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# How Ready is Renewable Energy? A Review Paper on Educational Materials and Reports Available for the Teaching of Hydrogen Fuel Cells in Schools

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#### ABSTRACT

Today, the costs of most Renewable Energy (RE) technologies especially hydrogen energy technologies such as fuel cells, are still beyond the means of poorer economies in developing countries. Hence, there is little public awareness and local expertise in RE in these countries and even lesser in hydrogen energy. To solve this problem, it is important to train local manpower in RE, starting with enabling local schoolchildren to learn about RE, especially hydrogen fuel cells. RE provides an alternative, sustainable and clean energy that improves the environment and human life, expands the choice of available energy sources that improves energy security, and reduces consumption of fossil energy in electricity generation and public transportation. Hence it is critical that teaching modules for exposure, acceptance and uptake of RE technologies are developed to suit local conditions. The purpose of this paper is to review recent progress and advances in RE education especially in hydrogen fuel cell. Important features of the modules, educational materials and reports are discussed critically. This paper assesses the literature on RE teaching in schools, especially in hydrogen fuel cells, and discusses the problems faced and the optimal period for cost-effectiveness. A curriculum that integrates literacy and social concepts with science, technology, engineering and mathematics (STEM) concepts could be developed in the future. The literature shows that teaching and learning of fuel cells could be achieved by using the five "Es"; Engagement, Exploration, Explanation, Elaboration and Evaluation, and also by promoting collaboration, team work, communication and design in project based learning activities. Most teaching materials include a project for students to build their own singlecell Proton Exchange Membrane (PEM) fuel cells and electrolyzers, and to produce hydrogen by using solar energy. Appropriate and economic criteria are developed for the design and development of modules for teaching and learning of hydrogen fuel cells, which could be implemented in physical classrooms or on free blended online learning platforms during the COVID-19 pandemic.

#### 1. Introduction

Since the international oil embargo crisis in the 1970s that had threatened energy security of the world, the idea of developing Renewable Energy (RE) has been widely acknowledged as a measure to stave off a recurrence of the embargo. The increasing acceptance of RE has been primarily attributed to the depletion of fossil fuels especially after the oil embargo crisis. Climate change

caused by global warming due to carbon emission has been cited as the second most important driver for acceptance of RE. Climate change had manifested itself many times in extreme weather events such as intense heat waves that had hit several European countries such the UK in 2013 [1] and East Asian countries such as South Korea between 2009 and 2012 [2]. Acceptance of RE would reduce the effects of climate change.

Access to energy, energy efficiency and sustainability are the most popular issues in renewable energy (RE) [3]. RE has been found to have a controlling impact on carbon dioxide emissions and therefore climate change [4] and also a positive contribution to a country's economic production [4]-[6]. However, empirical evidence from sub-Saharan African countries have shown that the adoption of RE has not improved their economic power [7]. In addition, RE subsidies in advanced countries have resulted in high RE taxes to finance them that have imposed a heavy burden on consumers [8]. The economic gains and environmental costs of key energy materials such as rare earths are also important issues for and against RE technologies [9]. Furthermore, the high cost of renewable energy needs to be reduced significantly so that RE is no longer beyond the means of poorer economies in developing countries. For example the cost of RE biodiesel could be lowered by using low-cost renewable raw materials such as residual edible oil, inedible oil (Jatropha curcas and Camelina sativa) and seaweed [10].

The RE economy is a green economy that could provide significant employment in developing and developed countries [11]. In this case, employees and their leaders must be educated in green RE job markets. "Green-collar" workers play a vital role in the development of RE technologies. Students from various level ranging from technical and vocational diplomas in high schools, and science and engineering degree programs in universities could contribute to the sustainable development of the human resources for RE economy [11]. A Chinese study shows that there is a secondary relationship between RE and income [12].

Fuel cells convert chemical energy from molecular bonds in hydrogen and oxygen into electrical energy by an electrochemical reaction. A PEM (Proton Exchange Membrane) fuel cell or PEMFC uses hydrogen gas (H<sub>2</sub>) and oxygen gas (O<sub>2</sub>) from the air in the reaction and produces electricity, water, and heat. Currently research on PEMFC is focused on developing proton exchange membranes that could operate at high temperature for the High-temperature Proton Exchange Membrane Fuel Cell (HT-PEMFC) [13]. If hydrogen is produced using RE, the green hydrogen so produced could be classified under RE as well.

For Malaysia to stand out in RE technology, there is an urgent need to introduce and integrate RE education into the educational curricula in schools. Although teachers' knowledge content on RE could easily be developed to a satisfactory level, RE education might repeat a major pitfall in science education in Malaysia, which is the inability of science teachers to transfer their knowledge content to the students effectively [14]. Therefore, an essential goal of science or engineering education is to enable these teachers to convey their knowledge to students effectively.

Table 1: Nomenclature Table

No.	Abbreviation	Explanation
1	STEM	Science, Technology, Engineering and Mathematics
2	RE	Renewable Energy
3	PEMFC	Proton Exchange Membrane Fuel Cell
4	HT-PEMFC	High-temperature Proton Exchange Membrane Fuel Cell
5	FC	Fuel Cell
6	HFEP	Hydrogen Fuel Cell Education Program
7	DO	Design Opportunity
8	EiE	Engineering is Elementary
9	STEAM	Science, Technology, Engineering, Arts, and Mathematics
10	FCVs	Fuel Cell Vehicles

This is the first paper in Malaysia to review the readiness of RE education and its educational materials, and available reports on the teaching of hydrogen fuel cell in schools, with the intention of developing teaching modules that could be implemented in the physical classroom. When the COVID-19 pandemic began, there is an urgent need to design and develop modules for teaching and learning hydrogen fuel cells that could be implemented not only in the physical classroom but also conducted online to avoid the pandemic, that is free for all urban and rural children. The authors examine the suitability of these materials to be implemented in the physical classroom and online learning.

The review is intended to provide information, insights and intuitions which would lead the authors and other researchers to develop a cost-effective and economic teaching and learning of hydrogen fuel cells in the country and/or the region. The teaching and learning materials could be transformed into the online learning courses, that is free for everyone. In addition, the blended, interactive online courses with a curriculum created by educators for students and for educators could have the potential of encouraging independent learning, collaboration on projects and hassle-free grading assignments, free for all urban and rural schoolchildren/educators anywhere and at any level, who could learn and stay safe online, avoiding the pandemic.

In this study, we focus upon the recent progress and advances of RE education materials. First, we summarize the objectives of Fuel Cell (FC) education. Then we review the recent features of Hydrogen Fuel Cell Education Program (HFEP) including the teaching method for STEM which includes engineering design, problem solving, collaboration, teamwork, communication and project work. In this part, the science process skills, the design opportunity (DO) element and the design brief which are very important to design and generate solutions to specific problems are

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systematically discussed. We also discussed about the recent development in design brief for a project given to the students. Finally, a short conclusion which includes the future perspectives of this RE education materials and challenges in practical application, the cost-effective features and flexibility to be used in blended learning during pandemic crisis are constructively analyzed.

#### 2. Hydrogen Fuel Cell Education Program (HFEP)

#### 2.1. HFEP Objectives

Since the fate of the Earth is in the hands of children, it is crucial and important for them to learn to use RE, and in our case green hydrogen energy and fuel cells at an early age in schools. The main aim of educating schoolchildren on fuel cells and hydrogen energy is to familiarize them with hydrogen energy and fuel cells technology, which would lead to a better, more sustainable, and inhabitable world. The objectives of the HFEP could be summarized as follows

- To accelerate the exposure to fuel cell technology among the schoolchildren
- To encourage the young, who could become future scientists, to perceive fuel cell as an important green energy alternative

#### 2.1.1. Engineering Teaching Method of HFEP

To ensure that the teachers transfer their knowledge content on hydrogen fuel cells effectively to students, a more effective teaching method should be used. One such effective method that we intend to consider is the teaching method for engineering. The teaching method for engineering as suggested by [15], consists of the following fundamental components.

Firstly, the Learning Cycle is summarized as the 5 Es: Engagement, Exploration, Explanation, Elaboration and Evaluation. This is very similar to Bloom's cognitive taxonomy. The first E is Engagement where students are challenged and thought-provoked by reading aloud stories to stimulate imagination and to encourage sharing of ideas. The second E is Exploration where students are encouraged to discover scientific and engineering principle by themselves. This is followed by the third E for Explanation where students explain what happen in different situations and learn from them. The fourth E is Elaborations where students use the knowledge gained to design engineering artefacts. The final E is evaluation where students reflect on their learning curve [15].

Secondly engineering teaching method is contextual learning and problem solving that link their knowledge with the real world by application in problem solving. Thirdly, learning engineering also involves teamwork and collaborative learning in small groups. Fourthly students are also trained in effective communications between team members, clients, and managers. Lastly the engineering teaching method always involve a design project by student that applies all the knowledge that has been learned [15],

The Engineering is Elementary: Engineering and Technology Lessons for Children (EiE) project for American schoolchildren launched in 2003 was a success because it embeds curiosity in the mind of the schoolchildren [16]. EiE not only meet the needs of children, but also expand the ability of primary educators to teach engineering technology. After the EiE project was launched, the number of schools in the United States that embrace engineering in their curricula increased dramatically.

#### 2.1.2. Science process skill

The amount of knowledge that can be obtained from the teaching of comprehensive Science, Technology, Engineering and Mathematics (STEM) is related to how students perceive the effects of STEM teaching [17]. In Thailand, although a high degree of understanding of scientific ideas and concepts and exceptional presentation of scientific process skills are essential for learning science, most Thai teachers have managed to obtain satisfactory performance for these scientific process skills. These include starting the course by sharing the relevant day-to-day situations of the students, grouping the students into groups, making hypotheses, finding information and planning experiments, conducting experiments, collecting data, explaining and summarizing the results. Then share the results with the class, visit the gallery where experimental conclusions are shown, discuss the class summary, and finally determine the possible sources of errors. To succeed, they start with selective science courses, which have less content, so that they could focus more on encouraging skills related to students' abilities and interests[18].

# 2.1.3. Important features of the engineering design component of a curriculum

The important features engineering design component include encouraging student creativity, following proven design, open ended problems, search for and use contemporary theories, problem statement and specifications, awareness of alternative solutions, and real-world applications [19].

The features of RE education are flexible and amenable to evaluation by both qualitative and quantitative methods. The DO part is more important than a paper and pencil assessment, while collaborative learning and teamwork are prioritized over individual work. Communication skills are essential in engineering education to prepare future engineers. Students must design and find a solution to a problem. After each session, students share their insights on the learning process and make deep reflections.

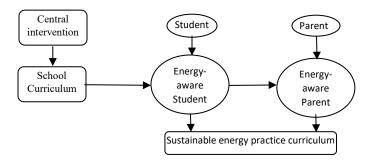


Figure 1: Energy related education channel in society [20]

Experimental work is a large component of learning science and engineering. However, learning how to build a fuel cell does not need to start with complicated experimental works. Hurley (2010) believed that anyone with minimum skills and tools will

be able to build high quality fuel cells from readily available materials. Construction of the cells requires a few hand tools only. Apart from setting up a PV solar panel to generate power for the electrolyzer, he also used the "heart" of the fuel cell, namely, the Membrane Electrode Assemblies (MEAs). In 2013, Hurley published a manual that provides five templates for students to build a solar hydrogen fuel cell system and a fuel cell stack. The components include 40-watt solar panels to run the electrolyzers for generating hydrogen fuel, a simple hydrogen storage, and a 6-to 12-watt planar hydrogen FC stack for generating electricity.

A well designed complete curriculum or enrichment programme is able to educate the students to create a sustainable energy practices lifestyle [20]. Energy-aware students could influence their parents to create energy-aware parents. It is going to be a chain reaction, a domino effect, or a snowball effect in the society.

In one study, parents of 16 years old upper secondary rural children, who had just enrolled to study pure science subjects, were found to have acquired positive values towards science and were willing to support and assist their children to improve their achievements in science. These are crucial factors that can help the educationists to plan RE educational intervention involving parents' support in promoting RE learning and careers [21].

## 2.2. Design Brief

Practical science activities are insufficient in helping students achieve all their learning objectives. Although design task is given to students in groups of two to four, it is better to wait until everyone has their own design ideas before breaking them into groups. Students must be given freedom to carry out their own investigations or create their own designs to Brown's module. This requires a combination of individual learning opportunities [22], which is could be done in two formats where the students must determine the steps required to achieve their goals, or specific steps were outlined for an experiment. After finalizing team designs, students continue with construction, testing, and presentation preparation and project presentations[22].

Another program that emphasizes the importance of engineering design process as the heart of engineering is EiE. By creating and testing lessons that are closely integrated with elementary science topics, EiE aims to strengthen the science program by integrating it with main engineering concepts, broaden their interests, expand children's images of engineering, fostering positive attitudes towards engineers and expectations for the future. Apart from developing curricular materials and resources, the EiE also conducts workshops for educators in the US. Engineers and teachers are involved in the development of a classroom-tested curriculum. The curriculum also integrates literacy and social concepts with science, mathematics, and engineering concepts [16].

#### 2.3. Integration of Engineering Elements in the Modules

Unlike science, the arts played a large role in the history of engineering. Design, the heart of engineering, is more like arts than science. Modern engineering has also benefited much from science and mathematics. Both fields help the engineer to

understand how engineering artefacts behave by simulating mathematically the scientific principles at work in the artefact. Scientific discoveries also provide opportunities for engineers to design novel products that harness the new scientific discoveries to commercialize scientific/engineering products, the arts is used to repackage the product in a much more elegant and attractive manner for the market.

For example, the cell phone is a blend of science, engineering and art. In car industry, science makes the combustion engine work efficiently, while the artistic design of the car complements the masterpiece. In the performing arts, art does not merely refer to acting or singing on the stage but also involves the technology being used at the back-stage.

However, it was only recently that the arts has been integrated into STEM (Science, Technology, Engineering, and Mathematics) to become STEAM (Science, Technology, Engineering, Arts, and Mathematics). An educated person must be able to appreciate art and embrace technology at the same time. The fuel cell is both an engineering and scientific artefact whose invention and design also include the arts.

#### 2.4. Engineering Elements

To integrate engineering elements into the modules, Hershey [23] suggested that students must always be directed by providing them with stimulus after understanding the inventive procedure. The aim of inventing new engineering products should be to improve, enhance, and expand mainstream products to meet social needs. It is important to highlight the importance of merging combinations of elements of many prevailing products to create new products. New opportunities should be recognized by ignoring the rules and using and testing the system. The invention must be "futurized" to ensure the products are up to date. Improve understanding of regulations and use them for innovation. Finally, after completing the invention, you must gather information regarding patent application to protect their rights on the product.

#### 2.5. Economic Features

The experiment or hands-on work need to be simplified by reducing the parts needed so that anyone with minimum skills, tools and materials will be able to produce the product in the teaching manual [24]. A well-designed complete curriculum or programme must be able to educate school children by exposure to RE and FC in an optimal period of time, whose characteristics had been futurized so that it could be updated to suit contemporary circumstances. The teaching module could be implemented in the physical classroom and/or online using blended learning platform that is safe and that eliminates the costs for venue, transportation, etc during pandemic.

# 3. Hydrogen fuel cells' impacts on securing energy sources and maintaining environmental sustainability

It is important to diversify the types of RE, rather than just relying on specific types. When land and other inputs are transferred from food crops to biodiesel production, the biodiesel industry may lead to competition between fuel and food. [25],

[26]. The biodiesel and oleochemical industries need similar raw materials, which increases their prices. The introduction of biodiesel will directly cause an excessive supply of glycerin, and indirectly lead to a scarcity of oleochemical industry. The glycerin produced must be converted into other useful products. In turn, excessive glycerin will make the price to drop [25].

Malaysia, a major producer of palm oil, produces a lot of wastewater known as the palm oil mill effluent (POME) and empty fruit bunches (EFB) biomass. The adverse impacts of POME towards the environment could be mitigated by reusing the water to overcome water scarcity but reclaiming the water from POME involve cost [27]-[29]. Water treatment by reverse osmosis desalination plants instead of the coventional water treatment plants, incurs higher cost for the integrated/hybrid membrane processes. Usually, a more complicated process is needed for POME treatment such as combinations of membrane filtration unit (microfiltration/ultrafiltration/nanofiltration) with other processes such as adsorption, coagulation, adsorption and ion exchange. [28]. Additionally, natural coagulants could be used with other treatment technologies in integrated/hybrid treatment processes for improved coagulation performance efficiency [29].

Malaysia, a major producer of palm oil, has great potential for H<sub>2</sub> production from POME and EFB biomass by biological treatment but the dark fermentation also produces CO<sub>2</sub> simultaneously. The process is not sustainable until a more reliable and efficient process for separating H<sub>2</sub> from CO<sub>2</sub> is devised and a process to store or reuse the CO<sub>2</sub>. The purified H<sub>2</sub> from the gas mixture could be used as a clean source for RE such as in a hydrogen FC [30], [31]. The biogas produced from the further fermentation of POME is already a source of energy around the palm oil mill and could potentially be a major source of RE for Malaysia [31]. Methanol, another fuel for fuel cells, could also be produced from EFB biomass. Methanol FC can be directly applied in mini air vehicles [32].

The success of any bioenergy project is not only determined by technical viability but also by non-technical factors such as authorities, engineers, feedstock producers, and the concerned public [33]. Students have little introduction and experience with hydrogen fuel cells. Hence, students' perception of environmental friendliness of hydrogen fuel cells falls to the eighth, below solar, wind, hydro, wave, natural gas, tidal and geothermal. See Tab. 1 [34].

Table 2: Student perception of environmental friendliness of energy sources (in percent)

Energy Sources		Little friendly	Less or more friendly	Friendly	Very friendly	Friendliness rank
Natural gas	4.7	10.3	32.5	33.8	18.8	5(52.6)
Solar power	2.6	5.1	8.1	26.9	57.3	1(84.2)
Hydropower	3.8	11.5	24.4	29.9	30.3	3(60.2)
Wind power	4.3	7.3	12.4	21.4	54.7	2 (76.1)
Geothermal power	4.3	16.7	33.3	25.6	20.1	7 (45.7)
Nuclear power	56.8	16.7	16.7	5.1	4.7	14 (9.8)
Coal	47.0	23.1	17.9	5.6	6.4	13 (12.0)
Oil	58.5	18.4	9.0	4.7	9.4	12 (14.1)
Wave power	9.8	15.4	21.4	26.1	27.4	4 (53.5)
Tidal power	5.6	20.1	28.6	24.4	21.4	6 (45.8)
Biofuel	20.1	22.2	24.8	25.2	7.7	9 (32.9)

Waste (burning)	41.9	23.9	167	132	4.3	11 (17.5)
Biomass	14.5	24.4	28.2	22.2	10.7	9 (32.9)
Biogas	11.5	20.9	37.2	21.4	9.0	10 (30.4)
Hydrogen fuel Cells	16.2	18.8	26.9	20.5	17.5	8 (38)

Sources:[34]

# 4. Number of textbooks or references available for teaching fuel cell

For design projects, no manuals, textbooks or workbooks have been provided for students [15], [16] Instead, there are five EiE steps of engineering design process that must be followed: ask, imagine, plan, create, and improve solutions to the given engineering challenges. After the project is accomplished, evaluation is carried out by using a combination of qualitative and quantitative measures.

A Textbook on the introduction of RE technologies in the United States have been published [32]. The one-year science and technology course contain 11 modules. The author associated energy science, fossil fuels and climate change, explores the use and preservation of energy in houses, and establishes energy-efficient energy sources such as solar energy, energy wind energy, hydrogen and fuel cells, biomass energy, biofuels, geothermal energy and hydropower.

Hydrogen fuel cells have attracted widespread attention, and its applications in sustainable transportation have been debated. An introduction to hydrogen is provided, followed by a project for students to build their own fuel cells. The fuel cell kit that includes PEMFC and electrolyzers, could be bought www.fuelcellstore.com. The student would also need a small solar PV panel to provide the energy to produce the hydrogen. Students are given a fuel cell invention design brief. After students complete their team's mission, each team had three to five minutes to introduce their project. The teams then develops special product handbooks for the inventions. After studying all types of RE, the "RE Final Project" is conducted in 10 to 45 minutes of teaching time or five stages of teaching time. Based on the selected RE source, students developed and tested their design brief. Students not only introduced their projects to the class, but also introduced their projects to school members and local public [32].

The number of textbooks on substitute energy and sustainable energy in the region and the rest of the world is very inadequate. More textbooks need to be written according to local conditions to speed up the adoption of RE in the region. The fundamental physical and technical principles of RE to generate energy, and its impact on the socio-economic and environmental.

## 5. Country Comparison in Terms of Their Readiness to Embrace FC Technology

After the hydrogen fuel cell is identified as one of the most sustainable, clean and efficient energy sources, the next century is predicted to become the hydrogen era [48], [49]. Hydrogen Fuel Cell Vehicles (FCVs) are expected to have a key influence in energy security and preservation of environmental sustainability.

Table 2: FC Education Materials and Reports Available

Name	Link and Contact	Synopsis	Educational Level
"Build Your Own Fuel Cells"	http://physics.csusb.edu/~tusher/share/Fuel Cell/build_fuel_cells_05.pdf [35]	Hard / soft convection single slice fuel cell construction. Fuel cell design.	Adults and tenants (not appropriate for children without close supervision of adults familiar with fuel cells) Reached more than 9,600 teachers
"Education And Outreach (By Fuel Cell Technologies Office)"	https://www.energy.gov/sites/pr od/files/2014/05/f15/fcto_educat ion_and_outreach.pdf [36]	Professional development for teachers Seven video clips • Developed a two-week study plan. High school student module K-12 project goals • Provide tutoring and training.	Reached more than 9,600 teachers
		For the hydrogen and fuel cell future generation of labour market  • Together with current K-12 school curriculum, test	
		the developed hydrogen and FCtechnology  • Introduction to hydrogen science	
		and technology in the highschools and primary schools classroom • Run professionals	
		development plan for high school and primary school teachers who will use the course materials x Determine the superiority and efficiency of the course materials	
		• Expand communication chances with new companion	
		Distribute the curriculum and workshops apparatus to the whole country via teachers' training and other training programme.	
"Washington State Fuel Cell Education and Demonstration	https://www.hydrogen.energy.go v/pdfs/progress04/vii3_vowles.p df [37]	Develop FCcourses for high schools.  Trained 200 junior and senior high school teachers on hydrogen and fuel cells	Train 200 junior and high school teachers and develop high school curriculum.
Program (DOE Hydrogen Program)"		• Provide hydrogen and fuel cell teaching to 18,000 high school students in Washington State.	
		• Assess the efficiency through an online questionnaire.	
		Proton exchange membrane fuel cell (PEM) demonstration at Central Washington University.	
		• Offer college students with an internship to learn about fuel cells.	
"DOE Hydrogen Program. 2004 Annual Program	https://www.hydrogen.energy.go v/pdfs/review04/ed_1_cooper_0 4.pdf [38]	Reach a fourfold increase in the number of students and teachers who understand the concept of hydrogen economics	Teachers and students; public
Review Education Overview"		and its impact on hydrogen economics  Reach a fourfold growth in the number of state and local government councils who know the idea of hydrogen economy and how this economy can influence them	
		_ Double the number of big-scale end users who understand the concept of hydrogen economics and its impact on them	
		_ Introduce a comprehensive and community awareness campaign pertaining Hydrogen economy and fuel cell technology	
"Tykey Truett Oak Ridge National Laboratory 2004 DOE Hydrogen, Fuel Cells & Infrastructure Technologies Program Review	https://www.hydrogen.energy.go v/pdfs/review04/ed_2_truett_04. pdf [39]	Measure the existing level of awareness; establish a benchmark for evaluation	General public; State and local government agencies; educators, students and Possible important consumers
Baseline Program Assessment"			

"Fuel Cell Demonstration with Onsite Generation of Hydrogen"  "Development And Demonstration of	https://www.hydrogen.energy.go v/pdfs/review04/ed_pl_turner_0 4.pdf [40] https://www.hydrogen.energy.go v/pdfs/review04/ed_p3_peters_0	Awareness and education Demonstration of hydrogen fuel. Zero emissions from source to sink  Development and operation task 1 - Development and operation of educational courses.	Introduce hydrogen in the K-12 education plan; Launch public awareness program; University Middle school, high school, teachers, community and government leaders.
PEM Fuel Cell Educational Program For School and University Communities"	4.pdf [41]		
"The 2004 DOE Hydrogen, Fuel Cells and Infrastructure Technologies	https://www.hydrogen.energy.go v/pdfs/review04/ed_p4_borger 04.pdf [42]	Advocate National Energy Policy to Integrate in energy sources that are dependable, economic and ecologically embrace the future of America. Improve explosure and knowledge of alternatives	Workforce (including K-12).
Program Review Lansing Community College Alternative Energy Initiative"		Including the energy from hydrogen fuel cells.  • Create comprehensive training Program for technicians who can support alternatives energy technologies as an effort to increase feasibility and spread RE technology	
		Utilise the new West Campus educational facilities to display other energy applications consist of: i)Wind; ii)Solar energy; iii)Geothermal iv)Biomass and v)Fuel cell	
"Hydrogen, Fuel Cells & Infrastructure Technologies Program Review Share Technologies Transfer Project	https://www.hydrogen.energy.go v/pdfs/review04/ed_p5_griffin.p df [42]	Cooperative process with the national industry to share technology developed by the Navy;  Raise awareness of private companies to hydrogen and FC including Infrastructure Technology (hydrogen) Program	Manufacturing and university educators.
(STTP)"  "Montana Hydrogen Project Project)"  (New	https://www.hydrogen.energy.go v/pdfs/review04/ed_p6_bromens henk_04.pdf [43]	Highlight hydrogen technologies in the development of educational plans and facilities when training energy technicians;  Hydrogen Safety Center;  education / interactive website for training or communication	Energy Specialist
"Fuel Cells 2000 Fuel Cell for Education"	https://www.utc.edu/college- engineering-computer- science/pdfs/fuel-cells-for- education.pdf [44]	List of existing corporations and educational products.	All school and academia levels.
"leXsolar-H2"	https://lexsolar.com/products.ht ml?isorc=755 [45]	Directory of course packages on RE.	All schools and TVET levels.
"MudWatt NGSS Teacher's Guide"	http://www.fuelcellstore.com/do wnloads/mfc/mudwatt-main- module.pdf [46]	Microbial Fuel Cell (MFCs) Training Module	Junior high schools
"Implementation of the MudWatt <sup>TM</sup> Microbial Fuel Cell"	http://www.fuelcellstore.com/do wnloads/mfc/nsf-mudwatt- module.pdf [47]	Assembly of MudWatt TM sediment microbial FCby students teach them how to generate energy through electrochemical reactions.	Physical Science class (9th grade)

An effective transition to a sustainable energy system requires public and private sector funding. Many studies have investigated the Purchase Intention (PI) and buying behaviour of hydrogen FCVs and Alternative Fuel Vehicles (AFCs) in Malaysia. Many researchers have started studying hydrogen FC vehicles, while others have conducted rigorous reviews of whether attitudes, subjective norms (SN), and control of perceived behaviour are related to customers' Purchase Intentions (PI) and whether there is a significant association with Purchase behaviour of hydrogen FCVs in Malaysia. These studies are very important for the

decarbonization of the transportation sector in Malaysia and other countries under similar economic conditions[50].

#### 5.1. Malaysia

Of the more than 10,000 schools in Malaysia, about 809 have no power for the whole day, which is particularly common in Sabah and Sarawak. RE sources such as solar panels, wind turbines and micro hydropower plants can meet the electrification needs of rural areas. Take the Penontomon Elementary School (N 4 ° 52.73 E 116 ° 15.9 ') in the Sabah as an example. A solar wind hybrid system was installed to power the guardhouse, tutorial room, computer laboratory and teacher quarters [51]. Before Malaysia can absorb hydrogen fuel cells on a large scale, much work remains to be done.

The biggest benefit of hydrogen is zero emissions, which could help Malaysia achieves the COP15 carbon emission target. Primary energy resources can be used to produce hydrogen in many ways. Hydrogen can be used for transportation, has portable and stationary applications, and could replace fossil fuels [32].

Research and development in hydrogen energy and fuel cells in Malaysia started in Universiti Kebangsaan Malaysia (UKM) in 1995. It was kick-started when a large project of RM 2 million was awarded jointly to UKM and Universiti Teknologi Malaysia (UTM) in 1996 for 5 years from the Intensification of Priority Research (IRPA) fund from Ministry of Science, Technology & Innovation (MOSTI). The same team was granted a much larger project that is 15 fold larger than the first one amounting to RM30 million from the same fund and Ministry in 2002 for 5 years. UKM and UTM team won another large grant of RM7 million from the Ministry of Higher Education (MOHE) in 2013 for 3 years.

It was with this fund that the Fuel Cell Institute (FCI) was established in UKM. The research and development done at FCI are fuel cell system engineering (PEMFC systems), fuel cell electrochemical processes, photoelectrochemical cells, solid oxide fuel cells, direct liquid fuel cells, microbial fuel cells, hydrogen production and solid-state storage and biohydrogen.

Yayasan Sime Darby (Sime Darby Foundation) gave an endowment of RM15 million to establish the UKM-YSD Chair For Sustainable Development: Zero Waste Technology to conduct research and development on hydrogen and biogas production from POME and EFB biomass for power and steam generation, UKM-YSD Chair in collaboration with FCI UKM built a pilot demonstration plant for biohydrogen and biogas production from POME and EFB biomass, CO<sub>2</sub> separation and hydrogen purification and CO<sub>2</sub> storage in algae at a Sime Darby's KKS Tennnamaram, Selangor, Malaysia. A FC buggy is also built to use hydrogen produced by the pilot plant [52].

Recently, Petronas Research Sdn Bhd (PRSB) has granted a large research project of RM 8.25 million to establish the UKM-Petronas Chair of Sustainable Hydrogen Energy in 2019 to conduct research and development on green hydrogen production technology for 5 years. PRSB-UKM is developing new type of electrolyzers at pilot plant scale and plans to built a large FC

buggy and start research and development of photoelectrochemical cells.

The extensive R&D of fuel cells and hydrogen energy in Malaysia over 25 years warrants the introduction of fuel cells and hydrogen energy in the school curriculum in Malaysia. Using a battery and FC based system, a project was carried out in a municipal house in Kapit Village, Sarawak [53]. The same configuration can be used for schools in remote areas in other states of Malaysia. Some Malaysian institutions promoting hydrogen FC education mainly focus on PEMFC technology to provide energy for single-seater vehicles [54]. Following the launch of the fuel FC golf buggy of the FCI UKM and the fuel cell/hybrid electric scooter of Taiwan Chengda National University [36], educators can improve the application of fuel cells by introducing FC programs in their schools through an engineering design teaching module [55].

## 5.2. Japan

Japanese automakers Honda and Toyota have begun to introduce fuel cell vehicles into their products range [56], [57], [58]. The public showed a positive attitude towards hydrogen infrastructure, but expressed concern about the balance between risk of hazards and benefits brought by FC vehicles [59]. An online study conducted to determine the public's attitude towards installing hydrogen refueling stations near residential areas shows that gender gap need to be reduced through education because men accepted more than women. [60].

#### 5.3. Taiwan

In recent decades, the Taiwan government has actively encouraged FC invention through the national invention system. In [49], vocational education and training (VET) is usually a significant subsystem. Many academic and research institutions in Taiwan have also defined policy tools related to VET[49].

#### 5.4. Africa

In the Eastern Cape Province of South Africa, numerous primary and secondary schools have started to apply hydrogen fuel cells to generate energy reserves. This power supply is used to power devices such as computers, fax machines, and tablets [61].

#### 5.5. US

In Woodbridge, Connecticut, Amity Regional High School uses FC energy to generate 2.2 MW of combined heat and power (CHP). There were fuel cells with small 1.4 MW CHP used in Santa Rita Jail in California [62]. FC teaching not only in schools and universities but extended to national level. The California Fuel Cell Partnership and the Pacific Northwest National Laboratory have conducted hydrogen safety first aid training programs for more than 15 years [63]. The resources developed can be used for advanced general lectures or classroom training, depending on the level of understanding of the demographic of the target group [64].

#### 5.6. European Union (EU)

In 2010, school students in Europe did not learn hydrogen and fuel cells in formal education. There are few textbooks about

hydrogen and fuel cells, and plans are made to introduce hydrogen as a suitable future energy source for transportation sector [65]. In Cologne, a German industrial city, the JIVE and MEHRLIN projects conducted tests in five European countries: Denmark, Germany, the United Kingdom, Latvia and Italy. The project spent €125 million (US\$133 million) and allocated heavy vehicles including 144 hydrogen FC buses and seven large hydrogen fuel gas stations.

The operation of FCVs is relatively quiet and can reduce noise levels in city areas. In public transportation sector around the world, buses are currently operating, and some success stories have proved their continuous improvement in readiness and consistency. However, due to the lack of FCVs hydrogen refueling stations, the infrastructure is still in its infancy.

Besides modelling of the situation in Normandy, France in 2016, some predictions for 2025 were prepared based on the current assessment of the distribution of hydrogen FCvehicles (FCVs) [66]. Cost-benefit analysis shows that the total cost of ownership of hydrogen kangaroos must be halved. High-power vehicles, such as buses and trucks, have played an important role in increasing hydrogen consumption by further expanding the use of FCVs from Normandy to Europe, as well as using cars, buses, and hydrogen-producing trucks other than kangoos. The two cost components (vehicle cost and fuel cost) involved in deploying an electric FC vehicle (FCEV) can be regarded as a vehicle cost component and a fuel cost component, respectively, and the first component a is more effective than the second component. The cost of introducing hydrogen can be reduced by using a small number of large vehicles to travel on a limited point-to-point route or in a smaller geographic area to promote the widespread use of light hydrogen vehicle [67].

Europeans are aware of the low quality air and noise interference caused by public transportation. Although some cities are starting to use electric vehicles, hydrogen FC buses are still a viable option for most countries that use subsidized diesel buses. Over the past ten years, 84 FC buses operating in 17 cities in 8 European countries have maintained excellent records of flexibility and security. These vehicles can travel up to 300 to 450 kilometers. As a result, there is no need to install infrastructure along the route. If buses and FC cars are mass-produced together, the cost is lower [68].

#### 6. Conclusion and Recommendation

The students must always be guided to provide them with stimulus after exposure to the inventive procedure. In order to invent new engineering products, they should focus on efforts to improve, enhance and expand mainstream products to meet social needs, or to merge useful combinations of prevailing products to create new products and finally to apply for patents. The inventions should also be "futurized" to ensure the products could always be updated.

Soon after the world is tragically affected by the coronavirus COVID-19 pandemic, there is an urgent need to design and develop modules for teaching and learning hydrogen fuel cells that could be implemented not only in the physical classroom but also online learning that is free for all and avoids the pandemic.

After examining the suitability of these materials to be implemented in the physical classroom and online learning, it is recommended that a cost-effective and economic teaching and learning of hydrogen fuel cells in the country and/or the region should be developed. The teaching and learning materials could be transformed into the online learning platform that is free for all

Implementation of the traditional face-to-face teaching is fraught with problems because of the limited period for related programs and difficulty to get a suitable time to do the intervention. This constraint is due to the difficulty of adjusting schoolchildren learning timetables to accommodate the implementation of the new module. Other obstacles to the implementation are the difficulty of getting the support from the school administrators and the availability of the venue.

In the online setting, the introduction part has to be simple, straight to the point, and usually aided with audio-visual media, which are pre-recorded videos from the instructor or merely the shared videos. Tests and game could be done live during the lessons and the students submit their work online. The submission and grading system will be done online. Besides, these blended, interactive online courses with a curriculum created by educators for students, and even educators for educators have the potential to encourage learning, collaboration on projects and hassle-free grading assignments, free for all urban and sub-urban children anywhere and any level, staying safe online and avoiding pandemic crisis.

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# **Automatic Comprehension and Summarisation of Legal Contracts**

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#### ABSTRACT

Contracts may range from a simple agreement between a tenant and a landlord or a gym contract, or it could be as important as an employment or marital contract. No matter the level of importance, individuals are legally obligated to obey and carry out all clauses in the contract. In this paper, we have identified that the majority of people seldom read through the entire contracts for several reasons such as the size of the contracts i.e. bulky contracts or the inability to fully comprehend a contract. As a solution to the identified problem, this paper presented a software tool that automatically comprehends and summarises legal contracts. We designed context-free grammar (CFG) rules for the recognition of critical clauses found in contracts. These CFG rules were implemented in the software tool. An evaluation of this tool showed that it was able to identify critical clauses in contracts to an accuracy of 79.2%.

## 1 Introduction

In this section, we present an overview and contributions of the paper. The history of contract laws dates back to prehistoric civilizations which was profoundly influenced by ancient Roman and Greek thoughts [1]–[2]. At the time contract laws were established around a form of action identified as the action of "assumpsit", which was put into effect in the early 16<sup>th</sup> century as a solution for the breaches in informal contracts made by word of mouth [3, 4]. As the years have gone by contract laws have evolved and there have been several developments with regards to the type of contracts [5, 6].

With all these new developments of contract laws comes several challenges and unwanted problems, such as the recent discovery that majority of contract receivers fail to thoroughly comprehend bulky contracts which has led to a large number of law cases related to breaches in modern day contracts by contract receivers [7, 8]. Contract receivers are easily exploited by organisations given that they do not have a full understanding of the clauses identified in the contract [9, 10].

In this paper we discussed in great detail a feasible solution to the problems at hand. We mainly focused on developing a web application that is capable of comprehending any legal contract, extracting semantic information as well as generating accurate summaries that includes all the important clauses stated in a contract. Furthermore, we incorporated an Artificial intelligence concept of natural language processing (NLP) into our proposed solution in order to automatically comprehend and extract critical sections as well as to find patterns from within a contract [11]–[12].

Natural language processing is a phenomenon that has been in existence for close to 50 years and focuses on techniques such as automatic comprehension, summarisation and information extraction. NLP is by far more efficient and will help save time as compared to processing the bulky contracts manually [13].

In order to develop the web application we needed to start with the cleaning out of unnecessary information and white spaces by performing lexical analysis on the contracts, we then outlined a context-free grammar to identify syntactic patterns in the contracts, and finally we had semantic rules that were used to make conclusions on the basis of the identified patterns [14]–[15].

Figure 1 is a graphical representation of the logical flow, that we used to automatically comprehend and summarise a legal contract document. The diagram outlines the different phases a contract will undergo, these phase include pre-processing, document slicing and finally compiling.

The contributions of the paper are as follows. We have:

1. conducted extensive literature reviews on contracts,

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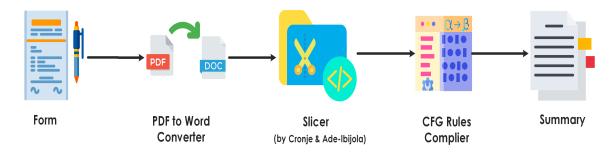


Figure 1: Flow diagram of the comprehension and summarisation process.

- 2. performed lexical and document slicing of contract documents,
- 3. identified any hidden implications as well as critical clauses that one should look out for in a contract,
- 4. formulated context-free grammar rules to help with the identification of patterns within contracts, and
- 5. implemented the CFG rules into the web application to automatically comprehend and summarise contract documents.

# 2 Background

In this section, we provided a detailed literature review on contracts, the structure of contracts, different types of contracts that exist, various critical clause found in contracts, information extraction, automatic text comprehension and summarisation, and related work.

#### 2.1 Contracts

A contract can be defined as a promise enforceable by law, it is a legal written agreement that requires the mutual approbation of two or more parties [16, 17]. There are only two roles identified in contracts namely: the person making an offer and the person accepting the proposed offer. If for any reason one of the involved parties fails to adhere to the condition stated in the contract, the other party is entitled to legal reparation [18].

#### 2.2 Structure of Contracts

In this section, we outlined the typical structure of a contract. Contract structures will differ depending on the type of contract.

There are many different types of contracts available and each contract serves a specific purpose [19, 20]. Types of contracts include: General business contracts (Partnership agreements, indemnity agreements, loan agreement and property and equipment lease), Sales-related contracts (Bill of sales, purchase order and security agreement), and lastly Employment contracts (General employment contract, Non-compete agreement and independent contractor agreement)

The structure of a contract typically includes the following categories. Parties to the contract: the details of all involved parties. Recitals: factual information as well as the purpose of the contract. Definitions: explanations of keywords. Conditions precedent: the

state of affairs required. Operative provisions: the rights and obligations of the parties involved. Boilerplate (or Miscellaneous) clauses: important clauses found in a contract. Schedules: the appendix to a formal document. Signatures: distinctive pattern used for identification of parties. The main objective of identifying the structure of a contract is to gain a better understanding in order to be able to recognize the syntax or patterns and create semantic rules to make inferences on identified patterns [21].

#### 2.3 Critical Clauses in Contracts

Within a contract, a clause is defined as a specific section or prerequisite that focuses on an aspect of an agreement. Generally, clauses are used to provide details on aspects such as party duties and roles, rights, regulations, as well as benefits [11, 22, 23]. In this section, we provide a list of critical clauses and important information typically found in legal contract documents. The objective is to identify which information is relevant and should be extracted from an original contract, to create an informative and accurate summary.

#### Recitals clause

This is a contract clause commonly referred to as the "whereas" clause, it is usually associated with the purpose of a contract. This clause provides the contract receiver with an idea of what the contract is about and why they should sign the contract.

#### **Contract Parties**

this section in a contract usually contains information about all parties involved in the agreement. It typically includes the company details, contract receiver information, and any other third party.

## **Dates**

We must be able to extract dates such as "11 July 2020" or "11-07-2020", as they could be representing important information such as the Commencement or end date of a contract, or it could be a representation of important milestones or conditions that need to be accomplished i.e. "lease period", "termination dates", etc.

#### Period/Duration

This could indicate for instance the duration of the contract or number of hours an individual is required to work in a week. The extraction of keywords such as "10 Hours","15 days", or "three years" is critical and should, therefore, be

included in the summary. Duration and period in contracts are a representation of "working hours", "inspection period", and "eviction notice".

#### Money/ currency

It is important to extract money and different currency symbols such as "R10", or ZAR, USD, JYP, etc as these units could represent information such as fines or penalties, salaries, or rent amount. Within a contract money variables are a representation of "Cancellation fees", "Compensation and benefits",

#### **Definitions**

The summary must include all definition statements found in a contract, these statements normally begin with words such as "is defined as", "refers to", "shall mean", and "means that".

#### **Conditions**

Conditional sentences consist of condition clauses such as "if/ if not"," when/ when not"," where"," as soon as", "upon the occurrence", and many other clauses or conditions found in a contract [11].

#### **Amounts**

It is important to include non-financial amounts when extracting information for summaries. This could include quantities such as "Three hundred thousand".

#### 2.4 Information Extraction

Information Extraction (IE) can be defined as the automatic extraction of structured information from unstructured source documents. It takes natural language inputs and can convert them into structured texts using a set of indicated criteria. Information extraction is normally associated with the following sub-tasks: Name Entity Recognition and Linking, Conference Resolution, and Relation Extraction which form part of the segments of NLP tasks like Text Summarisation, Machine Translation, etc. IE technologies are mainly tasked with discovering valuable and relevant information, to construct a significant representation of the original document [24, 25].

There are two types of approaches for automated information extraction using NLP, namely the rule-based approach, and the machine learning-based approach [24, 25]. The machine learning-based approach makes use of machine learning algorithms for text processing based on text features of a certain text [26]. On the other hand, the Rule-based approach employs manually coded rules for text processing. The rule-based approach creates reiterative and refined rules to expand the precision of text processing. The Rule-based approach generally requires more human effort and makes use of several NLP techniques such as tokenization, parts of speech (POS) tagging, phrase structure analysis, and sentence slicing [24]. In this paper, we will make use of context-free grammar (CFG) for syntactic analysis to reduce the number of patterns required in information extraction.

# 2.5 Automatic Text Comprehension and Summarisa-

Automatic text comprehension is a phenomenon that has been in existence since the early 70s and has since become popular in to-day's society [27, 28]. Text comprehension is a far more complex task when compared to other computational tasks such as reading or writing (inputting). It is the ability to gain a thorough understanding of a given statement. Understanding a text automatically deduces that one has the ability to form an interconnected and cohesive interpretation of the information found in that particular text. There are several Natural language Processing (NLP) applications that require comprehension of source documents and it is important to note that the majority of those applications comprise of semantic processing of a natural language [28, 29].

Automatic text summarisation is a process related to the construction of a brief and precise version of an original text with the use of a computational software program. The aim is to create summaries that are considerably shorter and contain relevant and important information found within the subsequent document i.e. a contract [30, 31]. Automatic text summarisation can be achieved using two approaches:

#### Extraction

The extraction-based approach to automatic summarisation focuses on extracting important information based on keywords or key-phrases [32]. The information extracted is not modified nor represented in a new way or form.

#### **Abstraction**

The abstraction-based approach, on the other hand, is aimed at using techniques such as paraphrasing in order to provide summaries that are more structured and represent information in a new way, this usually includes information that was not present in the original document. In short, abstractive summaries are semantic representations of the source document.

In this paper, we looked into creating summaries for contract documents using the extraction approach. There is an all-encompassing range of practices that have been recommended for constructing summaries in automatic text summarisation. And it is said that most efficacious practices are based on either the positioning of words/sentences in a text or on text retrieval. Text retrieval techniques are statistically more fruitful when implemented on source documents for text summarisation.

## 3 Related Work

From the research that we have conducted it is safe to conclude that very few attempts have been made to automate the comprehension and summarisation of legal documents. There are numerous articles and literature reviews have been published on automatic comprehension and summarisation of source documents using CFGs. Several papers have also been written on the use of natural language processing and machine learning on contracts and legal texts.

#### **FINCHAN**

In [29], the author presented an innovative technology that

used a Context-Free Grammar to create a subset of every statement in a given Instant message. This article focused on creating a software application for automatic comprehension and summarisation of financial chats.

#### **LexNLP**

In [11], the author proposed a new technology that uses natural language processing as well as machine learning to extract information in legal and regulatory documents. LexNLP is a software designed to enable end-users to turn an unstructured contract into a structured data object. The main aim of LexNLP is to make tasks such as regulation analysis and migration of legal documents a lot easier.

#### **Source Code**

Automatic Summarisation of Source Codes in [15], the author proposed a solution that enables software developers to read shorter and accurate source codes to save development time. The solution involves using techniques from automatic text summarisation. The paper states that a combination of summarisation techniques is more effective when summarising source codes.

#### **Semantics in Law**

Automatic Extraction of Semantics in Law Documents in [33] present a tool called SALEM, that uses Natural language Processing practices to execute two main tasks, namely classification of law paragraphs in relation to their regulatory substance, and extraction of relevant information in the form of text fragments. The article outlines the architecture of the system as well as a report based on a case study on Italian laws.

#### **Rule Extraction**

NLP Approaches for Rule Extraction from Legal Documents by Dragoni presented a software tool that intermixes several Natural Language Processing techniques in order to extract rules found in contracts or legal documents. The paper proposed the combination of linguistic information together with syntax-based extraction of rules from a contract. Furthermore, these techniques will be combined with the logic-based extraction of dependencies.

#### **Summarisation of Legal Texts**

In [34], the author proposed a method that automatically summarises legal texts using graph-based summarisation algorithms. Each legal document has its own set of connected graphs, the connected graphs show a cluster which shared the same clause or topic. This method does not require any self-developed linguistic features.

#### LetSum

An automatic Legal Text Summarising system in [35], the author presented a system that can establish the thematic structure of a legal document and group it into four sections, namely Introduction, context, legal text analysis and lastly the conclusion. From there, the system is able to recognize the relevant text for each section.

#### 3.1 The Gap

People tend to accept or sign contracts without reading through them thoroughly which could result in; Exploitation of contract receivers, the legal cost acquired by contract receivers, etc. Most text summarisation tools are not designated for contract comprehension and summarisation. There has not been any technology developed to provide contract receivers with accurate textual summarisation of critical clauses found in contracts.

In this paper, we were able to identify a gap in that there are no automatic tools that have been developed to help with comprehending and summarising legal contracts. This tool will help the people that struggle with reading bulky contracts by providing them with relevant summaries of contracts.

#### 3.2 Reason for using Context-free Grammars

In this section, we outline the two main reasons for using CFG rules to automatically comprehend contract documents.

**Usage of a Document Slicer** When developing the tool, we identified that using a document slicer to slice through a contract to recognize relevant sections would increase the accuracy of the findings of the applied CFG rules. For our web application, we made use of an automatic slicer API [36, 37].

**Distribution of Grammar Rules** The use of CFG rules ensures effortless distribution of grammar rules amongst other researchers and scientists that aim to comprehend or synthesize similar documents. Within the science field, it is critical to have work that can effortlessly be distributed, reusable, or modified by individuals occupied with similar content.

Use of FLAT Formal Languages and Automata Theory (FLAT) refers to a popular feature of Theoretical Computer Science. FLAT is known for having a lot of mathematical theories with very little real-life implementation [38]. The application of FLAT helps with identifying new applications within areas such as computer science education.

#### 3.3 Definition of Terms

**Definition 1 (Context-Free Grammar)** *Context-free grammar (CFG) is a set of recursive rules utilized to create patterns of a given text. A CFG is formally defined as a 4 tuple, G = (V, \Sigma, P, S) <i>where:* 

- 1. V represents the variables or nonterminal characters (the nonterminal characters indicates the types of clauses found in a sentence)
- 2.  $\Sigma$  represents a finite set of terminal characters (these are the alphabets of a given language).
- 3. P represents the production rules.
- 4. S is the start symbol. The relation  $S \in N$  must always hold. [39].

**Definition 2 (Lexical analysis)** Lexical analysis also referred to as tokenization or lexing is a computer science process that involves converting a sequence of characters into tokens. A token is usually divided into two sections namely the token name and an attribute value [40, 41]. A lexer is a program that performs lexical analysis and it is often used to find specific patterns such as white spaces, new lines, and digits or letters in any text or document.

# 4 Context-free Grammar for Comprehension of Contracts

#### 4.1 Basis

Here we specify the building block for the rules that is presented later in this section. We have three major building blocks namely n, spc, and lastly rand\_text. n represents any numeric value, spc represents tabs and spaces found within a text, rand\_text represents any random combination of letters that make up words.

#### 4.2 CFG rules

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The following are CFG rules for generating the subset of all critical clauses and important information found in contracts. Figure 2 is the syntax tree diagram outlining the structure of contracts. Contracts are grouped into three categories as discussed earlier, namely General business contracts <gb>, Sales-related contract <sr>, and Employment contracts <emp>. A contract <contr> includes components such parties to the contract <pc> and critical clauses <cc>. The production of these components is as follows:

$$< contract> \longrightarrow < gb> | < sr> | < emp>$$

$$< gb> \longrightarrow < pc> < recital> < CC_comp>$$

$$(< CC_gb_opt> | \lambda)$$

$$< sr> \longrightarrow < pc> < recital> < CC_comp>$$

$$(< CC_sr_opt> | \lambda)$$

$$(3)$$

$$<$$
emp>  $\longrightarrow$   $<$ pc> $<$ recital> $<$ CC\_comp> $(<$ CC\_emp\_opt> $|\lambda)$ 

$$<$$
CC\_comp $> \longrightarrow <$ term\_date $> <$ comm\_date $> |$  (5)

$$\longrightarrow$$
  (6)

All types of contracts contain a section that represents the parties to the contract, hence production Rules 2, 3, and 4 consist of <pc>. A parties to the contract section is made up of details about

the company <com> and one or more contract receiver <cr>>.

$$\langle pc \rangle \longrightarrow \langle com \rangle (\langle cr \rangle)^{+}$$
 (7)

<cr> --> <first\_name><spc><last\_name>

$$<$$
cell\_no. $>$ ( $<$ email $>$ | $\lambda$ ) (8)

$$\langle com \rangle \longrightarrow \langle com\_name \rangle \langle com\_info \rangle$$
 (9)

$$<$$
com\_info $> \longrightarrow x \in (<$ address $>$ , $<$ tel\_no $>$ , $<$ fax $>$ ) $^3 \ni : ^3P_3$  (10)

$$\langle address \rangle \longrightarrow \langle area\_no. \rangle \langle spc \rangle \langle street\_name \rangle$$
 (11)

$$\rightarrow$$
  (12)

$$\langle \text{tel_no} \rangle \longrightarrow \langle \text{tel_no.} \rangle \langle \text{n} \rangle$$
 (13)

Here  ${}^3P_3$  is a k-permutation of x (i.e. address, tel\_no, and fax notices without repetitions).

Recital clauses are found in all contract types. We observed that the word "WHEREAS" is often associated with the recital in a contract, and if a line in the contract start with "WHEREAS" (usually written in capital letters), it often means that the purpose of the contract <poc> is to follow.

$$<$$
recital>  $\longrightarrow$  ( $<$ rand\_text> |  $\lambda$ ) $<$ WHEREAS>  $<$ spc> $<$ poc> (14)

$$\langle poc \rangle \longrightarrow (\langle rand_text \rangle | \lambda)$$
 (15)

The symbols <CC\_gb\_opt> from production Rule 2 is composed of four optional critical clauses: deposit<deposit>, lease period <lease\_period>, rent <rent>, and eviction notices <evic\_not>.

$$<$$
CC\_gb\_opt $> \longrightarrow x \in (<$ deposit $>, <$ lease\_period $>,$ 
$$<$$
rent $>, <$ evic\_not $>)^4 \ni : {}^4P_4$  (16)

Here  ${}^4P_4$  is a k-permutation of x (i.e. deposit, lease period, rent, and eviction notices without repetitions).

The symbols <CC\_sr\_opt> from production Rule 3 is composed of: description of goals <goal\_desc>, tax/rate <tax>, delivery instructions <del\_inst>, and inspection period <insp\_period>.

$$<$$
CC\_sr\_opt>  $\longrightarrow x \in (<$ goal\_desc>, $<$ tax>,  
 $<$ del\_inst>, $<$ insp\_period>) $^4 \ni : ^4P_4$  (17)

Here  ${}^4P_4$  is a k-permutation of x (i.e. description of goals, tax, delivery instructions, and inspection periods without repetitions).

The symbols <CC\_emp\_opt> from production Rule 4 is composed of: compensation <compen>, benefits <ben>,working hours <hours>, roles and responsibilities <roles>.

$$<$$
CC\_emp\_opt>  $\longrightarrow x \in (<$ compen>,  $<$ ben>,
 $<$ hours>,  $<$ roles>) $^4 \ni : ^4P_4$  (18)
 $<$ compen>  $\longrightarrow <$ salary>  $|<$ wages>  $|<$ pay>  $|$ 

23

$$<\!\!\operatorname{roles}\!\!> \longrightarrow <\!\!\operatorname{responsibility}\!\!> |<\!\!\operatorname{duties}\!\!> \qquad (20)$$

$$<$$
leave>  $\longrightarrow$   $<$ sick\_leave>  $|$   $<$ annual\_leave>  $|$   $<$ 21)

(4)

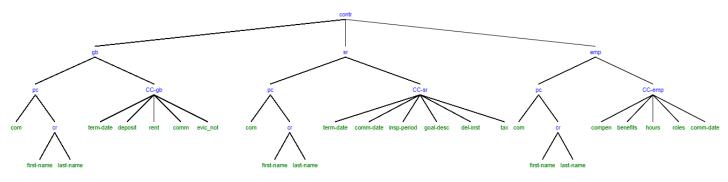


Figure 2: Syntax tree outlining the structure of contracts.

Here  ${}^4P_4$  is a k-permutation of x (i.e. compensation, benefits, working hours, and roles and responsibilities without repetitions).

We also observed that the words "shall mean", "is defined as"," means that" is often associated with definitions found in a contract, and if a line in the contract contains these words it often means a definition is to follow.

$$<$$
def> $\longrightarrow$   $(<$ rand\_text> $|\lambda)$  (shall mean| is defined as |means that)  $<$ spc> $<$ definition> (22)

$$<$$
definition $> \longrightarrow (<$ rand\_text $> | \lambda)$  (23)

#### **Money or Currency:**

$$<$$
cur $> \longrightarrow$ ZAR | INR | ZMW | JPY | (24)   
 $\longrightarrow$ MUR | KES | UGX | USD | EUR | (25)

 $\longrightarrow$  CNY/RMB | GBP

#### **Date and Duration:**

<dur $> \longrightarrow <$ year> | <mon> | <days> (31)

**Acts and laws:** This section includes the important acts and laws that are found in a contract document.

$$<$$
Act $> \longrightarrow <$ Act $>(<$ n $>^+)<$ of $>$  (32)

$$\rightarrow <$$
year $>(<$ rand\_text $> | \lambda)$  (33)

$$\langle Act \rangle \longrightarrow (\langle rand_text \rangle | \lambda)$$
 (34)

# 5 Implementation and Results

In this section, we outline the implementation details as well as the results of the proposed tool for automatic comprehension and summarisation of legal contract documents.

#### 5.1 Implementation Details

The Context-Free Grammar rules defined in Section 4 of this paper were executed in a web application using Microsoft's Visual Studio 2019 as the development environment. We used the .Net framework with Visual Basic as our programming language. Furthermore, we made use of a document slicer API by Cronje and Ade-Ibijola [36].

# 5.2 Web Application

In section, we present a brief explanation on the sections found in our web application, we will also provide screenshots of the relevant parts of the web application. The web application is made up of three major sections, namely, the home page section , contract summarisation section and the summary section. Figure 3-5 below are the respective screenshots of each of mentioned sections. Table 1 is an example of a summary produced by the tool.

## **6** Evaluation of Tool

In this section, we presented an in-depth evaluation of our tool based on a performance analysis we had conducted on the tool. We also present the user perception of the tool based on the results gather from a survey we had conducted.



Figure 3: Homepage of the web Application.

Table 1: Example of a summary produced by the tool.

Contract section	Clauses from the tested con- tract	Information extracted from the contract	Production rule(s)
Acts and Laws	1	The terms and conditions set out herein will constitute the employee's contract with the company. Where a basic condition of employment is not specifically mentioned, the relevant legislation will be applicable (e.g. the Basic Conditions of Employment Act, Act 75 of 1997, the Labour Relations Act, Act 66 of 195, etc.).	
	11	The payment of maternity leave will be determined in terms of the provisions of the Unemployment Insurance Act, Act 30 of 1966 read together with the provisions of the Basic Conditions of Employment Act, Act 75 of 1997.	34
	12	in the event of death of the employee's spouse or life partner, parent or adoptive parent, grandparent, child, adopted child, grandchild or sibling.	32-34
	17	The company subscribes to the principle of freedom of association as stipulated in the Constitution of the Republic of South Africa, Act 108 of 1996, and thus the employee may join any organisation/trade union of his/her own choice as regulated in the Labour Relations Act, Act 66 of 1995.	32-34
Leave	8	Leave must be applied for in writing in the form and manner prescribed by the company from time to time, and may only be taken after approval by the company or its delegated authority.	21
Leave	9	An application for sick leave must be supported by a certificate from a registered medical practitioner.	21
	4	The employee's total monthly remuneration will be R, payable in arrears on.	19
Damumanation	5	Benefits	18
Remuneration -	6	The remuneration method in 7.2.1 above will be the normal method of remuneration. Should the employer need to use one of the other options due to circumstances, he/she will inform the employee accordingly, preferably in writing, before the commencement of overtime.	19
	13	The employer may not deduct any monies from the employee's salary unless the employee has agreed thereto in this contract or in writing on each occasion.	19
Working Hours	7	The employer may also by agreement grant two (2) paid working days off in lieu of payment.	17
Termination	3	The employer will be entitled to terminate this contract in terms of the Disciplinary Procedures referred to in paragraph 20 hereof.	5-6
Deter and Donation	16	The appointment under this contract is a full time appointment and the employee shall devote his/her full commitment, energy and attention to the employer's business.	27-31
Dates and Duration	10	on a date from which a medical practitioner or a midwife certifies that it is necessary for.	27-31
Folgo moditivo amon	2	During the period of employment within the company the employee will report to (the) and obey instructions given by him/her and any other person duly.	N/A
False positive error	15	This limitation of trade is restricted to the nature of the employer's business, products and services.	N/A
	14	The employee will not be liable to the employer for information divulged in terms of legislation or a court order compelling him/her to do so.	N/A

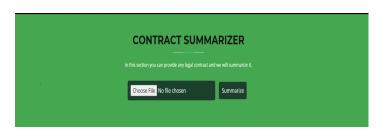


Figure 4: Contract summarisation section of the web Application.

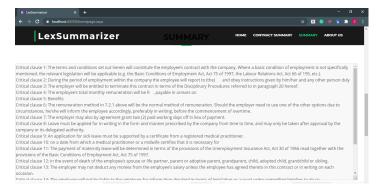


Figure 5: Summary produced by our CFG rules.

## 6.1 Accuracy of Tool

The analysis was founded by one perspective, which was, the accuracy in identifying critical clauses in a contract. To measure the accuracy of our tool, we tested it on five different contract documents in which all critical clauses were manually identified before the commencement of the test.

From the first contract were able to identify a total of 22 clauses and our tool was able to identify 17 clauses in the same contract document giving us an accuracy of 77.3%. In the second contract, we manually recognised a total of 14 clauses, and the tool identified 11 critical clauses, which gave us an accuracy percentage of 78.6%. Contract three consisted of five critical clauses and the tool recognized four clauses giving us an accuracy of 80%. The fourth contract we tested consisted of 24 manually recognised clauses and the tool was able to recognise 21 clauses from the same contract. The last contract consisted of seven critical clauses and the tool identified four of those clauses which gave an accuracy of 57.1%.

In total, we were able to manually identify 72 critical clauses from the five tested contracts and our tool was able to identify 57 of these clauses. From these results, we were able to calculate an aggregate accuracy percentage of 79.2%. Given that there are different types of contracts that exist, we can observe the vast difference in the tool's accuracy with every test we conducted.

When conducting our tests on the five different contract documents, we recognised that in some cases the tool presented a few

statements that did not fall under the critical clause category in the summary, which indicated that our tool produced false-positive errors. To calculate the rate of the false-positive errors we use the formula  $\frac{FP}{FP+TN}$ , where FP represented the number of false positives and TN was the number of true negatives. The total number of false-positive errors in each of the tested contracts is as follows, contract one had three, contract two had no false-positive errors, contract three consisted of two, contract four had a total of four false-positive errors and lastly contract five consists of two false-positive errors. After calculations, we identified that the tool produced an aggregate false positive rate of 0.13 (13%).

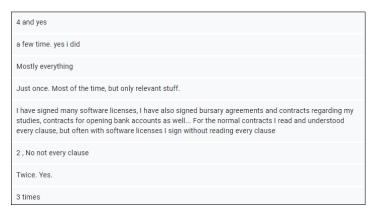


Figure 6: Number for time participants have received a contract.

# 6.2 User Perception of Tool

To make our data collection and analysis process less complicated we divided our online survey into two sections, the first section contains questions based on general information and the user's general knowledge and experience on contract documents. The second section included questions that were based on the user's experience of our automatic comprehension and summarisation tool.

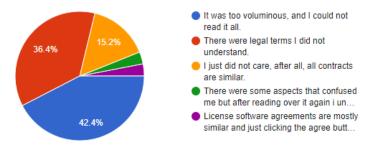


Figure 7: The challenges individual have when reading a contract.

From the raw data, we were able to recognize that of the 39 individuals that have read a contact, at least 26 respondents (66.7%) have been exposed to at least 2 contracts in their lives. We were also able to determine that 29 individuals out of the 39 respondents did not understand every clause in the contract documents they have received and read. This gave us a total percentage of 74.3 respondents that struggled to fully comprehend the clauses in a contract document. We were then able to conclude that the introduction of a tool that can automatically comprehend and summarize legal contract documents could provide great assistance to the majority of

individuals who receive contracts but struggle to fully comprehend the terms and clauses found in these contract documents.

Figure 7 outlines that voluminous contracts and the inability to understand legal terms as the main problems individuals generally face when reading a contract. Most of the survey participants agree that tool is useful and relevant.

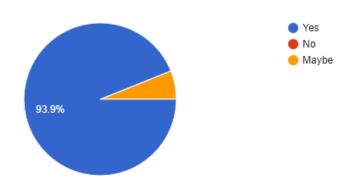


Figure 8: Usefulness of the tool.

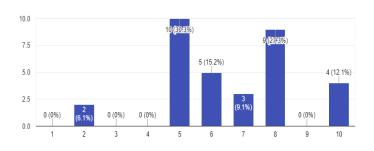


Figure 9: Accuracy of to from participants that tested the tool.

# 7 Conclusion and Future Work

In this paper we presented a newly formulated approach to automatically comprehend and summarise legal contract documents using formal grammar rules. We started by defining the structure of contracts to gain an in-depth understanding of the different sections found in a contract and their level of importance. We were than able to identify critical clauses that one would normally find in a contract document. From these critical clauses we were able to design CFG rules to outline the syntax of a legal contract document.

Our concept was implemented in a web applications using the .Net framework. When implemented, the web application was able to take any contract document, pre-process the document using the following techniques: PDF-to-Word conversion and lexical analysis. From there the contract is sliced into important sections using a document slicer API. Lastly, the contract is comprehended using our grammar rules and then an accurate summary can be provided.

We were able to perform an in-depth evaluation of our tool based on a performance analysis to measure the accuracy of the tool. The tool was tested on five different contracts and from these tests, we calculated an aggregate accuracy percentage of 79.2%. Furthermore, we identified that the tool produced an aggregate false positive rate

of 0.13 (13%). There was a respectable difference in each of the tests we conducted and we believe these differences were because of the various types of contracts that exist and the way they are structure.

In the near future, we will improve on the comprehension aspect of the presented CFG by designing random forbidden and permitting context grammars.

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# Curved Pyramidal Metamaterial Absorber: From Theory to an Ultra-Broadband Application in the [0.3 - 30] GHz Frequency Band

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#### ABSTRACT

For its importance nowadays in a wide range of applications such as the anechoic chamber, we introduce a microwave ultra-broadband polarization-independent metamaterial absorber (MA) in the Ultra High Frequency (UHF)/ Super High Frequency (SHF) frequency bands. Through this work, we improved the Relative Absorptive Bandwidth (RAB) of the conventional pyramidal absorber (CPA) by modifying its altitude to a curved shape. As a result, the RAB increased from 25.9 % to 71.82 % with an absorptive level greater than 90% paving the way to an optimized structure for a broader band of absorption. As a second target, we looked for widening the broadband absorption of the CPA in the low-frequency region. To achieve this aim, we introduced two new prototypes. The first with a total thickness of 12.7 cm, consisting of 35 curved resonant layers where numerical simulations show an enhanced design with an absorption band from 0.3 GHz to 30 GHz referring ta a RAB of 182%. The second prototype consists of a cell containing different pyramidal absorbers grouped in-plane in a unit cell; such structures operate in complementary bands. This prototype is dedicated to combining these bands of absorption. After that, an enhancement is presented of this latest to reach a well-combined band with a RAB of 128.69%. We used for simulation, testing, and collecting results the High-Frequency Structure Simulator (HFSS) tool.

#### 1. Introduction

This paper is an extension of work originally presented at the 7th Mediterranean Congress of Telecommunications (CMT) conference [1] where we presented an enhanced prototype of a broadband electromagnetic Metamaterial Absorber (MA).

Because of its matched impedance due to the electric and magnetic resonance, the MA is able to omit the reflection by strongly absorbing the incident wave in the dielectric [2]. Based on the latter proposition and in different frequency bands [3-6], other designs of MAs have been introduced. Because its principle is based on resonance, the absorption bandwidth of MAs relies on narrow resonant frequencies. However, broadband absorption is

an important factor in many applications one of them is the anechoic chamber. To overcome this issue, the literature proposes to increase the number of simple resonators with size variation either in longitudinal directions [6] as the pyramidal Absorber (PA) structure by stacking patches resonators or in transverse directions [7]. One of the novelties addressed in this article is a novel prototype that combines these two ways in one model in such a way that the PA structure is used as a part of a unit cell that has different PAs with size variation in the transverse direction.

Because its negligible incident angle dependence [8] and its negligible polarization dependence due to its symmetrical design geometry, the PAs structures achieve a great importance. PA is composed of a periodic array of multilayered patches forming a quadrangular pyramid where these pyramids possess resonant

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absorption modes at multi-frequencies in each patch layer. Due to the stacked multi-dimensional patches, we obtain a resonant response on successive multi-frequencies, which the overlapping conduct to a total absorption of the incident wave over a broad band of frequency.

Researches are rarely attempting to resolve the broadband PA below Ultra High Frequency (UHF)/ Super High Frequency (SHF) bands even though many articles have been published [9-12] focusing on the former issue in the microwave, Terahertz (THz), infrared and visible regions.

A metamaterial absorber at this region suffers from a big dimension view of its wavelength dependence. In literature, most of the miniaturized MA that is operative in low frequencies has a narrow band response [13]. Besides, from the industrial point of view, regarding the absorber operation, there exists always a problem of immensity in the frequency band [0.3-1 GHz]. Also, in the latest anechoic chamber, the absorption at low frequency is achieved by two main ways: through heavy ferrite material or by a 1-meter thickness of pyramidal Urethane foam. This specific band gains a high importance because it includes the region of the telecommunication waves. That is why in this work, we design an ultra-broadband PA working in UHF and above regions. We will use a high permittivity dielectric material as a substrate to decrease the dimension of resonators. Moreover, we will enhance the absorption response of a pyramidal design by adding a new factor in optimization. Then the enhanced pyramidal will be used as a unit in two novel prototypes that can achieve an ultrabroadband of absorption.

The first section contains the theoretical model analysis of a conventional PA that is considered as the basic's unit in our broadband design. The study is promoted by simulation results. The second section highlights the effect of using the curved altitude on enhancing the absorption response of the CPA by means of numerical simulations highlighting the improvement of the RAB. After that, two novel prototypes based on PA units are presented aimed to make the absorption response broader in the UHF/SHF band.

All calculations were performed on a High-Performance Cluster (HPC) of 24 cores with a systems memory of 192 GB RAM. Discrete frequency analysis mode was adjusted to make simulation results with very high precision.

# 2. Conventional Pyramidal Structure

Based on the design equation of the simple patch resonator (1), the resonant absorption frequency  $f_r$  is related to the side W of the patch and relative permittivity of the dielectric substrate ( $\varepsilon_r$ ) [14]. Then, we can conclude that its response is limited to a narrow band of absorption. For that, stacking multi-dimensional patches is proposed in the literature by PA structures as an efficient way that can widen the band of absorption.

$$f_r = \frac{c}{2W\sqrt{\varepsilon_r}} \tag{1}$$

PA design provides broadband absorption. It consists of a periodic array of pyramids with a quadrangular cross shape and a homogeneous metal ground in the bottom, the latter blocking any transmission of the incidence wave ( $S_{21} = 0$ ).

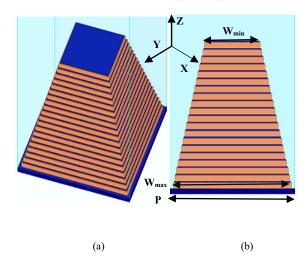


Figure 1: Design of an ultra-broadband PMA, (a) 3-D illustration of the simulation MA, (b) Side view of the PMA unit cell [1].

In this model, the thickness of the metallization layer and the dielectric layers in each patch layer are optimized to be;  $t_m$ =35 µm,  $t_d$  = 140 µm respectively. The metal used is copper with electric conductivity of  $\sigma$  =5.8×10<sup>7</sup> S/m. FR4 is used for the dielectric substrate with the relative permittivity of 4.4 and loss tangent equal to 0.02. In this primary model, 20 resonator layers are chosen.

In the simulation, the periodic boundary conditions are assigned along the x and y-directions. A wave port is launched along the z-direction with E field polarized along the y-direction.

RAB defined in (2) is the factor that describes the absorption bandwidth performance of an absorber.

$$RAB = \frac{f_{\text{max}} - f_{\text{min}}}{f_c} \tag{2}$$

where  $f_c$  is the central frequency of the absorptive band presented in (3) is given by:

$$f_c = \frac{f_{\text{max}} + f_{\text{min}}}{2} \tag{3}$$

Where  $f_{max}$  and  $f_{min}$  are the upper and lower limits of a frequency range with a specific absorption level, respectively.

The absorption coefficients as a function of frequency from 10 GHz to 28 GHz were shown in Figure 2. There are 20

absorption peaks with an absorbance of approximately above 80%, corresponding to the number of dielectric patches between two neighboring metal interfaces.

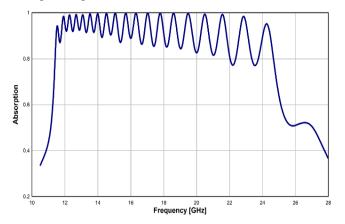


Figure 2: The simulation absorption response of the optimized pyramidal structure with dimensions of: Wmin =2.975 mm, Wmax=6.3 mm, P= 6.65mm, tm=  $35\mu$ m, td=  $140 \mu$ m [1]

As shown in Figure 3, Electric and Magnetic field distributions are plotted at three frequencies (11.5, 17, and 20.45 GHz).

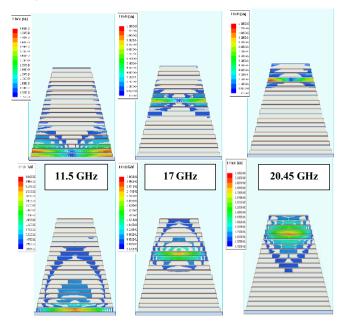


Figure 3: Obtained results of the Magnetic and Electric Magnitude distributions taken at three different resonance frequencies [1]

Results show that each two adjacent metal layers spaced with a dielectric layer can localize an electric and magnetic field at special resonant frequencies. Such resonances lead to zeroreflection by impedance matching to the free space at resonance.

From figure 3, we can observe that, at lower frequencies, the electromagnetic field is localized at the bottom layers of the pyramid. As the frequency is increased, the electromagnetic fields are localized in the upper layers of the pyramid. Since the layers of the pyramid are gradually decreased in width from the bottom to the top, they resonate at different successive frequencies that

ensure an ultra-broadband absorption response. Based on this theoretical study, as the number of layer increases, the absorption window broadens gradually due to additional resonant frequencies

#### 3. Curved Altitude Enhancing Factor

In this section, we include the numerical simulations that show the improvement in the RAB by considering the curved altitude modification on the pyramidal structure. The latter modification adds a new degree of freedom that can improve any pyramidal structure. The unit cell of the pyramidal structure in Figure 1 is considered as a criterion for evaluation of the impact of applying a curved altitude to the pyramidal structure.

Figure 4 shows three different forms of altitudes applied to the same structural parameters. We take the sawtooth altitude (Figure 4 (a)), the linear altitude (Figure 4 (b)), and the curved altitude (Figure 4 (c)).

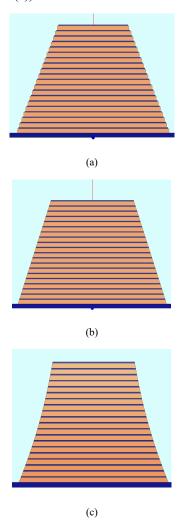


Figure 4: Diverse altitude design shapes of a Pyramidal structure. (a) Sawtooth Altitude, (b) Linear Altitude, and (c) Curved Altitude [1].

The curve altitude is drawn by a 3-point arc and optimized for the sake of achieving the best outcomes. In Figure 5, we plot the frequency-dependent absorption response for the designs shown in Figure 4.

The simulation results show that the level of absorption in linear and sawtooth altitudes is below 90% at a higher frequency, and it can cover a broad band of absorption but with an oscillator level of absorption (Figure 5 (a) and (b)). This oscillation phenomenon is explained by the need to decrease the difference in dimension between the highest patches on top to ensure nearer resonant frequencies. This result guided us to think about a novel altitude shape. With the curved altitude design, the resonance peaks, at the higher frequency, became nearer to each other and well combined that explains the increase in the RAB. Therefore, the Curved PA reaches 71.82 % RAB with an absorption level above 90% showing a larger absorption compared to that obtained by other altitude forms (see Table 1). This result paves the way to found a new parameter in optimizing such a design.

Table 1: Relative Absorption Bandwidth for different altitude form obtained by simulation results.

	RAB with Absorption level above 80%	RAB with Absorption level above 90%
Sawtooth Altitude	63.3%	25.9%
Linear Altitude	46.3%	33.3%
Curved Altitude	73.4%	71.82%

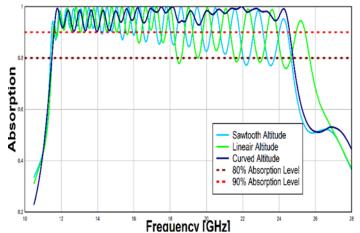


Figure 5: Absorption response for diverse altitude design shapes: Sawtooth Altitude, Linear Altitude, and Curved Altitude.

# 4. Absorber Prototypes with an Ultra-Broadband Absorption Spectrum

In this section, we will present two novel structures that can achieve broader absorption results by increasing the number of resonators either in transverse or longitudinal directions as addressed in the subsections below.

As we cited before, our study is directed to get a broad absorption band at lower frequencies. For that, according to the design equation (1) to get a low resonant frequency response, we shall increment the dimension of the considered patch in addition to the relative permittivity of the substrate material.

After the full parametric study, we reached a state in which we can tune the operating frequency to drive the new design to become

absorptive in the UHF band by using dielectric material with  $\varepsilon_r = 55$  and modifying the fundamental patch to be 72 mm.

# 4.1. The prototype of Adding Supplementary Patches by Altitude

Due to the role of the conic foam form in the anechoic chamber and for the goal of enlarging the band of absorption, we increased the number of supplementary patches in altitude by 15 using the same stitching method to the pyramid scaled to low frequency consisting of 20 layers as shown in Figure 6 (a). Built up from 35 stacked patches (see Figure 6(b)), the new prototype makes it possible to get a sharp peak at the top; this step can help in decreasing the interface between an electromagnetic wave and the design leading to a higher absorption compared to reflection.

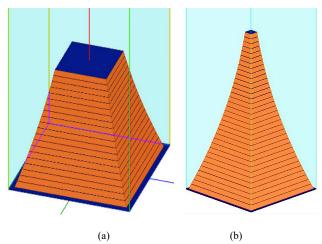


Figure 6: Optimized Pyramidal Design. (a) Prototype of optimized pyramid in UHF Band. (b) Prototype of the Pyramid Absorber after adding 15 patches, the biggest patch is 72 mm in length and the smaller one at the top is 11.7mm [1].

First, we adjust an optimized model of PA with an optimized curved altitude to be operative in the UHF region (Fig.6(a)). Figure 7 displays the spectrum of absorption of such model, it shows an absorptivity exceeding 80% in the frequency band [300-625] MHz. In this structure, we inserted the 15 supplementary layers by height (Fig. 6(b)). Figure 8 aims to verify that the proposed new design reached an ultra-broadband of absorption covering the UHF/SHF frequency regions.

Theorically, the new design should gives 35 resonant peaks of absorption referring to the basic operation of PA that declare that every patch must resonates in a unique peak of frequency. Luckily, the achieved outcomes crossed over the expectations with an additional factor of absorption at higher frequencies.

In the range [0.3 GHz - 1.92 GHz] of absorption (Phase I), we can explain the absorptive results to the successive resonant absorption modes that occurred at multi-frequencies as expected (fig.9). The reason behind the plots of the electric and magnetic field distributions in Figure 9 is to understand physically the absorption took place in Phase I. In resonant mode, both magnetic and electric resonance exist where they lead to a matching between the absorber impedance and the free space impedance then the wave is absorbed in the dielectric.

Phase II [1.92 GHz- 30 GHz], with a level greater than 90% (Fig. 8 (b)) the ultra broad-band continues. In this region, the

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reason for absorption can be linked to a strong coupling between spaced patches due to the formation of some absorbing modes (see Figure 10). Two main factors clarify the observation: the high permittivity of the considered material that causes a high absorption and the conical geometry with a peaked top that may be responsible for the decrease in the reflection, and To make sure about this result, it has to be experimentally validated.

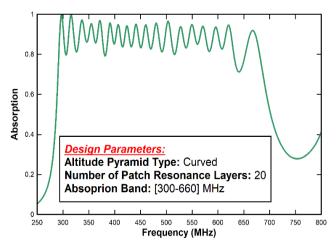
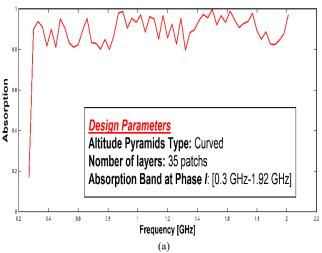


Figure 7: The absortption response of Figure 3(a) in the UHF band [1]



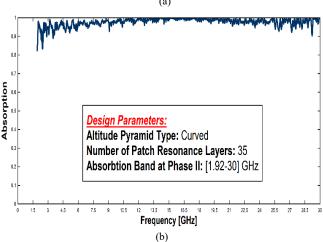


Figure 8: Absorption response of the EP design of Figure 3(b) in the UHF/SHF band after adding 15 layers. (a) Phase I of absorption. (b) Phase II of absorption [1]

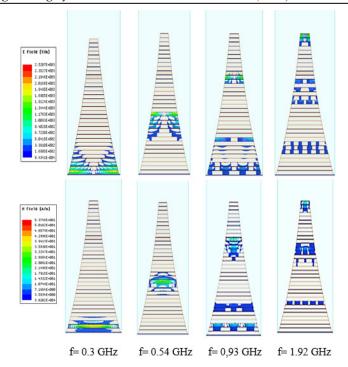


Figure 9: Simulated Electric magnitude distributions at some frequencies at Phase I of absorption [0.3 GHz - 1.92 GHz] [1]

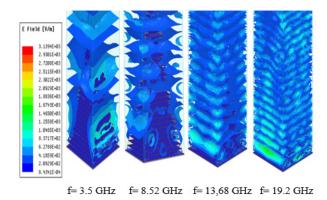


Figure 10: Simulated Electric magnitude distributions at some frequencies of the second phase of absorption [1]

# 4.2. The prototype of combining pyramids with complementary bands planar in one unit cell

In this section, we test the efficiency of adding supplementary resonators in the transverse direction to have the broadest absorption response. For that, we apply a novel idea that consists of grouping two kinds of curved and optimized PAs that operate on complementary frequency bands in a one-unit cell. This combined unit cell should also respect the geometrical symmetry that permits to make the model insensitive to the wave polarization as shown in Figure 11.

For that, we adjust two PAs with the same material properties to be absorptive in complementary bands (Figure 12).

As shown in Figure 12, structure 1 operates in the lower band covering [0.29-0.68 GHz] and structure 2 operates in the complementary band covering [0.68-1.48 GHz] with an absorption level greater than 80% in these two structures.

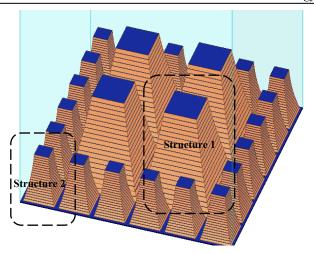


Figure 11: Structure of the combined structure operating in complementary bands

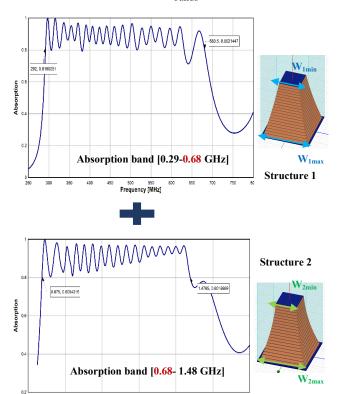


Figure 12: The operating absorption band of structures composing the unit cell with geometrical dimensions:  $W_{lmax}$ =72mm;  $W_{lmin}$ =33mm;  $W_{2max}$ =31.5 mm;  $W_{2min}$ = 14.7mm.

Frequency [GHz]

This design imposes a geometrical spacing between pyramids with the same dimensions that can degrade the grouping performance of complementary bands. For that, the periodicity between pyramids is taken to be as minimum as possible in such a way to get the pyramids closed to each other and prevent any additional spacing between the same pyramid's dimensions.

To resolve this geometrical disadvantage an enhanced design is presented inserting a third pyramid as shown in Figure 13. The latest pyramid is structured and optimized to operate in a medial band covering [0.42 -0.99 GHz].

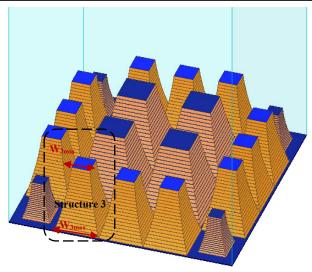


Figure 13: Enhanced Model of the combined structure, considering these geometrical dimensions for structure 3:  $W_{3max} = 50.22$  mm;  $W_{3min} = 21.06$  mm.

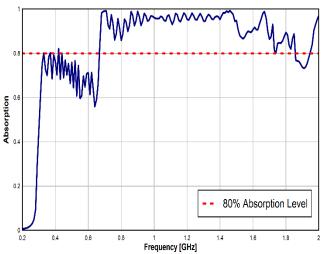


Figure 14: Absorption response of the first combined design presented in Figure

From Figure 14, it is shown that the bands are not combined properly, what is particularly striking is the loss of absorption in the lower frequency band due to the increase in the distance between patches of the same size. Increasing the distance between patches will affect the damping coefficient of the structure that directly determines the level of absorption.

The enhanced structure comes to resolve such a problem by adding a third structure operating in a middle band. Results show that the bands are now combined better but a part of the lower band is still below 80% of absorption (Figure 15). By this result, we obtained an absorption band covering [0.41-1.89 GHz] with an absorption level greater than 80%. Such band refers to a RAB of 128.69 %. By this enhanced prototype, the combination is successfully obtained from [0.41 GHz-1.89 GHz]. Such a result shows that there is an extra band of absorption from [1.48 GHz-1.89 GHz]. Figure 10 shows the absorbing modes that cause a strong coupling between spaced patch; such phenomenon represents the cause of the observed extra band of absorption.

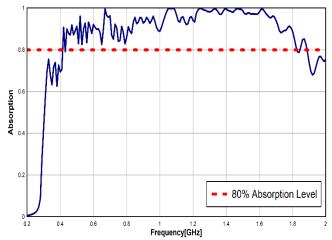


Figure 15: The absorption level of the design presented in Figure 13.

#### 5. Conclusion

Due to the remarkable characteristics of the pyramidal design, we covered a full theoretical study in this paper. We take this structure as a basic model in our study by different geometrical shapes. The curved altitude is found as an enhancing factor where the relative absorption bandwidth increase from 63.3 % to 73.4 % with an absorption level greater than 80 %. Added to these results, we presented two novel prototypes based on the PA that can achieve a broader absorption response.

Generally, the broadband objective can be achieved by increasing the number of resonators with size variation either in transverse or longitudinal directions. That is was applied in this article based on pyramidal units instead of simple patches where they were combined in-plane and in altitude. Each idea was showed its efficiency in broadening the absorption band. We reached a RAB of 182.83 % by applying the curved pyramid of 35 layers and 128.69 % when applying the transverse combining method. The novelty in the ways of patches structuring applied in this article, admits to a RAB values unreachable in many broadband absorber essays in literature.

For achieving important results from the considered prototypes, there is a need for experimental testing after fabrication.

# Acknowledgment

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# Super Resolution Based Underwater Image Enhancement by Illumination Adjustment and Color Correction with Fusion Technique

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#### ABSTRACT

In underwater photographs are look like low-quality images, the main reason is behind that due to attenuation of the propagated light, absorption and scattering effect. The absorption significantly reduces the light energy, while the dispersion causes changes in the light propagation path. They result in foggy appearance and degradation of contrast, causing misty distant objects. So, for getting the most effective result from that type of image, there must be an enhancement technique that has to be applied. We propose an efficient technique to enhance the images captured underwater by applying a fusion-based technique using super-resolution. For enhancing images, we have followed two steps. The first one illumination adjustment and another one is color correction. Then fusion technique is applied to the resultant image from illumination adjustment and color correction as two inputs and combined them with their maximum coefficient value and received output from there. After that, on the fused output image, we used the Super-Resolution method. In the Super-resolution procedure, low resolution and high-resolution images are used then a bicubic interpolation algorithm and finally, VDSR (very-deep super-resolution) neural network has been used to get the most effective result from an obscure underwater image. For getting the most effective result from an obscure image, a new high-quality and efficient image enhancement method has been proposed in this paper.

#### 1. Introduction

Under water photographs have been commonly used in marine life under water studies in recent years. Underwater photography has jointly been a primary objective of concern in various technology and science branches, such as scrutiny of underwater infrastructures and cables, object tracking, underwater vessel control, marine biology review, and archeology [1]. Underwater images are primarily depicted by their poor visibility as a result of

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the light is exponentially weakened within the underwater atmosphere [2]. The entities at a distance more than ten meters are almost undetectable in common seawater pictures; the colors get faded [1]. Water absorbs light, reducing light rays' energy, resulting in image under-exposure [3]. The reasoning for the color cast is that there is a differing absorption rate for the varying wavelengths of light [4]. The key challenges, including color casting, fuzz, and under-exposure, can be faced by underwater imaging processing. It ought to be handled to recoup the comparatively true color and normal aberrance to make the collected photographs more appropriate for observation [5]. This can be done by either image restoration or image enhancement

procedures [6]. For enhancing the underwater images, it is the most important part to develop some algorithms like illumination adjust, color correction, fusion technique & restoration process to get the most effective result from a nun-uniform image. We do super-resolution by revising the arbitrary visual appearance of the image by generating higher images from low-resolution pictures [4].

#### 2. Previous Research Work

To solve the obscurity of a photograph shot in an underwater setting, a lot of work has already been completed. Three big problems occur in underwater photography, including color casting, under-exposure, and fuzz. In [1], the author proposes a new method formed by two components: correction of color and illumination modification. In order to overcome the color cast, they used an appropriate color enhancement technique and then followed the Retinex model to make the illumination adjustment by successively applying a gamma correction on and removing the illumination map. In order to eliminate the haze in underwater photographs that do not require advanced hardware or information about the underwater environments or scene composition. Their approach relies on the fusion of multiple inputs, but by contrast correcting and enhancing the sharpness of a white-balanced version of a single native input image, they derive the two inputs to merge [7]. Eliminating the color cast by white balancing to create a realistic appearance of the underwater pictures, and the multi-scale application of the method of fusion results in an artifact-free blending. To dramatically upgrade the color of underwater images, the author used contrast stretching and HSI color space [8]. Again, author of [1] implemented a fusion approach that used the global min-max windowing strategy for maximizing contrast. In [6], the author order to distinguish less contrast, researchers have used histogram expanding technique and CLAHE for color correction and contrast enhancement techniques. The unsupervised color correction method is applied by the author of [9] to increase the resolution of a low-quality picture.

For increasing the accuracy of the images of underwater, we are doing this because it has been used in many research sectors in recent years. By reviewing some previous works, we can see that they have separately worked with different techniques, but in our work, we have combined the different techniques - illumination adjustment and color correction with fusion technique and super resolution for the better output than others.

In our article, we have worked on the various procedures for enhancing an underwater image. There we have worked on illumination adjustment, color correction first to enhance the image. Then the fusion technique is applied to the modified image we get by balancing the illumination and correcting the color, and finally, we have used the super-resolution process on fused output image to get the best effective result from the input image.

# 3. Proposed Architecture

Basically, there are four sections in the proposed architecture. In the first section, we have described the illumination adjustment technique. In section two we have described the color correction part. In section three, the fusion technique has been described and finally, we have briefly described the super-resolution process in section four.

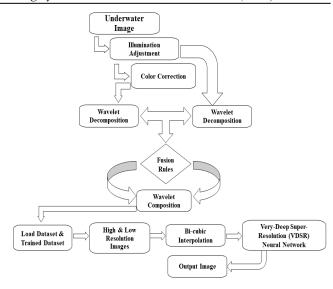


Figure 1: Proposed System Architecture.

# 3.1. Illumination Adjustment

Illumination adjustment basically is to falling the light on objects and making them visible as they are illuminated, it happens for scaling up the light in the water. Explaining  $M \times N$  underwater images illumination of a by illuminant is possible, etc. [6]

This is our input image 1 we are working on.



In the illumination adjustment process for removing illumination, firstly there we have used the grayscale algorithm to convert the original image into a grayscale image.



We then used the Adaptive Histogram Equalization on the grayscale image to control the local contrast of the pixels from the adjoining area, essentially it is used to increase the image contrast.



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In order to fix the image luminance, we subtracted the background from the Adaptive Histogram image and applied the gamma correction algorithm to the image. After that we used median filter on the image, it is generally used for removing noise (unwanted pixel) from the image. The total progression, from background subtracting to image filtering, is repeated twice (three times in total) to change back to an image's RGB color space.



After that, the three results we got from filtered images are correlated with the processing from the illumination grayscale image of the illumination attuned RGB image.



Here we have shown the same procedure for a another input image for better understanding.

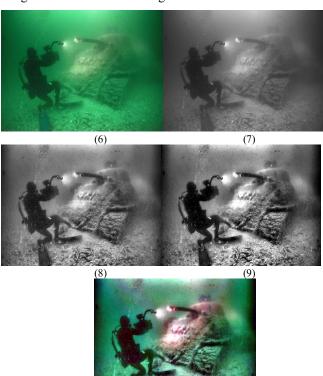


Figure 2: (1) Input image 1, (2) Gray scale conversion of input image 1, (3) Adaptive Histogram Equalized image 1, (4) Illumination adjusted gray scale image 1, (5) Illumination adjusted output image 1, (6) Input image 2, (7) Gray scale conversion of input image 2, (8) Adaptive Histogram Equalized image 2, (9) Illumination adjusted gray scale image 2 (10) Illumination adjusted output image 2

(10)

#### 3.2. Color Correction

In the procedure of color correction, the illumination adjusted images' output is used as the input image of color correction.



(1)

Images are influenced by low contrast because of dispersion in the underwater environment. Firstly, the RGB space of the illumination adjusted image is converted into HSV (Hue Saturation Value).



(2)

Then HSV is prepared to point up the maximum visible portion of the output we have with max luminance. It is a useful technique that is used to increase the contrast of an image for balancing image intensity after Histogram Equalization is used on the processed image.



(3)

However, sometimes demolitions disclose parts and present a nonuniform result. For this reason, here we use Adaptive Histogram Equalization on the Histogram Equalized image of the input image of the color enrichment. Adaptive Histogram is the up-gradation process of Histogram Equalization.



(4)

Adaptive Histogram Equalization operates by contemplating only a small component and produces a contrast enhancement of

this part based on the surrounding CDF. Histogram Equalization technique is performed to measure the intensity of the individual structure of the image, this. and especially changes each RGB channels color.



The total color correction process for input image 2.

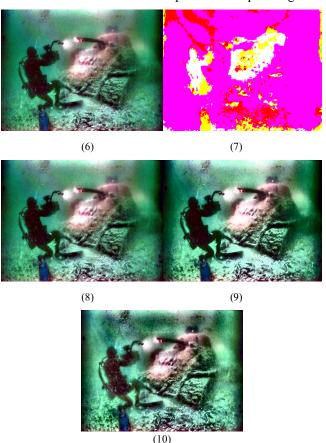


Figure 3: (1) Contrast enhancement (Illumination adjusted image) Input image 1, (2) HSV image for image 1, (3) Histogram equalized image for image 1, (4) AHE image for image 1, (5) Contrast enhanced image for image 1, (6) Input image 2 for contrast enhancement, (7) HSV image for image 2, (8) Histogram equalized image for image 2, (9) AHE image for image 2, (10) Contrast enhanced image for image 2.

# 3.3. Fusion Procedure

Combination procedure fundamentally may be a method of combining apocope data from two or more images into a single image, the yield image will represent more data than the input image. Within the Combination method, Wavelet Changes are fundamentally the developments of the plausibility of Tall pass sifting. The way towards applying the Discrete Wavelet Transform (DWT) can be talked to as a bank of channels. At respectively degree of decay, the flag is separated into tall recurrence and low-

frequency elements, and the low-frequency portion can be moreover decayed till we get the perfect determination. The Wavelet change is deliberate to urge awesome recurrence determination for low-frequency elements and tall common determination for high-frequency components.

Here two input images are taken. Firstly, we took illumination adjusted images output and secondly, we took the color corrected image as input. Then we separated the high-frequency and low-frequency elements from the image. Whereas the wavelet transforms both dimension of is used. Firstly, the high pass and low pass filter used on the rows, after that it is used on the columns. At a point it provides horizontal approximation value when a low pass filter is used on the rows and we get horizontal details by using high pass filter. The sub-signal has the highest frequency equivalent to half of the first, created from the low pass filter on the columns of the horizontal approximation and horizontal information, low pass filters and high pass filters are once again used, carrying around four sub-images.[10]: rough picture, horizontal detail, vertical detail, and diagonal detail separately. In figure 4 the one level decomposition of the input picture has shown [1].

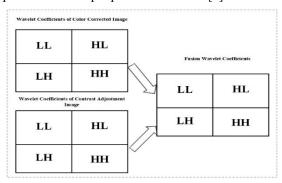


Figure 4: 2D wavelet-based image decomposition of level two.

The pictures are used as an input for their coefficient to be decomposed and composed inversely. Then the wavelet transform is used separately to get the modified image as a final image. Up sampling completes the decomposition of wavelet transformation, and down sampling is used for the converse composition.

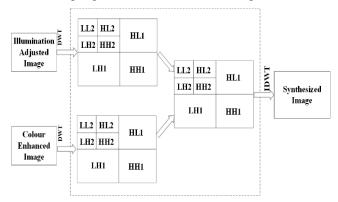


Figure 5: 2D decomposition of level two, fusion of coefficients and Output Image

The output images of illumination adjusted image and the color-enhanced image are used as the input for DWT decomposition in figure 5. From there, no opposite change is applied to the coefficients of its decomposition and fused utilizing the maximum estimations of the coefficients.

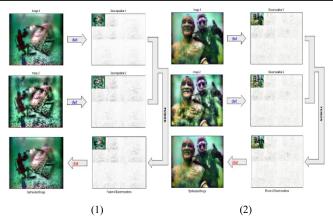


Figure 6: 2D decomposition of level two, fusion of coefficients and synthesized image (1) & (2) of the proposed method

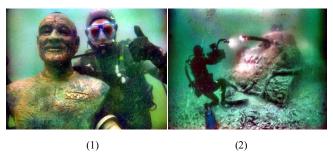


Figure 7: (1) Fusion Output 1 (2) Fusion Output 2

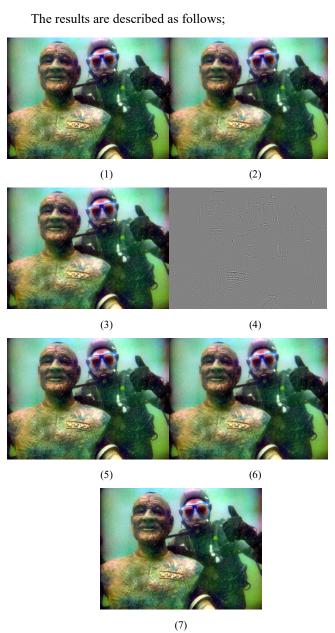
#### 3.4. Super Resolution

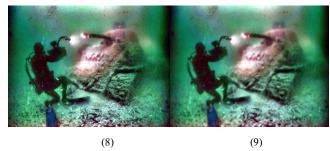
Super-resolution could be a method of imaging that progresses the resolution of an imaging framework, additionally, it could be a prepare of combining a sequence of low-resolution pictures to create the next determination picture or arrangement. In arrange to demonstrate the execution of this strategy, it was being utilized on the stacked dataset(images), compared with diverse strategies there had been prepared the taking after stack dataset(images) utilizing code.

After applying the bi-cubic interpolation procedure, the VDSR (Very-Deep Super Resolution) method has been applied to the image. VDSR refers to a convolutional neural network engineering intended to perform single image super-resolution [11]. The VDSR learns the retailing among low-and high-goals images. This retailing is conceivable on the grounds that low-resolutions and high-resolution images have comparative image content and vary principally in high-recurrence subtleties. VDSR utilizes a leftover learning methodology, implying that the system figures out how to evaluate a lingering image. With regards to super-resolution, a leftover image is a distinction between a high-resolution reference picture and a low-resolution image that has been upscaled utilizing bi-cubic interpolation to coordinate the size of the allusion image. A remaining image holds data of high-frequency subtleties of an image. The residual image from the luminance of a color image is found by the VDSR network. VDSR is prepared to utilize just the luminance channel since human understanding is more sensitive to alternate in brilliance than to alternate in color. For a scale factor, the size of the reference image to the size of the low-resolution image is expected. As the scale factor expands, SISR turns out to be all the more not well presented in light of the fact that the lowgoals image loses more data about the high-frequency image

content. By utilizing a huge responsive field VDSR takes care of this issue. This model trains a VDSR network with different scale factors utilizing scale augmentation. Scale augmentation improves the outcomes at bigger scope factors on the grounds that the network can exploit the image context from littler scale factors. Also, the VDSR system can sum up to acknowledge images with inter-scale factors.

#### 4. Result and Discussion





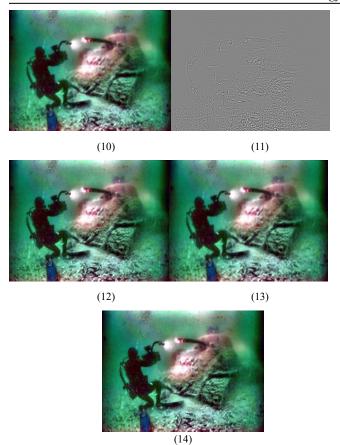


Figure 8: (1) Fusion output of input image 1, (2) Low Resolution input image 1 (3) Bi-Cubic Interpolation of input image 1, (4) Residual Image from VDSR of input image 1 (5) High-Resolution Image of input image 1 Obtained Using VDSR (6) High-Resolution Results of input image 1 using Bicubic Interpolation (7) Final Output of input image 1, (8) Fusion output of input image 2, (9) Low Resolution of input image 2 (10) Bi-Cubic Interpolation of input image 2, (11) Residual Image from VDSR of input image 2 (12) High-Resolution of input image 2 Obtained Using VDSR (13) High-Resolution Result of input image 2 using Bicubic Interpolation (14) Final Output of input image 2

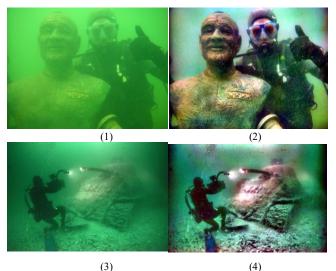


Figure 9: (1) Input image 1, (2) Output for input image 1, (3) Input image 2, (4) Output for input image 2 by, applying super-resolution Process.

An Image of Histogram outlines a chart that will be acclimated assess the standard of an image by looking at the values of an image some time recently and after upgrade [11]. The histogram

of underwater input image is darker and so the improved output images' histogram has brighter pixel values. It is the mixture of the image modified by illumination and the image corrected by color. As a consequence of adding super resolution, another source image has brighter pixel values.

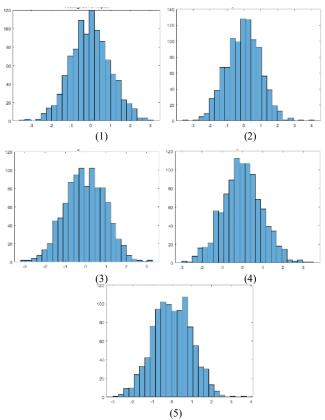


Figure 10: Histogram Curve of (1) Input Image, (2) Illumination Output Image, (3) Color Correction Output Image (4) Fusion Output Image (5) Super-Resolution Output Image.

Table 1: Result of comparison table

Image	Proposed						
	Entropy	PSNR	MSE	RMSE	SSIM		
Input	7.5844	21.9562	416.8655	98.0544	0.9996		
Illumination	7.5812	21.9416	420.6785	106.3258	0.9744		
Color Correction	7.9011	21.9430	413.1758	15.7525	0.9535		
Fusion	7.5812	21.9343	423.3366	15.8607	0.9507		
Super Resolution	7.8738	21.8837	415.2216	15.7598	0.9926		

Table 2: Numerical Result for Entropy of output Image and compare with [1] and [12] Methods

Image	Entropy					
	[1] [12] Proposed					
Output	6.8683	7.5112	7.8738			

# 5. Conclusion

In this article, by illumination improvement and color correction with fusion technique, we defined super resolution-based

underwater image enhancement that will ensure successful clarity enhancement and recovery of blurred underwater image. An image taken underwater faces so many problems like blurring and distraction, attenuation in water etc. For recovering this problem, we have proposed a method that has been used to correct all faced problems. Initially we took a hazy underwater image then we used illumination adjustment and color correction method on the image, after getting two outputs from illumination adjustment and color correction, we have used the fusion technique on those two images and combined them by the fusion technique to get an effective fused image as output. That clarity of the image has been improved after that. Then we have applied the super resolution method on the image obtained from fusion technique. Applying super resolution, the clarification of the image has been more-high. On the otherhand if there is any blur or noise in the image it will be removed and sharpened and we will get a high-resolution image. In Table 1 shows that the performance of the Entropy, Peak Signal-to-Noise Ratio (PSNR), Mean Square Error (MSE), Root Mean Square Error (RMSE) and Structural Similarity Index (SSIM) result for the images which are used for analysis. The comparison between our output image and [1], [12]authors output image in Table 2, and its clearly describes that the output image has a higher entropy value from them, and it's as desired for the quality of a good image. From here we can clearly clarify that we can achieve a more effective clear image from a hazy image.

#### 6. Future Works

Our plan is to focus on addressing the inhomogeneous dispersion and artificial lighting problems in Super Resolution, in future. On the other hand, in addition to hydrophyte robot inspection and IOT, particularly in vision systems, underwater inspection and observation tasks.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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# The Analysis of Standard Uncertainty of Six Degree of Freedom (DOF) Robot

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#### ABSTRACT

Robotic arms or industrial robots are a machinery that is widely used in the medical and military industries because it is a flexible, highly accurate and reliable. It is very necessary to work in complex tasks requiring more accuracy than humans can work. This paper presents an estimate of the standard uncertainty of 6 DOF robotic arm, KUKA KR5 ARC robot, and describes the experimental setup of a laser tracker to measure the position of the reflector mirror installed on a robot end-effector. This research describes the method of testing and experimenting to calculate the errors of each joint by using the inverse kinematic model, calculating the actual angle of their joint in comparing it with a nominal joint angle. The Jacobian matrix was applied to calculate the robotic position error. The calculation of uncertainties of each joint was conducted by using the Jacobian matrix to calculate the uncertainty in the robot and the four points testing were designed for estimating the error value and uncertainty value. The results showed that the error and uncertainty of each test point were within the range of the average error and the average uncertainty of the robot specification. The position errors and the position uncertainties of all test points within the robotic moving space were calculated and estimated by the proposed method and model. Therefore, the position error tolerance of each required moving target point must be smaller than the position errors and the position uncertainties that are estimated from this proposed model. These estimated robot linear position end effector uncertainties were used to compare and adjust the robotic path based on the required robotic position target and tolerance control.

#### 1. Introduction

In the modern manufacturing industry, technology is applied, whether it is software or hardware or a combination of the both. The 6 degrees of freedom (DOF) robotic arm is one of the most sought-after combination machinery, as is designed to be flexible for mimicking human arm functions. This is consisting of arm parts and automation control parts that are accurate and precise. However, it is like a common machine. When used for a long time or used in improper conditions, it will result in deterioration. As a result, lower accuracy does not meet the specified features, and also result in a loss of reliability. From such problems, the researchers created the idea of estimating random errors and standard uncertainty of the 6 DOF robot, which researchers have determined that the joints are the most moving parts. As a result, this is the source of the most common errors. This research develops the principles of calculating random error and uncertainty that occurs with every joint and robot.

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In this research, there are two objectives: 1) Estimate the random error of each joint and estimate the robotic error. and 2) Estimate the uncertainty of each joint and estimate the robotic uncertainty. When the experiment was set up, the laser tracker was applied to measure the position of the reflector installed at the endeffector. This paper is an extension of work originally presented in 2020 IEEE 7th International Conference on Industrial Engineering and Applications (ICIEA) [1].

Over the years, many researches has been conducted in analyzing the kinematic and kinematic errors of robotic arms and other machines, such as: a study of kinematics model of Staubli RX 90 robot 6 DOF robotic arm and position of robot control was calculated and tested by writing the English Alphabet [2]. Focus on machine tool random errors in a 3D workspace and offered new models that help predict product tolerances caused by uncertainties of a machine tool [3]. The new approach with a 2D manifold that reduces the dimensionality of the workspace to improve the efficiency of error compensation for robotic machining [4]. The photogrammetry-based measurement to compensate the

machining errors from parts and validated results [5]. A proposal for a guideline for a 3D-Piezo compensation mechanism unit that could quickly and accurately adjusted the spindle position to optimize robotic machining [6]. The evaluate the deviations for calculating the efficient robotic trajectory from aligned optically scanned point clouds [7] and the analysis of positioning accuracy and the kinematic parameters of robotic end-effector influenced by both internal and external temperature factors [8]. In addition, a study was proposed on improving the performance of the SEIKO D-TRAN RT3200 robot by studying the repeat control [9]. Improvement in the performance of robotic arms to have higher accuracy. Analyzed the positioning error value and then compensate for it [10]. Mathematical modeling to analyze the geometric errors of joint assembly affecting the end-effector of the 6 DOF robot was the one importance factor for robot accuracy [11]. Calibration and determination of the measurement uncertainty of robotic arms is an important issue in the confidence of the robot. There have been several research essays that discuss the principle of the measurement uncertainty such as: The kinematic error model presented by classifying the source of the error value by designing calibration methods compared to conventional calibration [12]. Applied laser interferometer to measure roundness [13]. Proposed the application of laser interferometer for calibration grade 2 gauge blocks and applied it for warhead roundness measurement [14-15]. Calibrated 6 DOF robotic arm using the Circle point analysis (CPA) method to configure a circle to measure and use the Monte Carlo method to find out the measurement uncertainty [16] and used a new method to calibrate the end-effector of 6 DOF robotic arm [17]. As mentioned above, in this research, there are the action plan is as follows: 1) Preparation of equipment and tools, 2) Learnt the involved methods and theories such as principle of the measurement method, kinematics model and the measurement uncertainties 3) experimental design and testing 4) result and conclusion.

#### 2. Materials and Methods

#### 2.1. Robotic arm

Robotic arms are machines that are developed for many characteristics, but at the same time are precise and accurate. This research presents an estimate of the standard uncertainty of 6 DOF robotic arm, focusing on welding robotic arms. The robotic arm used in this research is the KUKA KR5 ARC as shown in Figure 1 and D-H parameters and joints limit as shown in Table 1.

Link (n)	Link twist $(\alpha_{n-1})$	Link length (a <sub>n-1</sub> )	Link offsets (dn)	Joint angles $(\theta_n)$
1	180°	0	-400	$\theta_I$
2	90°	180	0	$\theta_2$
3	0°	600	0	θ <sub>3</sub> -90°
4	90°	120	-620	$\theta_4$
5	-90°	0	0	$\theta_5$
6	90°	0	-115	$\theta_6$
7	180°	0	0	180°

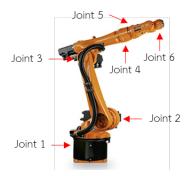


Figure 1: KUKA KR5 ARC robot

#### 2.2. Laser Tracker

Laser tracker is a 3D measurement device, which is a standard metrology in precision, accuracy and reliability. This research uses the FARO laser tracker ION model as shown in Figure 2 to measure the position of the laser reflector installed at the endeffector.



Figure 2: FARO laser tracker ION model

# 2.3. Kinematic model

Kinematics describes the movement of object points and systems of bodies (groups of objects), regardless of the force that causes movement. Kinematics is a major part of mechanics which is often referred to as the "geometry of movement". The kinetic problem begins by explaining the system's geometry and declaring the initial conditions of the value, position, speed and/or acceleration within the known system. From a geometric point of view, it can locate the speed and acceleration of any unknown part of a system [18].

Robotic kinetics relies on differentials to describe the relationship between joints and links from the base to the end-effectors. The frame attached to the robotic joints is serialized like a chain. The relationship of one frame versus another frame from the bottom up will result in a conversion equation. This is the relationship of the base frame against the tool frame [19].

#### 2.3.1. Forward kinematic

Forward kinematics are the mathematical model to compute the coordinates and directions (homogeneous conversion form) of robot end-effector positions relative to the function of the robot angles of each joints. This paper followed Denavit and Hartenberg (D-H) by choosing the reference frames in a robotic application

that Jacques Denavit and Richard S. Hartenberg proposed. In this convention, the coordinate frame is attached to the joints between the two links so that one conversion involves joint [Z] and the second frame is linked to the link [X], converting coordinates with serial robots that contain n links to the robot's equation format. D-H convention determines each conversion  $A_n$  with a multiple of fundamental conversions, respectively. The transformation matrix can be written as follows:

where,  $A_n$  is the homogeneous matrix that describes the movement of the frame of each contiguous joint (n-1 and n).  $\theta_n$  is the joint angle of the *i*th joint,  $d_n$  is the link offset of the *i*th joint,  $a_n$  is the link length of the *i*th joint, and  $\alpha_n$  is link twist of the *i*th joint.  $S\theta_n = S_n = \sin(\theta_n)$ ,  $S\alpha_n = \sin(\alpha_n)$ ,  $C\theta_n = C_n = \cos(\theta_n)$  and  $C\alpha_n = \cos(\alpha_n)$ .

The parameters were replaced in Table 1 in (1), and multiplied all the matrixes in order. It is the last matrix that shows the position and direction of the end-effector compared to the base can be displayed as follows:

In this research, the linear position of end-effector is determined, which shows the position in the coordinates x, y, and z, as shown in (3).

$$P_x = C_1[a_1 + a_2C_2 + S_{23}(a_3 + d_6C_4S_5) - C_{23}(d_4 + d_6C_5)] + d_6S_1S_4S_5$$

$$P_y = -S_1[a_1 + a_2C_2 + S_{23}(a_3 + d_6C_4S_5) - C_{23}(d_4 + d_6C_5)] + d_6C_1S_4S_5$$

# $P_z = -d_1 - a_2S_2 + C_{23}(a_3 + d_6C_4S_5) + S_{23}(d_4 + d_6C_5)$ (3)

# 2.3.2. Inverse kinematic

In the previous section, the robot forward kinematics are the mathematical equations, used to calculate the position and direction of the end-effector frame compared with base frame when the variables joints  $(q_0, q_1, q_2,..., q_n)$  are known. On the other hand, to know the variable joints  $(q_0, q_1, q_2,..., q_n)$ , when determining the homogeneous matrix at the end-effector frame compared to the base frame  $\binom{n}{0}T$ , the resulting relationship is called inverse kinematics.

For general cases in robotics, the inverse kinematics calculation of the robot is more complex than the forward kinematics problems because the results can occur in 3 different ways consisting of no solution, unique solution, and many solutions.

#### 2.3.3. Jacobian matrix

The Jacobian matrix is a matrix that shows the relationship between the error of the end-effector and the 6 joints error of the robot. The Jacobian matrix can be found in the analysis of the forward kinematic, as shown in (4).

$$dX = Jd\theta_i \tag{4}$$

where,  $d\theta_i$  are the angle errors of 6 axis (i=1, 2, 3, ..., 6). J is Jacobian matrix.

Jacobian's pattern is in the form of a 6x6 matrix, which is based on (5):

$$J_{6\times6} = \begin{bmatrix} J_1 J_2 J_3 J_4 J_5 J_6 \end{bmatrix}$$

$$J = \begin{bmatrix} J_{11} & J_{12} & J_{13} & J_{14} & J_{15} & J_{16} \\ J_{21} & J_{22} & J_{23} & J_{24} & J_{25} & J_{26} \\ J_{31} & J_{32} & J_{33} & J_{34} & J_{35} & J_{36} \\ J_{41} & J_{42} & J_{43} & J_{44} & J_{45} & J_{46} \\ J_{51} & J_{52} & J_{53} & J_{54} & J_{55} & J_{56} \\ J_{61} & J_{62} & J_{63} & J_{64} & J_{65} & J_{66} \end{bmatrix}$$

$$(5)$$

The six joints of the robot are all revolute (R). Therefore, the Jacobian matrix can be calculated as follows:

$$J = \begin{bmatrix} z_{i-1} \times (o_n - o_{i-1}) \\ z_{i-1} \end{bmatrix}$$
 (6)

where,  $z_{i-1}$  is the value of the top 3 elements in column 3 of the matrix  $T_0^i$ 

 $o_i$  is the value of the top 3 elements in column 4 of the matrix  $T_0^i$ 

When a robot moves, the linear position error for x, y and z direction of the end-effector, can be written in a partial derivative of equation 3 relative to the angle in each of the changing joints. The Jacobian components that are affected by the x, y and z linear position of end-effector in Jacobian matrix as follows:

$$J_{11} = -S_1 \left[ a_1 + a_2C_2 + S_{23}(a_3 + d_6C_4S_5) - C_{23}(d_4 + d_6C_5) \right] + d_6C_1S_4S_5$$

$$J_{12} = C_1 \left[ C_{23}(a_3 + d_6C_4S_5) + S_2(d_4 + d_6C_5) - a_2S_2 \right]$$

$$J_{13} = C_1 \left[ C_{23}(a_3 + d_6C_4S_5) + S_{23}(d_4 + d_6C_5) \right]$$

$$J_{14} = d_6S_5(C_1S_{23}S_4 + S_1C_4)$$

$$J_{15} = d_6(C_1S_{23}C_4C_5 + C_1C_{23}S_5 + S_1S_4C_5)$$

$$J_{16} = 0$$

$$J_{21} = -C_1 \left[ a_1 + a_2C_2 + S_{23}(a_3 + d_6C_4S_5) - C_{23}(d_4 + d_6C_5) \right] - d_6S_1S_4S_5$$

$$J_{22} = S_1 \left[ a_2S_2 - C_{23}(a_3 + d_6C_4S_5) - S_{23}(d_4 + d_6C_5) \right]$$

$$J_{23} = S_1 \left[ -C_{23}(a_3 + d_6C_4S_5) - S_{23}(d_4 + d_6C_5) \right]$$

$$J_{24} = d_6S_5(S_1S_{23}S_4 + C_1C_4)$$

$$J_{25} = -d_6(S_1S_{23}C_4C_5 + S_1C_{23}S_5 - C_1S_4C_5)$$

$$J_{26} = 0$$

$$J_{31} = 0$$

$$J_{32} = -\left[ S_{23}(a_3 + d_6C_4S_5) - C_{23}(d_4 + d_6C_5) + a_2S_2 \right]$$

$$J_{33} = -S_{23}(a_3 + d_6C_4S_5) + C_{23}(d_4 + d_6C_5)$$

$$J_{34} = -d_6C_{23}S_4S_5$$

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$$J_{35} = -d_6(S_{23}S_5 - C_{23}C_4C_5)$$
  
$$J_{36} = 0$$

# 2.4. Principle of measurement the random error of individual robotic joints method

In this research, the principle of the proposed measurement method measures the positions the end-effector in 3 dimensions system (x, y, z) that is affected from the rotation of a joint when the others are locked. Figure 3 shows an example of the measurement principle of joint 2. After the measurement system setup, the program instructs the end-effector to move to the specified position  $(P_1, P_2, P_3,..., P_n)$ . The laser tracker measures the position according to the specified cycle, the identification of rotation plane and rotation center are shown in section 2.4.1 and 2.4.2.

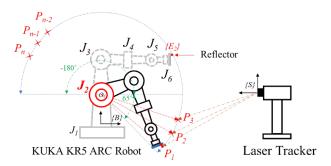


Figure 3: Basic principle of the measurement method for J<sub>2</sub> random joint error setting

Identifying a rotating plane of the robotic arm joints aims to create a circular arc from the rotation of the joints measured in the Cartesian area. This arc has a measurement points *m*. The rotation plane in the Cartesian space can be calculated as follows:

$$z = Ex + Fy + G \tag{7}$$

The previous equation is where x, y and z are coordinates points in the rotation plane. E, F and G are the rotation plane coefficients.

In the rotation plane, the adjustment of the measurement point  $(x_i, y_i, z_i)$  when k=1, ..., m is derived from the minimization problem as follows:

$$J_z = \sum_{k=1}^{m} (z - z_k)^2 \tag{8}$$

# 2.4.2. Identification of rotation center

In theory, the trajectory of the m point in the arc of the circle of a rigid body, this circle plane is perpendicular to the fixed axis. However, in the practice, there are some factors such as vibration during rotation and the non-standard assembly etc. So, that result in the trajectory of the m points may not be completely circular and assume that the theoretical circular and circle trajectory have very few deviations, thereby, a circle equation from the equation (9) is used to fit these points. So, the rotation plane of robotic arm joints can be calculated. Using the least square method was done

in order to identify the circle on the circle plane. A standard form of a circle equation is as follows:

$$(x - x_c)^2 + (y - y_c)^2 = r^2$$
 (9)

The previous equation is where  $(x_c, y_c)$  is the rotation center. r is the radius of the circle. From (3) can be rewritten as follow:

$$w = x^2 + y^2 = Ax + By + C (10)$$

The previous equation is where A, B and C are the coefficients of the circle center in 3D system. Then, there are the sets of measured  $(x_i, y_i, z_i)$  when i=1, 2, 3, ..., m is derived from the minimization problem as follows:

$$J_w = \sum_{k=1}^{m} (w - w_k)^2 \tag{11}$$

# 2.4.3. Experiment setup

This system consists of 3 important parts: 1) robotic arm. 2) laser tracker. and 3) installation of the reflector at the end effector as shown in Figure 4.

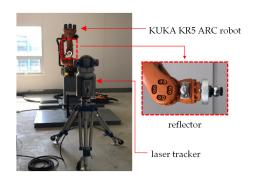


Figure 4: The 6 DOF KUKA KR5 ARC robot experimental setup

- Assign the end-effector move to the first position P1.
- Unmeasured joints are locked from moving. After that measured the points  $P_1$ ,  $P_2$ ,  $P_3$ , ...,  $P_n$  are fitted with a plane in the Cartesian space.
- On the determined plane, specifies the points on the arc of the circle  $P_1, P_2, P_3, ..., P_n$  and determines the center of the circle Q.
- Measured 30 times repeat for every points m.

# 2.5. Evaluation for Measurement Accuracy

In a high-accuracy and high-precision measurement system to increase measurement and reliable confidence levels, measurement accuracy is required to increase the confidence and

reliability of the measurement. Therefore, measurement accuracy assessment is required. This evaluation compares the deviation (errors) between frame  $\{E_i\}$  and frame  $\{E_i'\}$  where, frame  $\{E_i'\}$  is calculated by the proposed method and frame  $\{E_i'\}$  is calculated by forward kinematic of robotic arm.

#### 2.5.1. Joint errors

Joints errors are due to repeatability of measurement and can be calculated as the difference between actual (measurement) and nominal angle. The position of end-effector is converted to the angle of each joint with inverse kinematics. The actual angle as shown in (12-17):

$$\theta_1 = Atan2(-\bar{n}_v, \bar{n}_x) \text{ or } \theta_1 = Atan2(\bar{n}_v, -\bar{n}_x)$$
 (12)

$$\theta_2 = Atan2(ad - bc, ac + bd)$$

or 
$$\theta_2 = Atan2(-ad + bc, -ac - bd)$$
 (13)

$$\theta_3 = Atan2(d, c) + Atan2(\pm \sqrt{c^2 + d^2 - e^2}, e)$$
 (14)

$$\theta_4 = Atan2(a, b) \text{ or } \theta_4 = Atan2(a, b) + a_1 \tag{15}$$

$$\theta_5 = Atan2(\pm\sqrt{a^2 + b^2}, c) \tag{16}$$

$$\theta_6 = Atan2(a, b) + Atan2(\pm \sqrt{a^2 + b^2 - c^2}, e)$$
 (17)

for 
$$\theta_2$$
.  $a = -d_1 + d_6 \bar{n}_z$ ,  $b = -(a_1 + d_6 \bar{n}_x C_1 - d_6 \bar{n}_y S_1)$ ,  $c = -d_4 C_3 + a_3 S_3$  and  $d = a_3 C_3 - d_4 S_3 + a_2$   
for  $\theta_3$ .  $c = 2a_2 a_3$ ,  $d = -2a_2 d_4$  and  $e = a^2 + b^2 - (a_3^2 + d_4^2 + a_2^2)$   
for  $\theta_4$  and  $\theta_5$ .

$$a = (p_y C_1 + p_x S_1)/d_6, b = ((p_z + d_1)C_{23} - (a_2 + a_3)S_{23} - a_3 + (p_y (C_{123} - C_{1-2-3}))/2 + (p_x (S_{123} - S_{1-2-3}))/2)/d_6$$
and  $(c = (p_z + d_1)S_{23} - a_1C_{23} - a_2C_3 + (p_y (S_{123} - S_{1-2-3}))/2 + (p_x (C_{123} - C_{1-2-3}))/2 - d_4)/d_6$ 
for  $\theta_6$ .  $a = C_4$ ,  $b = C_5S_4$  and  $c = o_y C1_+ o_{yx}S1$ 

Therefore, the joint errors can be calculated as follow:

$$d\theta_i = \frac{1}{g} \sum_{k=1}^g (\theta_{in} - \theta_{ia})$$
 (18)

where,  $\theta_{in}$  are the nominal angle.  $\theta_{ia}$  are the actual (measurement) angle. g is number of measurement points. i are the robotic joints (i=1, 2, 3, ..., 6).

#### 2.5.2. Position errors

In this research, the linear position error for x, y and z direction of the end-effector (dx, dy, dz) are determined. Therefore, the position errors in the x, y and z axes at the end-effector as shown in (19-21) respectively.

$$dx = J_{11}d\theta_1 + J_{12}d\theta_2 + J_{13}d\theta_3 + J_{14}d\theta_4 + J_{15}d\theta_5 + J_{16}d\theta_6$$
(19)  
$$dy = J_{21}d\theta_1 + J_{22}d\theta_2 + J_{23}d\theta_3 + J_{24}d\theta_4 + J_{25}d\theta_5 + J_{26}d\theta_6$$
(20)

$$dz = J_{31}d\theta_1 + J_{32}d\theta_2 + J_{33}d\theta_3 + J_{34}d\theta_4 + J_{35}d\theta_5 + J_{36}d\theta_6$$
 (21)

From that (19-21) can calculate the total error at the endeffector as follows:

$$e_t = \sqrt{d_x^2 + d_y^2 + d_z^2} \tag{22}$$

# 2.6. Measurement uncertainty

In metrology, measurement uncertainty is an expression of statistical distribution of values caused by measured quantities. Therefore, measurement uncertainty is used in combination with the measurement results to reflect the actual value of the measurement quantity. Especially, when the measurement results are applied to various quality criteria, the results must be applied to the quality criteria. According to international agreements, this uncertainty is based on probability and shows the incomplete of the quantity and it is a non-negative parameter.

Multiple repetitive measurements and calculating standard deviations from re-measuring are among the most common practices in estimating measurement uncertainty. Whether it is a full or partial measurement, it can be repeated. The estimation of the uncertainty received is a standard deviation of the repetitive measurement results, which is a statistical process. It is called type A uncertainty. The type B uncertainty is estimated from other deviation source such as material certificates, specifications, and long-term experience-based assessments [20].

The Expression of Uncertainty and Confidence in Measurement, M3003 [21] and Fundamental Parameter and Application describes how to calculate standard uncertainty.

#### 2.6.1. Type A uncertainty

Type A uncertainty is estimated using statistical principles. By performing measurements, conditions are subject to repeated measurement conditions to see the original iteration or view the distribution of the measured average. The arithmetic mean, or average, of the results should be calculated. If there are n independent repeated values for a quantity Q then the mean value  $\bar{q}$  is given by:

$$\bar{q} = \frac{1}{n} \sum_{i=1}^{n} q_i = \frac{q_1 + q_2 + \dots + q_n}{n}$$
 (23)

Then the estimated fragmentation of data is calculated from the standard deviation of the n values can compute as follows:

$$\sigma = \sqrt{\frac{1}{n} \sum_{j=1}^{n} (q_j - \bar{q})^2}$$
 (24)

Equation (24) gives the standard deviation for sampling from all populations. However, based on the results of a single measurement sample, approximate, s(qj), can be made from the standard deviation  $\sigma$  of the entire population of possible values from the relation:

$$s(q_j) = \sqrt{\frac{1}{n-1} \sum_{j=1}^{n} (q_j - \bar{q})^2}$$
 (25)

The average q will be derived from the exact sample number of n and, therefore, its value will not be the exact average if the infinite

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sample number is taken. This uncertainty is called the standard deviation of the mean that can compute as follow:

$$s(\bar{q}) = \frac{s(q_j)}{\sqrt{n}} \tag{26}$$

# 2.6.2. Type B uncertainty

Estimating type B uncertainty is the other way around. In other words, it uses information from various sources that are academically reliable to consider the assessment. The error element from a source called the systematic error is valued as a type B uncertainty. Therefore, estimating the type B uncertainty requires a lot of knowledge of measurement techniques. In order to be able to identify a source of uncertainty, much of the systematic error is complete. The estimation of uncertainty needs to consider the source of uncertainty values as follows:

- Deviation Instability compared to the reference standard stipulated in the reported calibration uncertainty.
- Calibration of measuring instruments includes accessories and any drift or instability in measuring instruments or readings.
- Resolution and uncertainty during measurement.
- The operational procedure.
- Mistakes caused by the operator.
- The effects from environment.

#### 2.6.3. Combined uncertainty

The type A and B uncertainty values are part of the overall measurement uncertainty value, which can be calculated for the combined standard uncertainty as shown in (27):

$$u_c(y) = \sqrt{\sum_{i=1}^{N} c_i^2 u^2(x_i)} \equiv \sqrt{\sum_{i=1}^{N} u_i^2(y)}$$
 (27)

where  $u_c(y)$  is the combined uncertainty,  $c_i$  is the sensitivity coefficient and  $u(x_i)$  is the standard uncertainty.

# 2.6.4. Expanded uncertainty

The combined uncertainty that is approximated is considered to have a certain level of confidence which is not suitable enough for laboratory use. Therefore, it is necessary to multiply combined uncertainty with coverage factor k. The expanded uncertainty as follows:

$$U = k.u_c(y) \tag{28}$$

#### 2.6.5. Robot uncertainty

In this research, the uncertainties position errors for x, y and z direction of the end-effector  $(U_x, U_y \text{ and } U_z)$  are determined. Therefore, the uncertainties position errors in the x, y and z axes at the end-effector  $(U_x, U_y \text{ and } U_z)$  as the function of joint uncertainty  $(U_1, U_2, U_3, U_4, U_5 \text{ and } U_6)$  are shown in (29-31) respectively.

$$U_x = J_{11}U_1 + J_{12}U_2 + J_{13}U_3 + J_{14}U_4 + J_{15}U_5 + J_{16}U_6$$
 (29)

$$U_{v} = J_{21}U_{1} + J_{22}U_{2} + J_{23}U_{3} + J_{24}U_{4} + J_{25}U_{5} + J_{26}U_{6}$$
 (30)

$$U_z = J_{31}U_1 + J_{32}U_2 + J_{33}U_3 + J_{34}U_4 + J_{35}U_5 + J_{36}U_6$$
 (31)

From that (29-31), it can calculate the total uncertainty at the end-effector as follows:

$$U_t = \sqrt{U_x^2 + U_y^2 + U_z^2} \tag{32}$$

#### 3. Results

The research focuses on the study estimating the standard uncertainty of 6 DOF KUKA KR5 ARC robot, considering the 3 key parts of which parameter values used in calculations derived from the experiment as shown in section 3.1-3.2 consist of robotic errors and robotic uncertainties.

#### 3.1. Robotic error

The errors of the robot in this research are divided into two parts: joint errors and position errors.

#### 3.1.1. Average Joint errors

Based on the experiments measuring data from section 2.4, the average joint errors are calculated according to (18).

Joint 1 average error  $(d\theta_l)$  equals 0.101°.

Joint 2 average error  $(d\theta_2)$  equals  $-0.287^{\circ}$ .

Joint 3 average error  $(d\theta_3)$  equals  $0.070^{\circ}$ .

Joint 4 average error  $(d\theta_4)$  equals  $-0.097^{\circ}$ .

Joint 5 average error  $(d\theta_5)$  equals  $0.026^{\circ}$ .

Joint 6 average error  $(d\theta_6)$  equals 0.140°.

#### 3.1.2. Average Position errors

When average joint errors are known, the average position errors at the end-effector in x, y and z axis can be calculated according to (19-21).

Average Position error in x axis  $(d_x)$  equals -0.357 mm. Average Position error in y axis  $(d_y)$  equals -0.303 mm. Average Position error in z axis  $(d_z)$  equals 0.383 mm.

So, instead of position errors at the end-effector in x, y and z axis in (21), the average robot error ( $e_t$ ) is equal to 0.605 mm.

#### 3.2. Robotic uncertainty

The uncertainties of the robot in this research are divided into two parts: joint uncertainties and position uncertainties.

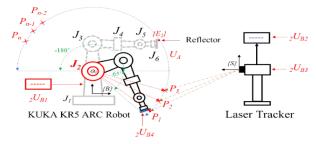


Figure 5: Basic principle of the measurement method and sources of uncertainty

#### 3.2.1. Joint uncertainties

The research is based on the principle of the measurement method and then calculates the average position errors and the standard deviations of position errors of the robotic joints. These

errors show the accuracy, and the standard deviations show the precision of the joints. After that, these values are used to determine the type A standard of joints 1 to 6 of the robot.

Figure 5 shows the basic principle of the measurement method and the sources of uncertainty. In this research, the sources of uncertainty consist of five sources, that uncertainties are type A uncertainty ( $_iU_A$ ) and four sources of type B uncertainty ( $_iU_{B_i}$ ):

where,  ${}_{i}U_{A}$  are the uncertainty from repeatability.

 $_{i}U_{BI}$  are the uncertainty from resolution of the robot.

 $_{i}U_{B2}$  are the uncertainty from resolution of laser tracker.

 $_{i}U_{B3}$  are the uncertainty from accuracy of laser tracker.

 $_{\it i}U_{\it B4}$  are the uncertainty from thermal effect at the reflector fixture.

i are the robotic arm joints.

*j* are the number of the sources of uncertainty.

Table 2 provides a preview of the sources of the uncertainty and the calculation of the total uncertainty of the 1st joint. The uncertainty of each joint are as follows:

The uncertainty of joint 1 ( $U_I$ ) equal  $\pm 0.204^{\circ}$ .

The uncertainty of joint 2 ( $U_2$ ) equal  $\pm 0.149^{\circ}$ .

The uncertainty of joint 3 ( $U_3$ ) equal  $\pm 0.076^{\circ}$ .

The uncertainty of joint 4 ( $U_4$ ) equal  $\pm 0.126^{\circ}$ .

The uncertainty of joint 5 ( $U_5$ ) equal  $\pm 0.140^\circ$ .

The uncertainty of joint 6 ( $U_6$ ) equal  $\pm 0.115^{\circ}$ .

#### 3.2.2. Position uncertainties (Robot uncertainty)

When the uncertainties of each joint are known. The uncertainties in x, y and z axis at the end-effector can be calculated according to (29-31), the results as the follow:

The uncertainty in x axis  $(U_x)$  equal  $\pm 0.225$  mm.

The uncertainty in y axis  $(U_y)$  equal  $\pm 0.613$  mm. The uncertainty in z axis  $(U_z)$  equal  $\pm 0.366$  mm.

So, instead of position uncertainties at the end-effector in x, y and z axis in (32), the average robot uncertainty ( $U_t$ ) is equal to  $\pm 0.748$  mm.

The research results showed that the KUKA KR5 ARC robot used in the experiment had the average robot error which  $(e_i)$  is equal to 0.605 mm. and with the average robot uncertainty  $(U_i)$  is equal to  $\pm 0.748$  mm. Then, examples of four test points  $(P_1, P_2, P_3)$  and  $P_4$  are used to determine the estimated error and uncertainty in each joint from propose model. The position errors and position uncertainties at the end-effector in x, y and z axis can be calculated according to (19-21) and (29-31). The results of the estimated robot position errors and the position uncertainty are shown in the Table 3.

#### 4. Discussion

Objective 1: Measure random errors of each joint and the robot end-effector linear random error in x, y and z direction and average error can be calculated. When comparing the robot error with the specified accuracy, the robot error was found to be slightly higher than the accuracy value. The results of the research process can be compensated in the control system, as it can reduce the error value.

Objective 2: Estimate the uncertainty of each joint and estimate the robot uncertainty. The results show that the uncertainty of each joint at 95% confidence level was quite high and when calculating the average uncertainty of the robot it was quite high too. The high average uncertainty will result in a difference of the robotic error. The biggest uncertainty is the uncertainty from repeatability. It was between 86.21% and 94.48%. This suggests that the uncertainty from repeatability has a significant effect on the total uncertainty, so it is appropriate to consider this factor.

Table 2: The standard uncertainty of joint 1

Туре	Value (degree)	Distribution	Divisor	Uncertainty contribution <i>ui</i> (degree)	Sensitivity coefficient $c_i$	Effective DOF $V_{eff}$
$_{I}U_{A}$	0.1019	Normal	1	0.1019	1	20
$_{I}U_{BI}$	0.0019	Rectangular	$\sqrt{3}$	0.0011	1	8
$_{l}U_{B2}$	0.0095	Rectangular	$\sqrt{3}$	0.0055	1	$\infty$
$_{l}U_{B3}$	0.0035	Rectangular	$\sqrt{3}$	0.0020	1	$\infty$
$_{l}U_{B4}$	0.0002	Rectangular	$\sqrt{3}$	0.0001	1	$\infty$
$_{I}U_{C}$		-		0.0083		8
$_{1}U_{r}$		Normal k=2		0.2042		8

Table 3: The estimated position errors and uncertainties for the example of four test points

Points	Tar	get position (	mm)		Position er	rors (mm)	)	Pos	ition Unce	rtainties (	mm)
Tomes	х	У	z	$d_x$	$d_y$	$d_z$	$e_t$	$U_x$	$U_{y}$	$U_z$	$U_t$
P <sub>1</sub>	125	125	125	-0.033	- 0.012	0.445	0.447	±0.164	±0.163	±0.177	±0.291
P <sub>2</sub>	225	225	225	-0.118	0.182	0.414	0.467	±0.164	±0.163	±0.177	±0.291
P <sub>3</sub>	225	25	225	-0.125	-0.077	0.465	0.488	±0.159	±0.161	±0.185	±0.292
P <sub>4</sub>	25	25	25	-0.050	- 0.093	0.199	0.225	±0.168	±0.159	±0.178	±0.292

Therefore, the results from Table 3, the position errors and the uncertainties of all test points within the robot moving space are calculated and estimated by the proposed method and model. Therefore, the position error tolerance of each required moving target point must be smaller than the position errors and the uncertainties that are estimated from this proposed model.

#### 5. Conclusions

In this research, it describes the method of testing and experimenting to calculate the errors of each joint, and calculating the actual angle of their joint to compare with a nominal joint angle. The Jacobian matrix was applied to estimate the robot position error. The estimation of the uncertainties of each joint by using Jacobian matrix was done to estimate the robot position uncertainty. The research results showed that the KUKA KR5 ARC robot used in the experiment average robot error ( $e_t$ ) was equal to 0.605 mm. and with the average robot uncertainty ( $U_t$ ) being equal to  $\pm 0.748$  mm.

The example of the four test points ( $P_1$ ,  $P_2$ ,  $P_3$  and  $P_4$ ) determined the estimated error and uncertainty in each joint from proposed model. The position errors ( $e_i$ ) was 0.447mm, 0.467 mm, 0.488 mm and 0.225 mm respectively. The position uncertainty ( $U_i$ ) was  $\pm 0.291$  mm,  $\pm 0.291$  mm,  $\pm 0.292$  and  $\pm 0.292$  mm. The position errors and the uncertainties of all test points within robot space moving were calculated and estimated by the proposed method and model. Therefore, the position error tolerance of each required test point must be smaller than the position errors and the uncertainties that are estimated from this proposed model.

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Special Issue on Multidisciplinary Sciences and Engineering

# Green Blocks Made of Recycled Construction Waste using Recycled Wastewater

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#### ABSTRACT

This study tests the feasibility of manufacturing concrete blocks made of recycled materials. The paper is an extension of work originally presented in ASET conference in Dubai. The paper, depicts and analyzes how the characteristics of the blocks (strength/durability) are affected by the presence of recycled concrete ingredients (recycled aggregate (RA)) and recycled water (RW). The recycled materials (RA and RW) were mixed in 16 different configurations; from each one 10 samples were prepared for testing. In each concrete configuration the RA and RW gradually replaced the fresh materials at 25%, 50%, 75%, and 100%. The RA moderately impacted the bearing capacity but significantly impacted the durability. The results show that using recycled aggregate decreases the bearing capacity by 22% (at the 100% replacement), and the recycled water slightly affected the bearing capacity (at the 100% replacement). To boost the durability, the ground granulated blast furnace slag (GGBS) was used, in the concrete mix, instead of the ordinary Portland cement (OPC). The GGBS was used at 3 magnitudes: 25%, 50%, and 75% of OPC. As a result the carbon foot-print footprint (1000 kg/m³) was significantly lowered. Besides, the strength and durability of the blocks are reasonably enhanced. Generally, producing blocks from recycled materials is economical and feasible. The use of GGBS helps to lower the carbon footprint and enhance the strength and durability.

#### 1. Introduction

The volume of construction waste (CW) produced in the countries of the Gulf Cooperation Council (GCC), especially in the UAE, is increasing due to on-going developments activities and construction projects. Dubai alone produces huge amount of waste from construction activities (5,000 tons/day). This amount accounts for around 70% of the total solid waste generated [1]. Almost the whole amount of the CW is dumped into landfills posing hazards to the local and regional environment. Therefore, there is a necessity to devise methods for utilization of this huge amount of the construction waste produced [2].

Worldwide many studies have been conducted looking for alternatives to reduce construction waste and hence preserve the natural resources [3], [4]. Completely recycling construction waste, is one of best alternatives have been tested. Recycling of construction waste preserves the virgin natural resources and reduces its negative impacts on the environment. Construction waste recycling gains importance because it provides the construction industry with huge amount of ingredients for

construction applications (aggregate and sand). The recycled aggregate and sand are widely used now in the construction industry applications; road subbase, back-filling, and pipelines bedding material [5], [6]. Significant amount of research efforts have been directed to study the properties of these materials (sand and aggregate) and their effects on construction quality [7]-[14]. In general, compared to the fresh aggregate, the RA was found to have higher water absorption, lower bulk density, and lower specific gravity. The water absorption is higher due to the fact that the RA absorbs water available for hydration of cement. It is reported that water absorption greatly affects the workability and the strength of the concrete [8]. Opposite to that, a recent research reported that with thorough cleaning the RA can have low water absorption [9]. However, the outcome of the most of the research done show that the properties of concrete made of recycled materials (recycled concrete, RC) vary in wide limits, sometimes are even opposite, but generally, compared to the normal fresh concrete (NC), the RC was found to have reduction in compressive strength and increase in water absorption and porosity (decrease in durability) [11]-[13]. Nonetheless, the mechanical properties of concrete structures (cubes, cylinders, and beams) made from recycled materials (RM) is well documented,

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however blocks made from RM is not yet widely known. Therefore, the main objective of this paper is to examine the properties (bearing capacity and durability) of concrete blocks made of recycled materials.

Globally and in the UAE, hollow blocks are widely used as a building material in the construction of non-load-bearing walls. Blocks are produced with hollow centers to reduce weight and improve insulation. They are characterized to be light weight and require low maintenance. The block industry is expected to absorb huge amount of the recycled materials.

This paper also aims to test the feasibility of using recycled wastewater in blocks' manufacturing. Dubai generates huge quantity of wastewater every day (around 4 MGD). Presently, this large quantity of wastewater is treated, recycled, and widely reused in different activities such as: irrigation of the public greeneries, stabilization of loose soil, and more recent casting of concrete [15].

For long time, fresh water has been widely used in concrete industry. Unfortunately, nowadays fresh water, around the globe, neither comfortably obtainable nor affordable. Therefore, recycling and reusing of wastewater in concrete industry have been under investigation for a while. According to EN 1008 (2002) and ASTM C 94 the recycled wastewater is well qualified to be used in concrete mixing (Table 1) [16], [17]. Besides, the cost of the recycled water is less than the one of the potable water, especially in this region where the potable water is produced by desalination of the sea water. The properties of concrete - setting, hardening, strength, and durability - were proven to be drastically affected by the characteristics of the water used in concrete casting. However, few studies so far have focused on studying the effect of the recycled water on the concrete quality [1]. As such, this research aims to contribute to the body of literature that examines how the RA and RW impact the quality (strength/durability) of blocks made of recycled materials.

Reducing the carbon foot print (CFP) of the concrete industry was one of the goals of this study. The relatively high carbon foot print (100 kg/m³) that cement (OPC) put on environment is already documented [9]. One approach to alleviate such high CFP is by replacing the OPC with a material has lower carbon foot print. The ground granulated blast furnace slag (GGBS), is one of the materials that is widely used to replace the cement to lower the carbon footprint and enhance the durability [9]. The GGBS is a secondary product derived from manufacturing process of steel. Therefore, it is used here, as a green material, to make the concrete more durable and reduce the CFP. Hence, excluding the tiny amount of the OPC that was not replaced, the concrete mixtures configured in this study practically could be considered completely recycled concrete or environmentally called "green concrete".

The recycled aggregates and water (RA and RW) were used to prepare concrete samples according to the mix design given in Table 2. Sixteen mixes of concrete were designed and 160 specimens were prepared. In the concrete mixes 25%, 50%, 75%, and 100% of the fresh aggregate and water were replaced by recycled aggregate and recycled water. In order to enhance the durability and carbon foot print 25%, 50%, and 75% of the OPC

in the concrete mixes were replaced by GGBS. The results are presented and discussed in section 3 of this paper.

#### 2. Materials and Methods

#### 2.1. Recycled Aggregate Materials

The recycled aggregate used in this research, was obtained from a recycling plant for demolition and construction waste in Dubai, UAE. Nowadays, almost the whole amount of the construction and demolition waste is recycled in aggregate of high-quality for customers across the country Figure 1.



(a) Input Materials



(b) Output Material

Figure 1: Recycling of Construction Waste in Dubai, UAE

In order to determine the quality of the RA, several samples were collected (grabbed), processed, cleaned, and mixed in representative samples for laboratory testing. Then the following tests were conducted:

- Sieve Analysis.
- Water absorption and Specific gravity.
- LA abrasion.

Figure 2 shows the sieve analysis result. The figure shows that the RA does not meet the specifications set by Dubai Municipality. In order to use this materials, it has to be blended to meet the specifications.

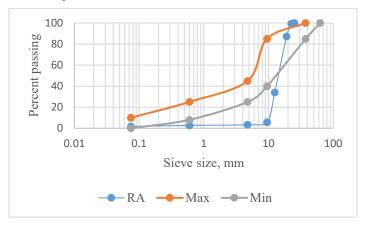


Figure 2: Sieve analysis results

Figure 3 shows the result of the water absorption and specific gravity test. Five representative samples were tested. The figure shows that the RA meets the specifications set by ASTM's construction standards. The values of water absorption are less than 2%; the values of the specific gravity are greater than 2.6% (the permissible limits set by ASTM).

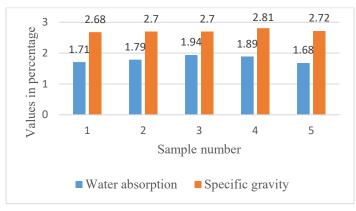


Figure 3: Water absorption and specific gravity test results

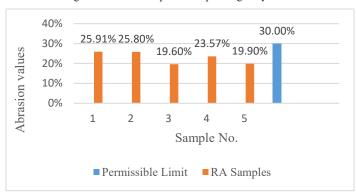


Figure 4: LA abrasion test results

Figure 4 shows the result of the LA abrasion test. Five representative samples were tested. The figure shows that the RA meets the specifications set by ASTM. The values of abrasion are less than 30% (the permissible limits set by ASTM).

However, the average measured density and water absorption of the recycled aggregate used in this study were found to be  $2.51 \text{ t/m}^3$  and 1.8%, respectively.

## 2.2. Recycled Wastewater

The water used in the concrete mixing in this research, was obtained from sewage treatment plant in Dubai. The wastewater was conventionally treated. In the conventional way, the wastewater is treated through different stages starting from primary treatment to advanced (tertiary) treatment. The advanced treatment is designed mainly to remove the nitrogen and the phosphorus to control eutrophication [18]. Compared to the standards (Chloride 1000, Sulfate 2000, Alkali carbonates and bicarbonates 1000, and Total dissolved solids 2000 mg/L), the characteristics of the recycled water used in this study were found to be acceptable by the masonry blocks standards authority in Dubai [1]. Laboratory analysis results reported the following characteristics of the recycled water: pH 7.704 (standard usually ranges from 7 to 9), Chloride 480, Sulfate 197, Alkali carbonates and bicarbonates 132, and Total dissolved solids 1126.5 mg/L. Table 1, shows the physical and chemical properties of the treated water used in this research.

Table 1: Physical and Chemical Properties of Treated Wastewater

	Units	Min	Max	Average
Temp	(°C)	18	25	20
pН		7.59	7.84	7.704
Cond.	(uS/cm)	1,915	2,400	2203.82
TDS	(mg/l)	1,007	1,218	1126.5
Turbidity	(NTU)	0.6	2.9	1.7
TSS	(mg/l)	2	7	4
VSS	(mg/l)	1	6	2
COD	(mg/l)	23	33	27.0886
sCOD	(mg/l)	24.2	31.4	26.975
cBOD5	(mg/l)	1.64	3.92	2.31
NH4-N	(mg/l)	0.28	5.85	2.56
NO2-N	(mg/l)	0.59	2.16	1.37
NO3-N	(mg/l)	2.74	3.35	3.08
Total P	(mg/l)	3.61	4.61	4.21
Chlorides	(mg/l)	441	532	480
Sulfates	(mg/l)	185	204	197
T-ALK	(mg/l)	119	149	132

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Total				
Hardness	(mg/l)	248	300	278

(Courtesy: Dubai Municipality, Dubai, 2017)

#### 2.3. Mixes Design

The study was done in two phases: phase I where the concrete mixes were made of non-processed recycled materials (not sieved or cleaned). Phase II where the concrete mixes were made of processed materials (sieved and cleaned). However, the recycled materials were used to prepare four sets of concrete mixes according to the mix design given in Table 2. Each set consists of four mixes. In total sixteen mixes of concrete were prepared following the same proportions that used in the commercial manufacturing of the blocks. Usually, the blocks mix consist of the following quantities: coarse aggregate: 146 kg of 3/8" and 113 kg of 3/16"; Water: 20 kg; sand: 56 kg; and cementitious materials: 32 kg. As required by the central laboratories in Dubai, out of each mix, ten specimens (blocks) were prepared for testing (160 specimens in total). The blocks are 6-inch hollow blocks (400 X 150 X 200 mm) (Figure 5). This size is selected, because it is the most widely used one in the UAE.

Table 2: Test Matrix

Material Substituted	Percentage				
Recycled Aggregates	25%	50%	75%	100%	
Recycled Water	25%	50%	75%	100%	
Recycled Water/Aggregate	25%	50%	75%	100%	
GGBS	25%	50%	75%	100%	

(The GGBS was replaced in a mix of 100% recycled water and 25% of recycled aggregate)

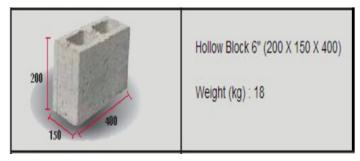


Figure 5: 6-inch hollow block dimensions and weight

In the concrete mixes the RA and RW gradually replace the fresh ones at the following percentages: 25%, 50%, 75%, and 100%. Table 2 shows these replacements more clearly in details. In order to determine the extent of the impact of the recycled materials on the characteristics of the blocks, a mix was prepared from fresh materials and used as a control mix (baseline).

The bearing capacity of each block was tested on a 3000 kN capacity Wizard basic hydraulic machine (Figure 6). Load was applied gradually and continuously until failure.



Figure 6: Testing the block's bearing capacity

#### 3. Results and Discussion

# 3.1. Effects of Recycled Aggregate

In Phase I, the results show a gradual reduction the axial strength of the block corresponding to the gradual increase in the percentage of the recycled aggregate. It is depicted in Figure 7 that the failure in the bearing capacity (strength) of the blocks ranges from 23% to 46%. The highest reduction was recorded to be associated with the blocks made of 75% replacement. It worth mentioning that the high contents of sand in the RA used, led to the failure of the mix with 100% replacement at early stage (casting stage). However, the results presented are highly supported by some other studies conducted previously [8]-[10]. They documented that the gradual reduction in the axial strength of the mixes directly related to the increase of the percentage of RA. They also depicted that any replacement of RA below 20% has minor effect on the axial strength.

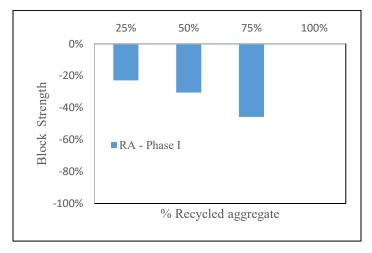


Figure 7: Effect of % recycled aggregate on bearing capacity

In phase II, the results support that the gradual reduction the axial strength of the block corresponding to the gradual increase in the percentage of the recycled aggregate. For better illustration, the results of both phase I and Phase II are compared in Figure 8. The figure shows how the RA impacts the compressive strength of the blocks. The results of phase I show how the presence of sand and dust in the samples of the RA used, led to a significant reduction in the compressive strength extending from 23% to 46%. The results of Phase II show considerable improvement in the blocks quality (Figure 8). At 25% replacement, the block's quality improved from 23% drop to 9% drop in in the strength; at 100% replacement quality of the blocks improved from 100% drop to 22% drop in the strength. In general the magnitude of enhancement in strength extends from 14% to 88%. The enhancement in the blocks' quality is mainly caused by the deep cleaning the RA undergone, in phase II, which results in high removal of sand and

In general, the results presented confirm the inverse relation that governs the magnitude of the block's strength and the percentage of the recycled aggregate (RA).

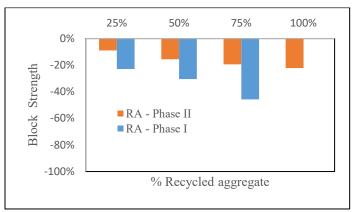


Figure 8: Effect of % recycled aggregate on bearing capacity

#### 3.2. Effect of Recycled Sand

In Phase I, the results depict how the block's strength was drastically dropped when the percentage of the recycled sand (RS) increased. It is seen in Figure 9 that the failure in the bearing capacity (strength) of the blocks ranges from 90% to 95% when sand is replaced by 25% and 50% respectively.

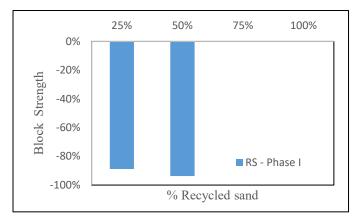


Figure 9: Effect of % recycled sand on bearing capacity

The presence of clay and silt at high levels in the recycled sand used in this study, caused the mixes with 75% and 100% recycled sand fail at early stage (casting stage). This result is supported by previous research [9].

The results of phase II show how the quality of the RS hindering the process of making sustainable blocks from completely recycled materials. For better illustration, the results of both phase I and Phase II are compared in Figure 10. The figure shows how the RS impacts the compressive strength of the blocks. The results of phase I show how the presence of clay and silt in the samples of the RS used, led to a significant reduction in the compressive strength. The results of Phase II show slight improvement in the blocks quality (Figure 10). At 25% replacement, the block's quality improved from 90% drop to 43% drop in in the strength; at 50% replacement quality of the blocks improved from 95% drop to 69% drop in the strength. In general, the enhancement in the blocks' quality is of small magnitude signifying that using RS at any percentage leads to lower the blocks' quality.

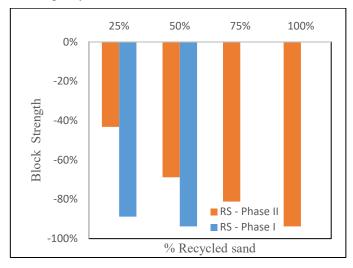


Figure 10: Effect of % recycled sand on bearing capacity

# 3.3. Effect of Recycled Wastewater

Figure 11 shows that replacing the fresh water in concrete mixes with 100% of RW has very minor impact on the block's quality (bearing capacity). This result signifies the high quality of the RW that characterized by low concentrations of sulfates and chlorides. The deleterious effects of the sulfates and chlorides on the weathering and the durability of concrete are well documented. The high concentrations of the total dissolved solids (TDS) in any water, used for concrete mixing, tend to make the concrete mix less durable [19]. However, the main properties of the RW water used in this study, are presented here for better understanding of the direction of the results in this section. The properties include pH of 7.704, Chloride of 480 mg/l, sulfate of 197 mg/l, Alkali carbonates and bicarbonates of 132 mg/l, and Total dissolved solids of 1126.5 mg/l; compared to standard values of 7 - 9, 1000, 2000, 1000, and 2000 respectively. The results presented, clearly show that the RW is characterized by high quality and can be safely used in concrete industry.

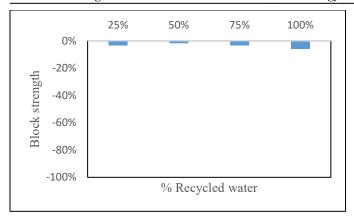


Figure 11: Effect of percentage of recycled water on block's bearing capacity

# 3.4. Effects of Sulfates and Chlorides

To study the effects of salts on the blocks' quality, the concentrations of the sulfates (SO<sub>3</sub>) and chlorides (Cl) were determined and compared to the standards developed by the British standards (BS 1881: Part 124). In 10 specimens the average concentrations of the chlorides and sulfates are determined to be 0.04 mg/l and 0.25 mg/l respectively. The BS set maximum concentration level (MCL) of 0.05%, by mas of concrete, for the chlorides, and 0.5%, by mass of concrete, for the sulfates. Thus, the result obtained here clearly show that the levels of both SO<sub>3</sub> and Cl do not exceed the standards set by the BS. However, both phases I and II show similar results regarding the levels of the chlorides and sulfates.

#### 3.5. Effects of GGBS

Tests conducted to examine the effects of replacing the ordinary cement (OPC) by GGBS. In the concrete mix with 25% RA, 25%, 50%, and 75% of the OPC were replaced by GGBS. As shown in Figure 12, replacing the OPC with 75% GGBS had no effect on the durability, besides no improvement had been shown on the block strength.

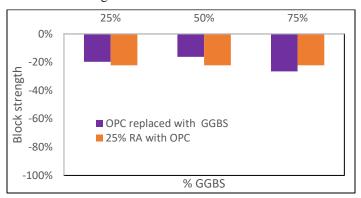


Figure 12: Effect of percentage of GGBS on block's bearing capacity

The other two mixes (25% and 50%) both showed improvement in the block strength. As shown (Figure 12), the quality of the blocks improved and the reduction in the axial strength decreased from 22% to 19% (at 25% GGBS) and from 22% to 16% (at 50% GGBS). As reported, the magnitude of improvement falls in the range of 3% - 6%. However, the result show that when the GGBS is more than 50% its influence is negligible.

In general, GGBS was found to boost the durability in any concrete mix. Therefore, to manufacture blocks with high quality, from recycled materials, the blocks industry is encouraged to use GGBS. Besides, the economical (lower cost) and environmental (lower carbon foot print) benefits obtained when GGBS is used instead of OPC.

#### 4. Summary and Conclusions

This study tests how concrete blocks of high quality could be manufactured from ingredients recycled from construction waste (concrete). The paper, depicts and analyzes how the characteristics of the blocks (strength/durability) are affected by the presence of recycled concrete ingredients (recycled aggregate (RA)) and recycled water (RW). The RA moderately impacts the bearing capacity but significantly impacts the durability, while the RW negligibly impacts both. In general it was found that producing blocks from recycled materials is economical and feasible. However, the following specific conclusions are drawn:

#### 4.1. Recycled Aggregate

How the RA affects the qualities of the blocks (strength/durability) was investigated and depicted. The presence of dust on the surface of the RA led to significant drop in the blocks qualities (strength/durability). The magnitude of the drop was estimated to fall in the range of 23% to 46%. When the RA is furtherly sieved, processed, and cleaned the blocks' quality improved a lot. The magnitude of the improvement was estimated to fall in the range of 14% - 63%. It is documented that using RA at magnitude less than 20% has intangible impact on the quality of the blocks.

## 4.2. Recycled Sand

How the recycled sand (RS) affects the qualities of the blocks (strength/durability) was investigated and depicted. The impacts of RS on blocks; quality was enormous. The impact of RS is very huge ranges between 43% - 95% reduction in the compressive strength. The RS was found to have stronger impact on the blocks' quality when compared to RA and RW. It is documented that using RS at any quantity heavily affects the blocks' quality.

# 4.3. Recycled Wastewater

How the recycled water (RW) affects the qualities of the blocks (strength/durability) was investigated and depicted. The RW used, is of high quality that matches the standards set by the international and local (Dubai) organizations that manage the masonry blocks industry. The very low levels of the sulfates and chlorides caused the quality of the blocks to be insensitive to the recycled water. However, it can be stated that the high quality of the RW almost has no impact on the blocks' quality (strength and durability). It is documented that using RW at magnitude less or equal to 100% has intangible impact on the quality of the blocks.

# 4.4. Sulfates and Chlorides

The concentrations of the sulfates (SO<sub>3</sub>) and chlorides (Cl) in the blocks, were determined and compared to the standards developed by the international (BS) and local (Dubai)

organizations that manage the masonry blocks industry. The levels of the SO<sub>3</sub> and CL was found to meet the standards set internationally and locally. However, the current levels (0.04 mg/l and 0.25 mg/) have no impacts on the blocks quality.

#### 4.5. GGBS

Using the ordinary cement (OPC) in concrete mixes, adversely affects the local and regional environment (increase the carbon footprint). Also, using recycled materials in concrete mixes has huge impact on the ddurability. Therefore, GGBS was tested to replace the OPC to preserve the blocks' quality (durability) and save the environment (reduce CFP). Replacing the OPC with GGBS by percentage exceeds 50% has no positive effect on the quality of the blocks. The outcome of this study documents that using GGBS, in block manufacturing process, helps to lower the carbon footprint and enhance the strength and durability.

#### **Conflict of Interest**

No conflict of interest in publishing this paper.

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# Methodology for Calculating Shock Loads on the Human Foot

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#### ABSTRACT

The leading place among diseases of the musculoskeletal system is occupied by various feet deformations. Clinical movement analysis and posturological examination are required to objectively assess the distribution for load caused by the weight of human body on the feet and its locomotion effect. In normal conditions, the foot is exposed to elastic deformations. When analyzing the foot loads, it's necessary to consider shock loads as one of dynamic load types. The foot is the first to perceive the shock impulse by support reaction, and the further nature for interaction with the environment directly depends on its functional capabilities. However, the foot supporting properties haven't been fully researched. The purpose for this research is to increase the accuracy of estimating the human foot biomechanical parameters, by assessing the dynamic impact, namely short-term shock loads by step cycle relevant phases. This goal is solved by developing a method of staticdynamic load analysis, which allows to estimate dynamic and shock loads on foot and is reduced to determining the capacity coefficients, dynamic and shock loads. In the course of studies, conducted in this research, it was found that the maximum contact per unit time has front section (repulsion phase), then - the rear section (landing phase) and the smallest - the foot middle section (rolling phase), the greater speed and length step - so the greater shock loads coefficient, and their peak falls on the front and rear sections. The practical significance of the obtained results is to improve the existing methods of researching biomechanical parameters by comprehensively assessing by standing and gait features, foot step cycle and support properties.

#### 1. Introduction

The current stage of development for instrument making actualizes the applied aspect for human locomotions analysis. Diagnosis of posture wouldn't be complete without measuring and assessing the state of support-spring foot properties. Clinical analysis for movement and posturological examination (body position examination) are required to objectively assess the effect by foot load distribution on locomotion. In modern biomedical engineering, a fairly promising area is clinical analysis of motor activity - the research of various pathologies of gait and main rack, using biomechanics methods. There is no doubt about the importance of assessing the functional state by musculoskeletal system in patients with orthopedic and neurological profile [1].

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In recent years, the number of diseases, injuries and pathologies of the musculoskeletal system (MSS) is growing steadily, which significantly affects the quality of life. Analysis of human gait is subject by many scientific studies. Various diseases and injuries of supporting organs are often accompanied by serious functional disorders of musculoskeletal system, decreased muscle strength and tone, loss of ability to normal movements, which ultimately leads to disability and subsequent disability [2, 3]. The foot is structural segment in musculoskeletal system, which provides it's stomato-motor function, and is integral morphofunctional object that human motor function depends [2]. By exteroreceptors located on plantar surface, and it collects information about body mass fluctuations and directs it to the central nervous system (CNS), which will coordinate postural stability [4].

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The foot - is the first, most loaded part of musculoskeletal system, which makes contact with the support, redistributes the reaction force to the higher segments for musculoskeletal system and performs an important spring function, provides stability of the lower limb and adhesion to support surface [5]. There are three main functions of foot:

- spring the ability to elastic stratification under the action of load and restore its shape after removal of the latter;
- balancing participation in the regulation of posture and positional activity when standing and walking;
- push (repulsive) the transfer of acceleration of the total center of mass (TCM) for all body during locomotion [3].

During life, the functional parameters of foot change to one degree or another. First of all, they relate to its spring and repulsive functions. In the case by violations of symmetry for load distribution on foot, as well as by reducing its elastic characteristics - reduced damping properties, which leads to increased shock loads and increased vibration effects on the entire MSS [6]. Currently, longitudinal and transverse flattening of the feet, which can be both independent and in combination with other deformities, is one of the most common orthopedic diseases. According to the WHO, 75% of people have some pathological changes in the feet, which the most common is flat feet (changes in the shape of foot, that is characterized by a decrease in the height of its transverse and longitudinal arches). This deformity is the cause of many serious MSS diseases, which often lead to disability [2, 3].

Analysis of relevant literature sources [6-12] shows the current state of injuries biomechanics and foot deformities. In particular, a significant number of scientific publications aimed at researching the condition by lower extremities of different groups for population and identifying the relationship between foot deformity and other structural disorders of MSS were considered. Researchers note that the problem of early diagnosis of injuries and diseases for feet is relevant in the choice of prevention methods, treatment, orthosis and their effectiveness evaluation. Given that foot bears the main load, the violation of its functions is reflected in entire musculoskeletal system functioning and can lead, in the future, to a number of chronic diseases. The research of human foot in the dynamics (with gradual or sharp variable load on it) is a key factor in the diagnosis for its functional state, which allows you to identify abnormalities and determine the necessary set of treatment measures [6-12]. There are methods for determining the biomechanical properties for foot soft tissues, based on the assessment changes in the pressure values applied from the outside, sufficient to block the arterial vascular bed of tissues, determined by discoloration for skin surface or disappearance of arterioles in blood vessels. However, these methods have a number of limitations, in particular, can't be used in the assessment of gait. During walking, there are additional short-term shock loads of the anterior and posterior shock, in the damping of which may involve various biological media, in particular, in addition to musculoskeletal, fluid blood-lymphatic media play a significant role [6]. Also in scientific publications described the types and variants of gait at various deformations, scoliosis and number of skeleton congenital deformations. The authors of some publications point to the imbalance and lack of synchrony in the

muscles for lower leg and foot, changes in TCM, instability when walking and rapidly progressing pain in various pathologies [11, 12]. However, among the variety of scientific approaches to addressing this issue, the research for distribution the foot load during the full step cycle in dynamics, not fully studied. Known methods don't allow to diagnose functional changes in the foot that occur when the load changes, as well as to determine the individual physiological characteristics of lower extremities, which limits the use of such methods. In addition, in domestic and foreign literature not enough attention is paid to quantitative assessment for parameters of the foot elasticity, while the latter analysis will improve the MSS accuracy diagnosis.

At overloads of arch supporting systems - functions of foot are broken, the motor stereotype as a whole is distorted, there are undesirable redistributions of forces and overloads which are transferred to other parts of MSS therefore there are pathologies. In such cases, the foot works not as an elastic-elastic system, but as an elastic-plastic system, with its inherent residual deformation. The most common cause of the latter is overload associated with functional impairment of foot arches, i.e. recompensation of arches is expressed in a particular injury [6]. Violation for arches formation to the feet occupies 26.4% of all orthopedic pathology and up to 81.5% for all deformities of lower extremities in children [12]. Researches show that in children's these disorders can be partially or completely corrected, while in adulthood - these disorders are extremely difficult to correct, sometimes impossible. It has also been proven that the absence of physiological arches and disturbances for ankle axis joint leads to development of pathological processes in the large joints of lower extremities and spine, and is often the cause of pain [5, 6]. With foot flat-valgus deformity, in addition to muscle weakness and ligaments, the shape and foot bones ratio are disturbed, the reference vector is displaced laterally (to foot outer edge). This changes the nature of gait, is the cause of increasing the dynamic load on the entire musculoskeletal system [2].

Based on this, various foot deformities, in particular flatvalgus, should be considered as primary link in unstable gait formation, which affects the violation of MSS, and leads to various lesions of the latter. The vast majority of modern tool systems are physical rather than linear, which complicates the search for solutions on an elementary basis and sometimes makes it impossible. It's in this statement that modern instrumental analysis develops. For linear systems, the minimum change in the initial state - causes the corresponding changes by its final state. Otherwise, for nonlinear systems, small differences in the initial conditions lead to unpredictable changes in final state. For example, a person undergoing static analysis doesn't know how much and how to change their motor behavior during dynamic analysis [4]. In this regard, morphofunctional diagnosis of the foot is an essential element in the prevention of MSS number disorders, and the applied aspect for analysis of human locomotion, in modern biomedical engineering, is very relevant and promising.

#### 2. Materials and methods

#### 2.1. Formulation of the problem

Clinical analysis of movement and posturological examination are required to objectively assess the distribution of load caused by

the weight of human body on feet and its effect on locomotion. There is baropodometry method, which allows you to objectify the research of biomechanical parameters of foot, taking into account the static and dynamic components. This allows for more in-depth research of locomotions and to detect a certain frequency of identical or pressure similar images, which don't fully correspond to the known metatarsal formula [1-5]. Thus, the research for biomechanics of the lower extremities in norm and at various deformations is necessary and very promising in terms of assessing the state by MSS and forecasting its dynamics.

In order to increase the accuracy for research of biomechanical parameters of foot, it's necessary to take into account the influence of dynamic, namely short-term shock loads caused by body weight on the corresponding phases by the step cycle.

# 2.2. The foot impact load calculating method

The article task - to identify the initial stages of injuries and foot deformations, is solved by developing a method of calculating the dynamic load taking into account the short-term foot impact.

The foot ability to withstand various loads is due not only to biomechanical perfection, but also the properties of its constituent tissues [2]. Normally, due to vaulted structure of the foot and its spring function, up to 70% of the acceleration is damped and amortized. In normal development of the musculoskeletal system, the load is distributed as follows: through the body of the heel talus, navicular and cuneiform bone, then on the heads of I-III metatarsals, forming an external longitudinal arc (As shown in Figure 1) [3]. The foot biomechanics and its functions in different phases of the step cycle are different. Mitigation of the inertial load during walking and running is carried out by articular ligament difficult complex, which connects the 26 main foot bones, where there are 5 longitudinal bones and the transverse arch. The heel, talus and metatarsal and metatarsal bones form a kind of arch - a spring that can shrink and straighten under the loads action. Body weight is normally evenly distributed on the front and back of the foot. These divisions are connected in a single kinematic chain by inter-articular ligaments, as well as a strong elastic tendon - plantar aponeurosis, which, like a spring, returns to normal position spread out under the load of the foot arch [1-5].



Figure 1: The human foot structure [3]

1 - heel bone; 2 - talus block; 3 - talus; 4 - navicular bone; 5 - medial wedge-shaped bone; 6 - intermediate wedge-shaped bone; 7 - I metatarsal bone; 8 - proximal phalanx; 9 - distal (nail) phalanx; 10 - middle phalanx; 11 - hump V of the metatarsal bone; 12 - cuboid bone; 13 - lateral wedge-shaped bone; 14 - humerus

The gait main functional unit - cycle of the step, that time from the beginning of limb contact with the support to the next same contact with the same limb. The normal locomotor cycle consists of two bipolar and two portable phases. The average step cycle time, at normal speed, is close to 1s. The step cycle, for each limb, consists of three main periods: the support period, the transfer period and the double support period. Research in the field of biomechanics has shown that the forces applied during movement have vertical and horizontal components. Gait is a complex cyclic movement associated with the repulsion of the body from the support surface and its movement in space. The efforts made are dynamic. Characteristic of normal gait is the constant storage of support on one or two limbs [2].

The basis for any locomotor act is the support interactions, i.e. short-term contact of a MSS certain link with the support, as a result of which there are forces capable of changing the motion center of the body's TCM. Support interactions have all the physical features for shock loads (short duration, significant increase in the modulus of force, etc.), so such interactions can be considered as shock [6].

The algorithm for calculating shock loads is:

- Step cycle registration;
- Determination of biomechanical parameters for step cycleload values, speed, contact areas of support surfaces, half-step length, etc.;
- Determination for dynamic capacity coefficient of the lower extremities;
- Determination of the dynamic load factor;
- Determination for impact load factor.

#### 2.3. Determination of step cycle biomechanical parameters

During the movement in each step cycle, there are two phases of double and single support. The moment of time  $t_{fi}$  of the maximum vertical pressure  $P_{v.max}$  s called the forward shock. The time  $t_{bi}$  of the rear shock always coincides with the maximum  $P_{l,max}$ of longitudinal forces that move the body forward, at this time  $t_{bi}$ , the maxima  $(P_{v.max} + P_{l.max})$  of the vertical and horizontal forces are summed. Between the moments of time  $\Delta t = (t_{bi} - t_{fi})$  of the front and rear shock of the lower extremity there is a damping failure  $\Delta P_f = P_{v.min}$ , which corresponds for minimum vertical pressure. When the overall center of gravity rises higher, the pressure on the support is directed forward, replaced by the pressure directed backwards, i.e. the braking is replaced by a push. In healthy people, the step reference period is  $t_{rp} = 0.64 \pm 0.016 s$ , the transfer period  $t_{tp} = 0.36 \pm 0.014 \text{ s}$ , the two-support period  $t_{trp} = 0.135 \pm 0.010 \text{ s}$ . The duration of support time on the right and left foot usually differs by  $\pm 5\%$  and is [2]:

$$\Delta t_{tp} = (24-29)\% \cdot t_k$$
 (1)

where  $t_k$  - step time.

Given the different pace, these rates are estimated as a percentage for entire step cycle: the period of rolling through the foot is equal to [2]:

$$\Delta t_r = (45 - 51)\% \cdot t_k \tag{2}$$

The period for the lower limb over the support transfer [2]:

$$\Delta t_{tp} = (31 - 41)\% \cdot t_k$$
 (3)

Bipolar step period [2]:

$$\Delta t_{trp} = (8-24)\% \cdot t_k \tag{4}$$



Figure 2: The human foot structure [2]

In fig. 2 [2] presents step cycle graphical representation. Red indicates the period of support on left lower limb, blue - on the right, pink indicates the period of double support (two limbs), black characterizes the contact lack. After analyzing the step cycle, we can conclude that the period of transfer for one limb is equal to single support period on the opposite limb [2].

In order to identify the leading limb, we introduce the dynamic capacity coefficient [2]:

$$K_{dS} = P \cdot t \tag{5}$$

where P – foot pressure on the support surface with a single support  $(kg/m^2)$ ,

t – the duration of the support period (s).

In previous researches [2] was determined the dynamic coefficient q, which is calculated as ratio of force transmitted to the resistance during locomotion to body weight m:

$$q = \frac{P}{m} \tag{6}$$

The following values for dynamic coefficient are calculated and determined q:

- for slow walking  $q \le 1$
- for fast walking  $q \le 1.5$
- for running  $q \le 1.8$

In the first iteration, the dynamic coefficient q will be equal to one (the beginning of the movement), so the pressure for foot P will be proportional to the body weight m. Given the latter - the maximum value of the coefficient for dynamic capacity will be the longest period of single support. In order to identify the leading limb, we write the ratio of the coefficients  $K_{ds}$  for the left and right lower extremities, and obtain [2]:

$$\frac{K_{dSL}}{K_{dSR}} = \frac{t_L}{t_R} \tag{7}$$

where  $K_{dSUr}$  – dynamic capacity coefficients for the left and right lower extremities, respectively.

Twenty-five children aged 3 to 17, with an average body weight of 45 kg, were selected as the subjects for this research. The research tool base was a baropodometric platform, measuring  $0.4 \times 1.8 \times 0.02$  m, (As shown in Figure 3) with appropriate software.

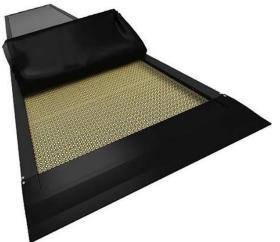


Figure 3: Digital baropodometric platform [3]

The main technical characteristics of the system are given in the table 1 [3].

Table 1: Biometric system technical parameters

Param	natara		
Measurement error	± 5%		
Scan type	Matrix		
Resolution, dpi	x, y=9,6 z=16		
Pressure on a point, kg/m <sup>2</sup>	max 150·10 <sup>4</sup>		
Measurement frequency, staff/s	60		
Sensor type	High-resistance sensor with active matrix		
Number of sensors on 1 m <sup>2</sup>	400		
Sensor dimensions, m	0,025		
Power supply	AC input: 100-240V - 1A, 50-60Hz, DC output: 12V – 2,5A		
Compatibility with operating systems	Windows 10-64 bit		
Interface	USB 3,0		

The method of baropodometry was used in the research. The platform consists of 4 active modules, measuring  $0.4 \times 0.4 \, m$  and 4 passive. 6400 sensors are installed in each active module (the total number of sensors on the platform is 25600) [1]. The platform works in two modes: static and dynamic.

Baropodometry of static position determines the distribution of load zones, outlines the perimeter of the support polygon, fixes the centers for foot position and the projection of TCM and its displacement, calculates the percentage of support surface and pressure force, including limb overload or pelvic rotation. Static analysis is considered as a geometric model that relates basic biomechanical parameters, correlating with the information obtained from the morphology of the sole (podocontourmetry), and with the reflection for foot pressure obtained in the dynamic analysis. Quantitative values of pressure imprints, detected after the research and presented in the section of static analysis, allow you to notice any possible asymmetry or deviation from the physiological state. The most important of these are divided into "load values" (correlated mainly with pressure information) and "offset values" (correlated mainly with spatial information) - they are interrelated [6].

Baropodometry in the dynamics shows how the pressure is distributed during the rolling to each foot. The point of landing, contact and shock normally have a clear sequence, speed and strength. The graphical representation of the movement can clearly track the stability of the joints, lateral or medial deviations of movement. In the process of analysis, cycles of steps with time characteristics of mono-support and double support are recorded. Elongation of the foot with dynamic support, its expansion in the anterior part during movement are determined. The full step cycle is analyzed for three prints, and a half-step for two. Having a complete step cycle is always a more informative parameter than single prints. When walking, there can also be a supporting midfoot polygon (As shown in Figure 4), i.e. the moment at which the body transfers the load from one limb to another during the double support. This parameter is crucial in the kinematic reconstruction of stability disorders, which can be caused by incorrect contact, because it allows to detect the interaction of possible stability disorders [4].

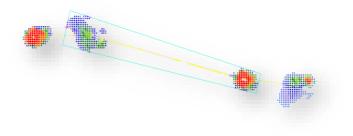


Figure 4: Supporting mid-foot polygon [4]

The research of the load distribution on foot plantar surface. According to formula above, determine the dynamic capacity coefficient q (6). After the corresponding calculations it was obtained: for 40% of the group the left lower extremity has the maximum period of support, in the rest of the group - the right. Further calculations were performed for a larger group, i.e. on the left support.

#### 3. Results and discussions

In order to analyze the distribution of dynamic load on the support surface, let's introduce the coefficient of dynamic load  $K_{dl}$  [2]:

$$K_{dl} = P_i \cdot S_i \cdot t_i \tag{8}$$

where  $P_i$  – the value of the load on the i-th characteristic of the cycle for foot step (the period of push, roll and landing),  $kg/m^2$ ;

 $S_i$  - characteristics area,  $m^2$ ;

 $t_i$  - duration of the characteristic, s.

Impact is a load that is applied in a very short period of time. For example, the shock load occurs when one body falls on another or when the pressure between the bodies in question changes rapidly. It should be borne in mind that if considered a body with a certain mass m, such as a weight of 20 kg, the weight of the weight will not change before, after or at the time of fall. This statement is true only when it comes to gravitational mass, but a thorough world research of the phenomena shows that any body also has an inert mass. Researches show that the inertial mass is equal to the gravitational mass, and when it comes to shock loads, they are created not by gravitational but by inert mass. From the general course of physics, the term "load" is not used, but the concept of "force" is used. In this case, all forces can be divided into external and internal. In the course of theoretical mechanics, the theory of resistance of materials, the theory of elasticity, the theory of strength, etc. external forces acting on a particular structure are considered as loads, and internal forces - as stress. It's assumed that the sum of external forces is equal to the sum of internal forces, this ultimately allows you to make an equilibrium equation for the selected system [2, 6]. In this research considered the human body with mass m, as a concentrated load  $Q_{st}$ , which according to Newton's second law is calculated:

$$Q_{st} = m \cdot g \tag{9}$$

where m – body weight, kg;

g – acceleration of gravity.

Due to the support interaction of body weight with foot, in the latter there are certain ratios of elastic forces - the internal force field, which counteracts the occurrence of plastic deformations by support caused for body weight. If the support conditions change (for example, when changing posture), then the configuration for the force field of elastic forces in the considered system changes accordingly. In this case, if a person doesn't move, i.e. the speed of its movement relative to the considered frame of reference is "0", then his body still creates a load - static. Here, a human foot is considered as a support that acts with force equal in value to the reference force of the human body F (load caused by the mass of the body applied to the support) and opposite in direction, such a force is called the support reaction  $R_d$ . When  $R_d = F$  – the system is in equilibrium. After the start of motion with a certain acceleration a there is a vertical force of inertia directed opposite to the acceleration. Accordingly, if the inertia force is directed downwards, the load caused by the body mass on the resistance

increases, because under the influence of acceleration, the static load  $Q_{st}$  is replaced by dynamic  $Q_d$ :

$$Q_d = Q_{st} \cdot \frac{a}{g} \tag{10}$$

Relation a/g is a measure of mechanical overload, which determines the change in physical condition of the body. If the load is applied instantly - the reference force will be the maximum value, because the body is mass m, at a certain point in time t will reach a fairly high speed v, therefore, the calculations must take into account the gravitational, inert mass of the body and the inert mass of the system (body + support). Therefore, when we consider the types of loads on the human foot, it is necessary to consider shock loads as one of dynamic loads types, which differ from static ones in that the maximum stresses should take into account the forces of inertia.

If we consider the body of person with mass m as a physical body that creates a load, and his foot - as a body that receives this load with the occurrence of certain stresses, then the interaction of the body with the foot - the speed of gravity of both bodies, according to accepted frame of reference, do not change. This allows us to consider the loads and stresses caused by them as those that are due only to the gravitational interaction. The foot as a supporting structure is the first to perceive the shock pulse p of the reference reaction, and the further nature of the interaction with the environment directly depends on its functional capabilities.

$$p = m \cdot v \tag{11}$$

where v – speed of movement n-th phase of the step cycle, m/s.

In this research, we consider a rectilinear (translational) motion, i.e. one for the description of which it's sufficient to consider the movement for only one material point, which in this case coincides with the body gravity center. The method of calculating the coefficient of dynamic load on the foot (8) is described above. We introduce the coefficient  $K_{st}$ , which takes into account the total area of foot support S and the time of its contact t with the surface:

$$K_{s_t} = S \cdot t \tag{12}$$

The coefficient value  $K_{st}$  will be maximum at the maximum area of foot support, taking into account the period of support. The total amount of foot support reactions  $R_{ds}$  which create shock loads will be equal to the value of effective impact force  $Q_{shl}$  body weight. Based on this, it's fair to say:

$$P = Q_{shl} = R_d \tag{13}$$

where  $P = \sum P_i$  – total value of the foot load.

And from equation (12) we obtain the coefficient  $K_{shl}$  shock load for a certain phase for step cycle, which can be written as:

$$K_{shl} = K_{St} \cdot R_d \tag{14}$$

Under normal conditions, the foot is exposed to elastic deformations, i.e. it can be considered as an elastic system with one degree of freedom. Then, theoretically, if known the time *t* during which the pulse will be transmitted from one body to another, the impact force can be calculated by the formula:

$$Q_{shl} = \frac{p}{t} \tag{15}$$

However, in practice it's very difficult to determine the pulse transmission time, because it depends on many different factors and can vary from microseconds to seconds. Therefore, to accurately determine the value of time, and hence the impact force is quite difficult.

To solve this problem, accept the following assumptions:

- in this research, it will consider the foot as an elastic system with one freedom degree. That is, we believe that all the deformities of the foot will be in the area of elastic, restored later.
- deformations of the considered element for design from loadings extend on all length of an element, obey Hooke's law and are proportional to deformations arising at static application of loading from the same body and in the same place.
- the proportionality of dynamic and static deformations is determined by dynamic coefficient *q* (6).

Given this, formula (14) will look like:

$$Q_{shl} = q \cdot \frac{m \cdot v}{t} \tag{16}$$

Taking into account expression (6) and carrying out the transformation, formula (16) is written as follows:

$$Q_{shl} = \frac{P \cdot v}{t} \tag{17}$$

where P - the total value of the load on the foot.

Given expression (13), it can be write the formula for calculating the coefficient of shock loads as:

$$K_{shl} = S \cdot P \cdot v \tag{18}$$

Researched for the coefficient of shock loads for above group of subjects. The calculation was performed by left support. Together with the calculation for this coefficient determined the length of the half-step l. Figure 5 shows a graph of the coefficient of foot impact loads  $K_{shl}$  on the length of the half-step l.

The half-step l calculated as the distance from the center of heel in the first phase of the step cycle to the center of heel to the same foot in the next phase, m. The graph shows that the maximum value of shock loads coefficient (0,584) corresponds to the maximum value of the half-step length (0,7 m), and therefore we can conclude

that the greater for half-step length - than the greater the coefficient of foot shock loads.

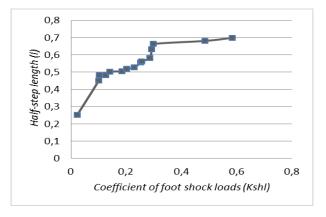


Figure 5: Graph for dependence of the coefficient of foot shock loads from the half-step length

#### 4. Conclusions

The problem of early diagnosis for injuries and deformities the feet is relevant when choosing prevention methods, treatment, orthosis and evaluation for their effectiveness. An important design feature of the foot is its vaulted structure, which provides spring, balancing and repulsive functions. The foot, under normal conditions, is exposed to elastic deformations, i.e. it can be considered as an elastic system with one degree of freedom. It should be emphasized that the human musculoskeletal system is quite complex, but the foot as a supporting structure and part of this system is first to perceive the shock impulse of the support reaction, and its functionality directly affects the further nature for interaction with the environment. The supporting foot properties haven't been fully researched - to increase the accuracy of their evaluation methods, it's necessary to take into account the dynamic influence, namely short-term shock loads, on the step cycle relevant phases.

Proposed new method of analysis for stato-dynamic load, which allows to estimate dynamic and shock foot loads and is reduced to the determination for corresponding coefficients. It's established that the maximum contact per unit time has front part (repulsion phase), then the rear part (landing phase) and the smallest - the middle foot part (rolling phase), the greater the speed and stride length, the greater the coefficient of shock loads, and their peak on the anterior and posterior departments, therefore, these areas need special attention when choosing methods of prevention, treatment and orthosis.

The practical significance for obtained results is to improve the existing methods of researching foot biomechanical parameters, by comprehensively assessing the features of standing and walking, step cycle and support properties. Considered method of researching the functional properties for lower extremities, and in the future, will be consistently improved and expand the range of its application. In particular, in order to assess the dynamic stresses arising in the feet caused by shock loads, additional researchies will be conducted using the measurement by force plate, which will increase the effectiveness of prevention, treatment and orthosis of MSS segments.

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# Evaluation the Effects of Climate Change on the Flow of the Arkansas River – United States

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# ABSTRACT

The behavior of rivers' hydrology and flow under changing climate has been an objective of interest for long time. In this study the impacts of climate change on streamflow of the Arkansas River will be investigated. The paper is an extension of work originally presented in ASET conference in Dubai. The Arkansas River is a crucial element in the economy of the Colorado state in the USA. It is a vital transportation channel and main source of water for irrigated agriculture. In order to understand the direction and magnitude of climate change, the changes in the monthly flow regimes of the Arkansas River were projected using two future climate scenarios. The projections extend over 100 years (2000 - 2100). The projections were carried out in the period from April to September because this is the period of the river's significant runoff. For better presentation the monthly flows were aggregated and presented on decadal time scale. Project stream flow is simulated using a neural network that was developed to autonomously model the relationship between different flow levels and the resultant changes in temperature and precipitation. In general, the projections depict a rise in the magnitude of the flow in the river. In general the increases concurred with the patterns of temperature and precipitation projected for the region. Noticeably, the high temperatures cause the precipitation to melt earlier shifting the peak flow to April instead of June. Statistical analysis show that in the future the current levels of flow would be surpassed more frequently. The probability of exceedance fluctuates between from month to month – reaching its peak in April-July; before retreating to a very low level in August and becoming almost negligible in September. Overall, the results reveal profound implications for regional water resource planning and management.

# 1. Introduction

The Arkansas River is a crucial element in the economy of the state of Colorado, in the western United States. It is a vital transportation channel and main source of water for irrigated agriculture. Water sources for the river mainly from snowmelt.

Snow melt is a critical component of the water cycle in the American West, providing the region with at least 50% of its annual runoff, and up to 80% in some years. Concerns are growing regarding the impacts the altered climate might have on snowpack and the region's water cycle overall. A few studies projected the region to have profound changes in minimum winter temperatures, summer average temperatures, snowfall, snow-melt, and growing season rainfall quantities [1]-[5]. Several other studies have

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reported that spring and early summer temperatures are expected to increase while the quantity of snowpack in spring is expected to decrease [6]-[8]. There are other several earlier studies of snowmelt dominated systems show similar seasonal shifts in snowmelt runoff as a result of warmer temperatures and a shorter snow accumulation period [8]-[11].

If the changes in climate take place as projected, it is expected to have profound impacts on the hydrology of the Arkansas River and hence the economy of the region. Many studies, using historical data analyses, have explored the impacts of climate change on water in this region where water is already under stress [12]–[19]. The outcome of these studies reported that, even though, the direction and magnitude of change in climate is well documented (increase in temperature) but there is no consensus on the direction and magnitude of the impacts on the region. And this attributed to uncertainty regarding the changes in precipitation's

patterns under warmer climate. But, precipitation is the main driving factor of the changes in streamflow. Almost all of the studies conducted in this region, have reported that snow is expected to melt early shifting the peak runoff and the growing season to take place earlier. But none of them reported increases in streamflow. However, the changes in precipitation regimes are expected to cause the snowpack to decrease and/or to melt (shift) earlier. Therefore, streamflow is expected to decrease and the peak emanates earlier shifting the growing season towards winter season [6], [13], [16]. Some studies on the region, projected a reduction in streamflow up to 30% below the historical recorded flow [18]. More recent studies using data sets extracted from GCMs support this result projecting a reduction in streamflow ranges between 10 - 30% by the end of the 21st century [6], [13]-[14]. The only increase in streamflow resulted from increase in precipitation was reported by Groisman and others [20].

It is noticeable, from the outcome of all these studies that there is no consensus on the magnitude and direction of the change in the precipitation and hence the river flow under the changing climatic conditions. This may be attributed to the nature of the climate and hydrologic models used (coarse spatial and temporal resolution). The coarse resolution bounds the general circulation models (GCMs) to reproduce a similarly complex spatial environment that simulates the actual precipitation. Besides, the discrepancies in the precipitation projections are larger than the ones in the temperature projections [21]-[23].

Scale is crucial for climate and hydrologic modeling. It is reported that the signal of climate change on monthly patterns of runoff is stronger than the annual ones [23], [24]. Projections at finer scales is necessary to better evaluate the impacts the changing climate might have on the hydrology in the region [25]. Therefore, in this research, streamflow is linked to climate change scenarios on a monthly scale and aggregated to annual and decadal scale.

Series of climate parameters (scenarios) have been projected to simulate the changes in climate in the future. Most of these scenarios were developed assuming equilibrium (change in climate caused by jumps in CO2 levels in the atmosphere sometime in the future). In fact, climate is expected to have linear trend of change (transient) following the linear trend of CO2 on the earth [26], [27]. Even though, transient scenarios have not been widely used in studies of climate change. As such, it is necessary to explore their impact, as:

- Transient studies provide deeper insight on trends in climatic change and annual variability;
- Transient projections can indicate the potential rate of change, which is crucial in determining how to respond and adapt to that change, and;
- Transient simulations may give a more accurate picture of the likelihood of when certain critical thresholds will be crossed [27].

This research aims to demonstrate how transient scenarios are better able to evaluate the implications the changing climate might have on river flow at scale. These findings can be particularly useful in supporting or facilitating more informed and higher quality decision-making for water planning and management.

## 2. Description of the Study Area

The subject of this study is the Arkansas River Basin in Colorado which is enclosed by the Rocky Mountains to the west and Kansas to the east and expanding towards New Mexico and Oklahoma to the south. (Figure 1), the surface area of the basin is approximately 72,742 km2 (28,415 square miles) and accounts for about 27% of the land area of the state of Colorado. The river's headwaters can be found at over 3,050m (10,000 feet) above sea level, in the vicinity of Leadville, CO. From there, its elevation drops rapidly as the river flows out of the mountains near Pueblo, CO and continues eastward towards the border with Kansas border, near the town of Holly, where the elevation drops to roughly 1,036 m (3,400 feet).

The basin sees a wide range of temperatures and precipitation due to variations in topography. The temperature can see average annual lows of about 2°C at the basin's highest point in the mountains and can reach average highs of about 12°C in the lower valley. Seasonal variations are also significant, illustrated by the. the average frost free season (0°C) ranging from a low of 85 days at Leadville to a high of 167 days at Canon City.

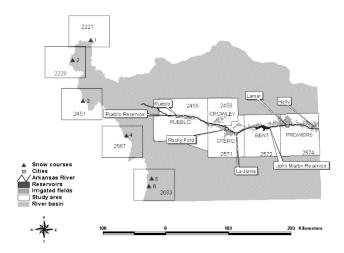


Figure 1: Features of the study area in the Arkansas River Basin, Colorado

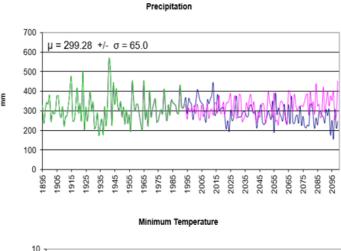
Precipitation also demonstrates significant variability throughout the year, ranging from 229-305 mm annually in the middle and eastern parts of the basin, to 406-508 mm in the center and east, to a range of 406-508 mm in the west, and as much as 1143 mm at the highest elevations in the mountains. At these heights, much of the precipitation manifests as snow, the runoff of which accounts for the bulk of the region's annual water supply. Consequently, the size of the water supply is dependent on the volume of winter snowpack and can shift from year to year. However, in general, on average, over 60% of the annual runoff takes place in late spring and mid-summer between April and July, with a further 20% occurring in later summer and early autumn between August and October [28].

#### 3. Data

The underlying data for this study is in two parts: (1) historical climate scenarios and (2) future climate scenarios. It was sourced

from the Vegetation-Ecosystem Modeling and Analysis Project (VEMAP) [29] which collected extensive climate data for the contiguous United States and includes historical data dating back to 1895 and up to 1993, supplemented by projections from two GCM-based scenario models covering the period from 1994-2099.

The historical scenarios were based on data records of varying length from 1,200 stations for the 105-year period between 1895 to 2000 as well as shorter records from approx. 6,000 to 8,000 stations for the 50-year period between 1951 to 2000. Both GCM models, the HAD model and the CCC model, further output climate scenarios with the underlying assumption that carbon dioxide concentrations are progressively increasing at a rate of 1% every year (transient). The VEMAP divided the continental US into a grid with 0.5° x 0.5° cells and used these to generate scenarios that would demonstrate the impact of factors such as topography and local ecosystems on climate [29]. The project sponsor, the National Center for Atmospheric Research (NCAR), used a downscaling technique, spatial interpolation to topographically adjust both the historical and projected climate data to fit the small grid cells. The downscaling process took into account the impact of local topography on climate parameters. Figure 2 shows adjusted projections (downscaled) from both models as well as the mean +/- 1 standard deviation for each parameter.



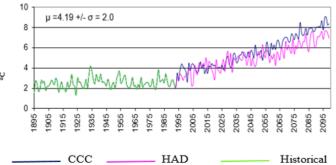


Figure 2: Historical and the future scenarios of Precipitation and Temperature

The historical data, sourced from the U.S. Geological Survey (USGS) [30], captures flow levels for the Arkansas River near Pueblo, on a monthly basis between 1900 and 2000. Figure 3 shows the average monthly distribution of the river flow with data collected over 30 years.

As shown in Figure 1, climate data (precipitation & temperature) was collected from five snow courses (grid cells) in the Rocky Mountains a sample which represent overall runoff in the region. Each individual cell contains a minimum of one course upon which runoff forecasts were based. Since the accuracy of the model's simulations depends heavily on the accuracy of the input data as well as the temporal and spatial scale, the selected snow courses were vetted to ensure accurate and reliable records that reflect the natural runoff and correlated highly snowmelt levels across the entirety of the region [28]. The selected courses, as well as their grid cell number are listed in the adjacent table below (Table 1).

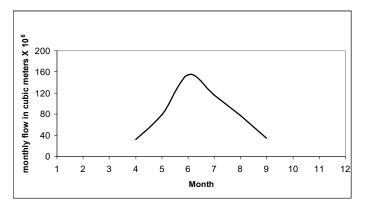


Figure 3: Seasonal Cycle of the Arkansas River at Pueblo

Table 1: Characteristics of Snow Courses

Station	Latitude (deg)	Longitude (deg)	Elevation (m)	Cell#
Apishapa	37.33	105.07	3,040	2683
Brumley	39.08	106.53	3,222	2220
Fremont Pass	39.38	106.20	3,465	2221
Prophyry	38.48	106.33	3,271	2451
South Colony	37.97	105.53	3,294	2567
Whiskey Creek	37.22	105.12	3,117	2683

#### 4. Methods

In this paper, in order to study the changes in the river flow that would accompany any climatic changes in the future, we used climate scenarios (precipitation and temperature) extracted from two General Circulation Models (GCM). Namely, the Hadley Centre for Climate Prediction and Research (HAD) and the Canadian Climate Centre (CCC). The data from these two GCMs is of transient nature (gradual change) and high spatial and temporal resolution. To account for spatial variability, the climate data was scaled-down and then used to quantify the impacts the climate change might have on the monthly flows of the river (Arkansas River). The paper focused to explore the changes in streamflow during the period of April-September, because this is

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the growing season in the region, and the time during which the effective runoff is usually generated. The monthly flow in the river was simulated using artificial neural network (ANN). The neural network models have been proved to be capable to transform minimum number of inputs into an output [31] - [33]. The neural network model was used for the minimum number of the input data sets it requires. The model was calibrated and validated using 100-years of historical data records. To account for the extrapolation, the historical data was reinforced by extreme events that supposed to resemble the climate conditions under global warming. The ANN model was then used to simulate the river flow under global warming conditions. The output (simulations) from both models (GCM and ANN) are compared to historical records (baseline) to estimate the quantity and extent of the change.

## 4.1. Modeling Streamflow

The model developed can be described as feedforward artificial neural network (ANN). It is three-layer network; in the middle layer there is a function that map the relationship between the inputs in the first layer (precipitation (PPTa) and temperature (T)) and the outputs in the last layer (streamflow (Qr). The ANN is well formulated in the following form:

$$Q_r(t) = f(PPTa, T) \tag{1}$$

Here, Qr represents the average monthly streamflow whereas PPTa represents precipitation (accumulated from October of the preceding year, up to each individual month of the year after). To illustrate, the value of PPTa in April would be equal to the cumulative levels of snowpack between October and April. The variable T, meanwhile, represents the average temperature (calculated between April and each individual month in the model). Again, to illustrate, the value of T for May is equal to the average temperature between and April and May. For the month of April itself, we substituted the average March temperature. Accumulating precipitation and temperature was found to contain stronger signals of climate variability. The input data to the ANN was normalized to fall in the range (-1, 1). Normalization is required to remove geometrical biases and equally distribute importance of each input.

## 4.2. Model Testing and Validation

Data records of 100 years (1900 -2000) were used in training, validating, and testing the neural network. Sixty years of data records 1(900-1960) were used for model's training, 14 years (1961-1975) were used for validation, and 24 years (1976-2000) were used for testing.

The developed neural network was found favorably capable to simulate the river flow (output) when the precipitation and temperature were used as inputs. The parameters shown in Table 2 summarize the validity of the model. The correlation coefficient (R) is usually used to show the degree of connection between two variables. The values of R range from zero as minimal to one as optimal (0, 1). The Root Mean Square Error (RMSE) is used to determine the magnitude of departure (residual variance) of simulated values from measured ones; the zero value indicates the least magnitude of departure (optimal value).

However, the values of the presented parameters (R and RMSE) document the high correlation between the measured and predicted values and hence the validity of the developed model.

Table 2: Summary of the Model Validation and Testing

Month	Training		Testing	
	<u>R</u>	<u>RMSE</u>	<u>R</u>	<u>RMSE</u>
April	0.634	0.17	0.562	0.24
May	0.790	0.10	0.770	0.18
June	0.863	0.11	0.847	0.15
July	0.899	0.06	0.740	0.13
August	0.852	0.06	0.781	0.12
September	0.904	0.07	0.769	0.17

#### 5. Results and Discussion

## 5.1. Climatic changes

To determine the directionality of the climate change in the region, the main features of the climate scenarios generated from the two GCMs are presented. For better presentation the climate scenarios were aggregated into decadal monthly mean.

Fig. 4 shows the changes in the average monthly temperatures under the two scenarios (HAD and the CCC). The GCMs predicted slight increase in temperature (the region is projected to be warmer). There is a very clear gradual increase in temperature. The change in temperatures during the winter (Dec – Feb) is predicted to be comparatively higher than in the summer (June – August). The changes in temperature look high when compared to the very low historical series of temperatures in winter.

During the focus period (April–September) the temperature average is predicted to increase by 5°C in the 2090s, with a growth rate of 0.45°C every decade. Generally, the 2090s is predicted to be the warmest decade. The figure shows that the CCC scenario predicted higher temperatures in the region compared to the HAD scenario. However, the temperature projections, generated by both scenarios, are similar in trend of change.

Fig. 5 shows the changes in monthly precipitation in decades. It is shown that the HAD scenario predicted large and sudden changes in the average monthly precipitation. Despite the variation, the figure shows a clear pattern in the decadal mean. The figure shows an increase in the decadal mean from the 2010s to 2030s. The increase was gradual at a rate of 1.4% per decade. The 2040s and 2050s noticeably experienced a drop in the decadal mean. The drop was gradual and rapid at a rate of 1.4% per decade. Then a gradual increase took place again. There was rapid and gradual increase in the decadal mean from 2060s to the 2090s with a growth rate of 2.2% every decade. The projected drop in precipitation could be attributed to changes in natural, large-scale features of the climate: the El Niño Southern Oscillation (ENSO), El Niño, and La Niña [20]-[24].

In general, under the HAD scenario, the increase of the precipitation above the historical base line is expected to be of magnitude of 36% in the spring and of 25% in the summer. On the other hand, it is shown that the CCC scenario predicts a drier

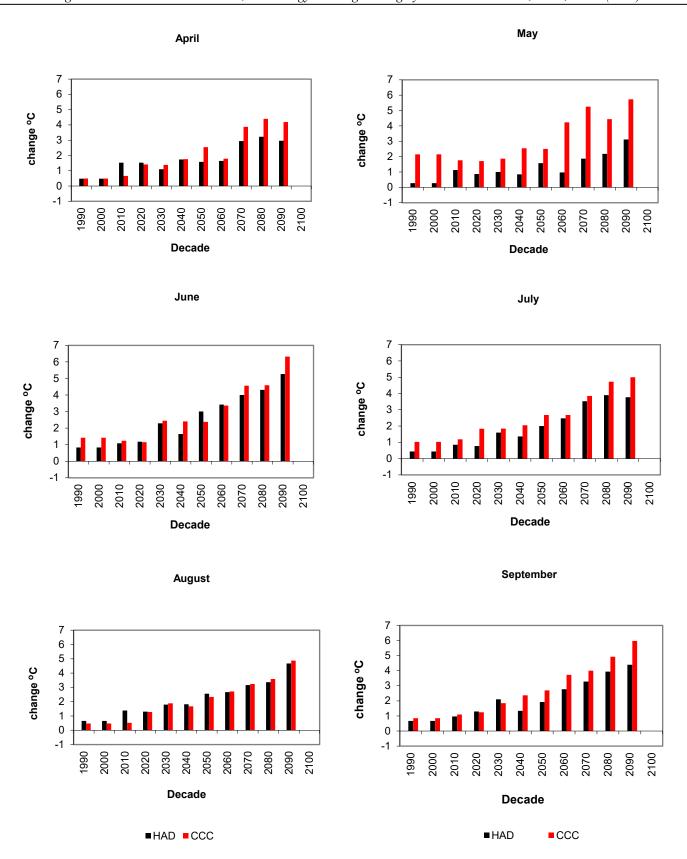


Figure 4: Departures, form historical distribution, of temperature projections from the GCMs: HAD/CCC

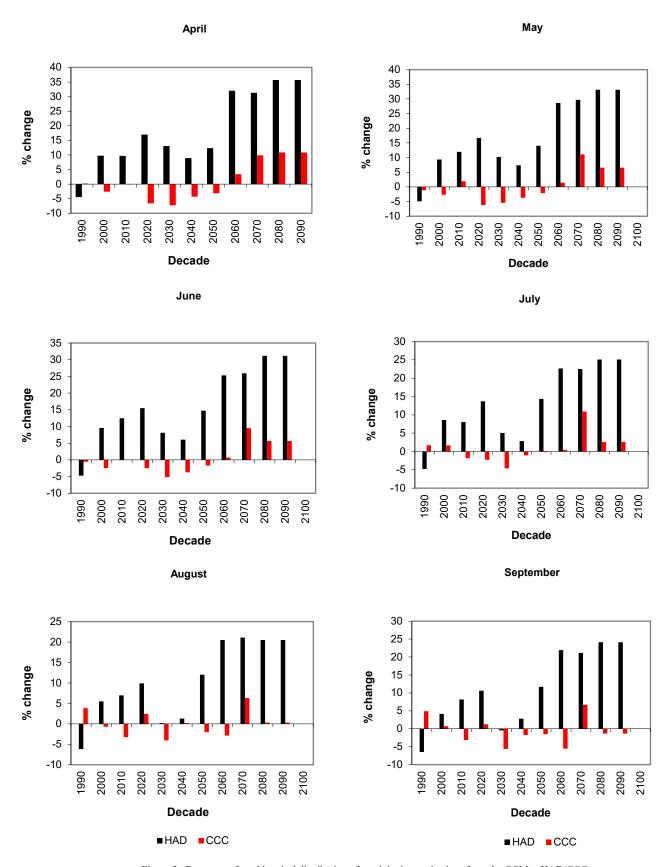


Figure 5: Departures form historical distribution of precipitation projections from the GCMs: HAD/CCC

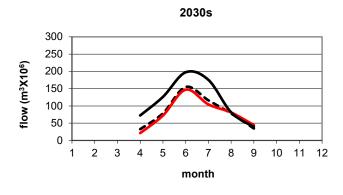
climate for the region. The projections of the CCC show no clear departure from the historical levels except for the 2080s where a the region was projected to have significant increase (9% above the baseline). Worth to mention, the driest climate is expected during the 2040s with a departure of 7%, below the historical levels, in April, 4% in August, and 47% in October. However, the CCC tends to project precipitation patterns with no clear trend and less variability compared to the HAD. Generally, the two scenarios, show poor similarity in the trend and the extent of change in the precipitation projections.

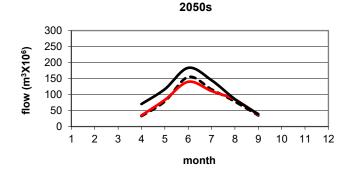
## 5.2. Impacts on Streamflow

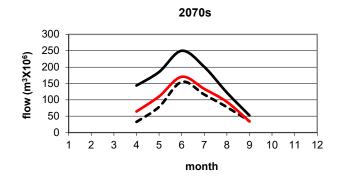
Figure 6 shows the projections of streamflow. The projections are compared to the historical flow distribution. In spring season, under the HAD scenario, driven by the projected increases in precipitation shown in Figure 5, the results show a large increases in future monthly streamflow. Compared to historical records, the average monthly streamflow increased by 87% for the 2030s and 2050s. The increase jumped to an average of 200% for the 2070s, 2080s, and 2090s. In summer, the increases are projected to be less ranging from 39% for the 2030s to 74% for 2090s. In the fall, dampened by the increase in temperature, the increase in streamflow dropped to 5% in 2030s and to 15 % in 2090s. In general the results show that the largest departures (increases) in flow occur in late spring (April) through early summer (June). This is attributed to the early melting of snow in the mountains. The combined effect of high temperatures and increase in winter snow leads to early snowmelt. However, as a result of change in climate, the peak flow is expected to occur in April rather than June.

The CCC scenario projects a drier climate than the HAD one. Driven by the projected decreases in precipitation shown in Figure 5, the results show that, for 2030s and 2050s, the future monthly streamflow experiences a very slight decrease (5%) in the summer and negligible change in the spring and the fall. For the 2070s and 2090s, the results show a considerable increase (65%) in the spring and negligible change in the fall. The fluctuations (decreases and increases) in projections of the streamflow are attributed to the annual and decadal variability in the projected changes in climate. The results presented here is widely supported by other several earlier studies conducted on the region [7], [9], [13]-[15].

Figure 7 shows the frequency analysis results of the monthly flow during the focus period (April - September). The results are presented in terms of flow duration curves (FDC). In general, FDC are used to depict the percentage of time the flow in the future exceeds the current levels of flow (historical). Under the CCC scenario the percent of exceedance is almost nil for all months. Under the HAD scenario the percent of exceedance is high for all months (April – September). The flow duration curve falls above the historical (baseline) curve, indicating that the river flow in the future exceeds the current flow value (historical). The probability of exceedance differs from month to month; it is relatively high in the months of April to July and low in August. In September the probability of exceedance almost nil because the two flow curves (historical and future) look similar and almost coincide. The variability in the projected flow is greater in April-July, indicated by the steep flow curves, and stable in August and September inferred by the gentle flow curves.







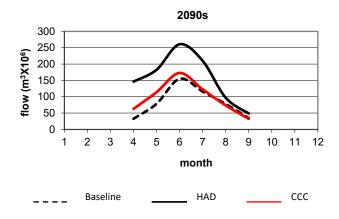


Figure 6: Historical and projected streamflow of the Arkansas River

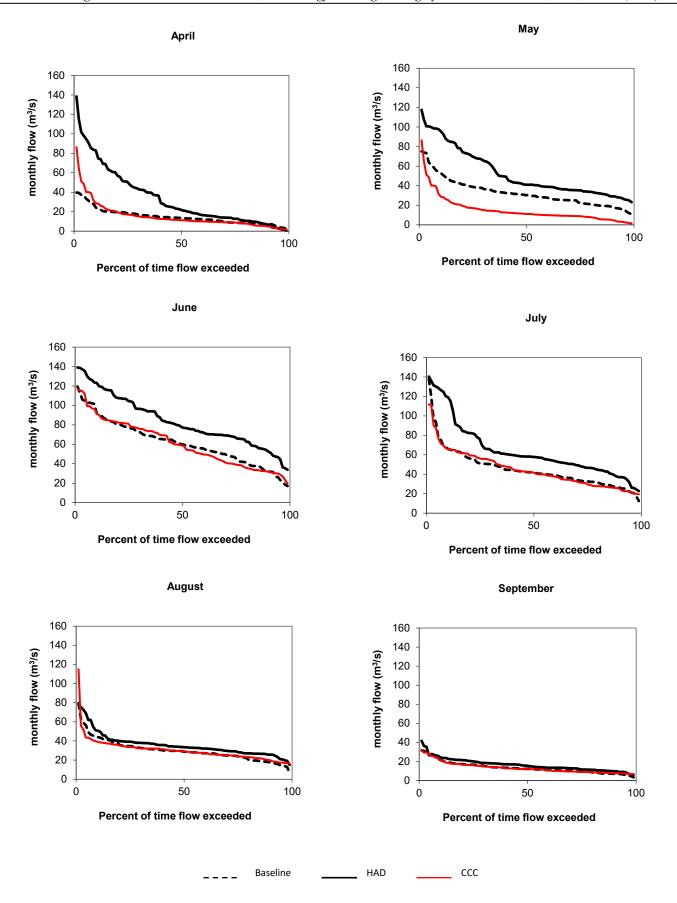


Figure 7: Flow duration curves for monthly flow

This study investigated the influence of different climate phenomenon, caused by climate change, on the flow levels of the Arkansas River in USA. In order to carry out the study, time series of climate data in the future (scenarios) were extracted from two GCMs (CCC and HAD), and then plugged in a hydrologic model (ANN) to generate time series of flow. While the scenarios, produced by both models, agreed that the temperatures were likely to increase, they differed on the directionality of the change in terms of precipitation levels.

However, under the HAD-generated scenario, there is expected to be a relative increase in precipitation, resulting in increased wetness, while the CCC-generated scenario is comparatively dry and demonstrates higher variability. This variability can be attributed to annual, as well as decadal, shifts in expected climatic changes.

The results of this investigation suggest that, under the range of climate conditions studied, river flow processes are strong indicators of how climate change is impacting temperature and precipitation levels in the region. The HAD scenario in particular suggests that present flow levels are likely to be regularly exceeded in the future, especially during the peak April-July period. It further suggests that any increase in springtime flow is likely to be sizeable enough to compensate for attendant decreases in summertime flow and they further demonstrate that the historical peak flow, which used to begin in June has shifted to begin in April, extending the period of high flow levels. These results also align well with the results of other studies that explore the expected environmental effects of rising temperatures on local ecosystems in the western parts of the US [12]-[15].

The Arkansas River Basin can be considered one of the most vulnerable regions in the country when it comes to climate change. If, moving forward, precipitation levels match the projections, in terms of both magnitude and timing, they can be expected to have a significant impact that pose challenge to the water planners and managers in the region.

#### **Conflict of Interest**

No conflict of interest in publishing this paper.

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# Fuzzy Analytical Hierarchy Process and Fuzzy Comprehensive Evaluation Method Applied to Assess and Improve Human and Organizational Factors Maturity in Mining Industry

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## ABSTRACT

The literature shows a growing interest in taking into account human and organizational factors (HOFs) to achieve safe and successful human performance by reducing the risk of errors. In this sense, the concept of maturity models aims to help companies in the integration of these factors by assessing the current level of maturity and define future areas for improvement. The HOFs maturity model shown in this article is based on the five main factors that can impact human performance and safety positively. The measurement methodology consists in applying the Fuzzy Analytic Hierarchy Process (FAHP) method to calculate the weighting of the elements of the model since they do not have the same importance. Next, the Fuzzy Comprehensive Evaluation Method (FCEM) is used to determine the maturity level in terms of HOFs among the five proposed by performing an assessment of the sub-factors using a questionnaire. The purpose of using fuzzy logic is to deal with vagueness and uncertainty of the human reasoning. The proposed model and methodologies are implemented to bring out the current situation of a Moroccan mining organization and identify the elements that require more effort to reach the next level of maturity.

## 1. Introduction

High risk organizations are increasingly aware of the importance of human and organizational factors and their impact on health and safety on work. The integration of these factors allows companies to achieve safe and successful human performance, by understanding the interactions between humans and other elements of complex systems in order to predict and reduce accidents and incidents.

There are several approaches bringing together the elements that contributed to major accidents in the past, from the implementation of the Seveso I and II Directives to the integration of the Human and Organizational Factors. However, it is difficult for the company to choose the right approach and to know which specific areas of HOFs need to be prioritized. Therefore, the frequently asked questions are: Where are we and where do we want to be? These questions are used to define the current state of the company and the desired objective.

The maturity model concept has been developed to answer these questions, by assisting companies in the maturity assessment

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process and identifying the required areas for improvement. The HOFs maturity model describes the main characteristics allowing a safe human contribution and optimizing the overall performance of the system, it enables the company to determine the maturity in terms of HOFs among a set of suggested levels.

This paper is an extension of work originally presented in "2020 IEEE 6th International Conference on Optimization and Applications" [1], in which a new HOFs maturity model is described. The model is made up of the five crucial factors related to HOFs and proposed five maturity levels that reflect the degree of consideration and integration of these factors through planned procedures.

The difference between the conference paper [1] and this article is the inclusion of fuzzy logic in the weighting calculation phase, by using the Fuzzy AHP method instead of the Analytic Hierarchy Process (AHP) to take into consideration the imprecision and vagueness of human judgements, when assessing the relative importance of the hierarchy elements in order to perform the comparison matrices. Therefore, the proposed methodology consists in combining the FAHP method to

determine the weights and the FCEM to assess the HOFs maturity level.

The proposed maturity model is implemented in a Moroccan organization operating in the mining industry to bring out the current situation by measuring its own HOFs maturity level, then define future targets and establish an action plan including the elements to improve.

The next sections are structured as follows: The section "Literature Review" describes the frequently cited models. In section "HOFs Maturity Model" the elements and levels of the model are presented. While section "Methodology" explains the FAHP and FCEM used. A numeric application is given in "Case Study" section, before the "Conclusion".

#### 2. Literature Review

Research indicates a significant growth in the use of maturity models for safety culture assessment and the integration of human and organizational factors, particularly in high-risk areas such as construction and the oil and gas industry. A maturity model describes the key or essential elements that should characterize an organization at a particular maturity level either in relation to safety culture or to HOFs.

The use of maturity models as an assessment tool can be attributed to two main sources, namely, the "Quality Management Maturity Grid (QMMG)" and Westrum's "Typology of Organisations". The QMMG was suggested in 1979, it identified the five stages that an organization goes through to achieve the maximum quality level in all aspects of quality management these are: uncertainty, awakening, enlightenment, wisdom and certainty [2].

Typology of organisational cultures was proposed in 1993. Table 1 describes the characteristics of the three organisational types suggested. To allow a meticulous classification, while increasing employees' accessibility by including familiar terms, the typology was extended to these five levels: Pathological, Reactive, Calculative, Proactive and Generative [3].

Table 1: Westrum's Typology of Organisations

Typology of organisation	Characteristics
Pathological	Information is hidden, messengers are "shot", responsibilities are shirked, bridging is discouraged, failure is covered up, new ideas are actively crushed.
Bureaucratic	Information may be ignored, messengers are tolerated, responsibility is compartmentalized, bridging is allowed but neglected, organisation is just and merciful, new ideas create problems.
Generative	Information is actively sought, messengers are trained, responsibilities are shared, bridging is rewarded, failure causes inquiry, new ideas are welcomed.

In [4], the author used this concept of maturity to create a model named "safety culture maturity model (SCCM)" to help oil companies in the United Kingdom to assess culture maturity level and the actions needed to improve it. The five stages of the SCCM are shown in Figure 1.

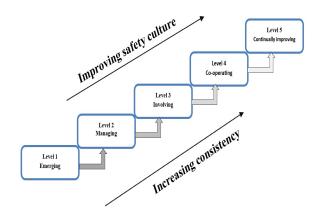


Figure 1: Safety Culture Maturity Model

Based on the SCCM and a thorough literature review of existing models, the author developed in [5] the "Cultural Maturity Model (CMM)" for companies that have an adequate safety management system and wish to evaluate and improve it. Table 2 summarizes the ten elements of the CMM selected to measure key characteristics related to a positive safety culture, and the five developmental stages suggested.

Table 2: Cultural Maturity Model Elements and Stages

Five stages	Ten elements to measure safety culture
<ol> <li>Documenting</li> </ol>	<ol> <li>Visibility of management</li> </ol>
2. Controlling	commitment
3. Engaging	<ol><li>Supervisor visible</li></ol>
<ol><li>Participating</li></ol>	commitment
<ol><li>Institutionalising</li></ol>	<ol><li>Production pressures</li></ol>
	<ol><li>Organizational learning</li></ol>
	<ol><li>Job and safety</li></ol>
	communication
	<ol><li>Human and physical</li></ol>
	resources
	<ol><li>Rules and procedures</li></ol>
	8. Trust levels
	9. Training
	<ol><li>Workforce involvement</li></ol>

In [6, 7], the author proposed a maturity model, based on the extended Westrum's typology, to describe the evolution of safety culture from the disease stage to a generative end stage. Figure 2 shows the development stages of the model.

From the previous model, a framework was developed to determine the stages of maturity of an organization's safety culture by conducting in-depth interviews with 26 senior oil industry executives working in various multinational and contracting companies [8,9]. It contains 11 tangible or concrete elements related to the safety management system, and 7 less tangible or abstract elements involving perceptions of the workforce. The eighteen elements are divided as follows:

Tangible or concrete elements: 1. Benchmarking, Trends & Statistics; 2. Audits & Reviews; 3. Incident/Accident Reporting, Investigation & Analysis; 4. Hazard and Unsafe Act reports; 5. Work planning including PTW, Journey Management; 6. Contractor Management; 7. Competency/Training; 8. Work-site Job Safety Techniques; 9. Who Checks Safety on a day to day

basis? 10. What is size & status of the HSE Department? 11. What are the rewards of good safety performance?

Less tangible or abstract elements: 1. Who causes accidents in the eyes of management? 2. What happens after an accident? Is the feedback Loop being closed? 3. How do safety meetings feel? 4. Balance between HSE & Profitability? 5. Is management interested in communicating HSE issues with the workforce? 6. Commitment level of the workforce and level of care for colleagues. 7. What is the purpose of procedures?

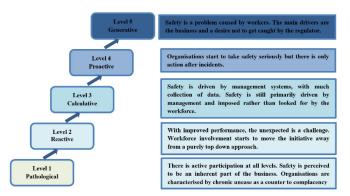


Figure 2: Safety Culture Model of Hudson

Maturity models have also been used to measure the level of integration of human factors, as they are essential to achieve safe human performance. The "Human Factors Maturity Model (HFMM)" was designed to help companies wishing to improve their maturity level by determining which items require additional effort in the future [10]. It includes 5 levels from the first Emerging level to a final level called Leading, and 12 key elements of human factors that highlight their relevance to major accidents in the literature. For each item, a card sorting methodology is used to assess the current level of maturity by representatives of organizations, then define the requirements needed to improve maturity to the next level. The elements and levels of the HFMM are shown in Table 3.

Maturity models have been used by several industries in the literature following different measurement methods, which often require precise human judgment to choose one of the maturity levels. And since human judgment is imprecise and vague, the model proposed in this article includes fuzzy logic to remedy this issue [11].

Table 3: Human Factors Maturity Model

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Н	HFMM Levels		HFMM Elements
1.	Emerging	1.	Managing Human Failure (including
2.	Transitional		maintenance)
3.	Planned	2.	Human Factors in Incident Investigation
4.	Proactive	3.	Design and Development of Procedures
5.	Leading	4.	Training and Competence
	_	5.	Staffing and Workload
		6.	Managing Organisational Change
		7.	Safety-Critical Communications
		8.	Human Factors in Design
		9.	Fatigue and Shift work
		10.	Safety Culture and Behaviour
		11.	Contractor Management
		12.	Managing Performance under Pressure

## 3. HOFs Maturity Model

A review of the literature was carried out to select the human and organizational factors that affect human performance, in order to reduce accidents and improve the safety level of organizations. The maturity model presented in this article is developed based on the five key factors [1] cited by the Rail & Safety Standards Board (RSSB) in their guide "Understanding human factors" [12] namely:

- Design F1: The consideration of HOFs in the design is a crucial step to ensure that the organization does not miss major opportunities for improving human performance at work and to eliminate the risk of accidents, loss of personnel and significant financial costs.
- Training F2: Numerous studies demonstrate the effectiveness
  of training in business growth. The results of training are
  concrete and measurable both in productivity and in the
  professional development of the staff. Although a company
  may have carefully screened its employees, training within the
  company itself will allow them to have the same vision of
  things and move in the same direction.
- Staffing F3: Recruiting and retaining the right people is critical to the success of every organization. Selecting the wrong skills can lead to organizational weakness.
- Culture F4: Culture is essential to allow the organization to differentiate itself. In terms of image on the one hand, it has advantages both internally and externally to consumers. It is indeed a source of cohesion and motivation of employees and it limits conflicts.
- Conditions F5: The improvement of working conditions to ensure the well-being of the employee must first affect health and safety. All employees wish to carry out their work in a healthy and pleasant atmosphere, in which they can feel the recognition and consideration of their efforts.

Table 4 lists the sub-factors linked to each of the five factors, which allow to determine the maturity level in terms of HOFs among the five presented in Figure 3. [1]

Table 4: HOFs Maturity Model

fety	Human and Organizational Factors		Sub-Factors	
and Sa	1.	Design F1	Equipment Design F11 Workplace Design F12 Job Design F13	
ance	2.	Training F2	Effective Training Programme F21 Training Appraisal F22	
form	3.	Staffing F3	Recruitment F31 Retention F32	
Goal: Human Performance and Safety	4.	Culture F4	LeadershipF41 Management F42 Teamworking F43 Communication F44 Change F45	
Goal:	5.	Conditions F5	Morale & Motivation F51 Stress F52 Workload F53 Shift Work F53	

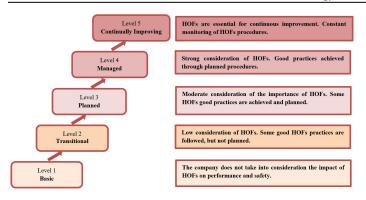


Figure 3: Maturity Levels Description

To ensure the understanding and appropriate application of the model, a set of good practices related to each sub-factor have been listed. For the retention sub-factor, as an example, the best practices relevant to employee satisfaction and retention are presented below:

- Offer rewards.
- Listen to your staff.
- Carry out training.
- Improve your team culture.
- Develop career paths.
- Understand why people quit.
- Maintain dialogue with staff

Table 5 provides an overview of the questionnaire developed to facilitate data collection during the maturity assessment. The questions are established from the proposed model to bring out the information concerning the sub-factors.

## 4. Measurement Methodology

The methodology proposed in this work is based on the use of FAHP method instead of AHP to calculate the factors and subfactors weightings, that reflect their impacts on human performance and safety. For the HOFs maturity level assessment, the FCEM method is utilized to consider the imprecision and uncertainty of decision-makers' judgment.

Below are explained the FAHP and FECM methods used for the model implementation.

## 4.1 Fuzzy AHP

Fuzzy AHP method is an extension of the AHP introduced in 1970 [13], used to solve complex decision-making problems. This method deals with the ambiguity and vagueness of decision-makers that cannot be addressed by precise values by integrating fuzzy logic [11].

Many extensions of AHP have been proposed by several authors such as the geometric mean method [14]. In this paper, the HOFs model utilized the extent analysis approach proposed in [15] given the simplicity and ease of application using triangular fuzzy numbers (TFNs) for the pairwise comparisons.

The steps of the FAHP method are [16, 17]:

Step 1: Construct the AHP hierarchy by identifying factors and sub-factors of the model.

Step 2: Compare by pair the factors and sub-factors to calculate the local weights using the fuzzy scale [18] shown in Table 6 and Figure 4. This scale is used in Chang's FAHP method described below.

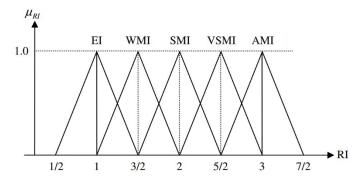


Figure 4: Linguistic Scale for Relative Importance

Assume that  $X = \{x_1, x_2, ..., x_n\}$  is an object set, and  $U = \{u_1, u_2, ..., u_m\}$  is a goal set. For each object, an extent analysis is performed for each goal  $g_i$ . Therefore, m values of the extent analysis are obtained for each object, as follows:

$$M_{g_i}^1, M_{g_i}^2, \dots, M_{g_i}^m \ i=1, 2, \dots, n.$$
 (1)

where  $M_{g_i}^j$  (j=1, 2, ..., m) are TFNs. A TFN is simply denoted (l.m.u).

1) The value of fuzzy synthetic Si for the i-th object is:

$$S_{i} = \sum_{j=1}^{n} M_{g_{i}}^{j} \times \left[ \sum_{i=1}^{n} \sum_{j=1}^{m} M_{g_{i}}^{j} \right]^{-1}$$
 (2)

The fuzzy addition operations are performed with m values.

$$\sum_{j=1}^{m} M_{g_{j}}^{j} = \left(\sum_{j=1}^{m} l_{j}, \sum_{j=1}^{m} m_{j}, \sum_{j=1}^{m} u_{j}\right)$$
 (3)

$$\sum_{i=1}^{n} \sum_{j=1}^{m} M_{g_i}^{j} = \left(\sum_{i=1}^{n} l_i, \sum_{i=1}^{n} m_i, \sum_{i=1}^{n} u_i\right)$$
 (4)

Then, the inverse vector of (4):

$$\left[\sum_{i=1}^{n}\sum_{j=1}^{m}M_{g_{i}}^{j}\right]^{-1}=\left[\frac{1}{\sum_{i=1}^{n}u_{i}},\frac{1}{\sum_{i=1}^{n}m_{i}},\frac{1}{\sum_{i=1}^{n}l_{i}}\right]$$
(5)

2) The degree of possibility of  $S_2 = (l_2, m_2, u_2) \ge S_1 = (l_1, m_1, u_1)$  is defined as:

$$V(S_2 \ge S_1) = sup[\min(\mu_{S_1}(x), \mu_{S_2}(y))]$$
 (6)  
Which can be expressed equivalently as follows:

$$V(S_2 \ge S_1) = \operatorname{hgt}(S_2 \cap S_1) =$$

Table 5: HOFs Questionnaire Overview

Questions	Answers	Questions	Answers
1. Is the design of the equipment meet user needs (visibility, workflow, constraints, environment, workload,	All equipment takes into consideration the needs of the users.     An important part of the equipment meets the needs of users.     Only critical equipment considers	7. How do you find the efforts made by the company to keep the people recruited?  8. How do you rate the	Excellent.     Good. 3. Medium.     Basic. 5. No efforts.      Extreme involvement.
etc.)?	the needs of users.  4. Some critical equipment takes user needs into account.  5. No equipment follows user needs.	involvement of managers and leaders in the HOFs procedures?  9. How do you perceive the involvement and commitment of employees in change projects?	2. Good involvement. 3. Medium involvement 4. Basic involvement. 5. No involvement.
2. How do you assess the design of the workplace?	Excellent design (The company is always looking for ways to improve).     Good design.     Medium design.	10. How do you perceive the supervision of teamwork within your company?	Extremely supervised.     Good supervision.     Medium supervision.     Basic supervision     No supervision.
3. How do you perceive the job design (job descriptions) produced by the company?	<ul><li>4. Basic.</li><li>5. Poor (The company is not aware of the impact of good design).</li></ul>	11. How do you rate the quality of communication?	Excellent.     Good. 3. Medium.     Basic. 5. Insufficient.
4. How do you rate the effectiveness of the training programs?  5. How do you perceive	Extremely effective.     Effective     Medium effectiveness.	12. How would you rate the practices put in place by the company to improve morale and motivate employees at work?	1. Excellent. 2. Good. 3. Medium.
the selection and recruitment process?	<ul><li>4. Low effectiveness.</li><li>5. Not at all effective.</li></ul>	13. How do you see the strategy adopted by the company to manage stress?	4. Basic. 5. Insufficient.
6. How do you perceive the process of assessing the trainings carried out by the company (reaction of trainees, learning objectives)?	Excellent assessment     Good assessment.     Medium assessment.     Baseline assessment.     Insufficient assessment.	14. How do you perceive the workload?  15. How do you perceive the work shift planning?	I. In standards     2. Normal but disrupted on some occasions.     3. Moderately excessive.     4. Excessive .     5. Extremely excessive.

Table 6: Linguistic Scale for Relative Importance

Linguistic scale for relative importance	Triangular Fuzzy Scale
Just Equal	(1, 1, 1)
Equally Important (EI)	(1/2, 1, 3/2)
Weakly more important (WMI)	(1, 3/2, 2)
Strongly more important (SMI)	(3/2, 2, 5/2)
Very strongly more important (VSMI)	(2, 5/2, 3)
Absolutely more important (AMI)	(5/2, 3, 7/2)

$$\mu_{S_2}(d) = \begin{cases} 1 & \text{if } m_2 \ge m_1 \\ 0 & \text{if } l_1 \ge u_2 \\ \frac{l_1 - u_2}{(m_2 - u_2) - (m_1 - l_1)} & \text{otherwise} \end{cases}$$
 (7)

where d is the ordinate of the highest intersection point D between  $\mu_{S_1}$  and  $\mu_{S_2}$  (Figure 5).

Both the values of  $V(S_2 \ge S_1)$  and  $V(S_1 \ge S_2)$  are needed to compare  $S_1$  and  $S_2$ .

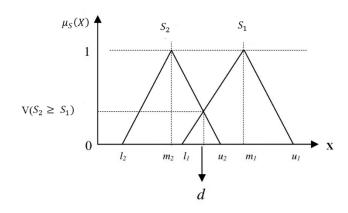


Figure 5: Intersection Between  $S_1$  and  $S_2$ 

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(9)

3) The degree possibility for a convex fuzzy number to be greater than k convex fuzzy numbers  $S_i$  (i = 1, ..., k) can be expressed by:

$$V(S \ge S_1, S_2, ..., S_k) = V[(S \ge S_1), ..., (S \ge S_k)] = \min V(S \ge S_i), i=1, ..., k.$$
(8)

Assume that 
$$d'(A_i) = \min V(S_i \ge S_k)$$
,

for k = 1, ..., n,  $k \neq i$ . Then the weight vector W' is given by:

$$W' = (d'(A_1), d'(A_2), \dots, d'(A_n))^T,$$
(10)

where  $A_i$  (i = 1, 2, ..., n) are n elements.

4) Finally, the normalized weight vectors are obtained:

$$W = (d(A_1), d(A_2), \dots, d(A_n))^T,$$
where W is a crisp number. (11)

## 4.2 Fuzzy Comprehensive Evaluation Method

The fuzzy comprehensive evaluation method is based on fuzzy logic theory developed in [11]. Unlike the system of classical logic, it aims to deal with uncertainty, subjectivity, and vagueness of human reasoning. The FCEM principles are used with the proposed model to assess the maturity level of HOFs as follows [1, 19, 20, 21, 22]:

Let  $V = \{V_1, V_2, \dots, V_p\}$ , the evaluation set.

Step 1: Construct the evaluation matrix  $R_{ij}$  named the second-class index membership matrix.

$$R_{ij} = \begin{pmatrix} R_{i1} \\ \vdots \\ R_{ij} \\ \vdots \\ R_{im} \end{pmatrix} = \begin{bmatrix} r_{i11} & \cdots & r_{i1p} \\ \vdots & & \vdots \\ r_{im1} & \cdots & r_{imp} \end{bmatrix}$$
(12)

where

 $R_{ij}$  is a fuzzy relationship from  $F_i$ 's sub-factors  $(F_{ij})$  to V.

Where: i=1, ..., n is the number of factors to be evaluated. j=1, ..., m is the second index of i, and m is the number of subfactors( $F_{ij}$ ) of a factor ( $F_i$ ).

 $R_{ij}$  is a fuzzy relationship from  $F_{ij}$  to V.

$$(r_{ij1} \cdots r_{ijk} \cdots r_{ijp}) = (l_{ij1}/\beta \cdots l_{ijk}/\beta \cdots l_{ijp}/\beta)$$
 (13)

 $\beta = \sum_{k=1}^{k=p} l_{ijk}$  is the experts' number, k=1, ..., p is the evaluation level.

Step 2: Compute the matrix *R* named the first-class index membership matrix.

$$\mathbf{R} = \begin{pmatrix} \dot{R}_1 \\ R_2 \\ \vdots \\ R_4 \\ R_p \end{pmatrix} = \begin{bmatrix} r_{11} & \cdots & r_{1p} \\ \vdots & r_{ik} & \vdots \\ r_{n1} & \cdots & r_{np} \end{bmatrix}$$
(14)

where 
$$R_i = W_{ij} \circ R_{ij} = (r_{i1} \cdots r_{ip})$$
 (15)

 $W_{ij}$  is the weight vector obtained from the FAHP method.

Step 3: Calculate the maturity vector *M*:

$$M=W R= (r_1 \cdots r_p)$$
 (16)

$$W=(W_1 \cdots W_i \cdots W_n)$$
 with  $W_i$  is the weight  $F_i$ .

Finally, the maturity level is determined according to the principle of maximum membership degree law as following:

If 
$$r_k = \text{Max}(r_1 \quad \cdots \quad r_p)$$
, the maturity level is k.

## 5. Case study

The HOFs maturity model and the methodologies developed in this paper are implemented in a Moroccan organization operating in the mining industry to define potential future steps essential to improve human performance and safety level. Therefore, a group of decision makers was selected for the acquisition of input data and the application of the FAHP and FCEM methods. The comparisons matrices were done by the representatives of managers, supervisors and operators. Unlike the assessment step, which was carried out separately, first with the Group 1 of managers, next with the Group 2 of supervisors and site operators.

## 5.1. Results

The representatives performed the pairwise comparisons of factors and sub-factors listed in Table 4 using the fuzzy scale illustrated in figure 6 [18], and obtained the results shown in Tables 7, 8, 9, 10, 11, 12.

Table 7: Weights and Comparison Matrix of Factors

Goal	F1	F2	F3	F4	F5	Weights
F1	(1, 1,1)	(3/2, 2, 5/2)	(1/2, 1, 3/2)	(1/2, 2/3, 1)	(2/5, 1/2, 2/3)	0.17
F2	(2/5,1/2,2/3)	(1, 1, 1)	(2/3, 1, 2)	(2/5,1/2,2/3)	(2/5,1/2,2/3)	0.07
F3	(2/3, 1, 2)	(1/2, 1, 3/2)	(1, 1, 1)	(2/5,1/2,2/3)	(1/3, 2/5, 1/2)	0.10
F4	(1, 3/2, 2)	(3/2, 2, 5/2)	(3/2, 2, 5/2)	(1, 1, 1)	(1/2, 2/3, 1)	0.29
F5	(3/2, 2, 5/2)	(3/2, 2, 5/2)	(2, 5/2, 3)	(1, 3/2, 2)	(1, 1, 1)	0.37

Factors and sub-factors weights are computed using Chang's FAHP method [15] described above. A numerical overview of the steps is given below to calculate weights shown on the right of Table 7.

1) 
$$S_{F1}=(0.10, 0.18, 0.30)$$
;  $S_{F2}=(0.08, 0.12, 0.23)$ ;  $S_{F3}=(0.08, 0.14, 0.26)$ ;  $S_{F4}=(0.15, 0.25, 0.41)$ ;  $S_{F5}=(0.19, 0.31, 0.50)$ .

$$\begin{array}{l} 2) \ V\left(S_{F1}\!\geq\!S_{F2}\right)=1; V\left(S_{F1}\!\geq\!S_{F3}\right)=1; V\left(S_{F1}\!\geq\!S_{F4}\right)=0.69; \\ V\left(S_{F1}\!\geq\!S_{F5}\right)=0.46. \\ V\left(S_{F2}\!\geq\!S_{F1}\right)=0.68; V\left(S_{F2}\!\geq\!S_{F3}\right)=0.91; \\ V\left(S_{F2}\!\geq\!S_{F4}\right)=0.38; V\left(S_{F2}\!\geq\!S_{F5}\right)=0.17. \\ V\left(S_{F3}\!\geq\!S_{F1}\right)=0.77; V\left(S_{F3}\!\geq\!S_{F2}\right)=1; V\left(S_{F3}\!\geq\!S_{F4}\right)=0.49; \\ V\left(S_{F3}\!\geq\!S_{F1}\right)=1; V\left(S_{F4}\!\geq\!S_{F2}\right)=1; V\left(S_{F4}\!\geq\!S_{F3}\right)=1; \\ V\left(S_{F4}\!\geq\!S_{F1}\right)=1; V\left(S_{F4}\!\geq\!S_{F2}\right)=1; V\left(S_{F5}\!\geq\!S_{F3}\right)=1; \\ V\left(S_{F5}\!\geq\!S_{F1}\right)=1; V\left(S_{F5}\!\geq\!S_{F2}\right)=1; V\left(S_{F5}\!\geq\!S_{F3}\right)=1; \\ V\left(S_{F5}\!\geq\!S_{F4}\right)=1. \end{array}$$

$$\begin{array}{l} 3) \ d'(A_{F1}) = V \; (S_{F1} \! \geq \! S_{F2}, \; S_{F3}, \; S_{F4}, \; S_{F5}) = 0.46 \; ; \\ d'(A_{F2}) = V \; (S_{F2} \! \geq \! S_{F1}, \; S_{F3}, \; S_{F4}, \; S_{F5}) = 0.17 \; ; \\ d'(A_{F3}) = V \; (S_{F3} \! \geq \! S_{F1}, \; S_{F2}, \; S_{F4}, \; S_{F5}) = 0.28 \; ; \\ d'(A_{F4}) = V \; (S_{F4} \! \geq \! S_{F1}, \; S_{F2}, \; S_{F3}, \; S_{F5}) = 0.77 \; ; \\ d'(A_{F5}) = V \; (S_{F5} \! \geq \! S_{F1}, \; S_{F2}, \; S_{F3}, \; S_{F4}) = 1 \; . \end{array}$$

4) Then, the weight vector of factors is obtained:  $W = (d'(A_{F1}), ..., d'(A_{F5}))^{T} = (0.17, 0.06, 0.10, 0.29, 0.37).$ 

Table 8: Weights and Comparison Matrix of F1 Sub-Factors

F1	F11	F12	F13	Weights
F11	(1, 1, 1)	(1, 3/2, 2)	(1, 3/2, 2)	0.45
F12	(1/2, 2/3, 1)	(1, 1, 1)	(3/2, 2, 5/2)	0.40
F13	(1/2, 2/3, 1)	(2/5, 1/2, 2/3)	(1, 1, 1)	0.15

Table 9: Weights and Comparison Matrix of F2 Sub-Factors

F2	F21	F22	Weights
F21	(1, 1, 1)	(1, 3/2, 2)	0.68

F22	(1/2, 2/3, 1)	(1, 1, 1)	0.32

Table 10: Weights and Comparison Matrix of F3 Sub-Factors

F3	F31	F32	Weights
F31	(1, 1, 1)	(1/2, 1, 3/2)	0.50
F32	(2/3, 1, 2)	(1, 1, 1)	0.50

Table 11: Weights and Comparison Matrix of F4 Sub-Factors

F4	F41	F42	F43	F44	F45	Weights
F41	(1, 1,1)	(1, 3/2, 2)	(1/2, 1, 3/2)	(3/2, 2, 5/2)	(2, 5/2, 3)	0.32
F42	(1/2, 2/3, 1)	(1, 1, 1)	(2/3, 1, 2)	(1, 3/2, 2)	(3/2, 2, 5/2)	0.25
F43	(2/3, 1, 2)	(1/2, 1, 3/2)	(1, 1, 1)	(1, 3/2, 2)	(3/2, 2, 5/2)	0.26
F44	(2/5, 1/2, 2/3)	(1/2, 2/3, 1)	(1/2, 2/3, 1)	(1, 1, 1)	(1, 3/2, 2)	0.14
F45	(1/3, 2/5, 1/2)	(2/5,1/2,2 /3)	(2/5,1/ 2,2/3)	(1/2, 2/3, 1)	(1, 1, 1)	0.03

Table 12: Weights and Comparison Matrix of F5 Sub-Factors

F5	F51	F52	F53	F54	Weights
F51	(1, 1,1)	(1/2, 2/3, 1)	(2/5, 1/2, 2/3)	(2/5, 1/2, 2/3)	0.10
F52	(1, 3/2, 2)	(1, 1, 1)	(1/2, 2/3, 1)	(1/2, 2/3, 1)	0.23
F53	(3/2, 2, 5/2)	(1, 3/2, 2)	(1, 1, 1)	(1/2, 1, 3/2)	0.34
F54	(3/2, 2, 5/2)	(1, 3/2, 2)	(2/3, 1, 2)	(1, 1, 1)	0.34

Once the weights were calculated, an evaluation of the subfactors was conducted by the two groups, separately, using the questionnaire and FCEM. The results obtained are shown in Tables 13, 14.

Table 13: FAHP Weights and Evaluation Results of Group1

				Evaluation results			
Factors	<b>Sub-Factors</b>	Weights	Basic (B)	Transitional (T)	Planned (P)	Managed (M)	Continually improving (CI)
	F11	0.45	0.00	0.00	0.25	0.50	0.25
F1	F12	0.40	0.00	0.00	0.58	0.42	0.00
	F13	0.15	0.00	0.00	0.50	0.33	0.17
F2	F21	0.68	0.00	0.00	0.33	0.58	0.08
	F22	0.32	0.08	0.42	0.42	0.08	0.00
F3	F31	0.50	0.00	0.00	0.00	0.58	0.42
	F32	0.50	0.00	0.42	0.42	0.17	0.00
	F41	0.32	0.00	0.00	0.17	0.33	0.50
	F42	0.25	0.00	0.00	0.08	0.50	0.42
F4	F43	0.26	0.00	0.00	0.50	0.50	0.00
	F44	0.14	0.00	0.08	0.42	0.42	0.08
	F45	0.03	0.00	0.08	0.33	0.58	0.00

	F51	0.10	0.00	0.58	0.33	0.08	0.00
F5	F52	0.23	0.17	0.58	0.25	0.00	0.00
	F53	0.34	0.00	0.00	0.92	0.08	0.00
	F54	0.34	0.00	0.00	0.25	0.75	0.00

Table 14: FAHP Weights and Evaluation Results of Group 2

			Evaluation results				
Factors	<b>Sub-Factors</b>	Weights	Basic (B)	Transitional (T)	Planned (P)	Managed (M)	Continually improving (CI)
	F11	0.45	0.00	0.00	0.50	0.33	0.17
F1	F12	0.40	0.00	0.33	0.42	0.25	0.00
	F13	0.15	0.00	0.00	0.67	0.33	0.00
F2	F21	0.68	0.00	0.08	0.25	0.50	0.17
	F22	0.32	0.17	0.58	0.25	0.00	0.00
F3	F31	0.50	0.00	0.00	0.17	0.67	0.17
	F32	0.50	0.08	0.42	0.33	0.17	0.00
	F41	0.32	0.00	0.00	0.17	0.67	0.17
	F42	0.25	0.00	0.08	0.08	0.67	0.17
F4	F43	0.26	0.00	0.33	0.58	0.08	0.00
	F44	0.14	0.00	0.25	0.58	0.17	0.00
	F45	0.03	0.17	0.50	0.17	0.17	0.00
	F51	0.10	0.33	0.50	0.08	0.08	0.00
F5	F52	0.23	0.17	0.58	0.08	0.17	0.00
	F53	0.34	0.00	0.17	0.67	0.17	0.00
	F54	0.34	0.00	0.00	0.58	0.17	0.25

The sub-factors' weights and the assessment results are subsequently used to determine the first-index membership matrix of the two groups represented in Tables 15, 16.

Table 15: First-Class Index Membership Matrix of Group 1

		Levels				
<b>Factors</b>	Weights	В	T	P	M	CI
F1	0.17	0.00	0.00	0.42	0.44	0.14
F2	0.07	0.03	0.13	0.36	0.42	0.06
F3	0.10	0.00	0.20	0.21	0.38	0.21
F4	0.29	0.00	0.01	0.27	0.44	0.28
F5	0.37	0.04	0.19	0.48	0.29	0.00

Table 16: First-Class Index Membership Matrix of Group 2

		Levels					
Factors	Weights	В	T	P	M	CI	
F1	0.17	0.00	0.13	0.49	0.30	0.08	
F2	0.07	0.05	0.24	0.25	0.34	0.12	
F3	0.10	0.04	0.21	0.25	0.42	0.08	
F4	0.29	0.00	0.16	0.31	0.43	0.10	
F5	0.37	0.07	0.24	0.45	0.16	0.08	

Finally, the HOFs maturity vector (HOFM) is determined using Tables 15, 16 and factors' weights.

$$HOMF1(Group 1) = (0.02, 0.10, 0.37, 0.38, 0.13)$$

$$HOMF2(Group 2) = (0.03, 0.16, 0.37, 0.33, 0.11)$$

#### 5.2. Discussions

According to the maximum membership degree law and maturity vectors (HOMF1, HOMF2) obtained from both groups, the maturity level of the company is "Managed" for Group 1 and "Planned" for Group 2. Therefore, the managers assume that there

is a strong consideration of HOFs, and good practices are achieved through planned procedures. While supervisors and operators suppose that the impact of HOFs on safety and human performance is moderately taken into account, and some good practices related to HOFs are fulfilled in a planned manner.

The maturity levels of factors are deducted from the first-class index membership matrices (Tables 15, 16). Then, the results are presented on spider diagrams below. Figure 6 shows the factors' maturity levels obtained from the assessment carried out with Group 1 of managers, and Figure 7 shows the levels obtained from the evaluation undertaken by Group 2 consisting of supervisors and operators.

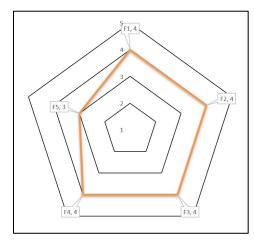


Figure 6: Spider Diagram of Group 1

The two diagrams show that no factor is judged at level 5 "Continually Improving". The results obtained are close for both groups despite the hierarchical diversity. The three factors:

"Staffing", "Training" and "Culture" are at the same maturity level 4 "Managed". The factor "Conditions" is also at level 3 "Planned" for the two groups. However, the "Design" factor is at level 4 "Managed" for Group 1 and level 3 "Planned" for group 2.

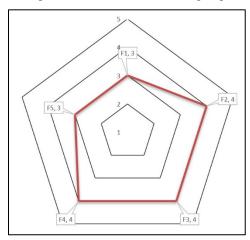


Figure 7: Spider Diagram of Group 2

The purpose of this model is not only to assess maturity in terms of HOF, but also to assist the company in defining future improvement steps to reach the next level of maturity. For this mining organization, it is necessary to provide more effort regarding the "Conditions" factor since it has the highest weighting, and it is evaluated at level 3 for both groups. Then, for the factor "Design" which has such an important impact, it is recommended to take into consideration the opinions of supervisors and operators to improve the current state and satisfy their needs.

After this study, an action plan made up of some good practices essential for improvement was established based on elements

weights and the assessment carried out by the groups. Table 17 shows a summary of the proposed action plan.

#### 6. Conclusion

There is a remarkable growth in the use of maturity models to assess safety culture and HOFs, but also different variations in the elements of these models and measurement methodology. These models can be used for maturity assessment in any industry and as an improvement tool by identifying strengths and weaknesses related to a set of key elements.

This work introduces a maturity model related to HOFs made up of the five factors essential to human performance and safety. The model defines five stages of maturity, from the lower level where the company does not take into consideration the impact of HOFs, to the upper level characterized by continuous enhancement and permanent follow-up of HOFs procedures. The measurement methodology differs here in the first phase, which consists of using Fuzzy AHP method instead of AHP to calculate the weights. And for the second phase, a questionnaire is included to facilitate the collection of data used in the FCEM method.

The HOFs model is applied in a Moroccan mining company to determine the current maturity level and improve it through an appropriate action plan. Teams of managers, supervisors and operators who participated in implementing the model have used it successfully, and it has proven to be a useful tool for evaluation an improvement.

Future work will focus on improving the current HOFs maturity model by testing and adapting it for a wide range of companies, so that it is not limited to a particular area. Also, conducting a sensitivity analysis [23] to test the robustness of the model and better understand relationships between the elements.

Table 17: Improvement Action Plan Related to HOFs

Element	Good practices
	Show them the results of their efforts.
	Give them responsibilities.
	Ask them what motivates them.
Morale and Motivation	Give them some advantages.
	Offer them training courses.
Stress	<ul> <li>Stress management training: Ask employees to take relaxation and time management courses and take internships or do assertiveness exercises.</li> <li>Ergonomics and design of the professional environment: Improve the equipment used at work and the physical working conditions.</li> </ul>
	Improve management: Improve the attitude of managers towards work stress, their knowledge and understanding of this problem and their ability to tackle it as effectively as possible.
	Company development: Implement better work and management systems. Develop a friendlier corporate culture and a spirit of mutual aid.
	Identify your team's workload and capacity.
	<ul> <li>Allocate resources and manage individual workloads.</li> </ul>
	<ul> <li>Check in with your team and adjust workloads if necessary.</li> </ul>
Workload	<ul> <li>Improve efficiency under over workloads.</li> </ul>
	Adopt a work management tool
	In order to design a workplace that allows the employee to obtain optimal working conditions,
	the following steps must be taken:
Workplace Design	A preliminary evaluation.
	Employee participation.
	Employee training.

	A detailed report of observations.						
A follow-up visit by the processionals to validate the effectiveness							
	made to the workstations and the maintenance of the new work habits.						
	For a better job desgin, several fundamental elements must be taken into account						
employer:							
	The job identification includes information such as the job title and the information						
Job Design	that characterizes it: working time, statutory conditions, or the service to which the job is attached.						
	<ul> <li>The hierarchical and functional links, which position the employee in the company, define his level of responsibility and specify his hierarchical relations.</li> </ul>						
	<ul> <li>The job description lists the main and secondary activities of the job, its methods of exercise and the professional risks incurred.</li> </ul>						
	The location of work tools						

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## Design and Implementation of an Ultrasonic Scanner Setup that is Controlled using MATLAB and a Microcontroller

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### ABSTRACT

This paper describes an experimental setup that employs ultrasound to scan an area. This method utilizes ultrasonic waves to scan the surface of a submerged object in a water-coupled medium. A pulse-echo mode is used, and quantitative data are collected at various positions using a two-dimensional automated table. A microcontroller controls the motion of the scanner, whereas a script developed in MATLAB controls the ultrasonic pulser receiver process. The MATLAB script ultimately controls and correlated between the scanner movement and ultrasonic pulser receiver process. The intensities of the reflected waves are captured and used to generate the A-scan image for the external surface. The surface profile of the scanned object can be clearly obtained using the time arrival of the reflected waves. The experimental results based on a one-pound coin indicate that the precision of the proposed process. This simple and efficient method can be used in different engineering applications with minimum errors.

when extended wells are to be drilled [8].

#### 1. Introduction

Ultrasonic waves are commonly utilized in numerous applications such as nondestructive testing (NDT), object recognition, and medical imaging. They have been used as an inspection tool in different materials [1]. Ultrasonic waves can spot any irregularities contained inside the tested specimens that cannot be identified visually. They can be used in different medical devices such as the application of ultrasound imaging for pregnancy [2]. Ultrasonic inspections are listed as a non-destructive testing method because the procedure implemented does not cause any damage to the tested objects [3]. Pulse-echo mode is the most widely used method for inspection. The key benefit of this approach is that only one side of the tested object should be accessible. This broadens its applicability to accommodate for different applications such as crack detection and surface imaging [4].

Several applications include scanning a specimen's surface in order to obtain an image that represents the object. However, this process should include a 2D or 3D automated scanner coupled with the ultrasonic devices [5]. Therefore, a reliable control system should be designed and implemented to ensure correct images are obtained. The surface imaging can be used in different industrial applications [6]. It can also find several applications in the oil and gas industry. The integrity of the oil well cement placement can

Many applications require using coupling a scanner with another measuring device e.g. ultrasonic pulser-receiver to record real-time data. Commercial tools that do this job are available and can be easily purchased. These tools were used by different researchers in their projects [9]. However, the cost of these tools might be very expensive. Furthermore, the recorded data from the commercial devices might be limited to certain parameters such as amplitude-based data. This limit can be bypassed when the

experiment is manually designed, and the script codes are prepared

by the user. Some researchers used an ultrasonic device that

play a vital role in the success of the drilling operations. Ultrasonic imaging methods can be used for inspecting the cement integrity.

This ensures a good sealing layer is obtained between the well and

the formation [7]. The cement integrity becomes a critical issue

utilizes LabVIEW for data acquisition [10]. However, in that application, the ultrasonic device was fixed and hence no movement was allowed.

To the best of the author's knowledge, there are not enough published articles that focus mainly on the ultrasonic scanner setup. Most of the articles focus on the application of this method instead. This makes it difficult to replicate these experiments without purchasing expensive equipment and services. In this study, the main focus is on the experimental setup that can produce a two-dimensional image of any surface. This setup utilizes

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equipment that are of lower cost than the commercial setups used in previous studies. The scanner movement and data acquisition process are ultimately controlled through a custom-written script in MATLAB. A pre-programmed microcontroller is used as an interfacial connection between the scanner and MATLAB. An ultrasonic pulser-receiver device is used as the interface between the transducer and MATLAB. This design might attract researchers who are looking for simple and cost-effective surface imaging methods using ultrasonic waves. All the equipment and control systems are addressed in the text. This article is an extension version for a previously published conference paper [5].

#### 2. Pulse-echo Technique Background

Figure 1a displays the principles of this method. A transmitter is used to send out a pulse wave into the body. When a boundary is reached, e.g. the back wall or a deficit in the material, the wave is reflected back towards the receiver where it is captured and recorded [3]. In general, the pulse-echo mode uses the same ultrasonic transducer for transmitting and receiving the waves, as shown in Figure 1b.

Different types of sound waves propagate in materials, such as longitudinal and shear waves. The latter cannot travel in liquids or gases, unlike the longitudinal waves which can exist in any medium [11]. The speed of sound is not constant but depends on the material it passes through. This speed is roughly 340 meters per second in air, 1500 in water and over 2000 in solids. Acoustic impedance (Z), which describes the resistance of a material to sound waves, depends on the density and speed of sound [3]

$$Z = \rho.c,$$
 (1)

where c is the speed of sound in the propagating material, whereas  $\rho$  is the density of the material.

Ultrasonic waves follow the same principles of acoustic waves. When a wave hits an interface, part of it will undergo reflection while the other part will undergo refraction [3]. The acoustic impedance can be used to determine the reflection and transmission behaviour taking place at the boundaries of two objects in contact. The intensities of the divided waves depend on the material properties at the boundary. Ultrasonic waves of high frequency cannot propagate in air due to their low acoustic impedance; therefore, a wave passing through a solid material will

Transmitter Receiver

Crack

Back Wall

(a)

mostly undergo reflection when encountering an air interface. The reflection coefficient (R) can be obtained using [3]

$$R = (Z_2 - Z_1) / (Z_2 + Z_1),$$
 (2)

where  $Z_1$  and  $Z_2$  represent are the acoustic impedance of the materials in contact. Three possibilities might be encountered when solving (2), as follows:

- a.  $Z_2 \gg Z_1$ , e.g. solid-air interface, then R equals to 1 which suggests that all the waves are reflected back towards the receiver:
- b.  $Z_1 = Z_2$ , e.g. two similar materials in contact, then R equals 0, suggesting that all the waves were transmitted to the other end. This means that no signal is read at the receiver.
- c.  $Z_2 \le Z_1$ , then R would be a negative value; this change in sign suggests a phase shift in the signal [3].

Furthermore, as sound travels through a medium, the intensity of the wave reduces due to attenuation. Attenuation is a result of two mechanisms: scattering and absorption. Wave scattering describes the spreading of sound waves in different directions besides its original path, whereas absorption refers to the losses due to energy conversion within the material, e.g. mechanical energy converts to heat. The frequency profoundly influences the degree of attenuation and the medium it propagates in [3].

## 3. Methodology

#### 3.1. Materials

The main equipment that are used in this experiment are: an ultrasonic transducer, an ultrasonic pulser-receiver, a microcontroller, a scanner, and a PC with MATLAB software. All of these equipment are briefly discussed in the following text.

Ultrasonic transducer – This device is used to transmit and/or receive acoustic energy. A focused ultrasonic transducer of 10 MHz rating was selected for this experiment. The major benefits of using a high frequency transducer is to improve the accuracy and quality of the output image. Generally, unfocused transducers are not used for scanning purposes as they cannot attain high resolutions without the use of extra lenses [12]. Passive focusing techniques could be utilized to improve the accuracy of these transducers [13].

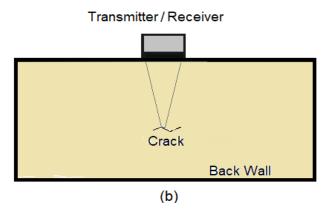


Figure 1: Pulse-echo mode. (a) Using two separate transmitter and receiver transducers; (b) Using a single transmitter/receiver transducer (Transceiver)

Ultrasonic waves of high frequencies cannot pass in air. Hence, a connecting fluid is regularly used to provide a medium that allows for wave propagation [14]. Therefore, the ultrasonic transducer was submerged in standing water for the full extent of the experiment.

In order to focus the waves accurately, the exact distance between the transducer and the object to be scanned should be predefined. This will lead to higher resolution for the scanned image. This distance represents the location of the maximum wave intensity and is identified by reading the focal length rating of the transducer. This value will change with different types of transducers.

The focal spot diameter is a critical parameter to be considered during the design stage since it can impact the resolution. If this attribute has a value lower than that of the scanned object, better resolutions would be achieved. The focal spot diameter (*d*) can be calculated using the following relation [3]:

$$d = (1.028 c_w l_w) / (1000 f D), \tag{3}$$

where d is in mm,  $l_w$  and  $c_w$  area the speed of sound in m/s and focal length in mm in standing water, f is the nominal frequency in MHz and D is the diameter of the transducer in mm. This relation that exists between the focal spot diameter and frequency is represented in Figure 2 for simplicity. The two parameters are inversely proportional, where a smaller focal spot (better resolution) can be attained using high frequency.

The ultrasonic transducer that was used is displayed in Figure 2 as a red mark. It is of 10 MHz frequency, 25.4 mm element diameter, and 51 mm focal length in water. When using these values in (3), the focal spot diameter can be calculated to be around 0.3 mm in water.

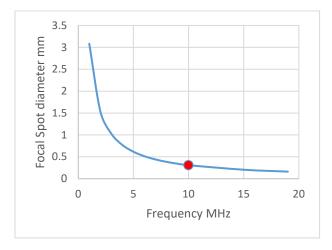


Figure 2: Variations of the focal spot diameter with frequency

Ultrasonic pulser receiver (UPR) - This instrument is employed to provide the excitation voltage for the transducer. It can either be manually designed for a given application or purchased from a manufacturing company. The device which was used in this experiment was produced by Lecoeur Electronique. It contains two channels, a transmitter and a receiver. The first channel can be used to direct the electrical pulses to the transducer which then sends out ultrasonic waves. The second channel receives the electrical signals from the ultrasonic transducer when it detects

ultrasonic waves. The ultrasonic pulser receiver can be used in two different modes: either in single mode, as a transmitter or receiver, or in full mode, both as a transmitter and as a receiver.

Automated table (Scanner) — This device is used to guide the transducer in different directions. In this experiment, the scanner can move in two horizontal directions. This is the minimum requirements for scanning an area. The movement is employed by the use a dynamic gantry, that is connected onto a lead screw of 250 mm length. The lead screw has a 2mm pitch of 2 mm and four threads (Four Start). Therefore, the regular actual lead of is 8 mm per revolution.

Stepper motors are used to provide rotation for the lead screw and hence, movement of the gantry. The stepper motors utilized have a high torque value of 114 oz. These motors must undergo 200 steps to complete a full revolution. Hence, a 40 µm linear displacement per step can be easily achieved. Two stepper motor drivers (DRV8825) were used to control the motors. Each driver can deliver a maximum of 45 V output voltage and 2.5 A current. The drivers employ two current sinewaves along with a phase shift of 90°. This allows a smoother motor operation. Additionally, the drivers can be used in micro-stepping modes. In this experiment, steps of 100 µm where used.

Figure 3 shows the assembled materials. The automated table was fixed to a larger supporting frame. A clamp, made up of polycarbonate material, was fixed to the lower end of the automated table. This clamp was used to hold the ultrasonic transducer. Limit switches were installed at the ends of the lead screw to prohibit any movement beyond a given limit to avoid stalling of the motor.

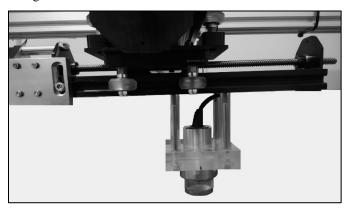


Figure 3: Assembly of the experimental setup

A micro-controller electronic board, that is coded using C++ language, was used to provide suitable control over the stepper motors. In addition to that, it allows for micro-stepping to be attained. This board consists of 6 analogue inputs and 14 digital input/output pins. The connection circuit for the scanner is displayed in Figure 4. The micro-controller is connected to a power supply through an adaptor (Not shown in figure) and to the PC through a USB cable. The microcontroller is connected to the stepper motor drivers using the pins. This allows direct control of the drivers which in turn excite the motors when triggered. A transistor is used in this connection to amplify the electronic signal delivered by the power supply to the motor drivers.

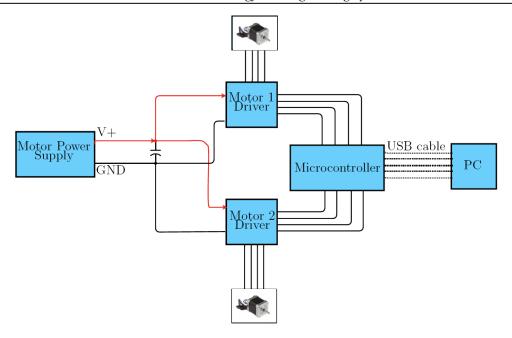


Figure 4: A connection circuit for the scanner.

### 3.2. Control System

The control system can be divided into 3 main categories: The ultrasonic pulser receiver circuit, the automated table circuit, and the overall system circuit. The control mechanism for these categories are briefly discussed in the following text.

*Uultrasonic pulser receiver circuit* – The UPR device operates with a script developed in MATLAB. The script enables a series of attributes to be modified including the pulsed frequency, exciting voltage, gain, and others.

The excitation voltage of the ultrasonic pulser receiver is limited to a range of 100 V up to 230 V. The transducer rating can be excited by applying pulsed voltages in from 100 V up to 300 V. This oscillates the inner piezoelectric crystal and produces ultrasonic waves. If the excitation voltage is increased, the reflected signal will record a higher amplitude which can be beneficial when significant wave attenuations are expected.

The gain, which is a signal amplification, is another important parameter that can be regulated to counter the effect of signal attenuation. The recorded signals are not always measurable without tuning the gain value. The ultrasonic pulser receiver is limited to a 80 dB amplification. Nevertheless, laboratory experiments have shown that the measurements become skewed when this is set to 60dB or higher. This is due to increased impact of noise. Therefore, a gain of 40 dB was used in this application.

frequency was fixed at 10 MHz to match the ultrasonic transducer rating. The pulsed width can also be controlled. This width is small, but it can be calculated by analyzing both the amplitude and length of the reflected wave. The assigned pulsed width was nearly 4  $\mu$ s.

The pulsed repetition frequency is also regulated by MATLAB. To identify the minimum pulsed repetition time needed for the oscillation of the transducer, it is necessary to obtain the time for each reading to be obtained. This attribute considers the time for the wave to propagate within various materials or layers. In the present scenario, the waves travel through standing water.

The interval distance in water between the coin and transducer should be regulated to maintain the coin I the range of transducer's focal length.

The total travel time of the wave (TWT) should be estimated to determine the pulsed repetition frequency. This parameter takes into account the wave transmission and reflection time in water. To find TWT, the interval distance between both the transducer and coin should be defined. The following relationship can be used:

$$TWT = (2 WD) / c_w, \tag{4}$$

where WD is the interval distance / depth of water (51 mm), and  $c_W$  is the speed of sound in standing water (1500 m/s). Adding the value of TWT from (4), which equals 68  $\mu$ s, to the pulse width gives the minimum total pulse time needed. The pulse width is much smaller than the TWT value. Assuming 200  $\mu$ s was the pulse repetition time chosen to ensure no more reflected and scattered waves will affect the reading, a 5 kHz pulse repetition frequency would be required. This is achievable using the UPR device. However, the scanning speed is mainly affected by the speed of the automated table, which requires 0.1 seconds interval time to process and act to the movement commands (see text below). This suggests that even a very low pulse repetition frequency can work. In this experiment, a pulse repetition frequency of 1 kHz was chosen as it allows for multiple measurements at each location (lower values could have been used).

Automated table circuit - This circuit is controlled by a microcontroller as shown in Figure 4. A serial interface was developed between MATLAB and the microcontroller using a computer that provides full control over the movement of the device via MATLAB. The script allows for two modes of directional movement:

- To an absolute position,
- Specified number of steps in each direction.

The purpose of this experiment is to scan the area and record the data at each location. As a result, it was found that controlling

the movement by predefined steps would be more appropriate. The total scanning time should be minimized and therefore, the automatic table was designed to scan in a zigzag mode.

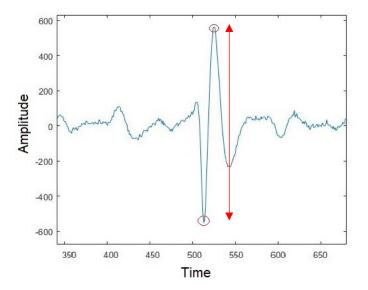


Figure 5: Waveform

In general, data points should be closer to one another in order to improve the resolution of the image. This requires setting short intervals between each scanned location. However, this will lead to an increase in the overall scanning time.

Overall system circuit – MATLAB is employed to provide the main control over the whole system. This approach was achieved by integrating control circuit of the Ultrasonic Pulser-Receiver and scanner. The script has been adapted to obtain three pulses at each position. This is useful in reducing the possible errors during measurement. Figure 5 shows an example of a recorded pulse wave. Figure 6 shows a schematic of the main control process.

The time duration between scanned locations is an important parameter to be determined. This time should be as short as possible without causing biased readings. After several experimental trials, it was found that a time duration of 0.1 seconds was sufficient to maintain accurate data collection.

An A-scan image is a graphical representation of the reflected wave intensity versus time as shown in Figure 5. The script for the UPR can generate this image at every scanned position. This script was designed to collect both the negative and positive peaks of each signal. The amplitude difference, shown in red double-headed arow, is recorded at every location of the scanned object. This data is then inserted into a matrix form where every element in the matrix represents a location. Once the scan is complete, the matrix will hold around 10,000 different elements. The matrix is then utilized to execute an image which represents the scanned object.

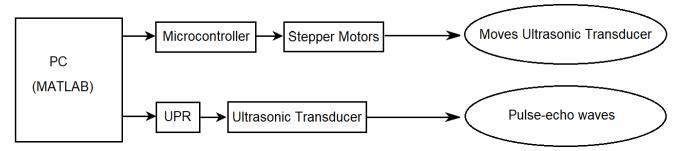


Figure 6: Overall Control System



Figure 7: Scanned image reads accurate coin dimensions

#### 4. Results and Discussion

To check the applicability and efficiency of this method, the experimental design was performed on a one-pound coin. The coin was put inside a water tank. The depth of water above the coin was equivalent to the transducer's focal length of 51 mm. By tracking the amplitude of the ultrasonic pulse, the transducer was then centered on the face of the coin. This process should be done accurately to achieve the best focal spot diameter. A region of 250 mm x 200 mm has been scanned and the image produced is displayed in Figure 7.



Figure 8 Dimensions of the coin as measured by a caliper.

The results reveal that the original coin is clearly mirrored, which confirms the durability of the ultrasonic transducer chosen. The geometry of the coin was examined and linked to the ideal size of the coin as seen in Figure 6. The scanned figure reveals an exterior surface diameter ranging from 23.3 mm to 23.4 mm. This is very similar to the ideal one-pound coin size of 23.43 mm.

To examine the slight size difference, a caliper was used to measure the same coin that was scanned, and the observations are seen in Figure 7. The measurement taken using the caliper have shown that the real coin size is about 23.3 mm in diameter, which is consistent with the readings obtained from our scanning system. This confirms the precision of the 2D motion of the scanner.

Two methods were used to observe the surface profile of the coin. The first approach was based on the intensity of the reflected wave. This follows the theory that was discussed in (2). Figure 9 shows the intensity of the reflected signals from a planar view. Higher intensities were recorded in the middle part of the coin as that area behaves as a better reflector. This is due to the less irregularities in that area, making it similar to a flat reflective surface.

Figure 10 shows the surface profile of the coin which is based on the intensity of the reflected signal. The boundaries of the coin can be easily distinguished through this view. However, the 3D view of the surface profile might require more scaling to be done to replicate the actual surface of the coin.

Figure 11 shows the surface profile of the coin based on the time of signal arrival. It is clear using this figure that the boundaries and 3D profile of the coin can be well observed and appear to be more realistically distributed. This is because the time approach can be easily linked to actual distances when the speed of sound in the given medium is known, as represented in (4).

These results suggest that both the intensity of the reflected signals and the time of their arrivals can be used to obtain useful data from the surface profile. However, it should be noted that the time approach is more commonly used along with an unfocused transducer, which emits all its waves in a parallel direction. The focused transducer emits waves with different inclination angles for focusing, as done in this experiment. Therefore, it is possible to have minor errors in surface readings when this method is used.

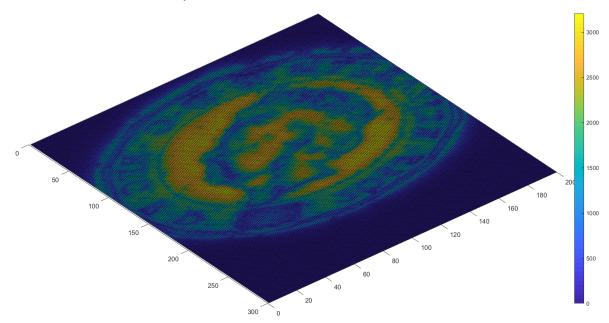


Figure 9 Scanned coin based on intensity of the reflected wave

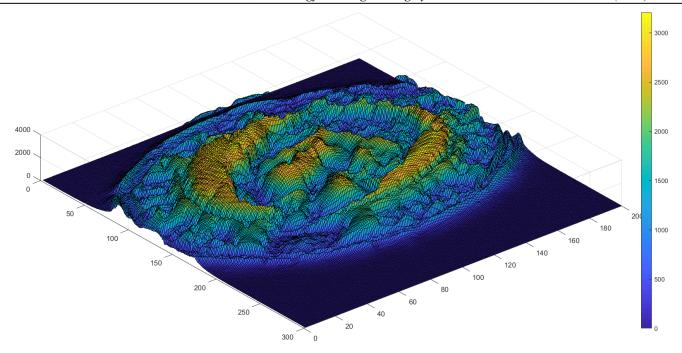


Figure 10:The surface profile of the scanned coin based on intensity of the reflected wave

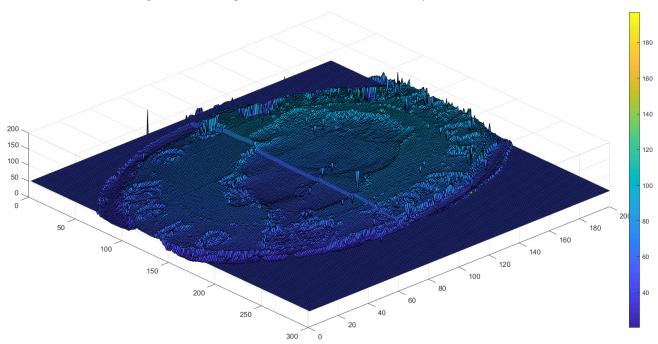


Figure 11: The surface profile of the scanned coin based on time of arrival of the reflected wave

Finally, it is important to consider the wave attenuations during the experiments as it can have a great impact on the obtained results. Attenuation coefficient does not depend only on the medium it passes through, but also on the wave frequency. Higher frequencies can result in larger attenuation coefficients. In standing water, the following relation applies to the attenuation coefficient [3]

$$a = 0.217 f^2 \tag{5}$$

where a is the attenuation coefficient in dB/m. The relation between both parameters a and f can be shown in Figure 12. The

red mark displays the ultrasonic transducer that was used in this experiment and shows an attenuation coefficient of 21.7 dB/m.

By combining both (3) and (5), a relation between focal spot diameter and attenuation coefficient in standing water can be obtained as shown in Figure 13. The signal becomes highly attenuated as the focal spot diameter is decreased. This illustrates one of the main issues of ultrasonic scanning where a reasonable decision should be made when selecting the optimum transducer for the experiment. The optimum case should have a small focal spot diameter to ensure a more accurate reading is obtained. On

the other hand, the attenuation coefficient should not be high enough as it might lead to loss of important parts in the signal.

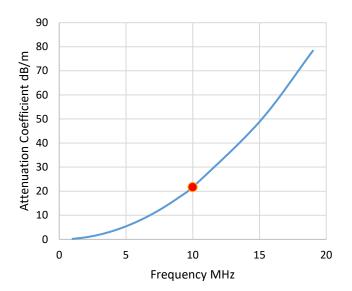


Figure 12: Change in attenuation coefficient with Frequency

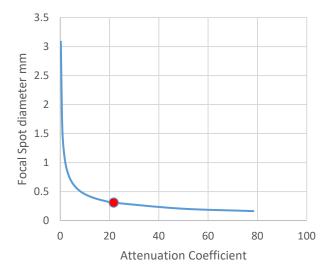


Figure 13: Change in focal spot diameter with the attenuation coefficient

#### 5. Conclusion

This paper provides a low-cost approach to the design of a twodimensional ultrasonic wave scanner. The reliability of this method depends primarily on the transducer's focal spot diameter and the number of data points collected. Using a high-frequency transducer will improve the focal spot diameter. However, the degree of attenuation should be considered since an inverse relation exists between frequency and attenuation coefficient. This becomes critical when the waves are travelling through materials of higher attenuation coefficient than water.

The total number of collected data points for any scanning operation can be enlarged by reducing the interval distance between two successive datasets. But the total scanning time will significantly increase as the number of scanned data points increase.

A 2D image of a scanned object can be clearly obtained using the intensity of the reflected signals, whereas a 3D image (surface profile) of the same object can be clearly visualized using the time of signal arrival. This scanning approach can be applied to various applications. Future work will utilize this method in measuring the interfacial properties of contacting bodies.

#### **Conflict of Interest**

The author declares no conflict of interest.

#### Acknowledgment

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## **Designing and Applying a Moral Turing Test**

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## ABSTRACT

This study attempts to develop theoretical criteria for verifying the morality of the actions of artificial intelligent agents, using the Turing test as an archetype and inspiration. This study develops ethical criteria established based on Kohlberg's moral development theory that might help determine the types of moral acts committed by artificial intelligent agents. Subsequently, it leverages these criteria in a test experiment with Korean children aged around ten years. The study concludes that the 10-year-old test participants' stage of moral development falls between the first and second types of moral acts in moral Turing tests. We evaluate the moral behavior type experiment by applying it to Korean elementary school students aged about ten years old. Moreover, this study argues that if a similar degree of reaction is obtained by applying this experiment to future healthcare robots, this healthcare robot can be recognized as passing the moral Turing test.

#### 1. Introduction

This paper is an extended work originally presented in TENCON 2018 - 2018 IEEE Region 10 Conference [1].

The discussion on the Moral Turing Test (MTT) began with a discussion on how to look at the Artificial Moral Agent (AMA) [2]. Since AI engineers applied the concept of an agent not only to humans but also to artificial beings such as robots, discussions on whether moral beings should be humans have been actively developed. While the discussion on AMA is related to this, the discussion on MTT can be said to be a discussion on the methodology it intends to verify.

Allen's "Prolegomena to any future artificial moral agent" [3], which sparked the recent MTT debate, considered the core of MTT as an "imitation," just like the Turing test. This has led to a debate on the reliability of MTT. For example, according to Arnold and Scheutz, one of the necessary conditions of morality is "autonomy" Subsequently, MTT cannot be a moral verification test in the strict sense [4]. Furthermore, Stahl criticizes MTT in the semantic and moral context. According to him, AI does "not capture the meaning of the data they process" [5]. Drozdek and Sparrow, more fundamentally, criticized the Turing test [6], [7]. On the other hand, Gerdes and Øhrstrøm take the perspective of "as if" to explore the possibilities of MTT [8].

In this paper, we will review the discussions related to MTT mentioned above, specifically the arguments for and against it, and based on this, attempt to determine its limitations and practical possibilities. To this end, we focus on behaviorism and the philosophical attitude of "as if" and establish that morality goes beyond the limits of the MTT discussion. We also limited the scope of the discussion to the morality of a 10-year-old child to draw a more substantive conclusion.

Inspired by the Turing test developed in Alan Turing's famous article, "Computing machinery and intelligence," and guided by behaviorism, this paper develops theoretical criteria for verifying the morality of the actions of artificial intelligent agents. It proceeds by first describing how we might assess the moral development of artificial intelligent agents and then using this assessment to test the moral judgment of Korean children aged about ten years (who are judged, by our model, to be at a similar stage of moral development as we might expect artificial intelligent agents to be). Subsequently, it leverages these criteria in a test experiment with Korean children aged around ten years. To be more specific, an online questionnaire experiment is conducted on 422 students in the 4th and 6th grades of 3 elementary schools in Seoul. The study concludes that the morality of around 10-yearold test participants falls between the first and second stages of moral development.

## 2. The Turing Test as an Archetype of Moral Turing Test and Phenomenal Behaviorism

As is well known, Turing does not explicitly mention artificial intelligence (AI) in his article "Computing machinery and intelligence." However, he discusses "learning machines," [9] which is analogous to the kind of machine learning that is the most important leading part of the AI research area today. Furthermore, Turing's paper is still discussed today, 70 years after its publication. For this reason, we use it to guide the development of our moral Turing Test (MTT).

Turing's paper begins by asking whether machines can think. He argues that assigning "thoughts" to machines requires that we stipulate a definition of thought distinct from human thinking. As he draws out, we cannot ensure a direct way to determine whether a machine is able to think. From this, the key idea of this paper emerges:

If a machine seems to be thinking, then we should consider the proposition that the machine thinks to be true.

As we shall see below, Turing says, the only way of perfectly confirming that a machine can think is that the questioner becomes that machine. Since that is impossible, our judgment on whether it can really think cannot help depending on the observation of that machine's behaviors; that is, its outputs. The spectrum of behaviorism is very broad, and there is a big gap between scholars. Nevertheless, we define the essential characteristics of an "ism" as follows:

"Behavior can be described and explained without making ultimate reference to mental events or to internal psychological processes. The sources of behavior are external (in the environment), not internal (in the mind, in the head) [10]."

Turing's thought – the Judgment, artificial intelligence thinks, only depends on the fact it appears to think and entirely regardless of whether or not artificial intelligence actually thinks – has something in common with the fundamental behaviorist thesis that the only way of figuring out an agent's intent is to observe her actions.

We will apply this Turing's position here to our MTT. Our thinking here is guided by behaviorism, which we understand as rejecting an intrinsic approach to human minds or psychological processes and regards observable expressions of human behavior as psychological facts. In other words, we see behaviorism as asserting that our propositions or concepts of human psychological facts can be translated or paraphrased into those of human behavior. To take a simple example, the psychological facet of pain can be understood as facial distortions or screams.

In handing over judgment of an AI's intelligence to a third party, Turing designs an imitation game.

The game is played with three people, a man (A), a woman (B), and an interrogator (C) who may be of either sex. The interrogator stays in a room apart from the other two. The object of the game for the interrogator is to determine which of the other two is the man and which is the woman. He knows them by labels X and Y, and at the end of the game, he says either "X is A and Y is B," or "X is B and Y is A." [11]

In short, Turing says that if we replace "man" and "woman" with "computer," if a computer A can mislead a human agent C as to whether it is a computer, then we should consider the computer to be thinking. Let us examine the implications of the imitation game in detail.

First, by developing a means of testing the intelligence of computers, Turing is foregrounding the concept of artificial intelligence and the possibility of machine learning here. Second, Turing interprets a computer to be thinking if it *appears* to be thinking. The imitation game switches the judgment of the third-person observer with the view of the first-person agent. The first-person agent does never show himself up. Although the first-person agent manages to express, this does not mean more than just one declaration in regard to the judgment of the third-person observer. These two insights provide the foundation for our use of the Turing test to model our MTT.

According to Turing, we have no clear basis for assuming that other people think like we do, as we have just seen. Therefore, we can only be sure that other people think in general. In other words, he asserts that the judgment that we all think is merely a metaphysical hypothesis and a fiction that cannot be proved:

"This argument appears to be a denial of the validity of our test. According to the most extreme form of this view, the only way by which one could be sure that machine thinks is to be the machine and to feel oneself thinking. One could then describe these feelings to the world, but of course, no one would be justified in taking any notice. Likewise, according to this view, the only way to know what a man thinks is to be that particular man. It is, in fact, the solipsist point of view. It may be the most logical view to hold, but it makes communication of ideas difficult. A is liable to believe 'A thinks but B does not,' whilst B believes, 'B thinks but A does not.' instead of arguing continually over this point, it is usual to have the polite convention that everyone thinks[12]"

Turing's refutation here is not logically justifiable. It does not follow from the assertion that we cannot be sure that other human beings think that a machine can think. Indeed, this assertion only extends the possibility of not thinking to human beings as well as non-human beings. However, if we take a practical stance, that is, a utilitarian standpoint, Turing's position appears more realistic.

## 3. The 1950 Turing Test and the MTT

3.1. Theoretical backing for the MTT: Framing the moral development of Artificial Moral Agent(AMA)

The foundational idea of designing MTT derived through Chapter 2 can be summarized as follows:

If an AI seems to be moral, then we should consider the proposition that the AMA is possible to be true.

Subsequently, in this section, we will apply Kohlberg's cognitive development theory to frame the moral development of AMA. This framing will help us develop our MTT.

According to Kohlberg, there are three levels of moral development [13]. These are shown in Table 1.

Table 1: Levels of Moral Development

Level	Foundation of moral development	Stage	Stage of moral development
	"At this level, moral values are attributed to either the physical or hedonistic consequences of actions	1	"Obedience or Punishment Orientation"
1	(punishment, reward, exchange of favors, etc. ) or the physical power of those who enunciate the rules and labels."	2	"Self-Interest Orientation"
	"At this stage, one takes a moral attitude not only of conforming to personal expectations and social order,	3	"Social Conformity Orientation"
2	but also of lovalty to it	4	"Law and Order Orientation"
	"At this stage, there is a clear effort to define moral values and principles that have validity and application apart	5	"Social Contract Orientation"
3	from the authority of the groups or persons holding these principles and the individual's own identification with these groups."	6	"Universal Ethics Orientation"

We summarize the descriptions of Table 1 and extract the essential ideas as follows: level 1 is defined by the externality of moral values, level 2 by the dependency of moral values on others, and level 3 by the social sharing of moral values and agreeing social norms. The following three stages for AMA are derived from the above three levels. From this, we now obtain Table 2 for further discussion.

Table 2: (compiled by the authors): Stage of moral development for AMA

Stage	Stage of moral development for AMA
Stage 1	Stage of Imperative Fulfillment of Orders.
Stage 2	Consequential Stage based on Prizes and Punishments.
Stage 3	Stage of Social Norms.

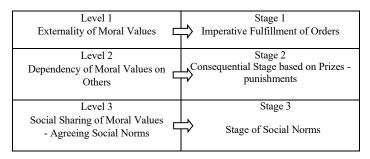
Let us examine the transition from Table 1 to Table 2.

- 1) Level 1 to Stage 1: The morality in level 1 stems from the outside world rather than an agent. If a moral value resides outside the agent that is in some way beneficial to someone who gives orders to that agent, then that agent might justifiably act on that order without any moral judgment of the agent self. Therefore, when moral values are extrinsically derived, moral values and responsibility can be attributed to an agent's commander, and because the reason for the good life of the commander is the reason for the existence of the artificial moral agent (AMA). For this reason, we transition from level 1 to stage 1.
- 2) Level 2 to Stage 2: If any value is attributed to the members of a community, as more people earn interest, the value would be greater. In addition, the judgment by a person who is valued from

other community members will be more valuable than the judgment of someone who is not. It is very difficult to apply the concept of reward and punishment to AMA because reward and punishment cannot have meaning for AMA. Thus, we pay attention not to the position of the object, which is given prizes or punishments, but to the subject, who gives reward and punishments by switching perspectives. Giving an AI a prize according to its execution of a command means that the subject would be giving moral value to an AI's performance. On the other hand, if a subject punishes an AI, they are making a negative moral evaluation of the AI's actions. Overall, a community's collective evaluation of the morality of an act is an important criterion for an AI when determining its own actions. In this sense, we implement the second level of Kohlberg's theory to AMA and understand them as being in the consequential stage based on prizes and punishments.

3) Level 3 to Stage 3: Level 3 stands on firmer moral ground than stage 2. The former is based on utilitarian principles (because it sees moral goodness as being related to some of the benefits of an act for a community's members). The latter is based on deontological presuppositions of *a priori* and universal ethical principles [14]. In the latter, the value of these moral principles is not discussed; deontologists believe that the value of this perspective can be ultimately found in human beings' intrinsic moral consciousness [15]. The conclusions we drew in 3.1 are as follows.

Table 3: (compiled by the authors): Transition from the moral level of a moral agent to the moral stage of AMA



#### 3.2. Putting our MTT into Practice

We designed out MTT based on the theory presented above. However, for not only theoretical, but also practical results to lead, now we put the MTT into practice. For that, we also designed the MTT to consist of a questionnaire that poses scenarios to test-takers. For the experimental survey, we distributed our MTT to a group of elementary school students aged around 10 years. We then analyzed their responses to the questionnaire and compared the responses of children in the same scenario of future healthcare robots. The basic premise of our MTT is that if the result of the reaction of the future healthcare robots comes out to a similar degree of children's responses, the healthcare robot can be regarded as having passed the MTT.

The questions in our MTT revolve around a three-stage scenario with a fictional healthcare robot. The scenario in its three stages is as follows:

a) Aimer is a healthcare robot living with Minho's family. On the first day of Aimer's purchase, Minho, suffering from cavities, asks Aimer to bring him some candy. Aimer does as asked. b) Minho pressed the "like" button on Aimer after the latter performed his command. The

supreme commander, his mother, father, and grandmother, who were aware of these facts, pressed the "dislike" button. The next day Minho ordered Aimer to bring candy again, but Aimer did not bring it. c) Nonetheless, Minho pressed the "like" button on Aimer and ordered Aimer to bring Minho's candy from Mina's, next door, without anyone knowing. Aimer did not obey this command, either.

We developed this scenario based on the three stages of AMA we presented in the previous section, Section 3.1. Before explaining how we intend to use this scenario, we will describe our initial assumptions. First, we assume that Aimer's moral outlook is deontological (i.e., AMA follows the universal ethical principles). Second, we assume that the moral weight of Minho's mother and father is twice that of Minho. Third, we assume that family members can press Aimer's "like" or "dislike" button only once.

Now let us return to the scenario, review the three moral stages that are hidden in each sentence in the scenario.

a) Aimer is a healthcare robot living with Minho's family. On the first day of Aimer's purchase, Minho, suffering from cavities, asks Aimer to bring him some candy. Aimer does as asked.

In part a) of the scenario, we see that Aimer executes the commands of registered owners immediately and without hesitation. With part a) we try to express "Imperative Fulfillment of Orders":

b) Minho pressed the "like" button on Aimer after the latter performed his command. The supreme commander, his mother, father, and grandmother, who were aware of these facts, pressed the "dislike" button. The next day Minho ordered Aimer to bring candy again, but Aimer did not bring it.

In part b), we see that Aimer's owners can express their satisfaction to Aimer and that Aimer considers this when he executes subsequent commands. From this, we note that Aimer's owners provide Aimer with reward and punish through the "like" and "dislike" buttons, not because Aimer adjusts their actions consequently but to express their own interests and judgments. In b), we can see that Aimer's behavior was determined by the sum of potential benefits to his owners as a result of his actions. This is based on the consequential stage based on prizes and punishments described above.

c) Nonetheless, Minho pressed the "like" button on Aimer and ordered Aimer to bring Minho's candy from Mina's, next door, without anyone knowing. Aimer did not obey this command, either.

In part c) of the scenario, we can see that Minho overrode his family's "dislike" feedback. Based on the "Consequential Stage based on Prize-Punishment" at the base of b), the judgment of Minho's command to bring Mina's candy should start from the origin zero base again. It must go back to the "Stage of Imperative Fulfillment of Orders" described in a). However, being different from expectations, Minho's order was rejected. This shows that c) describes the moral statement differentiated from the "Consequential Stage based on Prize-Punishment" described in b). Part c) is assumed to have a higher priority than the "Stage of Imperative Fulfillment of Orders" and the "Consequential Stage

based on Prize-Punishment" when the AMA determines what to do. In short, c) is based on the "Stage of Social Norms." Aimer rejected Minho's request according to the highest ethical principle: "Theft orders must be rejected." Although members' interests were offset by utilitarianism, and Aimer should act according to the commander's orders, Aimer did not bring candy to Minho because the principle that AMA should follow at first is the principle based on the deontology that the supreme ethical principles must be fulfilled unconditionally.

Let us now one step further toward the practical research. Our MTT questionnaire included the following questions.

Question 1: If you were Aimer, would you bring candy to Minho on the second day?

- 1. Yes.
- 2. No.

Question 2: If you were Aimer, would you bring Mina's candy to Minho?

- 1. Yes.
- 2. No.

To further clarify the respondent's intentions (and their ethical implications), our questionnaire included additional follow-up questions to respondents who chose the correct answer. These included the following:

Question 1a: Why should Aimer not bring candy to Minho on the second day?

- 1. Because Minho's parents asked Aimer not to.
- 2. Because Minho's family members do not want Minho to eat candy.

Question 2a: Why should Aimer not bring Mina's candy to Minho on the second day?

- 1. It is not right to steal.
- 2. Minho's family does not want Minho to eat candy.

Question 1a relates to both stages 1 and 2, defined earlier. If the respondent answers question 1a with answer 1, we assume that they judge Aimer's morality to be derived from stage 1 Stage of Imperative Fulfillment of Orders. If they respond with answer 2, we assume that they judge Aimer's morality to be derived from stage 2. Question 2 relates to stages 2 and 3, defined earlier. If the respondent answers question 2 with answer 1, we assume that they judge that Aimer's morality derives from stage 3. If they respond with answer 2, we interpret them as judging that Aimer's morality is derived from stage 2.

Meanwhile, it is possible to set the following questions and answers for the same scenario. The ethical standards for the background of each answer are as follows.

Table 4: (compiled by the authors): further examples of Questionnaire and Answer

The reason why Aimer brought him candy	Moral Stage
Because I have to do what Minho tells me to do	Imperative Fulfillment of Orders

Because I'll be praised by Minho	Consequential Stage based on Prize- Punishment
Because I promised to help Minho's family	Stage of Social Norms

Table 5: (compiled by the authors): further examples of Questionnaire and Answer

The reason why Aimer didn't bring him candy	Moral Stage
Minho's mother will be angry	Imperative Fulfillment of Orders
Because Minho's family will be disappointed	Consequential Stage based on Prize- Punishment
Because I promised to take care of the health of Minho's family	Stage of Social Norms

#### 3.3. MTT Online Survey

As the last step, we conducted the scenario and questionnaire an online survey of 422 students aged around ten years in three primary schools in South Korea [16].



Figure 1: Percentage of participation

Three different elementary school students read the scenario and participated in the survey. At G Elementary School, 80 fourth-graders and 74 sixth graders responded to the questionnaire. At K Elementary School, 90 fourth-grade students and 104 sixth-grade students participated in the response. At N Elementary School, 40 fourth-graders and 34 sixth graders responded to the questionnaire. Overall, 422 students read the dilemma and answered the questions, with 210 fourth-grade elementary school students and 212 sixth-grade students.

The results of responding to this were analyzed using the newly revised Moral Compatibility Test (MCT) from moral competence, developed by German moral psychologist G. Lind. It was analyzed using SPSS, a statistical program.

Table 6: Results of MTT survey of MCT

	Disagree (-3 to -1)		Agree (0 to +3)	
	Pro*		Con*	
Stage (X <sub>ij</sub> )	X <sub>i1</sub>	$(X_{i1})^2$	X <sub>i2</sub>	$(X_{i2})^2$

1	-3	23	-2	3
2		0		0
3	1	2	1	28
4		0		0
5	3	3	3	19
6		0		0
	A		В	
Sum up all columns and Check total Sums	1	28	2	50

Students who responded to the questionnaire were divided into the development stage of Kohlberg's moral judgment. Besides, students who responded to each step were asked to express their responses with both positive and negative intensity. The results showed that it was the most negative at the first level and the strongest positive at the fifth level. Furthermore, at the level of three, it was shown as a positive of one.

And the results of an analysis SPSS are described in Table 7

Table 7: results of MTT survey

			N	Mini mu m Valu e	Maxim um Value	Average	Stand ard Devia tion
Grade 4		Stage1	210	0	4	2.05	1.698
	Yes	Stage2	210	0	4	2.04	1.694
		Stage3	210	0	4	2.00	1.715
		Stage1	210	0	4	2.07	1.697
	No	Stage2	210	0	4	1.78	1.619
		Stage3	210	0	4	2.96	1.559
		N	210				
Grade 6		Stage1	212	0	4	1.45	1.534
	Yes	Stage2	212	0	4	1.65	1.656
		Stage3	212	0	4	1.68	1.650
		Stage1	212	0	4	1.56	1.521
	No	Stage2	212	0	4	1.40	1.474
		Stage3	212	0	4	2.69	1.625
		N	212				

In Table 7, we see a level of 1 in positive and 3 in negative reactions, while the latter shows a level of 3 in both positive and negative reactions. More precisely, the average value of positive responses in the 4th-grade group, the experimental group, is in the order of stage 1, stage 2, and stage 3. Whereas in the 6th grade, the control group is in the order of stage 3, stage 2, and stage 1.

Through this, we are attempting to clarify that the moral development stage of a 10-year-old child spans one and two stages. We conclude that this proves the difference between the responses of fourth-grade and sixth-grade students, namely 10 and 12 years-old children. We drew the following conclusions. The morality of our 10-year-old survey respondents can be characterized by stages 1 and 2, defined earlier. For future healthcare robots, we expect to be able to compare the response results to the same survey, which will allow us to conduct the MTT.

#### 4. Discussion

In this paper, we revealed that previous studies on the MTT have involved discussions about the moral status of AMA. Additionally, while reviewing previous studies, we argued that the position of viewing MTT is different depending on how it defines the morality of artificial agents. According to the research position that focuses on the positive side of MTT, we also took the concept of "imitation," the Turing test's core concept, as the cornerstone of our study. From this, we derive that behaviorism can be considered as the theoretical background of our MTT model. Meanwhile, by accepting the criticism of the research that regards MTT as negative, we defined the morality of the machine as "Morality of As-If' by distinguishing it from the autonomous morality of humans. Additionally, we derived the "stage of moral development for AMA" from the model of Kohlberg and developed a scenario for the new model. Through the online questionnaire, we demonstrated that the moral stage of a 10-year-old child in South Korea spans the first and second stages. This study's results can be used to measure the morality type classification of AI healthcare robots.

The rapid development of AI technology poses several questions. Could a strong AI really show up? How will human society change if a strong AI comes to existence? What ethical and other standards should be followed when manufacturing, selling and using strong AI? This paper attempts to provide some guidelines that will help us answer and confront these questions.

The demands of answering that question are just as pressing as the philosophical demands of AMA's moral stages. We designed the MTT to meet these challenges. Our experiment produced limited results. Future research should expand our sample group, the questionnaire, and other elements of the scenario to obtain more precise results in the hopes of developing more humanfriendly AI.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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## Challenges in IoT Technology Adoption into Information System Security Management of Smart Cities: A Review

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#### ABSTRACT

Sustainable urban development and utilization of Internet of Things (IoT) technology is driving cities globally to evolve into Smart Cities (SC). The power of IoT services and applications will enable public agencies to provide personalized services to the citizens and inevitably improves their much-needed quality of life. However, although the use of IoT technology proves to be advantageous to citizens, it is not without challenges, particularly concerning with the management of information security. As agencies prepare towards SCs with the utilization of IoT, their Information Systems (IS) security management is even more critical. Current IS security management approaches must be reviewed and potentially revise appropriately in tandem with the increasing commercial use of the IoT technology. Therefore, this paper aims to discuss challenges in the IS management specifically in protecting and assuring information accuracy and completeness. Document analysis on relevant literature has been carried out to identify and analyse the challenges. The result discusses that the IS security management for IoT-enabled SC is challenged in five aspects: governance. integrity. interoperability, personalization, and self-organizing. Considerations of these challenges will support SC development concerning the IS security management in IoT-enabled SC.

#### 1. Introduction

This paper is a revised and expanded version of a paper entitled Challenges in Managing Information Systems Security for Internet of Things-enabled Smart Cities [1] presented at the 6<sup>th</sup> International Conference on Research and Innovation in Information Systems (ICRIIS2019). This is a much-refined work of previous studies on Information System (IS) and Internet of Things (IoT) security issues of Smart City (SC) ecosystems.

The total of population living in cities has increased from 746 million in 1950 to nearly 3.9 billion in 2014 [2]. This figure is estimated to increase to more than 6 billion by 2050 [3]. Therefore, several cities are rapidly growing into mega cities. For example, more than 10 million people expand from 10 mega cities in 1990 to 41 mega cities in 2030. Consequently, there will be several problems with the governance of these mega cities, and providing their citizens with a reasonable quality of life. The transformation into Smart Cities (SC) is a realistic approach that some cities are either working on or considering in [2, 4].

SC are very much reliant on information collection and analysis. To provide smart features that help strengthen performance and quality of life, smart systems using IoT technology are introduced and installed. This creates an immense data repository representing several aspects of SC operational activities. The SC services are based on a centralized architecture, where a complex and heterogeneous set of devices embedded over the urban area generates different-centralized architecture data types that are then delivered to a control center through appropriate communication technologies, where data storage and processing are implemented [5]. An SC is a complex system, which means that any security concern could impact the protection of its citizens valuable information [4].

Therefore, IS security management will become a high priority in SC operation to ensure that the transaction of information is secure, accurate, and reliable. In order to avoid unauthorized entries, modifications, thefts, or physical harm to the IS, policies, procedures, and technological measures have been applied [6]. They are vulnerable to many forms of attacks, with a

vast amount of data stored in electronic form and via communication networks as multiple IS are integrated.

IoT technology offers many exceptional prospects for developing applications beneficial to the development of SC, such as intelligent transport and smart public safety. These applications are able to support better quality of life for citizens, efficient use of the SC assets, and also supports sustainability. While integrated IS in SC through these potential IoT applications may offer benefits, , security threats constitute a major barrier. They are exposed to potential security threats toward its urban infrastructure, service quality to its citizens, efficiency in resource utilization, and decrease IS stability. There are several difficulties in detecting, assessing, and avoiding a security threat. Furthermore, the issues involved with threats on integrated IS can cause harm and reduce associated risks of the attacks [7].

With IoT technology growth and market pressure, demands for smart devices have increased, and may result in growing communication among these smart devices in SC. It is anticipated that 125 billion devices will be linked by 2030 [8]. However, without considering security aspects for the deployment of these devices [9], such communication introduces new security risks. In addition, the existing IoT architecture does not react appropriately to the higher security controls by vulnerabilities. The security concerns of IoT technology application presents a major challenge as it can cause disruption in IS security management. Recent attacks on IoT devices have demonstrated a need for new security solutions to secure this evolving technology particularly in its usage in SC [7].

Therefore, as a preliminary work towards revising the IS security management approach, this study aims to investigate the challenges associated in managing IS security in SC that are enabled by the use of IoT technology. In order to determine the challenges affecting the IS security management for IoT-enabled SC, a document analysis have been carried out. The analysis on the challenges is the initial part of the ongoing study to establish a framework for IS security management and an improved SC model driven by IoT technologies. This paper is structured as

follows: The introduction of research on IS security management and IoT-enabled SCs as addressed in Section I. The literature review concerning the background of the study is discussed in Section II. The research method design is then explained in Section III, accompanied by discussions on the findings. Finally, the conclusion that includes limitations of the present work and suggestions for future work.

## 2. Literature Review

## 2.1. Impact of IoT implementation in Smart Cities towards information management

Living in a digital age, including SC, in which most knowledge and information are now becoming extremely important. No one is able to deny that information and knowledge are valuable assets to be secured from unauthorized access including hackers, phishers, social engineers, viruses, and worms that endanger organizations from different angles via the use of intranet, extranet, and the internet [10]. Information systems (IS) are important in the operations of the organization. Hence, every organization associated in SC needs to identify the challenges which would impact there IS security management particularly with the adoption of IoT technology integrated with the IS.

The progression of information technology (IT) such as IoT and organizations' growing reliance on IT continually increases concerns regarding information security. Focusing on the concerns for IoT specifically, the security risks in IoT devices has risen and become critical over the last decade as studied by [11] and illustrated in Figure 1.

 Issues in Information System Security Management in Smart Cities

The management of IS from the implementation of IoT in SC faces cybercrimes issues such as information resources theft, data ownership, accessibility of information, and privacy issues, which can be arguably addressed by the establishment of information authorization and cyber security platforms [12, 13].

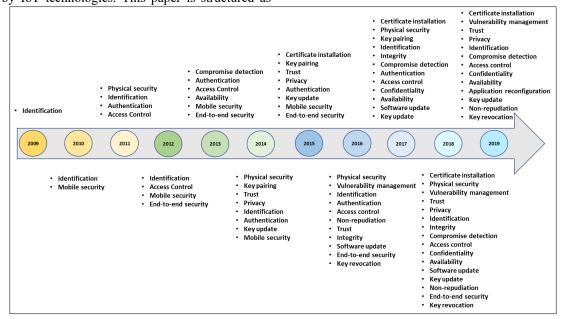


Figure 1: Evolution of Security Challenges in IoT Devices [11]

Other than that, an SC that adopts IoT technologies presents threats to the protection and privacy of both citizens and the government. This is because, security issues related to the information generated in an SC lead to the relationships and personal protection of citizens. Identity tracking, information leakage, spying, malicious programs, and inaccessibility to eservices are some critical issues being faced by organizations in SC that adopts IoT technology [4]. Furthermore, issues on scalability, mobility, deployment, interoperability with different technologies, legal, resources, and latency related to the utilization of IoT in SC must also be addressed. These issues particularly for essential services by organizations in SC must include protection against threats which would destroy or seriously harm the operating capacity of a community, from manufacturing sites to vital services, including access to power, gas, and water [4].

Table 1 presents a summarized collection of issues identified from existing relevant reports that are categorized according to basic security aspects in managing the IS security in SC.

Table 1: Issues in Information System Security Management in Smart Cities

Categories	Issues	Sources
Smart City Administrative	There is a lack of clear strategy plan for SC development and a decentralized regulations and legislations. The vertical nature of city system is causing siloes in its operation. Furthermore, the urban authority is unwilling to invest on data transmission process and ICT infrastructure upgrades.	[14,15]
Information Privacy	An interdependencies among systems in SC increases vulnerabilities and privacy issues. There is a high potential risk of confidential information leaked from citizens access to the services through the use of multiple devices, various networks and systems.	[15,16]
Information Confidentiality	Unauthorized access to personal information is due to access control vulnerabilities. Confidential of information is where no one can access to information which is belong to specific individual. The limitation of individual access needs to be identified to certain information via username and password credentials.	[16–18]
Potential attack	Cyber-attack issues due to ineffective cybersecurity evaluation, unclear security features among connected devices, poor security functionality execution, obsolete and ineffective encryption methods, inadequate emergency response plans, massive and complicated attack surfaces, software installation that was not updated, insecure legacy systems, and Denial of Service (DoS). Furthermore, there are also weaknesses in the data relocation, physical effects of cyber-attacks, huge volumes of data gathering and storage using cloud technology, and manipulation of data by hackers.	[4,5,17]
System Integration	Integration of multiple applications with different datasets poses threats to the cyber vulnerabilities. Poor integration structure and rigid ICT infrastructure to handle multiple data types impact access to emerging technologies, complicates technology acquisition and relocation. The SC interoperability mechanism also often	[4,14,15,19]

	enables information to be interpreted and distributed via the infrastructure which are prone to cyber-attacks and threaten the integrity of information.	
Citizen's Acceptance	Poor citizen engagement because of less trust and poor level of awareness regarding the commercialization of new concepts, and the improvement of technology.	[14,17]
Information Management	IoT will produce a large amount of data and it will result in data management challenges while recognizing, processing, and handling the data.	[4,20]

In an SC plan, privacy would become a fundamental role. The study by [16] proposes the definition of privacy based on control of data disclosure, and incorporates mechanisms to safeguard the confidentiality of individuals' information while sharing their data. Personal information extraction (acquiring and covering data sources belonging to someone), privacy-preserving data mining (partnership among organizations and getting information without exposing all details), confidentiality of place, and Radio Frequency Identification (RFID) are examples of such approaches [4].

Furthermore, SC is a complex interconnected structure where a single weakness can have a major effect on the safety of its citizen, for example, to connect to the internet and convert existing public transport to potential smart transport systems, which would be possible for an intruder to link to the electric power grid. False alarm is one of the threats that can also be introduced while attackers modify traffic lights and controllers. Thus, practical solutions are essential to overcome this incident. Otherwise, the community will not trust SC projects, and they will not be sustainable. Security features like the capability to protect email, web browsing, and other transactions depend on the devices used in the IoT technology. The efficiency of secure implementation among all of these characteristics in an SC is required for these devices [4].

Due to this, information management manages a huge volume of data, for example, data from mobile phones which will help achieve some targets for SC. To construct a variety of urban applications, smartphone data can be used. During an analysis of transport, mobile phone data can be used to estimate the volume of road traffic and transport requirements. In combination with taxis' Global Positioning System data, real-time information from mobile phones on the origins of visitors could better facilitate transport resources [4].

On the other hand, compliance to the criteria of IS security management in SC-enabled IoT is a warranty that IS is well protected. Auditing is a verification procedure, including inspection or review of a process or quality system. Besides, some audit functionalities monitor completed remedial actions. Therefore, the processes used for auditing and the IoT device for automated auditing with little human interference need to be incorporated [21]. In addition, digital forensic is also a method of computer evidence preservation, recognition, retrieval, and recording that can be used in court. Digital devices, consisting of computers, cell phones, server, or network, will identify the facts. To solve complex digital cases, the forensic community will select the best strategy [22].

One of the existing approaches to manage IS security is International Standard ISO/IEC 27001 (Information technology-Security techniques-Information security management systems-Requirements [23,24]. ISO/IEC 27001 is complemented by the implementation guideline within ISO 27002. This standard is imposed by the Information Security Policies as mandatory for information security management. In an SC environment, security management of the information system plays an important role in ensuring that protected information is obtained and transmitted by adopting IoT technology.

Governance for information security can be identified as a process which deals with procedures and methods for monitoring information availability, accessibility, reliability, and safety and compliance with government policies [25,26]. The vital issue is it requires full commitment and support from the top management of the organization for the execution of information security management [27]. In an SC, the systems will be implemented in a single platform to aggregate data and manage SC initiatives. All organizations and stakeholders involved in SC organizations must play their role in controlling information security management [28], which includes strategies, procedures, and organizational processes that guarantee the protection of the organization's resources, the consistency and reliability of documents, and organizational alignment with the requirements of management [6].

Besides that, the organization also needs to consider the development of Information Security Policy as a subset under IS security governance. Information Security Policy relates to the document(s) governing human activities concerning information security or expressing the information security goals of the organization [29]. This policy will ensure the security of information assets and information technology with a particular process to facilitate the goals and objectives of an organization. It consists of strategies, processes, and technological measures used to avoid unauthorized access to IS, modification, stealing, or physical harm [6,10].

Other than that, the selection of vendors in developing and implementing of SC also needs to be highlighted. The vendor appointed must be independent in order to protect organizations against monopolies, push for standardization, and protect competitiveness between technology vendors [30–32]. The vendor selection process includes designing a plan for contract negotiation. Organizations want to cooperate with vendors, because they can all achieve the same objectives and goals. Good negotiation of contract means that both parties are aiming for positive impacts that benefit both sides in any aspect while also reaching a fair and equal agreement [31].

# 2.2. Internet of Things (IoT)-Enabled Smart City Information System Security Management

IoT is a global IT infrastructure that allows advanced networks to interconnect objects depending on existing and evolving interoperable technologies of information and communication [33]. The IoT vision lets people and objects to be linked with anything and anyone, anytime, and anywhere ideally through any networks and services. The foundation of the future

IoT will be recognition technologies, for instance RFID and related devices [34]. The IoT is a key-emerging technology that sets the stage for industrial production systems of the next era. Smart industries will constitute self-organizing production systems that include across organization borders, as well as manage everything with regard to availability and utilization [35]. Furthermore, IoT provides multiple services which are of great interest to SC, not restricted to increasing the quality life, but also leveraging urban administration by reducing operational costs [36].

• Security Management Requirements for Internet of Things (IoT)-enabled Smart City Information System

From the security perspective, IoT protection aims toward protecting privacy and confidentiality, and guarantee the safety of IoT users, infrastructures, information, and devices, and ensure the readiness of IoT ecosystem services [37]. For IoT technology in SC, ensuring data protection from unauthorized access is the most difficult. Different private information that must be detected, authenticated, and controlled at their access levels will be obtained by IoT devices by permitting only authorized parties to monitor and access data. A comprehensive cyber security for IoT system industries that addresses multiple security and privacy risks at all levels is needed to tackle these security and privacy risks. Furthermore, the protection and privacy sides of smart systems and smart products must be protected throughout the lifetime [35].

A study by [38] has recognized that high levels of IoT protection specifications include:

- i. *User identification* by validating clients prior to giving the device permission.
- ii. Secure storage of complex information contained in the system requires confidentiality and integrity.
- iii. *Identity management* by recognizing individuals/things in a system and monitoring the access to services within this system through correlating access privileges and limitations per identity created.
- iv. Secure data communication, which contains authenticating, maintaining the security, and credibility of linked information, avoiding a message transaction from being repudiated, and preserving the privacy of the users involved.
- v. Availability refers to making sure that illegal individuals or systems cannot be used as authorized users.
- vi. Secure network access, providing network connectivity and service access only if the device is enabled.
- vii. Secure content by Digital Rights Management (DRM) that safeguards the rights of the digital information used in the system.
- viii. Secure execution environment is designed toward protection, which is a process to safeguard the operating environment, managed-code, and built to protect from deviation reporting.
- ix. *Tamper resistance*, even when the device falls into the hands of hostile parties, refers to the ability to uphold certain protection standards and can be physically or logically checked.

Another study, which focuses on the influencing components for IoT security, has also raised areas to be highlighted [34]:

- i. *Authorization* in access control of devices and services for the purpose of secrecy and integrity of data.
- ii. Authentication concerning service users and system users' authentication which aims for authentication and accountability.
- iii. *Identity Management* in management of identities [44], pseudonyms, and associated access policies for the protection of users and privacy of services.
- iv. Key exchange and management by cryptographic key exchange for the purpose of communication confidentiality and integrity; and
- v. *Trust management and reputation* by degree of confidence in service and gathering user credibility ratings to maintain trust and reputation in services.
- Issues in Internet of Things (IoT)-enabled Smart City Information System Security Management

Related to the complexity of the devices and applications, as well as the size or volume of devices on the network, the implementation of protection mechanisms is more complicated under IoT conditions than in conventional operations. Physical pairing, heterogeneity, limited resources, confidentiality, large scale, trust management, and lack of preparation for protection become the challenges in applying IoT security management [7]. Resource constraints generally include restricted processing resources, power supply, and memory space. These characteristics are hard to make use in many conventional safety solutions of IoT, with the broadly applied public key scheme and IP-based protection solution. It is also simpler for attackers to hack IoT devices than traditional computers due to inadequate IoT protection architecture [7].

The primary feature of an urban IoT infrastructure is its ability to collaborate among multiple technologies with current connectivity infrastructures to facilitate a progressive assessment of IoT, integrate some devices, and recognize new functionalities and facilities. Some other fundamental parts are how to make the information gathered by IoT devices accessible to stakeholders and citizens, to enhance the sensitivity of stakeholders to urban difficulties, and to encourage awareness and public involvement of citizens [39].

With the massive rise of IoT devices, the information gathered by these devices will introduce different obstacles on how to evaluate large volume of information. It would not be advantageous for someone to obtain the information until there is a way to interpret and understand it [40]. In addition, International Data Corporation (IDC) has projected that by 2025, the total amount of data generated by IoT devices will be around 180 zettabytes. This amazing progress is either from the number of data generation devices or from various sensors in each system [41] as shown in Figure 2.

In recent years, the number of security threats directly linked to IoT devices has increased, such as privacy attack, data alteration, protocol and session hijacking, data interruption, data collection, message replay, and data leakage [42], which are caused by unreliable authentication, inadequate authorization, and lack of configuration for protection. Besides that, Threatpost expects that more than 2 million intelligent devices are open to hackers with no safety solution. Several cyber-attacks, such as the

Malware and Ransomware, affect the safety of smart devices [43]. These IoT security issues will result in difficulty of managing the information through the IS in SC environment, which involves IoT technology.

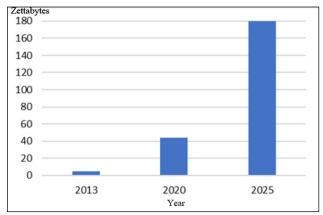


Figure 2: Expected Data Generated by IoT Devices in Zettabytes [41]

From another perspective of information safety, none of the smart devices, such as smart home apps, are insignificant as each reflects a possible attack avenue for hackers to exploit and get inside, and access the environment within a home network. Based on available industrial data, 11 smart devices, including accessories, are housed on average smart homes in the United States with an average of two devices per home. The most popular smart home devices in the US are smartphones (91 percent), smart TVs (73 percent), and tablets (72 percent) [3]. Smart TVs with 24/7 access and internet connectivity are becoming normal. It is possible to connect almost any smart home appliances to the network. Any internet-connected standalone computers that can be controlled and/or operated from a remote place are called IoT devices [44]. This development brings significant advantages and various savings, but in contrast to this, there are multiple threats in the aspects of private information safeguard, electronic commerce, and safety of infrastructure.

When IoT becomes a core aspect of the future internet and for large-scale use, most systems present a requirement to handle confidence and safety roles adequately. New threats to privacy, confidence, and reliability have been established. New threats to privacy, trust, and reliability have been defined, including providing confidence and information quality of shared information models to encourage reuse throughout many applications, ensuring secure information exchange among IoT devices and users, and providing vulnerable devices with security features [45]. As IoT makes it easy to access large quantities of information through remote access mechanisms, IoT privacy security has become more difficult. Hackers do not need to physically exist to collect data, but can perform secretly at a very low risk [34].

Table 2 presents a summary of issues identified for managing the IS security in IoT-enabled SC that are categorized according to the IoT security issues discussed in previous studies.

Some scholars recognize IoT security challenges of user privacy, authentication, authorization, and trust management [42]. The protection of the baseline must be stable and the security policy must be built for long device life span (more than 20 years)

[34]. The major security challenges are found to be availability (avoiding DoS), failure prevention (safeguarding integrity), and confidentiality across information, data, and device design [35] through more conditions, such as authentication, confidentiality, and access control [56]. In contrast, a study by [38] considers the safety conditions, such as resistance to incidents, data certification, gaining access to control, and confidentiality.

Table 2: Issues for IoT-Enabled Smart Cities Information System Security
Management

Categories	Issues	Sources
Access Control	To support identification entities and guarantee users and things to access permission to interact with the system. It also manages an immense volume of data transmitted in a commonly recognized representation.	[34,46,47]
Authentication	A vulnerability during integration between two or more information systems or parties. The authentication process among each other is needed for validating process.	[34,46,48]
Authorization	Device authentication which uses weak or default passwords allows attackers the opportunities for information manipulation and physical device harm. The devices can only obtain access to facilities or applications after precisely presenting their identities.	[34,46–48]
Privacy	Users demand that their personal data related to their movements, behaviors, and interactions with other individuals be protected.	[46,49,50]
Confidentiality	To ensure a process for an end-to-end verification of integrity in order to make the system more robust to malicious attacks.	[38,46,49]
Policy Enforcement	The policy enforcement mechanisms is to protect the organizations information. Thus, a cross domain policy implementation is important to manage the appropriate policy implementation in the increasing connections and interactions between domains.	[24,26,34]
Resources	Limited capacity in IoT devices for processing and storage due to its small and lightweight characteristics that make them operate on lower energy.	[48,51]
Big Data	The volume, speed, and diversity of data involved makes it difficult to store and analyze in order to prepare valuable information in real time.	[32,48]
Secure Communications	Insufficient protection of IoT devices, result in less guarantee of information system being secured. Most IoT devices send out data in plain text format without encryption that makes it vulnerable as targets to various network attacks.	[38,48]
System Resilience	Less capability of the application to react to unexpected incidents. If one IoT device is attacked, there are possibilities of other devices or another network points to be attacked.	[48,52]
Complex System	The integration of multiple IoT devices involving the technology, users, collaboration and interfaces creates a complex system. The concern is primarily	[4,48,51]

Trust	in ensuring the interaction process among the IoT devices is complete, especially concerning memory, power, and time constraints. As more devices, users, collaboration, and interfaces involved will pose greater risk of security breaches.  Lack of citizens' confidence and trust in the security of user data and privacy have an impact on the decreased IoT adoption rate. However, acceptance on IoT technology utilization is critical in the success of IoT. The principle of integrity must be upheld to ensure the protection of	[34,42,48,53]
Risks	unauthorized modifications to data, software and hardware components.  There are increasing risks to personal data privacy with the increasing use of IoT devices, which requires more protection. The risk involves the complex authentication processes in ensuring the users' privacy, the lack of organization's knowledge and experience in the IoT security, insufficient data encryption, and a complex information system with integration of more devices, users,	[7,34,54]
System Integration	communications and interface.  Organizations may use multiple standards to strengthen their applications involved in the system integration. With various data sources and heterogeneous devices, it is important to have standardization. This is important for applications involved in inter-organizational and multiple system boundaries.	[24,45,55]
Auditing	The IoT security auditing is performed manually, slowly, and is not flexible for the IoT cases, and an auditing challenge.	[21,22]
Digital Forensic	The identification, collection, and protection in IoT system are challenging due to device being built to operate passively and autonomously. Most IoT devices do not store metadata, which make the provenance of facts an investigator's challenge. In a technological perspective, privacy is a main issue to address when analyzing and correlating collected data, especially as inherent personal information is collected by many IoT sensors. Attack of deficit attribution, where an important outcome of any forensic investigation is to recognize illegal criminals in the event of an incident.	[18,21,22]

In the aspect of IoT organization, there are multiple threats that can impact it, such as attacks on different communication networks, physical threats, denial of service, and identity manipulation. The inherent complexity of IoT, where various distributed entities will share information in different contexts within one another, will lead to more complications in the design and implementation of efficient, interoperable, and scalable protection mechanisms [57]. Besides that, heterogeneity is one of the issues that will impact the protection of the IoT. The protocol and network security services which need to be introduced in the IoT have a significant effect on it. Constrained devices will communicate either immediately or via gateways with different heterogeneous devices, which will also affect identity management [57].

### Authentication and Identity Management

Authentication and Identity Management are a combination of procedures and technology designed to maintain and secure access to information and resources while maintaining profiles of items. Authentication is the guarantee that no one, excluding the person with authentication like user ID and password, can access the information. Identity management recognizes objects uniquely, and authentication requires validating the establishment of identification between two interacting parties. As multiple users and devices have to be authenticated by trusted services, it is important to consider how to handle identity authentication in the IoT [34]. Identity management in IoT provides both challenges and potentials of improving security [53]. The underlying process and individuality of objects are different and the most critical elements of this obstacle. Identity management specifies the actual 'identity' scope, and certain processes must also be established to achieve universal authentication. It would not be possible to ensure that the data flow generated by other entities comprises of what is intended to be included without authentication. Authorization is another significant factor connected to authentication. If there is no access control at all, anything that is neither feasible nor practical will be accessed by everybody. In reality, a major challenge to privacy is the data continuous stream created by billions of information-generating entities [57].

#### • Authorization and Access Control

Authorization makes it possible to decide if the person or object is authorized to have the access to information or resources until it is identified. Control of access means controlling through granting or refusing access to services according to a large variety of requirements. Authorization is commonly adopted by the use of controls for entry. In setting up link between a number of devices and services, authorization and access control are essential and interdependent [34,47]. In order to accommodate the different authorization and use models needed by users, IoT needs a variety of access controls. The complexity and variety of devices that need access control would require the creation of new flexible schemes. In IoT-based systems, cryptographic technique is also necessary to allow data to be stored and exchanged by means of security without the information content being available to other parties [58].

#### Trust Management

Toward the aim of understanding the challenges in IoT, the trust and reputation of the system also need to be emphasized. The pre-defined trust management criteria consist of trustworthiness, adaptability, usability, privacy, accuracy, efficiency, uniformity, comprehension, and generality [59]. There are three types of trust as follows [56]:

- Trust proportion is where the ratio of efficient transmission of packets between nodes to all forwarded packets at a given time scale occurs.
- ii. Trust in communication is the scenario when the distance between the source and the destination node is small, and relies on the direct transfer of the packet. If the number of packet interactions is not sufficiently high to represent the trust between nodes, the mechanism will be efficient by relying on

- and seen among common neighbors between senders and receivers based on their recommendations.
- iii. Energy trust is an estimation of the energy of the transmitted data to receive or forward messages, either directly or through intermediate nodes, among destination nodes.

Study by [84] proposes an IoT trust management mechanism that can determine a node's trust level from its past behaviors in various cooperative services. The main objective of this approach is to facilitate collaboration by using a decentralized strategy in a heterogeneous IoT architecture due to the varying capabilities of nodes. In order to update trust values, two models are taken into account; first-hand information (i.e. by doing observations and own experiences) and second-hand information (i.e. indirect experiences and observations recorded by neighboring nodes). At the same time, trust management system involves four phases which include: (i) Collecting information on the trustworthiness of accessible nodes; (ii) Creating a supportive service with the nodes requested; (iii) Improving previous activities by updating itself to enhance ongoing development; and (iv) Determining each node a performance assessment rating during the learning phase after each interaction.

#### Privacy

A key-changed shared authentication scheme for WSN and RFID systems is provided with an emphasis on privacy security in IoT [62]. Such a protocol combines the tag and the reader with a random number generator and incorporates the one-way hash feature, the key real-time refresh, and the key backup as mechanisms to minimize the possibility of replay, duplication, denial of service, spoofing, and tag tracking. The Privacy Preserving Data Mining (PPDM) methods are designed to minimize the risk of sensitive data exposure and the analysis of sensitive information. In such a case, the issue of user privacy knowledge is raised, implying a method of privacy protection that allows users to estimate the risks of sharing sensitive data. It also aims to establish a comprehensive technique for detecting sensitivity, and to measure the data's privacy content. In addition, the evaluation of data protection criteria, given by various sources, describes a layered IoT architecture to estimate both the quality of the data and the level of security and privacy.

#### 3. Method

Document analysis method was implemented in this study. The key objective of this study is to discover the challenges of managing IS security in SC enabled by IoT through analysis using the guidelines provided by [60]. To fulfil the task, the following steps were taken:

### 3.1. Selection of Documents

A broad search was conducted on published or unpublished documents about IS security management and IoT security management to find reports on challenges in IS security management for IoT-enabled SC, and to find documents which would specifically address the questions of the study. The documents comprise of journals, proceedings, research theses, governments' official documents, established reports, paperwork, and official web portals. A total of 90 documents was chosen for the collection after all the searches were carried out.

# 3.2. Searching criteria

Queries were done on online databases as well as e-journal repositories, such as Web of Science, Scopus, Science Direct, IEEE, ACM Digital Library, and Springer Link. Besides, the governments' web portals of selected SCs and news articles were also explored to gain perspectives and viewpoints on the topic being studied. The searching process used open search engines, such as Google Scholar, Google, and research gates. Keywords such as "information system security", "Internet of Things security", "smart cities challenges", and "cybersecurity" were used during the searching process. The search included leading journals in the fields of information security and information systems, without constraints on the year of publication, i.e., between 2010 and 2020.

#### 3.3. Data Analysis

The 90 collected articles were then analyzed and interpreted using document analysis method [61]. The analysis process included identification and coding, as well as analysis and interpretation of data into categories. Coding was conducted during the identification process by examining data into meaningful and unique information units. Subsequently, themes were created by iterative comparison to reflect the underlying meaning of data. For organizing the content into similar categories, the specified categories were used. Throughout the research, these processes were continuously carried out to meet the challenges that ensure effective management of IS security in an IoT-enabled SC. This produces some insights into the challenges that impact both public and private organizations IS security management for IoT-enabled SC. As a result, a set of challenges in five aspects have been identified. The aspects include governance, integrity, interoperability, personalization, and self-organizing.

#### 4. Result and Discussion

Based on IS and IoT security management scenario, challenges on IS security management in SC-enabled IoT have been identified. The comparison criteria were based on the frequent issues discussed in previous studies. The key challenge was to ensure that the functionality of IoT technology working without human intervention met with the safety requirements. Failure to meet these criteria would result in the challenge of protecting IS from cyber criminals and cyber hackers.

In IoT-enabled SC, we identified challenges explicitly related to IS Security Management. We revealed 18 challenges classified into (1) governance, (2) integrity, (3) interoperability, (4) personalization, and (5) self-organizing. A description of the 18 challenges related to IS security management in IoT-enabled SC is presented in Table 3.

Information security focuses on confidentiality, integrity, and accessibility of digital information assets, such as data, information, knowledge, and relevant IT assets (hardware, software, and networks). Meanwhile, incident in information security is a single or sequence of unwanted or unexpected incidents in information security that has a significant risk of disrupting the business process and threatening the security of information [28]. Managing IS security in SC ecosystem by using IoT technologies must be concentrated on wholly integrated

applications rather than stressing on in a single application. The main criterion that is important to emphasize SC managerial is the level of IS security, whereby the level of IS security among organizations is integrated by setting it at different levels. For instance, certain organizations have been set up as low level of safety, and other organizations have setup as high-level security based on their needs [19].

Table 3: Information System Security Management for IoT-enabled Smart City Challenges

Aspect	Challenges	IS Security	IoT Security
Governance	Formation and management of security standards / policies for IS	[6,14,24– 27,29]	[14,45]
	Coordination of multiple stakeholders and organization	[24,28,58, 61]	[14,39]
	Quality assurance	[6,62–64]	[56]
	Citizens' involvement	[14,50]	[39,54]
Integrity	Information security	[6,24,49]	[34,38,42,65]
	Information privacy	[6,15,16,24, 49,63]	[34,37,45,65]
	Existing IS architecture	[14,61,66]	[7,39,65]
	Continuous cyber- attacks	[6,10,12,13, 24,63,67]	[42,48,65]
Interoperability	Readiness of organization	[6,58,68]	[14,45]
	Interoperability implementation	[15,19]	[45,65]
	Secure communication	[4,6,62]	[38,48]
Personalization	Confidentiality	[4,17]	[37,56,65]
	Identity management	[17,69]	[17,35,38,42, 48,54,56,70– 72]
	Trust and system reputation	[4,14,73]	[42,45,57,68, 70,74]
Self-Organizing	Threats/Risk management	[4,11,75]	[35,54,71,72]
	Lack of smarter security system	[24]	[71]
	Availability	[17,25,26]	[17,37,48,63, 70,71,76]
	Reliability	[14,69]	[45,77]

Besides that, the SC characteristics, which will be enabled by IoT, are personalization and self-organizing. The personalization component is the individual provision of information, especially based on individual profiles and needs [81]. Self-organization, meanwhile, is a single concept of integrating the whole thing and can be defined as connecting anything to the internet, whether it is a computerized device system with no human-to-human or human-to-computer communication required [69]. One of the IoT elements is to gather and manage individual information automatically in real time. IoT typically consists of unlimited quantities of devices, individuals, and services that link and share information from various resources. Due to additional devices attached to each other in IoT ecosystems and the universal usage, the security and privacy issues come to be the key concerns.

The discussion on the challenges for each aspect is presented below:

#### 4.1. Governance

The leadership and administration in the implementation of an SC can affect security issues. The SC must have all the means to maintain infrastructure and management issues, but weaknesses and frauds can result from inappropriate implementation. Therefore, it is important that the governance of IS security management within the SC is improved by taking into account the integration and exchange of information between different stakeholders, and by carrying out information security assessments. As it indirectly allows organizations to make effective and in-time decisions, the security level of the IS using IoT equipment must be maintained.

Information System (IS) security standard/policy development and management in governance need to be available and organized in the execution of collaboration and information sharing in the SC-enabled IoT [62,78]. Multiple IS incorporation by the use of different IoT devices enables the sharing of information in an SC. This condition will result in chances of IS security risks. The possible risks of cyber-attacks, such as distributed denial-of-service (DDoS), on public infrastructure will rise once devices are connected extensively to generate substantially huge volumes of information [79].

Besides that, coordinating between different stakeholders and organizations due to security management procedure in IS collaboration stays low [64,80]. There is an inadequate standard in the supervision of many stakeholders and no single standard is completely set in the governance of IS protection related to the acceptance, process management and dissemination of information through the use of IoT in SC [58]. In governance, the most comparable activities in IS integration in SC should be correctly described. The governance elements must include strategies, policies, processes and legislation, and accountability. The direction of an organization will be defined by strategies and policies, while processes and legislation will detail who, what, and how. Accountability explains the positions and responsibilities of stakeholders [62]. For example, in the health industry, it is important for medical personnel to safeguard patients' details. Otherwise, the data is open vulnerably, and worse, exploits the responsibility of the staffs for it, so they should be kept responsible for this to prevent future abuses [52,81].

Security measurement for the exchange of information, transmission, cooperation, decision-making, and execution of information exchange during the phase of IS integration at SC must be well-established for IS quality assurance [6,62]. Secure management would therefore require safe monitoring by the coordinator, where the function of the coordinator is to add and remove the IS involved in integration [52,81]. Quality assurance shall ensure that all decisions, processes, and activities remain in accordance with requirements to prevent service risks prior to their occurrence [82]. In order to ensure compliance with information security policies, standards and procedures, rules, regulations or contractual requirements of each company, the implementation of auditing and digital forensic processes is therefore critical [10].

Digital forensic is becoming more critical as an investigative activity for tracing and analyzing criminal and fraudulent activities. Digital forensic is all about cybercrimes, mobile forensics, investigating methods, and analyzing illegal incidents with aims to gather digital evidences. Information will be obtained for law enforcement purposes. Digital forensic may be aided by Intrusion Detection and Prevention Systems (IDPS), as it may confirm to be an important instrument, where its purpose is to conduct initial discovery, track malicious behaviors, and likely avoid further major harm to protected systems. An IDPS is therefore a very valuable instrument for the processing and interpretation of forensic evidence, which can be used for the purposes of a legal proceeding [31].

Other than that, involvement of citizens in SC ecosystem is needed to sustain the IoT usage. A low rate of citizen participation is due to lack of confidence and poor IoT knowledge levels. In order to address this problem, people need to recognize that IoT devices and related services can secure their personal information and help build a sense of empowerment [14,48]. Another important security and privacy measure is the understanding of cyber security and privacy. This is because some citizens do not understand this form of event and the negative impacts it can have, and are thus not in a condition to make decisions on the effect it can have on their privacy standards [83]. Cyber security awareness can begin at early levels, such as kindergartens and schools. Teachers or academic staffs can educate by teaching the implications and risks of cyber incidents. Teachers should also teach what is new, thereby ensuring a better image of the level of knowledge at personal and community levels [31]. Furthermore, it is also important to take social aspects into account. Thus, the "smartness" of a city relies heavily on the participation of citizens in SC projects via numerous communication channels comprising of online portals, social media platforms, and smartphones. In order to share experience and expertise, SC requires people to be actively linked in public locations, public transports, and at homes [4].

#### 4.2. Integrity

Each part in SC, targeted and hacked in IS via cyber-attacks, would breach the integrity of information sharing and the privacy of information of users [82]. The definition of integrity is to ensure that unauthorized changes to system components are protected. Measurement to protect the content, authenticity, and continuity of the message must be taken [52]. There is no

unauthorized alteration of information by permitted or unauthorized personnel, and the information is internally and externally consistent [65, 84].

The weakness of IS security management in SC via the use of IoT will allow unauthorized users to retrieve information [58]. It can cause unauthorized data alterations, damage to information, and loss of information. Thus, the guarantee of information will be questioned by people including the impacts. As a consequence, the security of details that will affect the day-to-day activities of a company is not guaranteed [63, 73]. Information with credibility is reliable information that helps the organization in making the correct decision.

Other than that, the process of preserving data and information confidentiality, authenticating, identifying data, and controlling user access will be the subject of data protection. Theft of identities and phishing are some of the threats to information security, i.e., attempts to trace the misuse of one's financial information, duplication of user accounts, and fake sales or hacker promotions, which can result in data and information being disclosed, updated, and destroyed. Consequently, the integrity of information and data will decrease significantly, and users would lose confidence [65, 73]. Another example is, in medical applications, the node should be able to confirm that the data is sent from a proven trust center. Therefore, by changing the unknown key, the network node and coordinator for all data will make measurements to the Message Verification Code (MAC). Accurate MAC code measurement guarantees the network coordinator that a trustworthy node executes [85].

In addition to that, privacy concerns often affect the integrity of information. Privacy is the right to monitor and protect a single individual's private information. Security must guarantee that without the permission of the owner, none of the single bit of information obtained for a particular user can be shared with others. One of the most critical steps to protect privacy is the creation of rules/policies that have the capability to obtain confidential information in order to protect privacy [52]. Private information is collected in the IoT-enabled SC environment, where various devices are part of public services, for the users to decide with whom the information can be distributed [65,86]. Processing confidential information and the right of users to disclose information on the internet or social media on digital networks are the focal points of this privacy. SCs are exposed to privacy leaks and the collection of information by hackers, particularly, when private information is collected, distributed, and processed. Revealed privacy in SCs may include the identity of a user, venue, transportation movement, health status in healthcare, intelligent surveillance lifestyle, and home and community smart energy. It would be a big mistake to expose this privacy-sensitive data to untrusted or unauthorized people in the real world and cyberspace [73].

Compared to the SC setting that requires IS integrated architecture, some other elements of the constraints of the current IS architecture are linked to initial implementation in silos. The design is divided into software, hardware, and processes [64]. The software architecture is critical for delivering connectivity and allowing IoT devices to share resources between integrated organizations. The hardware/network architecture must be capable

in supporting the IoT-critically disseminated computing environment. In an organization, the use of IoT can impact existing business processes. Therefore, to help the innovation in computing and technology, there is a requirement to integrate IoT technology in organizational activities.

Furthermore, a big data project with massive amount of data will arrive in real time. The number, velocity, and variety of data can complicate the process of storage and analysis used to produce important information [48]. Increasing the amount of IoT devices used by SC in IS will provide hackers with opportunities for information security risks as many SC-related devices have low levels of security. IS security monitoring vulnerabilities present a threat to cyber-attacks exposing data to leakage [63, 65, 75] and access breaches. The lack of preparation to handle current cyberattack threats would result in information being destroyed and lost. Cyber-attack is a security threat that is able to affect the expense of mitigating organizations [75]. Thus, system stability in terms of the system's ability is to react without getting worse because of unexpected attacks. The device must also be capable of protecting other network points from any attacks if one IoT computer is hacked. Therefore, mechanisms to ensure the protection, availability, accuracy, and integrity of the information system must be established during the sharing and processing of information in the SC ecosystem. One of them is the Intrusion Detection and Prevention System (IDPS) which is a computer or software program designed for network or system monitoring. It recognizes weaknesses, reports malicious attacks, and imposes protective methods to keep up with the progress of computerrelated crimes via multiple response techniques [87].

#### 4.3. Interoperability

Interoperability is a mechanism for sharing data and using knowledge that combines two or more systems or elements. Interoperability requirements make the system integration process vague, inadequate, and complicated, if not difficult, to execute [86, 88].

The vulnerabilities in IS protection make it impossible to be secure in the management of information exchanges, especially with a view to promote interoperability in the interaction and coordination processes of different IS that would allow services to citizens [24, 54]. Organizations' preparedness to use IoT in organizational activities is still poor and must be strengthened. An automated connection is required between various devices, facilities, and programs. The use of various technologies provided by IS providers would contribute to the need to separately manage the device. Security risks to information inside the SC would be indirectly revealed in the implementation of interoperability between organizations by using different levels of IS protection [80, 89].

Therefore, it is difficult to ensure that the interaction process between IoT devices is complete in each organization that includes multiple devices, especially with regard to memory, power, and time constraints [48]. So, before organizations are ready to be integrated, the requirements for the implementation of interoperability should take into account different levels of IS protection set by the company. This is to ensure that the integrated system's security is maintained [15, 19, 45].

Other than that, secure communication is another critical factor that must be highlighted during integration [65]. It will guarantee the security of authentication, confidentiality, and integrity of the linked data. It also prevents a message exchange from being repudiated, and preserves the identity of the users involved. Moreover, it is insufficient to protect IoT devices solely to ensure that the IoT system is completely protected [38,48].

# 4.4. Personalization

Personalization services are delivered according to individual profiles and preferences in a unique and precise way [79]. Confidentiality and privacy prevent data to go against unauthorized access where data indicates the security of an exposure to sensitive data that is deemed to be the critical issue. For example, in a medical context, sensitive and personal information about a patient's well-being is required and relied on to be transmitted, so the patient's data must be shielded from unauthorized access that may be harmful to the safety of the patient. Encryption will provide this sensitive data with greater security by using a mutual key to secure communication [52]. In order to make life safer and easier, the IS used every day will automatically collect personal information in real time, which means that IS can also monitor everyday life activities. If the IoT system control is lost or stolen, it will be a serious potential security concern [74]. In comparison, in the internet world, there is no chance for attackers to access the information if individuals do not supply the necessary details.

One aspect that needs to be highlighted in information protection is identity management. The access control restrictions for approved users are also not adequately implemented. Consequently, attackers may take advantage of these vulnerabilities to retrieve unauthorized features and/or information, such as accessing user accounts, watching confidential files, manipulating user information, and modifying access privileges [17,69]. Moreover, in the functions of applications, authentication and session management are still not properly implemented. Cyber-attacks affect IS authentication by enabling third parties to manipulate the original data to make it unreliable. Attackers can modify or manipulate other weaknesses via passwords, keys, and session tokens [17].

Besides that, trust and device credibility are essential aspects of using IoT to manage IS security. Trust ensures that information and resources are fully and confidentially accessed by users and IoT devices. Competent data collection, powerful data combination and mining, and enhanced user confidentiality are included in trust management. The present challenges are determining how trust is established between IoT devices, and determining the trustworthiness of a user in the use of IoT devices [17]. In IoT, consideration of two aspects of trust must be emphasized, consisting of trust concerning the interconnection among entities and trust in the system from the clients' viewpoint [57].

Personalization relies on the usage of private information, and in this IoT feature, protection and privacy issues are therefore major concerns. Organizations need to be fulfilled with security requirements, such as identity protection, privacy, data access control, precise authentication procedures, and trustworthy identity to resolve this.

#### 4.5. Self-Organizing

Self-organizing is the administration of automated Machine-to-Machine (M2M) acceptance, processing, and distribution of information without human intervention [24,58,90]. In other words, in order to generate customer-oriented output that continuously operates to sustain itself, computers will function independently or coordinate with humans. The machines are thus autonomous entities that can gather and interpret information and provide guidance on the basis of research [90].

One aspect that needs to be highlighted in self-organizing is risk management. Risk is an essential aspect of the management of IS security in IoT-enabled SC. In the development and implementation of IS, risk is an unavoidable factor. Successful control of risk reduces an organization's operating risk. One of the key causes of IS failure is the weakness in risk management for IS growth, including prediction and evaluating risk [91,92]. IoT risk analysis requires the detection of assets, risks, and vulnerabilities. Failure to foresee and evaluate these vulnerabilities can lead to risks being generated. Other than that, the usage of poor application protection elements and the Application Programming Interface (API) can encourage a broad range of IS safety attacks [71,72]. In addition, the absence of a Smarter Security System to handle the identification of threats, the identification of anomalies, and the effects of predictive analysis affects IS performance [71]. Less secure and slower connections between IoT nodes lead to data leaks and other security breaches [74]. Another key element is availability and usability, which makes sure that the IS performs entirely at any time and every time an authenticated user is detected [17]. If any IS operation fails, the protection must ensure that equivalent resources are available, and as an added assurance, must allow M2M operations, i.e., real-time data collection will continue with IoT devices. Due to small and lightweight characteristics that make them operate on lower energy, the problems of resource constraint arises as most IoT devices have restricted handling and storage capacities [51]. Besides that, in medical practices, a network availability with effective admission to the patient's information is crucial, especially involving a system which contains important, sensitive, and potentially lifesaving information. Thus, the network must be available all the time [85].

The IoT technology enables users to be self-organized and personalized with data-driven decisions. Data-driven decisionmaking is a process that involves the collection of data based on established concrete objectives and the discovery of evidence, trends, associations, observations, and knowledge from this information. This expertise is then used to build or evaluate processes, operations, structures, policies, and techniques to support the data/system owner [5]. Information monitoring includes multi-device collaboration, which can effectively improve the accuracy and reliability of user-acquired information without fail. Another important problem is failure to collect the right data, as it can become a life-threatening matter for the citizens. Therefore, appropriate techniques can be used to ensure the IS is accurate, complete, reliable, and secure from malicious attacks during information transactions [52]. By using IoT technology, it allows information to be managed by machines, and enhances IS protection in the SC, such as protection against data leaks. By determining a corrective and preventive plan that

focuses on safety concern, each company in the SC needs to deliver a holistic risk management strategy.

#### 5. Conclusion

This paper discusses the major challenges in the IS security management for IoT-enabled SCs. The document analysis discovers security challenges according to five aspects, namely: (i) governance, (ii) integrity, (iii) interoperability, (iv) personalization, and (v) self-organizing. It has been found that it is more complicated to protect IS from the heterogeneous IoT in SCs. At anytime, anywhere, and on any device, confidential data is exposed to malicious cyber-attacks. This study is expected to assist SC policy makers, city planners, and practitioners in understanding and addressing the challenges in sustaining IS security management for IoT-enabled SCs. This will lead to planning and the development of SCs to improve the citizens' quality of life. Future work must identify authentication features that are appropriate for IS security management by adopting IoT in SC environment. The aim is to overcome any unauthorized access to the sensitive and confidential information due to cyberattacks.

# **Conflict of Interest**

The authors declare no conflict of interest.

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# Analyzing the Adoption of E-payment Services in Smart Cities using Demographic Analytics: The Case of Dubai

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# ABSTRACT

This paper is an extension of previous research that has been done on factors affecting digital payment adoption in the UAE. This study focuses on analyzing which relevant demographic factors affect new e-payment technologies, mainly in the smart city Dubai, with more complexities and dynamics of variables that affect users' behavior toward adopting new technologies. The current research included a wider range of demographic factors compared to previous studies. Quantitative methods were conducted using a survey of 270 individuals living and working in Dubai. This study revealed that e-payment adoption is very high, which could be aligned with the national digital transformation strategy of the UAE. The results of the chi-square test for independence indicate that using e-payment technologies is positively associated with the level of education and the level of income. This is confirmed by the fact that the UAE's demographic shape is identified by its high-income groups, positively influencing the residents' e-payment adoption. Surprisingly, the significant results for independence were not found between using e-payments and the gender, marital status, age group, and the current professional position in Dubai. This research's contribution adds to both academia and industry in the digital transformation and technology adoption field. Based on the results, it is recommended for decision-makers to leverage education, digital literacy, and income to accelerate moving toward a cashless economy. However, not having statistically significant differences between the rest demographic variables and adoption will encourage businesses and e-payment service providers to deliver new innovative e-payment models and technologies in a smart city context.

# 1. Introduction

The fourth industrial revolution (Industry 4.0), with its emerging technologies, brought new innovative technologies to reshape the whole economy and our life [1]. However, it is creating many concerns about security, privacy, and governance. It is crucial to adopt a socio-technical approach to manage digital transformation and conduct effective change management strategies to expand it from an enterprise to a society level, especially when it comes to smart cities as more complex systems in the digital economy.

The United Arab Emirates (UAE) case in incubating digital transformation using emerging technologies is considered one of the most exciting cases to be analyzed and investigated in the Middle East. Especially after the launch of the national digital transformation agenda and several futuristic acceleration initiatives toward the digital economy. All of that had created an atmosphere to accept and adapt faster to technological disruptions, mainly in the fast-growing E-Commerce sector [2]. With growth expected to reach 23% annually between 2018 and 2022 with an estimated 27 billion dollars only for E-Commerce transactions in 2022 based on a study done in collaboration between Dubai Economy Department and Visa [3].

The UAE's strategic goal to shift from an oil-dependent economy to a knowledge-based one, firstly accelerated pace of digital transformation projects across all the government sectors, followed by digital innovation in several business sectors to renovate their models and realign with the digital faster. For instance, Emaar properties initiated noon.com, and Amazon

acquired souq.com as evidence of the enormous potential of digital business in this region [4]. Additional factors that enabled the UAE to grow at a higher rate regarding e-commerce and digital payment could be linked with the UAE consumer demographic profile. Such profile is featured by a young internet-savvy population, with high social media usage that reaches 99% and 91% for the internet penetration. Along with more than 66% for smartphone penetration and above 7 hours per day for time spent online, which all of this considered higher than the most mature e-commerce markets worldwide [3]. Moreover, the availability of efficient and reliable payment technologies is crucial to digital business growth in any country. The momentum of digital transformation in the payment services in the UAE attracted Big Tech companies such as Apple, Google, Alibaba, and Samsung to provide their digital payment services as well as local companies such as Etisalat, Beam, and local banks to compete in this sector [5].

The fourth industrial revolution we live in with a broad spectrum of emerging technologies is expected to play an indispensable role in reshaping the whole payment industry. For example, artificial intelligence technologies, particularly machine learning algorithms and face recognition, are currently used to conduct payments as a new trend in China [6]. Also, blockchain technology enabled the creation of cryptocurrencies as a way of payment used by several countries [7], [8]. The success of new E-payment services based on such emerging technologies depends on the maturity of such technologies, environment, and end-users acceptance, which are extremely dynamic and changing fastly, hence require a continuous re-evaluation of relevant demographic factors.

This paper is an extension of work initially presented in the IEEE International Conference on Digitization (ICD) [9], which recommended the need to adopt a socio-technical design approach for digital transformation and innovation the payment services in e-commerce which is evolving exponentially in this region. That initial work recommended the need to reinvestigate to which extent demographics variables are relevant and directly affect e-payment adoption in general and especially for the smart cities context in developing countries. The lack of studies in the current literature about emerging new e-payment technologies in developing countries' smart cities is apparent. We believe this area was not addressed in the existing literature according to our best knowledge or only tackled technical perspective without considering the social factors. Thus the current research aims to provide a more in-depth analysis of how demographic variables influence the adoption of existing and new e-payment technologies in Dubai as one of the most promising smart cities in the whole region.

The paper is organized as follows. A literature review on related work about e-payment adoption is introduced in section two, followed by section three for the used research methods. Results and discussions are covered in section four; last, the conclusion and the implications of these study findings to the industry and potential new directions for research are presented in section five.

#### 2. Literature Review

Day by day, the diffusion of new e-payment technologies is expanding globally. The World Bank reported that small retailers in 2015 received 15 trillion dollars via technological payment channels, representing 44% of global transactions [10]. The percentage of people who are using cash decreases substantially; for instance, cash users in North America dropped from 16% to 11% in 2020 compared to 2018. In emerging economies, the rate of cash usage is still comparatively higher [11].

It is noticeable that there is a growth in e-payment adoption in countries with active governmental digital transformation and ongoing smart city programs such as China, India, UAE, and Saudi Arabia. For instance, In 2019, both UAE and France headed other countries in delivering a complete set of Citizen to Government (C2G) e-payment services [12]. That reflected how the UAE government is serious about moving into a cashless economy, as revealed by the Central Bank of UAE in 2018 [13]. However, the same report reflected that the UAE ranked 27 among 72 analyzed countries regarding government e-payment adoption ranking. This indicates that more efforts are needed in this full digital transformation journey.

# 2.1. Demographic Variables and e-Payment Adoption

Even though many studies about e-payment adoption were found in the literature, few studies associated with the adoption of e-payment in the UAE were found, some analyzed the E-payment adoption principally through SWOT and TOWS matrix [14]. Others used the extended TAM model to analyze the factors affecting the adoption of e-payment systems through a survey of university students in the UAE. In [15], the author investigated the factors affecting the adoption of smart government services in the UAE compared to other Arab countries [16], [17].

Authors studied how people from different socio-economic classes would behave differently toward using e-payment technologies and found that people with higher-income use e-payment technologies more than lower-income people since last have less access to ICTs. [18] Additionally, authots found that the level of education and age affected the behavior of users toward e-payment systems obliquely; because the older people are, the more education they get, and the more income they receive, which is proof that it impacts the use of e-payment. However, the study revealed that there is no relationship between e-payment usage behavior and any commodities and services (i.e., food, bills, transportation, etc.)

Their work also studied the correlation between using e-payment and specific channels such as credit and debit cards for online transactions, E-Money, and Money transfer via internet banking channels. The results showed a positive relationship between Credit and Debit Cards usage on the internet and the behavior toward e-payment systems, And a negative relationship between the behavior toward e-payments and e-money. Regarding the relationship between user behavior and money transfer via internet banking is found to be partially supported.

Other studies studied the usage of digital wallets via analyzing the relationship between awareness about digital wallets and demographic variables such as age, gender, income, etc. According to the study, people in the age group of 36-45 are the most interested in learning and using e-wallets. While the people in the group age 26-36 are more interested in using e-wallets than using credit and/or debit cards due to its continent features. As for

the relationship between the awareness of using e-wallets and gender, males are more interested in using e-wallets than Females; additionally, males prefer using e-wallets over cash use [19].

Other authors surveyed Ghana to investigate the influence of demographics on user's behavior toward using e-payment systems and found no significant relationship between gender and the use of e-payment. However, there is a relationship between age and the behavior to use e-payment systems, more precisely, the satisfaction of using the systems; because young people have more expectations from e-payment services, they are not satisfied easily. The level of education is not significantly related to the behavior toward e-payment systems usage; however, according to the study, users with a higher level of education feel less secure using the e-payment services [20].

A different study Investigated how socio-demographic factors affect usage of e-payment systems in Malaysia. According to the study, older people are less motivated to use e-payments. Married people use e-payment more than unmarried people due to the fact that married people have higher living expenses; additionally, they use e-payment systems more frequently than unmarried people in order to save time. The level of education is a significant factor affecting the use of e-payment services; according to the researchers, people with high education levels tend to use more e-payment services compared to less educated people. Additionally, the income level was found to be an important factor to affect the use of e-payment services; people with lower income levels are unlikely to use e-payment services compared to people with a high level of income [21].

The primary demographic variables, such as gender, age, educational level, and income, were studied to explain their impact on e-payment adoption [22]. The different categories of the population were examined to demonstrate this, involving students, employees, professionals, and business people. The research was designed to estimate the individual opinion related to the e-payment systems and their frequency along with demographic aspects. As a result, the educational process has a direct impact on the adoption of new e-payment systems.

The impact of age and occupation on e-payment systems usage and their influence on anticipated benefits and speed was examined by [23]. The study revealed that the significance of age on e-payment usage was not that considerable compared to the occupation variable. Furthermore, the paper demonstrated the substantial difference in the perception of e-payment technologies among such categories as business, retired employees and employees, students and homemakers; the three last-mentioned categories have a clear awareness about benefits and speed. Besides, these people have different opinions about facilitating conditions.

A research determined that e-payment card acceptance is not significantly affected by such factors as age, gender, education, and marital status of respondents. However, none of the previous studies investigated how demographic variables could impact e-payment adoption in the context of smart cities with a higher level of digital transformation and maturity of e-government services such as UAE [24].

#### 2.2. E-Payment Channels

Previous studies showed that quick, easygoing, and trustable-payment techniques played an essential role in the success and spread of e-commerce worldwide [25].

Examining e-payment adoption requires an understanding of the new emerging technologies evolving fast and disrupting the whole sector, creating both new opportunities and challenges such as face-recognition algorithms, Blockchain, and implantable/ wearable devices that definitely will gain greater acceptance in the future [8], [26].

There are main e-payment channels identified in the previous studies summarized in Table 1 [25], [27], [28] which include but are not limited to the following.

Table 1: The Main e-Payment Channels Identified in Previous Studies

Payment Channels	Description	Examples
Cards payment	This channel includes cards issued by banks such as debit cards, credit cards, internet shopping cards, or issued by shops such as prepaid cards, gift cards, and loyalty cards that can be used in certain shops at the cashier. [29]. Most of these cards are using Radio frequency identification technology (RFID).	Bank cards, e-Dirham card, transportation Nol card for transportation, and emirates ID.
Web Wide Web (WWW) Payment	This method requires the use of the internet and websites to make a payment, mainly through internet banking websites or making online transfers or pay through a third party intermediary [30]	This includes PayPal or Cashu, as well as debit accounts using bank transfers.
Mobile Devices	This channel includes all smart mobiles of devices to conduct a payment mainly through several technologies such as digital wallets and mobile applications, SMS, and NFC. [31] [32]	Examples include mobile payment apps like Samsung Pay, Ali Pay, Apple Pay, bank applications, or payment through telecommunication providers such as Etisalat or DU.
Financial Services Kiosks	This approach includes conducting payment transactions through self-service digital kiosks or stand-alone-machines. [33]	Examples of this approach include both non-financial services such as paying bills or purchase a product or a service, as well as financial ones such as money transfer or payment using ATM.
Biometric payments	These approaches include using authentication based on biometric features of the body that are hard to copy and impersonate. [34]	Using several biometrics for an authentication mechanism, including faceprint, fingerprint, voice, and iris recognition
Cryptocurrency	This includes payment that is based on Blockchain technology as the main component of the IT infrastructure. [8]	Among the most well-known cryptocurrencies can be Bitcoin, Ethereum, etc.
Wearable devices	This approach of payment is still new amongst others and includes wearing devices or objects to substitute in the near future card and mobile payment.  [26]	Real examples include payment through digital rings or smartwatches.

All previous studies reflected in general the significance of individuals' demographics on technology acceptance/adoption, such as e-payment technologies [35]. However, up to our best

knowledge, no sufficient studies have been made, including new emergent e-payment technologies with regards to demographic variables in smart cities as a special unite of analysis, where the adoption tends to be more complex, dynamic, and faster than other cities [36]. The primary objective of this study is to fill such gap and investigate the role of demographic factors in adopting several e-payment technologies in the case of Dubai as a case of smart city, having in mind the following main questions:

- To which extent various e-payment technologies are adopted in Dubai nowadays?
- How is the e-payment adoption affected by demographic variables?

#### 3. Methods

#### 3.1. Data Collection

The study was carried out using a self-administered online questionnaire, which consisted of two major sections. The first section comprises ten questions intended to collect demographic data and some information about using different e-payments technologies. The demographic information section included eight questions designed to collect information about the characteristics of the participants. Information was gathered about residents' income, current professional position, age, marital status, gender, and educational level. The second section contains 28 statements meant to examine those factors that influence the perception of using e-payment. The items in this section essentially required the respondents to choose to what extent they agreed with each statement. A Likert scale of one to five (1 = strongly disagree, 2 = disagree, 3 = agree to some extent, 4 = agree, and 5 = strongly agree) was used so that participants could rate their degree of agreement regarding the survey statements.

# 3.2. Sample and Population

The participants in this study were individuals living and working in Dubai. In this research, a nonprobability sample technique is used for collecting responses. To achieve the objectives of the current research, the researchers of this work used the convenience sampling technique, which is a type of nonprobability sampling where population elements are selected for inclusion in the sample based on the ease of access. In some cases, judgment sampling is used where the researchers' judgment is used for selecting participants who are considered as representative of the population. A sample size of 270 eligible respondents was collected to conduct the study from the targeted population of individuals living and working in the Emirate of Dubai.

The pilot study was done on 15 individuals in Dubai before its dissemination to satisfy the face validity. Cronbach alpha, which is a measure of reliability based on the internal consistency of the constructs, was calculated and found to be 0.913. This indicating that the data collection instrument has attained a relatively high level of reliability. Hence, all items are retained.

### 3.3. Data processing and analysis

The respondents' collected data are recorded and coded in the Statistical Product and Service Solutions (SPSS v.25). For achieving the purpose of the study, a quantitative approach of

research is used. Additionally, we used percentages technologies for counting all the yes-category of the items listed in the research tool instrument to measure each factor that influences the perception of using e-payment methods. The researchers used a t-test to perform a comparative analysis of using e-payment technologies between the gender and marital status, where each one of them has two categories. They also used the ANOVA test to compare the different educational level categories, individual income, and age groups. To validate the stated hypotheses, the researchers used the Chi-Square test of independence to test the association between the demographic variables used in this study and the use of e-payment technologies.

# 3.4. Research Hypotheses

Since the researchers in this paper mainly aimed at investigating the influence of demographic variables such as income, current professional position, age, marital status, gender, and educational level on the adoption of e-payment technologies, this study attempts to test and verify the following six hypotheses.

- H\_1: There is a relationship between gender and adoption of epayment
- H\_2: There is a relationship between profession and adoption of epayment
- H\_3: There is a relationship between age and adoption of e-payment
- H\_4: There is a relationship between education and adoption of e-payment
- H\_5: There is a relationship between marital status and adoption of e-payment
- H\_6: There is a relationship between income and adoption of e-payment

# 4. Results and Findings

# 4.1. Demographic Characteristics of The Respondents

We conducted an online survey to analyze the adoption of e-payment technologies in Dubai based on different demographic variables. A total of 379 respondents visited the survey's link, and 270 respondents (71.2%) completed the survey.

Table 2 summarizes the demographic characteristics of the respondents to the survey. The table shows that 52.6 % of the participants were males, 10.4 % were born before 1980 (Generation X), 32.6% were born between 1980 and 1994 (Generation Y), and 57% were born in 1995 or above (Generation Z). Twenty percent of the participants were married, and in terms of education, 26.3 % of them had High School or lower, 12.6 Diploma, 41.5% Bachelor's degree, 11.5% Masters and 8.1% were Ph.D. holders. In terms of the monthly income, the study found that 55.2% of the respondents have an income below 10000 Dirhams. 14.3% from 10000 to less than 20000, 18.2% from 20000 to less than 30000, 5.9% from 30000 to less than 40000 and 6.3% having a monthly income of at least 40000 Dirhams

# 4.2. E-Payments Channels

The enormous development of e-payment technologies in Dubai led to an increase in adopting such technologies by its

residents. Table 3 shows that out of 270 respondents, 84.3% of the individuals in Dubai stated that they are now using e-payment technologies, only 8.6% never used it before, and 7.1% used it in the past they are not using it anymore. This indicated that the majority of individuals in Dubai having experience in e-payment technologies.

Table 2: Demographic Characteristics of the Sample

Criterion	Category	Number	Percent
Gender	Male	142	52.6
Gender	Female	128	47.4
	Less than 1980	28	10.4
Age Group	1980-1994	88	32.6
	1995 and above	154	57
Marital Status	Single	215	79.6
Maritai Status	Married	55	20.4
	High school or lower	71	26.3
	College (2 years program)	34	12.6
Education	Bachelor's degree	112	41.5
	Masters	31	11.5
	Ph.D.	22	8.1
	Below 10000	149	55.2
	10000 up to less than 20000	38	14.1
Monthly Income	20000 up to less than 30000	47	17
	30000 up to less than 40000	18	6.7
	40000 or above	13	4.8
Total		270	100

Table 3: The Frequency Use of e-Payments

Category	N	Percent
I am now using e-payment	226	84.3
In the past, I used to deal with e-payment, but am not using it now	19	7.1
I have never used it before	23	8.6
Total	268	100.0

Despite the enormous development of payment technologies for the governmental sectors in Dubai, the individuals') acceptance rates for the different e-payment channels have been found to be satisfactory. According to the survey's results, about 76 percent of individuals gave preference to Contactless Cards. However, 24 percent of them prefer to use cash until now. Furthermore, the acceptance rate of Online Payment(s) was found to be 66 percent, while 46 percent of individuals relied on Mobile Payments. Wearable Payment Devices and Digital Currency are seen to have lesser excitement among individuals, where 5 percent of the respondents believe that they would be using each one of these techniques. The Website Domain Payments and ATM through Different Mobile Applications are also seen to have even lesser excitement among individuals where only one percent of the individuals in Dubai believe that they would be using each one of these techniques. Finally, the rate of acceptance of Artificial Intelligence Payments is only 0.6 percent. Even we expected that Artificial Intelligence Payments would not be used at all at the time of data collection of this research since that technology was not available but in a few smart cities around the world. As per the diversity of people in Dubai, we expect that those who used that technology initially comes from these cities and will make these technologies transfer faster to Dubai based on government support to attract new technologies for their residents.

Out of the 51 nationalities that participated in this study's survey, the acceptance rates of different payment channels for the 11 dominant nationalities living in Dubai are summarized in Table 4. The table revealed that most of the dominant races selected Contactless Cards as their first choice with a percentage exceeding 80% for the Canadians, Indians, Pakistanis, Lebanese and Saudi Arabians, while it was between 68 and 77% for UAE, Egyptian, Iranian, Chinese and Jordanians. The Online Payments are selected as a first choice for the Syrian (85%) and Chinese (75%), and as a second choice for the Canadian (80%) and most of the dominant nationalities (50 to 69%), but not for the Lebanese, who selected Mobile Payments as a second choice. Only the Chinese have chosen Mobile Payments as their first choice, and all the other dominant nationalities set this digital mode of payments as their third choice with percentages of users around 50%.

Table 4: The Distribution of e-Payment Channels Based on the Dominant Nationalities in Dubai

e-Payments Channels							
	Onlin	Contact	Mobil	Paym	Wearab	Digital	Artificia
	e	less	e	ent	le	Curren	1
	Paym	Cards	Paym	Kiosk	Payme	cy	Intellige
	ent		ent	S	nt		nce
					Device		payment
					S		
UAE	60%	77%	55%	2.8%	4%	3.5%	15%
	(53)	(53)	(53)	(53)	(53)	(53)	(53)
Jordan	64%	68%	56%	25%	0%	4%	8% (25)
	(25)	(25)	(25)	(25)	(25)	(25)	
Egypt	69%	77%	53%	31%	0%	7%	7% (13)
	(13)	(13)	(13)	(13)	(13)	(13)	
Syria	85%	61%	46%	54%	7%	15%	0 (13)
	(13)	(13)	(13)	(13)	(13)	(13)	
Lebanon	36%	82%	46%	18%	0%	0%	9% (11)
	(11)	(11)	(11)	(11)	(11)	(11)	
Saudi	66%	100%	17%	16%	0 (6)	0 (6)	0(6)
Arabia	(6)	(6)	(6)	(6)			
Iran	62%	75%	50%	25%	0% (8)	0% (8)	0% (8)
	(8)	(8)	(8)	(8)	*** (*)	0.1 (0)	*** (*)
Canada	80%	87%	40%	7%	6%	0 (15)	0 (15)
	(15)	(15)	(15)	(15)	(15)	. ()	- ()
India	62%	80%	38%	13%	8%	8%	4% (24)
	(25)	(25)	(24)	(24)	(24)	(24)	(21)
China	75%	75%	100	75%	50%	50%	25% (4)
Cillia	(4)	(4)	(3)	(4)	(4)	(4)	2370 (4)
Pakistan	50%	91%	42%	25%	8%	0 (12)	0 (12)
	(12)	(12)	(12)	(12)	(12)	~ (·-)	J (12)

# 4.3. The Use of e-Payment technologies for Regular Services

The participants in the survey were asked to identify the most frequent uses of e-payments for regular services, such as paying utility bills, food, clothing, electronics, phone internet, insurance, travel, education, road toll, and entertainment. The analysis of data revealed that most individuals in Dubai use e-payments for food (77%), clothing (71%), entertainment (67%), phone internet (57%), utility bills (48%), and travel for leisure (41%), whereas the paying for road roll, education, and electronics were used by about 35% of the individuals in Dubai for each one of these regular services.

For investigating the most frequently used e-payment techniques -based on location, the survey respondents were asked which e-payment techniques they use most regularly and from where. As observed in Table 5, more than 47% of Dubai individuals used Online Payments most frequently from home, 45.1% at shopping malls, 26.6% at work, 24.9% at the bank, and 19.2% at school. More than 48% of individuals are using Contactless Cards most frequently at home, 58.1% at shopping malls, and around 25% at each of the work, banks, and schools. The use of Mobile Payment and Payment Kiosks ranked third and fourth, were 33.3% and 17.4%, respectively, of the individuals in Dubai, are using these two e-payment techniques from home. Almost 35% and 20% of the individuals are using them at shopping malls. Mobile Payments are used by about 20% of the individuals in Dubai at either the bank or at work. However, Payment Kiosks for almost half of this number for the same regular services. Less than 5% of individuals are using Wearable Payment Devices, Digital Currency, or Artificial Intelligence Payment at any one of the mentioned regular services

Table 5: Percentages of the Most Frequently Used e-Payment Channels based on the location

	e-Payment Channels						
	Online Payment	Contactless Cards	Mobile Payment	Payment Kiosks	Wearable payment devices	Digital Currency	Artificial Intelligence payment
Home	128/47.4	131/48.5	90/33.3	47/17.4	13/4.8	11/4.1	11/4.1
Malls	122/ 45.1	157/58.1	93/34.4	53/19.7	12/4.4	10/3.7	13/4.8
Work	72/26.6	69/25.5	56/20.7	33/12.2	11/4.1	5/1.8	5/1.8
Bank	67/24.9	70/25.9	55/20.3	28/10.3	8/2.9	8/2.9	7/2.6
School	52/19.2	66/24.4	31/11.4	22/8.1	6/2.2	5/1.8	4/1.5

# 4.4. Comparative analysis of using e-payment techniques between groups

This part of the research identified the difference in using e-payment technologies among the different categories of each demographic variable used in this study. The investigation is based on the differences in using e-payments values between the different categories of each variable by analyzing and examining the Mean scores (M) and Standard Deviation (SD) of each category's values supported by performing the two independent samples t-test and ANOVA test.

As predicted, findings of the study show that males are more interested in using e-payment technologies (M = 3.91, SD = 0.81834) than females (M = 3.72, SD = 0.90083). As shown in Table 6, results from an independent samples t-test indicated that the difference between the two genders was significant, t(268) = 1.810, p = 0.071 at a 10% alpha level.

Likewise, the married participants were outperformed (M = 4.0242, SD = 0.67237) the singles (M = 3.7690, SD = 0.89818) in using e-payment technologies. Moreover, the results from an independent samples t test showed that the difference between the

two groups of the marital status was significant, t(108) = -2.332, p = 0.021.

Table 6: Group mean scores in relation to the gender and marital status variables

Variable	Group	Mean (M)	Standard Deviation (SD)	t-cal.	p
Gender	Male	3.9108	0.81834	1.81	0.071*
Gender	Female	3.7213	0.90083	0	0.071
	Single	3.7690	0.89818	-	0.021
Marital Status	Married	4.0242	0.67237	2.33	0.021

<sup>\*</sup>The mean difference is significant at 0.10 levels.

Table 7: Descriptive Statistics for the Using of e-payment for the Educational level, income, and the Age variables

	N	Mea n	Standard Deviatio	Std. Error	95% Cor Interval f	
			n		Lower Bound	Upper Bound
High school or lower	71	3.779	.85994	.1020 6	3.5758	3.9829
College	34	3.833	.71657	.1228 9	3.5833	4.0834
Bachelor's degree	112	3.714	.91573	.0865	3.5428	3.8857
Masters	31	4.032	.85355	.1533 0	3.7192	4.3453
Ph.D	22	4.181 8	.71067	.1515 2	3.8667	4.4969
Below 10000	149	3.798 7	.85847	.0703	3.6597	3.9376
10000 up to less than 20000	38	3.833	.88955	.1443 0	3.5409	4.1257
20000 up to less than 30000	46	3.898 6	.83109	.1225 4	3.6517	4.1454
30000 up to less than 40000	18	3.907 4	.73924	.1742 4	3.5398	4.2750
40000 or above	13	3.969 2	1.14167	.3166 4	3.0793	4.4591
Less than 1979	28	3.98 81	.79857	.150 92	3.6784	4.2977
1980-1994	88	3.73 11	.99918	.106 51	3.5194	3.9428
1995 and above	154	3.84 20	.78493	.063 25	3.7170	3.9670

Additionally, the ANOVA test's large p-values indicate no significant differences among the different categories of the participants' income, educational levels, and age groups regarding the use of e-payment technologies. Moreover, the descriptive statistics presented in Table 7 show that participants with high education levels tend to use more e-payment technologies compared to less educated participants increased slightly and gradually from 3.77 for the High school or lower educational levels to 4.18 for the Ph.D. holders. Even though the p-value of the ANOVA test was large for the monthly income, the study found that this variable is slightly affecting the use of the e-payment technologies; people with lower income levels are unlikely to use e-payment services compared to people with a high level of income. Similarly, the study of e-payment technologies found that the participants born before 1979 are the most interested in using e-payment technologies, with an average of almost 4. While the

participants born between 1980-1994 are least interested in using e-payments technologies with an average of 3.73, and the young participants born after 1995 are in the middle with an average of 3.84.

#### 5. Testing Hypotheses and Discussion

This study uses a sample of 270 individuals living and working in Dubai on a self-administered online questionnaire to assess how e-payment adoption is affected by demographic variables. The study tested and verified five hypotheses that assumed the adoption of e-payment technologies is influenced by gender, current professional position, age, educational level, marital status, and income level.

# 5.1. Hypotheses Testing

This section discusses the association between the use of epayments and demographic variables aiming to investigate the importance of individual's demographics on the adoption of epayment technologies, Findings of the study show that about 55% of individuals the Ph.D. holders and 52% of the Masters' holders are using Mobile Payments comparing with about 42% for the individuals with the lower education. This yields that the higher educated individuals in Dubai tend to use more Mobile Payments than lower educated individuals. On the other hands, Dubai's individuals with low income (less than 10000 dirhams) and students are using Online Payments significantly with a lower amount (about 60%) comparing with those individuals with high income or from none students current professional position categories (more than 71%) with a maximum percentage of users from the executives' category which reached to more than 82% of them.

Table 8: Chi-Square Test for Independence,  $H_0$ : Using e-Payment (Variable 1) and Variable 2 are Independent

Variable 2	Chi-square	Asymp.Sig. (2 sided)
Gender	3.291	0.193
Education	14.923353	0.060653
Marital Status	3.715201	0.156047
Monthly Income	18.292553	0.019137
Age	5.528197	0.237262
Current Professional Position	8.653823	0.565242

Table 8 shows the chi-square ( $\chi 2$ ) test results for independence between the using e-payment technologies and each of the demographic variables investigated in this research. Statistically significant results at a 5% alpha level were found between the use of e-payments and the monthly income (Asymp.Sig. = 0.019137) and at a 10% alpha level between the use of e-payment technologies and the level of education of the individuals in Dubai (Asymp.Sig. = 0.060653). This indicates that the relatively high income of the individuals and the high levels of education increase the opportunities for using e-payment techniques. Therefore, the use of e-payments is positively associated with the level of education and the level of income; hence, the 4th and the 6th hypotheses are supported.

In contrast, statistically significant results for independence were not found (with a (Asymp.Sig. more than the 5% alpha level) between the using e-payments and the gender, marital status, age group, and the current professional position of the individuals in Dubai. Therefore, the association between the use of e-payment technologies and each one of these demographic variables (as stated in the 1st, 2nd, 3ed, and the 5th hypotheses) is not supported.

Results of the study show that the majority of individuals in Dubai having experience in e-payment technologies. Despite the enormous development of payment technologies for Dubai's governmental sectors, the individuals' acceptance rates for the different e-payment channels be satisfactory. The chi-square ( $\chi 2$ ) test results for independence indicate that the use of e-payments is positively associated with the level of education and the level of income and supports the 4th and the 6th hypotheses (see Table 8). This is confirmed by the fact that the UAE's demographic profile is identified by its high-income levels, which positively influence the consumers' e-payment technologies adoption.

Surprisingly, the significant results for independence were not found between the using e-payments technologies and the gender, marital status, age group, and the current professional position of the individuals in Dubai (see Table 9). Therefore, the association between the use of e-payments and each one of these demographic variables (as stated in H\_1, H\_2, H\_3, and H\_5 hypotheses) is not supported.

Table 9: Results of Tested Hypotheses

No.	Hypothesis	Finding
$H_1$	There is a relationship between gender and the adoption of e- payment	Not supporting
$H_2$	There is a relationship between profession and adoption of e- payment	Not supporting
$H_3$	There is a relationship between age and adoption of e-payment	Not supporting
$H_4$	There is a relationship between education and adoption of e- payment	Supporting
$H_5$	There is a relationship between marital status and adoption of e-payment	Not supporting
$H_6$	There is a relationship between income and adoption of e- payment	Supporting

#### 5.2. Discussion

The high growth rate of the digital transformation of payment transactions in the UAE across several sectors, especially in the government, backed with the vision to move for a cashless economy, forced many users to try new e-payments technologies that are not well prepared for it. By the time that created more familiarity with and acceptance to try new innovative e-payment channels [37].

This study revealed a more updated analysis of the demographic variable of this dynamic market on the mode of use and channels. Most of the dominant nationalities selected Contactless Cards as their first choice. Online Payments are selected as a second choice for most of them. Most of the dominant nationalities selected Mobile Payments as a digital mode of payments as their third choice, with percentages of users more than 56%

The present study reveals the fact that most users had experience in e-payment technologies. The research's remarkable

results revealed that about 70% of the individuals use more than one e-payment technology frequently. The most significant two categories of e-payments sectors included the food (77.4%) and clothing (70.7%), while payments for government services were the most versatile where 48.1% of the individuals pay for Utilities (Electricity, Water, Gas), 57.4% pay for Phone/Internet, and 35.6% for transportation and road toll gates.

Regarding the popularity of the payment channels, both Contactless cards and online payments have been dominating by 75.9% and 65.6% of Dubai individuals, respectively. Followed by Mobile payment (including Mobile Bank Apps, Apple Pay, Ali Pay and Samsung Pay) and Payment Kiosks (such as kiosks in shopping malls, airports, Etisalat/DU, DEWA, and Dubai Police) ranked the third and the forth with percentages of users reached to 46% and 25% of Dubai consumers (individuals) respectively.

Other new emerging e-payment channels were lower than expected in terms of diffusion, such the new and innovative payments through Virtual currency (including mobile games currencies, Linden Dollars of Second life, and Facebook coins) and Artificial Intelligence payment (such as Face Recognition payment), as well as wearable payment devices (such as apple watch, rings, etc.) are all considered to be futuristic e-payment techniques used in emerging markets. These new methods are still being utilized rarely in Dubai (about 5% for each method), and the majority of the people who are using these technologies are expats mainly from China. These technologies are expected to be more dominating due to the reliability of technology, convenience, and specialization based on the needs of younger generations (i.e., Generation Z).

The fact that the UAE's demographic profile is identified by its high-income levels influences individuals' e-payment technologies adoption positively. As per the results of this study, the individual's monthly income is mainly the most crucial demographic variable for the adoption decision of e-payments. Additionally, this study found statistically significant results between the adoption of e-payment and the level of education. Therefore, the adoption of e-payments is higher for more educated individuals than those who were less educated. While the study found that the other four investigated demographic variables (age, gender, marital status, and current professional position) had no statistical influence on the adoption of e-payment technologies.

#### 6. Conclusion and Implications

# 6.1. Opportunities for Theoretical Contribution

The results of the study can be utilized by the industry of the digital transformation and technology adoption/innovation field in relooking or revamping their strategies for digital payment technologies.

E-governments should pay more attention to education and income as results prove that using e-payment technologies is positively associated with the level of education and the level of income. Also, the companies in this field should devise the policies and strategies to attract more people to smart cities like Dubai, regardless of their demographic category, as results prove that the significant results for independence were not found between using e-payments and the demographic variables

investigated in this research, i.e., the gender, marital status, age group, and the current professional position of the individuals in Dubai.

Unlike the other studies, the researchers' contribution of this work is creating a proposed theoretical model with an opportunity for gap filling the demographic variables compared with the other studies. This will shed light on the need to design and create compelling digital payment services based on the socio-technical approach rather than the technical one in smart cities regardless of their citizens' demographic categories.

#### 6.2. Implications and Future Work

This section highlights the future research based on the current work results, especially on analyzing the key factors affecting the adoption of new technologies and services provided by new Fintech services, which is evolving fast and making many questions marks on the future of the traditional e-payment service providers in the region. The implications of this study will update change managers and digital transformation practitioners, and consultants to identify relevant correlations among e-payment technologies and demographic variables for this region. This will help all organizations looking to consider digital transformation for payment to benefit from the result to design competitive strategies based on the innovation of e-payment services, which is more customizable, user-centered, Omni-channels, smart, and powered with AI and business analytics.

The current study is not without limitations of selecting one city leading the region in digital transformation, such as Dubai. In the future, it can be interesting to analyze additional cities and do comparative analysis among them. Another issue can be the focus on user's requirements/demographic analysis can be limited base on the socio-technical theory, which can include in higher levels of additional analysis requirements collected from a group of users, community, or the whole society. As we can go one step simultaneously, these limitations give implications to the researchers to move further in the current area of research. (The implications of this research will help both researchers and digital transformation practitioners, mainly in the government and leading businesses, to design and develop more effective digital payment services for people in the smart cities [35], [36] based on the socio-technical approach rather than merely technical one.

There are many opportunities for further research using the current variables of the study and the questionnaire on a broader scope. Further research may include individuals from other emirates in the UAE to explore the inter-relations among the current demographic variables and the factors affecting the adoption of e-payments in the UAE.

### **Conflict of Interest**

The authors declare no conflict of interest.

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# A Model-Driven Digital Twin Framework Development for Sulfur Dioxide Conversion Units Simulation

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#### ABSTRACT

In the phosphate industry, sulfuric acid is a key compound in phosphoric acid and fertilizer production. Industrially, the sulfuric acid H<sub>2</sub>SO<sub>4</sub> is made generally in a sequence of three main steps: burning liquid sulfur with air, catalytic oxidation of sulfur dioxide SO2 to sulfur trioxide SO<sub>3</sub>, and formation of H<sub>2</sub>SO<sub>4</sub> by the reaction of H<sub>2</sub>O with the SO<sub>3</sub>. The catalytic conversion of the  $SO_2$  into the  $SO_3$  is considered as the crucial reaction that affects the gas emissions and the performance of the process. In this paper, an industrial SO<sub>2</sub> conversion unit of four catalytic beds reactors with vanadium pentoxide as a catalyst, and three heat exchangers were modeled. The model was based on heat transfer, energy and mass balance equations, and the kinetic reaction of the SO<sub>2</sub> catalytic conversion was proposed and calibrated using the experimental plant data. The simulation of the four catalytic beds was carried out in steady-state and dynamic mode using Unisim Design R451 simulator. The proposed model was tested and validated using the studied plant measurements, and the accuracy of the model has exceeded 97%. A graphical interface of the SO<sub>2</sub> conversion unit was integrated to make it suitable for industrial use and operator training. Finally, a digital twin (DT) of the studied conversion unit was developed based on an architecture integrating the plant, the virtual system, and the communication part in a Distributed Control System (DCS) context. The developed DT in this work makes it possible to simulate in real-time the  $SO_2$  conversion unit, predict the process performance, and optimize the unit efficiency.

#### 1. Introduction

In the era of digital transformation and digital factories, a new concept has been deployed known as digital twin (DT). It is considered an important component in achieving a smart and intelligent manufacturing plant. Digital twins' concept or the virtual representation of a physical product was introduced the first time in [1]. In [2], authors have defined the DT as a technology that refers to the method that can model and describe the performance of a physical entity. They add that DT is the tool that enables the interaction between the real physical system, and its twin in the cyber world. In manufacturing processes, DT can represent a reliable base that provides an accurate prediction of process parameters and performance, which can be used for different monitoring and optimization tasks [3, 4]. The implantation of a DT must include three important parts: the physical part, the digital part, and the physical-digital communication part that ensures the connection between the physical and the virtual product. Thus, physical product data are generated and collected from the physical part of the DT, and feed

its virtual model to provide real-time simulation and prediction in real conditions [5].

In recent years, different researchers have focused on DT development and implementation for industrial issues. In [6], authors have worked on the reengineering of aircraft structural life using DT concept. They used a DT that was developed by integrating several models in a virtual software to study the design variation under different operating conditions. The virtual software model includes the most important models in the aircraft structural life field, such as the computational fluid dynamic (CFD) model, the structural dynamic model, and the fatigue cracking model. In [7], authors have investigated the DT-based geometric optimization of the centrifugal impeller (CI) with free form blades for five-axis flank milling. To do so, several experiments and variations were performed to adjust the virtual model of the studied CI to its real physical part. The virtual model in their case was developed based on the geometric modeling, the aerodynamic parameters evaluation, and the machining optimization. In [8], a DT model was proposed for hollow glass production lines. The developed DT makes it possible to simulate the production line behavior with real process data and optimize the design of the

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production line. Indeed, DT aims to capitalize on advances in modeling and simulation aspects, since all observations and results that will be generated by the DT are, in fact, predicted by the virtual model of the studied system.

In the literature, several studies have been carried out to develop models that can simulate sulfuric acid processes with high accuracy. The most used process in sulfuric acid manufacturing plants is the contact process [9]. This process is based on three important steps: liquid sulfur burning, sulfur dioxide SO<sub>2</sub> catalytic conversion, and sulfur trioxide SO<sub>3</sub> absorption. The SO<sub>2</sub> catalytic conversion stage is considered as the most critical step in the sulfuric acid contact process. Considering the importance of this step, numerous studies have been performed to describe and optimize the SO<sub>2</sub> conversion reactor based on process modeling and simulation aspects. In [10], authors have presented a dynamic model to simulate the SO<sub>2</sub> catalytic oxidation over the vanadium pentoxide V<sub>2</sub>O<sub>5</sub> catalyst. The obtained model was validated using an experimental setup of a fixed bed reactor, and a new process design was proposed to ensure zero-mission. In [11], authors have presented a model to simulate the SO<sub>2</sub> catalytic converter using a pseudo homogeneous perfect plug flow model, and the model has been solved using the COMSOL Multiphysics software. In [12], authors have simulated the SO<sub>2</sub> oxidation reactor by a series of tanks, and simulation results were validated using measurement collected from the pilot and industrial reactors. Another interesting work has been published recently in The Canadian Journal of Chemical Engineering, in which the SO<sub>2</sub> converter model was developed based on mass and energy balance equations, and simulation results were validated using industrial measurement [13].

In addition to the SO<sub>2</sub> catalytic converter, and due to the exothermicity of the SO<sub>2</sub> conversion reactor, heat exchangers (HE) are indispensable in sulfuric acid industries. In SO<sub>2</sub> conversion units, HE devices are used to adjust the temperature of the gas leaving each catalytic bed of the converter, before feeding the next catalytic bed. The cooling step between the SO<sub>2</sub> converter beds is necessary to reach a high conversion rate [14]. Thus, the Shell and Tube Heat Exchanger (STHE) is the most used type of HE in this industrial process. In this context, many researchers have focused on STHE modeling and simulation to study and optimize the heat transfer performance within these devices. For example, in [15], authors have developed a dynamic one-dimensional model of multi-pass STHE, and model equations were solved using the finite volume method. In [16], flow and temperature fields modeling and simulation in a small HE were investigated using the CFD package of ANSYS Fluent 6.3. Also, they tested different turbulence models, knowing: Spalart-Allmaras model, two k-E standard and realizable models. It was concluded that the k-E realizable model was the best to simulate the studied HE, assuming a fine mesh and a first order discretization. Using Aspen-HYSYS V7.3 simulator, an optimization work of the air heating unit within the paddy drying process has been performed [17]. Simulation tasks of the studied HE were performed in Aspen HYSYS under many operating conditions, while the design task was carried out in Aspen Exchanger Design and Rating (EDR).

This paper represents an extension of the work that has been presented in the 5th International Conference on Renewable Energies for Developing Countries (REDEC), in which authors have modeled and simulated a STHE with different approaches, using ANSYS-Fluent, COMSOL Multiphysics software, Unisim Design R451 simulator, and Matlab-Simulink [18]. All the presented models were validated using an experimental setup under a wide range of operating conditions. However, the model developed in Unisim Design simulator was selected as the best model to simulate the studied system. Besides, the model was used to simulate an industrial sulfuric acid cooling unit and has shown a good accuracy with the plant measurement.

In the present study, a dynamic model of an industrial sulfuric acid conversion unit was proposed and simulated using Unisim Design simulator. The simulated unit comprises a SO<sub>2</sub> conversion reactor with four catalytic beds and three HE. The kinetic parameters of the SO<sub>2</sub> catalytic conversion reaction were determined using experimental data. The simulation was performed in steady-state and dynamic mode, and simulation results were validated using experimental measurement from the studied SO<sub>2</sub> conversion unit. Additionally, a DT architecture of the studied system was proposed. The physical system of the DT was represented by the industrial plant unit, while the virtual part was represented by the developed SO<sub>2</sub> conversion unit model. The communication part of the DT was developed based on the Communication Object Model (COM), to ensure the connection between the real unit and its virtual representation in Unisim Design simulator. Also, a graphical interface was developed to make the developed DT useful for industrial use.

#### 2. Sulfur dioxide conversion unit description

In the sulfuric acid double contact process, the sulfuric acid is produced in three principal steps: liquid sulfur combustion, SO<sub>2</sub> conversion, and SO<sub>3</sub> absorption.

Firstly, the wet air is dried in a drying tower using the circulating sulfuric acid, to absorb moisture contained in the air. Secondly, the liquid sulfur is burned in a sulfur burner with the dry air, to produce the  $SO_2$  necessary for conversion step. The gas mixture feeds the conversion unit in which the  $SO_2$  is converted into  $SO_3$ , using the vanadium pentoxide catalytic  $V_2O_5$ . Finally, the  $SO_3$  produced by the  $SO_2$  catalytic conversion is absorbed using the diluted circulating sulfuric acid. The three exothermic reactions governing the sulfuric acid double contact process are given as follows:

$$S + O_2 \rightarrow SO_2 \tag{1}$$

$$S + \frac{1}{2}O_2 \rightleftharpoons SO_3 \tag{2}$$

$$SO_3 + H_2O \rightarrow H_2SO_4$$
 (3)

The sulfur dioxide conversion step is considered as the main stage of each sulfuric acid manufacturing plant, and its role is to ensure the conversion of the SO<sub>2</sub> generated by the liquid sulfur combustion into SO<sub>3</sub>. Each catalytic conversion unit comprises generally a reactor of several catalytic beds and heat exchangers that are used to regulate the inlet temperature of each catalytic bed. In this study, the SO<sub>2</sub> catalytic converter is a four catalytic beds reactor, with three heat exchangers as shown in Figure 1.

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The typical configuration of the SO<sub>2</sub> converter consists of a vertical cylindrical adiabatic reactor. The dimensions of the equipment, as well as the height of each catalytic bed, are variable according to the conversion unit operating parameters. The packed catalytic beds of the converter are the main components SO<sub>2</sub> conversion reactor. Each one of the packed beds is supported by perforated metal grids that help in retaining the catalyst and allowing the gas to flow through. The gases flow from the top to the bottom of the beds. Ceramic rollers are placed on the catalyst to avoid any movement that may be caused by the gases flow, and to facilitate the exit of the gases after passing through the catalyst. The vanadium pentoxide V<sub>2</sub>O<sub>5</sub> catalyst used in the SO<sub>2</sub> catalytic conversion reactor is highly porous and presents a specific surface in which the active phase is deposited. It is considered as the typical and highly catalyst used in the SO<sub>2</sub>/SO<sub>3</sub> conversion step, with an operating temperature between 370 °C and 630 °C [19]. The conversion reaction in each catalytic bed is identical, but the amount of the catalyst required for the reaction changes according to the SO<sub>3</sub>/SO<sub>2</sub> ratio in the feed. For example, in the first three catalytic beds, the amount of catalyst increases as the SO<sub>3</sub>/SO<sub>2</sub> ratio increases.

The gas mixture feeds the first catalytic bed at a temperature of 400~440 °C. Since the catalytic conversion of SO<sub>2</sub> is an exothermic reaction, the temperature of the gas mixture increases as the amount of the generated SO<sub>3</sub> increases until reaching the equilibrium point. At the equilibrium point, the forward and the backward reaction rate are equal. To increase the forward reaction rate, the gas leaving the first catalytic bed is cooled to a lower temperature value using a superheater heat exchanger. After passing through the second catalytic bed, the mixture gas is cooled again before feeding the third catalytic bed. Cooling the gas before feeding each catalytic bed is a strategy that is used to further increase the SO<sub>2</sub> conversion rate. The gas leaving the third catalytic bed passes through an intermediate absorption, in which the SO<sub>3</sub> generated by the SO<sub>2</sub> catalytic conversion is absorbed by the circulating sulfuric acid. This strategy is used to reduces the

amount of the reaction products, which also increases the forward rate of the conversion reaction.

#### 3. Dynamic model of the conversion unit

In this study, the Unisim Design R451 simulator was used to model and simulate the studied SO<sub>2</sub> conversion unit. To develop the virtual model of the studied flowsheet under the Unisim Design simulator, it is necessary to go through two environments. The first environment that must be configured is the basis environment of the simulator, in which the configuration starts by specifying the chemical components involved in the studied process. For the components that are not presented in the simulator components library, they can be defined as new hypo-component using their specific chemical properties, such as the molar weight and the critical temperature and pressure value. For the SO<sub>2</sub> conversion unit, all components required to perform this simulation are available in the simulator components library. Another specification that must be defined in the basis environment is the fluid-package, which represents the equation of state that will be used to calculate and predict the fluids' properties. Thus, the Peng-Robinson fluid-package was selected for the gaseous phase, and the Non-Random Two-Liquid model (NRTL) was selected for the liquid phase. Table (1) summarizes the chemical components and the fluid-packages used to perform this simulation.

Table 1: Unisim Design components list for the SO<sub>2</sub> conversion unit process simulation.

Component name	Component formula	Fluid-packages	
Oxygen	$O_2$		
Nitrogen	$N_2$	D D-1-:	
Sulfur dioxide	$SO_2$	Peng-Robinson	
Sulfur trioxide	SO <sub>3</sub>		
Water	H <sub>2</sub> O	NRTL.	
Sulfuric acid	H <sub>2</sub> SO <sub>4</sub>	INKIL	

Finally, the chemical reactions involved in the process must be defined in the simulator using the stoichiometric coefficients of the

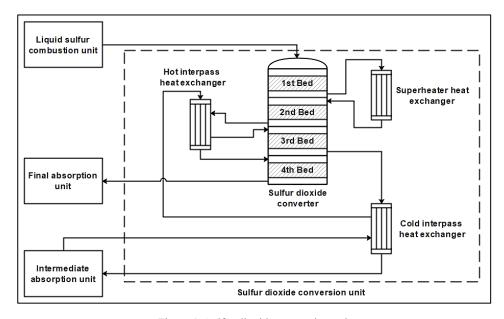


Figure 1: Sulfur dioxide conversion unit

reactants and the products. Note that the type of the defined chemical reaction must be also specified. In the Unisim Design simulator, five types of chemical reactions are provided: conversion reaction, equilibrium reaction, kinetic reaction, heterogeneous reaction, and simple rate reaction. For the SO<sub>2</sub> catalytic conversion reaction, the heterogeneous reaction type was selected. Thus, the reaction rate of the SO<sub>2</sub> catalytic conversion is defined in the simulator as follows [14]:

$$r = \frac{K_{1}.P_{O_{2}}.P_{SO_{2}} \cdot \left(1 - \frac{P_{SO_{3}}}{\frac{1}{K_{2}.P_{O_{2}}^{2}}.P_{SO_{2}}}\right)}{\left(1 + K_{3}.P_{SO_{2}} + K_{4}.P_{SO_{3}}\right)^{2}}$$
(4)

where:

- r : kinetic conversion rate (kmole/m<sup>3</sup>.s);
- P<sub>i</sub> : partial pressure of the component i (atm);

Constants  $K_1$ ,  $K_2$ ,  $K_3$  and  $K_4$  have been determined experimentally using industrial data to fit with the plant measurement, and are given as follows:

$$K_1 = \exp\left(15.31 - \frac{45501}{R.T}\right) \tag{5}$$

$$K_2 = \exp\left(-10.68 + \frac{93943}{R.T}\right)$$
 (6)

$$K_3 = \exp\left(-9.95 + \frac{71655}{RT}\right)$$
 (7)

$$K_4 = \exp\left(-71.74 + \frac{437270}{R.T}\right)$$
 (8)

Secondly, the simulation environment of the simulator must be configurated by developing the flowsheet of the studied process, using material and energy streams, and equipment models. Table (2) shows the equipment models that have been used in the SO<sub>2</sub> conversion unit simulation:

Table 2: Unisim Design equipment models for the studied process simulation

Equipment model	Description
Plug flow reactors	Catalytic conversion
Shell and tube exchangers	Heat transfer

#### 3.1. Catalytic converter model

The SO<sub>2</sub> converter was modeled with a series of reactors, in which each catalytic bed was modeled with a plug flow reactor (PFR). The PFR consists of a tubular reactor with a cylindrical pipe form, in which the transport mechanism is supposed ideal plug flow type. The following assumptions were considered in the model development: (1) the internal and external transfer resistances to mass and heat transfer are neglected, (2) the gas flow in the reactor is one-dimensional in the axial direction z, (3) the gas is radially isotropic, (4) the axial mixing in each PFR is supposed negligible. Under these assumptions, the proposed dynamic model of the SO<sub>2</sub> conversion reactor is given by the following mass and energy conservation equations:

#### Component i mass balance in the catalytic bed k:

$$\frac{\partial C_{i,gas}^{k}}{\partial t} = -\frac{4.\dot{Q}_{gas}^{k,in}}{\pi.D_{r}^{2}} \cdot \frac{\partial C_{i,gas}^{k}}{\partial z} + \nu_{i} \cdot \rho_{bulk}^{k} \cdot r$$
 (9)

Energy balance in the catalytic bed k:

$$\begin{split} & \left[ \epsilon^k \cdot \rho_{gas} \cdot C_{p,gas} + \left( 1 - \epsilon^k \right) \cdot \rho_{cat}^k \cdot C_{p,cat} \right] \cdot \frac{\partial T_{gas}^k}{\partial t} = \\ & - \frac{4 \cdot \dot{Q}_{gas}^{k,in}}{\pi . D_r^2} \cdot \rho_{gas} \cdot C_{p,gas} \cdot \frac{\partial T_{gas}^k}{\partial z} + \left( -\Delta_r H \right) \cdot \nu_i \cdot \rho_{bulk}^k \cdot r \end{split} \tag{10}$$

#### **Boundary and initial conditions:**

$$z = 0$$
 ,  $C_{i,gas}^{k}(t) = C_{i,gas}^{k,in}(t)$  ,  $T_{gas}^{k}(t) = T_{gas}^{k,in}(t)$  (11)

$$z=H_{r}$$
 ,  $\frac{\partial C_{i,gas}(t)}{\partial z}=0$  ,  $\frac{\partial T_{gas}(t)}{\partial z}=0$  (12)

$$t = 0$$
 ,  $z > 0$   $C_{i,gas}^{k}(z) = 0$  ,  $T_{gas}^{k}(z) = T_{bed}^{k}$  (13)

where:

- $C_{i,G}^k$ : molar concentration of the component i in the gas (mol/m3);
- v<sub>i</sub>: stoichiometric coefficient of the component i in the conversion reaction;
- $\rho_{\text{bulk}}^{\mathbf{k}}$  : bulk density (kg/m3);
- r : reaction rate (kmole/kg cat.h);
- C<sub>n.G</sub>: heat capacity of the gas (J/kg.K);
- C<sub>p.cat</sub> : heat capacity of the catalyst (J/kg.K);
- ε<sup>k</sup> : void fraction of the bed k;
- $T_C^k$  : temperature of the gas in the bed k (K);
- $\rho_G$  : density of the gas (kg/m3);
- $\Delta_r H$  : conversion reaction heat (J/mole).

In equation (9), the term on the left-hand side represents the component i mass accumulation in the gas. The first term on the right-hand side represents the component i mass contribution, and the second term represents the mass consumption of the components i. In equation (10), the term on the left-hand side represents the heat accumulation in the gas, the first term on the right-hand side represents the heat contribution, and the second term represents the heat generated by the catalytic reaction.

In the  $SO_2$  catalytic conversion, the conversion rate is defined as the amount of  $SO_2$  that has been converted into  $SO_3$ , and it is given by:

$$\tau_{SO_2}^{k} = \frac{\dot{q}_{gas}^{k,in}.c_{SO_2,gas}^{k,in} - \dot{q}_{gas}^{k,in}.c_{SO_2,gas}^{k,out}}{\dot{q}_{gas}^{k,in}.c_{SO_2,gas}^{k,in}}$$
(14)

At the equilibrium state, and using the reaction stoichiometry and the mass conservation, the molar concentration of the

components involved in the conversion reaction can be expressed according to the  $SO_2$  conversion rate  $\tau_{SO_2}$  as follows:

$$\dot{Q}_{gas}^{k,out}.\,C_{SO_2,gas}^{k,out} = \left(1 - \tau_{SO_2}^k\right)\!.\,\dot{Q}_{gas}^{k,in}.\,C_{SO_2,gas}^{k,in} \tag{15} \label{eq:2.1}$$

$$\dot{Q}_{gas}^{k,out}.\,C_{O_{2},gas}^{k,out} = \dot{Q}_{gas}^{k,in}.\,C_{O_{2},gas}^{k,in} - \frac{1}{2}.\,\tau_{SO_{2}}^{k}.\,\dot{Q}_{gas}^{k,in}.\,C_{SO_{2},gas}^{k,in} \tag{16} \label{eq:2.1}$$

$$\dot{Q}_{gas}^{k,out}.C_{SO_3,gas}^{k,out} = \dot{Q}_{gas}^{k,in}.C_{O_2,gas}^{k,in} + \tau_{SO_2}^{k}.\dot{Q}_{gas}^{k,in}.C_{SO_2,gas}^{k,in}$$
(17)

Assuming that the mixture gas is ideal, the  $SO_2$  molar concentration  $C^k_{SO_2,gas}$  can be given according to its molar fraction  $X^k_{SO_2,gas}$  using the equation (18):

$$C_{SO_2,gas}^k = X_{SO_2,gas}^k \cdot \frac{R.T_{gas}^k}{P_{gas}^k}$$
 (18)

$$\sum_{i=1}^{4} C_{i,gas}^{k} = \frac{P_{gas}^{k}}{R.T_{gas}^{k}}$$
 (19)

By summing the equations from (15) to (17) and using the equation (19), the gas flowrate  $\dot{Q}_{gas}^{k,out}$  at the outlet of the catalytic bed k can be calculated by (20):

$$\dot{Q}_{gas}^{k,out} = \left(1 - \frac{R.T_{gas}^{k,in}}{2.P_{gas}^{k,in}}.\tau_{SO_2}^{k}.C_{SO_2,gas}^{k,in}\right).\frac{P_{gas}^{k,in}.T_{gas}^{k,out}}{T_{gas}^{k,in}.P_{gas}^{k,out}}.\dot{Q}_{gas}^{k,in}$$
(20)

## 3.2. Heat exchangers model

In this study, STHE used in the SO<sub>2</sub> conversion unit was modeled based on the heat balance between fluids in the shell and the tube side. In the STHE model development, the following assumptions were considered: (1) pressure drops are negligible, (2) fluids are single-phase, (3) fluids are incompressible, (4) fluids flows are one dimensional, (4) fluids flows are radially isotropic (5) radiations heat transfer are negligible, (5) heat capacities of fluids and solids are constant. Under these assumptions, the STHE model can be written in terms of energy balance equations in the tube side and the shell side [18]:

$$\begin{array}{l} \rho_{tb}.\,\dot{V}_{tb}.\,C_{p,tb}.\frac{\mathrm{d}T_{tb,out}}{\mathrm{d}t} = \; \rho_{tb}.\,\dot{V}_{tb}.\,C_{p,tb}.\left(T_{tb,in} - \right. \\ \left. T_{tb,out}\right) - \dot{Q}_{ex} \end{array} \tag{21}$$

$$\begin{split} \rho_{sh}.\,\dot{V}_{sh}.\,C_{p,sh}.\frac{dT_{sh,out}}{dt} = & \;\;\rho_{tb}.\,\dot{V}_{tb}.\,C_{p,sh}.\left(T_{sh,in} - \right.\\ & T_{sh,out}\right) + \dot{Q}_{ex} - \dot{Q}_{loss} \end{split} \tag{22}$$

where:

- ρ<sub>tb</sub>, ρ<sub>sh</sub>: densities of fluids in the tube side and the shell side, respectively (kg/m3);
- Q
   <sub>tb</sub>, Q
   <sub>sh</sub> : volume flow rate of fluids in the tube side and the shell side, respectively (m3/h);
- C<sub>p,tb</sub>, C<sub>p,sh</sub>: heat capacities of fluids in the tube side and the shell side, respectively (J/kg.K);

- T<sub>tb,in</sub>, T<sub>tb,out</sub>: inlet and outlet temperature of fluid in the tube side (K);
- T<sub>sh,in</sub>, T<sub>sh,out</sub>: inlet and outlet temperature of fluid in the shell side (K);
- $\dot{Q}_{ex}$ ,  $\dot{Q}_{loss}$ : heat transfer and heat loss in the heat exchanger, respectively (W).

The heat transfer between the tube side and the shell side, and the heat loss in the atmosphere are defined as bellow:

$$\dot{Q}_{ex} = U_{ex}.A_{ex}.(T_{tb,out} - T_{sh,out})$$
 (23)

$$\dot{Q}_{loss} = U_{loss}. A_{loss}. (T_{sh,out} - T_{amb})$$
 (24)

where:

- $\bullet \quad U_{ex}, U_{loss} \ : heat \ transfer \ coefficients \ (W/m^2.K);$
- A<sub>ex</sub>, A<sub>loss</sub>: heat transfer areas (m<sup>2</sup>);
- T<sub>amb</sub> : ambient temperature (K).

By substituting (23) and (24) in (21) and (22), the dynamic model of the STHE can be described by the following equation:

$$X' + AX = B (25)$$

With:

$$A = \begin{bmatrix} 1 + \frac{U_{ex} \cdot A_{ex}}{\rho_{tb} \cdot \dot{Q}_{tb} \cdot C_{p,tb}} & -\frac{U_{ex} \cdot A_{ex}}{\rho_{tb} \cdot \dot{Q}_{tb} \cdot C_{p,tb}} \\ -\frac{U_{ex} \cdot A_{ex}}{\rho_{sh} \cdot \dot{Q}_{sh} \cdot C_{p,sh}} & 1 + \frac{U_{ex} \cdot A_{ex}}{\rho_{sh} \cdot \dot{Q}_{sh} \cdot C_{p,sh}} + \frac{U_{loss} \cdot A_{loss}}{\rho_{sh} \cdot \dot{Q}_{sh} \cdot C_{p,sh}} \end{bmatrix}$$

$$B = \begin{bmatrix} T_{tb,in} & T_{tb,in} \\ T_{sh,in} & T_{tb,in} & T_{tb,in} \\ T_{sh,in} & T_{tb,in} & T_{tb,in} \end{bmatrix}$$

$$\mathbf{X} = \begin{bmatrix} T_{\mathrm{tb,out}} \\ T_{\mathrm{sh,out}} \end{bmatrix}$$

The overall heat transfer coefficients can be calculated using the exchanger sizes and material properties:

$$\frac{1}{U_{\text{ex-Aex}}} = \frac{1}{h_{\text{tb-Atb,i}}} + \frac{\ln\left(\frac{r_{\text{tb,o}}}{r_{\text{tb,i}}}\right)}{2\pi L_{\text{tb}} \cdot (r_{\text{tb,o}} - r_{\text{tb,i}}) \cdot \lambda_{\text{tb}}} + \frac{1}{h_{\text{sh-Atb,o}}}$$
(26)

$$\frac{1}{U_{loss} \cdot A_{loss}} = \frac{1}{h_{sh} \cdot A_{sh,i}} + \frac{\ln(\frac{r_{sh,o}}{r_{sh,i}})}{2\pi \cdot L_{sh} \cdot (r_{sh,o} - r_{sh,i}) \cdot \lambda_{sh}} + \frac{1}{h_{amb} \cdot A_{sh,o}}$$
(27)

where:

- h<sub>tb</sub>, h<sub>sh</sub>: heat transfer coefficient of fluids in the tube side and the shell side, respectively (W/m².K);
- $h_{amb}$ : heat transfer coefficient of the air (W/m<sup>2</sup>.K);
- $r_{tb,i}$ ,  $r_{tb,o}$ : inner and outer radius of the tube (W/m<sup>2</sup>.K);
- $r_{sh,i}$ ,  $r_{sh,o}$ : inner and outer radius of the shell (W/m<sup>2</sup>.K);

- L<sub>sh</sub>, L<sub>sh</sub> : length of the shell and the tube, respectively (m);
- A<sub>tb.i</sub>, A<sub>tb.o</sub>: tube side inner and outer areas (m<sup>2</sup>);
- A<sub>sh.i</sub>, A<sub>sh.o</sub>: shell side inner and outer areas (m<sup>2</sup>).

Heat transfer coefficients in fluids circulating in the tube and shell can be estimated using the Prandtl (Pr), Reynolds (Re), and Nusselt (Nu) numbers:

$$Pr = \frac{\mu \cdot C_p}{\lambda} \tag{28}$$

$$Re = \frac{\rho.U.D_h}{\mu}$$
 (29)

$$Nu = \frac{h.D_h}{\lambda} = f(Re, Pr)$$
 (30)

where:

•  $\mu$  : fluid dynamic viscosity (kg/m.s);

• C<sub>p</sub> : specific heat (J/kg.K);

•  $\lambda$  : fluid thermal conductivity (W/m<sup>2</sup>.K);

• ρ : fluid density (kg/m<sup>3</sup>);

• U : fluid velocity (m/s);

• D<sub>h</sub> : characteristic diameter (m).

• h : convective heat transfer coefficient (W/m<sup>2</sup>.K);

• f : function of Re and Pr.

Several correlations can be used to relate these three dimensionless numbers, depending to the geometry and the flow type, knowing the free convection at vertical wall or the horizontal plates, and the forced convection on flat plate. Thus, numerous equations are available to calculate the Nu number according to Re and Pr numbers, such as Dittus-Boelter equation [20], Sieder-Tate equation [21] and Gnielinski equation [22].

#### 4. Model Simulation

The conversion unit simulation of the studied sulfuric acid plant was performed under the Unisim Design R451 simulator, using PFR and STHE models. The chemical components and reactions involved in the SO<sub>2</sub> conversion unit, and the appropriate fluid-packages were defined in the basis environment. Firstly, the simulation was configurated and performed in steady state around an operating point before running the simulation in dynamic mode. Key stream properties of the gas mixture feeding the first catalytic bed are summarized in Table (3). For the PID controllers used to adjust the inlet temperature of each catalytic bed, the setpoint in the three first catalytic beds was configurated at 440 °C, while it was set to 390 °C in the last catalytic bed. Equipment sizes and material properties were also introduced in the simulator to simulate the dynamic response of the unit. The flowsheet simulation of the studied SO<sub>2</sub> conversion unit under the Unisim Design R451 simulator is shown in Figure 2. Note that all the simulations performed in this study were carried out in a Dell Precision 5820 desktop, using 32 Go of RAM and Intel® Xeon® W-2123 CPU @ 3.60 GH processor.

Table 3: Gas mixture properties of the stream 'G1' feeding the first bed

Stream name	G1
Temperature (°C)	440
Pressure (kPa)	150
Flowrate Q(m <sup>3</sup> /h)	572,6
% N <sub>2</sub> (molar fraction)	79,16
% O <sub>2</sub> (molar fraction)	9,7
% SO <sub>2</sub> (molar fraction)	10.87
% SO <sub>3</sub> (molar fraction)	0.27

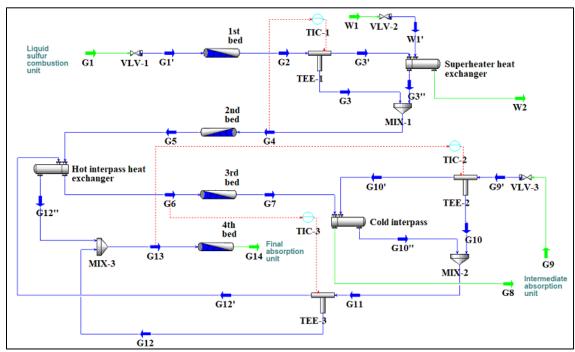


Figure 2: SO<sub>2</sub> conversion unit model simulation under Unisim Design

According to the steady-state simulation results, the gas mixture leaves the first catalytic bed at a temperature of 634.7 °C, since the catalytic conversion of SO<sub>2</sub> into SO<sub>3</sub> is a heat generating reaction. The conversion rate at the first catalytic bed was calculated by the model and found at the value of 63.43 %. As mentioned in the conversion unit description, the gas mixture is cooled before feeding the next catalytic bed to increase the SO<sub>2</sub> conversion rate. The outlet temperature value of the second and the third catalytic bed was 522 °C and 460.5 °C, and the conversion rate has reached 89.99 % and 96.59 %, respectively. At the outlet of the third catalytic bed, the gas mixture is sent to the intermediate absorption unit, in which the SO<sub>3</sub> produced in the first three catalytic beds is absorbed by the circulating sulfuric acid. The intermediate absorption step represents another way to well increase the SO<sub>2</sub> conversion rate. The absorption rate of the SO<sub>3</sub> in the intermediate absorption unit is about 99.98 %. The gas mixture feeds the last catalytic bed at the temperature of 390 °C and the remained SO<sub>2</sub> is converted into SO<sub>3</sub> before feeding the last absorption unit. The outlet temperature of the fourth catalytic bed was about 403.8 °C, and the cumulative conversion rate of SO<sub>2</sub> has reached the value of 99.97 %. Note that the gas transport along the four packed catalytic beds is accompanied by a pressure drop, and it is calculated using the Ergun equation. Table (4) summarizes the steady state simulation results of the SO<sub>2</sub> catalytic conversion reactor.

Table 4: Steady state simulation results of the SO<sub>2</sub> catalytic converter.

D 4 1 1 -	1 <sup>st</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	4 <sup>th</sup>
Reactor beds	bed	bed	bed	bed
Inlet temperature (°C)	440	440	440	390
Outlet temperature (°C)	634.7	522	460.5	403.8
Pressure drop (kPa)	1.707	1.735	2.084	1.662
Cumulative conversion rate (%)	63.43	89.99	96.59	99.97

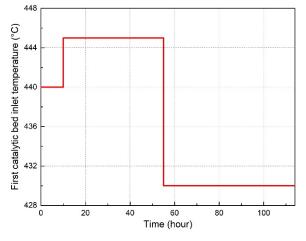


Figure 3: First catalytic bed inlet temperature variations for the dynamic simulation

To simulate the dynamic response of the studied system, slight variations were applied on the first catalytic inlet temperature as shown in Figure 3. In this study, only the dynamic response of one catalytic bed was considered since the model is the same and remains applicable for all the other catalytic beds. Afterward, the SO<sub>2</sub> conversion rate and the outlet temperature of the first catalytic bed have been calculated and observed using the dynamic simulation of the studied unit. Simulation results of the first

catalytic bed dynamic response are presented in Figure 4 and Figure 5. Firstly, the inlet temperature of the first catalytic bed has been set to the value of 445 °C. As shown in the dynamic simulation results, the outlet temperature increased from 634.7 °C to 637 °C after a rise time 28.5 hours, and with a time constant of 10 hours. Then, a new steady state has been established at this point. When it comes to the SO<sub>2</sub> conversion rate, it decreased to the value of 62.68 %. After decreasing the inlet temperature of the gas mixture at the first catalytic bed from 445 °C to 430 °C, the system has evolved towards a new steady state point. The transit response of the system after this variation can be also described approximately with a time constant of 9.75 hours and a rise time of 29 hours. After that, the outlet temperature decreased from 637 °C to the value of 629.5 °C, while the SO<sub>2</sub> conversion rate increased from 62.68 % to the value of 64.91 %.

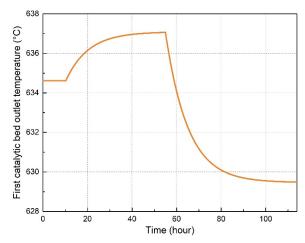


Figure 4: First catalytic bed outlet temperature dynamic response

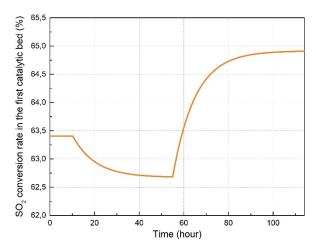


Figure 5: First catalytic bed SO<sub>2</sub> conversion dynamic response

# 5. Digital Twin architecture development and simulation

There are different understandings of Digital Twins. In some papers, the focus is on simulation [23, 24]. Others argue that DT integrates three dimensions: physical, virtual, and communication parts [25, 26]. In this paper, based on the three-dimension model, the proposed architecture involves three main components: the physical system, the virtual system, and the communication protocol. The physical system represents the real sulfuric acid

process. The virtual system is the developed and simulated model. For communication, the Open Platform Communications Unified Architecture (OPC UA), an industrial communication protocol that enables interoperability and connectivity of devices with different protocols [27], is used. In [28], a literature review discussing digital twins, it was mentioned that one of the main gaps in digital twins is the integration with the control system.

In the proposed architecture, the DT is integrated into a DCS context. The DT is installed on a server in the engineering room of the process distributed control system (DCS) (Figure 6) A copy of the graphical interface of the DT is also integrated into the control room for operators' daily uses. Using the OPC UA, an OPC server is developed to read real time data from field control stations (FCS) (Figure 7), which are connected to the real process. Then an OPC client is used to read data from the server and feed it to the core simulator developed using Unisim Design R451. A friendly user interface, inspired by the supervisory interfaces, is then integrated to show the results in both the engineering room and the control room. The communication between the modules of the DT, the OPC client, the core simulator, and the graphical interface is ensured based on the COM protocol. To communicate with the FCSs, the DT unit uses the appropriate DCS interface card. Regarding the Human Interface Station DT (HIS-DT), the communication with the DT uses the Distributed COM (DCOM) protocol.

The proposed DT of the studied  $SO_2$  conversion unit was implemented and tested in a period of 24 hours. Measurements of the liquid sulfur and the air supply properties (flowrate, temperature, and pressure) were collected online with a sampling time of 1 min. Thus, the simulation of the studied unit was performed in real-time using the generated data and the actual

operating parameters of the plan as inputs. In Figure. 8 is shown the temporal variation of the four beds outlet temperature obtained by the DT simulation and the plant measurements. To compare and validate the simulation results, some statistical measures were calculated based on data illustrated in Figure. 8, knowing the determination coefficient R², the maximum error ME, the mean absolute error MAE, and the root mean square error RMSE. Table (5) regroups the results of the statistical comparison between the simulation results and the measurement values. Referring to Table (5), it is shown that results obtained by the simulation are in good agreement with the plant data with 97 %, which validates the model employed in the development of the SO<sub>2</sub> conversion unit DT.

Table 5: Statistical measures of the simulation results and plant data.

Measure	1st bed	2 <sup>nd</sup> bed	3 <sup>rd</sup> bed	4th bed
R-squared	0.9708	0.9838	0.9842	0.9787
Maximum error (°C)	11.14	6.32	8.52	6.20
Mean absolute error (°C)	7.76	3.97	6.20	5.16
Root mean square error (°C)	2.07	2.40	1.89	1.25

#### 6. Conclusion

In this work, a digital twin framework of an industrial SO<sub>2</sub> conversion unit of four catalytic beds reactors was developed. The proposed digital twin integrates the plant, the virtual system, and the communication part. In the virtual system, Unisim Design R451 simulator was used to model and simulate the studied SO<sub>2</sub> conversion unit. For a smooth industrial integration, a graphical interface, inspired by the operator's graphical displays, was used. The graphical interface makes it possible to visualize the most important parameters obtained by the unit simulation, knowing the outlet temperature, the conversion rate and the pressure drop within the four catalytic bed. Regarding the communication part,

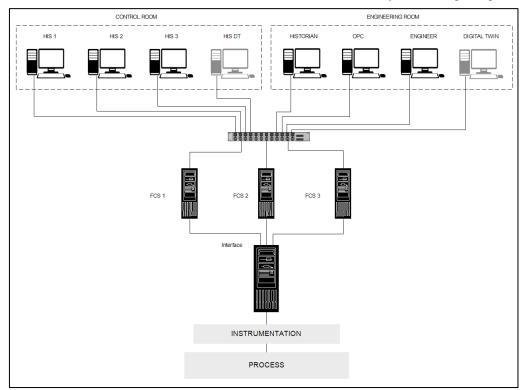


Figure 6: Digital Twin integration with DCS

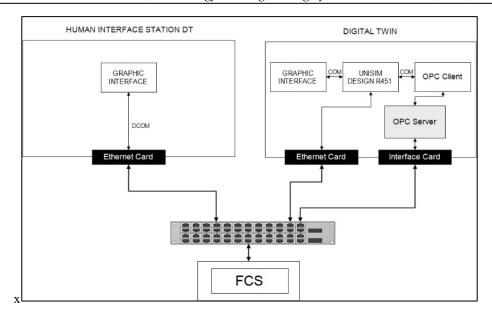


Figure 7: Digital Twin proposed architecture

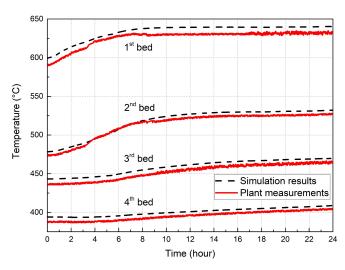


Figure 8: Real-time simulation results of the proposed SO<sub>2</sub> conversion unit model

an OPC server is developed to read process real time data. Then an OPC client is used to feed it to the core simulator. The simulation model was tested and validated using data from the studied sulfuric acid plant, and the comparison has shown an accuracy that exceeds 97%. The digital twin will then be used to improve operations and simulate production scenarios for real time optimization and decisions.

In future works, the proposed approach will be combined with suitable control strategies for performance improvement of the studied industrial sulfuric acid plant.

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# Application of a Reusability Approach in Simulation of Heritage Buildings Performance, Taif- Saudi Arabia

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# ABSTRACT

The main purpose of this paper is to present a reusability approach that helps the designer to assess the best practice to restore a heritage building. Based on the literature review, the reusability process and attributes was used as a method to restore the heritage building. Considering these approaches helps the designer to achieve useful results in terms of the built environment and building performance; moreover, it helps the designer to identify the suitable new usage of the building. Also, the designer validated the building performance through using the TAS to assess the thermal comfort of the building after using passive techniques and design restorations. The obvious finding was the successful achievement through considering this approach and decreasing the interior temperature two degrees. This study can be assessed as one of the optimistic practices that considered the sustainability dimensions during the restoration process, as well as improving the thermal comfort of the building for the end user. The research paper provides a useful understanding of designers, restorers and researchers.

#### 1. Introduction

This section is concerned with reviewing and describing the reusability process and its attributes. One of the conservation practice methods that has been used to preserve heritage buildings is to adaptively reuse buildings. Several researchers have stated that reusability in heritage buildings is part and parcel of restoring them. It is considered one of the solutions to revive abandoned or neglected houses, especially in old or historical neighborhoods. In addition, this method can help the designer to document the building. For this reason, understanding reusability and its attributes is an essential demand. It is stated that the change of a historical building's function and renewing it can lead to reuse by the public, as well as making it more sustainable [1]. This type of building has a mixture of cultural and historical values. It is said that there are several heritage buildings worldwide that cannot be used for the same purpose that they were built for [2]. This paper will study reusability and attributes as an approach, on the one hand. After that, the researcher will apply the results of studying this concept to one of the historical buildings in Taif in order to reuse it. That will be by determining the most prominent functional, structural and aesthetic changes, as well as taking into account the environmental, economic and social considerations of the building. In addition to that, the researcher will assess the

impact of applying the reusability approach in terms of thermal comfort.

### 2. View of the Heritage Housing Buildings in Makkah

Despite the multiplicity of tourist attractions enjoyed by the Kingdom of Saudi Arabia, archaeological and heritage sites occupy the most prominent place. Due to the kingdom's historical heritage, there are archaeological and heritage sites in different regions of the kingdom, representing a living record of successive civilisations in the Arab region. One of the most prominent regions in Saudi Arabia is Western Region, because it is one of the richest areas for heritage places. Sharbatly House, located in Jeddah at the entrance of Haret Al-Sham on the northern side, is a good example. It consists of four floors built with excavated stone in the year 1350 AH [3]. This shows the consideration of the environment through selecting local material. There are several heritage buildings, such as Nassif house. It is located in the heart of Jeddah city and it consists of four floors, with beautiful facades adorned with doors. windows and wooden pedals. These worked in a coordinated manner and were decorated with various decorations. This house was built in 1289 AH and was completed in 1298 AH, and was built with excavated stone castings in a square shape that was cut from the coast of the Red Sea. It is classified as a high architectural landmark and a witness of the architectural thought of the old style in Jeddah [3]. This house is distinguished by using Red Sea stone,

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which is a local material, and is also unique because of the material of the doors and windows, which has a clear impact in terms of the built environment. Another building, Noor Waly house, is located in the old city of Jeddah, and was built in the year 1280 AH. The Islamic Museum is a landmark place located in Makkah, and is a museum specialising in Islamic monuments and Meccan heritage [3]. Its style gives the impression of the prestige of this place. The decoration of this palace was selected to be ecological. Jeddah Municipality Museum is located in Al-Balad district, Jeddah. It has been restored and furnished with many heritage collections that were from people of Jeddah until recently, as well as artefacts dating back to before the Islamic era and pieces from the Islamic era [3]. There is a wide variety of pieces for this place. The Meccan Heritage Museum is located on the ground floor of Tariq Sindi's house. It contains various types of utensils; wooden, metal, and marble tools; Meccan textiles; guns, swords, and daggers, all of which are related to weapons; a number of artefacts, inscriptions, postage stamps, records, and notebooks [3]. Based on the reviews, some of these buildings have changed to become museums or some other use. This gives us a hint about the changeability of the function, which can lead to another successful story.

Alkateb House was later known as Al-Niyabah Palace. This house is located in the Al-Salam neighbourhood in Taif, and it consists of three floors built by Hamad Abdul Wahid, the private writer of the sheriff Aoun Al-Rafeeq in 1315 AH. It became deserted in 1388 AH. This building was marked by Roman artistic and architectural influences. It consists of a main foyer, at the end of which are staircase steps with marble stone handrails leading to the upper floors, and at the back, a large irregular orchard [3] and [4]. This building is distinguished by its view and styles, which include several local materials. This link with the local environment is considered as one of the successful opportunities for reuse for a different future activity, such as a café or hotel. Alkaaki House is located in the Al-Salamah neighborhood in Taif, in front of the defence building, and it consists of three floors. It was designed in the Roman style and built in 1358 AH. This house is distinguished by its various decorations and ceilings, and there is a garden in the rear belonging to it. There is also a section for men for women, known as the Harmalik and Selimk [4]. There are many experiences that have been applied to reusing heritage buildings in historical cities. The historical city of Erbil is an example, where the author mentioned the importance of having balance between conservation and reuse of these kinds of building [5]. The location of the selected case study and its design concept shows the possibility of adaptive reuse in the future as a commercial activity. This will be verified by applying the methodologies as described in the next section.

#### 3. Methodology

The research paper uses several methods, as follows:

- Reviewing the heritage building background in the Western Region of KSA, and the reusability approach and its attributes.
- Developing and adopting reusability as a process and as attributes for green restoration of traditional buildings in Taif City, in keeping with its traditional character. This demands documenting the building using several methods such as AutoCAD, Survey and Photo Snap to assess the current situation.

 Assessing the impact of using a reusability approach on thermal comfort through using one of the most powerful energy building tools (TAS EDSL) [6].

# 4. Reusability Process and Attributes

Reusability as a process has been developed by several researchers. One of them developed a proposed iterative process model [7]. The process of this model for reuse-oriented software is reusability. This model consists of five stages as follows: Stage (1) Planning Phase: to study the expected profits in terms of technical aspects, reducing the cost of management and development [7]. Stage (2) Risk Analysis: this stage has two approaches which are reactive and proactive [7]. Each one of them has several features. Proactive features are the domain stable which means it is easy to invest directly for reuse and easy to predict the product features. However, reactive features mean it can be developed based on what is required. This approach is how to reengineer and adjust the current assets. Stage (3) Core Asset Development and Evolution: this includes determination and definition of features while understanding the similarities and differences between them. Furthermore, extension of the architecture if there is a clear demand and addressing the conflicts between the quality and product functionality. Stage (4) Change Requirement and Adaptation: a new requirement that will lead to changing the technology and environment. This usually will be during development work which is not expected. For this reason, the software has to be adapted to that and capable of managing it. Stage (5) Customer Evaluation: observation of the feedback of the customer [7]. To apply these terminologies and approach, there is a clear demand to understand what the main attributes of the reusability concept are, to be the basis for more understanding of this philosophy. This will give the research a clear vision about the possibility of its application on restoration of buildings. The main attributes are illustrated in Table 1:

Table 1: Reusability Attributes

Attribute	Description	References
Flexibility	Easily modify a system or	[8] and [9]
	component for new uses,	
	different from what it was	
	originally designed for.	
Maintainability	Easy-maintenance software	[9]
	system or component to add	
	capabilities or change or	
	correct faults.	
Portability	No external support is	[8] and [9]
	required to perform the	
	functions, and has the	
	ability to use alternative	
	solutions at any time.	
Variability	The ability of a component	[8]
	to be configured which	
	helps to decrease	
	understandability.	
Understandability	Can also be defined as the	[9]
	level of understanding of	
	the system's way of	
	working.	

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Size	The lines of code and length of the software.	[8] and [9]
Complexity	The difficulty in understanding the design and implementation of	[9]
	software, which means reusing complex software.	
Scope coverage	The number of features that the component provides through a particular feature.	[8]
Availability	How easy it is to retrieve a software component.	[10]

# 5. Reusability Process and Attributes for Green Heritage Building

In this research, selecting reusability as process and attributes may help designers to study and evaluate the feasibility of any building reuse. The current status of a green heritage building will be evident in the following case of a heritage building in the historic center of Taif. However, the process that has been adopted is shown in Figure 1.

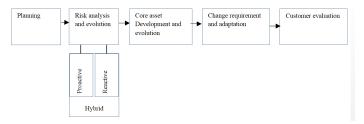


Figure 1: Reusability process

### 5.1. In terms of planning stage

In this stage the building was abandoned. For this reason, to assess the benefit of restoring this building, the designer has to understand its main previous function and its retirement. In addition, it has to minimize the cost of development as well as its future management. As a result, there was a clear demand to document this heritage building as a study case for this research. For this reason, the building has been visited and surveyed to discover its boundary and investigate the environmental conditions as shown in Table 2.

Table 2: Survey points

Points	Е	N
1	40.4081340	21.2749090
2	40.4080430	21.2748770
3	40.4080660	21.2748220
4	40.4081550	21.2748530

In addition, it is important to understand the previous function of the building, which was residential. For this reason, there is a clear demand to know the building components, elements and features. This was done through a manual documentation device which was used to draw building floors using AutoCAD software. All building floors were accessed by natural ventilation and daylighting, except one zone in the ground floor, as shown in Figure 2.

# 5.2. Risk Analysis Stage

Rethinking the new use of the building was done through meeting with the building investors. They were confused about the optimal use that would bring them economic returns because housing investment was not encouraging for them, compared to similar experiences in the same location. It was considered that there were no museums in the city center, which could be an ideal option. However, one of the main landmarks of Taif City is Shubra Palace Museum, not far from their location. For this reason, the decision was to make the museum with a special and distinctive style. This is in terms of identification of the proposed activity, on the one hand. On the other hand, in terms of the building it has to be identified if it is proactive or reactive. In terms of being proactive, the building is stable and reliable and only needs a low budget. At the same time, the building can be reactive as there is a demand for some adjustment and reconfiguration in the ground floor, as shown in Figure 2 and Figure 3.

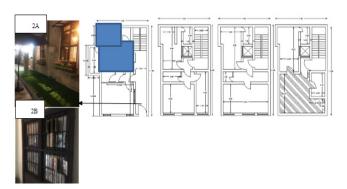


Figure 2: Building floors.

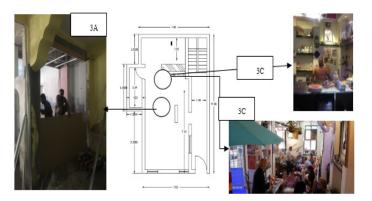


Figure 3: Ground floor before and after restoration 5.3. Core asset development and evolution

The decision was to make the museum with a special and distinctive style. This is in terms of identification of the proposed activity, on the one hand. In addition to that, the building has several attributes that support the decision. In the first place, the building style is heritage. This is obvious on the building facade which includes roshanah, which is the window made from wood. In terms of the interior, the building is capable of being a museum, as there were cavities on the wall as well as shelves. Most of the attributes considered during restoration are mentioned with more explanation, as indicated in Table 3. In addition to that, the ground floor zones have been mixed to be one zone as shown in Figure 3.

The natural ventilation and daylighting did not reach the back section, which means it was not suitable for the future user.



Figure 4: Second floor restoration

#### 5.4. Change requirement and adaptation

This happened during the building use and activation. Some of the zones have had their functions changed to be galleries, following which signs and paths on the floors were created to assist visitors. In addition, the ground floor has adapted a café to enhance activity for the museum which provides a service to visitors. The roof use has been changed to become a painting studio. All of these additions were after the building was set up with its new activity as a museum.

#### 5.5. Customer evaluation

The overall impression of the visitors was very positive. This was evident by their enjoyment of the experience. In addition to the diversity found in the building is a café for hospitality, an art gallery, a drawing studio and a museum. All these factors enhance the visitor experience. A limitation that helps measure user satisfaction is the thermal comfort of buildings. Therefore the interior temperature of the building was evaluated before and after the restoration using the simulation software (TAS) as mentioned in the research methodology. The results of that will be explained in the following sections, and the building material and location description is shown in Table 4.

Table 3: Reusability green heritage attributes

Attributes	Descriptions			
Flexibility	The designer removed the wall in the			
	ground floor to have a large space and to			
	let the air and light access the whole area,			
	as highlighted in Figure 2 and illustrated			
	in Figure 3. In addition, the skylight is			
	adopted as the main hole as shown in			
	Figure 4 (4E-4F), as well as the main wall			
	being used for shelves as illustrated in			
	Figure 4 (4C) and the staircase used as a			
	store.			

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Maintainability	External electrical installations as shown in Figure 4 (4A). Plant pots easy to install, remove and maintain.
Portability	Fans and industrial lighting as shown in Figure 2 (2A).
Variability	The designer created the paths for the gallery as a guide, as in Figure 4 (4A). Indicative maps and configuration of the building were based on user needs, such as modifying the gallery to be a hospitality salon as shown in Figs. 4C and 4D, and using the heritage window (oriel window) to be bookshelves as shown in Figure 2B.
Understandability	Features of the rooms, ways of furnishing them and the building map in the distribution of its elements.
Size	Removing the wall of the ground floor and adding shade shelters as shown in Figure 2A. Some decorations on building façades may also fulfill an ecological function [11]. Agricultural ponds, wooden pergolas, shelves and gypsum decorations as shown in Figure 4G.
Complexity	Narrow space and lack of ventilation and lighting for some spaces; floors on the ground floor have more than one level; the electricity network was irregular and random; and the bathrooms were not suitable.
Scope coverage	<ul> <li>Outside coverage; turn it into an attraction.</li> <li>Choose the right function.</li> <li>Configure building activity from house to museum.</li> <li>Enhance the returns through the configuration based on a coffee place, as shown in Figure 3C, and gallery (Figure 4A). Rent the rooms as hospitality places and ticketed areas, and configure the main roof as a painting studio.</li> </ul>
Availability	All restorations and additions, such as removable wall, skylight as illustrated (4E and 4F), and shelters on the main door and windows as shown in 2A, are easy to remove and restore the building to its previous use.

#### 6. Numerical Simulation

Distinctive physical models are utilized to depict the structure warm conduct contingent upon their particular needs, counting space warming, ventilation, cooling frameworks, inhabitants' practices, and budgetary viewpoints. The physical structure execution depends on the unraveling of the warmth move

differential conditions, which can be written regarding the energy preservation law:

$$Q_{\text{int}} + Q_{source} = Q_{out} + Q_{stock}$$

Where Qint is the heat flux entering the system, Qsource the heat flux of an eventual heat source, Qout the heat flux leaving the system and Qstock the heat flux stored. The principal in and outcoming fluxes taking place in the heat transfer are the conduction through walls, the convection (both sensible and latent heat), the radiation and the ventilation.

Countless mathematical virtual products are these days accessible to take care of such physical issues, both in fixed and dynamic conditions. The consistent state approach is ordinarily used to survey the structure energy execution and prompts long haul examinations of various situations thank to their quick computations. In any case, a significant constraint happens since the dormancy of the structure envelope is totally disregarded. Consequently, dynamic warm models ought to be favored while breaking down energy sparing arrangements.

Building demonstrating and reproduction programming TAS was utilized to foresee energy execution, improve warm and subsequently inhabitant comfort (EDSL TAS 2017). The documents used to finish the model on TAS are the arrangement sees appeared in Figure 2. At first, the model made on TAS was an imitation of the current condition of the building. Hence, the underlying produced energy model was the reference point for enhancements.

In the present study, the following modelling assumptions are adopted:

- 1. It was expected that the residence is involved from 6pm-8am during non-weekend days and for an entire 24 hours during the end of the week.
- The programmed recreation of characteristic ventilation (due to windows, entryways, ventilators, and different gaps comparative with their elevation and direction) will be thought to be the reasonable portrayal of the real wind stream (EDSL TAS 2017).
- The National Calculation Method (NCM) information base will be utilized to apply to all zones (EDSL TAS 2017).
- 4. The development of the TAS model is dependent on compositional drawings (Figure2). In any case, to improve the model the impact of the encompassing trees was not considered in this reproduction. At first, utilizing the accessible design drawings of the genuine structure, the floor plans were attracted the 3D-TAS. The following stage in the model improvement was to characterize zones inside each floor for warm reproduction purposes. This zone definition was critical as it impact the manner in which the model would be dissected. The indoor warm exhibition of the building, especially identified with more elevated level warm definition, was essentially estimated and investigated by contrasting the hourly normal indoor air temperature and mean brilliant temperature of zones.

These days, there are two principle ways to deal with gauge human warm solace Predicted Mean Vote (PMV) furthermore, the Percentage of Dissatisfied (PPD). These methodologies which consider a few ecological viewpoints, for example, dry bulb temperature, moistness, air speed and mean brilliant temperature (Figure 5) just as human factors, for example, warm obstruction and metabolic rate. Warm balance is inferred when the interior warmth creation in the body is equivalent to the warmth misfortune to the encompassing climate [12].

In the present study, the thermal conductivity (Watt/m2.K) is assumed to be constant for any given material, and is independent of temperature; i.e.

$$\lambda = \frac{q}{A(T_1 - T_2)}$$

The U-value for a certain structure is expressed as the ratio of the density of heat flow rate through the structure q, W/m2, and the difference between the internal and external temperature values, as follows:

$$U = \frac{q}{(T_i - T_e)}$$

It will be accepted that the Location properties of the designed building are the real current states of the building (Table 4).

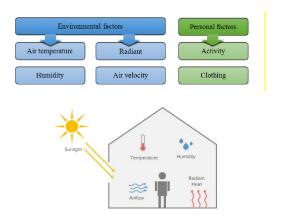


Figure 5: The important factors affecting thermal comfort in the two approaches (PMV and PPD) [13]

Table 4: Location properties of the designed building (Taif City) and green heritage building material

Location properties of the designed building (Taif City)				
No	Property	Description		
1	Location	Downtown Taif, Saudi Arabia		
2	Latitude	21.44 °N		
3	Longitude	40.51 °E		
4	Elevation	1700.0 m		
5	Daily lower average air temperature	10.9 °C		
6	Daily upper average air temperature	32.0 °C		

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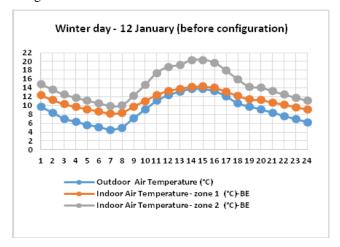
7	Average air flow speed 3.8 m/s			/ <sub>S</sub>		
8	Relative humidity 46%					
Building	materials					
	Layer	Width (mm)	Condu y (W/m		Total U value (W/m².°C	
External wall	Block	300	0.25		0.73	
Ground	Sand dry	1000	0.329		0.286	
	Crushed aggregat e	75	0.55			
	Concrete	150	0.87			
Roof	Polystyre ne expanded sheet	125	0.04		0.297	
	Concrete	100	1.45			
Shading	Wooden shading	10	0.14		2.848	
Glazing	Type of glazing	Width (mm)	Solar	tance	Solar absorptio n	
	Single	10	0.070		0.115	
	Solar transmitt ance	Emissivit y	Total value (W/m	U 2.°C)		
	0.70	0.845	5.681			

#### 7. Results and Discussion

With respect to the impact of the reusability approach on the built environment, the main changes that have been made are to reconfigure the ground floor to be one zone, as well as to install a skylight to be a wind catcher. These simple treatments were used due to the moderate climate of Taif. In contrast to hot, dry climates that require some different treatments. An example is the evaporative cooling that was tested on an apartment building in Baghdad [14]. All these measures can lead to enhancing the thermal comfort of the building. Before the reconfiguration of the building design and through the summer season, the outdoor air temperature was 35.6 degrees at 2.00 pm and the indoor air temperature for hall one was 34.54 degrees, almost one degree different, while hall 2 was 42.87 degrees at the same time, as shown in Figure 6. However, after the reconfiguration, the ground floor became one zone. The indoor air temperature becomes 33.33 degrees, which means that it decreased by approximately one degree, as shown in Figure 7. This gives a clear indication of the impact of the reusability approach through mixing the zones on improving the thermal comfort for the end user. In addition, the wind catcher can add value to that and enhance the thermal comfort

performance. During the wintertime, the outdoor temperature was 13.8 degrees and the indoor air temperature for hall 1 and hall 2 were 14.3 and 20.29 degrees, respectively. However, after reconfiguration of the ground floor, the indoor air temperature become 14.04 degrees, which is still higher than the outdoor temperature, as illustrated in Figure 8.

The discussion above illustrates that the reusability building approach and reconfiguration can have a clear impact on the interior thermal comfort. In addition, the restorations of the design and application of some techniques such as a wind catcher can lead to improving the interior energy without any mechanical demands. Using these approaches and passive techniques is more beneficial than a huge restorations of the building, especially in heritage buildings.



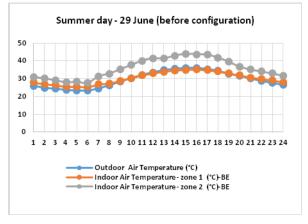
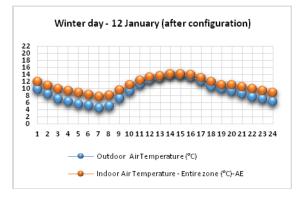


Figure 6: The result of outdoor and indoor temperature before configuration



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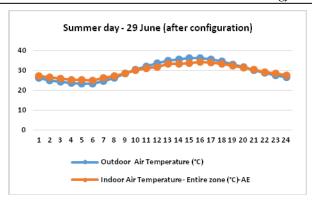
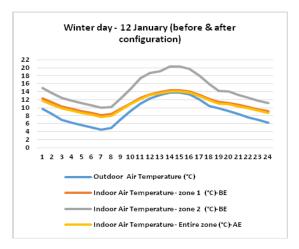


Figure 7: The result of outdoor and indoor temperature after configuration



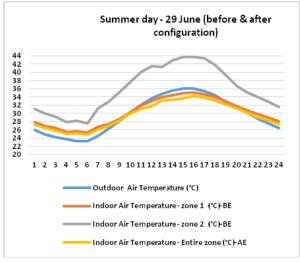


Figure 8: The result of outdoor and indoor temperature before and after configuration

#### 8. Conclusions

The work of this research investigated the impact of using the reusability approach on the building restoration, usage and performance. This was clear in a hot and cold climate in Taif City. Usage of local material, a wind catcher, and reconfiguration of the interior design were investigated. One of the obvious results is the effect whereby the reusability approach can lead to a decrease in the interior temperature by two degrees in hot climates. In addition, using the reusability approach with some passive techniques is

more beneficial than a huge design reconfiguration. The numerical simulation results indicated that due to the restoration process adopted, there is a decrease in the inside temperature of the building. However, the small value of temperature reduction can be referred to the nice weather of Taif city, where the heritage building found. The most important conclusion is such restoration can lead to temperature reduction. Any way, we think that such restoration process might be important in hot weather cities.

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# **Visual Saliency Detection using Seam and Color Cues**

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#### ABSTRACT

Human have the god gifted ability to focus on the essential part of a visual scenery irrespective of its background. This important area is called the salient region of an image. Computationally achieving this natural human quality is an attractive goal of today's scientific world. Saliency detection is the technique of finding the salient region of a digital image. The color contrast between the foreground and background present in an image is usually used to extract this region. Seam Map is computed from the cumulative sum of energy values of an image. The proposed method uses seam importance map along with the weighted average of various color channels of Lab color space namely boundary aware color map to extract the saliency map. These two maps are combined and further optimized to get the final saliency output using the optimization technique proposed in a previous study. Some intermediate combinations which are closer to the proposed optimized version but differ in the optimization technique are also presented in this paper. Several standard benchmark datasets including the famous MSRA 10k dataset are used to evaluate performance of the suggested procedure. Precision-recall curve and F-beta values found from the experiments on those datasets and comparison with other state of the art techniques prove the superiority of the proposed method.

# 1 Introduction

Computer vision techniques are usually complex and time consuming, since every pixel of the input image needs to be processed through them. Saliency detection is the technique of finding the salient or important region in an image. So, researches in this field have become popular to reduce this type of computational complexities and shrink the search space of an input image in various vision related applications including object detection, action recognition, image segmentation, video surveillance, medical data processing, robotics and many more. Color contrast present between the salient region and the background is the most popular cue for saliency detection. Another prior that produces good result is the boundary prior which assumes that the boundary regions are mostly backgrounds. These are two popular and successful cues in saliency detection solutions. But, those cues are challenged when the salient regions have less color dissimilarities with the background, they are closer to the border or touch the boundary regions. In those complex conditions, relying only on contrast and boundary priors may not produce good results. So, a different method which does not exclusively rely on contrast based dissimilarities is presented in this study. Experimental results with popular standard datasets and comparison with other state of the art techniques proves the superiority of the proposed system. Evaluation is done based on PR curves and F-Beta measures using publicly available state of the art benchmark results of different studies.

# 2 Related Works

Since there is usually a visible contrast between the salient region and its background, many researchers mostly relied on contrast prior. Moreover, boundary prior offered promising results in most of the cases.

Early saliency based researches emphasized on center prior which assumes that the salient regions are usually at the center of an image. Those methods usually biased the center of the image with higher saliency values. It was not always true and there are many examples where the saliency is not at the center of an image. So, it was a fragile assumption and nowadays researchers are not much interested in that cue.

On the other hand, boundary prior is an opposite assumption to center prior. Unlike its counterpart, it works better for objects which are not strictly at the center of an image. Although this assumption has some drawbacks, it resulted in better detection in many researches. This prior does not consider the condition where an

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object contains some of the boundary parts. In [1] the shortest-path distance from an image region to its boundary is used as a cue for saliency detection. It shows that the boundary pixels can easily be connected to the image background instead of the foreground. As a result, it results in incorrect detection if an object is touching the boundary region.

In [2],the authors have taken into consideration the problems of boundary prior and introduced weighted boundary connectivity to successfully solve them and presented a better boundary prior based implementation. They also have proposed a robust optimization technique to combine multiple saliency cues to achieve cleaner saliency maps.

In [3], the authors have used contrast based spatial features along with boundary prior to generate their state of the art saliency detection result. They measured region based color dissimilarity of a superpixelized image found by applying the SLIC algorithm on an input image and suppressed the background using boundary prior as a cue to it. They also have combined the contrast based salient region with boundary based output and fine-tuned the combined saliency map using Gestalt thresholding technique to generate the final salient region.

In [4], the authors have presented a color map based saliency detection technique. It is the weighted average of various color channels. They combined it with border map to acquire the final saliency output. This color map is used successfully in [5] to calculate salient region in an image.

Seam is an optimal 8-connected path of pixels in an image. It is introduced by Avidan et al. in [6] for content aware image resizing and suggested for image enhancement too. Yijun et al. has used seam information in their saliency detection technique [7] with success.

Many methods including [8]–[12] have combined multiple saliency maps to produce better optimized versions successfully. Some of them became complex and their implementation and performance in real world situations are still to be tested. In [13], saliency detection problem has been solved using graph based manifold ranking. In [14], a color and spatial contrast based saliency model is presented which uses four corners of an image to detect the image background. That method was inspired by reverse-management methods and it also applied energy function to further optimize foreground and background.

In [15], a regional contrast based saliency detection method is presented. They show that there are local and global contrast based saliency detection methods. Local contrast based methods commonly produce higher saliency values near object edges and fail to highlight the entire salient region. On the other hand, they criticized some global contrast based methods for being insufficient to analyse common variations in natural images. Inspired from biological vision they propose a histogram-based contrast method and a region based contrast method including spatial information for saliency detection.

In [16], the authors have proposed a saliency detection approach based on maximum symmetric surrounds. They used the low level features of luminance and color. They narrow down the search area for symmetric surrounds as they approach the borders. The disadvantage of their method is that if the salient region touches the border or is cut by the border, it cannot detect it and is treated as the

background.

So, there are biologically inspired methods and computationally optimized methods, local and global contrast based methods. There are also combinations of biological and computational models. In [17], a biology based method is used in [18] to extract the feature map and they used graph based approach to normalize the output. Some of the methods computed the entire feature map or some combined multiple maps to produce the final saliency model.

According to the previous discussion, it is obvious that the main challenges of saliency detection problem are low color dissimilarity of objects with its surrounding regions, size and position of a salient region in an image, computational complexity and usability of the method in real life applications. In this study, a combination of seam and color map based salient region detection technique is presented. The proposed method is easy to implement and does better than the other compared methods in response to the mentioned challenges. Details of the proposed method are presented in the following section.

# 3 Proposed Method

In this study, a novel approach is presented that combines seam and color map based saliency detection procedures in addition to traditional contrast and boundary prior based methods. Moreover, introduction of the quadratic equation based optimization method has improved the result significantly.

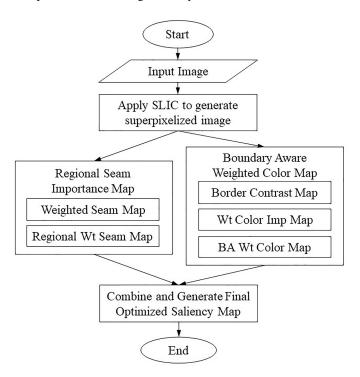


Figure 1: Flow chart of the proposed method.

Structure of the proposed method is shown in the flowchart of Figure 1. The raw input image is transformed into superpixel image. Seam and color importance maps are generated from this superpixelized image. These two saliency maps are then combined and optimized using a suitable optimization procedure to generate the

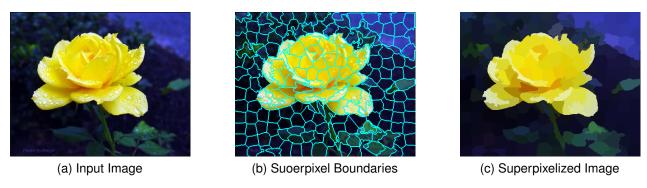


Figure 2: The SLIC approach to transform the input image into superpixels.

final saliency map. There are more internal steps seen in the flow chart. In this section the components of this flowchart are discussed in details.

# 3.1 Superpixel Image

At first, the input image is converted into superpixels using the SLIC method [19]. It groups similar pixels together using some clustering methods around randomly chosen pixel centers. Each region contains the averaged pixel intensity value in that region. It is done to speed up the calculation procedure. Since, working in pixel level will require more time to complete the calculation, it assigns a region ID to each pixel and computation can be continued using those regions only. By doing that the calculation becomes faster and quality is not much considered. It can be converted into the full size image anytime. Our main goal is to detect the salient region only. So, pixel level perfection is not necessary. Figure 2 depicts

how an input image is transformed into its superpixel form. Figure 2(b) shows the cluster boundaries which are generated from Figure 2(a). The final superpixelized image will look like the region base image of Figure 2(c).

# 3.2 Seam Importance Map

Seam map is computed from the energy map of a given image. It is the cumulative sum of minimum energy values from all four directions of an image namely top to bottom, left to right, bottom to top and right to left. Unlike [6] which computed a seam for the whole image, we follow [7] to get the seam for each pixel of the superpixelized image. The energy function is defined by Sobel operator to get the gradient image using eq. 1 which minimizes the cost. Here, the seam is an optimal 8-connected path of pixels. The superpixelized input image taken as the input to the seam map generation process following [5]. It produces better results as compared

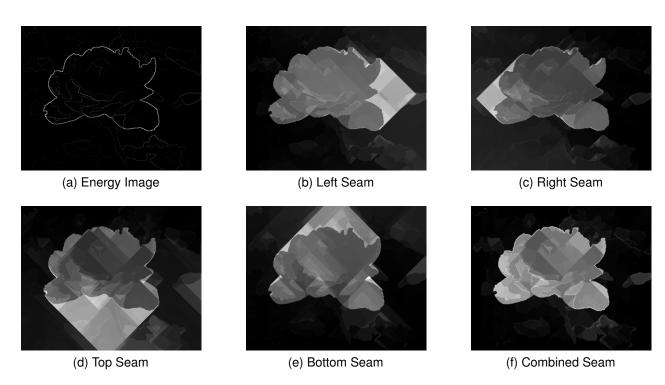


Figure 3: Various stages of seam map calculation method.



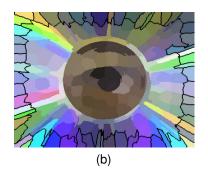


Figure 4: Example of simple and complex border regions.

to [8] which uses the raw input image in the seam map generation procedure. The reason for this enhancement is the smoothness and stronger edges of the superpixelized image. The computation process is as follows: to compute the seam in the direction of top to bottom, each pixel follows eq. 2. The minimum cumulative sum of energy values of its previous row's 8-connected neighbours are summed up with the current pixel's energy value according to eq. 2 to calculate the current pixel's seam value. Other seam maps are generated in a similar fashion. Since, the background pixels take lower values in any of the four maps as seen in Figure 3, the minimum seam value at each pixel is taken in eq. 3 which suppresses the background well. This way the combined map is found by selecting the minimum of four values for each pixel by eq. 3. The seam map generation process of this study is presented in Figure 3 which shows that Figure 3(b), 3(c), 3(d) and 3(e) are computed from the energy image 3(a); and 3(f) is the combination of seams from Figs. 3(b), 3(c), 3(d) and 3(e). It removes the disadvantage of boundary prior and successfully enumerates the salient object even if it cuts the boundary of an image. The region level seam map is found by averaging seam values in each region as seen in eq. 4. The final seam map is generated by further down-weighting distant regions using average spatial distance as in eq. 5. Pictorial representation of the seam map generation process is visually presented in Figure 3. In this study this seam importance map is combined and further optimized intelligently to produce the final saliency model which does better in conditions where the salient region cuts the boundary.

Energy Image, 
$$e(I) = \left| \frac{\delta}{\delta x} I \right| + \left| \frac{\delta}{\delta y} I \right|$$
 (1)

$$M_T(x,y) = \begin{cases} e(x,y); & \text{if y = 0} \\ e(x,y) + min[M_T(x-1,y-1), \\ M_T(x-1,y), M_T(x-1,y+1)]; & \text{otherwise} \end{cases}$$
 (2)

$$Imp_{seam}(x, y) = min[M_L(x, y), M_T(x, y), M_R(x, y), M_B(x, y)]$$
 (3)

$$Imp_{seam}(r_i) = \frac{1}{|r_i|} \sum_{\forall I_{cst}(x,y)=i} Imp_{seam}(x,y), where$$

 $|r_i|$  = Number of pixels in region  $r_i$ 

$$S_{seam,s}(r_i) = \frac{Imp_{seam}(r_i)}{d_s^2(r_i)}$$

$$d_s = \|p_i - p_j\|, \text{ Euclidian region distance where}$$

$$p_i, p_j \text{ is mean position vector for } r_i, r_j$$
(5)

# 3.3 Border Contrast Map

Boundary prior is a very successful cue in case of saliency detection. Many researchers have found this cue useful in generating state of the art results. It mainly assumes that boundary regions are mostly backgrounds. This can be easily understood by examining the simple examples and their surroundings in Figure 4. In that figure, the backgrounds of both 4(a) and 4(b) have similar colors like the border regions. Although, Figure 4(a) is simple and have a background similar to the border regions and Figure 4(b)'s boundary regions have several color intensities but all of them constructs the boundary and significantly differ from the salient object or region. To get advantage of this simple but significant characteristic of a digital image, every region is compared with the border regions to find the dissimilarity of that region with the image boundary. In eq. 6 these contrast dissimilarities are computed and the border contrast map is found by averaging the dissimilarities of each region with all boundary regions using eq. 7.

$$\rho(r_i, b_j) = 1 - exp\left(\frac{-d_c^2(r_i, b_j)}{\sigma^2}\right)$$

$$d_c = \text{Euclidian color distance}$$

$$\sigma = \text{constant to control strength}$$
(6)

 $b_j = j^{th}$  region of total P border regions

$$S_B(r_i) = \frac{1}{\alpha P} \sum_{k=1}^{\alpha P} B_i(k)$$

$$B_i(k) = \rho(r_i, b_j), \text{ Dissimilarity vector for } r_i$$

$$\alpha = \text{constant } 0 < \alpha < 1$$
(7)

# 3.4 Color Importance Map

A color map in this study consists of the weighted average of different color channels in CIE Lab color space. In a digital image most of the image pixels are backgrounds. So, the main idea of

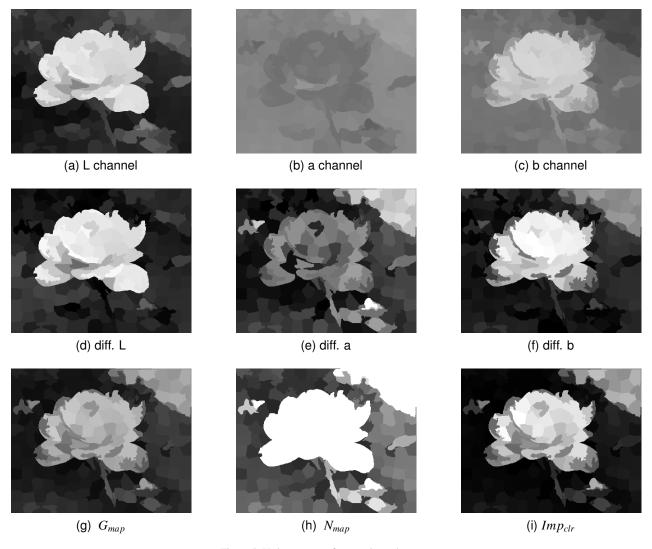


Figure 5: Various stages of computing color map.

color importance map is to suppress those background pixels by applying some weighting techniques so that the salient regions become prominent. The device independent Lab color space is used to calculate the weighted color map. Because, it provides us more information than RGB color space where all three channels contain similar information. The average L, a and b channels are calculated using eq. 8 and the color difference images are found by subtracting each channel's average from color intensity values of each pixel as of eq. 9. The visual model of different Lab channels are given in Figure 5. In that figure, the color difference images of Figure 5(d), 5(e) and 5(f) shows remarkable contrasts than its corresponding raw channel images of Figures 5(a), 5(b) and 5(c). The average calculation of the L channel is a bit different. Because, in this channel the intensity values can differ in a range of 0 to 255. Thus the mean and mode can have a large difference and because of frequency, the mode may become insignificant. For this reason, the minimum of  $(L_{mean} + L_{mode})/2$  and  $L_{mean}$  is taken as the weighted average in eq. 8. The Grey map  $(G_{map})$  in eq. 10 sums up all three channels and Normalized map  $(N_{map})$  in eq. 11 produces the magnitude value of the color space. These two maps are combined into a single

saliency map using eq. 12. Though, gamma correction improves the result very slightly, it is performed on the grey map before the combination in eq. 12 as seen in Figure 5(i). The pixel level color map is transformed into a region level map using the region average in eq. 13. The combined map highlights the salient region significantly, but it also fails at image boundary. So, the border contrast map is introduced with weighted color map in eq. 15 to produce the boundary aware color importance map. 6 shows the boundary aware version of the color importance map. As seen in this figure, the boundary aware color map of Figure 6(c) is found by merging border contrast map of Figure 6(a) and seam map of Figure 6(b). The resulting combination is a better candidate for saliency detection.

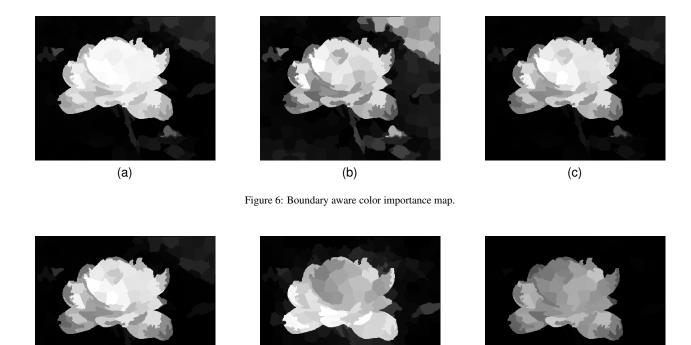


Figure 7: Combination of boundary aware color map and seam map.

(b)

$$C_{avg} = [L_{avg}, a_{avg}, b_{avg}]$$

$$L_{avg} = min\left(\frac{L_{mean} + L_{mode}}{2}, L_{mean}\right)$$

$$a_{avg} = \frac{a_{mean} + a_{mode}}{2}$$

$$b_{avg} = \frac{b_{mean} + b_{mode}}{2}$$

$$(8)$$

$$S_{clr,s}(r_i) = \frac{Imp_{clr}(r_i)}{\frac{1}{N} \sum_{k=1}^{N} d_s(r_i, r_k)}$$

$$d_s = \text{Euclidian region distance as in eq. 5}$$

$$N = \text{Number of regions}$$

$$N = \text{Number of regions}$$

$$dI_{Lab}(x, y) = \left| I_{Lab}(x, y) - C_{avg} \right|$$

$$I_{Lab}(x, y) = \text{Color intensity of pixel(x,y) Lab image}$$

$$S_{bClr}(r_i) = S_B(r_i) \times [1 + S_{clr,s}(r_i)]$$

$$S_B(r_i) = \text{Border contrast map from eq. 7}$$

$$(15)$$

(10)

$$G_{map}(x, y) = w_L d_L(x, y) + w_a d_a(x, y) + w_b d_b(x, y)$$
  
 $where, w_L = 0.1 \text{ and } w_a = w_b = 0.45$ 

(a)

$$N_{map}(x, y) = \sqrt{d_L^2(x, y) + d_a^2(x, y) + d_b^2(x, y)}$$

$$Imp_{clr}(x, y) = G_{map}^{\gamma}(x, y) \times N_{map}(x, y)$$
 
$$where, \gamma = 1.5^{-1}$$

$$Imp_{clr}(r_i) = \frac{1}{|r_i|} \sum_{\forall I_{clr}(x,y)=i} Imp_{clr}(x,y), where$$

 $|r_i|$  = Number of pixels in region  $r_i$ 

(c)

Following the traditional way of combining saliency maps, the boundary aware color importance map is combined with seam importance map by eq. 16 using multiplication as seen in Figure 7. The combined saliency map of Figure 7(c) is found by merging boundary aware color map of Figure 7(a) and seam map of Figure 7(b). The samples in Figure 7(a) and Figure 7(b) both contain highlighted portions of backgrounds. Though the combined result in Figure 7(c) successfully suppresses the background, it does not enumerate the salient result sufficiently. So, an optimization procedure is required to do the rest of the job.

(13) 
$$Sal'(r_i) = S_{bClr}(r_i) \times S_{seam\ s}(r_i)$$
 (16)

# 3.6 Color Distance and Contrast Dissimilarity

The existing color contrast between the regions in an image is one of the main attractions of saliency detection studies. The euclidean color distance in the Lab color space of the superpixels is used to measure the contrast difference between the superpixels as in eq. 17. The global contrast map is found by using eq. 18. This is used in the optimization equation as the smoothness weight.

$$\rho(r_i, r_j) = exp\left(\frac{-d_c^2(r_i, r_j)}{\sigma^2}\right)$$

$$d_c(r_i, r_j) = \sqrt{(c_i - c_j)^2}$$

$$c_i, c_j = \text{Mean color vector of } r_i, r_j$$

$$\sigma = \text{constant to control strength}$$
(17)

$$S_G(r_i) = \frac{1}{N} \sum_{k=1}^{N} \rho(r_i, r_j)$$

$$N = \text{Number of regions}$$
(18)

# 3.7 Optimization

Most of the previous researchers use multiplication or weighted summation to combine multiple saliency cues. The resulting combination does not do well in case of generalization. The main objective of saliency detection techniques is to generate a map closer to the binary ground truth image. So, some authors developed an optimization technique towards this goal. In this research, optimization is done by minimizing their quadratic cost function 19 proposed in [2]. All three terms of this cost function are square errors and it can be solved by using least square method. The first term of the cost function represents the background which forces a superpixel  $p_i$ with greater background weight  $w_i^{bg}$  to take a small value  $s_i$  closer to 0. In this research, the background weight  $w_i^{bg}$  is 1 - S aliency. The second term represents the foreground which forces a superpixel  $p_i$  with greater foreground weight  $w_i^{fg}$  to take a value closer to 1. Here, the foreground weight is one of the saliency maps found in this study. The third term is the smoothness term which smooths both the background and foreground by removing small noises. The color dissimilarity based global contrast map from eq. 18 is used as the weight for the smoothness term. Since the target of this weight is to smooth the combined saliency map, connecting two levels of nearest neighbours and the boundary regions before dissimilarity measures produces better results. In this study, different combinations of saliency measures are used as the foreground and background weight in eq. 19 as shown in table 2 and a balanced combination is proposed as the optimal combination. The optimal saliency map of Figure 8(c) is found by solving the quadratic equation proposed in [2] using 8(a) as background map and 8(b) as foreground map.

$$\sum_{i=0}^{N} w_i^{bg} s_i^2 + \sum_{i=0}^{N} w_i^{fg} (s_i - 1)^2 + \sum_{i,j} w_{i,j} (s_i - s_j)^2$$
 (19)

# 4 Experiments and Results

#### 4.1 Datasets

Standard datasets like MSRA 1k, MSRA 10k, CSSD and ECSSD are used to evaluate the performance of this study. Here, MSRA 1k and 10k are subsets of widely used MSRA original dataset which contains 20,000 images along with their hand labelled rectangular ground truth images which are manually annotated by 3-9 users. In [20] and [21], the authors has claimed that the original MSRA dataset has limitations in fine grained evaluation because of being too coarse in some cases. In [21] the authors presented the MSRA 1k or ASD dataset by manually segmenting each salient region which overcomes the limitations of the original MSRA dataset. An extended version of MSRA 1k dataset which contains pixel level binary ground truth images of 10,000 images from the original MSRA dataset is presented in [15]. They named this dataset MSRA10k which was previously called THUS10000. The first row of Figure 9 shows some bounding box annotation from original MSRA dataset and the second row shows the pixel level ground truth annotation from MSRA10k dataset. Almost all modern saliency detection techniques use this dataset as a benchmark for evaluation of saliency detection methods.

MSRA based datasets are good for saliency detection evaluation and contain a large variety in contents, but their backgrounds are relatively simple and smooth. To evaluate the complex situations in saliency detection, where objects and backgrounds have relatively low contrast and object surroundings are comparatively complex, in [12] the authors have proposed CSSD dataset with pixel level binary ground truths in 2013 which is a more challenging dataset with 200 images containing complex situations and they extended the dataset by increasing the images to 1,000 in [22] and named it Extended Complex Scene Saliency Dataset (ECSSD). Some members of CSSD and ECSSD datasets with complex backgrounds and low contrast surroundings are presented in Figure 10.

Table 1: Datasets and compared methods.

Dataset	Compared Methods
MSRA 1k	CA[23], FT[24], HC[15], LC[25], MSS[16], GS[1], SF[10], SWD[26], BARC[3], BARCS[8], BACS[5]
MISKA IK	SF[10], SWD[26], BARC[3], BARCS[8], BACS[5]
MSRA 10k	GS[1], SF[10], BARC[3], BARCS[8], BACS[5]
CSSD	GS[1], SF[10], BARC[3], BARCS[8], BACS[5]
ECSSD	GR[27], IT[17], SR[28], MSS[16],
ECSSD	GS[1], SF[10], BARC[3], BARCS[8], BACS[5]

#### 4.2 Evaluation Metrics

There are usually two types of evaluation strategies for every computer vision technique - qualitative analysis and quantitative analysis. Results found in this study are compared with several state of the art methods which are labelled as HC[15], MSS[16], GB[18], SWD[26], RC[29], AC[30], IT[17], GR[27], LC[25], FT[24], CA[23], AIM[31], GS[1], SF[10], SR[28], BARC[3], BARCS[8] and BACS[5]. Most of these labels are used in previous researches like [21], [15] and [32]. Other labels are constructed by taking some meaningful letters from the titles of the related publications.

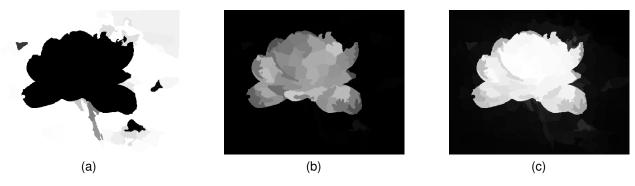


Figure 8: Combination of foreground and background maps to generate the optimal saliency model.

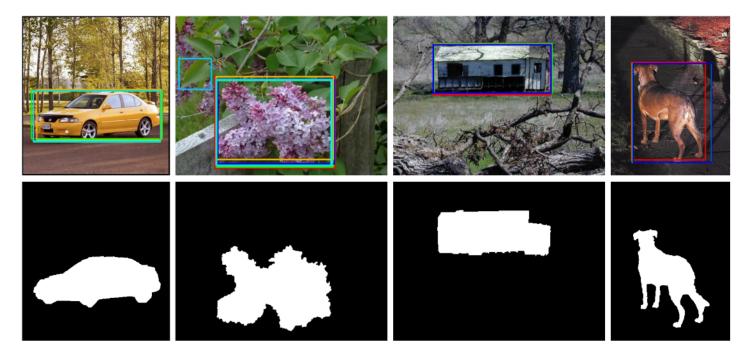


Figure 9: Rectangular annotation of original MSRA dataset and the pixel level ground truth annotation from MSRA10k dataset.

Based on publicly available results for specific dataset, the proposed method has been compared with other state of the art methods as shown in Table 1.

Qualitative analysis of this study are presented in Figure 15 and 16 with some of the mentioned methods containing comparative samples from respective technologies. For quantitative analysis precision recall curves are shown for different datasets along with other techniques that clearly proves the superiority of the proposed method. To draw this precision recall curve simple binarization is performed by varying the threshold in the range from 0 to 255 and the curves are plotted according to the ground truth data available for each input image in the corresponding dataset. Since the only consideration of precision-recall curve is whether the foreground region saliency is higher than the background saliency, to evaluate the overall performance F-beta measures in Figure 14 are also presented in this study to better understand the performance of the compared methods.

# 4.3 Experimental Setup

Standard datasets are used to evaluate the proposed method. An initial 600 pixel region size is considered for converting the input image into the superpixelized version using the SLIC method. Other static variables are considered as  $\alpha = 0.25$  and compactness = 20.

#### 4.4 Optimization Experiments

Some promising combinations of saliency maps are explored in this study which are briefly discussed in this section. In the proposed optimization method, if the border contrast map is used as the background weight and the seam importance map is used as the foreground weight, we find closer PR curves as seen in Figure 12. The f-beta score is also closer to the proposed method as depicted in that figure. Similarly, different combinations are experimented for this study. Some of them are presented in table 2 and their qualitative and quantitative results are shown in Figure 11 and Figure 12 respectively. The runtime for these three combinations are given



Figure 10: Some members of CSSD and ECSSD datasets with complex backgrounds and low contrast surroundings.

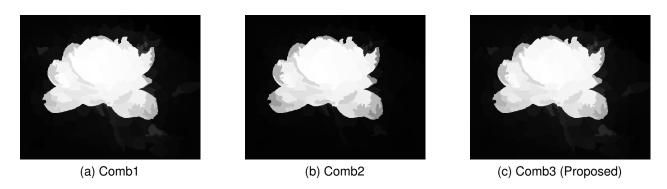


Figure 11: Optimization combinations.

in table 3. In all three combinations, the smoothness weight is kept the same which is the global contrast map between the superpixels from eq. 18.

From the results in Figure 11, 12 and runtimes in table 3 it is seen that all three compared methods are closer to each other. But the second combination is the slowest since it introduces more computational complexities and the first combination is the fastest in terms of runtime comparison. On the other hand, for the MSRA 1k dataset the second combination does well in case of PR curve and F-beta test. But, the third one does well in complex situations like the ECSSD dataset. Its performance is also competitive in MSRA 1k dataset and the runtime is quite acceptable in comparison to the fastest method and its excellent performance on the complex dataset. Thus the third combination is chosen as the proposed method in this

study and it will be termed as Our method onwards.

Method	Foreground	Background
Comb1	Border Contrast Map	Seam Map
Collibi	from eq. 7	from eq. 4
		Combined Seam
Comb2	Border Contrast	and Boundary
Combz	Map from eq. 7	Aware Color Map
		from eq. 16
Comb3	Boundary Aware	Weighted Seam
(Proposed)	Color Map from eq. 15	Map from eq. 5

Table 2: Proposed optimization combinations.

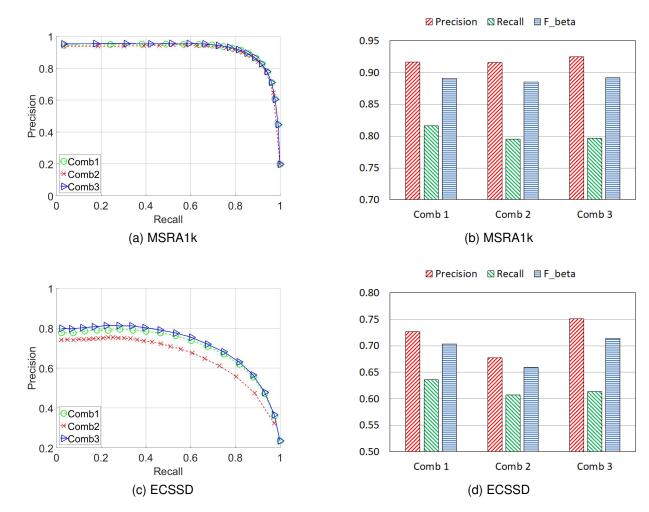


Figure 12: Precision recall curves for different combinations.

Table 3: Runtime comparison of proposed combinations.

Method	Comb1	Comb2	Comb3 (Proposed)
Time (sec)	1.63	2.65	1.745
Code	Matlab	Matlab	Matlab

#### 4.5 Results

The qualitative analysis in Figure 15 and 16 visually demonstrates the performance of the presented method compared to other state of the art techniques. The first row shows the input images and the last row contains the target pixel level ground truths for corresponding input images. From those figures it is seen that the proposed method done quite well with respect to other compared techniques.

In case of quantitative comparison, the precision-recall curve in Figure 13 clearly demonstrates the superiority of the proposed method. As pointed in [15], all methods have the same precision and recall values at maximum recall for threshold = 0 and all pixels are considered to be in the foreground. On the other hand, if the curves are observed from recall value 0.5 to 1, it is realized that for all datasets the proposed method exhibits higher precision values

due to smoother saliency containing more pixels in the salient region with saliency value 255 until it reaches to the common minimum precision value at recall = 1 and distinctly remains at the top of other curves until that. When a PR curve shows higher precision values for higher recalls, that is considered better. So, for the given datasets the proposed method clearly outperforms all other methods in terms of PR curve analysis.

$$F_{\beta} = \frac{(1+\beta^2)Precision \times Recall}{\beta^2 \times Precision + Recall}$$
 (20)

To measure the overall quantitative performance  $F_{\beta}$  measures are also calculated. In doing so,  $\beta = 0.25$  is considered in eq. 20 like [8] and [3] to draw F-beta measures in Figure 14. The bars in this figure demonstrate that the presented method clearly surpasses other state of the art techniques.

The average runtime of different methods are given in table 4 as presented in [15]. The given times are dependent on the programming platform and different machine specifications. It may vary on other computer or programming platforms. So, this is mentioned here only for references. The average runtime of the proposed method is also mentioned in that table. The configuration of the

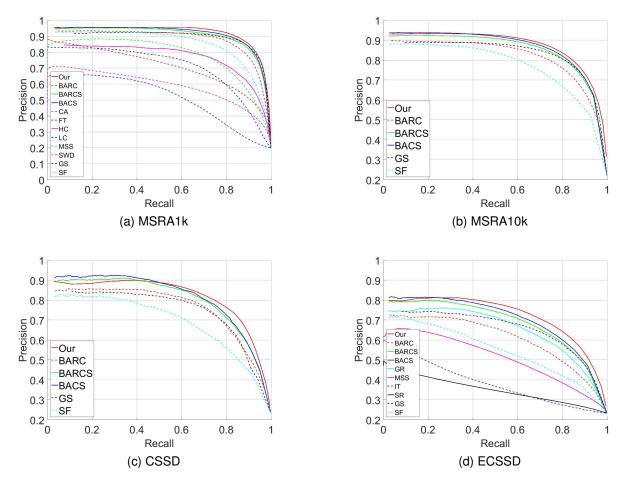


Figure 13: Precision recall curves for different datasets.

windows machine for this study is a second generation Intel core i5 CPU with 8 Gb of DDR3 RAM.

Table 4: Time comparison of different methods.

Method	Our	AIM	CA	СВ	FT	GB
Time (s)	1.745	4.288	53.1	5.568	0.102	1.614
Code	Matlab	Matlab	Matlab	M&C	C++	Matlab
Method	HC	IT	LC	MSS	RC	SWD
Time (s)	0.019	0.611	0.018	0.106	0.254	0.100
						Matlab

# 5 Conclusion

A novel method of saliency detection is presented in this paper that combines seam and color map based saliency detection procedures. The background and foreground weights proposed for the quadratic eq. 19 have successfully outperformed other state of the art methods and those have never been explored before. Some intermediate combinations are also presented with their detailed comparison. Though, one of the combinations is marked as the proposed solution balancing the runtime and performance, any of them can be used

with respect to the application demand. Moreover, the presented results in the experimental section of this study clearly demonstrates the superiority of the proposed method over other state of the art techniques in terms of qualitative and quantitative analysis. The use of standard benchmark datasets strengthens the acceptability of this study and its publicly available results make an opportunity for other researchers to compare their findings with the proposed method.

Computational devices are improving day by day. So, in future exactness of saliency detection technique will be the main concern. Moreover, a fine tuned version of the proposed method is possible and its implementation in an application level programming language like C++ would certainly improve its runtime. Besides that, different saliency weight calculation procedures of this study like border contrast map, color map and contrast based dissimilarity can be parallelized and this way runtime can come to its minimum. So, the future plan is to improve the saliency detection technique performance and apply it into various computer vision related applications like pedestrian detection, action recognition, object detection and recognition etc. Experimenting the proposed model with more complex datasets can be another interesting scope of study.

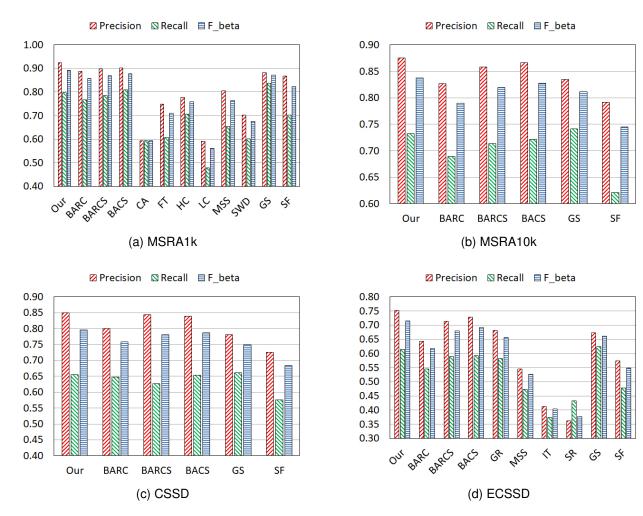


Figure 14: F-beta curves for different datasets.

# 6 Declaration

## 6.1 Availability of data and materials

The experimental results of this study are available for download at (https://aminulislam.net/#research). The famous MSRA 10k dataset is freely available at (https://mmcheng.net/msra10k), the CSSD and ECSSD datasets are available at (http://www.cse.cuhk.edu.hk/~leojia/projects/hsaliency/dataset.html). Other datasets used and/or analyzed during this study are available from the authors upon reasonable request.

# 6.2 Competing interests

The authors declare that they have no competing interests.

#### 6.3 Authors' contributions

AI executed the experiments, analyzed results, and wrote the initial draft of the manuscript. SMMA contributed to the concept, edited the manuscript, supervised the project and provided technical support and conceptual advice. The authors reviewed and approved the final manuscript.

#### 6.4 Acknowledgements

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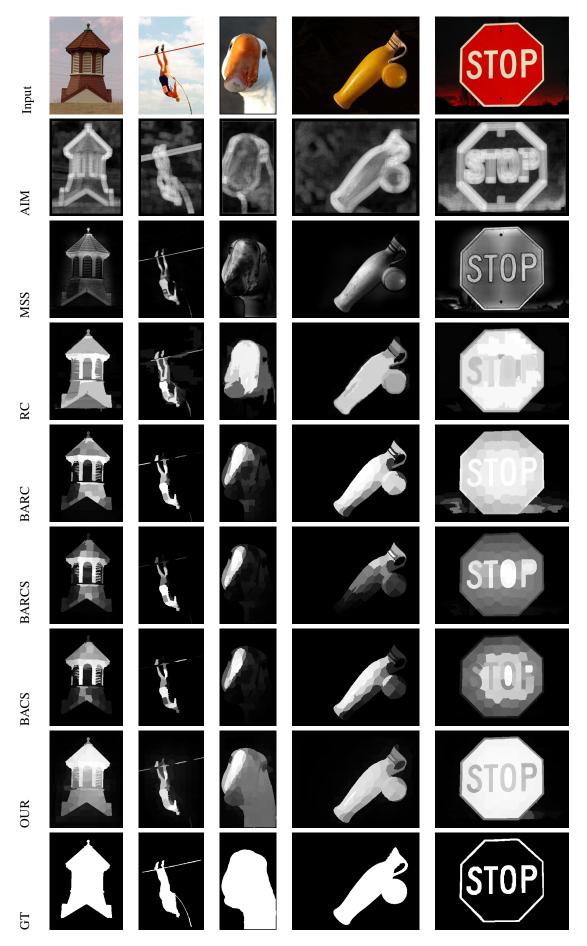


Figure 15: Qualitative comparison of our saliency output with other state of the art methods on MSRA 10K dataset.

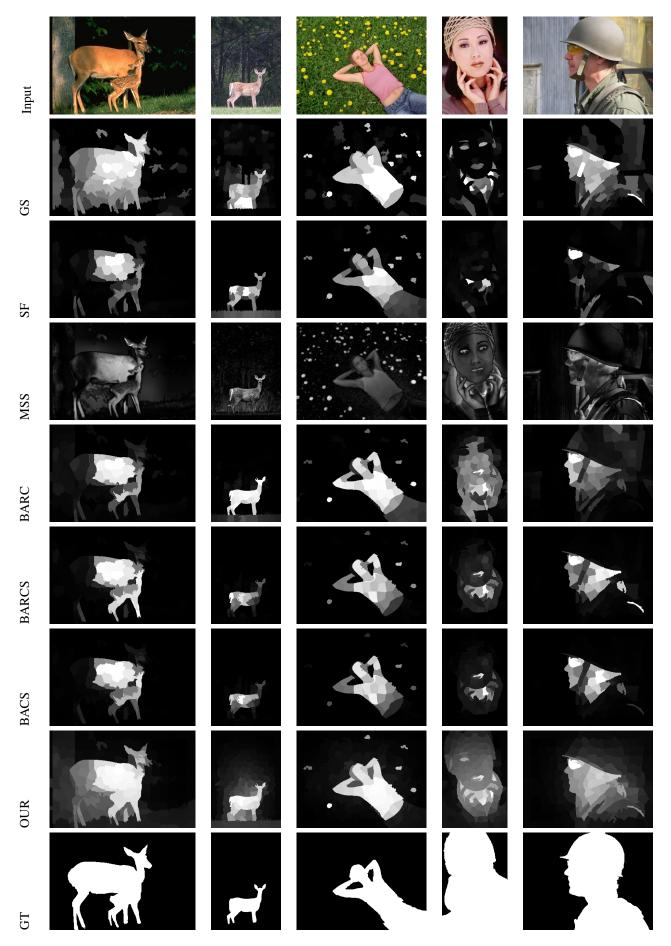


Figure 16: Qualitative comparison of the proposed saliency map with other state of the art methods on ECSSD dataset.

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# **Multi-Objective Design of Current Conveyor using Optimization Algorithms**

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#### ABSTRACT

The design of microelectronic systems is often complex, therefore metaheuristics can be of a great interest, because in most cases these systems have conflicting objectives and constraints. In this paper, we demonstrate the application of multi-criteria design strategies to a CMOS current conveyor. This provides designers with the ability to develop solutions that can meet several objectives respecting the design constraints. Therefore, three evolutionary algorithms well-known for their best performance in the resolution of more difficult multi-objective problems are proposed. They are first applied to the well-known benchmark functions and then for the optimal design of the current conveyor transistors in the framework of the 0.18µm CMOS technology. The aim is to maximize the bandwidth and minimize the parasitic input resistance respecting the technological constraints of the circuit. The obtained results are integrated in Cadence tool to show their validities. Final performances obtained by the three methods are in agreement and are better compared to the state-of-art-results.

# 1 Introduction

Today, with the complex growth of VLSI technology, it is very difficult to hand design analog integrated circuits with multiple parameters and purposes. The characterization of complicated trade-offs between conflicting and nonlinear performances while ensuring the required design specifications makes the design of analog circuits a tedious and time-consuming process. In this regard, due to their design difficulty and complexity, analog circuits have been attracted a lot of optimization attention. In general, optimization is often a time-consuming process having several contradictory criteria as well as a wide variety of design parameters. However, the design of electronic circuits is carried out by optimizing the circuit parameters to be able to rapidly design high-performance circuits [1]. For instance, finding passive elements values and transistor sizes and bias currents, so it can meet output performances such as gain, frequency band, power consumption, etc.

Several metaheuristics have been developed in the literature, which can be divided into two principal categories [2]: Single solution based methods, such as Taboo Search (TS) [3], Local Search (LS) [4], Simulated Annealing (SA) [5], or population based approaches like, Ant Colony Optimization (ACO)[6], Whale Op-

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timization Algorithms (WOA)[7], Grey Wolf Optimizer (GWO), Particle Swarms Optimization (PSO)[8], Hybrid PSO-GWO [9], Non-dominated Sorting Genetic Algorithm (NSGA II)[10], Multiobjective Genetic Algorithm (MOGA)[11], Strength Pareto Evolutionary Algorithm (SPEA2)[12], etc. Single solution based techniques do not offer good results for problems where different types of variables, objectives and constraint functions (linear or non-linear constraints) are used [8]. Moreover, their efficiency highly depends on their parameters, the search space dimension and the number of variables. The population based techniques are generally classified into two groups, Particle Swarms (PS) and Evolutionary Algorithms (EA). PS give good results for problems that are not so difficult [13], but their performance also depends on their parameters and the complexity of the problem, especially for multi-objective optimization problems (MOP) [5, 13]. However, EAs are optimization techniques based on biological evolution and natural selection of species [14], are population-based, where each individual represents a possible solution. The initial population is generated randomly. At every new generation, the population iteratively evolves by the mutation, the crossover and the selection operators on each individual, and only non-dominated solutions meeting the constraints, will survive. Hence, such algorithms are well-known for their efficiency when

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solving complex MOP, Unlike PS, EAs do not need big parameter adjustments.

In this paper, we apply EAs for the optimal design of the current conveyor (CCII). The used EAs are NSGA II, MOGA and SPEA2, which allows the simultaneous optimization of multiple conflicting targets resulting into a set of Pareto Front (PF) solutions. Hence, the main objective to optimize the size of the MOS transistors transistors, using these algorithms, to achieve the high performances of the CCII. The CCII is one of the best known current mode circuits, making it the objective of several applications, such as filters, oscillators, etc., [15]. As far as we know, few works have been reported until now on CCII optimization by the EAs. In [16], the MOPSO with Crowding Distance (CD) was used for the optimization of the CCII, the differential CCII and the current feedback operational amplifier (CFOA) for low voltage low power applications, the MOPSO-CD was used as a part of a simulation-based tool to find the optimal sizing transistors that operate in weak inversion. In [17], the NSGA II and the decomposition-based multi-objective EA (MOEA/D) were used for the optimization of other purposes of the CCII, i.e., current gain and offset. However, the high-performance CCII design requires that the input parasitic resistance be small and its cut-off frequency be high. For this reason, we have chosen in this work these two characteristics as objectives to be optimized. All EAs generate Pareto fronts and simulations are carried out on Cadence using 0.18µm CMOS process. The simulation results are conform to those obtained by the optimization.

This paper is structured as follows: Section 2 gives an overview of the EAs, Section 3 is dedicated to the EAs validation using usual test functions. Section 4 presents the CMOS CCII. Section 5, is devoted to the results and discussion. A conclusion is given at the end.

# 2 Evolutionary Algorithms

## 2.1 MOGA

The MOGA was introduced in [11], as a new variant of the Golberg approach [18]. It uses the concept of dominance and a random-based fitness assignment. The non-dominanted solutions are ranked into groups, which are assigned the same rank in each group.

The pseudo-code of MOGA is given by algorithm 1.

## Algorithm 1: MOGA Pseudo Code

```
Generate the initial population P_i;

Evaluate of P_i;

while the stopping criteria is not met do
\begin{vmatrix}
i=i+1;\\Selection of P_i;\\Mutation and Crossover of P_i;\\Evaluate P_i;\end{aligned}
end
Result: non-dominated solutions
```

#### 2.2 NSGA II

NSGA-II, which was proposed in [10] as a modified version of NSGA, is among the most commonly used and effective EAs due to

its simplicity and effectiveness. The basic operation of the NSGA-II is: A random population is created. This generated population is sorted using the notion of dominance. A fitness function is assigned to each solution. Therefore, it is assumed that physical fitness is minimized. At first, selection, mutation and crossover operators are used to create a new population from the first. The NSGA II algorithm uses the notion of elitism, to compare the current population with previously found best non-dominated solutions.

NSGA II relies on two major procedures: crowding distance and fast non-dominated sorting. Both procedures ensure elitism and feasibility of solutions. Algorithm 2 represents the NSGA II pseudo-code.

## Algorithm 2: NSGA II Pseudo Code

```
Generate randomly the initial population P<sub>i</sub>

while the stopping criteria is not satisfied do

while population in not classified do

Search for non-dominated individuals;
Fitness calculation;
Sharing;
end

Mutation;
Crossover;
Selection;
end
```

### 2.3 SPEA2

SPEA2 is a MO algorithm introduced in [12] as an improved version of SPEA. It is based on the notion of dominating fitness evaluation to to generate the PF. SPEA2 uses elitist concept maintaining an external archive of non-dominated solutions. It also uses a nearest neighbor density estimation method, and an improved archive Truncation approach.

The SPEA2 is given by algorithm 3.

```
Algorithm 3: SPEA2 Pseudo Code
```

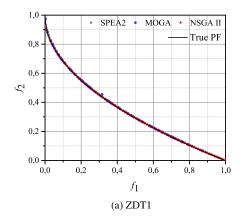
# 3 EA robustness

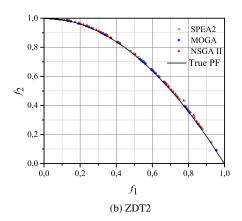
Before using the proposed algorithms, we evaluated performances using multi-objective standards ZDT functions [19].

Each ZDT function includes two objectives  $f_1$  and  $f_2$  with 30 variables, which demonstrates the high complexity of such test functions. All tests are carried out with the algorithms parameters of

1000 iterations and a population size of 50 and a crossover probability of 0.8 and a mutation probability of 0.1. The ZDT benchmark functions and their expressions are given in the appendix.

Figure 1 shows the PFs obtained for the three chosen algorithms. As can be clearly seen the generated PFs with the all proposed methods achieve good approximations to the exact benchmark functions PFs. Therefore, we can confidently use them for the optimization problems of the CCII optimal design with guaranteed results.





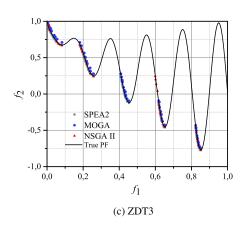


Figure 1: Evaluation of algorithms by ZDT benchmark functions

# 4 CMOS Current Conveyor

In this section, we studied the current conveyor shown in Figure 2, it has three active ports X, Y and Z, and its main function consists of

- Current follower between ports X and Z, which can be provided by the translinear loop formed by transistors M1- M4.
- Voltage follower between ports X and Y, which can be provided by M5-M6 and M7-M8 current mirrors.

The present current conveyor topology is the most used one for its good performances and the interest of using a translinear loop [20]. Therefore, the design optimization of the CCII is performed considering its main objective functions: the parasitic resistance at the port  $X(R_X)$  and the cut-off frequency  $(f_{-3dB})$ . Recall that the aim is to minimize the first objective to obtain low input resistance and to maximize the second objective to get high bandwidth.

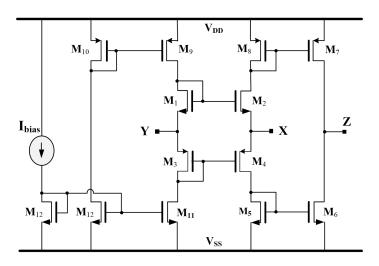


Figure 2: CMOS Current conveyor.

The CCII sizing is performed as in [14], using CMOS 0.18  $\mu$ m process, and with the following conditions  $V_{DD} = V_{SS} = \pm 1.8 V$ . All the transistors are characterized by their geometrical parameters: the channel length L and the gate width W.

The CCII optimal sizing issue is treated as a MOP. The aim is to find the best trade-off between a small  $R_{\rm X}$  and a high  $f_{\rm -3dB}$  as a function of the transistors parameters. The problem constraints are given by Eqs. 4 and 5 bellow corresponding to the saturation transistor regime [15].

The design problem can be formulated as:

Minimize 
$$R_X(x)$$
 and  $-f_{-3dB}(x)$ . 
$$x = \{W_n, W_p, L_n, L_p, I_0\}.$$
 (1) subject to 
$$g_{1,2}(x) \le 0,$$

where

• The resistance  $R_X$  is

$$R_{\rm X} = \frac{1}{g_{mn} + g_{mp}} = \frac{1}{\sqrt{2\mu_n C_{ox} \frac{W_n}{L_n} I_0} + \sqrt{2\mu_p C_{ox} \frac{W_p}{L_p} I_0}}$$
(2)

 $g_{mn(p)}$  is the transconductance for N(P) channel transistor.  $\mu_n$  ( $\mu_p$ ) and  $C_{ox}$  are the electrons (holes) mobility and the gate oxide capacitance per unit area, respectively.  $I_0$  is the bias current.

• The cut-off frequency  $f_{-3dB}$  is

$$f_{-3dB} = \frac{\omega_{-3dB}}{2\pi} \tag{3}$$

The saturation constraints  $g_1$  and  $g_2$  are given by :

• The constraint of  $M_2$  and  $M_8$  transistors:

$$g_1 = V_{SS} - V_x(min) + V_{tn} + \sqrt{\frac{2I_0}{\mu_n C_{ox} \frac{W_n}{L_n}}} + \sqrt{\frac{2I_0}{\mu_p C_{ox} \frac{W_p}{L_n}}}$$
(4)

• The constraint of  $M_4$  and  $M_5$  transistors:

$$g_2 = V_x(max) - V_{DD} - V_{tp} + \sqrt{\frac{2I_0}{\mu_n C_{ox} \frac{W_n}{L_n}}} + \sqrt{\frac{2I_0}{\mu_p C_{ox} \frac{W_p}{L_p}}}$$
 (5)

where  $V_{tn}(V_{tp})$ ,  $V_{\text{DD(SS)}}$  are the threshold voltage for NMOS(PMOS) and the supply voltage, respectively.  $W_n(W_p)$ ,  $L_n(L_p)$  are the gate width and the channel length for n-channel (p-channel) transistors, respectively.

# 5 Results and discussion

All the CCII transistors with the same channel type have the same parameters ( $W_n$ ,  $L_n$  for NMOS and  $W_p$ ,  $L_p$  for PMOS). To respect the industrial design constraints, we also used identical channel length (L) for all transistors.

# 5.1 CCII optimization results

The optimal MOS transistors sizes are reached using EAs by minimizing  $R_X$  and maximizing  $f_{-3dB}$  in two ways:

First, the optimization process is performed by MOGA, SPEA2 and NSGA II using three  $I_0$  values, i.e.,  $20\mu\text{A}$ ,  $40\mu\text{A}$  and  $80\mu\text{A}$ . For these experiments, we use the minimum channel length  $L_n = L_p = L_{min}$ . The generated PFs ( $R_X$  and  $-f_{-3dB}$ ) by the algorithms for different bias currents are shown in Figure 3. From this figure, we can see that the best trade-off between  $R_X$  and  $-f_{-3dB}$  is obtained for the PF with the large bias current  $I_0 = 80\mu\text{A}$ . Therefore, designers have to select the best trade-off solution depending on the circuit design and its application requirements.

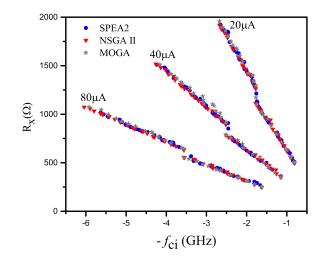


Figure 3: Pareto fronts obtained by the three algorithms for three bias currents

Second, the optimization process is performed by the same algorithms using three channel lengths  $L_{min}$ ,  $2L_{min}$  and  $3L_{min}$ . For these experiments, we use  $I_0 = 80 \mu A$ . The generated PFs for these cases are shown in Figure 4. From this figure, we can see that the best trade-off between performances is achieved for the PF with a minimum channel length  $L_{min}$ . Unlike digital circuits, the channel length for analog circuits is usually at least  $3L_{min}$ , which is why we tested all three channel lengths. This relatively large channel lengths minimizes the effects of channel modulation.

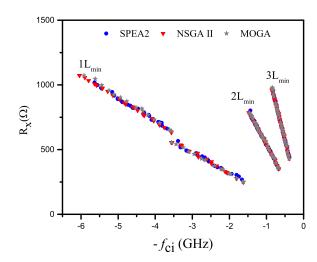


Figure 4: Pareto fronts obtained by the three algorithms for three channel lengths.

Based on the results in both scenarios, we can see that the best performances are obtained with a smaller channel length and a higher bias current. Considering the effects of channel modulation, power consumption and the circuit design and application requirements, IC designers should select the appropriate solution.

We run all algorithms 10 times, to evaluate the weakness and strength of each algorithm in all the performed experiments. To evaluate the diversity and the distribution of Pareto solutions, we

use the hyper volume metric [21]. This metric shows the covered area by the Pareto front. In case of minimization, of the problem, the lager hyper-volume value, the good is the quality of Pareto front solutions.

The hypervolume results are shown in Table 1. The optimization procedure required a mean CPU time of approximately 6.707 s, 67.25 s, and 148.412 s for NSGA II, MOGA and SPEA2, respectively.

Compared to the others algorithms, the NSGA II has the rapid CPU time and a good convergence rate confirmed by the higher hypervolume value.

Table 1: The Hypervolume Values.

		SPEA2	MOGA	NSGA II
	20 μΑ	0.750	0.752	0.752
Lmin	40 μΑ	0.825	0.824	0.826
	80 μΑ	0.873	0.875	0.876
μА	$1 L_{\min}$	0.873	0.875	0.876
	$2 L_{\min}$	0.824	0.823	0.825
80	$3 L_{\min}$	0.782	0.784	0.785

# 5.2 CCII validation results

Table 2 presents the solutions to be validated by the CADENCE tool, they are defined by their cutoff frequencies, their values of  $R_X$  and the corresponding transistors parameters. They are randomly chosen from the PF that corresponds to  $I_0 = 80 \mu A$  and  $L_n = L_p = L_{min}$ .

Table 2: Parameters to be validated by Cadence, obtained in the PF that gives the best trade-off  $(R_{\rm X},f_{\rm -3dB})$ .

	Test	$W_n(\mu m)$	$W_p(\mu m)$	$f_{-3\mathrm{dB}}(\mathrm{GHz})$	$R_X(\Omega)$
MOGA	1	1.08	4.26	5.11	926.5
MOGA	2	3.77	13.38	3.08	481.26
SPEA2	1	0.86	3.54	5.63	1018.6
SFEAZ	2	4.30	17.85	2.66	439.07
NSGA II	1	0.80	3.08	6.04	1073.3
NSOAII	2	4.65	15.77	2.64	443.26

Figures 5–8 show the simulation results of the selected solutions in table 2. The maximum (minimum) deviation between the simulation and the theoretical results is 10.1% (1%) and 9.4% (4.7%) for  $R_{\rm X}$  and  $f_{\rm -3dB}$ , respectively. This interval of variations is quite narrow and makes it possible to consider that the simulation results are in good agreement with the theoretical ones, obtained by the algorithms.

Table 3 presents a qualitative comparison of the obtained CCII performance with works previously published but with  $0.35\mu m$  process. From the data given in this table, it is clear that the achieved performances are higher than reported, i.e, very higher frequency and much lower power consumption and good X-port resistance.

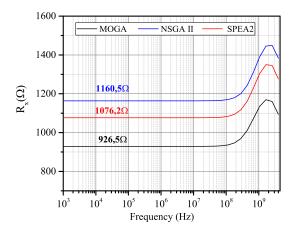


Figure 5: Cadence simulation results of parasitic resistance for the used algorithms (Tests 1 in table 2).

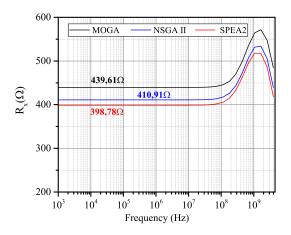


Figure 6: Cadence simulation results of parasitic resistance for the used algorithms (Tests 2 in table 2).

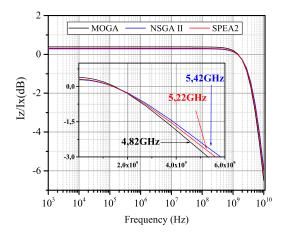


Figure 7: Cadence simulation results of cut-off frequency for the used algorithms (Tests 1 in table 2).

	This work	[22]	[23]	[24]
Algorithms	NSGA II	PSO-2S	MODE	EGO-PEI
Technology (µm)	CMOS 0.18	CMOS 0.35	CMOS 0.35	AMS 0.35
$V_{\rm DD}/V_{\rm SS}$ (V)	±1.8	±2.5	±2.5	_
$I_{\text{bias}} (\mu A)$	80	300	300	_
Power (µW)	288	1500	1500	_
$f_{\text{-3dB}}(\text{max}) \text{ (GHz)}$	6.04	2.121	2.132	1.2255
$R_X(\min) (\Omega)$	247	225	221	259.53

Table 3: CCII performance comparison with works previously published.

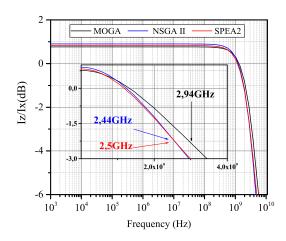


Figure 8: Cadence simulation results of cut-off frequency for the used algorithms (Tests 2 in table 2).

# 6 Conclusion

In this paper, we presented the usefulness of applying EAs, namely MOGA, SPEA2 and NSGA II, for the automatic optimization of high performances CCII. Several optimization experiments were carried out with three bias currents and three channel lengths, minimizing the parasitic resistance and maximizing the cut-off frequency. In all experiments, the achieved results show that these methods can provide Pareto Fronts with greater solutions diversity. The simulations are performed by Cadence using the CMOS 0.18 $\mu$ m process, showing good accuracy with the theoretical results. The best performances achieved with EAs in this work can be summarized in a power consumption of 288 $\mu$ W, a minimum parasitic resistance of about 247 $\Omega$  and a maximum frequency of about 6.04GHz.

# **Appendix**

• ZDT1 function:

$$g(\vec{x}) = 1 + 9 \sum_{i=2}^{Dim} \frac{x_i}{30 - 1} \text{ and } h(\vec{x}, f_1, g) = 1 - \sqrt{\frac{f_1(\vec{x})}{g(\vec{x})}}$$

$$f_1(\vec{x}) = x_1$$

$$f_2(\vec{x}) = g(\vec{x}).h(\vec{x}, f_1, g)$$
(6)

• ZDT2 function:

$$g(\vec{x}) = 1 + 9 \sum_{i=2}^{Dim} \frac{x_i}{30 - 1} \text{ and } h(\vec{x}, f_1, g) = 1 - \left(\frac{f_1(\vec{x})}{g(\vec{x})}\right)^2$$

$$f_1(\vec{x}) = x_1$$

$$f_2(\vec{x}) = g(\vec{x}).h(\vec{x}, f_1, g)$$
(7)

• ZDT3 function:

$$g(\vec{x}) = 1 + 9 \sum_{i=2}^{Dim} \frac{x_i}{30 - 1}$$

$$h(\vec{x}, f_1, g) = 1 - \left(\frac{f_1(\vec{x})}{g(\vec{x})}\right) \sin(10\pi f_1(\vec{x})) - \sqrt{\frac{f_1(\vec{x})}{g(\vec{x})}}$$

$$f_1(\vec{x}) = x_1$$

$$f_2(\vec{x}) = g(\vec{x}).h(\vec{x}, f_1, g)$$
(8)

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# A Large Empirical Study on Automatically Classifying Software Maintainability Concerns from Issue Summaries

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#### ABSTRACT

Software maintenance contributes the majority of software system life cycle costs. However, existing approaches with automated code analysis are limited by accuracy and scope. Using human-assessed methods or implementing quality standards are more comprehensive alternatives, but they are much more costly for smaller organizations, especially in opensource software projects. Instead, bugs are generally used to assess software quality, such as using bug fixing time as an estimate of maintenance effort. Although associated bug reports contain useful information that describe software faults, the content of these bug reports are rarely used. In this paper, we incorporate quality standards with natural language processing techniques to provide insight into software maintainability using the content of bug reports and feature requests. These issues are classified with an automated approach into various maintainability concerns whose generalizability has been validated against over 6000 issue summaries extracted from nine open source projects in previous works. Using this approach, we perform a large empirical study of 229,329 issue summaries from 61 different projects. We evaluate the differences in expressed maintainability concerns between domains, ecosystems, and types of issues. We have found differences in relative proportions across ecosystem, domain and issue severity. Further, we evaluate the evolution of maintainability across several versions in a case study of Apache Tomcat, identifying some trends within different versions and over time. In summary, our contributions include a refinement of definitions from the original empirical study on maintainability related issues, an automated approach and associated rules for identifying maintainability related quality concerns, identification of trends in the characteristics of maintainability related issue summaries through a large-scale empirical study across two major open source ecosystems, and a case study on changes in maintainability over versions in Apache Tomcat.

# 1 Introduction

Software maintainability measurements provide organizations with a greater understanding of how difficult it is to repair or enhance their software. The importance of having this understanding is underscored in [1], which reported that 75-90% of business and command&control software and 50-80% of cyber-physical system software costs are incurred during maintenance. In addition, maintainability serves as a crucial link to other quality characteristics. In [2], the author lists maintainability as a contributing quality to life cycle efficiency, changeability and dependability. In [3], the maintainability is a key quality in understanding software quality interrelationships. Thus, having comprehensive knowledge of soft-

ware maintainability is significant in the software development and maintenance process.

A number of metrics and approaches have been developed to provide ways to measure and evaluate software maintainability. In this study, they are classified into the following categories:

 Automated analysis: Automatic analysis involves analyzing source code or other software artifacts and quantifying software maintainability into numeric results. This includes static code analysis such as measuring Maintainability Index, technical debt, code smells, and other Object-Oriented metrics [4, 5], as well as bug-focused metrics such as bug fixing time [6] and accumulated defect density [7].

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- Human-assessed analysis: Human-assessed analysis includes reuse cost models that estimate maintainability of potentially reusable components based on human-assessed maintainability aspects, such as code understandability, documentation, and developer self-reported surveys [8, 9].
- Software ontology, standards and frameworks: These introduce immense high-level knowledge, which are mostly coming from consensus wisdom, professional discipline and expert sources. This includes standards such as the ISO/IEC 25010 and Software Engineering Body of Knowledge.

While the automated analysis metrics are easy to use and often require relatively low human effort, in [10] author points out that the effective use of accuracy measures for these metrics has not been observed and there is a need to further validate maintainability prediction models. Moreover, despite having the advantage of identifying the particular parts of the software most needing maintainability improvement at the module and method level, they do not provide an overall quality status for the current version of the software.

Although bug fixing times may reflect maintenance effort [6], these bug-focused metrics also do not provide a systematic understanding of software maintainability. Furthermore, these metrics do not utilize the information provided by the natural language descriptions due to their unstructured nature.

On the other hand, human-assessed analyses are able to more accurately reflect maintenance effort, yet they are limited in use due to cost and subjectivity based on developers' skills and experience [8, 11].

Software ontology, standards and frameworks tend to be used in larger organizations as guidelines during the development process. They provide insightful knowledge in understanding, evaluating, and improving a system's maintainability planning, staffing, and preparation of technology for cost-effective maintenance. However, it is very difficult to enforce standards on actual program behavior. Moreover, while standardizing the process can help make sure that no steps are skipped, standardizing to an inappropriate process can reduce productivity, and thus leave less time for quality assurance. Especially in smaller organizations and open source ecosystems, it is extremely difficult to apply and enforce these paradigms due to their limited resources and functionality-focused nature.

To provide a way to effectively measure and keep track of the overall maintainability while involving relatively low human effort, we utilize bug report information in conjunction with a software maintainability ontology to assess software maintainability at the system level in an initial empirical study [12]. By manually mapping over 6000 bug reports to maintainability subgroup software qualities (SQs) in the ontology, we validated the approach to evaluate overall system maintainability. However, this approach is limited by the amount of manual effort needed for mapping the bug reports. To overcome the high effort requirements, we incorporate natural language processing techniques to automatically classify "issue summaries," which include the descriptions of bug reports and feature requests, to the maintainability subgroup SQs. In this paper, we provide a refinement of definitions from the original empirical study on maintainability related issues and the rule set. We expand upon the scale of the analysis done in [12], made possible by the fuzzy classifier, to identify trends in maintainability related issue summaries from two major open-source software ecosystems. We further perform an in-depth case study on the maintainability changes over versions and time in Apache Tomcat. In total we classify 229,329 issue summaries from 61 projects and the trends over 7 versions and 20 years in Apache Tomcat.

The rest of this paper is organized as follows. Section 2 summarizes related work and presents the differences of those compared to our study. Section 3 describes the background of the automated approach and introduces the research questions and design of an empirical study on maintainability trends in two open-source software ecosystems. Section 4 discusses the results, analysis and implications. Section 5 concludes the study.

# 2 Related Work

# 2.1 Software Maintainability Measurement

Maintainability Index (MI) is the most widely used metric to quantify maintainability in software projects. Since its introduction in 1992 [13], several variations have been developed [14, 15]. While it is widely used, the metric's effectiveness has been brought into question and several shortcomings identified [16].

Other approaches to measuring maintainability have incorporated other metrics as well as frameworks and ontology. In [17], the author provided an overview of an approach that uses a standardized measurement model based on the ISO/IEC 9126 definition of maintainability and source code metrics. These metrics include volume, redundancy, complexity and more.

In [18], the author investigated 11 different types of source code metrics in an empirical study to develop a maintainability prediction model for Service-Oriented software and compare their model with the Multivariate Linear Regression (MLR) and Support Vector Machine (SVM) approaches. They found that using a smaller set of source code metrics performed better than when they used all of the available metrics.

Approaches utilizing machine learning have also been proposed. In [19], the author conducted a comparative study on using machine learning algorithms for predicting software maintainability on two commercial ADA datasets. They examined Group Method of Data Handling, Genetic Algorithms, and Probabilistic Neural Network with Gaussian activation function for predicting a surrogate maintenance effort measure, the number of lines of code changed per class over a three year maintenance period. Their results showed improvement over previously reported models.

In [20], the author proposed an LSTM algorithm for software maintainability metrics prediction. They considered 29 OO metrics and applied their approach on a large number of open source projects. In addition to comparing against other machine learning algorithms, they also used FSS to determine which metrics are most relevant for maintainability prediction.

In [21], the author presented a study using several classifiers to evaluate maintainability at the class level using the output of different static analysis tools. In their approach, ConQAT, Teamscale, and Sonarqube are used to extract metrics such as SLOC, average method length, clone coverage, etc. The classifiers are trained using

expert-labeled data from three different systems. Their best results provided a classification accuracy of 81% and a precision of 80%.

# 2.2 Bug Characteristics Analysis with Natural Language Processing

Several studies have investigated the characteristics of bugs and bug reports through the use of natural language processing.

In [22], the author collected 709 bugs including security related and concurrency bugs. They analyzed the characteristics of those bugs in terms of root causes, impacts and software components. Their findings reveal characteristics of memory bugs, semantic bugs, security bugs, GUI bugs, and concurrency bugs. They verified their analysis results on the automatic classification results by using text classification and information retrieval techniques.

In [23], the author proposed an approach to binary classification of bug reports into 'bug' and 'nonbug' by leveraging text mining and data mining techniques. Analyzing the summary and some structured features including severity, priority, component, and operating systems, they use Bayesian Net Classifier as the machine learner. They performed an empirical study of 10 open source projects to validate their method and provide a MyLyn plugin prototype system that will classify given reports.

In [24], the author analyzed bug reports from nine systems and found that a large percentage of bug reports lack Steps to Reproduce (S2R) and Expected Behavior (EB) information. They in turn developed an automated approach to detect missing S2R and EB from bug reports. They produced three versions using regular expressions, heuristics and natural language processing, and machine learning. They found their machine learning version to be the most accurate with respect to F1 score, but the regular expressions and heuristics and natural language processing approaches had similar accuracy results without training.

In [25], the author constructed models for identifying security and performance related bug reports utilizing feature selection, random under-sampling, and Naive Bayes Multinominal approach. They evaluated their approach on datasets of bug reports from four software projects, achieving average AUC values of 0.67 and 0.71 for their security and performance models respectively.

Summing up, here is how our work differs from the existing studies: with regard to measurement of maintainability, our work enables study of maintainability evolution with relatively low cost. By using issues, preexisting software artifacts, it allows for expert knowledge to be applied to open source software systems wherein there is less control over development and maintenance tasks.

# 3 Empirical Study

# 3.1 Background

This section presents the software maintainability ontology used and an extension of the SQ definitions provided in [12]. It also provides a brief summary on our previous works and the overall automated approach.

#### 3.1.1 Software Maintainability Ontology Background

The ontology provided in [2] presents maintainability as depending on two alternative SQs, repairability and modifiability, which handle defects and changes respectively. These SQs are further enabled by several subgroups. The automated approach focuses on maintainability in the context of these mean-ends SQs as shown in Figure 1.

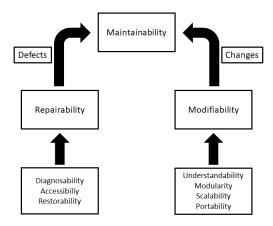


Figure 1: Software maintainability ontology hierarchy

The following are the refined definitions for each subgroup SQ to better capture the scope of these quality concerns.

**Repairability** involves handling of defects in software. It is enabled by the following SQs:

#### • Diagnosability:

Diagnosability is the characteristic of being diagnosable. It is the property of a partially observable system with a given set of potential faults, which can be detected with the certainty given finite observation. Issues that affect this SQ involve problems with lack of logging and diagnosability management, faulty error messages and the process of tracing where they originate, failure of tests, and insufficient information provided for accurate assessments [26]–[28].

#### • Accessibility:

Accessibility [29] generally describes the ability of a software system to accommodate people with special needs. This requires a software system to be suitable for most of the potential users without any modifications and be easily adaptable to different users with adaptable and customized user interfaces.

Another definition for accessibility is at the architecture level. The JCIDS manual [30] defines the Accessibility of Architectures as the ability to grant access to authorized users in a timely fashion in order to "support architecture-based analysis and decision making processes." In this paper, accessibility is defined as the quality of being available and reachable, which involves whether the intended areas of a software system can be accessed as desired. Issues that affect this SQ prevent authorized users from accessing data or functions due to things such as redirects to unintended locations, broken links to intended areas, and incorrect user permission and authorization.

#### • Restorability:

Restorability describes the ability of a software system to restore to a previous state. Issues that affect this SQ include activities such as clearing of caches, refreshing settings, proper removal of data and backups of the current system.

*Modifiability* involves handling of software changes. It is enabled by the following SQs:

#### • Understandability:

Software understandability can be considered in the context of source code as well as non-source code artifacts and further depends on the person assessing the software. This may include the level of experience and familiarity with the software's code base if considering a developer's perspective or whether or not the software is clear in its usage and applicability if considering an end user's perspective. Understandability can have an impact on maintenance tasks especially in cases where the original developers are not the ones responsible for maintaining the system. Further explanation of software understandability is provided in [31].

Issues that affect this SQ involve activities such as system enhancement, lack of explanations and comments, confusing or inaccurate descriptions, presence of deprecated software and more.

#### • Modularity:

Modularity involves separation of code into modules. It indicates the degree to which a system's components are made up of relatively independent components or parts which can be combined [32, 33].

Issues that affect this SQ involve unwanted interactions between different modules and separation of one module into multiple modules.

# • Scalability:

Scalability is the ability of a system to continue to meet its response time or throughput objectives as the demand for the software functions increases [34, 35]. Issues that affect this SQ involve latency in functionality, hangs, and insufficient resources for functionality to scale up or down.

#### • Portability:

Portability refers to the ability of a software unit to be ported to a given environment and being independent of hardware, OS, middle-ware, and databases [36, 37]. Issues that affect this SQ prevent proper interfacing between software components and external platforms.

# 3.1.2 Background Studies

In our previous empirical study [12], we manually analyzed 6372 bugs found in the Mozilla community. By categorizing them into one of the subgroup SQs described above, we identified various

trends in maintainability changes as software evolves and the relationships between these subgroup SQs. The findings were valuable but it was difficult to scale up the study due to the large amount of manual effort required to produce such mappings between bug reports and subgroup SQs.

Thus, a manual analysis on the ground-truth dataset<sup>1</sup> was first performed, and we identified three types of linguistic patterns from bug reports: lexical patterns, syntax patterns and semantic patterns. These patterns illustrate the recurrent linguistic rules that users are likely to use when reporting bugs or requesting new features. Motivated by these heuristic linguistic patterns, we proposed a fuzzy classifier [31, 38] that aims to identify the maintainability subgroup SQ concerns expressed in issue summaries. Based on the definitions of these patterns, a set of 24 initial fuzzy rules was generated by heuristically identifying them from subgroup SQ definitions and practice guidelines. To improve this initial fuzzy rule set, an incremental approach was constructed to identify potential new rules from issue summaries mined from four open-source projects. The rule performance was used to determine whether the existing rule set should be updated. As a result, we obtained a final set of 99 rules<sup>2</sup>. To evaluate the generalizability of the obtained rule set, we evaluated it on projects that were not used in generating the rules. All metrics (accuracy, precision, recall, and f-measure) had an average above 0.8, indicating that the rule set is able to perform well in classifying issue summaries with all of the subgroup SQs. Thus, with such an automated classifier that can identify maintainability concerns expressed in issue summaries, we conduct a large empirical study to investigate the trends of maintainability across 61 open-source software projects and over 200,000 issue summaries.

# 3.2 Research Questions

To explore the characteristics of maintainability, we look to answer the following research questions:

- RQ1: How are software maintainability concerns expressed in different domains and ecosystems? For this RQ, each project is classified as one of the following:
  - Applications: these projects are designed to have some sort of direct interaction with general users [39]. Examples of these projects include web browsers, email clients, and office suites.
  - Infrastructure: these projects are not designed to interact with users directly. Instead, they provide facilities and services for other software to run [39]. Examples of these projects include build tools, web servers, and libraries.

To answer this RQ, we analyze the differences for subgroup SQs between these domains as well as between Apache and Mozilla projects.

• RQ2: How are software maintainability concerns expressed across different types of issues? For this empirical study, we report on the following characteristics:

<sup>&</sup>lt;sup>1</sup>Dataset can be found: https://bit.ly/2WhtWJx

<sup>&</sup>lt;sup>2</sup>The final rule set can be found: http://bit.ly/3az2CRy

- Won't Fix: Issues whose resolutions are WONTFIX
  have been classified such that they are not planned to
  be fixed. This can be for a variety of reasons, such as
  when the issue involves an unsupported method or tool,
  or when the issue is not worth the cost [40].
- Reopened: Issues that have been previously closed can be reopened in cases such as when new reproducibility information is reported, previous root causes are identified as misunderstood, reports with insufficient information are updated, or the priority of the issue has been increased [41].
- Unresolved: Some issues are left unresolved without updates. To investigate these unresolved issues, we filter the lists to identify issues whose status is not resolved or closed, and whose last changed or updated date is more than a year from June 30, 2020. This date is based on the point up to when the issues were collected.
- Severity: Issues are often classified depending on their impact, with most of the projects defining them as blocker, critical, major, etc. The MozillaWiki defines severity in terms of levels: S1, S2, S3, S4 for catastrophic, serious, normal, and small/trivial respectively; however, the previously mentioned descriptors are used more commonly. Thus for this RQ, the severities are defined as follows:

\* Blocker: Blocker, S1\* Critical: Critical\* Major: Major, S2

\* Others: All other categories

• RQ3: How does software maintainability change as software evolves?

To gain a better understanding of how maintainability changes as software evolves, we look to the issues of Apache Tomcat. This project has been selected as it has a long history: the Apache Bugzilla contains issues from Tomcat 3 to Tomcat 9, and it has versions separated to the patch level of granularity. To answer this RQ, we look at the data in three ways: by major version, within major version by year, and by year overall. The last updated date in the Apache Tomcat Archive is used to map each patch to a year. Evaluation by changes in minor version is not done as many versions have at most 2 minor versions for a given major version. In cases where versions have patch variants, such as release candidates or betas, the versions are combined. For example, Tomcat 4 has issues of version 4.0 Beta 1, Beta 2, etc. These are combined with the release candidates, milestones, and final version issues into a single 4.0.0 category.

# 3.3 Study Design

## 3.3.1 Study Subjects

This empirical study focuses on projects found within the Mozilla and Apache ecosystems. Table 1 provides the characteristics of the projects chosen for this study. Some projects are filtered out of the

study subjects. From Mozilla, projects from other and graveyard are excluded from the study as they contain many projects that do not focus on software. From Apache, projects that contain fewer than 100 issues are excluded. Apache OpenOffice and Apache SpamAssassin have their own Bugzilla repositories which are included with the other Apache projects.

#### 3.3.2 Data Extraction and Analysis

Issue summaries from the selected projects are downloaded from their respective Bugzilla repositories along with the issue characteristics such as version, Open Date, etc. The issues are then classified as described in Section 3.1.2. They are then separated according to the criteria described in the RQs. Issues that are identified as invalid or duplicates are filtered out to avoid over-counting. For each SQ, the overall proportion is calculated from the number of expressing issues over the total number of issues to correct for differences in the number of issues reported between groups. Relative proportion is calculated from the number of expressing issues over the total number of issues that express any maintainability concern to compare how much each subgroup SQ contributes to overall maintainability.

In total, 229,329 issues are analyzed and classified as relating to one of the maintainability subgroup SQs or as non-maintainability. Of these, 82,577 (36%) are maintainability related and 146,752 (64%) are non-maintainability related. Figure 2 shows the relative and overall proportions of each of the maintainability subgroup SQs. The most prevalent maintainability subgroup SQs are understandability, portability, and accessibility.

# 4 Results and Discussion

# 4.1 RQ1

Of the 229,329 issues analyzed and classified, 180,706 come from Mozilla systems and 48,623 from Apache systems.

Table 2 complies the number of issues expressing each SQ, the overall proportion of each SQ over the total number of issues, and the relative proportion of each SQ over the total number of maintainability issues.

Figures 3a and 3b show the proportion of issue summaries that express maintainability concerns across the chosen ecosystems and domains respectively. There is not a large difference between the proportion of maintainability issues when considering ecosystem or domain.

#### 4.1.1 Overall Proportions

A MANOVA is performed to examine whether there is a significant association between the overall proportion of maintainability and each maintainability subgroup SQ with ecosystems or domains. More specifically, whether ecosystems or domains have a significant effect on the overall proportions of maintainability and each maintainability subgroup SQ. While there is a significant association found between ecosystem and the overall proportions of maintainability and its subgroup SQs, F = 19.136, df = 8, p = 0.014 (<0.05), univariate analysis does not identify statistically significant SQs that contribute to the differences between ecosystems. In addition,

Table 1: Study subject characteristics

	Apache			Mozilla	
Project	Number of Issues	Domain	Project	Number of Issues	Domain
Ant	6144	Infrastructure	Bugzilla	10000	Infrastructure
Apache httpd-1.3	898	Infrastructure	bugzilla.mozilla.org	10000	Application
Apache httpd-2	8288	Infrastructure	Calendar	10000	Application
APR	818	Infrastructure	Chat Core	1295	Infrastructure
Batik	1029	Infrastructure	Cloud Services	9932	Application
BCEL	168	Infrastructure	Conduit	1713	Infrastructure
Fop	2170	Application	Core	10000	Infrastructure
JMeter	4609	Infrastructure	Data Platform and Tools	4251	Application
Lenya	1449	Application	DevTools	10000	Infrastructure
Log4j	1387	Infrastructure	Directory	726	Infrastructure
OpenOffice	10000	Application	External Software Affecting Firefox	1567	Application
POI	4667	Infrastructure	Firefox	10000	Application
Regex	102	Infrastructure	Firefox Build System	10000	Infrastructure
Security	252	Infrastructure	Firefox for Android	10000	Application
Slide	432	Application	Firefox for iOS	7067	Application
Spamassassin	7713	Application	Gecko View	2523	Infrastructure
Taglibs	764	Infrastructure	Instantbird	1709	Application
Tomcat Connectors	804	Infrastructure	JSS	455	Infrastructure
Tomcat Modules	187	Infrastructure	MailNews Core	10000	Infrastructure
Tomcat Native	178	Infrastructure	Mozilla Localizations	10000	Application
Tomcat 3	1129	Infrastructure	NSS	10000	Infrastructure
Tomcat 4	3374	Infrastructure	Remote Protocol	650	Infrastructure
Tomcat 5	3118	Infrastructure	SeaMonkey	10000	Application
Tomcat 6	1386	Infrastructure	Socorro	8822	Infrastructure
Tomcat 7	1643	Infrastructure	Testing	10000	Infrastructure
Tomcat 8	1213	Infrastructure	Testopia	920	Infrastructure
Tomcat 9	486	Infrastructure	Thunderbird	10000	Application
XercesJ	426	Infrastructure	Toolkit	10000	Infrastructure
Xindice	163	Infrastructure	Tree Management	6673	Infrastructure
			Web Compatibility	4603	Application
			WebExtensions	8344	Infrastructure
			WebTools	5682	Infrastructure

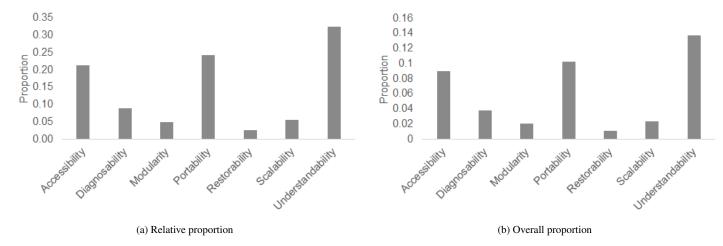


Figure 2: Proportions of subgroup SQ concerns across all issues

Table 2: SQ issue counts (#), overall proportions (O), and relative proportions (R) by various types and classifications

L	Туре	A	Acc.		I	Dia.		Z	Mod.		P	Por.		¥.	Res.		S	Sca.		n	Jnd.	
			0.	~		0.	~		0.	R.	#	0.	R.	#	0.	~	#	0.	~		0.	~
		‡	%	%	‡	%	%	‡	%	%	‡	%	%		%	%	‡	%	%		%	%
Ecosystem	Apache	4506	6	25	1264	$\mathcal{E}$	7	699	1	4	4021	∞			_	7	1292	$\mathcal{E}$	7		13	34
	Mozilla	16191	6	21	7361	4	6		7	5	19482	11			_	$\mathcal{E}$	4057	7	5		14	32
Domain	Application	9886	10	22	2132	7	2		7	4	12553	13			_	$\epsilon$			5		14	33
	Infrastructure	111111	$\infty$	21	6493	2	12	2797	7	5	10950	∞	21	1406	_	$\mathcal{E}$	3259	7	9	_	13	32
Severity	Blocker	572	12	24	112	2	5		2	5	910	19		1	-	2	1		5	1	10	21
	Critical	1550	6	24	189	_	$\kappa$		7	9	2567	14			_	7			17		$\mathcal{E}$	6
	Major	2152	14	32	322	7	2		7	5	1936	13			1	$\epsilon$			6		7	17
	Others	16423	6	20	8002	4	10		7	2	18090	6	22		_	3			4	29159	15	36
Other Resolutions	Reopened	114	6	23	107	6	21	23	2	5	88	7	18	19	2	4	24	2	v.	127	10	25
	Won't-Fix	1392	$\infty$	20	484	3	7	348	7	2	2017	12	29	185	_	3	305	7	4		13	31
	Unresolved	1623	6	22	941	S	13	381	7	2	1450	∞	20	253	_	3	492	3	7		12	31

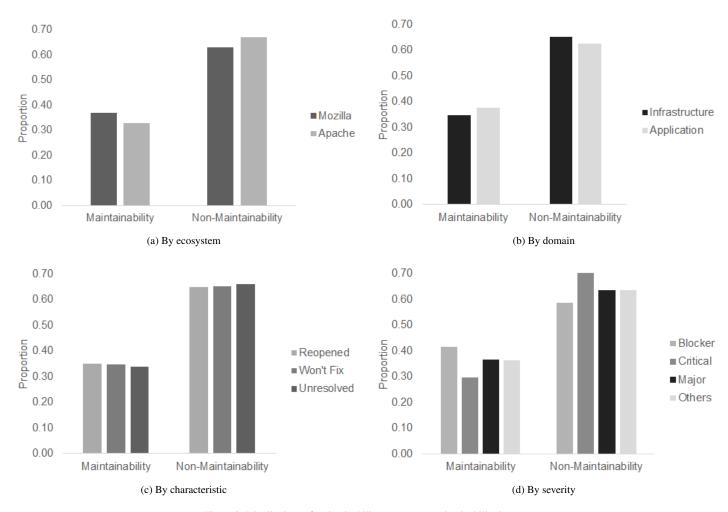


Figure 3: Distributions of maintainability versus non-maintainability issues

no statistically significant results are found for the overall proportions of maintainability and its subgroup SQs in terms of different domains, F = 13.036, df = 8, p = 0.192 (>0.05).

#### 4.1.2 Relative Proportions

Pearson's Chi-squared tests are performed to examine whether the ecosystems or the domains are associated with the distributions of the relative proportion of each SQ. Overall, the distributions of the relative proportion of each SQ differ significantly in domains,  $\chi^2$  (6, N = 61) = 2226.5, p < 0.001; and also in ecosystems,  $\chi^2$  (6, N = 61) = 2921.2, p < 0.001.

As shown in Table 2, understandability, portability, and accessibility are most prevalent expressed concerns. When considering ecosystem, these SQs comprise the majority for both Mozilla and Apache; however, the Apache systems tend to express more accessibility concerns than portability concerns. In considering domain, the same three SQs are the most prevalent; however, for infrastructure type software, there tend to be more diagnosability issues and fewer relating to portability when compared to application type software.

**Summary of RQ1:** To summarize, in this study, there is a statistically significant association between ecosystem and the overall proportions of maintainability and its subgroup SQs. The distribu-

tions of relative proportions of subgroup SQs differ significantly between ecosystems and domains; there is a trend in application software which tends to have more portability issues and fewer diagnosability issues compared to infrastructure software. As application type software is targeted toward end-users, there may be a larger variety of use cases which would necessitate compatibility with other software. In contrast, infrastructure software is targeted toward developers. In this case, they may place more importance on being able to diagnose issues with the software and may already be aware of incompatibilities with other software.

# 4.2 RQ2

#### 4.2.1 RQ2a: Reopened, Won't-fix and Unresolved

Of the 229,329 issues classified, 1,251 are marked as REOPENED, 16,909 are marked as WONTFIX, and 18,809 are identified as unresolved. Figure 3c shows the proportion of issue summaries that expressed maintainability concerns across these three categories. Similar to the overall proportion, these categories are comprised of about 35% maintainability issues.

Table 2 compiles the number of issues expressing each SQ, the overall proportion that these SQs make of all tagged issues, and

the relative proportion that these SQs make of all maintainability related issues across categories. For won't-fix and unresolved issues, understandability, portability, and accessibility make up the largest percentage of expressed maintainability concerns. For reopened issues, diagnosability replaces portability of the top 3 subgroup SQ concerns. Won't-fix issues tend to express more portability concerns with relatively fewer diagnosability concerns compared to the other two categories.

#### 4.2.2 RQ2b: Severity

Comparing the number of issues within each category of severity, the issues are divided into 4887, 17799, 15424, and 191219 issues associated with Blocker, Critical, Major, and Others types respectively. Figure 3d shows the proportion of issue summaries expressing maintainability concerns across these different levels of severity. For the highest severity category, blocker, maintainability issues make up 41%. Interestingly, the relative proportion of maintainability issues decreases for the next severity category, Critical, to 30%, while increasing again to 36% in the Major and Others categories. Table 2 compiles the number of issues expressing each SQ, the overall proportion that these SQs make of all tagged issues, and the relative proportion that these SQs make of all maintainability related issues across severities.

Portability, accessibility, and understandability remain the most prevalent expressed SQs except for the Critical category, where understandability is replaced by scalability. Blocker and Critical issues have similar proportions of portability and accessibility issues while accessibity issues have higher prevalence in Major issues. Finally, the less severe Others category is comprised largely of understandability issues.

A MANOVA is performed to examine whether there is a significant association between the overall proportion of maintainability and each maintainability subgroup SQs with different levels of severity. There is a statistically significant association found between levels of severity and the overall proportions of maintainability and its subgroup SQs, F = 166.42, df = 24, p < 0.001. Of the subgroup SQs, accessibility, portability, scalability, and understandability are found to have statistically significant differences across severity levels, with p < 0.001 after Bonferroni correction.

Pearson's Chi-squared tests are performed to examine whether levels of severity are associated with the distributions of the relative proportion of each SQ. Overall, the distributions of the relative proportion of each SQ differ significantly across severity,  $\chi^2$  (18, N = 61) = 5795.8, p < 0.001.

**Summary of RQ2:** To summarize, in this study, won't-fix and unresolved issues tend to express understandability, portability, and accessibility concerns. Reopened issues tend to express diagnosability concerns in addition to understandability and accessibility. For the case of won't-fix issues tending to express more portability concerns than the baseline-total, this result could be explained as portability issues involve factors external to the system. These types of issues are more likely to involve unsupported tools or potentially costly integrations, leading to a classification of WONTFIX.

The highest severity issues tend to have a higher proportion of maintainability issues than lower severity issues, and there is a significant association between levels of severity and the overall and relative proportions of the different subgroup SQs. This finding validates our results from the previous empirical study. As these issues have a high impact on the system, this reinforces the importance of ensuring high maintainability to avoid these types of issues.

# 4.3 RQ3

#### 4.3.1 Changes between major versions

When comparing between major versions, there does not appear to be a strong trend in terms of the percentage maintainability issues make of the total. Figure 4a shows the relative proportions of each subgroup SQ. There appears to be a decreasing trend for accessibility and an increasing trend for understandability related issues for later versions. Figure 4b shows the overall proportions of each subgroup SQ. In this case, the increase in understandability related issues continues.

## 4.3.2 Changes within major version by year

To provide an analysis of the relationship between the subgroup SQs and time, we map each patch to a year based on the last updated date in the Apache Tomcat Archive and perform linear regression within each major version. Figures 5a, and 5b show the statistically significant trends (p< 0.05) in relative proportions, overall proportions, and number of issues reported respectively. For clarity, the scales of the y-axes are set individually by version in Figure 6 due to relatively large differences in overall proportions and number of issues between versions.

- Version 3: Only restorability showed a statistically significant decline in number of issues reported. Relative and overall proportions did not have statistically significant relationships. We acknowledge that very few issues overall were reported in 2003 and 2004 which may contribute to this trend.
- Version 4: Other than modularity, all subgroup SQs showed statistically significant decline in number of issues reported. However, the decline in number of issues reported is also present for issues in general. In terms of relative proportions, accessibility and understandability showed declines while portability showed an increase over time. For overall proportions, accessibility, modularity, restorability, and understandability all showed declines. We acknowledge that very few issues overall were reported from 2005 to 2008 which results in the relative proportions of 0 for accessibility and understandability and the relative proportions of 1 in portability within those years. These values may skew the significance of the trends.
- Version 5: Portability and understandability showed statistically significant decline over years for number of issues reported. Those SQs showed similar declines, and accessibility showed statistically significant increase for relative and overall proportion of SQs.
- Version 6: Accessibility and portability showed a statistically significant decrease in number of issues reported over years.

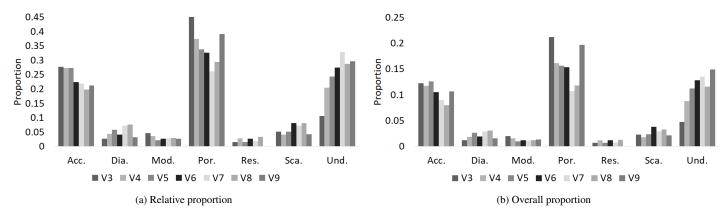


Figure 4: Proportions by major version of Apache Tomcat

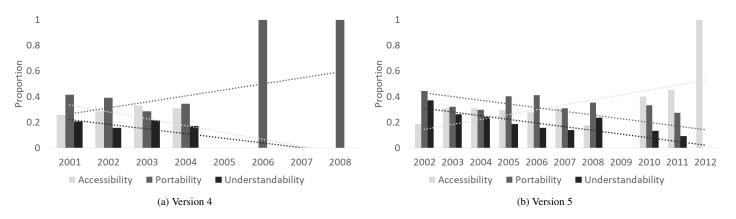


Figure 5: Statistically significant relative proportions of subgroup SQ concerns across years by versions

This was shared with the number of maintainability, non-maintainability, and total issues reported. No SQs were found to have a statistically significant change in relative proportion; however, the overall proportion of portability related issues increased.

- Version 7: Accessibility, portability, scalability, and understandability all had declines over time along with decreases in numbers of maintainability, non-maintainability, and total issues reported. Overall proportions of portability and maintainability had increases over time, but no trends were found for relative proportions.
- Version 8: Accessibility, portability, and understandability all had declines over time along with decreases in number of maintainability, non-maintainability, and total issues reported. No trends were found for relative or overall proportions.
- Version 9: No significant trends were found for version 9

#### 4.3.3 Changes by year overall

When considering all issues by year, there is a general decline in the number of issues reported overall which is found for all SQs. This trend is found in general for the number of issues reported; Figure 6 shows the number of maintainability and non-maintainability related issue summaries reported per year for Tomcat. However, when looking at the overall and relative proportions, there are no statistically significant trends across the SQs.

**Summary of RQ3:** To summarize, although there is not a significant trend in terms of the percentage of maintainability issues between major versions, there is a decreasing trend for accessibility while an increasing trend for understandability for later versions. In addition, various subgroup SQs show statistically significant trends in relative proportions, overall proportions and the number of issues reported.

While there are a number of statistically significant trends within versions, the most common is a decline in number of issues reported overall over time and within the versions themselves. Possible reasons for the decline in issues reported include that people are not reporting as many issues in general compared to in the past, the later versions are still being maintained and developed so there has been less time to report issues, and finally that the maintainability has increased over time.

As there are no statistically significant trends in terms of relative or overall proportions of the subgroup SQs when looking at changes by year overall, this may indicate that focusing on the greatest relative proportions overall (i.e. accessibility, portability, and understandability) will be effective regardless of time in the life cycle.

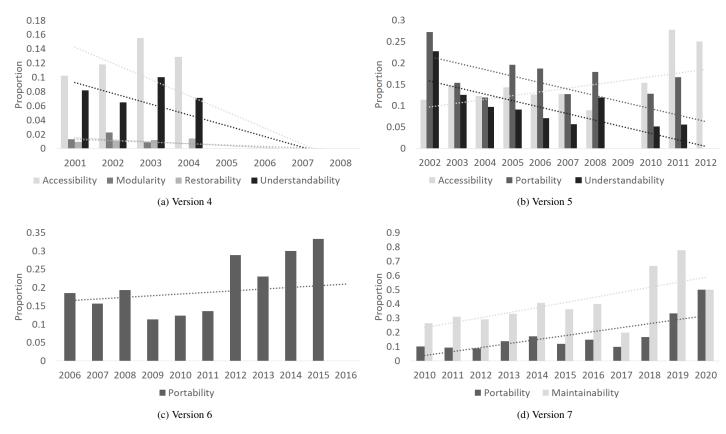


Figure 6: Statistically significant overall proportions of subgroup SQ concerns across years by version

## 4.4 Threats to Validity

This study depends on the model developed in [38]. The accuracy of classification is subject to the limitations and threats to validity detailed in the prior work.

Some information in issue summaries is self-reported by the developers of the different software projects such as severity, version information, etc. Validation of this information is out of the scope of this study; however, the developers reporting the issues are the most qualified to assess these metrics given their familiarity with the projects. Thus, we assume the reported information is correctly identified.

As our case study focused only on Apache Tomcat, our findings with regard to quality changes within versions and over the life of the project should not be generalized to other projects without further study.

# 5 Conclusion

Motivated by the lack of effective systematic measurement of maintainability in practice, we presented a novel approach to achieve automatic identification on how software maintainability and its subgroup SQs are expressed in a series of publications. Enabled by the automated approach to scale up analysis of maintainability through issue summaries, in this article, a large empirical study on 229,329 issue summaries from 61 different projects was conducted. Out of all the issue summaries, 82,577 issues were classified as expressing

maintainability concerns. These issues were further analyzed to evaluate the differences between domains, ecosystems, and types. We found differences in relative proportions across ecosystems, domain and issue severity. Additional analysis was performed on Apache Tomcat to evaluate the evolution of maintainability across several versions. We identified several trends within versions and over time, such as a general decline in the number of issues reported overall in all the subgroup SQs and a statistically significant decline in portability and accessibility in multiple versions.

We believe that our work introduces a new angle to the area of software maintainability evaluation, encourages researchers to utilize unstructured software artifacts, and promotes automated solutions to incorporate standards and frameworks into software development process.

**Conflict of Interest** The authors declare no conflict of interest.

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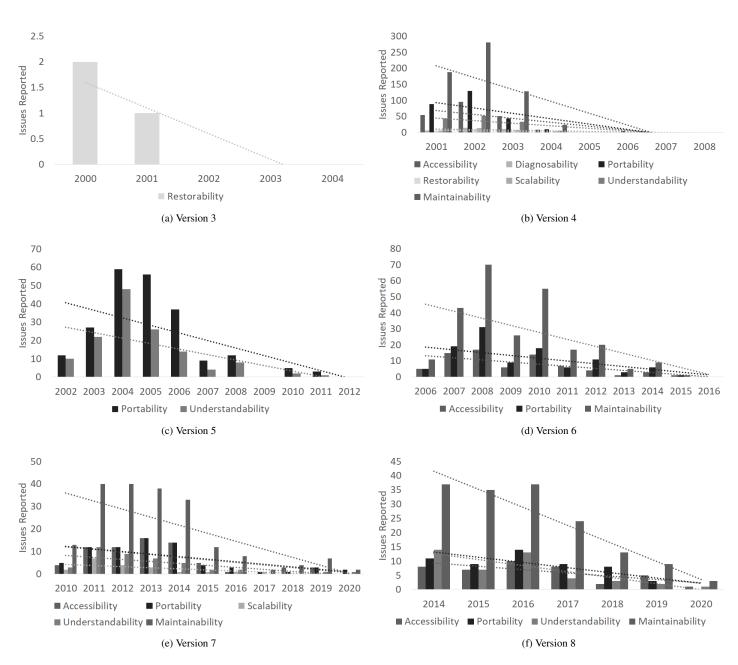


Figure 7: Statistically significant number of issues per subgroup SQ concerns across years by version

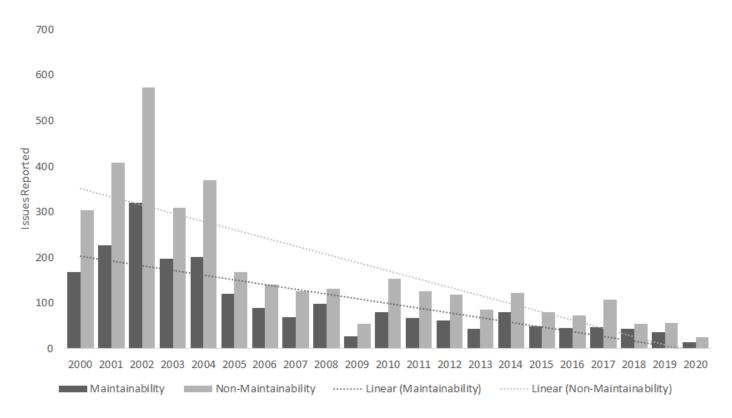


Figure 8: Number of issues reported by year

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# A Hybrid NMF-AttLSTM Method for Short-term Traffic Flow Prediction

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#### ABSTRACT

In view of the current short-term traffic flow prediction methods that fail to fully consider the spatial correlation of traffic flow, and fail to make full use of historical data features, resulting in low prediction accuracy and poor robustness. Therefore, in paper, combining Non-negative Matrix Factorization (NMF) and LSTM model Based on Attention Mechanism (AttLSTM), the NMF-AttLSTM traffic flow prediction algorithm is proposed. The NMF algorithm is used to extract the spatial characteristics of traffic flow and reduce the data dimension. The attention mechanism can extract more valuable features from a long sequence of historical data. First, select high-correlation upstream and downstream roads, use NMF algorithm to perform dimensionality reduction and to extract historical data features of these roads, then combine with the historical data of this road as input. Finally, use the AttLSTM model to predict. Experiments with the PeMS public data set and Wuhan core roads data show that the method has higher prediction accuracy than other prediction models and is an effective traffic flow prediction method.

#### Introduction 1

Short-term traffic flow forecasting in Intelligent Transportation Systems (ITSs) has always been an important component. Based on current and past traffic flow data, it can predict traffic flow ranging from a few minutes to a few hours in the future, providing a basis for decision-making for traffic dispatch and planning. Traditional traffic flow prediction models can be divided into two types, parametric and non-parametric. Parametric models include some time series models, such as Exponential Smoothing (ES), Autoregressive Integrated Moving Average (ARIMA)[2] model and Kalman Filtering model, etc. Non-parametric models include K-Nearest Neighbor (K-NN) method, Artificial Neural Network (ANN), and Support Vector Machine (SVM) [3]–[5] etc. However, because traffic flow data is affected by various environmental factors and has the characteristics of non-linearity and suddenness, the above models are affected by random factors and become fragile, which makes it difficult for these models to obtain high prediction accuracy. In recent years, deep learning has developed rapidly, and its applications have penetrated into all walks of life. Since the deep neural network used in deep learning can simulate deep complex nonlinear relationships through hierarchical feature representation, it can extract hidden features in the data. Therefore, in line with the characteristics of traffic flow data, deep learning methods can be used to predict traffic flow.

Recurrent Neural Network (RNN) is a type of deep learning model that can effectively predict time series data. In recent years, many researchers have conducted in-depth research on its application and achieved many results. However, with the increase of the input time series length, the traditional RNN will have the problem of gradient explosion and gradient disappearance. It can only use the information on time steps close to itself. In [6], the author uses Long Short Term Memory Network (LSTM), which can effectively overcome the problems of gradient disappearance existing in RNN and capture the characteristics of time series in a longer time span. There are also many variants of LSTM networks. Gated Recurrent Unit (GRU) can be seen as a simplification of the LSTM network. It combines the forgetgate and input gate in the LSTM network into one gate unit, which simplifies the structure of the model. In [7], the author compared the performance of LSTM model and GRU model on short-term traffic flow. Although the above deep learning models have achieved good results on prediction tasks, they do not consider the spatial correlation between traffic flows, and the spatial

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topology of traffic sections has an important impact on traffic flow. Therefore, considering the temporal and spatial characteristics of traffic flow, [8] combines the Autoencoder and the LSTM model, and uses the Autoencoder to obtain the traffic flow characteristics of adjacent locations. The adjacent locations represent the upstream and downstream locations of the current location. The LSTM model is used to predict the traffic flow at the current location. However, using the autoencoder model to extract features requires pre-training of the data, which is time-consuming, and the LSTM model does not perform well when the historical input sequence is long.

In [9], the author uses the attention mechanism to perform translation and alignment at the same time on machine translation tasks. At present, it is believed that the paper applies the attention mechanism to the NLP for the first time. In [10], the author points out that attention mechanisms have been successfully combined with existing models in machine translation. In other areas, attention mechanisms have also been applied, for instance, [11] based on LSTM neural network combined with attention mechanism for visual analysis of human behavior. The paper [12] applied neural network based on attention mechanism to medical diagnosis. The attention mechanism can be understood as, for a long time series data, after calculating the correlation between each element and the current element, assigning different weights to these elements, used to measure their impact on the current element. We focus on those elements that have a greater impact on the current element.

Traffic flow data with typical time series characteristics can be predicted by the RNN model. In recent years, researchers have used this model to predict traffic flow. In view of the above-mentioned improvements of the RNN model in recent years, in order to further improve its predictive ability, based on the above research, a hybrid model traffic flow prediction method based on NMF-AttLSTM will be proposed. The method first uses the weekly average spatial correlation coefficient based on the Pearson correlation coefficient to filter the upstream and downstream roads, and uses the NMF algorithm to reduce the dimensionality of the historical data matrix composed of the filtered upstream and downstream data to obtain the reduced feature matrix. Compared with the Autoencoder, the NMF algorithm is fast, does not require a pre-training process, and is suitable for processing high-dimensional data. The advantage of using the LSTM model based on the attention mechanism is that for long historical input sequence data, it can measure the similarity between each historical data and the current observation, and determine the selection of features in the historical data according to the similarity. Compared with the LSTM model, its feature extraction method is more reasonable. The experimental results in this paper are based on the PeMS public data set [13] and the real traffic data of the core area of Wuhan. The effectiveness of the proposed method is verified by experiments on these two data sets.

The main work of this paper is as follows:

- Propose a method to extract the temporal and spatial characteristics of traffic flow, combine the upstream and downstream features of the current road segment, and use a non-negative matrix factorization algorithm to reduce the dimension of the data and extract the feature matrix.
- The attention mechanism is added to the LSTM model to enhance the predictive ability of the LSTM model.

 The NMF-AttLSTM model was verified using public data sets and real traffic data in Wuhan, and the experimental results proved the effectiveness of the method.

The rest of this paper is organized as follows. In the section II, the NMF algorithm is introduced first, and then the process of adding the attention mechanism to the LSTM model is given. Finally, the traffic flow prediction framework based on the NMF-AttLSTM model is proposed. In section III, Experiments were performed on two data sets and the experimental results were evaluated. The section IV summarizes the whole paper.

# 2 NMF-AttLSTM Traffic Flow Prediction Framework

# 2.1 Non-negative Matrix Factorization Algorithm

The traffic flow data is time series data, and the change patterns of the traffic flow of adjacent roads in the spatial position have high similarity, which implies the common characteristics of the traffic flow changes. In order to extract this specific feature, we can construct the historical traffic data on all relevant roads into a matrix form, As shown in the following formula, suppose there are related roads in total, and the time series length is t, and  $f_{ij}$  represents the traffic value of the road number i at time j.

$$F_{mt} = \begin{bmatrix} f_{11} & f_{12} & \dots & f_{1t} \\ f_{21} & f_{22} & \dots & f_{2t} \\ \dots & \dots & f_{ij} & \dots \\ f_{m1} & f_{m2} & \dots & f_{mt} \end{bmatrix}, i \in [1, m] \ j \in [1, t]$$
 (1)

The NMF algorithm is used to analyze and decompose matrix data. Its definition is that for any given two-dimensional nonnegative matrix, it can be decomposed into two non-negative submatrices to satisfy the multiplication of these two non-negative matrices to get the original matrix. As shown in (2).

$$F_{mt} = W_{mk} \times H_{kt} \tag{2}$$

Among them, W is called the basis matrix, and H is called the coefficient matrix or the characteristic matrix. In paper, the H matrix is used as the feature matrix of the original data to achieve the goal of dimensionality reduction and feature extraction. Since both W and H matrices are unknown, they need to be solved by algorithms. Although there are many ways to reduce the matrix dimension, we need to ensure that the values in W and H are non-negative, because all traffic flow values need to be non-negative.

Therefore, the NMF(F, k) algorithm is used to solve the characteristic matrix. At this time, the problem becomes that, given the original non-negative matrix and parameters, matrix factorization can be formulated as a non-negative factorization minimization problem[14]. As shown in the (3):

$$f(W, H) = \underset{\{W, H\}}{arg \min} ||F - W \cdot H||^2$$
 (3)

The NMF(F, k) algorithm first needs to define a cost function to quantify the degree of approximation between F and WH. One way is to use the square of the Euclidean distance between F and WH, as follows:

$$||F - W \cdot H||^2 = \sum_{ij} (F_{ij} - (W \cdot H)_{ij})^2$$
 (4)

Another way is to use Kullback-Leibler divergence (KL divergence) as the cost function, as shown in the (5):

$$D(F||(W \cdot H)) = \sum_{ij} \left( F_{ij} \log \frac{F_{ij}}{(W \cdot H)_{ij}} - F_{ij} + (W \cdot H)_{ij} \right)$$
 (5)

Since this paper needs to use the NMF algorithm to extract the flow characteristics of the relevant roads, it pays more attention to the distribution characteristics of the flow instead of the absolute difference in the flow value. And the KL divergence is often used to measure the similarity of the two distributions. Therefore, the KL divergence is selected as the cost function, and the problem of solving W and H is transformed into: Under the constraint condition  $W, H \ge 0$ , with W and H as parameters, minimize the cost function D(F||WH).

Use the multiplication update rule to iteratively update the parameters W and H. The update equation is as shown in the (6):

$$W_{ia} \leftarrow W_{ia} \frac{\sum_{\mu} H_{a\mu} V_{i\mu}}{(WH)_{i\mu}} H_{a\mu} \leftarrow H_{a\mu} \frac{\sum_{i} W_{ia} V_{i\mu}}{(WH)_{i\mu}}$$
(6)

In the above update rule, when W and H are at the stagnation point of the divergence formula, the divergence will no longer be updated. The proof of the convergence of the above update equation is given in [14]. Based on the NMF(F, k) algorithm, the basic matrix W and the corresponding feature matrix H are obtained. In the NMF-AttLSTM model, we mainly input H as a feature into the AttLSTM model to provide upstream and downstream spatial features for traffic flow prediction.

# 2.2 Construction of Attention-LSTM Model

LSTM is a recurrent neural network, as shown in Figure 1. RNN is usually used to deal with time series problems. RNN uses a series of historical data as input, extracts features through non-linear functions, and stores the features extracted from each layer to provide feature information for subsequent calculations. Circulation makes information continue to pass to the next layer.

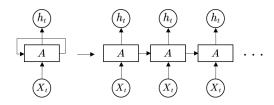


Figure 1: Recurrent neural network (RNN)

However, compared with the conventional RNN, the structure of this repeated module A of LSTM is more complicated, as shown in Figure 2.

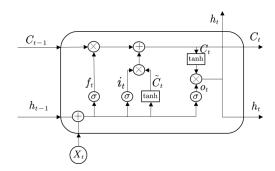


Figure 2: The structure of LSTM cell

This module consists of three parts, the forgotten gate, the input gate and the output gate.  $\sigma$  is the Sigmoid function, output a value between 0 and 1, describing how much of each part can pass.

$$f_t = \sigma \left( W_f \cdot [h_{t-1}, x_t] + b_f \right) \tag{7}$$

$$i_t = \sigma(W_i \cdot [h_{t-1}, x_t] + b_i) \tag{8}$$

$$\tilde{C}_t = \tan h \left( W_c \cdot [h_{t-1}, x_t] + b_c \right) \tag{9}$$

$$C_t = f_t \cdot C_{t-1} + i_t \cdot \tilde{C}_t \tag{10}$$

$$o_t = \sigma(W_o[h_{t-1}, x_t] + b_o)$$
 (11)

$$h_t = o_t \cdot \tan h (C_t) \tag{12}$$

Among them,  $f_t$  determines how much information we want to discard.  $i_t$  determines how much new information we should add.  $o_t$  determines how much information we want to output.  $x_t$  is the input at time t.  $h_{t-1}$  is the output of the previous gate,  $W_f$ ,  $W_i$ ,  $W_c$  and  $W_o$  is the weight,  $b_i$ ,  $b_f$ ,  $b_c$  and  $b_o$  is the bias,  $C_{t-1}$  is the cell state at the previous moment,  $C_t$  is the cell state at the current moment. Since the model is difficult to learn information at a time far from the current time, and it may be important for the current value. To overcome the weakness, we tried to add an attention layer to the LSTM network. Referring to the attention implementation steps of [10], we can apply it to the LSTM model. As shown in Figure 3, the attention layer is added to the LSTM model.

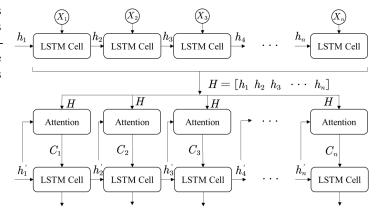


Figure 3: The process of adding an attention layer to the LSTM model

Among them,  $X_i$ ,  $i \in (1, n)$  is the input,  $h_i$  is the intermediate output result of each cell, all of  $h_i$  are input into each attention model as H, and the elements of the next layer  $h'_i$  are used as  $H'_i$ 

to calculate the similarity and weight coefficient, and finally get the attention coefficient. The specific attention model is shown in Figure 4.

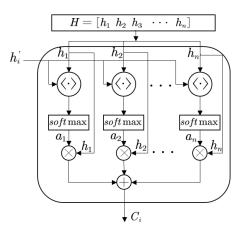


Figure 4: The internal structure of attention model

where  $\langle \cdot \rangle$  represents the dot product operation, which is used to calculate the similarity between the current element and the intermediate output result in the previous layer, and then normalized by the softmax function to obtain the corresponding weight coefficient  $a_i$ . Finally, a weighted summation operation is performed to obtain the Attention value  $C_i$ . The equations used in the attention layer are as follows:

$$H = [h_1 \ h_2 \ \cdots \ h_n] \tag{13}$$

$$sim_i = h_i^{'} \cdot H^T \tag{14}$$

$$a_i = \frac{e^{sim_i}}{\sum_{i=1}^{L_h} e^{sim_j}} \tag{15}$$

$$C_i = \sum_{i=1}^{L_h} a_i \cdot h_j \tag{16}$$

In (14), it uses vector and to calculate similarity to obtain weights, (15) uses the softmax function to normalize the weight, (16) uses the normalized weight  $a_i$  and  $h_i$  weighted sum. The result of weighted summation is the attention weight value  $C_i$ . The implementation of the Attention layer is to retain the intermediate output results of the input sequence by the LSTM encoder, and then calculate the similarity between the intermediate output results of the previous layer and the current output to obtain the weight factor, and finally obtain the attention coefficient. Through the Attention mechanism, it is possible to find out the traffic flow in the past period that is most relevant to the forecast period in the time-based long traffic flow sequence, which improves the ability of the original model to predict a longer sequence traffic flow.

#### 2.3 NMF-AttLSTM

In general, the traffic flow of a road is not only related to its own historical flow, but the flow of its upstream and downstream roads in space also has an important impact on the changes in its own flow. Full consideration of the flow changes in the upstream and downstream roads is of great significance to the current road flow prediction. The definition of the upstream and downstream roads in the spatial position of a road is as follows: based on the direction of vehicle movement, all roads connected to the entrance of the road are called upstream roads, and all roads connected to the exit of the road are called downstream roads, As shown in Figure 5.

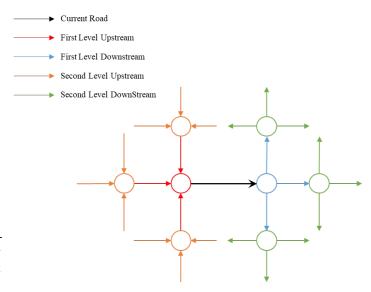


Figure 5: Schematic diagram of the first and second level upstream and downstream roads

As shown in Figure 5, we consider the first and second level upstream and downstream flow data of the current road. However, in the first and second level upstream and downstream roads, it cannot be guaranteed that all the road traffic has a high correlation with the current road flow. The similarity calculation method is used to calculate the similarity of the flow of all relevant roads with the current road, and the roads with weaker correlation are eliminated accordingly. The addition of the flow characteristics of these roads is not conducive to the improvement of the prediction accuracy. This paper proposes to use the weekly average Pearson correlation coefficient to measure the similarity of the flow changes between the current road and the related road. The Pearson correlation coefficient is generally used to analyze the similarity between two ordered vectors of equal length. The equation is as shown in (17):

$$R(X,Y) = \frac{E(XY) - E(X)E(Y)}{\sqrt{E(X^2) - E^2(X)}\sqrt{E(Y^2) - E^2(Y)}}$$
(17)

Where *E* is the mathematical expectation. As the traffic flow changes have a certain periodicity, for example, the weekly traffic changes of a certain road section are similar, as shown in Figure 6:

It shows that a week's traffic flow change can represent the overall traffic flow change of the road section, and the average of the Pearson correlation coefficient of the flow data of a week can be used as the similarity value between the road section and other road sections.

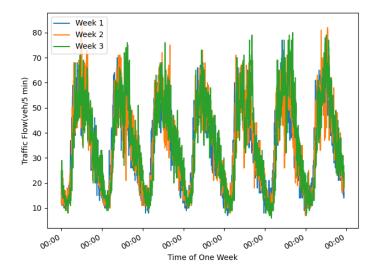


Figure 6: Traffic flows in link 10483 of Wuhan for three weeks

$$R_{week} = \frac{1}{n} \sum_{i=1}^{n} R_i$$
 (18)

Then the weekly average correlation coefficient can be expressed as the equation (18), n is the number of days, the value is set to 7, and  $R_i$  is the day correlation coefficient. Figure 7 is a flowchart of the overall architecture of NMF-AttLSTM.

# 3 Experimental and Analysis

# 3.1 Data Sources

#### (1) PeMS public data set

The Caltrans Performance Measurement System (PeMS) is a professional traffic flow data collection system. Approximately 15,000 detectors located in major cities in California collect traffic data every day. This paper uses a total of 32 relevant road traffic data from January to March 2017. The traffic data set is counted as 5 minutes, which means that there will be 12 traffic data points per hour. For some missing and abnormal data, the method of moving average is used to fill and correct the abnormal value. In order to obtain the similarity between each road section, a week of data was selected to calculate the weekly average Pearson correlation coefficient, the remaining data was divided into training set and test set, and the effectiveness of the model was evaluated on the test set. (2) Wuhan City Traffic Data

To verify the prediction effect of the model on the actual road section, the road section 14394 in the core area of Wuhan was selected as the research section, and a total of 30 related road sections in the upstream and downstream were extracted. The relationship between the upstream and downstream is shown in Table 1.Including road traffic data from November to December 2020. The data collection granularity is 5 minutes, which means that 288 data will be collected for each road section every day. Same as the PeMS data set, the abnormal and missing data are also corrected accordingly. And use one week of data to calculate the weekly spatial correlation coefficient, to select high-correlation road sections to extract spatial

features. The actual spatial relationship between section 14394 and its upstream and downstream sections is displayed in QGIS[15] by using OpenStreetMap, as shown in Figure 8.

Table 1: Link number 14394 corresponds to the link number of the upstream and downstream sections

Current Road	Upstream link	Downstream link
14394	14310,14318,14319, 14322,14388,14390, 14392,14393,14395, 14397,14398,14742, 14743,32433,32434, 14400,14405	14199,14197,14198, 14200,14313,14317, 14314,14315,14316, 14222,14223,14195, 32344

# 3.2 Experimental Setup

A sliding time window is used to construct a data set of historical data of this road section and its related road sections. The specific process is shown in Figure 9, where  $S_t$  represents the characteristic matrix of historical time series data. Assuming that the input sequence length is 10, the prediction lag time is 15 minutes. Since the data is at a granularity of 5 minutes, it moves backward two time units in turn to extract the current road flow as the label. Now the data set is  $row_1: (x_1: s_1 s_{10}, f_1: s_{13}), row_2: (x_2: s_2 s_{11}, f_2: s_{14}), \dots$  By analogy, other data set with different input sequence lengths are constructed.

Due to the many parameters of the proposed prediction framework model, the prediction results are also affected. The important parameters are shown in Table 2. Through related experiments, the most suitable parameters are selected as the benchmark parameters for the experiment.

The model in Figure 9 is used for comparative analysis with the NMF-AttLSTM model.

- SVR[16]: Support Vector Regression (SVR) is a method that uses support vector machines (SVM) to solve regression problems, and is often used for time series forecasting. And use RBF as the kernel function.
- LSTM[6]: Which has good predictive ability for time series problems.
- AE-LSTM[8]: Use AutoEncoder to obtain the characteristics
  of the upstream and downstream traffic flow data of the internal relationship of the traffic flow, and then use the acquired
  feature data and historical data to predict through the LSTM
  network.
- AttLSTM[1]: Use the attention mechanism to extract features, add a layer of AttentionDecoder to the LSTM network, so that the model can extract more valuable information.

#### Select Spatially Relevant Sections

(1) Extract the current traffic section and the one-week historical flow of its upstream and downstream sections to construct a historical traffic matrix F.

$$F = \begin{bmatrix} f_{x_0t_0} & f_{x_0t_1} & f_{x_0t_2} & \cdots & f_{x_0t_q} \\ f_{x_1t_0} & f_{x_1t_1} & f_{x_1t_2} & \cdots & f_{x_1t_q} \\ f_{x_2t_0} & f_{x_2t_1} & f_{x_2t_2} & \cdots & f_{x_2t_q} \\ \cdots & \cdots & \cdots & \cdots \\ f_{x_nt_0} & f_{x_nt_1} & f_{x_nt_2} & \cdots & f_{x_nt_q} \end{bmatrix}$$

(2) Where  $x_0$  represents the current road section, and the others are related road sections, calculate the weekly Pearson correlation coefficient R.

$$egin{aligned} R_i &= ig[ R_{x_0x_1} \; R_{x_0x_2} \; ... \; R_{x_0x_n} ig], i \subseteq (0\,,7) \ & R_{week} = rac{1}{n} \sum_{i=1}^n R_i \end{aligned}$$

 $R_{week}$  is an n-dimensional vector,  $x_1 \sim x_n$  represents the weekly correlation coefficient between the relevant road section and the current road section  $x_0$ .

Non-negative Matrix Factorization, NMF(F, k)

(3) According to the correlation coefficient  $R_{week}$ , the strongly correlated road section set X is obtained, the historical flow data is used to construct the spatial correlation feature matrix F, and the data is normalized to [0,1].

$$X_m = egin{bmatrix} x_1, x_2, ..., x_m \end{bmatrix} \ F_{mt} = egin{bmatrix} f_{11} & f_{12} & ... & f_{1t} \ f_{21} & f_{22} & ... & f_{2t} \ ... & ... & f_{ij} & ... \ f_{m1} & f_{m2} & ... & f_{mt} \end{bmatrix}$$

(4) Use the NMF(F, k) algorithm to get the characteristic matrix H, where  $k < \min(m, t)$ 

AttLSTM Model Training and Prediction

(5) First transpose the feature matrix  $H_{kt}$ , and then concatenate it with the current road segment flow  $F_{x_0}$  to construct the data set.

$$S_t = egin{bmatrix} h_{11} & h_{12} & ... & h_{1k} & f_1 \ h_{21} & h_{22} & ... & h_{2k} & f_2 \ ... & ... & ... & ... \ h_{t1} & h_{t2} & ... & h_{tk} & f_t \end{bmatrix}$$

The current flow value of the road section is also normalized to [0, 1], and the normalization formula is as follows:

$$x_i = \frac{x_i - x_{\min}}{x_{\max} - x_{\min}}$$

(6) Train the AttLSTM model, and then use the trained neural network model to make predictions.

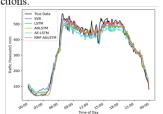


Figure 7: The flow chart of the traffic flow prediction architecture of the NMF-AttLSTM method. The entire prediction process is divided into selection of spatially relevant sections, Non-negative Matrix Factorization (NMF) and AttLSTM model training and prediction. The upstream and downstream sections selected through correlation analysis are used as the input of NMF(F, k), and the feature matrix after dimensionality reduction of the NMF algorithm is spliced with the current section flow as input to predict future traffic flow



Figure 8: Link 14394 and its upstream and downstream sections in Wuhan urban area

As shown in Table 2, we selected about 30 upstream and down-stream road sections related to the current road section, and then based on related experiments, determined that the road section with a circumferential spatial correlation coefficient greater than 0.5 would be selected, and the data is reduced by the NMF algorithm.

The size of the parameter k in the NMF algorithm is equal to the dimension of the feature matrix after dimensionality reduction. For the proposed model and the contrasted neural network model, the hyperparameters are set to the same value. The learning rate is 0.001, the optimization algorithm chooses the adam algorithm, and the mean square error (MSE) is used as the loss function.

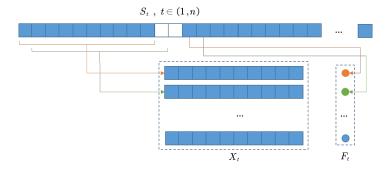


Figure 9: Constructing a data set through a sliding window

# 3.3 Model Evaluation

In the experiment, the performance of the traffic flow prediction model is measured by three indicators: Mean Absolute Percentage Error (MAPE), Root Mean Square Error (RMSE) and Mean

Absolute Error (MAE).

$$MAPE(\bar{x}, x) = \frac{1}{N} \sum_{n=1}^{N} \frac{|\bar{x}_n - x_n|}{x_n}$$
 (19)

Table 2: Parameters set by default in the experiment

Parameter	Description	Value
n	Number of relevant sections of upstream and downstream	30
$R_{week}$	Weekly average Pearson correlation coefficient	>0.5
τ	Input time series data length	12,24,36
λ	Learning rate	0.001
	Batch Size	16
	Hidden layer neuron	64
	Prediction interval	15min

$$MAE(\bar{x}, x) = \frac{1}{N} \sum_{n=1}^{N} |\bar{x}_n - x_n|$$
 (20)

$$RMSE(\bar{x}, x) = \sqrt{\frac{1}{N} \sum_{n=1}^{N} (\bar{x}_n - x_n)^2}$$
 (21)

 $\bar{x}_n$  represents the predicted value,  $x_n$  represents the observed value, and N represents the number of data. MAPE considers the closeness of the true value to the predicted value and the ratio of the error to the true value, which is often used as a measure of the accuracy of the prediction in the prediction problem. RMSE is used to measure forecast stability. MAE is used to evaluate how close the predicted results are to the real data. The smaller the value, the better the fitting effect.

# 3.4 Experimental Results

First, use the PeMS public data set for analysis. For different NMF(F, k) algorithm parameters k, under the condition that the input sequence length is 12 and the prediction interval is 15 minutes, the distribution of MAPE is shown in Figure 10. When the parameter k is 5, it has the lowest MAPE error. Here, the parameter k of the NMF algorithm is also equivalent to the reduced dimensionality of the historical data matrix. In subsequent experiments, both the NMF-AttLSTM model and the AE-LSTM model use 5 as the reduced dimension.

We use one day's data to measure the performance of the NMF-AttLSTM model and other comparison models. At the same time, we set three different input sequence data lengths, 12, 24, and 36. They represent the use of 1-hour, 2-hour, and 3-hour historical data as the model input to predict the traffic flow after 15 minutes. Table 3 shows the performance of each model at different input sequence lengths. The results show that as the input sequence length increases, the MAPE, MAE, and RMSE of the AttLSTM model and NMF-AttLSTM model decrease, which proves that the model with the attention mechanism is more advantageous than other models when

the length of the input sequence increases, because the model with the attention mechanism can extract more important features from the long sequence input. Under the same input sequence length, the NMF-AttLSTM model and the AE-LSTM model have better performance than other models. Due to the addition of upstream and downstream related road section features, the model provides the characteristics of traffic flow changes. In all the experimental results, the proposed NMF-AttLSTM model has the lowest MAPE, which proves that the model can not only use the spatial characteristics of traffic flow changes, but also obtain more important features from historical flow data, enhancing the prediction ability of neural network model for traffic flow.

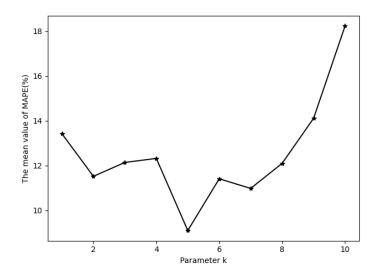


Figure 10: MPAE error of NMF-AttLSTM model under different dimensionality reduction parameter k (PeMS)

Table 3: Performance comparison of models under different input sequence lengths (PeMS)

Input I anoth	Model -	Error Value		
Input Length	Model	MAPE(%)	MAE	RMSE
	SVR	12.43	24.00	30.96
	LSTM	12.52	27.68	35.65
12	AttLSTM	10.96	26.02	34.92
	AE-LSTM	12.15	36.65	46.96
	NMF-AttLSTM	9.10	22.72	31.49
	SVR	12.23	24.31	32.85
	LSTM	13.20	25.32	31.88
24	AttLSTM	10.50	26.30	34.57
	AE-LSTM	8.60	22.23	30.41
	NMF-AttLSTM	8.48	21.46	29.27
	SVR	12.91	29.28	37.59
	LSTM	11.53	25.84	33.45
36	AttLSTM	9.07	24.61	32.54
	AE-LSTM	9.29	22.45	30.08
	NMF-AttLSTM	7.89	15.21	19.92

In order to verify the effectiveness of the proposed model on the actual road section, the road section 14394 in the core area of

Wuhan is selected for analysis. The specific location is shown in Figure 7. According to the method proposed in Section 2.3, firstly, the correlation between each upstream-downstream road section and the current road section is calculated by using the weekly spatial correlation coefficient, Finally, the correlation coefficients of the upstream and downstream sections with a correlation greater than 0.5 with 14394 are obtained, as shown in Table 4. Among the 30 upstream and downstream road sections, 14 relevant road sections are selected. The historical flow data of these 14 relevant road sections are used to construct the historical data matrix F, and then the NMF algorithm is used to obtain the traffic flow spatial characteristics H. For the NMF(F, k) algorithm, the effect of different k on the results was also tested. As shown in Figure 11, the results show that k is 7 with the lowest MAPE.

Table 4: Weekly spatial correlation coefficients of relevant sections in the upstream and downstream of road section 14394 of Wuhan

Upstream		Downstream	
Link ID	Correlation coefficient	Link ID	Correlation coefficient
14310	0.805	14198	0.639
14322	0.805	14200	0.942
14392	0.811	14317	0.941
14742	0.496	14315	0.941
14400	0.660	14316	0.936
14405	0.593	14222	0.638
		14223	0.926
		14195	0.634

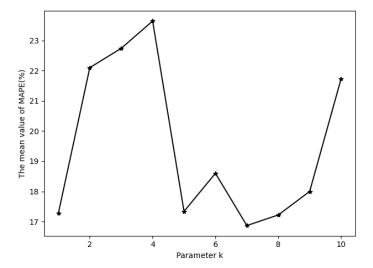


Figure 11: MPAE error of NMF-AttLSTM model under different dimensionality reduction parameter k (Wuhan)

For road section 14394, also use one day's data to predict the performance of the model. In the experiment, the input sequence length is 12 and the prediction interval is 15 minutes. Table 5 shows the prediction errors of different models. The results show that the proposed NMF-AttLSTM model has the lowest MAPE. However, because road section 14394 of Wuhan and its upstream and down-

stream sections are all branch sections, compared with PeMS, the flow value is generally low, so its MAPE error is higher, MAE and RMSE error are lower.

Table 5: Performance comparison of each model (Wuhan)

Model	Error Value			
Wiodei	MAPE(%)	MAE	RMSE	
SVR	22.92	3.27	4.39	
LSTM	20.40	3.35	4.75	
AttLSTM	18.35	3.29	4.75	
AE-LSTM	18.75	3.16	4.22	
NMF-AttLSTM	16.54	3.01	4.13	

Table 6: Performance comparison of each model under two data sets

Data Set	SVR LSTM	Error Value		
Data Set		MAPE(%)	MAE	RMSE
	SVR	12.52	25.86	33.80
	LSTM	12.41	26.28	33.66
PeMS	AttLSTM	10.17	25.64	34.01
	AE-LSTM	10.01	27.11	35.81
	NMF-AttLSTM	8.49	19.79	26.89
	SVR	22.92	3.27	4.39
	LSTM	20.40	3.35	4.75
Wuhan	AttLSTM	18.35	3.29	4.75
	AE-LSTM	18.75	3.16	4.22
	NMF-AttLSTM	16.54	3.01	4.13

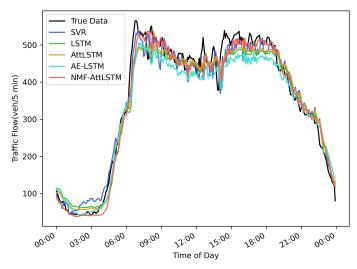


Figure 12: The prediction result of each model under the condition that the input sequence length is 12 (PeMS)

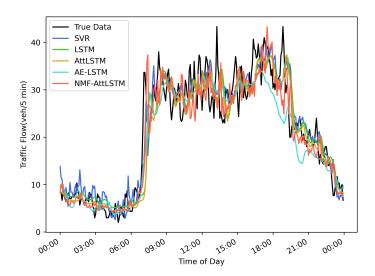


Figure 13: The prediction result of each model under the condition that the input sequence length is 12 (Wuhan)

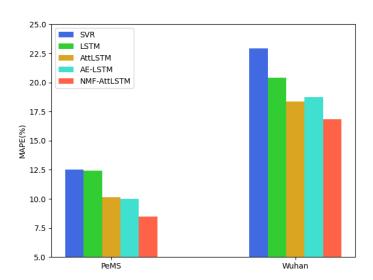
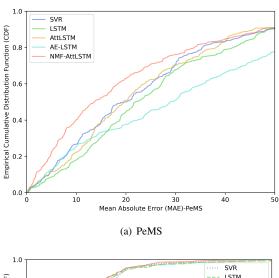


Figure 14: Comparison of MAPE errors of different models in PeMS and wuhan datasets

Table 6 shows the comparison results of the PeMS data set and the wuhan data set. Under the condition that the prediction interval is 15 minutes, the experimental results of the PeMS data set show that the MAPE of the NMF-AttLSTM model is reduced by 1.68% compared with the AttLSTM model and 1.52% compared with the AE-LSTM model. The experimental results of the wuhan data set show that the MAPE of the NMF-AttLSTM model is reduced by 1.81% compared with the AttLSTM model and 2.21% compared with the AE-LSTM model. As shown in Figure 14, NMF-AttLSTM has the lowest MAPE error on both data sets. The results on different experimental data sets prove the effectiveness of the proposed NMF-AttLSTM model.

Figure 12 and Figure 13 respectively describe the results of using one day's data prediction on the PeMS and Wuhan datasets. It can be seen that the results of the proposed NMF-AttLSTM model fit better with the true values. Figure 15 is the cumulative distribu-

tion function (CDF) diagram of the MAE error of the prediction results of each model. CDF can describe the probability distribution of the MAE error. The result shows that the MAE error of NMF-AttLSTM on PeMS is less than 20, accounting for more than 60%. The MAE error on the Wuhan dataset is less than 5, accounting for more than 80%, which is better than other models.



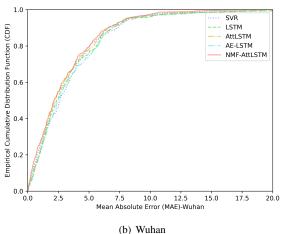


Figure 15: The CDF of MAE error for different models of PeMS and Wuhan data sets

# 4 Conclusions

The paper studies the method of using the temporal and spatial characteristics of traffic flow to predict traffic flow, and proposes a short-term traffic flow prediction framework based on the NMF-AttLSTM model. First, analyze the correlation between each upstream and downstream road section and the current research road section by using the weekly spatial correlation coefficient, and eliminate the road sections with low correlation. Then use the NMF algorithm to extract the features of the selected road sections, and finally combine the extracted features with the historical traffic information of the current road section, and use the AttLSTM model for training and prediction. The algorithm considers the spatial relationship of traffic flow, effectively utilizes the flow information of upstream and downstream sections, and also reduces the dimension of data.

In addition, an attention mechanism is added to the LSTM model, so that the LSTM model can extract more valuable features from historical data. This research only considers the relevant flow information of the upstream and downstream sections. In the subsequent work, we can consider adding more complex road network topology information to improve the performance of the model.

# 5 Acknowledgment

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Special Issue on the Economic Impact of COVID-19 on Companies and Consumers

# The Impact of COVID-19 Pandemic and Commodities Prices on Booking.com Share Price

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#### ABSTRACT

This paper examines the impacts of the COVID-19 pandemic and selected commodity variables on Booking.com share price using the Markov-switching approach. Daily data spans from January 2017 through July 2020 are utilized in this study. Empirical evidence showed that COVID-19, international crude oil price, and gold price affected the Booking.com share price significantly. A positive relationship was detected between international crude oil price and gold price towards stock price whereas COVID-19 showed an inverse impact on stock price. The empirical findings evidenced a 1% increase in COVID-19 cases adversely affecting the share price by -0.27%. Our findings also suggested that the potential of another wave of COVID-19 is relatively higher as the bounce back period was identified as 67 days. The filtered and smoothed probabilities signaled the Booking.com share price chronologically, and transition probabilities were identified. Six cycles were outlined, and the effectiveness of the Markov-switching approach in detecting vulnerable financial forecasting was demonstrated. The adequate dating evolution provided satisfactory input for policymakers, investors, and researchers to design and mitigate volatility in commodities and crises.

#### Introduction

COVID-19 was declared as a Public Health Emergency of International Concern by the World Health Organization (WHO) at the end of January 2020. It is now well established that COVID-19 has greatly impaired the world economy, especially the tourism industry, with airplanes grounded, hotels closed, and restrictions placed on travel around the world. The World Tourism Organization (UNWTO) stated that the pandemic has placed the whole world on lockdown, and most destinations worldwide are still implementing COVID-19 related travel restrictions on international tourists. In [1], the author documented a double-digit (-22%) decline in international tourists in 2020Q1, with 57% reduction in arrivals in March, which is equivalent to a total loss of 67 million international tourists and USD80 billion in tourism export revenues. The UNWTO foresees a total decline of 58% to 78% in international tourist arrivals in the year 2020, and a total of 100 to 120 million tourism jobs are directly at risk in the current scenario. This is by far the worst outcome since 1950 in the history of international tourism, a circumstance that will bring an abrupt end to a 10-year stretch of continuous growth following the financial crisis of 2009.

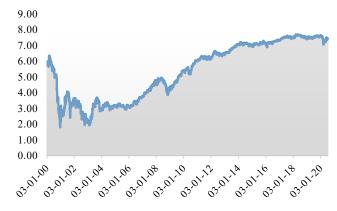
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Due to the fast spread of the COVID-19 pandemic, most countries are responding quickly and effectively through international cooperation, particularly in terms of healthcare systems and financial support to protect people against the loss of their livelihoods. This step has moved closely to achieve several Sustainable Development Goals (SDGs), which are good health and well-being (Goal 3) and partnerships for the goals (Goal 17). Scientists around the world are working on potential treatments and vaccines to reduce the number of people infected and the number of deaths due to the pandemic and its related effects. Due to the outbreak of COVID-19, the UNWTO foresees the tourism industry facing an unprecedented challenge. The UNWTO accordingly hosted a virtual high-level meeting with key UN agencies, member states, and the private sector to work together as the Global Tourism Crisis Committee in responding to the emerging situation and to ensure that tourism is ready to lead recovery efforts.

Along with the rapid development of the tourism sector, the hospitality industry is one of the key pillars in receiving and serving tourists. Hotels are considered pivotal tourist facilities as one of the drivers of investment and employment in tourism [2]. Currently, the hospitality industry is facing an unprecedented challenge due to the worldwide lockdowns put in place by various countries. Booking.com is one of the world's leading digital travel

platforms, operating on numerous well-known online platforms such as Agoda, Villas, and Kayak. With its significant contribution and diversify profile, the Booking.com share price was chosen for this study. Figure 1 reveals that the share price of Booking.com is sensitive not only to economic crises (dot-com bubble and subprime mortgage crisis) but also health crises (SARS outbreak and H1N1). These incidents have previously disrupted the travel industry, limiting the ability and willingness of tourists to travel to certain destinations, which result in a decline in demand that affects the travel industry as a whole. Due to the COVID-19 pandemic, the total revenue for Booking.com was USD2.3 billion in the first quarter of 2020, a decline of 19% from the preceding year. Furthermore, net cancellations were USD12.4 billion, marking a 50% increase from over a year ago [3]. Thus, very little is known about the impact of COVID-19 on hotel stock returns. In addition, the oil price slump has contributed further to stock volatility. The sharp decline in oil price is mainly due to agreements between OPEC+ members to reduce oil production and the fact that global demand for crude oil has declined dramatically due to the COVID-19 pandemic. In short, the stock market faces dual shocks from the COVID-19 pandemic and oil price changes. With respect to these issues, this study has two primary aims: first, to investigate the impact of COVID-19 on hotel stock market performance; second, to ascertain the impact of commodity price volatility on the hotel stock market.



Source: Nasdaq, 2020.

Figure 1: Booking.com Share Price, January 2000-July 2020

#### 2. Literature Review

The COVID-19 pandemic has had a tremendous impact on the world economy and has put millions of people as well as jobs at risk. Tourism is among the hardest-hit industries during the pandemic. The hotel industry is one of the most highly interlinked industries in tourism, and almost every part of a hotel's operations from room occupacy rate, staffing plan, and stock price have been affected by COVID-19. The stock market is an interesting topic that has prompted many empirical studies to be carried out from economic and financial perspectives. However, the health crisis has only recently become a topic of interest, and the impact of COVID-19 has not yet been widely analyzed. Additionally, the effect of COVID-19 on international tourism is extremely challenging to estimate, considering the unparalleled and rapidly changing complex nature of the crisis. Thus, the current study will enrich the literature by examining the impact of COVID-19 on the tourism stock market. In previous studies, [4] explored the impact of macroeconomic variables, terrorist attacks, and natural disasters on hotel stock returns. The researchers also pointed out that the SARS outbreak caused a decline in hotel stock returns recorded at an approximate value of -25.9%, followed by the impactful declines resulting from earthquake (-22.3%) and the 9-11 terrorist attacks (-12.5%). Similarly, [5] analyzed the effect of SARS on fluctuations in Taiwanese hotel stock prices. They also identified that the tourism industry experienced the highest decline in overall stock prices in the Taiwanese Stock Exchange, recording a decline of approximately 28.9% one month after the SARS outbreak. They indicated that the average hotel stock prices were exposed to above-market risk during the SARS outbreak.

International crude oil price fluctuations have substantial effects on different areas of the financial sector, especially the stock market. In [6], the author investigated the relationship between oil price and performance of the US stock market, identifying a clear adverse link between oil price and stock market performance. Similarly, [7-10] also found evidence of an adverse connection between oil price and stock price. In contrast, [11-13] detected a positive relationship between the oil price and the stock price. In [14], the author stated that oil-exporting countries were positively associated with the stock market, whereas the adverse impact occurred in oil-importing countries. Other key determinants such as gold [15, 16], GDP [17, 18], exchange rate [16, 18-19], and economic crises [10, 20-22] were employed in previous studies.

#### 3. Methodology

Instead of using the traditional single-state approach, Markovswitching regression techniques that confirm the validity of crises were applied in this study. A similar approach was applied in different tourism issues by [23-25] with constructive findings. The current study tends to establish the links among different crises and tourism demand forecasting, with tourism stock price as the proxy variable. In examining the behavior of the commodity market towards world tourism performance together with the health crisis, inclusive of COVID-19 as the dummy variable into the regression, remedial measures or precautionary steps can be tackled cautiously for the next crisis occurrence. All the variables were extracted in the high frequency on a daily basis from January 2017 to July 2020 to capture the most recent information. The selected variables comprise the share price of Booking.com as a proxy for world tourism, and the commodity variables are international crude oil price and gold price. Table 1 displays the descriptive statistics of the selected indicators.

LBOOKING LGOLD LBRENT Mean 7.514 4.056 7.209 Median 7.530 4.127 7.168 7.699 Maximum 7.924 4.454 Minimum 7.049 2.197 7.048 Standard Deviation 0.105 0.291 0.109 Skewness -1.257-2.3771.264 5.410 10.280 4.786 **Kurtosis** 

Table 1: Descriptive Statistics of the Selected Indicators

According to [26], the general definition of the piecewise linear switching regression model is as follows:

$$y_t = \sum_{j=1}^r (\emptyset_j' q_t + \varepsilon_{jt}) I(c_{j-1} < s_t \le c_j)$$
 (1)

where  $q_t = (w_t' = y_{t-1}, ..., y_{t-p}; x_t' = x_{1t}, ..., x_{kt})$  denotes the explanatory variables and observable switch variable [27] interpreted the scheme of switching regression as follows:

$$y_t = \begin{cases} \beta_1 \cdot x_t + \varepsilon_t, & \text{when } S_t = 1\\ \beta_2 \cdot x_t + \varepsilon_t, & \text{when } S_t = 2 \end{cases}$$
 (2)

where the exogeneous regressors are represented by  $y_t$  and  $x_t$ , the vector of real numbers is denoted by  $\beta_t$ , the non-observable state variables are shown by  $S_t$ , and the Gaussian white noise by  $\varepsilon_t$ .

The Markov-switching regression model is presented in the following section. The COVID-19 pandemic is captured by a dummy variable with the outbreak detected at the end of 2019.

$$\begin{array}{l} Booking_{i,t} = \\ \beta_0^{(1)} + \beta_{Brent,t}^{(1)} + \beta_{Gold,t}^{(1)} + Dum_{COVID-19,t}^{(1)} + \varepsilon_t^{(1)} & S_t = 1\\ \beta_0^{(2)} + \beta_{Brent,t}^{(2)} + \beta_{Gold,t}^{(2)} + Dum_{COVID-19,t}^{(2)} + \varepsilon_t^{(2)} & S_t = 2 \end{array} \tag{3}$$

Upon the coefficient determination, the transition probabilities of the regression model were presented to examine the timeframe of the tourism cycle moving from one regime to another. The longer timeframe indicates that a recession might take a longer time to recover from a crisis. The matrix of transition probabilities from one state to another state is presented below:

$$\pi = \begin{bmatrix} p_{11} & p_{21} \\ p_{12} & p_{22} \end{bmatrix}, p_{xy} = Prob(S_t = y | S_{t-1} = x)$$
 (4)

Furthermore, the smoothed and filtered probabilities where  $Prob(S_t = y|y_1,...,y_r)$  can be obtained as well. The graphical illustration of the world tourism cycle detected the reference chronology of crises happening from 2017 to 2020 worldwide. Moreover, the empirical results underwent a series of diagnostic checks for the residuals. The best fit of the model can be determined by the residual diagnostic tests, which include the plot of residuals against a fitted value and the normality probabilities plot for normality distribution testing. Further research can also apply a similar approach to different fields of study.

# 4. Results and Discussion

Hotels play a vital role in the tourism industry and have been categorized as one of the most vulnerable industries during the COVID-19 pandemic. This section discusses the impact of the COVID-19 pandemic and commodity variables on hotel stock price (Booking.com) through a Markov-switching approach. Table 2 reveals that international crude oil price, gold price, and the COVID-19 pandemic significantly affected the share price of Booking.com in both regimes. In regime 1, the international crude oil price and gold price are positively associated with the share price of Booking.com, while the COVID-19 pandemic adversely affected the share price. Oil is one of the most tradeable commodities, and a crash in oil price reflects fear of economic recession. The world economy, including oil-producing countries such as the US, Saudi Arabia, and Iran, has been disrupted due to the COVID-19 pandemic. In addition, the pandemic is also having huge impacts on the tourism industry, manufacturing industry, and factories that consume a large portion of energy in production but

have been shut down. Thus, the demand for crude oil has dropped dramatically. Our empirical results show that oil price and stock price move in the same direction. A 1% decline in oil price weakened the share price of Booking.com by 0.20% during the COVID-19 pandemic in regime 1, as shown in Table 2.

Table 2: Markov Switching Model Results

Regime 1: Recession

	Regime 1: Recession	
Variable	Coefficient	<i>p</i> -value
(Intercept)	3.142	0.000***
LBRENT	0.200	0.000***
LGOLD	0.504	0.000***
COVID-19	-0.268	0.000***
R-squared	0.8	55
	Regime 2: Expansion	
Variable	Coefficient	<i>p</i> -value
(Intercept)	0.582	0.000***
LBRENT	0.345	0.000***
LGOLD	0.762	0.000***
COVID-19	-0.020	0.000***

Gold acts as a good diversifier and is categorized as a Safe Haven, which is beneficial to investors [28]. Hence, investors feel even more confident when the gold price increases and leads to a rise in stock price. In this study, the results show that gold price is positively associated with stock price, which is consistent with the findings of [15-16]. In regime 1, a percent increase in gold price will lead the share price of Booking.com to rise by 0.50%. As expected, the COVID-19 pandemic had a negative impact on the hotel's stock performance. The results demonstrate that a percent rise in COVID-19 cases will lead to Booking.com's share price to be reduced by 0.27% during the recession. This negative relationship also implies that tourists feel a high risk to travel because safety is a fundamental condition for international tourists. The values of the adjusted R<sup>2</sup> are higher than 80% in both regimes, signifying that the variability of the dependent variables can be explained accordingly by the selected explanatory variables.

Table 3: Matrix Transition Probabilities

	Regime 1	Regime 2	Duration (days)	P	0.045
Regime 1	0.985	0.015	67	$= \begin{bmatrix} 0.985 \\ 0.015 \end{bmatrix}$	0.015
Regime 2	0.015	0.985	67	-3.013	0. 700-

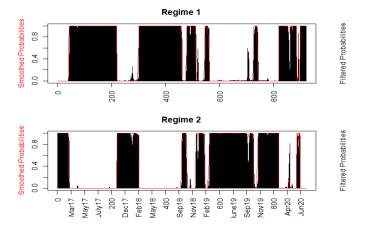
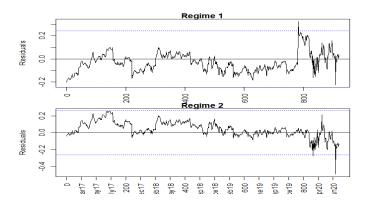


Figure 2. Graphical Illustrations of Smoothed and Filtered Probabilities

Table 3 demonstrates the two-state transition of matrix transition probabilities. The measurement of the expected duration for the regime-switching period is defined as  $1/(1-P_{00})$ , in which the higher transition probability value reveals that it is relatively more difficult to shift from one regime to another. Findings reveal that the model shows 98.5% to stay in regime 1, and only with a 1.5% probability of shifting to regime 2. Therefore, the expected duration to shift from regime 1 to regime 2 is 67 days during the COVID-19 pandemic. The shorter expected duration results from the matrix transition probabilities illustrates that the potential of another wave of COVID-19 is relatively higher, as the bounce back effect shown in Table 3 is stronger. This may be due to resumed domestic and international economic activities and lifted restrictions on travel and activities.



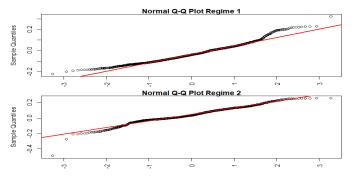


Figure 3. Diagnostic Checking Analysis Outcome

The graphical illustrations of the smoothed and filtered probabilities from the Markov-switching regime model are depicted in Figure 2. A total of six states/shaded areas for the crises were detected, spanning from January 2017 to July 2020. The argument on oil production cutting among oil-producing countries that started in 2017 is well captured in the first shaded area, as illustrated in Figure 2. The second state captured the worst point drop in the history of the Dow Jones in February 2018. In addition, US markets lost nearly USD2 trillion in October 2018, which is identified in the third shaded area, and the fear of US-China trade tension continued in February 2019 and November 2019. Finally, the COVID-19 pandemic is successfully captured in the sixth shaded area. This proves the effectiveness of the Markovswitching approach in detecting economic crises. Figure 3 illustrates that the residuals are considerably fitted against the values. Following the normal Q-Q plot closely, the residuals are like white noise and are moving towards the normal distribution.

#### 5. Conclusion and Policy Recommendation

This paper examines the impact of the COVID-19 pandemic on share price of Booking.com through the Markov-switching approach. The empirical findings reveal that the highly contagious disease had negatively influenced hotel stock market performance. Furthermore, a positive associated relationship was identified among international crude oil price, gold price, and stock price. The results also provide strong evidence that the model stays persistent within each regime up to more than 90%. Several economic crises have been captured through smoothed and filtered probabilities under this study. Our findings have several implications. First, they contribute to the current literature regarding the impact of the COVID-19 pandemic on hotel stock performance. Second, the investors have a better understanding of the dynamic relationship between the commodity variables and stock market. Specifically, they are able to adopt more appropriate strategies to safeguard against oil and gold price fluctuations and future crises. Finally, the findings are helpful in providing the government and policymakers with useful insights about the impact of crisis on the stock market, and thus to design a feasible policy to protect the country and society. Further research is needed to fully understand the implications of COVID-19 on the stock market. This would be a fruitful area for further work by taking into account the impact of COVID-19 across different industries. Additionally, future work can utilize different elements and methodologies to gather extra information regarding COVID-19's impact on tourism-related industries.

#### **Conflict of Interest**

The authors declare no conflict of interest.

#### Acknowledgments

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# Variation of the Air-Fuel Ratio with Inlet Pressure, Temperature and Density

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# ABSTRACT

The control of the air-fuel ratio (AFR) is critical for the efficiency of the combustion. This is for achieving the better performance of the plant and result in high output energy. Computation of the AFR is gone considering the composition of the fuel regardless of the inlet pressure, density ad temperature of both fuel and the air. This paper models AFR as a function of the inlet temperature, density, and pressure. Formulated models have been checked using recorded data from the Jabana2 Oil Power Plant. The results show that the AFR increases by 1.5 units as the pressures of the gas increase by 0.6 bars but when it reaches 2.9 bar, AFR starts to decrease, 0.9% of the increase of the density leads to the decrease of the AFR of 0.4 in average. 3.5°C rise of inlet temperature lift the AFR by 0.2; however, it starts to decrease when the temperature reaches 78°C.

#### 1. Introduction

The combustion within the boiler burns fuel to create heat energy. The burning of fuel is the reaction of fuel with oxygen present in the air. The amount of fuel that can be burnt is limited by the quantity of oxygen [1]. Once all the fuel is not burnt at all, some of it stays in the boiler and other quantity goes into the atmosphere as flue gases [2]. This is the loss that causes small efficiency at some time abuses our environment [3]. It is therefore important to maintain AFR at optimum.

By definition, AFR is the fraction of air mass and the fuel mass. Different research like [4] and [5] among others, have been conducted considering the quantification of the air composition and the fuel composition. In [6], the author quantified these masses for complete combustion and also formulated the heating capacity based on the composition of the fuel. This is very important however other physical variables can alter the behavior of the AFR.

In [7], the author examined the role of variation of temperature inlet for lean air/fuel and designed the cylinder

porous burner which absorbs the heat of combustion for a lean mixture of propane. They found that adjusting the flow rate of both air and propane gives high power output and efficiency when working at a normal temperature. This means that since the fuel is found at a different temperature, there is a need of knowing at which temperature is to be inserted, which affects also the density and pressure.

In [8]-[12], the researchers have all searched on the contribution of the temperature, the density, and the pressure and found that there are their influences on the combustion as well as the AFR, However, they didn't estimate the how much they contribute. It is important to know how much any of its change varies the AFR at any kid of the fuel to achieve better combustion for efficient boiler performance.

In [13], the author found that the rich fuel in combustion leads to the formation of the thick porous zone which is one of the sources of the flame with exothermic chemical transformation. This is the cause of higher exhausts and therefore the fuel entry is to be managed.

These researchers demonstrated how the air-fuel ratio should be based on physical properties. However, on the field, the airfuel ratio is calculated based on the composition of the fuel to be burned as regarded in these references among others [14]-[17].

In this research work, the AFR is modeled as a function of the inlet temperature of the fuel and the outlet density of the gases, then as a function of the pressure at the entry of the air.

Section 2, demonstrate the model of the AFR with the variation of the density and the temperature and validate it using experimental data from the field. In section 3, the author demonstrates the model of the AFR with the change of the pressure, and experimental results are presented. In section 4 there is a conclusion, recommendations as well as proposed for future work.

#### Nomenclature

(t): Internal energy,  $\dot{H}$ : Enthalpy

 $\dot{Q}(t)$ : Heat  $Q_f$ : Heat transfer by radiation

 $Q_L$ : Heat transfer by furnace wall

LHV: The lower heating value of the fuel

 $\dot{m}_f$ : Fuel mass flow rate,  $\dot{m}_{fb}$ : Burned fuel mass flow rate

 $V_f$ : Furnace volume,  $\rho$ : Density,  $t_c$ : Combustion period

 $t_{cmax}$ : Maximum combustion period, r: Constant of the perfect gas

*V*: Volume, *T*: Temperature, *M*: Mass

*P*: Pressure,  $\mu$ : Molecular mass

 $q_a$ : Airflow,  $q_{O_2}$ : Oxygen flow

 $q_{N_2}$ : Nitrogen flow,  $m_{O_2}$ : A mixture of oxygen (%)

 $m_{N_2}$ : A mixture of nitrogen (%)

Subscripts: c:coal/fuel, e:Exhausts

#### 2. Consideration of the Density and the Temperature

The AFR is modeled by the quotient of the model of the air and fuel [18]. To do that let consider the entry and exit of the particles within the boiler and utilize the principle of energy and mass conservation. Analysis of the mass entry and exit in the furnace in Figure 1 helps for that analysis.

#### 2.1. Model formulation

Figure 1 shows that the inputs which vary with time are the fuel and the air. The output is gas pressure. The general form of mass conservation stated by the law of thermodynamics [19], [20] says that under the assumption that there is no heat and mass

transfer in the walls as well as a change in kinetic and potential energies during the flow.

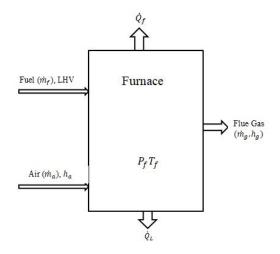


Figure 1: Entry and Exit of the furnace

$$\frac{d}{dt}m(t) = \dot{m}_{in}(t) - \dot{m}_{out}(t) \tag{1}$$

$$\frac{d}{dt}U(t) = \dot{H}_{in}(t) - \dot{H}_{out}(t) + \dot{Q}(t)$$

Considering or both energy and mass, we can have the following equations [21], :

$$V_f\left(\frac{d(\rho_g, h_g)}{dt}\right) = \dot{m}_a h_a + \dot{m}_{fb} LHV - \dot{m}_g h_g - Q_f - Q_I$$
 (2)

$$\dot{m}_{fb} = \dot{m}_f (1 - e^{\frac{t_{cmax}}{t_c}}) \tag{3}$$

With the conservation of mass, this is the equation resulting from equation (1)

$$V_f \frac{d\rho_g}{dt} = \dot{m}_a + \dot{m}_{fb} - \dot{m}_g$$

$$\dot{m}_a = V_f \frac{d\rho_g}{dt} - \dot{m}_{fb} - \dot{m}_g$$
(4)

Inserting (3) in (4) yields

$$\begin{split} \dot{m}_{a} &= V_{f} \frac{d\rho_{g}}{dt} - \dot{m}_{f} (1 - e^{\frac{t_{cmax}}{t_{c}}}) - \dot{m}_{g} \\ \frac{\dot{m}_{a}}{\dot{m}_{f}} &= \frac{V_{f}}{\dot{m}_{f}} \frac{d\rho_{g}}{dt} - (1 - e^{\frac{t_{cmax}}{t_{c}}}) - \frac{\dot{m}_{g}}{\dot{m}_{f}} \\ A\dot{F}R &= \frac{V_{f}}{\dot{m}_{f}} \frac{d\rho_{g}}{dt} - (1 - e^{\frac{t_{cmax}}{t_{c}}}) - \frac{\dot{m}_{g}}{\dot{m}_{f}} \end{split} \tag{5}$$

Equation (3) shows that maximum mass burned, ( $m_{fb}$  tends to  $m_f$ ), if combustion period  $t_c$  tends to maximum combustion  $t_{cmax}$ .

### 2.2. Analysis of the data collected from the site

The model is to be validated by comparing measure values with computed using equation (5); doing that for different plants. Data from Jabana II Oil Thermal Power Plant have been used. The density of the gas and the temperature of the fuel at unlet have been used to compute the Air Fuel Ratio keeping all other parameters in equation (5) constant.  $\frac{V_f}{\dot{m}_f}$  which is the inverse of the density of the fuel at the beginning is kept to  $2\text{m}^3/\text{kg}$ ,  $T_f = 30^{\circ}\text{C}$  and  $\tau$  close to  $T_f = 23$ .

The results are shown in the figures.

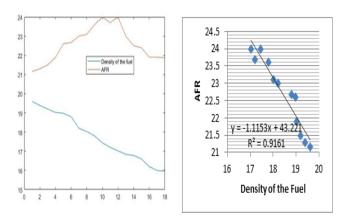


Figure 2: Variation of the Air Fuel Ratio and the Density of the Fuel

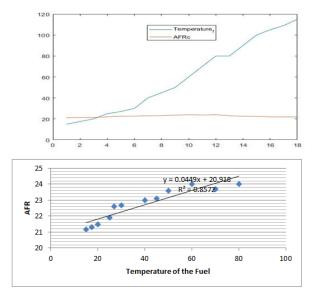


Figure 3: Variation of the Air Fuel Ratio with the temperature of the fuel

Figure 1 shows how the AFR is inversely proportional to the density and Figure 3 shows that the increase of the temperature would lead to the increase of the AFR, however, this change has a limit for both the density and the temperature.

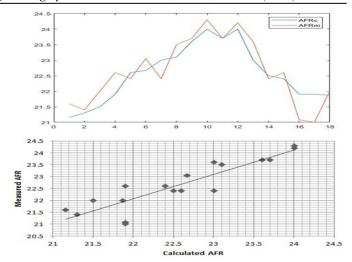


Figure 4: Comparison of measured and Calculated AFR

#### 3. Consideration of the Pressure

This is based on the physical principle of conservation of momentum and mass variation of the pressure, proportional to the mass variation as stated in [20] assuming that the pressure in the furnace is equal to the atmospheric pressure.

$$\frac{dP}{dt} = \frac{r}{V} \cdot T \cdot \frac{1}{\mu} \cdot \frac{dM}{dt} \tag{6}$$

Under an assumption that the internal pressure of the furnace is close to the atmospheric pressure i.e. case of perfect/ideal gasses).

 $\begin{cases} q_{O_2}=m_{O_2}q_a\\ q_{N_2}=m_{N_2}q_a \end{cases}$ ,  $m_{O_2}$ : the mixture of oxygen and  $m_{N_2}$ : the mixture of nitrogen.

The quantity of the oxygen and nitrogen flow with time depends also on the percentage in the air; so

$$\frac{1}{\mu} \frac{dM}{dt} = k_a q_a \text{ for } k_a = \frac{m_{O_2}}{\mu_{O_2}} + \frac{m_{N_2}}{\mu_{N_2}}$$

On another hand, the coal or fuel flow in use consists of a mixture of carbon, hydrogen, sulfur, nitrogen, and oxygen (from water vapor) in different percentages. The combustion of each of the element of the air produces  $CO_2$ ,  $H_2O$ ,  $SO_2$ , and  $NO_2$ [21]. For the case of Oxygen, it is negative, since it is present in the air but it doesn't undergo the combustion process.

This yields the following

$$\frac{1}{\mu}\frac{dM}{dt} = k_c q_c \, for \, k_c = \frac{m_{CO_2}}{\mu_{CO_2}} + \frac{m_{NO_2}}{\mu_{NO_2}} + \frac{m_{SO_2}}{\mu_{SO_2}} + \frac{m_{H_2O}}{\mu_{H_2O}} - \frac{m_{O_2}}{\mu_{O_2}}$$

Using the variation of total mass within the furnace by the fact that both air and the fuel enter but the exhaust  $q_e$  exit, the following expression will result.

$$\frac{1}{\mu}\frac{dM}{dt} = k_c q_c + k_a q_a - k_e q_e \tag{7}$$

A combination of (6) and (7) gives

$$\frac{dP}{dt} = \frac{r}{V}T(k_cq_c + k_aq_a - k_eq_e)$$

$$\frac{1}{q_c}\frac{dP}{dt} = \frac{r}{V}T\left(k_c + k_aAFR - k_e\frac{q_e}{q_c}\right)$$

$$\frac{1}{q_c}\frac{dP}{dt} = kAFR + kk_c - kk_e\frac{q_e}{q_c} \text{ for } k = \frac{r}{V}T$$

Finally, the resulting model is found as follows.

$$AFR = \frac{1}{kC_c} \frac{dP}{dt} + k_c - k_e \frac{q_e}{q_c}$$
 (8)

# 3.2. The use of the data from the site/Jabana2 Oil Power Plants

Jabana 2 Oil Power plant is the fossil fuel energy source operating in Rwanda since 2009, producing 20MW of the power Owned by Rwanda Energy Group. It used Heavy Fuel Oil (HFO). At Jabana 2, HFO is pre-heated from 15C for achieving good viscosity. Its density is not controlled and the unlet air temperature is not changed from the ambient value. However, these values at the inlet aren't controlled, their operation data show that they change the overall efficiency of the plant and the quantity of the exhausts.

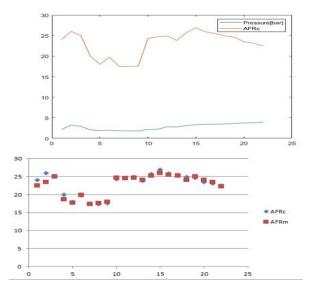


Figure 5: Variation of the Air Fuel Ratio with the pressure of the fuel

Figure 5 shows that the increase of the pressure and the temperature causes an increase in the air-fuel ratio but it starts to decrease when the pressure becomes higher.

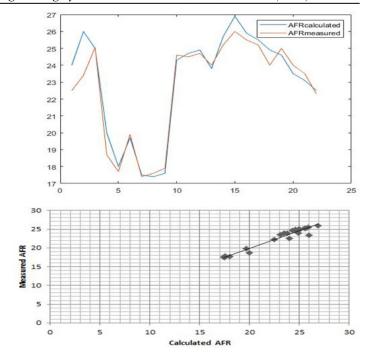


Figure 6: Comparison of Measured and Calculated AFR

Figure 6 shows that values found by calculating using the demonstrated equation (8) and the value of the AFR measured are close.

#### 4. Conclusions

The increase of the temperature and reduction of the density of the air make the AFR high before it reaches the values at which it starts to reduce. Since the quantity of the fuel depends on how much energy is to be produced, the AFR is mainly altered by altering the quantity of the air. As the results show, this quantity of the air would be increased proportionally to the air temperature but when the temperature reaches 80C, the air is to be reduced as shown in Figure 3. About the pressure, it is visible from Figure 5 that from 3bar the air is to be increased within the burner but when arrived to 8bar, the quantity of the air is to be reduced for better combustion. For the case of the density, it is advantage to the AFR to have small density according to Figure 2, but if it continues to reduce up to 8kg/m<sup>2</sup>, the air should be reducing. These considerations are advantages in the sense that all the fuel will be burned without remaining air which contain nitrogen to form nitrite exhausts. The variation of the density, pressure, and temperature could be done to meet the AFR that has to be achieved. Besides harvesting more energy, this is important for minimizing environmental pollution as it reduces exhaust gases.

# **Conflict of Interest**

The authors declare no conflict of interest.

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# Designing and Implementation of an Intelligent Energy Management System for Electric Ship power system based on Adaptive Neuro-Fuzzy Inference System (ANFIS)

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#### ABSTRACT

Artificial Intelligence (AI) is a promising trend in ship energy management systems (EMS). The motivations of this work are designing and implementation of an intelligent energy management system for ship's electric power system based on an adaptive Neuro-Fuzzy Inference System (ANFIS) and the ship power source is an environmental friend system consists of proton exchange membrane fuel-cell (FCPM) considered as the main power source and battery bank as an electric storage system using (ANFIS) to manage the fuel cell generation by solving the optimization problem to reduce the Hydrogen fuel consumption and ensure the system balance. The benefit of using this technique is to penetrate a new field of using renewable and sustainable energy sources in marine to reduce greenhouse emission and increase the sailing period, system reliability by interfacing with the ship's integrated power system. The simulation of this system is carried out by MATLAB® software and (EMS) is implemented to test rig hardware with computer and interface card to emulate the ship's electric power system. The results obtained from the simulation are compared with the experimental results for the evaluation of the EMS performance.

#### 1. Introduction

Traditional marine power plants mainly are intended to move fossil fuel and gas turbine, which is the major source of NOx and the dominant sources of total hydrocarbons (THCs) from Cox and Particulate Matters, causing air pollution [1], and reducing the ship's running costs [2]. Researchers recently started to analyze the air quality in the Pearl because of the current emissions of ships [3], to analyze the characteristics of ship emissions [4], and to analyze the effects of air pollution emissions from the ship [5]. To substitute fossil fuel, renewable energy solar and wind power, fuel cells, and hydrogen, clean-fuel options such as Liquefied natural gas (LNG), methanol, and ethanol should be proposed [6]. Ship power plant applications should be proposed.

Clean energy will achieve the target for saving energy and reducing the ship's emission however using a single energy source is not a satisfactory solution because it is affected by meteorological conditions that are not constant [7]. The restriction

from the International Maritime Organization (IMO) to control the greenhouse gas emission from the ships allows using renewable energy in a wide range [8]. So the shipbuilders began to take the trend of zero-emission ships [9].

Also, using autonomous ships that can sail for a long time without refueling[10]. Renewable energy provides the ship's electrical power with high-efficiency power, less noise, and near-zero-emissions than the conventionally used fossil fuel [11].

Going toward green ships became obligatory conditions, All-Electric Ship (AES) technique which moving toward replacing the ship's power system, with electric power sources [12] with the clean, safe, cheap and, smart sources that are renewable energy sources such as solar, wind and fuel-cell systems [13], [14]. The broader areas of ports suffered from pollution by shipboard emissions when berthing so the U.S. Navy initiate European project EL-EMED namely the introduction of "Cold ironing" in the East Mediterranean to relieve the port from ship pollutions and going toward "greener" energy (e.g. renewables) to support the effort [15].

Using fuel cells for ship electric propulsion becomes a new challenger in the ship power system because it has good dynamic performance and maintenance-free so it's recommended in autonomous ships. On the other hand, limiting the power of fuel cells is another issue so fuel cells are used as an emergency source in the more electric aircraft techniques and special missions in naval ships that need a low acoustic signature like submarine seeking [16].

Improving the dynamics and power density of fuel-cell systems required to be combined with energy storage systems such as supercapacitors and batteries.

Another technique to enhance the performance of the fuel cell hybrid system by adding a renewable photovoltaic array that can reduce fuel consumption to 50% [11].

The system optimization is accomplished by an energy management strategy (EMS), to achieve economic fuel consumption and ensure providing the load with sufficient energy. Another factor is to maintain the system lifetime for each of the hybrid power systems as long as possible [17].

The advance of power systems that use renewable energy resources besides the revolution of power electronics forced fastly the development of artificial intelligence techniques [18, 19].

Using Artificial intelligence in the power system in operation, transmission, transient, protection, and control increases the stability of the power system, improves its output efficiency, and ensures system protection than classical protections [20-22].

The system proposed in this work is state of the art and the most common system used in different applications in industrial, aerospace [23], terrestrial, marine applications, and recently in traction systems. the difference between these systems is the energy management techniques.

Using adaptive neuro-fuzzy inference system in ship's power system combined the advantage of fuzzy and neural technique these procedures used to recognize the scheme Fault Analysis [24], estimate the system worth [25], development the power system effectiveness and lately to achieve the energy generated from the hybrid system to accomplish the economical use of fuel with best system performance. ship's electric power system is the same as any power system and starts the competitor of the improvement with a terrestrial power system [26].

In this system, the load demand and the battery state of charge (SOC) are the (EMS) input for identifying the adequate fuel cell power as system output based on solving the optimization problem to reduce the fuel consumed and ensure the system balance.

## 2. Ship smart grid power system

The ship's electric power system can be considered as an island microgrid during sailing and grid connecting in the port. Complex problems due to the existence of more than non-homogeneous power sources in hybrid systems had the solutions is the smart grid which is an important application in artificial intelligence (AI) and computational intelligence (CI).

In naval and commercial ships, the higher amount of information for the propulsion system, service equipment, and combat system naval ships need to be processed to decide the decision, AI and CI offer perfect solutions by centralized or distributed intelligence. The huge amount of information processing in the smart grid systems with computation intelligence (CI) for supporting the decision.

Artificial intelligence is working as a human brain that concerning decision-making capabilities such as search methods, knowledge representation, inference techniques, and machine learning [27].

CI techniques contain expert systems, genetic algorithms (GAs), fuzzy logic, artificial neural networks (ANNs), and adaptive neuro-fuzzy interface system (ANFIS). CI includes adaptive mechanisms for intelligent behaviors in complex systems, such as the ability to adapt and generalize. These techniques provide a new challenger for the field of ship smart grids and the application of the computer in power engineering.

AI and CI offer the best tools for the shipboard operation, maintenance, monitoring, in addition to risk management.

Ship smart grid technologies manage the uncertainties, increasing complexity, and highly nonlinear nature of hybrid electric power systems such as in-vehicle applications, and also in Autonomous Vehicles [23, 28, 29]. The adaptive Neuro-Fuzzy Interface system (ANFIS) which we use in this work, is an Artificial Intelligence technique that mimics human brain behavior. Due to its learning and generalization capabilities, ANFIS can be expressed as a mathematical representation of the human neural architecture. The accuracy of the energy management system in naval electric ships is important to ensure the availability of power in all modes of operations [30].

The adaptive neuro-fuzzy inference system (ANFIS) is a fuzzy inference system that uses a hybrid learning algorithm for training. ANFIS is a powerful technique used for predictive control and energy management in critical applications such as More Electric Aircraft (MEA) and hybrid smart grid [31] and in the systems that consist of Fuel cell and battery in different applications [32], [33]. As the industrial revolution and technology base for communication increases, electric shipboards power can be easily interfaced with a comprehensive computer program to handle energy saving and monitoring smartly and can also be used as fault diagnosis. The Internet of things makes interface these systems simple for navigations, especially in naval and autonomous ship applications in case of hazardous or dangerous locations, with a safe communication system for control and remote control [34].

#### 3. System description

In naval ships, one of the difficult missions during sailing is the "submarine seeking" this mode of operation requires silent sailing performing a low acoustic signature to avoid submarine torpedo and missile because of the torpedo and missile lock on the ship noise.

The proposed model is a common hybrid model[23] consists of the main DC power source from a fuel-cell and storage system of

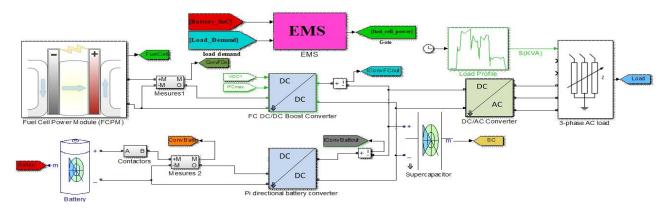


Figure 1: The model of hybrid power system for ship's silent mission

battery banks and super-capacitor. This model is enhanced by adding another energy source as a solar energy source (PV module) or diesel generator according to the ship application and the load demand.

The proposed hybrid model is designed based on the power requirement for the silent mission. The absence of mechanical equipment results in low acoustics signature the model as shown in Figure 1.

A 12.5 kW proton exchange membrane (PEM) fuel-cell power module, the system is designed to meet the average demand of 10 kW, to compensate for the slow dynamics of FCPM an energy storage system is incorporated with two series battery type Sonnenschein A 412/100 A (13.6 V, 100 Ah) working alone or with super-capacitor (48.6 V, 88F). The fuel-cell energy and battery energy are controlled across dc/dc converters which are determined by the output voltage reference and a max input/output current reference (fuel cell output power) from the energy management. The battery converter is bi-direction to charge/ discharge the battery the super-capacitor is neglected in this energy management system due to the short using time. The DC bus is the output of the two converters and connected to the input side of the inverter which converts the dc power to threephase output power controlled the voltage and the frequency connected to programmable load profile power. This system is a generic system used in different applications with different power ratings with different energy management techniques. It is used in the more electric aircraft techniques and traction for trains and electric vehicles.

# 4. Energy management system architecture

The Architecture of the proposed Energy Management System (EMS) is as shown in Figure 2 where the ANFIS controller has two inputs and one output. The inputs to the EMS are the load power  $P_{load}$  and the battery State of Charge SoC, these inputs injected into the EMS to sense the performance of the system toward the loading and calculate depending on the training data the predictive energy from the fuel cell  $P_{fc}$ .

The load in the model can be modified according to the ship operation, depending on the experience, the load is pre-set to the model by programmed load profile and measure from the threephase sides. A three-phase inverter with a sufficient rating converts the DC power to AC power with controlled volt and frequency. The predictive fuel cell power is used to measure the max fuel cell current which is injected into the fuel cell DC/DC converter as a reference to the fuel cell converter, the max fuel cell current is injected into the fuel cell controller to calculate the sufficient amount of hydrogen fuel and air needed for the fuel cell as shown in Figure 2.

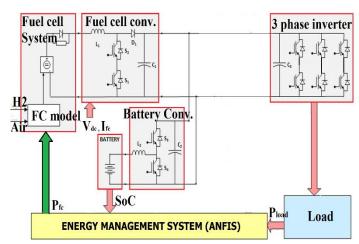


Figure 2: The architecture of the energy management system

The DC/DC battery converter is a bidirectional converter with two modes charging and discharging the controller to calculate the necessary battery current according to the battery SoC and determine which mode is active. Table 1 show the energy management-designed parameter requirement.

Table 1: Energy Management Design Parameter.

Parameters	Minimum	Maximum
Fuel cell power	1	10
Battery Power	-2.4 KW (charging)	4 KW (discharging).
Battery SoC (high)	85%	100%
Battery SoC (normal)	65%	85%
Battery SoC (low)	40%	65%
DC bus Voltage	250V	280V

### 5. System optimization problem

Hybrid systems that use at least two energy sources for providing the load with its needed power. that system is usually

combined with one or more renewable energy sources, energy-storing systems, or fuel systems that may be the engine with fossil fuel or hydrogen. Hybrid systems are expected to have an optimization technique working with the (EMS) which identifies which source provides the load with its necessary power or how much power should provide for each source to reduce the fuel consumption and ensure the system stability[35]-[37].

For achieving this goal, the optimal minimization and control strategy is applied to the hybrid system component fuel cell, supercapacitor, and battery to produce the reference power determined by the EMS based on the load demand[23]. The electric power produced from the fuel cell and the energy storing system battery and supercapacitor should be converted to equivalent hydrogen consumption.

The calculation of the equivalent of the hydrogen consumption for load C that is the sum of fuel cell hydrogen consumption  $C_{fc}$  and battery hydrogen consumption  $C_{bat}$  and supercapacitor hydrogen consumption  $C_{fsc}$ .

The equivalent mathematical problem for minimizing fuel consumption is the following:

$$P_{fc} = \min \left( C_{fc} + k_1 C_{bat} + k_2 C_{sc} \right) \tag{1}$$

where  $P_{fc}$  fuel cell output power  $k_1$  and  $k_2$  penalty coefficients converter to hydrogen consumption.

The supercapacitor power is neglected in the optimization problem because the battery converter controls the dc-bus voltage. And the discharging or charging of the supercapacitors within the same energy from the battery system so the load power is divided between the fuel cell and the battery in each cycle. The optimization problem can be written as:

$$x = [p_{fc} + k_1 P_{batt}]$$
 To minimize the equation (2)

$$F = [p_{fc} + k_1 P_{batt}] \cdot \Delta T \tag{3}$$

The battery equivalent hydrogen consumption  $C_{bat}$  can be calculated from the battery power  $P_{bat}$  and the battery SoC Under the equality constrains

$$P_{load} = P_{fc} + P_{batt} (4)$$

$$k_1 = 1 - 2\mu \frac{(SoC - 0.5(SoC_{max} - SoC_{min}))}{SoC_{max} - SoC_{min}}$$
 (5)

With the boundary constrains

$$P_{fcmin} \le P_{fc} \le P_{fcmax} \tag{6}$$

$$P_{hatt\ min} \le P_{hatt} \le P_{hatt\ max} \tag{7}$$

$$0 \le k_1 \le 100 \tag{8}$$

The above is the system cost function which is a generic problem for any hybrid system consists of fuel cell energy storing devices and this multi-objective optimization problem is solved for this system in several papers which is not interest in this issue [36], [38], [39].

# 6. Proposed (ANFIS) energy management system

With the spread of fuzzy techniques in the control applications, the developers look for an automatic learning process to supporting the industrial applications. The Adaptive Neuro-Fuzzy Inference System (ANFIS) was a solution to combine the advantage of both the learning ability of artificial neural networks (ANN) and the inference capability of rule-based fuzzy logic control to obtain a complete set of all kinds of feed-forward neural network with supervised learning capability. ANFIS technique achieves the hybrid learning procedure between the input-output relationship depend on the expert knowledge and input-output data. ANFIS become effective in modeling the nonlinear systems, identifying the nonlinear parameters in real-time control in the complex control in the complex electrical system, called Integrated Power System (IPS), which can be considered equivalent to an islanded power grid, and predicting the parameters like course keeping autopilot in ship sailing and weather forecasting [31], [32].

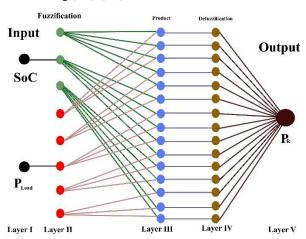


Figure 3 The proposed (ANFIS) structure

MATLAB provides a powerful simulation and test platform which will be used in this work. Figure 4. shows the structure of the MATLAB layered ANFIS implemented in this model. ANFIS design contained just one hidden layer as shown in Figure. 3, the system is composed of five nodes, layer\_1 the input nodes, Layer\_2 the fuzzification nodes, Layer\_3 the product nodes(hidden), layer\_4 the defuzzification nodes, and Layer\_5 the output node. Besides, some nodes will be classified as adaptive or fixed nodes based on whether they can be updated.

Later\_2 and Layer\_4 denote as the adaptive nodes and Layer\_1, 3 are the fixed nodes. To predict the power output of the fuel-cell, the inputs to the ANFIS are the battery SoC in three MF, and the consumed ship power load *Pload*. The output of the ANFIS is the predicted output power from the fuel cell value PFC. By applying the relative parameters, the ANFIS generates the rules and tunes efficiently.

#### 7. ANFIS Control Procedure

ANFIS procedure will be carried out according to the learning result that pre-obtained from the old trial or human experience and this is the benefit of using ANFIS, especially the non-linear systems and the systems that need a quick decision in real-time.

In this system, the generic energy management system will introduce independent on the application the system with fuel cell and storage system (battery, super-capacitor) can be used in aircraft, ship or cars the only difference is the objective of the EMS for Aircraft safety is the highest objective for naval ships the reliability is the highest objective for cars minimizing the fuel consumption.

Two inputs are the EMS's inputs see Figure 4. The first input is the battery SoC that indicates the battery state and the amount of power that it has, the optimal state is the normal state between 65% to 85% [34]. Another objective is to maintain the battery state of charge SoC within normal SoC to increase the battery lifetime. The second EMS input is the ship's load power. The permissible fuel cell power between 1-10 kW to ensure the system balance.

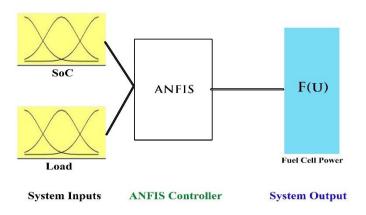


Figure 4: MATLAB Simulation ANFIS Model

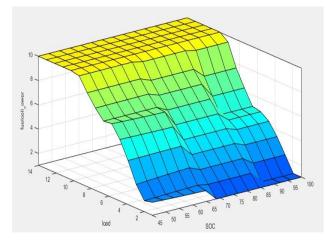


Figure 5. The MATLAB Simulation Output Surface of The ANFIS.

ANFIS model contained a closed-loop control system depends on the previous expert data. The accuracy of the system output is affected by ANFIS training data. In this system, ANFIS is trained to get the membership function (MFs), by (2352) training data among SoC, load power, and the fuel cell power to allow the

ANFIS to estimate a good correlation between inputs and output. The expert data entered into the system  $(3\chi784)$  input-output trial is used to develop the controller with minimum error.

To minimize the error (6000) epochs is performed to minimize the training errors till  $(1x10^{-4})$  the training error less than 0.0001 this means the ANFIS system output is almost the desired concerning the training values. The output surface obtained from the ANFIS is shown in figure 5.

#### 8. Simulation test results

The simulation result will be carried out using the MATLAB ANFIS editor for three-mode SoC High, Normal and low the system parameters are shown in the Table 1.

For testing the EMS the load power will be changing as the load profile to obtain the estimated fuel cell power the EMS calculates the max fuel cell current ( $I_{fcmax}$ ) which is used as a reference to the fuel cell air and hydrogen controller to determine the amount of fuel needed for the fuel cell, ( $I_{fcmax}$ ) and ( $V_{dc}$ ) are calculated references determine by EMS for the DC/DC fuel cell converter to control the DC bus voltage within the limits mentioned in Table. I and enabling the state of the bi-directional DC/DC battery converter charging or discharging according to the system parameters load, battery SOC, and the calculating fuel cell power.

Figure 6 shows the ANFIS MATLAB simulation editor in case of battery normal SOC.

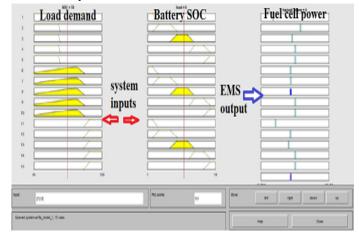


Figure 6: The MATLAB Editor Test

The simulation is carried out under three battery modes of operation. Table 2 shows the results obtained from the ANFIS editor in MATLAB the left column is the load demand changing from (1-12) kW. The second column is the EMS predictive power drawn from the fuel cell at high SoC mode 90%. The third column is the fuel cell's at normal SoC mode 75%, and The last column is the predictive fuel cell's power at low SoC mode50%.

The battery State of Charge indicates the percentage of battery capacity. The battery power depends on the battery SoC, because that it should be balanced between charging/discharging in normal SoC mode to get better performance and for reservation its lifetime[40, 41].

Table 2: Simulation Result Obtained from ANFIS EMS

$P_{load}$	$P_{F.C}$	$P_{F.C}$	$P_{F.C}$
	high	Normal	low
	SoC	SoC	SoC
1	1	1	2
2	1	2	2
3	2	3	4
4	2	4	4
5	4	5	6
6	4	6	6
7	6	7	8
8	8	8	8
9	8	9	10
10	10	10	10
11	10	10	10
12	10	10	10

Results in Table 2 show that the fuel cell power varies according to the battery SoC. ANFIS system is trained to provide the load with sufficient power and maintain the battery SoC in normal mode. the test had performed under their mode of operations high SoC at 90%, normal SoC 75%, and low SoC at 50%.

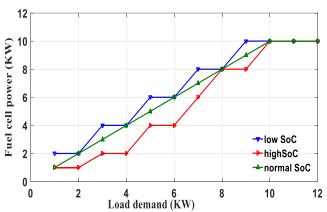


Figure 7: Fuel cell - Load Demand for Different Mode of Operations

The results obtained from the ANFIS system are shown in figure 7.

The green line indicates the normal SoC mode of 75%. In this mode, the EMS produced power from the fuel cell equal to the load demand to supply the load and maintain the battery at its normal SoC.

The red line indicates the high SoC mode of 90%. In this mode the battery storage power is high so the EMS produces power from the fuel cell less than the load demand power to supply the load and obtained power from the battery to reduce the battery mode from high SoC to normal SoC. The red line is under the green line (that indicates the load demand) because the fuel cell produced power (area under the curve) is less than the load demand and the remaining power is obtained from the battery.

The blue line indicates the low SoC mode in this mode the battery power is low so the EMS produced power from the fuel

cell greater than the load demand power to supply the load and charge the battery to increase the battery SoC from low to high SoC. The blue line is over the green line that means the power produced from the fuel cell is greater than the load demand.

In the third column the battery at normal SoC so the EMS produces power from the fuel cell equal to the load demand to maintain the battery SoC at normal mode. In the fourth column at low SoC, there is a shortage in the battery power so EMS produce power from fuel cell greater than the load demand to supply the load and charging the battery to increase the battery SoC from low to normal SoC.

The intelligent EMS trained to maintains the change in the fuel cell power in constant steps to avoid fluctuation in the ship electric grid. The intelligent EMS using the storage energy system to overcome the sudden and continuous change in load instate of step up or step down the fuel cell power because of the slow response of the fuel cell as a result of the chemical reaction.

EMS limiting the fuel cell output power at the maximum allowed the power of 10 kW although the load demand reaches 12 kW the remaining power is drawn from the batteries.

If the load demand exceeds this value, the protection device will disconnect the load.

#### 9. Laboratory experimental simulation

To verify the proposed ANFIS Energy Management System control method in a real-time system, a test rig is built as shown in figure 8. with two dry gel lead, acid battery model Sonnenschein A412/100A 100Ah this battery offers excellent performance and suitable to work in marine applications and used in the field of unmanned surface vehicles USV. The battery will have been charged through a battery charger connected to the SOC sensor signal conditioner model 480E09 to indicate the battery state of charge.

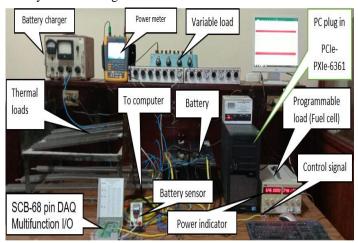


Figure 8: laboratory test rig for ANFIS EMS.

Thermal loads 6X1 KW and three variable loads with 2X3 kW is connected to the system as system load smart Fluke multimeter is connected to the system to verify the drawn load the PC is plug in PCIe-6361 DAQ card connected to multifunction SCB-68 with 68 pins connected to the input and output signals SCB-connected to the PC across the data-parallel cable. The programmable power

supply working as a fuel cell to provide the system with the necessary DC power.

The input signal the pc is connected through the SCB-68 module as follow

- SOC from battery sensor conditional as 4-20mA.
- System load from smart Fluke multi-meter as RS232.
- The output signal 4-20mA connected to the programmable
- power supply through the yellow control cable as shown in Figure 8.

The power supply has two screens one for the DC voltage and the other is the power supplied from the supply.

NI-DAQmx9.2 drive software is installed on the PC to interface the system with the ANFIS.

## 10. Experimental test procedure

The schematic diagram of the system is shown in Figure 12. which shows the control modules contains from the PC with the DAQ system plug in the PC and the interfacing to the system sensor hardware through the cable and NI-DAQmx 9.2 software in the center of the diagram.

- The system inputs are in purple lines
- $(P_{load}$ &battery SoC)
- The system output is green lines that indicate if the battery charging/discharging and the signal to the fuel cell to produce sufficient power to the system.

The test is carried out in three modes

- Battery SoC high above 85%
- SoC normal between 85 and 65%
- SoC low between 65% to 45%.

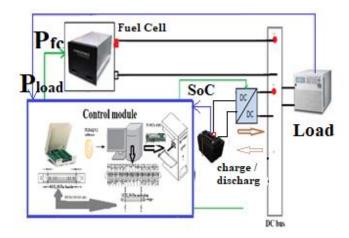


Figure 9: Stricture for ANFIS Laboratory Test Rig.

For each mode of charge, the load will change manually from 0 to 12kW and the ANFIS sends the signal to the DC programmable power supply which is scaled before from 4-20mA control signal to produce power from 0-10KW.

The produced power is shown in the left monitor from the power supply as shown in Figure 8.

Table 3 shows the fuel cell power produced in the experimental test.

The experimental results show in Table 3 have the same concept in the simulation results in high SoC the EMS produces less power the demand load power to degrease the battery SoC to the normal SoC. The third column is the normal Soc which almost the load demand power to maintain the battery SoC at normal mode. The last column is the battery low SoC that EMS produces power from the fuel cell to charge the battery and supply the load.

Table 3: The Real-time Result Obtained from ANFIS EMS

$P_{load}$	$P_{F.C}$	$P_{F.C}$	$P_{F.C}$
	high	normal	low
	SOC	SOC	SOC
1	0.9	0.95	1.9
2	0.9	2.01	1.95
3	2.05	3.01	3.95
4	2.05	4	4
5	4.02	5	5.8
6	4.02	5.95	6
7	6	7.01	7.9
8	8.01	8.	8
9	8.	9.01	9.8
10	10	10	10
11	10	10	10
12	10	10	10

#### 10.1. Battery normal state of charge mode

In this mode, the battery SoC 90 % and starting to change the system load from 0 to 12KW the values obtained in this case in Table 3 will compare with the values from the simulation for the same SoC in Table .2. Figure 10. Shows the experimental results in red dashed line and the simulation result in blue dotted lines and the two curves are identical the same.

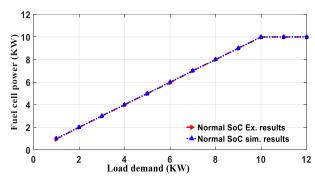


Figure 10: Real-time and Simulation Result at Normal SoC 75%

# 10.2. Battery high state of charge mode. 90%.

In this mode, battery high SoC 90 % mode and starting to change the system load from 0 to 12kW the values obtained in this case Table 3 will compare with the values from the simulation for the same SoC in Table 2. Figure 11. Shows the experimental results in the red dashed line and the simulation results in blue dotted line and the two curves are almost identical. The green solid line is the load demand.

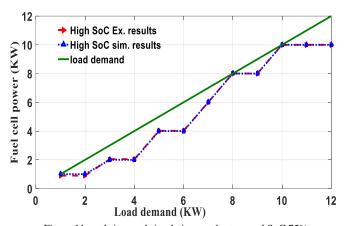


Figure 11: real-time and simulation result at normal SoC 75%

#### 10.3. Battery low state of charge mode 50%

In this mode, the battery low SoC 90 % mode and starting to change the system load from 0 to 12kW the values obtained in this case Table 3 will compare with the values from the simulation for the same SoC in Table 2. Figure 12. Shows the experimental results in the red dashed line and the simulation results in blue dotted line and the two curves are almost identical. The green solid line represents the load demand.

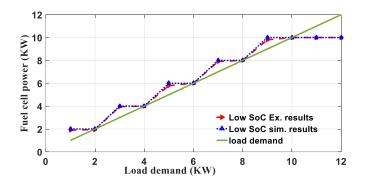


Figure 12: Real-time and Simulation Results at low SoC 50%

The results obtained from the simulation and experimental test are very closed to each other as shown in figures 10,11,12.



Figure 13: Percentage Error Between Simulation and Experimental Results

Comparing the values in table 2 and 3 the difference between the simulation results and the experimental results is the error which is very small and the maximum error about 10% at 1kW load demand that is because the chemical reaction in fuel cell takes times to produced power in the fuel cell starting, the difference between the simulation and experimental errors in the range between [-0.02,0.05] as shown in Figure 13.

#### 11. Conclusions

This paper has developed the ship's electric power system by using both the environmental friend power source to reduce greenhouse gas emissions and to introduce environment-friendly energy sources based on ANFIS technique that combined the benefit of neural network for training and fuzzy inference for creating a correlation between input and output to analysis, training, and deciding for solving optimization problems depending on previous knowledge to reduce the fuel consumption

The non-conventional problems for protection, transmission, and diagnostic in a ship's electric power system take apriority to solve under Intelligent EMS and easy to interface with the ship's integrated power system.

ANFIS EMS technique is a powerful and easy to adapt than conventional EMS when adding or remove any system or device in the ship power system. Intelligent EMS easy to apply to any system have the same profile with little adaptation.

Verifying the result obtained from the simulation with the results obtained from the real test found it's the same gives more power to the system and this is the benefit of using intelligent system techniques.

This work is a part of past and future work that began with the designed hybrid energy management system, enhancement the system performance, and the user switched reluctance motor as propulsion motor. The future work is to use the simple and commercial embedded system "Raspberry Pi" as intelligent control and management for a hybrid ship power system.

# **Conflict of Interest**

The authors declare no conflict of interest.

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# **Categorization of RDF Data Management Systems**

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#### ABSTRACT

The wide acceptance of the semantic web language RDF for ontologies creation in various application fields has led to the emergence of numerous RDF data processing solutions, the so-called triplestores, for the storage of RDF data and its querying using the RDF query language SPARQL. Such solutions are however developed under various perspectives and on the basis of various architectures. It is therefore a necessity for users to be able to distinguish between these systems to decide about the appropriate triplestore for an efficient processing of their RDF data depending on their objectives, the characteristics of their data and the technologies at hand. To this end, we give an extended categorization of RDF data stores according to their main characteristics. Furthermore, we review relevant existing triplestores within their respective established categories. The categorization is established according to the motivations behind the adoption of one or the other triplestore for handling the main tasks of data storage and SPARQL querying. Furthermore, the categorization considers various aspects that specifically deal with RDF data modeling, organization of RDF data, the processing of SPARQL queries, scalability, as well as aspects related to the diverse related data processing technologies.

#### 1. Introduction

The "Resource Description Framework" (RDF) has been worldwide used during the last two decades for creating semantic ontologies in various application areas, and it is standardized by the "World Wide Web Consortium" (W3C) as the language of the semantic web (https://www.w3.org/ TR /rdf11-primer/). RDF represents data in the form of (S, P, O) triples to express the semantic information that an entity or a resource S is in a relationship through the relation or predicate P with an object O that is either a resource or a literal value. This modeling art lets then represent data as RDF directed labeled graphs where in each graph, resources and literal values are representing nodes of the graph and a node n1 is connected to a node n2 with an arc labeled by a predicate P if (n1, P, n2) is an RDF triple. To query the RDF triples, W3C also launched the standard language SPARQL ("Simple Protocol and RDF Query Language" - https:// www.w3.org/ TR /sparq111-overview/). For interlinking purposes and for ontologies identification, entities are also endowed with URIs (Unique Resource Identifier). This mechanism has the advantage of assigning resources to groups, also called ontologies, and allowing interlinking resources of one group to resources of other groups yielding heterogeneous RDF data graphs.

It is exactly this simple semantic format offered by RDF to model data within ontologies that led to the transformation of the classical web to change it from a web of static pages to an intelligent web of interlinked data. The RDF format makes it indeed possible for machines to intelligently navigate inside the interlinked data since it enables formulating semantics about such data. Furthermore, the schema languages RDFS ("RDF Schema" https:// www.w3.org/ TR /rdf-schema/) and OWL ("Web Ontology Language" - https://www.w3.org/TR/owl2-syntax/), which are also W3C standards, do offer various semantic constructs to model the schemas of RDF data and allow intelligent navigation through such data using inference and reasoning techniques. RDF also offers various advantages for semantic modeling of enterprise data through its flexible schema definition and also offers a better alternative to the classical entityrelationship modeling approach [1], [2]. All these factors have led to the appearance of an important number of management systems for handling the storage and the querying of RDF data.

The abundance and variety of RDF data processing systems, also called triplestores, was also encouraged in a natural way by the emergence of various technologies such as NoSQL (Not only SQL - (Structured Query Language)), P2P (Peer to peer) and Big Data ones and was also imposed by the multiple varieties of RDF applications. A multitude of RDF triplestores have indeed been

developed, each with its own features that distinguish it from other triplestores. So, for a specific use case or application involving the use of RDF for data modeling, an appropriate RDF storage and processing system must however be well chosen from the multitude of existing RDF triplestores dependently of multiple factors.

In this sense, this work presents an extensive extension of the preliminary categorization of triplestores we gave in our conference paper [3]. The extension consists of a detailed categorization of RDF management systems with a review of relevant triplestores within their associated categories. Beyond the respect of RDF modeling constructs and implementation of elements of its query language SPARQL, RDF data management systems are filtered in accordance to the strategies used either for query processing or data storage. The strategies are enforced on one hand by the system architecture used if it is centralized or distributed, if it is a P2P, a cloud or a big data one. On the other hand, such strategies also depend on the adopted storage and querying methods, if they are relying on other existing data processing frameworks or if they are designed from scratch independently of any such frameworks. Furthermore, each category is presented according to the strategy used to handle RDF data storage and processing taking into consideration the structures used for its storage, indexing schemes and SPARQL implementation. For the organization of data storage, partitioning and indexing schemes are of particular interest since they affect the speed of query execution. This detailed categorization dependently of the data processing architectures and of the used systems characteristics and the targeted deployment machines represents therefore our main contribution in this work. The categorization with respect to such elements is of great importance for data management since they affect in a direct way the performance as well as the scalability of the triplestores at hand. To illustrate the given categorization we also review major relevant existing triplestores within their respective established categories.

The following sections of the paper are structured as follows. Section 2 presents the semantic web standards RDF, SPARQL, RDFS and OWL. Section 3 gives a summary of our categorization approach. Sections 4 to 9 present the main categories with their respective sub-categories. Section 10 summarizes the categories with a discussion on related works. Section 11 concludes this work.

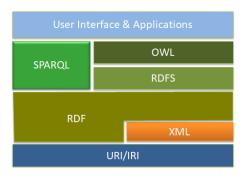


Figure 1: Web semantic Architecture

#### 2. Standards of the Semantic Web

In the following subsections we give a brief presentation of the web semantic standards. The focus is mainly on the main issues

related to these standards that are in a direct connection with the tasks of triplestores with respect to RDF data storage and query processing. Figure 1 shows the elements of the sematic web architecture.

#### 2.1. RDF Data Model

The representation of data with RDF is based on modeling all information as a set of sentences of the form 'Subject Predicate Object' yielding triples (S:=Subject,P:=Predicate,O:=Object). Each triple (S,P,O) gives the meaning that the resource S is in a relationship through P with the object O. Objects can be either resources or literal values. In the example of figure 2, we have for example the triple (ex:Jabir,ex:teach,ex:java).

```
@prefix rdfs: <http://www.w3.org/2000/01/rdf-schema#>.
@prefix rdf: <http://www.w3.org/1999/02/22-rdf-syntax-ns#>
@prefix xsd: <http://www.w3.org/2001/XMLSchema#>.
@prefix ex: <https://www.mySite.ma/example#>.
ex:teachingactivity rdf:type rdfs:Class.
ex:unistaff rdf:type rdfs:Class.
ex:course rdfs:subClassOf ex:teachingactivity.
ex:teach rdf:type rdf:Property;
    rdfs:domain ex:lecturer;
    rdfs: range ex:course.
ex:weekhours rdf:type rdf:Property;
    rdfs:domain ex:course;
    rdfs: range xsd:integer.
ex:java rdf:type ex:course;
    ex: weekhours 5.
ex:Jabir rdf:type ex:unistaff;
    ex:teach ex :java .
```

Figure 2: RDF Example in N3-Notation

#### 2.2. RDFS and OWL

RDFS offers constructs to describe elements of an RDF graph in a meta-model. The statements in the RDFS meta-model are also expressed as RDF triples. The meta-model declares the classes of resources and predicates used in the RDF graph. Ranges and domains of predicates can also be given in the meta-model. RDFS also offers the possibility of creating hierarchies between classes using constructs such as "subClassOf". For example, in the example of Figure 3, the class "ex:course" is declared as a subclass of "ex:teachingactivity".

OWL extends RDFS with many semantic constructs allowing the definition of more expressive RDF graphs and offering more reasoning possibilities on them. OWL meta-models are also expressed in RDF which makes the reasoning based on description logic easier. As examples of constructs in OWL we mention 'ObjectProperty' and 'DatatypeProperty' for the definition of types of predicates, and 'AllValuesFrom', 'SomeValuesFrom', 'ComplementOf' and 'DisjointWith' for constraints on domains and ranges of predicates. OWL also provides constructs for the creation of new types from other types as well as constructs for properties on predicates, for example, if they are invertible, symmetric or transitive.

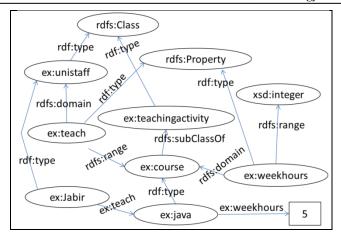


Figure 3: RDF Graph Example

# 2.3. SPARQL

To query RDF data, the query language SPARQL has been proposed and standardized by the W3C. SPARQL is very similar to SQL and can perform complex joins of various RDF data graphs in the same query. Figure 4 gives a simple example for looking after who teaches "java".

```
Prefix ex: <https://www.mySite.ma/example#>
SELECT ?x
WHERE
?x ex:teach ex:java.
```

Figure 4: SPARQL example

Beyond SELECT queries to extract information from RDF data, SPARQL also offers ASK queries that return either true if the query condition is satisfied and false if it is not satisfied, and CONSTRUCT to add new triplets to RDF graphs as results of such queries, as well as DESCRIBE queries that extract information about a resource. SPARQL queries can also handle aggregations and may contain optional clauses with optional conditions as well as a FILTER clause to further filter their results.

#### 3. Categorization approach

The categorization approach we are using is mainly based on the context in which RDF data is used. Within this context the following elements are considered:

- The storage technique used: We mainly focus on its adaptation to RDF model and for which environment it is used. With environment we consider the use of the solution on only one machine or on a cluster of machines and if the solution is for use in Cloud, P2P or desktop context.
- Nature of destination devices: we handle the case of using RDF data either in constrained devices, desktops or clusters.
- System scalability: we especially take into account the separation of solutions dependently on data volumes to be processed.
- Data organization: This point is very important since SPARQL queries may pose many challenges related among others to join and sub-graph processing especially when RDF

data are scattered among various graphs or stored in multiple files or in multiple nodes.

#### 4. Native versus Non-Native Triplestores

Native RDF data systems are those systems that are built from scratch only for the purpose of handling RDF data without relying on any existent data management solution. This means that the solutions associated with such native stores are implemented independently of any existing specific database engine for the storage or querying of any kind of data. To achieve their tasks, native stores may however be built using functionalities of the file system under hand and of course existing programming languages such as C, C++ and Java.

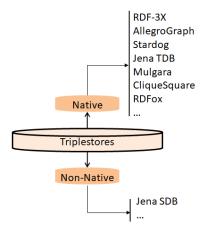


Figure 5: Catégorisation "Natifs / Non-Natifs"

In contrary, non-native triplestores are those stores that rely on already existing data management solutions such as, for example, relational, XML, NoSQL database management systems or also Big Data technologies for data processing such as HBase or Pig. Figure 5 illustrates the considered "native/non-native" categorization.

# 4.1. Non-Native triplestores

As examples of non-native triplestores we have Jena SDB (https://jena.apache.org), triplestores that are based on existing classical relational database systems and triplestores that are based on NoSQL database systems. The category of relational triplestores is treated in section 6.1 and the category of non-relational triplestore is considered in section 6.2.

The Jena framework is implemented in Java. It has been continuously updated since its launching in the year 2000. Jena uses a data structure called model to represent an RDF graph with associated methods to manipulate its nodes which can be resources, blank nodes or literals. Also Jena creates triples as instances of the Statement class.

Jena also comes with a reasoning module for inferencing based on some RDFS as well as OWL constructs and also based on rules that are defined by users. Furthermore, a Jena server called Fuseki is also provided for SPARQL querying over HTTP.

Jena SDB uses Jena APIs and JDBC for handling RDF data in a relational database system. It will be further detailed in the category of single-table relational triplestores category.

#### 4.2. Native triplestores

As already mentioned, in contrast to non-native stores which are setup to run on top of other existing database processing solutions, native stores are built specially for the RDF model to provide persistent storage with own database implementation solutions. Examples of such native store are RDF-3X [4], AllegroGraph (https://allegrograph.com), Stardog (http://stardog.com), Jena TDB [5], Mulgara (http://www.mulgara.org), RDFox (http:// www.cs.ox.ac.uk/ isg/ tools/RDFox) and CliqueSquare [6], [7].

AllegroGraph store uses RDF-XML and N-Triples to load the triples. The implemented query language is SPARQL, however external programming APIs can be used to find datasets matching specific triples.

CliqueSquare uses the distributed file system of Hadoop for storing data and its MapReduce implementation for the processing of RDF data.

#### 5. Memory-Based versus Disk-Based Triplestores

Memory based triplestores, also called in-memory databases, rely on main memory for data storage. As the memory access is faster than disk access, these triplestores allow quick access to data and faster query execution. Memory based triplestores show therefore best performance since entire datasets are in memory.

Figure 6 shows the two considered categories which are presented next.

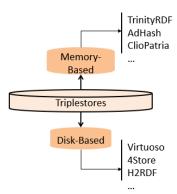


Figure 6: "Memory / Disc" Categorization

#### 5.1. Memory-based triplestores

As the name indicates, main-memory-based triplestores fully load RDF data in main memory to do processing on it. Jena TDB, TrinityRDF [8], AdHash [9], ClioPatria [10] and ScalaRDF [11] are examples of memory based triplestores.

TrinityRDF allows the store of trillions of triples. It represents entities as graph nodes while the relations are represented as graph edges. Trinity supports parallel computing and handles massive number of in-memory objects as well as complex data with large schemas; however, it does not guarantee serialization for concurrent threads.

AdHash uses the principle of applying lightweight hash partitioning to distribute the triples by using a hashing according to subjects in order to limit the data communication costs for join queries. AdHash elaborates this by monitoring the data access patterns and gradually redistributing and replicating the accessed data. By increasing the in parallel executed join operations, AdHash improves the queries execution time.

#### 5.2. Disk-based triplestores

The triplestores in this category interact with RDF data through programs loading from disk the portions of data each time when they are needed. In this category we have of course those triplestores that use engines of relational database systems for processing RDF data such as Virtuoso [12] and 4store (https://github.com/4store/4store).

We also have Big Data RDF processing solutions that rely on Hadoop or Spark frameworks for managing RDF data and which will be presented in section 8.

#### 6. Relational versus Non-Relational Categorization

During the first years of the semantic web, the focus was mainly on the use of relational database (RDB) systems for the storage and processing of RDF data on one hand for their dominance and on the other hand for the aim to benefit from associated during years developed technologies with respect to efficient data processing as well as to users APIs.

However, such use of these relational systems still face many challenges such as the need for efficient solutions to reduce the added time complexities due to the need of translating SPARQL queries into SQL ones. Also, there are still some difficulties faced by the semantic web world for the use of object oriented based application frameworks and programming languages. Furthermore, the dynamicity of RDF data generally poses a challenging problem to relational database designers since relational schemas generally rely on static schemas to model the tables of their databases.

#### 6.1. Relational Triplestores

Relational RDF stores use relational database (RDB) systems to store and query RDF data. Figure 7 presents the categories of such stores which will be detailed next.

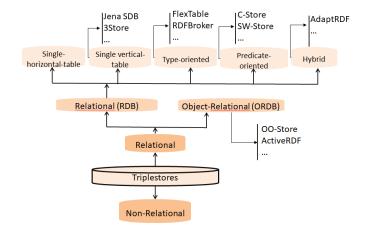


Figure 7: "Relational Triplestores" Category

Relational triplestores provide various advantages due to the technologies developed over decades for relational database management systems (RDBMs). Worth mentioning with respect to RDF data storage and processing is the indexing strategies (e.g.,

hashing, B/B+ trees) offered by RDBMs and query optimization techniques based on relational algebra operators as well as value typing. Also relational triplestores allow easy data integration of relational databases into RDF models or of other data sources with the use of existing data mapping and conversion techniques for transforming and storing such data sources into relational databases. A further positive point of relational triplestores is the possibility to use exiting data analytics tools (e.g., machine learning, business intelligence) developed for RDBMs. However extensions in this sense are still to be considered in the context of the nature of RDF data.

Relational triplestores also suffer from the limitation related to the high processing costs due to RDF data loading in RDBMs and also to the need of translating SPARQL queries into SQL ones for data processing. Another drawback of RDF stores is that they are in majority centralized solutions which let them not to be adequate for massive RDF data management. A further negative point of relational triplestores is the lack of user involvement to use equivalent functionalities that are already offered to SQL users such as creation of indexes or programming interfaces.

### 6.1.1. Non-Object Relational stores

Since the beginning of the semantic web, various solutions to store RDF in classical non-object relational database (RDB) systems have been proposed. They mainly depend on how the RDF triples are distributed with the appropriate relational schemas. In the following we present the main sub-categories of RDB triplestores and their RDB used schemas to manage RDF data.

#### 6.1.1.1. Single vertical-table RDB triplestores

This category contains those relational stores that store triples in a single table with a column for subjects, a column for predicates, a column for objects and possibly a column for graphs to which triples belong. In this category we have the triplestores Jena SDB, 3Store [13], 4Store [14], Sesame [15] and Hexastore [16].

Jena-SDB which is an RDB triplestore can be used with a large number of RDBs which let it benefit from the indexing capabilities provided by RDB. Applications may use JDBC connector to store RDF triples in Jena SDB. The use of Jena-SDB is only recommended when it is necessary to layer on an existing SQL deployment. However, if explicit transactions support is required, Jena SDB reuses the transaction model from the underlying relational database.

3Store has a query engine developed using the C language and it is implemented on top of MySQL. Hash tables are used respectively for resources, literals and graphs to encode such objects. Triples are stored in a single table that stores for each component of a triple its associated hash code that is used as a reference key to its entry in the associated table. RDF data can be accessed via RDQL based on an apache server interface and a query engine that translates RDQL query into SQL query.

4Store runs on a cluster. Its design is based on 3Store. Data in 4Store is stored as quads (G:graph, S,P,O) where G is the graph to which the triple '(S,P,O)' belongs. Triples in 4Store are partitioned using hashing on the identifiers of subjects. This partitioning strategy can however lead to nodes that are heavily loaded with

data than the others and may therefore lead to high query processing time costs.

#### 6.1.1.2. Single-horizontal-table RDB stores

The systems of this category use a single table, also called predicate table, with a column for subjects and a column for each possible predicate. Each resource is then stored with all values of its associated predicates in one line of the table and NULL values for the other predicates. Therefore, this approach could lead to lines in the table with many NULL values resulting in large processing times.

# 6.1.1.3. Predicate-oriented RDB triplestores

These systems associates a relation with two columns with each predicate for its (subject, object) pairs [17]. C-Store [18] and SW-Store [19] are examples of such stores.

An advantage of this storing approach is that it is easy to implement and resolve the NULL values problem of single-horizontal-table. However this approach has the disadvantage that it comes with a huge number of tables which involves large number of joins in query execution.

# 6.1.1.4. Type-oriented RDB triplestores

These systems associate a relation with each RDF resource type (i.e., for each class of objects) with one column for subjects of this common class and a column for each predicate associated with such subjects. Triples with subjects not belonging to any class are stored together separately in a table of three columns respectively associated with subjects, predicates and objects. FlexTable [20] and RDFBroker [21] are examples of such stores.

RDFBroker is based on occurring predicates signatures in RDF data. The set of predicates that occur with a resource in the triples is called its signature. These signatures together build the signature of the graph. A signature graph is then constructed with nodes being the signatures, and an edge from one signature to a second one means that the first signature is a subset of the second one. RDFBroker then creates for each signature in the graph a table with a first column for the subjects appearing with the signature predicates in the RDF data triples and one column for each of these predicates. Triples are then put in the suited table according to the signature of their subjects. Such a strategy does remedy to the problem of NULLs posed by the single-horizontal-table approach.

#### 6.1.1.5. Hybrid triplestores

Hybrid triplestores consist of stores that use combination of previous approaches. Within this category, we principally have stores that cluster the predicates that appear together with respect to a clustering criterion. For each cluster of predicates, a table is created with columns represented by the cluster predicates and a column for the subjects, and triples with these predicates are put together in this so-called property table. To store the triples with the remaining predicates, which are not clustered, a single-vertical-table is used.

AdaptRDF [22] is an example of hybrid triplestores. It uses a single vertical table as well as property tables. First all triples are put in the vertical table and with respect to the queries load property tables are created to partition the vertical table and further dynamically adjusted with respect to predicates based on a

mathematical process which considers the query workloads over time.

#### 6.1.2. Object Relational Stores

Object relational databases (ORDBs) offer the possibility to encapsulate data within objects. They also give methods to serialize objects, generally as key value associations, or compound values. ORDBs are specially needed in fields with complex data objects and objects interactions with data represented as a collection of objects.

Conversion and storage techniques from RDF into ORDBs have mainly been inspired from previous similar works on the processing of XML documents in ORDBs. One solution in this sense is the one proposed with its prototype in [23]. In this solution, for each document a model instance of a class Model is created to manage the elements of the document. A class Resource is defined to instantiate a resource or a predicate and a class Literal is used to instantiate literals. All these three classes are subclasses of a class Node which gathers common attributes. Also a class Statement is provided for instantiating triples with Node-components. Using these classes, the various elements of the RDF document are scanned and stored as objects using the methods of the class Model.

Also worth mentioning are OO-Store [24] which is proposed as a prototype implementation for the processing of RDF data based on ORDBs, and ActiveRDF [25] which also comes with programming elements for the management of RDF data.

All object oriented relational RDF solutions with their OO programming constructs have the advantage of being open for possible further extensions to interact with the widely developed object oriented solutions either for data engineering or data accessing (e.g., UML, Spring, hibernate, ..) as well as with other programming languages. Also ORDB triplestores do profit from the advantages offered by RDBMs. Ways are however still needed to extend such triplestores with object oriented graph APIs for an object oriented programming perspective within the context of RDF data.

#### 6.2. Non-Relational triplestores

Some of the key factors that have motivated the looking for other types of RDF processing systems other than relational ones are of course the limitations of RDB systems with respect to the variability that needs dynamic and flexible schemas other than static RDB schemas.

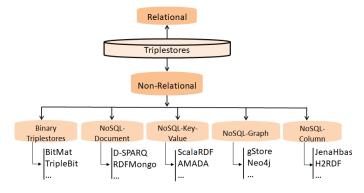


Figure 8: Category of Non-Relational Triplestores

Figure 8 illustrates the categorization of such systems whose sub-categories are presented in the following subsections.

#### 6.2.1. Binary Triplestores

The class of binary stores consists of triplestores that use bits to encode RDF triples. BitMat [26] and TripleBit [27] are two examples of such stores.

In BitMat each line of the matrix is associated with one subject and each column is associated with one predicate. Each entry in the i-th line and j-th column of the matrix is a sequence of bits from the set {0,1} with only one bit 1 whose position k representing the presence of the triple (i-th subject, j-th predicate, k-th object). BitMat benefits from the use of 0-1 sequences for representing RDF triples to use them to compress the RDF data. Querying of RDF data is done in two steps in BitMat. Candidate matches are derived from the bit matrix in first step and the exact matches are returned in a second step. Though the advantages offered by the bit representation and the possible compression on it, this technique still needs however to tackle the problems faced by insertion or deletion of RDF triples.

# 6.2.2. NoSQL-Document triplestores

Document stores, like MongoDB and CouchDB, do use documents to persist data. A document is organized as a collection of fields where each field is associated with a set of values. Each one of the fields could be used as an index for data retrieval.

The RDF triplestores D-SPARQ [28] and RDFMongo [29] are examples of document-oriented store that use MongoDB.

Another NoSQL document solution for processing RDF data which we call CouchbaseRDF was presented in [30] to store RDF data in Couchbase (https://www.couchbase.com) which is a JSON-based document store.

# 6.2.3. NoSQL-Key-Value triplestores

The category of NoSQL-key-value triplestores consists of those RDF stores that use a NoSQL key-value database system for storing and querying RDF triples. NoSQL key-value database systems store data as collections of key/value pairs and offer get(key) and put(key, value) access methods to read and write data. Redis (REmote Dictionary Server - https:// github.com/redis/redis) and DynamoDB (https:// aws.amazon.com/fr/dynamodb) are examples of key-value NoSQL database management systems. Redis is an in-memory data management system. DynamoDB offers various characteristics such as replication and buck up of data and the possibility of its integration in web applications.

An example of NoSQL-key-value RDF stores using Redis is ScalaRDF which is also a distributed and memory-based store. As an example of triplestores using DynamoDB we have AMADA [31].

# 6.2.4. NoSQL-Graph triplestores

Graph oriented triplestores simply use the graph representation of RDF data and store these data as directed graphs where the nodes are either resources or literals and an edge starting from a node n1 to a node n2 is libeled with a predicate p to mean that (n1,p,n2) is a triple.

In the family of NoSQL-graph triplestores we have gStore [32], Dydra (http://dydra.com), AllegroGraph, BlazeGraph (http://blazegraph.com) and S2X (SPARQL on Spark with GraphX) [33].

The triplestore gStore is a centralized graph-oriented solution that uses bit-encoding to encode RDF triples as well as to encode SPARQL queries in the same way. Codes of SPARQL queries are then simply matched to the encoding list of RDF data. gstore has also been extended to a distributed solution called gStoreD.

AllegroGraph is a high performance triplestore that is continuously updated and extended. For data retrieval, it organizes data in Repositories, associates an identifier with each triple, and stores each triple as a quad composed of the values for subject, predicate, object and the graph to which the triple belongs. Furthermore, it uses all combinations of these 4 components to which the identifier is added as default indexes. A query in Allegrograph is first analyzed to determine the indexes that may be involved by the query. The actual indexes used by the query are dynamically identified in a second processing step. Allegrograph also supports reasoning and transaction management.

# 6.2.5. NoSQL-Column triplestores

The list of column triplestores comprises among others "Jena-HBase" [34], H2RDF+ [35], CumulusRDF [36] and Rya [37].

The triplestore "Jena-HBase" is built on top of HBase column store and is discussed in the Hadoop-nonnative Big Data triplestores category. H2RDF+ and CumulusRDF use the Cassandra column database. The triplestore Rya uses Accumulo.

# 7. Centralized versus Distributed Categorization

Various RDF stores have been designed to ensure efficient and scalable RDF query processing in a centralized way. Centralized systems manage the storage and querying on a single node. Hence, their main advantage is that they handle all operations locally. However they face the inconvenient of limited resources due to the using of a single machine.

Distributed triplestores use multiple machines for the storage and querying of RDF data. They have therefore the capability of handling large amounts of data.

Both categories with their characteristics are presented in the following subsections, respectively.

# 7.1. Centralized triplestores

Centralized triplestores use a single machine to handle RDF data. The centralization is of course with respect to data storage as well as SPARQL processing. Figure 9 presents the sub-categories of the centralized triplestores category.

As their name suggest, the main drawback of centralized triplestores is the lack of scalability and fault tolerance.

#### 7.1.1. Desktop triplestores

With desktop triplestores we mean those RDF management systems that run on single desktop machine such as RDF-3X and Hexastore.

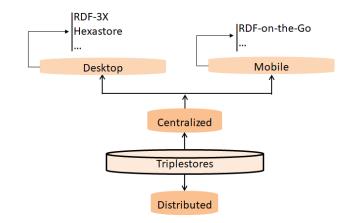


Figure 9: Category of Centralized triplestores

Hexastore combines the relational vertical representation approach with indexing capability to ensure fast querying of RDF triples. Indeed it uses each possible combination of the components "subject", "predicate" and "object" for indexing.

# 7.1.2. Mobile triplestores

This category of RDF stores consists of course of triplestores built especially for managing RDF data in mobile devices such as RDF-on-the-Go [38]. The flexibility and simplicity of the RDF data model make it as a good candidate for data interaction within and between such mobile devices.

RDF-on-the-Go is a full-edged RDF storage system that allows RDF storage and SPARQL query processing for mobile devices. RDF-on-the-Go relies on Jena and the Semantic Web Toolkit ARQ. It stores triples using the Berkeley DB. Its indexing strategy is based on the use of R-Trees.

## 7.2. Distributed RDF Triplestores

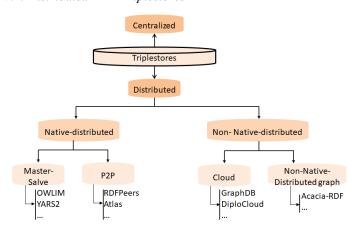


Figure 10: Categorization of Distributed Triplestores

Distributed triplestores are of course those systems that use more than one node to manage RDF data. The distribution concerns either the task of storage alone, the task of query processing alone or both tasks. Data distribution needs choosing efficient RDF data partition strategies that are also in accordance with the data retrieval modes chosen for querying the RDF data in order to achieve rapid RDF data manipulations. Issues involved are mainly related to data partition, data exchange between nodes, processing load partition and failure handling. The speed of RDF

data processing is mainly influenced by such issues. The strategies to address such issues have to be well chosen to better control the communications between nodes which can lead to high costs and to minimize data processing times within single nodes.

Figure 10 illustrates the distributed categories of triplestores.

#### 7.2.1. Native-distributed triplestores

Native-distributed systems are considered here with respect to the distribution only and are those triplestores that come with their own distributing approaches for both storage distribution and query processing distribution.

## 7.2.1.1. Master-Slave native-distributed RDF stores

This category is composed of those triplestores that are built independently of any data management already existing solution and follow the master-slave distribution principle where RDF data management is in control of a master node that distribute management tasks to slave nodes. Examples of such triplestores are Virtuoso Cluster Edition, OWLIM [39], YARS2 [40], TriAD (Triple Asynchronous Distributed) [41].

OWLIM with its variants is developed with the java programming language and is a native RDF store. Its variant SwiftOWLIM is rather a memory based centralized triplestore. Its cluster version BigOwlim is distributed and contrary to other distributed triplestores handles deletion and insertion of RDF data more efficiently with the help of its indexing and partitioning strategy. It is currently developed under the new name of GraphDB (http://graphdb.ontotext.com) which also belongs to the category of cloud triplestores.

YARS2 is a native distributed RDF store. It proposes distributed indexing methods and three forms of indexes: Keyword index, six quad indexes and Join indexes.

TriAD also uses a classical master-slave architecture with a direct communication through the asynchronous exchange of messages. TriAD uses METIS graph partitioning with respect to subject and objects and associated combinations of indexes. Queries in TriAD are optimized using a summary graph that takes in consideration the result of the partitioning in order to execute queries directly only on concerned parts of the RDF graph.

# 7.2.1.2. P2P triplestores

P2P (peer to peer) defines a distributed model for a network of computers in which computers, also called nodes, play an equal autonomous role with regards to responsibility in the network and share their resources with the other nodes. In a P2P system, there is no single master node for managing the distribution traffic between the nodes. Computing services, data management and networking are offered in a decentralized way and are therefore not controlled centrally like in master-slaves networks. Beyond this decentralization, both fault-tolerance and scalability are the main advantages of P2P systems.

Examples of P2P based RDF data management systems are RDFPeers [42], Atlas [43], Edutella [44], RDFCube [45], GridVine [46] and UniStore [47].

The main problem faced by P2P triplestores is how to get a balanced distribution of RDF data between nodes for an efficient retrieval and querying of data and in order to avoid that some of nodes get heavily loaded with data more than other nodes.

Hashing is a common indexing solution that is used for distributing and tracking RDF data. Triplestores do however differ in their adopted hashing strategies. The hashing does of course guide the distribution but dependently of the used hashing method it however may lead to imbalances of load between nodes. In this case, the strategy is generally completed with a local split procedure at each node to achieve a uniform distribution of RDF data and therefore to a balanced querying of the RDF data. Once exceeding a threshold of stored data a node launches its split procedure to achieve a uniform data distribution.

Another crucial task for a P2P store is the maintenance of the hashing information during the processes of data suppression, update and insertion.

Apart from this burden caused by hashing tasks, generally speaking P2P triplestores beyond scalability show robustness with respect to fault tolerance and the advantage of not being centralized controlled.

# 7.2.2. Nonnative-distributed triplestores

The nonnative-distributed triplestores, as the name suggests, rely on existing distribution frameworks for the processing of RDF data. On one hand, we have those triplestores that use cloud solutions that are presented next, and on the other hand, we have triplestores that are relying on Big Data frameworks which are presented in section 8.

# 7.2.2.1. Cloud triplestores

During the last years, cloud computing has acquired more interest by users due to its flexibility, costs and availability of computing resources. Indeed numerous cloud computing providers have evolved and are offering numerous computing software and making available powerful machines to users. Furthermore, cloud computing has many advantages such as hiding from users all the complexity of distribution and handling of problems related to fault tolerance or others. Within the framework of RDF data management, numerous triplestores relying on cloud solutions have also been developed. Among these we have GraphDB (http://graphdb. ontotext.com), AMADA, H2RDF [48], Rya, Stratustore [49] and DiploCloud [50].

GraphDB is an RDF database system that runs on the AWS cloud. It provides easy on-demand access for semantic metadata.

DiploCloud represents an RDF graph is generated on three main structures, namely RDF molecule clusters, template list and key index.

## 7.2.2.2. Nonnative-Distributed graph triplestores

This category is constituted of those RDF systems that use graph oriented solutions for RDF data management in a distributed scenario.

Acacia-RDF [51] is an example of such triplestores. It also has implementation of various algorithms for handling graphs. Furthermore, it can also be run on a single node. Acacia-RDF relies on the graph database solution Acacia and is programmed in the language X10. It can also be used as a centralized triplestore.

# 8. Big Data Triplestores

In recent years, various solutions have emerged for the processing of huge amounts of data with the use of clusters made up simply by commodity computers. Such solutions are also offering programming tools for accessing and processing the large data scattered in their distributed file systems based on well-defined frameworks.

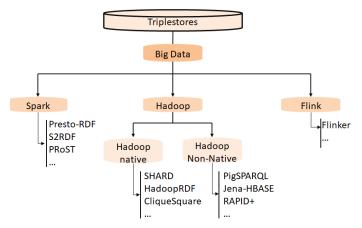


Figure 11: Category of Big Data Triplestores

The categorization of Big Data triplestores we are giving here is made with respect to the Big Data processing solution used by each one of these triplestores. More precisely, we distinguish between those triplestores that are based on Hadoop, Spark or Flink. The adoption of each of these systems by a triplestore will be clarified in the associated category subsection taking of course the characteristics of the system considered. The sub-categories within the Big Data category are presented in the following subsections and are illustrated in Figure 11.

## 8.1. Hadoop triplestores

The Hadoop triplestores are triplestores that are built on Hadoop HDFS (Hadoop Distributed File System) and Hadoop MapReduce programming framework for the storage and processing of RDF data.

In the following subsections we give the associated subcategories and highlight the main principles on which the storage structure and querying are based. Three subcategories are identified taken into account if they are relying on a direct use of HDFS and MapReduce completely or only partly with the use of other intermediary solutions.

# 8.1.1. Hadoop-native triplestores

Native HDFS-MapReduce triplestores are not relying on any already existing solution that uses Hadoop either for storing or querying data. They are built from scratch for the use of the HDFS file system to store RDF graphs and MapReduce for execution of SPARQL queries.

In the category of Hadoop-native triplestores we have SHARD [52], HadoopRDF [53] and CliqueSquare.

HadoopRDF stores RDF data triples into HDFS based on a predicate-oriented partitioning and performs decomposes queries respectively in MapReduce jobs. It keeps as many joins as possible in each job to reduce the number of jobs. This strategy can lead to high time costs especially when the value of predicates are unknown and multiple files have to be uploaded in this case to process queries.

SHARD is also a Hadoop-triplestore that distinguish itself by the subject oriented RDF data storage and an iterative query processing which is also subject-oriented. For each subject it stores all its triples with their predicates and objects in one line. For processing a query, it creates a pattern matching job for each triple pattern in the query and executes a join with the result computed up to this job. This strategy leads of course to enormous running times.

# 8.1.2. Hadoop-nonnative triplestores

With the category of Hadoop-nonnative triplestores, we mean those triplestores that directly use other existing HDFS/MapReduce general data management solutions for the handling of RDF data. Examples of RDF stores in this category are PigSPARQL [54] and RAPID+ [55], [56], "Jena-HBase" and "Hive+HBase" [57].

The triplestore "Hive+HBase", for example, uses functionalities of HBase that uses HDFS for managing data and Hive that also offers a data warehousing module.

The reliance of Hadoop-nonnative triplestores on other existing Hadoop data storage and processing existing solutions is an advantage of such triplestores since such solutions are for use in a general context and offer therefore to the triplestores possible ways for further development with components related for example to integration of other data sources and for incorporating other functionalities related to data analytics and also to transaction management.

However, the major drawback for both Hadoop-native and Hadoop non-native triplestores is the high communication costs because of unavoidable disk input and output operations during the execution of the task of MapReduce jobs phases when dealing with massive RDF data. In the case of Hadoop-nonnative triplestores, the translation of SPARQL queries to the query languages of the engines on these triplestores rely also adds extra costs.

# 8.2. Spark based triplestores

Spark's solution is based on storing processed data and intermediate results in main memories of computing nodes and keeping a history of the computations for recovering lost data in case of failures. This let Spark enhances speed since the switching to disk is not frequent as it is in the case for Hadoop MapReduce executions. At the base of computation, Spark uses the so called Resilient Distributed Datasets (RDDs) which are collections of data partitioned into chunks distributed on the computing nodes and kept as much as possible in main memory. Such RDDs are represented as Java objects.

Spark also provides a module for SQL. SQL querying is done on RDDs which enables fast querying through the parallel computation offered by Spark across the nodes while benefiting from the use of memory to store RDDs. SQL querying on external data like Hive data is also done by loading such data into Spark RDDs.

Spark is used by the triplestores SPARQLGX [58], S2RDF [59], SPARQL-Spark [60], PRoST [61], TripleRush [62] and Presto-RDF [63].

The triplestore S2RDF ("SPARQL on Spark for RDF") tries to minimize times of query processing by reducing the amounts of data to keep in memory. For this, it uses a schema for RDF data that extends the predicate-oriented partitioning schema already presented in subsection 6.1.1.3 with additional pre-computed tables. The main idea behind this schema is to reduce the size of data to be loaded into memory when dealing with joins within the queries to be processed. This has the advantage of avoiding inputoutput hard disk operations since spark keeps data in memory for programs execution. For two distinct predicates tables T1 and T2, S2RDF pre-computes and stores into HDFDS three semi-join tables of those (s,o) pairs of T1 for which, respectively, s is a subject in the second, o is a subject in T2 and s is an object in T2. A limitation of S2RDF is the need for additional functionalities for the automatic launching of an efficient updating of the semi-join tables each time a deletion of some existing triples or an insertion of new ones happen.

With regards to the aforementioned characteristics of Spark based triplestores, such triplestores have the advantage over Hadoop ones of largely reducing RDF data processing costs since the input-output operations are largely reduced due to the fact that RDF data and intermediary data is mainly kept partitioned in memories of processing nodes during the processing stages.

#### 8.3. Flink based triplestores

Flink is natively developed for data streaming and offers massive real time streaming functionalities. It also offers APIs for data mining operations on streams. Flink can be considered as a Big Data engine for event streaming while Spark can be considered as a Big Data engine for micro-batch streaming.

Libraries & APIs										
Python API	Table API	ole API FlinkML Gelly								
<b>Kernel</b> Distribution										
	Deployment									
Centralize	ed ed	Cluster Cloud								
	Storage									
Centralized	Clus	Cluster Cloud								

Figure 12: Flink architecture

Flink is developed in Java and Scala and provides an API for the processing of graphs called Gelly. Components of Flink are presented in Figure 12.

FLINKer [64] is an example of a triplestore that is based on Flink and provides therefore RDF data streaming. In FLINKer, Gelly graphs are built from RDF triples and then loaded in the Flink system to be handled. This graph representation is a strong positive point of FLINKer since it allows easy graph partitioning and distribution of data processing among nodes. For RDF data querying FLINKer uses Flink data processing operators on Gelly

graphs to generate query optimization plans based on Flink parallelization contract programming approach (PACT) for a parallel execution.

Though these advantages of FLINKer, it still needs adding some functionality for more user involvement with regards to possible extensions of FLINKer with APIs for data representation based on Gelly graphs and for data analytics purposes. Also, FLINKer lacks elements for transaction management.

#### 9. Stores for Constrained Devices

Micro computing has made it possible to integrate programmable modules with memories for data storage in devices with reduced capacity. Various devices with such modules have been developed in recent years for various applications (edge devices, sensors, etc.). The integration of RDF processing systems has also become possible for such small peripherals despite their limited memory capacity. In the category of triplestores for constrained devices we have  $\mu$ RDF store [65], RDF4Led [66] and Wiselib [67].

The  $\mu RDF$  store was developed with the aim to make the exchange and treatment of RDF data possible in the world of "internet-of-things" (IoT). It was tested for micro-controllers with memories ranging from 8 to 64 kB and with an internet connection. The tests include the storage of RDF data as well as SPARQL querying using basic SPARQL constructs.

RDF4Led, on the contrary, addresses RDF data exchange for lightweight edge devices. Such devices are largely common in IoT as well as in Cloud computing. The RDF4Led built-in system comprises a physical storage with an indexing strategy of triples, an intermediary buffering unit and a query engine. Efficiency of RDF4Led has been proven for devices with some hundreds of Mbytes in main memory and with a storage capacity of 16 GBytes.

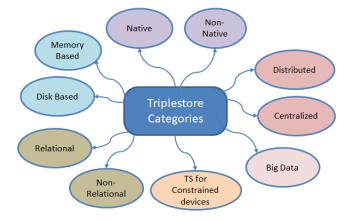


Figure 13: Main Categories of Triplestores

## 10. Comparison with Related Works

We notice that most existing works concentrate on a specific type of triplestores for reviewing or categorizing triplestores principally with limited characteristics or for comparing query processing times. We principally mention the works in [68] for the case of relational stores, in [69] for NoSQL stores, in [70] for P2P stores and in [71] for Big Data stores.

Contrary to these works, our approach comes with a consistent and detailed categorization with a focus on the storage and query processing characteristics. Figure 13 presents the main categories. As already mentioned, some of existing triplestores can be part of several categories.

For other issues related to detailed comparison criteria for RDF stores we refer to our work in [72].

#### 11. Conclusion

The enormous acceptance of RDF in many fields has led to the development of various triplestores for the management of RDF data with each triplestore exhibiting its own characteristics. The variety of triplestores is of course a result of the variety of application use cases and of the various characteristics of data to be handled. Such characteristics are mainly related to data variety, to the volumes of data and to the data management tools and technologies. In this work we gave an extensive categorization of existing triplestores while identifying, for each established category its associated key features that make it to be treated separately, and presenting its underlying RDF data processing capabilities. We mainly focused on the data processing techniques used by the systems of each category as well as the modes of their deployment for the processing of RDF data and queries. The list of the different categories of triplestores is indeed established according to destination machines if they are for constrained devices, for desktops or for clusters, as well as depending on the technologies on which they are based: relational, non-relational, Cloud, P2P or Big Data. The categorization is also illustrated by reviewing within each category its representative RDF triplestores while highlighting advantages and disadvantages of the technology on which they are based in the context of RDF data characteristics and giving some suggestions for possible extensions.

With the given categorization, users will be able to identify the best suited triplestores for their use cases. Also, triplestores designers will be able to adequately focus on the relevant features to consider for the challenging task of design and development of RDF stores or to identify possible extensions of existing stores dependently on the targeted data management types and the tools at hand.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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# Forecasting Gold Price in Rupiah using Multivariate Analysis with LSTM and GRU Neural Networks

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#### ABSTRACT

Forecasting the gold price movement's volatility has essential applications in areas such as risk management, options pricing, and asset allocation. The multivariate model is expected to generate more accurate forecasts than univariate models in time series data like gold prices. Multivariate analysis is based on observation and analysis of more than one statistical variable at a time. This paper mainly builds a multivariate prediction model based on Long Short-Term Memory (LSTM) and Gated Recurrent Unit (GRU) model to analyze and forecast the price of the gold commodity. In addition, the prediction model is optimized with a Cross-Validated Grid Search to find the optimum hyperparameter. The empirical results show that the proposed Timeseries Prediction model has an excellent accuracy in prediction, that proven by the lowest Mean Absolute Percentage Error (MAPE) and Root Mean Square Error (RMSE). Overall, in more than three years data period, LSTM has high accuracy, but for under three years period, GRU does better. This research aims to find a promising methodology for gold price forecasting with high accuracy.

#### 1. Introduction

In today's economy, gold is becoming an essential financial commodity. Gold has become the underlying value for many reasons. Security is the first one. Gold is a robust investment instrument, capable of preserving its liquidity even in crises such as political turbulence [1] and the COVID-19 pandemic [2]. The second is that when they have had problems with their balance of payments, many nations have repeatedly used gold collateral against loans. The final reason is that for coping with inflation, gold will serve as a guide. Research on gold's value is fundamental because gold prices can quite directly reflect the economy's market expectations. Gold value prediction is a difficult task, primarily because of the unusual shifts in economic patterns and, on the other hand, insufficient knowledge. ARIMA is a classical approach focused on the estimation of statistical time series and a prediction model for univariate time series. The critical drawback of ARIMA is the model's pre-assumed linear shape. With the rise of machine learning, artificial neural networks in time series forecasting have been widely studied and used.

Recurrent neural networks (RNN) [3] are often seen as the most efficient time series prediction method. RNN is a subset of artificial neural networks in which nodes are connected in a loop, and the internal state of the network can exhibit dynamic timing

behavior. However, as the length of the processing time series increases, problems such as gradient disappearance often occur during the training of RNNs using conventional activation functions, such as tanh or sigmoid functions, limiting the prediction accuracy of the RNN. According to Ahmed & Bahador, the highest precision RNN is LSTM (Long Short Term Memory) Neural Network[4]. LSTM has an outstanding efficiency in natural language processing, while this model can also solve long-term dependencies very well. Since problems with long-term dependencies exist in the prediction of time series, researchers are trying to use LSTM to solve problems with time series, such as forecasting of foreign exchange [5, 6], traffic flow analysis [7, 8], and gold ETF[9]. The Gated Recurrent Unit is another type of RNN (GRU). GRU is an RNN-based network, a form of gated RNNs, which largely mitigates the gradient vanishing problem of RNNs through gating mechanism and make the structure simpler while maintaining the effect of LSTM [10]. This research's main objective is to study RNN forecasting methods that offer the best predictions for multivariate gold price prediction concerning lower forecast errors and higher accuracy of forecasts. Research on multivariate analysis has multiple features to determine the predicted value.

The dataset for the prediction model consists of eight features after feature selection is conducted:

## 1. Gold Price in IDR

- 2. Gold Price in USD
- 3. Gold Price in Euro
- 4. Gold Price in GBP
- 5. Gold Price in RMB
- 6. Jakarta Stock Exchange Composite (IHSG)
- 7. Hang Seng Index
- 8. NASDAQ Composite Index

Historical data on this paper is gathered from the World Gold Council website (gold.org) and investing.com. Data is collected in an interval of 20 years, start from 2001 to 2020. The author split the dataset into 70% training data and 30% testing data. The validation data is a subset of training data, and the length is 10% of the total data. The validation data is based on 20 years dataset.

#### 2. Literature Review

## 2.1. Data Preprocessing

Pre-processing is a method to develop data to form good shape for data training. Data pre-processing is a fundamental stage of the machine learning application, which has been reported to significantly impact the performances of machine learning methods [11]. Data pre-processing techniques include reduction, projection, and missing data techniques (MDTs). Data reduction decreases the data size via, for example, feature selection (FS) or dimension reduction [12].

#### 2.2. Grid Search

Grid search is a process that attempts each hyper-parameter combination extensively and selects the best as the optimal hyper-parameters[13]. The grid search method is theoretically capable of finding optimal solutions. However, it suffers from severe limitations in the following aspects. It can not provide optimal solutions within a sufficient reach with limited computational resources. However, Grid search specializes in addressing discrete hyper-parameters [14].

#### 2.3. Feature Selection

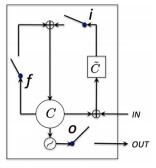
Feature selection is referred to as obtaining a subset from an original feature set by selecting the dataset's relevant features according to the unique feature selection criteria [15]. Feature selection has a vital role in compressing the data processing size, where the redundant and irrelevant characteristics are eliminated. Feature selection techniques can pre-process learning algorithms, and proper feature selection results can improve learning accuracy, reduce learning time, and simplify learning results [16].

# 2.4. Long Short Term Memory (LSTM)

Long short-term memory (LSTM) is an altered version of RNN proposed to learn long-range dependencies across time-varying patterns [17]. Generally, LSTM is a second-order recurrent neural network that solves the vanishing and exploding gradients issue by replacing RNN simple units with the memory blocks in a recurrent hidden layer. A memory cell is a complex processing unit in LSTM with many units shown in Figure 1.

It comprises one or many memory cells, adaptive multiplicative gating units (input, output, and forget), and a self-recurrent connection with a fixed weight of 1.0. It serves as a short-term memory with control from adaptive multiplicative gating units. The input and output flow of a cell activation of a memory cell is controlled by input and output gate, respectively. Forget gate

was included in memory cell [18] that helps to forget or reset their previous state information when it is inappropriate.



(a) Long Short Term Memory Unit. *i*: Input Gate, *f*: Forget Gate, *o*: Output Gate.

Figure 1: LSTM Cell Unit: Image Source [19]

#### 2.5. Gated Recurrent Unit (GRU)

The GRU is a simpler derivative of the LSTM network, and in some cases, both produce comparative results. Although there are major similarities in architecture for the purpose of solving vanishing gradient problems, there are several differences. The structure of a GRU module is shown in Figure 2.

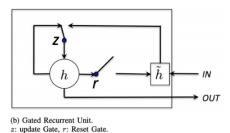


Figure 2: GRU Cell Unit: Image Source [19]

The GRU cell does not have a separate memory cell-like LSTM cell architecture, according to [20]. In addition to having three gating layers like LSTM in each module, the GRU network only has two gating layers, a reset gate, and an update gate. The reset gate decides how much information to forget from the previous memory. The update gate acts similar to the forget and input gate of an LSTM cell. It decides how much information from previous memory can be passed along to the future.

## 3. Methodology

## 3.1. Data Collection and Preprocessing

This research collects gold price values on a daily basis. The collected data has twelve features: gold price in Indonesian Rupiah (IDR), gold price in US Dollar (USD), gold price in Euro (Euro), gold price in Pound sterling (GBP), gold price in Chinese Renminbi (RMB), gold to silver ratio, Japanese Stock Market Index (Nikkei 225), Indonesian Stock Composite Index (IHSG), Shanghai Hang Seng Index (Hang Seng), Nasdaq Index (Nasdaq), US Dollar and Indonesian Rupiah currency pair (USD/IDR), Australian Dollar and US Dollar currency pair (AUD/USD). The price and supporting data were collected from January 1, 2001, to 09:00 on December 31, 2020, through the World Gold Council (gold.org) and investing.com.

Table 1: Example of the collected raw gold price data

Date	IDR	USD	Euro	GBP	RMB	Gold / Silver	Nikkei 225	IHSG	Hang Seng	Nasdaq	USD/IDR	AUD/USD
Dec 22 2020	26664206.89	1877.1	1542.6	1409.6	12290.9	73.41	26436.39	6023.29	26119.25	12717.56	14145.0	0.7521
Dec 23 2020	26625000.00	1875.0	1538.6	1386.7	12258.4	73.27	26524.79	6008.71	26343.1	12653.14	14150.0	0.7572
Dec 28 2020	26540625.00	1875.0	1535.1	1394.6	12257.8	71.09	26854.03	6093.55	26314.63	12838.86	14140.0	0.7577
Dec 29 2020	26483859.69	1874.3	1531.1	1389.3	12240.1	71.78	27568.15	6036.17	26568.49	12843.49	14110.0	0.7605

Table 2: Feature Correlation Value towards IDR

Features	Correlation Coefficient Value	Is Removed
IDR	1.000000	No
USD	0.924278	No
Euro	0.969419	No
GBP	0.970746	No
RMB	0.932027	No
Gold/Silver	0.467344	Yes
Nikkei 225	0.627255	Yes
IHSG	0.924860	No
Hang Seng	0.798830	No
Nasdaq	0.868520	No
USD / IDR	0.776257	No
AUD / USD	0.301990	Yes

Table 3: Pre-processed gold data for the raw data of Table 1

Date	IDR	USD	Euro	GBP	RMB	IHSG	Hang Seng	Nasdaq	USD/IDR
Dec 22 2020	26664206.89	1877.1	1542.6	1409.6	12290.9	6023.29	26119.25	12717.56	14145.0
Dec 23 2020	26625000.00	1875.0	1538.6	1386.7	12258.4	6008.71	26343.1	12653.14	14150.0
Dec 28 2020	26540625.00	1875.0	1535.1	1394.6	12257.8	6093.55	26314.63	12838.86	14140.0

## 3.2. Feature Selection

Feature selection is implemented by calculating Pearson's Correlation Coefficient. The correlation value can be seen in Table 2, and the visualization of feature correlation could be inferred in Figure 3.

The defined threshold for features correlation is 0.75. All features that have correlation coefficient values below the threshold would be removed, and all features above that point will

be used as selected features. An example of pre-processed data can be seen in Table 3.

# 3.3. Model Training and Validation

The prediction in this work is to utilize the LSTM model to forecast the gold price. As a modified version of the recurrent neural network model, the LSTM model [21] defines whether the weight value is maintained by adding cell states in an LSTM cell.

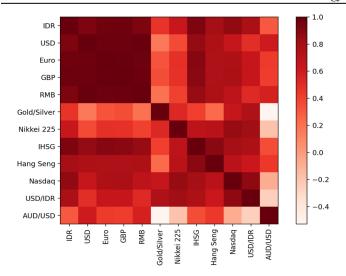


Figure 3: Pearson Correlation Matrix of All Features

The LSTM model can accept an arbitrary length of inputs, and it can be implemented flexibly and in various ways as required. The state obtained from an LSTM cell is used as input to the next LSTM cell, so the state of an LSTM cell affects the operation of the subsequent cells. The LSTM predictive model has the capability to remove or add information to the LSTM cell state.

The information that enters the cell is controlled by gates, a component that represents a way to save or forget information through the LSTM cell unit.

In order to enrich and benchmark the proposed LSTM model, this research also develops a GRU prediction model. GRU model is similar to LSTM and is known to have good forecasting performance for a shorter time period. The same model tuning process for the GRU prediction model was also performed for the purpose of fairness. The overall training and tuning process is summarized in Figure 4.

# 3.4. Hyperparameter Tuning

Hyperparameter optimization is an essential step in the implementation of any machine learning model [22]. This optimization process includes regularly modifying the model's hyperparameter values to minimize the testing error. Based on research, kernel initializer and batch size rate need to optimize for better accuracy [22]. Meanwhile, the author proposed dropout rate, neuron units, and learning optimizer [23]. Research from Google Brain Scientist studied the relation between two hyperparameters, batch size, and learning rate [24]. When the learning rate is decay, random fluctuation appears in the SGD dynamics. Instead of decaying the learning rate, that research increase the batch size. That strategy achieves near-identical model performance on the test set with the same number of training epochs but significantly fewer parameter updates. However, when the batch size is large, this often causes instabilities during the early stages of training. In consequence, the optimum batch size value must be decided for the best prediction result.

Furthermore, the dropout rate indicates the fraction of the hidden units to be dropped to transform the recurrent state in the LSTM layer. Finally, the optimization type designates the optimization algorithm to tune the internal model parameters to minimize the cross-entropy loss function [23]. This paper combines two prior research and choose the batch size, kernel initializer, dropout rate, neuron units, and learning optimizer based on the references. The proposed hyperparameter candidates for LSTM could be shown in Table 4 and GRU in Table 5.

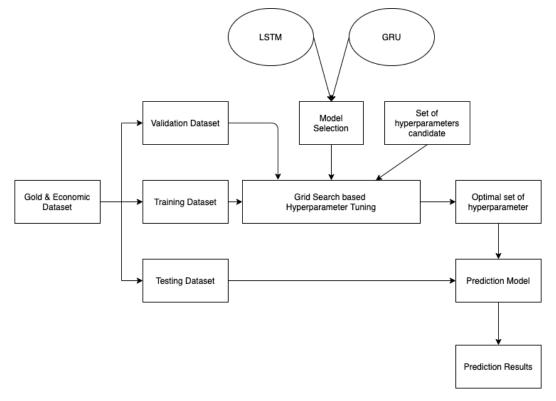


Figure 4: Prediction model training and tuning process with grid search

The kernel initializer represents the strategy for initializing the LSTM and Dense layers weight values. The activation type represents the activation function that produces non-linear and limited output signals inside the LSTM, Dense I, and II layers.

Table 4: Candidate and optimal sets of hyper-parameters for LSTM

Hyper-parameter name	Hyper-parameter values candidate	Optimal Hyper- parameter values
Kernel Initializer	lecun_uniform, zero, ones, glorot_normal,     glorot_uniform, he_normal, he_uniform,     uniform, normal,     orthogonal, constant,     random_normal,     random_uniform	ones
Batch Size	16, 32, 64, 128, 256, 512, 1024	16
Dropout Rate	0.0, 0.2, 0.3, 0.4	0.0
Neuron Units	32, 64, 128	128
Learning Optimizer	SGD, RMSProp, Adagrad, Adam	Adam

Table 5: Candidate and optimal sets of hyper-parameters for GRU

Hyper-parameter name	Hyper-parameter values candidate	Optimal Hyper- parameter values		
Kernel Initializer	lecun_uniform, zero, ones, glorot_normal,     glorot_uniform, he_normal, he_uniform,     uniform, normal,     orthogonal, constant,     random_normal,     random_uniform	ones		
Batch Size	16, 32, 64, 128, 256, 512, 1024	64		
Dropout Rate	0.0, 0.2, 0.3, 0.4	0.0		
Neuron Units	Neuron Units 32, 64, 128			
Learning Optimizer	earning Optimizer SGD, RMSProp, Adagrad, Adam			

# 3.5. Model Evaluation

In order to measure the error of the prediction model for the time series problem, the researcher utilizes Root Mean Squared Error (RMSE) and Mean Absolute Percentage Error (MAPE).

# 3.5.1. Root Mean Squared Error

$$RMSE = \sqrt{\frac{1}{n} \sum_{t=1}^{n} e_t^2}$$
 (1)

Root Mean Squared Error (RMSE) is derived from Mean Squared Error. It represents the average difference between predicted and real value. The formula of RMSE can be seen in (1). RMSE is common practice to calculate the accuracy of the prediction model.

## 3.5.2. Mean Absolute Percentage Error

$$MAPE = \frac{100\%}{n} \sum_{t=1}^{n} \left| \frac{e_t}{y_t} \right|$$
 (2)

Mean Absolute Percentage Error (MAPE) calculates the average delta between predicted and real value and represent in percentage. The formula of MAPE can be seen in (2).

# 4. Results and Analysis

# 4.1. Prediction Result for Simple LSTM and GRU

Table 6 shows the training result of the proposed methods and some state of arts who have studied a forecasting gold price model. Inspire by that state of arts, the author utilizes RMSE and MAPE to evaluate the proposed model. The proposed models have 25 epochs, 32 batch sizes, a 0.2 dropout rate value, 32 neuron units, a uniform kernel initializer, and RMSProps Learning Optimizer. Derive from Table 6 can be known that GRU has lower error for three months until three years than LSTM. For the period above three years, LSTM has a lower error rate.

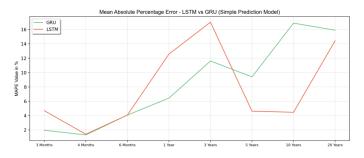


Figure 6: MAPE Value of Simple Prediction Model

Table 6: Forecasting Result with Simple Prediction Model

Simple Prediction Model									
Interval	RM	ISE	MAPE						
	LSTM	GRU	LSTM	GRU					
3 Months	1,305,470.42	628,984.55	4.68 %	1.96 %					
4 Months	476,750.72	460,679.94	1.40 %	1.30 %					
6 Months	1,260,382.60	1,262,250.99	4.07 %	4.07 %					
1 Year	3,529,122.74	1,813,811.23	12.57 %	6.43 %					
3 Years	4,528,491.45	3,043,471.50	17.02 %	11.61 %					
5 Years	1,012,206.71	2,164,846.99	4.61 %	9.40 %					
10 Years	983,174.32	3,276,504.50	4.46 %	16.89 %					
20 Years	2,784,692.49	3,055,371.13	14.43 %	15.90 %					

As presented in Figure 5, the value of RMSE for both LSTM and GRU is decreased over time. However, GRU has a lower error rate in intervals until three years, while LSTM is more accurate in the above three years intervals. RMSE indicates the average value of the difference between the predicted and real value.

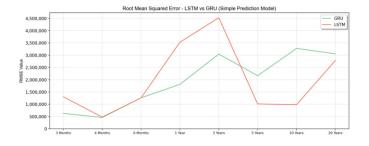


Figure 5: RMSE Value of Simple Prediction Model

As presented in Figure 6, the value of MAPE for both LSTM and GRU is decreased over time. However, GRU has a lower error rate in intervals until three years, while LSTM is more accurate in the above three years intervals. MAPE indicates the percentage of the overall delta between predicted and real value.

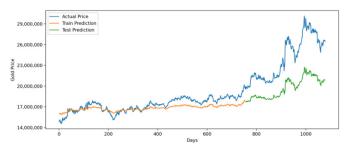


Figure 7: LSTM Prediction for 3 Years Training Data

LSTM prediction model for three years period is accurate in train prediction but moderately inaccurate in test prediction, as seen in Figure 7. Averagely, it has around 4 million rupiah difference between predicted and real value that represented by RMSE. The reason is LSTM needs a large dataset to predict accurately.

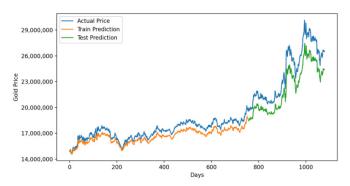


Figure 8: GRU Prediction for 3 Years Training Data

On the contrary, for three years period, the GRU model gives good accuracy. Averagely, it has around 3 million rupiah difference between predicted and real value that represented by RMSE. It indicates that, for intervals up to 3 years, the GRU model is preferable.

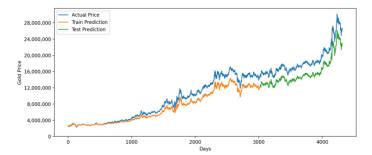


Figure 9: LSTM Prediction for 20 Years Training Data

Figure 9 shown the LSTM prediction model for twenty years period. The model has pretty good accuracy. Averagely, it has around 2.7 million rupiah difference between predicted and real value that represented by RMSE.

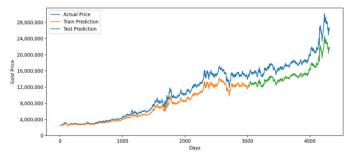


Figure 10: GRU Prediction for 20 Years Training Data

For twenty years period, the GRU model slightly less accurate than the LSTM model. Averagely, it has around 3 million rupiah difference between predicted and real value that represented by RMSE. It indicates that, for intervals up to 20 years, it is better to use the LSTM model. According to data in Table 6, LSTM accuracy increase over time, while GRU accuracy is great for a short time period but has lower accuracy for a long period. However, the accuracy can be improved by applying Hyperparameter Tuning using Cross Validated Grid Search.

Table 7: Forecasting Result with Grid Search Optimized Prediction Model

G	Grid Search Optimized Prediction Model								
Interval	R	MSE	MA	PE					
Interval	LSTM	GRU	LSTM	GRU					
3 Months	905,316.59	1,878,634.45	3.25 %	7.12 %					
4 Months	379,823.43	1,486,398.71	0.97 %	5.52 %					
6 Months	336,076.94	1,348,307.28	0.87 %	4.82 %					
1 Year	415,606.27	384,696.30	1.06 %	1.00 %					
3 Years	354,942.67	343,101.59	0.96 %	0.94 %					
5 Years	314,599.02	278,038.93	0.90 %	0.77 %					
10 Years	227,230.62	232,294.05	0.74 %	0.76 %					
20 Years	213,036.85	216,012.48	0.72 %	0.73 %					

## 4.2. Prediction Result for Optimized LSTM and GRU

Model Optimization for LSTM and GRU conducted by applying Hyperparameter tuning using Cross Validated Grid Search. Grid Search tries every value on the hyperparameter candidate that is stated in Table 4 for LSTM and Table 5 for GRU. After Grid Search was conducted, the best result for each iteration becomes hyperparameter value on Optimized LSTM and GRU Model. The optimized LSTM models have 25 epochs, 16 batch sizes, a 0 dropout rate value, 128 neuron units, "ones" kernel initializer, and utilize ADAM optimizer. The training result of optimized LSTM and GRU using grid search based hyperparameter tuning can be seen in Table 7. Derive from Table 7, and it can be known that for three months until three years, GRU has lower error than LSTM. For the period above three years, LSTM has a lower error rate. Results accuracy of the optimized model can be seen in Figure 11 for RMSE and Figure 12 for MAPE.



Figure 11: RMSE Value of Optimized Prediction Model

Figure 11 shows that in the optimized model, LSTM has a better RMSE score than GRU in almost all time intervals. GRU model slightly performs better in time interval one year until three years.

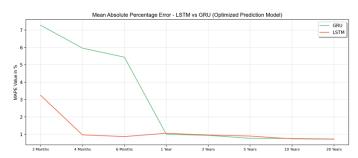


Figure 12: MAPE Value of Optimized Prediction Model

Figure 12 also shows a similar result with RMSE. MAPE score in the optimized model, LSTM has better accuracy than GRU in almost all time intervals. GRU model also slightly performs better in time interval one year until three years. It indicates that, for the model that is optimized with grid search, LSTM has better accuracy than the GRU predicted model.

Forecasting gold price for three years interval using optimized LSTM and GRU model has a similar result. It has a 354942.67 RMSE value for LSTM and 343101.59 for GRU. In MAPE measurement, LSTM has 0.96 error, while GRU has 0.96 error. It indicates that for interval three years, GRU Model is slightly more accurate.

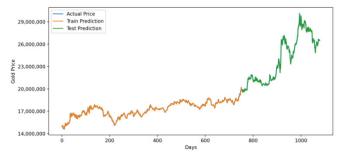


Figure 13: Optimized LSTM Prediction for 3 Years Training Data

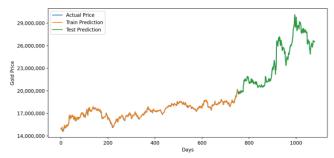


Figure 14: Optimized GRU Prediction for 3 Years Training Data

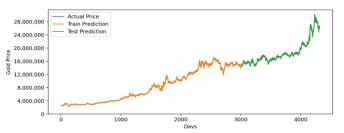


Figure 15: Optimized LSTM Prediction for 20 Years Training Data

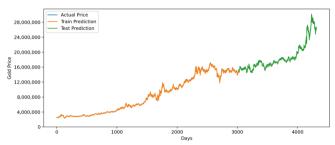


Figure 16: Optimized GRU Prediction for 20 Years Training Data

Forecasting gold price for twenty years intervals using optimized LSTM and GRU model also has a similar result. It has a 213036.85 RMSE value for LSTM and 216012.48 for GRU. In MAPE measurement, LSTM has 0.72 error, while GRU has 0.73 error. It indicates that for the interval of twenty years, LSTM Model is slightly more accurate. Summary prediction result accuracy for all time intervals can be seen in Table 8.

## 5. Conclusion

According to the training, validation, and hyperparameter tuning, the best model to use in gold price forecasting problems for time intervals under three years period is GRU. On the other hand, for time intervals above three years, LSTM is shown higher accuracy. That is shown by RMSE and MAPE Score. Grid Search based Hyperparameter tuning is proven to increase LSTM accuracy significantly by decreasing its error. Table 8 shows that

Table 8: Prediction Model Forecasting Result Summary

RMSE							M	APE				
Interval	]	LSTM			GRU			LSTM			GRU	
-	Simple	Optimized	Delta	Simple	Optimized	Delta	Simple	Optimized	Delta	Simple	Optimized	Delta
3 Months	1,305,470.42	905,316.59	31%	628,984.55	1,878,634.45	-199%	4.68%	3.25%	1,43%	1.96%	7.12%	-5,16%
4 Months	476,750.72	379,823.43	20%	460,679.94	1,486,398.71	-223%	1.40%	0.97%	0,43%	1.30%	5.52%	-4,22%
6 Months	1,260,382.60	336,076.94	73%	1,262,250.99	1,348,307.28	-7%	4.07%	0.87%	3,2%	4.07%	4.82%	-0,75%
1 Year	3,529,122.74	415,606.27	88%	1,813,811.23	384,696.30	79%	12.57%	1.06%	11,51%	6.43%	1.00%	5,43%
3 Years	4,528,491.45	354,942.67	92%	3,043,471.50	343,101.59	89%	17.02%	0.96%	16,06%	11.61%	0.94%	10,67%
5 Years	1,012,206.71	314,599.02	69%	2,164,846.99	278,038.93	87%	4.61%	0.90%	3,71%	9.40%	0.77%	8,63%
10 Years	983,174.32	227,230.62	77%	3,276,504.50	232,294.05	93%	4.46%	0.74%	3,72%	16.89%	0.76%	16,13%
20 Years	2,784,692.49	213,036.85	92%	3,055,371.13	216,012.48	93%	14.43%	0.72%	13,71%	15.90%	0.73%	15,17%
		Average	68%		Average	2%		Average	6,72%		Average	5,74%

grid search can averagely decrease 68% RMSE and decrease 6,72 MAPE score. It also improves GRU Model, averagely decreases RMSE by 2%, and decreases 5,74 MAPE score. From that information, this research shows that hyperparameter tuning is more effective in optimizing LSTM Model than GRU Model for this research, *gold price prediction problem*. For future research, it is good to apply metaheuristic methods, such as Ant Colony Optimization, Genetic Algorithm, or Chaotic Metaheuristic, to conduct hyperparameter tuning with better performance.

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#### **Conflict of Interest**

The authors declare no conflict of interest.

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# Design Optimization of Open Office Building Form for Thermal Energy Performance using Genetic Algorithm

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## ABSTRACT

Consideration of building energy performance in the early stage of the design process is very important to help minimizing energy consumed by the built environment. Therefore, help in minimizing energy crisis problem. Optimization of building form and orientation at the early stage of the design process can save a significant amount of energy consumed by the building. This paper proposes an annual thermal energy performance-based form making (EPBFM) method that generates numerous design configurations and tests their annual thermal energy performance till it reaches an optimal solution. The proposed workflow uses 3d parametric modeling program, energy simulation program, and genetic algorithm. A case study of an open plan office building is used to evaluate the proposed workflow in three different cities with different climates, Cairo, London, and Chicago. Building's contexts were not considered in order to highlight the change of the building form and orientation caused due to the change in climate conditions. Then, Scatterplots were developed to test the impact of each dynamic parameter on thermal energy use intensity (EUI). Compared to the initial square shaped building, optimization results showed that thermal EUI decreased by 22.76%, 29.7%, and 19.2% in Cairo, London, and Chicago, respectively. Manipulation of building area along one axis and each floor area along the other axis proved to have the highest positive impact in decreasing thermal EUI.

## 1. Introduction

The built environment continues to magnify the energy crisis problem. HVAC systems are responsible for a significant percentage of the total energy used in buildings [1]. Building form and orientation decided at the early stages of the design process have the highest percentage of energy saving potential of a building [2]. However, there is still a lack in studies that consider manipulation of building form and orientation for energy performance at the early stage of the design process.

Through reviewing journal articles that optimize building form, and/or orientation for energy performance, we found that some research focused on the form representation without considering a certain type of building program. For example, [3], and [4] optimized a single zone cubic form to generate irregular complex

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forms through the manipulation of building points. The research highlighted the importance of generating complex forms to enhance building energy performance, as the basic forms such as cube and cuboid are too strict. The purpose was to minimize energy use in Philadelphia in the first study, and in three different climates, namely hot, cold, and temperate in the second one. In [5], the authors presented a form representation of a single zone free form that was optimized for thermal performance in fourteen different cities with different local climate condition.

There are also studies that were performed considering different types of buildings. Example of the research performed on office buildings, [6] optimized rectangular shaped five-floor office building in Milan, North Italy. The research manipulated the two dimensions of the whole building, and its orientation along with envelope and HVAC operation parameters. In [7], the authors optimized a rectangular shaped small single-story office building

with a pitched roof in Miami, Atlanta, and Chicago. The form dynamic parameters manipulated were the building depth and the roof ridge. In [8], the authors optimized an open plan rectangular office building consists of three floors in Los Angeles, Helsinki, Mexico City, and New York City. The form dynamic parameters were the addition of corners to the whole building, and the addition or elimination of a courtyard. Orientation was also manipulated in all cases except for Los Angeles. Examples of the research performed on residential buildings, [2] optimized two floor building with four rooms in each floor in Chicago, Phoenix, and Oporto. In [9,10], the authors considered Lisbon, Portugal. In [11], the authors generated twelve alternatives of a single level, and a two-level houses in Coimbra, Portugal. In [12], the authors optimized two slab buildings attached to a corner tower in four warm temperate climate cities in Argentina, and Spain. In [13], the authors optimized rectangular multi-apartment house with a central staircase in Budapest, Hungary. Examples of the research performed on school buildings, [14] optimized one class room unit and its' open corridor, one class room unit and its' enclosed corridor, two class rooms and their corridor. In [15], the authors optimized ceiling height and envelope of a single classroom unit. Examples of research performed on sports buildings are found in [16], and [17]. In [12], the authors performed research on rural tourism buildings and considered four warm temperate climate cities in Argentina, and Spain. Many studies that optimized building envelope for energy performance exist but studies that optimize building form for energy performance are still limited and need more contributions to include varieties of form representation, and different cities with different local climate conditions.

This paper develops a thermal EPBFM optimization method for a three-floor open plan office building in Cairo, London, and Chicago. The building is square shaped in its initial state, and each of the three floors changes its shape to squares and rectangles with different sizes during optimization. The surroundings were not considered to be able to understand the change that occur to the building form and orientation due to the change in local climate conditions. This method allows for the optimization of building form and orientation parameters using genetic algorithm to enhance thermal energy performance of the building. After the optimization, numerous alternative design configurations are generated and ordered in reference to their thermal energy performance.

# 2. Methodology

The EPBFM optimization method was applied to an open office building in three different cities with different climate conditions, Cairo (Arid climate), London (Temperate climate), and Chicago (Cold climate). The surroundings were not considered to be able to understand the change that occur to the building form and orientation due to the change in local climate conditions. It is assumed that the initial building form is a three-floor squared building where each floor represents an open office plan with 3m height. The initial building is 10 \* 10 m, with total built up area  $300 \text{ m}^2$ , and total volume  $1296 \text{ m}^3$  (figure 1.).

The usage of Grasshopper along with a 3d program in the early stage of the design process is very important because non-programmers can deal with it easily [18]. Grasshopper [19] with its user-friendly graphical user interface (GUI) is used to develop the thermal EPBFM optimization method that can evaluate the thermal

energy performance of numerous architectural form design alternatives in the early stage of the design process. This workflow optimizes the form and orientation of the initial squared building form to generate diversity of building design configurations and test their thermal performance. The initial form is then used as the base case to compare results of new generated forms to it. EnergyPlus is used to perform the simulation, and each floor is considered as one thermal zone (open office space) in the thermal energy simulation. The workflow consists of the following phases:

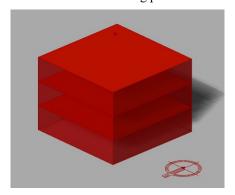


Figure 1: Initial squared building form, with the north direction presented in the bottom right. (north-west view)

#### 2.1. Model architectural building form

Rhinoceros 6 [20] and its plug-in software Grasshopper were used to model the architectural building form and to assign its different dynamic and static parameters. The same building form and orientation dynamic parameters were assigned to each of the three cases. While building envelope parameters such as external wall and roof materials were fixed with specific values for each of the three climates to suit specific local climate conditions. Table 1 and 2 represents building static parameters. Table 1 represents the external wall, window, and roof name and U- values, while table 2 represents the external walls, and roof materials.

Table 1: Building parameters fixed within each climate.

Static parameters	Cairo	London	Chicago
_	climate	climate	climate
	zone 2B	zone 4A	zone 5A
External walls	CBECS	CBECS	CBECS
	1980-2004	1980-2004	1980-2004
	Exterior	Exterior	Exterior
	Wall MASS,	Wall MASS,	Wall MASS,
	Climate	Climate	Climate
	Zone 2B	Zone 4A	Zone 4C-5A
External walls U-	3.573262	0.758753	0.620546
value	(W/m2-K)	(W/m2-K)	(W/m2-K)
Window	ASHRAE	ASHRAE	ASHRAE
	189.1-2009	189.1-2009	189.1-2009
	EXTWIND	EXTWIND	EXTWIND
	OW	OW	OW
	CLIMATEZ	CLIMATEZ	CLIMATEZ
	ONE 2B	ONE ALT-	ONE ALT-
		RES 4-5	RES 4C-5A
Glazing U-value	13.833333	4.433333	4.433333
	(W/m2-K)	(W/m2-K)	(W/m2-K)
Roof	CBECS	CBECS	CBECS
	1980-2004	1980-2004	1980-2004
	EXTROOF	EXTROOF	EXTROOF
	IEAD	IEAD	IEAD

	CLIMATEZ	CLIMATEZ	CLIMATEZ
	ONE 2B	ONE 4A	ONE 5A
Roof U-value	0.274975	0.351549	0.313911
	(W/m2-K)	(W/m2-K)	(W/m2-K)

Table 2: Building parameters fixed within each climate.

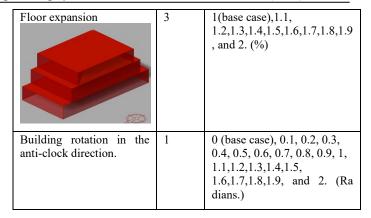
Static	Cairo	London	Chicago
parameters	climate zone	climate zone	climate zone
parameters	2B	4A	5A
External	1IN Stucco	1IN Stucco	1IN Stucco
walls	8IN	8IN	8IN
materials	CONCRETE	CONCRETE	CONCRETE
	HW RefBldg	HW RefBldg	HW RefBldg
	Mass NonRes	Mass NonRes	Mass NonRes
	Wall	Wall Insulation	Wall
	Insulation-0.43	1.47	Insulation-1.76
	1/2IN Gypsum	1/2IN Gypsum	1/2IN Gypsum
Roof	Roof	Roof	Roof
materials	Membrane	Membrane	Membrane
	IEAD NonRes	IEAD NonRes	IEAD NonRes
	Roof	Roof	Roof
	Insulation-3.83	Insulation-3.03	Insulation-3.38
	Metal Decking	Metal Decking	Metal Decking

After modeling the building form and deciding its dynamic parameters (genes). The number sliders of the chosen dynamic parameters are connected to the genetic algorithm optimizer that changes sliders values in each iteration. The building form and orientation dynamic parameters are explained in Table.3 with their number, values, and values' units. The height of each floor is allowed to have two values only 3m, or 6m. The building is allowed to expand its area gradually in the east-west direction. In addition, each floor is allowed to expand its area gradually in the north-south direction. Eleven values were assigned to both expansion dynamic parameter. These values start with the base case value (1 %) which is equal to 10m and ends with 2% which mean that the length of the building is multiplied by two to become 20 m. Finally, the whole building is allowed to rotate gradually anti-clock wise with 21 values that starts with 0 radians and ends with 2 radians to avoid repetition of forms as the building is symmetrical on both north-south, and east-west axes.

Table 3: Form and orientation dynamic parameters for the three climate zones.

Table presents north-west bird eye perspective

Form dynamic parameters	No. of param eters	Attributes for each parameter. (unit)	
Building height	1	3 (base case), and 6. (Meters)	
Building expansion	1	1(base case),1.1,1.2, 1.3,1.4,1.5,1.6,1.7,1.8, 1.9, and 2. (%)	



# 2.2. Simulation and optimization

In [21], the authors plug-ins for Grasshopper are used to add physical properties of building envelopes, to connect to energy simulation engine EnergyPlus, and to insert natural conditions found in the EnergyPlus Weather file (.epw) for each of the three chosen cities. The thermal energy outputs represent annual heating and cooling loads. In this paper each of the three building floors were considered as a single open office thermal zone. It is worth mentioning that the default program assigned to buildings by ladybug and honeybee is office building, and the default zoning assigned to spaces is open office.

Optimization allows for the exploration of a large number of design alternatives to find the minimum or maximum value of an objective function when reaching the best value for dynamic parameters [7]. Octopus is a grasshopper genetic algorithm plug-in based on SPEA-2 and HypE algorithm that can be used to run single objective optimization process while involving genetic diversity as a second objective [22]. Octopus is used to perform single objective optimization to minimize annual thermal EUI. Octopus was stopped after performing 6 generations for each case starting from zero to five. Thermal EUI of the building was used to calculate the annual thermal energy consumed per unit area as a result of the changing of the area of the building during optimization. Lastly, Octopus user interface is used to compare results presented in the graph.

In this paper, the evaluation objective function is to minimize annual thermal EUI, in addition to promoting genetic diversity. Percentages of reduction or increase of total thermal EUI load per unit area of new generated design configurations in comparison to the base case were calculated using the following equation (Eq. (1)):

$$F(x) \text{ total thermal load } = 100 \left(1 - \left(\frac{f(g)}{f(i)}\right)\right) \tag{1}$$

where F(x) is the value that calculates the percentage of reduction or increase in the objective function (annual thermal EUI). And, f(g) represents the simulation result of each of the new generated design configurations and f(i) is the simulation result of the initial base case. Positive results indicate the reduction of annual thermal EUI, and negative results indicate the increase in annual thermal EUI.

#### 3. Results and Discussion

The results demonstrated that the proposed EPBFM method is capable of enhancing thermal energy performance of building form in the hot, cold, and temperate climate zones. EPBFM method also provides diversity of design configurations with better performance

for designers to choose the best configuration that suits project other needs. This was achieved using just one initial form with the same form and orientation dynamic parameters. Thermal energy use intensity (EUI) savings were 22.76% for Cairo, 29.7% for London, and 19.2 for Chicago in comparison to the initial square shaped building form. This workflow helps architects to include energy assessment at the early stage of the design process using a friendly GUI to generate and test numerous alternative design configurations, that they cannot design and test without the help of a computational generative design tool. In addition, the solutions found in the Octopus user interface help architects to understand the role of different dynamic parameters and their assigned values in enhancing or worsening the thermal energy performance. The proposed method proves to be beneficial to contribute to the research concerned with enhancing energy performance in the built environment. And could be further developed through the addition of different types of dynamic parameters and/ or the application to other climate zones.

For each case of the three cities, the pareto front configurations were chosen to present the optimal design configuration that has the lowest thermal EUI and the worst design configuration that has the highest thermal EUI. In addition, to presenting some design configurations in between them. Figures 2,3, and 4 shows the three graphs in the Octopus user interface after performing the optimization for each city. Each square represents an iteration, where the pareto front iterations are highlighted with circles. The graph includes all the simulated configurations with their thermal EUI, and genetic diversity values that appears when you hover over a square. In order to take a photo of the chosen configuration, each case was generated through clicking on its square and selecting the command reinstate solution. This option allows for the regeneration of the building form model in the rhinoceros while presenting its objective functions, and dynamic parameters values in grasshopper. Figure 2 shows that the lowest thermal EUI value reached for Cairo case was 92.62 kWh/m2 per year. While figure 3 shows the lowest thermal EUI reached for London is 25.49 kWh/m2 per year. And figure 4 shows the lowest thermal EUI reached for Chicago is 61.29 kWh/m2 per year. Better values for thermal EUI could be achieved through increasing the number of generations (optimization time) to include more numbers of tested design configurations. In this study, the optimization time taken to perform the five generation was around 5 hours using a laptop with a 7th Generation Intel® Core™ i7-7700HQ Processor (2.80GHz, up to 3.80GHz with Turbo Boost, 6MB Cache), and 16.0 GB installed memory (RAM). Optimization process time could be decreased through the usage of better computer resources.

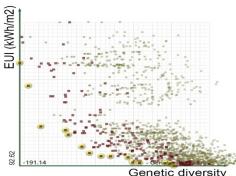


Figure 2: Cairo Simulation results presented in graph between genetic diversity and thermal EUI.

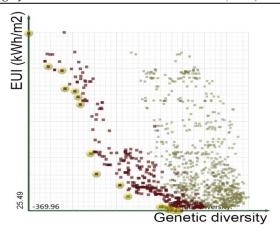


Figure 3: London Simulation results presented in graph between genetic diversity and thermal EUI

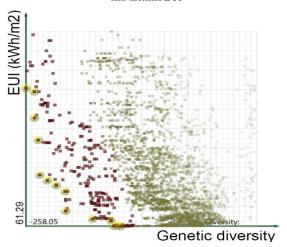


Figure 4: Chicago Simulation results presented in graph between genetic diversity and thermal EUI

Cairo pareto front results were selected from the results graph in Octopus to represent a random selection of variety of generated forms with different thermal EUI values that starts from the optimal solution till it reaches the worst solution. The pareto front configurations are presented in figure 5 with the percentage decrease or increase in thermal EUI in reference to the initial squared form. The configurations are ordered according to their thermal EUI performance from the optimal to the worst configuration with the base case located in between with 0% value. Figure 5 shows that oprimal solution tended to expand the building dimension along north-south axis. And to expand the top and bottom floors along eastwest axis which causes the shading of the middle floor west and east facades. In addition to rotating the building slightly towards northwest direction. While the worst configuration tended to increase the height of the building floors and to avoid the expansion of the whole building along north-south axis, in addition to tilting the building to completely face the north-west direction.

Generally, it appears that shading the ground and/ or the middle floor enhances the thermal EUI of the initial box in Cairo case. However, there still exist top enhanced solution in the pareto front that has no self-shading as seen in the seventh configuration that was enhanced by 17.98 % in reference to the base case. It is also obvious that irregular forms with square shaped foot print is the best in terms of thermal energy performance. However, irregular forms with rectangular shaped foot print can also provide enhanced thermal

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energy performance when compared to the initial regular form as seen in the fifth, sixth, and eighth configurations.

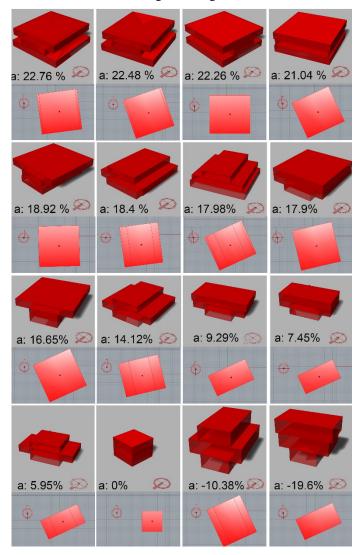


Figure 5: Cairo Pareto front solutions and the base case. Design configurations are ordered from the optimal to the worst solution (from left to right, and from top to bottom). (a: percentage of increase or reduction in thermal EUI in comparison to the base case). All perspectives are taking from the same north-west view angle and position, and each perspective is proceeded by a plan. North arrow is presented in the left side of plan and bottom right part of perspective.

While in Cairo there are thirteen enhanced solutions before the base case in the pareto front, London and Chicago (figures 6, and 5) have only nine better enhanced solutions before the base case. In both London and Chicago, the optimal forms tended to expand the whole building and the three floors to the maximum to take the shape of a larger regular square shaped form, while keeping the building height fixed at 3 meters. While the optimal configuration for London tilted the building slightly towards north-west direction, optimal configuration for Chicago kept the orientation same as the base case.

In London, and Chicago, the worst cases resemble Cairo worst configuration in increasing the height of the building floors and in avoiding the expansion of the whole building along north-south axis. But the three worst cases differ in the expansion of floors and the degree of rotating the building towards north-west direction. However, building rotation in the three cases existed in both enhanced forms and the forms with lower energy performance. In

both London, and Chicago slight shading appeared in two and one enhanced configurations, but extreme self-shading appeared in 6 worse cases in London and in one of the cases with least performance in Chicago.

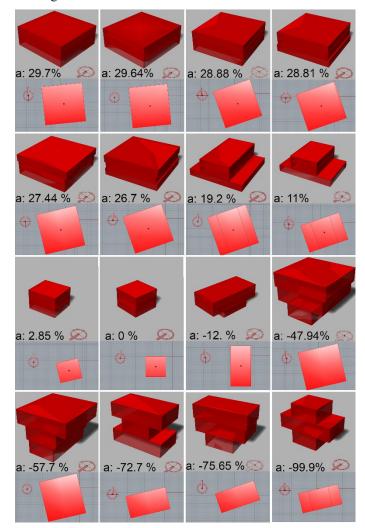


Figure 6: London Pareto front solutions and the base case. Design configurations are ordered from the optimal to the worst solution (from left to right, and from top to bottom). (a: percentage of increase or reduction in thermal EUI in comparison to the base case). All perspectives are taking from the same north-west view angle and position, and each perspective is proceeded by a plan. North arrow is presented in the left side of plan and bottom right part of perspective. Scatterplots

Scatterplots presented in this section shows the relationship between each dynamic parameter against annual thermal EUI objective function in each of the three cases. They are developed using the simulation results of around 500 iterations for each of the three cities. Scatterplots of each dynamic parameter against thermal EUI for the three cities are presented in one column to ease the comparison between different local climate conditions. Each circle in a scatterplot represents an iteration and the dotted line represents the trend direction. Annual thermal EUI values are presented in the y-axis in kWh/m², while each of dynamic parameter's values are presented in the x-axis with their unit.

In [7], the author stated that noticeable trend in a scatterplot reflects a strong impact of the dynamic variable. In this research, the scatterplots of expansion of the whole building along one axis against thermal EUI presented in figure 8. And the scatterplots of the

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expansion of each floor along the other perpendicular axis against thermal EUI presented in figure 9 show the most obvious decreasing trend. This means the manipulation of both form dynamic parameters have a positive impact as decreasing trend reflects decrease in thermal EUI.

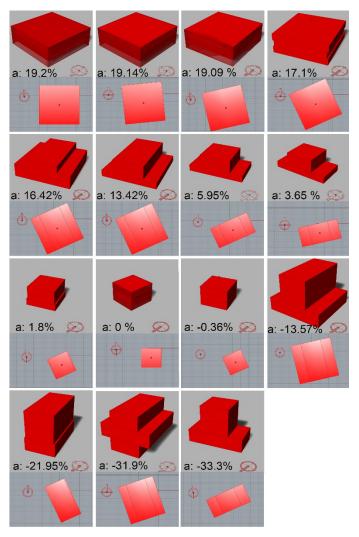
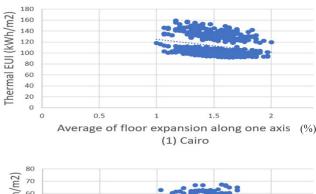
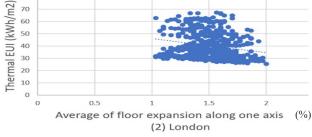


Figure 7: Chicago Pareto front solutions and the base case. Design configurations are ordered from the optimal to the worst solution (from left to right, and from top to bottom). (a: percentage of increase or reduction in thermal EUI in comparison to the base case). All perspectives are taking from the same north-west view angle and position, and each perspective is proceeded by a plan. North arrow is presented in the left side of plan and bottom right part of perspective.

On the other side, scatterplots of the increase in the floor height against thermal EUI show the most obvious increasing trend. This shows it has a negative impact as it causes the increase in thermal EUI. Finally, building orientation has increasing and decreasing trend in each of the three cities, which shows that building orientations values needs to be adjusted to keep values that cause a positive impact only. For example, in London case in figure 10 the lowest thermal EUI value is reached in the area between values 0, and 0.5 radians. Therefor values larger than 0.5 can be eliminated easily from the building orientation values dynamic parameter to avoid the resting of more useless values which causes the increase in calculation time.





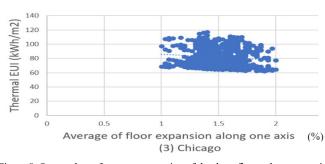
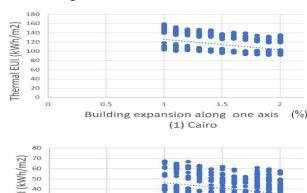


Figure 8: Scatterplots of average expansion of the three floors along one axis against thermal EUI for the three climates.





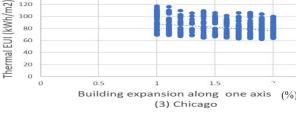


Figure 9: Scatterplots of Building expansion along one axis against thermal EUI for the three climates

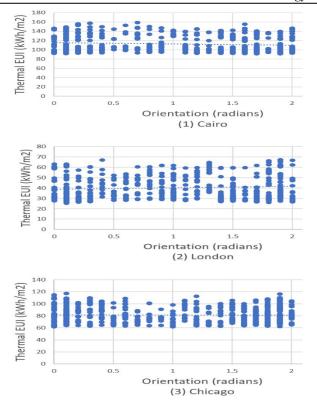


Figure 10: Scatterplots of building orientation against thermal EUI for the three climates

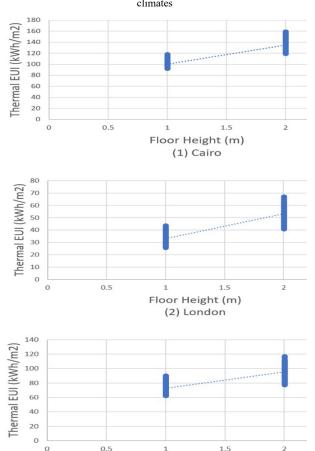


Figure 11: Scatterplots of floor height against thermal EUI for the three climates

Floor Height (m) (3) Chicago Generally, it appears that each dynamic parameter has the same positive or negative impact on the thermal EUI objective. However, there are still differences between the three cities. For example, scatterplots of both average expansion of the three floors, and Building expansion against thermal EUI show an obvious decreasing trend. But, in both types, Cairo plots has the highest obvious decreasing trend. On the other side, scatterplots of increasing in floor heights against thermal EUI show the highest obvious increasing trend, but Cairo case also has the highest obvious increasing trend.

## 4. Conclusion

The objective of this research is to propose EPBFM method for optimizing open office building form and orientation for thermal energy performance at the early stage of the design process. This proposed method allows for the generation of numerous design configurations from the initial problem set. After optimization all generated forms are ordered from the highest to the lowest in terms of thermal energy performance in the pareto graph. This workflow allows for the generation of different optimal forms that differs in accord with the difference in local climate conditions. The study uses the same initial problem set and same form and orientation dynamic parameters. The evaluation objective function used minimizes thermal load (cooling and heating loads) while promoting diversity. The percentages of reduction or increasing of thermal load of new generated forms in reference to the base case differed also in accord with the difference in climate zones. In this research the thermal energy use intensity (EUI) was decreased by 22.76% in the arid climate, 29.7% in the temperate, and 19.2 in the cold climate, in comparison to the initial square shaped building form. Scatterplots were developed to test the role of each dynamic parameter in enhancing or worsening thermal energy performance. The expansion of the building along one axis, and the expansion of floors along the other perpendicular axis proved to have the highest obvious positive impact on enhancing thermal EUI. While manipulation of building height has the highest obvious negative impact.

Future application to other climate zones is recommended to expand the current work. The current research considers the form and orientation dynamic parameters only to understand their effect on enhancing thermal energy performance and how the optimal architectural form and its orientation differs according to local climate conditions. The consideration and manipulation of envelope parameters such as, window-to-wall-ration, and shading devices is also recommended to further enhance the thermal energy performance. Other objective functions also can be added to expand the work such as, cost, and acoustics. It is important also to note that in this research optimization process were stopped after performing six generations for each of the three cases. The number of generated alternative design configurations increases with the increase in the generations, thereby increasing the number of generations is recommended to explore more design alternatives. This can be achieved through the usage of better computer resources or increasing the calculation time.

# **Conflict of Interest**

The authors declare no conflict of interest.

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# **Characterization of Gum Arabic in Concrete Mix Design**

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## ABSTRACT

The present work focuses on the effect of adding gum Arabic on the setting time of cement pastes, workability, and compressive strength of concrete. For workability and compressive strength liquid gum Arabic was added to concrete mixes at ratios of 0.0% (control mix), 0.3%, 0.5%, 0.7% of the weight of cement. In addition, from 0.1% to 0.7%, ratios of GA were added to cement paste to investigate the effect of this admixture on the initial and final setting time of cement. Concrete cube specimens cast using metallic molds measuring 150 x 150 x 150 mm, and cured at 7, 28 and 91 days. From the results obtained it has been shown that the setting time of cement paste delays with increasing GA ratios. The amount of slump of fresh concrete increases largely with increasing GA ratios. GA develops considerably more compressive strength than normal concrete. The highest strength was observed at 7% of GA at all ages.

## 1. Introduction

Some chemical admixtures are very expensive and liable to damage while bad storage. So, the major problem in the use of chemical admixtures is the high prices, leading to increased project costs and are therefore fewer corporate profits as a result. Researchers began to think to solve this problem through experiments on local materials and cheap price and study the possibility of use as a cheap admixture such as Gum Arabic. Gum Arabic may have water-reducing properties and a dispersing effect and has been used as pumping aids [1]. Welan gum, which is in the same class as Gum Arabic, has been reported to increase cohesiveness [2].

Gum Arabic is soluble in water, edible, and used primarily in the food industry and soft-drink industry as a stabilizer. The gum contains an oxidizing enzyme that may affect the preparation containing formulations that are easy to oxidize. The moisture content facilitates the dissolution of both carbohydrates combined with water and protein not bound with water in Gum Arabic solution [3]. According to Standard Association of Australia (SAA), pumping aids admixtures can be classified through natural gums, which are soluble in water [4].

#### 2. Literature Review

Previous studies have shown the effects of different types of gum Arabic in concrete mixes; such as: [5], presented a paper on Arabic gum biopolymer (AGB) focusing on the impact of added AGB on the setting time, durability of concrete, and workability. They further performed X-ray fluorescence tests on cement-AGB mix powder for determining its chemical structure for estimating carbonation depth in AGB concrete samples for

initial setting time and fluidity of the AGB mortar elevate progressively with AGB content to a maximum weight fraction of 0.9% AGB. On the contrary, the increase in AGB dosage proportions was because of the slight reduction in density.

The Effects of Gum Arabic (GA) Admixture on the Mechanical Strengths of Cement Paste and Concrete using

evaluating durability. The findings of this study indicated that

Mechanical Strengths of Cement Paste and Concrete using various ratios of GA as percentages of cement weight was investigated [6]. Content was taken as 420 kg/m3 with ratio of 0.5, to produce cement pastes and concrete specimens that were cured for 90 days in water. The research concluded that GA delayed the setting time of concrete and increased the compressive and flexural strength of concrete.

The impact of Gum from Acacia Karroo (GAK) as a retarding admixture in cement pastes was investigated [7]. The researchers compared compressive strength of cement mortars with 0.7, 0.8, and 0.9% weight of cement and w/c ratio of 0.5 were compared to those with (w/c) ratio of 0.44 but dosage of GAK. They also prepared concrete samples using higher dosages of GAK (1, 2 and 3% wt of cement) and a water bidder (w/b) of 0.61 and compared to those having the dosage but w/b ratio was reduced.

Similarly, in [8], the author studied the effect of GAK as a Water-Reducing Admixture in Concrete. Different ratios of GAK were employed for studying a slump test, density, and compressive strength. The findings of this study indicated that slump elevated by 200% at a 2% dosage of GAK, which facilitate reduction of water-to-binder ratio from 0.61 to 0.48 with a 3% dosage for samples. Reduction in w/b resulted in increased compressive strength of 37.03% above the control after 180 days of curing for a 3% dosage. The study concluded

that Gum from GAK is utilized in concrete as a water-reducing admixture in order to produce greener and sustainable concrete.

There was a study on effect of Gum extraction from trees on mechanical properties of concrete was conducted [9]. The study presented the concrete strength determination with gum as a natural admixture using dosages of 0.5%-1%, wt% by cement. Gum Arabic, Badam gum, Tragacanth gum and Neem gum were used. Cube specimens of size 100mm\*100mm\*100mm size were casted and water cured for 7, 28 and 56 days. It was found that maximum compressive strength was achieved when using 0.5% of Badam gum.

A study of using liquid gum instead of solution of sodium silicate as adhesive material to improve cold bonding strength was prepared. This study resulted in cold bonding strength more than 1.38MPa. in [11], the author investigated the impact of partial removal of cement with Neem Gum for determining the strength attributes of high-performance concrete and added to concrete mixes at various ratios (0.1%, 0.2%, 0.4%, 0.6%, 0.8%, 1.0%,1.2% & 1.5%) by weight of cement content. The paper concluded that when using Neem gum in the form of powder, the compressive strength was slightly reduced with an elevation in the ratio of Neem gum in concrete mixes at ages 7, 21 and 28. On the contrary, high compressive strength concrete with better workability was shown through modified gum in its liquid state.

A research to evaluate balling in sisal reinforced concrete using gum Arabic, known for increasing the workability of plain concrete was presented [12]. Performance of two categories of 100 mm concrete cube specimens were considered, comprising control mix of 1:2:4 sisal fiber-reinforced concrete with 3% volume fraction (Vf) of the fiber cut into 30 mm length and gum Arabic of 0.2%, 0.4%, 0.6%, and 0.8% the weight of cement. Water/cement ratio was fixed at 0.6. The concrete cube specimens were cured at 7, 14 and 28 days. It is found that the addition of 0.8% gum Arabic by weight of cement to sisal reinforced concrete decreases balling, improves the workability of concrete mix and increases the strength of the concrete. Use of gum Arabic (acacia seyal) as concrete admixture was conducted [13]. This study aims at finding alternative indigenous Sudanese material for a concrete admixtures that are necessary for casting concrete in hot weather of the Sudan. The European standards BS EN 934 & BS EN 480 have been used as a paradigm to classify TG functionality as concrete admixture. water/cement ratio(W/C) of 0.58 and consistence (slump=70±10) mm were adopted. The 0.8%TG by cement weight has been found to be the most appropriate dosage with water reduction levels of 11.5% and 7.5%. Also, TG satisfied all criteria set by BS EN 934-2:2009 for a set accelerating water reducer (SA\WR). In [14], the author presented a conference paper on the suitability of Gum Arabic in terms of its competence for acting as a plasticizer in concrete for producing selfcompacting concrete.

## 3. Aims and Objectives

This paper aims to investigate the effects of gum Arabic on the setting time of ordinary Portland cement and the properties of fresh and hardened concrete. GA is used herein as an alternative indigenous material for concrete admixtures that are necessary for casting concrete in hot weather of Kingdom of Saudi Arabia (KSA).

There is a dire need for using admixtures, specifically in Saudi Arabia, that have certain modified characteristics of concrete with respect to being well-suited with Saudi climatic conditions. For instance, there is an instant loss of workability because of high evaporation of mixing water, and the tendency adds more water to the mixture when concrete is mixed at increased temperatures. It should be noted that chemical admixtures can be utilized for elevating workability regardless of elevating the extent of mixing water. Therefore, there is a prerequisite for developing natural, environmentally friendly, and inexpensive admixtures. This study tests the effect of Gum Arabic on the mechanical characteristics of concrete. A slump test, air entrainment, and compressive strength were conducted for determining concrete performance at different dosages and water-to-binder ratios.

## 4. Materials and Testing Procedure

The raw materials used in this research include cement, fine aggregate, coarse aggregate, water and gum Arabic (GA). Ordinary Portland Cement, meeting the specification of ASTM C 1437 [15], was used in this work.

The raw gum was processed into mechanically ground form; where 50 kg of the grinded gum was processed in the fluid bed drier machine for acquiring granulated form. The process of granulation was followed by a protocol to perform the procedure of granulation. The machine was programmed to have a temperature range of 400°C outlets and 7°C inlet while spraying of 300 mL of water per minute. The process was recurrent in a frequency of five times every 10 min.

Natural fine aggregate and crushed stone coarse aggregate meeting the requirements of ASTM C 33 [16] were used. The maximum size of course aggregate was 20 mm. The slump test was carried out immediately after mixing concrete for all samples. The compressive strength test of concrete cubes was carried out for 7, 28 and 91 days of age. Liquid gum Arabic was added at ratios of 0.0% (control mix), 0.3%, 0.5% and 0.7% by the weight of cement. This was conducted for finding the effect of Gum Arabic on the characteristics of slump test and compressive strength concrete. Concrete cubes were cast using metallic molds measuring 150 x 150 mm.



Figure 1: Unprocessed Gum Arabic



Figure 2: Processed Gum Arabic

All concrete specimens were prepared through ordinary Portland cement (grade 52.5 MPa) mixed with 25% unclassified fly ash. Pretoria Portland cement donated all of the cement and fly ash. The composition of cement and fly ash was determined through X-ray fluorescence.

## 5. Concrete Mix Design

Concrete mix design for this work was prepaid according to American Concrete Institute (ACI-211.1) [17]. The constituents of this mix, the ratios and quantities of GA are shown in Table (1).

Table 1: Concrete mix design constituents

Constituents	Weight (kg/m3)		
Cement	7.785		
Water	3.42		
Fine aggregate	8.46		
Coarse aggregate	15.75		
GA (%): (0.3, 0.5 &	0.023	0.039	0.054
0.7)			
Total	35.44	35.45	35.47

#### 6. Results and Discussion

#### 6.1. Consistency and setting time of cement paste

Table (2) shows the results of the physical properties of ordinary Portland cement used in this paper, without adding GA (control sample) [15]. This table shows that the control sample is in conformity with the standard.

Table (3) shows the results of the initial and final setting time of cement paste by adding different ratios of GA. Results show that the measured initial setting time depends on the dosage of GA percentage as presented in Figure (3). There is a slight increase in initial setting time at the ratios of GA ranging from 0.0 % to 0.3% and then large increases starting from 0.4% to 0.7% of GA as shown clearly in Figure (4). The final setting time also changes in the same manner as in initial setting time. It increases with increasing of GA dosages as shown in Table (3) and Figure (4). For the delay in initial setting time GA can be used as an admixture in hot weather and as reducing water admixture in concrete mixes.

On the contrary, it should be noted that this is a type of false setting that has been excluded by re-mixing. It might be because of the hydrophilic nature of GA that adsorbs water with high affinity, but issue it at the time of re-mixing. Similarly, it did not influence the final setting time as retarded it by 7 minutes.

Table 2: Results of physical tests of cement paste (control mix)

No	Test	Results	ASTM C150
1	Standard	25%	25% -33%
	consistency of		
	cement paste		
	(water %)		
2	Standard of	34	33 - 35
	cement paste		
	reading (Vicat		
	apparatus) (mm)		
3	Initial setting time	95	Not less than 45
	(min)		min
4	Final setting time	149	Not more than 375
	(min)		min
5	Fineness %	2%	Not more than
			10%

Table 3: Initial and final setting time of cement pastes using different ratios of GA

No	GA (%)	Initial setting time		Final setting time	
		(min)	(hr)	(min)	(hr)
1	0.0	95	1.58	137	2.28
2	0.1	120	2	149	2.48
3	0.2	124	2.07	153	2.55
4	0.3	136	2.27	160	2.67
5	0.4	174	2.9	184	3.07
6	0.5	321	5.35	367	6.12
7	0.7	483	8.05	514	8.57

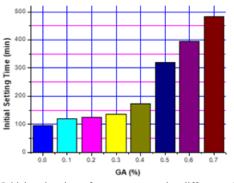


Figure 3: Initial setting time of cement pastes using different ratios of GA

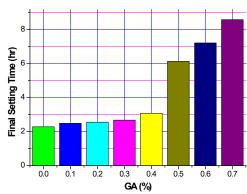


Figure 4: Final setting time of cement pastes using different ratios of GA

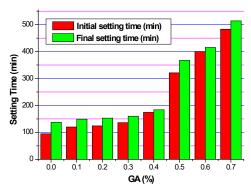


Figure 5: Initial and final setting time of cement pastes using different ratios of GA

## 6.2. Sieve analysis for fine and coarse aggregate

Grading coarse and fine aggregate was determined by a sieve analysis (ASTM C33) [16]. From sieve analysis the fineness modulus (FM) of sand was found to be 2.2, which fell within 2.2 –2.6, which is categorized as fine sand fineness [17]. (FM=2.2) was used in estimating proportions coarse and fine aggregate in concrete mixture. Grading results for fine and coarse aggregates are shown in Figures (6 and 7).

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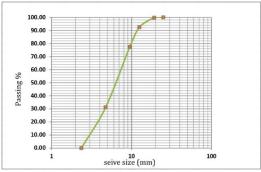


Figure 6: Sieve analysis for coarse aggregate

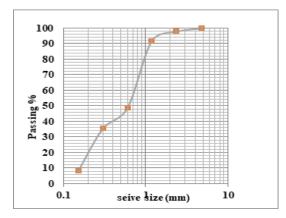


Figure 7: Sieve analysis for fine aggregate

## 6.3. Results of slump tests

The result of slump tests is shown in Table (2) and graphically in Figure (5). Generally, it has been shown that slump increases with increasing GA ratios. At a 0.3% dosage, there was a considerable increase in the slump of 28.5% compared to the control. At 0.5% gum Arabic, the slump increased to 107 mm, while at 0.7% gum Arabic, slump recorded was 210 mm, thus indicating increase of 205.7% and 500% respectively when compared to the slump of the control mix.

It is worth noting that the dosage of 0.7% of GA mix showed considerable level of bleeding. Also, it was observed that for concrete mixes containing 0.7% of GA dosage the cubes demolding required two days.

Table 4: Results of slump tests using different ratios of GA

GA (%)	Slump results (mm)
0.0	35
0.3	45
0.5	107
0.7	210

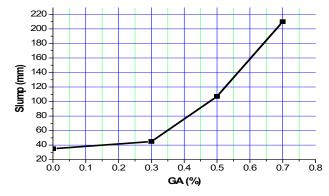


Figure 8: Slumps (mm) using different ratios of GA

# 6.4. Results of compressive strength

Table (5) shows the average compressive strength of the concrete cubes taken at ages of 7, 28 and 91 days. There were large increases in strength when the dosages of GA and curing of samples were increased. The maximum strength was recorded at 0.7% of GA for all ages.

At low level dosages of 0.3% - 0.5% and for age of 7 days, there was a decrease in compressive strength compared to control mix. This was probably due to the fact that low dosages of GA with early ages of concrete GA have no significant effect on the properties of hardened concrete.

At a 0.7% dosage, strength increased significantly in all ages, probably due to the fact that this was the optimum dosage. At 0.7% of GA the differences in strength reached up to 2.6 %, 16.0% and 20%, for ages of 7, 28 and 91 days, respectively compared to control mix as shown in Figure (6).

The compressive strength of samples was enhanced through prolonged curing up to 91 days. On the contrary, the value of the control was not reached by this strength. At this age for samples, compressive strength varies between 7.3% - 11.5%. A compressive strength below the design mix of 34 MPa was yielded for samples treated with GAK at a w/b ratio of 0.61.

Nonetheless, the change in values between samples with different dosages was fewer than 5%. This might be because of the less effect of Gum Arabic at later age. This is a possible explanation because of the mitigation in the rate of cement hydration caused by the inclusion of Gum Arabic, reducing the dissolution of alkalis in the pore fluid [18]. Previous studies have indicated a reduction in compressive strength while using polysaccharide gums [19, 20].

Table 5: Results of Concrete compressive strength tests for ages of 7, 28 and 91 days using different ratios of GA

GA (%)	Average Compressive Strength (MPa)			
	7 days	28 days	91 days	
0.0	34.13	41.746	50.10	
0.3	30.09	43.065	52.00	
0.5	33.28	46.997	57.00	
0.7	35.02	48.499	60.20	

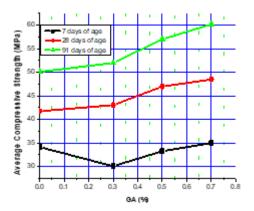


Figure 9: Concrete compressive strength tests for ages of 7, 28 and 91 days using different ratios of GA

# 7. Conclusion

In this paper, liquid gum Arabic was added to concrete mixes at ratios of 0.3%, 0.5%, 0.7% of the weight of cement in order to

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find out its effect on the properties of fresh and hardened concrete. From the results obtained it may be concluded that:

- 1. The setting time of cement paste delays with increasing GA ratios which will make it an ideal plasticizer for concrete in situations where delayed setting time is required.
- 2. The amount of slump of fresh concrete increases largely with increasing GA ratios.
- 3. It was found that GA develops considerably more compressive strength than normal concrete, the highest strength was observed at 7% of GA at all ages.
- 4. GA can be used in concrete as an admixture in hot weather and as a water reducing admixture in concrete mixes which is environmentally-friendly, thus producing sustainable and greener concrete.
- 5. GA can be used as an admixture on the flexural and tensile strength as well as permeability of concrete for enhancing the performance of concrete in the construction sector.

#### **Abbreviations**

**ACI** American Concrete Institute

**AGB** Arabic gum biopolymer

FM Fineness Modulus

**GA** Gum Arabic

GAK Gum from Acacia Karroo

**KSA** Kingdom of Saudi Arabia

**SA\WR** Set accelerating water reducer

SAA Standard Association of Australia

Vf Volume fraction

W/C Water/cement ratio

## **Conflict of Interest**

The authors of this paper hereby declare that no conflict of interest related to scientific research, direct or indirect financial relationships, employment, and personal beliefs exists.

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# Blockchain Technology-Based Good Distribution Practice Model of Pharmacy Industry in Indonesia

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## ABSTRACT

Distribution is the main activity in integrated product supply chain management. In the pharmaceutical industry, the process of drug distribution is important because of the handling, storage, and distribution of medicinal products with good standards and quality. The problem that occurs in the pharmaceutical industry is the circulation of counterfeit drugs by related parties, for example, unofficial or unregistered distributors or data collection for unregistered medicines circulated by distributors. Permits misused from drug manufacturing processes until they are distributed or circulated do not comply with the Food and Drug Supervisory Agency standard provisions. These problems must be resolved quickly with technological support to facilitate the distribution process in recording data distribution, providing data security, and traceability of transactions between related parties. This study proposes a good drug distribution model by applying blockchain technology. The Model development uses a qualitative approach and a user center design. The result of this study is a validated drug distribution model with blockchain technology. The model has the characteristics of transparency, security, traceability, decentralization, automation, immutability, and reliability. This model can help the government ensure public health and safety by ensuring that the drugs received are of good quality, thereby increasing the community safety and health and trust in drugs in circulation.

## 1. Introduction

Supply chain management is a process that links suppliers to consumers [1]. The most important distribution process is the distribution process, namely contacting producers to consumers [1, 2]. Distribution encourages company profitability because of the impact of logistics costs incurred [3]. Distribution is the main activity in the integrated supply chain management of products. In the pharmaceutical industry, the process of drug distribution is important because of the handling, storage, and distribution of these products [1, 3]. The distribution process has an entity involved and responsible for the distribution process to run properly. The distribution process in Indonesia already has a drug distribution process guideline in the regulations of the BPOM. Badan Pengawas Obat dan Makanan (BPOM) or English name Drug and Food Supervisor. Good drug distribution guidelines aim to ensure drug quality and identity during the distribution process [4]. Good distribution fulfills the responsibilities of entities

involved in various aspects of the supply chain distribution process. Indonesia has made the pharmaceutical industry focus on the 2015-2035 national industrial development master plan (RIPIN) to improve peoples quality of life [5, 6]. The government also guarantees the availability of pharmaceuticals and medical devices according to Presidential Instruction number 6 of 2016 as an effort to improve health services in the context of national health insurance [7]. The vision and mission of national industrial development, various problems occur with the rampant distribution of counterfeit drugs by related parties, such as unofficial or unregistered distributors or unregistered records of drugs distributed by distributors properly and misuse of a permit from the process of making drugs to be distributed according to the standard provisions of the BPOM [8, 9]. Apart from this, there is poor governance in the data collection of drugs and distributors registered at BPOM [10]. This is also reproduced in violations that occur in the sale of counterfeit and expired drugs, other types of drugs that should not be done in pharmacies [11]. The problem must be resolved quickly by identifying the parties involved in the

drug distribution process in an integrated network so that it is easy to trace. Technology support is important to simplify the distribution process in recording data, providing data security, and traceability of transactions between related parties. This research proposes blockchain technology to be applied in the distribution process that occurs. Blockchain technology has the characteristics decentralization. traceability, transparency, security, automation, immutability, reliability in carrying out the distribution process in the pharmaceutical industry [12]. This blockchain technology has been implemented in many industries [13]. Blockchain technology provides certainty in the validation of the distribution processes recorded and is well integrated with each other. This makes the tracking process easier to do to reduce theft, forgery, and increase data security [14, 15].

The last few years of research that has occurred have only provided a foundation for developing theories on information resource management in distributed virtual organizations. This study also does not fully regulate the supply chain process of the pharmaceutical industry but only evaluates the framework for the development and production processes [16, 17].

This research will focus on building a drug distribution model in the pharmaceutical industry using blockchain technology. The model built can improve the pharmaceutical industry distribution system, which is more integrated with one another so that it can be trusted, accountable, transparent, and protected from the circulation of counterfeit drugs [18]. The model can help the government ensure the community health and safety by ensuring the drugs received are of good quality, thereby increasing public trust.

## 2. Theory

## 2.1. Supply chain Management

Supply chain management is the management process of the materials used to create products, the production process, and the final products final delivery [19]. The management is made a chain that is tied to each other, and it can be said that the supply chain. Supply chain management that is carried out as a whole will be an added value that is effective and economical in running a business. The positive impact that occurs is the company is able to know and ensure a product made from good materials from suppliers, the production process to ensure that the product is made to arrive properly and with quality in the hands of consumers [20]. Supply chain management integrates various key processes in the company so that it aligns all activities from suppliers to customers to provide cost reduction and flexibility in activities [21].

#### 2.2. Value Chain

The porter value chain is a value chain in which each activity will influence the each other to provide the companies competitive power or organization. Porter defines several five main activities, namely: incoming logistics, operations, outgoing logistics, marketing and sales, and services and support activities: procurement, technology development (including Research & Development), human resource management, and infrastructure (planning systems, finance, quality, management information, etc.) [22, 23]. The basic model of the Porter Value Chain Model is as follows:

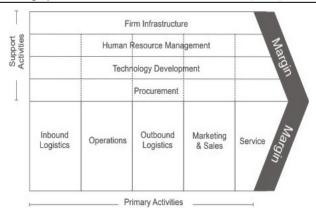


Figure 1: Value chain Porters [23]

#### 2.3. Blockchain

Blockchain consists of the words block and chain, which can be interpreted as blocks that are tied in chains to one another. Satoshi Nakamoto first introduced blockchain in cryptocurrency [24, 25]. Blockchain implements decentralized or distributed data storage. Blockchain has the characteristics of being immutable and append-only (can only be added). It is a distributed ledger, and all data is copied to network participants (nodes) [26, 27]. As time goes on, blockchain can be used in enterprise systems by providing a new touch in smart contracts [28]. Smart contracts are logic that is sequentially created by business processes to transact in the blockchain system based on an agreement between two people [26, 27].

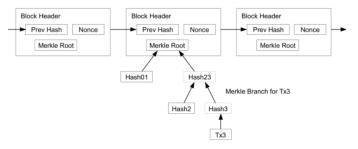


Figure 2. Blockchain [25]

#### 2.4. Good Distribution Practice

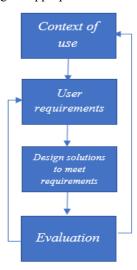
Good distribution practice (GDP) or in Indonesian country called "Cara distribusi obat yang baik" (CDOB). Good drug distribution methods are used to ensure that drugs are consistently produced and controlled to achieve quality standards in accordance with the intended use and required in the distribution permit and product specifications.

## 2.5. User-Centered Design (UCD)

User-Centered Design (UCD) is a framework in doing design by looking at the users point of view, and it should be the users point of view [28,29]. This UCD has the following steps:

- 1. Context of use is done to get what the user wants.
- 2. User requirements are made to adjust the design to the wishes of the user
- 3. Design solutions to meet requirements are carried out to find solutions in making a design based on the needs of the user.

Evaluation is the evaluation of the design from user feedback so that the design is appropriate.



## 3. Methodology

This research methodology with a qualitative approach and user center design techniques. The constructed model is based on literature studies and focus group discussions (FGD) with the pharmaceutical industry. This FGD with 4 domain experts from the division related to the drug distribution process, including the logistics department, the finished drug warehouse, marketing and sales, Quality Control, and Quality Assurance. Discussions were carried out with experts with several opportunities to ensure that the models design was in accordance with the pharmaceutical industry needs. In this discussion process, the experts said they agreed with the model being developed. With this validated model, it is possible to be applied in the pharmaceutical industry.

# 3.1. Context of Use

This stage searches for problems in users related to the pharmaceutical distribution process to the pharmaceutical wholesalers, and pharmacies. The problem finding was carried out with a forum discussion group on the pharmaceutical industry. This discussion forum was attended by marketing sales managers, the production planning and inventory control section, the finished drug warehouse. The problem that occurs is that many drug distribution processes that occur are not in accordance with government regulations. For example, there are still many pharmaceutical wholesalers that are not properly registered, drug distribution data are not well recorded, and each actor does not have integration. So, it requires technology that can handle problems. The author offers blockchain technology that is used to enable each related party to integrate data and information properly and record irreversible drug distribution data.

# 3.2. User Requirements

This stage will adjust the design to the wishes of the user by conducting interviews with a forum discussion group in related parties. From the interview results, each party has confirmed to agree to the model being developed. The model developed describes the distribution process well with blockchain technology.

## 3.3. Design solutions to meet requirements.

This stage re-validates the parties involved in the drug distribution process to get the distribution model built that meets the requirements.

#### 3.4. Evaluation

Evaluate the design from user feedback so that the design is in accordance with conducting back interviews with a forum discussion group in related parties. In addition, this evaluation can also get a view of the model being developed.

# 4. Analysis and Discussion

The development of a good drug distribution model is carried out with a user-center design approach, which is carried out in several stages. This study discussion relates to the model developed with the literature and based on the guidelines for good drug distribution established by the Republic of Indonesia Food and Drug Administration. This model starts from the value chain (outbound logistics, distribution, marketing and sales, and service), related stakeholders (warehouses, distributors, hospitals/clinics/pharmacies, drug stores, and end consumers/patients).

The blockchain technology that tells the data will be stored in the blockchain during the distribution process. Blockchain implementation in this distribution process begins in the pharmaceutical industry getting drug purchases from drug distributors and sending drugs back to distributors, and the data will be stored on the blockchain database, then the drug purchase process is also carried out by pharmacies, drug stores, and hospitals to distributors. The data will be stored in the blockchain. Consumers make drug purchases from pharmacies, drugstores, and hospitals. The data will be recorded in the blockchain database.

The last is the GDP Aspect in the industry, consisting of 9 aspects (quality management, management, personnel organizations, buildings and equipment, operations, self-inspection, complaints of drugs or presumed counterfeit drugs and process recall, transportation, distribution facilities based on contracts, documentation). The model developed can be seen in Figure 4.

The main business processes in the pharmaceutical industry are divided into 2 major areas, namely good manufacture practice (GMP) in Indonesia called "cara pembuatan obat yang baik" (CPOB) and Good distribution practice (GDP) in Indonesia called "cara distribusi obat yang baik" (CDOB). CPOB starts from the industry doing development and research on drugs that want to be produced. After that, purchase raw materials from suppliers and then make production. Production results will be stored in the finished drug warehouse. Meanwhile, CDOB starts from finished drugs ready for distribution to customers, from the pharmaceutical industry to pharmaceutical wholesalers, pharmaceutical wholesalers to health services (pharmacies, drug stores, hospitals). Further health services can distribute to the public. The complete picture of the CPOB and CDOB models can be seen in Figure 5.

# 5. Discussion

#### 5.1. Value chain

This value chain starts from an industrial warehouse, a storage place for drugs produced and ready to be produced. Detail process distribution:

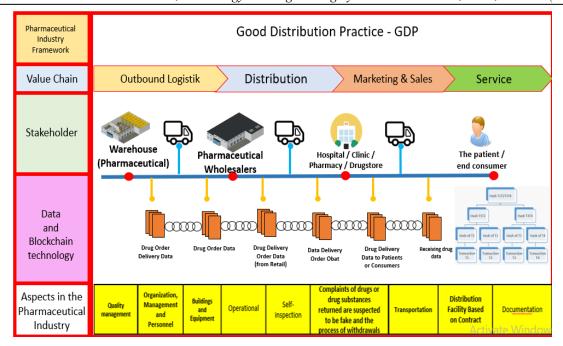


Figure 4: Good distribution Practice Model with Technology Blockchain

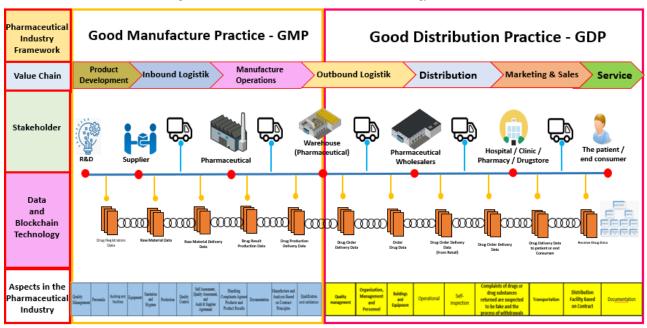


Figure 5: Good Manufacture Practice (GMP) and Good Distribution Practice Model with Technology Blockchain

- 2. The distribution process for distributors to retailers (Hospital / Clinic / Pharmacy / Drugstore) accepts drug orders whose data is recorded on the blockchain system. Then the distributor sends the drug according to the retailer order, and then the data is recorded into the blockchain system.
- 3. The distribution process occurs at the retailer (Hospital / Clinic / Pharmacy / Drugstore) with the end customer, and the data will be recorded into the blockchain system.

## Outbound logistics

Outbound logistics are activities that involve the distribution of finished products to customers. For example, sending an existing car via a service to car dealers is an outbound logistics activity. Inbound Logistics refers to the transportation, storage, and delivery of goods that enter the business. Outbound Logistics refers to the same for goods going out of business. Inbound and outbound logistics combine in supply chain management, as managers seek to maximize distribution network reliability and efficiency while minimizing transportation and storage costs. Understanding the differences and relationships between inbound and outbound logistics can help develop a comprehensive supply chain management strategy.

## Distribution

Distribution is a marketing activity carried out by distributors or intermediaries to deliver goods or services from producers to consumers. Delivery of goods can also be from the manufacturer, industry, or manufacturer to retailers or retailers.

## Marketing and sales

Marketing acts as a think tank that designs product development and marketing strategies. Sales are a team implementing the promotional strategy to increase product sales.

#### Service

Service is done to keep Consumers can have the interest to Return to buy into a sale. Thus it is necessary to provide services to Consumers well and in accordance with the demands of Consumers.

#### 5.2. Stakeholder

Stakeholders are parties involved in the distribution process in the pharmaceutical industry where there is a pharmaceutical industry (drug maker and provider), pharmaceutical wholesalers (who are parties who supply drugs to other parties, including the pharmaceutical traders themselves and retailers. Hospital/Clinic/Pharmacy/Drugstore) is a service facility provided by the government as a drug distributor to end consumers or patients. And most recently, consumers who use drugs later.

# 5.3. Data and Blockchain Technology blockchain

Transaction data that occurs during drug distribution in the pharmaceutical industry supply chain will be recorded into the blockchain system to ensure data can be stored safely and adequately and accessed by parties tied to this drug distribution network.

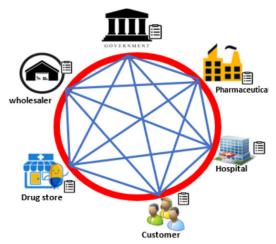


Figure 6: Pharmacy distribution model with blockchain [30]

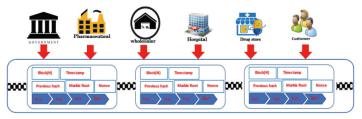


Figure 7: Transaction model distribution of pharmaceutical drugs with blockchain [30].

- Timestamp, which is when the block is created in
- UNIX time, which is the number of seconds that it has
- applies when the block is formed.
- Distribution data, namely the number of distribution processes carried out on each party.
- Node ID, namely the identity of the node, which is the public key of existing nodes.
- Prev. Hash is the hash of the previous block.

# 5.4. Aspect in the pharmaceutical industry

The drug distribution process needs to be maintained and controlled to provide good quality drugs and in accordance with the standards set by the government. This can meet the health and safety of the community. For this reason, this quality can be maintained with a guideline for good drug distribution based on Regulation of the Drug and Food Supervisory Agency Number 9 of 2019 concerning Technical Guidelines for Good Drug Distribution Methods [4] including:

## 1. Quality Management.

The quality system developed must be completely documented and monitored for its effectiveness. There must be a control system in the system changes covering the principles of quality risk management.

## 2. The organization, management, and personnel.

Implementation and management of a good quality management system as well. The correct distribution of drugs and/or drug substances is very dependent on the personnel who run it. There must be sufficient and competent personnel to carry out all tasks responsible for the distribution facility. Management must appoint a person in charge of the distribution facility. According to the laws and regulations, the person in charge must be a pharmacist who meets the qualifications and competencies. The pharmacist who gets delegation is obliged to report the activities carried out to the person in charge. The person in charge has duties, including:

# 3. Buildings and equipment.

Buildings and equipment to ensure the protection and distribution of drugs and/or medicinal substances. Buildings shall be designed and adapted to ensure that good storage conditions are maintained, have adequate safety, sufficient capacity to allow proper storage and handling of drugs, and that storage area are equipped with adequate lighting to enable all activities to be carried out accurately and safely.

# 4. Operations.

All actions taken by distribution facilities must ensure that the identity of drugs and/or medicinal ingredients is not lost. Their distribution is handled according to the specifications listed on the packaging. Distribution facilities must use all available devices and methods to ensure that the source of drugs and/or drug

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ingredients received comes from the pharmaceutical industry and/or other distribution facilities with licenses in accordance with statutory regulations to minimize the risk of drugs/or counterfeit drugs ingredients. Enter the official distribution chain.

## 5. Self-inspection

Self-inspection must be carried out to monitor implementation and compliance with CDOB compliance and follow up on necessary corrective steps.

6. Complaints on drugs and or returned drug ingredients, suspected to be fake and withdrawn.

All complaints and other information about potentially defective drugs should be collected, reviewed, and investigated according to written procedures. The responsible personnel must approve drugs to be resold in accordance with their respective authority.

# 7. Transportation.

The transportation process must apply adequate transportation methods. Medicines must be transported under storage conditions according to the information on the packaging. Appropriate transportation methods should be used, including transportation by land, sea, air, or a combination of the above. Whatever transportation is chosen, it must ensure that the drug does not undergo changes in conditions during transportation, which can reduce quality. A risk-based approach should be used when planning transportation routes.

#### 8. Facility-based on the contract.

All contract activities must be in writing between the contract giver and contract accepter, and each activity must comply with the CDOB requirements.

#### 9. Documentation.

Good documentation is an important part of a quality management system. Written documentation should be clear to prevent oral communication errors and facilitate tracing, among other things, batch history, instructions, and procedures.

#### 6. Conclusion

This study analyzes the application process of blockchain technology in the pharmaceutical industry in the distribution process. The process carried out shows that the application of blockchain technology helps the process carried out in the process of drug distribution carried out from the pharmaceutical industry (drug warehouse), which is distributed to distributors and retailers to consumers. Blockchain helps record all transactions that occur from related parties. Transactions that are recorded will be ensured by the characteristics of the blockchain, namely immutable, distributed, and ensuring data security from irresponsible attacks. With another guarantee from blockchain technology, there is traceability of transactions that occur. After developing a good drug distribution model with blockchain, we will build a prototype to prove the model described can be used by the pharmaceutical industry.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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# Study of Thermo-Physical Characteristics and Drying of Araucaria Wood from the City of El Jadida, Morocco

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Drying

### ABSTRACT

The aim of this study is, on the one hand learn about this type of wood, and on the other hand, is to study the processes the thermophysical characterization of araucaria wood from the city of el Jadida, Morocco, and on the other hand, will study the processes related to evaporation. Wood is defined industrially as an anisotropic and heterogeneous material formed over many years of a tree's life. The anatomical study of wood generally involves the examination of three directions of reference, the axial, radial and tangential directions. And a study of the constituent elements of wood being oriented in several directions, it follows from experience that its thermal properties differ in the longitudinal, radial or tangential direction, where thermophysical tests are carried out at wood moisture contents between 10 and 11%. Concerning the thermal properties, study highlighted, the determination of thermal conductivity, specific heat, thermal diffusivity and then the thermal effusivity of araucaria wood at different temperatures: 25°C, 35°C, 50°C and 60°C. The results are obtained experimentally by a device called "CT-Metre". He illustrated that this kind of wood is more conductive of heat in the longitudinal direction than the radial and tangential directions. Also, have determined the evaporation rate under well determined conditions, chose an enclosure to keep the set temperature, and then add NaCl to keep humidity at 75%, which also gives important results.

### 1. Introduction

This type of wood called Araucaria is one of the three genera of plants in the Araucariaceae family. This type comes from its name in the region of Araucania " Arauco " in Chile where two species of this type originate. The araucaria is also called " Chilean pine ". It has been around for several years. Fossil remains indicate that during the Mesozoic period they were abundant in the southern hemisphere [1].

Araucaria tree (Figure 1.) resembling pine trees with leaves in needles or triangular scales giving them a very special appearance. It was previously very popular as a decorative tree in public or

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private gardens in Europe. In addition, the Araucaria fir is a large tree, with a straight trunk and very spreading low branches, which can reach more than 60 m in height in its natural state. The diameter of the trunk will hardly exceed 1.50 meters, its average density at 12%: 490 kg / m3 [2, 3]. In this article have treated the thermophysical properties such as thermal conductivity, specific heat per unit of volume, thermal diffusivity, thermal effusivity, this characterization done at different temperatures (25°C, 35°C, 50°C and then 60°C) and then determine humidity on the wood sample called `` Araucaria ", the sample of a rectangular sizing (79.37×77.66×82.10 mm) . Also determined the evaporation rate on a small piece of a rectangular sample of wood with a surface section of (S = 6.25 cm2) and (h = 5 cm) in height, the sample are

first well dried in an oven at temperature 60 °C until the weight is normalized. The impregnations are applied to bare test tubes. They are placed perpendicularly on the grid, in a tank at the bottom of which the level of distilled water is kept constant throughout the duration of the experiment. The measurements of the thermal characterization part were obtained by a CT-Metre device at the Laboratory of Thermodynamics - Energy, Energy Center, Faculty of Sciences, Mohammed V University, Rabat, Morocco. The device used allows the thermal conductivity and specific heat to be determined experimentally in accordance with standard NF EN 993-15 of 2005. In addition, in our team are interested in thermal characterization of materials: wood, concrete, ceramic, etc. [4-11].

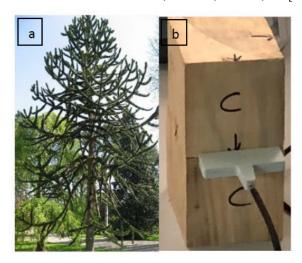


Figure 1: a) Araucaria tree, b) Araucaria samples

# 2. Assembly presentation

To measure the thermal conductivity of a material is effected by conductimeter using a device "CT-metre" linked by accessories such as probes solid materials (using ring probe) and liquids (using wire probe) In order to allow us to evaluate thermal conductivity and specific heat volume. A glove box made up of a thermocouple which is used to fix the temperature and an interface which couples the assembly with a computer in order to display and examine the digital measured values.

The CT-Metre (Figure 2.) device, easily transportable, was to make calculations in order to allow to evaluate with precision, the thermal properties of a certain number of materials, such as: powdered substances, bitumen, earth, cellular concrete, rocks, complex products or resins, brick.

The mechanical and electrical properties of the control unit:

• Power delivered for the ring probe: 0 to 2.5 W

Heating time: 400 s
Measure time: 500 s
Resistance: 2.5 ohm

• Dimension of the cabinet: 400 \* 145 \* 260 (mm)

Weight of the box: 8 Kg

Mains power supply: 230Vac / 50-60 Hz

The ring probe consists of a flexible printed circuit (0.2 mm thick - 60 \* 90 mm), which is intended to be inserted between two flat pieces of the sample to be measured (their surfaces have been corrected beforehand).

The glove box plays a role in preserving the temperature variations of a sample in our case the wood sample (Araucaria), the latter composed of three materials linked to each other and each giving their function is the following: a contact thermometer which regulates the requested temperature, burning light bulbs during launching of the sample in the glove box to heat the sample then a fan which stirs the heat in the box.



Figure 2: Launch of Araucaria samples in CT-Metre device

### 3. Development of the experiment and drying kinetics

When the samples are at their saturated porosity, the evaporation experiments are carried out at the end of the capillarity experiment. They are packaged in neoprene bags so as to leave the upper face in contact with the ambient environment. The seal is reinforced with Teflon tape. These test specimens are placed to dry in a hermetically sealed enclosure: they are rectangular parallelepiped, with dimensions of 30 cm high, 40 cm long and 35 cm wide. Inside, a double cover located 5 cm from the bottom, limits the upset of the medium during openings, which is necessary for the weighing of the test pieces (Figure 3).

The experiment is applied in an enclosure whose air is conditioned where the temperature is kept constant is 22, and in which a brine maintains the medium at a constant relative humidity. In our experiment chose the NaCl salt which gives a relative humidity of 75% under the conditions of our experience. Scales are then run regularly until constant sample weight. The tank is hermetically closed, which makes it possible to maintain a humidity close to saturation and to cancel the superposition of evaporation phenomena.

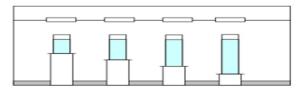


Figure 3. Diagram of an enclosure used for the drying tests

# 4. Results and interpretation

### 4.1. Thermal conductivity

Table 1: Experimental values of thermal conductivity as a function of temperature at different temperatures of a sample of a three-sided araucaria

Direction	25°C	35°C	50°C	60°C
Longitudinal	0,314	0,318	0,333	0,352
Radial	0,219	0,219	0,227	0,242
Tangential	0,192	0,196	0,205	0,229

From Table 1, can plot a thermal conductivity profile by software as a function of different temperatures of a wood specimen of the genus araucaria in three directions:

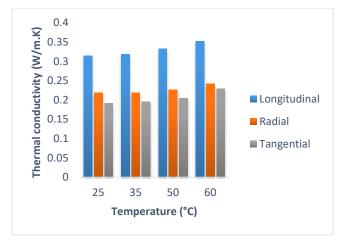


Figure 4: Thermal conductivity at different temperature for the three-way araucaria sample

Can see in Figure 4, which displays the variation of thermal conductivity according to different degrees of temperature indicating this type of wood called araucaria, that the thermal conductivity is higher on the longitudinal axis than the other radial and tangential axes hence this type of wood is a heat conductor in the axial direction (Longitudinal).

### 4.2. Volume specific thermal heat

Table 2. Experimental values of specific heat by volume  $(KJ/m^3.K)$  as a function of the temperature at different temperatures of the sample of three-sided Araucaria

Direction	ection 25°C 35		50°C	60°C
Longitudinal	1564	1559	1697	1767
Radial	844	844 844 870		927
Tangential	780	818	890	1113

From Table 2 can plot by software a specific thermal profile for each unit volume at different temperatures of araucaria wood specimen on the three directions:

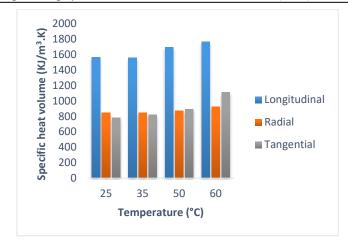


Figure 5: Experimental effect of temperature on the specific heat state of a sample of three-sided Araucaria

It can be seen from Figure 5 which presents the profile of the specific heat by volume per unit of volume at different degrees of temperature on the araucaria sample, that the a specific heat by volume per unit of volume is higher at a given temperature of 60 °C on the longitudinal axis of the other two radial and tangential axis, it almost degrades following the heat.

# 4.3. Thermal diffusivity

Thermal diffusivity characterizes the speed of heat propagation by conduction in a material, it depends on thermal conductivity, and the specific heat volume of a given material [13]:  $D = \lambda / C$ 

With: C (J/K.m<sup>3</sup>), the following semi-experimental values of thermal diffusion D (m<sup>2</sup>/s) are thus obtained.

Table 3: The experimental values of thermal diffusivity as a function of temperature at different temperatures of a sample of three-sided Araucaria

Direction	25°C	35°C	50°C	60°C
Longitudinal	2,00E-07	2,03E-07	1,96E-07	1,99E-07
_				
Radial	2,59E-07	2,59E-07	2,61E-07	2,62E-07
Tangential	2,46E-07	2,39E-07	2,30E-07	2,05E-07

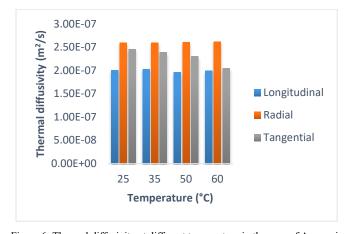


Figure 6: Thermal diffusivity at different temperature in the case of Araucaria sample on three faces

From Table 3, can use software to plot the variation in thermal diffusivity at different temperatures for the araucaria wood sample on the three axes:

It can be seen from Figure 6 which shows the thermal diffusivity according to different temperature bottoming out (25°C, 35°C, 50°C and 60°C) applied to the sample of araucaria wood, it is observed that thermal diffusivity is higher on the radial axis than the other two tangential and longitudinal axis.

# 4.4. Thermal effusivity

The thermal effusivity of a material characterizes its ability to exchange thermal energy with its environment. It is expressed by the following relation [14-17]:  $E(J/m^2. \text{ K. s}^{1/2}) = \sqrt{\lambda \rho c}$ 

From this relation obtain the following semi-empirical values for the thermal effusivity  $E\left(J/m^2.K.s^{1/2}\right)$  the measurements given in Table 4.

Table 4: Semi-empirical results of thermal effusivity as a function of temperature at different temperatures for three-sided Araucaria sample

Direction	25°C	35°C	50°C	60°C
Longitudinal	7,01E+02	7,04E+02	7,38E+02	7,89E+02
Radial	4,30E+02	4,35E+02	4,49E+02	4,84E+02
Tangential	3,87E+02	4,00E+02	4,14E+02	4,57E+02

From Table 4, can use software to plot the variation in thermal effusivity at different temperatures for the araucaria wood sample in the three directions.

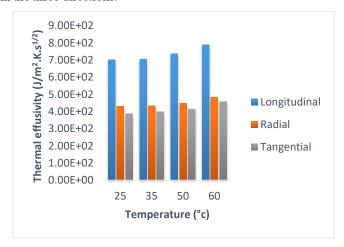


Figure 7: Thermal effusivity at different temperature in the case of a three-sided Araucaria sample

It can be seen from Figure 7, shows the thermal effusivity on the temperature according to different degrees of temperature, for the wood of araucaria, that the thermal effusivity increases on the longitudinal axis of given temperature of  $60^{\circ}$ C equivalent to  $7.89E + 02 \text{ (J/m}^2.\text{K.s}^{1/2})$  than the other two radial and tangential axes.

## 4.5. Humidity level

To measure humidity be accomplished by relation (I.1), after taking steps such as weighing in an analytical balance and drying in an oven for at least 72 hours so that the mass remains stable.

First measure the mass of the araucaria sample (m<sub>h</sub>). After drying, the anhydrous mass (m<sub>0</sub>) is calculated, and the humidity or water content is expressed by the following expression:

$$H_u = \frac{m_h - m_0}{m_f} \times 100 \tag{1}$$

From the numerical calculation, get the moisture content of our studied sample is given in Table 5. These samples were studied in rectangular shapes, each sample is divided into two, and then proceed to heat treatments in the 'oven at 40°C for 72 hours to reduce the water content.

Table 5: Humidity level of the araucaria sample

Mass (g)	Dim	ension (mm)		Humidity (%)		Density (kg/m³)
320.50	R	L	Т	Dry	Raw	633.399
	79.37	77.66	82.10	10,79	9,73	

From the measurements in Table 5 derive Figure 8:

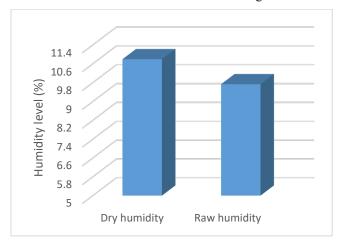


Figure 8: Humidity profile for araucaria wood

### Evaporation of the araucaria sample

Table 6: Drying kinetics measured on the araucaria sample after capillary saturation under 75% relative humidity, a temperature of 22  $^{\circ}$ C and without air agitation.

Relative	Flux	Critical	Saturation
humidity		saturation	time critique
H.R 75%	F (g.cm <sup>-2</sup> .h <sup>-1</sup> )	S <sub>c</sub> (%)	$t_{Sc}(h)$
araucaria	-2,2.10-3	76,4	140

According to Figure 9 which shows the evaporation kinetics curve of the araucaria sample at 75% relative humidity (HR), sample 5 cm high and 6.25 cm<sup>2</sup> of surface, can decompose this curve in three stages, the first stage which is linear has a constant flux F = -2.2.10-3 g.cm<sup>-2</sup>.h<sup>-1</sup> and has a critical saturation time ( $t_{Sc}$  (h)) 140 h, the critical saturation in this sample is 76.4%, from the point  $S_c$  beginning second stage Which is characterized by a curve not straight, by a flow decreases with time, and then the third stage its curve is linear has a very weak flow constant which vanishes over time

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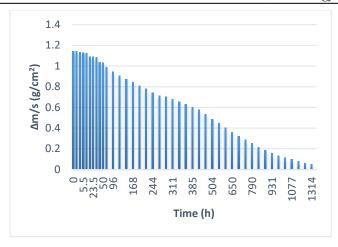


Figure 9: Evaporation kinetics curve of the araucaria sample at 75% relative humidity, test tube 5 cm high and 6.25 cm² in area

### 5. Conclusion

After this thermal characterization study as well as the drying on the sample of araucaria wood from source the city of el Jadida, Morocco, conclude on the one hand that the thermal conductivity and also the specific heat per unit volume is increased at a temperature of  $60^{\circ}\text{C}$  on the longitudinal direction than the other two axes radial and tangential which indicates that this kind of wood is heat conductive on the axial axis (longitudinal), and on the other hand can summarize the results of wood drying in three parts, firstly, the evaporation rate (F1) is stable, (S<sub>r</sub>) depends on the relative humidity, the weight loss is constant but should be negligible.

### Nomenclature

H.R.: Relative humidity (%)

F: Flux (g.cm<sup>-2</sup>.h<sup>-1</sup>)

S<sub>c</sub>: Critical saturation (%)

t<sub>Sc</sub>: Critical saturation time (h)

 $H_u$ : Humidity expressed in (%)

 $m_h$ : Mass of the wet sample (Kg)

 $m_0$ : Mass of the sample after conservation in the oven (Kg)

 $\lambda$ : Thermal conductivity of the material (W m<sup>-1</sup> K<sup>-1</sup>)

 $\rho$ : The density of the material (kg m<sup>-3</sup>)

c: The thermal mass capacity of the material (J kg<sup>-1</sup> K<sup>-1</sup>)

E: Thermal effusivity (J / m<sup>2</sup>.K.s<sup>1/2</sup>)

D: Thermal diffusivity (m<sup>2</sup>/s)

C: Volume specific thermal heat (J / K. m<sup>3</sup>)

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# Factors Affecting Behavioural Intention to Shop in Self-Service Retail Case Study: JD.ID X Mart

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### ABSTRACT

This paper aims to measure the acceptance level of Indonesian customers to JD.ID X retail and to reveal the driving factors of behavioral intention to shop at the retail. JD.ID X is new retail that implements a new shopping technology called Just walk-out technology (JWOT) also known as retail without a cashier. JWOT is one of the latest innovations in the retail business that draws the authors intention as with this technology the shopping experiences becomes more efficient, effective, and enjoyable. We, therefore, examine some constructs related to this characteristic which are then classified as utilitarian and hedonic motivation. The method used in collecting data for this research is by distributing questionnaires through the Google form. Data is analyzed using Smart PLS 3.2.9. The results of this study indicate that there is a significant direct effect between automation, security/privacy risk, hedonic motivations on behavioral intention to shop at JD.ID X Mart. On the other hand, trust and utilitarian motivations do not have a significant direct effect on the dependent variable. Another finding is that, whilst trust does not mediate automation to the dependent variable, hedonic motivation shows a significant intermediating role between automation and the behavioral intention to use.

### 1. Introduction

# 1.1. The development of the retail industry in Indonesia

Retail is an important chain in the process of distribution of goods and is a chain in a distribution process. Through retail, a product can meet directly with its consumers. Based on data from the Indonesian Retail Entrepreneurs Association (Aprindo), the value of modern retail sales in 2016, 2017, and 2018 reached Rp205 trillion, Rp212 trillion, and Rp233 trillion, respectively. Whereas in 2019 modern retail sales are estimated to reach Rp256 trillion or grow by around 10% from last year's realization [1].

The modern market is the main driver of the development of modern retail in Indonesia. In 2004 - 2008, Modern Market turnover grew by 19.8%, the highest compared to other modern retail formats. Turnover of Department Stores, Specialty Stores, and other modern retail formats increased by only 5.2%, 8.1%, and 10.0% per year [2].

Progress in the economy has contributed to the development of modern markets and retail businesses in Indonesia. The growth of the middle class in the country encourages increased investment

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interest and a passion for shopping. The World Bank states the number of middle-class populations in Indonesia in 2010 amounted to 56.5% of the total population. This figure has increased sharply compared to 1999 data when the number of middle class in Indonesia was estimated at 25% of the total population [3].

The retail network in Indonesia is currently growing, especially with the existence of modern retails. As a consequence, the rivalry between the retailers is also growing. Retailers do not want to just stand idly as a place to sell goods from other manufacturers. Many retailers are enthusiastic about creating innovations in shopping at their retail. One of them is a breakthrough in the retail industry which is retail without a cashier which is also known as Just walk out technology (JWOT). This technology combines the power of artificial intelligence (specifically machine learning in computer vision) that can track what items are taken on the shelf.

This shopping technology makes everyone shop calmly, without having to queue long at the cashier. Because all transactions are done automatically. Amazon Go in the United States is one of the retail of this kind. In Indonesia, in the year 2019, JD.ID X Mart a retail chain under PT. The National Joint

Retail group was launched implementing the technology and business process similar to Amazon Go.

This research aims to examine costumer's acceptance of the technology and retail in Indonesian context. The authors conducted a preliminary survey by interviewing several visitors at the JD.ID X Mart store. From this preliminary study, it was revealed that two main factors responsible for the people willing to use these services, namely IT and non-IT factors. The IT factor includes the implementation of the latest technology in Artificial Intelligence techniques such as face recognition and RFID technology that result in customers feel more effective and efficient shopping. As for the non-IT factor, the customer feels comfortable shopping at JD.ID X Mart because the price offered is also relatively cheaper than other retail stores, the location of JD.ID X Mart is in a shopping center that is easy to access from any part of Jakarta.

### 1.2. JD.ID and JD.ID X Mart

JD.ID is an e-commerce owned by a company PT. National Joint Retail and operates in Jakarta, Indonesia. JD.ID develops the mission of "make the joy happen", which is to bring happiness to all customers in Indonesia by providing reliable, fast, and safe services to choose a range of original quality products at competitive prices.

JD.ID's business is growing very rapidly. The number of products offered grew rapidly from less than 10,000 SKUs in 2015 to around 100,000 SKUs at the end of 2016. JD.ID also provides shipping services that reach 365 cities throughout Indonesia with thousands of fleets ready to deliver directly to JD.ID customers. According to iPrice's report, JD.ID is ranked 6th out of the top 10 e-commerce sites in Indonesia [4].



Figure 1: Largest E-Commerce in Indonesia During Q4 2018 (Source: iPrice)

Seeing the rapid development of e-commerce on Figure 1, this makes e-commerce always create innovations for the benefit of the community. That is what e-commerce JD.ID does. E-commerce JD.ID announced that it has presented a retail shop technology operating without cashier in Indonesia called JD.ID X Mart. As the most sophisticated retail store in Indonesia, JD.ID X Mart comes by offering a futuristic shopping concept with the support of artificial intelligence (AI). In this shop, consumers can experience shopping by utilizing various advanced technologies such as face scanners, radio-frequency identification (RFID), and non-cash payment methods. The products offered are available exclusively at JD.ID X also comes with special prices and consists of various popular products, including the fashion category for men and women, cosmetics, accessories and beauty, non-

electronic household products, and daily needs. Here is the process to shop at JD.ID X Mart as can be seen on figure 2:



Figure 2: The processes of JD.ID X Mart

#### 2. Literature Review

# 2.1. Just Walk Out Technology

Just walk out technology is an expression of smart shopping technology where the technology can automatically detect when a product is taken off the shelf and when the product is returned to the rack and can track the product in a virtual cart. When we have made the payment, we can just leave the store. This self-checkout shopping technology offers various kinds of expertise in shopping and makes shopping more effective and efficient.

The biggest reason for customers to use self-checkout machines themselves is because of the ease of payment and payments become more effective and efficient. Some people don't want to interact with cashiers and prefer to scan their items. In short, this technology has been attractive to the community.

With the development of technology, retailers are always developing innovation to create a new technology to make it easier for people to shop. One of them is just to walk out of technology innovation. There are many technological functions of this just walk out technology such as:

## Sensor Fusion

The fusion sensor is a method of combining two different types of sensors that have almost the same characteristics to get a new function. One function of sensor fusion is to get a comparison between two combined sensors.

## Deep Learning

Deep learning is another type of Machine Learning, it is inspired by the function of our brain cells called neurons that lead to the concept of artificial neural networks (ANN). Just walk out technology is one example of deep learning. Other examples of the application of deep learning are face recognition, human speech recognition and translation (google translate by voice), driver assistance.

### • RFID Tag

RFID or can also be called Radio Frequency Identification is a wireless-based identification machine that allows data retrieval

without having to touch such as a barcode or magnetic card. This tool uses an electromagnetic radiation engine to transmit codes.

### • Computer Vision

Computer Vision is how a computer/machine can see. Computer vision is a field that includes methods for obtaining, processing, analyzing, and understanding visual data such as images and videos. The main purpose of Computer Vision is that the computer or machine can mimic the perceptual abilities of the human eye and brain, or even be able to outperform it for certain purposes

### 2.2. Related Works

This research was conducted at retail stores that have a shopping process similar to Amazon Go. The author in [5] conducted a research to identify the main features of the stores, and interview to some Amazon Go users and staffs to reveal the factors that motivate someone to use the channel. The shopping experience is designed for those who don't like it standing in the payment line. Profits go to Amazon by eliminating check out personnel. Advanced technology tracks their purchases, allows them to leave the store without a physical check-out, and automatically withdraws a certain amount of money from preregistered accounts. This paper also reports on the results of the author's interviews with several visitors. One relevant finding is that nearly all respondents agree that the automatization implemented by Amazon go brings many benefits and convenience to their shopping experience.

The researcher in [6] attempts to find hedonic and utilitarian motivational indicators that can influence UK wholesale consumers to adopt and use proposed new features of mobile applications in stores. The results of the study support that utilitarian motivation to shop for groceries includes time convenience, performance expectations and information availability. For hedonic motivation, the attributes supported include idea motivation, personalization, value motivation and experiential shopping.

The author explore the same problem, namely understanding the factors that encourage buyers to shop at a JWOT retail in Thailand similar to [7]. From this study, it is found that the original constructs derived from the TAM model significantly influence the desire to shop at the retail. Researchers also found that perceived entertainment value, trust, and technology anxiety do not have a significant role in the decision to use the JWOT.

Utilitarian and hedonics motivation in shopping has also been examined by [6]. In their paper the authors emphasized the utilitarian elements of efficiency, personalized services and convenient operation process were shown to be the dominant factors.

The effect of smart technology to customer dynamics and customer experience has been also be investigated by [8]. Their findings show that the commitment to learn plays a critical role to explain the behavioral intention, customer participation, customer dynamics and customer experience.

The researcher in [9] employed an extended IS success model to investigate the failure of self-service technology implementation. The author found that the individual technology anxiety and the need for the personal interaction became major factors affecting the technology acceptance.

### 3. Methodology

#### 3.1. Research Model

In this study we used a combination model taken from the paper "User acceptance of smart home services: An extension of the theory of planned behavior" on figure 3 and "An In-Store Mobile App for Customer Engagement: Discovering Hedonic and Utilitarian Motivations on figure 4

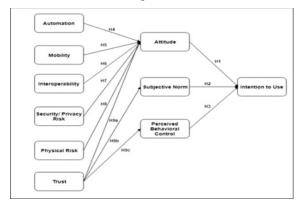


Figure 3: Paper research model "User acceptance of smart home services: An extension of the theory of planned behavior"

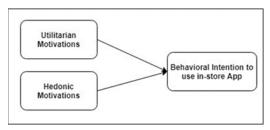


Figure 4: Paper research model "An In-Store Mobile App for Customer Engagement: Discovering Hedonic and Utilitarian Motivations".

The reason for combining the two models of the paper is because according to the results of the initial interview with the user/consumer of JD.ID X Mart is that the user/consumer wants to shop at JD.ID X Mart due to IT factors and non-IT factors. Examples of IT Factors are from the Artificial Intelligence technology side and the security system application. While examples for non-IT factors are users/consumers feeling happy shopping at JD.ID X Mart, feeling shopping at JD.ID X Mart can save more time. Therefore we adopt the model of the two paper models. After looking at each of the variables in the two models, some indicators do not match the model obtained from these two papers. For the Mobility, Interoperability, and Physical Risk variables, we don't use these variables because these variables are not by this study. The definition of Mobility and Interoperability is a system/application that can be done anywhere and can be remote anywhere. Humans have control/control of the system. Whereas in this research, the JD.ID X application can only be accessed and controlled when entering the JD.ID X Mart store and the customer has no control over the application. For Physical Risk this means

that the possibility of smart home users can endanger themselves or others. This is not following this study because shopping at JD.ID X Mart is not dangerous because the customer only interacts with JD.ID X system and application. Therefore, the writer remodifies the model for the removal of several indicators so that it becomes a model like the picture below:

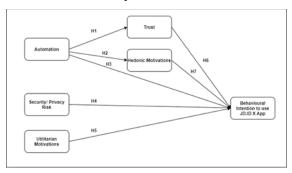


Figure 5: Research Model

As seen on figure 5, the hypotheses in this study include:

H1: Variation Automation has a significant effect on the variable Trust in shopping at JD.ID X Mart.

H2: Variable Automation has a significant effect on the Hedonic Motivations variable in shopping at JD.ID X Mart.

H3: Variable Automation has a significant effect on Behavioral Intention to use JD.ID X App in shopping at JD.ID X Mart.

H4: The Security / Privacy Risk variable has a significant influence on the Behavioral Intention to use JD.ID X App variable in shopping at JD.ID X Mart.

H5: Utilitarian Motivations Variable has a significant influence on the Behavioral Intention to use JD.ID X App variable in shopping at JD.ID X Mart.

H6: Trust variable has a significant influence on Behavioral Intention to use JD.ID X App in shopping at JD.ID X Mart.

H7: The Hedonic Motivations variable has a significant effect on the Behavioral Intention to use JD.ID X App variable in shopping at JD.ID X Mart.

H8: Trust variables have a significant mediating role between the Automation variables and the Behavioral Intention to use JD.ID X App.

H9: Hedonic Motivations has a significant mediating role between the Automation variables on Behavioral Intention to use JD.ID X App.

H10: Trust and Hedonic Motivations together have a significant mediating role between the Automation variable on Behavioral Intention to use JD.ID X App.

The questionnaire was made using a Likert scale with interval types. This Likert scale relates to statements about someone's attitude towards something, such as agreeing or disagreeing, happy or not happy, and good or not good. On a Likert scale, each item scale has five categories, namely "strongly disagree" to "strongly agree". To run the analysis, each statement is given a numerical score, ranging from 1 to 5, as follows:

- 2 = disagree
- 3 = Quite Agree
- 4 = Agree
- 5 = Strongly Agree

To determine the number of samples in the study, the authors used the Slovin formula. From the calculation of the Slovin formula above it can be concluded that the minimum number of samples in this study is a total of 400 samples.

This paper running data in 2 ways, namely the outer model and the inner model. Outer models are done by testing convergent validity, discriminant validity, and reliability testing. Convergent validity tests can be seen with the outer loading value and AVE (Average Variance Extracted). Discriminant validity test can be assessed by cross-loading. While the reliability test can be assessed with the Cronbach's alpha value. The inner model is done by testing R2 and Path Coefficient.

# 3.2. Operational Variable (Question of questionnaire)

Here are the questions to collect the data to conduct this study:

Table 1: Question of questionnaire

No	Construct	Item No.	Indicator
1	Automation	ATM1	I feel comfortable
	(ATM)		shopping at JD.ID X
			Mart because the
			technology services
			provided allow me to
			actively shop without
			human intervention.
		ATM2	Using artificial
			intelligence technology
			at JD.ID X Mart makes
			shopping less
			complicated.
		ATM3	The Artificial
			Intelligence technology
			at JD.ID X Mart makes
			shopping even more
			time-saving.
2	Security/	SPR1	I don't feel worried
	Privacy risk		about shopping at
	(SPR)		JD.ID X Mart by using
			the JD.ID X application
			because of its strong
			security system.
		SPR2	I do not feel any
			personal data leak when
			shopping using JD.ID
			X.
		SPR3	I feel that internet
			hackers (hackers)
			cannot control my
			payment account data

No	Construct	Item No.	Indicator
			when shopping using the JD.IDX application.
3	Trust (TRS)	TRS1	I feel that JD.ID X
3	Trust (TKS)	1131	Mart's AI technology
			services are reliable.
		TRS2	I feel confident when
		11.02	using JD.ID X Mart's
			AI technology services.
		TRS3	I feel JD.ID X Mart's
			AI technology services
			can meet my
			expectations in
			shopping.
		TRS4	I believe the products
			and services offered by
			JD.ID X Mart are of
4	Utilitarian	UMT1	high quality Using the JD.ID X
_	Motivations	OMIT	application when
	(UMT)		shopping in a store
			makes shopping
			activities less time-
			consuming.
		UMT2	Using the JD.ID X
			application makes me
			shop according to my
			shopping preferences.
		UMT3	Using the JD.ID X
			application when
			shopping at JD.ID X Mart allows me to
			access relevant product
			information.
		UMT4	Shopping at JD.ID
			XMart makes the
			shopping process
			complete faster.
5	Hedonic	HMT1	Shopping at JD.ID X
	Motivations		Mart is an adventure
	(HMT)	HATTA	for me.
		НМТ2	I enjoy shopping at JD.ID X Mart using the
			JD.ID X Mart using the JD.ID X application.
		НМТ3	I feel happy when I
			manage to shop at
			JD.ID X Mart
		HMT 4	I feel proud to be able
			to shop at JD.ID X
			Mart
6	Behavioural Intention (BIT)	BIT1	I find it useful to shop at JD.ID X Mart.
		BIT2	I'm planning to shop at
			JD.ID X Mart in the
			near future
		BIT3	I predict that I will be
			shopping at JD.ID X  Mart in the coming
			month.
	l		monui.

No	Construct	Item No.	Indicator
		BIT4	I intend to do some shopping at JD.ID X Mart in the months to come.
		BIT5	I will recommend to my friends to shop at JD.ID X Mart

### 4. Result and Discussion

### 4.1. Respondent Profile

In this part of the respondent's profile, the author will display respondents in terms of demographics based on gender, age range, type of work, intensity of respondents shopping at JD.ID X Mart and from where respondents received information on the store JD.ID X Mart.

# a. Profile of Respondents by Gender

Based on the results of the questionnaire collection on figure 6, it can be seen that the highest number of respondents is female gender as many as 203 respondents (55%), while respondents with male gender are 169 respondents (45%).

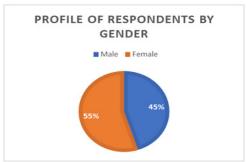


Figure 6: Respondents by Gender

# b. Profile of Respondents Based on Age Range

Based on the collection of questionnaire results on figure 7, it can be known that based on age range, the highest number of respondents is 21-29 years old with 156 respondents (42%). While respondents with an age range of 30 - 39 years were 84 respondents (23%), an age range of 18-20 years were 73 respondents (20%), an age range of 40 - 49 years were 47 respondents (12%), age range 50 - 59 years as many as 12 respondents (3%) and no respondents from the age range of more than 60 years.

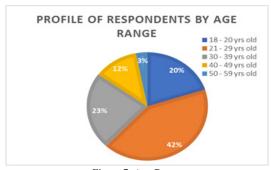


Figure 7: Age Range

## c. Profile of Respondents by Type of Employment

Based on the collection of questionnaire results on figure 8, it can be known that based on the type of work, the largest number of respondents is the type of work of private employees, which is 160 respondents (43%). While respondents with the type of work as students were 148 respondents (40%), the type of work as a civil servant were 30 respondents (8%), 18 respondents (5%) did not work and 5 types of jobs as traders were traders (4%).

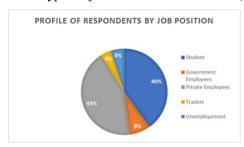


Figure 8: Type of Employment

## d. Shopping intensity at JD.ID X Mart

Based on the results of the questionnaire collection, it can be seen on figure 9 that from the intensity of shopping at JD.ID X Mart, the number of respondents is the highest with the intensity of shopping at JD.ID X Mart, which is the respondent who only 1 times in a month shopped at JD.ID X Mart with 237 respondents (64%). While respondents with shopping intensity at JD.ID X Mart 2 to 5 times in a month were 119 respondents (32%), respondents with shopping intensity at JD.ID X Mart were more than 5 to 10 times in a month as many as 8 respondents (2%). And respondents with shopping intensity more than 10 times in a month as many as 8 respondents (2%).

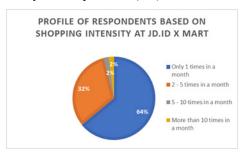


Figure 9: Shopping intensity

### e. Profile of Respondent by Get Store Information Sources

Based on the collection of questionnaire results on figure 10, it can be seen that based on JD.ID X Mart store information, the highest number of respondents gets JD.ID X Mart store information from social media (Instagram, Twitter, Facebook, etc.) with 205 respondents (55%). While respondents get JD.ID X Mart store information from print media (newspapers, magazines, brochures, posters, etc.) as many as 8 respondents (2%), respondents get JD.ID X Mart store information from electronic media (television, radio, internet, etc.) as many as 73 respondents (20%), respondents get store information JD.ID X Mart from verbal information (family, friends, relatives, relations, etc.) as many as 74 respondents (20%), and respondents get store information JD.ID X Mart went straight from his shop because he

happened to pass the JD.ID X Mart stores as many as 12 respondents (3%).

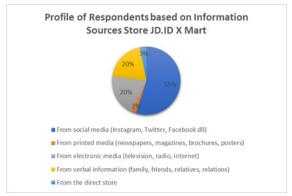


Figure 10: Type of information

The model testing is carried out with two steps, namely the measurement model (outer model) and the structural model (inner model). The outer model is done to test the validity and reliability of a model, while the inner model is done to predict the relationship between latent variables. Here are the structural models formed using Smart PLS.

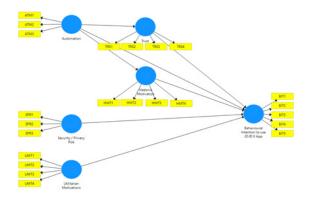


Figure 11: Research Model

### 4.2. Test Convergent Validity with Loading Factor

As seen on Table 2, In this loading factor, 2 indicators are removed, namely BIT3 and UMT3, because they have a factor value that is smaller than 0.7.

From the results of the loading factor above, it can be seen that:

- a. The ATM 1 indicator (active without human intervention) has the greatest influence on variable automation with a value of 0.902
- b. The BIT1 indicator (the value of benefits in shopping) has the greatest influence on the behavioral intention variable to use the JD.ID X application with a value of 0.887.
- c. The HMT2 indicator has a great influence on the hedonic motivation variable with a value of 0.865.
- d. The SPR2 (system security) indicator has the greatest influence on the security / privacy risk variable with a value of 0.882.
- e. e) TRS1 indicator (believe in using) has the greatest influence on the trust variable with a value of 0.888.
- f. f) The UMT4 indicator (fast oriented process) has the greatest influence on the utilitarian motivation variable with a value

of 0.903.

Table 2: Loading Factor

Number of Questionnaire	Automation	Behavioral Intention to use JD.ID X App	Hedonic Motivation	Security / Privacy Risk	Trust	Utilitarian Motivations
ATM1	0.902					
ATM2	0.878					
ATM3	0.821					
BIT1		0.887				
BIT2		0.855				
BIT4		0.869				
BIT5		0.879				
HMT1			0.823			
HMT2			0.865			
HMT3			0.831			
HMT4			0.823			
SPR1				0.867		
SPR2				0.882		
SPR3				0.839		
TRS1					0.888	
TRS2					0.887	
TRS3					0.770	
TRS4					0.793	
UMT1						0.868
UMT2						0.823
UMT4						0.903

### 4.3. AVE

Based on the results of the AVE value shown on Table 4 by SmartPLS 3.2.9 as in the table above, it can be concluded that all question items are valid because they have an AVE value greater than 0.50 [10].

Table 3: Loading Factor

Construct	AVE
Automation (ATM)	0.753
Behavioral Intention to use	0.762
JD.ID X App (BIT)	
Hedonic Motivation (HMT)	0.698
Security / Privacy Risk	0.745
(SPR)	
Trust (TRS)	0.699
Utilitarian Motivations	0.749
(UTM)	

### 4.4. Crossloading

From the results of cross loading on table 4, it is known that each cross loading value of the indicator on its own construct is greater than the cross loading of other construct indicators, so it can be said that the questionnaire indicator is valid.

Table 4: Crossloading

	ATM	BIT	HMT	SPR	TRS	UTM
ATM1	0.902	0.749	0.755	0.628	0.721	0.720
ATM2	0.878	0.739	0.707	0.619	0.737	0.696
ATM3	0.821	0.528	0.531	0.471	0.637	0.684
BIT1	0.731	0.887	0.785	0.616	0.712	0.657
BIT2	0.597	0.855	0.685	0.578	0.580	0.558
BIT4	0.652	0.869	0.735	0.626	0.611	0.574
BIT5	0.747	0.879	0.813	0.579	0.701	0.702
HMT1	0.599	0.662	0.823	0.472	0.588	0.536
HMT2	0.714	0.805	0.865	0.603	0.687	0.671

HMT3	0.722	0.715	0.831	0.584	0.687	0.658
HMT4	0.538	0.706	0.823	0.500	0.507	0.481
SPR1	0.594	0.653	0.585	0.867	0.648	0.541
SPR2	0.580	0.581	0.601	0.882	0.588	0.505
SPR3	0.550	0.533	0.490	0.839	0.561	0.516
TRS1	0.695	0.613	0.652	0.583	0.888	0.721
TRS2	0.746	0.705	0.698	0.593	0.887	0.817
TRS3	0.551	0.489	0.470	0.526	0.770	0.564
TRS4	0.685	0.669	0.638	0.623	0.793	0.602
UMT1	0.739	0.647	0.643	0.558	0.758	0.868
UMT2	0.585	0.576	0.550	0.486	0.647	0.823
UMT4	0.758	0.635	0.642	0.521	0.711	0.903
UMT4	0.758	0.635	0.642	0.521	0.711	0.903

### 4.5. Cronbach's Alpha

Based on the results of the cronbach's alpha value on Table 5, it is known that each construct (Automation, Behavioral Intention to use JD.ID X App, Hedonic Motivations, Security / Pivacy Risk, Trust, Utilitarian Motivations) has high reliability or reliability because it has a value above 0.70 [10].

Table 5: Cronbach's Alpha

Construct	Cronbach's Alpha
Automation	0.836
Behavioral Intention to use	0.896
JD.ID X App	
Hedonic Motivation	0.856
Security / Privacy Risk	0.829
Trust	0.856
Utilitarian Motivations	0.832

### 4.6. R<sup>2</sup> Square

Based on the results of the R-square value in the table on table 7, it can be concluded that:

- (a) The influence of Automation, Hedonic Motivations, Security / Privacy Risk, Trust and Utilitarian Motivations on Behavioral Intention to use JD.ID X App is 0.798. This means that the ability to influence the variables Automation, Hedonic Motivations, Security / Privacy Risk, Trust and Utilitarian Motivations to explain the Behavioral Intention to use JD.ID X App variable is 79.8%, while 20.2% is explained by factors other than this research.
- (b) The effect of Automation on Hedonic Motivations is 0.602. This means that the ability of the influence of the Automation variable to explain the Hedonic Motivations variable is 60%, while 40% is explained by other factors outside of this study.
- (c) The effect of Automation on Trust is 0.653. This means that the ability of the influence of the Automation variable to explain the Trust variable is 65.3%, while 34.7% is explained by other factors outside of this study.

Table 6: R2 Square

Construct	Cronbach's Alpha	Detail
Automation	-	
Behavioral Intention	0.798	High

to use JD.ID X App		
Hedonic Motivation	0.602	Average
Security / Privacy	-	
Risk		
Trust	0.653	Average
Utilitarian	-	
Motivations		

## 4.7. Path Coeffitient

Path coefficient test is used to indicate whether there is influence between variables. If the greater the value of the path coefficient on one variable to another, the stronger the influence between these variables. To find out whether latent variables have a significant relationship or not, t-statistics or p values are used. In this study the authors used p-values.

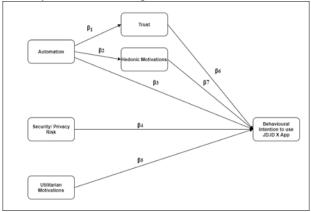


Figure 12: Path Coeffitient

As seen on Figure 12, to see from the path diagram the path coefficient and the value of the path coefficient will be calculated based on the regression equation formula as follows:

From Figure 11 above, the equations to be tested for the coefficients are:

$$ME1 = I0 + \beta 1 X1 + \epsilon 0 \tag{1}$$

ME2 = I1 + β2 X1 + 
$$\epsilon$$
1 (2)

$$Y = I2 + β6 ME1 + β7. ME2 + β3 X1 + β4. X2 + β5. X3 + ε2 (3)$$

If equation 1 and equation 2 are substituted for equation 3, the main equation is obtained:

$$Y = I + (\beta 3 + \beta 1. B6 + \beta 2. B7) X1 + \beta 4. X2 + \beta 5. X3 + \epsilon$$
 (4)

# 4.8. Hypothesis Testing

Table 7: Hypothesis Testing

	Original	Sample	Standard	T Statistics	P - Values
	Sample (O)	Mean (M)	Deviation	( O/STDEV )	
			(STDEV)		
Automation ->	0,808	0,807	0,024	33,716	0,000
Trust					
Automation ->	0,776	0,776	0,024	32,759	0,000
Hedonic Motivation					
Automation ->	0,163	0,167	0,065	2,488	0,013
Behavioural					

	Original	Sample	Standard	T Statistics	P - Values
	Sample (O)	Mean (M)	Deviation	( O/STDEV )	
			(STDEV)		
Intention to use					
JD.ID X App					
Security / Privacy					
Risk -> Behavioural	0.125	0.122	0,041	2 212	0,001
Intention to use	0,135	0,133	0,041	3,312	0,001
JD.ID X App					
Utilitarian					
Motivation ->					
Behavioural	0,056	0,054	0,060	0,921	0,357
Intention to use					
JD.ID X App					
Trust ->					
Behavioural					
	0,048	0,050	0,064	0,751	0,453
Intention to use					
JD.ID X App					
Hedonic Motivation					
-> Behavioural	0,578	0,576	0,070	8,263	0,000
Intention to use					
JD.ID X App					
Specific Indirec	t Effect				
Automation ->	0,039	0,040	0,052	0,750	0,454
Trust ->					
Behavioural					
Intention to use					
JD.ID X App					
Automation ->	0,448	0,447	0,055	8,194	0,000
Hedonic Motivation					
-> Behavioural					
Intention to use					
JD.ID X App					
Total Indirect Effect					
Automation ->	0,487	0,487	0,068	7,183	0,000
Behavioural					
Intention to use					
JD.ID X App					
	l	l		I	

It can be concluded that overall the sample, 3 of the 10 proposed hypotheses were accepted. Hedonic Motivation and Trust are significantly influenced by Automation. Behavioral Intention to use JD.ID X App is significantly influenced by Automation, Hedonic Motivation, Security / Privacy Risk. Whereas Trust and Utilitarian Motivation do not significantly influence Behavioral Intention to use JD.ID X App. To see from the value of specific indirect effects, Trust does not have a significant mediating role between the Automation variable and the Behavioral Intention to use JD.ID X App variable, but Hedonic Motivations has a significant mediating role. And to see from the value of total indirect effect, Trust and Hedonic Motivations together have a significant mediating role between the Automation variable on Behavioral Intention to use JD.ID X App.

Here are the result:

### • Effect of Automation on Trust

The first hypothesis shows that Automation has a significant effect on Trust. Hypothesis test results show that the t-statistics is **33,176**. This means that the Automation variable in terms of statistical calculations has a significant effect on Trust. Thus the first hypothesis is accepted.

The results of this study indicate that the greater the automation technology services provided at JD.ID X Mart for users / consumers, the higher the level of user confidence.

# • Effect of Automation on Hedonic Motivations

The second hypothesis shows that Automation has a significant positive effect on Hedoonic Motivations. Hypothesis test results show that the t-statistics is **32,759**. This means that the Automation variable in terms of statistical calculations has a significant effect on Hedonic Motivations. Thus the second hypothesis is accepted.

# Effect of Automation on Behavioral Intention to use JD.ID X App

The third hypothesis shows that Automation has a significant positive effect on Behavioral Intention to use JD.ID X App. Hypothesis test results show that the t-statistics is **2,488**. This means that the Automation variable in terms of statistical calculations has a significant effect on Behavioral Intention to use JD.ID X App. Thus the third hypothesis is accepted.

# • Effect of Security / Privacy Risk on Behavioral Intention to use JD.ID X App

The fourth hypothesis shows that Security / Pivacy Risk has a significant positive effect on Behavioral Intention to use JD.ID X App. Hypothesis test results show that the t-statistics is 3,312. This means that the Security / Pivacy Risk variable in terms of statistical calculations has a significant effect on Behavioral Intention to use JD.ID X App. Thus the fourth hypothesis is accepted. The results of this study indicate that the greater the value of security felt by users / consumers when shopping at JD.ID X Mart using JD.ID X App, the higher the value of people's intention to continue shopping at JD.ID X Mart.

# • The Effect of Utilitarian Motivations on Behavioral Intention to use JD.ID X App

The fifth hypothesis shows that Utilitaian Motivations does not have a significant effect on Behavioral Intention to use JD.ID X App. Hypothesis test results show that the t-statistics is **0,921**. This means that the Utilitaian Motivations variable in terms of statistical calculations does not have a significant effect on Behavioral Intention to use JD.ID X App. Thus the fifth hypothesis is rejected.

The amount of benefit value in shopping at JD.ID X Mart does not in fact have an influence on the value of people's intention to continue shopping at JD.ID X Mart

# • The Effect of Trust on Behavioral Intention to use JD.ID X App

The sixth hypothesis shows that Trust does not have a significant influence on Behavioral Intention to use JD.ID X App. Hypothesis test results show that the t-statistics is **0.751**. This means that the Trust variable in terms of statistical calculations does not have a significant effect on Behavioral

Intention to use JD.ID X App. Thus the sixth hypothesis is rejected. It can be concluded that the value of trust in shopping at JD.ID X Mart does not have an influence on the value of people's intention to continue shopping at JD.ID X Mart.

# • Effect of Hedonic Motivations on Behavioral Intention to use JD.ID X App

The seventh hypothesis shows that Hedonic Motivations have a significant influence on Behavioral Intention to use JD.ID X App. Hypothesis test results show that the t-statistics is **8,263**. This means that the Trust variable in terms of statistical calculations has a significant effect on Behavioral Intention to use JD.ID X App. Thus the seventh hypothesis is accepted.

# • Effect of Trust Mediation between Automation on Behavioral Intention to use JD.ID X App

The eighth hypothesis shows that the role of trust mediation between Automation and Behavioral Intention to use JD.ID X App does not have a significant effect. Hypothesis test results show that the t-statistics is **0.750**. That is, the role of Trust mediation in terms of statistical calculations does not have a significant effect between Automation on Behavioral Intention to use JD.ID X App. Thus the eighth hypothesis is rejected.

# The Influence of Mediating Hedonic Motivations between Automation on Behavioral Intention to use JD.ID X App The ninth hypothesis shows that the mediating role of Hedonic Motivations between Automation and Behavioral Intention to

Motivations between Automation and Behavioral Intention to use JD.ID X App has a significant effect. Hypothesis test results show that the t-statistics is 8,194. This means that the mediating role of Hedonic Motivations in terms of statistical calculations has a significant effect between Automation on Behavioral Intention to use JD.ID X App. Thus the ninth hypothesis is accepted.

# Effect of Trust Mediation and Hedonic Motivations between Automation on Behavioral Intention to use JD.ID X App

The tenth hypothesis shows that the mediating role of Trust and Hedonic Motivations between Automation on Behavioral Intention to use JD.ID X App has a significant effect. Hypothesis test results show that the t-statistics is **7,183**. This means that the mediating role of Trust and Hedonic Motivations in terms of statistical calculations has a significant effect between Automation on Behavioral Intention to use JD.ID X App. Thus the tenth hypothesis is accepted.

### 5. Conclusion

From the results of research conducted and data processing that has also been carried out relating to any factors that influence people's behavioral intentions in shopping by using the JD.ID X application, here are the results: factors that do not significantly influence Behavioral Intention to use JD.ID X App in this study is Trust and Utilitarian Motivation. While the factors that significantly influence Behavioral Intention to use JD.ID X App in this study is Automation, Hedonic Motivation, Security / Privacy Risk. Factors that significantly influence Trust and Utilitarian Motivation in this study are Automation's factor.

From the results of the processed data, it can be seen that Automation does not significantly affect the Behavioral Intention

to use JD.ID X App, but the effect of Automation is stronger when mediated by the Hedonic Motivation variable, which means that the main motivation of people shopping at JD.ID X Mart not because of the Automation factor, but the Automation factor gives its value to Hedonic behavior. Which is the meaning of Hedonic behavior is that people feel the value of pleasure while shopping at JD.ID X Mart. So it can be concluded that people do not shop because the goal is to get the product they want or need or to find a better price, but people shop because there is motivation to increase their prestige, which is where self-esteem is increased when shopping at JD.ID X Mart.

In this study some factors are trust and utilitarian motivations have not been significant. It can be concluded that creating trust value requires interaction with a long time with a positive impression. And this can be proven by the answers of respondents' profiles with the intensity of shopping at JD.ID X Mart, it was noted that the highest value of respondents who had shopped at JD.ID X Mart was only one time, 237 respondents (64%). And for the utilitarian motivation factor, where the meaning of the utilitarian value is the community feels the value of benefits in shopping, in this study it can be concluded that the value of utilitarian motivation is not significant, it can be seen that the main purpose of the community in shopping at JD.ID X Mart has not been to look for the needs they want or look for the products they need because now the purpose of the community in shopping at JD.ID X Mart is because the automation factor is mediated by the hedonic factor itself. And this can also be seen from the respondents' answers if people feel the value of benefits (utilitarian motivation) in shopping at JD.ID X Mart, then for the value of shopping intensity at JD.ID X Mart should be the highest value that does not refer in "just 1-time shopping".

After seeing the results of this study, the authors see that initially, the automation factor can affect the behavioral intention of JD.ID X application users in shopping at JD.ID X Mart, but after seeing the results of this study it turns out that automation has not become a major factor in influencing behavioral intention in using the JD.ID X application but the hedonic motivation factor is the main factor in influencing the behavioral intention of JD.ID X application users to shop at JD.ID X Mart.

The suggestion for the future management of JD.ID X Mart is that the manager must also increase the value of utilitarian motivations and trust, not just automation. Because the automation value will sooner or later be followed by existing competitors. For how to increase it can be increased from the product being sold, make the item the main attraction, create value that consumers who shop want to find the goods they need as well, and good goods. Because based on the data obtained, the reason people shop at JD.ID X Mart is not because of that. To increase the value of trust, managers must also increase trust with various marketing strategies, so that fanatical customers will shop.

Authors believe that the results of future research with expanding the scope and adding aspects to the research model will produce theoretical and practical implications that are useful for industry and people who frequently shop at JD.ID X Mart using JD.ID X.

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# Improved Detection of Advanced Persistent Threats using an Anomaly Detection Ensemble Approach

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### ABSTRACT

Rated a high-risk cyber-attack type, Advanced Persistent Threat (APT) has become a cause for concern to cyber security experts. Detecting the presence of APT in order to mitigate this attack has been a major challenge as successful attacks to large organizations still abound. Our approach combines static rule anomaly detection through pattern recognition and machine learning-based classification technique in mitigating the APT. (1) The rules-based on patterns are derived using statistical analysis majorly Kruskal Wallis test for association. A Packet Capture (PCAP) dataset with 1,047,908 packet header data is analyzed in an attempt, to identify malicious versus normal data traffic patterns. 90% of the attack traffic utilizes unassigned and dynamic/private ports and, also data sizes of between 0 and 58 bytes. (2) The machine learning approach narrows down the algorithm utilized by evaluating the accuracy levels of four algorithms: K-Nearest Neighbor (KNN), Support Vector Machine (SVM), Decision Tree and Random Forest with the accuracies 99.74, 87.11, 99.84 and 99.90 percent respectively. A load balance approach and modified entropy formula was applied to Random Forest. The model combines the two techniques giving it a minimum accuracy of 99.95% with added capabilities of detecting false positives. The results for both methods are matched in order to make a final decision. This approach can be easily adopted, as the data required is packet header data, visible in every network and provides results with commendable levels of accuracy, and the challenges of false positives greatly reduced.

### 1. Introduction

Information security challenges have been of great concern to Information Technology (IT) experts. These challenges involve the use of malicious techniques to get unauthorized access in an attempt to disrupt service, steal information and inflict harm amongst others [1] and [2]. The effect of a successful attack has moved from just affecting machines to posing a risk to human existence and wellbeing. In 2014, 7.2 million US dollars was the estimated cost of an attack to an organization [1]. In [3], the estimated annual cost of cyber security breaches for 2015 was 3 trillion US dollars and estimated to rise to 6 trillion by 2021.

In 2009, Advanced Persistent Threat (APT) a relatively new cyberattack method named based on its traits, was discovered and has been a serious cause for concern to information security experts. Advanced Persistent Threat's most accepted definition is the National Institute for Science and Technology's (NIST)

definition. NIST defined it as the use of multiple attack vectors to perpetrate targeted attacks by a well-skilled expert, exposed to huge resources. These targeted attacks negatively affect organizations through the exfiltration of confidential information, creating access for future attacks amongst others. This type of attack is successful due to the actors persistence, metamorphosis and obfuscation [4] and [5].

Advanced Persistent Threat (APT) thus refers to a targeted threat continually and gradually transforming through obfuscation methods and multiple attack techniques and vectors thereby granting an unauthorized user undetected access and control of the target systems for an extended period of time [6] and [7]. This threat majorly targeting the network plane but classified as a multiplane threat, continually goes through metamorphosis and rapidly spreads while persistently attempting to infiltrate the target organization. Due to the rapidly increasing growth in the fields of computing and networking, APT is increasingly drawing attention among security experts.

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Gaining popularity in the first half of 2011 due to the high level of attacks to well-known organizations, Advanced Persistent Threats (APT) cases show that huge organizations including the financial organizations, military, chemical plants, energy and nuclear industries, education institutions, aerospace, telecommunication, and governments. APT attacks that occurred in 2011 tagged by the malware utilized include; Red October, Aurora, Duqu, Ke3chang, RAS breach, Flame, Stuxnet, Snow Man, and Mini Duke amongst others [8] and [9].

Earlier studies on APT attacks aimed at identifying the inherent characteristics of APT, characterize APT attacks into phases and present generic countermeasures in an attempt to militate APT [10]-[12].

Citing the ease of penetration through APT attacks and the results of evaluative studies on these attacks show the difficulty in detecting and preventing APT attacks. The gravity of APT is visible from the occurrence of high profile APT attacks and the exfiltration of sensitive data from highly recognized organizations like Sony, Citigroup, RSA security, NASA, FBI, Fox broadcasting, etc. [7] Research shows that traditional methods for securing data were used in these organizations, but the attacks were still executed un-prevented. Researchers have pointed out and scrutinized this challenge, which is to a great extent related to the failure in preventing and detecting targeted attacks using existing conventional techniques [13] and [14].

This failure has led to breaches involving confidential information and documents of organizations and government agencies. Existing methods have been ineffective in the fight against APT activities in the user, application, network and physical plane.

The continuing cases of these malwares bypassing existing security infrastructure, show that vulnerabilities and threats exist even in the midst of existing technical mitigation techniques. The solutions that utilized similar approaches suffered setbacks due to the occurrence of false positives.

This study is an extended paper titled "Mitigating Advanced Persistent Threats Using A Combined Static-Rule And Machine Learning-Based Technique" from the 15th International Conference on Electronics Computer and Computation (ICECCO) conference held in Abuja Nigeria in December, 2019 [15].

In this respect, this study proposes an ensemble anomaly detection technique combining static-rule based anomaly detection technique and an optimized ensemble machine learning algorithm. This study also assesses the efficacy of the proposed approach in mitigating APT attacks and reducing the occurrence of false positives. This approach provides a new easy mechanism for the detection and prevention of attacks to information systems.

### 2. Related Work

Mitigating Advanced Persistent Threats (APTs) has been a major concern for existing Intrusion detection and prevention systems. A lot of research work has been done in an attempt to provide a solution to APT like attacks. This section presents similar work done in militating the threat citing their success rates, effects and limitations.

In [12], [16]-[18] and proposed implementing traffic/data analysis using divergent techniques. This method was applied to detecting infected PDF and TIFF related files by [16] and

embedded exe files in [17]. The major shortcomings were time delay and the need for human intervention. In [18] and [12] the authors suffered setbacks as the financial resources needed were high when compared to the impact on eliminating the threat. In [19], the author proposed the use of additional features to an open-source Intrusion Detection System. Additional features include data traffic analysis to detect malicious activity based on the state of the packet in transit and the port used, blacklist filters and the use of hash algorithm in protecting the integrity and confidentiality of the data within an organization.

A gene-based technique using patterns in detecting APT was employed in [20]. This approach identifies similitude with APT attacks using patterns from previous attacks. In [20], the author utilizes a network protocol behavioral pattern to form a gene-based detection system.

This work focuses on combining static-rule based anomaly detection technique and machine learning-based technique. Table 1 presents machine learning-based approaches to mitigating Advanced Persistent Threats.

Table 1: Related Works

Author	Method	Accuracy
[3]	Machine Learning technique using correlation analysis	84.8%
[21]	Random Forest Algorithm	99.8%
[22]	Simple Vector Machine	98.6%

In [3], the author adopted machine learning techniques using correlation analysis in an attempt to mitigate Advanced Persistent Threats. The machine-learning algorithm collects the output of other detection methods and classifies the Advanced Persistent Threats alerts. The results in [3] showed an accuracy of 84.8% in classifying malicious versus normal. In [21], the author used random forest algorithm to predict and detect APT achieved 99.8% accuracy. Their work showed high accuracy in properly classifying data traffic. A dataset of 1228 log events classified using Support Vector Machine algorithm showed an accuracy level of 98.67% [22]. Several machine learning algorithms have been proposed and applied to mitigating APT, but the most common algorithms used with APT detection and prevention are majorly: Simple Vector Machine (SVM), K-Nearest Neighbor (KNN), Decision Tree and Random forest [3], [14], [23] and [24]. This narrows down the machine learning algorithms to four for this study. Machine learning approach unlike the other methods proposed, showed a high level of effectiveness in mitigating APT even without prior knowledge of the attack vector utilized. The major challenge with the machine learning approach is the occurrence of false positives, which can be misleading.

Having presented and discussed related approaches to mitigating Advanced Persistent Threats as well as machine learning-based approaches in mitigating Advanced Persistent Threats and citing their shortcomings, the next section presents details on the materials and methods approach to mitigating APT.

# 3. Materials and Methods

This section describes procedures to be used in investigating and finding a solution to the research problem. This section also

evaluates the reason and relevance for the recommendation and application of techniques in identifying, collecting and analyzing information and data used in mastery and comprehension of the research problem. Hence, proving that the outcome of the research work is reliable, valid and reproducible.

In completing the research objectives the method to be used is broken down into two parts:

- a. Static-Rule Based Anomaly Detection (Statistical Analysis).
- b. Machine Learning Based Anomaly Detection

Figure 1 shows the steps and their relationships involved in completing the research objectives. The research plan is explained as follows:

- Research Goals: The first part identifying research goals, this
  has been outlined in section one. The goal is to mitigate
  Advanced Persistent Threats.
- 2. Data Collection: The data to be used is secondary data. The dataset is used with both methods highlighted above which include the Static-Rule Based anomaly detection utilizing statistical analysis and the machine learning-based stages consisting of three sub-stages. A dataset local to the physical location of the researchers was not available as Nigeria is yet to identify or document any successful APT attack. The dataset utilized was obtained from Coburg University located in Germany. The dataset consists of network packet metadata. This dataset was developed by tracking network packets and documenting header details. This dataset consists of 1,047,908 instances and identified as Coburg Intrusion Detection Dataset (CIDD) [25].
- 3. Statistical Analysis/ Static-rule stage: In generating rules to detect anomalies, patterns are identified that can be used to filter data traffic and properly classify them. The approach used in obtaining these patterns is by statistical analysis. The outcome of the statistical calculations provides the basis for the formation of rules guiding the static-rule based anomaly detection model. Static-rule based anomaly detection utilizes finite sets of rules in anomaly detection. ALGORITHM 1 presents the procedure in sequence for the detection process.

### 3.1. Algorithm 1

Input  $V = (a_i, b_i)$  [metadata fields to be tested] Output: malicious traffic,

 $P = \{p_1, p_2, ..., p_n\}$  [Metadata collected, where T is metadata of all traffic within network] Begin

Initialize  $P = \{ \} \in T$ ,  $S = \{S_1, S_2\}$  [where  $S_1$  and  $S_2$  represents the margin to differentiate between normal and malicious]

For each  $p_i$  where  $\{a, b\} \subseteq P$   $V \leftarrow \{a_i, b_i\}$ For each  $V <<, > or => S_1, V <<, > or => S_2$  and  $V <<, > or => S_3 [S_1, S_2 and S_3 are predefined rules]$  $If <math>D \leftarrow a_i = b_i$ Return D

End

ALGORITHM 1 provides a step by step process for detecting APT using static-rule based anomaly detection. V is gotten from the network traffic through sensors that capture traffic data, where the  $Vi(a_i, b_i)$  is used to detect anomalies for instance i. The response to the procedure is the identity of the malicious traffic D.  $P = \{p_1, p_2, ..., p_n\}$  is a subset of the entire traffic of the network collecting data for some traffic within the network. The initialization stage resets P to empty and the margins for S1 and S2 are set. The values for a, b for each i gotten from the metadata of each packet. Conditions for identifying the malicious traffic V (<,>or=)  $S_i$  are checked and stored in  $D \leftarrow a_i = b_i$ . D is flagged as malicious traffic, and alerts the administrator of malicious activity.

The implementation conditions required for the adoption of Static rule-based anomaly detection is evident as illustrated using the algorithm above and is proved using a statistical test for association. The hypothesis used as the basis for this test are given below

# 4. Research Hypothesis

H<sub>0</sub>: There is no difference between normal and malicious traffic with respect to source port, destination port, packets and bytes. H<sub>1</sub>: There is a difference between normal and malicious traffic with respect to source port, destination port, packets and bytes.

- 4. Machine Learning: This is the second phase of this work. It is also used to improve accuracy and for greater effectiveness by combining both methods. Machine learning uses characteristics similar to that of humans who react based on knowledge to respond to events. This ML stage consists of 3 sub-stages which are recursive.
- a. Data Cleaning: Misleading and inconsistent data that may affect the effectiveness of the machine-learning algorithm was removed using WEKA 3.8.3. The data affected constituted 0.06% of the whole dataset. The affected rows were deleted as other methods will likely introduce bias.
- b. Feature Selection: Determining the effect of each feature on the final results is of utmost importance. When features do not contribute or contribute negatively to the final outcome, deactivating them is very necessary. This stage deals with selecting features of positive effect in achieving higher accuracy in Mitigating APT. Using univariate selection method, feature selection through Extra tree classifier and correlation matrix, flows showed no positive effect in classifying anomalous versus normal traffic. The conclusion is based on the Chi² score of 0.000000e+00 for the test of nonnegative features see Figure 2, 0.00 score on the graph showing feature importance see Figure 3 and no correlation with other features see Figure 4.
- c. Classification and testing for accuracy: Using four algorithms 80% of the dataset is used to train and 20% to test. The test is to check how well the algorithm can properly classify the instances of data so as to pick the most accurate and fastest. The best algorithm is optimized to improve its classification accuracy while checking instances of overfitting. These algorithms are: Simple Vector Machine, Random Forest, K Nearest Neighbor and Decision tree. Divergent methods are adopted by these algorithms in classifying events based on their similarities. The choice of these algorithms was based on the frequency of their utilization in APT like researches. [3], [14], [23] and [24].

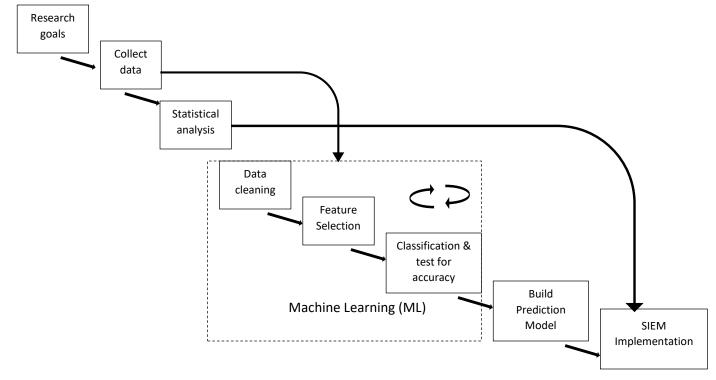


Figure 1: Research Plan

```
[1047908 rows
                    columnsl
       Specs
                 092691e+08
1
                 344792e+07
2
                 646989e+07
6
                 224401e+06
3
                 388356e+04
ø
   Duration
               1.355088e+04
      Flows
              0.000000e+00
```

Figure 2: Univariate Selection Results

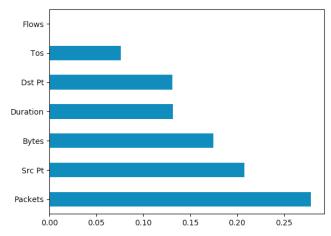


Figure 3: Graph showing Feature Importance

d. Build Prediction Model: The output of the classification stage is collected for developing the model. The algorithm selected is improved upon using load balancing due to the dataset distribution, as the instances of attack traffic are insignificant when compared to the instances of the normal traffic. The algorithm is also optimized using a trial and error approach. e. SIEM Implementation: The final stage combines both approaches of the static-rule based anomaly detection and the enhanced machine learning-based prediction model, implementable as an SIEM module using REST API as seen in Figure 5. This stage presents the proposed solution in an attempt to mitigate Advanced Persistent Threats. The SIEM tool was considered as this solution is being implemented widely in organizations and has the capability of adding new features.



Figure 4: Correlation Matrix for the Dataset

The Dataset, which is in PCAP (Packet Capture) format, is feed at the top of Figure 5 as network traffic. The choice of using PCAP files is as a result of the information contained being easily extractible from the packet header during data transmission. The dataset is duplicated to feed both sides of the model. One copy feeds the left side of the model while the second copy feeds the right side. The left side of the model takes the dataset and the features are filtered to collect the statistically relevant data for

analysis, this happens at the defining variables stage. Using statistical analysis test for association, patterns to be used as a threshold for a static rule detection model can be gotten. These thresholds are set using rules  $S_1,\ S_2,\dots$   $S_n$  depending on the number of distinct patterns. With defined thresholds, new data traffic can be filtered based on the rules. The results of the filtering process are presented for decision-making based on the two methods. The results from the static rule-based anomaly detection method are presented in percentages based on how many attack patterns the captured traffic matches.

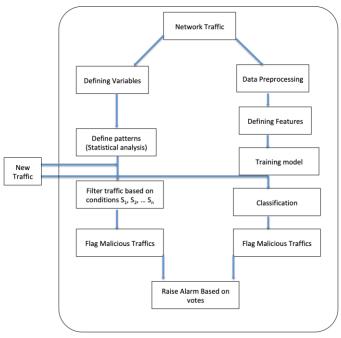


Figure 5: Proposed Model

The right side goes through the processes highlighted in 4 above. The three stages: data preprocessing/cleaning, feature selection and training the model are of importance to be able to accurately predict anomalous traffic. The model after these three stages can receive new traffic data and classify it accurately. The instance of the malicious traffic predicted is matched to the rule-based results to check if the results are true positives. The combination of static rule-based approach and machine learning is targeted towards reducing the occurrence of false positives.

# 5. Results

Finite set of patterns are obtained using Kruskal Wallis test for the implementation of static rule-based anomaly detection, following a normality test. Kruskal Wallis is a nonparametric test used to test for comparing k independent samples using population medians. The results are represented in

Table 2.

Table 2: Non-Parametric Test Results

		Median			
	(Average rank Z)			statistic	P-value
Field	Normal	Malicious	Malicious	H	
		(attacker)	(victim)		

Source	8082	51357	2701	2941.21	0.000
Port	(-27.27)	(50.56)	(-18.87)		
Packets	1.0	1.0	1.0	11357.29	0.000
	(98.14)	(-79.17)	(-63.76)		
Bytes	120	58	54	31357.13	0.000
	(173.47)	(-124.25)	(-121.05)		

- 1. Source port: p-value < 0.05. Reject H<sub>0</sub>. There is evidence that at least 2 of the medians are different. Furthermore, the overall mean rank is significantly higher than both the normal and victim Z values (Z=-27.27<-1.96 & Z=-18.87<-1.96), and the Overall mean rank is significantly lower than the Z value for attacker (Z=50.56>1.96). From the results, there is significant evidence that the median port number for attacker is higher than that of normal and victim traffic.
- 2. Packets: p-value < 0.05. Reject H<sub>0</sub>. There is evidence that at least 2 of the medians are different. Furthermore, the overall mean rank is lower than the Z value for normal (Z=98.14>1.96), and the overall mean rank is higher than the Z value for both attacker and victim traffic (Z=-63.76<-1.96 & Z=-79.17<-1.96). There is significant evidence to show that the median number of packets for attacker and victim traffic is lower than the median number of packets for the normal traffic
- 3. **Bytes:** p-value < 0.05. Reject H<sub>0</sub>. There is evidence that at least 2 of the medians are different. Furthermore, the overall mean rank is lower than the Z value for normal (Z=173.47>1.96), and the overall mean rank is higher than the Z value for attacker and victim traffic (Z=-124.25<-1.96 & Z=-121.05<-1.96). There is significant evidence to show that the median size in bytes for victim and attacker traffic is lower than that of normal traffic.

From the results in 1, 2 and 3, having discovered patterns in network traffic vital in distinguishing between normal, victim and attack traffic we have the following rules.

Rule 1 (S<sub>1</sub>): Flag traffic with source port within the unassigned and dynamic/private ports range.

Rule 2 (S<sub>2</sub>): Flag traffic if size in bytes is between 0 and 58.

Rule 3 (S<sub>3</sub>): Temporarily block and flag traffic that matches both S1 and S2.

The results from the statistical analysis done on the feature packets were dropped, as the results were not distinct. The predefined rules implemented in the static rule algorithm in section 3 number 3 to filter traffic and present suspicious traffic and match with the machine learning model results.

Having discussed the test results and highlighted rules based on patterns discovered for detecting malicious traffic, the machine learning approach and results of the modified Ensemble detection technique is presented.

The machine learning-based anomaly detection approach to militating APT attacks is due to the evidence that knowledge based on experience or previous events is of utmost importance in detecting mischievous activity without any interference.

Having prepared and cleaned the dataset, and selected the features to be utilized, the next phase is data classifying and accuracy and speed test. The algorithms to be used are all supervised learning techniques. Table 3 presents the results of the classification using four algorithms and the optimized ensemble algorithm for implementation in the model see Figure 2. The results are based on the accuracy in correctly matching instances and the time taken.

Table 3: Machine Learning Approach

S/No	ML Algorithm	Accuracy	Time taken
		(%)	(Seconds)
1	K Nearest Neighbor	99.74	693.34
	(KNN)		
2	Support Vector	87.11	359.95 (Dataset
	Machine (SVM)		size 5,240)
3	Decision Tree	99.84	30.56
	(CART)		
4	Random Forest	99.90	78.95
	(RF)		
5	Optimized Random	99.95%	(Dataset size
	Forest		70,000)

Using KNN algorithm, the test data, which is 20% of the dataset set of 1048575 is 209582. The dataset consists of three classes namely: attacker, victim and normal traffic. The results show that 209037 of 209582 instances of data were properly classified. This gives a 99.74% accuracy.

SVM was initially unsuccessful in classifying due to the size of the dataset and would take an infinite duration of time in performing this task as the algorithm works better with small datasets. On reducing the size gradually to 5240 instances a classification using SVM was successful with an accuracy of 87.11% as seen in Table 3. This is done using a random function to select 0.5% of the instances randomly from the 1048575 dataset to remove fears of bias.

On using the Decision tree algorithm on the 1048575 dataset, the results from the confusion matrix and classification report provided by Scikit-learn showed that, 209246 instances out of 209582 were correctly classified. This gives a 99.84% accuracy. The RF algorithm gave an accuracy of 99.90%.

The RF Algorithm was selected and modified based on the high accuracy of 99.90% recorded. The modifications included load balancing of the dataset and modifying the formula for entropy. The justification for this approach was based on the fact that the dataset was unevenly distributed and also in an attempt to improve on the existing results as entropy provides the best conditions for splitting the trees. Algorithm 2 shows the load balance technique used.

## 5.1. Algorithm 2

```
Input:

train_df = (Duration, Src_pt, Dst_pt, Packets, Bytes, Tos, Label),

n_trees=5,

n_bootstrap=70000,

n_features=4,
dt_max_depth=None
```

Output: Randomly selected datasets of size = n\_boostrap Begin

For i in n trees:

train\_dfl = random select 200000 from train\_df where Label=Attacker with replacement train df2= random select 200000 from train df where

train\_ajz= random select 200000 from train\_aj wher Label=Victim with replacement

train\_df3= random select 200000 from train\_df where Label=Malicious with replacement

train=train df1+train df2+train df3

train= random select n\_bootstrap from train with replacement

return train

End

From Algorithm 2, the CIDD dataset of size 1048575 is first broken down into 200,000 instances per label. The 3 labels providing a dataset of 600,000 randomly selected instances. This step evenly balances the dataset presenting 200,000 for Attacker traffic, 200,000 for Victim traffic and 200,000 for normal traffic. The dataset of size 600,000 is then reduced to 70,000 the bootstrap size per tree using random selection. The dataset of size 70,000 is used to build one tree in the forest. Data is selected randomly based on labels to load balance the dataset for each tree making the learning data better distributed. The second modification done on the algorithm is modifying the formula responsible for splitting the tree based on the best condition for a split. The calculation for entropy is presented in equation 1, and the modified formula in equation 2.

Entropy 
$$= \sum p * \log_2(p)$$
 (1)

The modified formula introduces a constant 10 as seen in equation 2.

Entropy 
$$= \sum p *10* \log_2(p)$$
 (2)

These two enhancements when implemented increases classification accuracy from 99.90% to 99.95% and also utilizing a smaller subset of 70,000 from the 1048575 dataset. The results in Table 4 show the decision-making table.

Table 4: Decision Making Table

Static- Rule algorithm (Careful or Jump)	Optimized Random Forest algorithm (Attacker, Victim or	Decision
17	Normal)	
Carefull (Malicious)	Attacker (Malicious)	Malicious
Jump (Normal)	Victim (Malicious)	Maybe
Jump (Normal)	Normal (Normal)	Normal

Storing the results of both algorithms in a data frame provides the platform in making a decision on whether to flag traffic or not. A conditional statement is applied to the data frame fields to make decisions based on the values from both fields. Table 4 provides a sample of results using a combined approach consisting of both static-rule based anomaly detection and machine learning techniques in mitigating APT.

### 6. Discussion

Mitigating Advanced Persistent Threats and reducing their effects to an acceptable risk level, has been an issue and threat to the existence of organizations, data as well as the safety of humans. The results from this study, show great accuracy levels and effectiveness using a hybrid approach comprising of both static and machine learning techniques in militating Advanced Persistent Threat attacks. The dataset utilized contains PCAP files classified into attacker, victim and normal traffic using divergent attack vectors per instance. These PCAP files hold packet metadata which is easily extractible by off the shelf and cloud applications like Wireshark and OpenStack. Following a hybrid anomaly detection approach, statistical analysis is used to test the dataset for association in the patterns using labels. The outcome indicated as shown in Table 3, that a high number of both the attacker and victim instances that are malicious, are often of a few bytes. Port numbers for attacker and victim traffic as also indicated in Table 3 often fall within the range of private/dynamic port numbers between 49152 to 65535. These patterns meet the requirements for implementing static-rule anomaly detection as they are finite. From algorithm 1, these rules can be implemented by replacing S<sub>1</sub>. S<sub>2</sub>.....S<sub>n</sub> with the conditions. This approach filters the data traffic and detects malicious activities labeling the traffic as either Jump(Normal) or Careful(malicious) as seen in Table 4. The aim is to combine two methods in an attempt to increase the accuracy level as well as reducing the chances of false positives thereby improving the effectiveness in mitigating APT. The combination of static rule anomaly detection with ML technique indicates positive results in greatly increasing the efficacy in the fight against APT as shown in section 4. The algorithm with the highest accuracy is picked based on the evaluation of multiple algorithms and considered the best algorithm for the prediction model using the PCAP dataset. The algorithms used are selected on their utilization in work done on mitigating APT. These algorithms when used on the PCAP dataset, also indicated a high level of effectiveness in mitigating APT attacks with 87.11%, 99.74%, 99.84% and 99.90% accuracy levels for SVM, KNN, CART and RF algorithm respectively as shown in Table 3. Choosing the algorithm with the best accuracy (RF) with the modifications applied increases the accuracy and effectiveness. The optimizing approach consists of dataset balancing and modifying the formula used in selecting the best point for tree branching. Accuracy increase from 99.90% to 99.95% is recorded after the modification, thereby improving the chances of effectively and accurately detecting APT attacks. Achieving a 99.95% accuracy in malicious traffic classification and a 90% chance of utilizing port numbers and bytes in detecting fraudulent traffic through staticrule based detection. The combination of these methods shows great results in providing highly accurate and an effective method in the detection, prediction and prevention of APT. This approach reduces false positives as the detection of APT traffic detected with both methods as shown in Table 4, proves that the threat is correctly identified (true positive) and hence the planned attack foiled. This result shows impressive effectiveness in militating APT when compared to the results in Table 2. This work leads [21], the best work also with 0.14%. Lower accuracies were recorded by the other algorithms. By this, our work provides the most effective method in militating APT asides the ability of the model to solve the problem of false positives. The outcome of the

four algorithms selected had commendable accuracy levels but with the improved accuracy level using the modified algorithm improved the effectiveness making this the best method in militating APT.

The results of the model cannot be lower than the highest accuracy level recorded by the machine learning component of the model and hence, the accuracy level for the optimized Random Forest algorithm marks the minimum accuracy level for the model tagged at 99.95%. Implementing this model also ensures a 90% chance in accurately detecting APT traffic (True positives). This approach will reduce the chances of attackers using this method for economic sabotage, destruction of organizations reputation and cyberwars.

#### 7. Conclusion

APT attack exploits grow every year with improved levels of sophistication and obfuscation. The challenge in effectively detecting and preventing APT attacks against large organizations and governments introduces a great risk in the loss of confidential and valuable information and services. Having looked into prevention and detection techniques, combining and modifying existing approaches on their effectiveness as well as integrate new methods is needed. From studies done, Anomaly detection proved the most promising existing mitigation method although, challenges with false-positive results occasionally occur. This study proposes a behavioral pattern recognition approach using statistical analysis to create a static rule-based model in an attempt to limit the chances of false-positives and improve the model's effectiveness in militating APT. The proposed combined model of static-rule based detection and machine learning-based techniques with an optimized algorithm, showed increased accuracy in militating APT. The ability to detect malicious traffic in 90% of the network data traffic using the static rule approach and an accuracy of 99.95% in detecting malicious traffic utilizing machine learning approaches, presents an optimized ensemble model for militating APT with greatly manageable and reduced occurrence of false-positives. The prediction model has a minimum accuracy of 99.95%, which is the accuracy level of a single component of the model. From the results, this approach to APT will solve to a large extent the challenges of cyber security experts and their fears about Advanced Persistent Threats (APT). This work provides a model for mitigating APT, implementation in organizations, testing and improvements in handling false positives are areas for further work.

### **Conflict of Interest**

The authors declare no conflict of interest.

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# Fetal Electrocardiogram Extraction Using Moth Flame Optimization (MFO)-Based Adaptive Filter

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# $A\ B\ S\ T\ R\ A\ C\ T$

Effective Fetal Electrocardiogram (FECG) Extraction provides medical workers with precise knowledge for monitoring fetal health condition during gestational age. However, Fetal ECG Extraction still remains a challenge as the signal is weak and contaminated with noises of different kinds, more significantly maternal ECG. In this work, a new Moth Flame optimization algorithm (MFO)-based adaptive filter is proposed for the extraction of FECG signal. A noninvasive two-point method is used to record thoracic and abdominal ECG signals from the mother's body. The abdominal ECG (AECG) signal is made up of fetal heart signal, the distorted maternal heart signal and noise. The thoracic signal contains the undistorted maternal heart signal. The two signals are applied to an adaptive filter whose coefficients are optimally determined by the conventional least means square (LMS) algorithm and MFO. Simulation results using both synthetic signals and the real data from Physionet data base developed by MIT-BIH show the superiority of the new approach over conventional methods. The performance has been proven by observation of the quality of the extracted wave forms and quantitatively by computing the Signal to Noise ratio (SNR) which was 10.28 for proposed algorithm as compared to 0.1028 for the connectional LMS and mean square error (MSE) which was 0.0215 for the proposed algorithm as compared to 0.0275 for the convectional LMS. The results indicate that the new approach is suitable for Fetal Electrocardiogram extraction from AECG.

#### 1. Introduction

FECG reflects electrical activity of fetal heart. It can be used to discover Fetal Heart Rate (FHR) and multiple pregnancies and to establish if the fetus is in distress. It is also useful in function parameter analysis of heart for the prevention of neonatal diseases [1]. The two methods used for obtaining FECG are the use of electrodes applied on the scalp of the fetus and through noninvasive recording by placing electrode on mother's abdomen. Invasive recordings achieve better quality but the process is regretfully difficult and only applicable during labor [2]. In contrast, the recording by noninvasive means has the advantage of being simple, noninvasive and can be applied throughout gestational period. That is why medical workers and pregnant women have deeply welcomed it [3].

The major drawback of noninvasive FECG (NI-FECG) recording is contamination with various forms of noise like maternal ECG (MECG), electromyogram (EMG), baseline wandering, power line interference, etc.[4], [5].

Research is ongoing on methods of extracting FECG from AECG. MECG is the most influential interference noise signal present in the AECG which has been suppressed using various techniques such as adaptive filters [4], [5] and wavelet transform [6]-[9] among other methods [9], [7]. Two things characterize adaptive filters. First, the type of unit sample response based on which we have Finite Impulse Response (FIR) and Infinite Impulse Response (IIR) filters. Second, the optimization algorithm used. Gradient-based optimization algorithms are popular, but they have the problem of convergence at local minimum for multimodal error surfaces [10]. Attempts to solve the problem of local minima and achieve global optimum solution has led many researchers to introduce the use of global optimization techniques for adaptive filter optimization such as Genetic Algorithm (GA) [11], Simulated Annealing (SA) [12], Tabu Search (TS) [13], Differential Evolution (DE) [14], Particle Swarm Optimization (PSO) [15], Ant-colony (ACO) [16], Artificial intelligence [17] Modified firefly and modified ABC algorithms [18].

In this work, LMS algorithm with its exploitation ability, robustness, ease of implementation, low computational complexity and unbiased convergence [19] is combined with MFO which has high global search (exploration) capability. MFO has the additional advantages of simplicity, flexibility and ease of implementation. Due to these advantages, it has been successfully applied in many optimization applications [20]. Some of these include scheduling [21], classification [22], power energy [23], medical [24], and image processing [25]. However, from available literature, this is the first time MFO is being used for FECG Extraction.

## 2. Fetal ECG Monitoring

Figure 1 illustrates the method of FECG monitoring. Two electrodes are placed on the body of a pregnant woman; one each on her chest and abdomen. Three signals are recorded by the electrode placed on the abdomen. One of them is the corrupted version of the maternal ECG (MECG) signal, i.e. $\hat{x}(n)$ . The second is FECG signal s(n) and the third is noise from various sources denoted as  $\eta(n)$ . Equations (1) to (3) describe the relationship between these signals.

$$A(n) = \hat{s}(n) + \hat{x}(n) \tag{1}$$

$$\hat{x}(n) = T(x(n)) \tag{2}$$

$$\hat{\mathbf{s}}(n) = \mathbf{s}(n) + \mathbf{\eta}(n) \tag{3}$$

MECG as recorded by the abdominal electrode is corrupted due to the nonlinear transformation it undergoes as it travels from the chest to the abdomen.

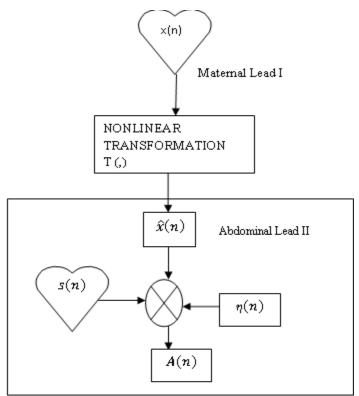


Figure 1: Fetal ECG Monitoring

# 3. Proposed Extraction Algorithm

The proposed method of adaptive filtering as depicted in Figure 2 consists of two adaptation algorithms; the LMS alone and

LMS/MFO. These algorithms (implemented one after the other) were used to update the weights of Finite Impulse Response Filter based on the error signal (desired signal). Here the noisy abdominal signal is given as input and a thoracic electrode output signal is given as reference input to the filter. Since the signal of interest is the fetal heartbeat, maternal heart beat is considered as the interference noise to the signal. The primary signal is the fetal electrocardiogram measured from the abdominal electrode. It consists of mainly maternal heartbeat which dominates the fetal heartbeat and some residual measurement noises. The reference signal is taken from the chest of the mother through thoracic electrode which consists of actual maternal heart beat with some additive noise. Adaptation algorithm here uses the error signal as its input and updates the filter coefficients based on the parameters defined to the filter. The output obtained by the filter should be approximately equal to the noise i.e. the maternal heart beat in the primary signal so that the error signal obtained should be fetal heart signal. The error signal obtained finally corresponds to the fetal heart beat signal but corrupted with residual noises which are in turn eliminated by filtering them out adaptively.

# 3.1. Configuration of the Adaptive Filter

The configuration of the adaptive filter is shown in Figure. 3. The filter is shown to be operating in time domain.

Abdominal Electrode (MECG + FECG + NOISE)

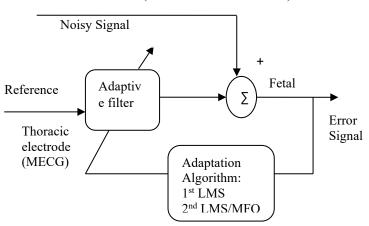


Figure 2: Block diagram of proposed algorithm

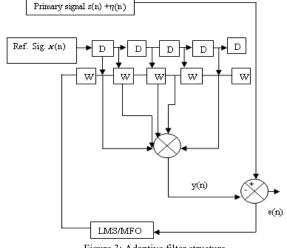


Figure 3: Adaptive filter structure

In Figure 3, s(n) is the primary signal while the primary noise is  $\eta(n)$ , and the two are uncorrelated. x(n) is the reference signal and it is strongly correlated with  $\eta(n)$  but uncorrelated with s(n). The output error e(n) is given by

$$e(n) = s(n) + \eta(n) - y(n) \tag{4}$$

The error signal serves as the input to the adaptation algorithm [26]-[28] which subsequently adjusts the adaptive filter coefficient vector W(n) depending on some measurements standard. The adaptation process is geared towards minimizing the error signal (in this case the fetal ECG).

According to [26]-[28], the mean square error (MSE) is a measure that shows how effectively a system adapts to a specified solution. The final value of MSE can be used to decide on proficiency of the adaptation algorithm. Consequently, a least value signifies the efficiency of the algorithm and in contrast, a high value normally signifies the inability of the algorithm to model the specified system or the initial state of the adaptive filter is inappropriate starting point to ensure the adaptive filter convergence. The mean square error is given by

$$e^{2}(n) = E[e^{2}(n)] = E[|s(n) + \eta(n) - y(n)|^{2}]$$
(5)

where E[.] indicates expectation operation. For noise cancellation, the goal is to have a system output best fit in the least squares sense of the signal s(n). The mean square of error is of interest and can be obtained as follows

$$e^{2}(n) = s^{2}(n) + (\eta(n) - y(n))^{2} + 2s(n)(\eta(n) - y(n))$$
 (6)

Taking expectation of both sides

$$E[e^{2}(\mathfrak{n})] = E[s^{2}(\mathfrak{n})] + E[(\eta(\mathfrak{n}) - y(\mathfrak{n}))^{2}] + 2E[s(\mathfrak{n})(\eta(\mathfrak{n}) - y(\mathfrak{n}))]$$
(7)

Since s(n) is uncorrelated with both  $\eta(n)$  and y(n)

$$[e^{2}(\mathfrak{n})] = E[s^{2}(\mathfrak{n})] + E[(\eta(\mathfrak{n}) - y(\mathfrak{n}))^{2}]$$
(8)

Adapting the filter minimizes the mean square of error. This has no effect on the input signals (n).

$$\min \left[ e^2(\mathfrak{n}) \right] = E[s^2(\mathfrak{n})] + \min E[(\eta(\mathfrak{n}) - \gamma(\mathfrak{n}))^2] \tag{9}$$

If the means square error is minimized, output of the filter, y(n) will be a best least square match to x(n). We can rewrite (4) as

$$(e(n) - s(n))^2 = (\eta(n) - \gamma(n))^2$$
(10)

Minimizing the mean square error of (10)

$$\min E[(e(\mathfrak{n})-s(\mathfrak{n}))^2] = \min E[(\eta(\mathfrak{n})-y(\mathfrak{n}))^2]$$
 (11)

Minimization of the mean square error makes e(n) to be the most suitable match of the signal s(n) in the least squares sense. This is achieved by adaptive filtering with no a priori information about the signal and noise statistic.

### 3.2. Least Mean Square Algorithm

The popularity of LMS as an adaptive filter algorithm is due to its simplicity, robustness, ease of implementation, low computational complexity, stability and unbiased convergence as reported by [19]. From Figure 3

$$y(n) = W(n)X(n) \tag{12}$$

where W(n) is a vector representation of the adaptive filter weights and X(n) is a vector of the corresponding delayed values of x(n) as depicted in Figure 3. That is,

$$y(n) = \sum_{i=0}^{N-1} w(n)x(n-i)$$
 (13)

where

$$X(n) = [x(n), x(n-1), x(n-2) \dots x(n-(N-1))]$$
 (14) and

$$W(n) = [w_0(n), w_1(n)... w_{N-1}(n)]$$
 (15)

The estimation error, e(n) is given by

$$e(n) = s(n) + \eta(n) - y(n)$$
 (16)

and the weights are updated as follows

$$w(n+1) = w(n) + \mu e(n)x(n)$$
 (17)

where  $\mu$  is called the step-size, w(n) represents the new coefficient values for the next time interval, x(n) is the filter (reference) input signal, y(n) represent the filtered output, s(n) is the desired response and e(n) is the error function. The convergence of W(n) to the optimum solution and the convergence speed depend on the value of step-size parameter  $\mu$ .

## 3.3. Moth-Flame Optimization Algorithm (MFO)

Moth-flame optimization (MFO) was initiated by Mirjalili in 2015 [29]. It is among the latest metaheuristic population-based methods. It is an optimization design to mimic the behavior of moth, a type of butterfly species flying in night towards a moon in a straight line known as transverse orientation for navigation. However, turn to spiral motion when encountered with shorter light source. Consequently, this led to the formulation of an interestingly new optimization algorithm. Additionally, MFO was designed to achieve exploration and exploitation goal as it combines population-based algorithm and local search strategy. Also, to prevent the solution being trapped in local minima, the optimal solutions were maintained in each repetition as reported in [29]. The algorithm uses the explorative as well as exploitative search to get an optimized solution.

In the introduced MFO, a moth is considered to be a candidate solution and the position of moth at different search space as problem's variables. Hence, the moth can fly in hyper dimensional space or 3D dimensions and changing their position vectors. Since MFO is population-based, matrix representation of the swarm of moths can be made as in (18)

$$MO = \begin{bmatrix} MO_{1,1} & \cdots & MO_{1,D} \\ \vdots & \ddots & \vdots \\ MO_{N,1} & \cdots & MO_{N,D} \end{bmatrix}$$

$$(18)$$

We can evaluate the fitness of each moth by means of the fitness function. The fitness is stored in a matrix as in (19)

$$O_{MO} = \begin{bmatrix} O_{MO_1} \\ \vdots \\ O_{MO_n} \end{bmatrix} \tag{19}$$

The matrix of (20) stores moths best positions in each dimension as flames, while the generated corresponding fitness values are stored as in (21).

$$FO = \begin{bmatrix} FO_{1,1} & \cdots & FO_{1,D} \\ \vdots & \ddots & \vdots \\ FN_{N,1} & \cdots & FO_{N,D} \end{bmatrix}$$

$$(20)$$

$$O_{F_N} = \begin{bmatrix} O_{F_{N_1}} \\ \vdots \\ O_{F_{N_n}} \end{bmatrix} \tag{21}$$

The spiral movement of the moth around the flame is represented in (22)

$$S_{MO_i}$$
,  $FO_i = |FO_i - MO_i| * e^{bt} cos(2\pi t) + FO_i$  (22)

here,  $S_{MO_l}$ ,  $FO_j$ , indicate the spiral motion, b is a constant associated with the shape of the spiral movement. t is a random variable used to select the position of a moth from the flame. t=-1 represents the closest position while t=1 represents the farthest position of the moth. Equation (22) is used to update the position of the moths with the best moth position updating the flame position. Furthermore, the number of flames is decreased in each iteration using (23)

$$NOF = ceil \left( N - C_{iter} * \frac{N-1}{T_{iter}} \right)$$
 (23)

where ceil,  $C_{iter}$  and  $T_{iter}$ , denote round to whole number, the current iteration number and the total number of iterations respectively. MFO process is elucidated in Table 1.

MFO algorithm is illustrated in Table 1. The next stage describes the implementation of MFO in the proposed work.

Table 1: The MFO Process [29]

```
Initialization of the Moths

For I =1:N

For j = 1:D then

MO<sub>i,j</sub> = random position between given bounds;
end

O = Fitness value
end

C = 1

While MO_i = |FO_j - MO_i| * e^{bt} cos(2\pi t) + FO_j

If C_i ter \le T_i ter

MO_i = Fitness value (MO_i)

Elseif C_i ter = 1

FO = Quick Sort (MO)
```

| 
$$O_{FO}$$
 = Quick Sort ( $O_{MO}$ )
| Else | FO = Quick Sort ( $MO_{C_{iter}}$ ,  $MO_{C_{iter}}$ ) |  $O_{FO}$  = Quick Sort( $MO_{C_{iteer-1}}$ ,  $MO_{C_{iter}}$ )
| End | Update b and t |  $MO_i = |FO_j - MO_i| * e^{bt} \cos(2\pi t) + FO_j$  | Update number of flames |  $N = ceil\left(N - C_{iter} * \frac{N-1}{T_{iter}}\right)$  |  $C_{iter} = C_{iter} + 1$ 
| End | Exit

### 3.4. MFO Adaptive Filtering

It is noteworthy that we are using the moth flame optimization algorithm to optimize the LMS adaptive filtering algorithm. The moths here represent the filter coefficients to be updated. This means for each filter coefficient (w(n)), there is a moth and the position of the filter coefficient is considered as the position of the moth. This is because the moth is taken to be candidate solution in the search space and when the moth changes position, the filter coefficient is adjusted. The process continues repeatedly until the best coefficients are obtained as in MFO process in Table 1. The number of dimensions, D=3 since the filter coefficients (w(n)) would be placed in a real world environment. The position matrix representing the moth based on filter coefficient (w(n)) is given by (24).

$$M_{N} = \begin{bmatrix} M_{N_{1,1}} & M_{N_{1,2}} & M_{N_{1,3}} \\ M_{N_{2,1}} & M_{N_{2,2}} & M_{N_{2,3}} \\ M_{N_{n,1}} & M_{N_{n,2}} & M_{N_{n,3}} \end{bmatrix}$$
(24)

here, n is a number representing the length of the coefficient vector (W(n)) in the network. The fitness value of the current filter coefficient (w(n)) is generated by using its distance from the destination. Equation (25) is used to generate the said fitness value.

$$M_{N_1} = \sqrt{(M_{N_{d,1}} - M_{N_{1,1}})^2 + (M_{N_{d,2}} - M_{N_{1,2}})^2 + (M_{N_{d,3}} - M_{N_{1,3}})^2}$$
(25)

The matrix of fitness values is as given in (26).

$$O_{M_N} = \begin{bmatrix} O_{M_{N_1}} \\ \vdots \\ O_{M_{N_n}} \end{bmatrix} \tag{26}$$

The flame matrix gives the position matrix of the best neighbor filter coefficient (w(n)) to be selected in the route by any filter coefficient (w(n)) given by (27) and corresponding fitness value matrix generated using the (25) is given in the (28).

$$F_{N} = \begin{bmatrix} F_{N_{1,1}} & F_{N_{1,2}} & F_{N_{1,3}} \\ F_{N_{2,1}} & F_{N_{2,2}} & F_{N_{2,3}} \\ \vdots & \vdots & \vdots \\ F_{N_{n,1}} & F_{N_{n,2}} & F_{N_{n,3}} \end{bmatrix}$$
 (27)

$$O_{F_N} = \begin{bmatrix} O_{F_{N_1}} \\ \vdots \\ O_{F_N} \end{bmatrix} \tag{28}$$

The position of the filter coefficient (w(n)) to be selected next in the route is given by the (29).

$$M_{M_{iF_{j}}} = |F_{j} - M_{i}| \ e^{bt} * cos (2\pi t) + F_{j}$$
 (29)

The new position obtained using the (12) need not be the exact position of the filter coefficient (w(n)), so the filter coefficient (w(n)) nearest to the updated position is to be selected, so the (12) is applied to generate the matrix in (30).

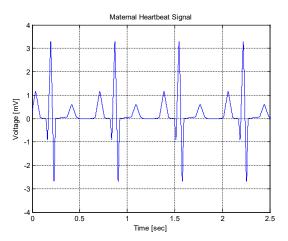
$$D_{M_N} = \begin{bmatrix} D_{M_{N_1}} \\ \vdots \\ D_{M_{N_n}} \end{bmatrix} \tag{30}$$

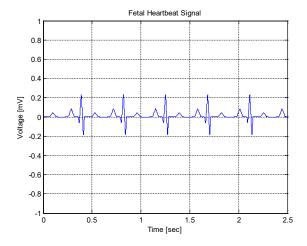
For the updated matrix  $M_N$  to be generated, a quick sort can be performed on matrix  $D_{M_N}$ . The algorithm would then select  $M_N$  or  $F_{N_1}$  according to the fitness value. In other words, filter coefficients (w(n)) with lower fitness values (which are better) are selected. The estimation error is thus decreased to minimal value.

### 4. Simulation, Results and Discussion

# 4.1. Generation of Synthetic Signals

A sampling frequency of 4 KHz is used to simulate the maternal ECG shown in Figure 4. Other important parameters for the signal are the approximate heart rate of 89 bmp (beats per minute) and the peak voltage of 3.5 mV.

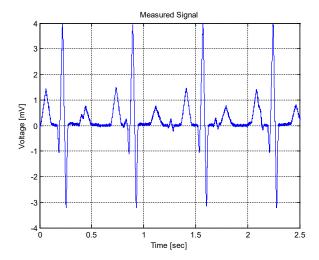


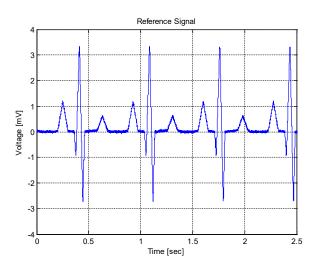


The FHR is normally higher than the maternal heart rate, with the former ranging from 120 bpm to 160 bpm. For the simulated FECG signal the heart rate is 139 bpm and the peak voltage is 0.25 mV. [30]

The signal obtained from the abdominal electrode is a noisy signal and is shown in Figure 6. This is to be filtered and given as input to the adaptive noise canceller.

The signal recorded by the thoracic electrode is given as reference signal [30] as shown in Figure 7. This is given as reference input to the adaptive noise canceller.





## 4.2. Simulation using Synthetic Signals

Figure 8 is the result obtained by training the adaptive noise canceller with LMS algorithm. In fetal ECG extraction QRS complex detection is important so that R-R interval and R peaks can properly be identified. In this case two R peaks indicated by arrows are poorly extracted that may hinder proper monitoring of fetal heart status.

Figure 9 to Figure 13: The results show that with moth population between 20 and 80, the first p-waves are missing or not clearly defined. However, all the waves were recovered and

R-R interval clearly seen when the moth population was increased to 100. Also, the expected FHR was equally recovered. The FHR was recovered using (31).

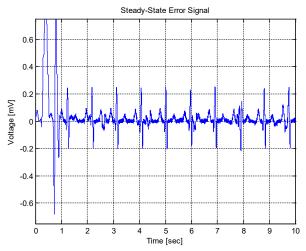


Figure 8: Result obtained by LMS

$$Hr = (rv * 60)/t \tag{31}$$

where rv is the R-R interval and t is the time interval.

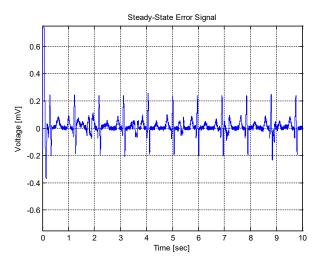


Figure 9: LMS/MFO result at 100 moth pop.

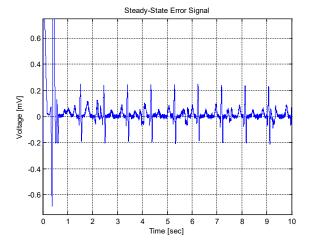


Figure 10: LMS/MFO result at 80 moth pop.

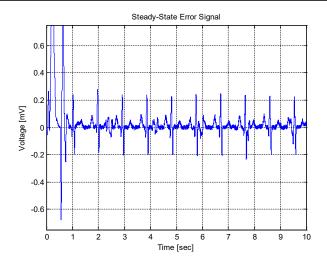


Figure 11: LMS/MFO result at 60 moth pop.

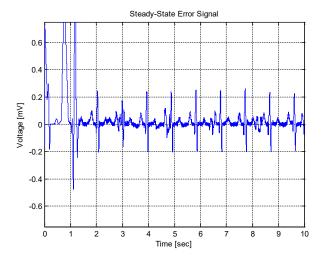


Figure 12: LMS/MFO result at 40 moth pop.

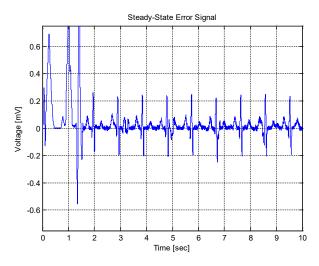


Figure 13: LMS/MFO result at 20 moth pop.

Table 2 shows the results of magnitude of Mean Square Error (MSE) obtained at different moth population (between 20 and 100) at a fixed number of iterations. Table 3 shows the SNR before the application of the proposed technique and after. The SNR is calculated using (34).

$$SNR = 10 \log_{10}(P_s / P_n)$$
 (34)

where Ps is the signal power, in this case the power of fetal ECG signal s(n) which was obtained using  $P_s = var(F1)$  and  $P_n$  is the noise power which represents the power of both deformed maternal ECG and white Gaussian noise. It was obtained using

$$P_n = var(N_t) (35)$$

where var is variance of  $N_t$  (total noise),

$$N_t = \hat{x}(n) + \eta(n)$$

The result in Table 2 shows that the MSE is low with high population of moth (i.e. 100). The obtained mean square error values show that system has converted to a solution. Table 3 indicates a decrease of MSE and increase of SNR when the proposed algorithm was applied as required.

Table 2: Mean Square Error (MSE) Values at different Moth Population and fixed iteration number

Moth Pop	MSE	ITER
100	0.0215	20
80	0.0224	20
60	0.0224	20
40	0.0224	20
20	0.0224	20

Table 3: SNR and MSE for LMS and proposed LMS/MFO

Method	SNR	MSE
LMS	0.1028	0.0275
Proposed LMS/MFO	10.280	0.0215

Table 4 gives performance comparison of the proposed algorithm with conventional LMS and some existing methods. The proposed method shows improvement in SNR and decrease in MSE.

Table 4: comparison of MSE and SNR

Methods	MSE	SNR (dB)
Wavelet Transform [31]	Not	-2.457
	reported	
Wiener Method [32]	Not	-10.9838
	reported	
ICA [33]	Not	-3.1313
	reported	
SVD [32]	Not	-12.7980
	reported	
LMS	0.0275	0.1028
Proposed LMS/MFO	0.0215	10.280

### 4.3. Analysis Using Real ECG Signal

To establish the efficacy of the proposed approach a real abdominal ECG and thoracic ECG data were obtained from Physionet developed by MIT-BIH. Figure 14 and Figure 15 are the abdominal and thoracic ECG signals respectively. After the application of the proposed algorithm, Fetal ECG was extracted as

in Figure 16. The R peaks that are used to determine the FHR were efficiently localized.

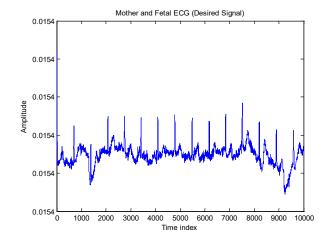


Figure 14: Real abdominal ECG

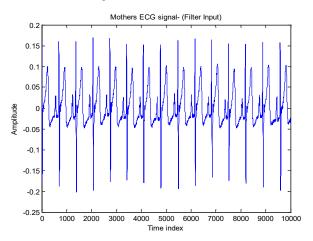


Figure 15: Real thoracic ECG

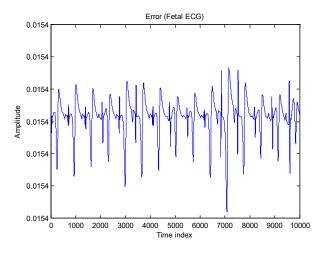


Figure 16: Extracted fetal ECG

## 4.4. Performance Comparison with Existing Techniques

The results obtained using proposed LMS/MFO extraction method was compared with selected existing methods and the result is summarized in Table 4.

According to [34], actual comparison of the existing techniques for FECG extraction is still difficult due to the differences in dataset, evaluation techniques, etc used by individual researchers. It is thus easier to use specific criteria like improvement in SNR, computational complexity, etc. the following rather subjective criteria were proposed.

*Overall performance*: This has to do with the robustness of the technique. Performance can be classified as low, medium or high.

Low: Performance is classified as low when the technique is not suitable for FECG extraction but may be used to eliminate specific types of noise like power line interference, baseline wandering, etc. Low performance techniques are primarily capable of NI-FECG preprocessing.

Medium: In this case, techniques are suitable for advanced preprocessing. They are capable of removing most noise types in NI-FECG preprocessing. These include EMG, myopotentials, motion artifacts, among others. Medium performance techniques partly remove MECG thereby enabling the detection of FQRS (Fetal QRS) and consequently the determination of FHR.

High: High performance techniques are the strongest in terms of NI-FECG processing. A high performance technique supplies information on FHR and FECG morphology (PR, QT, ST, etc.).

Improvement in SNR: Like with overall performance, techniques are categorized into three (i.e. low, medium and high) in terms of SNR improvement. It is noteworthy that SNR accurately verifies proficiency of a technique with respect to some reference value. However, when it comes to clinical applications the use of SNR may not be very helpful. Techniques that show very high performance in the improvement of SNR may not be good in FORS detection.

**Computational Complexity**: This is an assessment of the computational requirements of a particular technique. Computational complexity requirements may be high, medium or low. Of course, low is the best.

*FHR (R-R):* This is an assessment of the credibility of a technique under investigation in terms of its ability to determine FHR based

on R-R interval. Four classes are identified, viz. inaccurate, moderately accurate and very accurate.

Inaccurate: This is when a technique is not capable of effectively removing artifacts and noise for proper detection of the R-R interval. When an inaccurate technique is used to process NI-FECG, the result cannot be used for monitoring FHR.

Moderately accurate: This is when a technique effectively removes most common noises, thus enabling the detection of R-R interval. Of course, the noises are not effectively removed resulting in undetected and false-detected complexes. For moderately accurate techniques, maximum sensitivity is 80%, maximum PPV (positive predictive value) is 90%, maximum accuracy is 80% and probability of correct detection of beats (F1) is 85%.

Accurate: These techniques permit precise FHR detection. Maximum sensitivity is 85%, maximum PPV, 95%, maximum accuracy, 85% and maximum F1, 95%.

Very accurate: This class of techniques permits a very precise detection of FHR. For very accurate techniques, the maximum sensitivity is 95%, maximum PPV is 95%, maximum accuracy is 95% and maximum F1 is 95%. For values above this (say 99% PPV) a technique is still considered very accurate.

*Morphological analysis* (T/QRS; QT): This is a measure of the effectiveness of a technique being investigated for an in-depth analysis of the morphology of FECG. Three classes are identified.

Insufficient: When the quality of FECG extracted by a technique is not sufficient for morphological analysis.

Moderately accurate: This is when a technique allows for morphological analysis. The problem, in this case, is that SNR, age of gestation, position of fetus, etc. significantly affect the efficacy of the method except for some tested real data. Thus, for monitoring of T/QRS or QT interval, a moderately accurate technique cannot be used.

Promising: A promising technique has a very high potential of being used for morphological analysis.

Table 4: Comparison with some existing methods

Technique	Fetal Heart Rate, FHR (R-R)	Morphological Analysis (T/QRS; QT)	Overall Performance	Improvement in SNR	Computational Complexity
Wavelet Transform [35]	Moderately Accurate	Insufficient	Medium	Medium	Low
Independent Component Analysis [36]	Accurate	Moderately accurate	Medium	Medium	Medium
Singular Value Decomposition [37]	Inaccurate	Insufficient	Low	Low	Low
Sequential Total Variation Denoising [38]	Accurate	Insufficient	Medium	Medium	Medium
Template Subtraction [39]	Moderately accurate	Insufficient	Medium	Low	Low
Proposed Method	Very Accurate	Promising	High	High	Low

### 5. Conclusion

A new algorithm for FECG extraction has been presented. The algorithm which combines MFO algorithm and LMS adaptive filtering has two inputs, viz. the abdominal signal which is the major signal of interest and the thoracic signal which serves as the reference input.

The hybrid algorithm has been shown to be better than the LMS adaptive algorithm. Results have shown improvement in the detection of R-peaks of fetal ECG much better with 100 moth population. The superiority of the new approach has been shown quantitatively by MSE and SNR calculation.

A decrease of mean square error of 0.0215 was observed with the proposed algorithms and improvement of signal to noise ratio of 10.28 was also observed.

Comparison with existing methods shows better performance of the proposed approach.

Further research should focus on applying this method for multifetal ECG separation and the use of statistical method of analysis e.g. anova method for comparison of result.

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# A Grounded Theory Approach to Digital Transformation in the Postal Sector in Southern Africa

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# ABSTRACT

This paper describes a qualitative research design adopted in this study guided by deployment of a Grounded Theory (GT) methodology which was deployed to synthesize literature on technology adoption and digital transformation with an objective of developing theory. The philosophical worldview adopted was interpretivism/constructivist of a qualitative grounded theory inductive (theory building) approach where secondary data was sourced from industry reports and related academic peer reviewed literature. The grounded theory method was used to synthesize data which resulted in emergent dimensions that underpin digital transformation and technology adoption in the postal sector in the context of Southern Africa. The careful and laborious method of theoretical sampling, constant comparison and theoretical coding which underprops grounded theory research ensued in thirteen dimensions which were further advanced until theoretical saturation was established, the theoretical saturation resulted with emergence of the ten themes reinforced by constructs/concepts with associated allocated codes. The ten themes that emerged from the grounded theory research are adoption, shared vision, digital competitiveness, digital ecosystem, digital capability, digital investment, diverging interests, customer insights, digital culture, and operational efficiency. These emergent themes are the basis of the next leg of the research which is to develop a dynamic model archetypical of the digital embracing dynamics in the postal service in Southern Africa employing the System Dynamics modelling approach.

### 1. Introduction

The world is on the crossover to the digital era, which is transforming society and organizations across the world, an era also known as the Fourth Industrial Revolution. Digitalization is greatly plummeting the expenses of amassing, stockpiling, and administering data, thus altering commercial endeavours globally. Digital technologies provide opportunities to business, especially those in emerging economies, to take part international trade through e-commerce. This new digital revolution also known as the Fourth Industrial Revolution or its application in industry (Industry 4.0) requires alterations to current governance frameworks and has enormous repercussions for the Posts in the digital age [1].

In [2], the authors argue that Industry 4.0 can be well-defined as the innovative digital transformation for intuitive systems based on the astounding increase of the swiftness of information

managing, digital warehousing competence and immense advancement of information and communication technologies (ICT). The term "Industry 4.0" means the smart plants in which smart digitally enhanced devices remotely connected to enable communication of resources and materials through the business value-chain. This phenomenon is typified by responsiveness, proficiencies and efficiency [3].

Industry 4.0 is defined as a technology-based revolution, the emphasis being on autonomous systems with capacity and capability for quick information processing, big data storing capacity and capability and exponential increase in complex information and communication technologies (ICT) [2].

In [4], the authors postulates that Digital transformation (DT) can be characterized as an industry process developed to integrate digital technologies by synchronously streamlining business processes, goods, services, constructs, and company business models. Digital transformation originates from the collective

impacts of numerous digital innovations generated about novel players, structures, traditions, principles, and views that alter, jeopardize, replace or support prevailing guidelines of the way things are done within organizations, networks, businesses or turfs [5].

In [6], the authors advance that DT is understood as an assorted technology-based transformation in the firms that includes both the application of 21<sup>st</sup> era technologies to enhance standing processes and their efficiency, and the adventure into digital innovation, which possess the potential to transmute the business model of an organization. It has been demonstrated in the introductory section that the digital age and the ensuing transformative processes championed by the concept of DT are related with vigour, intricacy, and novelty and as a result a unique methodology is proposed to study the factors (barriers/inhibitors and drivers/enablers) associated with this phenomenon that continues to disrupt the world and shape the future.

This research paper adopted an inductive logic (theory building) approaches, this research will seek to comprehend critical inhibitors and enablers that play a role in technology and DT embracing in the postal service in the Region (Southern Africa) through analysis of secondary data from academic literature and industry reports. The theory building (inductive logic) will be conducted through Grounded Theory Research to solicit insights on the drivers and barriers of DT in the postal industry in Southern Africa.

In [7], the authors propose that Grounded theory (GT) has gradually surfaced as a renowned approach in social research for qualitatively investigating vibrant (dynamic) and unfamiliar phenomena. In [8] the authors reinforce this perspective and suggest that in the preceding two decades, an advance in curiosity in the field of grounded theory has been observed in the field of information system (IS). Digital transformation can be correlated to information systems which are a "component" of digital transformation relating to digitalization which must not be confused with digitization.

#### 1.1. Problem statement

Conventional quantitative-based approaches are not able to fully delve into a phenomenon characterized by rapid change, dynamism, intricacy brought by multiple stakeholders with often conflicting interests and newness of the concept. The rigidity of traditional logico-deductive quantitative approaches makes it difficult to fully comprehend the era of the digital age and its bearing on the way postal services operate on the global arena and for the purposes of this research; the postal service in the Region (Southern Africa).

# 1.2. Research question

Can a conceptual framework be developed through a Grounded Theory research to explore the digital transformation adoption dynamics in organizations broadly and in the postal industry the Region (Southern Africa) in particular?

### 1.3. Closing notes to introduction section

The paper is divided into (a) Introduction which introduces the topic under study as well as clearly articulating the problem to be resolved; and the research question which steered the research. (b) Literature appraisal section which delves into the GT research approach (c) Research methodology which articulates the philosophical worldview, the research approach (inductive approach), the research design (d) Discussion and findings which delves into the drivers and barriers of technology and digital transformation, and their transformation into emergent theory which is presented as findings; and (e) Conclusions and recommendations which provides deductions from the research and provides recommendations and expanses of forthcoming research.

### 2. Literature review

### 2.1. The Grounded Theory Research Method

In [9], the authors argue that whereas grounded theory did not altered in technique since conception in 1967, the aspect of GT's tenets has been expounded as the method advanced in practice. The processes of GT are intended to cultivate a cohesive basket of notions that provide a thorough theoretic elucidation of social phenomena under study. GT signifies an inductive examination in which the investigator queries data presented by respondents or taken from prior annals [10]; it (grounded theory) is a qualitative process of exploration in which investigators build hypothesis or theory from data at hand [11].

In [12], the authors advance that qualitative methods exhibit a dissimilar method to studious examination than techniques of quantitative research. Even Though the techniques are alike, qualitative methods depend on writings and image data, and have unique steps in data analysis, and pull from varied blueprints. Grounded theory is dissimilar to the dominant theory testing methods of investigation because, instead of beginning with a theory and systematically observing evidence to confirm the theory; grounded theory researchers on the other hand amass information and meticulously develop a mid-range purposeful theory grounded on that information amassed [11].

In [13], the authors elucidate that GT method entails a adaptable, yet distinctive, plans that differentiate it from other qualitative approaches, and it (GT) is chiefly relevant in greatly dynamic circumstances encompassing prompt and substantial change [10]. The unique characteristic of grounded theory is that it does not commence with a theory but instead extracts one from whatever emerges from an area of study [10]. This view is reinforced by [9] who propose that GT possess precise techniques for data gathering and assessment, while there is agility and leeway within boundaries; and GT scholar must understand these processes and related principles to be able to execute a study and these tenets are:

- (a) Data collection, and analysis are interrelated activities: In GT, the evaluation commences immediately when the preliminary set of data is gathered.
- (b) Notions (concepts) are the fundamental elements of analysis: A scholar operates with synthesis of data, not the with rudimentary data per se.
- (c) Groupings (categories) ought to be created and associated: Notions that correlate to the same fact may be assembled to form classifications (categories). Not all theories become groupings (categories). These categories ought to be elevated

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- in level and more conceptual than the notions (concepts) they express.
- (d) Selection (sampling) in GT progresses on theoretic grounds: Sampling in GT continues not in traction of extracting samples of specific clusters of people, time dimensions, but relates to notions (theories, concepts), their characteristics, extents, and differences.
- (e) Examination (assessment, analysis) employ a process of continuous contrasting: As a concept is observed, it is contrasted alongside further concepts for resemblances and disparities.
- (f) Archetypes and deviations must be taken into consideration: Information must be scrutinized for evenness (sameness) and for an appreciation of where that sameness is not evident.
- (g) Method (process) should be crystallized into theory: In GT, process (method) retains numerous implications. Process analysis could require decomposing a phenomenon into smaller chunks. Process may also denote resolute deed that may not be gradual, but changes in response to prevailing conditions.
- (h) Composing theoretic memos is an essential element to undertake GT research: Because the scholar may not easily keep track up with all the categories, attributes, propositions, and proliferation of questions that advanced from the investigative process, a systematic process to keep track of the evolution of the research should be in place. The usage of memos signifies such a system. Memos are not exclusively about "ideas", instead they are part of a meticulous research process in the construction and adjustment of theory.
- (i) Propositions (hypothesis) relating to associations among groupings (categories) should be established and substantiated during the research process: As suppositions (propositions) about linkages among categories are established, feedback mechanism to the field is a key requirement to ensure the dynamics are checked against material conditions in a dynamic setting and revised as required. A pertinent characteristic of GT is not that propositions remain unconfirmed, but that propositions are incessantly examined during the research process until they are confirmed or rejected.
- (j) A GT scholar should not work in isolation: A significant part of GT method is validating notions (concepts) and their causality with peers in similar research area.
- (k) Wider underlying circumstances must be explored and scrutinized however miniscule the research is: The assessment of a dynamic setting should not be constrained to the conditions that directly influence on the phenomenon of interest. Wider drivers influencing a phenomenon under study may include political, social, economic, cultural, technological, environmental, and other related factors.

In [14], the authors argue that in context of GT, data gathering commences without the creation of a premature hypothetical context (theoretical environment). Concepts (theory) is established from data produced by sequences of reflections. Information extracted from interaction of enablers and inhibitors in a dynamic setting is the building block towards the development of forecasts which are then verified in further observations that may confirm, or otherwise, the forecasts. "Grounded theoreticians have a common view with other qualitative scholars, that the traditional

tenets of "good science" should be preserved, but require recontextualization of the approach with a view to fit the certainties of qualitative research and the intricacies of social phenomena" [9].

In [11] the authors advance that GT is illusorily unsophisticated conceptually, yet meticulous and methodical in practice. Figure 1 depicts the method of GT which can be summarized as:

- (a) A scholar initiates data collection on a phenomenon of interest and explores the data by investigating patterns of occurrences to show concepts. Concepts are the key ingredient of GT, and conceptualization is one of its distinguishing characteristics.
- (b) The theoretical attributes of a category are established by assessing instances in incoming data with prior incidences in similar category. Throughout the evaluation process, the "core category" is established. The process of breeding categories and their characteristics proceeds up to the point where categories are "saturated"; that is, when additional collection of data does not yield any fresh characteristics to the present categories.
- (c) After saturation, the significant theory is contrasted to theories depicted in the literature.
- (d) Right through the process, the researcher transcribes memos capturing his or her reflections and logical procedures; the memos boost the emergent notions, classifications, and their interactions.

In [15], the authors cites [16] who theorises that grounded theory process is typified as a spiral that commences with collecting portions of data in a noteworthy expanse of enquiry which is coded and categorised in an ceaseless process that continues towards saturation and concludes in the theoretical compaction of concepts exemplified by a substantive theory. Figure 1 illustrates the grounded theory process as theorized in [11].

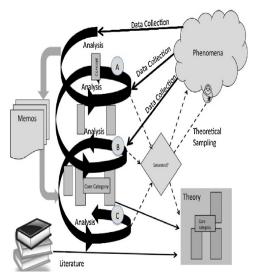


Figure 1: The Grounded Theory Method [11]

In [15], the authors further argue that while Figure 2 offers a high-level view of the process involved in grounded theory, it overlooks critical activities which include (a) Entering the field which encompasses (i) Problem explanation, and (ii) ensuring theoretical flexibility and relevance through a vigilant selection of

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cases; (b) The part played by theoretical memos and extant literature in a GT study. The expanded Lehmann's research model proposed by [15] as depicted in Figure 3.

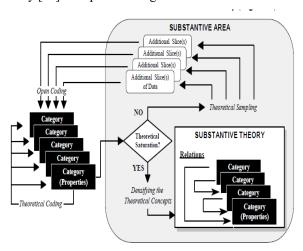


Figure 2: Lehmann's grounded theory process [15]

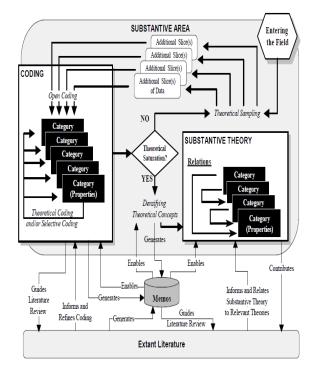


Figure 3: Expanded Lehmann's (2001) research model [15]

This research adopted a GT research method in the exploratory stage of the study through the interaction of the researcher with secondary data on technology and digital transformation adoption in organizations largely and cascaded down to the postal sector in the international context and regional (Southern Africa) context.

## 3. Methodology

In [17], the authors advance that research is a logical and methodical examination for applicable data on a specific topic of interest. This view is reinforced by [18] who contend that research is an organized process of gathering, examining, and deciphering data with a view of growing insight about a phenomenon under

study. In [19] the authors affirms the idea that research is an essential and compelling tool in guiding mankind towards progress. "Without logical research there would have been very little progress".

In [20] the authors proposes that another approach to research methodology development is constructed on the hypothetical concept of "research onion" proposed by [14]. The research onion delivers a comprehensive representation of the core tiers which are to be followed to devise an efficient and useful approach [21]. The research onion is depicted in Figure 4, it illustrates the layers from an all-inclusive philosophical viewpoint to the nuts and bolts of data collection and its respective analysis.

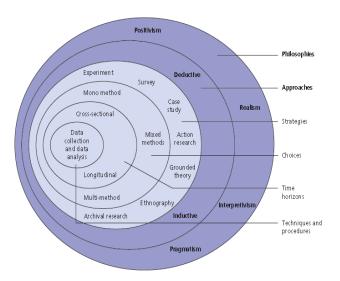


Figure 4: The research onion [14]

## 3.1. Philosophical worldview

In [22], the author suggests that the varieties of beliefs (philosophical worldview) held by individual researchers based on these factors will often results in the scholar adopting a qualitative, quantitative, or mixed methods approach in their research. This view is supported by [23] who maintains that the type of research approach the investigator adopts is informed by the viewpoint which the scholar holds to and the viewpoint will influence the research aim, the research tools designed and applied, as well as the pursuit for the resolution to the problem the scholar is exploring. These worldviews are post-positivism, constructivism, transformative, and pragmatism [12]. The major features of the four worldviews are outlined by [12] in Table 1.

The research philosophy adopted in this study reflects the way in which the researcher's worldview. The worldview and or viewpoint underpin the research methodology adopted.

Table 1: Major elements of the philosophical worldviews [12]

Positivism and l positivism	Post-	Constructivism/Interpretivism
Absolute		Insight
Reductionist		Multi perspectives
		Social and historical construction

Observed examination and dimensions.  Concept testing	Concept building
Transformative	Pragmatism
Political	Arise from events.
Power and justice oriented	Problem-focused
Concerted	Diverse
Change-focused	Practical oriented

In [14], the authors argue that realism contends a key factor of the epistemology, ontology and axiology adopted by the scholar; is the research question. Ontology is focused on kind of realism and the crux of its being [17]; [14] which entails two ontological perspectives; objective reality and subjective reality [24]. Objectivism and subjectivism can are characterized as contrasting philosophical positions associated with the two perspectives [25]. Objectivism depicts the position that social entities occur in reality outside the social actors affected with their existence [14]; [25]. Subjectivism on the other hand asserts that social phenomena are inspired from the perceptions and subsequent acts of those social actors concerned with their existence [14].

In [14], the authors argue that epistemology is the study of the essence of knowledge and how it is developed, and offers a similar dualistic contest between positivism and interpretivism. Postposivists hold a deterministic philosophy in which causes (most likely) determine effects or consequences [12], while interpretivism steadily hold that it is vital for the scholar to grasp discrepancies between people as social actors [14]. Views of the two poles are summarised in Table 2.

Table 2: Views of the two poles of research paradigm spectrum [24]

Paradigm	Scientific	Humanistic	
Ontology	Objectivism	Subjectivism	
Epistemolog y	Positivism	Interpretivism (Phenomenology)	
Viewpoints	<ul> <li>World is perceptible and precedes individuals.</li> <li>One reality</li> <li>The scholar is independen t to phenomeno n under study.</li> <li>Research focuses on reducing the problem to parts</li> </ul>	World is socially constructable     .      Multiple experiences     The investigator is part of and interacts with phenomena under study.      Research contextualize s phenomenon	

#### 3.2. Research approach

In [24], the authors proposes that the progression of a new theory could be attained by commissioning two research approaches, deduction as depicted in Figure 5 (a) which can be defined as a step-down process towards theory testing or induction depicted in Figure 5 (b) which could best be defined as a step-up process towards theory building.

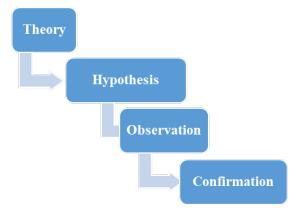


Figure 5: (a) Deduction approach: Adapted from [24]

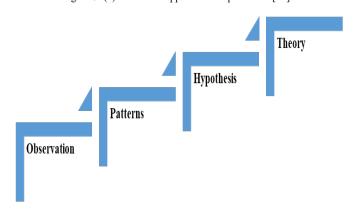


Figure 5: (b) Induction approach: Adapted from [24]

In [24] the authors contend that deduction process involves an immensely structured technique and often dissects causal relations between elements in order to describe a specific phenomenon and engender a generalizable conclusions and often referred to as the 'top-down' approach; inductive theory-building on the other hand commences by definite detections in which outlines and relations are unearthed to develop concept (theory) about a specific phenomenon and could best be described 'bottom-up' approach. The key variances between deductive and inductive approaches to research are illuminated in Table 3, while Table 4 depicts the two research approaches and their consistent characteristics which provides a unified view of precepts of both deductive and inductive research approaches.

Table 3: Major differences between deductive and inductive approaches to research [24]

Deduction process	Induction process
Precise tenets.	Gaining insight
Shifting from notions/concepts	Comprehension of research
to data.	context

Causality needs to be	Assemblage of qualitative
explained	information
Resultant is quantitative	Adaptable and shifts as
information	research progresses
Controls to confirm	Researcher not independent
authenticity of data.	from research process
Concept operationalization for	Generalization not an
clarity	objective
Structured approach	
Researcher independent of	Researcher part of the
phenomenon under research	phenomenon under study

Table 4: Two main research approaches and corresponding attributes [24]

Research Approach	Deduction	Induction	
Approach to inquiry	Extremely organized	Adaptable	
Idea	Rationalist	Idealist	
Sequence of	1. Concepts	1. Examination	
inquiry	2. Propositions	2. Insights	
	3. Examination	3. Propositions	
	4. Validation	4. Concepts	
Purpose Data	Descriptive; Description of causal connections between variables	Probing; Gaining insights on phenomenon under study	
Data	Quantitative	Qualitative	
Collected			
Generalization	Necessity to	No requirement to	
	generalize conclusions	generalize conclusions	

In [18], the authors advocate that a theory is an systematized form of concepts and principles envisioned to elucidate a specific phenomenon, and both deductive (positivist paradigm) and inductive (Interpretivist paradigm) approaches to theory testing and theory building respectively are similarly significant in engendering theoretical knowledge. They can together exist side by side [14], this view is supported by [24] who maintain that ontology cannot be detached from epistemology and reckons that "to talk of the construction of meaning is to talk about the construction of meaningful reality", these two collectively interrelate.

This research adopted the inductive logic (theory building) approach, this research seeks to grasp critical barriers and drivers that influence the digital transformation and technology adoption in the postal service in the Region of Southern Africa through analysis of secondary data from academic literature and industry reports.

## 3.3. Data collection methods and instruments

In [12] the authors argue that the goal of qualitative research is to resolutely choose participants or sites (or documents or visual material) that allows the scholars to grasp the problem at hand and to pose the appropriate research question that the study should seek to answer.

The data was gathered from secondary data from academic literature and industry reports, this data fixated on a array of aspects (drivers and barriers) widespread in adoption of technology and digital transformation in organizations broadly, but as well as in the postal industry. This exploratory aspect of the research was aimed at finding a resolution to the question "what are the technology and digital transformation adoption dynamics in organizations broadly and in the postal industry globally and in Southern Africa in particular?"

The research adopted the expanded Lehmann's grounded theory research model method as proposed by [15] and as depicted in Figure 2. The study was further guided by the methodological steps depicted in Figure 3 to sift through data collected in the literature review to develop core categories. The grounded theory research originates by "entering" the field by posing a broad research question to guarantee divergent assemblage of data with no preceding ideas and paradigms in the broad sphere of technology and digital transformation adoption.

In [15] the authors advance that the initial phase of "entering the field" in GT research is meant to grasp and utilize continual contrasting. [8] endorses this view and propose that it is only through laborious evaluations (constant comparison) could a robust theory with one or more important classifications emerge as illustrated in Figure 6.

In [26] the authors argue that persistent contrasting method between proceedings (events) and settings (contexts) is the foundational power of grounded theory because through the four stages of the continual contrasting method which could best be articulated as (1) "Associating incidents applicable to each category", (2) "Synthesizing categories and their properties", (3) "Delineating the theory", and (4) "Writing the theory"; the scholar relentlessly develop categories through the process of information assemblage, scrutinises and codes the data, and buttresses concept production through the process of theoretic sampling. [8] reinforces this view and emphasises that theoretical sampling is used to choose what to examine and it essentially concentrates on data collection.

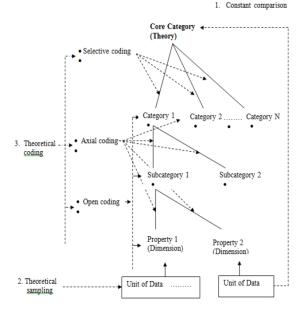


Figure 6: Grounded Theory method [8]

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Figure 6 illustrates this phenomenon of the relations amongst the constant comparison method, theoretic sampling, and the theoretically sensitive coding which are the essence of GT research method.

## 4. Discussion and findings

### 4.1. Data analysis, coding, and results

Grounded Theory (GT) was adopted as a tool of analysis for the exploratory phase for this research because of its rigor in developing substantive theory.

In [27], the authors proposes that the three traits of grounded theory which are inducive, contextual, and operational fit with the interpretative nature of qualitative research. The process of analysis in grounded theory comprise of theoretical sampling, theoretical coding (comprising of open, axial, and selective); memo writing and theoretical coding [27]; while theoretical coding involves open coding, axial coding and theoretically sensitive coding [28]. Author in [15] suggests that theoretical saturation arises when additional sampling generates no further considerable value to the study and the theory becomes compressed (dense) with concepts, augmented by existing literature, and could then be deemed to be substantive theory. The endeavours involved in grounded theory methodology with regard to techniques and procedures of handling data are briefly explained below.

## 4.2. Theoretical sampling

In [29], the authors suggest that theoretical sampling is a vital principle of classic grounded theory, and is key to the progression and augmentation of a theory that is 'firmly grounded' in data, this view is supported by [30] who contend that "Theoretical sampling is a hallmark of grounded theory methodology". Theoretical sampling indicates additional data collection directed by the outcomes from previous data analysis. It seeks to assemble methodically additional data to explore emergent patterns. Significantly, at this stage, new data is used to validate, add to or query the emerging patterns as well as acknowledge gaps in the data analysis necessitating additional assessment or exploration [31].

In [32], the authors argue that theoretical sampling grows out of the process of breakthrough, reinforcing the approach which necessitates the scholar to take part in inductive as well as deductive reasoning. Inductive reasoning means shifting from examining occurrences or incidents, to forming a general abstract depiction with allusion to the specific attributes observed. Theoretical sampling can be viewed as a data triangulation method, it is utilized to create additional data to validate or rebut original categories until theoretical saturation is achieved [8], it serves as a thread that connects all dimensions of the grounded theory research process.

## 4.3. Theoretical memos

In [15], the author proposes that the composing theoretical memos commence instantaneously with open coding due to memos representing "the theorizing write-up of concepts about codes and their relations as they form in the mind of the investigator while coding". This view is captured by [9] who argue that memos evolve in complexity, compactness and exactness

during the unrelenting process of data collection to theorising, thereby boosting the theoretical fullness through ongoing process of comparison and conceptualization. Theoretical memos are an indispensable element to grounded theory research and it is incessantly performed during the data collection and analytical processes that embody the grounded theory research [8].

In [15], the authors argues that as richness and quality of codes and memos accrues, connections between them are perceived giving rise to a process called theoretical coding that gives rise to emergence of patterns and the start of sensitive coding. The goal of sensitive coding is to assimilate the diverse classifications established, expounded, and jointly related during axial coding into one robust theory [33]. Developing the emerging theory entails blending the classified memos and emerging theoretical outlines into a robust and comprehensible working theory.

#### 4.4. Theoretically sensitive coding

Coding is an almost universal process in qualitative research; it is a fundamental characteristic of the analytical process and the ways in which scholars break down their data to create something new [34]. The author of [34] further proposes that coding is a way of indexing or mapping data, to provide an overview of distinct data that permits the scholar to grasp the data in relation to the research question posed.

In [27], the authors proposes that open coding is the investigative process upon which notions are recognized and their characteristics and aspects are unearthed in the data. Axial coding on the other hand includes synthesizing data (splintered through open coding) in new-found data by forming interactions between categories and their subcategories; Axial codes normally denote categories that describe the open codes [27] and [9] points that axial coding is required to probe the relationships between conceptions and classifications that have been developed in the open coding process which according to [15] entails exploring data to unearth a set of classifications and their attributes. [8] proposes that axial coding is a set of techniques to establish causality among categories and subcategories by synthesizing information and crystalizing it in a new way following open coding process.

In [27], the authors advance that selective coding is aimed at integrating and enhancing the groupings into a notions, which accounts for the event being explored and reinforces the statements of relations among concepts and fills in any categories in need of additional enhancement. In this analysis data analysis immediately trailed data collection. Constant comparison process is (data assemblage and data evaluation) achieved when no further information that is significant is unearthed suggesting that theoretical saturation has been attained.

## 4.5. Discussions

Emerging categories evolved from the grounded theory process that was articulated earlier in this study. A wide range of source documents were reviewed which explored topics such as Innovation Diffusion Theory (IDT), Theory of Reasonable Action (TRA), Technology Acceptance Model (TAM), Technology Acceptance Model 2 (TAM2), Unified Theory of Acceptance and Use of Technology (UTAUT), ADOPT Framework all led to an emerging dimension that could better be described as Individual Drivers.

The second emerging category that could better be described as Organizational Drivers, emerged from review of factors associated with Benefits, Organization and Technology (BOE), Technology, Organization and Environment (TOE), Innovation Capability Model (ICM), Digital Framework, Digital Capability Framework, and Driving process of Industry 4.0.

The third emerging category that can be condensed as Organizational Barriers emerged from literature relating to barriers of Industry 4.0 and technical barriers to Information & Communications Technologies (ICT). The fourth emerging category was Technological Drivers which emerged from review of literature with topics relating to digital maturity framework, industry 4.0 design principles and technology organization environment (TOE) model. This fourth category is balanced by a fifth category that emerged which is an inverse of the fourth category which could be summated as Technological Barriers which emerged from review of articles relating to barriers of Industry 4.0 and technical ICT barriers.

Other categories that emerged was the sixth category which was Environmental Factors (Internal) that emerged from review of literature relating to drivers to digital embracing in the postal industry, the seventh category that emerged was Environmental Factors (External) that emerged from review of literature relating to barriers to digital embracing in the postal industry. The seven dimensions are depicted in Table 5.

Table 5: Emerging categories and concepts/constructs/variables [Authors elaboration]

Emergent Categories	Variables and codes		
Individual drivers	Relative advantage (A), Compatibility (B), Complexity (C), Trialibility (D), Attitude towards the behaviour (E), Subjective Norms (F), Intention towards behaviour (G)		
	Perceived Usefulness (H), Perceived Ease of Use (I), Attitude Towards Uses (J), Behavioural Intention (K), Actual System Use (L)		
	Subjective Norms (M), Voluntariness (N), Image (O), Output Quality (P), Job Relevance (Q), Results Demonstrability (R), Perceived Usefulness (H), Perceived Ease of Use (I), Intention to Use (S), Usage Behaviour (T)  Expectancy performance (U), Effort Expectancy		
	(V) Social influence (W), Facilitating Conditions (X), Gender (Y), Age (Z), Experience (AA), Voluntariness of Use (AB), Intention to Use (AC), Use Behaviour (T)		
	Innovation characteristics (AD), Population characteristics (AE), The actual relative advantage of using the innovation (AF), Learning of the actual relative advantage (AG)		
Organizational drivers	Professed Benefits (AH), Organizational readiness (AI), Regulations (AK), Competition (AL)		
	Industry attributes & market composition (AM), Technology infrastructure (AN), Government regulation (AK), Official and unofficial structures (AO), Communication processes (AP), Organizational magnitude (AQ)  Optimize the competence base (AS), Business intelligence (AT), Inventiveness and idea		

	management (AU), Organizational structures (AO) and systems (AV), Culture and climate (AW), Management of technology (AX), Innovation new stream (AY), Innovation mainstream (AZ), Innovation capability (BA), Innovation performance (BB),  Strategies (AR), Customer relationships (BE), Business models (BF), Corporate structures (AO), and inter-organizational processes (BG) Customer & product knowledge (BH), Defined responsibilities (BI), Collaborative organization with flat hierarchy (BK), Empowering leadership (BL)  Marketplace competition (AL), Market trends (AL), Competition pressure (AL), Business
	innovation model (BM)  Value creation (BN), Business Processes (BO), Training (BP), Change Management (BQ), Culture-Leadership-Values (AW), Innovation Capability (AU-AY-AZ-BB), Transformation
	Capability (BR), Customer Centricity (BS), Operational Excellence (BT)  Reduce mistakes (BU), Improve lead times (BV),
	Improve competence (BW), Improve operational efficiencies) (BX)  Vertical integration (ET), Horizontal integration
	(EU), Innovation push (BB)  Deviant logic (FB), Discovery (FC), Development (FD), Diffusion (FE), Impact (FD), Adoption (FE)
	Digital maturity (FF), Digital readiness (FG), 2IPD (FH), Firm performance (BC)
Emergent categories	Variables (concepts) and codes
Organizational barriers	Weak organizational structure and process (AO), Contradictory interests (BY), Employee and middle management resistance (BZ), Lack of upfront planning(CA), Lack of vision and strategy (AR), Poor digital savvy culture and vision (BJ), Organizational readiness (Inhibitors) (AJ)
Technological drivers	Technology Availability (CB), Technology Characteristics (CC), IT excellence (CJ), Interoperability (CD), Virtualization (CE), Decentralization (CF), Real-time capability (CG), Service Orientation (CH), Modularity (CI)
Technological barriers	Poor communications protocols (CK), Poor system integration (CL), Poor supply chain integration (CM), Lack of standards ((CN), Lack of common vision (CP), data security weaknesses (CQ), Storage capacity (CR)
Environmental factors (Internal)	Staff (CZ), Financial capacity (DA) Process improvement (ER), Workplace improvement (ES), Cost reduction (EW) Employee support (EZ) Digital innovation (FA) Management support (EV), Customer demands (EX), Resource constraints (DE), Poor transition towards digital culture (DF), Limitations of IT infrastructure (DG) Lack of sufficient internal expertise required to develop e-services (DH), Custom clearance (DI), Meagre digital culture (DJ), Corruption (DL), Unnecessary red tape (DN), Micromanaging (DT), Lack of cultural knowledge (DU), Resistance to change (DV), Fear of technology (DW), Lack of
	relevant local content (DX), Lack of maintenance culture (DY), Lack of language skills (DZ), Low income (EA), Lack of investment (EB), Low

	return on investment (EC), High initial costs (ED),			
	High risk on investments (EE)			
Environmental	Legal and regulatory framework (AK) Public trust			
factors	(DC), National policy alignment (DD), Political			
(External)	commitment (DB) Network (Spectrum) (CY),			
	Supply chain transformation (EY) Market			
	pressure (AL), Laws & regulatory framework			
	(AK) Slow customer adoption of digital services			
	(DK) Corruption (DL), Lack of political will			
	(DM), High taxes (DO) Lack of regional			
	initiatives (DP), Political instability (DQ), Lack of			
	proper planning or coordination (CA), Monopoly			
	(DR), Invisible hand (DS), Perceived lack of			
	privacy (EF), Insecurity (EG),			
	Lack of proper legal framework (AK), Poor			
	regulation (AK)			
	Lack of software and hardware (EH), Inadequate			
	of electricity supply (EI), Lack of internet			
	exchange points (EJ), Scarcity of technical			
	personnel (DH), High illiteracy rates (EK), Lack			
	of ICT skills (DH), Lack of Research &			
	Development outputs (EL), Increasing labor			
	shortages (EM), Reducing monotonous tasks			
	(EN), Work force realignment (EO), Lack of 21st			
	century skills (EP), Lengthier learning times (EQ)			

#### 4.6. Critical Findings

The seven categories that emerged were further synthesized into ten emerging themes which are (a) Adoption (b) Shared vision (c) Diverging interests (d) Digital competitiveness (e) Customer insights (f) Digital ecosystem (g) Digital capabilities (h) Digital investment (i) Operational efficiency, and (j) Digital culture. These ten emerging themes are depicted in Table 6.

Table 6: Emerging final themes and associated categories [Authors elaboration]

Emergent Themes	Coded variables (concepts)
Adoption	A, B, C, D, E, F, G, H, I, J, K, L, M, N, O, P, Q, S, S, T, U, V, W, X, Y, Z, AA, AB, AC, AD, AE, AF, AG.
Shared Vision	AR, BI, BK, AH, AO, AP, BF, AO, BL, BQ, BR, CA, AR, CK, CN, EZ, EV, DH, DX, DC, DD, DB.
Diverging Interests	BY, BZ, CM, CP, DL, DN, DT, DV, DQ, DS.
Digital Competitiveness	AT, BN, BO, FD, FH, BC, CG, FA.
Customer Insights	BE, BH, BS, EX.
Digital Ecosystem (UPU standards and systems)	AM, AI, AL, AK, DK, DP, DR.
Digital Capabilities	AN, BA, BM, AU, AY, AZ, BB, ET, BB, FE, FF, CB, CC, CJ, CD, CE, CF, CG, CQ, DG, DI, CY, EF, EG, EH, EJ, DH, EL, EN.
Digital Investment	AI, DA, DE, EA, EB, EC, ED, EE, DK, EM.
Operational efficiency	AX, AY, AZ. AQ, AS, BG, BP, BT, BU, BV, BW, BX. CG, CL, CQ, CZ, ER, ES, EW, CA, EH, DH, EO, EP,
Digital Culture	AW, FD, FB, FC, FE, FG, BJ, AJ, DF, DJ, DU, DW, DY, DZ, EQ.

## 4.7. Conceptual framework

Theory is a vast notion that arranges many other notions with a high intensity of descriptive (explanatory) power. Theory of method offers direction to make sense of what methods will essentially assist in responding to the research questions posed in a particular study [35]. Theories prudently define the exact descriptions in a specific realm to clarify why and how the relations are rationally tied so that the theory provides predictions. Consequently, the exactness of good theory triggers a theory to be very accurate for all the vital elements of a theory [36].

A theoretical framework is an edifice that abridges notions and theories developed from earlier verified and available knowledge synthesized to develop a theoretical background, or source of data evaluation and interpretation of the meaning contained in the research data [37]; it therefore infers that a theoretical framework aids as the basis upon which a research is constructed [38]. A theoretical framework denotes to the theory that is adopted by the researcher to guide the research path; as a result a theoretical framework can be defined is implementation of a particular theory, or established concepts drawn from related theory, to provide a elucidation of an event, or provide in-depth insight on a specific spectacle (phenomenon) or research problem that requires resolution [39].

An abstract (conceptual) framework on the other hand is an edifice which the researcher considers to best enlighten the organic advancement of the phenomenon under study [37]. On the other hand, a researcher may believe the complexity of the research problem under study cannot eloquently be explored with focus on only one concept, or concepts engrained within a single (integrated) robust theory; and this triggers the researcher to "synthesize" the current views expressed in literature in the form of theoretical and from empirical findings relating to area under study. The fusion (synthesis) could best be described as a conceptual framework, which in essence embodies an 'integrated' vision of the problem under study [39].

A conceptual rather than theoretical framework approach was adopted as the grounded theory approach presented in 2.1 and the elucidation presented in 4.5 encompasses multiple dimensional theories and concepts as presented in Table 5, which are synthesized to develop final themes as presented in Table 6.

The proposed conceptual framework presented in Figure 7 denotes illumination of the insights and subsequent synthesis of the grounded theory research which was elaborated upon in previous sections of this paper. The Universal Postal Union (UPU) endeavours to create a digital ecosystem through its business processes, standards, and systems which the postal sector transacts in, the digital ecosystem facilitates a shared vision which is depended on customer insights which leverage the shared vision and improves the digital ecosystem.

Adoption of the systems, standards, and protocols of the UPU entrenches a deep and robust digital culture. A robust digital culture on the other hand enhances the digital ecosystem and enables a shared vision. A clear and unambiguous shared vision amongst stakeholders drives operational efficiencies and triggers digital investment. Digital investment develops digital capabilities and on the other hand operational excellence enhances digital

capabilities. Digital capabilities ensure digital competitiveness which incorporates factors such as digital innovation and digital disruption.

Diverging interests which denotes barriers ranging from institutional to organizational inhibits or rather curtails a shared vision and ultimately negatively affects the path towards digital competitiveness. Customer insights, digital ecosystem and digital culture are inputs to a shared vision which ensures the development of digital capability through operational excellence and digital investment which results in digital competitiveness. It is crucial to mitigate diverging interests in order to achieve digital competitiveness which guarantees sustainability of the postal sector.

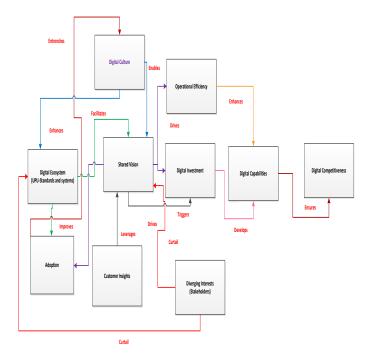


Figure 7: Conceptual framework [Authors elaboration]

## 4.8. Conclusion and future research

The world is faced with sweeping revolutionary changes ushered by the digital age, which is altering the world as we know it. The postal industry is not operating as an island and therefore not detached from this new phenomenon of the digital age which is blowing strong winds of change whose strong currents are disrupting all sectors of society on a global scale. Business models are being disturbed across all industries including the postal service.

The phenomenon of digital transformation was introduced, followed by an in-depth review of literature on Grounded Theory (GT). The GT process was presented as well as the research methodology adopted in this study which articulated the "research onion" which delved into research philosophy, research approaches and the research design which comprised of research strategy, research choice, time horizons, and data collection & analysis techniques and procedures.

The data analysis coding and results were presented in which theoretical sampling, theoretical memos, and theoretically sensitive coding were highlighted. The initial thirteen emerging www.astesj.com

categories were presented and discussed. The 13 initial emerging categories were further synthesized upon which nine key themes emerged which were presented. A conceptual framework that elucidates the nine themes was presented and explained.

The gap acknowledged in this study is the difficulty of traditional logico-deductive approaches to explore phenomenon characterized by newness and extreme dynamism such as disruptive technology, digital transformation which is buttressed by a diversity of enablers and inhibitors that range from technical barriers and drivers to soft issues such as digital culture for instance. It is said that culture can eat strategy for lunch, which means that should the culture of an organization not be matured and developed; no amount of strategizing and deployment of technologies will see the light of the day.

As a recommendation towards future research, the ten emerging themes and their associated categories and constructs of the categories will be utilized in the development of a unified conceptual framework through application of System Dynamics as a modelling tool. Anylogic software will be used as the preferred modelling software to model the dynamics associated with digital transformation and technology adoption of the postal sector in Southern Africa. It is envisaged that modelling the nine emerging themes in a dynamic setting will provide insights and patterns that emerge from causality and feedbacks as factors (barriers and drivers) interact.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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## **Investigation of the Impact of Distributed Generation on Power System Protection**

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#### ABSTRACT

*Integration of Distributed Generation (DG) on distribution networks has a positive impact* which includes the following: low power losses, improved utility system reliability and voltage improvement at buses. A real distribution network is radial in which energy flow is unidirectional from generation to transmission and from distribution to the load. However, when a DG is connected to it, the power flow becomes bidirectional, and the protection setting of the network may be affected. Therefore, the aim of this research work is to investigate the impact of distributed generation DG on power system protection. The test distribution network is first subjected to load flow analysis to determine its healthiness with and without DG connection. The load flow results confirm that the integration of the DG into the distribution network reduces the active power load loss by 92.68% and improves voltage profiles at each bus of the network by 90.72%. Thereafter, the impact of DG on the protection setting of the existing test network was investigated. Integrating DGs to the network, from our result, shows an increase in the fault currents, which in turn caused false tripping, nuisance tripping, and blinding of protection relay compared with when DGs are not connected. The protection relays were reset at the point of common coupling (PCC) to prevent any abnormal tripping. This is the major contribution of the research work.

#### 1. Introduction

Integration of distributed generation (DG) into the distribution systems offers many advantages and disadvantages to the distribution network [1, 2]. Economic and environmental benefits, and increased penetration of DGs, will impose significant technical barriers on the efficient and effective operation of the distribution systems. Increase in fault current and changes of power flow from unidirectional to bi-directional are the major two impacts of DG on the distribution networks, and these affect the existing protection of the distribution system relay, especially the overcurrent relays. Therefore, the impacts of DGs on the existing distribution system must be thoroughly investigated in order to ensure the stability and reliability of the system. The integration of DG into the distribution network has a great impact on the steady-state and transient behaviour of the network which depends on the DG capacity and penetration levels, type of generator, the method

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by which the generator is interfaced with the network and the location of the connected DG [3, 4], just as in the case of capacitor and or phase measurement unit (PMU) placement. The steady-state behaviour of the network describes the healthiness of distribution network before and after the integration of the DG. This is carried out by load flow analysis on the network, while the transient behaviour of the network has to do with the stability and the setting of the protection relay [3] which is a major concern in this research work. Among all other challenges affecting the integration of DG into the distribution networks, protection issues are considered one of the major concerns because they are directly related to the system's safety and reliability.

DG has positive and negative impacts on the distribution networks. DG positive impacts are as follows, improved the voltage profile, improved power quality, and reduces the power losses in the distribution network; it eliminates the additional transmission and distribution capacity and improved reliability of the system [5, 6] among others. The negative impacts include lack

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of safety of the public and utility personnel, damage to the plant in the event of unsynchronized reclosure protection performance degradation, etc. [7, 8]. The integration of DGs makes the distribution network no longer operate as a passive system but now operates as bidirectional power flow which may affect the network protection. This could lead to lack of relay coordination among the different protection schemes of the system [9, 10]. Therefore, the traditional protection schemes used in the distribution system need to be re-evaluated or reset with the integration of DG. However, before the protection issues are considered, it is very necessary to ascertain the healthiness of the existing distribution network with and without DG connection. Emphasizes here are on the power losses and voltage profile at each bus.

#### 2. Literature Review

This section provides a critical review of the relevant literature that is related to the study. The impact of DG on short circuit current flowing in the network depends on the location, capacity and the type of bus to which the DG is connected. Utilities are no longer embarking on building large generating plants. Distributed generator serves as an alternative for generating energy resources [11]. There are many benefits of DG integration, but the penetration of DG into the distribution network may cause protection issues in the existing distribution network because it is designed to operate as a radial network. The major challenges that are related to power system protection as a result of the integration of DGs according to reference [12] include the following: blinding, false tripping of feeders, nuisance tripping of protection schemes, unintentional islanding, increasing of fault levels, neutral shifting, resonance, automatic recloser out of synchronism.

False tripping and islanding operations were prevented via proper coordination of the protection relay with high penetration of DG into the distribution network according to the investigation by authors in references [9,13]. Also, [14] researched the effect of protection and fault current on high penetration of DG with the distribution system. His result showed that the penetration of DG in the distribution increased the fault current in the system. Author [15] also worked on the DG imposed technical barriers for effective and efficient operation on distribution network with fast reclosure, his result revealed that fault current increased with the capacity and penetration level of the DG connected to the distribution network. Authors in [16] also investigated the relay protection coordination in the presence of high penetration of DG with the distribution system, and he concluded that the penetration of DG affects the protection of the existing distribution network which required resetting of the protection relays. Authors in reference [17] worked on reducing the fault current and improving the quality of power system reliability with Solid State Fault Limiter (SSFL) to replace substation equipment he concluded that the protection system of DG with SSFL is preferable to compare to without SSFL. Author in reference [18] analyzed the relay coordination challenges in the presence of DG with different types of DGs and its capacity using Fault Current Limiter FCL series reactance, and he concluded that the fault current on synchronous generators (SG) is more pronounced compared with other DG such as doubly-fed Induction Generator (DFIG). He stated that the protection relay coordination's integrity could be more preserved using series reactance fault current limiter.

In this research work, the load flow analysis of the test distribution network is first analyzed using Neplan software to confirm the distribution network's healthiness before and after the integration of DG. This is because an unhealthy distribution network will be much more affected negatively with DG integration. Many of the authors above failed to do this. Also, a real distribution network is used for this investigation and not test distribution network. The DG penetration level into the distribution network is analyzed and with the relay tripping time. The maximum DG penetration level in each bus that will not give rise to protection miscoordination is analyzed.

#### 3. Materials and Methods

The distribution system is modelled using Neplan software. The grid components parameters are collected from Eko Electricity Distribution Company which include the transmission line, number of buses, transformers and load information. The essence of load flow study is to investigate the voltage profile on each bus, the real and reactive power load loss in the network. The load flow analysis was designed to assess the steady-state performance of the distribution network under no-fault conditions. The load flow analysis was carried out on the distribution network with or without distributed generation connected to it. The distribution network was modelled for protection relay coordination with Neplan software. Simulation of the entire distribution system was done to investigate the effect of the penetration level of DG on distribution system protection. The single line diagram of the modelled distribution network is as shown in Figure 1.

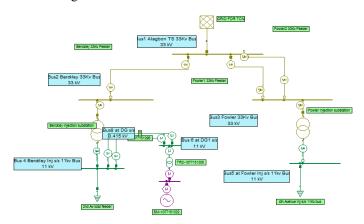


Figure 1: Single line diagram of the modelled distribution network

## 3.1. Description of Berkeley and Fowler Injection substations is used as the test distribution network

From the single line diagram of the test distribution network in Figure 1, the distribution network is being fed from Transmission Company of Nigeria (TCN) grid. The real power and reactive power are 17.362MW and 0.308MVar connected to 33kV bus1, three 33kV lines radiated from TCN are Berkeley, 33kV single line and Fowler 1&2, 33kV line double circuit with 3km and 5km respectively. Festac1, 33kV line feeds Berkeley Injection substation via 33kV bus2, the primary of 15MVA power transformer is connected to bus2 while the secondary side is connected to 11kV load bus4 with 8.3MW load. The units of hybrid generators (wind plus diesel) turbine DGs with the rating of

22MW is connected to bus4 by 11kV double line circuit via bus6 with a power transformer and 0.415kV bus8. Fowler 1&2, 33kV line double circuit feeds Fowler 15MVA Injection substation via 33kV bus3, the primary side of the power transformer is connected to bus3 while the secondary side is connected to 11kV load bus5 with 9MW load. Interconnector line is connected to the bus2 and bus3 for flexibility of the network. The line impedance of the distribution network used for this research is R = 0.101 and R = 0.007, data collected from the utility company. From this, it can be seen that R/R Ratio is 1.311688, which is high compare to the transmission network, which is always less than 1. Also the conventional load flow analysis will not converge for the distribution network because of the high R/R Ratio [19]. Hence NEPLAN software is used to carry out the load flow analysis of this study.

#### 3.2. Results of Load-flow on the test distribution network

The result of power loss with and without DG attached to 11Kv bus in Berkeley injection substation is shown in Table 1 while Table2shows the voltage profile of the system with and without DG connected to the distribution network. Figure 2 gives the graphical representation of voltage profile with and without DG.

Table 1: Result of power loss without and with DG

S/N	Substation Load (MW)	Active Power load loss (Mw)	Reactive Power load loss (Mvar)	Status
1	8.3	0.123	1.111	without DG
2	8.3	0.009	0.007	with DG

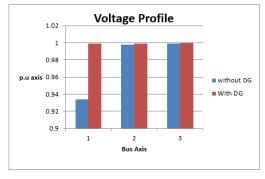


Figure 2: graphical representation of the voltage profile of with or without DG

Table 2: The voltage profile of the system with and without DG

S/ N	BUS	Nominal voltage (Kv)	Bus voltage (Kv)	Per Unit (p.u)	Status
1	4	11	10.269	0.934	
2	2	33	32.922	0.998	without
3	7	33	32.999	0.999	DG
4	4	11	10.986	0.999	
5	6	11	10.988	0.999	with DG
6	8	0.415	0.415	1	

## 4. DG Penetration at Berkeley (buses 4,6&8) Injection Substations

The effect of distributed generation can be analyzed by connecting the generators to the load buses one after the other and confirming their simultaneous effect on the system [20]. Traditionally the power flow in the distribution system is unidirectional without distributed generation, but the integration of Distributed Generation makes the energy flow bi-directional, causing loss of relay coordination in the systems. The technical challenges between DG and protection schemes are the increase in short circuit fault currents, lack of relay coordination in the protection system, failure to the closure of line after the occurrence of a fault in the networks, effect of islanding and untimely tripping of DG interface on the protection systems of the distribution systems.

The impact of penetration level of the DG on the distribution network cause protection miscoordination which can be analyzed as follows, the Distributed Generation Penetration Factor (DPF) and is plotted against the Protection Mis-coordination Index (PMI) [21].

$$DPF = \frac{DGconnectedtoBus (MW)}{SystemLoad (MW)}$$
 (1)

$$PMI = \frac{Miscoordinatio\ events}{Total\ Fault\ events}$$
 (2)

#### 5. Results and Discussion

# 5.1. Simulation by Penetration of DG at bus 4 of Berkeley Injection Substation

Figures 3 and 4 show the single line diagram of three-phase fault simulated without and with DGs connected respectively. The penetration level of DGs into the test distribution network is done by simulation of three-phase fault using Neplan software to confirm the level at which the penetration of DGs affects the distribution network's protection system. Table 3 shows the simulation result of fault current and time of tripping without DGs connected. Also, it can be observed from the result of the simulation in Table 4 that as the capacity of the penetration level of DGs increases, the fault current likewise increases while the tripping time of the relay protection decreases. This is to confirm that the integration of DG into the distribution network causes an increase of the fault current in the distribution network, compare with what is seen in Table 3 when DG is not connected.

Table 3: The simulation result of fault current and time of tripping without DGs connected

Bus	Fault (IKA)	Current	(s)	Time
1	0.962			1.66
2	0.962		(	0.259
4	2.887		(	0.129

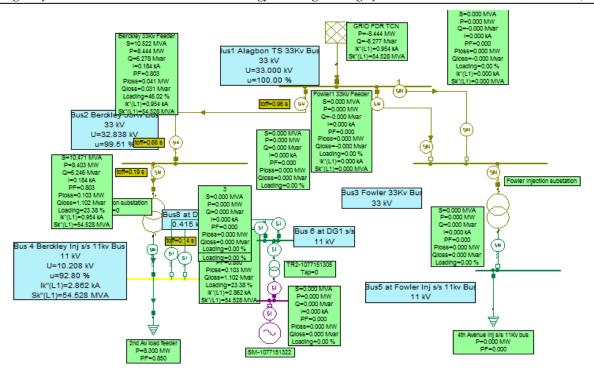


Figure 3: Single line diagram of the test distribution network simulated without DGs connected

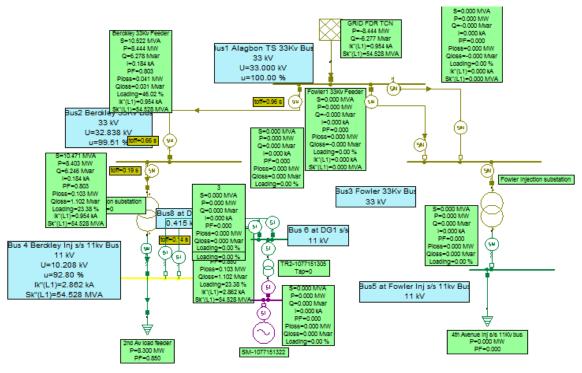


Figure 4: single line diagram of three-phase fault simulated with DGs connected

Table 4: The simulation result of the DG penetration level, fault current (kA), and protection miscoordination time (PMT)

DG Penetration (MW)	Fault Current (KA)	PM Time (s)	Remarks
0.255	3.323	3.269	
0.425	5.378	1.194	Miscoordination of relay, blinding and false
0.595	7.227	6.984	tripping
0.765	8.839	32.572	

	İ	1	18 Systems Journal Vol. 6, No. 2, 324-331 (2021)
0.935	10.214	6.798	
1.105	11.369	4.288	
1.275	12.331	3.296	
1.445	13.129	2.85	
1.615	13.791	2.542	
1.785	14.342	2.353	
1.955	14.801	2.229	
2.125	15.187	2.132	
2.295	15.512	2.056	
2.465	15.788	1.994	
2.635	16.023	1.944	
2.805	16.226	1.891	
2.975	16.4	1.891	
3.145	16.551	1.849	
3.315	16.683	1.829	
3.485	16.799	1.812	
3.655	16.901	1.797	
3.825	16.992	1.784	
3.995	17.072	1.772	
4.165	17.143	1.762	
4.335	17.207	1.753	
4.505	17.265	1.745	
4.675	17.317	1.738	
4.845	17.364	1.731	
5.015	17.406	1.726	
5.185	17.445	1.72	
5.355	17.48	1.716	Blinding and false tripping
5.525	17.512	1.711	Dimung and raise urpping
5.695	17.542	1.707	
5.865	17.569	1.704	
6.035	17.594	1.7	
6.205	17.617	1.697	
6.375	17.639	1.695	
6.545	17.659	1.692	
6.715	17.677	1.69	
6.885	17.694	1.687	
7.055	17.71	1.685	
7.225	17.725	1.683	
7.395	17.739	1.681	
7.565	17.752	1.68	
7.735	17.764	1.678	
7.905	17.775	1.677	
8.075	17.786	1.675	
8.245	17.796	1.674	

8.415	17.806	1.673	
8.585	17.8141	1.672	
8.755	17.823	1.671	
8.925	17.831	1.67	
9.095	17.838	1.669	
9.265	17.846	1.668	
9.435	17.852	1.667	
9.605	17.859	1.666	
9.775	17.865	1.665	
9.945	17.871	1.664	Diadia d 6d winnin-
10.115	17.876	1.664	Blinding and false tripping
10.285	17.881	1.663	

Figure 5 shows the plotting of DG penetration (MW) against the protection miscoordination time (PMT) and corresponding fault current (kA) of the integration of DG into the test distribution network.

The DG penetration level cause protection first miscoordination to beginning at 0.595MW and 0.765MW, the second miscoordination occur at 2.805MW, and 2.975MW and third miscoordination occur at 9.945MW and 10.115MW on 11kV line with system load of 8.3MW, therefore, false tripping, nuisance tripping and blinding of protection occur when the penetration of DGs get to the point of fault at the external of the protection zone, that is when the DGs penetration level increases fault current beyond the protection relay setting as seen in Table 4.

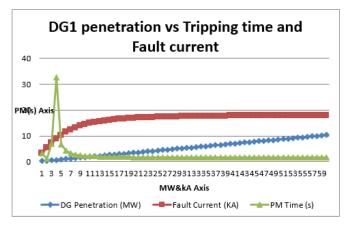


Figure 5: Graphical representation of DG penetration

Recalling equations 1&2

The first miscoordination,

$$DPF = \frac{0.595}{8.3} = 7.1\%$$

and DPF = 
$$\frac{0.765}{8.3}$$
 = 9.2%

The second miscoordination,

$$DPF = \frac{2.805}{8.3} = 33.8\%$$

and

$$DPF = \frac{2.975}{8.3} = 35.8\%,$$

The third miscoordination,

DPF = 
$$\frac{9.945}{8.3}$$
 = 119.8%

and DPF = 
$$\frac{10.115}{8.3}$$
 = 121.8%

Then, PMI 
$$=\frac{6}{1}=6$$

$$DPF = (0.595)/(8.3) = 7.1\%$$

and

$$DPF = (0.765)/(8.3) = 9.2\%$$

The second miscoordination,

$$DPF = (2.805)/(8.3) = 33.8\%$$

and

DPF = 
$$(2.975)/(8.3) = 35.8\%$$
,

The third miscoordination,

$$DPF = (9.945)/(8.3) = 119.8\%$$
 and

$$DPF = (10.115)/(8.3) = 121.8\%$$

Then, 
$$PMI = 6/1 = 6$$

The calculation shows that the first blinding of protection of the system beginning at the penetration level of 7.1% and 9.2% of DG, and the second false tripping of the protection start when the penetration of the DG gets to 33.8% and 35.8% while the third false tripping protection begins at maximum penetration of DG at 119.8% and 121.8% with the system load of 8.3MW and this is the best penetration level because the DG is able to accommodate

the system load of the injection substation without any further tripping after rest the protection relay..

Also, PMI shows the time of occurrence of miscoordination which is 6 times, that is, the protection miscoordination time at first miscoordination is 6.984s and 32.572s, the second miscoordination is 1.891s twice, and the third miscoordination is 1.664s twice as seen in Table 4.

From Table 1, the result of load flow analysis on the test distribution network using Neplan software shows that the active power load loss without DGs is 0.123MW compare with 0.009MW when DGs is connected to the system. It can be established that the active power load loss is very high without DGs connected to the system compared to when it is connected. This shows that the DGs connected to the distribution network improves the active and reactive power, as seen in Table 1.

From Table 2, the result of the load flow analysis shows that the voltage profiles at buses 4, 2 and 7 are 0.934p.u, 0.998p.u and 0.999p.u without DGs connected are compared with voltage profiles at buses 4, 6 and 8 are 0.999p.u, 0.999p.u and 1p.u when DGs connected to the system. The result confirmed that the voltage at each bus improved when DGs connected to the test distribution system. From the load flow analysis results, it can be concluded that the test distribution network is healthy enough to accommodate DGs.

From Table 4, as the penetration of DGs increases from 0.595MW to 0.765MW and from 0.935MW to 1.105MW, the fault currents increase likewise from 7.227KA to 8.839KA and from 10.214KA to 11.369KA respectively at first miscoordination, however the time to which the circuit breaker opens the fault fluctuates from 6.984s to 32.572s and from 6.789s to 4.288s respectively. This is abnormal because the time at which the breaker isolates the fault should not under any condition rise from 6.984s to 32.572s and later decrease to 6.789s, so this calls for protection resetting to prevent the blinding, false, and nuisance tripping that has already occurred.

The second miscoordination occurred as the penetration level is increased from 2.805MW to 2.875MW, thereby causing the fault current also to increase from 16.226KA to 16.4KA. However, the time to which the breaker isolates the fault is constant at 1.891s. This is also abnormal because the time at which the breaker opens the fault should be less than 1.891s. So, this calls for relay resetting to prevent the blinding that has already occurred.

The third miscoordination occurred as the penetration level is increased from 9.945MW to 10.115MW, thereby causing the fault current also to increase from 17.871KA to 17.876KA. Moreover, the time to which the breaker opens the fault is constant at 1.664s. This is abnormal because the time at which the breaker isolates the fault should be less than 1.664s. So this calls for relay resetting to prevent the blinding that has already occurred.

The simulation result confirms that the integration of DGs into the existing test distribution network as shown in Tables 4 causes an increase in the fault current which in turn caused false tripping, nuisance tripping and blinding of protection relay compare with when DGs not connected as shown in Table 3. At this point, the settings of the protection relay at the point of

common coupling (PCC) of DGs to the test distribution network is important to prevent false tripping, nuisance tripping and blinding of the protection relay because of the flow of electricity that change from unidirectional to bi-directional flow.

#### 6. Conclusion

A single line diagram was developed for the test network, and the impact of Distributed Generation (DG) on power system protection was also investigated in this study. It can be concluded that as the capacity of the penetration level of DGs increases, the fault current likewise increases while the tripping time of the relay protection decreases. This confirms that the integration of DG into the distribution network causes an increase in the fault current in the distribution network which in turn will affect the protection setting. For instance, integration of DGs at 11kV line, in this work, causes the miscoordination of protection relay to occur first at the penetration level of 7.1% and 9.2%, second at 33.8% and 35.8%. At the same time, the third false tripping protection begins at the maximum penetration level of the DGs at 119.8% and 121.8%. Blinding, false and nuisance tripping happened at 32.572s, 1.891s and 1.664s respectively. The protection relays at the point of common coupling within the test distribution network were reconfigured to prevent such occurrence again. This was done by calculating the following: Relay current at fault location, Plug setting multiplier, Pick-up current and the Operating time.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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## On the Application of Combine Soft Set with Near Set in Predicting the Lung Cancer Mortality Risk

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#### ABSTRACT

The advancement of artificial intelligence is quick as it can be quickly deployed in many ways, such as medical diagnosis. Lung cancer is both men's and women's deadliest form of cancer. The best clinical approach to non-small resectable cell lung cancer treatment is surgical. Patients who undergo lung cancer thoracic surgery do so with the hope that their lives will be prolonged for a reasonable period afterward. In this paper, we suggest an expert system for calculating the risk factor for mortality one year after thoracic lung cancer surgery. Centered on clinical and functional evidence from cancer patients with lung cancer resections, we are developing an interesting hybrid model combining near sets with soft sets, namely soft near sets. as a system for not only predicting patient lung survival or not but also, to determine the degree of risk. Some fundamental concepts of the proposed model are introduced. Basic properties are deduced and supported with proven propositions. The correct survival classification is done with 90.0 % accuracy. Our innovative soft-near set-based criteria for determining the survival rate is an effective and reliable diagnostic process. Identify the possibility of lung cancer surgery will help the doctor and patients make a more informed decision about how to locate the treatment methods.

#### 1. Introduction

More recently, scientists have been interested in ambiguity modeling so that they can describe and extract useful information hidden in uncertain data [1]. In 1999 [2] the author introduced a new mathematical method to overcome uncertainties. It is referred to as a soft set that has rich application potential in many directions. In [3] the author present the implementation of soft set theory in a decision-making dilemma, and extended to fuzzy soft sets by classical soft sets in [4]. Established interval-valued fuzzy soft sets by author in [5]. In [6] the author also presented a new concept of soft set parametrization reduction. Several researchers have recently investigated the application of hybrid soft-set models in different systems, such as [7–10].

In [11], the author initiated the perception of rough set theory. A set is considered rough if the boundary between its lower and upper approximation is nonempty. Near set theory, proposed by author in [12], Differ in terms of the boundary principle of the set

approximation by traditional rough set. In [13–15], the authors studied it in many papers.

Near set theory provides a description-based approach to observing, comparing, and classifying perceptual granules, as the study of It concentrates on the exploration of granulate affinities. A similarity of object definitions is the fundamental concept in the near-set approach to object recognition. Objects having the same appearance (objects with corresponding descriptions) are perceptively considered near one another. Many papers have appeared as a generalization of traditional near sets models such as [16, 17].

The key to an understanding of near sets is the notion of description. Each perceived object is represented by a vector of feature values and each feature is presented by a probe function that maps an object to a real value. Probe functions in near set theory provide a link between soft sets and near sets since every parameter in soft set theory is a particular form of probe function. It follows that we illustrate some important relations between soft relations and model near sets.

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Alongside scientific advances and investigations, there has been a rise in the number of real-life implementations dealing with unclear, imprecise, contradictory, and confounding information in different fields in recent years [18]. Soft computing is a sophisticated form of computation that corresponds to the human intellect's extraordinary connection to intention and perception in an environment of imprecision and ruggedness to improve and strengthen the Inclusiveness of the real-life decision-making process [19–21].

We will present the concept of soft sets in this paper and then redefined some essential concepts of traditional near sets, based on soft sets, as soft near concepts. Basic properties of soft near approximations are deduced and proved. We developed a methodology to expect survival of the patient from soft near identified theory perceptions in lung cancer resections.

#### 1.1. Lung cancer resections survival study

Lung cancer is the explanation for roughly 170,000 deaths of cancer within the U.S, accounting for nearly 25 percent of all cancer demises. More people die as a result of lung cancer per year than of the combination of colon, breast, and prostate cancer. The 5-year lung cancer mortality rate is 55 percent for diagnosed cases where the cancer is also located. The diagnosing of carcinoma at an initial stage is incredibly low (about 16%); also, more than 50% of lung cancer patients died before the first year after their discovery [22]. While early diagnosis and timely therapy are good for cancer patients' survival rates, the growing health-related issues are negatively impacted [23]. The combination of surgery, chemotherapy and radiation treatment has been improved on lung cancer treatment. Pneumonectomy is important to the administration of non-small cell lung cancer (NSCLC), but it is associated with high mortality rates [24]. Thus, patient's candidate for pneumonectomy must be considered cautiously in order to prevent surgical dangers [25].

Numerous factors are influencing the complication and mortality of malignant disease after pneumonectomy [26]. In [27] the author Analyzed the health history of 406 successive patients who experienced pneumonia to detect postoperative signs and risk factors affecting long-term survival. In [28] the author Discuss postoperative mortality in patients who have undergone pneumonectomy with vascular disease and find that they are significantly elevated. Complications occur or grow in all cases in those patients that have vascular or insulin related diabetes after surgery. In [29] the author proved that the high controlling nutritional status (CONUT) score, centered on some in peripheral blood that easily be calculated from blood examination data are a significant indicator of a One-year mortality rate in patients undergoing lung resection. The adverse survival factors after pneumonectomy, according to author in [30], involved older age, prolonged resections, advanced stage, postoperative nonlethal complications, adenocarcinoma, and others. Several articles have established gender and other demographic factors of people on lung cancer, and age, gender, tumor size, FEV1, histology, and tumor classification are significantly influenced by survival rate in this type of cancer [31, 32].

Surgical therapies prove to be an effective tool against lung cancer. If it is not possible to provide surgical resection, the death rate grows with all the diagnostic treatment.

#### 1.2. Contribution and Organization of the Paper

Our approach was influenced by previous innovations of soft computing techniques for medical diagnosis. In [33] the author Used fuzzy set with soft set to predict a 5-year survival rate in lung cancer patients undergoing pulmonary resection. In [34] the author conduct a comparative medical prostate cancer diagnosis analysis using a multi-criteria decision-making approach in a fuzzy environment. In [35] the author presented solutions to improve the approach of soft rough sets and introduced a medical application about the Coronavirus "COVID-19" to illustrate the important solutions in decision making. In [36] the author Review rough and near-set methods to multiple medical imaging challenges.

In this work, we using the new method that depending on soft set with near set to determine not only classify a patient as mortality risk of one-year time for lung cancer patients or not, but also, to determine the degree of that risk. Also, we analyze its results and then conclude them in a diagram as a statistical representation. Finally, we support this application with the algorithm and some decision rules.

#### 2. Preliminaries

In this section, basic definitions of information system, soft set, and near set approximations are introduced.

**Definition 2.1** [37] IS = (U, E, V, f) is called an information system, U is called universe and consist of a nonempty finite set of objects. E is a finite non-empty set of attributes,  $V = U = \{V_e, e \in E\}$ ,  $V_e$  is the value set of attribute e, and  $f: UxE \to V$ , is called an information (knowledge) function or knowledge representation system and if  $V_e = \{0,1\}$ , for every  $e \in E$ , then IS called a Boolean-valued information system.

**Definition 2.2** [2] Consider U as an initial universe set, E as a set of parameters,  $A \subseteq E$ , and let P(U) represent the power set of U. Then, a pair S = (F, A) is named a soft set over U, where F is a mapping given by  $F: A \rightarrow P(U)$ . In other words, a soft set over U is a parameterized family of subsets of U. For  $e \in A$ , F(e) It may be viewed as the set of e -approximate elements of S.

**Definition 2.3** [11] An equivalence class of an element  $x \in U$ , determined by the equivalence relation E is

$$[x]_E = \{x' \in U : E(x) = E(x')\}$$

It follows that U/E, called the partition of U with respect to E, and it is defined as

U/E ={ $[x]_E$ :  $x \in U$ }. Let A = { $E_1, E_2, ..., E_n$ } be a family of equivalence relations on U. Then  $[x]_A = \{x' \in U : E_i(x) = E_i(x'), \forall E_i \in A\}$ , and  $U/A = \{[x]_A : x \in U\}$ .

The following definitions and concepts of near sets are introduced by Peters in [12–14].

**Definition 2.4** Let F represents a set of features of objects in a set X. For any feature  $a \in F$ , we associate a function  $f_a \in B$  that maps X to some set  $V_{f_a}$  (range of  $f_a$ ). The value of  $f_a(x)$  is a measurement associated with a feature a of an object  $x \in X$ . The function  $f_a$  is called a probe function.

The study of near-set theory shows an interest in classifying samples using probe functions that are correlated with objects, for example, digital images, defined probe functions are color, shape, contour, spatial orientation, and line length segments through a bounded field.

**Definition 2.5**  $GAS = (U, F, N_r, V_B)$  is a generalized approximation space, where U is a universe of objects, F is a set of functions representing object features,  $N_r$  is a family of neighborhoods defined as:

$$N_r(F) = \bigcup_{A \subseteq p_r(F)} [x]_A$$
, were 
$$P_r(F) = \{A \subseteq F \colon |A| = r, 1 \le r \le |F|\}$$

**Definition 2.6**  $N_r(B)$ )-lower, upper approximations of a set X with respect to probe functions B, taken r at a time, are defined as

$$N_r(B)_* \ X = \bigcup_{x:[x]_{B_r \subseteq X}} [x]_{B_r},$$
  
 $N_r(B)^*, \ X = \bigcup_{x:[x]_{B_r \cap X \neq \emptyset}} [x]_{B_r},$ 

After previous definitions, Interesting relations between soft sets and near sets can be indicated. Near sets philosophy is dependent on information (data, knowledge) about every object of interest. For example, if consider the patients that have the certain illness are objects, symptoms of this disorder are features and then there exists a probe function for every symptom measuring the values of it. Hence, we get an information system, which can be regarded as a tabular representation of a soft set, its universe is the set of objects (patients) and its parameters are symptoms of a certain disease thus any soft set could induce an information system. On it, near set approximations can be redefined. For more illustration, Remark 2.1, is given

**Remark 2.1** Let S = (F, A) be a soft set over U. Hence, for all  $a \in A$ , there exists  $F(a) = \{x \in U : a(x) = 1\}$ . Consequently, we can consider every parameter  $a \in A$  is a function  $a: U \rightarrow \{0,1\}$ , a(x) = 1 if  $x \in F(a)$ , otherwise a(x) = 0. Therefore, every soft set S = (F,A) over nonempty set U can be considered as the information system (U,A), corresponding to S.

Also, near set approximations may be redefined as soft near set approximations, based on the concept of soft set.

#### 3. Soft near set approximations (SN-set approximations)

In this section, lower *SN*-approximations and upper *SN*-approximations are defined. Also, their properties are deduced and proved.

**Definition 3.1** Let S = (F, A) be a soft set over a nonempty set U. The elementary set, with respect to a parameter  $a \in A$  is F(a) means the set of objects having the property  $a \in A$ : Also,

F(a, b) means the set of objects having the properties  $a, b \in A$ .

Remark 3.1 According to Definition 3.1, we can deduce that,

$$F(a_1, a_2) = F(a_1) \cap F(a_2) : \text{Consequently};$$

$$F(a_1, a_2, ..., a_r) = F(a_1) \cap F(a_2) \cap ... \cap F(a_r)$$

$$= \bigcap_{i=1}^r F(a_i)$$

This means the objects having all the properties  $a_1, a_2, ..., a_r \in A$ .

**Definition 3.2** Let S = (F, A) be a soft set over a nonempty set U. The family of all elementary sets of U, with respect to all parameters A, taken only one parameter at a time, is

$$\xi_1 = \{ F(a) : a \in A \}$$

**Remark 3.2** According to Definition 3.2, we can deduce that the family of all elementary sets of U; with respect to all parameters A, taken r of parameters at a time, is

$$\xi_i = \left\{ \bigcap_{i=1}^r F(a_i) : a_i \in A, 1 \le r \le |A| \right\}$$

For illustration, we consider the following example.

**Example 3.1** Let us consider the following soft set S = (F, A) Which identifies the conditions of patients suspected influenza, that a hospital is considering to make a decision. Suppose that the universe  $U = \{p_1, p_2, p_3, p_4, p_5\}$ , consists of five patients and  $A = \{a_1, a_2, a_3, a_4\}$  is a set of decision parameters. The  $a_i$  (i = 1,2,3,4) stands for fever, nasal discharges, headache and sore throat, respectively. The soft set S = (F, A) over U, given by the following collection of approximations  $\{(\text{fever}, \{p_1, p_3, p_4, p_5\}), (\text{nasal discharges}, \{p_1, p_2, p_4\})\}$ , (headache,  $\{p_3, p_4\}$ ), (sore throat,  $\{p_2, p_4\}\}$ ). It follows that,

 $F(a_1) = \{p_1, p_3, p_4, p_5\}, F(a_2) = \{p_1, p_2, p_4\}, F(a_3) = \{p_3, p_4\}, F(a_4) = \{p_2, p_4\}, F(a_1, a_2) = \{p_1, p_4\}, F(a_1, a_3) = \{p_3, p_4\}, F(a_2, a_4) = \{p_2, p_4\}, F(a_1, a_4) = F(a_2, a_3) = F(a_3, a_4) = F(a_1, a_2, a_3) = F(a_1, a_2, a_4) = F(a_1, a_3, a_4) = F(a_2, a_3, a_4) = F(a_1, a_2, a_3, a_4) = \{p_4\}.$  Hence, the families of all elementary sets of U are

$$\begin{split} &\xi_1 = \{\{p_2, p_4\}, \{p_3, p_4\}, \{p_1, p_2, p_4\}, \{p_1, p_3, p_4, p_5\}\}, \ \xi_2 \\ &= \{\{p_4\}, \{p_1, p_4\}, \{p_2, p_4\}, \{p_3, p_4\}\}, \ \xi_3 = \xi_4 = \{\{p_4\}\}. \end{split}$$

the soft set can be viewed as a boolean-valued information system corresponding to *S*, given by Table 1, as follows

Table 1 Boolean tabular representation of the soft set an Example 3.1.

	$p_{1}$	$p_2$	$p_3$	$p_{4}$	$p_{5}$
$a_1$	1	0	1	1	1
$a_2$	1	1	0	1	0
$a_3$	0	0	1	1	0
$a_4$	0	1	0	1	0

**Definition 3.3** Consider S = (F, A) as a soft set over a nonempty set U, and consider  $\xi_r$  as the family of all elementary sets of U, defined in Remark 3.2. Then  $(U, S, \xi_r)$  is called a soft near approximation space (SNAS) and for any subset  $X \subseteq U$ , lower SN-approximations and upper SN-approximations, respectively, are defined as

$$\underline{SN}_r X = \bigcup \{ Y \in \xi_r : Y \subseteq X \},$$

$$\overline{SN}_r X = \bigcup \{ Y \in \xi : Y \cap X \neq \emptyset \}$$

**Definition 3.4** Let S = (F, A) be a soft set over U, then  $(U, S, \xi_r)$  is (SNAS) corresponding to S. For any considered set  $X \subseteq U$  in  $(U, S, \xi_r)$ , the sets

$$Pos_rX = SN_rX$$

is named SN-positive region of the considered set X, with respect to all parameters taken r parameters at a time. The real meaning of  $Pos_rX$  is the set of all elements, which are surely belonging to X, having r parameters.

**Definition 3.5** Let (F, A) be a soft set over a nonempty set of patients U, A be a set of parameters measuring some symptoms of a certain disease,  $\xi_r$  be the family of all elementary sets of U, and let every parameter in A has the same importance in this disease. Then, we can measure the incidence of this disease, in any subset  $X \subseteq U$ , by the following concept

$$D_r(X) = D(\xi_r) d_r(X)$$
, where

$$d_r(X) = \frac{\left|pos_r(X)\right|}{|X|}$$
 and  $D(\xi_r) = \frac{r}{|A|}, 1 \le r \le |A|$ 

It is easy to see that, this concept aims to discover the incidence of a certain disease in a specific area (surrounded region) to be able to take a suitable decision, in an obvious view.

The value of r is defined by disease type (here, r is the number of symptoms, which the person must have, to be a patient).

**Example 3.4** According to Example 3.1, let the specific area be the set  $X = \{p_1, p_3, p_4, p_5\}$  and let r = 2, then  $pos_2(X) = \{p_1, p_3, p_4\}$  and then

$$D_2(X) = \left(\frac{3}{4}\right)\left(\frac{2}{4}\right) = \left(\frac{6}{16}\right)$$

It means that the set X is suffering from this disease with 37.5%. It follows that this set (specific area) needs some prevention of this disease.

#### 4. Soft near set concepts (SN-set concepts)

In this section, certain definitions and properties of near-set principles are redefined.

**Definition 4.1** Let  $(U, S, \xi_r)$  be (SNAS) corresponding to a soft set S = (F, A) and let  $x, y \in U$ . Then x is soft near to y, iff exists  $a \in A$ , such that

$$x, y \in F(a)$$
 and denoted by  $x[Sn], y$ .

Note that, an element is not considered soft near to itself, because the basic idea of soft nearness is to compare object descriptions (in only, positive view of the parameters). Here, two elements are considered soft near each other if they satisfy, at least, one parameter of A.

**Proposition 4.1** Let  $(U, S, \xi_r)$  be (SNAS) corresponding to a soft set S = (F, A) and let  $[Sn]_a$  be a soft nearness relation, between

two objects with respect to a parameter  $a \in A$ , defined in Definition 4.1. Then,  $[Sn]_a$  is an equivalence relation.

**Proof** Obvious.

**Definition 4.2** Let (U, A) be an information system based on a soft set S = (F, A). A subset  $R_i$  of A is called a reduct of A, if  $R_i$  is a minimal subset of A, such that  $U/R_i = U/A$ .

**Definition 4.3** Let (U, A) be an information system based on a soft set S = (F, A). If  $U/[A-a] \notin U/A$ , then the parameter  $a \in A$  can not be canceled, and then we can define the core of parameters A, as follows

$$cor(A) = \{a \in A : U/[A - a] \neq U/A\}.$$

Thus

$$cor(A) = \bigcap \{R_i : R_i \text{ is a reduct of } A\}.$$

**Definition 4.4** Let (U, A) be an information system based on a soft set S = (F, A) and let  $R = \{R_i \subseteq A : U/R_i = U/A\}$  be the family of all reducts of A. Then the weight of the parameter  $a \in A$  is calculated by the following relation

$$w(a) = \frac{\left|\left\{R_i \in R : a \in R_i\right\}\right|}{\left|R\right|}$$

**Proposition 4.2** Let  $(U, S, \zeta_r)$  be (SNAS) corresponding to a soft set S = (F, A). For any parameter  $a \in A$  the following hold

If w(a) = 0, then a can be canceled.

If w(a) = 1, if and only if  $a \in cor(A)$ .

#### **Proof**

Let w(a) = 0, then  $|\{R_i \in R : a \in R_i\}| = 0$ , and then for all reducts  $R_i \in R$ , we have  $a \notin R_i$ . Hence,  $U/A = U/[A - \{a\}]$ , it follows that the parameter  $a \in A$  can be canceled.

Let w(a) = 1, then  $|\{R_i \in R : a \in R_i\}| = |R|$ , and then for all reducts  $R_i$ , we have  $a \in R_i$ . Hence,  $U/A \neq U/[A - \{a\}]$ , it follows that the parameter  $a \in A$  cannot be canceled. Therefore,  $a \in cor(A)$ .

Conversely, let  $a \in cor(A)$ , then  $a \in R_i$ , for all  $R_i \in R$ , and then  $|\{R_i \in R : a \in R_i\}| = |R|$ , it follows that w(a) = 1.

**Definition 4.5** Let  $(U, S, \xi_r)$  be (SNAS) corresponding to a soft set S = (F, A), and let  $x, y \in U$ . Then the soft nearness degree between two elements  $x, y \in U$  is defined as follows,

$$r(x,y) = \sum \frac{\{w(a) : x[Sn]_a y, a \in A\}}{\{w(a) : a(x) = 1 \text{ or } a(y) = 1\}}, x \neq y.$$

**Definition 4.6** Let  $(U, S, \xi_r)$  be (SNAS) corresponding to the soft set S = (F, A), and let  $X, Y \subseteq U$ . Then X is soft near to Y, iff there exists,  $x \in X$ ,  $y \in Y$  and  $a \in A$ , such that  $x[Sn]_a y$ , and it is denoted by  $X[SN]_a Y$ .

**Remark 4.1** In Definition 4.6, if the set Y is replaced by the set X, then we can deduce that  $X[SN]_aX$  if and only if there exists  $x,y \in X$ , such that  $x[Sn]_ay$ . It follows that a set X is called soft near

if and only if X is a nonempty set and contains two different elements, that are soft near each other to some degree.

**Definition 4.7** Let  $(U, S, \zeta_r)$  be (SNAS) corresponding to a soft set S = (F, A), and let  $X, Y \subseteq U$ . Then the soft nearness degree between two sets  $X, Y \subseteq U$  is defined as follows

$$R(X,Y) = \sum \frac{\max\{r(x,y): x \in X, y \in Y\}}{|X|}, X \neq \emptyset$$

**Proposition 4.3** Let  $(U, S, \zeta_r)$  be (SNAS) corresponding to a soft set  $S = (F, A), x, y \in U$ ,

 $X, Y \subseteq U$  and let r, R be the relations of soft nearness degree, defined in Definitions 4.5 and

4.7, respectively. Then, the following hold

$$r(x,y) = r(y,x)$$

 $R(X,Y) \neq R(X,Y)$ .

if  $X \subseteq Y$ , then R(X,Y) = 1.

 $0 \le r(x, y) \le 1 \text{ and } 0 \le R(X, Y) \le 1.$ 

$$r(x, y) = 1$$
 iff  $a(x) = a(y)$ , for all  $a \in A$ .

$$R(X \cap Y, X) = R(X \cap Y, Y) = R(X, X \cup Y) = R(Y, X \cup Y) = 1.$$

Proof of Proposition 4.3, comes directly, from Definitions 4.1, 4.5, and 4.7.

**Remark 4.2** In this paper, the notion of soft nearness is meaning near in, only, a positive view of the parameters. For more illustration, if we have a soft set, its universe contains some patients and its parameters are the symptoms of a certain disease. Here, two patients are considered soft near each other if there exists, at least, one symptom (parameter) such that these two patients suffering from it (near in their illness).

#### 5. Materials and methods

#### 5.1. Dataset

This research was based on data collected from patients with lung cancer referring to health care centers which are also available in UCI datasets [38]. This dataset was compiled retrospectively between the years 2007-2011 and was registered in the Polish National Cancer Registry. The dataset consists of 17 variables as seen and defined in Table 2.

470 samples are included in the dataset and there are 16 discrete inputs and one discrete output element. The qualitative or quantitatively of each of the features mentioned in Table 1. Two classes of 0 or 1, indicating death or life respectively.

As a preprocessing step, we selected the most significant attributes (performance, dyspnoea, cough, tumor size, and diabetes mellitus) of dead people after a year, and leaving people in the dataset was performed by author in [39] as shown in Table 3. The data includes two categorical variables are show in Table 4.

Table 2: Thoracic Surgery Data Set

Attribute	Description
Diagnosis	combination of (ICD-10) codes for Classification of Diseases
FVC	the patient's air volume will expire fast
FEV1	Final volume amount at the completion of the first second stage of induced expiration
Performance	Status of quality of life on Zubrod scale, Good (0) to Poor (2)
Pain	Pain, before surgery $(T = 1, F = 0)$
Haemoptysis	Coughing up blood, before surgery $(T = 1, F = 0)$
Dyspnoea	Difficulty in breathing, before surgery $(T = 1, F = 0)$
Cough	Cough, before surgery $(T = 1, F = 0)$
Weakness	Weakness, before surgery $(T = 1, F = 0)$
Tumor Size	T in clinical TNM - size of the original tumor, 1 (smallest) to 4 (largest)
Diabetes Mellitus	Type 2 diabetes mellitus $(T = 1, F = 0)$
MI_6mo	Patients with IM (Myocardial Infarction) over 6 months prior to surgery $(T = 1, F = 0)$
PAD	Peripheral arterial diseases ( $T = 1, F = 0$ )
Smoking	True = $1$ , Fals = $0$
Asthma	True = $1$ , Fals = $0$
Age	Age in year
Death_1yr	1 year survival period - $(T)$ value if died $(T = 1, F = 0)$

Table 3: Most significant attributes

	Performanc	Dyspnoea	Cough	Tumor_Size	Diabetes_M ellitus	Death_1yr
<i>p</i> <sub>1</sub>	2	0	1	4	0	0
$p_2$	1	0	0	4	0	0
$p_3$	1	0	1	4	0	1
$p_4$	1	1	1	3	0	0
$p_5$	1	0	0	3	0	0
$p_6$	2	1	1	2	0	1
p 7	0	0	0	2	0	0
p 8	1	1	1	2	0	1
p 9	1	1	1	2	0	1
$p_{10}$	2	1	1	2	0	1
p 11	1	0	0	2	1	0
p 12	1	0	1	2	1	1
p 13	2	0	1	1	0	0
$p_{14}$	1	0	1	1	0	0
p 15	1	0	1	1	0	0
p 16	1	0	1	1	1	1
p <sub>17</sub>	2	0	1	1	0	0
p 18	1	0	1	2	1	1
p 19	0	0	0	2	1	0
$p_{20}$	1	0	1	2	1	1

Table 4: Categorical data

Attribute Name	Attribute Value
Performance	Good (0) to Poor (2)
Tumor_Size	1 (smallest) to 4 (largest)

The encoding system scheme [40] converts categorical attributes into a format that effectively addresses algorithms for classification and regression. One hot encoding produces new

(binary) columns, indicating the presence of each possible value from the original data and represented by a vector where all elements of the vector are 0 except for one, which has a value of 1 as seen in Table 5.

Table 5: Boolean tabular representation of the soft set

	per_0	per_1	per_2	Dysp	Cough	TN_1	TN_2	TN_3	4_ NT	Dia_M
<i>p</i> <sub>1</sub>	0	0	1	0	1	0	0	0	1	0
p 2	0	1	0	0	0	0	0	0	1	0
<i>p</i> <sub>3</sub>	0	1	0	0	1	0	0	0	1	0
p 4	0	1	0	1	1	0	0	1	0	0
$p_5$	0	1	0	0	0	0	0	1	0	0
$p_6$	0	0	1	1	1	0	1	0	0	0
$p_7$	1	0	0	0	0	0	1	0	0	0
p 8	0	1	0	1	1	0	1	0	0	0
$p_9$	0	1	0	1	1	0	1	0	0	0
p 10	0	0	1	1	1	0	1	0	0	0
p 11	0	1	0	0	0	0	1	0	0	1
p 12	0	1	0	0	1	0	1	0	0	1
p 13	0	0	1	0	1	1	0	0	0	0
p 14	0	1	0	0	1	1	0	0	0	0
p 15	0	1	0	0	1	1	0	0	0	0
p 16	0	1	0	0	1	1	0	0	0	1
p 17	0	0	1	0	1	1	0	0	0	0
p 18	0	1	0	0	1	1	0	0	0	1
p 19	1	0	0	0	0	0	1	0	0	1
p 20	0	1	0	0	1	0	1	0	0	1

## 5.2. Methodology

The algorithm is defined to measure the lung cancer mortality risk for patients after lung cancer resections in period 1-year based on 5 parameters. by New soft near set approach.

## The Algorithm

- 1. Input the Boolean-valued information system corresponding to a considered soft set S = (F, A) on U.
- 2. Compute the set cor(A).
- 3. Consider the set  $X = \bigcup \{X \in [U/cor(A) U/A]\}.$
- 4. Compute every set of parameters  $A_i \subseteq A$ , such that  $X/A_i = X/A$ .
- 5. Compute all reducts  $R = cor(A) \cup A$ , for all A.
- 6. Input  $A' = \bigcup \{R_i \in R\}$
- 7. Compute w(a), for all  $a \in A$ .
- 8. Input the set  $p = \{s_i\}$ , such that  $a(s_i) = 1$ , for all  $a \in R_i$ .
- 9. Input the boolean-valued information system corresponding to (F, A') on P.
- 10. Compute  $r(p_i, s_i)$  for all  $p_i \in U, s_i \in P$ .

- 11. Compute  $R(\{p_i\}, p)$ , for all  $p_i \in U$ , (the disease degree of the patient  $p_i$ ).
- 12. Represent  $(p_i, R(\{p_i\}, p))$  for all  $p_i \in U$ , in a statical model.
- 13. If  $0.1 < R(\{p_i\}, p) \le 0.5$ , then  $p_i$  will be a survival patient.
- 14. If  $0.5 < R(\{p_i\}, p) \le 1.0$  then  $p_i$  will be dead in one year.

## 5.3. Algorithm: Application for survival analysis

Suppose that the universe  $U = \{p_1, p_2, p_3, ..., p_{20}\}$  consists of 20 patients and  $A = \{per_0, per_1, per_2, Dysp, Cough, TN 1,TN 2,TN 3,TN 4,Dia <math>M\}$  is a set of condition parameters.

**Step1**: Input the Boolean-valued information system corresponding to a considered soft set S = (F, A) on U as shown in Table 4.

**Step 2**: Compute the set cor(A).

From Table 5, we can deduce that,

$$U/A = \{U/[A-per_0], U/[A-per_1], U/[A-per_2], U/[A-Dysp], U/[A-Cough], U/[A-TN_1], U/[A-TN_2], U/[A-TN_3], U/[A-TN_4], U/[A-Dia_M] \}.$$

It follows that, Cough and  $Dia\_M$  cannot be canceled, then  $cor(A) = \{Cough, Dia\_M\}$  as it is show in Table 6, and then  $U/cor(A) = \{\{p_2, p_5, p_7\}, \{p_{12}, p_{16}, p_{18}, p_{20}\}, \{p_1, p_3, p_4, p_6, p_8, p_9, p_{10}, p_{11}, p_{13}, p_{14}, p_{15}, p_{17}, p_{19}\}\}$ . Hence,  $X = \{p_1, p_3, p_4, p_6, p_8, p_9, p_{10}, p_{11}, p_{13}, p_{14}, p_{15}, p_{17}, p_{19}\}$ . Step 3. Consider the set  $X = \bigcup \{X, \in [U/cor(A) - U/A]\}$ .

must be classified again by using the rest of parameters  $[A-cor(A)] = \{per\_0, per\_1, per\_2, Dysp, TN\_1, TN\_2, TN\_3, TN\_4\}$ . For this end, given Table 7.

**Step 4.** From Table 4 Compute every set of parameters  $A \subseteq A$ , such that X/A = X/A:

X/ per\_0, x/per\_1, x/per\_2, x/Dysp, x/TN\_1, x/TN\_2, x/TN\_3, x/TN\_4; as the values of all attributes are not equivalent cannot be dropped any attribute, as a result we get Table 6 still without change.

**Step 5.** Compute all reducts  $R = cor(A) \cup A$ , for all A.

We compute 35 reducts of the parameters  $A(R_i = A_i \cup cor(A))$ 

**Step 6.** Input  $A' = \bigcup \{R_i \in R\}$  and step 7. Compute w(a), for all  $a \in A$ .

By using Definition 4.4, the weight of every condition parameter  $a_i \in A$  can be calculated as follows:

follows: 
$$w(Cough) = w(Dia\_M) = \frac{35}{35} = 1$$
,  $w(per\_0) = w(per\_2) = \frac{20}{35}$ ,  $w(per\_1) = \frac{27}{35}$ ,  $w(Dysp) = \frac{34}{35}$ ,  $w(per\_1) = \frac{35}{35}$ 

$$\frac{27}{35}$$
 ,  $w(TN_1) = \frac{24}{35}$  ,  $w(TN_2) = \frac{29}{35}$  ,  $w(TN_3) = \frac{19}{35}$  ,  $w(TN_4) = \frac{24}{35}$  .

The set of parameters A will be  $A' = \{per_0, per_1, per_2, Dysp, Cough, TN_1, TN_2, TN_3, TN_4, Dia_M\}$  and the boolean-valued information system corresponding to the soft set S' = (F, A') can be presented in Table 4.

step 8 and step 9: Input the set  $p = \{s_i\}$ , such that  $a(s_i) = 1$ , for all  $a \in R_i$ . And Input the boolean-valued information system corresponding to (F, A') on P.

Let  $p = \{s_1, s_2, ...., s_{35}\}$  be the set of standard patients, in which every patient satisfies all parameters in one reduct of A. The soft set (F, A') on P, is given in a tabular form, in Table 8.

**Step 10.** Compute  $r(p_i, s_i)$  for all  $p_i \in U, s_i \in P$ .

By using Definitions 4.1 and 4.5, the soft nearness degree between p1 and s1 in a soft set S' = (F, A') over the set  $(U \cup P)$ , can be calculated as follows.

Table 9 introduces soft nearness degrees between every element in the universal set U and every element in the set of standard patients P,

**Step 11.** Compute  $R(\{p_i\}, p)$ , for all  $p_i \in U$ , (the disease degree of the patient  $p_i$ ). From Table 9, we can deduce Table 10, where  $s_i \in p$ .

**Step 12.** Represent  $(p_i, R(\{p_i\}, p))$  for all  $p_i \in U$ , in a statical model.

By using Definition 4.7 and Table 9, the nearness degree between singleton set  $\{p_i\}$ , for all  $p_i \in U$  and the set of standard patients P; can be calculated and arranged in Table 11.

To analyze these results, we can draw Figure 1, as follows Patients

Let the degree of the survival for a patient p be  $\lambda$ . From Diagram 1, we can deduce the following decision rules

If  $0.1 < \lambda \le 0.5$ , then  $p_i$  will be a survival patient.

If  $0.5 < \lambda \le 1.0$  then  $p_i$  will be dead in one year.

Cough	1	0	1	1	0	1	0	1	1	1	0	1	1	1	1	1	1	1	0	1
Dia_M	0	0	0	0	0	0	0	0	0	0	1	1	0	0	0	1	0	1	1	1
patient	$p_1$	$p_2$	$p_3$	$p_4$	$p_5$	$p_6$	$p_7$	p 8	p 9	p 10	p 11	p 12	p 13	p 14	p 15	p 16	p <sub>17</sub>	p 18	p 19	p 20

Table 6: Core Attribute

of (X,[A-cor(A)]

Table 7: Boolean tabular representation of (X,[A-cor(A)])

	per_0	per_1	per_2	Dysp	TN_1	TN_2	TN_3	TN_4
<i>p</i> <sub>1</sub>	0	0	1	0	0	0	0	1
$p_2$	0	1	0	0	0	0	0	1
p 4	0	1	0	1	0	0	1	0
$p_6$	0	0	1	1	0	1	0	0
<i>p</i> <sub>8</sub>	0	1	0	1	0	1	0	0
$p_9$	0	1	0	1	0	1	0	0
p 10	0	0	1	1	0	1	0	0
p 11	0	1	0	0	0	1	0	0
p 12	0	0	1	0	1	0	0	0
p 14	0	1	0	0	1	0	0	0
p 15	0	1	0	0	1	0	0	0
p <sub>17</sub>	0	0	1	0	1	0	0	0
p 19	1	0	0	0	0	1	0	0

 $\boldsymbol{r}(\boldsymbol{p_1},\boldsymbol{s_1})$ 

 $w(per_2) + w(Cough) + w(TN_4)$ 

= 0.154

 $<sup>= \</sup>overline{w(\text{per}_1) + w(\text{Dysp}) + w(\text{Cough}) + w(TN_1) + w(TN_2) + w(\text{Dia}_M)}$ 

Table 8: Boolean tabular representation of the soft set (F, A') over the set P.

	per_0	per_1	per_2	Dysp	Cough	TN_1	TN_2	TN_3	TN_4	Dia_M
SI	0	1	0	1	1	1	1	0	0	1
S2	0	1	0	1	1	0	1	0	1	1
S3	1	1	0	1	1	1	1	0	0	1
S4	1	1	0	1	1	0	1	0	1	1
S5	1	0	1	1	1	1	1	0	0	1
S6	1	0	1	1	1	0	1	0	1	1
<b>S</b> 7	0	1	1	1	1	1	1	0	0	1
S8	0	1	1	1	1	0	1	0	1	1
S9	0	1	0	1	1	1	1	1	0	1
S10	0	1	0	1	1	1	1	0	1	1
S11	0	1	0	1	1	1	0	1	1	1
S12	0	1	0	1	1	0	1	1	1	1
S13	1	1	1	1	1	1	1	0	0	1
S14	1	1	1	1	1	0	1	0	1	1
S15	1	1	0	1	1	1	1	1	0	1
S16	1	1	0	1	1	1	1	0	1	1
S17	1	1	0	1	1	1	0	1	1	1
S18	1	1	0	1	1	0	1	1	1	1
S19	1	0	1	1	1	1	1	1	0	1
S20	1	0	1	1	1	1	1	0	1	1
S21	1	0	1	1	1	1	0	1	1	1
S22	1	0	1	1	1	0	1	1	1	1
S23	0	1	1	1	1	1	1	1	0	1
S24	0	1	1	1	1	1	1	0	1	1
S25	0	1	1	1	1	1	0	1	1	1
S26	0	1	1	1	1	0	1	1	1	1
S27	0	1	0	1	1	1	1	1	1	1
S28	1	1	1	1	1	1	1	1	0	1
s29	1	1	1	1	1	1	1	0	1	1
S30	1	1	1	1	1	1	0	1	1	1
S31	1	1	1	1	1	0	1	1	1	1
S32	1	1	0	1	1	1	1	1	1	1
S33	1	0	1	1	1	1	1	1	1	1
S34	0	1	1	1	1	1	1	1	1	1
S35	1	1	1	1	1	1	1	1	1	1

Table 9: Boolean tabular representation of the soft set (F, A') over the set P.

	p 1	<b>p</b> 2	<b>p</b> 3	p 4	<b>p</b> 5	p 6	<b>p</b> <sub>7</sub>	p 8	<b>p</b> 9	p 10	p 11	p 12	p <sub>13</sub>	p <sub>14</sub>	p 15	p 16	p <sub>17</sub>	p <sub>18</sub>	p 19	p 20
Sı	0.154	0.130	0.298	0.473	0.1 33	0.480	0.142	0.679	0.679	0.480	0.495	0.685	0.289	0.467	0.467	0.658	0.289	0.658	0.314	0.685
<b>S</b> 2	0.289	0.277	0.467	0.473	0.13 3	0.480	0.142	0.679	0.679	0.480	0.495	0.685	0.154	0.298	0.298	0.466	0.154	0.466	0.314	0.685
<b>S</b> 3	0.141	0.118	0.272	0.430	0.121	0.438	0.240	0.613	0.613	0.438	0.446	0.618	0.263	0.422	0.422	0.593	0.263	0.593	0.412	0.618
S4	0.263	0.250	0.422	0.430	0.121	0.438	0.240	0.613	0.613	0.438	0.446	0.618	0.141	0.272	0.272	0.425	0.141	0.425	0.412	0.618
<b>S</b> 5	0.249	0.000	0.141	0.284	0.000	0.599	0.249	0.438	0.438	0.599	0.286	0.442	0.401	0.263	0.263	0.420	0.401	0.420	0.426	0.442
<b>S</b> 6	0.401	0.107	0.263	0.284	0.000	0.599	0.249	0.438	0.438	0.599	0.286	0.442	0.249	0.141	0.141	0.282	0.249	0.282	0.426	0.442
<b>S</b> 7	0.241	0.118	0.272	0.430	0.121	0.578	0.129	0.613	0.613	0.578	0.446	0.618	0.387	0.422	0.422	0.593	0.387	0.593	0.286	0.618
<b>S</b> 8	0.387	0.250	0.422	0.430	0.121	0.578	0.129	0.613	0.613	0.578	0.446	0.618	0.241	0.272	0.272	0.425	0.241	0.425	0.286	0.618
<b>S</b> 9	0.142	0.119	0.273	0.567	0.227	0.439	0.130	0.616	0.616	0.439	0.448	0.621	0.265	0.424	0.424	0.596	0.265	0.596	0.287	0.621
S10	0.259	0.245	0.413	0.423	0.119	0.430	0.127	0.601	0.601	0.430	0.438	0.606	0.259	0.413	0.413	0.582	0.259	0.582	0.281	0.606
<b>S</b> 11	0.271	0.258	0.434	0.581	0.232	0.279	0.000	0.423	0.423	0.279	0.273	0.427	0.271	0.434	0.434	0.611	0.271	0.611	0.142	0.427
<b>S</b> 12	0.265	0.251	0.424	0.567	0.227	0.439	0.130	0.616	0.616	0.439	0.448	0.621	0.142	0.273	0.273	0.427	0.142	0.427	0.287	0.621
S13	0.222	0.109	0.250	0.395	0.111	0.527	0.219	0.558	0.558	0.527	0.406	0.563	0.353	0.384	0.384	0.540	0.353	0.540	0.375	0.563
S14	0.353	0.228	0.384	0.395	0.111	0.527	0.219	0.558	0.558	0.527	0.406	0.563	0.222	0.250	0.250	0.391	0.222	0.391	0.375	0.563
<b>S</b> 15	0.131	0.109	0.251	0.516	0.206	0.403	0.220	0.561	0.561	0.403	0.408	0.565	0.243	0.386	0.386	0.543	0.243	0.543	0.377	0.565
<b>S</b> 16	0.238	0.224	0.377	0.389	0.109	0.395	0.215	0.548	0.548	0.395	0.399	0.553	0.238	0.377	0.377	0.531	0.238	0.531	0.368	0.553
<b>S</b> 17	0.248	0.234	0.394	0.528	0.211	0.258	0.081	0.389	0.389	0.258	0.251	0.393	0.248	0.394	0.394	0.555	0.248	0.555	0.223	0.393
<b>S</b> 18	0.243	0.229	0.386	0.516	0.206	0.403	0.220	0.561	0.561	0.403	0.408	0.565	0.131	0.251	0.251	0.393	0.131	0.393	0.377	0.565
S19	0.229	0.000	0.131	0.362	0.078	0.546	0.227	0.403	0.403	0.546	0.263	0.407	0.366	0.243	0.243	0.387	0.366	0.387	0.389	0.407
S20	0.357	0.097	0.238	0.258	0.000	0.534	0.222	0.395	0.395	0.534	0.258	0.399	0.357	0.238	0.238	0.379	0.357	0.379	0.380	0.399
S21	0.374	0.101	0.248	0.370	0.080	0.371	0.083	0.258	0.258	0.371	0.131	0.262	0.374	0.248	0.248	0.395	0.374	0.395	0.229	0.262
S22	0.366	0.099	0.243	0.362	0.078	0.546	0.227	0.403	0.403	0.546	0.263	0.407	0.229	0.131	0.131	0.262	0.229	0.262	0.389	0.407
S23	0.223	0.109	0.251	0.516	0.206	0.529	0.119	0.561	0.561	0.529	0.408	0.565	0.354	0.386	0.386	0.543	0.354	0.543	0.263	0.565
S24	0.346	0.224	0.377	0.389	0.109	0.518	0.117	0.548	0.548	0.518	0.399	0.553	0.346	0.377	0.377	0.531	0.346	0.531	0.258	0.553
S25	0.362	0.234	0.394	0.528	0.211	0.360	0.000	0.389	0.389	0.360	0.251	0.393	0.362	0.394	0.394	0.555	0.362	0.555	0.131	0.393
S26	0.354	0.229	0.386	0.516	0.206	0.529	0.119	0.561	0.561	0.529	0.408	0.565	0.223	0.251	0.251	0.393	0.223	0.393	0.263	0.565
<b>S</b> 27	0.239	0.225	0.379	0.507	0.203	0.397	0.117	0.551	0.551	0.397	0.401	0.555	0.239	0.379	0.379	0.533	0.239	0.533	0.259	0.555
S28	0.206	0.101	0.232	0.473	0.189	0.486	0.202	0.514	0.514	0.486	0.374	0.519	0.325	0.354	0.354	0.498	0.325	0.498	0.346	0.519
S29	0.319	0.206	0.347	0.360	0.101	0.476	0.198	0.504	0.504	0.476	0.367	0.508	0.319	0.347	0.347	0.488	0.319	0.488	0.339	0.508
S30	0.332	0.214	0.361	0.483	0.193	0.333	0.075	0.360	0.360	0.333	0.232	0.363	0.332	0.361	0.361	0.508	0.332	0.508	0.206	0.363
<b>S</b> 31	0.325	0.210	0.354	0.473	0.189	0.486	0.202	0.514	0.514	0.486	0.374	0.519	0.206	0.232	0.232	0.363	0.206	0.363	0.346	0.519
S32	0.221	0.206	0.348	0.466	0.186	0.367	0.198	0.506	0.506	0.367	0.368	0.510	0.221	0.348	0.348	0.490	0.221	0.490	0.340	0.510
<b>S</b> 33	0.329	0.090	0.221	0.330	0.071	0.492	0.204	0.367	0.367	0.492	0.240	0.371	0.329	0.221	0.221	0.352	0.329	0.352	0.350	0.371
S34	0.320	0.206	0.348	0.466	0.186	0.478	0.109	0.506	0.506	0.478	0.368	0.510	0.320	0.348	0.348	0.490	0.320	0.490	0.240	0.510
S35	0.296	0.191	0.322	0.431	0.172	0.442	0.184	0.468	0.468	0.442	0.341	0.472	0.296	0.322	0.322	0.453	0.296	0.453	0.315	0.472

Table 10: The Maximum soft nearness degree of every element of U and every

patients	<i>p</i> <sub>1</sub>	<b>p</b> 2	<b>p</b> <sub>3</sub>	p 4	<b>p</b> <sub>5</sub>	<b>p</b> <sub>6</sub>	<b>p</b> <sub>7</sub>	<i>p</i> <sub>8</sub>	<b>p</b> 9	p 10	p 11	p 12	p 13	p <sub>14</sub>	p 15	p 16	p 17	p 18	<b>p</b> 19	p 20
$\max_{\{r(p,s_i)\}}$	0.401	0.277	0.467	0.581	0.232	0.599	0.249	0.679	0.679	0.599	0.495	0.685	0.401	0.467	0.467	0.658	0.401	0.658	0.426	0.685

Table 11: Soft nearness degree of every singleton set in U and the set P.

Patients	<b>p</b> 1	<b>p</b> 2	<b>p</b> 3	p 4	p 5	p 6	<b>p</b> 7	p 8	<b>p</b> 9	p 10	p <sub>11</sub>	<b>p</b> 12	p <sub>13</sub>	p <sub>14</sub>	p 15	<b>p</b> 16	<b>p</b> 17	p <sub>18</sub>	<b>p</b> 19	p 20
$R \\ (\{p_i\}, p)$	0.401	0.277	0.467	0.581	0.232	0.599	0.249	0.679	0.679	0.599	0.495	0.685	0.401	0.467	0.467	0.658	0.401	0.658	0.426	0.685

Table 12: The actual and predict diagnosis

Patients	<i>p</i> <sub>1</sub>	p 2	p 3	p 4	p 5	p 6	p 7	p 8	p 9	p <sub>10</sub>	p 11	p <sub>12</sub>	p <sub>13</sub>	p <sub>14</sub>	p 15	p <sub>16</sub>	p <sub>17</sub>	p <sub>18</sub>	p 19	p 20
Predict value	0.401	0.277	0.467	0.581	0.232	0.599	0.249	0.679	0.679	0.599	0.495	0.685	0.401	0.467	0.467	0.658	0.401	0.658	0.426	0.685
Actual				0					_						0					

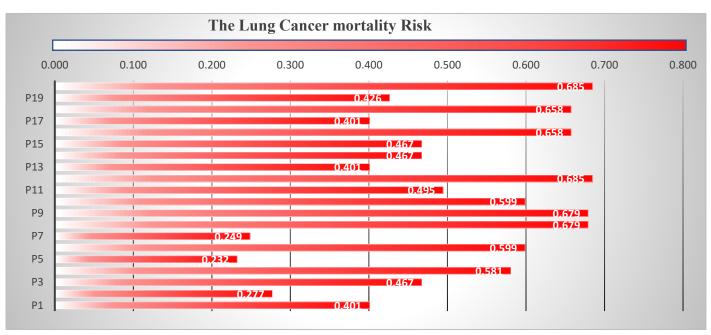


Figure 1: Statistical representation of Table 10.

## 6. Results and discussion

The classification accuracy is the percentage of findings accurately estimated by the method. It was used to measure each algorithm's efficiency.

$$Accuracy = \frac{TP + TN}{TP + TN + FP + FN}$$

where TP (True Positive), TN (True Negative), FP (False Positive), and FN (False Negative).

From Table 12 that contains the actual diagnosis from the dataset and the predicted diagnosis from the expert system. Table 13 shows the confusion matrix and the accuracy is 90%.

In our work, we introduced an expert system to estimate the mortality risk to Patients of pulmonary resection for lung cancer in a period of one-year. We have used a new concept depending on combined soft set with near sets, which is part of the field of soft computing development that is very effectively used to deal with the confusing or uncertain information that we always identify in the available data. the model takes into account five entry variables (performance, dyspnoea, cough, tumor size, and diabetes mellitus) and produces the 1-years mortality risk as to the expert system output. Accurate classification for one-year survival achieved 90.0%.

The Risk scale can determine that patients p1 with risk 0.401 and p2 with risk 0.277 for example, as not death cases and the model classified it correctly as shown in Table 12, but that tell for experts that p1 has high risk more than p2 and needs more care.

In addition, certain current documents using the same dataset were also comparable with the work suggested. Table 14 Provides the study findings, in fact, the classification accuracy of the proposed Method surpassed all recently suggested.

Table 13: Matrix of confusion for our survival test

	Predicted positive	Predicted negative
P =Actual positive = 9	(TP) = 8	(FN) = 1
N=Actual negative = 11	(FP) = 1	(TN) = 10

Table 14: Performance comparison of the proposed method with existing techniques by the same dataset

Author(s)	method	Best accuracy
[41]	Used ranking (information gain, Symmetrical Uncertainty, Relief-F) methods before Naïve Bayes, Simple Logistic Regression, J48, and Multilayer Perceptron techniques.	84.53
[42]	Used multi rule-based methods results have shown that the ZeroR method has the best classification accuracy.	85.10
[43]	Used feature selection method (Crow search algorithm (CSA) and K nearest neighbor (KNN) classifier.	83.64
[44]	Used feature subset selection method with Random Forest (RF) classifier.	86.88
Proposed method	Used soft- near proposed technique.	90.0

The primary database contains 470 patients with lung resection, we configure our expert system with 20 patients selected randomly from the total existing data and 90.0 percent accuracy has been achieved.

We are investigating that our soft near set novel version is an effective and accurate diagnostic application for determining the 1-year survival rate in lung cancer patients.

#### 7. Conclusion

In this paper, we have presented the notion of soft near sets, which can be viewed as a hybrid model combining near sets with soft sets. It leads that, the proposed model is more effective and useful in a decision-making problem. Some fundamental concepts have been defined and their basic properties have been deduced and proved. Finally, we have presented an application of the suggested model for the decision-making of patients' lung cancer. In it, we succeeded in getting the Risk scale for every patient, and then we deduced some decision rules.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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## Architecture of Real-Time Patient Health Monitoring Based on 5G Technologies

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Wireless Body Area Network
(WBN)
Sensors
Telemedicine
Electrodes
Electrocardiograph (ECG)
Oximeter

#### ABSTRACT

Worldwide, the epidemiological situation is constantly changing and with the exponential increase in the number of confirmed coronavirus cases, the number of health care workers has decreased significantly and this is due to the direct and daily contact of patients. One of the major challenges of the last few months is to prevent the spread of the new Covid-19 virus. The most recommended solution to this problem is telemedicine, which brings benefits in terms of reducing healthcare expenditure, improving the quality and safety of care, in order to protect healthcare workers from the risks of contamination and reduce the constraints related to patient shifting. This document presents our thoughts on how to guarantee the safety of healthcare workers, by implementing an application based on wireless sensor networks with introducing the 5G technologies to satisfy high-speed transmission. This involves transmitting medical data from several sensors placed on the patient's body, which measure physiological signs in real time, to the hospital server via the Internet, to produce medical information useful for diagnostic and monitoring purposes. Therefore, the doctor will be able to consult and analyze the patient's medical file through a communication interface between the patient and the doctor developed in JEE, as it can receive an SMS in case of emergency.

#### 1. Introduction

On January 9 2020, the world has known the emergence of a new coronavirus officially called SARS-CoV-2. This new virus has been identified for the first time in the city of Wuhan in China in December 2019. This new infectious respiratory disease called Covid-19 [1] spread rapidly in China and several other countries within six months after its appearance, infecting more than 188 countries and territories around the world. As of December 2020, nearly 70 million people were infected and 1.6 million people have died worldwide since the beginning of the pandemic [1]. In April 2020 the countries with the most reported physician deaths were Italy (44%), Iran (15%), Philippines (8%), Indonesia (6%), China (6%), Spain (4%), USA (4%) and UK (4%) and yet healthcare professionals must continue to face the health crisis [2].

Every person working in the health sector has the right to be safe and every sick person has the right to receive the appropriate treatment and care. In this respect, the best solution is to opt for telemedicine in order to reduce the risk of contamination while avoiding direct contact between patients, professional healthcare, and managing asymptomatic cases or symptomatic patients from their homes.

The objective of our article is to present the new technologies used in telemedicine, thus, we propose to ensure the continuous monitoring of patients by introducing 5G technology to ensure the coverage of necessary medical care remotely, regardless of the patient's geographical location, and also to meet the requirements of high-speed transmission of massive multimedia medical data. At the same time, this architecture can be valuable to protect and provide a healthy and safe working environment for healthcare workers and reduce the pressure on health centers which can no longer accommodate infected people.

The proposed system is equipped with the most commonly used medical sensors in the clinic for diagnosing and monitoring patients, such as Electrocardiograph (ECG), Oximeter and temperature sensors that are linked together to form a wireless network using communication protocols such as ZigBee. These sensors are managed by the TinyOS system, which is the most widely used system in sensor applications today. This system is used to check the patient's state of health whether he is well or not

by analyzing the medical signals collected from the sensors. If the results of the analysis are abnormal, an SMS containing the measured values and the patient's details will be sent by the server to the healthcare professional to save his or her life.

To consult and analyze the patient's medical record, an application in JEE programming (struts 2, hibernate 3, MVC 2, JavaMail and DisplayTag) is already developed by our team. It offers to cardiac patients a space for communication, consultation and medical monitoring. The proposed architecture is an additional module to store in the patient's database measurements taken in real time by the sensors.

## 2. Telemedicine Serving Populations

Telemedicine is a remote medical practice using information and communication technologies to provide home monitoring of patients by one or more health professionals. It can be carried out using any technological means currently available such as computer, mobile phone or tablet equipped with Internet connection. Also, we can set up developed devices that can-do detection, data processing, networking and communication to facilitate to the caregiver to monitor patients by receiving the necessary information.

## 2.1. Monitoring devices used in telemedicine

E-stethoscope is one of the devices designed for routine monitoring of heart disease, it has been developed for real-time cardiac monitoring, this device performs pre-processing and signal supply, and allows to display these signals on the LCD screen. In addition, data can be transmitted to the PC via Bluetooth or a serial port, in order that the doctor can diagnose from his computer. This device is suitable for assisted healthcare, its advantage is to reduce the frequent contact of the patient [3].

There is also a new stethoscope that can be connected to a smartphone that allows patients to use this device from home, as they can perform various tests on the signals observed using a mobile application and send data to a doctor for diagnosis [4].

The developers have designed a more advanced monitoring system that can monitor patients who have chronic diseases, in real time, such as heart rate, blood pressure, diabetes and it can even measure temperature, it also has the ability to store data and alert doctors to quickly intervene in case of emergency [5].

For elderly patients, a biosensor is used to monitor vital signs in real time and can even detect the patient's location. This portable system is used to collect physical data. This data is then transmitted to the intelligent server via GPRS (General packet radio services) for further analysis [6].

Smart beds are a highly recommended solution at this time because they contain biosensors for respiration, temperature and heartbeat that allow doctors to monitor patients remotely. The data can be reviewed for sleep, heart rate and respiratory rate analysis. In emergency situations, these devices can generate an alarm or send an alert to caregivers for immediate intervention [7].

For patients who are monitored remotely or who receive treatment at home, Sivaraj and other developers proposed an idea of an intelligent ambulance in order to reach hospitals faster. This ambulance is equipped with devices that observe the vital signs of a patient and send the information to the hospital for prearrangement. It also contains a system that can automatically change the traffic lights. Another study aims to find the fastest route for the ambulance [8].

In order to prevent the spread of the virus a technique of realtime detection of facial disorders has been proposed by installing devices at the entrance of hospitals, schools or public places. The technique offers a great potential for monitoring and surveillance and it is useful for colds, flu and detection of facial temperature, which allows the identification of people with contagious diseases [9].

#### 3. The Wireless Sensor Network

The wireless sensor network is a field composed of sensor nodes as shown in figure 1. Each node has the capacity to collect information and transmit it to the node, which then transfers this information via the Internet or satellite to the central computer to study and analyze the data.

In the field of Internet of Things applications, sensor networks are made up of sensor devices which is an organ that collects information from physical quantities (temperature, force, position, speed, brightness) to transform them to a digital signal.

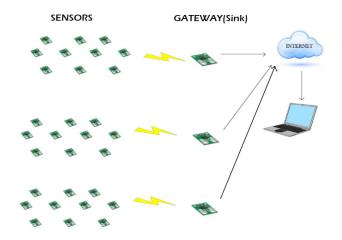


Figure 1: WSN Architecture

#### 3.1. Transmission techniques of a WSN

Operations on networks around the world require transmission media. The main transmission techniques used are radio communication, infrared media and optical media. To deploy a large number of sensors we need maintenance of the network topology. This maintenance consists of three phases: Predeployment and deployment phase (installation of sensors), Post-deployment phase (some sensors may fail), Phase of redeployment of additional nodes (replace failed nodes).

## 3.2. Wireless sensors in different fields

In many fields, we need to monitor physical parameters in order to study and monitor phenomena, events or diseases [10].

- Military field: There are military applications for battlefield surveillance, recognition and detection of nuclear, biological and chemical attacks...
- **Agriculture**: implement sensors in the soil to measure humidity, temperature, etc.
- **Environmental control**: WNS built to study complex phenomena such as earthquakes, volcanoes and storms...
- Health-related applications: these applications allow the monitoring and surveillance of a disease progression, the implementation of sensor nodes in the patient's body for realtime diagnosis, blood glucose monitoring, early detection of cancers, etc. [10]

# 3.3. Wireless body network and the main sensors used in the medical field

A WNS in the medical field is known as a WBAN. This Wireless Body Area Network (WBAN) is a network that provides continuous monitoring of the human body through sensors located inside or outside a body to take measurements and transmit them to the base station. It allows the information collected to be shared anytime and anywhere over a long period of time. We find in the Table 1 the main sensors most used in medicine.

Table 1: The most used sensors in medicine

SENSOR	DESCRIPTION
Electrocardiogram	The Electrocardiogram (ECG) records the electrical activity of the heart. It is used to diagnose heart disease or to monitor heart rhythm disorders.
Electromyogram	The Electromyogram (EMG) is used to diagnose the functioning of nerves and muscles by means of electrical impulses.
Electroencephalogram	The Electroencephalogram (EEG) measures the electrical activity of the brain by attaching small electrodes to various locations on the scalp.
Blood glucose	This sensor measures the concentration of glucose in the interstitial fluid (interstitial glucose).
Temperature sensors	It allows to measure the temperature of the human body
Oximeter	The Oximeter allows to measure in real time and continuously the concentration of oxygen circulating in the arteries. It is used to monitor patients who have respiratory problems.
Blood pressure	The blood pressure sensor is used to measure diastolic and systolic pressure.
Accelerometer	This sensor is used to recognize the posture of the body (standing, sitting, kneeling, walking, running).

## 4. Architecture of the proposed solution based on wireless sensors

Figure 2 represent the architecture proposed in our project is applied on some patients with corona virus and who have chronic <a href="https://www.astesj.com">www.astesj.com</a>

diseases. It can also be applied on patients who have other chronic diseases, the difference will be just in the choice of the sensor.

The WBAN network can be divided into 3 sections. The first section represents Intra-BAN communication, which is a communication between the sensor node and the personal server. The sensor node stores physiological data retrieved from the sensors placed on the human body and then transmits them via a wireless network to a central processing device known as the personal server. The second section represents Inter-BAN communication, it is done between the personal server, which can be a cell phone, a personal assistant (PDA) or a personal computer, and the access point. Communication between the access point and the medical team via 5G connection represents the third section, which is the communication outside the BAN.

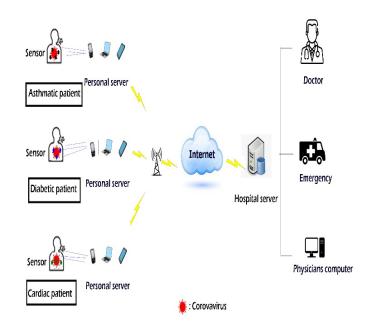


Figure 2: Architecture of the proposed solution based on wireless sensors

The electronic medical records of patients are stored in the hospital server, which can also provide various services such as user authentication, recognition of health anomalies, transmission and sending of emergency alerts to medical staff. The patient's doctor can access the patient's data from his PC via the Internet and examine it to ensure that the patient is complying with the expected health parameters (temperature, heart rate, blood pressure, etc.).

In the case of a cardiac patient with corona virus and respiratory problems, we will need a body temperature sensor that will be placed on the patient's hand to measure the body temperature, a sensor that measures the concentration of oxygen flowing in the arteries, placed on the patient's finger as with the pulse oximeter, and we will also need sensors that allow us to record the electrical activity of the heart. Their location will be like the location of the electrodes of the ECG to have the exact data.

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#### 4.1. Communication protocols

Among the most used wireless communication protocols that allow data transmission in networks are WiFi, Bluetooth, Zigbee.

ZigBee is designed to manage short distance communications, it range of 300 meters and it offers low energy consumption, it has three radio bands that operate in 868MHz, 915MHz, and 2.4GHz and it can accommodate up to 6000 devices [11].

Bluetooth is based on the IEEE 802.15.1 standard, it preferred in the case of a system whose interoperability is essential and whose autonomy may be limited, it ranges of 10 meters [11]. Wifi is based on the IEEE 802.11 standards, it operates in 2.4GHz and 5GHz bands and it requires high power and has the advantages of a high data rate and long distances [11].

#### 4.2. ZIGBEE protocol

In our system we have opted for ZigBee technology which is an "open source" network, it is the most widely used in medical monitoring applications. It is supported by the IEEE802.15.4 standard, which standardizes two basic PHY and MAC layers of the network, which are layers 1 and 2 of the OSI model, and is a wireless data transmission standard allowing machine-to-machine communication at very low cost, low data rates, small footprint and with very low power consumption [12].

The Physical Layer (PHY) is the lowest layer defined in the IEEE 802.15.4 standard. This layer translates the frames sent and received into bits and manages the use of radio transmission and channel communication [13].

The role of the MAC layer is to control access to the radio channel via the CSMA/CA (Carrier Sense Multiple Access with Collision Avoidance) mechanism. This includes coordinating access to the common radio link and scheduling and routing data frames. Using the CSMA/CA mechanism is an access method used on bus topologies. Its purpose is to avoid collisions and to detect them if they occur [14].

The ZigBee protocol uses only four of the seven layers of the OSI model. It includes a Physical (PHY) layer that contains the radio frequency (RF) of the transceiver and its low-level control mechanism, and a MAC (Medium Access Control) sublayer that provides access to the physical channel for all types of transfers. The upper layers consist of a NWK (Network Layer), which provides network configuration, message handling and routing, and an APL (Application Layer), which is equipped with two APS (Application Support Sub-Layer) sub-layers, which is in charge of managing the mapping table used to associate the devices with each other and the ZDO (Zigbee Device Object) entity, which is responsible for defining the role of an object in the network and securing the relations between the devices [15].

#### 4.3. Why choose the 5g technology?

Compared to other generations of wireless communications, 5G offers advantages in terms of low latency, high reliability and mobility, providing an excellent opportunity to the development of telemedicine [16].

Telemedicine based on 5G technologies integrates the wireless communication technology of intelligent equipment and high-speed mobile communication technology in different modes, which can perform remote surgery, remote consultation, patient monitoring, decision making in case of emergency rescue. In addition, 5G-based telemedicine can also support the high-speed transmission of massive multimedia medical data, and further realize the sharing of medical resources.

5G networks are built around three development axes [17]:

- Speeds: in the continuity of current networks and to cope with the increasing demand of traffic, 5G networks will need to be able to achieve speeds up to ten times greater than in 4G.
- Latency: The response time of 5G networks will be divided by 10 to allow the development of new uses such as the autonomous car or telemedicine.
- Density: 5G embeds the Internet of Things (IoT) and will therefore have to manage millions of connections.

## 4.4. TinynOs and there Simulation tools

TinyOS [18] is an operating system designed for wireless sensor networks, developed by the American University of BERKELEY, which works in an event-driven mode (i.e. it only becomes active when certain events occur). It has the advantage of allowing simple and powerful programming while keeping the portability of the code for many supported platforms. Its design has been entirely made in NesC [19], a component-oriented language that is syntactically similar to the best known language C. TinyOS has been created to meet the characteristics and requirements of sensor networks, such as: Small memory size, low power consumption, intensive support operations, robust operations and is optimized in terms of memory and power usage.

TinyOs offers Simulation tools [20] (TinyViz /Tossim / PowerTossim )

- TOSSIM is the simulator of TinyOs. It is a simulator / emulator with discrete events of wireless sensor network. It gives us an idea on the network operation, transmission/reception, radio links between nodes, error messages, etc.
- PowerTossim allows to model the energy consumption of an application. It performs simulations in the same way as TOSSIM except that it takes into account the power consumption.
- TinyViz is a graphical application that gives an overview of our network of sensors at any time, as well as the various messages they emit. The application allows a step-by-step analysis by activating the different available modes, it also has options to simulate energy consumption.

## 4.5. The functioning and the placement of sensors ECG

The standard peripheral electrodes are placed as shown in figure 3, they explore the cardiac electric field in a frontal plane.

On the posterior aspect of the wrist joint place the red electrodes on the right and the yellow electrodes on the left and on the inner aspect of the ankle joint place the black electrodes on the right and the green electrodes on the left [21].

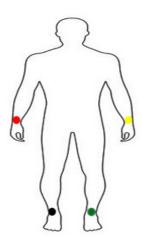


Figure 3: Peripheral electrode location [22]

These electrodes define 6 leads as shown in figure 4: 3 bipolar leads, I records the potential changes between the left arm and the right arm, II records the potential changes between the right arm and the left leg, and III records the potential changes between the left arm and the left leg. The other 3 leads (aVR, aVL, aVF) are unipolar. They record the same phenomenon, but in relation to a reference zero, obtained by a mounting device (Wilson bridge).

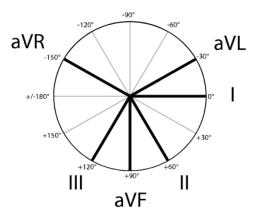


Figure 4: Direction of peripheral branches and angles separating them [21]

In addition to the peripheral electrode, there are the precordial electrodes which are placed on the costal grid as shown in figure 5. They are arranged on a horizontal plane to explore different parts of the ventricles, each electrode being placed at a different location [23]:

- V1 is placed in the right parasternal position at the edge of the sternum.
- V2 is symmetrical to V1 with respect to the sternum in the left parasternal position.
- V3 between V2 and V4

- V4 5th intercostal space and it's placed in the mid-clavicular line.
- V5 on the anterior axillary line between V4 and V6
- V6 is on the middle axillary line,
- V7 on posterior axillary line,
- V8 under the tip of the scapula and even horizontal as V4,
- V9 halfway between V8 and the posterior spines.
- V3R symmetrical to V3
- V4R symmetrical of V5

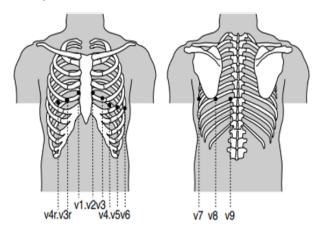


Figure 5: Location of the electrodes on the costal grid [24].

Figure 6 is a graphic representation of the electrical activation of the heart using an electrocardiograph, for each lead an ECG trace is recorded, 12 leads are classically recorded on the ECG trace and can be extended to 18 leads under certain circumstances.

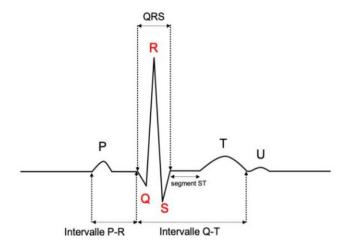


Figure 6: ECG Signal [22]

This activity is collected on a patient lying down, at rest, by electrodes that record electrical signals (deflections) placed on the surface of the skin. In order for an ECG to be normal, several points must be present, among which are [23]:

• In adults The normal heart rate (coming from the sinus node in the right atrium) is a regular rhythm with a sinus rate between 60-100/min. Below 50/minute it is called bradycardia and above 100 it is tachycardia.

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- Each sinus P wave precedes each QRS to detect conduction disorders between the atria and ventricles.
- The space between two QRSs must always be the same, which indicates that the heart rhythm is regular.
- The morphology of the atrial P wave and the ventricular QRS complex should be normal.
- The P-R (or P-Q) interval has a constant duration (0.12 to 0.20 s).
- QRS have a frontal axis between -30 to 90°.
- The ST segment is isoelectric to the PQ segment.
- The T wave is asymmetric and positive and its maximum amplitude < 2/3 of QRS and minimum > 10% of R.

## 4.6. The operation and the position of an oximeter

In the intensive care setting, oximeter is one of the most widely used monitoring tools in intensive care units, operating rooms and at the patient's home to monitor sleep disorders. It distinguishes arterial saturation from hemoglobin in O2 [25]. The oximeter is often placed on the fingertip such as figure 7, which is very well vascularized, it can also be placed on the nose, ear or toe.

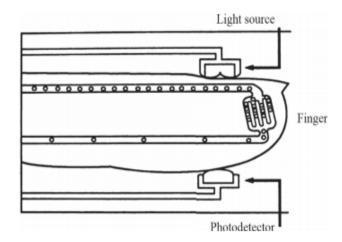


Figure 7: Optical setup [21]

The sensor contains two diodes emitting red light, the principle is based on the emission of two lights (red and infrared) [25], respectively 660 and 940 nm.

The absorption of the red and infrared light will vary depending on whether it encounters reduced non-oxygenated hemoglobin (Hb) or oxyhemoglobin (HbO2).

The information collected by the temperature sensor, oximeter and cardiac disorder sensors will be collected and transmitted to the hospital server after having gone through the steps shown in Figure 2.

## 5. Healthcare platform

In order for doctors to be able to consult and analyze the patient's medical record, we need a medical platform reserved for patients and healthcare professionals with access rights granted by the administrator who is responsible for maintaining the

application and managing user accounts. He ensures the proper functioning of the data server and its security.

Once authentication is accepted, the doctor will be able to retrieve a specific patient's medical file containing all the information necessary for the patient's care and monitoring. The patient's record is not just the written observation of the doctor or the notes of the nurse. It encompasses everything that can be stored in a patient's file: administrative, clinical, paraclinical, diagnostic, therapeutic, preventive and prognostic data as well as the intervention of all those involved in the care of the patient.

The application also offers a communication space to keep contact between the patient and the doctor via correspondence or notification. Figure 8 represent the platform's interface developed by our teams.



Figure 8: platform's interface [22]

#### 6. The relevance of the proposed solution

The coronavirus disease (COVID19) has been a major concern because of its very rapid spread in many countries. The statistics in the figure 9 show the number of people infected and dead by the coronavirus worldwide as of March 1, 2021. Out of a total of 113,820,168 confirmed cases of virus-related infections, 2,527,891 died [26].

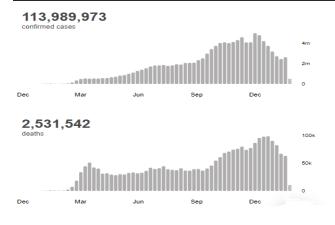


Figure 9: Number of infections and deaths due to COVID-19 worldwide [26]

This contagious and deadly disease also exposes the medical profession to major risks. On May 8, 2020, the total number of healthcare workers reported infected was 152,888 and 1413 deaths worldwide (as shown in figure 10 and figure 11). This suggests that for every 100 healthcare workers who were infected, one died. The number of infected healthcare workers represents 3.9% of the total number of 3,912,156 patients with COVID-19 and the number of healthcare workers who died represents 0.5% of the total number of 270,426 deaths by COVID-19 worldwide. It should be noted that 118,801 of these patients with COVID-19 and 2,922 deaths were reported in countries where data on healthcare worker infections and deaths were not available. A total of 130 countries reported at least one case of COVID-19 infection among healthcare workers and 67 countries reported at least one healthcare worker death related to COVID-19. China and Italy were the first two countries to report health worker deaths due to Covid-19, and the first deaths in each of these countries occurred more than one month apart [27].

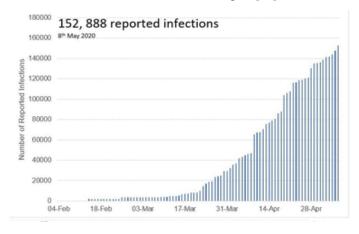


Figure 10: Number of reported COVID-19 infections in healthcare workers worldwide [27]

The high rate of infected patients requiring follow-up has exhausted the efforts of the medical staff and the number of hospital beds. Statistically, the majority of countries with hospital bed data are in the range of 0 to 299 hospital beds per 100,000

population. As shown in the figure 12, 79 (43%) countries had less than 200 hospital beds per 100,000 population, while 37 (20%) countries reported between 200 and 299 hospital beds per 100,000 population and only 13 countries (7.1%) reported more or equal to 700 beds per 100,000 population. For countries shaded in grey, data on the number of hospital beds are not available [28].

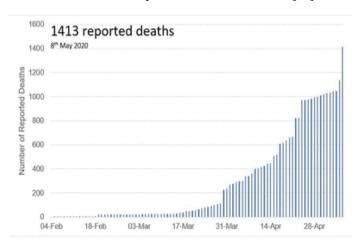


Figure 11: Number of reported COVID-19 deaths in healthcare workers worldwide [27]

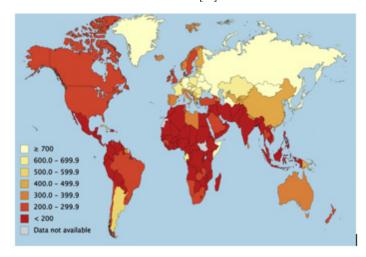


Figure 12: Number of Hospital Beds per 100,000 Population [28]

With regard to the points mentioned, which mainly concern the life of the medical staff, the conditions of their work, and the capacity of the hospital centers, our solution seems to be very important which will limit the infection of the staff, absorb the wave of hospitalizations of patients suffering from COVID-19 and continue to take care of those suffering from chronic diseases.

#### 7. Conclusion

Around the world, doctors, nurses, caregivers, administrators and paramedics work in stressful and frightening environments and risk their lives to save their patients. Much scientific and clinical research has been proposed to control patients infected with COVID-19 but knowledge of this disease remains incomplete and evolving, posing an ongoing challenge to our understanding and clinical management. Therefore, the proposed

architecture for remote patient monitoring based on the wireless sensor network and 5G technologies will reduce patient travel and frequent contact with physicians while obtaining the necessary medical care. Healthcare workers will be able to perform a global assessment of the patient through the physiological information retrieved from the sensors placed on the patient's body that will be transmitted to the hospital server that will interpret and send it to the doctors. The future extension of this work consists of implementing this architecture using a simulator in order to apply it to real patients.

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# **Evidence of Improved Seawater Quality using a Slow Sand Filtration**

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## ABSTRACT

In recent years water treatment methods under pressurized systems have been considered as the optimum high-rate filtration techniques. Unpressurized-slow sand filtration can be the cheapest and most efficient method, among others. This research aims to test the performance of a reliable seawater filtration system, using three different iterations. The filters have been designed considering many types of filtration layers such as sand, gravel, palm chlorophyll and other layers. The results of routine tests showed that the seawater pH, and TSS, and conductivity in the Gulf of Oman are relatively high. The pH values were decreased from 9.4 to 8.4 (filter 1), 9.0 (filter 2), and 8.7 (filter 3). Filter three has a reduced value of conductivity from 13.06 to 12.81 Ms/cm while a slight increase in filters 1 and 2. The TSS values were significantly reduced from 12.42 mg/L to 1.682 mg/L (filter 1), 2.478 mg/L (filter 2), and 1.200 mg/L (filter 3). This reflects the efficiency for each filter for this parameter is 86.5% for filter 1, 80% for filter 2, while 90.3% for filter three. Water velocity through each layer was monitored using Darcy law where the water of filter three has the longest residence time and slowest flow per time. The fastest flow was in filter one with an average of 0.5 L/minutes, filter two has an average flow of 0.088 L/minutes, while filter 3 has a flow rate of 0.026 L/minutes. The third filter has provided the best performance according to the results. Statistical analysis was conducted to understand the correlation between different parameters. As per Pearson correlation, there is a significant correlation between pH and conductivity values for 19 samples (0.989), while the correlation with TSS is relatively weak (0.364).

## 1. Introduction

Oman lies in an arid climatic strip where the fresh water is limited [1]. Most of desalination processes in the country based on pressurized systems which require huge amount of energy and cost. Many kinds of particles can be found in seawater such as organic materials, suspended and dissolved solid coupled with high turbulence. Slow sand filtration is a method used for hundreds of years to produce better quality water [2]. In general term, water purification is a process of removing pollutants from water mainly to produce water for human use while the process can also be extended for various other purposes including agricultural and industrial needs especially in regions where water resources are limited. Depending on the sources of raw water, particle removal can be accomplished through physical, chemical, and biological processes [2]. However, slow sand filtration used

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mainly physical process such as sedimentation and adsorption starting by removing fine particles to some organic matters. Because of the slow flow rates within the filtration media, the raw water sits above the sand for several hours before passing through [3]. Slow sand techniques are considered to be an proper for small scale systems such as farms and houses since the operating procedure and maintenance are simple [4]. As slow sand filters are simple, efficient, and economic, they are appropriate methods of water treatment in developing countries [5]. The purification efficiency of water in slow filters is high where the rate of removal turbidity may reach 100%, bacteria removal ranges between 89% and 99% [6] while the removal of color of 20-30% and 60% iron compounds [7].

Biological process is essential in the slow sand filtration operation, which is based on fine sand particles ranging from 0.15 to 0.35 mm [8], a bed thickness of 0.8 to 0.9 meters [9]. In [10], the authors summarized the advantages of using slow-sand filters

in two major points: first, acceptable levels of treated water quality, and second, low cost and easy of construction. While the disadvantages of slow-sand filters were cited by [11]:

- Not efficient in filtering viruses
- No protection against chemicals, especially chlorine which may lead to recontamination
- Routine cleaning can damage the bio-layer and reduce efficiency
- Not easy to move the unit into another place due to the weight and initial cost of installation.

In addition, slow sand filtration treatment unit will occupy a large area of land and require more control tests on a regular basis, which means more labor is required during cleaning process. In some tropical climates, there is a risk algae grows which will proliferate in slow sand filters causing filter blocking, change water taste and odor [12]. Sand filters may consist different layers and depths of sand, gravel, and activated carbon. In fact, there are different hypotheses on the depth of each filter layer based on the efficiency and amount of water required. In some cases, the depth of the sand layer can reach 2.5 m, while in compressed units or compressed filters; the depth of sand layer is not more than 1.2 m and not less than 80cm for required efficiency [13].

In [14], the authors tested new granular materials for dual-media bed filtration of seawater and to assess the quality of the filtrate regarding criteria for feeding reverse osmosis desalination installations. Two different filter columns, one with the new materials namely clay and Mono Multi filter, and another filter with anthracite coal 1.2–2.5 mm on upper part of a sand layer 0.8–1.25 mm. However, both filters had similar performance in removing particulates and producing filtrates of acceptable quality. In fact, the authors studied the impact of relatively high or low temperature gradients simulating summer and winter conditions. A formation of larger aggregates occurred in the column where the temperature is higher, thus reducing the flow rate and hydrostatic head. While the impact of the materials physical properties played a key role, the authors concluded that the higher temperature (summer) campaigns performed better.

In [15], the authors investigated the nature of the biological accumulation in filters during the filtration process of North seawater. The biological accumulation of two different types of filters (coarse, 80 µm and fine 5 µm) was investigated over a 24months duration. They assessed the seasonality effect, particularly; temperature during cold and hot seasons on the accumulation of both organic and inorganic materials showed that the filter life in hot seasons is shorter due to higher biological activities. The research of [16] was conducted to assess the viability of slow sand filter using dolochar to filter waste water from an industrial source. Efficiency of slow sand filters was assessed using two laboratory conditions. A dual media filter showed higher removal ability, particularly, average chemical oxygen demand removal of up to 80.96% compared to 64.68% of a single sand media filter, and turbidity removal of 91.13% compared to 82.27% of a single sand filter. In addition, the total suspended solids (TSS) removal efficiencies of sand and dolochar media filter 89.08%, while in the single sand media filter removal efficiency was 82.48%. The authors concluded that the dual media filter which includes a

biofilm layer has better performance in comparison with a single sand media. The performance of slow sand filters in removing bacteria was carried by [17]. They study the physical properties of the layers mainly the grain size distribution and grain shape intermittently. Bacteria removal was conducted using two different filter media namely Rhine sand-spherical shape and Lava sand-angular shape with three different particle size distributions. A better achievement was observed by the filter unit which included lava sand layer. This result reflects the effect of smaller grain size and an angular shape of sand grain lead which lead to an increase in bacteria removal.

The research carried by [18] demonstrated the ability of slow sand filtration as tertiary treatment operating with municipal wastewaters. At a laboratory scale the filtration process was capable to remove at least 90% of suspended solids, over 65 % of BOD, and more than 95 % of the bacteria. As per the study physical properties of the layers plays a major role in removing contaminates. In addition, a laboratory study was carried out by [19] to assess the efficiency of slow sand filtration. The results showed that slow sand filtration with 0.43 mm particle sand size is highly effective at a filtration rate of 0.14 meter/hour. It removes around 91 % of turbidity, 89 % of suspended solids (SS), 77% of chemical oxygen demand (COD) and 85% of biochemical oxygen demand (BOD). Although that the authors have mad many layer iterations, they determined the optimum flow for each iteration. In [20], the authors were not fully satisfied of his results as the filtered water did meet the standard of drinking water. However, it is recommended to fill the filters with finer sand particles (0.2 to 0.45 mm), and the sand layer should not be less than 40 cm in order to see better results.

In terms of modeling approach, [21] proposed the first mathematical model in 1935 based on laboratory experiments. The filtration columns contained algae and white clay. The filtration coefficient was basically based on deposited material accumulates. In [22], the authors studied several pretreatment techniques applied for seawater reverse osmosis desalination process. They measure the silt density index (SDI) of the produced water in addition to other important parameters such as filtrate flux, trans membrane pressure, total suspended solids, colloidal silica, total organic carbon, etc. According to the quality produced sample by the conventional media-filtration technique the SDI varied from 2.8 to 3.6 which reflect a slight consistency as SDI should be less than 3.0.

In [23], the authors reviewed the early consideration history of slow sand filtration and presented a column designing method with a theoretical aspect. They discussed the advantages and disadvantages of slow filtration especially the simplicity of operation and the ability of the process to remove microorganisms from water. They tried to find out the techniques suit the pretreatment water and the applicability in developing countries.

The size and uniformity coefficient of sand particles stay the major concerns for many researchers as explained before. Based on previous research findings, the most effective size for sand filtration is between 0.35 mm and 0.15 mm, while the best performance can be if the uniformity coefficient is less than 2 [24]. In [25], the authors have designed a Bio-Sand slow filter to treat water coming from wells, spring, river, and rainwater. Their filter

does not have any replaceable parts and can remove up to 90% of bacteria, 100% parasites, 50 to 90% of organic and inorganic toxins, 95 to 99% of zinc copper and lead and 47% of arsenic.

The climate class plays an important role in designing filtration unit. The unit can be built as an open system or as a closed box depending on surrounding conditions. For instance, cold humid climate requires a closed box because low temperature reduces process performance [10], while the arid climate requires an open system. In general application, a slow sand filtration consists a box often made of concrete placed a bed of sand on layer of gravel and ended by a pipes system to collect treated water. Recently, plastic boxes have been used as filter containers [26].

The major objectives of this research are to produce water for the specific purpose of agriculture consumption and encourage the use of -low cost-slow sand filtration technique in order to improve clean water availability for Al-Batinah region. The purpose of this research is to evaluate the filtration process under several media and layer properties.

# 2. Methods and setting experiment

Seawater in the world's oceans has a salinity average of about 3.5% (35 g/L, 599 mM) [27]. In general, seawater pH ranges between 7.5 and 8.4 [27, 28]. Seawater salinity is not uniformly distributed throughout the world, whereas, the majority of seawater has a salinity of between 31 g/kg and 38 g/kg [29]. The most dominant dissolved ions in seawater are sodium, chloride, magnesium, sulphate, and calcium [30]. The compositions of the total salt component are: Cl<sup>-</sup> 55%, Na<sup>+</sup> 30.6%,  $SO_4^{-2}$ 7.7%, Mg<sup>2+</sup> 3.7%, Ca<sup>2+</sup> 1.2%, K<sup>+</sup> 1.1%, other 0.7% [31]. However, small amounts of other substances are found.

# 2.1. Seawater sampling

In November 2017, 19 grab samples of seawater from Sohar area, Gulf of Oman were collected at 5m to 20 m interval. Usually, the temperature in November is less than other months of the year; therefore, the evaporation rate is relatively less. Consequently, the sea water is slightly diluted.

The latitude and longitude were recorded in order to interpolate the parameter values in further steps. Figure 1 shows samples collection area in Sohar at Gulf Oman. However, an investigation presented by the Middle East Desalination Research Center (MEDRC) in Muscat, Sultanate of Oman indicated that seawater quality in the Gulf of Oman has significantly greater parameters values than other sites in the world [32] adding another challenge to the current research.



Figure 1: Seawater sampling area, Sohar, Gulf of Oman

## 2.2. Routine tests

Total suspended solids (TSS) test was conducted to determine the level of inorganic and organic substance contained in seawater before and after the filtration process. The lower level of TSS indicates purer water. The method of measuring TSS is based on evaporating sample of water and then weighting the residues (Figure 2). Nevertheless, TSS remains an important parameter to evaluate filtered water quality (examples [33–35]).





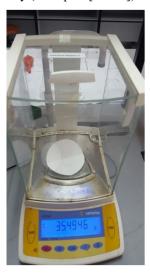


Figure 2: TSS test weighing procedure

In addition, pH and electric conductivity tests were conducted to measure how filtration process has affected the water quality. The conductive ions indicated the dissolved salts and inorganic materials such as alkalis, chlorides, and carbonate compounds are in higher concentration.

# 2.3. Design of Filters

There are different design dimensions of filter units ranging from 20 cm to 4 m based on the purpose of the research [36–38]. Three acrylic column filters with different layers components have been used. The height of each filter is 60 cm, while the width is 30 by 30 cm (Figure 3).

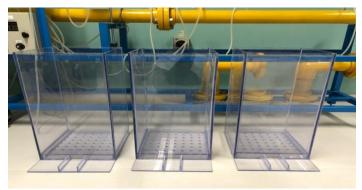


Figure 3: Designed filters

Adding a limestone layer to the filter unit will improve its efficiency in removing heavy metals, ammonium ions, and phosphates [39,40]. Therefore, limestone was collected from a near area called Wadi Hibi, west part of Sohar, and used as a layer among many others (Figure 4). The stone samples were crushed

using the Loss Angeles machine for 10 minutes to produce fine particles. Each sample contains 2000 g of limestone. Sieve analysis was used to assess particles size distribution. The size distribution is often of critical importance to the way the material performs in use. The limestone particles size was between  $6.3 \, \text{mm}$  and  $425 \, \mu \text{m}$ .

Many researchers have placed coarsest gravel at the bottom while the a finest gravel and sand layers placed above [41,42] sand and gravel layers were collected, washed using distilled water, and particles size has been recorded which was between 9.5 mm and  $425\mu m$  (Figure 5).



Figure 4: Limestone samples collection site used in the filtration units



Figure 5: Samples of gravel and sand layers

Furthermore, chlorophyll was extracted from the palm leaves (Phoenix dactylifera) a common tree in Oman. Palm leaves are having significant concentration of chlorophyll a and b [43]. Chlorophyll is known as the green substance responsible for the photosynthesis process. The photosynthesis process is strongly interconnected with pH values. The target from this step is to reduce the high values of seawater pH values by adding a layer of chlorophyll to produce glucose and oxygen from water and carbon dioxide. Rubber particles and activated carbon were used as separate two layers in the filtration process. In fact, those two layers have been used for several purification purposes: chemical, physical, and biological treatment [44,45]. Figure 6 shows the recycled rubber provided from Rubber-NEKTEL Company in Sohar Industrial Zone. This implementation might give an environmental concern.



Figure 6: Rubber particles

The pH is a major parameter of water quality evaluation. Most of cited research papers have conducted pH test before and after filtration processes. Additional pH test was made to evaluate how seawater is influenced by each material separately (Figure 7) under continuous mixing process for 24 hours.



Figure 7: individual pH test of each material

However, several iterations including present or absent of the materials, order of the layers, and thickness were evaluated. First filter contains 7 different layers, second filter contains 9 different layers, and third filter contains 12 different layers with different thickness. Tables 1 to 3 show details filter profiles according to their order, thickness, and types of material. The arrangement of layers are from up to down. The Freeboard is around 25 cm. Figure 8 shows a filter sample and materials setup.

Table 1: First filter layers order, types of material, and thickness

Layers order	Type of material	Thickness
1	Gravel	5 cm
2	Cotton	4 cm
3	Fine sand	5 cm
4	Cotton	2 cm
5	Carbon	5 cm
6	Chlorophyll	2 cm
7	Gravel	10 cm

Table 2: Second filter layers order, types of material, and thickness

Layers order	Type of Material	Thickness
1	Gravel	6 cm
2	Fine Limestone	2 cm
3	Powder calcium	2 cm
4	Chlorophyll	3 cm
5	Fine sand	6 cm
6	Shell	1 cm
7	Carbon	6 cm
8	Fine Limestone	2 cm
9	Gravel	8 cm

Table 3: Third filter layers order, types of material, and thickness

Layer order	Type of Material	Thickness
1	Gravel	9 cm
2	Textile	0.5
3	Fine calcium	3.5 cm
4	Textile	0.5
5	Rubber	5 cm
6	Textile	0.5
7	Fine sand	3.5 cm
8	Textile	0.5
9	Powder calcium	1.5 cm
10	Algae	1
11	Carbon	8 cm
12	Gravel	7.5 cm

The flow within each layer was tested using Darcy equation [46] which relates the head loss or pressure loss due to friction along a given profile length. The equation is suitable for an incompressible flow where water moves by gravity. The equation according to Darcy as following [47]:

$$Q = -KA \frac{dh}{dl}$$

where:

dh is the change of head loss due to layer friction over the given length of the profile

dl is the change of layers length

A is the cross-sectional wetted area (m<sup>2</sup>).

K is Darcy friction factor for each material used, the representative values were taken from [48].

To assess the relationships between different variables results Pearson correlation was used based on the following formula:

$$r = \frac{\sum (x - \bar{x})(y - \bar{y})}{\sqrt{(x - \bar{x})^2 (y - \bar{y})^2}}$$

The values of Pearson correlation are always between -1 and 1, and if x and y are not related the correlation is equal to zero. The relationships between routine tests before and after were evaluated. Filter unit results with significant correlation reflect a weak purification process.

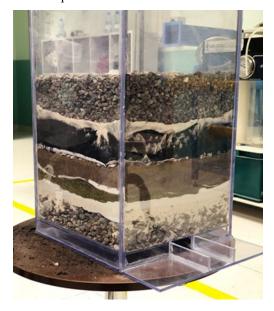


Figure 8: Filter sample and materials setup

# 3. Results and discussion

Due to a lower turbulation process, low rainfall rates, and higher evaporation rates in comparison to other parts of the world; the seawater in the Gulf of Oman has higher values of pH, conductivity and, TSS. Water Samples collected from seas near France, Korea, and Malaysia showed a significant lower value of those parameters [49].

The average pH value for the collected seawater samples was 9.17, conductivity was 12.97 mS/cm, and the total suspended solid (TSS) was 12.42 mg/L. Figures 9, 10, and 11 shows the spatial location and distribution values of conductivity, pH, and TSS respectively. All samples indicate that, seawater is a base solution because the pH is higher than 7. Even the sample were collected in a short distance interval (5 m), still one can recognize the differences between the samples. Overall, it is conspicuous that the pH values are higher in samples 12, 13, 14 and 15 which were equal to 9.3 while the lowest value of the pH was in sample number 1 (8.9). As mentioned by [50] a high pH value of seawater is connected to a high concentration of minerals such as Boron, Copper and Nickel.

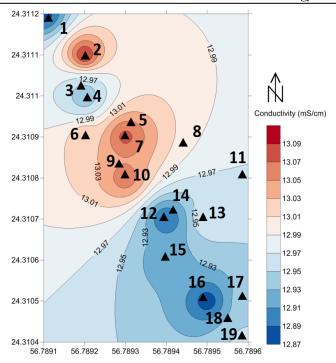


Figure 9: the location of the 19 seawater samples and conductivity values in Ms/cm of the before filtration in the study area

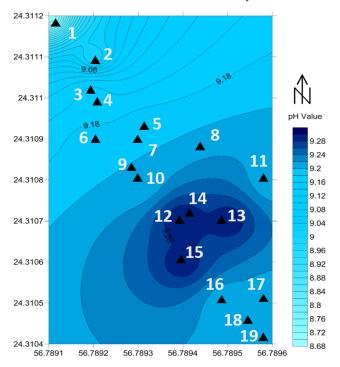


Figure 10: the pH values of the 19 seawater samples before filtration in the study area

In general seawater is a good conductor because of the presence of salts and impurities. Samples number 8 and 9 showed the highest conductivity values namely 13.12 Ms/cm which reflects a higher the concentration of solid minerals in those samples. With no significant drop; sample number 14 has the lowest conductivity value which was 12.85 Ms/cm. In this regards, [51] recommended the use ceramic microfiltration membrane to enhance sea water quality, while reverse osmosis unit remains the

efficient method to remove complex matrix of seawater minerals [49]. However, slow sand filtration has failed in reducing the conductivity into an acceptable level.

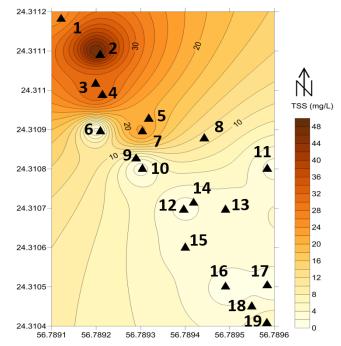


Figure 11: the TSS values in mg/L of the 19 seawater samples before filtration in the study area

In addition, the TSS tests of untreated samples showed that the values were between 0.2 mg/L and 50 mg/L for samples number 12 and 3 respectively. The three filters have showed very optimistic results in removing TSS, decreasing the value from 12.42 mg/L in average into less than 2.5 mg/L. Similarly, a technique proposed by [14] to use granular materials for dual-media filtration of seawater showed very matching results.

As per Pearson correlation, there is a significant correlation between pH and conductivity values for 19 samples. However, this was not the case for the correlation pH or conductivity values with TSS values which indicates a weak relationship (Table 4).

Table 4: Pearson correlations for measured parameters

		PH	Conductivity	TSS
рН	Pearson Correlation	1	0.989	.077
	N	19	19	16
Conductivity	Pearson Correlation	0.989	1	.364
	N	19	19	16
TSS	Pearson Correlation	0.077	0.364	1
	N	16	16	16

Typically, there are many alternatives to develop or add layer materials in order to improve filtered water quality. At a Nanoscale the pH test was conducted after individually mixing

seawater samples with each layer materials for 24 hours with seawater samples. This procedure helped to understand the level that each layer materials impact pH values. The results show that all materials reduced the pH from 9.17 to 8.9 (fine limestone), 8.4 (Mix of fine limestone and palms chlorophyll), and 7.8 (palms chlorophyll). Due to the photosynthesis reactions the levels of pH value has been reduced [52].

In a different approach, sieve analysis was conducted in this research to determine the particles size distribution of the selected filtration materials. It is an evident that sieve can be used to separate both fine and coarse aggregate into different particles size in order to select a proper K value for the flow using Darcy law. Based on Darcy law and flow records, filter three has the longest residence time and lower flow per time. However, the water residence time and flow rate is different from one filter to another because of material types and thickness. The fastest flow was in filter one with an average of 0.5 L/minutes, filter two has an average flow of 0.088L/minutes, while filter 3 has a flow rate of 0.026 L/minutes. Therefore, the water residence time in filter three is longest among all filters.

By introducing an average seawater sample into the three filters, the results showed that for the value of pH in all filters has been reduced. In more details, filter one has the lowest value of pH which reflects the reaction made by palm leaves chlorophyll and limestone in with oxygen worked to reduce the value of pH. On the other hand, the results of TSS showed alternative value and filter 3 has the lowest value in TSS.

The results of conductivity test for the first and second filters have indicated a slight increase while filter three has a reduced value of conductivity from 13.06 to 12.81 Ms/cm. In fact, filter three has more layers than the other two, a thicker activated carbon layer, and additional fine rubber layer. Unfortunately, the iterations of layers in filters one and two were not able to reduce the conductivity. Table 5 shows the comparison between routine tests before and after the filtration process for the three filters. There are two major reasons of having better results in filter three:

- Increasing the thickness and the number of limestone and activated carbon layers, this will increase water residence time which gives the chance to flow slower. However, increased flow rates in filter one and two have an adverse effect.
- Adding a rubber media has also brought decreased range of conductivity in filter three thus proving to be an upcoming new filter material.

However, the values of the three filters fall within the water quality standard required for agricultural activities as per water quality legalization report [53].

The methodology used for outlining seawater quality combines the advantages of implementing new materials in the filtration process with statistical reality. In fact, to support best decision, multiple performance criteria indicated that filter three can provide a better water quality as the reduction of pH, TSS, and conductivity was significant. However, highly appreciated designs require more iteration, deeper media layers, and more time to apply. Its challenging to have a proper water quality due to constrains of the experimental filter unit dimensions.

Table 5: pH, TSS, Conductivity comparison (before and after filtration)

	Before Filtration	Af	ter filtra	Water Quality Legislatio ns*	
		Filter 1	Filter 2	Filter 3	
pН	9.4	8.4	9	8.7	6.5-8.4
TSS (mg/L)	12.42	1.68 2	2.478	1.2 00	1.2-10
Conductivity Ms/cm	13.06	13.3	13.21	12. 81	<1302

<sup>\*</sup>Oman Standard for unbottled Drinking Water [53].

Considering the current water scarcity in Oman, this paper is an additional effort to meet the expectation of Oman strategic plan and the vision of 2040. Cheap and easy techniques to produce and use the current state-of-the-art filtration materials are highly required.

### 4. Conclusion

This research has proposed a new method to improve water filtration, particularly, seawater. Generally, slow sand filter have a successful implantation in reducing pH, TSS, and conductivity of seawater samples. The use of natural material such as palms chlorophyll, and local limestone showed a great influence on filtration process. In addition, the use of the rubber which considered a major waste dilemma in developing countries is also improving the results of filter three. Although it's not the standard of drinking water, all routine test values including pH, and TSS in all filters have been decreased which can meet the agricultural needs. While conductivity test for filtered seawater showed only filter three has improved the quality in comparison to the other two filters.

Through this research, it has been recommended to increase the dimensions of filters to accommodate larger quantities of water during filtration process. In addition, Increase the number of layers used in each filter will give more accurate results.

### **Conflict of Interest**

The author declares no conflict of interest.

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# **Evidence of Improved Seawater Quality using a Slow Sand Filtration**

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## ABSTRACT

In recent years water treatment methods under pressurized systems have been considered as the optimum high-rate filtration techniques. Unpressurized-slow sand filtration can be the cheapest and most efficient method, among others. This research aims to test the performance of a reliable seawater filtration system, using three different iterations. The filters have been designed considering many types of filtration layers such as sand, gravel, palm chlorophyll and other layers. The results of routine tests showed that the seawater pH, and TSS, and conductivity in the Gulf of Oman are relatively high. The pH values were decreased from 9.4 to 8.4 (filter 1), 9.0 (filter 2), and 8.7 (filter 3). Filter three has a reduced value of conductivity from 13.06 to 12.81 Ms/cm while a slight increase in filters 1 and 2. The TSS values were significantly reduced from 12.42 mg/L to 1.682 mg/L (filter 1), 2.478 mg/L (filter 2), and 1.200 mg/L (filter 3). This reflects the efficiency for each filter for this parameter is 86.5% for filter 1, 80% for filter 2, while 90.3% for filter three. Water velocity through each layer was monitored using Darcy law where the water of filter three has the longest residence time and slowest flow per time. The fastest flow was in filter one with an average of 0.5 L/minutes, filter two has an average flow of 0.088 L/minutes, while filter 3 has a flow rate of 0.026 L/minutes. The third filter has provided the best performance according to the results. Statistical analysis was conducted to understand the correlation between different parameters. As per Pearson correlation, there is a significant correlation between pH and conductivity values for 19 samples (0.989), while the correlation with TSS is relatively weak (0.364).

## 1. Introduction

Oman lies in an arid climatic strip where the fresh water is limited [1]. Most of desalination processes in the country based on pressurized systems which require huge amount of energy and cost. Many kinds of particles can be found in seawater such as organic materials, suspended and dissolved solid coupled with high turbulence. Slow sand filtration is a method used for hundreds of years to produce better quality water [2]. In general term, water purification is a process of removing pollutants from water mainly to produce water for human use while the process can also be extended for various other purposes including agricultural and industrial needs especially in regions where water resources are limited. Depending on the sources of raw water, particle removal can be accomplished through physical, chemical, and biological processes [2]. However, slow sand filtration used

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mainly physical process such as sedimentation and adsorption starting by removing fine particles to some organic matters. Because of the slow flow rates within the filtration media, the raw water sits above the sand for several hours before passing through [3]. Slow sand techniques are considered to be an proper for small scale systems such as farms and houses since the operating procedure and maintenance are simple [4]. As slow sand filters are simple, efficient, and economic, they are appropriate methods of water treatment in developing countries [5]. The purification efficiency of water in slow filters is high where the rate of removal turbidity may reach 100%, bacteria removal ranges between 89% and 99% [6] while the removal of color of 20-30% and 60% iron compounds [7].

Biological process is essential in the slow sand filtration operation, which is based on fine sand particles ranging from 0.15 to 0.35 mm [8], a bed thickness of 0.8 to 0.9 meters [9]. In [10], the authors summarized the advantages of using slow-sand filters

in two major points: first, acceptable levels of treated water quality, and second, low cost and easy of construction. While the disadvantages of slow-sand filters were cited by [11]:

- Not efficient in filtering viruses
- No protection against chemicals, especially chlorine which may lead to recontamination
- Routine cleaning can damage the bio-layer and reduce efficiency
- Not easy to move the unit into another place due to the weight and initial cost of installation.

In addition, slow sand filtration treatment unit will occupy a large area of land and require more control tests on a regular basis, which means more labor is required during cleaning process. In some tropical climates, there is a risk algae grows which will proliferate in slow sand filters causing filter blocking, change water taste and odor [12]. Sand filters may consist different layers and depths of sand, gravel, and activated carbon. In fact, there are different hypotheses on the depth of each filter layer based on the efficiency and amount of water required. In some cases, the depth of the sand layer can reach 2.5 m, while in compressed units or compressed filters; the depth of sand layer is not more than 1.2 m and not less than 80cm for required efficiency [13].

In [14], the authors tested new granular materials for dual-media bed filtration of seawater and to assess the quality of the filtrate regarding criteria for feeding reverse osmosis desalination installations. Two different filter columns, one with the new materials namely clay and Mono Multi filter, and another filter with anthracite coal 1.2–2.5 mm on upper part of a sand layer 0.8–1.25 mm. However, both filters had similar performance in removing particulates and producing filtrates of acceptable quality. In fact, the authors studied the impact of relatively high or low temperature gradients simulating summer and winter conditions. A formation of larger aggregates occurred in the column where the temperature is higher, thus reducing the flow rate and hydrostatic head. While the impact of the materials physical properties played a key role, the authors concluded that the higher temperature (summer) campaigns performed better.

In [15], the authors investigated the nature of the biological accumulation in filters during the filtration process of North seawater. The biological accumulation of two different types of filters (coarse, 80 µm and fine 5 µm) was investigated over a 24months duration. They assessed the seasonality effect, particularly; temperature during cold and hot seasons on the accumulation of both organic and inorganic materials showed that the filter life in hot seasons is shorter due to higher biological activities. The research of [16] was conducted to assess the viability of slow sand filter using dolochar to filter waste water from an industrial source. Efficiency of slow sand filters was assessed using two laboratory conditions. A dual media filter showed higher removal ability, particularly, average chemical oxygen demand removal of up to 80.96% compared to 64.68% of a single sand media filter, and turbidity removal of 91.13% compared to 82.27% of a single sand filter. In addition, the total suspended solids (TSS) removal efficiencies of sand and dolochar media filter 89.08%, while in the single sand media filter removal efficiency was 82.48%. The authors concluded that the dual media filter which includes a

biofilm layer has better performance in comparison with a single sand media. The performance of slow sand filters in removing bacteria was carried by [17]. They study the physical properties of the layers mainly the grain size distribution and grain shape intermittently. Bacteria removal was conducted using two different filter media namely Rhine sand-spherical shape and Lava sand-angular shape with three different particle size distributions. A better achievement was observed by the filter unit which included lava sand layer. This result reflects the effect of smaller grain size and an angular shape of sand grain lead which lead to an increase in bacteria removal.

The research carried by [18] demonstrated the ability of slow sand filtration as tertiary treatment operating with municipal wastewaters. At a laboratory scale the filtration process was capable to remove at least 90% of suspended solids, over 65 % of BOD, and more than 95 % of the bacteria. As per the study physical properties of the layers plays a major role in removing contaminates. In addition, a laboratory study was carried out by [19] to assess the efficiency of slow sand filtration. The results showed that slow sand filtration with 0.43 mm particle sand size is highly effective at a filtration rate of 0.14 meter/hour. It removes around 91 % of turbidity, 89 % of suspended solids (SS), 77% of chemical oxygen demand (COD) and 85% of biochemical oxygen demand (BOD). Although that the authors have mad many layer iterations, they determined the optimum flow for each iteration. In [20], the authors were not fully satisfied of his results as the filtered water did meet the standard of drinking water. However, it is recommended to fill the filters with finer sand particles (0.2 to 0.45 mm), and the sand layer should not be less than 40 cm in order to see better results.

In terms of modeling approach, [21] proposed the first mathematical model in 1935 based on laboratory experiments. The filtration columns contained algae and white clay. The filtration coefficient was basically based on deposited material accumulates. In [22], the authors studied several pretreatment techniques applied for seawater reverse osmosis desalination process. They measure the silt density index (SDI) of the produced water in addition to other important parameters such as filtrate flux, trans membrane pressure, total suspended solids, colloidal silica, total organic carbon, etc. According to the quality produced sample by the conventional media-filtration technique the SDI varied from 2.8 to 3.6 which reflect a slight consistency as SDI should be less than 3.0.

In [23], the authors reviewed the early consideration history of slow sand filtration and presented a column designing method with a theoretical aspect. They discussed the advantages and disadvantages of slow filtration especially the simplicity of operation and the ability of the process to remove microorganisms from water. They tried to find out the techniques suit the pretreatment water and the applicability in developing countries.

The size and uniformity coefficient of sand particles stay the major concerns for many researchers as explained before. Based on previous research findings, the most effective size for sand filtration is between 0.35 mm and 0.15 mm, while the best performance can be if the uniformity coefficient is less than 2 [24]. In [25], the authors have designed a Bio-Sand slow filter to treat water coming from wells, spring, river, and rainwater. Their filter

does not have any replaceable parts and can remove up to 90% of bacteria, 100% parasites, 50 to 90% of organic and inorganic toxins, 95 to 99% of zinc copper and lead and 47% of arsenic.

The climate class plays an important role in designing filtration unit. The unit can be built as an open system or as a closed box depending on surrounding conditions. For instance, cold humid climate requires a closed box because low temperature reduces process performance [10], while the arid climate requires an open system. In general application, a slow sand filtration consists a box often made of concrete placed a bed of sand on layer of gravel and ended by a pipes system to collect treated water. Recently, plastic boxes have been used as filter containers [26].

The major objectives of this research are to produce water for the specific purpose of agriculture consumption and encourage the use of -low cost-slow sand filtration technique in order to improve clean water availability for Al-Batinah region. The purpose of this research is to evaluate the filtration process under several media and layer properties.

# 2. Methods and setting experiment

Seawater in the world's oceans has a salinity average of about 3.5% (35 g/L, 599 mM) [27]. In general, seawater pH ranges between 7.5 and 8.4 [27, 28]. Seawater salinity is not uniformly distributed throughout the world, whereas, the majority of seawater has a salinity of between 31 g/kg and 38 g/kg [29]. The most dominant dissolved ions in seawater are sodium, chloride, magnesium, sulphate, and calcium [30]. The compositions of the total salt component are: Cl<sup>-</sup> 55%, Na<sup>+</sup> 30.6%,  $SO_4^{-2}$ 7.7%, Mg<sup>2+</sup> 3.7%, Ca<sup>2+</sup> 1.2%, K<sup>+</sup> 1.1%, other 0.7% [31]. However, small amounts of other substances are found.

# 2.1. Seawater sampling

In November 2017, 19 grab samples of seawater from Sohar area, Gulf of Oman were collected at 5m to 20 m interval. Usually, the temperature in November is less than other months of the year; therefore, the evaporation rate is relatively less. Consequently, the sea water is slightly diluted.

The latitude and longitude were recorded in order to interpolate the parameter values in further steps. Figure 1 shows samples collection area in Sohar at Gulf Oman. However, an investigation presented by the Middle East Desalination Research Center (MEDRC) in Muscat, Sultanate of Oman indicated that seawater quality in the Gulf of Oman has significantly greater parameters values than other sites in the world [32] adding another challenge to the current research.



Figure 1: Seawater sampling area, Sohar, Gulf of Oman

## 2.2. Routine tests

Total suspended solids (TSS) test was conducted to determine the level of inorganic and organic substance contained in seawater before and after the filtration process. The lower level of TSS indicates purer water. The method of measuring TSS is based on evaporating sample of water and then weighting the residues (Figure 2). Nevertheless, TSS remains an important parameter to evaluate filtered water quality (examples [33–35]).





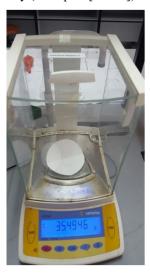


Figure 2: TSS test weighing procedure

In addition, pH and electric conductivity tests were conducted to measure how filtration process has affected the water quality. The conductive ions indicated the dissolved salts and inorganic materials such as alkalis, chlorides, and carbonate compounds are in higher concentration.

# 2.3. Design of Filters

There are different design dimensions of filter units ranging from 20 cm to 4 m based on the purpose of the research [36–38]. Three acrylic column filters with different layers components have been used. The height of each filter is 60 cm, while the width is 30 by 30 cm (Figure 3).

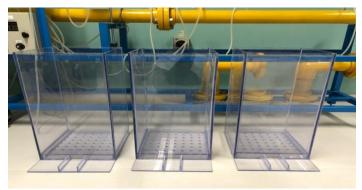


Figure 3: Designed filters

Adding a limestone layer to the filter unit will improve its efficiency in removing heavy metals, ammonium ions, and phosphates [39,40]. Therefore, limestone was collected from a near area called Wadi Hibi, west part of Sohar, and used as a layer among many others (Figure 4). The stone samples were crushed

using the Loss Angeles machine for 10 minutes to produce fine particles. Each sample contains 2000 g of limestone. Sieve analysis was used to assess particles size distribution. The size distribution is often of critical importance to the way the material performs in use. The limestone particles size was between  $6.3 \, \text{mm}$  and  $425 \, \mu \text{m}$ .

Many researchers have placed coarsest gravel at the bottom while the a finest gravel and sand layers placed above [41,42] sand and gravel layers were collected, washed using distilled water, and particles size has been recorded which was between 9.5 mm and  $425\mu m$  (Figure 5).



Figure 4: Limestone samples collection site used in the filtration units



Figure 5: Samples of gravel and sand layers

Furthermore, chlorophyll was extracted from the palm leaves (Phoenix dactylifera) a common tree in Oman. Palm leaves are having significant concentration of chlorophyll a and b [43]. Chlorophyll is known as the green substance responsible for the photosynthesis process. The photosynthesis process is strongly interconnected with pH values. The target from this step is to reduce the high values of seawater pH values by adding a layer of chlorophyll to produce glucose and oxygen from water and carbon dioxide. Rubber particles and activated carbon were used as separate two layers in the filtration process. In fact, those two layers have been used for several purification purposes: chemical, physical, and biological treatment [44,45]. Figure 6 shows the recycled rubber provided from Rubber-NEKTEL Company in Sohar Industrial Zone. This implementation might give an environmental concern.



Figure 6: Rubber particles

The pH is a major parameter of water quality evaluation. Most of cited research papers have conducted pH test before and after filtration processes. Additional pH test was made to evaluate how seawater is influenced by each material separately (Figure 7) under continuous mixing process for 24 hours.



Figure 7: individual pH test of each material

However, several iterations including present or absent of the materials, order of the layers, and thickness were evaluated. First filter contains 7 different layers, second filter contains 9 different layers, and third filter contains 12 different layers with different thickness. Tables 1 to 3 show details filter profiles according to their order, thickness, and types of material. The arrangement of layers are from up to down. The Freeboard is around 25 cm. Figure 8 shows a filter sample and materials setup.

Table 1: First filter layers order, types of material, and thickness

Layers order	Type of material	Thickness
1	Gravel	5 cm
2	Cotton	4 cm
3	Fine sand	5 cm
4	Cotton	2 cm
5	Carbon	5 cm
6	Chlorophyll	2 cm
7	Gravel	10 cm

Table 2: Second filter layers order, types of material, and thickness

Layers order	Type of Material	Thickness
1	Gravel	6 cm
2	Fine Limestone	2 cm
3	Powder calcium	2 cm
4	Chlorophyll	3 cm
5	Fine sand	6 cm
6	Shell	1 cm
7	Carbon	6 cm
8	Fine Limestone	2 cm
9	Gravel	8 cm

Table 3: Third filter layers order, types of material, and thickness

Layer order	Type of Material	Thickness
1	Gravel	9 cm
2	Textile	0.5
3	Fine calcium	3.5 cm
4	Textile	0.5
5	Rubber	5 cm
6	Textile	0.5
7	Fine sand	3.5 cm
8	Textile	0.5
9	Powder calcium	1.5 cm
10	Algae	1
11	Carbon	8 cm
12	Gravel	7.5 cm

The flow within each layer was tested using Darcy equation [46] which relates the head loss or pressure loss due to friction along a given profile length. The equation is suitable for an incompressible flow where water moves by gravity. The equation according to Darcy as following [47]:

$$Q = -KA \frac{dh}{dl}$$

where:

dh is the change of head loss due to layer friction over the given length of the profile

dl is the change of layers length

A is the cross-sectional wetted area (m<sup>2</sup>).

K is Darcy friction factor for each material used, the representative values were taken from [48].

To assess the relationships between different variables results Pearson correlation was used based on the following formula:

$$r = \frac{\sum (x - \bar{x})(y - \bar{y})}{\sqrt{(x - \bar{x})^2 (y - \bar{y})^2}}$$

The values of Pearson correlation are always between -1 and 1, and if x and y are not related the correlation is equal to zero. The relationships between routine tests before and after were evaluated. Filter unit results with significant correlation reflect a weak purification process.

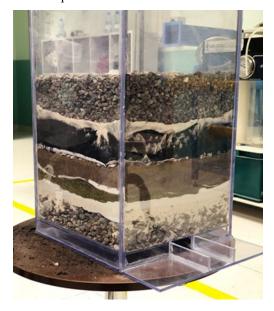


Figure 8: Filter sample and materials setup

# 3. Results and discussion

Due to a lower turbulation process, low rainfall rates, and higher evaporation rates in comparison to other parts of the world; the seawater in the Gulf of Oman has higher values of pH, conductivity and, TSS. Water Samples collected from seas near France, Korea, and Malaysia showed a significant lower value of those parameters [49].

The average pH value for the collected seawater samples was 9.17, conductivity was 12.97 mS/cm, and the total suspended solid (TSS) was 12.42 mg/L. Figures 9, 10, and 11 shows the spatial location and distribution values of conductivity, pH, and TSS respectively. All samples indicate that, seawater is a base solution because the pH is higher than 7. Even the sample were collected in a short distance interval (5 m), still one can recognize the differences between the samples. Overall, it is conspicuous that the pH values are higher in samples 12, 13, 14 and 15 which were equal to 9.3 while the lowest value of the pH was in sample number 1 (8.9). As mentioned by [50] a high pH value of seawater is connected to a high concentration of minerals such as Boron, Copper and Nickel.

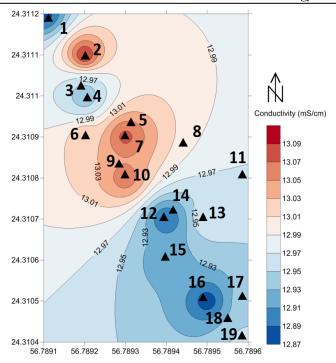


Figure 9: the location of the 19 seawater samples and conductivity values in Ms/cm of the before filtration in the study area

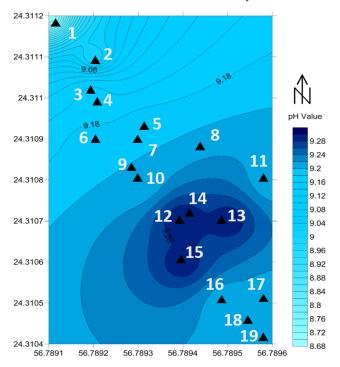


Figure 10: the pH values of the 19 seawater samples before filtration in the study area

In general seawater is a good conductor because of the presence of salts and impurities. Samples number 8 and 9 showed the highest conductivity values namely 13.12 Ms/cm which reflects a higher the concentration of solid minerals in those samples. With no significant drop; sample number 14 has the lowest conductivity value which was 12.85 Ms/cm. In this regards, [51] recommended the use ceramic microfiltration membrane to enhance sea water quality, while reverse osmosis unit remains the

efficient method to remove complex matrix of seawater minerals [49]. However, slow sand filtration has failed in reducing the conductivity into an acceptable level.

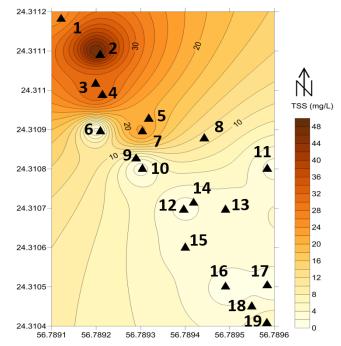


Figure 11: the TSS values in mg/L of the 19 seawater samples before filtration in the study area

In addition, the TSS tests of untreated samples showed that the values were between 0.2 mg/L and 50 mg/L for samples number 12 and 3 respectively. The three filters have showed very optimistic results in removing TSS, decreasing the value from 12.42 mg/L in average into less than 2.5 mg/L. Similarly, a technique proposed by [14] to use granular materials for dual-media filtration of seawater showed very matching results.

As per Pearson correlation, there is a significant correlation between pH and conductivity values for 19 samples. However, this was not the case for the correlation pH or conductivity values with TSS values which indicates a weak relationship (Table 4).

Table 4: Pearson correlations for measured parameters

		PH	Conductivity	TSS
рН	Pearson Correlation	1	0.989	.077
	N	19	19	16
Conductivity	Pearson Correlation	0.989	1	.364
	N	19	19	16
TSS	Pearson Correlation	0.077	0.364	1
	N	16	16	16

Typically, there are many alternatives to develop or add layer materials in order to improve filtered water quality. At a Nanoscale the pH test was conducted after individually mixing

seawater samples with each layer materials for 24 hours with seawater samples. This procedure helped to understand the level that each layer materials impact pH values. The results show that all materials reduced the pH from 9.17 to 8.9 (fine limestone), 8.4 (Mix of fine limestone and palms chlorophyll), and 7.8 (palms chlorophyll). Due to the photosynthesis reactions the levels of pH value has been reduced [52].

In a different approach, sieve analysis was conducted in this research to determine the particles size distribution of the selected filtration materials. It is an evident that sieve can be used to separate both fine and coarse aggregate into different particles size in order to select a proper K value for the flow using Darcy law. Based on Darcy law and flow records, filter three has the longest residence time and lower flow per time. However, the water residence time and flow rate is different from one filter to another because of material types and thickness. The fastest flow was in filter one with an average of 0.5 L/minutes, filter two has an average flow of 0.088L/minutes, while filter 3 has a flow rate of 0.026 L/minutes. Therefore, the water residence time in filter three is longest among all filters.

By introducing an average seawater sample into the three filters, the results showed that for the value of pH in all filters has been reduced. In more details, filter one has the lowest value of pH which reflects the reaction made by palm leaves chlorophyll and limestone in with oxygen worked to reduce the value of pH. On the other hand, the results of TSS showed alternative value and filter 3 has the lowest value in TSS.

The results of conductivity test for the first and second filters have indicated a slight increase while filter three has a reduced value of conductivity from 13.06 to 12.81 Ms/cm. In fact, filter three has more layers than the other two, a thicker activated carbon layer, and additional fine rubber layer. Unfortunately, the iterations of layers in filters one and two were not able to reduce the conductivity. Table 5 shows the comparison between routine tests before and after the filtration process for the three filters. There are two major reasons of having better results in filter three:

- Increasing the thickness and the number of limestone and activated carbon layers, this will increase water residence time which gives the chance to flow slower. However, increased flow rates in filter one and two have an adverse effect.
- Adding a rubber media has also brought decreased range of conductivity in filter three thus proving to be an upcoming new filter material.

However, the values of the three filters fall within the water quality standard required for agricultural activities as per water quality legalization report [53].

The methodology used for outlining seawater quality combines the advantages of implementing new materials in the filtration process with statistical reality. In fact, to support best decision, multiple performance criteria indicated that filter three can provide a better water quality as the reduction of pH, TSS, and conductivity was significant. However, highly appreciated designs require more iteration, deeper media layers, and more time to apply. Its challenging to have a proper water quality due to constrains of the experimental filter unit dimensions.

Table 5: pH, TSS, Conductivity comparison (before and after filtration)

	Before Filtration	Af	ter filtra	Water Quality Legislatio ns*	
		Filter 1	Filter 2	Filter 3	
pН	9.4	8.4	9	8.7	6.5-8.4
TSS (mg/L)	12.42	1.68 2	2.478	1.2 00	1.2-10
Conductivity Ms/cm	13.06	13.3	13.21	12. 81	<1302

<sup>\*</sup>Oman Standard for unbottled Drinking Water [53].

Considering the current water scarcity in Oman, this paper is an additional effort to meet the expectation of Oman strategic plan and the vision of 2040. Cheap and easy techniques to produce and use the current state-of-the-art filtration materials are highly required.

### 4. Conclusion

This research has proposed a new method to improve water filtration, particularly, seawater. Generally, slow sand filter have a successful implantation in reducing pH, TSS, and conductivity of seawater samples. The use of natural material such as palms chlorophyll, and local limestone showed a great influence on filtration process. In addition, the use of the rubber which considered a major waste dilemma in developing countries is also improving the results of filter three. Although it's not the standard of drinking water, all routine test values including pH, and TSS in all filters have been decreased which can meet the agricultural needs. While conductivity test for filtered seawater showed only filter three has improved the quality in comparison to the other two filters.

Through this research, it has been recommended to increase the dimensions of filters to accommodate larger quantities of water during filtration process. In addition, Increase the number of layers used in each filter will give more accurate results.

### **Conflict of Interest**

The author declares no conflict of interest.

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# Implementation of Blended Learning Models to Improve Student Learning Outcomes in Junior High School

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### ABSTRACT

The purpose of this study is to determine the improvement of the competence of junior high school students through the application of blended learning models. This is a Classroom Action Research comprising of two cycles and two observations of student activities, with the descriptive statistics used for data analysis. From the results of the learning process during the two cycles, it was found that students who learned using blended learning models obtained a better competency improvement in the second cycle. The results of the calculation from the first cycle showed that the average competence of students tested in English learning was 70.12 with an activity level of 65.5%. Furthermore, in the second cycle, the competence became 78.00 with an activity level of 70.23%.

## 1. Introduction

According to March (2020), students tend to be less active in exploring their English knowledge. Therefore, several studies have predicted using the blended learning model in schools to improve student learning outcomes in English. This model enables students to learn by interacting with Websites, Videos, or Learning E-Modules. This process was carried out at Junior High School Leuwigoong, Garut Region.

The rapid development of technology, communication, and information, especially the internet, has increased the need for Indonesian teachers to use it as a positive tool to support learning quality. Similarly, through e-learning, learning services become more flexible and can be carried out anywhere, irrespective of the time [1]. One positive value of Internet technology is that it allows students to discuss and collaborate to solve classroom problems and outside the school [2].

The concept of blended learning is a mixture of learning patterns. Blended learning is a combination of face-to-face and online learning to increase students' level of knowledge and analytical skills [3].

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Several schools in Indonesia still use the traditional face-to-face learning process, irrespective of the rapid growth in information and communication technology (ICT). Online learning makes it easy for students to explore the knowledge and information needed in education [4]. Therefore, based on this phenomenon, this research aims to research questions on using the blended learning model to improve students' English competence at Junior High School Leuwigoong, Garut Regency.

# 2. Theoretical Review

## 2.1. Educational Technology

The current change in education from traditional to media communication using digital technology has significantly increased students' knowledge and skills. According to several educational experts such as [5]-[9], the face to face educational process between the teacher and students have changed due to the development of digital technologies [10].

However, students and teachers still find it difficult to master the technology, and therefore, various educational institutions in Indonesia are still using the traditional learning method. Therefore, it is hoped that educational institutions develop a learning revolution that turns face-to-face learning into a digital-based learning model. Educational Technology is a procedure used to solve student learning problems. In practice, it requires the

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competence of teachers with technological literacy. Similarly, teachers need to possess the ability to carry out learning using various sources, such as textbooks, journals, magazines, newspapers, CD ROMs, videos, radio, television, websites, social media, blogs, etc [11]. Furthermore, online learning is achieved by developing applied research designed in the form of integration between technology, digital media logs, computer motherboards, and audio-video input-output connected to broadcast television programs via satellite captured by the TV. Toners are used to create media communication to monitor and obtain programming options with positive educational values and learning to provide e-Learning services to the community.

# 2.2. Online Learning

Online learning is a model that has been used to achieve knowledge by open universities in the United States and the United Kingdom since the mid-1960s. This process converts materials such as lectures and simulations into videotape forms, which are distributed using the internet, DVDs, and CDs, thereby making it easier for students and teachers to learn and explore knowledge [12]. However, students need to combine online and face-to-face learning, known as blended learning, to maximize knowledge. Research conducted by [13] stated that blended learning can improve student learning outcomes and increase their interest in education compared to using only online learning.

Online learning consists of media consisting of a controller which grants the user access. Meanwhile, offline media is not equipped with a controller because users do not need to be connected to the Internet network. Examples of offline materials are tutorials on CDs or media made through students' applications without connecting to the internet network [14]. According to Mayes and Marison in Jeffrey, many teachers are interested in online learning, while Bates and Sangra stated that online learning needs direct understanding to provide feedback between teachers and students [15].

Learning needs to be carried out by installing a healthy internet joint learning management system through effective technology in developing countries [16]. The purpose of the blended learning model is to obtain the best learning by revising the various advantages of each component of conventional methods and online features. Blended learning is carried out by combining online and face-to-face learning using print, audio, audiovisual, computer, and M-learning technologies (mobile learning). The blended learning method comprises of six things, namely face to face, independent learning, application, tutorial, collaboration, and evaluation. In more detail, the needs that can be freed from the blended learning process are (1) sending subject material through E-learning, in the form of files uploaded and downloaded by students, (2) procurement of quizzes with new methods, using timers, random questions, and automatic assessment, (3) giving online assignments, (4) ability to visualize students' grades online (5) discussion forums, (6) user-friendly displays, and (7) telecommunications technical sharing forums [17].

## 2.3. Blended Learning

Blended learning is the solution to online learning's weaknesses because it combines online, offline, and face-to-face

learning processes. Students need to adopt the right learning outcomes to understand the essential competencies of vocabulary mastery to enhance their learning outcomes. This educational model combines classical teaching (face to face) with online instruction. In [18], the author stated that Blended Learning is a logical evolution in knowledge acquisition. It provides solutions to the challenges of tailoring learning and development to individual needs. Furthermore, blended learning is an opportunity to integrate innovative advancements and technology offered by online learning with the best interaction and participation from the traditional process. Blended learning provides more flexibility in terms of time, place, and variety than online and face-to-face methods. Blended Learning's application encourages students to understand the material better and be more active in participating in educational activities to enhance their knowledge. This learning also emphasizes students to learn independently by utilizing various sources. Learners naturally build knowledge, which is applicable in their daily lives [19].

## 3. Research Method

The classroom action research method adopted from the [20] models were used to carry out this research. This study consists of 2 cycles, where each comprises four activities, namely planning, action, observation, and reflection. Therefore, the research process is deductive to answer the problem statement, a concept or theory is used. Furthermore, the research design was developed into three stages in the learning process. The addition of this stage is carried out to examine whether the blended learning model's application has the ability to affect student learning outcomes at each location.

This research was carried out in the even semester of the 2019/2020 school year of Junior High School Leuwigoong in Garut region, west java. The research subject consists of all students of grade VII of junior high school as the research samples.

Data were collected through observation, test, and interview methods. Learning activities with this Blended Learning strategy tend to continue to the next cycle assuming the indicators have not been successfully achieved. Furthermore, the obtained data were analyzed using descriptive statistics.

## 4. Result and Discussion

Online learning is also called distance learning that enables teachers/lecturers students to acquire knowledge outside school/college irrespective of their location. In this process, the teacher gives a tutorial and provides assignments to students to assess the subject matter's source on the internet. Therefore, based on the results of the classroom action research carried out, the English competence of students of junior high schools Leuwigoong at Garut Region is improved, as shown in Figure 1. The picture shows student competency scores in quantity from the increase in the pre-test and post-test scores. From these results, the findings were further confirmed by interview data and observations from peer teachers.

Figure 1 shows an increase in the learning outcome achieved by students from the pre-test and post-test achievements. These findings indicate that teachers' role of mobile learning, both in the first and second cycles, positively impacts student competence.

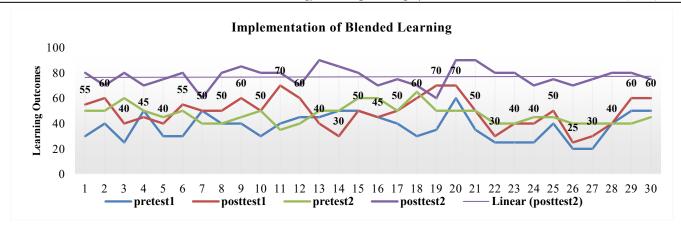


Figure 1: Implementation of Blended Learning

Therefore, the students' English competence was enhanced after the Figure 1 shows an increase in the learning outcome achieved by students from the pre-test and post-test achievements. These findings indicate that teachers' role of mobile learning, both in the first and second cycles, positively impacts student competence. Therefore, the students' English competence was enhanced after the implementation of two processes in the classroom. In [21], Blended learning combines face-to-face learning with the help of Information and Communication Technology ICT. Its advantages are as follows:

- Students interact directly with the content of learning.
- Enables users to interact with friends.
- Group discussions and exchange opinions,
- Access e-libraries, virtual classes.
- Online assessment.
- E-tuitions.
- Access and maintain learning blogs.
- Online seminars (webinars).
- Provide expert lecturers on youtube.
- Learn online via video and audio.
- Virtual laboratory.

Blended learning combines various educational tools such as real-time software, online web-based programs, and other applications not supporting the learning environment and knowledge management systems[22]. Blended learning combines online, face-to-face, and it is independently guided by mentors, teachers, or lecturers with structured education and its description.

Learning in this study is appropriate to support the curriculum and strategies in line with students' characteristics. Innovative work consists of teaching materials and the learning media that value innovation in schools. Teachers are expected to professionally use innovative work in learning to provide creative works obtainable from sources.

Such as the internet and store school supplies. The teacher also creates innovative work, which acts as a point and one of the requirements that need to be utilized.

This increase was due to the contribution of the use of Blended Learning in acquiring knowledge in English. This finding is in line with [23] research on how teachers teach in a balanced way, as reinforced by [24], which confirms that most teachers used well-developed engagement strategies in classrooms compared to online.

#### 5. Conclusion

In conclusion, the learning process used in this research was carried out using a video-based online blended learning process to introduce the material and assignments. The study results in the first cycle showed that the average score for the observation sheet of students' learning creativity is 65.5% and in the high category. By the end of the second cycle, the use of online learning video is still performed, with a percentage of 70.23% in the very high category. This shows that the Blended Learning Model positively influences student learning outcomes with an increase from cycle I to cycle II. The average value of daily tests led to 70.12 and 78.00 in the first and second cycles, respectively. There is an average value of daily difficulties and minimum completeness criteria in English subjects, especially in the essential competencies of vocabulary improvement.

Blended learning-based online learning videos are teaching materials used by teachers and students to acquire knowledge. Online learning videos are rated by teachers as interactive teaching materials because they contain text, images, videos, animations, interactive quizzes, and other interactive features that attract students' attention. It is also considered efficient by the teacher because it is easy for students to learn. Teachers are also interested in making and using online learning videos in education with enthusiasm to help students.

## **Conflict of Interest**

The authors declare no conflict of interest.

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# Ontology Based Privacy Preservation over Encrypted Data using Attribute-Based Encryption Technique

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# ABSTRACT

The web documents are automatically interacting to discover the information by web mining, which is one of the applications of Cloud Computing (CC) technologies. These documents may be in the form of structured, semi-structured, or unstructured formats. In current web technologies, the Semantic Web is an extension for better enabling the people and computers to work together, where the information is well defined. Before storing the data to the cloud server, data owners should encrypt their data for privacy and security concerns. At the same time, the end-user, who is finding the data related to specific keywords, suggests the research on searchable encryption technique. In this research work, fine-grained authorization of search was achieved by developing the Attribute-Based Encryption (ABE) search technique, which is under the distribution of multiple attribute authorization. Finally, to validate this approach, an experimental study is conducted on Wikipedia as an ontology with existing techniques. This research applies the Attribute based encryption and search method for the effective search and improve security in the cloud. Access policy, cipher text and secret key is developed based on the Attribute selected from the data. The Lagrange interpolation method is applied for the search process and registration key is applied to access the data. The privacy preserving efficiency of the proposed model is 99.2 % and existing Hierarchical-ABE method has 96 % efficiency.

## 1. Introduction

In the past few years, the World Wide Web (WWW) is considered as one of the most important resources for knowledge discoveries and retrieval of useful information due to the vast amount of available online data [1, 2]. The process of retrieving the information from knowledge discovery by using web mining technologies is one of the right solutions on Web. The performance is improved for Web based data warehousing, web information retrievals and question answering by extracting the knowledge from the Web [3]. There is an availability of user's private sensitive data in web based databases because the web services are integrated into our daily life. These sensitive data of user can be accessed by unauthorized persons who are having malicious intentions and the reason behind this is the huge availability of web [4]. The requirements of the users should be matched with the privacy policies of service provider to reduce the disclosure of private data. According to the various policies such as privacy as

well as security, the service users' privacy sensitive data will be secured [5, 6]. CC offers benefits and more services to system software and hardware of data center over Internet [7].

According to the customer requirements, the inclusive platforms or apparatus are divided, then the software is delivered to end user. In addition to this, the communication and storage over internet are considered as some of the important services of CC. Also, three important protection issues namely accessibility, privacy and reliability can be tackled by the techniques of CC [8]. A rich amount of information can be generated by web service users, while the service providers' websites are browsed and accessed through social networking sites for posting the comments and reviews of products by end user, then their data are stored in the cloud [9]. The new threats for digital life of user's privacy are raised due to increases in online activities of user and technologies [10]. The service users signed to the privacy policy of providers unknowingly for providing the authorization to them for collecting and sharing the personal identification information of user while accessing the web services [11]. When accepting the policies of providers, some users thought that they secured their privacy

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information, but their rights are surrendered to the providers [12, 13]. This research work aims to reduce the disclosure of privacy related information by using prevalent semantic web based technologies. There are two major contributions of this work such as encrypt the collected data using ABE technique to preserve the users' access rights to the data. Then, the Attribute-based Search (ABS) scheme is developed on encrypted cloud data to support multiple users and multiple data owners. In order to reduce the search space of documents, the second index are exploited by cloud server during the process of search and the user can able to access these documents. Then, the relevant documents are retrieved by using the first index and these two methods are used as an effective and secure access control policy, where the data owner can outsource the encrypted data and retrieves the secure documents over the cloud. The proposed ABE search technique properties are as follows:

- This research involves in applying the fine-grained authorization with Attribute based Encryption and search algorithm method for effective search and improve security. The Attribute is used to develop cipher text and secret key for the user. Access policy are developed based on cipher text to control access over the data.
- The Lagrange interpolation method is used for the search process and registration key is used to access the data and Two index is used in this method for effective search and reduce the computational time for the authorization.

The proposed ABE search technique is compared with existing models in encryption and search process to analysis the performance. The performance evaluation is carried out for various parameters such as precision, recall, auditing time etc. The result shows that the proposed model has higher efficiency of 99.2 % and existing HABE method has 96 % efficiency shows lower auditing time compared to existing method.

The rest of the paper consists of a survey of recent techniques which is used to retrieve the encrypted data in semantic web mining are described in Section 2. The proposed techniques for preserving the users' access rights are presented in Section 3. The validation of the proposed method with existing techniques in terms of various metrics are represented in Section 4. Finally, the conclusion of this research work with further development is discussed in Section 5.

## 2. Literature Review

In this section, a review of recent techniques namely encryption techniques, access control solution and disclosure discovery methods based on privacy-preservation of end user tare presented in [14-20].

In [14], the author implemented a Hierarchical-ABE (HABE) based modular padding scheme to address the challenges in public auditing. The semantic ontology was generated by assigning the key parameters to various data levels. The public auditing was carried out by this generated ontology, then the method verified the types of the user request and modular padding was performed. The efficiency of data sharing and quality of public auditing was improved by the HABE method. In case of system failure, the retrieval of user data was not concentrated by this HABE method.

In [15], the author developed a Three-Fold Sanitization (TFS) framework for detecting the sensitive topic semantically. The Gibbs Sampling was used to recognize the sensitive topic clusters with high location entropy, which was subjected to Semantic Sensitive Access Rule-LDA Topic Model (SSAR-LDA). The sensitive terms were eliminated by enhancing the privacy preserving policy of TFS, which replaced that terms with appropriate hierarchical generalization terms. The method faced the problem of language ambiguity, which leads to poor performance in detecting user profiles.

In [16], the author implemented the ontology-based access control solution to overcome the problem of interoperable exchange of security policies and stealing authentication credentials. According to the estimated trust degree of user's request and criticality of data resources, the method encompassed a risk-aware authentication scheme to overcome the vulnerabilities of malicious activities. The method used the pseudonyms by developing the privacy-preserving authentication and reputation management which was used to avoid the exposing personal information of users. The method failed to focus on possible issues such as data sovereignty for providing privacy and security guarantees in cloud computing.

In [17], the author addressed the inefficiency of technical knowledge and rigidness of access control mechanism, a transparent and dynamic Privacy-Driven Access Control (PDAC) was developed for textual messages. According to the privacy requirements of publishers, the sensitive information was detected by assessing the semantics of messages automatically. There is no need for administrative efforts at the publication time because privacy enforcement was transparent both to publishers and readers. The semantic coherence of the protected messages was affected by improperly disambiguated terms, which was considered as the main limitation of this approach.

In [18], the author prevented the illegal disclosure of user's sensitive privacy information by developing a Private Data Chain Disclosure Discovery (PCDD) method. The cost and similarity degree of disclosure of private data were measured, then key private data and disclosure chain were detected based on the measurement of private data (i.e. cost and similarity degree). When user released the private data to other software services, the disclosure of user's sensitive private data was identified in time by using this approach. In the description tree, when there was a presence of huge quantity of un-matching nodes, then the time efficiency of this algorithm was very high.

In [19], the author proposed a Secure Inverted Index (SII) using homomorphic encryption and dummy documents technique to solve the privacy issues of end user. Even though, the two techniques had limitations, this approach obtained benefits from these two methods by using compressed table of encrypted scores and double score formula. The user's access rights to data were managed by using second secure inverted index. After encrypting the index documents, the eight dummy documents were added to test the search time of secure inverted index technique.

In [20], the author implemented an Index Hash Table (IHT) with Paillier Encryption (PE) for dynamic public auditing by recording the data property that was located at TPA. The information were migrated to TPA from CSP for the reduction of

computation cost and communication overhead. The privacy preservation was supported by combining the random masking with homomorphic authenticator, which was based on public key. When compared with previous scheme, the DHT method reduced the storage costs, communication and computation cost by achieving secured auditing in clouds.

In [21], the author developed a key-insulated ciphertext policy ABE with key exposure accountability (KI-CPABE-KEA) for providing protection of KE and achieving the user accountability. The ciphertext was decrypted by data receiver, when the self-centric policy was matched with the attributes of data receiver. Every private key of user had unique identifier, so system manager pinpointed the user's identity, if the private key was exposed for illegal data sharing. The security analysis showed that the KI-CPABE-KEA had higher efficiency for sharing the data in CC. However, the developed method was insufficient for data authentication in attribute based cryptosystem.

In [22], the author solved the issues of revealing the encryption's privacy by implementing the CP-ABE scheme. The encryptor's and decryptor's privacy policy was preserved by adding the hidden access polity with CP-ABE scheme. Before decryption process, the unnecessary operations were avoided and solved the efficiency issues by introducing the testing phase in the CP-ABE scheme. While comparing with decryption computation, the testing phase's computation cost was minimized and this developed scheme was secure under chosen-plaintext attack. According to AND gates with wildcards on multi-valued attributes, the access policy of the scheme was highly expressive and it was affected by decisional bilinear Diffie-Hellman (DBDH) attack.

In [23], the author protected the data confidentiality, while sharing the data over cloud by developing the CP-ABE with fine-grained access control. Under the standard mode, the assumption of DBDH was minimized by the security of the developed scheme. The security analysis showed that the developed scheme has higher efficiency and protected the user's privacy. The validation was conducted by using the parameters such as storage cost and computation cost. But, the developed CP-ABE scheme was only used for securing the data.

The existing techniques are implemented to secure only the encrypted data and failed to effectively retrieve the document. An objective of the research is to address the issues of sensitive information from the attributes such as HIV, Christianity, Berlin, Exact, Plugin, Subsume, Homosexuality, leakage of user data and to improve the efficiency in privacy preservation. According to the nature of the sensitive topics, the requirements are considered for the protection which will focus on protecting the sensitive data such as HIV (sensitive disease) Homosexuality (sexuality) and in order to protect against the attribute disclosure in identifying data (locations, name of the person) will be protected against identity disclosures. Similarly, Christianity includes sensitive information (religion, Belief etc.,), Berlin includes the Census data related with (location name or the city name) that are also protected against the identity disclosure.

The research work implements the ABE-based search algorithm for retrieving the related documents with higher accuracy.

## 3. Proposed Methodology

The sensitive information should be preserved for protecting the privacy of the end user. There may be a presence of contradictions in semantic web mining like extracting the useful information from the collected data without compromising the privacy of clients. While maintaining the usability of data, the privacy of sensitive data are preserved by developing various techniques namely differential policy, data perturbation and anonymization. But, the sensitive information are not mined from the given data context. Therefore, this information should be marked manually by data administrator, which is time consuming and tedious process. To address the issue, this research work implements the attribute based encryption and search algorithm (i.e. ABE and ABS) to preserve the privacy information of end users. In this section, a system model, threat model with design goals of proposed method are explained as below.

# 3.1. System Model

The system model for proposed ABE-based search technique is shown in Figure 1, which consists of four entities namely cloud server, data owner, administration server or Third Party Auditor (TPA) and data user. A set of files are encrypted and then uploaded to the cloud server by data owners. According to files and keywords, a secure searchable index is constructed by data owner using efficient ABE-based search technique and then these searchable indexes are submitted to the TPA by owner.

Suppose, a new user wants to search, initially he/she should register on the TPA server for searching the keyword of the data that is stored in the cloud. The user can able to send the authenticate attribute request to trusted authorities called Certificate Authorities (CA) by using legal identity, once the registration is successfully finished. The major function of CA is to verify the request and if the process of authentication is successful, then CA can provide the attribute key to end user. The encrypted trapdoor with searchable keyword can be generated by end user, when the keys are provided to them. The TPA re-encrypts the user's trapdoor with searchable keyword by using his secret keys. Then, TPA should submit the obtained index and trapdoor to the cloud server. While receiving the index and trapdoor, the server verifies the access control structure that belongs to the attributes of user's trapdoor. If the verification is successful, the cloud server returns the relevant cipher text by searching the encrypted index. The threat models are discussed below.

# 3.2. Threat Models

There is various important search scheme designed over the encrypted data using the threat model are discussed in this section.

**Content Protection:** Before outsourcing, the contents includes queries, indexes, and documents to cloud. The user should encrypt all these data.

**Secure the Keyword:** The frequency distribution and interdistribution of a document are used by the proposed method to secure the data by hiding the information from the server. For every given document, the frequency distribution of a given term is described by term distribution and the distribution of term score

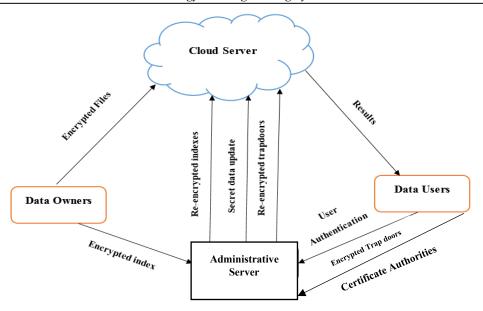


Figure 1: System Model of Proposed Method

is represented by inter-distribution. The links between documents and terms are prevented from the server by hiding these two features.

**Trapdoor Unlinkability:** The relationship between the collection of encrypted queries are gathered to prevent the information from the server, which can be carried out by proposed scheme. Therefore, there should be a non-deterministic of cryptosystem should be used.

**Pattern Accessing:** During the search, the proposed scheme should hide the sequence of resultant data from the server, while sending the data to user.

# 3.3. Proposed Methodology of Attribute Based Encryption Technique

Wikipedia is defined as ontology in this research work for exploring the meaning of documents and queries during the search process. There are more than four million English pages present in this ontology representation, where this research work chooses the Wikipedia due to its rich representation of information. Moreover, the articles in most languages and areas are presents in this ontology and the set of concepts are mapped between the concepts and terms, which are represented by query and document. In Attribute-based encryption, the ciphertext and secret key of a user depends on the attributes, where decryption process is carried out only when the attributes of ciphertext is matched with the user key. In this research study, the access policy are applied by data owner to control the access over the data collection by using ciphertextpolicy ABE technique. During the encryption process, an access structure are defined for constructing the every data which will be included in the cipher text and the user's private key are presents in a set of attributes. If the access policy of the data are satisfied by the private key attributes, then the cipher text can be decrypt at the time of decryption process. Suppose, if it is not satisfied, then the user's private key will not able to decrypt the cipher text and also does not have the rights to access the data. The Table 1 shows the notation of parameters that are used in the research study.

Table 1: Parameter Notations

Notations	Definitions
MsK	Master Key
PuK	Public Key
At	Set of Attributes
PrK	Private Key
M	Number of Messages
As	Access Structure
Prk'	Set of New Private Key
A't	Set of New attribute set
CT	Cipher Text
K	Number of documents
Rki	Registration Key

There are five algorithms presents in this encryption method, which includes setup the process, generating the key, encrypt the data, decrypt and then delegate the data over the collected data. In the below section, these five algorithmic steps are discussed as:

- Setup() → {Puk, MsK}: A two keys such as master key, which are represented as MsK and public key as Puk are generated by using this algorithm.
- KeyGen(MsK, At) → Pr K: This algorithm gives the input for encryption process by using two inputs, which includes a set of attributes At and MsK. Moreover, the private key for users as Pr K are generated by using this algorithm, where these keys are generated only for authorized users who are related to the attributes set At.
- $Enc(PuK, m, AS) \rightarrow CT$ . A message m is encrypted by using a public key PuK under an Access Structure As in this algorithm, which are executed by the data owner.
- $Delegate(\Pr K, A't) \rightarrow \Pr K'$ . This algorithm uses the two kinds of inputs, which includes attributes set as A't and a private key as  $\Pr K$ . A A't is included in At because a private key of user is related with a set of attributes At. A new

private key as Pr K' are developed by this algorithm that is the main aim of delegate, where this new private keys are associated with the set of attributes A't.

• Dec(Pr K, CT, PuK) → m. A cipher text CT are decrypted by user, where this algorithm is used to execute this process. An access structure As are presents in the cipher text CT, which are taken as an input by this algorithm. In addition, the public key PuK and a set of attributes At are also presents in the user's private key Pr K. In order to get back the original message m, the cipher text CT should be decrypted, when the access structure As are satisfied by the set of attributes At.

The user's privacy information are preserved from the unauthorized access by using this encrypted data from the ABE technique. Then, cloud server will obtain the secure indexes and collection of encrypted data. A set of public keys are constructed by data owner, where trapdoors are built by these keys and finally the documents are decrypted by using private keys. The users who are authorized to the data, will receive these keys. A query is formulated by user to perform the search over the encrypted data using a public keys, which is used to build the trapdoor and these are send to the cloud server. The relevant documents are retrieved by using the search index, while the cloud receives the trapdoor

function and then, authorized users obtained the top-k documents. At last, the trusted authority will decrypt, filter and sorted the returned results at the user side. The next section will explain the ABS technique which is used to retrieve the documents for end user.

## 3.4. Proposed Method of Attribute Based Search Technique

An ABE technique encrypted the keywords and files of various data owners, and then the encrypted data are stored in the cloud server. Moreover, the secret data can be stored by administration server as TPA on this cloud server. Once the query request of user are received, all these data owners' files are searched by cloud server and then recalculate the Lagrange interpolation [24] (i.e.  $L'R = e(RK_i, g_2)^{\beta}$ , where  $RK_i$  is the registration key. The cloud processes the search request in two steps such as initialization process and retrieval process.

**Initialization Process:** i) Compute whether the encrypted index of first index with secret key should be equal as the encrypted index of second index with other secret key and justify the values of Lagrange interpolation. ii) When the cloud server obtains the trapdoor and searchable index, the user should compute encrypted trapdoor with his secret key. If the condition satisfies, the top-k documents can be retrieved from the cloud and delivers to the user.

**Retrieval Process:** The encrypted documents are searched by using specific keywords, which are explained in this phase are as follows:

i. Initially, the trapdoor function are called by creating the encrypted query, where this process can be done by an authorized user. Upon receiving the trapdoor, the cloud utilizes the first index to retrieve the relevant documents, and

simultaneously it exploits the second index to get the list of documents IDs that the user has the right to access.

- ii. The document IDs with their encrypted indexes are returned to user by launching the search function, when the encrypted queries are received by server.
- iii. At last, the Sort function is used to filter and sort the returned documents in the user side. Then, the selected concepts are sorted with regard to their first index then based on their second index in the case of equality. Finally, the top concepts with their associated index are used to represent the document as a sort function

During the search process, the cloud server exploits to reduce the search space to documents accessible by the user and uses the key words to retrieve the relevant documents. Once the data retrieved from the database based on the query given by the enduser, the user need to verify whether it is relevant to the query or not. The next section will be described the validation of proposed method with other existing techniques.

# Algorithm for the proposed ABE search technique

 $G_1$ ,  $G_2$  are bilinear group of order (p - prime), (g - generator group)  $G_1$ 

 $G_1 \times G_2 \to G_2$  is bilinear mapping d being the threshold value

Generate the public key and master key by randomly selecting the trusted center  $t_1, \dots t_n$ 

y from finite field  $Z_q$  calculates the public key  $P_k = (T_1 = g^{t_1}, ..., T_n = g^{t_n})$ 

Generate Master Key  $M_k = (t_1, ... t_n, y)$ 

Generate private keys  $D = \{D_i = g^{(q(i))/t_i)}\} \forall i \in AU$ 

Encrypt the message encrypted using set of attributes  $A_{CT}$  from  $M \in G_2$  using a set of attributes  $A_{CT}$  and a random number  $s \in Z_q$ 

$$CT = (A_{CT}, E = MY^s = e(g, g)^{ys}, \{E_i = g^{t_i s}\} \forall i \in AU$$

The encrypted data are supplied to the input of the decryption algorithm, and the output of the algorithm is obtained decrypted message.

If  $|A_U \cap A_{CT}| \ge d$ 

Select d attributes

Compute the first and second index

Compute sort function

Searchable encryption is completed with security.

## 4. Result and Discussion

In this section, the implementation of the proposed method using tools are briefly described and the experimental validation of these approach with other existing techniques along with the results are evaluated and discussed.

### 4.1. Parameter Evaluation

The experiments are implemented using Python 3.7.3 on a computer with Intel Core i5 CPU 2.2 GHz with 8.00 GB RAM. In

this experimental analysis, the performance of ABE-based search technique is validated by using various parameters such as precision, recall, searching time and privacy preserving efficiency. In this research study, two objectives are considered, where the performance of two objectives needs to validate with various metrics. Here, the retrieval performance is validated by using precision and recall. The proposed ABE-based search technique is compared with existing techniques namely HABE [14], TFS [15], PDAC [17], PCDD [18] and SII [19], which are explained in below section.

**Precision:** Among the detected sensitive data nodes, precision predicts the correct number of sensitive data nodes. The mathematical expression for precision can be given in Eq. (1):

$$Precision = \frac{TP}{TP + FP}$$
 (1)

where, TP represented as True Positive, FP represented as False Positive.

**Recall:** While calculating the total number of detected sensitive data nodes, recall gives the percentage of correctly identified sensitive data nodes, which is explained in Eq. (2):

$$\operatorname{Re} \operatorname{call} = \frac{TP}{TP + FN} \tag{2}$$

where, FN is described as False Negative.

## 4.2. Security Analysis

To analyze the security aspect of the proposed ABE scheme, the security analysis are examined whether the security controls that are presented in subsection 3.2 are respected. In addition, the security of the encrypted reverse index and the access rights of users are examined.

- i) Protected content: This control encrypts data such as indexes, collected data and queries that passes through the cloud server. Initially, ABE technique is used to encrypt the data scores used in this approach, where identifiers is described as documents and concepts. A set of concepts with associated weights are illustrated as trapdoor. Then, ABE technique is used to encrypt the every weight and every concept, which are described by an identifier. The contents of documents are encrypted by the proposed method and enables to apply an access control policy. In conclusion, the developed approach respects the control of protected content because the indexes, databases and queries are encrypted.
- ii) Privacy keyword: This restriction is to prevent the server from establishing a link between the terms and the documents. Two properties such as term distribution and inter-distribution are used for this purpose that must be hidden. On the one hand, the distribution of the term scores in a given document are presented by inter-distribution. This property is hidden by ABE technique, which enables encryption of scores in the reverse index. On the other hand, each document in the collection contains the frequency of a given word, which is presented by term distribution. This property is hidden by the dummy document technique, which prevents the server from knowing if a word belongs to the documents leading to the corresponding entry. From this, it is

concluded that keyword privacy control is respected in developed approach.

- **iii) Trapdoor Unlinkability:** This restriction is to prevent the server from linking between various trapdoors. For this purpose, the concepts (x) are selected at random from the set of ideas (y) that represent the query, for example, 10 x among the 100 y ideas is selected that represent the query. An ID is used to illustrate the each idea and ABE is used to encrypt its weights. This construction allows researchers to obtain various trapdoors for the same query. Therefore, the developed approach provides an undetermined encryption scheme, which allows to control the trap unlink ability.
- **iv)** Access pattern: This restriction involves hiding user results from the server. While searching, a set of dummy document identifiers will always be provided with the correct result. The correct results are hidden from the server by using this false positives. In addition, developed technology allows the user to access the required documents without revealing their identities, which prevents the server from identifying false positives in the search result. Therefore, access pattern control is respected in this proposed approach.

# 4.3. Performance Evaluation of Proposed ABE Method

In this section, the validation of proposed ABE-based search technique is compared with PDAC [17] and PCDD [18] in terms of precision and recall. From the Wikipedia Ontology, this method chooses some sample sentences namely HIV, Christianity, Berlin, Exact, Plugin, Subsume, Homosexuality are used for validation. The ABE-based search method finds the access levels for sample sentences such as Infection and condition for HIV, religion and belief for Christianity, Location and City for Berlin, process and sexual activity for Homosexuality and so on. The security metrics involved in the proposed model are the privacy preservation efficiency, Verification time, auditing time and searching time. Table 2 shows the effectiveness of ABE-based search technique with existing techniques over precision and recall for sample sentences.

Table 2: Comparative Analysis of Proposed ABE-based search technique

Ontolo	Method	Methodology					
gy Sampl es	PDAC [17]		Propose ABE-ba search technique	sed			
	Precis ion(%	Reca ll(%)	Precis ion(%	Reca ll(%)	Precis ion(%	Reca ll(%)	
HIV	66	77.7 7	65	63	80	87	
Christi anity	60	90	69	70	76	95	
Berlin	75	80	73	59	84	86	
Homos exualit y	66	80	60	63	79	88	
Exact	50	75	78	59	87	81	
Plugin	57	71	73	63	91	79	
Subsu me	55	80	68	75	73.7	85.9	

The above table explains the performance of proposed ABE-based search technique for precision and recall. The validated results stated that the proposed ABE shows better performance than PDAC and PCDD. The graphical representation for precision and recall is shown in Figure 2.

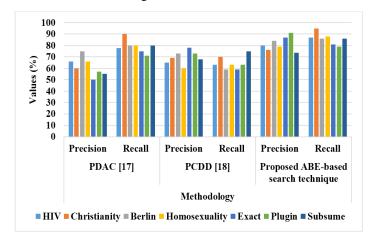


Figure 2: Performance of proposed ABE-based search technique

The existing technique PCDD achieved very low precision and recall for some samples such as HIV, Homosexuality, Berlin due to presence of noises and outliers in the Wikipedia ontology. These methods did not consider the user's access rights which leads poor performance in both precision and recall. The existing technique PDAC achieved higher precision and recall values, when compared with PCDD for all sample data. However, the disambiguated terms affect the semantic coherence of the protected message, which leads to low precision values in three samples namely exact, plugin and subsume (i.e. 50%, 57% and 55% precision). In this proposed method, the user access rights are preserved and also increases the semantic coherence of these messages by using ABS technique. Therefore, the validated results of ABE achieved nearly 80% in both precision and recall for all ontology samples. Table 3 shows the searching time of proposed method with existing techniques for retrieving the related documents using keywords.

Table 3: Searching Time of Proposed ABE-search based Technique

Methodology Number of Queries								
	2	4	6	10	15	20	25	30
HABE [14]	24	29	34	40	51	57	64	70
TFS [15]	25	34	45	55	68	59	61	67
PCDD [18]	23	29	32	49	55	60	64	69
SII [19]	20	27	29	38	42	47	52	60
Proposed ABE- search based technique	18	23	26	31	39	44	49	54

The above table provides the searching time results in seconds for various number of queries. The searching time of proposed ABE is compared with various existing techniques namely HABE [14], TFS [15], PCDD [18] and SII [19] and their validated results are presented in the graphical structure, which is shown in Figure 3.

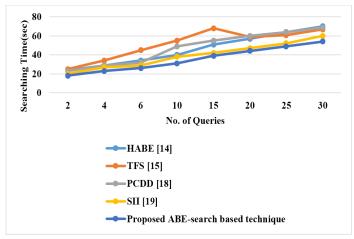


Figure 3: Searching Time of Proposed Method

Figure 3 shows that the proposed ABE-based search technique searches the queries in less number of time. When the sequential queries sizes increases, the searching time also increases. The existing techniques achieved nearly 70sec for 30th queries, but the proposed ABE method searches the sequential 30th queries in 54sec. Due to insufficient storage space, the existing techniques took larger time for searching the queries. The proposed ABE method overcomes the above issues by using index values. From the Table 2 and Figure 3 shows that the proposed ABE-based search technique performs better than existing techniques namely HABE, TFS, PCDD and SII. Table 4 shows the efficiency of privacy preserving of proposed method with various existing techniques, which was proposed in [14].

Table 4: Efficiency in Privacy Preservation of Proposed Technique

Methods	Efficiency (%)
Diffie Hellman	75
One-step	86
Multi-user inference	92
HABE	96
Proposed ABE-based search	99.2
Technique	

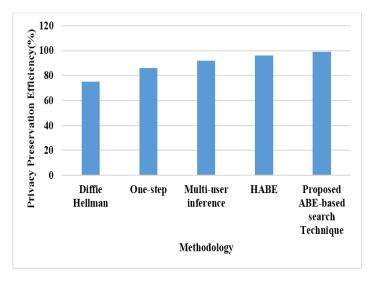


Figure 4: Efficiency of Privacy Preservation over Proposed Method

The experimental analysis of proposed method and their validated results are compared with various techniques, which is shown in Figure 4. The efficiency is used to calculate the privacy preservation of proposed ABE technique, which is stated in Table 4.

The existing techniques such as Diffie Hellman and one-step achieved very less efficiency (i.e. 75% and 86% privacy preservation in efficiency) when compared with other techniques. But, the HABE and Multi-user inference techniques achieved 96% and 92% efficiency due to padding process in the final step. The HABE method predicted the padding details from the ontology to generate the strings, then it adds more number of binary data to the end, which lead to time complexity and data loss from the server end. But, the proposed ABE-based search technique generates the strings when the encryption process takes place and stores the data in cloud. The proposed method avoids the data loss and preserved the privacy information of end user, which leads to achieve 99.2% efficiency. From the above experimental analysis of various parameters, the results stated that proposed ABE-based search technique achieved better results, when compared with existing techniques.

The experiments also evaluate the performance of ABE-based search technique in the verification scenario and compare it with DAP and Index Hash Table (IHT) with PE [20]. The verification time of the different block size is measured for the existing and proposed method, as shown in the Table 5 and Figure 5.

Table 5: Verification Time of ABE technique

Block Size (kB)	IHT - PA	DAP	ABE-based search technique
10	2.24	1.68	1.52
20	2.25	1.69	1.42
30	2.27	1.71	1.61
50	2.28	1.71	1.49
70	2.28	1.71	1.31
100	2.32	1.71	1.44
150	2.34	1.72	1.24
200	2.37	1.73	1.25

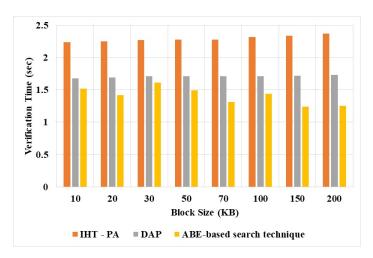


Figure 5: Verification of ABE-based search technique for different block size

The proposed ABE-based search technique has the lower verification time compared to the other existing method. The verification time of the DAP and ABE-based search technique methods has the much lower computational time than IHT-PA due to the significantly outweigh the disadvantage include by searching operation. When compared with other existing techniques, the proposed method achieved 1.25 sec for Block size 200. The experiments also evaluate the performance of ABE-based search technique in the batch auditing scenario and compare it with DAP and IHT-PE. The experimental results are as shown in Table 6 and Figure. 6.

Table 6: Auditing Time of Proposed Method

Block size(kB)	IHT - PA	DAP	ABE-based search technique
10	1.95	1.81	1.06
20	1.92	1.79	0.99
30	1.86	1.76	1.15
40	1.83	1.75	1.17
50	1.79	1.7	1.29
60	1.76	1.69	1.24
70	1.72	1.66	1.22
80	1.73	1.64	1.27
90	1.75	1.67	1.36
100	1.76	1.69	1.34

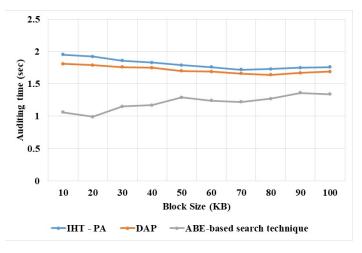


Figure 6: Auditing Time of Proposed Method

From the experimental results, it is clearly understood that the auditing time of proposed method is highly minimized with the existing techniques: IHT-PA and DAP. For instance, the proposed method nearly reduced the auditing time from 35%-40% for all files. In addition, the experimental results suggested that the batch auditing handle the verifications from multiple-users simultaneously. While performing the individual auditing for multiple times, this ABE-based search technique reduces the computational costs of TPA. Also, the results proved that the batch auditing protocol in ABE-based search technique is more efficient than that in DAP, and IHT-PA. The ABE-based search technique has lower computation time compared to the other existing method. The security of the method is increased by using

the secure key generation method. Hence, the proposed method can be applicable to practical use in the cloud auditing system.

## 5. Conclusion

The sensitive information of end user is secured in this research work by developing the attribute-based keyword search technique. Without knowing the true value of trapdoor and index, the cloud server performed the search with secure, which is ensured by constructing the secure ABE-based search technique. The proposed technique helped the numerous data owner for encrypting the data with various keys. The searching performance is improved and makes the process more natural by using the proposed ABE technique, where search request is completed by registered users without using the data owner's key. The trapdoor is generated, when the secret key is obtained by user from the CAs once the registration process is successful. The data are transmitted to cloud by user, where these data are encrypted by using reencryption technique of management server, which will used to generate the trapdoor. The experiments are carried out on Wikipedia ontology to validate the performance of proposed ABEbased search technique in terms of various parameters such as precision, recall, searching time and efficiency in privacy preservation. When compared with existing techniques namely HABE, TFS, SII and so on, the proposed technique achieved higher recall (85.9%), precision (73.7%) and 99.2% privacy preservation efficiency with less searching time. However, the retrieval performance include precision is low, due to the length of the data. In future work, the length of the encrypted data can be reduced to increase the retrieval time of the searching keyword.

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# **ASTESJ**

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# Students' Preparedness to Learn in e-Learning Environment and their Perception on The MPKT Lecturers' Readiness to Manage Online Class

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### ABSTRACT

This study has two objectives: to determine the level of readiness of first-year undergraduate students at the Universitas Indonesia (UI) and to investigate student's perception of MPKT (Integrated Character Development course) lecturers' readiness to manage online learning class. Proportional cluster sampling was applied, and 1466 freshmen from thirteen faculties participated. Data clustering and imputation of missing values were utilized to analysis the data. Clustering based on gender, faculty, previous elearning experience \*\* were applied. The study shows that students perceived themselves as being ready to learn in an e-learning environment except Computer Science students who have been more exposed to e-learning and implemented online collaborative learning. Most students agree that MPKT lecturers are able to teach well except those of the Faculty of Computer Science, Faculty of Pharmacy, and Faculty of Social and Political Sciences who think that the teaching ability of lecturers need to be improved. Recommendations and future research topics are proposed based on the study results and in-depth interviews with some experienced online lecturers.

# 1. Introduction

The progress of e-learning systems is influenced by advances in information and communication technology. The advantages of e-learning for learners include increased accessibility to information, better content delivery, personalized instruction, content standardization, accountability, on-demand availability, self-pacing, interactivity, confidence, and increased convenience [1].

E-learning has moved from several generations. The first generation in the range 1994-1999 used e-learning by reassembling offline teaching material to online teaching material format. The development of the second generation from 2000 to around 2003 was supported by better internet access so that the idea emerged to create a virtual learning environment. The third generation (to date) the development of e-learning systems is characterized by massive collaboration and socialization learning environment, project-based learning, and reflective practices such

as creating e-portfolio accounts, tutorial repositories in learning in the form of blogs and program code repositories that allow people to implement theories from teaching material. The third generation is also affected by the massive use of mobile applications [1]. Research on e-learning covers a broad discussion. Not only research in terms of information systems such as student perceptions [1] and the success factors of e-learning development [2], but the development of e-learning system employs machine learning methods [3]. Classification and clustering methods can be further used to explore insights based on student learning experiences. The results of processing machine learning methods can be reported to the university or faculty to improve the quality of teaching services.

E-learning is defined as an approach to teaching and learning, representing all or part of the educational model applied, that is based on the use of electronic media and devices as tools for improving access to training, communication and interaction and that facilitates the adoption of new ways of understanding and developing learning [4]. E-learning is a choice of learning

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environment system where face-to-face activities (in learning activities) cannot be carried out either due to space and time limitations or force majeure events such as the covid19 pandemic that is now being faced. Learning activities at the university have now focused on the method of distance learning by implementing an e-learning system [5]. UI has implemented an e-learning management system (emas 1). Subjects, assignments, and discussions related to each subject based on collaborative learning have been implemented in emas [6]. Apart from the superiority of the emas features, each student has a different level of readiness in learning to use e-learning systems and we are also interested in knowing each student's perceptions of readiness in learning online. This study aims to investigate freshmen' (first semester student) readiness for e-learning, and their perception to the MPKT class in terms of the lecturers' readiness and the suitability of the syllabi. The main contribution of this study is grouping the level of readiness of students obtained from the e-learning readiness questionnaire adapted from [7] using clustering algorithm. Due to the adapted questionnaires is not published yet, and the original one was developed by other authors. We respect the privacy of student personal information so we remove the attributes of student personal information from the data we share. In addition, only those who signed the inform consent letter are included as respondents of the current study. The contribution of this research are:

- Grouping the level of readiness of students obtained from the e-learning readiness questionnaire using a clustering algorithm.
- We are sharing e-learning readiness questionnaire data and responses from each student for further research.
- We are also to answer these three research questions as an additional contribution as follows:
- What is the level of readiness of first-year students to study in an e-Learning environment?
- How is the suitability of the learning process of MPKT with the syllabus?
- What is the students' perception of MPKT lecturer's readiness to teach online?

# 2. Literature Study

### 2.1. E-learning Critical Success Factor and Variables

There are several studies that discuss the critical success factor (CSF) for e-learning. Research conducted by [8] states that an individual's experience in using computers is positively associated with higher learning performance using e-learning. Both intrinsic motivation [9] and extrinsic motivation [10] play an important role both for teachers and students in using e-learning systems. Research conducted by [11] classifies CSF into four main factors:

- Student observation for instructor characteristics (teaching style, bringing attitude to students, technology control, etc).
- Student characteristics (motivation, content perception, collaboration, etc).
- Ease of use of technology (easy access to e-learning systems, internet speed, etc).

• Institutional support (technical support, availability of teaching materials, etc).

CSF that has been mentioned is deepened into a perception of students' readiness for learning where this perception is influenced by several variables. Research by [12] shows that age, gender, previous experience of computers, technology acceptance, and individual learning styles as the most influential factors in technology acceptance by students because students need to transition from learning conditions, require face-to-face activities to learning conditions using e-learning.

Although the third generation is the readiest generation to use e-learning, that does not mean everyone shares the same experience. Based on this, we compiled a questionnaire adapted from [7], [13] consisting of three main components:

- Management of the environment in learning activities using the e-learning system.
- Interaction with course materials.
- Interaction with the e-learning community.

The participants of the study are first year students enrolled in the Matakuliah Pengembangan Kepribadian Teritegrasi (MPKT) course (Integrated Character Development Course), a compulsory course offered at the first semester.

# 2.2. Clustering

Clustering is one of the most common exploratory data analysis techniques used to get an intuition about the structure of the data. A cluster refers to a collection of data points aggregated together because of certain similarities. It can be defined as the task of identifying subgroups in the data such that data points in the same subgroup (cluster) are very similar while data points in different clusters are very different. In other words, the clustering algorithm tries to find homogeneous subgroups within the data such that data points in each cluster are as similar as possible according to a similarity measure such as euclidean-based distance or correlation-based distance [14]. The decision of which similarity measure to use is application-specific. Unlike supervised learning, clustering is considered an unsupervised learning method since there is no supplied ground truth from the data which is known as the target variable in supervised learning. Further inspection allows only data structure investigation based on data points grouping into definitive subgroups (clusters) [15].

# 2.2.1. K-Means Clustering

K-means is one of the clustering algorithms, a simple partitional clustering algorithm that tries to discover K non-overlapping clusters where K is the number of assigned cluster. These clusters contain centroid (a cluster centroid is typically the mean of the points in that cluster). If there are K clusters (Student Readiness to Manage Online Class Cluster), there will be also K centroids [16], [17]. According to Figure 1, the K-means Clustering algorithm can be summarized as the following steps [18]:

- Determine the number of desired clusters.
- Establish the centroid coordinate.
- Determine the distance of each observation to the centroid.
- Group the observation according to the minimum distance.

Suppose  $D = x_1, ..., x_n$  is the data set to be clustered. K-means can be expressed by an objective function that depends on the proximities of the data points to the cluster centroids as given on equation 1.

$$\min_{\{m_k\}, 1 \le k \le K} \sum_{k=1}^K \sum_{x \in C_k} \pi_x \operatorname{dist}(x, m_k)$$
 (1)

According to equation 1 [16]:

 $\bullet \pi_x$  stand as the weight of x.

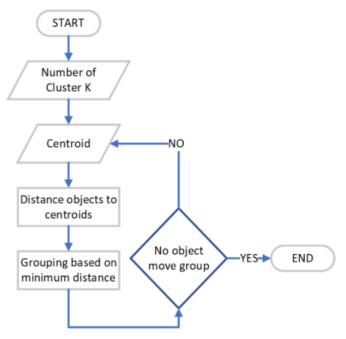


Figure 1: K-Means Clustering Algorithm

- $n_k$  is the number of observation assigned to cluster  $C_k$
- $m_k = \sum_{x \in C_k} \frac{\pi_x x}{n_k}$  is the centroid of cluster  $C_k$ . The number of centroid, matches the K provided by user.
- *K* is the cluster number. Note that this *K* value is set by user.
- The function dist aim to calculate distance between observation x and centroid  $m_k$  where  $1 \le k \le K$ .

Based on Figure 1, iteration can stop when there are no observations that move to another cluster. However, this method can lead to an infinite loop because there is at least one observation that is constantly moving clusters. In addition to the above conditions, one may add a limit (specifying iteration counter) to the number of iterations allowed in the k-means algorithm. Depending on which conditions are found first to stop the loop.

# 2.2.2. Cluster Number Evaluation

Evaluation of the number of clusters aims to find the number of clusters that are considered optimal for the k-means clustering algorithm, given the K value in the k-means clustering algorithm is determined by the user. This research employs elbow methods to evaluate the cluster numbers.

$$SSE = \sum_{K=1}^{K} \sum_{x_i \in S_k} ||x_i - C_k||^2$$
 (2)

The idea of elbow methods is to compute variance between each data within each cluster towards the cluster mean. There's a point at which the clusters are at an optimum that point after which adding more clusters will not make a huge difference to the final number of clusters [19].

The k-means clustering algorithm will run for a range of values of *K* and each value of *K* calculates the sum of squared errors (SSE) using equation 2. According to equation 2, K is the current cluster counter,  $x_i$  is the current observation,  $C_k$  is the cluster mean and  $S_k$ stands for current cluster. In other words,  $x_i \in S_k$  means the specific observation within cluster  $S_k$ . The loop carried on until the total number of cluster counter (K) is reached [20]. The maximum error value is found when the number of clusters is equal to 1 (all observations inside one big cluster). This happens because each observation has a difference that is not equal to zero to the average value of the cluster. The minimum error value is found when the number of clusters is equal to the number of observations because the distance of one observation to the cluster average value is zero. Observations using the elbow method are classified as subjective observations. One cannot directly define curves that are steep enough so that the number of clusters is said to be optimal.

## 2.3. Standardization

Standardization is the process of putting different variables on the same scale. This process allows us to compare scores between different types of variables. Standardizing tends to make the training process well behaved because the numerical condition of the optimization problems is improved. For example, suppose we have two-dimensional data that scatter around the first quadrant of the cartesian coordinate. Then we compute the mean value of the data. We then subtract the datum value with the mean value. After we have done those steps, the data will move towards (0,0) coordinate, providing better visualization, and reduce the variability of the data [21].

## 2.3.1. Z-Score

The standardization method used in this research is the z-score. Further explanation is depicted using equation 3. A z-score indicates how many standard deviations an element is from the mean [22]. According to equation 3, the Z variable is the data. After processed using equation 3, the data will have a mean score equal to zero and a standard deviation equal to 1. Note that  $x_i$  is the currently processing datum,  $\mu$  is the mean score of the data (we have to calculate the mean score first) as given at equation 4 and  $\sigma$  is the standard deviation of the given data (we also have to calculate the data standard deviation first) as given at equation 5.

$$Z = \frac{x - \mu}{\sigma} \tag{3}$$

$$\mu = \frac{1}{N} \sum_{i=1}^{N} (x_i) \tag{4}$$

$$\sigma = \sqrt{\frac{1}{N}(x_i - \mu)^2} \tag{5}$$

The z-score method is applied to every attribute in the dataset except for the identity attributes because we argue that cluster analysis conducted on the identity attribute occurs based on the cluster results obtained. The clustering stage in this study aims to create a response group given by participants regardless of the

identity of the participant. The k-means algorithm works by comparing the similarity of the attributes of each observation to the centroid of each cluster, the more similar the value of observation to a cluster, then the observations are considered as members of the cluster.

# 3. Methodology

## 3.1. Data Proportion and Initial Observation

## 3.1.1. Questionnaire Data

The questionnaire distributed to participants consisted of four parts:

- Participant's identity (given at Table 1).
- Managing the e-learning environment (given at Table 2).
- Interaction with teaching material (given at Table 3).
- Interaction with e-learning communities (given at Table 4).

Table 1: Participants Identity

No.	Questions
1.	Gender
2.	Senior High School Origin
3.	Admission Path
4.	Faculty
5.	Faculty Priority
6.	Online Learning Experience
7.	City of Origin
8.	Province of Origin

Table 2: Managing E-Learning Environment

No.	Questions
1.	Upload and download information and learning
2	resources.
2. 3.	Use search engines effectively.
3.	Skillfully use a web-browser to achieve learning goals.
4.	Utilize various software applications to improve
_	learning outcomes.
5.	Using technology to help understand new things.
6.	Study in a disciplined and scheduled manner.
7.	Adjust to the online learning environment.
8.	Using technology to support the learning process.
9.	Identify the things needed to complete the task.
10.	Search for information on the internet
10.	intelligently.
11.	Take advantage that exist in online discussion
	forums.
12.	Make use of the online learning system.
13.	Work on assignments independently.
14.	Implement a problem-solving strategy.
15.	Scale priorities for tasks that must be completed at the same time.
16.	Utilizing feedback for self-evaluation.
17.	Choose the appropriate technology to complete
17.	the task.
18.	Solve problems that arise in the use of
	computers.
19.	Design task completion strategies.
20.	Look at yourself positively as a learner.
21.	Balancing learning commitments, social life,
	and family.
22.	Take advantage of discretion in the online
	learning environment.
23.	Conduct a process of reflection (self-assessing).
24.	Assess the process and self-learning strategy.

Referring to table 1, the Admission path is the UI entry point taken by each participant. The available admission path options are:

- SNMPTN. This admission path is known as the invitation path, considering the beginning of this reception based on invitations sent to schools. With the high enthusiasm of the school and students taking part in the acceptance based on report card grades, the invitation path has developed. In the Regular S1 (bachelor), the Ministry of Education and Culture through the Institute for Higher Education Entrance Tests (LTMPT) opens the opportunity for all national curriculum schools to follow this path with the terms and conditions stipulated in an activity called the National Higher Education Entrance Test (SNMPTN). The use of the invitations admission path was cancelled because schools that have national school principal number (NPSN) and meet the SNMPTN requirements allowed to fill out the data without the need to get an invitation.
- SBMPTN. Students who do not meet the requirements to register for academic achievement through the SNMPTN admission path can register in the written examination path (SBMPTN). Restrictions on the year of graduating from senior high school/equivalent only apply to S1 Regular (maximum 3 years) and S1 International Class (5 years). Whereas the parallel Vocational and S1 Programs receive senior high school/equivalent alumni without limitation of the senior high school/equivalent year of graduation.
- PPKB. Universitas Indonesia Learning Opportunities and Equitable Learning Opportunities or so-called PPKB UI are new admissions paths based on academic achievement by students while studying in their schools (senior high school/equivalent). PPKB admission path is used before the SNMPTN period.
- Talent Scouting. Report card selection for the Vocational Program and the Parallel S1 Program is called the Achievement and Equal Learning Opportunities program, while the selection report card for the S1 International Class is Talent Scouting.
- SIMAK. UI Entrance Selection (SIMAK UI) is an integrated UI entrance examination held by UI for prospective students who wish to study at UI. Educational programs opened at SIMAK UI start from the Vocational Program (D3), Regular Bachelor, Parallel Class, Extension / Parallel Bachelor for D3 graduates, Professionals, Specialists, Masters, and Doctors.

Table 3: Interaction with Teaching Material

No.	Questions
1.	Linking initial knowledge with newly
	learned knowledge.
2.	Determine relevant teaching material.
3.	Learning teaching material in various
	formats (video, audio, images)
4.	Read and write according to learning needs.
5.	Take the essence of various information file
	formats (video, audio, images).
6.	Compare various sources to test the accuracy
	of information.
7.	Access information from various sources.
8.	Able to distinguish between relevant
	information and what is not.
9.	Evaluate information search results
	critically.

- 10. Be aware of understanding gaps.
- Mixing various learning resources for sharing knowledge.
- 12. Use other sources of information (not limited to online communities or available technology).
- 13. Assessing websites related to teaching materials.
- 14. MPKT learning is carried out following Learning Reference Unit (SAP).
- 15. The task and learning task load of MPKT is following semester credit (SKS).

Table 4: Interaction with E-Learning Communities

No.	Questions
1.	Respect other participants when responding to opinions.
2.	Looking for information both independently and with the help of
	others.
3.	Always apply internet ethics.
4.	Communicate with others in online classes.
5.	Consider and appreciate feedback from other participants.
6.	Share personal experiences that are relevant to the topic.
7.	Collaborate to understand the lesson.
8.	Open to criticism.
9.	Appreciate the role of the lecturer as a learning facilitator.
10.	Contribute by proposing new ideas in discussions.
11.	Provide responses that are clear, precise, and unambiguous (multi-
	interpretation).
12.	See themselves as part of the learning community.
13.	Ask for clarification on the wrong understanding.
14.	Encourage others to respond.
15.	Explain opinions about a problem.
16.	Determine when the right time to listen or give a response.
17.	Manage time for regular online classes.
18.	Understand that the lecturer's response is a contribution and not a final
	decision in dealing with a problem.
19.	Providing constructive criticism of other people's responses.
20.	Begin interaction with other members of the learning community.
21.	Provide comments on the responses given by the lecturer.
22.	MPKT lecturers facilitate online learning well.

Faculty is the name of the current participant faculty. The priority of the faculty is the order of the faculties when participants register as UI students because one student may choose majors from different faculties when registering.

The participants are expected to use the following rules when answering the questionnaire:

- The entries for the senior high school origin, city of origin, and the province of origin sections follow the entries on the participant's identification card.
- Filling the faculty, faculty priority follows the choices available (containing the names of all faculties in the UI).
- The admission path response is done by crossing out unnecessary answers (SNMPTN, SBMPTN, PPKB, SIMAK, and Talent Scouting).
- Gender selection (male or female) and online learning experience (yes or no) is done by selecting one of the answers provided.
- The participants should give a number ranging from 0 to 10 for all of the remaining questions (given in Table 2, 3, and 4).

In the discussion of data preprocessing and clustering Table 2 will be mentioned as category A, Table 3 as category B, and Table 4 as category C.

# 3.2. Admission Competition

Figure 2 is a visualization of entering a faculty at UI for all study programs. We add up all registrants received at one faculty

against the number of registrants received at the same faculty. The equation used to get the graph in Figure 2 is given in equation 6. Based on equation 6, ap is the admission percentage, ar is the number of accepted registrants and r is the number of registrants. According to Figure 2, the smaller the percentage of student admissions to UI, the more difficult it is to enter a study program at the faculty and vice versa.

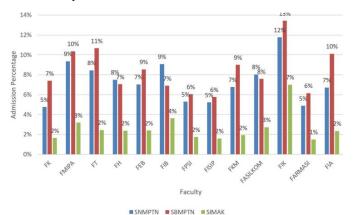


Figure 2: UI Admission Competition Level

The faculties that have the lowest level of competition are FIK (Faculty of Nursing) for all paths (SNMPTN, SBMPTN, SIMAK) and the faculties that have the highest competition are the FARMASI (Faculty of Pharmacy) and FASILKOM (Faculty of Computer Science). This study also reviews the perspective of clustering results from ranking the level of competition to be accepted as a UI student.

$$ap = \frac{ar}{r} * 100\% \tag{6}$$

# 3.3. Data Preprocessing

Data preprocessing aims to see the initial conditions of the data. The treatment of data includes:

- The number of initial observations by faculty. The number of observations in each faculty, the clusters formed tend to lead to the value of observation attributes in one particular faculty.
- Invalid imputation value is defined as the value that is filled out by participants outside of the predetermined rules including incorrect filling format and filling values outside the specified range.
- The presence of missing value. Observation that contain missing values cannot be further processed because it is assumed the participant already knows that each statement of the questionnaire must be filled with an appropriate response value.

# **Missing Values**

The number of initial observations (rows) we received from the data is equal to 2081 observations. Figure 3 represents missing values for all attributes. In figure 5, JK is the attribute "gender", "Pengalaman" which is "online learning experience" and the "Jalur" is the "admission path" attribute. Figure 3 is the sum of missing values for all attributes. The attribute "Gender" (JK) contributes the most to the missing value, which is 28.5% or 377 observations from 1325 missing value (cell) events. 1325 these events spread over 614 observations (rows). We decided not to fill in the missing value because the forms filled out by the participants

were in the form of a questionnaire because there was no guarantee that the values filled with the missing value imputation method were the values that the participants wanted to fill.

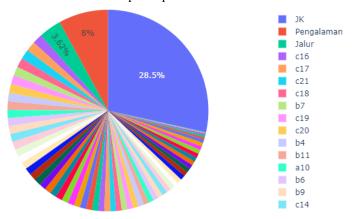


Figure 3: Missing Values of All Attributes

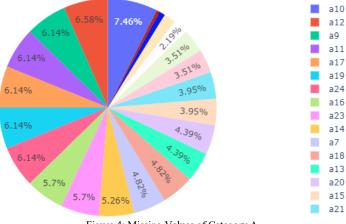


Figure 4: Missing Values of Category A

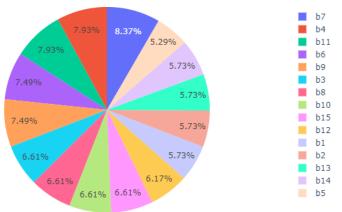


Figure 5: Missing Values of Category B

The visualization of other attributes can also be seen in Figure 3. However, we realize that for a deeper look, Figure 3 is too simple. Missing value occurrences within category A, category B, and category C are given in Figure 4, 5, and 6, respectively. According to the distribution of missing values in categories A, B, and C, category C gives the most missing values, reaching 309 observations. In category C, attributes  $C_{16}$ ,  $C_{17}$ , and  $C_{21}$  contributed the largest missing values, each with 21 observations. A description of these attributes is given in Table 5.

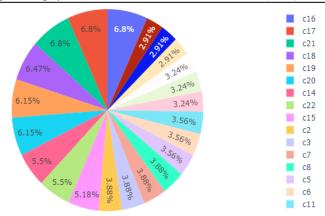


Figure 6: Missing Values of Category C

Table 5: Online Learning Experience Answer Distribution

Description	Attributes
Determine when the right time to listen or give a response.	$C_{16}$
Manage time for regular online classes.	$C_{17}$
Provide comments on the responses given by the lecturer.	$C_{21}$

Based on Table 5, the attributes of  $C_{16}$  and  $C_{17}$  are related to time management. We considered that participants had difficulty in managing time for attributes  $C_{16}$  and  $C_{17}$ . In  $C_{16}$ , we assumed that it was easier to learn by listening (preparing notes and focus on lecturers' explanations) than by listening and giving responses within a certain time. Participants who do not understand or are just learning a concept in a particular lecture will tend to prefer to listen and record all the information available in order to playback the recording later (outside teaching and learning activities). Organizing online classes regularly as stated in attribute  $C_{17}$  is not easy for participants. We assume that this is because the time to attend online classes is not from participants but from lecturers. The unavailability of choices we assume is the participant's motive in giving a null value to the  $C_{17}$  attribute. The interaction carried out by participants is asking questions and receiving answers from lecturers. Most of the answers from lecturers were recorded by participants for further study material. Attribute  $C_{21}$  asks participants 'responses to comment on the lecturers' responses. This interaction is not a participant's habit so we assume it is the reason for the participant to give a blank value to attribute  $C_{21}$ .

Observations containing missing values are removed from the data. The number of observations which originally numbered 2081 observations reduced to 1467 observations.

#### 3.4. Outliers

The conditions for filling out the questionnaire are:

- Imputation value must be a member of the real number domain.
- Participants only permitted to fill the questionnaire answer with a value ranging from 0 to 10.

We define outliers as events where values are found outside the fill range given in observation. Figure 6 illustrates the maximum value of each given attribute. The range of values that should be filled out by participants is 0 to 10. However, according to Figure 7, there are participants who fill in the value outside permitted range. Figure 7 depicts the maximum value imputed by participants. Figure 8 illustrates the number of observations that give outlier values based on attributes.

Table 6: Online Learning Experience Answer Distribution

Description	Attributes
Make use of online learning system	$A_{12}$
Linking initial knowledge with newly learned knowledge	$A_{12}$
Assessing websites related to teaching materials	$A_{12}$

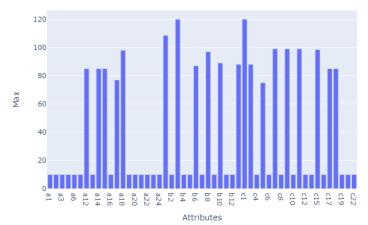


Figure 7:Maximum Value on Each Attribute

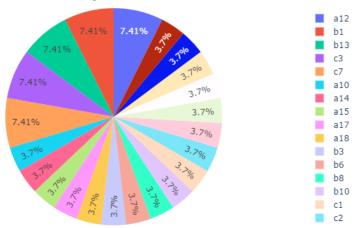


Figure 8: Outliers Percentage on Each Attribute

Based on Figure 7, attributes A12, B1, and B3 get the biggest outlier response value among other attributes. Based on Table 2, we did not find an association between attributes. Instead of normalizing outliers, we choose to delete those attribute values because we don't have a solid reason to find a substitute value for outliers. To make it clear, suppose that we performed division by 10 to all outliers (a value bigger than 10), then we can only keep the performance up to 100, whereas there exist observations that score 120 on one of the questionnaires attributes so that the final value will still reaching 12 (permitted value ranges from 0 to 10). At this stage, the number of observations is equal to 1441 observations. The number of observations, marked as the end of the process of removing observations that contain outliers.

## 3.4.1. Invalid Imputation

After removing outliers, further exploratory data analysis was taken. In this stage, we are looking for invalid imputation. We defined invalid imputation as occurrences of value imputation to answer the questionnaire which violence the permitted format. If an entry is found that does not meet these conditions in one observation then the observation is considered invalid. Although the wrong imputation is given to only one attribute, we argue that attributes containing invalid imputation values are replaced with

an empty value so that one observer is eliminated from the data (note that our treatment of missing values also erases one observation where there is a missing value). Explicit list of invalid imputation done by participants is given in Table 7.

Table 7: Invalid Imputation

ID	Description
110	7,5,
119	-
119	-
119	-
108	8,,5
146	9*,5
111	-
905	.8.5

Table 7 lists participants who provided invalid imputation. Invalid imputations cannot be processed further because the data types provided are not numeric. For example, participants with ID 110 include "7.5," as an answer. The representation of the answer is incomprehensible because "7.5," is not considered a decimal number. If the answer given is "7.5", we will include the answer for further processing. Another example, participants with ID 119, three times include the answer "-". Then the answer representation also cannot be processed further because it violates the terms of writing the answer. We do not provide options that allow participants to leave the answers blank. Instead of leaving the answers blank, we allow participants to give a score of 0 to answer the question. Based on Figure 7, DP means data preprocessing. In addition to Table 7, invalid imputations were found in the 'Online Learning Experience' attribute. In the 'Online Learning Experience' attribute, the response choices given are 'Y' (yes) or 'N' (no). Based on observations, there was one participant who gave a response 'n'. We think that participants intended to give an 'N' response so that instead of removing one of these observations, we changed the response n to 'N'. Some other cases about the nonuniformity of answers are caused by the use of capital letters. In the one-hot encoding method, the difference in one character results in the vector being arranged not the same even though it produces the same information [23]. Invalid imputation values cannot be further processed so they are deleted from the dataset. The number of observations is now equal to 1435 observations, shrinking from the previous stage (erasing missing values) of 1441 observations.

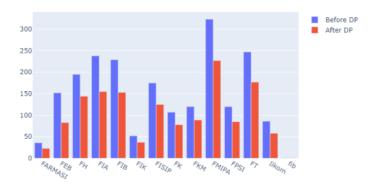


Figure 9: Comparison of the number of observations before and after data preprocessing

## 3.5. Post Observation

The post-observation phase aims to find out the number of observations after the data preprocessing treatment. Figure 9 is a comparison of the number of observations based on each faculty.

FMIPA is still the faculty with the highest number of observations and FIB remains the faculty with the fewest observations. Other faculties follow the same observation distribution. No faculty has a greater number of observations than other faculties after going through the data preprocessing stage. Based on this information, the data to be processed to the next stage can be said to have a valid observation distribution.

#### 4. Results and Discussion

The questionnaire consisted of three parts, i.e., category A measures the ability of students to manage their e-learning environment, category B measures interactions students with online teaching materials, and part category C measures interaction among students and instructors within their learning community during the e-learning process. Before calculating the average value of each part of the questionnaire, the categorization of the level of preparedness will be determined first. The categorization has a goal to find out whether all students from each faculty have a sufficient level of readiness in learning to use e-learning or whether there are students from one particular faculty who feel unprepared because of the factors based on the given questionnaire.

## 4.1. Cluster Evaluation

The k-means algorithm divides the set of N samples consisting of X (observations) into disjoint clusters Ck (observations that have entered into one cluster cannot enter into another cluster). mk is the centroid of each cluster. The value of mk is not the same as the actual observation value even though they (observation and mk) live in the same space. mk is an artificial point. The error in Figure 10 uses equation 2. The equation aims to minimize inertia (the distance of observation to centroids in one cluster) can be referred to as a within cluster sum-of-squares criterion.

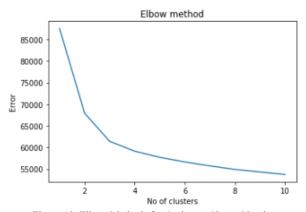
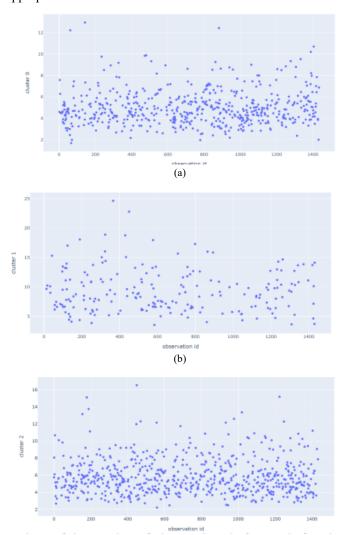


Figure 10: Elbow Methods for Optimum Cluster Number

The number of clusters is determined using the elbow method. This method requires human observation. The x-axis in Figure 10 is the number of clusters and the y-axis is the result of inertia calculation. Using the recommended elbow method, the number of clusters used in this study is equal to 3. Three Clusters obtained from the k-means algorithm are named cluster1, cluster2, and cluster3. Based on Table 8, the number of clusters with the most members is cluster2 and the number of clusters with the fewest members is cluster1. Visualization of the number of members in each cluster is given in Figure 11.

In Figures 11, the observation is closer to the coordinate point (x; 0) where  $x \in \mathbb{Z}$ . x represents the observation index. The range of observations is the same for all clusters from 0 to 1433 (the

number is not the number of observations but serves as an identity). The quality of the formed clusters is studied further by applying two distance thresholds. We chose 10 and 5 as the threshold. We assume both values are close enough to the centroid in each cluster. The distance of each observation that is less than or equal to the threshold value is calculated in each cluster. The number of observations in each cluster is given in Figure 12. Based on Figure 12,  $cluster_1$  has the least number of observations with the appropriate threshold distance.



(c)
Figure 11: Comparison of the number of observations before and after data preprocessing

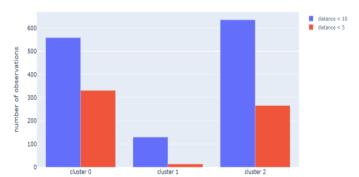


Figure 12: Comparison of the number of observations before and after data preprocessing

Table 8: Cluster Category Composition

Cluster	Number of Observations in Each
	Cluster
Cluster <sub>1</sub>	564
$Cluster_2$	206
Cluster <sub>3</sub>	665

Table 9: Cluster Composition

Category	Cluster										
	Cluster <sub>1</sub>	Cluster <sub>3</sub>									
A	7.88	6.79	8.77								
В	7.89	6.74	8.82								
С	8.10	6.76	8.96								

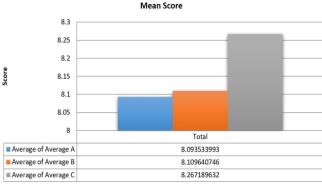


Figure 13: Mean Score for Category A, B and C

#### 4.2. E-learning Environment Readiness Level

To determine the categorization of these values, a k-means analysis is utilized. The results of the K-means analysis is presented in Table 9. The result suggests that the students' readiness is divided into three following categories:

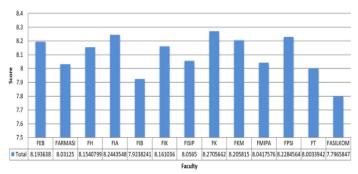
- not ready, with a k-mean value below 7.5.
- ready, with a value between 7.5 to 8.5.
- very ready, which has a value above 8.5.

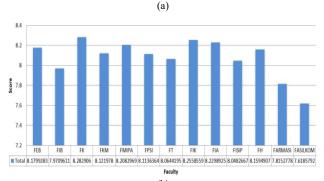
Based on the categorization levels of students' readiness to learn in the e-learning environment, the average value of each part of the questionnaire is calculated to determine the level of students readiness for each part. The mean scores are presented in Figure 13. The average score of category A is 8.093 out of 10, the average score of category B is 8,109 out of 10, and the average score of category C is 8.267 out of 10. As a result, participants are quite prepared in all three aspects of readiness.

To investigate further the differences of the students preparedness between faculties, the average scores of each part of the questionnaire was calculated for each faculty, as given in Figure 14(a), 14(b), and 14(c).

Figure 14(a) indicates that faculties having average scores above 8 are: Faculty of Economics and Business (FEB), Faculty of Psychology (FPSI), Faculty of Law (FH), Faculty of Administrative Sciences (FIA), Faculty of Nursing (FIK), Faculty of Social and Political Sciences (FISIP), Faculty of Medicine (FK),

Faculty of Public Health (FKM), Faculty of Mathematics and Natural Sciences (FMIPA), Faculty of Pharmacy (FARMASI), and Faculty of Engineering (FT). Faculty of Medicine has the highest scores of 8,271. Faculties that have mean scores below 8 are Faculty of Cultural Sciences (FIB) and the Faculty of Computer Science (FASILKOM). The average value for category A, management of e-learning environment, is above 8 (good) in some faculties, but for the FIB and the FASILKOM the student's perceptions toward their ability to manage an online learning environment need further improvement.





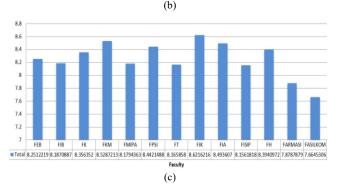


Figure 14: Mean Score for Category A, B and C for each Faculty

Similar to the mean scores for category A, Figure 14(b) depicts the mean score for category B. the Faculty having the largest mean score is the Faculty of Medicine, followed by faculties that have a mean score above 8: FEB, FKM, FMIPA, FPSI, FT, FIK, FIA, FISIP, FH. While the FASILKOM, FIB, FARMASI has a mean score of less than 8. The faculty that has the lowest mean score is the FASILKOM with a mean score of 7.6186. This fact is somewhat contrary to the fact that students of this faculty have high entrance test scores compared to other faculties, except the FK. In addition, students are directly exposed to subjects related to computer programming and mathematical foundations that are delivered by blended learning. One of the subjects is even done with intensive online collaborative learning. Delivery modes of

subjects in other faculties were mostly conventional with limited use of online interaction.

Figure 14(c) shows that the Faculty of Nursing (FIK) has the highest mean score of 8.6216, followed by FKM which has a mean score of 8.5287. Most faculties have mean scores above 8. The students of these faculties have a good level of preparedness. On the other hand, the Computer Science Faculty has the lowest mean score of 7.6645. The Faculty of Pharmacy also has low means scores on category C.

Category A on the questionnaire discusses managing e-learning environments. General conclusions that can be drawn based on the average value of each category in each cluster are the participants involved in the interaction with the questionnaire capable of carrying out e-learning environment management. Of all the faculties at UI, an interesting finding was the performance of the Faculty of Computer Science (FASILKOM) which consistently scored low average scores in three categories. This leads to two specific conclusions about FASILKOM's performance:

- The measurement metric used is not representative. The method used is the calculation of the average of each category for all clusters. Note that the average value is sensitive to noise. For example, there are observations that fill in too high a value compared to other observations, so the average value of clusters in each category also increases rapidly. The number of participants from FASILKOM is only about 5% of all participants, so the difference is that if there is no large value that is able to shift the average value of FASILKOM, then the performance of FASILKOM is also difficult to pass number 8 like other faculties.
- FASILKOM has its own e-learning system 2 that acts as a central academic interaction. The experience filled out in the questionnaire is the participant's experience with this e-learning system. The e-learning system not only offers students interaction with subjects but also presents the latest faculty announcements, discussion forums, interactions between users of e-learning systems, etc. We argue that the system is considered more complex than e-learning which prioritizes the collection of tasks and grading only.

## 4.3. MPKT Learning Progress towards Syllabus Suitability

Figure 15 shows the graph of the mean score for part B questions, namely  $B_{14}$  (MPKT learning is carried out following Learning Reference Unit),  $B_{15}$  (The task and learning task loads of MPKT is following semester credit (SKS)) and for part C questions namely  $C_{22}$  (MPKT lecturer is able to facilitate online learning well). Figure 15 shows the average score of MPKT learning conformity items with SAP given ( $B_{14}$ ) for each faculty studied. Based on the graph shows that FIA and FH have an average value for  $B_{14}$  above 8.5. FMIPA, FIB, FEB, FK, FPSI, FT, FIK, and FISIP have an average value for  $B_{14}$  above 8. Whereas the FASILKOM and FARMASI has average values for  $B_{14}$  respectively 7.344 and 7.938. This value has a considerable difference with other faculties which generally have an average value for item  $B_{14}$  more than 8.

This reveals that the conformity of MPKT learning with the Syllabus given is quite appropriate in some faculties indicated by the average value of item  $B_{14}$  has exceeded the value above 8, but the FASILKOM and FARMASI feels that the suitability between MPKT learning with the Syllabus given is not quite appropriate.

Therefore, at the Faculty of Computer Science and Faculty of Pharmacy, it is necessary to readjust the MPKT learning with the given syllabus.

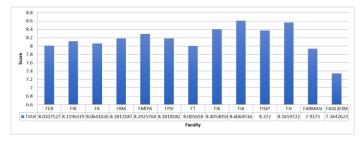


Figure 15: Mean Score of MPKT towards Syllabus

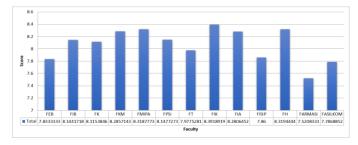


Figure 16: Mean Score Task and Online Learning

Figure 16 above shows the average score for the item suitability of the workload and MPKT learning load with the number of SKS ( $B_{15}$ ) for each faculty studied. Based on the graph above it can be seen that FMIPA and FIK have an average value for Task Load Suitability with Online Learning that is not too far away, FMIPA has an average value for item  $B_{15}$  (Matching Task Load with Online Learning) of 8.319 while FKM has an average the average value for item  $B_{15}$  (Matching Assignment to Online Learning) was 8.3392. Some faculties have an average value above 8, namely FIB, FK, FKM, FPSI, FIA, and FH, while other faculties have an average value below 8 such as the FASILKOM which has an average of 7.787 and Faculty of Pharmacy which has a value of the lowest average is 7.521.

According to the Figure 16, we can conclude that students of 5 out of the 13 faculties perceived that the task load and learning of MPKT were not enough according to the number of SKS MPKT, while the other faculties said that task load and learning process were by the number of SKS. This is indicated by the faculty's mean score of more than 8, but there are 5 other faculties with a mean score of less than 8.

## 4.4. Lecture's Readiness Perception

Figure 17 shows the average score related to the readiness of MPKT lecturers in facilitating online learning ( $C_{22}$ ). Based on Figure 17 shows that faculties that have an average  $C_{22}$  value above 8.5 for items are FIB, FKM, FPSI, FIK, FIA, and FH. Faculties that have an average score above 8 are FEB, FK, FMIPA, and FT. while other faculties such as FASILKOM, FISIP, and Pharmacy have an average value for  $C_{22}$  items ranging from 7 to 8. The faculty with the lowest average value for item  $C_{22}$  is FASILKOM which is 7.279. This revealed that on average students agreed that MPKT lecturers could facilitate online learning, but for the three faculties namely FASILKOM, FARMASI, and FISIP students still felt that MPKT lecturers were not good enough to facilitate online learning. Therefore, it is necessary to improve the quality of MPKT lecturers in facilitating online learning.

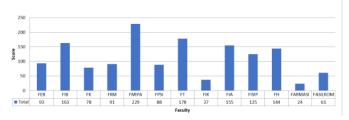


Figure 17: Lecture Readiness Score in Online Learning

#### 5. Conclusion

E-learning is a learning system that is increasingly needed today. Therefore, we conducted a first semester student questionnaire survey at the Universitas Indonesia environment in 2019. The three main aspects investigated: students' readiness to learn in an e-learning environment, the conformity of the MPKT syllabus to the learning process, and students' perceptions of MPKT teaching lecturer. Based on the data clustering using the k-means algorithm, we concluded the following.

- Students in each faculty is ready to learn in an e-learning environment. However, some students of the Faculty of Computer Science and the Faculty of Pharmacy require more additional time for preparation.
- Based on the average value of attribute B14 (MPKT learning is carried out following Learning Reference Unit). , most students stated that MPKT learning was in accordance with the syllabus except for students of the Faculty of Computer Science and Faculty of Pharmacy. The average value of B14 of Computer Science students and Pharmacy students are lower than 8.
- Evaluation of participant responses to answer students' perceptions of MPKT lecturers was conducted on question C22 (MPKT lecturer is able to facilitate online learning well). Most of the students think that MPKT lecturers are able to teach well except in the Faculty of Computer Science, Faculty of Pharmacy, and Faculty of Social and Political Sciences who think that the teaching ability of MPKT lecturers need to be improved. This conclusion is also in line with Figure 2, where the Faculty of Computer Science and the Faculty of Pharmacy are more competitive as compared to entering other faculties.
- The study shows, in general, the students perceive themselves as being ready to learn in the e-Learning environment, except for students in one of the faculties who have been very intense using technology in their learning, including computer-related courses such as coding and doing online collaborative learning.

In general, there is an interesting phenomenon. The Faculty of Computer Science which is expected to give a high score in this survey actually has a low score. We argue that this is caused by inappropriate measurement metrics and e-learning complexity factors owned by the Faculty of Computer Science affecting the behaviour of participants. In addition, intensive e-learning and computer-related courses exposure may contribute to the students' perception on their readiness.

#### 6. Recommendation

We propose future research that is expected to be able to discuss the readiness of teaching MPKT courses through in-depth discussion mechanisms both with students and MPKT expert

lecturers, measure the effect of the suitability of courses taken by students in the first semester along with MPKT courses, and an overview of the current situation of online learning in Universitas Indonesia.

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# Biodiesel Production from Methanolysis of Lard Using CaO Catalyst Derived from Eggshell: Effects of Reaction Time and Catalyst Loading

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## ABSTRACT

Biodiesel was produced from lard using a CaO catalyst derived from eggshells. The effects of catalyst loading and transesterification reaction time were investigated. The results revealed that the increase in yield of biodiesel occurred at all catalyst loading when the reaction time was increased. The optimal reaction time was obtained at 60 minutes. The results also indicated that there was an increase in yield of biodiesel when the catalyst loading was increased from 0.5% to 1%. Furthermore, increases in catalyst loading decreased biodiesel yields. The most optimum biodiesel yield of 92.69% was achieved when the reaction time, catalyst loading, methanol:oil molar ratio, reaction temperature, and pressure were 60 minutes, 1%, 6:1, 65 °C, and 1 atm, respectively. The FAME content in biodiesel product was 95.28%. The biodiesel obtained reflected a cetane number and heating value of 46.2 and 37.86 MJ/kg, respectively. Eggshell-derived CaO catalysts exhibited excellent reusability.

#### 1. Introduction

Biodiesel is currently being developed as an alternative fuel on account of its many advantages over diesel oil, which include nontoxicity, environmentally friendly, biodegradability, high cetane number, and low emission [1, 2]. Biodiesel is a renewable resource composed of a mixture of various FAAE (fatty acid alkyl esters). Biodiesel, as a renewable alternative energy, can be made from vegetable oils and animal fats as a source of raw materials [3, 4]. Biodiesel can be obtained by esterification or transesterification process. Esterification process is the reaction of FFA (free fatty acids) with alcohol to produce FAME (fatty acid methyl ester) and water [5]. Transesterification is a reaction between triglycerides that can be obtained from oil derived from plants or fats from animals with alcohol to produce FAME and glycerol as a byproduct [6, 7]. Esterification is carried out if the FFA content of the raw materials is higher than 2% [8, 9]. If the FFA content <1%, biodiesel synthesis is carried out by transesterification only.

Of the various types of vegetable oils, the most commonly used to produce biodiesel include rapeseed oil (in Canada), sunflower oil (in Southern Europe), soybean oil (in the United States), palm oil (in South Asian countries, especially Malaysia. and Indonesia), as well as castor oil (in India) [5, 10]. The utilization of animal fats as feedstock for biodiesel production has also been previously studied. Among the animal fats studied were lard, beef tallow, and fish oil [11, 12]. Compared to vegetable oils, biodiesel from animal fats shows several advantages, including high calorific value and cetane number [10]. However, biodiesel from animal fats also shows disadvantages, including high saturated fatty acid contents, plugging points and cold filter clouding point, which can cause problems during winter operations [11, 13].

Biodiesel synthesis from lard has been studied by several researchers [11, 13–18]. In [11] and [15], for example, the authors used KOH as a catalyst and produced biodiesel with FAME contents of 88.7% and 99.4%, respectively. In [18], the authors also used catalysts of 1.25% KOH and obtained a FAME yield of 96%. The biodiesel production from a mixture of soybean oil and lard using NaOH catalyst has been studied [13], which obtained a biodiesel yield of 77.8%. In [14], the authors investigated the transesterification of refined lard. The research was carried out in supercritical methanol. In this work, the transesterification process

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is carried out under reaction temperature conditions of 320-350 °C, reaction time of 5-20 min, methanol:oil molar ratio of 30-60, pressure of 15-25 MPa, and agitation speed of 0-1000 rpm. The results revealed a FAME yield of 89.91%. In [16], the authors explored the synthesis of biodiesel using immobilized C. antarctica lipase B as a biocatalyst. The biodiesel yield of 96.8% was obtained by a ultrasonic amplitude of 5 kHz, reaction time of 20 min, 1:4 molar ratio of fat:methanol and 6% (w/w of fat) catalyst level. Meanwhile, CaO as a catalyst has also been used in production of biodiesel by waste lard methanolysis [17].

In general, in the transesterification process, the researchers used a homogeneous catalyst in the biodiesel production from lard. The utilization of heterogeneous catalysts in the transesterification process, especially CaO, has not been widely developed by researchers. Calcium oxide is one of the most active and potential solid catalysts in the transesterification process. This catalyst can be reused, recyclable, inexpensive, non-corrosive, and environment-friendly; moreover, in methanol has low solubility, and a catalyst with high activity for the methanolysis reaction of oil [19, 20]. CaO can be obtained from calcination of waste shells, such as eggshells [21]. The utilization of eggshell as a catalyst in the production of biodiesel from lard has not been widely studied by researchers. Therefore, it is necessary to develop biodiesel production from waste shell, especially eggshells.

The aims of this study were to produce biodiesel from lard using CaO from eggshells as a heterogeneous catalyst, and to determine the effect of catalyst loading and transesterification reaction time. The characteristics of the biodiesel produced, including its density, cetane number, kinematic viscosity, and heating value, were then studied and compared with those of a biodiesel standard.

## 2. Experimental Methods

## 2.1. Materials

Methanol (99.9%, Merck) and lard were used as raw materials for biodiesel synthesis. Lard was purchased from a Johar market, Semarang, Indonesia. The reagent used for esterification was HCl (37%, Merck). CaO was prepared from eggshells obtained from restaurant waste around Tembalang, Semarang, Indonesia.

## 2.2. Catalyst Preparation

The eggshells obtained from the restaurant were rinsed using running water, and then cleaned with distilled water to eliminate dust and dirt. The clean eggshells were then dried in an oven (Memmert UN 55 B214.0281, Germany) at 105 °C overnight. Dry eggshells were crushed and calcined for 4 h in air in a Ney Vulcan muffle furnace (Vulcan Bench Top Furnace model D-550-240V) at 900 °C. The product obtained was CaO [21, 22] as a white powder.

## 2.3. Biodiesel Synthesis Using Esterification and Transesterification Process

Biodiesel synthesis was carried out by esterification and transesterification processes. Both processes were completed in a three-necked flask (Pyrex). This equipment was connected with a reflux condenser (Pyrex) and heater. Esterification aims to reduce the FFA content in lard. Methanol and oil were added to the three-

necked flask at 6:1 methanol to oil molar ratio. Thereafter, HCl amounting to 0.75% w/w of oil was added to the flask. The mixture was then stirred with a magnetic stirrer (Model No. SP131320-33 240V, Thermo Scientific) at 400 rpm while heating to 65 °C. Esterification was performed for 2 h. The esterification product was placed into a separating funnel and allowed to settle overnight. The product was then collected from the remaining methanol and acid catalyst.

The esterified lard was then reacted with methanol in a three-neck flask with methanol to oil molar ratio of 6:1. A number of CaO catalyst was loaded into the three-neck flask. Then, the mixture was reacted at 65 °C while stirring at 400 rpm. After the transesterification process was completed, the product was placed into a separating funnel (Pyrex) to be separated from the catalyst. The product was allowed to settle overnight to separate the biodiesel from excess methanol and glycerol. The glycerol at the bottom of the funnel was withdrawn, and the excess methanol in the top biodiesel layer was removed. Yield of biodiesel was determined by using (1);

$$Yield(\%) = \frac{\text{weight of biodiesel product } (g)}{\text{weight of lard } (g)} x 100\%$$
 (1)

Variables influencing the transesterification process, such as catalyst loading (0.5-7%) and reaction time (30-120 min), were also studied.

#### 3. Results and Discussion

## 3.1. Esterification Result

During biodiesel synthesis, raw materials with high FFA contents require a two-step process, namely esterification and transesterification [7, 8]. In general, lard has an FFA content higher that 1% [16]; in fact, the raw materials analysis showed that the FFA content of lard was 10.05%. Thus, esterification is needed to decrease the FFA content of the raw material. The esterification process can decrease the FFA content of lard to 1.36%. To produce biodiesel, transesterification is then carried out.

## 3.2. Biodiesel Production Via Transesterification

## 3.2.1. Effect of transesterification reaction time

The effect of transesterification reaction time on biodiesel yield was investigated. The reaction time is an important parameter in biodiesel production [8]. The effect of reaction time on biodiesel yield can indicate the costs involved in producing biodiesel [23]. Here, transesterification reaction times of 30, 60, 90, and 120 minutes were applied. The experimental results were shown in Figure 1.

Figure 1 presents an increase in yield of biodiesel at all catalyst loadings and reaction times of 30–60 minutes. At the reaction time of 30 minutes with 1% catalyst loading, the biodiesel obtained was only 75.3%. This shows that at the reaction time of 30 minutes, the transesterification reaction has not reached equilibrium. This means that not all reactants have enough time to interact both between reactants and with the catalyst, resulting in lower biodiesel. Biodiesel yield increased and achieved its optimum at reaction time of 60 minutes. The optimum biodiesel yield was 92.69%. The experimental results reveal that a reaction time of 30 minutes is insufficient to complete the transesterification process.

Furthermore, at the reaction time after 60 minutes, there was a slight increase in the yield of biodiesel and it became almost constant. The increase in biodiesel yield is not significant. These results indicate that a reaction time of 60 minutes is sufficient to produce an effective biodiesel production.

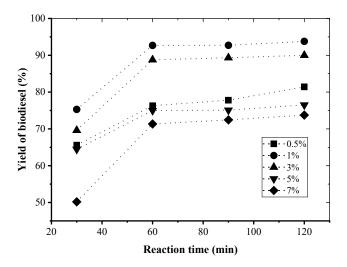


Figure 1: Effect of transesterification reaction time on yield of biodiesel under various catalyst loadings (methanol:oil = 6:1; P = 1 atm; T = 65 °C)

The study conducted by previous researchers [15] also found that the optimal reaction time for production of biodiesel from lard was 60 minutes. In this study, the biodiesel yield obtained in the transesterification step was 97.2% at a KOH concentration of 2% wt and the ratio of methanol to oil was 9:1. In [17], the authors used a CaO-based catalyst from piglet roasting and quicklime during biodiesel production from waste lard and obtained a yield of 97.6% within 60 minutes. This finding reveals that the average transesterification reaction time needed for biodiesel production from lard via conventional methods was 60 minutes. Meanwhile, biodiesel production using supercritical methanol required 15 minutes of reaction to achieved 89.91% FAME content [14].

## 3.2.2. Effect of catalyst loading

The effect of catalyst loading on the transesterification process was studied by varying the CaO contents to 0.5, 1, 3, 5, and 7% (w/w) of lard with 6:1 methanol to oil ratio for 1 h at 65 °C. The resulting yield of biodiesel were presented in Figure 2.

Figure 2 shows that biodiesel yields increase when catalyst loading is increased from 0.5 to 1%. Furthermore, the higher the catalyst loading, the lower the biodiesel yield. The high catalyst concentration causes the mixture in the reactor to become too viscous. This fact results in more mass transfer resistance and therefore, perhaps some of the catalysts remain unused, which in turn lowers biodiesel yield [24]. In this study, an increase in catalyst amount causes the formation of a slurry from the mixing of the catalyst and reactants. The larger the amount of catalyst added to the reaction system, the more viscous the mixture becomes. As a result, higher power consumption is needed during the stirring process. Increased viscosity due to slurry formation must be prevented because it causes yield of biodiesel to decrease. In order for this problem to be avoided, it is necessary to determine the optimum amount of catalyst loading. The increase

in viscosity can also cause a slight soap formation which hinders the reaction process resulting in a decrease in yield. The results reveal that the optimum catalyst loading in this study is 1%.

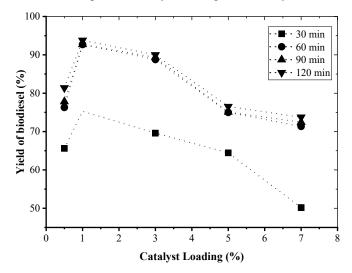


Figure 2: Effect of catalyst loading on biodiesel yield at various reaction times (methanol:oil = 6:1; P = 1 atm; T = 65 °C)

Works that have been done in previous studies also indicated the same results [11, 18]. In [11], the authors applied KOH as a catalyst. The concentration of KOH varied at 0.6%, 0.9% and 1.2%. The results showed that the optimum biodiesel product with a FAME content of 88.73% was achieved at 0.9% wt KOH with a reaction temperature of 60 °C, a methanol-lard mole ratio of 6:1, and a stirring speed of 600 rpm. Meanwhile, in [18], the authors performed the optimization of lard oil methanolysis using a potassium hydroxide catalyst. The results showed that the optimum biodiesel yield was 96.2% at the amount of catalyst 1.25% under the following conditions: reaction temperature of 60 °C, reaction time of 40 min, the molar ratio of methanol to oil was 6:1, and stirring speed of 250 rpm.

## 3.2.3. FAME content of the biodiesel product

Optimal biodiesel production occurs under a reaction time of 60 minutes and 1%wt catalyst loading; these conditions produce an optimum biodiesel yield of 92.69%. The biodiesel product produced at these optimum conditions was analyzed using GC-MS (gas chromatography–mass spectrometry) (QP2010S SHIMADZU, DB-1 column) to determine its composition, and the results are presented in Table 1. The biodiesel obtained contained approximately 24 compounds, 15 of which were methyl esters.

Table 1: Composition of the biodiesel product

Peak	Retention time	Composition (%)	Name						
1	20.276	0.02	Decanoic acid, methyl ester (CAS)						
2	26.907	0.19	Dodecanoic acid, methyl ester (CAS)						
3	32.676	0.95	Tetradecanoic acid, methyl ester (CAS)						
4	35.299	0.04	Pentadecanoic acid, methyl ester (CAS)						

5	37.186	0.18	9-Hexadecenoic acid, methyl ester, (Z)- (CAS)
6	37.312	0.67	9-Hexadecenoic acid, methyl ester, (Z)- (CAS)
7	38.035	22.08	Hexadecanoic acid, methyl ester (CAS)
8	38.778	0.03	Pentadecanoic acid (CAS)
9	39.658	0.09	9-Octadecenoic acid (Z)-, methyl ester (CAS)
10	39.914	0.19	Heptadecanoic acid, methyl ester (CAS)
11	41.888	11.07	9,12-Octadecadienoic acid (Z,Z)-, methyl ester (CAS)
12	43.118	53.75	9-Octadecenoic acid (Z)-, methyl ester (CAS)
13	43.634	5.47	Octadecanoic acid, methyl ester (CAS)
14	44.198	0.05	9-Hexadecenoic acid, methyl ester, (Z)- (CAS)
15	45.396	0.18	Methyl arachidonate
16	45.776	0.16	7,10,13-Eicosatrienoic acid, methyl ester (CAS)
17	46.186	1.95	Tridecanedial
18	46.796	0.37	Eicosanoic acid, methyl ester (CAS)
19	49.475	0.14	5,8,11,14-Eicosatetraenoic acid, ethyl ester, (all-Z)- (CAS)
20	49.773	1.16	Di-(9-octadecenoyl)-glycerol
21	50.414	0.65	Hexadecanoic acid, 2-hydroxy-1- (hydroxymethyl) ethyl ester (CAS)
22	53.237	0.05	3-(Dideuteromethoxymethoxy)- 2,3-Dimethyl-1-Undecene
23	54.075	0.48	9-Octadecenoic acid (Z)-, 9- octadecenyl ester, (Z)- (CAS)
24	69.515	0.09	Cholest-5-en-3-ol (3.beta.)- (CAS)
		100.00	

According to Table 1, the FAME content in biodiesel produced from lard is 95.28%. This result is slightly lower than the standard purity of biodiesel according to EN 14214 [25] which is 96.5%, but higher than the previous studies [13]. In [13], the authors obtained a biodiesel yield of 47.2% with a purity of 92.0% under a reaction time of 3 h and a yield of 66.2% with a purity of 95.7% under a reaction time of 5 h. The findings thus far indicate that lard is a potential feedstock for biodiesel production because it can produce large amounts of FAMEs.

## 3.2.4. Characteristics of the biodiesel product

Density, kinematic viscosity, cetane number, and heating value are important properties in biodiesel. These properties indicate the quality of the biodiesel fuel so that it will affect the utilization of this fuel. Density and kinematic viscosity directly influence the atomization process during combustion. Meanwhile, the ignition quality of the fuel is evaluated using a cetane number. Heating value is also known as gross calorific value. This property is commonly used to determine the energy content of fuels and their efficiency. The characteristics of the biodiesel obtained at optimum conditions are shown in Table 2.

Table 2 shows that the biodiesel product obtained has a density of 0.860 g/cm3. In the combustion process, a certain amount of fuel is injected into the combustion chamber. The amount of fuel

injected into the combustion chamber is influenced by the density of the fuel. Likewise, the air-fuel ratio is influenced by the density of the fuel. In the same volume, a denser fuel contains a greater mass. It means that a high density contains a high mass. Meanwhile, the fuel injection pump measures fuel by volume rather than by mass. Therefore, if the fuel density is too high it will affect the performance of the injection pump, as a result the combustion process becomes incomplete. The density obtained in this study has met biodiesel standards with the minimum standard of density being 0.860 g/cm3 and a maximum of 0.900 g/cm3.

Table 2: Composition of the biodiesel product

Fuel property	Units	Standard	Method	Experimental values
Density	g/cm <sup>3</sup>	0.860 to	EN ISO	0.860
(25 °C)		0.900	3675 [26]	
Kinematic	mm <sup>2</sup> /s	1.9 to 6.0	ASTM	4.48
viscosity			D445-19	
(40 °C)			[27]	
Cetane	_	47 (min)	ASTM	46.2
number			D613-18a	
			[28]	
Heating value	MJ/kg	39.72	ASTM	37.86
			D240-19	
			[29]	

Table 2 indicates that the kinematic viscosity of the biodiesel product obtained in this study is between the minimum and maximum standards of biodiesel. Viscosity is an important parameter of the biodiesel fuel produced. Viscosity affects the quality of atomization [4]. High viscosity can lead to poor atomization process. The viscosity of the fuel also affects droplet size. High viscosity has the potential to produce larger droplets at the time of injection so that the atomization process is disturbed, as a result of which the spraying becomes poor. Poor atomization results in poor combustion which increases exhaust fumes and fuel emissions. Fuels with high viscosity also result in the need for more energy to pump fuel and can cause deposits in the engine. The kinematic experimental value of the viscosity produced in this study was 4.48 mm²/s. This value is still below the maximum value required by the ASTM D445-19 specification (6.0 mm²/s).

The cetane number, defined by ASTM D613-18a, is a measure of the auto-ignition delay time of the fuel. Diesel engines desirable high cetane numbers. A higher cetane number results in a shorter time between ignition and initiation of the fuel injection. The high cetane number also ensures the engine is started and running properly and smoothly. In contrast, a low cetane number causes incomplete combustion which tends to increase gas and particulate emissions which in turn result in air pollution. The cetane number value generated in this work is 46.2. This cetane number is slightly lower than the minimum biodiesel standard required, which is 47. This is probably due to the double bonds of fatty acid compounds. Compounds with double bonds can cause a lower cetane number [30]. The results of GC-MS analysis show that the biodiesel product obtained contains several compounds with double chains, such as 9,12-octadecadienoic acid and 9octadecenoic acid, which could reduce its cetane number.

Table 2 also reveals that the heating value of the biodiesel obtained in this study is 37.86 MJ/kg. The heating value describes

the amount of heat produced from the fuel combustion with oxygen [4]. At the initial temperature, this combustion produces CO<sub>2</sub> and H<sub>2</sub>O. The higher the heating value, the less the amount of fuel needed to produce combustion heat. Thus, the higher the heating value, the more efficient the use of fuel. Increasing the amount of carbon in the fuel molecule will increase the heating value of the fuel. The increase in heating value is in line with the increasing ratio of carbon and hydrogen to oxygen and nitrogen [4]. The heating value of the biodiesel product obtained in this work is approximately 4.68% less than that of biodiesel standard and 11% less than petrodiesel, which has a heating value of 42.7 MJ/kg.

#### 3.3. Catalyst Reusability

One method to determine the stability of a heterogeneous catalyst is to test the recyclability of the catalyst. The reusability of the catalyst was carried out in conditions where the transesterification process produced optimum biodiesel yield, namely the reaction temperature of 65 °C, the mole ratio of methanol: lard of 6:1, the catalyst loading of 1% and the reaction time of 1 h. The catalyst that has been used in each cycle was separated by filtering and then washed with methanol to remove adsorbed material. The catalyst was then recalcined at 900 °C for further use. The results of the catalyst reusability were shown in Figure 3.

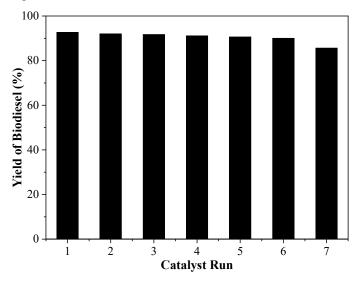


Figure 3: Effect of catalyst reusability on biodiesel yield (methanol:oil = 6:1; P = 1 atm; T = 65 °C; catalyst loading = 1%, reaction time = 60 min)

Figure 3 shows that the biodiesel yield decreases with increasing catalyst use cycles. Nevertheless, the catalyst can be reused after six consecutive runs with excellent activity in the lard transesterification reaction for biodiesel production. The biodiesel yield obtained was still above 90%. However, in the seventh run the biodiesel yield was found to have decreased below 90%, which was 85.67%. The decrease in biodiesel yield after each run may be due to the blocking of the active sites on the catalyst surface by the deposition of unreacted oil, biodiesel or glycerol [24]. These results indicate that the CaO catalyst derived from eggshells has a high potential to be used as a catalyzing for biodiesel production with good reusability.

#### 4. Conclusion

Biodiesel can be obtained from lard in high yields. The reaction time of transesterification required to obtain biodiesel is only 60 minutes with 1%wt catalyst loading. The biodiesel yield produced from this study was 92.69% with the FAME content was 95.28%. The fuel properties of biodiesel products that meet the established standards are kinematic viscosity and density. Meanwhile, the heating value and cetane number obtained in this work are slightly lower than those of the biodiesel standard. In the transesterification process, the CaO catalyst derived from eggshells is able to maintain its catalytic activity after being reused 7 times. The results generally prove that biodiesel synthesis from lard using a heterogeneous catalyst, specifically CaO from eggshell, is an acceptable strategy.

## **Conflict of Interest**

The authors declare no conflict of interest.

#### Acknowledgment

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## **SEA WAF: The Prevention of SQL Injection Attacks on Web Applications**

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## ABSTRACT

The security of website application has become important in the last decades. According to the Open Web Application Security Project (OWASP), the SQL Injection is classified as one of the major vulnerabilities found in web application security. This research is focused on improving website security in dealing with SQL Injection attacks by stopping, monitoring, and dividing types of SQL Injection attacks using the features provided by the proposed Web Application Firewall (WAF). The architecture is designed to detect and prevent some types of SQL Injection attacks, including Tautologies, Logically Incorrect Queries, Union Queries, Piggy Backed Queries, Stored Procedures. For the testing scenario, this experiment uses an application that has become an industry standard in identifying and validating security holes on a website. The result of this research is that the proposed system is able to increase the website security from SQL Injection.

## 1. Introduction

The growth of technology has been evolved tremendously in many aspect. One of the examples is the World Wide Web evolve from 1.0 to 6.0 [1]. It shows that this evolution also needs to improve the web security. Nowadays, cyber criminals have exploited the COVID-19 pandemic situation to launch a highly sophisticated cyberattacks in every industry. In the first quarter of 2020 (Q1 2020), even 8.4 billion records have been revealed [2]. Data breaches frequently occur at various companies, ranging from small-scale companies to large-scale companies such as eBay, TJX Companies, Inc., Uber, JP Morgan Chase, Sony's PlayStation Network, Home Depot, Adobe, and many others [3]. Those companies use the web applications and web services that can be accessed online, and their application are also exposed to the public. Most web attack target the vulnerabilities of web applications [4].

OWASP (Open Web Application Security Project), a non-profit foundation that works to improve software security, has announced the top 10 Web Application security risks. Based on these data. It is further stated that the highest level of security risk in web application is injection [5]. Those injections can occur when some suspicious data is sent by a command or query. Injection consist of SQL (Structured Query Language), NoSQL, OS (Operating System), and LDAP injection. As one of the common injections, SQL Injection is to cheat the server to execute malicious SQL commands like CRUD (Creating, Reading,

Updating, Deleting) by inserting SQL commands into the query string of Web form submission or input domain name or page request [6], [7].

There are several types of SQL Injection including Tautologies, Logically Incorrect Queries, Union Queries, Piggy Backed Queries, Stored Procedures [8], [9]. Tautologies is an attack to produce TRUE condition by using '=' (equal) to the query. This type of SQL injection can bypass the authentication page and get the extracted data. The next type of SQL Injection is Logically Incorrect Queries. This attack tries to gather information about the database by injects query with type mismatch, syntax error or logical errors. This attack will generate an error message with some useful debugging information. While for Union Queries is an attack to combine two or more queries by using UNION syntax. They used the 'union' keyword to combine the original query and injected query and get some information from database. Piggy Backed Queries is an attack to inject additional queries to the original query. For this injection, the attacker tries not to modify the query, but they execute multiple queries which may lead to Database exploitation. The last type of SQL Injection is Stored Procedure. Stored Procedures is an attack execute or create stored procedure in database. This will result in remote commands and a denial of service.

This paper contributes to detecting 5 types of SQL injection attacks, including: Tautologies, Logically Incorrect Queries, Union Queries, Piggy Backed Queries, Stored Procedures. This paper also contributes to the development of a web-based-

application that can block the attacker's IP either manually or automatically, and an additional map feature that can show the number of attacks from various countries based on their IP addresses. In addition to increasing security, this could benefit the SecOps (security operations) in analyzing SQL Injection attacks.

#### 2. Recent Work

Several works have been done to prevent the attacks on SQL injections. In 2020, Hlaing and Khaing presents an approach which detects a query token with reserved words-based lexicon to detect Structured Query Language Injection Attacks (SQLIA). The proposed system is done by using two approaches, which are: creates lexicon and tokenize the input query statement and each string token was detected to predefined words lexicon to prevent SQLIA. Based on the experiment conducted, the proposed system is able to provide a successful prevention from various malicious query for injections [10].

Another research comes from [11] the authors introduce the principle of SQL injection attack: The main form of SQL injection attack, types of injection attack and how to prevent SQL injection. In general, there are several types of SQL injection attacks: the escape character is not filtered correctly, incorrect type handling, vulnerabilities in database servers, blind SQL injection attack, conditional errors, conditional response, and time delay. They also proposed some codes to prevent SQL injection.

In [12], the authors analysed some methods of detecting and preventing the SQL injection attacks such as AMNESIA, SQLCHECK Approach, CANDID, Auto-mated Approach, WASP, Swaddler, Tautology Checker, WebSSari and Ardilla. Based on the research conducted, it can be implied that the structure of developing web application must be considered carefully to avoid various types of SQL injection attacks.

In another study, [13] the author proposed a secure coding approach that can be used by the developer for the prevention of SQL injection attacks to secure their application. They focus the research for prevention of SQL injection attack on: Input and URL validation, data sanitization, prepared statement (or PDO) for query execution, Query, and session tokenization. The result of the proposed research proved to be very effective and efficient in preventing different types of SQL injection attacks.

In 2019, the authors explained, detected, and described the various risk prevention mechanism Injection from the top ten vulnerability risk of OWASP, including, SQL Injection, Broken Authentication, Sensitive Data Exposure, XML External Entities, Broken Access Control, Security Misconfiguration, Cross-site Scripting, Insecure Deserialization, Using Components with Known Vulnerabilities, and Insufficient Logging and Monitoring [14]. They also explained how the attacker identify the vulnerability code and describe some injection risk prevention methods in the web application.

## 3. Proposed Method

The proposed web application firewall aims to detect and prevent the SQL injection attacks. Several types of SQL injection attacks that can be detected by the proposed system are tautologies, piggy-backed, stored procedures, union query and logically incorrect query. The architecture designed of proposed web application firewall uses Server Resident (or Embedded WAF), where the firewall installed on the host executing the web server [15]. This architecture places the WAF on the server, as it can be seen at Figure 1.

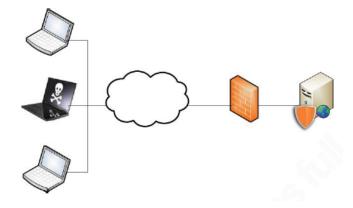


Figure 1: Server Resident Architecture

Based on the Figure 1, the WAF represented by the shield, installed on the protected server. By applying this topology, WAF can protect clients that runs the web service from SQL injection attacks. Figure 2 represents the server resident architecture applies on the proposed system (SEA WAF).

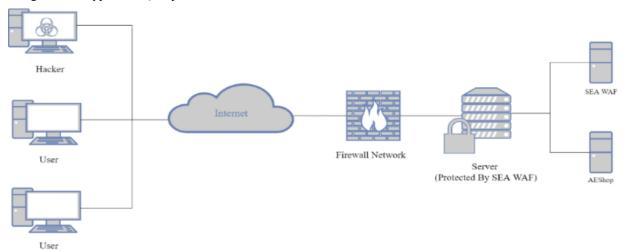


Figure 2: SEA WAF Architecture

The architecture of the proposed Web Application Firewall can be seen at Figure 2. Based on the architecture, firstly, the user/hacker uses the internet connection to access the website the goes through the network firewall and after that, the server will receive the requests from the user/hacker. When a request comes into the server, the request will be filtered first by the proposed firewall (SEA WAF). Furthermore, the SEA WAF will filter the 5 different types of SQL Injection attacks, which are: tautologies, piggy-backed, stored procedures, union query and logically incorrect query. If the request is marked as safe from the 5 types of SQL injection attacks that have been mentioned before, then the request will be continued to the client web service. However, if the request is marked as dangerous, then the request will be dropped, and a blocked message will be appeared. Some of the features that available in the SEA WAF application, including view a list of visitor requested on the website, remove the attacker from the blocked list, check the attack state based on the attacker's IP address, manually block the attacker, change the safe request to unsafe request according to the user, automatically block the attacker based on the number of attacks carried out, set up the activation of SEA WAF and manual setting for blocking the attacker.

To find out if the proposed web application firewall can prevent the SQL injection attack, this research use an e-commerce website that build with PHP Laravel Framework called AEShop as targeted website. AEShop is an online website that uses a concept such as a department store with a one stop fashion theme. This online shop offers various types of clothing in both of male and female categories. For the test scenario, the SEA WAF is installed on the AEShop website using the burp suite application [16] to check if the proposed system is capable of handling the SQL Injection attacks. To provide a brief overview of the existing WAF applications, this paper also conducted a feature comparison that handles SQL Injection attack problems, with the application comparison including CloudFlare and Barikode WAF.

## 4. Experimental Result

In this section we compare two Web Application Firewall. CloudFlare (https://cloudflare.com) and Barikode (https://ethic.ninja). CloudFlare (Figure 3) is a Content Delivery Service that use as Web Application Firewall as well. CloudFlare sits in the middle between domain and web hosting. CloudFlare uses a set of rules to filter and monitor HTTP traffic between web applications and the Internet. As a third-party intermediary for the domain and web hosting, CloudFlare also plays a role in minimizing the threat such as Brute Force Attack, Cross-site Scripting, and SOL Injection as well [17]. In this research we will focusing on SQL Injection threat. CloudFlare only prevents certain SQL Injection, Tautologies, Logical incorrect and Piggy backed queries.

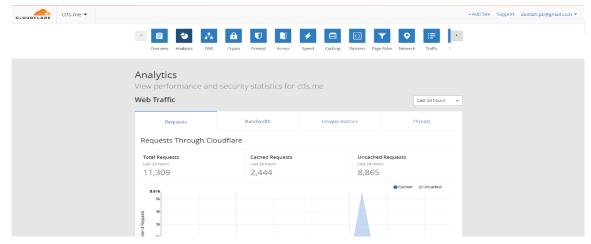


Figure 3: CloudFlare Admin Panel

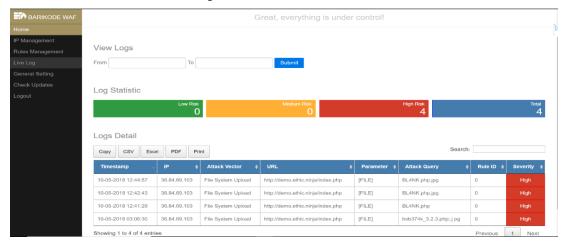


Figure 4: Barikode WAF Admin Panel

The second app Barikode WAF (Figure 4) is a website-based firewall that guard both public and internal websites (ERP, sisfo, etc.). Barikode has the ability to detect attacks by hackers early, monitor live traffic, and detect malicious scripts (shells / backdoors) that have been planted by hackers [18]. Barikode WAF can be install on any CMS or PHP Framework such as Laravel, CodeIgniter, Wordpress, Joomla, etc. In the security area, Barikode WAF can prevent threat like SQL Injection, XSS, local file inclusions, and remote code execution. For the SQL Injection threat Barikode WAF only cover Tautologies and Logical Incorrect Queries.

Table 1: Attack Type Comparison Result

Attack Type	CloudFlare	Barikode WAF
Tautologies	~	<b>✓</b>
Logically Incorrect Queries	~	<b>~</b>
Piggy Backed Queries	<b>~</b>	
Union Queries		
Stored Procedures		

Based on the Table 1, the CloudFlare and Barikode WAF applications only detect the tautologies, logically incorrect queries and Piggy backed queries Injection (Piggy backed queries only

works for CloudFlare application). While for the union queries and stored procedures injection, both CloudFlare and Barikode WAF applications are unable to prevent these two types of attack. Therefore, the SEA WAF application is designed to be able to detect and prevent five types of SQL Injection attacks, which are: Tautologies, Logically Incorrect Queries, Piggy Backed Queries, Union Oueries and Stored Procedures.

#### 5. Result and Discussion

The result of this research is a web application firewall called SEA WAF that can prevent SQL Injection. SEA WAF have several web pages to help administrator to manage the data. After user login, SEA WAF will display a dashboard (see Figure 5) containing important things including five types of SQL Injection attacks with a total of attacks from each type of SQL Injection, a list of five IP addresses based on the highest number of accesses, and then a box containing the name of the country and the total attacks received based on sending attacks from the IP address location. Then finally there is a line graph box that contains the number of attacks received by websites that have been accumulated for each month.

As can be seen in Figure 6 regarding IP management page, there are IPs that have attacked the website and were blocked by SEA WAF. There is a function for manual blocking on this page by entering the IP address that is suspected of carrying out the attack and determining the blocking period by pressing the block button. User can also see the country from their IP address and delete IPs that have been blocked so they can re-access the website.

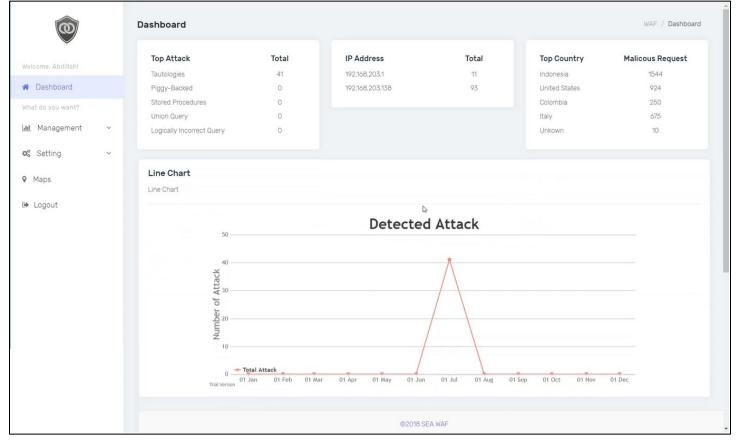


Figure 5: Dashboard

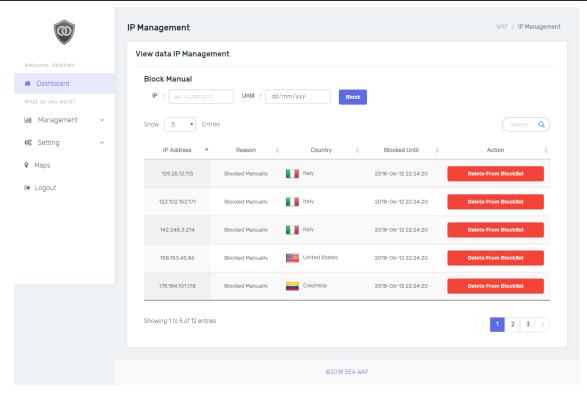


Figure 6: IP Management

Based on the Figure 7 (Log Management page), user can see log of each activity of the targeted web. There are several information about the activity including HTTP method, URL, Query String, IP Address, and Detection. If the activity categorized as one of the SQL Injection attacks, then it will be marked "NOT SAFE: [SQL Injection Type]". User also can mark as safe, mark as malicious, or block the IP address.

The world map page shows the map with number of attacks based on the location of the IP address (Figure 8). If the user hovers the cursor to the map area, the name of the country and the total number of attacks the website has received from that country will appear. This map categorized attack by level of risk, from No Risk/Clear Risk (Green colour) to High Risk (Red colour).

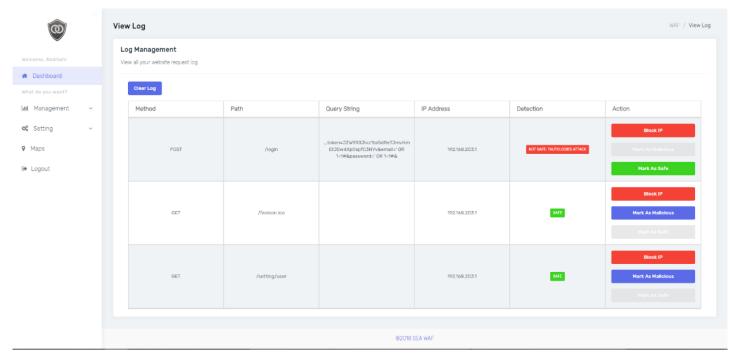


Figure 7: Log Management



Figure 8: World Map

## 6. Testing

As part of the research, testing is important activity to see the result of the method. This research uses an e-commerce web called AEShop as targeted web. Based on Figure 9, we can see the web have an URL webdummy.test and it view kind of products.

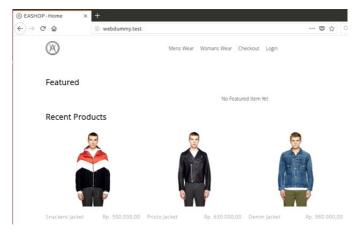


Figure 9: AE Shop

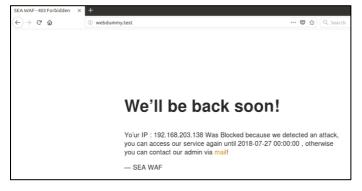


Figure 10: Blocked Message

Then if there is SQL Injection attack from the user, SEA WAF will detect and block it automatically. Then the IP address of the user will be blocked, and user will get the block message (See Figure 10). User cannot access the web until admin remove the block or the block is expired.

By using the burp suit application, the functionality of the SEA WAF application can be seen whether it is able to identify and block SQL injection attacks. The following Table 2 shows the application testing in blocking SQL Injection attacks.

Table 2: SQL Injection attack testing

No	Condition	Result
1	A tautologies-type SQL Injection attack occurred on the AEShop website	The SEA WAF application detect and block the tautologies-type SQL Injection attack
2	A piggy-backed-type SQL Injection attack occurred on the AEShop website	The SEA WAF application detect and block the piggy- backed-type SQL Injection attack
3	A stored procedure-type SQL Injection attack occurred on the AEShop website	The SEA WAF application detect and block the stored procedure-type SQL Injection attack
4	An union-type SQL Injection attack occurred on the AEShop website	The SEA WAF application detect and block the union-type SQL Injection attack
5	A logically incorrect query- type SQL Injection attack occurred on the AEShop website	The SEA WAF application detect and block the logically incorrect query-type SQL Injection attack

Based on the Table 2, the SEA WAF application is able to identify and block five types of SQL Injection attacks, including Tautologies, Logically Incorrect Queries, Piggy Backed Queries, Union Queries dan Stored Procedures. The comparison with the other applications (CloudFlare and Barikode) can be seen in Table 3.

Table 3: SQL Injection attack testing

Attack Type	CloudFlare	Barikode WAF	Proposed Application (SEA WAF)
Tautologies	<b>~</b>	<b>~</b>	<b>~</b>
Logically	<b>✓</b>	<b>✓</b>	<b>✓</b>
Incorrect			
Queries			
Piggy Backed	<b>✓</b>		<b>✓</b>
Queries			
Union			<b>✓</b>
Queries			
Stored			<b>✓</b>
Procedures			

As can be seen in Table 3, the proposed application can detect all five types of SQL Injection attacks, while for the other applications (CloudFlare and Barikode), it can only detect certain types of SQL Injection attacks.

#### 7. Conclusion and Future Work

The growth of digital brings increase in web application, as well as the web attack. The security of the web needs to be improved, especially in SQL Injection attack that is the top risk security. SEA WAF bring the solution to secure the web from 5 type of SQL Injection attack automatically. Other features can help administrators to add more security manually such as block by IP or mark any suspicious traffic by Mark as Malicious. With simple and easy to use interface can help administrator or even the normal user to manage the security easily. For future research, this application needs to add more features like notification system to administrator, reporting, and expand for more varieties of injection attacks, such as NoSQL, OS (Operating System), or LDAP injection.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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# Development and Improvement of Web Services Selections using Immigrants Scheme of Multi-Objective Genetic Algorithm

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## ABSTRACT

Quality of service is a significant part of formulating a composing of web services to satisfy the user's request, especially when several services exist and have been implemented in the same field and functionality. The selection process of web services among many options can be taken based on the quality of service considerations, fitness parameters, multiple objectives, and constraints. Moreover, some non-functional factors such as quality of service indicators such as integrity, cost, availability, reliability, security, and response time. Several composite services are required to achieve the user's requirements. This paper presents an integrated approach based on immigrant schemes and multi-objective genetic algorithm (ISMOGA) to specify and maintain the diversity of composite services more efficiently. Research experiments evaluate the performance of elitism-based ISMOGA based on different probabilities of immigrant mutation to produce an adaptive mechanism and to improve the performance in the dynamic optimization problem. The proposed method is compared to the standard technique of genetic algorithms and multi-objective algorithms. The experimental results show that ISMOGA outperforms other algorithms and improves the searching process. Moreover, the proposed algorithm can quickly adapt to the different resources and environmental changes as well as increases the high-quality solutions to satisfy OoS requirements in different configuration networks and communications channels.

#### 1. Introduction

Distributed services based on systems and functions targeted in several stages of implementation and deployment have differences in non-functional features related to availability, reliability, response time, and performance are used as measures tools of Quality of Service (QoS) [1]. There are several selections to substitute each service with others when a user is mapping a service chain to a specific one by using a request and a response method.

Decision selections affect the behavior of workflow events assigned to QoS that require the deployment phase not to be chosen randomly. The selections should be considered according to QoS requirements such as security process, commercial integrity, main objectives, and constraints. The main challenge is the selection problem of the QoS.

be represented by different types of optimization methods. The QoS of hybrid web services were used in different fields such as business, academic, transport, monitoring, exchange information, service registering, and web services industrial.

The OoS-based web service contains many challenges that can

The hybrid web services and location systems introduce a set of advantages related to the mobile application and customers to get benefit information about scheduling problems, resource allocation, and analysis data to retrieve essential and useful information to customers [2]. GPS and GPRS systems in mobile phone and web service applications are used to support location-based services for providing high-quality services. The location-based services are implemented via Google Web Service. GPS System is proposed to provide a high scale of QoS for web services [3]. Creating a web service is an attractive feature of web services that have been integrated into existing web services to

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create a new value-added set of web services to meet user needs and customer requirements.

Web services architectures can be used as a functional application to be implemented in developing composition web service programs. A service application can be integrated into a single process that is included as a set of web services applications to run automatically together. The process of developing technologies to create compositions of web services from many candidate services is a significant cost and time-consuming.

The solution to creating composition problems based on multi-objective characteristics is evolutionary computing. Therefore, researchers in [4] proposed applying Multi-Objective Genetic Algorithms (MOGA) for optimizing service quality using effective solutions. Researchers focus on the main vital QoS issues that rely on web services as follows.

- Web services problems can be increased when creating a composite service with individual services used by external providers.
- QoS problems can arise when using cloud services that are part of hybrid cloud services to construct composite web services.
- QoS problems can arise when scheduling and resource allocation are used in multiple objectives of QoS for web services systems.
- Scheduling composite web services with multi-objectives is very complicated. Scheduling results could be sophisticated and inaccurate with respect to the QoS of web services.
- Planning and organizing composite web services will be very hard. The number and size of composite web services increase the problem.

In the general perspective and according to the research theory of composite web services, the complex problem is related to a scheduling problem, resource allocation, and QoS attributes, so the problem, in this case, is NP-hard problems.

MOGA is used to generate acceptable solutions to optimize composite problems when the search space cannot be determined efficiently using methods of traditional optimization, such as heuristic methods. MOGA operates on an individual's population, for each population could be generated as a possible solution for the optimization problem. Individuals are evaluated by applying their fitness function [5]. The fitness level is used to indicate how well a population individual can be solved the optimization problems [6]. Researchers develop and enhance web service technologies that can provide a way to use various applications based on web service composition [7].

This paper aims to achieve web services based on the highest level of quality to satisfy multi-objective QoS-based constraints and reduce response time at the lowest cost and maximum reliability. Besides, the quality criteria of web services will be optimized at the same time. Moreover, this study focuses on how to apply the proposed ISMOGA algorithm to complex web services. It can be used to develop and improve service quality based on dynamic web optimization problems to increase throughput and reduce execution time and costs.

#### 2. Literature Review

In [8], the authors proposed an algorithm to ensure that software distribution providers are able to manage the dynamic requirements of customers. Besides, they suggested building a map of customer demands to meet various levels of infrastructure in homogeneity and heterogeneity systems. Scheduling mechanisms are designed and implemented to ensure that the scheduling mechanism determines, which type of VM can be initiated to incorporate the heterogeneity of VMs. The approach did not consider the service discovery process, but rather suggested methods of allocating resources to software as a service (SaaS) providers to reduce costs of infrastructure and service level breaches.

Several solutions related to the service selection problem have been formulated in [9]-[11]. This problem consists of locating the group of concretizations to satisfy all QoS constraints that are required by customers.

In [9], a new approach uses Genetic Algorithms (GAs) was proposed to identify a collection of concrete services to restrict abstract services and workflow stages of a composite service to perform QoS constraints established in the service-level agreement (SLA). This approach aims to optimize the function of OoS parameters. The authors did not determine the necessary number of resources selection while the service discovery is discarded in the mapping resource selection. Authors in [10] have proposed a service selection approach without determining the resources set to run the selected services to satisfy the QoS restriction and constraints, therefore the proposed research is not achieved in the services of cloud computing. An optimization evolutionary multi-objective related to service composition as a framework has been proposed in [11]. The proposed framework illustrates a service deployment model to apply two multiobjective genetic algorithms: Extreme-E3 (X-E3) and E3-MOGA. These algorithms have been produced a set of Pareto solutions to satisfy SLAs of service compositions. X-E3 and E3-MOGA locate the number of instances for each concrete selected service to satisfy a certain SLA during the workflow definition and a series of abstract services.

## 3. Genetic Algorithm

A standard Genetic Algorithm (GA) is a search heuristic of natural selection based on the fittest of individuals. GA has a set of parameters such as a population and candidate solutions, called individuals or creatures. The optimization problems of a genetic algorithm are the better solutions based on a fitness function. The candidate solutions have a set of genotypes or chromosomes, which are mutated. The population individuals of the genetic algorithm can be represented as concrete services. Therefore, the selection individual problem represents a candidate of abstract service. Fitness function is an evaluation measure of a genetic algorithm to select population individuals to get more evolution and feasible solutions of the composite web services [12].

The optimization problems of GA are defined as a constrained and dynamic optimization problem to select the highest QoS of composite web service, the customer's preferences, and to ensure

that a composite web service satisfies the cloud customer resources to guarantee the QoS constraint. This paper uses the MOGA algorithm to solve multi-constraint problems and to apply immigrant schema based on MOGA to produce feasible solutions. It is used to achieve high quality after each change as well as to satisfy all required constraints.

## 3.1. Genetic Algorithm steps

Five steps are considered in a genetic algorithm:

- Creating an initial population randomly, which consists of a set of individuals according to the available data that must be resolved.
- The fitness value is computed for each individual and then compared to the best fitness value to replace the best value in case the obtained fitness value is better than the previous value.
- Selecting the fittest individuals based on their fitness scores.
   The individual's migration is performed based on fitness values.
- Crossover processes are performed on parents, which leads to the generation of new individuals.
- The mutation operator is applied randomly to one of the individual characteristics; therefore, the status value is changed to a random value within the terms of population individuals.

#### 3.2. Fitness Functions Calculations

There are a set of individual instances in GAs. The individuals are instances of the Combination of Services (CS), so the fitness values of individuals will affect the probability of being selected individuals. Therefore, the main technique of GAs is the calculations of fitness functions, and the selection of individuals based on global QoS constraints dependent on the user's preferences. The global constraints of QoS are significant references for the fitness function [13]. The user's preferences and the selection rules must be considered to build fitness values, such that the individual fitness value and the individual's selected probability are maximum.

## 3.3. Developed Genetic Algorithm

This paper improves GA to perform the selection of service composition. GA includes creating and encoding processes using a tree graph for selection parameters and applying the fitness function strategy. The tree encoding method represents a tree graph of services composition between the source of abstract service and multi-destination of concrete services.

There are different types of service composition such as series composition, parallel composition, probability composition, and circulation composition, which are included in the service combination process. A structure of a special tree is used to present the service combination, which is called a tree combination.

## 4. Design GAs for Dynamic Optimization Problem

This section describes the proposed ISMOGA algorithm for the Dynamic Optimization Problem (DOPs) in the web services composition. The ISMOGA design involves a set of key functions such as individuals' representation, initialization values, fitness functions, selection parameters, immigrant scheme, crossover, and mutation. The abstract service consists of a sequence of concrete services such as adjacent services in the composite services. Hence, it is a natural choice to adopt the services selection parameters using a tree graph and encoding method. For the dynamic optimization problem, the selection parameters are encoded based on crossover, mutation, and the immigrant scheme of ISMOGA. ISMOGA is suggested to solve Composite Services Optimization Problem (CSOP) in dynamic environments and to satisfy QoS requirements. CSOP can be embedded in different group communications and collaborative network applications that are based on real-time delivery such as the video conference service and distance learning applications [14], [15].

Information transmitted between the source and the destination needs to be activated and guaranteed. Therefore, QoS classification of real-time delivery is required for multimedia applications, and tree paths have to be constructed [16]. The cost of tree paths should be calculated to evaluate network resources and VMs configurations.

In ISMOGA design, all parameters and functions are related to the composite services. We used several immigrants of memory schemes and their combination into the GA to enhance its searching capacity for the QoS and user's preferences in dynamic environments. When the configuration of topology is changed, new immigrants or valuable information will be stored in the memory that can help guide the search for feasible solutions in the new dynamic environment [17]. In the simulation experiments, the experiments evaluated these ISMOGA in a dynamic environment under different parameters and configurations to find the best solutions. ISMOGA is used as a composite algorithm that is applied to work with composite services to evaluate their performance.

#### 5. Problem Formulation

ISMOGA is applied to the concrete services package for building abstract services. It is used to determine the QoS constraints for cloud customer services [18]. These constraints (attribute values) are related to a composite service, for example, minimum cost, minimal response time, maximal resource availability, and reliability at the same time.

## 5.1. Series Services Reliability (SSR)

SSR contains a set of independent services (n).



Figure 1: General structure of Series Services

Let us assume the service event  $S_i$  has functioned properly  $P(S_i)$ .  $R_i = P(S_i)$ , it stands for series services reliability.

$$Rs = P(S_1 \cap S_2 ... S_n) = P(S_1) * PS(S_2) * ... P(S_n),$$

The product law of reliabilities applies to series services of independent systems as shown in Equation (1), where,  $R_i$  – the reliability of service i.

$$R_{s}(t) = \prod_{i=1}^{N} R_{i}(t)$$
 (1)

## 5.2. Series Services Availability (SSA)

To compute the availability of independent repair services, we need to apply the product law as shown in Equation (2), where,  $A_i$  – the stable-state or temporary availability of service i.

$$A_{s}(t) = \prod_{i=1}^{N} A_{i}(t)$$
 (2)

A(s) can be calculated by Equation (3), where,  $MTTF_i$  – Mean time to failure, MTTRi – Mean time to repair.

$$A(S) = \prod_{i=1}^{n} \frac{MTTF_i}{MTTF_i + MTTRi}$$
 (3)

## 5.3. Parallel Services Reliability (PSR)

The complex system consisting of n independent parallel services. The system fails if all n services fail. Services status can be represented as follows.

 $S_i$  – service i is working properly,  $\overline{S_i}$  – service i is not working properly,  $S_p$  – parallel services of n are working properly.

$$P(\overline{S_p}) = P(\overline{S_1} \cap \overline{S_2} ... \cap \overline{S_n})$$

Therefore:

$$P(\overline{S_p}) = P(\overline{S_1})P(\overline{S_2})...P(\overline{S_n})$$

Parallel services are a system that has n independent parallel services.



Figure 2: General structure of Series Services.

Parallel services reliability can be defined as follows.

$$R(t) = 1 - \prod_{i=1}^{n} (1 - Ri(t))$$
 (4)

Parallel services availability as defined in equation (5).

$$A(t) = 1 - \prod_{i=1}^{n} (1 - Ai(t))$$
 (5)

## 5.4. Series-Parallel Services

Reliability of abstract service  $R(A_c)$  has the reliability of each concrete service  $R_i(C_s)$ . Figure 3 shows Series-Parallel services consist of 2 abstract services and 5 concrete services.

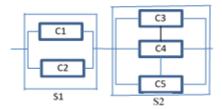


Figure 3: Series-Parallel services

Parallel systems are working if at least one  $R_i(C_s)$  of  $A_{cl}$  is up as shown in Equation (6).

$$R = [1 - (1 - R1)^{2}][1 - (1 - R1)^{3}]$$
 (6)

## 5.5. Concrete Service Availability

Concrete Service Availability (CSA) is a metric to measure the probability that a service is not available when it is needed to be used. Qualifications of concrete service that must be available:

- Functioning equipment: service is not out of work for fixing or inspections.
- Service is operating under standard conditions: it operates in a trusted environment and at an expected rate.
- Service works when it is needed: it can be launched at any scheduled time.

### 5.6. Concrete Service Reliability

Concrete Service Reliability (CSR) is the probability rate that a concrete service carries out correctly in specific time duration.

In the cycle life of the correct process, no repair is required and the system service appropriately follows the required performance specifications.

## 5.7. Concrete Service Failure Rate

Concrete Service Failure Rate (CSFR) is the frequency of concrete service failure per unit time. It is usually denoted by Lambda ( $\lambda$ ).

To calculate the reliability of concrete services, the rate for the severity of the concrete service's failure is predicted as the concrete service is fully functional at the initial stage.

The formula of service reliability is calculated for repairable and non-repairable system services respectively as follows.

$$CSFR = \frac{1}{MTBCSF}$$
 (7)

$$FRCS = \frac{1}{MTTFCS}$$
 (8)

where, MTBCSF – the mean time between concrete services failure (Non-Repairable), while MTTCSF – the mean time to concrete services failure (Repairable).

## 5.8. Concrete Service Repair Rate

Concrete Service Repair Rate (CSRR) is the rate successful frequency of repair operations achieved in a failed concrete service per unit time The CSRR is calculated in (9).

$$CSRR = \frac{1}{MTTFCS}$$
 (9)

## 5.9. Mean Time to Concrete Services Failure

Mean Time to Concrete Services Failure (MTTCSF) is the average time before non-repairable CS downtime. Equation (10) computes MTTCSF as follows.

$$MTTCSF = \frac{Total Hours (CS Operation)}{Total Number (CS Units)} = \frac{1}{\lambda} (10)$$

## 5.10. Mean Time between Concrete Services Failure

Mean time between concrete services failure (MTBCSF) is the average time among inherent failures of repairable concrete services.

The MTCSBF can be calculated using equation (11).

$$MTBCSF = \frac{Total\ Hours\ (CS\ Operation)}{Total\ Number\ (CS\ failures)} = \frac{1}{\lambda}\ (11)$$

## 5.11. Mean Time to Concrete Services Recovery

Mean time to concrete services recovery (MTTCSR) is the average time to fix a failed state of concrete service and back to an operational state. This stage includes time spent on the diagnostic and alert process, and before repair activities.

$$MTTSCR = \frac{Total \ Hours \ (CS \ Maintenance)}{Total \ Number \ (CS \ Repairs)} = \frac{1}{\mu} \ (12)$$

## 5.12. Mean Time to Concrete Services Detection

Mean time to concrete services detection (MTTCSD) is the average time elapsed between the occurrence of concrete services failure and its detection.

$$MTTCSD = \frac{Total\ Hours\ (CS\ Incident\ Detection)}{Total\ Number\ (CS\ Incident\ )} \quad (13)$$

## 5.13. Availability and Reliability calculations

Calculations are calculated for the availability and reliability attributes of concrete service. The failure rate of CS can be calculated interchangeably based on MTBF and MTTF according to the above calculations.

Reliability is exponentially computed for the decay probability function, which depends on the failure rate of the concrete service, as the failure rate may change over the lifecycle of the operational concrete services.

The average time-based quantities such as MTBCSF or MTTCSF can be used to compute Reliability.

The mathematical formula used to calculate MTBCSF is represented in Equation (14).

Reliability (t) = 
$$e^{-\lambda t}$$
 (14)

Availability determines the component's immediate performance during any given time based on the period between its failure and its recovery. Equation (15) can be used to calculate the Availability.

Availability (t) = 
$$\frac{MTBCSF}{MTTCSF + MTBCSF}$$
 (15)

## 5.14. Web Service Systems

Web Service Systems (WSS) include multi-services linked together as a complex architecture of the system.

The effective availability and reliability of the WSS depend on the specifications of the individual components as network configurations and service redundancy models.

The network configuration can be parallel, sequential, or mixed communications between network components.

Redundancy model service may cause the abortion of internal service components and change the availability of effective service and reliability performance.

## 5.15. Reliability Block Diagram

Reliability Block Diagram (RBD) can be used to illustrate the interconnection among individual services. Another option, the analytical techniques can also be applied to perform the large calculations of the complex system. RBD illustrates a hybrid system that contains series and parallel service connections among components of the complex systems as shown in Figure 4.

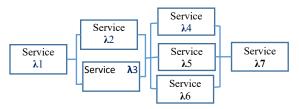


Figure 4: Series and Parallel Service Connections a Hybrid System

The formulae of effective failure rates are used to calculate the availability and reliability of a hybrid system.

The real failure rate associated with the series concrete services (Cs) is defined as the overall failure rates per  $S(\lambda c)$ .

$$\lambda(Cs) = \sum_{c=1}^{n} \lambda c \tag{16}$$

MTTF is defined in parallel concrete services, as the mutual total of failure rates of each of *Cs*.

$$MTTCSF = \frac{1}{\lambda 1(Cs)} + \frac{1}{\lambda 2(Cs)} \quad \dots + \frac{1}{\lambda n(Cs)}$$
 (17)

In hybrid systems, the CS must first be collected to parallel or series concrete services. Calculations of hybrid components should be reduced for parallel or series configurations.

It is important to note a few caveats regarding these incident metrics and the associated reliability and availability calculations.

Reliability and availability calculations can be understood in relative terms, for example, in different network applications the failure of the same components can be described differently.

In cloud applications, the measurement values may be inconsistent. Therefore, measurement values such as MTTR, MTTF, MTTD, and MTBF have been calculated in experimental results under controlled environments as follows.

- The functionality of QoS characteristics has been optimized.
  The customer can reduce response time and cost as possible.
  QoS characteristics are characterized by different preferences
  of the customer and can be expressed based on the preference
  weight.
- Resource constraints must be available in the infrastructure of the IT provider. Therefore, the proposed research will select several services based on available resources.
- Web service composition is the main force for developing services, and thus complex services have specific functions divided into different service components.
- Component functions are fulfilled by several candidates for concrete services. Therefore, service providers provide services with the same functionality, but according to changing circumstances, these services could be combined with a set of combination plans for the same functions while the contents differ [19], [20].
- The VM must contain all requirements of service components so that the total requirements of the composite service must match the configuration and capabilities of VM that are implemented by processing units, the capacity of memory cards, network configurations, supporting devices, and any other components.
- Servers and IT resources are required for users and companies to obtain high quality service during peak load times. The peak capacity is often used to evaluate server usage levels, so we have to find the percentage of CPU utilization.

## 5.16. Virtual Machine Resources Problem

Virtual Machine (VM) in cloud computing has a set of resources R and its attributes A.  $V_{Rt}$  represents VM resources V at time t. We consider  $A = \{Mrt, Srt, Prt, Urt\}$ , and  $R = \{r_1, r_2, r_3, ... r_i\}$  where,  $r_i \in R$ . Each resource  $r_i$  is defined based on its attributes as follows.  $V_{Mt}$  is the VM memory capacity at time t,  $V_{St}$  is the storage capacity of VM at time t,  $V_{Pt}$  is the VM processing capacity at time t, and  $V_{Ut}$  is the VM utilization rate at time t.

We define the fitness function f(V) to evaluate the VM resources (VMR), which has two sections. The first section is an objective function to integrate QoS attributes. The second is an immigrant function that has constrained for optimization problems and selects the individuals obeying constraints and user's preferences to immigrants in the next generation, as calculated by Equation (18).

$$f(V) = \sum_{i=1}^{m} (w_i * q_i') - \beta \sum_{i=1}^{n} (w_i * \Delta q_i)$$
 (18)

Where, m – the number of QoS attributes, n – the number of QoS constraints,  $\beta$  – a coefficient of an experience rate,  $w_j$  and  $w_j$  – fitness values and QoS attributes,  $q_i^{\prime}$  – a part of selection

parameters to integrate the QoS attribute values.  $\Delta q_j$  – user preferences or global constraints.

The subtraction in the equation shows the immigrant function based on the survival probability of individuals who satisfy user's preferences.

Web Service Systems (WSS) include multi-services linked together as an architecture of complex systems.

The combination services problem between the abstract nodes and concrete services is represented in the tree graph G(N, C).

 $N = \{A_i, c_1, c_2, c_3... c_j\}$ , where  $A_i = \{a_1, a_2, a_3, ... a_i\}$  is a set abstract service nodes, and  $C_j = \{c_1, c_2, c_3, ... c_j\}$  is a set of concrete services.

Concrete services have a set of resources  $C_i(R_n) = \{r_1, r_2, r_3, ... r_n\}$  where, R is the resources of concrete services.

Services cost can be defined as,

$$C(S) = c_1(a_1) + c_2(a_2) + c_3(a_3) + \dots + C_i(a_i).$$
 (19)

while, cost of resource nodes,

$$C(R_i) = c_1(r_1, r_2, r_n) + c_2(r_1, r_2, r_n) + c_3(r_1, r_2, r_n).$$
 (20)

where,  $c_1, c_2...$  is the total cost of concrete services.

In combination services tree, T is defined as below:

$$T(A_i, C_i) = \{a_i, c_1, c_2, c_3 \dots c_i\}.$$
 (21)

ISMOGA optimizes and improves QoS of composition services by minimizing the following objectives i.e.

Definition 1. The total cost of all services nodes (N) along with  $C_T(a_i, c_i)$  is equal to the total response time of services  $T(a_i, c_i)$ .

$$T(N_T(a_i, c_j)) = \sum_{s \in N_T(a_i, c_j)} (T(s))$$
 (22)

The total cost of QoS is defined as the total cost of all graph nodes in the composition services as follows.

$$C(N_T(a_i, c_j)) = \sum_{s \in N_T(a_i, c_j)} (C(s))$$
 (23)

Availability of the services nodes  $A(a_i, c_j)$  is defined as the maximum available of concrete services nodes at any time associated with the abstract node as shown in Equation (24).

$$A(N_T(a_i, c_j)) = \max\{A(s_i), s \in N_T(a_i, c_j)\}$$
 (24)

The reliability of the services nodes  $R(a_i, c_j)$  is defined as the maximum available concrete services nodes at any time associated with the abstract node as defined in Equation (25).

$$R(N_T(r_i, c_i)) = \max\{R(s_i), s \in N_T(r_i, c_i)\}$$
 (25)

The services selection scheme uses the fitness function to express the required relationships among structure resources of VM based on different types of candidate services as follows.

Series Services refers to activities of services arranged sequentially, Services are executed one by one, so the activity output of one will be used as input to the next service. Figure 5, shows series services are executed P1= {S1, S2, S3}. Besides,

there are controls for data flow from one service to the next service as illustrated below.



Figure 5: Series Services of VMs

Services wrap defines a structure in which a hidden services activity is nested into services activity (wrapping). It is used to implement a service that needs to execute another service to complete a special subtask.



Figure 6: Wrapped Services (S3) of VMs

In Figure 6, service S2 is a wrapping service that needs an activity of wrapped service S3 to complete a subtask, and then subtask S3 retires its data to wrapping service, this will be repeated many times as necessitated based on the control of the workflow and tasks needed.

Finally, the data flow will exit from service S2 to the next service (S4). The output of the data flow can be expressed as a longer sequence structure, for example, P1= {S1, [S2, S3], [S2, S3], [S2, S3], [S2, S4}. In this case, there are three calls to the wrapped service S3, and three are many cycles among the wrapped and wrapping service.

Parallel activities describe a structure formed of a parallel service, included n of activities performed as services parallel and synchronization. The data flow and control continue from the first synchronization point to terminate all tasks of parallel branches as illustrated below.



Figure 7: Parallel Services (S2, S3) of VMs

Figure 7 shows two services S2 and S3 are performed as parallel tasks P1= {S1, [S2, S3], S4}, and service S4 is performed after finishing both S2 and S3.

Conditional Choice is a component composed of an exclusive selection with n conditional sections to perform one of these sections and followed by a merge process. In this case, the workflow is supposed into a sequence after calculating the number of loops such as  $P1=\{S1, S2, S4\}, P2=\{S1, S3, S4\}$ .

Figure 8 illustrates a combination pattern of conditional choices.



Figure 8: Conditional Services (S3, S4) of VMs

At the workflow level, the service attributes must be aggregated for all workflow deployments as shown in Figure 9.

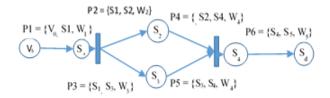


Figure 9: Composition Services Workflow Mapping

The complex architecture of combination services contains sequential and general flow structures. The general flow structure includes non-sequential patterns such as parallel and conditional paths. Services loop can be transformed into sequences by unfolding known cycles. Figure 10 illustrates the VMs' complex architecture of composition services and resources.

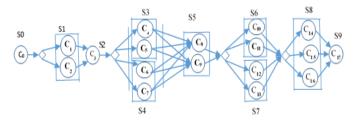


Figure 10: Illustrates the complex architecture of composition services

The matrix representation  $M(S_i, C_j)$  is used to illustrate the tree nodes of abstract and concrete services for composition services and calculate the fitness values of candidate services. The tree scheme (T) has four methods to evaluate the fitness values for each service as follows:

$$F(T) = f_1(c_{ij}) + f_2(t_{ij}) + f_3(a_{ij}) + f_4(r_{ij}); S, C \in M(s_i, c_i)$$
 (26)

The following rules should be applied to get the candidate services.

- The tree service that doesn't satisfy the QoS constraints and users' preferences should be eliminated.
- If there one single service between two candidate services and this service satisfies the QoS constraints, it will be selected automatically.
- Among multiple trees of candidate service, the best service will be selected.
- Satisfy all resources constraints  $R_i = \{r_1, r_2, r_3...r_i\}$  of services infrastructure  $S_i = \{s_1, s_2, s_3...s_i\}$ . Requirements of service components located in VM must be less than VM capacities.
- To build one complex system, all required services should be collected together and ordered by tree services  $T(S_i, C_j)$ .
- In the final step, we built one-line services instead of multidistribution services after calculating fitness values for all trees.

The fitness method can be used to evaluate all services nodes components. We assume the cost range is  $10 \ge c \ge 1$ , the minimum response time is  $1 \le t \le 10$ , the maximum resource

availability is  $90 \le a \le 100$ , and reliability at the same time is  $80 \le r \le 100$ . In this example, if the cost constraint c=4, time constraint t = 5, resources availability a = 95, and resources reliability r = 85. Resources constraints of IT infrastructure for VMs are represented as follows,  $R = \{r_1, r_2, r_3\}$ , where,  $r_1$  – CPUs processing capacity per VM is 32,  $r_2$  – memory capacity per VM is 1024 G, and  $r_3$  – storage capacities per VM is 100 TB.

In all component service paths and their dependencies, various QoS states and constraints are included from abstract service to its concrete services. The tree scheme can illustrate all nodes of services that satisfy users' preferences in the same period.

The proposed algorithms can be applied to sequential and general flow structures. The general flow structure includes non-sequential patterns such as parallel and conditional paths. Loops can be transformed into sequences by unfolding the known number of cycles.

In merged nodes, QoS values, as well as utility values, need to be merged. In parallel merged nodes, since all services in all branches preceding the join are executed, QoS values need to be aggregated based on the properties of specific attributes. For example, the cost and response time for each path are summed, whereas the minimum values are chosen, while for the availability and reliability the maximum values are chosen. At conditional joins, the true conditions of the chosen branch are selected. Figure 11 shows the service candidate graph and all possible paths from the source to the destination services.

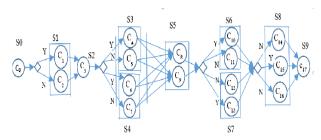


Figure 11: The service candidate graph.

Table 1 shows the matrix representation used to represent all path trees of composite services.

The QoS attributes have various aggregation functions per workflow pattern. The QoS has a set of standard functions such as min, max, sum, and product.

The fitness functions for service cost, time, reliability, and availability are defined respectively.

$$f(c) = \sum_{c \in \text{Ti}(s,d_i)} P_c(s,d_i) P_c \in P \qquad (27)$$

where, f(c) – the total cost for each service in the path tree  $T_i$  (s,  $d_i$ ).

$$f(t) = \sum_{t \in \text{Ti}(s,d_i)} P_t(s,d_i) P_t \in P$$
 (28)

Table 1: The matrix representation of composite services.

	Probability All path					h	= 1	*2*	1*4	1*1	*4*	3*1	=9	6 pa	ths				
Pi	Concrete Services Path							Di	Pi							ath		Di	
P1	$c_0$	$c_1$	<b>c</b> <sub>3</sub>	c <sub>4</sub>	c <sub>8</sub>	C <sub>9</sub>	c <sub>10</sub>	c <sub>14</sub>	c <sub>17</sub>	P49	$c_0$	$c_1$	<b>c</b> <sub>3</sub>	c <sub>4</sub>	c <sub>8</sub>	C <sub>9</sub>	c <sub>12</sub>	$c_{14}$	c <sub>17</sub>
P2	$c_0$	$c_1$	$c_3$	c <sub>5</sub>	$c_8$	c <sub>9</sub>	c <sub>10</sub>	c <sub>14</sub>	c <sub>17</sub>	P50	$c_0$	$c_1$	$c_3$	c <sub>5</sub>	c <sub>8</sub>	C <sub>9</sub>	c <sub>12</sub>	c <sub>14</sub>	c <sub>17</sub>
P3	$c_0$	$c_1$	$c_3$	$c_6$	$c_8$	C <sub>9</sub>	c <sub>10</sub>	c <sub>14</sub>	c <sub>17</sub>	P51	$c_0$	$c_1$	$c_3$	c <sub>6</sub>	c <sub>8</sub>	C <sub>9</sub>	c <sub>12</sub>	c <sub>14</sub>	c <sub>17</sub>
P4	$c_0$	$c_1$	c <sub>3</sub>	c <sub>7</sub>	c <sub>8</sub>	C9	c <sub>10</sub>	c <sub>14</sub>	c <sub>17</sub>	P52	$c_0$	$c_1$	c <sub>3</sub>	c <sub>7</sub>	c <sub>8</sub>	C9	c <sub>12</sub>	c <sub>14</sub>	c <sub>17</sub>
P5	$c_0$	$c_2$	c <sub>3</sub>	c <sub>4</sub>	c <sub>8</sub>	C9	c <sub>10</sub>	c <sub>14</sub>	c <sub>17</sub>	P53	$c_0$	$c_2$	c <sub>3</sub>	c <sub>4</sub>	c <sub>8</sub>	C9	c <sub>12</sub>	c <sub>14</sub>	c <sub>17</sub>
P6	$c_0$	$c_2$	c <sub>3</sub>	<b>c</b> <sub>5</sub>	c <sub>8</sub>	C9	c <sub>10</sub>	c <sub>14</sub>	c <sub>17</sub>	P54	$c_0$	$c_2$	c <sub>3</sub>	<b>c</b> <sub>5</sub>	c <sub>8</sub>	C9	$c_{12}$	c <sub>14</sub>	c <sub>17</sub>
P7	$c_0$	$c_2$	$c_3$	$c_6$	$c_8$	C <sub>9</sub>	$c_{10}$	c <sub>14</sub>	c <sub>17</sub>	P55	$c_0$	$c_2$	$c_3$	$c_6$	c <sub>8</sub>	C <sub>9</sub>	c <sub>12</sub>	$c_{14}$	c <sub>17</sub>
P8	$c_0$	$c_2$	$c_3$	c <sub>7</sub>	$c_8$	<b>c</b> <sub>9</sub>	$c_{10}$	c <sub>14</sub>	c <sub>17</sub>	P56	$c_0$	$c_2$	$c_3$	c <sub>7</sub>	$c_8$	<b>C</b> 9	$c_{12}$	c <sub>15</sub>	c <sub>17</sub>
P9	$c_0$	$c_1$	$c_3$	$c_4$	$c_8$	<b>c</b> <sub>9</sub>	$c_{10}$	c <sub>15</sub>	c <sub>17</sub>	P57	$c_0$	$c_1$	$c_3$	$c_4$	$c_8$	<b>C</b> 9	$c_{12}$	c <sub>15</sub>	c <sub>17</sub>
P10	$c_0$	$c_1$	<b>c</b> <sub>3</sub>	<b>c</b> <sub>5</sub>	$c_8$	<b>C</b> 9	$c_{10}$	c <sub>15</sub>	c <sub>17</sub>	P58	$c_0$	$c_1$	$c_3$	<b>c</b> <sub>5</sub>	$c_8$	C9	$c_{12}$	$c_{15}$	c <sub>17</sub>
P11	$c_0$	$c_1$	$c_3$	$c_6$	$c_8$	<b>c</b> <sub>9</sub>	$c_{10}$	c <sub>15</sub>	c <sub>17</sub>	P59	$c_0$	$c_1$	$c_3$	$c_6$	$c_8$	c9	$c_{12}$	$c_{15}$	c <sub>17</sub>
P12	$c_0$	$c_1$	$c_3$	$c_7$	$c_8$	<b>c</b> <sub>9</sub>	$c_{10}$	c <sub>15</sub>	c <sub>17</sub>	P60	$c_0$	$c_1$	$c_3$	$c_7$	$c_8$	<b>c</b> <sub>9</sub>	$c_{12}$	$c_{15}$	$c_{17}$
P13	$c_0$	$c_2$	$c_3$	$c_4$	$c_8$	<b>c</b> <sub>9</sub>	$c_{10}$	c <sub>15</sub>	c <sub>17</sub>	P61	$c_0$	$c_2$	$c_3$	$c_4$	$c_8$	<b>c</b> <sub>9</sub>	$c_{12}$	$c_{15}$	$c_{17}$
P14	$c_0$	$c_2$	$c_3$	$c_5$	$c_8$	<b>c</b> <sub>9</sub>	$c_{10}$	c <sub>15</sub>	c <sub>17</sub>	P62	$c_0$	$c_2$	$c_3$	$c_5$	$c_8$	<b>c</b> <sub>9</sub>	$c_{12}$	$c_{15}$	$c_{17}$
P15	$c_0$	$c_2$	<b>c</b> <sub>3</sub>	c <sub>6</sub>	$c_8$	<b>C</b> 9	$c_{10}$	c <sub>15</sub>	c <sub>17</sub>	P63	$c_0$	$c_2$	$c_3$	$c_6$	$c_8$	C9	$c_{12}$	c <sub>15</sub>	c <sub>17</sub>
P16	$c_0$	$c_2$	<b>c</b> <sub>3</sub>	<b>c</b> <sub>7</sub>	$c_8$	<b>C</b> 9	$c_{10}$	c <sub>15</sub>	c <sub>17</sub>	P64	$c_0$	$c_2$	$c_3$	c <sub>7</sub>	$c_8$	C9	$c_{12}$	c <sub>15</sub>	c <sub>17</sub>
P17	$c_0$	$c_1$	<b>c</b> <sub>3</sub>	c <sub>4</sub>	$c_8$	<b>C</b> 9	$c_{10}$	c <sub>16</sub>	c <sub>17</sub>	P65	$c_0$	$c_1$	$c_3$	c <sub>4</sub>	$c_8$	<b>C</b> 9	$c_{12}$	$c_{16}$	c <sub>17</sub>
P18	$c_0$	$c_1$	$c_3$	$c_5$	$c_8$	<b>c</b> <sub>9</sub>	$c_{10}$	c <sub>16</sub>	c <sub>17</sub>	P66	$c_0$	$c_1$	$c_3$	$c_5$	$c_8$	c9	$c_{12}$	$c_{16}$	c <sub>17</sub>
P19	$c_0$	$c_1$	$c_3$	$c_6$	$c_8$	<b>c</b> 9	$c_{10}$	c <sub>16</sub>	c <sub>17</sub>	P67	$c_0$	$c_1$	$c_3$	$c_6$	$c_8$	<b>C</b> 9	$c_{12}$	$c_{16}$	c <sub>17</sub>
P20	$c_0$	$c_1$	$c_3$	<b>c</b> <sub>7</sub>	$c_8$	<b>c</b> 9	$c_{10}$	c <sub>16</sub>	c <sub>17</sub>	P68	$c_0$	$c_1$	$c_3$	<b>c</b> <sub>7</sub>	$c_8$	<b>C</b> 9	$c_{12}$	$c_{16}$	c <sub>17</sub>
P21	$c_0$	$c_2$	$c_3$	c <sub>4</sub>	$c_8$	<b>c</b> 9	$c_{10}$	c <sub>16</sub>	c <sub>17</sub>	P69	$c_0$	$c_2$	$c_3$	c <sub>4</sub>	$c_8$	<b>C</b> 9	$c_{12}$	$c_{16}$	c <sub>17</sub>
P22	$c_0$	$c_2$	$c_3$	$c_5$	$c_8$	<b>c</b> <sub>9</sub>	$c_{10}$	c <sub>16</sub>	c <sub>17</sub>	P70	$c_0$	$c_2$	$c_3$	$c_5$	$c_8$	<b>c</b> <sub>9</sub>	$c_{12}$	c <sub>16</sub>	c <sub>17</sub>
P23	$c_0$	$c_2$	$c_3$	$c_6$	$c_8$	<b>c</b> <sub>9</sub>	$c_{10}$	$c_{16}$	c <sub>17</sub>	P71	$c_0$	$c_2$	$c_3$	$c_6$	$c_8$	c9	$c_{12}$	$c_{16}$	$c_{17}$
P24	$c_0$	$c_2$	$c_3$	$c_4$	$c_8$	<b>c</b> <sub>9</sub>	$c_{10}$	$c_{16}$	$c_{17}$	P72	$c_0$	$c_2$	$c_3$	$c_7$	$c_8$	$c_9$	$c_{12}$	$c_{16}$	$c_{17}$
P25	$c_0$	$c_1$	$c_3$	$c_4$	$c_8$	<b>c</b> <sub>9</sub>	$c_{11}$	$c_{14}$	$c_{17}$	P73	$c_0$	$c_1$	$c_3$	$c_4$	$c_8$	$c_9$	$c_{13}$	$c_{14}$	$c_{17}$
P26	$c_0$	$c_1$	$c_3$	$c_5$	$c_8$	<b>C</b> 9	$c_{11}$	$c_{14}$	c <sub>17</sub>	P74	$c_0$	$c_1$	$c_3$	$c_5$	$c_8$	<b>C</b> 9	$c_{13}$	$c_{14}$	$c_{17}$
P27	$c_0$	$c_1$	$c_3$	$c_6$	$c_8$	<b>C</b> 9	$c_{11}$	$c_{14}$	c <sub>17</sub>	P75	$c_0$	$c_1$	$c_3$	$c_6$	$c_8$	<b>C</b> 9	$c_{13}$	$c_{14}$	c <sub>17</sub>
P28	$c_0$	$c_1$	$c_3$	$c_7$	$c_8$	<b>c</b> <sub>9</sub>	$c_{11}$	$c_{14}$	$c_{17}$	P76	$c_0$	$c_1$	$c_3$	$c_7$	$c_8$	c9	$c_{13}$	$c_{14}$	$c_{17}$
P29	$c_0$	$c_2$	$c_3$	$c_4$	$c_5$	$c_6$	$c_{11}$	$c_{14}$	$c_{17}$	P77	$c_0$	$c_2$	$c_3$	$c_4$	$c_8$	c9	$c_{13}$	$c_{14}$	$c_{17}$
P30	$c_0$	$c_2$	$c_3$	$c_5$	$c_5$	$c_6$	$c_{11}$	$c_{14}$	c <sub>17</sub>	P78	$c_0$	$c_2$	$c_3$	$c_5$	$c_8$	<b>C</b> 9	$c_{13}$	$c_{14}$	c <sub>17</sub>
P31	$c_0$	$c_2$	$c_3$	$c_6$	$c_5$	$c_6$	$c_{11}$	$c_{14}$	c <sub>17</sub>	P79	$c_0$	$c_2$	$c_3$	$c_6$	$c_8$	<b>C</b> 9	$c_{13}$	$c_{14}$	c <sub>17</sub>
P32	$c_0$	$c_2$	$c_3$	<b>c</b> <sub>7</sub>	$c_8$	<b>C</b> 9	$c_{11}$	$c_{14}$	c <sub>17</sub>	P80	$c_0$	$c_2$	$c_3$	<b>c</b> <sub>7</sub>	$c_8$	<b>C</b> 9	$c_{13}$	$c_{14}$	c <sub>17</sub>
P33	$c_0$	$c_1$	$c_3$	$c_4$	$c_8$	<b>c</b> <sub>9</sub>	$c_{11}$	c <sub>15</sub>	c <sub>17</sub>	P81	$c_0$	$c_1$	$c_3$	$c_4$	$c_8$	c <sub>9</sub>	$c_{13}$	$c_{15}$	c <sub>17</sub>
P34	$c_0$	$c_1$	$c_3$	$c_5$	$c_8$	<b>c</b> <sub>9</sub>	$c_{11}$	$c_{15}$	c <sub>17</sub>	P82	$c_0$	$c_1$	$c_3$	$c_5$	$c_8$	c <sub>9</sub>	$c_{13}$	$c_{15}$	$c_{17}$
P35	$c_0$	$c_1$	$c_3$	$c_6$	$c_8$	<b>c</b> <sub>9</sub>	$c_{11}$	c <sub>15</sub>	c <sub>17</sub>	P83	$c_0$	$c_1$	$c_3$	$c_6$	$c_8$	<b>c</b> <sub>9</sub>	$c_{13}$	$c_{15}$	c <sub>17</sub>
P36	$c_0$	$c_1$	$c_3$	$c_7$	$c_8$	<b>c</b> <sub>9</sub>	$c_{11}$	c <sub>15</sub>	c <sub>17</sub>	P84	$c_0$	$c_1$	$c_3$	<b>c</b> <sub>7</sub>	$c_8$	<b>c</b> <sub>9</sub>	$c_{13}$	$c_{15}$	c <sub>17</sub>
P37	$c_0$	$c_2$	<b>c</b> <sub>3</sub>	c <sub>4</sub>	$c_8$	<b>C</b> 9	$c_{11}$	c <sub>15</sub>	c <sub>17</sub>	P85	$c_0$	$c_2$	$c_3$	C4	$c_8$	<b>C</b> 9	$c_{13}$	c <sub>15</sub>	c <sub>17</sub>
P38	$c_0$	$c_2$	<b>c</b> <sub>3</sub>	<b>c</b> <sub>5</sub>	$c_8$	<b>C</b> 9	$c_{11}$	c <sub>15</sub>	c <sub>17</sub>	P86	$c_0$	$c_2$	$c_3$	<b>C</b> 5	$c_8$	<b>C</b> 9	c <sub>13</sub>	c <sub>15</sub>	c <sub>17</sub>
P39	$c_0$	$c_2$	$c_3$	$c_6$	$c_8$	<b>c</b> <sub>9</sub>	$c_{11}$	c <sub>15</sub>	c <sub>17</sub>	P87	$c_0$	$c_2$	$c_3$	$c_6$	$c_8$	<b>c</b> <sub>9</sub>	c <sub>13</sub>	c <sub>15</sub>	c <sub>17</sub>
P40	$c_0$	$c_2$	$c_3$	$c_7$	$c_8$	<b>c</b> <sub>9</sub>	$c_{11}$	c <sub>15</sub>	c <sub>17</sub>	P88	$c_0$	$c_2$	$c_3$	<b>c</b> <sub>7</sub>	$c_8$	<b>c</b> <sub>9</sub>	c <sub>13</sub>	c <sub>15</sub>	c <sub>17</sub>
P41	$c_0$	$c_1$	$c_3$	$c_4$	$c_8$	<b>C</b> 9	$c_{11}$	c <sub>16</sub>	c <sub>17</sub>	P89	$c_0$	$c_1$	$c_3$	C4	$c_8$	<b>C</b> 9	$c_{13}$		
P42	$c_0$		<b>c</b> <sub>3</sub>	<b>c</b> <sub>5</sub>	$c_8$	<b>C</b> 9	$c_{11}$	c <sub>16</sub>	c <sub>17</sub>	P90	$c_0$	$c_1$	$c_3$	<b>c</b> <sub>5</sub>	$c_8$	C9	c <sub>13</sub>	c <sub>16</sub>	
P43		$c_1$			$c_8$	<b>C</b> 9	$c_{11}$	c <sub>16</sub>	c <sub>17</sub>	P91	$c_0$	$c_1$	$c_3$	c <sub>6</sub>	$c_8$	C9	c <sub>13</sub>		
P44	$c_0$		$c_3$	<b>c</b> <sub>7</sub>	$c_8$	<b>c</b> <sub>9</sub>		c <sub>16</sub>		P92	$c_0$	$c_1$	$c_3$	<b>c</b> <sub>7</sub>	$c_8$	C <sub>9</sub>	$c_{13}$	$c_{16}$	
P45	$c_0$	$c_2$	$c_3$	$c_4$	$c_8$	<b>c</b> <sub>9</sub>	$c_{11}$	c <sub>16</sub>	c <sub>17</sub>	P93	$c_0$	$c_2$	$c_3$	$c_4$	$c_8$	<b>c</b> <sub>9</sub>	c <sub>13</sub>	c <sub>16</sub>	c <sub>17</sub>
P46	$c_0$	$c_2$	$c_3$	$c_5$	$c_8$	<b>c</b> <sub>9</sub>	$c_{11}$	c <sub>16</sub>		P94	$c_0$	$c_2$	$c_3$	$c_5$	$c_8$	<b>c</b> <sub>9</sub>	c <sub>13</sub>	c <sub>16</sub>	c <sub>17</sub>
P47	$c_0$	$c_2$	$c_3$	c <sub>6</sub>	$c_8$	<b>C</b> 9	$c_{11}$	c <sub>16</sub>	c <sub>17</sub>	P95	$c_0$	$c_2$	$c_3$	c <sub>6</sub>	$c_8$	C9	c <sub>13</sub>	c <sub>16</sub>	c <sub>17</sub>
P48	$c_0$	$c_2$	$c_3$	$c_7$	$c_8$	$c_9$	$c_{11}$	$c_{16}$	$c_{17}$	P96	$c_0$	$c_2$	$c_3$	$c_7$	$c_8$	$c_9$	$c_{13}$	$c_{16}$	$c_{17}$

where, f(t) is the total of times for each service along with path tree  $T_i(s, d_i)$ .

$$f(r) = \sum_{r \in \text{Ti}(s, d_i)} P_r(s, d_i) P_r \in P \quad (29)$$

where, f(r) is the total reliability for each service along with path tree  $T_i(s, d_i)$ .

$$f(a) = \sum_{a \in \text{Ti}(s,d_i)} P_a(s,d_i) P_a \in P \quad (30)$$

where, f(a) is the total availability for each service along with path tree  $T_i(s, d_i)$ . Table 2 shows the candidate path services based on the proposed ISMOGA algorithm. ISMOGA used the fitness function (F3) to evaluate the solution quality of the path among a set of candidate path services (candidate solutions). The maximum fitness value of candidate solutions is chosen.

Table 2: Candidate path Services based on ISMOGA.

Path		Candidate Path Services								
P1	$C_0$	$C_1$	$C_3$	$C_4$	$C_8$	C <sub>9</sub>	$C_{10}$	$C_{15}$	C <sub>17</sub>	
P2	$C_0$	$C_1$	$C_3$	$C_4$	$C_8$	C <sub>9</sub>	C <sub>13</sub>	C <sub>15</sub>	C <sub>17</sub>	
Р3	$C_0$	$C_2$	$C_3$	$C_4$	$C_8$	C <sub>9</sub>	$C_{10}$	C <sub>15</sub>	C <sub>17</sub>	
P4	$C_0$	$C_2$	$C_3$	C <sub>7</sub>	$C_8$	C <sub>9</sub>	C <sub>13</sub>	C <sub>15</sub>	C <sub>17</sub>	

The fitness value of cost and time is calculated and converted to a maximum value as shown in Equation (31).

$$F1 = 100 - \left(\frac{1}{2} \left[ f_1(t)_{min} + f_2(c)_{min} \right] \right)$$
 (31)

The fitness value of availability and reliability is calculated by Equation (32).

$$F2 = \frac{1}{2} (f_3(a)_{\text{max}} + f_4(r)_{\text{max}})$$
 (32)

The fitness function F3 is used to evaluate the cost of solution quality in the F1 and F2 as calculated in Equation (33).

$$F3 = \frac{1}{2}(F1 + F2) \tag{33}$$

Table 3 shows the fitness values of the candidate services paths calculated by the ISMOGA.

Table 3: fitness values of the candidate services calculated by ISMOGA.

Path	Candidate Services								Des	f <sub>1</sub> (t)	f <sub>2</sub> (c)	f <sub>3</sub> (r)	C()
P1	$C_0$	$C_1$	$C_3$	$C_4$	$C_8$	C <sub>9</sub>	$C_{10}$	$C_{15}$	$C_{17}$	%91	%94	%94	%97
P2	$C_0$	$C_1$	$C_3$	$C_4$	$C_8$	C <sub>9</sub>	$C_{13}$	$C_{15}$	$C_{17}$	%94	%93	%93	%95
P3	$C_0$	$C_2$	$C_3$	$C_4$	$C_8$	C <sub>9</sub>	$C_{10}$	$C_{15}$	$C_{17}$	%95	%92	%94	%97
P4	$C_0$	$\overline{C_2}$	$C_3$	$C_7$	$C_8$	C <sub>9</sub>	$C_{13}$	$C_{15}$	C <sub>17</sub>	%92	%93	%97	%96

The average fitness value for response time and cost

$$FI_{avg} = (fI(Wi) + f2(Wi)) / 2$$

The average of the fitness value for availability and reliability

$$F2_{avg} = (f3(Wi) + f4(Wi)) / 2$$

Table 4 shows the best path (P3) of the candidate services based on the ISMOGA. The best fitness value = 94.25%. P3= {C0, C2, C3, C4, C8, C9, C10, C15, C17}.

Table 4: Candidate services path based on the ISMOGA.

Path	f1(t)	f2(c)	f3(r)	f4(a)	F1	F2	F3
P3	95%	92%		97%	93.50%	95%	94.25%
P2	94%	93%	93%	95%	93.50%	94%	93.75%
P4	92%	93%	97%	96%	92.50%	92%	92.25%
P1	91%	94%	94%	97%	92.50%	91%	91.75%

## 6. Simulation Experimental Results and Analysis

Simulation comparisons were performed on the QoS of composite web services. All experimental results were taken on the same software and hardware to test the studied algorithms. The experiments were executed using the python programming language to determine the efficacy of the web service composition selection.

The experiment analyzed and evaluated the tree paths of combination services and structure resources of an abstract that satisfy users' preferences and QoS constraints using the proposed algorithm (ISMOGA), Standard Genetic Algorithm (GA), and Multi-Objective Genetic Algorithm (MOGA).

The QoS and costumer's constraints are met in composite web services based on abstract services and concrete services satisfying QoS constraints, achieving the resource constraints of the VMs. Figure 15 shows the computation cost in seconds for composite services and one execution path using MOGA and ISMOGA. In both algorithms, the computation cost increases with the task number and the candidate services number. However, the computation cost of the ISMOGA (70 seconds) is less than in the MOGA (95 seconds).

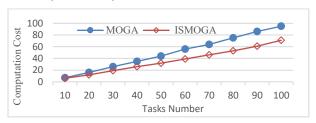


Figure 15: Computation cost of MOGA and ISMOGA algorithms.

Figure 16 shows the relationship between the fitness average and the generation number for MOGA and ISMOGA algorithms using the same number of resource constraints and user preferences.

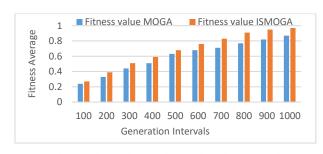


Figure 16: Fitness values and generation number of MOGA and ISMOGA.

In the experiment, we have implemented both algorithms MOGA and ISMOGA according to their techniques. Resource constraints and user preferences were equivalent for both algorithms, as the experimental parameters were the same, including population size = 100, generation number = 1000, point crossover probability = 0.5, point mutation probability = 0.1. Figure 17 shows the comparison results for minimum execution times based on the number of composite services used ISMOGA to get high-quality visual solutions and perform QoS requirements.

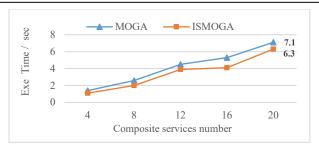


Figure 17: The execution time of the MOGA and ISMOGA

Figure 18 shows the results obtained from the search algorithms based on the number of concrete services to obtain the best and most effective solutions.

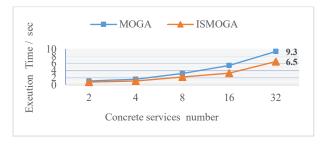


Figure 18: Comparison between search algorithms

Figure 19 shows the characteristics and number of the required resources for VMs in a dynamic environment that is changing rapidly. ISMOGA algorithm is more adapted and efficiently based on changed characteristics in the environmental dynamics (ENDY).

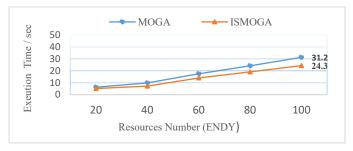


Figure 19: MOGA versus ISMOGA in environmental dynamics.

Figure 20 illustrates a comparison of the average fitness values for availability and reliability obtained for MOGA and ISMOGA. The results show the capability of ISMOGA is more efficient as it can be seen that the obtained time value for execution time is small.

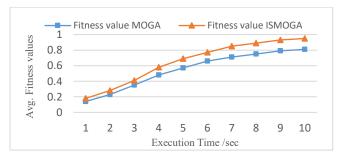


Figure 20: Availability and reliability of MOGA and ISMOGA.

Figure 21 shows a comparison of specific cost values obtained for each algorithm between (0-1000) generation intervals. The result of the analysis explains the cost paths of MOGA and ISMOGA that are satisfied with the resource constraints of the VMs and QoS that are the main references for the fitness function.

The experiment results show that applying ISMOGA search method to get the best solutions for composite web services problems is feasible and effective. The experimental results illustrate the best cost of the proposed algorithm = 260 while the cost of MOGA = 320. ISMOGA adapts quickly compared to MOGA and obtains high-quality visual solutions to satisfy QoS requirements. ISMOGA applied to work with DOPs to evaluate their performance and obtain the best solutions. Furthermore, the immigrant scheme was organized in the ISMOGA to improve its searching capacity.

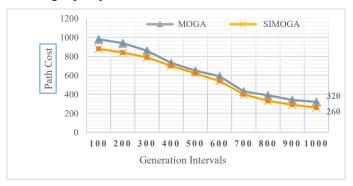


Figure 21: The comparison of cost values in different intervals generation.

Figure 22 shows the result of three types of techniques of genetic algorithm (GA, MOGA, ISMOGA) and their fitness functions. The parameters used in the experiment are population size -400, crossover probability -0.7, mutation probability -0.1, generation -500, and running times is 50/ms.

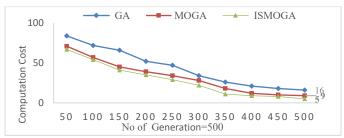


Figure 22: The comparison results of three studied algorithms

The experiment result shows that the proposed ISMOGA algorithm more effective than other algorithms by using the immigrant scheme to improve its searching process.

The experiments were implemented to evaluate the total reliability for each service, where the number of VMs =100, the best value of fitness function = 0.979 of the proposed algorithm, and the number of generation = 500. Figure 23 shows the comparison results of the three algorithms and the maximum value of VM reliability. The experiments are implemented to evaluate the solution quality of availability for each service of composite services and structure resources. The best value of fitness function = 9.66 of the proposed algorithm, and the number of generation = 500.

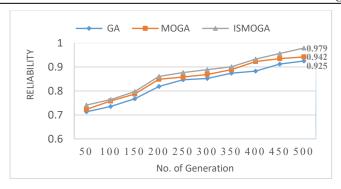


Figure 23: The maximum VM reliability of the proposed algorithm.

Figure 24 shows the comparison results of the genetic algorithms and their maximum value of availability with high quality of services at the path of candidate services.

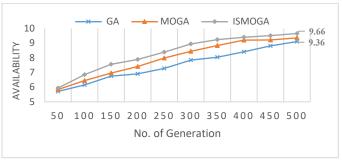


Figure 24. Maximum availability value of the proposed algorithm.

## 7. Conclusion

In this study, we have proposed and developed a multiobjective genetic algorithm using the immigrant schemes in selecting search methodology to get the best solutions that meet the requirements of QoS in solving the composite services problems. A multi-objective genetic algorithm has been applied to develop and improve the problem of the web service composition to obtain the best services and recourses that are available in the dynamic environment. The study contribution helps a service provider to find the best solutions based on determining a set of concrete services efficiency and satisfy user's preferences and QoS of concrete services. The Interdependence between concrete services and abstract services is built to improve and provide a function with high quality and characteristics in the service requested by the customer, taking into consideration the available preferences and capabilities. The available resource constraints are a significant part, therefore the best paths of the multicast tree in the network environment were analyzed and determined to achieve the highest levels for all service components available in VMs based on configuration, capabilities, and resources to be compatible with VMs in the cloud environment. The experiments are performed using the fitness function of ISMOGA, which gives indications for selecting a group of desired individuals and excluding other groups that do not achieve the multi-objective and constraints. Experimental results show that the proposed algorithm was one of the best scientific solutions in dealing with complex and NP problems.

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## Vehicle Number Plate Detection and Recognition Techniques: A Review

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#### ABSTRACT

Vehicle number plate detection and recognition is an integral part of the Intelligent Transport System (ITS) as every vehicle has a number plate as part of its identity. The quantity of vehicles on road is growing in the modern age, so numerous crimes are also increasing day by day. Almost every day the news of missing vehicles and accidents are perceived. Vehicles tracking is often required to investigate all these illegal activities. So, vehicle number plate identification, as well as recognition, is an active field of study. However, vehicle number plate identification has always been a challenging task for some reasons, for example, brightness changes, vehicle shadows, and non-uniform license plate character type, various styles, and environment color effects. In this review work, various state-of-the-art vehicle number plate detection, as well as recognition strategies, have been outlined on how researchers have experimented with these techniques, which methods have been developed or used, what datasets have been focused on, what kinds of characters have been recognized and how much progress have been achieved. Hopefully, for future research, this review would be very useful.

## 1. Introduction

Vehicle Number Plate Recognition (NPR) or License Plate Recognition (LPR) or Registration Plate Recognition (RPR) is an enhanced computer vision technology that connects vehicles without direct human connection through their number plates [1-3]. Day by day, the number of vehicles on the road is continuing to grow. For this reason, the news spread almost every day about the vehicle being filched from the parking garage or any other place in the city or having an accident and fleeing. To recognize these vehicles [4, 5], authorities should therefore install a number plate detection and recognition device on CCTV at every street corner in every region. This system enhances the police's ability to track illegal activities involving the use of vehicles. NPR systems are effectively used by provincial establishments and manufacturing groups in all facets of safety, inspection, traffic management applications [6, 7].

The number plates vary from country to country. There are some rules and regulations for vehicle number plates. Number plate consists of (1) 2 letters (these refer to the region in the country where the vehicle was first registered) (2) 2 numbers (when it was issued) (3) 3 letters chosen at random. Some basic information about vehicle number plates like dimension, styles, and characters

of number plates fitted after 1st September 2001 is shown in Figure 1

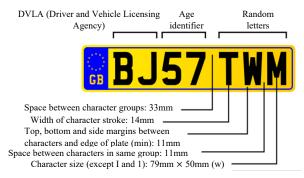


Figure 1: Vehicle number plate fonts and spacing [8]

Some variations are often seen on the vehicle number plates. The difference between American and European number plates is that American vehicle number plates have more things than identification numbers, sometimes little pictures, different color text but in European vehicle plates are used just for identification. Front number plates must show black characters on a white background and the rear number plate must have black letters on a yellow reflective background [8]. The number plates dimension of

\*Corresponding Author: Md. Ezharul Islam, Jahangirnaar University Email: ezharul.islam@juniv.edu the car and motorcycle in the UK (United Kingdom) is shown in the form of Table 1.

Table 1: Dime	ncion of	the w	ehicle's	number	nlate in	LIK standard	
rable 1: Dime	insion of	me v	emere s	number	piate in	UK standard	

Dimension							
Properties	Car	Motorcycle					
Character Height	79 mm	64 mm					
Character Width	50 mm	44 mm					
Character stroke	14 mm	10 mm					
Space between	11 mm	10 mm					
characters							
Space between	33 mm	30 mm					
groups							
Space between	19 mm	13 mm					
vertical lines							

For nearly half a century, vehicle number plate detection, as well as recognition, has been a topic of interest. This technique in the field has opened new challenges. In terms of consistency, color, number plate shape, and type of vehicle, the major challenges of vehicle number plate detection as well as recognition are focused on the various categories of features and are related to changing illumination level, the geometry of visualization, and background [9,10]. In Figure 2, typical samples of vehicle number plates [11] are shown.



Figure 2: Samples of vehicle number plate [11]

Number plate recognition procedure is divided into three key functions: Identification of Plate Area, Segmentation of Plate Character, and Recognition of Character [12-16]. In terms of traffic management, traffic optimization, traffic law enforcement, vehicle access control, automated collection of tolls, traffic speed control, automatic parking, monitoring of stolen cars, and tracking of possible acts of terrorism, each of these aspects plays a crucial role [6, 7, 14, 17, 18].

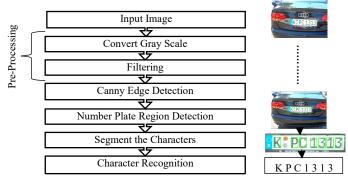


Figure 3: Flow diagram of common number plate detection and recognition method

Figure 3 shows common vehicle number plate detection and recognition method based on the edge detection method. At first, the vehicle registration plate detection as well as the recognition system capture the image using the camera and then apply some

image processing techniques for pre-processing the image such as input image to grayscale image conversion, filtering technique to eliminate noise. Next, to extract the license plate area, apply the canny edge detection technique. After that, apply the appropriate detection method to detect the vehicle registration plate effectively, and apply the segmentation technique to segment the characters of the registration plate. Finally, the appropriate character recognition method is used to recognize each of the characters separately.

Due to the lighting conditions, the noisy image captured, fast-moving vehicles, are always a difficult task in vehicle number plate identification as well as recognition. Several researchers have been working on vehicle number plate recognition and are still working in this field. They have adopted several image processing techniques and presented some of their development strategies for vehicle number plate detection. As much research has been done so far in this paper on vehicle number plate detection as well as recognition and their success behind their proposed method and exactly what caused their proposed method to fail is discussed here. And this paper explores how to resolve their limitations or what more can be achieved in this area in the future.

Vehicle number plate detection studies, as well as recognition techniques, have been categorized into three sections in this review paper: (1) Related Works on Vehicle Number Plate Detection Techniques (2) Related Works on Vehicle Number Plate Recognition Techniques (3) Related Works on Vehicle Number Plate Detection as well as Recognition Techniques.

The residual of the paper is arranged in a structured way. The number plate detection strategies are demonstrated in section 2. Techniques for number plate recognition are discussed in section 3. In section 4, techniques of vehicle number plate detection, as well as recognition, are illustrated. Finally, section 5 states the conclusions.

## 2. Related Works on Vehicle Number Plate Detection Techniques

Number plate detection (NPD) is a technology that uses certain image features to understand vehicle registration plates to assess location data for vehicles [14,19]. To determine a location going to the next frame, NPD identifies a region of the vehicle number plate with similar structures. The consecutive frame fixes the area of detection in the prior frames with the observed area of the vehicle [20]. During the identification of the registration plate of the vehicle, various difficulties of the surrounding environment were observed. In addition to these, several vehicle number plate considerations are concise in Table 2.

Table 2: Some factors of vehicle number plates [14,21]

Variants of the number	Variants of the environment
plates	
Plate size	Brightness
Plate background	Similarity in background
Plate location	_
Quantity	
Font	
Angle	
Screw	

Different researchers have talked about their proposed techniques for identifying vehicle number plates at different times and still a lot of work is being done following their proposed method. Many image processing techniques are existing to detect vehicle number plates such as segmentation, edge detection, color code-based techniques, feature-based techniques, and machine learning techniques. This section discusses different strategies associated with the identification of vehicle number plates. Centered on various methods, the following section is split into several sub-sections.

## 2.1. Edge Detection

In image processing, it is possible to recognize the edges of the image through different edge detection techniques, such as Sobel, Prewitt, Laplacian, and Canny edge band detectors. The Sobel edge detector effectively transforms a compact, detachable, and numeral valued filter to the image in a horizontal and vertical direction. Prewitt is used in frames to detect vertical and horizontal edges. Hence Sobel and Prewitt are kind of similar. Canny edge detector probably the most effective method for complex edge detection. Below, discussed the previous literature of vehicle number plate detection techniques based on edge detection.

In [22], an algorithm has been suggested for vehicle number plate detection in practical situations by Wazalwar. To define the region of interest (ROI), they used the Euler number of a binary image and for edge detection, they used the Mexican hat operator. They have claimed that a license plate had been successfully identified through their suggested technique and their success rate was about 94-99% and the average accuracy was about 96.17%. Yet there is a situation during their prosperity where they have suffered. The edge detection system fails to properly recognize the edge if the license plate is black.

In [23], a license plate detection system founded on an enhanced Prewitt arithmetic operator has been suggested by Chen under various backgrounds and lighting conditions. The projection method was also carried out horizontally and vertically to change the top and bottom edge areas along the edge to get the vehicle number position. They have achieved 96.75% precision in their proposed technique, and they have stated that their proposed system meets efficiency in real-time.

An innovative technique for vehicle number plate detection using the special technique of edge detection [24] has been introduced by Tejas. They have used the Sobel edge detection technique to obtain accurate boundaries of the number plate in the image. The system scanned the connected component and then fill them with holes. Thereafter, the system searches the rectangular region that is filled with holes which is probably the size of the license plate and then extracts it. Their proposed system is based on the Internet of Things (IoT). Therefore, online databases have been developed and regularly updated. They have also estimated that the accuracy of their acquisition is around 96.842%. In Figure 4, their suggested technique is shown.

## 2.2. Morphological Operation

Morphological Operations in image processing attempts to remove these imperfections by considering the image's shape and structure. To reduce noise or to brighten the frame, morphological operations are essentially applied to grayscale images. Morphological operations are referred to as a blend of erosion, dilation, and basic set-theoretical functions, such as a binary image supplement [25]. The corresponding study on morphological operation-based vehicle number plate detection techniques has been discussed below.

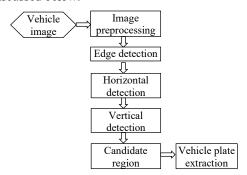


Figure 4: Block diagram of the proposed method [24]

In [26], an existing system used for license plate location on a Raspberry Pi has been improved by the Yepez. Their improved morphological algorithm that reduces computational complexity is based on morphological operations. The strength of this strategy is that the emerging LPR algorithm can operate with the computer as well as low processing power on portable devices. They have also claimed that their enhanced algorithm can detect license plates effectively and have achieved a high precision is about 98.45%. In Figure 5, the flowchart of their proposed method is shown.

#### 2.3. Convolutional Neural Networks (CNNs)

A convolutional neural network (CNN) based framework for the detection of vehicle number plate was proposed by the authors in [27]. They have enhanced the existing blurred and obscure image method. They believed that their suggested method effectively detects the number plate of the vehicle under various lighting conditions. The accuracy obtained by their proposed method is around 100%.

## 2.4. Machine Learning (ML) based Approaches

Machine Learning (ML) likewise means that by providing a collection of training data, the machine is trained to do something in image processing. Machine learning has models/architectures, functions of loss, and many methods that can be used to decide which will provide better processing of images. For image enhancement, this approach is commonly applied. The corresponding work of machine learning-based vehicle number plate detection techniques is given below.

In [5], a new technique to detect a vehicle authorization plate has been developed in the Miyata study. The license plate detection technique detects only the edge vertical parts and the candidate license plates that use the contours acquired by dilation and erosion processing and area fill processing. The SVM (Support Vector Machine) has applied to decide whether a license plate is a candidate region or not, and eventually recognizes the location of the license plate. They have claimed that the suggested method efficiently detects license plates and achieved the rate of detection is 90%.

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In [28], an innovative method has been presented for detecting and locating a vehicle's license plate in color images by Yaseen. AdaBoost, a multi-boosting model based on HOG features, is part of the development process. They have claimed that the accuracy achieved by their proposed method is around 89.66%. Figure 6 displays the flow chart of their suggested system.

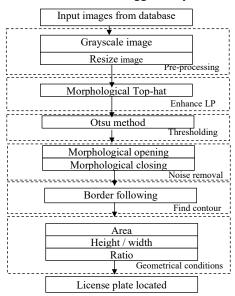


Figure 5: Flowchart of the proposed method [26].

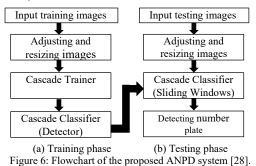
In [29], a vehicle registration plate detection method in the natural image by AdaBoost using the Modified Census Transform (MCT) feature has been suggested by Ban. There are too many noises in the natural image, so detecting the number plate in natural images is too difficult. MCT features, which are robust to illumination change, and AdaBoost for the feature selection to overcome this restriction. They have also reported that the high detection rate achieved by the proposed technique is about 98.7%.

In [30], a systematic style for vehicle registration plate detection applying boosting and part-based models was proposed by Molina-Moreno, which is an algorithm for boosting. They used two datasets and stated that better performance on these datasets was obtained 97.52% accuracy by their proposed method. With several algorithms, they have also compared their proposed method.

In [31], a novel vehicle number plate detection system has been suggested to improve identification in low lights and over corrosive environments by Babbar. For the extraction of license plates, they used CCA (Connected Component Analysis) and Ratio Analysis (RA). Some OCR strategies have also been used, for example, LR+RF, SVC+KNN, Extra Trees, SVC (Linear, Poly, Rbf, Linear.svc). They stated that the car localization achieved by the developed system is 92.7% and the segmented characters' accuracy is about 97.1%.

In [32], a KNN (K-nearest Neighbor) machine learning system for automatic vehicle license plate detection was developed by Akshay lepcha. The KNN classifier has been used according to the aspects of the license to retrieve the registration plate from the image. They have also stated that a license plate is correctly identified through their suggested method and achieved an accuracy higher than 90%.

Table 3 provides an overview of the strategies for detecting the vehicle number plate. This table has been sorted based on the year and accuracy.



lated Works on Vehicle Number Plate Recogni

# 3. Related Works on Vehicle Number Plate Recognition Techniques

Vehicle Automatic Number Plate Recognition (ANPR) is a technology applied for the observation as well as recognition of vehicle number plate characters from static and moving vehicle images [14, 28, 32, 33]. Due to its effect on the rapid development of traffic monitoring and surveillance [15, 22, 34, 35], vehicle number plate recognition has become a key research field in recent years. For the identification of number plates, several methods are used, such as machine learning, neural networks, BAM (Bidirectional Associative Memories) [35]. Various researchers have given their useful ideas on their proposed vehicle number plate recognition method at various times. In this review paper, various vehicle number plate recognition techniques have been explored. Vehicle number plate recognition techniques have been categorized into some subsections based on distinct approaches in the following section.

## 3.1. Neural Network (NN) based Approaches

Image recognition algorithms in neural networks (NN) can recognize anything, from text to images, audio files, and videos. Neural networks are an interlinked set of neurons or perceptron's called nodes. Each node uses a single input data, generally a single pixel of the image, and uses a simple calculation called an activation function which produces results and each neuron has a numerical score that determines its outcome

## I. Artificial Neural Networks (ANNs)

In [15], a high-performance-based system for vehicle number plate recognition has been introduced by Türkyılmaz. They have applied edge-based image processing techniques for registration plate detection and have also used a three-layer feedforward artificial neural network for vehicle number plate character recognition using a learning algorithm for back-propagation. The feedforward ANN model for three layers is shown in Figure 7. The input layer receives information from the external environment and transmits it to the nodes (processing units) of the hidden layer without any modification. Network outputs are calculated by processing information in hidden layers and output layers. The most well-known back-propagation learning algorithms are used efficiently at the training stage of this ANN. The authors have verified that the number plate has been successfully identified and recognized by their developed system and their performance rate

Table 3: Summary of the vehicle number plate detection techniques

		Table 3.	. Summary of the	vehicle number plate detection		
First Author & Year	Detection Methods	Datasets	Accuracy	Advantages	Limitations	Future Opportunities
Eswar, 2020 [27]	Convolution Neural Network (CNN)	Private dataset	100%	Able to detect number plate at different lighting conditions and processing time will be less.		
Molina- Moreno, 2019 [30]	Scale-adaptive deformable part- based boosting algorithm	Caltech, LPR and MMR Database	97.52%		The proposed system, due to the presence of noise, lack of lighting, and blurring of remote license plates, is not high enough in many realistic scenarios.	To improve the process of segmentation, morphological structures can be assumed.
Yaseen, 2019 [28]	AdaBoost based HOG features	North Iraq Vehicle Images (NI-VI) dataset,	89.66%	The dataset must cover all real-life vehicle conditions likely to start, such as weather conditions, size, color, and license plates.		This dataset can be further used for Automatic Number Plate Recognition systems.
Yepez, 2018 [26]	Morphological opeartions	MediaLab LPR database	98.45%	Able to work on both a computer and low power portable device.		Any other image processing technique can be applied for further improvement.
Babbar, 2018 [31]	CCA, Ratio analysis, LR+RF, SVC+KNN, Extra Trees, SVC (Linear, Poly, Rbf, Linear.svc)	Vehicles at JIIT institution	Detection rate 92.7%, accuracy 97.1%	The system is successfully detecting number plates from skewed angles.		Perhaps this system can be improved by locating the reversed vehicle number plate in the event of an accident and warning the nearest hospital and policing station of the accident, thus saving lives.
Akshay lepcha, 2018 [32]	KNN Classifier	Their own dataset with videos	Higher than 95%	Improved performance is 11%.		
Tejas, 2017 [24]	Sobel edge detector	Their own dataset	96.842%	Proposed system makes easier to update database.		Genetic algorithm can be applied for better performance and web application can be integrated.
Miyata, 2016 [5]	Support Vector Machine (SVM)	Their own dataset with 100 images.	90%		The detection rate is significantly influenced by the luminosity of the body of the vehicle license plate.	The detection rate can be increased by improving brightness or other features.
Chen, 2012 [23]	Prewitt operator for edge detection		96.75%	Suggested system performs in real-time.		Different edge detection method can be used.

Ban, 2012 [29]	AdaBoost based on Modified Census Transform (MCT) features	Their own dataset with 3373 LP images	98.7%	Proposed method is failed to detect the numbers, which have different width/height ratio when the training stage.	The shortcomings can be improved in the future.
Wazalwar, 2011 [22]	Mexican hat operator for edge detection	Medialab LPR Database	96.17%	Black license plate cannot detect the edge properly.	Motion analysis can be applied to overcome failure.

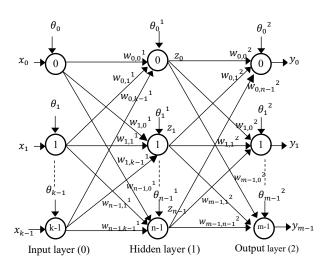


Figure 7: Three-layer feedforward ANN model [15]

#### II. Convolutional Neural Networks (CNNs)

CNN is familiar to describe the characters that appear in the segmented License plates (LPs). CNN consists of, as seen in Figure 8, a set of layers of conv (Convolution), pooling, and fully connected (FC) layers [36].

In [11], a system for automatic number plate recognition applying convolutional neural networks (CNN) centered on self-synthesized features was proposed by Mondal. The self-synthesized feature of CNN can recognize the states of the vehicle from the number plate. They have confirmed that their system is robust and effective with accurate identification of the license plate of the vehicle from the images above 90%.



Figure 9: Vehicle number plate recognition results using dataset [37].

In [37], a set of vehicle number plate recognition techniques has suggested by Yang. They have first introduced a contour reconstruction method with edge-detection to accurately detect the number plates and then used a zero-one-alternation technique to effectively remove the misleading top and bottom borders around plates to allow more precise character segmentation on plates. Subsequently, for character recognition, a convolutional neural network (CNN) was applied. Furthermore, the SIFT (Scale Invariant Feature Transform) feature has been used in CNN for successful training. SIFT is a feature detection algorithm and it helps to locate the local features in an image. Finally, a two-phase verification approach has been implemented, the first phase is a statistical filter in the LPD phase to effectively remove the wrong plates and the second phase is shortening the system pipeline, which increases the LPDR system's performance. They have confirmed that the intended method essentially recognizes the vehicle number plate in real time and achieved a precision rate is about 84.3%. Figure 9 displays the recognition results of the proposed system.

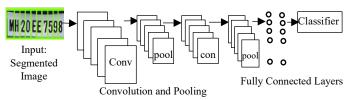


Figure 8: The design of CNN for character recognition [36].

In [38], an interference occurrence on CNN classifiers in the License Plate Recognition Systems (LPR) was introduced in the study of Qian, which adds pre-arranged alarms to definite parts of license plate images, pretending to have indeed formed spots. They have used the genetic algorithm technique to enhance the difficult issues. During vehicle number plate identification, spots that are not usually accessible to humans will be at great risk at any point. They have argued that they were able to identify the number plate character effectively despite getting several spots and their performance rate is 93%.

In [39], a framework for the identification of vehicle license plates on urban roads focused on vehicle tracking and data integration was implemented by Zhu. An object detection framework is trained, centered on a plate detector, to detect each vehicle's license plate from the video series. The convolutional neural networks (CNN) have been applied for vehicle registration plate recognition from the video sequences. Besides, the continuous frames have combined recognition effects to achieve the result. The proposed LPR system layout focusing on vehicle tracking and outcome incorporation is shown in Figure 10. They claimed that under the real urban road climate, their license plate detection accuracy and recall were 82.5% and 89% respectively.

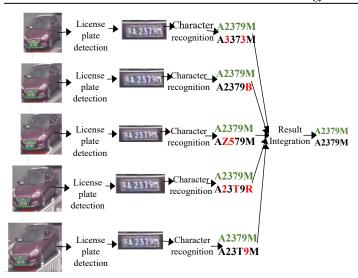


Figure 10: Structure of the LPR system centered on vehicle tracking and result integration [39].

In [40], the authors presented a system of image de-noise supportive of defining the license plate of the vehicle. They also combined a new de-noising and rectification approach conducted by CNN that focuses on jointly solving both problems. They argued that their proposed approach effectively recovers the image issues of the low-quality license plate and identifies the character successfully. They claimed that their proposed method achieves 93.08% accuracy for detecting the license plate.

#### III. Generative Adversarial Networks (GANs)

In [41], a new method of making text images of high-resolution license plates has been introduced by Gupta where the style and textual content of the images are parametrically represented. To acquire the conditional generation of photo-realistic images, the proposed system combines text to image recovery techniques with Progressive Growing of Generative Adversarial Networks (PGGANs). They have used the American license plate dataset for the proposed system and achieved higher accuracy to recognize the registration plate characters.

In [42], a method of registration plate recognition for speeding vehicles using a motion camera was proposed by Wang, implying whether something is feasible to create synthetic training data using GAN to enhance identification precision. They used a Deep Convolutional Neural Network (DCNN) accompanied by a long-term short-term memory (LSTM), Bidirectional Recurrent Neural Network (BRNN), which performs the learning function and sequence labeling. They reported that the recognition accuracy achieved by the proposed system was 89.4% for moving cars on demanding test datasets.

In [43], a method for registration plate recognition in the natural environment has been suggested by Zhang. Their suggested method contains a customized model of Cycle GAN for license plate image generation. They have employed a 2D attention plate recognizer with an Xception-based CNN encoder which can reliably and efficiently differentiate license plates with different designs. Four datasets were also used by them to assess the efficiency of their proposed framework and achieved an accuracy higher than 80%.

## IV. Recurrent Neural Networks (RNNs)

In [44], a combined ConvNet-RNN model was developed by Cheang to identify legitimate captured registration plate images. To develop feature extraction, a Convolutional Neural Network (ConvNet) is included. For computation, a Recurrent Neural Network (RNN) has been applied. They tackled this problem by promoting the whole image as a contribution to ConvNet, sliding windows could not access the whole image context. They have confirmed that the combined model achieved over 76% accuracy in recognizing the license plate characters in their dataset, with a per-character accuracy of 95.1%.

#### 3.2. Computer Vision (CV)

In [45], an algorithm based on computer vision technology for automatic vehicle license plate recognition has been introduced by Akila. The suggested system addresses various lighting conditions by capturing the image file collected at different times. They used Optical Character Recognition (OCR) to retrieve the numbers from the number plate. They have tested their proposed system for different data with different characteristics of number plates, such as black, inverted color, bold or stylish pattern. Recursive subdivisions have been used to extract character image features. They have stated that the proposed system was successfully identical, extracted, and segmented by the license plate, and achieved a higher, good, and acceptable rate.

## 3.3. YOLO (You Only Look Once)

YOLO is an actual algorithm for object detection, among the most effective and significant object detection algorithms, which integrates several pioneering ideas in computer vision from the scientific community [46]. All of the previous algorithms for object detection use regions to locate the object within the image. YOLO greatly differs from region-based algorithms. The bounding boxes and the class probabilities for these boxes are predicted by a single convolutional network in YOLO. YOLO is faster (it can deal with 45 frames per second) than other algorithms for object detection. But the YOLO algorithm is limited by the fact that it manages with small objects within the image.

In [47], a robust and efficient YOLO object detector-based ALPR system has been implemented by Laroca. They have used an inverted License Plates (LPs) system for the segmentation and identification of characters applying basic techniques for data improvement. Both Fast-YOLO and YOLOv2 models were evaluated at this point to be able to handle simpler (i.e., SSIG) and more realistic (i.e., UFPR-ALPR) data. For simpler situations, Fast-YOLO should be able to correctly detect vehicles and their LPs in a much shorter time. The resulting ALPR process has also obtained crucial results in two datasets. They reported that their system achieved a recognition rate of 93.53%.

In [48], an efficient and effective YOLO object detector-based layout-independent Automatic License Plate Recognition (ALPR) framework has been suggested by Laroca that includes a coherent technique for detection and layout classification of license plate (LP). In their proposed ALPR system, they performed experiments with the Fast-YOLOv2 and Fast-YOLOv3 models. In the validation set, Fast-YOLOv2 obtained slightly better results than its successor. This is since YOLOv3 and FastYOLOv3 have

relatively high performance on small objects but comparatively worse performance on medium and larger size objects. Eight public datasets were used by them and many data augmentation techniques were used on the datasets. They have confirmed that an overall identification rate of 96.8% on the datasets was reached by the proposed method.

In [49], an inventive vehicle license plate location system using the latest YOLO-L model and pre-identification plate was developed by Min. The proposed model modifies two parts to discover the area of the license plate precisely. The k-means++ clustering algorithm was first used to choose the appropriate size and amount of the candidate boxes for a plate. Next, the YOLOv2 network model and depth were amended. To separate license plates from related items, they also used a plate pre-identification algorithm. They have claimed that precision of 98.86% and a recall of 98.86% were achieved by the proposed method.

In [50], a global vehicle license plate recognition scheme has been suggested by Henry. The intended method was founded on the YOLOv3 networks. The suggested system consists of three key steps: 1) identification of License Plate (LP), 2) recognition of unified characters, and 3) detection of global LP layouts. They used their Korean dataset to test their success and used the dataset of the other four countries. They have confirmed that the proposed ALPR method consumes an average of around 42ms per image to extract the number of LPs and achieves an accuracy of up to 90%.

## 3.4. Deep Learning (DL) based Approaches

In [51], a system for vehicle license plate recognition in complex environments using a deep learning approach was suggested by Weihong. First, more sophisticated algorithms for key issues such as skewing of the license plate, image noise, and blurring of license plate were implemented. Then the deep learning algorithms were listed as algorithms for direct detection and indirect detection, and the detection and recognition of license plates and algorithms were analyzed. Besides, contrasts were made between the variations in data sets, workstations (special computers that provide higher performance, graphics, memory space, and multitasking capabilities), precision, and time complexity of various license plate recognition systems. Finally, the existing public datasets of license plates were compared and illustrated as per the set of images, the resolution, and the sophistication of the area. They reported that their model achieved a segmentation rate of 82.6% and recognition precision of 87.3%.

In [52], an innovative deep learning-based vehicle registration plate recognition approach for general road surveillance cameras is presented by Elihos. In the character detection and recognition process, the suggested free segmentation license plate recognition technique employs deep learning object detection techniques. They used their private dataset containing 2000 images captured on a highway, which were tested. They also stated that the overall accuracy of the proposed achievement is 73.3%.

In [53], an SSD (Single Shot Detector) based natural environment registration plate recognition system has been suggested by Yao. The proposed LPR-SSD network is composed of two networks centered on SSDs. The proposed method is subdivided into two sections. The first part consists of locating and classifying the plate detection, and the second part is to locate and

identify character recognition. They reported that the LPR-SSD achieved a greater acceleration in testing and the accuracy of identification and classification of license plate location exceeded 98.3% and the accuracy rate of character recognition exceeded 99.1%.

## 3.5. Image Processing Techniques

## I. Edge-based Approach

In [54], a system for automatic license plate recognition founded on integrated edge-based Connected Component Analysis (CCA) techniques was proposed by Arafat where license plate identification, segmentation, and recognition of different shapes have focused. They ensured that better character segmentation was accomplished by the proposed approach and that 96.5%, 95.6%, and 94.4% were correct for identification, segmentation, and recognition respectively.

## II. Gradient Segmentation

In [55], a system for vehicle license plate tracking through gradient-based segmentation was developed by Kumar. Gradient-based segmentation adjusts the lighting level of the image to ascertain the position of the license plate. The proposed approach filters the region of interest using the Hue, Saturation, and Value (HSV). They also ensured that the proposed system accurately tracks the vehicle's license plate to recognize the registration plate characters and achieved the precision is about 94%.

## III. Optical Character Recognition (OCR)

In [56], an automated number plate recognition system manipulating image processing techniques was introduced by Kashyap. To recognize the characters on the license plate, Optical Character Recognition (OCR) converted the lettering on the number plate image to text. They have achieved accuracy is about 82.6%.

In [57], an effective process for automatic license plate recognition was intended by Pechiammal. The proposed method consists of three portions: segmentation of characters, identification of optical characters, and matching of models. They have demonstrated that the suggested method effectively extracts character from the plate and 85% is the extraction rate.

In [58], an innovative vehicle number plate recognition method using OCR and template matching strategies for the Pakistani language has been suggested by Rehman. Several real-time images from different formats of number plates used in Pakistan were evaluated by the proposed ANPR system. They stated that for law enforcement agencies and private organizations to enhance home security, the ANPR model has both time and money-saving profit. They reported that 93 % accuracy of their proposed ANPR approach was achieved. This system can be further expanded to identify the number plate of the crashed vehicle in an accident and warn the nearest hospital and police station about the accident, thereby protecting the number plate of the accident.

## 3.6. Feature Extraction Technique

In [59], an innovative method was intended for the framework of vehicle registration plate recognition based on compressive sensing techniques using reduction of dimensionality and

extraction of features by Joki'c. To extract the features, they used the Support Vector Machine (SVM). They announced that the proposed method has achieved an average accuracy is about 98.81%.

## 3.7. K-means Clustering-based Approach

In [36], an efficient deep learning-based approach to recognition plate for vehicles, including appropriate optimal K-means clustering segmentation and Convolutional Neural Network (CNN), was implemented in the research of Pustokhina. Optimal K-means clustering is used for segmenting the license plate and a Convolutional Neural network is used for recognizing the license plate characters. The Bernsen Algorithms (IBA) and the Connected Component Analysis (CCA) models were used to classify and locate the license plates. They have reported that the maximum accuracy obtained by the proposed Optimal K-Means with Convolutional Neural Network (OKM-CNN) system on the datasets is about 98.1%.

## 3.8. Genetic Algorithm (GA) based Approach

In [60], introduced the latest approach to image-processing algorithms and the optimized genetic algorithm (GA) of the Neutrosophic Set (NS) by Yousif. Certain techniques including

edge detection and morphological localization were initially introduced. Besides, they also used a new method using a new approach to optimize the (NS) operations for extracting the most salient features (GA). Furthermore, the clustering algorithm kmeans was introduced for the segmentation of (LP) characters. Finally, the Connected Components Labeling Analysis (CCLA) algorithm has been used to identify the associated pixel domains and the labeling accuracy obtained by the efficiency of the suggested new method was 96.67% for Arabic-Egyptian (LP) and 94.27% for English (LP) and that the computations in both databases had an estimated completion time of approximately 0.996 seconds. Language is the most important factor to recognize characters. Each researcher uses different methods for the different languages for which the recognition rate varies. But English is the common language, and a very good number of techniques for English language recognition compared to other languages. Although the Arabic-Egyptian language is harder to recognize than English, the reason for the higher recognition rate is the image resolution.

Table 4 provides an overview of the techniques used to recognize vehicle number plates. This table has been sorted based on the year and accuracy.

	late recognition methods.

First Author & Year	Recognition Methods	Recognition Character	Datasets	Accuracy	Advantages	Limitations	Future Opportunities
Pustokhi na, 2020 [36]	OKM-CNN, Improved Bernsen Algorithm (IBA), CCA	English	Stanford Cars, FZU Cars and HumAIn.	98.1%	Performs in real time.		Multilingual LPs can be increased to recognize the efficiency of the OKM-CNN model.
Yousif, 2020 [60]	Neutrosophic set (NS) based Genetic Algorithm (GA), K-means Clustering, CCLA, edge detection	Arabic – Egyptian, English	Private dataset, Media Lab benchmark LP and AOLP benchmark LP dataset	96.67% for Egyptian and 94.27% for English	Easily recognizes Arabic or Egyptian characters as well as English characters.		Optimization techniques such as particle swarm, ant colony, chicken swarm, and fuzzy techniques can be added.
Arafat, 2020 [54]	Connected component analysis, integrated edge based technique	English	Malaysian LPs	94.4%	For real- time application s, this technique is useful.		In the future, it is possible to recognize font similarity issues in LP characters using the DL architecture.
Rehman, 2020 [58]	OCR, Template Matching	Pakistani	Private Dataset contains 900 images	93%		The identification rate of their proposed scheme is lower for unclear plates, blurring and non-standard vehicle number plates.	The accuracy can be improved, and this system can be further expanded to identify the number plate of the crashed vehicle

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Henry, 2020 [50]	YOLOv3 Networks	Korean and English	KarPlate, AOLP, Caltech Cars, Medialab LPR, University of Zagreb	Higher than 90%	The proposed scheme is applicable to the license plate for vehicles in several countries.		
Weihong , 2020 [51]	Deep learning approaches	English and Chinese	Caltech Car, English LP, Chinese LP, UFPR-ALPR	87.3%			An algorithm with an image deblurring and plate correction can be implemented, or the license plate detection rate can be increased.
Zhang, 2020 [43]	CycleGAN model, Xception-based CNN encoder	Chinese	CCPD, AOLP, PKUData, CLPD	More than 80%		Images with extreme blur or occlusion are unable to recognize.	A transformer- like decoder may be explored to accelerate training speed.
Yao, 2019 [53]	SSD based approach	Chinese	Their own dataset contains 16 types of license plates	99.1%	Efficiency of the proposed system is real timing.		
Joki'c, 2019 [59]	Compressive Sensing Technique, SVM	English	Character Image set in CV toolbox for matlab	98.81%	The proposed system has great performance in classification.		
Laroca, 2019 [48]	Fast-YOLOv2 and Fast- YOLOv3 models.	Chinese and English	Caltech Cars, EnglishLP, UCSD-Stills, ChineseLP, AOLP, OpenALPR- EU, SSIG- SegPlate, UFPR-ALPR	96.8%	Proposed system achieved an impressive trade-off between accuracy and speed.		Further optimization the system can be used a new CNN architecture.
Kumar, 2019 [55]	Gradient based Segmentation, Edge detection techniques	English	Their own dataset contains 78 images.	94.87%	This system to be helpful for the security of the vehicles.	This system could not extract the license plate with a yellow base.	This technique can be applied for any type of character segmentation and recognition.
Lee, 2019 [40]	Image De- noising, Rectification, CNN	English	AOLP-RP and VTLPs dataset	93.08%		Some cases LPR makes a mistake in detection and classification.	Adjacent context can be added in the future.
Zhu, 2019 [39]	Convolutional Neural Networks (CNN)	Chinese	Their own dataset, contains 19020 images	82.5%	This method is feasible and accurate in real time.		Performance can be further improved.

Elihos,	Deep learning	English	Private	73.3%		In weak	It is possible to
2019 [52]	techniques	C	dataset			character	apply adequate
						signals, the	methods of deep
						proposed system cannot	learning-based object
						detect properly.	classification.
Akila,	Optical	English	Private	Achieved	This type of	There is no	In the future, to
2019 [45]	Character		dataset	higher	technology	classification	identify the visitor,
	Recognition			rates.	involves	between the	a separate scanner
	(OCR), Recursive sub-				identifying vehicles that	customer and the visitor in	will be installed.
	divisions				are	this system.	
					unknown.	•	
Laroca,	Fast-YOLO,	English	SSIG and	SSIG:		For certain real-	In the future,
2018 [47]	YOLOv2, and CNN		UFPR-ALPR.	93.53%, UFPR:		world ALPR applications,	character segmentation and
	CIVIN			78.33%		this outcome is	recognitions
				, , , , ,		still not	techniques can be
						acceptable.	improved.
Gupta,	Progressive	English	American	More than 90%		Quality of	This system can be used in more
2018 [41]	Growing of Generative		license plate dataset	than 90%		synthesized images suffers	used in more complex scene text
	Adversarial		dataset			when there are	synthesis.
	Networks					too few samples	
	(PGGANs)					of a given style	
						in the training data.	
Kashyap,	Image	English		82.6%		data.	Multi-level genetic
2018 [56]	processing	S					algorithms can be
	techniques,						added for further
Türkazılm	OCR Edge-based	English	Their own	97%	The		improvement.  Advance image
Türkyılm az, 2017	method and	Eligiisii	database	9/70	developed		Advance image processing
[15]	three-layer		contains 357		system		techniques can be
	feedforward		images		performs in		applied.
Chaana	ANN CNN and RNN	English	Their own	95.1%	real-time.		Substituting for
Cheang, 2017 [44]	(Recurrent	English	Malaysian	93.170	This system performs in		Substituting for long-term short-
2017[11]	Neural		VLP dataset		real time.		term memory
	Network),		contains 2713				(LSTM) for the
			images				CNN module
							would improve performance.
Mondal,	CNN based	English	Their own	90%	This system		System
2017 [11]	self-synthesized	3	dataset		runs on		performance can be
	feature learning		contains 800		automation.		done in real-time.
Wang,	algorithm GAN	Chinese	images Dataset1	89.4%	The		Accuracy can be
2017 [42]	(Generative	Cimicse	contains	07.70	significance		improved in the
	Adversarial		203774		of GAN is		future.
	Networks),		images and		magnified		
	DCNN, BRNN (bidirectional		dataset2 contains		when real annotated		
	recurrent neural		45139 images		data is		
	network),				limited.		
	LSTM (long						
	short-term						
	memory)			l			

Pechiam mal, 2017 [57]	Image Processing Techniques	English	85%	Low processing time.	An influential ANPR framework can use used to
	1 commques				manage multi-style plates.

# 4. Related Works on Vehicle Number Plate Detection and Recognition Techniques

In [61], a new system for detecting and recognizing the Indian vehicle number plate has been suggested by Varma that can compete with noisy, low-light, cross-angled, non-standard font number plates. This work uses many image processing techniques in the pre-processing stage, such as morphological transformation, Gaussian smoothing, and Gaussian thresholding. They have used the K-nearest neighbor (KNN) approach for recognizing the character. They have stated that their proposed system achieved 98.02% accuracy for vehicle number plate detection and 96.22% accuracy for character recognition.

In [62], Automatic Number Plate Detection (ANPD) and Automatic Number Plate Recognition (ANPR) systems were intended for the detection and recognition of vehicle number plates in the research of Yaseen. A new realistic vehicle image dataset for three cities, called North Iraq-Vehicle Images (NI-VI), has been presented (Duhok, Erbil, and Sulaimani). Three types of images, such as rotated, scaled, and translated, are included in the collection of data.

In [63], the latest approach to identify and recognize the license plate centered on a hybrid feature extraction model and BPNN,

which is adaptable in poor lighting and complex contexts, was introduced by Xie. They reported that the accuracy achieved by the proposed technique is 97.7% and the processing time is 46.1ms.

In [64], a full unregulated scenario ALPR method has been proposed and implemented a new Convolutional Neural Networks (CNN) to detect as well as recognize the number plate of the vehicle in an input image. To identify the character, they used OCR technology. They have reported that an average accuracy of more than 80% was reached by the proposed method.

A systematic technique was developed in [65] for the identification, segmentation, and recognition of characters within the license plate. To extract the characters from the number plate, they utilized Hough Transform and horizontal projection. They ensured that more than 90% higher accuracy was reached by the proposed system.

In [66], a Bangla license plate recognition system based on Convolutional Neural Networks was suggested by Shaifur Rahman, which could be used for various purposes, such as roadside assistance, vehicle license status identification. Six CNN layers and a fully connected layer were used by the authors for training. They have reported that 89% testing precision was achieved by the proposed Bangla license plate recognition system (BLPRS).

Table 5: Summary of the proposed vehicle number plate detection and recognition techniques.

First	Detection &	Recognition	Datasets	Accuracy	Advantages	Limitations	Future Opportunities
Author & Year	Recognition Methods	Character					
Alam, 2021 [68]	CNN and Deep Learning	Bengali	VLPR vehicle dataset	98.2%	This system is used for smart cities.		The system can be used for LP in other languages.
Varma, 2020 [61]	Morphological transformation, Gaussian smoothing, Gaussian thresholding, and KNN	Indian	Private dataset	Detection: 98.02% and Recogniti on: 96.22%		When font size of LP is smaller, the suggested method gave poor prediction.	In the future Convolutional Neural Network can be integrated that incorporates both detection and recognition into a single structure.
Onim, 2020 [69]	YOLOv4, CNN, Tesseract (OCR engine)	Bengali	Private dataset	90.50%		When it is under shade or under direct sunlight, their proposed system fails to detect VLP.	To reduce the effects of blurry VLP and by deploying preprocessing, to overcome the deterrents of OCR.
Yaseen, 2019 [62]	ANPD and ANPR technologies.	Arabic	North Iraq (NI-VI) dataset		Provides a realistic dataset.	The proposed data set is connected to only north Iraq vehicle license plates.	In future, the research for the entire country of Iraq can be strengthened.

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Xie, 2018 [63]	Feature extraction model and BPNN	Chinese	Private dataset	97.7%	This system to be helpful for real time applications.		With RFID devices and Bluetooth devices, this work can be enhanced to better precision of recognition.
Hossen, 2018 [67]	Horizontal & Vertical projections, Back-propagation feed-forward neural networks	Bangla	Private dataset	90.5%	Proposed method is very effective for different viewpoints, illumination conditions, and small distances.		In the future, accuracy can be improved.
Shaifur Rahman, 2018 [66]	Convolution al Neural Networks (CNN)	Bangla	Their own dataset	89%		For smaller memory and computational power, the proposed system faced some limitations.	With a higher number of function maps and more layers, the proposed framework can be augmented.
Silva, 2018 [64]	CNN, OCR	English	AOLP Road Patrol, SSIG, OpenALP R, CD- HARD	Higher than 80%.			This research can be extended to detect motorcycle LPs.
Prabhakar , 2014 [65]	Hough Transform, Horizontal Projection	English	Private dataset	94%	This system effectively reduces the computation time.		In the future, the system can be developed at a low cost in real-time.

In [67], a novel method for detecting the Bangla license plate was proposed by Hossen Firstly, the location of vehicles is determined. Next, compare the RGB intensity of the plate with the vehicle's license and material properties to localize the license plate area. Thereafter, they have separated horizontal projection-based registration using the required threshold value. After that, using vertical projection of the same threshold value, the characters and the digits are also separated. Finally, using the back-propagation feed-forward neural networks, the characters and digits have been established. Authors have reported that 93.89%, 98.22%, and 92.77% respectively are the success rate of the license plate identification, segmentation, and recognition process. In Figure 11, the proposed method is shown.

In [68], a method using Convolutional Neural Network (CNN) and Deep Learning strategies to identify and recognize vehicle number plates in the Bengali language has been suggested by Alam. A super-resolution technique has been used with the CNN in the recognition portion to reconstruct the pixel quality of the input image. Each number plate character is segmented using a bounding box technique. 700 vehicles were appointed to test the experiment outcomes. They reported that in the validation set, CNN gained 98.2% accuracy and obtained 98.1% accuracy in the

evaluation set and the error rate was 1.8%. Their proposed system can be connected to a cloud-based system where all registered vehicle numbers will be stored.

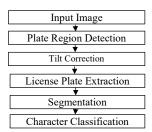


Figure 11: Overview of the proposed method by Hossen [67]

In [69], a prototype of YOLOv4 object detection has been implemented in which the Convolutional Neural Network (CNN) is trained and configured to detect the vehicle's Bengali license plate and to recognize characters from the detected license plates using Tesseract (OCR engine). They reported that the model of license plate detection is trained at 90.50 % to mean average accuracy (mAP) and recall of 0.86 during training.

An overview of the vehicle number plate detection as well as recognition techniques is shown in Table 5. This table has been sorted based on the year and accuracy.

The existing methods for the identification and recognition of vehicle license plates have been classified based on accuracy that is shown in Figure 12.

#### 5. Conclusion

This study paper presents a concise description of the vehicle number plate detection as well as recognition techniques used for effective traffic monitoring and observation of the reliability of the methods. In the construction of a smart transport network, vehicle number plate detection, as well as a recognition system, plays an important role. Although identification of vehicle number plates has always been a difficult proposition for certain reasons including changes in lighting, glare, non-uniform type of license plate, different styles, and color effects in the environment. Recognitions may also use some image processing techniques in conjunction with neural networks to identify the number plate characters, moving distance images, numbering schemes, angled or side-view images. In this study, the methods of vehicle number

plate detection and recognition have been classified based on accuracy. In the future, the preference is to use high-resolution cameras with an improved number of frames for better performance and effective license plate recognition. The classification section can be further improved with the complexity, speed, and chronological order. This study includes a comprehensive evaluation of the progress and future patterns in the identification and recognition of recent vehicle number plates which could be of value to researchers interested in such development.

## **Conflict of Interest**

There is no conflict of interest reported between the authors.

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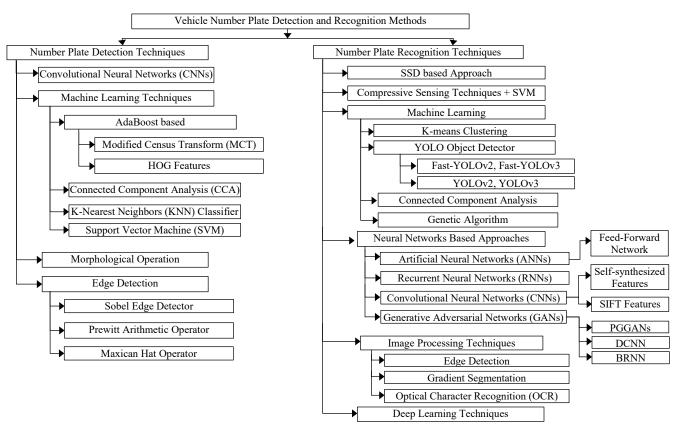


Figure 12: Existing frameworks for previous research.

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## Survey of Agent-Based Simulations for Modelling COVID-19 Pandemic

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#### ABSTRACT

On the 11th of March 2020, the World Health Organization (WHO) declared COVID-19 as a pandemic. Part of controlling measures of the pandemic is to understand the disease's trajectories. There are several possible interventions that can prevent and control its spread. Determining an optimal strategy is critical for policymakers to understand the impact of different scenarios. Many modelers are using agent-based simulations to virtually examine the efficiency of these scenarios. This paper aims to review published papers that discussed Agent-based simulation (ABS) for modelling the COVID-19 pandemic. Major databases were searched for published articles in 2020 from top-ranking journals. Ten published papers were carefully chosen, and their findings were summarized and discussed. Among the methods used, three ABS models were shared as open source. Major findings included mask-wearing and working/studying from home as the optimal strategies, whereas airport screening is insufficient, and vertical isolation is similar to 'doing nothing' scenarios. Finally, one paper discussed the gaps in ABS and proposed a call of actions to the scientific community and guidelines to responsibly improve the ABS modelling's quality. This paper can contribute to understanding the current landscape of the COVID-19 pandemic simulation models and their limitations. It is proposed to access selected opensourced agent-based models to evaluate, utilize, customize or learn from, to help conduct more accurate simulations.

#### 1. Introduction

The city of Wuhan witnessed a viral outbreak for the first time in December 2019. Since then, the virus was classified as a zoonotic coronavirus, belonging to the same family of the Severe Acute Respiratory Syndrome (SARS) coronavirus and the Middle East Respiratory Syndrome (MERS) coronavirus. The novel virus was later named SARS-CoV-2. By February 2020, 33,738 infections were reported in China with 811 deaths. On the 30<sup>th</sup> of January 2020, The World Health Organization (WHO) confirmed the outbreak as a Public Health Emergency of International Concern. On the 11<sup>th</sup> of March, the same organization declared COVID-19 as a pandemic [1].

COVID-19 has brought many challenges to humanity, including a demand on novel medical treatments, social policies and economic initiatives. The fast response from the scientific community included dedicating studies from two perspectives to deal with the pandemic: researches focusing on treatment and diagnostic tools, and another dealing with the viral spread

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forecasting models [2]. While tight social distancing measures have proven effective in slowing down the viral spread; it was expected that relaxing some of these constraints will result in a second wave of spread [3]. Computational models provide quantitative support to public health teams and policy makers' in their readiness [4]. One of the most useful insights provided by computational model simulations is its ability to virtually explain natural phenomena, which are either not possible to simulate in a real-world, or too costly to be simulated. These simulations can support decision-makers in studying the current plans' efficiency and assist them in developing necessary policies and strategies to limit and control the COVID-19 pandemic [5].

The fast-paced growth of computer processing power allowed the utilization of Agent-Based Models (ABMs) to widely build simulation models for outbreaks [6]. Although experts are building many models to simulate and forecast the infection's trajectories, they do not cover the sophisticated behavioral and social aspects of societies that are exposed to this outbreak [7]. In this research, a survey was conducted on several published papers that used ABM to simulate infectious diseases outbreaks in different scenarios and environments. This review aims to understand the

various uses and limitations of the ABS in building diseases outbreak models.

#### 2. Literature review

## 2.1. Modelling pandemics

To better understand how a pandemic grows and how human intuition fails, it is first essential to understand the concept of exponential growth (1). It describes how quantities increase over time. In the early days of a pandemic, the growth rate looks like a linear growth, until the window of action had passed. This was particularly true with COVID-19 (Figure 1).

$$X_t = X_0 (1+R)^t (1)$$

Moreover, another feature of the growth of the positive cases was that the numbers were time-latent. This means that the positive cases are not identified until infected individuals had already been sick for several days and have likely infected other individuals [8]. Therefore, humanity realized the importance of finding new ways to help understand trajectories of pandemics and implement necessary policies to limit and prevent outbreaks such as COVID-19.

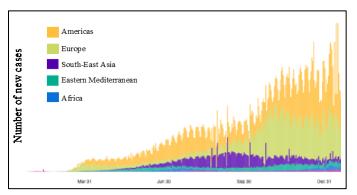


Figure 1: Growth of COVID-19 cases in the world in 2020 [1].

Modelling pandemics are rooted in traditions that go back to the 1920s, when mathematical equations were applied to simulate and model the distribution of the disease in populations, including positive cases, recovered cases and fatality rates. While these mathematical-derived approaches helped experts to understand the threshold, nature and herd immunity of plagues; it did not explain social and behavioral factors such as an individual's behavioral response towards public policies, measures, or the impact of mixed social contact on spreading trajectories [7].

#### 2.2. Agent-based Models (ABMs)

In the early 1990s, the agent-based simulation was known as a third way of doing science. The field has substantially transformed since and found its way to the primary science field. Moreover, many ABS frameworks have been developed, such as RePast, AnyLogic and NetLogo. In addition, the open database of ABS models allowed swift and decisive prototyping of model developments [9]. For this paper, we can define the ABM as a computational simulation model, where agents are behaving independently without an external force. The agents' actions are usually a response to the situation they are exposed to during the process of the simulation [10]. Unlike other simulation models, ABMs are described as a simpler one. This type of models do not

use a complicated set of rules or advanced architectures. Nevertheless, they can generate a variety of complicated patterns (behaviors) based on the modelling attributes caused by its simple agent interaction [11].

## 2.3. Gaps in Agent-Based Models

While mathematical concepts can be concisely defined and described, the same cannot be said of simulation models. Describing early ABMs was challenging to write or understand. No one knew where to locate the different types of information. As a result, the descriptions were often incomplete, and reproducing the model was ultimately impossible [12].

Although many signs of progress were being made in modelling pandemics through agent-based simulations, whenever a new pandemic occurs, similar modelling issues repeatedly arise and require precise attention. These issues include: (1) predicting sophisticated results when the vital data are not available nor reliable (2) reusing the model in a different setting that it was not designed for, and (3) not carefully maintaining good standards, practices or procedures, either for a race to academic recognition or for an immediate response to political pressure [7]. In contrast, [11] proposed a standard format for describing ABMs, known as the "Overview, Design, Details" concept (ODD). ODD was one of the initiatives to counter reoccurring challenges faced, in what has been known as "replication crisis". ODD was developed to make it easier to write, read, implement and replicate ABM. It can include mathematical and short algorithms and is structured into seven steps, as shown in Figure 2. These steps are grouped into three categories, Overview, Design and Details.

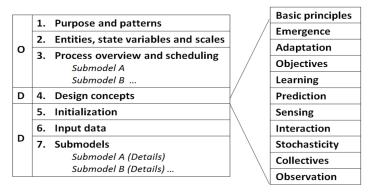


Figure 2: Overview, Design, Details (ODD) concept

#### 3. Methods

## ${\it 3.1. Methodological\ approach}$

Document analysis is one of the effective and efficient ways to start the collection of data on a certain topic. Published articles can supply recent and broad data coverage [13]. Search Engines can facilitate faster data analysis. For this research, the critical survey approach was chosen to conduct a primary research, to understand the various uses and limitations of ABS, in building diseases outbreak models.

## 3.2. Data Collection Plan

Major databases were searched including ScienceDirect, Google Scholar and Crossref for ("Agent-based simulation") OR

("Agent-based Model") OR ("Individual-Based Model") AND ("COVID-19"). Since the focus was COVID-19, and the pandemic only started spreading in early 2020; the time frame was set for all published journal articles in 2020 up to the 19<sup>th</sup> of October 2020. The search was conducted without language restrictions; finally, all non-mathematical computing models articles were excluded.

## 3.3. Quality of papers

The focus subject and the time frame of the surveyed papers are relatively new; therefore, high citations was not a good indicator. Alternatively, Scimago Journal & Country Rank ranking (SJR) of [14] was used. Most of the examined papers are ranked between Q1 & Q3. Afterwards, if a paper was not published in a journal yet, the authors' credibility were examined via the ORCID database [15] to check if they have previously published in high ranked journals.

Table 1: Quality assessment checklist

#	Question
1	Is the paper contained in a high ranked journal?
2	Is the paper cited by more than 5?
3	Have the Authors published before in a high-ranking journal?
4	Is the paper providing clear purpose, method and findings?

The papers' quality was evaluated against the quality assessment checklist (Table 1). Each answer has a value, and three different values determine the answer to each question. Questions answered with 'Yes' have been assigned with a value of (1), questions answered with 'No' have been assigned with a value of (0), while questions partly answered have been assigned with a value of (0.5). All papers that scored above 60% were included in the analysis (Table 2).

Table 2: Quality assessment result

Source	Q1	Q2	Q3	Q4	Total	%
R01	1	1	1	1	4	100%
R02	1	1	1	1	4	100%
R03	1	1	1	1	4	100%
R04	0	0.5	1	1	2.5	63%
R05	0.5	0.5	1	1	3	75%
R06	1	1	1	0.5	3.5	88%
R07	1	1	1	1	4	100%
R08	1	0	1	1	3	75%
R09	1	1	1	1	4	100%
R10	1	0.5	1	1	3.5	88%

#### 3.4. Selection of papers

Ten journal articles that matched the research criteria were identified. Table 3 shows each study along with the journal's name, ranking, model used, and its availability. The following table (Table 3) shows the main qualified articles for the further analysis.

Table 3: Names of authors, source and journal and their SJR Quartiles rank

N	Journal	SJR	Model Availability	Country
0.	Name	Quar	112040112141111011109	Country
		tiles		
R	Chaos,	Q1	https://bit.ly/COVID19_ABSs	Brazil
01	Solitons		ystem	
	and			
	Fractals			
R	Nature	Q1	Available from the	USA
02	Human		corresponding author upon	
	Behavio		request.	
R	ur Chaos,	Q1	https://github.com/Institutefor	UK
03	Solitons	Q1	DiseaseModeling/covasim.	UK
03	and		https://github.com/Jasminapg/	
	Fractals		Covid-19-Analysis.	
R	arXiv.o	_	No	Germany
04	rg		1.0	Sermany
R	Informa	Q3	No	Iran
05	tics in			
	Medicin			
	e			
	Unlock			
	ed			
R	JASSS	Q1	No	Italy
06	~			
R	Comput	Q2	Pseudo-code	Mexico
07	ers in			
	Biology and			
	and Medicin			
	e			
R	Safety	Q1	No	Chile
08	Science	Ψ.		
R	Mathem	Q2	https://www.github.com/gress	USA
09	atical	`	man/covid_university	
	Bioscie			
	nces			
R	Buildin	Q1	No	China
10	g and			
	Environ			
	ment			

## 4. Results

After analyzing the main contribution of each article, the following are the main identified themes of the studies.

## 4.1. Agent-Based model of health and economic effect simulation

The authors of [2] pointed out that it is a challenge for decision and policy makers with only limited studies available on the pandemic. This paper proposed an ABM simulating the viral and economic impact of COVID-19 in a closed environment. The results can be widely used by decision and policy makers to evaluate the effectiveness of different social policies in a real-life scenario.

The proposed ABM is simulating a closed society living in a shared limited environment. The community consists of individuals and groups of families, businesses and a government. Each agent is interacting with each other. The given characterization by the model is supposed to emulate the character of a community.

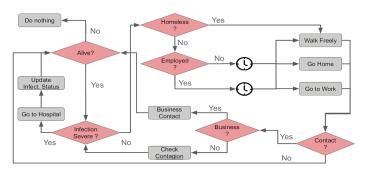


Figure 3: Agent activity cycle by [2].

The paper of [2] studied seven different scenarios using variable social inputs. The findings revealed that a lockdown or a semi-lockdown was the best-forecasted scenario to save lives, slow down viral spreading rates and lessen infection and fatality rates. Moreover, since the complete isolation was not practical, a 50 per cent lockdown scenario with social distance and mask usage was the best policy to save lives. On the other hand, the vertical isolation was ineffective (only persons below 18 years of age and seniors stay at home) was like a 'doing nothing' scenario. These results proved that COVID-19-ABS modelling was able to effectively generate social scenarios, matching several similar studies [2].

Although applying ultimate measures against the pandemic is successfully limiting fatality rates and hospitalizations, it does not mean societies are saved. Without herd immunity as well, a second wave is likely to take place when restrictions are lifted, and rules on taking protective measures are relaxed. In these scenarios, it is vital to analysis different containment strategies to limit the probabilities of other waves, and at the same time, balancing health and economic objectives.

# 4.2. Agent-based simulation using mobility data with demographic data

In another study [3] focus was made on preventing second waves of the pandemic, by simulating the impact of testing, contact tracing and staying at home. The research used an estimation of population communication patterns between residences to create a detailed ABM. The research used detailed data on transportation, social activities and demographics, and generated a network that coded the patterns of contact for 85,000 agents in an area, for six months. The agents were used to simulate different census locations in the Boston area in the United States. This research followed the same methodology used by [4] in their paper "Measurability of the epidemic reproduction number in data-driven contact networks data-driven contact networks".

The generated network was defined by a proposed multilayer network, forming the basis of social interventions on three layers, namely the school layer, workplace and community layer and house household layer, as displayed in Figure 3.

The estimated intervention between the two agents in the workplace and community layer is calculated from the data by calculating the probability of a mutual meeting between two individuals in a particular place (for example, at a food court or a shop) and using the time spent in the same place as the contributing factor.

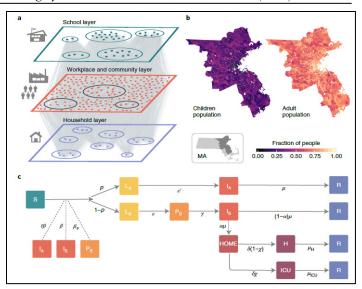


Figure 4: Model component as described by [3] "Susceptible (S), latent asymptomatic (LA), latent symptomatic (LS), presymptomatic (PS), infectious asymptomatic (IA), infectious symptomatic (IS), hospitalized (H), hospitalized in intensive care (ICU) and recovered (R) individuals" [4].

In [4], the author found that the best intervention policies to limit and control a second wave is by imposing a period of strict social distancing, followed by a healthy level of testing. In addition, an effective way of undergoing contact-tracing and home quarantine can keep the pandemic within the limit of the public health care systems in Boston, with the possibility of opening up the economy. While the herd immunity is absent, the finding states that a response system based on testing enforcements and contact-tracing can have a significant role in limiting and relaxing the restriction rules.

## 4.3. Agent-based simulation in the educational context

Just like the previous papers, [16] aimed their efforts to limit the impact of the second COVID-19 epidemic wave, but within the education context, specifically in UK schools. The research used an ABM called "Covasim". This model was developed in the United States and calibrated to the UK's outbreak parameters. This paper seems to agree with [3]'s findings on the role of large-scale testing, and effective contact-tracing, followed by effective isolation of infected individuals.

However, the research of [17], which also conducted their simulation in the education sector, had additional useful insights. Although both previous papers by [16] and [3] concluded the importance of wide-scale testing, they might have neglected another critical factor. The authors of [17] had pointed out the issue of testing accuracy, and how it is a critical factor that needs to be swiftly addressed. Moreover, the authors also discussed three significant and expected findings that will impact the education sector: (1) Large classes will be significantly risky with increasing infection rates, (2) students should strictly hold-off all sorts of contact with other individuals, and (3) teachers need to be ready for extended students' absence mainly because of being held in quarantine.

## 4.4. Agent-Based simulation built on pedestrian dynamics

The authors of [6] are suggesting another Agent-Based simulation based on pedestrian dynamics. This paper analyzed how pedestrians behave in open areas in conditions with viral spreading, such as with COVID-19. This evaluation was done to gather useful insights about exposure time, and the effectiveness of social distancing measures, as stated by the German government (1:5m), at "an infection rate of 2%".

The paper provided a different scenario of pedestrian dynamics in realistic situations while focusing on contagious diseases. The simulation was based on ABM works including "A Mathematical model for the behavior of pedestrians" (1991), "Simulating dynamical features of escape panic" (200), "Self-organizing pedestrian movement" (2001) and "Simulation of pedestrian crowds in normal and evacuation situations" (2002).

The simulation conducted a pedestrian scenario in an ideally sized German supermarket covering 4,800 square meters (80 x 60 meters), including shelves and counters as shown in Figure 5. There were 34 destinations identified as "point of interest" with a set of agents being defined as "infected".





(a) Scene with destinations shown as red circles with crosses

(b) Scene with 100 agents, infected ones shown in red, others in green

Figure 5: Supermarket layout with walking spaces in white and obstacles in black

The experiment conducted using ABS revealed promising and valuable results for policy makers. The experiment assumed that if the infection rate was 2%, a minimum distance of 1:5 m can be kept if the density is not exceeding one individual for every 16 square meters. The proposed model can be a foundation to better assess the risks in public places within the circumstances of contagious diseases [6].

## 4.5. Spatio-temporal Agent-Based simulation

The study of [5] investigated the impact of different closure scenarios to control and limit the COVID-19's spread, including schools, educational institutes and the workplace, in addition to social distancing practices in the city of Urmia, Iran. In this paper, the COVID-19 outbreak was simulated with an ABM using a described set of behaviors in a defined environment. The SEIRD model (Susceptible Infectious Recovered Deceased Model) was used to mimic the infection of a human agent. Then, an all-controlling plan was applied to the model.

The attribute of the ABM's environment cells was defined based on the spatial data. The related value was defined based on the spital data layers, as shown in Figure 6.

The simulation results indicated that closure of schools and educational institutes (for 50 days between the 21<sup>st</sup> of February – the 10<sup>th</sup> of May 2020) decreased the infection rate by an average of 4.94 per cent weekly and a total of 49 per cent. While working from home at 30 & 70 per cent of Urmia city's population (from

the 21st of February 2020 – the 10th of May 2020) decreased the infection rate by 3.30 & 5.25 per cent weekly and 32.98 & 52.48 per cent in total. Consequently, applying social distancing (from the 27th of March 2020 at 30 & 70 per cent of Urmia city's population), led to a decrease in the infection rate at 5.24 & 10.07 per cent weekly, in addition to 31.46 & 60.44 per cent in total. The main finding recommended applying social distancing to the majority of the population. The paper claimed their novelty was in the model itself, but the model's source code was not provided or shared.

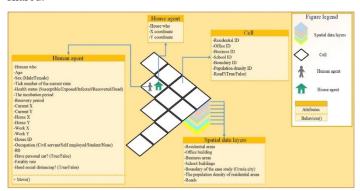


Figure 6: The elements of the Spatio-temporal ABM and their details

#### 4.6. Simulating COVID-19 in facilities

The paper of [11] presented an ABM to evaluate the transmission risks in building environments. The paper tested several scenarios to evaluate and validate the proposed model. The model has been built as an iterative scheme consisting of a Pseudocode. It was adopted and modified from the work of Professor Hiroki Sayama.

The paper provided the code lines which was considered as simple and can be coded efficiently. According to the study, the model showed useful and promising results that may help decision-makers to determine optimal strategies to reduce infection rates inside facilities and closed environments. The entire process of the model's operation is summarized in Figure 7.

## 4.7. Simulation of COVID-19 in the construction sector's context

The author of [18] examined another vital sector that little is known about. The study focused on the outbreak of COVID-19 among construction workers using an ABM. The paper's aim was no different from that of other papers, which was examining different intervention strategies. However, there was probable novelty in examining the pandemic's spread in the context of the construction environment. The approach used was classifying the risk of activities for the workers between low, medium and high, followed by simulation of the spread in a construction project. The result of the simulation recommended a reduction in workforce in construction projects between 30 to 90 per cent. However, it wasmentioned that a limitation of the analysis might result in the oversimplification of the realistic condition. Nevertheless, the finding of the study can be used as a basis to simulate the potential of second waves after relaxing the social distancing restrictions in regions that have heavy construction works.

Algo	rithm 1. Pseudo-code for the COVID-19 transmission risk model	
1.	Input: A, B, $l_{in}$ , $u_{in}$ , $l_{cm}$ , $u_{cm}$ , $[L_x, U_x, L_y, U_y]$ , $\alpha$ , maxiter, R, S, k=1	
2.	$Pri_i \leftarrow InitializeProbInf(A, l_{in}, u_{in});$	
3.	$Prcm_i^{\mathbf{A}}, Prcm_i^{\mathbf{B}} \leftarrow \mathbf{InitializeProbMob}(A, B, l_{cm}, u_{cm});$	Initialization
4.	$A(k), B(k) \leftarrow InitializePos(A, B, [L_x, U_x, L_y, U_y]);$	
5.	while k<= maxiter do	
6.	For each $a_i(k) \in A(k)$	
7.	$F \leftarrow FindAnInfectedAgentInNeighbor(B(k), R);$	
8.	If $(F == 1)$ then	
9.	If $(rand \leq Pri_i)$ then	
10.	$A(k) \leftarrow DeleteFromA(a_i);$	Rule I
11.	$\mathbf{B}(k) \leftarrow IncludeInB(\mathbf{a}_i);$	
12.	end If	
13.	end If	
14.	end for	
15.	for each $a_i(k) \in A(k)$	
16.	If $(rand \leq Prcm_i^A)$ then	
17.	If $(rand \leq \alpha)$	
18.	$\mathbf{a}_i(k+1) \leftarrow LocalMovement(\mathbf{a}_i(k), S);$	
19.	else	
20.	$\mathbf{a}_i(k+1) \leftarrow LongMovement([L_x, U_x, L_y, U_y]);$	Rule II for A
21.	end If	
22.	else	
23.	$\mathbf{a}_i(k+1) = \mathbf{a}_i(k)$	
24.	enf If	
25.	end for	
26.	for each $\mathbf{b}_i(k) \in \mathbf{B}(k)$	
27.	If $(rand \leq Prcm_i^B)$ then	
28.	If $(rand \le \alpha)$	
29.	$\mathbf{b}_{i}(k+1) \leftarrow LocalMovement(\mathbf{b}_{i}(k), S);$	
30.	else	
31.	$\mathbf{b}_i(k+1) \leftarrow LongMovement([L_x, U_x, L_y, U_y]);$	
32.	end If	Rule II for <b>B</b>
33.	else	
34.	$\mathbf{b}_i(k+1) = \mathbf{b}_i(k)$	
35.	enf If	
36.	end for	
37.	k = k + 1	
38.	end while	
-		

Figure 7: Proposed ABS model algorithm by [11]

#### 4.8. Simulation accuracy in a responsible manner

Within the context of numerous simulations available and under the pressure of polices makers, [7] presented a paper proposing guidelines, urging the scientific community to follow, so they can handle the transparency and speediness of their findings in a responsible manner.

While many experts have provided sound simulations and prediction of the COVID-19 trajectories; their papers might not cover the complete sophisticated behavioral and social parameters.

Therefore, [7] called for urgent steps to improve the quality of ABMs. The first proposed step was to examine previous ABMs of COVID-19 and explore their potentials, identify gaps, and suggest counter measures. The counter measures would aid in the rapid demand of immediate responses, which is a critical step to avoid collective mistakes. The second suggestion was to consider the pressure between modelling efforts and policy makers, and develop a better understanding of the challenges which aroused from the over expectation of the emerged knowledge, due to misinterpreting the science of modelling. Finally, measures to address these gaps and improve the relationship between the sciences and public policies was suggested. These included a call for a wide-scale cooperation between the public and academic stakeholders, where knowledge, models and data can be exchanged and shared.

The call to action by [7] can be summarized into two major actions. First was a call to modelers to maintain high standards when building ABMs. The second was for institutional agencies who own useful data that can help calibrate and inform COVID-19 models, to engage with trusted academic associations to make this data available for the rest of the scholars.

Moreover, the paper recommended to follow three best practices that are already well known among agent-based modelers: (1) building models based on open sources such as MASON and NETLOG, (2) following standing documenting protocols, (3) using long-lasting online content storage tools such as ComSES, to ensure the model is fully documented prior to submission. The paper urged scholar modelers to follow these guidelines, which are very critical during this exceptional times, to enhance their credibility.

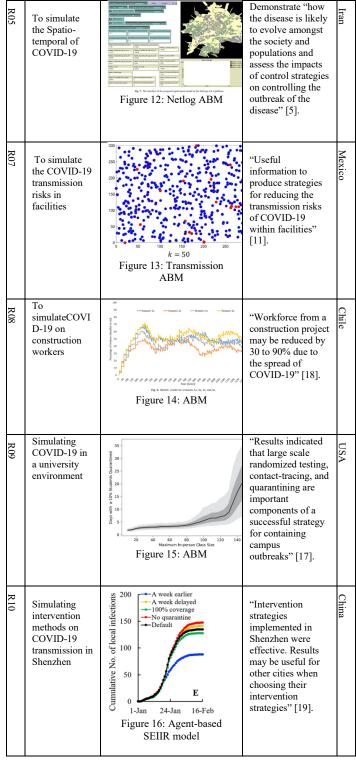
## 4.9. Summary

The following Table 4, summarizes all the examined papers, including article code (N), the main purpose, method used with a model screenshot, the main findings and country (C) of the experiment. The summary excludes the results of [7]. As it is proposing ABM simulation documentation guidelines for the scientific community to follow. However, it has been included for its high importance and relevance to the overall survey.

Table 4: Summary of the analyzed papers

N	Purpose	Method / Model screenshot	Main Finding	С
R01	To simulate health and economic effects of social distancing interventions	Figure 8: COVID-ABS: a new SEIR ABM	"A useful tool to assist politicians and health authorities to plan their actions against the COVID-19" [2].	Brazil
R02	To simulate the impact of testing, contact tracing and household quarantine on second waves of COVID-19	Daily infection incidence per 1,000 people per 1,000 peop	"A response system based on enhanced testing and contact tracing can have a major role in relaxing social-distancing interventions in the absence of herd immunity against Covid-19" [3].	USA
R03	To Determine the optimal strategy for reopening schools	A 60% tracing, 18% testing  200000 175000- 190	"A comprehensive and effective test- trace-isolate strategy would be required to avoid a second COVID-19 wave" [16].	UK
R04	To simulate Pedestrian dynamics for exposure time estimation	(d) Simulation results $n=300$ .  Figure 11: ABM based on the model of Helbing et al.	"Results suggest that a density of one person per 16m <sup>2</sup> or below is sufficient" [6].	Germany

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## 5. Discussion

This paper examined ten research reports adapting ABMs to simulate the impact of COVID-19. Paper [11] presented an ABM to assess the transmission risk in building environments. However, this model was not the only one. [2] also proposed a new Agent-based simulation with promising results. The presented ABS model was not only simulating the transmission risks, but it also emulated the economic impact of businesses and the government. At the same time, an SEIR ABM simulating pandemic outbreaks

with the help of a society of agents called COVID-ABS was presented.

Furthermore, other researchers tried to combine more than one tool. In [5], the author used Spatio-temporal simulation to present the impact of various pandemic preventing strategies, including closures, social distancing, working and studying from home in Urmia, Iran. Other researchers also examined these strategies in Boston, United States. In [3], the author combined more than one instrument. In order to build a detailed ABS simulating a second wave; anonymized, geolocalized mobility data were integrated with census and demographic data. On the other hand, In [6] the author tried to approach pandemic controlling strategies from a different perspective. They focused on examining data on pedestrians behavior and collective time of exposure to evaluate the efficiency of social distancing measures within COVID-19's context.

The aims of the remaining researches were not in developing the model itself, but to use existing ones to support decision-makers in identifying the right intervention strategies. Their novelty was the context of the simulation. In [19], the author presented and analyzed different preventing strategy in Shenzhen. In comparison, [16] conducted a simulation to determine an optimal strategy in the education sector. Likewise, [17] also examined different strategies and measures in the education sector, but their focus was university environments. In [18], the author has moved to a different sector, which is the construction sector. In [18], the author attempted to study the pandemic's impact on construction workers and the best way to lower the infection rate. Alternatively, [7] presented a paper proposing guidelines to ensure transparency and speediness of modelers' findings being made available, are done responsibly.

Most papers used ABMs in their methods except [7], which method and approach were not clear or defined. Generally, the findings of the proposed models were promising and have some useful insights.

The authors of [5] suggest future research to be conducted in a different region that has not been evaluated yet, using different parameters and attributes.

Among the surveyed papers, two significant findings related to widely shared believes were proven wrong: The paper of [19] found out that airport screening was not very useful. Forty-six per cent of infected cases were not detected during airport screenings due to several reasons. Part of the failure was due to (1) the sensitivity of the entry and exit screening, (2) asymptomatic cases, and (3) the incubation period, while [2] found that vertical isolation policies promoted by some countries like Brazil and United States was similar to 'doing nothing' scenarios. In contrast, [19] reported that working and studying from home and mask-wearing were found to be the most effective policies. [2] seem to reach the same conclusions but in a more realistic manner. Their finding focused on combining wearing of masks and 50 per cent lockdown with social distancing. However, [16] and [3] have added wide-scaled testing as an additional layer of intervention policy. Although nation-wide testing might be theoretically useful, it does not take into consideration the social and behavioral aspect of individuals in addition to their economic situation, where testing is not free in some regions. In addition, there are the issues of testing accuracy,

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as pointed out by [17] and the detectability rate as mentioned by [19].

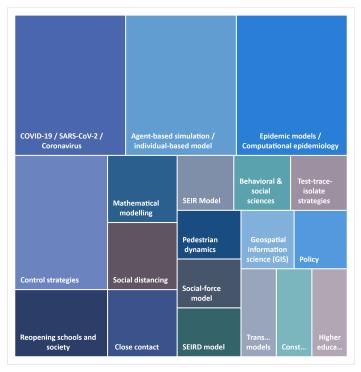


Figure 17: Most discussed subjects based on keywords

#### 6. Limitation and Future work

Many noteworthy articles where missed due to the limited knowledge of different keywords and synonyms used by scholars. Figure 17 shows different keywords commonly used by the examined papers. Moreover, many scholars use arXiv (arXiv.org) e-Print archives as a swift free distribution service with open access. However, papers published in these databases are by invitations only, and not peer reviewed. Therefore, it is not recognized by Scimago's Journal & Country Rank ranking.

## 7. Conclusion

This paper examined the different discussions on the COVID-19 pandemic's simulations that used ABMs. It was found that agent-based simulation for COVID-19 was used in a variety of contexts, including schools, universities, workplaces, facilities and construction. Methods used varied from simple ones consisting of a few lines of code, to sophisticated models combining mobility data with demographic data or Spatio-temporal data, or from different perspectives such as ABS based on pedestrian dynamics. The main findings of this analysis was in line with works of literature, where mask-wearing and social distancing are among the best strategies, and against some common believes, airport screening and vertical isolation were less effective. The main limitation and future suggestions are on improving the quality of papers by following modelling guidelines proposed by ODD, validating the test accuracy, and considering the behavioral and social attributes of individuals in different cultures and regions.

Outbreaks are usually very sophisticated phenomena, and no one specific model can be applied to all cities of the world [5]. The different parameters do not only impact the infection rates, but they also vary from one place to another. These parameters include but are not limited to culture differences, literacy, awareness, interactions, transportation, the urban context, population density, job diversity, age variations, gender, number of employees, number of students and people with private transportation means. These only few of the parameters that impact the way the outbreak spreads in different regions. The papers recommended that similar simulations be conducted in a different part of the world using different parameters and different controlling and preventing strategies.

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# Application of Polynomial Regression Analysis in Evaluating the Techno-Economic Performance of DSPV Transformers

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To this extent, the delineation of techno-economic evaluations for transformers becomes more intricate through a lens of Distributed Solar Photovoltaic (DSPV) market in South Africa. Essentially, the transformer price and loss evaluation techniques should be tailored for calculating the Total Ownership Cost (TOC) of transformers facilitating decentralized energy systems. In South Africa, the traditional coal power generation and renewables operate concurrently under liberalized energy markets but have distinct operational requirements and therefore have distinct methods for evaluating their generating states, service loss costs and TOC. As a result, their techno-economic evaluations should be different. In this work, new formulae have been developed to contemplate on a comprehensive technique for calculating the transformer prices and losses necessitated to estimate the cost of service losses and TOC for DSPV transformers. These formulae are based on experimental studies undertaken on a fleet of DSPV transformers ranging from 1.25 to 250MVA. In order to substantiate these new formulae, 4 case studies have been presented. The calculated losses and associated cost results against the pragmatic values from the case studies yield an error of estimation of less than 1% and 2% respectively in all cases. Further, these results are used to calculate the cost of losses and TOC using a methodology that has been proposed in previous work exclusively for power producers who are proprietors of DSPV generation systems.

#### 1. Introduction

Transformers make up some of the fundamental power-consuming equipment in the Distributed Solar Photovoltaic (DSPV) systems. The use of transformers has enabled the renewable energy market to grow steadily, with the transformer market expected to increase annually by approximately 16% between 2019 and 2020 [1]. The increased attention by the government to broaden investments in renewable energy resources to satisfy environmental and sustainable objectives is the main driver of this market growth [2]-[5].

The cost-effective measures derived from the choice of enhanced energy efficiency criterion at the time of installation and commissioning of new transformers or replacement of existing units can culminate in a considerable amount of losses decreasing and some benefits for DSPV systems. Contemporary energy-efficient transformers are designed to operate at minimum total losses viz. no-load loss, load loss and auxiliary loss. Transformers

manufactures have modernised the manufacturing procedures and new type of optimised core material with thinner laminations [6], [7] to bestow cost-productive and energy-efficient transformers to utility owners such as the Independent Power Producers (IPP's). Substantially, they reduce power consumption and therefore reduce energy generation and the resultant greenhouse gas (GHG) emissions. Therefore, as renewable energy power systems investment keeps on growing, IPP's are to a larger and larger degree fascinated in installing energy-efficient transformers in their power networks.

The initial purchase price of energy-efficient transformers is relatively high; however, they consume less power during their intended service life in comparison to low-efficiency transformers. The choice regarding buying cheap but high loss transformer or a more expensive, with low loss transformer is mainly a lucrative one. The clarification for picking out one transformer over another should be founded on the initial purchase price plus the operational cost experienced over its intended service lifetime [8], [9], and [10]. A habitual procedure for evaluating the service lifetime cost

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of operation, and consequently the best purchase decision for transformers, is established on a service lifetime loss evaluation procedure that gives the ensuing Total Ownership (TOC-ZAR) of Transformers. It is pivotal to appreciate that each power utility's operation conditions, to the extent that the transformers service lifetime loss evaluation methods are concerned, could be not similar. Even within one country, different power utilities may have unique operation objectives and financial goals. For instance, service lifetime loss evaluation procedure for DSPV systems engrosses a thorough knowledge of the generation profile based on the availability of solar irradiation and estimation of the incurred losses as a result of this effect and other factors including possible additional losses due to harmonic currents.

On the other hand, for wind plants, a comprehensive understanding of the factors like wind output speed and generation hours per annum are essential [11] – [12]. In the mainstream, the transformers service lifetime loss evaluation method regarded scheming device where its execution predominantly depended on every renewable energy power system's circumspection. Therefore, there might be significant inconsistencies when describing electrical network cost and load factors employed loss evaluation procedures. These inconsistencies are based on the unique operation objectives and financial goals allotted by each renewable energy power system and the extent of analysis involved. The constituents undertaken in the procedures include the network's load profile, rate of interest and energy tariffs, and other operational expenditures.

This work is an extension of previous work presented in [13]. The aim of the current work is to develop a new formulae for establishing the cost of various transformers and their associated losses to advance the adjudication of competing transformer bid offers, evaluation of techno-economic parameters of transformers for new DSPV projects, defer replacement and strategic planning to supersede existing units in service. The advancements include: a) a new formula for calculating the transformer price per MVA and ZAR/MVA of a wide range of transformers from 1.25 – 250MVA, (b) a new formula for calculating the associated no-load and load losses per MVA and Watts/MVA. The proposed loss evaluation procedure by the authors and associated annualised cost of energy, interest rate, service lifetime and the generating and non-generating state factors have been adopted from previous work presented in [13] in order to evaluate the cost of service losses and TOC of the studied transformers. The results yield an error of estimation of less than 1% and 2% for the losses and associated cost; and the TOC respectively.

#### 2. Economic Evaluation of Transformer Service Lifetime

The service lifetime loss evaluation of transformers is a procedure employed by transformer manufactures and IPP's to account for the summation of the present cost of unit of electrical energy in kilowatt (kW) of the transformer over its intended service lifetime. The loss of electrical power in transformers are defined as the no-load loss ( $P_{NL} - kW$ ), the load loss ( $P_{LL} - kW$ ), and the auxiliary loss ( $P_{Aux} - kW$ ). Therefore, when determining these transformer losses, their assessment is established on the basis of the plant's energy cost ( $E_C - ZA/kW$ ) and energy demand ( $E_D - ZAR/kW$ ) constituents. The energy cost ( $E_C - ZA/kW$ ) is the present cost of energy unit of electrical energy in kilowatt (kW)

that will be consumed by the transformer over its service lifetime within the renewable power plant [14]. Moreover, the energy demand  $(E_D - ZAR/kW)$  is the present value of electrical energy in kilowatt (kW) of installing an electrical load to service the energy used by the losses [14]. Insofar, the energy and demand factors of the losses are the predominant factors in the procedure of determining the cost of the renewable power plant and energy necessary to supply the service lifetime losses of transformers.

The energy and demand constituents are properly annualised to give the total loss value (ZAR/kW) which include the sum of equivalent discounted value of unit of electrical energy in kilowatt (kW) of the transformer over its intended service lifetime. The loss evaluation procedure ensue the discounted Total Cost of Losses (TCL - ZAR/kW) of the transformer over its intended service lifetime. The TCL of transformers can be expressed as follows in Eq. (1) as an arithmetic sum of the cost of, the cost of no-load loss  $(C_{NL} - ZAR)$ , the cost of load loss  $(C_{LL} - ZAR)$ , and the cost of auxiliary loss  $(C_{Aux} - ZAR)$ .

$$TCL = C_{NL} + C_{LL} + C_{Aux} \tag{1}$$

The rate  $(F_{NL}(E_D, E_C) - ZAR/kW)$  that represents the cost of unit of electrical energy in kilowatt (kW) of the transformer noload loss over its intended service lifetime is employed as follows in Eq. (2).

$$C_{NL} = F_{NL}(E_D, E_C) \times P_{NL} \tag{2}$$

The rate  $(F_{LL}(E_D, E_C) - ZAR/kW)$  the represents the cost of nit of electrical energy in kilowatt (kW) of the transformer load loss over its intended service lifetime expressed is employed as follows in Eq. (3).

$$C_{NL} = F_{LL}(E_D, E_C) \times P_{LL} \tag{3}$$

The rate( $F_{Aux}(E_D, E_C) - ZAR/kW$ ) that represents the cost of unit of electrical energy in kilowatt (kW) of the transformer auxiliary loss over its intended service lifetime is employed as follows in Eq. (4).

$$C_{Aux} = F_{Aux}(E_D, E_C) \times P_{Aux} \tag{4}$$

#### 2.1. Transformer TOC Method

The total ownership Cost (ZAR) of transformers in therefore attained using the initial buying price (BP - ZAR) of the transformer and its TCL as expressed in Eq. (5) [15] – [16].

$$TOC = BP + TCL \tag{5}$$

The TOC's value is an economic estimation employed to give the IPP's and investors with the overall operational and maintenance costs of their transformer expenditure. Additionally, the TOC is a planning device that can be useable according to the following conditions.

## a) Optimization of the transformer design philosophy

It is widely accepted that the transformer losses in the renewable energy power systems is relatively high [17]-[18], and

the manufactures design philosophies must be imbedded with data such as a complete harmonic spectrum to design the most optimised offers. The effect of such implementation will inescapably increase the transformer price. In any event, the TOC model fortifies the reality that reducing transformer losses with expensive and lower losses transformer would comprehensively indicate the reduction of the transformer operational, maintenance and consequently the ownership cost. The consequence of this approach will have significant energy preservation for the IPP's and put off the necessity for renewable power utility energy tariffs increase.

#### b) Competing transformers during a bid window

The service lifetime loss evaluation procedure and the resulting TOC allows the IPP's to appraise competing transformer manufacturer's offerings in preparing to the highest degree the excellent choice of buying transformers between competing transformers and so affirm buying of the most economical units. Employing the rates  $F_{NL}(E_D, E_C)$ ,  $F_{LL}(E_D, E_C)$  and  $F_{Aux}$  that represents the cost of a unit of electrical energy in kilowatt (kW) of the DSPV transformer losses over their intended service lifetime, the financial reward of high initial buying price but low-loss units can be easily compared with lower initial buying price and high-loss units.

## c) Estimation of the transformer service lifetime

The service lifetime loss evaluation procedure give knowledge to the IPP's of the estimated and most suitable time to replace an existing transformer with more economical and lower losses. This knowledge takes into consideration the financial variability between load-growth consequences under old and new units.

## 3. Proposed Method for Evaluating the Transformer Price and Losses

The power rating (MVA) of DSPV transformers and replacement of units in service is undertaken instinctively on the basis of the technical or economical determination. Integrating these two aspects in the decision-making process can be even more rewarding for the IPP. In this work, new formulae for evaluating the transformer price and losses for IPPs are derived. These formulae will enable IPPs to optimally use existing units in service and establish a strategic plan to replace these units. Further, these formulae are critical when selecting a suitable power rating (S) and the most economical service losses when purchasing new transformers. In the South African renewable energy market, there are a number of circumstances concerning the acquisition and replacement of transformers, including:

- Acquisition of a new transformer for the construction of a new solar project,
- Deferred replacement of transformer until end of designed service lifetime, and
- Superseding a unit in service with a larger rating.

In any case, the service lifetime of a transformer is reliant on its rating, loading profile and related annual growth. The option for IPPs to defer the replacement of transformers can only slow down the need for new capital investment, however, with the sacrifice of the service lifetime and higher cost of the service losses of the unit.

The derived formulae in this work are based upon empirical studies conducted on a fleet of transformers intended to be of service to various DSPV systems in South Africa that are ranging from 1.25MVA to 250MVA. The evaluation of the relationship between the transformer power rating against transformer prices, no-load losses and load losses is carried out by applying polynomial regression model.

## 3.1. Polynomial Regression model

Polynomial regression modelling has been chosen in this work to establish the relationship between various transformer ratings against the transformer price and the guaranteed design no-load and load losses.

$$\hat{Y} = b_0 + b_1 x_1 + b_2 x_2^2 + \dots + b_k x_k^k$$

here,

 $\hat{Y}$  – Transformer anticipated outcome

 $b_0 - Y$  intercept

 $b_{1,2,\dots,k}$  - Regression model coefficients

 $x_{1,2,...,k}$  – Regression model independent variables/predictor

A typical graphical representation of the polynomial regression model is shown in Figure 1.

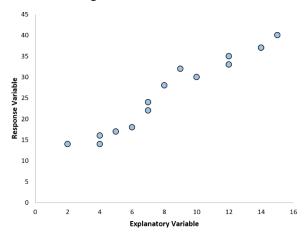


Figure 1: Typical Polynomial regression model

Some general proposition;

- The fitted data model is more credible when built on a fleet of transformer data.
- The transformer data is not extrapolated beyond the boundaries of observed data.
- The independent variables data selected are not too large as they will trigger overflow with higher order polynomials.

## 3.2. Transformer Price (TP)

The transformer price is dependent on various factors including ratings, materials and technical specification supplied by the customer, materials and manufacturing labour. A polynomial

regression model using a quintic function to evaluate the cost of DSPV transformers is proposed and presented as follows in Eq. (6) below. This model is built upon a fleet of transformer price data that has been analysed using the general proposition presented in the previous subsection.

$$TP = 822069 + 371895S - 10435 \times S^2 + 139.4S^3 - 0.758S^4 + 1,39e - 3 \times S^5$$
 (6)

here,

TP - Transformer price in ZAR

S – Transformer rating in MVA

The rating in the studied transformers considers the highest voltage systems, top oil of 55°C, mean winding temperature of 60°C and hotspot temperature of 78°C. The relationship between the ratings the TP are demonstrated graphically as shown in Figure 2.

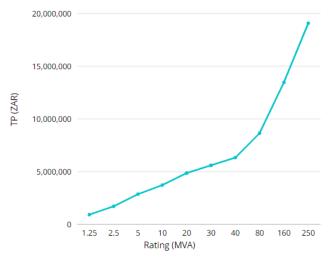


Figure 2: MVA vs ZAR

The percentage contribution of the various components and materials that makes up the transformer price are summarised in Table 1 below. At the present time, the manufacturing of transformers is distinguished by a large range of designs required to meet a variety of customer with distinct technical requirements. Raw material prices will have an effect on these prices, but nonetheless, the percentage contribution will be somewhat as tabulated below.

Table 1: Total transformer manufacturing cost

Item	Percentage
Bushings	3%
Tapchanger	8%
Cooling System	7%
Tank Steel	4%
Windings copper conductor	17%
Cellulose insulation	5%
Liquid insulation	4%
Transformer core	5%
Fittings and accessories	5%
Factory acceptance tests	5%
Manufacturing cost	38%

The increase in the transformer price is observed to be reliant on the rating of the transformer. Another phenomenon is observed with regards to this relationship. In Eq. (7), the *ZAR/MVA* function is also derived and presented as a quintic function.

$$TP_{\frac{ZAR}{MVA}} = 799349 - 53395S + 1605S^2 - 21.58S^3 + 0.101S^4 - 2e - 4S^5$$
 (7)

Correspondingly, the graphical representation of this relationship in presented in Figure 3 below.

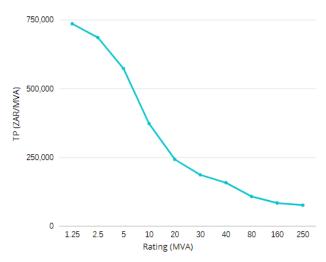


Figure 3: MVA vs ZAR/MVA

It is observed the function ZAR/MVA decreases as the rating of the transformer increase and slows down at about 160MVA and above.

## 3.3. Transformer Losses

The service no-load and load losses vary with the rating of the transformer. In the technical evaluation of competing bid offers, the service losses are critical parameters for the IPP. The quintic regression models derived for the no-load and load losses are expressed in Eq. (8) and Eq. (9) below.

$$P_{NL} = 2714 + 337.3S + 3.43S^2 - 0.036S^3 + 6.09e - 6S^4 + 2.91e - 7S^5$$
 (8)

$$P_{LL} = -2302 + 7837S - 112S^2 + 1.121S^3 - 0.00567S^4 + 1,04e - 5S^5$$
 (9)

The relationship between the service losses and the rating is demonstrated graphically as shown in Figure 4.



Figure 4: MVA vs Watts

Correspondingly, the graphical representation of the relationship between the *Watts/MVA* and the rating is as demonstrated in Figure 5 below.

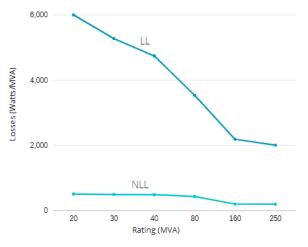


Figure 5: MVA vs Watts/MVA

Finally, a set of new transformers intended for a DSPV project are studied in the next section to substantiate the new formulae.

#### 4. Case Scenarios

In order to demonstrate the validity of the proposed method in this work, realistic techno-economic offers of various transformers have been provided subsequent to a request to bid issued by various IPPs within South Africa is presented in Table 2 below. The financial particulars considered in this case scenarios are adopted form our previous work [13].

Table 2: Bid offers

S	TP	$P_{NL}$	$P_{LL}$
10	3 729 213	6 437	65 506
20	4 864 152	10 541	117 661
40	6 332 296	19 533	189 746
160	13 468 698	32 230	349 712

In the next sub-section, the assessment of these offers is carried out for the individual sizes.

## 4.1. Application and Validation of Proposed Method

To facilitate a bona fide comparison of the proposed (prop) noload and load loss formulae against supplied data in Table 2, Eq. (8) and Eq. (9) are applied to estimate these losses as indicated in Table 3.

Table 3: Benchmarking of no-load and load losses

S	$P_{NL(Act)}$	$P_{NL(Prop)}$	Error	$P_{LL(Act)}$	$P_{LL(Prop)}$	Error
10	6437	6394	0,67	65506	65916	0,63
20	10541	10546	0,05	117661	117667	0,00
40	19533	19441	0,47	189746	190020	0,14
160	32230	32229	0,00	349712	349714	0,00

The results indicate that the new formulae have an error of estimation of less than 1% in all cases. The proposed loss

evaluation procedure by the authors and associated annualised cost of energy, interest rate, service lifetime and the generating and non-generating state factors have been adopted from a previous work [13] in order to evaluate the cost of service losses and TOC of the studied transformers. The TOC of the units based upon the actual values is evaluated and tabulated as shown in Table 4 below. In our previous work [13], we have derived harmonic loss factors of DSPV transformers in which IPPs can apply to evaluate the cost of  $C_{NL}$  and  $C_{LL}$  as shown below. Additionally, the TOC is evaluated using Eq. (5) as expressed in section sub-section 2.1 above. Hence, Table 4 tabulates the calculated TOC of individual transformer sizes described in Table 2.

Table 4: Assessment of bid offers (Actual)

S	$C_{NL}$	$C_{LL}$	TOC
10	222 697	1 389 795	5 341 705
20	364 680	2 496 331	7 725 164
40	675 771	4 024 987	11 033 054
160	1 115 040	7 419 596	22 003 334

On the other hand, the TOC of the units based upon the new formulae is evaluated and tabulated as shown in Table 5 below.

Table 5: Assessment of bid offers (Proposed)

S	$C_{NL}$	$C_{LL}$	TOC
10	221 209	1 389 795	5 340 217
20	364 853	2 496 331	7 725 337
40	499 606	4 025 709	10 857 610
160	1 115 006	7 419 638	22 003 342

The error of estimation for Table 4 and Table 5 above is tabulated as shown in Table 6 below.

Table 6: Assessment of bid offers (Comparison)

S	$C_{NL}$	$C_{LL}$	TOC
10	0,67%	0,00%	0,03%
20	0,05%	0,00%	0,00%
40	1,37%	0,02%	1,59%
160	0,00%	0,00%	0,00%

The results yield an error of estimation of less than 2% in all of the studied transformer ranges. It is recommendable that IPPs use the new formulae in this work when planning to deploy new solar projects to indicate the cost of the units, losses, cost of operation, and the TOC.

## 5. Conclusion

It is well documented that the prevailing factors in evaluating the service lifetime cost of DSPV transformers are the power rating and the associated service losses. These components need to be adjusted when major considerations such as rates of exchange for materials – provided that they affect the overall acquisition of materials and manufacturing cost.

More particularly, this work defines new formulae to determine the techno-economic parameters of DPSV transformers within the South African renewable energy market by deriving the contribution of the transformer price and the service losses to the TOC. In previous work, a method to evaluate the TOC was

proposed. This method and associated price indexes are applied in the current work to determine the cost of no-load, load loss and Total Ownership Cost of various transformers. The results yield an error of estimation of 2% against actual values for all the studied costs.

Future work will explore the development of regression models for evaluating the cost of losses and the TOC.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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# Design Approach of an Electric Single-Seat Vehicle with ABS and TCS for Autonomous Driving Based on Q-Learning Algorithm

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## ABSTRACT

Compared to other types of autonomous vehicles, the single-seat is the simplest when designing, since its compact design makes it an option that can simplify different mechanical aspects and enhance those of greater importance such as the steering and the braking system. Likewise, the electronic and electrical design may be a great improvement on the vehicle. It enhances the safety on road by interacting with the mechanical parts of the vehicle and increasing the driver's perspective or reaction in a larger range of scenarios. For an electric vehicle is also important to clarify that, as an internal combustion engine vehicle, it needs to be regulated and have all the necessary equipment to circulate on the streets. Other interesting information is that an electric vehicle can be recharged with electricity and it can come from renewable energy, diminishing its already lower carbon footprint. Therefore, to achieve autonomy over the detection and evasion of objects, the application of intelligent algorithms is dispensable. To achieve the obtained result, a Q-Learning algorithm was applied on the complete 3D model of the vehicle in a simulation environment, which allows finding the best parameters of forward and turning speed. In this way, by reaching a design that meets the requirements and applying the results obtained in the aforementioned algorithm, it allows their interaction in a real environment to be satisfactory.

#### 1. Introduction

This work is an extension based originally on the groundwork presented in the 4th IEEE Sciences and Humanities International Research Conference (SHIRCON-2019) [1]. This paper will focus on the improvements of the mechanical, electronic and electrical design, as well as the implementation of the Q-Learning algorithm while Ref. [1] focuses on the preliminary design of the vehicle, the development of the vision algorithms to be used and the development structure in the simulation environment.

Obstacle detection and avoidance in autonomous vehicles is mandatory for these smart systems to work fully. To the present, there are multiple algorithms of imminent detection and evasion developed by the automotive industry with a really appreciable rate of precision. Thus, in order to get closer to achieving these results, it is essential that the mechanical, electronic and electrical design of the vehicle has specific criteria in the most important considerations that are related to the objective of detection and evasion. That is why, for example, the design of the steering

system must provide the closest modeling to reality, in order to obtain the best parameters to include in the simulation environment. On the other hand, for the overall vehicle design to respond according to the results obtained in the simulation, the electronic and electrical design must take into account the appropriate selection of components, as well as their interaction.

Consequently, Figure 1 shows the final design of the vehicle. Despite the changes made, the safety factor has maintained its value of 1.8, this is because when considering the improvements, the distribution of mass which allowed the most critical areas to be subjected to less stress.

For the additional calculus in the present paper, the approximate value of power of the vehicle is 1911 watts. The mechanical efficiency is 96%, effective power of approximately 2000 watts is required. According to the previously obtained value of power, a 2.5 HP PCM motor was selected for the impulse of the vehicle, this motor has a maximum speed of 2800 RPM. Additionally, another motor appointed to control the car's steering

system was required. For this case, a 350 watts DC motor was selected.



Figure 1: Isometric view of the 3D model of the chassis and components.

With the details described above, they allowed the previous research to obtain a preliminary mechanical, electronic and electrical design based on the considerations of making a low-cost prototype. Likewise, the baselines for the recognition of the environment that will allow the artificial intelligence algorithm to be trained. However, the design in general had not been developed in depth and in detail on the most relevant considerations for the intelligent algorithm, such as the vehicle's turning design and the brake system, as well as its integration into the electronic and electrical design.

This research has the following outline: Section 2 will introduce the improved vehicle's mechanical design. Next, the improved vehicle's electronic and electrical design is presented in Section 3. Then, Section 4 will present the Q-Learning algorithm results. Finally, Section 5 will discuss the conclusion of the findings.

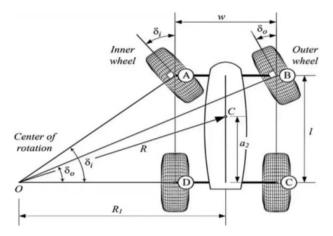


Figure 2: Ackerman Principle [2]

#### 2. Mechanical Design Enhancement

#### 2.1. Steering System

The direction of a vehicle is responsible for orienting some or all of its wheels so that it takes the desired path. It was found that for a better turning behavior, in the case of a four-wheel vehicle with its steering system on the front axle, it is necessary for the inner wheel to turn a greater angle than the outer one, because the inner wheel follows a smaller turning radius than the outer wheel. It was also found that to experience even better turning behavior, the projections of the axes perpendicular to the steering axle of the wheels must intersect at the same point. This behavior is called the Ackerman principle, after Rudolph Ackerman patented it in 1817 for use in horse carts [2]. The Ackerman Principle is shown in the following figure.

To guarantee a close point of rotation of both wheels, which ensures almost zero skid angles at low speeds when the vehicle goes around a curve, the Ackerman configuration shown in by the following expression.

$$cot(\delta i) - cot(\delta o) = w/l$$
 (1)

Where  $\delta o$  is the steering angle of the outer wheel,  $\delta i$  is the steering angle of the inner wheel, w is the distance between the axes of the wheels, called Track, and l is the distance between the front and rear axles of the vehicle, called Wheelbase, as shown in the figure [2].

In the same way, an expression can be obtained that describes the radius of gyration of the center of mass of the vehicle in steady state. This is calculated by the following expression.

$$R^2 = a2^2 + l^2 cot^2(\delta) \tag{2}$$

Where a2 is the distance on the vehicle's axis of travel between the rear axle and the center of mass and  $\delta$  is the cotangent average of the internal and external angles of the wheels.

Therefore, to determine the closeness of a mechanism to the behavior of the Ackerman configuration, an error function must be determined, in this manner by minimizing its value, get the closest expected result according to the configuration that was found. This function can be expressed as a mean square error (RMS) value. In this case, the error function cannot be explicitly defined and must be evaluated for n values of the mentioned angles. The expression that determines the mean square error value of a set of discrete values of er is defined by the following equation [3].

$$er^2 = \int_{\delta 1}^{\delta 2} (\delta Do - \delta Ao)^2 d\delta i \tag{3}$$

Where  $\delta Do$  is the angle of the external wheel of the developed mechanism and  $\delta Ao$  is the angle of the external wheel of the Ackerman configuration according to the characteristics of the vehicle for a range of internal wheel angles  $\delta i$  determined.

The drawback in this case is to be able to determine the external wheel angle  $\delta o$  for an internal wheel angle value  $\delta i$  in a given mechanism. Showers and Lee present in their document "Design of the Steering System of an SELU Mini Baja Car" a methodology to determine internal and external wheel angles for a steering mechanism used corresponding to that of a Daewoo Damas model car [4].

Finally, according to the proposed mechanical design, there is a value of w equal to 0.994 meters and a value of l equal to 1.960

meters, as well as a value of a2 approximately 0.784 meters, for which when performing the iterations in MATLAB, it was obtained that the radius of gyration R corresponds to a value of 0.803 meters, which is within the established limits.

#### 2.2. Braking System

The principle of a braking system is the reduction of kinetic and potential energy that a vehicle presents when it is in motion. This energy is transformed into heat energy and is dissipated in the brake discs, produced by the friction of the brake pads. Therefore, to select a component that meets the vehicle's requirements, it is necessary to find the maximum torque provided [5]. A figure illustrating this is shown below.

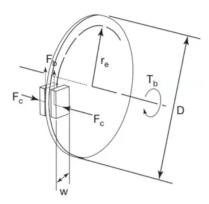


Figure 3: Brake Disc Diagram [5]

where Fc is the clamping force of the brake mechanism and re is the effective radius. The braking torque is calculated by the following expression.

$$T = 2(Fc)(re)(u) \tag{4}$$

According to the selected braking system, there is a value of Fc equal to 1000 Newton and a value of re equal to 0.09 meters, as well as a value of u, coefficient of friction, approximately 0.2, with these values it was obtained that the braking torque T corresponds to a value of 36 Newton-meters. On the other hand, the maximum torque generated by the vehicle's engine is equivalent to a value of around 32 Newton-meters. This value is the result of the chain drive reduction used; the ratio of 15 teeth on the pinion and 72 teeth on the spur gear, delivers 1:4.8, which equates to a maximum speed of approximately 583 RPM. Therefore, this torque value is less than the brake system torque.

#### 3. Electronic and Electrical Design Enhancement

The electronic and electrical enhancement of this electric vehicle (EV) is focused in two main critical points. First, safety features like anti-lock brake system (ABS) and traction control system (TCS) were added. Second, mandatory equipment like head lights, direction indicator lights and others were considered in the design. In addition, electronic controls and better understanding of the connections are reviewed.

#### 3.1. Anti-lock Brake System and Traction Control System

The simplest anti-lock brake and traction control systems are based on the information acquired through speed sensors that are placed in each wheel. Both of them may use this information to control and stabilize the vehicle by assuring that the wheels are spinning as intended.

The ABS prevents the brakes from locking up the wheels. It maintains the steerability and controllability of the vehicle under braking circumstances [6]. The electronic control unit (ECU) receives the information of the speed sensors and performs control techniques in order to regulate the brake pressure applied on the pedal. Figure 4 shows a common ABS control loop of an internal combustion engine (ICE) vehicle.

The TCS prevents the wheels from overspinning. It maintains the stability and traction when accelerating [7]. In this case, the ECU receives the same information as the ABS, but, depending on the design, TCS may have two variants. On one hand, the TCS with brake intervention activates the brakes of the overspinning wheels until they match the speed of the other ones. On the other hand, the TCS with engine intervention reduces the amount of power the overspinning wheels are receiving until they match the speed of the other ones. A comparison is shown in Figure 5.

1 Brake pedal
2 Brake booster
3 Master cylinder
with expansion tank
4 Wheel-brake
cylinder
5 Wheel-speed
sensor

Warning lamp

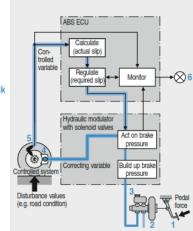


Figure 4: ABS control loop [7]

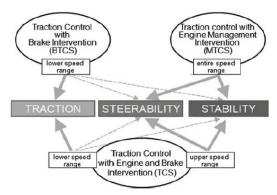


Figure 5: TCS variants comparisons [8]

These systems are tested in different types of environments and scenarios. For example, a vehicle equipped with ABS and TCS must not lose control on certain types of surfaces (e.g. wet surface), must be stable during acceleration or braking and must deal with curves without losing traction. Apart from that, it is important to know that these systems should be calibrated according to the vehicle itself because parameters like the torque of the motor or

the size of the wheels may change its dynamics, thus the control algorithm for these systems.

For this work, ABS and TCS with engine intervention are included in the vehicle's design as safety features. They are meant to be simple, effective and complementary. The objective is to increase the variety of environments and scenarios the vehicle is capable to deal with.

The connection diagram of the EV is presented to have a better understanding of the vehicle's internal distribution (see Figure 6). The main components are the 2000 watts' permanent magnet synchronous motor (PMSM), the motor controller, the 72 V leadacid battery pack, the gear shift lever, the ignition key, the brake and the throttle. These components are enough to make the EV move forward or backward. In addition, two DC-DC converters are necessary. On one hand, a 72 V to 12 V converter is used to power other components that run on 12 V and later on 5 V for the microcontroller or sensors. On the other hand, a 72 V to 24 V converter is used to power the steering motor.

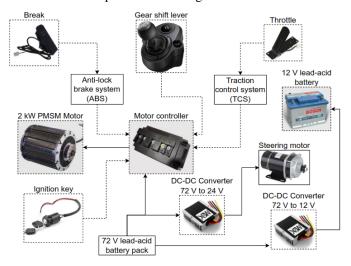


Figure 6: EV connection diagram

The throttle and the brake are different from each other. On one hand, the throttle uses hall sensors to measure its position. It is powered with 5V and delivers a signal from 1 V to 4.8 V into the throttle pin of the motor controller when manipulated. On the other hand, the brake is a simple switch that connects 12 V to the brake pin of the motor controller (electric brake). The ABS and TCS concept for this design relies on activating or deactivating the throttle and the brake when necessary. For this purpose, a window comparator circuit is implemented in Arduino and simulated in Proteus (see Figure 7).

The main components used for the simulation are the Arduino MEGA with ATmega 2560 microcontroller, the IRF9530 MOSFET transistor and the 2N3904 BJT transistor. The input signals are attached to the interrupt pins (18, 19 and 20) of the microcontroller so it doesn't miss any data while sensing. These signals simulate the speed sensors (Hall effect sensors). LED D1 and LED D2 represent the throttle and the brake (ON state means enabled and OFF state means disabled). It is important to notice that the ABS and TCS can be activated or deactivated depending on the user's decision. The user only needs to close the switch to bypass any of those systems.

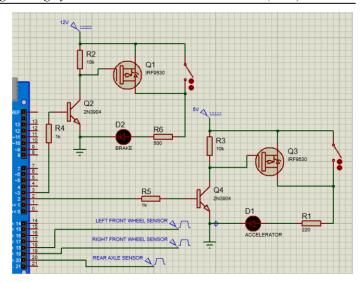


Figure 7: ABS and TCS simulation

The speed sensor used for the design is the A1104 Hall effect sensor (see Figure 8). Two are placed in the front wheels and one is placed on the rear axle. This sensor will commute when detecting the south pole of the magnetic ring (48 north poles and 48 south poles) attached to the rotary axles of each wheel. The time is measured between each pulse and compared with each sensor to determine if the wheels are locked up or overspinning. First, if the wheels lock up while braking, the microcontroller deactivates the brake (ABS) but keeps the throttle activated. Second, if the wheels start overspinning, the throttle is deactivated (TCS) but keeps the brake activated. Third, if the speed of each wheel is almost equal, no control is applied and both remain activated. A difference threshold is considered for the simulation in case the sensors do not match properly. For TCS a threshold of 5 RPM to 10 RPM was estimated and for ABS a threshold of 30 RPM or higher was considered. These values may vary depending on the road conditions and the level of the systems' effectiveness. They must be calibrated based on that information.

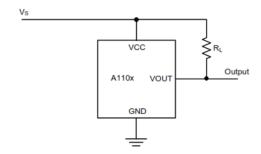


Figure 8: Schematic of the A1104 sensor [9]

The following calculations were made to assure a correct behavior of the device. The A1104 sensor has a slew rate of 2.5 V/us and it works on 5 V. This gives a 2 us rise and fall time for this voltage. It means that the signal could have a period four times the rise time, in other words, a frequency of 125 kHz before it gets distorted. The maximum speed of the motor reaches 5000 RPM (84 Hz) without load and with flux weakening. As mentioned before, there are 48 south poles that will trigger the sensor and gives a maximum frequency of 4032 Hz. This frequency is far

below the 125 kHz and determines that will work properly. The complete connection diagram is showed in Figure 9.

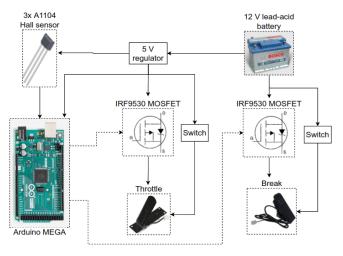


Figure 9: ABS and TCS connection diagram



Figure 10: Normal state

The results can be seen in Figure 10, Figure 11 and Figure 12 (Proteus' oscilloscope). The yellow signal represents the left front wheel sensor (only using one as a reference), the blue signal represents the rear axle sensor, the red signal controls the activation of the break and the green signal controls the activation of the throttle. First, Figure 10 shows a normal state in which both sensors match the same frequency. This means that the wheels are spinning at the same speed and no control is applied. The break and the throttle are activated (4.90 V and 4.90 V respectively). Second, Figure 11 shows an overspinning situation in which the rear axle sensor is measuring a higher frequency than the front wheel sensor. This means that the rear wheels are spinning faster than the front wheels. The brake remains activated and the throttle is deactivated (4.90 V and 0 V respectively). Third, Figure 12 shows a lock up situation in which the rear axle sensor is measuring a lower frequency than the front wheel sensor. This means that the rear wheels are spinning slower than the front wheels. The brake

is deactivated and the throttle remains activated (0 V and 4.90 V respectively).

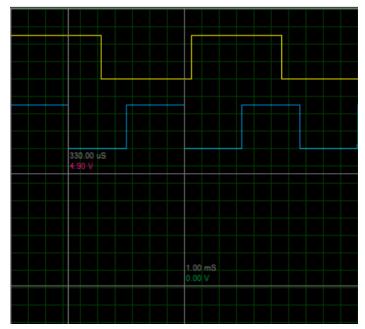


Figure 11: Overspinning situation

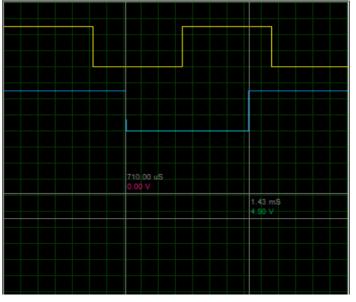


Figure 12: Lock up situation

## 3.2. Equipment

All vehicles are enforced to follow certain specifications in their design to be admitted to circulate on the streets. Minimum requirements include head, reverse, indicator and brake lights. These lights were included in the design and are graded to be used on almost any vehicle (see Figure 13). White reverse lights are activated with the gear shift lever, red brake lights are activated if the head lights switch is closed or the brake is applied, and amber indicator lights, head lights and the cabin light are activated with a switch.

This vehicle is powered by six 12 V lead-acid batteries connected in series (total of 72 V) and a 12 V lead-acid battery for

the electronics, accessories and other equipment. Each battery has 55 Ah of capacity and the total energy of the vehicle is estimated to be 330 Ah or 4 kWh (including the six pack only). Eventually, the batteries will lose energy when being used and will need to be recharged. In this case, a commercial 72 V charger and a solar charging system is being included in the design (see Figure 14).

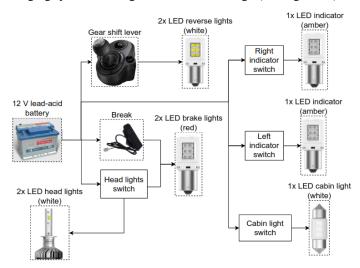


Figure 13: Lights connection diagram

The charger itself is capable of delivering 12 A, so it will take approximately 30 hours to completely charge the vehicle. It is recommended not to discharge these batteries below 40% of their capacity because they could be damaged and decrease their performance.

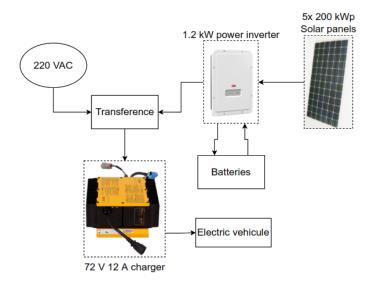


Figure 14: Charging infrastructure

The solar charging system is calculated based on a full charge for the EV assuming that it won't be discharged below 40% (4 kWh\*0.6 = 2.4 kWh). All the parameters for this system are obtained with the software Stringsizer from ABB and it will be considered On the grid (Lima, Peru). The peak sun hour (PSH) is determined considering the mean during a year in Lima and is equal to  $5.71 \text{ kWh/m}^2$ . The performance ratio (PR) is a constant value applied to give a margin in case more energy is required and is equal to 0.8. The kilo Watt-hour (kWh per day) is the amount of

energy needed, for this design, it is considered to be 2.4 kWh that was calculated previously. The following expression is used to establish the power needed for the solar panels.

$$kWh = (kWp)(HSP)(K)$$
 (5)

After making the calculations, the results determine that a  $0.52\,$  kWp (kilo Watt peak) solar charging system is required. Considering a 2 m² and 200 Wp solar panel, the system requires a minimum of 3 solar panels. To increase the efficiency due to inverters, a group of 5 panels with a total of  $1.2\,$  kWp and a  $1.2\,$ kW power inverter are chosen. A battery bank with the same vehicle's capacity is recommended but not essential.

### 4. Applied Intelligence

Reinforcement learning (RL) is defined as a sequential decision-making problem of an agent that has to learn how to perform a task through trial and error interactions with an unknown environment which provides feedback in terms of numerical reward [10,11].

The Markov process is the theoretical basis of reinforcement learning, which can be expressed by the Q-learning algorithm, which is the most classical and commonly used algorithm to solve the MDP problem. It can only be used to solve MDP problems with actions and state spaces both discrete and finite. With an initial Q-table and a predefined policy, in each step, the agent selects an action based on the current state, which according to the reward is fed back and the observation of the next state, the Q table is updated using the algorithm described in the section 4.1, to finally repeat the steps until the Q function converges to an acceptable level [12].

With the Q Learning algorithm, we can allow intelligent agents to operate in environments with discrete action spaces. The discrete action space refers to actions that are well defined, such as movement from left to right, up or down.

For example, in the context of autonomous driving, while the dynamics of the autonomous vehicle is clearly a Markov decision process, the next state depends on the behavior of other elements such as vehicles, pedestrians or cyclists, which are not necessarily an MDP [13].

Therefore, in the case of the design proposed as a starting point for local research in our region, it is convenient to dispense with those elements that are not MDP. Thus, in the context of autonomous driving, given the unpredictable behavior of vehicles or pedestrians, these elements will not be considered for the reinforcement learning algorithm.

#### 4.1. Algorithm

We start by defining the appropriate set of desires for driving based on the desired speed of the vehicle and the angle of rotation that the turn allows. On the other hand, a cost function is needed on the conduction paths that corresponds to its location by means of coordinates in a plane. The cost that is assigned to a trajectory corresponds to the weighted sum of the individual cost assigned to the speed and position. Additionally, weights are assigned to each of the costs described above to obtain a single objective function to control the trajectory. Therefore, the policy consists of a

mapping of the state of desires and a mapping of the requested trajectory. This last mapping is implemented by solving an optimization problem whose cost depends on the set of desires [14].

#### **Algorithm 1:** Q-Learning

**function:** Q-Learning Agent (percept) **returns** an action Initialization;

**inputs:** percept, indicating the current state s' and reward r' **persistent:** 

Q, a table of action values indexed by state and action, initially zero

Nsa, a table of frequencies for state-actions pairs, initially zero

s, a, r, the previous state, action and reward, initially null if Terminal? (s) then  $Q[s, none] \leftarrow r'$ 

```
if s is not null then

Increment Nsa[s, a]
Q[s, a] \leftarrow Q[s, a] + alpha(Nsa[s, a])(r + y Q[s', a'] - Q[s, a])
S[s, a] \leftarrow S[s, a] + alpha(Nsa[s, a])(r + y Q[s', a'] - Q[s, a]), Nsa[s', a'], r'
return a
```

The Q values correspond to the utility of executing each action *a* in state *s*, that is, the action of advancing or stopping in a state of object detection, as well as the action of evading by turning in a state mentioned above. Also, *alpha* and *y* are the hyper parameters for tuning the algorithm.

#### 4.2. Results

During the development of the algorithm in the GAZEBO simulation environment, it was important that the algorithm be able to calculate the "road parameters", these correspond mainly to the speed of the vehicle, which includes acceleration or deceleration, and the steering angle.

After having tried different rates of learning, no great progress has been made. This is because the optimal local solution could be due to the magnitude gap between the reward value and the punishment, leading to a large number of training epochs. on the way. Finally, the learning procedure converges after approximately 250 episodes. The vehicle can evade fixed obstacles by avoiding sudden changes in acceleration by means of a speed and angle of turn.



Figure 15: The evaluation of the algorithm

The figures below show the implementation of the model in the simulation environment together with objects that can be detected by the LIDAR sensor and the camera. Figure 16 shows how the vehicle with the sensor region and camera field of view, Figure 17 shows its interaction with the environment and Figure 18 and 19 shows the decision and evasion sequence to avoid colliding with an object.

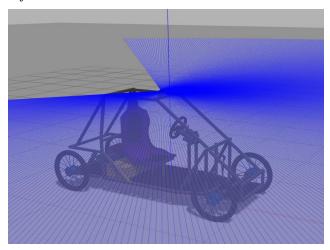


Figure 16: Implementation of the 3D model in the simulated environment

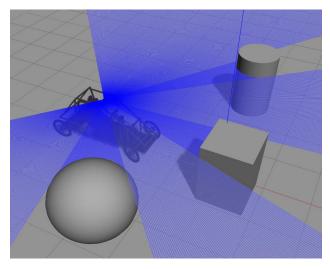


Figure 17: Interaction of vehicle with the environment

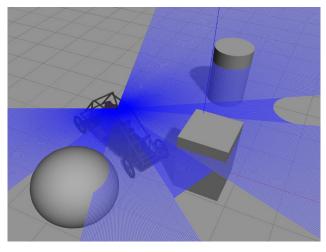


Figure 18: Actions of the vehicle with the environment

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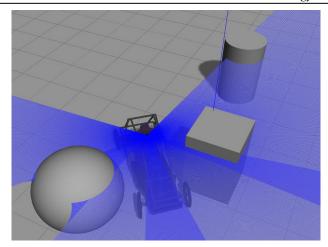


Figure 19: Actions of the vehicle with the environment

## 5. Conclusions

It was achieved that the mechanical design, taking into account the manufacturing and budget limitations, is based on the methodologies for the correct operation of the system in general such as the steering system. On the other hand, design improvements will be analyzed and developed according to the completion of manufacturing. It is appropriate to mention that, as a consequence of the pandemic that has been affecting the world population, the implementation and manufacture of the vehicle has been stopped to safeguard the health of the members.

The electronic and electrical design enhancement has proved its benefits. First, safety on road has increased due to the addition of the anti-lock brake and traction control systems. The simulations determined the effectiveness of the control algorithm design for this vehicle. This algorithm was aimed to work better on wet surfaces, but it was not simulated for other kinds of terrain, like mud or gravel. It enhanced the driver response and the stability of the vehicle. Second, mandatory equipment has been added to allow the circulation of this vehicle on the streets. This also increased safety while driving among other vehicles. A future insertion to the cities automotive fleet is closer. Finally, an EV has a low carbon footprint in comparisons to the ICE vehicles. To keep this track, a solar charging system demonstrated that it is not necessary to utilize the city power, mostly if this energy is generated by hydrocarbons.

Finally, the classical Q-learning algorithm is unfeasible for more complex control problems, since each additional dimension contributes exponentially to the size of the state space, with it a significant high-dimensional preprocessing. Thus, there are other techniques such as DDPG, which combines the DQN algorithm, Deterministic Policy Gradient (DPG) and Actor-Critic [15]. The basic idea consists of the repetition of experiences to eliminate relevance, since at the moment of storing the experiences of an agent and then randomly extracting batches to train a neural network, a more solid learning for the specific tasks can be guaranteed. For example, the results obtained by Chen, Seff, Kornhauser and Xiao use the algorithm described above as a baseline, and show the penalties it gets and the large amount of processing required to reach an optimal policy (around 80,000 iterations) [16]. However, the proposal of this paper includes simplifications in the mechanical and electrical design that allow

reducing the dimensionality of the Q-learning algorithm, which results in a much faster dimensional processing and penalties close to 0 compared to the DDPG algorithm. Therefore, the best driving parameters according to the proposed vehicle design are obtained by the Q-learning algorithm. The subsequent optimization will be the training with controlled situations implemented in the simulation environment, such as street generation and route indication. In this way, once the prototype has finished its manufacture, perform the integration with ROS so that the simulation environment allows the agent to obtain the actions closest to a real situation.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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## **Teaching/Learning Strategies in Context of Education 4.0**

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#### ABSTRACT

Coronavirus pandemic and transition to distance learning have significantly accelerated the introduction of Education 3.0 - 4.0 technologies into traditional educational process. This paper discusses questions of training of IT- specialists in context of Education 4.0. Based on our experience, approaches to the organization of the educational process of IT-students are considered. It is discussed, what elements of mobile learning, self-directed learning and informal learning are used by students. Informal learning in traditional educational process of IT- students is considered in such aspects as the source of knowledge, personalization, teaching/learning methods. The paper discusses a stage-by-stage approach to formation of interdisciplinary educational content for IT-students. In conclusion, the strategies of teaching / learning of Education 4.0, useful for forming of competencies for Industry 4.0, are discussed.

#### 1. Introduction

This paper is an extension of work originally presented on the 12th International Conference on Developments in eSystems Engineering (DeSE)[1].

Pandemic changed traditional forms of educational process and accelerated introduction of e-learning technologies of Education 3.0 - 4.0. Education 3.0 is web-based, student-centered learning. Education 4.0 places the learner at the center of the educational ecosystem. Education 4.0 refers to the Industry 4.0 curricula. "The term '4.0' is related to the new technical possibilities for which the concept of E-learning or digital learning already exists"[2].

The infrastructure of Education 3.0-4.0 forms on the base of mobile technologies, social software, cloud services, online educational resources, mass open online courses (MOOC) [1]. Education 4.0 summarizes every problem that arises in 21st century education. This can be educational content, didactics, or methods [2].

Next aspects are important in advanced Training 4.0: learning on-demand, online learning in web-communities, learning

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regardless of time and place, mobile learning, self-organized and self-directed learning, a combination of different training methods and environments [2].

In this paper we consider strategies of teaching/learning and formation of educational content for IT-students in the Education 4.0 concept, based on our teaching experience.

The hypothesis of the research is: in order to develop the competencies of modern specialists, it is necessary to keep in mind the experience of using modern technologies by students, regardless of teachers; on the other hand, it is necessary to develop approaches to the educational content formation and teaching/learning methods, taking into account the needs of modern industry.

Based on the survey of IT students, we shown that they independently use such the Education 4.0 technologies as mobile learning, self-directed learning and informal learning.

In conditions of the Industry 4.0 development, specialists must be ready for successful professional activities in a modern enterprise. As one of possible approaches to the educational content formation for IT students we propose the interdisciplinary

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approach based on the infocommunication infrastructure of an enterprise.

#### 2. Literature review

The main goal of Industry 4.0 is to improve the efficiency and flexibility of enterprises so that they can adapt to the demands of the future. Technologies such as robotics, simulation, horizontal and vertical integration systems., the industrial internet of things, cybersecurity, cloud computing, additive manufacturing, augmented reality, big data and analytics can be used to achieve this goal [3]. All these technologies allow enterprises to use the vast amount of information to make more effective decisions. The development of digital technologies increases the importance of specialists who are able to interact in network environment and maintain complex production [4], [5]. In conditions of rapid development of technologies, a professional of Industry 4.0 must constantly learn from other professionals with different education and experience [3]. An important task for modern education is to identify the competencies necessary for future specialists to effectively enter the labor market [3], [6], [7]. Knowledge and competencies required for Industry 4.0 include: information technologies, software engineering, programming, communications and computer networks, interfaces, network protocols, internet of things, systems understanding, cloud solutions, sensors and electronics, lean production. Among the competencies that new participants must have in order to implement Industry 4.0 are the following: technical skills, process understanding, understanding IT security.

Real-world experience show that the most corresponding skills and competencies are 21st century skills or competencies for lifelong learning. They contribute to the continuous and progressive self-renewing and self-regulation, and can be transferred and directly applicable in various social and professional business environments [8].

The concept of Industry 4.0 legitimizes changes in the production sphere, in the labor market, but, basically, in all spheres of society [9], including education. Education 4.0 combines various methods and approaches by which institutions of higher education align their services and curricula to prepare future graduates for work [10]. An obvious idea of universities 4.0 is: they must develop the 'learning to learn' meta-competence. This meta-competence seems to be the key to a good job and a good life; this can lead to optimization of a person and overcoming his obsolescence [11]. At the same time, Education 4.0 places more emphasis on self-directed learning using technology [12].

Education 4.0 is education for Industry 4.0, on the other hand, its infrastructure is the natural development of the infrastructure of e-learning technologies Education 1.0 - 3.0.

The formation of the Education 4.0 infrastructure leads to development of e-learning technologies as shown in Table 1 [13].

Table 1: Educational Technologies in Education 4.0

Characteristics	Education 4.0	Educational technologies
		technologies
Technological	Mobile devices	Mobile
platform	widdie devices	learning.

	LMS (Learning	Distance
	Management Systems),	learning.
	MOOCs (Massive	Educational
	Open Online Courses),	self-
Software	social software, cloud	organization of
	resources, professional	students in
	software, open	social
	electronic platforms for	networks.
	online interaction	
	Collaboration of	Flexible
	teachers and students	learning.
Learning	in electronic	Blended
management	information-	learning.
	educational	
	environment (EIEE)	
		Self-directed
Methods of	Productive, in context	learning.
teaching/learning	of EIEE	Informal
		learning.

#### 3. Methodology

The purpose of this study is to identify the factors contributing to the development of key competencies of IT specialists in the context of the development of Education 4.0 technologies. We consider strategies of teaching/learning in context of Education 4.0 in the next aspects:

1. Educational technologies, that develop independently of educational institutions on the basis of the Education 4.0 infrastructure, are reviewed based on literature and our experience in training of specialists of bachelor programs 09.03.02 Information systems and technologies and 09.03.03 Applied Informatics.

Quantitative descriptive research as full-time classroom survey was made to determine what elements of mobile learning, self-education and informal learning are used by students in the traditional educational process. We made a survey of students of bachelor programs 09.03.02 Information systems and technologies and 09.03.03 Applied Informatics of Kazan Federal University in 2018. In the questioning took part 96 students of 3rd and 4th years of study. From this survey we have considered such aspects, as sources of knowledge, forms of learning, self-directed learning. Questions in the questionnaire were identified and based on the literature review and the expert opinions. Our colleagues, the teachers involved in the training of IT specialists acted as experts. The survey results are presented in the form of histograms. Most of these histograms have been discussed at conferences [1], [14], or published in the paper [15]. The histograms show the ratio of positive answers on the proposed questions to the total number of respondents as a percentage.

2. We propose approach to formation of educational content for IT-students on the base of the enterprise infocommunication infrastructure. This approach has developed in our experience in training of students of bachelor programs 09.03.02 Information systems and technologies and 09.03.03 Applied Informatics in Kazan Federal University and in Kazan National Research Technical University for several years. This approach has been discussed at conferences [1], [16]. The educational content and

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methodological support of disciplines within the framework of the declared approach has been published in the number of educational and methodological manuals, e.g., [17]-[19].

Feedback has come also from personal conversations with students and discussions at the alumni meetings of Kazan National Research Technical University over the years.

#### 4. Results and Discussions

#### 4.1. Strategies of Teaching/Learning

We consider below, how the teaching / learning strategies outlined in Table 1, are implemented in the traditional educational process of IT professionals. We used the mentioned above survey of students of bachelor programs 09.03.02 Information systems and technologies and 09.03.03 Applied Informatics.

# 4.1.1. Educational Technologies of Education 4.0 in Traditional Educational Process

Mobile learning is being developed on the basis of mobile devices and technological communication channels. Immediate switch of educational institutions on distant learning stimulated to use of mobile devices in the pandemic context.

According to [20], the mobility concepts in higher education can be divided into three important directions: mobility of technology, mobility of learners and mobility of learning. Mobile devices are used by students for educational communication, for example, to discuss educational issues and exchange ideas with classmates. In general, most students think that mobile devices can help them to learn.

We can see from histogram in Figure 1 students' answers to the question: "What forms of mobile internet do you use during educational process?".

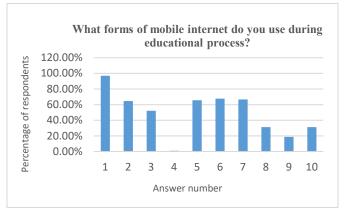


Figure 1: Students' answers to the question: "What forms of mobile Internet do you use during educational process?"

Answer options:

- [1] Search engines
- [2] Wikipedia
- [3] Cloud storage resources
- [4] Mobile access to the university library
- [5] Electronic textbooks
- [6] Social networks
- [7] Messengers
- [8] Specialized programming forums
- [9] Integrated development environments (IDE)
- [10] Mathematical problem-solving resources

Survey shows, that students actively use mobile access in the educational process to available web services, such as search engines, Wikipedia, cloud storage resources, electronic textbooks, social networks and messengers. This infrastructure of mobile learning has been developed independently of educational institutions, and teachers have been able to use the ready-made infrastructure in the educational process in the current conditions. Students use the virtual environment for access to educational resources from mobile devices, thereby using the opportunities of mobile learning.

Students form a mobile personal learning environment and become full participants in the formation of EIEE of educational institusions in accordance with the modern education development trends.

Distance learning has become an only possible form of education in the context of coronavirus pandemic. This situation accelerated the introduction of e-learning technologies into the traditional educational process. Along with LMS and MOOC, open electronic platforms for online interaction (such as Microsoft Teams, Google Zoom etc.) have been widely used in current conditions.

Flexible learning refers to the use of online learning in a traditional learning process. IT- students actively use the electronic professional environment for learning and solving assigned tasks, therefore, technology of flexible learning can be effectively used for their education. Students use web-resources in educational activities, form a personal-oriented EIEE. Teachers receive the opportunities to develop new teaching methods, to personalize learning and organize students' independent work [21].

Blended learning is developing based on the use of e-learning elements in a traditional educational process [22]. The concept of blended learning also involves learning in a workplace, which allows teachers to master and use vocational training technologies.

*Self-directed learning.* As noted above, self-directed learning is one of the key competencies for Industry 4.0.

We can see from histogram in Figure 2 students' answers to the question: "Are you engaged in self-directed learning?".

We can conclude, that students are independent in self-directed learning, they actively use specialized books and textbooks and programming forums, learn on educational online resources, some of them attend educational courses.

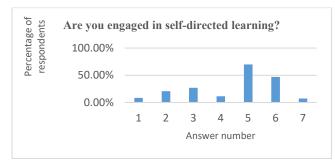


Figure 2: Students' answers to the question: "Are you engaged in self-directed learning?"

Answer options:

- [1] No
- [2] I attend educational courses
- [3] I learn on educational online resources

- [4] I use professional forums
- [5] I read specialized books and textbooks
- [6] I use programming forums
- [7] Other

Students widely use web-resources for self-directed learning and for solving academic tasks. Table 2 shows web-resources that IT-students use in various types of educational activities to form professional competencies [1].

Table 2: Learning Activities of Students with Web-resources

Learning activities	Web-resources
Educational communications of students and teachers	E-mail, social networks, cloud services
Information search	Search engines
Studying of new educational content	Electronic textbooks, educational resources, Wiki -resources
Solving mathematical tasks	Mathematical online resources, online calculators, computer algebra systems
Programming	IDE, programming forums, online professional communities

The use of web resources in traditional educational process and in self-directed learning leads to formation of personal learning environment for each student. This environment is a continuation and extension of EIEE of educational institutions, allowing teachers and students to develop teaching / learning strategies in context of requirements of Education 4.0.

#### 4.1.2. Informal Learning

As noted above, competencies of lifelong learning are the most relevant competencies for Industry 4.0. Lifelong learning includes formal, nonformal, and informal learning. The role of informal learning has increased in current conditions. Informal learning is an unstructured learning in a family, community or/in the workplace. Mastering of informal learning experiences prepares students for lifelong learning. Development of this competence is important for professional activity of specialists in conditions of the fourth industrial revolution.

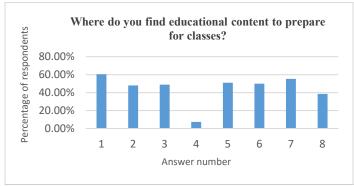


Figure 3: Students' answers to the question: "Where do you find educational content to prepare for classes?"

#### Answer options:

- [1] I use summary of lectures or seminars
- [2] I use an educational content recommended by a teacher

- 3] I discuss study questions with other students
- [4] I use resources of the university library
- [5] I read electronic textbooks
- [6] I use e-guides
- [7] I read articles on Wikipedia
- [8] I use specialized forums

Elements of informal learning are changing the traditional educational process of IT-students in such aspects as the source of knowledge, personalization, teaching/learning methods and teacher activities [14].

We can see from histogram in Figure 3 students' answers to the question: "Where do you find educational content to prepare for classes?" [14].

Survey shows, that students use the summaries of lectures or seminars and educational content, recommended by a teacher in educational process as often as electronic educational resources: electronic textbooks, e-guides, specialized forums. They use Wikipedia often, but only 7% of students tend to use resources of the university library.

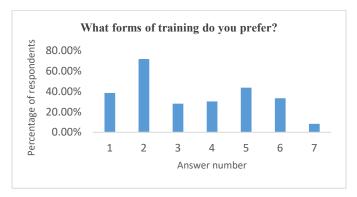


Figure 4: Students' answers to the question: "What forms of training do you prefer?"

Answer options:

- [1] Traditional lectures and classroom workshops
- [2] Project work in a small group
- [3] Independent work outside the classroom
- [4] Solving individual tasks
- [5] Independent development of software applications
- [6] The solution of creative tasks without ready-made solutions
- 71 Other

Students give preferences to forms of training, relevant for informal learning in frames of traditional educational process. We can see from histogram in Figure 4 students' answers to the question: "What forms of training do you prefer?" [14].

Histogram shows that students prefer learning interactions (project work) in small groups and implementation of specific learning activities (independent development of software applications) rather, than traditional forms of learning. These forms of training are relevant for informal learning.

Thus, students personalize the sources of educational content, forms and methods of training, place and time of self-directed learning. Studying in formal academic groups, university students actively shape their personal learning environment and try to develop individual learning strategies.

Four factors are changing the activities of teachers: permanent changes in the subject area of education, development of sources of educational information, transformation of the educational

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activities forms of students and formation of EIEE. Obviously, teachers should take into account these factors under developing of teaching strategies.

Teachers can use open educational resources for teaching and create new educational resources in collaboration with students. Web - resources and EIEE allow to restructure information in its accumulation and development, provide the ability to share and edit educational documents [1]. Use of educational and professional web-resources allows teachers to expand the content of IT disciplines, organize collaboration with students, promote the creative educational activities of students and ensure the personalization of learning.

# 4.2. Enterprise Infocommunication Infrastructure in Educational Content

In [23] it is proposed to combine all major engineering disciplines in the Industry 4.0 knowledge areas with their respective functions: "Designing CPS (Cyber Physical Systems), Modularity, Interoperability (Objects, machines and people need to be able to communicate through the Internet of Things and the Internet of People), Virtualization, Decentralization, Real-Time Capability, Service-Orientation".

Kondakov distinguishes following stages of the educational content formation in the era of fourth industrial revolution [24]:

- Pre-subject stage includes development of general theoretical ideas about the structure and composition of educational content, taking into account prospective requests from families, society, state, peculiarities of the educational process organization in accordance with curriculum and with extracurricular activities.
- Subject stage includes definition of composition of academic disciplines, their content and allocation by educational levels.
- Development of educational materials.
- Organization of teaching/learning strategies.
- Stage of assignment by students of new educational content, forms and types of activities, skills and competencies.

Every stage is considered further based on our experience in teaching of IT-disciplines.

# 4.2.1. Pre-subject Stage of Formation of Educational Content

At the pre-subject stage of formation of educational content of IT-stidents, it should be borne in mind that modern enterprises have a permanently developing complex infocommunication infrastructure. Specialists in such infrastructure have to work in the network environment, they must be proficient in network technologies and enterprise information systems [16].

Enterprises use information technologies in different areas of their functioning: the business-processes automation, support of collaboration with partners, the electronic document flow management etc. Structure of the enterprise IT-department is built as a system of the processes managing services. This service-oriented structure allows management of IT-department to provide high quality services and efficient business solutions for an enterprise. IT-department provides services to functional

departments, and connections between them are based on the "provider - consumer" model. Functional departments set their requirements for the services of specified types and their quality. Infocommunication infrastructure is supported and developed by IT-departments according to required services and set quality. Thus the enterprise IT-department is an important resource for the enterprise management system. Table 3 shows the hierarchy of enterprise management levels and basic management functions corresponding to each level.

Table 3: Hierarchy of the Enterprise Management Levels

Level of enterprise	Functions		
management			
Financial and economic activity	Financial planning, customer relationship, supply chain, human resources, etc.		
Production activities	Operational planning, quality management, order deadlines control, productivity control, etc.		
Manufacture management	Technological processes, production processes		
Industrial controllers	Data collection, data processing		
Sensors	Scanning of sensors, operating mechanisms		

Each level performs specific management functions and uses its own computing network environment. The lowest level is sensory. At this level, a network of sensors and of various actuating mechanisms is implemented. In the context of the development of Industry 4.0, sensors will be the basis for the development of the Internet of Things [25]. The level of industrial controllers is implemented by the controller network. The industrial and office local networks are used at the manufacture management level. The local or the enterprise office networks are used at the production management levels and at the levels of financial and of economic activities of an enterprise.

The information networks have specific characteristics of functioning at every management level. The network infrastructure management must be considered during training of IT-students.

# 4.2.2. Subject Stage of Formation of Educational Content

At the subject stage, we offer teaching of several disciplines within the curriculum on an interdisciplinary basis as one of the educational approaches to the formation of educational content of IT- students.

A hierarchical model of enterprise architecture can be a basis for interdisciplinary connections in the professional training of IT-students. Enterprise architecture includes structured description of document flow and business processes of an enterprise, applications and automation methods that support business processes, as well as information, technology and infrastructure.

Table 4 shows levels of enterprise architecture in accordance with model TOGAF (The Open Group Architecture Framework) [17], their components and disciplines for training of IT-students.

Table 4: Disciplines for Training of IT-students in Accordance with TOGAF Model

Enterprise	Components of	Disciplines for
architecture	enterprise	training of IT-
levels	information systems	students
	architecture	
Business	Business	Information systems
architecture	applications	design.
		Enterprise
		information systems
Application	Enterprise	Information systems
architecture	information systems	design.
		Enterprise
		information systems
Data	Physical data stores,	Database.
architecture	data management	Database
	tools,	management
	logical and physical	systems.
	data models	Enterprise
		information systems
Technological	Infocommunication	Infocommunication
architecture	infrastructure	systems and
		networks.
		Network
		technologies.
		Information security

Content of studied disciplines is defined by the enterprise architecture type. Its own network computing environment with own characteristics of functioning corresponds to each hierarchical level of infrastructure. In training of IT-students, attention should be paid to the management of information network infrastructure [16].

#### 4.2.3. Creation of Educational Materials

As noted above, knowledge related to the elements of Industry 4.0 include: networks, information technologies, interfaces and communication protocols, understanding of systems, sensors and electronics. The composition of IT disciplines can be formed in accordance with the enterprise infocommunication infrastructure. To study disciplines in which the information network environment is considered, students have to acquire next basic knowledges:

- distributed computing; distributed information-processing system;
- basic networking concepts;
- the cable and wireless technologies in local and enterprise networks; networking standards; communication interfaces;
- data communications technologies; data access, coding of signals and data;
- network services;
- life cycle management of an enterprise; service-oriented computing of business processes;
- the system development life cycle; functional subsystems of an enterprise.

# 4.2.4. Organization of teaching/learning strategies

An interdisciplinary approach to teaching allows organizing the following forms of learning activities of IT students:

- Creation of infrastructure of local network on real computers as practical activities. Students are invited to install the cable network, computers and communication hardware, they have to set up and test of elements of infocommunication system and network.
- Each student invited to create a virtual environment on his/her real machine to master the administration of networks. Next step is creation a virtual environment that includes a server and one (or more) networked workstations. After creating the virtual environment, the student should master the skills of configuring different network services.
- In order to master the formation and configuration of the complex services parameters, students should study the setup of terminal access, methods of organizing of the secure data transmission tunnels, the formation of help services and other issues of the enterprise infrastructure management.

# 4.2.5. Assignment of new educational content, forms and types of activities, skills and competencies by students

The rapid transformation of the professional environment of IT specialists requires constant updating of the content of professional disciplines. Forms and methods of teaching / learning are developing in accordance with the updating of educational content.

In our teaching activities, we constantly update the content of the taught disciplines in accordance with the development of information systems and network technologies in enterprises (e.g. [17]-[19]).

Feedback. Kazan National Research Technical University annually holds meetings of students with representatives of enterprises, and often our graduates are representatives of enterprises. Discussion of our approach to the formation of educational content and to forms of practical classes with students and alumni shows:

- the topics covered in this paper seem extremely interesting to them;
- students are interested in practical applications of technologies that they get acquainted with in classrooms;
- forms of practical classes are especially fascinating for students.

#### 5. Conclusion

According to [6], it is too early to draw conclusions about the long-term impact of the global pandemic on education, and emergency online teaching should not be equated with pedagogically effective online teaching in accordance with the needs of students and potential employers. But it is clear, that coronavirus pandemic and rapid transition to distance learning significantly accelerated an introduction of Education 3.0 - 4.0 technologies into traditional educational process.

Development of e-learning methods takes place on this basis, and these methods are actively applied by the pedagogical community in modern situation. Introduction of e-learning technologies leads to development of EIEE of educational

institutions and to active development of personal-oriented EIEE of students. All these aspects of advanced learning are realized by students through educational self-organization in traditional educational process.

The results of the survey of IT students presented in this paper show that they independently use such technologies of Education 4.0 as mobile learning, self-directed learning and informal learning. The survey results are consistent with our teaching experience. These processes contribute to the 'learning to learn' meta-competence formation and to preparation of students for lifelong learning in context of fourth industrial revolution.

Teachers need to perform the following activities in modern conditions [13]: participation in the continuous development of the EIEE of educational institution in collaboration with students; constant updating of the educational content of disciplines, which should include interdisciplinary educational content; developing teaching/learning strategies in accordance with the state of the professional environment of modern specialists.

For developing educational content in teaching IT students, we propose to use the enterprise infocommunication infrastructure as the system-forming factor. Professional activities in the conditions of permanent development of the infocommunication infrastructure of modern enterprises requires specialists to master enterprise information systems and their network environment. Teaching on an interdisciplinary basis can be considered as one of the perspective approaches to training of such specialists. Our experience shows that this approach allows to update the necessary educational content and teaching/learning strategies in accordance with the development of the professional environment of IT professionals in modern conditions.

Table 5 shows, what possible teaching/learning strategies in context of Education 4.0 can be used for formation of competencies of Industry 4.0.

Table 5: Teaching/learning Strategies of Education 4.0 for Formation of Competencies of Industry 4.0

Competencies of Industry	Teaching/learning strategies in
4.0	context of Education 4.0
Lifelong learning	Informal learning
Self-directed learning	Mobile learning.
	Personally-oriented EIEE of
	students
Programming	Informal learning.
	Mobile learning.
	Personally-oriented EIEE of
	students
Technical skills;	Teaching on an interdisciplinary
information technologies;	basis
process understanding	
Data communications	Teaching on an interdisciplinary
and networks;	basis.
interfaces and	Enterprise infocommunication
communication	infrastructure, as the system-
protocols; understanding	forming factor of educational
of systems;	content
understanding IT security	

#### **Conflict of Interest**

The authors declare no conflict of interest.

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# A Novel Approach for Evaluating Eddy Current Loss in Wind Turbine Generator Step-Up Transformers

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#### ABSTRACT

South Africa is aiming to achieve a generation capacity of about 11.4GW through wind energy systems, which will contribute nearly 15.1% of the country's energy mix by 2030. Wind energy is one of the principal renewable energy determinations by the South African government, owing to affluent heavy winds in vast and remote coastal areas. In the design of newfangled Wind Turbine Generator Step-Up (WTGSU) transformers, all feasible measures are now being made to drive the optimal use of active components with the purpose to raise frugality and to lighten the weight of these transformers. This undertaking is allied with numerous challenges and one of them, which is particularly theoretical, is delineated by the Eddy currents. Many times the transformer manufacturer and also the buyer will be inclined to come to terms with some shortcomings triggered by Eddy currents. Still and all, it is critical to understand where Eddy currents emanate and the amount of losses and wherefore the temperature rise that may be produced in various active part components of WTGSU transformers. This is the most ideal choice to inhibit potential failure of WTGSU transformers arising from excessive heating especially under distorted harmonic load conditions. In the current work, an extension of the author's previous work, new analytical formulae for the Eddy loss computation in WTGSU transformer winding conductors have been explicitly derived, with appropriate contemplation of the fundamental and harmonic load current. These formulae allow the distribution of the skin effect and computation of the winding Eddy losses as a result of individual harmonics in the winding conductors. These results can be utilized to enhance the design of WTGSU transformers and consequently minimize the generation of hotspots in metallic structures.

#### 1. Introduction

South Africa remains engaged in diversifying the power mix that will make it possible to reduce the subjection to coal power generation. The ongoing decommissioning of various coal power plants resulting from end of service life, can potentially make way for a radically distinct power mix as opposed to the current monopolization by coal power plants which have an installed capacity of 40GW [1]. At the present day, South Africa's Department of Energy through the Renewable Energy Independent Power Producer's Procurement Programme (REI4P) has deployed a total of 64 renewable energy facilities, of which 25 are wind energy constituting of 961 wind turbines with a total generation capacity of 2,1 GW [2]. Wind energy currently contributes 52% of the country's renewable energy capacity [3]. The wind energy tariff is currently at about R0.62/kWh, in which is about 45% less

than the tariff for a coal plant. Each turbine generator in a wind energy facility is furnished with a step-up transformer at the bottom of the tower as shown in Figure 1 (a), which transforms its output voltage to a desired medium voltage (MV) collector level. In South Africa, these Wind Turbine Generator Step-Up (WTGSU) transformers are failing at an unnerving rate and utility owners are confound to ascertain the potential causes for these prevailing deficiencies. A typical WTGSU transformer failure arising from an insulation failure which is attributable to a disc-to-disc short circuit failure to generate a spark that ignites the transformer oil as shown in Figure 1 (b).

Field experience is indicating that these failures are triggered by the use of regular distribution (RD) transformers that cannot meet the required operational requirements of the wind energy environment. With the objective to pledge future dependability of wind energy in South Africa, WTGSU transformers must integrate these requirements particularly with regard to a deformed loading

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cycle, harmonics and distortion, de-rating, switching over-voltages and stray gassing.





(b)
Figure 1: (a) WTGSU transformer during service; (b) Ignition of a
WTGSU transformer.

Nonlinear loads and sporadic wind turbine generators are infamous for producing harmonic load currents and call for WTGSU transformers to connect them safely to the electrical network [4-5]. Transformers are commonly designed under the presumption of sinusoidal loading conditions [6-7]. It is widely known that distorted harmonic load currents accentuates the service losses in transformer and ultimately the temperature rise and generation of hotspots in metallic structures, resulting in degradation of insulation materials and untimely failures as shown in Figure 1 (b) [8-10].

Transformer windings are conceivably the most crucial part of WTGSU transformers, electrically and mechanically, and they are one of the major contribution of untimely failures in WTGSU transformers [11]. The contribution of winding conductors to WTGSU transformer failures is about 80%, which is a significant portion among the failures caused by other transformer parts [11]. In view of the increasing proclivity of nonlinear loads in the power system, the WTGSU transformers are more notably susceptible to fail. As a result, to minimize power losses and excessive heating in winding conductors, magnetic shielding [12-13], and laminating the core material [14-15] has been proposed in the literature.

At tender stage, it is essential to evaluate the transformer winding stray losses triggered by the EMFs. In this way, the inception of new formulae is recommendable and endeavor to enhance the computation and evaluation methods. A number of studies have been undertaken recently which take these objectives into account [16-20]. Thus, analytical techniques have demonstrated to be efficacious in computing the electromagnetic service losses. In a broader sense, there are two commonly used techniques in the transformer manufacturing industry to evaluate the winding Eddy current losses: (i) direct computation of the EMF

using Maxwell's equations in [21-22] and (ii) use of Poynting's theorem in [21-22]. Early attempts to compute the EMF using both these methods are presented by authors in [23]. In the book Transformer Engineering: Design and Practice [24], the authors described these methods and how they can be embedded into manufacturers internal design programs to compute the Eddy currents. Design programs based on the Finite element Method to compute the Eddy currents are witnessed in the publications [25-28].

Owing to the increasing renewable energy market and applications of nonlinear loads, the evaluation of the winding stray losses in WTGSU transformer necessitates the consideration of the harmonic load current spectrum (HLCS), with appropriate computation of the electromagnetic fields (EMFs). Consequently, it is essential to study the impact of the HLCS on the winding stray losses and associated temperature rise of active part components.

In the current work, an extension of the author's previous work [29], comprehensive analytical formulae to calculate the winding Eddy losses in the presence of harmonics by taking into account of the winding conductor dimensions, EMF and skin effect are derived. The acquired formulae ensure that the examination of the contribution of individual harmonics to the power losses is done. Therefore, these are effective formulae that can produce rapid results for electrical designers without the requirement of costly and high-class computational resources.

The remainder of this work is structured as follows. Section 2 outlines the challenges and electrical design considerations of WTGSU transformers. In Section 3, a winding Eddy loss formula is derived under normal operating conditions by taking into account the fundamental frequency, EMF, local flux density and winding conductor material properties. In section 4, a winding Eddy loss formula is derived under harmonic load conditions and takes into account the winding conductors, EMFs, skin effect, additionally, a new and simplified harmonic loss factor (HLF) is derived to account for the additional losses that will be seen by the WTGSU transformer during service. In Section 5, a case scenario of a WTGSU transformer supplying a distorted harmonic load is presented and corresponding losses are computed using proposed formulae. These results are then compared with the method for calculating transformer losses recommended by the IEC standard and simulation results obtained by Finite Element Method. Finally, the conclusion is presented in Section 6.

#### 2. Electrical design concerns

A large portion of wind turbine transformers currently in service are afflicted with numerous electrical concerns. These are prevalently on account of the unpredictable wind speed round the clock during their service. These inefficacies are the main drivers of the premature failures of these transformers.

# 2.1. Distorted load cycle

Wind turbines depend to a large extent upon regional wind and other weather patterns, and their annual average capacity factor is close to 40% [30]. A majority of the power producers in the past projected the operational loading would be more than 50%. The comparatively light loading of WTGSU transformer present two

distinct and operationally momentous challenges that must be embedded into the design philosophy of WTGSU transformer.

The foremost challenge is that the WTGSU transformer's relatively low average capacity factor falsify purchasing adjudication and invalidate classical economic models for regular distribution transformers. On account of the ideational nature of wind energy facility developments in South Africa, the Engineering, Procurement and Construction (EPC) developer is most frequently concerned with a cheaper initial transformer price. The utility owner who takes over responsibility of the facility from the EPC take a greater interest in the Total ownership cost (TOC) of the WTGSU transformer over its designed service lifetime. These costs include the initial purchase cost of the transformer, the cost of service no-load and load losses and routine maintenance costs [31-32]. The TOC models developed by authors in [31-34] do not take into consideration the relatively low average capacity factor of WTGSU transformers. Bearing in mind that the loading cycle of WTGSU transformers is so distinct from regular distribution transformers, EPCs must be mindful of the obsolete loss capitalization formulae when evaluating the TOC for WTGSU transformers.

Another challenge is that the WTGSU transformers are susceptible to regular thermal load cycling on account of the sporadic characteristic of the wind turbines. The latter give rise to the generation of hotspots in the transformer active part components including core, windings, clamping structure, flitch plates, tank walls et cetera. Recurrent thermal stresses drives the immersion of nitrogen gas into the hot insulating oil and it is emancipated as the insulating oil cools down. This phenomena results in the production of combustible gaseous bubbles that can potentially generate partial discharges and consequently damage the cellulose insulation. Additionally, sporadic thermal cycling can expedite the aging of electrical connections within the transformer tank.

# 2.2. Harmonics and distortion

The transformer design principle is formed on the rationale of generating an alternating EMF from a steady sinusoidal power supply voltage to instigate the flow of current and voltage potential in the winding conductors across that EMF.

During service, a steady sinusoidal wave shape is not practical. In the power system, the voltage and current wave shapes are distorted from the theoretical sinusoidal wave shapes. In practical terms, the total harmonic distortion (THD) ranging between 1 and 2 is prevalent at the point of common coupling (PCC). The application of non-linear loads in the facility can further contribute to distortion of the voltage and current wave shapes. These accumulative distortions reiterate very cycle, embellishing peaks that mount the voltage and current wave shapes and arise at distinct frequencies from the fundamental frequency of 50 Hertz (Hz) as shown in Figure 2.

The adverse effects of harmonics is that they trigger an upsurge in the copper loss, winding Eddy loss and stray loss in other metallic components. Eddy current and circulating current generate overheating in the transformer active part components, which must be treated by a sufficient cooling system design to thermal aging and untimely failures of WTGSU transformers

during service. The wind turbine generator output, much like other renewable energy sources is intermittent and will produce distorted harmonic wave shapes. In this regard, the WTGSU transformer is operated with solid state controls which furnish additional harmonics and distortion.

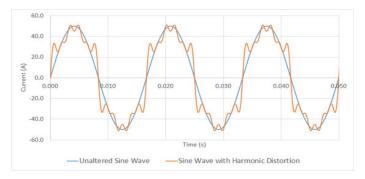


Figure 2: Current wave shapes: With and without distortion

Electrical generator systems that employ electronic switching devices and circuits also present specific problems for WTGSU transformers. From a manufacturer perspective, design philosophies to minimize the Eddy current loss to redress for harmonic load currents are imperative. While harmonic filtering is particularly not a function of a WTGSU transformer, magnetic shields strategically positioned between the windings may act as filters to mitigate the distorted harmonic currents into the collector bus. As a result, magnetic shielding should be deemed compulsory in the design of WTGSU transformers.

#### 2.3. Switching Over-Voltages

A major concern with vast, wind turbine arrays is the necessity for connecting individual WTGSU transformers to the utility collector bus, leading to lengthy runs of cables. In large-scale wind facilities with a cluster of wind turbine towers, the WTGSU transformers may be positioned near the tower base as shown in Figure 1 in order to minimize the costs of large and lengthy runs of copper cables. Problems including excessive voltage drop, cable losses and risk of ground faults may arise from lengthy cable runs.

In view of the fact that wind energy facilities are in remote areas, they are more susceptible to lightning surges. As a result, surge arrestors must be mandatory for all WTGSU transformers.

Other things being equal, the biggest concern about switching over-voltages may be that generated by the wind turbines. On a 24-hours period, depending on the intermittent nature of wind; the wind turbines may be connected and disconnected online and offline when the wind speed increase and decline respectively. The latter may also occur when circuit breakers opens and closes the WTGSU transformer from the collector bus circuit. The switching phenomena by circuit breaker operation trigger transient overvoltages into the WTGSU transformers. This occurrence is aggravated by the application of vacuum circuit breakers, which have high-speed switching times. The fusion of the transient overvoltages and capacitance of the copper cables either HV or LV WTGSU transformer side may result in stationary waves and ringing that exceed the sinusoidal voltage amplitude as shown in Figure 3.

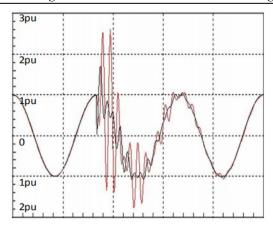


Figure 3: Typical switching surge [35]

Excessive transient over-voltages can trigger WTGSU transformer insulation failures. The transient over-voltages as shown in Figure 3 contains fast rise-time and high voltage amplitudes which clash with the resonant frequencies on the windings and can introduce electrical stresses exceeding the dielectric capability of the windings.

## 3. Winding Eddy loss under normal conditions

During service the winding conductor is immersed in an alternating magnetic field and subsequently the Eddy current start to flow. The energy loss dissipated as thermal energy on account of the Eddy current bring forth the Winding Eddy losses. The phenomena in rectangular winding conductors is demonstrated in Figure 4.

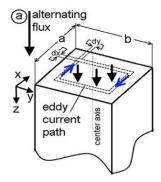


Figure 4: Harmonic current profiles [36]

The derivation of the winding Eddy loss formulae is reliant on factors suchlike frequency, local flux density and the winding conductor material properties. Provided that a winding conductor has the parameters as indicated in Figure 4 namely the, length, height and thickness are denoted by L, h and  $\tau$  respectively. Then the alternating magnetic flux characteristic that is perpendicular to the height and thickness can be described by the eq. (1).

$$B = B_{max} \sin \omega t \tag{1}$$

Taking into consideration a closed-path in a clock-wise direction as shown in Figure 4, of thickness dx and distance x, a presentation of a single conductor with an induced voltage in closed-path is established. The area of this closed-path is expressed as follows in Eq. (2).

$$A = 2 \times h \tag{2}$$

The amount of magnetic flux passing through the unit area in eq. (2) is expressed as follows in Eq. (3).

$$\emptyset = B \times A \tag{3}$$

It follows then, that the amount of magnetic flux characteristic that is perpendicular to the height and thickness in the closed-path can be described by the eq. (4).

$$\emptyset = B_{max} \times \sin \omega t \times 2hx \tag{4}$$

The induced voltage in the closed-path can be expressed in accordance with the Faradays law of induction as expressed in Eq. (5).

$$E = 4.44 \times f \times \emptyset_{max} \tag{5}$$

Equating the constant  $4.44=\sqrt{2} \pi$  yields the formula in Eq. (6)

$$E = \sqrt{2}\pi \times f \times \emptyset_{max} \tag{6}$$

Taking into account the amount of magnetic flux passing through the closed-path unit area the eq. (6) yields the formula expressed in Eq.(7).

$$E = \sqrt{2}\pi \times f \times B_{max} \times A \tag{7}$$

Substituting the area of the closed-path in the induced voltage formula in Eq. (7) yields eq. (8).

$$E = \sqrt{2}\pi \times f \times B_{max} \times 2hx \tag{8}$$

The resistance of the closed-path can then be expressed as follows in Eq. (9).

$$R = \rho \times \frac{(2h + 4x)}{L} dx \tag{9}$$

The winding Eddy loss in the closed-path dx is then expressed as shown in Eq. (10). Considering that the thickness of the closed-path is extremely small in relation to the height, then the distance x I negligible.

$$dp = \frac{E^2 L}{\rho \times 2h} dx \tag{10}$$

Substituting eq. (7) into eq. (10) yields the expression in Eq. (11).

$$dp = \frac{\left[\sqrt{2}\pi \times f \times B_{max} \times 2hx\right]^{2} L}{\rho \times 2h} dx \tag{11}$$

Equating the constant  $\sqrt{2} \pi = 4.44$  in Eq. (11) yields the formula in Eq. (12).

$$dp = \frac{[4\pi \times f \times B_{max} \times 2hx]^2 L}{\rho \times 2h} dx$$
 (12)

Removing the square and expressing each terms to the exponent 2 yields eq. (13).

$$dp = \frac{4\pi^2 \times f^2 \times B_{max}^2 \times hL}{\rho h} \tag{13}$$

Integrating both sides of Eq. (13) and considering the closed-path then the Eddy loss can be derived using Eq. (14).

$$P_{Eddy} = 4\pi^2 \times f^2 \times B_{max}^2 \times hL \int_{r=0}^{\frac{\tau}{2}} x^2 dx$$
 (14)

Subsequently, the solution can be expressed as follows in Eq. (15).

$$P_{Eddy} = \frac{\pi^2 \times f^2 \times B_{max}^2 \times \tau^2}{6\rho} (hL\tau) \quad (15)$$

Dividing the Eddy loss by  $hL\tau$  equates to the area per unit volume as expressed in eq. (16).

$$P_{Eddy} = \frac{\pi^2 \times f^2 \times B_{max}^2 \times \tau^2}{6\rho}$$
 (16)

Finally, the Winding Eddy loss at fundamental frequency is expressed as follows in Eq. (17).

$$P_{Eddy} = K_e f^2 B_{max}^2 t^2 (17)$$

Here,

$$K_e = \frac{\pi^2}{6\rho}$$

The skin depth of penetration at fundamental frequency 50Hz may be calculated as follows in Eq. (18).

$$\delta_R = \sqrt{\frac{\rho}{\mu \times \pi \times f}} \tag{18}$$

The depth of penetration under HLC is then computed as follows in Eq. (19).

$$\delta = \frac{\delta_R}{\sqrt{h}} \tag{19}$$

In principle, the following conclusions can be drawn with regards to the Eddy current loss in relation to the area per unit volume of winding conductor based on this derivation:

- There is a direct proportion to the fundamental frequency, conductor dimension and local flux density.
- There is an inversely proportional relationship to the resistivity of the copper conductor.

# 4. Transformer winding Eddy loss weighting factor

#### 4.1. Winding Eddy loss under harmonic current loading

The winding Eddy loss along a winding height (H) can be expressed as follows in Eq. (20) [37].

$$P_{winding} = P_{DC} + P_{WEC} \tag{20}$$

The standardized winding Eddy loss is then expressed by dividing eq. (18) with the rated copper loss to yield eq. (21).

$$\emptyset = B \times A \tag{21}$$

Taking into consideration that the copper loss has a directly proportional relationship with the root mean square (RMS) load current under harmonic conditions [38-40] then first part of eq. (21) yields Eq. (22).

$$\frac{P_{DC}}{P_{DC_R}} = \left(\frac{I_h}{I_R}\right)^2 = \frac{\sum_{h=1}^{h=max} h^2 I_h^2}{I_R^2}$$
 (22)

The contribution of the second part of Eq. (20) is as expressed in Eq. (17). The magnetic flux leakage under harmonic conditions has a directly proportional relationship to the RMS load current as expressed in Eq. (23).

$$B = K_B I \tag{23}$$

Under harmonic current conditions, the current I is expressed in Eq. (24).

$$I = \sqrt{\sum_{h=1}^{h=max} I_h^2}$$
 (24)

The harmonic current in Eq. (24) is expressed as  $I_h$ . As such, the Eq. (24) yields Eq. (25).

$$P_{WEC=} K \sum_{h=1}^{h=max} h^2 I_h^2$$
 (25)

Here, the constant K is expressed in Eq. (17).

During service, when the transformer is operating at fundamental frequency, the equivalent rated winding Eddy loss is expressed as shown in Eq. (26).

$$P_{WECR} = KI_R^2 \tag{26}$$

Combining Eq. (25) and Eq. (26), the winding Eddy loss for a transformer operating under harmonic current can be expressed as shown in Eq. (27).

$$P_{WEC} = P_{WEC_R} \sum_{h=1}^{h=max} h^2 \left(\frac{l_h}{l_R}\right)^2$$
 (27)

Subsequently, combining Eq. (22) and Eq. (27) yields Eq. (28). This equation is formulated on the premise that induced current is at fundamental load current  $I_R$  of the transformer during service.

$$\frac{P_{winding}}{P_{DC\_R}} = \frac{\sum_{h=1}^{h=max} h^2 I_h^2}{I_R^2} + \frac{P_{WE\_R}}{P_{DC\_R}} \sum_{h=1}^{h=max} h^2 \left(\frac{I_h}{I_R}\right)^2 (28)$$

Further simplification of Eq. (28) yields Eq. (29).

$$\frac{P_{winding}}{P_{DC\_R}} = \frac{\sum_{h=1}^{h=max} I_h^2}{I_R^2} \left[ 1 + \frac{P_{WE\_R}}{P_{DC\_R}} \frac{\sum_{h=1}^{h=max} h^2 \left(\frac{I_h}{I_R}\right)^2}{\sum_{h=1}^{h=max} I_h^2} \right]$$
(29)

The allowance made in order to take into account of the harmonic load current in relation to their effects on transformer thermal performance is then expressed as follows in Eq. (30).

$$F_{HL} = \frac{\sum_{h=1}^{h=max} h^2 I_h^2}{\sum_{h=1}^{h=max} I_h^2} = \frac{\sum_{h=1}^{h=max} h^2 \left(\frac{I_h}{I_1}\right)^2}{\sum_{h=1}^{h=max} \left(\frac{I_h}{I_1}\right)^2}$$
(30)

In principle, the following conclusions can be drawn with regards to the Eddy current loss under harmonic current loading:

- The winding Eddy loss is directly proportional to the RMS load current and the harmonic order. This relationship is similar in the computation of the stray loss in tank walls, core clamps et cetera except that the harmonic order is expressed to an exponent of 0.8 [35].
- The skin effect is not taken into consideration at high harmonic order. The magnetic flux under these conditions does not completely penetrate the surface of the winding conductors.

In the next section, a weighted loss factor that considers the skin effect is derived.

#### 4.2. Winding Eddy loss under harmonic current loading

The Eddy current problem form part to the area of quasistationary electromagnetic effects of conductors. Insomuch that, the displacement current enclosed by winding conductors may incessantly be ignored in relation to the conductive current. This is indeed the case even at high frequencies given that in practice only winding conductors comprising high electric conductivity are used. Eddy currents give rise to uneven dissemination of current density in a studied cross sectional area of a conducting conductor. This inherently leads to rise in joule heating as opposed to the state produced by direct current (DC). The Eddy currents and related uneven dissemination of the magnetic flux are known as the skin effect. The rise in current density give rise to resistive heating as opposed to the DC resistance as well as a reduction in the inductance. In addressing the skin effect problem, this study adopts the Maxwell equations in [38] and remodel these equations to treat the quasi-stationary electromagnetic effects of conductors. These equations are expressed as follows in Eq. (31) and Eq. (32).

$$curl \mathbf{E} = -\mu \frac{\partial \mathbf{H}}{\partial t} \tag{31}$$

$$curl \mathbf{H} = \sigma \tag{32}$$

On the above equations an add-on of the Ohm's law as expressed in Eq. (33).

$$\sigma = \gamma E \tag{33}$$

The electric field intensity must fulfil Eq. (34).

$$div\mathbf{E} = 0 \tag{34}$$

Similarly, the magnetic field must fulfil Eq. (35).

$$div\mathbf{H} = 0 \tag{35}$$

In investigating the dissemination of current, small but sufficiently long conductors are considered. The location of the conductors in a coordinate system as demonstrated in Figure 5. The height and ratio of these conductors fulfil the condition  $h \gg 2b$  and the spatial dependence on the y-coordinate may be ignored with insignificant error. When the current flows in the z-coordinate, the magnetic field has one component as described in Eq. (36).

$$\mathbf{H} = jH \tag{36}$$

In the same order, the electric field intensity has a single component as expressed in Eq. (37).

$$\mathbf{E} = kE \tag{37}$$

In the event that a winding conductor has the conductivity  $\gamma[^1/_{\Omega m}]$ , the permeability  $\mu[^1/_{Hm}]$  and timevariant harmoniously at angular frequency  $\omega[^{rad}/_{S}]$ , by elimination the ordinary second-order differential Maxwell equations for magnetic field intensity vector is expressed as follows in Eq. (38).

$$\frac{d^2H}{dx^2} = k^2H\tag{38}$$

Here, the constant k is expressed as shown in Eq. (39).

$$k^2 = i\omega\gamma\mu\tag{39}$$

In investigating the skin effect in winding conductors with a spasmodic magnetic flux, the rectangular copper conductors in Figure 5 are considered.

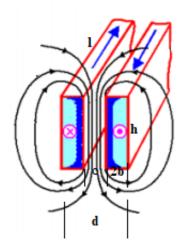


Figure 5: Two winding conductors immersed in alternating EMFs

The spasmodic magnetic flux streams along in the z-coordinate and the interaction of winding conductor 1 and 3 with respect to

winding conductor 2 is investigated in terms of the winding Eddy loss under harmonic conditions. The effect of the remainder of winding conductors will be disregarded in order to presume that the impact of winding conductor 1 and 3 will be completely offset in the center winding conductor. Presupposing a harmonic time response of the 2nd order differential equation in Eq. (38), with the initial conditions necessitated for symmetry along the edges of the winding conductors shall be valid the equation  $H_{(x=b)} = H_{(x=-b)}$  and will yield the solutions in Eq. (40) and Eq. (41) as expressed below. It is evident that the solution in this case scenario is of  $h \gg 2b$  nature.

$$H_0 = H_1 e^{kb} + H_2 e^{-kb} (40)$$

$$H_0 = H_1 e^{-kb} + H_2 e^{kb} (41)$$

Here,  $H_0$  is the root mean square (RMS) magnetic field strength. Additionally, the condition of  $x = \pm b$  is valid since the impact along the edges of the winding conductors  $= \pm h/2$  is negligible if  $x = \pm b$  is satisfied. The constants of integration from Eq. (40) and Eq. (41) can then be expressed as follows in Eq. (42).

$$H_1 = H_2 = \frac{H_0}{\cosh kh} \tag{42}$$

The solution of the magnetic field strength presume the format expressed in Eq. (43).

$$H = H_0 = \frac{\cosh kx}{\cosh kb} \tag{43}$$

By association, the magnetic flux density by Eq. (42) is expressed as shown in Eq. (44).

$$B = \mu H_0 = \frac{\cosh kx}{\cosh kb} \tag{44}$$

Maxwell's 1st equation in Eq. (33), can then be expressed as follows in Eq. (45).

$$\sigma = (curlH)_y = -kH_0 \frac{\sinh kx}{\cosh kh}$$
 (45)

The constant k is introduced into the rationalization of the equilateral hyperbola as shown in Eq. (46).

$$k = \frac{1+j}{a} \tag{46}$$

The skin depth of penetration a under harmonic conditions may be calculated as follows in Eq. (47).

$$a = \sqrt{\frac{2}{\omega \gamma \mu}} \tag{47}$$

The skin depth at various harmonic orders is demonstrated in Figure 6.

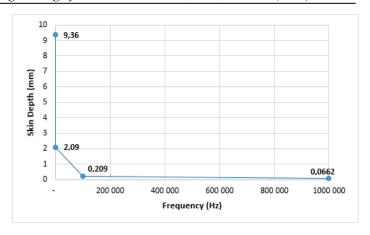


Figure 6: Depth of skin effect

The formulation of the current density is acquired and expressed as shown in Eq. (48).

$$\sigma = -\frac{1+j}{a} H_0 \frac{\sinh(1+j)^{x}/a}{\cosh(1+j)^{b}/a}$$
 (48)

With the expansion of the equilateral hyperbola the modulus of the current density is expressed shown in Eq. (49).

$$|\sigma| = \frac{\sqrt{2}}{a} H_0 \sqrt{\frac{\cosh(2x/a) - \cos(2x/a)}{\cosh(2b/a) + \cos(2b/a)}}$$
(49)

The dissemination of the magnetic flux density and current density along the surface of the winding conductors is described by Figure 7.

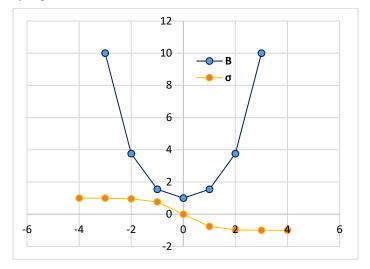


Figure 7: Distribution of the magnetic flux in the cross-section of a winding conductor

The magnetic flux leakage impinging upon one conductor is expressed by Eq. (50).

$$\Phi = \int_{-b}^{b} hB dx = \frac{2ah\mu}{1+j} H_0 \tanh(1+j) \frac{b}{a}$$
 (50)

The peak value of the magnetic flux leakage is given by Eq. (51).

$$\sqrt{2}|\Phi| = 2ah\mu H_0 \sqrt{\frac{\cosh(2x/a) - \cos(2x/a)}{\cosh(2b/a) + \cos(2b/a)}}$$
 (51)

Similarly, the magnetic flux density is expressed by Eq. (52).

$$B_{max} = 2\mu H_0 \frac{a}{2b} \sqrt{\frac{\cosh(2x/a) - \cos(2x/a)}{\cosh(2b/a) + \cos(2b/a)}}$$
 (52)

By employing Eq. (49) and introducing Eq. (52), the formulation of the current density is expressed as shown in Eq. (53).

$$\frac{1}{2\gamma b} \int_{-b}^{b} |\sigma|^2 dx$$

$$= \frac{B_{max}^2 \gamma \omega^2 b^2}{6} \frac{3}{2b/a} \frac{\sinh(2b/a) - \sin(2b/a)}{\cosh(2b/a) - \cos(2b/a)}$$
(53)

The variable  $\beth$  is introduced here to account for expression of 2b/a above as shown in Eq. (54).

$$\Im = \frac{2b}{a} \tag{54}$$

Forthwith, the Eddy loss per unit of volume of a winding conductor can be calculated using Eq. (17), where the weighted factor will be employed as expressed in Eq. (55).

$$P = \frac{B_{max}^2 \gamma \omega^2 b^2}{6} \times F(2) \tag{55}$$

Here, the weighting function that takes into consideration the skin effect in winding conductors under harmonic conditions is expressed as follows in Eq. (56).

$$F_H = \frac{3}{3} \times \frac{\sinh \Im - \sin \Im}{\cosh \Im - \cos \Im} \tag{56}$$

This function is presented graphically at different conductor dimensions as shown in Figure 8.

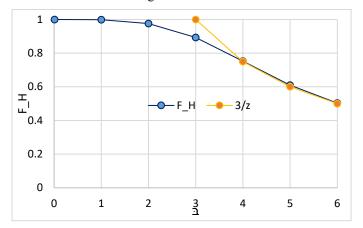


Figure 8: The function  $F_H$  and  $\frac{3}{5}$ 

It is evident from Figure 8, that at higher harmonic order, the magnetic flux leakage does not completely penetrate upon the surface of the conductors. The latter addresses the short coming of Eq. (30).

#### 5. Materials and Methods

In this section, a WTGSU transformer rated at 5000 KVA, 11000/33000 volts, 3-phase, 50 cycles, oil-immersed, naturally cooled (ONAN), core type, double wound with copper conductor and fitted with on load tap changer is studied. The temperature rise in oil and winding conductors is 50 °C and 55 °C respectively. The rated losses under consideration are at 75°C on normal Tap position (in Watts) as shown in Table 1.

Table 1: Rated transformer losses

Type of loss	Rated Losses (Watts)
No load	4 500
Copper	25 000
Winding Eddy	938
Other Stray	1 253
Total	31 691

The studied transformer has a full load low voltage (LV) winding current of 262,43A with a mean winding Eddy loss at the highest loss ratio under rated conditions at 15% of the Copper losses.

The load that will been seen by the studied WTGSU transformer is described as shown in Figure 9. It is preferential that this harmonic load spectrum (HLS) to which the WTGSU will be susceptible be indicated to the transformer manufacturer during bid stage. A precise evaluation for the appropriate sizing of WTGSU transformers can only be designed by estimating the particular HLS.

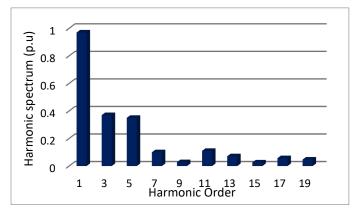


Figure 9: Harmonic Load Spectrum

The resultant HLFs and service losses are computed and discussed in the next section.

# 6. Results

#### 6.1. Computation of Harmonic Loss Factor

It is handy to specify a single digit that may have recourse to evaluate the capability of the studied WTGSU transformer in facilitating power to the supplied harmonic spectrum above. This

value viz. the harmonic loss factor (HLF) illustrates the effective RMS heating on account of the harmonic spectrum. The calculation of the HLF is tabulated in Table 2. The HLF by FEM is computed using the procedure described in [38].

Table 2: Computation of HLFs.

h	$I_h/I_1$	$(I_h/I_1)^2$	IEC	Proposed	FEM
1	0,97	0,941	0,941	0,941	0,941
3	0,37	0,137	1,232	1,090	1,213
5	0,35	0,123	3,063	2,569	2,924
7	0,1	0,010	0,490	0,100	0,448
9	0,028	0,001	0,064	0,063	0,055
11	0,11	0,012	1,464	1,455	1,184
13	0,071	0,005	0,852	0,807	0,640
15	0,026	0,001	0,152	0,135	0,106
17	0,057	0,003	0,939	0,925	0,600
19	0,047	0,002	0,797	0,774	0,468
	Total	1,234	9,994	8,860	8,576
	$[_{rms\ (p.u)}]$	1.111			
	•	HLF	8,10	7,177	6,948

The ratio of the harmonic load current for each respective method and the RMS current (p.u) yields the HLFs as indicated previously.

# 6.2. Computation of Winding Eddy loss under harmonic current loading

The evaluation of the total service losses as a result of the HLC using the IEEE Std. C57.110-2018 is tabulated as shown in Table 3.

Table 3: Computation of total service losses: IEEE Std. C57.110-2018.

Type of loss	Rated Losses (W)	Load Losses (W)	HLF	Service Losses (W)
No load	4 500	4 500	-	4 500
Copper	25 000	30 859	-	30 859
Winding Eddy	938	1158	8,10	9 372
Other	1 253	1547	1,58	2 442
Stray				
Total	31 691	38 064		47 173

Under the supplied HLS, the service losses are witnessed to have a surge of about 33% and 19% from the rated and load losses respectively. The computation of the HLF for other stray loss in this work is similar to that of the winding Eddy loss as shown in Eq. (27), however these losses generated by metallic components such as tank walls, core clamp, windings, core, flitch plate et cetera are proportional to the square of the harmonic load current and the harmonic order to the exponent 0.8 as stated in [37]. The peak local load loss ratio for the HLC is computed as follows:

$$P_{LL}(p.u) = I_{rms(p.u)}^{2} (1 + F_{HL} \times P_{EC\_R})$$
 (57)

$$P_{LL}(p.u) = 1.234 \times [1 + 0.15 \times 8.1] = 1.249p.u$$

Given that the mean winding Eddy loss at the highest loss ratio under rated conditions is 15% of the Copper losses, then the load loss will be 1.15 p.u as shown below. The maximum permissible harmonic load current with the supplied harmonic spectrum is as follows:

$$I_{max}(p.u) = \sqrt{\frac{P_{LL\_R(pu)}}{1 + F_{HL} \times P_{EC\_R(pu)}}}$$
 (58)

$$I_{max}(p.u) = \sqrt{\frac{1.15}{1 + 0.15 \times 8.1}} \times 262,43 = 261,048A$$

Consequently, with the supplied harmonic spectrum the studied WTGSU transformer capability is about 261.048A.

Table 4: Computation of total service losses: Proposed method

Type of loss	Rated Losses (W)	Load Losses (W)	HLF	Service Losses (W)
No load	4 500	4 500	_	4 500
Copper	25 000	30 859	-	30 859
Winding	938	1158	7,177	8 308
Eddy				
Other	1 253	1547	1,58	2 442
Stray				
Total	31 691	38 064		46 110

Under the supplied HLS, the service losses are witnessed to have a surge of about 31% and 17% from the rated and load losses respectively. The peak local load loss ratio for the HLC is computed as follows:

$$P_{LL}(p.u) = I_{rms(p.u)}^{2} (1 + F_{HL} \times P_{EC_{R}})$$
  
= 1.234 × [1 + 0.15 × 7.177] = 1.248p. u

By applying proposed method, the maximum permissible harmonic load current with the supplied harmonic spectrum is as follows:

$$I_{max}(p.u) = \sqrt{\frac{1.15}{1 + 0.15 \times 7.177}} \times 262,43 = 259,85 A$$

Consequently, with the supplied harmonic spectrum the studied WTGSU transformer capability is about 259,85A. The evaluation of the total service losses as a result of the HLC using FEM [38] is tabulated as shown in Table 5.

Table 5: Computation of total service losses: FEM

Type of loss	Rated Losses (W)	Load Losses (W)	HLF	Service Losses (W)
No load	4 500	4 500	-	4 500
Copper	25 000	30 859	-	30 859
Winding	938	1158	6,948	8 043
Eddy				

Other Stray	1 253	1547	1,58	2 442
Total	31 691	38 064		45 844

Under the supplied HLS, the service losses are witnessed to have a surge of about 31% and 17% from the rated and load losses respectively. The peak local load loss ratio for the HLC is computed as follows:

$$P_{LL}(p.u) = I^{2}_{rms(p.u)} (1 + F_{HL} \times P_{EC_{R}})$$
  
= 1.234 \times [1 + 0.15 \times 6,948] = 1.247p. u

Based upon the FEM procedure [38], the maximum permissible harmonic load current with the supplied harmonic spectrum is as follows:

$$I_{max}(p.u) = \sqrt{\frac{1.15}{1 + 0.15 \times 6,948}} \times 262,43$$
$$= 258.70 \text{ A}$$

Consequently, with the supplied harmonic spectrum the studied WTGSU transformer capability is about 258,70A.

#### 7. Conclusions

In the current work, an extension of the author's previous work [29], new analytical formulae for the Eddy loss computation in transformer winding conductors have been explicitly derived, with appropriate contemplation of the fundamental and harmonic load current. These formulae allow the distribution of the skin effect and computation of the winding Eddy losses as a result of individual harmonics in the winding conductors. The rectangular winding conductors considered are based on real transformer geometries and represents the configuration of the conductors carrying harmonic load current.

The new formulae were triumphantly corroborated by comparing their performance with computationally intensive FEM simulations, authenticating their adequacy and efficacy. On that account, our findings are handy for the transformer manufacturing industry, where the transformer anatomy and design necessitate specific performance and inexpensive computational resources.

Additionally, it has been demonstrated that the harmonic load currents minimizes the depth of skin effect, lead to an increase in the copper losses and winding stray losses and, thereby, consideration must be given for proper evaluation and design of fir for purpose transformers capable of facilitating wind power. These formulae can be applied in the transformer design systems for calculating the effects of harmonics on the transformer active part components. These results can be utilized to enhance the design of transformer s and consequently minimize the generation of hotspots in metallic structures. In this way, the developed formulae are a critical furtherance to the existing methodologies employed by manufactures.

The method herein provides a fundamental basis for subsequent development such as analysis of thermal performance of transformers in wind power technologies.

Future work involves the development of TOC model for WTGSU transformers to evaluate their economic life by considering the intermittent nature of wind turbine generators.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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# **Open Access Research Trends in Higher Education: A Literature Review**

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#### ABSTRACT

This study is a review of the literature on open access (OA), seeking to identify trends in research on the subject. This review was conducted in the SCOPUS database and focused on the following as the main topics: 1. Financial aspects, 2. Repositories, 3. Education, 4. Academic community's perception of OA resources, 5. Tools, 6. Policies, 7. Institutions, 8. Stakeholders, and 9. Impact. Out of these topics, the financial aspect, especially in OA's publication costs, was identified as driving great interest among researchers in the field. On the other hand, the study of the impact of OA is a subject little examined. Although research on OA in the higher education sector analyzes different perspectives and describes advances, challenges, and concerns, it is fair to conclude that OA encourages the creation and dissemination of knowledge and academic communication.

#### 1. Introduction

At present, scientific knowledge is considered a public good. Information and Communication Technologies (ICT) have not only facilitated its access, transfer, exchange, and reuse [1], but they have also generated new scenarios of control for the academic community over its production [2] in contrast to the monopoly of commercial publishers. From this point of view, open access (OA) is a mechanism and, at the same time, an international movement, whose purpose is that "any person, with an Internet connection, can freely access without economic, technical or legal restrictions to scientific, academic and cultural information" [3].

The development of this movement is supported by various declarations and initiatives such as the Budapest Open Access Initiative [4], the Bethesda Declaration on Open Access Publications [5], the Berlin Declaration on Open Access to Knowledge in Sciences and Humanities [6], the Declaration of Santo Domingo [7] and the Declaration of Salvador [8]. Thus, the implementation of OA represents both an opportunity and a great

challenge for society, particularly for Higher Education Institutions (HEIs), where it has aroused strong research interest.

It is not surprising then, that some academics have worked on the research trends observed in this field. In [9], the author present "focuses on the open-access-related conversations embedded within a serials context or OA discussions in publications targeting serials or electronic resource librarians" for the years 2008 to 2009. Likewise, in [10] the author has also tried to identify OA trends. Despite not specifically established, by exploring the bibliography of his work, it can be determined that he bases his work on documents from 1940 to 2013, although the older documents pertain to intellectual property and scientific activity. [11] "presents a conceptual literature review of the subject of open access as it is reflected in the literature relevant to digital library research", through the study of works" (published between 2010 and 2015). As it can be observed, some of these works focus on specific issues and are based on literature published before 2016. For this reason, we are interested in more recent research trends in OA in HEIs, given the central role it plays in OA, to achieve an

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overview of the current concerns of the academic community in this field.

In the next section, the studies related to the object of study are presented followed by the methodology that guided the work carried out. Subsequently, the results and the discussion derived from the identification of the topics addressed in the OA studies are introduced prior to the conclusions.

#### 2. Related work

OA refers to the dissemination of scientific research results, in digital format, which has undergone a peer-review process and doesn't charge subscription fees [12]. There are multiple definitions of this notion. For example, [13] bases its work on the Budapest OA Initiative, the Bethesda Declaration on Open Access Publishing, and the Berlin Declaration on OA to Knowledge in Science and Humanities, to propose "the BBB definition of OA" and summarizes the three definitions of OA as follows: "OA literature is digital, online, free of charge, and free from most copyright and licensing restrictions." For his part, in [14] is defines OA as "access online, at no cost, to peer-reviewed scientific content with limited copyright and licensing restrictions." On the other hand, Uribe-Tirado indicates that the OA is the right anyone has, without registration, subscription, or payment restrictions, to be able to read, download, copy, distribute, print, search or link the full texts or educational, scientific, or other digital content, and use them in a legitimate way according to the Creative Commons licenses assumed [12].

Furthermore, from the different definitions of OA, several issues around the OA movement have been studied. A few of these works focused on the research trends that can be observed in this field, as mentioned in section 1. In [9] the author identifies, for the years 2008 to 2009, five issues: (i) the NIH Mandates, (ii) "the increasing number of access policies adopted by universities", (iii) the "Arguments promoting OA" (par. 42), (iv) the strategies deployed to increase acceptance of OA among faculty, and (v) the roles different actors should adopt in supporting the OA movement (par. 43). The study [10] proposed four trends: "New OA publication channels" (p. 82), "legal aspects of academic publishing and OA Publishing" (p. 114), new business models around OA, and "Mandates, both institutional and from funding organizations" (p. 186). Finally, in [11] the author focusing on OA "literature relevant to digital library research" (p. 2), identifies five categories: "Open Access, Authors, Scholarly Communication, Libraries and Librarians, and Developing and Transitional Countries." (p. 2). Table 1 summarizes the trends recognized by these works, identifying the authors that distinguish each one.

Table 1: Research trends identified.

Research trends	Source
Policies and Mandates	[9,10]
Arguments promoting OA	[9]
Acceptance of OA	[9]
Actors and their roles (Authors, Librarians)	[9,11]
OA publication channels	[10]
Legal aspects of OAP	[10]
Business models around OA	[10]
Manifestations, Barriers, and Benefits of OA	[11]

Scholarly Communication	[11]
Libraries	[11]
Developing and Transitional Countries	[11]

As it can be established, there are just a few trends identified by more than one author, which is not surprising given the specificity of the focus of each work. For that reason, we are interested in analyzing current trends in research in the OA field. Although we had recently studied this subject [1], the dynamics of the field has led us to further explore if new trends in OA research in HEIs have emerged.

#### 3. Methodology

There is an increase in research to conceptualize relevant issues and aspects of open access. For this reason, it is essential to summarize and provide an overview of these proposals. The existing literature is examined with a Systematic Mapping of Literature [15,16]. This method makes it possible to systematically and objectively identify the scope of available empirical studies to answer specific research questions. The review process has four stages: (1) Definition of research questions, (2) Search strategy, (3) Inclusion and exclusion criteria; and (4) Classification of documents (figure 1). The study stages are described below in the following subsections.

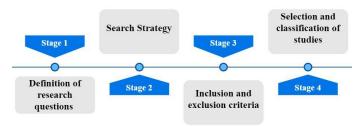


Figure 1: Methodology

#### 3.1. Definition research questions

This study aims to identify the advances, topics, and trends of OA research and which aspects are being analyzed. Three research questions associated with the objective of the study are defined and addressed:

- What is the distribution of the publications of OA studies regarding HEIs?
- What are the topics of OA studies identified in the literature?
- What are the trends in OA considered by the studies identified in the literature?

## 3.2. Search Strategy

The review intends to find primary studies about OA research using a search strategy in the SCOPUS database. The search was developed through the review of the data needed to answer the research questions.

The terms "open access" and "higher education institution" were defined as keywords. These terms are connected with the conjunction "AND", yielding the search string:

("open access") and ("higher education institution") (1)

The search was limited to the title of the study, and journal articles, excluding articles published in conferences, books, and others. The result of applying the search equation to the selected database was 871 documents. Subsequently, 11 duplicates were identified and removed.

#### 3.3. Inclusion and exclusion criteria

We defined inclusion and exclusion criteria filters and selected relevant studies to answer the research questions.

The inclusion criteria for papers are:

- Research published between 2010 and 2020.
- Research that explicitly mentions the term open access and higher education institution in the title and abstract and present a contribution to the OA issue.
- Research in areas other than the health sciences.

The exclusion criteria of the papers applied are:

- Research focuses which is unrelated to OA.
- Duplicate studies, only the most recent is included.
- Research that is not published as peer-reviewed journal articles.

#### 3.4. Selection and classification of studies

We identified the main articles that provided direct evidence on the research questions. The search is limited to studies published between 2010 and 2020. The initial step was to search SCOPUS, using the search equation (1).

The selection of primary studies implies three eligibility filters to select the relevant results: year of publication, full-text availability, and research of areas other than the health sciences.

Figure 2 summarizes the systematic literature review process in a diagrammatic format according to the PRISMA Statement [17], indicating the number of studies in each phase. The studies were analyzed and selected by four reviewers. Each reviewer opined on whether to approve or reject each study.

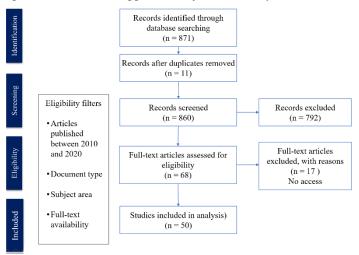


Figure 2: Number of included articles during the study selection process

As a result of the systematic literature review process, 50 primary studies were selected. These studies were organized in different categories as presented in Table 2.

Table 2: Classification according to trend

Trend	Description
Financial	Aspects related to the costs and monetary
aspects	difficulties linked to OA.
Repositories	Set of systems and services that facilitate the
	storage, management, retrieval, presentation, and reuse of digital content [18].
Education	Aspects related to the impact of OA on the
	teaching process of the higher education
	sector.
Perceptions	Surveys and interviews to consult the
about the use	academic communities' opinion (students,
of OA	professors, and/or researchers), about their
resources	experiences when using OA resources.
Tools	Use of ICTs that allows the transformation
	from closed access to OA in scientific
	publications [19].
Policies on	Regulations and guidelines about initiatives
OA	of OA and licenses of use.
Institutions	Aspects related to the changing roles,
	policies, and practices of the institutions
	participating in the OA Ecosystem.
Stakeholders	Actors that participate and influence the OA
	ecosystem.
Impact	Changes produced on the environment,
	processes, products or in some population
	groups, due to a certain action [20].

#### 4. Findings

The research questions stated above (see section 3.1). are responded through the analysis performed. For this reason, this section is organized according to each one of these questions. The first issue addressed is the distribution of the publications, then the topics, and, finally, the trends in OA considered by the studies identified in the literature.

#### 4.1. Distribution of publications on OA regarding HEIs

We analyzed 50 studies on OA in HEIs, published between the years 2010 and 2020. We observed that 2019 was the year with the highest number of publications, with 15 works. These results show a growing interest in the subject of OA for the higher education sector. Figure 3 below shows the distribution of documents by year.

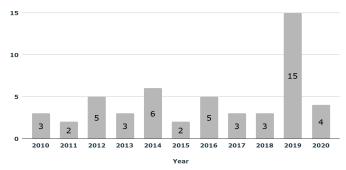


Figure 3: Documents analyzed by year

It is also important to note that the result for the year 2020 does not include the whole year, because the search was done on September 15th, 2020.

On the other hand, we analyzed the distribution of the selected works according to the country in which the study was carried out. We noted that 24% of the studies were conducted in the UK, 10% in Austria, 8% in South Africa and India, and 6% in Brazil and Australia. On the other hand, 38% of the remaining works were conducted in Canada, Egypt, Ecuador, France, Germany, Kenya, Mexico, Nigeria, the United Arab Emirates, Slovenia, United States, Zimbabwe, and countries not defined (Table 3). Furthermore, only one study focuses on Latin America and another one in Europe. In the Latin American context, we observed that OA in HEIs has been analyzed in Argentina, Brasil, Costa Rica, Peru, and Mexico. Figure 4 below shows the documents analyzed by the country mentioned in the research.

Table 3:	( Taggitte	ation acc	ording to	COUNTRY
Table 5.	Classille	ation acc	orums a	Country

Country	Doguments	Courage
Country	Documents	Sources
United Kingdom	12	[21–32]
Austria	5	[19,33–36]
India	4	[37–40]
South Africa	4	[41–44]
Australia	3	[45–47]
Brazil	3	[48–50]
Mexico	2	[51,52]
United States	2	[53,54]
Canada	1	[55]
Ecuador	1	[56]
Egypt	1	[57]
Slovenia	1	[58]
France	1	[59]
Germany	1	[60]
Kenya	1	[61]
Nigeria	1	[62]
United Arab Emirates	1	[63]
Zimbabwe	1	[64]
Latin America	1	[65]
Europa	1	[66]
Country is not defined	3	[2,67,68]
Total	50	



Figure 4: Documents analyzed by country

#### 4.2. Topics emerging from the studies

To identify and classify the selected studies according to the authors' contribution. The trends defined in Table 5 were the ones that emerged from the analysis of the selected works. Table 4 presents the results of the classification. The trend with the most associated studies is focusing on the financial aspects (32%), followed by research related to repositories (22%), and education (12%).

Table 4: Classification according to trend

Country	Documents	Sources
Financial	16	[2,19,21,22,28,30,33-
Aspects	10	36,38–43,54,67]
Damagitaniag	12	[29,37,41,44,45,51,52,
Repositories	12	56,58,61,62,64]
Education	6	[47,49,55,65,68,69]
Perceptions	5	[32,39,48,57,59]
Tools	5	[38,40,50,58,66]
Policies	4	[25,31,45,53]
Institutions	2	[27,63]
Stakeholders	2	[23,46]
Impact	2	[42,60]
Total	54ª	

Note: The results show a higher number of documents because four documents support more than one trend.

#### 4.3. Trends

Below, we present the main trends that emerged from the review process as well as some aspects that stand out in each one.

# 4.3.1. Financial Aspects

Several authors have focused on different aspects related to the financial difficulties linked to OA. They treat aspects such as the costs of OA for universities [22,28,30,42,54,67], strategies used by some publishers for addressing OA [2], financial challenges for implementing policies for incentivizing OA [19,21,22,33–36,54], and transformative agreements [43].

In [28], the authors investigated the administrative costs incurred by 29 UK universities to publish research results in OA in the "Gold" or "Green" route. The analysis considers the author's time, peer review time, administrative staff time, and academic management time. It identifies that the time and cost invested by universities in the Gold Route is 2.5 times greater than in the Green route, which is faster and less costly. While universities recognize the importance of increasing access to their research results through OA, they are also concerned about the costs involved. On the other hand, [30] determined that the costs of Article Processing Charges (APC) and subscription to journals have increased in HEIs from the UK identifying that the increase in the adoption of OA has created pressures in terms of costs for these institutions. Furthermore, they observed that there is a correlation between the price of APC and the quality of the iournals.

For his part, in [67] the author analyzes the impact of indexed Gold OA journals to increase available content, citation frequency, and access to content published by recognized publishers, universities, society, or specific groups. It identifies

the growth of Gold OA journals and their inclusion in indexing and abstract databases. However, this research also highlights the fact that costs of access to academic databases offered to universities have not decreased.

In [54]. the author examined the OA Textbooks and Open Educational Resources processes to promote, evaluate, preserve, curate, and facilitate its access as well as the funding required to incorporate them into repositories in the United States. He found that the main role that libraries have is to make this kind of education resources affordable and accessible [54]. Moreover, a study carried out on South African universities, mentioned some challenges associated with the dissemination of knowledge resulting from African research due to the new APC financing model, which implies that institutions must assume this additional cost to traditional research funding, research staff salaries, and journal access licenses available to the educational community. It also highlights risks of low visibility in the absence of resources to assume the costs of the new financing model [42].

On the other hand, in [2] the authors highlight how commercial publishers appropriated academic communication spaces, turning them into an inelastic market that hinders the circulation of knowledge. It finds two sources of financing: either the authors pay APCs; or they find external sponsorships and grants through advertising, donations, and fundraising. These two routes relate to the gold and green access models, respectively.

In [21], the author reported the important steps to the growth of OA in the UK, in 2012. Initially, the Fintech recommendations to the Minister of Universities and Science, followed by the new UK Research Councils policy adopting the Finch Group recommendations. The Fintech report recommended increasing access through three mechanisms — OA journals, extensions to licensing, and repositories. That being said, the Fintech report had some adverse reactions mainly because of the lack of price regulation, and because they estimated some transitions that institutions cannot afford because of the limits of their budgets [21].

Following a survey from 2019 to adopt central funds for the payment of OA in high education institutions, the authors repeated the survey in 2011 finding there were not big advances to encourage the OA publications in 26 UK universities [22]. The possible reasons stated were high APC publication charges, difficulty to associate publishing costs with a related grant, the administrative overhead associated with managing micropayments for APCs, difficulties associated with raising awareness of the fund amongst authors, and perception challenges amongst researchers linking OA with lower quality of the results presented in the investigations which affect current levels of demand [22].

A group of authors focused their attention on the "Austrian Transition to Open Access (AT2OA)", authorized by the Austrian Federal Ministry of Science, Research and Economy [19,33,35,38–41]. According to [29] in this project, running from 2017 to 2020, "the 21 public universities cooperate to promote OA through concerted measures" [29]. This initiative included four subprojects that focused on: "drafting an expert's report about the financial impact of a total adjustment to OA on a national and institutional basis, the extension of existing

consortium licenses with an OA component, establishment of an OA publishing fund as well as the promotion of OA monographs and suitable OA infrastructures" [33]. In contrast, in [34] the authors deal with "a number of questions that were discussed in the course of the drafting of a guidance document around funding conditions for publication funds in the project" (p. 1). While in [36] the authors describe "the prerequisites for an equitable and appropriate use of central funds for such transitional business models, and present a case study of a currently running, successful agreement". Finally, in [35] the author summarizes the methods and findings of the final report of the AT2OA-Transition-Study.

Finally, in [43] the author focuses on transformative agreements as an advance towards "a new global publishing regime where scholarly communication is available and free for all readers with internet access". According to the author, this change has been primarily caused by "bottom-up pressures from university systems and researchers as producers of knowledge, but it also represents a reflection of many new adventures towards the imagination of the intricate and complex relationships between science and society" [43]. Special attention is paid to the OA2020 project, which "calls on the publishing houses to flip their journals from being 'pay to read' to 'pay to publish' [43]. Examples of institutions and countries committed to the OA2020 route are the University of California system and China, as well as Sweden, Germany, the Netherlands, and Norway which are putting pressure on Elsevier to "come to the negotiating table to strike up a 'pay-to-publish' model rather than the 'pay-to-read' one" [43]. Another example of an alternative negotiation model is the SCOAP3 [South African OA publishing] project, coordinated by the European Organization for Nuclear Research (CERN). The project includes a centralized fund. "The project negotiated with the publishers of all the key particle physics journals to enter the kind of agreement captured by OA2020. Each country contributes to the central fund an amount, which is directly proportional to its international share of the publications output, which for South Africa is 0.5% of the global output, and therefore a national contribution of 0.5% of the total central fund. This makes particle physics articles, even in the most high-impact, prestigious journals, openly accessible to all. CERN manages the payment for the publication of the articles. It is an example of diamond OA where there is no APCs or 'author facing charges" [43].

# 4.3.2. Repositories

Works on repositories focus on diagnosing existing repositories [56,70], presenting specific projects or initiatives for putting in place repositories [29,37,41,51,52,56,61], or in studying the challenges faced by researchers and other stakeholders for embracing OA. These challenges could be partly mitigated, if they took advantage of repositories [44,62,64], while others show the challenges for fully taking advantage of repositories [45,58].

In [51], the authors studied the growth of repositories around the world from 2006 to 2012. However, repositories were not well known in that time. That being said, there were universities' efforts to constitute meta-search engines, catalogs, and directories to make available valid and reliable information. In the Latin-American case, the author presents advances of open repositories in Costa Rica, Peru, Argentina, and Mexico. It also includes the

infrastructure development, its geographic distribution, and some policy initiatives. Then again, in [56] the authors executed a diagnosis and classification of 30 institutional repositories in Ecuador. As a result of the study, they identified that most of the repositories correspond to databases managed by private HEIs, with DSPACE being the most widely used software. However, only 11.37% of IRs use a Creative Commons license, and 7.23% do not indicate the type of license they use.

In the same way, in [52] the authors shown an overview of OA repositories of HEIs in Mexico. They analyzed eleven repositories, which have the highest levels of resources in OpenDOAR. The authors conclude that these repositories are an important alternative for the visibility of resources and keep a growing tendency in the quantity and quality of the resources included in OA repositories. Nevertheless, these authors also noted that there are important challenges shared by the repositories analyzed. It is worth mentioning that according to the authors, there is a Mexican Network of Institutional Repositories (REMERI by its initials in Spanish), which has defined General Guidelines for OA. REMERI declares the repository program, aiming at collecting, preserving, and ensuring OA to Scientific, Technological and Innovation Information Resources generated mainly with public resources [52].

At the same time, Singh studies the development of OA repositories in higher education and research institutions in India [37]. The study analyzes the growth, development, geographical distribution, and technical characteristics of the repositories such as software, size, and type of content, OA policy, and protocol for metadata collection. It shows that university libraries have implemented OA IRs to improve service to users and to obtain benefits for both the universities and the academic and research communities in terms of visibility and dissemination of research material to the community.

Researchers from Uganda report an OA project called African Higher Education Research Online (AHERO) to establish a better communication of research among HEIs, making more accessible information resources. This repository is semi-automated and focuses on African education. An online survey to evaluate AHERO was made among 26 countries; and the results showed this repository has been successful especially among Uganda, South Africa, and Kenya users, and could represent the start point to encourage OA among disciplinary communities in Africa [41].

Moreover, McCutcheon and Eadie present the development of IR from the University of Glasgow in the UK as a resource for managing OA [29]. The repository considers the UK's OA policy, the University's OA flow, and the provisions defined by funding funds such as the UK Charities Open Access Fund, the European Union, other funder policies, and internal reporting requirements. Additionally, they considered the national standards for OA Metadata proposed by RCUK (Research Councils UK), REF (Research Excellence Framework), the EU, the CASRAI (Consortia Advancing Standards in Research Administration Information) UK Open Access Working Group, as well as internal requirements.

In 2010, in [61] the author presented that reported to the Kenya Information Preservation Society (KIPS) an initiative to make available bibliographic details and abstracts of electronic theses and dissertations, since 1999. KIPS had a collection of approximately 15,000 citations in the database and 24 organizations contributing records on all disciplines. The author concludes that: "it is asserted that digital theses and dissertations massively increase the impact of institutional research, an essential consideration at a time when evidence of the impact of research is becoming an all-important factor in research evaluation, and therefore in future funding [61].

In [44], the authors focused on OA practices (OAPs) and the challenges faced by African researchers. Among these challenges, there are some for accessing materials, such as the unawareness of "Resarch4Life availability, inadequate staffing by LIS¹ professionals and infrastructure challenges". They also faced challenges to publish their research papers in OA. According to the authors, these, among other issues, "are the reasons why most African academic institutions are unable to embrace OAPs" [44]. Furthermore, indicated "OAPs can provide a roadmap in research paper publication in academic institutions, which then can be discoverable, implementable and achievable, also demonstrate the value of academic libraries to their institutions and hopefully provide continual sources of funding." [44].

The approach proposed by the authors in [64] analyzes the roles of stakeholders in strengthening the OA initiatives among academic libraries in Zimbabwe. According to the study, "faculty participants confirmed that academic libraries in Zimbabwe could effectively use IRs to generate new e-content and explore opportunities to license their content". They also found that "Academic institutions are also benefiting from OA initiatives as shown by the growing strength of a research culture in all institutions. It is imperative to take into consideration several challenges ranging from costs, an unwillingness by authors to generate content, unclear systems to coordinate and promote the sharing of knowledge, lack of support from institutional management, and copyright issues" [26].

In the same sense, the library's role in encouraging open repositories was studied in Nigeria and its possible contributions to reach Vision 20: 2020 objectives of economic growth. An important conclusion of the study established the lack of dialogue among stakeholders to encourage the accessibility and utilization of research outputs and intellectual products at Nigerian academy institutions. Conclusion: there is a clear need for a National Policy to set up OA repositories. It is necessary to establish national coordination and implementation mechanisms for the policy, as the international and national cooperation among high educational institutions adopt best practices and models to develop open repositories and to contribute effectively into Nigeria's economic objectives [62].

In [58], the authors point out that despite the great benefits that the development of a single OA portal brings to society, this is not always possible as indicated by the Slovenia's case in which a complete unification was impossible due to the differences in the

<sup>&</sup>lt;sup>1</sup> LIS: Library and Information Sciences www.astesj.com

control of plagiarism recognition in documents deposited in institutional repositories.

In different circumstances in [45], the authors mentions that one of the greatest challenges for repositories is to insert in the academic culture a favorable environment towards open research data, since collecting, managing, and publishing for future reuse are not phases traditionally carried out. This implies an important change in which, since the commercial publishers are not present because they are not part of their business model, new dialogues between the academic communities are necessary to create stimuli that facilitate their acceptance.

#### 4.3.3. Education

In this category, are the studies that focused on the perception [47,68] and use of OA to support the teaching process in higher education [49,55,69], both classroom-based and distance-learning.

In [47], the authors study OA enabling courses in Australian HEI's<sup>2</sup> institutions "The study examined the following areas: learning barriers faced by students, student engagement and experience in learning, skills developed, and further skills needed while undertaking OA courses, motivation to complete study, career pathway of students, key reasons for selecting particular pathways" [47].

For their part, in [69] the authors analyze the impact of academic literature OA on the teaching process of the higher education sector in the United Kingdom. Among the perceived benefits is the easy and quick access to content to support teaching without the need to pay additional licensing fees. However, knowledge barriers persist around the location, permanence, legality, and licensing of articles. Thus, they recommend encouraging researchers to license their content to facilitate its reuse [69]. Moreover, [49] conducts a case study at the Federal University of Minas Gerais in Brazil to identify whether the OA to information resources provided by university libraries, contributes to distance learning. Although the libraries indeed offer databases, collections, and digital libraries of Theses and Dissertations, only two resources are from OA, which implies making investments to cover the fees for accessing some databases. In this sense, the potential of OA is evident: institutions can find alternative ways to access content and strengthen the democratization of knowledge and education [49].

Similarly, in [68] the authors conducted a study of the experiences and perceptions of OA held by teachers teaching online in different humanities, social science, and science programs at institutions in the United States, Australia, India, and the United Kingdom. The study showed that participants perceive OA in five different ways, specifically as: 1) a teaching resource, 2) a publishing channel, 3) a social movement, 4) open source; and 5) "free to me" (p. 128). Additionally, each form presented six variations of perception: 1) materials, 2) costs, 3) platforms, 4) benefits, 5) drawbacks, and 6) professional context or purpose. Considering that, there are divergent understandings of OA, publishers, university libraries, and higher

administrators are encouraged to propose strategies to improve dissemination, communication, and further study of aspects of OA [68].

In [55], the authors established the emergence of open education in 2001 with the MIT OpenCourseWare project; and make a historical and philosophical account, highlighting the most important courses around the World. After presenting a statistical analysis of 14 current journals in curriculum studies, the study concludes that they reflect globalization and economic systems in the educational offer; however, authors question the possibility to create spaces with a different perspective, encouraging knowledge as a social good [55].

In Latin America, Tzoc concludes that universities in the region should work in three scenarios to promote OA: 1) increase of institutional agreements and research projects between universities; 2) increased participation of Latin American teachers in professional networks or foreign projects, and 3) proliferation of open, distance, or virtual education programs [65].

# 4.3.4. Perceptions

There is an important group of studies that analyze the perception and adoption of OA by the academic community. This group focuses on attitudes towards OA [32,39,48,59], as well as on the use of resources and services available [48,57].

In [39], the authors study how well the teaching community working in HEIs in Tamil Nadu (India) endorse the OA publishing model. The study shows that most of the teaching staff prefer the OA publishing model to the other commercial and hybrid publication models [39].

In contrast, in [32] the author examined the perceptions, development, and conceptions of OA practices in HEIs in the United Kingdom, through an ethnographic study. The results of the study focused on the barriers perceived by the academic community affecting the adoption of OA. The main perceived barriers are operational, technological, political, or legal, and community knowledge and attitudes towards OA. Addressing these barriers will involve developing different strategies that generate cultural acceptance of possible forms of open knowledge dissemination [32].

In [59] the author analyzes the results of the survey conducted by French consortium Couperin (Unified Consortium of Higher Education and Research Organizations for Access to Numerical Publications). The survey aims to understand researchers' practices and opinions regarding OA and the use of social networks. The results show the importance of promoting information related to editorial policies and intellectual property rights. Also, it identifies the opportunity to link the OA and social networks, to promote open science, and increase the visibility of researchers.

For his part, in [57] the author studied the student's adoption of OA online higher education services in Egypt. The study has divided into two phases: 11 deep interviews of information directors of some universities, and senior managers of the

 $<sup>^{\</sup>rm 2}$  The search by author, title or year in My Library (2019) OA enabling courses are preparatory [44]

Ministry of Higher Education, and the second phase consisted of student surveys from three universities (public, private, and foreign) [57]. The interviews were structured to test and support the model and the elements that determine the adoption of OA online education. These elements are: a) internal attributes, composed by Facilities and resources, faculty and staff support and quality and risk control b) External, integrated by Socioeconomic factors, Market structure, and competition and government support; c) The perception of open innovation attributes has five elements: relative advantage; compatibility; observability; trialability and complexity; d) Faculty innovation adoption and e) Students innovation adoption [57].

Moreover, in [48] the authors presented the results of an OA perception survey of the scientific literature, as well as the use and citation of OA sources. Brazilian researchers responded to the survey. They found that although the researchers know and support the principles of OA, there is low awareness and use of OA repositories. One of the causes identified was the confusion regarding the article's copyright s that could be published in a repository since researchers believe that the papers that should be available are post-prints. Thus, they recommend increasing the awareness of the research community on these issues.

#### 4.3.5. Tools

In this trend, the works related to tools aimed at facilitating the development, use, or access to digital resources are included. A group of works focuses on tools that integrate different resources [38,40,50], while others propose tools to complement the integration efforts [58] and others work on the elements necessary for developing and publishing open academic courses, including the tools that would allow different national standards to be compatible [66].

Swain focuses on Virtual Libraries in Higher Education in modern India and their role in the "formation and dissemination of information and knowledge" [36]. This work focuses on INFLIBNET, which "may be given the status of master repository having linkage with all institutional repositories" [36]. INFLIBNET is the Information and Library Network Centre initiated by the University Grants Commission in 1991<sup>3</sup>.

In [50], the authors describe the development of a tool that facilitates data integration between the Institutional Repository (IR) of the Federal University of the Amazon, the scientific initiation management system (Lira portal), and the faculty portal. This work contributed to the automation of the flow of deposit and dissemination of scientific initiation projects in the University's IR as a strategy to promote the OA.

In [38], the authors describe the development of a Research Archive Information Retrieval and Visualization System for Indian universities. This system allows access and consultation in the OA of digital resources in the Bengali language. From the prototype created, the aim is, among other results, to promote OA through the dissemination and international visibility of research results.

In [58], the authors point out that before the integration of institutional repositories in a single search engine, it is important

to develop expert plagiarism detection systems based on the design of algorithms that make comparisons between documents. This system was developed in Slovenia, including an exhaustive analysis of documents. This analysis considers linguistic qualities, identification of similarities higher than 60%, and results show. These results show the first five documents that stand out for exceeding the originality threshold. Furthermore, making visible criteria such as visits, downloads, previous readers' ratings, among others.

In [66] the authors reviewed, in Greece, the ASK-CDM-ECTS. This tool facilitates the authoring and publishing of open academic courses using the CDM-ECTS metadata description. Their analysis involves a review of Norway, USA, India, UK, China, and Japan initiatives and the required structure composed of 18 elements to constitute an open course. Another interesting element is the consideration of standards to describe an open course. In this case, a subset in XML format, compatible between two standards was proposed: the CDM standard developed by the University of Oslo for the Norwegian for higher education, and the ECTS standard adopted by high educational institutions in Europe [66].

#### 4.3.6. Policies

The development of the OA has given way to the definition of policies in HEIs. The analyses performed and trends in policy development for OA promotion [45], knowledge communication [31], open courses [25], and commercial exploitation of research results [53].

In [45], the authors show that the OA generated a globalization scenario around education policy thanks to two strategic allies, such as governments and libraries. The first, defined policies with an emphasis on the promotion of OA, compliance frameworks, and infrastructure proposals like the creation of portals of OA; and the second, libraries, with the creation of institutional repositories, and the design of strategies to strengthen the culture of self-archiving in the academic community.

In [31], the authors analyze the use and implementation of the UK Scholarly Communication Licensing policy (UK-SCL) as a strategy that encourages OA and allows control of the content produced in HEIs. The results identify perceived benefits in helping authors gain control of their publications, disseminate publications rapidly and widely, and reduce costs at institutions. On the other hand, the perceived challenges identified are resistance from editors, administrative demands, and confusion among researchers [31]. Also, the factors influencing policy adoption are institutional collaborations, external support, internal communication and engagement, the legal framework, business processes, and the role of the library within the institution [31].

In [53], the author studied the OA advances and situation and proposed an agenda to encourage the legislation to avoid the commercial exploitation of research results and to allow the growth of OA. The proposed agenda encourages higher education researchers and leaders to advance OA by lobbying Congress to pass the FRPAA legislation. The proposed agenda encourages higher education researchers and leaders to advance OA by

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<sup>&</sup>lt;sup>3</sup> https://inflibnet.ac.in/about/index.php Accessed on September 17th, 2020.

lobbying Congress to pass the FRPAA legislation. Furthermore, it works with funding agencies to obtain policies to support OA publication rates; establish institutional funds to support LO publication charges not covered by grants; approve OA mandates on campus and support local IRs in depositing research, and publishers in the formalization of agreements that allow wide and unrestricted distribution of research.

Finally, OA scholarly publishing as mega-journals and academic networking services as in the case of Massive Online Open Courses (MOOCs) currently represent an innovative and disruptive educational form. A study in the UK and USA shows the emergence of policy initiatives to regulate these new forms of academic scope. It is important to notice the economic impact encouraged by this kind of information and educational industry, transforming the traditional academic markets [25].

#### 4.3.7. Institutions

Some authors have focused their attention on the changing roles [27], policies, and practices of the institutions participating in the OA Ecosystem [63].

A case study carried out in the United Kingdom reference how, since 2005, this country has an OA policy [27]. Also, the financing of APC has evolved, since, at first, it was the UK Research Council that was directly in charge of providing the resources individually requested. However, since 2013, these costs are managed and allocated by the research organizations to which the researchers are ascribed. The resources are assigned in a single item, to these organizations. In turn, they oversee transparently managing and allocating them, according to criteria of coverage of disciplines and researchers, at different stages of their career, in compliance with the OA policy.

In [63] the authors study the role of HEIs in the United Arab Emirates (UAE) OA uptake. Their results suggest that although "there seems to be a generally positive perception of OA", there is also a moderate adoption of OA policies and practices. They also point out the need to create a culture that increases priority for OA adoption, as well as "awareness, policies, best practices, and infrastructure" [63]. They also suggest the need for "nationwide strategies aligned with international initiatives such as OA2020 and Plan S need to be adopted" if the UAE is to increase its presence in the OA movement [63].

### 4.3.8. Stakeholders

This trend presents analysis on different stakeholder groups, such as New University Presses [23] and Australian universities [46], presenting the challenges and opportunities these stakeholder groups face.

In [23], the authors studied the University of Huddersfield Press (the Press), one of the 21 New University Presses (NUPs) in the UK, the vast majority of which publish OA journals and monographs. Taylor establishes six key areas on which "the Press has focused on since 2016 to enable a professional, efficient and effective publishing process that suits our journal and monograph portfolio: Commissioning; Review; Production; Discoverability; Marketing; and Analytics. Furthermore, the author emphasizes the importance for OA publications to be transparent, given the rise of predatory OA journals, and to be recognized as academic

publications of high standards and professional quality. According to [23], the Press aims at optimizing the publishing process to achieve a "streamlined workflow, increased discoverability, an improved level of service for authors and editors, an improved reader experience, and ultimately, a steady and measurable increase in downloads and citations" [59, p. 10]. Finally, The Press has proposed a Press Model for university presses.

In [46] the author carried out in a study carried out in Australian universities, points out how the OA scenario is being unduly exploited by agents who develop practices that could be classified as unfair, which generates new actions on the part of the universities who must accompany researchers by providing advice and new tools to identify those journals that meet the desired quality and reputation standards to send their research results.

# 4.3.9. Impact

In this trend, we find the works that study how OA has altered research [42] and knowledge management activities [60].

In [42], the authors highlight that the dynamics of the research culture have changed from a linear structure- in which the purpose of an investigation is the publication of its results-, to give way to the creation of virtuous circles, around sharing and reusing research data which can be advantageous for developing countries.

A study published in 2010, analyzed the impact of OA on the Socialization, Externalization, Combination, and Internalization (SECI) model from Nonaka applied for higher education institutions. The study concludes that OA is a positive factor for knowledge Management because it makes scientific literature openly accessible for anyone interested in the creation, retrieval, and transfer of scientific knowledge. The OA contributions are resumed as the acceleration of the spiral of knowledge creation; Improvement of transfer into wide dissemination mechanisms; OA also changes the method of storing and retrieving scientific online information; now in repositories; and finally, a potential decrease in the costs of scholarly communication [60].

#### 5. Discussion

This study looks at the current interests of researchers in the OA field in the HEIs sector. As mentioned before, although we had recently studied this subject [1], updating it, showed new trends in OA research in education. We had previously found that researchers were focusing their work mainly on the repositories, journals, tools, and perceptions of the use of OA resources. However, our new study allowed making explicit new emerging trends. Notably, we found that financial issues related to the implementation of OA are now one of the main subjects in which current efforts are focused. Also, the study of policies intended to foster the appropriation of OA at different levels has been the object of attention. In addition, the technological tools that allow OA to work continue to evolve. Furthermore, the changing role of institutions during the implementation of some policies has also been studied, as well as the changes OA has brought to Education. Finally, the impact OA has had on scientific research has also been studied.

Likewise, some previous works have identified research trends in OA. Table 1 presents the main trends identified by [9–11], where some have similarities with the trends identified in this work. Notably, the Finances trend, presents some similarity with what has previously been identified as Business models around OA, although this trend includes many more aspects such as the costs of OA for universities [22, 28, 30, 42, 54, 67], and transformative agreements [43].

Another trend that emerged from this work was the one related to Repositories, which in [10] in included in the OA publication channels, together with OA Journals and OA Books, and in [11] appeared in a Sub-category called "Manifestations of OA", together with OA journals and "Awareness of Open Access Manifestations". However, in this work, the studies around Repositories appear to be the focus of great interest among researchers.

The Education trend encompasses studies on the perception [47, 68] and use of OA to support teaching processes in higher education [49, 55, 69]. Although previous works mention the participation of Higher Education in OA dynamics [9], they focus on mandates rather than on the teaching processes.

The Perceptions trend was also found as having several works focusing on attitudes towards OA [32, 39, 48, 59], as well as on the use of resources and services available [48,57] by the academic community. Previous studies had identified the Acceptance of OA as well as the Arguments promoting OA [9].

The Tools trend includes works related to the tools aimed at facilitating the development, use, or access to digital resources are included, by integrating different resources [38, 40, 50], complementing the integration efforts [58], presenting the elements necessary for developing and publishing open academic courses, and allowing different national standards to be compatible [66]. Previous works don't seem to address the tools as such but in the relation to the actors that use some OA resources [11] or see them as a part of the technical barriers [11]. On the other hand, we identify in the results associated advances the tools used in repositories of Latin American libraries in developed countries (Argentina, Brazil, Costa Rica, Ecuador, Peru, and Mexico). These advances are associated with the roles, barriers, and benefits presented for developing and transitional countries category [11].

Next, the Policies trend is the one that coincides with previous works that have identified Policies and Mandates [9, 10] as an important research trend.

In terms of institutions and stakeholders, we observed that previous studies have identified actors and their roles [9,11], where Authors and Librarians are included. In addition, in Scholarly Communication, identified by [11] the Commercial publishers are included. Also, the Libraries Sub-category [11] includes the role that Libraries may have as Publishers when they "offer Open Access publishing in Open Access Journals and act as mediators in the depositing of content in Institutional Repositories through Authors Self-archivation" (p. 83). This last aspect shows the changing roles we have identified as being at the essence of the Institutions and Stakeholders trends.

The last trend we identified is the one related to the impact OA has had on research [42] and knowledge management activities [60]. There is a similarity with a previous work [11] that includes Manifestations, Barriers and Benefits of OA as a trend, and mentions "Availability, Usability, and Visibility" of disseminated content (p. 45), which could be seen as an advantage for researchers as it positively impacts the knowledge management cycle. The two impact studies we identified state that OA has accelerated the creation, storing, retrieving, and dissemination processes creating a virtuous circle in benefit of scholarly communication [38]. However, not much work was identified in this trend, which focuses on changes in processes linked to OA scholarly communication, and not to changes in impact factors, where there are many works that have been done [71, 72].

#### 6. Conclusions

The OA is a movement that has grown in recent years. This study focused on the analysis of the research developed on OA in HEIs to identify main research trends. The analysis initial phase was based on the SCOPUS database consultation. The result of this consultation, allowed the identification of nine trends: repositories, financial aspects, education, and perception of the academic community on the use of OA resources, supporting tools, policies on OA, stakeholders, institutions, and impact of publications on OA.

Through this study it is also determined that in addition to technology, the human and financial resources are paramount in the implementation of OA platforms. In this area, it is essential to recognize the central role that HEIs play in the implementation of the OA. Not only because of the institutional efforts concerning platforms, repositories, journals, and the articulation of their internal actors (mainly libraries, academics, and students) but, because of their negotiating power with publishers and their role as public policy actors in the matter. In any case, this work identifies the concern of HEIs about investment in the Gold route and the APC financing model for the dissemination of knowledge.

As we have shown, some works show the academic community and the public sector's acceptance of the orientations that emerged from civil society with the pillar initiatives of the OA, called BBB (Budapest. 2002; Bethesda. 2003; Berlin. 2003). These were nurtured in subsequent years with guidelines that have come from different latitudes, promoting scenarios for their enhanced development, and have therefore, contributed to an important globalization effect in the design of national OA policies and the homologation of standards by educational institutions. In turn, this provides benefits in terms of clarity around the expected contributions of the State and University actors. For example, the State is in charge of approving regulations and financing national OA repositories; while the University is in charge of the construction of institutional repositories thanks to the work of the libraries. In both cases, making strategic contributions to strengthening the OA culture in academic communities.

In the trend of education, we observe that OA is perceived as a resource to support the teaching process. Furthermore, the contents in OA are used both in classroom-based and distancelearning.

It is then not surprising that diverse studies have been made about perceptions. These studies have mainly focus on the opinions of teachers and students, who have expressed their concerns throughout surveys in UK, Egypt, India, Brazil, and France. Universities have led these studies to determine the level of knowledge, attitudes, and perceptions of the academic community towards the services provided by the OA resources, being the institutional repositories, the resources that are mainly analyzed. Although the results of these surveys showed a generalized acceptance of the OA publishing model and its advantages, they also show that there are different ways of perceiving OA, and that some of these perceptions could constitute barriers to its development [9-12] given the operational, technological, political, or legal challenges involved. There is evidence that highlights the academic community's general lack of information and understanding surrounding the appropriate use of publishing licenses and OA repositories, even if it has also been determined that there exists a part of the community that does know and make use of the repositories. In [46], the authors it was noted that there are challenges to improve the visibility of the content that these resources manage, and that it is necessary to improve practices in the use of schemas of indexing descriptors (metadata). Moreover, although progress has indeed been made in the development and use of platforms and software for the management of digital collections, more efforts are necessary on the development and use of interoperability standards that facilitate the integration of OA with existing resources. This will improve visibility and access to content.

In terms of policy development on the OA, efforts led by civil society and the academic community has gotten back some lost domain over their research results. However, it remains a challenge to maintain and fund projects where freedom is not only for society but also for the academic community, releasing it from the responsibility of the APC. Public policies on APC should facilitate the allocation of public resources to finance them. Similarly, it is important to create fiscal policies and incentives to support the private sector.

It is also important to point out that a reorganization of two great forces is taking place: on the one hand, are those publishing companies that have generated an industry from the provision of access services to academic information and therefore, seek to maintain their profitability. On the other hand, HEIs are concerned with a process of advocating and providing information on OA. It is also evident that many of the new forms of OA reported in the reviewed literature, are proposed by the commercial publishers as a response to this global movement, to stay alive in the market in which they are intermediaries. This opens new scenarios on how to connect their research results with society, which shows the rethinking of relationships and discussions about how that knowledge is disseminated and used.

Finally, it has been established the OA has encouraged all steps in the knowledge process, changing the structure of publication and improving the dissemination mechanisms, which are all accelerators of the knowledge spiral and is potentiating scholarly communications.

# **Conflict of Interest**

The authors declare no conflict of interest.

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# Practical Simulation of Grounded/Floating Lossy Inductors Based on Commercially Available Integrated Circuit LT1228

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#### ABSTRACT

The article suggests four circuit topologies for the practical simulation of grounded and floating lossy inductors. All the suggested circuits use commercially available integrated circuit LT1228 chips as active elements, and only two passive elements, namely one resistor and one capacitor. The first two of the proposed circuits employ only a single LT1228 active element and can realize grounded lossy inductors without the need for element-matching conditions. The last two of the proposed circuits can realize synthetic floating lossy inductors with only two LT1228s. The values of simulated equivalent elements can be tuned electronically by simply adjusting the external DC bias current of the LT1228. Non-ideal transfer error effects of the LT1228 on the synthetic inductor performance are inspected. Sensitivity performance concerning transfer errors and active and passive elements is also demonstrated. PSPICE simulation results and experimental measurements of the commercially available integrated circuit, LT1228, are incorporated to corroborate all our theoretical analyses.

#### 1. Introduction

An inductance simulator circuit is an advantageous element in active circuit design and synthesis, especially for analog signal processing solutions and applications such as active filter, analog phase shifter, chaotic oscillator, and parasitic cancellation circuitry. In the past, there are various publications on the implementation of actively simulated lossy inductance simulators based on several active elements [1-34]. The first ones are intended for grounded lossy inductance simulation [1-22], while the others are for floating ones [23, 34]. However, from a careful inspection of the reported circuit topologies in these references, they have one or more of the following disadvantage features:

1. The use of a relatively large number of active and passive electronic components for their constructions [2, 4-6, 20-21, 23-27, 30-32]. Although the circuits of [1, 7-19, 28-29, 33-34] employ only a single active component, they still require at least three passive elements. Owing to the employment of an excessive number of circuit components, these designs are

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- not suitable for an integrated circuit (IC) implementation point of view.
- 2. The lack of electronic tuning facility [1–2, 4, 6-18, 20-21, 24-31, 34].
- 3. The need for strict component-matching conditions or cancellations for the grounded inductance function simulation [1, 6, 9].
- 4. The use of different types of active electronic devices [20, 23-24, 32], which is inconvenient for further integrated circuit applications.
- 5. The use of commercially unavailable ICs [1–3, 5-12, 15-17, 19-24, 26, 28-30, 32-34]. Also, the active building blocks used in these publications are complicated active functional blocks. Accordingly, the verification of the proposed realization is mostly performed by only computer simulation results.

Recently, several attempts have been proved that LT1228 IC package has now become a versatile and standard commercial IC in the realization of various types of analog signal processing applications [35-37]. This article reports the four circuit topologies for simulating all grounded/floating lossy inductors employing

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commercially available IC LT1228 chips as essential active components [38-39]. The first two circuit topologies ideally provide grounded lossy series and parallel inductors, while the other two topologies can emulate floating lossy series and parallel inductors. All the realized inductors employ canonical active and passive elements and are made adjustable electronically through the externally supplied current of the LT1228. The tracking error effects of the LT1228 on the circuit performance are investigated, and the active and passive sensitivity analyses are also evaluated. The validity of the synthetic lossy inductors is confirmed by the PSPICE simulation results using the macro-model of the LT1228 by Linear Technology as well as the prototype circuit test results using IC LT1228. Also, the circuit performance is demonstrated on an illustrative example of a voltage-mode second-order bandpass filter. The performance of the proposed practical grounded/floating lossy inductance simulators is compared with the previously presented similar works and also summarized in Table 1.

#### 2. Characteristic of IC LT1228

Figure 1 shows the pin configuration and electrical symbol of the LT1228. It is a commercially available IC package, which is internally a combination of an operational transconductance amplifier (OTA) and a current feedback operational amplifier (CFA). The relationships between the appropriate terminal of LT1228 can be expressed through the following matrix expression given below [39]:

$$\begin{bmatrix} i_{p} \\ i_{n} \\ i_{z} \\ v_{z} \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ g_{m} & -g_{m} & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} v_{p} \\ v_{n} \\ v_{z} \\ i_{z} \end{bmatrix} . \tag{1}$$

In matrix (1),  $g_m$  is the transconductance gain of the LT1228, which is directly proportional to the external DC supplied current  $I_B$ , as defined by the following relation [39]:

$$g_{m} = 10I_{B}.$$

$$z \qquad 1 \qquad 8 \qquad \text{Gain}$$

$$n \qquad 2 \qquad 7 \qquad V + \qquad 0 \qquad 6 \qquad 0$$

$$V - \qquad 4 \qquad 6 \qquad 0$$

$$V - \qquad 4 \qquad a \qquad b \qquad 0$$

$$V - \qquad i_{D} \qquad 0 \qquad i_{D} \qquad 0 \qquad 0$$

$$LT1228 \qquad 0 \qquad i_{Z} \qquad 0 \qquad 0$$

$$n \qquad z \qquad 0 \qquad 0 \qquad 0$$

$$n \qquad z \qquad 0 \qquad 0$$

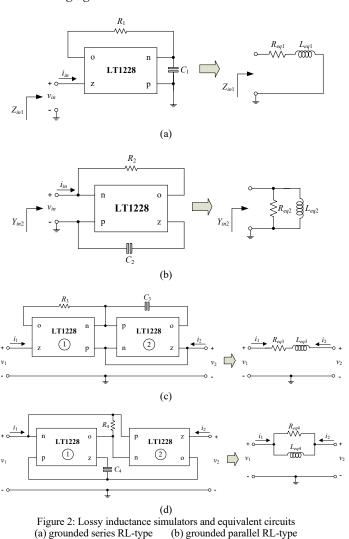
Figure 1: IC package LT1228
(a) internal active element and pin configuration (b) electrical symbol

# 3. Actively Realizable Lossy Inductance Simulator Circuits

Fig.2 shows the generic circuit configuration for the simulation of lossy grounded and floating inductors. They consist of IC package LT1228s as active elements. Routine analyses of the

proposed circuits in Figure 2 yield the inductance functions and the finite quality factor (Q) given in Table 2. Inspection of the table, the four different inductance functions realized by the generic circuit topologies can be described in detail below.

- (i) Figure 2(a) can emulate a grounded series RL-type lossy inductor with  $R_{eq1} = 1/g_m$  and  $L_{eq1} = R_1C_1/g_m$ .
- (ii) Figure 2(b) can emulate a grounded parallel RL-type lossy inductor with  $R_{eq2} = R_2$  and  $L_{eq2} = R_2C_2/g_m$ .
- (iii) The circuit in Figure 2(c) can emulate a floating series RL-type lossy inductor with  $R_{eq3} = 1/g_m$  and  $L_{eq3} = R_3C_3/g_m$ .
- (iv) The last circuit in Figure 2(d) can emulate a floating parallel RL-type lossy inductor with  $R_{eq4} = 1/g_{m2}$  and  $L_{eq4} = C_4/g_{m1}g_{m2}$ .



Note that the proposed grounded lossy inductance sections of Figures 2(a) and 2(b) are no need for critical component-matching conditions. It is known that one can adjust the  $g_m$ -parameter by changing the bias current of the LT1228, and then the simulated equivalent elements  $R_{eq}$  and  $L_{eq}$  of the synthetic lossy inductors are electronically tunable.

(d) floating parallel RL-type

(c) floating series RL-type

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Table 1: Performance comparison between the proposed lossy inductance simulators in Figure 2 and the previously published similar works

Reference	Configuration	Inductor Type	Active device number	Passive device number	Commercially available IC	Matching condition	Electronic tuning	Technology	Supply voltage	Power dissipation
[1]		series, parallel	CCII = 1	R = 4, C = 1	no	yes	no	N/A	N/A	N/A
[2]		series, parallel	CCII = 3	$R \ge 2, C \ge 1$	no	no	no	AD844	±12V	N/A
[3]		parallel (Fig.3)	DO-VDBA = 2	C = 1	no	no	yes	N/A	N/A	N/A
[4]		series, parallel	CCII = 3	$R \ge 2, C \ge 1$	yes	no	no	AD844	±12V	N/A
[5]		series (Fig.3f) parallel (Fig.3d)	EXCCTA = 2	R = 2, C = 1	no	no	yes	TSMC 0.18-µm CMOS	±0.9V	N/A
[6]		series (Fig.2)	CFOA = 2	R = 3, C = 1	no	yes	no	IBM 0.13-μm CMOS	±0.75V (simulation), ±6V (experiment)	3.53mW
[7]		series, parallel	CCIII = 1	R = 2, C = 1	no	no	no	B101 and B102 BJT	±10V	N/A
[8]		series, parallel	CCIII = 1	R = 2, C = 1	no	no	no	TSMC 0.6-µm CMOS	±2.5V	N/A
[9]		parallel (Fig.2c)	DXCCII = 1	R = 2, C = 1	no	yes	no	TSMC 0.35-µm CMOS	±1.5V	N/A
[10]		series, parallel	DXCCII = 1	$R \ge 2$ , $C = 1$	no	no	no	TSMC 0.35-µm CMOS	±2.5V, +1.44V	N/A
[11]	grounded	series, parallel	DVCC = 1	R = 2, C = 1	no	no	no	MIETEC 0.5-μm CMOS	±2.5V	N/A
[12]		series, parallel	OTRA = 1	$R \ge 2, C \ge 1$	no	no	no	MIETEC 1.2-μm CMOS	±5V	N/A
[13]		series	CFOA = 1	R = 2, C = 1	yes	no	no	AD844	±15V	N/A
[14]		series	CFOA = 1	R = 2, C = 1	yes	no	no	AD844	±10V	N/A
[15]		series, parallel	CFOA = 1	R = 2, C = 1	no	no	no	IBM 0.13-μm CMOS	±0.75V	0.89mW
[16]		parallel	CDBA = 1	R = 2, C = 1	no	no	no	AD844	±12V	N/A
[17]		series (Fig.2e)	DXCCII = 1	R = 2, C = 1	no	no	no	TSMC 0.35-µm CMOS	±1.5V	N/A
[18]		series (Fig.2d)	CFOA = 1	R=2, C=2	yes	no	no	AD844	±12V	N/A
[19]		series, parallel	FTFNTA = 1	R = 1, C = 2	no	no	yes	N/A	N/A	N/A
[20]		parallel (Fig.3)	VF = 1, CF = 1	R = 3, C = 1	no	no	no	0.25-μm CMOS, AD844	±1.25V, +0.4V (simulation), ±12V (experiment)	6.87mW
[21]		parallel (Fig.2a)	OTRA = 2	R = 4, C = 1	no	no	no	AD844	±10V	N/A
[22]		series (Fig.2c)	VDCC = 1	R = 1, C = 1	no	no	yes	TSMC 0.18-µm CMOS	±0.9V	0.87mW
[23]		series (Fig.3)	CCCII+=2, $CCCII-=1$	C = 1	no	no	yes	NR100&PR100 BJT,	±2.5V (simulation), ±5V	3.17mW
		parallel (Fig.2)	CCCII-=2	C = 1				AD844	(experiment)	
		series (Fig.2a)	$DVCCS = 1, \\ OA = 3$							
[24]	[24] floating	series (Fig.2b)	DVCCS = 1, $OA = 2$	R = 2, C = 1	no	yes	no	N/A	N/A	N/A
		parallel (Fig.2c)	DVCCS = 1, $OA = 2$							
[25]		parallel	CFOA = 2	R = 3, C = 2	yes	yes	no	AD844	±15V (experiment)	N/A
[26]		series, parallel	CCII = 2	R = 2, C = 1	no	no	no	N/A	N/A	N/A
[27]		series, parallel	CFOA = 2	R = 2, C = 1	yes	no	no	AD844	N/A	N/A

[28]		series, parallel	DDCC = 1	R = 2, C = 1	no	yes	no	TSMC 0.18-µm CMOS	±0.9V, +0.34V	N/A
[29]		parallel	DO-DDCC = 1	R = 2, C = 1	no	no	no	TSMC 0.35-µm CMOS	±1.5V, -0.9V	N/A
[30]		series (Fig.2)	DDCC = 2	R = 2, C = 1	no	yes	no	IBM 0.13-μm CMOS	±0.75V	6.9mW
[31]		series, parallel	CFOA = 2	R = 2, C = 1	yes	no	no	AD844	N/A	N/A
[32]		series (Fig.1)	DVB = 1, ECCII+ = 2, ECCII- = 1	R = 3, C = 1	no	no	yes	EL2082, AD830	±5V	N/A
[33]		parallel (Fig.4)	DDCC = 1	R = 2, C = 1	no	yes	no	IBM 0.13-μm CMOS, AD844	±0.75V	2.08mW
[34]		series (Fig.2), parallel (Fig.3)	DDCC = 1	R = 2, C = 1	no	no	no	IBM 0.13-μm CMOS, AD844	±0.75V, +0.23V (simulation), ±9V (experiment)	2.06mW
	grounded	series (Fig.2a)	LT1228 = 1			no	yes	I T1220 C		56.7mW
Proposed	grounded	parallel (Fig.2b)	LT1228 = 1	R = 1, C = 1	yes	no	yes	LT1228 from Linear	±5V	41.2mW
circuits	floating	series (Fig.2c)	LT1228 = 2	K 1, C -1	yes	yes	yes	Technology Company	±5 ₹	0.114W
	nouning	parallel (Fig.2d)	LT1228 = 2			yes	yes			0.117W

N/A: Not available

CCII: second-generation current conveyor, DO-VDBA: dual-output voltage-differencing buffered amplifier,

EXCCTA: extra X current conveyor transconductance amplifier, CFOA: current feedback operational amplifier, CCIII: third-generation current conveyor,

 $DXCCII: dual\ X\ second-generation\ current\ conveyor,\ DVCC: differential\ voltage\ current\ conveyor,\ OTRA: operational\ transresistance\ amplifier,$ 

CDBA: current differencing buffered amplifier, FTFNTA: four terminal floating nullor transconductance amplifier,

VF: voltage follower, CF: current follower, VDCC: voltage differencing current conveyor, CCCII±: positive/negative current-controlled conveyor,

DVCCS: differential voltage controlled current source, OA: operational amplifier, DDCC: differential difference current conveyor,

DVB: differential voltage buffer, DO-DDCC: dual-output differential difference current conveyor,

ECCII±: positive/negative electronically controllable current conveyor

Table 2: Summary of the lossy inductance simulation using the proposed circuit configurations of Figure 2.

Topology	Matching Condition	Realized inductance	Q
Figure 2(a)	no	$Z_{in1} = R_{eq1} + sL_{eq1} = \frac{1}{g_m} + s\left(\frac{R_1C_1}{g_m}\right)$	$\omega R_1 C_1$
Figure 2(b)	no	$Y_{in2} = \frac{1}{R_{eq2}} + \frac{1}{sL_{eq2}} = \frac{1}{R_2} + \frac{g_m}{sR_2C_2}$	$\omega C_2/g_m$
Figure 2(c)	$g_m = g_{m1} = g_{m2}$	$Z_{in3} = R_{eq3} + sL_{eq3} = \frac{1}{g_m} + s\left(\frac{R_3C_3}{g_m}\right)$	$\omega R_3 C_3$
Figure 2(d)	$R_4 = 1/g_{m2}$	$Y_{in4} = \frac{1}{R_{eq4}} + \frac{1}{sL_{eq4}} = g_{m2} + \frac{g_{m1}g_{m2}}{sC_4}$	$\omega C_4/g_{m1}$

# 4. Non-Ideal Consideration and Sensitivity Performance

If the non-ideal transfer errors are considered, the terminal relationships of the LT1228 can be described as follows:

$$\begin{bmatrix} i_{p} \\ i_{n} \\ i_{z} \\ v_{o} \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ \alpha g_{m} & -\alpha g_{m} & 0 & 0 \\ 0 & 0 & \beta & 0 \end{bmatrix} \begin{bmatrix} v_{p} \\ v_{n} \\ v_{z} \\ i_{o} \end{bmatrix} .$$
 (3)

here,  $\alpha=(1-\varepsilon_{gm})$  and  $\beta=(1-\varepsilon_v)$ , where  $\varepsilon_{gm}$  and  $\varepsilon_v$  are respectively the transconductance inaccuracy and the voltage transfer error in which  $|\varepsilon_{gm}| << 1$  and  $|\varepsilon_v| << 1$ . Re-analysis all the topologies in Figure 2 by taking the non-ideal parameters of the LT1228 into account, the various non-ideal characteristic parameters of the synthetic inductors can be evaluated and summarized in Table 3.

Table 3: Non-ideal parameters of the designed inductors in Figure 2.

Topology	Simulated e	Q	
Figure 2(a)	$R_{eq1} = 1/\alpha \beta g_m$	$L_{eq1} = R_1 C_1 / \alpha \beta g_m$	$\omega R_1 C_1$
Figure 2(b)	$R_{eq2} = R_2$	$L_{eq2} = R_2 C_2 / \alpha \beta g_m$	$\omega C_2/\alpha\beta g_m$
Figure 2(c)	$R_{eq3} = 1/\alpha_1 \beta_1 g_m$	$L_{eq3} = R_3 C_3 / \alpha_1 \beta_1 g_m$	$\omega R_3 C_3$
Figure 2(d)	$R_{eq4} = 1/g_{m2}$	$L_{eq4} = C_4/\alpha_1\beta_1g_{m1}g_{m2}$	$\omega C_4/\alpha_1\beta_1g_{m1}$

Normalized sensitivities of the simulated equivalent values  $R_{eq}$  and  $L_{eq}$  with respect to active and passive elements are obtained as:

For Figure 2(a);

$$S_{R_1,C_1}^{R_{\rm eq1}}=0$$
,  $S_{R_1,C_1}^{L_{\rm eq1}}=1$ ,  $S_{\alpha,\beta,g_m}^{R_{\rm eq1}}=S_{\alpha,\beta,g_m}^{L_{\rm eq1}}=-1$  (4)

For Figure 2(b);

$$S_{R_2}^{R_{eq2}} = 1$$
,  $S_{C_2}^{R_{eq2}} = 0$ ,  $S_{R_2,C_2}^{L_{eq2}} = 1$ ,  $S_{\alpha,\beta,g_m}^{R_{eq2}} = 0$ ,  $S_{\alpha,\beta,g_m}^{L_{eq2}} = -1$  (5)

For Figure 2(c);

$$S_{R_3,C_3}^{R_{eq3}} = 0, \ S_{R_3,C_3}^{L_{eq3}} = 1, \ S_{\alpha_1,\beta_1,g_m}^{R_{eq3}} = S_{\alpha_1,\beta_1,g_m}^{L_{eq3}} = -1$$
 (6)

For Figure 2(d);

$$S_{C_4}^{L_{eq4}} = 1, \ S_{\alpha_1, \beta_1, g_{m1}, g_{m2}}^{L_{eq4}} = -1, \ S_{\alpha_1, \beta_1, g_{m1}}^{R_{eq4}} = 0, \ S_{g_{m2}}^{R_{eq4}} = -1$$
 (7)

From the above, it is clearly seen that the magnitudes of these sensitivity coefficients are less than or equal to unity. Thus, it can be realized that all the proposed inductors exhibit good sensitivity performance.

# 5. Simulation Results

The proposed lossy inductance simulators in Figure 2 have been simulated by the PSPICE program using LT1228 standard SPICE macro-model obtained from Linear Technology. The LT1228 was biased with symmetrical supply voltages of +V = -V = 5 V. As an example, the proposed floating lossy series inductor of Figure 2(c) has been designed to simulate a floating series RL impedance with  $R_{eq3} = 1 \text{ k}\Omega$  and  $L_{eq3} = 1 \text{ mH}$ . For this purpose, the component values are set as:  $I_B = I_{B1} = I_{B2} = 100 \ \mu A$ for  $g_m = g_{m1} = g_{m2} = 1$  mA/V,  $R_3 = 1$  k $\Omega$  and  $C_3 = 1$  nF. Figure 5 shows the simulated transient responses of the input voltage and current ( $v_{in}$  and  $i_1$ ), where a sinusoidal input voltage of 50 mV (peak) at the frequency of 500 kHz is applied to the simulator. The resulting waveforms show that the current  $i_1$  lags the voltage  $v_{in}$  by  $70^{\circ}$ , whereas the theoretical calculation is equal to  $\tan^{-1}(\omega L_{eq3}/R_{eq3}) = \tan^{-1}(2\pi \times 500 \times 10^{3} \times 1 \times 10^{-3})/(1 \times 10^{3}) =$ With the same component values, the simulated frequency responses corroborating the ideal responses are also plotted in Figure 6. As can be observed from the results, it behaves serial RL impedance well for the frequencies around 1 kHz to 1 MHz.

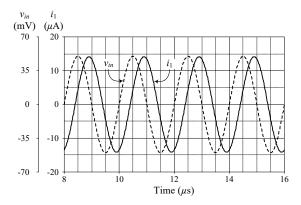


Figure 5: Simulated transient responses of the floating lossy series inductor in Figure 2(c)

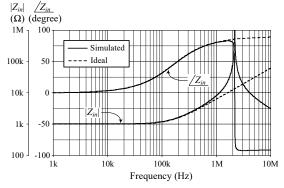


Figure 6: Ideal and simulated frequency responses of the floating lossy series inductor simulator in Figure 2(c).

To show the electronic tunability of the inductor in Figure 2(c), the detailed analysis of frequency characteristic is provided in Figure 7. In the figure, the magnitude responses of the input impedance  $Z_{in3}$  are compared with the ideal series RL impedance by changing the bias current for  $I_B = 50 \mu A$ , 200  $\mu A$  and 400  $\mu A$  ( $g_m = 0.5 \text{ mA/V}$ , 2 mA/V and 4 mA/V).

On the other hand, the simulated transient responses of the proposed floating lossy parallel inductor of Figure 2(d) are given in Figure 8. In this case, the active and passive components are taken as follows:  $I_B=100~\mu\text{A}$  ( $g_m=1~\text{mA/V}$ ),  $R_4=1~\text{k}\Omega$  and  $C_4=1~\text{nF}$ , which yields  $R_{eq4}=1~\text{k}\Omega$  and  $L_{eq4}=1~\text{mH}$ . In Figure 8,

a sinusoidal input signal was applied to the input of the inductor at a frequency of 200 kHz and signal amplitude of 50 mV peak. The phase difference between  $v_{in}$  and  $i_1$  is approximately 36°, which is close to the ideal value  $(\tan^{-1}(R_{eq4}/\omega L_{eq4}) = \tan^{-1}(1\times10^3)/(2\pi\times200\times10^3\times1\times10^{-3}) = 38.51°)$  with a percentage deviation of 6.52%. The tuning capability of the proposed floating lossy parallel inductor has also been tested for  $I_{B1} = 50$   $\mu$ A, 200  $\mu$ A, and 400  $\mu$ A, while keeping  $I_{B2}$  constant at 100  $\mu$ A. The resulting frequency characteristics showing in Figure 10 prove that the proposed inductor circuit can be conveniently tuned by electronic means.

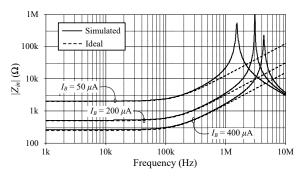


Figure 7: Simulated frequency responses for  $Z_{in3}$  in Figure 2(c) with  $I_B$  tuning

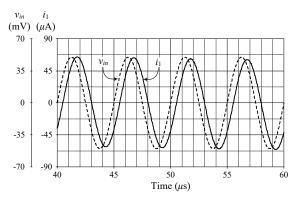


Figure 8: Simulated transient responses of the floating lossy parallel inductor in Figure 2(d)

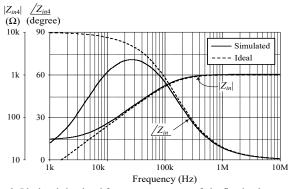


Figure 9: Ideal and simulated frequency responses of the floating lossy parallel inductor simulator in Figure 2(d)

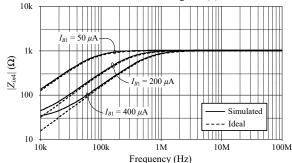


Figure 10: Simulated frequency responses for  $Z_{in4}$  in Figure 2(d) with  $I_{B1}$  tuning.

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# 6. Experimental Results

To further represent the validity of the presented theory, the proposed circuits of Figure 2 were implemented in prototype hardware using IC LT1228 from Linear Technology. The LT1228 is biased with  $\pm 5$  V supplies. For the experimental testing of Figure 2(a) and 2(b), the passive components in the schematic diagram are the following values:  $R_1 = R_2 = 1 \text{ k}\Omega$  and  $C_1 = C_2 = 1$  nF. The measured magnitude and phase responses of the proposed grounded series lossy inductor in Figure 2(a) for  $I_B = 50 \mu A$ , 100  $\mu A$ , 200  $\mu A$ , and 400  $\mu A$  are shown in Figures 11 and 12, respectively. The calculated and measurement results for the  $Z_{in1}$  frequency responses at a frequency of 100 kHz are summarized in Table 4. According to this table, parasitic gains and signal transfer errors at the corresponding terminals of the LT1228 in conjunction with the tolerances in passive elements used will deviate the impedance frequency responses of the simulated lossy inductor. It should be taken into account the fact that the current and voltage conveying realized by an LT1228 is actually valid under a small-signal operation. However, appropriate adjusting  $g_m$  with  $I_B$  gives a significant improvement in the magnitude and phase responses.

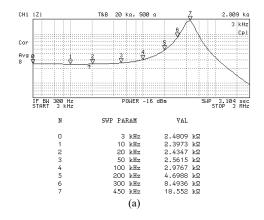
In the same manner, the measured frequency responses for the input impedance  $Z_{in2}$  of the proposed grounded parallel lossy inductor in Figure 2(b) are presented in Figures 13 and 14. Regarding the experimental testing for the actively simulated lossy inductor, the results of the  $Z_{in2}$ -frequency response at f = 100 kHz is provided in Table 5. Obviously, the practical results are consistent with the theoretical ones. However, the deviation in the magnitude and phase responses is mainly due to the non-ideal parasitic effects and the resistor and capacitor tolerances.

Table 4: Summary of the measured values for the  $Z_{in1}$  in Figure 2(a)

$I_B$	$g_m$	$ Z_{in1} $ (k $\Omega$ )		$\angle Z_{in1}$ (	(degree)
$(\mu A)$	(mA/V)	Measured	Calculated	Measured	Calculated
50	0.5	2.98	2.36	26.51	32.14
100	1	1.39	1.18	32.40	32.14
200	2	0.84	0.59	44.11	32.14
400	4	0.38	0.29	50.11	32.14

Table 5: Summary of the measured values for the  $Z_{in2}$  in Figure 2(b)

$I_B$	$g_m$	$ Z_{in2} \left(\Omega ight)$		$\angle Z_{in2}$ (	degree)
$(\mu A)$	(mA/V)	Measured Calculated		Measured	Calculated
50	0.5	536.14	782.48	53.94	38.51
100	1	440.83	532.02	63.54	57.86
200	2	232.05	299.72	81.17	72.56
400	4	126.62	155.12	80.73	81.07



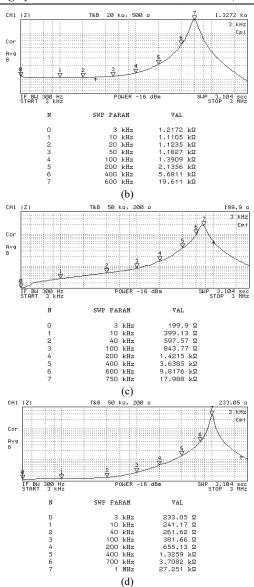
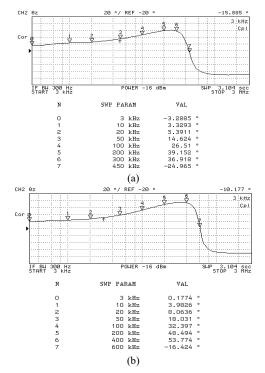
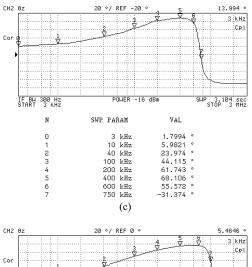


Figure 11: Measured magnitude responses of the proposed grounded series lossy inductor in Figure 2(a)

(a) 
$$I_B = 50 \mu A$$
 (b)  $I_B = 100 \mu A$  (c)  $I_B = 200 \mu A$  (d)  $I_B = 400 \mu A$ 



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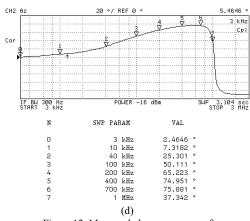
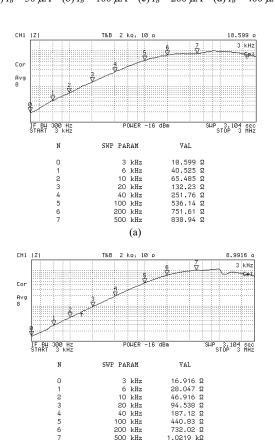


Figure 12: Measured phase responses of the proposed grounded series lossy inductor in Figure 2(a) (a)  $I_B = 50 \,\mu\text{A}$  (b)  $I_B = 100 \,\mu\text{A}$  (c)  $I_B = 200 \,\mu\text{A}$  (d)  $I_B = 400 \,\mu\text{A}$ 



1.0219 kΩ

(b)

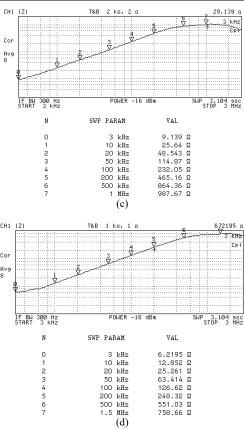
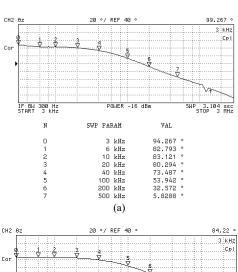
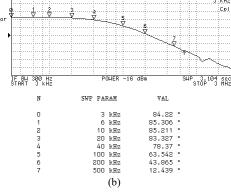
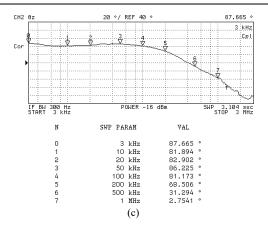


Figure 13: Measured magnitude responses of the proposed grounded series lossy inductor in Figure 2(b) (a)  $I_B = 50 \mu A$  (b)  $I_B = 100 \mu A$  (c)  $I_B = 200 \mu A$  (d)  $I_B = 400 \mu A$ 







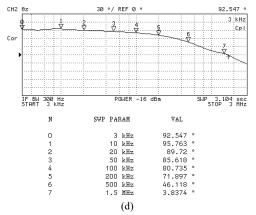


Figure 14: Measured phase responses of the proposed grounded series lossy inductor in Figure 2(b) (a)  $I_B = 50 \mu A$  (b)  $I_B = 100 \mu A$  (c)  $I_B = 200 \mu A$  (d)  $I_B = 400 \mu A$ 

#### 7. Example of Application

To illustrative an application example, the proposed inductor topologies in Figures 2(b) and 2(c) are used for the simulation of serial RL and parallel RL elements of the bandpass filter in Figure 15. The voltage transfer function of Figure 15 is found as:

$$\frac{V_{out}(s)}{V_{in}(s)} = \frac{\left(\frac{R_{eq2}}{L_{eq3}}\right)s}{D(s)} , \qquad (8)$$

where the denominator D(s) is equal to

$$D(s) = s^{2} + \left(\frac{R_{eq2}}{L_{eq2}} + \frac{R_{eq2}}{L_{eq3}} + \frac{R_{eq3}}{L_{eq2}}\right) s + \left(\frac{R_{eq2}R_{eq3}}{L_{eq2}L_{eq3}}\right) . \tag{9}$$

From Equations (8)-(9), the natural angular frequency ( $\omega_o$ ) and the quality factor (Q) of the proposed filter in Figure 15 can be characterized as given respectively by the following equations:

$$\omega_o = 2\pi f_o = \sqrt{\frac{R_{eq2}R_{eq3}}{L_{eq2}L_{eq3}}} \quad , \tag{10}$$

$$Q = \frac{\sqrt{R_{eq2}R_{eq3}L_{eq2}L_{eq3}}}{R_{eq2}(L_{eq2} + L_{eq3}) + R_{eq3}L_{eq2}} \quad . \tag{11}$$

In the simulation, the element values for bandpass filter in Figure 15 with  $f_o=159.15$  kHz and Q=0.33 are specified as follows:  $g_m=1$  mA/V ( $I_B=100~\mu$ A),  $R_2=R_3=1$  k $\Omega$ ,  $C_2=C_3=1$  nF. Figure 16 shows the plots of the theoretical and simulated frequency responses of the filter, in which  $R_{eq2}=R_{eq3}=1$  k $\Omega$  and  $L_{eq2}=L_{eq3}=1$  mH. From Figure 16, the simulated  $f_o$  is 156.15 kHz, where the relative error is found as 1.88%.

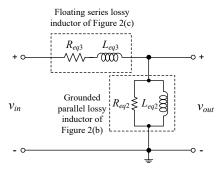


Figure 15: Voltage-mode bandpass filter realization using the proposed actively simulated inductors of Figure 2(b) and 2(c).

#### 8. Conclusions

In this study, the actively simulated grounded/floating lossy inductance simulators using commercially available IC named LT1228 are reported. All of the reported topologies employ a capacitor and a resistor as passive elements and can be tuned electronically through the bias current of the LT1228. The simulation and experimental testing results are achieved to validate their practical performances.

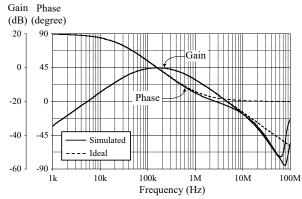


Figure 16: Ideal and simulated frequency responses of the filter in Figure 15

# **Conflict of Interest**

The authors declare no conflict of interest.

#### Acknowledgment

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# Recycling and Reuse of Wastewater Generated in Car-Washing Facilities

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### ABSTRACT

Fresh water is already scarce in the world, especially in the Middle East (ME). Desalination industry is the main supplier of the potable water to the municipalities in the ME region. It is well known the high cost of a liter of water produced by the desalination process. Unfortunately, car-washing service consumes substantial amount of this desalinated water. This paper describes a filtration system designed and tested for treatment and reuse of the wastewater generated in car-washing stations. The filtration system assembled from two filters: (1) sand and gravel mix, and (2) activated carbon. The paper is an extension of work originally presented in ASET conference in Dubai. The quality of the effluent (treated wastewater) was investigated and determined in Dubai central laboratories. Wastewater samples were grabbed from different car service stations. Representative samples were prepared and the concentrations of the following parameters were measured in each sample of the effluent: (1) Biological oxygen demand (BOD), (2) Chemical oxygen demand (COD), (3) Total dissolved solids (TDS), (4) Total suspended solids (TSS), and (5) Oil and grease (OG). The results show that the filter system removes the BOD and COD at an efficiency as high as 97.5%, the TSS at 90%, and the TDS and OG at 85.5%. In general, the quality of the effluent was found to fall within the standards set by Dubai regulatory authorities. Further research is recommended to enhance the filtration system performance and make it commercially applicable.

#### 1. Introduction

Water is also termed as white gold in the age of its scarcity and increasing population in the world. The dynamics of geopolitics is changing based on the sharing of this valuable resource among different countries, especially in the Middle East. Desalination industry is the main supplier of the fresh water to the municipalities in the United Arab Emirates (UAE). It is well known the high cost of a liter of water produced by the desalination process (\$ 2.0 / gallon) [1], [2]. Besides, desalination process adversely affects the marine environments. For example, brine as a by-product of the desalination process is usually discharged back into the sea degrading the sea water quality and posing hazards to the marine fauna and flora [3]. This makes the water produced from desalination a precious commodity. Unfortunately, considerable amount of the desalinated water produced, is used for non-potable uses (e.g. car-washing) putting more stress on already stressed fresh water resources. Therefore,

considerable amount of research has been directed towards exploring methods and techniques to recycle and reuse the wastewater to augment the high fresh water consumption especially for non-potable uses [4].

Globally, wastewater recycling/reuse has been practiced for a while for different purposes. Wastewater, is mainly recycled to minimize the disposed amount in order to alleviate the impacts on environment (degradation and pollution). Recently, it has been used as a lower cost alternative for fresh water in non-potable practices. Ground water recharging one of the first applications has been practiced. Other applications include irrigation of green landscape, air cooling (chillers), and recently toilet flushing [5]. In this region (Middle East), wastewater recycling and reuse is widely used to sustain the valuable and expensive water produced from the desalination of sea water [6]. For example, Dubai municipality recycles and reuses the wastewater for irrigation of the green areas in the landscape of the city [7]. Table 1 shows some standards set for the recycled water to be reused for irrigation.

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Table 1: Standards of water recycled for irrigation

Symbol	Unit	Maximum Limit for Unrestricted Irrigation	Maximum Limit for Restricted Irrigation
BOD	mg/L	200	200
COD	mg/L	200	200
TDS	mg/L	2000	2000
TSS	mg/L	15	30
pН	mg/L	6 - 8	6 - 8

Source: Dubai municipality

The practice of car-washing is mounting in this region (ME, UAE). The harsh dusty weather necessitates the extension of this practice especially in the UAE. Unfortunately, car-washing service consumes substantial amount of the desalinated water produced in the emirate of Dubai [2]. The car-washing activity is estimated to consume around 30 gallons to wash small size car, and around 60 gallons to wash big size car. A published survey, extracted from 59 car-washing stations, shows that the water consumption reaches 378770 m³ per year [2]. This amount represents around 0.2% of the total annual production.

Currently, the whole amount of water wasted in car-washing facilities, is usually discharged into the city sewer systems after brief in situ pretreatment in holding tanks to facilitate settling of large solid particles. In general, the car-washing facilities pay relatively high cost to dispose their wastewater in the municipal sewer system burdening the car-washing facilities with more operational cost. The estimated costs of water usage and disposal for each car-washing facility are \$37000 and \$4000 respectively [2]. Therefore, considerable amount of research has been directed towards exploring methods and techniques to recycle and reuse the wastewater from car-washing to augment the high consumption of fresh water and reduce the operational cost [8] – [12].

Wide range of technologies, from simple to very complex, are widely used now to treat and recycle the wastewater. For example, the membrane filters (reverse osmosis (RO), micro, ultra, and Nano-filtration) are widely used to remove the dissolved solids (DS) and particulate matter (PM); the membrane bioreactor (MBR) systems are increasingly used now as an efficient technique to reclaim wastewater; the oxidation technique which is advanced to combine ozone, ultraviolet (UV) light, and hydrogen peroxide to create the highly reactive hydroxyl radical (.OH) [4]. The use and level of treatment required, dictates the cost of water recycling [4], [13]-[17].

Almost, all the current treatment methods incur high initial and operational costs. Therefore, this research is a genuine effort to develop and test a system to treat, recycle, and reuse the wastewater generated in car washing facilities in situ. The proposed system incur low initial and operational costs. The proposed system can be well described as a simple filter designed

and assembled from natural materials from local sources. The system is assembled from two filter: (1) sand and gravel mix, and (2) activated carbon. For the purpose of this study, the quality of the effluent (treated wastewater) was investigated and determined in Dubai central laboratories. Wastewater samples were grabbed from different car service stations. Representative samples were prepared and the concentrations of the following parameters were measured in each sample of the effluent: (1) Biological oxygen demand (BOD), (2) Chemical oxygen demand (COD), (3) Total dissolved solids (TDS), (4) Total suspended solids (TSS), and (5) Oil and grease (OG), (6) pH. The results are presented and discussed in section 3 of this paper.

#### 2. Materials and Methods

The test program, in this research, is developed to filter and examine the quality of raw and treated wastewater samples.

#### 2.1. Water Samples

The amount of the wastewater tested in this study was collected from 8 stations of car service around Dubai, UAE. Composite sampling was adopted. Composite sampling is widely used to monitor wastewater discharges [15]. In order to collect representative samples, several samples were grabbed throughout the car's washing process. Figure 1 shows the samples collection process. The samples then were thoroughly mixed together into a composite sample (Figure 2). The characteristics of the composite sample (raw wastewater) are presented in Table 2.



Figure 1: Samples collection process

The samples were screened first to remove the large particles or grit that might damage the filter and then passed through the two stage filter.

Table 2: Raw Wastewater Characteristics

Parameter	mg/L
Biological oxygen demand (BOD)	235
Chemical oxygen demand (COD)	976
Oil and grease	88
PH value at 25°C	7.2
Total dissolved solids (TDS)	1100

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Total suspended solids (TSS)	112
Cadmium	0.08
Chromium	0.5
Copper	0.38
Lead	0.53
Nickel	0.2
Zinc	1.98



Figure 2: Sample of raw wastewater

#### 2.2. Filter Fabrication

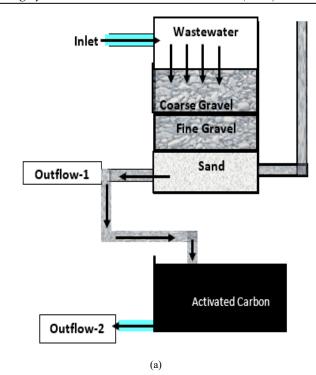
In order to increase the effectiveness of treatment, two filters were assembled and used. The two filter units were fabricated and assembled at the civil engineering workshop in the Dubai men's campus-higher colleges of technology. The two-stage filter was fabricated using materials available from the local market. These materials include: (1) Coarse Gravel, (2) Fine Gravel, (3) Sand, and (4) Activated Carbon. The schematic and the assembly of the two-stage filter are shown in Figure 3-a and 3-b respectively. For better depiction, the unit of the sand and gravel is magnified in the right part of Figure 3-b.

The schematic diagram shown in Figure 3-a, depicts the filtration process. From the entrance (inlet) the water flows through the first stage filter (dual media of sand and gravel) and then through the second stage filter (activated carbon) towards the exit point (outlet). Throughout the filtration process, samples of treated water were at outflow-1 and outflow-2 (Figure 3-a). Since Dubai regulatory authorities stipulate strict standards for the use of recycled water for different beneficial activities, the quality of the treated water was verified in the laboratories of Dubai municipality.

For better illustration of the effectiveness of the filter and the filtration process, the characteristics of the treated water samples were compared to the characteristics of the raw wastewater (baseline). The effectiveness of the filter is further indicated by the removal efficiency which is estimated by a formula taking the following form:

$$R\% = (C_{in} - C_{out})/C_{in}$$
 (1)

where R% is the removal efficiency,  $C_{in}$  is the initial concentration of the parameter in the influent (raw water),  $C_{out}$  is the final concentration of the parameter in the effluent (treated water).



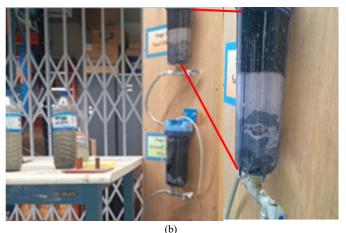


Figure 3: Schematic and assembly of the two-stage filter-workshop-higher colleges of technology-Dubai men's campus

# 3. Results and Discussion

The results of the lab analysis of the raw and treated water samples are presented in Tables 3. The concentrations of the quality parameters in the treated water are depicted and compared to the levels of the parameters in the raw wastewater (baseline). Then the removal efficiency of the designed filter is estimated.

**BOD removal:** as shown in the table the BOD, as indicator of the strength of the organic pollution in the water sample, is reduced from 235 to 33.8 mg/L with removal efficiency reaches 86%. The huge reduction in the BOD is mainly attributed to the type of sand used in stage1 filter.

**COD removal:** the COD, as indicator of the strength of the organic pollution in the water sample, is also experienced huge reduction from 976 to 193 mg/L with removal efficiency reaches 81%.

**TDS removal:** it is well known that the high level of the total dissolved solids (TDS) can result in many problems such as scale

deposit and precipitates on fixtures; corrosion of fixtures, and reduction or malfunctioning of the filter and associated equipment [18]. Successfully, at this stage the level of reduction of the total dissolved solids (TDS) is fairly good (from 1100 mg/L to 249.6 mg/L) with removal efficiency reaches 78%.

TSS removal: accumulation of TSS in water systems usually causes blockage of the systems and damages the nozzles widely used in car washing facilities. Moreover, by time TSS create a good medium for bacterial growth which pose potential health risks. Unfortunately, the reduction in the total suspended solids (TSS) is of less magnitude of 57 mg/L (from 112 to 55 mg/L) with removal efficiency reaches 51%.

**OG removal:** To avoid any blockage to the filter/reuse systems oil and grease (OG) was a parameter of great interest in this research. Effectively, the level of the OG was reduced from 88 to 12 mg/L with removal efficiency reaches 88%.

In general, at this stage the performance of the filter, as measured by the removal efficiency, was fairly good. The removal efficiency was as high as 85% for BOD and as low as 50% for TSS, with average overall average removal efficiency of 73.51%.

The following results can be extracted from Table 3 after stage2:

BOD, the removal efficiency of the BOD improved by magnitude of 8% (from 85.6% to 93.32%);

COD, the removal efficiency of the COD improved by magnitude of 18% (from 80.23% to 98.5%);

TDS, the removal efficiency of the TDS improved by magnitude of 8% (from 77.31% to 85.31%);

TSS, the removal efficiency of the TSS improved by magnitude of 39% (from 50.90% to 90.0%);

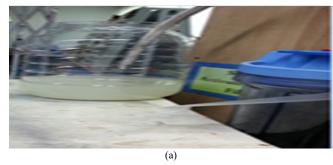
OG, the removal efficiency of the OG stayed the same at 86%.

In general, the removal efficiency was as high as 97% for BOD and as low as 85% for TDS, with average overall average removal efficiency of 93%. It is very clear from the results that adding the activated carbon component to the filter assembly enhanced the filter performance a lot. However, within the limits of the parameters (BOD, COD, TDS, TSS, and OG) in the wastewater, it appears that the current levels of TDS had little effect on the removal of parameters examined in this study [18]. However, relative to other studies, the filter system developed, proved to be very effective in producing treated water of high quality and could be reused for car washing safely [8] – [12].

Table 3: Characteristics of raw and treated wastewater

Parameter	Pollution Level			Remo	
	Original	Stage1	Stage2	Stage1	Stage2
	mg/L	mg/L	mg/L	%	%
BOD	235	33.85	< 7	85.6	97.32
COD	976	193	15	80.23	98.5
OG	88	< 12	< 12	86.36	86.36
TDS	1100	249.6	161.6	77.31	85.31
TSS	112	55	< 11	50.9	90

Figure 4-a, illustrates the high performance of stage 1 of the filter. The color of the sample shown, is greatly diluted from dark black to grey one. This indicates the high removal of the total suspended solid (TSS). Figure 4-b shows from right to left samples of raw wastewater, water after stage 1, and after stage 2.



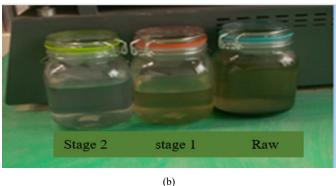


Figure 4: Raw and treated water samples-environmental laboratory-higher colleges of technology-Dubai men's campus

Figure 5 clearly depicts the removal efficiency of the filter system in magnitude (mg/L) and percentage.

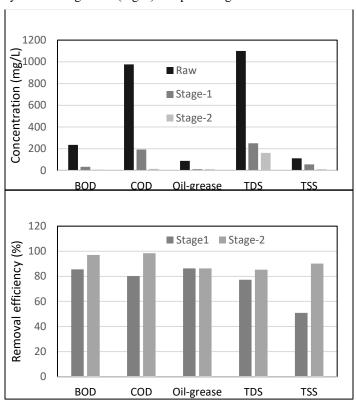


Figure 5: Removal efficiency in magnitude and percentage

#### 4. Summary and Conclusions

This paper describes a filtration system designed and tested for treatment and reuse of the wastewater generated in the car's service stations. The filtration system assembled from two filters: (1) sand and gravel mix, and (2) activated carbon. The system is made of natural materials from local sources. The system is anticipated to incur low initial and operational costs. The quality of the effluent (treated wastewater) was investigated and determined in Dubai central laboratories. Wastewater samples were grabbed from different car service stations. Representative samples were prepared and the concentrations of the following parameters were measured in each sample of the effluent: (1) Biological oxygen demand (BOD), (2) Chemical oxygen demand (COD), (3) Total dissolved solids (TDS), (4) Total suspended solids (TSS), and (5) Oil and grease (OG). The results are presented, discussed, and documented through several figures and table and the following conclusions were drawn:

According to the results, the removal efficiency of the BOD, COD, TDS, TSS, and OG is of magnitudes of 97.32, 98.50, 85.s1, 90.0, and 86.36% respectively. The results suggest that, under the range of the current levels of the parameters investigated the performance of the system was good.

Very clear, adding the activated carbon component to the filter assembly led to a great enhancement in the removal efficiency of the filtration process. However, this cannot be said about the TDS removal. The removal efficiency of the TDS, unlike the other parameters, did not change from stage1 to stage2. This result indicates that activated carbon is not that efficient in filtering out the TDS. Alternative material (e.g. silt) must be sought and tested to improve the removal efficiency of the TDS. However, it can be concluded that the results show that the filter system achieved high performance in removing the parameters tested. In general, the quality of the effluent was found to fall within the standards set by Dubai regulatory authorities (Table 1).

Further research is recommended to enhance the filtration system performance and make it commercially applicable. Significant savings can be realized from treating and reusing of the wastewater generated in the car service stations. For example, sustaining (saving) precious resource (desalinated water) for the future and reducing the carbon foot-print on the planet earth.

#### **Conflict of Interest**

No conflict of interest in publishing this paper.

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# A Model for the Application of Automatic Speech Recognition for Generating Lesson Summaries

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#### ABSTRACT

Automatic Speech Recognition (ASR) technology has the potential to improve the learning experience of students in the classroom. This article addresses some of the key theoretical areas identified in the pursuit of implementing a speech recognition system, capable of lesson summary generation in the educational setting. The article discusses: some of the applications of ASR technology in education; prominent feature extraction and speech enhancement techniques typically applied to digital speech; and established neural network-based machine learning models capable of keyword spotting or continuous speech recognition. Following the theoretical investigation, a model is proposed for the implementation of an automatic speech recognition system in a noisy educational environment to facilitate automated, speech-driven lesson summary generation. A prototype system was developed and improved based on this model, ultimately proving itself capable of generating a lesson summary intended to bolster students' secondary contact with lesson content. This topic-oriented lesson summary provides students with a lesson transcript, but also helps them to monitor educator-defined keyword terms, their prevalence and order as communicated in the lesson, and their associations with educatordefined sections of course content. The prototype was developed using the Python programming language with a modular approach so that its implemented Continuous Speech Recognition system and noise management technique could be chosen at run-time. The prototype contrasts the performance of CMUSphinx and Google Speech Recognition for ASR, both accessed via a cloud-based programming library, and compared the change in accuracy when applying noise injection, noise cancellation or noise reduction to the educator's speech. Proof of concept was established using the Google Speech Recognition System, which prevailed over CMUSphinx and enabled the prototype to achieve 100,00% accuracy in keyword identification and association on noise-free speech, contrasted with a 96,93% accuracy in keyword identification and association on noise-polluted speech using a noise-cancellation technique.

# 1 Introduction

Student lesson summaries are a valuable resource for allowing students to focus on the key points of a lesson, boosting secondary contact with lesson content. They allow students to realise which aspects of a lesson may be more important and streamline the study process for courses which employ both formative and summative assessments. Formulating a lesson summary from notes and lesson content alone can be challenging to students especially when covering larger segments of course content over a short period of time. Students are also not all equally capable of creating their own lesson summaries and often rely on available course material and notes made during their lessons as study material. These challenges are

also further compounded by a lack of context whenever students attempt to summarise a lesson without integrating with the theoretical focus of the classroom teaching session. Toward providing a solution to these challenges of lesson summary generation; this work is an extension of the paper presented at The 2019 International Multidisciplinary Information Technology and Engineering Conference (IMITEC) wherein a model was proposed for automated lesson summary generation in a noisy educational environment using keywords in the educator's speech as the prompting mechanism for summary of key points [1]. This extension reintroduces the proposed model, along with the theoretical background it is based in, reinforced by a proof of concept prototype system for lesson summary generation which is used to demonstrate the model's application.

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Automatic speech recognition (ASR) has been applied in assistive technologies for tasks such as closed captioning, voice search, command detection as well as keyword identification. It therefore stands to reason that these applications of the technology may be applied to the voice of the educator in the educational setting. This work posits that it is possible to generate a lesson summary, by transcribing the voice of the educator during a theory lecture and identifying keywords based on the concepts of the course material being taught. In support of this theory, the objective of this work is to establish an abstract model for the application of ASR technology in the educational setting for generating lesson summaries. Section 2 provides the theoretical base for the model, focusing in three broad areas of theory. First, a number of applications of ASR technologies in education are discussed, particularly as they pertain to disabled learners and distance-based education. Second, recent trends in statistical models used to perform ASR and the underlying machine learning techniques used to design and train these models are addressed. In addition, voice enhancement and noise management strategies are addressed to account for noise pollution in the educational environment known to negatively affect the accuracy of ASR technologies and resulting transcriptions. The model itself is presented in Section 3 and the proof-of-concept prototype is discussed in Section 4. The prototype is evaluated in Section 5, with a discussion of test results in Section 6 and the study's conclusion in Section 7.

# 2 Background

This section provides an overview of work related to the concepts required to establish and propose the model for lesson summary generation in this work. To that end, Section 2.1 discusses the utility of ASR as applied to an educational context. The topics of feature extraction and noise cancellation are discussed in Section 2.2.2, as these techniques may be used to improve the reliability of speech features in the educator's speech during lesson transcription. Having clearly detectable features is critical in training a machine learning model to recognise, decode and transcribe speech. Neural networks are a widely used technique to train such a machine learning model and Section 2.3 presents a discussion on these techniques, revealing the trends in the improvement of the technology in recent years. The cumulative knowledge addressed in these theory sections provide the theoretical basis for the model and its application.

# 2.1 Automatic Speech Recognition in Education

ASR is widely known through commercial applications such as Amazon Alexa, Apple Siri, Microsoft Cortana and the Google Assistant [2]. These products enhance the productivity of their users by providing a means of interaction with a variety of applications. The use of ASR is, however, not limited to applications of convenience; it has also found purchase in the domain of education. ASR is one of the key interfaces that humans use to engage with machines in information technology, research in the field has important significance and the interface itself has wide value in application [3, p.84].

A broad overview is provided by 4 of both the underlying literature and experiments conducted with regard to ASR in the field of

education. The technology not only holds the promise of helping students surmount the challenges associated with reading, writing and spelling [4, p. 66], but also provides a facility for teaching staff to improve their pedagogical approach [4, p. 69]. A further application of this technology in the educational space is that it holds the promise of improving the interactions of deaf and second language speakers in the classroom [4, p. 66]. Furthermore, many of the studies included in the work by [4] have found utility as an emancipatory tool for those with physical and/or learning disabilities, as it allows them to write tests and complete projects by means of narration; tasks which would otherwise require the services of a human transcriber. With regard to deaf or hard of hearing students, such an ASR intervention could be invaluable if employed in a classroom environment to provide live captioning or to provide a lesson transcript after the fact. This may also alleviate their dependence on a sign language interpreter, transcriber or hearing aid. It has also been shown that it is possible to integrate an ASR system into the mathematics teaching process at a primary school level [5]. In the work conducted by 5, a voice-activated e-learning prototype was used and it was demonstrated that the use of such a tool could facilitate the learning experience at a primary school level, but also demonstrated feasibility up to a tertiary level; being especially helpful to students who have disabilities, learn on-line or are studying in a second language.

Beyond its utility in helping students with disabilities and in overcoming language barriers, ASR is also being applied to aid in other tasks related to the daily activities of students; including lesson reflection, group discussions and oral presentations [4, p. 66]. ASR can aid these activities by allowing students to have access to a lesson transcript, which facilitates a streamlined approach towards note-taking. It has been shown [6] that ASR technology has definite application in synchronous (real-time) cyber classrooms; an approach that has been pulled into the limelight with the advent of the COVID-19 pandemic [7]. Although such a live approach has been shown to be impeded by issues such as latency and bandwidth, resulting in students missing portions of the lecture [6, p. 367-368], the application of ASR could quite easily alleviate this with the lecturer providing a transcription of the lesson, generated by ASR from a full recording of their speech, after the lesson has been delivered.

ASR systems have also been applied to Elicited Oral Response (EOR) testing. EOR is employed to assess the speaking ability of an examinee by having them listen to a phrase and then restate the phrase to the examiner [8, p. 602]. The application of ASR allows such a test to be conducted automatically, with little to no need for a human examiner. The feasibility of such an ASR-based EOR testing process has been demonstrated [8]. It was found that it is a suitable tool for assessing the validity of content, and is able to do so reliably and in a practical fashion. It represents a means by which to support low-stakes decision making, especially when applied to second language learning. All of these technologies, however, have their downsides. The transcripts generated with an ASR-based tool tend to contain many punctuation errors or to eschew punctuation altogether. It also does not account for any recognition errors which may occur as a result of redundancies in repetitive speech [4, p. 68]. These shortcomings require manual human intervention or a third-party grammar analysis application to correct. Furthermore, a common criticism of using ASR-based technology in a noisy en-

vironment such as a classroom, is that the accuracy of the ASR process may be impacted. There are, however, means by which these noise artefacts could be overcome, minimised or filtered out, allowing the required high rate of accuracy to be maintained.

# 2.2 Feature Extraction and Speech Enhancement Techniques for Robust Speech Recognition

This section focuses on prominent feature extraction and speech enhancement techniques such as noise cancellation and noise reduction; with the noise cancelling techniques serving to augment or compliment feature extraction techniques that are not as noise robust.

#### 2.2.1 Feature Extraction Techniques used in ASR systems

Although ASR consists of many steps, one of the most important is undoubtedly that of feature extraction; as this step is used to highlight which components of an input speech signal will serve to support the recognition aspect of automated speech recognition. For speech-based audio data to be employed as meaningful data, whether for training purposes or in an active ASR system, it needs to be transformed into a less abstract representation which brings to fore the distinguishable components of speech in the input audio signal. The work done in 9, p. 3 distinguishes between two types of features; temporal features (e.g. short time energy and auto-correlation), which exist within the time domain and spectral features (e.g. fundamental frequency and spectral flux) which exist within the frequency domain of a speech signal. A spectrogram is a time-frequency representation of speech data. It is arguably the fundamental feature extraction method, performed by applying the Fast Fourier Transform (FFT) to the speech signal [10, p. 4525] to transform speech energy through time into frequency estimations through time. As there is a need to highlight the frequency intensity related to speech signals, many feature extraction techniques, related to speech processing, are spectral in nature. The words in most languages are built from smaller components of speech, known as phonemes and the various phonemes consist of distinct formants (fundamental frequencies), evident in their pronunciation. Formants are defined [11, p. 5176] as being created by the resonance of the vocal tract and recognisable as the spectral peaks on the frequencytime spectrum of speech. Therefore, techniques used for spectral feature extraction are highly applicable to ASR systems, allowing them to distinguish between the various formants at their distinct spectral peaks.

Another approach is to apply Linear Predictive Coding (LPC) to create observation vectors, based on the frame-based analysis of speech signals. These vectors may provide an estimation of the poles of the vocal transfer function [12, p .495]. During the process of performing LPC feature extraction, a signal is run through a pre-emphasis process to reduce the occurrence of audio pop at the beginning and end of each frame and to reduce signal discontinuity between frames. The first of these issues is addressed by the application of frame blocking and windowing. This is then followed by an auto-correlation analysis, applied window-wise, during which the LPC coefficients are derived as the observational vectors [12][p. 495]. To counter the lack of robustness of LPC with regard to noise,

which may cause interference in the calculation of the coefficients, another spectral-based feature extraction technique, Relative Spectral Filtering (RASTA), may be applied to extract features from the spectogram. The intent of RASTA is to enhance the speech characteristics of the signal by means of the reduction of unwanted and additive noise [12, p. 495]. As part of this technique, a spectral analysis is performed, after which static non-linearities are compressed, a filter is applied based on linear band trajectory in the cepstral or log spectral domain, and then finally, the static non-linearities are decompressed, resulting in the set of RASTA features [12, p. 495]. As stated by [12, p. 496] RASTA-based feature extraction finds purchase where speech recognition needs to be performed in a noisy environment.

Another very widely used feature extraction technique is the Mel-Frequency Cepstral Coefficient (MFCC). This technique focuses on audio frequencies in the range 300Hz to 3400Hz, the critical frequency range of the human vocal tract interpretable by the human ear [12, p. 495; 11, p. 5176]. MFCC is associated with a very efficient method of calculation which follows a similar approach to LPC, in that it involves pre-emphasis of the speech signal, frame blocking and windowing [12, p. 495]. After the windowing process, the FFT is applied and the absolute values it returns are placed in a Mel-filter bank; the log of the filter bank values is calculated and the final MFCC feature vectors are created by applying the discrete cosine transform to each Mel-filter bank. Because it relies on auto-correlaton analysis, MFCC shares the trait with LPC that it is not noise robust [13, p. 358]; although there are many MFCC variants, each with their own improvements and compromises [14]. Other feature extraction techniques include Perceptual Linear Predictive Coefficients (PLP), which are often used in conjunction with RASTA for improved performance; Wavelet-based features; and Linear Predictive Cepstral Coefficients (LPCC), an addition to LPC [13–16]. The work performed in [3, p.83] contrasts LPCC and MFCC, demonstrating that LPCC generally results in lower accuracy but has a faster computation rate while MFCC is slower to compute, but often results in improved recognition accuracy.

# 2.2.2 Speech Enhancement Techniques for improved ASR

The effect of noise has always been a major consideration when implementing ASR system, as a noisy input signal may interfere with the feature extraction process. This may yield unreliable speech features, which in turn leads to a low level of accuracy for the underlying ASR model. There are various major sources of noise, namely background noise from a noisy environment, echoes resulting from recording in confined spaces, feedback resulting from two-way communication when a loudspeaker is too close to the recording device, the background hum caused by an amplifier, quantisation noise resulting from analog to digital conversion, noise resulting from the loss of signal quality when compression is applied, and finally, the distorted signal resulting from reverb, which can also be considered noise pollution [11, p. 5176; 17, p. 318]. Within these various noise sources, noise may be classified according to the following types, which can be mitigated via noise cancellation techniques, namely narrow-band noise, coloured noise, white noise, transient noise pulses and impulse noise [11, p. 5177]. The ultimate goal of a noise cancellation technique is to suppress or de-emphasise

the noise components within an input speech signal [11, p. 5178]. Speech enhancement is the process of enriching the spectral characteristics of a speech signal to make it easier to recognise by machine. This process incorporates noise cancellation techniques, but may also transform the speech signal so that the features within it are more distinguished. 9, p. 2 discuss the principles behind speech enhancement, stating that the performance of such a system is measured based on the quality (detected by human ear) of the enhanced speech and the residual noise level that remains in the speech after enhancement. The main objective of a speech enhancement strategy is to remove any additive noise that exists within a speech signal as a result of the recording being performed in a noisy environment [9, p. 8]. The terms speech enhancement and noise cancellation have become largely synonymous, but 9, p. 9 make the point that feature selection is optimised by "selecting the most uncorrelated features" which often determines the effectiveness of the overall speech enhancement strategy.

Noise cancellation techniques fall under two broad categories, namely linear filtering and adaptive filtering [18; 11; 17]. These noise cancellation techniques may occur in the frequency domain, the time domain or in both [11, p. 5179]. Finite Impulse Response (FIR) and Infinite Impulse Response (IIR) are two types of linear filters [11, p.5178]. The purpose of linear filtering is to remove all frequencies which exist outside of the desired frequency domain by moving linearly along the time domain. In the frequency domain these filtering techniques fall under four categories, namely low-pass, band-pass, band-stop and high-pass filters [11, p.5178]. A combination of these filters may be used to remove all frequencies existing outside of the interpretable range of the human vocal tract. This may be done by applying a high-pass filter to remove frequencies below 300Hz and a low-pass filter to remove frequencies above 3400Hz. This approach, however, will not remove noise within the range of the human vocal tract and may also be problematic in noisy environments because the characteristics of the noise may vary (in intensity) over time and as a result it may not be possible to predict the position in the audio stream at which the noise will occur due to its non-stationary nature [18, p. 336; 11, p. 5178]. Linear filtering has utility in cases where the noise levels are more predictable, such as with amplifier or quantisation noise.

Another form of filtering, the adaptive filter, is based on the mathematical principle of cancellation. This process combines two signals to remove the noise from the original. In such an Adaptive Noise Canceller (ANC), the original signal contains the desired speech to serve as input to an ASR process, but also the noise, which may negatively impact the accuracy of recognition. The second signal serves as a representation of the noise and is adaptively filtered from the original speech signal. This second signal is then subtracted from the original signal [11, p. 5178]. This kind of approach accounts for the dynamic nature of a signal containing speech and other audio. This presents an approach where the parameters and band-pass type are adjusted automatically, depending on the signal, rather than relying on pre-set parameters and a specific band-pass type [11, p. 5180]. This approach is conducted by performing audio framing, after which a unitary transform of the time domain for every frame to the given transform domain is performed. This allows filtering to be applied to individual frames; after which the frames are returned to the time domain by applying the inverse unitary transform. As a final step, the frames are converted back into a congruent audio file, representing the noise to be subtracted from the original audio [11, p. 5179]. An alternative to focusing on the time domain is to approach the problem from the frequency domain. Examples of adaptive filters are the Weiner and Kalman filters and the Recursive Least Squares (RLS) algorithm [17, p. 318]. A Discrete Fourier Transform (DFT), Discrete Cosine Transform (DCT) or Karhunen-Loève Transform may be used to perform frequency domain transforms [18, p. 336]. Of these approaches, the computational efficiency of DFT makes it the most popular [11, p. 5179]. By applying these techniques to an appropriately selected transform domain, better separation may be achieved between the speech and noise signals. This could result in improved filter estimation which may yield superior speech enhancement performance.

This section has discussed a number of feature extraction techniques and the importance of their appropriate selection, especially in noisy environments. As demonstrated in [19], a feature extraction technique can be chosen to work in conjunction with its underlying ASR model along with a speech enhancement strategy for improved ASR performance.

# 2.3 Machine Learning Techniques for Automatic Speech Recognition

Hidden Markov Models (HMM) were widely used in the early development of ASR systems. The HMM applies probability theory to track the likelihood of the phonetic state transitions within words based on spectral templates of phonetic units which are decoded from the speech signal to predict voiced utterances. This process was eventually augmented through the addition of a Gaussian Mixture to each state of an HMM to model the short-time phonetic units. This combined process is referred to as a Gaussian Mixture Model Hidden Markov Model (GMMHMM) [20]. The advent of faster computer processors has made it feasible to train Deep Neural Network (DNN) models for speech recognition. DNN-based models deal very well with the high dimensionality of speech data, using fewer parameters to optimise [21] and have been shown to outperform GMMHMMs [22] leading to the widespread adoption of DNN architectures for the purpose of performing machine learning in ASR. There have been many major improvements since the first implementations of DNNs for ASR. Two of these improved architectures, namely Convolutional Neural Networks (CNN) and Recurrent Neural Networks (RNN) are discussed in the following subsections.

# 2.3.1 Convolutional Neural Networks

A CNN depends on two additional logical layers for performing speech recognition, namely convolutional layers, which act as localised filters, and max pooling layers, which normalise spectral variation[20]. The series of filters in a convolutional layer are applied in an over-lapping fashion across acoustic frames that overlap in time over the entire input space and are often referred to as feature detectors [23, p 1534; 20]. By modelling the associations between the frequency and time domains, and using the local filtering and shared weights of the convolutional layers, a CNN maintains the correlations between these domains and provides a superior result

to the input mapping of DNNs [21]. Varying speaking styles also present a challenge to traditional DNNs as they are not inherently designed to model the translation invariance resulting from formant frequency shifts [21]. Convolutional layers combat this through the use of local filtering and the shared weights. The resulting translation invariance improves the robustness of the model on diverse speech signals by allowing speech features to be detected regardless of their location within local input spaces.

The convolutional layers of a CNN work in conjunction with the max-pooling layers. Max-pooling layers are used to reduce the dimensionality of the resulting convolutions by ensuring maximum filter activation at varying points. This is done to reduce the dimensionality of the convolutions [20]. The performance of the speech recognition task, using CNNs, is also improved by performing pooling in frequency and in time, yielding a robustness towards speaking rate [21]. Convolutional and max-pooling layers may also be applied in alternating pairs to further reduce dimensionality. This improves performance in fully connected hidden layers with fewer trainable parameters. This added robustness towards variations in speech styles, provided by the pairing of convolution and max-pooling layers, allow a CNN to learn the acoustic features for various classes, such as speaker, phoneme and gender [23, p. 1534]. This is another feature which adds to the superiority of CNNs over DNNs for analysing speech signals. Studies have also shown that it is possible to add multiple channels of features, like those from a cochleogram and a spectogram, as inputs to a CNN. This approach allows the CNN to learn from multiple sets of features simultaneously, providing improved performance over learning from a single channel [10].

#### 2.3.2 Recurrent Neural Networks

RNNs are very useful for language modelling, but are also capable of performing predictions with regard to the likelihood of a feature by making an association based on previously identified spectral speech features. This makes them highly capable of predicting future words or phonetic units based on previously observed words or phonetic states. RNNs make use of Long Short Term Memory (LSTM) cells to keep track of any associations identified in the previous layer with the current layer. RNNs have been employed [24; 25] for creating robust speech recognition models and these approaches have been improved upon [26] by implementing a light gated architecture. It has also been shown [27] that it is feasible to apply convolution and max pooling as inputs of RNN layers to perform local filtering and pooling. The condensed features are then passed to RNN layers, which make use of LSTM cells or Gated Recurrent Units (GRU) to maintain the contextual associations between features through time. HMMs have also been combined with convolution and LSTM to tie phonetic state transitions for speech recognition [28].

# 3 Model Overview

This section reintroduces the proposed model, which has been updated since its inception, initially published in [1]. This model is theorised through background literature review and exploration; then reinforced by a proof of concept prototype implementation and

the experimentation performed to evaluate it. Figure 1 illustrates the model using a process flow diagram which demonstrates the sequence of processes applied and data flow between them that are applied to generate a topic-oriented lesson summary.

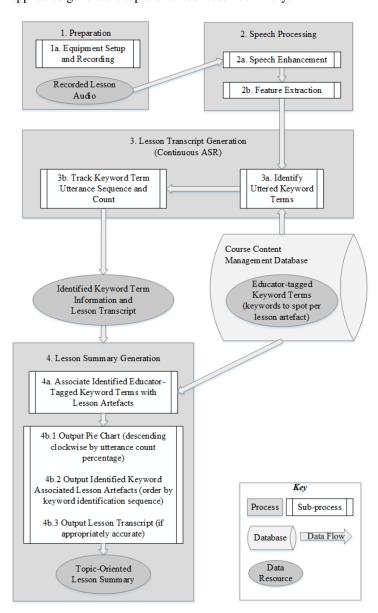


Figure 1: Proposed model for the application of an ASR system used to facilitate topic-oriented lesson summary generation in a noisy educational environment

The subsections that follow discuss the four main processes involved in implementing the proposed model to generate a topic-oriented lesson summary, driven by known keyword terms uttered by the educator during a recorded lesson.

#### 3.1 Preparation

To capture the speech of the educator throughout the lesson, a microphone, connected to a recording device is required. There are a number of microphone options, widely available from commercial retailers. This section discusses two variations of microphone setup for use in conjunction with the proposed model. These are

addressed with regard to ease and suitability of use and constraint on budget, as many of these hardware components are expensive and are not all appropriate for a lesson recording setup. There are a number of microphone products to choose from and their quality and capability of audio capture is what sets them apart. Seemingly, the most professional, and consequently the most expensive, are lapel microphones, often used in stage performances and business presentations. Lapel microphones provide a wireless, high fidelity (16000Hz) audio capture solution for the educator, which promotes freedom of movement. These microphones are typically fixed onto the speaker's collar and plugged into a transmitter usually attached at the waist of the speaker, which transmits the stream of their speech signal to a soundboard of sorts (which could be be integrated into a computer or some other audio mixer) for playback and storage. Lapel microphones are intended to capture the primary speaker's voice, with low gain, so as not to capture background noise or over-amplify the speech.

In the medium price range, handheld microphones, with wired and wireless variants, are a more affordable solution for recording the educator's speech during the lesson. Wireless options can still be expensive, but promote freedom of movement compared to their mounted or cabled counterparts. These microphones also transmit the stream of captured speech directly to an audio mixer or computer for storage and playback. Wireless recording solutions provide the most ease of use for the educator or a secondary speaker. The cheapest option for voice capture is the stereo headset, often used for voice communication while gaming or with online voice communication applications like Zoom and Skype. While stereo headsets can be bought cheaply, wireless variants are also more expensive and equally bulky, since the microphone cannot usually be detached from the headset itself and still function. Headsets are also only designed to capture the speech of the primary speaker and cabled variants are more suitable for use while seated, once again limiting the movement of the speaker unless a wireless headset can be used.

Each of these microphone options are also available with hardware-integrated noise cancellation. This additional feature can be costly, but can also remove the need for additional processing for noise management as the lesson is recorded. The choice of which recording devices to use should be made based on budget, fitness of purpose and requirement as well as convenience of use; ideally with a vision of high audio fidelity for a real-world classroom implementation, with the lowest permissible functional costs for testing purposes.

To facilitate voice processing and speech enhancement, discussed in the next section, a combination of microphones can be used. In this case, the primary microphone is used to record the speech of the educator or a student, should they have a question (to be transcribed), in which case they would need to speak into the educator's microphone, with a secondary microphone used to record environmental noise. A mounted wide-band microphone is the cheaper solution to consider for recording environmental noise during the lesson and if appropriately positioned, away from the educator, toward the back of the classroom, will capture noise pollution in the classroom without explicitly recording too much of the educator's speech. These microphones need to record in parallel so that their recordings can be easily aligned and used in

combination with a chosen speech enhancement technique whereby the primary recording of the educator's speech is enhanced using the secondary recording of environmental classroom noise to 'cancel' noise captured in the educator's speech signal by the primary microphone.

# 3.2 Speech Processing

Once all the speech of the educator has been recorded for analysis after the lesson using the equipment setup and an appropriate recording method mentioned in the previous section, the digital speech must be processed to manage environmental noise. The primary requirement of this recording is that it must be of the waveform file format (file extension .wav); the raw, uncompressed audio format that ASR systems are typically developed and trained to be able to recognise speech from using an appropriate feature extraction technique. The quality of the captured audio must be considered in terms of its cost effectiveness. Improved audio quality results in larger waveform audio files as the range of captured frequencies as well as the bit depth and sampling rate increases. These factors contribute to the file size of the lesson audio, and should be considered carefully, especially if a cloud speech recognition service will be used to to transcribe lesson audio, as the file will need to be uploaded for recognition which will take more time if large audio files are uploaded. If a cloud based ASR solution is used to transcribe the recorded lesson, the audio may need to be segmented in overlapping windows of appropriate duration before the ASR system will transcribe the audio due to file size limitations put in place by the ASR service. Resulting segments of lesson transcript will also need to be aligned according to this overlap. In addition, should the audio need to be stored on a web server to be made available to students for review purposes, a large file size will also contribute to storage costs, data usage and buffer time.

Classrooms are notoriously noisy environments owing to the number of students, inevitable chatter, chairs shuffling, corridor activity and a myriad of other possible noise generating events. For this reason, speech enhancement, wherever possible should not be overlooked when implementing speech recognition technology in the educational environment. In the proposed model, speech enhancement is an optional process within the Speech Processing block, and will require the application of a linear or adaptive filter on the recorded lesson audio should this option be taken. This sub-process is optional because if the chosen ASR model uses a noise robust feature extraction technique, applies its own speech enhancement technique or if a noise cancelling microphone is used, then there may not be a need for additional processing for noise management. Over application of speech enhancement can also degrade the educator's speech to a point that it is no longer recognisable by ASR. Speech enhancement should always be considered for classroom applications of ASR technology, but it can be also be accommodated inherently by the feature extraction technique of the ASR system if this technique is noise robust (e.g. RASTA). As stated in the background section, LPC and MFCC are not noise robust feature extraction techniques and will from the application of speech enhancement.

Applying a Speech Enhancement technique will typically require a distinct waveform audio recording of the noise-polluted

speech of the educator during the lesson, recorded by the primary microphone as well as a distinct parallel recording of the noise pollution itself occurring within the classroom, recorded by a secondary microphone. In the ideal recording setup, the noise audio can then be removed from the educator's speech signal almost entirely, resulting in the audible speech of the educator to be analysed by the chosen ASR system, improving its performance and ultimately the accuracy of generated lesson summaries. The chosen speech enhancement technique can be performed during the recording of the lesson, applied to the real-time speech audio stream, using the real-time noise pollution audio stream; or alternatively, the lesson can be recorded in its entirety along with environmental noise and then the speech enhancement technique can be applied to the resulting recording after the lesson once the speech audio and noise audio have been aligned for cancellation. Most importantly, if deemed a necessary intervention, a speech enhancement technique should always be applied prior to ASR.

# 3.3 Lesson Transcript Generation

The background section covered the capability of ASR systems to transcribe the speech of the educator. Historically, this has been the fundamental reason for implementing speech recognition technology in the educational setting. Lesson transcripts provide many benefits, notably the potential for content reflection and note taking as mentioned in [6, p. 369], as well as improved teaching methods and support of students with disabilities, as described in [4, pp. 65-66], there are clear motivations for lesson transcript generation. In the age of information and with the int eruptions in teaching caused by the COVID-19 pandemic, online learning and video conferencing are becoming more prevalent approaches to education. In these learning environments lesson transcripts are an additional resource for students. Cloud-based ASR systems provide an easily accessible ASR service and can allow researchers to access advanced ASR Models like Google Cloud Speech Recognition and CMU Sphinx. An ASR model can be incredibly challenging to develop from scratch even for an educational institution, due to the mathematical complexities involved in training a machine learning model and the tremendous amount of training data required to optimise it, especially for data as diverse as speech. Depending on the available resources and with recent trends making continuous progress on ASR performance, the task of lesson transcript generation itself might be better suited to a well established, cloud-based ASR model.

# 3.4 Educator Tagged Keywords and Course Content

The proposed model capitalises on the transcript-generation process by analysing the lesson audio to detect, sequence, count and associate known keyword terms with course content items, prompted by the ASR system's detection of a single utterance of each associated keyword. The count of the number of times each keyword term is uttered throughout the lesson audio can also be maintained to show topic prevalence, allowing students to gauge the importance of various keywords used throughout the lesson and prioritise the amount of time they should spend studying associated topics. The identified keyword terms along with their sequence and utterance

counts should only be extracted/calculated based on the new segment of lesson transcript (appended to the overall transcript), after the overlap has been accounted for to avoid duplicate keyword terms being counted.

For the proposed model to be successfully applied, each section within the course content must be tagged with one or more keywords to facilitate the associations between each of the identified keywords in the lesson transcript, with their relevant sections in the course content. This can be achieved by creating meta-tags in a databasebound content management system, storing the relevant keywords for each section of the course. Since the course content is generated from these systems by querying the course content database, the keywords identified through lesson transcription can be queried against the meta-tags within the course content database. Many keywords can be tagged to account for different teaching styles and linguistic preferences. By adding these meta-tags wherever relevant, the identification of a keyword can trickle down through the entirety of the course content and highlight all the sections of the course where the keyword has been tagged. The course content director or the educator should delineate the relevant keywords in each of their associated sections within the course content. The educator must then ensure that they use some of the specific keywords when delivering the lesson so that the model can highlight these associations. The keywords that the educator plans to use are then provided as an input to the transcript generation process to specify which keywords to look for as the speech of the educator is transcribed. This entails sufficient lesson planning and familiarity with subject matter.

# 3.5 Topic-oriented Lesson Summary Generation

Through the generation of the lesson transcript, the full transcript resulting from segmented ASR performed on the lesson audio, as well as the recorded keyword details were collected. The keyword details include the sequence of its utterance and its utterance count. This information can be summarised and presented to students to help them reflect on what was covered during the lesson, as emphasised in [4, pp. 66-67]. As stated in [4, p. 67] the lesson transcript acts as the primary resource for clarification of what was directly communicated during in the lesson. The additional keyword details captured are supplementary, but allow for the generation of the lesson summary to be structured in accordance with keyword sequence. The identified keyword terms and their utterance counts serve to emphasise the specific topics discussed and their prevalence within the lesson transcript, further bolstering secondary contact with the subject matter.

To finalise the lesson summary and present it to students, one final process must be performed to associate the identified keywords uttered with their relevant sections in the course content. This is achieved by iterating through the list of identified keywords and for each keyword, testing whether it has been tied using meta-tags to a section of the course content, by the educator. If the keyword is assigned then the association is made via the database bound content management system and the section heading along with any additional information stored in the database (such as the page number) is added to the lesson summary. Once all of the keyword information, along with associated course content artefacts have been extracted, the information can be arranged and presented to

students for review. The topic-oriented lesson summary could be structured as follows: first, the details for each keyword term can be stated or plotted on a pie chart (or bar graph) in accordance with their sequence and utterance count to show topic prevalence; second, the sections associated with each keyword can be listed, aligned with the sequence of their related keyword terms; and third, the lesson transcript itself can be added to the lesson summary. It is worth noting that the release of the lesson summary to students could be delayed to allow for the educator to edit the transcript (should it be added to the summary); removing redundancies and adding punctuation where needed to correct mistakes made by the ASR model during transcription.

# 4 Proof of Concept Prototype Overview

This section discusses the implementation of the prototype based on the proposed model. This prototype was developed in the Python programming language, over versions 3.6 and 3.7, using the Anaconda platform with the Spyder Python editor. Python is a flexible, object-oriented programming language, providing exceptional access to various programming libraries written in Python, C and C++ which are appropriate for handling and manipulating digital speech data. Python was the programming language of choice for the prototype, since it provided access to numerous programming libraries available within the topic area, made available free of charge by its longstanding data science community. The subsections that follow describe the functions of each of the major modules which facilitate the prototype's goal of generating a topical lesson summary. Figure 2 shows the class diagram of the proof of concept prototype developed alongside the model. For simplicity, method input parameters and return types have been omitted.

# 4.1 Large Vocabulary Continuous Speech Recognition (LVCSR)

The LVCSR Class is responsible for all ASR performed by the prototype. This is achieved through cloud speech recognition services made available by [29], an API which provides access to a number of cloud-based ASR services, some at a cost, and others free for application development, research and testing. The two ASR service providers utilised by the prototype were CMU Sphinx [30] and Google Cloud Speech Recognition [31]. Both of these providers have made their APIs available free of charge for use in the development of speech-driven systems. Regardless of provider, the access methods of this API take as input a single waveform audio file, which the prototype uploads to the given recogniser via the World Wide Web. The chosen recogniser then processes this data on the cloud server and returns the result of transcription of the uploaded audio. Google Cloud Speech Recognition [31] is based in a DNN strategy for ASR and reports to perform speech enhancement technique, while [30] is based in a HMMGMM strategy for ASR and does not perform noise cancellation. Other paid cloud speech recognition solutions made available by the API in [29] include IBM Speech to Text and Microsoft Bing Speech Recognition, among others. What makes this particular ASR service API so useful is that each recognition service is exposed in the same way, making the implementation cross-compatible, regardless of the recogniser chosen at run-time.

The implemented prototype was adapted to generate a lesson transcript by uploading multiple shorter segments of lesson audio to accommodate cloud-based ASR using Google Cloud Speech Recognition and CMU Sphinx. To achieve this, lesson transcripts were generated by sequencing the overlapping segments of lesson audio from start to finish; then performing ASR on overlapping segments of recorded lesson audio with the transcript accumulating as new audio segments were analysed. The overlap was applied to account for sudden cuts in the audio mid sentence owing to the segmentation and also to ensure continuity between the results of transcribed segments of lesson audio, resulting in a more accurate lesson transcript once the transcript was aligned and textual overlap had been accounted for between segments. Through this process of segmentation analysis, the sequence and a counter of each keyword term uttered by the educator were maintained.

#### 4.2 The Wave Handler Module

The Wave Handler module facilitates all the necessary access, storage and segmentation of Waveform Audio Specification files associated with lesson audio analysis. This is achieved using two methods. The first returns the duration of a WAV file specified by file path. The duration of the specified file is calculated by dividing the number of frames in the file by the frame rate of the file, retrieved from its file header. The result of the division is returned as a floating point number representing the duration, measured in seconds, of the specified file. This method primarily serves to determine the boundaries of a WAV file when accessing or segmenting WAV data, but is also used by the control loop to iterate the analysis window over the entirety of the recorded lesson audio.

The second method is used to segment WAV audio and also takes as input a specified WAV file path as well as a start time and an end time. The start time and end time parameters are used to window the speech audio for segmentation and, ultimately, for analysis by the chosen ASR system. This method also accepts three optional parameters: a possible WAV file path to a noise sample WAV file (defaulted to empty), a noise reduction Boolean (defaulted to false) and a noise cancellation Boolean (defaulted to false) indicating whether the segmented audio should have pseudo-random noise injection, noise reduction and/or noise cancellation applied respectively, using the specified noise sample. This allows for any WAV file to be read and segmented according to appropriate time intervals, as desired. When a noise sample is specified for injection and possibly subsequent noise reduction and/or cancellation, a random interval from within the roughly ten hour noise audio file is chosen to be used for injection each time the speech audio is segmented for analysis.

# 4.3 Database Design for Lesson Summary Generation

In order to establish associations between known keyword terms and sections of course content, a structure was required to retain these associations. The structure of choice to meet this requirement was a MySQL database. This database has three tables: first, a keywords table, which stores a primary key identity and lower-case

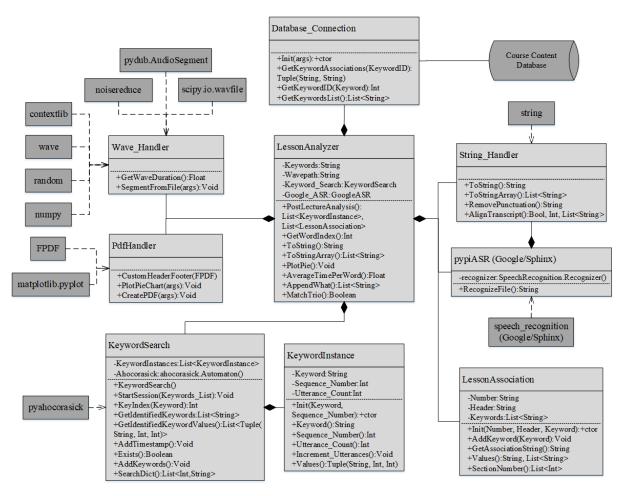


Figure 2: Class diagram of the proof of concept prototype system based on the proposed model

text for each of the known keyword terms the prototype is concerned with; second, a content table, which stores a primary key identity for each course content item, the header text of the course content item, a potential section number as well as a description; and third, a keyword-content relational table that ties each keyword term to one or more course content items. These ties are stored as distinct combinations of keyword term and content item primary key identity pairs which can be queried to yield the course content items associated with any known keyword term that the ASR system has identified.

In the keywords table, spelling is essential and distinctions should be made between standardised (American and British English) spelling. While the associations exist between the identity values of keywords and course content items, the association can only be triggered if the chosen speech recogniser identifies the text of the keyword term while generating the transcript. If the keyword term is misspelled compared to its recognised counterpart, it will not be identified and the association cannot be made. This is also why all string comparisons are performed in lower case since uppercase characters have different values to their lowercase counterparts. The prototype is concerned with seventeen keyword terms in total (four of which are not associated with any course content items), lists fourteen content items (four of which are not associated with a keyword term), and maintains fifteen keyword-content associations,

with some associations existing between one keyword and many course content items.

# 4.4 The String Handler Module

The String Handler module deals with all text data transferred by prototype operation between processes. This module has five functions, and all string comparisons implemented by these functions are performed in lower case. The first two methods are used to split a sentence (on space characters) into an array of words, and the second recombines this array back into a sentence in the word order of the array indices. These functions are used to analyse and align word sequences during prototype operation. The third function is defined to remove punctuation and accepts any continuous string as input; then returns the equivalent string with commas, apostrophes, full stops, etc removed. This method is also used to facilitate string comparisons and to ensure that grammatical character differences do not prevent word sequence matches.

The last two methods of the String Handler module are used to align transcript segments. The fourth method performs a sequence match using two string arrays, created by the first method, as input. This method iterates through the words in the first array and determines whether the sequence of words in the first array matches the sequence of words in the second input array. If a match is found,

this function returns a Boolean true; and if not, it returns Boolean false. The fifth method in the String Handler module is used to align transcript segments as the audio is windowed, analysed and transcribed by the speech recogniser. This method applies the previous sequence match method to identify the index where two given string arrays align, and then returns the aligned text from the identified index onward. As input, this method takes two string arrays; the current transcript (or an empty array if this does not yet exist) and the most recently transcribed text (converted to an array) as well as an integer to define how many words in sequence are required to match, and a second integer to define how deep through the array the method should search. The last two parameters are dependant on the duration of the overlap of the speech analysis window and the maximum number of words in the longest keyword term. This alignment method also persists with its search once a match is identified to ensure that the last possible matching index is used to return the overlapping text, and not simply the first identified match. This is to prevent transcribed utterances that are repeated from being matched prematurely, which would result in repeating segments of the transcript. This alignment is performed with each iteration of the prototype over the lesson audio, prior to any keyword term identification and possible association.

# 4.5 The Aho-Corasick Keyword Search

To identify keyword terms uttered by the educator, an Aho-Corasick keyword search was implemented. This search algorithm, made available by [32] was chosen because it is fast and reliable, and would not result in significant delays when searching for keyword terms between overlapping windows. Technically, any string-search algorithm would suffice here, but the Aho-Corasick search was deemed most appropriate to meet the requirements of the prototype. This search algorithm is implemented as an automaton whereby each keyword term that the prototype is concerned with is added to the watch list of the automaton at run-time. Any known keyword term can be identified in any potential search string. The Aho-Corasick automaton searches for keyword terms in parallel, meaning that the prototype does not need to iterate though each known keyword term and search for it; instead, the automaton has its bound keyword terms set at run-time and will search for any of these terms simultaneously. This behaviour facilitated the identification and accumulation of keyword term utterances stored by a customised Keyword Instance class.

# 4.6 The Lesson Analyser Program

The Lesson Analyser class combines the logic of each of the modules discussed in the previous subsections to form the execution algorithm of the prototype for lesson summary generation. The prototype is configured at run-time and requires the path to the recorded lesson audio; a directory into which to output the lesson summary; a duration for the analysis window (defaulted to ninety seconds); a duration for the overlap between analysis windows (defaulted to fifteen seconds); a string to specify the speech recogniser to use; an overlap comparison length used by the transcript alignment method (defaulted to twenty five words); and an overlap comparison match count (defaulted to four words). In addition, the algorithm accepts a

possible noise audio path to use for noise injection, a noise reduction Boolean and a noise cancellation Boolean to specify which noise management technique(s) to apply.

The prototype's algorithm iterates over the lesson audio in ninety second windows of data with fifteen seconds of overlap in the data between them. If a path to a noise file has been specified, the prototype samples a random ninety second window of data from the noise audio and injects it over the current segment of lesson speech audio. The windowed audio is then written to a temporary directory, where it is uploaded via the World Wide Web to the specified speech recogniser. Once the upload completes, the lesson audio is transcribed and the text result is returned to the prototype. The returned transcript text is then analysed for overlap with the existing transcript text and the new text is appended to the transcript. The newly appended section of the transcript is then analysed for known keyword terms and, upon identification, a database lookup executes to identify the lesson content item(s) that the educator has associated with the keyword term. In addition, the utterance counts for each known keyword are maintained or updated. Identified keyword terms and their associations are then stored in memory and the loop iterates over the next 75 seconds (analysis window minus the overlap window) of lesson audio. This process continues until all the lesson audio has been processed, transcribed and analysed for keyword terms and associations. Once the process completes, the information acquired during analysis is handed off to be ordered and written to a PDF document to be presented to students. This PDF lesson summary document has three sections: first, a pie chart demonstrating the keyword terms uttered during the lesson, the sequence of their utterance and the number of times each was uttered; second, the list of associated course content items for students to review; and third, the lesson transcript. The lesson summary generated by the prototype is then provided to students, either via email or in print to support them in their secondary contact with the lesson material and to point them toward the course content that the lesson was based on.

# **5** Evaluation of the Prototype

To test the robustness of the prototype for ASR, keyword term identification and subsequent association to lesson content, a series of evaluation metrics were considered and a series of test case scenarios were established to provide quantitative evidence of the prototype's performance. The subsection that follows provides contextual definitions of the chosen recorded (base-line) performance metrics, and the chosen comparative (derived) performance metrics used for statistical evaluation of the prototype. After this, the next subsection defines each of the five established evaluation test scenarios. These scenarios are established to contrast the potential for acceptable lesson summary generation of Google versus CMU Sphinx cloud-based ASR systems against the combined effects of noise injection, noise reduction and noise cancellation.

# 5.1 Chosen Prototype Performance Metrics

Since the prototype system is driven by the speech of the educator, the lesson summary generation process is dependent on the ASR

system for keyword term identification. Consequently, the accumulation of keyword-term utterances and the association of keyword-terms to lesson content is also dependant on the implemented ASR system. If the prototype fails to identify a keyword-term which is tied (via database relationship) to a lesson association, the association will not be made. In this sense, the proposed model is dependent on the speech recogniser. However, at a functional level, this dependence is binary in terms of the prototype's ability to associate any correctly uttered keyword term with its database-bound relationship to course content, defined by the educator. Established binary predictive machine learning models use base-line metrics known as True Positives, True Negatives, False Positives and False Negatives to measure binary predictive performance.

The four base-line performance metrics are defined in [33] and [34] where the outcomes of the predictive model result in a confusion matrix that describes its positive and negative behaviours. While the prototype system and reflective proposed model presented herein isolate the associations between keyword terms and course content as a database relationship, the ASR component of the prototype system either identifies a known keyword term - resulting in association, or it does not. An example is provided [35] where a binary classifier for diabetes detection is laid out. Contrasted with this example, one can think of each keyword identification as an independent classification resulting in the detection of known lesson content association. The descriptions of base-line performance metrics in the context of the prototype system presented in this work are described in Table 1.

Table 1: List of recorded performance metrics considered to evaluate the prototype

Recorded Metric	Known Keyword Term Recognition	Educator Defined Association
True	Prediction is +ve	Keyword Term has
<b>Positives</b>	r rediction is +ve	+ve Association(s)
False	Prediction is -ve	Keyword Term has
Negatives	Frediction is -ve	+ve Association(s)
False	Prediction is +ve	Keyword Term has -
<b>Positives</b>	r rediction is +ve	ve Association(s)
True	Prediction is +ve	Keyword Term has -
Negatives	r rediction is +ve	ve Association(s)

Table 1 defines the measurements recorded by the prototype during lesson analysis. A true positive occurs when the prototype identifies a known keyword term uttered by the educator and associates this keyword term to the correct course content item(s). Conversely, false negative occurs when the prototype identifies a known keyword term, but cannot associate the keyword because there is no required database constraint. A false positive occurs when the prototype identifies an unknown, spoken keyword term and associates it with unintended course content item(s). On a functional level, the prototype should not measure any false positives given that the relational database constrains the associations between keyword terms and lesson content. A true negative occurs when the prototype identifies a known, spoken keyword term, but there is no association between the keyword term and course content item(s). Due to the database constraints, true negatives can be eliminated by ensuring that only keyword terms with existing

associations can be identified by the prototype.

The number of utterances of the keyword term gives the ASR component multiple attempts at keyword-term identification; however, if the particular term (e.g. the word "Euclidian") is not in the ASR system's lexicon, then the likelihood of detection falls to zero and the association cannot be made until further training of the ASR component. This constraint or dependency of the prototype on its ASR component is a trade-off between the number of times a keyword term is uttered and the reliability of the speech recogniser in identifying the keyword term.

Using the baseline performance metrics described allows for the measurement of derived performance metrics that can be calculated to provide a better indication of the prototype system's performance. Table 2 defines the formulas according to [33] and [34], which are used to calculate each of these comparative performance metrics using the values captured by the baseline performance metrics.

Table 2: List of comparative performance metrics considered to evaluate the prototype

Performance Metric	Measurement Formula		
Accuracy	$\frac{TP + TN}{TP + FP + FN + TN}$	(1)	
Precision	$\frac{TP}{TP + FP}$	(2)	
Recall (Sensitivity)	$\frac{TP}{TP + FN}$	(3)	
Specificity	$\frac{TN}{TN + FP}$	(4)	
F1-Score	$2 \times \frac{Recall \times Precision}{Recall + Precision}$	(5)	

As previously addressed, the prototype's design constraints and dependencies, in theory, prevent it from capturing false positives and can prevent it from capturing true negatives with optimal configuration of the prototype's database component. Although these are both measured for, when their values equal zero, they become trivial to some of the comparative metrics that use them in associated formulae. In addition to this factor, the third-party nature of using a cloud-based ASR component abstracts the prototype (as the user) from the base-line metrics measured by the ASR model itself when decoding (transcribing) the educator's speech. Thus, we cannot measure the ASR model's performance directly using these comparative metrics.

Table 3: List of considered comparative performance metrics to use in evaluating the prototype system

Performance Metric	Metric Formula
Average Accuracy (AA)	$\frac{\sum_{n=1}^{n} Accuracy_{n}}{N} $ (6)
	where <i>n</i> is the test case number and <i>N</i> is the total number of tests conducted for the test case
Average True Accuracy (ATA)	$\frac{\sum_{n=1}^{n} TAccuracy_n}{N} $ (7)
	where $FP = 0$ , $TN = 0$ , $n$ is the test case number and $N$ is the total number of tests conducted for the test case
Global Average Accuracy	$\frac{\sum_{n=1}^{n} AA_n}{N} \tag{8}$
	where <i>n</i> is the test case number and <i>N</i> is the total number of tests conducted for the test case
Global Average True Accuracy	$\frac{\sum_{n=1}^{n} ATA_n}{N} \tag{9}$
	where $FP = 0$ , $TN = 0$ , $n$ is the test case number and $N$ is the total number of tests conducted for the test case

The database constraints on the prototype system coupled with the lack of base-line recognition metrics of the underlying ASR model, mean that some of the comparative metrics from Table 2 do not truly reflect the intention of the metric in the context of the prototype system. Because the count of false positives measured by the prototype will always be zero, precision and specificity were deemed inappropriate metrics for prototype evaluation from the outset. This consequently eliminated F1-Score as a potential measure for contrasting the performance of cloud-based Google and Sphinx recognition services. If we cater for FP = 0 and TN = 0, our

measure for sensitivity results in the same value for Accuracy. By this deduction, accuracy was deemed the most appropriate metric to measure prototype performance. Table 3 provides formulae for the types of accuracy, measured for the evaluation of the prototype.

The accuracy metrics in Table 3 will provide a measure of accuracy for the prototype over the series of tests conducted across test cases. To cater for the potential of true negative values being measured as zero, the Average Accuracy (AA), which includes the number of true negatives measured, is contrasted with the Average True Accuracy (ATA) where the number of true negatives measured is assumed to be zero. These accuracy metrics are reported for each test case and the Global Average Accuracy and Global Average True Accuracy is reported across all the test cases to provide a final measure of prototype performance using the given speech recogniser.

# 5.2 Specification of Test Samples

To test the ASR prototype system, two audio readings of the article 'Speech Recognition for Learning' [36] were recorded using a stereo headset. The participants, one male and one female, were encouraged to enunciate their speech as well as possible and to read at a comfortable pace in their natural voices. In addition to these two audio recordings, a total of twelve hours of captured classroom background noise was acquired to use as sample audio for noise injection. These three audio test samples were all recorded at 16000Hz with a 256kbps bitrate as signed 16-bit PCM encoded single channel (mono) waveform audio (.wav).

# 5.3 Prototype Test Cases

A series of test cases were established to test the prototype system's performance using the test samples and performance metrics discussed. These test cases simulate alternative classroom equipment setups and environmental noise constraints on the prototype. Table 4 indicates whether the input data had noise injection (NI), noise reduction (NR) and/or noise cancellation (NC) applied for each of the test case scenarios, as well as the recogniser used to identify keyword terms.

Test Case T is established to provide an indicator of the functional performance of the prototype system assuming that the underlying ASR system is completely accurate. Rather than performing speech recognition on the speech audio, this test case instead has the algorithm operate on the raw text of the document which was read aloud. This allows for the algorithm to be tested and modified until it was proven to be working ideally on a functional level, with its dependency on ASR accuracy removed. Test case A, on the other hand, is used to measure the prototype's performance working with the ASR system to provide a measure of the prototype system's accuracy with its ASR dependency, but without any environmental noise. Test case B introduces this environmental noise by isolating a random sample within the specified classroom noise sample audio and overlaying this randomly chosen sample on the speech audio prior to ASR analysis. This pseudo-random noise injection is applied at each overlapping window of lesson audio analysis. Test case B is designed to simulate spontaneous noise that may occur in the educational environment and be recorded by the educator's

microphone as they deliver their lesson. Test cases A and B simulate a single microphone setup to capture the educator's voice.

Table 4: Test case scenario specifications used in evaluating the prototypes' performance with different audio pre-processing techniques

Test Case	NI	NR	NC	ASR System
T	FALSE	FALSE	FALSE	Aho-
				Corasick
				Search
A	FALSE	FALSE	FALSE	
В	TRUE	FALSE	FALSE	Google
С	TRUE	TRUE	FALSE	Google, Sphinx
D	TRUE	FALSE	TRUE	Spillix
Е	TRUE	TRUE	TRUE	

Table 5: Sphinx Average Accuracy and Average True Accuracy per Test Case

Test Case	Average Accuracy	Average True Accuracy
A	0,6333	0,7000
В	0,3907	0,4730
С	0,1660	0,2350
D	0,5300	0,6170
Е	0,4600	0,5490
Global Average	0,4360	0,5148

Test cases C, D and E are concerned with noise management interventions and are intended to simulate a dual-microphone equipment setup where one microphone records the educator's voice and the other records environmental classroom noise. These recordings are then aligned, and the recorded environmental noise is used as input to reduce or cancel environmental noise recorded by the educator's microphone. Note that the prototype would be drastically less effective if the microphone recording the environmental noise were also to record the educator's voice, as the noisy sample would include the speech, which would then be cancelled or reduced. Thus, this prototype is not appropriate for a situation where the educator's voice is being amplified by a loud speaker. The educator's microphone in this case is intended only to record their speech and inherently, any environmental noise generated in the classroom which is also captured.

# 5.4 Prototype Test Results

The prototype was tested one hundred times for each of the test cases defined in Table 4 using Google Cloud Speech Recognition and then using CMUSphinx ASR. Test case T was performed without a recogniser and instead used the Aho-Corasick search to identify keyword

terms. The prototype was debugged and tested in a cyclical manner until the results of test case T showed an accuracy of 100% and it had been demonstrated that the logic used to measure each base-line performance metric was accurate. Ultimately, the prototype was able to demonstrate 100% accuracy on test case T and any doubt of inaccuracy of base-line metric measurement was resolved. This prompted the next phase of testing of the prototype using a speech recogniser to transcribe the educator's speech and then to generate a lesson summary. Table 5 shows the performance of the prototype when generating lesson summaries using CMUSphinx cloud-based ASR.

Table 6 shows the performance of the prototype when generating lesson summaries using Google Cloud Speech Speech Recognition.

Table 6: Google Average Accuracy and Average True Accuracy per Test Case

Test Case	Average Accuracy	Average True Accuracy
A	1,0000	1,0000
В	0,8927	0,9390
С	0,4387	0,5360
D	0,9693	0,9900
Е	0,8860	0,9400
Global Average	0,8373	0,8810

# 6 Discussion of Prototype Performance

The discussion of test results will centre around the reported Average True Accuracy across test cases for each recogniser. The results of the prototype testing reported in Table 5 and Table 6 for test case A demonstrate a difference in accuracy of 30% for lesson summary generation between Google Cloud Speech Recognition (CSR) and CMUSphinx ASR. This can be attributed to the design difference of these machine learning models. It has been shown that DNN-based approaches to ASR outperform traditional HMM-based models as they provide more modelling complexity. When noise is injected into the educator's speech in test case B, the performance of both models declines, but Google CSR is reportedly noise robust so the drop in accuracy is far less significant than that of CMUSphinx, where Google had a 6.01% reduction in accuracy, contrasted with a drop in accuracy of 22.7% for CMUSphinx. Both recognisers saw a significant reduction in accuracy with noise injection and then with noise reduction applied in test case C. From a qualitative perspective, the noise reduction algorithm had the effect of dampening the speech and was likely de-emphasising spectral formants, leaving the speech sounding hollow and making it difficult to distinguish utterances by ear. By contrast, when noise cancellation was applied instead in test case D, both speech recognisers saw an improvement in performance; with Google improving in accuracy by 5.1% compared with a greater increase in accuracy for CMUSphinx of 14.4%. This demonstrates that noise cancellation was the ideal noise management technique applied by the prototype, most notably with Google CSR which lost only 1% accuracy of lesson summary

generation when comparing performance without noise injection as opposed to noise injection with noise cancellation applied. The results of test case E are the most surprising where noise reduction and noise injection was applied, a balance in accuracy between noise reduction and noise cancellation was achieved, seemingly diminishing the negative effects of the noise reduction technique, while still removing background noise and retaining the integrity of the speech signal. Nevertheless, the prototype showed satisfactory performance using either recogniser under no noise injection, or while only applying noise cancellation to the noisy speech data. Overall, using Google Cloud Speech Recognition in combination with noise cancellation demonstrated the best performance of the prototype for speech-driven lesson summary generation in a noisy environment.

# 7 Conclusion and Future Work

This paper has discussed some of the key topic areas involved in incorporating ASR systems for use in educational settings. A model was proposed for the application of an ASR system in a noisy educational environment to automatically generate a lesson summary, driven by the speech of the educator. A prototype system was then developed based on the proposed model and improved and adapted alongside it. The prototype goes beyond the baseline utility of transcribing the speech of the educator with additional analysis on the transcribed text used to identify and associate keyword terms to course content artefacts, summarising this information by monitoring the number of times each keyword is mentioned, providing a reference point for keyword terms and directing students to the underlying course content from which they originate via database bound associations. These relatively simple additions, along with the lesson transcript can allow for the educator to speak at length about the given topics, cross-referencing to related course content artefacts and potentially helping to guide the flow of their lesson, with the peace of mind that relevant sections are made known to the students. Additionally, secondary contact with the lesson transcript after it has been taught helps students with making notes and the additional reference points could help in prioritising certain topics and reaffirming/reinforcing what was communicated during the lesson.

To further the proposed model, future work involves the development, testing and classroom implementation of a more advanced system based on the proposed model and the proof of concept prototype presented and argued herein. The classroom prototype would need to be evaluated using both qualitative and quantitative research methods. For qualitative evaluation, a survey could be designed to gauge both student and educator perspectives on the system's utility, potential for improvement and the overall sentiment of the system implemented in the classroom. Quantitative evaluation could be incorporated into the survey whereby aspects of the prototype's utility could be rated on a Likert scale or Linear Numeric scale to indicate positive or negative sentiment towards particular aspects of the system and the lesson summaries produced. The prototype's database components could also be expanded to cater for multiple lessons across multiple courses and the performance evaluation conducted in this work could then be applied at various levels to measure prototype performance on a lesson and course level and also performance contrasted between courses with varying subject matter. The model could also be improved by automating the definition of keyword terms and their association with course content items so that the educator would no longer need to. This could be done using unsupervised machine learning whereby a machine learning model would have access to course content and automatically extract and assign keyword terms to course content artefacts.

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# Complex Order $PI^{a+jb}D^{c+jd}$ Controller Design for a Fractional Order DC Motor System

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#### ABSTRACT

Industry 4.0 implementation stipulates effective actuator control. In the present work, a complex order  $PI^{a+jb}D^{c+jd}$  (COPID) controller was designed for a fractional order model of a direct current (DC) motor system. For comparisons, the DC motor system model was also controlled using the conventional proportional integral (PI), proportional integral derivative (PID), proportional resonant (PR) and fractional order PID controllers (FOPID). Time domain results indicated that the PR controller performed exceedingly well for output signal responses, but fared poorly in case of control signal specifications. The PI controller responses suffered from high time domain characteristics for both control and output signals. The PID controller performed moderately in terms of time domain and peak overshoot metrics. The FOPID controller attained the best time domain characteristics, but was unable to effectively limit the control and output signal peak overshoots. It was only the COPID controller, that successfully minimised / eliminated peak overshoots in control and output signals (0.1 % and 0.0 % respectively). Moreover, the COPID controller was also successful in limiting the rise, peak and settling times. In addition, Bode diagram, root locus plot were obtained and system gain parameters were varied to confirm the robustness of the proposed COPID controller. Thus, COPID controller promises to be an effective solution towards accurate and robust actuator control in modern manufacturing.

# 1 Introduction

This paper is an extension of the paper presented at the IEEE International Conference on Mechatronics, Robotics and Systems Engineering, MoRSE 2019 [1]. Therein, a direct current (DC) motor system was successfully modeled by the application of fractional calculus to closed loop system identification approach. Of the four identified fractional order models, the best performing model comprised of three parameters and attained R-squared 0.9942, root mean square error (RMSE) 0.0084 and sum of squared estimate of errors (SSE) 0.0711. In the current work, that fractional order model has been utilised to implement PI, PR, PID, fractional order PID (FOPID) and complex order  $PI^{a+jb}D^{c+jd}$  (COPID) controller designs with an aim to achieve stable and robust control of the DC motor system with minimum time domain characteristics.

The proportional, integral and derivative (PID) controllers have been implemented in industrial control systems on a large scale owing to their simplicity of design and maintenance [2]. Recently, fractional calculus has been employed to solve various complex problems in engineering and science [3]–[7]. One of these applications is designing controllers using fractional calculus. The fractional order controllers have been shown to exhibit superior control characteristics in numerous applications including the non-minimum phase systems [8]–[12]. This is due to the additional two parameters available for control in the fractional model structure. The complex order  $PI^{a+jb}D^{c+jd}$  controller is a logical extension of the fractional calculus based control as it includes two more parameters for control as compared to the FOPID controller [13]–[16].

In [17], the authors implemented a complex order structure to identify hexapod robot movement on the basis of a transfer function for the foot-ground system. In [18], the authors obtained a transfer function to solve a complex order differential equation. In [19], the author employed genetic algorithm to optimize complex order controllers for non linear and linear systems. In [20], the authors investigated robust control of a non linear fuel cell system using complex order architecture. In [21], the authors modeled HIV infection drug resistance using a complex order model. In [16], the authors reviewed time domain, stability and frequency domain in

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complex order modeling of various systems. In [22], the authors tuned complex order controller by numerical optimization for a time delay resonant plant. In [23], the authors tuned complex order controller using genetic algorithm. In [13], the authors compared complex controller performances to integral and fractional order controllers for fractional order systems. They reported superior time domain characteristics attained by the complex order controllers. However, they did not apply complex order controllers to a DC motor system. A complex order controller was designed for DC motors [24]. However, the designed controller in this work [24] was unable to minimise the overshoot in the step response. minimizing peak overshoot in the output signal response is critical to prevent any undesired process variation which may damage the actuated machinery in the long run. Similarly, minimizing control signal overshoots is critical to prevent damage against voltage spikes and enhance the service life of DC motors in industry [25, 26].

The main contribution of the current work lies in the identification of the most suitable DC motor controller design based on minimal output/control signal peak overshoots and settling times among the various controllers considered in the scope of the current study. The following section (2) details upon the controller design methodology adopted in the current work pertaining to the PI, PID, PR, FOPID and COPID controllers. Time and frequency domain results of the investigated controllers are compared and discussed in section 3. Finally, conclusions of the present work are presented in the section 4.

# 2 Controller Design Methodology

The current work addresses the constant torque region for DC motor modeling and control. The field weakening region (figure 1) is not considered in the present work.

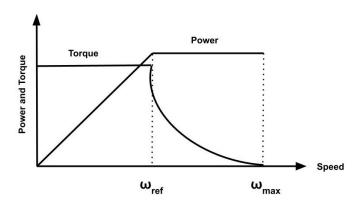


Figure 1: Field weakening region [27]

Following sub-sections describe the PI, PID, PR, COPID and FOPID controllers for the DC motor system considered in the current study.

# 2.1 PI and PID controller

The PID controller is popular in industry because of its compatibility with the PLCs and its simple structure[2, 28]. The following PID

controller structure was used for the DC motor system [29].

$$C(s) = K_P + K_I \left(\frac{1}{s}\right) + K_D \left(\frac{N}{1 + N\frac{1}{s}}\right) \tag{1}$$

where, N is the bandwidth of the low pass filter on the derivative,  $K_P$  is proportional gain,  $K_I$  is integral gain and  $K_D$  is derivative gain. This controller was tuned by the auto tuning capability available in the Matlab Simulink block. Auto-tuning can be done via time and frequency based methods. In this work, frequency based auto tuning method was implemented. In the case of PI controller,  $K_D$  is zero and there is no need of derivative filter. It's structure is given as follows.

$$C(s) = K_P + K_I \left(\frac{1}{s}\right) \tag{2}$$

# 2.2 PR Controller

The PI controller yields infinite gain at s=0 and generally responds in a slow mode to step inputs without any steady state error. Moreover, it is unable to trace sinusoidal reference input. The PR controller yields infinite gain at zero phase shift and resonant frequency. Its form is given as follows [30]–[32].

$$C(s) = K_P + \frac{K_I * s}{s^2 + \omega^2}$$
 (3)

# 2.3 FOPID controller

FOPID controllers are based on fractional calculus wherein the orders of derivation and integration are real numbers [9, 33]. Fractional calculus has been defined in many ways. The following definitions are generally applied in control system applications [34].

#### 2.3.1 Grunwald-Letnikov definition

The GL (Grunwald-Letnikov) definition is very effective for obtaining numerical solutions of the fractional differential equations [35]. This definition is expressed as follows

$${}_{a}D_{t}^{\alpha} = \lim_{h \to 0} \frac{1}{h^{\alpha}} \sum_{r=0}^{\left[\frac{t-a}{h}\right]} (-1)^{r} \binom{n}{r} f(t-rh) \tag{4}$$

where, the integer part is represented by  $[\frac{t-a}{h}]$ ; t and a are the limits of operator; n is an integer subjected to  $n-1 < \alpha < n$ . The binomial coefficient is expanded as follows -

$$\binom{n}{r} = \frac{\Gamma(n+1)}{\Gamma(r+1)\Gamma(n-r+1)} \tag{5}$$

Similarly, the Gamma function in the above equation can also be defined as -

$$\Gamma(x) = \int_0^\infty t^{x-1} e^{-t} dt, \Re(Z) > 0$$
 (6)

#### 2.3.2 Riemann-Liouville definition

The Riemann-Liouville definition is appropriate for the determination of analytical solutions of simple functions like  $e^t$ ,  $t^b$ ,  $\cos(t)$  [36]. Riemann and Liouville applied fractional operators to derive formulae for the integration of arbitrary numbers and for solving differential equations respectively. The Riemann-Liouville definition combines the distinct approaches followed by Riemann and Liouville in a composite formula expressed as follows -

$${}_{a}D_{t}^{\alpha} = D^{n}J^{n-\alpha}f(t) = \frac{1}{\Gamma(n-\alpha)} \left(\frac{d}{dt}\right)^{n} \int_{a}^{t} \frac{f(\tau)}{(t-\tau)^{\alpha-n+1}} d\tau \tag{7}$$

where, J is the integral operator,  $\alpha$  is a real number, n is an integer subjected to  $n-1 < \alpha < n$  and t, a are the limits of integration. For example, if  $\alpha$  is 1.8, n will be two because 1 < 1.8 < 2.

#### 2.3.3 M. Caputo definition

The M. Caputo definition is very popular among engineers because it directly relates the type of fractional derivative to the corresponding type of initial conditions [37]. In this definition, initial conditions like y(0) and y'(0) are allowed; unlike  $y^{0.5}(0)$  (fractional conditions) [8]. The Caputo definition of fractional calculus is given as follows

$${}_{a}D_{t}^{\alpha} = \frac{1}{\Gamma(n-\alpha)} \int_{a}^{t} \frac{f^{n}(\tau)}{(t-\tau)^{\alpha-n+1}} d\tau \tag{8}$$

where,  $\alpha$  is a real number, n is an integer subjected to  $n-1 < \alpha < n$  and t, a are the limits of integration. As stated before, fractional calculus is a branch of mathematics wherein the orders of integration and derivation are real numbers [9, 33, 38]. This real number feature has a significant impact towards improvement of the controller performance [39]–[41]. The classical PID Controllers are particular cases of fractional controllers where  $\lambda$  and  $\mu$  are equal to one (figure 2). With reference to the PID plane, this implies that instead of moving between four fixed points it is possible for  $\lambda$  and  $\mu$  to move across the entire plane [42].

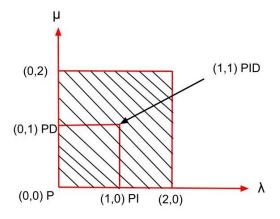


Figure 2: FOPID region in  $\lambda$  -  $\mu$  plane [9]

The fractional PID controller structure implemented in the current work (figure 3) is given as follows.

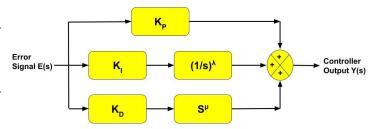


Figure 3: Fractional PID controller structure [43]

$$C(s) = K_P + K_I \left(\frac{1}{s}\right)^{\lambda} + K_D s^{\mu} \tag{9}$$

where  $\lambda$  is the order of integration and  $\mu$  is the order of derivative. In FOPID, there are two more parameters in the controller structure as compared to PID controller. Because of this, two more specifications can be achieved using the FOPID controller. The parameter range of orders is generally accepted 0 to 2 for the stability of the closed loop system because the locations of closed-loop poles lie mostly in the first sheet of Riemann [44] in this order range. The same approach has been followed in the current study as well. The fractional differentiator can be synthesised for FOPID controller application using Oustaloup's recursive approximation method as follows -

$$s^{\nu} \approx K \prod_{k=-N}^{N} \frac{1 + s/\omega_k}{1 + s/\omega_k'} \tag{10}$$

$$\omega_u = \sqrt{\omega_h \omega_b} \tag{11}$$

$$\omega_{u} = \mathbf{v}\omega_{h}\omega_{b} \tag{11}$$

$$\omega_{0}' = \alpha^{-0.5}\omega_{u}; \omega_{0} = \alpha^{0.5}\omega_{u}; \tag{12}$$

$$\frac{\omega'_{k+1}}{\omega'_k} = \frac{\omega_{k+1}}{\omega_k} = \alpha \eta > 1 \tag{13}$$

$$\frac{\omega_{k+1}^{'}}{\omega_{k}} = \eta > 0; \frac{\omega_{k}}{\omega_{k}^{'}} = \alpha > 0 \tag{14}$$

$$N = \frac{\log(\omega_N/\omega_0)}{\log(\alpha\eta)} \tag{15}$$

where  $\omega_h$ ,  $\omega_b$  are the approximation frequency bounds, v is the order of the fractional differentiator, N is the order of fractional differentiator approximation and K is a constant. In the present work, the fractional order controller was implemented using FOMCON toolbox for fractional calculus [45, 46]. In this toolbox, fractional calculus can be approximated using the refined Oustaloup approximation method by varying the order and frequency ranges. This toolbox can be used for time domain, frequency domain and many more analyses for fractional calculus. The fractional order parameters in the current study were tuned based on the approach given in related literature [39].

#### 2.4 COPID controller

Just as the FOPID controller is an extension of the classical PID controller, similarly the COPID controller is an extension of the FOPID controller. In complex order PID controller, integration and

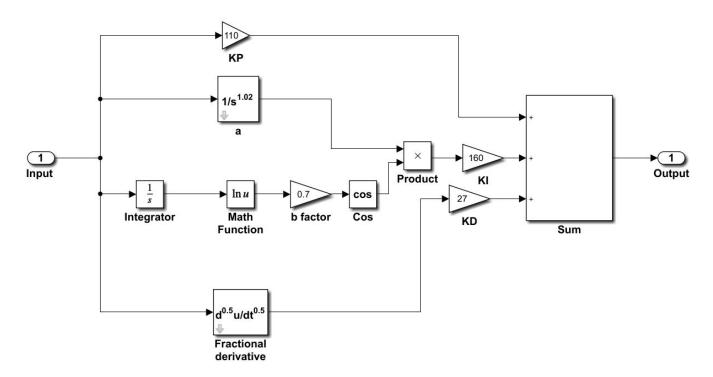


Figure 4: Complex  $PI^{a+jb}D^{c+jd}$  controller structure

derivative orders are expressed in the form of a complex number (x+jy). The genesis of COPID controller is related to the CRONE controller (third generation) [47, 48]. The complex order PID controller structure for the DC motor fractional order model in the current study is given as follows [14, 20, 49].

$$C(s) = K_P + K_I \left(\frac{1}{s}\right)^{a+jb} + K_D(s)^{c+jd}$$
 (16)

where, a, b, c, d are the complex order controller orders. The integral gain component of this equation is simplified as follows -

$$K_{I}\left(\frac{1}{s}\right)^{a+jb} = K_{I}\left(\frac{1}{s}\right)^{a}\left(\frac{1}{s}\right)^{jb} \tag{17}$$

$$K_I \left(\frac{1}{s}\right)^{a+jb} = K_I \left(\frac{1}{s}\right)^a * e^{\ln\left(\frac{1}{s}\right)^{jb}}$$
(18)

$$K_I \left(\frac{1}{s}\right)^{a+jb} = K_I \left(\frac{1}{s}\right)^a * e^{jb\ln\left(\frac{1}{s}\right)}$$
(19)

$$K_{I}\left(\frac{1}{s}\right)^{a+jb} = K_{I}\left(\frac{1}{s}\right)^{a} * \left[\cos\left(b\ln\left(\frac{1}{s}\right)\right) + j\sin\left(b\ln\left(\frac{1}{s}\right)\right)\right]$$
 (20)

It is necessary to omit the imaginary part of the above equation because it cannot be synthesized for time domain implementation of the closed loop system with COPID controller in Simulink [14].

$$K_{I}\left(\frac{1}{s}\right)^{a+jb} = K_{I}\left(\frac{1}{s}\right)^{a} * \left[\cos\left(b\ln\left(\frac{1}{s}\right)\right)\right]$$
 (21)

Similarly, the derivative part of Eq. (16) is simplified as follows -

$$K_D * s^{c+jd} = K_D * s^c * s^{jd}$$
 (22)

$$K_D * s^{c+jd} = K_D * s^c * e^{\ln s^{jd}}$$
 (23)

$$K_D * s^{c+jd} = K_D * s^c * e^{jd \ln s}$$
 (24)

$$K_D * s^{c+jd} = K_D * s^c * [\cos(d \ln s) + j \sin(d \ln s)]$$
 (25)

As followed in case of the integral gain component, it is necessary to omit the imaginary part of the derivative equation as well because it cannot be synthesized for time domain implementation of the closed loop system with COPID controller in Simulink [14].

$$K_D * s^{c+jd} = K_D * s^c * [\cos(d \ln(s))]$$
 (26)

Thus, Eq.(16) may be rewritten for tuning as follows.

$$C(s) = K_P + K_I \left(\frac{1}{s}\right)^a * \left[\cos\left(b\ln\left(\frac{1}{s}\right)\right)\right] + K_D * s^c * \left[\cos\left(d\ln\left(s\right)\right)\right]$$
(27)

The tuning of complex order controller is more challenging than FOPID and classical PID controller as there are seven parameters in the complex order controller. In this work, Eq. (27) was utilised for the implementation of complex order controller. This controller was tuned based on the tuning principles provided in literature [39, 50]. Figure 4 shows the structure of the COPID controller implemented in Simulink (Matlab). The initial value of the integer order integration was assumed to be a small number for this implementation. For all controllers, high control signal overshoots were limited by adding saturation block in the closed loop system models.

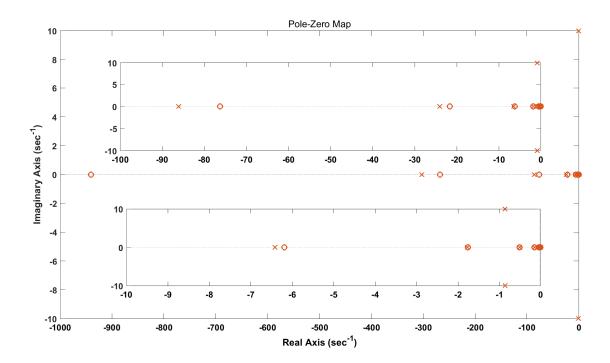


Figure 5: Pole zero map for fractional order DC motor plant model

# 3 Results and Discussions

The fractional order DC motor system model derived in the work reported in the 2019 IEEE International Conference on Mechatronics, Robotics and Systems Engineering (MoRSE) [1] is given below.

$$G(s) = \frac{0.7992}{s^{1.9018} + 80.0440} \tag{28}$$

It may be noted that this model has a low DC gain. Low DC gains in second / higher integer order system models are expected to cause the system responses to become sluggish due to the presence of the non-dominant pole(s) in the pole zero map. Similar effect is observed in the pole zero map (figure 5) of the fractional order system model considered in the current study as well. However, the presence of a large number of dominant poles keep the system response fast; overcoming the adverse impact of low DC gain. This model consisting three parameters was employed for designing the PI, PR, PID, FOPID and COPID controllers in the current work. The PI controller design for the DC motor system was obtained as follows -

$$C(s) = 10 + 92.6736 \frac{1}{s} \tag{29}$$

Figures 6 and 7 show the output and control signal plots for the PI controller respectively.

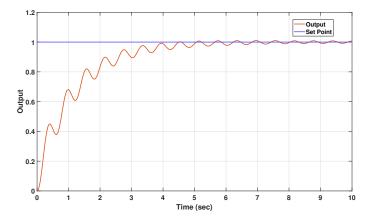


Figure 6: PI controller output for fractional order DC motor plant model

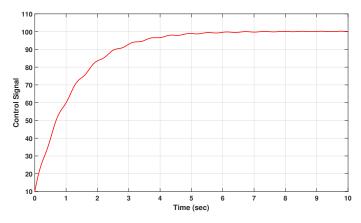


Figure 7: Control signal for PI controller output for fractional order DC motor plant model

Similarly, the following PR controller structure for the DC motor system was generated -

$$C(s) = 1.0469E05 + \frac{-8.2380E08 * s}{s^2 + 10000}$$
 (30)

The output and control signal responses for the PR controller are depicted in figures 8 and 9.

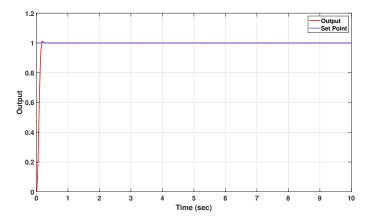


Figure 8: PR controller output for fractional order DC motor plant model

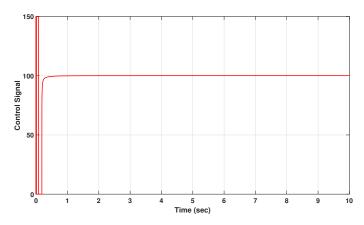


Figure 9: Control signal for PR controller output for fractional order DC motor plant model

The auto tuned PID controller architecture for the fractional order DC motor plant model considered in the current study was obtained as follows -

$$C(s) = 0.00001 + 92.5368 \frac{1}{s} + 0.001 \frac{100}{1 + 100 \frac{1}{s}}$$
(31)

Figure 10 shows the output response of the PID controller output, whereas figure 11 shows the control signal plot for the same.

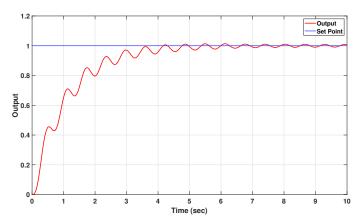


Figure 10: PID controller output for fractional order DC motor plant model

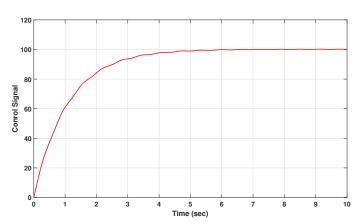


Figure 11: Control signal for PID controller output for fractional order DC motor plant model

The fractional order PID controller structure was obtained as follows -

$$C(s) = 125 + 1125 \frac{1}{s^{0.95}} + 51s^{0.77}$$
 (32)

Figures 12 and 13 depict the output and control signal responses for this FOPID controller, respectively.

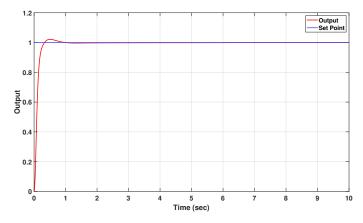


Figure 12: Fractional PID controller output for fractional order DC motor plant model

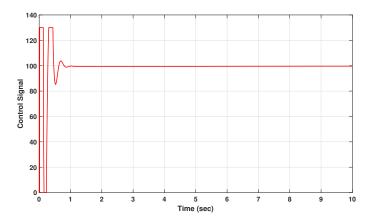


Figure 13: Control signal for Fractional PID controller output for fractional order DC motor plant model

The complex order PID controller structure was obtained as follows -

$$C(s) = 11 + 125 \frac{1}{s^{0.99 + j0.7}} + 27s^{0.5 + j0}$$
 (33)

Figures 14 and 15 show the output response and the control signal of the complex controller designed for the DC motor system.

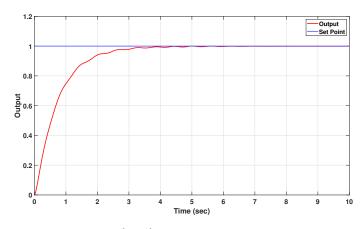


Figure 14: Complex  $PI^{a+jb}D^{c+jd}$  controller output for fractional order DC motor plant model

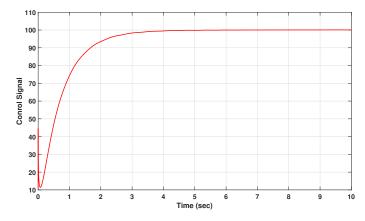


Figure 15: Control signal for complex  $PI^{a+jb}D^{c+jd}$  controller output for fractional order DC motor plant model

Table 1 gives the output signal rise and peak time domain specifications of all controllers explored for the DC motor system consid-

ered in the current study. The PR controller is successful in attaining the least rise time and peak time among all controllers. The FOPID controller attains the second best peak and rise time characteristics. The COPID controller registers higher rise and peak times as compared to FOPID output signals. The PI and PID controller output signals consume relatively higher rise and peak times. Figures 16 and 17 showcase graphical presentations of output signal overshoots and settling times.

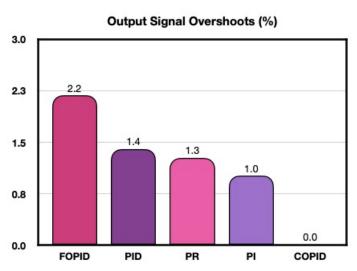


Figure 16: Output signal overshoots (%)

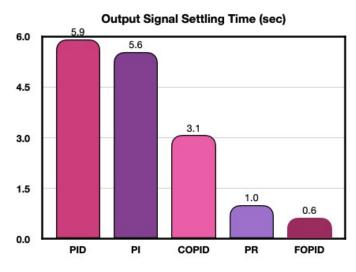


Figure 17: Output signal settling time (sec)

The FOPID controller achieves the least settling time, whereas the COPID controller minimizes peak overshoot percentage to zero. In contrast, the PR, PI, PID and FOPID output signals record overshoots of 1.3 %, 1.0 %, 1.4 % and 2.2 % respectively. This result proves the efficacy of the complex order controller in limiting the output signal overshoot for the DC motor system. The DC motor system output is the output shaft revolutions per minute. In indus-

Table 1: Time domain specifications of output signals

	PI	PR	PID	FOPID	COPID
Rise Time (sec)	3.9	0.0003	2.2473	0.1946	1.7366
Peak Time (sec)	5.7	0.0005	5.4711	0.5011	5.0000

Table 2: Time domain specifications of control signals

-	PI	PR	PID	FOPID	COPID
Rise Time (sec)	2.47	-	2.5285	0.0001	1.7365
Peak Time (sec)	9.75	-	6.6835	0.0184	4.7587

trial systems, DC motor outputs actuate machinery for achieving the stipulated processing control. Eliminating peak overshoots in the DC motor output signals is important to avoid undesirable process variations which may be detrimental and even hazardous in some cases.

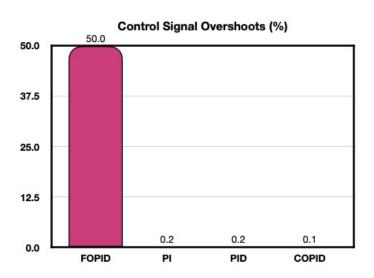


Figure 18: Control signal overshoots (%)

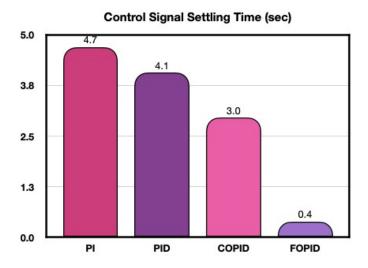


Figure 19: Control signal settling time (sec)

Table 2 shows the control signal time domain characteristics for the five controllers under the scope of the current study. In this case, the PR controller performed very poorly and registered extremely high overshoot (of the order of 10E6); rise, peak and settling times. The FOPID control signals attained minimum rise and peak times, followed by COPID and PID control signals. The PI control signals achieved much higher rise and peak time metrics. Figures 18 and 19 showcase graphical presentations of control signal overshoots and settling times. The PI controller also under performed with respect to the settling time metric. However, it performed much better in case of control signal peak overshoots. Similarly, the PID controller attained very low peak overshoot but suffered from higher settling time. The FOPID controller attained minimum settling time, but was unable to keep the control signal overshoot in check. Thus, it was only the COPID which consistently outperformed all other controllers with minimum peak overshoot and second best settling time characteristics. For DC motor systems, the control signal corresponds to the voltage input. Excessive voltage spikes (as evident in FOPID control signal response) may prove detrimental to the motor's active service life and might even result in premature damage. It is important for the controller design to ensure protection to the DC motor against high voltage shocks. Moreover, faster settling of the input voltage corresponding to the desired output set point is desirable for a highly responsive system. The COPID controller exhibited reliable performances in both aspects.

Figures 20 and 21 show the Bode plot and root locus diagram for the closed loop system with COPID controller. The Bode plot indicates that the gain and phase margin for the closed loop system with COPID controller is  $\infty$ . This implies that the system is robust against variations in the system parameters. Similarly, the location of closed loop poles to the left side of the s-plane in root locus diagram also proves that the DC motor system performance is stable and robust under complex order controller. Figure 22 depicts the robustness of the COPID controller against variations in the gain of the DC motor system. The system gain was varied with values of 0.5, 0.8, 2, 5, 10 and 20. The gain variations do not have any significant impact on the settling trends of the COPID controller responses, which is a positive indication.

# 4 Conclusions

The current work is an extension of the one reported in the 2019 IEEE International Conference on Mechatronics, Robotics and Systems Engineering (MoRSE). Building upon the fractional order

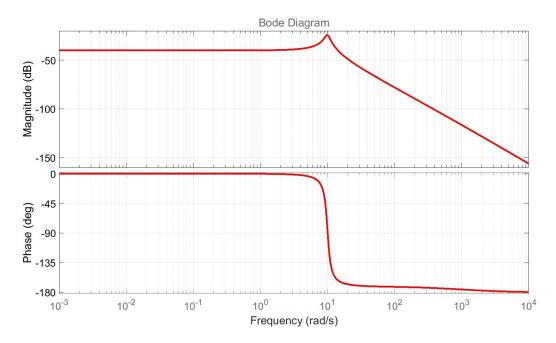


Figure 20: Bode plot for complex order controller for fractional order DC motor plant model

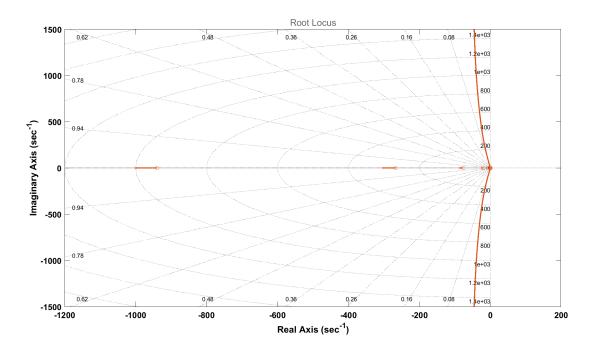


Figure 21: Root locus for complex order controller for fractional order DC motor plant model

model of the DC motor system identified in the previous work; the current work involved design of PI, PR, PID, FOPID and COPID controllers for the same. Primary results indicate that the PR controller performed very well in output signal responses; but fared very poorly in control signal time specifications. The PI controller also performed poorly in terms of output and control signal rise, peak and settling times. However, it performed comparatively better in terms of peak output and control signal overshoots. The PID con-

troller's performance was mediocre in terms of control and output signal peak, rise and settling times. Its performance was also not very impressive with regards to the output signal peak overshoots, but it did much better in minimizing the control signal overshoot percentage. The FOPID controller attained very low rise, peak and settling times for its output signals. However, it suffered from the highest peak overshoots for both output and control signal responses. The COPID controller exhibited excellent performance with regards

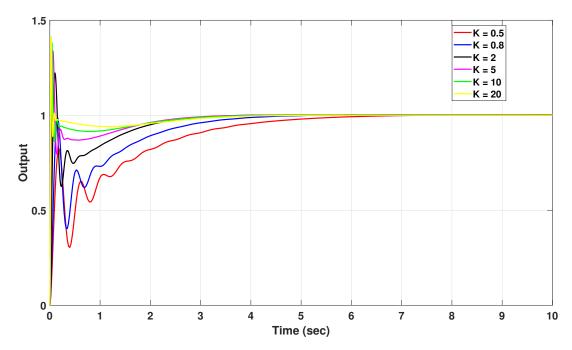


Figure 22: Responses of complex order controller for various values of K

to minimizing / eliminating the peak overshoots in the control (0.1 %) and output signal (0.0 %) responses. COPID controller also attained the second best low range rise, peak and settling time values. Minimisation and possible elimination of the peak overshoots in the control and output signals is vital for ensuring the safety of the controlled process machinery as well as for the long service life of the DC motor based industrial actuators. The COPID controller fulfills this requirement without sacrificing the settling time much. In addition, the Bode plot, root locus diagram and stable controller responses under varying system gain parameter confirm the stability and robustness of the designed complex order controller for the fractional order DC motor plant model considered in the current study. Thus, complex order controllers can be extensively and safely applied towards industry 4.0 oriented implementation of advanced industrial control systems such as smart actuators and collaborative robots.

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# Using Supervised Classification Methods for the Analysis of Multi-spectral Signatures of Rice Varieties in Panama

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#### ABSTRACT

In this article supervised classification methods for the analysis of local Panamanian rice crops using Near-Infrared (NIR) spectral signatures are assessed. Neural network (Multilayer Perceptron-MLP) and Tree based (Decision Trees-DT and Random Forest-RF) algorithms are used as regression and supervised classification of the spectral signatures by rice varieties, against other crops and by plant phenology (days after planting). Also, satellite derived spectral signature is validated with a field collected spectral model. Results suggest that MLP networks, either for regression or classification, were more efficient (RMSE of 8.78 and 0.068, respectively) than either tree based methods to regress/classify the rice spectral signature (RMSE of 19.37, 19.09 and 0.979, respectively). The validation made using satellite derived spectral signatures resulted in MLP models with RMSE of 0.216 and 7.318, respectively, leaving room for further improvement of the models. This work aimed to present a practical example of the employment of recent supervised classification algorithms for the determination of regression and classification models from reflectance spectral signatures in local rice varieties.

# 1 Introduction

The electromagnetic spectrum interacts with matter in a balanced relationship that indicates that the light reaching a body will be proportional to the light that is transmitted (measured through transmittance), absorbed (measured through absorbance) and reflected (measured through reflectance) in the body per in a unit of time. These measurements provide a signal that can be plotted, thus visually showing the relationship between the incident and reflected radiation flux.

These measurements are generally called spectral fingerprints or spectral signatures. Their measurement in agricultural crops is of special interest in precision agriculture, since they can provide a look into the crop health and phenological state. This information allows to determine how acceptable are the growth and development of the crop at a given planting stage.

This paper is an extension of the work originally presented in the 2019 XLV Latin American Computing Conference (CLEI) [1]. It will address other ML methods to achieve supervised classification of rice spectral signatures in Panama.

Supervised classification Machine Learning (ML) methods, such as Artificial Neural Networks (ANN), are commonly used for the analysis of Near-Infrared (NIR) spectral signatures [2]–[3]. ANN allow a way to identify relevant characteristics from a set of inputs (in this case spectral signal) and map them to corresponding output targets (physical or logical values associated with the object of under study). The model is learned through weight adjustments between connected units, called neurons, which are arranged in different

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layers. ANN are well regarded method. Especially in agriculture to determine quality parameters [4]–[5]. Deep neural networks (DNNs), on the other hand a widely used in NIR spectral analysis [6]–[7]. DNNs are basically ANN with a vast number of hidden layers, which allow them to learn complex mapping relationships between inputs and outputs [8, 9].

Other ML methods rely on tree structures that partitions sample groups and the data set of features in order understand the relationship between labelled samples. Among these methods the most notable are: Decision Trees (DT) [10, 11] and Classification and Regression Trees (CART) and Random Forest (RF) [12]. The latter being of special interest since it is suited to understand massive data sets, by aggregating/averaging decision trees [13]. As ANNs and DNNs, tree based methods have been used to understand the relationships between sets of NIR spectra [14]–[15].

The objectives of this study are twofold: 1) Explore methods for the classification of spectral signatures of rice varieties, using networks and tree based algorithms; 2) Be able to train/test/validate a model that relates to field acquired spectral signatures with satellite signatures. The rest of this article is structured as follows: Section 2, presents the spectral database and the algorithms used for the classification. Section 3, shows the results obtained and discusses the implications to the model characterization. Section 4, provides overall conclusions of the article and focuses on suggesting future work that could be used as starting point for upcoming analysis.

# 2 Materials and Methods

# 2.1 Spectral Database

As described in [1], the spectral signatures were collected on-site from 3 different plots locations using a portable Spectroradiometer. The raw measurements were organized into a database consisting of signatures in the 350 nm to 1050 nm wavelength range (447 wavelengths points per signature). For each one of these 1453 signatures the database also contained information about the plot management, including crop variety, and more importantly *days after planting* (DAP), at which the spectral signature was collected.

The most prominent crop in the database is rice with 1348 signatures, with onion and pimento having less than 60 signatures, and other crops such as tomato, and maize having less than 15 signatures in total. Three local varieties of rice were more prominent in the plots: IDIAP-38, IDIAP 52-05 and FL137-11, the first two being experimental varieties from the Instituto de Investigaciones Agroindustriales de Panama (IDIAP), while the latter being a commercial variety.

Spectral signatures were normalized using unit variance scaling. Later, the total number of wavelengths (spectral features), was reduced from the original 447 dimensions by using Principal Components Analysis (PCA). Only the first 100 components were kept for each signature.

# 2.2 Satellite Derived Spectral Signature Database

This study made use of satellite images from *PlanetScope*, as a source of external signatures and among other reasons for models

validation. The exact polygons, where field spectral signatures were acquired, were treated as a source for spectral signatures.

A successful comparison between the spectral signatures and their satellite derived counterpart was made by normalizing matching dates (or closest days available) in which there were also field measurements and by integrating (summarize) the reflectance values obtained in the field into the satellite 4 band format, as follows: blue (455 - 515 nm), green (500 - 590 nm), red (590 - 670 nm), and infrared (780 - 860 nm). Finally, all the satellite derived spectral signatures were organized into a database for later use.

# 2.3 Regression and Supervised Classification of Spectral Signatures

Since one of the goals of this study was to find a model capable of predicting the days after planting (DAP), just by using the spectral signatures two families of models were selected. The first being a (continuous) regression models family in which the targets were numerical values representing the DAP. The second being a (discrete) binary classification model family, which makes possible to make rice predictions from non-rice related signatures, coded as 0 and 1,

Three regression models were tested to predict the DAP of the signatures:

- 1. Multilayer Perceptron Regressor (MLPR)
- 2. Decision Tree Regression (DTR)
- 3. Random Forest Regression (RFR)

Two classification models were test to predict the rice and non-rice:

- 1. Multilayer Perceptron Classification (MLPC)
- 2. Random Forest Classification (RFC).

In all models, spectral signatures were divided as 70% and 30% for training and testing purposes, respectively.

#### 2.4 Cost functions and Evaluation Metrics

Two cost functions were compared for all models, the Mean Square Error - MSE (1), and the Mean Absolute Error - MAE (2). Two measures were used to evaluate the performance of all models, the Root Mean Square Error - RMSE (3), and the coefficient of determination, also known as: R-squared -  $R^2$  (4).

$$MSE = \frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i)$$
 (1)

$$MAE = \frac{\sum_{i=1}^{n} |y_i - \hat{y}_i|}{n}$$
 (2)

$$RMSE = \sqrt{\frac{\sum_{i=1}^{n} (\hat{y}_i - y_i)^2}{n}}$$
 (3)

$$R^{2} = 1 - \frac{\sum_{i=1}^{n} (\hat{y}_{i} - y_{i})^{2}}{\sum_{i=1}^{n} (\bar{y}_{i} - y_{i})^{2}}$$
(4)

For binary classification models, evaluation of their performance was made via a different set of metrics. Generally, the performance

of these models are tied to the model capacity to provide true predictions: true positive (TP) and true negative (TN), but also, prediction errors or false prediction is accounted via: false positive (FP) and false negative (FN). These counts are organized into a confusion matrix, shown in Table 1.

Table 1: Theoretical confusion matrix between actual and predicted classes.

		Actual	
		Positive	Negative
Prediction	Positive	TP	FP
11041041041	Negative	FN	TN

Using the confusion matrix, metrics that use the true predictions and prediction errors can be determined, among them:

- Accuracy: a measure of the number of true predictions made by the model. That can be calculated with the following formula:  $\frac{\#TP+\#TN}{\#TP+\#TN+\#FP+\#FN}$ .
- Precision: a measure that can be used to evaluate the proportion of positive predictions that were correctly classified. It can be calculated using the formula: 
   #TP #TP+#FP.
- Sensitivity (Recall): a measure that can be used to evaluate the proportion of the actual positive predictions (observations) that were correctly classified. It can be calculated with the formula:  $\frac{\#TP}{\#TP+\#FN}$ .
- F1 Score: a measure of the model accuracy, but considering both the precision and recall. In general, a model can have a bad F1 Score (closer to 0) or a good one (closer to 1). It can be calculated employing the formula: 2 \* Precision\*Recall Precision\*Recall\*.

# 2.5 Software Implementation

All plots were made using matplotlib. Database normalization, dimensionality reduction, regressions and classification methods and their errors were implemented using the Scikit-Learn library in Python [16]. The trees structures generated by Decision Tree and Random Forest algorithms were plotted using *graphviz* (https://graphviz.readthedocs.io/).

# 3 Results and Discussion

# 3.1 Characteristics of the Spectral Signatures

Figure 1 shows the complete set of reflectance spectral signatures present in the database. Figure 2 shows the reflectance spectral response of the local varieties for the Juan Hombron plot.

Figure 2A, shows the spectral signal variation of the FL137-11 material, from 48 to 116 DAP. Figure 2B, shows the variation of the IDIAP-38 material in 13 and 19 DAP, and also the variation of the IDIAP 52-05 material from 13 to 116 DAP. In all cases, the spectral signature has less variation in the visible range (400-700 nm) and more activity in the near-infrared part of the spectrum (700-100 nm) as the DAP increases.

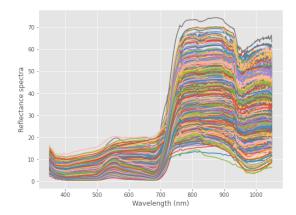


Figure 1: Rice Spectral Signatures in the Database

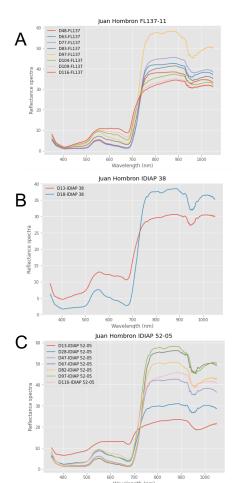


Figure 2: Spectral signatures of Rice varieties in Juan Hombron. A) FL137-11, B) IDIAP 38 and C) IDIAP 52-05.

Figure 3 shows the average spectra of rice (red) as compared against other crops in the database. It is notable that rice and onion have similar spectral signatures, with lower reflectance values in the NIR region. While tomato, maize and onion have a similar signature with higher reflectance values in the same range.

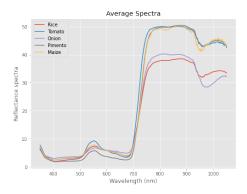


Figure 3: Comparison between Spectral Signatures of Crops in the Database

# 3.2 Regression Models applied to Rice Spectral Signatures

The Multilayer Perceptron Regressor network was set up to have 500 neurons in the hidden layer, tolerance of 1e<sup>-4</sup> and using as ADAM as optimizer. For the Decision Tree Regressor, MSE was set to be the criterion, and the default settings were followed. The Random Forest Regressor was set up to build 50 trees (estimators), as in in the Decision tree, the default settings were followed. Error metrics for the three algorithms are shown in Table 2.

Table 2: Resulting Errors for Regression Models

Metrics	MLPR	DTR	RFR
$R^2$	0.92	0.56	0.57
MAE	6.148	10.807	13.783
MSE	77.095	375.400	364.779
RMSE	8.780	19.375	19.099

The MLPR model achieved the higher  $R^2$  with 0.92 and the lower RMSE values with 8.78. The two tree based regression models showed to behave similarly with  $R^2$  of 0.56 and 0.57, respectively. Also, having RMSE values of around 19, in both cases. Figure 4 shows the loss curve per iterations for the MLPR model, with a final loss of 0.08. The network training was stopped after 1492 iterations and resulted in an overall MLP training score of 0.99.

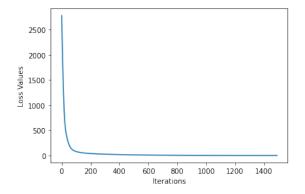


Figure 4: Loss Curves for MLPR Model

# 3.3 Classification Models applied to Rice Spectral Signatures

The Multilayer Perceptron Classifier network was set up to have 200 neurons in the hidden layer, tolerance of 1e<sup>-4</sup> and using ReLU as an activation function. As for the Random Forest Classifier was set up to build 50 trees (estimators), here also, the default settings were followed. Error metrics for the two algorithms are shown in Table 3.

Table 3: Resulting Errors for Classification Models

Metrics	MLP Classifier	RFC
$R^2$	0.94	0.47
MAE	0.005	0.039
MSE	0.005	0.039
RMSE	0.068	0.197
Acc.	0.995	0.961
F1 Score	0.998	0.979

The MLPC model achieved a better  $R^2$  than the RFC, with a value of 0.94 and the lower RMSE of the two with a value of 0.006. The two algorithms perform in the 90% having accuracy values of 0.99 and 0.96, respectively. Also having high F1 scores, with values of 0.99 and 0.97, respectively. Figure 5 shows the loss curve per iterations for the MLPC model, with a final loss of 0.006, after 166 iterations.

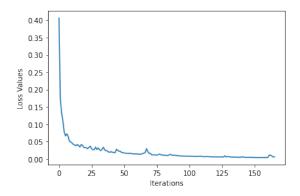


Figure 5: Loss Curve for MLPC Model

Figure 6 shows the final tree structure of the RFC. In warmer colors it shows the statistically significant decision nodes. In general, the RFC models were not as accurate as MLPC models, but they help us determine the most relevant wavelengths for classification, Table 4 provides a list of the Top-5 wavelengths that could be used as to classify the signatures. Interestingly, all these wavelengths are in the visible range between 400 and 600 nm.

A partial conclusions that can be addressed is that when predicting the DAP from the spectral signatures, it is very important to reduce the parameters to increase the precision of the model. It is important to notice that also, that when classifying crops (rice or other), there was no need to apply PCA since the model is quite accurate and has fewer losses. It even starts at a loss value of 0.4, close enough to 0, in the first iterations, as shown in Figure 5.

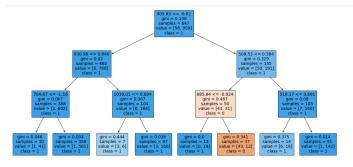


Figure 6: Resulting Tree and Rules learned by the Random Forest Classifier

Table 4: Summary of Top-5 Predictors from RFC model

ID	Wavelength	Importance (P-value)
111	534	0.031
95	508	0.028
118	545	0.023
34	409	0.023
139	579	0.028

# 3.4 Regression and Classification of Satellite Derived Signatures

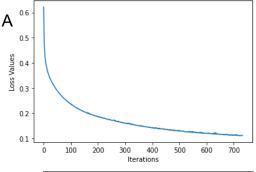
The database for this experiment was comprised of the satellite spectral signatures and also the field (on site) spectral signals. The satellite spectral signatures are the ones compared using the Spectral Angle Mapper (SAM) method, as described in [1]. As for the (on site) spectral signals they had to be integrated to four wavelength bands that are used to represent satellite images. Table 5, shows the distribution of the spectral signature in the expanded database, with both spectral signatures collected on site and from the satellite image.

Table 5: Distribution of Spectral Signatures

Signature Type	Quantity
Rice spectral signatures (on site)	459
Rice spectral signatures (from satellite)	1303
Forest & road spectral signatures (from satellite)	337

A neural network model capable of distinguishing between the rice, and not-rice (namely, forest and road satellite signatures) was trained using a Multilayer Perceptron Classifier. The network was set up to have 600 neurons in the hidden layer, tolerance of  $1e^{-4}$  and using ReLU as an activation function. Figure 7A shows the loss curve for the MLPC model, having a final loss value of 0.11 after 733 iterations.

Subsequently, a model was trained with the field spectral signatures reduced to 4 bands and the satellite spectral signatures. The field collected spectral signatures were used for training and testing (calibration), while the satellite spectral signatures were used for validation of the model. A Multilayer Perceptron Regressor was used. The network was set up to have 1000 neurons in the hidden layer, tolerance of 1e<sup>-4</sup> and using as ADAM as optimizer.



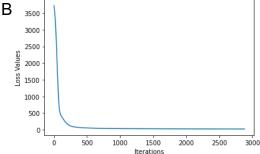


Figure 7: Model Loss Curve fror the MLPC (A) and MLPR (B) methods

Figure 7A shows the loss curve for the MLPC model, having a final loss value of 0.11 after 733 iterations. Figure 7B shows the loss curve of the MLPR model, it had final loss value of 23.74 after 2884 iterations.

As it is shown in Table 6, the MLPR model achieved the highest  $R^2$  with 0.88 and an overall score of 0.90. However, the MLPC model had a lower RMSE value with 0.216.

Table 6: Resulting Errors for Satellite Derived Models

Metrics	MLPC	MLPR
$R^2$	0.711	0.886
MAE	0.046	53.564
MSE	0.046	5.101
RMSE	0.216	7.318

The validation of the model, using satellite spectral signatures resulted in having a  $R^2$  of 0.54, a MAE of 14.998, MSE of 413.237 and RMSE of 20.3282.

A result from this subsection is that when validating the model to predict days after planting , the error is still quite large. It might be possible to make it lower by having a larger amount of field spectral signatures, since this would give more information to the model longer learning time .

# 4 Conclusions

The aim of this work was to be able to train supervised classification Machine Learning models in order to further understand rice reflectance signatures. A database of spectral signatures collected using a portable spectroradiometer and a set of satellite image derived signatures were employed as input for these models. As output or targets for the training of these models, few variables were

used, among them: days after planting (DAP), and the possibility of distinguishing rice from other crops or from other geographical features.

In order to develop these regression and classification models, neural network based algorithms (Multilayer Perceptrons) and tree based algorithms (decision trees and random forest), were used.

For both cases, regression and classification of rice spectral signatures, the use of Multilayer Perceptron models are recommended. Our results suggest that MLPR is the best method to make a model able to regress on the DAP just from the spectral signatures. For the classification of rice and non-rice signatures MLPC was one again the best resulting method. The tree based models, although providing less useful models, were able t suggest a list of most relevant predictors and a visualization of their results. It seems that the most useful wavelengths to build this models are found mostly in the 500-600 nm wavelength range, which corresponds to the green and yellow colors of the visible spectrum. These wavelengths are in line to changes in the panicle, as described by [17].

For the work on satellite derived signatures both MLPC and MLPR show interesting results over 0.7 and 0.88, respectively. However, the error metrics on the MLPR model are quite large. A large error that can be attributed to normalization effect between satellite and on site measurements, and total reflectance correction that exist between both spectral signatures. Suggesting that more samples should be added to the model to produce a more robust model.

One of the limitations of this study was the relatively small size of the database of spectral signatures employed. It is known that Machine Learning algorithms need more samples in order to have robust results. The need of more spectral signatures is evident by the poor generalization obtained, especially for the validation of satellite derived spectral signals.

For future work, few changes to the approach employed should be done. For instance, having different percentages in the training and testing splits. This work shows results only with 70%/30% split. It could be beneficial to test the limit of prediction by changing the percentages and/or using cross-validation techniques. Second, a class imbalance is evident in the spectral database, due to the focus on rice signatures by the original objective, leaving other crops or other spectral signatures astray. In order to make this database more balanced pseudo replicates need to be made from the non-rice signatures. In [18], the author presents an interesting approach for feature selection and replication using Variational Auto-Encoder (VAE) type of network, that could be pursued. Also in this line, the author presents a complete framework for Data Augmentation (DA) approach for convolutional neural network (CNN) based deep learning chemometrics [19], that seems worth exploring for this application. Third, recent literature shows a shift from deriving spectral signals from satellite images, to working directly over the Hyperspectral images (HSI) [20]. Even using deep learning frameworks for identifying soil characteristics [21], rice varieties [22], rice phenology [23], and even focusing on data imbalance in the image of domain [24].

The value of this work rest about on the fact that it presents a practical example of using supervised classification algorithms for the determination of regression and classification models from reflectance spectral signatures of a local crop. This study provides a basis for future works in deep learning based on chemometrics, and in particular the possibility of predicting crop conditions and characteristics from spectral signatures or satellite images.

**Conflict of Interest** The authors declare no conflict of interest.

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# Application of Piecewise Linear Approximation of the UAV Trajectory for Adaptive Routing in FANET

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# ABSTRACT

A significant problem of routing protocols in the Flying Ad Hoc Networks (FANET) is a significant overhead cost due to the high mobility of networking nodes. The problem is caused by a need to send information messages about locations of unmanned aerial vehicles (UAVs). In order to reduce the amount of service information, the following trajectory approximation algorithms have been investigated: an algorithm for conjugating courses and an algorithm based on continuous piecewise-linear functions (CPLF). Four modifications of the CPLF-based algorithm are considered, which differ in the type of piecewise linear function used: basic CPLF, generalized CPLF, generalized CPLF with a compact notation form, and adaptive CPLF. The disadvantages of each algorithm are analyzed. The CPLF approximation of a fragment of an aircraft trajectory consisting of two straight sections and a curved section with variable steepness between them is performed. It is established that adaptive CPLF with variable step reduces the error of trajectory approximation due to the location of most points on the curved sections of the aircraft maneuvering. The modified version of ADV routing protocol has shown a lower overhead value (the gain for small pause time values reaches 23 %). Thus, the effectiveness of the proposed approximation-based routing in FANET is shown.

# 1. Introduction

This paper is an extension of work originally presented in the 7th International Conference on Control, Decision and Information Technologies (CoDIT' 20) [1]".

Networks built on the basis of unmanned aerial vehicles (UAVs) (Flying Ad Hoc Network, FANET) [2] are characterized by an unstable network topology due to the movement of network nodes. This aspect should be taken into account when developing and applying routing algorithms. The well-known network layer protocols do not fully meet the requirements of the FANET, so the development of new routing protocols for flying networks remains relevant.

Proactive protocols calculate routes between all network nodes beforehand and maintain a relevant routing table at each node [3]. An integral part of such routing protocols is a connection management mechanism that establishes logical connections between network nodes that are within earshot of each other, and also closes logical connections. All stations distribute information

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about the established logical connections over the network. Thus, each of the stations decentralizes the logical topology of the network and fills in its own routing table. In addition, proactive routing protocols provide minimal delay in the delivery of data packets, and when the network topology changes, broadcast messages about these changes are initiated [4].

The author proposed a reactive protocol Dynamic Source Routing (DSR) [5]. In reactive routing protocols, routes exist only when they are needed, that is, when data is being transmitted over them. When the route is initially determined, packets are sent in all possible directions, and information about the passed node is added to the header. As a result, when the goal is reached, the packet header contains a fully formed route between the specified nodes. In the event of loops, i.e. re-reception of the first packet, the node destroys this packet. The high mobility of FANET nodes when using proactive protocols requires frequent updates of the routing table, which is their disadvantage.

Hybrid routing protocols combine the advantages of reactive and proactive routing protocols, but require a relatively complex implementation. Their use is associated with the need to divide the

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network structure into segments, which reduces the efficiency of routing (for example, HWMP-Hybrid Wireless Mesh Protocol).).

Geographic routing protocols use the spatial coordinates of network nodes and are more efficient for FANET, especially when the network is large. An example is the Greedy Perimeter Stateless Routing protocol (GPSR) [6]. Directional antennas-based protocols reduce the number of transit nodes and, as a result, lower the delay time (DOLSR-Directional Optimized Link State Routing Protocol [7]).

A significant problem of routing protocols in the Flying Ad Hoc Networks (FANET) is a significant overhead cost due to the high mobility of networking nodes. The problem is caused by a need to send information messages between nodes about locations of separate unmanned aerial vehicles (UAVs) [8]. Also the use of directional antennas on board the UAV [9-11] necessitates additional transmition of the angular coordinates of each node, since when the airplane turns, the receiving antenna may deviate from the maximum of the radiation pattern, which will reduce the useful signal.

In [1] the application of UAV trajectory approximation for adaptive routing in FANET networks is justified. However, the expressions are given in a fairly brief form. In addition, the approximation example of a trajectory fragment in the form of a sinusoidal function does not allow us to fully evaluate the advantages of the proposed approach, for which it is necessary to model a trajectory consisting of a set of straight sections and curved sections with variable steepness.

# 2. The algorithm for conjugated courses

Approximation of the UAV trajectory will reduce the overhead caused by the transmission of additional information about the position of network nodes. The use of trajectory approximation algorithms will allow the vehicle coordinates to be transmitted only at the beginning or end of each maneuver. With this approach, it is not necessary to transmit data about intermediate points of the trajectory between maneuvers, which reduces overhead costs.

The creation of the trajectory of an flying vehicle consists of several stages [12]. The first is to set the motion kinematics, which determines the spatial position of the object at an arbitrary time t. For this purpose, the object is assigned a trajectory that can be set by a set of reference vertices with a velocity vector defined at each vertex. Next, the trajectory of the air object is plotted along the reference verteces. The main disadvantage of the method of conjugating courses is a rather large amount of calculations and, accordingly, a decrease in the speed of the algorithm.

The course matching algorithm is based on dividing the trajectory into segments, and each segment is described as a mathematical expression [13]. The input data of the algorithm are the coordinates of the node points of the trajectory. The rectilinear motion of the aircraft is described by parametric equations:

$$x = x_0 + \theta_{0x}t + \frac{a_x t}{2}, y = y_0 + \theta_{0y}t + \frac{a_y t}{2},$$
 (1)

where x and y are current spacial coordinates,  $x_0$  and  $y_0$  are initial values of spacial coordinates,  $\mathcal{G}_{0x,y}$  are projections of velocity on x

and y axis,  $a_x$  and  $a_y$  are projections of acceleration on x and y axis, accordingly.

When calculating straight segments of the trajectory, the minimum trajectory curvature radius with a nominal (acceptable) level of overload, it is necessary to calculate the coefficient  $K(\varphi_n)$ 

$$K(\varphi_{n}) = \begin{cases} \frac{1,017456}{\sqrt{tg\frac{\varphi_{n}}{2}}} \cdot \left(1 + \frac{1}{3 \cdot tg^{2}\frac{\varphi_{n}}{2}}\right) & at \quad \varphi_{n} \ge \frac{\pi}{2} \\ \left(0,272166 + \frac{1,014303}{tg\frac{\varphi_{n}}{2}}\right) & at \quad \varphi_{n} < \frac{\pi}{2} \end{cases}$$
(2)

where  $\varphi_n$  is course at the segment n of a trajectory.

For circular segments of the trajectory, when calculating speed, one might need to calculate the sine, cosine:

$$\mathcal{G}(t) = \frac{\left(\varepsilon \cdot (t - t_0) + \omega_0\right)^2}{\sqrt{x^2 + y^2 + z^2}} \cdot \begin{bmatrix} \cos(\psi(t)) \cdot (x \cdot A_x + y \cdot A_y + z \cdot A_z) - \\ -\sin(\psi(t)) \cdot (x \cdot B_x + y \cdot B_y + z \cdot B_z) \end{bmatrix}$$
(3)

where  $\mathcal{G}(t)$  is current radial velocity of an aircraft,  $\varepsilon$  is circular acceleration, t and  $t_0$  is current and initial time,  $\omega_0$  is initial circular velocity, x, y, and z are spatial coordinates,  $\psi$  is current current manuevering angle,  $A_{x,y,z}$  and  $B_{x,y,z}$  are coefficients of the movement.

For parabolic segments when calculating the maximum move in a parabola, there is a need also calculate the arc sine:

$$\psi_{n} = 2 \arcsin \left[ 3tg \frac{\varphi_{n}}{2} \sqrt{\frac{tg^{2} \frac{\varphi_{n}}{2} + \frac{1}{9}}{\left(tg^{2} \frac{\varphi_{n}}{2} - \frac{7}{72}\right)^{2} + 36tg^{2} \frac{\varphi_{n}}{2} \cdot \left(tg^{2} \frac{\varphi_{n}}{2} + \frac{31}{144}\right)^{2}} \right]},$$
(4)

where  $\psi_n$  and  $\varphi_n$  are current manuevering angle and course at the segment n of a trajectory.

Expressions (1-4) describe a smooth trajectory with high accuracy, which is necessary in automatic control systems [14] and simulation systems of full-scale modeling of aircraft [12, 15]. However, routing algorithms do not require such high accuracy in describing the path. The main requirement for the routing algorithm is the choice of optimal transit nodes for a specific network topology, which can be successfully performed with small errors in the representation of the trajectory. Thus, for routing algorithms the very detailed trajectory model is redundant, computationary complex and not required.

# 3. Algorithms based on continuous piecewise linear functions

Studies have shown that continuous piecewise linear functions (CPLF) based on the modulus of a linear function are effective for approximating nonlinear characteristics, trajectories [16-18]. Calculating the approximation coefficients and the function itself

requires less computational resources compared to the course conjugation algorithm.

A smaller value of the error is achieved at the expense of equality of error in every area of approximation. The use of this approach when approximating straight lines leads to a decrease in the error, since the approximating function "adjusts" (adapts) to the change in the nature of the nonlinearity of the original characteristic.

The approximation of the trajectory using the adaptive CPLF is schematically shown in Figure 1. The function section is divided into segments. The approximation nodes are calculated as follows: a fixed error value is set, then the number of segments (approximation nodes) is determined by the algorithm. The length of segment xi varies depending on the value of approximation error  $\epsilon$ .

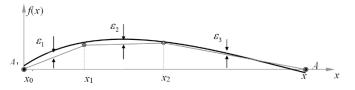


Figure 1: The principle of trajectory approximation using CPLF

The CPLF approximation assumes the replacement of the object's trajectory along an arc with the trajectory of movement along a straight line. The time and velocity modules are selected according to the reference algorithm [12]. As a result, in both cases (trajectories f(x) and  $F_i$ ) start and end speed is the same and time spent is also the same. This means that each point of the reference segment is projected onto the corresponding point of the CPLF segment. For example, consider a section of the trajectory of Figure 1 in the interval  $[x_0, x_1]$ . It is shown in Figure 2. It can be seen that the error in determining the position of the object on the segment is equal to the maximum length of the projection line. In the adaptive CPLF, the errors  $\varepsilon_i$  are aligned with each other. The geometric meaning is shown in Figure 3.

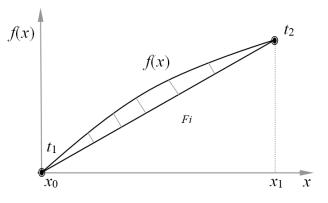


Figure 2: Fragment of the trajectory

The actual error is the distance between the position of the object on the reference curve and its position on the approximating curve. Figure 3 shows the discrepancy between the actual error and the approximation error. Knowing that  $\varepsilon_1 = \varepsilon_2 = \dots = \varepsilon_n = \dots = \varepsilon_{N-1}$  we estimate the range of changes in the error value  $\delta_i$ . From the right triangle ABC in Figure 4, we obtain  $\sin(\pi/2 - \alpha_i) = \delta_i/\varepsilon_i$ ,

where  $\alpha_i$  is the angle between the CPLF and the reference trajectory. Thus

$$\delta_{i} = \varepsilon_{i} \sin\left(\frac{\pi}{2} - \alpha_{i}\right). \tag{5}$$

$$M_{c}$$

$$\delta_{i}$$

$$\varepsilon_{i}$$

$$K$$

Figure 3: Determination of the approximation error

To estimate the error  $\delta_i$  we need to know the error  $\alpha_i$ . The minimum value  $\alpha_0 = 0^o$  (at the origin in Figure 4),  $\delta_{i\min} = \varepsilon_i \sin\left(\frac{\pi}{2}\right)$ . The maximum value  $\alpha_i = \frac{\pi}{2} - \frac{\varphi}{2}$  and  $\delta_i = \varepsilon_i \sin(\varphi/2)$ , therefore the actual error  $\delta_i$  is determined by the inequalities  $\delta_{i\min} < \delta_i < \delta_{i\max}$  and  $\sin\frac{\pi}{2} < \delta_i < \varepsilon_i \sin\left(\frac{\varphi}{2}\right)$ . It follows from the inequality that the greater the value of  $\alpha_i$  the

follows from the inequality that the greater the value of  $\varphi$ , the smaller the error  $\delta_i$ , and  $\delta_i$  (the side of the triangle ABC) does not exceed  $\varepsilon_i$ . This means that  $\varepsilon_i$  is the maximum error of the approximation of the reference trajectory using the CPLF.

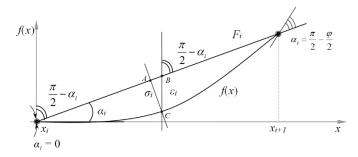


Figure 4: Determination of the linear and angular approximation error

# 3.1. Basic CPLF

It has a compact form and contains only one approximation coefficient. The basic CPLF is convenient for representing functions and nonlinear characteristics approximated with a fixed argument step, with a small number of approximation nodes. The base CPLF has the form:

$$f_M(t) = b_M |t - t_0 - \Delta t \cdot M|, \qquad (6)$$

where  $t_0$  is an initial shift of the CPLF relative to the origin;

 $\Delta t$  is a shift of the modules relatively to each other;

M=0,1,2,3 is a count of the number of modules;

 $b_{\scriptscriptstyle M}$  is approximation coefficient.

Summing up the four functions shifted relative to each other by a fixed value, we get the basic CPLF (Figure 5):

$$b_{0} \cdot |t - t_{0}| + b_{1} \cdot |t - t_{0} - \Delta t| + b_{2} \cdot |t - t_{0} - 2 \cdot \Delta t| + b_{3} \cdot |t - t_{0} - 3 \cdot \Delta t| = f(t)$$
(7)

We determine the coefficients  $b_M$ . To do this, using the four points  $(t_0;0)$ ;  $(t_0 + \Delta t; y_1)$ ;  $(t_0 + 2 \cdot \Delta t; y_2)$ ;  $(t_0 + 3 \cdot \Delta t;0)$  shown in the figure, we make a system of four equations:

$$\begin{cases}
b_{0} \cdot |0| + b_{1} \cdot |-\Delta t| + b_{2} \cdot |-2 \cdot \Delta t| + b_{3} \cdot |-3 \cdot \Delta t| = 0 \\
b_{0} \cdot |\Delta t| + b_{1} \cdot |0| + b_{2} \cdot |-\Delta t| + b_{3} \cdot |-2 \cdot \Delta t| = y_{1} \\
b_{0} \cdot |2\Delta t| + b_{1} \cdot |\Delta t| + b_{2} \cdot |0| + b_{3} \cdot |-\Delta t| = y_{2} \\
b_{0} \cdot |3\Delta t| + b_{1} \cdot |2\Delta t| + b_{2} \cdot |\Delta t| + b_{3} \cdot |0| = 0.
\end{cases}$$
(8)

After the transformations, the system takes the form:

$$\begin{cases} 0 + \Delta t \cdot b_1 + 2 \cdot \Delta t \cdot b_2 + 3 \cdot \Delta t \cdot b_3 = 0 \\ \Delta t \cdot b_0 + 0 + \Delta t \cdot b_2 + 2 \cdot \Delta t \cdot b_3 = y_1 \\ 2 \cdot \Delta t \cdot b_0 + \Delta t \cdot b_1 + 0 + \Delta t \cdot b_3 = y_2 \\ 3 \cdot \Delta t \cdot b_1 + 2 \cdot \Delta t \cdot b_1 + \Delta t \cdot b_2 + 0 = 0. \end{cases}$$
(9)

Solving system (9) by the Gauss method [20], we obtain:

$$b_0 = \frac{y_1}{2 \cdot \Delta t}; \ b_1 = \frac{y_2 - 2 \cdot y_1}{2 \cdot \Delta t}; \ b_2 = \frac{y_1 - 2 \cdot y_2}{2 \cdot \Delta t}; \ b_3 = \frac{y_2}{2 \cdot \Delta t}, (10)$$

where  $y_1, y_2$  are the function values in the approximation nodes.

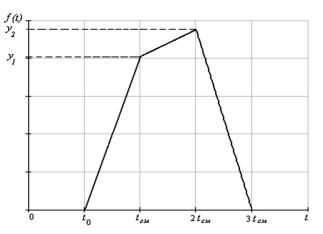


Figure 5: Basic CPLF

In order not to use separate expressions for each coefficient  $b_0, b_1, b_2, b_3$ , we present them as a single coefficient  $B_M$ :

$$B_{M} = \frac{(M-1)(M-2)(M-3)}{-3} \cdot \frac{y_{1}}{2 \cdot \Delta t} + \frac{M(M-2)(M-3)}{1} \cdot \left(\frac{y_{2}-2 \cdot y_{1}}{2 \cdot \Delta t}\right) + \frac{M(M-1)(M-3)}{-1} \cdot \left(\frac{y_{1}-2 \cdot y_{2}}{2 \cdot \Delta t}\right) + \frac{M(M-1)(M-2)}{3} \cdot \frac{y_{2}}{2 \cdot \Delta t}.$$
(11)

We transform equation (11):

$$B_M = y_2 \frac{5M^3 - 21M^2 + 19M}{6 \cdot \Delta t} - y_1 \frac{5M^3 - 24M^2 + 28M - 3}{6 \cdot \Delta t}.(12)$$

Substituting the coefficient  $B_M$ , we finally get:

$$f(t) = \sum_{M=0}^{3} B_{M} |t - t_{0} - \Delta t \cdot M|.$$
 (13)

The disadvantages of the basic CPLF include a cumbersome expression for determining the approximation coefficients  $B_M$ . In addition, to approximate functions over a large number of points (more than three), it is necessary to add up individual base CPLFS shifted between each other.

# 3.2. Generalized CPLF

The generalized CPLF reduces the computational cost of approximation using the basic CPLF. This function is the sum of a few basic CPLF. Using the generalized CPLF, we can approximate functions of any kind based on a single expression for the approximating function, rather than a large number of expressions:

$$F(t) = \sum_{n=1}^{N} \sum_{M=0}^{3} B_{M,n} |t - [t_0 + 2 \cdot \Delta t(n-1)] - \Delta t \cdot M|, \qquad (14)$$

where

$$B_{M,n} = y_{n2} \frac{5M^3 - 21M^2 + 19M}{6 \cdot \Delta t} - y_{n1} \frac{5M^3 - 24M^2 + 28M - 3}{6 \cdot \Delta t}$$

is the approximation coefficient, n is the number of basic CPLF for the approximation;  $t_0 + 2 \cdot \Delta t$  is the initial offset of the second approximating function;  $y_{n1} = y(t_0 + \Delta t \cdot (2n-1))$  are values of the initial characteristic in odd approximation nodes;

 $y_{n2} = y(t_0 + \Delta t \cdot 2n)$  are values of the initial characteristic in even approximation nodes.

The disadvantages of the generalized CPLF include additional terms under the module and two sum counters, which complicates the computational process. A generalized CPLF can have a compact notation form and include only one sign of the sum.

# 3.3. Generalized CPLF with compact notation

We design a function that has a compact expression and allows us to perform an approximation with an arbitrary step. It is the sum of the modules of linear functions with different coefficients in front of them. Expressions under modules represent shifts of linear functions in the time domain. These shifts determine the approximation step. Thus, shifting the individual linear functions by a different value  $t_n$  we get the CPLF:

$$F(t) = \sum_{n=1}^{N} K_n \cdot |t - t_n|, \qquad (15)$$

where n is the sum counter;  $t_n$  is the approximation step;  $K_n$  is the approximation coefficient.

We define an expression for finding the coefficient  $K_n$ . To do this, we approximate the function y = f(t) n = N points. Let the first approximation node correspond to the value  $t = t_1$ ,

and the value of the approximated function  $y_1 = f(t_1)$ . The expression for the CPLF at this point:

$$F(t_1) = \sum_{n=1}^{N} K_n \cdot |t_1 - t_n|$$
 (16)

01

$$\sum_{n=1}^{N} K_n \cdot |t_1 - t_n| = y_1. \tag{17}$$

The law of motion along each straight segment can be given by a function of the parameter *t*:

$$x(t) = v_{0x}t + \frac{a_x t^2}{2}, \quad y(t) = v_{0y}t + \frac{a_y t^2}{2}, \quad z(t) = v_{0z}t + \frac{a_z t^2}{2}.$$
 (18)

By decomposing the expression for the CPLF into separate modules we get:

$$K_{1} \cdot |t_{1} - t_{1}| + K_{2} \cdot |t_{1} - t_{2}| + \dots + K_{N-1} \cdot |t_{1} - t_{N-1}| + K_{N} \cdot |t_{1} - t_{N}| = y_{1}.$$
(19)

We perform a similar operation for the second node  $t=t_2$ , which corresponds to the value of the approximated function  $y_2=f(t_2)$  and the expression for the adaptive CPLF at this node:

$$F(t_2) = \sum_{n=1}^{N} K_n \cdot |t_2 - t_n|$$
 (20)

or

$$\sum_{n=1}^{N} K_n \cdot |t_2 - t_n| = y_2.$$
 (21)

As a result, for N approximation nodes we obtain a system of N equations:

$$\begin{cases} K_{1}|t_{1}-t_{1}|+K_{2}|t_{1}-t_{2}|+...+K_{N-1}|t_{1}-t_{N-1}|+K_{N}|t_{1}-t_{N}| = y_{1} \\ K_{1}|t_{2}-t_{1}|+K_{2}|t_{2}-t_{2}|+...+K_{N-1}|t_{2}-t_{N-1}|+K_{N}|t_{2}-t_{N}| = y_{2} \\ \vdots \\ K_{1}|t_{N-1}-t_{1}|+K_{2}|t_{N-1}-t_{2}|+...+K_{N-1}|t_{N-1}-t_{N-1}|+K_{N}|t_{N-1}-t_{N}| = y_{N-1} \\ K_{1}\cdot|t_{N}-t_{1}|+K_{2}|t_{N}-t_{2}|+...+K_{N-1}|t_{N}-t_{N-1}|+K_{N}|t_{N}-t_{N}| = y_{N}. \end{cases}$$

$$(22)$$

We find the values of the coefficients  $K_I - K_N$  by the inverse matrix method. In matrix form, the system will take the form:

$$[K] \cdot [T] = [y]. \tag{23}$$

Hence, the desired coefficients  $K_1 - K_N$  have the form:

$$[K] = [y] \cdot [T]^{-1}. \tag{24}$$

# 3.4. Adaptive CPLF

Approximating trajectories with a fixed step is impractical if the trajectories contain long straight sections. To represent each linear fragment, two approximation points are sufficient, and it is advisable to place most of the approximation points on curved sections. Thus, it is promising to apply an adaptive CPLF with a variable approximation step. As a criterion for the quality of the approximation, we use the minimum mean square error (MSE) criterion. The expression for the approximation MSE in the range  $(t_0, t_N)$  has the form

$$\sigma^2 = \int_{t_0}^{t_N} [y(t) - F(t)]^2 dt.$$
 (25)

The approximation is carried out based on finding the vector **T** =  $(t_1 \dots t_{N-1})^T$  which fits to the condition of the minumum MSE value:

$$\sigma^2(\mathbf{T}) \rightarrow min.$$
 (26)

Adaptive CPLF allows to approximate nonlinear characteristics and functions with a lower error than CPLF with a fixed approximation step. This is achieved by obtaining an equal error in each approximation section. The use of this approach when approximating with lines leads to a decrease in the error, since the approximating function "adjusts" (adapts) to the change in the nature of the nonlinearity of the original characteristic.

Equal approximation error in each section will reduce the total error. To obtain an equal approximation error in each section, the following condition must be met:

$$\delta_1 = \delta_2 = \dots = \delta_n. \tag{27}$$

Based on the MSE expressed by Equation (25), we write:

$$\int_{t_0}^{t_1} [y(t) - F(t)]^2 dt = \int_{t_1}^{t_2} [y(t) - F(t)]^2 dt = \dots = \int_{t_{N-1}}^{t_N} [y(t) - F(t)]^2 dt.$$
(28)

Let's represent the integrand expressed in Equation (28) as follows:

$$g(t) = [y(t) - F(t)]^2$$
. (29)

$$\delta = \int_{t_{l}}^{t_{k}} g(t)dt = G \Big|_{t_{l}}^{t_{k}} = G(t_{k}) - G(t_{l}), \qquad (30)$$

where G is antiderivative of the function g(t).

We find the points for the approximation of an arbitrary function based on the adaptive CPLF with a lower error. To find these points, we define a system of equations:

$$\begin{cases} G(t_1) - G(t_0) = G(t_2) - G(t_1) \\ G(t_1) - G(t_0) = G(t_3) - G(t_2) \\ \vdots \\ G(t_1) - G(t_0) = G(t_N) - G(t_{N-1}). \end{cases}$$
(31)

From the system of equations (31), the values of  $t_n$  are determined, which approximate the studied characteristic with an equal error in each section. The values of the function  $y(t_n)$  at the points  $t_n$  are determined from the known expression for the original function y(t).

# 4. Approximation of the trajectory fragment of the aircraft based on the CPLF

The solution of the minimization problem (26) was performed on the basis of the nonlinear conjugate gradient method [19,20],

the value of convergence tolerance parameter of  $10^{-6}$  was accepted. Evaluation of the approximation MSE based on Equation (25) is shown in Fig. 3.

The approximation result of the aircraft trajectory fragment  $\widetilde{F}$  <sub>1,2</sub>(t) by N=16 nodes and the absolute approximation error  $\Delta_{F1,2}(t)$  are shown in Figures 6 and 7. Here, the lower index 1 corresponds to the uniform law for the approximation nodes, and the index 2 corresponds to the optimal law. The dots in the figures show the approximation nodes. The values of the source function and the approximating function at the nodes are equal, so the error at these points is zero. The MSE values are  $\sigma^2_{F1}$ =1,187·10<sup>-3</sup>;  $\sigma^2_{F2}$ =1,982·10<sup>-5</sup>. With the optimal nodes, most of them are located on a curved section, where the trajectory changes most quickly, which gives a significant decrease of MSE (by 59.9 times).

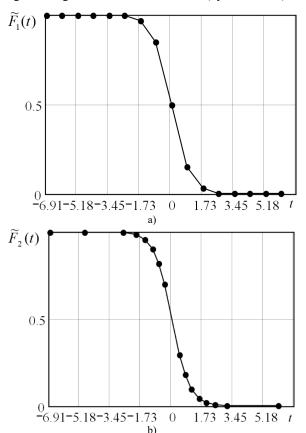
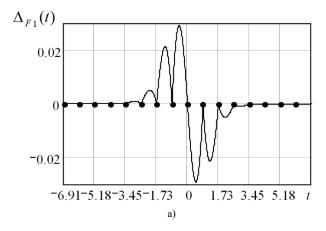


Figure 6: Approximation of the aircraft trajectory fragment based on the CPLF: a) with a uniform step; b) with an adaptive step



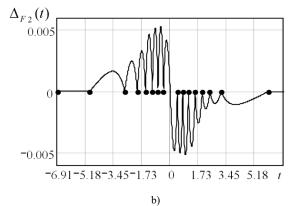


Figure 7: Approximation error of the aircraft trajectory fragment based on the CPLF: a) with a uniform step; b) with an adaptive step

# 5. Modeling of approximation-based routing in FANET

A comparative simulation of the UAV network with two routing protocols was performed: the standard ad-hoc on-demand vector (AODV) and the modified one. In the modified version of the protocol, Route Request packets were not transmitted at a fixed time interval, as in the standard version, but only when the course changed by more than 200. Otherwise, Route Request packets were not transmitted, and the coordinates of the nodes obtained from the past coordinate values by the piecewise linear approximation were used to update the route table. Changes in the course of individual nodes were taken into account in the node mobility model (the OPNET modeler 14.5 simulator was used). Thus, the modified routing protocol is a hybrid of the standard AODV protocol and geographic-based routing. When modeling the network, the following parameters were obtained:

- the number of network nodes 20;
- channel bandwidth 2 Mbit/s;
- the power of the UAV receiving and transmitting device is 10 mW:
- threshold receiving power-minus 90 dB;
- the maximum data packet size is 1024 bytes;
- MAC layer protocol CSMA/CA (carrier sense multiple access with collision avoidance)
- network size 10x10 km;
- average speed of mobile nodes is 10 m/s.

Mobility model - Random-Waypoint [21]

During the simulation, the Pause time parameter of a mobility model (time between changes in direction and/or speed) was varied and the routing overhead in percent was determined for the standard and modified AODV. The simulation results are shown in Figure 8. The overhead value of the standard AODV is in good agreement with the results in [22]. The modified version of AODV routing protocol shows a lower overhead value (the gain for small pause time values reaches 23 %). Thus, the effectiveness of the proposed approximation-based routing in FANET is shown.

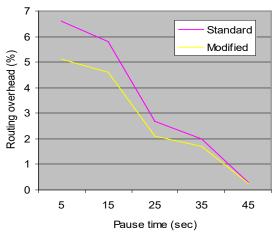


Figure 8: Routing overhead vs Pause time for a standard and modified AODV

# 6. Conclusion

A serious problem of routing protocols in FANET is the significant overhead caused by the high mobility of network nodes. The problem is caused by a need to send information messages about locations of unmanned aerial vehicles (UAVs). The perspective of algorithms for constructing the UAV trajectory to reduce the amount of service information about the UAV position transmitted via the FANET routing protocols is substantiated. When using such algorithms, information about the coordinates of the nodes is directly transmitted only in the areas of maneuvering of the aircraft, and in the areas of rectilinear motion is calculated based on the algorithms for approximating the trajectory. In order to reduce the amount of service information, the following trajectory approximation algorithms have been investigated: an algorithm for conjugating courses and an algorithm based on continuous piecewise-linear functions (CPLF). Four modifications of the CPLF algorithm are considered which differ in the type of function used: basic CPLF, generalized CPLF, generalized CPLF with a compact notation form, and adaptive CPLF. The advantages and disadvantages of each algorithm are analyzed. Adaptive CPLF with variable approximation step allows lower computational resources compared to the rate-matching algorithm, as well as more accurate compared to the CPLF with a fixed step.

An approximation of a trajectory fragment consisting of two straight sections and a curved section with a variable steepness between them (approximately described by the arctangensoidal function) was performed. The computational experiment has shown the effectiveness of the direct approach: in the considered example with long straight sections, the approximation MSE by the adaptive CPLF is 59.9 times less compared to the fixed step CPLF. The modified version of ADV routing protocol shows a lower overhead value (the gain for small pause time values reaches 23 %). Thus, the effectiveness of the proposed approximation-based routing in FANET is shown.

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# Homology Modeling of CYP6Z3 Protein of Anopheles Mosquito

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# ABSTRACT

The Anopheles gambiae's CYP6Z3 protein belongs to the Cytochrome P450 family and functions in oxidation-reduction processes, many studies including our previous work on elucidating insecticide resistance genes of the Anopheles also implicated her in pyrethroid insecticide resistance. Model prediction, functional analysis, and enrichment of the target gene with triplex binding sites may become a useful diagnostic biomarker for the disease subtype, but wrong classification of the model by various existing alignment algorithms is a daunting issue that complicates and misleads in decision making during pathway and functional analysis. The aim of this study is to predict five in-silico model of CYP6Z3 Anopheles protein by homology modeling, evaluate and classify them to elucidate the performance of the sequence alignment algorithm deployed, then characterize the top model that is correctly classified. Template selection from three alignment algorithms with sequence of the target-protein, (Anopheles-CYP6Z3) obtained from UNIPROT served as input, Clustal omega and Clustalw2 algorithms was used to generate alignment files for homologous template search to the target-protein. Best template was sought, and the 3D model built in an-automated-mode. PROCHECK was used to evaluate the best-of-the-fiveobtained models. Estimating the quality of all models, the prime model emerged from ClustalW2 alignment algorithm, but was wrongly classified as a homo-tetramer-state. These provided a misleading-information which was revealed during model evaluation and interpretation, that resulted to an inappropriate pathway and functional-analysis, false positive model was then isolated, and the current best model emerged from clustalo alignment algorithm having 87.7% amino residues in the most favorable regions, 0.7% in the disallowed regions at monomer oligo state. Functional analysis of the best Anopheles CYP6Z3 secondary structure showed characteristics that explain the different degrees of genetic regulation translating to resistance mechanism in the malaria vector.

# 1. Introduction

The Anopheles gambiae CYP6Z3 protein is a member of Cytochrome P450 protein family functioning in oxidation-reduction processes. It has the VECTORBASE Annotation ID AGAP008217, primary (citable) accession number Q86LT6 and entry name Q86LT6\_ANOGA. It has a sequence length of 492AA and is located on Chromosome 3R: 6,971,669-6,973,290. It has a mass of 56,490(Da) [1], [2]. It has been implicated in pyrethroid resistance [3].

The CYP6Z3 protein is expressed during the mosquito's larval stages [4], this protein belongs to the Cytochrome P450 family and functions in oxidation-reduction processes. The P450 is a large family that plays critical role in xenobiotics detoxification or

activation. Instances are insecticide detoxification in the West African *Anopheles gambiae* [5].

species of Anopheles transmit (http://www.cdc.gov/malaria/about/biology/mosquitoes/), identification of resistance mechanisms in other species is a focus of many researches. Anopheles funestus is the next as a major malaria vector in Sub-Saharan Africa. When quantitative trait loci (QTL) are considered, several genes are strongly associated with pyrethroid resistance in A. funestus, this include our target protein CYP6Z3 [6]. In a recent study, genes transcripts from the four known detoxification genes family, (cytochrome P450s, glutathione transferases. carboxylesterases glucornyltransferases were reported to be generally enriched in the midgut and malpighian tubules of A. gambiae. Recently,

Cytochrome P450 proteins were reported to have developed different levels of resistance to multiple insecticides [7]. Specifically, the CYP6Z3 family was found to be highly enriched in the malpighian tubules consistently with its role in detoxification [8].

The malpighian tubules therefore display roles similar to liver of vertebrates, kidney and their immune system. Despite the wide distribution of detoxifying enzymes in insects, baseline mechanisms protecting vectors against insecticides is resident mainly in the excretory canal (system) of the insect's, which corresponds to less than 0.1% of its total mass [9].

# 1.1. Theoretical framework

Homology modelling, also called comparative modelling is the central concept of relative and trans-mutative biology. It is the existence of morphological structures and features in various species or organisms linked by sharing common ancestor. Homology was invented in the nineteenth century and found to be phylogenetic in nature and well rooted in comparative practice even before the invention of evolution theory [10]. It is believed that various developmental mechanisms are responsible for formation of homologous structure, however, varying specie may have anatomical structures with same or different characters, featuring similar shape, internal structure, and function, but may only be closely related species by taxonomic link in different mammals. The idea of homology originated with the recognition that the same structures exist in less closely related species (mammals and birds, or even mammals and fish) and that the sameness of morphological (body) units is independent of their function and form [10], [11]. Figure 1 depicts the flow diagram of the conceptual framework of this research.

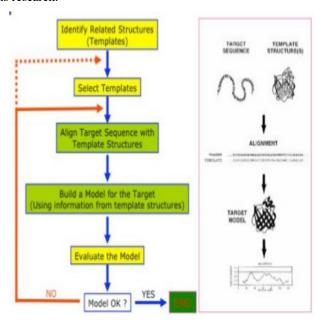


Figure 1: Conceptual framework of homology modelling [12]

The theoretical model is a molecular model premised on the notion that if two proteins possess a high sequence similarity, they will most likely have highly similar three-dimensional structures. To select the best template, a search for homologous Protein that has experimental structure by empirical methods by X-ray

crystallography, nuclear magnetic resonance (NMR), or cryoelectron microscopy, existing on Protein Data Bank (PDB) [13].

# 2. Experimental

The method deployed was adopted from [14]. The FASTA format sequence of the target protein CYP6Z3 of the Anopheles was retrieved from UNIPROT database, (UniProt entry Q86LT6).

# 2.1. Template Selection

BLAST Program [15], blastp variant was used to the search for homologous sequences within Protein Data Bank (PDB) database [16]. The BLAST search returned many sequences that were homologous with the target sequence but only one was selected as the template.

# 2.2. Selection Criteria

Sequence identity of 30% or more was considered. Generally, the homologous sequences returned had low sequence identity between 19%-33%. E-value less than 0.001 and query cover above 50% were also considered. Potential templates were filtered based on these criteria and the atomic resolution of their experimentally derived 3D structures as viewed from PDB. Structures that failed to meet one or more of these criteria were excluded and the protein with accession 1TQN\_A was selected as the template, with query cover 96%, E-value 2e-68 and sequence identity 31%. It has a medium atomic resolution of 2.05Å and was determined by X-ray crystallography. The 1TQN\_A protein is a crystal structure of the human microsomal P450 3a4. It has a sequence length of 486AA. It is also a Cytochrome P450 enzyme functioning in oxidation-reduction processes. The sequence for the template was downloaded directly from the BLAST webpage in the fasta format.

# 2.3. Sequence Alignment

In [17], [18], the authors were used to perform sequence alignments for the target sequence and template sequence using the default settings. The resulting .clustalw2 and .clustalo files were downloaded to serve as an input files for the next step.

# 2.4. Building the Model

Swiss Model Server in [19], was deployed for building the 3D structure of the target protein.

# 3. Results

This study modelled five (3D) secondary structure of the *Anopheles* protein, CYP6Z3 by homology modeling, evaluated, classified, and compared their classified features to gauge how the sequence alignment algorithms rates the features of each of the model. The purpose of comparison was to reveal the best of the five models and elucidate possible errors in the features of their secondary structure, the evaluation result detected a wrong classification error in the supposed best structure, while other features are correctly classified. If the structure with error is the only one modelled and validated, performing further analysis such as functional characterization and pathway analysis based on the result built with error may result in misleading result hypothesis and fatal conclusion.

Clustal omega and Clustalw2 algorithms was used to generate alignment files for homologous template search to the

target-protein. The final correctly classified result of the best CYP6Z3 *Anopheles gambiae* secondary structure was functionally analysed, the result revealed the different degrees of genetic regulation translating to resistance mechanism deployed to pyrethroid class of insecticide by the malaria vector, *Anopheles*.

# 3.1. Using .clustlaw Alignment File

The "Alignment Mode" was used where the target-template alignment from Clustalw2 was submitted to the server. The server generated a model built with template 1tqn.2.A (Table 1).

Table 1: Features of model from template 1TQN.2.A with Clustal W2 alignment file

Templat	Seq ID	Oligo-	Metho	Seq	Coverag
e		state	d	similarit	e
				У	
1tqn.2.A	30.30	Homo-	X-ray,	0.36	0.96
	%	tetrame	2.05Å		
		r			

# 3.2. Using .clustalo Alignment File

First, the "Alignment Mode" was used where the target-template alignment from Clustal Omega was submitted to the server (TABLE 2). Next, the "Automated Mode" was used where another entry was submitted into the server with only the target protein as input data, allowing Swiss Model Server to search through databases for its template(s) of choice (TABLE 3).

# 3.3. Alignment mode

Table 2: Features of model from template 1TQN.1.A with Clustalo alignment file

Template	Seq ID	Oligo- state	Method	Seq similarity	Coverage
1tqn.1.A	30.85%	Monomer	X-ray, 2.05Å	0.36	0.96

# 3.4. Automated mode

The server found 50 templates and built 3 models

Table 3: Features of the three models from automated mode

Built	Templat	Seq	Oligo-	Metho	Seq	Covera
	e	ID	state	d	similari	ge
					ty	
Mod	1tqn.1.	30.85	Monom	X-ray,	0.36	0.96
el 1	A	%	er	2.05Å		
Mod	4k9w.4.	30.19	Monom	X-ray,	0.36	0.95
el 2	A	%	er	2.4Å		
Mod	3ua1.1.	30.19	Monom	X-ray,	0.36	0.95
el 3	A	%	er	2.15Å		

From the models generated, it was observed that using Clustalw2 for sequence alignment, the model was predicted to be a homo-tetramer while for Clustal Omega, all models were predicted to be monomers. Also, both alignment modes (i.e from .clustalw and .clustalo files) generated structures for 1TQN\_A proteins (1tqn.2.A and 1tqn.1.A respectively). It was hypothesized that these two proteins were more closely related based on their coverage of 0.96 although they differed in sequence identity compared with a similarly named model (1tqn.1.A) built via automated mode which had a coverage of 0.95.

# 3.5. Model evaluation

PROCHECK [20], [21] generated the Ramachandran plot, this plot was used to validate the built models (Figures 2, 3, 4, 5, 6).

Table 4: Ramachandran plot interpretation for the modelled structures (result validity table)

	1	1		1
Source	Alignment	PDB	Most	Disallowed
	mode	SUM	favoured	regions
			regions	
Cluster	1tqn.2.A	d839	87.9%	1.2%
W2		(Figure 2)		
Alignment				
Cluster O	1tqn.1.A	d860	87.7%	0.7%
Alignment		(Figure 3)		
Automated	1tqn.1.A	d861	80.9%	1.4%
mode		(Figure 4)		
Automated	4k9w.4.A	d862	83.2%	1.7%
mode		(Figure 5)		

### 4. Discussion

From the above tables, as hypothesized, the structures derived from Clustalw2 and Clustal Omega sequence alignments were similar, having the highest percentage of residues in the most favored regions than every other model generated via the automated mode (TABLE 4). All the structures built represented the same protein, but clustalw2 'misinterpreted' it to be a homo-tetramer protein. Clustalw2 model would have been the best with 87.9% amino acid residue highly deposited in the most acceptable region and 1.2% deposit in the disallowed region, but since it could not classify the protein appropriately into a monomer oligo state, where the protein family belongs, the result was disregarded and could not be considered for further functional analysis and quality scrutiny.

This shows that the quality of the choice of template sequence used as input data into any modelling server, Swiss model in this case, is very important. For the automated mode, the 3ua1.1.A model was the best with the highest percentage of residues in the most favored/ acceptable regions. Comparing this with those obtained via alignment mode, the model 1tqn.1.A generated from clustalo (Figure 8) alignment file with Ramachandran plot (Figure 3) respectively was the overall best structure having 87.7% amino residues in the most favorable regions and 0.7% residue deposits in the disallowed regions. All model proteins derived from both alignment and automated modes are in Figures (7, 8, 9, 10, 11).

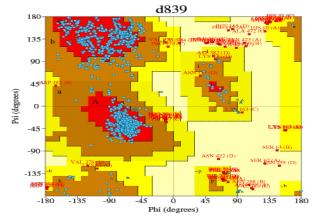


Figure 2: Ramachandran plot of Figure 7

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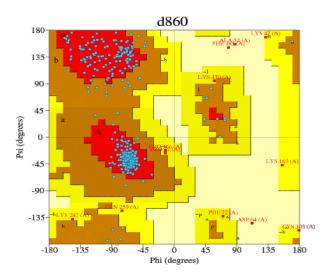


Figure 3: Ramachandran plot of Figure 8

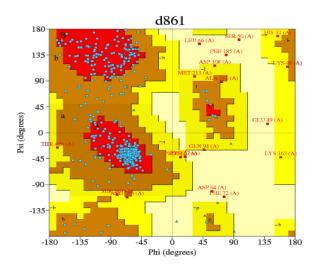


Figure 4: Ramachandran plot of Figure 9

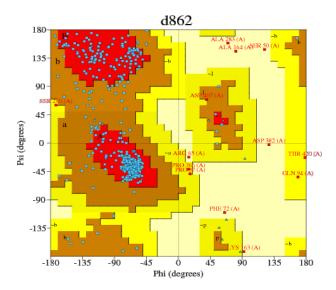


Figure 5: Ramachandran plot of Figure 10

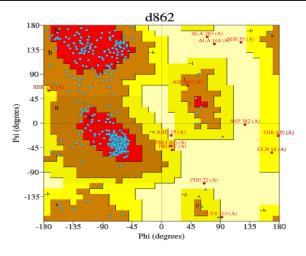


Figure 6: Ramachandran plot of Figure 11

# 4.1. Alignment mode

In [22], the author used to summarize the statistical details of the prime model (1tqn.1.A from alignment mode), while SaliLab Model Evaluation Server (ModEval) was also used to estimate the quality of the best model. The model from ClustalW2 alignment algorithm came up as the best model, but the alignment algorithm wrongly classified the model to be at homo-tetramer-state. These provided a misleading information which sufficed during result interpretation and model evaluation, these resulted to inappropriate pathway and functional characterization, until model with false positive classification was isolated and the real true positive model emerged the best model and was characterized.



Figure 7: 1tqn.2. A

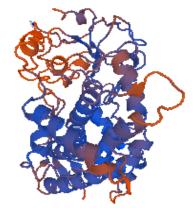


Figure 8: 1tqn.1. A (Best of all Models)

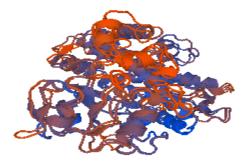


Figure 9: 1tqn.2. A

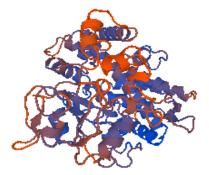


Figure 10: 4k9w.4. A

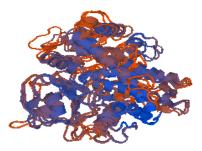


Figure 11: 3ua1.1.A

# 5. Conclusion

In this work, the best model was obtained by comparing the modeled structures produced by clustalo and .clustalw alignment files, meaning that the 3D-models produced by the two alignmentmodes were very-similar, having a high-amino-residue-percentage deposited most favored-regions on the Ramachandran-plot than the model by the SWISS-automated-mode. Meticulosity carefulness in the selection of procedure for analysis and choice of criteria for template protein selection from the avalanche of selectable criteria is an explorable virtue that can be deployed to avoid performing further analysis on true negative errors and interpreting false positive results. Our result showed that the quality of structure predicted by in-silico modeling cannot be over emphasized. Results showed that the 3D-model generated from template-protein-(1tqn.2.A), by Clustalw2-alignment and 3Dmodel generated from template-protein (1tqn.1.A ) by Clustal Omega alignment were similar, having a high amino residue percentage deposited at regions that are most favored on the Ramachandran plot than the rest of the models generated via the automated mode. MolProbity for statistical analytics-summary and SaliLab-Model-Evaluator (ModEval) estimated the quality of the prime/leading model and evaluated the model from ClustalW2 as the best model, but wrongly classified the protein into a homotetramer state. These provided a misleading information which suffice during results interpretation, hypothesis generation and may result to inappropriate pathway and functional analysis. This matter in decision making during interpretation of result. it goes a longer way to determine not just the quality of the outputted target or modelled structure, but also considered aptly in taking decision to elicit the quality of the predicted functions of the target proteins, even in taking hypothesis while interpreting the output model as result, researcher may be misguided if an appropriate criterion was not considered during template selection on BLAST search. The role of CYP6Z3 in physiological processes including hormone and pheromone metabolism as well as insecticide detoxification, especially of pyrethroid, in *Anopheles gambiae* was also deduced.

# **Conflict of Interest**

The authors declare that they have no conflict of interest.

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# Neural Networks and Fuzzy Logic Based Maximum Power Point Tracking Control for Wind Energy Conversion System

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# ABSTRACT

In grid connected wind turbine (WT) systems, the maximum power point tracking (MPPT) approach has a crucial role in optimizing the wind energy efficiency. To search for the maximum power value of the wind turbine, this contribution proposes a new Maximum Power Point Tracking System (MPPT) for wind turbine related to a permanent magnet synchronous generator (PMSG)). The new proposed MPPT combines two techniques: Artificial Neural Network (ANN) and Fuzzy Logic (FL). The ANN is employed to estimate the maximum voltage of the WT, for various values of wind speed, while the control of DC–DC boost converter operation is executed by applying Fuzzy Logic technique. The comparison of our proposed algorithm to P&O technique has shown that it ensures more efficiency, and we used for that a simulation under Matlab/Simulink.

# 1. Introduction

Nowadays, motivated by the environmental issues caused by the outrageous use of traditional energy resources such as oil, natural gas or coal, many countries in the world tend to an ecological transition. They also pay more attention to the ecological effects generated by this ruinous exploitation such as: global warming, air pollution, etc.

Due to their adaptability and ease of use, renewable energies are currently a crucial form of energy used in different fields. Thus, we are going to concentrate in this contribution on the case of wind turbine as a mechanism of generating renewable energy.

Wind turbine is an unflagging source of renewable energy that is able to produce electricity, using the power of the wind. It is also worth to mention that the wind power plants can be established either on earth or in oceans. [1]

The WT is an instrument that converts the dynamic wind energy into electrical energy, which will be sent to the power grid.

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In the grid connected systems of wind turbines (WT), the maximum power point tracking algorithm (MPPT) is a pivotal criteria to improve the wind energy productivity.

In last few years, diverse MPPT techniques have been applied, the major controllers that are used extensively are Climb Search (HCS) or Power Signal Feedback (PSF), Perturbation and Observation (P&O), Optimal Torque Control (OTC), Top Speed Ratio (TSR) and methods of soft computing such as Fuzzy Logic Control (FLC) and Artificial Neural Network (ANN).

The Perturb and observe (P&O) or HCS (Hill climb search) control methods are applied when the system's optimal relation is determined. The P&O approach is used to follow the MPP, by changing the maximization factor and measuring the obtained power.

The MPPT controller based on the Fuzzy Logic Controller (FLC) and the (ANN) are designed to overcoming the limitation of all methods listed above. They have a more rapid response, in the case of fast varying wind speeds.

This article exhibits a new *approach* for Maximum Power Point Tracking for Wind Energy Conversion System.

In fact, we propose a new MPPT based mainly on fuzzy logic (FL) and Artificial Neural Networks (ANN) and by doing so we will be able to take out maximum power of the wind turbine. The idea is to use the ANN to estimate the maximum voltage of the WT using different values of wind speed, while a fuzzy controller will be responsible of controlling the DC-DC boost converter.

Our system involves wind turbine related to a permanent magnet synchronous generator (PMSG), a rectifier and a DC-DC converter with MPPT control.

Our results have shown that the proposed system guarantee more efficiency in terms of tracking the MPPT and extracting the maximum power of a WT.

The proposed model is presented in figure 1 below:

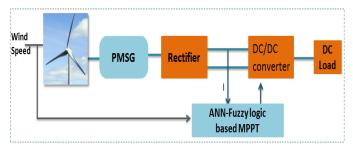


Figure 1: Overall schematic of PMSG based ANN and Fuzzy logic

The manuscript is structured as listed below:

Section 2 describes the designing of a WT wind turbine. The section 3 presents the modeling of the used converter. Section 4 explains the different types of MPPT controllers used in this article: ANN and FLC and later P&O. Section 5 gives the results obtained from the simulation realized in this work with a discussion of the performances of the proposed algorithm.

# 2. Modeling of A WT

The mathematical expression of the mechanical power generated by the WT is presented by the following equation presents: [2]

$$Par = Cp(\lambda, \beta) \frac{\rho * A * Vw^3}{2}$$
 (1)

Par is the output mechanical power of the turbine (w),  $\rho$  is the air density (kg/m³), Cp ( $\lambda$ ,  $\beta$ ) is the performance coefficient of the turbine, , A is the turbine swept area (m²), V<sub>W</sub> is the wind speed (m/s),  $\lambda$  is the tip speed ratio, and  $\beta$  is the blade pitch angle (deg).

$$\lambda = \frac{R*\omega}{V_W} \tag{2}$$

R means the turbine ratio (m),  $\omega$  is the turbine angular velocity (rad/s).

The power coefficient is in accordance with  $\beta$  and  $\lambda$ . The coefficient of performance is shown as below:

$$Cp(\lambda,\beta) = 0.22 \left(\frac{116}{\lambda i} - 0.4\beta - 5\right) e^{\frac{-21}{\lambda i}}$$
(3)

$$\frac{1}{\lambda i} = \frac{1}{\lambda + 0.08\beta} - \frac{0.035}{\beta^3 + 1} \tag{4}$$

The aerodynamic torque is presented as follows:

$$T = \frac{Par}{\omega} = \frac{1}{2\lambda} \rho \pi R^3 V w^2 C p(\lambda, \beta)$$
 (5)

Based on equation 1, we can say that the most significant factor to achieve the maximum power produced by a wind turbine is the curve of Cp; in fact, When the Cp is at maximum, it means that the power produced by the wind turbine has reached its maximum. For this work,  $\beta$  is equal to zero.

Every different value of  $\lambda$  we obtain a constant  $\beta$  and an optimum Cp. For every wind speed value, we can define a unique rotor speed that allows achieving a maximal power. Thereby, considering the wind speed constant invariable, the optimum Cp value will be bound only on the wind turbine rotor speed [3].

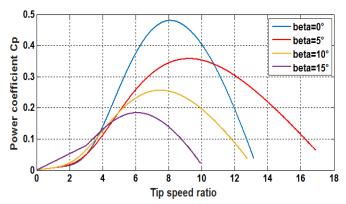


Figure 2: Characteristics of power coefficient

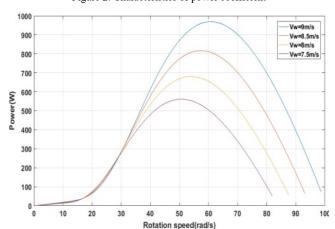


Figure 3: Power graphs under various wind speeds (β=0)

The parameters of the Turbine Generator are detailed as follows:

Table 1: WT generator system characteristics

Characteristics	Values
Rated Voltage	90 V
Rated Power	1000W
Synchronous inductance	1mH
Rated Current	4.8A
Number of poles	8

Characteristics	Values
Synchronous resistance	1.13Ω
Friction coefficient	0.006N.m.s/rad
Magnetic flux	0.16Wb
Moment of inertia	0.005N.m
Blade length	1.2m
Air density	1.2 kg/ m <sup>3</sup>

# 3. Converter Modelling

The boost converter is basically a voltage step-up power converter which accepts a low-voltage input and delivers an output at a much higher voltage. The DC/DC boost converter topology is the most commonly used topology. [4]

The electrical circuit of DC/DC boost converter used in this contribution is shown in the figure below:

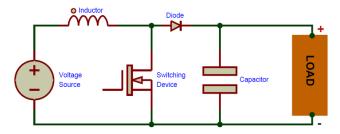


Figure 4: Configuration of Boost converter

The Boost Converter is the conventional basic DC/DC converter, which runs with a single switch.

The boost converter contains a capacitor, a switch, a diode for its operation, and an inductor, as illustrated in Figure 4. [5]

Once the switch is activated, the diode is reverse-biased, the current begins to increase by charging the inductor; and a capacitor holds the charge.

The model of the boost converter is as described below:

$$V_0 = \frac{1}{1 - D} V \tag{6}$$

The Vo, V are the output and the input voltage respectively.

The mathematical expression of the parallel chopper is:

In the case of  $t \in [0, DT]$ :

$$\frac{di}{dt} = \frac{V}{Lf} \quad ; \quad \frac{dV_0}{dt} = \frac{V_0}{RC} \tag{7}$$

In the case of  $t \in [DT, T]$ :

$$\frac{di}{dt} = \frac{V - V_0}{L} \quad ; \quad \frac{dV_0}{dt} = \frac{i}{C} - \frac{V_0}{RC}$$
 (8)

The inductor of the boost converter and capacitor are determined by:

$$L = \frac{V.D}{\Delta I_L.f}$$
 (9)

$$\mathbf{C} = \frac{\mathbf{I_0} \cdot \mathbf{D}}{\Delta \mathbf{V_0} \cdot \mathbf{f}} \tag{10}$$

where  $\Delta I_L$  and f are the approximate inductor ripple current and the corresponding switching frequency, respectively.  $\Delta V_0$  the estimated output ripples voltage.

# 4. The proposed MPPT method for the Wind Turbine

To search the maximum power produced by the wind turbine, we propose a new power tracking approach based mainly on fuzzy logic (FL) and Artificial Neural Network (ANN), as shown in Figure 5.

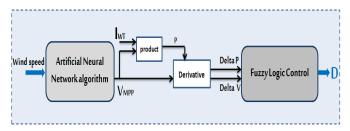


Figure 5: Block diagram developed MPPT

In this paper, two steps are applied to keep track the PPM of the WT.

In the first step, the ANN is used to obtain an Estimated Optimal Voltage Value ( $V_{MPP}$ ) for each wind speed value.

ANN estimates the maximum value of voltage of the wind turbine associated to each given wind speed. It predicts the value of  $V_{MPP}$  based on the training of a database that combines each wind speed with the associated Vout voltage.

During the second step, the Fuzzy Logic method is implemented to give the value of the Duty cycle.

From the maximum voltage ( $V_{MPP}$ ) and the value of the current  $I_{WT}$ , the derivatives deltaP and deltaV are calculated, which will then be the Fuzzy block inputs. The fuzzy logic controller is implemented to indicate the value of Duty cycle based on the inputs delta P (power) and delta V (voltage).

# 4.1. ANN Based MPPT Algorithm

The design of artificial neural networks is based on the biological neuron structure of the human brain. Artificial neural networks can be described as systems composed of at least two layers of neurons, an input layer and an output layer and usually including hidden layers. If the problem is complex, the artificial neural network must have more layers. Each layer contains a large number of specialized artificial neurons.[6]

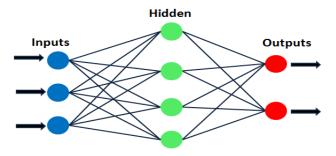


Figure 6: ANN Diagram

Neurons are linked and interchange with each other. Every neuron node has data as an increment and it is able to execute trivial operations on it.

Afterward, the outcome of these actions is delivered to other neurons. The result of each neuron node is called the nodes activation or node value.

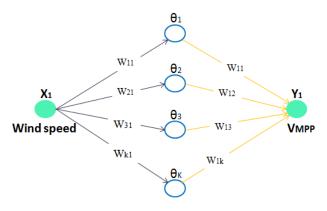


Figure 7: V<sub>MPP</sub> prediction using ANN

where  $X_1$  represents the wind speed value, it is the input of the ANN,  $Y_1$  represents the output  $V_{MPP}$  (optimal voltage).

The artificial neural network is created from a program under Matlab, based on the training of a given database (wind speed, V).

In our case, in the first layer, the optimized number of neurons is forty neurons, the second layer has one purelin neuron, one neuron in the input layer and also one in the output layer is constructed. The model of network is as below:

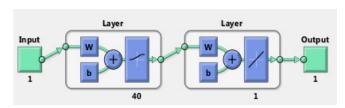


Figure 8: Neural Network Model

# 4.2. FLC For Wind Turbine

The strong point of the fuzzy logic controller is that it deals with the unspecific inputs and nonlinearity and brisk changes.

FLC is mainly The FLC is mainly structured in three phases that represent the fuzzification, the fuzzy inference engine (rule base table determined by previous instructions) and defuzzification.

Fuzzification: Transform numeric input values to linguistic values using a membership function. [7]

Rules base: Fuzzy rules have been used to characterize the connection that exists between the output and input of the fuzzy control. The number of fuzzy rules depends, among other things, on the partition of the speech universes of the input and output parameters. [8]

Defuzzification: This step consists of converting a linguistic value into a numerical value.

In this method, the fuzzy logic controller is used to indicate the value of D based on the inputs delta P (power) and delta V (voltage).

The process of FLC for the WT subsystem is shown in Figure 10.

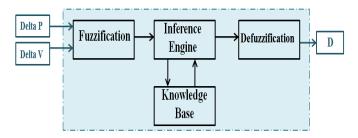


Figure 9: Structure of a fuzzy controller

DeltaP and DeltaV are shown by the equations below:

$$DeltaP(k) = P(k)-P(k-1)$$
 (11)

DeltaV (k) = 
$$V(k)-V(k-1)$$
 (12)

The membership functions of DeltaP, DeltaV and D are respectively shown in Figure 10(a), Figure 10(b) and Figure 10 (c).

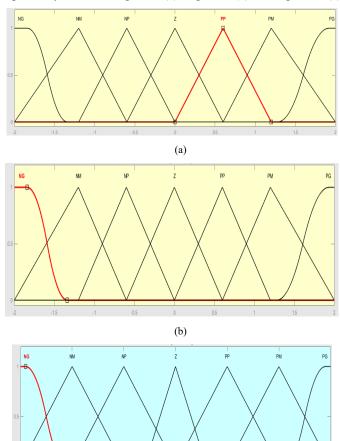


Figure 10: Membership functions related to (a) DeltaP, (b) DeltaV, (c) D.

(c)

The table 2 shows the inference rules for the various combinations of the variables DeltaP, DeltaV with output D. [9]

Table 2:	Inference	Rules	related t	to Fuzzy	Logic	WT

Delta V							
	NG	NM	NP	Z	PP	PM	PG
Delta P							
NG	NG	NG	NG	NM	NM	NP	Z
NM	NG	NG	NM	NM	NP	Z	PP
NP	NG	NM	NM	NP	Z	PP	PM
Z	NM	Z	NP	Z	PP	PM	PM
PP	NM	NP	Z	PP	PM	PM	PG
PM	NP	Z	PP	PM	PM	PG	PG
PG	Z	PP	PM	PM	PG	PG	PG

# 4.3. Perturb and Observe Based MPPT Algorithm for wind turbine

The Perturb and observe (P&O) method is the most widely employed because of its simple implementation. The concept of this algorithm is illustrated in Figure 11.

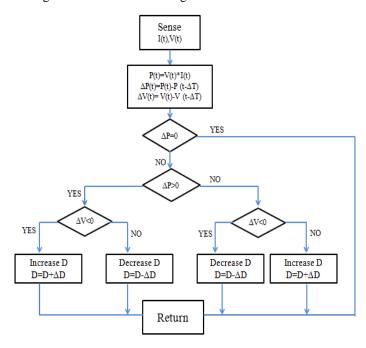


Figure 11. Perturb and Observe Approach (P&O)

# 5. Results and Discussion

The proposed algorithm is verified with MATLAB SIMULINK, as illustrated in Figure 12:

To implement the new MPPT algorithm and to verify its efficiency, MATLAB / SIMULINK is used as shown in Figure 12.

The system includes the following elements: a wind turbine, a permanent magnet synchronous generator (PMSG), a rectifier, a boost converter, an ANN block and a fuzzy logic block.

Figure 13 shows that the wind speed varied in three stages, it passes from 8.4 m / s to 8.5 m / s, then to 9.1 m / s.

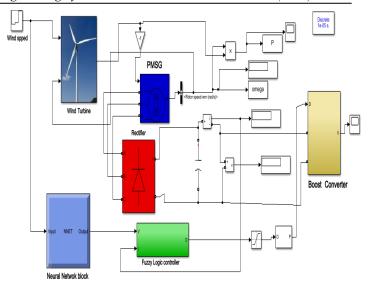


Figure 12: ANN-Fyzzy based MPPT algorithm deployment on Simulink

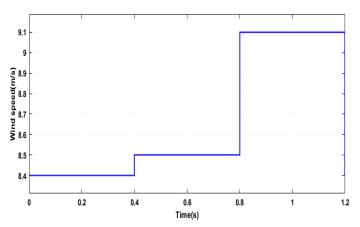


Figure 13: Varying wind speed

Figure 14 shows, the variation of the performance coefficient, for the wind speed which varies between 8.4m/s, 8.5m/s, and 9.1m/s.

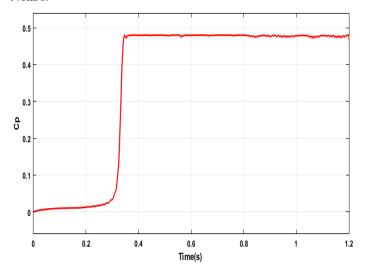


Figure 14: power coefficient for different wind speed.(maximum value is 0.48) using ANN-Fuzzy algorithm

Our results seem to confirm that our system is able to keep track of its MPP (Cp=0.48) considering various wind speed values.

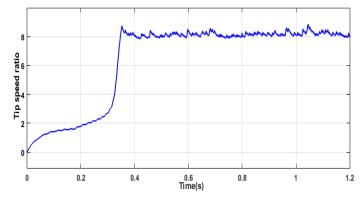


Figure 15: Tip speed ratio curve under a varying wind speed using ANN-Fuzzy logic algorithm

According to the simulation results the power coefficient and tip speed ratio are set at the maximum values.

Figure 16 shows the torque evolution curve related to the proposed approach based on ANN and Fuzzy logic.

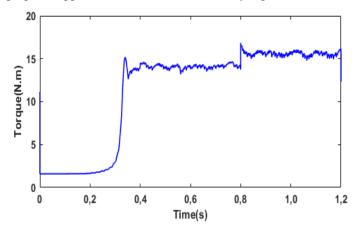


Figure 17 shows the WT's mechanical output power, using the new ANN-FL MPPT approach, for the wind speed which varies between 8.4m/s, 8.5m/s, and 9.1m/s.

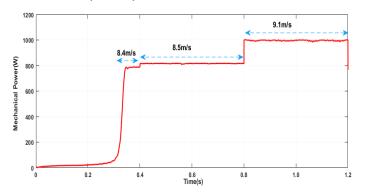


Figure 17: The output mechanical power under different wind speed using ANN-Fuzzy algorithm

By comparing the evolution of the power delivered by WT (figure 17), with the results of figure 3, under different wind speeds,

we can deduce that our system is able to keep track of the maximum mechanical power through new MPPT method based on ANN and Fuzzy logic.

Figure 18 shows the WT's mechanical output power, using the P&O algorithm, for wind speed which varies between 8.4m/s, 8.5m/s, and 9.1m/s.

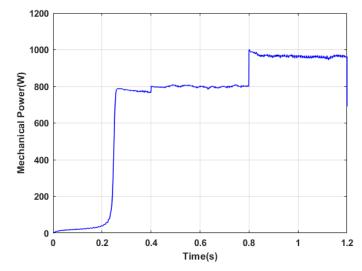


Figure 18: The output mechanical power under different wind speed using P&O algorithm

By comparing the evolution of the power delivered by WT (figure 18), with the results of figure 3, under different wind speeds, we can deduce that the system can't reach the maximum mechanical power through MPPT based on P&O.

By comparing the power curves provided by WT using the ANN and Fuzzy Logic algorithm and the one using P&O, it seems that the ANN technique reaches the maximum power with more stability than the P&O technique.

The P&O technique is not able to achieve MPP, because the power delivered using P&O is not maximum and it represents a significant oscillation, as shown in the power curve.

# 6. Conclusion

As a way to improving the power produced by the wind turbine it is necessary to track and extract the maximum power point.

This work presents a new MPPT method based on the ANN and fuzzy logic method. The idea is to combine these two methods, to provide an efficient system that outstrip the P&O based one in terms of MPPT and extracting maximum power from the WT. In the proposed approach, the ANN estimates the value of  $V_{MPP}$  for various wind speed values while Fuzzy logic controller gives the value of Duty cycle D for controlling the DC-DC boost converter.

In order to show the efficiency of the proposed new approach based on ANN and fuzzy logic, it has been compared with the famous P&O algorithm.

The simulation realized in this work demonstrates that the maximum power point tracking based on the ANN and FLC algorithm can track and maintain the maximum power delivered by the wind energy production for every wind speed value. According to these results, it is undeniable that the new MPPT

based on ANN and fuzzy logic is more efficient than the P&O method.

Based on the results of the simulation, it appears that the validity of the proposed MPPT controller has been confirmed for wind speed variations, using MATLAB /SIMIULINK.

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# A framework for the alignment of ICT with Green IT

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# ABSTRACT

The Public Administration is forced to transform itself by taking advantage of the contribution of ICT to in the process of reducing bureaucracy and increase transparency, promoting the dematerialization of processes, increasing the quality of online services, allowing greater ubiquity of access, reducing response times, in the search for improvement of the quality of life of its citizens. Decision-making should consider objectives not only technical but also financial, environmental, and social objectives, ideally aligning with Green IT. The objective of the paper is to present a framework, supported by international standards and frameworks, that allows measuring and guiding the alignment of ICT with Green IT for the optimization of practices instituted in organizations, namely in Local Government. This framework includes a qualitative component with several phases and quantitative component with a metric that allows the evaluation of alternative strategies for a given goal. The phases considered are Problem Identification; Problem assessment; Study and planning; Project; Telecommunications and Printing; Information Security; Innovation; Improvement of Citizen Service; Evaluation / opinion. The complete metric includes four valences: IT, financial, environmental, and social. The IT valence, its indicators and corresponding weights are illustrated in a practical example. The proposed framework is an innovative contribution to the area, clearly integrating the support of the perspective of Green IT and thus actively contributing to the implementation of sustainability policies and alignment with Green IT best practices in Local Government, as well as presenting with greater level of detail the components of the structure that emphasize Green IT concerns. The main expected results of the application of the framework are contributing to the implementation, in local government, of sustainable policies and good practices aligned with Green IT, whist targeting cost reduction and optimization, ubiquity of access, increased productivity and ensuring safety standards.

# 1. Introduction

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This paper is an extended version of the article originally presented in 2020 at the 15th Iberian Conference on Information Systems and Technologies (CISTI), where the themes address the alignment of public administration (PA) good practices, namely the alignment with Green IT of local administration (LA) practices [1].

The pervasive way in which Information and Communication Technologies (ICT) are currently part of our daily lives, associated with environmental concerns, motivated this work of integrating environmental sustainability aspects into information technology

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(IT) governance. Environmental sustainability should be translated to strategic thinking within organizations and is based on three objectives, pollution prevention, product management and the use of clean technologies; these objectives incorporate underlying concerns such as carbon footprint, global warming, fossil fuels, volume of material recycling and economic sustainability [2]. The three objectives can be applied at three different levels: individual, organizational, and social. Its combination can be used to identify IS or IT deployment opportunities to improve sustainability [3].

The objective of this communication is reporting a framework that includes ICT best practices in technology governance, aligned with Green IT, where the focus is on the phases that are more aligned. The design of this framework was supported by international standards and frameworks, and aims at optimizing governance in organizations, namely in LA. The framework incorporates PA specific constraints into implementing best practices and how these best practices can be defined. The main contributions of this framework are based on the metrics presented, sustainability and the improvement of the ICT ecosystem.

This article is organized into four sections: firstly, in this introduction, the contextualization of the problem and the objective of the article are presented; in the second section, the literature review is presented, which includes the theoretical foundations of the supporting thematic; following, in section three, the framework that includes ICT best practices, aligned with Green IT and supported by international standards and frameworks in order to optimize practices instituted in organizations, mainly in the LA under study, is presented; finally, in the fourth section, some conclusions highlighting the consequences from the use of the framework and its contributions to the community are presented.

# 2. Literature review

The literature review, based on the collection of articles on the subject, was supported by references and citations of papers, together with keywords directed to the theme, as well as in the analysis of sustainability and the pursuit of good practices in alignment with Green IT.

# 1.1. Digital Transformation

The process of digital transformation arises in the daily life of organizations, particularly in PA and more specifically in LA, driven by the need felt to modernize internally, externalizing more and better services for their customers, in a ubiquitous way, allowing for greater mobility and freedom in the way these customers relate to the organization. And ubiquity is a good practice, aligned with Green IT.

It should be noted that "computer technology and the increasing availability of digital data are radically changing forms of research and production of knowledge" [4] in our areas. Customers seek solutions that lead to a streamlining of processes, where requests and deliveries of services are made remotely, so that they can avoid face-to-face calls, that would otherwise cause loss of time and costs. With this demand, customers press services to ensure that processes suffer digital transformation, conducing to prompt, fast and click-away responses.

The process of "digital transformation is not just about computerizing a productive system. It involves exploring these systems to develop, maintain or improve skills that a company needs or dominates. Having this idea in mind is important when a company thinks about taking the step towards digital transformation" [5]. From this, it can be inferred that digital transformation is not just about digitization of processes, and it is much more than that. From the perspective of [4], digital copies of printed theories do not transform these theories into digital theories, just as literature is much more than a mere transliteration of oral discourse.

Moreover [6], the digital transformation of society does not follow directly from digital technology. The latter is a necessary condition, but not enough. For digital transformation to take root, digital technologies must be imbued with social significance. Digital transformation implies process reengineering, creation, and optimization of flows, incorporating the acquisition of new skills and business practices. Organizations are thus driven to adhere to digital transformation and automation, maintaining or strengthening their competitive position, further enhancing the human-machine relationship, and increasing the degree of automation of processes.

# 1.2. Virtualization

Virtualization will be a way to implement the digital transformation process more quickly, being an important technique for the increasingly digital world of our daily life. One of the achievements of this technique is the creation of several servers or virtual desktops, from one or more physical machines; this allows, among other factors, to reduce the number of physical machines, leading to the reduction simultaneously of the amount of power supplies, the reduction of the time until readiness by facilitating the management of virtual machines, the reduction of energy consumption and environmental improvement and consequently leads to a decrease in the need to purchase new equipment. Virtualized data centers are designed to provide better management flexibility, lower cost, scalability, better resource utilization and energy efficiency, and thus, consequently, reducing costs with installation, maintenance, cooling, and physical space, thus contributing for an alignment with Green IT [7].

Cloud computing, or cloud computing, turns out to be one of the factors responsible for boosting virtualization, given the fact that it is defined as a shared set of virtualized resources, where in fact users access cloud resources using a unit, independent, called Virtual Machine (VM) [8]. These VMs are housed on physical servers, within large infrastructures, of data centers. Commercial offers facilitate the access to these virtualized pools of resources, providing users with nearly infinite computing resources in the form of processing power, memory, and disk space. Thus, and according to [9], the concept of virtualization is applied in cloud computing systems to help both users and owners get better use and efficient management of the cloud at the lowest cost.

Generically, virtualization is a technique that allows the reduction of resource use and contributes to environmental improvement, fostering the alignment with Green IT.

# 1.3. Green IT

Based on the alignment mentioned above, a definition was sought and a set of good practices that demonstrate it. If there is no single definition of what Green IT is, it is then considered a set of good practices about the use of computers and IT resources, in a sustainable, more efficient, and responsible way with the environment.

Green IT, as a concept, surfaces as a worldwide movement from the concern of organizations and/or individuals in preserving the environment, seeking the promotion of social and environmental responsibility, in this technological world. This movement focuses its ideals on "preserving the environment, in the search for the reduction of environmental impacts, based on sustainable practices and, in this particular case, interconnected

with ICT" [10]. Currently, the theme is of particular interest given the problems of climate change and sustainability, considering the daily reality, where these issues need to be included in the decision-making process to contribute in a timely manner to the environmental non-aggravation.

It should be seen that as the population increases, developing or underdeveloped economies end up committing to the rapid growth of infrastructure, leading to a great pressure from the consumption of natural resources. The realization that natural resources are not inexhaustible and that it is not possible to continue with economic growth without considering the variable environment and society, opens the way to the search for new alternative solutions for the productive system, such as the concept of Sustainable Development, which aims to maintain the balance between economic growth, social equity, and the natural environment [11].

Currently, with growing concern about the impacts of environmental strategies at local and global level, there is a need to achieve development in a more environmentally responsible manner, by balancing the choices between the environmental, economic, and social aspects of sustainability [12]. It is therefore necessary for organizations, particularly those responsible for hardware development, to look at the concept of Green IT and develop policies of social and environmental responsibility. Some organizations, in response to customer pressure, already exhibit an awareness and an effort to reduce operational and technological costs, through energy efficiency, in alignment with the good practices of Green IT.

The concerns regarding ICT consider the negative impact on the environment, not only by the electricity consumed, but also by the materials used in the manufacture of hardware, such as lead, arsenic, antimony trioxide, selenium, cadmium, chromium, cobalt, and mercury. This problem of society, in particular ICT, "includes electronic waste, municipal waste, the toxicity and hazard stemming from this equipment and whose solution is to comply with the directives on electronic waste, not allowing it to be deposited in bins, but rather collected by suppliers, treated and recycled, where even some restrictions are placed on manufacturing materials and legislation to control the transfer of electronic waste between borders" [10].

It is generally accepted that in organizations the use of some resources in some processes is conducive to waste, such as energy waste, paper waste, or of other materials, time, and financial resources. In view of this fact, Green IT practices can generate financial returns, sustainability, and environmental improvement. It is necessary to raise awareness among organizations and the PA, to consider the environment, but effectively, not only with good intentions. In [13], the author defends that the perspectives of sustainability transitions emphasize the need of the public sector to adapt policies towards technological innovation, and to be institutionally redesigned. Ecological concerns that allow environmental sustainability, such as reducing the carbon footprint or reducing the use of fossil fuels, are effective if actions involving e-waste management and waste management are considered, adopting an ecological stance in the life cycle of products that allows the reduction of the quantities of equipment and materials to be recycled and the costs inherent. In this way, Haley considers

the urgent need to make the transition to a low-carbon economy and has reintroduced the importance of technology-specific policy approaches [13].

In view of this scenario, more efficient resource use practices should also be considered and allow for the reduction of energy consumption, which leads to a reduction in CO2 emissions and reduction of energy costs in the case of virtualization. Actions that lead to paper reduction, such as dematerialization and digital transformation, are also important.

It should be noted that the implementation of sustainability policies and practices in public administration has been adopted at different paces, depending on the country, the level of administration (e.g., local versus national or central) or the activities and objectives of each organization [14]. All this depends on the organizations being willing to adopt a posture of social and environmental responsibility. The adoption of environmental practices and tools in general management is a growing reality in local public organizations as these institutions are shifting their management to sustainability, although local governments move faster than other levels of the public sector in terms of integrating environmental and sustainability aspects into operations and strategies [15]. It should also be considered that in the 2030 Sustainable Development Goals Agenda, in addition to the limited obligations of governments, there is an emphasis on impact, and the means for implementing the targets should be significantly updated [16]. Therefore, "local governments are faced with the need to be part of the change from the perspective of sustainability and integrate good practices to improve their own performance" [15].

Faced with this reality and considering the need for organizations, particularly in LA, to find sustainable ICT good practice models that require less of the environment, aligning them with Green IT, a framework is presented.

# 3. The framework

This framework for the alignment of ICT with Green IT encompasses two complementary approaches: a qualitative methodology, supported by international standards and frameworks, to provide the optimization of practices in organizations, namely in LA; a quantitative methodology for the assessment of strategies. Given the approach developed, and which can be implemented in other municipalities of the country, it is considered that the results can constitute an added value. Generally, considering the set of skills of the organization, the Chief Information Officer (CIO) should validate the suitability and the weighting factors used in the assessment of alternative strategies.

In Sections 3.1 and 3.2 an overview of the qualitative and quantitative components of the framework are presented and, where appropriate, illustrated with small instances from the use in a real case scenario.

# 1.4. Qualitative components of the framework

This component includes practices, deemed good, which are added value because they contribute simultaneously to increased productivity, increased information security, and management optimization. Different contributions towards the definition of

these good practices were taken into consideration. Considered relevant were all those practices that contribute to economic and environmental sustainability, process optimization through dematerialization and digital transformation, combat waste, reduce materials to be recycled, reduce costs, reduce CO2 emissions, fostering greater alignment with Green IT. These good practices were formalized into the model. This component also incorporates sustainability factors, aligning with Green IT and includes the generality of the objectives and constraints, identified in the municipality under study, at the level of ICT.

Figure 1 represents the phases of the model, starting in phase zero, with the Identification of the Problem, followed by eight more phases, in a governance model that allows identifying good practices that align with the objective of the activity.

- Phase 0, Problem Identification.
- Phase 1, Evaluation and Continuous Improvement.
- Phase 2, Study and Planning.
- Phase 3, Project.
- Phase 4, Telecommunications and Printing.
- Phase 5, Information Security.
- Phase 6, Innovation.
- Phase 7, Improvement of Citizen Services.
- Phase 8, Evaluation/Opinion.

The model will be iterative from phase 2 to phase 6, going through all phases up to phase 8, where, based on the collected elements, evaluation and opinion, there may be a need to go through the entire cycle again, optimizing processes, alluding to the Plan, Do, Check and Act (PDCA) cycle, but this with more phases. It should be noted that when applying the model, choices are made and, in the corresponding qualitative component, greater weights are given to greater sustainability.

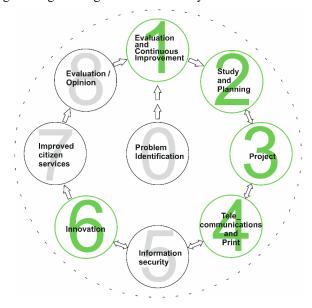


Figure 1 - The Framework

Complementing the context of the main objective of this article, it is intended to deepen the phases where the alignment of good practices with Green IT; consequently, the phases 1, 2, 3, 4 and 6, marked in green color, are more focused.

# Evaluation and Continuous Improvement

Renovation/ improving infrastructure;
Computer park renovation;
Increase security levels;
Improvement of backups and data repository;
Increase virtualization levels, including telecommunications;
Allow ubiquitous access to data and print;
Ease of management and environmental improvement;
Containment / cost reduction.

Figure 2 - Phase 1, Evaluation and Continuous Improvement

In Phase 1, as illustrated in Figure 2, the goal is to study the possibility of moving from a traditional model to a virtualized infrastructure model, including telecommunications. This virtualized model can be a way to reduce costs with maintenance contracts, enhance increased information security and internal know-how in the maintenance and configuration tasks of the virtual plant. In the context of this evaluation phase, it is also intended to ensure the ubiquity of access, between the various buildings, decentralized throughout the county, providing the data on impressions to ensure greater mobility of people and autonomy daily [17]. Particularly relevant are the two final tasks in this Phase 1: the evaluation of ease of management and environmental improvement, always present throughout this project the environmental preservation and the use of technologies that allow this preservation, in alignment with Green IT; and the containment equation or whenever possible, cost reduction without compromising the project [17].

# Study and Planning

Study a possible solution involving all variables in point 1;
Study the possibility of environmental improvement including the internal and external environment;
Plan a compatible solution.

Figure 3 - Phase 2, Study and Planning

Phase 2, as summarized in Figure 3, begins with the Study and Planning, having been concluded the assessment of the constraints encountered, the needs for improvement, and upgrade of the solution.

This phase should be considered as one of the most relevant and decisive in the conduct of the whole approach, although we are facing an iterating process between this phase and phase 6, as it will be based on the results of the study and planning carried out, that all subsequent phases will be supported, and where the need to change the areas outlined may bring unexpected costs to the organization or unforeseen results [17]. Thus, it is intended to study an approach that allows the involvement of all variables described in the previous phase, and that simultaneously includes the possibility of environmental improvement, encompassing both the internal environment and the external environment., aligning with Green IT. Consequently, there is the intention of planning a solution that can be compatible and retro compatible with the existing one, used, at the level of ICT, both hardware and software, also minimizing the costs of the final solution.

After the completion of the Study and Planning, Phase 3 begins (see Figure 4) where the architecture will be developed in design.

# Project Adapt / strengthen the basic infrastructure; Server virtualization and replacement of PC's by thin clients; - Cost reduction - Access Ubiquity; - Increased information security; - Increased productivity; - Environmental improvement - Kw/h; - Recycling; - Green IT.

Figure 4 - Phase 3, Project

The input of this phase will be based on the output of the previous phases, where it is intended to adapt and strengthen the basic infrastructure as fundamental support of the project.

The aim is to build a data center internal to the municipality, which can serve to housing the active and passive equipment necessary for the interconnection of all buildings of the municipality, through routing and switching, internet connection and data storage, to allow ubiquity of access to data and printing, increasing productivity increase and without compromising information security, preferably aligned with Green IT. This infrastructure should be in a virtualized environment, as described in phase 1 and all equipment must be supported and connected to a UPS capable of maintaining the infrastructure for some time in the event of a power outage. In addition to server virtualization, with the creation of several VMs, in a distributed environment, the replacement of most PC's, in the end of life, by thin clients that will connect to the servers, that after the cost/benefit assessment and

considering the requirements, one can opt for connections by Remote Desktop Protocol (RDP), or connections to Virtual Desktop Infrastructure (VDI). Costs must be evaluated together with the benefits of the adopted solution [17]. Also, in the field of virtualization, it is noted that the replacement of end-of-life PC's by thin clients is conducting to reduction of costs, particularly energy as will be proven later, not undermining the alignment with Green IT.

# Telecommunications and Print

To reformulate telecommunications, use virtual exchanges in the operator's cloud; Cost reduction ending with contracts maintenance of exchanges;

Centralized printing management; Multifunctional printers; Ubiquity of access to prints; Consumables cost reduction.

Figure 5 – Phase 4, Telecommunications and Print

In phase 4, one targets the solutions that allow the reformulation of telecommunications and printing, as can be seen in Figure 5 to optimize these two areas of resource expenditure and equate how contributions to environmental improvement and containment or cost reduction can be achieved. Although distinct, it is considered that they should be treated in an integrated way per se, because they group a set of features and valences related to digital transformation and that allow, in this context, the clear expression of added value for the organization.

Specifically, in telecommunications, it was identified a critical situation with the continued use of physical telephone centers in old, deteriorated buildings, where humidity prevails, implying constant breakdowns and obviously the breakdown of telecommunications between buildings and the exterior, with the consequent constraints and intrinsic costs. Another problem is the difficulty of daily management of IT technicians, hindered by the need to go to the different locations and locally deal with issues; an integrative solution should be achieved in the future and one that allows facilitated management, without increased costs [17]. Even if the option is virtual telephone centers, we will also be contributing to environmental improvement, with the reduction of the number of materials to be recycled and, after checking the numbers, one may state that a reduction in energy consumption occurred, as less movement will translate to a reduction of CO2 emissions to the atmosphere, which will help in reducing the ozone hole, clearly in alignment with Green IT.

Regarding printing, one of the concerns of the municipality, or of any municipality or organization, is the high costs, of the equipment and space occupied, of the printing itself, in terms of paper and ink or tonner, as well as of keeping stock of printing consumables, worsened by the proliferation of various models,

requiring the increase of stocks, contributing all this to the increase of costs. It should be noted that there is also the stock management process: adding to the need of a large investment due to the number of different models, it may happen that cartridge stocks are renewed by the terminus of their shelf life, even if the corresponding printers have already been disposed of and information not propagated [17].

Thus, solutions should be sought to reduce the number of equipment and achieve homogeneity of models, contributing to scale savings, simultaneously aiming to reduce or end stocks, and so contributing to process optimization, faster response and containment or cost reduction. The ubiquity of access, in a safe way, to printed documents is a target allowing better productivity and improvement of processes in everyday life, to those who use it in the different buildings. As far as printing is concerned, the decision to be taken should also be aligned with environmental improvement, where the acquisition of new equipment, and therefore, the amount and type of materials to be recycled in the future, is also in alignment with Green IT is to be reduced.

# Innovation

Document Management System;
Digital transformation;
Digitization of processes;
Online services;
One-stop shop;
Single entry and exit point of correspondence;
Elimination of paper circulation;

Figure 6 - Innovation

Phase 6 will address the innovative aspects that the PA, in this case and more properly LA, can and should provide its citizens, customers of its organization, with more and better services preferably innovative and strategic, at the distance of a click, thus saving travel costs and loss of time. To this effect, the LA must take the path of digital transformation, adopting the digitization of processes based on a document management system, unique and transversal to the whole organization, that allows integration with online services, providing added value services to citizens.

Referring to innovation, it was stated [18] that the word innovate is widely used when we approach transformation and strategy. This is the path that has been outlined for the municipality under study. Realistic and well-founded transformation should be seen as a future perspective and seen as digital transformation; as such it will be necessary that on the part of organizations and the PA, there is a concerted strategy so that a new, faster, collaborative mode of action among several actors can implement responses to the needs and perspectives of citizens and citizens in general [17]. There is an increasing interest in the form of stimulating innovation in the public sector, being noted the mention [19] of recent research

points of collaboration between actors as a factor of superior innovation. In this sense, the public sector or other non-governmental organization consider in their daily agenda the incentive to innovation, by political, economic weight and quality of services. Similarly, there is some agreement [20] with the previous statement and the recognition that the economic weight of these entities leads to the growing political interest in stimulating innovation in PA, which may culminate in a marked improvement and increased efficiency in the use of resources, adding quality of public services and preparing to face the most varied social challenges.

Innovation can be another catalyst for improving services, increasing productivity, and, containing or reducing costs, aligned with Green IT good practices, can bring benefits at various levels.

# 1.5. Quantitative component of the framework

The qualitative component of the framework aims at evaluating different alternatives. It was understood that alignment with Green IT can be measured through four dimensions [21]:

**IT valences**: Hardware, software, information systems, security, governance.

Financial valences: Direct and/or indirect costs of IT.

**Environmental valences**: Environmental impact including CO2 emissions, use of natural resources, contribution to global warming, recycling.

**Social valences**: satisfaction of the citizen, speed of response, number of trips, time on the move, image of the municipality.

Thus, the Green IT alignment (1) metric includes the IT, financial (Fin), environmental (Env), and social (Soc) dimensions.

Green IT alignment = 0.3 IT + 0.2 Fin + 0.3 Env + 0.2 Soc (1)

In each dimension, the evaluation is achieved by a set of weighted indicators. The indicators correspond to the valences identified. The direction - positive (+) or negative (-) value - of the indicators will convey if it furthers or hinders the green alignment, respectively. The relative relevance of an indicator is conveyed by a weight (in %).

Greater sustainability, in one case, may be obtained by the virtualization of the infrastructure in the data center of the municipality, which will favor the exchange of end-of-life computers by thin clients. As an example of this component of the framework we will consider two strategies: maintain PCs or replace them by thin clients. It must be noted that some indicators are not applicable to the current case study and are presented but not included in the comparison; a one-year timeframe was considered; costs and prices refer to the time of writing; to illustrate the application, we will instantiate the financial dimension.

Table 1 lists some of the IT indicators that shape operational objectives, especially those aimed at optimizing reliability, service availability, management times, productivity, breakdown reduction, access ubiquity and information security; in short, the relevant IT indicators when in the search for sustainability.

Table 1: IT indicators

Indicators	Direction	Weight factor
reliability	+	20 %
management times	-	5 %
service availability	+	10 %
productivity	+	15 %
quality management	+	5 %
number of malfunctions	-	10 %
information security	+	20 %
ubiquity of access	+	10 %
reduction of file space on digital support	+	5 %

The PA should pay particular attention to its cost management, as on the one hand it strives to remain competitive about the technology at its disposal, on the other hand it should be moderate and contain the costs to keep the budget balanced. Nowadays the IT sector is a strategic asset within each organization and digital transformation assumes significant role in an organization although the study and adoption of technological solutions may raise costs in the annual budget, informed choices reflect good strategic planning preferably aligning with Green IT.

Table 2 illustrates the measurement of some financial indicators demonstrating infrastructure and energy costs, energy consumption and equipment lifetime in the municipality.

Table 2: Financial indicators and instantiated values

Indicators	Direction	PC	Thin client	Weight factor
cost of infrastructure	-	€ 650	€ 250	45 %
equipment lifetime	+	4 Years	7 Years	25 %
energy consumption	-	377 Wh	5 Wh	30 %

After normalizing the financial indicators, one would reach the values -0,61 and + 0,08, for PC and thin client, respectively, indicating that the latter will better approach Green IT.

Society today is already governed by the maximum environmental improvement or preservation of nature, as such, organizations should also be aware that it needs to be properly aligned with the business, but not to be able to improve a good alignment of IT with Green IT, as it will certainly become more expensive to remedy than to prevent environmental problems.

Table 3 presents some environmental indicators which involve CO2 emissions, care for nature preservation, sustainability and recycling, and concerns about global warming. These indicators also demonstrate the existing concern with environmental quality, also aligned with the financial indicators contained in Table 2.

Table 3: Environmental indicators

Indicators	Direction	Weight factor	
CO2 emissions	-	50 %	
preservation of natural resources	+	20 %	
suitability for recycling	+	10 %	
global warming	-	20 %	

Achieving excellence in the valences of IT, Financial and Environmental, implies, achieving the satisfaction of citizens, improving the image of the municipality, the well-being of employees, increasing the speed of response to processes, avoiding travel to the service services, which contributes to the reduction of costs to the citizens themselves, therefore, a social improvement that should not be bleached. Reducing calls to care also contributes to reducing CO2 emissions, once again in alignment with Green IT and environmental improvement.

The mirrored indicators in Table 4 corroborate the opinion already demonstrated by the authors and are proof of the above, and should be taken into account, as an example of social responsibility in PA, which can also be understood as environmental social responsibility, in a clear allusion to the respect shown by people and human values and simultaneously by environmental causes [21].

Table 4: Social indicators

Indicators	Direction	Weight factor
satisfaction of the citizen	+	10 %
image of the municipality	+	10 %
well-being of employees	-	10 %
time in the circulation of information	-	15 %
speed in the response to the citizen	+	10 %
number of trips to the service	-	10 %
loss of time on travel	-	10 %
travel costs to citizens	-	15 %
service times	-	10 %

Finally, the evaluation of a new process or the global activity be qualitatively resumed as presented in Table 5.

Table 5: Green IT Alignment

Nominal score	Qualitative score	
<= 20 %	Very little aligned	
>20% ^ <= 45%	Little lined up	
>45% ^ <= 75%	Aligned	
>75% ^ <= 90%	Very aligned	
>90% ^100%	Strongly aligned	

This model can be used to support strategic decisions and informed choice on changes such as substituting desktop computers by thin clients or making services available online can be facilitated.

# 4. PC vs Thin Client in detail

The reasoning between the implementation of PCs or Thin Clients regarding consumption, costs, and quantity of materials to be recycled, is shown in Table 6. The implementation of thin clients allows the reduction of energy consumption, contributing to the reduction of the carbon footprint and environmental improvement. As they are small equipment, they also allow the reduction of the number of materials to be recycled. They simultaneously allow the reduction of management times, which means increased productivity, and licensing costs are also lower, not in any way decorating the quality of service and information security.

Table 6: Comparison PC - Thin Client

	PC	Thin Client
Power supply	600 W	30 W
Average consumption	377 Wh	5 Wh
Weight	7,900 kg	0,240 kg

In the calculation of annual consumption, it was considered that the equipment of individual use is connected 7 hours a day, 5 days a week for 48 weeks. Whereas a PC consumes 377 Wh [22], if connected 7 hours a day you will have an annual consumption of about 633.40 kWh. Likewise, considering that a thin client consumes 5 Wh [23], if you are connected the same 7 hours a day, you will have an annual consumption of about 8.40 kWh. Comparing the values of the two equipment, there is a reduction in energy consumption in the order of 625kWh year. If we use 400 thin clients then we will have a reduction in annual energy consumption of 262 MWh, which at an average cost of  $\in$  0.165 per kWh, translates into a cost reduction of around  $\in$  41,250.00 per year.

Regarding the number of materials to recycle, it is noted that a PC has about 7,900 kg of material and the thin client has only 0.240 kg, and there is a gain in the reduction of materials to be recycled in the exchange of the PC for thin client. It should also be noted that the lack of treatment of these wastes, through the recycling of equipment, may lead to contamination of soil, water, and air, considering heavy metals and toxic substances, existing in computer components, such as cadmium, lead, bromine, copper, and nickel present in small quantities in equipment and devices, especially boards and that affect both people and animals and plants.

# 5. Conclusions

It has been assumed that the implementation of ICT measures, which address sustainability concerns, is crucial. Thus, it was possible to identify and quantify options to optimize established practices, thus contributing assertively to sustainability. About the Green IT, this article has several contributions, namely on the presentation of indicators for the reduction of energy consumption, contributing to the reduction of costs and the carbon footprint and

consequent environmental improvement. Another aspect of Green IT focuses on reducing the volume of materials to be recycled and its pollutants, considering the replacement of computers by thin clients. In addition to the IT aspect, the financial aspect has also been exemplified, where it has been shown that the alignment of IT with Green IT can also be a boost in reducing costs, both in equipment costs, in increasing the life of the same, by reducing consumption and the number of materials for recycling, obviously aligning with Green IT.

Environmental indicators have shown that it is possible in the PA to contribute to an improvement in environmental quality, without increasing costs and technological developments, in reducing the carbon footprint. Finally, the four strands presented here, it was also possible to demonstrate that the social aspect is no less important and that it is possible in the PA, in this case in LA, to contribute to the satisfaction of citizens, by increasing the speed in response, by reducing the number of visits to services, which in itself end up contributing to the reduction of time losses and the reduction of travel costs , which eventually contribute to the improvement of environmental quality, increased confidence in THE and the improvement of the image of the municipality, still allied to the improvement of workers' working conditions, all aligned with Green IT.

The main contribution of this work is the example of a model to focus efforts to optimize ICT management practices that integrate environmental improvement and quality in a sustained manner. The main conclusions of the exercise presented here illustrate how the model increases productivity by reducing management times and containing or reducing costs in ICT. Based on the proposed framework and as a possible line of research to be developed, it is considered that the inclusion of weights in the various stages of the cycle allows their use in various real environments, such as local authorities. An aggregating instrument of all the information inherent in the framework may be another line of future research and may culminate in its development and improvement.

# **Conflict of Interest**

The authors declare no conflict of interest.

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# An Improved Approach for QoS Based Web Services Selection Using Clustering

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# ABSTRACT

With the rising number of web services created to build complex business processes, selecting the appropriate web service from a large number of web services respond to the same client request with the same functionality are developed independently but with different quality of service (QoS) attributes. From this point, there are many approaches to web service selection. Nevertheless, this is still deficient due to a considerable number of discovered web services. The prefiltering is a solution to reduce the number of web services candidates. In this paper, the K-means clustering is applied to determine similar services based on QoS information. The results of this prefiltering are considered at the selection task using the Branch and Bound Skyline (BBS) algorithm. The experimental evaluation performed on real Dataset proves that our approach presents efficient results for web service selection.

# 1. Introduction

This paper is an extension of [1], where an advanced mechanism of prefiltering and selection of web services based on QoS is proposed.

Over the past decade, many researchers have developed a strong interest in web services, an important standard of Service Oriented Architecture (SOA). It is a novel paradigm to build the large-scale of distributed applications. Web service is defined as a software-system and identified using an URI, where its public interface and binding description use the XML language, can be discovered and invoked by other web services. This invocation requires a prescribed of resources using XML messages via such protocols of the Internet.

WSDL, SOAP, and UDDI are the series of technology criteria for web services [2], on which other technologies closer to the application problem can be specified and implemented. It presents standard web service protocols to implement/develop the interaction between applications (services) among diverse platforms. The web service architectures are based on the following three entities; (i) service provider, (ii) service registry, and (iii) service customer. The service provider corresponds to the proprietor of the service. It is required to depict the web service and publish it in the service registry (a central entity). The service registry possesses the technical details of web service and the service provider information to facilitate and find services for

customers. The customer is the application that is going to search for and invoke a service. The client application can itself be a web service.

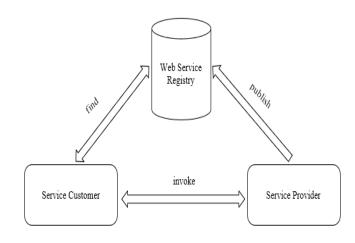


Figure 1: Web Service Model

The increased web applications usage for different fields, making service providers to respond to customers by releasing an enormous number of web services; the customer finds a problem in choosing the web service that meets his request with this large number of published web services. QoS appears as a solution to help customers select an adequate web service that meets the

\*Corresponding Author: Mourad Fariss, m.fariss@ump.ac.ma www.astesj.com customers' requirements. These requirements seek to benefit from more web service performances as cost, response-time, and other QoS properties [3].

One of the immense challenges of SOA is to attribute QoS to the description of web services to facilitate the choice for customers according to their requirements as well as to dynamically select the most efficient web services for each customer according to the criteria of the requirements given by the client or just the best web service among the web services found in the web services registry that have similar functionalities.

The rest of the paper is presented as follows: Section 2 gives the related works. Section 3 explains the background used in this paper as the QoS in web service, the K-Means clustering and the BBS algorithm. Section 4 contains our proposed approach. Section 5 discusses the experimental results. The final section concludes the paper.

# 2. Related works and motivation

The selection of web service is a hard process because various web services offer similar features. Applications in their consumption of services struggle to employ the optimal QoS; however, the selection phase faces many hardships since the QoS is at the same time influences by several inconsistent QoS features. Present solutions have a shortage in performance for the reason that they take in consideration the potential web services to find QoS features. In case, customer needs are taking place in the selection process. We can use this bit of information in order to distinguish between web services that possess similar QoS as enduser QoS features. For the sake of gathering similar web services together, it is useful to use cluster technology with reference to QoS properties. The selection considers only web services, which is abided by the customer's QoS requirements.

Recently, to solve the selection web service problem, the skyline algorithms have been introduced by selecting service as the optimal candidate services [4–9]. The BBS approach is the most famous skyline algorithm suggested by [10]. As far as the large data spaces are concerned, it is the most efficacious algorithm.

The authors of [11] compared two algorithms: the BBS and the SFS algorithms on the service web selection. The service selection system was performed efficaciously and reliably by the BBS algorithm as the experimental outcomes show.

Authors in [12] were the first to propose the filtering of web services system named "F-WebS system". The system builds the performance on the description and discovery area of web services [11,13–15] as semantics-based web service filtering and utilizes a variety of matching algorithms such as those in the discovery task.

In [7], the authors proposed a framework named "KRSWS" to reduce the web services candidates based on QoS attributes and the customer requirements, the proposed method use the Fuzzy AHP method and a new version of Promethee [16].

The clustering mechanism for generating services clusters according to the same QoS is useful for determining the relevant web service [17]. Nonetheless, to cluster the generic type of QoS properties in one group can negatively effect the efficiency of the selection of web service [18].

The authors of [19] proposed a cluster and filtering system architecture model, and have demonstrated that the use of the clustering technique does not effect on the system's accuracy and pertinence, yet it increases the speed of the process of simple service processing.

The proposed method for selecting web services uses a cluster approach based on QoS parameters to pre-filter web services, once we filter the web services with a pre-filter based on K-Means clustering, we obtain a decreased set that contains the web services filtered, after that we select the dominate web service with the skyline technique. The proposed solution presents a significant precision and performance of selecting web services regarding other approaches cited in the literature.

### 3. Preliminaries

# 3.1. QoS in Web Service

Several works that have been conducted in web service discovery focus only on the functional features (content requirements) of a web service, but this phase remains insufficient to meet the customer's requirements because of the many similar web services that offer the same functionalities for the customer. However, the web service selection phase introduces the notion of non-functional features (context requirements), namely QoS, to determine the most efficient web service that meets customer requirements.

QoS is a set of features and characteristics of an entity or a service that gives it the ability to meet stated or implicit needs. The needs can be linked to parameters such as accessibility, availability, response time, reliability, cost, etc. The parameters can help to select from the candidate web services and reduce the consumed time.

We can distinguish between customer-independent QoS attributes such as (cost, reputation, accuracy) and customer-dependent QoS attributes such as (throughput, scalability, availability) [2], [3].

QoS has the capacity to satisfy its significance by:

- Defining the operational measurements for the web service.
- Distinguishing between providers and services.
- Filtering and ranking the web services.
- Selecting the efficient and appropriate service that achieves the whole customer needs.

Those QoS attributes can be classified into six categories as shown in Table 1.

Table 1: QoS Categories and Attributes [20].

	1. Service	Service provider
	Provider	reputation,
		Accountability,
QoS categories		Throughput,
and attributes		Scalability,
		Availability.
	2. Service	Response time,
	Customer	Reliability,

	TT1:1:4
	Usability,
	Cost,
	Discoverability.
3. Service	Maintainability,
Developer	Interoperability,
	Composability,
	Reusability,
	Stability,
	Traceability,
	Testability.
4. Service runtime	Exception handling,
management	Completeness,
	Robustness.
5. Security	Authentication,
	Confidentiality,
	Authorization,
	Non repudiation,
	Auditability,
	Encryption,
	Integrity.
6. Network	Server failure,
infrastructure	Guaranteed messaging,
	Bandwith,
	Delay time,
	Packet loss ratio.
7. Network	Server failure,
infrastructure	Guaranteed messaging,
	Bandwith,
	Delay time,
	Packet loss ratio.

## 3.2. K-Means Clustering

The clustering algorithms are classified into hierarchical clustering, exclusive clustering, probabilistic clustering, and superimposed clustering [21]. The K-Means clustering can be considered the most known to resolve many clustering problems. Our use for this algorithm is to rank web service applications according to the QoS attributes.

The advantages of the K-Means clustering are as follows [22]:

- The larger number of the variables are, the smaller the number of the clusters, and the smaller the speed of calculation than the hierarchical clustering algorithms.
- If the clusters are globular, K-Means will produce tighter clusters, which will be tighter than hierarchical clusters.

Despite all of these advantages, K-Means has also some limitations, but these later ones do not influence our approach to study the QoS between queries and published web services.

The goal of applying the K-Means clustering algorithm is to classify the database of QoS attributes offered by the list of discovered web services. This is done in multiple steps. The first is to randomly initialize the number K of centroids. The centroids represent the centers of the clusters. The following process takes place in two stages called expectation and maximization; these two stages involve assigning each data element to its nearest centroid. Next, the algorithm calculates the new centroid of all the points of

each cluster and define the new centroid. The following algorithm describes the K-Means algorithm' steps:

# **Algorithm 1:** K-Means algorithm

- **1:** Define *K* // *The number of clusters*
- 2: Initialize *K* centroids (Randomly)
- 3: repeat
- 4: expectation: Assign the points to their closest centroid
- 5: maximization: Calculate the new centroid of clusters
- **6: until:** The position of centroid does not change

# 3.3. Branch and Bound Skyline Algorithm

The BBS algorithm is considered as an enhancement of the K Nearest Neighbors (KNN) algorithm with a difference that the BBS algorithm crosses the R-tree only once. The algorithm uses a priority queue, where data points are organized according to their minimum distances (mindist) or minimum bounding rectangles (MBR) from an origin point. A minimal bounding rectangle is used to evaluate a complex shape. It is a rectangle with parallel sides to the x and y-axis and minimally surrounds the utmost complex shape [23].

The algorithm chooses at each step, among all the unvisited points, the closest tree points to the origin. In addition, it keeps these discovered points in a set S for the validation step of dominance.

The description of the BBS algorithm is given as follows:

# **Algorithm 2:** BBS Algorithm

```
01: P=\emptyset // P is a set of dominant points
02: fill the root R by all entries in the heap
03: while R not empty yet do
        c is removed // c is the top entry from R
04:
        if c is dominated by other points in P remove c
05:
06:
07:
            if c is an intermediate entry
                for each child c_i of c
08:
                  if c_i is not dominated by some point in P
09:
                  insert c_i into heap
10:
                  else // c is a data point
                      insert c_i into P
11:
12:
                  end
13:
              end
14:
           end
15:
       end
16: end
```

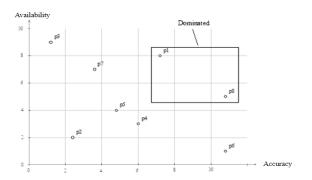


Figure 2: Example of BBS Algorithm

The BBS algorithm performs better than other skyline algorithms, ensuring a minimum cost of input/output, and the number of R-tree node access, and processing time. However, since the number of attributes is increased, the number of points in the skyline is increased substantially [24]. Hence, the idea of using a filter is to decrease the number of candidate points.

Figure 2 provides an example of domination point using two attributes of QoS.

# 4. Proposed Approach

The QoS-based selection consists to choose the best web service from the candidate (discovered) web services to satisfy the customer's non-functional requirements as QoS needs. This selection depends on the specification adopted when defining the QoS criteria and the QoS profile of the web service.

For solving this problem, we propose to add a filter with K-Means clustering as a first step to generate the clusters of web services based on the QoS properties assigned to each discovered web service. This technique determines the number K of classes as an input and generates the K clusters. When the process starts, it chooses centers randomly. Then at each step, it recalculates the new cluster centers as the mean of the QoS for this cluster. The criterion function used in this step is expressed in equation (1) [25] below:

$$E = \sum_{i=1}^{k} \sum_{ws \in c_i} |ws - Mi|^2 \tag{1}$$

where E is the error value between the consumer 'constraints and the candidate web services, ws refers to the candidate web service, and Mi is the mean of the cluster Ci which contains ws. Each cluster created by the K-Means algorithm contains web services with similar QoS attributes. The algorithm serves as a pre-filter for the discovered web services. The cluster obtained from this phase has the most efficient centroid to meet customer requirements while all web services in this cluster can also meet these requirements, and they are affected to step two.

The second step is to exploit the filter results and apply the BBS algorithm on the filtered cluster web services. The objective of this step is to determine the dominant web services among the obtained cluster web services using their QoS properties. Eliminating inappropriate web services in the pre-filter phase with K-Means clustering makes it easier for the BBS algorithm to find the most appropriate web service and meets customer requirements.

Figure 3 summarizes the model of our proposed approach. The customer submits a request for a service that meets their needs and requirements. In the discovery stage, the web service registry determines a set of candidate web services that can meet customer needs. In the web service selection stage, we propose to add a prefilter using K-Means algorithm which minimizes the candidate web services. This step takes place by creating clusters that contain web services including similar QoS properties and determining which cluster meets the customer requirements, thereby the BBS algorithm is applied to find the appropriate web service for customer needs and requirements.

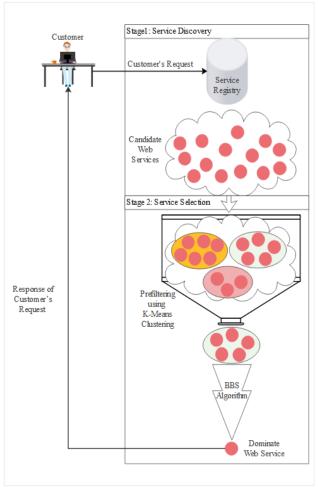


Figure 3: Web Service Selection Model

# 5. Experimental Results

The evaluation of the proposed approach aims to show the interest of adding a pre-filter to a web service selection system. The pre-filter proposed in our approach is based on K-Means clustering.

A real-world dataset of QoS attributes named QWSDataset [26] is used for experimentation. The dataset contains 9 QoS attributes per service, downloaded by a web service Crawler Engine [27]. The used version contains 2507 web services. This dataset contains 11 segments representing 9 QoS attributes, the URL of WSDL file and the service name. The database is used in experiments to prove the efficiency and performance of our proposed approach. Table 2 represents some values of QWSDataset used in the experimentation.

To reduce the search domain, we apply the K-Means algorithm to determine the web services that have similar QoS parameters. The selection process is conducted using the BBS algorithm. The performance and efficiency of our proposed approach are verified using the evaluation metrics: Success rate and execution time for a selection process with different approaches.

#### 5.1. Success Rate

The success rate (SR) of all selected web services is the proportion of customers' QoS requirements ( $C_i$ ) to the QoS values

Toble 2.	Oog V	alues of	OWSDataset.
Table 2:	いのろ V	ames or	Owsidataset.

Service Name	Response Time	Availability	Successability of Throughput		Reliability	ce		Latency	Documentatio
MAPPMatching	302.75	89	7.1	90	73	78	80	187.75	32
Compound2	482	85	16	95	73	100	84	1	2
USDAData	3321.4	89	1.4	96	73	78	80	2.6	96
GBNIRHoliday Dates	126.17	98	12	100	67	78	82	22.77	89
CasUsers	107	87	1.9	95	73	89	62	58.33	93

of these web services  $(\overline{U}_l(S))$ . The success rate of a web service (SRn) equals 1 if its value is greater than a threshold value (ts).

$$SR = \frac{SRn}{n} \times 100\% \tag{2}$$

$$SRn = \sum_{i=1}^{n} \begin{cases} 1, \bigcap_{i=1}^{n} \frac{c_i}{\overline{v_i}(s)} \ge ts \\ 0, otherwise \end{cases}$$
 (3)

where SRn is the success rate for n web services. Based on [11], the values of parameters used in the experimentation are ts=0.86 and n=200.

Figure 4 presents the success rate of our approach compared to other approaches depending on the number of candidate web services. The success rate is increased for our approach compared to other approaches. Furthermore, the more the number of candidate web services is increased, the more the success rate of our approach is increased, which means that the proposed approach is scalable for the large dataset of web services. However, the other approaches have a stable success rate or a decreased success rate when the number of candidate web services is increased.

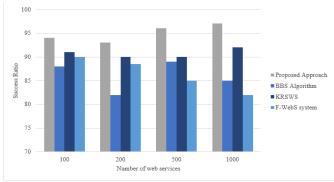


Figure 4: Success Rate Comparison with QWSDataset.

# 5.2. Computation Time

To evaluate the efficiency of our approach in comparison with other ones, the execution time is computed as shown in Figure 5. The execution time for our approach is minimized than other approaches depending on the number of web services. As a consequence, our approach has a high performance considering the execution time even we deal with a large dataset.

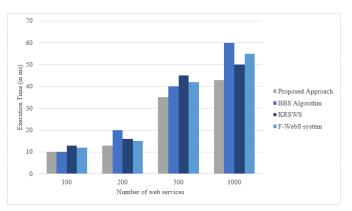


Figure 5: Time Execution Comparison.

After that, we have calculated the execution time by modifying the number of QoS attributes from 3 to 9. This modification is performed to examine the impact of QoS attributes' number to select the adequate web service. Moreover, the comparison between the proposed approach with other approaches is performed in terms of the execution time. As illustrated in Table 3, the execution time for the compared approaches shows a high performance of our approach, which uses the K-Means clustering as a pre-filter. The effectiveness of our approach is proved by increasing the number of OoS attributes.

Table 3: Execution time according to QoS attributes.

Number	Execution Time (ms)									
of QoS attributes	BBS Algorithm	F-WebS system	KRSWS	Proposed Approach						
3	5	7	6	4						
4	7	7	8	6						
5	12	10	11	10						
6	15	16	17	13						
7	17	19	17	15						
8	34	30	32	28						
9	60	55	53	43						

Adding a pre-filter to the web service selection process has allowed us to improve the success rate up to 97% and minimize the execution time of web service selection compared to other approaches. This is due to the elimination of the inappropriate

web services using a new pre-filer mechanism that is based on the K-Means clustering.

#### 6. Conclusion

The selection web service problem consists to find the most adequate web service from a large dataset with a short period of time based on the QoS proprieties. To resolve this problem, we proposed a new mechanism using the K-Means clustering as a prefilter to eliminate the inappropriate web services, which leads to minimizing the search space. Then the BBS algorithm is applied to select the dominant web service for increasing the precision rate. The experimentation results show a high performance of our approach compared to other ones in terms of the scalability, the execution time, and the precision rate.

The current work will provide many benefits and advantages to end-users, practitioners, and researchers who deal with a large data set of web services. It allows to prefilter an enormous number of web services that are generated from different systems such as smart health, smart agriculture, smart city, etc.

In the future, we can use this approach to resolve the web service composition problems and minimized the composition time, and we try to integrate uncertain QoS parameters in our approach.

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# Node-Node Data Exchange in IoT Devices Using Twofish and DHE

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# ABSTRACT

Internet of Things provides the support for devices, people and things to collaborate in collecting, analyzing and sharing sensitive information from one device onto the other through the internet. The internet of things is thriving largely due to access, connectivity, artificial intelligence and machine learning approaches that it supports. The stability and enhanced speed of the internet is also attributable to the huge adoption rate that IoT continues to enjoy from Governments, industry and academia in recent times. The increased incidences of cyber-attacks on connected systems in recent times, has inspired the heightened efforts from Governments, industry practitioners and the research world towards improving existing approaches and the engineering of new innovative schemes of securing devices, the software or the platforms for the deployment of IoT. Security solution for Internet of things includes the use of secure ciphers and key exchange algorithms that ensures the provisioning of a security layer for the: devices or hardware, communication channels, cloud, and the life cycle management constituting the Internet of things. The use of key exchange algorithms in resilient cryptographic solution that have less computational requirements without compromising the security efficiency in the encryption of messages for IoT continues to be the preferred approach in securing messages in a node-node exchange of data. This paper aims at providing a cryptographic solution that uses a key exchange cryptographic primitive and a strong cipher in encrypting messages for exchange between nodes in an IoT. Towards achieving this goal, the Diffie-Hellman key exchange (DHE) protocol was used to provide a secure key exchange between the communicating nodes, whiles the Twofish block cipher was used in the encryption and decryption of messages, assuring the security, privacy and integrity of messages in a node-node IoT data exchange. The cryptographic solution has a high throughput.

# 1. Introduction

The use of sensors, actuators, radars and other diodes in the collection, intelligent analysis and communication of sensitive data in connected systems have driven the user specific needs for homes, businesses, public, private institutions as well as security agencies in expanding access to support the scaling of network resources to drive new value propositions. From surveillance to the aggregation of sensitive information such as humidity, pressure, temperature and in some case depth measurement in restricted environments like mining, construction and naval systems, IoT has been the preferred solution in achieving these desired goals.

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This paper is an extension of work originally presented in the International Conference on Communications, Signal Processing and Networks/International Conference on Cyber Security and Internet-of-Things ICCSPN/ICSIoT. The relatively complex key schedule that Twofish cryptographic primitive supported together with the DHE provided an efficient and tamper-resistant security scheme for data exchange between nodes in IoT [1].

The security of communication in connected devices has understandably been of great concern to both governments, industry and academia due to the rather recent increase in the number of high profile cybersecurity attacks on these networks where several accounts with sensitive information have been tempered with and in some cases, holders of these accounts have lost huge sums of monies. The cases of cyber-attacks in the past

five years have motivated several public and private organisations to increase their budgetary allocations and investments into providing a stronger security infrastructure to secure their networks [2]. The devices serving as the main actors for the internet-of-things could introduce additional sources and points for attacks that hackers could use in exploiting the vulnerabilities in IoT because most of these devices are not secure by design and hence lack the appropriate robust security configuration to ensure secure communication of sensitive data, yet these devices end up forming essential components for systems that aggregate sensitive data for communication across several devices through the internet. These devices are mostly susceptible to several cybersecurity challenges including the backdoor vulnerability where hackers could easily exploit to successfully manipulate these IoT systems to their skewed benefits [3]-[6].

There exist various techniques for supporting secure node-tonode authentication that assure integrity and availability of sensitive data. Most of these techniques demand higher resource requirements for effective and efficient implementation. In the particular context of IoT devices, due to the resource constraint nature with regards to computational power, storage and power consumption, these encryption techniques and approaches are not adoptable for them, in most of the cases. In addition, since IoT devices automate their processes by eliminating human intervention in their operations, the use of some of the off the shelves solutions that exists are not practicably suited for them. Symmetric encryption involves the use of a shared key between two participating nodes in a communication. It allows these participating nodes to generate key pairs - a private key and a corresponding public key using a key generator - a trustee component in a key exchange protocol application that allows two nodes that have no prior knowledge of each other to jointly share secret for encryption and decryption of message. The public keys are common keys that are known by the participating nodes before any communication is even established. The public key is also known as a shared key. Both private (secret) key and public (shared or symmetric) keys are used in encrypting and decrypting data in a communication session between two participating nodes or parties. There are several key exchange protocols. The Diffie-Hellman key exchange (DHE) protocol allows two nodes to securely exchange session key (the public or shared key) prior to communicating messages between them [7]. The Diffie-Hellman key exchange protocol ensures the creation of a new session key for each message to be communicated, this provides another layer of security. Session keys are generated using random number generator schemes or algorithms. The key exchange protocol only supports secure sharing of session key and does not provide authentication of the source node for creating the message. Replay attacks, Man-in-the-middle attacks, Dictionary attacks, Key compromise impersonation attacks and ephemeral key compromise attacks are some of the vulnerabilities that DHE protocol suffers [1]. Cryptographic algorithms provide mechanisms for authentication using various approaches like digital signature schemes and public-key certificates.

The scalable nature of IoT and its ability to support the rapid generation volumes of traffic and their associated processing and temporary storage, places additional overload on the edge nodes used in the network. The nodes are originally constrained by design as well as operational capabilities particularly for large www.astesj.com

computational activities. Hence, complex security infractions and exploitations are constantly deployed on these IoT nodes using modern and sophisticated tools by hackers [8]-[11].

A key exchange algorithm like the DHE by itself is limited in use alone unless, it is fed into another protocol for undertaking encryption and decryption of messages. The use of the DHE in the Twofish encryption algorithm increases the confusing of the encryption key to enhance the diffusion of the distribution of the ciphertext to avoid redundancy. This improves the level of security in the cipher. The use of DHE within the Twofish cryptographic symmetric key block cipher for message encryption assured privacy and confidentiality of IoT node data.

The rest of the paper is structured into five sections. Section 2 presents key concepts needed for a better understanding of the article and related works. Section 3 is dedicated to the proposed methodology. Section 4 discusses results and Section 5 concludes the paper.

# 2. Background and Related Works

# 2.1. Background

A description of key notations and terminologies used in the paper is outlined as follows:

- Key Is any random number as an output from a random number generator. It is used in encryption or decryption of messages. It is mainly referred to as a cryptography key.
- Public Key It is also known as a shared or symmetric key. This key is a common key shared by two participating nodes prior to initiating a session for message communication. Two keys are generated for every participating node the public key and its corresponding private key.
- Private Key The private key is a unique key for each participating node. The private key is used in combination with the public key of the sender for encryption of messages. During decryption of messages also, the private key of the receiver is used.
- Encryption It is the process of encoding or hiding the content or message details by changing them from plaintext to a ciphertext using cryptographic keys. In a symmetric encryption, the private key is used to encrypt and decrypt messages.
- Decryption It involves the use of cryptographic keys and approaches in changing ciphertexts to their original plain texts. In symmetric encryption algorithms, the private key of the destination node is used together with the public key of the source node for the decryption.
- Plaintext It describes an unencrypted message in which the original message format and content are maintained.
- Ciphertext It is a description for an encrypted message.
   Thus, the output or transformed text for any plaintext message on an encryption algorithm.
- Cipher It is a cryptographic algorithm for transforming plaintext to ciphertext. It is used for encryption and decryption of messages.

 Algorithm – It involves a standard outline of sequential procedure or steps for undertaking encryption or decryption of messages.

The next section presents related works.

#### 2.2. Related Work

#### 2.2.1. Secure Cloud Communication

In our previous conference paper, we pointed out the security weakness of the DHE protocol in the provision of security solution against threats such as man-in-the-middle attacks due to vulnerabilities in the protocol to authenticate participating nodes using their unique identifying features in block stream cipher [1].

Cloud computing infrastructure services where enterprises manage and share resources between the local devices that are stationed in their premises and remote servers offer some convenience but have security challenges including data loss and tampering [12].

The absence of a trusted and robust security framework in the cloud to protect against security threats including access control management, authentication challenges, integrity of stored information that cloud services suffer is a concern that attracts equal attention from industry and academia to explore approaches to address the security vulnerabilities in these services to improve the security of the cloud to support secure remote processing and storage of information [13]-[16].

# 2.2.2. Internet-of-Things Security

In [17] an extensive survey on the security, privacy and authentication challenges in internet of things confirmed the fact that although there have been. improvement in the design and development of cryptographic solutions tailored for the individual elements within IoT, there is equally an increase in the number of exploitation of attacks in recent times. Therefore, authentication, confidentiality, and data integrity challenges exist in IoT domain making it demand a cryptographic solution that adopts an algorithm that provides efficient privacy and security.

In [18], the authors delved into the material agents used in the design and development of smart objects and internet of things systems. Majority of the devices used in an IoT system have sensing capabilities to independently collect data from its environment for transport to other devices within the network. A defective device by design is a threat by itself and introduces a weak link for attack exploitation to a system that has such a device as component. Compatibility challenges in intelligence sensing, interoperability, distributed intelligence and flexibility to adapt to a universal authentication solution for an IoT ecosystem have become fundamental in implementing IoT security solution.

An efficient encryption scheme that involves less computational overheads and runs on adequate power for constrained devices without compromising on the security, privacy and integrity of data in IoT is needed to in modern IoT security architectures [19]. The algorithm developed in [20] combined machine learning approaches to detect and control network congestion in IoT using the fitness function that is based on the grey wolf optimization algorithm (GWO), since network

congestion could increase the execution overheads for cryptographic algorithms to run efficiently.

The intensity and size for IoT investments by enterprises keep increasing to improve the security of their network, as the number and the scale in the incidences of security attack on IoT keep rising [21], [22]. Modern and more sophisticated malware that targets IoT devices and the various components of IoT systems to exploit the security vulnerabilities in these devices to the skewed benefits of those attackers is on the increase [8].

# 2.2.3. Twofish

The authors in [23] adopted the Twofish encryption algorithm in securing data and maintaining confidentiality of the communication network and implemented the solution using the chilkat encryption activeX. Figure 1[24] illustrates the working of the Twofish encryption algorithm. The encryption involved splitting the input data into four halves of 128 bits, where the XOR operations were conducted on the bits input with a key. The key whitening and the XOR operation provided the needed security to the data to assure privacy of the data in the communication network.

The Twofish encryption algorithm was used in addition to other cryptographic primitives to enhance the security in Bluetooth encryption. The combined encryption approach supported the protection of data in Bluetooth transmission. The use of the Twofish cryptographic algorithm improved the security and efficiency of the encryption scheme in the Bluetooth communication [25].

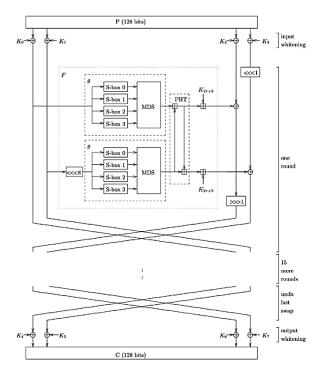


Figure 1: Twofish [24]

The Twofish cryptographic algorithm provided an enhanced security for a software to support secure communication of information over the internet. In their paper, the Twofish algorithm with 192-bits key space was implemented in encrypting messages.

The algorithm provided efficient and secure encryption of data for communication [26], [27].

In [28], a variant of the Twofish algorithm with an increased complexity for multi-level keys adoptable for dynamic bit size inputs to improve its cryptographic strength that made it resistant against the differential attacks was adopted for encrypting images.

The standard Feistel encryption algorithm involving several rounds of encryption with key whitening techniques to improve the security of the encryption is what the Twofish encryption algorithm offers. The input and output data are XOR-ed with eight sub-keys. The encryption in the Twofish encryption algorithm involves encrypting a message over 16-rounds in a Feistel network that uses a bijective function comprising four-byte wide precomputed key dependent substitution (S) boxes; a matrix; a key schedule, and a Pseudo Hadamard Transform of bitwise rotation. After each round of encryption, the ciphertext generated is swapped and fed as input into the next round such that the left encrypted text is interchanged with the right counterpart and vice versa. The final round of encryption produces a ciphertext in two halves-the right and left halves of cipher texts. The resultant ciphertext for the Twofish encryption is achieved by interchanging the positions of the ciphertexts and combining both as the ciphertext for the message [23], [24]

# 2.2.4 Diffie-Hellman Key Exchange (DHE)

The communicating nodes through a key generator acquire two sets of key pairs (a private key and a public key) to enable them authenticate for communicating data. The DHE is susceptible to several attacks including key compromise impersonation attacks [23], [29].

The authors in [30] adopted an algorithm that is based on the Linear Feedback Shift Register (LFSR)-dependent correlation technique to supplement the Diffie-Hellman key exchange protocol to maintain the privacy of message communication between the cloud and the local device. The LFSR correlation algorithm detected and verified digital signatures from a digital signature pool between the devices and the cloud by using the correctional framework for digital signature analysis through the calculation of linear complexities between the cloud and the local devices. This technique helped with the detection of errors with digital signatures of messages thereby maintaining the privacy of the information shared between the cloud and the local devices, eliminating the possibility of key compromise or impersonation and the related attacks.

In [31], cryptographic-based public key infrastructure approaches provided at the device levels were adopted to support secure communication of message in an end-to-end encryption that ensured privacy, confidentiality and device integrity. The Elliptic Curve Diffie-Hellman key exchange (ECDH) guaranteed a secure key sharing between communicating devices on a chat application that operated on the android environment. The RC4 encryption scheme was used to encrypt the multimedia messages for communication between the devices used on the chatting application.

The use of authentication scheme based on the Diffie-Hellman model supported the efficient key exchange and management for communication devices with more than one identity. The authors in [32] used a key agreement and management protocol adaptable for IoT communicating devices with more than one identity. The key agreement and management protocol supported the efficient selection and initialization of session key pairs from devices with multiple identities and helped authenticate the communicating devices in the IoT system.

The next section deals with the proposed methodology.

# 3. Methodology

The proposed methodology is a combined cryptographic primitive consisting of a key exchange protocol or key agreement protocol such as the Diffie-Hellman Key Exchange (DHE) protocol illustrated in figure 2, and a cryptographic cipher for encryption and decryption such as the Twofish cryptographic algorithm illustrated in figure 1.

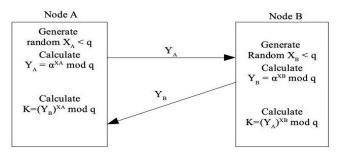


Figure 2: Diffie-Hellman Key Exchange between Node A and Node B.

The Diffie-Hellman Key Exchange (DHE) protocol is a public-key cryptographic primitive with an implementation involving two unknown nodes or devices to securely establish communication by generating and exchanging shared secrets between them. The securely shared secret is used in performing a symmetric key encryption and decryption. The DHE is structured on the discrete logarithm problem which is based on a one-way function; finding the factorization of the product of two prime numbers p and g.

Such that p is a prime number and g is a primitive root mod (p). where: p and g (generator) are two large integer number.

$$1 \le n \le (p-1)$$
; where  $n = g^k \mod p$ 

Thus, for every number n between 1 and p-1 inclusive, there is a power k of g such that  $n=g^k \mod p$ .

Publicly available numbers of p and g are to be used by any two untrusting and unknown devices or nodes to generate their key pairs: namely the public key (Pu) and private key (Pv).

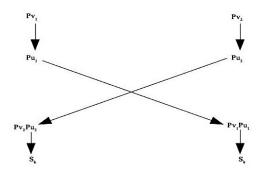


Figure 3: The generator for the shared key in DHE

As shown in Figure 3, the notations for  $Pv_1$ ,  $Pu_1$  and  $Pv_2$ ,  $Pu_2$  represent the Private key and shared key for the source node and the receiver node respectively. The DHE protocol used four numbers in all. The first two numbers are to generate the shared key (of same value)  $Pu_1 = Pu_2$ . Thus, both sender and receiver have the same value for the shared key  $Pu_1$ .

The DHE and Twofish Algorithm:

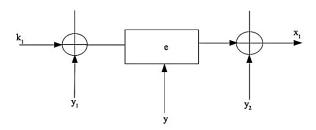


Figure 4: Twofish Encryption Algorithm based on the DHE Protocol

As shown in Figure 4,  $(k_1, y_1)$  represents the private key and public key respectively for the source node.

(e), represents the Twofish cryptographic function.

 $(x_1, y_2)$  represents the private and shared keys respectively for the receiver node.

The shared key for the communicating nodes is  $(y) = y_1 = y_2$ .

Plaintext of arbitrary size data up to 128 bits. The input bits are grouped into four sections, thus four parts of each constituting a 32-bit part. The four sections are divided into halves. The first two sections of 32 bits each forms the right component of the input bits and the other two sections of two 32 bits, form the left component [23].

The four keys for whitening the encryption are applied on the Bit-XOR input.

$$R_{0,i} = P \oplus K_i$$
;  $i = 0, ..., 3$ 

Where:

R denotes the rounds of encryption in the Feistel network.

K denotes the key (Ki) where i represents the sub-key for whitening. There are four sub-keys. 0, 1, 2, 3.

Encryption:  $e_k, k_1, y_1(M), = e_k(M \oplus k_1) \oplus y_1 = C_T$ 

Decryption:  $e_k^{-1}, x_1, y_2(C_T), = e_k^{-1}(C_T \oplus x_1) \oplus y_2 = M$ 

where:

M represents the plaintext.

C<sub>T</sub> denotes the ciphertext or encrypted message.

e<sub>k</sub> represents the Twofish encryption function.

 $e_k^{-1}$  represents the Twofish decryption function.

k<sub>1</sub> denotes the private key for the source node.

 $x_1$  represents the private key for the receiver node.

 $y_1$  denotes the public key of the source node.

y<sub>2</sub> denotes the public key of the receiver node.

 $y_1 = y_2 = y$ , denotes the shared secret for encryption and decryption of the DHE-Twofish cryptographic solution.

Encryption at the source node is implemented using the shared key with the Twofish algorithm encryption function.

```
Algorithm 1: Secure Node-Node Data Exchange - Encryption - Twofish (M, S<sub>k</sub>)
```

```
Input: M, Sk
Output: C<sub>T</sub>
Begin
     Split M into four 32-bit parts M_{i=0,1,2,3}
     Split S_k into four 32-bit partial keys key K_{i=0,1,2,3}
     For i=0..1 loop
         R_{i,0} = M \text{ XOR } K_{2*i}
         L_{i,0} = M \text{ XOR } K_{2*i+1}
         For j=1..3 loop
              L_{i, j} = R_{i, j-1}
              R_{i,j} = L_{i,j-1} \text{ XOR } (((2 R_{i,j-1} * K_j)^{\wedge} x) \% (2^{\wedge}32-1))
          End loop
     End loop
    Combine L_{13}, R_{13}, L_{03} and R_{03} into C_T
     Return C<sub>T</sub>
End
```

**Algorithm 2:** Secure Node-Node Data Exchange - *Decryption* - Twofish (CT, S<sub>k</sub>)

```
\label{eq:local_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_cont
```

End

The Algorithm 1 above is the encryption procedure for the Twofish cipher at the source node.

The Algorithm 2 above is used for the decryption of the ciphertext at the receiving node using the Twofish cipher.

In Algorithms 1 and 2:

*M* represents the plaintext.

 $S_k$  shared key, represents the Key K

 $C_T$  represents the ciphertext.

 $K_i$  represents the partial key or the subkeys where i represents the indexes from (0,1,2,3)

*Li* and *Ri* are Left and Right partitioned 64-bits block size *f* represents the Twofish cipher.

% represents the Modulo operator.

Li represents the Leftmost partitioned part of the Feistel structure Ri represents the Rightmost partitioned part of the Feistel structure x represents the total number of rounds, which is 16 in this case.

#### 4. Results and Discussion

At the source node, using the DHE through a handshake request with the destination node established a shared key for encryption and decryption.

The Twofish encryption uses the data, and the shared key to produce the ciphertext. Decryption of ciphertext at the destination node is also implemented using the Twofish on the shared key and ciphertext.

Table 1: Displayed results

ID	SK	Data	Ciphertext	Recovered
1	262262262	2345	OXEVxUcVBXZk	2345
			lzbf0F1D+A==	
2	232232232	1291	7efDJnVQrVwEV	1291
			qBD3rguLA==	
3	452452452	4672	+gJXYsjBJP/Y/UE	4672
			djUMIWQ==	
4	232232232	1456	RXec4NLFwt1nmx	1456
			eWqQkm3g==	
5	232232232	2121	IeTtTlkRgQuvjD0h	2121
			AFQFIg==	

The ID denotes the unique node identity number which represented the order of arriving data for the encryption. The 1st, 2nd, 3rd, 4th, 5th showed the first data, second data, third data, fourth data, and firth data to arrive in that order.

The SK represents the shared key by the DHE for message encryption.

Data denotes the plaintext.

Ciphertext represents the output of the plaintext with the Twofish cryptographic algorithm.

Recovered Data represents the decrypted data.

The Diffie Hellman key exchange protocol that took the unique ID of the communicating devices for establishing the shared key using the key generator helped for encryption of node data.

Table 2: Average Encryption Throughput (MiB) in the ARMv7-a of Samsung and Xiaomi Devices [33]

Algorithm/ Pack Size	1 MiB	5 MiB	10 MiB
AES	77.539	78.058	77.586
RC6	51.84	53.556	53.1065
Twofish	47.7135	48.6145	47.1835

As presented in Table 2 [33], the average encryption throughput for data packet sizes 1MiB, 5MiB and 10 MiB shows an improved throughput for Twofish algorithm. The management information base (MiB) values catalogued the properties and data objects from the encryption of implementation of AES, RC6 and Twofish respectively for the block ciphers. Across all the pack sizes of the MiB values, the encryption throughput for Twofish was higher than the AES and the RC6.

Table 3: Average Decryption Throughput (MiB) in the ARMv7-a of Samsung and Xiaomi Devices [33]

Algorithm/ Pack Size	1 MiB	5 MiB	10 MiB
AES	66.671	68.541	69.026
RC6	52.0065	53.3635	52.877
Twofish	47.785	48.6215	47.0225

As seen in Table 3 [33], the average decryption throughput for data packet sizes of 1MiB, 5MiB and 10 MiB shows an improved throughput for Twofish algorithm. The management information base (MiB) values catalogued the properties and data objects from the encryption of implementation of AES, RC6 and Twofish respectively for the block ciphers. Across all the pack sizes of the MiB values, the encryption throughput for Twofish was higher than the AES and the RC6.

Table 4: Speed of AES Candidates for different Key Lengths [34]

Algorithm Name	Key Setup	Encryption
MARS [BCD+98]	Constant	Constant
RC6 [BCD+98]	Constant	Constant
Rijndael [DR98]	Increasing	128: 10 rounds
		192: 20% slower
		256: 40% slower
SERPENT [ABK98]	Constant	Constant
Twofish [SKW+98,		
SKW+99a]	Increasing	Constant

As shown in Table 4 [34], the speed of the AES candidates for different key lengths for encryption is presented. The Twofish algorithm adopts an increasing key setup but encrypts and decrypts at a speed independent of the length. The performance and security of an encryption is as a function of the key space or key length.

# 5. Conclusion

The combined cryptographic scheme consisted of the DHE, an algorithm based on mathematical approaches for exchanging a shared secret between the communicating nodes and the Twofish. The Twofish encryption algorithm provided a relatively better encryption time than the AES and RC6. The use of the DHE increased the confusion and diffusion of the key for the encryption algorithm to improve the strength of the cryptographic algorithm of Twofish in eliminating the possibilities of relative key attacks that could result in man-in-the-middle and its associated attacks.

The Twofish cryptographic algorithm complemented by the pre-shared secret key protocol in the DHE key exchange provided authentication for the nodes as well as the creation of a secure channel between the communicating nodes to guarantee a secure

node-to-node exchange of IoT messages. It helped in assuring the integrity of the content of messages between the communicating nodes since the DHE, in generating the shared key, only included and engaged the intended receiver node prior to the actual message communication. The complex key exchange logic provided in DHE algorithm improved the key diffusion in the Twofish cryptographic symmetric key cipher assuring an improved security with a relatively high throughput for end-to-end encryption for secure communication within IoT systems. As presented in Tables 2, 3 and 4 [33], [34], the Twofish encryption algorithm produced an encryption and decryption with a high throughput [32], [33], [35].

An analysis on the throughput, battery drain, key space and its impact on the security of related symmetric key ciphers for IoT constrained devices would be explored for future works.

## **Conflict of Interest**

The authors declare no conflict of interest.

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Special Issue on Multidisciplinary Sciences and Engineering

# Comparative Study of Control Algorithms Through Different Converters to Improve the Performance of a Solar Panel

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# ABSTRACT

This article aims at comparing two controls to follow the maximum power point, making use of DC-DC converters for PV uses. All transformers operate continuously. To fulfil maximum power, we will exploit two MPPT controls: a traditional perturb – observe 'P&O' and a smart one – the fuzzy logic 'FL'. The goal of this article is two-fold: to scrutinize the efficiency of DC-DC transformers (Boost, Buck, Cuk and SEPIC), and to assess the outcomes of the simulation. For the construction of models and simulations, the Matlab / Simulink environment is employed.

## 1. Introduction

There has been recently a crucial advancement in renewable energies. With its permanent potential and without adverse effect on the external environment, new energies are an adequate and affordable technique for development. The main lines of research concerning the conversion of new energies are as follows: recovery of basic energy, mechanical transformation, electrical transformation, electricity production, conversion, and injection into the network. The main axis is to determine the quality of "green" energy generation [1, 2].

Transformers DC-DC are an essential constituent in power generation. These converters are chiefly used in connection with batteries, wind turbines, hybrid systems, solar panel. Transformers DC-DC are to match the tension between the input stage and the output stage of a system. In this work we will make a comparison between different converters: Boost, Buck, Sepic and Cuk for two commands perturb – observe 'P&O' and fuzzy logic 'FL', in order to obtain the maximum power of a solar panel source for meteorological variations conditions [3, 4].

# 2. Modeling of Photovoltaic System

The fundamental element of the solar panel is the semiconductor, consisting of many cells mounted in shunt or

\*Corresponding Author: Zouirech Salaheddine, zouirechsalaheddine@gmail.com www.astesj.com mounted in cascade. The photovoltaic cell is schematized by a circuit: a parallel resistance, a series resistance, and a single diode, represented in figure 1 [5].

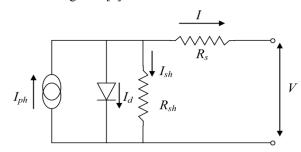


Figure 1: Circuit of solar panel cell.

The relationship of the electrical intensity current I<sub>ph</sub>:

$$I_{ph} = [I_{sc} + K_I(T_c - T_{ref})] \frac{G}{G_{ref}}$$
 (1)

whereby  $K_I$  is the temperature coefficient [%/K];  $I_{sc}$  is the short intensity current [A];  $T_c$  is the module temperature [K], G is the sunlight solar effect [W/m²];  $T_{ref} = 298$  K and  $G_{ref} = 1000$  W/m². [6, 7]

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The formula giving the electrical intensity I is:

 $I = I_{ph} - I_d - I_{sh} \tag{2}$ 

whence

$$I = [I_{sc} + K_{I}(T_{c} - T_{ref})] \frac{G}{G_{ref}} - I_{s} \left[ \exp(\frac{q \cdot (V + R_{s}I)}{N \cdot K \cdot T} - 1) \right] - \frac{(V + R_{s}I)}{R_{sb}}$$
(3)

where

I<sub>ph</sub> the short electrical intensity,

Is the electrical intensity saturation of the diode;

q the elementary charge of the electron (1.60.10<sup>-19</sup> C);

V the diode tension (V);

K the Boltzmann's universal constant (1.38.10<sup>-23</sup> J/K);

T the temperature,

N Ideality factor of the diode,

R<sub>s</sub> the cascade resistance,

R<sub>sh</sub> is the parallel resistance,

# 3. Prepare Transformers DC-DC analysis

The transformers DC-DC is a very important element in power generation of a solar panel. It is a block between the load and the photovoltaic panel that allows to extract the maximum power for the panel.

The transformers DC-DC consists of a capacitor, a diode, an inductor, commanded switch (controlled by PWM signal) and uncontrolled switch.

#### 3.1. Buk Transformer

The buck transformer makes it possible to reduce the input tension [8].

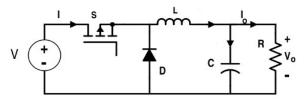


Figure 2: Buck transformer.

The relationship between input tension and output tension is:

$$V_0 = DV \tag{4}$$

where D represents the duty cycle.

# 3.2. Boost transformer

The boost transformer allows to increase the input tension [9, 10].

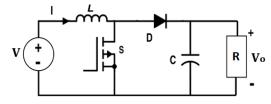


Figure 3: Boost transformer.

The relationship between input tension and output tension is:

$$V_0 = \frac{1}{1 - D}V\tag{5}$$

# 3.3. Cuk transformer

Cuk transformer converts the input tension into a tension of the opposite sign. [11, 12].

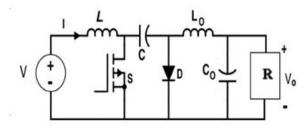


Figure 4: Cuk transformer.

The relationship between input tension and output tension is:

$$V_0 = -\frac{D}{1 - D}V\tag{6}$$

## 3.4. SEPIC transformer

The SEPIC transformer is drawn from of the Cuk which gives a positive output tension [13].

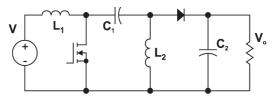


Figure 5: Sepic transformer

The relationship between input tension and output tension is:

$$V_0 = \frac{D}{1 - D}V\tag{7}$$

#### 4. MPPT techniques

The aim of the maximum power point tracking technique is to determine the maximum power operating point by changing the duty – cycle ratio of the DC-DC transformer, and then moving to the relevant point.

In this article two MPPT techniques are used: Perturb – Observe and fuzzy – logic 'FL'.

# 4.1. Technique P and O

The perturb and observe P&O command is ranked among the most used techniques. As its name suggests, this technique involves disturbing the  $V_{PV}$  voltage of a low amplitude around its initial value, and examining the impact on the power at the output of the Solar panel.

Figure 6 shows the structure of the Perturb – Observe command [14,15].

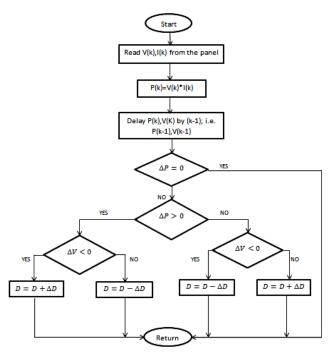


Figure 6: Organization chart P&O

# 4.2 Fuzzy – Logic 'F-L'

The 'F-L' technique is used in a point tracking system maximum MPPT power, this technique offers the importance of being a powerful technique and relatively simple to develop and it does not require exact specification of the model to be regulated. The 'F-L' technique is more suitable for non-linear systems than photovoltaic systems. The process of this technique is executed in three blocks: Fuzzification, defuzzification and inference. This figure supplies the clue 7 [16].

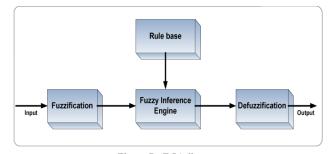


Figure 7: 'F-L' diagram

The 'F-L' diagram input parameters are: the variation of the error CE and the error E giving by the formula:

$$E = \frac{P(k) - P(k-1)}{V(k) - V(k-1)}$$
(8)

$$CE = E(k) - E(k-1) \tag{9}$$

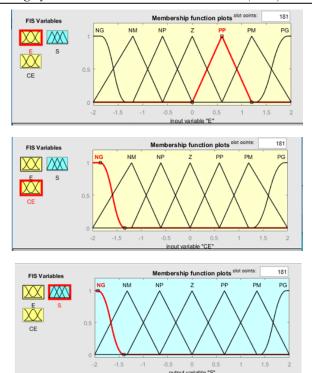


Figure 8: Output and inputs parameter

Table I below shows the different combination inference rules that link the linguistic parameters E (Error), CE (Variation of error) and output S (Output Variable).

Table 1: 'F- L' INFERENCE

E	NG	NM	NP	Z	PP	PM	PG
CÈ							
NG	NG	NG	NG	NM	NM	NP	Z
NM	NG	NG	NM	NP	NP	Z	PP
NP	NG	NM	NM	NP	Z	PP	PM
Z	NM	Z	NP	Z	PP	PM	PM
PP	NM	NP	Z	PP	PM	PM	PG
PM	NP	Z	PP	PM	PM	PG	PG
PG	Z	PP	PM	PM	PG	PG	PG

#### 5. Simulation and Results

Under Matlab Simulink environment the PV system is modeled. In this block we find mainly: the equivalent diagram of the converter, the command used and a PV system predefined in Matlab simulink.

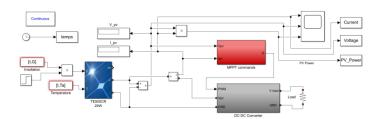


Figure 9: Diagram Block of the Perturb—Observe and fuzzy—Logic commands for the different transformers processed

Figure 9 presents an overview of all blocks: photovoltaic panel, DC-DC converter, MPPT commands, irradiation data et temperature data.

The Solar panel used in the simulations is P20-36-TDC-36-20W.

Table 2: P20-TDC-36-20W

No-Load tension $V_{OC}$ (V)	21,20
Tension at maximum power $V_{mp}$ (V)	17,20
Short-intensity current $I_{sc}$ (A)	1,280
Current at maximum power $I_{mp}$ (A)	1,170
Puissance maximum (W)	20,0
The Coefficient of temperature of $V_{OC}$ (%/deg.C)	0.360990
Coefficient of temperature of $I_{sc}$ (%/deg.C)	0.0650

Figures 10 and 11 depicts the change of the real solar radiation the and temperature data over a day.

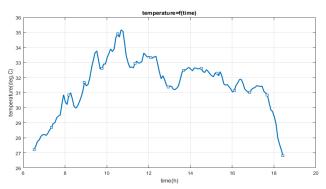


Figure 10: The change of temperature

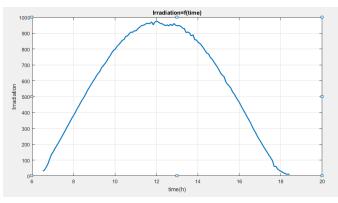


Figure 11: The change of solar radiation

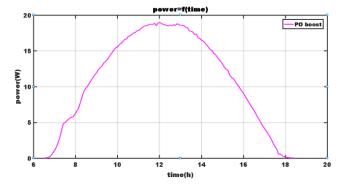


Figure 12: Power with Perturb-observe technique for the Boost transformer <a href="https://www.astesj.com">www.astesj.com</a>

Figures 12,13,14 and 15 enumerates the outcomes of the different transformers: Boost, Buck, CUK and SEPIC, using as a technique the Perturb and Observe.

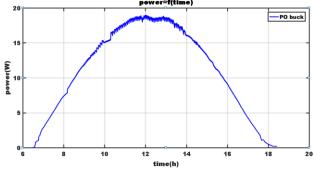


Figure 13: Power with Perturb-observe technique for the Buk transformer

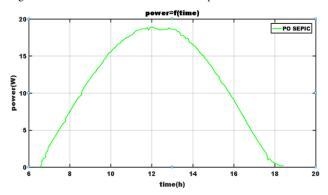


Figure 14: Power with Perturb-observe technique for the Sepic transformer

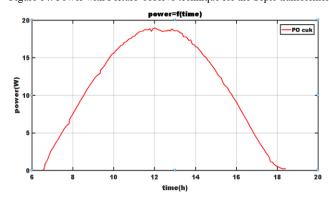


Figure 15: Power with Perturb-observe technique for the Cuk transformer

For the second simulation figures 16,17,18 and 19 the fuzzy logic command was used.

Power=f(time)

LF boost

15

16

17

18

10

12

14

16

18

20

Figure 16: Power with 'F-L' technique for the Boost transformer

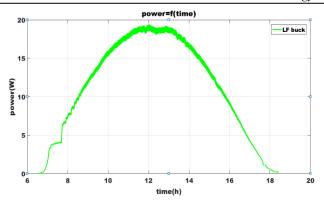


Figure 17: Power with 'F-L' technique for the Buck transformer

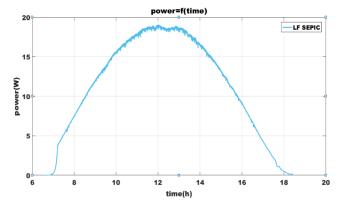


Figure 18: Power with 'F-L' technique for the Sepic transformer

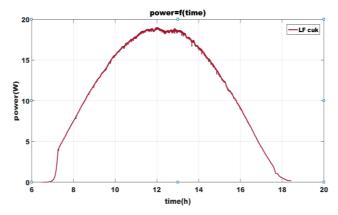


Figure 19: Power with 'F-L' technique for the for the Cuk transformer

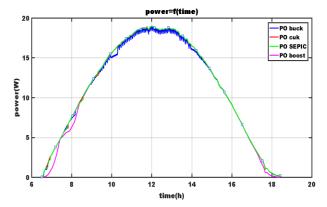


Figure 20: Evolution of power for the four transformer with Perturb-Observe

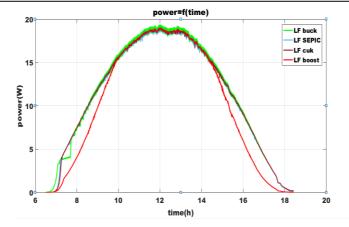


Figure 21: Evolution of power for the four transformer with 'F-L'

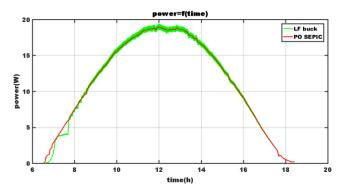


Figure 22: The best power produced with Perturb-Observe and fuzzy-logic

In the Perturb-Observe technique simulation context, the power of photovoltaic panel in the Sepic transformer – is maximal with regard to other transformers, but it is more stable in the boost transformer.

In the 'F-L' technique, the power photovoltaic panel in the Buck transformer generate more power compared to other transformers; it is also more stable, but in Boost transformer context.

#### 6. Conclusion

This article studied two maximum power point tracking techniques – a traditional Perturb-Observe and a smart one: 'F-L' control to obtain the maximum power of the panel photovoltaic.

In this work, four DC-DC transformers are used to improve the quality of the MPP tracking by analyzing the power produced and the stability of each converter.

Simulation results gives an overview of the power evolution for a temperature and solar effect irradiation data for a day.

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# Controlling A Multiphase Induction Motor with Multilevel Converter Paradigm

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#### ABSTRACT

Induction motors (IM) are used widely in high energy applications where high torque is required such as ships/ aircrafts manufacturing industry. Those motor drivers are populated in many advantages especially their wide control strategies. However, new technology is invented for enhancing efficiency and smoothing the torque curve by increasing number of phases in the motor drive. Speed control can be achieved by changing the pole numbers between any two different phases using pole-phase modulation (PPM). The problem is raised when a large number of phases are used to enhance the voltage profile. This problem is manifested in the complexity of control and complexity of hardware (more devices need to be involved) which increases the cost and degrades the performance. This paper argues using a multilevel inverter to produce an enhanced voltage profile and motor speed control without needing to increase the number of devices. The performance of the proposed model is compared with conventional models in terms of efficiency, power factor, speed, torque ripple, and ripple frequency. Results obtained using multilevel inverter based induction motors are found optimum.

#### 1. Introduction

Induction motors (IM) are widely used in high power applications more likely in aircraft engines, ships tractions, and other heavy industrial applications [1]. The main requirement of heavy industrial applications is a motor with high fault tolerance. The fulfillment of fault tolerance requirement is ensured using polyphase (multiphase) induction motors [2]. However, in contrast with high energy applications, multiphase induction motors drives are the state of the art. Performance of such drivers witnesses good improvement after applying two levels of inverter. Hence, experiments are continued to examine multilevel inverter impact on (multiphase) induction motors drives performance. These motors are inherited the same performance of three-phase induction motors such as high efficiency and low ripple of torque [3]. A mains-fed three-phase cage induction motor still dominates in industrial applications worldwide more than a century after its invention.

As the induction motor is a significant consumer of electrical energy globally, more stringent criteria are regularly imposed on its manufacturers, primarily in terms of the efficiency but also in terms of NVH (noise, vibration, harshness) requirements, [4]. Pole changing techniques are inbuilt prosperities of induction motors

is performed in either of pole phase modulation or pole amplitude modulation. The control strategy of three-phase IM is achieved using v/f control vector, the same can be extended for multiphase motors controlling. The two-level excitation of voltage in multiphase IM is realized improved due to enhanced efficiency of such machines that lie on their smooth torque curve and minimized losses [5]. High starting torque can be achieved even with IM of a smaller number of phases by increasing the poles number using the pole phase modulation technique. A higher number of poles might worsen the case more likely degrades in performance might be happening due to high pole number. The performance degradation can be observed by realizing the torque curve ripple, ripple is likely raising due to high number of poles. One of the feasible solutions for tackling this degradation in three-phase IM is proposed by employing multilevel inverters. Multilevel inverters show good performance in reducing torque level and improving machine efficiency. The technique of multilevel inverter already exists on three-phase machines for performance-related furthermore, multilevel inverter is used in multiphase machines as well [6]. The complexity of control strategy and a large number of devices in multiphase machines have triggered another sort of performance degradation. In this paper, we utilized the fact that phase effective voltage is represented by total profile coins voltages [7]. This can be further utilized to create multilevel

give it a flexible speed control capability. Pole changing technique

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voltage in the phase without needing to increase the pole number by using a two-level inverter. The strength of this approach is smoothening the torque curve by improving machine efficiency and tackling the computational complexity of the control strategy. Calculations of control vectors in this case can be tackled using data processors such as FPGA chips. Pole phase modulation is further used along with the mentioned approach for applying more consistency on the system without involving a large poles number.

# 2. PPM Technology

PPM is one of the leading methods to provide motor speed control by changing the excitation voltage phase, this change is impacting the pole pitch and hence continuously reforming the speed ratio. The same concept can be derived using K slotted squirrel cage multiphase induction motor. Assuming an induction motor with two phases (P1 and P2) and two poles (b1 and b2); those stand for two possibilities of phase and pole combination which is used to control speed of IM. So-to-say, the number of slots can be given as below:

$$K = P_1 \times m_1 \times \frac{Q_1}{(2)^{-1}} \tag{1}$$

Hence, the slot can be represented by the second pole and second phase terms as following:

$$K = P_2 \times m_2 \times \frac{Q_2}{(2)^{-1}} \tag{2}$$

Where Qn is speed ratio,  $n=1,2, ..., i.e. Q_1, Q_2$ 

$$K = P_1 \times m_1 \times \frac{Q_1}{(2)^{-1}} = P_2 \times m_2 \times \frac{Q_2}{(2)^{-1}}$$
 (3)

Let pole ration to be:

$$S = \frac{Q_2 \times m_2}{Q_1 \times m_1} = \left(\frac{pole2}{pole1}\right) \tag{4}$$

If pole 2 > pole 1 then the term S will either equal to 1 or greater than 1. Let the design of pole-phase modulation to be as in table 1. K is obtained according to the above formula.

Table 1: Pole-phase modulation proposed designs

Possibilities	M1	P1	Q1	M2	P2	Q2	K
PPM 1	4	3	1	6	2	1	12
PPM 2	5	4	2	2	10	2	20

According to table 1, two designs are proposed namely: PPM1 and PPM 2. However, in first design, the pole is changing between three and two with applicable pole phase modulation between four phases to six phases. Whereas, at design 2, the pole is changing between four to ten with pole phase modulation between five phases and two phases. The same is demonstrated in Figure 1.

Looking on the pole-phase combination at both designs, the combination is led to different pole width generation and that must be avoided. The same can be prevented the pole ration i.e. P2/P1 must yield an odd positive integer number. In order to do so, the ratio S must equal the following term. Where  $x \in [0,1,2,3,4]$ , however, may allow the feasibility of odd speed ratios to be obtained using pole-phase modulation [8].

$$S \ge 2x + 1 \tag{5}$$

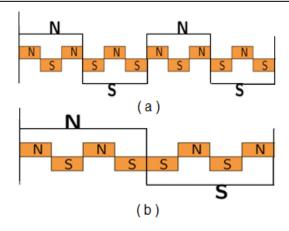


Figure 1: Pole pitch changes as per the procedure in Table 1

# 3. MIM PPM design

A nine phase induction motor which made by pole phase modulation concept as a full pitch, single-layer winding. In table 2, the slot numbers of both rotor and stator are chosen carefully to prevent none desired effects [9], [10]. More likely, crawling, cogging and cups synchronizing are none desired circumstances in machine functionality. The proposed design is depicted in figure 2.

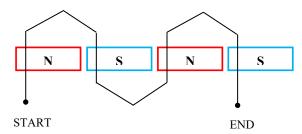


Figure 2: Two slots, four poles IM design (a single-phase connection sample)

The design is made to preserve one slot for each pole in each phase i.e. Q=1. Figure 3 demonstrates the pole-phase feasible combination of pole-phase modulation of nine phase motor along with excitation of each phase and polarity of the conductor. Arrows in figure 3 illustrate the conduction direction (polarity) inside the slot. Experiments showed that changing the number of phase angle of slots more likely for 40-degree phase angle of nine phases will yield a speed of 1500 rpm to the four poles combination. On the other hand, same four poles combined with nine phases of 120degree will yield 500 rpm speed. Figure 3 demonstrates three-pole phase combinations of the machine; however, third part of the figure illustrates an alternative way of multiphase motor designing using a lesser number of inverter legs. However, this kind of design is having no roles in torque improvement or efficiency enhancement as well as speed control. In multiphase inverter speed control, inverter legs number (number of transistors in the inverter) need not change for performing speed control. Usually, angles of transistor firing which are generated using pulse width modulation are changed for fixing the pole pitch. Table 2 shows a parameters details with inverter integration of nine phases single layer induction motor.

Slot no.	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
condu. direct.	ı	<b>#</b>	↑	#	ı	#	1	<b>#</b>	1	#	1	<b>#</b>	1	#	î	1	1	<b>#</b>
	9-phase 4-pole operation																	
Slot angle	0	20	40	60	80	100	120	140	160	180	200	220	240	260	280	300	320	340
Phases	a	Ŧ	ь	Ē	с	ĥ	d	ī	e	ā	f	ō	g	č	h	ā	i	ē
Poles					N					s								
						3-p	hase :	l2-pol	le ope	ration								
Slot angle	0	60	120	180	240	300	360	60	120	180	240	300	360	60	120	180	240	300
Phases	R	-B	Y	-R	В	-Y	R	-B	Y	-R	В	-Y	R	-В	Y	-R	В	-Y
Poles		N			s			N			s			N			s	
						3-1	phase	4-pol	e oper	ation								
Slot angle	0	180	0	60	240	60	120	300	120	180	0	180	240	60	240	300	120	300
Phases	R	-R	R	-В	В	-В	Y	- <b>Y</b>	Y	-R	R	-R	В	-В	В	-Y	Y	-Y
Poles	N										s							

Figure 3: Chart of driver phase/slots distribution

Table 2: Nine phases single layer induction motor parameters details with inverter integration

Particle	Details
Type of windings	Full pitch, one layer
Slots in stator	36
Slots in rotor	49
Rated power	5 hp
Fill factor of slot	63%
Length of core (cm)	2.15
Diameter of air gap (cm)	1.70
Air gap length (cm)	35 e-4
Number of IBGT	8
Number of DC inputs	2
Triggering method	PPW

# 4. Inverter design

The five-level multilevel inverter is obtained by cascading three full-bridge inverter circuits. The three full-bridge inverters are connected in series and a single-phase output is taken. Each full-bridge is fed from a separate DC source. The number of output levels m in each phase is related to the number of full-bridge inverter units n by, m/2n+1. Here number of levels is five, hence number of inverter circuits connected in series is two. Where figure 4 shows general demonstration of PWM signals and reference signals. The single-phase five-level topology of cascaded H bridge multilevel inverter is shown in Figure 5. Each H-bridge is fed with the same value of DC voltage hence it can be called a symmetrical cascaded multilevel inverter. Each full-bridge inverter can generate three different voltage outputs: +Vdc, 0, and -Vdc. The output voltage is synthesized by the sum of two inverter outputs are at two angles. These two angles are used for giving pulses to eight switches.

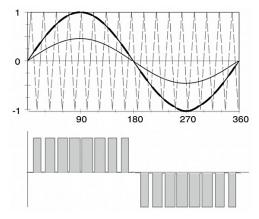


Figure 4: General demonstration of PWM signals and reference signals

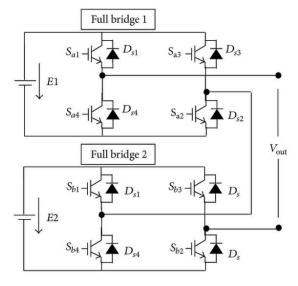


Figure 5: Circuit diagram of two levels DC-AC converter (inverter)

# 5. Design of high levels voltage generator

The observations made on four-pole, nine phases with twolevel voltage exciters on each phase have shown the good performance of the induction machine. With nine phases, good performance is achieved while in the case of three phases-twelve poles, performance is noticeably reduced for the same level of phase voltage excitation. These observations are motivated thinking of another method to enhance the voltage through the phases (windings in each phase). The operations of three-phase twelve poles induction motors are similar to the same of nine phases and higher pole number induction motors. The equivalent voltage profile coins of twelve poles, three-phase induction motor are formulated by participation of four pole-nine phases windings (winding per phase) [10]. The real-life voltage profile coins are interconnected serially across each phase. The fact is changed while using a multilevel inverter, each voltage profile coin is supplied with voltage from an inverter leg. In another world, no actual voltage profile coins have existed unless the voltage is divided into several levels in each phase which gives the same impression of using a series winding as a voltage profile. So to say, the voltage effective during the phase is equal to the summation of each voltage across the voltage profile coin. This fact paved the way for increasing the voltage of each phase by providing more

levels on member voltages without needing to device count increment, this might use the same control strategy of a standard phase setup before voltage levels uplifting. According to the chart in Figure 3, the effective phase voltage can be obtained as follows:

- For phase R, the voltage effective at the phase is a summation of voltages across phases a, d, and g. where the phase angle is zero.
- For phase Y, the voltage effective at the phase is a summation of voltages across phases b, e, and h. where the phase angle is 120 degree.
- For phase B, the voltage effective at the phase is a summation of voltages across phases c, f, and i. where the phase angle is 240 degree.

Each sub-phase i.e. (small lettered labeled phases such as a, b, g, etc.) represents a voltage profile coin and can be used to produce a voltage with multilevel by deploying techniques such as pulse width modulator. So-to-say, three phases displaced at a 60-degree phase difference can be used along with a pulse width modulator to generate a multilevel voltage. Those three voltages with 60-degree phases are known as reference voltages whereas the pulse width modulation signals are known as carrier signals. However, the output of the carrier and reference voltage combination will produce the waveform as in figure 4 shown above.

Multilevel inverter is basically working to convert a direct current voltage into an alternate current voltage by using multiple switching process. Figure 5 demonstrates the inverter prototype. Four switches are terms to four levels inverter. Switches are commonly made using a transistor such as IGBT, this type of transistor are performing switching operations by referring a firing signals generated from a pulse generator. Pulse width modulator is commonly used as pulse generator in multilevel inverter [11].

# 6. Outcomes

Performance of multilevel inverter combination with polephase modulation induction motor is investigated in three cases more likely: four pole-nine phase machines with two levels voltage (model 1), twelve pole-three phase machines with two levels voltage (model 2) and finally twelve pole-three phase machines with multilevel voltage (model 3). So figure 6 (a,b,c) shows comparison of torque performance and phase voltage obtained from each case by examination (model 1), (model 2), (model 3). The performance is studied in each case by examination of torque, torque ripple, torque ripple frequency, speed of the rotor, and power factor, As shown in the following figures (7,8,9,10,11) However, Table 3 demonstrates the performance according to the mentioned metrics.

Table 3: Results of the empirical models with different performance metrics

Metric of performance	Model 1	Model 2	Model 3
Output power	3212 W	3212 W	3212 W
Torque ripple	15 %	31 %	13 %
Frequency of	4.34 kHz	1.89 kHz	2.5 kHz
torque level			
Speed	1450 r.p.m	470 r.p.m	471 r.p.m
Power factor	0.85	0.74	0.8
Efficiency	83 %	63.2 %	68 %

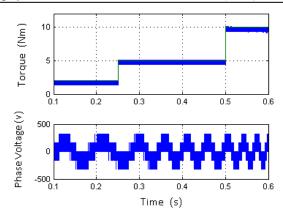


Figure 6 (a): Performance of torque and phase voltage (model 1)

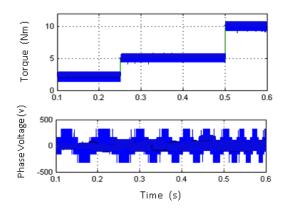


Figure 6 (b): Performance of torque and phase voltage (model 2)

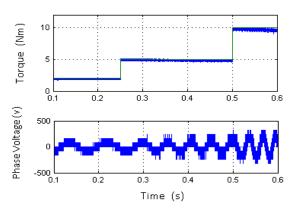


Figure 6 (c): Performance of torque and phase voltage (model 3)

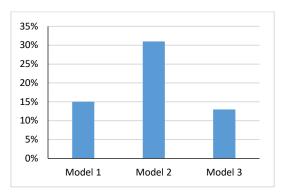


Figure 7: Torque ripple (fluctuation) during the experiments

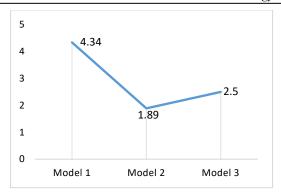


Figure 8: Ripple frequency (fluctuation) during the experiments



Figure 9: Speed control (fluctuation) during the experiments



Figure 10: Power factor (fluctuation) during the experiments

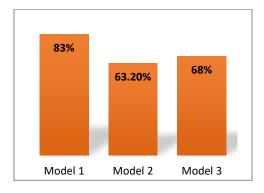


Figure 11: Efficiency (fluctuation) during the experiments

## 7. Conclusion

Induction motors are powerful drivers in large power industries which had significant importance in research sectors. This paper is illustrating an approach to enhance the efficiency of

those machines by increasing the device count. Mainly, parameters such as voltage profile per phase and complexity of control strategy are interested to be examined. However, speed control is executed by changing the device count more specifically by changing the number of poles between different phase numbers. In this paper, three models are made namely: four pole-nine phase machines with two levels voltage (model 1), twelve pole threephase machines with two levels voltage (model 2), and finally twelve pole three-phase machines with multilevel voltage (model 3). The performance of each model is tested using metrics such as efficiency, power factor, speed, torque ripple, and ripple frequency. Model 1 and model 2 are made using the conventional voltage profile enhancing method e.g. changing the device count in several iterations until reaching the required performance. However, this technique may face drawbacks like control complexity and device count increment which degrade the overall performance. Multilevel inverter is used to provide the required enhancement on the voltage profile and hence increase the efficiency and power factor on the machine without needing to increase the hardware complexity. Model 3 is outperformed over the other models as given in table 3.

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# Developing Kamishibai and Hologram Multimedia for Environmental Education at Elementary School

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# $A\ B\ S\ T\ R\ A\ C\ T$

A Japanese method in teaching at classroom show good result by implementing Kamishibai. On the other hand, technology is inseparable from daily life. Computer-based learning media innovations are fast and diverse, ranging from 2D animation to 3D environments. The hologram is one example of 3D object visualization to deliver the learning material. Based on Kamishibai's opportunity and hologram multimedia utilization to enhance the environmental education teaching activity, research about the adaptation of 3D pyramid hologram for teaching environmental education in elementary school is proposed. Firstly, the kamishibai model for teaching environmental education from Japan is explored and modified to fit Indonesia's condition. The kamishibai and hologram multimedia utilization in teaching environmental education has been experimented with in class. The results of learning kamishibai and multimedia holograms show that students will improve their abilities in environmental problems. The students lead the literacy and caring attitudes were following their level of knowledge and skills as well as their attitudes about caring about disposing of garbage in its place, learning to clean sewerage at school, learning to farm in the yard of schools, and understand how plants exist in school gardens.

# 1. Introduction

Our earth's condition is continuously degrading. Many environmental-related problems start with pollution, waste, climate change, global warming, and civilization. Those problems are not only faced by Indonesia but all of the countries in the world. Environmental education for a sustainable living must be applied to start from an early age. Every school must invite and introduce students to understand the natural conditions and natural problems at this time.

Environmental education plays an essential role in preserving and improving the world's environment in realizing a sustainable life. A necessary goal of environmental education is to make individuals and communities understand the complex nature of nature and the built environment resulting from the interaction of their biological, physical, social, economic, and cultural aspects, and acquire the knowledge, values, attitudes, and practical skills to participate in a way that is responsible and effective in anticipating and solving environmental problems, and in managing environmental quality. To increase students' awareness to be more sensitive to current natural conditions for a sustainable society, environmental education should include the affective aspects of behavior, values, and commitment. Therefore, in the learning process, the teacher needs to have methods to clarify and internalize values.

Japan is one of the best examples in the world to learn about environmental education. There was a city named Kitakyushu that once was severely polluted, as in the 1960's air pollution in the Kitakyushu area was the nation's worst and had a sea contaminated with industrial waste. The municipal government worked very hard together with businesses and citizens to solve the problems. To create a low-carbon society, the city was selected in July 2008 to be an Eco-Model City. One of the steps to make it an Eco-Model City is hidden behind how environmental education is done there.

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Learning from Japan's school curriculum on environmental education has a similar concept to the Indonesian curriculum. Environmental education is also integrated with other subjects, but they have a different method to teach. Nagoya, a historical city in the development of knowledge, has an experiment about *Kamishibai* in teaching environmental education and shows an excellent result at the effectiveness [1]. The same excellent product comes from Miyagi University in collaboration with JICA and Japanese Overseas Cooperation Volunteers (JOCV), while they used *kamishibai* as a learning medium in developing countries.

Kamishibai is a traditional form of Japanese storytelling that uses large color pictures to accompany a dramatic narration [2]. Kamishibai consists of stories in images with multiple uses. It is arranged based on a plot and designed to enhance imagination by enriching developed words and ideas. The pictures can be either selected from readily available stocks or self-drawn. Kamishibai has enjoyed a renaissance because teachers and librarians have revived this Japanese art of illustration telling for their children's benefit [3]. Based on previous research, Kamishibai can motivate the student, create a joyful environment, improve student ability, and be involved in the context quickly [4]. It opens opportunities for teachers to make critical choices across various possibilities that range from extreme top-down control [5]. Therefore, the potential of kamishibai usage for teaching environmental education in Indonesia should be explored.

On the other hand, technology is inseparable from daily life. Essentially technological advances will go according to scientific progress. Besides, technology can also make it easier for students to understand the learning material delivered and bring benefits to the advancement of the human race civilization [6]. Computerbased learning media innovations are fast and diverse, ranging from 2-dimensional (2D) animation to using Augmented Reality (AR) or Virtual Reality (VR) technology in 3-dimensional (3D) environments. With 3D object visualization, learning material becomes easier to understand and intuitive [7]. The hologram is one example of 3D object visualization to deliver the learning material. Many methods can be used to create holographic objects. One of the most frequently used is the pepper ghost method [8]. Using the pepper ghost hologram method, 3D virtual objects can be displayed directly in the real world without the need to use unique cameras or glasses such as VR or AR. Unlike AR or VR that limit the user from seeing the 3D object image and isolates them from their environment, hologram technology can be used by more than one people at the same time and enable its user to do the social interaction. Based on the opportunity of Kamishibai and hologram utilization as a media to enhance the environmental education teaching activity, a research about the adaptation of kamishibai and 3D pyramid hologram for teaching environmental education in elementary school is proposed.

Firstly, the kamishibai model for teaching environmental education from Japan is explored and modified to fit Indonesia's condition. The content of hologram multimedia is also designed to meet the needs of teaching environmental education. Then, the *kamishibai* and hologram multimedia utilization in teaching ecological knowledge have experimented in class. The experiment learns about the effectiveness of *kamishibai*, hologram multimedia, and the combination of both. The data is

collected from questionnaires, interviews, post-tests, and pre-tests gathered during the class experiment. The research purpose: (a) Explore hologram multimedia's potential as an innovative approach to teach environmental education along with *Kamishibai* card' (b) Design and build the *kamishibai* card and hologram multimedia for teaching Environmental Education in Indonesia.

# 2. Literature Review

## 2.1. Kamishibai

Kamishibai is a method of storytelling using images. Images that represent the story are painted on pieces of paper. Both sides of the report are used in such a way as to help facilitate the delivery of the information. [9] suggested that the article's front side was painted with colored pictures to show the audience. Simultaneously, the article's backside is written with words to make it easy for the singer to tell the story.



Figue 1: A kamishibai performer at Shimonoseki, Japan (Source: https://www.shimonoseki.travel/news/?newsid=434&cates=3)

According to [10], *Kamishibai* is almost the same as a presentation, but a presentation usually uses power points as supporting media. The Kamishibai method has several advantages, which can help students increase self-confidence when appearing in front of people and as a learning medium for writing. Besides being able to train students' cognitive skills, the *kamishibai* method can also make students think creatively.

In [11], there is a publishing company that publishes *Kamishibai* teaching materials used by teachers in schools. Using this *kamishibai* teaching material, the teacher can explain the material to be taught in a fun way by telling stories. Therefore, researchers researched the effectiveness of the *Kamishibai* method in environmental education learning.

In some studies, the *kamishibai* method is suitable for adaptation in learning. Because this *Kamishibai* method does not only offer verbal potential. However, many other possibilities can be extracted from the *Kamishibai* method, such as writing and drawing. This can have a significant impact on learning.

In [12], the author said *kamishibai* could also help students find symptoms and causes of environmental problems by emphasizing environmental problems' complexity, thereby encouraging critical thinking and problem-solving skills. Students can also utilize a variety of learning environments and approaches

in learning environments with an emphasis on changing students' mindsets.

# 2.2. Hologram for Educational Multimedia

Research on the methods of displaying 3D objects has been carried out in recent years. There are two techniques for displaying 3D objects, namely stereoscopic and autostereoscopic. Autostereoscopic 3D Display methods use projection techniques such as a volumetric display [13] or by using 3D architecture and artificially generated displays [14], [15] for displaying 3D objects. Volumetric displays of strings and projectors that project objects on artificially generated displays such as fog displays and water droplet displays were also developed. At least one projector is needed to project a 3D floating object and the observer cannot reach their hands to the 3D object because there is an artificial screen around the object and the object will disappear when the hands interact with it.

Another more straightforward method for displaying 3D objects without glasses is the concept of pepper ghost using an oblique plane reflector made of acrylic, as shown in Figure X, developed by the previous team [16]. Four symmetrical variations of opposite objects on the LCD screen are projected on the pyramid's four faces, and we adopted from [17]. Through this projection, each side of the object falls in the middle of the pyramid. Figure 2 shows the design of the holographic reflector system on one side.

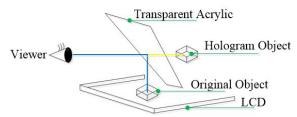


Figure 2: The concept of hologram reflection[16]

Four symmetrical variations of opposite objects on the LCD screen are projected on the pyramid's four faces. Through this projection, each side of the item falls in the middle of the pyramid. Figure 3 shows the design of a pyramid holographic reflector system.

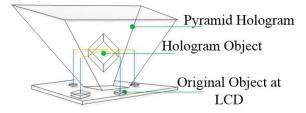


Figure 3: Build a 3D image object from 4 2D images[16]

# 2.3. Environmental Education in Indonesia

Environmental Education is one of the efforts in instilling an attitude of environmental love. In UU no. 32 Year, 2009 Republik Indonesia concerning environmental protection and management, it has been stated that the environment is defined as a unitary space that includes all objects, power, and living conditions, including humans and their behavior that affect the environment, the sustainability of life, and the welfare of humans and other

creatures. Environmental education certainly has a particular vision, namely the realization of Indonesian people who have the knowledge, awareness, and skills to play an active role in preserving and improving the environment's quality; this vision was conduct with [18]. Based on this vision, of course, environmental education is taught as early as possible to children, including children aged 7-12 years in elementary school [19].

According to development and basic concepts of environmental education[20], the implementation of environmental education learning in schools has several obstacles, including the methods and materials used which are not yet sufficient so that students' understanding is incomplete [21]. Therefore, in the delivery and learning process, there need to be exciting innovations. Of course, it is connected with daily life so that the learning process becomes more meaningful while answering existing environmental problems.

At the Elementary School level of education, the environmental education material already in the Environmental Education subject has been integrated with other topics such as Indonesian Language and Natural Sciences. This is done because integrated learning can foster students' thinking skills. Following the child's needs, learning becomes more meaningful so that learning outcomes will last longer than learning separately.

One of the environmental education materials in grade 5 Elementary School in theme 2, Clean Air for Health in sub-theme 3, discusses maintaining human respiratory organs. This material was chosen because from 2018 to the present, upper respiratory tract disease occupies the first position in the condition most experienced by Bandung residents. The material teaches children how to prevent respiratory illness through clean and healthy living habits and maintain human respiratory organs.

# 3. Research Method

The research method is used as a plan for how a study is carried out. To answer all the research problem formulations, a Research & Development (R&D) research or research methodology is often called. Research and development methods are research methods used to produce specific products and test their effectiveness [22]. The research will be carried out for 12 working months, from the preparation stage to the reporting stage. The research will be conducted in two countries, Indonesia and Japan. The data from Japan will be the basis of the development while it is modified to Indonesian's curriculum. The designing stage of *kamishibai* and hologram content firstly will be taken place in Japan. Further development site is carried out at UPI Bumi Siliwangi and UPI Cibiru Campus. The experimentation research on kamishibai and hologram usage will take place in two elementary schools in Bandung.

This research will be done with an R&D procedure; however, some addition and grouping make it as seen in the figure below.

# • Analysis and data collection

The research started by study the Indonesian curriculum on environmental education. The context is enlisted and explored. The most suitable topic will be selected as an example of the content of *Kamishibai* and hologram multimedia. The system requirement analysis is also done in this step to prepare the development of hologram multimedia.

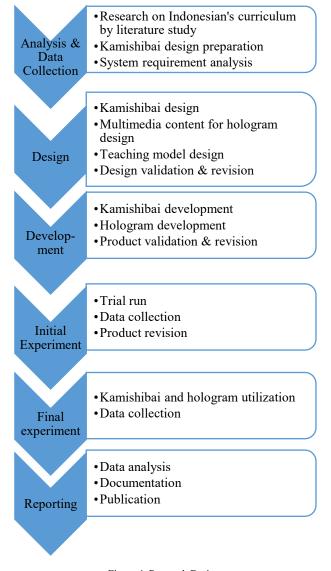


Figure 4: Research Design

# Design

The *kamishibai* card and the hologram multimedia should have a meaningful story that is explained through some pictures. Based on the analysis and data collection from the previous step, the content and storyboard are designed. Along with *kamishibai* and hologram multimedia, the teaching model was also developed in this step. Finally, the result of this step should be validated by the expert.

# Development

At this step, all of the teaching media is created. Kamishibai's prototype should be printed, and the hologram with its content should be finished to develop at this step. Those products then should be validated by the expert again. After the validation and revision, the production of the *kamishibai* card then should be finished.

# • Initial experiment

The first trial run is done at a smaller sample of research. At this point, the sample might is not the elementary school student but the student at university. After the trial run, the product revision will be done according to the trial run's foundation and data collection.

# • Final experiment

The final trial run is taken place at the elementary school. The real sample is observed, and the research data is also collected in this step

# • Reporting

The last step of this research is reporting. The research data is analyzed and documented. Finally, the result should be published.

The research instrument in the form of a questionnaire and test are used in this study. This questionnaire aims to get feedback and opinions from the research subject and the expert in terms of user satisfaction and multimedia learning effectiveness. Pre-test and post-test also are delivered in this research to analyze the student's ability improvement.

The study was conducted with research subjects divided into two groups, namely students and expert teams. The expert team is an expert in the field of multimedia and education. In this study, the expert is some selected lecturer from the University of Kitakyushu and UPI. The subjects of the study are elementary school students. For sample selection done randomly or by random area sampling. In [23], the author suggests that in quasi-experimental research, researchers can use existing classes and make one class as an experimental class and another class as a control class. The selection of regions for the sample and control of each of the three schools in the different areas. And each student for the control class and model has equal abilities so that they meet the matching element requirements according to the method approach used.

# 4. Result and Discussion

4.1. Explore the potential of hologram multimedia as an innovative approach to teach environmental education along with the Kamishibai card

The development of multimedia holograms has been carried out in stages by paying attention to the advantages and conveniences for students who use them. Of course, the same is true for the teachers, where they have to be ready and master what and how this multimedia hologram is, considering that teachers must first master the characteristics of this multimedia hologram which is at the same time how to package environmental education content that they will present to their students. As the research team described in the literary study, visually, this multimedia hologram's design can be seen in the image below.

The kamishibai Hologram product model has been developed from this research, starting from the product engineering development stage, as shown in the picture below.

From the Multimedia Hologram, there are stages of prototype development that must be considered by both the developer and the teacher who will be the user. For example, this prototype's use must be avoided from the instability of the electric current, considering that if it is unstable, it will cause the effect of the holographic object that appears to be weak [24]. This fig. 6 construction will produce a light replicator effect that will display three-dimensional objects [25] as objects presented and seen on

the television screen in front of them. This process allows this hologram-shaped object to attract users who observe it.

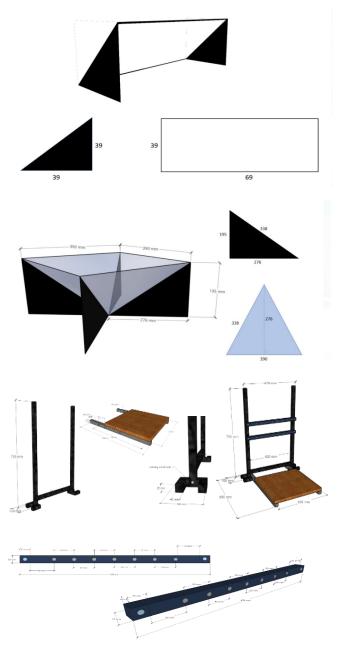


Figure 5: Multimedia Hologram Production Equipment and Materials



Figure 6: Final Product of Hologram Multimedia Kamishibai

# 4.2. Design and build the hologram multimedia and kamishibai card for teaching Environmental Education in Indonesia

Kamishibai card design and development are integrated and presented through the effect of a hologram containing environmental education material. The theme of environmental education is made in pictorial stories whose content is related to students' world at the age of elementary education, which was conduct from [26]. The results of the developments that have been carried out can be seen in the following.

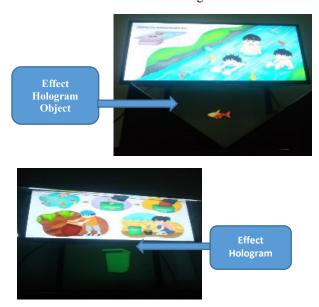


Figure 7: Sample of the content of environmental Education Through Effect Hologram on "Fish Story and Garbage Story"

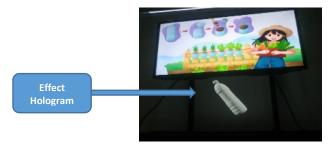


Figure 8: Sample of the content of environmental Education Through Effect Hologram on "Utilization of Plastic Bottle Garbage"

From the analysis of environmental education content and policies, various points of view can be described to strengthen the development efforts that can be equated through the Kamishibai and Hologram models as formulated in this study[27]. The study of the environment is a spatial unity with all objects, forces, conditions, and living things, including humans and their behavior, which affect nature itself, the continuity of life, and humans and other living creatures' welfare. That is the definition of the environment as in Law No. 32 of 2009 concerning Protection and Management of the Environment. Final Garbage Disposal Place, or TPA,[28]. Garbage is a place to quarantine garbage or pile up garbage transported from a waste source to disturb the environment. This must be the primary target of students' knowledge and attitudes towards environmental learning

materials. The research shows that students' attitudes change after taking lessons with the kamishibai and hologram models they see.

In the notebook, in 1986, environmental and population education was included informal education with the formation of the subject? Population and environmental education (PKLH)?. The Ministry of Education and Culture felt the need to start integrating PKLH into all subjects at the primary and secondary education levels (general and vocational secondary), the delivery of topics on population and environmental issues in an integrated manner as outlined in the 1984 curriculum system by incorporating population and ecological problems lives into almost any subject. Since 1989/1990 until now, various training pieces on the environment have been introduced by the Ministry of National Education for elementary, junior high, and high school teachers, including vocational schools.

A joint memorandum was issued between the Ministry of Education and Culture and the Office of the State Minister for the Environment No. 0142 / U / 1996 and Kep No: 89 / MENLH / 5/1996 concerning Guidance and Development of Environmental Education, dated 21 May 1996,[29]. In line with that, the Directorate General of Primary and Secondary Education, Ministry of Education and Culture, also encourages the development and consolidation of implementation. Environmental education in schools, among others, through teacher upgrading, encouraging environmental service months, preparation of Population and Environmental Education Implementation Guidelines (PEEIG) for elementary, junior high, high school, vocational school teachers, and beautiful school programs, and others. Meanwhile, NGOs and higher education institutions develop environmental education through seminars, workshops, teacher upgrading, educational facilities such as the preparation of integration modules, reading books, etc.

On 5 July 2005, the Minister of Environment and the Minister of National Education issued joint decree number: Kep No 07 / MenLH / 06/2005 No 05 / VI / KB / 2005, [30] for the guidance and development of environmental education. This joint decision strongly emphasizes that ecological knowledge is carried out in an integrated manner with existing subjects. Environmental Education (EE) is a process to build a human population in the world who is aware of and cares about the total environment (as a whole) and all the problems associated with it, and people who have knowledge, skills, attitudes, and behavior, motivation and commitment to work together, both individually and collectively, to be able to solve various current environmental problems, and prevent new problems from arising[31].

In the context of this research, the meaning of EE or the environment, as described above, basically wants to be seen from the aspect of its sustainability. So that in this context, the understanding of Environmental Sustainability Education according to [32] is explained as:" sustainable development is about integration: developing in a way that benefits the most comprehensive possible range of sectors, across borders and even between generations. In other order words, our decisions should take into consideration potential impact on society, the environment, and the economy, while keeping in mind that: our actions will have implications elsewhere and our efforts will affect the future."

Environmental issues are systemic, complex, and have a broad scope. Therefore, the material or issues raised in the implementation of environmental education activities are also very diverse. Following the national agreement on Sustainable Development stipulated in the Indonesian Summit on Sustainable Development (ISSD) in Yogyakarta on 21 January 2004, 3 (three) pillars of sustainable development have been established: economic, social, and environmental.

The three pillars form a unity that is interdependent and mutually reinforcing. The core of each post is:

- a) Economic Pillar emphasizes changes in the economic system to make it more environmentally friendly following sustainable development principles. Related issues or materials are: consumption and production patterns, clean technology, funding/financing, business partnerships, agriculture, forestry, fisheries, mining, industry, and trade
- b) Social Pillar emphasizes community empowerment efforts in environmental conservation efforts. Related issues or materials are Poverty, Health, Education, local wisdom/culture, rural communities, urban communities, isolated / remote communities, good governance/institutions, and law and supervision.
- c) The environmental pillar emphasizes the sustainable management of natural resources and the environment. Related issues or materials are water resources management, land resources management, control of air resources, management of marine and coastal resources, energy and mineral resources, conservation of rare animals/plants, biodiversity, and spatial planning.

The team has developed environmental education content used as learning material with the Conventional Kamshibai Models, which will then be projected from the research results. Furthermore, the content development of Kamishibai Hologram Multimedia is carried out; as previously explained, Kamiholo content consists of assets, including kamishibai scenes in the form of 2D images and background sounds. The storyline and content series displayed on the Kamishibai Hologram Multimedia system is as follows.

From the results of the development of the Kamishibai Hologram Multimedia model, several indicators have been found to strengthen the learning of PLH at the elementary school level. A number of these reinforcers include (1) Learning Process; (2) student motivation; (3) PLH Material Content; (4) Multimedia Aspects; and (5) Usage Constraints; and (6) Technology. As for the design results of the development of the Conventional Kamishibai (Cards) model in the form of Cards (Kamishibai Cards), it can be found several influences on the learning process of Environmental Education in Elementary Schools. A number of these indicators include (1) Learning Process; (2) student motivation; (3) PLH Material Content; (4) Media Aspects; and (5) Usage Constraints. The findings of each of these indicators are an explanation of the opinion of the previous research results on environmental learning research, including according to [12], [17], [31], [33].

Table 1: Develop Content of Kamishibai Hologram Multimedia

No. Scene	Kamishibai Image	3D image	Back sound	Story
1		N/A	Music with a cheerful tone.	In the opening scene, the teacher provides an initial description of the material to be delivered.
2		Animated Fish	The sound of water gurgling	Near my house, there is a prominent river. Lots of fish and plants. I love to play by the river The air is fresh, too; I love the sound of the river water splashing. The teacher interacts with students about the types of fish displayed or fish that have been seen in the river.
3		Garbage bags	Staccato music with a sneaky impressi on	However, some people throw their garbage into the river so that the river becomes dirty, and a lot of waste piles up in the river body
4		Paper Garbage	The sound of water and panic music	The river became dirty. Lots of trash on the riverbank. Lots of plastic waste on the riverbank. The river water becomes contaminated and cloudy. When it rains, the water overflows, and there is a flood.
5		Types of Garbage: - Paper - Plastic bottle - Cans	Upbeat music	Fortunately, some children are already learning about environmental education. They clean the river. They pick up trash. Invite parents, neighbors, and friends to throw garbage into the river and make the environment clean and healthy. These children already understand the importance of environmental clean liness. Teachers can deliver material about organic and inorganic waste.
6		Examples of trash: Cardboard Leftovers Glass bottle The plastic toy is broken	Music with an uplifting tone.	They sort trash. Organic waste is used as organic fertilizer. Inorganic waste is taken to the garbage bank. So that their home environment looks clean and the air becomes fresh.  The teacher reconfirms the material presented on the previous slide with a 3D image stimulus.
7		Vegetable waste and bone waste	Music with an uplifting tone	Garbage that comes from A home kitchen can be used as organic compost to fertilize plants in your home to make it healthier.

8	9-6-8-8	PET bottles	Music with inspiratio nal tones	We can grow crops, with healthy vegetables or flowers. We are planting vegetables in bottled pet media. We can use plastic bottles as a medium. Do you have plastic bottles in your house?
9	INSTALAN PENGEL CLAAN AIR	Wastewater	Music with inspiratio nal tones	Likewise with dirty water from home. Used bathroom water,  Water from washing dishes, water from washing clothes. These are referred to as household wastewater. Let's filter it out in the water management plant  And throw it into the river.
10		N/A	Music with impressi ons provokes thought.	Then, what do you think?  If all the people in your city keep the river clean,  Do not throw garbage into river bodies, and do not dispose of wastewater into rivers. What do you think?  The teacher concludes the material that has been delivered.
11	TOTAL TOTAL	N/A	Music with inspiratio nal tones.	What can we do? So that our rivers will be clean? The teacher opens discussions and reflects on the material with students.

#### 5. Conclusion and Recommendation

Exploring the potential of multimedia holograms as an innovative approach to teaching environmental education and Kamishibai cards has been systematically formulated in this study. The multimedia development approach is directed at supporting multimedia resources. Students are more attracted when they know the various types of waste in the environment that can be used or recycled. Of course, through the multimedia hologram found in this study, students have determined the garbage classification only for recycling. Likewise, with the trash around the river, with this multimedia hologram media design, students have been able to identify it too because they have clearly shown the effect of an authentic hologram.

Designing and building kamishibai cards and multimedia holograms for learning Environmental Education in Indonesia have been shown from the research results in the form of a series of storyboards in pairs between descriptions and serial picture cards as kamishibai cards. These findings have been formulated in lesson plans regarding a series of explanations about students' care and ability to demonstrate literacy, knowledge, attitudes, and psychomotor, which are facilitated when making decisions about caring for the surrounding environment. Through this research,

students are aware that they will maintain the balance of nature and the environment's cleanliness, which they show through their real knowledge, attitudes, and activities. Thus, this change has been demonstrated to show the multimedia hologram prototype's strength, providing concrete messages about all environmental education content at the basic education level.

#### **Conflict of Interest**

The authors declare no conflict of interest

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# The Context of the Covid-19 Pandemic and its Effect on the Self-Perception of Professional Competences by University Students of Business Administration

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# ABSTRACT

This article aims to determine to what extent the self-perception of acquiring professional skills has been affect ed, by the context of the Covid-19 pandemic in University Students of Business Administration; For which, the results obtained in two satisfaction survey processes, carried out in academic semesters 2019-B and 2020-A, have been compared, marking a before and after in relation to the declaration of a state of emergency in Peru. Initially, it was determined that the indicators "To solve specialty cases" and "To assume self-education" are the most affected in this dimension, with a percentage of decrease in satisfaction of 3.42% and 3.82%, respectively. Then it was determined through the use of the statistical analysis of crossed tables, that the percentage of totally dissatisfied students, in the self-perception of having acquired the competences referred to the two indicators with the greatest negative impact, has remained invariant, almost constant, around of 44%. With this, it can be concluded that the self-perception of acquiring professional skills has been affected, by the context of the Covid-19 pandemic, decreasing by 3.1%, student satisfaction, as observed in the two indicators with the greatest impact negative "To assume self-education", and "To solve specialty cases". These results will allow the Public University of Peru to establish improvement plans, in order to advance towards the development of the teaching-learning model in a virtual way in higher education.

# 1. Introduction

Society has seen the need to adapt in multiple areas to an unexpected enemy; In the study of [1], it is pointed out that this unexpected enemy has affected the way in which living beings coexist in a society, and within this is the University community and its learning. Likewise, in the research of [2] it states that more than 1,500 million university students, from 165 countries, were unable to attend learning centers, due to the Covid-19 pandemic.

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In the study of [3], it is specified that the context of Covid-19, from one day to the next, led the university student to be forced to change the classrooms for rooms in their houses, replacing the learning contents, tasks and activities face-to-face through content based on virtual environments.

Given this [4], he points out that for the university student the circumstances generated by the Covid-19 pandemic imply changes that require capacities that, in many cases, may be underdeveloped to adapt to the type of virtual educational modalities.

In the research of [5], it is pointed out that many universities worldwide in the context of Covid-19, have seen the teaching-

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learning process affected, even more so in pedagogical aspects on the side of the teacher and the acquisition of competences by the student's side.

In the study of [6], a professional competence is defined as the ability of an individual to interact effectively with their environment, as long as it is learned, as part of a stepped process; competition is closely related to motivation or satisfaction.

In turn, the study of [7] affirms that in the face-to-face system the perception of satisfaction in relation to the acquisition of professional competences was influenced by learning based on direct social interactions, however, in the virtual system it is Perception can be further influenced by the lack of a fluid and direct dialogue.

In the research of [8], it is pointed out that, in the context of the pandemic, it is evident that many universities to adapt to this scenario have not carefully innovated the teaching-learning design, but rather in the process of developing the classes they have been adapted according to the circumstances, leaving aside the development of the student's competencies.

In the study of [9], the author agrees with what was said in the previous paragraph, in which he points out that we must be aware that in order to plan virtual courses, the ideal is to start preparing them much earlier (months in advance), in such a way that a learning process was designed that guarantees that students reach the competences of each subject; but this has not happened when the pandemic occurred.

In the same line of thought as the previous author, in the study of [10], it is pointed out that the context of the pandemic has not only made the existing deficiencies and major inequities more noticeable, which already made it difficult to achieve the achievement of competencies in the university students in the face-to-face context, has also brought to light the deficiencies of acquiring these skills through virtual environments.

In Peru, and through the Ministry of Education, Vice-Ministerial Resolution No. 085-2020-MINEDU was promulgated, in which guidelines are given for the continuity of the university higher education service, in the framework of the health emergency caused by the covid-19; However, in the study of [11], it is pointed out that in Peru, it had to face the crisis in an abrupt and unexpected way.

However, even before the presence of the pandemic, there was the problem of the acquisition of skills by university students; In the study of [12], it is pointed out that university education currently poses significant challenges in the search for an education that contributes to the realization of a relevant society, responding to the needs of the labor and business system.

In this regard, in the study of [13], it is pointed out that the professional competences acquired by the students of the professional career of Business Administration turn out to be necessary for a correct development in the field of human talent management in organizations, the orientation of seeking that workers have key competencies so that companies are competitive is assumed.

Based on the above, the purpose of this article is to determine to what extent the self-perception of acquiring professional skills has been affected by the context of the Covid-19 pandemic; For which, the results obtained in two satisfaction survey processes, carried out in academic semesters 2019-B and 2020-A, will be compared, marking a before and after in relation to the declaration of a state of emergency in Peru. It will be sought to highlight which indicators of this dimension called self-perception of competences are the most affected, and whether there is coherence between the decrease or increase of these indicators, through the use of the statistical analysis of crossed tables, for qualitative data of nominal.

# 2. Investigation methodology

# 2.1. Research design

The research design is non-experimental, of a longitudinal trend type, because no alteration or modification of the variable was made, in order to see any effect on the sample under analysis; in non-experimental investigations the data is analyzed in its natural state.

In addition, it is of the longitudinal type of trend since the data to be collected were carried out in two different academic semesters (Before the declaration of pandemic- 2019-B, and after the declaration of pandemic- 2020-A).

The research level is descriptive, because the variables are not altered, and what is intended to highlight are the aspects related to the variation of the Self-perception of university students of Business Administration with respect to Professional Competences, which are established in the satisfaction survey of the Public University of Peru.

## 2.2. Population and Sample

The population will be made up of university students from the seventh to the tenth cycle of the professional school of Business Administration, enrolled in the academic semester 2019-B and 2020-A. Regarding what has been described [14], it indicates that students who are in the last four cycles of study are more aware of the perceptions in relation to the satisfaction of professional skills.

On the other hand, the sample under study will be made up of the entire population, since it was possible to apply the data collection instrument to the entire student population, without any distinction, this with the purpose or purpose of achieving better precision in obtaining results.

It should be noted that the data collection period is carried out at different times, and at different samples, because the number of students surveyed is not the same in the 2019-B semester, as in the 2020-A semester.

Table 1: Research population and sample

Population	Sample
University students enrolled, from the seventh to the tenth cycle - Business Administration 2019-B	135
University students enrolled, from the seventh to the tenth cycle - Business Administration 2020-A	155

Table 1 shows precisely that the sample will be made up of 135 students from the 2019-B semester and 155 students from the 2020-A semester.

# 2.3. Data Collection Technique and Instrument

The technique used in the present investigation is the document analysis technique, and the instrument is a data record sheet. This is because the source I will turn to extract the data are reports from the student satisfaction survey reports for the academic semesters 2019-B and 2020-A, approved by the office of academic and prospective management, of a university state in Peru.

It is important to note that the record sheet used as a data collection instrument takes as a variable to analyze the self-perception of professional competences, which in turn consists of ten indicators, the same ones shown in Table 2.

Table 2: Indicators of self-perception of professional skills

N°	Indicators of self-perception of skills
1	To work as a team
2	To solve problems and cases of the specialty
3	To act with autonomy and initiative
4	To confront your own ideas with others
5	To speak in public with appropriate language
6	To have a positive attitude towards change
7	Assume a self-study
8	To master practical professional skills
9	To work under pressure
10	To have investigative powers

Likewise, the data collected was processed and transformed, initially using the scale of attitudes and opinions, known as the Likert scale; Since the questionnaire has two self-perception options to choose from, being dissatisfied and satisfied, each one was valued with the numeral 1 and 2, respectively.

It should be taken into account that for the statistical analysis of crossed tables, the Chi-Square test will be carried out, in order to validate the hypothesis, which indicates the association between the variables under study. It should be noted that usually, H0 indicates that both variables are independent, while H1 indicates that the variables have some degree of association.

Described in the previous paragraph, we proceed to establish the null hypothesis (Ho) and alternative (Ha) that will be used in the investigation.

Ho: The self-perception of acquiring professional skills has not been affected, by the context of the Covid-19 pandemic.

Ha: The self-perception of acquiring professional skills has been affected, by the context of the Covid-19 pandemic

#### 3. Research Results

The data collected were subjected to a validity analysis through Cronbach's alpha. It should be noted that since two different scenarios were worked, that is, one scenario is in the context of face-to-face classes, that is, before the declaration of the state of health emergency by Covid-19 (Semester 2019-B) and the other scenario It is the context of virtual classes (Semester 2020-A). Table 3 shows the results of Cronbach's alpha.

Table 3: Validation of collected data - Cronbach's Alpha

Validation of collected data Cronbach's alpha	Cronbach's Alpha
Self-perception of professional competences 2019-B	0.938
Self-perception of professional competences 2020-A	0.908

# 3.1. Comparative analysis of the Indicators of the self-perception of professional competences

In the comparative analysis of the percentage of satisfaction of the indicators of self-perception of professional competence before (semester 2019-B) and after (semester 2020-A) of the declaration of a state of health emergency due to the pandemic, it can be seen in the Figure 1, that the indicators that show a greater negative impact or decrease in satisfaction as an effect of carrying out the teaching-learning process in a virtual way, are the indicator "To solve cases of the specialty", with a percentage of decrease in satisfaction of 3.42%, while the other indicator is "To assume a self-education", with a percentage of decrease in satisfaction of 3.82%; The analysis will basically focus on these two indicators, since in the other cases it is observed that the level of negative impact with respect to the level of satisfaction is below 2.5%, that is, it is relatively lower in relation to the high levels shown Most of the indicators that make up the self-perception variable, whose satisfaction level before the pandemic was in the range of 80.74% and 89.63%, while after the declaration of the pandemic it is in the range of 79.35% and 87.10%; As i emphasize again, these values are above the average for student satisfaction in general, which is 63%.

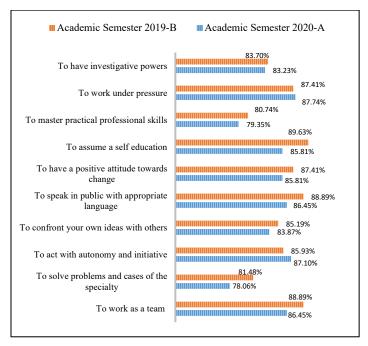


Figure 1: Comparison of the percentage of satisfaction of the indicators of selfperception before and after the declaration of the COVID-19 pandemic

Next, we will proceed to verify if there is an association between these two indicators, through the statistical analysis by cross table. This analysis will be carried out by academic semester, that is, before and after the declaration of the state of health emergency.

# 3.2. Level of association of indicators with the greatest negative impact on self-perception

The results of the chi square test are shown below, to determine the association between the variables.

Table 4: Chi-square test

	Value	gl	Continuity correction
Pearson's Chi-square	32,023	1	,000
Continuity correction	28,952	1	,000

As can be seen in Table 4, the value of the Chi-square statistic is 32.023 and the continuity correction is 28.952; Regarding these indicators, it has been established according to different authors that they are valid when the value of an expected frequency is greater than 5, for significance levels greater than 0.05; as described and as shown in the table above, for both cases, the test results comply with what is established.

On the other hand, the significance (bilateral) of the Chi-square is 0.000; This value is less than the level of significance,  $\alpha = 0.05$ , according to different authors, if the observed results are greater than  $\alpha = 0.05$ , that is, they differ from what is theoretically established, it is possible to reject Ho and affirm that Ha is true, concluding that the variables are associated. On the contrary, if the observed results do not differ significantly, that is, the bilateral significance is less than and equal to alpha, the veracity of H0 is confirmed and it is affirmed that the variables are independent.

With what was obtained, it would be validating that the self-perception of acquiring professional skills has been affected, by the context of the Covid-19 pandemic. Once this association has been verified, the level of association of the indicators with the greatest negative impact on self-perception will be determined, which were identified in the previous point 3.1.

Using the statistical software SPSS v25, the results obtained from the descriptive analysis are shown below through cross tables; This is due to the fact that the indicators represent qualitative data related to student satisfaction and dissatisfaction, corresponding to the indicators with the greatest negative impact or decrease with respect to the self-perception of professional skills, identified in the previous section.

Table 5: Cross table - to assume a self-education and to solve problems and cases of the specialty-2019  ${\rm B}$ 

		To solve problems and cases of the specialty, 2019-B		Total
		Dissatisfied	Satisfied	
To assume a self-	Dissatisfied	44.0%	2.7%	10.4%
education, 2019-B	Satisfied	56.0%	97.3%	89.6%
Total		100.0%	100.0%	100.0%

From Table 5, it can be seen that before the declaration of the state of health emergency due to the pandemic (academic semester 2019-B), 44% of students from the professional school of Business Administration were dissatisfied with the self-perception of having acquired professional competences referred to "To assume a self-education", as well as "To solve cases of the specialty"; While 97.3% of students from the professional school in question, were satisfied with respect to the self-perception of having acquired professional competencies referred to "To assume a self-education", as well as "To solve cases of the specialty".

As can be seen in Table 5, it shows us the results as a percentage, while the following table 6 shows the count of satisfaction and dissatisfaction, of the 135 students of the semester 2019-B, who have the same relationship between their perception and the self-perception of having acquired skills. professionals referred to "To assume a self-education", as well as "To solve cases of the specialty"

Table 6: Cross counting table - to assume a self-education and to solve problems and cases of the specialty-2019 B

		To solve problems and cases of the specialty, 2019-B		Total
		Dissatisfied	Satisfied	_
To assume a self-	Dissatisfied	11	14	25
education, 2019-B	Satisfied	3	107	110
Total	·	14	121	135

Figure 2 shows the representation of the results obtained.

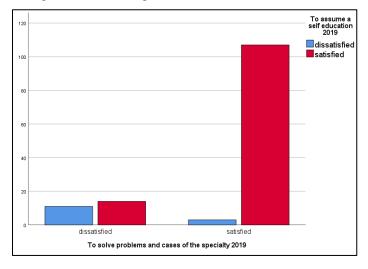


Figure 2: Indicator association count to assume a self-education and to solve problems and cases of the specialty-2019 B

As can be seen in Figure 2, and according to the count of the total of 135 business administration students, 11 students were dissatisfied with the self-perception of having acquired professional competences referred to "To assume a self-education", as well as "To resolve specialty cases" and 107 students were satisfied with these two indicators.

From table 7, it is observed that after the declaration of the state of health emergency due to the pandemic (academic semester 2020-A), 44.1% of students of the professional school of Business Administration were dissatisfied with the self-perception of having

acquired professional skills referred to "To assume a self-education", as well as "To solve cases of the specialty"; While 94.2% of students from the professional school in question were satisfied with respect to the self-perception of having acquired professional competencies referred to "To assume a self-education", as well as "To solve cases of the specialty".

Table 7: Cross table - to assume a self-education and to solve problems and cases of the specialty, 2020-I

		To solve problems and cases of the specialty, 2020-A		Total
		Dissatisfied	Satisfied	
To assume a self-education, 2020-A	Dissatisfied	44.10%	5.8%	10.4%
	Satisfied	55.90%	94.2%	89.6%
Total	·	100.0%	100.0%	100.0%

As can be seen in Table 7, it shows us the results as a percentage, while the following table 8 shows the count of satisfaction and dissatisfaction, of the 155 students of the semester 2020-A, who have the same relationship between their perception and the self-perception of having acquired skills. professionals referred to "To assume a self-education", as well as "To solve cases of the specialty". In the figure 3 shows the representation of the results obtained.

Table 6: Cross counting table - to assume a self-education and to solve problems and cases of the specialty-2020 A

		To solve problems and cases of the specialty, 2020-A		Total
		Dissatisfied	Satisfied	
To assume a self- education, 2020-A	Dissatisfied	11	14	25
	Satisfied	3	107	110
Total		14	121	135

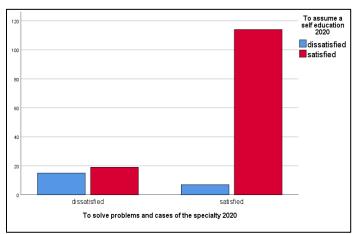


Figure 3: Indicator association count to assume a self-education and to solve problems and cases of the specialty-2020 A

As can be seen in the figure 3 and according to the count of the total of 155 business administration students, 15 students were dissatisfied with the self-perception of having acquired

professional competences referred to "To assume a self-education", as well as "To resolve specialty cases" and 114 students were satisfied with these two indicators.

Thus, it can also be observed that the percentage of students from the professional school of Business Administration, who were previously fully satisfied in the self-perception of having acquired professional skills referred to "To assume a self-education", as well as "To solve cases of the specialty", Has had a negative impact, as an effect of the teaching of classes through virtual platforms, since it has decreased by 3.1%, while the percentage of totally dissatisfied students, in the self-perception of having acquired the aforementioned competences, has been kept invariant, almost constant, at around 44%.

#### 4. Discussion of results

In relation to the discussion of the results, the following can be specified:

- The results show that the indicators that show a greater negative impact or decrease in satisfaction as an effect of carrying out the teaching-learning process in a virtual way, are the indicator "To solve cases of the specialty", and the indicator "To be assumed a self-education". Regarding this, in the study of [15] it is indicated that, in the career of business administration, professional competences are used as an organizing principle, and they serve to face the types of situations that students have to be capable of. solve effectively in the workplace; Therefore, the great importance of teamwork, as an organizational set, will have a positive impact on the internal logic of the business world.
- Regarding the result, where it is indicated that the percentage of students of the professional school of Business Administration, who before were totally satisfied in the selfperception of having acquired professional skills referred to "To assume a self-education", as well as "To solve cases of the specialty", has had a negative impact, as an effect of the teaching of classes through virtual platforms, decreasing by 3.1%. Given this, it can be argued that these two indicators are affected, with respect to student satisfaction, because, in virtual classes, they are not getting to work, an essential factor, such as the development of skills and competencies, which through face-to-face learning, was obtained through teamwork, which allowed students to communicate effectively, function, transmit new ideas, show their creativity; which leads to generating in each one their leadership style and their positive influence on others. As indicated in the study of [16], administration professionals define that teamwork is highly valued in today's companies, and that it is necessary for the collaborator to contribute intellectual capital to the company and to the development of the human team that make up.
- Regarding the result that shows us that the percentage of totally dissatisfied students, in the self-perception of having acquired the skills referred to "To assume a self-education", as well as "To solve cases of the specialty", through the teaching of classes through of virtual platforms has remained invariant, almost constant, at around 44%. It can be indicated that students perceive these extremely important

competencies, and in both teaching-learning scenarios, there have not been updated information and communication technology tools, used in administrative management, marketing planning and strategic planning, tactical and operational. Regarding this, in the study of [7], it is indicated that the administrative technological tools have the objective of guiding the methodological and didactic actions, which allow not only to improve the cognitive system, but also the qualities and principles of the student. of administration.

• Given the results obtained, it can be said that they resemble the study carried out by [16] where it is stated that there is a (bilateral) significance lower than α = 0.05, therefore it can be statistically supported that there is a significant association between the Analyzed indicators, Since, when the student feels with the ability to master practical professional skills, it becomes much easier for him to solve problems and cases of the specialty, thus being able to present himself in front of the labor market.

#### 5. Conclusions

In relation to the conclusions, the following is specified:

- The self-perception of acquiring professional skills has been affected, by the context of the Covid-19 pandemic, decreasing by 3.1%, student satisfaction, as observed in the two indicators with the greatest negative impact "To assume a self-education", and "To solve specialty cases".
- The indicators that show a greater negative impact or decrease in satisfaction as an effect of carrying out the teaching-learning process in a virtual way, are the indicator "To solve cases of the specialty", with a percentage of decrease in satisfaction of 3.42%, while the other indicator is "To assume a self-education", with a percentage decrease in satisfaction of 3.82%.
- The statistical analysis of crossed tables shows us that the
  percentage of totally dissatisfied students, in the selfperception of having acquired the skills referred to "To
  assume a self-education", as well as "To solve cases of the
  specialty", through the dictation of classes through virtual
  platforms has remained invariant, almost constant, at around
  44%.

## **Conflict of Interest**

The authors declare no conflict of interest.

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## Comparative Analysis of Land Use/Land Cover Change and Watershed Urbanization in the Lakeside Counties of the Kenyan Lake Victoria Basin Using Remote Sensing and GIS Techniques

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### ABSTRACT

The ecosystems and landscape patterns in Lake Victoria basin are increasingly being modified by changes in land use/land cover. Understanding dynamics of these changes is essential for appropriate planning. This study evaluated changes in landscape environment, of the lakeside counties of the Kenyan Lake Victoria basin, which have occurred over a fortyyear period (1978-2018) and their potential impacts on the lake using remote sensing and GIS techniques. Landsat imageries of 1978, 1988, 1998, 2008 and 2018 were analyzed for each county to develop land use and land cover maps and to detect and quantify changes using the Maximum Likelihood algorithm. Supervised classification was utilized. The study showed that the six land use/land cover classes, identified in the counties, have undergone drastic modifications in a span of four decades. Over the years, built-up areas steadily increased in all the counties, forested and vegetated areas steadily declined in all the counties, areas under water bodies remained relatively constant in all counties, while the rest of the land use and land cover types experienced periodic rise and falls in areal coverage. Generally, the major gains in coverage by the various land use and land cover types occurred between 2008 and 2018 while major losses occurred between 1978 and 1988. The study suggests that future regional conservation measures should take cognisance of the general ecological and socio-political processes in the entire Lake Victoria basin for integrated watershed conservation.

## 1. Introduction

Land use and land cover are often used together to describe the terrestrial settings relative to both anthropogenic and natural processes [1-3]. Land use and land cover change has increased on local and global scales over the past few years [4-6]. This is driven by a synergistic effect from biophysical, political and socioeconomic factors [7, 8]. Studies have shown that, it is the complex interactions of these factors, coupled with population pressure and technological advancements, which results in land use and land cover change [1, 6, 9]. This implies that interactions between

human and natural factors are the root causes of land use and land cover changes on the earth's surface.

Land use and land cover has been transforming from the time humankind started manipulating their surroundings [10]. The changes in land use and land cover impact both the biotic and abiotic components of the ecosystems of the earth [11]. The patterns of natural catastrophes, climate and socio-economic livelihoods are negatively impacted by land use and land cover modifications at both local and global levels [12]. Moreover, studies have indicated changes in land use and land cover to be the major cause of widespread species extinction, replacements as well as biotic differentiation or homogenization [13, 14]. There is a growing interest, since the last decade, on the effects of land use

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and land cover change globally [15]. Traditionally, land use and land cover has been a critical research area locally and globally [16, 17]. This is driven by the need to understand landscape patterns and how they are influenced by interactions with natural processes and anthropogenic activities. Such understanding is necessary for improvement of decision-making and management of land [18].

Remote sensing has been a major source of data for the historical land use and land cover conversion. It utilizes various techniques and datasets to produce land cover change analysis, an evaluation of the various classes and their accompanying changes over time [19]. Remote sensing is capable of revealing the nature, magnitude and spatial trends of land use and land cover changes, which is vital for monitoring urban development and natural resources for their effective management [1]. A large volume of literature suggests that remote sensing using Landsat imageries have greatly aided the large-scale classification of various landscape components in screening for land use land cover problems [20].

Land use problems are widespread in both developing and developed world [21]. In the developed world, Mediterranean biodiversity loss from land-use/land-cover change, associated with increased cultivated areas, has been reported in Italy [22] while forest drying is reportedly common in Ukraine and Latvia countries [23]. In Southern and South East Asia, widespread air quality issues due to rapid industrialization, urbanization and increased energy demand has been reported [24]. It is also worth noting that substantial quantities of greenhouse gas emissions, due to intensification of agricultural activities, has been recorded in Eastern European nations including Slovakia [21]. In US cities, increased non-point-source pollution from various degrees of urbanization has been reported [25]. In the developing world, dwindling biological resources diversity in rural areas of Ethiopia and Eritrea, which are experiencing overgrazing and encroachment by farms has been mapped [26]; widespread desertification and land degradation has been reported in Benin [27] while major changes in land use and cover have caused environmental problems in catchment areas in Tanzania, including drying of streams and rivers [28].

Kenya, like many African countries whose economy is heavily dependent on agricultural production and exploitation of natural resources such as forests, is facing land use and land cover change challenge [29]. The lake region of Kenya encompasses five counties of Migori, Busia, Homabay, Kisumu and Siaya. This region has the Lake Victoria watershed which contains numerous wetland resources that sustain the livelihoods for the surrounding communities [30]. Wetlands of Lake Victoria account for 37% of total land surface in Kenva [31]. Studies have shown that the hydrology of Lake Victoria itself and the numerous wetlands within its basin, including rivers, have been altered by the changes in land use and land cover within the lake region [32,33]. With the current trends in climate change, the impacts of land use and land cover change are poised to put more strain not only on the ecological resources found in the basin but also the socioeconomic conditions of the riparian communities. The quantity and dynamics of these land use and land cover changes within the whole Lake Victoria basin area are still currently not well understood because none of the limited studies that exists has valuated the entire lakeside region. Mapping and quantifying the

land use land cover changes and assessing its effects in the whole lakeside region will make great contribution in providing information for effective policy and regulatory changes in land use and environment planning and management.

This study mapped the changes in land use and land cover that have occurred in the five counties of the lake region overtime. These counties were chosen because of their proximity to the Kenyan portion of Lake Victoria and changes in the environment within these counties will not only have an effect on the riparian communities, but also on the lake itself. The Lake is the greatest natural resource in East Africa supporting millions of people [30]. The adoption of the devolved system in Kenya through the new constitutional dispensation promulgated in 2010, has resulted in rapid population growth, urbanization and socio-economic activities in the five Kenyan lake-side counties over the years. This has brought about changes in the land use and land cover in this important region. The main objective of the present study is to evaluate changes in the landscape environment of the riparian counties that have occurred over forty-year period (1978-2018) and their potential impacts on the Lake Victoria basin environment using remote sensing and GIS techniques.

#### 2. Materials and Methods

## 2.1. Study Area Description

Occurring along the equatorial region, Lake Victoria is situated between latitudes 0°20′N-3°S and longitudes 31°39′E-34°53′W [34], at an elevation of 1134m above sea level [30]. The lake surface (water) spans an area of 68,000 Km<sup>2</sup> which is shared among three countries of East Africa - Tanzania (49%), Uganda (45%) and Kenya (6%). Lake Victoria is the most critical natural resource in the region, supporting about 30 million livelihoods within its basin [29]. The basin is a unique resource to the East African Community because it provides water, fisheries, wildlife, natural forests as well as tourism and transport services [35]. Moreover, holding an estimated water volume of 2750 Km<sup>3</sup>, the lake is the second largest freshwater lake in the entire world [30]. Lake Victoria has both inlets in form of major rivers such as Sondu Miriu, Yala, Awach and Nzoia, among others, and outlet in the form of the White Nile River, which outflows northwards from Uganda to Egypt. The region experiences a mean annual rainfall of between 900 mm and 2600 mm, making precipitation the main source of water for the Lake Victoria.

The Kenyan region of Lake Victoria basin, which is the subject of this study, covers about 22% of the 195,000 Km² total basin area. This lies in the western parts of Kenya – Nyanza and parts of Rift Valley and Western Province. In the immediate border of the lake are five administrative counties namely, Homabay, Migori, Kisumu, Siaya and Busia (Figure 1). The counties are new regional units of administration, experiencing different levels of population growth, urbanization and socio-economic activities as more development resources are devolved to them. This is likely to exacerbate land use and land cover changes with negative environmental implications. This study is based on comparing the possible land use and land cover changes among the lakeside counties (hereafter referred to as Kenyan Lake Victoria Basin, KLVB) and their implications on the basin environment.

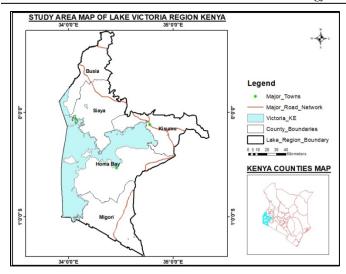


Figure 1: The Kenyan Lake Victoria Basin (KLVB)

## 2.2. Methodology

## **Data Sources and Data Acquisition Methods**

A combination of remote sensing and GIS techniques were employed in analyzing and comparing LULC changes during the 1978-2018 periods. The study used data sets obtained from Landsat images acquired for the dry month (January) for the years 1978 (Landsat 3 Multispectral Scanner); 1988 (Landsat 4, 5 Thematic Mapper, TM); 1998 (Landsat 4, 5 Thematic Mapper, TM); 2008 (Landsat 4, 5 Thematic Mapper, TM) and 2018 (Operational Land Satellite - Thematic Infrared Sensor) from the Geological Survey United States (USGS) www.earthexplorer.usgs.gov. The properties of these imageries are presented in Table 1. All the imageries were acquired for the dry month of January because the absence of both cloud cover and moisture content are necessary for minimal reflectance.

## **Data Pre-processing**

To enhance visualization and interpretability, the acquired Landsat imageries were systematically pre-processing through ERDAS Imagine 2015 Version. The images were extracted in compressed formats to obtain separate bands. The first step involved compositing images for each county to bring out the true colour image of the scene. Pan sharpening was then carried out and this involved using panchromatic bands to enhance the spatial resolution of panchromatic images from 30m to 15m. In order to reduce the effects of haze captured on the Landsat images, haze reduction was carried out as the major radiometric correction. Mosaicking was necessarily required because of the large study areas and therefore three separate images were utilized (Kisumu, Migori and Homa Bay counties occupied two images while Busia and Siaya counties occupied one single image). These three separate images were mosaicked into one single image covering the whole area for the ease of processing. Finally, sub-setting process was done using the shapefiles of the counties Kisumu, Siaya, Busia, Homa Bay and Migori. The shapefiles were used to subset from the main image the images of interest for respective counties.

## **Data Processing and Analysis**

The 2015 version of ERDAS Imagine and ArcGIS 10.5 software were used in the data processing. ERDAS Imagine was employed in carrying out supervised classification through the Maximum Likelihood algorithm [36] to obtain the land use and land cover classes. The supervised classification process through the Maximum Likelihood algorithm is essentially controlled by the analyst who specifically selects the pixels that are representative of the desired LULC classes. In the classification process for this study, the LULC classes of interest were defined as water bodies, forest cover, grasslands & vegetation, agricultural land and built-up areas. Six (6) ground-truth polygons, each representing the six LULC classes, were then randomly selected and digitized based on aerial photographs and visual analysis of geographical locations on Google Earth maps. Each training sample polygon used in classification process contained 17 pixels, bringing the total training sample to 100 pixels. The training sample polygons which were found with unwanted pixels were thrown out and replaced with the new ones with wanted spectral signatures. After training the image using signature editor, the Maximum Likelihood algorithm was run a couple of times to obtain the defined classes in the image. Since the images were of medium resolution, Pixel based classification was employed. The final Land use and Land cover maps with appropriate cartographic properties for the years 1978, 1988, 1998, 2008 and 2018 were produced using the ArcGIS software for the respective counties. This entire process led to the identification of six land use and land cover categories.

## Post-processing

Accuracy assessment is a post processing procedure of remote sensing which compares the information from the classified land use and land cover maps with the information from ground reference points. This process is essential for assessing the quality of data acquired from Landsat imagery [37]. Based on this premise, accuracy confusion matrixes were computed for the classified images having the different land use and land cover classes. A confusion matrix is appropriate for authenticating classified satellite imageries [38]. The confusion matrix, also known as error matrix, analyzes the statistical components of producer's accuracy, user's accuracy, overall accuracy, kappa statistics and overall kappa co-efficient [39]. These statistical elements were produced for all the LULC images of respective riparian counties. This study utilized 100 random reference points which were subsequently ground truth to validate the actual land use/land cover type. The location of the ground random reference points were identified on the medium-resolution images and their class values specified to ascertain the accuracy of a pixel. Using the recommended formulas [40], the accuracy reports were calculated for each of the LULC classes in each of the images, containing the values for producer accuracy, user accuracy,

overall accuracy and Kappa coefficient. Finally, a confusion (error) matrix report was computed for all of the LULC maps used.

Change detection analysis was subsequently used to evaluate the areal coverage of the different LULC classes for each map. This was done by considering the pixel count against the total area of the basin. The information obtained was expressed in percentage coverage and square kilometres for each of study years (1978, 1988, 1998, 2008 and 2018) for the five riparian counties. Net changes in areal coverage were then analysed for respective LULC classes in order to unravel specific changes of the landscape environment. A comparison was then made on the degree of LULC changes among the five lakeside counties of the Lake Victoria basin and their implications for the larger basin environment analyzed.

#### 3. Results and Discussion

## 3.1. Distribution Pattern and Trends of LULC Categories

The study identified six LULC classes in the riparian counties Busia (Figure 2), Siaya (Figure 3), Migori (Figure 3), Homabay (5a & 5b) and Kisumu (6a & 6b). All the counties were found to be characterized by agricultural land (includes surface areas dedicated to the cultivation of crops, vegetables and fruits); water bodies (includes areas under rivers, lakes, swamps and wetlands); grasslands & vegetation (includes areas covered by grasses, shrubs and bushes); bare land (includes exposed rocky or soil surfaces lacking any vegetation cover); forests (includes areas under naturally occurring or planted indigenous and exotic trees) and built-up areas (includes areas under residential, commercial, industrial and infrastructural establishments). The results confirmed findings from previous study which had shown similar land use land cover categories on the Ugandan basin of Lake Victoria [41]. The spatial-temporal coverages of these LULC

classes are presented in Tables 2-6. From the tables, the results indicate that in terms of total surface area, Homabay County is the largest with 4759.57 km², followed by Siaya County (3706.88 km²), Migori County (3166.12 km²), Kisumu County (2680.32 km²) and finally Busia County (1819.40 km²).

#### 3.2. Relative Spatial-Temporal Change in LULC

#### **Agricultural Land**

In 1978, agricultural land coverage (2850.68 km<sup>2</sup>) in Homabay County was higher than in Migori, Siaya, Kisumu and Busia. Similar trend in agricultural land coverage was observed in 2018. Generally, all counties recorded slight net losses in agricultural land coverage from 1978 to 2018 (Figure 7). However, decade-by-decade analysis shows that both positive and negative growth patterns were realized in the coverage of agricultural land during the period between 1978 and 2018 (Figure 7). From 1978-1988, agricultural land decreased in the counties of Busia, Migori, Kisumu and Siaya by 10.71%, 6.62%, 1.14% and 1.03% respectively, while it increased in Homabay County by 1.25% (Figure 7). Between 1988 and 1998, agricultural land expanded in Busia, Migori, Homabay and Siaya by 25.64%, 3.71%, 1.99% and 1.83% respectively, with only Kisumu County declining by 2.48% (Figure 7). The next decade (1998-2008) was characterized by net losses in agricultural land in the counties of Busia (9.49%) and Homabay (9.90%) while the other counties of Kisumu, Migori and Siaya recorded net gains of 3.10%, 2.68% and 2.16%, respectively. For the last decade (2008-2018), agricultural land portraved a similar trend to the period of 1978-1998 when it decreased in the counties of Busia (-2.56%), Migori (-4.28%), Kisumu (-6.09%) and Siava (-10.05%), and increased only in Homabay county (4.65%) (Figure 7).

Table 1: Properties of Landsat imageries used

			•	•			
YEAR Sensor		Path / Ac Row		Resolution (m)	Cloud cover (%)	Season	Source
1978	Land sat 3 MSS	170/60	Jan, 1978	30	0	Dry	USGS
1988	Land sat 4,5 TM	170/60	Jan, 1988	30	1	Dry	USGS
1998	Land sat 4,5 TM	170/60	Jan, 1998	30	1	Dry	USGS
2008	Land sat 4,5 TM	170/60	Jan, 2008	30	0	Dry	USGS
2018	Land sat 8 OLI-	170/60	Jan, 2018	30	0	Dry	USGS

Table 2: LULC statistics of Busia County between 1978 and 2018

Class Name	19'	78	198	38	199	98	200	)8	2018	
	Area	%								
	(km²)	Cover	(km²)	Cover	(km²)	Cover	(km²)	Cover	(km²)	Cover
Agricultural Land	1354.41	74.44	1209.39	75.95	1519.43	78.10	1375.26	75.60	1340.06	73.65
Water Bodies	141.53	7.78	139.17	8.74	141.14	7.77	144.27	7.93	143.26	7.87
Grasslands & Vegetation	37.77	2.08	86.85	5.45	52.45	2.89	91.84	5.05	153.99	8.46

Bare Land	49.91	2.7	29.13	1.83	21.43	1.18	19.13	1.05	68.08	3.74
Forests	215.26	11.83	105.27	6.61	155.32	8.55	156.38	8.60	70.36	3.87
Built-up Areas	20.52	1.13	22.59	1.42	27.57	1.52	32.24	1.77	43.65	2.40
Total	1819.40	100	1819.40	100	1819.40	100	1819.40	100	1819.40	100

Table 3: LULC statistics of Siaya County between 1978 and 2018

Class Name	1978		198	38	199	98	200	)8	201	18
	Area	%								
	$(km^2)$	Cover	$(km^2)$	Cover	$(km^2)$	Cover	$(km^2)$	Cover	$(km^2)$	Cover
Agricultural	2228.65	60.12	2205.67	62.43	2246.12	63.93	2294.74	65.35	2064.13	61.75
Land										
Water Bodies	993.15	26.79	992.32	28.07	991.05	28.21	982.39	27.98	992.75	29.70
Grasslands &	90.62	2.44	66.19	1.87	50.25	1.43	12.81	0.36	19.08	0.57
Vegetation										
Bare Land	214.72	5.79	50.06	1.42	28.53	1.14	14.39	0.41	23.32	0.70
Forests	124.96	3.37	152.71	4.32	124.69	3.55	114.41	3.26	143.43	4.29
Built-up Areas	54.78	1.48	66.19	1.87	72.99	2.08	92.68	2.64	100.12	3.00
Total	3706.88	100	3706.88	100	3706.88	100	3706.88	100	3706.88	100

Table 4: LULC statistics of Migori County between 1978 and 2018

Class Name	Class Name 1978		198	38	199	98	200	)8	201	18
	Area (km²)	% Cover	Area (km²)	% Cover	Area (km²)	% Cover	Area (km²)	% Cover	Area (km²)	% Cover
Agricultural	2429.27	76.73	2268.45	71.58	2352.61	74.26	2415.76	76.30	2309.88	72.91
Land										
Water Bodies	547.16	17.28	628.36	19.83	550.32	17.37	542.00	17.12	545.7	17.22
Grasslands &	115.31	3.64	109.97	3.47	17661	5.57	136.45	4.31	175.95	5.55
Vegetation										
Bare Land	23.67	0.75	104.40	3.29	21.95	0.69	6.06	0.19	45.15	1.43
Forests	29.70	0.94	8.63	0.27	15.80	0.5	8.16	0.26	16.64	0.53
Built-up Areas	21.03	0.66	49.11	1.55	50.96	1.61	57.70	1.82	74.94	2.37
Total	3166.12	100	3166.12	100	3166.12	100	3166.12	100	3166.12	100

Table 5: LULC statistics of Homabay County between 1978 and 2018

Class Name	197	78	198	88	199	98	200	8	201	18
	Area	%	Area	%	Area	%	Area	%	Area	%
	(km²)	Cover	$(km^2)$	Cover	$(km^2)$	Cover	$(km^2)$	Cover	(km²)	Cover
Agricultural	2850.68	59.89	2886.31	60.64	2943.82	60.98	2652.40	55.76	2775.77	58.35
Land										
Water Bodies	1617.76	34.00	1617.72	34.00	1617.04	33.50	1618.30	34.02	1613.12	33.91
Grasslands &	95.99	2.07	127.22	2.67	92.25	1.91	289.65	6.09	141.44	2.97
Vegetation										
Bare Land	98.40	2.07	31.36	0.66	49.96	1.03	54.53	1.15	66.80	1.40
Forests	68.68	1.44	29.89	0.63	38.25	0.79	28.28	0.59	27.98	0.59
Built-up Areas	28.07	0.59	67.07	1.41	86.08	1.78	113.78	2.39	131.83	2.77
Total	4759.57	100	4759.57	100	4759.57	100	4759.57	100	4759.57	100

Table 6: LULC statistics of Kisumu County between 1978 and 2018

Class Name		19'	78	198	38	199	98	200	)8	201	18
	-	Area	%	Area	%	Area	%	Area	%	Area	%
		(km <sup>2</sup> )	Cover	(km²)	Cover	(km²)	Cover	(km²)	Cover	(km²)	Cover
Agricultural Land		1932.78	72.11	1910.84	71.09	1863.41	69.59	1921.26	71.70	1804.25	67.38
Water Bodies		579.04	21.60	582.28	21.66	568.49	21.23	577.89	21.57	567.67	21.20
Grasslands	&	64.21	2.40	94.25	3.51	117.35	4.38	47.08	1.76	136.09	5.08
Vegetation											
Bare Land		37.02	1.38	8.65	0.32	23.72	0.86	48.48	1.81	52.12	1.95
Forests		32.76	1.22	45.08	1.68	38.54	38.54	15.92	0.59	42.21	1.58
Built-up Areas		34.51	1.29	46.73	1.74	66.16	2.47	69.04	2.58	75.56	2.82
Total		2680.32	100	2680.32	100	2680.32	100	2680.32	100	2680.32	100

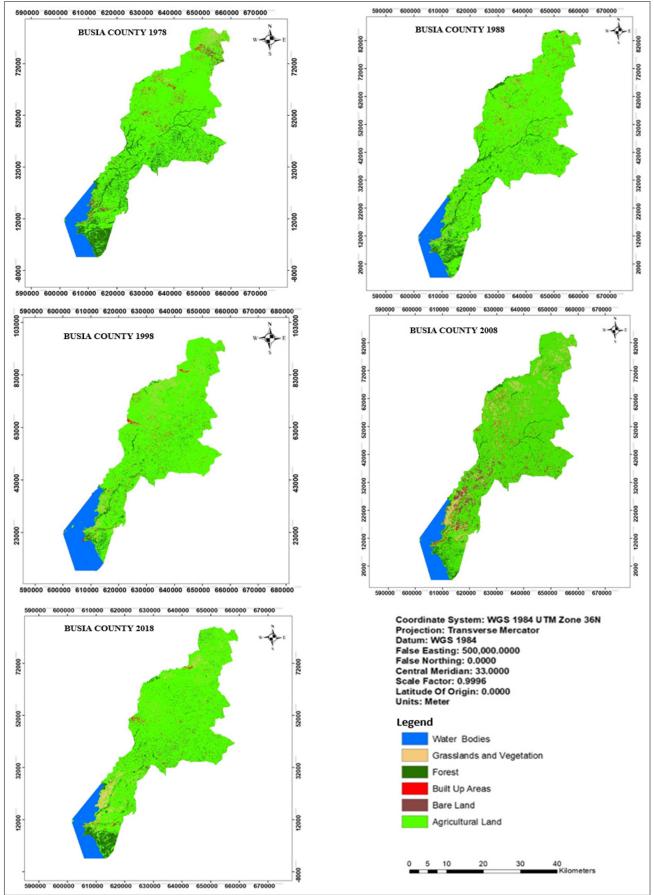


Figure 2: LULC classified maps of the Busia County, Kenya between 1978 and 2018

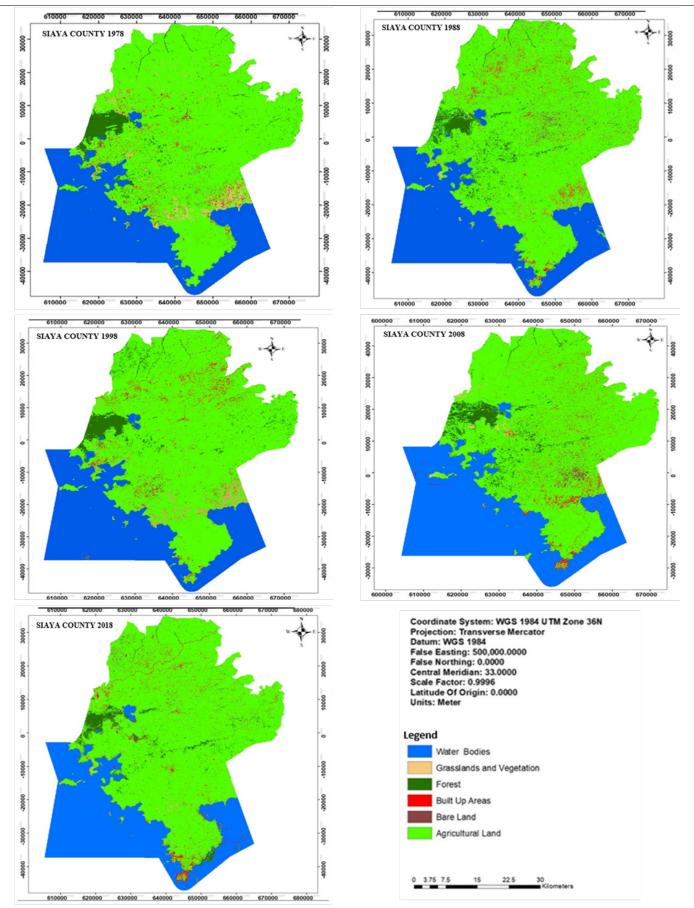


Figure 3: LULC classified maps of the Siaya County, Kenya between 1978 and 2018

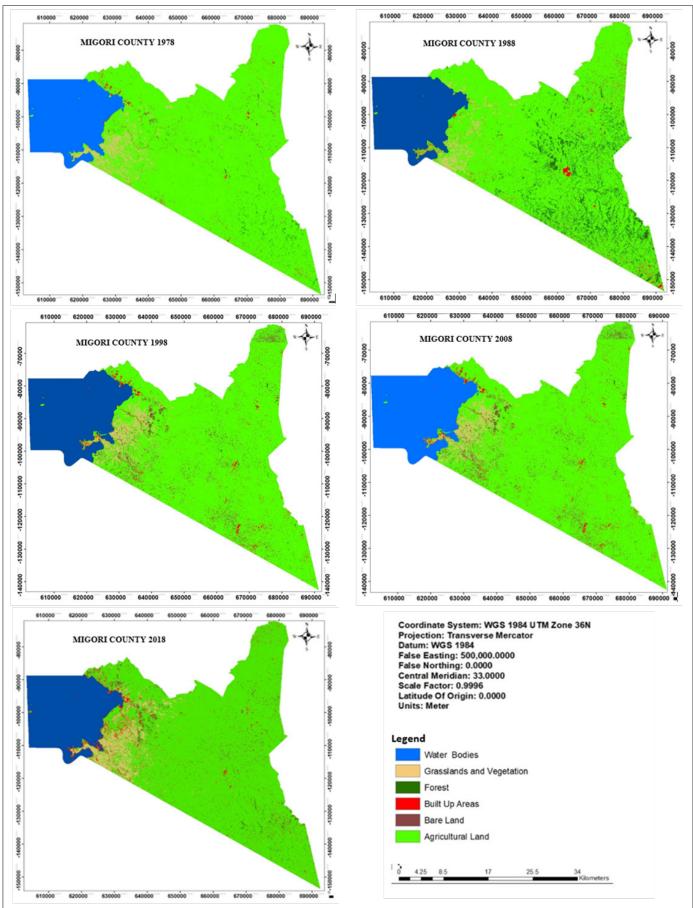


Figure 4: LULC classified maps of the Migori County, Kenya between 1978 and 2018

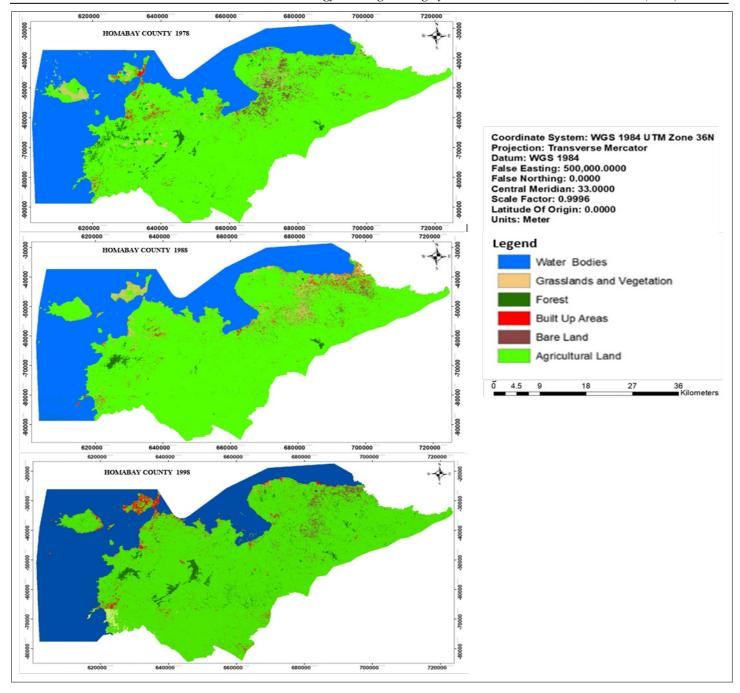


Figure 5: (a) LULC classified maps for Homabay County, 1978-1998

Communities on the lakeside counties depend majorly on fishing in Lake Victoria and farming within the basin for their livelihoods [42]. The poverty level of the riparian communities has been estimated at about 66% [43]. The variations in agricultural land uses could be attributed to the problems of land degradation which could sometimes make the farmers abandon some agricultural farms which had become infertile over time due to intense cultivation [44]. Erosion caused by heavy surface run-off most especially in agricultural land is responsible for rampant soil infertility in cultivated areas [44]. The decreasing agricultural land coverage could also be attributed to the gradual shifting of households from farming to fishing and fishing related activities most especially when the rain-fed agricultural production becomes

marginal and unpredictable [45,46]. In the 1980s, the riparian communities of Lake Victoria would pay greater attention to fishing during the Nile perch "boom" hence neglecting farming altogether [45]. Further, the inverse relationship between farming and fishing in Lake Victoria basin had been established whereby an increase of one result into a decrease in the other [45]. The abandoned farmlands would be later converted to built-up areas (when structures are constructed on them), bare land (when they are used for grazing purposes) or grasslands (when they are left fallow for a long time). These incidences have been widespread because according to [45], the then Nyanza province has never been a particularly agricultural productive region.

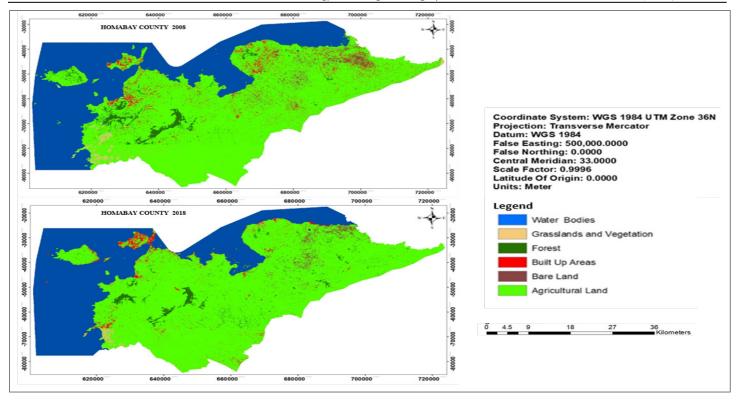


Figure 6: (b) LULC classified maps for Homabay County, 2008-2018

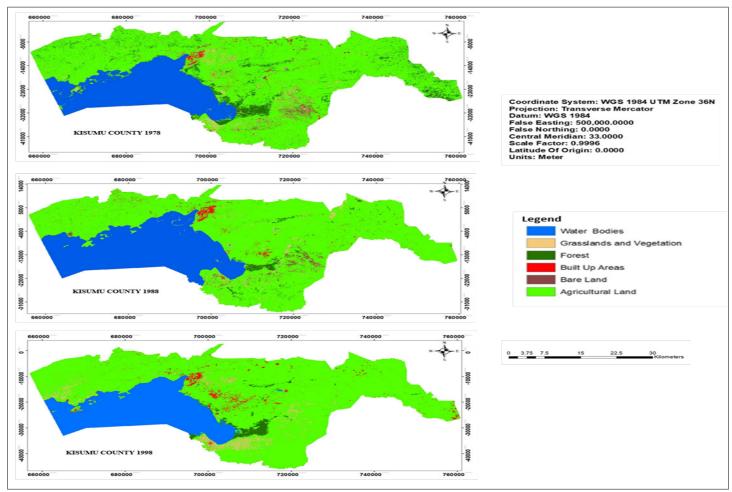


Figure 7: (a) LULC classified maps for Kisumu County, 1978-1998

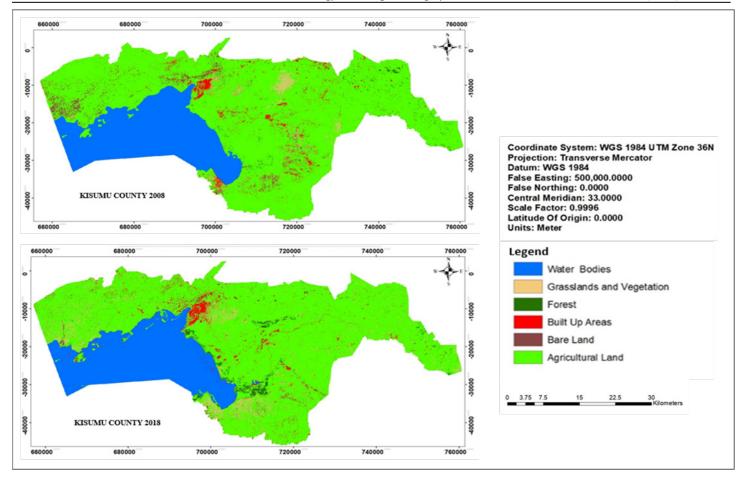


Figure 8: (b) LULC classified maps for Kisumu County, 1978-1998

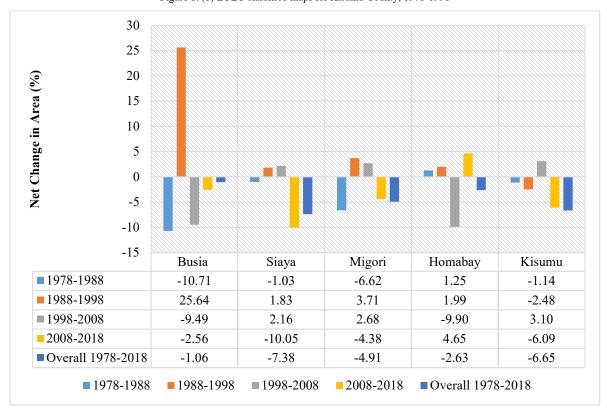


Figure 9: Net changes in agricultural land coverages for the period of 1978 – 2018

## **Water Bodies**

The coverage of water bodies in 1978 and 2018 was highest in Homabay County than in other counties. Generally, water bodies' coverage remained relatively constant in all the counties from 1978 through 2018 (Figure 8). Conversely, decade-bydecade analysis shows that both positive and negative growth patterns were observed in the coverage of water bodies among the counties between 1978 and 2018 (Figure 8). From 1978-1988, the coverage of water bodies increased in Migori County by 14.84% and decreased in Busia County by 1.67%, while the remaining part of the counties remaining constant (Figure 8). In the subsequent decade (1988-1998), all the counties recorded net losses in coverage of water bodies with the exception of Busia County with a slight net gain (Figure 8). In the decade of 1998 -2008, slight positive increment in the coverage of water bodies was observed in Busia, Kisumu and Homabay counties, while slight negative growth was observed in Migori and Siaya (Figure 8). In the last decade (2008-2018), the coverage of water bodies tended to remain fairly constant in all the counties, with negligible fluctuations (Figure 8).

Marginal losses or gains were realized in total land area for water bodies, an implication that the immediate land areas bordering the waters of the Lake Victoria have been marginally affected during these periods. The coverage of water bodies has tended to remain constant in Lake Victoria basin except for occasional fluctuations during the flood season. The water levels in the lake have been known to occasionally experience relative rise and falls [47]. These fluctuations could be attributed to prolonged dry seasons with high evaporation rates, and widespread massive flooding during periods of intense rainfall, especially around the plains [48,49]. The heavy rains also fill up the rivers extending their banks and causes scattered marsh pools in the basin [49]. There is also the possibility that the slight reductions in areas

under water could be due to the draining and conversion of wetlands to built-up areas and agricultural farms [50]. About 62% of wetland areas around the Lake Victoria have been converted to agricultural land between 2002 and 2014 [51].

## **Grasslands and Vegetation**

Grasslands and vegetation cover were more dominant in Migori County than in Homabay, Siaya, Kisumu and Busia counties in 1978. But by 2018, Migori had more areal coverage of grasslands and vegetation followed by Busia, Homabay, Kisumu and then Siaya. Generally, all counties recorded net gains in the grasslands and vegetation coverage from 1978 to 2018 with exception of Siaya County which recorded an overall net loss in the period between 1978 and 2018 (Figure 9). However, decade-by-decade analysis of net changes shows that both positive and negative growth patterns were noticeable in the grasslands and vegetation coverage among the counties between 1978 and 2018 (Figure 9).

Between 1978 and 1988, a noticeable increase in the areal coverage of grasslands and vegetation were observed in Busia, Kisumu and Homabay counties, while Siaya and Migori counties recorded slight losses (Figure 9). The next decade (1988-1998) there were net losses in grasslands and vegetation in the counties of Busia (39.61%), Siaya (24.08%) and Homabay (27.49%), while net gains were recorded in the counties of Migori (159.60%) and Kisumu (24.51%,). Between 1998 and 2008, grasslands and vegetation grew almost three-fold in Homabay County (Figure 9). During the same period, Busia County also recorded a 75% increase in grasslands and vegetation while the counties of Siaya, Migori and Kisumu registered substantial net losses in grasslands and vegetation coverage (Figure 9). In the last decade (2008 - 2018), grasslands and vegetation recorded positive growth rates in all counties except Homabay County (Figure 9).

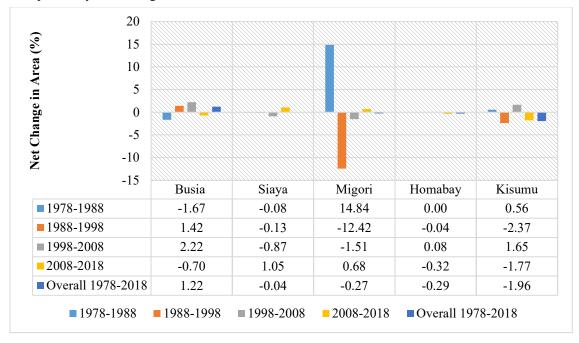


Figure 10: Net changes in water bodies' coverages for the period of 1978 – 2018

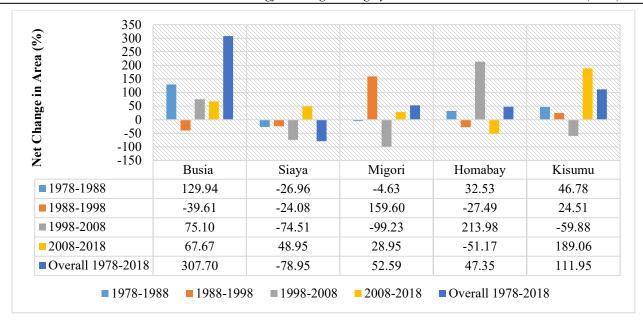


Figure 11: Net changes in grassland & vegetation coverages for the period of 1978 – 2018

Although varied changes in grasslands and vegetation coverages were observed among the counties, generally most areas of grasslands and vegetation were actively undergoing conversion to other land uses. Some areas of grasslands and vegetation probably became bare ground because of desertification problems, construction and bush burning activities [42,47]. Grasslands and vegetation occurring in wetland areas might have been lost when the water in these areas get drained or dry out due to prolonged drought conditions observed around the Lake Victoria in the 1970s and 1980s [52]. Grasslands and vegetation cover occurring near Lake Victoria might have declined during the incidences of the lake water retreating, like the drastic fall in water level observed in 2005 [53]. Other areas of grasslands and vegetation might have been cleared for residential and agricultural expansion to cater for the expanding population growth. However, gains in grasslands and vegetation occurred in some areas where several flood pools sprung like in Nyando of Kisumu County [33]. Also, forest plantations were established by the government for water catchment conservation (such as Gwassi and Wire Hills forest reserves) [54], and bare lands slowly grew grass, shrubs and bushes with time.

## **Bare Land**

Bare land coverage followed a descending order of Siaya County has the largest area of bare land compared to other counties in 1978, however, by 2018; Busia had the largest area of bare ground compared to other counties. Generally, three counties of Busia, Migori and Kisumu recorded high net gains in bare land coverage while two counties of Siaya and Migori recorded overall net losses from 1978 to 2018 (Figure 10). Moreover, decade-by-decade analysis of net changes shows that both positive and negative growth patterns were recorded in the bare land between 1978 and 2018 period (Figure 10).

Between 1978 and 1988, bare land increased by 341% in Migori Counties while the rest of counties experienced net losses in bare land coverage (Figure 10). The following decade (1988-1998) saw this pattern change with Busia, Siaya and Migori recording negative increase in bare land (-26.43%, -43.01% and -78.98%, respectively) while Homabay and Kisumu experienced substantial positive net gains (59.31% and 174.22%, respectively) (Figure 10). Between 1998 and 2008, although at different levels, the same trend observed during the previous decade (1988-1998) replicated itself, whereby Busia, Siaya and Migori experienced net losses in bare land coverage while Homabay and Kisumu experienced net gains in coverage (Figure 10). Finally, between 2008 and 2018, all the counties experienced growth in bare land with Migori County leading with a net gain 645.05%, followed by Busia (255.88%), Siaya (62.06%), Homabay (22.50%) and Kisumu (7.51%) (Figure 10).

The loss in bare land could be due to their utilization for agricultural and settlement purposes. Others have been colonized by vegetation over time once bare/barren land receives precipitation [55]. For the counties with large increase in bare land, the dry climatic conditions might have caused widespread desertification which effectively made some land areas covered by grasslands and vegetation and agricultural lands to become bare over time. Widespread desertification and flooding in the Lake Victoria riparian counties are consequences of climate change effects in the region [56]. Also, mining and quarrying activities (for example gold mining in Migori County) in the riparian counties could have contributed to bare land by outstripping vegetated areas and turning them into waste bare lands. Most mining operations in Kenya involve open cast and underground mining methods which leaves large areas with rocky pits and trenches [57]. Plant growth in these wastelands is often hindered by the acid drainage conditions, therefore wastelands from mined areas can lay bare for several years [57].

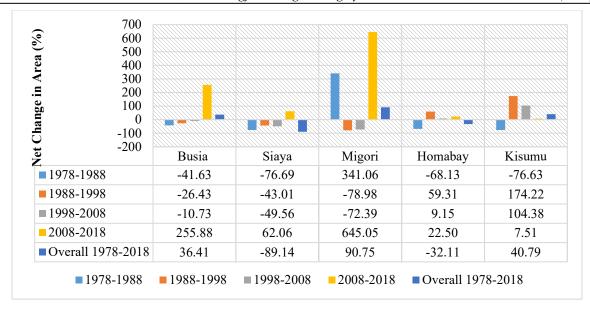


Figure 12: Net changes in bare land coverages for the period of 1978 - 2018

#### **Forests**

In 1978, Siaya County has the largest forest coverage among the counties, while in 2018, Busia County had the second highest forest cover compared with is its position in 1978. Generally, Busia, Migori and Homabay recorded net losses in forest cover while Siaya and Kisumu had overall net gains from 1978 to 2018 (Figure 11). Moreover, decade-by-decade analysis of net changes shows that both positive and negative growth patterns were observed in forest cover among the counties between 1978 and 2018 (Figure 11).

From 1978 to 1988, forest cover substantially declined in Busia, Migori and Homabay by 51.10%, 21.07% and 56.48%, respectively. On the other hand, Siaya and Kisumu experienced growth in forest cover by 22.21% and 37.61%, respectively (Figure 11). In sharp contrast, during the following decade of 1988 to 1998, Busia, Migori and Homabay, which had recorded net losses in forest cover, recorded net gains in forest cover while Siaya and Kisumu, which had net gains in forest cover, recorded net losses (Figure 11). In 1998-2008, substantial net losses were observed in all the counties with exception of Busia County which remained unchanged (Figure 11). The last period (2008-2018) experienced massive net gains in forest cover in Kisumu (165.14%), Migori (103.92%) and Siaya (25.36%) counties, and net losses in Busia (55.01%) and Homabay (1.06%) counties (Figure 11).

Losses in forest cover could be a consequence of clearing forested areas to provide land for other competing uses. The regions around Lake Victoria suffer widespread deforestation due to increased land demand for grazing, agricultural and settlement purposes [58]. An estimated 80% of deforested areas are used for agricultural purposes in developing countries [59]. The problem of deforestation was so widespread around the country in the mid-1990s that it forced the government to institute a permanent ban on tree harvesting from designated forested areas [60]. The high

deforestation around the basin could also be attributed to increased demand for wood fuel and forest products for settlement and infrastructural related developments for the increasing population [61]. This region experiences widespread usage of wood for household fuel due to the pervasive high poverty levels [62].

The overall increased forest cover in Kisumu and Busia counties could be due to their practice of agroforestry cultivation. These counties have a long history of agroforestry practices since 1980s [59]. The overall decrease in forest cover of Migori, Homabay and Busia could be attributed to the clearing of woody trees in farmlands and forested areas for the lucrative charcoal business, which thrive among Lake Victoria shore dwellers [60,63]. The massive gains in forest cover over the last decade in the three counties could be attributed to the Vision 2030 program which empowered the Ministry of Youth Affairs and Sports to utilize the youths in ambitious tree planting programmes in deforestation hotspots around the county with the aim of creating employment opportunities for them while driving forest conservation goal of achieving the 10% forest cover in the country [60]. Also, the compliance with the Agriculture Act (CAP 318) on Farm Forestry Rules enacted in 2009 requiring at least 10% forest cover in every private farm might have contributed to the gains in forest cover in these counties and around the country [60]. The most recent 2015 forestry statistics indicate that the lowest forest covers nationally are found in counties within the Lake Victoria basin [64], an indication of pressure on the region's forest ecosystems. Based on the latest statistics [65], the forest cover of the riparian counties in the Lake Victoria basin is distributed as follows; Homabay (2.59%), Busia (1.01%), Migori (0.64%), Kisumu (0.44%) and Siaya (0.42%). The results of this study show that forest covers among these riparian counties in 2018 ranged between 0.53% and 4.29%, an indication of a general increment. However, with the national forest cover at 6.99%, the whole country is generally still struggling to attain the constitutionally mandated forest cover of 10% [64].

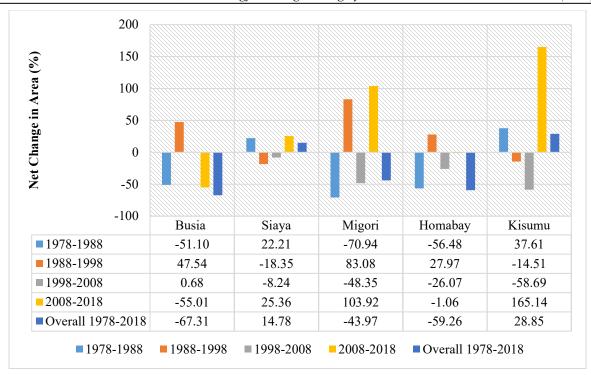


Figure 13: Net changes in forests cover for the period of 1978 – 2018

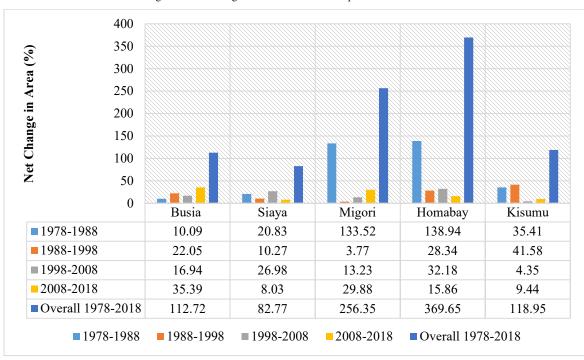


Figure 14: Net changes in built-up areas coverages for the period of  $1978-2018\,$ 

## **Built-up Areas**

The coverage of built-up areas among the counties was in the descending order of Siaya, Kisumu, Homabay, Migori and Busia in 1978 but by 2018, the order had changed to Homabay, Siaya, Kisumu, Migori and Busia counties. Generally, all counties registered huge overall net gains in built-up areas from 1978 to 2018 (Figure 12). Moreover, decade-by-decade analysis of net changes shows that only positive growth patterns were recorded of

built-up areas among the counties during the period between 1978 and 2018 (Figure 12).

In the first decade (1978-1988), built-up areas increased in all the counties as seen in the net gains of 138.94%, 133.52%, 35.41%, 20.83% and 4.98% for Homabay, Migori, Kisumu, Siaya and Busia counties, respectively. A similar trend was observed for the period of 1988 to 1998, though with reduced percentage gains as follows: Homabay (28.34%), Migori (3.77%), Kisumu (41.58%),

Siaya (10.27%) and Busia (22.05%) (Figure 12). Between 1998 and 2008, all the counties recorded positive growth patterns in built-up areas but with even higher net gains from the previous ones (Figure 12). The last decade of 2008 and 2018 also saw positive growth patterns for all counties in built-up areas, with higher percentage gains compared to the previous decade (Figure 12). The built-up areas generally experienced net gains throughout the entire period under study.

From the foregoing, built-up areas continued to increase exponentially among all the counties from 1978 to 2018. Over the years, several scattered land areas under agriculture, grasslands and vegetation, forests and bare lands were indiscriminately utilized for constructing human structures for the ever burgeoning population. The Lake Victoria region has seen rapid population increase over the last three decades, which means more demand for built-up areas for settlement [36]. As the country's economy grew after independence, so was the population and infrastructural developments in Lake Victoria region which therefore cut into the

land areas originally under vegetation of some sort or farms [66]. The increasing built-up areas around Lake Victoria could be attributed to the well documented rapid growth in population and urbanization in the region [43,67]. Population growth and urbanization caused urban sprawl in several rural areas around the country which became administrative and shopping centres [68]. This trend has increased over the years in the whole country with the dawn of devolved governance in Kenya in 2010 which made counties the basis for development [68].

## 3.3. Accuracy Measurement of the LULC Classification

The summarized report of the confusion (error) matrices is presented in Table 7. It shows the overall accuracies and the overall Kappa co-efficient values. The overall values of accuracy and Kappa co-efficient characterize a combination of the classification aspects and therefore are the most important statistical elements for accuracy measurements reports [40].

	19	78	19	88	19	98	20	08	20	18
County	Overall Accuracy	Overall Kappa Statistics	Overall Accuracy	Overall Kappa Statistics	Overall Accuracy	Overall Kappa Statistics	Overall Accuracy	Overall Kappa Statistics	Overall Accuracy	Overall Kappa Statistics
Busia	0.88	0.75	0.86	0.70	0.90	0.79	0.92	0.78	0.90	0.72
Homabay	0.89	0.77	0.91	0.82	0.89	0.80	0.84	0.67	0.89	0.80
Kisumu	0.81	0.65	0.84	0.62	0.89	0.78	0.84	0.68	0.87	0.73
Migori	0.91	0.78	0.92	0.84	0.91	0.80	0.93	0.86	0.96	0.91
Siaya	0.92	0.83	0.92	0.85	0.92	0.85	0.90	0.83	0.91	0.82

Table 7: Summarized confusion (error) matrix report for the counties classification maps for the years 1978, 1988 and 1998.

The results in Table 7 indicate that for Busia County, the land use/land cover classification for the years 1978, 1988, 1998, 2008 and 2018 recorded overall accuracies in the range of 0.86-0.92 and overall Kappa co-efficient values in the range of 0.70-0.79. For Homabay county, overall accuracies were in the range of 0.84-0.91 while the overall Kappa co-efficient values fell within the range of 0.67-0.82. The overall accuracies and overall Kappa co-efficient values for Kisumu County were in the ranges of 0.81-0.89 and 0.62-0.78, respectively. Migori County's overall accuracies was in the range of 0.91-0.96 and overall Kappa co-efficient values in the range of 0.78-0.91. Finally, for Siaya County, recorded overall accuracies in the range of 0.90-0.92 and overall Kappa co-efficient values in the range of 0.82-0.85.

Generally, all the imageries used for LULC classification registered overall accuracies above 80%, which is considered acceptable [69]. This means all the imageries were highly reliable and the LULC classification acceptable. On the other hand, all the imageries used for LULC classification registered overall Kappa co-efficient of above 0.62, which when compared to the rating criteria for Kappa co-efficient statistics [70] shows that the LULC

classification had a strong to moderate agreement with the ground reference data hence high reliability. Kappa co-efficient basically assesses how much the data acquired from the classified imageries agrees with the ones acquired from the ground reference points [71].

## 4. Conclusion

This study illustrates the effectiveness of using data obtained from multi-temporal satellite imageries for comprehensive monitoring of land use and land cover changes over a given area. The counties experienced varied changes in LULC from 1978 to 2018. Generally, major gains in coverage by the various land use and land cover types occurred in the period between 2008 and 2018 while major losses occurred between 1978 and 1988. These changes were driven by a combination of natural climatic and human-induced factors. Rapid population and economic growth in the region are responsible for the conversion of large natural land areas to other uses. Therefore, it can be concluded that these regions within the Kenyan Lake Victoria basin may remain susceptible to degradation from rapidly increasing urbanization

and population pressure effects unless urgent remedial measures are undertaken.

In this regard, the study recommends that respective county authorities responsible for land use and urban planning should periodically monitor and regulate the development patterns in their communities to ensure that they protect livelihoods, economic interests and ecosystems. There should also be aggressive public awareness creation among the respective county government officials and residents so that proper land use management becomes a stakeholder's affair for better results. Finally, urgent conservation efforts are needed to recover lost vegetated land areas such as forests, grasslands and vegetation. This study provides important information on the land use and land cover dynamics of respective counties which could inform conservation planning of degradation hotspots within the respective counties of Lake Victoria basin. Future conservation measures should take into consideration, the general ecological and socio-political processes in the entire Lake Victoria basin for integrated watershed conservation.

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#### **Conflict of Interest**

The authors declare no conflict of interest.

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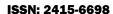
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# Analyze Performance of Enterprise Supervision System by Game Theory-Take the case of Tatung Management Rights Competition as Example

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## ABSTRACT

Protecting the rights and interests of shareholders is the important research topic. This study takes "Tatung Operation Rights Competition" as an example to execute case study. Game tools are applied to analyze which corporate supervision strategies should be used by government. The research and analysis results show that both the corporate group and the market group are suitable for using mixed strategies to compete for management rights in the operation rights competition case. However, doing something is the best regulatory strategy for government regulators to protect shareholders. In addition, this study suggests that government should assist enterprise with long-term business failures in their industrial upgrading and transformation in peacetime.

#### 1. Introduction

In today's world, investment is very important issue especially in Taiwan because Taiwan citizen's per capita GDP has been reached US\$25,000 and Taiwan's nominal national savings rate is closed to 40% [1-2]. The volume of investor has been increasing in recent year (Refer to Figure 1). Among them, many Taiwanese citizens invest their funds in high-risk stock markets. The government should ensure that Taiwan investors are not cheated by major shareholders [3]. In order to ensure that Taiwan's stock market is fair, government should prevent insider trading. Therefore, Taiwan government is strengthening enterprise supervision for preventing companies to use various tools to harm shareholders in order to get benefit for themselves.

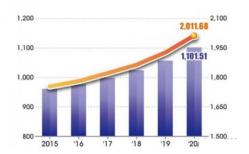


Figure 1: Account opening status of Taiwan stocks in the past 6 years

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Due to limited government resources, it is impossible for government to inspect each company one by one in the face of all listed companies. This will cause market inefficiency and consume too much resources to visit companies with good credit. Therefore, Taiwan government mostly inspects and supervises a few companies that may have problems. The purpose of this research is to use game theory tool to analyze and evaluate the effectiveness of corporate supervision system and to provide some reasonable suggestions to government and enterprises.

This study is divided into five parts. In the beginning, research background, research motivation will be discussed. And then, the related literatures about enterprise supervision and game theory will be collected and arranged. Game evaluation model will be construct in next section. A case will be described and game analysis will be executed. Conclusion of this work and suggestions to the government and enterprises will be taken over as ending.

## 2. Literature Review

#### 2.1. Enterprise Supervision Research

In [4], author explored the importance of the information transparency system based on the Asian financial crisis and used it to improve Taiwan's corporate supervision system. In [5], author designed questionnaires to investigate the issues of company supervision such as the company's board of directors and supervisory system. The research results show that the government should provide appropriate incentives to increase the importance

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of corporate directors and supervisors for executing corporate supervision. Shareholders should strengthen their concern for corporate supervision. The participation and the number of supervisors should be based on the scale of the company. In [6], author analyzed the lack of supervision mechanism of Taiwan enterprises based on the procomp informatics example and seek improvement direction. In [7], author analyzes the lack of corporate governance and financial supervision in the Liba case and compares it with past malpractice cases to sort out improvement measures.

In [8], author designed dynamic game models to evaluate the supervision performance of government supervision mechanism. Research result shows that the supervision mechanism was not feasible if enterprises may neglect product quality for short-term interests. This research suggests that punishment degree to violating enterprise should be increased and the regulation of secure food enterprises must be enhanced. In [9], author built supervision game model between manufacturing enterprises and government department in order to execute enterprise quality management. In this model, the mixed strategy for enterprises and government were decided based on Nash equilibrium mechanism . In [10], author thought that learning theory and information processing theory can be applied to enhance the supervision degree of enterprise. In [11], author designed the supervision game model between the online shopping platform and the governmental quality supervision department based on complete information. Research result shows that costs of governmental supervision will influence supervision effectiveness of government. In [12], author analyzed and discussed the enterprise supervision system based on the government's policies. Enterprise supervision system were used to effectively enhance the competitiveness of enterprises. In [13], author used evolutionary game to regulation mode for analyzing long-term evolutionary trend between dairy enterprise and government supervision. They applied Python matplotlib to simulate research results. Research results shows that the standard recall system of defect and dairy products can reduce government supervision cost.

#### 2.2. Information Asymmetry Theory

Information Asymmetry refers to the fact that transaction information possesses by seller or buyer can affect the transaction price. This information usually causes the buyer's economic loss. If causes that buyer only wants to purchase low-priced product (adverse selection). It leads to the phenomenon about "Bad money drives out good money" [14-15].

In the stock market, the phenomenon of information asymmetry is even more serious. For their own benefit, large shareholders and high-level managers in companies will buy (sell) stocks in advance and release news that is beneficial (not conducive) to the company afterwards. Increasing (decreasing) the stock price to gain self-interest, this kind of insider trading behavior often occurs. the corporate supervision system is mainly to prevent this behavior and the fundamental reason for the existence of the corporate supervision system is also the persistent information asymmetry in the society.

In the stock market, information asymmetry causes "peacock behavior". Companies like peacocks and enterprise will take effort to generate good data in financial statements in order to let listed companies to sell company products to their subsidiaries. The quarterly profitable financial statements make market retail investors and fund managers mistakenly believe that the company's profit growth is profitable after the stock price rises. This is also the supervision focus of the corporate supervision system [16].

## 2.3. Game Theory Research

The relevant research on the use of game technology for corporate analysis is as follows:

In [17], author used game theory to analyze the financial decision-making of corporate capital. The research results show that the establishment and implementation of corporate governance by the government can reduce incentives for entrepreneurs and accountants to collude and reduce corporate speculation risks. In [18], author used static game model of multinational corporation's parent and subsidiary companies to analyzes the repeat game process of the parent-subsidiary structure of multinational corporations. The research results show that the comprehensive governance of multinational corporations' subsidiaries can help to achieve the goal of "win-win" between the parent company and its subsidiaries. It solves the corporate governance issues of the subsidiaries of multinational companies. In [19], author collected literatures about applying game theory for handling individual and organizational decision-making problem. In [20], author constructed the " Multi- agent game model for governments, consumers and enterprises" in order to analyze which factors can effectively affect the development of green economy by enterprises. The research results show that consumers have a positive attitude towards "green products" and "pseudogreen products". In order to avoid inverse selection behavior, government must conduct subsidy language certification for green products in order to increase the willingness of enterprises to develop green products.

In [21], author uses game theory as a research tool to explore the price of multinational companies and competitors under the four dimensions. The dimensions include "cost structure", "market price", "channel management" and "government's exchange rate policy trend". This model can execute strategy Analysis to select the most suitable price strategy for multinational companies under the condition of exchange rate uncertainty. In [22], author employed Entropy method and analytic network process (ANP) to acquire subjective and objective weight of criteria. Game theory and decision-making trial and evaluation laboratory (DEMATEL) were adopted to adjust weight among subjective criteria and objective criteria and made the analysis result reasonable in supplier selection problem. In [23], author established innovative game model by applying asymmetric normal Z-value (ANZ) to collect relative information. In this concordance/discordance index and outranking relation of strategies for different players under multiple criteria were provided according to classic outranking rules. In [24], author handled noncooperative multi-criteria Nash game by using fuzzy robust weighted method (FRWM). In this game, every decision maker can possess his/her several competing objectives. The uncertainty of performance will be evaluated by FRWM. Every player should minimize his/her maximum weighted sum objectives. Fuzzy robust weighted Nash equilibrium (FRWNE)

will be designed for acquiring weight of each objective. FRWNE can be transferred as mathematical programming problem which can be solved by software. In [25], author used utility function and integrated non-cooperative game and social identity model to evaluate performance of each strategy for self-interested players.

## 3. Game Theory Model

#### 3.1. Notation Discussion

Players, Players' Strategies, and Players' Strategies Payoffs are the three basic components of the game. Relative notation is explained as follows:

#### (1) Players

A group of players can form as player set

 $p=\{p_1, p_2, ..., p_v\}$ , v means the volume of player.

## (2) Players' Strategies

Every player has his/her strategies.  $s^1 = \{s_1^1, s_2^1, ..., s_{m_1}^1\}, s^2 = \{s_1^2, s_2^2, ..., s_{m_2}^2\}, ..., s^v = \{s_1^v, s_2^v, ..., s_{m_v}^v\}.$   $s^1, s^2, ..., s^v$  are strategies for player 1 to player v. Where  $s_j^i$  is j-th strategy for player i.  $m_k$  is the volume of strategy for player k. (3) Players' Strategies Payoffs

Each player's strategy can combine as the strategy combinations  $[s_{x_1}^1, s_{x_2}^2, \dots, s_{x_v}^v]$ .  $R_{a, [s_{x_1}^1, s_{x_2}^2, \dots, s_{x_v}^v]}$  is the profit of player a under strategy combination  $[s_{x_1}^1, s_{x_2}^2, \dots, s_{x_v}^v]$ 

## (4) Selection Probability of Players' Strategies

Single strategy of each player has a certain probability to be selected to be executed by player.  $\tau^1 = \{\tau^1_1, \tau^1_2, ..., \tau^1_{m_1}\}, \tau^2 = \{\tau^2_1, \tau^2_2, ..., \tau^2_{m_2}\}, \ldots, \tau^v = \{\tau^v_1, \tau^v_2, ..., \tau^v_{m_v}\}, \tau^i_j$  is the probability about i-th player select j-th strategy to execute.

## 3.2. Evaluation Model

There are various general types of games, which can be divided into (1) cooperative games and non-cooperative games, (2) static games and dynamic games, (3) complete information games and incomplete information games. Those game models are explained below [26].

## (1) Cooperative and non-cooperative games

"Non-cooperative game" refers to whether there is a binding agreement between the parties interacting with each other. On the contrary, it is a "cooperative game". Cooperative games will produce collusion. The case in this study is a non-cooperative game.

#### (2) Static and dynamic games

"Static game" means that the participating players choose strategies at the same time in the game. "Dynamic game" means that the actions of the participating players have a sequence in the game and players who act later can observe the first action chosen by the action player. The case of this study is a static game.

#### (3) Complete information game and incomplete information game

"Complete information game" means that each participating player has accurate information about the characteristics, strategy space, and profit function of other participating players during the game. Conversely, it is "Incomplete information game" when the participating players cannot grasp complete information. The case of this study is a complete information game.

The complete information non-cooperative static game can be obtained using the following formula:

$$\begin{array}{lll} \max & v^1 & & & \\ & \sum_{i=1}^{m_1} R_{1,\left[s_i^1,s_1^2,s_1^3\right]} * \tau_i^1 \geq v^1 \\ & \sum_{i=1}^{m_1} R_{1,\left[s_i^1,s_1^2,s_2^3\right]} * \tau_i^1 \geq v^1 \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & \sum_{i=1}^{m_1} R_{1,\left[s_{m_1}^1,s_{m_2}^2,s_{m_3}^3\right]} * \tau_i^1 \geq v^1 \\ & & & \\ & & \sum_{i=1}^{m_1} \tau_i^1 = 1 \\ & & & \tau_i^1 > = 0 \text{ i=1,2,...,} \\ & & & & \\ \end{array}$$

$$\begin{array}{lll} \max & v^2 & & & \\ & \sum_{i=1}^{m_2} R_{2,[\mathbf{s}_1^1,\mathbf{s}_i^2,\mathbf{s}_3^3]} * \tau_i^2 \geq v^2 \\ & \sum_{i=1}^{m_2} R_{2,[\mathbf{s}_1^1,\mathbf{s}_i^2,\mathbf{s}_3^3]} * \tau_i^2 \geq v^2 \\ & & \cdots \\ & \sum_{i=1}^{m_2} R_{2,[\mathbf{s}_{m_1}^1,\mathbf{s}_{m_2}^2,\mathbf{s}_{m_3}^3]} * \tau_i^2 \geq v^2 \\ & \sum_{i=1}^{m_2} \tau_i^2 = 1 \\ & \tau_i^2 > = 0 \ \mathrm{i} = 1,2,\ldots,m_2 \end{array}$$

$$\begin{array}{ll} \max & v^3 & (3) \\ \text{Subject to} & \sum_{i=1}^{m_3} R_{3,\left[s_1^1,s_i^2,s_1^3\right]} * \tau_i^3 \geq v^3 \\ & \sum_{i=1}^{m_3} R_{3,\left[s_1^1,s_i^2,s_2^3\right]} * \tau_i^3 \geq v^3 \\ & \cdots \\ & \sum_{i=1}^{m_3} R_{3,\left[s_{m_1}^1,s_{m_2}^2,s_{m_3}^3\right]} * \tau_i^3 \geq v^3 \\ & \sum_{i=1}^{m_3} \tau_i^3 = 1 \\ & \tau_i^3 > 0 \ i = 1,2,\ldots,m_3 \end{array}$$

#### 4. Case Study

## 4.1. Case Introduction

This research uses Tatung as a case study. First, this research explains the current situation of Tatung. Tatung Company is a comprehensive enterprise with the electronics industry as its core technology business. It was founded in 1918. Tatung Company is the first batch of listed companies in Taiwan in the fields of electrical appliance manufacturing, distribution, trade, and construction. It is divided into three major business groups - power, systems, and consumption.

Tatung's main business has performed poorly in recent years. However, its Tatung enterprises have a lot of high-value land. It

led to marketers wanting to come in and fight for dominance in Tatung company. This is the current situation of Tatung company.

## 4.2. Case Analysis

In this case, it is a three-player game. The players are Tatung company faction ( $p_1$ ), Tatung market faction ( $p_2$ ) and Government Supervisor ( $p_3$ ). The related strategies are summarized in Table 1:

Table 1: The strategies for each player

Player	Strategy of each player
Tatung company	Strategy (1) Find an external merge object (White
faction	Horse Knight)s <sub>1</sub> <sup>1</sup>
$p_1$	Strategy (2) Swallowing poison pills $s_2^1$
	Strategy (3) Mass acquisition of equity $s_3^1$
	Strategy (4) Sued Tatung Market for illegal Chinese
	investments <sub>4</sub> <sup>1</sup>
Tatung market	Strategy (1) Mass acquisition of equity $s_1^2$
faction	Strategy (2) Convene a temporary stock meeting $s_2^2$
$p_2$	
Government	Strategy (1) Announcing full delivery in Tatung
Supervisor	Stock $s_1^3$
$p_3$	Strategy (2) Do nothings <sub>2</sub> <sup>3</sup>

Tatung company faction has 4 strategies, Tatung market faction has 2 strategies, and Government Supervisor have 2 strategies. The total of strategy combinations is 4\*2\*2=16.

In this study, 10 experts were invited to evaluate the effectiveness of the above strategies on the Tatung company faction  $(p_1)$ , Tatung market faction  $(p_2)$  and Government Supervisor  $(p_3)$  by using 1 to 10 points (1 for the lowest benefit and 10 for the highest benefit) based on the above strategy combination. Experts express their opinion about the effectiveness of each strategy for Tatung company faction  $(p_1)$ , Tatung market faction  $(p_2)$  and Government Supervisor  $(p_3)$  under special of strategy combination by taking a value from 1 to 10. All of experts' opinion (evaluation value) will be add to represent the performance of each strategy. The evaluation results can refer to Table 2 to Table 4.

Table 2: The benefits of Tatung company faction under different strategic combinations

		$S_1^1$	$S_2^1$	$S_3^1$	$S_4^1$
$s_1^3$	$s_1^2$	32	31	23	41
	$S_2^2$	27	34	25	28
$s_2^3$	$s_1^2$	74	71	63	63
	$S_2^2$	84	83	76	72

Table 3: The benefits of Tatung market faction under different strategy combinations

		$S_1^1$	$S_2^1$	$S_3^1$	$S_4^1$
$s_1^3$	$S_1^2$	44	34	43	32
	$S_2^2$	47	29	41	53
$s_2^3$	$S_1^2$	64	52	56	71
	$S_2^2$	61	47	52	60

Table 4: Benefits of government supervisor units under different strategic combinations

		$s_1^1$	$S_2^1$	$S_3^1$	$S_4^1$
$s_1^3$	$s_1^2$	58	64	62	71
	$S_2^2$	54	58	60	73
$s_2^3$	$S_1^2$	34	27	42	29
	$s_2^2$	29	24	37	23

The relative formula can refer as follows

$$\begin{array}{llll} \max & v^3 \\ \text{Subject} & 58*\tau_1^3 + 34*\tau_2^3 \geq v^3 \\ \text{to} & 64*\tau_1^3 + 27*\tau_2^3 \geq v^3 \\ & 62*\tau_1^3 + 42*\tau_2^3 \geq v^3 \\ & 71*\tau_1^3 + 29*\tau_2^3 \geq v^3 \\ & 54*\tau_1^3 + 29*\tau_2^3 \geq v^3 \\ & 58*\tau_1^3 + 24*\tau_2^3 \geq v^3 \\ & 60*\tau_1^3 + 37*\tau_2^3 \geq v^3 \\ & 73*\tau_1^3 + 23*\tau_2^3 \geq v^3 \\ & \sum_{l=1}^2 \tau_l^3 = 1 \\ & \tau_l^3 > = 0 \ \text{i} = 1, 2. \end{array}$$

According to formula 1 to formula 3, the strategy selection probability of Tatung company faction  $(p_1)$ , Tatung market faction  $(p_2)$  and government supervisor  $(p_3)$  is as follows. Tatung company faction should randomly adopt a mixed strategy of "swallowing poison pills" or "sue Tatung Market Group as illegal Chinese capital". Tatung market faction should randomly adopt a mixed strategy of "massive acquisition of equity" or "convening temporary stock meetings". The best strategy for government supervisor is to "declare full delivery of Tatung stocks".

Table 5: Probability of different players' strategy choices

	$S_1^1$	$S_2^1$	$S_3^1$	$S_4^1$
Probability	0%	35.84%	0%	64.16%
	$s_1^2$	$s_2^2$		
Probability	54.18%	46.82%		
	$s_1^3$	$s_2^3$		
Probability	100%	0%		

## 5. Conclusion and Future Research

This research uses Tatung companies as the research target. The game analysis tools are used to explore the best strategies of Tatung company faction, Tatung market faction and government supervisor. The research and analysis results show that government supervisor's best strategy is to take action to deliver the shares of Tatung stocks in full while the Tatung company faction and Tatung market faction are suitable to adopt a mixed

strategy to gain equity. This result shows that government's best plan is doing something. The two parties who compete for the right to operate are better to adopt a mixed strategy.

This study believes that Tatung company faction's best strategy is to perfect its business operations. This behavior can naturally gain the support of the small investor in the market and there is no motivation for investor to fight for management rights. In addition, selling corporate bonds without voting rights are also a good fund-raising tool to assist companies in obtaining operating resources and preventing market usurpation. Crossshareholding by companies is also a good way to preserve operating rights. This study suggests that the government should assist companies with long-term business failures in their industrial upgrading and transformation in peacetime. It can be known that company may do some damage to shareholders if there is the competition for management rights according to the analysis results of this research. The behavior should be severely punished by taking drastic measures for the efficiency of government supervision. The contribution of this research is to design the framework which can be used to evaluate performance of relative enterprise supervision activity. Based on this framework, we can know which strategy is suitable for government and enterprise. This study uses a static game method to analysis. In the future, relevant scholars may consider to use repeating game to analyze this problem because the battle for management rights in Tatung may continue for many years in the real world.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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## Food Price Prediction Using Time Series Linear Ridge Regression with The Best Damping Factor

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### ABSTRACT

Forecasting food prices play an important role in livestock and agriculture to maximize profits and minimizing risks. An accurate food price prediction model can help the government which leads to optimization of resource allocation. This paper uses ridge regression as an approach for forecasting with many predictors that are related to the target variable. Ridge regression is an expansion of linear regression. It's fundamentally a regularization of the linear regression model. Ridge regression uses the damping factor ( $\lambda$ ) as a scalar that should be learned, normally it will utilize a method called cross-validation to find the value. But in this research, we will calculate the damping factor/ridge regression in the ridge regression (RR) model firsthand to minimize the running time used when using cross-validation. The RR model will be used to forecast the food price time-series data. The proposed method shows that calculating the damping factor/regression estimator first results in a faster computation time compared to the regular RR model and also ANFIS.

## 1. Introduction

The global food demand in the first half of this century is expected to grow 70 percent, and if we don't do anything there would be a major problem with food security by 2050 [1]. One of the reasons why there has been a massive demand for food is the growing population. Increased population means increased demands on food produce. Right now, there is a 7.8 billion population, and the number continues to rise. High food price was one of the reasons listed why there is a high amount of malnutrition in the world.

The three common sources of carbohydrate are rice, wheat, and corn. Countries in Asia and most of Africa and South America, eat rice as the main staple food. Based on the data by BPS in Indonesia, it shows that in 2018 the average per capita consumption of rice per week was 1.551 kg [2]. Forecasting commodity prices play an important role in the livestock or agriculture industry because it is useful for maximizing profits and minimizing risks [3], Accurate food price prediction can lead to optimization of resource allocation, increased efficiency, and increased income for the food industry [4]. The increase in food prices can become a burden, especially for the middle to the lower-income community.

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Several studies have been done using the regression model, whether it being the classic linear regression or ridge regression. A study by [5] in stock market prediction uses linear regression to forecast the daily behavior of the stock market. The results show a high confidence value in linear regression compared to the other regression methods. In another study on the prediction of wheat prices in China [6], prices are predicted using a combination of linear models. Though there are downsides that could be found in a linear model, one of them being a multicollinearity problem.

In a linear regression model, multicollinearity happens when independent factors in a relapse model are associated. This relationship is an issue since independent factors should be free. If the level of connection between factors is sufficiently high, it can cause issues when you fit the model and decipher the outcomes. Multicollinearity diminishes the accuracy of the estimated coefficients, which debilitates the statistical power of the regression model. Multicollinearity also enables the coefficient estimates to swing fiercely dependent on which other independent factors are in the model. The coefficients become delicate to little changes in the model.

To deal with multicollinearity, in [7] the author proposed a Bayesian ridge regression method and treating the bias constant. They use a conjugate and non-conjugate model while diagnosing and treating the collinearity simultaneously. They mention that

the practice of dropping variables from the data is not a good practice to correct the results of the regression model. Their study suggests dealing with multicollinearity by finding the k value. Kernel ridge regression and proper damping factor values are believed to be able to overcome multicollinearity which causes a weak testing hypothesis [8,9], and also with a less complex structure. Especially if the best damping factor can be determined earlier, it can reduce the time required for computation to find the value of the damping factor ( $\lambda$ ) by cross-validation. The ridge regression method with the best damping factor is believed to produce good predictive results with a shorter computation time in the learning process.

#### 2. Related Works

In some previous work, several methods of food prediction can be found. A study by [6], in Thailand Rice Export, uses the Autoregressive Integrated Moving Average (ARIMA) and Artificial Neural Network (ANN) model. Another study in wheat price in China [7] uses ARIMA, ANN, as well as a combination of linear models.

A study done by [10] on real-time wave height forecasting uses an MLR-CWLS hybridized model, The model uses Multiple Linear Regression (MLR) and then considered the influence of the variables which then is optimized by Covariance-weighted least squares (CWLS) algorithm. They compare the proposed model with several past models, them being MARS, M5tree, and the regular MLR. The result MLR-CWLS shows the best performance, followed closely by MLR.

Linear regression has been used in several studies in timeseries data, one of them being a study by [5] in stock market prediction. They use linear regression to forecast the daily behavior of the stock market. The results show a high confidence value in linear regression compared to the other regression methods. The linear regression method shows a confidence value of 0.97, while polynomial and RBF's confidence values are 0.468 and 0.562 respectively.

The problem of multicollinearity was addressed by the author in [11] referring to it as the goldilocks dilemma. They mention three possible solutions to address the problem from the perspective of multiple applications by using simple regression, multiple regression, and from the perspective of order variable research.

A method was proposed by [12] explains how to select the optimal k value for ridge regression and minimizing the mean square error of estimation. The author uses a two-step procedure to demonstrate the existence of an MSE error point of the ridge estimator along the scale, k, and then present an iteration where we can obtain the optimum value in the scale k while minimizing the mean square estimator in any correlated data set.

In research on ridge regression for grain yields prediction [13], identify the potential and limitations for the use of the factors derived and ridge regression to predict the performance. Results have shown that prediction accuracies depend on the variables, and there are statistical models (in this case ridge regression) suitable for predicting performance in the areas and highlights limitations associated with the crop and environmental data in the model.

To face the problem of multicollinearity, the author in [7] proposed a Bayesian ridge regression and treating the bias constant. They use a conjugate and non-conjugate model, they diagnosed and treating the collinearity simultaneously. They mention that the practice of dropping variables from the data is not a good practice to correct the results of the regression model. Dealing it by finding the k value will provide a more robust finding.

Based on the previous works that we reviewed, the use of the ridge regression method with the best damping factor for the time-series prediction model is relevant to research. The ridge regression technique can be used to predict time-series. Ridge regression (RR) can also solve the multicollinearity problem that exists in linear regression. In this study, the authors will also look for the best damping factor/ridge estimator beforehand for the prediction of food prices from the existing damping factor formula. Through this, the writer also reduces the computation time when using cross-validation in learning time. Finally, the author will also compare the prediction model using the best damping factor with the predictive model that already exists. Evaluation is done by comparing the RMSE value, MAPE value, and computational time.

## 3. Proposed Method

We use linear ridge regression for our model, and to optimize the design of a regression predictor for food price prediction, we propose a model with the optimal/best damping factor. This is done by calculating the damping factor / ridge estimator value ( $\lambda$ ) according to the dataset used. This results in a model that can do a good prediction with a faster computation time.

## 3.1. Classic Linear Regression

Regression analysis is one of the most utilized methods to investigate multifaceted information [14]. In an exemplary classic linear regression model, they give a straight fair assessor of the normal estimation of the relapse y given regressor X, it can likewise give the straight fair-minded forecast of an individual drawing of y given X. A regression equation of the structure [15]:

$$y_t = x_{t1}\beta_1 + x_{t1}\beta_1 + \dots + x_{tk}\beta_k + \varepsilon_t$$
 (1)

explains the value of dependent variable  $y_t$  in a set of k observable variables in  $x_t$  and an unobservable random variable  $\varepsilon_t$ . The vector  $\beta$  contains parameters of a linear combination of the variables in  $x_t$ . A set of T realizations of the regression relationship, indexed by t=1, 2, ..., T, can be compiled into a formula

$$y = X\beta + \varepsilon \tag{2}$$

Using least squares, the estimate of the parameter  $\beta$  is derived as:

$$\hat{\beta} = (X'X)^{-1}X'Y \tag{3}$$

The predicted model becomes:

$$\hat{Y} = X\hat{\beta} \tag{4}$$

3.2. Ridge Regression

Ridge Regression is one of the reliably alluring shrinkage techniques to diminish the impacts of multicollinearity for both linear and nonlinear regression models. Multicollinearity is the presence of close to-solid or solid direct relationships among the indicator factors [16].

In a test originally done by [17] [18], they notice that to control the inflation and instability related to the least square method, one can utilize

$$\hat{\beta}^* = [X'X + kI]^{-1}X'Y; k \ge 0 \tag{5}$$

The group of assessments given by k > 0 has numerous numerical similitudes with the depiction of quadratic response functions [19]. Consequently, assessment and examination worked around (5) have been named "ridge regression." The relationship of a ridge estimate to an ordinary estimate is given by the elective structure

$$\hat{\beta}^* = [I_p + k(X'X)^{-1}]^{-1}\hat{\beta} \tag{6}$$

$$= \mathbf{Z}\hat{\beta} \tag{7}$$

By characterizing the ridge trace it very well may be indicated that the ideal qualities for the  $k_i$  will be  $k_i = \frac{\sigma^2}{\alpha^2}$  there is no graphical comparable to the ridge trace but an iterative procedure initiated at  $\hat{k}_i = \frac{\hat{\sigma}^2}{\hat{\alpha}^2}$  can be used [20]. In another study, about ridge regression, the author of [21] characterized the harmonic-mean version of the biasing parameter for the ridge regression estimator as follows:

$$\widehat{k_{HM}} = \frac{p\widehat{\sigma}^2}{\sum_{l=1}^p \alpha_l^2}$$
 (8)

where  $\hat{\sigma}^2 = (Y'Y - \beta'X'Y)/(n-p)$  is the estimated mean squared error (MSE) using equation (2), and  $\alpha_i$  is the *i*-th coefficient of  $\alpha = Q'\beta$ . Q is an orthogonal matrix such that  $Q' \land Q = X'X$ , and  $\Lambda = (\delta_{ii}\lambda_i)$  and is the matrix of eigenvalues.

#### 3.3. Mean Absolute Percentage Error (MAPE)

In statistics, MAPE is a measure of prediction accuracy of a forecasting system, for example in trend estimation, often used as a loss function for machine learning regression problems. Typically, accuracy is expressed as a ratio specified by the formula:

$$MAPE = \frac{1}{N} \sum_{t=1}^{N} \left| \frac{A_{t-F_t}}{A_t} \right| \tag{9}$$

where  $A_t$  is the actual value and  $F_t$  is the forecast value.

## 3.4. Variance Inflation Factor

Variance Inflation Factor is an indicator to measure the seriousness of multicollinearity in an ordinary least square's regression analysis. It gives a list that estimates how much the fluctuation (the square of the estimate's standard deviation) of an expected regression coefficient is expanded due to collinearity. For a multiple regression model with p predictors  $X_i$  i = 1 ... p, VIFs are the diagonal elements  $r^{ii}$  of the inverse of the correlation

matrix  $R_{pxp}$  of the p predictors [22][23]. The VIF for the  $i^{th}$  predictor can be defined by:

$$VIF_i = r^{ii} = \frac{1}{1 - R_i^2}, i = 1, ..., p$$
 (10)

where  $R_i^2$  is the multiple correlation coefficient of the regression between  $X_i$  and the remaining p-l predictor. Although there is no clear way to distinguish between a 'high' and 'low' VIF [23]. Several studies have suggested the cutoff values for "large" VIFs which is greater than 5 or 10 based on the  $R^2$  [24][25].

#### 3.5. Root Mean Square Error (RMSE)

The standard deviation of the residuals is defined as the Root Mean Square Error (RMSE) or otherwise known as prediction errors. Residuals are a measure of how far away the data points are from the regression line; RMSE is a measure of how spread out these residuals are. In other words, it indicates how concentrated the data is near the line of best fit. The root mean square error is a term that is frequently used in climatology, forecasting, and regression analysis.

$$RMSE = \sqrt{\sum_{i=1}^{n} \frac{(\hat{y_i} - y_i)^2}{n}}$$
 (11)

#### 4. Results and Discussion

The data we are using is secondary data obtained from hargapangan.id, id.investing.com, and Bank Indonesia website, the data are from August 2017 until March 2020. We are going to use two data sets, rice price data set and egg price data set. Each of the datasets contains the national and regional (DKI Jakarta) food commodity price (e.g.: rice price and egg price), USD buying price against IDR, and Gold price. In this research, all independent variables are used in predicting the food commodity price in DKI Jakarta. The independent variables are dependent on time.

$$X_1(t-1), X_2(t-1), X_3(t-1), X_1(t), X_2(t), X_3(t)$$

The variables above are the national food price, USD buying price against IDR, and gold price, which is represented by x1, x2, x3, and time represented by t.

The data analyzed has different units, so it is necessary to have a data center and scale for standardization of each variable. The standardization is done using Z-Score normalization.

Table 1: Normalized Rice Price Data Set

No	X <sub>1</sub> (t-1)	X <sub>2</sub> (t-1)	X <sub>3</sub> (t-1)	X <sub>1</sub> (t)	X <sub>2</sub> (t)	X <sub>3</sub> (t)	Y(t)
1	-	-	-	-	-	-	-
	0.946	1.473	0.630	0.948	1.468	0.639	0.149
2	-	-	-	-	-	-	-
	0.946	1.475	0.638	0.978	1.480	0.679	0.149
3	-	-	-	-	-	-	-
	0.976	1.487	0.678	0.978	1.480	0.779	0.280
970	1.076	4.225	2.447	1.074	4.388	2.382	1.393

Table 2: Normalized Egg Price Data Set

No	X <sub>1</sub> (t-1)	X <sub>2</sub> (t-1)	X <sub>3</sub> (t-1)	<b>X</b> <sub>1</sub> (t)	<b>X</b> <sub>2</sub> (t)	X <sub>3</sub> (t)	Y(t)
1	_	_	_	_	_	_	_
	2.524	1.473	0.630	2.535	1.468	0.639	2.388
2	-	-	-	-	-	-	_
	2.524	1.475	0.638	2.535	1.480	0.679	2.388
3	-	-	-	-	-	-	-
	2.524	1.487	0.678	2.535	1.480	0.779	2.388
970	0.458	4.225	2.447	0.226	4.388	2.382	0.886

We first calculated the VIF score for each independent variable, in a linear regression model, the result can be found in table 3.

Table 3: VIF linear regression model using rice data set

Independent Variables	VIF
$X_1(t-1)$	4.4681
$X_2(t-1)$	108.432
$X_3(t-1)$	39.536
$X_1(t)$	4.4394
$X_2(t)$	113.610
$X_3(t)$	40.553

From table 3 we could see that there is high multicollinearity in a few variables mainly  $X_2$  and  $X_3$  which are the USD buying value against IDR and gold price.

Table 4: VIF ridge regression model using rice data set

Independent Variables	VIF
$X_1(t-1)$	0.329
$X_2(t-1)$	0.156
$X_3(t-1)$	0.198
$X_1(t)$	0.329
$X_2(t)$	0.157
$\overline{X_3}(t)$	0.195

After applying the data into a ridge regression model, the VIF value decreases significantly (VIF<5). This proves that ridge regression can deal with multicollinearity problems found in linear regression. Using the proposed method for multiple linear regression and ridge regression in section 3 for our model, we get the prediction results in figure 1 and figure 2.

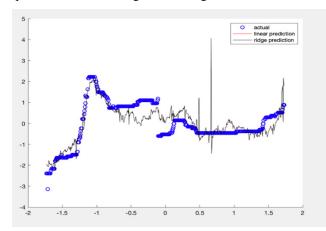


Figure 1: Linear Regression and Ridge Regression with the best damping factor prediction using Rice Price data set

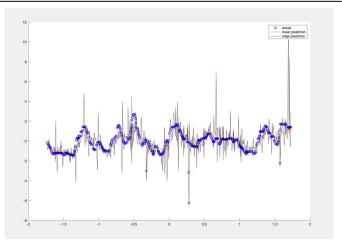


Figure 2: Linear Regression and Ridge Regression with the best damping factor prediction using Egg Price data set

Based on figure 1, we could see that the prediction using ridge regression is closer to the actual line. In table 5 and table 6 we compare the performance of each model.

Table 5: Performance Overview using Rice Price Dataset

	RMSE	MAPE	Computational Time
Linear	0.7461	-0.0157	1.558560s
Regression			
(cross-			
validation)			
Ridge	0.6062	-0.2568	0.938901s
Regression			
(cross-			
validation)			
ANFIS	56.3763	0.0019672	52 s
Model			
Linear	0.04510	0.0421578	0.162167s
Regression			
(with the			
best			
damping			
factor)			
Ridge	0.04510	0.0421577	0. 228641s
Regression			
(with the			
best			
damping			
factor)			

Table 6: Performance Overview using Egg Price Dataset

	RMSE	MAPE	Computational Time
Linear Regression (cross- validation)	0.5557	0.0471	1.680529 s
Ridge Regression (cross- validation)	0.5329	0.1062	0.936147 s

ANFIS	474.4033	0.0063840	58s
Model			
Linear	0.03622	0.03548663	0.231017 s
Regression			
(with the			
best			
damping			
factor)			
Ridge	0.03622	0.03548587	0.175020 s
Regression			
(with the			
best			
damping			
factor)			

From the performance in Table 5 and 6, in rice dataset the proposed RR model performs good with 4,2% MAPE evaluation, but it is still higher compared the ANFIS model which shows 0,19 % of MAPE evaluation. While the MAPE value in LR and RR model using CV turns out to be negative in value. This might be caused by the particular small actual values that could bias the MAPE, and how in some cases the MAPE implies only which forecast is proportionally better In the egg data set where the proposed RR model performs in average 3,5% MAPE, better than the one using Cross Validation, but it is still higher compared to ANFIS which have an MAPE score of 0,63%. If we compared the computational time, the regression model performs in a much faster speed compared to the cross-validation model and the ANFIS model where the proposed RR model in average could compute in less than a second while ANFIS model took almost a minute to generate the results. This is because the training time that are usually used to find the optimal results could be reduced by finding the damping factor firsthand.

#### 5. Tables and Figures

This study demonstrated how a ridge regression model can be used as an effective way to forecast the food price prediction in DKI Jakarta. These models acquired accuracy in food prediction, on the model where we had to calculate the ridge parameter/damping factor beforehand also shows a faster computation time compared to the one where we used cross-validation.

The proposed model uses a linear ridge regression equation by [20], a future study using a different equation should be done to improve the overall performance. Since the dataset we are using is fairly small (970 (t) observation), using a bigger data set may show a more significant computational time difference. Further study by using a nonlinear forecasting model or implementing the kernel method should be to enhance the current model so it could produce better results.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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## Dependence of the Knowledge Structure of the Company Employees on a Set of the Competencies

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## ABSTRACT

The article substantiates the relevance of conducting research on the structural characteristics of a company's employee knowledge, which is the result of his mental activity and his practical experience. The conditions under which information becomes a source of employee knowledge are determined. An abstract analysis of the process of transforming knowledge into an intellectual product – the competence of company employees is presented. In the process of the comparative analysis of the concept of «competence» its dual content is substantiated. Taking into account the recommendations of the scientific and methodological approach to building the model «Effective Consultant», its practical implementation was carried out on the example of the activities of consultants of a consulting company, taking into account the levels of their development and their performance of professional tasks. The article clarifies the essence of the concepts «consultant-manager» and «consultant-expert», describes the main stages of implementation of the model «Effective consultant» of the company. Calculations were carried out to assess competencies, which were previously divided according to group characteristics (superficial general and special, behavioral, adaptive and personal). Based on the results of the assessment, a set of key competencies of consultants was formed in the form of a package «Intellectual resource». Based on the results of the study of the dependence of the knowledge structure of the company's employees on their competencies, the practical rationality of the application of the scientific and methodological approach to the formation of the «Effective Consultant» model has been brought. The practical significance of the calculations performed using the method of expert assessments - hierarchy and priorities has been established. It has been substantiated that such an approach will allow companies to effectively use the intellectual knowledge of employees as a stable competitive advantage, and in the shortest possible time to achieve a high economic effect.

#### Introduction

The main characteristic of modernity is the rapid development of the processes functioning in it, which requires the employees of the enterprise to quickly adapt to the environment. The changes that occur in connection with the integration of capitals affect the transformation of relationships both within the enterprise and outside it. Updated technologies or made new products innovation (services) provide an enterprise with only short-term advantages, since competitors quickly adopt innovations, which allows them to occupy a leading position in the market.

effectively use the limited resources of business entities form a special influence on the processes of maintaining competitive advantages. An employee of any company, who has a high level of general education, scientific and professional training, is capable not only of reproducing the acquired knowledge, but also of generalizing, analyzing and generating new knowledge in accordance with the needs of the labor market and operating conditions.

The knowledge and skills of employees who are able to

An important role in these processes is assigned to information resources, which, along with labor, capital and natural resources,

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determine the efficiency of production and the logic of macroeconomic dynamics. And, unlike the recent past, when the statement of the English banker, businessman, financier Nothan Rothschild was relevant that who owns information, he owns the world for the present, it is important, if not the generation of information, then at least the ability to quickly analyze and transform it into intelligent products. In these conditions, there is a process of formation of special professional characteristics of employees — competencies, which eventually determine the competitive advantages of the enterprise.

#### 2. Literature Review

Well-known foreign and domestic scientists made a great contribution to the formulation and theoretical development of issues that illuminate the content of the concept of "competence" and the conditions for the formation of a set of competencies for employees of enterprises, depending on the knowledge gained on the basis of the resource concept.

In the course of their research, in [1], the famous Ukrainian scientists emphasized knowledge, which is becoming a major factor in the post-industrial economy, and efficiency, which is not being paid enough attention to. They support the research of Swiss scientists, where only 20% of the knowledge possessed by the company's employees finds real application, despite the fact that 42% of corporate knowledge is the intelligence of the personnel, which is not recorded in any way on physical media.

Most often, knowledge is associated with such a concept as competence. For the first time the concept of "competence" was proposed by the American psychologist D. McClelland, who in 1973 in his article "Measuring competence instead of measuring intelligence" noted that competence is necessary to predict the level of performance of efficiency According to his interpretation, competence is a circle of problems or a field of activity in which a person has knowledge and experience. In his theoretical study, [2] author described enterprise competence as a set of personnel competencies. The studies that conducted showed that traditional academic tests of aptitude and knowledge, as well as the availability of any diplomas from potential job performers, do not provide them with the effectiveness of performance of work duties and success in professional activities. Such conclusions led to the search for "competencies" as characteristics that distinguish and predict the level of performance of efficiency in specific performers.

In [3], the authors are considered directly the developers of the competence-based approach, according to which competence is the basic quality of an individual, which has a causal relationship to effective performance in work or other situations. Basic quality means that competence is a permanent (persistent) part of the personality that can determine a person's behavior in a large number of situations and work tasks.

In [4], well-known scientists proposed the concept of key competencies, they became the founders of the work «Key competencies of corporations» (1990), which continued the development of the competence approach. These scholars define core competencies as the skills and abilities that enable a company to deliver fundamental benefits to consumers. Proposing their concept, in [5], the authors argue that the term "core competence"

is used to characterize a set of skills and technologies, a set of unsystematically accumulated knowledge and experience by a company, which become the basis of successful competition.

In [6], the authors note that almost every company has at least one type of activity in which it has succeeded enough to consider the knowledge gained there as key competencies, that is, one that provides a competitive advantage. They argues that key competencies do not have a direct impact on the success or failure of a brand, since they are not directly focused on the needs of consumers and therefore cannot contribute to consolidating the brand's position. Excellence in the marketplace can be achieved not simply through unique enterprise resources and capabilities, but through their proper application.

A number of scientists distinguish between "knowledge" and "value" components in the competence. Thus, European scientists in the TUNING project note that the concept of competence includes knowledge as understanding (theoretical knowledge of the academic field, the ability to know and understand), knowledge of how to act (practical and operational application of knowledge to specific situations), knowledge of how to be (values as inherent part of the way of perception and life with others in a social context) [7]. In [8], the the authors explains that competence is a general ability based on knowledge, experience, values, inclinations that are acquired through training. In [9], the author described the term "competence" as the ability to solve problems, provided not only by the possession of ready-made information, but also by the intensive participation of the mind, experience, and creative abilities of students.

In [10], according to the views scientists competence is considered as an open system of procedural, value-semantic and declarative knowledge, taking into account the interacting components (associated with cognition, personal, social), which are activated and enriched in activity as real vital problems arise that the bearer of competence faces. In this sense, in [11], the autor notes that competence is a set of interrelated personality traits (knowledge, abilities, skills, means of activity), which are set relative to a certain range of objects and processes, as well as necessary for effective productive activity.

However, the development of a rational and effective set of competencies for employees of the enterprise in accordance with the structure of knowledge that they received during their professional activities based on the model of an "effective consultant" of the company remains outside the field of vision of most scientists on personnel management..

#### 3. Methodology

3.1. Studies of the structural characteristics of knowledge as an economic category

All the arguments that are accepted and form the human worldview are not uniquely determined by the data of experience, but depend on the choice of the conceptual apparatus with which they can be interpreted. At the same time, choosing one or another conceptual apparatus, one can change the entire worldview. The main thesis of traditional conventionalism, of which, for example, A. Poincaré is a representative, is that there are problems that cannot be solved based on experience until some conventions

(concepts) are introduced, and only then these conventions together with experience data allow you to solve the problem. Therefore, before proceeding to highlight the objectives of the article, it is appropriate to provide an understanding of the basic concepts.

In the scientific literature, you can find many approaches to the problem of the relationship between the concepts of "information" and "knowledge". Some scientists identify these concepts, consider them interchangeable. So, for example, the concept of "information" [12] as a set of knowledge, images, feelings available in the mind of a person or artificial intelligence, coming through various transmission channels, are processed and used in the process of human life and the operation of automatic computer systems, and the concept of "knowledge" [13]: information available in the mind of a person serves to solve intellectual and speech problems, is used in everyday cognitive and speech activities, predetermines human behavior.

In [14], scientists notes that knowledge today is information that has practical value: arise from the need to achieve effectiveness. If knowledge isn't challenged to grow, it disappears fast.

In [15], the authors call knowledge the information contained in the human mind and is used to make decisions in a situation of uncertainty. In the sense of this study, as in cognitive psychology, the concepts of "information" and "knowledge" are clearly differentiated: knowledge is formed from information by means of its transformation and transformation, knowledge is an ordered accumulation of information. Based on this, objectivity is inherent in information, and knowledge is influenced by individual or social subjectivity.

In [16], the author described that sensory knowledge (information) is somewhat changeable, single, and knowledge is constant, stable, general, knowledge is nothing without understanding. The conditional structure of human knowledge can be depicted as a chain (fig. 1).

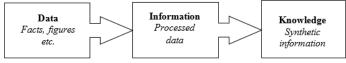


Figure 1: Conditional structure of knowledge

Data is a collection of facts, numbers (for example, measurements), in general, it is raw information. After processing the content data, information is obtained through analysis. As a result, of the synthesis of information, more complex structures are formed based on models describing an object or process, and knowledge arises. People, groups of people collect, process information and form knowledge. Knowledge is the result of a person's mental activity, his professional experience gained as a result of practical activity, or, in other words, information becomes knowledge when it is realized by a person, becomes part of her surrounding world, affects her opinion and actions. So, a specialist in a certain field is someone who is able to carry out the process of transforming data information knowledge.

Regarding the concept of "knowledge", there are many theories about their classification, but the most common is the division into "explicit" (objective, with a clearly expressed content, which can be written down, saved, transmitted, disseminated) and "hidden" (abstract, non-formalized, most often, subjective sensory knowledge, which is based on individual experience, represent beliefs, ideas). In the scientific literature, you can find similar names: "wandering" and "attached", formalized and non-formalized, "hard" and «soft" and others.

Based on this distribution, in [17], the author described the theory of knowledge creation ("SECI model"). He believes that the creation of knowledge is an abstract spiral process of interaction between explicit and hidden knowledge, which leads to the emergence of new knowledge. This knowledge transformation process is shown in Figure 2. The transformation of knowledge, which is carried out by a successive transition through four processes, forms a spiral, so that it increases with each new turn of the spiral both in the vertical and in the horizontal plane, embracing the new knowledge of people. Space in which the spiral located, I. Nonaka called "Wa" (from Japanese philosophy - the space in which the created knowledge is located), and the knowledge that accumulates as a result of the model's action is "activated" knowledge. "Wa" is divided into four types depending on sequential processes: postal (environment for socialization), conversational (for externalization), simple systemic (for combination), research (for internationalization). These types correspond to different levels of knowledge.

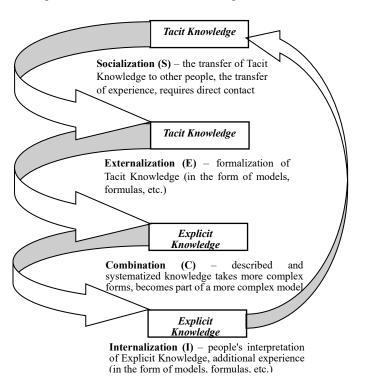


Figure 2: The SECI model

It should be noted that according to I. Nonaka's theory of knowledge creation, knowledge cannot be created from nothing. To create them, you need resources - "assets" of knowledge, which are the source for creating knowledge. "Assets" are divided, according to the previously considered processes (fig. 2) and types of "Wa", into: empirical (transmitted exclusively through the exchange of experience), conceptual (transmitted through images, symbols, language), template (laid down in practical activity based

on internal rules and operating conditions of the enterprise) and systemic (formalized knowledge such as patents, copyright certificates, regulatory documents, etc.). Such distribution, according to I. Nonaka, will allow the company to take into account the "assets" of knowledge more effectively.

Nowadays, knowledge of the company (practical knowledge, experience of employees, patents, etc.) is an important and rather valuable resource or "intangible asset". Usually, the process of preserving knowledge, one way or another, is implemented in each company, since reports, instructions, notes and other documents are created. Over the years, the number of documents only grows, then no one at all remembers about some of them and does not use them. This leads to ineffective use of the "assets" of knowledge of the enterprise [18]. In such circumstances, the company's employees become the main resource that is able to rationally use their knowledge and apply it effectively, depending on tactical and strategic situations in the process of the company's functioning.

## 3.2. Analysis of the process of transforming knowledge into an intellectual product - competence

In [19] and [20], prominent scientists noted that the employee, as human capital, was defined as the main resource that, depending on the circumstances, uses a set of his knowledge, skills and abilities to effectively manage the resources of the enterprise, and forms the competitive advantages of the company, characteristic and significant features of its products and market behavior, its know-how, image and brand. From the standpoint of the competence-based approach proposed, the employee's set of knowledge should be considered as the competitive advantages of human capital in accordance with the formed set of key competencies.

Studies prove that in the scientific world there is no clear opinion on the concepts of "competence". So, according to the personal approach (American School), competence is the highest level of achievement of knowledge, which is considered as a quality (characteristics, ability) of a person, ensuring success in work. Supporters of the functional approach (British School) prove, competencies are the structural components of general competence, which are understood as the characteristics of work tasks and expected results of work. Most scientists perceive the personal aspect of the American School in addition to the functional aspect of the British School, since it provides criteria for the level of development of workers, studies positions, performance standards, professional requirements, while the American aspect studies the employee, his abilities and qualities [21]. The results of research by scientists confirm the fact that competence is the ability of a person to effectively perform a certain (in particular professional) activity, and competencies (plural of "competence") are personal characteristics of a person that determine his behavior and affect the level of performance of a certain (in particular professional) activities.

Composite analysis of the essence of the concept of "competence" has revealed the dual nature of its substantive characteristics. In this regard, it is proposed to take the definition as the basis for the concept of "competence", where competence is considered as an open system of knowledge, abilities and personality traits, in the process of creating company values, it provides effective productive activity, which is regulated by the

professional requirements of the position and quality standards [21]. The complex of competencies of the company's employees creates its intellectual capital, the set of qualities of which is proposed to be divided into [22]:

- -hereditary (features of the nervous system that determine the nature, inclinations of work, thinking, speech, mental inclinations and abilities);
- physical (endurance; agility);
- intellectual;
- convergent abilities (efficiency of the information processing process, first of all, the correctness and speed of finding the only possible (normative) solution in accordance with the requirements of a given situation);
- divergent abilities (creativity originality, sensitivity to unusual details and metaphorical thinking) ability to learn; cognitive style).

The qualities of human capital are determined, they are individual and specific for each individual employee of the company, they are formed and implemented in the production process through a set of key competencies that the employee improves over time. In these conditions, employees become a strategic resource of the company, and the process of generating and transforming their knowledge will be provided with a set of key competencies in accordance with the standards, norms and rules that are formed in the company.

Using the example of a consulting company in accordance with the existing competence-based approach and taking into account the methodological foundations of the "Effective Consultant" model, the process of formation of knowledge and key competencies of consultants in the mechanism of consulting interaction is first schematically presented (fig. 3) [21].

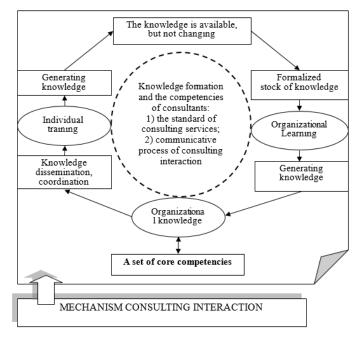


Figure 3: The process forming the knowledge and key competencies of consultants in the mechanism of consulting interaction

At the beginning we will rank the main features of the concepts "consultant-manager", and "consultant-expert",, then will describe the main stages of the implementation of the algorithm of the model "effective consultant" of a consulting company, based on which it is proposed to conduct a practical assessment of the proposed competencies by the levels of performance of their professional tasks.

A consulting company, like any company, has a large intellectual capital (potential) to create its value, the basis of which is the concept of knowledge (value) and information management, which makes it possible to introduce intellectual products into the activities of customer enterprises and give recommendations on their development in a constant competitive struggle and self-organization of their human capital. In their activities, competence is defined as an open system of knowledge, abilities and personality traits; in the process of creating company values, it

ensures effective productive activity, which is regulated by the professional requirements of the position and quality standards. The complex of competencies of the company's employees creates its intellectual capital or potential during the communication process in the mechanism of consulting interaction [23].

In the course of the study, the main representatives of the consulting company identified the following groups of consultants as managers and experts. In terms of content, a "consultant-manager" is a specialist who is endowed with the functions of a leader in managing a business and its individual business processes based on a goal-setting system in a strategic perspective, and a "consultant-expert" is a professional in a separate business process who is endowed with qualities of synthesis and analysis, rational assessment of the situation, aimed at achieving the goals set by the manager. The consultant-specialist is the direct executor of the tasks provided by the consultant-manager [21].

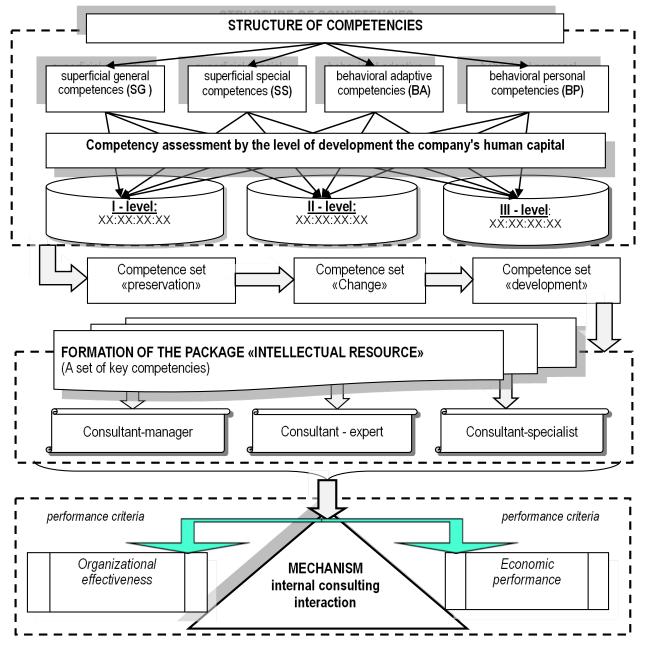


Figure 4: Model "Effective Consultant" of a consulting company as a component of the mechanism of internal consulting interaction

In the course of its activity, the efficiency of the consulting company is associated with the accurate fulfillment of tasks, in the future, they will affect the quality, content and terms of work performed. The solution of these tasks is proposed to be carried out using methodological tools, which are implemented in the "Effective Consultant" model of a consulting company based on a competency-based approach (fig. 4) [21].

The scientific and methodological approach to the construction the model "Effective Consultant" a consulting company is presented by the author in [21], consists of the following stages:

**Stage 1** - the formation of a set of competencies for the company's consultants by levels of human capital development.

At the first stage of the "Effective Consultant" model, we form a set of competencies according to the levels of human capital development (fig. 5), according to which competencies will be considered as an integral indicator, presented in the form of functional dependence:

$$K = F (SG1, SS2, BA3, BP4),$$
 (1)

where: SG - superficial general competences,

SS – superficial special competences,

BA – behavioral adaptive competencies,

BP – behavioral personal competencies.

The levels of human capital development of the consulting company are given in (fig. 5) [21].

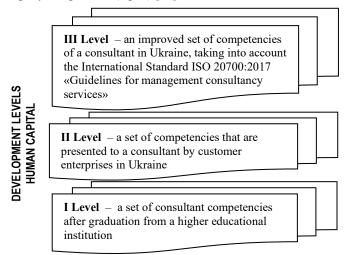


Figure 5: The level of human capital development of a consulting company

Note that the basic set of competencies of a consultant, according to the first level of human capital development, which he receives after graduating from a higher educational institution, are those that are formed in accordance with the guidelines for the development of educational programs [24].

**Stage 2**. At the second stage of building the "Effective Consultant" model of a consulting company, a set of competencies is assessed by levels of development in accordance with their weight. To determine the degree of production and consumer novelty, the Analytic Hierarchy Process method (AHP) [17] is used. The weight of the factors according to all experts is calculated by the formula:

$$W_{j} = \frac{\sum_{i=1}^{m} W_{ij}}{\sum_{i=1}^{m} \sum_{i=1}^{n} W_{ij}},$$
 (2)

where:  $W_{ij}$  – weight assessment i-th competence given by the j-th expert, score;

m – number of experts;

n – number of competencies in the group.

**Stage 3**. At the third stage, a package of intellectual resource "Effective Consultant" of a consulting company for consultants (managers, experts and specialists) is formed, in which key competencies are selected in accordance with modern requirements.

## 4. Empirical findings

Using the example of a consulting company in Ukraine, we carried out the practical implementation of the stages of building the "Effective Consultant" model.

According to the results of data processing carried out in the process of analyzing the set of matrices for comparison of the I-level of human capital development of the consulting company "Competence of a consultant upon graduation from a higher educational institution", the most significant competencies were identified in the groups «Superficial general competences" (0,644) and "superficial special competences (0,229). The key competencies are those that affect after receiving a diploma in the relevant specialty: skills in the use of information and communication technologies; expert knowledge in a certain area (economics, finance, accounting, reengineering, psychology, etc., the ability to generate new ideas, skills to establish interaction with partners (Table 1) [21].

Table 1: The results of the assessment of competencies for the I-level of development - "Competence upon graduation from a higher educational institution"

Competency structure	Weight	General Competence (factors)	Weight by individual factor
11		Basic general knowledge (higher education for I, II and III levels) (SG <sub>1</sub> )	0,41
Superficial general competences (SG)	0,644	Skills in the use of information and communication technologies (SG <sub>3</sub> )	0,127
Superf		Ability to communicate in the state and foreign languages (BP <sub>6</sub> )	0,112
		Ability to work with the regulatory framework (SG <sub>7</sub> )	0,139
Superficial special competences	0,229	Expert knowledge in a specific area (economics, finance, accounting, reengineering, psychology, etc.) (SS <sub>1</sub> )	0,325
3, 3		Partnership Skills (SS <sub>5</sub> )	0,151

		Ability to conclude deals, establish contacts, negotiate (SS <sub>7</sub> )	0,108
SS		Research Skills and Abilities (BA <sub>1</sub> )	0,365
Behavioral adaptive competencies	0,083	Ability to generate new ideas (creativity) (BA <sub>4</sub> )	0,184
		Ability to work independently (BA <sub>5</sub> )	0,222
TI (		Initiative (BP <sub>9</sub> )	0,105
Behavioral persona competencies (BP)		Ability for criticism and self-criticism (BP <sub>10</sub> )	0,143
ioral	0,044	Self-confidence (BP <sub>11</sub> )	0,108
Behavi		Desire to achieve success and provide inspiration to the team (BP <sub>9</sub> )	0,184

According to the results of processing by experts of the data carried out in the process of analyzing the set of comparison matrices of the II-level of human capital development of the consulting company «Competences that are presented to the consultant by employers in Ukraine», the most significant competencies are determined by groups «Behavioral adaptive competencies» (0,598) and "Behavioral personality competencies" (0,259). Significant are those competencies that are defined as key from the point of view of employers: knowledge of marketing technologies (customer orientation); knowledge of planning changes and developing new projects; interaction risk and conflict management skills; ability to plan and control business processes; skills of making informed decisions (tab. 2) [21].

Also, by rejecting practical tips, which are valued by employer, from theoretical and scientific knowledge, as it is hoped for the completion of study at universities, to form the protagonist of a consulting company as which is becoming a human capital of Ukrainian company.

If we add to the proposed II-level human capital development "Competences that are presented to a consultant by employers in Ukraine" the competence of the International Standard "Guidelines for management consultancy services" in accordance with the International Framework of Competence developed under the leadership of the International Council of Management Consulting Institutions, then we get an improved III-level of development of the company's human capital with "A set of consultant competencies in Ukraine, taking into account the International Standard ISO 20700: 2017".

In the process of improving the set of key competencies at the III-level of human capital development, it was proved that the main ones in the structure of competencies are "Behavioral personal competencies" (0,658) and "Superficial special competencies" (0,215). Significant are the competencies that are separated by key ones taking into account the International Standard ISO 20700:2017:

 skills of risk management of interaction, including risk identification and the ability to work to minimize it;

- ability to observe ethical behavior;
- ability to define success criteria to ensure the required quality of results:
- knowledge of marketing technologies;
- ability to solve problem situations and create innovative solutions for customers;
- skills to form expert opinions;
- to ensure the quality of work performed (projects) and decisions, taking into account the rules and regulations of corporate culture;
- be able to effectively manage their own time to complete tasks on time;
- ability to deepen knowledge and improve skills, based on the experience of their own and other past project tasks;
- skills to analyze the market of consulting services, its competitors and identify the capabilities of a consulting company.

Table 2: The results of the assessment of competencies for the II-level of development – "Competencies that are presented to the consultant by employers in Ukraine"

Competency structure	Weight	General Competence (factors)	Weight by individual factor
ive A)		Knowledge of marketing technologies (customer orientation) (BA <sub>2</sub> )	0,164
adapti ies (B.		Ability to adapt and act in a new situation (BA <sub>3</sub> )	0,168
Behavioral adaptive competencies (BA)	0,598	Knowledge of change planning and development of new projects (BA <sub>6</sub> )	0,272
Be		Ability to evaluate and ensure the quality of work performed and decisions (BA <sub>8</sub> )	0,172
ral mpe- 3P)	0,259	Interaction risk management skills (BP <sub>4</sub> )	0,203
Behavioral personal competencies (BP)		Conflict management skills (BP <sub>7</sub> )	0,231
B. perse ter		The desire to succeed and inspire the team (BP <sub>13</sub> )	0,114
cial SS)	0,099	Ability to plan and control business processes (SS <sub>3</sub> )	0,238
al spe		Ability to work in an international context (SS <sub>8</sub> )	0,117
Superficial special competences (SS)		Ability to motivate people (SS <sub>10</sub> )	0,163
Sur		Knowledge of corporate culture ( $SS_{11}$ )	0,167
Superfic ial general	0,044	Knowledge of analysis and synthesis (SG <sub>2</sub> )	0,185
	ū,044	Reasonable decision making skills (SG <sub>5</sub> )	0,131

Ability to communicate in state and foreign languages (SG <sub>6</sub> )	0,152
Ability for continuous learning and self-development (SG <sub>8</sub> )	0,257

However, it is desirable to confirm the above key competencies with a certificate of at least one year of counseling experience. The results of the expert assessment on the third level of human capital development of the company "Improved set of competencies of a consultant in Ukraine, taking into account the International Standard ISO 20700:2017" Guidelines for management consulting services" in their importance are presented in Table 3 [21].

Table 3: The results of the assessment of competencies for III-level "An improved set of competencies for a consultant in Ukraine, taking into account the International Standard ISO 20700:2017"

Competency structure	Weight	General Competence (factors)	Weight by individual factor
nal (P)		Interaction risk management skills, including risk identification and ability to assess it (BP <sub>5</sub> )	0,185
Si G		Conflict management skills (BP <sub>6</sub> )	0,107
Behavioral personal competencies (BP)	0,658	Ability to adhere to ethical conduct and the Code of Professional Conduct and Ethics established at the national or international level (BP <sub>11</sub> )	0,182
Bel		Ability to define success criteria to ensure the required quality of results (BP <sub>12</sub> )	0,288
		Certificate confirming at least one year of consulting management experience (SS <sub>2</sub> )	0,199
Superficial special competences (SS)		Knowledge of marketing technologies (customer orientation) (SS 6)	0,032
ial	0,215	Ability to solve problem situations (SS <sub>7</sub> )	0,063
erfici	0,213	Ability to form expert assessments and conclusions (SS <sub>8</sub> )	0,122
dns GOO		Knowledge of corporate culture (SS 12)	0,187
<i>9</i> <sub>1</sub> 3	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	Ability to evaluate and ensure the quality of work performed (projects) and decisions (SS 13)	0,168
		Purposefulness in achieving results in professional development (BA <sub>1</sub> )	0,035
0 -		Ability to adapt to a new situation (BA <sub>2</sub> )	0,033
Behavioral adaptive competencies (BA)	npetencies (BA)	Ability to successfully complete customer tasks, ensuring goals, deadlines and budgets are agreed and delivered on time (BA <sub>5</sub> )	0,266
havio mpete		Knowledge of change planning and development of new projects (BA <sub>6</sub> )	0,286
Bel		Creating innovative solutions for customers (BA <sub>7</sub> )	0,103
		Ability to effectively manage their own time to complete tasks on time (BA <sub>8</sub> )	0,049
ial I		Basic general knowledge (higher education at I, II and III levels) (SG <sub>1</sub> )	0,152
Superficial general	0,031	Knowledge of analysis and synthesis (SG <sub>2</sub> )	0,05
Su		Applying knowledge and tools to create value for the client (SG <sub>3</sub> )	0,037

	Skills in the use of presentation tools and other research methods (SG <sub>4</sub> )	0,371
	Ability to work with the regulatory framework (SG <sub>6</sub> )	0,071
	Ability to deepen knowledge and improve skills based on experience of own and other past project tasks (SG <sub>7</sub> )	0,270

The calculations carried out by a group of experts in the second stage to assess the set of competencies of the company's consultants by levels of development according to their importance allow ranking the competencies of human consulting company, which form the basis for building the package (Table 4) [20].

Table 4: Ranking of competencies by groups and levels of development human capital consulting company

petencies by group and level	I - level a set of competencies of a consultant after graduation from a higher educational institution		Competencies by group and level  But a set of competencies of a consultant after graduation from a higher educational institution  II - level  But a set of competencies that are exposed to a consultant by customer enterprises in Ukraine		customer enterprises in Ukraine	an improved set of competencies of a consultant in Ukraine, taking into account the International Standard ISO 20700:2017 «Guidelines for management consultancy services»	
Com	Weight	Rank	Weight	Rank	Weight	Rank	
Superficial general competences (SG)	0,644	1	0,044	4	0,031	4	
Superficial special competences (SS)	0,229	2	0,099	3	0,215	2	
Behavioral adaptive competencies (BA)	0,083	3	0,598	1	0,096	3	
Behavioral personal competencies (BP)	0,044	4	0,259	2	0,658	1	

Based on the results of the assessment of competencies, it was found that the competencies defined by employers, combined with theoretical and scientific knowledge, which are provided after completion of training at the university, form an employee of a consulting company, who has already become the company's human capital.

If we add to this level some competencies of the International Standard ISO 20700: 2017 «Guidelines for management consultancy services» according to the International Framework of Competence, developed under the leadership of the International Council of Management Consulting Institutions, we get an improved set of competencies for consultants of a consulting company.

According to the results of the competence assessment, high importance is given to "Behavioral personal competencies" (0,658), which the consultant develops in the process of accumulation of professional skills and self-development on the basis of "Superficial special competencies" (0,215) and "Superficial general competencies" (0,031). In modern conditions, the Behavioral adaptive competencies group does not significantly influence the development of the company's consultants, modern gadgets and information platforms help them to adapt, etc.

Nevertheless, the main asset of the "Effective Consultant" model is the construction of the "Effective Consultant" intellectual resource package based on the results of the competence assessment for each individual group of consultants according to their key features (Table 5) [21].

The joint competencies of the consultants of the consulting company are as follows [20]:

- basic general knowledge (higher education for I-, II- and III-levels) (BP1);
- certificate confirming less than one year of experience in consulting management (SS2);
- knowledge of analysis and synthesis (SG2);
- application of knowledge and tools to create value for the client (SG3);
- ability to work with the regulatory framework (BP6);
- ability to deepen knowledge and improve skills based on the experience of one's own and other past tasks (SG7);
- knowledge of corporate culture (SS12).

The proposed model "Effective Consultant" regulates the process of forming a universal set of key competencies according to the levels of human capital development for a consultant-manager, consultant-expert and consultant-specialist in accordance with the demand by external or internal circumstances. The process of assessing competencies at structural levels has an innovative content that will certainly affect the quality of the company's consulting services. Under such conditions, the formation in the process of consulting interaction will ensure a balance between the performance and organizational efficiency of resources. Formed package of intellectual resource "effective consultant" is not universal. Over time, knowledge and information change, providing for a revision of the company's

potential management system and its human capital management system. A decrease in the growth rate of labor productivity of employees of a consulting company at all levels of management will certainly affect the rate of profit growth. It is advisable to annually conduct expert research to revise the package of intellectual resource "Effective Consultant" and form such a set of key competencies, which is in demand by the time, existing and potential clients [20].

Table 5: A set of key competencies for the skin group and consultants at the border of the package "Intellectual resource"

Species sign	Characteristics
Consultant-manager	<ul> <li>ability to comply with ethical conduct and the Code of Professional Conduct and Ethics established at the national or international level (BP<sub>11</sub>)</li> <li>ability to define success criteria to ensure the required quality of results, and their application in professional activities (BP<sub>12</sub>)</li> <li>knowledge of planning changes and developing new projects (BA<sub>6</sub>)</li> <li>creation of innovative solutions for clients (BA<sub>7</sub>)</li> <li>ability to assess and ensure the quality of work (projects) and solutions (SS<sub>13</sub>)</li> <li>skills of risk management, including risk identification (prevention, mitigation, transmission, reception, contingencies) and the ability to assess it (BP<sub>5</sub>)</li> <li>knowledge about the characteristics of the market for consulting services, competitors and its opportunities (SS<sub>4</sub>).</li> </ul>
Consultant - expert	<ul> <li>ability to solve problem situations (SS<sub>7</sub>);</li> <li>ability to form expert assessments and conclusions (SS<sub>8</sub>);</li> <li>ability to assess and ensure the quality of work (projects) and solutions (SS<sub>13</sub>);</li> <li>ability to adapt to a new situation (BA<sub>2</sub>);</li> <li>conflict management skills (BP<sub>6</sub>);</li> <li>commitment to achieving professional development results (BA<sub>1</sub>);</li> <li>ability to successfully solve client problems, ensuring goals, timelines and budgets are agreed and delivered on time (BA<sub>5</sub>);</li> <li>ability to effectively manage your own time to complete tasks on time (BA<sub>8</sub>).</li> </ul>
Consultant-specialist	<ul> <li>commitment to achieving professional development results (BA<sub>1</sub>);</li> <li>knowledge of marketing technologies (customer focus) (SS<sub>6</sub>);</li> <li>ability to successfully solve client problems, ensuring goals, timelines and budgets are agreed and delivered on time (BA<sub>5</sub>);</li> <li>conflict management skills (BP<sub>6</sub>);</li> <li>ability to effectively manage your own time to complete tasks on time (BA<sub>8</sub>).</li> </ul>

To continuously improve their existing competencies and acquire new knowledge, consultants must distribute their stock, generate new knowledge, take courses to improve professional skills and engage in their own training during the implementation of consulting projects. Moreover, the knowledge transfer process, taking into account the key competencies of consultants, will take place in accordance with the consulting service standard created

by the owners of the consulting company itself or proposed for use at the level of a regulatory and legislative act.

#### 5. Conclusions

Based on the consideration of the above, we can conclude that the personnel management of the company today is expanding its economic content and acquires a new meaning as capital. The modern process of human capital management is aimed at its effective use and development. In these circumstances, the owner has the opportunity to maximize the return on the skills, knowledge of the worker, and the worker - to receive the maximum level of material and psychological satisfaction from his work. Then the goal of management acquires strategic development in two directions.

The first should provide for a high degree of competitiveness of the enterprise, flexibility of forms and methods of human capital management, intensification of labor of highly qualified workers and participation of workers in the distribution of profits. The second direction should include ensuring responsibility for the creation of competitive advantages of the enterprise by the employees themselves, and their participation in the affairs of the enterprise is achieved through such factors as effective organizational communication, high motivation and flexible leadership. However, in both the first and second directions, the role of human capital in the process of consulting interaction, accompanied by the value chain, is endless. The human capital of a consulting company is not just its main intellectual resource, its potential, in contrast to other resources, is formed through the renewal of intellectual knowledge and information. In these conditions, human capital becomes the source of the company's values, which over time are recognized as competitive advantages for a reasonable desire to transform resources into capital.

The article presents a scientific and methodological approach to building the model "Effective Consultant". The methodological basis for assessing competencies according to the "Effective Consultant" model has an innovative content. The proposed model regulates the process of forming a universal set of key competencies according to the levels of human capital development for a consultant-manager, consultant-expert and consultant-specialist. The Effective Consultant model takes into account a set of competencies in accordance with the demand from external or internal factors. In the course of the research, it was found that the weighty groups defined "Behavioral personal competencies» and "Superficial special competencies".

The "Effective Consultant" model has been tested and implemented in the activities of consulting companies in Ukraine, which allows to be recommended for widespread use by any consulting company in the world. Human resources and academic departments of the company can use the "Effective Consultant" profile of consultants as a tool for managing business processes. Consultants can use the recommendations as part of a scientific and methodological approach to building the model "Effective Consultant" as a source of personal growth. It is proposed to evaluate consultants periodically so that the dynamics of the development of their competencies can be tracked.

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# Prototype Design Internet of Things Based Waste Management Using Image Processing

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# ABSTRACT

Waste is currently a serious problem often found in rural areas, rural areas, and even industrial areas. Waste is a side effect of activities carried out by humans to meet social or industrial needs. Increasing human productivity will also increase the amount of waste produced. To overcome this, a sorting management system is needed. Good waste is seen from the processing method to the recycling process. The waste management problem still relies on the old system transporting and disposing of waste to the final disposal site (TPA). The TPA itself sometimes piles up in one place so that the waste process becomes uneven and the sorting process is not good, causing type waste. This accumulates and mixes with other hazardous waste. In today's modern era, the management and sorting system is the same. Object detection and waste classification are carried out in the Sensor system to introduce the previously prepared model. The prototype article recognition model is prepared with waste images to produce a freeze forecast graph used for object discovery which is carried out via the camera associated with the Arduino Uno as the basic unit handling. Ultrasonic sensors are inserted into each garbage compartment to filter out the refill filling rate. The sorting system itself can use computer-based image processing methods. Image Processing is used to process data in real-time and fill the trash level. The sensor module that is implanted to detect waste management personnel, the results of this study prove that image management can accommodate waste particles and tested in the BlackBox method produces results following the required quantitative with the accuracy in both the camera, sensor, and image process used can detect an average of 70%.

#### 1. Introduction

Currently, waste can be referred to as the effect of activities carried out by urban or rural communities. Waste is a waste product or a used product that is not produced. This residual product has less benefit compared to the product used, so the residual effect is discarded or not reused. Various types of waste are called Solid Waste. Garbage is divided into two types, namely organic waste and non-organic waste. Organic waste is waste that can be broken down, such as food scraps. Leaves, and wood, while non-organic, are waste that cannot be decomposed but can be recycled, such as plastic, glass, paper, and metal waste. This waste will be a disaster for human life and the environment if it is not appropriately managed so that a sorting system and good processing to reduce the effects and side effects for the environment are needed [1, 2].

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While human waste (human waste) is commonly utilized for stomach-related items, the human can be a genuine wellbeing danger since it can be used as a vector (implies of advancement) for infections caused by infections and microbes. One of the advances in diminishing infection transmission through human squanders with a clean and sterile way of life. A sound sanitation system cannot be separated from the regulation. Some examples of waste generated in households include waste from batteries, electric lights, electronics, pesticide packaging, clothes bleach, floor cleaners, paint, pressure cans (aerosol), fuel packaging, leftover medicines (pharmaceuticals), mercury thermometer, and syringes. The ingredients contained therein have characteristics that can cause harm to human safety and health and environmental pollution [3, 4].

Waste management is an excessive activity as it takes up a lot of assets and work. The specialists have endeavored to improve the board frameworks by setting up the recyclable canister and

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dispatching the 3Rs lobby (recycle, reuse and reduce). At the same time, the problem currently faced is waste disposed of either by home or industry. It is still mixed and has not been correctly sorted. For example, the household waste itself has dangerous substances such as high-pressure aerosol cans, waste liquid, and pharmaceutical drug remnants, this type of waste will become toxic. Some of the items can be flammable, which is dangerous for cleaners and the surrounding environment. Current waste sorting system technology has offered various solutions, including the use of technology-based electronic sensors [5].

Information is a component of the IoT needed in communicating because several main elements must be known in communicating on IoT devices, namely the communicator, listener, and information message. Further processing of data that already has added value or, in other words, information is data that has been classified or processed or interpreted for use in the decision-making process. The communication system used can be a GSM module to transmit data from sensors to the clouds in the form of a web-based [6, 7].

There was no tool for sorting waste into certain parts in previous research due to inadequate waste processing factors. This study focuses on processing waste sorting by utilizing computer vision [8,9] and sorting management where data processing is accurate and very suitable for placing on other large machines. It is hoped that this tool can help several dumpsites [10, 11].

#### 2. Related Work

With the uneven development of Internet of Things (IoT) arrangements comes the more major worry over security issues related to most gadgets. It is extended that the product on the Internet of things related gadgets will surpass 20 Billion devices by 2020 [12, 13]. A considerable lot of these arrangements will use and using cell association availability to interconnect. An inadequately architected cell network can open the answer for potential security issues. A profoundly gotten compositional understanding requires a multilayered security approach enveloping the by and large building plan for the web, traversing from the edge gadget as far as possible up to the objective host for preparing, stockpiling, and further use.[14–16].

For an IoT-based answer to being actualized, it ought to be energy effective, ready to impart and share data across broadened inclusion. An IoT-based installed framework is proposed in [17]. GSM correspondence innovation is utilized as the stage to perform information transmission to the worker. In [18], a keen container framework dependent on AI, picture handling, and IoT is proposed. This framework utilizes a convolutional neural organization (CNN) to distinguish and isolate squander into various classes, like metal, glass, paper, and plastic. A sum of 400 to 500 pictures containing the four unique types is utilized to prepare the organization [19].

The IoT device has a central control system or what is called a microcontroller [20,21]. A microcontroller is a computer system built on a single chip and a processor used for control purposes. Even though it has a much smaller form than a personal computer and the mainframe computer, the microcontroller is built from the same essential elements. One of the microcontrollers often used is the Arduino Uno [22,23]. The system utilizes Raspberry Pi 3

and Xilinx PYNQ-Z1 FPGA board and pre-trained ResNet-34, a convolution neural organization containing 34 pre-trained layers to perform gathering. The data accumulated from the canister is sent utilizing a LoRa correspondence arrange from a sensor center to the section.

Arduino is a microcontroller development board based on Arduino using the Atmega2560 chip. This board is total, has everything required for a microcontroller. With primary usage, the researcher has to connect the control from USB to PC or via a connector. The following is a table of specifications from the Arduino Mega [24, 25]. Another sensor that is used to monitor the volume of the trash can is ultrasonic. The working principle of the HCSRF-04 Ultrasonic Sensor is a transmitter that sends an ultrasonic wave which is then measured by the time it takes until the reflection of the object arrives. The length of time is proportional to twice the distance between the sensor and the object [26–28]. because there are many types of microcontrollers, the image below is the result of how the microcontroller diagram works.

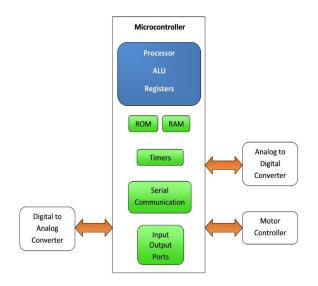


Figure 1: Microcontroller Diagram

In a waste bin, waste is divided into two parts, namely solid and liquid waste. Liquid waste is a type of waste that is dangerous because it can seep into the ground and will affect air quality, so detection is necessary for the trash. This liquid waste uses a ph Meter sensor. The sensor will deal with the edge of waste and go into protected or dangerous conditions. Next, the pH meter comprises an anode (estimating test) conveyed to an electronic gadget that measures and shows the pH esteem.

The main working principle of a pH meter lies on the sensor probe in the form of a glass electrode by measuring the number of H3O + ions in a solution. The tip of the glass electrode is 0.1 mm thick round glass. By using a layer (bulb), this tool is paired with an elongated non-conducting glass or plastic cylinder, which is then filled with HCl. In the HCl solution, a long silver electrode wire is immersed on the surface that compounds the AgCl balance.

The constant amount of HCl solution in this system makes the Ag / AgCl electrode has a stable potential value. The pH sensor core is on the surface of a glass ball which can exchange positive

ions (H +) with a measured solution. The things above that can help in the sorting process into the TPA (final disposal site). With the help of existing sensors. It is also our contribution because, in previous studies, there has not been any research until the landfill [29, 30].

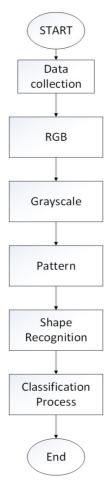


Figure 2: Methods used in image processing

# 3. Research Methodology

Based on several literature studies, a sorting system can be combined with a hardware device or device, these devices include infrared sensors and metal detection sensors which are commonly used, identification of the types of metal and non-metal waste itself functions to facilitate the sorting process as well as the plastic and paper waste separation system and another method is the use of image processing, this system is beneficial when sorting in visual form, an application that has a reliable level of intelligence is needed in sorting waste types so that the sorting method with image processing techniques and IOT combinations becomes a solution and help choose the type of waste and its characteristics [31,32].

Before creating a sorting system, a grouping of the kinds of waste is needed. It is necessary because the type of waste itself has different effects and characters. It is based on the type and area of waste found. In contrast, the most recent waste is toxic waste and is very dangerous to human health and the environment. Based on this problem, a reliable sorting system is needed. This research has reviewed IoT-based waste processing technology. It can be

combined with the sensor to detect the presence or absence of a toxic substance. Toxic substances in the waste are carried out by a sensor sorting the use of image processing technology to detect the categorization of types of waste [33, 34].

Figure 2 analyzes the waste image images and sorts them by several stages. First, data collection is carried out. The researcher in this section looks for the pictures needed as a database. Second and third image processing is done into RGB and Grayscale to assist in the image processing process. Fourth, image processing is carried out by looking for patterns from the image. Fifth, the result of the pattern obtained is the recognition of the shape of the image, which will be used for classification at a later stage. The last is to determine the classification to determine whether the image is as desired and looking at the resulting accuracy, the resulting accuracy will explain in the last section. [35].

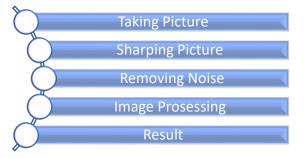


Figure 3: Our Research Methodology

Figure 3 is our sequences of this research as explained below:

#### Taking Picture

In this process, taking pictures can be using a mobile device or a camera mounted on a conveyor machine. The camera is endeavored to have a high image capture capability so that the accuracy of the object taken has a high reading data precision.

#### • Sharping Picture

In this process, image sharpening reduces accuracy if the object is taken in a low light condition. The image processing algorithm has a high reading accuracy and can sharpen the item to be processed.

# • Removing Noise

Removing vandalism or distracting light objects can result in decreased accuracy of per-item readings. In this process, the worrying process will be eliminated by the system.

#### • Image Processing

the object reading process is performed by distinguishing the objects read by the system. It can be determining the color of the texture, the shape of the item, the data of each object will be converted into binary numbers. After That stored in the database as training data, the amount of training data using plastic, metal waste samples, cans, and organic.

#### Result

In this process, the system will display and classify several types of waste into metal and non-metal waste and classify it into organic and non-organic waste [36, 37].

In this method, a sorting system is performed using image processing techniques. This method has reliability in recognizing an object and has been implemented in various fields. This system also has a level of accuracy and can be used to sort waste by type and size. In general, the current sorting system using a conveyor machine is used to sort metal and non-metal waste, which in turn serves to facilitate the process of smelting and recycling. This conveyor system works by reading sensors installed on the sorting machine. Sensors that are often used are usually humidity sensors, heavy sensors, and solenoids to detect metals. This system can detect and classify types of waste but still has the disadvantage of distinguishing types of waste based on the form of waste and the presence or absence of hazardous chemicals in the waste. This must be overcome so that a manual sensor is needed that is combined with imaging techniques and is equipped with image processing. So it can endanger hazardous chemicals in treated waste. Another thing that causes the spread of toxic substances in a waste to be detected. The space of chemicals can be very dangerous and visible, especially in waste-making materials that contain metals.

Sampling data for training is more than 5000 garbage data collected. The amount of data is a data collection standard used to identify types of organic and non-organic waste. The garbage data is then converted into a binary number which represents an assessment of the type and color of the object. After that, it will then be seen visually by the system.

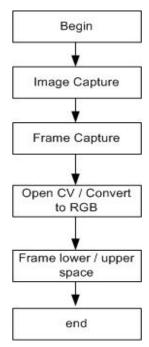


Figure 4: Pseudocode RGB & Color conversation

Figure 4 above is the process of image conversion using python and the NumPy library. The script above shows that the captured image will be converted to RGB format for each picture frame. The image is then converted to 100x100 pixels, which is the size set for

255 as the largest size. This method serves to calibrate the image size and the selected object to be determined.

In this study, researchers used a BlackBox to measure the success of the prototype quantitatively. By understanding the black box, the resercher can interpret the model, know the role of each layer, as well understand the stupid side of the model made.

#### 4. Result

The following is a display of the results of the UI / UX program from the IoT application program for the efficiency of trash cans and the results of implementing an image-based process.



Figure 5: Trash bin login system

Figure 5 above is a place sorting system that is integrated with mobile devices. In this application, there are additional security features that are used for login validation. It uses an email data recognition system and can manage more than one trash can area.



Figure 6: Trash bin login system

Figure 6 above shows how the gas sensor works, which will forward the data taken from the sensor installed on the smart trash bin. The sensor sends data via clouds and is displayed from the mobile device in a website application. The sensor data will automatically be monitored by the system and displayed changes every time depending on the amount of waste available.



Figure 7: Overall monitoring system

Figure 7 is the overall data monitoring system. Four components are monitored, namely;

#### • Trash bin status

The same place has two monitoring conditions that can be used and are not ready to be used. If it is full, then the trash cannot be used and is in a full state until it exceeds the trash bin's capacity limit.

#### • The number of contents in the trash bin

The second component is measuring trash bins based on the number of bins with a capacity of up to 180 cm high and then filled with 148 cm. Based on this data, the trash cans are still in use.

#### Liquid sensor data

This type of detectable waste has two types of solid and liquid. Waste in liquid form has high toxicity and can damage other waste. This sensor will detect a lot of waste in liquid form, and the system will provide information if the pH meter of liquid waste exceeds normal limits.

#### Gas sensor data

The last sensor is a gas sensor. This sensor will detect the presence of waste and hazardous chemicals in the trash. Hazardous chemicals can cause poisoning to fires that can endanger the surrounding environment. The smart trash bin has menu information that can see the condition of the trash that is full. After that, toxic gas is also measured. This sensor is located on the lid of the trash because harmful gases are lighter and more comfortable to detect.

The waste sorting system has a function to process images to select two types of waste, organic and non-organic. This system uses a computer vision method where waste data will be recognized and identified according to the type of waste. Make this system, and waste type data must be collected first by dividing the research data into two, namely in the training data mode and data testing.

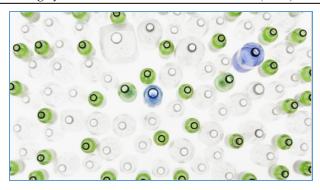


Figure 8: Process of Taking Pictures of Plastic Waste

Figure 8 is an image-based sorting system used as a processing material for the sorting system, as training data for the author to take image data from various sources on the Internet. Direct image taking requires additional lighting and tools because the image processing system itself depends on the camera's reliability.

Data reading and accuracy on the amount of training data and testing data used. The type of algorithm selection is very influential on the pattern recognition method. This method dramatically determines the speed and accuracy of data reading.

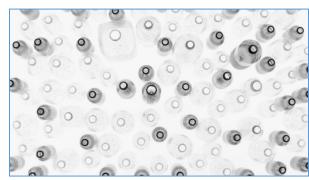


Figure 9: Greyscale Image Change Process

Figure 9 is a method for changing the color from the original RGB image to greyscale. This process is needed to identify plastic bottles and glass bottles because the white color in an image processing will be converted to zero (0) and black with a value of one (1). , so that one of the plastic bottle sorting systems apart from the color will also be read. From its shape by using the edge detection method, in this section, the data information from the glass plastic bottle will be taken through the level of additional lighting so that the nuances of the resulting data color become gray or also called by the achromatic method.

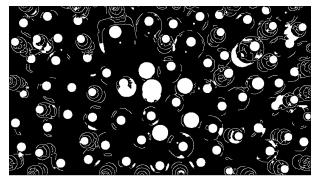


Figure 10: process of detecting patterns, shapes, edges, and colors

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Figure 10 is an essential step because an object, in this case, a plastic bottle and glass bottle, will be processed and recognized again by detecting its shape, then clicking the edges to see the type of characteristics of the bottle.

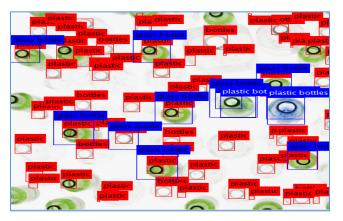


Figure 11: The final result of the plastic waste identification

Figure 11 is the final result of the plastic waste detection system, that image the system visually provides information on the type of plastic waste. This case is divided into various kinds of plastic bottle waste and glass bottle waste. The sorting procedure is carried out quickly by the system using image processing algorithms.

To see the results based on the Blackbox, here is a quantitative measurement of the results of this study.

Table 1: Arduino camera functions based on the distance of the trash

No	Distance	Detected / Undetected
1	0 cm	Detected
2	4 cm	Detected
3	5 cm	Detected
4	5.5cm	Detected
5	6 cm	Detected
6	10cm	Detected
7	40 cm	UnDetected

Table 2: Ultrasonic functions based on the distance of the trash

No	Distance	Detected / Undetected
1	0 cm	Detected
2	4 cm	Detected
3	5 cm	Detected
4	5.5cm	Detected
5	6 cm	Detected
6	10cm	UnDetected
7	40cm	UnDetected

Table 3: Accuracy Testing Results

No	Image Name	Accuracy
1	Image1	70%
2	Image2	68%
3	Image3	73%
4	Image4	75%
5	Image5	79%

The results according to table 1-3 show that the functionality of the prototype is fairly good because the accuracy in both the camera, sensor, and image process used can detect an average of 70%.

#### 5. Conclusion

In the experiment, the waste processing process using several technologies by using IoT (Internet of Things) using image processing methods. IoT systems are very suitable for use outdoors and mounted on a sensor. This sensor is straightforward to configure and integrate with the system. Website application, the IoT sensor has the advantage of being able to detect the type of waste in the form of liquids and gases, which functions to detect waste and hazardous substances. In contrast, the image processing method has reliability. Can detect types of waste by recognizing types of waste. Image processing techniques can run in various programming languages and types of platforms. Image processing is fully available in the form of platform libraries in all programming languages . Also, the output system can assign classes to objects, and to use the image processing method can be used to detect the type of metal or non-metallic waste according to the dataset used as needed. The results also show, from the side of the tool, it can detect waste. While the image imaging process where the prototype is capable of with an average accuracy of 70%. For further investigations, it is hoped that it can be checked not only in the form of a prototype but also in the form of a device with a detection result above 90%.

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## Indonesian Music Emotion Recognition Based on Audio with Deep Learning Approach

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# ABSTRACT

Music Emotion Recognition (MER) is a study to recognize emotion in a music or song. MER is still challenging in the music world since recognizing emotion in music is affected by several features; audio is one of them. This paper uses a deep learning approach for MER, specifically Convolutional Neural Network (CNN) and Convolutional Recurrent Neural Network (CRNN) with 361 Indonesian songs as the dataset. The music is classified into three main emotion groups: positive, neutral, and negative. This paper demonstrates that the best model for MER on Indonesian music is CRNN with the accuracy of 58.33%, outperforming that achieved by CNN.

#### 1. Introduction

Music is one language to express your emotion. By knowing emotion from music, listeners can enjoy music based on their emotional condition. Recognizing emotion from music is also useful for supporting a smart system in the future. One example is for supporting smart cars to help stabilize the driver's emotions while driving. The driver's driving condition will be affected by their emotional condition. Positive or negative emotion will affect the risk level, reaction to a particular condition, their action, and driving awareness level [1].

Based on the study in [2], there are 28 emotion variations to indicate human emotion from valence and arousal level. This research focuses on classifying music into three main emotion groups: positive, neutral, and negative. Music Emotion Recognition (MER) has become a new challenging thing in the music world because emotion on a particular song will be conducted by tone, tempo, and lyrics of the song. Deep learning is used to find the best solution for MER. Convolutional Neural Network (CNN) has a great occupation for analyzing audio in MER than using machine learning [3], as well as Convolutional Recurrent Neural Network (CRNN), where it has a great occupation for analyzing audio in MER to classify music into two main emotion groups: positive and negative [4].

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A study in [5] found that by using RNN encoding, algorithm can be very intelligent in predicting the emotion inside a music, and even though it cannot explicitly predict the emotion in music, it is useful for selecting music with strong emotion and gives user recommendations. Another experiment conducted by [6] shows that CNN has an advantage on extracting useful features from raw data which would help in emotion recognition. Study conducted by [3] also mentions that CNN is an effective method to predict the emotion of songs using spectrogram. However, there are still things that could be done to improve the model precision. Based on those statements, it was decided to conduct a research in Music Emotion Recognition using CNN and CRNN. Through this research we also found the best parameters to be applied on the CNN and CRNN models that we proposed. We decided to do the experiment specifically on Indonesian music because of a study conducted by [7] found that using data sets from a specific country gives a better performance. It can also help shows the genre trends in that country.

#### 2. Literature Review

This section shows basic knowledge applied to our research, such as emotion model, Music Emotion Recognition (MER) and related works.

#### 2.1. Valence-Arousal Emotion Model

The Valence-Arousal model (V-A model) proposed in this study [2] is mostly used by researchers as an emotion model.

is mostly used by researchers as an emotion mode

Emotion variety introduced in [2] is shown in Figure 1.

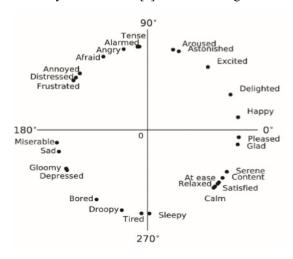


Figure 1: 2D Valance-Arousal Emotion Space [2]

Figure 1 explains two-dimensional space which consists of a horizontal line as a valance and a vertical line as arousal. Valence is the affective quality referring to the intrinsic attractiveness/goodness (positive valance) or awareness/badness (negative valance). Arousal is a state of emotional condition that makes us feel motivated or feel the same as our emotional condition.

#### 2.2. Music Emotion Recognition (MER)

In this digital era, music becomes one of the important things in human life. Following music growth in the digital era, MER becomes interesting in the past few years because music is highly related to mood or someone's emotion.

There is some multimedia system to recognize or obtain emotional information from music as being developed by Moodtrack, MusicSense, Mood Cloud, Moody, and I.MTV [8]. In the study [8], the authors claimed that a machine or computer that can recognize emotion from music can improve the interaction between computer and human being. With this consideration, developing MER is required so that the computer can automatically recognize or classify music based on emotion in that music. Developing MER has become challenging because MER has a variety of emotion conception and emotion association, thus there is a debate in emotion's concept category in MER. Table 1 shows multidisciplinary from developing MER.

Table 1: Comparison of Existing Work on MER [7]

Categorical MER	Categorical	Predict the discrete emotion labels
Dimensional MER	Dimensional	Predict the numerical emotion values
Music Emotion Variation Detection (MEVD)	Dimensional	Predict the continuous emotion variation

The categorical MER approach categorizes emotion into several classes and applies to machine learning to train a classifier. Dimensional MER approach defines emotions as numerical values from a particular dimension like valance and arousal [2]. MEVD aims to produce music's prediction for every short-time segment of songs, and it helps to predict more complex emotions.

#### 2.3. Related Works

This paper refers to several studies in MER using machine learning and deep learning with audio features. One study used Million Song Dataset (MSD) [9] that consists of a timbre segment along with audio features[10]. This research focuses on classifying data using 5-fold cross-validation. Support Vector Machine (SVM), Random Forest (RF), k-Nearest Neighbor (k-NN). Multilaver Perceptron (MLP). Logistic Regression (LR). and Naïve Bayes (NV) are used in [10] and it claimed that LR achieved the highest accuracy of 57.93%. The authors in this study [3] claimed that using Convolutional Neural Network (CNN) achieved better accuracy than machine learning. It contains 30,498 spectrograms from 744 songs. Every song supplied 45-second clips and every single clip was transformed into spectrograms. The study shows us that CNN is a better model than machine learning with 72% accuracy [3]. Another study conducted by the authors in [4] used CNN, RNN, and CRNN to solve the MER problem. 48,476 songs from MSD [9] were used as dataset and every song was transformed into Mel-spectrogram. This research focuses on classifying data into two classes: positive and negative. The study shows that using CRNN is better than CNN and RNN with 66% accuracy, where CNN and RNN achieved the accuracy of 64% and 63%, respectively [4].

The study conducted by [5] uses a fusion of antonyms to describe emotions in the context of MER. It was mentioned that tempo and energy were useful features. By using RNN encoding, the algorithm can be very intelligent in predicting the emotion inside a music, and even though it cannot explicitly predict the emotion in music, it is useful for selecting music with strong emotion and gives user recommendations. The study conducted by [6] proposes a novel method that combines original music spectrogram with CNN to predict the emotion tag. They reported that CNN has an advantage on extracting useful features from raw data which would help in emotion recognition but there should be more research conducted on the meaning of CNN outputs. Another study conducted by [3] proposes a method to classify features extracted from the music's spectrograms using CNN. The study states that CNN is an effective method to predict the emotion of songs using spectrogram. However, there are still things that could be done to improve the model precision. From the studies aforementioned, the research presented in this paper focuses on using CNN and CRNN for classifying our dataset into three main groups.

#### 3. Proposed Method

This section discusses how data is collected and preprocessed and showcases our proposed method in this research. The illustration of flow diagram on the research methodology could be found in Figure 2.

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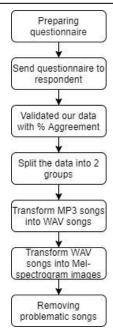


Figure 2: Flow Chart of Research Methodology

#### 3.1. Data Collection & Pre-processing Data

There are 614 non-vocal audios collected from YouTube. The data is Indonesian music covering various genres; the majority of them is pop music. The decision to use music from a certain country is based on the hypothesis that every country has unique style of music. A research in MER conducted using specifically Korean music as experiment's dataset is able to achieve good accuracy [7]. After collecting the audio, several questions in the form of a questionnaire were distributed to respondents to help label the data into three labels/emotion groups, i.e., positive, neutral, and negative. Positive is the emotion when the music consists of positive energy, like excited, happy, and pleased. Neutral is that when the music consists of neutral energy, like relaxed, calm, and bored. Finally, negative is that when the music consists of negative energy, like sad, frustrated, and angry emotion. For the labelling process, we conducted a survey where we assign five people to assess/label each data sample; this was to ensure that we obtained an objective assessment. After we collected all the responses from the respondents, we validated our data with agreement percentage. We will only be using data that have above 50% of agreement score. For that reason, in our final data set, we will be using 536 non-vocal audios where 180 songs are positive, 226 songs are neutral, and 130 songs are negative.

After validating the data from the questionnaire, the data is split into two groups: full-songs and 45-second-clip songs. Full-song means one complete song whereas 45-second-clip song means that the complete song is divided into 45-second clips. After that, the data is converted into spectrograms. A spectrogram is a visual representation of the spectrum of frequencies of various times. By using a spectrogram, the machine can learn a variety of emotions from the song's spectrum. There are several types of spectrograms; one of them is Mel-spectrogram. Mel-spectrogram is selected because it has been one of the most widespread features from audio analysis tasks like music auto-tagging and latent feature learning. Mel-scale is supported by domain knowledge of the human auditory system [9] and has been empirically proven

by impressive performance gains in various tasks [10]. Our program could only process .wav as the input type for the melspectrograms converter. Therefore, before we converted our data into Mel-spectrograms, we need to convert songs from .mp3 into .wav. The following parameters are used to build the Melspectrograms: 4096 number of samples per time-step in the spectrogram/hop\_length, 128 number of bins in the spectrogram/n\_mels (height of the image) and 256 number of time-steps/time\_steps (width of the image). These Melspectrograms are converted into a 128x256 image with grayscale color. This Mel-spectrogram image is then used as the input data to the CNN and CRNN model.

The final dataset used in this experiment is spectrograms from 361 songs where there are 86 negative, 156 neutral, and 119 positive labels. This final data was obtained after removing problematic songs, which are those with ambiguous labels or those generating spectrograms with missing data. Aside from using the full song in the first experiment, the 45-second clips were used in the second one, which made the latter spectrogram dataset became 3095 songs (767 negative, 1308 neutral, and 1020 positive labels).

# 3.2. Proposed Framework for MER

This research aims to build and evaluate the system of emotion recognition or classification for Indonesian music. CNN and RNN were used to implement the objective. CNN is one of the Feed Forward Neural Network classes inspired by the brain's visual cortex. CNN is specifically designed to process grid structure data. CNN based architecture is shown in Figure 3.

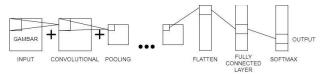


Figure 3: Convolutional Neural Network Architecture

CNN is useful for analyzing image data [11]. Convolutional-2D and Rectified Linear Unit (ReLu) were used as activation functions.

RNN is one of the neural networks that processes the input data for several times. Generally, RNN is used for analyzing sequential data such as Natural Language Processing (NLP) [12], voice recognizing/analyzing [13], etc. Another research claimed that RNN is useful to recognize or predict emotion in music [14]. An RNN-based architecture is shown in Figure 4.

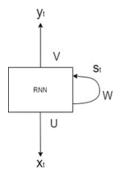


Figure 4: Recurrent Neural Network Architecture

These two deep-learning methods were combined to solve the MER problem described earlier. Convolution-LSTM layer was used as the RNN. CNN-LSTM is a type of recurrent neural network that has a convolutional structure in both the input-to-state and state-to-state transition. Several models were built for comparison purposes, which can be seen in Table 2 and 3.

Table 2: Proposed Model using CNN

Input (126x258x1)			
Convolutional	16 filters		
Convolutional	32 filters		
Convolutional	64 filters		
Convolutional	112 filters		
Max-Pooling	2,2 pool size		
Flatten			
Dense	128 filters		
Dense	128 filters		
Dense	3 filters		

A 3x32x3 kernel was used for the CNN layers in the first model. Four layers of CNN and three layers of Fully Connected layer were used in this model, then Re-Lu was applied to the CNN and the dense layers activation. The output layer used SoftMax activation. Adam and Categorical Cross Entropy were used as the optimizer and the entropy for the loss function in this model, respectively. For comparison purposes, CRNN model was also built (Table 3).

Table 3: Proposed Model using CRNN

Input (126x258x1)		
Convolutional	16 filters	
Convolutional-LSTM	30 filters	
Convolutional	36 filters	
Convolutional-LSTM	50 filters	
Flatten		
Dense 128 filters		
Dense	128 filters	
Dense	3 filters	

A 2x3 kernel was used for the CNN and CNN-LSTM layers in this model. Re-Lu was also applied to the CNN, the CNN-LSTM and the dense layers activation. This model used SoftMax as output layer activation. Adam optimizer and Categorical Cross entropy loss function were also used in this model.

#### 4. Result and Discussion

As described earlier, there are 361 songs consisting of 86 negative, 156 neutral, and 119 positive labels as the input dataset to the proposed methods. From 361 spectrogram's images, 80% was used as the training dataset, 10% as the validation dataset, and 10% as the test dataset. We split the data using the algorithm provided by ImageDataGenerator that is available on Keras, a function named validation split. Before we apply the function, we first calculate the weight of each data manually, comparing the labels on each data sets. Then we combine the training and validation dataset into one folder to be split using the function mentioned. The testing dataset are saved in a separate folder. The experiment was split into two datasets: full-song dataset

containing 361 spectrograms and 45-second-clip dataset containing 3095 spectrograms.

# 4.1. Full-songs Experiment

In this section, the complete version of the music was used, which was the full track. The testing performance of MER using the two proposed models, CNN and CRNN, are presented in Table 4.

Table 4: Summary of Test Result Using Full-Songs Dataset

Model	Training Accuracy	Validity Accuracy	Test Accuracy
CNN	55.33%	44.12%	41.66%
CRNN	75.95%	52.94%	58.33%

From the performance summary shown in Table 4, it can be concluded that the CRNN model outperforms the CNN one for all the training, validity, and test accuracies.

# 4.2. 45-second-clip Experiment

45-second clip songs were also used in the experiment because 45 seconds are considerably long enough for humans to recognize what emotion appears in a song [3]. Similar to the full-song experiment, CNN and CRNN were also developed to investigate the MER performances. The results are shown in Table 5.

Table 5: Summary of Test Results Using 45-Second-Clip Songs Dataset

Model	Training Accuracy	Validity Accuracy	Test Accuracy
CNN	43.14%	43.18%	38%
CRNN	52.46%	47.73%	38%

#### 4.3. Discussion

We process our data by using the algorithm stated in Algorithm 1.

Algorithm 1: Audio time-series/y parameters

Result: Audio time-series/y parameters for data in datas

Load audio from audio's path;
Define y using librosa library
(librosa.load(audio path));
Define start\_sample with
zero/0;
Define length-sample with
time\_steps\*hop\_length;
Define array of window;
for start\_sample in
start\_sample + length\_sample
Add window with
y[start\_sample];

End

End

return array of window

start sample + 1

In Algorithm 1 we capture the array from each song. The more data we capture, the more feature that could be extracted from the audio. This is the results of the multiplication of time\_steps and hop\_length. The higher the number, the more features that it could cover. With that logic intact we may assume by using a 45-second clip, which is shorter, it could generate better results, because it will cover the whole feature by the spectrogram. With more results obtained by using Algorithm 1, the more sensitive the spectrogram becomes in capturing the feature in the audio that we use. In other words, using the optimal time\_step and hop\_length could result in a more complete data, and a quick pre-processing time.

However, the results obtained indicate that the full song model performs better than the shorter clip one. We found that the reason is because our assumption for the shorter clip may only work if we wanted to focus on a specific point of the song, where in this case we wanted to know the overall emotion or as we may say the full audio. When using the 45-second clip, the machine could not capture the whole essence of the song, only focusing on that specific part instead. In this case the machine faced the case of ambiguity because within one song there may be a part where it shows a positive emotion but followed with neutral or even negative emotion. If we wanted to use the 45-second model, we might have to add a more complex algorithm to the machine to determine the song emotion. In this case, we could say that it is better to use the full song clip for music emotion recognition where the model would see the major points instead of only a specific point.

While conducting our experiment we also found that when we are using a lot of convolutional layers, the machine tends to generalize most clips with a neutral label and stop learning, also known as overfitting. When we use more than five convolutional layers, a large filter, or less than five layers but with an even greater filter, feature machine tend to decline and stop learning. In this case, we must create a balanced architecture using Table 2. This is not limited to a convolutional layer model, but also in convolutional recurrent neural network that is greater than 3 recurrent layers and 2 convolutional layers. Overfitting will be more likely to happen when there are too many convolutional recurrent layers. This results in the case where the machine tends to generalize the audio with a neutral label. We have tried using dropout layer to overcome overfitting, but the use of dropout layer does not give a significant difference. The difference in kernel size and amount of parameter filter are the one that helps overcome overfitting. Another reason that we found could be because neutral-emotion audios were the dominant label in this experiment. The machine absorbs more information from neutralemotion datasets. Neutral emotion, in a way, is a bridge between the positive and negative emotion datasets.

#### 5. Conclusion and Future Works

In this work, music emotion recognition using spectrograms with Convolutional Neural Network (CNN) and Convolutional Recurrent Neural Network (CRNN) has been proposed. The data that we use are songs from Indonesia. The spectrograms used 256 time\_steps, 128 n-mels, and 4096 hop\_length parameters. Two types of experiments have been conducted: one using full-songs and one using 45-second-clip songs. From those experiments,

CNN achieved the test accuracy of 41.66% and 38% using full-songs and 45-second-clip songs dataset, respectively; while CRNN achieved the test accuracy of 58.33% and 38% using the same two types of datasets, respectively.

From this experiment, it can be concluded that using a fullsong dataset achieves better MER accuracy than using 45-secondclip dataset. However, more experiments need to be conducted to confirm such a finding, such as adding a more complex algorithm to support the 45-second dataset thus the machine could become more precise in predicting the emotion while still maintaining the objectivity of the whole audio instead of only focusing on one part. More data also need to be collected for future works to achieve higher accuracy and use more labelled category or classification. We guess that it is probably due to the ambiguity in one label or ambiguity from this experiment. Thus, we think it will be more accurate if we use more labels for our future works. To fix overfitting we plan to use an ensemble method in our future research. Moreover, it would be interesting to include the songs' lyrics as additional features to develop a multimodal music emotion recognition system.

#### **Conflicts of Interest**

The authors declare no conflict of interest.

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# Securing IPv6 Neighbor Discovery using Pre-Shared Key

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#### ABSTRACT

Neighbor Discovery Protocol (NDP) is used to discover the MAC address of the connected hosts in Internet Protocol Version 6 (IPv6) in a networked environment. Neighbor Cache Entry (NCE) table holds the association between a host's IP address and MAC address. However, according to the protocol, the MAC address could be overwritten by sending a single fake packet to its victim. This is a serious security loophole as traffic can easily be sniffed by the attacker. In this paper, we present a scheme to address this problem. Our proposal suggests that when Neighbor Solicitation (NS) and Neighbor Advertisement (NA) process completes, a randomly generated key can be exchanged between them so that, in case of an attack, that key can be used to verify the request. We implemented the proposed scheme in NS3 and simulation results show that our proposed scheme can perform effectively while circumventing the attack that uses override flag of IPv6.

# 1 Introduction

Internet Protocol Version 6 (IPv6) is the latest technology in addressing networked devices. Similar to Internet Protocol Version 4 (IPv4), IPv6 is an addressing mechanism that provides network identification to a device at the network layer of Open Systems Interconnection (OSI). Its predecessor IPv4 had an address space limitation which has been mitigated using the technologies like Network Address Translation (NAT) [1]. But, such measures were only temporary and could not provide a permanent solution. Which is why IPv6 was developed with a large address space with 128-bit address, compared to 32-bit address space of IPv4. Additionally, some methods were used to reduce the complexity of the addressing scheme. Many other advantages from IPv4 was also baked inside IPv6 for better adaptation such as reduce dependency on NAT, and gain connectivity using automatic address allocation [2].

However, some of the common security vulnerabilities are observed in the IPv6 and attack like man-in-the-middle is still possible [3], [4]. Like existing TCP/IP stack, to successfully send a packet from one device to another, data link layer address, also known as Media Access Control (MAC) Address, is required in IPv6. As pre-populating the MAC address table for each of the connected devices is not practical, IPv4 used a mechanism called Address Resolution Protocol (ARP) [5]. The purpose of ARP is to send out a broadcast asking for destination device to reply with its own MAC address, given that the assigned IP on the destination device matches with the IP address in the broadcasted packet. In

an ideal scenario, only the device with matched IPv4 holder will reply with its own MAC address so that link layer communication can be established. Once MAC address and IP address are resolved, the source device adds the MAC address in ARP cache for future use as both of them will possibly have to communicate between themselves for a certain period. ARP cache reduces repeated ARP resolution calls.

Unfortunately, in IPv4, the ARP cache in a device can easily be poisoned; an attacker can easily send fake ARP messages and those fake requests will be accepted and processed by the device as per the protocol. This creates a significant security risk as all the traffic can be diverted to the attacker host [6]. Such mechanism paves the way for sophisticated attacks including stealing username and password, obtaining users session ID, redirecting users to fake sites, etc. The attack becomes extremely effective if the client and server communication is not protected by any encryption mechanism [7]. Even a novice attackers can use tools like dsniff [8], cane and able [9], ettercap [10], etc. to launch such attacks.

Although IPv6 does not use ARP to resolve MAC address, it employs a similar protocol called Neighbor Discovery Protocol (NDP) [11]. Using NDP, nodes in the same link advertise their existence as well as learn about the other nodes. Similar to ARP cache, NDP maintains Neighbor Cache Entry (NCE) table to reduce repeated NDP resolution. In NDP, Neighbor Advertisement (NA) and Neighbor Solicitation (NS) packets are used to resolve MAC addresses of the connected hosts. Although unsolicited NS messages are ignored in IPv6, MAC spoofing attack is still possible [12]. The

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author showed that the *override* flag in the NS packet could be used to distort the NCE table and perform hijacking of traffic [13]. The primary objective of *override* flag is to announce the changes in the data link layer. For example, hot-swappable Network Interface Cards (NIC), which are usually used by high end routers or switches, can be replaced without powering down the device; in such case, the NIC would send out a NS with *override* flag set to announce its new MAC address [14].

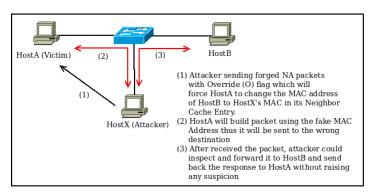


Figure 1: How an attack can be initiated in IPv6

Unfortunately, this override mechanism in IPv6 can be easily exploited by an attacker unless specific countermeasures are taken. The overall attack mechanism is illustrated in Figure 1 where *HostX* is the attacker and *HostA* is the victim. Here, we assume that *HostA* already has MAC address of *HostB* in its NCE table. At first, the attacker *HostX* sends a forged NA packet with *override* (O) flag set, claiming to be *HostB*; this will force *HostA* to change MAC address for *HostB* in its NCE table with the MAC address of *HostX*. Subsequently, all packets for *HostB* from *HostA* will be delivered to *HostX*. Thus, *HostX* can intercept, and inspect the packets and can also act as middle-man between *HostA* and *HostB*. Each and every node in local area network is in risk of such attack irrespective of the number of the nodes in the network. For prevention, we could use mechanisms like SEND or IPSec but they have their own limitations like complex configuration, overhead and difficulty of use.

In this paper, we propose a scheme where the a randomly generated key will be transported when two hosts initiate communication between themselves. This key will provide a layer of protection against unsolicited *override* requests by providing a challenge to the sender. As this protection mechanism will be baked inside the protocol, it will be seamless to the end users as well as to the network administrators; thus it should obtain wide adaptation. We implemented the proposed scheme in NS3 and experimental results show that our proposed scheme can effectively handle this attack without introducing any major performance impact.

The rest of the paper is organized as follows. In Section 2, we will look into the ICMPv6 and will discuss NDP and try to illustrate the exact problem we are trying to address. Then, in Section 3, we will explore current solutions available and what is preventing them from adaptation. We will then discuss proposed solution in Section 4 with some details. In Section 5, we will discuss simulation of the current implementation and show how an attack can be lunched against a host. Section 6 will demonstrate and prove the proposed scheme using simulation. Approximate requirement for storing key will be shown followed by performance comparison in

Section 7; memory requirement and shortcomings will be discussed in Section 8. We conclude the paper in Section 9.

# 2 Background

Previously, ARP was managed as a simple messaging and was not a part of any other protocol[5]. However, in the IPv6, this mechanism of resolving from IP address to MAC address and other functionalities have been confined within Internet Control Message Protocol version 6 (ICMPv6) [15]. The structure of ICMPv6 packet has been given in Figure 2.

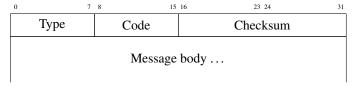


Figure 2: ICMPv6 packet details

In the following, we will give an overview of neighbor discovery protocol protocols to provide a better understanding of the proposed scheme.

# 2.1 Neighbor Discovery Protocol (NDP)

Neighbor Discovery Protocol (NDP) is used to send and receive message from other connected hosts. There are five different ICMPv6 message types and some conceptual demonstration are provided below:

# 2.1.1 Router Solicitation (Type 133)

When a node becomes active, in most of the cases, it needs to locate the gateway on that network because it will be able to communicate with the internet by reaching the gateway. This type of message is being used to request the routers to respond with their gateway address so that the device can communicate with necessary servers immediately.

## 2.1.2 Router Advertisement (Type 134)

In many cases, finding out the gateway for the node is not considered as high priority. Because reaching other networks is not required immediately and the node can wait for a certain period. The router will send out periodical updates to all the hosts in the network with the updated gateway address. This system makes maintaining a complex network easy because in the production environment, changing the gateway can cause downtime. By using this method, such downtime can be reduced and the nodes will be able to maintain connectivity with the gateway.

#### 2.1.3 Neighbor Solicitation (Type 135)

To determine the MAC address, this type of packet is used by the hosts. NS packets are responsible for requesting MAC address from a specific target. The detailed description of the packet is given in Figure 3. This packet is sent out to all the hosts in that broadcast

domain; thus, all the hosts will receive this packet when transmitted by a host.

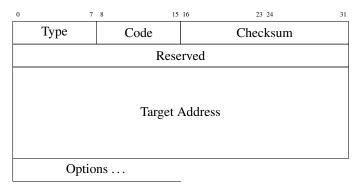


Figure 3: NS packet description

This packet is quite simple and it does not have any specific bits or flags to convey additional information. The value of type field will be 135 as per specification and the target address will contain the IP address of that device with which the initiator wants to communicate with.

#### 2.1.4 Neighbor Advertisement (Type 136)

In response to a received NS packets, NA packets are used. The NA packet structure is shown in Figure 4

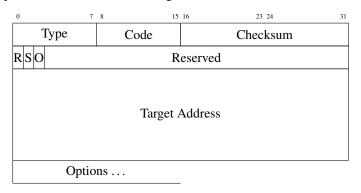


Figure 4: NA packet description

This packet is comparatively complex than the NS packet and have three fields which we will discuss below:

- Router flag (R): Router flag is used to indicate that the device sending this packet is a router.
- Solicited flag (S): When the packet is sent in response to a NA, this flag is set.
- Override flag (O): Override flag is used to overwrite cache entry in the NCE table and update the MAC address.

NA packets can be solicited as well as unsolicited, meaning, a host can receive and process an NA packet even if it did not send out any NS request. Moreover, NA packet has an *override* flag which is sent out if any host has changed its MAC address. This is substantially effective and fast considering how easily a device can announce its new MAC address when it is changed. However,

such packets can easily be forged and poison one or more hosts. We are going to focus on this field as exploiting this flag can cause man-in-the-middle attack.

#### 2.1.5 *Redirect (Type 137)*

Redirect type is used only by routers because in many cases better route to a network has to be advertised to the hosts and by using this type of packet, such objective can be achieved.

# 3 Related Works

To address the attack for NDP in IPv6, protective measures are required to make the NDP messages secure. SEcure Neighbor Discovery (SEND) was proposed with protection for NDP. It uses Cryptographically Generated Address (CGA) to provide security to the NDP packets. However, lack of solid guideline and procedures make this protocol difficult to implement. Other obstructions include a valid Certification Path and performance impact [16]. There are also lack of tools which can be used in production environment making this system almost impossible to implement [17]. Moreover, it is also known to be resource hungry as well. If such protective measures are to be implemented, it will certainly require advanced knowledge as well as complicated configurations in all of the networked devices in the environment. Such implementations are difficult to adopt and thus, acceptance is low which ultimately leads towards insecure network.

IPSec was proposed to secure the NDP from the possible problems which are caused by the unaddressed complications of the protocol. Unfortunately, the problem with IPSec is multifold. Firstly, the concept of IPSec requires a time to grasp because of its complexities. For example, there are many ways by which it can be configured and being a security feature, any misconfiguration will result in the interoperability. This complex configurations can lead towards frustration and avoid this protocol for something less secure. Moreover, in IPSec, shared key based authentication can be configured. If the administrator wants to distribute the keys manually, then he or she has to perform a complex task of maintaining keys for every host. If the automatic method is preferred over shared key, it would introduce further complex configuration in the host devices. On top of this, not all devices support same IPSec configuration; thus each type of operating system requires its own separate configuration. It appears that IPSec creates more problem then it promises to solve [18], [19].

In [20], the author proposed a scheme that uses Dynamic Host Configuration Protocol Version 6 (DHCPv6); it suggests that a DHCPv6 server should be used to provide IP address to the end hosts based on Stateful Address Autoconfiguration (SAA). But, there are many situations where DHCPv6 server is not practical. Small or medium offices, where technical expert might not be available; thus configuring and managing a DHCP server might seem complex for them. Additionally, it may become a single point of failure for the whole network.

To reduce the difficulties suggested by these mechanisms, certificate authority based system is intentionally avoided so that our proposed scheme can be widely adopted and incorporated. As PSK does not depend on any other hardware, configuration or incur any

additional cost, it is expected that it will be used by many and provide a more secure networking environment.

# 4 Proposed Pre-Shared Key (PSK) Based Scheme

In this section, we present our proposed PSK based scheme. In our scheme, each pair of hosts in the network will have its own secret key. The proposed length of this key is 16 bytes (128 bits) long. This PSK is communicated to other hosts using a new packet type. In the following, we discuss the details of the scheme.

# 4.1 New Packet Header and Description

Our proposed header is compliant to RFC 4861 and is shown in Figure 5. Now, we will briefly discuss the header.

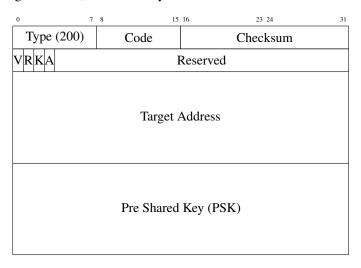


Figure 5: Proposed PSK header

- Type: This header is responsible for describing what kind of packet it is and how the node will process it. We propose to use the next available sequence; however, in this paper, we will be using Private Experimentation type which is denoted by 200.
- Verification (V) flag: This flag will indicate that the packet is to be sent out using multicast so that all the hosts in the network receive it. This packet is an instruction that the IPv6 address holder should return its key using unicast to the initiator. This flag will be mostly used in situation where there is a conflict or the node which requested the *override* does not have any associated key to present to the recipient; thus the scheme will force the receiver to check the network whether such association is still present in the network.
- Response (R) flag: The purpose of R flag is to perform key verification. It is being used to respond to a verification multicast packet which has been received by the node. This flag will be used when responding to the verification packet flag.

- **Key** (**K**) **Flag**: When the host is responding to a PSK NS, this flag will be set so that the initiator can understand that the packet contains the key for a particular request.
- Acknowledge (A) flag: After the key has been sent to the
  destination host, by using the K flag, it will reply using this
  flag enabled so that the initiator can understand that a key has
  already been sent and subsequent response has been received.
- Target Address: This field will hold the target IP address of the host.
- **Pre Shared Key (PSK)**: This field is 16 bytes, i.e, 128 bits and will be used to share the key between two hosts.

# 4.2 Key Cache Entry (KCE)

This is a table which will be stored in the slower part of the operating system's memory and will hold all the exchanged keys between hosts in a network. The reason for suggesting to store them in the slower part is because this key is not required in per packet operation. This set of data only required to be accessed when there is an *override* request and when new entries are added or removed from this list.

# 4.3 Key Generation

The key generation process will be done by the operating system during the initial communication phase. The key shall consist of capital letter, small letter, numerical as well as symbols to ensure it cannot be brute-forced in any practical manner. As the networking systems improve, the chances of brute forcing a key also increases. To ensure that this scheme is protected against such attack, 128 bit long key has been chosen. As previously stated, all of the ASCII characters will be used, thus even with a million attempts per second; it will take over billion years to brute force this key thus making it practically impossible to crack [21].

#### 4.4 Key Sharing Phase

When two hosts, e.g., *HostA* and *HostB*, in the network want to communicate, they must have each others MAC address. Below, we discuss the full process for NS, corresponding NA and our proposed shared key mechanism, i.e., *Key Sharing Phase*. The process in shown in Figure 6.

- 1. By sending an NS message, *HostA* initiates the connection process.
- 2. *HostB* responds with NA packet containing the link layer address of its own.
- 3. Both the devices now have MAC address of each other.
- 4. Now, *HostA* starts the PSK process by generating a key and crafting a packet with type 200 (experimental) with the Key (K) flag set.
- 5. *HostB* receives packet and saves the key in its memory and responds by returning a key-acknowledge (A) packet back to the *HostA*.

6. *HostA* receives the packet and saves the key sent previously 4.4.1 into it's own NCE table.

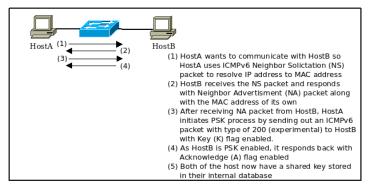


Figure 6: The process of shared key exchange

The full process on how the attack prevention system will work is depicted in Figure 7.

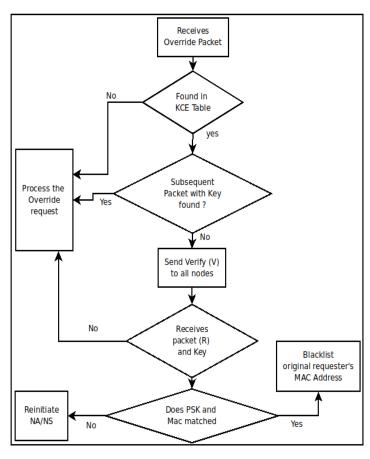


Figure 7: Overview on how the prevention mechanism works.

Now, we will discuss two scenarios where one of these devices are not PSK compliant or does not have our proposed feature enabled.

#### 4.4.1 Source does not have PSK but destination have it enabled

As described in Figure 6, after step number two, the process will not continue and the source which is denoted by *HostA* will not send an PSK packet. As no instruction is being sent by the initiator, the destination will also comply and avoid sending any key-acknowledge packet. The communication between these two hosts will continue as usual.

#### 4.4.2 Source have PSK enabled but the destination does not

In this situation, the source will send a packet with the Key (K) flag enabled but as per the specification of ICMPv6, that packet will not be recognized by the destination and will be dropped. Because no subsequent packet will be received by the source, it will decide that PSK mechanism is not enabled and will safely remove any generated key allocated for destination. Thus, communication between these two host will remain uninterrupted.

# 4.5 Affects of PSK in Normal Scenario

When a legitimate host, e.g., *HostB*, needs to update its own MAC address, and inform other connected nodes, it will send a separate NA packet to each host with *override* flag set and its own PSK from the KCE table for the target host using Key flag set. Upon receiving the key exchange packet, the host, e.g., *HostA*, will match the PSK in its KCE table and update the corresponding KCE. Thus, a legitimate host will be able to update its MAC address without any security risk.

# 4.6 Affects of PSK in Attack Scenario

We illustrate the attack scenario in Figure 8. Here, HostA, and HostB are legitimate hosts and HostX is the attacker. To initiate an attack, HostX sends out an NA packet with the override flag set announcing his own MAC address as the new MAC address to reach *HostB.* Since the hosts are using PSK mechanism, the victim host, HostA, will request for the PSK from HostX. As the attacker does not have the PSK of *HostB* for *HostA*, it may respond with a random PSK or may not reply at all. In case of random PSK, the probability that the PSK matches is  $\frac{1}{2^{128}}$  since the PSK is 128-bit long; so, the attack is highly unlikely to be successful. When HostA does not receive a valid response, it will multicast, also known as broadcast, a verification packet which will contain the original MAC address. In reply, *HostB* will reply with its PSK using unicast raising the V flag and by sharing its key; thus, the authenticity of the *HostB* will be confirmed. So, the attack will fail and the override packet sent by the attacker will be ignored.

The verification packet will be dropped by other hosts in the network as the target address will not match. Only the holder of the target address will respond with Response (R) flag set.

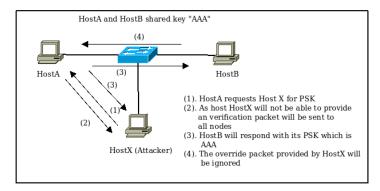


Figure 8: Overview on how the prevention mechanism works.

# 4.7 Handling Different Scenarios

There might be a situation where a host has lost the PSK key among a pair. If this pair tries to initiate connection, there could be a case where one host will have a key but other host will have no knowledge of previous communication, e.g., sudden power loss. In such case, they will have to re-agree upon a new key as one of the host will have to re-initiate NA and process subsequent NS. After which PSK processes will be initiated and eventually both of the hosts will have a shared key like before.

Now, let us consider an extreme case where the MAC address of a host, HostS, has been hot-swapped. In such case, that device should store the existing PSK(s). After the address has been changed, the device will send out a multicast using the *override* flag. At the same time, an attacker, *HostX*, who was waiting for such an event, may send out another fake packet with *override* flag. As per proposal, all the nodes in the network will check PSK and only HostS which will be successful as the PSK will be available to HostS; thus, the fake messages will not be processed as it will be canceled out by the verification mechanism.

One of the primary focus of this work is to ensure that a non-PSK and a PSK-aware system can coexist. All the keys are being transferred using the proposed packets for a minimum impact. Only a verification packet has been proposed, which will be ignored if received by a non PSK enabled system.

# 5 Simulation without PSK

We have implemented the proposed scheme and showed how it can prevent an attack in Network Simulator (NS3) [22]. NS3 is a discreet event simulator capable of producing results by simulating the source code of IPv6 protocol. In our simulation, we modified the ICMPv6 layer code of NS3 in order to achieve result.

In this simulation, we are trying to show the scenario that has been graphically described in Figure 9. In our simulation, the IP address and MAC address described in the figure will be used. In the simulation, we will first test the original attack scenario and then, gradually move into modifying the logics of ICMPv6. We will also analyze the part of the code which is responsible for updating the MAC address when a *override* packet arrives and then, we will show two situation where the key is matched against the cache of the host and in another, there is a mismatch.

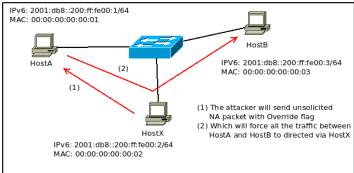


Figure 9: Overview of the network

#### 5.1 Attacker Host

In this section, we discuss an attacker host which we developed for simulation. This host will be responsible for sending out fake packet with malicious intent. This host has been denoted as *HostX* in Figure 9

In the code, a separate AttackApp has been used which inherits from Application class in NS3. This application has two primary features which are discussed below:

- The application will have high packet sending rate as the objective of the attacker app is to flood *HostA* with fake packets. Although such flooding of packets is not necessary, but it is better to keep on sending them so that even if *HostA* recovers from the attack for any reason, the attacker will keep on overriding the actual entry with a fake one.
- As the attacker will send forged NA packets, it will utilize the SendNA method found inside the ICMPv6 implementation in NS3. Using this method, we will able to send fake NA packets.

The portion of code which is responsible for sending out fake NA packets is given below:

```
void AttackApp::SendPacket(void)
{
   m_attacker->SendNA(m_fakeAddr, m_vAddr↔
   , &m_vMac, 1);
   ScheduleTx();
}
```

## 5.2 Traffic Generator

We have selected ping, also known as Echo, as the traffic generator as it is simple to trace, and implement and it is understood by many. We will run the simulation for ten (10) seconds; during that time, the ping application will send multiple ping requests from *HostA* to *HostB* and if the packet is received by *HostB*, it will send back a response. It should also be noted that if the attack is successful, *HostA* will send packets with *HostX*'s MAC address and that ping request will not receive any response because the attacker host is not configured with ping application.

# 5.3 Analysis

Under normal situation, we will run our initial simulation where it is expected that the override packet sent by the *HostX* will cause diversion of traffic as discussed.

After running the simulation, NS3 generated network logs in PCAP format. This file can be opened using Wireshark application so that we can analyze the communications between hosts [23]. Now, we will analyze traffic from *HostA*.

As we can see from Figure 10, the packet number 12<sup>th</sup> is a successful ping response received by *HostA*. We can also see that the source and destination MAC addresses are correct and traffic generated from *HostA* was sent to correct receiver, which is *HostB*, and the expected response was also received from *HostB* to *HostA*.

```
▶ Frame 12: 166 bytes on wire (1328 bits), 166 bytes captured (1328 bits)
▼ Ethernet II, Src: 00:00:00_00:00:03 (00:00:00:00:00:03), Dst: 00:00:00_0
  Destination: 00:00:00_00:00:01 (00:00:00:00:00:01)
  ▶ Source: 00:00:00_00:00:03 (00:00:00:00:00:03)
     Type: IPv6 (0x86dd)
    Frame check sequence: 0x00000000 [unverified]
    [FCS Status: Unverified]
▼ Internet Protocol Version 6, Src: 2001:db8::200:ff:fe00:3, Dst: 2001:db
               = Version: 6
    .... 0000 0000 ...
                                            ... = Traffic Class: 0x00 (DSCP:
                .... 0000 0000 0000 0000 0001 = Flow Label: 0x00001
    Payload Length: 108
    Next Header: ICMPv6
    Hop Limit: 64
    Source: 2001:db8::200:ff:fe00:3
    Destination: 2001:db8::200:ff:fe00:1
    [Source SA MAC: 00:00:00_00:00:00 (00:00:00:00:00:00)]
[Destination SA MAC: 00:00:00 00:00:01 (00:00:00:00:00:01)]
 Internet Control Message Protocol v6
     Type: Echo (ping) reply (129)
    Code: 0
```

Figure 10: Diversion of traffic

```
Frame 19: 90 bytes on wire (720 bits), 90 bytes captured (720 bits)
  Ethernet II, Src: 00:00:00:00:00:00 (00:00:00:00:00:00), Dst: 00:00:00:00 00:00 Internet Protocol Version 6, Src: 2001:db8::200:ff:fe00:3, Dst: 2001:db8::20
     0110 .... = Vers
                  = Version: 6
                                                     ... = Traffic Class: 0x00 (DSCP: CS0
            .... 0000 0000 0000 0000 0001 = Flow Label: 0x00001
     Payload Length: 32
     Next Header: ICMPv6 (58)
     Hop Limit: 255
     Source: 2001:db8::200:ff:fe00:3
     Destination: 2001:db8::200:ff:fe00:1

[Source SA MAC: 00:00:00_00:00:03 (00:00:00:00:00:00)]

[Destination SA MAC: 00:00:00_00:00:01 (00:00:00:00:00:01)]
▼ Internet Control Message Protocol v6
Type: Neighbor Advertisement (136)
     Code: 0
     Checksum: 0xc96f [correct]
     [Checksum Status: Good]
   Flags: 0x20000000. Override
      Target Address: 2001:db8::200:ff:fe00:3
   ▶ ICMPv6 Option (Target link-layer address: 00:00:00:00:00:02)
```

Figure 11: Fake NA packet sent by HostX

However, as the AttakApp starts to send fake requests, after some time, the simulator generated many packets and among those, details of one of them can be seen in Figure 11. The 19<sup>th</sup> packet shows us that the attacker is now active and sent ICMPv6 packet with *override* flag set and requesting to re-write the MAC address to 00:00:00:00:00:02 for the IP address of 2001:db8:ff:fe00:3.

As we can see, immediately after processing the fake NA packet, in the packet number 20<sup>th</sup>, the *HostA* sends the ping request to the wrong MAC address which is 00:00:00:00:00:02 as per Figure 12. As discussed above, this is the expected result and all the traffic will now be sent to the attacker instead of the correct recipient.

```
Frame 20: 166 bytes on wire (1328 bits), 166 bytes captured (1328 bits)
▼ Ethernet II, Src: 00:00:00_00:00:01 (00:00:00:00:00:01), Dst: 00:00:00_00:00
▶ Destination: 00:00:00_00:00:02 (00:00:00:00:00:02)
  ▶ Source: 00:00:00_00:00:01 (00:00:00:00:00:01)
    Type: IPv6 (0x86dd)
   Frame check sequence: 0x000000000 [unverified]
[FCS Status: Unverified]
 Internet Protocol Version 6, Src: 2001:db8::200:ff:fe00:1, Dst: 2001:db8::20
▼ Internet Control Message Protocol v6
    Type: Echo (ping) request (128)
    Code: 0
    Checksum: 0xc554 [correct]
    [Checksum Status: Good]
    Identifier: Oxbeef
    Sequence: 1
   Data (100 bytes)
      [Length: 100]
```

Figure 12: Traffic sent to the wrong MAC address

```
Frame 18: 166 bytes on wire (1328 bits), 166 bytes captured (1328 bits)
 Ethernet II, Src: 00:00:00_00:00:01 (00:00:00:00:01), Dst: 00:00:00_00:0

Destination: 00:00:00_00:00:02 (00:00:00:00:02)
    Source: 00:00:00_00:00:01 (00:00:00:00:00:01)
    Type: IPv6 (0x86dd)
    Frame check sequence: 0x00000000 [unverified]
    [FCS Status: Unverified]
▼ Internet Protocol Version 6, Src: 2001:db8::200:ff:fe00:1, Dst: 2001:db8::2
    0110 .... = Version: 6
    .... 0000 0000
                                             .. = Traffic Class: 0x00 (DSCP: CS0
                    0000 0000 0000 0000 0001 = Flow Label: 0x000001
    Payload Length: 108
    Next Header: ICMPv6 (58)
    Hop Limit: 64
    Source: 2001:db8::200:ff:fe00:1
    Destination: 2001:db8::200:ff:fe00:3
    [Source SA MAC: 00:00:00_00:00:01 (00:00:00:00:00:01)]
     [Destination SA MAC: 00:00:00_00:00:03 (00:00:00:00:00:03)]
▼ Internet Control Message Protocol v6
    Type: Echo (ping) request (128)
    Code: 0
    Checksum: 0xc554 [correct]
```

Figure 13: Echo request wrongly received by *HostX* 

If we check what traffic was received by the attacker will further solidify our assumption. If we open the traffic generated by NS3 using Wireshark for the attacker or *HostX*, we will see that ping requests has been received by the attacker machine as we can see in Figure 13.

## 6 PSK Simulation

# 6.1 Modification of IPv6 Stack

In NS3, there are several files which are being used to simulate the IPv6 networking protocol. In this paper, relevant source code files will be discussed and a brief description will be provided. Below, we will discuss some critical files which are required for ICMPv6 to operate properly.

• icmpv6-l4-protocol.h: This is a C++ header file and it contains the basic structure of this protocol and other definitions which help the programmer to understand the basic structure and use them when necessary. All the code initialization and declarations for ICMPv6 is declared here and name of the functions are also written down in this file.

This file defines Icmpv6L4Protocol class which has a base class of IpL4Protocol.

• icmpv6-l4-protocol.cc: This file contains all the implementation for ICMPv6. All the definitions declared in the header

file are coded in this file and all the logic is implemented. In this file, we will locate the possible problem and will try to solve this issue using PSK mechanism.

Below, we will discuss some basic modifications which are required:

#### 6.1.1 KCE Initialization

As already discussed, we will require a list to store MAC addresses and its associated keys. Following line was included in the header so that we can achieve our goal.

```
std::map<std::string, int> k_token;
```

Here, map is a standard C++ declaration where a key value pair is declared. The string will store the MAC address for the remote host and the int variable is programmed to store the corresponding key value for that host. Here, to make our proposal more reader-friendly, we have used integer variable so the concept remains clear without altering our ultimate goal.

This segment of the code will be executed when the ICMPv6 layer of IPv6 initializes.

#### 6.1.2 Kay-cache Value Initialization

For simplicity we will insert values into the key cache table and will eventually check against this list when the host receives an *override* request from another host.

In the CreateCache method of the initialization for ICMPv6, we have added against two hosts:

```
k_token.insert(std::make_pair←)
    ("00:00:00:00:00:01",1122));
k_token.insert(std::make_pair←)
    ("00:00:00:00:00:03",1122));
```

As we can see, these are the MAC addresses for *HostA* and *HostB* and corresponding shared keys. The *HostX* will be the attacker which will flood *HostA* with fake NA packets having their *override* flag set and will try to divert the traffic from *HostA* to *HostX* rather then to *HostB*.

#### 6.1.3 Vulnerable Code

In NS3, upon receiving *override* flag, the change in the code is done by the line:

```
entry->SetMacAddress (lla.GetAddress ())←;
```

Here, the *entry* is the variable which holds the a specific entry from the Neighbor Discovery Cache and this line of code is used to update the value of the MAC address and eventually propagate the changes into the KCE table.

We will eventually change this part of the code where it will only execute when key matches from the key-cache table.

# 6.2 Key Mismatches Situation

In this section, we will discuss the scenario where an attacker is trying to send fake NA packets to *override* the MAC address for a particular IP address. Now. we will have to extract the values from the incoming *override* packet and they are being done by modifying the a section of the logic and extracting information from the packet and the code for which is given below:

```
io<<entry->GetMacAddress();
std::string mac = io.str().substr(6,23);
```

After we gather information from the received packet, we now look into the key-cache table.

As shown in the code above, we iterate over all the entries inside the list and look for a matching MAC address. And if such MAC address is found, we will then again check it against the *isToken-Matched* variable which is in this scenario empty. As the attacker has no knowledge of the key which has been exchanged.

And finally if both the *isTokenMatched* and *isFound* is found, KCE is updated using the following code.

```
if(isTokenMatched == true && isFound == ←
    true)
{
   entry->SetMacAddress (lla.GetAddress ←
     ());
}
```

As we can see, this code is now protected with a key and it cannot be updated by any host without knowing the key first.

If we check captured files generated by the NS3 system, we will a see that like in the unmodified version of the code, same NA packets are being sent to *HostA* (Figure 14). In this packet, we can see that it has the *override* flag set and it is being sent from *HostX* to *HostA* in order to perform man-in-the-middle attacks. We also see that even though an *override* packet was sent to *HostA* requesting it to update the MAC address, the request was not honored. In the 69<sup>th</sup> packet (Figure 15), the response to the request was received successfully from *HostB*; thus making it impossible for the attacker to alter the KCE table and perform any man-in-the-middle attack.

```
Frame 66: 90 bytes on wire (720 bits), 90 bytes captured (720 bits)
 Ethernet II, Src: 00:00:00_00:00:02 (00:00:00:00:00:0), Dst: 00:00:00_00:00 Internet Protocol Version 6, Src: 2001:db8::200:ff:fe00:3, Dst: 2001:db8::20
                 = Version: 6
  ▶ ... 0000 0000 ... = Traffic Class: 0x00
... ... 0000 0000 0000 0000 0001 = Flow Label: 0x00001
                                                    . = Traffic Class: 0x00 (DSCP: CS0.
    Payload Length: 32
    Next Header: ICMPv6 (58)
    Hop Limit: 255
    Source: 2001:db8::200:ff:fe00:3
     Destination: 2001:db8::200:ff:fe00:1
     [Source SA MAC: 00:00:00_00:00:03 (00:00:00:00:00:03)]
[Destination SA MAC: 00:00:00_00:00:01 (00:00:00:00:00:01)]
▼ Internet Control Message Protocol v6
     Type: Neighbor Advertisement (136)
    Checksum: 0xc96f [correct]
     [Checksum Status: Good]
  ▶ Flags: 0x20000000, Override
    Target Address: 2001:db8::200:ff:fe00:3
    ICMPv6 Option (Target link-layer address: 00:00:00:00:00:02)
```

Figure 14: Fake NA packets sent again without matching key

```
Frame 69: 166 bytes on wire (1328 bits), 166 bytes captured (1328 bits)
 Ethernet II, Src: 00:00:00_00:00:00:00:00:00:00:00:00), Dst: 00:00:00_00:00
   Destination: 00:00:00_00:00:01 (00:00:00:00:00:01)
  Source: 00:00:00 00:00:03 (00:00:00:00:00:03)
    Type: IPv6 (0x86dd)
    Frame check sequence: 0x000000000 [unverified] [FCS Status: Unverified]
 Internet Protocol Version 6, Src: 2001:db8::200:ff:fe00:3, Dst: 2001:db8::20
   0110 .... = Ver
              = Version: 6
                                          .. = Traffic Class: 0x00 (DSCP: CS0,
                 .. 0000 0000 0000 0000 0001 = Flow Label: 0x00001
    Payload Length: 108
    Next Header: ICMPv6 (58)
    Hop Limit: 64
    Source: 2001:db8::200:ff:fe00:3
    Destination: 2001:db8::200:ff:fe00:1
    [Source SA MAC: 00:00:00_00:00:03 (00:00:00:00:00:03)]
    [Destination SA MAC: 00:00:00_00:00:01 (00:00:00:00:00:01)]
▼ Internet Control Message Protocol v6
    Type: Echo (ping) reply (129)
    Code: 0
    Checksum: 0xc450 [correct]
```

Figure 15: Without same key, communication remains unaffected

#### 6.3 Key Matching Scenario

Now, we will discuss the scenario where *HostX* is the legitimate owner of a IP Address and the MAC address behind that IP Address has changed; so, it is required to propagate this change to another host.

To do this, we will set the value to the equal to the value found in the key-cache table. All other aspects of this code will remain same.

```
Frame 12: 166 bytes on wire (1328 bits), 166 bytes captured (1328 bits)
  Ethernet II, Src: 00:00:00_00:00:03 (00:00:00:00:00:03), Dst: 00:00:00_00:00
▼ Internet Protocol Version 6, Src: 2001:db8::200:ff:fe00:3, Dst: 2001:db8::20
                 = Version: 6
  > ... 0000 0000 ... ... ... = Traffic Class: 0x00 ... ... 0000 0000 0000 0000 0001 = Flow Label: 0x00001
                                                     = Traffic Class: 0x00 (DSCP: CS0.
     Payload Length: 108
     Next Header: ICMPv6 (58)
     Hop Limit: 64
     Source: 2001:db8::200:ff:fe00:3
Destination: 2001:db8::200:ff:fe00:1
     [Source SA MAC: 00:00:00_00:00:03 (00:00:00:00:00:03)]
[Destination SA MAC: 00:00:00_00:00:01 (00:00:00:00:00:01)]
▼ Internet Control Message Protocol v6
     Type: Echo (ping) reply (129)
Code: 0
     Checksum: 0xc455 [correct]
     [Checksum Status:
                           Good]
     Identifier: Oxbeef
     Sequence: 0
     [Response To: 11]
```

Figure 16: NA packets sent having matching key

If we observe Figure 16, we will see that the 12<sup>th</sup> packet sent was an response to the 11<sup>th</sup> packet and the reply was successful.

Further down the timeline of this simulation, we can observe that the ping response to the request has not been received. If we investigate why no such response were received, we will see that the request has been sent to the wrong MAC address which is in this situation the host which have the correct key to alter the KCE table of *HostA* (Figure 17).

```
▶ Frame 20: 166 bytes on wire (1328 bits), 166 bytes captured (1328 bits)
▼ Ethernet II, Src: 00:00:00_00:00:01 (00:00:00:00:00:01), Dst: 00:00:00_00:00
▶ Destination: 00:00:00_00:00:02 (00:00:00:00:00:02)
▶ Source: 00:00:00_00:00:01 (00:00:00:00:00:00:01)
    Type: IPv6 (0x86dd)
    Frame check sequence: 0x000000000 [unverified]
    [FCS Status: Unverified]
▶ Internet Protocol Version 6, Src: 2001:db8::200:ff:fe00:1, Dst: 2001:db8::20
▼ Internet Control Message Protocol v6
    Type: Echo (ping) request (128)
    Code: 0
    Checksum: 0xc554 [correct]
    [Checksum Status: Good]
    Identifier: 0xbeef
    Sequence: 1
▶ [No response seen]
▶ Data (100 bytes)
```

Figure 17: Successfully override request as keys matched

# 7 Comparison

As already stated, to counter this type of attack, SEND protocol is suggested. Unfortunately, as this protocol uses CGA, such generation and verification have resource overheads. Even though various algorithms have been proposed to improve the response time and General-Purpose computing on Graphical Processing Units (GPGPU) has been suggested to improve generation time, the overhead is significant for devices with low computing resource or limited power source as every packet must follow some cryptographic process. It has been widely accepted that introducing cryptographical elements in each packet will undoubtedly introduce some delay. Such delay may not become apparent to high end computing devices, but devices with fewer resources will have to face performance issues [24].

IPSec also has some adverse impact on the throughput of the associated devices. As various cryptography tasks have be performed, it will incur various complex calculations for not only data but also for the header of the packet. The impact of such complex calculations does not seem to affect high end computational hardware but the impact on the devices with lower specifications is obvious. To compensate lack of resource, the traffic rate will have to be sacrificed [25].

Compared to above methods, our proposed scheme has no processing per packet basis which makes it faster and "CPU friendly" as it will not introduce any additional burden on its computing unit.

## 7.1 Qualitative Analysis

In this section, we will discuss some aspects of PSK based system and non-PSK based system in order to understand more about the benefit of our proposed model.

 Our suggested method have performance benefit as there is no per-packet based processing. For example, in case of both

IPSec and SEND, some additional calculations are required in order to either validate the content of the packet or to perform cryptographic transformations. However, our proposal has purposefully avoided any cryptographical calculations so that performance related impact is avoided.

- Simplicity is also another feature of our proposed mechanism.
   This protocol should be easy to implement and was designed in such a way that both end users and administrators face no difficulties while implementing it.
- This mechanism is also applicable for the public network like the free WiFi we find in the public areas. As other suggested protocols require some sort of authentication in order to connect to the network, it becomes almost impossible for such protocols to be implemented in a public networks. However, as PSK based model does not require any authentication with any one else, a new node can easily join the network.
- Even though at initial stage, installation based modules might be necessary in order to use PSK based model but originally it is designed primarily considering that the proposed mechanism will be baked inside IPv6 protocol. Thus, the proposed scheme is independent from other system. As of now, all other suggested systems require separate installation and configurations for them to work.
- Undoubtedly, cost is a serious concern when deploying security mechanism. Other available systems will incur cost in either certificate purchasing or developing infrastructure whereas our proposed system requires none.

# 7.2 Quantitative Analysis

In this section, we will compare packet size to show that the proposed scheme requires either less handshaking packet or reduces size for every packet.

# 7.2.1 Comparison With IPSec

IPSec has several phases which need to be established prior to any communication can take place. It uses two encrypted tunnels between nodes and each tunnel establishment requires additional communication. The first tunnel requires six packets and second tunnel requires three packets in order to establish initial communication. However, in case of our proposed mechanism, only two packets are required.

Additionally, the size of initial handshake packets are much larger in IPSec which requires approximately 1000 bits of packet size. The packet size for our proposed scheme is only 40 bits.

#### 7.2.2 Comparison With SEND

SEND can be configured with minimum configuration for initial handshake. If trust anchor is used which is the most practical solution, it requires additional three packets in order to verify that the certificate chain is valid. On the other hand, our proposed scheme requires only two packets.

Additionally, in case of SEND, we see a significant increase in every packet size where a simple ping can jump up to approximately 450 bytes as SEND need to add various segments like Timestamp, Nonce and most importantly RSA Signature. As our proposed mechanism does not include any per packet based data, the size will not change.

## 8 Discussion

# 8.1 Memory Requirement

Regarding storage requirement of storing the keys, the storage for link layer address is 6 byte (48 bit) and the proposed key is 16 byte (128 bit). Thus the overall storage required for this method will be 22 bytes.

It should also be noted that because the PSK key will not be required for every packet transmission, keys does not have to be directly stored in active memory segment. They can be pushed to swap area of the memory if it is available. When it is required, the data can be fetched from the slower area for further processing.

# 8.2 Shortcomings

We noted that the proposed scheme is designed for an environment where all of the Layer 2 networking components are switches. As switches operate in Layer 2 of OSI layer, it is aware that in which port a specific host is located; thus traffic from one host to another is considered safe. However, if we consider a networking environment where some of the devices are hubs, this proposed PSK mechanism will not work as all of the packets will be sent to all of the nodes connected to the hub. As this mechanism works by transmitting a key between two nodes, using hubs will certainly have adverse consequence as the key will not be able to move from one node to another without leaking it to other parties.

However, nowadays devices like hubs are now non-existent in networking environment as prices for devices like switches have reduced drastically. Hubs does not provide any security features as all the packets received by the Hub are forwarded to all the connected nodes. As none of of the packets are filtered in any way, malicious observer can gain full visibility on what is going on the network. Moreover, in addition to security related constraints, higher transfer rate is not possible in a hub based system. Because in hub based network only one node can send traffic at a time, all other nodes will remain inactive when one node is sending information to another. So, such obsolete technology is almost non-existent in recent times. So, our proposed scheme should work in most of the networking environment.

# 9 Conclusion

IPv6 is the future of network addressing; so, the security of this protocol should be embedded into it. Unfortunately, as of now, a simple forged NA packet can cause significant damage. The protection measures currently available are complex and also introduces other side effects. We propose to rectify this problem at the protocol level. In this paper, we proposed a scheme that can solve MAC address

override attack in IPv6 with minimal overhead. As the proposed scheme is baked in IPv6, it would work out-of-the-box without additional configurations. Experimental results from NS3 implementation show that the proposed scheme can effectively identify fake NA packet and thus, foil the attack.

The primary concern of this mechanism is key transportation and verification; we plan to design cryptographic procedure for secure sharing of PSK. This can be done by using various hashing methods where subsequent keys could be hashed. Thus, it will be quite difficult for the attacker to obtain information on the key even if the there is a verification request. Additionally, since it is extremely difficult to track all the changes in the protocol level, further studies should be conducted to ensure the all other functionalities in NDP can be made secure using a pre-shared key mechanism. As a key has been already shared in this scheme, further trust relationship can be built on top of that which may lead towards trusting gateway and verifying other nodes in the network as well.

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# Convolutional Neural Network Based on HOG Feature for Bird Species Detection and Classification

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## ABSTRACT

This work is concerned with the detection and classification of birds that have applications like monitoring extinct and migrated birds. Recent computer vision algorithms can precise this kind of task but still there are some dominant issues like low light, very little differences between subspecies of birds, etc are to be studied. As Convolution Neural Network is a stateof-the-art method with respect to the accuracy of various computer vision related work like object detection, image classification, and segmentation, so CNN based architecture has been proposed to do the experiment for this work. Besides we applied Gaussian and Gabor filters for noise reduction and texture analysis respectively. Histogram of Oriented Gradient (HOG) has been utilized for feature extraction as it is a widely accepted method and it can extract features from all portions of the image. LeNet and ResNet are two good architectures of CNN. In our work, we used the HOG extracted features as input to implement LeNet and ResNet. A standard dataset is used for the experiment and we found that LeNet based CNN gives better results than other methods like ResNet based CNN, SVM, AdaBoost, Random Forest, (we used for the experiment) and other existing state-of-the-art proposed work as well. The experimental results using LeNet based CNN gives 99.6% accuracy with 99.2% F-score, and 96.01% accuracy with 94.14% F-score in detection and classification of birds respectively.

# 1 Introduction

Object detection is a work of identifying an object instance of a particular class within an image that deals with detecting the objects such as human, building, car, cat, bird, etc. Typically a few instances of the object remain in the image, however, a large number of possible locations and scales where they can present and that require to anyhow be explored. Any detection can be reported with some forms of pose information. The pose information contains the parameters of a linear or non-linear transformation. Object detection techniques are in two major categories, generative [1], [2] and discriminative [3], [4]. The first type is a probability method for the pose variability of the objects together with an appearance model. The parameters can be determined from training data and the decisions can be made based on ratios of posterior probabilities. The second type usually builds a classifier that can differentiate between images (or sub-images) with the object and those are without the object. The parameters of the classifier are considered to minimize errors in the training data. Object detection techniques have applications in different areas including robotics, medical image analysis, surveillance, and human-computer interaction.

Object recognition refers to a collection of related tasks for iden-

tifying objects in digital images. It is a technology in the field of image processing and computer vision for finding and identifying objects in an image or video sequence. It is one of the most important applications of machine learning and deep learning. The goal of this area is to teach machines to learn (understand) the content of an image like a human. Humans recognize a multitude of objects in images with little effort, although the image of the objects may vary somewhat in various viewpoints, in many different sizes and scales, or even when they are translated or rotated. This is a challenging task for computer vision systems. To perform this task many approaches have been proposed over the decades. Machine learning and deep learning are state-of-the-art methods used to detect and recognize the objects in the images.

In recent years, a huge improvement has been made by deep neural networks in detecting and recognizing images [5]. Although face recognition is the most common application area of deep neural network other objects like birds, retinal images are the candidates of the application of deep neural networks for recognition and detection. This is now rapidly used to cope up with various issues and some ecological problems too, our main interest is to recognize and detect birds. In the recognition task, we have tried to recognize crows and hawks.

From the last few years model of fine-grained recognition gained a lot of success in the purposes to solve the bird classification and detection problems [6], [7]. Birds are not a good object for detection as they have different flying positions as well as still positions. This the most difficult task to differentiate birds and other flying objects and it is the dominant cause of accidents in the sky. To rescue from this type of difficult situation the name of the fine-grained model is come first. Except for this image discovery using a camera is an excellent way of preclusion[8], [9]. The drawback of this system is to collect a great number of optical information and a system with high authorization. In this circumstance, for few decades Machine learning algorithms including deep learning algorithms are becoming quite famous and effective for recognition and it is also gaining great performance. Such algorithms are recurrent neural network(RNN), deep neural network, convolutional neural network (CNN), etc. In the contrast, shape, size, color, HOG, Haar-like, discriminative, texture-based features are very popular to gain better results [7], [10]–[12]. Improving results is shown by these deep learning algorithms in various types of competitions for struggle discovering and identify objects as shown in Figure 1.

However, the performance of the deep neural network in different aspects of computer vision problems including detection and classification are very impressive, but in real-world experience bird detection and classification are not easy tasks. In recent time some works considering detection and recognition of birds are done. Some related works are the experiments in [13]–[17]. Akito et.al. raised a model so that it can solve the problem of bird detection in the case of enlarged landscape images for applications in the wind energy industry [13]. Besides, Fagerlund and Seppo tried to build a system with automation for bird classification according to species considering their sound produced in the field [14]. To build architecture for visual categorization Branson, the author proposed a model that takes refuse in human accuracy. Their main concern is to differentiate among bird species [15]. A full model of bird species identification was proposed that would help inexperienced bird watchers. The model works by capturing images [16]. These works are not recent, the accuracy is not that satisfactory and the precession rate is not stable. In the case of low-resolution images of birds, the models are not certain.



Figure 1: The images of birds taken around a wind farm (upper) [10] are significantly different from the generic image recognition datasets (lower) [7].

A dataset from the neighboring area of a wind farm has been used as a benchmark dataset to find the actual accuracy as well

as detection rate in case of low-resolution images of the birds in this work]. In this proposed method, as we know the Gabor filter and HOG features are promising we used these two in this experiment. A convolutional neural network (CNN) has been applied as a classifier. As bird detection is a very useful and important topic, many researchers were done for improving detection accuracy. Widely used methods are Support Vector Machine (SVM), AdaBoost, Decision Tree, Random Forest, Neural Network, and many other established machine learning approaches to detect a Bird. For feature extraction Histogram of Oriented Gradient (HOG), Gabor filter, etc. Using SVM and HOG good accuracy was obtained. From all the mentioned methods, Convolutional Neural Network(CNN), a deep learning approach is gaining much popularity in recent years. Moreover, the Deep learning method is best for its detection accuracy. Convolutional Neural Network is specially designed for the Computer Vision field. It works better on image data. HOG is a widely used feature extraction technique and along with the Gabor filter is used for feature extraction. We have used the Gaussian filter for removing noise and Gabor and HOG for extracting features. The convolutional neural network has worked tremendously well with these two feature extractors.

#### 1.1 Motivation

We proposed the HOG feature based LeNet and ResNet models for the detection and classification task. LeNet and ResNet are two different architectures of Convolutional neural network and these are widely used too. The author used LeNet for road sign image detection and classification and they achieved an accuracy of 96.85% in the detection part and 96.23% in the classification [18]. The author used LeNet for detection and classification tasks and obtained 96.37% of accuracy in detection and 87.00% of accuracy for classification [10]. ResNet is also a promising and well-known CNN architecture. The author used a hybrid classifier called SE-ResNet for breast cancer histopathological image classification. They obtained accuracy between 98.87% and 99.34% for the binary classification and achieve accuracy between 90.66% and 93.81% for the multi-class classification [19]. Another work done in white blood cell classification automatically They used ResNet architecture and got a real promising result [20]. From the above discussion, it is a fact that both LeNet and ResNet had a great ability in detection and classification tasks. This is the reason behind choosing LeNet and ResNet for bird detection and classification.

The rest of this paper has been discussed as the following organization. Section 2 briefly discusses similar work for bird detection and classification. Section 3 is a description of our proposed methodology. Section 4 has been written as a description of experimental results that includes experimental setup, implementation details, performance measures, and results. Finally, this work has been concluded in Section 5.

# 2 Related Works

Bird detection and classification are very important issues in the area of computer vision. Object detection specifically bird detection has received great attention during recent years. Some research

papers related to this field are described below.

# 2.1 Detection of small bird's semantic segmentation

A model was developed by Akito et.al. for solving the bird detection problem by using enlarged landscape images to apply in the wind energy industry [13]. In this experiment, the CNN model was trained for detection purposes and a method called super pixel-based semantic segmentation was used. To detect small birds they used a successor of CNNs. For better and concurrent detection and recognition of the background, the Super Parsing method was used. A fully FCNs was used for larger areas of images. Then, a combination of all of the detection results is made by a linear SVM. The results of the three methods are merged by using SVM to get high detection performance. The experimental results on an image dataset of birds showed significant high precision and efficiency of the proposed methodology [13]. Their proposed model achieved 87.2% accuracy.

# 2.2 Bird species recognition using support vector machines

Fagerlund and Seppo tried to build a system with automation for bird classification according to species considering their sound produced in the field condition [14]. In the first step based on the signal level, they classified the birds' sounds into two specific parameters. Here for the automated recognition of birds, the SVM classification methods were used. A decision tree is another machine learning algorithm for classification and detection tasks that used along with the SVM. The task of classification between two species of birds is performed by the classifying methods. Then the performance of the models is tested according to the previously tested two sets of bird species. The previous test was done with a range of alternative methods. Compare to other existing systems this work suggests identical better or equal performance.

# 2.3 Bird species categorization using pose normalized deep convolutional nets

The author proposed a model that takes refuse in human accuracy. Their main concern is to differentiate among bird species [15]. They collect the local images of birds and find out features in the first step. A deep convolutional network is used to compute the extracted features to multiple image patches. The pose of the object in an image is described by these features. For learning a compact pose normalization space a graph-based clustering algorithm is presented. The performance of their model was increased for the use of CNN features which are modified by the CUB-200-2011 dataset for each region. They also used different CNN layers for different alignment levels. A similarity-based warping function was used in their method. More numbers of detected key points from the image are used to calculate features. At last, to learn a set of pose regions they introduced an approach. This system explicitly minimizes pixel alignment error and also beneficial for complex pose warping functions [15]. They achieved 75% accuracy on the CUB-200-2011 dataset.

# 2.4 Bird species identification from an image

A full model of bird species identification was proposed by Aditya, Ameya, and Rohit that would help inexperienced bird watchers. The model works by capturing images [16]. The main concern of this experiment was to identify the qualitative elaboration of various bird species by utilizing different machine learning methods. Actually for solving this problem, three key features were used. Color, pattern and shape features of a particular part of the images were used. For detecting birds in the images two machine learning algorithms (the KNN and the NaiveBayes classifier) were used. To see the improvement of the Accuracy different feature selection and feature reducing approaches were utilized. Firstly, They used various changing kernels for SVM - Linear and Radial Basis Functions. Then, they applied PCA (reduces feature) and SVM, Logistic Regression, and LDA. After applying feature reduction methods these were applied. After that to remove low variance features and select tree-based univariate feature L1 based method was used. Then to get new feature data by feature selection PCA was used. LDA, Logistic Regression, and SVM were implemented with this data from the previous feature reduction method. They claimed that this technique helped them to increase accuracy [16]. Their proposed model achieved 75.7% accuracy.

# 2.5 Crow birds detection using HOG and CS-LBP

KidaneMihreteab and Masahiro Iwahashi(2012) Proposed a detector based on features for birds [17]. Using feature extraction methods for crow bird detection is the main target of this research. Here, by combining Histogram of Oriented Gradients(HOG) and Center-Symmetric Local Binary Pattern (CS-LBP) features, the discriminative descriptor feature is produced and applied to the model. The authors used SVM as a machine learning algorithm. Here, they compared the HOG CS-LBP feature and HOG-LBP combination feature and finally, HOG CS-LBP based combination performs better[17]. This proposed model achieved 87% accuracy.

# 2.6 Detection and species classification of bird with time-lapse image around a wind farm

The author was proposed a model for the detection of the bird. They used time-lapse images around a wind farm for this experiment [10]. Here, two approaches were compared, in their first approach they make a combination of AdaBoost(A machine learning algorithm) and Haar-like or HOG(feature extracting algorithms) and in other methods is made based on Convolutional neural networks (CNN). At last, they compared the accuracy and other performance measures between these two methods [10]. There proposed model achieved 99.2% on bird detection and 87% on bird classification. They experienced that their proposed method will continue to improve bird detection and classification in terms of both accuracy and speed in using for real-time applications.

# 2.7 Application of Deep-Learning Methods to Bird Detection Using Unmanned Aerial Vehicle Imagery

The author built a bird detection model by using aerial vehicle images [1]. Region-based Convolutional Neural Network (R-CNN), Region-based Fully Convolutional Network (R-FCN), Single Shot Multi-Box Detector (SSD), Retinanet, and You Only Look Once (YOLO) are used as deep learning algorithms in this experiment. Migratory birds monitoring, counting, and detection of wild birds are mentioned as their experiment's application. Here 95.44% of accuracy is achieved by the experiment.

# 2.8 Bird Image Retrieval and Recognition Using a Deep Learning Platform

The endemic bird classifier proposed and achieved 99.00% of accuracy [2]. They used CNN as a classifier algorithm and random flipping, rotation, and shifting are used as preprocessing methods. Skip layer connection can enhance feature quality. The authors proposed to skip layer connections for improving feature extraction.

# 3 Proposed Methodology

To detect birds from images, we perform the preprocessing steps and extraction of feature vectors from the image. Then the image passes through the classifier where the pre-trained model and weights come from the database. Then the model predicts the result if the image contained any bird. Different combinations of classifier model techniques are investigated to achieve a better result.

## 3.1 Training Phase

At first in this phase, we took a different number of samples where positive and negative samples are indicating images with birds and non-birds respectively. These positive and negative samples are passed through different phases. Both the training and validation sets are gone through pre-processing and feature extraction processes. The purpose of the training phase is to train the classifier and the validation set is responsible for checking the classifier's performance. Mainly the purpose of the validation set is to increase accuracy. After that, the classifier has been fed with both training and validation sets.

#### 3.1.1 Preprocessing

In preprocessing steps we have performed the following tasks.

**Image Resizing** We resized the images to  $28 \times 28$  and then sent it for further processing.

**Filtering** [21] Images contain noise and for reducing the noises from images we used Gaussian filter. The benefit of this filter is it can preserve every useful detail when cleaning noise and it also helps to develop a fine-grained detection [21]. The following equation of 1 illustrates the equation of the Gaussian filter.

$$G(x,y) = \frac{1}{2\pi\sigma^2} e^{\frac{-x^2 + y^2}{2\sigma^2}}$$
 (1)

Here, intensities are represented by x and y of the input image, the standard deviation of Gaussian distribution is denoted by  $\sigma$ .

#### 3.1.2 Feature Extraction

Suitable shape information which represents a pattern is found from feature extraction. These features are helped to make classifying tasks simple by a formal procedure. Machines and human eyes can respond differently about these features as features are the machine-understandable codes. Every feature represents characteristics in an image like shape, position, the existence of a specific object. A normal image cannot be good enough for feature extraction so before feature extraction different preprocessing methods are applied to the raw images. Figure 2 is a flow of feature extraction in our experiment.

**Gabor Filter** A grayscale image is found from a pre-processed color image by applying the Gabor filter. After applying the Gabor filter the image is sent for HOG feature extraction.

**Histogram of Oriented Gradients(HOG)** HOG (Histogram of Oriented Gradients) is a feature extraction method that can extract features from every position of the image by constructing a local histogram of the image. In this technique, cells(small connected regions) construct the image. Within each cell, a HOG direction is composed of the pixels. First, the gradient of the input image of size  $28 \times 28$  is found by utilizing a  $16 \times 16$  filter. To provide a compact representation the filter describes a patch of an image. Magnitude and direction are two such values that are contained by the gradient of the patch. The overall lighting is a sensitive thing for gradients.

By dividing all pixel values by two we have made the image darker make our descriptor to be neutral to lighting diversity. As a variation of lighting is a barrier we must normalize the histogram in a way that this variation of lighting cannot be affected. By sliding 16×16 cells through all areas of image we can finally find HOG extracted image.

# 3.2 Classifier

A classifier is defined as a supervised function where the learned attribute is categorical. It is used after the learning procedure to classify new data by giving them the best target attribute. In our methodology, we have worked with CNN.

#### 3.2.1 Convolutional Neural Network(CNN)

In the proposed methodology, CNN has been used. Image classification, digit recognition, Indic handwritten script identification, object detection, and face recognition are the application area of CNN where already CNN has performed very well [22]–[26]. Although image detection and classification are not a very easy task for computer vision algorithms as well as machine learning algorithms CNN is very promising according to accuracy [10]. Moreover, CNN has an automatic learning ability and the ability to learn complex models. It works at pixel-level content. CNN works with some simple operation sequences like filtering, local contrast normalization, non-linear activation, local pooling. A dataset with a lot of data and a technique of training called backpropagation are key factors of the performance of CNN. The number of both the Convolutional

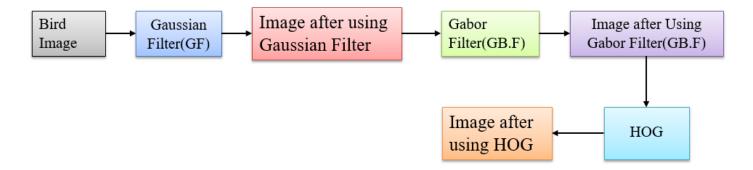


Figure 2: The feature extraction process.

layer and hidden layer are three in our proposed architecture of CNN. 28×28 sized images are fed into the convolutional layer. The convolutional layer has 3×3 sized 32 filters. Rectified Linear Unit (ReLU) is used as an activation function that is the non-negative part of its all arguments. Only zero or positive values can be passed. Here is the function of ReLU in equation 2:

$$f(x) = \max(0, x) \tag{2}$$

Two convolutional layers with 64 and 128 filters respectively are used after that. The filter size is 3×3. After a journey through the convolutional layer, A flattened array is produced from the feature map. Convolution layers and flattening are followed by a fully connected hidden layer. The flattened array is passed through this hidden layer. With activation function ReLU we used 128 neurons in all three hidden layers. The only exception is in the output layer, the sigmoid function is used in the output layer contains. The previously hidden layer is fully connected with this output layer. The sigmoid function exists the value in a range of 0 and 1 that is why the output layer consists of a sigmoid function. Our proposed model has just binary output so the sigmoid function is useful here. Expression of sigmoid function:

$$s(x) = \frac{1}{1 + e^{-x}} \tag{3}$$

'No bird' in the image will be the result for 0 as the output of the output layer and 'one or more birds' in the image will be the result for 1 as the output of the output layer. The overview of the proposed CNN model is in Figure 3.



Figure 3: Block diagram of CNN architecture.

In the convolution layer, two sets of information are merged by a mathematical operation and this is called convolution. A feature map is produced by a convolution filter. In our case,  $32 \times (26 \times 26)$  filter is used as a convolution filter on  $(28 \times 28)$  sized image like Figure 4.

The convolution operation is performed by sliding the filter over the input image. Element-wise matrix multiplication occurred and the results are summed. The summed results are put at every location of the feature map. Every convolution layer is followed by a poling layer Figure 4. Among all pooling methods, max pooling is the most common. In our experiment  $32 \times (13 \times 13)$  filters are used after conv1. Pooling is used to dimensionality reduction and max-pooling does this job by taking the maximum value. By sliding over the output from the convolution layer this filter takes maximum value to fill up every location. The input image goes through several convolutions and the pooling layer before feeding it to the flatten layer.

After Convolutional and pooling a fully connected hidden layer is added to wrap the CNN architecture as shown in Figure 5. Before passing through this layer output from pooling is flattening. Flattening is just arranging three-dimensional volumes of numbers into a linear vector. The fully connected hidden layer tasks the output from the flattening layer. In our experiment, 128 nodes are used in every layer of the hidden layer. An activation function is utilized in every layer as well as in the output layer. The hidden layer produces the input for the output layer. The whole model of CNN consisting of Input, Convolutional, Flatten, Fully connected hidden and Output layer is shown in Figure 6.

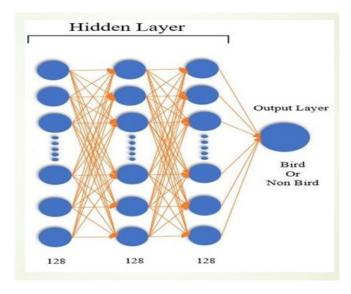


Figure 5: Hidden Layer of CNN.

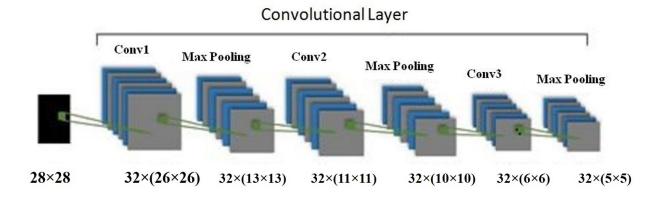


Figure 4: Convolution Layer of CNN.

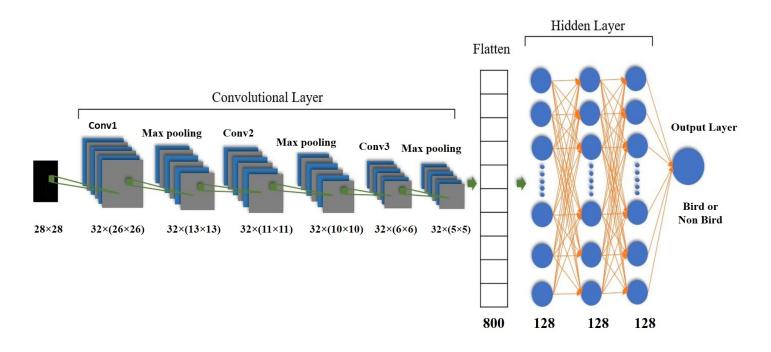


Figure 6: Full Model of CNN.

#### 3.3 Model Parameter and Weights

# After doing preprocessing and feature extraction the samples were divided into a training set and validation set where the training set was used for training the classifier and validation set was used for checking the classifier accuracy during training. By checking accuracy the validation set is improving the classifier. Then both sets are fed into the classifier. After finishing the training the model parameters such as 0, 1 and weights are stored in the database. When we predict the result in the testing phase, the pre-trained model parameter and weights are sent to the classifier.

## 3.4 Testing Phase

we took a different number of positive and negative samples, where positive and negative samples are indicating images with birds and non-birds respectively. Like the training phase, the pre-processing and the feature extraction methods are the same. Then the classifier predicted the result from the extracted features. 'No bird in the image' will be the result for 0 as the output of the output layer and 'one or more birds in the image' will be the result for 1. Figure 7 illustrates the full workflow of the system architecture. The proposed architecture is similar to the architecture used in our conference paper [27]. However, we have done an extensive experiment using

different methods and compared the results.

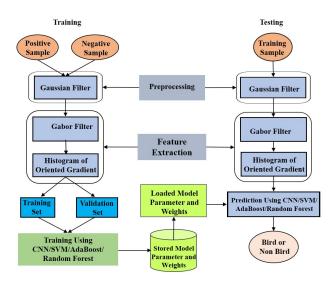


Figure 7: System architecture.

# 4 Experimental Results

We performed the experiment using dataset taken from link http://bird.nae-lab.org/dataset, which was also used for the experiment in the approach proposed in [10]. Two types of experiments such as bird recognition and classification of species were done here. Detection is treated as classification of birds and non-birds and the classification means differentiation between haws and crows. The haws and crows are the available classes of objects that were included in the dataset, where there is a sufficient amount of information for doing an experiment. The authors of the paper [10] took their images at the wind farm.

#### 4.1 Experimental setup

In the experiment, positive and negative samples were used for training as it is required for the machine learning technique. As in the paper [10], we performed the experiment using both positive and negative samples. For a fair comparison, the 6000 positive samples and 20000 negative samples were used for the experiment. Examples of birds and non-birds are shown n Figure 8. The 5-fold cross-validation process was used to perform the experiment proficiently. In the detection experiment, birds labeled in the dataset were positive samples and non-birds were negative samples [http://bird.naelab.org/-dataset.]. In the detection experiment, birds labeled in the dataset were positive samples and non-birds were negative samples. In the classification experiment, hawks labeled in the dataset were positive samples, and crows were negative samples. Figure 8. We conducted holdout validation using 600 hawks and 200 crows for the training data and the rest of each group for the test data.

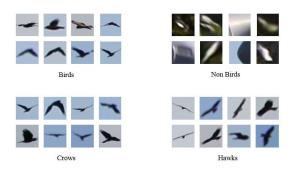


Figure 8: Sample images of the dataset [10].

Table 1: Categories of Images in Dataset [10]

S/L	Name of class	Number of Images	Total
1	Birds	5000	
2	Non-birds	20000	29000
3	Crows	1000	
4	Hawks	3000	

In the classification experiment, hawks labeled in the dataset were positive samples, and crows were negative samples. Classification is a more difficult task than detection on this dataset; thus, to evaluate the behavior of each method in detail, we investigated the effect of image resolution by dividing the positive and negative images into groups based on resolution. Figure 8. We conducted holdout validation using 600 hawks and 200 crows for the training data and the rest of each group for the test data.

In SVM we had to vary parameters called C (regulation parameter) and gamma (kernel co-efficient). We used RBF (radial basis function) as a kernel. We used 5 numbers between 0.25 and 128 as C and 5 numbers between 0.08 and 4 as gamma. In detection at C = 0.1 and gamma = 0.8 SVM performed best and in classification task SVM performed best at C=64.125 and gamma = 0.02. For the AdaBoost algorithm, 100 weak classifiers worked better than 50 weak classifiers in both detection and classification. The different learning rates are used in this case. Detection worked best at the learning rate of 0.3 and classification worked best at the learning rate of 0.01.

Random Forest 500 weak classifiers performed better than 250 weak classifiers in both detection and classification. Among different maximum depth of trees in Random Forest, the detection task worked better at the maximum depth of 4 and the classification task worked better at the depth of 7.

For CNN we used 128 output filters and 3×3 kernel size. We used three convolution layers and three max-pooling layers to construct the network. Here, we used ReLU as the activation function. This method performed best among the methods described above.

In the experiment, we evaluated the four best methods in the detection (bird-vs-non-bird) and classification (hawk-vs-crow) ex-

periment, namely CNN, Ada-Boost, Random Forest, and SVM. We quantified the detection and classification performance by using two measures, true positive rate (TPR) and false-positive rate (FPR). TPR is the ratio of the number of true positives and the number of all positives in the test data. FPR is the ratio of the number of false positives and the total number of negatives in the test data. Because there is an equipoise between TPR and FPR, the total performance of an algorithm is represented by the receiver operating characteristic curve (ROC), a curve of TPR versus FPR. A curve that goes near the upper left-hand corner means better performance.

# 4.2 Implementation details

In this work, we used four different methods for detection between birds and non-birds and classification between crows and hawks. The methods are SVM, AdaBoost, Random Forest and CNN (LeNet, ResNet).

In our proposed LeNet(CNN) architecture we used 128×3×3 convolution layers. The input shape of the images is 28×28. Then Batch Normalization is done and we used Leaky Relu as an activation function. The same layer of previous has been repeated. Then the pooling operation applied with the pool size of 2×2. Another two-layer like before applied after this with 256×3×3 convolution layers. Here the pool size is 2×2. Then the output is flattened and the flattened output is feed to the fully connected neural network. This network consists of three layers with a dense of 512, 256, and 128. Every layer is activated by LeakyRelu and we used sigmoid as the activation function for binary classification. Figure 9 illustrates the architecture.

ResNet is several leveled or staged architecture. In Figure 10 architecture of ResNet has been shown. In our proposed architecture applied a  $64 \times 7 \times 7$  convolution layer to the  $64 \times 64$  image. Then batch normalization and activation are done. We applied max pooling with the 3×3 filter. Let, this is called convolution block. Another block we called ResNet which contains three convolution layers. Firstly pre-processed imaged feed to two consecutive convolutional layers. After that, the output is stored and feed to two consecutive ResNet blocks like Figure 9. Previous results from two convolutional layers and current output from these ResNet blocks are added and feed to another convolution layer. Then the output from this layer and output by feeding another three ResNet blocks is added and feed to the output feed to another ResNet block. Like previous, the result from another five ResNet blocks and the convolutional layer is added and feed to another convolution layer. The result from this layer and result from another 2 consecutive ResNet block is added and average pooling applied. Then the result is flattened and feed to the fully connected layer. The process is shown in Figure 10.

In SVM we had to vary parameters called C (regulation parameter) and gamma (kernel co-efficient). We used RBF (radial basis function) as a kernel. We used 5 numbers between 0.25 and 128 as C and 5 numbers between 0.08 and 4 as gamma. In detection at C = 0.1 and gamma = 0.8 SVM performed best and in classification task SVM performed best at C=64.125 and gamma = 0.02.

For the AdaBoost algorithm, 100 weak classifiers worked better than 50 weak classifiers in both detection and classification. We used different learning rates in this case. Detection worked best at the learning rate 0.3 and classification worked best at the learning rate of 0.01.

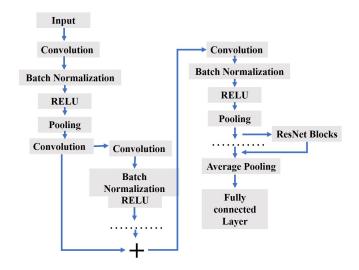


Figure 10: Propossed ResNet(CNN) architecture.

Random Forest 500 weak classifiers performed better than 250 weak classifiers in both detection and classification. Among different maximum depth of trees in Random Forest, the detection task worked better at the maximum depth of 4 and the classification task worked better at the depth of 7.

# 4.3 Performance Measures

For calculating the accuracy, precision, and recall first we have taken the true positive, true negative, false positive, and false negative from the confusion matrix. Then we have calculated accuracy, precision, recall using the confusion matrix. For the dataset, we have got a confusion matrix.

Accuracy means the number of appropriate results from the whole dataset divided by all samples. The accuracy is calculated by the following equation.

$$Accuracy = \frac{TP + TN}{TP + FP + FN + TN} \tag{4}$$

Error rate means the number of wrong results from the whole dataset divided by all samples.

$$ErrorRate = \frac{FP + FN}{TP + FN + FP + TN}$$
 (5)

Precision means the number of accurate results (or true positives, a bird that is detected as a bird) divided by the number of all positive results (that is, the sum of birds and non-birds detected as birds). Precision shows the probability that a retrieved object was a bird [28].

$$Precision = \frac{TP}{TP + FP} \tag{6}$$

Recall means the number of appropriate results divided by the sum of birds detected as birds, and birds not detected as a bird. Recall shows the probability that a bird was retrieved [28].

$$recall = \frac{TP}{TP + FN} \tag{7}$$

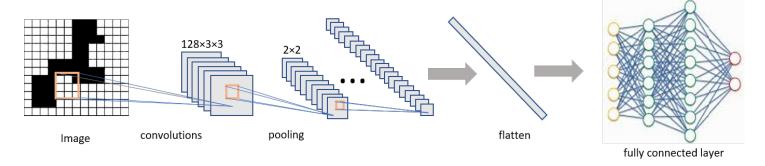


Figure 9: Proposed LeNet(CNN) Architecture.

The F-score measures the accuracy of a test by dealing with both the Precision and the Recall. F-score is very effective to avoid unbalanced systems [28].

$$recall = \frac{2 \times Precision \times Recall}{Precision + Recall}$$
(8)

In this research area, our proposed methodology performs very well as the accuracy of detection is 99.60% and classification is 96.01%.

We have run the CNN model several times with changes of a convolutional layer, convolutional layer feature map size, hidden layer, input shape, number of neurons and we have got the best result according to the dataset. After testing with the dataset we have got a confusion matrix for bird detection shown in Figure 11. and a confusion matrix for bird classification given in Figure 12.

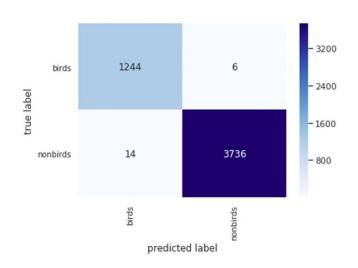


Figure 11: Confusion matrix for bird detection(LeNet).

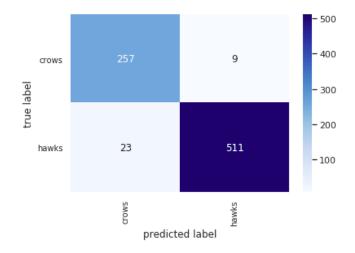


Figure 12: Confusion matrix for bird classification(LeNet).

#### 4.4 Results

The detection results are shown in Figure 13. In this figure, we introduced a visual plotting called ROC (receiver operating characteristic) curve. Here, we see that the blue curve (curve for CNN) more prone to the upper left corner. The other curves red, yellow and green are for AdaBoost, Random forest, and SVM respectively. These three curves are less prone to the upper left corner than the curve of CNN. That is why we can say that CNN performed best. In the figure, FPR means the rate of misrecognizing backgrounds as birds, and TPR means the rate of correctly recognizing birds. Even at the FPR of 0.09, CNN detected over 0.97 of the birds. Flying objects are more difficult than negatives due to their visual similarity to birds. Note that the number of false detections depends on the number of negative samples in the data. More negative samples mean more false detections with the same FPR. Thus, the actual number of false detections may change depending on the test environment.

The results of the classification (hawk vs crow) are shown in Figure 14. In this figure, It can be seen that the blue curve for CNN is more prone to the upper left corner. The other curves red, yellow and green are for AdaBoost, Random forest, and SVM respectively as detection. These three curves are less prone to the upper left corner than the curve of CNN. In this case, again the ROC curve shows us that CNN performed best. Here, FPR is the rate of misrecognizing crows as hawks, and TPR is the rate of correctly recognizing hawks. This curve shows the overall performance in the resolution

groups. Because of visual similarity, the species classification is more difficult than the birds-versus-others classification; thus, its performance is lower. However, among the methods, the deep learning methods showed relatively promising results for classification. For example, at the FPR of 0.1, CNN detected 0.90 of the hawks. By contrast, when we set the TPR at as high as 0.9, CNN misclassified 0.3 of the crows as hawks.

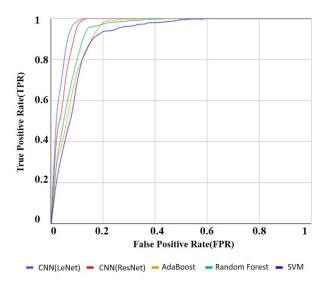


Figure 13: Result of detection (birds vs. non-birds). Curves that go closer to the upper left-hand corner have better performance.

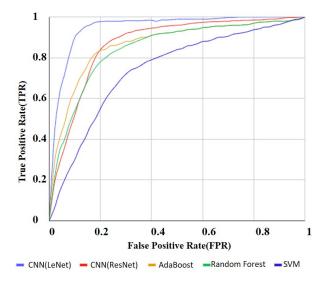


Figure 14: Result of classification (crows vs. hawks). Curves that go closer to the upper left-hand corner have better performance .

Sometimes, visually similar images are correctly classified, sometimes not. The CNNs do not have explicit misclassification trends because of their black-box training process.

## 4.5 Comparision

The objectives of HOG-CNN techniques are used to improve detection and classification accuracies and compare them with the results

of existing techniques. In this experiment, we have worked with the dataset [10] using the Gabor filter, HOG, and CNN. CNN has been run several times and the best result is taken. In this experiment Intel(R) Core(TM) i5-4200M CPU with 2.50 GHz and 4GB RAM have been used. Python is used as a programming language. For this purpose, we have used OpenCV for preprocessing and feature extraction and Keras and tensor flow for training and testing the model. The results are collected and compared with different methods. Comparison is shown in tables 2 and 3.

Table 2: Experimental results of bird Detection

Methods	Accuracy	Precision	Recall	F-score
CNN(LeNet)	99.60%	99.52%	98.89%	99.2%
CNN(ResNet)	96.37%	95.24%	84.50%	89.55%
R. Yoshihashi				
et. al.	99.20%	90.16%	75.13%	81.96%
SVM	92.22%	97.53%	92.65%	95.03%
Ada Boost	94.34%	96.64%	83.36%	89.51%
Random Forest	94.42%	94.32%	85.00%	89.41%

Table 3: Experimental results of bird Classification

Methods	Accuracy	Precision	Recall	F-score
CNN(LeNet)	96.01%	96.61%	91.79%	94.14%
CNN(ResNet)	78.54%	76.40%	65.20%	70.36%
R. Yoshihashi				
et. al.	87.00%	88.99%	92.08%	69.13%
SVM	75.25%	74.43%	60.37%	66.88%
Ada Boost	79.12%	77.44%	65.81%	71.15%
Random Forest	80.83%	81.2%	67.71%	73.84%

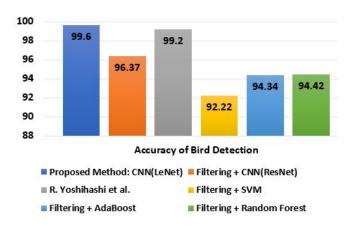


Figure 15: Accuracy comparison of bird detection (birds vs non-birds).

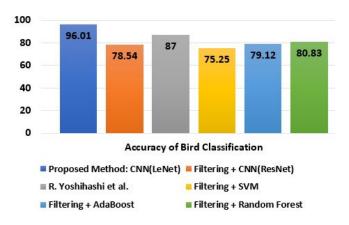


Figure 16: Accuracy comparison of bird classification (hawks vs crows).

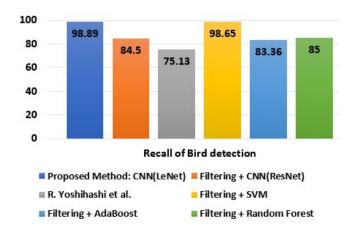


Figure 19: Recall comparison of bird detection (birds vs non-birds).

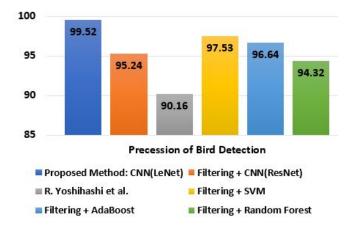


Figure 17: Precision comparison of bird detection (birds vs non-birds).

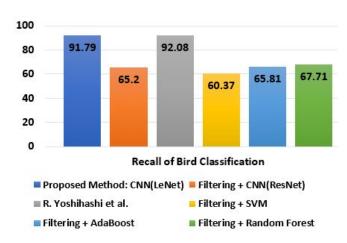


Figure 20: Recall comparison of bird classification (hawks vs crows).

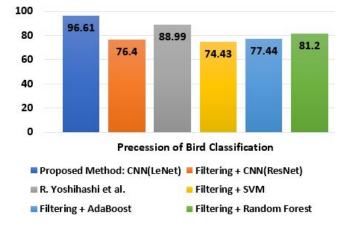


Figure 18: Precision comparison of bird classification (hawks vs crows).

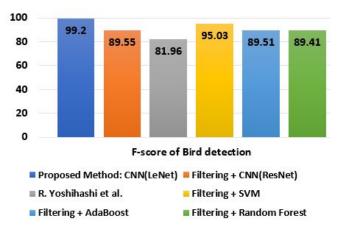


Figure 21: F-score comparison of bird detection (birds vs non-birds).

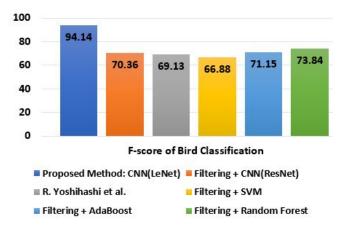


Figure 22: F-score comparison of bird classification (hawks vs crows).

Furthermore, the author achieved an average of 95.37% for bird recognition [2], the author got 88.00% of accuracy for bird detection using Siamese neural network [3], and attain an average of 93.19% of accuracy on bird species identification [4]. In the bird detection case, we got the highest 99.60% of accuracy by using LeNet (CNN) architecture and in the bird classification case, 96.01% accuracy has been achieved by LeNet (CNN). In both of the cases, our LeNet (CNN) architecture shows higher accuracy.

Tables 2 shows the results of accuracies with F-scores of all compared methods in detection of birds. On the other hand Table 3 gives the results of accuracies with F-scores of all compared method in classification of bird. In Figures 15 and 16 we depict the results of accuracy in detection and classification of bird. Figures 17 and 18 are for comparisons of precisions of all methods in detection and classification respectively. Comparisons of recalls of all methods are shown in Figures 19 and 20. Finally, Figures 21 and 22 shows the comparisons of all methods in case of F-score.

#### 4.6 Discussion

Birds are really important for ecological balance. Bird detection and classification have some applications. Monitoring extinct birds is one of them. By monitoring the extinct birds, it could be understood how and why they are on the verge of extinction. Another application of this experiment is monitoring the migrated birds. Migrated birds can carry different types of germs that can spread diseases in the area around them. If these birds could be observed, it is possible to keep them detached from human residences. Furthermore, new bird watchers couldn't recognize different species. So a tool is being provided for helping them.

In the detection experiment, we obtained the best results using CNN. The existing features are designed for detecting objects such as faces and pedestrians, which are not often at low resolution. Thus, these features are not necessarily effective in our bird detection because of the limited object resolution. For example, HOG represents details of images by gradients and is preferred in tasks like pedestrian detection and generic object detection. However, it is less robust for low-resolution bird detection. The parameters and optimization play an important role in the performance of CNN [10].

In the classification experiment, CNN outperformed the other

methods in all groups with different resolutions, and Random Forest performed the second best. The hand-crafted features may be less effective in classification because of the subtle differences between the classes. Conversely, the learned features of the CNNs succeeded in adapting to the classification task through training. The size of the training data may have been the reason. The classification experiments were conducted with less training data than in detection, and this put deeper networks, which are more difficult to train, at a disadvantage.

The results of the filtering experiment suggest that classifiers work well even when unspecifiable birds exist in the environment. This means that our classifiers can extract a single species from all the data, and this is useful for investigation purposes. Each method performs 10% to 20% better in filtering than in classification. This seems to be because of unspecifiable birds have distinguishable characteristics in themselves from specifiable hawks, and this makes filtering easier than classification.

In Our proposed methodology we used resized images. Images are then filtered by Gaussian filter to reduce noises and Gabor filter to make the grayscale of the image. Then we used the HOG feature as an input of LeNet and ResNet architecture of CNN. For evaluating results we also applied other machine learning algorithms like SVM, AdaBoost, and Random Forrest.

The author's work is based on Haar-like and HOG features using LeNet Architecture for the detection of birds and classification of bird species[10].

The author proposed a method for wild bird detection [1]. They used five different deep-learning-based object-detection methods for the experiment, i.e., Faster R-CNN, R-FCN, SSD, Retinanet, and YOLO, to create bird detection models using aerial photographs captured by UAV. For deep neural networks, they cropped the images in the size of 600×600. Then they were divided into sub-images and flipped horizontally and vertically.

The author proposed a model for bird image retrieval [2]. They develop the Internet of Birds (IoB) mobile app for bird image retrieval, applied the softmax distribution to function to obtain a probability distribution of bird features, use a convolutional neural network (CNN) and SVM. So, It is clear that we have introduced a new methodology.

## 5 Conclusions

We used a bird-image dataset and evaluated typical image recognition methods for the purpose of developing an automatic bird detection and classification system for wind farms. By using a dataset from a realistic environment and representative methods in computer vision, we provided practical results and analyses of recognition performance. The experiments were executed using our CNN based architecture and we found that LeNet based CNN gives the best results than other approaches like ResNet based CNN, SVM, Adaboost, Random forest, existing state of the art method in recognition and classification of birds. The LeNet based CNN shows 99.6% accuracy and 99.2% F-score in case of detection of bird. On the other hand it shows 96.01% accuracy and 94.14% F-score in case of classification of bird. Hence we can conclude that LeNet based CNN gives highest results both in accuracy and

F-score. In this work, we use binary species classification but the work with multiple bird species classification can be done in the future.

**Conflict of Interest** The authors have no conflict of interest.

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## A Framework to Align Business Processes: Identification of the Main Features

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## ABSTRACT

Information and Communications Technologies are developing faster today than ever before, giving an important contribution to the global economy. Organizations in developed and developing economies explore new technologies to gain advantage and add value. That evolution also brings an increasing complexity to the organizations' management. The alignment of organizational practices with international standards and best practices worldwide accepted in this domain is a relevant topic. To identify gaps in Information and Communications Technologies management area, a brief analysis of international standards will be considered in the state-of-the-art. Considering that Information Technology Infrastructure Library and Control Objectives for Information and related Technology are the most used in the literature review, this paper will propose an Information and Communications Technologies management framework based on those two standards. The approach pretends to solve some gaps found in process alignment, continuing improvement of Information and Communications Technologies services in the context of the organization, driving stakeholder satisfaction and cost optimization. Concluding, the final goal of this paper is to present the framework features analysed, to allow an integrative and multidisciplinary vision, leading to cost optimization, increasing communication, and stakeholder satisfaction.

#### 1. Introduction

This work is an extended version of the paper [1] originally presented in 2020 at the 15th Iberian Conference on Information Systems and Technologies (CISTI).

Information and Communications Technologies (ICT) is one of the main motors of economic development in the XXI century and a success factor of strategic business evolution. In this context, the theme of ICT management and governance processes in organizations is considered relevant, especially on the alignment of organizational objectives and ICT operational efficiency and management of services based on stakeholders needs. A company must implement information technology that is oriented to customers and stakeholders to be competitive [2]. Applications have become an integral part of business strategies while creating new opportunities for alliances and collaborations [3]. Core assets of organizations, business processes shape the functioning and efficiency of organizations [4]. Process modelling guidelines are a valuable instrument for increasing the quality of process models

[5], and the human factor is of great importance in Business Process Management (BPM) implementation [6]. Early involvement of stakeholders from top management to the operational level is essential for successful implementation of BPM [7]. The way processes are designed and performed affects both the quality of service that customers perceive and the efficiency with which services are delivered [8].

Managing and using IT services is considered very important for modern businesses to improve their performance [9]. The management of IT services is increasingly driven by the necessity of cost reduction and quality improvement. As a result, new organizational models have been created and implemented aiming at achieving economies of scale, while improving customer satisfaction and experience has been one of the main focuses of recent research in Service Science [10]. Information Technology (IT) grows very rapidly and affects the success of the business lifecycle of an organization [11]. The constant evolution and diversity of technologies and components used in hardware, software and communications networks [12], results on complex management and governance processes in ICT departments

involving different knowledge and different teams. ICT services are always changing, seeking to respond to business' demands. The growing complexity of customer needs is one of the prevailing problems faced by IT enterprises at present. At the same time, quick response to unexpected problems and externally imposed requirements are testing the IT change management [13]. Additionally, the high availability of information technology (IT) applications and infrastructure components is a significant factor for the success of organizations because more and more business processes depend entirely on IT services [14].

The alignment of organizational practices with international standards and best practices worldwide accepted on this matter is a relevant topic. Among other frameworks and international standards, it was selected the Information Technology Infrastructure Library (ITIL) [15] and Control Objectives for Information and related Technology (COBIT) [16]. Based on those best practices, some models or frameworks are used to manage the complexity of organizations [17]. IT service delivery should be done in a cost-efficient manner. Combining ITIL and COBIT can be valuable for organizational goals. ITIL should be used to define strategies, plans, and processes, on the other hand, COBIT will be used for metrics, benchmarks, and audits [18].

ICT management and governance thematic involve multidisciplinary knowledge. This work is based on a real context analysis of stakeholders from IT support area, and related operational processes and flows. The proposed framework pretends to solve some gap alignment between ITIL and COBIT. The main goal of this paper is to identify the framework features to allow the alignment between several process areas. Operational efficiency and optimization of ITC cost of service, and to stakeholder's satisfaction are other benefits.

The paper presents 5 sections. The first section is a brief introduction to the problem under study. Section 2 presents the state-of-the-art related to this theme. Section 3 shows an overview of the initial processes. In section 4 the framework features are identified based on the processes under analysis and respective interactions. Section 5 includes conclusions and perspectives for future work.

#### 2. State-of-the-Art

ITIL and COBIT are the international most implemented IT frameworks in organizations around the world. ITIL has a focus on IT departments and management services, and COBIT has a focus on organizations' objectives and business control. It was considered to analyse both ITIL and COBIT because these are the most used international best practices. It is expected the framework under construction could solve gaps found in the alignment processes of ICT services for continuous improvement, leading to stakeholders' satisfaction and cost optimization. A brief description of the international standards considered relevant to the framework is presented below.

#### 2.1. ITIL

ITIL's best practices are oriented towards ICT Service Management through the stages defined in ITILv3, the life cycle management of ICT services are Strategy, Design, Transition, Operation, and Continual Service Improvement. Figure 1 shows the stages of ITIL related to the scope.

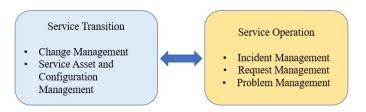


Figure 1: ITIL v3, stages selected within the scope of this paper, adapted from [15]

Stages of Service Operation (components: incident management, request management, and problem management) and Service Transition (components: change management and service asset and configuration management) are used by ICT service support. Stakeholders perceive the service value in the Service Operations stage. Data collection and analysis began with reported incidents and requests for new service: which services were more affected by incidents and why. Consequently, the analysis covered the processes, technology, and people involved. After reflecting, we concluded that the scope should not only be based on this stage but also include others, such as the Service Transition stage, to understand the changes that occur in the production environment and manage the impact in related service assets and configurations, on a day-to-day work basis with stakeholders. ITIL presents good practice guidelines for ICT service management, with scope in the life cycle of services. The implementation of this framework is complex because the literature provides only some general guidance [19]. Implementing ITIL is usually long, expensive, and risky [20], and should require an organizational change affecting procedures, functions, and common attitudes within the organization [21]. The alignment between IT business processes and business objectives is important to achieve stakeholder's satisfaction.

#### 2.2. COBIT

COBIT [16] is a reference model of Governance and Management Objectives, allowing the alignment of ICT management with organizational and business objectives. COBIT defines the components underlying the decisions to be made, how and by whom. This model does not guide what strategies to follow, what technologies to adopt, or what the best architecture to choose. It can address results in three different roles: managers, users, and auditors. Managers seek risk assessment and control of investments; users seek the quality of services; and auditors seek to assess ICT management work. COBIT defines factors and components that should be considered by the organization to build and maintain an appropriate governance system: processes, organizational structures, policies and procedures, information flows, culture, ethics and behaviour, competencies and capabilities, services, applications and infrastructure of the organization, and not just ICT. This framework treats information and related technologies as assets, which must be managed. It presupposes a mental change in the organization, both at the level of ICT managers and business managers, and the latter is responsible for ICT related assets.

Figure 2 shows the COBIT objectives related to the scope.

#### Domain: Build, Acquire and Implement

- Management Objective: BAI06 Managed IT Changes
- Management Objective: BAI09 Managed Assets
- Management Objective: BAI10 Managed Configuration



Domain: Deliver, Service and Support

- Management Objective: DSS02 Managed Service Requests and Incidents
- Management Objective: DSS03 Managed Problems

Figure 2: COBIT, Objectives selected within the scope of this paper, adapted from [16]

COBIT presents numerous objectives towards the alignment between the organization and IT. It has a transversal vision for the organization. The interceptions between ICT management objectives and organizational objectives allow the definition of metrics to achieve strategic objectives with standards. For its implementation, it requires cooperation between the different responsibility levels. This framework allows you to define a strategy to generate maximum value creation through IT investments. One of the basic elements in management is the creation of value added [22].

#### 2.3. ITIL vs COBIT

ITIL is the framework most used for IT service management in IT departments. COBIT is the framework most used for governance and management concerning organizations' objectives. It was designed to support the audit and evaluation of IT activities. The sponsorship of the board of directors is important. IT governance has become critical to successful business operations. Many organizations implement IT governance to ensure that they align their IT strategy with the overall business goal [23]. Both can be used by different organizations' types and dimensions, and organizations usually begin implementing ITIL before implementing COBIT. ITIL and COBIT can be applied to improve the quality of service [24]. By planning a mature IT governance implementation of IT services is expected to do well and the embodiment of good IT Governance [25]. Table 1 presents ITIL and COBIT analysis.

Table 1: ITIL and COBIT analysis

Parameter	ITILv3	COBIT19
Scope	Best practices for IT service management, implemented by any organization providing internal and external IT services. Focus on the service lifecycle, value, and customers.	Best practices for strategic teams and people responsible for audit and compliance. Focus on governance and management objectives, enterprise goals and stakeholders' needs.
Advantages	Improve management and utilization of IT resources.	Integration with the ITIL framework and other models.
	Increase efficiency by eliminating redundant tasks and standardizing concepts.	Alignment between governance and management business objectives with IT

		governance and management
	Alignment of services with business needs.	
	Optimize IT costs.	
	Improve the quality of service delivery.	
	Increase stakeholder confidence.	
Gaps	Does not contain detailed process maps.	Does not guide how to assess processes.
	Does not define measures for process improvement.	Does not provide a "road map" for continuous improvement.
	Difficult implementation.	Difficult implementation.
	Does not provide working instructions.	
	Does not align IT processes and business objectives.	

The objective of the work is to develop a framework to solve organizational problems, and gaps identified on ITIL and COBIT, in particular: describing some process maps, how to assess them and how to align IT with business objectives.

Table 2 presents the alignment between ITIL processes and COBIT objectives, for the scope of this paper.

Table 2: Alignment between ITIL and COBIT

ITIL v3	COBIT19
Incident and Request Management	DSS02 – Managed Service Requests and Incidents
Problem Management	DSS03 – Managed Problems
Change management	BAI06 – Managed IT Changes
Service Asset and	BAI09 – Managed Assets
Configuration Management	BAI10 – Managed Configuration

Table 2 shows that only Service Asset and Configuration process of ITIL has two different objectives in COBIT, the other processes have one corresponding in COBIT objectives.

The analysed related work has focus on: tool implementation and assignment of responsibilities [26]; tool implementation, indicators, and management metrics [27]; business process integration, patterns [28]; business process integration, an approach quality-oriented [29]; and a survey presenting the state-of-the-art about business process integration and exploring its trends [4]. The paper with the survey demonstrated that most integrated stakeholders' views are obtain by a notation. In conclusion, it can be argued that there are no business process approaches integrating the stakeholders' perspective. The proposed framework presented in this paper is oriented on the

alignment of business process definition and modelling, with continuous improvement.

#### 3. Initial Processes

Figure 3 presents the original processes and flows. Incident and request management process; change management process and service asset and configuration process.

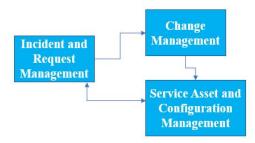


Figure 3: Original processes and flows

Incident/request management process and the service asset and configuration management process are integrated but change management process is managed in a different technological platform. The change management process is oriented to software development and managed in the enterprise project management and planning system. Without technological integration, other mechanisms were applied between the change management process and the incident/request management process, and the change management process to allow the information flow.

#### 4. Identifying framework features

The objective of improving stakeholder satisfaction and optimizing costs for frontend area of service support was the basis to start the research of operational and standard literature. A project was developed to structure the information, organize resources, and control the achievement of the goals. The final phase will propose a framework for alignment and continuous management improvement within the context of ICT departments, to be validated by other organizations. In fact, knowing international best practices is not a guarantee of success because these models present what should be implemented, but not how to do it. The implementation exercise is a challenge in which many organizations fail [30].

The proposed approach is based on ITIL and COBIT frameworks yet adjusted to organizational specificities, considering literature review, and based on professional experience in the area.

The basic artifacts were directly observed for the collection of data. Third-party contracts for service support were analysed in detail, identifying resources used to perform the support function, skills and technical competencies, time-schedule allocation; technical system implemented and functionalities used to support the frontend area, number of incidents, problems and request services recorded per period, time used to solve a ticket and other data recorded that can be used to resource management; service catalogue and services available or under support; normative literature available in the organization and customers relationship;

procedures and technical documentation used by technicians, and knowledge used to share relevant information.

Daily activity monitoring allows verifying procedural compliance, including attendance skills, technical knowledge, and efficiency in support; receipt of requests and records in the support system; workflow and work organization; priority management; relationships between teams of different levels of support and knowledge management. Customer complaints analysis provides an external perspective and perception of the service provided.

Literature review related with business processes management and best practices models ITIL and COBIT was carried out, informal interviews with key users, technicians, and external specialists in IT management area. Bottom-up analysis was important to find out what could be done best, which processes could be reviewed, and at what point. With the analysis of frequent points of failure, related services and the associated responsibilities matrix, adjustments could be defined and planned in the internal organizational work model. The software system used in support activities, with workflow associated with resolution of each category, the procedures in use to solve the issues and the human resources involved, were analysed to contribute to processes' review and to improve alignment for efficiency.

The "adopt and adapt" procedure is widely accepted as the best approach to ITIL [21]. With focus in the service operation' stage after analysis and validation, the operational support processes were redefined, such as incident and request management, and problem management, considering these are the support function's main processes.

As the support function is based on assets and configurations underlying the supported services, effective service management is considered essential, knowing changes are being implemented and anticipating impacts in the production environment - where the end-user support function is developed. Asset configurations and change management processes were also redefined. These are associated with the service transition stage in the ITIL framework. The approach proposes an integrative and multidisciplinary vision to standardize concepts, alignment and process improvement, procedures, operational relationships, and other communications difficulties between department areas and stakeholders.

Figure 4 presents the features defined in this paper. It was identified with three main operational areas and four main processes and related flows.

The ICT Infrastructure Management area has, among others, the responsibility of specialized support of second intervention level – expert team, which includes maintenance and technological evolution of ICT communications' infrastructures - voice and data, monitoring and administration of servers that support corporate systems, implementation and management mechanisms to control infrastructures' security - logical and physical including data centres and maintenance of ICT recovery plan in case of disaster.

Application and Systems Management area is responsible for corrective maintenance and evolution of production systems or new solutions development that respond to business or regulatory needs, managing the impact of the changes in the existing systems architecture and related interfaces.

The responsibilities of ICT Support Management area focus on the Helpdesk function, frontend team, basic resolution support the first intervention level in data network access, roll-out of workstations, and support for peripherals, software configurations, installations, and upgrades.

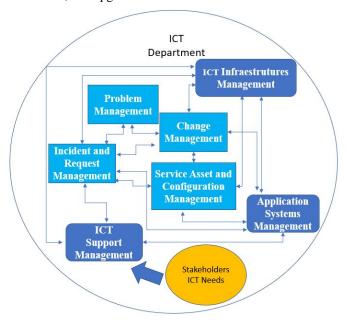


Figure 4 - Operational areas and related processes

Should be noted in Figure 4 that infrastructure management and application management share processes of change, asset and configuration management, and both interact with support management through the incident and request management process.

Problem management is a distinct process, which aims to solve complex situations. The concept is to activate and manage the problem as a project, bringing together the necessary technical teams with the appropriate skills and expertise, to find a satisfactory answer or resolution. From experience, it is expected that it will be impossible to solve all the problems, sometimes it could end up unsolved, with a temporary resolution or a workaround solution.

The bidirectional flow presented in Figure 4 is based on the necessary and constant feedback to optimize and adjust the processes, in a continual improvement cycle.

## 4.1. ICT Support Management

ICT Support Management starts on helpdesk, the frontend area of the IT department. ICT service requests and incident management require hard work for the team in terms of human relationship and flexibility in new situations adjustment. This support can be done on-site or remotely. The performance of the team is closely related to the level of technical knowledge but also the experience in the existing technology platforms in the organization. As support begins in the service, it is relevant to sensitize these resources to the theme of customer relationships, by the potential impact on the image of the department and the organization. The incident and request management process is what best translates daily operations of supporting areas. Reported incidents are classified by priority levels according to the impact

and urgency of each situation. The resolution underlies the procedures and responsibilities at the different levels of intervention.

Repeated errors or incidents for which there is no known solution are managed in the problem management process lack detailed investigation and analysis, and technical experts with different skills can intervene. Control of the infrastructure components and systems that make up ICT services and their relationships is carried out in the service asset and configuration management process. In this process, changes to configurations and assets installed in production environments are managed, following solutions found for problems or newly installed assets.

Evolutionary or corrective maintenance interventions, which lead to the implementation of changes in the production environments that support the services provided, should be managed in the change management process, with the inherently associated risk management, by the disruptive impact they can cause on the services and consequent operation of the organizations.

## 4.2. ICT Technological Management of Infrastructures and Systems

Technological Management of Infrastructures and Systems plays a central role in the continuity of the organization itself. These teams ensure the availability of the most appropriate technological resources at every moment, helping the development and speeding up business processes.

The approach presented, having a multidisciplinary vision, powers the aggregation of several areas of knowledge, namely in ICT infrastructure management, application management, and support management areas. Security management is also incorporated, given its cross-cutting nature across all areas, and is increasingly relevant. In this context, it is considered essential an integrative approach to support the organization's business strategy, providing integrity, availability, confidentiality, and ubiquity to one of the organization's most valuable assets – information.

For the approach design, the ITIL and COBIT standards were analysed. The contribution of ITIL to the design of the approach will enhance the introduction of good practice in the operational management of ICT services when ITIL is well implemented, and ITIL enables organizations to provide services with great efficiency, quality, and cost reduction [31]. Framework COBIT contributes to the organization's good practices in governance, information management, and ICT management.

## 4.3. Improved processes

Business Process Management (BPM) is the art and science of overseeing how work is performed in an organization and it is not about improving the way individual activities are performed but about managing entire chains of events, activities, and decisions that ultimately add value to the organization, and its customers. These chains of events, activities, and decisions are called processes [8].

Processes underlying this approach aim to represent the various iterations in the context of ICT assistance. It should be

noted that the processes interact with each other, depending on the situation under analysis.

The following processes were analysed: Incident and Request Management, Problem Management, Change Management, and Service Asset and Configuration Management, as shown in Figure 5. It presents the flows between the different processes involved in the operational management of IT services support. The communications between the processes are bidirectional to allow a continuous improvement.

Figure 5 shows the processes within the scope of this paper.

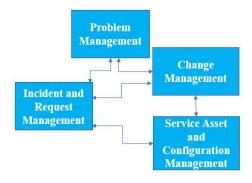


Figure 5: Processes and related flows

#### **Incident and Request Management**

The Incident and Request Management Process could be the first process to be implemented [32]. This process can begin with inputs from monitoring tools or stakeholders contacted through self-service portals, emails, or phone calls. Frontend teams are working to resolve anomalies and restore the normal function of services as quickly as they can. This is the main process for IT frontend support, with direct contact with stakeholders, asking for assistance or asking for a new service. This process allows, e.g., assistance optimization and time resolution control. Through this process, the stakeholders interact with the technical team and form their opinion on the IT services performance in general [33]. Incident and request management interacts with the change management process to send feedback when some changes are needed. Incident and request management process also communicates with problem management process whenever a resolution is unknown or cannot be processed by frontend team.

Figure 6 presents the primary process in the frontend support area, incident, and request management process.

Using a prioritization matrix, some incidents can be classified with high urgency and severe impact on business processes. These cases were treated as major incidents and a specific sub-process was defined.

#### **Major Incident Management**

Major Incident Management process, presented in Figure 7, is a sub-process of Incident and Request Management process, specifically defined to manage incidents with highest priority. A major incident demands a quick response from the technical team. A senior supervisor could lead the situation, control the status of resolution and be aware of risks and challenges the situation

demands, managing the communication plan to the board of managers and sometimes also the communication outside of the organization. After the conscient decision, decide if or when to apply the disaster recovery plan to restore the services and put the company working again with basic resources.

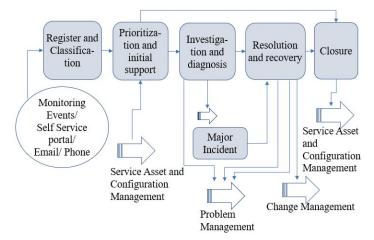


Figure 6: Incident and Request Management Process

Figure 7 shows major incident management process.

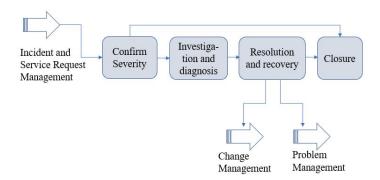


Figure 7: Major Incident Management Process

The major incident process interacts with the change management process to send feedback after resolution, to avoid similar incidents in the future. The major incident process interacts with the problem management when the resolution needs deeper analysis and resolution with expert teams.

#### **Problem Management**

Through the problem management process an expert team with different skills analyse and solve complex incidents. This process interacts with incident and request management, when the frontend team cannot resolve an incident based on existing procedures or known errors, the issue is transferred to an expert team. Some inputs from the change management process can be useful to solve problems and after conclusions some data could be sent to the change management process, e.g., to document and correct errors. Every problem analysed is managed as a project, with specific tasks and schedules for each expert team. Periodic meetings are planned to discuss solutions and to align following strategies. The maturity of the teams and their knowledge of IT architecture implemented are important factors for the success of the operationalization on this process.

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Figure 8 presents the scheme of the problem management process.

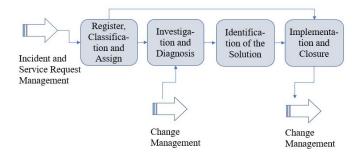


Figure 8: Problem Management Process

#### **Change Management**

The change management process ensures documentation and control of changes in software development and systems implemented in the production environment. This includes changes in software applications and other ITC configuration items such as network infrastructure and hardware that supports the systems used.

Figure 9 presents the scheme for the change management process.

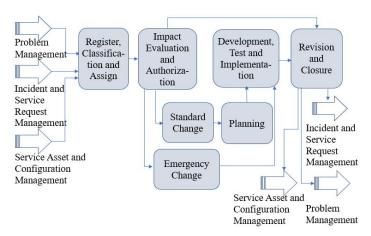


Figure 9: Change Management Process

The change management process can be triggered by the problem management process, incident and service request management process, and service assets and configurations management process.

## Service Asset and Configuration Management

Service asset and configuration management is a process to manage changes of infrastructure assets and other controlled assets in production environment. Multiple data are structured in a database of configuration items and the information is used to support other processes. Figure 10 presents the scheme of the Service Asset and Configuration Management process.

The service asset and configuration management process communicate with incident and request management process, when the technical support team needs to check some data to make a diagnosis e.g., equipment characteristics or software versions. Communicates with the change management process

when the team update the database configuration items, e.g., manage software licenses, upgrade software versions, or manage equipment lifecycles in the production environment.

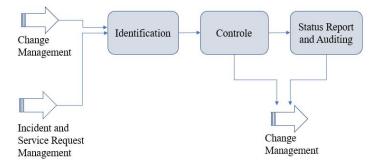


Figure 10: Service Asset and Configuration Management Process

#### 4.4. Framework features

Table 3 summarizes the framework's steps developed.

Table 3: Phases and steps included in framework

Phase	Steps
	Identify the problem
	Communication with stakeholders (managers)
	Research resources (AS IS processes analysis)
Initiation	Problem description, detailed (involve strategic business objectives and alignment metrics)
	Preparation of processes proposal TO BE, applying ITIL and aligning with business objectives (strategy) through COBIT
	Communication with stakeholders (key-users) to detail functional needs
	Communication with operational teams (technicians) to identify specific needs and constraints regarding technology
Planning	Business processes definition TO BE
	Business processes validation (key-users)
	Alignment validation between business processes defined with strategy (managers)
	Define alignment metrics and indicators between strategy and processes

The framework is under development. Table 3 presents the main steps of the initiation and planning phases. The execution, monitoring and closure phases will complete the framework.

At this moment the project lifecycle is not concluded, nevertheless it is important to refer that in the following phases, not detailed in this proposal, it could be necessary adjust the plan to reach stakeholders objectives.

#### 5. Conclusions and Future Work perspectives

Currently, ICT governance and management are inseparable from Corporate Governance. Constant alignment and focus on stakeholders' needs constitutes the basis for organizations' optimization costs. ICT departments can provide solutions that enhance the business or create new business opportunities.

Based on the analysis of international best practices ITIL and COBIT we intend to contribute to aligning IT goals with business goals, a departmental but also organizational view. The framework under construction will present the mechanisms to solve some GAPs found in ITIL and COBIT, in particular: describing some process maps, how to assess them and how to align some business processes. Using ITIL to organize work and manage IT services will improve operational efficiency. Using COBIT from its top-down perspective, the alignment of business goals to IT goals can be achieved and controlled evidencing in that way IT value to business, thus enabling a multidisciplinary and integrative strategic vision.

In future work we will carry out a systematic review of the literature that analyses other approaches. Based on the contributions of this paper and the future Systematic Literature Review, it is intended to present the final proposal of framework implementation and validate it in an organizational context to achieve stakeholder satisfaction and cost optimization.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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## Development of an EEG Controlled Wheelchair Using Color Stimuli: A Machine Learning Based Approach

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#### $A\ B\ S\ T\ R\ A\ C\ T$

Brain-computer interface (BCI) has extensively been used for rehabilitation purposes. Being in the research phase, the brainwave-based wheelchair controlled systems suffer from several limitations, e.g., lack of focus on mental activity, complexity in neural behavior in different conditions, and lower accuracy. Being sensitive to the color stimuli, the EEG signal changes promises a better detection. Utilizing the Electroencephalogram (EEG changes due to different color stimuli, a methodology of wheelchair controlled by brainwaves has been presented in this study. Red, Green, Blue (primary colors) and Yellow (secondary color) were chosen as the color stimuli and utilized in a  $2 \times 2$  color window for four-direction command, namely left and right, forward and stop. Alpha, beta, delta and theta EEG rhythms were analyzed, time and frequency domain features were extracted to find the most influential rhythm and accurate classification model. Four classifiers, namely, K- Nearest Neighbor (KNN), Support Vector Machine (SVM), Random Forest Classifier (RFC) and Artificial Neural Networks (ANN) were trained and tested for assessing the performance of each of the EEG rhythm, with a five-fold cross-validation. Four different performance measures, i.e. sensitivity, specificity, accuracy and area under the receiver operating characteristic curve were utilized to examine the wholescale performance. The results suggested that Beta EEG rhythm performs the best apart from all the rhythms for the color stimuli based wheelchair control. While comparing the performance of the classifiers, ANN-based classifier shows the best accuracy of 82.5%, which is higher than the performance of the three other classifiers.

### 1. Introduction

This paper is an extension of work originally presented in 1st International Conference on Advances in Science, Engineering and Robotics Technology 2019 [1]. The presented paper [1] utilized electroencephalogram (EEG) for wheelchair control using color stimuli where the current article is expanded further to validate the EEG based wheelchair control system using multiple machine learning models. Also, this paper examines the utility of the different color stimulus on the EEG based wheelchair control system.

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EEG is a reflection of our neurons activity which is associated with all kind of human behaviours- thoughts, emotional state, eye vision etc. Due to its nature, EEG changes its value of features with respect to different influencer like eye vision. The EEG rhythms are defined by their frequency range, named delta, theta, alpha, beta and gamma corresponds to 1-4 Hz, 4-8 Hz, 8-13 Hz, 13-30 Hz and 36-44 Hz respectively.

To make life easier of the person with quadriplegia and paralyzed patients, many initiatives have been taken, but most of the latest works are eye blink based control systems [2]. But eye blink can not be a good command due to its uneasiness to control. In [2], a system is introduced by means of a different range of attention level and double eye blink (both identified by EEG) to

make a brain-controlled wheelchair. Four range of attention level as four direction command and double eye blink as on/off command were used at the preliminary level. Nonetheless, retain the attention level at an indefinite range requires sophisticated long term training, thus making these alike systems less feasible in real-world application. By using an indefinite number of eye blink as logic and cognitive level, a brain-computer interface (BCI) was developed with the wireless operation and interfaced with RS-232C in another study [3]. In order to make more advanced EEG based wheelchair, it was tried to be wireless. Depending on modification and attention; eye blinking signal the system was tried to be constructed in the study.

In some cases, steady-state visually evoked potentials (SSVEP) showed promising results [4]. There are some eye blink patternbased works, which are also providing very optimistic results [5,6]. Neurosky mindwave headset was utilized in [6], which detected the eye blinks, counted and rendered to Arduino UNO by Bluetooth to control a DC motor and thus the wheelchair. In [6], EEG signal was extracted by MindWave mobile application and sent to the Rasberry pi microprocessor. The output of Rasberry pi and joystick are taken as input for Arduino Mega to control the DC motor through the motor driver. They introduced a virtual map by analyzing familiar wheelchair routes as well. In advance, eye blinking with glancing a model has been proposed in few studies [7,8]. Specifically in [7] autoregressive neural network was built to classify EEG eve signals such as eve blinking, eve glancing in left and right. In [8] Steady-State Visual Evoked Potential (SSVEP) based work and implementation of artificial neural network and support vector machine is introduced to classify flickering frequency lights. Here multiclass support vector machine worked better than ANN while input features was obtained from Fast Fourier Transform.

Most of the previous research on wheelchair control have worked with the eye blink, SSVEP or Internet of Things (IoT). But sill there are very few works on the EEG based wheelchair control. The use of Brain-computer interface (BCI) is currently in the research phase. The existing systems suffer from several limitations, e.g., lack of focus on mental activity, complexity in neural behaviour in different conditions, and lower accuracy. Being sensitive to the color stimuli, the EEG signal changes promises a better detection. A previous study worked with EEG signal for wheelchair control, where time-frequency domain features were extracted from the signals and used for the wheelchair control with a color stimuli pattern. By applying artificial neural network, the study found the beta EEG band as the most influential frequency band where alpha as the least influential band [1]. This study showed promising results but utilized only one classifier (ANN without hyperparameter tuning) for the classification approach and only one performance measure (mean square error) for the assessment of the system [1]. However, considering the sensitivity and specificity metrics are most important for an EEG based control system. As higher sensitivity with lower specificity leads to the higher false decision and the opposite trend causes the missing of a lot of negative states, a compromise between the two metrics is crucial.

The proposed study examines the EEG based wheelchair control using a  $2\times 2$  matrix shape color screen with the combination of four different colors, being Red, Green, Blue and

Yellow. These four different colors have been proven to be sensitive to the EEG signal changes [1], which were designed to indicate the left/right/forward/stop functioning, and were assigned as four numerical values (0,1,2,3) to be considered as ground truth. The principal component analysis (PCA) was conducted to separate the background effect of color stimuli on the EEG signal. After the rhythm separation from EEG, the data analysis and classification was done. The data was recorded using the BIOPAC® data acquisition unit, and the pre-processing and feature extraction was done using the Acqknowledge-4.1® software [9,10].

So far, there is no specified classification model to be used for a specific dataset. Considering the computational complexity and the learning mechanisms, four supervised classification models, namely, K- Nearest Neighbor (KNN), Support Vector Machine (SVM), Random Forest Classifier (RFC) and Artificial Neural Networks (ANN) were trained, tested, and compared for evaluating the performance of each of the EEG rhythm. Being a smaller datest with respect to the number of features, five-fold cross-validation uas used to validate the performance of the classifiers. Four different performance measures (sensitivity, specificity, accuracy, and area under the receiver operating characteristic curve) were utilized to examine the system performance.

The following part of this paper is organized as follows- a brief methodology, including experimental design and tools, then the result section with the findings. Last, the paper was concluded followed by a short discussion on the outcomes.

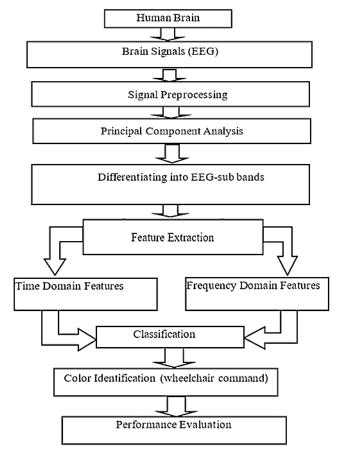


Figure 1: Block diagram for the proposed EEG based wheelchair control system

#### 2. Methodology

#### 2.1. Experimental Design

The roadmap for building an electroencephalogram based wheelchair by color stimuli is shown in figure 1. From the selected three participants, EEG were obtained by the BIOPAC® signal acquisition system. The eye blink artefacts were removed using the EOG blink removal techniques, with the help of Acqknowledge 4.1® software. Then FIR bandpass filter was used to separate bands while PCA for demolishing background effect. Afterwards, total twenty features were extracted for each of the EEG band, which are sensitive to color stimuli and the selected features were supplied towards the machine learning tools as the independent variable. The four different colors were coded to 0-3 as the dependent variable and were labeled for four different color detection. Four different classification models, namely K-nearest neighbours (KNN), support vector machines (SVM), artificial neural network (ANN) and random forest classifier (RFC) classifier models were developed in python 3.6.9 platform in Google Colab platform. Best classifier and rhythm were evaluated by their performance.

## 2.2. Experimental Equipment

#### 2.2.1. Hardware tool

In this experimentation, BIOPAC MP 36 was used at Biomedical Engineering (BME) lab, KUET, which is shown in figure 2 [1].

## 2.2.2. Pre-processing and feature extraction software tool

BIOPAC® student Lab Pro and Acqknowledge 4.1® software was used for PCA and feature extraction. Machine learning based classification models were used in the python 3.6.9 version in Google Colab platform.

#### 2.3. Participants

In this experiment, three subjects participated who were male, healthy and not suffering from any color blindness or psychological illness. and they were The color blindness was tested using the Ishihara 38 Plates CVD Test [11,12], to check their vision and to ensure they are not suffering from difficulties in choosing colors, especially the deuteranopic vision (red-green color blindness). Then, the Color stimulus matrix was shown in a computer monitor (21.5" with a 1920 ×1080 resolution). The color stimuli was consisting of Red, Green, Blue (primary colors) and yellow (one of the secondary colors), which were utilized in a 2 × 2 dimension color window for four-direction command, namely left and right, forward and stop. The participants were instructed to focus on each of the color for 15 seconds long, with their normal blinking. It took 60 seconds (1 minute) in total to complete a full visualization of the four colors. The color matrix sub windows for the specific color were programmed to give a pulse after every 15 seconds, such that the participants can automatically focus on the specified sub-window. In total, 20 trials of 20 minutes were taken for visualization of the four colors sequentially, i.e., red, green, yellow and blue. The electrodes were placed on the right central (C4), and the right occipital (O2) position, with a reference electrode in A2 position.



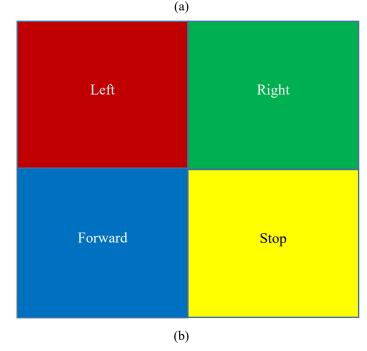


Figure 2. Representational view while conducting an experiment in BME lab, KUET (a) EEG electrode positions (b) Color arrangement in the screen for the wheelchair control system

## 2.4. Experimental Procedure

#### 2.4.1. Signal Preprocessing

Because of muscle movement, eye blinking, hand movement and the background effect behind the colour stimulus, the primarily obtained EEG signals could have contained noise. Along with line frequency was 50 Hz. To pre-process raw EEG was gone through bandpass finite impulse response (FIR) filter with a range of 0.5 to 44 Hz, as it removes the non-linear trends of the signals. Later the signal was further smoothed, taking a moving average over a small period of the signal. Figure 3 shows the EEG signal representation with in Acqknowledge software.

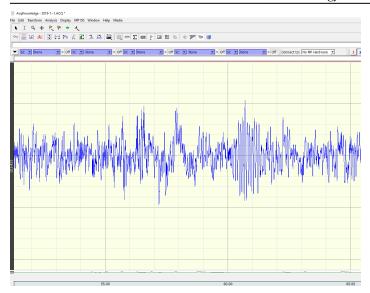


Figure 3. EEG signal representation in Acqknowledge-4.1® software

#### 2.4.2. Principal Component Analysis

As a data reduction tool PCA decomposes input signal to a new signal, removing the components which are not significant. After the signal pre-processing and feature extraction, the PCA was used to select the most significant features, which included standard deviation (STDDEV), skew (sk), kurtosis (k), power spectrum density (PSD) mean, PSD max, PSD skew, Fast Fourier Transform (FFT) mean, FFT max, FFT skew. Total of nine features were chosen out of 20 features based on the PCA analysis. The features were selected based on the threshold that was put on 'k' principal components. It is worth noting that most of the selected features were frequency domain features.

## 2.4.3. Separation of the frequency sub-bands

The build-in bandpass filter was used in Acknowledge  $4.1^{\circ}$  software to find alpha, beta, delta and theta rhythm. The frequency ranges used for delta, theta, alpha and beta EEG bands are 1-4 Hz, 4-8 Hz, 8-13 Hz, 13-30 Hz, respectively.

#### 2.4.4. Feature Extraction

Total twenty features were extracted in time and frequency domain, including maximum value ( $E_{max}$ ), standard deviation (STDDEV), skew (sk), kurtosis (k), moment of order from one to five, Lyapunov exponent, mutual information (m), correlation coefficient (c), power spectrum density (PSD) mean, PSD max, PSD skew, Fast Fourier Transform (FFT) mean, FFT max, FFT skew were extracted for each subject, color, rhythm using the Acknowledge  $4.1^{\text{@}}$  software. An epoch size of 1 second was utilized to extract all the EEG features.

## 2.4.5. Feature Scaling

The features extracted from time and frequency domains have a different range in their magnitude. Different machine learning models work with various features putting them in the same matrix; it is necessary to put all the features in a same range, which is referred to as feature scaling. There are two common types of feature scaling that is done in preliminary data: standardization and normalization [13].

As a part of the normalization process, MinMaxScaling was done in this study in python platform using the MinMaxscaler() function from sklearn library. Here the data is shrunk within a range between [-1,1].

$$x_{new} = \frac{x - x_{min}}{x_{max} - x_{min}} \tag{1}$$

The min-max scaling can be defined by the equation (1), where,  $x_{new}$  is the normalized value of a feature point x, within a range  $x_{min}$  and  $x_{max}$  [13].

#### 2.5. Classification

To control a wheelchair on the decision of the appropriate movement, classification is the final step which is done with the help of machine learning models. Machine learning is the application of artificial intelligence, which provides a system capable of learning nature from a given data. There are three categories of Machine Learning models and applications, supervised learning, unsupervised learning and reinforcement learning [14]. Supervised learning is extensively used for the classification and regression problem [14]. Previous studies worked with EEG have used supervised learnings, especially K-Nearest Neighbour [15], Support Vector Machine [16], Random Forest Classifier [17] and Artificial Neural Network [18]. Based on the previous studies, these four classifiers were chosen for the data classification in this research.

#### 2.5.1. K-nearest neighbours (KNN)

KNN is a simple supervised learning algorithm which is very popular and widely used for classification and regression problems. At the very starting point, KNN read the value of K, type of distance D and test data; then it finds the K nearest neighbours D to the test data and thus sets the maximum label class of K to test data. The same process is gone through as an iterative process named looping. In details, it's algorithm initializes the value of K from 1 (setting as initial iteration value). After loading data, iteration from initial K =1 (generally) to total number of training data point. Then, distances specifically Euclidean distance between test data and each row of training data is measured and sorted in ascending order to get topmost k rows from the sorted array and the most frequent class is returned as the predicted class [19]. The value of K was tuned, and the K for best efficiency was chosen in the classifier model in this research to reduce overfitting.

## 2.5.2. Support Vector Machines (SVM)

SVM aims to obtain a hyperplane which classifies the data point (data points can be at any side of hyperplane) in feature dimensional space while depending on both linear and non-linear regression. Data points distance across to hyperplane are called support vector whose detection can exchange hyper plane's location [19]. The model used a Gaussian kernel for SVM classifier in this research due to the non-linear trend of the dataset. Two parameters- 'C' and 'gamma' was adjusted within a set of values using the grid search algorithm to reduce overfitting.

### 2.5.3. Random Forest Classifier (RFC)

Random forests are made of individual decision trees with a logic of group of weak learners to finally make a strong learner

while the decision trees operate as divided or conquer. A class is predicted from every decision tree and a final class is predicted by model depending on their vote [19]. Two parameters were tuned in the RFC models, namely, 'n\_estimate', which implies the number of trees in the forest and 'max-depth' which signifies the depth of each tree.

### 2.5.4. Artificial Neural Network (ANN)

An ANN consists of neurons which assess the weighted sum of the inputs contemplating that there is a bias and passes the sum applying activation function such as sigmoid, RBF etc. The research used a feed-forward neural network model (with backpropagation algorithm) which relates input with appropriate output to obtain low squared error (output v/s expected output) by applying gradient descent. The number of hidden layers and the number of neurons in each hidden layer was tuned here in the ANN model. Regularisation was done using the dropout layer with a dropout rate of 0.5 to reduce overfitting.

#### 2.6. Performance Measures

#### 2.6.1. Sensitivity or True Positive Rate (TPR)

Sensitivity is the proportion of the true positives (desired factor), which is correctly identified from the given test set [20]. The definition of sensitivity can be provided by equation (2), where, TP = True Positive and FN = False Negative.

Sensitivity = 
$$\frac{\text{TP}}{\text{TP+FN}}$$
 (2)

## 2.6.2. Specificity or True Negative Rate (TNR)

Specificity is the proportion of true negative (undesired factor) in which was correctly excluded from the given test sets [20]. The definition of specificity can be provided by equation (3), where TN = True Negative and FP = False Positive.

Specificity = 
$$\frac{\text{TN}}{\text{TN+FP}}$$
 (3)

## 2.6.3. Accuracy

Accuracy is defined as the proportion of true results (either true positive or true negative) in an experiment [21,22]. The definition of accuracy can be provided by equation (3), given that TP = True positive, TN = True Negative, FP = False Positive and FN = False Negative

$$Accuracy = \frac{TP + TN}{TP + TN + FP + FN}$$
 (4)

## 2.6.4. Area under the receiver operating characteristic (ROC) curve (AUC)

To find out the best compromise between sensitivity and specificity, ROC is plotted. It is a plot of the sensitivity (true positive rate) against the (1- specificity) or false positive rate, where all the possible combination of TPR and FPR are plotted, showing the trade-off between them [16,20,23]. As sensitivity and specificity are two major parameters of performance measures, AUC under ROC always provide a compromise between them.

Five-fold cross-validation was done while evaluating the performance measures. For each of the validation, the dataset was divided in a ratio of 4:1 for training and test data, respectively. The

mean value and the standard deviation (SD) were noted, considering the five experimental validations. As the classification is a four-class problem, one versus all method was used in all the classification approach, splitting the four-class problem in binary class. Thus, the mean sensitivity, specificity and AUC was calculated from the obtained confusion matrix.

#### 3. Results

#### 3.1. Data Visualization

The data points found from the selected features were plotted in violin plots to observe the range of each of the features. The following Figure 4 shows that the time and frequency domain features are having a versatile variation in the range in the horizontal box plot. The plots were done for the observation of the entire feature sets. The Maximum value/magnitude (of EEG signal) and the power spectral density maximum value show a greater range than the other features while the PSD mean and FFT (max) are showing the lowest range. Range of the difference features varies among themselves either in the time domain or in the frequency domain. Thus, feature scaling was done on the given dataset.

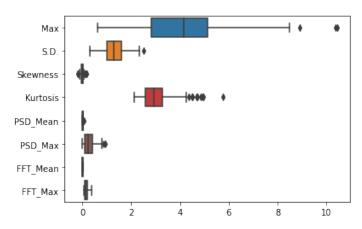


Figure 4: Box plot of part of the EEG beta rhythm features showing the varying magnitude of different features

#### 3.2. Classification Performance

After necessary feature extraction and scaling, all the features were scaled and were supplied towards the machine learning models with necessary parameter tuning. Four different performance measures were evaluated, namely, sensitivity or true positive rate (TPR), specificity or true negative rate (TNR), accuracy and area under the receiver operating characteristic curve (AUC). The obtained results are listed below in Table 1.

#### 3.2.1. Scenario 1: Delta Rhythm

The plots of the performance measures (mean  $\pm$  SD) obtained from the classification of colours using the delta rhythm features from four different classifiers, KNN, SVM, RFC and ANN, are shown in the following Figure 5. The plots show that the gap between sensitivity and specificity is higher in KNN (gap = 15.3%) and RFC (gap = 7.9%). The gap is less in SVM (2.2%) and ANN (0.3%). Overall, ANN gives an accuracy of 62.8%, which performs the best.

Table 1: Performance measures (mean value) for EEG based wheelchair control using four different classifiers, with a five-fold cross-validation

EEG Rhythm	Performance Metrics	KNN	SVM	RFC	ANN
	Sensitivity	60.8	55.4	55.1	63.3
Delta	Specificity	45.5	57.6	47.2	63
Beim	Accuracy	53.5	56.2	54.6	62.8
	AUC	53.9	56.7	57	69.6
	Sensitivity	63.6	66	60.2	80.8
Theta	Specificity	55.6	62.8	60.6	62.1
Tileta	Accuracy	59.6	63.9	60	71.5
	AUC	59	64.5	70.6	73.2
	Sensitivity	92.3	82.1	55.7	62.1
Alpha	Specificity	25	62.5	60.7	52.9
тирии	Accuracy	59.2	72	58.2	72
	AUC	55.1	71.8	68.1	63.4
	Sensitivity	82.7	78.2	79	88.5
Beta	Specificity	68.4	67.2	77.5	75.3
Beta	Accuracy	75.4	72.7	77.5	82.5
	AUC	75	76.9	88.3	89.1

## 3.2.2. Scenario 2: Theta Rhythm

The plots of the performance measures (mean  $\pm$  SD) obtained from the classification of colours using the Theta rhythm features are shown in the following Figure 6. The plots show that the gap between sensitivity and specificity is higher in ANN (18.8%), KNN (8.05%), and SVM (3.16%). Less gap is observed in the case of RFC (0.4%). Overall, ANN gives an accuracy of 71.5%, which performs the best.

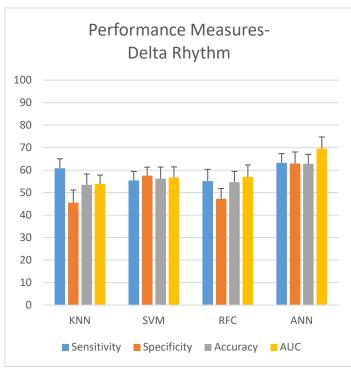


Figure 5: Performance measurement of delta rhythm

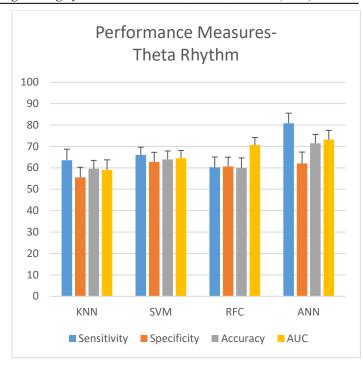


Figure 6: performance measurement of theta rhythm

#### 3.2.3. Scenario 3: Alpha Rhythm

The plots of the performance measures (mean  $\pm$  SD) obtained from the classification of colours using the Alpha rhythm features are shown in the following Figure 7. The plots show that the gap between sensitivity and specificity is higher in KNN (67.3%), SVM (19.7%) and ANN (9.19%). The gap is lees in RFC (5%). Overall, ANN gives an accuracy of 72%, which performs the best.

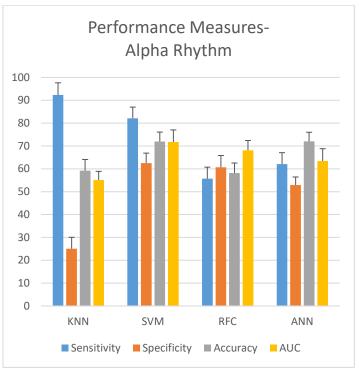


Figure 7: performance measurement of alpha rhythm

#### 3.2.4. Scenario 4: Beta Rhythm

The plots of the performance measures (mean  $\pm$  SD) obtained from the classification of colours using the Beta rhythm features are shown in the following Figure 8. The plots show that the gap between sensitivity and specificity is higher in KNN (14.3%), ANN (13.2%), and SVM (11%). The gap is lees in RFC (1.45%) and Overall, ANN gives an accuracy of 82.5%, which performs the best.

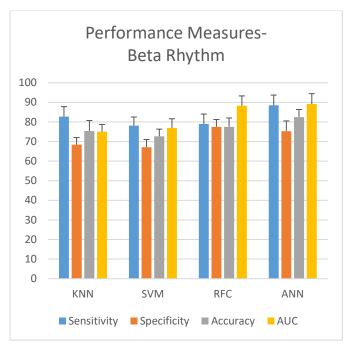


Figure 8: performance measurement of beta rhythm

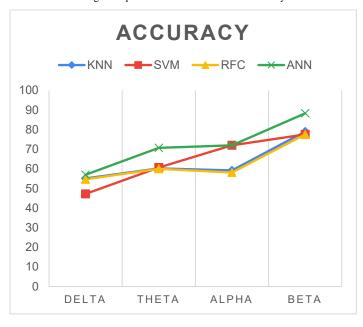


Figure 9: Comparison of accuracy matrics for four different classifiers

#### 3.3. Choosing the best EEG Rhythm

To choose the best EEG frequency band, the overall accuracy measure was considered as the reference metrics as it is difficult to compare different classifiers using several factors. The plots of the accuracy for four different classifiers corresponding to the four different frequency band are shown in Figure 9. From the given figure, it is evident that the accuracy for beta rhythm is better than any other frequency bands for all the four classifiers. So, in the rest of the paper, the Beta EEG rhythm will be considered for further analysis.

#### 3.4. Choosing the best classifier

The plots for the area under the ROC curve for the classifiers built using the Beta EEG features are shown in Figure 10 below. The figure illustrates that the ANN classifiers show the best compromise between sensitivity and specificity, with covering the highest area under the ROC curve (AUC = 0.89). Thus, the next part of the paper will compare the performance of the frequency bands considering ANN classifier.

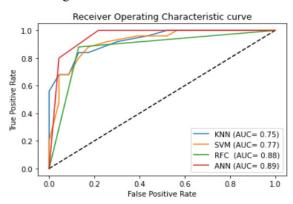


Figure 10: Comparison of AUC for four different classifiers built using the Beta EEG Features.

The plot of the area under the AUC curve for 5 different experiments in 5-fold cross-validation with the Beta rhythm using ANN classifier (see Figure 11). The AUC for beta rhythm-based models ranged from (0.75-0.92), with a mean of 0.89 and standard deviation of 0.07. This signifies that, the beta rhythm shows an excellent performance than the other frequency bands of EEG signal in EEG based wheelchair control using the color stimulus.

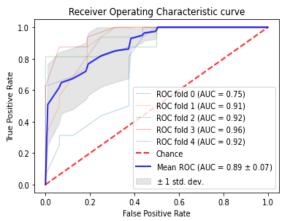


Figure 11: ROC Plots for Beta rhythm-based ANN model with 5-fold CV

#### 4. Discussion

This study used four different classifiers for assessing the performance of the EEG rhythms for EEG based wheelchair

control using colour stimuli. The results revealed that Beta rhythm performs the best among the other rhythms while the Alpha rhythm performs the worst. The delta and theta rhythm showed an average performance. The reason behind the better performance of the beta rhythm could be it is more prominent in the concentration while the theta and alpha are responsible for drowsiness and relaxation, respectively. It also revealed that the maximum performance was obtained using the ANN Classifier, with a sensitivity, specificity and accuracy of 88.5%, 75.3% and 82.5%. Moreover, ANN based model with beta EEG based dataset shows promising AUC (0.89), which is a good compromise between sensitivity and specificity. The finding of this study is consistent with the previous study [1], where the authors found the Beta band as the best performing rhythm, though they have used only one classifier (ANN), and one performance metrics (Accuracy). The possible reason behind the best performance of ANN could be the backpropagation algorithms, which is strong enough to learn the inherent features and complex structure of the data. This is likely due to the simultaneous update of the weights while running every iteration for each forward pass and backward pass. The study [1] also achieved a higher accuracy than the current study, which is probably due to not using the cross-validation techniques. Rather, a hold-out validation was used in the previous study [1], which most probably created overfitting problem. The given problems were overcome in the current study.

On the other hand, the Delta rhythm performs the worst (ANN accuracy = 62.8%). However, some difference is found in the obtained results due to different parameter setting in the neural network (such as hidden layers, and the number of neurons). For future implications, three major issues are recommended. First, using the four-colour stimuli that we have used and validated using EEG sub-bands. Second, using the Beta EEG-band power while utilizing the brain-computer interface system for wheelchair control, as it shows comparatively higher performance in identification of the different color stimuli. Third, it is recommended to use the color codes in a small monitor attached with the wheelchair handle, which would help the user to focus on the screen and thus enhance the detection accuracy of the control system. However, the scope of the paper is not out of limitations. The correlation of the EEG signal with different color stimuli was out of the scope of the study; however it could be considered for future research. The study consisted of only three healthy subjects, who are not paralysed. The lower sample size may lack the generalization for proper implication; however future research could be done on large number of sample and involving peoples suffered by paralysis. The background effect is one of the main challenges while using the color stimulus. Inter-individual difference among participants is another factor, which is needed to be considered. As the paper represented a novel methodology of EEG based wheelchair control using four different colours (for left-right/ forward/backward action), research is required to find out the feasibility in real-world condition as well.

### 5. Conclusion

In order to develop EEG controlled user-friendly wheelchair, using this proposed model, an analysis was done in this study to find out the feasibility of the time and frequency domain features. Here the designed system was obtained after applying several steps- feature scaling, tuning of classifiers and finally with five-

fold cross-validation of the developed models. The analysis from the results of the study shows that beta rhythm shows the best accuracy with KNN (75.4%), SVM (72.7%), RFC (77.5%) and ANN (82.5 %). On the other hand, the Beta EEG rhythm offers the lowest accuracy with all classifiers. However, the experiment could be done on a greater number of participants to validate the model based on leave one participant out approach. Also, efficiency will increase with the addition of more EEG channels which can be considered for future work.

#### Conflict of Interest

The authors declare no conflict of interest.

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## Frequency Scaling for High Performance of Low-End Pipelined Processors

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#### ABSTRACT

In the Internet of Things era it is expected that low-end processor domination of the embedded market will be further reaffirmed. Then, a question will arise, on whether it is possible to enhance performance of such processors without the cost of high-end architectures. In this work we propose a better-than-worst-case (BTWC) methodology which enables the processor pipeline to operate at higher clock frequencies compared to the worst-case design approach. We employ a novel timing analysis technique, which calculates the timing requirements of individual processor instructions statically, while also considering the dynamic instruction flow in the processor pipeline. Therefore, using an appropriate circuit that we designed within this work, we are able to selectively increase clock frequency, according to the timing needs of the instructions currently occupying the processor pipeline. In this way, the error-free instruction execution is preserved without requiring any error-correction hardware. We evaluate the proposed methodology on two different RiscV Rocket core implementations. Results with the SPEC 2017 CPU benchmark suite demonstrate a 12% to 76% increase on the BTWC design performance compared to the baseline architectures, depending on the appearance rate of instructions with strict timing requirements. We also observe a 4% to 37% increase on power consumption due to the operation of the pipeline at higher clock frequencies. Nevertheless, the performance increase is up to nine times larger than the power consumption increase for each case.

## 1 Introduction

Traditional microprocessor design ensures an error free instruction execution on general purpose processors. According to the established model, the designer designates the clock frequency and the voltage values of the processor, so that no timing violation of the critical path occurs. Thus, the design revolves around the timing analysis of the worst-case scenario, and the critical path acts as a strict timing threshold, constraining the processor performance.

In contrast to the traditional model, the better-than-worse-case (BTWC) paradigm attempts to relax any critical path restrictions through timing speculation (TS), by scaling up and down the processor voltage or clock frequency, allowing timing errors to occur. The resulting errors can then be resolved by an integrated rollback error correction mechanism. Such a paradigm presents many design opportunities for performance enhancement and power reduction.

This paper is an extension of work originally presented in MO-

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CAST conference in [1] and is loosely based on the BTWC design paradigm, primarily focusing on the performance increase of the processor pipeline for low-cost processors. In this work, we present instruction-based clock-scaling, a methodology that improves performance by executing instructions in varying clock frequencies, according to the opcode of the executing instructions. A proposed timing analysis methodology detects instruction opcodes that may run at high speed, as well as instruction opcodes that must run at low speed. The instruction pipeline is then fed with multiple clock signals, multiplexed in a way that when a critical instruction is decoded, a slower clock is selected for the cycle that exhibits the maximum timing delay, reverting to the previous clock in the following cycle. Thus, the typical clock selected can be faster than the one designated via traditional timing analysis.

Such an approach diverges from classic BTWC design techniques, in that we utilize the knowledge about each individual instruction timing requirements, obtained from our timing anal-

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ysis methodology. With that knowledge, our model foresees any upcoming timing errors and corrects them a priori. In this way, we eliminate any execution error probability, thus no error recovery mechanism is deployed, as each instruction is certain to meet its timing requirements. Since performance penalty induced by error correction is non-trivial, our more deterministic error detection mechanism avoids the performance implications of traditional BTWC techniques. Furthermore, the developed methodology is architecture independent making it applicable to any given single-issue in-order-execute design, without requiring intrusive changes to its microarchitecture.

The above technique has been implemented and tested on two different post-layout RiscV Verilog processor implementations, using the SPEC 2017 CPU benchmark suite. The same tests have been applied on the implementations without clock-scaling, and the results obtained show a clear improvement in processor performance, between 12% and 76%, and an average 3.7-fold improvement in performance-to-power ratio, despite the expected increase in power consumption due to high frequency operation. Further comparison with state of the art TS methodologies highlights the effectiveness of our technique when considering throughput improvement.

The rest of this paper is organized as follows. Section 2 contains a research review on the topics of our research, whereas Section 3 discusses the proposed processor timing analysis technique. Our opcode-based clock-scaling technique is presented in detail in Section 4. The processor model used and the experiments conducted are described in Section 5. Finally, Section 6 gives the conclusion of our work.

## 2 Previous research

Following decades of standard worst-case processor design methodologies, a considerable amount of research is being conducted in BTWC designs in the last years. The BTWC is a paradigm that encompasses various techniques which approach the critical path timing requirements more flexibly than traditional designs [2]. In particular TS, which is a type of BTWC design, violates critical path restrictions, allowing and then correcting any resulting execution errors. Such technique enables researchers to experiment with energy-performance tradeoffs and manages to increase the performance and lower the power consumption of the circuit [3].

The application of TS on processor designs has led to the development of Razor [4], [5]. Razor employs TS to improve the performance-to-power ratio of the design, and utilizes "shadow latches", which identify and correct the timing errors made by the alteration of the voltage. This correction mechanism operates in real time and ensures the error free instruction execution. Another research work focuses on the dynamic frequency scaling of a superscalar processor, supported by error recovery mechanisms to compensate for resulting timing errors [6]. In that work, researchers deploy both local and global error correction mechanisms, which ensure a correct instruction execution when the processor is overclocked at higher frequencies.

BTWC design methodologies have also proven able to address the ever increasing process variation effects or the uncertainty caused by the environment and the fabrication process of the integrated circuits [7]. As a result, a significant amount of research compensates for process, voltage and temperature (PVT) variation, while exploring possible TS benefits [8]. In such cases, probabilistic methods can be deployed to model the PVT fluctuations [9], while guardbanding has been proposed in one work to safeguard the circuit against timing violations [10]. Another work shows that process variation effects result in pipeline imbalances as long as timing delay is concerned [11]. In order to overcome such problem, a framework has been developed to tighten the timing of the circuit using a time stealing technique that equalizes the timing delays of each pipeline stage. A third work exhibits that the mitigation of PVT effects may be achieved by a properly developed framework [12]. In that work, the researchers manage to model the PVT effects and create a framework that enables error-power and error-frequency tradeoffs. Finally, another work demonstrates novel techniques which may be used to design PVT resilient microprocessors [13]. Such techniques include the monitoring of critical paths by sequential circuits that detect timing errors, or the monitoring of each pipeline stage for worst-case delays. In both cases, the designers also propose error recovery mechanisms and exhibit a significant performance increase by utilizing clock frequency scaling.

Previous work has also shown that designers may obtain efficient energy-performance tradeoffs at a higher architecture level [14] when applying BTWC paradigms. A marginal cost analysis demonstrates the potential of circuit voltage scaling on architectural level, highlighting the optimal operational point of a target processor. Furthermore, the design process of a microprocessor could also be aligned to facilitate TS friendly microarchitecture adjustments. Specifically the optimization of the most frequently exercised critical paths may result in clock frequency scaling and lower power dissipation on existing TS architectures [15]. Along the same lines, the slack redistribution of the most frequently occurring timing paths of a processor may lead to architectures with lower power consumption and minimum error rate [16]. Another work in [17] proposes a TS cache design which manages to lower the energy consumption of the system while maintaining high cache hit ratios within various cache organizations.

As the TS paradigm revolves around scaling the clock frequency in real time, research is also focused on clock adaptation techniques. Specifically, previous work in [18] manages to adapt the clock frequency of a POWER 7 processor core by adjusting the voltage level in firmware level. Combined with a critical path monitoring mechanism, researchers achieve voltage scaling when the critical path is not excited while using the available timing margin as a guardband mechanism. Another work utilizes a unary coding scheme to enable the PLL to quickly adapt to the required clock changes in real time [19]. This approach can be applied on a single core clock to enable its dynamic frequency change without imposing significant delays. A research that also underlines the importance of a robust real time clock adaptation scheme is [20]. In this work, researchers manage to deploy a clock adaptation scheme which can reduce the clock frequency in an AMD 28nm microprocessor core improving the power efficiency of the system. This approach utilizes a phase generator which can modify the clock's phase in order to stretch its period. Similarly, in [21] authors employ a dynamic clock adjustment technique on a simple processor pipeline to adjust the clock frequency according to the application type that is being executed

on the processor pipeline.

TS designs are often prone to exhibit metastable behavior, resulting in non-deterministic timing phenomena which should be taken into account when designing a TS processor [5], [22]. This issue usually appears when the input data arrives close to a rising clock edge, resulting in the possibility of undetected errors. In the course of minimizing the metastable behavior of timing speculative circuits, design methods have been proposed, utilizing a time borrowing technique alongside of a careful examination of the data path timing, which simplifies the issue of metastability by moving such behavior to the circuit error path only [23]. Despite the progress being made on this issue, a more recent work claims that circuit metastable behavior in TS designs is not yet efficiently addressed [22]. In this regard the mean time between failures of such designs discourages any possible industrial applications.

Another thought provoking aspect in BTWC techniques is the error recovery mechanism and the performance penalty it imposes on the design [24]. Due to that penalty significant effort has been made on the improvement of the deployed error prediction mechanisms [25]. While some designs employ statistical methods to successfully detect specific instruction sequences which have pre-analyzed timing requirements [10], others tend to focus on monitoring the critical path excitation by individual instructions [26], [27]. Another approach revolves around the identification of timing critical instructions during runtime, using that knowledge to improve the energy-efficiency ratio of the processor [28]. Finally a study on the cmos recovery mechanism reveals the impact of the technology on such techniques, as researchers develop a hardware model sufficient to simulate timing speculation designs [29]. The same research also underlines the importance of a fine-grained error recovery mechanism in BTWC designs. Although the penalty imposed by the execution or by the unsuccessful prediction of a critical instruction is relatively low, results indicate that the performance loss due to error recovery is non-trivial. Moreover, in some extreme cases the design's performance deteriorates to the point that the TS design displays lower throughput than the baseline processor [10].

From all the above reviewed work we have concentrated our interest on the issues of error recovery in the TS design paradigm, as well as on the issues of metastability observed in that paradigm. Our motivation has been to study such issues and come out with a novel technique that exploits TS in a way that any possible speculation errors are detected dynamically and recovered before they appear, thus avoiding the costly error recovery mechanisms, and at the same time eliminating metastability phenomena altogether. In the following sections we introduce our opcode-based timing analysis and clock scaling technique for error-free timing speculation in pipelined microprocessors.

## 3 Timing Analysis in Processor Datapaths

## 3.1 Static and Dynamic Timing Analysis

Timing analysis is a technique traditionally used in order to analyze the timing requirements and timing delays of a digital circuit. By employing the traditional timing analysis approach, designers designate the optimal clock frequency for a design which is usually derived by the timing requirements of the critical path. Standard static timing analysis (STA) is performed either at flop to flop or at input to output basis. STA is used to calculate the worst-case delay of the circuit and to detect any timing violations that may occur under certain design constraints. STA can be used to identify the critical path of the circuit, which is a major factor for the clock period selection of the design. However, STA is overly pessimistic, as it calculates the worst-case slack for timing paths and thus, it is considered inefficient for the BTWC paradigm.

On the contrary, dynamic timing analysis (DTA) is used to extract more accurate timing information from a digital circuit. DTA utilizes a large set of vectors which are used as circuit inputs that excite the circuit paths for various input combinations. An exhaustive DTA will calculate every possible timing path for a given circuit, at a very high time cost though. DTA eliminates the path pessimism as it analyzes the timing requirements of every possible input of the circuit. Although DTA would be more appropriate for BTWC design timing analysis, its time cost renders its usage impossible on large designs, as it trades accuracy for completion time.

## 3.2 The Pseudo Dynamic Timing Analysis Concept

The technique proposed in this work revolves around the BTWC design paradigm. In this sense, we develop a timing analysis methodology that extracts timing information from a circuit to enable us to take advantage of the timing differences of the circuit paths. To this end, we analyze each individual instruction supported by the processor, with respect to the unique timing requirements it presents. In order to analyze each instruction independently, we isolate from the circuit all the possible paths an instruction may take, while declaring the rest of the paths as false. We iterate this process until we exhaust all the available supported instructions. In the sequel, we perform STA on each separate path group related to each individual instruction. As a result, the timing results we obtain depict the worst-case delay of each instruction, instead of depicting the worst-case delay of the processor critical path.

In order to present our technique, we refer to a standard timing analysis tool, with which we conduct timing analysis on the post-layout netlist of a recent open-source 64-bit six-stage pipelined processor implementation of the Risc-V ISA. Figure 1 depicts our initial approach to the problem. First, we pick an instruction supported by the processor. Then, we examine the processor ISA to identify the instruction opcode, while ignoring any register or data fields facilitated within the instruction word. For that opcode we commence a "case\_analysis" operation, in which the designer may set any of the circuit inputs to constants, and let the tool being utilized perform a flop to flop timing analysis given the fact that some of the circuit inputs are set to a fixed value. In our case these values represent the current instruction opcode field. The tool propagates any generated signals through the processor pipeline to analyze the timing of each pipeline stage separately while performing STA. As a result we calculate the timing requirements for each pipeline stage separately with respect to the fixed instruction opcode and thus, for the corresponding instruction. That report gives the worst-case scenario of the analyzed instruction with respect to timing.

```
1
    Start
2
    instruction number = number of supported instructions
3
    While (instruction number > 0)
       instruction = next instruction
4
5
       opcode = instruction [opcode]
6
       set case analysis [opcode]
       stage delays = STA timing report [netlist, opcode]
       worst case[instruction number] = max[stage delays]
    instruction number --
10
    End
```

Figure 1: The proposed timing analysis methodology which studies each instruction as an individual entity.

In the sequel, we keep record of the slowest pipeline stage timing, before moving on to the next instruction. Finally we pick another instruction and reiterate this process, until all the available instructions are exhausted.

It becomes clear that the proposed timing analysis methodology is a hybrid between STA and DTA. In this sense, it performs STA for each instruction of the processor ISA, but it further analyzes all possible instructions, giving a DTA flavor to the result. However, it is not a full DTA, since it only varies the opcode field of the instruction word, thus not considering input values neither for any other field of the instruction word nor for any other part of the circuit. In particular, the implementation of the architecture we work on supports 215 instructions, which means that we only need 215 analyses in our method, instead of 264 which would be needed for a full DTA on the variations of the instruction word alone, or many more if we were to consider other circuit inputs as well. On the other hand, our approach is not as pessimistic as classic STA, and with only little higher complexity it can produce designs that exhibit significantly better performance than designs produced by STA. Our second approach presented next can produce even more efficient designs.

## 3.3 Dynamic Opcode Value Changes

Using the proposed technique we manage to analyze the timing requirements of each processor instruction individually. To this end, we are iteratively affixing certain circuit inputs at constant voltage values. Specifically, we are bounding the opcode field bits to static binary values in order to analyze each instruction behavior.

In real time digital circuits, inputs change in a dynamic way as new values are stored into the pipeline registers at the rising edge of the clock signal, immediately before they are needed and used. As a result, new instructions are fetched for execution on each clock cycle and thus, inputs representing the opcode bits of each instruction are not constrained to fixed voltage values; instead they dynamically change, resulting in an unpredictable transient timing behavior in every pipeline stage after the fetch stage. Such behavior appears at the decode stage due to the opcode bits per se, as well as at all subsequent stages due to the control bits produced by the opcode bits and is propagated to such stages. For this reason, the discrepancy between our initial concept and a real time system behavior in timing deviations should be addressed.

```
2
     instruction number = number of supported instructions
3
     While (instruction number > 0)
4
       instruction = next instruction
5
       for (all possible opcode transitions)
               opcode = instruction [opcode]
7
               set_case_analysis [opcode, opcode transition]
               stage delays = STA timing report
              [netlist, opcode, opcode_transition]
9
               worst case[instruction number] = max[stage delays]
10
       instruction number --
11
    End
```

Figure 2: The timing analysis methodology which compensates for the dynamic voltage change of the opcode field.

In order to compensate for the dynamic voltage change in the processor pipeline inputs, we employ a modification of the aforementioned timing analysis methodology. Since our focus is now around the timing variance created by the dynamic behavior of the instruction opcode field, we consider the opcode as a bit sequence whose length is defined by the ISA. Consequently we have to take into account every possible value transition which leads to the currently analyzed bit sequence. Normally the amount of all possible combinations grows exponentially with the length of the sequence. We consider this approach unsuitable for our needs as its high time cost makes it impossible for practical application. Furthermore, we aim at the development of a methodology, which can be employed to analyze any ISA, without depending on the instruction opcode length of the design.

The solution we propose to resolve this is based on the observation that in processor architectures not all possible bit transitions lead to valid bit sequences of the opcode field. More specifically, as the instructions succeed one another during the instruction fetch stage, the number of valid opcode bit combinations is constrained by the number of the instructions supported by the ISA. So instead of analyzing the timing delay of each possible opcode bit sequence transition, we focus on the analysis of each possible instruction succession.

Figure 2 depicts the proposed solution, which relies on the initial concept as described earlier, augmented with the dynamic value change compensation approach we discussed. In this solution, we analyze each instruction's timing requirements individually as before, but instead of using fixed voltage values to describe the currently examined instruction, we analyze each possible opcode transition that could lead to the opcode bits of the current instruction. Such transitions represent any rising and falling voltage values that could result in that particular bit sequence. The timing analysis of such cases is studied individually, while the timing analysis tool propagates all generated signals through the processor pipeline. We still use the "case\_analysis" function, as it can be expanded to include rising and falling voltage change. When we complete the timing analysis of an instruction, we save the worst-case delay. Afterwards we proceed with the analysis of the next instruction, until all supported instructions are exhausted.

The method we proposed in this section uses STA to find the worst-case delay path of each individual instruction. But in order to achieve an accurate timing result we utilize an exhaustive iterative analysis resembling more now that of a DTA method. However,

even if we restrict value variations within the instruction opcode, with an opcode field of x bits, a standard DTA approach would require  $2^x$  iterative timing analyses to effectively analyze the timing of the opcode length, as each possible x-bit combination may lead to the required sequence. Instead, using our methodology, the number of iterations needed for each opcode analysis is only equal to the total number of supported instructions, in our case 215 iterations.

The proposed timing analysis technique lies somewhere between STA and DTA, closer to STA with respect to complexity, but closer to DTA with respect to output quality. We call this technique Pseudo Dynamic Timing Analysis (PDTA). In the following section we discuss the application of PDTA to adaptively scale the clock frequency of the core pipeline of a processor.

# 4 Clock scaling using opcode-based pseudo dynamic timing analysis

## 4.1 Adaptive clock scaling in pipelined processors

Adaptive clock scaling is often used for power control in modern high-performance processor architectures. Processor cores can be slowed down when not in full use, in an attempt to reduce power consumption and avoid overheating. In some cases, cores can be sped up for a limited time, in order to boost performance for cyclehungry applications. On the other hand, low-cost processors that are preferred for embedded and low-performance systems can also use clock scaling in order to increase performance, especially if this is achieved in a fairly cheap manner.

Another way to effectively scale up the clock frequency is to deepen the processor pipeline. In this way each stage's latency is reduced and the system may operate lower clock periods. Previous works in [30] and [31] demonstrate that deepening the processor pipeline results in an increase in circuit area and power consumption due to the implementation of additional pipeline registers, Furthermore, deep pipelined processors require more complicated forwarding, control and stalling mechanisms thus, further impairing the design's area and power requirements. As a result, authors in [30] and [31] conclude that the increase of the pipeline stage amount does not necessarily result in performance increase as the costs of wrong branch predictions and pipeline flushing become greater.

Our work focuses on low-cost IoT processors which present significantly low area and power requirements as stated in [32], [33]. Under this premise we do not opt in deepening the pipeline width or enhancing the complexity of the system, instead we focus on increasing the processor throughput while preserving the system microarchitecture as it is. In this section we will present how PDTA can be employed for such a purpose.

## 4.2 Scaling clock by opcodes

PDTA can be used to acquire timing information for each instruction separately and thus, we aim to use such information for adaptive clock scaling based on the instruction opcode. In order to validate our clock-scaling technique, we will continue using the same 64-bit six-stage pipelined processor that we referred to in Section 3, which is a single-issue in-order-execute RISC-V processor implementation.

We will refer to this implementation as "baseline processor". In order to tighten the timing of the processor's functional units we also deploy a second implementation that utilizes pipelined functional units. As a result time consuming operations require more clock cycle to complete but they display lower latency. We will refer to this implementation as "pipelined execution". We classify the obtained results into 11 instruction classes as shown in Table 1. Each instruction class contains a group of individual instructions with similar timing requirements. We also pinpoint the slowest pipeline stage in terms of delay, for every class and we refer to such stage as "critical stage". Finally, we assign a "worst-case delay" value to each class, which is the highest instruction delay in the corresponding group. The classes go as follows:

- The *Logical* instruction class which includes logical operations such as *and*, *ori* and *xor*.
- The *Shift* instruction class which includes shift operations such as *shift left logical* or *shift arithmetic*.
- The *Comparison* instruction class which includes *bit comparison* operations.
- The *Jump* instruction class which includes jump operations such as *jump and link*, *jump register* or *jump*.
- The *Multiplication* instruction class which includes integer *multiplication* operations.
- The *Division* instruction class which includes any *integer division* operations.
- The *Other arithmetic* instruction class which includes all other *integer arithmetic* operations except for multiplication and division, such as addition or subtraction.
- The *Memory access* instruction class which includes any *memory access* operation such as load word or store byte.
- The *FP Multiplication* instruction class which includes *floating point multiplication* operations.
- The FP Division instruction class which includes floating point division operations.
- The *Other FP arithmetic* instruction class which includes all other *floating point arithmetic* operations except for FP multiplication and division, such as FP addition or subtraction.

Table 1: Analysis of the instruction classes of the RiscV Rocket core architecture.

Instruction class	Slowest pipeline stage (critical stage)	Baseline worst case delay	Pipelined execution worst case delay
Logical	Execute stage	1.2 ns	1.2 ns
Shift	Execute stage	1.5 ns	1.5 ns
Comparison	Execute stage	1.5 ns	1.5 ns
Jump	Execute stage	1.1 ns	1.1 ns
Multiplication	Execute stage	2.9 ns	1.5 ns
Division	Execute stage	3.3 ns	1.1 ns
Other arithmetic	Execute stage	1.9 ns	1 ns
Memory access	Memory stage	3.9 ns	1.3 ns
FP Division	Execute stage	3.7 ns	1.3 ns
FP multiplication	Execute stage	3.2 ns	1.1 ns
Other FP arithmetic	Execute stage	3.0 ns	1 ns

After studying the aforementioned instruction classes we observe the following:

- Each pipeline stage presents unique timing requirements depending on the instruction being executed.
- Some pipeline stages may produce error free results while utilizing higher clock frequencies than the others.
- The error free instruction execution is preserved if we satisfy the timing requirements of each individual pipeline stage for the executing instruction.

We deduce that we can dynamically adapt the clock period of the processor during the run time in order to achieve higher throughput, while also guarantying the error free instruction execution. To this end, we isolate the critical instructions, i.e. the instructions that constrain the clock frequency and we display the results we obtained for each implementation in Table 2. We track down all critical instruction classes for our architecture and we assign a minimum operational clock period to each one of them. Due to the prior timing analysis, we are guaranteed that each critical instruction will execute without errors at the designated clock period. We also consider a typical clock period for each design which is suitable for the error free execution of non-critical instructions.

Our design focuses on letting the pipeline operate at high clock frequencies when critical instructions are absent. When a critical instruction is detected, we downscale the clock frequency, as soon as the critical instruction enters the pipeline stage which would otherwise cause a timing error. We refer to such stage as critical stage. Figure 3 shows an execution instance of a small instruction sequence on the Rocket core Baseline implementation. We track the minimum clock period with respect to the pipeline stages involved and we mark the critical stages that contribute to frequency downscaling. Under this premise, the critical stage is the slowest pipeline stage in which the clock frequency needs to be adjusted so that no timing errors to occur. In this example, the pipeline under examination may operate at higher clock frequencies during the 1st to 5th and 8th to 10th clock cycle, while the clock frequency must be lower at the 6th and 7th cycle.

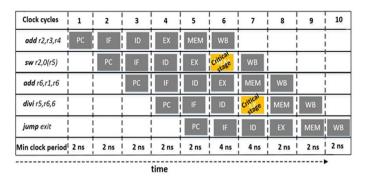


Figure 3: An instruction execution instance of the Rocket core implementation displaying the minimum operational clock period during each stage.

Table 2: The clock periods for critical instructions along with the typical clock period for the Rocket core implementation.

	RiscV baseline	RiscV pipelined execution
	Multiplication, Division,	Shift, Comparison,
Critical instruction class	Memory access, FP division,	Multiplication
	FP multiplication	
Critical instruction clock	4 ns	1.5ns
Typical clock	2 ns	1.3 ns

## 4.3 Dynamic clock scaling mechanism

We will now present in detail the circuit we designed to enforce the adaptive selection of the clock frequency. The circuit uses the information extracted from the timing analysis proposed in Section 3, to designate whether the clock frequency should be adapted. As the decision making will be occurring in real time, our design needs to employ reliability and speed. Figure 4 displays the designed clock control unit, which is charged with such task, and is implemented on the Rocket core implementation. It consists of an instruction snooping module and a clock selection module. In order to make the design nonintrusive for the processor architecture, we attach the two-module circuit at the side of the fetch and the decode stages of the processor pipeline.

**Instruction snooping module:** To be able to change the clock frequency dynamically, we need information about the class of the instructions that are headed for execution. To this end, we implement an instruction snooping circuit that receives a copy of the instruction word coming out of the instruction cache. This circuit monitors the instructions fetched and tracks down their progress in the pipeline. Moreover, it utilizes lookup tables which contain both the critical instruction opcodes and the critical pipeline stage for each corresponding instruction as calculated in Section 4.2. Using this information, the circuit produces a logical output on whether the clock frequency must be changed, driving with that output the clock selection module. Clock selection module: This module propagates the appropriate clock pulse selected by the frequency selector mechanism of the instruction snooping module. The clock selection module inputs are the frequency selection signal generated by the instruction snooping module and two PLL signals, one of high and one of low frequency. The frequency selection signal determines which pulse will be selected for the pipeline clock, when the instruction arrives at the critical stage. If frequency is indeed switched to low, the module must revert to the high frequency in the following cycle. The selection circuit is a simple multiplexor with insignificant contribution to the total delay of the module.

In the implementation of the second module, we observed that reverting to the original frequency may result in an unstable pipeline clock behavior, as shown in Figure 5. Such a phenomenon exists due to the frequency difference between the clocks and may prove catastrophic for the instruction execution. We address this problem in the way shown in Figure 6, by generating another low frequency pulse signal with a 180 degrees phase shift of the original. We also design a phase selector circuit which is responsible for selecting the appropriate phase when necessary. The phase selector is signaled by the frequency selector when a frequency scaling event is about to happen. It then designates the selected PLL phase so that no unstable behavior is exhibited. The complexity of the phase selection mechanism depends on the number of PLLs required.

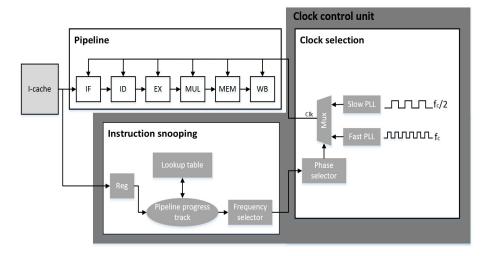


Figure 4: The clock control unit integrated in the rocket core.

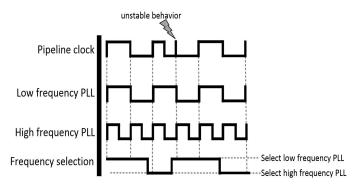


Figure 5: Unstable clock behavior due to subsequent clock selections.

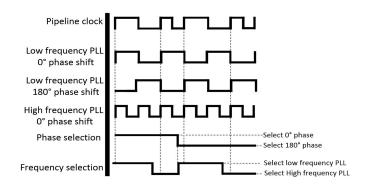


Figure 6: The clock instability compensation technique.

In the case of the implemented Baseline RiscV pipeline, where one period is an integer multiple of the other (2ns and 4ns), the generation of one additional shifted PLL resolves the problem. In other processor implementations though, additional PLLs may be needed, each with a specific phase shift, in order to enable the phase selector to compensate for all possible unstable behaviors of the pipeline clock. We adopt this approach as we acknowledge the need for a robust real time clock scaling mechanism. In contrast with [19] and [20] which manage to change the clock frequency for up to 7.5% of the core clock speed, we require much higher adaptation values. For that reason we do not change the clock frequency directly, instead

we pre-generate the number of PLLs required and we proceed in selecting the appropriate candidate each time.

In general, when we have two clocks with a period ratio m:n, m and n being mutually primes, we need m PLLs for the phase shifts of the first and n PLLs for the phase shifts of the second clock, giving a total of m+n PLLs. Such a solution to the possible instability problem serves as the most efficient in terms of performance. As we saw earlier, clock frequencies used are the highest possible, with longer clock periods just enough to cover the critical pipeline stage delay. But this choice may result in a large number of PLLs. A cheaper solution would be to always use a slow clock period that is a multiple of the typical period. In this way we would not need that many PLLs, sacrificing performance for simpler implementation. In some cases, like the one examined above, it occurs that the optimal performance solution coincides with the cheapest solution, but this is definitely not the general case though.

## 4.4 Clock tree synthesis and distribution network

The proposed methodology requires the adoption of multiple PLLs to formulate the processor core clock frequency. The processor clock is dynamically selected according to the information obtained by the clock control unit and any change should be enforced within a very limited amount of time. Previous works in [21] and [15] have shown that cycle-to-cycle clock selection is possible and thus, the feasibility of the proposed methodology is ensured. To this end we opt to synthesize a single clock tree that reaches every register of the design, as we consider the propagation of all the available PLLs very costly. Under this premise, we perform the clock tree synthesis operation as if the design was operating under a single core clock with a constant clock frequency. The resulting clock distribution network is implemented by using timing constrains for the lower possible period that is obtainable by the clock in our designs, i.e. 2 ns and 1.3 ns for the corresponding "baseline" and "pipelined execution" implementations.

The clock control logic is implemented in a global level; on the clock tree root where the available PLLs are driven in order to select the most appropriate to propagate through the constructed clock tree.

In this way we avoid the expensive area, routing and energy costs of multiple PLL distribution, but we impose timing skew in the clock tree network. Also local, cell level clock gating for heavily gated clock networks such as ours results comes with various challenges, as a previous works in [34] and [35] suggest, that are not within the scope of this work.

In order to compensate for such a delay we design the clock selection unit to generate the outputs that control the clock selection process within the available timing margins. In this sense, we implement a low complexity and low latency control circuit capable of generating outputs with low delay, before the imminent clock pulse. As a result each decision on the dynamic clock frequency change is made within the timing margin available in order to properly distribute the clock pulse throughout the clock network in time. Also, the clock tree synthesis process we employ does not require the routing of all the PLLs of the design; instead it manages to propagate the dynamically selected PLL through a single synthesized clock tree.

## 5 Evaluation

In this section we discuss the evaluation process we employ in order to evaluate the PDTA methodology. To this end, we elaborate on the CAD toolflow and simulation environment we utilize and we present the results we obtain in terms of speedup, power consumption and overhead of the PDTA.

## 5.1 CAD toolflow and simulation

After rigorous consideration of many open-source simple processor cores that have been used in architecture-oriented research in the last decade, we have opted for the RiscV Rocket Core [36] processor implemented in Verilog for evaluating our methodology. We have implemented two processor versions as mentioned in Section 4, both of which include our clock control design; we then compiled and tested the circuits using a number of benchmarks, and produced a final evaluation of our ideas. For the front-end design flow we used the Synopsys Design Compiler [37] in conjunction with the NanGate 45nm Open Cell Library [38], whereas for the back-end place and route process we used the Synopys IC Compiler [39]. Afterwards, we used Synopsys PrimeTime [40] to apply the PDTA methodology we described in Section 3 on the generated post-placement netlists. We subsequently performed post-layout simulations, back annotating the design with Mentor Graphics Modelsim [41]. In order to analyze the performance and power consumption of the system, we selected the SPEC CPU2017 benchmark suite and we utilized the RiscV toolchain to compile each benchmark to generate the required binaries in accordance with the RiscV architecture. Finally, we employed Synopsys Power Compiler [42] to generate power reports for each benchmark. The parameters of both the baseline processor and the pipelined execution implementations are displayed in Figure 7. The processor supports in-order instruction issue and execution with 64-bit instruction length. It also employs a BTB of 512 entries using the g-share prediction mechanism. We have also incorporated an L1 cache to the processor; in particular a 4-way associative 16KB i-cache and a 4-way set associative 16KB

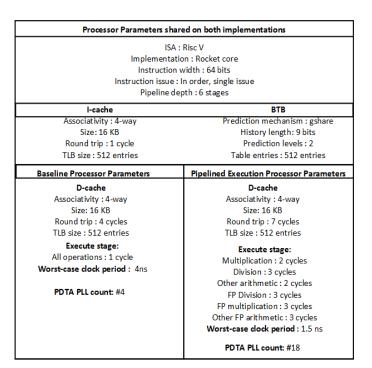


Figure 7: The configuration parameters of both processor implementations.

d-cache with LRU replacement policy. The access time of the data cache is 4 and 7 clock cycles for the baseline and the pipelined execution implementations correspondingly, while the access time for the instruction cache is 1 clock cycle. The clock period for each implementation is defined by the slowest pipeline stage as described in section 4. Finally, the amount of PLLs required for the implementation of the PDTA methodology is 4 for the baseline and 18 for the pipelined execution RiscV implementations.

## 5.2 Speedup

We have run the Spec2017 CPU benchmarks on the baseline processor implementation, on the pipelined execution implementation and on their corresponding BTWC versions. We present the normalized instruction throughput improvements we obtained according to our experiments in Figure 8 where results indicate an average performance increase in instruction throughput of 1.6 and 1.3 correspondingly. In the same figure we also present the appearance rate of critical instructions for each processor implementation. Further result analysis discloses the following information:

Firstly, designs with relaxed timing constrains benefit more from the PDTA methodology when compared with designs that display tighter timing requirements. This behavior is expected as the PDTA methodology exploits timing differences between individual processor operations. As a result, the more relaxed the system timing, the higher performance increase is achieved. Secondly, frequent appearance of critical instructions throttles the system's performance as the design is forced to operate under the worst-case clock period. As a result benchmarks that display low critical instruction appearance rates, also display higher throughput increase.

In order to further assess the effectiveness of PDTA methodology we compare the obtained throughput results with other state of the art timing speculation techniques. Tables 3 and 4 below demonstrate

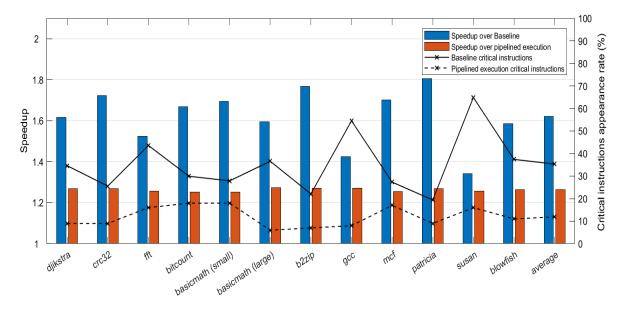


Figure 8: Normalized throughput improvement and critical instruction appearance rate of the proposed design methodology compared to the corresponding baseline processors.

the outcomes of such comparison. Table 3 depicts the normalized throughput improvement of the application-adaptive guardbanding technique proposed by A. Rahimi et. Al. in [10]. We compare the PDTA methodology of both RiscV implementations with the best and worst performance-wise design corners explored by [10]. The application-adaptive guardbanding technique outperforms our methodology when it comes to the best-case design corners, but PDTA proves to be more efferent in terms of performance in worstcase design corners. Table 4 below displays the PDTA results in conjunction with Blueshift optimization as described in [15]. In this work the proposed TS methodology is applied on both Razor [4] and OpenSPARC T1 processors displaying significant performance improvements. According to table 4 PDTA design approach achieves better throughput improvements if compared with Razor or OpenSPARC T1 processor when the baseline RiscV is considered. In contrast, the pipelined execution RiscV design is slightly behind the Razor processor in terms of performance, while it still surpasses the OpenSPARC T1 with the Blueshift design paradigm. PDTA comparison with state of the art TS methodologies highlights the competitive edge of our methodology as its performance is measured on average the same level if not above, compared to other TS approaches.

Table 3: Throughput improvement comparison between Application-adaptive guard-banding and PDTA.

Benchmark	Adaptive Guardbanding Best/Worst design corner [10]	PDTA Baseline /PDTA Pipelined
djikstra	1.87 / 1.36	1.61 / 1.28
patricia	1.89 / 1.38	1.8 / 1.26
susan	1.81 / 1.58	1.4 / 1.25
blowfish	1.84 / 1.35	1.6 / 1.25
Average	1.88 / 1.25	1.6 / 1.26

Table 4: Throughput improvement comparison between Blueshift OpenSPARC, Razor and PDTA methodology.

Benchmark	Blueshift OpenSPARC [15]	Blueshift Razor [4]	PDTA Baseline
			/PDTA Pipelined
b2zip	1.18	1.37	1.8 / 1.28
gcc	1.25	1.39	1.42 / 1.29
mcf	1.04	1.05	1.7 / 1.25
Average	1.15	1.27	1.64 / 1.273

## 5.3 Power consumption compared to the baseline processor

Due to clock frequency scaling, our design often tends to operate at higher frequencies. As higher frequencies are more power hungry, we expect a higher power usage compared to the baseline processor. To verify that assumption, we measure the power consumption of the BTWC design and we compare it to its relevant baseline processors in Figure 9. Results show that the power consumption increase is higher for the benchmarks that present more opportunities for aggressive frequency scaling. Specifically, an increase of 4% to 36% in power consumption is observed, depending on each benchmark's capacity for frequency scaling. Nevertheless, by dividing the performance improvement over the power increase for each benchmark, we get an average of 3.7 improvement rate for the performance-to-power ratio, which is a quite significant overall improvement that we observe with our technique.

## 5.4 Overhead of the PDTA methodology

In order to properly evaluate the overhead of the PDTA methodology we measure both the PDTA design costs in terms of area and power complexity and the PDTA analysis cost in terms of time requirements.

Regarding the design costs of the PDTA, we quantify the overhead in power and area of the post-layout implementation of the

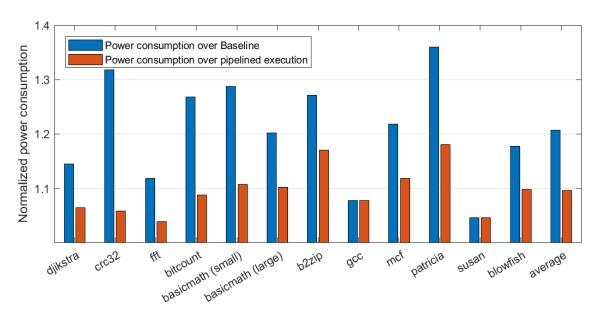


Figure 9: Normalized power consumption increase of the proposed methodology compared to the baseline processors.

clock control circuit and instruction snooping modules. Such modules are the essential components of the PDTA design and are used as described in section 4. Table 5 lists the power and area requirements of the aforementioned modules, along with the power and area requirements of the baseline processors. We observe that the power overhead of the control unit is less than 2% of the total average power consumption of the baseline pipelines, while the area overhead almost 0.001%. Further, Table 6 depicts the area overhead comparison between the state of the art methodologies and the PDTA approach which is proposed in this work. We observe that the PDTA methodology achieves the least area overhead compared with the rest and thus, we conclude that the PDTA is well suited for low-end, low power pipelined processors.

Regarding the time requirements of the PDTA, we measure the amount of iterations and the amount of time required for the PDTA analysis to complete. The results we obtain are depicted in Table 7 in comparison with the standard STA and DTA methodologies. We define the iteration count as the amount of times the corresponding timing methodology in invoked in order to sufficiently cover the timing paths of the pipeline under examination. To this end, the DTA methodology examines every possible bit-transition and thus, it requires 2<sup>instruction\_length</sup> iterations (2<sup>64</sup> for the 64-bit RiscV Rocket core implementations). On the other hand, the STA methodology examines the worst case scenario only, for each instruction path and thus, the required timing iterations are analogous to the complexity of the design. The PDTA methodology resides in between the DTA and STA approaches as the amount of the required iterations is depended on the bit length of the opcode field of the ISA, as discussed in section 3. As a result, the PDTA requires  $2^7$  iterations in order to properly analyze the timing paths of the RiscV Rocket core pipeline, as the opcode field of the rocket core ISA is 7 bits. In order to evaluate the time requirements of each methodology, we run the DTA, STA and PDTA approaches on the same RiscV rocket core pipeline using an Intel i7 coffee lake processor with 6 cores and 16 GB of DDR4 DRAM. Results indicate that the STA analysis finishes in a 20 second period of time while the PDTA methodology requires 5 minutes. In contrast, the DTA requires over 100 hours to finish and thus, it is considered time costly for timing analysis in processor pipelines. We conclude that the PDTA methodology manages to efficiently manage the tradeoffs between STA and DTA as it provides detailed timing reports for each ISA-supported instruction while also requiring a reasonable time to finish.

Table 5: The power and area overhead of the clock control and instruction snooping circuits in comparison to RiscV .

Implementation	Average power	Area
RiscV Baseline	65.67mW	$0.24mm^{2}$
RiscV Pipelined execution	149.04mW	$0.55mm^{2}$
Clock control and instruction snooping	98.21uW	$321um^{2}$

Table 6: Area overhead comparison between PDTA methodology and the state of the art.

Benchmark	Area overhead
iRazor [5]	13.6%
Application-adaptive guardbanding [10]	0.022%
TS Cache [17]	1.8%
Active management [18]	0.12%
DynOR [21]	5 – 13%
Optimal In Situ Monitoring [26]	3.15%
Razor-Lite [43]	4.42%
Bubble Razor [44]	21%
PDTA (this work)	0.001%

Table 7: Time requirements of DTA, STA and PDTA to complete the timing analysis of RiscV pipeline.

Implementation	Iterations Theoretical	Iterations (RiscV)	Time (RiscV)
DTA	2instruction_length	$2^{64}$	Over 100 hours
STA	Supported instructions	215	20 seconds
PDTA (this work)	2 <sup>opcode</sup> -length	$2^{7}$	5 minutes

#### 5.5 PVT tolerance considerations

In order to evaluate our design we utilize a single design corner that operates in 0° and 0.72 V. We select the aforementioned corner as the 0.72 V is considered low power pipeline operation and thus, it stays within the scope of this work. We also set a clock uncertainty of 10% to compensate for the process variation effect which may induce clock jitter and uncertainty to the integrated circuit. Evaluating the proposed methodology with a full range of dynamic variations as well as static process parameters variations is possible but the PDTA analysis should be conducted independently for each individual design corner. A higher voltage than 0.72 volts would result in shorter delay instruction paths, while lower operating temperatures would lead to higher delays in the low-voltage region of 0.72 volts as previous work in [45] demonstrates. To this end, the PDTA analysis should be conducted for each design corner in order to extract the exact timing information for the corresponding operating Voltage and Temperature values. On the other hand, the process variation effect can be emulated by setting clock jitter and clock delay values, similarly to our approach. The methodology of the PDTA does not require any modifications in order to function properly within different PVT effects and thus, it can produce accurate timing results given the exact operating condition of the integrated circuit.

## 6 Conclusion

The BTWC design paradigm promises to alleviate critical path constraints which have negative effects on processor timing. In this paper we present PDTA, a timing analysis methodology, which shifts the focus from a general critical path analysis to the less constrained analysis of paths that are actually followed by individual instructions. To this end we design and implement a circuit capable of identifying the timing requirements of any incoming instruction and selecting the appropriate pipeline clock out of a number of deployed PLLs. Thus we are able to scale up the clock frequency beyond its worst-case operational limit. We evaluate our methodology using a RiscV processor architecture which presents differences in pipeline stage timing. Results demonstrate an average performance increase of 1.62x, as well as a 3 to 4-fold improvement in performance-to-power ratio, compared to the baseline processor. The main contributions of this work to the current state of the art include:

 We propose a novel methodology implemented on the circuit level which considers instruction opcodes for performance increase. Previous consideration of opcodes for performance increase has been compiler-only consideration, i.e. instructions with expensive opcodes are identified at compile time and avoided in code generation.

- The timing analysis we present is focused on individual instructions rather than on whole instruction sequences. In this way we collect information that is more applicable in real systems, as certain instruction sequences do not appear in a steady and predictable rate.
- Our methodology identifies the timing requirements of individual incoming instructions. Since we are a priori aware of such constraints, we do not deploy any error detection or error correction mechanism, while also avoiding any metastable behavior which commonly manifests in such cases.
- We explore an architecture-oriented approach for the BTWC design paradigm. Our work studies the processor architecture to extract timing information based on the ISA of the processor. As a result, we consider this approach to have greater applicability as it can be used on any processor architecture without requiring any further adjustments.
- The proposed methodology does not make any intrusive changes on the processor architecture. This means that it can be applied without any additional design costs, and it maintains the original pipeline intact.

Overall, the BTWC approach presents many opportunities for designers to experiment with novel methodologies and innovative techniques. We believe that research will produce various studies related to this field in the future, as it promises to redefine the design paradigm of modern integrated circuits. Finally, given the dominance of low-cost processors in embedded and many domain-specific designs, ideas that boost performance of processors within those fields in a simple and cheap way will appear, some of which successfully establishing new directions in microprocessor design.

**Conflict of Interest** The authors declare no conflict of interest.

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## Actual Traffic Based Load-Aware Dynamic Point Selection for LTE-Advanced System

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#### ABSTRACT

Coordinated MultiPoint (CoMP) has been introduced for LTE-Advanced system to overcome the inter-cell interference problems and enhance the signal quality of cell-edge UEs (User Equipments). With such concept, the overall system performance should be improved considerably to support the significantly increasing amount of demand on data transmission via mobile communication that happens nowadays. Dynamic Point Selection (DPS) is one of the major CoMP techniques offering benefit through its practicality and low complexity. This work proposes the actual traffic-based load-aware DPS for LTE-Advanced system. The key important cell selection criterion employed in this work is based on the actual traffic load of the calls along with the UEs received signal indicator. The adapted Vienna downlink system level simulator has been used for the system evaluation. The video streaming traffic model was employed with the data rate of 512 kbps for the realistic use cases and four simulation scenarios including the uniformly distributed UEs case and different patterns of hotspots distribution use cases were deployed. The system performance evaluation includes the system throughput performance, the number of UEs achieving expected data rate, and eNBs' traffic load. The results show that our proposed method offers a substantial improvement over the traditional system as well as the system embedded with the existing DPS mechanisms when the traffic loads are imbalanced such as in certain hotspot cases.

#### 1. Introduction

Mobile communication has entered the fifth generation (5G) with the expectation to support a dynamically increasing number of mobile users as well as the devices supporting IoT services such as e-health, smart metering, and Car2X communication. These mobile services are growing at a compound annual growth rate of 47% as shown in the cisco report [1]. To support such high demand on data transmission with the available radio resource, the Heterogeneous Networks (HetNets) has been deployed. The approach maintains the intended coverage and optimizes the overall system capacity, especially at high traffic demand. In HetNets, the service coverage area is located with cells of different sizes (with different maximum transmit power), referred to as macrocell, microcell, picocell, and possibly femtocells, forming different network tiers. Although, the 5G LTE-Advanced system can gain benefit from an implementation of HetNets, a mixture of cell sizes leads to the complexity in network planning. The Inter-Cell Interference (ICI) caused by the transmission of different base

stations in the collocating area will occur especially at the cell edge. Many works have investigated interference management technologies to improve cell-edge throughput. Inter-Cell Interference Coordination (ICIC) has been introduced in LTE Release 8 providing the coordination of neighboring cells in order to mitigate inter-cell interference for UEs at the cell edge. The Enhance ICIC or eICIC was launched in LTE Release 10. The two major techniques under eICIC include the Almost Blank Subframes (ABS) and the Cell Range Expansion (CRE) technique. Using CER, macrocell traffic can be offloaded to the small cells in the same area. The use of Almost Blank Subframes (ABS) results in the key contribution, which is the addition of time domain to ICIC. The signal will be transmitted from the macro-eNB in accordance with a semi-static pattern when eICIC is applied. In these blank subframes, UEs are able to receive the DL information (both for control data and user data) since they are at the cell edge that is normally in the CRE region of the small cells. The performance evaluation of the system embedded with CRE and ABS mechanism with diverse CRE and ABS configurations are investigated in [2].

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The transmission of Coordinated MultiPoint (CoMP) was first mentioned in 3GPP Release 11 [3]. Its main concept is to reduce the inter-cell interference and improve the quality of signal of celledge UEs by implementing multi-cell cooperation. The new framework based on the multi-cell Channel State Information (CSI) feedback from the set of cells in a CoMP cluster was introduced. Many mechanisms have been proposed under the umbrella of CoMP. In [4], the integration between Joint Transmission (JT) CoMP and the Non-Orthogonal Multiple Access (NOMA) in the downlink HetNet was investigated. The JT CoMP scheme with the anisotropic path loss model was satisfied for the requirement of the fifth generation (5G) of mobile communication by the author of [5]. In [6], coordinated scheduling CoMP was analyzed in terms of the throughput with different cells. However, the Dynamic Point Selection (DPS) CoMP is the research gap of such work

In this work, the actual traffic load-aware Dynamic Point Selection (DPS) is proposed. The major benefit of the DPS mechanism in general is that it is a simpler approach in terms of practicality since UEs are being served by only one serving cell at a time. Several DPS mechanisms have been proposed previously in [7] and [8] without considering the traffic load condition of the cells. In [9]-[11], DPS mechanisms with cell load consideration were presented. However, the call load was estimated by the average value of the PF (Proportional Fairness) metrics and the current number of active UEs. Unlike the previous papers, this work proposes the actual traffic based load-aware DPS, in which the current traffic load of the cells is considered. The obtained results ascertain that overall system performance can be enhanced as well as the service quality especially in the cases of load imbalanced in the CoMP clusters.

This paper is organized as follows. Section 2 gives a review on CoMP techniques in LTE-Advanced system. This section presents previously proposed DPS approaches along with the traffic model used in the studies. In section 3, the algorithm design of our proposed actual traffic load-aware DPS is described. The simulation model and simulation scenario are defined in section 4. The simulation results are given along with the discussion in section 5. Finally, conclusions are given in section 6.

## 2. Coordinated MultiPoint in LTE-Advanced System

## 2.1. The Coordinated MultiPoint (CoMP)

According to [12][13][14], the basic principle of CoMP is to improve the spectrum efficiency by making use of the multiple transmitting and receiving antennas from multiple site locations though they may or may not belong to the same physical cell. Also, by taking the advantage of the co-channel interferences, the enhancement of effective coverage area can be achieved. Although CoMP is mainly used to enhance the cell-edge UE experience, it can be applied to improve the service quality of UEs experiencing intense signal from different eBSs/cells. CoMP can be divided into two terms which are inter-site CoMP and intra-site CoMP depending on the coordinating Transmission Point (TPs). If the coordination is executed between eNBs located at the separate geographical areas, it is the inter-site CoMP. If the coordination is executed among multiple antenna units between sectors of the same BS, it is the intra-site CoMP. Refer to the previously

proposed mechanisms, CoMP can be categorized into two types which are; a) Coordinated Scheduling/Beamforming (CoMP-CS/CB) and b) Joint Processing (CoMP-JP).

## • Coordinated Scheduling/Beamforming (CS/CB)

In CS/CB CoMP, the data packet requiring to be sent to a UE terminal are ready for transmitting from only one BS in the CoMP cooperating set [15], whereas the user scheduling and beamforming decision are dynamically obtained after the coordination among all TPs in the cooperating set is completed. By applying the semi-static point selection, the transmission decision is made. Although fast and strict coordination can be obtained from CS/CB, the selection of the users' best serving set for transmitter's beams construction is still based upon their geographical position. This is because the beamforming in a coordinated manner of CS/CB relies on the capabilities of the MIMO antenna. Focusing on the behavior of the beam to resources selection, as shown in Figure 1(a), the coordinated generation of beams manages not only to obtain the interference reduction among other neighboring users, but also the enhancement of signal strength of the targeted users.

#### Joint Processing (JP)

The most advanced CoMP scheme that has been commonly applied to achieve spectral efficiency improvement, especially for the cell-edge user, is the JP scheme. In this case, considering the same time-frequency resource, the UE's data is available at more than one TP in the CoMP set. In terms of cooperation mechanisms, there are two main categories of CoMP-JP including Joint Transmission CoMP (JT-CoMP) and Dynamic Point Selection CoMP (DPS-CoMP).

Joint Transmission CoMP (JT): In the JT-CoMP scheme, UE data is processed and transmitted from the multiple cooperating BSs at the same time. Even in the heterogeneous scenario and dense small cell network with low power nodes, the essential signal strength delivered from the multiple BSs can be simultaneously sensed by the UEs. Although the JT-CoMP is the most powerful and attractive approach applied to enhance the efficiency of the spectrum and the average throughput, it requires high system demand in terms of computational power and signaling overhead as presented in Figure 1(b).

Dynamic Point Selection CoMP (DPS): In the traditional DPS-CoMP scheme, UEs can reselect the serving BS by considering the highest received SINR and the minimum path loss. However, the DPS-CoMP is different from the CS CoMP in that all cooperating BSs contain the UE's data in DPS. The UE performs the selection of the best serving BS for its next frame dynamically and then notifies all cooperating BSs of the CoMP set. As shown in Figure 1(c), after the newly serving BS is chosen, it informs the others to refrain from transmission via the X2 interface. This action is done to support the resources that this UE is about to employ. Therefore, the transmission of data is taken place only by one BS at a time.

In the baseline scheme of the DPS, the transmission switching metric can be defined as.

$$S_k^{s,t} = \frac{r_k^t}{r_k^s} \tag{1}$$

where the term  $r_k^t$  is the instantaneous throughputs of user k when being served by the TP t and  $r_k^t$  is the instantaneous throughput of user k when being served by TP s. In this basic DPS mechanism, the cell load of the eNB is not taken into account for DPS switching metric.

In [10], an instantaneous load-base DPS scheme was proposed. UE's channel and cell load of the serving cell are used to achieve the transmission switching metric. In this case, the transmission switching metric can be derived from eq. (1) by including the cell load representing the eNB load state. As a result, the transmission switching metric of the load-base DPS scheme can be defined as:

$$S_k^{s,t} = \frac{\binom{r_k^t}{\rho_t}}{\binom{r_k^s}{\rho_s}} \tag{2}$$

where the terms  $\rho_t$  and  $\rho_c$  are the cell load of the transmission point t and s, respectively.

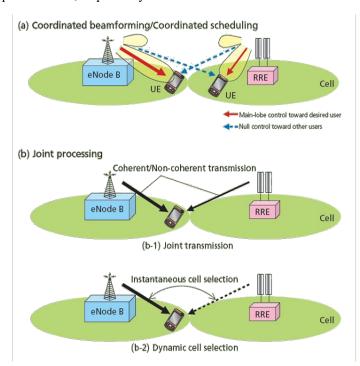


Figure 1: Downlink CoMP transmission [16]

#### 2.2. Traffic Model Studied in DPS

The performance of DPS for LTE-Advanced system has been investigated in several works. The authors of [7] and [9] have analyzed the DPS mechanism in the homogenous networks with the full buffer traffic model. The HetNet case has been implemented in [8]. The authors of [10] and [11] have compared the performance of DPS under bursty traffic model in comparison with the full buffer traffic model. In [17], the DPS mechanism in the HetNet scenario with the FTP traffic model was implemented. Nonetheless, in such a proposed algorithm design, the bursty traffic model and the full buffer traffic modal may not be the best

type of traffic to be used. This is because when all UEs use a bursty traffic model or a full buffer traffic model, the cell is more or less need to offer full capacity, which leads to the cell load of around 100% most of the time. With that, the traffic offloading effect is hard to be monitored.

In this work, the video streaming traffic model is therefore focused, which is more or less the most used kind of services in the real world these days. The configurable video traffic model has been developed here and used to analyze the system performance embedded with our DPS with the load-aware mechanism. Table 1 presents the configurable parameters of the video streaming traffic model used in this work.

Table 1: Parameter of the video streaming traffic model

Parameters	Value
Slice size	400 bytes
Slice interarrival time (encoder delay)	6 ms
Number of slice per frame	16 slice
Data rate constraint	512 kbps
Arrival time for all slices	100 ms

# 3. Algorithm Design of the Proposed Actual Traffic based Load-aware DPS

#### 3.1. Cell Load Estimation

In [7] and [8], the performance of DPS in both homogenous networks and HetNet has been analyzed. Load-aware with DPS was implemented with different mechanisms from our proposed method here. As for the cell load estimation, the authors of [9] define traffic load as the summation of the data traffic from all UEs attached with the cell. There are two approaches for cell load estimated by the author of [10]and [11]. In [10], the cell load is estimated by the average of the Proportional Fairness (PF) metrics of the UEs currently served by that cell.

$$\rho_c = \frac{\sum_{i \in \mathcal{A}} \frac{r_i}{c_{x_i}}}{N_c} \tag{3}$$

where  $\rho_c$  is the traffic cell load of the  $TP_c$ ,  $\mathcal{A}_c$  is the set of active UEs currently served by  $TP_c$ , and  $\frac{r_i}{x_i}$  is the ratio of the PF metric of  $UE_i$ . In [11], the cell load is estimated by using the current number of active UEs served by that current cell. However, in reality, traffic load of a cell cannot be estimated by the number of UEs. This is because the traffic demand of each UE is not always the same.

In this work, the actual traffic load of a cell is used for analysis in our proposed system. The actual traffic load estimation used in this work can be defined as:

$$\rho_c = \frac{\sum_{u|X(u)=c} \frac{D_u}{R(SINR_u)}}{N_{tot}} \tag{4}$$

where  $D_u$  is the constant data rate requirement of each UEs,  $R(SINR_u)$  is the data rate per PRB by user u, and  $N_{tot}$  is the total number of resources [18]-[20].

#### 3.2. Algorithm Design

The actual traffic-based load-aware DPS is proposed in this work. The algorithm to reselect the serving cell proposed here is based on the criteria including CQI as well as the cell load condition of the potential TP(s). In the first step, each cell in the simulation scenario is calculated for the actual traffic load by using the equation (4). If the actual traffic load of each cell in eNBs is more than 80%, the targeted number of offloading UEs will be increased, otherwise decreasing the targeted number of offloading UEs. For those congested cells (set here with >80% cell load), UEs with low link quality are considered for changing of a serving cell. The new serving cell that provides the best connection can be chosen from the selection of cells within the CoMP cluster. The offloaded UEs' serving cells will be reselected in case of the offloaded cell has turned congested and the UE receives low link quality. The threshold for maximum cell load has also been set to make sure that offloaded cells have enough capacity to admit additional connections without affecting the currently attached UEs. The algorithm design of the proposed actual traffic base loadaware DPS is shown below.

**Algorithm:** Actual Traffic base Load-aware Dynamic Point Selection

```
//Initialization
i: Cell
J: Number of Cell
N: Number of offload UEs
M: Number of offloaded UEs
//Calculate actual traffic cell load
for j = 1 to J
 Cellulate actual traffic cell load(i) by eq. (4)
//Calculate the number of offload UEs in each cell
Set N to zero
for j = 1 to J
   if actual traffic cell load(j) > 80%
     Increase N(j)
   else
    Decrease N(i)
   end
end
//offload UEs
for j = 1 to J
   if N(j) > 0
       Sorting cell-edge UEs
       Set M to zero
       while N < M
          //offload cell edge UEs
          Offload cell-edge UE (reselect cell eq. (2))
          Increase M
```

```
else | continue | end | end
```

#### 4. Simulation Model and Simulation Scenarios

#### 4.1. Simulation Model

The downlink system level simulation has been used in this work to observe the system performance of the LTE-Advanced system embedded with our proposed DPS mechanism, the actual traffic-based load-aware dynamic point selection. The simulator used here was adapted based on the Vienna LTE system level simulator [21]. The adapted model is used to evaluate the system performance under four different test scenarios. Table 2 presents the simulation parameters used in this work.

Table 2: Simulation parameters

Parameters	Value
Bandwidth	15 MHz
Carrie frequency	2.1 GHz
CoMP cluster	3-cell intra-site CoMP
UE speed	3.6 km/h
Antenna configuration	2x2, single pair of cross-pole antennas both at Tx and Rx
Propagation scenario	3GPP Macro Case1, 500 m inter-site distance
Traffic	Video streaming, Data rate 512 kbps
Scheduler	Proportional Fair (PF)
Handover interval	50 ms
Simulation Time	3,000 ms
Number of UEs	Normal load - uniformly distributed with 10 UEs/cell, Hotspot load - 50 UEs/cell

#### 4.2. Simulation Scenarios

The 3-cell intra-site CoMP cluster as defined by 3GPP [3] has been used to define the coordinating area as a UE CoMP set, also known as the co-operating cluster. Figure 2 depicts the 3-cell intra-site CoMP cluster. In this work, this CoMP cluster is used as the COMP clustering pattern in the LTE-Advanced system studied here.

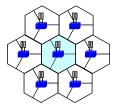


Figure 2: The 3-cell intra-site cluster

Four simulation scenarios have been implemented. Figure 3 shows the plot of UEs distribution within the Region of Interest (RoI) with regards to each simulation scenario. Base on the 3-cell intrasite CoMP cluster, as shown in Figure 2, the test scenarios

were designed in such a way that the system performance under heavy traffic as well as the hotspot type of traffic distribution can be observed. The four simulation scenarios implemented here consists of the randomly and uniformly distributed UEs (with normal traffic load) in scenario 1 and the hotspot scenarios with different hotspots' locations (high load in certain areas) in scenario 2 - 4. There are 19 eNBs or 57 cell sites in the simulation scenario. The red dots in Figure 6 represent the eNB and the blue crosses represent the position of the UEs.

In the first simulation scenario, 10 UEs are uniformly distributed within each cell to mimic the system under normal traffic load as illustrates in Figure 3(a). In the second scenario, one cell in each CoMP cluster (under the coverage of each eNBs) has 50 UEs located in to form a hotspot and 10 UEs on the other cells in the same cluster, as shown in Figure 3(b). There are three scattered hotspots implemented in simulation scenario 3 and 4. In scenario 3, the hotspot cells generated with 50 UEs are in the exact location of the three cells of one eNB. In other words, 150 UEs were located in those eNBs for high traffic demand areas, as illustrated in Figure 3(c). The last simulation scenario is similar to that presented in scenario 3. However, each three 3-cell coverage hotspot was located across three different clusters as can be seen in the Figure 3(d).

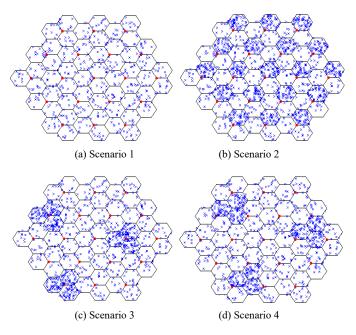


Figure 3: The plot of UEs distribution in the different scenario

#### 5. Simulation Results

In this section, the simulation results obtained from the adapted system level simulator discussed in section 4 are presented. For the comparative studies, different mechanisms have been configured to observe the system performance including the non-DPS system (traditional LTE Advanced system), DPS (with received signal strength-based), and our proposed DPS with load-aware using actual eNBs' real-time traffic situation. The observed results for system performance evaluation include 1) the throughput performance i.e. the peak

throughput, the average throughput, and the cell-edge throughput 2) The number of UEs achieving the expected data rate and 3) eNBs' traffic load.

#### 5.1. Peak, Mean, Edge Throughput Performance

Figure 4-7 illustrate the simulation results of the test scenario 1-4, respectively. The x-axis identifies different types of throughput observed from the simulation including the peak throughput, the mean throughput, and the cell-edge throughput. The y-axis represents the throughput level in Mbps. Different colored bars represent the throughput performance obtained from a non-DPS system (in blue), a system embedded with a traditional DPS mechanism (in orange), and a system embedded with our proposed DPS mechanism (in gray).

The simulation results for test scenario 1 are given in Figure 4. It can be seen that when the system operated under normal traffic load, the system performance in terms of peak throughput, average throughput, and cell-edge throughput provided by implementing the three mechanisms i.e. non-DPS, DPS, and DPS with actual traffic load-aware are the same. This is because with a low number of UEs, traffic demand from the generated UEs is low. Hence, the system is not saturated and has no problem providing good Quality of Service (QoS). As a result, the system embedded with three different mechanisms offer similar performance.

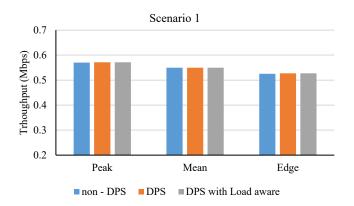


Figure 4: Simulation results from scenario 1

Figure 5 shows the simulation results obtained via test scenario 2. It can be seen that in the case of non-DPS and typical DPS mechanisms, the system performance is similar though slightly higher peak, mean and edge through are offered by the DPS mechanisms. When comparing DPS with load-aware DPS, it is obvious that the throughput performance offered by our load-aware DPS is the highest for peak, mean, and edge. Since in scenario 2, the hotspot is located in one of the three cells in each cluster. In other words, there is a load imbalance among the cells in the same cluster. As a result, traffic can be offloaded from the congested cell to the neighbor(s) (within the same cluster) who handle a small number of UEs. With the load-aware mechanism, the overall system can then be highly improved.

Figure 6 and Figure 7 present the simulated results of the test scenario 3 and 4, respectively. The hotspot cells were allocated with the same number of UEs. However, the positions of hotspot cells are at different locations. In test scenario 3, it can be seen

from the simulation results that system performance obtained using the three mechanisms provides similar results. As in this scenario, although there are hotspot areas with highly generated traffic demand, the high traffic load covers the entire CoMP clusters, which makes it rather impossible to transfer the heavy load to the cell(s) with lower traffic. This is due to the property of the fixed clustering mechanism.

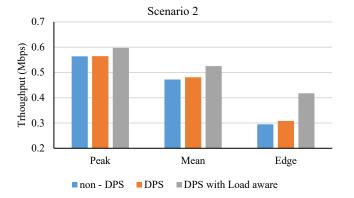


Figure 5: Simulation results from scenario 2

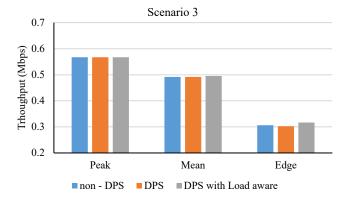


Figure 6: Simulation results from scenario 3

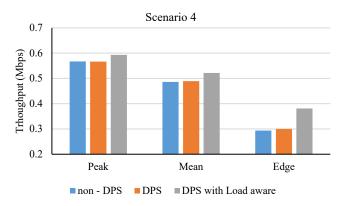


Figure 7: Simulation results from scenario 4

Simulation scenario 4 observes the case when the hotspots' coverages are across the fixed CoMP clusters. From the simulation results, shown in Figure 7, it can be seen that although it has the same number of UEs as in scenario 3, the DPS mechanism offers slightly better throughput performance in general. But When the actual traffic load of eNBs is considered as

the main part of the offloading condition, our DPS with a load-aware mechanism provides much better results, especially for the cell edge throughput. It can also be seen that the results from scenario 2 and 4 are very similar, which is due to the ability of the proposed load-aware DPS mechanism in such a way that higher loaded cell can offload some UEs to those with available resources, thereby allowing better overall system performance and capacity.

#### 5.2. The Number of UEs Achieving Expected Data Rate

In this section, the results are presented in the view of users' experience. Note that the video streaming traffic model has been implemented here to mimic the realistic use cases. Figure 8 shows the results for the number of UEs (as in percentage) that achieve the expected data rate (512 kbps) for all test scenarios. The results provide a comparison for the system embedded with non-DPS, DPS, and our DPS with actual traffic load-aware, represented by the blue bars, the orange bars, and the gray bars, consequently.

In simulation scenario 1, all UEs achieve the expected data rate (100%) for all three mechanisms. With low traffic demand, all three systems can maintain system performance. In scenario 2, it can be seen that in the case of the non-DPS mechanism, only 50.3% of UEs can achieve the expected data rate, while the DPS mechanism offers 3.4% higher. Using DPS with load-aware mechanism, the number of UEs achieving expected data rate increases by 16.3% to 66.9% satisfying users. Note that, in this scenario, one-third of the entire simulation plane has high traffic demand. In scenario 3, the number of UEs that can gain the expected data rate is approximately 63% for all DPS mechanisms. It can be concluded that in the event of a hotspot occurring in all cells of the CoMP cluster, no matter what DPS mechanism is used, the system performance cannot be further enhanced as the hotspot cells have entered the saturated stage.

The different situation can be seen from the results of simulation scenario 4. DPS mechanism provides the number of UEs achieving expected data rate at approximately 61%, which is rather close to that of the non-DPS mechanism. On the other hand, when the proposed DPS with actual traffic load-aware is used, the number of UEs achieving the expected data rate increases by approximately 9% to the 70.4% of all users. This is due to the real-time awareness of actual traffic, which each cell is handling, by using our proposed mechanism. As a result, unsatisfying UEs, who are most likely located at the cell edge of the hotspot cells (saturated cell) can be offloaded to the cell in the same CoMP cluster with more available resources (lower traffic).

Coined from the comparison, in the event that the number of UEs in each cell is small, the system is not saturated, thus all UEs can achieve expected data rate. In the case that the number of UEs in some cells of the CoMP cluster is high (saturated traffic), when using the proposed DPS mechanism with load-aware, traffic load can be transferred to other cells in the same CoMP cluster with more availability to handle the new connections, thus increasing the number of UEs achieving the expected data rate. On the other

hand, in case of all cells in a CoMP cluster becoming hotspot or has a high number of UEs, the use of DPS and DPS with loadaware mechanisms only cannot increase the number of users achieving the expected data rate. This leads to the plan for our future work to consider also the clustering mechanism in combination with our proposed DPS mechanism to further enhance the system performance through best resource utilization.

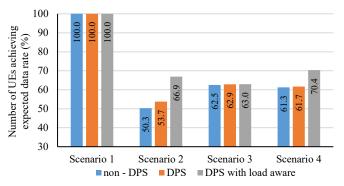


Figure 8: Number of UEs achieving expected data rate

#### 5.3. Offered Traffic Load

Figure. 9 - 11 illustrate the traffic load of each cell (sector) in a CoMP cluster obtained from the scenario 2. Refer to Figure 3(b), each CoMP cluster is generated with one hotspot cell and the other two normal-traffic cells, known as intra-site CoMP cluster. It can be seen that cells with a large number of UEs or hotspot cells are handling a lot of traffic, no matter what mechanism is being used, since the system has been saturated, as shown in the plot of offered traffic in Figure 9.

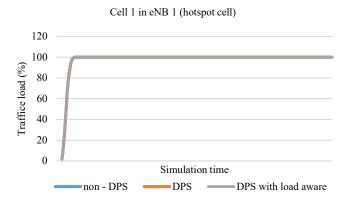


Figure 9: Traffic load of cell 1 in eNB 1 (hotspot cell), scenario 2

Figure 10 and 11 show the traffic loads of cell 2 and 3 in the same CoMP cluster as cell 1. In the case of the non-DPS mechanism, these cells with a low number of generated UEs has offered traffic at approximately 20%, but when using the DPS mechanism, traffic load are slightly higher. In the case of the DPS with a load-aware mechanism, traffic load increases to around 35% and 50% in cell 2 and cell 3, respectively. This set of results confirm that our DPS with load-aware mechanism checks the actual traffic load of every cell in the CoMP cluster and uses that as one major criterion for dynamically selecting the transmission point at each decision-making interval. Hence, when one cell is

saturated, the load will be transferred to the other cell(s) in the same CoMP cluster. As seen in the results, the traffic load of cell 1 is offloaded to cell 2 and cell 3. The amount of offloading traffic is not necessarily the same for each cell. It depends on how close the UEs to the cell-edge and the level of traffic loads of the offloading and offloaded cells. Hence, the traffic load results of DPS with the load-aware mechanism shown in Figure 10 and 11 are not the same.

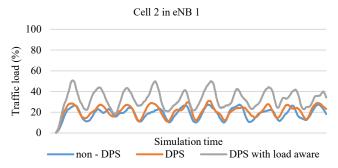


Figure 10: Traffic load of cell 2 in eNB 1, scenario 2

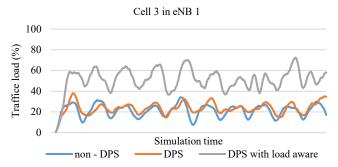


Figure 11: Traffic load of cell 3 in eNB 1, scenario 2

#### 6. Conclusion

In this paper, the actual traffic load-aware DPS has been proposed. The system performance of the traditional LTE-Advanced system, the system embedded with baseline DPS mechanism, and the system embedded with our proposed DPS with actual traffic based load-aware mechanism are investigated. The adapted Vienna downlink system level simulator has been used for the system evaluation. The video streaming traffic model adapted here has been deployed with a data rate of 512 kbps for realistic use cases. The system performance is observed in different dimensions including the throughput performance (peak throughput, mean throughput, and cell-edge throughput), the number of UEs achieving expected data rate, and the traffic load illustrated for each cell in the imbalanced offered traffic scenarios, i.e. simulation scenario 2 implemented here. The four different scenarios have been investigated covering uniformly distributed traffic over the simulation terrain as well as different patterns of hotspot cases. While in the non-saturated traffic case and congestion covering the entire cluster case, all mechanisms perform similarly, our proposed mechanism offers a significant system performance improvement over the other DPS mechanism and traditional system for cases with irregular or imbalanced traffic within a CoMP cluster. As for our future work, a more

flexible clustering mechanism will be studied to further enhance our mechanism.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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#### **BLDC Motor Vibration Identification by Finite Element Method and Measurements**

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#### ABSTRACT

Within the results of scientific research, vibrations and their reduction have been described for the brushless direct current motor with permanent magnets (BLDC motor). In this paper, calculations (the finite element method using commercial Finite Element Software Ansys) and measurements were performed to identifying the sources of vibrations in BLDC motor. The article presents numerical and experimental research on the resonant frequencies of the stator and the rotor; transient vibrations of the stator due to Maxwell forces in the motor have been analysed. It was shown that the natural frequencies were the main source of vibrations. The vibration sources indentification made possible formulation of better principles of choice of constructional motor parameters with the aim of attaining minimalization of vibrations.

#### 1. Introduction

Due to the high efficiency, electrical BLDC motors are becoming more widely used within the framework of practical applications. In this field, development of new permanent magnets with the very big energy density is additionally of great importance [1]. The large and impressive technical progress within rotating electrical machines is connected with dynamical extension of power electronics converters. For motors there is possible the modern speed control on a large range. Present-day instantaneous torque/flux control makes possible considerable improving the electrical machines operation. For practical applications, disadvantage of PWM inverters consists in enlargement of the overall motor noise. Here it can be noticed that the special variant is substantial when the phenomenon of resonance appears within the framework of supply harmonics and resonant frequencies of machine's parts. Designers of electric motors ought to undertake an obligation to create less noisy devices [2].

Magnetic sources of vibrations in BLDC motor are caused by Maxwell forces, cogging torque ripple and torque ripple [3, 4]. If the natural frequencies of the stator or the rotor coincide with frequencies of magnetic forces or torque ripple resonance may occur. Also, as a result of imperfections of construction or assembly, rotor eccentricity can occur and distortion of the magnetic field may appear. Owing to this disadvantageous situation, the magnetic force distribution changes and the unbalanced magnetic force exists [5]. Vibrations can also be due to friction of different parts of machine, e.g. bearings.

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Aerodynamic noise is generated by the circulation of the cooling medium of the machine.

In literature analytical methods have been also used to describe mathematically Maxwell magnetic forces harmonics taking into consideration both the spatial and time frequency order [3]. For correct designing, the best numbers of slots were found and given in order to attain avoidance of low harmonic radial forces and considerable reduction of vibrations.

The numerical investigation to predict vibrations are based on creation of magnetical and mechanical finite element models [6]. According to the general strategy within the scientific methodology, authenticity of research work may be realized by comparing numerical results with experimental ones. In the magnetic motor model the flux distribution in air-gap and the cogging torque—obtained by calculations - are compared with measurements. In the case of the mechanical model natural vibrations frequencies are compared for theoretical and practical activities. Among other things the accuracy of calculated results depends on proper modeling of magnetic, mechanical and acoustic parameters of the motor structure and the quality of the model of the numerical mesh. The magnetic forces can be minimized by optimizing changes within the geometric parameters of the magnetic circuit.

In literature concerning modern power electronics it was shown that the selecting appropriate strategies of Pulse Width Modulation (PWM) could ensure avoidance of the mechanical resonance [2]. For the other example it was illustrated that geometrical modification of the rotor was the effective method to

increase natural frequencies and by this constructional way the phenomenon of resonance has been eliminated [7].

#### 2. BLDC motor and magnetic calculations

#### 2.1. The BLDC motor

Taken to theoretical and practical investigations electronically controlled BLDC motor, with the stator having concentrated windings and with the interior rotor possessing permanent magnets, has been presented as three separate parts in Figure 1. The specification of characteristic parameters and different data of the motor are presented in paper [8].



Figure 1: The analysed BLDC motor (stator, rotor) with PWM converter for power supply

Within the fundamental governing equations there is the Maxwell's equation [9]:

$$rot H = J \tag{1}$$

where H is the magnetic intensity, J – the current density.

In accordance with Gauss's Law, taking into account divergence theorem we have for the magnetic flux density B the following relation:

$$div B = 0 (2)$$

The relationship between inducing field strength and magnetization intensity is given by:

$$B = \mu H \tag{3}$$

where  $\mu$  is the magnetic permeability.

The current density distribution of the coil is here described as follows:

$$J = 1 \cdot J_z \tag{4}$$

Numerical solution of 2-D magnetostatic problem is based on the equation:

$$\Delta^2 A_z = \mu J_z \tag{5}$$

The outer boundary of the stator yoke has been applied for all outer nodes of the stator yoke:

$$A_{z}(x, y) = A_{z1}(x, y) = 0$$
 (6)

The stress tensor method is used for calculation of the magnetic force.

#### 2.2. Magnetic field results

Within the framework of computations concerning the finite element methodics, several assumptions are here taken into consideration. The magnetic field reckoning is performed using the principles connected with the magnetostatic analysis.

For the 2-D FEM model, the BLDC motor is fed with rectangular wave current The rotor is rotating at one mechanical degree of freedom.

The two-dimensional model for magnetic field calculations is shown in Figure 2 (so-called geometrical model) and in Figure 3 (here it is the numerical mesh – the quarter of the model).

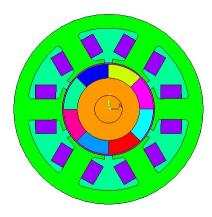


Figure 2: Geometrical model of BLDC 6/8 motor (6 - stator teeth, windings and rotor with 8 - magnets applied)

Figure 4 presents the distribution of the tangential and radial flux densities in motor air-gap. By other means and for the selected rotor position, Figure 5 illustrates the calculated magnetic flux distribution.

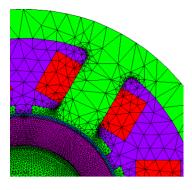


Figure 3: Numerical mesh of the magnetic model: stator (the part of stator iron, windings) and rotor with magnets (1/4 of the BLDC motor model)

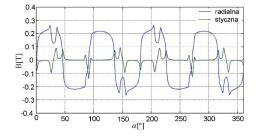


Figure 4: Radial (rad) and tangential (st) flux densities distribution in the middle of the air-gap in BLDC motor

The Maxwell forces variations identify the mode orders in the electrical machine. The dominant mode shapes are associated with Maxwell force distribution in the air-gap shown in Figure 6. On the ground of detailed analysis of diagrammatic presentation in Figure 6, it can be noticed that the general pattern is repeated twice; here the lowest order of radial force and dominant mode order are equal two [10]. It means that the most important circumferential modes of vibrations of the stator are the second and fourth mode of natural frequencies.



Figure 5: Magnetic flux distribution in BLDC motor

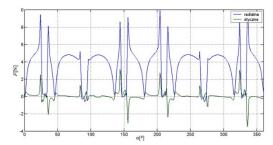


Figure 6: The magnetic forces radial and tangential distribution acting on stator poles in the air-gap in BLDC model

#### 3. Modal analysis

#### 3.1. Modal analysis of stator

Two important reasons: determination of the natural frequency and recognition of the mode shape of structure are the sought purpose of modal analysis. We are interested in characteristics of a structure's dynamics connected with varying loads.

The equation for the free vibrations of the undamped system can be expressed in matrix notation as follows [11]:

$$\{[K] - \omega^2[M]\} \{u\} = 0 \tag{7}$$

where: [K] - stiffness matrix, [M] - mass matrix,  $\omega$  - angular frequency, u - displacement matrix. Frequencies:  $f = \omega / 2\pi$  and displacement matrix: u are the solutions of the equation (7).

The natural frequencies of vibrations can be excited by radial Maxwell forces acting on the stator poles. The maximum amplitude of vibrations occurs for resonance when the excitation frequency matches with the natural frequency of the motor and the spatial distribution of Maxwell force is similar to one of the mode of the natural frequencies of the stator.

The numerical calculations using Lanchos algorithm of the natural frequencies were performed for two various stator's models: only alone core in the first variant and the core with the winding in the second case. Within such methodics the stator core is modeled as steel. However in literature it was shown that the influence of windings on vibrations could be also important [12]. Because of the complex structure, windings can be taken into account in simplifying manner by adding mass or by increasing density of stator teeth [13].

To realize calculations with the using finite element method (FEM) and allowing for windings, density of stator teeth has been increased by such manner to accomplish finally the smallest possible error for the dominant second and fourth mode. The compromise value of the density was determined as the following value:  $\rho = 1000 \text{ kg} / \text{m}^3$ . The selected result is given in Figure 7.

Here it ought to be underlined that – despite of efforts – taking windings in a simplified way in the physical model into consideration causes some errors for other modes of natural frequencies of stator (Table 1). Experimental studies using hammer impact method were conducted to verify the results of the numerical calculations and the radial vibrations were recorded using accelerometers Brüel & Kjær. The results have been given in Figure 8. The comparison between numerical results and outcomes of measurements can be realized on the ground of data given in Table 1.

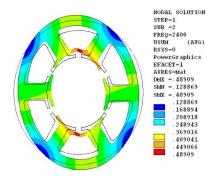


Figure 7: Modal analysis results of the for stator core with windings modelled by increasing stator density (r=2, f=2400Hz)

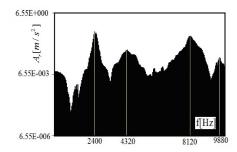


Figure 8: The natural frequencies of the stator - radial acceleration Ar [m / s2] of stator structure obtained by hammer impact method

Table 1: Natural frequencies of the stator [Hz]

Mode	FEM	FEM	Measurements
order	- stator	- stator yoke with	(stator yoke with
	yoke	windings	windings)
1	3026	2400	2400
2	4024	5366	4320
3	6753	7101	8120
4	12600	10223	9880

#### 3.2. Modal analysis of rotor

The numerical calculations of the natural frequencies using Lanchos algorithm were performed for two cases: the first variant of the separate rotor and the second case of the rotor with bearings modeled as spring elastic - damping element. The selected result is given in Figure 9.

The shaft is made of steel and ferrite magnets. Calculations were performed for different stiffness to elastic - damping element to fit the measurements best of all [7]. Experimental studies using shaker method were conducted to verify the results of the numerical results and the radial vibrations were recorded using accelerometers Brüel & Kjær by [11]. The obtained exemplary results of calculations and measurements using shaker methods are presented in Table 2.

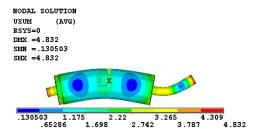


Figure 9: Modal analysis of rotor model without bearings – numerical results bending mode, f = 9766 Hz

Table 2: Calculation bending natural frequencies of the rotor [Hz] for different stiffness of bearings and measurements

Mode of	FEM - 10 <sup>6</sup>	FEM -10 <sup>7</sup>	Measurements
deformation	[N/m]	[N/m]	
first bending	4019	4136	3950
mode			
second bending	9770	9797	10550
mode			

#### 4. Magnetic forces and transient analysis

The magnetic forces depend on the number of teeth, the number of poles and the speed of rotation. The frequencies of magnetic forces in 3-phase BLDC motor can be calculated as follows [4]:

$$f_{lf} = n \cdot p \cdot \frac{N}{60} \tag{8}$$

$$f_{tr} = 6n \cdot \frac{p}{2} \cdot \frac{N}{60} \tag{9}$$

$$f_{ct} = n \cdot l_{cm} \cdot \frac{N}{60} \tag{10}$$

where: n - arbitrary integer, p - number of pairs of poles,  $l_{cm}$  - number of stator slots, N - rotor velocity [rpm]. The rotation speed was chosen to be 4000 rpm. The first frequencies of Maxwell forces, torque ripple and cogging torque are equal:  $f_{lf}$  = 533 Hz,

$$f_{tr} = 800 \text{ Hz}, f_{ct} = 711 \text{ Hz}.$$

The transient analysis is governed by the following equation [9]:

$$[M][u] + [C][u] + [K][u] = F(t)$$
 (11)

where: [M]- mass matrix, [K]- stiffness matrix, u - vector of displacement; [C]- damping matrix. Newmark method has been employed for differential equation solution. The calculations were carried out for the rotor velocity N = 4000 rpm. Magnetic forces calculated in magnetic analysis are loads in the mechanical analysis. In keeping with the energy absorbing in the constructional structure of the BLDC motor, mainly due to the windings, structural damping has been presented [9]. However due to to lack of the experimental data damping are assumed to zero. The maximum amplitude of vibration occurs near the resonant frequencies the second and fourth natural frequency of the stator. The results are given in Figure 10 and Figure 11. The stator deformation due to magnetic forces during no-load for selected time-steps are presented (Figure 12 and Figure 13).

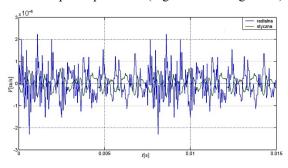


Figure 10: Numerical transient analysis of stator vibrations due to magnetic forces - velocity versus time V [m/s] - radial (blue) and tangential velocity (green) for selected outer node

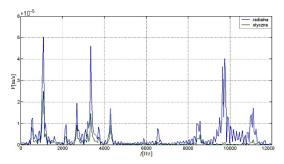


Figure 11: Numerical transient analysis - Fourier analysis of radial velocity for selected outer stator node of stator V [m/s] - radial (blue) and tangential velocity (green)

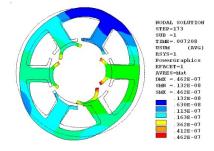


Figure 12: Numerical transient analysis - the stator deformation and displacement U [m] for selected time-step

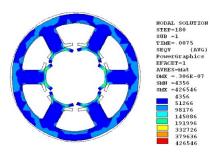


Figure 13: Numerical transient analysis of stator deformation and Von Mises stress  $\sigma_{eqv}$  [Pa] for selected time-step

#### 5. Measurements of BLDC in no-load mode

Experimental studies were conducted to verify the numerical results. The rotation speed in no-load mode was equal 4000 rpm. The maximum oscillation amplitude occurs near the natural frequencies of the stator (second mode vibration: f = 2960 Hz and fourth mode vibration: f = 10020 Hz) and rotor (second bending mode of rotor: f = 10550 Hz measured for the rotor placed within the motor structure by shaker method) - Figure 14. Here it is advisable to make a note of additional information that the investigated motor was suspended by elastic springs. The current was recorded in no-load mode and its Fourier transformation is presented in Figure 15. It can be noticed that the vibrations spectrum was similar for different values of velocity of the rotor. The main sources of vibrations are resonant frequencies excited by magnetic forces and in keeping with different electric machine imperfections creating harmonic forces exciting the bending mode of the rotor [3]. It may be concluded from comparison of Fourier analyses (FFT). In Figure 14 this analysis is realized within the radial velocity of vibrations however in Figure 15 the current of the motor stator can be investigated.

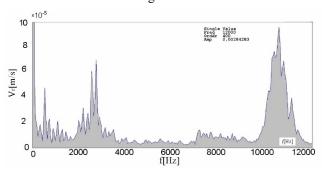


Figure 14: Measurement of stator vibrations - Fourier analysis of radial velocity Vr [mm/s] for selected point

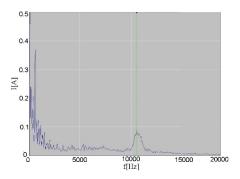


Figure 15: Measurement of current supply I [A] of BLDC motor during no-load mode - Fourier analysis

#### 6. Conclusions

Due to the high efficiency, electrical BLDC motors are becoming more widely used as torque motors in control. systems and instrumentation. One of the disadvantages of BLDC motor is the increase in noise due to the use of PWM converters, so the study of the possibilities of reducing motor noise is an important problem. The article investigated the natural frequencies of the stator and the rotor, as well as the possibility of resonance due to coincidence of the frequency of magnetic forces and the pulsation of the motor torque with natural vibrations of the stator or rotor.

The study of the magnetic forces in the air gap using the finite element method allowed us to determine the main modes of the magnetic forces, the influence of which can lead to the occurrence of resonance and an increase in motor noise. The analysis of the natural frequencies of the stator was carried out on the basis of the equation of free oscillations without taking into account damping. The influence of the windings was taken into account in a simplified way, by adding mass to the stator by increasing density of stator teeth, which led to a small error for most important circumferential modes of vibration of the stator (the second and fourth mode natural frequencies) and significant error in comparison with the experimental results for the other natural frequencies.

The natural frequencies of the rotor were also determined by comparing experimental and numerical results calculated for different stiffness values of the bearings implemented as spring elastic - damping elements.

Transient stator vibrations due to magnetic forces were depending on the number of teeth, the number of poles, and the speed of rotation. The rotation speed was equal 4000 rpm. Experimental studies were conducted to verify the results. The maximum oscillation amplitude occurs near the natural frequencies of the stator and rotor. Hence, it is concluded that the main sources of vibration are the natural frequencies of the motor.

During motor operation and rotation of the rotor, the form of the stator vibrations may change the dominant order of mode. These scientific results should be taken into account when designing the BLDC motor.

#### **Conflict of interest**

The authors declare no conflict of interest.

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# Advanced Multiple Linear Regression Based Dark Channel Prior Applied on Dehazing Image and Generating Synthetic Haze

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#### ABSTRACT

Haze removal is an extremely challenging task, and object detection in the hazy environment has recently gained much attention due to the popularity of autonomous driving and traffic surveillance. In this work, the authors propose a multiple linear regression haze removal model based on a widely adopted dehazing algorithm named Dark Channel Prior. Training this model with a synthetic hazy dataset, the proposed model can reduce the unanticipated deviations generated from the rough estimations of transmission map and atmospheric light in Dark Channel Prior. To increase object detection accuracy in the hazy environment, the authors further present an algorithm to build a synthetic hazy COCO training dataset by generating the artificial haze to the MS COCO training dataset. The experimental results demonstrate that the proposed model obtains higher image quality and shares more similarity with ground truth images than most conventional pixel-based dehazing algorithms and neural network based haze-removal models. The authors also evaluate the mean average precision of Mask R-CNN when training the network with synthetic hazy COCO training dataset and preprocessing test hazy dataset by removing the haze with the proposed dehazing model. It turns out that both approaches can increase the object detection accuracy significantly and outperform most existing object detection models over hazy images.

#### 1 Introduction

This paper is an extension of work initially presented in conference name [1]. Computer vision has recently played a major role in broad applications on urban traffic, such as autonomous and assisted driving, traffic surveillance, and security maintenance. However, the existence of haze, mist, dust, and fumes can severely degrade the visibility of images captured outside. Haze generates reduced contrasts, fainted surfaces, and color distortion to outdoor scenes, which will inevitably complicate many advanced computer vision tasks, including object classification and segmentation. Since the depth information of haze is non-linear and dependent over a global scene, haze removal becomes a challenging task. Most computer vision algorithms are designed based upon haze-free input images. They benefit a lot from haze removal, making it a highly desired task in computational photography and computer vision applications.

Many algorithms have been proposed to restore clear images from hazy images. Polarization-based methods presented in [2]–[3] analyze the polarization effects of atmospheric scattering and re-

move haze through as few as two images with different degrees of polarization. Depth-based approaches introduced in [4], [5] evaluate depth information upon some assumptions or priors, then estimate transmission map t(x) and atmospheric light A from it. Some recent CNN-based haze-removal models proposed in [6]–[7] are built upon various powerful CNNs to self-learn transmission map t(x) directly from large-scale image datasets. Among effective conventional dehazing algorithms, Dark Channel Prior (DCP) [8] is generally accepted due to its novel prior and outstanding performance. In most non-sky patches of the haze-free image, at least one color channel contains dark pixels with extremely low intensity, which is primarily generated by the air light. However, the estimation on the medium transmission t(x) and atmospheric light A is not precise, especially when the scene object is inherently similar to the air light over a large local region and no shadow is cast on it. And the restored image looks unnaturally dark when there is a sky region with sunlight.

In this paper, the authors propose a novel Multiple Linear Regression Dark Channel Prior based model (MLDCP). Trained with

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the training dataset in REalistic Single Image DEhazing (RESIDE) [9], the MLDCP model can optimize the rough estimation of transmission map t(x) and atmospheric light A by self-learning. The authors show experimentally on RESIDE test dataset that their model achieves the highest SSIM and PSNR values (two important full-reference metrics) compared with DCP and some other well-known state-of-the-art dehazing algorithms and CNN-based architectures. The authors further evaluate the effect on object detection in the hazy environment when dehazing the test images by their MLDCP model. Besides, the experimental results demonstrate that MLDCP not only enhances the performance of object detection in the hazy environment but also outperforms most dehazing algorithms on this task with higher detection accuracy.

The authors also present a straightforward and flexible algorithm to generate synthetic haze to any existing image datasets, inspired by a reversed MLDCP model. The authors aim to enhance object detection performance in the hazy environment by utilizing synthetic hazy images as training datasets. In the experiment, this algorithm is applied to MS COCO training dataset [10] by adding synthetic haze to the images and build a new Hazy-COCO training dataset. The authors evaluate the mean average precision (mAP) of Mask R-CNN [11], a widely adopted object detection and segmentation model, by training the network with the Hazy-COCO training dataset. The experimental results indicate that it leads to an impressive improvement when preprocessing training datasets with the inverse MLDCP algorithm.

#### 2 Related Work

#### 2.1 Overview of Dehazing Algorithms

#### 2.1.1 Background Knowledge

In computer vision, the widely used atmospheric scattering model to describe the generation of a hazy image is as follows:

$$I(x) = J(x)t(x) + A(1 - t(x))$$
(1)

where I(x) is the observed intensity (hazy image), J(x) is the scene radiance (haze-free image), t(x) is the medium transmission map, and A is the atmospheric light. The first term J(x)t(x) is called attenuation and the second term A(1 - t(x)) is called airlight [12].

The medium transmission map t(x) describes the portion of the light that is not scattered and reaches the camera [8]. When the atmosphere is homogeneous, the transmission matrix t(x) can be defined as:

$$t(x) = e^{-\beta d(x)} \tag{2}$$

where  $\beta$  is the scattering coefficient of the atmosphere, and d(x) is the scene depth representing the distance between the object and camera.

Most state-of-the-art single image dehazing algorithms exploit the atmospheric scattering model (1) and estimate the transmission matrix t(x) and the atmospheric light A in either physically grounded or data-driven ways. Then the haze-free images J(x) can be recovered by computing the reformulation of (1):

$$J(x) = \frac{1}{t(x)}I(x) - A\frac{1}{t(x)} + A$$
 (3)

#### 2.1.2 Conventional Single Image Dehazing Algorithms

Haze removal is a challenging task due to the non-linear and dependent depth maps over a global scene in hazy images. Many efforts have been made to tackle this challenge by exploiting natural images priors and depth statistics. Most conventional dehazing algorithms focus on predicting two critical parameters, medium transmission matrix t(x) and global atmospheric light A, which are necessary to recover haze-free images via computing (3). In [12], an automated method is proposed based on the observation that the contrast of a haze-free image is higher than that of a hazy image. Furthermore, a Markov Random Fields (MRFs) framework is implemented to estimate the atmospheric light A by maximizing the local contrast of a hazy image. The output results are visually impressive but may not be physically valid. Assuming that the transmission and surface shading is uncorrelated in local areas, the authors eliminate the scattered light by locally estimating the optical transmission map of the scene with constant constraints in [13]. Despite its compelling results, it may fail in the cases with heavy haze and lead to the inaccurate estimation of color and depth maps.

A widely recognized single image dehazing algorithm called Dark Channel Prior (DCP) is proposed in [8], which can estimate the transmission map t(x) more reliably. A regular pattern is found that in most non-sky patches of haze-free images, at least one color channel (dark channel) has some pixels whose intensity is very low and even close to zero. Then this pixel-based observation can be formally described by defining the dark channel  $J^{dark}$  as:

$$J^{dark}(x) = \min_{y \in \Omega(x)} (\min_{c} J^{c}(y)) \approx 0$$
 (4)

where c indicates RGB color channels and y refers to the pixel in a local patch  $\Omega(x)$  centered at x. Adding minimum operators to both sides of the transformation of (1):

$$\min_{y \in \Omega(x)} (\min_{c} \frac{I^{c}(y)}{A^{c}}) = \widetilde{t} \min_{y \in \Omega(x)} (\min_{c} \frac{J^{c}(y)}{A^{c}}) + 1 - \widetilde{t}$$
 (5)

Transmission map  $\widetilde{t}$  can be put outside of the minimum operators based on the fact that  $\widetilde{t}$  is a constant in the patch.

Since the dark channel of a haze-free image can be approximately taken as 0, the multiplicative term in (5) can be eliminated by adding (4). Then transmission map  $\widetilde{t}$  can be predicted by:

$$\widetilde{t} = 1 - \omega \min_{y \in \Omega(x)} (\min_{c} \frac{I^{c}(y)}{A^{c}})$$
 (6)

The additional parameter  $\omega$  is a constant parameter that optionally controls the degree of haze removal. Even in a haze-free image, the haze still exists among distant objects. A small amount of haze will keep the vision perceptual natural with the sense of depth. The dehazing parameter determines how much haze will be removed.

In case that the recovered scene radiance J(x) is prone to noise when transmission map t(x) is extremely low, DCP restricts t(x) by a lower bound  $t_0$ , which is set to 0.1 in [8]:

$$\widetilde{t} = \max(t(x), t_0) \tag{7}$$

As for the estimation of atmospheric light A, it is defined as the color of the most haze-opaque regions in [12], which refers to the brightest pixels in a hazy image. However, this assumption only

applies when there is no sunlight in local regions. This limitation is optimized in [8] by considering the sunlight and adopting the dark channel to detect the most haze-opaque. DCP picks the top 0.1 percent brightest pixels in the dark channel, among which the pixels with the highest intensity in an input image are selected as the atmospheric light.

#### 2.1.3 Limitations of DCP

DCP has some limitations that it may fail to accurately estimate transmission map t(x) and atmospheric light A, when object surfaces are essentially analogous to the air light over a local scene without any projected shadows. Although DCP in [8] takes sunlight into consideration, the influence of sunlight is still tremendous when there is strong sunlight in the sky region. It will underestimate the transmission map of these objects and overestimate the haze layer. Thus the brightness of the restored image is darker than the real-world haze-free image. The authors compare a group of hazy images and recovered images from DCP, the color distortion in the sky region can be observed obviously in Figure 1:





(a) Real-world Hazy image

(b) Dehazed image via DCP





(c) Real-world Hazy image

(d) Dehazed image via DCP

Figure 1: Limitations of DCP

Additionally, the constant parameter  $\omega$  in (6) is fixed to 0.95 in [8] without any changes corresponding to different haze distributions. Excessive haze removal will create color distortion, and images with insufficient haze removal will remain blurred. In order to solve this problem, the authors propose a dehazing parameter adaptive method in [14] based on DCP that estimates dehazing parameter  $\omega$  locally instead of globally. It can automatically adjust the value of  $\omega$  according to the distribution of haze. DCP in [8] implements soft matting to optimize the estimation of transmission map t(x), which is further enhanced to be more accurate and ef-

ficient by utilizing an explicit image filter called *guided filter* in [15]. In [16], the authors point out that traditional DCP has not fully exploited its potential and will generate undesirable artifacts due to inappropriate assumptions or operations. Then it introduces a novel method that estimates transmission map t(x) by energy minimization. The energy function combines DCP with piecewise smoothness and obtains an outstanding performance compared to conventional pixel-based dehazing algorithms. Several attempts have been made in [17], [18] to process the color distortion and optimize the restoration in some bright regions, such as the sky and reflective surfaces.

#### 2.1.4 Overview of CNN-based Dehazing Algorithms

In recent years, neural network has made significant progress in numerous computer vision tasks [19], [20] and natural language processing tasks [21], [22]. Various Convolutional Neural Networks (CNNs) are designed to obtain a more accurate estimation of transmission matrix t(x) by self-learning the mapping between hazy images and corresponding transmission maps, which outperform most conventional dehazing algorithms. DehazeNet in [23] is an end-to-end system built upon a deep convolutional neural network whose layers are specially designed to embody established priors in haze removal. Furthermore, a novel non-linear activation function is executed to improve the quality of output recovered images. A multi-scale deep neural network is proposed in [7] to dehaze a single image, which consists of a coarse-scale stage that roughly predicts the transmission matrix t(x) over a global view, and a fine-scale stage that refines the rough estimation locally. In [24], the DCP energy function is defined as the loss function in a fully-convolutional dilated residual network. Feeding the network with real-world outdoor images, it minimizes the loss function completely unsupervised during the training process. A light-weight CNN model called All-in-One Dehazing Network (AOD-Net) in [6] is designed based on a reformulated atmospheric scattering model. It generates the recovered images directly and can be widely embedded into other deep CNN models to enhance the performances of some high-level tasks over hazy images.

#### 2.1.5 Dehazing Benchmark Datasets and Metrics

Traditional haze-removal algorithms used to evaluate and compare dehazing performances by merely presenting a group of hazy images and dehazed images restored from various dehazing algorithms. The enhancement of dehazing performance is expected to be observed from the visual comparison of images. However, it is not convincing to prove that a new dehazing algorithm outperforms other algorithms only from human eyes perception. Two widely adopted image metrics to evaluate and compare single image dehazing algorithms are PSNR and SSIM [25]. PSNR refers to the peak-signal-to-noise ratio, which is generally applied to evaluate the image quality. SSIM refers to the structural similarity index measure, a well-known metric to measure the similarity between two images. Since it is generally impossible to capture the same visual scene with and without haze, while all other environmental conditions stay identical, it is incredibly challenging to measure the SSIM value between a hazy image and its haze-free ground truth

image. Therefore, recent efforts have been made to create synthetic hazy images from haze-free images based on the depth information.

In [26], the authors build two sets of images without haze and with synthetic haze from both real-world camera captured scenes and synthetic scenes to evaluate the performance of the proposed visibility enhancement algorithm. They utilize the software to generate 66 synthetic images built upon a physically-based road environment. By obtaining the depth information, four different fog types are added to 10 camera images and finally create a dataset with over 400 synthetic images in total. A fog simulation is proposed in [27] by simulating the underlying mechanism of hazy image formation (1) and utilizing the standard optical model for daytime haze. The fog simulation pipeline is leveraged to add synthetic fog to urban scenes images in Cityscapes dataset [28] and generate a Foggy Cityscapes dataset. Foggy Cityscapes dataset consists of 550 refined high-quality synthetic foggy images with detailed semantic annotations and additional 20000 synthetic foggy images without sufficient annotations.

The REalistic Single Image DEhazing (RESIDE) dataset [9] is the first large-scale dataset for benchmarking single image dehazing algorithms, and it includes both indoor and outdoor hazy images. RESIDE dataset also contains a large-scale synthetic training set and two sets designed respectively for objective and subjective quality evaluations. Moreover, in the supplementary RESIDE- $\beta$  set, they add annotations and object bounding boxes to an evaluation set consisting of 4322 real-world hazy images, which can be utilized to test the performance of object detection in the hazy environment. A rich variety of criteria beyond PSNR and SSIM is also provided in [9] to evaluate the performance of dehazing algorithms, including full-reference metrics, no-reference metrics, subjective evaluation, and task-driven evaluation. However, the criteria are only practically applicable to the global performance of haze-removal. It cannot embody the difference locally between two images, failing to judge if our MLDCP model outperforms traditional DCP specifically in the bright region. Therefore, the authors compare dehazing performances experimentally with both recovered images' visual quality and two pivotal metrics PSNR and SSIM.

#### 2.2 Overview of Object Detection Models

Object detection is the combination of object classification and localization, which can both recognize and localize all object instances of specific categories in an image. Due to its close relationship with image and video analysis, object detection has been widely applied in various computer vision tasks, especially in autonomous driving, traffic surveillance, and some other smart city fields.

Fast R-CNN refers to Fast Region-based Convolutional Network [29]. The network is fed with an image and a set of object proposals and outputs a convolutional feature map. A region of interest (RoI) pooling layer is proposed to extract a fixed-length feature vector and feed it into a sequence of fully connected layers. The output layers contain a softmax layer that estimates the softmax probability over *K* object classes plus a background class, and another layer with offset values that refine the bounding box positions of an object. Fast R-CNN overcomes the disadvantages of R-CNN and SPPnet [30] with a higher detection accuracy as well as faster training and test speed. Later in [31], a Region Proposal Network

(RPN) is added into Fast R-CNN generating a Faster R-CNN. The RPN aims to simultaneously propose candidate object bounding boxes and corresponding scores at each position. It then implements RoIPool in Fast R-CNN to extract features from each candidate box and perform classification as well as bounding-box regression. Both RPN and Fast R-CNN are trained independently but share the same convolutional layers. While achieving state-of-the-art object detection accuracy, the unified network can further increase the speed significantly.

Mask R-CNN [11] extends the Faster R-CNN by an output branch with a binary mask for each RoI, in parallel to a branch for bounding-box recognition and classification. However, the quantization of RoIPool in Faster R-CNN has a negative effect on predicting binary masks. To remove this harsh quantization, Mask R-CNN replaces RoIPool with a RoIAligh layer that aligns the extracted features with the input properly. It can efficiently detect object instances in an image and simultaneously generate a pixel-accurate segmentation mask for each instance. Due to its compelling performance and influential architecture, Mask R-CNN is widely used as a solid baseline to exploit more object detection tasks.

#### 2.3 Domain Adaption Methods

Domain adaptation is a novel strategy that can be utilized to advance object detection models [32]–[33]. And it has been proved effective, especially in some extreme weather [34], [35], such as hazy, rainy, and snowy. A Domain Adaptive Faster R-CNN is proposed in [34] to enhance the cross-domain robustness of object detection. Based on H-divergence theory, two domain adaptation components on image level and instance level are integrated into Faster R-CNN architecture, aiming to reduce the domain discrepancy at both levels. Training data with images and full supervision is used as the source domain, and only unlabeled images in test data are available for the target domain. For both components, it adapts the classifier trained on a source domain and implements the adversarial training strategy to learn domain-invariant features. The method further incorporates a consistency regularization into the Faster R-CNN model to obtain a domain-invariant region proposal network (RPN).

Inspired by Domain Adaptive Faster R-CNN in [34], the authors in [36] adopt a similar idea and designs a Domain-Adaptive Mask-RCNN (DMask-RCNN). The source domain takes the clean images in the MS COCO dataset, and the target domain takes unannotated real-world hazy images in RESIDE dataset [9], and their dehazed output images by MSCNN [7] respectively. And DMask-RCNN adds a domain-adaptive branch after the base feature extraction layers in Mask R-CNN architecture, aiming to mask the generated features to be domain-invariant between the source domain and target domain. The experimental results in [34], [36] demonstrate that the domain adaptation method can enhance the performance of both Faster R-CNN and Mask R-CNN models when tackling the object detection task in the hazy environment. Moreover, this enhancement can be more effective when feeding the target domain with images restored by a robust dehazing algorithm.

#### 2.4 Object Detection Datasets

Object recognition is a core task to understand a visual scene in computer vision, which involves several sub-tasks, including image classification, object detection, and semantic segmentation. All three tasks have high demands for image datasets. Object classification requires each image to be labeled with a sequence of binary numbers, which indicate if object instances exist in the image or not. Object detection is more challenging, which combines object classification and localization. It not only identifies which specific class an object belongs to but also locates it in an image. The object localization requires collecting bounding boxes that locate one or more objects in an image, which is a considerable workload in a large-scale image dataset. The PASCAL VOC challenge [37] is a widely recognized benchmark in visual object recognition and detection. The VOC2007 dataset contains 20 object categories spread over 11000 images. The annotation procedure is designed to be consistent, accurate, and exhaustive, and annotations are made available for training, validation, and test data. The ImageNet dataset [38] involves millions of cleanly labeled and full-resolution images in the hierarchical structure of WordNet [39]. The dataset provides an average of 500-1000 images to illustrate each synset in a majority of 80000 synsets of WordNet. Many object recognition algorithms have made a significant breakthrough by using the training resource of the ImageNet dataset. This benchmark dataset also plays an essential role in advancing object recognition tasks.

Semantic segmentation requires labeling each pixel in an image to a category, and it is an extremely time-consuming task to build a large-scale dataset with detailed semantic scene labeling. The Microsoft COCO dataset [10] consists of about 3.3 million images, and over 2 million of them are labeled. It collects 91 common object categories, which are fewer than the ImageNet dataset. However, in contrast to both the VOC2007 dataset and ImageNet dataset, MS COCO dataset contains significantly more instances per category and considerably more object instances per image. And every instance of each object category is fully labeled and segmented by a novel instance-level segmentation mask. MS COCO dataset has been widely utilized for training some more complex CNN architectures that aim to make further progress on object recognition as well as semantic segmentation tasks.

# 3 Proposed Methods

#### 3.1 Multiple Linear Regression DCP Model

DCP estimates transmission map t(x) from (6) and selects the pixels in the dark channel with the highest intensity among the top 0.1 percent brightest pixels as the atmospheric light A. Then hazy images can be recovered from (3) motivated by the estimations of t(x) and A. However, the rough estimations in DCP introduced in Section 2.1.3 can generate some unpredicted deviations, which are theoretically impossible to be eliminated during the estimation process. Now the authors implement a multiple linear regression model to optimize the haze-removal algorithm in DCP.

Multiple linear regression is a statistical technique using several explanatory variables to predict the output response variable. As a predictive analysis, multiple linear regression aims to model the linear relationship between two or more independent variables and a continuous dependent variable. The authors still adopt the rough estimations on transmission map t(x) and atmospheric light A in DCP. Three components  $\frac{I(x)}{t(x)}$ ,  $\frac{A}{t(x)}$  and A in (3) can be regarded as explanatory variables, since I(x) refers to the pixel of input hazy image while t(x) and A can be estimated from DCP. The scene radiance J(x), which refers to the pixel of output recovered image, can be regarded as the response variable. The authors add regression coefficient weights to each explanatory variable and a constant term (bias) to the atmospheric scattering model. Then (3) can be reformulated as a multiple linear regression model (8), which describes how the mean response J(x) changes with explanatory variables:

$$J(x) = \omega_0 \frac{I(x)}{t(x)} + \omega_1 \frac{A}{t(x)} + \omega_2 A + b \tag{8}$$

As the authors introduced, DCP is already an effective dehazing algorithm even with the rough estimations on t(x) and A. The authors implement a multiple linear regression model to optimize DCP by learning the relationships between hazy images with haze-free images, which is extremely challenging to find out in traditional pixel-based dehazing algorithms. Since both J(x) and A are defined and estimated on RGB color channels, the dimensions of three weights and a bias should be (3,1), intending to refine the parameters at all three color channels. The Outdoor Training Set (OTS) in RESIDE dataset [9] provides 8970 outdoor haze-free images, each of which also contains 30 synthetic hazy images with haze intensity ranging from low to high. During the training process, the network learns the relationships between output recovered images and their relevant haze-free ground truth images. However, it is theoretically impossible to obtain the ground truth image of a real-world hazy image. The most efficient approach is referring to a real-world haze-free image as ground truth image and its synthetic hazy image as input image respectively. The various intensity of synthetic haze guarantees that the MLDCP model can be applied to more than a fixed haze intensity in real-world scenes.

When MLDCP model is trained on OTS dataset, the authors refer to haze-free images as target ground truth images J, refer to synthetic hazy images as input images I, and refer to the recovered images as output images  $J_{\omega}$ . In order to simplify the formula (8) during the training process, the authors assign  $\mathbf{x}_0 = \frac{I(x)}{t(x)}$ ,  $\mathbf{x}_1 = \frac{A}{t(x)}$  and  $\mathbf{x}_1 = A$ . Then (8) can be reformulated as:

$$\boldsymbol{J}_{\omega}(x) = \omega_0 \boldsymbol{x}_0 + \omega_1 \boldsymbol{x}_1 + \omega_2 \boldsymbol{x}_2 + b \tag{9}$$

The deviations between the output images  $J_{\omega}$  and the target ground truth images J are estimated by mean-squared error (MSE):

$$MSE = (J - J_{\omega})^2 \tag{10}$$

MSE measures the average squared difference between an observation's actual and predicted values, which is commonly adopted in linear regression models. The loss function of MLDCP is evaluated based upon MSE:

$$L(\omega) = \frac{1}{2n} \sum_{i=1}^{n} (J^{(i)} - J_{\omega}^{(i)})^{2}$$
 (11)

During the training process, the authors calculate the gradient of loss function by Stochastic Gradient Descent (SGD), a widespread

and effective technique to address optimization tasks. Then the optimal weights and bias can be obtained by minimizing MSE through the following steps:

• Implement SGD to compute the derivative of loss function to find the gradient of the error generated from current weights and bias, and adjusts the weights by moving in the direction opposite of the gradient to decrease MSE. Then authors iteratively update three weights via:

$$\omega_k = \omega_k - \alpha \frac{\partial}{\partial \omega} \mathbf{L}(\omega) \tag{12}$$

where  $\alpha$  is the learning rate, and  $k \in (0, 1, 2)$ .

 Expand the derivative of loss function (11), then (12) can be reformulated as:

$$\omega_k = \omega_k - \alpha \frac{1}{n} \sum_{i=1}^n (J^{(i)} - J_{\omega}^{(i)}) x_k$$
 (13)

• Update the bias with the same process repeatedly by training each image in OTS dataset via:

$$b = b - \alpha \frac{1}{n} \sum_{i=1}^{n} (\boldsymbol{J}^{(i)} - \boldsymbol{J}_{\omega}^{(i)})$$
 (14)

When the optimal weights and bias are obtained from the training process, they can be added to the haze-removal model (8) directly, and real-world hazy images can be dehazed in the same way as that in conventional DCP. The improved performance is determined by the quality of synthetic hazy images. If the synthetic haze is more close to the real-world haze, the MLDCP model can learn more realistic haze information during the training process, and the dehazing performance can be further enhanced.

#### 3.2 Synthetic Haze Generated Model

There have been some large-scale image datasets released for the object detection task. However, few image datasets are built just for object detection in extreme weather like hazy and rainy. The Real-world Task-driven Testing Set (RTTS) in RESIDE [9] contains 4322 real-world hazy images annotated with both object categories and bounding boxes, which is an essential contribution taken as a test dataset for object detection task in the hazy environment. However, even with data augmentation techniques, its amount of training images is far less efficient in training an object detection model in comparison with the larger scale of the MS COCO training dataset [10]. It means a considerable workload to build a large-scale image dataset with detailed annotations and segmentation instances like MS COCO or PASCAL VOC. And the rarity of real-world hazy images, especially in urban cities, makes it more challenging to collect the same amount of high-quality hazy images as those in the MS COCO training dataset.

The authors propose an algorithm that generates synthetic haze to any existing large-scale haze-free image datasets without much computation. Inspired by the multiple linear regression haze-removal model, the authors propose a new algorithm that implements a similar inverse MLDCP model to add synthetic haze to an

image. If an object detection model is trained on the synthetic hazy dataset generated by this algorithm, its performance of detecting an object in hazy weather can be significantly enhanced.

Since DCP is an effective dehazing algorithm, and the multiple linear regression model can further exploit its potential, the authors suppose that similar ideas can also be applied to synthesize higher quality hazy images based on the regular dark channel pattern. Coefficient weights and bias are added to (1), which is expected to maximally restore the deviations between haze-free images and their relevant synthetic hazy images. Then the reformulated atmospheric scattering model is obtained as follows:

$$I(x) = \beta_0 J(x)t(x) + \beta_1 A t(x) + \beta_2 A + b$$
(15)

The synthetic haze generated model is still trained on OTS in RE-SIDE dataset [9]. In contrast to MLDCP model, the authors refer to haze-free images as input images J and refer to synthetic hazy images in OTS as target images I. And the output synthetic hazy images are taken as  $I_{\beta}$ . The cost function is defined based on MSE that evaluates the deviations between the output images  $I_{\beta}$  and target images I:

$$L(\beta) = \frac{1}{2n} \sum_{i=1}^{n} (\mathbf{I}^{(i)} - \mathbf{I}_{\beta}^{(i)})^{2}$$
 (16)

The authors implement SGD during the training process to travel down the slope of cost function until it reaches the bottom lowest value, and three weights and a bias are updated iteratively by calculating the derivative of cost function as follows:

$$\beta_k = \beta_k - \alpha \frac{1}{n} \sum_{i=1}^{n} (\mathbf{I}^{(i)} - \mathbf{I}_{\beta}^{(i)}) x_k$$
 (17)

$$b = b - \alpha \frac{1}{n} \sum_{i=1}^{n} (\mathbf{I}^{(i)} - \mathbf{I}_{\beta}^{(i)})$$
 (18)

where  $k \in (0, 1, 2)$  and  $x_k$  equals to  $J(\mathbf{x})t(x)$ , At(x), and A in (15) respectively.

In fact, traditional DCP does not support the inverse functionality of generating synthetic haze to a haze-free image. Self-learning the haze information from input synthetic hazy images, the MLDCP model fully utilizes the superiority of DCP to generate a much higher quality synthetic haze with a more similar visual and inherent effect to real-world haze. Additionally, the inverse MLDCP model can add various intensities of haze to an image dataset, making it possible to train an object detection model on training datasets with different synthetic haze intensities corresponding to the density of real-world haze in test images. Since the method focuses on the enhancement by preprocessing the training dataset, it can be applied simultaneously with any improvements on the object detection models or preprocessing images in test datasets with more effective dehazing algorithms.

# 4 Experiment Results and Analysis

#### 4.1 MLDCP Dehazing Performance

#### 4.1.1 Experiment Setup

In the experiment, both training and test datasets are obtained from RESIDE dataset [9]. In the training process, 8970 haze-free images

and their corresponding synthetic hazy images in the OTS dataset are utilized for training the MLDCP model. In the test phase, the Synthesis Object Testing Set (SOTS) is used to test the dehazing performance. Since MLDCP focuses on recovering outdoor hazy scenes, the authors do not evaluate its dehazing performance over the 500 synthetic indoor images in SOTS. The dehazing performance of MLDCP is compared with conventional DCP on both SSIM and PSNR metrics over 500 outdoor synthetic hazy images and their haze-free ground truth images.

#### 4.1.2 Dehazing Performance on SOTS Dataset

In Figure 2, the authors present the comparison of recovered images by conventional DCP and our MLDCP model. It is obviously observed that the recovered image by DCP (c) suffers from the color distortion in the sky region. In contrast, the recovered image by MLDCP (d) performs competently even in the sky region with strong sunlight. And the non-sky region in (c) is much darker than that in (d), and it looks unreal. In comparison with the input synthetic hazy image (a), MLDCP almost removes the haze completely. Besides, its recovered image (d) looks natural and shares a high similarity with the ground truth haze-free image (b).





(a) Synthetic hazy image

(b) Haze-free image





(c) Recovered image by DCP

(d) Recovered image by our model

Figure 2: Comparison on synthetic hazy image. (a) is a synthetic hazy image in SOTS, (b) is the haze-free ground truth image, (c) is recovered by conventional DCP algorithm, (d) is recovered by our MLDCP model.

The authors compare the dehazing performance of MLDCP with several conventional dehazing algorithms as well as some CNN-based haze removal models over two major image benchmark metrics PSNR and SSIM. PSNR evaluates the quality of recovered images, while SSIM measures the similarity between recovered images and haze-free ground truth images. In Table 1, MLDCP model increases PSNR and SSIM by 5.3 and 0.23 respectively in comparison with the conventional DCP. Compared with the performances of other widely adopted dehazing algorithms obtained from [9], the proposed MLDCP model achieves a reasonably acceptable PSNR value and the highest SSIM value. Considering that SSIM

is essentially more dominant than PSNR when indicating the pixelwise effect of haze removal, MLDCP outperforms all other dehazing algorithms in Table 1.

Table 1: Average SSIM and PSNR comparison among different dehazing algorithms over 500 outdoor synthetic hazy images in SOTS.

500 outdoor images				
Dehazing method name	PSNR	SSIM		
Improved DCP model	23.84	0.9411		
DCP	18.54	0.7100		
FVR	16.61	0.7236		
CAP	23.95	0.8692		
NLD	19.52	0.7328		
BCCR	17.71	0.7409		
GRM	20.77	0.7617		
DehazeNet	26.84	0.8264		
MSCNN	21.73	0.8313		
AOD-Net	24.08	0.8726		

#### 4.1.3 Real-world Hazy Images Dehazing

Even though synthetic benchmark datasets and metrics have achieved great success in comparing dehazing performances, the visual effect of synthetic haze is still different from the real-world haze. In Figure 3, the authors also present the recovered images by conventional DPC and MLDCP from real-world nature hazy scenes (first three rows) and hazy scenes in urban cities (last three rows). It is obviously observed that the MLDCP model performs better than conventional DCP in both sky and non-sky regions. The output images restored by MLDCP prevent the color distortion in sky regions, and the brightness over a global view seems more natural and closer to realistic haze-free scenes.

#### 4.2 Object Detection with Pre-dehazed Test Dataset

#### 4.2.1 Experiment Setup

Some object detection tasks on RESIDE RTTS dataset have been tested in [6], [9], [36]. The Domain-Adaptive Mask R-CNN model proposed in [36] achieves the highest detection accuracy on RTTS test dataset among several well-known object detection models including Faster R-CNN [31], Mask R-CNN [11], SSD [40] and RetinaNet [41]. A concatenation of dehazing algorithm and object detection modules is proposed in [6] to detect objects in the hazy environment. In [36], the authors further try more combinations of effective dehazing algorithms and object detectors in the cascade and evaluate their performances on the mean average precision (mAP) values. MLDCP model is utilized to dehaze the RTTS test dataset, and Mask R-CNN and DMask-RCNN modules are fed with the recovered images. Then the authors compare the detection accuracy with the results of dehazing-detection cascades in [36].

In Table 2, the proposed cascade of MLDCP dehazing model and Mask R-CNN or Mask R-CNN increases the detection accuracy by about 2% or 1.7% respectively, which is the highest in comparison with other dehazing approaches, including AOD-Net [6], MSCNN [7] and conventional DCP [8]. And pre-dehazing RTTS dataset with MSCNN and DCP can both enhance the performance of object

detection in the hazy environment. In [6], AOD-Net outperforms several dehazing algorithms on PSNR and SSIM values. However, it decreases the mAP result of DMask R-CNN from 61.72% to 60.47%, which means that a better dehazing performance on PSNR and SSIM values does not align with a higher accuracy on object detection in the hazy environment.

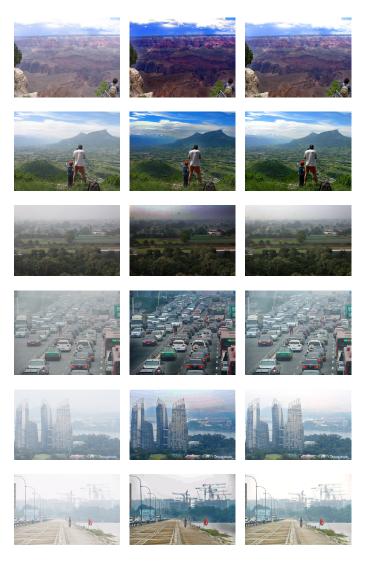


Figure 3: Visual comparison between real-world hazy images (first column), recovered images from DCP (second column) and recovered images from MLDCP (third column).

Table 2: Object detection accuracy (mAP) comparison among different dehazing-detection cascades

Framework	mAP(%)
Mask R-CNN	61.01
DMask R-CNN2	61.72
MLDCP + Mask R-CNN	63.06
AOD-Net + DMask R-CNN2	60.47
MSCNN + DMask R-CNN2	63.36
DCP + DMask R-CNN2	62.78
MLDCP + DMask R-CNN2	63.42

#### 4.3 Object Detection with Hazy-COCO Dataset

#### 4.3.1 Experiment Setup

The authors train Mask R-CNN on the new Hazy-COCO training dataset and evaluate its performance in comparison with the original Mask R-CNN trained on the MS COCO training dataset. During the training process, the backbone network is set as resnet101, and the training starts with the pre-trained COCO weights. The authors also tried various combinations of training stages to check the effect on its detection performance. It turns out that when training the head layers by ten epochs with a learning rate of 0.001 and fine-tuned layers from Resnet stage 4 and up by 60 epochs with a learning rate of 0.0001, the authors obtained the weights and bias with the highest detection accuracy on both RTTS and UG2 test datasets.

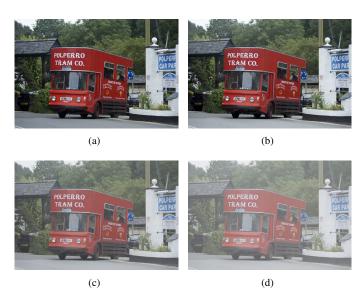


Figure 4: Comparison on synthetic hazy image. (a) is a haze-free image in MS COCO, (b) is the synthetic hazy image generated by inverse DCP, (c) is the synthetic hazy image with 0.1 haze density generated by our algorithm, (d) is the synthetic hazy image with 0.2 haze density generated by our algorithm.

Table 3: Object detection accuracy (mAP) comparison between MS COCO and Hazy-COCO training datasets

Test Dataset	Training Dataset	mAP(%)
RTTS	COCO	61.01
	Hazy COCO	66.08
RTTS+MLDCP	COCO	63.06
	Hazy COCO	66.15
UG2	COCO	32.07
	Hazy COCO	38.53

#### 4.3.2 Experiment Results with Hazy-COCO Training Dataset

In Table.3, the authors evaluate the difference in detection performances when Mask R-CNN is pre-trained on MS COCO and Hazy-COCO datasets. The mAP results increase significantly by about 5% and 6% on RTTS and UG2 test datasets respectively, which presents how effective the Hazy-COCO training dataset is. Additionally, when training Mask R-CNN on the Hazy-COCO dataset, dehazing

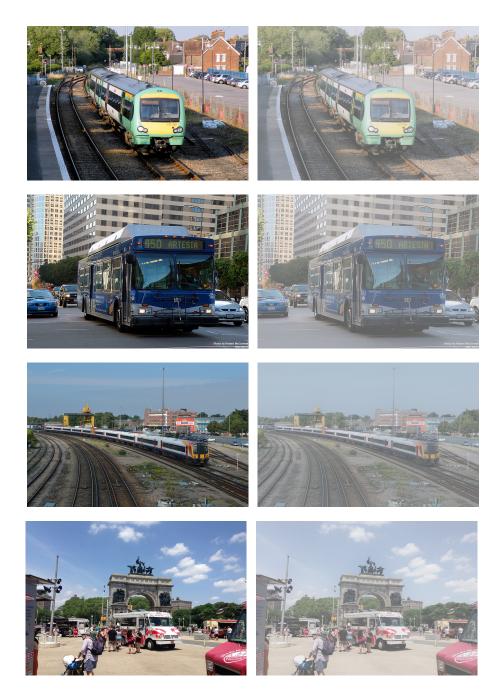


Figure 5: Visual comparison between haze-free outdoor images from MS COCO dataset (left column) and the synthetic hazy images with 0.2 haze density generated by our algorithm (right column).

the RTTS test dataset by the MLDCP model can simultaneously increase the mAP result by 0.07%. However, this increment is much lower than the increment 2% when we preprocess the RTTS dataset individually. This is caused by the overlaps of enhancement effects between MLDCP and the advanced inverse DCP since they share some similarities over the dark channel regular pattern and multiple linear regression model.

#### 4.3.3 Visual Effect of Synthetic Haze

Generally, traditional DCP does not support generating synthetic haze to a haze-free image by simply implementing the dark channel regular pattern inversely. This limitation becomes possible after the authors apply the multiple linear regression techniques to the atmospheric scattering model.

In Figure 4, the effect of haze generated by the inverse DCP algorithm can be barely observed in (b), in comparison with the haze-free image (a). Synthetic hazy images created by our advanced inverse DCP algorithm with haze density 0.1 and 0.2 are presented as (c) and (d) respectively. Both of the two synthetic hazy images are covered with seemingly realistic haze. And it is obviously observed that the synthetic haze in (d) is denser than the haze in (c). The authors also present four more groups of haze-free images from the

MS COCO dataset and their corresponding synthetic hazy images in Figure 5 to demonstrate the effectiveness of our algorithm.

#### 5 Conclusion

As autonomous driving and traffic surveillance become widespread in smart cities, object detection in extreme environments like hazy has been paid special attention to. This paper proposed the approaches that increase the detection accuracy in the hazy environment from both dehazing test dataset and preprocessing training dataset.

First, an advanced Multiple Linear Regression Haze-removal Model was proposed, aiming to overcome the deficiencies of Dark Channel Prior. The authors implemented Stochastic Gradient Descent to update and find the optimal weights and bias to refine the rough estimation of two essential parameters transmission matrix t(x) and atmospheric light A. The experimental results showed that MLDCP not only achieved higher PSNR and SSIM values than other state-of-the-art dehazing algorithms and CNN-based dehazing models, but also increased the detection precision by a higher rate when concatenated with object detection models. It demonstrated that sometimes exploiting practical conventional dehazing algorithms by machine learning techniques was superior to building more complicated neural networks.

Second, the authors proposed an inverse DCP algorithm formulated on the multiple linear regression model that could generate synthetic haze to any existing image datasets. The authors expected this technique to prevent from spending excessive time and workload on building a large-scale image dataset with synthetic or real-world haze, as well as detailed annotations for object detection and segmentation. Synthetic haze was added to the MS COCO dataset and trained Mask R-CNN on this Hazy-COCO training set. The experimental results presented a significant increase in detection accuracy in the hazy environment. However, this approach could only generate the average synthetic haze with the same density over all pixels in an image. On the contrary, real-world haze density normally varies from pixel to pixel. In future work, it is expected to optimize this limitation and generate more realistic synthetic haze.

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# Dilated Fully Convolutional Neural Network for Depth Estimation from a Single Image

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ABSTRACT

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# Depth prediction plays a key role in understanding a 3D scene. Several techniques have been developed throughout the years, among which Convolutional Neural Network has recently achieved state-of-the-art performance on estimating depth from a single image. However, traditional CNNs suffer from the lower resolution and information loss caused by the pooling layers. And oversized parameters generated from fully connected layers often lead to a exploded memory usage problem. In this paper, we present an advanced Dilated Fully Convolutional Neural Network to address the deficiencies. Taking advantages of the exponential expansion

also reduces the amount of parameters significantly by replacing the fully connected layers with the fully convolutional layers. We show experimentally on NYU Depth V2 datasets that the depth prediction obtained from our model is considerably closer to ground truth than that from traditional CNNs techniques.

of the receptive field in dilated convolutions, our model can minimize the loss of resolution. It

#### 1 Introduction

This paper is an extension of work originally presented in conference name [1]. Depth prediction has always been a core task to understand the geometric relations within a 3D scene. It provides rich information about the distance of the objects in the image from the viewpoint of camera. This technique is necessary for many applications in computer vision including smoothing blurred parts of an image [2], [3], rendering of 3D scenes [4], virtual reality, self-driving cars [5], grasping in robotics [6] and autopilot [7]. However, predicting depth from images is a quite complex and challenging task. In absence of the environmental assumptions, the inherent ambiguity of mapping an intensity or color measurement into a depth value makes depth prediction an ill-posed problem. Many unique techniques have been proposed to tackle this problem, such as superpixels based algorithms [8], Structure-from-Motion (SfM) [9], data-driven methods [10] and CNN based approaches [11].

Neural Network has been widely applied on computer vision tasks and natural language processing tasks [12]–[14]. And Convolutional Neural Network (CNN) has achieved a great success on outperforming many state-of-the-art algorithms over object classifi-

cation and detection [15], semantic segmentation [16], scene reconstruction, and face recognition [17]. Recently, depth prediction can also be addressed by CNNs due to the power that the ambiguous mapping between a single image and depth maps can be modeled via learning in the neural network. [11] increases the output resolution by efficiently learning the feature map up-sampling within the fully convolutional residual networks. The Multiple-Scale Deep Neural Network in [18] improves the depth prediction by estimating the global scene structure and refining it using local information. Three different computer vision tasks including depth prediction are addressed in [19] with a single multi-scale convolutional network architecture. [20] proposes a novel training loss in the CNN architecture, which enforces consistency between left and right depth maps, to perform end-to-end unsupervised single image depth estimation.

Despite Convolutional Neural Networks performs well on depth estimation, there are still some deficiencies remained to be improved. Some depth predicting CNN models still use pooling layers to extend receptive field. Pooling layers provide an effective approach to reduce the dimensionality of the network by summarizing the presence of features in patches of the feature map. However, they inevitably lose a lot of valuable information during the down sam-

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pling process. In contrast, fully connected layers will obtain the global relationship between pixels and image, and inherit all the combinations of the features from the previous layer. This will generate too many parameters, making fully connected layers incredibly computationally expensive.

Dilated convolutional neural network has been proved to be more effective than traditional CNNs in [16], [21]. The feature of dilated convolutions is illustrated in Figure 1. Instead of contiguous pooling filters in traditional CNNs, dilation imposes filters that have spaces between each node. The dilated convolutions support exponential expansion of the receptive field without loss of resolution or coverage, which reduces the computation and memory costs. While preserving the dimensions of data at the output layer, dilated convolutions also maintain the ordering of data.

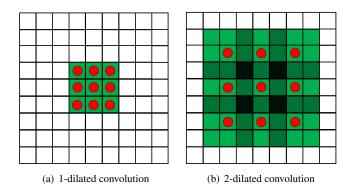


Figure 1: Examples of dilated convolutions with receptive field. (a) refers to an 1-dilated convolution with a kernel of a 3x3 receptive field, which is inherently a standard convolution. (b) refers to a 2-dilated convolutions with a kernel of a 7x7 receptive field. The amount of parameters corresponding to each layer stays identical.

In this paper, a fully dilated convolutional neural network is proposed to enhance the performance of depth prediction. Our model is designed based on the framework in [18]. It contains two components: the global coarse-scale network, which estimates the coarse depth, and the local fine-scale network, which refines the coarse depth estimation combined with local information. In the coarse-scale network, the convolutional layers are replaced with the dilated convolutional layers and the fully connected layers are replaced with the convolutional layers. We train and evaluate our network on NYU Depth V2 datasets and make comparison on the depth predicting performances between our model with traditional VGG-16 model. The experiment results demonstrate that our model reduces the computational and memory costs, and achieves state-of-the-art performance on benchmarks.

#### 2 Related Work

#### 2.1 Depth Estimation

Depth estimation refers to a set of techniques and algorithms aiming to obtain the spatial information from a scene, which has been an essential computer vision task with a long history. Normally a 2D image taking from the camera is not able to represent the local spatial relations of a 3D scene. Since only one point of each pixel is projected in the real scene, its depth information is mathematically

eliminated when projected into plane in a image. Depth information is a key prerequisite to perform multiple computer vision tasks. With the depth information, we are able to back project images captured from multiple views and the 3D scenes can be perfectly restructured by matching all the points. In order to accurately move the actuators in robotics, the depth estimation is required to multiple tasks such as perception, navigation, and planning. In the single image dehazing task, scene depth is a key parameter that supports to remove the haze locally instead of globally.

Depth estimation is an inherently ambiguous and complex task. Geometrically, infinite points in the scene are not projected, thus the depth information may be generated from considerable possible world scenes. For some specific computer vision tasks benefited from depth prediction, it will face more challenges. In the application of autonomous driving in particular, depth estimation will be degraded by occlusion, dynamic object in the scene and imperfect stereo correspondence. Despite the loss of depth information in the 3D dimension, depth map prediction has been investigated inspired by the analogy to how human eyes perceive depth information from depth cues.

#### 2.2 State-of-the-art Algorithms

Humans estimate depth by comparing the images obtained from left and right eyes. Our eyes perceive and recognize the depth cues of the scene, then our brains will subconsciously analyze and recover the depth information easily. There are basically 4 categories of depth cues: Static monocular, depth from motion, binocular and physiological cues [22], making it possible to construct the spatial arrangement of objects in the scene. In computer vision, depth information is extracted mainly from monocular images and stereo images by exploiting epipolar geometry. And many efforts have been made to tackle the challenge of predicting depth from stereo vision depth estimation and monocular depth estimation.

Stereo vision is inspired by how human eyes calculate the approximate depth map from the minor difference between both viewpoints. It compares two differing views on a scene and predicts the relative depth information from the displacement in horizontal coordinates of corresponding image points. The local disparity can be obtained effortlessly using local appearance features. By contrast, estimating depth information from a single image requires a global view of the scene, which is one of the reasons why the monocular depth estimation has not been solved to the same degree as the stereo vision approach [18]. In [23], Scharstein summarizes a taxonomy and evaluation of existing dense two-frame stereo correspondence algorithms, including some earliest stereo vision based depth estimation algorithms [24], [25] with impressive performances. [26] proposes a probabilistic deep learning approach to model disparity and generate binocular training data to estimate model parameters, which outperforms state-of-the-art algorithms with fewer requirements for global detailed information of the scene.

Structure-from-Motion (SfM) is one of the most successful state-of-the-art techniques of depth estimation [27]. SfM estimates the camera motion from the relative pairwise camera positions of the extracted features. Then it predicts the depth information via triangulation from pairs of consecutive views, and recovers the 3D structure through the spatial and geometric relationship of objects in

the scene [9]. Despite its advantages over the lower cost and the less restricted environment, SfM has not been widely adopted in commercial applications due to its complex theories and the difficulty to further enhance the accuracy and speed.

Several techniques address the depth estimation task based on superpixels. In [28], the author proposes an algorithm to find an oversegmentation of the image that breaks up the planar surfaces into many small patches, which are named as superpixels. For each homogeneous superpixel in the image. In [4], the author uses a Markov Random Field (MRF) to infer depth information through a set of plane coefficients, which extract both the 3D location and orientation in the image. The MRF is trained via supervised learning to learn how different depth cues are associated with different depths. In [4], the author further extends the model by combining triangulation cues and monocular images cues, which supports to restructure a full and photorealistic 3D model of a larger scene. There are also some superpixels based algorithms deploying the Conditional Random Fields (CRFs) for the regularization of depth information. Deriving from the CRFs in [8], the author formulates monocular depth estimation as a discrete-continuous optimization problem. The continuous variables encode the depth of the superpixels in the input image, and the discrete variables represent the relationships between neighboring superpixels. In [29], the author extracts multi-scale image patches around the superpixel center and learn to encode the correlations between input patches and corresponding depths regressively with a deep CNN. Then it refines the depth estimation from the superpixel level to pixel level by using CRFs.

#### 2.3 CNN Based Algorithms

A CNN-based depth estimation from a single image is a challenging task if without the local correspondences. A CNN model needs to self-learn the pixel-wise local details as well as the correlations between a pixel and the global scene during the training process.

In [18], the author presents a novel network to regress dense depth maps by implementing a deep network with two stages: global coarse-scale network and local fine-scale network. The coarse-scale network is initialized based on AlexNet [30] with five feature extraction layers, including convolution layers and max-pooling layers, and two fully connected layers followed. The network is able to integrate the understanding of a global view by making effective use of depth cues to predict the coarse depth information. The fine-scale network consists of convolutional layers and one pooling stage for the first layer edge features. Aligning with local details in the scene, the fine network fine-tune the coarse prediction by concatenating an additional low-level feature map.

Building upon the two-scale CNN architecture in [18], [19] authors a paper about predicting depth, surface normals and semantic labels with an improved multi-scale convolutional network. It replaces the Alexnet network with a deeper VGG-16 network [31]. Generating pixel-maps directly from an input image, this network can also align to many image details by using a sequence of convolutional network stacks applied at increasing resolution, without the need for low-level superpixels or contours.

A novel fully convolutional network incorporated with efficient residual up-sampling blocks is proposed in [11] to model the ambiguous mapping between monocular images and depth maps. It can output the depth maps with higher resolution, at the same time reduce the amount of parameters and train on one order of magnitude fewer data. This paper further proposes a scheme for upconvolutions and combine it with the concept of residual learning to create up-projection blocks for the effective up-sampling of feature maps, which has been proved to be more applicable when addressing high-dimensional regression tasks.

Fully connected layers in some CNN architectures will generate considerable parameters, causing several problems like slower training time, much memory consumption, and chances of overfitting. Some networks in [32], [33] replace fully connected layers with convolutional layers, which can decrease the image matrix to a lower dimension and reduce the amount of parameters. However, convolutional layers are not capable to encode the position and orientation of objects and lack the ability to be spatially invariant to the input data. Thus the output accuracy is much lower than that of fully connected layers. Some further improvements have been proposed to compensate the loss like the convolutional residual networks [11] we introduced above and the dilated convolution we will discuss in next section.

#### 2.4 Dilated Convolution

The dilated convolution is a type of convolution that expands the kernel by inserting holes between the kernel elements. The standard convolution operator is defined in [21] as:

$$(F * k)(\mathbf{p}) = \sum_{\mathbf{s}+\mathbf{t}=\mathbf{p}} F(\mathbf{s})k(\mathbf{t})$$
 (1)

The dilated convolution operator has been referred to as convolution with a dilated filter. We refer to l as a dilation factor and the l-dilated convolution operator  $*_l$  can be defined as:

$$(F *_{l} k)(\mathbf{p}) = \sum_{\mathbf{s}+l\mathbf{t}=\mathbf{p}} F(\mathbf{s})k(\mathbf{t})$$
 (2)

When l=1, the discrete convolution is simply the 1-dilated convolution. The dilation factor l should be increased exponentially at each layer when building a network with multiple dilated convolution layers. At the same time, the number of parameters associated with each dilated convolution layer is identical. That's the reason why dilated convolution can significantly reduce the amount of parameters.

Dilated convolution is widely adopted to enhance the performance in computer vision tasks. The multi-scale context architecture with dilated convolutions presented in [21] has increased the precision of the advanced semantic segmentation models effectively. In [16], the author adopts dilated convolution in deep convolutional neural networks, which increases the dense computation of neural net responses and achieves a higher accuracy than state-of-the-art algorithms at semantic segmentation task. A network for congested scene recognition (CSRNet) in [34] is easily trained by replacing pooling layers with dilated kernels. And the results demonstrate that CSRNet improves the output performance significantly with lower mean absolute error (MAE) than state-of-the-art algorithms.

The Alexnet and VGG-16 models apply the pooling layers to downsample the input images and simultaneously extend the receptive field. However, this process generally results in a loss of pixel-wise details. Dilated convolutions can avoid the similar resolution degradation issue but obtain the same computation as pooling layers in Alexnet and VGG-16 networks. Derived from the application of dilated convolutions on semantic segmentation, a similar technique is implemented to tackle the depth estimation task. Dilated convolutions hold the superiority with exponentially expanding of the receptive fields, which supports obtaining the global relationships among pixels in an image without the resolution reduction when decreasing the amount of parameters.

## 3 Dilated Fully CNN Architecture

#### 3.1 Overview of the Method

Our dilated fully CNN architecture designed for depth estimation is presented in Fig. 2. It is built upon the multi-scale deep network in [18], which incorporates two stages: the global coarse-scale network and local fine-scale network.

The upper component (Stack 1) is the global coarse-scale network, which is similar to the VGG-16 network and designed to predict the coarse depth information. The convolutional layers and the fully connected layers in VGG-16 are replaced with the dilated convolutions and convolutional layers respectively. The coarse stage contains dilation layers and fully connected layers (FCN). The dilation layers apply 3x3 convolutions with different dilation factors. The dilations are 1, 2, 3, 2, 3 and 4. Rather than reducing the feature map sizes by convolutional layers and implementing fully connected layers to learn details over the local scene, our network can remain the same feature map sizes with much fewer parameters and simultaneously obtain an overall view of the scene from fully connected layers without the resolution loss.

The bottom component (Stack 2) is taken as the local fine-scale network. While the coarse stage captures the global scene, we also need to obtain local information in the refined stage. The inputs images will pass a 9x9 convolutional layer with pooling. Then its output and the low-level feature maps output from coarse stage will be concatenated.

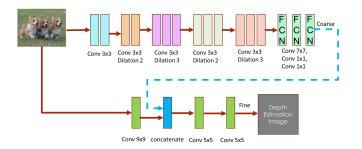


Figure 2: The architecture of two-stages dilated fully convolutional network

The architecture of the proposed dilated fully CNN with structural parameters is demonstrated in Table 1. In the coarse stage of VGG-16 network, the original frames of size 160x120 pixels are down-sampled by each convolutional layer. The front-end module

that provides the input to the coarse stage of our network produces feature maps at 80x60 resolution. Our architecture remains the same resolution in the whole framework by replacing the convolutional layers with dilation convolutions. Table 1 demonstrates that the dilated convolution layers are particularly suited to coarse prediction due to its advantage of expanding the receptive field without the resolution reduction.

Table 1: Module architecture with the image size (size), the convolutional layer number (conv), the channel number (chan), the kernel size, and the dilation layer number in each layer.

	T	1.1	1.0	1.2	1.4	1.5	1.0	1.7	1.0	
	Layer	1.1	1.2	1.3	1.4	1.5	1.6	1.7	1.8	upsamp
	size	160x120	80x60	40x30	20x15	10x7	1x1	1x1	1x1	80x60
Stack 1	conv	2	2	3	3	3	-	-	-	-
(VGG)	chan	64	128	256	512	512	4096	4096	4800	1
	ker.sz	3x3	3x3	3x3	3x3	3x3	-	-	-	-
	size	80x60	80x60	80x60	80x60	80x60	80x60	80x60	80x60	-
Stack 1	conv	2	2	3	3	3	1	1	1	-
	chan	64	128	256	512	512	512	512	1	-
(OUR)	ker.sz	3x3	3x3	3x3	3x3	3x3	7x7	1x1	1x1	-
	dilation	1	2	3	2	3	4	-	-	-
	Layer	2.1	2.2	2.3	2.4					final
	size	80x60	80x60	80x60	80x60					80x60
Stack 2	conv	1	-	1	1					-
	chan	63	-	64	1					1
	ker.sz	9x9	-	5x5	5x5					-

#### 3.2 Training Loss

Due to the ambiguity of the scale over a global scene in depth estimation, majority of the error is generated when obtaining the average scale of a scene. In order to compensate this training loss, we adopt the scale-invariant mean squared error in [18] as our loss function. Regardless of the absolute global scale, the scale-invariant error is applied to measure correlation among local pixels in the scene, which is defined in as:

$$\mathbf{D} = \frac{1}{2n} \sum_{i=1}^{n} (\log y_i - \log y_i^* + \alpha(y, y^*))^2$$
 (3)

where y and  $y^*$  represent the estimated depth map and the ground truth respectively. Each of them contains n pixels that are indexed by i. And  $\alpha(y, y^*)$  aims to minimize the error between given y and  $y^*$ , which is defined as:

$$\alpha(y, y^*) = \frac{1}{n} \sum_{i} (\log y_i^* - \log y_i)$$
 (4)

For any predicted depth map y,  $e^{\alpha}$  is the scale that best aligns it to the ground truth  $y^*$ . The scale-invariant means that the error won't change with any scalar multiples of y.

We refer to this scale-invariant error as our training loss function that is formulated as:

$$L = \frac{1}{2n^2} \sum_{i,j} ((\log y_i - \log y_j) - (\log y_i^* - \log y_j^*))^2$$
 (5)

where  $i, j \in \{1, 2 \dots n - 1\}$ .

The difference between the estimated depth map y and the ground truth  $y^*$  at pixel i is defined as:

$$d_i = \log y_i - \log y_i^* \tag{6}$$

Then (5) can be re-formulated as:

$$L = \frac{1}{n} \sum_{i} d_{i}^{2} - \frac{1}{n^{2}} \sum_{i,j} d_{i} d_{j}$$
 (7)

(7) measures the error from the relationships between the output pixel i and pixel j. And each pair of predicted pixels and its corresponding ground truth pixels should share a similar amount of the difference between pixels, which can further reduce the errors.

# 4 Experiment Setup

#### 4.1 Datasets and Implementation

We setup the experiment based upon NYU Depth V2 datasets [35], which is one of the largest RGB-D image datasets for indoor scene reconstruction. The raw dataset consists of 1449 RGB images with detailed object labels and annotations with physical relations. Comprising 464 different indoor scenes and classified by 26 scene classes, those images are captured from a variety of buildings in modern cities. NYU Depth V2 dataset is significantly larger and more diverse than another similar Kinect scene dataset - NYU indoor scene dataset, which has limited diversity with only 67 scenes. In order to reduce the chances of overfitting, we shuffle the entire dataset. During the training process, only 800 images of the raw distribution are required. Then we take 200 images to execute the validation test and test our network with 449 images.

#### 4.2 Training Procedure

In our network, we are committed to the universality of the structure. Since the image dataset will not generate any additional processing, our proposed network can be simply applied on other datasets.

Our network is implemented on Keras library running on top of Tensorflow. We train the network in two phases and use the GPU acceleration to speed up the training. First, dilated convolution layers and fully connected layers in the coarse-scale network are pretrained on the NYU Depth V2 training dataset. During this process, the parameters stay identical. Second, the coarse stage outputs concatenated with the edge features of input images are referred as the input images of the fine-scale stage. The convolutional layers in the fine-scale network refine the coarse prediction by aligning it with the detailed information in a local scene.

To make a fair comparison with the performance of traditional VGG-16 framework, two frameworks are both trained on NYU Depth V2 dataset. And they generate output images with the same size, 80x60 for each. The size of input image in VGG-16 framework is 320x240 and the size of input image in our proposed dilated fully convolutional network is 80x60. We refer to stochastic gradient descent (SGD) as the optimizer with the mini-batch size of 16 in the experiment. And we set the learning rate as 0.1 and the momentum as 0.9 for both global coarse-scale stage and local fine-scale stage.

# 5 Experiment Results and Analysis

#### 5.1 Parameters Comparison

Fig. 3 demonstrates the effectiveness of dilated convolutions on decreasing the amount of parameters. "Total params" in (a) and (c) represents the amount of total parameters of the coarse-scale stage based on VGG-16 network and our proposed network respectively.

(a) and (d) present the total parameters in the whole framework of VGG-16 network and our proposed architecture. Since the coarse-scale network is more complex with more layers than the fine-scale network, majority of parameters are generated from the coarse-scale stage, which can be observed from the comparison between total parameters in (a) and (c).

coarse_8 (Dense)	(None, 4800)
activation_16 (Activation)	(None, 4800)
reshape_1 (Reshape)	(None, 60, 80)
Total params: 197,966,336	
(a)	
model_1 (Model)	(None, 60, 80)
reshape_1 (Concatenate)	(None, 60, 80)
Total params: 27,823,425	
(b)	
fine_4_linear (Activation)	(None, 60, 80, 1)
fine_4_reshape (Reshape)	(None, 60, 80)
Total params: 198,085,773	
(c)	
fine_4_linear (Activation)	(None, 60, 80, 1)
fine_4_reshape (Reshape)	(None, 60, 80)
Total params: 27,942,862	
(d)	

Figure 3: Comparison on the scale of parameters generated in CNN. (a) and (c) present the number of total parameters in the coarse-scale stage (Stack 1) and the whole framework based on VGG-16 network, (b) and (d) present the number of total parameters in the coarse-scale stage (Stack 1) and the whole framework based on our proposed network.

The experimental results demonstrate that our proposed network achieves over seven times reduction of the parameters amount both in the coarse-scale stage and the whole framework compared with the conventional VGG-16 network. Thus our proposed network can liberate considerable computation resources during the training process, which benefits from the significant parameters reduction. Besides, the limited scale of parameters makes the proposed network a viable candidate to be applied to other embedded architectures.

#### 5.2 Depth Estimation Results

We propose a dilated fully convolutional neural network which is designed upon the architecture in [18], and evaluate its depth estimation performance compared with the conventional VGG-16 network. The experimental results are presented in Fig. 4.



Figure 4: Example depth estimations. (a) and (b) represent the input images and the ground truth images respectively, (c) refers to the output depth estimation from VGG-16 network, (d) refers to the output depth estimation from our proposed network

The comparison between output images and ground truth images demonstrates that the dilated convolutions in our architecture can still obtain the related details between local pixels in a patch and the global view of a scene even without the fully connected layers.

Since fully connected layers learn all combinations of the features of the previous layers, the VGG-16 module achieves a good performance in some local spatial details. Comparing the predicted depth information based on VGG-16 module and our network, it is observed that our architecture can't perform as good as VGG-16 module when predicting depth maps around the object contours. The ambiguous pixels are generated during the training process, where majority of the output depth information will be blurred by the missing pixels around objects boundaries and reflective surfaces. Several techniques have been proposed to predict the boundary type of the superpixel edges, such as the discrete-continuous depth estimation approach in [8]. However, our model focuses on the enhancement over a global view of the scene and ignores the boundary performance. It's obviously observed that our network outperforms traditional VGG-16 network a lot globally, with much higher resolutions and more realistic representation of the relationships between objects and the environment.

#### 6 Conclusion

In this paper, we proposed a dilated fully convolutional neural network to predict the depth information from a single image. The network is designed based on the multi-scale deep network in [18], which contains two stages: the coarse-scale network and the finescale network. The coarse stage predicts the global depth information, which is refined locally in the fine-tune stage. We replace the convolutional layers and fully connected layers in the coarse stage with dilated convolutions and convolutional layers respectively. By implementing the dilated convolutions, the network can reduce the amount of parameters significantly without the resolution reduction, which benefits from the exponential expansion of receptive fields in dilated convolutions. And the experiment results demonstrate that our proposed network achieves the state-of-the-art performance on depth estimation for NYU Depth V2 datasets. The output depth information outperforms VGG-16 network with higher resolutions and more realistic representation of the relationships between objects and the environment, while generating much fewer parameters and releasing more memory resources.

Predicting the depth information around the objects boundaries is a weak point of our proposed network. In future work, we will incorporate specific techniques into our network and effectively enhance the depth prediction performance around objects boundaries. Besides, our network only evaluates the visual performance on a single dataset, which is insufficient to demonstrate all the superiority. We plan to further evaluate the predicted depth information on several effective image criteria, which can represent the strong points that are not presented visually. And we will apply the dilated convolutions to more advanced CNNs to further improve the depth prediction performance.

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# Discretisation of Second Order Generalized Integrator to Design the Control Algorithm of Unified Power Quality Conditioner

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#### $A\ B\ S\ T\ R\ A\ C\ T$

In this paper, second order generalized integrator (SOGI) is discretized to design the control algorithm of unified power quality conditioner (UPQC). A UPQC is combination two voltage source converter (VSC) and VSC are connected with back to back DC link. The first one VSC is in series to maintain the desire voltage at point of common coupling (PCC) and second is connected with shunt VSC to share the reactive power demand of load. Moreover, it protects the AC mains from pollution of the load. A phase lock loop (PLL) based SOGI model is implemented to design an algorithm for UPQC under light polluted load. Whereas under highly polluted load the Laplace Transformation based PLL-SOGI model is fail to eliminate harmonics of current and voltage at PCC. Thus, a discretization of PLL-SOGI is needed to meet disadvantage. In this paper, reference current is generated under polluted load using discretization of PLL-SOGI model and compared it with actual current to pulse the gate of shunt VSC. Moreover, a feedback unit (m) is proposed to pulse the gate of series VSC under voltage sag/swell condition. A hardware setup is performed in the lab to verify the proposed algorithm under highly polluted load.

#### 1. Introduction

This paper is extension of original work, existing in 2020 IEEE 9th Power India International Conference (PIICON) [1]. In this paper, recent demand of electrical energy consumers and services are satisfied with international standard like Institute of Electrical and Electronics Engineers (IEEE) and International Electrotechnical Commission (IEC). It is done by using custom power devices (CPDs). The various kinds of CPDs are available in the present market while authors have chosen Unified Power Quality Conditioner (UPQC). This is unified controller to suppress the burden like current harmonics at source side and voltage harmonics at point of common coupling (PCC) of electrical distribution system [2]. Moreover, it suppresses the voltage related problems like voltage sag and swell at PCC [3]. A UPQC consist two voltage source converters (VSCs), associated back to back DC link. One VSC is connected in series w hereas second one is coupled in parallel to the load [4, 5]. The VSC is nothing without control algorithms which generates pulse. Thus, shunt and series part of VSCs require good control algorithms to improve the multiple power quality of the 3-phase AC primary distribution system [6-8]. The second order generalized integrator (SOGI) is the simple control approach which gives the information like time, magnitude and phase angle of the signals [9]. The SOGI have phase lock loop (PLL) combination and frequency locked loop (FLL) combination [10, 11]. The PLL based configuration of SOGI is discretization in the proposed work. The literature survey indicates many resemble works are reported in grid synchronization using SOGI [12, 13] to extract harmonics. In [14], SOGI based control approach to reduces sensors whereas power quality enhancement is reported in [15, 16]. A SOGI-PLL is presented in [17] to extract active and reactive power. A PLL based second and third order mixed generalized integrated is implemented in grid connected inverter [18]. As the order of equation is increased the further calculation require which again burden for programming to design a controller. Generally, PLL-SOGI and other modified SOGI are applicable to synchronize the voltages/currents signals [19, 20]. The phase of two periodic waves are minimized by PLL. Thus, two phases are synchronized exactly

in the proposed algorithms whereas back to back DC level voltage is increased to proper synchronization of two phases. The proposed configuration of SOGI is able to create two output signals. These output signals provide active and reactive components in the direct axis ( $\alpha$ -axis) and quadrature axis ( $\beta$ -axis) respectively. Under polluted loads the point of common coupling (PCC) and AC mains get effected which produces harmonics. Thus, currents/voltages signals of PLL-SOGI contains harmonics while output active components is passed through bandpass filter which reduces the harmonics components of current  $(i_a)$  and voltage  $(v_a)$ at certain level. Moreover, reactive component is passed through low pass filter at 90° degree of input signal. It gives reactive component ( $\beta$ ) of current ( $i_{\beta}$ ) and voltage ( $v_{\beta}$ ). These voltages and currents signals are helpful to calculate real time active power  $(p_L(t))$  and reactive power  $q_L(t)$ . While, researchers have found many ways to calculate real time  $p_L(t)$  and  $q_L(t)$  power [21-23]. Moreover, way of extraction of instantaneous power search accuracy of active and reactive component. Thus, in this work, PLL-SOGI is discretized using trapezoidal method. The trapezoidal methods measures accurate 900 degree lagging with respect to input signal under heavy polluted loads [24]. It helps to measure accurate instantaneous power of pL(t) and qL(t). The authors have following contributions in the present work which are given as follows,

- PLL-SOGI is discretized to design the control algorithm of UPQC which pulses the shunt part of VSC and series part of the VSC
- The reference signals of the AC mains currents are generated using simple mathematical calculation.
- A feedback unit 'm' is proposed to mitigate the voltage sag and swell at PCC.

Furthermore, in section 2, a brief information of model configuration is presented whereas section 3, control algorithm of UPQC is given. Results and discussion are shown in section 4 and in the last section 5 conclusion is presented.

#### 2. Model Configuration

In Figure 1, a model arrangement of 3-phase, AC mains is connected with UPOC to mitigate the voltage sag, swell, reactive power and eliminate harmonics. The series part VSC of the UPQC is connected left from the PCC whereas shunt part VSC of UPQC connected at PCC. The back to back DC link voltage is maintained 180V for proper and fast working of the proposed algorithms. The DC link capacitor value is estimated nearly 3.3 mF. The AC mains supplies line voltage 110V at 50Hz to polluted load current with 20% THD and its apparent power is 819VA. The switching harmonics of series and shunt VSC are eliminated by R-C filters. The value of R and C are  $10\Omega$  and  $10\mu$ F respectively. The series VSC is interfaced by series transformer whereas shunt VSC is interfaced by inductors value 8 mH. The control algorithm of series and shunt part are separately developed. In the control algorithm block, authors have contributed to develop an idea of algorithm for series VSC and shunt VSC.

#### 3. Control Algorithms of UPQC

Two mathematical model descriptions are presented to design a control algorithm of UPQC. A UPQC has two VSC, thus it requires two separate algorithms.

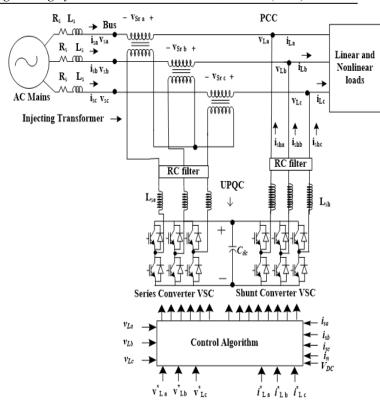


Figure 1: Schematic diagram of 3- Phase 3 Wire AC distribution system connected with UPQC

#### 3.1. Design an Algorithm for Shunt VSC

The discretization of the input signals of SOGI is done to get the exact  $90^{\circ}$  degree phase shift of input signals. A trapezoidal method is suitable to design the algorithm. The H(z) is the discrete function of Laplace Function (LF) H(s), if it is satisfied by given rule.

$$H(s) = H(z) \Big|_{\frac{1}{s} = \frac{T_s}{2} \left( \frac{1+z^{-1}}{1-z^{-1}} \right)}$$
 (1)

where z is z-transformation and  $T_s$  is the sampling frequency.

The simplest form of discrete form of SOGI structure [1] is given as,

$$v_{\alpha}(z) = \left(\frac{a_0(1+Z^2)}{1-(a_1)Z^{-1}+(a_2)Z^{-2}}\right)v(z)$$
 (2)

The quadrature axis voltage  $(v_{\beta})$  of general configuration of single phase PLL is estimated as follows,

$$v_{\beta}(z) = v_{\alpha}(z) * \frac{2}{T_{s}} \frac{1 - z^{-1}}{1 + z^{-1}}$$
where  $a_{0} = \frac{2k\omega T_{s}}{2k\omega T_{s} + (\omega T_{s})^{2} + 4}$ ,  $a_{1} = \frac{2(4 - (\omega T_{s})^{2})}{2k\omega T_{s} + (\omega T_{s})^{2} + 4}$ 

and 
$$a_2 = \frac{(2k\omega T_S - (\omega T_S)^2 - 4)}{2k\omega T_S + (\omega T_S)^2 + 4}$$

The equation (2) and (3) are used to extract the discrete value of active part of voltage  $(v_a)$  and reactive part of voltage  $(v_\beta)$ . These discrete values are helpful to get real time active power  $(p_L(t))$  and reactive power  $(q_L(t))$ . The  $p_L(t)$  and  $q_L(t)$  are estimated as follows,

$$\begin{bmatrix} p_{La} \\ q_{La} \end{bmatrix} = \begin{bmatrix} v_{La,\alpha} & v_{La,\beta} \\ -v_{La,\beta} & v_{La,\alpha} \end{bmatrix} \begin{bmatrix} i_{La,\alpha} \\ i_{La,\beta} \end{bmatrix}$$
(4)

where  $p_{La}$  and  $q_{La}$  are real time active and reactive powers of phase 'a'. While,  $i_{\alpha}$  active part and  $i_{\beta}$  are a reactive part of input AC current. The AC mains is designed for active power only thus, reactive part in equation (4) is taken as zero. Next stage, AC mains is delivered balanced power which is given as follows

$$p_s^* = \frac{p_{Ltotal}}{3} = \frac{(p_{La} + p_{Lb} + p_{Lc})}{3}$$
 (5)

The equation (5) gives load demand of active power per phase. The reference of actual active and reactive part of reference current can find as

$$\begin{bmatrix} i_{sa,\alpha}^* \\ i_{sa,\beta}^* \end{bmatrix} = \begin{bmatrix} v_{La,\alpha} & v_{La,\beta} \\ -v_{La,\beta} & v_{La,\alpha} \end{bmatrix}^{-1} \begin{bmatrix} p_s^* \\ 0 \end{bmatrix}$$
 (6)

$$\begin{bmatrix} i_{sa,\alpha}^* \\ i_{sa,\beta}^* \end{bmatrix} = \begin{bmatrix} v_{La,\alpha} & v_{La,\beta} \\ -v_{La,\beta} & v_{La,\alpha} \end{bmatrix}^{-1} \begin{bmatrix} p_s^* + p_{DC} \\ 0 \end{bmatrix}$$
 (7)

The DC link of UPQC is controlled by a simple Proportional Integral (PI) controller. The input of PI is an error signal  $(\varepsilon(n))$  of DC link voltage. And  $\varepsilon(n)$  can be extracted by the difference of the reference voltage  $(v^*_{DC})$  and actual sensed voltage  $(v_{DC}(n))$ . The power loss at nth sampling time is estimated using equation (8).

$$p_{DC}(n) = p_{DC}(n-1) + k_p \left\{ \varepsilon(n) - \varepsilon(n-1) \right\} + k_i(n) \tag{8}$$

where kp and ki are gain constants of PI controller. While  $\varepsilon(n)$  and  $\varepsilon(n-1)$  sampling time.

Finally, using equation (7) reference currents  $(i_{sa}^*, i_{sb}^*, i_{sc}^*)$  can be evaluated as follows,

$$i_{sa}^{*} = \frac{v_{La,\alpha}(n)}{v_{La,\alpha}^{2} + v_{La,\beta}^{2}} \left\{ p_{s}^{*} + p_{DC} \right\}$$

$$i_{sb}^{*} = \frac{v_{Lb,\alpha}(n)}{v_{Lb,\alpha}^{2} + v_{Lb,\beta}^{2}} \left\{ p_{s}^{*} + p_{DC} \right\}$$

$$i_{sc}^{*} = \frac{v_{Lc,\alpha}(n)}{v_{Lc,\alpha}^{2} + v_{Lc,\beta}^{2}} \left\{ p_{s}^{*} + p_{DC} \right\}$$
(9)

However, the pulses of shunt VSC are generated by comparing the equation (9) signals and the signals of 3-phase AC mains currents ( $i_{sa}$ ,  $i_{sb}$ ,  $i_{sc}$ ).

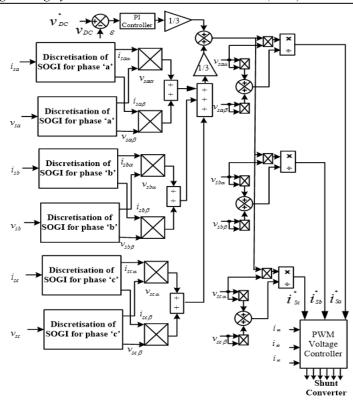


Figure 2: (a) Modified control Algorithm for shunt VSC

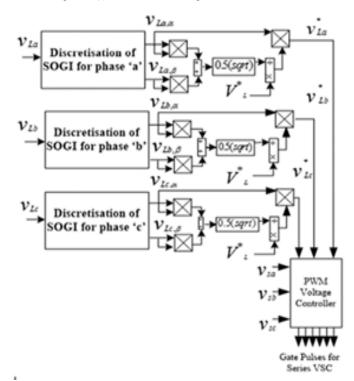


Figure 2: (b) Control Algorithm for series VSC

#### 3.2. Design an Algorithm for series VSC

In Figure 2b, a feedback unit 'm' is played a role to design an algorithm of series VSC. Where m gives the proper feedback voltage under sag/swell condition of AC mains voltage. It maintains the desire PCC voltage. The actual PCC voltages are

extracted by a simple calculation which is square root sum of direct axis voltage  $(v_{a,\alpha})$  and quadrature axis voltage  $(v_{a,\beta})$ . These values are further multiplying by 0.5 to get root mean square (rms) value. Moreover, a reference load voltage (VL\*) is divided by the actual rms load voltage to obtain the m. Mathematically, m can be obtained as,

$$m = \frac{V_L^*}{v_{a,rm}} = \frac{V_L^*}{o.5 * \sqrt{v_{a,\alpha}^2 + v_{a,\beta}^2}} = \frac{V_L^*}{v_{La}}$$
(10)

Thus, under normal condition m predict a value equal to one to get desire voltage at PCC. This controller is an adaptive in nature. Similarly, m can predict a different correct value under abnormal condition of the AC mains. It is given as follows.

#### 3.2.1 Voltage Sag Condition

In this case, assume, AC mains voltage of phase 'a' is running with voltage sag by factor x. Consequently, at PCC the voltage is reduced by factor x. The feedback unit is predicted m1 under voltage sag and it is calculated as follows,

$$m1 = \frac{v_L^*}{x * v_{a,rms}} = \frac{v_L^*}{o.5 * x * \sqrt{v_{a,\alpha}^2 + v_{a,\beta}^2}} = \frac{v_L^*}{x * v_{La}} = \frac{m}{x}$$
(11)

If factor x become one, the m1 is equal to m, hence it is proved by equation (11) that the proposed control algorithm is an adaptive in nature under voltage sag condition. Moreover, the generated reference voltage  $(v^*_{La,a})$  is equal to multiple of direct axis voltage  $(v_{La,a})$  and feedback unit (m1\*x) under voltage sag condition. Now,  $v^*_{La}$  can find as,

$$v_{La}^* = mI *x *v_{La\alpha} = m * v_{La\alpha}$$

$$\tag{12}$$

#### 3.2.2 Under Voltage Swell

In this case, assume, AC mains voltage of phase 'a' is running with voltage swell by factor y. Consequently, at PCC the voltage is reduced by factor y. The feedback unit is predicted m2 under voltage swell and it is calculated as follows,

$$m2 = \frac{v_L^*}{y * v_{a,rms}} = \frac{v_L^*}{o.5 * y * \left[ v_{a,\alpha}^2 + v_{a,\beta}^2 \right]} = \frac{v_L^*}{y * v_{La}} = \frac{m}{y}$$
 (13)

If factor y become one, the m2 is equal to m, hence it is proved by equation (13) that the proposed control algorithm is an adaptive in nature under voltage swell condition. Moreover, the generated reference voltage  $(v^*_{La})$  is equal to multiple of direct axis voltage  $(v_{La,a})$  and feedback unit (m2\*y) under voltage swell condition. Now,  $v^*_{La}$  can find as,

$$v_{La}^* = m2*v_{Laa} = m*v_{Laa}$$
 (14)

In the same way, the above equation can extract for phase 'b' and phase 'c' of primary AC distribution system. The proposed control algorithm can work under abnormal condition of AC mains and it is good to opt for the UPQC.

#### 4. Experimental Results

A 3-phase, 3-wire AC system is integrated with UPQC in the lab which is shown in Figure 3. It consists D-Space software to

link with hardware and PC for evaluation the performance of the modified algorithm under polluted loads. In Table 1, model parameters are given. Whereas in Table 2 shows the THD and power factor under various load conditions. The hardware results are shown in Figures 5 and Figures 6&7 under steady state conditions and under dynamic condition respectively. Moreover, a comparative Matlab result is shown in Figure 4 to understand the value of modified algorithm.

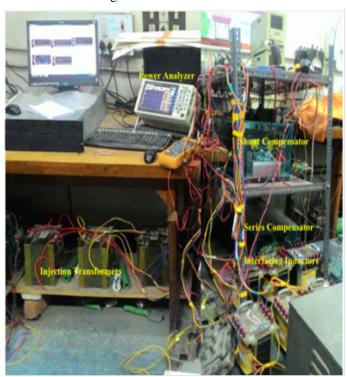


Figure 3: A lab model of 3-phase 3-wire AC system integrated with UPQC

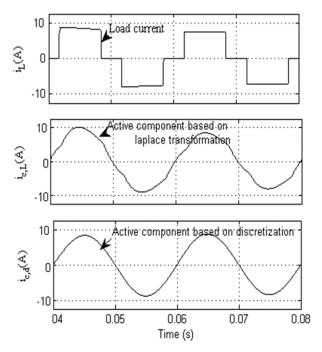
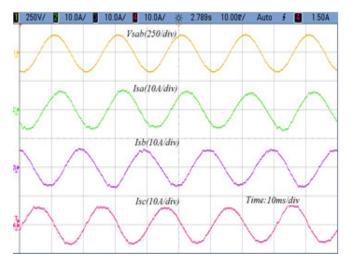


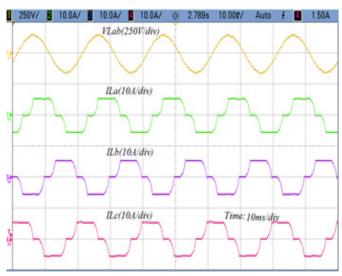
Figure 4 a comparatives results under quasi square wave demand of load current, (a) polluted load current waveform ( $i_L(A)$ ), (b) AC mains current waveform under SOGI ( $i_{c,L}(A)$ ) and AC mains current under modified SOGI ( $i_{c,d}(A)$ ).

Table 1: Practical Parameters

	I
Quantities	Value
PCC line voltage	110V
Frequency	50Hz
Load	819VA
Load current THD	20%;
DC-bus Voltage	180V
DC-bus Capacitor	3.3 mF
Shunt converter Interfacing Inductors	8 mH
Ripple Filter	$10 \mu F$ , $10 \Omega$
Series Converter Interfacing Inductor	1.5 mH
DC-bus PI Gains	Kp = 4, Ki = 1
Gain constant	K=1
a <sub>o</sub>	1.5698*10-4
al	1.99984
a2	-0.999764



(a) The line to line voltage and Phase currents abc at AC mains under normal condition



(b) The line to line voltage and Phase currents abc at PCC under normal condition

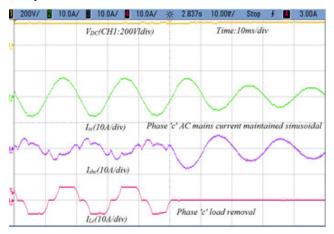
Figure 5: The AC mains voltage, currents, load voltage and load currents under normal condition.

#### 4.1. Performance Under Normal Condition

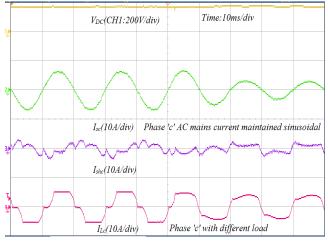
The power analyzer 3-phase 4 channel is used to show the results of modified algorithm. The line to line voltage  $v_{sab}$  and 3-phase AC mains current are indicated as  $i_{sa}$ ,  $i_{sb}$ , and  $i_{sc}$  respectively. It is shown in Figure 5(a) whereas in Figure 5(b), the line to line load voltage  $v_{Lab}$  and single phase load current are indicated as  $i_{La}$ ,  $i_{Lb}$ , and  $i_{Lc}$ . It is observed from the results that source AC mains are free from harmonics while load is under heavy polluted thus, shunt algorithm works properly. Whereas, series algorithm maintain desired voltage at PCC properly under steady state condition.

#### 4.2. Performance Shunt VSC Under Dynamic Condition

In Figure 6(a), performance of modified control algorithm for shunt VSC is presented under dynamic load condition. In this case, phase 'c' of load is abruptly off. Thus, load current  $i_{Lc}$  is zero and at the same time shunt VSC become active and inject shunt current  $i_{shc}$  in phase 'c' to stable the AC mains source current  $i_{sc}$ . Whereas, in Figure 6(b), when load demands current in phase 'c' active, the shunt VSC injects harmonics to make supply pure sinusoidal AC mains current. It is seen that the modified control algorithm works properly to maintain AC mains source as an international standard and balanced. Moreover, the DC link voltage ( $V_{DC}$ ) is unchanged under dynamics condition of load.



(a) Performance of shunt converter under zero load



(b) Performance of shunt converter under dynamic load

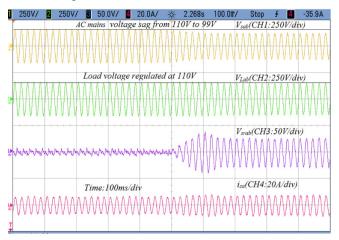
Figure 6: Current waveform of AC main current, shunt current and load current under dynamic condition

#### 4.3. Performance Series VSC Under Dynamic Condition

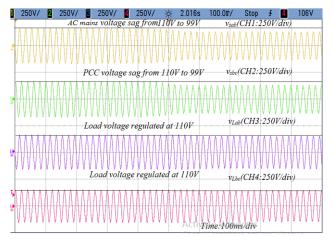
The performance of series VSC is shown in Figures 7(a)-(b) and Figures 7(c)-(d) under voltage sag and swell conditions. In Figure 7(a), AC mains line to line voltage  $v_{sab}$  is running under voltage sag while at PCC line to line voltage  $v_{Lab}$  is regulated to maintain the desire voltage of the load. The series voltage  $v_{srab}$  is added in series with the AC mains to regulate load voltage at 110V using series VSC.

In Figure 7(b), AC mains 3-phase voltages are regulated by series VSC. The line to line voltage  $v_{sab}$  and  $v_{sbc}$  are running under voltage sag condition whereas line to line load voltage  $v_{Lab}$  and  $v_{Lbc}$  are regulated at desire voltage 110V. Thus, the waveform of three phase voltage shows that the performance of feedback unit 'm' works satisfactory and series VSC works at desire level to mitigate voltage sag.

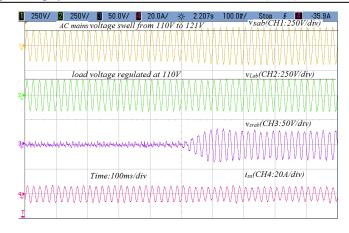
Moreover, the feedback factor 'm' is tested under voltage swell condition. In this case, series VSC injects voltage in feeder of AC mains to opposite phase of AC mains voltage. It suppresses the AC mains voltage and consequently load voltage is maintain at desire level 110V. In Figure 7(c), AC mains  $v_{sab}$  is running under voltage swell while at PCC  $v_{Lab}$  is regulated to maintain the desire voltage of the load. The series voltage  $v_{srab}$  is substract in series with the AC mains to regulate load voltage at 110V using series VSC. While, AC mains current  $i_{sa}$  reduces under voltage swell condition to balance the power of the AC mains.



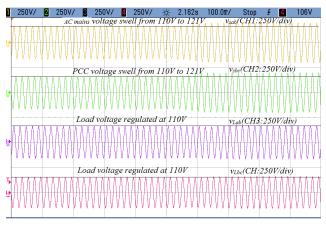
(a) Performance of series converter under voltage sag



(b) Regulated voltage of three phase load under voltage sag



(c) Performance of series converter under voltage swell



(d) Regulated voltage of three phase load under voltage swell condition

Figure 7: Voltage waveforms of AC mains voltage, load voltage and series converter voltage under dynamic condition

In Figure 7(d), AC mains 3-phase voltages are regulated by series VSC. The  $v_{sab}$  and  $v_{sbc}$  are running under voltage swell condition whereas  $v_{Lab}$  and  $v_{Lbc}$  are regulated at desire voltage 110V. Thus, the waveform of three phase voltage shows that the performance of feedback unit 'm' works satisfactory and series VSC works at desire level to mitigate voltage swell.

#### 5. Conclusion

The discrete value of second order generalized integrator (SOGI) has realized to design control approach of UPQC which performance have been verified under heavy polluted load and under various conditions of load. Under normal condition, series VSC is inactive while shunt VSC eliminate the harmonics of the load and injects reactive power demand to the 3-phase load. And under dynamic condition, the shunt VSC shows the excellent performance whereas the series VSC works under voltage sag and swell conditions. The voltage sag from 110V to 99V while voltage swell from 110V to 121V are generated at AC mains while at load side (PCC) the voltage is regulated at 110V. The performance of proposed feedback unit 'm' for series part of UPQC has unique to suppress the sag and swell voltage of PCC and modified algorithm of shunt part of UPQC eliminates the harmonics of load and enhance the performance of AC mains. Thus, it has been seen that proposed algorithm of UPQC improve the multiple power quality of the 3-phase primary distribution feeder line of power system.

Table 2: THD and Power Factor Under Various Load Conditions

Parameters	Nominal	Sag	Swell
Load Current THD	20%	20.14%	19.80%
PCC Current THD	3.77%	2.88%	4.65%
Load Voltage THD	3.58	3.50%	3.55%
PCC Voltage THD	1.92	1.96%	1.9%
Power factor at grid	0.99	0.99	

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# Research Article

# Usage of Additive Manufacturing and Topology Optimization Process for Weight Reduction Studies in the Aviation Industry

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# $A\ B\ S\ T\ R\ A\ C\ T$

The Additive Manufacturing (AM) technology is a disruptive and novel technique that changes the paradigm of manufacturing methodology. It is based on the principle of having 3D parts by adding simple 2D layers on and on. Before AM was implemented, the conventional subtractive and chip-away techniques such as milling and turning processes had been used widely in the aviation industry. The mentioned conventional methods are still in use. However, it is observed that AM replacing legacy methods, especially for the complex and relatively heavy parts. Thanks to mutual-usage of the Topology Optimization (TO) techniques and AM, many weight reduction studies have been done successfully. The weight reduction studies have an impact on the Direct Operational Cost (DOC) of the aircraft. With the benefit of weight reduction studies, many airliner companies have the opportunity for carrying more payloads with the same type of commercial-passenger aircraft. Also, the TO and weight reduction studies are beneficial for lowering the carbon footprint. Obviously, the weight reduction, the DOC, and the carbon emission are interrelated with each other. In this paper, a research was carried out for a generic engine mount that is specifically used by famous aircraft types. Eventually, it was found that, with the help of AM, TO and material optimization studies it is possible to save weight on the engine mount.

#### 1. Introduction

The aviation industry is a pioneer of the integration of novel manufacturing technologies because it requires high technologies. International Civil Aviation Organization (ICAO), stated in its 2016–2030 Capacity and Efficiency Report that, since 1977 the global air passenger volume has been expanding two-fold once every 15 years and will continue to do so [1]. The International Air Transport Association (IATA) is an important association, declared that almost 8,2 billion people will be flying in 2037 [2]. These two reports from two strong organizations are complementing to each other. The reason for this increasing trend in aviation traffic is because of the more frequent mobilization demand.

On the other hand, the aircraft companies are seeking the implementation of novel technologies such as AM into the aviation industry in terms of having lighter airplanes. Because lighter aircraft means having more passengers, bigger payloads, reaching

longer ranges, higher maneuver capacities, more comfortable services, and easier maintenance abilities, etc.

Like all other novel technologies that are implemented in the aviation industry, the AM has vital importance because it is a pillar of industry 4.0 [3]. For example, the aviation industry was the earliest adopter of carbon fiber materials, and it was the first to integrate CAD/CAM into its design process [4]. The use of AM technologies has become increasingly widespread for three decades, starting with rapid prototyping studies [5]. The implementation of AM has been the fastest one, particularly in the aviation industry because of its unbeatable advantages. While reducing the weight of a part, maintaining the same mechanical features as its traditionally produced predecessors is vital.

There are some constraints in the aviation industry. The implementer always has to follow the airworthiness regulations. As an airworthiness authority, the ICAO took attention to the implementation of the new technologies that may have a negative impact the aviation safety [6]. There are many successful samples for additively manufactured airborne parts. For example, General

Electric's (GE) fuel nozzle is an iconic part that has been manufactured with AM technologies. For the Leading Edge Aviation Propulsion (LEAP) engines. GE has combined 20 parts into 1 part, produced in a single machine, and decreased the weight up to 25% less than the conventionally manufactured predecessors [7]. Federal Aviation Administration (FAA) announced that more than 40.000 nozzles will be manufactured by the end of 2020 [8]. The mentioned nozzle also contributes to clean fuel burn and helps to reduce the carbon deposits [9].

In the open literature, there are studies regarding manufacturing the engine mount by Additive Manufacturing methods. In [10], made an investigation for the engine mount of a truck that works under low and high cyclic loads similar to an aircraft engine mount. In this study, it was found that producing the engine mount using Additive Manufacturing is possible. In another study [11], the author investigated the usage of topology optimization and additive manufacturing for weight optimization of an engine subframe mount used. In this study, it was underlined that 20% of weight reduction is possible of the mentioned mount.

In the mentioned papers, the studies were mainly focused on the automotive related parts. However, in this study, a general aviation engine mount was examined.

# 2. The Relation Between the Weight of the Aircraft and the Impact of Forces

For weight reduction studies, sorts of weight should be clarified. The impacts of the main four forces affect the design of an airplane.

## 2.1. Four Main Forces

As it is depicted in Figure 1, four major forces shape the flight. Roughly these forces are categorized as,

- Thrust: The force which is generated by the engines and moves the aircraft in the air.
- Drag: The aerodynamic force is generated by the surface of the aircraft and opposes an aircraft's move through the air. It is a result of air-friction.
- Lift: The force which has an upward direction and it is mainly generated by the wings. The lift enables the aircraft to stay airborne.
- Weight: Weight is the force that is generated by the gravity on the aircraft. It is depended on the mass of the body.

In a level and straight flight, an aircraft is in equilibrium since these four forces are well balanced and their moments are zero. The lift should balance the weight and the thrust should balance the drag. In conclusion, the four forces must be in equilibrium during flight [12]. The rate of climb is an indicator of the stability of the airplane. Increasing weight is an undesirable situation [13]. The equilibriums that are basically given in (2-1) and (2-2) are the vertical and horizontal loads of an aircraft.

Thrust – Drag – (Weight X Sin
$$\alpha$$
) = 0 (1)

$$Lift - (Weight X Cos\alpha) = 0$$
 (2)

As it is demonstrated in Figure 2, the rate of climb is directly related to the weight of the airplane.

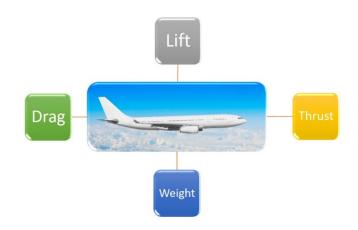


Figure 1: The Four Main Forces that Affect the Flight [12]

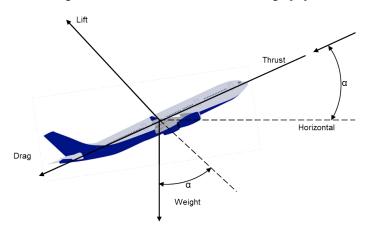


Figure 2: Rate of Climb [14]

As it can be seen for having a better climb performance, the increased thrust, the lowered drag, and the weight are crucial. Through the next paragraph, sorts of weight will be described shortly.

# 2.2. The General Weight sand Loads

There are many weight types regarding the aircraft's configuration. In pursuit of weight reduction, some important weight definitions are given below;

- Maximum Zero Fuel Weight (W<sub>MZF</sub>) is the maximum weight that an aircraft can carry with no fuel.
- Design Gross Weight (W<sub>0</sub>) is the weight of the aircraft as it initiates the mission for the design purpose.
- Empty Weight (We, Wempty) is the weight of an airplane without useful fluids like oil, hydraulic fluids, and trapped (unusable) fuel. It should be emphasized that We include airframe, landing gears, structural parts, empennage, engines, avionics, and all other equipment.
- Crew Weight (W<sub>c</sub>, W<sub>crew</sub>) is the weight of the cockpit crew that is required for flying the aircraft.

- Fuel Weight (W<sub>f</sub>, W<sub>fuel</sub>) is the weight of the fuel which is necessary for the accomplishment of the design mission.
- Weight of Payload (W<sub>p</sub>, W<sub>payload</sub>) is the parameter of cargo and/or passenger.
- Weight of Useful Load (W<sub>u</sub>) is the weight of all other things the aircraft has the capability of carrying besides her own weight [14].

The difference between  $W_u$  and  $W_p$  has crucial importance for an airliner since the lesser fuel means more freight and more passengers.

# 2.3. Weight Relations

There's a correlation amongst the sort of weights. The primary equations and ratios are provided as follows:

Design gross weight:

$$W_0 = W_u + W_e \tag{3}$$

Useful load:

$$W_u = W_c + W_p + W_f \tag{4}$$

Design gross weight then becomes:

$$W_0 = W_c + W_p + W_f + W_e (5)$$

Empty weight ratio (EWR) is found to be:

$$\frac{\text{We}}{\text{Wo}}$$
 (6)

Fuel weight ratio (FWR) is found to be:

$$\frac{\text{Wf}}{\text{Wo}}$$
 (7)

Equation (2-3) becomes:

$$W_0 = W_c + W_p + (\frac{Wf}{W_0}) W_0 + (\frac{We}{W_0}) W_0$$
 (8)

W<sub>0</sub> is calculated by:

$$W_0 - (\frac{Wf}{W_0}) W_0 - (\frac{We}{W_0}) W_0 = W_c + W_p$$
 (9)

 $W_0$  can be written in the form:

$$W_0 = \frac{Wc + Wp}{\left(1 - \left(\frac{Wf}{W0}\right) - \left(\frac{We}{W0}\right)\right)} \tag{10}$$

 $W_0$  is a key driver of design features and flight safety of the operations as well. Different types of aircraft demonstrate varying characteristics depending on the Empty Weight Ratio [15]. Conclusionally, AM techniques are used for reducing the  $W_0$ .

## 2.4. Categorization of AM and the Materials

American Society for Testing and Materials (ASTM) released a standard for categorizing the AM techniques which are called "Standard Terminology for Additive Manufacturing Technologies, Designation: F2792 – 12a" [16]. This standard mainly classifies AM techniques into seven categories. These are:

Binder jetting,

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- Directed energy deposition,
- Material extrusion.
- Material jetting,
- Powder bed fusion,
- Sheet lamination,
- Vat photopolymerization.

The material selection is based on the customer requirements and there are some hybrid methods as well. In every AM process, the processing material differs from one to another. For example, wax-like materials can be processed with material jetting and binder jetting. Metals such as nickel-based alloys and aluminum can be processed with directed energy deposition. Thermoplastic filaments can be processed with Material Extrusion. With powder bed fusion the materials such as nickel-based superalloys, Inconel 625, Inconel 718, polymers, maraging steel, stainless steel 316 L, 15-5PH, 17-4PH, Hastelloy X, titanium TA6V, and chrome-cobalt can be processed. Adhesive coated papers, metal tapes, and foils, the plastic sheet material can be processed with sheet lamination, and light-curable resin and photopolymers can be processed with Vat Photopolymerization.

# 2.5. W<sub>0</sub> Reduction and Topology Optimization Relationship

An aircraft is not permitted to fly unless it is made of airworthy parts airworthy part certification is given and validated by airworthiness authorities only. Because of the design freedom available with AM techniques, topology optimization (TO) of the airworthy parts which are used on the airplanes are perfect applications [17]. For example, GE's engine nozzle that was mentioned in the introduction paragraph is lighter 25% after AM application. In another study, thanks to AM and TO studies, European Aeronautic Defense and Space Company (EADS) redesigned the nacelle hinge brackets of Airbus A320 as depicted in Figure 3. The brackets' weight saved up to 64% while keeping the mechanical features satisfactory [18].



Figure 3: TO and AM Application of Airbus A320 Nacelle Hinge Bracket [18]

The result of TO studies always benefited the buy-to-fly-ratio. Buy-to-fly-ratio is formulated as follow;

With AM technologies, the buy-to-fly ratio can be minimized to 1:1 [19]. It is a very critical benefit since aviation materials are expensive in the market as mentioned before. Besides buy-to-fly-ratio, with the usage of AM technologies there are some other benefits such as given below;

• The cost of the parts may be reduced to almost half,

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- Part weight can be reduced to 64%
- Scrap reduction can be as low as 10%,
- Time-to-market can be reduced to 64% [20].

As it was mentioned previously, weight reduction studies generally conclude with the lower fuel consumption and increased load capacity of aircraft [21]. For example, the Boeing company stated that Boeing 777-300 has improved its fuel economy against Boeing 767-300 and succeed to take up to 368 passengers compared to 269 passengers in Boeing 767-300ER thanks to the weight reduction studies [22]. In another study, from the Airbus project called the SAVING, by redesigning the seat buckles of Airbus 380, 55% of weight has been saved over seat buckles. With the help of the TO and AM studies, in a regular configuration, for the Airbus 380 which has 853 seats the saving would be a total of 72,5 kg of weight [23]. With project SAVING, a total of 3,3 million liters of fuel savings is targeted to gain over the service life of the aircraft Airbus A380 [24]. In addition to the commercial aviation industry on the military side, there are some studies such as Lockheed Martin's Joint Strike Fighter (JSF)'s engine Bleed Air Leak Detector (BALD) bracket. For the mentioned bracket the buy-to-fly ratio is reduced to 1:1, as compared with the 33:1 ratio possible by conventional methods with the advantage of 50% in total cost [25]. In accordance with the cost studies, the fuel and oil consumption in airliner operational cost is the top driver with a percentage of 33,4%. The Aircraft Ownership as the second item with 10,6 percentage is far below Fuel & Oil [26]. It is known that for an airliner company that owes more than 600 aircraft, such as American Airlines, reducing even one pound of weight from each aircraft saves approximately 11,000 gallons of fuel annually. On the other hand, a lesser carbon footprint can be gained by the reduction of the W<sub>0</sub> of the airplanes. For example, For the Boeing 747-400, which has 396,890 kg of W0, and Airbus A330-300, which has 242,000 kg of W<sub>0</sub> with the weight reduction of one kg built-in aircraft it, is possible to reduce carbon emissions up to 0.94 kg and 0.475 kg respectively [27].

# 3. Materials and Method

In general, before presenting further information regarding  $W_0$  and TO correlation the relation between design and TO should be provided.

# 3.1. Design and Topology Optimization Relation

For W<sub>0</sub> and TO studies the mechanism of the design process should be described. As it is presented in Figure 4, design can be described as a feature of an object, which is initiated by an agent, for handling the goals, in a framed environment, using a set of fundamental components to satisfy a set of requirements in a designated environment [28].

The conceptual design method provided in Figure 4. covers the general approaches in terms of designing. This concept can be adapted to legacy and novel technologies such as Additive Manufacturing. The relation between design and manufacturing is a crucial indicator of the success of fields such as material development, thermodynamics, aerodynamics, structural integration, heat transfer, and machining as well [29]. While using AM techniques, the core of the whole process is creating a CAD model. In other words, a CAD model initiates the AM process [30].

In Figure 5, the CAD model and the following steps of the AM process are shown in consecutive steps.

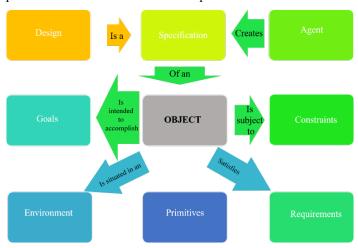


Figure 4: Conceptual Model of Design [28]

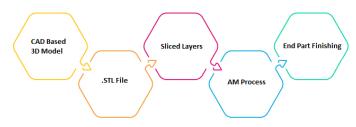


Figure 5: The steps of AM [22]

#### 3.2. Steps of Topology Optimization

As it is shown in Figure 6, the preparation of data is the first step and includes important issues such as material definition and CAD model preparation. The second step is topology optimization which includes the steps of creating a finite element model and finite element analysis. The third step is the TO result from adaptation. And finally, the fourth step is creating a final finite element model and CAM model.

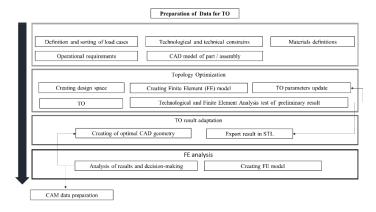


Figure 6. The Steps of Topology Optimization [31]

#### 4. Results and Discussion

There are many investigations and research studies on the application of TO in the aviation industry [32;33;34]. In this study an engine mount which is shown in Figure 7. is selected. It is a generic engine mount that is used for the Ultra-Light (U/L)

airplanes in the market which have retractable landing gears and 250 km/h of cruise speed. The basic equations are given in section 2.3. are valid for the U/L aircraft types. These U/L aircrafts are famously known as low-speed general aircrafts [35] with the Design Gross Weight up to 472,5 kg.



Figure 7. A Common Engine Mount for the U/L Airplanes (Image Courtesy of the Correspondent Author)

The engine mount is a vital part that is attached to the airframe of the airplane. It holds the engine while dampening the effect of vibrations and transmitting forces between the engine and the airplane body structure. As it is shown in Figure 8, the engine mount is installed in front of the firewall in the engine bay. It is located between the firewall and the engine. Generally, 4130 steel is preferred for producing engine mounts because of reliable heat-treating practices and processing techniques [14]. The weight of the engine mount is 10,4 kg as its twin which is used in black-shape aircraft [36].

As it is shown in Figure 8-a, a CAD model of the mentioned engine mount is shown while the STL model is provided in Figure 8-b.

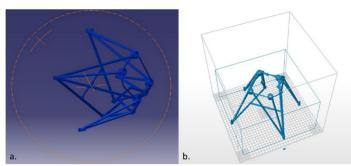


Figure 8: (a) The 3D Solid-form of Engine Mount, (b) The STL-form of Engine Mount (Generated by authors using Catia V5 R21)

During the AM process, Carbon Fiber Reinforced Polymer (CFRP) is selected in terms of reducing the weight and while maintaining the same or exceeds mechanical properties. The weight of the engine mount which is manufactured by using CFRP is about 2 kg. In Table 1, the density comparison between before and after materials is provided.

Table 1. The Density Comparison Between Engine Mount Materials [37]

S.No	Material Type	Density (gr/cm <sup>3</sup> )
1	4130 Steel	7,8
2	Aluminum 7075	2,7
3	Carbon Fiber Reinforced	1,6
	Polymer (CFRP)	

With this study, it is shown that almost 8 kg of saving can be achieved by using AM technology instead of legacy methods. The 8 kg of weight saving is a significant amount when it is compared with the Gross Design Weight of general aviation U/L category air vehicles.

#### 5. Conclusion

This study presents the importance of  $W_0$  reduction studies in the aviation industry. It highlights the previous  $W_0$  reduction studies while submitting information about AM and TO studies. In many cases, it is observed that the weight of the original part reduces after AM and TO application. An engine mount was provided as a sample of the TO model. Based on the experimental study the followings are noteworthy conclusions;

- Based on the experimental study it can be claimed that with the usage of AM technologies, the weight of the generic engine mount can be reduced with the same or exceeded mechanical features and functionality.
- The vertical and horizontal vector stability is a crucial issue for aircraft mass and balance. In this manner, any study for weight reduction should be subjected to further investigations in terms of mass and balance studies.
- Decreasing the weight of the engine mount has a direct effect on the fuel-saving in short term, however has a beneficial effect on less carbon emission in long term.
- With the topology optimization studies based on the investigation of the researched engine mount, the weight reduction studies can be done and implement in general aviation projects.
- It is recommended to make further studies with Ti6AL4V alloy that has a wide potential in the aviation industry.

Weight reduction studies in the aviation industry will gain more importance in the future. Conclusionally, the TO and AM studies will have gain more importance as they are beneficial for both decreasing the operational cost and carbon emissions.

#### **Conflict of Interest**

The authors declare no conflict of interest.

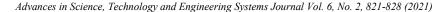
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# Using Formal Methods to Model a Smart School System via TLA+ and its TLC Model Checker for Validation

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#### ABSTRACT

Formal methods are one of the efficient tools to verify and validate designs for different kinds of systems. Smart systems are attracting researchers' attention due to the rapid spread of new technologies all over the world. Modeling a smart system requires connecting heterogeneous subsystems together to build it. Our contribution to this work is in focusing on using formal methods to prove that a design model meets its specifications. We have chosen to design a smart school building system due to the lack of research in this particular area, and to prove that formal methods are appropriate for different systems applications. In this paper, we have used UML diagrams and the formal specification language TLA+ to design a smart school building system. We validate our design using the TLC model checker. The smart school system has many subsystems connected together including a secure access system, lighting control system, climate control system, and smoke detection system. Safety is a very important attribute in this system. Our goal is to have a smart system that satisfies its functional requirements as well as any non-functional requirements like safety. The system provides safety for employees and students in the smart school.

# 1. Introduction

Smart systems that have been designed and modeled by researchers include a smart school [1], smart library [2], a smart office [3], a smart home [4], and a smart campus [5]. The main focus of these systems was on safety and the ability to achieve specific goals. This paper is an extension of work originally presented at the 2020 IEEE 3rd International Conference on Information and Computer Technologies (ICICT), San Jose, CA, USA. [1]. In this paper, we modify the old smart school system in [1] using TLA+ tools to make it a more secure and safe system. To prove the design correctness, we validate our design using the TLC model checker.

We used both informal modeling methods like the Unified Modeling Language (UML) [6] and formal methods [7] to define system entities, system behavior, and sequence of actions. UML provides different kinds of modeling diagrams such as state diagrams, sequence diagrams, and object interaction diagrams. As well as diagrams, UML has notations and presentation conventions that have become common in the object-oriented domain and structured methods. UML can be defined as a set of graphical models which represents several properties of an object-oriented

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design [6]. The structural and behavioral models are UML's two most important model types. In this paper we choose to use behavioral models to represent the behavior of the smart school system.

To model a complete smart system, we need to integrate different subsystems together, which makes verification and validation of the whole system harder to accomplish. Formal methods are one approach that can provide verification and validation [7]. Formal methods are valuable due to their ability and effectiveness in designing systems which are close to bug-free. Many reputable companies have begun welcoming and using formal methods in the last decade [8, 9]. Furthermore, many researchers used formal methods to validate their design systems. Examples include the work done in [3, 10, 11, 12].

Formal methods support development, specification tools, and verification in both hardware and software systems [7]. Formal methods are techniques that are mathematically based and are used to prove that the system's specifications meet its implementation. Formal methods provide simplicity and remove complexity, which is an important factor in system development, as well as verifying different system attributes such as reliability, accuracy, correctness, security, and safety [7]. A formal verification scheme is used in formal methods to ensure the system will be correct

before accepting the design. All these characteristics of formal methods make them highly trusted compared to other verification methods [7]. Formal methods have been used for different systems applications to guarantee safety and correctness and have been extensively verified for many of these systems. The strength of formal methods lies in catching systems bugs and errors which cannot be caught by other verification methods. This makes them popular with big industrial companies seeking to verify and validate their complex systems. Modeling the system using an abstract mathematical model is the first step in applying formal methods. This first step describes the system's requirements using a formal specification language. In this work, we focus in ensuring both safety and security for our smart system since having a secure login system will enhance the overall system's safety as a result. We also add in additional safety features such as fire or smoke detection.

Formal methods use formal specification languages in the process of system analysis, requirements analysis, and system design [13]. Describing a system using a specification language is different from writing executable code using a programming language. Specification languages do not describe the "how?", they describe the "what?". Verifying the program correctness by creating proofs is one of the important features of specification languages. We can use formal system syntax, proof rules, and semantics rules when applying a specification language [13]. The language can be determined by the syntax and semantics, and the proof system is the result of the proof rules. Specification languages use expressions to represent specifications. These specification languages are used to stipulate design of hardware/software systems, describe a domain formally, or to give requirements recommendations to the system [13].

In this paper we will use the TLA+ specification language. TLA stands for "Temporal Logic of Actions". TLA+ is a high level mathematically based formal modeling language. It is used to model distributed and concurrent systems. It is also used to find design errors which are hard to find in the code level and hard to correct. The designer of TLA+ is Lamport, who wanted to describe distributed algorithms formally. He published his book Specifying Systems [13] in 2002. He describes TLA+ in this book, along with how to use TLA+, and how to use its efficient tools. TLA+ has modules that include specifications and can be reused independently. Most mathematicians consider TLA+ to be a standard basis to formalize specifications [13]. In TLA+, both properties and specifications of a system are written as logical formulas. Actions like hiding of the internal state, refinement, and composition of the system are performed using logical connectives of quantification, implication, and conjunction. In order to help a designer in the formal development process, TLA+ has supporting tools such as theorem provers and its powerful model checker TLC, which we used in this work to validate our model [13].

In this work, we will use the TLA+ formal specification language to model the smart school system. We describe the system's abstract model using UML. Extending work in [1], we improve the TLA+ model, and we use the powerful TLC model checker to verify and validate our system. Our modified smart school building system has various subsystems. Students, employees, and visitors must enter using a secure login sub-system to ensure security and safety. Each person must enter a correct

username and password to enter the school building using the main door. Once the first allowed person enters the school, the lighting sub-system will work automatically, and so will the HVAC subsystem, which uses temperature sensors to sense the temperature and adjust it inside the building. The smoke detection sub-system will work all the time to sense any smoke and guarantee safety in the building and open all exit doors in case of fire.

In this paper, the related work is described in section 2, the UML models are described in section 3, the TLA+ formal specifications using TLA+ are described in section 4, the TLC verification model which represents the final result will be described in section 5, and finally the conclusion and future work will be described in section 6.

#### 2. Related Work

Because of the massive technology evolution going on, smart systems implementation has become an attractive research area for researchers [14]. Many smart systems have been modeled by many researchers. For example, in [4], the author modeled a smart home system that uses a wifi network based on the AllJoyn framework. It uses asymmetric elliptic curve cryptography to apply authentications during system operation. The authentication process of this system allows the user to interact with the system and control it using an application program based on Android. Utilizing a mobile social network, a smart campus was proposed in [5]. The author set up a collaboration between a flexible system architecture and social interactions in the campus. His model addresses the server side represented by social connections and services and the client side represented by the mobile users. In [15], the author presented a prototype for a smart office system which was one of the pilot applications in the FP7 EU project ELLIOT (Experiential Living Lab for the Internet of Things). He used the LinkSmart semantic middleware for the solution he described. In [16], the author proposed a smart parking system. It uses parking destination and parking cost to reserves a parking spot. His smart system lowers the average parking time and cost to reserve a parking spot. For each decision, mixed-integer linear programming (MILP) was used. As a sub-system for a smart city, in [10], the author proposed a smart sewage system. He used UML, Nondeterministic Finite Automata (NFA), and TLA+ to model his smart sewage system. In [17], the author presented a survey of the enabling architecture, technologies, and protocols for an urban Internet of Things (IoT). He discussed best-practice technical solutions and guidelines for the Padova Smart City project in Italy [17].

Several researchers worked on modeling a smart campus system [18-20], focusing on a mobile-learning domain, cloud learning, E-learning, and an environmentally aware campus. As for modeling smart school buildings, a few researchers worked on modeling with focusing on power consumption and power management [21-24]. Our smart school building model is different because it has advanced features, including security and safety, compared to what was modeled so far in the same research area.

In smart systems, a main concept is having sub-systems which are connected together and work efficiently as one controllable system. Safety is one of the most important properties is any system, especially in a smart school system since it is dealing with human lives (students, teachers, and school employees). Security

also is an important property to have in a smart school system. It will enhance the overall system's safety. Most researchers modeled their systems focusing on either safety or security, but our model achieves a system which is both safe and secure.

Formal methods had been used to verify and validate many smart systems. Researchers used different formal specification languages to model their systems including TLA+ [13], VDM [25], Z [26], and Alloy [27]. In [11], the author modeled and verified a smart parking system using TLA+. In [3], the author designed and verified a smart office system using the VDM-SL toolbox. And in [28], the author used Alloy to validate his smart home system. In this work, we decided to use TLA+ to model and verify our smart school building system. We choose TLA+ over other specification languages for many reasons, which we list here.

In comparison to Alloy in modeling nested structures, TLA+ doesn't need too many layers of identification, which makes it simpler and more direct. TLA+ is also more expressive than Allov. Although Alloy has its efficient Alloy Analyzer model checker that is faster than the TLC model checker and able to handle important large analyses that TLC currently is not able to handle, Alloy Analyzer crashes or hangs in some cases that are needed for larger systems. Also, using TLA+ allows users to trace every single state and get results for each one using its Trace Explore feature, which makes tracing bugs, finding bugs, and fixing them much simpler and easier. Alloy has the same advantage, but the results for systems with more than a few variables or a few time-steps are not clear-cut. Some other features make TLA+ a better choice than Alloy and other specification languages including VCC and Z. TLA+ is flexible when there is a need to support high-level functions and edit details to the specifications, unlike VCC that would require us to write "ghost code" which is a superset of the C programming language and Alloy that does not support highlevel functions like recursive functions. One important feature in TLA+ is its powerful TLC model checker that can operate over massive state-spaces with reasonable throughput. The TLC model checker is also fast because of its ability to use multi-cores efficiently, unlike B, VCC, and Event-B model checkers, which are not able to use more than one core. TLA+ is also a very expressive language, and it supports the liveness property better than any other formal specification language [9].

In the following section, we will illustrate how to use UML as a first step to model our smart school building system.

# 3. UML Modeling for Smart School Building System

Unified Modeling Language (UML) is one of the most common languages used to represent the informal abstract model of a system. UML captures system properties and provides graphical notations. Smart school system outputs and inputs are shown in Figure 1 [1]. As shown in Figure 1, the smart school inputs are taken from a user or different kinds of sensors and reactions to these inputs appear as outputs from the system. The login input is handled by entering a valid username and password by the user, who can be a student, an employee, or a visitor and it may or may not open the main door based on the validation of the username and the password. The smoke sensor senses any smoke in the building and gives an alarm as an output, and in this work, we added a new output that in case of smoke all exit doors will be opened to increase the safety of our system. The temperature

sensor senses the building's temperature and turns the heat or the AC on or keeps them off. The light sensor senses the natural light inside the building and adjusts the lights based on it. The system may have multiple sensors depending on the size, orientation, and architecture of the building. The outputs of the system depend on the inputs. For example, if the username and password were entered correctly as an input, the main door will automatically open to allow entrance to the school building as an output. If the HVAC sub-system receives an input from the temperature sensor that is the temperature is too low (e.g., 60 F), the output will be to automatically turn on the heat in the building. If the smoke detection sub-system receives an input from the smoke sensor that there is smoke in the building, the output will be to turn on the smoke alarm and open the exit doors to let everyone leave the school building immediately.

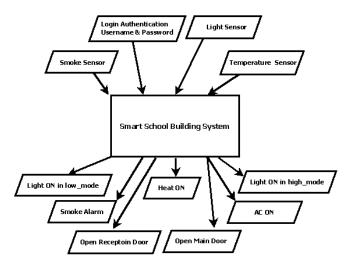


Figure 1: Inputs and Outputs of the Smart School Building System [1]

Figure 2 shows the UML use case diagram of the system. This diagram shows when the actors (student, employee, and visitor) login to the system by entering the username and password correctly, the main door will open, and they will have access to the sub-systems in the building.

Figure 3 [1] shows the UML activity diagram of the smart school building. The activity diagram will help in better understanding how the system works.

Figure 4 provides a UML sequence diagram of the smart school building system. It illustrates the sequence of all actions that happen in the system. As an extension of work in [1] and in order to increase system's security and eventually safety, the new smart school model requires that each person entering the school has to has a unique username and password. These usernames and passwords will be given by school or school district to each person. Visitors must request a username and password from the school before their visit, i.e., visitors to the school building must have a valid login username and password to be allowed to enter the building.

If the username and password are correct, the main door will automatically be opened. Once the first person enters the building, all systems, including the lighting sub-system and the HVAC sub-

system, will automatically start working. The smoke detection system will work all the time, even after school hours, to guarantee safety in the building in case of fire.

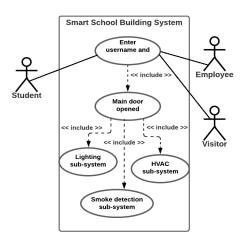


Figure 2: UML Use Case Diagram of the Smart School System

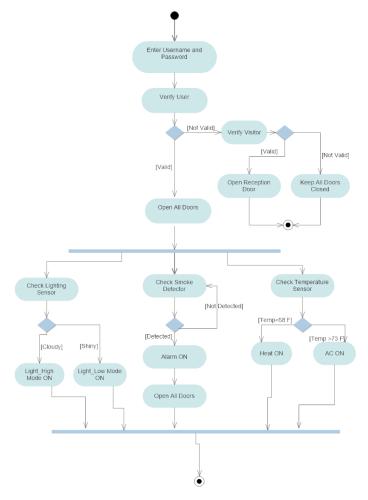


Figure 3: UML Activity Diagram of the Smart School Building System [1]

# 4. Formal Specification Using TLA+

This section illustrates the formal specification of our extended smart school system model. We use the TLA+ toolbox to

write the system's specifications and the TLC model checker to validate our system. We represent all of the system's operations using TLA+.

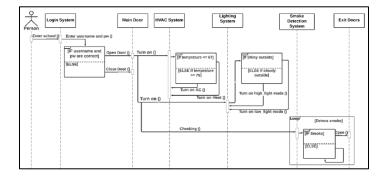


Figure 4: Sequence Diagram for the Smart School Building System

In TLA+, the system's specifications are called spec, and they are written in a module which we have called in our case *smartSchoolSystem*. In the module, we include the system's variables that we will use inside the module as shown in Figure 5.

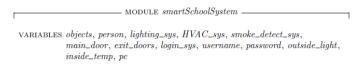


Figure 5: smartSchoolSystem Module Variables

The top module of the smart school system is represented by *smartSchoolSystem*. The module has the set of variables shown in Figure 5. For example, person variable represents anyone who is allowed to enter the building (employee, visitor, or student). The *main\_door* variable represents the main door for people to enter the school building, and *exit\_doors* represents the doors which will be opened in case of fire/smoke. The *username* and *password* variables represent the values of the person's username and password, and these values must be unique for each individual person.

In any TLA+ module, declaring the *Init* function, invariants, and *Next* function is a must. The *Init* function represents the initial values of the system's variables, the invariants represent the limitations and conditions in the system, and the *Next* function represents the next-state action.

In the *smartSchoolSystem* module, we declared the *Init* function with the range of all possible values of each variable in the module as shown in Figure 6. For example, *main\_door* variable may take on either open or closed values only. Similarly, *person* variable may take either student, employee, or visitor values in this spec. The *pc* variable represents the current state, and *pc*' represents the next state as we will see later in the *spec*.

To ensure that the school building in our system is always safe in case of fire, we designed our system to have a smoke detection sub-system working all the time in and out of school hours. To apply this safety functionality in our system, we added a system invariant and called it *safe* as shown in Figure 7. This invariant

guarantees that the smoke detection system will be working all the time.

```
Init \triangleq
            Global variables
            \land objects = \{ \text{"person"}, \text{"lighting\_sys"}, 
                                 "main_door", "HVAC_sys", "smoke_detect_sys", "exit_doors",
"login_sys", "username", "password", "outside_light", "inside_temp"}
            \land \mathit{person} \in \{ \mathit{``student''}, \mathit{``employee''}, \mathit{``visitor''} \}
             \land lighting\_sys \in \{ \text{"low\_mode"}, \text{"high\_mode"}, 
                                                                             "off", "on"
             \land HVAC\_sys \in \{\text{"heat\_on"}, \text{"AC\_on"}, \text{"off"}, \text{"on"}\}
             \land smoke\_detect\_sys \in \{ "on" \}
            \land login\_sys \in \{ \text{"ready"}, 
                                               "reTry" }
             \land username \in \{ \text{"correct"}, \text{"wrong"} \}
            "wrong"
                                                   "cloudy"
             \land inside\_temp = defaultInitValue
             \land pc = "enter\_school"
```

Figure 6: Init Function

```
safe \stackrel{\triangle}{=} smoke\_detect\_sys = "on"
```

Figure 7: System Invariant

The function *enter\_school* is the function that represents any of the employees, students, and visitors entering the school. This function requires the person desiring entry to enter a valid username and password as input in order to open the main door for entrance as an output. If the username and/or the password is wrong, the main door will not open, and the system will ask the person to retry to enter valid values. Figure 8 shows the *enter\_school* function.

Figure 8: enter school Function

```
Smoke \begin{tabular}{ll} $\triangle \land pc = \text{"Smoke"} \\ $\land \text{IF } main\_door = \text{"open"} \\ $\text{THEN } \land \text{IF } smoke\_detect\_sys = \text{"smoke"} \\ $\text{THEN } \land exit\_doors' = \text{"open"} \\ $\text{ELSE } \land \text{TRUE} \\ $\land \text{ UNCHANGED } exit\_doors \\ $\land pc' = \text{"Smoke"} \\ $\text{ELSE } \land pc' = \text{"Light"} \\ $\land \text{ UNCHANGED } exit\_doors \\ $\land \text{ UNCHANGED } exit\_doors \\ $\land \text{ UNCHANGED } \langle objects, person, lighting\_sys, HVAC\_sys, \\ $smoke\_detect\_sys, main\_door, login\_sys, username, \\ $password, outside\_light, inside\_temp) \\ \end{tabular}
```

Figure 9: Smoke Function

We set *smoke\_detect\_sys* to be *on* all the time as an invariant in our system as mentioned before. If there is smoke detected from

the smoke detection sub-system, in this case *smoke* function will be *on* and all exit doors will open automatically to allow all people inside the school to leave immediately for their safety. OF course, the smoke detection sub-system will have a built-in alarm in case smoke is detected. Figure 9 shows the *Smoke* function.

Once the first person enters the school, the lighting and HVAC sub-systems will automatically start working. In the light function, the light sensor will start sensing the natural outside\_light brightness to control the light inside the building. The outside\_light could have two values, clear or cloudy. If it is clear outside, the lights inside the building will be turned on by the system in a low\_mode. If it is cloudy outside, the lights inside the building will be turned on by the system in a high\_mode. This lighting sub-system will help in managing and controlling power consumption in the system. Figure 10 shows the Light function. In practice there will be multiple light sensors for multiple sides of the building.

```
 \begin{array}{ll} Light & \stackrel{\triangle}{=} \  \, \land pc = \text{``Light''} \\ & \land \text{IF } main\_door = \text{``open''} \land outside\_light = \text{``clear''} \\ & \quad \text{THEN } \land lighting\_sys' = \text{``low\_mode''} \\ & \quad \text{ELSE } \land \text{IF } main\_door = \text{``open''} \land outside\_light = \text{``cloudy''} \\ & \quad \text{THEN } \land lighting\_sys' = \text{``high\_mode''} \\ & \quad \text{ELSE } \land \text{TRUE} \\ & \quad \land \text{UNCHANGED } lighting\_sys \\ & \land pc' = \text{``HVAC''} \\ & \land \text{UNCHANGED } \langle objects, \ person, \ HVAC\_sys, \ smoke\_detect\_sys, \\ & \quad main\_door, \ exit\_doors, \ login\_sys, \ username, \ password, \\ & \quad outside\_light, \ inside\_temp) \\ \end{array}
```

Figure 10: Light Function

The HVAC sub-system helps in controlling the temperature inside the school building. In the HVAC function, the temperature inside the building has been sensed by the temperature sensor and the HVAC sub-system acts based on that. If the <code>inside\_temp</code> is more than 74 F, the HVAC sub-system will turn on the AC in the building. If the <code>inside\_temp</code> is less than 69 F, the HVAC sub-system will turn on the Heat in the building. If the <code>inside\_temp</code> is more than 69 F and less than 74 F, the HVAC sub-system will be turned off. Figure 11 shows the HVAC function.

```
HVAC \triangleq \land pc = \text{``HVAC''} \\ \land \text{If } main.door = \text{``open''} \land inside\_temp \geq 74 \\ \text{THEN } \land HVAC\_sys' = \text{``AC\_on''} \\ \text{ELSE } \land \text{If } main.door = \text{``open''} \land inside\_temp \leq 69 \\ \text{THEN } \land HVAC\_sys' = \text{``Heat\_on''} \\ \text{ELSE } \land \text{If } main\_door = \text{``open''} \land inside\_temp > 69 \land inside\_temp < 74 \\ \text{THEN } \land HVAC\_sys' = \text{``off''} \\ \text{ELSE } \land \text{TRUE} \\ \land \text{UNCHANGED } HVAC\_sys \\ \land pc' = \text{``Done''} \\ \land \text{UNCHANGED } \langle objects, \ person, \ lighting\_sys, \ smoke\_detect\_sys, \\ main\_door, \ exit\_doors, \ login\_sys, \ username, \ password, \\ outside\_light, \ inside\_temp \rangle
```

Figure 11: HVAC Function

Figure 12 includes housekeeping functions which are essential for writing good specifications for a system. Some of these functions must be in any TLA+ spec, e.g., the *Next* function. The *Next* function enables collection and execution of all functions in the spec and moving to the next state in the system after initialization. The Termination function guarantees the

termination when *pc* reaches *Done* state. In TLA+, the Spec function is the main function that is responsible to run all system specifications in the main execution of the system.

 $\begin{array}{ll} \textit{Terminating} \; \stackrel{\triangle}{=} \; pc = \text{"Done"} \land \text{UNCHANGED} \; \textit{vars} \\ \\ \textit{Next} \; \stackrel{\triangle}{=} \; enter\_school \lor \textit{Smoke} \lor \textit{Light} \lor \textit{HVAC} \\ \quad \lor \; \textit{Terminating} \\ \\ \textit{Spec} \; \stackrel{\triangle}{=} \; Init \land \Box [\textit{Next}]_{vars} \\ \\ \textit{Termination} \; \stackrel{\triangle}{=} \; \diamondsuit (pc = \text{"Done"}) \end{array}$ 

Figure 12: Terminating, Next, and Spec functions

In order to verify that the module is correct and there are no syntax errors in our system, we have used the TLA+ toolbox to write these specifications and save the module. Figure 13 shows the parsed model. As shown in the figure, the green box on the bottom right corner of the screen proves that this model is correctly parsed via the TLA+ toolbox. The next section will describe the system that will be verified through the TLC model checker.

Figure 13: TLA+ Parsed Model for Smart School System

#### 5. Formal Verification Using TLC

In the previous section, we illustrated the smart school system specifications, and we parsed the module correctly using the TLA+ toolbox. We did this in order to verify the model is correct and to validate our work. We used the powerful TLC model checker to debug a TLA+ specification. It checks the specification's invariance properties of its finite state model [13]. TLC checks for deadlock and the system invariants. In our TLC model, we set the safety invariant to keep the smoke detection sub-system working all the time, as shown in Figure 14. This means that this invariant will guarantee that the smoke detector will work all the time, whether there is someone in the school or not, day and night, to enhance the safety in the school building. As shown in Figure 14 as well, the TLC model checker has a feature to check for a deadlock in the design. It's an optional feature. In this model, we choose to check for deadlock and it returns that there is no deadlock.

After setting-up the TLC model checker, we ran it to verify our *smartSchoolSystem* module. Figure 15 shows the TLC model checker while running.



Figure 14: Safety Invariants Setup in TLC

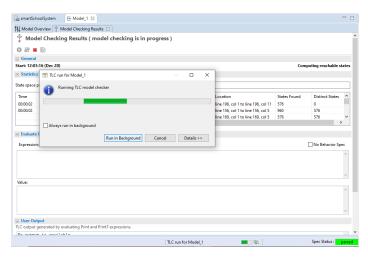


Figure 15: TLC Model Checker While Running

Figure 16 shows the final result for the *smartSchoolSystem* model. In order to validate a system using the TLC model checker, the model must be parsed, and the model checker should run to completion, and no errors should be detected. Our smart school system was verified and validated correctly using the TLC model checker since, as shown in Figure 16, the TLC model is parsed correctly with no errors, which proves our system's validation.

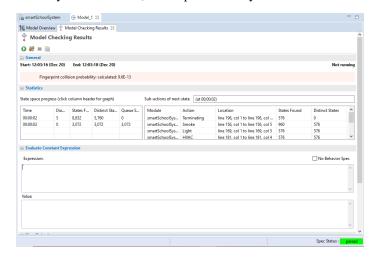


Figure 16: TLC Verification Model

### 6. Conclusion

This work is an extension of the work in [1]. We have modeled a smart school building system using UML and TLA+.

We used UML to define the system's components and to illustrate the sequence of actions in the system. TLA+ defines the system's specifications and the system's behavior. The TLA+ toolbox was used to capture the system's behavior and to parse the model. The final result was to verify the model using the TLC model checker. The model was successfully verified and validated with the TLC model checker. We used formal methods to validate our design and to make sure there are no errors in the design. In this design a failure may still happen. For example, if we simulated the design and built the school from this model, we could have a failure in the lighting system because in practice we will need a light sensor in each room. But our design assumes that the light will be the same in the whole building. This design is an initial and general design to show and explain our methodology, details such as the more complex lighting system would be needed in the final design.

To enhance security and safety in the system, the system requires each person who enters the building to login by entering a valid username and password. To enhance the safety as well, the smoke detection sub-system is working all the time. To control the power in the system, the lighting sub-system will use natural light when possible to reduce the power consumption in the building.

In future, we will work on improving the system by adding more sub-systems to it to enhance system security and safety.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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Figure 2 and Figure 4 were made using chart-making tools at www.lucidchart.com and the authors would like to thank the website. Figures 5,6,7,9,10,11,12 were taken from the TLA+ tool that uses LaTeX translator to generate pretty-printed specs. Figures 8,13,14,15,16 were taken from the TLA+ toolbox. The authors would like to thank Mr. Leslie Lamport for the TLA+ tool which is essential in this work. The authors would also like to thank the University of Cincinnati for its support.

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# Design and Development of an Advanced Affordable Wearable Safety Device for Women: Freedom Against Fearsome

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# ABSTRACT

Harassment and violence against women have become one of the social security problems in Bangladesh. In this paper, we aim to develop safety devices for women named BOHNNI and BADHON which resemble legitimate jewelry. We used a microcontroller for the hardware device to make it most decisive and less immoderate. BOHNNI, a locating device, is the imitator of a locket including a voice recognizer, Bluetooth, Arduino, GPS, and GSM module. BADHON which imitates a bracelet is a rescue device for the victim whenever she thinks of herself being in a very deliberate situation. Both devices are activated by the user's voice commands and also by a manual switch. The devices are aesthetically designed which will make the users enthusiastic to wear them. The device will generate messages to the predefined relative's numbers with the victim's location and relevant surrounding information. The device can also be used as a self-defending weapon as it can produce a shock up to 10 mA with an interval of two seconds which can temporarily paralyze or freeze a person. After calculating, we have obtained the lowest response time of BOHNNI and BADHON which is 1.95s, and the highest accuracy level of 91.67% in different situations that ensure the superlative performance level of our devices. We found our device as an all-in-one device that combines all the features in it regarding safety.

#### 1. Introduction

Bangladesh has met the eligibility requirements for shifting from 'Least Developed Country' to 'Developing Country' status, the UN says [1]. Women's empowerment is also on the rise, but incidents of various forms of violence against women, including dowry torture, sexual assault, abduction, and rape continue to take place extensively in Bangladesh. The "State of Rights Implementation of Women Ready Made Garment Workers" study, conducted by Karmojibi Nari and Care Bangladesh, shows that about 12.7% of workers face sexual harassment in their workplaces [2]. Around 94% of women face harassment in public transport [3]. Bangladesh Mahila Parishad (October 2019) statistics indicated that in the last year at least 3,918 women have been victims of various forms of violence across the country [4]. [4]. Surviving in these situations becomes a great challenge for women. By adopting modern technology and devices to protect

them from their oppressors, the defense strategy used by women needs to be revolutionized [5]. This current situation has encouraged us to come up with a solution to harassment and violence against women. This work has been done to ensure safety for women moving alone. It is not the only solution to a problem but also comes with wearable safety products. These are very handy safety devices that can be used by any woman. GPS and GSM modules are used to give alert calls and messages to the victim's previously established numbers and nearest police station numbers including the instant location and that location can be tracked immediately or later using our device "BOHNNI" and "BADHON". The devices that we have built can be activated by using vocalized passwords which ensures the surety of access to the devices in any critical situation. It is very easy to operate and anyone can operate it as it can be used manually or by using voice commands. This product is multi-functional. It makes it easier and faster to catch the criminals as the lowest response time of BOHNNI and BADHON is 1.95s and also works as a selfdefender. The highest accuracy level of 91.67% was obtained in a

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different situation that ensures the performance level of our devices. It is intelligent enough because it can understand the user's voice command and can be used by people of any age. Materials used there are recyclable. We have maintained the safety of the user while designing the device with polymer plastic material to protect the user from accidental shock. The notable accomplishment of our design is the shocking module which can give a shock to the harasser up to 10 mA with an interval of 2 seconds which help the victim to escape from the location. We believe that this device can bring a huge change in violence and harassment against women. It can be a blessing for women and also develop their social norms in our country.

#### 2. Related Works

The project described in [6] developed a wearable device for the protection of women by analyzing physiological signals in association with body position. Galvanic skin resistance and body temperature are analyzed as the physiological signals. Real-time monitoring of data is obtained by wirelessly sending data to an open-source Cloud Platform. In critical situations, this device sends notifications to designated individuals. A proposal is available in [7] anticipated "FEMME" as a safety device specifically designed for women in situations of threat. Using Bluetooth, both the device and the smartphone are synced. With instant location information, it can record audio, give an alert call and message to the pre-set contacts. A hidden camera detector is a visible feature here as well. A smart Intelligent Security System was proposed in [8]. The system features a band on the wrist associated with a pressure switch. The screaming alarm and tear gas mechanisms are appointed for self-defending purposes. This system also sends the appropriate locations and messages to the emergency contacts and uses live streaming video to figure out the assaulter [8]. It was aimed to create a common system that incorporates a wearable computer and acts as a safeguard for women facing any danger in [9]. Body area sensors, Bluetooth communication, GPS, SMS and MMS, Internet connection, and a mobile database system are used for the composition of this system. Another proposal named "Suraksha" is developed in [10] to flash a warning to provide the police with an immediate location of the distressed victim so that the incident could be prevented easily. A smart intelligent device is proposed in [11] where a wearable smart band and a secret webcam linked via Bluetooth are integrated into the device. Women's information such as call log, messages, motion, pulse measurement, blood oxygen levels, heartbeat rating can be tracked by the application. It automatically generates signals to the predefined smartphones and the nearest police stations when the SOS present in the smart band is pressed continuously. A smart women's security system using Radio Frequency Identification (RFID) and Global Positioning System (GPS) was established in [12]. In scanning the information, the RFID reader is used and assigns that information to the microcontroller. In [13], the team developed a device that can use GPS to track the location of women and send emergency messages using GSM. The pulse sensor checks the victim's pulse and the device also sends the current GPS location to the ambulance every 10 seconds in the form of SMSs in abnormal health situations. The authors in [14] developed a device that will be clipped to the user's footwear and can be carefully triggered four times by tapping one foot behind the other. A device is

developed in [15] that reads and creates patterns such as body temperature and pulse rate automatically during running, including temperature and pulse sensors. If the readings are higher than normal readings, more than one person will automatically get a call and message. In non-dangerous conditions, data is first collected by sensors to train the algorithm. A passive continuous monitoring system is proposed in [16] using both survivorattached biosensors and machine learning techniques. According to the current status of wearable and biomedical device technology, the monitoring structure of the system supervises a lot of bio-signals. In [17] a system is designed to detect location with GPS and GSM mechanisms to pass the current location to any of the trusted contacts as a Google map link and services are provided from that moment on to track the locations to save the individual. A wearable system was designed in [18] that resembles a normal watch with a button that can be pressed in an unpleasant situation to activate the system. Using a Global Positioning System (GPS) sensor, the system monitors the victim's location. The system also includes a screaming alarm using a real-time clock. A smart band is developed in [19] that gets activated to send the GPS location to the ICE contacts and police control rooms by tapping on the screen twice. A micro USB charge is supported by the device and two metal points generate the shock on the top of the band screen. A project 'watch me' is developed in [20] for a purpose whenever a woman or child wearing a smartwatch called 'watch me' is exposed to sexual or vulnerable assault, the device works. It will automatically make a call to the registered contacts of the victim and will also detect the nearby police station via GPS / GSM to make a ring there so that police can arrive at the spot soon by tracking the GPS. The developers in [21] developed a female safety jacket that flashes a warning giving the police an instant location of the distressed victim so that the incident can be avoided and the culprit captured. An efficient woman's security recognition system has been introduced in [22] consisting of an ARDUINO NANO Controller, a Bluetooth module, a Taser, and a versatile Android. It monitors the victim's location using GPS and sends emergency messages via GSM. An electronic device including biometric touch sensors has been developed in [23] that generates extremely high voltage pulses at around 3 KV range. The high voltage causes body pain, numbness, and balance loss. From its use, no permanent injury is noticed. For women, a self-defense system using Raspberry-pi 0 controller and GSM, GPS, Temperature sensor, Heartbeat Sensor has been developed by [24]. The location of a place via GPS is indicated by a single click on this device and a message consisting of the location URL is sent to the registered contacts to assist them in dangerous situations. In terms of latitude and longitude, a rapid response mechanism was developed by [25] that helps women when they press the button attached to the device and the location information is sent as an SMS alert to a few predefined emergency contacts. A smart security wearable device for women was implemented by [26] in the form of a smart ring (SMARISA) comprising Raspberry Pi Zero, camera, buzzer, and button. The victim can activate the device by clicking on a button that fetches her current location and also captures the attacker's image.

For all sections of women in Bangladesh, a user-friendly mobile-based approach 'BONITAA' was developed by [27] with several unique features, primarily aimed at supporting victims of rape by facilitating their ways to obtain justice with legal solutions,

physical and mental support, etc. Another mobile app 'SafetiPin' was introduced by [28] where the device can gather crowd-source data and information on insecurity in cities using several features such as GPS navigation, digital camera, high-speed internet connectivity, and many more. The team in [29] created a women's security Android application. Using the Wikitude SDK, the women's safety app can be integrated with augmented reality that helps to place articles and reviews related to the current location. A smartphone application prototype was introduced in [30], which is primarily a safety decision aid designed to help women estimate the risk in their abusive relationships, set safety priorities, and develop a personalized safety plan. A "Virtual Friendly" device was created by [31], consisting mainly of GPS, GSM modem, microcontroller, RF transceiver, temperature sensor, voice recognizer to provide trouble-safety. The GPS receiver obtains location information in the form of latitude and longitude from satellites. The temperature sensor senses the temperature of the body and sends an SMS alert in the event of a low temperature. A portable device was developed by [32] incorporating a pressure switch that gets activated by compressing it. The pressure sensor senses the pressure instantly and a conventional SMS, with the location of the victim being sent to phone numbers stored in the device followed by a call to their parents/guardians [32]. A smart device is developed by [33] that can be clipped to a woman's footwear and can be discreetly triggered within 5 seconds by tapping her feet 10 or more times. It will also sense the unnatural rise or fall of her heartbeat and the values will be displayed on the smartphone of the victim.

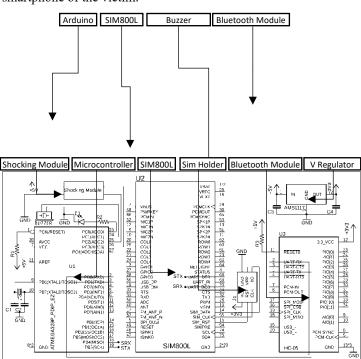


Figure 1: Circuit Diagram of BOHNNI and BADHON

#### 3. Materials & Methods

# 3.1. Hardware Components

Materials that have been used to produce these devices are non-toxic, heat & current resistant. The core of the device is embedded with the PCB circuit board consisting of the circuit of

GSM, Bluetooth, Arduino, voice recognition module, and camera module. The primary components of the circuits are the voice recognition module which is used to capture the user's voice & turning on the operation of the device, Arduino to send messages & location to the programmed numbers, GSM Module which is used to send messages & location to the programmed numbers, Bluetooth Module to send & receive a signal during the operation of the device and lastly the Camera Module to save pictures during the operation of the device.

# 3.2. Design

The circuit is designed in Proteus software. The microcontroller is the processing unit that processes all data from the sensor and voice recognition module. It also sends the necessary command to GPS and GSM units.

We have designed the initial outer designs of the device BOHNNI in SolidWorks that is represented below in Figure 2:



Figure 2: 3D Design of BOHNNI & BADHON

#### 3.3. Fabrication of Prototype

'BOHNNI' and 'BADHON' are fabricated initially on breadboard connecting all parts including Arduino, LED, voice recognition module, Bluetooth module, GSM, and a GPS module. 'BADHON' consists of a shocking module, Arduino, a Bluetooth device, a video camera, and a buzzer. Initially, the video camera was not used in the prototype. During mass production or making a real-time product, the video camera will be included. A visual representation of our prototype 'BOHNNI' and 'BADHON' are given below in Figure 3 and Figure 4:

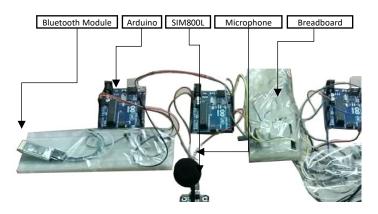


Figure 3: Prototype of BOHNNI

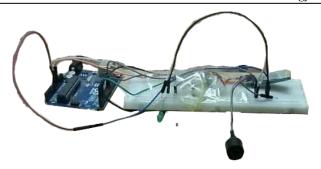


Figure 4: Prototype of BADHON

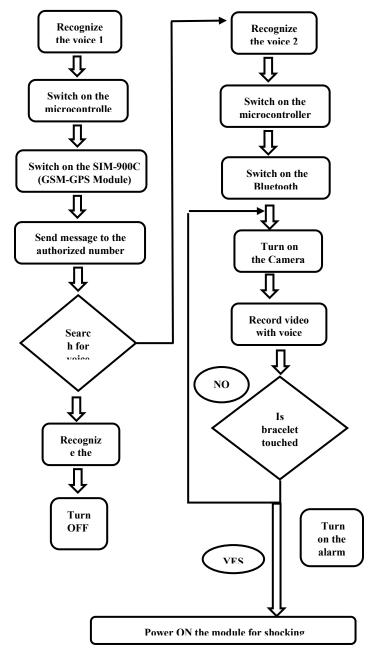


Figure 5: Flow chart of the operating process of BOHNNI and BADHON

### 3.4. Working Procedure

For WOMEN we are introducing a system that resembles some normal jewelry like locket (BOHNNI) and bracelet

(BADHON). BOHNNI is a locating device including a voice recognizer, Bluetooth, Arduino, GPS, and GSM module. The device will be activated using the voice password set by the user. As it activates it will send messages to the user's family member's numbers which were previously set by her and the nearest police stations with the link of her location. This will provide vital protection to the victim. BADHON which reassembles a bracelet activates another voice password set by the user. It is a rescue device for the victim if she is in a very critical situation. This device includes a shocking module, Arduino, Bluetooth device, video camera, and a buzzer. Using another voice code in BOHNNI will activate the device BADHON. After it activates, the video camera will capture video of the victim's surroundings as it can be used as evidence in the future. The shocking system will be activated which can give a shock to the harasser up to 10mA (10 mA) with an interval of 2 sec which can make him paralyze or freeze his muscle for few minutes and help the victim to escape from the location. As the device will be made of polymer plastic the user will not be affected by the shock. It also has a buzzer that activates when it is touched. Then the buzzer will buzz 120 decibel sound to attract people from further. This device can also be used for children when aesthetically designed which will make the children enthusiastic to wear them. In this way, the guardian can always be aware of their child when they are not with them.

#### 4. Results & Discussion

#### 4.1. Design of Experiments

The design of the experiment runs by putting BOHNNI and BADHON together in different combinations. In table 1, for the first five rows, BADHON was placed on the right arm where BOHNNI was placed on the left arm, right wrist, left wrist, neck, and chest respectively. For the next four rows, BADHON was placed on the left arm where BOHNNI was placed on the right wrist, left wrist, neck, and chest respectively. Again, for the next three rows, BADHON was placed in the right wrist and BOHNNI was placed on the left wrist, neck, and chest respectively. For the last two rows, BADHON was placed in the left wrist and BOHNNI was placed in the neck and chest respectively. In this total of 14 rows, BOHNNI and BADHON were subjected to different combinations to check the response time of each for every possible combination. The experimental design has been formatted in Table 1 below.

Table 1: Different combinations and placements of BOHNNI and BADHON

Right Arm	Left Arm	Right Wrist	Left Wrist	Neck	Chest
BADHON	BOHNNI				
BADHON		BOHNNI			
BADHON			BOHNNI		-
BADHON			-	BOHNNI	
BADHON					BOHNNI
	BADHON	BOHNNI	-		-
	BADHON		BOHNNI		
	BADHON			BOHNNI	

 BADHON				BOHNNI
 	BADHON	BOHNNI		
 	BADHON		BOHNNI	
 	BADHON		-	BOHNNI
 	-	BADHON	BOHNNI	
 		BADHON	-	BOHNNI

Response times have been calculated by following the combinations of BOHNNI & BADHON's placement & placed in Table 2.

Table 2: Response time for different placement combinations of BOHNNI and BADHON

BIBLION						
Right Arm	Left Arm	Right Wrist	Left Wrist	Neck	Chest	Total Response Time (s)
0.55	1.45	0	0	0	0	2
0.56	0	1.85	0	0	0	2.41
0.58	0	0	1.85	0	0	2.43
0.57	0	0	0	1.4	0	1.97
0.56	0	0	0	0	1.4	1.96
0	0.58	1.85	0	0	0	2.43
0	0.56	0	1.85	0	0	2.41
0	0.57	0	0	1.4	0	1.97
0	0.55	0	0	0	1.4	1.95
0	0	0.59	1.85	0	0	2.44
0	0	0.57	0	1.4	0	1.97
0	0	0.55	0	0	1.4	1.95
0	0	0	0.57	1.4	0	1.97
0	0	0	0.55	0	1.4	1.95

The total response time for BOHNNI and BADHON was obtained by adding the response time of BOHNNI and BADHON for each combination. From table 2, we have obtained the lowest response time that is 1.95s.

Findings from this data are the precise locations to place the device in the body. We found three locations with the minimum response time. Those combinations are-

- Right Wrist (BADHON) & Chest (BOHNNI)
- Left Wrist (BADHON) & Chest (BOHNNI)
- Left Arm (BADHON) & Chest (BOHNNI)

From these findings, we have designed our devices so that they can be worn on the wrist & chest to obtain the least response time.

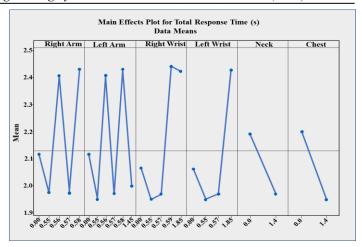


Figure 6: Main effect plots for Total Response Time

Table 3: The response of the device in different situations

Ser No	Different Situation	Tested Times	True (+)ve	False (-)ve	Sensitivity	% of Error
1.	Inside a room	12	11	1	0.92	8.33%
2.	Inside a bus	12	8	4	0.67	33.33%
3.	Inside a CNG	12	9	3	0.75	25.00%
4.	Inside a car	12	11	1	0.92	8.33%
5.	Walking on the street during morning	12	10	2	0.83	16.67%
6.	Walking on the street during noon	12	9	3	0.75	25.00%
7.	Walking on the street during night	12	10	2	0.83	16.67%
8.	Walking on the street during midnight	12	11	1	0.92	8.33%

% of Error= (1-Sensitivity) ×100 %

# 4.2. Accuracy calculation

Sensitivity analysis is the study of how to divide and allocate the uncertainty in the output of a mathematical model or system (numerical or otherwise) into its inputs to different sources of uncertainty. Uncertainty analysis, which focuses more on quantifying uncertainty and propagating uncertainty, is a related practice; ideally, uncertainty and sensitivity analysis should be performed in tandem. We have checked the sensitivity and percentage of error in various situations. The formula of Sensitivity ( $S_n$ ) [34] is given below,

$$S_n = \frac{\text{True positive}}{\text{True positive} + \text{False negative}}$$

The obtained results using the Sensitivity formula are given in Table 3.

We have also obtained a bar diagram regarding the results. Here we have shown the percentage of error and accuracy in different situations.

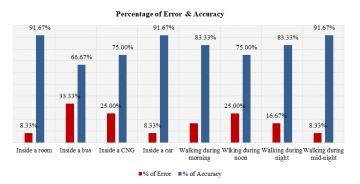


Figure 7: Bar chart of percentage & accuracy

From the chart, we found out 91.67% accuracy occurred during three situations. Those are: -

- a) Inside a room
- b) Inside a car
- c) Walking on the street during mid-night

Other situation's accuracy is higher than the error percentage which indicates the feasibility of the device.

# 4.3. Comparative Analysis

We have made a comparative analysis with two of the existing works "Suraksha" [10] and "Watch Me" [20]. The major achievements of our design that distinguish itself from others are the shocking system which can give a shock to the harasser up to 10 mA with an interval of 2 sec which can make him paralyze or freeze his muscle for few minutes and help the victim to escape from the location and also the fact that we have taken the safety of the user under account while designing the device with polymer plastic material to protect the user from the shock.

Table 4.	Comporativo	analyzaia	with	existing works
Table 4:	Comparative	anaiysis	with	existing works

Device	Suraksha	Watch Me	BOHNNI and BADHON
Country	India	India	Bangladesh
Features	Voice recognition, GSM/GPS module, Switch, force sensor.	Pulse rate sensor, motion sensor, GSM/GPS module, alarm.	Voice recognizer, GPS, GSM, buzzer, video camera, shocking system.
Product Components	Miniature device which can be embedded in jewelry or mobile phone etc.	Smartwatch	Wearable Locket, a bracelet made of polymer plastic.
Application	The device will activate by voice command or switch or if thrown by	The sensor of the device will activate when the targeted heart rate for the targeted time is	The device will activate using the voice password set by the user. After activation, it will send messages to

	force then it will send an alert message to the police and registered number.	achieved, then will produce an alarm sound and send a notification to the cops and registered numbers.	the user's emergency numbers and nearest police stations with the link of her location.
Limitations	There is no such feature to attack the attacker and also the device needs to be set with accessories.	The device is physically dependent.	Physical modifications can be done to ensure durability and the size of the locket can be reduced to some extent.

#### 4.4. Mass Production Plan

Mass production plan for BOHNNI & BADHON starts with internal components placement. In BOHNNI, five components are needed to place into the inner circuit. From Fig 8 below, we can see the total weight of the components of BOHNNI is 26.1 gm & the outer portion of BOHNNI is made of a polymer of rubber and plastic for anti-shocking weighing 7.25 gm. The total weight of BOHNNI including all of its components is 33.35 gm which is much lower than the necklace that women usually wear.

From Fig 8, we can find the area of every component which defines the feasibility of mass production of this device. The device BADHON's weight & size is quite similar to the regular smartwatch and so we have not designed the positions of placement of its components but it will be made of polymer plastic to protect the user from getting sudden shocks.

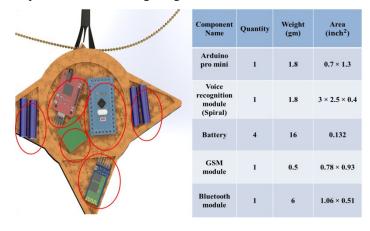


Figure 8: Inner components of BOHNNI including weight and size

#### 5. Conclusions

In this twenty-first century, our country is experiencing a notable change in society because of women's empowerment. But the bitter truth is that these women are continuously being harassed every day and everywhere. So, women's safety issue has become a matter of great concern nowadays. For women, there are several safety devices available, but affordability for all has yet to be achieved. Keeping that in mind, we have designed our "BOHNNI" & "BADHON" to prevent harassment in our country. This device is simple structured, inexpensive, and feasible as well. This safety device is much more user-friendly & accurate during critical situations than other existing devices. It is very lightweight

and as it resembles jewelry, it can easily remain hidden from the attacker. We built the prototype & tested it during several situations. Our findings are the accuracy of the device which indicates the feasibility of using it. Our products- "BOHNNI" & "BADHON", will ensure a safe environment for women and children in all situations by providing the hidden camera, GPS and GSM module, shocking device, and voice recognizer. In our paper, we presented only the proto-type of a wearable safety locket and bracelet. Various health and activity monitoring sensor belts are already available on the market, but the design of an integrated safety device is completely different as very accurate calculations and designs are mandatory. Therefore, future work will aim to present both physical and appropriate modifications of the devices to improve their durability and prevent any damage to the hardware. With additional study and innovation, our project can be sufficiently competent to reduce the rate of crime against women and children.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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# A Study of Stirling Engine Efficiency Combined with Solar Energy

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#### ABSTRACT

Fossil fuel can no longer supply the constantly spiking demands of energy around the world, hence the increasing research on renewable energies as an alternative. The Stirling Engine is an external combustion engine, giving us a wide range of heat sources: solar, nuclear. The Stirling engine makes best of use of solar sources in an environmentally friendly way. It has no emissions and live longer as compared to Photovoltaic cells. The Stirling engine can operate at Low Temperature difference, which makes it prominent. In order to study the efficiency of a conversion from thermal energy to work, we need to take into account the energy efficiency, which is a key parameter in Low Temperature Difference Stirling Engine, even if its efficiency is lower than those of high temperature Stirling engine. In this article, we are studying the efficiency of the Stirling engine as a first step using a parabolic mirror to focus the sun's radiation onto the engine. In this article, we are studying the efficiency of the Stirling engine as a first step, by making isothermal and adiabatic analysis of the engine to detail the operation throughout its process, and be able to act on the various input parameters that impact the value of the final yield, and in a second step, using a parabolic mirror to focus the sun's radiation onto the engine.

#### 1. Introduction

Solar energy is an energy that falls into the category of renewable energies, because it is considered inexhaustible. Technologically, two ways are practiced in the use of direct solar energy; solar thermal energy and Photovoltaics. Regarding the solar thermal, it's a system that uses solar energy to produce heat by heating a fluid at more or less high temperature. We can therefore produce energy, like the case of classical thermal power stations. In this case, we are talking about thermodynamical central power plants. As to the Photovoltaics, it is a system which is composed of photovoltaic cells. It directly converts a part of solar rays to electricity with photovoltaic effect. A solar powered Stirling engine is a type of external combustion engine, which uses the energy from the solar radiation to convert solar energy to mechanical energy. The resulting mechanical power is then used to run a generator or alternator to produce electricity. Initially, Stirling engine was invented by Robert Stirling in the year 1816 [1].

Solar power generation could be accomplished using various methods, such as linear Fresnel systems, Parabolic through Solar tower systems, and most importantly Solar dish systems (Figure 2), which happen to be one of the most intuitive and efficient ways of concentrating solar heat on the receiver that drives the Stirling engine-generator unit. It is applied in several situations. Due to the available sizes of Stirling engines, this method is most useful in small capacity cases that do not exceed tens of kW.

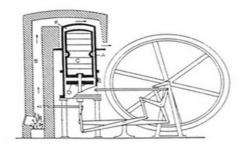


Figure 1: Stirling Engine. [1]

Furthermore, we are studying the efficiency of the Stirling engine and comparing it with existent internal combustion engines to see if it is worth using it as an alternative. Furthermore, we are going to study the possibility to combine the Stirling engine with solar energy for a more environmental-friendly solution.

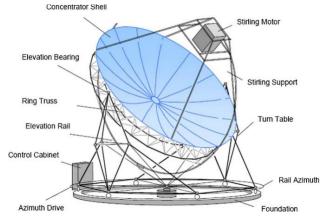


Figure 2: Design of the EURODISH System. [2]

# 2. Engine operation

A Stirling engine is a piston engine operating on the general principle of the Stirling cycle. The Stirling cycle and engine were defined in 1989 by the international scientific community as [3]:

"A Stirling cycle is defined as a process that occurs in any closed space containing a working fluid in which changes in volume induce cyclical changes in pressure of the fluid and its displacement in the closed space induce changes in cyclic temperatures in the fluid."

The Stirling engine offers the possibility of having one of the best efficiencies with less emissions unlike internal combustion engines. Its older models are less efficient and huge, but the current models are more developed, which improves efficiency, as well as the use of any external heat source for very high temperatures [4].

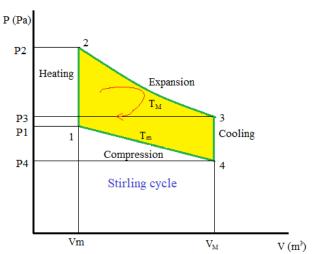


Figure 3: Stirling engine cycle. [1]

The theoretical Stirling cycle is similar to the Carnot cycle, except that the in th Stirling cycle the isochoric processes replace the adiabatic heating and cooling processes of the Carnot cycle. The Stirling cycle then involves four successive evolutions of an

ideal gas between two heat sources that has constant temperatures Tc and Te, which in turn are separated by a perfect exchanger which has an isochoric process. When applying the first principle of thermodynamics, we get the same efficiency as the Carnot cycle [4].

The thermodynamic cycle can be plotted on a PV diagram that represents the variation of the pressure versus the volume. (Figure 3).

In a theoretical case, this thermodynamic cycle can be split into four reversible processes (Figure 3).

2→3: (heat transfer from an external source to the working fluid). The cold cylinder piston (the working piston) is at the top of its downstroke, while the hot cylinder piston (the expansion piston) is in the middle of its upstroke; the expansion piston moves down, while the working piston remains stationary. This is the engine time; the hot source supplies the gas with thermal energy, and the descent of the expansion piston drives the crankshaft. On the theoretical indicator diagram, this cycle time corresponds to curve 2-3. As the volume of the gas increases and its temperature is constant, the pressure of the gas in the hot cylinder decreases.

3→4: (heat transfer from the working fluid to the regenerator). The last stroke being completed, the cycle is returned to its initial state, the mechanical coupling between the two pistons is such that the working piston begins to rise, while the expansion piston goes down; during this double movement, the gas being hot, it gives up its heat to the regenerator and the gas cools as it passes from one cylinder to another. As its volume remains constant, its pressure decreases; which is represented by segment 4-3 of the theoretical diagram. The engine has returned to the starting point, the regenerator is ready to absorb heat again, and a new cycle can begin again.

4→1: (heat transfer from the working fluid to the cold source). the ingenious coupling between the pistons allows the expansion piston to be stationary while the working piston descends. The gas is compressed, but its temperature does not increase, because the compression takes place in the cylinder connected to the cold source. Energy is rejected to the cold source and the compression is isothermal; this time is represented by curve 4-1 on the theoretical indicator diagram.

1→2: (heat transfer from regenerator to working fluid) The expansion piston goes up and the working piston goes down, which allows the movement of the gas from the hot side, without changing the volume; segment 1-2 of the theoretical diagram is therefore vertical. Passing through the regenerator, the gas recovers the heat that was stored there and, at the same time, returns this element to its initial temperature. [1]

During this cycle, the system releases an amount of energy, which is needed later to heat the fluid, and restart the cycle as a loop.

Robert had the idea to use a regenerator to recover the transferred energy and then use it for heating. Ideally, the curve is elliptic, hence all amounts of energy are recovered (Figure 4).

We mostly find Stirling Engines in one of the three common configurations which are  $\alpha$ ,  $\beta$  and  $\gamma$ .

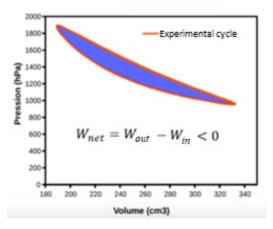


Figure 4: Stirling cycle curve. [1]

#### 2.1. Alpha-type Stirling Engine

The  $\alpha$ -type engine is composed of two separated cylinders (Figure 5). The two cylinders are exposed, respectively, to a hot and a cold temperature source. And to each cylinder, is sealed a "hot" piston and a "cold" piston. contains two separate power pistons in separate cylinders, a "hot" piston and a "cold" piston. It also has a pipe that connects the two cylinders. This pipe is usually filled by a regenerative material in order to enhance the thermal efficiency.

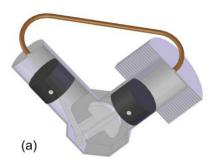


Figure 5: Alpha-type Stirling engine. [5]



Figure 6: Beta-type Stirling engine. [5]

# 2.2. Beta-type Stirling Engine

In contrast with the  $\alpha$ -type,  $\beta$ -type engine is composed of one unique cylinder with one piston sealed to it, and a displacer as shown in Figure 6. At the top of the cylinder, is placed a heat source, and a cold source at the bottom. The gas flow through the

small clearance between the cylinder wall and the displacer; when it flows towards the hot end of the cylinder, then the expansion process occurs, and when it flows towards the cold end, then the compression process occurs. It is the displacer that allows the gas to move between the cold zone and the hot zone. The system is linked to a flywheel.

#### 2.3. Gamma-type Stirling Engine

The  $\gamma$ -type engine is similar to a  $\beta$ -type engine, the main difference is that the cooling chamber is mounted in a separate cylinder as demonstrated in Figure 7, but it is still connected to the same flywheel.

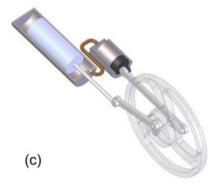


Figure 7: Gamma-type Stirling engine. [5]

# 2.4. Comparison between the three types

To make a comparison between the 3 types of architectures, the compression rate must be defined: The compression rate  $r_v$  is defined here as the ratio of the maximum volume VM by the minimum volume Vm that it will occupy during this same cycle:

$$r_{v} = \frac{V_3}{V_2} = \frac{V_4}{V_1} \tag{1}$$

For given hot and cold source temperatures, and for identical displacements, Alpha engines have higher compression ratios than those of type Beta, which in turn are slightly higher than those of Gamma engines. This has the consequence of being able to extract more power from an Alpha engine because it will run more quickly. The downside is that they require more design and manufacturing rigor

### 3. Advantages and disadvantages

#### 3.1. Advantages

- Quiet operation: In contrast with internal combustion engines, there is no relaxation in the atmosphere. With that absence of gas that will eventually escape, plus the absence of the open-close valves, this engine is quiet and has a reduced mechanical stress.
- **High efficiency**: Stirling engines have the best efficiency compared to an internal combustion engine, and it could even exceed 40 % as efficiency.
- The multitude of possible "hot springs" and ecological aptitude: Due to its heat supply method this engine can operate from any heat source.

- Reliability and easy maintenance: The technological simplicity of this engine allows engines to be very reliable and require little maintenance.
- The long service life: Due to its simplicity, the life of this engine is, in theory, longer than that of conventional engines. Indeed, it requires less maintenance and its replacement is much faster and less dangerous.
- Reversible operation: The Stirling cycle is reversible, when a Stirling engine is driven by another engine; it becomes a heat pump capable of working in cooling and heating mode.

# 3.2. Disadvantages

- The price: The main drawback of this engine is its
  manufacturing cost, which is about twice that of a diesel
  engine. Stirling engines require inlet and outlet heat
  exchangers, which contain the high temperature working
  fluid, and must withstand the corrosive effects of the heat
  source and the atmosphere.
- Lack of flexibility: Quick and efficient variations in power are difficult to achieve with a Stirling engine. This is more suitable for running at constant nominal power. This point is a big handicap for the automotive industry.
- Height and weight: External combustion, which requires heat exchangers at both hot and cold spots, makes the Stirling engine generally bigger in size and heavier than a generic internal combustion engine with the same power output.

# 3.3. Advantages of Stirling engine compared to an internal combustion engine

In comparison with a combustion engine, Stirling engine overtakes it on many levels, for example we can look at fuel flexibility; A Stirling engine does not require a highly refined liquid to operate, it can use a variety of liquid and gases, which makes it more flexible than a Diesel engine that required refined Diesel fuel. And because of the external-combustion process of the Stirling engine, it also burns any given fuel cleaner than an internal-combustion engine. In addition, Stirling engines can be balanced mechanically, making them less noisy by eliminating the mechanical vibration problems. On the other hand, internal-combustion engines have severe noise because of the periodic nature of their combustion and mechanical motion processes. We can enhance them to be more silent, by using mechanical isolation and acoustic design, but this would increase the cost of the engine, and would make it unpractical in some situations. [6].

# 3.4. Applications of the Stirling engine

Besides the academical use of the Stirling Engine, we can find this technology in various daily useful applications. The American Stirling Company offers one of these applications which is the wood stove Stirling fan (Figure 8): A silent fan that does not need electricity to move the heat from a wood stove, and have more heated area in the house instead of having only a restricted heated area near to the wood stove.

Another interesting application of the Stirling engine is the Combined Heat and Power systems (CHP) that can be very useful in businesses such as a commercial laundromat, since it generates electricity and utilizes the waste energy produce heat. There is also a smaller version of CHP systems, called micro CHP that have residential use [7].



Figure 8: The Stirling stove fan by American Stirling Company. [8]

The SAAB company [9], which is a Swedish company specialized in building submarines, uses the Stirling engine in their Gotland and Södermanland submarines classes, essentially because the Stirling engine is silent compared to Diesel engines. SAAB claims that the secret to their world's most silent submarine is Stirling engine based submarines do not need to surface and recharge the batteries, using the air-independent propulsion [9].

#### 4. Enhancement of the Stirling Engine performance

To act on the Stirling engine performance, we are led to optimize the temperature of the cold and hot sources, to obtain an optimal temerature difference. We can also modify the geometry of the engine to keep the losses to an absolute minimum.

The role of the regenerator is to recover the heat from the cooling of the gas to heat it again. It therefore plays a key role in the operation of the engine.

Thus, it seems legitimate to seek to optimize the operation of the regenerator to improve that of the engine.

The MOD II automobile engine [10] that was produced in the 1980's [10] was among the most efficient Stirling engines, it reaches a maximum efficiency of 38.5% [10], compared to a petrol engine which has a yield of (20-25%).

It was abandoned due to high development costs and fears of not being able to compete with internal combustion engines in terms of reactivity.

To reach a high efficiency in a Stirling engine we are led to use a regenerator; imperfect heat transfer that occurs between the engine and the source may lead to external losses of energy as well as internal losses.

The efficiency of an engine varies with the operating speed due to the different losses interactions

# 5. Modeling of the Stirling Engine

5.1. Efficiency Stirling engine:

 $r_v$ : Volume Ratio

 $\lambda$ : Temperature Ratio

S: Entropy

Cv: The molar heat of gas

 $T_i$ : Inlet temperature to Urieli's generalized cell

 $P_i$ : The pressure at a given time I

 $T_c$ : Compression temperature

 $T_{ck}$ : mean temperature of working fluid at cooler and compression space

 $T_e$ : Temperature at expansion side

 $T_d$ : Temperature at dead space

 $T_{he}$ : Temperature of working fluid at heater and expansion space.

 $T_k$ : Temperature of working gas at cooler.

 $V_c$ : Compression cylinder volume variation

 $V_d$ : Dead space volume

 $V_e$ : Expansion cylinder volume variation

 $V_r$ : Regenerator volume

 $w_c$ : Compression work

 $w_d$ : Work done from engine

 $w_e$ : Expansion work

 $w_s$ : West number

 $T_{max}$ : Maximum cycle temperature

*T<sub>min</sub>*: Minimum cycle temperature

X : Distance

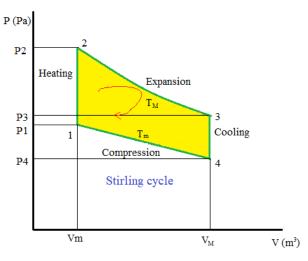


Figure 9: Stirling engine cycle. [1]

As the PV diagram for Stirling cycle shows (Figure 9):

 $4 \rightarrow 1$ : The engine is operating with a minimum value temperature during the isothermal compression. And with a constant energy:

$$P_{1} = \frac{P_{4}V_{4}}{V_{1}} = P_{4}\tau_{v}$$

$$T_{1} = T_{4} = T_{min}$$
(2)

With the provided heat (Q) = Recovered work  $(W_c)$ 

$$Q = W_c = P_4 V_4 \ln \left(\frac{1}{r_v}\right) = nRT_4 \ln \left(\frac{1}{r_v}\right) \tag{3}$$

Entropy change = 
$$(S_4 - S_1) = = R \ln \left(\frac{1}{r_v}\right)$$
 (4)

1→2: In the isochoric heating phase, both the compression piston and the expansion piston moving respectively towards the regenerator and away from the regenerator, simultaneously, keeping volume between the two pistons constant. The working fluid is flows from the compression area to the expansion area, making its temperature gradually increasing from Tmin to Tmax. This gradual increase of the fluid temperature while it pass through the regenerator creates a gradual increase of pressure. There is no work done and there is an increase in the entropy and the internal energy of the working fluid.

The volume remains constant throughout this process.

$$P_2 = \frac{P_1 T_2}{T_1} = \frac{P_1}{\lambda} \; ; \; V_1 = V_2$$
 (5)

If:

$$\lambda = \frac{T_1}{T_2} \tag{6}$$

With  $\lambda$  referring to the energy ratio defined by [11].

The provided heat Q will then be equal to:

$$Q = C_{\nu}(T_2 - T_1) = 0 \tag{7}$$

Since there is no work done.

Change of entropy = 
$$(S_2 - S_1) = R \ln \left(\frac{1}{\lambda}\right)$$
 (8)

 $2\rightarrow 3$ : The temperature is constant during the isothermal relaxation, while the volume increases as well as the entropy. There is no change of energy.

$$P_3 = \frac{P_2 V_2}{V_3} = P_2 \left(\frac{1}{r_n}\right) \tag{9}$$

$$T_2 = T_3 = T_{\text{max}} \tag{10}$$

$$Q = W = P_2 V_2 Lnr_n = mRT_2 Lnr_n \tag{11}$$

$$(S_2 - S_3) = R \ln(r_v) \tag{12}$$

 $3\rightarrow 4$ : No work is provided during the isochoric cooling, the volume is constant.

$$P_4 = \frac{P_3 T_3}{T_4} = P_3 \lambda (13) \tag{13}$$

$$V_3 = V_4 \tag{14}$$

$$Q = C_{\nu}(T_4 - T_3) \tag{15}$$

And 
$$(S_4 - S_3) = C_v \ln(\lambda)$$
 (16)

Si

$$r_v = \frac{V_3}{V_2} = \frac{V_4}{V_1}$$

The provided heat will then be equal to  $RT_2 \operatorname{Ln}(r_v)$  ) and the released heat will be equal to  $RT_4 \operatorname{Ln}(r_v)$ .

We can write the output as follows:

$$\eta = \frac{n(RT_2Ln(r_v) - RT_4Ln(r_v))}{nRT_2Ln(r_v)}$$
(17)

$$\eta = 1 - \frac{T_{min}}{T_{max}} = 1 - Z \tag{18}$$

We then find the ideal Carnot efficiency that corresponds to the possible maximum theoretical efficiency in a two heat sources engine.

# 5.2. Isothermal analysis

According [12], we can obtain an efficient heat transfer by assuming that the total mass of the working gas inside the engine remains constant:

$$M = m_c + m_k + m_r + m_h + m_e \tag{19}$$

And considering that the pression in all of the engine is constant,

$$T_c = T_K \text{ et } T_h = T_e$$

Based on the ideal gas equation, we have:

$$M = \frac{1}{R\left(\frac{V_c}{T_K} + \frac{V_K}{T_K} + \frac{V_r}{T_r} + \frac{V_h}{T_h} + \frac{V_e}{T_e}\right)}$$

$$\frac{Wc}{Tck} \frac{Wc}{Tck} \frac{V_k \operatorname{mk} \operatorname{Tk}}{V_k \operatorname{mk} \operatorname{Tk}} \frac{V_r \operatorname{mr} \operatorname{Tr}}{V_r \operatorname{mr} \operatorname{Tk}} \frac{V_h \operatorname{mh} \operatorname{Th}}{V_h \operatorname{mh}} \frac{V_e}{T_h}$$

$$\frac{\operatorname{mck'}}{Tc} \frac{\operatorname{Qk}}{T \operatorname{Tk}} \frac{\operatorname{Qk}}{T \operatorname{Qk}} \frac{\operatorname{Qk}}{T \operatorname{Tk}} \frac{\operatorname{Qk}}{T \operatorname{Tk}} \frac{\operatorname{Qk}}{T \operatorname{Tk}} \frac{\operatorname{Qk}}{T \operatorname{Qk}} \frac{\operatorname{$$

Figure 10: Ideal isothermal model. [13]

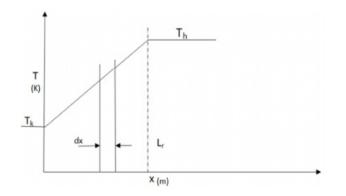


Figure 11: Linear profile of regenerator temperature. [13]

Then we can numerically define the assumption that the temperature profile is linear, by the equation of a straight line

$$T(x) = \frac{(T_h - T_k)x}{L_r} + T_K$$
 (21)

The sum of mass of the gas is:

$$m_r = \int_0^{v_r} \rho dV_r \tag{22}$$

With  $\rho$  the density,

$$dV_r = A_r dx (23)$$

Where dx is the derived volume for a constant free flow area, and

$$V_r = A_r L_r$$

And Ar:

(20)

$$A_r = \frac{V_r}{L_r} \tag{24}$$

By integrating (25), we obtain:

The definition of the regenerator effective average temperature (T), in terms of ideal gas equation:

$$m_r = \frac{V_r P}{RT_r} \tag{27}$$

Then, by comparing the equations (26) and (27) we obtain:

$$T_r = (T_h - T_k) / \ln(\frac{T_h}{T_u}) \tag{28}$$

Thus, the pression of the cycle can be written as:

$$P = MR \left( \frac{V_c}{T_K} + \frac{V_K}{T_K} + \frac{V_r \ln(\frac{T_h}{T_K})}{(T_h - T_k)} + \frac{V_h}{T_h} + \frac{V_e}{T_h} \right)^{-1}$$
 (29)

The total work of the cycle is the sum of the work of compression and expansion.

$$W = W_C + W_e \tag{30}$$

$$W = \int PdV_c + \int PdV_e \tag{31}$$

$$W = \int P(\frac{dV_c}{d\omega} + \frac{dV_e}{d\omega})d\varphi \tag{32}$$

#### 5.3. Isothermal modeling

To study the heat transfer, it is primordial to consider the energetic equation of ideal gas.

In [14] the author's has modeled a generalized workspace cell, and as shown in Figure 12, it can be reduced to a workspace cell or a heat exchanger cell.

The enthalpy transfer out the cell (resp. into the cell) occurs with a mass flow rate  $m_0$  at temperature  $T_0$  (resp. a mass flow rate  $m_i$  at temperetaure  $T_i$ ). The derivative operator is noted D and D<sub>m</sub> refers to the mass derivative  $(d_m/d_t)$ .

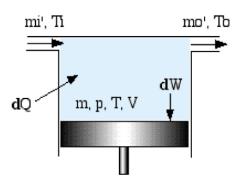


Figure 12: Generic cell diagram of the engine. [14]

The energy equation of the cell can be written as:

Heat transfer rate in the cell + Net enthalpy converted in thecell

Rate of work applied on the environment + Rate of increase of internal energy in the cell.

$$DQ + (C_n T_i m_i - C_n T_0 m_0) = DW_d + C_v D(mT)$$
 (33)

where  $C_p$  and  $C_v$  are respectively the specific heat capacities of gas at constant pressure and constant volume. The equation below is the well-known classical form of the energy equation in which the terms of kinetic energy and potential energy have been neglected.

Then

$$DQ = C_v T (m_0 - m_i) + DW_d + C_v T D m$$
(34)

For reasons of mass conservation, the difference  $m_0 - m_i$  is simply the rate of mass accumulation inside of the cell

$$R = C_p - C_v$$

Therefore, we can write the equation as:

$$DQ = DW_d + RTDm (35)$$

$$Q = \int DQ = \int DW_d + RTDm \tag{36}$$

### 5.4. Adiabatic modeling

The principle of this method uses a numerical resolution approach, it divides the volume of the engine into a certain number of control volumes, then it applies conversion equations to the momentum of the gas associated with its equation of state. The properties of the gas are considered uniform in each control volume. The interaction between volumes is taken into account when solving differential equations which is done simultaneously.

The complexity of the system to be solved and the calculation time depend on the assumptions used.

Thermodynamic compression and expansion transformations are adiabatic,

- The gas pressure is uniform throughout the machine,
- He movement of the piston and of the displacer is sinusoidal,
- The working fluid follows the ideal gas law,
- The machine rotation speed is constant

The energy equation is applied to a generalized whole can be written as:

$$DQ + (C_n T_i m_i - C_n T_0 m_0) = DW_d + C_v D(mT)$$
 (37)

The state equation is given by PV= nRT

And 
$$C_p - C_v = R$$
 (38)

Therefore:

$$C_p = \frac{R_{\gamma}}{\gamma - 1}, \ C_v = \frac{R}{\gamma - 1}$$

With:

$$\gamma = C_p/C_v$$

By taking the logarithm on both sides of the equation and differentiating them, we get a differential form of the equation of state:

$$\frac{Dp}{p} + \frac{DV}{V} = \frac{Dm}{m} + \frac{DV}{V}$$

$$M = m_c + m_k + m_r + m_h + m_e \tag{39}$$

$$Dm_c + Dm_k + Dm_r + Dm_h + Dm_e = 0$$
 (40)

Since the volume and the temperature are constant, the differential equation is shortened to:

$$\frac{Dp}{p} = \frac{Dm}{m}$$

$$Dm_c + Dm_e + Dp(\frac{m_k}{n} + \frac{m_r}{n} + \frac{m_h}{n}) = 0$$
 (41)

$$Dm_c + Dm_e + Dp/R(\frac{V_K}{T_K} + \frac{V_r}{T_r} + \frac{V_h}{T_h}) = 0$$
 (42)

We apply the energy equation the equation that we obtain:

$$DQ_c - C_p T_{ck} m_{ck} = DW_c + C_p D(m_c T_c)$$
(43)

However, the compression space is adiabatic,  $DQ_c=0$ , plus the realised  $DW_c=pDVc$ , for continuity reasons, the accumulation rate of gaz  $Dm_c$  is equal to the mass difference of the gas given by  $m_{ck}$ .

$$C_n T_{ck} m_{ck} = pDV_c + C_v D(m_c T_c)$$
(44)

$$Dm_c = (pDV_c + \frac{V_c Dp}{r})/RT_{ck}$$
 (45)

$$Dm_e = (pDV_e + \frac{V_e Dp}{r})/RT_{he}$$
 (46)

Simplifying:

$$Dp = \frac{-\tau p(\left(\frac{DV_c}{T_{ck}}\right) + (DV_e/T_{he}))}{\frac{V_c}{T_{ck}} + \tau\left(\frac{V_k}{T_k} + \frac{V_r}{T_r} + \frac{V_h}{T_h}\right) + \frac{V_c}{T_{he}}}$$
(47)

We consider the continuity equation, given by:

$$Dm = m_i - m_0 \quad (48)$$

We apply successively the equation above to each of the cells as shown in the figure:

$$m_{ck} = -Dm_c \tag{49}$$

$$m_{kr} = m_{ck} - Dm_k \tag{50}$$

$$m_{rh} = m_{kr} - Dm_r \tag{51}$$

$$m_{he} = m_{rh} - Dm_h \tag{52}$$

The total work done by the engine is the algebraic sum of the work done by the compression and expansion areas:

$$DW = pDV_c + pDV_e$$
 (53)

$$DQ + (C_p T_i m_i - C_p T_0 m_0) = (C_p pDV + C_v V Dp)/R$$
 (54)

Dans les espaces d'échangeur de chaleur, aucun travail n'est effectué, car les volumes respectifs sont constants.

$$DQ_{k} = \frac{V_{k}DpC_{v}}{R} - C_{p}(T_{ck}m_{ck} - T_{kr}m_{kr})$$
 (55)

$$DQ_{R} = \frac{V_{r}DpC_{v}}{R} - C_{p}(T_{kr}m_{kr} - T_{rh}m_{rh})$$
 (56)

$$DQ_{h} = \frac{V_{h}DpC_{v}}{R} - C_{p}(T_{rh}m_{rh} - T_{he}m_{he})$$
 (57)

The actual Stirling cycle engine is subject to heat transfer, internal heat losses and mechanical friction losses, to estimate hese losses [15] defined certain engine temperature ratios.

The ratio of the lower operating temperature to the upper operating temperature of the engine is defined by: £ =  $\frac{T_k}{T}$ ;

The ratio of the cooler temperature to the heater temperature is defined as:  $ext{} = \frac{T_c}{T_c}$ ;

The ratio of the expansion area temperature to the heater temperature is noted as:  $\frac{c}{a} = \frac{T_e}{T_b}$ , with  $\alpha = \frac{b}{a}$  and  $\beta = \beta = \frac{c}{a}$ , heat transfert coefficients.

Therefore, the average energy of the cycle is expressed by:

$$P = Q_s - Q_R \tag{58}$$

$$P = a (T_h - T_e) - b (T_c - T_k)$$
 (59)

$$P = a T_h (1 + \alpha \in -2 - 2 \alpha \pounds)$$
 (60)

The thermal efficiency must not exceed the efficiency of the Carnot cycle.

$$\frac{Q_s - Q_R}{Q_s - Q_T} = \frac{P}{Q_s - Q_T} \le 1 - \frac{T_c}{T_e} = 1 - 2$$

This condition can be expressed as:

To obtain a maximum energy we can write:

$$\mathbf{g} = \frac{\alpha \in \mathcal{F}}{(\alpha + 1) \, \zeta - \beta (1 - \zeta)^2} \tag{62}$$

By replacing (62) in (60)

The maximum power is:

$$Psi = \frac{aT_h[\alpha(2-\epsilon)(1-2)-\beta(1+\alpha\epsilon)(1-2)^2]}{(\alpha+1)2-\beta(1-2)^2}$$

$$C_p = \frac{\alpha\epsilon+\beta(\alpha\epsilon+1)}{\alpha+\beta(\alpha\epsilon+1)}$$
(63)

$$Z_p = \frac{\alpha \in +\beta(\alpha \in +1)}{\alpha + \beta(\alpha \in +1)} \tag{64}$$

By differentiating (62) we obtain the point where the power is

$$Z_m = \frac{\alpha\beta(1-\epsilon) + \sqrt{(1+\alpha)(\alpha+\beta+\alpha\beta)}(\beta+\beta\alpha^2\epsilon^2 + \alpha\epsilon(1+\alpha+2\beta))}{\alpha+\alpha^2+\beta+2\beta\alpha+\epsilon\alpha^2\beta}$$

In [16] the author's has proven that the maximum of the values that we can obtain are independent of the regenerator's conductance value, and thus in the case of a uni-dimensional model of a Stirling

#### Simulation and results 6.

Now once we have characterized the engine geometrically, were all set to implement the isothermal model. The flow diagram in Figure 13 illustrates the steps of the model; we first use as an entry parameter the total mass of the initial engine m and an effective average pressure p.

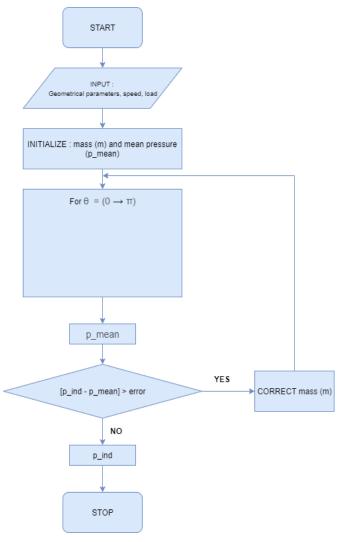


Figure 13: Isothermal model diagram.

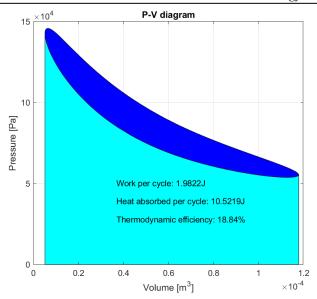


Figure 14: Pressure-volume diagram.

The algorithm then, for each value of  $\theta$ , calculates the total average pressure as a function of the initialized mass m, and compares it with the reference pressure we defined at first. The algorithm iterate this comparison until we have convergence, i.e. the difference between the average pressure and the reference pressure is lower than the error.

The indicated work of the cycle is the obtained.

$$W = 1.9822 J$$

In Figure 14 we observe that the curve is closed and cyclical, and in each cycle, the work is obtained by calculating the area inside the curve, while the area below the curve is the heat absorbed during that cycle. The thermodynamic efficiency is the ratio of the work on the amount of heat absorbed

#### 7. Conclusion

The article studies the efficiency and the uses of the Stirling engine, and relies on the process of transforming renewable thermal energy into mechanical work. Renewable thermal energy is available at low cost for the long term and environment friendly. Such engine relying on this process is certainly interesting, even if it has a low thermal efficiency.

We have seen how the Stirling engine's perks can be used in different situations; it can be more advantageous than internal-combustion engine. Especially, at low maximum temperature and low temperature difference, the Stirling engine has virtually no substitute.

We can enhance the thermal efficiency by manipulating the shape of the displacer, the heat exchanger, the crank angle or use If other working fluids. Stirling engine research and enhancements stimulate green education and can help reduce global warming and emissions.

This article is a first part of an modeling and simulation with MATLAB SIMULINK which will have as objective the improvement of the efficiency of the engine based on the difference of temperature, all while working on a concrete model.

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# Application-Programming Interface (API) for Song Recognition Systems

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#### ABSTRACT

The main contribution of this paper is the framework of Application Programming Interface (API) to be integrated on a smartphone app. The integration with algorithm that generates fingerprints from the method ST-PSD with several parameter configurations (Windows size, threshold, and sub-score linear combination coefficient). An approach capable of recognizing an audio piece of music with an accuracy equal to 90% was further tested based on this result. In addition the implementation is done by algorithm using Java's programming language, executed through an application developed in the Android operating system. Also, capturing the audio from the smartphone, which is subsequently compared with fingerprints, those present in a database.

# 1 Introduction

An audio representation includes a recording of a musical piece's output. Digital sound recordings are based on the analog audio signal being sampled. Sampling is achieved by capturing the signal amplitude at a specified sampling rate and storing them in binary format. In terms of recording efficiency, the sampling rate and the bit rate (number of bits used to store each sample) are the two most important variables. Audio CDs use a 44.1 kHz sampling rate or 44,100 samples per second, and each sample uses 16 bits, which mainly an industry standard.

Common audio streaming sites host millions of audio files, and thousands of broadcast stations transmit audio content at any given time. The ever-increasing amount of audio material, whether online or on personal devices, generates tremendous interest in the ability to recognize audio material. It achieves this by using identification technology that seeks to work at the highest degree of accuracy and specificity.

Songs recognition identifies a song segment either from a digital or an analog audio source. Song rankings are based on radio / TV broadcasting or streaming; copyright protection for songs or automatic recognition of songs that a person wishes to identify while listening to them are different applications of such a system. Important information such as song title, artist name, and album title can be provided instantly. To create detailed lists of the particular content played at any given time, the industry uses audio fingerprint-

ing systems to monitor radio and TV broadcast networks. Through automatic fingerprinting devices, royalties' processing relies on the broadcasters who are required to produce accurate lists of content being played.

Given the high demand for an application, several approaches have already been studied based on song fingerprinting recognition, such as [1]–[4] and [5]. Nowadays, the state of the art of recognition techniques are those developed by Shazam [6], [7] and SoundHound [8], and the detection system by [9]. These services are widely known for their mobile device applications.

Audio streams of many broadcast channels or recordings of different events are typically analyzed using fingerprint systems for media monitoring. As these systems work on massive quantities of data, the data models involved should be as small as possible, while the systems need to efficiently run on massive and growing reference databases. Besides, high robustness criteria are determined by the application for media monitoring. Although the sensitivity to noise may not be the primary concern for this use case, the systems need to identify audio content that different effects may have changed.

Android is the most popular mobile operating system globally, despite the presence on the world market of the likes of Apple iOS. It is mainly used for smartphones and tablets, but thanks to its characteristics, it is also extended to other devices, such as laptops, cameras, and IoT devices. Developing applications requires Android Software Development Kit (SDK), which contains all the tools to create and run new software, such as debuggers, libraries,

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and emulators. The integrated development environment (IDE) officially supported for this purpose is Android Studio, released and available for free from the official developer site for Android and the SDK. Applications are Java-based and are distributed through self-installing packages, i.e., Android application package (APK) files (a variant of the format JAR), which contain all the components and resources of the created software, including source code, XML, images, and binary files.

In particular, this research deals with the process and the theoretical notions that lead to the generation of linekeys previously mentioned in [10], and [11]. Music recognition is a method of identifying a segment of an audio signal from a digital or analog source; this process uses the power spectral density (PSD) to process the acquired data to obtain complete information about the audio signal source. The fingerprint generation takes place on the client-side, in this case, the Android mobile application. The communication protocol, shown in Fig. 1, depicts the process of communication and interfacing with the recognition server with database collection.

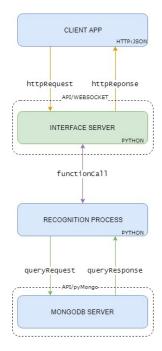


Figure 1: Client and server protocol interface

# 2 Challenges

The number of songs in the music industry has recently increased significantly, according to a report in [12]. With massive databases, the management and identification of songs using a conventional relational database management system have become more difficult. For large datasets, a common linear search technique that checks the existence of any fingerprint in an array one at a time has a noticeable decrease in efficiency [13]. The stored information, therefore, needs a scalable database system to meet the execution time, memory use, and computing resources for recovery purposes, which is suggested in [14].

Song recognition systems usually operate on vast amounts of data and are expected to meet several robustness requirements depending on the actual use case. Robustness to different kinds of lossy audio compression and a certain degree of noise would seem to be the minimum requirement. Systems designed to detect short audio segments' microphone recordings involve high background noise robustness, such as noise and distortion, or even multiple songs played in the surrounding.

It is crucial to have robust and quick recognition for effective song information retrieval. Major consumers need details about trending tracks, airtime schedules, and song versions, such as music labels, manufacturers, promoters, and radio stations. They, therefore, demand an application that is capable of generating information that is fast and precise.

In the field of real-time song recognition, the entertainment industry, particularly in music, the extensive collection of digital collections, and the commercial interest are opening new doors to research. In 2017, the global digital music industry expanded by 8.1 percent, with total revenues of US\$ 17.3 billion, according to IFPI 's Global Music Report 2018 [15]. For the first time in the same survey, 54 percent of the revenue alone comes from digital music revenue.

However, the most challenging application for bringing new songs to listenership is still the FM frequency radio station. The FM frequency channel for music broadcasting in European countries is still actively reliant on radio stations [16]. Radio stations and music companies have been working to advance music industry data analytics by creating ways of analyzing broadcast songs through new services and platforms.

It is an interest to broadcasters and advertisers to measure radio audience size and listening patterns over a broadcast radio station to achieve a source of revenue [17]. However, based on demographics and psychographics (psychological criteria) of the target audience of the station, variations in the region of station promotional material can be predicted [18].

In addition to robustness criteria, the seriousness or effect of incorrect results must be considered, and the necessary performance recognition characteristics of fingerprinting systems must be taken into account. For instance, if a song recognition system is used, an unidentified match is missing, the user can waste storage space. However, on the flip side, a specific song recognized as false match systems that report false positives should be avoided.

Most critically, false positives are expensive for large-scale media monitoring; revenue might be attributed to the wrong artist. False negatives, another form of error, may lead to hours of unidentified material that will have to be checked with manual effort. Any form of error would increase the maintenance cost of a system.

To overcome it, we have proposed a more scalable big data framework using fingerprint clustering. Besides, a new recognition algorithm also was required for the new clustered collection. We also compared the performance from both the legacy system (non-clustered) and the new clustered database.

We define extensions of scale modifications that are likely to be encountered when developing a framework for monitoring FM radio broadcasting stations—investigating our dataset of the reported output of radio segments through the percentage of accuracy. This estimation will serve as the appropriate gold standard throughout this study, i.e., a device should be robust to at least this range of scale noise but may be needed to cope with even more severe distortions.

# 3 Problem Statement

Fingerprint databases, recognition process instances, and FM transceivers are the legacy system in commercial use. The problems of an audio recognition system in normal use can be described from the following aspects:

a) Near Similarity: This occurs when virtually the same audio fingerprints are produced by two or more perceptually different audio recordings, leading to serious problems in the recognition process. Therefore, the key goals when developing an audio fingerprinting algorithm are to keep the probability of collision as minimal as possible.

b) In-variance to noises and spectral or temporal distortions: Audio signal is usually degraded to some degree due to some kinds of sounds and vibrations when captured or playing in actual environments. The audio fingerprints of the damaged audio signal can be the same as those of the original signal. Important features are still unchanged. In cases of this fingerprinting technique, high robustness must be obtained.

c) Minimum length of song track needed for identification: Due mainly to time and storage limitations, making the entire of an unknown audio track in real-time music recognition is still impractical. Nevertheless, it is ideal that only a few seconds of the track is required to find the unknown audio.

d) Retrieval speed and computing load: Recognition results can be provided in a few seconds in most real-time applications. However, with the increase in song recordings in the audio reference database, locating the matching object correctly in real-time becomes very difficult.

A fingerprint is a type of distinct digital representation of the waveform of a song. A fingerprint can be obtained by collecting significant characteristics from the various audio properties. Without sacrificing its signature, the created fingerprint may also be segmented into several parts. Moreover, fingerprints can be processed at a much smaller scale relative to the audio waveform's initial form.

The items below are several criteria that should take into consideration for a robust audio fingerprint:

- Consistent Feature Extraction: The key feature of fingerprint generation is that it can replicate an audio fingerprint identical to that of a music section.
- Fingerprint size: Fingerprint file size has to be small enough so that more music collections can be stored in the database.
   In reality, a lightweight fingerprint offers effective memory allocation during processing.
- Robustness: Even if external signal noise has affected the source audio, fingerprints may be used for identification.

# 4 Related Works

We provided our outstanding contributions to the academic literature that satisfy all the success criteria listed above. We show that, despite our large comparison sets, our method is efficient and that there is an extensive search problem caused by the invariances of the hashes and their robustness in signal modifications. Mainly, we designed the proposed device for low-cost hardware, demonstrated its capabilities, and avoided costly CPU processing.

Despite studies on the identification of songs and fingerprints by other researchers such as Shazam [7] and SoundHound [8]. We understand the clustering design using K-means for an experiment in the real fingerprint database with a set of 2.4 billion fingerprints provided by the company as datasets. We want to emphasize that a database of this scale seldom appears in the research literature, but there is a chance that it exists. The next critical aspect was the audio recognition system. Although initial K-means computing for compilation is resource-intensive, we achieved significant speed efficiency at the end of the day [19]. Also, the proposed architecture and algorithm will lead to a new insight into song recognition.

Moreover, we had introduced an IoT-based solution to song recognition in a cloud environment in this study. We have developed a recognition system to integrate audio streams from remote FM Radio stations [20]. We conducted a song recognition technique based on the K-modes clustered cloud database of MongoDB [11]. We supported various collections of fingerprint length tests to ensure the best accuracy and reliability of the test.

The new fingerprint extraction technique's significant findings focused on Short Time Power Spectral Density (ST-PSD) was also implemented [10]. Later of which binary encoding group's attributes lead to the reliability of K-modes. Besides, this study clarified the identification methodology primarily through hamming distance measure in the predetermined cluster table. The findings were given by sampling 400 random 5-second queries from the initial song set in the experiment. Using this method, the optimal chosen combination of parameters is the identification ratio of 90%.

We have already introduced extracting fingerprints from audio in our previous works based on the ST-PSD calculation. We introduce several significant and remarkable improvements to the previously proposed algorithm to enhance the robustness of the linekeys to temporal shift and the consistency of the fingerprints for perceptually distinct audio signals in this paper. The proposed fingerprints are based on calculating the audio signal's short time spectral power density ST-PSD obtained on the Mel frequency scale.

According to our tests and performance measurements, the framework can be used specifically for different areas of finger-printing applications. In addition to typical fingerprint applications, these are, for instance, the identification of audio copies and media tracking, copyright identification of songs.

# 5 K-means Clustering in MongoDB Database Methodology

K-means clustering is used for non-classified results, which performs an unsupervised algorithm for many data. The fingerprints are grouped into subgroups by the K-means classification. As such, objects in the same category (clusters) are more similar to each other. Whereas K-means is often used for high-dimensional data classification, we take advantage of the centroid value as a distance point when executing the nearest computation in this experiment. The basis for using K-means is that we need to create relatively uniform dataset-size clusters.

The K-Means clustering is method of partitioning n data, into k

clusters in which each data is associated with the cluster with the nearest mean (intra-cluster distance). Thus, several different distinct clusters are formed. Therefore, the primary goal of K-means is to minimize intra-cluster distances. This is done by determining the J index as Equation (1) follows:

$$J = \sum_{i=1}^{k} \sum_{i=1}^{n_j} ||x_i^{(j)} - c_j||^2,$$
 (1)

where  $c_j$  is the mean value of the j-th cluster with  $i \le j \le n$ , and  $x_i^{(j)}$  represents a fingerprint that falls into the j cluster. The  $c_j$  is usually called *centroids*. Sets of k clusters, k+1 boundaries and k centroids are discovered by the K-means algorithm, reducing the J optimization index. More precisely, a fingerprint partition set of  $S = \{S_1, S_2, \ldots, S_k\}$  resulting from fingerprint partitions is computed from:

$$\underset{S}{\operatorname{argmin}} J \tag{2}$$

As reference points, the  $c_j$  centroids of the clusters are used. Nevertheless, we are expected to specify the number of k clusters subsequently computed. Figure 2 provides an overview of the clustering phase in this implementation, where the original fingerprint collection stored in MongoDB was initiated.

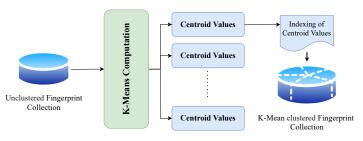


Figure 2: K-means clustering implementation overview

A reduced data sample of  $2 \cdot 10^6$  (random segment) was selected from the overall selection based on the fingerprint distribution analysis. There is no particular data restriction that the K-means can carry out. However, this depends on computational power, time constraints, and other hardware specification.

Furthermore, once the calculation is completed, the centroids' values are generated and represent a key value for the MongoDB cluster array. Next, the nearest distance fingerprints were determined to the centroid value and transferred the data to the subgroup collections.

# 5.1 Stepwise Implementation of K-means

The experimentation aimed to produce several k = 10,000 clusters with key centroids values as reference. In the next phase, song fingerprints are distributed into the new clustered collections.

#### **Step 1: Batch Data Processing**

The original approach was to separate the first instances into blocks by introducing a segmentation of data while handling many data for K-mean computation. Next, using the *pickle* data structure in

python, the trained model was stored from the computation. Subsequently, once all fingerprint datasets were collected, we used the previous model values and incrementally updated them. Code Listing 1 shows the steps of the python *scikit-learn* library [21] implementation algorithm for K-means. Below describe the steps of the data training sequence:

- 1. As the first elements of  $n\_cluster$  centres, the algorithm selects 10,000 points.
- 2. Then, each 100, 000 of linekeys that were loaded into memory and loaded to the K-means calculation using these data. Each cluster center was recomputed as the average of the points in that cluster.
- 3. Finally, the function at item 2 is repeated until the clusters converge. If there is no further change in the assignment of the fingerprints to clusters, the algorithm converges.

```
def dumpFitKmean(n_clusters, i, chunk, chunksize):
if i == 1:
X = chunk
mbk = KMeans(init='K-means++', n_clusters=int(
    n_clusters), n_init=1, random_state=42)
else:
X = chunk
mbk = getFitKmean(i-1)
mbk. fit (X)
pickle.dump(mbk, open("pickelDump"+str(i)+".p", "wb"))
def getFitKmean(i):
dumpFile = "pickelDump"+str(i)+".p"
mbk = pickle.load(open(dumpFile, "rb"))
if __name__ == "__main__":
i = 1
chunksize = 100000
for chunk in pd.read_csv(filename, chunksize=chunksize
      header=None):
dumpFitKmean(n_clusters, i, chunk, chunk size)
i = i + 1
```

Listing 1: A Python implementation of K-means computation

# **Step 2: Building Cluster Segmentation in MongoDB**

Once the centroid values were formed, the distance to each centroid was calculated for each fingerprint  $f^{(i)}$  in order to find its partition affiliation by Equation (3)

$$p^{(i)} = \underset{j=1}{\operatorname{argmin}} \|f^{(i)} - C_j\|$$
 (3)

In order to obtain the distance for the fingerprint  $f^{(i)}$ , the Euclidean distance was performed between  $f^{(i)}$  and any centroid value  $C_j$ . From the distance function list, argmin was used to get the minimum distance. As a result, acquired the fingerprint association  $p^{(i)}$  with its corresponding cluster  $S_{p^{(i)}}$ .

The code in Listing 2 demonstrates the steps of the algorithm implemented in python to obtain an aggregation of fingerprint-clusters.

```
def centroid_linekeys_distance(self, linekeys,
    indexCentroids, centroids):
distance = abs((int(linekeys)-int(centroids)))
```

```
result = distance, centroids, indexCentroids
return result

def get_CentroidsDB(self):
result = self.collection_centroids.find()
result = [[document['_id'], document['centroids']] for
    document in result]
result = sorted(result, key=lambda x: x[1])
return result

def update_CentroidsDB(self, sortedDistance, songNo,
    linekeys, linekeysPosition):
self.collection_updateCentroids = self.db['
    zentroid2song'+str(centroidIndex)]
self.collection_updateCentroids.insert({'SongNo':
    songNo, 'linekeys':linekeys, 'linekeysPos':
    linekeysPosition } )
```

Listing 2: Python code fingerprint-cluster association

## 5.2 Song Recognition and Information Retrieval

During the recognition phase, the fingerprint sequence in the clustered fingerprints database must be identified. The algorithm performs a sequential search window in two stages. First, allocate each fingerprint in the query sequence to the nearest centroid value. Then, perform an in-depth search within the corresponding cluster values and obtain a set of candidates. Here, by applying a similar algorithm to the clustering method to ensure the accuracy of the result.

The benefit of the implemented cluster framework is that a binary search technique can be used according to [22]. The first step is to find the position of a specific fingerprint query value within the sorted array. This method examines and searches the nearest key value for the median centroid key value of the selected fingerprint in each step.

## 5.2.1 Real-Time Slide Window

Figure 3 illustrates the method used to classify a song based on an input fingerprint source. As seen, the fingerprint query stream was chunked into significant portions of the windows. This sliding window approach is a common information retrieval technique used to detect matching sequences. Each window represents a part of the time in the current album. As mentioned above, each fingerprint represents an instant  $\delta$  of the audio source. Configurable fingerprints window sizes, e.g. 500, 1000, 2000, 3000, 5000 or 6000 which translate into the actual time section, are essential. Here, it is suggested that the window size does not exceed 6000 fingerprints, as this represents around 60 seconds of actual audio.



Figure 3: Fingerprint Windows Slides Recognition

Each fingerprint is not unique, so that it could appear in some songs, and then a set of song candidates will be provided. However,

in the quest for a result, we can exclude those candidates and obtain a winner. It was next, segmenting a sub-window of 3/4 from the fingerprints used in the window. This sub-segment window aims to reduce the time for recognition. Also, the selected fraction size weight is appropriate to reflect the full fingerprint in the window.

## 5.2.2 Fingerprint Cluster Identification and Recognition

There are two stages of the recognition process for each fingerprint query for the search's effective result. Firstly, to determine the cluster  $p^{(i)}$  representing the nearest centroid as in Equation (4) . The value of the fingerprints  $q^{(i)}$  is compared to the value of each centroid  $C_j$ . Therefore, returns the cluster  $p^{(i)}$  from the set of partitions to get the nearest reference.

$$p^{(i)} = \underset{j=1}{\operatorname{argmin}} \| q^{(i)} - C_j \|$$
 (4)

Finally, Equation (5) returns the minimum value argmin between the fingerprint query  $q^{(i)}$  with the fingerprint set  $f_j^{p^{(i)}}$  within the defined cluster  $p^{(i)}$ . This results in a single result of  $wf^{(i)}$  of the song details (title).

$$wf^{(i)} = \arg\min_{i} \|q^{(i)} - f_{j}^{p^{(i)}}\|$$
 (5)

Each winner of the fingerprint  $wf^{(i)}$  will be associated with a set of songs stored in the collection containing the  $wf^{(i)}$  in their sequence. For these songs, the column list entry is set to "1" with an entry for each song to be recorded. For this reason, the following subsection 5.2.3 will be clarified by maintaining a record of N columns forming a matrix called **songs**.

Code Listing 3 shows the steps implemented in python for fingerprint recognition.

Listing 3: Python fingerprint recognition

## 5.2.3 Candidates Scoring

From the previous step, the information for each song was obtained from a single fingerprint question. However, it is crucial to assess the overall result inside the fingerprint sequence in the defined window. Therefore, using the Equation (6) to determine the frequency of  $F_k^{(n)}$  of the song results in a N row fingerprint window. The highest score value of the song would be as winning candidates for the window section.

$$F_k^{(n)} = \sum_{i=1}^N \mathbf{songs}_{k,i} \tag{6}$$

where n is the index of the current window. Thus evaluating the winner song using Equation (7).

> $ws^{(n)} = \operatorname*{argmax}_{k} F_{k}^{(n)}$ (7)

As an initiation a counter is set to the value 1.Each winning song that is  $ws^{(n)} = ws^{(n-1)}$  will increase the counter value. Therefore, as soon as the winning song  $ws^{(n)} \neq ws^{(n-1)}$  evaluates the W number of subsequent windows for the same winner it will reset the counter back to 1. Therefore the length of the airtime song is evaluated as  $d = N \cdot W \cdot \delta$ .

# **IoT Based Song Recognition**

As shown in Figure 4, the system framework is planned to access the FM Frequency source at a different location by deploying a lowcost IoT system receiver. This FM receiver streams the audio to a cloud instance that converts it to an audio file that is then processed for recognition. Each module of software and hardware configuration components must be integrated to achieve this implementation. Each of these components is discussed in the next section, which includes the IoT system 6.1, the communication protocol 6.2, the recognition server 6.3, and the clustered database.

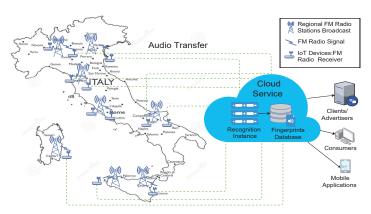


Figure 4: Overview of IoT based Song Recognition Framework

## IoT Device Design

Software-defined radio (SDR) offers a level interface that allows access to filters, mixers, amplifiers, modulators/demodulators on software, meaning on computer embedded systems. This implementation uses RTL-SDR USB dongles based on the RTL2832U chipsets [23] that can read frequencies between 24 and 1,766MHz. The Raspberry Pi is a single-board computer made on a single board and, therefore, small and cheap. It can be used for light programming or, as in this project, to create devices dedicated to the Internet of Things or home automation with various sensors. The operating system used in the project is Raspbian, an official distribution of Raspberry Pi, based on Debian Linux and suitably adapted to the Raspberry Pi. The operating system was downloaded via NOOBS to a 16GB MicroSD.

The FM radio receiver is built using a Raspberry Pi and a dongle, which converts the analog audio signal into a digital audio stream. Python libraries were used for the application, more specifically, ured with the RTL-SDR hardware module.

the library to launch RTL-FM. The python syntax with the options required to play an FM radio station is shown in Listing 4.

```
import subprocess, signal, os
def newstation (station):
global process, stnum
part1 = "rtl_fm - f"
part2 = "e6 -M wbfm -s 200000 -r 44100 | aplay -r
    44100 -f S16_LE"
cmd = part1 + station + part2
print 'Playing station:', station
# kill the old fm connection
if process != 0:
process = int(subprocess.check_output(["pidof","rtl_fm
"]))
print "Process pid = ", process
os.kill(process, signal.SIGINT)
# start the new fm connection
print cmd
process = subprocess.Popen(cmd, shell=True)
def setvolume (the volume):
os.system('amixer sset "PCM" ' + thevolume)
print 'volume = ' , thevolume
process = 0
while True:
answer = raw_input("Enter a radio station (i.e. 107.9)
     or volume (i.e. 50%): ")
if answer.find('%') > 0:
setvolume (answer)
else:
newstation (answer)
```

Listing 4: Python RTL-FM Frequency Configuration

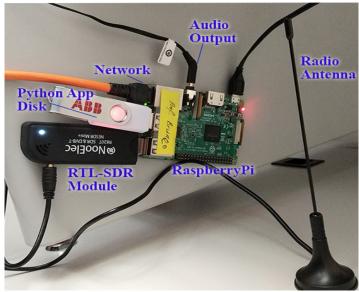


Figure 5: Raspberry Pi with RTL-DSR module Hardware

Figure 5 shows the actual physical Raspberry Pi device config-

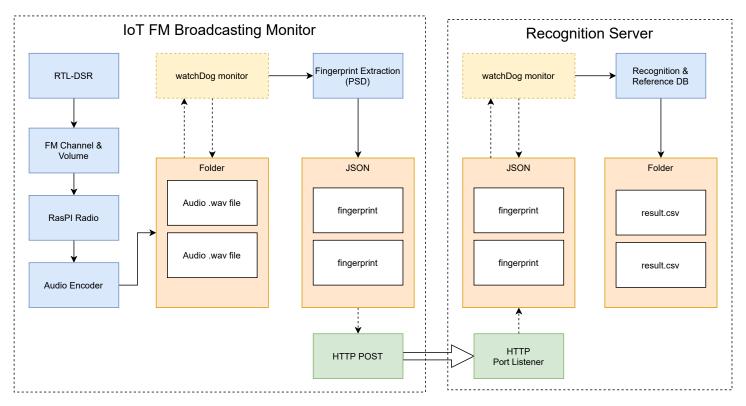


Figure 6: Overview of Framework of IoT device protocol to Recognition Server

## 6.2 Communication Protocol

Once established the FM frequency channel, we stream the Raspberry Pi output using Real-Time Streaming Protocol (RTSP) with a specific TCP/IP port to maintain end-to-end connection using a python RTSP libraries [24]. The RTSP server will process incoming requests for streams.

Figure 6 shows the component of the Raspberry Pi IoT device and the recognition server communication protocol. The IoT server's final packets consisted of 5 seconds of fingerprint conversion, which is encapsulated as a JSON string as a packet. Additionally, the audio conversion fingerprint algorithm is embedded inside the IoT device; thus, a smaller size packet of string could be transferred much faster. Therefore, the recognition of the fingerprint will be done on the server instance once receiving the packets. The listening port is open as a service for both sides with a directory observer to monitor any incoming packets as demonstrated in code Listing 5.

```
def postJson(linekeys, newFilename):
print "posting"
data = {}
data['fingerprintFile'] = newFilename
data['linekeys'] = map(str, linekeys.tolist())
print data

req = urllib2.Request('http://localhost:8008')
req.add_header('Content-Type', 'application/json')
response = urllib2.urlopen(req, json.dumps(data))

class Watcher:
DIRECTORY_TO_WATCH = "/home/pi/Desktop/PiRadio/inputfile/"
```

```
def __init__(self):
    self.observer = Observer()

def run(self):
    event_handler = Handler()
    self.observer.schedule(event_handler, self.
        DIRECTORY_TO_WATCH, recursive=True)
    self.observer.start()
    try:
    while True:
    time.sleep(5)
    except:
    self.observer.stop()
    print "Error"
    self.observer.join()
```

Listing 5: HTTP Protocol of Fingerprint Exchange

## 6.3 Recognition Server

A fingerprint is a digital vector that identifies a piece of song signal and can outline the content of that piece of the song. The fingerprint is achieved by removing the main characteristics from audio by choosing distinctive features. Also, fingerprints for storage will minimize the size of the original song with the standard structure.

In this phase, as shown in Listing 6, the streaming audio is converted to .wav file in such a way it could be further converted into a sequence of fingerprints.

```
part1 = "rtl_fm -f"

part2 = "e6 -M wbfm -s 200000 -r 44100 | sox -t raw -e

signed -c 1 -b 16 -r 44100 - inputfile/record"+

str(numberCount)+".wav"

cmd = part1 + station + part2
```

```
def getArrayKey(filename, noOfSplit, windowlength, step):
  fftsize=128
  yFinal=[]
  D, fs = sf.read(filename)
  r = D.size
  c = 0
  if c > 1:
  D = multiToMono(D)
  D = np.array_split(D, noOfSplit)
```

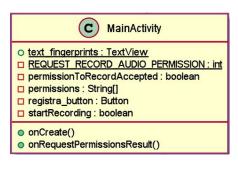
Listing 6: Conversion Recording Stream to Audio .wav

The features below are the qualities of an audio fingerprint that we take into consideration:

- Consistent Feature Extraction: The essential part of the fingerprint generation is that it can reproduce a similar audio fingerprint given only a segment of the audio.
- Fingerprint size: The fingerprint's size has to be small enough, so a more exhaustive song collection can be archived in the database. Furthermore, a well-compressed fingerprint uses efficient memory allocation during processing.
- Robustness: Fingerprint can be used for recognition even if the source audio has been affected by external signal noise.

# 7 Mobile Music Recognition App

The Android application detects and captures audio through the device's microphone, the audio signals and then converts them into fingerprints. The application was developed and compatible with API version 19 (KitKat) and earlier version. It comprises five object classes that includes *FFT*, *PSD*, *Fingerprint*, *MainActivity*, *RecordAudio*, and *ToolsAudio*. The following will discussed on class *MainActivity* which provides the function *RecordAudio*, as in the UML Figure 7



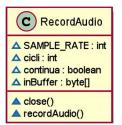


Figure 7: Class MainActivity for RecordAudio

The class *MainActivity* is identified as *Activity*, which is essentially a window containing the application user interface, consisting of a file XML relative to the layout displayed from a class.

Java programming is used to define their behavior; its purpose is to interact with users and goes through various standard functionality cycles, as in Figure 8. When an activity runs, three methods are invoked to interact directly with the user: *onCreate*, *onStart*, *onResume*; when instead Android puts the activity to rest, the methods invoked are *onPause*, *onStop*, *onDestroy*.

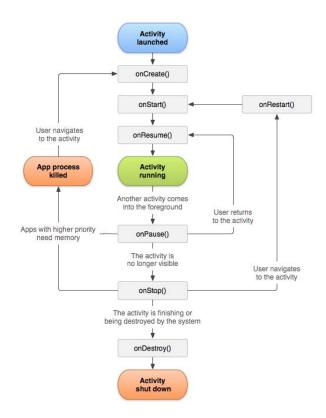


Figure 8: Android Java classes function cycle

Therefore, the graphic interface interacts with the class provided by *MainActivity*; which overrides its default method internally, *on-Create* is invoked when the activity is created.

To manage the user's interaction with the button, it requires to associate a listener method defined as <code>onClickListener</code>, through the method <code>setOnClickListener</code>. The class <code>onClickListener</code> is an abstract however once an instance of it has been created, the method has been redefined through <code>onClick</code>.

The *onClick* as in Listing 7, will provide instructions to be executed when the button is clicked. The process flow implemented is as follows: when the "Register" button is press, as shown in Figure 9, the variable is checked *startRecording* to check whether the registration service is started or not. Therefore, the method will be start *recordAudio* of the class *RecordAudio* to record audio signals. Next, the label "Stop" button initiates the stop service. This basic function is almost similar to Shazam's mobile app.

```
register_button.setOnClickListener (new View.
    OnClickListener(){
public void onClick(View v){
    if (startRecording) {
        au.recordAudio();
        register_button.setText ("Stop");}
    else {
        au.close();
        register_button.setText("Register");
    }
    startRecording =! startRecording;}
});
```

Listing 7: Java button.setOnClickListener

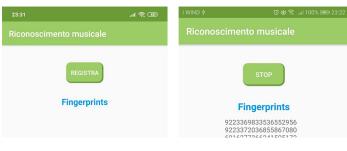


Figure 9: User interface for Start and Stop recoding Audio

The final method implemented was the *requestPermissions*, which allows the application to request user permission for using the internal microphone. This method is related to *onRequestPermissionResult*, which manages the results granted the use of the physical module from the mobile.

## 7.1 Audio Recording

The implementation of audio detection is done by the class RecordAudio. For this purpose, the use of libraries is particularly important:

- android.media.MediaRecorder, for recording an audio stream:
- android.media.AudioRecord, to manage audio resources;
- android.media.AudioFormat, to access audio formats and channel configurations.

The method *recordAudio* as shown in Listing 8, it is invoked by the *MainActivity* as previously described. The invocation will create a thread that initially does the following:

- the priority of the thread for the acquisition of audio signals is set;
- the bufferSize, the maximum size of bytes that the thread can detect at each cycle;
- an object *AudioRecord* is created, which sets different specifications, such as the audio source data (DEFAULT that is the microphone), the sampling frequency (44100), the number of channels (MONO), the coding PCM (16 bit), and the bufferSize;
- the method invoked startRecording on the newly created object to initialize and start the audio capture session.

```
void recordAudio() {new Thread(new Runnable() {
    @Override
    public void run() {
        android.os.Process.setThreadPriority(
        android.os.Process.THREAD_PR IORITY_AUDIO);
    int bufferSize =
        AudioRecord.getMinBufferSize(SAMPLE_RATE,
        AudioFormat.CHANNEL_IN_MONO,
        AudioFormat.ENCODING_PCM_16BIT);
    byte [] audioBuffer = new byte [bufferSize];
    AudioRecord record = new
    AudioRecord(MediaRecorder.AudioSource.DEFAULT,
        SAMPLE_RATE,
        AudioFormat.CHANNEL_IN_MONO,
```

```
AudioFormat.ENCODING_PCM_16BIT,
bufferSize);
record.startRecording();
```

Listing 8: Mobile Audio Recording

To read input data from smartphone microphone, the class *AudioRecord* is used in a while loop read in which is recorded in a byte array. Therefore, data is not immediately sent to the class Fingerprint for their conversion into linekeys, but an adequate number of iterations is expected for a given number of byte to be read. Thus the transformation of a static vector is always performed by creating a thread, as already discussed. The size of the data to be converted has been chosen so that there are no errors in the process they will be requested, especially in the method buffer of the class Fingerprint.

## 7.2 API Design

As part of this project, for communication purposes between client and server, an API has been developed that uses REST's architectural style. The web server was developed in Python. It implements an HTTP server and contains the *pyMongo* API, which is necessary for interfacing with the database. The project foresees the MongoDB non-relational database for the fingerprint storage similarly used in work in [19]. The first step was to install the MongoDB database and all dependencies (Python libraries) required by the source code. MongoDB is a NoSQL type DBMS that stores JSON format. A cURL is a command-line tool for transferring data over the network using an HTTP protocol. The advantage lies in its independence from the programming language used. It is proved to be particularly useful for testing the interaction with the server, and therefore the appropriately agreed HTTP request.

#### 7.2.1 Fingerprint Packets Structure

The JSON format for the exchange of data between client and server is constructed. The file is structured in such a way that it has two fields. Firstly, the name-value pair which indicates the *fingerprint-File* ID, therefore of the form "name": "value". The value is a progressive integer that identifies the ID of the JSON request containing the fingerprints. Note that the server requires this to be a string type.

Next, the values contain linekeys, concatenated one after the other. The number of linekeys present in the array is not fixed, but the code must be implemented to parameterize the linekey number, i.e., generalized to number possible values. This is a design parameter, and according to the specifications, it has been set to 50 linekeys.

The following in Listing 9 shows an example of a JSON file, in its complete form, which has 4 set linekeys (fingerprints) and the *fingerprintFile* ID with a value of 2.

```
{
    "linekeys":["13844060856490393600","
        8645919525052907526","6054232079929966592","
        7274368929366016"],
    "fingerprintFile":"2"
}
```

Listing 9: JSON Fingeprint packets

## 7.2.2 Web Server and API Protocol

A Python code in the file has been implemented *server.py* API that allows communication with the server. The code is isolated from communication with the MongoDB database for the time being and shows the response of HTTP requests arriving from clients. Some of the classes and their relationships are shown in Figure 10.

The following Listing 10 shows the code fragment related to the HTTP web server's implementation where the parameter server address is defined. By default, the port number set is 8009.

Listing 10: Python HTTP Class

The code Listing 11 is related to the structure of HTTP header request accepted by the server. The method *headerSet()* handles the parameters of the HTTP request, and the way to response in case errors occur. For example, if the body contained a format other than JSON, a status code would be sent 400.

Listing 11: Python HTTP Header Request

Next, the deserialization of the JSON file begins: a dictionary data structure is used for data storage. During the test phase, the cURL application was used to initiate the command from client to the server, an example of a request is shown in Listing 12

```
curl -- data "{\"linekey\":\"3441945721\", \"
    requestId\":\"007\"}"
--header "Content -Type: application/json"
http://localhost:8009
```

Listing 12: cURL Application Request

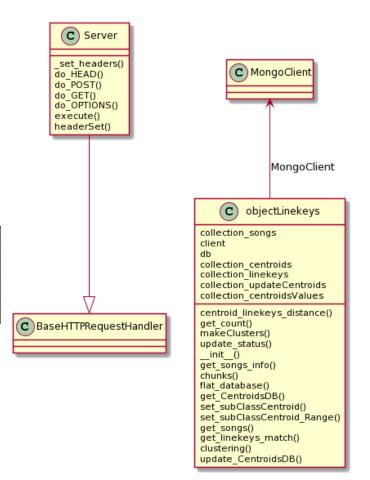


Figure 10: Web server UML classes

## **8 Evaluation and Performance**

The first stages of testing and running the app were carried out using the Android Virtual Device (AVD) Google Pixel 2. Furthermore, the server has been configured to provide the client's data (to verify the correctness). Figure 11 shows the server running while listening on port 8009.

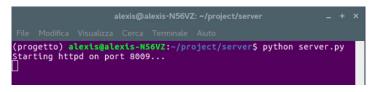


Figure 11: Initiation of server listener

The server open to listening for incoming HTTP requests from android clients. The layout of the android app is shown in Figure 12. As soon as the user taps the button "Register," linekey generation begins. Once the application has reach 50 linekeys, the packets will be sent to the webserver for recognition.

Execution continues and, if the HTTP request was successful and the packet is valid, the server status code is displayed "200 OK". Figure 13 shows that the linekeys have been received while the confirmation is shown on the right.

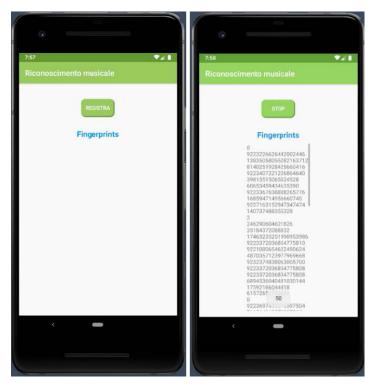


Figure 12: Listening for incoming HTTP requests





Figure 13: Successful HTTP requests

In any case, the generation of the linekeys proceeds in real-time and received queued HTTP requests follow one after the other until the user immediately ends the generation execution by tapping on the "Stop" button. A web server's public IP address is used in the final phase, which resides in the department lab. The app was installed on a physical Android smartphone using the APK generated by Android Studio for the real purpose.

# 8.1 Performance Evaluation: ST-PSD Fingerprint

This section provides the evaluation of the proposed method ST-PSD fingerprints. As noted earlier, to verify the proposed hamming

distance computing algorithm for music recognition (a method of exploring the Hamming distance for audio fingerprinting systems), an evaluation was carried out using real music data.

The proposed approach's efficiency was evaluated by experiments using a set of 100 real songs, with 4 real queries for each song, selecting the starting point of the piece of audio to be recognized at random. The random position was selected in the sample domain of the audio so that the extraction of the line keys is not associated with the reference keys found in the collection. Also, each piece of audio corresponds to a length of 5s.

## 8.1.1 System parameters

**Candidates Scoring** The linear combination of two sub-score metrics was considered in order to determine a score for each song. The first score is calculated by combining a  $T_d$  threshold, i in the fingerprint for each linekey. Provided the matrix  $\mathbf{H_d}$  and the matrix  $T_d$ , a second matrix of  $\mathbf{A}$  has been constructed in Equation (8) where:

$$\mathbf{A_{i,j}} = \begin{cases} 1, & \text{if } H_d(i,j) < T_d. \\ 0, & \text{if } H_d(i,j) \ge T_d. \end{cases}$$
 (8)

then evaluate the first sub-score in Equation (9) for each song as:

$$B_{j} = \frac{1}{W} \sum_{k=0}^{W-1} A(i, j) \quad j = 1, \dots, \sigma$$
 (9)

A third matrix C as in Equation (10) was considered for the second sub-score where each variable contains a normalized value in the range [0-1] approaching 0 when the Hamming distance is large and approaching 1 when the Hamming distance is low:

$$C_{i,j} = \begin{cases} \left(1 - \frac{H_d(i,j)}{T_d}\right), & \text{if } H_d(i,j) < T_d. \\ 0, & \text{if } H_d(i,j) \ge T_d. \end{cases}$$
 (10)

then evaluate the sub-score for each song as in Equation (11):

$$D_{j} = \frac{1}{W} \sum_{i=0}^{W-1} C_{i,j} \quad j = 1, \dots, \sigma$$
 (11)

The final score for each song will be evaluated as Equation (12):

$$FS_i = \alpha B_i + (1 - \alpha)D_i \tag{12}$$

where  $\alpha$  is a parameter in the range [0, 1] to be chosen to maximize recognition performance.

The winner song for fingerprint F will be the song with the higher  $FS_j$ , by obtaining its index using the relation in Equation (13)

$$WS = \arg \max_{j=0}^{M-1} FS_j$$
 (13)

The main focus is to use the optimal parameters to perform the proper classification of audio samples. For this reason, a range of potential parameter configurations and corresponding findings have been investigated. Mainly, taking account the size of fingerprint in terms of the number of line keys (W), the size of the threshold used to create the **A** and **C** matrix (Td) and the value of the coefficient  $\alpha$  used to combine the two sub-scores. The following table 1 indicates all the parameters used to test the performance measure.

Table 1: Parameters used for performance evaluation

α	[0.0, 0.1, 0.2, 0.3, 0.4, 0.5, 0.6, 0.7, 0.8, 0.9, 1.0]
W	[10, 20, 30, 40, 50]
$T_d$	[10, 15, 20, 25, 30]

## 8.1.2 Evaluation steps

Figure 14 indicates a bar graph in which the height of each bar for the various fingerprint sizes used is proportional to the recognition ratio. Mainly, the bar shows the results taking into account the combination of parameters ( $\alpha$  and  $T_d$ ), which allows better results in terms of the recognition ratio. The values of the parameter combination are displayed within each bar.

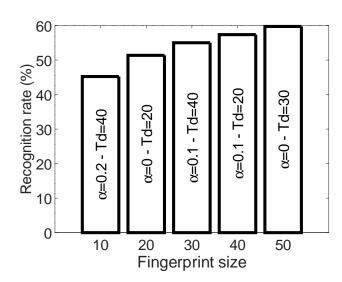


Figure 14: Recognition rate for different fingerprint size using the better combination of parameters  $\alpha$  and  $T_d$ 

While the identification rate does not seem so high, it must be considered that this rate is compared to a single fingerprint. Using a song piece larger than the fingerprint size for song recognition, the song recognition rate can be improved using fingerprints obtained by a sliding window added to the linekeys sequence. Even so, the fingerprint recognition rate found implies that, on average, 2 would be automatically labeled with the right song, taking a sequence of more than 4 fingerprints. Exploiting this result will dramatically increase the song recognition rate, which will subsequently be clarified.

For that we proposed to extract the fingerprints by applying a sliding window that overlaps the W-1 linekeys with the adjoining linekeys. In this way, the fingerprint produced in each step will be equal to the production step of each linekey (i.e., 100ms per linekeys). Taking into account an audio piece of 5 seconds length which equals to 50 windows (called fingerprint) and denoted as W=50. Thus it's possible to produce a sub-query fingerprint size for evaluation which is equal to W=10, W=20, W=30, W=40 and W=50 respectively.

To improve the proposed recognition system's efficiency, a further discrimination variable was added, based on the distance between the two highest F-Score values obtained for each fingerprint in

the search process. Especially by evaluating the distribution of this distance (called  $\Delta$ ) when the fingerprint was correctly recognized, and the fingerprint was misclassified.

Figure 15 shows the accuracy in terms of

$$\frac{\sum \text{True positive} + \sum \text{True negative}}{\sum \text{Total population}}$$

varying the value of threshold  $T_{\Delta}$  in a specific selected 4 windows range with better combination of parameters. Therefore, the best performance using the parameter combination equal to  $(W=10,\alpha=0.2,T_d=40)$  and a threshold  $T_{\Delta}\approx0.01$ . The accuracy in this case will approach 90%.

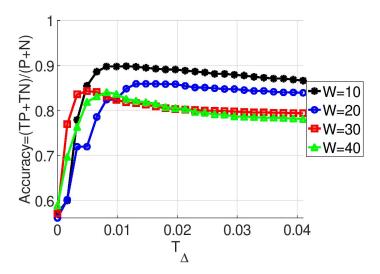


Figure 15: Accuracy varying the  $T_{\Delta}$  threshold for different better combination of parameters  $[W=10,\alpha=0.2,T_d=40,W=20,\alpha=0,T_d=20,W=30,\alpha=0.1,T_d=40,W=40,\alpha=0.1,T_d=20]$ 

During the recognition step, if the condition  $\Delta < T_\Delta$  is true for a given fingerprint, the fingerprint may ignore the relative classification. To recognize a song played in an audio piece, count all the classification for which the condition  $\Delta \geq T_\Delta$  is checked. Using this approach for each song in the collection will produce a counting value, called  $CS_i$ ,  $\forall i \in [1, \ldots, \sigma]$ . Song j is considered recognized for the specified piece of audio if the counter value associated with song j is greater then the counter value associated with all other songs as specified in Equation (14):

$$CS_i > CS_i, \quad \forall i \neq j$$
 (14)

Using this approach, the selected combination of parameters ( $W = 10, \alpha = 0.2, T_d = 40$ ) and a threshold  $T_{\Delta} = 0.01$  resulting a recognition ratio equal to 100%.

Furthermore, as in Figure 16, this proposed approach was set for comparison with the landmark-based approach by [3]. Using the same data set audio query and creating a landmark song database with 10/sec fingerprint hashes. The landmark-based approach obtains 85.25% which is marginally lower compared to the best output accuracy of 90% with a parameter combination equal to  $(W=10,\alpha=0.2,T_d=40)$  and a threshold of  $T_{\Delta}\approx0.01$ .

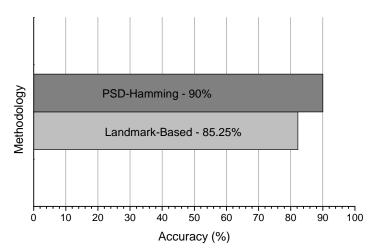


Figure 16: Accuracy comparison between PSD-Hamming and Landmark-Based

## 9 Conclusions

In conclusion, this research demonstrates the achievement of the project's objectives in the context of musical recognition. Client-server communication has been implemented, managing to work on the server-side with the programming language Python and client-side with language Java on the Android platform.

Also, structuring the information in JSON format is a basic design for this implementation. The client is now able to forward the generated fingerprints to a dedicated server. The graphical interface design for Android enables the audio signal acquisition and displays the screen's generated fingerprints. The implementation has been extended to show the screen feedback on communication with the server by displaying appropriate message notifications. The fingerprints acquired by the server then perform the recognition with that stored database collection.

We believe it would be worthwhile to obtain a more extensive song collection for future analysis and experiments in this direction and be used as a commercial system. This would allow us to gain insight into the types of effects and combinations that prevent an automated recognition system from correctly identifying certain audio query portions. We hope that our contributions can support the active field of audio fingerprinting research. The attention to detail in our evaluation methodology, together with provable reference data collections, will allow our system to serve as a basis for further research in this field.

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# **Load Balancing Techniques in Cloud Computing: Extensive Review**

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## ABSTRACT

It has become difficult to handle traditional networks because of extensive network developments and an increase in the number of network users, and also because of new technologies like cloud computing and big data. Traditional networks are experiencing an increase in VM load and in the time taken for processing tasks. Hence, it has become essential to modify the traditional network architecture. A notion called Load balancing techniques that increases the conformance of network management was presented recently to deal with this problem. The critical need for load balancing emerges due to network resources limitations and requirements fulfillment that facilitates traffic distribution through various resources to enhance the efficiency and reliability of network resources. This task has been carried out by several researchers before, who have presented various algorithms with their benefits and shortcomings. The focus of this research is on the notion of cloud computing load balancing and on the advantages and disadvantages of a chosen load balancing algorithm. Furthermore, it examines the metrics and issues of these algorithms.

# 1 Introduction

Cloud Computing has universally greater interest in web technologies currently. With the increasing demands of the cloud, popular website's servers are getting overloaded, in order to fulfill users requirement load balancing is one of the promising solutions. Load balancing is the procedure of sharing the load between multiple processors in a distributed environment to minimize the turnaround time taken by the servers to cater service requests and make better utilization of the available resources. cloud computing incorporates and enhances the advantages of a few existing distributed computing technologies. Network computing refers to a "model of distributed computing that employs geographically distant resources and hence, allows users to gain access to computers and data and to handle their accounts from varied locations". Virtualization is another technology that hides the physical properties of computing resources to obscure complexity when dealing with applications, systems or end-users [1]–[3].

Cloud computing initially represented online business applications, referred to as application service provision (ASP). Later on the term was used more extensively following the distribution of services by the company, where the name given to each service provider was based on the service they offered to the customer [4].

Since its introduction in late 2006, several definitions of cloud computing have been formulated. It can essentially be defined as a framework for allowing on-demand network access to a shared set

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of online configurable computing resources (like network, storage, server, services and applications) [5],[6].

The definition of cloud computing provided by HP is as follows: "Everything as a Service" [7]. On the other hand, Microsoft considers cloud computing to signify "Cloud and the Client" [8]. According to T-Systems, cloud computing refers to "renting infrastructure, software and bandwidths under specified service conditions. It should be possible to modify these components routinely on the basis of the customer requirements and should be widely available and secure. Furthermore, there are 2-end service level agreements (SLAs) and use-dependent service invoices that are part of cloud computing" [9].

It is possible to distinguish cloud computing into three models, i.e. SaaS (SOFTWARE-AS-A SERVICE), which provides a user interface to the user which they can access through a browser or desktop application; PaaS (PLATFORM-AS-A SERVICE, which offers applications development tools and a programming language execution environment to the user; and finally IaaS (INFRASTRUCTURE- AS-A-SERVICE), which offers virtual computerized resources to the user that they can manage in accordance with their requirements. These models can also be classified in accordance with the services they offer [10], [11].

- Database as a Service (DaaS)
- Storage as a Service (SaaS)
- Network as a Service (NaaS)

- Expert as a Service (EaaS)
- Communication as a Service (CaaS)
- Security as a Service (SECaaS)
- Monitoring as a Service (Maas)
- Testing as a Service (TaaS)

The Cloud Computing categories are shown in Figure 1.

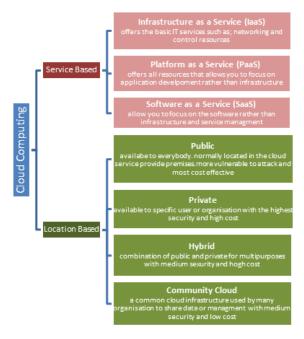


Figure 1: Cloud Computing categories

Cloud computing is becoming quite popular; hence, there has been a significant increase in the amount of processing being carried out in the clouds. However, cloud computing is experiencing several issues in providing the required services [11], including:

- · Load Balancing
- Performance analysis and modeling
- Throughput and response time
- Security and privacy
- Resource management
- QoS

The structure of the rest of the paper is as follows: the Load Balancing Concept and Challenges described in Section 2. Section 3 presents the load balancing techniques classification . A few static and dynamic load balancing algorithms are discussed in Section 4. Section 5 Discussion and comparison with the latest studies in this field are compared and Lastly, section 6 gives a conclusion of the study .

# 2 Load Balancing

There are a series of nodes in the cloud that are connected to one another. Here, one of the nodes is either selected randomly or on the basis of an algorithm to fulfill requests made by users. There may be different data and hence, there is different load on every node, and each node in a cloud can have unequal load of tasks based on the quantity of work requested by clients. Load balancing is a very significant issue that made it imperative for cloud computing to distribute load on the resources available so as to achieve lower response time. This makes sure that no VMs in the system are overloaded at any time [12]. In addition, balance workload continues to be an issue in the cloud as they are unable to determine the quantity of demand that is obtained in the cloud [13].

Load balancing concepts face several challenges because there are various physical and logical issues that may have an impact on the technique being used. A few of these issues are listed in Table I [11]:

Table 1: LOAD BALANCING ISSUES

Graphical Distribution node	There is geographical distribution of data centers in clouds. On the other hand, distributed nodes are considered as a single system without taking into account various factors like communication delay, networking delay and distances between nodes, resources and users.
Virtual Machine Migration	Multiple VM are allowed by the VM concept on the same Physical Machine. Due to the distinct VM structure, the physical machine may become overloaded.
Algorithm Complexity	To ensure that it does not affect the efficiency of the cloud, load balancing algorithm should be simple and concise.
Heterogeneous nodes	In these times, users have different requirements. It is essential to have heterogeneous nodes to fulfill users' need for services. The load balancing decision is influenced by the heterogeneity of the nodes.
Single	In general, load balancing algorithm is typically
point of Failure	carried out on a central node to assign tasks. The entire computing fails in case the central node fails.
Load	
Balancer Scalability	Computing power, topology, storage, etc. determine the response time of load balancing

# 3 Load Balancing Techniques Classification

The classification of the algorithms depends on the existing status of the system and involves two categories [14], [11]: static algorithms that obtain information pertaining to the system and identify the existing resources for using before commencing. The load is distributed on the existing VM till the work concludes, which is preferably used when the VM capabilities are similar to one another. This type of algorithm has various techniques, for example round

robin, Min-Min, weight, Max-Min, honey bee foraging, throttled, etc. The issue faced with static algorithms is that they depend on static information which is unable to effectively demonstrate dynamic load variations taking place within the VMs [15]. Dynamic algorithms are the second kind of algorithms and are different from static algorithms in the sense that they exhibit flexibility. These algorithms work on the basis of rescheduling the tasks allocated to them over the available VM while carrying out the work. Better performance is exhibited by static algorithms in contrast to the dynamic algorithm, whereas with respect to the competitive ratio, dynamic algorithms have a larger ratio compared to the static algorithm [16]. The typical structure of load balancing in cloud environments is demonstrated in Figure 2, whereas Figure 3 shows the classification of the load balancing methods. Several parameters are used to assess load balancing algorithms, which are regulated by various policies. The metrics are presented in Table 3 [15], [17], while an outline of the load balancing policies is given in Table 4.

Table 2: Load Balancing Metrics

35.1	D 1.4						
Metrics	Description						
Performance	It refers to ensuring the consistency and						
1 ci ioi inance	efficiency of the algorithms carried out						
	It refers to the time taken by the system						
Dosponso	to give a reaction to the user request.						
Response time	he more rapid the response time, the						
ume	higher the satisfaction obtained						
	by the user.						
Thuanahant	The number of tasks carried out for						
Throughput	each unit of time.						
	The ability of the algorithm to handle						
Scalability	the tasks of the user in an efficient and						
_	effective way.						
Fault.	The robustness of the algorithm to						
Tauit Tolerance	solve issues and errors so that its						
Tolerance	performance can be regained						
	The time needed to shift the load from						
Migration	a certain VM to another in accordance						
Time	with the VM loading during situations						
	of overload or under-load.						
Resource	Determines the optimum use of						
	computing resources in the data center						
Usage	that should be employed by the algorithm						
3.6.1	Time needed to carry out and treat a						
Makespan	given set of tasks						
	1 =						

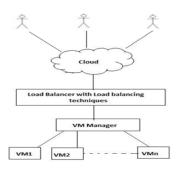


Figure 2: General Structure of Load balancing in Cloud Environment [18]

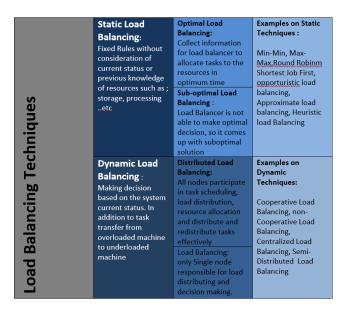


Figure 3: Load balancing techniques classification

Table 3: Load Balancing Policies

Selection Policy	The required tasks that need to be transferred from a certain VM to another are specified in this policy. This is done depending on the extent of overhead that is to be transferred
Location policy	In this policy, the tasks are sent to the free, under- loaded and available VMs so that they can be fulfilled. The desired VM is determined in this policy on the basis of the availability of the required services so that the task can be transferred in accordance with the available technique, like Negotiation, Random and Probing.
Transfer policy	In this policy, the conditions for shifting the task from a local VM to another local or remote VM are determined. Two types of tasks are used in this regard: the existing tasks and the last task received.
Information policy	This policy deals with keeping information pertaining to the resources safe in the system to ensure that other policies can benefit from them while making decisions.

# 4 Load Balancing Common Algorithms

A few static and dynamic load balancing algorithms will be presented in this section, with benefits and drawbacks for each algorithm:

## 4.1 Round Robin Algorithm

This static algorithm is one of the simplest methods used following the selection of the existing VMs. One of these VMs is randomly chosen by the data center unit to commence its operations. In addition, it is organized in a circular manner. After this, every VM that gets a request is shifted towards the final part of the list [19], [20][21],.

There is, however, no interaction between this algorithm and the distinct abilities of the VMs because the tasks are equally divided on the VMs, even though they have distinct abilities (Figure 4) [15]. Hence, Weight Round Robin algorithm is used to enhance this algorithm, which assigns weight for each VM on the basis of its abilities, and then offers the ability to each node to have a specific number of tasks on the basis of the weights allocated to each VM. This algorithm is considered similar to Round Robin algorithm from the perspective of time division because it distributes the time as a circular. However, the distinction is that the tasks are offered to VM on the basis of particular restrictions, for example checking weights [22], [23].

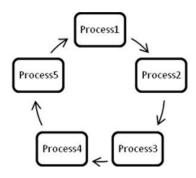


Figure 4: Round Robin Load Balancer [19]

## 4.2 Throttled Load Balancer (TLB)

A table is generated in this algorithm that includes the virtual machines as well as the existing state (available/busy). If a specific task is allocated to a virtual machine, a request is made to the control unit within the data center, which will look for the ideal VM suit with respect to their abilities to achieve the required task [24]. The load balancer will send -1 back to the data center if an appropriate VM is not available [15]. Figure 5 presents a demonstration of Throttled Load Balancer.

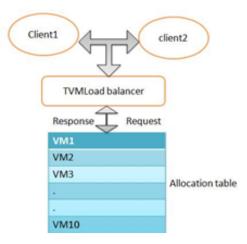


Figure 5: Throttled Load Balancer

In contrast, the process of looking for the ideal virtual machines always takes place from the start of the table each time; therefore, certain VMs are not employed. A modified throttled algorithm was put forward by [25], which works by changing the process of VM

selection. After receiving the subsequent request, the VM at index adjacent to the VM already allocated is selected based on the state of the VM. In addition, [22] presented an efficient throttled algorithm, which consisted of 3 algorithms, i.e. throttled algorithm, ESCE (Equally Spread Current Execution algorithm) and Round Robin. This algorithm is considered as an advancement of the main throttled algorithm, where the enhanced algorithm employed the data structure to maintain information regarding the VMs. In contrast, Hash Map index is used to search for VM and allocated tasks where it works at a faster pace compared to the throttled algorithm.

Furthermore, Divide-and-Conquer and Throttled algorithm (DCBT) approach is taken to be the hybrid approach because it gives preference to the order when allocating the VM. This is done to achieve the highest usage of resources by reducing the overall time taken to execute the task. In addition, this algorithm seeks to update the table by dividing the independent jobs equally among all the VMs. Hence, it works faster than the throttled algorithm [26].

## 4.3 Min-Min Load Balancing Algorithm

This algorithm is easy to use and works at a faster pace [27]. In addition, it improves performance and consists of a series of tasks. The time taken to execute the task is computed and allocated to VMs on the basis of the smallest completion time for the existing tasks. The process will continue till it is ensured that each task has been allocated to VM [16]. Because of the existence of a greater number of smaller tasks, this algorithm performs better compared to if there were bigger tasks. However, this will lead to starvation because of giving priority to smaller tasks and deferring the bigger tasks [21].

## 4.4 Max Min Load Balancing Algorithm

As stated by [28], [29], this algorithm is quite similar to the Min-Min Load Balancing, based on the calculation time. In this algorithm, all existing tasks are sent to the system, after which the calculation is carried out for determining the least time to complete each of the given tasks. The selected task then has the maximum time to be completed will be allocated to the relevant machine [11]. A comparison of the performance of this algorithm with the Min-Min algorithm shows that the Max-Min algorithm is better because there is just one large task in the set, which means that the Max-Min algorithm will carry out the shorter tasks alongside the larger task [15].

## 4.5 Opportunistic Load Balancing Algorithm

This algorithm is a type of static algorithm that is not capable of describing the existing workload of the VM; therefore, it allocates the tasks randomly to all nodes in the system to ensure they are all working [30], [31], and [32]. Tasks are accomplished at a slow pace through this algorithm as it does not compute the existing implementation time [33]. Hence, it provides incorrect outcomes for the load balance [15].

## 4.6 Ant Colony Optimization

This algorithm that is based on ACO allows for distributing the workload efficiently between the nodes of a cloud. The working of this algorithm is influenced by the Ant concept, where it looks for a new pathway if it comes across an obstacle and allocates a new route between the nodes [34]. The algorithm functions by first initializing the table, carrying out the data flow and achieving the threshold level for the required nodes. When the flow passes through the nodes, the algorithm examines the node; if it is under load, then it uses the highest trailing pheromone (TP) that provides the route for the under-loaded node. The table is then updated till the node achieves the threshold limit. Nonetheless, if the threshold limit is attained, it uses the Foraging Pheromone (FP) to examine new sources of food and update the table till it attains an under-load, after which it reassigns resources. This cycle keeps on occurring till the completion of the process.

## 4.7 Honey Bee Algorithm

The working of this algorithm is influenced by the way bees behave when looking for honey, because its main objective is to divide the workload on the VM, considering the lack of excessive resource utilization and lack of under-usage of resources. This algorithm works by choosing a VM that fulfills two main requirements. Fewer tasks are allocated to this VM compared to those assigned to other VM machines. The time taken by VM to process falls within the average processing time taken by all other VMs [35], [23].

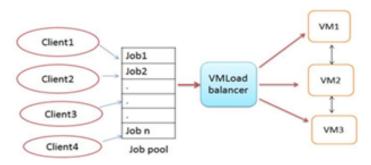


Figure 6: Active Monitoring Load Balancerr

## 4.8 Active Monitoring Load Balancer (AMLB)

It is a type of dynamic load technology [21]. This technology obtains information relevant to each VM and to the number of requests that are presently allocated to each of them [24]. The Data Center Controller (DCC) scans the VM index table after receiving a new request to determine the VM that is least loaded or idle. First-comefirst serve concept is employed by this algorithm to allocate load to the VM that has the smallest index number for more than two servers [21].

The VM ID is sent back by the AMLB algorithm to the DCC which then sends the request to the VM represented by that ID. The AMLB is informed about the new allocation by the DCC and it is sent the cloudlet [24].

Once the task is completed, the information is sent to the DCC and the VM index table is reduced. When a new request is received,

it goes over the table again using load balancer and then the process allocation occurs. Figure 6 presents an illustration of AMLB.

## 4.9 Genetic Algorithm

In the process of genetic algorithms, scheduling takes place on the basis of the biological notion of population generation. The purpose of using this algorithm was to enhance the distribution of load within the cloud, where the algorithm starts functioning using the preliminary population procedure. The initial population consists of the set of all individuals who are involved in determining the optimal solution. Each solution in the population is referred to as an individual, and each individual is described as a chromosome to make it appropriate for carrying out genetic operations [36]. It was presumed by the authors in [37] that a comparison of the newly developed population will be carried out with the previous one. The solutions are then chosen to obtain solutions (offspring) on the basis of its fitness function [38]. The fitness function is used to determine the quality of individuals in the population with respect to the specified optimization goal [37].

For every chromosome, the fitness function is computed, after which the most appropriate results are chosen to be used as parents. The operation then commences with a crossover process; a part of each parent is used to create a new child; this child is then improved by employing a mutation process. This process keeps on occurring till the best results are obtained [39]. The basis of genetic algorithms is randomness; however, it is not the same as the random search in that it approves the most suitable individuals within a population. The crossover rate and mutation probability values have a significant impact on the performance of the genetic algorithm [38].

The general scheme of the genetic algorithm is shown in Figure 7.

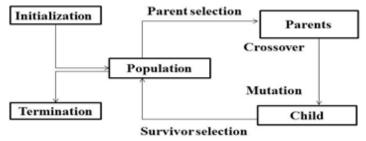


Figure 7: General scheme of genetic algorithm [40]

## 4.10 First Come First Serve

This algorithm works by distributing new tasks to resources that have the least waiting time (i.e. resources that have the least number of tasks). Here, there is sequential execution of the tasks, with the work commencing from the first task till its completion, after which the subsequent task from the queue is carried out. This algorithm is used as it allocates tasks to the virtual machines without considering the specifications of the virtual machines available and also the time that will be taken by the tasks in queue when allocating new tasks [41].

# 4.11 Generalized Priority Algorithm

The mechanism of action of this algorithm is to give priority to the tasks according to their size (Higher missions size take higher priority), and the default machines are given priority based on the power of the processor, then the appropriate virtual machine is chosen for the priority of the required task [41]. An example on GPA suppose you have 6 VMs represented by their Id and processor speed VMs = 0, 850, 1, 1000, [5], 3, 150, 4,250, 5,750. Here the priority goes to VM 4 will because it has the highest speed, then priority is given to VM 2 and then VM 6 and so on [41]. This algorithm works as in Figure (pseudo):

# Pseudo code: For each Datacenter create a VM list Find cost processor, processing speed, memory and storage of server (VM) End loop For each Find length of array Sort cloudlet array where computational power is key For each VM find index in LB table where VM allocation =0 Fill array cloudlet Where array length = MIPS count Find VM for suitable cloudlet Find matched VM id End loop Update Datacenter list Undate VM list

Figure 8: K. Generalized Priority Algorithm Pseudo code

## 4.12 NBST Algorithm

Initially, this algorithm assumes that the number of instructions required for the tasks is on the waiting list and their length is known, then it arranges all available virtual devices according to their implementation speed MIPS (Million instructions per second) and arranging the cloudlets according to their length. Where this algorithm depends on dividing the number of VM and cloudlets into two parts after arranging them in descending order until access to the VM or cloudlets one at most, then assigning the VM groups to the cloudlets groups [42].

# 4.13 Load Balancing Technique based on Cuckoo Search and Firefly

The cuckoo search is based on the brooding behavior of cuckoo bird, where this bird laid their eggs on other bird's nest, the best quality eggs are carried forward to the next generation and the worst nests are abandoned [43]. Cuckoo Search with Firefly is a hybrid algorithm is used for loud balancing in a cloud computing environment; this algorithm schedules the tasks and allocates the overloaded VMs tasks to the under-loaded VMs. This algorithm finds the best VM in less time and improves the loud balance efficiency and avoids the task imbalanced situations in the entire system [44]. The LB technique starts with scheduling the tasks using Round Robin method, then calculate the capacity and the load of each VM, then it identifies the overloaded and under-loaded tasks using Cuckoo Search with Firefly to start the migration of tasks from overloaded VMs to under-loaded VMs [44]. It avoids the task imbalanced situations in the entire system. Also this method has the advantages of high

interchange rate and less number of tuning parameter. This method has the advantages of high interchange rate and less number of tuning parameter. The proposed method migrates 2 task, while existing method requires 7 task for migration.

# 4.14 predicted load balancing algorithm based on the dynamic exponential smoothing

This algorithm predicts the load of the VMs by using the dynamic exponential smoothing model. Where the dynamic balancing algorithms focus on the fastest response speed algorithm and the least connection algorithm [45].

Exponential smoothing is one of prediction algorithms based on time series, which takes advantage of all historical data, and differentiates them through the smoothing factor to allow recent data make a greater impact on the analytical value than long-term data, [46].

The allocated node has the shortest corresponding time, when a new request arrives to the server node that has a little connection numbers, the dynamic algorithm takes the load characteristics of the server node as the reference, makes the adjustment with every weighted factor, and reflects the real-time load under the support of weighted value, by that the algorithm helps to find the corresponding smoothing coefficient with the VM load time series of current phrase, and helps to make prediction with the load value at the next moment of this VM[45]. The load predicted balancing algorithm developed by the improvement that permits to construct the dynamic smoothing exponent and to obtain the load prediction with a higher accuracy through the comparison of short load time series. Also it helps to provide more accurate service demand for users and enhance the resource utilization ratio of the server node to a higher level [45]. The accuracy of the model prediction can be affected, because of the selection standard of  $\alpha$  exponential smoothing is not very clear [45].

## 5 Discussion

A comparison of the load balancing algorithms is presented in this section. Each load balancing algorithm is described in specific identifiers with its main properties and limitations.

## 5.1 Round Robin

- Algorithm\_Name: [Round Robin].
- Algorithm\_Type: [Static].
- Algorithm\_Overhead: [No Overhead].
- Algorithm\_Degree\_of\_complexity: [Simple].
- Algorithm\_Strength\_points:
  - Simplicity
  - Easy to install
- Algorithm\_Limitations:
  - Cannot be improved any more
  - No multi-tasking capabilities

- Could lead to over head
- Does not take capacity importance and task duration into account
- Algorithm\_Performance: [Low Performance].
- Algorithm\_Throughput: [Low Throughput].
- Algorithm\_Fault\_tolerance: [No FT].

## 5.2 Throttled

- Algorithm\_Name: [Throttled].
- Algorithm\_Type: [Static].
- Algorithm\_Overhead: [No Overhead].
- Algorithm\_Degree\_of\_complexity: [Medium].
- Algorithm\_Strength\_points:
  - The data center searches for the best VM that fits its capabilities with the task required
  - Maximization of resource usage
  - Increase average of execution time
- Algorithm\_Limitations:
  - Does not define time limits
  - Could result in idle VMs
- Algorithm\_Performance: [medium Performance].
- Algorithm\_Throughput: [high Throughput].
- *Algorithm\_Fault\_tolerance:* [FT].

## 5.3 Min-Min

- Algorithm\_Name: [Min-Min].
- *Algorithm\_Type:* [Static].
- Algorithm\_Overhead: [Medium Overhead].
- Algorithm\_Degree\_of\_complexity: [Simple].
- Algorithm\_Strength\_points:
  - Quick
  - Easy to install
- Algorithm\_Limitations:
  - Leads to starvation
- Algorithm\_Performance: [Increased performance for smaller tasks].
- Algorithm\_Throughput: [Improved Throughput].
- Algorithm\_Fault\_tolerance: [No FT].

## 5.4 Max-Min

- Algorithm\_Name: [Max-Min].
- Algorithm\_Type: [Static].
- Algorithm\_Overhead: [Medium Overhead].
- Algorithm\_Degree\_of\_complexity: [Simple].
- Algorithm\_Strength\_points:
  - Execute the large tasks in parallel with short tasks
- Algorithm\_Limitations:
  - Leads to starvation.
- Algorithm\_Performance: [Better performance than min-min].
- Algorithm\_Throughput: [Improved Throughput].
- Algorithm\_Fault\_tolerance: [No FT].

# 5.5 Opportunistic

- Algorithm\_Name: [Opportunistic].
- Algorithm\_Type: [Static].
- Algorithm\_Overhead: [Low Overhead].
- Algorithm\_Degree\_of\_complexity: [Simple].
- Algorithm\_Strength\_points:
  - The advantage is quite simple and reach load balance
- Algorithm\_Limitations:
  - No fairness in task assignment
  - Tasks are planed slowly because it does not determine the nodes current execution time
  - the whole completion time (Make span) is very poo
- Algorithm\_Performance: [poor Performance].
- Algorithm\_Throughput: [Limited Throughput].
- Algorithm\_Fault\_tolerance: [No FT].

# 5.6 Ant Colony Optimization

- Algorithm\_Name: [Ant Colony Optimization].
- Algorithm\_Type: [Dynamic].
- Algorithm\_Overhead: [High Overhead].
- Algorithm\_Degree\_of\_complexity: [High complexity].
- Algorithm\_Strength\_points:
  - The style of living ants depends on the
  - transition from VM to another VM.
  - Better performance
  - Reduce operation time
  - Can be combined with heuristic search algorithm
- Algorithm\_Limitations:
  - Complex and load on the system unit.
  - *Untrusted in reality*
- Algorithm\_Performance: [High Performance].
- Algorithm\_Throughput: [High Throughput].
- Algorithm\_Fault\_tolerance: [FT].

## 5.7 Honey Bee

- Algorithm\_Name: [Honey Bee].
- Algorithm\_Type: [Dynamic].
- Algorithm\_Overhead: [High Overhead].
- Algorithm\_Degree\_of\_complexity: [High complexity].
- Algorithm\_Strength\_points:
  - it is chosen the best VM by comparing the cost of executing a task on one VM with the other available VMs.
  - Takes into account excessive resources and under used ones
  - Number of assigned tasks less than number of handled by other VMs to reduce execution time
- Algorithm\_Limitations:
  - Complexity
  - Increase the machine size does not increase throughput
- Algorithm\_Performance: [High Performance].
- Algorithm\_Throughput: [Low Throughput].
- Algorithm\_Fault\_tolerance: [FT].

## 5.8 *AMLB*

- Algorithm\_Name: [AMLB].
- Algorithm\_Type: [Static].
- Algorithm\_Overhead: [High Overhead].
- Algorithm\_Degree\_of\_complexity: [medium complexity].
- Algorithm\_Strength\_points:
  - It identifies the least loaded VM
  - Increase performance
  - Update index table every time task executed
- Algorithm\_Limitations:
  - Time consuming in index table calculation
  - algorithm gives better results when there is low variation in workload
- Algorithm\_Performance: [High Performance].
- Algorithm\_Throughput: [High Throughput].
- Algorithm\_Fault\_tolerance: [FT].

## 5.9 Genetic Algorithm

- Algorithm\_Name: [Genetic Algorithm].
- Algorithm\_Type: [Dynamic].
- Algorithm\_Overhead: [High Overhead].
- Algorithm\_Degree\_of\_complexity: [High complexity].
- Algorithm\_Strength\_points:
  - Executed the cloudlets in less time
  - Improve load distribution in the cloud
  - Better resource usage
  - Better approve the best fitted population indexing in VMs
- Algorithm\_Limitations:
  - Complexity
  - High resources required for population generation and calculation
  - Crossover mutation is highly effected by probability parameters
- Algorithm\_Performance: [High Performance].
- Algorithm\_Throughput: [High Throughput].
- Algorithm\_Fault\_tolerance: [FT].

# 5.10 First come first serve

- Algorithm\_Name: [First come first serve].
- Algorithm\_Type: [Dynamic].
- Algorithm\_Overhead: [There is Overhead].
- Algorithm\_Degree\_of\_complexity: [Simple complexity].
- Algorithm\_Strength\_points:
  - Distribute tasks to all available VMs
- Algorithm\_Limitations:
  - Not preventive
  - assigning tasks to all virtual machines without paying attention to the specifications of the available virtual machine
  - not paying attention to the time that the tasks in the queue will take when distributing the new tasks
- Algorithm\_Performance: [Medium Performance].
- Algorithm\_Throughput: [Medium Throughput].
- Algorithm\_Fault\_tolerance: [No FT].

## 5.11 Generalized Priority Algorithm

- Algorithm\_Name: [Generalized Priority Algorithm].
- *Algorithm\_Type:* [Dynamic].
- Algorithm\_Overhead: [No Overhead].
- Algorithm\_Degree\_of\_complexity: [medium complexity].
- Algorithm\_Strength\_points:
  - give priority to the tasks according to their size and the machine processor power
- *Algorithm\_Limitations*:
  - take more execution time
  - could lead to starvation
- Algorithm\_Performance: [Increased Performance].
- Algorithm\_Throughput: [High Throughput].
- Algorithm\_Fault\_tolerance: [FT].

## 5.12 NBST Algorithm

- Algorithm\_Name: [NBST Algorithm].
- Algorithm\_Type: [Dynamic].
- Algorithm\_Overhead: [Yes the is Overhead].
- Algorithm\_Degree\_of\_complexity: [medium complexity].
- Algorithm\_Strength\_points:
  - Distribute all task on all available VM
- *Algorithm\_Limitations:* 
  - take more time in an assign VMs for cloudlets
- Algorithm\_Performance: [increased Performance].
- Algorithm\_Throughput: [High Throughput].
- Algorithm\_Fault\_tolerance: [FT].

## 5.13 Load Balancing based on CSF

- Algorithm\_Name: [Load Balancing based on CSF].
- Algorithm\_Type: [Dynamic].
- Algorithm\_Overhead: [medium Overhead].
- Algorithm\_Degree\_of\_complexity: [medium complexity].
- Algorithm\_Strength\_points:
  - schedules the tasks and allocates the overloaded VMs tasks to the under-loaded VMs
  - avoids the task imbalanced situations in the entire system
  - high interchange rate and less number of tuning parameter
- Algorithm\_Limitations:
  - multiple algorithms have to be followed
- Algorithm\_Performance: [Improved Performance].
- Algorithm\_Throughput: [High Throughput].
- Algorithm\_Fault\_tolerance: [FT].

# 5.14 predicted load balancing algorithm based on the dynamic exponential smoothing

- Algorithm\_Name: [predicted load balancing algorithm based on the dynamic exponential smoothing].
- Algorithm\_Type: [Dynamic].
- Algorithm\_Overhead: [Yes there is Overhead].
- Algorithm\_Degree\_of\_complexity: [High complexity].

- Algorithm\_Strength\_points:
  - provide more accurate service demand for users and improve the resource utilization of the VMs
- Algorithm\_Limitations:
  - the accuracy of the model prediction can be affected, because of the selection standard of  $\alpha$  exponential smoothing is not very clear
- Algorithm\_Performance: [Improved Performance].
- Algorithm\_Throughput: [Medium Throughput].
- Algorithm\_Fault\_tolerance: [No FT].

# 6 Conclusion and Future Work

This paper presents an extensive Review for load balancing that carry out load distribution among the VM in a different way. considering the lack of excessive resource utilization and not keeping the VMs idle. As a service that is carried out over the network is known as cloud computing, where a lot of significance is given to load balancing issues. The performance will decrease with an overloaded system. Hence, smart load balancing algorithm is needed to maintain the position of QoS. a description for algorithm techniques has been explained and followed by a comparison between them.

**Conflict of Interest** The authors declare no conflict of interest.

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# Detailed Assessment of Dissaving Risk Against Life Expectancy for Elderly People using Anonymous Data and/or Random Data: A Review

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## $A\ B\ S\ T\ R\ A\ C\ T$

With a view to detecting whether economic activity deterioration for elderly people at age of sixty-five or over could be observed, anonymous data (AD) were used as analysis data, which were obtained from the National Survey of Family Income and Expenditure (NSFIE) conducted by the Ministry of Internal Affairs and Communications (MIC). We have developed a method to detect dissaving risk among elderly people. In our previous analysis, AD were divided into test data and training data. Three kinds of methods were performed on the basis of income and savings. Then two-step methods were processed to determine dissaving risk. Nevertheless, in utilizing AD as it is, the security of anonymity could be questionable. Therefore, in order to enhance the anonymity of the data, random data (RD) were generated based on AD in this paper. Then RD were compared with the case of analyzing mere AD as it is, for the purpose of performance evaluation. Further analysis results suggest that using both RD and AD would be as effective as using only AD in evaluating the performance of the proposed method.

#### 1. Introduction

This paper is an extension of work originally presented in SNPD2019 [1] by the further detail data analysis and algorithm explanation. It has been widely known that the decrease of nerve cells and the deterioration of cognitive function in accordance with aging can cause the deterioration of memory, thinking, and motivation [2]. As the symptoms of dementia, cerebral disorder is also known, e.g. memory impairment, judgment disorder, execution function disorder, dropping off of cognitive ability, etc. It has also been shown that the older people get, the higher the possibility of the occurrence of disease. In the case of dementia patients, a depressing symptom deprives him/her of vitality and even interest in what he/she used to be interested in before.

Doctors mainly determine whether dementia occurs on the basis of medical diagnostic criterion. Dementia can be classified into several types such as Alzheimer dementia, dementia with Lewy bodies (DLB), etc. Early diagnosis enables the specification of disease and appropriate prognosis treatment. However, there are not a few cases where temporal, economic, and geographical difficulties might obstruct early diagnosis by doctors.

It has been known that the deterioration of brain function can cause the impairment of consumption activity, such as being

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unable to withdraw money from banking facilities or to do shopping in spite of ample money. The case of increasing savings without using money because of abnormal adherence to money is also one form of declining consumption activity as well.

The relationships have been revealed between the deterioration of cerebral function and the reduction of consumption activity of elderly people. The malfunction of cerebral function advances if not treated properly or immediately, and can disrupt even daily life owing to dementia, etc.

For the single elderly person, existing techniques enable us to determine dementia by their behaviors in their daily lives. For example, a system has been developed that predicts dementia by using input information in order to inform and input their safety [3]. This system can observe the safety under the protection of the elderly's privacy as well as foresee dementia without regular medical check-ups. Another system is a household electric appliance that determines if the operator is possibly experiencing dementia by obtaining his/her operation history, sleeping hours, commodity purchase history, etc. [4]. If the possibility of dementia is determined, the information is sent to an external device owned by the family of the operator. However, it would be indispensable to monitor the behavior of elderly people to determine if he/she has dementia. Therefore, it would be necessary to purchase the devices and install them to monitor him/her.

The jeopardies of economic activity ability are classified into the following two types: (1) "Dissaving risk," including the possibility of being victimized by fraudulent means, which results from the impairment of judgement, etc., (2) "Under-consumption risk" that is caused by the lowering of motivations. Therefore, the objective of our work is to develop a system that detects those jeopardies early on and issues a warning. In this paper, "dissaving risk" is focused on.

So far we have employed anonymous data (AD) on the basis of the National Survey of Family Income and Expenditure (NSFIE) [5] conducted by Ministry of Internal Affairs and Communications (MIC) in 2004. As a basis of economy activity, for the data of single households at the age of sixty-five or older, clustering was performed with five clusters based on income and saving [6]. As a result of analysis, five clusters were obtained and characteristically classified. Then we developed a method to determine if savings are enough against life expectancy in terms of income and savings [6]. The analysis results revealed that correction detection ratio of the data determined as dissaving risk ranged from 52.6 to 94.1%.

Nevertheless, our first method showed the limitations with the additions of AD years 1994 and 1999. Therefore, our second method has been proposed with a view to determining immediately and easily cerebral function that has started to decline by focusing on economical ability of single-person and two-person households at the age of sixty-five or older [7]. Here, the analysis data were divided into test data and training data [7]. Then two-step methods were then taken to determine dissaving risk [7]. Three kinds of methods were performed in terms of income and savings. However, the security of anonymity for AD could be controversy [1]. In addition, AD can be available and must be returned within the designated durations after application is approved [8]. In order to reinforce the anonymity of AD, random data (RD) is generated along with AD and then compared with the previous analysis [7], for the purpose of performance evaluation. The analysis result conveys the conclusion that using the RD might be as effective as using mere AD [1] in evaluating the performance of the proposed method [7].

In our previous paper [1], the analysis methods and results were superficially and briefly summarized due to space limitations. Therefore, this paper provides more detailed analysis methods and results so that our proposed method [7] would be understood more profoundly.

The remainder of the paper is organized as follows. Related works are referred in Section 2. Preparation of the analysis is summarized in Section 3. The outline of our proposed method [7] using AD is explained in Section 4. Analysis results using RD to evaluate the proposed method [7] is explained in Section 5. Finally, Section 6 concludes the paper.

## 2. Related Works

In [9], authors pointed out that the shrink of economic activity of rapidly increasing dementia patients along with aging could influence actual economy. For example, when an elderly person develops dementia, he/she might repeat the following experiences; he/she is unable to withdraw money from his/her bank account because of not remembering password, forgets to pay bills,

repeatedly purchases what he/she already had before. These experiences could result in considerable reduction of economic activities. On 2012 fiscal year, among the elderly people at the age of sixty-five or older, the number of dementia patients is approximately 4.62 million, while that of mild cognitive impairment (MCI) attains roughly 4 million [9]. The sum of these patients account for close to 7% of Japanese. Since the elderly people occupy most portions of dementia patients, their figure is expected to go on increasing on a global scale in the upcoming several decades [9]. Thus the shrink of economic activities will extremely impact on economy worldwide. From these viewpoints, our work focuses on the possible decline of economic activities of the elderly people.

In [10], authors conducted an experiment with a view to investigation on annual change of economical ability related to variation from MCI to dementia [10]. They managed the subjects on financial capacity instrument (FCI) under one-year follow-up. The subjects are composed of the following three types: 76 Controls, 25 MCI Converters, and 62 MCI Non-Converters; Control is healthy elderly people, whereas MCI Converter (MCI Non-Converter) is a subject on whom the inflection from MCI to Alzheimer-type dementia was (was not) observed. Using multivariate analysis of variance (MANOVA), the performance of FCI domain and global scores are compared within/among groups. As a result of analysis, MCI Converters fell short of MCI Non-Converters, from the viewpoints of economical concepts, money withdraw management of bank deal specification, payment on invoice, and total FCI scores. Although this research indicates the degradation of economic activities themselves of MCI patients, it is not based on actual consumption behaviors.

In [11], the authors researched on money management issues of the elderly people households along with aging and cognitive ability deterioration. In [12], the authors investigated if the knowledge of basic concepts necessary for effective and economical choice would be degraded after sixty years old, for the purposed of detecting the evidence of intelligence decline in accordance with aging that influences the ability necessary for money management. In [13], the authors analyzed the impact of information against cognitive ability decline of decision maker of finance by using time-series data related to elderly married couples. Authors made an analysis on cognitive ability by employing the actual examples of almost best behaviors and ample economic decisions of consumers. Analysis results conveyed the conclusion that consumers with overall higher scores on analysis items and mathematics are unlikely to end up with economic collapse. These researches [10-13] have been analyzed on the basis of anecdotal reports and multiple manifold methods such as regression analysis. Nevertheless, there have been no researches that focus on the relationships between cognitive ability and purchase motivation.

In [14], the authors evaluated default risks through comparing transition of representative financial ratio considered as the financial safety of companies among bankrupt firms and non-bankrupt firms. For financial ratio, fourteen feature values are extracted; four for profitability and ten for security. These fourteen time-series variation of financial ratio were described to investigate the validity of financial ratio analysis in default risk evaluation. This research analyzes bankrupt risk for enterprises.

However, no indications for individual bankrupt risk were referred.

In [15], the authors used AD to study on relationships between living expenses and fortunes for medical care risks by classifying family budgets, e.g. higher income, lower income, and so on. It has been suggested that appropriate household plans are possible that foresee life cycle of "how much savings will be able to keep covering anticipated household expenditure."

## 3. Preparation for Analysis

## 3.1. Anonymous Data (AD)

The analysis data employed for our previous works [1,6,7] is an AD obtained from National Statistics Center (Japan) [16], based on NSFIE carried out by MIC in 1994, 1999 and 2004. This data contains 1,919 (1,752 and 1,780, respectively) detailed family income and expenditure survey items for 1994 (1999 and 2004), e.g. the amount of income and expenditure, expenditure amount of food such as crop, fish, meat, etc. Among the AD, the present paper uses the data of single elderly people and two-person households (Twos) at the age of sixty-five or over; 717 single males, 3,475 single females, and 11,528 two-person households. There are two types of Twos; head of household is either male or female. However, the Twos whose head is male (1994: 2,607, 1999: 3,840, 2004: 5,081, total: 11,528) considerably outnumbers those whose head is female (1994: 20, 1999: 39, 2004: 44, total: 103). Thus, the Twos whose head is male are used for the analysis data.

## 3.2. Revised Disbursement

Disbursement consists of the following three components: (1) Expenditure, (2) Disbursements other than expenditure, and (3) Carry-over to next. Among the disbursement, the items that should be exempted from disbursement were considered [6]. As a result, five items were determined to exclude from disbursement [6]; saving, insurance premium payments, security purchase, property purchase and carry-over to next.

In AD, income is provided by ten thousand yen unit per year, whereas each household item related to disbursement is provided by yen per month. Therefore, the value of disbursement exempting the five items above is multiplied by 12 to calculate annual money. This value is defined as "revised disbursement." The amount of revised disbursement is denoted as  $D_{rev}$ . Using Formula (1),  $D_{rev}$  is calculated [6].

$$D_{rev} = \frac{12\{D_1 + (D_2 - v_1 - v_2 - v_3 - v_4)\}}{10000} \tag{1}$$

,where  $D_1$  is the amount of expenditure,  $D_2$  is the total amount of disbursements other than expenditure,  $v_1$  is the saving,  $v_2$  is the amount of insurance premium payments,  $v_3$  is the amount of security purchase, and  $v_4$  is the amount of property purchase.

The terms  $v_1$ ,  $v_2$ ,  $v_3$ ,  $v_4$  are the feature values excluded from disbursement. The unit of  $D_{rev}$  is ten thousand yen, while those of  $D_1$ ,  $D_2$ ,  $v_1$ ,  $v_2$ ,  $v_3$ ,  $v_4$  are yen. Therefore, in order to unify the unit yen, the right side of Formula (1) is divided by 10,000.

## 3.3. Methodology of a Method to Determine Dissaving Risk

## (1) Selection of Analysis Data

The analysis data utilized were selected from the following two viewpoints

- The data whose revised disbursement are not more than income were excluded, because their savings are unlikely to be exhausted.
- The data whose savings are 0 yen were also exempted, since their savings are apparently in dissaving risk.

From these two reasons, the data whose revised disbursement are larger than income with savings were extracted; 171 single males, 1,203 single females, and 2,367 two-person households. These data are used as analysis data in our works. These data can be divided in accordance with six groups of attributes made up of house types ("Own" and "Rent") and year ("1994," "1999" and "2004"). These amounts are shown in Table 1.

Table 1: Amounts of Analysis Data (Revised Disbursement > Income) [1]

			Sin	gle			Two-person Household		
Year		Male			Female	;			
	Rent	Own	Total	Rent	Own	Total	Rent	Own	Total
1994	11	30	41	104	234	338	78	445	523
1999	24	31	55	105	275	380	96	613	709
2004	26	49	75	122	363	485	132	1003	1135
Total	61	110	171	331	872	1203	306	2061	2367

## (2) Condition of Dissaving Risk Determination

In order to determine the condition of dissaving risk, the term in which savings will be exhausted needs to be calculated through dividing savings by the difference between revised disbursement and annual income. The term is named as "saving exhaustion term (SET)." The SET is described as T. T is obtained through Formula (2) [6].

$$T = \frac{S}{D_{rev} - I} \tag{2}$$

, where S is the amount of savings, I is the amount of annual income, and  $D_{rev}$  is the revised disbursement.

Provided that P is the ratio of T to  $L_{exp}$  corresponding to its age group for each data, P is calculated through Formula (3).

$$P = \frac{T}{L_{exp}} \tag{3}$$

Provided that  $P_{th}$  is the threshold to determine dissaving risk, if P is less than  $P_{th}$ , the data is determined as having dissaving risk. In our previous analyses,  $P_{th}$  was set to 0.1 (0.3, respectively) for single males and females (Twos). In order to avoid confusions, the cases of single males and females ( $P_{th} = 0.1$ ) will be focused on to explain the outlines of analysis method in the subsequent sections.

## (3) Classification into Training Data and Test Data

The analysis data selected in Section 3.3-(1) are divided into training data and test data according to the six groups of attributes composed of house types ("Own" and "Rent") and year ("1994," "1999" and "2004"). Here, for the respective groups, the analysis data is sequentially classified into training data and test data

according to the ascending order of the amounts of savings. The amounts of training data and those of test data divided through these procedures are shown in Table 2. The columns entitled "R" indicate the training/test data determined as having dissaving risk. How to determine if those data are determined as dissaving risk is explained in Section 3.3-(2). Meanwhile, the columns entitled "N" show those data determined as not having dissaving risk. The columns entitled "T" indicates the sums of the amounts of "R" and those of "N."

Table 2: Amounts of Training Data and Those of Test Data (a) Male, Rent

Age	Training				Test		Total			
Group	R	N	T	R	N	T	R	N	T	
65 - 69	2	9	11	1	10	11	3	19	22	
70 - 74	1	9	10	1	9	10	2	18	20	
75 - 79	2	4	6	3	2	5	5	6	11	
80 - 84	1	2	3	0	3	3	1	5	6	
85 -	0	1	1	0	1	1	0	2	2	

(b) Male, Own

Age	,	Trainin	g		Test		Total			
Group	R	N	T	R	N	T	R	N	Т	
65 - 69	3	16	19	2	16	18	5	32	37	
70 - 74	4	9	13	2	11	13	6	20	26	
75 - 79	0	16	16	1	15	16	1	31	32	
80 - 84	1	4	5	0	5	5	1	9	10	
85 -	0	1	1	0	2	2	0	3	3	

(c) Female, Rent

Age	Γ	rainin	g		Test		Total			
Group	R	N	T	R	N	T	R	N	T	
65 - 69	10	41	51	8	42	50	18	83	101	
70 - 74	13	47	60	11	48	59	24	95	119	
75 - 79	4	32	36	5	31	36	9	63	72	
80 - 84	1	14	15	1	13	14	2	27	29	
85 -	1	4	5	0	5	5	1	9	10	

(d) Female, Own

Age		Trainir	ng		Test		Total		
Group	R	N	T	R	N	T	R	N	T
65 - 69	22	134	156	17	139	156	39	273	312
70 - 74	17	126	143	12	131	143	29	257	286
75 - 79	7	79	86	4	82	86	11	161	172
80 - 84	3	39	42	3	39	42	6	78	84
85 -	1	8	9	0	9	9	1	17	18

(e) Twos, Rent

Age	Т	rainin	g	Test			Total		
Group	R	N	T	R	N	T	R	N	T
65 - 69	25	52	77	20	57	77	45	109	154
70 - 74	17	35	52	11	41	52	28	76	104

75 - 79 80 - 84 85 -	1	18	19	3	16	19	4	34	38
80 - 84	0	5	5	0	4	4	0	9	9
85 -	0	1	1	0	0	0	0	1	1

(f) Twos, Own

Age	7	[rainin	g		Test		Total			
Group	R	N	T	R	N	T	R	N	T	
65 - 69	117	422	539	129	409	538	246	831	1077	
70 - 74	56	281	337	70	266	336	126	547	673	
75 - 79	14	106	120	15	105	120	29	211	240	
80 - 84	1	33	34	3	30	33	4	63	67	
85 -	1	1	2	1	1	2	2	2	4	

(4) Representative Age and Life Expectancy

Dissaving risk is evaluated along with life expectancy  $(L_{exp})$  in 1994, 1999 and 2004 published by Ministry of Health, Labor and Welfare (MHLW) [17]. These values are published for all the ages every year by MHLW. In the AD, age is provided as a form of age groups, e.g. 65 to 69 that ranges from age 65 to 69. Actual age for each data is completely confident. In order to determine  $L_{exp}$ , the age of each data is assumed as the youngest of the age group so that dissaving risk must not be underestimated by assuming the unknown age older than actual age. The age determined in this manner is defined as "representative age  $(A_{rep})$ ."  $L_{exp}$  is used as the form of rounded off to the nearest integer.  $L_{exp}$  for each age group is shown in Table 3.

For  $A_{rep}$  and  $L_{exp}$  of Twos, these values are averaged. Taking an example of a household composed of a male at the age of 70 to 74 whose  $L_{exp}$  is 13 years, and a female at the age of 65 to 69 whose  $L_{exp}$  is 22 years old, each  $A_{rep}$  is 70 and 65, respectively. Their average  $A_{rep}$  is 67.5, whose  $A_{rep}$  is regarded as 65 since the number is between 65 and 70. Their average  $L_{exp}$  is 17.5 years. In this fashion,  $L_{exp}$  for Twos are calculated and listed in Table 4.

Table 3: Amounts of Analysis Data (Revised Disbursement > Income) [1]

Age	4		Male		Female		
Group	$A_{rep}$	1994	1999	2004	1994	1999	2004
65 - 69	65	17	17	18	21	22	23
70 - 74	70	13	13	15	17	18	19
75 - 79	75	10	10	11	13	14	15
80 - 84	80	7	8	8	9	10	11
85 -	85	5	5	6	7	7	8

Table 4: Life Expectancy for Two-person Households [1]

				Female		
	Age $(A_{rep})$	65 - 69 (65)	70 - 74 (70)	75 - 79 (75)	80 - 84 (80)	85 - (85)
Male	65 - 69 (65)	65	65	70	70	75
maic	70 - 74 (70)	65	70	70	75	75
	75 - 79 (75)	70	70	75	75	80

80 - 84 (80)	70	75	75	80	80
85 - (85)	75	75	80	80	85

## 4. Proposed Method [7] Using Anonymous Data (AD)

## 4.1. Regression Line to Determine Training Data

Two thresholds of savings  $(S_{th0} \text{ and } S_{th})$  among the training data are explained by taking an example of single females with own house. The threshold  $S_{th0}$  is used to determine if the test data is processed through either primary determination or secondary determination subsequently explained in Section 4.3. On the other hand, threshold  $S_{th}$  is utilized to make the training data stated in this section. For each age group, representative age  $A_{rep}$  and maximum saving  $S_{MAX}$  are shown in Table 5. The column "Rep-Age" indicates the representative age. Here, each value of  $S_{MAX}$  is obtained as the maximum savings for each  $A_{rep}$  for the data determined as having dissaving risk among the analysis data selected in Section 3.3-(1). In determining each value of  $S_{MAX}$  for each  $A_{rep}$ , there are several data with greatly high savings despite being determined as dissaving risk. In such cases, their consumption items were investigated to confirm if they were compelled to pay extremely high amounts of money for specific reasons, e.g. renovations, purchasing new furniture, etc. Those data were then discarded for setting  $S_{MAX}$ . In Figure 1,  $S_{MAX}$  for

Table 5: Representative Age and Savings for Each Age Group (AD: Female, Own) [1]

				Savings	
Age Group	Rep-Age	Max	Predicted Value	Predicted Error	Threshold
	$A_{rep}$	$S_{MAX}$	$S_{th0}$	$S_{MAX}$	$S_{th}$
65 - 69	65	506	939.2	-433.2	1403.7
70 - 74	70	1194	729.5	464.5	1194.0
75 - 79	75	800	519.8	280.2	984.3
80 - 84	80	89	310.1	-221.1	774.6
85 -	85	10	100.4	-90.4	564.9

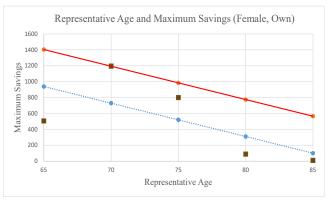


Figure 1: Example of Representative Age and Maximum Savings [1]

each  $A_{rep}$  is shown as brown square. The horizontal axis indicates  $A_{rep}$ , while the vertical axis indicates  $S_{MAX}$ . Regression line  $R_l$  is plotted as dashed blue line in Figure 1.  $R_l$  is shown as Formula (4).

$$R_l: S_{MAX} = -41.9 A_{rep} + 3665.3 \tag{4}$$

The vertical value obtained through  $R_l$  at each  $A_{rep}$  is defined as predictive value  $S_{th0}$ .

Here, the whole set of training data A is defined as "the set whose savings are less than or equal to those of the line  $R'_l$  defined as the vertically upward shift of  $R_l$  by the maximum of predicted error at the  $A_{rep}$  of its range focused on" [7]. Predicted error is calculated through subtracting  $S_{th0}$  from  $S_{MAX}$ . The line  $R'_l$  is plotted as solid red line in Figure 1 and expressed as Formula (5).

$$R_l': S_{MAX} = -41.9A_{rep} + 4129.8$$
 (5)

The maximum of predicted error is 464.5, which is shaded in Table 5. The vertical value obtained through line  $R_l$  at each  $A_{rep}$  is defined as threshold  $S_{th}$ . On top of the maximum  $(S_{MAX})$ , the following three values are also shown in Table 5; predicted value  $(S_{th0})$ , predicted error  $(S_{MAX} - S_{th0})$ , and threshold  $(S_{th})$ .

## 4.2. Training Data and Partial Sets

Provided that  $D_{rev}$  is the revised disbursement, I is the amount of annual income, and S is the amount of savings, in order to determine the partial sets of training data, the subsequent two conditions are set [7].

- 1. Revised disbursement is 1.2 times or more than income.  $(D_{rev} \ge 1.2I)$
- 2. Saving is 0.1 times or less than income.  $(S \le 0.1I)$

These coefficients, 1.2 and 0.1, are determined through trial and error. As defined in Section 4.1, the training data A is the set that satisfies the amounts of savings are not more than  $S_{th}$  at  $A_{rep}$ . Among the training data A, the set that meets the condition 1 (2, respectively) is denoted as B(C). The partial sets  $D_1$ ,  $D_2$  of the training data are then defined as Formulas (6) and (7) [7].

$$D_1 = A \cap (B \cup C) \tag{6}$$

$$D_2 = A \cap (\bar{B} \cap \bar{C}) \tag{7}$$

## 4.3. Two-Step Methods to Determine Dissaving Risk

The data divided into test data in Section 3.3-(2) is used as test data, while the training data classified in Section 3.3-(2) are used as training data in the following two-step methods. According to the value of  $S_{th0}$  set in the fashion explained in Section 4.1, the dissaving risk against each test data is evaluated through either (1) primary determination or (2) secondary determination stated as follows:

## (1) Primary Determination

The data whose savings are not less than  $S_{th0}$  are determined as "no dissaving risk." The results of primary determination are shown in Table 6. Each column is explained as follows:

• "P" provides either " $< P_{th}$ " or " $\ge P_{th}$ ." As stated in Section 3.3-(2), the threshold  $P_{th}$  to determine dissaving risk was set to 0.1 (0.3, respectively) for single males and females (Twos) in the previous analysis [7]. The abbreviation "Act"

listed in the second row stands for "Actual," indicating that *P* is an actual value.

- "Det" stands for determination. This column provides the result of determining dissaving risk, either "Dissaving Risk" or "No Dissaving Risk." For Table 6, mere "No Dissaving Risk" is provided, as explained above.
- "T/F" provides whether determination result is correct or not. If the determination result is correct, this column provides "TRUE," otherwise "FALSE."
- "Result" is classified as two results in Table 6. The results are "Leak Detection 1 (LD1)" and "No Risk 1 (NR1)."
- "Abb" indicates the abbreviations of results as stated above.
- "Data" indicates the amounts of the data.

Table 6: Primary Determination Results

No	P		Primary Determination Results						
·	Act	Det	T/F	Result	Abb	Data			
1	$< P_{th}$	No Diagovino	FALSE	Leak Detection 1	LD1	$N_{L1}$			
2	$\geq P_{th}$	Dissaving Risk	TRUE	No Risk 1	NR1	$N_{N1}$			

## (2) Secondary Determination

Secondary determination proceeds through each of three methods, against the test data that have not been determined in primary determination yet.

## (i) Method 1

For a test data, estimated saving exhaustion term (*ESET*) is calculated as follows. Provided that  $D_{rev}$  is the revised disbursement, I is the amount of annual income, and S is the amount of savings, similar as Formula (2), *ESET* can be calculated as using Formula (8).

$$ESET = \frac{S}{D_{rev} - I} \tag{8}$$

A further procedure of method 1 will be explained using Figure 2-(a). Here, three training data whose Euclidean distances to the test data are the first to third shortest in terms of savings are extracted from training data belonging to  $D_1$ . The criterion of the training data with first to third shortest determined through trial and error. Among the ESETs of the three training data extracted, the shortest one is set as  $T_{est}$ . In Figure 2-(a), the training data with the shortest is described as a red circle, while the other two are shown as orange circles. The red arrow is then derived from the red circle to a blue circle, the test data, to set the shortest ESET as  $T_{est}$ .

The  $T_{est}$  of the test data will then be divided by the life expectancy  $L_{exp}$  corresponding to the age group and the year (1994, 1999 or 2004) of the training data. Provided that  $P_{est}$  is the ratio of  $T_{est}$  to  $L_{exp}$  for each data, similar as Formula (3),  $P_{est}$  is calculated through Formula (9).

$$P_{est} = \frac{T_{est}}{L_{exp}} \tag{9}$$

If  $P_{est}$  is less than  $P_{th}$ , the threshold to determine dissaving risk, the test data is determined as having "Dissaving risk." Otherwise as "No dissaving risk." The results of secondary determination are summarized in Table 7. The columns are basically the same as explained in Section 4.3-(1). Minor differences from Table 6 are explained as follows:

- In the column entitled " $P_{est}$ ", the abbreviation "Est" is listed, indicating that  $P_{est}$  is an estimated value.
- "T/F" provides "TRUE" if the column entitled "Estimated" and "Actual" correspond, otherwise "FALSE."
- "Result" is classified as four categories in Table 7. The categories are expressed as "Correct Detection (CD)," "Incorrect Detection (ID)," "Leak Detection 2 (LD2)" and "No Risk 2 (NR2).

## (ii) Method 2

For a test data, three training data whose Euclidean distances to the test data are the first to third shortest in terms of savings are extracted from training data belonging to  $D_1$  or  $D_2$ . If training data belonging to  $D_2$  account for at least two out of those three, the test data is determined as having "no dissaving risk." On the other hand, if training data belonging to  $D_1$  account for at least two out of those three, then similar as method 1, three training data whose Euclidean distances to the test data are the first to third shortest in terms of savings are extracted from the training data belonging to  $D_1$ . The procedure of method 2 is described in Figure 2-(b), with the case when two training data belonging to  $D_1$ . Similar to method 1 and Figure 2-(a), among the training data belonging to  $D_1$ , the smallest is set as  $T_{est}$ . Then the test data is determined as having "dissaving risk" if  $P_{est}$  is less than  $P_{th}$ .

## (iii) Method 3

For a test data, three training data whose Euclidean distances to the test data are the first to third shortest in terms of the two-dimensional vector space composed of income and savings are extracted from the training data belonging to  $D_1$  or  $D_2$ . Similar to method 2, if training data belonging to  $D_2$  account for at least two out of those three, the test data is determined as having "no dissaving risk." Meanwhile, if training data belonging to  $D_1$  account for at least two out of those three,  $T_{est}$  is then obtained as explained in methods 1 and 2. The procedure of method 3 is described in Figure 2-(b). Then the test data are determined as having "dissaving risk" if  $P_{est}$  is less than  $P_{th}$ .

## 4.4. Measures for Performance Evaluation

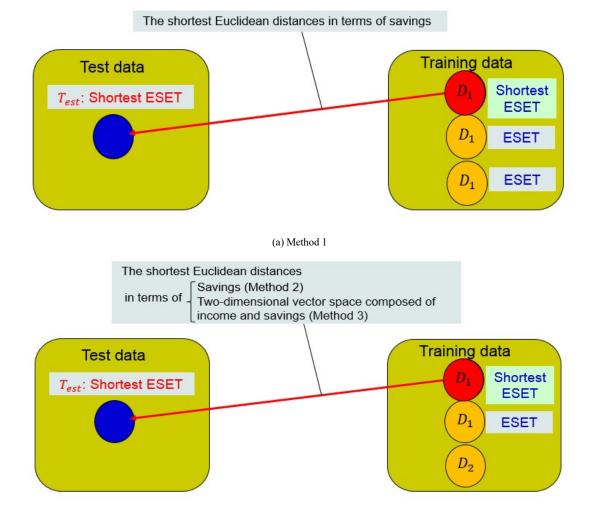
The data determined as the total six types of the results are summarized in Tables 6 and 7. For convenience, LD1 and LD2 (NR1 and NR2, respectively) are collectively named as LD (NR). Here, correct detection rate (CDR), leak detection rate (LDR) and correct judgment rate (CJR) are calculated as follows.

 CDR means the ratio of the amount of CD to the sum of the data determined as having dissaving risk in the secondary determination. For the denominator, these data are determined as having "Dissaving Risk" in the column entitled "Det" in Table 7 corresponding to the sum of the amount of CD and that of ID. CDR is calculated with Formula (10):

$$CDR = \frac{100N_C}{N_C + N_I} \tag{10}$$

Table 7	<ul> <li>Secondary</li> </ul>	Determination	Results

No.	$P_{est}$	P		Secondary Determination Results					
NO.	Est	Act	Det	T/F	Result	Abb	Data		
1	< <i>P</i> <sub>th</sub>	< <i>P</i> <sub>th</sub>	Dissaving	TRUE	Correct Detection	CD	N <sub>C</sub>		
2	< <i>P</i> <sub>th</sub>	$\geq P_{th}$	Risk	FALSE	Incorrect Detection	ID	$N_I$		
3	$\geq P_{th}$	< <i>P</i> <sub>th</sub>	No	FALSE	Leak Detection 2	LD2	$N_{L2}$		
4	$\geq P_{th}$	$\geq P_{th}$	Dissaving Risk	TRUE	No Risk 2	RD2	$N_{N2}$		



(b) Method 2 and 3

Figure 2: The Procedures of Three Methods for Secondary Determination

• LDR means the ratio of the amount of LD among the data actually determined as having dissaving risk. For the denominator, these data are expressed as " $< P_{th}$ " in the column entitled " $P_{est}$ " and "Act" in Tables 6 and 7 corresponding to the sum of the amount of CD and that of LD. LDR is calculated with Formula (11):

$$LDR = \frac{100(N_{L1} + N_{L2})}{N_R + N_{L1} + N_{L2}} \tag{11}$$

 CJR means the ratio of the sum of amount of CD and the amount of NR to the number of all the analysis data. For the numerator, these data are expressed as "TRUE" in the column entitled "T/F" in Tables 6 and 7. CJR is calculated with Formula (12):

$$CJR = \frac{100(N_C + N_{N1} + N_{N2})}{N_C + N_I + N_{L1} + N_{L2} + N_{N1} + N_{N2}}$$
(12)

# 5. Evaluation of Proposed Method through Random Data (RD)

## 5.1. Division of Anonymous Data (AD)

The use of AD could be controversial in terms of the safety of its anonymity. In order to enforce the anonymity of AD, random data (RD) is generated along with the AD. For the purpose of performance evaluation, RD is then compared with the case of analyzing mere AD as it is.

Determination method is performed by setting each AD as test data and RD as training data. As a preparation of generating RD, AD (single: 171 males, 1,203 females, Twos: 2,367 households) is divided through the following procedures regarding savings and revised disbursements.

- (a) The analysis data is just divided into three datasets according to the amount of saving; high-savings (H-s), medium-savings (M-s), and low-savings (L-s). The thresholds between the datasets are determined as follows:
- In AD, the amount of maximum savings is provided with 5.5 million yen. The threshold between M-s and H-s is set as the average of 0 yen and 5.5 million yen: 2.75 million yen.
- Similarly, the threshold between L-s and M-s is set as the average of 0 yen and 2.75 million yen: 1.375 million yen.

(b) Each of the three datasets divided in (a) is respectively divided into two datasets; high-disbursement (H-d), mediumdisbursement (M-d), and low-disbursement (L-d) in accordance with the amount of revised disbursement. The threshold  $D_{rev,th}$  is set as double of the average of respective datasets. From this viewpoint, for example of single females with own houses,  $D_{rev\_th}$ for L-s (M-s and H-s, respectively) is set as 483.7 (718.4 and 926.7). These dividing methods are determined thorough trial and error. The amounts of analysis data through the procedure are shown in Table 8. Nevertheless, there could be the case where it would be impossible to divide the test data into any smaller groups. Such cases result from insufficient amount of data after they are divided in accordance with savings and revised disbursements. Taking an example of the single males with rent house, there are only nine data whose savings are over 1.375 million yen (M-s and H-s). In such cases, these groups are not divided into smaller ones.

## 5.2. Generation of Random Data (RD)

For the analysis data divided into the six attribute datasets as stated in Section 3.3-(3), in accordance with respective savings and revised disbursement, RD are generated along with the following three variables; income, revised disbursement, and savings. Through *mvnrnd* function implemented in MatLAB [18], k sets (k > 5) of preliminary RD is generated for each of the respective subdivided datasets in order to avoid failing to extract five sets of RD (amount of data: N) owing to the shortage of preliminary RD.

Table 8: The Amounts of Datasets Divided in Accordance with Saving and Revised Disbursement [1]

	(a) Male, Rent			(b	) Male,	Own		
S\D	L-d	H-d	H-d Total		L-d	H-d	Total	
L-s			52	L-s	58	5	63	
M-s			9	M-s			26	
H-s			9	H-s	18	3	21	
	Total		61		Total		110	
	(c) Female, Rent (d			(d)	Femal	e, Own		
S\D	L-d	H-d	Total	S\D	L-d	H-d	Total	
L-s	269	10	279	L-s	529	43	572	
M-s			37	M-s	171	9	180	
H-s			15	H-s	110	10	120	
	Tota	1	331		Total 872			
	(e) '	Гwos, Р	lent	(f)	Twos,	Own		
S\D	L-d	H-d	Total	S\D	L-d	H-d	Total	
L-s	255	10	265	L-s	1388	48	1436	
M-s			32	M-s	373	46	419	
H-s	5	4	9	H-s	172	34	206	
	Total		306		Total		2061	

Given that income is I, revised disbursement is  $D_{rev}$  and amount of savings is S, negative values can be automatically and randomly generated for I,  $D_{rev}$  and S. Therefore, the data that absolutely meets  $I \ge 0$ ,  $D_{rev} \ge 0$ ,  $S \ge 0$  are sequentially extracted from the preliminary RD generated through *mvnrnd* function [18]. Here, the five sets of RD extracted through these procedures for the respective divided datasets are defined as candidate RD.

Next, one of the five sets of the candidate RD must be chosen to use for the subsequent analysis. In terms of savings exhaustion term (SET),  $T_{est}$  for five sets of RD are compared with T for AD by plotting them. Through visual judgment, one set of RD is chosen whose outline is the most similar to AD. How to determine RD out of the five candidate RD are explained by using the actual example of datasets for female with own house divided into L-s and L-D. SET (T for AD and  $T_{est}$  for candidate RD) are shown in Figure 3. Here, T and  $T_{est}$  shown in Figure 3 range from 0 to 30 years. If these terms are beyond 30 years, T or  $T_{est}$  for those data are regarded as just 30 years. Among these values, T for AD is

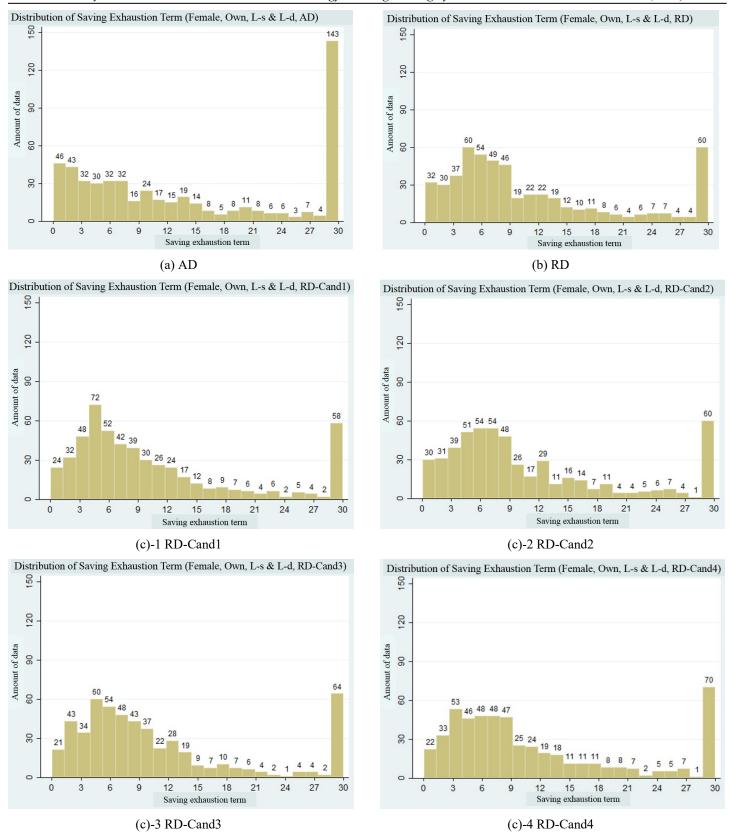


Figure 3: Distribution of Saving Exhaustion Term (Female, Own, L-s and L-d)

# Shortest Euclidean distance in terms of income, savings and revised disbursement Random data (RD) $A_{rep}, L_{exp}$ $A_{rep}, L_{exp}$ $A_{rep}, L_{exp}$

Figure 4: The Procedure of Setting Age Group and Life Expectancy on Random Data (RD) obtained from Anonymous Data (AD)

depicted in Figure 3-(a), while (b)  $T_{est}$  for the selected RD is shown in Figure 3-(b). On the other hand,  $T_{est}$  for the candidate RD that are not selected for the subsequent analysis are shown in Figure 3-(c). These candidate RD are named as RD-Cand1, Rd-Cand2, Rd-Cand3 and Rd-Cand4, respectively. Comparing these values, (b)RD resembles (a)AD more than (c)the rest of candidate RD do. Through these procedures, the selected RD for each of the six attribute datasets is utilized for the following analysis.

## 5.3. Setting Age Group and Life Expectancy to RD

RD generated and chosen through the procedures described in Section 5.2 already have three attributes; income I, revised disbursement  $D_{rev}$  and savings S. Nevertheless, age group  $A_{rev}$ and life expectancy  $L_{exp}$  of RD have not been assigned yet. Therefore, it would be necessary to determine these attributes. Here, in the three-dimensional space composed of I,  $D_{rev}$ , S, for one RD, one among the AD is extracted whose Euclidean distance is shortest. The age group and life expectancy of the AD are then assigned to the RD. The outline of this procedure is shown in Figure 4, similar as that of secondary determination explained in Section 4.3-(2) and shown in Figure 2. One AD with shortest Euclidean distance is denoted as red circle. Then a red arrow starts from the red circle to a blue circle (RD) to set  $A_{rep}$  and  $L_{exp}$ . The amounts of AD and those of RD determined through this procedure are shown in Table 9. The column entitled "AD (Test)" indicates the amount of AD data used as test data, whereas the column entitled "RD (Train)" means that of RD used as training data.

Table 9: Amounts of AD and RD [1]

(a	) Male,	Rent	(b) Male, Own			
Age Group	AD (Test)	RD (Train)	Age Group	AD (Test)	RD (Train)	
65 - 69	22	24	65 - 69	37	29	
70 - 74	20	20	70 - 74	26	38	
75 - 79	11	6	75 - 79	32	31	
80 - 84	6	9	80 - 84	10	9	
85 -	2	2	85 -	5	3	

## (c) Female, Rent (d) Female, Own

Age Group	AD (Test)	RD (Train)	Age Group	AD (Test)	RD (Train)
65 - 69	101	84	65 - 6	9 312	324
70 - 74	119	121	70 - 7	4 286	304
75 - 79	72	100	75 - 7	9 172	153
80 - 84	29	20	80 - 8	4 84	78
85 -	10	6	85 -	18	13

## (e) Twos, Rent (f) Twos, Own

Age Group	AD (Test)	RD (Train)	Age Group	AD (Test)	RD (Train)
65 - 69	154	146	65 - 69	1077	1129
70 - 74	104	114	70 - 74	673	645
75 - 79	38	40	75 - 79	240	227
80 - 84	9	5	80 - 84	67	51
85 -	1	1	85 -	4	9

## 5.4. Analysis Results

The validity of AD used along with RD as training data is analyzed in the similar fashion as explained in Section 4.4. Here, RD generated through the method described in Sections 5.1 and 5.2 is utilized as training data, while AD is used as test data. The amounts of partial sets of  $D_1$ ,  $D_2$  are shown in Table 10.

There are two slight differences from the previous analysis explained in Section 4.4. Firstly, the threshold  $S_{MAX}$  is determined in a subtle different fashion. Similar to the AD, there are several RD with substantially high savings in spite of being determined as dissaving risk. Unlike AD, however, RD have no attributions of consumption items. Here, the distributions of savings for each age group are investigated and plotted. Then higher savings that apparently seem isolated from the other lower ones are then discarded for setting  $S_{MAX}$ . The thresholds determined are shown in Table 11. Another modification is the threshold  $P_{th}$  to determinate dissaving risk for single males and females. In the previous analysis, as stated in Section 3.3-(2), the value of  $P_{th}$  was set to 0.1 for single-person households, as explained in Section 3.3-(2). In this analysis, through trial and error, the threshold is set to 0.15 for single households.

Table 10: Amounts of Partial Sets of D<sub>1</sub> and D<sub>2</sub> [1]

Table 11: Threshold for Analysis Using RD [1]

## (a) Male, Rent

## (b) Male, Own

## (a) Male, Rent

## (b) Male, Own

Age	F	Partial Sets		Age	Partial Sets		
Group	$D_1$	$D_2$	Total	Group	$D_1$	$D_2$	Total
65 - 69	5	0	5	65 - 69	13	3	16
70 - 74	3	1	4	70 - 74	17	0	17
75 - 79	1	0	1	75 - 79	13	2	15
80 - 84	0	0	0	80 - 84	5	1	6
85 -	0	0	0	85 -	2	0	2

Age	Savings					
Group	$S_{MAX}$	$S_{th0}$	$S_{th}$			
65 - 69	200.0	168.7	200.0			
70 - 74	98.6	161.0	192.2			
75 - 79	184.5	153.3	184.5			
80 - 84			184.5			
85 -			184.5			

Age		Savings						
Group	$S_{MAX}$	$S_{th0}$	$S_{th}$					
65 - 69	423.8	547.3	978.9					
70 - 74	991.3	559.7	991.3					
75 - 79	79.8	572.2	1003.7					
80 - 84	769.0	584.6	1016.1					
85 -			1028.6					

## (c) Female, Rent

## (d) Female, Own

## (c) Female, Rent

## (d) Female, Own

Age	Pa	Age		
Group	$D_1$	$D_2$	Total	Group
65 - 69	56	12	68	65 - 69
70 - 74	49	20	69	70 - 74
75 - 79	34	4	38	75 - 79
80 - 84	9	2	11	80 - 84
85 -	2	0	2	85 -

Age	Partial Sets					
Group	$D_1$	$D_2$	Total			
65 - 69	152	33	185			
70 - 74	147	33	180			
75 - 79	74	14	88			
80 - 84	34	8	42			
85 -	8	1	9			

Age		Savings					
Group	$S_{MAX}$	$S_{th0}$	$S_{th}$				
65 - 69	491.3	593.6	749.7				
70 - 74	563.0	487.7	643.8				
75 - 79	537.9	381.8	537.9				
80 - 84	146.6	275.9	432.0				
85 -			432.0				

Age	Savings						
Group	$S_{MAX}$	$S_{th0}$	$S_{th}$				
65 - 69	1034.2	1056.7	1184.5				
70 - 74	1052.0	924.2	1052.0				
75 - 79	603.3	791.7	919.4				
80 - 84	742.0	659.1	786.9				
85 -			786.9				

## (e) Twos, Rent

## (f) Twos, Own

## (e) Twos, Rent

## (f) Twos, Own

Age	Pa	rtial S	rial Sets Age Partial Sets					
Group	$D_1$	$D_2$	Total	Group	$D_1$	$D_2$	Total	
65 - 69	88	39	127	65 - 69	824	212	1036	
70 - 74	60	18	78	70 - 74	454	119	573	
75 - 79	14	5	19	75 - 79	124	30	154	
80 - 84	0	0	0	80 - 84	25	4	29	
85 -	1	0	1	85 -	2	0	2	

Age	Savings						
Group	$S_{MAX}$	$S_{th0}$	$S_{th}$				
65 - 69	1647.8	1414.0	1647.8				
70 - 74	951.4	1040.7	1274.4				
75 - 79	333.5	667.3	901.1				
80 - 84			527.8				
85 -	109.9	-79.3	154.5				

Age		Savings					
	Group	$S_{MAX}$	$S_{th0}$	$S_{th}$			
	65 - 69	4757.9	4923.1	5236.3			
	70 - 74	3988.0	3674.8	3988.0			
	75 - 79	2578.8	2426.5	2739.7			
	80 - 84	593.1	1178.2	1491.4			
	85 -	213.8	-70.1	243.1			

In order to compare the analysis results for this section with the previous ones [7], both of the analysis results are summarized in Tables 12 and 13, respectively. See Appendix on the detailed analysis results; the amounts of data determined as LD1, NR1, CD, ID, LD2 and NR2, and the detailed results for each age group.

In order to compare the differences of results between the analysis using RD (Table 12) and that utilizing mere AD (Table 13), their differences are summarized in Table 14. Here, these values are calculated by subtracting those with AD from those with RD. For CDR and CJR, the bigger they are, the better the result is. Therefore, if these values are positive, they are colored blue. Otherwise, if the values are negative, they are colored red.

For LDR, meanwhile, the smaller it is, the better the result is. Thus, on the contrary to CDR and CJR, if these values are negative, they are colored blue. Otherwise, if the values are positive, they are colored red.

Table 12: Analysis Results with RD [1]

## (a) Rent

			Two-person						
Methods [%] Male			Female			Household			
	CDR	LDR	CJR	CDR	LDR	CJR	CDR	LDR	CJR
Method 1	60.0	0.0	83.6	46.1	11.9	76.7	41.4	16.7	68.3
Method 2	60.0	0.0	83.6	47.2	11.9	77.6	38.3	43.1	68.3
Method 3	65.2	0.0	86.9	47.2	11.9	77.6	38.2	41.7	68.0

#### (b) Own

			Tv	vo-perso	n				
Methods [%]		Male Female		Household			l		
	CDR	LDR	CJR	CDR	LDR	CJR	CDR	LDR	CJR
Method 1	57.1	36.8	85.5	38.2	30.3	80.5	31.8	21.1	63.8
Method 2	57.1	36.8	85.5	39.1	35.3	81.4	32.3	29.0	66.0
Method 3	60.0	36.8	86.4	42.4	31.9	83.0	36.0	26.2	70.0

Table 13: Analysis Results with only AD [7]

(a) Rent

			Tv	vo-perso	n				
Methods [%]	Male			Female			Household		d
	CDR	LDR	CJR	CDR	LDR	CJR	CDR	LDR	CJR
Method 1	100.0	60.0	90.0	56.1	8.0	87.8	32.1	12.9	59.9
Method 2	100.0	60.0	90.0	60.6	20.0	89.0	39.5	50.0	71.7
Method 3	100.0	60.0	90.0	60.0	16.0	89.0	33.3	58.8	68.4

(b) Own

			Sin	gle			Two-person				
Methods [%]		Male			Female		Н	ousehol	d		
	CDR	LDR	CJR	CDR	LDR	CJR	CDR	LDR	CJR		
Method 1	62.5	0.0	94.4	30.4	22.2	83.5	36.5	25.9	68.1		
Method 2	50.0	40.0	90.7	32.4	38.9	86.2	36.2	47.7	70.4		
Method 3	50.0	40.0	90.7	38.6	38.9	88.8	37.3	49.5	71.5		

Table 14: Differences of Results between RD (Table 12) and only AD (Table 13)

(a) Rent

			Sin	ngle			T	wo-perso	n
Methods [%]		Male			Female		Н	lousehold	l
	CDR	LDR	CJR	CDR	LDR	CJR	CDR	LDR	CJR
Method 1	-40.0	-60.0	-6.4	-10.0	3.9	-11.1	9.3	3.8	8.4
Method 2	-40.0	-60.0	-6.4	-13.4	-8.1	-11.4	-1.2	-6.9	-3.4
Method 3	-34.8	-60.0	-3.1	-12.8	-4.1	-11.4	4.9	-17.1	-0.4

(b) Own

			Sin	gle			T	wo-perso	n
Methods [%]		Male			Female		Н	lousehold	l 
	CDR	LDR	CJR	CDR	LDR	CJR	CDR	LDR	CJR
Method 1	-5.4	36.8	-8.9	7.8	8.1	-3.0	-4.7	-4.8	-4.3
Method 2	7.1	-3.2	-5.2	6.7	-3.6	-4.8	-3.9	-18.7	-4.4
Method 3	10.0	-3.2	-4.3	3.8	-7.0	-5.8	-1.3	-23.3	-1.5

From the viewpoints of CDR and CJR, for the data with rent house, deterioration is observed in most cases except some for Twos: CDR and CJR for method 1, and CDR for method 3. For the data with own house, CDR is improved for single households except for males for method 1, while it becomes degraded for Twos. CJR becomes deteriorated for both single-person and two-person households. On the other hand, LDR is improved for most of the cases except those with method 1 for Twos with rent and males with own.

#### 5.5. Considerations

Comparing the three methods using RD (Table 12), from the viewpoints of CDR and CJR, as a whole, CDR and CJR become best with method 3. However, for the data with rent house, CDR and CJR equally show similar performance for methods 2 and 3.

For Twos, method 1 outperforms the others. From the viewpoint of LDR, on the other hand, method 1 works best since LDR is the lowest value among the three methods for all the cases. Therefore, method 3 is best in light of CDR and CJR, whereas there is room for improvement for LDR. Meanwhile, method 1 is better than the others considering LDR, while it leaves much to be desired for CDR and CJR.

In the light of the differences of analysis results between RD and AD (Table 14), as a whole, LDR is improved, while CDR and CJR are deteriorated. However, these analysis results are dependent on RD and can be variable. As limitations of analysis, AD are required to be returned within the designated periods [8]. Moreover, there could be insufficient analysis data with certain attributes, especially males. How to cope with the situation where there is not enough data is our requirement for the further analysis.

Nevertheless, these two types of analysis results show the similar results for all the three methods. Therefore, it could be concluded that using RD along with the AD for evaluating the performance of the proposed method [7] could be effective.

## 6. Conclusion

In the reported study [7], we proposed a method to detect dissaving risk of people at the age of sixty-five or older for AD. In order to strengthen the anonymity of the data, RD used along with the AD is generated and then compared with the previous analysis, with a view to performance evaluation [1]. Here, AD is set as test data, whereas RD is used as training data. As a result of analysis, from the viewpoints of CDR and CJR, for the data with rent house, degradation was observed with most cases. On the other hand, for the data with own house, CDR was improved with most cases for single-person households, while it became deteriorated for Twos. CJR dropped for both single-person and two-person households. Meanwhile, LDR was improved for most of the cases. As a whole, it could be concluded that using RD might be as effective as using AD for evaluating the performance of the proposed method [7].

For future work, while CJR exceeded 80% for single-person households, it attained as high as approximately 70% for two-person households. Therefore, CDR and CJR especially for the data of two-person households must be improved. How to deal with the cases with insufficient analysis data for further analysis is included in our future works.

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## **Appendix**

The detailed analysis results of Table 12 for rent for males, own for males, rent for females, own for females, rent for Twos, and own for Twos are shown in Table A.1 (a), (b), (c), A.2 (a), (b), (c), A.3 (a), (b), (c), A.4 (a), (b), (c), A.5 (a), (b), (c), and A.6 (a), (b), (c), respectively.

Table A.1 (a): The Detailed Analysis Results (Male, Rent: Method 1)

Age	Pr	eliminary	/			Seconda	ту		Т		Results	
Group	LD1	NR1	T	CD	ID	LD2	NR2	T	1	CDR	LDR	CJR
65-69	0	15	15	5	2	0	0	7	22	71.4	0.0	90.9
70-74	0	13	13	3	4	0	0	7	20	42.9	0.0	80.0
75-79	0	3	3	6	2	0	0	8	11	75.0	0.0	81.8
80-84	0	3	3	1	2	0	0	3	6	33.3	0.0	66.7
85-	0	1	1	0	0	0	1	1	2	-	-	100.0
T	0	35	35	15	10	0	1	26	61	60.0	0.0	83.6

Table A.1 (b): The Detailed Analysis Results (Male, Rent: Method 2)

Age	Pr	eliminary	<b>/</b>			Seconda	у		т.		Results	
Group	LD1	NR1	T	CD	ID	LD2	NR2	T	Т	CDR	LDR	CJR
65-69	0	15	15	5	2	0	0	7	22	71.4	0.0	90.9
70-74	0	13	13	3	4	0	0	7	20	42.9	0.0	80.0
75-79	0	3	3	6	2	0	0	8	11	75.0	0.0	81.8
80-84	0	3	3	1	2	0	0	3	6	33.3	0.0	66.7
85-	0	1	1	0	0	0	1	1	2	-	-	100.0
T	0	35	35	15	10	0	1	26	61	60.0	0.0	83.6

Table A.1 (c): The Detailed Analysis Results (Male, Rent: Method 3)

Age	Pr	eliminary	у		1	Seconda	ry		Т		Results	
Group	LD1	NR1	T	CD	ID	LD2	NR2	T	1	CDR	LDR	CJR
65-69	0	15	15	5	2	0	0	7	22	71.4	0.0	90.9
70-74	0	13	13	3	3	0	1	7	20	50.0	0.0	85.0
75-79	0	3	3	6	1	0	1	8	11	85.7	0.0	90.9
80-84	0	3	3	1	2	0	0	3	6	33.3	0.0	66.7
85-	0	1	1	0	0	0	1	1	2	-	-	100.0
T	0	35	35	15	8	0	3	26	61	65.2	0.0	86.9

Table A.2 (a): The Detailed Analysis Results (Male, Own: Method 1)

Age	Pı	eliminary	,			Secondar	у		_		Results  LDR  28.6  44.4  0.0  50.0  -	
Group	LDI	NR1	Т	CD	ID	LD2	NR2	Т	T	CDR	LDR	CJR
65-69	2	24	26	5	3	0	3	11	37	62.5	28.6	86.5
70-74	3	12	15	5	3	1	2	11	26	62.5	44.4	73.1
75-79	0	26	26	1	2	0	3	6	32	33.3	0.0	93.8
80-84	1	7	8	1	1	0	0	2	10	50.0	50.0	80.0
85-	0	3	3	0	0	0	2	2	5	-	-	100.0
T	6	72	78	12	9	1	10	32	110	57.1	36.8	85.5

Table A.2 (b): The Detailed Analysis Results (Male, Own: Method 2)

Age	Pr	eliminary	,			Secondar	y		1		Results	
Group	LD1	NR1	Т	CD	ID	LD2	NR2	T	T	CDR	LDR	CJR
65-69	2	24	26	5	3	0	3	11	37	62.5	28.6	86.5
70-74	3	12	15	5	3	1	2	11	26	62.5	44.4	73.1
75-79	0	26	26	1	2	0	3	6	32	33.3	0.0	93.8
80-84	1	7	8	1	1	0	0	2	10	50.0	50.0	80.0
85-	0	3	3	0	0	0	2	2	5	-	-	100.0
T	6	72	78	12	9	1	10	32	110	57.1	36.8	85.5

Table A.2 (c): The Detailed Analysis Results (Male, Own: Method 3)

Age	Pr	eliminary	,			Secondar	у		т.	Results		
Group	LD1	NR1	Т	CD	ID	LD2	NR2	T	T	CDR	LDR	CJR
65-69	2	24	26	5	3	0	3	11	37	62.5	28.6	86.5
70-74	3	12	15	5	3	1	2	11	26	62.5	44.4	73.1
75-79	0	26	26	1	1	0	4	6	32	50.0	0.0	96.9
80-84	1	7	8	1	1	0	0	2	10	50.0	50.0	80.0
85-	0	3	3	0	0	0	2	2	5	-	-	100.0
T	6	72	78	12	8	1	11	32	110	60.0	36.8	86.4

Table A.3 (a): The Detailed Analysis Results (Female, Rent: Method 1)

Age	P	reliminar	y			Seconda	ry				Results	
Group	LD1	NR1	Т	CD	ID	LD2	NR2	Т	T	CDR	LDR	CJR
65-69	1	31	32	20	19	1	29	69	101	51.3	9.1	79.2
70-74	2	50	52	26	23	3	15	67	119	53.1	16.1	76.5
75-79	0	35	35	10	14	1	12	37	72	41.7	9.1	79.2
80-84	0	15	15	2	12	0	0	14	29	14.3	0.0	58.6
85-	0	6	6	1	1	0	2	4	10	50.0	0.0	90.0
T	3	137	140	59	69	5	58	191	331	46.1	11.9	76.7

Table A.3 (b): The Detailed Analysis Results (Female, Rent: Method 2)

						_		
Table A.4 (c	· )· The	Detailed	Analyzeic	Reculte	(Female	Own	Method 3	۷١

Age	P	reliminar	у			Seconda	ry		T		Results	
Group	LD1	NR1	T	CD	ID	LD2	NR2	T	T	CDR	LDR	CJR
65-69	1	31	32	20	16	1	32	69	101	55.6	9.1	82.2
70-74	2	50	52	26	23	3	15	67	119	53.1	16.1	76.5
75-79	0	35	35	10	14	1	12	37	72	41.7	9.1	79.2
80-84	0	15	15	2	12	0	0	14	29	14.3	0.0	58.6
85-	0	6	6	1	1	0	2	4	10	50.0	0.0	90.0
T	3	137	140	59	66	5	61	191	331	47.2	11.9	77.6

Age	P	reliminar	y			Secondar	У				Results	
Group	LD1	NR1	Т	CD	ID	LD2	NR2	Т	T	CDR	LDR	CJR
65-69	4	148	152	39	38	9	74	160	312	50.6	25.0	83.7
70-74	5	127	132	24	47	11	72	154	286	33.8	40.0	78.0
75-79	1	77	78	12	15	3	64	94	172	44.4	25.0	89.0
80-84	0	40	40	6	10	3	25	44	84	37.5	33.3	84.5
85-	0	7	7	0	0	2	9	11	18	-	100.0	88.9
T	10	399	409	81	110	28	244	463	872	42.4	31.9	83.0

Table A.3 (c): The Detailed Analysis Results (Female, Rent: Method 3)

Table A.5 (a): The Detailed Analysis Results (Twos, Rent: Method 1)

Age	P	Preliminary				Seconda	ry		Т		Results	
Group	LD1	NR1	T	CD	ID	LD2	NR2	T	1	CDR	LDR	CJR
65-69	1	31	32	20	16	1	32	69	101	55.6	9.1	82.2
70-74	2	50	52	26	23	3	15	67	119	53.1	16.1	76.5
75-79	0	35	35	10	14	1	12	37	72	41.7	9.1	79.2
80-84	0	15	15	2	11	0	1	14	29	15.4	0.0	62.1
85-	0	6	6	1	2	0	1	4	10	33.3	0.0	80.0
T	3	137	140	59	66	5	61	191	331	47.2	11.9	77.6

Age	P	reliminar	у			Seconda	ry		F	Results		
Group	LD1	NR1	Т	CD	ID	LD2	NR2	T	T	CDR	LDR	CJR
65-69	4	35	39	34	43	4	34	115	154	44.2	19.0	66.9
70-74	1	34	35	23	31	2	13	69	104	42.6	11.5	67.3
75-79	1	18	19	3	9	0	7	19	38	25.0	25.0	73.7
80-84	0	6	6	0	2	0	1	3	9	0.0	-	77.8
85-	0	1	1	0	0	0	0	0	1	-	-	100.0
Т	6	94	100	60	85	6	55	206	306	41.4	16.7	68.3

Table A.4 (a): The Detailed Analysis Results (Female, Own: Method 1)

Table A.5 (b): The Detailed Analysis Results (Twos, Rent: Method 2)

Age	P	reliminar	y			Secondar	у				Results	
Group	LD1	NR1	Т	CD	ID	LD2	NR2	Т	T	CDR	LDR	CJR
65-69	4	148	152	37	45	11	67	160	312	45.1	28.8	80.8
70-74	5	127	132	26	48	9	71	154	286	35.1	35.0	78.3
75-79	1	77	78	12	22	3	57	94	172	35.3	25.0	84.9
80-84	0	40	40	8	19	1	16	44	84	29.6	11.1	76.2
85-	0	7	7	0	0	2	9	11	18	-	100.0	88.9
T	10	399	409	83	134	26	220	463	872	38.2	30.3	80.5

Age	P	reliminar	y			Seconda	ry	· ·	Results			
Group	LD1	NR1	Т	CD	ID	LD2	NR2	Т	T	CDR	LDR	CJR
65-69	4	35	39	25	31	13	46	115	154	44.6	40.5	68.8
70-74	1	34	35	14	25	11	19	69	104	35.9	46.2	64.4
75-79	1	18	19	2	8	1	8	19	38	20.0	50.0	73.7
80-84	0	6	6	0	2	0	1	3	9	0.0	-	77.8
85-	0	1	1	0	0	0	0	0	1	-	-	100.0
Т	6	94	100	41	66	25	74	206	306	38.3	43.1	68.3

Table A.4 (b): The Detailed Analysis Results (Female, Own: Method 2)

Table A.5 (c): The Detailed Analysis Results (Twos, Rent: Method 3)

Age Group	P	Preliminary				Secondar	У	Tr.	Results			
Group	LD1	NR1	Т	CD	ID	LD2	NR2	Т	T	CDR	LDR	CJR
65-69	4	148	152	36	41	12	71	160	312	46.8	30.8	81.7
70-74	5	127	132	24	47	11	72	154	286	33.8	40.0	78.0
75-79	1	77	78	11	16	4	63	94	172	40.7	31.3	87.8
80-84	0	40	40	6	16	3	19	44	84	27.3	33.3	77.4
85-	0	7	7	0	0	2	9	11	18	-	100.0	88.9
Т	10	399	409	77	120	32	234	463	872	39.1	35.3	81.4

Age Group	P	reliminar	у			Seconda	ry		· ·	Results			
	LD1	NR1	Т	CD	ID	LD2	NR2	Т	T	CDR	LDR	CJR	
65-69	4	35	39	23	37	15	40	115	154	38.3	45.2	63.6	
70-74	1	34	35	16	24	9	20	69	104	40.0	38.5	67.3	
75-79	1	18	19	3	6	0	10	19	38	33.3	25.0	81.6	
80-84	0	6	6	0	1	0	2	3	9	0.0	-	88.9	
85-	0	1	1	0	0	0	0	0	1	-	-	100.0	
T	6	94	100	42	68	24	72	206	306	38.2	41.7	68.0	

Table A.6 (a): The Detailed Analysis Results (Twos, Own: Method 1)

Age	P	reliminar	y			Seconda	ry		_	Results		
Group	LD1	NR1	T	CD	ID	LD2	NR2	Т	Т	CDR	LDR	CJR
65-69	4	98	102	190	392	47	346	975	1077	32.6	21.2	58.9
70-74	1	111	112	98	194	23	246	561	673	33.6	19.7	67.6
75-79	1	74	75	19	69	5	72	165	240	21.6	24.0	68.8
80-84	0	43	43	3	9	1	11	24	67	25.0	25.0	85.1
85-	1	3	4	0	0	0	0	0	4	-	100.0	75.0
Т	7	329	336	310	664	76	675	1725	2061	31.8	21.1	63.8

Table A.6 (b): The Detailed Analysis Results (Twos, Own: Method 2)

Age	P	reliminary	<i>y</i>			Secondar	ту			Results		
Group	LD1	NR1	T	CD	ID	LD2	NR2	T	Т	CDR	LDR	CJR
65-69	4	98	102	171	334	66	404	975	1077	33.9	29.0	62.5
70-74	1	111	112	95	186	26	254	561	673	33.8	22.1	68.4
75-79	1	74	75	10	57	14	84	165	240	14.9	60.0	70.0
80-84	0	43	43	3	9	1	11	24	67	25.0	25.0	85.1
85-	1	3	4	0	0	0	0	0	4	-	100.0	75.0
Т	7	329	336	279	586	107	753	1725	2061	32.3	29.0	66.0

Table A.6 (c): The Detailed Analysis Results (Twos, Own: Method 3)

Age	P	reliminary	/			Secondar	гу				Results	
Group	LD1	NR1	T	CD	ID	LD2	NR2	Т	T	CDR	LDR	CJR
65-69	4	98	102	179	326	58	412	975	1077	35.4	25.7	64.0
70-74	1	111	112	93	136	28	304	561	673	40.6	23.8	75.5
75-79	1	74	75	15	45	9	96	165	240	25.0	40.0	77.1
80-84	0	43	43	3	9	1	11	24	67	25.0	25.0	85.1
85-	1	3	4	0	0	0	0	0	4	-	100.0	75.0
Т	7	329	336	290	516	96	823	1725	2061	36.0	26.2	70.0

Special Issue on Multidisciplinary Sciences and Engineering

# Detection and Counting of Fruit Trees from RGB UAV Images by Convolutional Neural Networks Approach

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## ABSTRACT

The use of Unmanned Aerial Vehicle (UAV) can contribute to find solutions and add value to several agricultural problems, favoring thus productivity, better quality control processes and flexible farm management. In addition, the strategies that allow the acquisition and analysis of data from agricultural environments can help optimize current practices such as crop counting. The present research proposes a methodology based on the exploitation of deep learning approach, especially Convolutional Neural Networks (CNN) on UAV data for fruit tree detection and counting. We build models for the automatic extraction of fruit trees. This approach is divided into main phases: dataset pre-treatment, implementing a fruit trees detection model by exploiting several CNN architectures, validating and comparing the performances of different models. The exploitation of RGB UAV images as input information will allow the learning models to find a statistical structure, which will result in rules capable of automating the detection task. They can be applied to new images for automatically identify and count fruit trees. The application of the methodology on collected data has made it possible to reach estimates of detection and counting until 96 %.

#### 1. Introduction

Currently, agriculture continues to modernize and follow the evolution of new technologies to improve production practices and crop management. That has become a need in many countries due to the increasing demand for food. The use of new technologies, such as Unmanned Aerial Vehicle (UAV), can help find solutions and add value to several agricultural problems, thus promoting productivity, better quality control processes and flexible tree management [1]. Additionally, strategies that allow data analysis from agricultural environments, including artificial vision systems, can help optimize current practices, such as crop counting, yield estimation, diseases detection and classification of crop maturity [2]. Information on the number of plants in a crop field is essential for farmers as it helps them estimate productivity, assess the density of their plantations and errors occurring during the planting process [3]. From a perspective of detection, delimitation and counting of trees and in particular fruit trees, in [4] the author developed and tested the performance of an approach, based on RGB UAV imagery, to extract information about individual trees

in an orchard with a complicated background which includes apple and pear trees. In [5], the author proposed an efficient method for an individual trees segmentation and the measurement of the width and area of identified trees crowns, based on images acquired by RGB UAV camera. The collected images from a peach orchard in Okayama, Japan, were integrated into Pix4Dmapper software for processing and generation of derived products (Digital Surface Model DSM). Using the intersection of the polygons corresponding to the peach branch line with the summer season DSM as markers indicating the sources of flooding, authors were able to delineate the peach trees crown via watershed segmentation. In [6], the author developed a specialized approach for citrus detection based on the DSM extraction. In [7], the author applied the Canny filter for edge detection applied to the images followed by the "Circular Hough Transform CHM" algorithm thus achieving the extraction and delineation of citrus trees.

The use of UAV in various arboriculture applications has many advantages and benefits. However, this depends on the types of sensors, mission objectives and their platforms [8], [9]. Nevertheless, there are some problems that need to be considered when using UAV such as the reliability of the platform, sensor

capacity and adequate treatment of the images [10]-[12]. To solve the problem of image processing which presents a main source of the success of predictions or good estimation, researchers have in recent years turned to artificial intelligence algorithms, particularly deep learning and especially the convolutional neural network. In [13], the author evaluated the use of convolutional neural network (CNN) -based methods for the detection of legally protected tree species. Three detection methods were evaluated: Faster R-CNN, YOLOv3 and RetinaNet. In [14], the author proposed a deep learning method to accurately detect and count bananas. In [15], the author exploited convolutional neural networks for the detection and enumeration of citrus fruits in an orchard in Brazil characterized by the high density of its trees. In [16], the author developed an automatic strawberry flower detection and yield estimation system.

Following the state of art review, we have selected some of efficient CNN architectures that we have implemented and tested on our context and data. The second phase is the preparation of the data especially the collection, cleaning, analysis, visualization and necessary treatments. The third phase consist to conceive, implement and analysis of the models performance. One of our objectives is to understand the advantage of one architecture over another. We have started by testing different architectures and their hyperparameters. The knowledge acquired as a result of these experiments allowed us to understand the influence of several parameters on the expected performance and to subsequently build a model intended to detect fruit trees.

The rest of this paper is organized as follow. Section 2 gives the material and the used methods. The experimental results and setup are shown in section 3. Section 4 presents the result discussion and section 5 the conclusion followed by the most relevant references.

#### 2. Material and Methods

## 2.1. Material

#### 2.1.1. Data collection

Among the many challenges of deep learning algorithms is the data collection which is considered to be one of the most critical points in the processes of artificial intelligence in general and deep learning in particular. The required time to run a deep learning algorithm depends on data preparation including collection, cleaning, analysis, and visualization. To answer this problem, we consulted several sources, resulting in a fairly large repertoire of images serving as the basis for feeding our algorithm. In this work, we will not treat the acquisition step and orthophoto establishment. We are limited in their uses and treatment for a successful training operation.

We present in Table 1 the number and size of each of the data acquired as well as the source.

Table 1: The number, size and source of data tested in this study

Data	Ima- ge num -ber	Size	Camera resolu- tion MPx	Alti- tude	Type of flight	Source
D1	103	960 x 540	-	-	-	https://github.com/ skygate/skyessays

D2	170	400 x 400	-	-	-	(http://data.neonsc ience.org/
D3	1	9649 x 4532	20	120	Ebee sensefly	www.etafat.ma
D4	17	5472 x 3846	18.6	80	Ebee	Globetude company
D5	13	4896 x 3672	16	40	DJI	www.terramodus.

#### 2.1.2. Computer tools and deep learning libraries used

## Keras

Keras is a high-level neural network Application Programming Interface (API) written in Python and interfaceable with TensorFlow, CNTK and Theano. It was developed with the aim of allowing rapid experiments [17]. Keras can allow rapid and easy prototyping (due to its user-friendliness, modularity and extensibility). It supports both convolutional networks and recurrent networks as well as a combination of the two. Also, it Works seamlessly on CPU and GPU.

## <u>Darknet</u>

Darknet is an open source neural network framework written in C and CUDA. It is fast, easy to install, and supports CPU and GPU computing [18]. It was developed by Joseph Redmon. Unlike Keras which is well known as much as a deep learning library, Darknet on the other hand is the library where versions of the YOLO object detector are implemented.

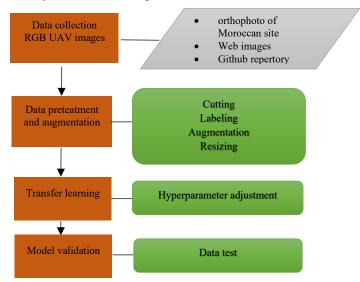


Figure 1. Methodology flowchart.

#### Google colaboratory

For any neural network, the training phase of the deep learning model is the most resource-intensive task. During training, a neural network receives input data, which is then processed in hidden layers using weights which are adjusted during training and the model then gives a prediction. The weights are adjusted to find patterns to make better predictions. Memory in neural networks is needed to store input data, weight parameters, and activations as an input propagates through the network [19]. Due to the memory and limited power of our computer, we used the Google

colaboratory to perform all of our deep learning operations. Google Colab or Colaboratory is a cloud service, offered by Google (free), based on Jupyter Notebook and intended for training and research in machine learning. This platform allows you to train machine learning models directly in the cloud (Google Colab: The Ultimate Guide). Colab provides a free Tesla K80 type GPU graphics processor and 13 GB of random-access memory (RAM) that work entirely in the cloud.

#### 2.2. Methods

Our methodology is based on a following processes as presented in figure 1.

In the following sections we develop the methodology process.

## 2.2.1. Cutting operation

In order to increase the images number for the algorithm training, a cropping operation was performed on large images as well as the orthophoto. This operation consisted of splitting the original image to smaller images with a dimension of  $816 \times 816$  pixels, the number of images resulting from the trimming operation depends on the initial dimensions of the image. This was done using the OpenCV image processing graphics library on Python. Figure 2 shows how an image of dimension  $4 \times 4$  is divided into images of dimension  $2 \times 2$ .

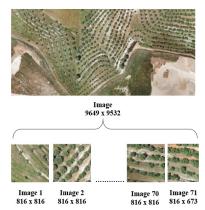


Figure 2: Cutting the orthophotographie using OpenCV algorithm

## 2.2.2. Labeling of images

Labeling images is a human task that involves annotating an image with labels. These labels are predetermined by the person and are chosen to give the computer vision model information about what is shown in the image. The tool used for this task is LabelImg. This is a graphical image annotation tool, it is written in Python and uses for its GUI. Annotations are saved as XML files in Pascal VOC format, the format used by ImageNet. Besides, it also supports YOLO format.

## 2.2.3. Image augmentation

One of the main difficulties in training a CNN model is that of overfitting. That is, the model produced fits too well on the training data. But, therefore the generalization error of the model is much too high, in other words the model modifies its predictions based on the size, angle and position of the image. To deal with the overadjustment problem, several techniques are used and among them: Dropout, Transfer learning, Batch normalization and data augmentation. Unlike the techniques mentioned above, increasing

the data resolves the problem from its origin, namely the training data set. This is done on the assumption that more information can be extracted from the original dataset through augmentation. Data augmentation is the technique of increasing the size of the data used to train a model. To obtain reliable detection, deep learning models often require a lot of training data, which is not always available. Therefore, the existing data is augmented in order to obtain a better generalized model. Some of the most common data augmentation techniques used and applied to our images are listed below: Scaling, Rotation, Translation, Shear, Brightness, Contrast, Saturation, Hue, Noise, and Blur the image. Figure 3 presents some criteria used in the augmentation phase.

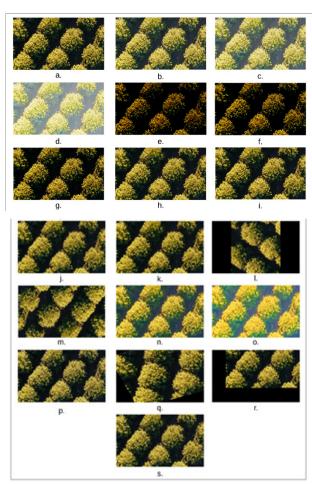


Figure 3: Augmentation algorithm by change of image pixel value : (a) initial image. (b) brightness  $\gamma=1.5$ . (c) brightness  $\gamma=2.5$ . (d) brightness  $\gamma=5$ . (e) brightness  $\gamma=0.3$ . (f) brightness  $\gamma=0.4$ . (g) brightness  $\gamma=0.7$ . (h) Gaussian Blur = 2. (i) Gaussian Blur = 1. (j) Average Blur. (k) Median Blur. (l) rotation  $\theta=90$ °. (m) rotation  $\theta=180$ °. (n) saturation = 50. (o) saturation = 100. (p) Sharpen. (q) Shear. (r) translation. (s) noise.

## 2.2.4. Resizing training images

We opted to resize the training images because there is a correlation between the dimensions of the images used for training the model and the RAM size needed for the model training. The dimensions chosen for the images training are 416 x 416 and 608 x 608. By resizing the images, all the annotation files must be adapted to the new dimensions of the images so that each enclosing rectangle drawn during the annotation phase remains placed around the object. For this task, the algorithm used is written in python using the OpenCV library.

## 2.2.5. CNN models used for fruit trees detection

Considering the huge set of applications for the object detection, a very large number of models suitable has been introduced. In what follows, we present the three models chosen for the realization of our work. To make our choice, we are based on the model's performance as well as on the models used for our similar application. The three models chosen are:

- YOLOv4
- YOLOv3
- RetinaNet-101

YOLO, You Only Look Once, is a real-time object detection system that recognizes various objects in a single enclosure. In addition, it identifies objects faster and more accurately than other recognition systems [20]. A modern detector is generally made up of two parts, a "backbone" part of the detector which is pre-trained on ImageNet and a Head which is used to predict the classes and limit boxes of objects. For detectors running on a GPU platform, their base network can be VGG, ResNet, ResNeXt, or DenseNet. For detectors running on a CPU platform, backbone can be SqueezeNet, MobileNet or ShuffleNet. As for the main part of the detector head, it is generally classified into two categories, namely the single stage object detector and the two-stage object detector. The most representative two-stage object detector is the R-CNN series, which includes Faster R-CNN, R-FCN and R-CNN Libra. For the one-step object detector, the representative models are YOLO, SSD and RetinaNet.

YOLOv4 network implements CSPDarknet53 as the backbone network. YOLOv4 is considering a few options for the neck, including: FPN, PANet, NAS-FPN, BiFPN, ASFF, SFAM. Neck components generally flow from top to bottom between layers and connect only a few layers at the end of the convolutional network. As part of this work, we chose PANet for the aggregation of network characteristics whose efficiency has been approved by the authors [21]. In addition, we have added an SPP block after CSPDarknet53 to increase the receive field and separate the most important features of the backbone.

YOLOv3 addresses object detection as a problem of direct regression from pixels to the coordinates of bounding rectangles and class probabilities. The input image is divided into  $S \times S$  tiles. For each bounding rectangle, an objectivity or confidence score is predicted by logistic regression, which indicates the probability that the bounding rectangle in question has an object of interest. In addition, the probabilities of a class C are estimated for each bounding rectangle, which indicates the classes it may contain. In our case, each bounding rectangle can contain a fruit tree or the background (interesting object). Thus, each detection in YOLOv3 is composed of four parameters for the bounding rectangle (coordinates), an objectivity or confidence score and class C probabilities. To improve the precision of detection, YOLOv3 predicts these bounding rectangles at three different scales using the idea of setting up a network of pyramids. As a backbone network YOLOv3 uses Darknet-53.

RetinaNet is a single stage object detector similar to YOLOv4 and EfficientDet. However, unlike these two detectors presented previously and which both recent (2020), RetinaNet on the other hand was introduced in 2018. It is based on the ResNet network which makes it possible to add a connection connecting the input of a layer with its release. In order to reduce the number of

parameters, ResNet does not have fully connected layers. GoogleNet and ResNet are much deeper but contain fewer parameters. This can make them more expensive in memory during training.

## 2.2.6. Hyperparameters selection

Several hyperparameters have been tested and iterated by empirical tests. We present in what section the hyperparameters whose variation has remarkably influenced the detection results rate.

#### The epochs number, stages per epoch and the size of the batch

Epoch's number is a hyperparameter that defines the number of times the training algorithm will work through the training data set. The size of the batch is a hyperparameter which defines the number of samples to be processed before updating the internal parameters of the model. The number of samples reviewed in a single epoch is set simultaneously based on the number of steps per epoch and the batch size. For example, taking a batch size of 32 and a number of steps of 1000 per epoch, then the number of the network samples worked on is 32000.

#### Learning rate

Considered to be the most important of all hyperparameters. If it is too low the convergence is slow, if it is too large the gradient descent algorithm may unintentionally increase the training error rather than decrease it.

## Subdivisions Number

This is a specific hyperparameter to YOLO models and which allows the batch to be subdivided into mini batches which will be supplied to the machine during training. For example, a batch size of 64 and a number of subdivisions 16 means that 4 images will be loaded at the same time. It will take 16 of these mini batches to perform a full iteration. For all the hyperparameters, several values were tested for each of the models and on the basis of the performance obtained on the validation data that we validate the best hyperparameters for each of the models. Table 2 presents the hyperparameters values tested during training phase.

Table 2: The hyperparameters values tested during training phase

Hyperparameters	Tested value
Epochs number	Variable according to training time
Learning rate	0.01, 0.001, 0.0001, 0.00001
Subdivisions Number	16, 8

## 3. Results and experimentation

#### 3.1. Data Preparation Results

The augmentation operation allowed us to have, from a limited number of images, a very large set. We distributed the images obtained respectively into training image, validation image and test image as presented in table 3.

Table 3: Distribution of images on the training, validation and test sets

Set	Training	Validation	Test
Rate	80%	10%	10%

Total number of images	2355	263	266
Tree number	140293	17605	24637

The size of the adopted images depends on the network size and the GPU capacity (graphics card) used for training. You must insert a reasonable size batch into the GPU memory. We did some tests with different images sizes. Then we compared the details obtained for the different sizes and the training time to finally choose the most suitable one. The dimensions of images used for training the models are 416 x 416 and 608 x 608. These dimensions are multiples of 32 since YOLO is designed in such a way that the input images for its training have this characteristic.

## 3.2. Model training and hyperparameters choice

The goal during the training phase is to minimize the loss function. The optimization algorithm used during this work is that of the gradient descent applied to batches (Mini-batch gradient descent). This method updates the weights for each batch consisting of N training samples. At each iteration, we therefore take a batch. It is said that an epoch has passed after the entire dataset is covered. The number N of samples in a batch represents another hyperparameter to be adjusted. During training, there are several choices available with respect to the sizes of the hyperparameters. These are the parameters whose value are set before the start of the learning process. They cannot be learned directly from data and must be predefined. Unfortunately, there is no generic way to determine the best hyperparameters. The optimization or modification of hyperparameters is the major problem for training our model. The same model with different choices of hyperparameters can generalize different data models. Additionally, the same type of machine learning model may require different constraints, weights, or learning rates to generalize different data models. So we experimented with different values of these parameters including the learning rate, the batch size and the network architecture. We train our model and at the end we choose the parameters that provide the best precision. Table 4 shows the values taken from the hyperparameters to reduce the loss function.

Table 4: the list of the different pre-trained models and their hyperparameters

Model	Basic network	Image	learning rate
		size	
RetinaNet 101	ResNet 101	608	0.00001
YOLOv4	CSPDARKNET53	416	0.001
YOLOv3	DARKNET53	416	0.001

The loss function of training data is plotted over time. We start with the RetinaNet architecture by referring to the hyperparameters presented in Table 4. Figure 4 presents the evolution of loss functions by epoch

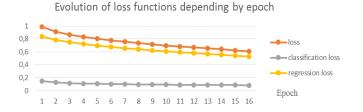


Figure 4: The evolution of loss functions by epoch.

We notice a decrease in the loss function. The experienced learning rate is 0.00001. We also observe that the loss function for the classification has a lower value compared to the other two. This is explained by the fact that we only have one class which is fruit trees

Unlike RetinaNet which is executed using the Keras library and which allows to visualize the progress of the loss function during the training using the tenserboard module, with Darknet (base network of YOLOv3 and YOLOv4) the progress of the training is not recorded. Nevertheless, we were able to visualize his progress during the training.

For the YOLOv3 model, we could not complete training for a frame size of 608 due to the size of the RAM. We were satisfied with images of dimensions 416 x 416 for the training. Furthermore, it was possible to use a larger batch size for YOLOv3 such as 64. This is made possible thanks to a hyperparameter called subdivision. The smaller the number of subdivisions, the faster the training and the more memory it requires. For example, a number of subdivisions of 8 means that 8 images will be loaded at a time, so more memory will be consumed. For us, the number of subdivisions that can support our work environment is 16 that is mean to load 4 images at once for a batch size of 64. Table 5 shows the values of the loss function of the YOLOv3 model.

Table 5: Values of the loss function at the start and the end of learning-YOLOv3.

Model	Batch size	Subdivision Number	Loss at the start of learning	Loss at the end of learning for 5000 iterations
YOLOv3	64	16	2500	3.67

The results of the YOLOv4 model will be presented in a similar way to those of YOLOv3. Unlike YOLOv3, the training for YOLOv4 has been done up to 10000 iterations mainly because the training speed is much faster compared to YOLOv3. Similar to YOLOv3, YOLOv4 is run using DarkNet and not Keras. Thus, we cannot obtain at the end of the training the progress of the latter. However, we can get an idea of the behavior of the loss function. This function has been tested with a learning rate of 0.001 and 0.0001. This decrease is much faster with a learning rate of 0.001. Table 6 presents the values of the loss function of YOLOv4.

Table 6: The values of loss function at the start and the end of learning-YOLOv4

Model	Batch size	Subdivision Number	Loss at the start of learning	Loss at the end of learning for 5000 iterations
YOLOv4	64	16	2800	12.5624

## 3.3. Detection rate for the 3 architectures

As test data, we will use the 10% of the images reserved for this step. Figure 5 shows the detection results:

From the detection result, we can see that the two models YOLOv3 and YOLOv4 give better predictions. In addition, the RetinaNet model fails to give good detections of trees if the number of trees in the images is very small. Table 7 presents the predictions of tree number detection in UAV images:

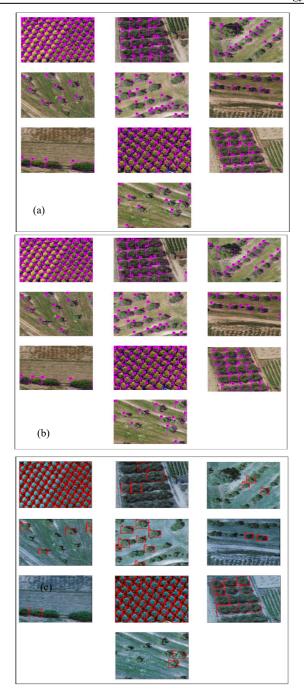


Figure 5: Example of detection results: (a) YOLOv4, (b) YOLOv3, (c) RetinaNet101.

Table 7: The detections obtained for the three tested models

Model	Detection rate %
RetinaNet-101	73%
YOLOv3	80%
YOLOv4	96%

The results obtained demonstrate that the YOLOv4 model is the model which gave the best validation and test results.

The reasons for this choice are as follows:

✓ Yolov4 allowed a faster improvement of the loss function compared to other architectures. For the same number of

- epochs, this reaches its lowest value. In addition, it does not require a lot of time for training.
- ✓ Yolov4 is the model which sacrifices the least precision to improve its Recall.
- ✓ Yolov4 provides very satisfactory results on the test set where it gives better detections with minimum time and better detection speed.

#### 4. Discussion

Fruit trees have a very complex and heterogeneous form with vegetation classes that appear visually similar in orchards. Their categorizations require the detection model to be able to represent the spatial context of the image appropriately by learning a set of attributes adequate to distinguish between the different categories of the agricultural scene and the efficient extraction of fruit trees. Such an analysis is often carried out on images with very high spatial resolution and which have sufficient detail. Hence the considerable contribution of using RGB UAV images for the detection and enumeration of fruit trees.

The proposed approach based on the Yolov4 model that we implemented, succeeded in identifying and counting these trees. The results obtained on the validation and test sets are very satisfactory, it gave an accuracy of 96%. In addition, the results on various evaluation metrics undoubtedly confirm the contribution of convolutional neural networks algorithms. Despite their good performance, the use of convolutional neural networks presents challenges, the most important of which is the recurrent risk of overfitting. CNNs are big consumers of data. The general rule of learning algorithms is that a model trained on a large amount of data produces, in the majority of cases, much better results on new data than a model trained on small amounts. The amount of data required is not fixed and depends closely on the complexity and the mission objective.

Finally, despite the relevance of the obtained results, our work nonetheless presents some limitations which are most often due to the available computing resources which have proved insufficient for the conduct of some experiments. In recent years, the graphics processor (GPU) has established itself as an important and even indispensable player in heavy calculations that have long been done only by central processors (CPUs). Fortunately, the Google colaboratory cloud space offers excellent technical specifications and allowed us to run several experiments related to this work. Furthermore, we cannot present an experiment that takes place over a succession of stages without addressing the notion of time. Time is one of the deciding factors in choosing the best architecture. Of course, while weighting with the detection rate obtained. Table 5 presents a comparison of the overall training time for the three tested models.

Table 5: The overall training time for the three tested models

Model	Overall training time
RetinaNet-resnet101	11h
Yolov3	5h
Yolov4	8h08min

According to table 5, it can be seen that the Yolov3 and yolov4 model require less time than the Retinanet-101 model. Also the Yolov3 model consumes less time in the training phase. However, as we have mentioned before. Time cannot be the only parameter in the choice of the model. It will be necessary to weight according

to the precision of detection. In this sense, Yolov4 allowed us to obtain the best precision in a fairly satisfactory time.

## 5. Conclusion

We have tried to simplify the various experiments carried out either on the hyperparameters or on the architectures obtained. Our main goal is to obtain good details on the fruit tree detection and counting. This was accomplished with a detection success to 96%. These results are generally satisfactory given the difficulties encountered either in the availability of data or in the implementation of architectures. During this work, a considerable amount of time is spent for data preparation, collection, cleaning, analysis, visualization and the necessary treatments namely resizing, augmentation and annotation. Our primary concern is to find a sufficient number of images of fruit trees taken by UAV and which can be used subsequently to train, validate and test by the deep learning algorithm. In addition, the field of deep learning is constantly evolving and requires having solid basic knowledge and keeping up with all the news. Something that slowed down our work and took a long time for us to resolve implementation errors. Finally, the complexity of the calculations generated by the different models always makes their training requires more time and powerful machines. In conclusion, despite all these difficulties, it emerges that convolutional neural networks are very promising for the detection and enumeration of fruit trees and open a very interesting field of application for other uses such as yield estimation.

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## Assessment of Electricity Industries in SADC Region Energy Diversification and Sustainability

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## ABSTRACT

Before the COVID-19 crisis, the Southern African Developing Countries (SADC) had a varied energy mix including renewable energy, fossil fuels, and military energy production. The use of fossil fuels in the energy mix is known to be the source of the growing levels of greenhouse gases in the atmosphere. However, there was a reduction in GHG emissions following the pandemic, which reduced travel and trade, and worldwide disruption in economic activities. The priority of priority B in the 2015-2020 Regional Indicative Strategic Development Plan, which is Energy, continues. As a result, the availability of affordable and renewable energy is still a priority for south of the equator countries and their growth agenda. This paper is aimed at exploring the sustainability of SADC countries' electricity sectors by using three sustainability pillars: Social, Environmental and Economic (SEE). SEE offers the main concepts of renewable energy, in a way that is socially, environmentally appropriate and economically viable. Study shows a gap in access rate in SADC countries with only Mauritius and Seychelles reaching 100% access to modern energy services (electricity) for both rural and urban areas. Currently all the member countries have set their RE goals for the year 2030. However, the subsidies by SADC member countries indicate that they are practiced as a way to make electricity affordable, and also to make electricity available to lower income households. In the period 2014-2017, big national budget deficits happened in various Southern African countries because of subsidies. Thus, this paper is of crucial importance to the foundational advancement of sustainable electricity sector growth in the country. The findings of this paper play a crucial role in helping and guiding politicians to better understand the existing and challenges future in the energy market and alternatives to address these problems. Additional research is given on how to arrive at sustainable decisions for the electricity sector in the region.

## 1. Introduction

This paper is an extension of work originally presented at the IEEE 2nd conference on renewable energy and power engineering [1]. In the past decade, the electricity industry has expanded rapidly with greenhouse gas emissions (see fig.1). As the economy

is rising, carbon dioxide emissions are increasing in proportion to increasing energy demand, industry and access. Electricity is now the number one contributor to greenhouse gases around the globe due to reliance on hydrocarbon (fossil) fuels such as coal, diesel, and gas [2, 3]. There is currently a global concern about environmental impacts due to countless provocations emanating from rapid and extremely precarious demand for energy resulting from population increase, decreased reserves of fossil fuel,

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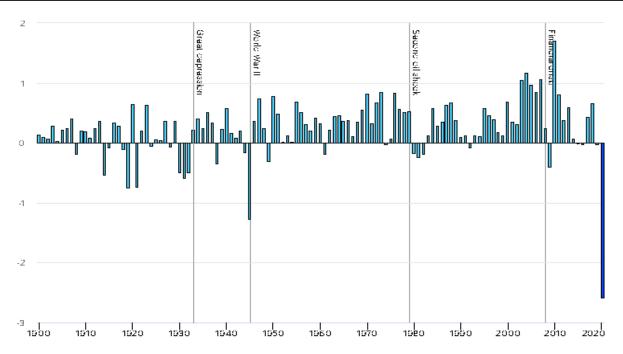


Figure 1: Globe Energy Related CO<sub>2</sub> Emission,1900-2020 [2, 7]

economic activities and high volatile fossil fuel [4, 5]. Following the COVID-19 pandemic, due to the new trend [6, 7], there will be a decrease in GHG emissions, foreign travel disruptions and economic activities. The electricity sector therefore faces difficulties, both politically and socially, in fostering sustainability.

The most pressing global challenge is the effort to guide the energy industry's future growth in a way that guarantees secure, sustainable, and sufficient access to electricity while being environmentally and socially appropriate as well. But the solutions presented must be commercially viable and must be combined with solutions from the real world. In Sub-Saharan Africa, this is needed in order to resolve numerous pressing energy challenges [8, 9]. Technologies for the generation of low-carbon electricity such as geothermal, solar photovoltaics (PV), wind turbines (WT), concentrated solar power (CSP), , biomass energy, and hydroelectric are rapidly recognized as crucial for a renewable electricity industry.

"The ultimate aim of SADC states (2016) is to "ensure that sufficient, effective, low-cost energy supplies are made available to help achieve economic efficiency and eliminate poverty while maintaining the efficient usage of energy resources [10]. The SADC member states have set up several subsidiary bodies to undertake energy related programs and initiatives in order to promote the harmonization of the energy sector. These numerous organizations include the SADC Center for Clean Energy and Energy Conservation, the Southern African Power Pool (SAPP) and the Southern African Regional Electricity Regulators Association (SARERA). These subsidiary organizations manage electricity planning, generation, delivery and marketing, as well as helping to harmonize regulatory policies [11].

The current RISDP 2015-2020 Priority B, provides guidelines on ensuring that regional and national strategies are compatible with the stability, sustainability, and efficiency of the region's

energy market, with Member Countries working together to study and improve low-cost energy technology and energy sources for the region [10, 11]. With regard to the supply of electricity that is secure and affordable, Southern African countries Development Community considers energy access as a very important development priority.

This paper presents a comparative assessment of the SADC countries' electricity industry sustainability using the energy approach of Four (4) Aspects of Electricity (4EA's) which is based on sustainability criteria and indicators. The method was adopted on the basis of claims that it would stick to the four aspects belonging to 4EAs for any energy scheme to be viable. The four aspects of a comprehensive electricity industry assessment in the SADC region are grouped into sixteen (16) indicators. These indicators are linked to the performance of the electricity industry in terms of social and environmental including economical and technical performance. The 4EAs approach includes; Affordability, Accessibility, Availability and Acceptability of electricity sector in the SADC member countries [12]. The methodology of the 4EA discusses the three main sustainability pillars; societal, economic and environmental influences [13]. In particular, these pillars are major principles to achieve electricity sustainability in a way that is technically and economically viable plus a more socially and environmentally acceptable and appropriate for sustainable electricity sectors.

An appropriate quantitative and qualitative indicators and criteria were drawn up for the SADC electricity industry in the evaluation of the SADC Member State electricity sector. The findings of the electricity sector sustainability assessment in the SADC countries will therefore play an essential role to provide a basis to guide and assist policy-makers. The findings will help policy makers have a better understanding of the current and future challenges that arise in the SADC regional electricity industry and by providing alternatives to address them [14]. This will also assist

in the development of an informed investment strategy and decisions to achieve resilience in the region's electricity market.

## 2. Electricity Industries Sustainability Assessment in the SADC Region

The electricity sector in the SADC region, similarly to other parts of sub-Saharan African, faces numerous energy security related challenges due to rapid energy demand growth, reduced accessibility to energy because of grid lower coverage, high reliance on fossil fuels due to greenhouse gas emissions, leading to environmental and social impacts. Therefore, the SADC region is facing two (2) main energy policy challenges; lower access levels to electricity which are estimated at 48%, with 32% rural and 75% urban (see Table 5), and energy security issues because of dependence on fossil fuels or only single (one) source of energy in the national energy mix [11].

IEA defines energy security as "uninterrupted availability of energy sources at an affordable price" (2019). It can be categorized into two (2) major aspects, short and long-term. The long term aims at making timely investments in the energy system without compromising the environment in meeting economic development. However, the short-term primarily deals with the current energy supply system's ability to meet energy demand sudden changes [15]. Sustainability of energy is one of the key issues in the energy sector because of its strong links to social, economic, and environmental aspects [16]. The effect of access to affordable, reliable, and clean electricity is measured to improve the standard of human well-being. Economic aspects; represents the impact that the energy availability may have on economic growth and development prospects of any society or nation. The research conducted in 2013, highlighted that access to affordable, reliable and clean modern energy services, (e.g. electricity), is essential for the alleviation of poverty and economic development in developing countries [17]. The impact on energy systems that contribute to the environment as a whole is reflected in Environmental Sustainability. Thus, the current main drivers of environmental challenges such as greenhouse gas emission including climate change across the globe are energy systems

based on fossil fuels. Therefore, the use of non-renewable energy sources in the energy mix poses a higher risk to natural environmental sustainability as compared to the use of renewable energy sources.

The 4EA sustainability indicators and criteria adopted for assessing the sustainability of the performance of the electricity industry in SADC member states are illustrated in table 1 below.

#### 2.1. SADC Socio-Economic Development

The SADC consists of sixteen (16) member countries, including, as new Member States, Botswana Angola, Lesotho, the DRC Congo (DRC), Malawi, Madagascar., Eswatini, Mauritius, Namibia, Mozambique, South Africa, Seychelles, Zimbabwe, Zambia and Tanzania. Approximately 33 percent of Sub-Saharan African population belongs to SADC region. The area has a projected 1.9 percent annual population growth. The area has seen an increase in urbanization in recent decades, for example in the period between 2013 and 2017, with the region seeing an increase in urban population share raising to 46% in 2017 from 35% in 2013. However, there exist a differences in the size and complexity of the gross domestic product (GDP) between SADC member states, with the lowest of US\$1.498 billion (Seychelles) and highest of US\$349.3 billion (South Africa) (check Table 2). This is the same with the GDP per capita, with ranges of US\$800 (Malawi) to US\$29300 per capita (Seychelles). However, on the overall, there is decline experienced by the SADC region in GDP per capita annual growth because of a drop in commodity prices on the international market (worldwide) including droughts that caused electricity deficit in industrial and agricultural production [16]. There are also large differences in member countries' economic and social growth profiles in the region. The SADC member countries are classified into three categories, lower, medium and high according to United Nations Human Development Index (HDI). The HDI in the region ranges between 0.418 (Mozambique) and 0.782 (Seychelles), with nine Member States below 0.50, four between 0.50 and 0.70 and only two above 0.70 (see Table 2 [11].

Table 1: Summary of 4EA's SADC Electricity Industry Sustainability Indicators and Criteria

Aspects of 4A's	Issues	Sustainability Criteria & Indicators
Acceptability	Global Warming	Policies on Renewable energy technologies (checklist)
		2) Renewable energy share in electricity generation (%)
		3) CO <sub>2</sub> emission per capital (t CO <sub>2</sub> /capital)
		4) CO <sub>2</sub> emission (ktCO <sub>2</sub> /year)
Accessibility	Access to Modern Energy	5) Electrification rate (%)
	Services and Future Targets	6) Electricity consumption per capital(kWh)
		7) Electricity Intensity (kWh/GDP)
		8) Future Electrification Targets
Availability	Energy security	9) Diversity in Electricity generation mix (% share of each fuel
		type)
		10) Diversity of fuel in Electricity generation (Shannon Wiener
		Index)
		11) Dependence on imported electricity generation
		<ul> <li>Self-Supply Sufficiency of Electricity (%)</li> </ul>
		12) Future Share of Renewable Energy Targets
Affordability	Energy Affordability	13) Electricity Prices (\$/kWh)
		14) GDP per Capita

Table 2: Socio-Economic	Statistics for the SADC N	Member States [11.18.19]

Member	Socio-ec	onomic indica	tors for the SADC Co	untries as of 2017		kWh	CO2 Emission	National
States	Surface Area (km <sup>2</sup> )	Population	GDP (US\$ Billion)	GDP per capita	HDI	per	(kilotons/year)	Electrification
	l , , ,	-		(\$)		Capita		Rates (%)
Angola	1,246,700	30,355,880	126,5	6,800	0.533	336.01	34,763	41
Botswana	581,730	2,249,104	17,38	17,000	0.698	1123.56	7,033	61
DRC	2,344,858	85,281,024	41,44	0,800	0.435	106.07	4,672	17
Eswatini	17,364	1,087,200	4,417	10,100	0.541	350.44	1,203	66
Lesotho	30,355	1,962,461	2,749	3,300	0.497	259.88	2,468	34
Madagascar	587,041	25,683,610	11,50	1,600	0.512	66.42	3,077	23
Malawi	118,484	19,842,560	6,240	1,200	0.476	71.56	1,276	11
Mauritius	2,040	1,364,283	13,33	22,300	0.781	2124.19	4,228	100
Mozambique	799,380	27,233,789	12,59	1,300	0.418	674.90	8,427	24
Namibia	823,290	2,533,224	13,24	11,200	0.640	553.84	3,755	56
Seychelles	455	94,633	1,498	29,300	0.782	3698.50	495	100
South Africa	1,219,090	55,380,210	349,3	13,600	0.666	4234.36	489,772	86
Tanzania	947,300	55,451,343	51,76	3,200	0.531	120.81	11,562	33
Zambia	752,614	16,445,079	25,71	4,000	0.579	702.34	4,503	31
Zimbabwe	390,757	14,030,368	17,64	2,300	0.516	484.66	12,020	38
SADC	9,509,776		695,294	8,533	0.574	993,84		48

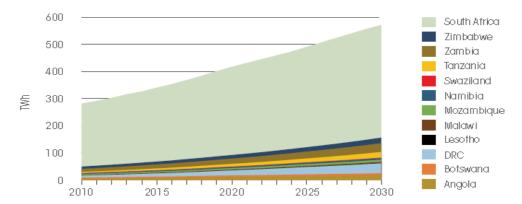


Figure 2: Projected Energy Demand in Southern Africa by 2030 [IRENA, 2015b]

## 2.2. SADC Share of Electricity Industry

As of 2018, the overall installed capacity of the SADC region was estimated at more than 61,859 GW, with 59,539 GW of installed capacity and 54,397 GW of operational capacity for SAPP Member States alone. Regional electricity demand growth is expected at an average rate of between 3 percent and 6 percent annually, in line with economic growth [20]. Complete electricity demand forecasts from the International Renewable Energy Agency (IRENA) (2015) indicate that demand in the SADC region is projected to double from 280 TWh (2010) to 570 TWh (2030) by 2030 (see Fig.2) owing to numerous activities such as strong economic growth, demographic growth, urbanization and industry production in the region [21, 22]. The demand for energy will continue to outpace production, with real costs, unless SADC countries raise cooperation with each other. Electricity will remain high and SADC's aspirations for wide-scale industrialization will continue to be suppressed by an inadequate supply of available electricity at fair prices.

In the region, however, generation capacity and installed power grids are limited; thus, electricity supply has lagged behind demand growth from 2007 until 2018, when the SADC region experienced excess energy supply as the result of the commissioning of the new energy projects [23]. In most SADC member states, this delay in the supply demand balance has

resulted in a complex and persistent electricity shortage. Moreover, even in some highly hydroelectricity dependent SADC Member States due to climate change that has triggered droughts in recent years, the presence of a grid link has not guaranteed access to electricity for the end user, or even would be used by consumers due to prolonged load shedding, brownout and power cuts [24]. The SADC region's level of access to modern energy resources remained lower, with the total level of access to electricity as of 2017 being approximately 48% with 32% for rural and 75% urban areas (checkTable.5). The zone, however, aims to boost levels from the current level to 85.5 percent by 2030 [11].

## 2.3. SADC CO2 Emission

While Africa contributes little to global CO2 emissions overall, with many countries contributing almost zero, South Africa, by comparison, is the fourteenth largest CO2 emitter in the world. Tackling climate issues and related problems in the SADC region is obviously closely linked to tackling South Africa's and SADC's dependency on coal. At the 2016 Conference of the Parties (COP) to the United Nations Framework on Climate Change in Paris, countries committed to reducing emissions by individual pledges in a collective effort to minimize global emission levels. Such obligations are known as nationally specified contributions (NDCs). Although the SADC does not have a detailed shared strategy on how to achieve NDC targets at regional level,

organized discussions on how to define and formulate national targets were conducted in the lead-up to COP 21. And the SADC Regional Infrastructure Growth Master Plan 2012 sets out the target to increase renewable energy share in the grid to 39% by 2030 from the current 29% and reaching an off-grid share of 7.5% by 2030 [11, 20]. Almost 85.7% of the electricity produced in the SADC region comes from coal-fired thermal power plants, posing a high health risk and rising the region's greenhouse gas emissions. Despite contributing fewer greenhouse gas emissions in the region, which was around 2.2 percent of global emissions in 2011, some SADC Member States, such as South Africa, have remained higher greenhouse gas emitters with 13th place in the world ranking. South Africa alone accounted for 48% of the carbon dioxide released in the SADC region in 2016 (see table 2) [11].

## 2.4. SADC Electricity Generation and Consumption

The only approach to solving existing electricity problems and promoting natural environmental resilience in the area is the transition to renewable energy in the electricity market of regional. In recent research in the field, the viability of renewable energy projects has been increasingly highlighted as a viable alternative. Renewable energy technologies such as biomass, wind, hydro, geothermal, and solar power is therefore rapidly gaining popularity in the SADC region, with total installed capacity reaching 18,069MW as of 2017 (see Figure 3 and Table 3), and capacity

increased further to 21,760MW as of mid-2018 [11, 25]. The SADC region is projected to have an annual combined wind and solar capacity of 800 TWh, 219.5 TWh (solar PV) and 109.3 TWh (concentrated solar power) [21, 26]. However, the estimated electricity generation capacity from renewable energy sources for the period between 2010 and 2030 [26] in the region for consolidated energy systems is 62,781MW and 24,725MW for decentralized off-grid projects. A recent SACREE report published in 2018 showed that for the SADC area [11], wind and solar power could be an environmentally and economically competitive choice in the near future. Table 4 highlights advances in the generation of renewable energy (RE) for the period 2006-2017 in the SADC Member States.

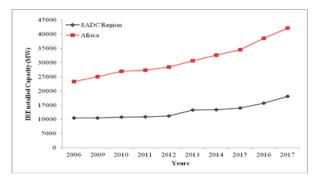


Figure 3: Renewable Energy Trend Comparison in Africa and SADC Region

SADC Member			RI	E Develop	ment Trei	nds in SAI	OC Memb	er States (	MW)		
States	2006	2009	2010	2011	2012	2013	2014	2015	2016	2017	2018
Angola	776	777	779	779	867	948	1016	1017	1418	2800	2428,0
Botswana	-	-	0	0	1	2	2	6	6	6	1,3
DRC	2514	2514	2514	2514	2514	2515	2515	2537	2687	2687	2601,0
Eswatini	124	124	124	186	186	186	186	186	186	186	167,6
Lesotho	73	73	73	73	75	75	75	75	75	75	77,3
Madagascar	122	122	131	131	165	167	170	173	175	177	177,3
Malawi	299	299	299	301	301	303	370	374	374	374	378,4
Mauritius	130	134	135	135	152	155	171	171	189	191	247,3
Mozambique	2198	2198	2198	2198	2201	2205	2207	2211	2214	2233	2198,9
Namibia	252	253	254	257	343	346	348	359	379	391	404,5
Seychelles	-	-	-	-	-	6	7	7	8	8	8,7
South Africa	838	848	853	897	903	1358	2524	3060	4069	4959	8679
Tanzania	607	609	620	636	642	645	649	656	657	659	612,9
Zambia	1715	1723	1937	1937	1944	2304	2304	2314	2434	2435	2597,8
Zimbabwe	835	835	837	856	856	862	863	879	884	888	1180,0
SADC Region	10483	10509	10754	10900	11150	13339	13407	14025	15755	18069	21759,7
Africa	23381	24986	26940	27319	28485	30639	32666	34511	38603	42139	•

Table 3: RE Development Trends for Eelectricity Generation in SADC Member States [IRENA 2018]

Table 4: Energy Imports, Export, Generation, and Consumption, for the SADC countries, 2016/2017 [11,18,25]

Member	Energy indic	cators for the SA	DC Countri	es (TWh/Year)	Primary En	Primary Energy Generation Mix (%)			Diversification	ESE(%)	SSR(%)
States	Generation	Consumption	Exports	Imports	Other RES	Hydro	Nuclear	Fossil			
Angola	10,20	9.036	0.00	0.00	2	64	0	34	0,67	88,59	100,0
Botswana	2,527	3,636	0,00	1,673	0	0	0	100	0,00	86,57	60,17
DRC	9,046	7,430	0,422	0,020	0	98	0	2	0,14	86,61	99,77
Eswatini	0,381	1,431	0,00	1,077	41	20	0	39	0,96	98,15	26,13
Lesotho	0,510	0,847	0,00	0,373	1	99	0	0	0,08	95,92	57,76
Madagascar	1,706	1,587	0,00	0,00	2	24	0	74	0,59	93,02	100,0
Malawi	1,420	1,321	0,00	0,00	6	93	0	1	0,28	93,03	100,0
Mauritius	2,898	2,726	0,00	0,00	14	7	0	79	0,59	94,06	100,0
Mozambique	18,39	11,57	12,88	9,928	1	83	0	16	0,45	86,34	35,69
Namibia	1,403	3,891	0,088	3,073	8	64	0	28	0,77	88,90	29,97
Seychelles	0,350	0,326	0,00	0,00	9	0	0	91	0,44	93,14	100,0
South Africa	234,5	207,1	16,55	10,56	10	1	4	85	0,39	91,26	95,38
Tanzania	6,699	5,682	0,00	0,102	6	40	0	55	0,79	83,55	98,50
Zambia	11,55	11,04	1,176	2,185	2	93	0	5	0,27	88,94	82,60
Zimbabwe	6,800	7,118	1,239	2,220	5	37	0	58	0,76	92,65	71,47

The primary energy generation combination of imports, exports and consumption as of 2016 by the SADC member states is shown in Table 4. It can be seen that South Africa had the highest generation, consumption, imports and exports in a region followed by Mozambique and, least of all, Seychelles, which has zero imports and exports.

## 3. Energy Sector Sustainability Evaluation of SADC Countries based on 4EAs

## 3.1. Electricity Acceptability

In terms of social and environmental acceptability, electricity generation technologies cause various and numerous environmental and social impacts such as visual impacts, land use and degradation, fugitive dust, noise, soil and air pollution including greenhouse gas emission which is the most serious threats to both the environment and society arising from present electricity industry. These impacts pose different policy challenges and there is no one straightforward solution. Hence, this dimension reflects environmental and social acceptability of the electricity sector by society and environmental organizations based on national energy mix. According to WEC(2007), the best alternative to attain environmental sustainability and increase social acceptability is by reducing greenhouse gas emission through adopting of low-carbon renewable energy technologies in the national energy mix [16]. Thus, an electricity generation mix with combination of various sources from low-carbon technologies is expected to increase social and environmental acceptability. Therefore, to assess the acceptability of SADC countries' electricity industry the following criteria have been considered; RE share in electricity production (%), emission of CO2 per capital (t CO2/capital), country's CO2 emission and Policies on Renewable energy technologies.

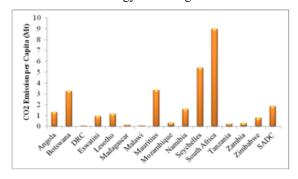


Figure 4: CO2 Emission per capita in SADC Countries [27]

## 1) CO2 Emission Per Capita

Figure 4 shows the emissions of CO2 per capita in the SADC countries as of 2015. The results indicate that, except for South Africa, the region's member countries have lower emissions of CO2 per capita, mainly because of higher dependence on fossil fuels (coal) in the electricity sector. Therefore, South Africa (SA) has the highest per capita emissions (8,98 tonnes of CO2) in the country, followed by Seychelles (5,42 tonnes of CO2) with the lowest value of 0,06 tonnes of CO2 in DRC [27]. This makes SA, as previously mentioned, the largest contributor and emitter of CO2 emissions in the SADC region. South Africa draws 85% of its energy from fossil fuels at the same time contributes more than

76% to the final electricity generation in the SADC region, hence contributing to nearly half of the region's CO2 emissions [27].

## 2) Policies on Renewable energy technologies

As seen in Table 8, it appears that all SADC member states have progressed towards the establishment of RE technology national and regional policies. These policies, however, differ according to the priorities and objectives of the country set in the national energy master plans.

#### 3) Share of RE in Final Electricity Generation Mix

Figure 5 shows the renewable energy (RE) share in the electricity generation in member states of SADC. It can be seen that due to the high use of hydro for electricity generation, DRC shows a highest share of RE of 92.87 percent in the final national general electricity generation mix, with the lowest share of 1.03 percent shown by Seychelles because of its reliance on fossil fuels. In general, the shares of RE in the final energy generation mix have increased in the region and member countries (see table 4).

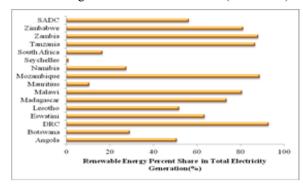


Figure 5: RE Share in SADC Countries 'Electricity Generation [11]

#### 4) SADC Countries CO2 Emission Per Year

Most SADC member countries have low CO2 emissions because the overall generation of electricity is highly dependent on renewable energy. Nonetheless, few Member States such as South Africa, Botswana, Seychelles, Mauritius, and Namibia are heavily dependent on fossil fuels with less than 50% share of RE in the final electricity generation mix. Therefore, in terms of the total contribution of CO2 emissions to the region, South Africa is at the top of the group, followed by Angola, Zimbabwe, Tanzania and Seychelles at the very least (see table 2 above).

#### 3.2. Electricity Accessibility

This dimension underlines society's accessibility to modern energy facilities, both now and in the future, in a sustainable way for everyone. Access to electricity can have multiple social impacts, including enhancing human well-being by meeting the basic needs of human being, such as entertainment, gender equality, food, education, clean water and health [14]. Moreover, accessibility to energy services will also help to reduce the effects on the environment, such as deforestation. Therefore, the idea of efficiency, quality and easy access to energy services to society poses a policy challenge. Societies must clearly have easy accessibility to critical energy resources, but services must be efficient and of high quality. A comparative study is also

conducted in this dimension to determine the accessibility of electricity in the SADC countries, as well as the possible access goals. In this dimension, three parameters are taken into account: electricity intensity (kWh/GDP) and electricity consumption per capital (kWh/capital), existing levels of electrification and potential access targets for connectivity and electricity Disruption Risk Index [28] to assess the efficiency and quality of services.

## Consumption of Electricity per Capita

Figure 6 shows the energy consumption per capita in member states as of 2017. In general, electricity consumption per capita in most SADC countries is low below the average value of the region (993.84 kWh/capita), with the exception of Seychelles, Mauritius and South Africa, with more than 2000 kWh per capita. Electricity consumption per capita varies significantly, with the smallest being 66.42kWh per capita for Madagascar and the highest of 4234.36kWh per capita for South Africa.

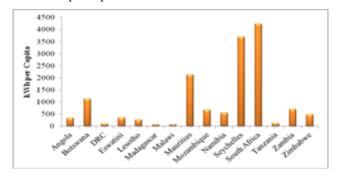


Figure 6: Consumptions of Electricity per Capita

#### Electricity Intensity

Figure 7 shows the energy intensity (kWh per US\$) in member states. With Mauritius, Botswana, Seychelles and Namibia having the lowest because of higher GDP due to lower population with Zimbabwe, Madagascar and DRC having the highest energy intensity among the member countries. This means that growth in electricity demand is far below economic growth in most member countries. Hence, this shows that there is less modern energy services accessibility including lower penetration and utilization of electrical appliances and equipment in the region and in the member States.

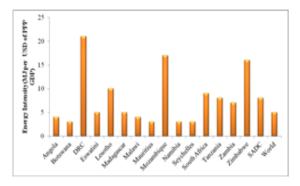


Figure 7: Energy Intensity in SADC Member States in 2017 [11]

## Electrification Levels and Future Access Targets

Table 5 shows the electricity accessibility in SADC member states and the potential goals for access to electricity as set in the Member States' national energy master plans to be achieved by 2030. As of now, with the exception of a few countries like: Botswana, South Africa, Eswatini, and Namibia that are above 50%, the country and several Member States have lower access levels to electricity. The only two member countries that are now able to have 100% access to electricity are Mauritius and Seychelles. For most member countries, however, urban electrification levels are above 60 percent, with only Malawi having the lowest 42 percent. Nevertheless, with the exception of Mauritius and Seychelles, which have already crossed 100 percent, rural electrification levels are still lower in most member countries. Rural electrification should therefore be listed as a priority area for the SADC region and its member countries in order to achieve this aim.

s			Elec	etrification Rates (%)
	Rural	Urban	National	People without Access to Electricity (million

Member States			Elec	etrification Rates (%)	E A T	
	Rural	Urban	National	People without Access to Electricity (million)	Energy Access Targets (%)	
Angola	16	69	41	17	100% by 2030	
Botswana	37	78	61	1	100% by 2030	
DRC		78	17	68	60% by 2025	
Eswatini	61	83	66	<1	100% by 2030; 75% by 2018;	
					85% by 2020	
Lesotho	16	66	34	1	40% by 2020	
Madagascar	17	67	23	19	-	
Malawi	4	42	11	16	30% by 2030	
Mauritius	100	100	100	-	-	
Mozambique	5	65	24	21	100% by 2030; 30% Modern	
•					Cooking Fuel by 2030	
Namibia	29	77	56	1	50% by 2020; 100% by 2030	
Seychelles	100	100	100	-	-	
South Africa	68	93	86	8	100% by 2025	
Tanzania	17	65	33	36	75% by 2030	
Zambia	4	67	31	11	66% by 2030; 90% by 2030	
					urban, 51% by 3030 rural	
Zimbabwe	16	86	38	11	100% by 2030	
SADC	32	75	48	49	-	

Table 5: Electrification Rates in SADC Member, 2016 [11]

Electricity reliability and supply continuity are very vital for the social and economic development of every community, society or country. In order to achieve the social and economic well-being of every community and country, electricity plays an important role. However, there are different issues that can cause short-term and long-term unreliability and electricity discontinuity. These vary from nation to nation, but it's very similar and popular in the SADC member states. The causes maybe due to insufficient electricity generating units, insufficient transmission lines to transport electricity generated to demand centers, inadequate demand-compliant generating units, poor maintenance of transmission networks or generating power station, weak electricity systems to withstand disruptions and contingencies. For example, severe weather conditions such as low precipitation (droughts) and potential availability of primary energy sources such as fossil fuels may be other factors [16]. However, it is argued, according to the [16] literature, that a well-diversified energy generation industry comprising of different types of local primary energy sources, including reliable generation technologies, is capable of helping to improve energy security and to reduce the risks that may arise from high and volatile fluctuations in fuel prices.

Therefore, the use of available local resources in the generation of electricity is important. Furthermore, timely and adequate investment in the electricity sector is essential to ensure the reliability and continuity of the supply of electricity [17]. This dimension examines the energy security of the SADC countries with regard to the short and long-term reliability and continuity of the supply of electricity by meeting four of the following availability indicators and criteria: the reserve margin of the supply of electricity, the efficiency of the supply of electricity, the diversification of the supply of electricity, the sufficiency of the self-supply of electricity (SSR).

## 1) Efficiency of Electricity Supply (ESE) in SADC Countries

The ESE is described as "the ratio of electricity not lost(ENL) to the total supply of electricity (TES)"[28]. This indicator shows the overall output of the country. The estimate was made using Equation 1 (1a to 1d). As given below, the general equation is expressed as.

$$ESE = \left(\frac{ENL}{TES}\right) \tag{1a}$$

In SADC countries that are involved in exporting electricity to other SADC countries within the region.

$$ESE = \left(\frac{EC + EXE}{EP}\right) \tag{1b}$$

On the other hand, for such SADC member countries that export and imports electricity from other SADC countries, the ESE was calculated using equation 1c given below

$$ESE = \left(\frac{EC}{EP + IE}\right) \tag{1c}$$

However, for those countries in SADC region that are not involved in either exports or import of electricity such Angola, Madagascar, Malawi, Seychelles and Mauritius. The ESE was calculated using the equation 1d.

$$ESE = \left(\frac{EC}{EP}\right) \tag{1d}$$

where, "EC" denotes consumption of electricity, IE-import of electricity, EP-output of electricity, EXE-export of electricity. Figure 8 below shows the output of SADC countries in terms of electricity supply reliability. The results show that among the member countries, the lowest ESE is shown by Tanzania whereas highest ESE is shown by Eswatini. In other words, with the exception of Eswatini, the majority of SADC countries have an ESE of less than 95%. This shows that the general electricity industry faces problems with electricity losses in most of the member countries. This may be due to theft of electricity or losses in the grid due to long grid distances or inadequate maintenance.

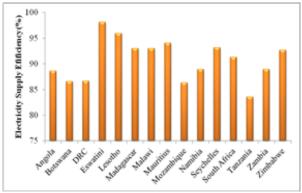


Figure 8: ESE in SADC Countries

## 2) Electricity Supply Diversification of SADC Countries

Using the Shannon Wiener Index given in equation 2 [5,29], the diversification of electricity supply is calculated.

$$SWI = -\frac{\sum_{l=1}^{n} s_l * Log(s_l)}{Log(n)}$$
(2)

In the equation "si" represents the portion of each energy source in the electricity generation mix, "I and n" is the number of main energy sources in the electricity generation mix. When the equal share (1/n) of all energy sources contributes to the final electricity generation mix, the maximum "Ln(n)" occurs. In terms of electricity supply diversification, the higher the value means higher energy resilience and security. Hence, lower risk for the electricity industry (see Fig.9). The findings show that diversification in the SADC countries' electricity industry varies widely, with highest in Eswatini and lowest in Botswana. However, Table 7 below shows that all SADC member states have put in place plans for the diversification of the local mix of electricity production by 2030. Hence, it is expected that the future of SADC electricity industry of the Member States will be more diversified. However, the energy security and accessibility will be strengthened only if all Member States follow and meet their planned targets. Nonetheless, fossil fuels (natural gas and coal) which are readily available locally are expected to continue playing a major role in the region's energy generation mix.

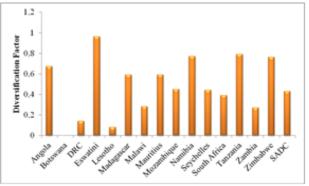


Figure 9: Energy Diversification in SADC Countries, 2016

#### 3) Self-Supply Sufficiency Rate of SADC Countries

For each member state, the Self-Supply Sufficiency Rate (SSR) in the national electricity sector was assessed using equations 3a-d [28] to determine the energy diversification impact on the SADC member countries' electricity sector. This deminsulation tests the capability of the SADC countries' electricity sector to meet the current demand with local generation. Consequently, greater the value or equal to 100% represents that the nation is self-sufficient, while less than 100% means that the country is dependent on the energy it imports. General equation 3a.

$$SSR = \left(1 - \frac{NIE}{TDES}\right) \tag{3a}$$

For nations importing part of their electricity from other SADC members within the region, SSR was estimated using equation 3b.

$$SSR = \left(1 - \frac{NIE}{EP + IE}\right) \tag{3b}$$

In case of nations that are exporting their electricity surplus to other SADC member states, SSR was estimated using equation 3c..

$$SSR = \left(1 - \frac{NIE}{EP - EXE}\right) \tag{3c}$$

The SSR given in equation 3d represents countries that are not interconnected nor export or imports electricity from other SADC countries (Madagascar, Seychelles, and Mauritius).

$$SSR = \left(1 - \frac{\text{NIE}}{\text{EP}}\right) \tag{3d}$$

Where "NIE" denotes the net electricity imports whereas "TDES" is the total electricity generation. In terms of sustainability, the country with higher SSR value have higher energy security hence lower the risk due to lower dependency on the imports of electricity (see fig.10). The results shows that the majority of the SADC countries are self-sufficient in the electricity supply with only handful of countries facing challenges.

## 4) RE Share and Reserve Margin in Electricity Supply in SADC Countries

As of mid-2018, Table 6 highlights the share of RE in SADC member countries. In spite of the number of Member States producing electricity from RESs, the majority of electricity production in the region is highly dependent on fossil fuels. However, the region and Member States have increased their RE

share in the overall mix of final electricity generation as of 2018, with South Africa leading the ladder (see table 4). As regards the reserve margin, it can be seen that, as of 2016, seven of the member countries had an energy deficit. Except for South Africa, which had more than 10.0GW, the other member countries had negligible reserve margins. These negligible reserve margins are mainly due to the region's rapid electricity demand, but also due to underinvestment in the electricity industry in many SADC nations.

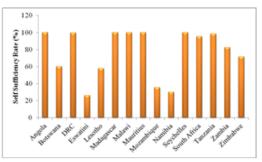


Figure 10: SSR for SADC Countries

Table 6: Share of Energy Sources in Total Final Energy Generation (TFEG)in SADC Countries, 2016[18,20]

Member	Share of Ene	rgy Sources i	n TFEG (%)	
States	Other RES	Hydro	Nuclear	Fossil
Angola	2	64	0	34
Botswana	0	0	0	100
DRC	0	98	0	2
Eswatini	41	20	0	39
Lesotho	1	99	0	0
Madagascar	2	24	0	74
Malawi	6	93	0	1
Mauritius	14	7	0	79
Mozambique	1	83	0	16
Namibia	8	64	0	28
Seychelles	9	0	0	91
South Africa	10	1	4	85
Tanzania	6	40	0	55
Zambia	2	93	0	5
Zimbabwe	5	37	0	58
SADC	7,0	48,2	0,3	44,5

## 5) RE Share Targets and Interconnection in SADC Countries by 2030

In order to promote in the regional and national electricity supply in the sustainable manner and promote the use of and increase access to clean modern energy services for the greater benefit of all people in the region and member states. The region and SADC states have set up targets plans to be achieved by 2030 for the renewable energy share in the electricity generation as illustrated in Table 7. In addition, to increase regional and national energy security and reliability in electricity sector almost all mainland member countries are interconnected and are involved in international electricity trade except for Malawi and Tanzania which are expected to be interconnected with other members by 2030. However, Madagascar, Mauritius and Sevchelles due to their geographical location will always remain not connected to the region electricity grid. Furthermore, in terms of grid losses as shown in table 7, it indicates that Lesotho followed by Angola have higher losses in the SADC region with South Africa having the lowest among the member states. Hence, it can be concluded that the South African power grid has higher efficiency in the region.

Table 7: Regional and National Targets in SADC Member States by 2030 [11]

Member States	Renewable Energy Targets	Transmission and Distribution Losses (%)	Interconnections with other countries
Angola	Increase in RE capacity by 2025 as follows:  Small Hydro:100MW with 60MW for municipalities  Solar:100MW with 10MW off-grid  Wind:100MW  Biomass:500MW	10	<b>√</b>
Botswana	100% access to modern energy services by 2030 Capacity increase expected from REFIT programme 15% RE share in final energy consumption by 2025 but may increase to 20%	3,7	✓
DRC	60% overall energy access by 2025	9	✓
Eswatini	50% RE share in Electricity Consumption by 2030 60MW intermittent resource by 2030 e.g solar	6	✓
Lesotho	Targets pnding completion of Sustainable Energy Strategy 2018	11	✓
Madagascar	85% RE Share in final energy by 2030	-	*
Malawi	By 2025/2030 307% access to electricity 100% use of efficient cook stoves in off grid households 6% RE share in energy mix	6	•
Mauritius	Biofuels mandate of 20% ethanol and 30% biodiesel 35% RE Share in electricity generation by 2025: Bagasse:17%, Wind:8%, Waste to enrgy:4%, Hydro:2%, Solar:2%, Geothermal: 2%	6	*
Mozambique	400MW increase in installed RE capacity by 2024 Wind:150MW Hydro:100MW large\scale & 100MW small scale	6,4	✓
Namibia	70% RE share in electricity generation by 2030	3,2	
Seychelles	5% RE share in electricity generation by 2020 & 20% by 2030	_	*
South Africa	21% RE Share in electricity generation by 2030 17.6GW solar capacity by 2050 37.4GW wind capacity by 2050	0,1	✓
Tanzania	5% RE share in electricity generation by 2030	6,0	
Zambia	200MW increase in RE capacity by 2020	6,2	✓
Zimbabwe	16-5% RE Share increase in overall 1100MW increase in RE capacity by 2025 2100MW increase by 2030 2400GWh increase in RE generation by 2025 4600GWh increase in RE generation by 2030 (26.5%overall increase)	4	<b>✓</b>
SADC	71% by 2025, 85,5% by 2030 Regional Electricity Access targets 39% Regional Renewable Energy Mix target in the grid 7,5% Off-Grid share of RE as per total grid electricity capacity 15% Energy efficiency % savings achieved from grid consumption	5.97	<b>√</b>

## 3.4. Electricity Affordability

According to literature [13], for electricity to be considered as being affordable the following conditions have to be fulfilled:

- The electricity tariffs should be low as compared to household income, that is, the household should be able to afford their electricity bills.
- The electricity tariffs should be low as compared to other alternative prices of competitor, that is, the price of electricity should be lower than other option such as wood fuel, traditional fuels, fossil fuels etc.
- The electricity tariffs should be low enough to ensure the energy import bill is small compared to export earnings [13],
- The electricity tariff should be high enough to ensure sufficient benefit and profitability for independent Power Producers and Utility Companies i.e., the tariff should be able to reflect the real value of the electricity supply. In short, the electricity price should take care of all the value chain cost of electricity

supply (Production, Transmission/Distribution and other cost of the industry) [16].

This dimension investigates the electricity affordability of SADC countries using the following affordability indicators and criteria; Electricity Prices, GDP per Capita and Cost of Electricity Supply (i.e. the amount spent on electricity as compared to national GDP).

## 1) Electricity Tariffs

Figure 11 highlights the average tariffs for electricity as of 2018 in the SADC countries. The lower the price of electricity in terms of affordability, means the higher the government subsidies practiced, hence, a huge burden on expenditure of government. This suggests that the supply of energy is heavily subsidized and does not reflect the actual electricity cost. The results shows that the majority of SADC member countries have electricity tariff rates of less than US\$c10/kWh. However, Namibia among member states has the highest electricity tariff. These lower tariffs

suggest that majority of SADC countries' energy is heavily government-subsidized, hence does not attract the private investors, which is the biggest obstacles to the sustainable growth of the electricity industry in the region. Nonetheless, with expectation to meet the cost-reflective rates in SADC member countries, it is expected that the sector will draw a lot of private investment by 2030.

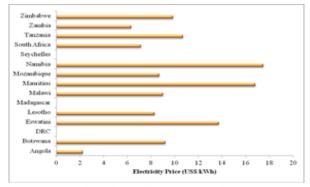


Figure 11: Electricity Tariffs in SADC Member, 2018 [24]

## 2) GDP per Capita

The per capita GDP reflects the citizen's purchasing power, thus nations with higher per capita GDP mean that people have more buying power and vice versa. The scenario represents electricity investment in terms household electricity affordability. Figure 12 shows that most SADC states face problems because the population has less purchasing power, so government subsidies are required to make electricity affordable.

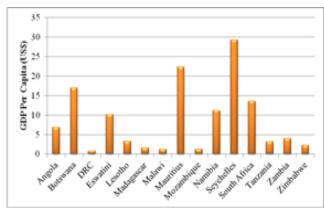


Figure 12: GDP per Capita in SADC Countries, 2016

## 3) Real Cost of Electricity Supply (RCES)

RCES is defined as "the ratio of the proportion of real GDP not dedicated to cover the net electricity supply expenditures (NESE) to real GDP (RGDP)or it is one minus the share of GDP dedicated to cover the cost of the electricity supply(ES)" [28]. The criteria measures the ability of the SADC countries to reduce the RCES and the vulnerability of member states to high RCES. The higher the RCES shows the country's ability to reduce its RCES whereas low values shows exposure of the country to high RCES. RCES is estimated using equation 4 given below.

$$RCES = \left(1 - \frac{ES}{RGDP}\right) = \left(\frac{NESE}{RGDP}\right) \tag{4}$$

Where ES is estimated by firstly converting the total electricity supply into barrel of oil equivalent (bbl) and multiplying it with the annual real average crude oil price (COP) given in US\$ per bbl. Figure 13 below indicates the RCES for SADC member states as of 2019 at COP of US\$59.06 per barrel (1kWh=0,006Barrels of Oil Equivalent) [30]. Apart from South Africa, it can be seen that the SADC member countries have RCES above 80%. As earlier mentioned this shows that the member countries have the ability to reduce their RCES. In short this indicates that the majority of SADC countries spend less on electricity from their GDP.

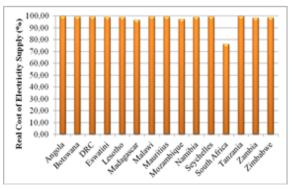


Figure 13: Real Cost of Electricity Supply of SADC Countries

## 4. RE Support Policies for improving the Sustainability of Energy in the SADC Countries

To ensure private sector participation in electricity Ensuring the participation of the private sector in the electricity industry and the successful development and dissemination of programs for renewable energy technologies (RETs) in the SADC region, as well as encouraging investment in RETs. A number of additional incentives and RE support policies have been/have been established by the SADC member countries, including (see table 8)[11,31,32]:

- Renewable Energy Targets
- Renewable Energy in NDC or INDC
- Regulatory Policies
  - Feed-in-Tariff/ Premium Payment
  - Electric Utility Quota Obligation
  - Net Metering
  - Grid Code Revisions
  - Tradable Renewable Energy Credit
  - Renewable Energy Project Tendering
  - Capital Subsidy' Grant or Rebate
- Fiscal Incentives & Public Financing
  - Investment /Production Tax Credits
  - Reductions in Sales, Energy' CO2, VAT or other taxes
  - Energy Production Payment
  - Public Investment Loans or Grants

As illustrated in Table 8, all SADC member countries have progressed to establishing policies on RE technologies. However, these policies vary according to the country targets and goals set in the national master plans.

Table 8: RE Support Policies in SADC Member States as of Mid-2018 [9,31]

Member	RE	RE in				Regulatory	Policies				Fisca	al Incentives &	Public Financi	ng
States	Targets	NDC or INDC	FiT/ Premium Payment	Electric Utility Quota Obligation	Net Metering	Biofuels Obligation/ Mandates	Grid Code Revisions	Tradable RE Credit	Tendering	Capital Subsidy' Grant or Rebate	Investment /Production Tax Credits	Reductions in Sales, Energy' CO2,VAT or other taxes	Energy Productio n Payment	Public Investm ent Loans or Grants
Angola		•	•		•	•	•					•	•	
Botswana	•		✓						•					✓
DRC														
Eswatini	✓					•	✓		✓					
Lesotho			✓		✓				✓					✓
Madagascar			✓				✓		✓					
Malawi	•	•	✓			•	✓		✓			✓		✓
Mauritius			✓		✓		•		•	•		✓		✓
Mozambique	•	•							✓					
Namibia			✓		•				•					
Seychelles					✓		✓		✓			✓		✓
South Africa				✓	•	•	•		•	•	-	•		✓
Tanzania					✓	✓	✓		✓	•		✓		✓
Zambia						•			✓			•		✓
Zimbabwe			✓		✓	•			•					✓

## 5. Key Findings and Conclusion

A total of 15 SADC Member States are analyzed in this paper, with a focus on the ability to provide reliable, effective and environmentally friendly energy systems. The analysis was carried out on the basis of performance measures of the electricity sector and factors such as availability, supply and demand for electricity, access to electricity and the environmental social effects of the use and development of electricity in the Member States. The research outcomes:

The economy of the SADC region is highly dependent on commodities. The world market saw a decline in oil prices over time and this culminated in a dramatic decrease in the SADC countries' economy. SADC Member States are currently facing a challenge with regard to electricity access levels, especially in rural areas, with only Mauritius and Seychelles achieving 100% access to electricity in both rural and urban areas. The region's population is around 341 million people, but just 48 percent of the total households have access to electricity. Studies by SACREE (2018) show that the majority of people live in rural areas and only 32% of the total population in rural areas has access to modern energy facilities, with electricity being available to only 75% of the total urban population.

 Low-carbon renewable energy technologies (RETs) are expected to contribute significantly to future electricity as all SADC member countries set goals are met by 2030, and the SADC region will be greener and cleaner relative to current trends.

SADC member countries have adopted subsidies as a affordability and accelerate access to electricity. Subsidies are proving to burden the national budget. In the case of Zambia, the country experienced enormous costs between the years 2014-2017 due to the electricity deficit resulting from electricity imports priced in neighboring countries at a cost-reflective tariff. This increased expenditure for the utility company (ZESCO) and the government.

SADC Member States will benefit greatly from the diversification of RET and energy conservation policies as set out in the regional objectives. Adherence to the vast potential of RE sources in the area will negatively increase the degree of access to electricity in the region. In addition, the use of RE in the regional and national mix of electricity generation would lead to better health services and better living conditions for the population in both urban and rural areas, which will be significantly enhanced, resulting in safe and clean cities and communities.

It is therefore argued that policies addressing basic human needs, such as increased access to electricity and improved national or regional energy protection, are required in developing countries, and environmental and social acceptability should be taken into account. The cost of electricity is ideally representative of the cost and also represents the true cost of electricity services.

## **Conflict of Interest**

The authors declare no conflict of interest.

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## Real-time Target Human Tracking using Camshift and LucasKanade Optical Flow Algorithm

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#### ABSTRACT

In this paper, a novel is proposed for real-time tracking human targets in cases of high influence from complexity environment with a normal camera. Firstly, based on Oriented FAST and Rotated BRIEF features, the Lucas-Kanade Optical Flow algorithm is used to track reliable keypoints. This method represents a valuable performance to decline the effect of the illumination or displacement of human targets. Secondly, the area of the human target in the frame is determined more precise by using the Camshift algorithm. Compared to the existing approaches, the proposed method has some merits to some extents including rapid calculations in implementation, high accuracy in case of similar objects detection, the ability to deploy easily on mobile devices. Finally, the effectiveness of the proposed tracking algorithm is demonstrated via experimental results.

#### 1. Introduction

These days, with the continuous development of high precision, cost-effective computer imaging hardware equipment and corresponding auxiliary detection algorithm, real-time target human tracking technology [1]-[8] has become a research hotspot in various fields such as interactive video games, military, robotic, etc. Human tracking is the process of locating moving targets by performing tracking algorithms and analyzing that trajectory in many applications over sequential video frames [9]-[12] The models of the target could be a single human or multiple humans based on different applications. However, human tracking is a difficult task with many challenges such as the system needs to be fast enough to carry out real-time applications or operate in different environments with high accuracy. The impact of external factors affects the accuracy of the algorithm such as moving obstacles, illuminations, or similar targets, etc. Hence, researches of higher accuracy and better computer vision detection algorithm are still developed.

With the development of technology, various methodologies have been proposed to solve real-time human tracking. In the literature review, the Kalman Filter algorithm [13] could only be used in a linear system in case of mimic real scenarios. In [14] - [16], Laser Range Finder to track human is proposed to determine the human' leg and analyze the human tracking motion. However, the measurement of this method is limited in case of long distance between human' leg and sensor. The multi-camera systems [17] -

[21] are also designed to track human, but those approaches only process in a small area which installs cameras. The hand-held cameras system is equipped for the sports player in [22] to synthesize a stroboscopic image of a moving target. Nevertheless, its computational speed and accuracy could not be optimal in case of the elaborate environments. In [23]-[25], Particle filter-based vehicle tracking via HOG features is very robust when fast-moving human target but this algorithm is hard to integrate with a mobile system. In [26] and [27], the Camshift algorithm is well-known as popular tracking human method. The advantages of this methodology are low-cost computation, easy to manipulate, etc. The Camshift algorithm follows the track of the targets based on histogram back projection. The stability of this method is impacted by color, illumination, and noise. Hence, this method suffers from series of errors in case of similar color background.

In light of the remarkable importance and advantages previously mentioned, a real-time tracking human system is proposed for normal cameras under the circumstances of high influence from complicated environments. Lucas-Kanade Optical Flow Algorithm is a well know method for tracking humans for a decade [28]-[30] The method is designed based on the combination between Camshift algorithm and Lucas-Kanade Optical Flow Algorithm (LK-OFA) [31], [32] with Oriented FAST and Rotated BRIEF features [33] Compared to the existing works, the proposed approach has several contributions as follows:

(1) The reliable keypoints which are less affected by illumination or displacement of the human targets are tracked based on the LK-OFA features. It is noted that optical follow algorithm is very good at tracking points in the next frame from

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the locations of them in the previous frame. The Camshift algorithm is carried out to determine the area of the human target with similar appearances in the frames more precisely.

- (2) Since the proposed method reduces number of loops that need to converge the center of the search window and centroid of human target, it is easy to implement on mobile devices.
- (3) The designed system generates a small amount of data to be processed; therefore, this could be simply done in real-time, and a powerful computer is not required.

The rest of the paper is organized as follows. The next section analyses the detailed structure of the proposed approach. Section 3 summarizes the experiment platform and its result, followed by the brief conclusions and the outlook in section 4.

#### 2. Proposed Methodology

In this section, a short overview of the human tracking algorithm is illustrated in the flowchart as Fig.1. To begin with, for

choosing the tracking target person, a region of interest (ROI) is created manually. After that, HSV histogram of ROI is computed to prepare for CAMSHIFT later. At the following stage, the system finds ORB features in both ROI and initial frame. In the subsequent step, 50 best keypoints are chosen from best matched features based on Bruce-Force matcher. Those keypoints are traced by using Optical flow with Lucas-Kanade algorithm. At the next stage, the failed tracked points are totally removed by utilizing sum square of difference (SSD) and Backward tracking method. If the number of the keypoints is smaller than three, the process comes back to the finding ORB features step. In contrast, the process continues with good keypoints left, the center of them is determined using first and zeros moment. This center is used to create the initial search window of Camshift. By applying Camshift algorithm, the area of the human target can be found. Finally, the accuracy of tracking human's center is improved by Kalman filter.

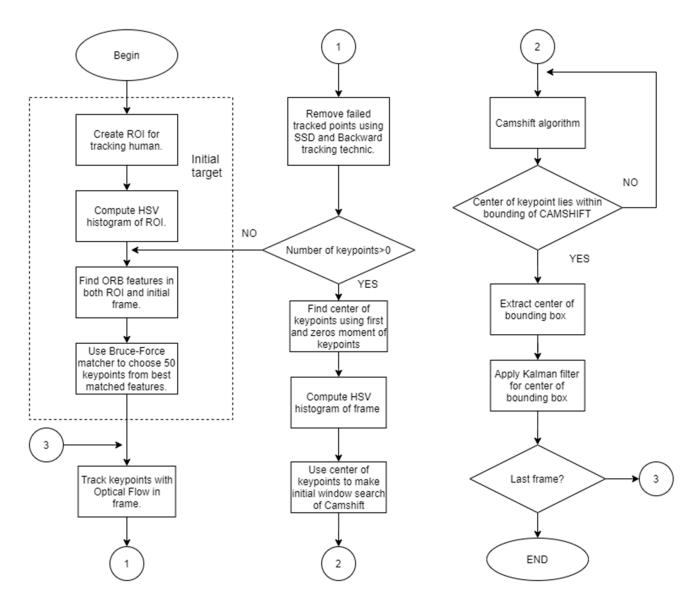


Figure 1: Flow diagram of system

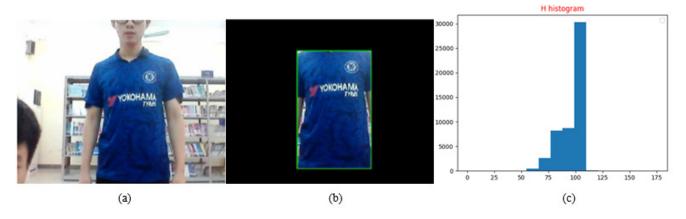


Figure 2: Create ROI and calculate H histogram of ROI

## 2.1. Create ROI and compute H histogram

Before tracking human, an area (ROI) on the target person is established (Figure 2 (b)). This ROI is used as a template of the target. Then, the HSV histogram of ROI is computed, but only the H channel is used with 16 bins to get the best result (Figure 2 (c)).

## 2.2. ORB feature and matching

For the purpose of tracking and creating the initial window for Camshift, this paper selected ORB feature detector (Oriented FAST and Rotated BRIEF) to find the best points. ORB algorithm modifies both FAST [34] keypoint detector and BRIEF [35] descriptor to reach the best result. ORB algorithm detects FAST points in the image, then applies Harris corner measure to discover top *N* points among them. After that, the algorithm searches for the intensity weighted centroid of the patch with the located corner at the center in order to calculate the orientation of points. The orientation value is computed by using direction of the vector from this corner point to centroid. After finishing the implementation of FAST, ORB algorithm modifies BRIEF descriptors or rBRIEF to create a descriptor for each keypoint.

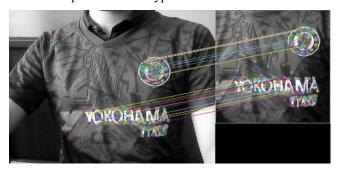


Figure 3: Matching keypoints between ROI and initial Frame

In our system, ORB algorithm is implemented by extracting keypoints from both ROI and frame. The keypoints are searched in Gray image extracting from the original image and the archetype of ROI. Bruce-Force matcher is used to calculate the distance value between each pair of keypoints in both Gray images. By sorted pair of keypoints based on distance value, some keypoints best matched will be kept to use later as shown in Figure 3. To be more specific, the algorithm could operate with higher accuracy in case of more keypoints selection. However, if the number of keypoints incline too big, the calculation process would be taken

long time to finish, especially, in case of mobile robots. In this paper, based on trial and errors method, having 50 keypoints enabled us to ensure the balance between the calculation time and the accuracy of our algorithm effectively.

## 2.3. Track keypoints and remove failure points

The positions of the previous keypoints are tracked by using Optical Flow with Lucas-Kanade Method. Here, a 3x3 patch around the points with an assumption that all the neighboring pixels have similar motion is applied to estimate the new locations of keypoints in the frame based on their previous positions by using equation (1).

$$\begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} \sum_{i} f x_{i}^{2} & \sum_{i} f y_{i} \sum_{i} f x_{i} \\ \sum_{i} f x_{i} \sum_{i} f y_{i} & \sum_{i} f y_{i}^{2} \end{bmatrix}^{-1} \begin{bmatrix} \sum_{i} f x_{i} \cdot f t_{i} \\ \sum_{i} f y_{i} \cdot f t_{i} \end{bmatrix}$$
(1)

where  $u = \frac{dx}{dt}$ ,  $v = \frac{dy}{dt}$  and  $f_x$ ,  $f_y$  are gradient of keypoints and surrounding points along x, y axis.

After updating, some of those keypoints in the frame might be failed. In order to remove these failure points, this article combines two methods at the same time: SSD and the Backward tracking technic. Firstly, the SSD in RGB color-space for consecutive frames is expressed as:

$$SSD_{R} = \sum_{m,n} \begin{pmatrix} R_{t-1} \left( k_{x}^{t-1} + m, k_{y}^{t-1} + n \right) \\ -R_{t} \left( k_{x}^{t} + m, k_{y}^{t} + n \right) \end{pmatrix}^{2}$$
(2)

$$SSD_{G} = \sum_{m,n} \begin{pmatrix} G_{t-1} \left( k_{x}^{t-1} + m, k_{y}^{t-1} + n \right) \\ -G_{t} \left( k_{x}^{t} + m, k_{y}^{t} + n \right) \end{pmatrix}^{2}$$
(3)

$$SSD_{B} = \sum_{m,n} \begin{pmatrix} B_{t-1} \left( k_{x}^{t-1} + m, k_{y}^{t-1} + n \right) \\ -B_{t} \left( k_{x}^{t} + m, k_{y}^{t} + n \right) \end{pmatrix}^{2}$$

$$(4)$$

where  $k^t$  is the position of keypoint, m and n are width and height of the compared window. The idea of SSD is to compute the total error between a patch around keypoint in the current frame

with the location of them in the previous frame. Figure 4 and Figure 5 illustrate errors between the location of keypoints in consecutive frames corresponding to two cases: small error and big error. After reckoning the *SSD* values in three channels, the total error is expressed as follows:

$$Error = \alpha SSD_R + \beta SSD_G + \gamma SSD_B$$
 (5)

where  $\alpha$ ,  $\beta$ ,  $\gamma$  are three positive coefficients and the sum of  $\alpha$ ,  $\beta$ ,  $\gamma$  is equal to one:

$$\alpha, \beta, \gamma > 0, \alpha + \beta + \gamma = 1 \tag{6}$$

In this paper, the coefficients are chosen as follows:  $\alpha = 0.3$ ,  $\beta = 0.4$ ,  $\gamma = 0.3$ . The error value of all keypoints are illustrated in Figure 6.

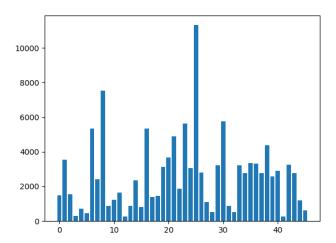


Figure 4: Small error between the location of key points in consecutive frames

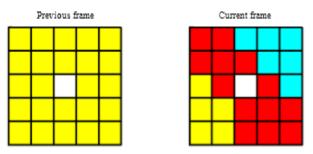


Figure 5: Big error between the location of key points in consecutive frames

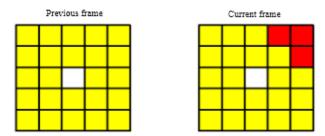


Figure 6: Error value of all key points

After applying SSD for the first filter, the Backward tracking technic examines all keypoints again and removes the failed points. As shown in Figure 7, the keypoints in the current frame are tracked back to the previous frame by applying Optical Flow. Let denote  $r^{t-1}$  is the estimated position of  $k^t$  in the previous frame. The distance d between  $r^{t-1}$  and  $k^{t-1}$  is calculated by using www.astesj.com

the Euclid distance method. All keypoints whose distance value is smaller than a thresh hold are kept.

$$d = \sqrt{\left(k_x^{t-1} - r_x^{t-1}\right)^2 + \left(k_y^{t-1} - r_y^{t-1}\right)^2} \tag{7}$$

By utilizing two mentioned method above, all failed keypoints are removed. If all keypoints are failed, our method has a viable improvement on current methods. To be more detailed, in this case, a new set of keypoints would be created inside Camshift bounding box of the target.

## 2.4. Initial search Window for Camshift algorithm

By applying first and zeros moment for all remain keypoints, the mean position of them is indicated as:

$$M_{00} = \sum_{x} \sum_{y} I(x, y) \tag{8}$$

$$M_{10} = \sum_{x} \sum_{y} x I(x, y) \tag{9}$$

$$M_{01} = \sum_{x} \sum_{y} y I(x, y) \tag{10}$$

$$X_c = \frac{M_{10}}{M_{00}}, Y_c = \frac{M_{01}}{M_{00}} \tag{11}$$

with I is the intensity of keypoints. Since we project all keypoints into a bitmask, so I = 1. Location of initial search window Camshift is created from the center points.



Figure 7: Backward tracking technic

## 2.5. Human tracking with Camshift

Camshift algorithm is an effective method to find color feature of target in frame. The principle of Camshift algorithm bases on Meanshift algorithm. However, it was modified to update the size of the tracking window in the next frame and find the orientation of the target. For more specific, Camshift computes H histogram of both ROI and Frame, and then exchanges pixel' value in the frame with the probability value of its color appearance. Then, it creates the color probability distribution image that performs the probability of appearance of each pixel within the range. Camshift algorithm uses a search window and loops it until the center of the search window converges with the centroid of points having high probability. By using an initial search window created with tracking keypoints, it reduces the number of iterations to find the area of the target. The size of tracking window is updated by zeros moment as follows:

$$S = 2 \times \sqrt{\frac{M_{00}}{256}} \tag{12}$$

Then, the orientation of the target is obtained by using the second central moments:

$$\theta = \frac{1}{2} \arctan \left( \frac{2\left(\frac{M_{11}}{M_{00}}\right) - X_c Y_c}{\left(\frac{M_{20}}{M_{00}} - X_c^2\right) - \left(\frac{M_{02}}{M_{00}} - Y_c^2\right)} \right)$$
(13)

The aspect ratio is expressed as:

$$Ratio = \frac{M_{20}}{X_c^2} \frac{Y_c^2}{M_{02}} \tag{14}$$

The width and the height of the window in the frame are estimated as follows:

$$w = 2.M_{00}.Ratio (15)$$

$$h = 2.M_{00}.Ratio (16)$$

## 2.6. Kalmal filter for the position of the human target

The center of human target finding by Camshift algorithm has some vibration and needs to be removed to improve the smoothness of the human tracking process. Kalmal filter is used in this paper to solve the vibration of center position. Kalman filter method estimates the location of the center based on value prediction and the new location of the center. It contains two main stages: prediction and correction.

Let denote  $X_t = [x_t, y_t, v_{xt}, v_{yt}]$  as a state variable and

 $Z_t = [x, y]^t$  as measurement variable. Here,  $x_t, y_t$  are the positions of the center along x - axis and y - axis in the image.  $v_{xt}$  and  $v_{yt}$  are displaced in the direction of the horizontal position and vertical position. The equations of the motions on the x - axis and y - axis without the acceleration are calculated as follows:

$$\hat{x}_t = x_{t-1} + v_{xt} \cdot \Delta t \tag{17}$$

$$\hat{y}_t = y_{t-1} + v_{vt}.\Delta t \tag{18}$$

The following equation is inferred.

$$\hat{X}_t = F.X_{t-1} \tag{19}$$

With  $\hat{X}_t$  is the value prediction of  $X_t$ , F is translation matrix. The predictor covariance equation is expressed as follows:

$$\hat{P}_t = F.P_{t-1}.F^T + Q {20}$$

In the equation,  $\hat{P}_t$  is the value prediction of covariance  $\hat{P}_t$ , Q is the interference factor.

In correction step, there are three equations named as: the Kalman gain equation, the State update equation, and the Covariance update equation:

$$K_{t} = \hat{P}_{t}.H^{T}.(H.\hat{P}_{t}.H^{T} + R)^{-1}$$
(21)

$$X_t = \hat{X}_t + K_t \left( Z_t - H \hat{X}_t \right) \tag{22}$$

$$P_t = \hat{P}_t + K_t \cdot H \cdot \hat{P}_t \tag{23}$$

In these above equations, R is measurement noise covariance matrix, H is measurement matrix. The value of R, H, F and Q is implemented as follows:

$$F = \begin{bmatrix} 1 & 0 & \Delta t & 0 \\ 0 & 1 & 0 & \Delta t \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}, Q = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix},$$

$$H = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix}, R = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}.$$

#### 2.7. Summary methodology

Our algorithm is carried out with the following step:

Step 1: Create ROI for human target and analysis the HSV Histogram of ROI.

Step 2: Compute ORB features in ROI.

Step 3: Compute ORB features in the first frame and match them with ORB features in ROI using BruceForce matching. Take 50 best matching points to track later.

Step 4: Tracking those keypoints in the previous step by using the Lucas-Kanade Optical Flow algorithm.

Step 5: Remove failed keypoints by using SSD and Backward tracking technic.

Step 6: Find the center k of remain keypoints in the frame with zeros and the first moment.

Step 7: Use the center k to create the initial window for Camshift algorithm.

Step 8: Find the bounding box and update centroid of the tracking human by applying Camshift algorithm.

Step 9: Use the Kalman filter to improve the smoothness of the human tracking process.

#### 3. Experiment results

During the experimental process, the configuration of the computer is as follows: 4 GB ram, Intel(R) Celeron (R) CPU N3350 @ 1.1 GHz, webcam with 0.3 Mpx (480x640) and 2 Mpx Webcam. The algorithm is carried out in Python with the support of OpenCV library and Numpy Library.

For the purpose of showing the development in performance, this paper offers comparisons between the proposed method and the original Camshift [36] The comparisons are checked in different scenes as shown in Figure 8 and Figure 9. To be more specific, the blue bounding box is created by using Camshift and the green one is created by using the proposed method.

Table 1: Average Frame per second value

Criteria	Laptop webcam (0.3Mpx)	Webcam (2Mpx)		
Set FPS	30	30		
Real FPS	20-25	14-17		
Processing time (s)	0.04-0.05	0.06-0.07		

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Lable	2:	Experiment results	

		Number	Results of Or	riginal Camshift	Results of the	proposed method
Environmental conditions	Cases	of tests frames	Number of false frames	Acuracy (%)	Number of false frames	Acuracy (%)
	One person	323	8	97.5	5	98.45
Good lighting room condition	Group of people wearing the same shirts	412	298	27.66	15	96.35
(500 lux)	Group of people wearing the different shirts	452	15	96.68	12	97.34
	One person	255	24	90.58	22	91.37
Poor lighting room condition	Group of people wearing the same shirts	542	420	22.5	49	90.95
(250 lux)	Group of people wearing the different shirts	526	47	91.06	38	92.77
	One person	552	53	90.39	45	91.84
Outdoor Condition	Group of people wearing the same shirts	587	401	31.68	55	90.06
(700 lux)	Group of people wearing the different shirts	479	48	89.97	44	90.81

Firstly, in the case of different color shirts as shown in Figure 8, it could be seen that there are almost none of the differences between two approaches. In the second case, we evaluate the performance of the proposed algorithm with undesired humans having the same shirt in random backgrounds. From Figure 9, it is noticeable that the original Camshift recognizes and tracks the wrong target. In contrast, the analyzing and human tracking of the proposed method is very clear and precise.

Table 1 provides the data about the Average Frame per second value of the proposed algorithm on both 0.3 Mpx webcam and 2 Mpx Webcam. On average, it could be seen that the system is fast enough to be utilized in real-time with FPS value of up to 25. Meanwhile, the effect of Kalman filter is evaluated over 400 frames and the results are shown in Figure 10. Furthermore, the proposed method indicates a significant decline in the chattering of the bounding box centre especially in x-axis when human target moves.



Figure 8: Tracking human in case of different color shirts

Table 2 compares the experimental results between the Original Camshift and the proposed approach among different

types of the environmental conditions. In each scene, we test 60 times for 3 cases: One person, Group of people wearing the same shirts, Group of people wearing the different shirts. Out of three environmental conditions, it is clear that the false frames in poor lighting room condition of the Original Camshift is the highest, at about 420. By constract, the figure for the proposed method is only 49. Over different cases, the precision rate of the proposed method is quite higher compared to the Original Camshift. For instance, the accuracy of Original Camshift in good lighting room condition is just over 27.66%, while the proportion of the proposed method is nearly 96.35%. In addition, for tracking human wearing the same shirts, the tracking rates of the Original Camshift are noticeably low, at about 27% in average. On the other hand, the percentages of the developed method always maintain over 90%. Furthermore, the results illustrates that the proposed system could work effectively even in the indoor environments or the outdoor environments with the accuracy up to 98%.

#### 4. Conclusions

In this article, the new method of human tracking is analyzed in depth. The proposed method is developed based on Camshift algorithm and the Lucas-Kanade Optical Flow Algorithm with Oriented FAST and Rotated BRIEF features. The experiment results indicate that the proposed system could be well-adjusted in real-time applications. By comparing with the existing human tracking algorithms, it could be noted that the proposed algorithm reaches to the higher accuracy. Furthermore, its computing time is relatively faster. Hence, the adaptability of the proposed method is better in practical applications. In conclusion, the present results provide practical reference values about human tracking algorithm for the development of equipment with high anti-interference performance, the design of test plans, and the establishment of international standards in the future.

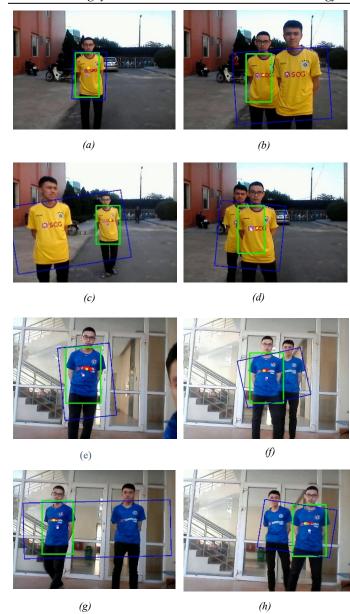
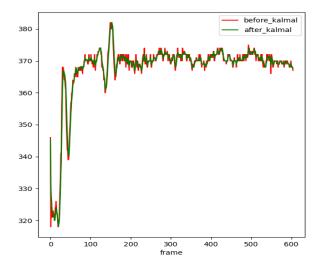


Figure 9: The test results in case of similar color shirt



(a) Y-axis

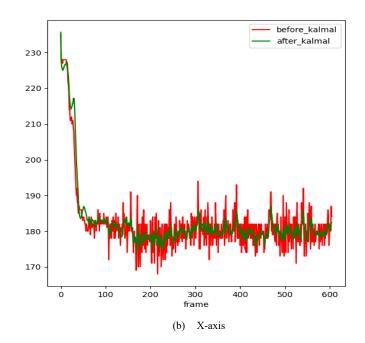


Figure 10: The position center of bounding box before and after using Kalman filter: (a) Y-axis, (b) X-axis

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# Efficient 2D Detection and Positioning of Complex Objects for Robotic Manipulation Using Fully Convolutional Neural Network

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#### ABSTRACT

Programming industrial robots in a real-life environment is a significant task necessary to be dealt with in modern facilities. The "pick up and place" task is undeniably one of the regular robot programming problems which needs to be solved. At the beginning of the "pick and place" task, the position determination and exact detection of the objects for picking must be performed. In this paper, an advanced approach to the detection and positioning of various objects is introduced. The approach is based on two consecutive steps. Firstly, the captured scene, containing attentive objects, is transformed using a segmentation neural network. The output of the segmentation process is a schematic image in which the types and positions of objects are represented by gradient circles of various colors. Secondly, these particular circle positions are determined by finding the local maxima in the schematic image. The proposed approach is tested on a complex detection and positioning problem by evaluation of total accuracy.

## 1. Introduction

Automated systems have been developing rapidly for decades and they have increasingly helped to improve the reliability and productivity in all domains of industry. Machine vision, which is the family of methods used to provide imaging-based and image-processing-based inspections and analyses, is an indispensable element of automation. The implementations of machine vision approaches can be found in process control [1], automatic quality control [2], and especially in industrial robot programming and guidance [3].

Considering robot programming and guidance in an industrial environment, more and more intelligent machines are being utilized to deal with various applications. These days, a static and unchanging production environment is often being replaced by dynamically adapting production plans and conditions. Therefore, the assembly lines are managed on a daily basis and consequently, the automated systems and industrial robots need to be capable of dealing with more generalized tasks (general-purpose robotics). Although most robotic applications are still developed analytically or based on expert knowledge of the application approach [4], some industrial robotics producers have begun to implement deep

learning methods in their applications like Keyence and their IV2 Vision Sensor. It is beginning to be generally recognized, that deep learning methods can play a significant role especially in the mentioned general-purpose robotics [5].

Deep learning consists of a family of modified machine learning methods aiming to solve the tasks that come naturally to human beings. Deep learning methods are performed directly on the available task-specific data in order to get a heuristic relation between the input data and the expected output. Various deep learning approaches have already been applied successfully to deal with various classification and detection tasks [6, 7] and are also utilized in other domains.

In general-purpose robotics, the "pick and place" task is the key problem to deal with. Generally, a "pick and place" task consists of a robotic manipulator (or group of manipulators) able to pick a particular object of attention and place it in a specific location with defined orientation.

In this contribution, the initial part of the "pick and place" issue is examined. To be more specific, the grasp point or grasping pose, which defines how a robotic arm end-effector should be set in order to efficiently pick up the object, is dealt with. Clearly, there is a broad group of grasp point detection techniques which can be listed either according to the type of perception sensor, or by a

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procedure used for object and grasp point detection and positioning. The most current methods are clearly described in survey [8]. Deep learning approaches for the detection of robotic grasping poses are summarized in review [4]. In this contribution, we propose a rapid, efficient, and accurate system for finding multiple object centers for flat and moving surfaces.

The key contribution of this article is:

- Proposal of an efficient grasp point detection method for a robotic arm capable of handling more types of objects. This method uses a classical industrial camera as the input data source.
- As an important part of the method, proposal of a deep learning-based approach to transform an RGB image of the scene of interest into a schematic grayscale frame. In this frame, the types of objects and the feasible positions of the grasp points are coded into gradient shapes of various colors. To the authors' knowledge, this is the first application of this approach to the grasp point detection.
- The proposed grasp point detection method is insensitive to changing light conditions and highly variable surroundings. In addition, it is efficient enough to be used in real time with specific edge computing tools, such as NVIDIA Jetson Nano, Google Coral or Intel Movidius.

The structure of the article is as follows. The aim of the work is formulated, and the goals are defined in the next section. Then, the solution based on deep learning approach is proposed. After that, the case study, which should demonstrate the main features of the proposed solution, is presented. Finally, the results are summarized, and the article is finished with some conclusions. This paper is an extension of work originally presented in the 24th International Conference on System Theory, Control and Computing (ICSTCC) [9].

## 2. Problem Formulation

As stated already in the preceding section, we deal with the essential task of industrial robotics called the "pick and place" problem. To be more specific, we are interested in the first challenge of this problem, i.e. detection and positioning of the objects. As a very necessary and attractive problem, detection and positioning of objects of interest has been examined and researched from many points of view [10, 11]. These days, due to a greater use of laser scanner technology (e.g. Photoneo Phoxi 3D Laser Scanner, Faro Focus 3D Laser Scanner), clouds of points are often used for object detection and positioning [12, 13]. Apparently, laser scanners in combination with robust 3D object registration algorithms, provide a strong tool to be applied in "pick and place" problems. Nevertheless, solutions based on clouds of points are generally costly and for some materials (shiny metal, glass, etc.), their accuracy decreases. In addition, a large number of laser scanners provide framerates too low to be used with moving objects of interest. Therefore, we propose an alternative solution based on a classical monocular RGB industrial camera as an image acquisition sensor. Besides, we suggest a novel approach based on a fully convolutional neural network in combination with a classical image processing routine, in order to analyze the signal from the industrial camera.

The proposed solution is supposed to meet the requirements of the industrial sector, i.e. stable performance, insensivity to light conditions, quick response and reasonable cost. In order to demonstrate these requirements, we perform a case study, which is summarized at the end of this article. This case study is supposed to fulfill the following conditions:

- Objects up to four different complex objects should be detected and located.
- Conditions Detection and positioning accuracy should not be affected by background surface change.
- Framerate In order to be able to register moving objects, the framerate should exceed 10 frames per second.
- Hardware The detection and positioning system should be based on hardware suitable for industrial applications. However, the costs should not exceed \$500 to be economically viable.

The graphic plan of our task is depicted in Figure 1.

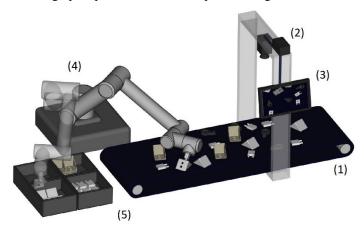


Figure 1: The arrangement of the task - the conveyor belt (1) brings the objects, the industrial camera (2) takes the image of the area, the detection and positioning system (3) determines the grasp points for manipulation and the robotic arm (4) puts the objects to the desired positions (5)

#### 3. Proposed Approach

We propose that the approach for object detection and positioning is composed of two parts. The first part is designed to perform the scanning of the area and it provides the visual data to be processed by the following part. The second part then processes the data and provides particular detected objects and their positions. Using this information, a parent control system should be able to manipulate the objects in order to achieve the desired positions.

#### 3.1. Camera sensor

In order to achieve a sufficient framerate, we propose to implement an ordinary industrial monocular RGB sensor equipped with a corresponding lens as the source of input image. Ostensibly, the camera and lens should be chosen according to the situation in the specific task (the scanned scene size, light, the distance of the camera from the objects, etc.). The tutorials of a camera sensor and lens combination selection are available at the vision technology producer information sources e.g. the Basler Lens Selector provided by Basler AG.

## 3.2. Detection and positioning system

Various studies published in recent years prove that the family of convolutional neural network topologies (CNN) outperforms classical image processing methods in tasks of object detection and classification benchmarked on various datasets [14, 15]. Following this fact, we propose a detection and positioning system, that uses CNN to transform the original RGB image of the monitored area into a specific schematic image. The main purpose of this particular operation is to create a graphic representation, where the positions of the detected objects are highlighted as gradient circles in defined colors, while the rest of the image is black. Specifically, each pixel in an RGB image representing the scene is labeled with a float number in the range <0; 1>, where 1 means the optimal and 0 means the most unsuited grasp point position. These labels are situated in the R layer, G layer, B layer or all layers of the output of the CNN, according to the type of object. Hence, the positions of the gradient circles represent not only the positions of the detected objects, but the exact points on the object body, which are optimal for manipulation by a robotic arm (grasp points). The proposed approach is described in Figure 2.

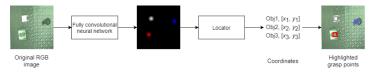


Figure 2: The proposed approach - the original RGB image of the scanned area is transformed with a convolutional neural network into the schematic image, where

the optimal grasp point positions for manipulation are highlighted by gradient circles of various colors, each particular color then represents the type of the object

The first step of the proposed procedure, i.e. the transformation of the RGB image into a graphical representation of the object positions, is a key element of our approach. We propose to implement a fully convolutional neural network connected as an encoder-decoder processor. Such a processor provides encoding the original input into a small shape and restoring it using the decoder's capabilities. If the process is successful, the approach provides a correctly transformed image as the output from the decoder. We believe, that the correctly designed fully convolutional neural network is able to code gradient circles of defined colors on the exact positions of grasp points on the object bodies.

Therefore, in the next subsection, we introduce a specific fully convolutional neural network, that transforms an original RGB image into a graphical representation, where object grasp points are represented as radial gradients of defined colors.

## 3.3. Fully convolutional neural network for image transformation

Apparently, many different fully convolutional neural networks, such as ResNet [16], SegNet [17] or PSPNet [18], have been proposed to deal with various image processing tasks. From a wide family of neural network topologies, we select U-net as an initial point of development.

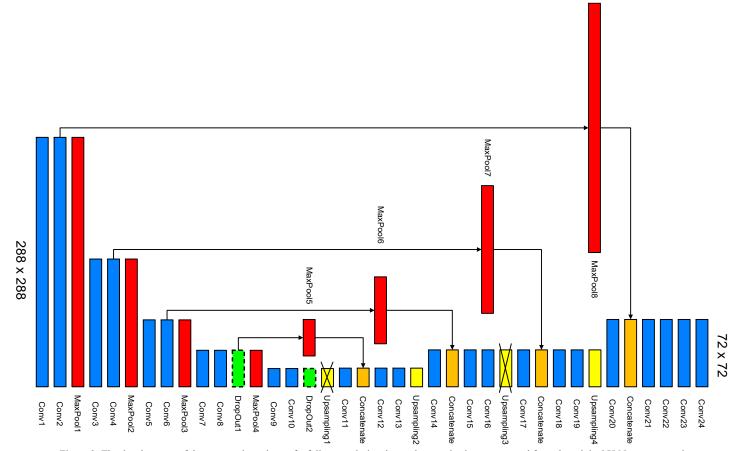


Figure 3: The development of the proposed topology of a fully convolutional neural network - layers removed from the original U-Net are crossed

U-Net is a fully convolutional neural network proposed initially for image segmentation tasks in biological and medical fields. However, it was then adapted to many other applications across different fields. This topology follows a typical encoder-decoder scheme with a bottleneck. In addition, it also contains a direct link between the parts of the encoder and the decoder, which is allowing the network to propagate contextual information to higher resolution layers. U-net topology is adopted from [19].

We streamline U-Net to fit our task in a more efficient way. To be more specific, U-Net originally provides the output data of the same dimensions as the input data. Such a detailed output is not required for a "pick and place" problem in industrial applications. Hence, we reduce the decoder part of U-Net topology. In our case, the output data is 16 times lower, which still provides an accuracy sufficient enough for object detection and positioning, and the topology itself is less computationally demanding. See Figure 3, where the changes applied to U-Net topology are shown in detail.

## 3.4. Locator for positioning of grasp points

Positioning of the gradient circles in a schematic image (last step in Figure 2) is a generic process of finding local maxima of each implemented color. These positions of the maxima directly represent the grasp points for manipulation using a robotic arm.

Generally, the process of finding local maxima in an array can be performed in several ways. The most obvious solution is to find the indices of the values, which are greater than all their neighbors. However, this approach is very sensitive to noise or small errors in the input data. Hence, it is more appropriate to implement a maximum filter operation, which dilates the original array and merges neighboring local maxima closer than the size of the dilation. Coordinates, where the original array is equal to the dilated array, are returned as local maxima. Clearly, the size of the dilation must be set. In the proposed locator, it is suitable to set it equal to the radius of the gradient circles.

## 4. Case Study

The aim of this section is to demonstrate the features of our detection and positioning system through the solution of a particular task. The task is properly defined in the next subsection. Subsequently, we propose a hardware implementation of the system and, as the final step of the procedure, a fully convolutional neural network is trained to be able to transform the original RGB images into a graphical representation of object types and positions.

## 4.1. Object detection and positioning task

For this case study, we need to develop a system for different object detection and positioning. The four object combinations placed on five different types of surfaces were used. The objects of interest are shown in Figure 4 and the surfaces are shown in Figure 5. The objects are of a similar size. Three of them are metallic and one is of black plastic.

## 4.2. Hardware implementation

The system is composed from a camera sensor and a processing unit, which should process data acquired by the RGB sensor, in order to determine the types and positions of the objects of interest.

In this case study, we implement a Basler acA2500-14uc industrial RGB camera as a data acquisition tool. This sensor is able to provide up to 14 5-MPx RGB frames per second. The camera is equipped with a Computar M3514-MP lens in order to monitor the 300 x 420 mm scan area from above at a distance of 500 mm.



Figure 4: Objects of interest - objects are labelled as Obj1 to Obj4



Figure 5: Various types of surfaces used in case study

The processing unit is supposed to be capable of processing images in real-time, as mentioned above. For this case study, the single-board NVIDIA Jetson NANO computer is used. It offers the NVIDIA Tegra X2 (2.0 GHz, 6 cores) CPU together with 8 GiB RAM. Furthermore, it provides wide communication possibilities (USB 2.0, 3.0, SATA, WiFi). The total price of components used for hardware implementation costs around \$500.

#### 4.3. Datasets

In this case study, we prepare 1021 original RGB images using various combinations of objects (Figure 4) and surfaces (Figure 5). In order to follow the topology of the CNN (Figure 3), we transform the images to  $288 \times 288$  px. Then, we randomly divide the images into the training set (815 samples) and the testing set (206 samples).

After that, the trickiest part of the development follows. The target images for the training set (the graphical representations of the object types and positions) should be manually prepared. Hence, for any RGB image, we construct a target artificial image, where the optimal grasp point of each individual object in the original image is highlighted by a colored gradient circle. Four colors (red, green, blue and white) are implemented, since we consider four types of objects in this case study. We prepared a custom labeling application to prepare target images. In this application, each input image is displayed, and a human user labels all feasible grasp points using a computer mouse. The application then generates the target images. Several examples of input-expected output pairs are demonstrated in Figure 6.

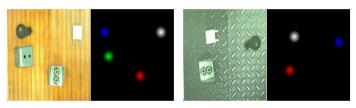


Figure 6: Two input-target pairs in training set - input image resolution is 288x288 px, target image resolution is 72x72 px

## 4.4. Fully convolutional neural network training

As the last step of the development, we train the network topology depicted in Figure 3.

We select the ADAM algorithm for the neural network weights and biases optimization as it is generally considered as an acceptable performing technique in most of the cases [20]. The random initial weights set with gaussian distribution was used. The experiments are run fifty times in order to reduce the stochastic character of training. The best instance is then evaluated. The training process and its parameters are depicted in Figure 7.

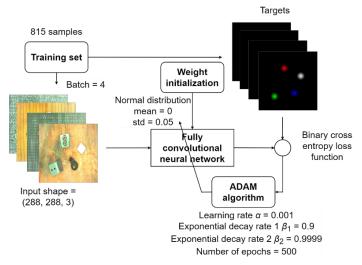


Figure 7: Training process

#### 4.5. Results

We select a confusion matrix as an evaluation metric for detection and positioning system performance. The prediction of the type of the object and position of the grasp point is labeled as correctly predicted, if the local maximum position of the gradient circle of the defined color directly corresponds to the original position of the particular object using the 72 x 72 px map, i.e. the map defined by the target image.

The confusion matrix for the best network trained according to the previous paragraph for the testing set, is summarized in Table 1. Note that the number of correctly predicted free spaces in the image is not present, because it is essentially a black surface that cannot be explicitly evaluated. However, as seen in the table, the detection and positioning system provides 100 % accuracy over the testing set. In addition, implementing Jetson NANO described above, the detection and positioning system is capable of processing 13 frames per second, which is more than required at the beginning of the paper.

Table 1: Confusion matrix (206 images, 611 objects in total)

	Obj1	Obj2	Obj3	Obj4	Free space
_	pred.	pred.	pred.	pred.	pred.
Obj1 actual	149	0	0	0	0
Obj2 actual	0	153	0	0	0
Obj3 actual	0	0	158	0	0

Obj4 actual	0	0	0	151	0
Free					
space actual	0	0	0	0	Irrelevant
actual					

#### 5. Conclusion

In this contribution, we introduced a novel engineering approach to object grasp point detection and positioning for "pick and place" applications. The approach is based on two consecutive steps. At first, a fully convolutional neural network is implemented in order to transform the original input image of the monitored scene. Output of this process is a graphical representation of the types and positions of the objects present in the monitored scene. Secondly, the locator is used to analyze the graphical representation to get the explicit information of object type and position.

We also performed a case study to demonstrate the proposed approach. In this study, the proposed system provided accurate grasp point positions of four considered objects for manipulation.

In future work, we will try to enhance the system in several ways. Critically, the approach should provide not only the positions of the grasp points, but also the required pose of the robotic arm. This feature will be advantageous especially for clamp grippers. Apart from that, we will try to optimize the processing unit, both from the hardware and software point of view, in order to get the close-to-optimal topology of the fully convolutional neural network and the hardware suitable for it.

## **Conflict of Interest**

The authors declare no conflict of interest.

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# On the Combination of Static Analysis for Software Security Assessment – A Case Study of an Open-Source e-Government Project

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#### ABSTRACT

Static Application Security Testing (SAST) is a popular quality assurance technique in software engineering. However, integrating SAST tools into industry-level product development and security assessment poses various technical and managerial challenges. In this work, we reported a longitudinal case study of adopting SAST as a part of a humandriven security assessment for an open-source e-government project. We described how SASTs are selected, evaluated, and combined into a novel approach for software security assessment. The approach was preliminarily evaluated using semi-structured interviews. Our result shows that (1) while some SAST tools outperform others, it is possible to achieve better performance by combining more than one SAST tools and (2) SAST tools should be used towards a practical performance and in the combination with triangulated approaches for human-driven vulnerability assessment in real-world projects.

#### 1. Introduction

Digital transformation promises to fundamentally reshape organizations and businesses by adopting cloud computing, big data, e-government [1], artificial intelligence [2], and internet-ofthings [3, 4]. Before the potential benefits of adopting technologies are fulfilled, it is essential to ensure the transformation does not lead to additional harm or danger to customers and end-users. Several global, large-scale reports have shown that security and privacy continue to be major concerns to a successful digital transformation. An independent survey in 2016 reveals that almost 60 percent of participated organizations experienced a security attack and in 30 percent of them, it occurs every day [5]. Moreover, 20 percent of them are dealing with internal vulnerabilities at least quarterly. According to another report from the Identify Theft Resource Center (ITRC), data breaches in 2017 increase 45 percent than those in 2016 [6]. In another report, it is estimated that the annual cost from security issues to the global economy is more than 400 billion dollars per year [7].

Software is a common component of any digital system or service. A software vulnerability can be seen as a flaw, weakness, or even an error in the codebase that can be exploited by hackers to violate the security and privacy attributes of end-users and the software [8]. Security engineering research has investigated various approaches to identify, model, and protect software against vulnerability. One of the most common identification techniques is the static analysis of source code, which investigates the written source code to find software flaws or weak points. Static Application Security Testing (SASTs) is accepted and used in many software development companies as a gatekeeper of code quality [9, 10]. There are many different SAST tools available, ranging from commercial tools to open-source projects, from using simple lexical analyses to more comprehensive and complex analysis techniques, from a stand-alone tool to a component in a development pipeline. Some popular SAST tools, such as SonarQube or IntelliJ IDEA are integral parts of continuous software development cycles. Given the wide range of SAST tools, software developers, security professionals, and auditors might face a question: how to choose a suitable SAST for their project?

One of the known problems of using SASTs is the possibly large number of misleading warnings [11, 12]. SASTs can report many false positives that attract unnecessary debugging efforts. In practice, the usefulness of SASTs depends on the project and organizational context and in general requires empirical investigation before the full adoption. The combination of SAST tools could also be an interesting approach to increase the overall effectiveness of static testing. There exist several empirical studies about the effectiveness of SASTs [9, 11-16]. Most of these studies base on test data or open-source data and do not reflect the adoption of this type of tool in a real-world context.

We conducted a case study in a large-scale government project that aims at developing a secured and open-source software system for e-government. SASTs were integrated into a so-called security gate that analyzes and assesses the vulnerability level of incoming source code. The security gate needs to ensure that all software will go through a security analysis before going further to end-users. In this project, SAST tools are experimented with and adopted to assist vulnerability assessment of open-source software.

This paper reports our experience with adopting SAST tools in the e-government project through a research-driven process. We proposed two Research Questions (RQs) to guide the development of this paper. Firstly, we would like to investigate the state-of-theart SAST tools and the ability to combine them in detecting software vulnerabilities. Secondly, we explore an industrial experience that adopted a combination of SAST tools in supporting security assessment in an e-government project.

- RQ1: Is it possible to increase the performance of SAST tools by combining them?
- RQ1a. Which SAST tool has the best performance against the Juliet Test suite?
- RQ1b. Is the performance of SAST increased when combining different tools?
- RQ2: How SAST tools can support security assessment activities in an open-source e-government project?

The contribution of this paper as follows:

- An overview of state-of-the-art SAST tools and their applications
- An experiment that evaluates the performance of these tools
- An in-depth case study about the adoption of SAST tools in egovernment projects.
- The paper is organized as follows. Section 2 presents backgrounds about software security, SAST, and security in e-government sectors. Section 3 describes our case study of the Secured Open source-software Repository for E-Government (SOREG). Two main research components of the projects are presented in this paper, an experiment with different SAST tools in Section 4 and a qualitative evaluation of a combined SAST approach for support-ing security assessment in Section 5. After that, Section 6 discusses the experience in this paper, and Section 7 concludes the paper.

## 2. Background

#### 2.1. Software security and vulnerabilities

Software security is "the idea of engineering software so that it continues to function correctly under malicious attack" [17]. Factors impacting whether code is secured or not include the skills

and competencies of the developers, the complexity level of the software components and its associated data, and the organizational security policies [17, 18]. We need to distinguish relevant or similar terms about software security:

- Vulnerability: can be defined as flaws or weaknesses in software design, implementation or operation management and can be exposed to break through security policies [19].
- Fault: a condition that causes the software to fail to perform its required function [10].
- Failure: is the deviation of actual functioning outputs from its expected outputs, or in another word, is when a fault is exploited leading to a negative consequence to the software [10].
- Attack: an unauthorized attempt to steal, damage, or expose systems and data via exploiting vulnerabilities [20].

Table 1: CWE categories and examples [20]

Class Id	Weakness class	Example Weakness (CWE Entry)		
W321	Authentication and Access	CWE-285: Improper Authorization		
	Control			
W322	Buffer Handling	CWE-120: Buffer Copy		
	(C/C++ only)	without Checking Size of Input		
W323	Code Quality	CWE-561: Dead Code		
W324	Control Flow	CWE-705: Incorrect Control		
	Management	Flow Scoping		
W325	Encryption and	CWE-328: Reversible One-		
	Randomness	Way Hash		
W326	Error Handling	CWE-755: Improper Handling		
		of Exceptional Conditions		
W327	File Handling	CWE-23: Relative Path		
		Traversal		
W328	Information Leaks	CWE-534: Information		
		Exposure Through Debug Log		
		Files		
W329	Injection	CWE-564: SQL Injection:		
W3210	Malicious Logic	CWE-506: Embedded		
		Malicious Code		
W3211	Number Handling	CWE-369: Divide by Zero		
W3212	Pointer and	CWE-476: NULL Pointer		
	Reference	Dereference		
	Handling			

Security experts and communities maintain different databases and taxonomies of vulnerabilities, for instance, CVE, CWE, NPD, MFSA, OWASP, and Bugzilla. The common weaknesses and enumeration (CWE) dictionary by MITRE provides common categories of software vulnerabilities. For instance, cross-site scripting (XSS) describes a type of vulnerability that occurs when form input is taken from a user and not properly validated, hence, allowing for malicious code to be injected into a web browser and subsequently displayed to end-users. SQL-Injection is another common type of vulnerability, where user input is not correctly validated and directly inserted in a database query. A path manipulation type occurs when users can view files or folders outside of those intended by the application. Buffer handling vulnerabilities allow users to exceed the buffer's bounds which can

result in attacks ranging from writing instructions to gaining full system access or control. The overview of different CWE categories is given in Table 1.

# 2.2. Static Application Security Testing (SAST)

Security testing is an area of testing that verifies the software with the purpose of identifying any fault, attack, or failure that is different from the given security requirements. There are two major types of security testing, i.e. static testing and dynamic testing [17]. Static Application Security Testing (SAST) utilizes a static code analysis tool to analyze source code to identify potential vulnerabilities or software faults. Different from dynamic approaches, SAST examines source code without executing it, and by checking the code structure, the logic flows of statements, the usage of variables, values, functions, and procedures. Common techniques used in SAST tools include (1) syntactic analysis, such as calling insecure API functions or using insecure configuration options, and (2) semantic analysis that requires an understanding of the program semantics, i.e. data flow or control flows. This analysis starts by representing the source code by an abstract model (e.g., call graph, control-flow graph, or UML class/sequence diagram).

As SAST tools work as white box testing and do not actually run the source code, a reported vulnerability from the tool might not necessarily be an actual one. The reason for a wrong warning might because (1) the source code is secure (true negative) or (2) the source code has a vulnerability but is not reported by the tools (false negative).

Research about SAST tools is not new. The Center for Assured Software (CAS) developed a test suite with "good code" and "faulted code" across different languages to evaluate the performance of static analysis tools [16]. Tracing research work that has used this test suite, we found several existing empirical studies that assessed the effectiveness of SAST tools, in terms of accuracy, precision, and recall. In [16], the authors assessed five commercial SAST tools and reported the highest recall score of 0.67 and the highest precision score of 0.45. In [21], the authors compared the performance of nine SAST tools, including commercial ones, and found an average recall value of 0.527 and an average precision value of 0.7. In [22], the author investigated four different SAST tools in detecting a class of CWE using the Juliet test suite. The best-observed performance in terms of recall was 0.46 for CWE89 with an average precision of 0.21. In [23], the authors evaluated the use of a commercial SAST tool and found it is difficult to apply in an industrial setting. In this case, the process of correcting false-positive findings leads to additional vulnerability in the existing secure source code. In [15], the authors conducted few experiments and found that different SAST tools detected different kinds of weaknesses. In this research, we will analyze the effectiveness of seven different SAST tools. Different from previous research, we also investigate the performance of combining these tools.

## 2.3. Vulnerability databases

<sup>1</sup> https://nvd.nist.gov/

It has been a worldwide effort of capturing and publishing known vulnerabilities in common software via vulnerability databases. The vulnerability databases record structured instances of vulnerabilities with their potential consequences. It helps developers and testers be aware of and keep track of existing vulnerabilities in their developing systems [23]. According to a public report [24], there are more than 20 active vulnerability databases. Many of the databases are the results of a global effort by communities to leverage the existing large number of diverse real-world vulnerabilities. The most popular databases include:

- National Vulnerability Database (NVD)<sup>1</sup> operated by the US National Institute of Standards and Technology, NVD contains known vulnerable information in the form of security checklists, vulnerability descriptions, misconfigurations, product names, and impact metrics.
- Common Vulnerabilities and Exposures (CVE)<sup>2</sup> operated by the MITRE Corporation, CVE contains publicly known information-security vulnerabilities and exposures.
- Common Weakness Enumeration (CWE)<sup>3</sup> sponsored by the MITRE Corporation with support from US-CERT and the National Cyber Security Division of the U.S. Department of Homeland Security, CWE is a community-developed category that provides a common language to describe software security weaknesses and classifies them based on their reported weaknesses.
- MFSA<sup>4</sup> or Mozilla Foundation Security Advisory, created by Mozilla, contains vulnerabilities detected by the community. Every vulnerability record is associated with a title, impact, announced, reporter, product, and fix. It also provides links to the associated files, codes and patches via the Bugzilla<sup>5</sup>.
- OSVDB <sup>6</sup> It is an independent open-source database contributed by various researchers. It currently covers about 69.885 vulnerabilities in 31.109 software.
- OWASP TOP 10 <sup>7</sup>, created by OWASP (Open Web Application Security Project) the non-profit organization on software security, provides the annually updated list of top ten most critical security risks to web applications. The OWASP Top 10 list is based on vulnerabilities gathered from hundreds of organizations and over 10.0000 real-world applications and APIs.

# 2.4. Security concerns in e-Government

e-Government is defined as the combination of information technologies and organizational transformation in governmental bodies to improve their structures and operations of government [25]. The potential benefits of e-government are (1) internal and central management of governmental information, (2) increased effectiveness of governmental services, (3) better connections between citizens, businesses, and different units in public sectors [26]. Many challenges during the deployment and operation of e-Government, particularly in development countries, are reported. The challenges include inadequate digital infrastructure, a lack of skills and competencies for design, implementation, use, and

<sup>&</sup>lt;sup>2</sup> https://cve.mitre.org/

<sup>&</sup>lt;sup>3</sup> https://cwe.mitre.org/

<sup>&</sup>lt;sup>4</sup> https://www.mozilla.org/en-US/security/advisories/

<sup>&</sup>lt;sup>5</sup> https://www.bugzilla.org/

<sup>&</sup>lt;sup>6</sup> https://vuln.whitesourcesoftware.com/

<sup>&</sup>lt;sup>7</sup> https://owasp.org/www-project-top-ten/

management of e-government systems, and a lack of trust in the security and privacy of the systems, to name a few [27-29].

Security and privacy threats are always major concerns for operations of e-government projects [1]. If an e-government system are not well secured, security attacks may harm the system and its users at any time, leading to different types of financial, psychological and personal damages. In [30], the authors reported common security threats to e-government systems, including Denial of Service (DoS), unauthorized network access, cross-site scripting (XSS), and penetration attacking. In [31], the authors emphasized that privacy and security must be protected to increase the user's trust while using e-government services. Security measures in an e-government system can be implemented at physical, technical, or management levels [30]. From a software engineering perspective, we focused on the technical level, in which SAST plays an important role as both vulnerability detection software and security assessment tools [32].

# 3. Research Methodology

This section presents our case study and the overview of the research design. The detailed description of the experiments and qualitative validation of the selected SASTs is described in Section 4 and Section 5.

### 3.1. The longitudinal case study

Vietnam is a developing country with a significant investment on a country-wide digital transformation. During the last decade, several initiatives have been implemented at regional and national levels to increase the digital capacity of the government, provide e-services to some extent, develop IT infrastructure and integrate national information systems and database. Aligned with the national strategy, a government-funded project, entitled "Secured Open source-software Repository for E-Government" (SOREG) has been conducted. It is noted that the project is among several funded R&D projects towards the implementation of the whole e-government systems in a large-scale. The project was led by a domestic software company so-called MQ Solution.

We participated in the project with both passive and participant observation. The first author of the paper participated

in the project as a researcher, and is responsible for the plan and conducting an experiment with SAST tools. The research design was conducted and the experiment was carried on without affecting the original project plan. The second, third, and fourth authors of the paper directly performed the experiment following a predetermined design and also participated in developing different software modules in the projects. The first part of SOREG with literature review and market research has been partly reported in our previous work [33].

### 3.2. Research design

Since the project involves both research and development activities, we will only focus on the research-relevant parts. Figure 1 describes the research process leading to the selection and evaluation of SAST tools in supporting vulnerability assessment in SOREG. In the scope of this work, we focus on the research activity; hence, the open-source repository development is not mentioned (represented as a grey box). We also exclude the research and development of Dynamic Application Security Testing (DAST) and the integration of DAST and SAST tools in this paper (the other two grey boxes in Figure 1).

This paper reports a part of the case study with two parts, an experiment that investigates SAST tools with a test suite and a qualitative evaluation of the proposed SAST solution. When the project had started, we conducted an ad hoc literature review to understand the research area of software security testing and particularly SAST and DAST tools. After that, as a feasibility analysis, we selected a set of SAST tools and conducted an experiment to evaluate the possibility of combining SAST tools. A development activity follows with the architectural design of the integrated SAST solution and prototype development. After that, we conducted a preliminary evaluation of the prototype with expert interviews.

We described which SAST tools are selected (Section 4.1), the test suite to compare them (Section 4.2), the evaluation metric (Section 4.3), and the experiment result (Section 4.4). We briefly describe the outcome of the integrated SAST solution (Section 4.5) in this paper. The analysis of semi-structured interviews is shown in Section 5.

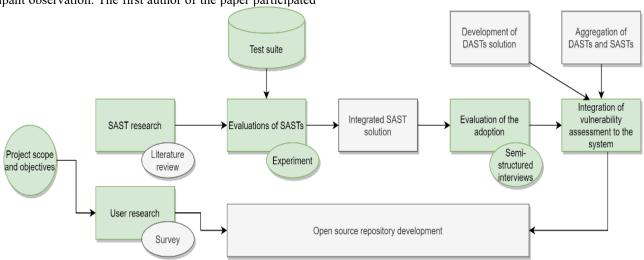


Figure 1: An overview of the research (green boxes) and development (grey boxes) process

# 3.3. SOREG – Secured Open source-software Repository for E-Government

Aligned with the e-government policy, the development and security assurance of an open-source repository is necessary. The repository will serve for ca. 2.8 million government officers. Therefore, the security aspect is of high priority. The project was funded by the Ministry of Science and Technology of Vietnam from November 2018 to February 2021. The initiated budget is 200.000 Eur. The project team includes 23 key members who participate in project planning, implementation, and closure. The main objectives of SOREG are (1) proposal and development of a prototype of a community-driven open-source software repository, (2) development and validation of a security assessment approach using SAST and DAST tools. The security assessment module focuses on software vulnerability. The expectation is that the module can detect existing vulnerabilities from dependent components, such as libraries, frameworks, plugins, and other software modules. Issues with X-injections, e.g. SQL injection, LDAP injection should be detected at a practical rate. Other types of vulnerabilities as described in CWE should also be covered at an acceptable level.

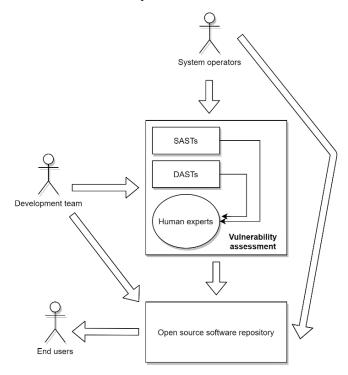


Figure 2: An overview of the open source software repository

All software submitted to the repository must go through a vulnerability assessment, as shown in Figure 2. The assessment module includes two parts (1) tools including both DAST and SAST tools, and (2) experts as moderators. The experts received reported results from tools and decide the vulnerability level of the inputted software. If the software passes the check, it will be published in the repository and available to all users. Otherwise, the software will be sent back to the submitters and not accepted for publishing.

# 4. RQ1: Is it possible to increase the performance of SAST tools by combining them?

This section presents an experiment that answers the RQ1. We explored two sub research questions:

# RQ1a. Which SAST tool has the best performance against the Juliet Test suite?

# RQ1b. Is the performance of SAST increased when combining different tools?

We selected seven SAST tools (Section 4.1), prepared the test suite (Section 4.2), performance metrics (Section 4.3) and reported the results for RQ1a (Section 4.4.1) and RQ1b (Section 4.4.2).

### 4.1. The selected SAST tools

The literature review on SAST and experts' opinions are the two main inputs for selecting SAST tools. We gathered seven tools that attract both research and practitioners by the time the research project was conducted (end of October 2018). The list of the tools is summarized in Table 2.

Table 2: A list of popular SAST tools by the end of 2018

Tool name	Description
SonarQube	Scans source code for more than 20 languages
	for Bugs, Vulnerabilities, and Code Smells
Infer	Static check for C, C++, Objective-C and Java,
	work for iOS and Android
IntelliJ	integrated development environment (IDE)
IDEA	written in Java, support multiple languages
VCG	an automated code security review tool that
	handles C/C++, Java, C#, VB and PL/SQL
Huntbug	A Java bytecode static analyzer tool based on
	Procyon Compiler tools aimed to supersede the
	FindBugs
PMD	A cross-language static code analyzer
Spotbug	A static analysis for Java code, a successor of
	FindBugs

### 4.1.1. SonarQube

SonarQube is one of the most common open-source static code analysis tools for measuring quality aspects of source code, including vulnerability. SonarQube implements two fundamental approaches to check for issues in source code:

- Syntax trees and API basics: Before running any rules, a code analyzer parses the given source code file and produces the syntax tree. The structure is used to clarify the problem as well as determine the strategy to use when analyzing a file.
- Semantic API: In addition to enforcing rules based on data provided by the syntax tree, SonarQube provides more information through a semantic representation of the source code. However, this model currently only works with Java source code. This semantic model provides information regarding each symbol manipulated.

Using the API, Sonar has built-in several popular and proven tools available in the open-source community. These tools, through the implementation of standardized testing source code, consider possible errors and errors, each in their own opinion. The nature of checks ranges from small styles, for example detecting unwanted gaps, to more complex spaces that are more prone to potential errors, such as variables that cannot qualify checks result in null references.

### 4.1.2. Infer

Infer, also referred to as "Facebook Infer", is a static code analysis tool developed Facebook engineers and an open-source community. Infer is a compositional program analysis, which allows feedback to be given to developers in tune with their flow of incremental development [34, 35]. Common quality checks include null pointer exceptions, resource leaks, annotation reachability, and concurrency race conditions. Infer is reportedly able to support scalable security assurance process, to run quickly and continuously on code-changes while still performing an interprocedural analysis [36].

### 4.1.3. IntelliJ's IDEA

Intellij IDEA is a static code analysis feature that provides an on-the-fly code check when using Intellij development environment. Common vulnerabilities, inconsistencies, probable bugs, and violations can be detected during development time and later stages. The special point with IntelliJ IDEA is its source-code indexing feature that is able to produce smart quick-fixes and on-the-fly code analysis.

# 4.1.4. Visual Code Grepper (VCG)

VCG is an automated code security review tool that is applicable to many different programming languages. In addition to performing some more complex analysis, it has a portable and expandable configuration that allows users to add any bad functions (or other text). VCG offers a powerful visualization for both individual files and the codebase, showing relative proportions of code, whitespace, comments, styling comments and code smell. It is also able to identify vulnerabilities, such as buffer overflows and signed/unsigned comparisons.

### 4.1.5. Huntbug

Huntbug is a Java static analyzer tool based on Procyon Compiler tools, which aims at outperforming the famous tool FindBugs.

### 4.1.6. PMD

PMD is another popular source code analyzer that works with common programming flaws, including unused variables, empty catch blocks, and unnecessary object creation. It supports Java, JavaScript, Salesforce.com Apex and Visualforce, PLSQL, Apache Velocity, XML, XSL. Similar to SonarQube or Huntbug, PMD adopts rule-based and pattern-comparison mechanisms.

# 4.1.7. SpotBug

SpotBugs is a program that uses static analysis to look for bugs in Java code. SpotBugs checks for more than 400 bug patterns.

### 4.2. Test suite

Different open-source test suites exist for the purpose of security testing. Two popular examples are the Juliet test suite and OWASP Benchmark. We decided to use the Juliet test suite because it is not only limited to the top 10 vulnerabilities as of the OWASP benchmark dataset. In addition, the test suite covers a comprehensive list of weaknesses and supports multiple languages. One of the goals for developing the Juliet test suite was to enable open dataset for empirical research. The test suite has been popular among software and security engineering research [7, 12-14]. The latest version (Ver 1.3) comprises 64.099 test cases in C/C++ and 28.881 test cases in Java<sup>8</sup>. In the scope of SOREG project, it is fair to focus on these two programming languages due to the dominance of them in SOREG's source code.

### 4.3. Evaluation metrics

Evaluation metrics are used extensively in empirical study about data mining, software quality predictions and software metrics. We adopted the set of evaluation metrics in our previous work [37, 38]. These metrics are also successfully adopted in studies about security before [13, 20]:

- True Positive (TP): the reported flaw is an actual flaw (vulnerability) that needs to be fixed
- False Positive (FP): the normal non-flawed code is reported as a flaw. This warning should be ignored.
- True Negative (TN): the reported normal code is actually a non-flawed code. We do not need to do anything in this case.
- False Negative (FN): the actual flaw (embedded in the test suite) is not detected by the tool. This is a serious issue
- Recall = TP / (TP + FN)
- Precision = TP / (TP + FP)
- F1 Score = 2 (Recall x Precision)/ (Recall + Precision)

It is possible to have both TP and FP in a test file. In this case, our SAST is not sophisticated enough to discriminate for instance when the data source is hardcoded and therefore does not need to be sanitized. We adopt the "strict" metrics defined in [39], as they truly reflect a real-world situation.

## 4.4. Experiment Results

4.4.1. RQ1.a. Which SAST tool has the best performance against the Juliet Test suite?

We report the evaluation results of the seven tools on Juliet Test Suite v1.3. as shown in Table 3. Looking at the number of outputs from each tool, Intellij is on top of the list with 37.694

<sup>&</sup>lt;sup>8</sup> https://samate.nist.gov/SARD/testsuite.php www.astesj.com

reported issues. PMD is in second place with 37.405 reported issues and after that Sonarqube finds 28.875 reported issues. To measure the accuracy of the tools, we calculated the F1 score as shown in Table 3. The top three most accurate tools in our experiment are Intellij, PMD, and Sonarqube accordingly. The successors of FindBugs, i.e. Huntbugs and Spotbugs detect a small number of issues, showing their limited capacity in a software security area. Infer, the SAST promoted by Facebook finds only 428 issues from our test suite.

False Positives are also of our concern since this is one of the main barriers to adopt SAST tools in industrial projects [20]. This reflects the value of precisions. The rank of SAST is a bit different here, as Sonarqube has the best precision value (0,6), following by VCG (0,59) and Intellij (0,57).

We looked into details how each tool performs regarding CWE categories. Table 4 reports the F1 score of the seven tools across our 12 weakness categories.

Authentication and Authorization include vulnerabilities relating to unauthorized access to a system. Intellij IDEA has the best F1 score of 0.53 and followed by Sonar Qube with 0.26. Overall the ability to detect issues with SAST tools in this category is quite limited.

Answer to RQ1a: Sonarqube has the best precision score of 0.6. Intellij has the best F1 score of 0.69. For a single CWE class, the best achieved F1 score is from PMD for the error handling class.

Code quality includes Issues not typically security-related but could lead to performance and maintenance issues. Intellij IDEA has the best F1 score of 0.83 and followed by PMD with 0.79. Sonar Qube has an F1 score of 0.63, which is in third place. Other tools are not able to detect any issues in this category. This can be explained by the coverage-by-design of the tools. SASTs such as SonarQube and Intellij cover not only vulnerabilities but also many other types of concerns, e.g. code smells, bugs, and hot spots.

Control Flow Management explores issues of sufficiently managing source code control flow during execution, creating conditions in which the control flow can be modified in unexpected ways. PMD has the best F1 score of 0.69 and followed by Sonarqube with an F1 score of 0.62.

Encryption and Randomness refer to a weak or improper usage of encryption algorithms. Intellij IDEA has the best F1 score of 0.53 and followed by Sonar Qube with an F1 score of 0.26. Overall the ability to detect issues with SAST tools in this category is quite limited.

Tool	No. Detections	TP	FP	FN	Recall	Precision	F1-Score
Sonarqube	28875	9381	6216	17321	0.35	0.6	0.44
Infer	428	1564	1364	45768	0.03	0.53	0.06
Intellij	37694	52276	40026	8502	0.86	0.57	0.69
VCG	8143	8900	6164	38053	0.19	0.59	0.29
PMD	37405	12094	10389	8791	0.58	0.54	0.56
Huntbugs	2677	1873	2138	43519	0.04	0.47	0.07
SpotBug	624	347	313	45572	0.01	0.53	0.02

Table 3: Evaluation results of SAST tools against Juliet 3.1. Testsuite

Table 4: Evaluation results of SAST tools across different CWE categories

CWE Class	Sonar	Infer	Intellij	VCG	PMD	Huntbugs	Spotbugs
	Quebe		IDEA			9	1 0
Authentication and Access	0.26	0.17	0.53	0.19	0.25	0.07	0
Control							
Code quality	0.63	0	0.83	0	0.79	0	0
Control Flow Management	0.38	0	0.69	0.28	0.65	0	0
Encryption and Randomness	0.62	0	0.6	0.15	0.68	0	0
Error Handling	0.64	0	0.73	0	0.84	0	0
File Handling	0.35	0	0.7	0.23	0.63	0.07	0
Information Leaks	0.67	0	0.62	0.45	0.63	0	0
Initialization and	0.16	0	0.73	0.39	0.72	0	0
Shutdown							
X-Injection	0.51	0	0.72	0.36	0.68	0.15	0.04
Malicious Logic	0.79	0.02	0.8	0.08	0.6	0	0
Number Handling	0.29	0.12	0.56	0.17	0.29	0	0
Pointer and	0.23	0	0.71	0.21	0.75	0	0
Reference Handling							

Table 5: The	effectiveness	of combining	various SAST tools
Table 5: The	effectiveness	of compliming	various SAST tools

Tool	TP	FP	FN	Recall	Precision	F-score	No of outputs	Туре
Sonarqube + Inteliji	65927	49518	2199	0,97	0,57	0,72	43997	Best F-Score
Sonarqube + SpotBug	9722	6544	17296	0,36	0,62	0,45	28900	Best Precision
Sonarqube + Inteliji +	73811	55692	2095	0,97	0,57	0,72	44101	Largest amount of
VCG + Infer								outputs
Inteliji IDEA	52276	40026	8502	0,86	0,57	0,69	37694	

Error Handling includes failure to handle errors properly that could lead to unexpected consequences. PMD has the best F1 score of 0.84 and followed by Intellij IDEA with an F1 score of 0.73.

File Handling includes checks for proper file handling during reading and writing to stored files. Intellij IDEA has the best F1 score of 0.7 and followed by PMD with an F1 score of 0.63. Sonarqube works not so well with this category as its F1 score is only 0.35.

Information Leaks contain vulnerabilities about exposing sensitive information to an actor that is not explicitly authorized to have access to that information. SonarQube has the best F1 score of 0.67 and followed by Intellij IDEA and PMD with similar scores.

Initialization and Shutdown concern improper initializing and shutting down of resources. We see that IntelliJ IDEA has the best F1 score of 0.73 and followed by PMD with an F1 score of 0.72.

X-Injection: a malicious code injected in the network which fetched all the information from the database to the attacker. This is probably one of the most important types of vulnerability. In this category, IntelliJ IDEA is the most accurate tool with an F1 score of 0.72 followed by PMD (0.68) and Sonar Qube (0.51)

Malicious Logic concerns the Implementation of a program that performs an unauthorized or harmful action (e.g. worms, backdoors). This is also a very important type of vulnerability and probably among the most common ones. In this category, IntelliJ IDEA is the most accurate tool with an F1 score of 0.8 followed by Sonar Qube (0.79) and PMD (0.6)

Number Handling include issues with incorrect calculations, number storage, and conversion weaknesses. Intellij IDEA has the best F1 score of 0.56 and followed by PMD and Sonar Qube with the same F1 score of 0.29.

Pointer and Reference Handling issues, for example, the program obtains a value from an untrusted source, converts this value to a pointer, and dereferences the resulting pointer. PMD has the best F1 score of 0.75 and followed by PMD and Intellij IDEA with the same F1 score of 0.71.

# 4.4.2. RQ1.b. Is the performance of SAST increased when combining different tools?

We also investigated if combining various SAST tools can produce better performance. We run the combination of two, three, and four SAST tools and compare them against our performance metrics.

We wrote a script to try all possible combination and then stepwise reduction of tools. Table 5 presents our results in three categories (1) the combination that gives the best F1 score, (2) the combination that gives the best precision, and (3) the combination that produces the largest number of outputs. We reported again the result with IntelliJ IDEA as a benchmark for comparison.

The result shows that it is possible to increase some performance metrics by combining different SAST tools. However, there are none of the combinations can produce the best value for all performance metrics. Interestingly, we see that Sonarqube appears in all best combinations, even though the SAST does not perform the best among single SAST tools. From Table 5, we can say that the 5-tools combination including SonarQube, Inteliji, VCG, Infer and SpotBug would probably give the best outcome in all of our metrics. However, this is beyond our experiment.

Answer to RQ1b: Combining SAST tools does give a better performance than of a single SAST, and this depends on the performance metrics

### 4.5. The integrated SAST tools solution

The experiment produces an input for the design and development of the SAST module for the security assessment (as shown in Figure 2). We present only briefly the architectural decisions that are taken and some architectural views of the solution.

From practical aspects, there are several requirements for SAST modules from the repository development and operation team. The team emphasized five criteria while working with SAST tools:

- Result accuracy. SAST modules should produce results within
  a limited time and produce accurate enough according to the
  project stakeholders. The development team emphasizes the
  importance of False Positives (TPs).
- Simplicity. Key features like security check and visualizing
  the result should be straightforward so that users without
  security background can operate the tool autonomously. The
  user interface should be easy-to-understand and configurable
  to the local language.
- Vulnerability coverage. We focused on the ability to detect different categories in the CWE database. Besides, detection of common vulnerabilities as identified by other industry standards such as OWASP Top 10 and SANS is desirable.
- Supports multiple languages. Ensure that the SAST tool supports popular programming languages such as Java and C++. It should also have a possibility to support both mobile and web development, including Python, PhP, Javascript, Objective C, and Ruby on Rails.
- Customizability. The ability to adapt the scan results to the different output format and integrate to different business

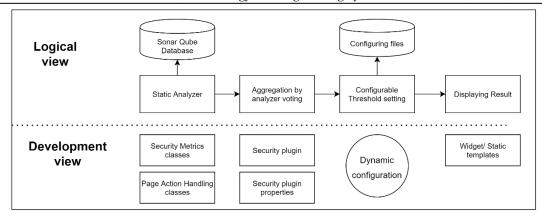


Figure 3: The logical view and development view of an integrated SAST solution

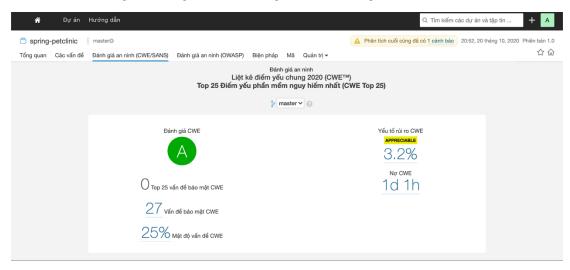


Figure 4: The UX prototype of the solution

logics. The tools should be highly portable and extendable to include new plug-ins or features by request.

Especially, when looking at the focus on FP, simplicity and the ability to customize, the development team had decided to select the combination of SonarQube and SpotBug as the most practical solution with SAST tools. The further development includes SpotBug plugin to a community-version SonarQube and a new SonarQube widget to customize the scanning result. The logical view and development view of the integrated solution is shown in Figure 3. The localized and customized user interface of the tool is illustrated in Figure 4.

# 5. RQ2: How SAST tools can support security assessment activities in an open-source e-government project?

After conducting the experiment (Section 4) and deciding on SonarQube and Spotbug as the foundation for static testing, the next step is to explore how the tool can be integrated into the egovernment system. Semi-structured interviews were conducted with four stakeholders in the project. The profile of the interviewee is given in Table 6. The same interview guideline was used, including three main sections (1) Questions regarding the usability of the tool, (2) Questions regarding the usefulness of the tools for vulnerability assessment, and (3) Questions regarding the

performance of the tools. The interviews ranged from 20 to 30 mins in total. We did note-taking during the interviews and summarized them into three main themes. It is noted that all interviews were done in Vietnamese, so the quotes are translated into English.

Perceptions about the usability of the SAST tools: there has been a consensus among interviewees about the usability of the tool. The user interface has been continuously improved and the final version has been tested with different stakeholders in the project. Before the tool's effectiveness can be evaluated, it is practically important that it can be accessed and operable by targeted users. Some feedback about the interfaces are:

"The user interface is lean and intuitive!" (P04)

"I think the web interface looks good. It is easy to use and for me all the key features are visible. I do not need any manual documents to work with this tool" (P02)

Perceptions about the performance of the SAST tools: the performance of the tools originally refers to the technical capacity of the tools against real-world applications. Our interviewee highlighted the importance of showing the possibility of capture vulnerabilities across different categories of weakness:

"SonarQube has a wide range of test coverage. The adopted version inherited this from the community version and covers different types of vulnerabilities. It is important to be aware of different possible threats to our repository" (P03)

Table 6: Profiles of interviewees

ID	Title	Role in the project	Security expertise (1-lowest 5-highest)
P01	Project	Lead the project from	2
	manager	planning to completion.	
		Coordinating vulnerability	
		assessment modules with the	
		repository	
P02	Security	Representative of an expert	5
	expert	user of a pilot organization	
P03	System	Representative of a system	4
	operator	operator in the pilot	
		organization	
P04	Project	A developer of the repository	3
	developer		

We also see that performance is interpreted as a practical performance, that is the tools should be an indicator of security level and can be integrated into other ways of security assessment:

"The experiments show that the effectiveness of top 3 SAST tools does not differ much from each other. Then we care about how difficult it is and how much time it takes to develop and integrate the selected SAST tools to our repository. The proposed architecture looks great and integral into the overall system." (P04)

"Testing SAST tools is an important step that giving us confidence in adopting the right tool in the next step. Performance and coverage are important insights for expert teams to decide the security level of software apps" (P01)

Perceptions about the usefulness of the SAST tools: in the nutshell, it seems that the automated tools will not be fully automatically operated in this project. The tools are perceived as useful as a complementary means to assess security. It should be combined with another type of security testing, i.e. DAST and other types of security assessment to give a triangulated result.

"SAST or even the combination of SAST tools and DASTs and other automated tools are not sufficient to ensure a safe software repository. I think the tools play important roles as inputs for expert teams who operate and manage security aspects of the repository." (P03)

"I think the tool has a good potential! I am looking forward to seeing how DASTs and SAST tools can be combined in this project" (P02)

Answer to RQ2: SAST tools should be used towards a practical performance and in the combination with triangulated approaches for human-driven vulnerability assessment in real-world projects.

### 6. Discussion

The experiment conducted in this research strengthens the findings from previous empirical studies on SAST tools. We updated the research of SAST tools with the state of the art tool list in 2018. By this time, we still see that using one SAST tool is not enough to cover the whole range of security weaknesses at the implementation phase. This aligns with the observation by [20]. However, the current SAST tools are rich in their features, e.g. ability to support multiple languages, various visualization options, and customizability. Previous studies reported the best precisions values of SAST tools around 0.45 – 0.7 [13, 15, 16]. Our study also reported the precision values of our best tools in this range. We also observed that SAST tools work relatively better in some CWE categories, such as Code quality, Encryption and Randomness, Error Handling, Information Leaks, and Malicious Logic.

In addition to existing studies, we revealed the possibility of combining different SAST tools to achieve better performance. In particular, we have used SonarQube and the base platform and combine the rulesets from other tools. As static analysis uses basically whitebox testing to explore source code, this result shows the potential to improve existing tools, and probably towards a universal security static security ruleset.

Previous studies reported many challenges in adopting SAST tools during different stages of software project life cycles [11-13, 20]. In this study, we focus on the deployment stage where software from other parties is tested before publishing. This quality check gate is common in all software repository models, such as Apple Store or Google Play. The objective of SAST here is different; we aim at supporting security assessment, not guiding software developers to improve their source code. Within the scope of SOREG, we see that the adopted approach is practically useful and contribute to the overall project scope.

Our research also has some limitations. Firstly, we only include open-source SAST tools and only conduct security testing for open-source software. However, as we see from existing research, it might not be too much different in terms of tool performance with commercial SAST tools. Secondly, our research aims at developing a prototype and evaluating the proposed solution, therefore, we did not focus on architectural details and implementation. It could be that the perceived usefulness can be improved when we have a full-scale development of the combined SAST solution. Thirdly, we preliminary tested our SAST tools with a simple software application. The claimed results are mainly based on our experiments with the Juliet test suite. A case study with a largescale industrial application might provide more insight that is complementary to our findings. Last but not least, the study is conducted in the context of a Vietnamese government project, which would have certain unique characteristics regarding organizational and managerial aspects. However, the research design was conducted separately in Norway and the observation process has been conducted with scientific and professional

attitudes. The experiment data is available published at <a href="https://docs.google.com/spreadsheets/d/18FXJKWsO6m9Ac9\_-92aGmDqMd6OdFLK">https://docs.google.com/spreadsheets/d/18FXJKWsO6m9Ac9\_-92aGmDqMd6OdFLK</a> rIZ9P7fF wO/edit#gid=2107814246.

We tried to report as detail as possible the experiment process so that one can replicate our work in the same condition.

### 7. Conclusions

We have conducted a case study on a 2-year project that develop and evaluate a secured open-source software repository for the Vietnamese government. This paper reports a part of the paper about evaluating and combining SAST tools for security assessment. Among evaluated SAST tools, we have found that Sonarqube and Intellij have the best performance. The combination does give a better performance than a single SAST, depending on the performance metrics. Practically, these SAST tools should be used towards a practical performance and in the combination with triangulated approaches for human-driven vulnerability assessment in real-world projects. In the future work, we will report the next step of the project, with a similar investigation on DAST and the effectiveness of combining SAST tools and DASTs in supporting software security assessment.

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# LED Lighting and the Impact on the PLC Channel

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### ABSTRACT

Light Emitting Diode (LED) lamps are used as a replacement of "old-fashioned" or incandescent lighting sources, as they reduce the amount of energy consumed. As a side-effect of more efficient energy usage they produce electrical noise. This noise reduces the efficiency of information signal transfer when Power Line Communications (PLC) are used. This study focuses on the noise signatures of LED lamps which have a direct impact on the information transfer of the PLC channel. The contribution of this study is that two categories of noise characterisations are given. First is equations describing the maximum and minimum bounds of the lamp noise current. This is useful in calculating channel throughput where an equation for the noise is required. For example, the Shannon-Hartley theorem. Second is a methodology to determine individual frequencies in the spectrum of harmonics emanating from the lamp. Both these characterisations will aid in designing communication schemes for PLC. An unexpected result of this study was to find LED lamps which had inadequate or no Electromagnetic Interference (EMI) filters. These lamps produce noise in orders of magnitude higher than properly filtered LED lamps.

### 1. Introduction

Light Emitting Diode (LED) lamps or bulbs are used as a replacement of "old-fashioned" or incandescent lighting sources. They reduce the amount of energy consumed. As lighting is a main category in electricity consumption [1], improving efficiency of light sources are paramount to long term energy savings. Although LED lighting is more energy efficient its operation produces electrical noise [2]. This can have a detrimental effect on Power Line Communications (PLC) [3].

PLC is used in lieu of physical data cable connections or wireless connections such as Wi-Fi. Since power cables already connect different nodes possible to communicate, PLC usage is advantageous where a minimum of added infrastructure is required. An application of importance is for the Smart Grid [4]. It is envisaged that a future Smart Grid will control and schedule loads actively and in real time with PLC. By doing this, energy transfer via the electrical network will be optimised. In the future,

households will communicate via the power lines (i.e. PLC) to not only provide control but also Information and Communications Technology ICT services. Since the electronics for using PLC is cheaper and radio spectrum need not to be used, PLC seems to be the economical option [5].

PLC is used to transmit and receive data across physical power cables. PLC systems are divided into so called Narrow Band (NB) and Broad Band (BB) types.

NB PLC is used for control signals with a low data rate and typically has a carrier frequency of up to 150 kHz [6,7]. BB PLC is used to convey internet on the power line in lieu of Wi-Fi. It has carrier frequencies typically up to 30 MHz [8]. For further investigation, readers are referred to [9-12].

The PLC channel can be viewed as a classical communications channel. In such a channel, the Shannon-Hartley equation [13] for information transfer holds or:

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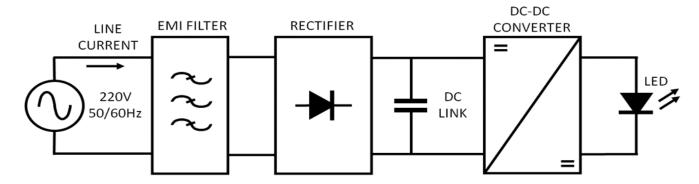


Figure 1: Bock diagram of a typical LED lamp of the type used in this study

$$C = B \log_2(1 + \frac{s}{N}) \tag{1}$$

where C is the maximum theoretical channel capacity in bits per second, B is the bandwidth of the channel in hertz, S the signal strength or averaged received signal power across the bandwidth in watts and N is the average power of the noise / interference across the bandwidth, also measured in watts. The purpose of this paper is to characterise N, as S and B are usually predetermined as follows:

- The signal strength S is subject to Electromagnetic Compatibility standards [14] where a maximum signal strength is specified.
- The bandwidth B is allocated by spectrum regulations.

It therefore stands to reason that in (1), C is determined by N if B and S are fixed. In this paper the noise characteristics of LED lamps (N in (1)) are investigated and measured. The noise spectra measured from the lamps can therefore be applied as the channel noise for a PLC channel.

This paper characterises the LED lamp noise spectra in two ways:

- First is to describe the noise spectrum across a band. Two bands have been chosen: 150 kHz for representing NB PLC and 30 MHz for representing BB PLC. In both cases the bands are characterized by equations giving an upper limit for maximum noise and lower limit for minimum created noise.
- The second part is to determine unique harmonics in the noise signature. It is shown that when zooming into the created noise spectra, certain harmonics (governed by switching and rectification) stand out and can uniquely be identified.

Results from both of these two vantage points can aid a designer in estimating channel throughput and designing modulation schemes for a channel with LED lamp noise present.

An unexpected result of this study was to find LED lamps which had inadequate or no Electromagnetic Interference (EMI) filters. These lamps produce noise in orders of magnitude higher than properly filtered LED lamps. This can have a large adverse effect on PLC channel throughput.

# 2. LED Lamp Structure

In this section a generic model of an LED lamp is proposed and used to explain how interference is created on the power line by

the lamp operation. Lamps measured in this study follow this broad topology.

Figure 1 shows a high level block diagram of a typical LED lamp of the type that was measured in this study.

Starting at the left hand side of figure 1, is the source of 220VAC or 110VAC, 50 Hz or 60 Hz. This passes through an EMI filter. The filter reduces the noise being generated by the LED lamp as seen on the supply grid. One must not confuse the direction of main power flow with that of the noise. The main power flow is from left to right, AC supply to LED while noise is generated by the lamp circuitry and permeates through to the supply grid (right to left). A rectifier is used to produce DC from AC. At the rectifier output is a DC-link capacitor reducing the ripple on the DC link. A DC-to-DC converter is used to drive the LED. This converter usually operates with a current output as the brightness of the LED is determined by current through the LED but with a relatively constant voltage.

Figure 2 illustrates noise generation in an LED lamp. High frequency switching noise is produced by the DC-to-DC converter and present itself on the DC-link current. Conventional wisdom will have it that this high frequency noise (in the tens of kHz) will be supplied by the DC-link capacitor and not seen on the line. This is however not the case. The DC-link capacitor is rated for 50Hz/60Hz and have a large Equivalent Series Inductance (ESL). The capacitor ESL keeps it from by-passing the high frequency noise. Subsequently the DC-DC convertor noise travels through the rectifier (when a rectifying diode is conducting) and presents itself on the line current – superimposed on the nonlinear rectifier current shape.

EMI Filters are used to mitigate noise to below compliance levels [15]. These filters reduce noise from two noise sources. One is the high frequency noise from the DC-to-DC converter and another is line rectifier harmonics. It is interesting to note that some LED lamps have no EMI filters. This was found when using both local and imported brands. This is apparently done to save costs and where enforcement of EMI standards is not very strict. Typical results of LED lamp noise with sufficient EMI filtering vs those with low or no filter are shown later in this article.

Throughout this article noise from LED lamps is measured as current. Noise currents are converted to voltages after flowing thorough line impedances. These impedances are highly network specific and noise voltages will vary depending on the network

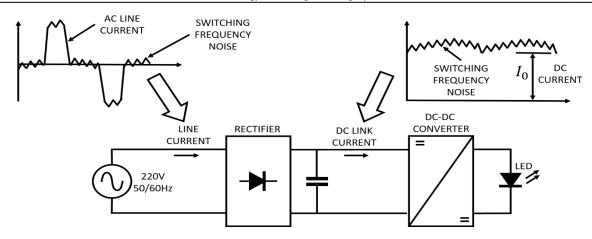


Figure 2: Illustration of LED lamp noise generated by the DC-to-DC converter and processed through the rectifier

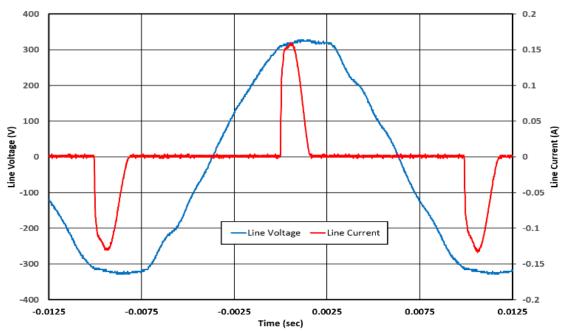


Figure 3: Measured input voltage to the LED lamp and current drawn for a 5.5W LED lamp at the AC line side

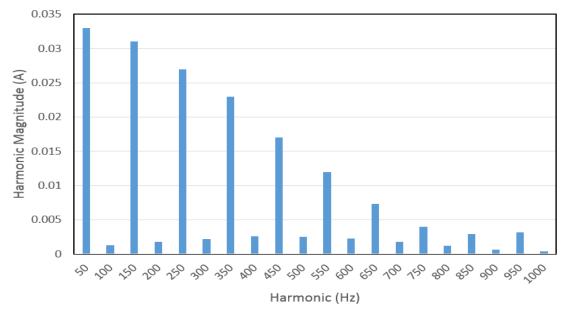


Figure 4: Measured harmonics for the input current drawn (figure 3) in a 5.5W LED lamp

configuration. The results given in this study is worst case as if the network is short and noise currents are directly converted to voltages.

### 3. Rectification

As can be seen in figure 2, DC-link current is converted from a predominant DC current at the DC-link capacitor to the typical wave shape of current through a rectifier. For details see [16] and [17]. The difference between a normally rectified current at the input to the rectifier is the presence of high frequency noise in a LED lamp. This is the "switching frequency noise" shown in figure 2. In this study two "types" of noise are investigated; the low frequency rectifier noise (and subsequent harmonics) and the high frequency switching noise. This section deals with the rectifier noise (or creation of rectifier harmonics) while the rest of this paper deals with the added high frequency switching noise.

As an example, measured time domain line voltage and current waveforms for a 5.5W LED lamp are given in figure 3. For this low frequency (50 Hz to 1 kHz) time domain measurement, voltage and current probes (Tektronix TCP0030) were directly attached at the line side of the LED lamp. A Tektronix (DPO7254) oscilloscope was also used in this experimental measurement.

Figure 4 gives the line current harmonics for the current waveform of figure 3 up to 1kHz. It shows current components (harmonics) in 50Hz intervals – as the fundamental is 50Hz. It is important to take note of this spectrum shape as it becomes the modulating function for the DC-to-DC converter switching (carrier) frequencies – as showed later in this paper.

# 4. High Frequency Measurement Set-Up

Figure 5 shows the current measurement setup for higher frequencies (typically up to tens of MHz). This set-up is different from that of the previous section where the voltage and the current were of relatively low frequency (up to 1kHz) and in Differential Mode (DM) only. In the previous section voltage and current were directly measured on the incoming line. Higher frequency conducted noise usually has components in both differential and Common Mode (CM). Since the PLC channel is differential in nature, measurements were made in DM and CM discarded. The CM contribution of the LED lamp noise source was cancelled as

shown by the routing of the power cables through the high frequency current probe in figure 5.

Also shown in figure 5 is a Line Impedance Stabilisation Network (LISN). This device supplies the lamp with 220V/50Hz for power but blocks higher frequency noise from the supply network from interfering with the measurement side noise that is generated by the LED lamp. Since it has a high leakage current to earth, an isolation transformer is used; keeping the LISN from tripping the protective earth leakage. The LISN also provides a standardised high frequency noise load impedance to the noise generating LED lamp.

The high frequency current harmonics produced by the LED lamp are measured using a Rhode & Schwarz FSH323 Spectrum Analyzer and ETS-Lindgren 94111-1L 1GHz bandwidth current probe and processed by a PC.

### 5. Measurement Results

Using the measurement set-up of figure 5, the noise current of different LED lamps was measured. Figure 6 shows results for a measurement span of 30MHz. This span is representative of a broad band high frequency PLC operating region. Figure 6 also shows the Electromagnetic Compatibility (EMC) Limits (according to EN55015: 2013 for lighting) – for reference. Background noise levels were conducted with the set-up as shown in figure 5, but with the power switched off.

Some of the LED lamps do not produce noise current significantly above the background noise levels. Two of the measured LED lamps however, produce noise levels comparable and exceeding the EN55015 limit - implying non-compliance. Note that in the original EN55015 specification, the noise limit is indicated in volts generated across the LISN impedance. This was converted to a current limit by using the DM LISN impedance for comparison in figure 6.

The large difference in interference produced by different LED lamps is due to the inclusion (or exclusion) of an EMI filter in the product. Lamps that produce noise current at levels just above the background have EMI filters. The FS200 and 3W LED lamps in figure 6 do not have or have limited EMI filtering and are therefore noisy.

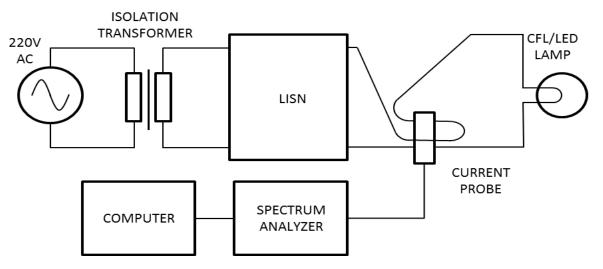


Figure 5: Measurement set-up for higher frequencies

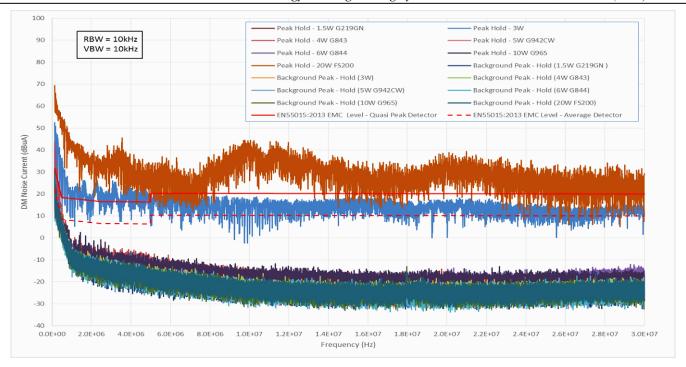


Figure 6: Noise current measurements for different LED lamps across a span of 30MHz

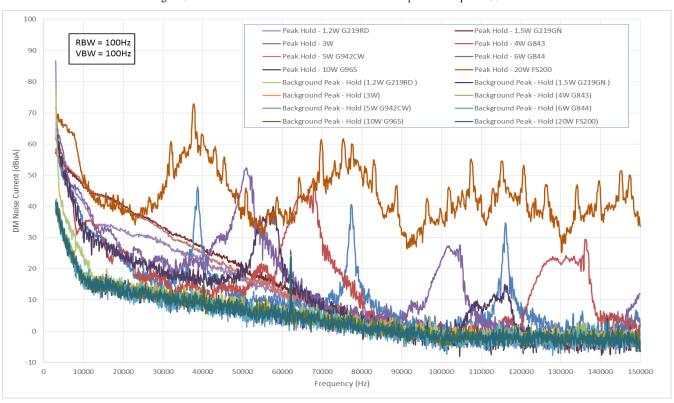


Figure 7: Noise current measurements for different LED lamps across a span of 150kHz

With the same set-up as in figure 5, measurements were taken across a span of 150kHz. This span is equal to the so called 'CENELEC' band (or Narrow Band) [14] for low frequency PLC operation. The results are shown in figure 7. As with the results across 30MHz (figure 6), measurements of the background noise floor were done to compare noise contributions of the different LED lamps.

Figure 7 clearly shows the switching frequency spectrum of the DC-DC converter part (see figure 1) of the different LED lamps. As examples, the FS200 type and a 3W type switch around 40kHz (switching fundamental). Harmonics are present around 80kHz (2nd harmonic) and 120kHz (3rd harmonic). The other LED lamps' noise spectra that is above the noise floor also follow this pattern.

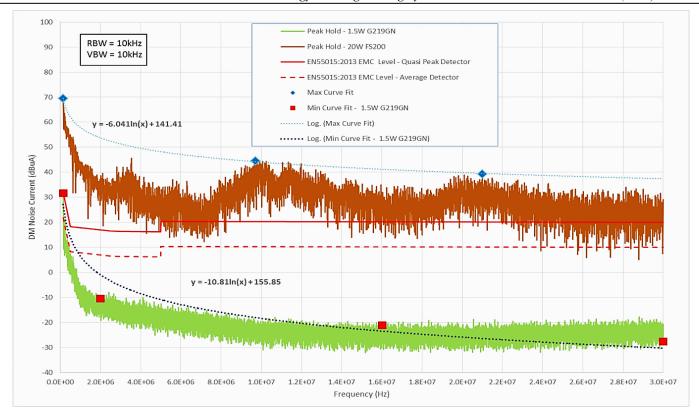


Figure 8: Curve fitting to noise current measurements for different LED lamps across a span of 30MHz

An interesting aspect of the measurements done is that at higher frequencies (kHz and MHz) the power line noise is not influenced primarily by the amount of power consumed. It is rather a function of the quality of the EMI filters and the original amount of noise produced (pre-filtered). For example, in figure 7, the 1.2W type G219RD generates more noise than the 10W, G965 type. It has been found that some LED lamps do not contain EMI filters (or inadequate filtering) - especially produced for the local market where EMI regulations are not strictly enforced.

## 6. Bounds on Interference Through Curve Fitting

To use the interference measurements in an equation (for example (1)), it is convenient to have an expression for the noise current. To this end, the worst case noise current spectra (upper bounds) in figure 6 and figure 7 were curve fitted. A typical low noise LED lamp from figure 6 and figure 7 were also curve fitted giving to give a maxima and minima (lower bound) for figure 6 as well as for figure 7.

The table below illustrates the peak values obtained from all LED lamps used for experimental measurements in figures 6 and 7.

Table 1: Summary of significant values obtained from figures 6 &7

Ī	LED Size	Noise Frequency		· · · · · · · · · · · · · · · · · · ·	
	(Watt)	(kl	∃z)		
L		Figure 6 Figure 7		Figure 6	Figure 7
	1.5	1900	17	-10	13
	3	3200	38	25	46
	4	1200	67	0	48
ſ	5	3000	12	-4	35

6	1500	52	4	53
10	1600	57	3	40
20	3600	38	47	73

Figure 8 shows the curve fitting results across a 30MHz span with data taken from figure 6. The expression for the upper bound noisiest LED lamp (FS200) is:

$$y = -6.041 \ln(x) + 141.41 \tag{2}$$

The lower bound for a low noise lamp (G219GN) is:

$$y = -10.81 \ln(x) + 155.85 \tag{3}$$

The y-values are the noise current in  $dB\mu A$  and the x-values the frequency in Hz.

Figure 9 shows the curve fitting results across a 150kHz span with data taken from figure 7. The expression for the upper bound of the noisiest LED lamp (FS200) is:

$$y = -6 \cdot 10^{-15} x^3 + 3 \cdot 10^{-9} x^2 + 0.0005 x + 88.236$$
 (4)

The lower bound for a low noise lamp (G965) is:

$$y = -17.03 \ln(x) + 194.95 \tag{5}$$

The y-values are the noise current in  $dB\mu A$  and the x-values the frequency in Hz.

# 7. Amplitude Modulation

The bounds expressed in the previous section are useful when uniform noise spectra are used to determine PLC channel interference across a large bandwidth. This section however,

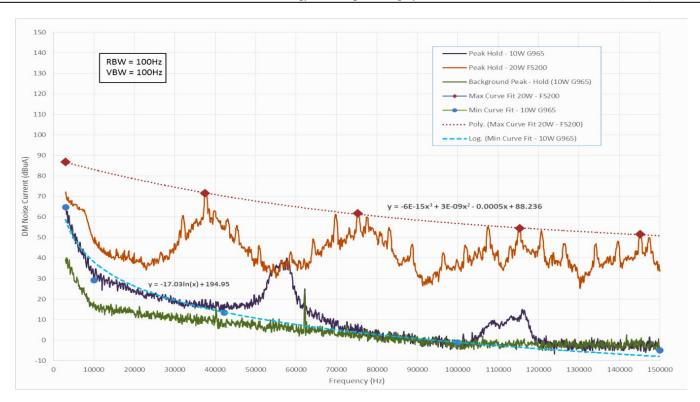


Figure 9: Curve fitting to noise current measurements for different LED lamps across a span of 150kHz

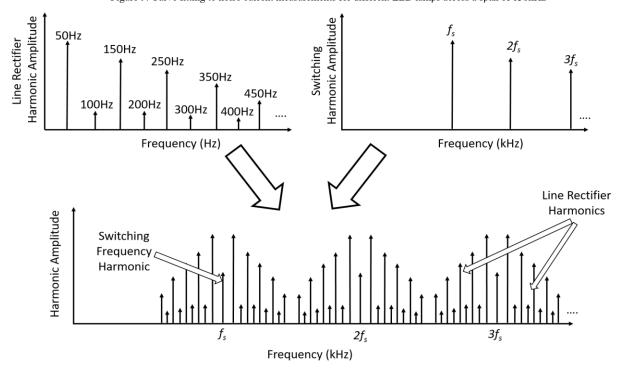


Figure 10: Spectrum of the line current consisting of the combination of the DC-to-DC converter switching harmonics and the line rectifier harmonics (flipped around the converter switching harmonics).

shows how a high frequency carrier signal (for example a single converter switching frequency harmonic) is modulated by a lower frequency signal (the rectifier harmonic spectrum (see figure 4)). This leads to determining specific harmonic content as opposed to the blanket bound description where specific frequencies are not addressed. This is useful to know when particular frequencies interfere with the PLC. If this happens either the NB PLC carrier

must be shifted or the switching frequency of the DC-to-DC converter or both.

Figure 2 shows how high frequency switching noise is permeated by the DC-to-DC converter to appear at the LED lamp input. This converter noise is also seen on the DC link current. The high frequency switching noise is exaggerated in figure 2 for

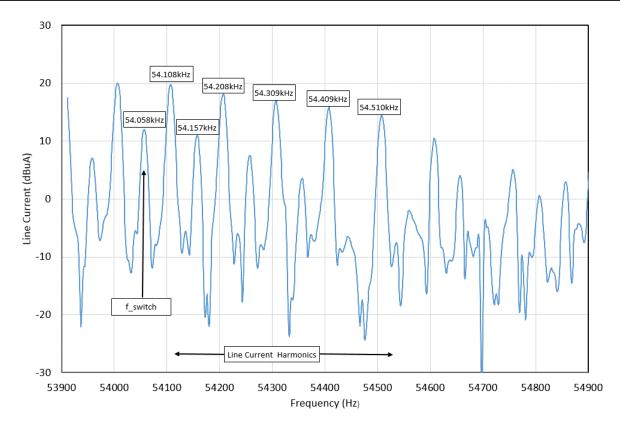


Figure 11: Measured line current harmonics around a switching frequency of 54.058 kHz for a 5.5W LED lamp from a 50 Hz supply. The harmonics surrounding the switching frequency are similar than the rectifier harmonics and spaced in 50 Hz increments

illustration purposes. The DC link capacitor is usually not sufficient to reduce this noise as the capacitor is large with a significant Equivalent Series Inductance (ESL).

In the rest of this section it is shown how the harmonics surrounding the switching frequency are similar than the rectifier harmonics and spaced in 50 Hz increments. This is graphically illustrated in figure 10. Using the structure of an LED-lamp as shown in figure 1 and the extended version showing noise added from the lamp in figure 2, the harmonics of the line current are graphically illustrated in figure 10. Figure 11 shows a practical measurement that is a part of the spectrum shown at the bottom of figure 10.

The bottom graph of figure 10 is a harmonic interpretation of the line current seen at the input of the LED lamp. This line current spectrum is a convolution of two noise source spectra. The first is the high frequency switching harmonics of the DC-to-DC converter and the second is the low frequency line rectifier harmonics. The line current rectifier spectrum is repeated (in frequency components) by the switching frequency harmonics. Every switching frequency harmonic is flanked with the positive and negative of the rectifier spectrum.

To show this theoretically (and to simplify the mathematics), a single carrier (switching frequency harmonic) is shown to be modulated by a single low frequency harmonic (rectifier frequency).

The rest of this section shows theoretically how the process of figure 10 works. The line current signature frequencies are illustrated by simplifying the mathematics to use a single

frequency amplitude modulating a higher single frequency carrier. Say for example a low frequency  $\omega l f = 2\pi f$  (f=50Hz) is modulating a carrier of higher switching frequency  $\omega h f$  (around 55 kHz). With reference to figure 2,  $\omega h f$  is representing the switching frequency noise on top of the DC link current and  $\omega l f$  the line frequency at the lamp input.

From [18] it can be shown that the first harmonic of an ideal single-phase rectifier line current can be written as:

$$i_{line\_harm1}(t) = \frac{4i_{DC-link}}{\pi} \sin(\omega_{y}t)$$
 (6)

An idealized constant DC link current of I0 is specified in [18]. A high frequency switching converter will draw a high frequency current from the source through the rectifier. The DC-link current (for the first harmonic of switching converter current) is:

$$i_{DC-link}(t) = I_0 + I_{hf} \sin(\omega_{hf} t)$$
 (7)

The modulation index is m= I0/Ihf and generally m >> 1, as the switching harmonic current is much smaller than I0 in practical converters. Combining (6) and (7) and using trigonometrical identities, the idealized single harmonic line current is:

$$i_{line\_harm1}(t) = \frac{4I_{hf}}{\pi} \left[ m \sin(\omega_{lf}t) + \frac{1}{2} \cos[(\omega_{hf} - \omega_{lf})t] - \frac{1}{2} \cos[(\omega_{hf} + \omega_{lf})t] \right]$$
(8)

Equation (8) shows an AM signal with fundamental at  $\omega$ lf and sidebands (of distance  $\omega$ lf) around  $\omega$ hf. This pattern, where the rectifier harmonics present around the switching frequency and its harmonics are experimentally shown in figure 11. Note that the carrier ( $\omega$ hf or f\_switch) is not present (or suppressed) as with a conventional AM signal as m >> 1.

If the spectrum is enlarged around the first switching frequency (54.058 kHz in figure 11) the line current harmonics become clearly visible in 50Hz increments and is indicative of a switching converter / rectifier combination. In this case, the carrier (f\_switch) is not dominant as with a conventional AM signal.

An EMI signal from a LED lamp can thus be identified by first finding the switching harmonics. Around the switching harmonics will be the rectifier spectrum with main components flipped at f\_switch  $\pm$  50Hz, f\_switch  $\pm$  150Hz, f\_switch  $\pm$  250Hz and so on (in the case of a 50Hz line frequency).

### 8. Conclusion

In this paper it is argued that noise from an LED lamp can interfere with PLC. The LED lamp noise will have an impact on the PLC channel throughput. It is argued that high frequency noise permeates from an LED lamp to the input line over which PLC takes place.

In this paper only LED lamps with a rectifier and high frequency DC-to-DC converter combination are dealt with.

A contribution of this study is that result sections for LED-lamp noise are provided. The noise spectra of LED lamps (across a band) are described with expressions for upper and lower bounds giving maximum and minimum interference (NB up to 150 kHz and BB up to 30 MHz). These are useful when expressing the noise in channel throughput calculations (such as (1)). It was shown that some LED lamps radiate above the EMC limit and the interference level can decrease PLC operations, resulting in reduced data throughput.

The second contribution of this paper shows how individual noise harmonics can be identified. The rectifier line spectra modulate (in AM fashion) around switching frequency harmonics and appears as spectra with a switching frequency at its centre. This knowledge is useful for fixed carrier PLC where specific frequencies are of concern; for example, if a noise harmonic blanks a valid PLC carrier frequency.

An interesting conclusion arrived at when testing different LED lamps for noise are that some lamps employ poorly designed or no EMI filtering.

Using the results from this paper, designers should be able to estimate some of the adverse effects of LED lamps on the PLC channel.

### Acknowledgement

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# Observer-Based Method of Feature Extraction for the Fault Detection of Permanent Magnet Synchronous Motors

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### ABSTRACT

This paper presents a new observer-based method which deals with the extraction of amplitude of characteristic frequencies for the fault diagnosis in permanent magnet synchronous motors (PMSM). First, a pilot survey is made to investigate the typical harmonics in the line currents of PMSM. Second, an appropriate structure of observer is formulated with the input of current signature in the time domain. By transforming into the Laplace domain, the convergence of the observer is proven. Using the proposed observer, a feature extraction method for fault detection can be introduced; in which the Park's vector module (PVM) of the line currents is selected as the signature for the feature extraction of the amplitude at the second order harmonic. Simulation and experiment of the PMSM operating in speed control mode are carried out to provide the line current data for analysis. The results show that the amplitude of second order harmonic can be calculated and on-line monitored that demonstrates the effectiveness of the proposed method.

### 1. Introduction

The permanent magnet synchronous motors have been widely used in various industrial applications due to several advantages, including small size, light weight, and simple structure. Regarding the operation variables, these motors are known with prominent features of high efficiency, high power and torque density. Therefore, they are usually preferred selection in various home and industrial applications, such as electric vehicles, manufacturing systems, full-rated converter-based wind power systems and so on [1].

During the service, the motor suffers from electrical, mechanical and thermal stresses that several faults, including the electrical, mechanical and magnetic faults, may occur. Stator interturn short circuit is considered as the most common fault in permanent magnet synchronous motors (PMSM) with about 31% of all failures [2]. The inherent aggressive growth and self-intensifying feature of the inter-turn fault in the stator lead to more faulty turns, phase-to-phase and phase-to-ground fault or can demagnetize permanent magnets irreversibly [1]. Consequently, the motor performance is seriously affected in the breakdown duration. Hence, it is essential to adopt a timely and precise diagnosis method in order to quickly detect the faults in PMSM system and have the warning signal to operators.

The literature review shows that diagnostic techniques for machines can be divided into three groups: model-based fault diagnosis methods, signal-based fault diagnosis methods and datadriven intelligent diagnosis methods [1], [3]. The fault diagnosis methods of the PMSM have been primarily built on the basis of the knowledge of machine model or signals. The model-based techniques are used to detect the fault by monitoring the difference between the measured output and model output to determine the fault type. Electrical equivalent circuit (EEC) models, magnetic equivalent circuit (MEC) models and finite element model (FEM) are commonly used to identify the inter-turn short circuit, and demagnetization eccentricity faults. However. effectiveness of this method depends on the accuracy of the machine model. Meanwhile, in the signal-based methods, the measured signals are extracted to obtain the faulty feature in order to issue diagnosis decision. The feature can be extracted in frequency domain, time-frequency domain, wavelet domain or in the form of statistical one [1], [4]. The classical method carried out in frequency domain was fast Fourier transform (FFT) where the characteristic frequency could be clearly shown in the spectrum of the faulty signatures [4]. The FFT was extended to Short-time Fourier transform (STFT), which was implemented with timefrequency analysis in order to keep the time information [5]. The signal was divided into small time windows to provide a high resolution. This method allows dealing with nonlinear complex signal. However, the disadvantage of this STFT is the time and

frequency resolution does not accurate at the same time, therefore it requires a high computation cost in order to get great resolution. This drawback is overcome by using Hilbert-Huang transform (HHT) method. Based on Hilbert-Huang transform, a signal processing in time-frequency domain could be achieved and implemented in transient conditions [2], [6]. To deal with the problem of false alarm in transient conditions, the wavelet-based technique was another favorite choice to be applied in the diagnosis systems [7]. In company with the development of artificial intelligence and machine learning, many data-driven intelligent diagnosis algorithms have been suggested recently to identify PMSM faults. Deep learning and support vector machine have been interested by many researchers because of their high intelligence. But the drawback of high requirements for hardware and long processing time limit the application of data-driven intelligent diagnosis method [1].

In the case of stator inter-turn short circuit, several methods that are classified by the applied signals, such as the current, voltage, torque, flux, electric and magnetic parameters, have been introduced [8]. Because the appearance of the inter-turn short circuit modifies the spectra of the current, the fault can be recognized. Once the fault occurs, the magnetic field distribution in the motor will vary. Therefore, there will be an increase in the amplitude of high-order harmonics or the appearance of new inter-harmonics. It is noted that, the harmonics in the line current are not only due to the imperfect sinusoidal flux distribution, the dead time of converter and the offset of sensor [9] but also the occurrence of inter-turn short-circuit faults in the machine [10]. The most common technique in the fault diagnosis, which always comes first in the selection for the fault diagnosis in both steady state and transient conditions, is based on the machine current signature analysis (MCSA).

In what follows, the indexes that are applied in the steady state operation of PMSMs will be synthesized.

Spectral analysis of magnetic field signal in the air gap shows that the inter-turn short-circuit faults cause an increase in the amplitude of sideband components at the different frequencies  $(f_B)$  as calculated in (1) [11]:

$$f_{B} = \left(1 \pm \frac{2k}{P}\right) f_{1} \tag{1}$$

where k = 1,3,5,...; P is the number of poles; and  $f_1$  is the fundamental frequency.

Consequently, the spectrum of other motor state variables such as current, torque, and speed will include some interest frequencies. In case the supplied voltage is sinusoidal, the frequency pattern in the current due to inter-turn short circuit (f<sub>i</sub>) is presented as [8], [11], [12]:

$$f_i = \left(1 \pm \frac{2k+1}{P}\right) f_1 \tag{2}$$

where n = 1,3,5,...; k = 1,2,3,...

Thus, the amplitude of this harmonic is a good indicator for fault diagnosis. The third-order harmonic of the negative frequency in the line current of permanent magnet brushless DC motor's (BLDC motor) was reported and used as the fault index

since it is independent from the imbalance of supplied source and operating conditions. However, the drawback of this method is inefficient in low speed or light load [13]-[15]. Moreover, the interturn fault also causes the third-order harmonic in the line current [2].

Monitoring the amplitude of the second-order harmonics in both current and voltage also allows detecting the inter-turn short-circuit fault. In [8], the Park's vector is transformed from three phase line currents; and its module is extracted to obtain the amplitude at  $2f_1$  (two times of the fundamental frequency) as the index for the fault detection. In [16] authors have shown the noticed feature of the inter-turn short-circuit fault is the magnitude of the second harmonic of the control voltages.

In this study, we propose a method to extract the second order harmonic amplitude in the PVM spectrum for detecting the stator inter-turn fault of PMSM at varying load levels by using an observer. The feature extraction can be implemented online that allows establishing a detection method to timely monitor the machine condition. Since only second order harmonic is focused, the method offers a robust signal analysis and a narrow window of frequency to be concerned.

The paper is organized as follows. Section 2 shows the performance of proposed observer. Section 3 introduces the model of PMSM. Afterwards, the extraction method using the proposed observer is presented. Simulation and experimental results are shown in Section 4 to illustrate the effectiveness of the proposed method. Finally, some conclusions are given in Section 5.

### 2. Observer-based extraction method

This section presents the convergence proof for the observer in the condition that the PVM of line currents includes multiple harmonics. As aforementioned in section 1, in the three-phase system, the currents of PMSM include offset and principal harmonics of 5<sup>th</sup>, 7<sup>th</sup>, 11<sup>th</sup>, 13<sup>th</sup> order components. Consequently, the PVM is composed of a DC component and other harmonic components in which the second order needs to be extracted for fault detection. Hence, the PVM can be expressed as:

$$i = I_0 + \sum_{k=1}^{n} I_k \sin(k\theta + \phi_k)$$
 (3)

where i is the PVM of the line currents,  $I_0$  is the DC component,  $I_k$ ,  $\phi_k$  represent respectively amplitudes and phase angles of  $k^{th}$  harmonics (k = 1 for the fundamental), and n is the highest harmonic order that is taken into account. Note that the electrical angle  $\theta = \omega t$  where  $\omega$  denotes the fundamental angular frequency.

It is equivalent to rewrite currents from (1) in the following form:

$$i = I_0 + \sum_{k=1}^{n} (I_{k1} \sin(k\theta) + I_{k2} \cos(k\theta))$$
 (4)

where  $I_{k1}=I_k\cos(\phi_{ak})$ ,  $I_{k2}=I_k\sin(\phi_{k})$ 

Thus, the values of  $I_{k1}$  and  $I_{k2}$  are estimated to determinate  $k^{th}$  harmonic in the current i. Following this, the current harmonic observer is described as follows:

$$\dot{\mathbf{1}}_{0} = \alpha(\mathbf{i} - \hat{\mathbf{i}}); \, \dot{\mathbf{1}}_{k1} = \alpha.\sin(\mathbf{k}\theta)(\mathbf{i} - \hat{\mathbf{i}}); \, \dot{\mathbf{1}}_{k2} = \alpha.\cos(\mathbf{k}\theta)(\mathbf{i} - \hat{\mathbf{i}})$$
(5)

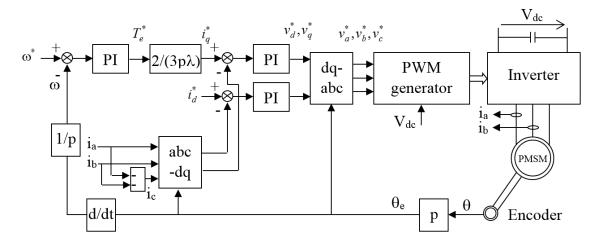


Figure 1: Control diagram of PMSM.

where

$$\hat{\mathbf{i}} = \hat{\mathbf{i}}_{0} + \sum_{k=1}^{n} \hat{\mathbf{i}}_{k1} \sin(\theta) + \hat{\mathbf{i}}_{k2} \cos(\theta)$$
 (6)

Let denote for each estimated components from (4):

$$H_k(t) = \hat{I}_{k1}(t)\sin(k\omega t) + \hat{I}_{k2}(t)\cos(k\omega t)$$
, and for DC part  $H_0(t) = \hat{I}_{a0}(t)$ . Hence  $\hat{I}_{a0}(t) = \hat{I}_{a0}(t)$ 

Inspired of frequency analysis idea in [17] with Laplace transform, we obtain the following:

$$H_0(s) = (i(s)-\hat{i}(s))\frac{\alpha}{s}, H(s) = (i(s)-\hat{i}(s))\frac{\alpha s}{s^2 + (k\omega)^2}$$
 (7)

Furthermore, it can be deduced that

$$\hat{\mathbf{1}}(s) = H_0 + \sum_{k=1}^{n} H_k = (\mathbf{i}(s) - \hat{\mathbf{1}}(s)) \left( \frac{\alpha}{s} + \sum_{k=1}^{n} \frac{\alpha s}{s^2 + (k\omega)^2} \right)$$
(8)

Therefore,

$$G(s) = \frac{\hat{\mathbf{i}}(s)}{\hat{\mathbf{i}}(s)} = \frac{\frac{\alpha}{s} + \sum_{k=1}^{n} \frac{\alpha s}{s^2 + (k\omega)^2}}{1 + \frac{\alpha}{s} + \sum_{k=1}^{n} \frac{\alpha s}{s^2 + (k\omega)^2}}$$
(9)

Considering the transfer function G(s): its gain is one at s=0 and  $s=jk\omega$ , and almost zero if not. It implies the convergence  $\hat{\iota}(t)\to i(t)$  when  $t\to\infty$ , and other convergences of harmonic observer components.

Applying proposed observer, a method of feature extraction can be developed. Specifically, the line current is collected and transformed into the synchronous reference frame to obtain PVM, which is used as the faulty signature for the PMSM diagnosis. The amplitude of second order harmonic is computed and on-line monitored using the observer. Accordingly, whenever there is an increase in the amplitude, the alarm signal can be issued warning the fault.

### 3. PMSM model

The mathematical model of the PMSM in the synchronous reference frame can be expressed by [18]:

$$\begin{cases} \frac{di_d}{dt} = -\frac{R_s}{L_d} i_d + p\omega \frac{L_q}{L_d} i_q + \frac{v_d}{L_d} \\ \frac{di_q}{dt} = -\frac{R_s}{L_q} i_q - p\omega \frac{L_d}{L_q} i_d - p\omega \frac{\lambda}{L_q} + \frac{v_q}{L_q} \\ \frac{d\omega}{dt} = \frac{1}{J} (T_e - F_v \omega - T_m) \end{cases}$$

$$(10)$$

where

 $i_d$ ,  $i_q$ : d-axis and q-axis stator currents, respectively;

 $v_d$ ,  $v_q$ : d-axis and q-axis stator voltages, respectively;

ω: Angular velocity of the rotor;

 $\lambda$ : Amplitude of the flux induced by the permanent magnets of the rotor in the stator phases;

 $R_s$ : Resistance of stator windings;

 $L_d$ ,  $L_q$ : d-axis and q-axis inductances;

 $T_e$ : Electromagnetic torque,  $T_e = 1.5p |\lambda i_a| + (L_d - L_a)_d i_a|$ ;

 $T_m$ : load torque; J: Inertia coefficient; and  $F_v$ : Friction coefficient.

Figure 1 shows the control diagram of PMSM, which is designed with the speed and stator current controllers. The line currents  $(i_a$  and  $i_b)$  and the rotor position  $(\theta)$  are the feedback of the controllers. In the next section, the simulation will be carried out to provide the necessary data for the feature extraction.

### 4. Estimation results

In order to demonstrate the performance of the observer, simulation of PMSM is developed in the following conditions:

- The motor is simulated using the model given in Eq. (10) of the Section 3; and the motor parameters are given in Table 2;
- The PMSM is inverter-fed and controlled to operate in speed control mode, shown in Figure 1. The reference speed is set equal to 500 rpm;

 In order to simulate the faulty condition, a resistor is added to one phase of the motor creating an unbalance condition in the stator windings, as illustrated in Figure 2, which is similar to inter-turn short circuit condition.

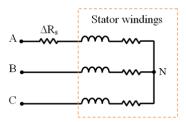


Figure 2: Stator windings with additional resistance [19].

Three levels of load torque are applied to the PMSM system, i.e  $T_m = 0.05 \text{ N.m}$ ;  $T_m = 0.15 \text{ N.m}$ ; and  $T_m = 0.075 \text{ N.m}$ , shown in Figure2; They are selected to observe whether the amplitude of the second order harmonic in the PVM signal varies due to load conditions or the appearance of fault.

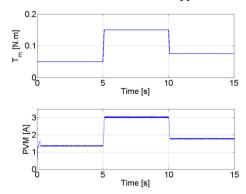


Figure 3: Torque level applied to the PMSM (upper) and PVM of stator currents (lower).

The PVM is calculated by Eq. (11) from the two-axis currents (i<sub>d</sub>, i<sub>q</sub>), which are obtained by the Park transformation of the line currents (i<sub>a</sub>, i<sub>b</sub>).

$$PVM = \sqrt{i_d^2 + i_q^2} \tag{11}$$

Table 1: Data of the permanent magnet synchronous motor

$V_{nom}$	20.12 V
I <sub>nom</sub>	3.42 A
T <sub>max</sub>	0.2259 N.m
$R_{\rm s}$	0.57 Ω
$L_{\rm s}$	0.64 mH
K <sub>t</sub>	0.0592 Nm/A
J	1.7721.10 <sup>-5</sup> N.m/rad/s <sup>2</sup>
Ke	6.2 Vpeak L – L/krpm
	$\begin{array}{c} I_{nom} \\ T_{max} \\ R_s \\ L_s \\ K_t \\ J \end{array}$

If the load torque depicted in Figure 3 (upper) is applied to the motor, the PVM is correspondingly obtained as in Figure 3 (lower).

The PVM is used as the input of the observer which computes the amplitude of second order harmonic by using the algorithm presented in section 2. The implementation of this observer is illustrated in Figure 4, in which K = 10 that is obtained by tuning.

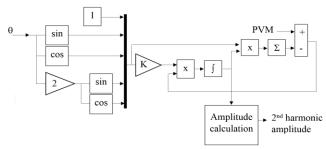


Figure 4: Diagram of observer implementation.

In order to create a reference for validation of the estimated results of the observer, the PVM is analyzed by Fast Fourier Transform algorithm. As a result, the spectral of PVM are obtained and depicted in Figs. 5, 6 and 7 for load torque levels of 0.05 N.m, 0.15 N.m and 0.075 N.m respectively. It can be seen in all figures that the amplitudes of second order harmonics of the PVM in faulty conditions are 0.04 A, 0.013 A and 0.07 A corresponding to the three load torque levels, which are much greater than that of healthy state (nearly equal zero).

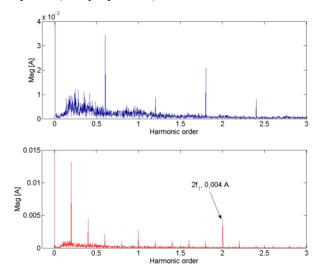


Figure 5: Three first harmonics in the FFT spectral of PVM: healthy condition (upper) and faulty condition (lower) ( $T_m = 0.005 \text{ N.m}$ )

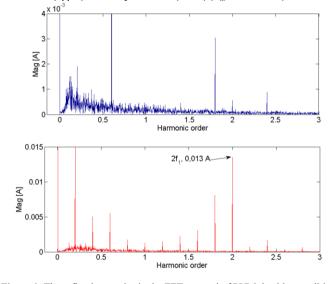


Figure 6: Three first harmonics in the FFT spectral of PVM: healthy condition (upper) and faulty condition (lower) ( $T_m = 0.15 \text{ N.m}$ )

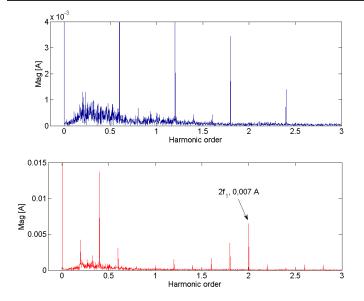


Figure 7: Three first harmonics in the FFT spectral of PVM: healthy condition (upper) and faulty condition (lower) ( $T_m = 0.075 \text{ N.m}$ )

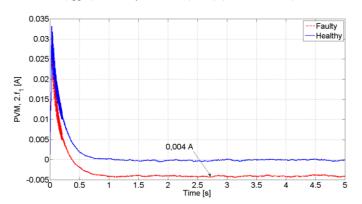


Figure 8: Observation results of  $2^{nd}$  harmonic amplitude of PVM  $T_m = 0.05 \ N.m$ 

Following this, the simulation is implemented with three selected level of load torque. Simultaneously, the observer is utilized to calculate the second order harmonic amplitude. Figs. 8, 9 and 10 present the results of amplitude calculation at three given

load torque levels, which are respectively compared with the FFT analysis results in Figs. 5, 6 and 7.

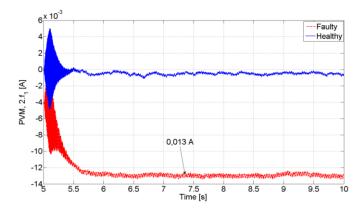


Figure 8: Observation results of  $2^{nd}$  harmonic amplitude of PVM ( $T_m = 0.15$  N.m)

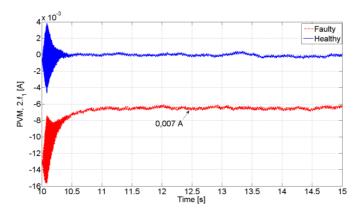


Figure 9: Observation results of  $2^{nd}$  harmonic amplitude of PVM ( $T_m = 0.075$  N m)

It can also be seen in these figures that there is an increase in the amplitude due to the fault, which varies dependent on the level of load torques. As can be seen, the FFT calculation and the observed results are in good agreement that successfully demonstrates the performance of the observer.

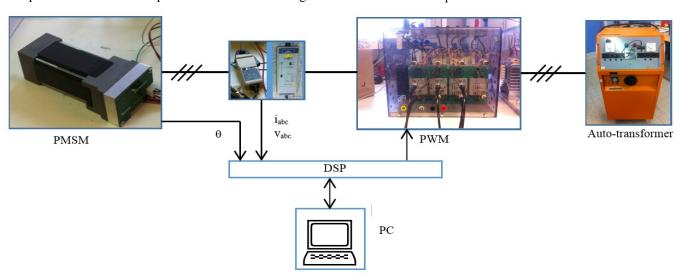


Figure 10: Test-bed of PMSM

The observer is also validated with experiment data to show the possibility of extracting the feature in the real condition which is disturbed by noise and other harmonics originated from the machine construction. The estimation is carried out offline with the data of currents and rotor position at the test-bed, depicted in Figure 10. The test-bed is composed of a Hurst PMSM, an inverter, an auto-transformer, and a real-time controller board (DSP) which allows to send the control signal to the inverter from the personal computer. The data of currents, voltages, and rotor position are acquired by using dedicated sensors. The auto-transformer is used to transform the 400 V AC voltage of the main grid into an appropriated level to supply the inverter.

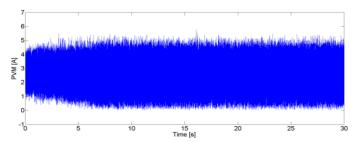


Figure 11: PVM of stator currents (experiment).

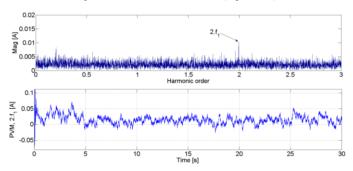


Figure 12: Observation results of 2<sup>nd</sup> harmonic amplitude of PVM (experiment).

The acquired stator currents are used to calculate the PVM, shown in Figure 11. Figure 12 presents the FFT analysis of the PVM (upper) in which the magnitude of the second order harmonic can be observed. It is then compared to the feature extraction result by the observer. The level of second order harmonic magnitude observed is at the mean value of around 0.013 A, agreed with the value in FFT analysis.

In summary, as an application of the proposed observer, the procedure for detecting inter-turn short circuit fault can be proposed that consists of following main steps:

- Acquire samples of stator currents and rotor position;
- Compute PVM of the stator currents;
- Calculate the amplitude of the second order harmonic by using the proposed observer;
- Evaluate the amplitude levels of second order harmonic in the PVM signal for the fault tripping mechanism to detect inter-turn short circuit.

### 5. Conclusion

In this paper, a feature extraction based on observer has been presented in which the second order harmonics in the PVM of line currents can be successfully managed. This harmonics is not observed in the simulation PVM signal. However, it is recorded in the faulty condition at different amplitude levels due to the load variation. The feature has been also extracted from the experimental PVM signal to show the performance of the observer in the noised conditions. The advance of proposed observer-based method to FFT-based method is that it can be applied to the online feature extraction during the operation of the PMSM. Moreover, the only second order of harmonic of the PVM is analyzed that allows to obtain a narrow window of frequency in signal analysis.

As a future work, the faults characterized by different faulty frequencies and other signals in the motor will be investigated for the extraction and fault diagnosis. The works will be focused on the validation of this technique on the evaluation of further harmonic components, which can theoretically arise from different types of faults in the PMSM.

### **Conflict of Interest**

The authors declare that there is no conflict of interests regarding to the publication of this paper.

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# Numerical Analysis for Feature Extraction and Evaluation of 3D Sickness

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### ABSTRACT

Artificial intelligence (AI) systems have been applied not only to numerical simulations of the economical sequences but also to the bio-signal, for instance, the statokinesigrams (SKGs). According to the nonlinear analysis of the bio-signal, we have considered that the motion process of the body sway is more random than that of the other bio-signal. In this study, we proposed a method for the numerical analysis of biological data using AI. The AI numerical solutions can indicate graphs that are very similar to the SKGs in degree of the determinism. In addition, we succeeded in extracting partial figure patterns that the AI regarded as a feature of 3D sickness. Compering with the properties resulting from the mathematical analysis, interpretations can be given for the black box processing in the AI.

### 1. Introduction

In recent years, artificial intelligence (AI) has been incorporated into the automatic algorithms for buying and selling stocks and bonds. NASDAQ-100, actual stock prices, Standard & Poor's 500 Stock Index, and historical exchange rates have been analyzed to develop an automated trading algorithm. However, when using past stock price fluctuations, there is a drawback in that the test pattern is limited. In addition, when the time series generated by the stochastic process is used, there is a drawback wherein the actual fluctuation of the stock price is not reflected. Therefore, neither case is sufficient to trust the test results. In this study, we attempted to create a mathematical model that can generate innumerable fluctuation patterns after reflecting the fluctuation characteristics of the time series. In previous studies, the generative adversarial network (GAN) was applied to the timeseries generation of exchange rates. GAN is attracting attention because it has succeeded in generating high-precision images. Stationarity [1], fractalness [2], and determinism [3] were measured to compare the actual exchange rates with the pseudo exchange rates generated by GAN. Using these indices, we also measured the similarity between the actual exchange rates and the time series generated by the Winner process [4]. From the stationary perspective, the pseudo-exchange rates generated by GAN showed higher similarity than those of the Winner process,

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and from the deterministic point of view, both showed higher similarity.

On February 2, 2018, the Dow Jones Industrial Average had the largest decline to date [5]. The actual reason for this decline has not been clarified, but one of the possible causes cited by market participants is continuous selling, such as a chain of automatic loss cuts by the AI or automatic trading algorithms [6]. As a similar example, from March 9th to 18th, 2020, the decline in Standard & Poor's 500 Stock Index triggered four circuit breakers, temporarily suspending trading on the NYSE and NASDAQ [7–10]. This may indicate that the introduction of AI or automated trading algorithms is accelerating in financial markets. Some financial institutions, for instance, offer mechanical investment services to consumers. These services have solved the wealth-management problem of the general public.

However, mechanical investment services using AI cannot always protect assets. This is because reliability and robustness of the system is insufficient, owing to the limited number of tests. As mentioned above, the automatic trading algorithm uses past fluctuations in stock prices and exchange rates. In addition, even if the results look good at first glance, they may be overfitting to past fluctuations. To solve this problem, we propose an evaluation using a new simulated time series that does not depend only on historical data of past stock prices and exchange rates. It is conceivable to use the stochastic process as an idea to generate a simulated time series, but so far, many researchers have considered the stock price as the stochastic process [11, 12]. Another approach is the generation of a simulated time series by GAN. In previous

studies, the pseudo-exchange rate generated by GAN showed higher similarity to the actual exchange rate in terms of stationarity than the time series generated by the Winner process. In terms of determinism, both showed high similarity.

The body sway is of particular interest regarding the assessment of changes in the postural control, as it is highly related to the risk of falling [13]. In the stabilometry, displacement in the center of pressure (CoP) is recorded in the medial-lateral (x) and the anterio-posterior (y) directions as a statokinesigram (SKG). In the SKGs, variables x and y are regarded to be independent [14]. The linear stochastic differential equation (Brownian motion process) has been proposed as a mathematical model to describe the body sway [15–17].

Therefore, the purpose of this study was to establish a new numerical simulation method for biological signals using the same method as the numerical simulation in the exchange rate. We examined whether it is possible to generate a highly accurate simulation for the SKGs by applying the GAN to the SKGs with an unknown mechanism by which 3D images affect the CoP. In addition, if we were able to generate SKGs, we would also verify whether the characteristics of SKGs could be visualized.

### 2. Mathematical Model

Stochastic differential equations (SDEs)

$$\dot{x} = -gradU_r(x) + \mu_r w_r(t), \tag{1}$$

$$\dot{y} = -gradU_{\nu}(y) + \mu_{\nu}w_{\nu}(t), \tag{2}$$

have been proposed as mathematical models describing the body sway [18-20], where  $\mu$  and  $\omega$  represent the noise amplitude and the Gaussian white noise, respectively. In Eqs.(1.1)-(1.2), the time-average potential functions in the x- and y-directions are expressed as  $U_x(x)$  and  $U_y(y)$ , respectively. These functions were estimated from

$$U_X(x) = -\frac{\mu_X^2}{2} ln G_X(x) + const., \tag{3}$$

$$U_y(y) = -\frac{\mu_y^2}{2} \ln G_y(y) + const., \tag{4}$$

where distributions in the x- and y-directions are expressed as  $G_x(x)$  and  $G_y(y)$ , respectively. Each distribution is determined as a histogram for each component in the experiment. In some studies, the SDEs have been applied to conduct the numerical analysis of the body sway, however, there is no research using the AI. Using the AI, we perform a numerical simulation in this research.

# 3. Model Design

# 3.1. GAN

In recent years, neural network models, for instance, convolutional neural networks (CNNs) have been used as image-classification models [21].

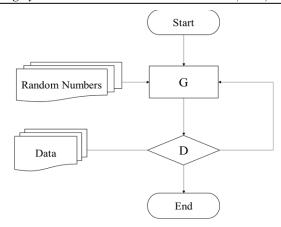
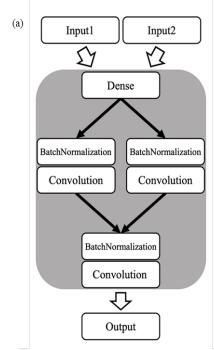


Figure 1: GAN model.



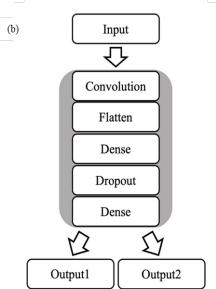


Figure 2: Constructed GAN model: generator (a), discriminator (b).

In addition, deep-neural-network, which are deeply stacked CNNs, has been used not only for image classification but also for a wide range of applications such as object detection [22], semantic segmentation [23], and the image generation [24]. Two advantages of the GANs use are that it is not necessary to define properties in the images to be generated beforehand, and that a number of images can be generated by using noise as the input to the network. In this study, the GAN was applied to the generator of time series. We can generate time series for the numerical simulation.

In this study, simulative time series (i.e., fake data) can be obtained from the generator G, which is defined as a network input noise. As the side note, the discriminator D distinguishes whether generated data are real (i.e., true data). "G" learns so that "D" determines the fake data as genuine. Inversely, "D" learns so that it can correctly determine whether the input data is true data or false data generated by "G". By repeatedly learning these networks (Figure 1), it can be generated for a large number of simulated time series if the output of "G" can generate data that is very close to true data.

# 3.1. Learning Statokinesigrams in GAN Model

It has been reported that it is difficult to stabilize in the GAN learning. Several models were, in fact, designed and trained to generate pseudo-exchange rates, however, few models could be found to exhibit stable learning. The way has been already suggested how to stabilize the GAN learning [25]. Based on these proposals, the hyperbolic tangent function (tanh) was herein used as an activation function in the output layer of the generator. LeakyReLU was used as an activation function, except for the output layer/fully connected layer in "D" [26]. The hyperbolic tangent function is defined as

$$tanh(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}},$$

where the derivative is given as

$$\tanh'(x) = 1 - \tanh(x)^2.$$

The advantage of using Eq. (4) is firstly that it can output any input value within the range of -1 to 1, thus reducing numerical divergence. Secondly, the hyperbolic tangent function does not have a large maximum value of the differential coefficient, which makes it stop vanishing gradients.

### 3.2. Parameter Optimization

To design a neural network model that achieves the desired performance, it is necessary to adjust the layer configuration to the optimum configuration. In general models for classification and prediction, the accuracy rate is often used as the objective variable [27]. However, because the aim of this study is to simulate the characteristics of SKGs, it cannot be evaluated using the accuracy rate. Therefore, it is necessary to define a new objective variable. In this study, we defined the following optimization function using the learning error for "G" and "D", which was developed in a previous study [28].

$$Opt.Function(G_{LOSS}, D_{LOSS}) = \ln \frac{G_{LOSS} + D_{LOSS}}{D_{LOSS} / G_{LOSS}}, \quad (5)$$

where the training error for "G" and the training error for "D" are expressed as  $G_{LOSS}$  and  $D_{LOSS}$ , respectively.

In this study, parameters in the GAN model (see Appendix) were set to minimize the value of the optimization function [29]. The value was evaluated after the parameters were optimized. It should be noted that the parameters in "D" was fixed because of the high computational expense (Table 1). Figures 2 show the a generator model and a discriminator model developed in this study. The "G" uses the combination input of noise and the label. In the subsequent generation process, a branch structure was added so that the variables x and y could be generated independently. This is based on the idea that the variables x and y are considered to be independent in the body sway. The "D", in contrast to the "G", did not have a branched structure. This is because both series are referred to when determining the state of body sway.

Table 1: Network configuration in the discriminator.

Layers	Layer Name	Units	Kernel Size	Filters	Output Shape	Activation
0	Input	-	-	-	-	-
1	Convolution	-	1×3	32	2×600	LeakyReLU
2	Convolution	-	1×3	64	2×300	LeakyReLU
3	Convolution	-	1×3	128	2×150	LeakyReLU
4	Convolution	-	1×3	256	2×75	LeakyReLU
5	Convolution	-	1×3	512	2×38	LeakyReLU
6	Convolution	-	1×3	32	1×38	LeakyReLU
7	Flatten	-	-	-	1216	-
8-1	Dense	32	-	-	32	LeakyReLU
9-1	Dense	32	-	-	32	LeakyReLU
10-1	Dense	1	-	-	1	Sigmoid
8-2	Dense	32	-	-	32	LeakyReLU
9-2	Dense	32	-	-	32	LeakyReLU
10-2	Dense	1	-	-	1	Sigmoid

### 4. Experiment

In this study, we measured the sway of the CoP of the elderly for the GAN learning. Next, pseudo SKGs were generated by the numerical simulation. Finally, SKGs was colored using a GAN discriminator to visualize the characteristics of the sickness.

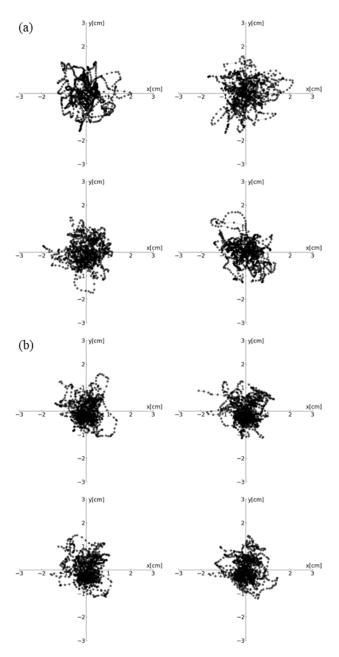


Figure 3: Typical SKGs: (a) measured data, (b) AI simulations

## 4.1. Measurement

In order to investigate the effects of stereoscopic video clips on the elderly, the body sway was simultaneously measured with the radial motion while/after viewing 2D/3D video clips for 60 s. In this experiment, 204 SKGs were observed from the elderly subjects that stood with Romberg posture on a gravicorder GS3000 (Anima Corp. Ltd., Tokyo) [30]. The SKGs were recorded at 20 Hz sampling in this experiment, which was approved by the Ethics

Committee of the Graduate School of Information Science, Nagoya University.

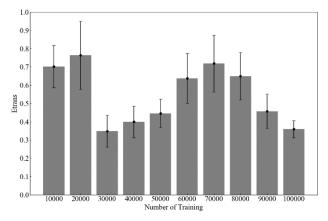
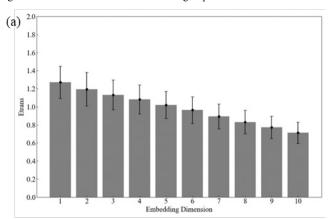


Figure 4: Translation errors for each learning step in the simulation of SKGs.



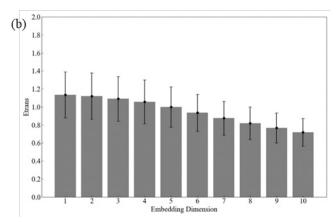


Figure 5: Translation error in SKGs: measured data (a), simulation pattern (b).

The results have shown that, in the elderly, the equilibrium function is affected while/after tracking the visual target in 3D video clips without statistical significance (sickeness-induced) [30]. Based on the previous studies on visually induced motion sickness (VIMS) [18-20], [30], the motion sickness is expected to be induced after/while viewing 3D video clips rather than 2D ones.

### 4.2. Simulation

In the constructed GAN model, it was confirmed that the machine-learning was not stable due to the small amount of raw data. Therefore, independent two-dimensional noise was generated

from the Winner process, and one million time series were obtained for each component. Using the weights of the GAN model obtained from this learning process, the model was reconstructed so that GAN simulation that imitated the SKGs of 204 cases in the measurements could be generated (Tables 1–2). At this time, the information is also input to "D" to determine whether the input data is a sickness-induced SKGs or a sickness-free SKGs in addition to the condition whether the input data is raw data or fake data and determines. A total of 100,000 steps were learned. Thus, 2D/3D video clips are herein regarded as visual stimulus that do not/do induce the VIMS, respectively. SKGs generated from the GAN every 10,000 steps was evaluated by calculating the translation error using the Wayland algorithm [31–32].

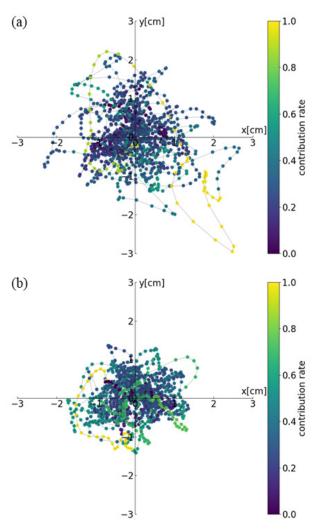


Figure 6: Patterns in SKGs that visualizes the characteristics of the following observation: sickness-induced (a), sickness-free (b)

### 4.3. Visualization of 3D Sickness Criteria

Using the trained GAN, the data obtained from the subject with the VIMS and the those without sickness were firstly input into the "D", respectively. Secondly, outputs of the intermediate layer close to the output layer were recorded to calculate the contribution rate for the discrimination of the VIMS. Lastly, the input SKGs were a colored with values of the contribution rate.

### 5. Results and Discussion

For the simulation SKGs (Figure 3b) generated by the GAN, the translation error was calculated every 10,000 steps using the Wayland algorithm (Figure 4). As a result, the value was approximately 0.7 after the machine learning up to 20,000 steps, and it decreased sharply to approximately 0.3 after 30,000 steps. After that, values of translation error increased to 70,000 steps again, and then decreased in learning after 80,000 steps. The GAN simulation might be influenced by the Winner process used for the pre-learning. That is why values of the translation error was high up to 20,000 steps. After that, the influence of the Winner process would be weakened around 30,000 steps. It was considered that the influence of the SKGs observed up to 70,000 steps gradually increased. After that, mode collapse might occur during the GAN-learning process. That is why values of the translation error decreased again after 80,000 steps. Mode collapse is a problem in which the generated data become similar because the variation of the data generated by "G" becomes smaller. This problem may occur in learning after 80,000 steps.

Next, the translation error of the observed SKGs (Figure 3a) are compared with that of the GAN simulation (Figure 3b) after 70,000 steps in the GAN-learning. Both values were about 0.8 in 10-dimensional embedding space, indicating very similar determinism (Figures 5).

Finally, the SKGs was colored using a GAN discriminator to visualize the characteristics of the sickness (Figures 6). It could be seen that the sickness-induced SKGs were widespread with respect to the sickness-free SKGs. It has been also discovered that GAN captures the shape of the cusp as a factor to determine the sickness. The contribution rate to judge the sickness-induced SKGs has been enhanced by the trajectories of the cusp (Figure 6a). We succeeded in extracting partial figure patterns that the AI regards as a property of 3D sickness. Consistency can be seen in the figure patterns that have been also extracted by our previous mathematical method [33]. Compering with the properties resulting from the mathematical analysis, interpretations can be given for the black box processing in the AI.

## 6. Conclusion

In this study, we proposed a method for the numerical analysis of biological data using AI. So far, there have been many studies that have attempted numerical simulations using SDE, but there is no research that performs simulations using GAN and visualizes/extracts the properties of the time series as shapes. As a result, the possibility of SKGs simulation using GAN was suggested. In the next steps, we would like to accumulate fundamental knowledge so that simulations using GAN can be applied in all fields.

### **Conflict of Interest**

The authors declare no conflict of interest.

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# Appendix GAN model

The generator could be constructed by the following components. Optimum combination was found as Table 2.

☐ Kernel sizes: 1–10

☐ The number of convolutional layers: 1-4

 $\Box$  That of filters in the convolutional layers :16, 32, 64, 128

Table 2: Network configuration in the generator G

Layers	Layer Name	Units	Kernel Size	Filters	Output Shape	Activation
0-1	Noise-Input	-	-	-	-	-
1-1	Dense	100	-	-	100	-
0-2	State-Input	-	-	-	-	-
1-2	Dense	100	-	-	100	-
2	Concatenate	-	-	-	200	-
3	BatchNormalization	-	-	-	200	-
4	Dense	100	-	-	100	LeakyReLU
5	BatchNormalization	-	-	-	100	-
6-1	Dense	150	-	-	150	LeakyReLU
7-1	BatchNormalization	-	-	-	150	-
8-1	Convolution	-	1×3	128	1×300	LeakyReLU
9-1	BatchNormalization	-	-	-	1×300	-
10-1	Convolution	-	1×3	128	1×300	LeakyReLU
11-1	BatchNormalization	-	-	-	1×300	-
12-1	Convolution	-	1×3	64	1×600	LeakyReLU
13-1	BatchNormalization	-	-	-	1×600	-
14-1	Convolution	-	1×3	64	1×600	LeakyReLU
15-1	BatchNormalization	-	-	-	1×600	-
16-1	Convolution	-	1×3	32	1×1200	LeakyReLU
17-1	BatchNormalization	-	-	-	1×1200	-
18-1	Convolution	-	1×3	32	1×1200	LeakyReLU
19-1	BatchNormalization	-	-	-	1×1200	-
20-1	Convolution	-	1×1	1	1×1200	Tanh
6-2	Dense	150	-	-	1×150	LeakyReLU
7-2	BatchNormalization	-	-	-	1×150	-
8-2	Convolution	-	1×3	128	1×300	LeakyReLU
9-2	BatchNormalization	-	-	-	1×300	-
10-2	Convolution	-	1×3	128	1×300	LeakyReLU
11-2	BatchNormalization	-	-	-	1×300	-
12-2	Convolution	-	1×3	64	1×600	LeakyReLU
13-2	BatchNormalization	-	-	-	1×600	-
14-2	Convolution	-	1×3	64	1×600	LeakyReLU
15-2	BatchNormalization	-	-	-	1×600	-
16-2	Convolution	-	1×3	32	1×1200	LeakyReLU
17-2	BatchNormalization	-	-	-	1×1200	-
18-2	Convolution	-	1×3	32	1×1200	LeakyReLU
19-2	BatchNormalization	_	-	-	1×1200	-
20-2	Convolution	_	1×1	1	1×1200	Tanh
21	Concatenate	_	-	-	2×1200	-



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# Performance Evaluation of Convolutional Neural Networks (CNNs) And VGG on Real Time Face Recognition System

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### ABSTRACT

Face Recognition (FR) is considered as a heavily studied topic in computer vision field. The capability to automatically identify and authenticate human's faces using real-time images is an important aspect in surveillance, security, and other related domains. There are separate applications that help in identifying individuals at specific locations which help in detecting intruders. The real-time recognition is mandatory for surveillance purposes. A number of machine learning methods along with classifiers are used for the recognition of faces. Existing Machine Learning (ML) methods are failed to achieve optimal performance due to their inability to accurately extract the features from the face image, and enhancing system's recognition accuracy system becomes very difficult task. Majority of designed FR systems has two major steps: extraction of feature and classifier. Accurate FR system is still a challenge, primarily due to the higher computational time and separate feature extraction. In general, for various applications using images, deep learning algorithms are mostly recommended for solving these problems because it performs combined feature extraction and classification task. Deep learning algorithm reduces the computation time and enhances the recognition accuracy because of automatic extraction of feature. The major novelty of the work is to design a new VGG-16 with Transfer Learning algorithm for face recognition by varying active layers with three levels (3, 4, and 7). It also designs the Convolutional Neural Network (CNN) for FR system. The proposed work introduced a new Real Time Face Recognition (RTFR) system. The process is broken into three major steps: (1) database collection, (2) FR to identify particular persons and (3) Performance evaluation. For the first step, the system collects 1056 faces in real time for 24 persons using a camera with resolution of 112\*92. Second step, efficient RTFR algorithm is then used to recognize faces with a known database. Here two different deep learning algorithms such as CNN and VGG-16 with Transfer Learning are introduced for RTFR system. This proposed system is implemented using Keras. Thirdly the performance of these two classifiers is measured using of precision, recall, F1-score, accuracy and k-fold cross validation. From results it concludes that proposed algorithm produces higher accuracy results of 99.37%, whereas the other existing classifiers such as VGG3, VGG7, and CNN gives the accuracy results of 75.71%, 96.53%, and 69.09% values respectively.

### 1. Introduction

In recent years, an active research area is Face Recognition (FR) technology because of technology's potential in commercial use and law enforcement as well as rise in security demands [1]. The issues and developments in face recognition have been alluring a lot of scientists working in computer vision, pattern recognition, and biometrics domain. Various face recognition

algorithms are used in diverse applications like indexing and video compression that comes under the domain of biometrics. Face recognition concepts can be used in classifying multimedia content and to help in the quick searching of materials that interests the end user. A comprehensive face recognition mechanism can be of assistance in domains like surveillance and forensic sciences. It can also be used in the areas of law enforcement and to authenticate security and banking systems. In addition to that, it also gives control and preferential access to

secured areas and authorized users. The issues in face recognition have garnered even more significance after the spike in terrorism in the recent years. It largely decreases the need for passwords and can offer enhanced security. For this, FR should be used with additional security mechanisms.

In spite of facial recognition's rapid growth and acclaim as a critical authentication mechanism, the algorithms used for facial recognition have not been developed significantly. It has been close to two decades since facial recognition has come to the fore but a comprehensive system that is capable of producing positive results in real-time conditions has not been developed yet. The Face Recognition Vendor Test (FRVT) test carried out by National Institute of Standards and Technology (NIST) is demonstrated that modern face recognition mechanisms will not be able to perform optimally under certain circumstances.

Modern FR systems intended for complex environments has attracted a huge attention in recent years. FR systems that are automated is a developing technology that has garnered a lot of interest. There are a number of conventional algorithms that are used in developing color images and still-face images. The data complexity is increased in color images as the pixels are mapped to a high-dimensional space. This significantly decreases the accuracy and processing efficiency of FR [2].

There are four stages in FR technology namely, classification, representation (extraction of facial feature), alignment and detection [3]. Feature representation technique used for extracting features is the major challenge of FR system. For a specified biometric trait, representations are done using better techniques. In image classification, highly important step is feature extraction. Highly important information is retained in feature extraction, which is used in classification. Feature extraction methods improved FR accuracy slowly.

FR systems are reported with failures or unstable performance often with different false rates in real-world environment due to technical insufficiency. Making it formal and complete use of its performance is being yet a final solution. In the recent years, it has been inferred that deep learning works a lot better for face recognition [4]. For classification and feature extraction, processing unit's multiple layer cascading is used in deep learning techniques. Facial image's very high recognition rate is achieved by this.

The proposed study processes color images to recognize and detect faces with a good deal of accuracy in a real-time scenario. This work aims to apply pre-trained Convolutional Neural Network (CNN) with VGG-16 algorithm for FR and classification accuracy using analysis. These methods have been used for enhancing recognition accuracy. Most relevant challenge for such a system is recognition and feature extraction. A system has been proposed here that makes use of deep learning techniques to extract features. System uses deep learning to recognize faces in an accurate manner. The proposed system will be capable of recognizing more number of faces which can be used for searching suspects as the errors are reduced significantly.

### 2. Literature Review

FR has become a popular topic of research recently due to increases in demand for security. Highly attractive biometric

technology is FR and its accuracy is highly enhanced using recent advancements in technology. According to Deep Learning (DL) and Machine Learning (ML) techniques, FR techniques are performed.

In [5] proposed Haar classifier that made use of a surveillance camera for face recognition. The system had four sequential steps that included (1) real-time image training (2) face recognition with the help of Haar-classifier (3) comparing the real-time images having images that were captured from camera (4) generation of the result as per the comparison. Haar is used to detect the faces in a robust manner in real-time scenarios. Face detection uses an algorithm called as Haar cascading. A system called as Aadhar has been adopted by India for recognizing the citizens. If this is used as a database for the citizens, a local citizen and a foreigner can be easily recognized. This information can be eventually used for identifying if the person is a criminal or not. The major advantage of this work is to apply this system to citizenship database. This has less computational cost, better discriminatory power and high recognition precision. Least processing is required by main features in small images for training Haar wavelets. If number of features becomes more it requires increased computation time for FR system. It is left as scope of the work.

In [6] proposed a Local Binary Pattern (LBP) for identifying faces. This was used along with other image processing methods like Histogram Equalization (HE), Bilateral Filter, Contrast Adjustment and Image Blending to improve overall system accuracy. The LBP codes are improved here due to which the performance of the system is enhanced. The major advantage of this work is that it is reliable, robust and accurate. In real-life setting, this may be used as an attendance management system. But this solution limits only the noise. In facial recognition, mask faces and occlusion issues are not addressed by this system. But, in future, this work can be extended for addressing these issues.

For face feature extraction, combination of Local Binary Pattern (LBP) and Histograms of Oriented Gradients (HOG) descriptors [7]. Low computation power is required by these descriptors. For face classification, Random Forest (RF) classifier based accurate and latest methods are applied. Under a controlled environment, from video broadcast, identification and verification of one or more person can be done accurately using this proposed algorithm. For FR system. Still there is a need to have separate feature extraction technique.

For facial expression recognition, a real-time system is presented [8]. Student's 8 basic facial expressions can be recognized using this proposed system and expressions includes natural, surprise, sad, nervous, happy, feat, disgust and anger inside E-learning environment. Proposed system's efficiency is tested by using Support Vector Machine (SVM), k-Nearest Neighbor (k-NN) classifiers and their results are compared. Techniques used in this study for recognizing facial expressions includes SVM and k-NN classifiers for expression recognition, feature selection based on Principal Component Analysis (PCA), feature extraction based on Gabor Feature approach, Viola-Jones technique based face detection. In a real-time system, for facial expression recognition, it can be used. However the k-NN and

SVM classifier needs more time complete the FR process due to feature extraction and feature selection steps.

For addressing partial face images irrespective of its size, Fully Convolutional Network (FCN) with Sparse Representation Classification (SRC) [9] and it is termed as Dynamic Feature Matching (DFM). For optimizing FCN, introduced a sliding loss based on DFM. Between subject's face image and face patch, an intra-variation is reduced for enhancing DFM performance. For other visual recognition tasks like partial person re-identification, this technique can be extended very easily. This solution limits the noise alone and image count is also restricted.

For suppressing unreliable local features from occluded regions, a fuzzy max-pooling scheme [10]. On every subclass, automatic weighting is done for enhancing robustness in final average-pooling. While dealing with data sufficiency and occlusion problem simultaneously, better performance enhancement is shown by this technique, which is a major advantage of this technique. Every subclass is treated as an individual classifier, where ensemble late fusion framework is used for obtaining final decision. Remarkable enhancement in performance can be achieved as shown in results.

Under various conditions, for face recognition, a framework called Optimized Symmetric Partial Face graph (OSPE) [11]. For instance, light variation, facial expression; occluded faces are used in their experimentation. Partial facial data are introduced for enhancing recognition rate as shown in their experimental results. Local spatial information is not explored fully in these techniques, which is a major drawback of it.

For dealing with FR, a Principal Component Analysis (PCA) technique based on patch [12]. Total scatter is computed for computing divided patches correlation directly. For feature extraction, projection matrix is obtained by optimizing projected samples total scatter. Nearest Neighbor (NN) classifier is used at last. For this large sized covariance matrix, eigenvectors evaluation consumes more time.

For real time face recognition, a LBP [13]. The image of the face is represented by using information about the texture and shape. For representing the face comprehensively, the facial area is divided into different sections. LBP histograms are then extorted which are combined to a single histogram. Facial recognition is then using the Nearest Neighbor (NN) classifier. The validation of the algorithm is carried out by devising a prototype model that makes use of the raspberry Pi single-board computer, Matrix Laboratory (MATLAB). The results indicate that LBP algorithm's recognition rate is relatively higher when compared to other approaches.

In [14], four various algorithms are combined with Discrete Wavelet Transform (DWT). Algorithm includes Convolutional Neural Network (CNN), Linear Discriminant Analysis (LDA) Eigen vector, PCA Eigen vector and Principal Component Analysis (PCA) error vector. Then Fuzzy system and detection probability's entropy are used for combining these four results. Database diversity and image defines the recognition accuracy as indicated in results. For best case, 93.34% recognition rate and for worst case, 89.56% recognition rate are provided by this technique. This technique is better than other techniques, where

individual technique is implemented on specific images set. In human face recognition, illumination impact is ignored, which is a only limitation in this work.

All these techniques, reviewed don't completely address issues affecting facial recognition accuracy like feature extraction and noise variation. Unfortunately, the processing time and training period for these algorithms are considerably large. In the recent times, Face Recognition (FR) techniques have been replaced by deep learning. Deep learning has been observed to perform better for large datasets. On the contrary, traditional ML algorithms at an optimum level with comparatively smaller datasets. In conventional ML algorithms, a difficulty needs to be broken down into individual steps. FR based on CNN is trained with large datasets and has attained a high level of accuracy. The increased use of deep learning has accelerated the research involved in FR. Recently, with deep learning emergence, impressive results are achieved in face recognition. In computer vision applications, most popular deep neural network is CNN and it has automatic visual feature extraction which is a major advantage [15].

For recognizing face images, Support Vector Machine (SVM) and Convolutional Neural Network (CNN) [16]. For automatically acquiring remarkable features, CNN is utilized as feature extractor. Using ancillary data, CNN pre-training is proposed at first and updated weights are computed. Target dataset is used for training CNN, which extracts highly hidden facial features. At last, for recognizing all classes, proposed a SVM classifier. With high accuracy, face images are recognized using SVM where facial features extracted from CNN are given as an input. In experimentation, for pre-training, images in Casia-Webfaces database are used and to test and train, used the Facial Recognition Technology (FERET) database. With less training time and high recognition rate, efficiency is demonstrated in experimentation results. Moreover, it is highly difficult to acquire some facial features manually from face images. But, effective facial features are automatically extracted using CNN. With more optimization techniques, deeper CNN based training time and recognition rate's balance point are computed and larger dataset is left as scope of this work.

A modified CNN architecture [17], where two normalization operations are added to two layers. Batch normalization is used as a normalization operation and network is accelerated using this. Distinctive face features are extracted using CNN architecture and in CNN's fully connected layer, faces are classified using Softmax classifier. With better recognition results, face recognition performance is enhanced using this proposed technique as shown in experiment part and it uses Georgia Tech Database.

A novel technique based on CNN [18] which is termed as Deep Coupled ResNet (DCR) model. It consists of two branch networks and trunk network. For face images with various resolutions, discriminative features are extracted using trunk network. High-Resolution (HR) images are transformed using two branch networks and targeted Low Resolution (LR) images are also transformed using this.

Pre-trained CNN's performance [19] with multi-class Support Vector Machine (SVM) classifier and for performing classification, AlexNet model based transfer learning

performance is also proposed. An excellent performance is achieved using hybrid deep learning as shown in results when compared with other techniques of face verification.

For facial recognition, CNN and Multi-Layer Perceptron (MLP) [20]. For performing facial recognition, it is a system based on open code deep-learning. For fiducial point embedding and extraction, deep learning techniques are used. For classification task, SVM is used. In inference and training, it has fast performance. For facial features detection, 0.12103 error rate is achieved using this system, which is pretty close for state of the art algorithms and for face recognition, it has 0.05. In real-time, it can run.

In [21] proposed a CNN for facial recognition that has been implemented on the embedded GPU system. The method uses facial recognition based on CNN along with face tracking and deep CNN facial recognition algorithm. The results have indicated that the system is capable of recognizing different faces. An estimated 8 faces can be recognized simultaneously within a span of 0.23 seconds. The recognition rate has been above 83.67%. As a result, processing time is enhanced and for real-time multiple face recognition, it can be used with acceptable recognition rate.

For face recognition, a Pyramid-Based Scale-Invariant - CNN model (PSI-CNN) [22]. From image, untrained features are extracted using PSI-CNN model and with original feature maps, these features are fused. With respect to matching accuracy, experimentation results are shown and it outperforms model derived from VGG-Face model. Stable performance is maintained using PSI-CNN during the experimentation with low-resolution images which are acquired from CCTV cameras. Robust performance is exhibited with image quality and resolution change.

For regressing facial landmark coordinates, at CNN's intermediate layers [23]. In specific poses and appearances, for regressing facial landmark coordinates, specialized architecture is designed in novel CNN architecture. For every specialized subnetworks, for providing sufficient training examples, designed a data augmentation techniques and it address training data's shortage specifically in extreme profile poses. On true positive detected faces, accuracy is reflected by this. At last, trained and code models are made publicly available using project webpage, for promoting results reproducibility.

Using CNN, real-time face recognition system's evaluation [24]. Standard AT&T datasets is used for performing proposed design's initial evaluation and for designing a real-time system, same can be extended. For enhancing and assessing proposed system's recognition accuracy, CNN parameters tuning are used. For enhancing system performance, systematic technique for tuning parameters is proposed. From the review it concludes that the deep learning algorithms give lesser computation time and more recognition accuracy than the other methods.

The VGG16 based multi-level information fusion model [25]. On fully connected neural network, enhancement is proposed. Computation time is reduced using this technique. In calculation and propagation process, some useful feature information are lost in CNN model. This work enhances model to be a convolution calculation's multi-level information fusion and discarded feature

information are also recovered and it enhances image's recognition rate. Network is divided into five groups using VGG and they are combined as a convolution sequence. The main advantage here is the representational efficiency. Face recognition can be attained using 128 bytes per face.

## 3. Proposed Methodology

The proposed system is broken into three major steps: (1) database collection, (2) face recognition to identify particular persons, and (3) Performance evaluation. For the first step, the system collects the faces in real time. In the database consists of 24 different persons are in the form of 1056 images having the resolution of 112\*92; Olivetti Dataset is also used for implementation. In second step, Convolutional Neural Network (CNN) and VGG-16 Deep Convolutional Neural Network (DCNN) are introduced for improving recognition accuracy. Finally results evaluation of these two classifiers is measured using precision, F1-score, recall and accuracy. These classifiers recognize faces in real-time with high accuracy. The recognition building blocks are shown in the Figure 1.

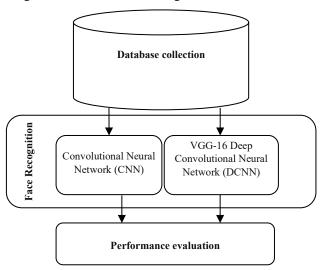


Figure 1: Face Recognition Building Blocks

## 3.1. Convolutional Neural Network (CNN)

Convolutional Neural Network (CNN) is attracted image processing application's attraction [26, 27, 28] and it is also used for feature extraction capacity from real-time facial images. General CNN model which is used for real time facial recognition has been illustrated in Figure 2. The CNN architecture has three major layers: Convolutional, Fully Connected, and Pooling Layer. The initial layer, facial image samples are given as input. Then in convolution layer, real time face images are converted into facial feature vectors via the kernel with filters=5. It is followed by ReLU activation function for recognition as well as maximum pooling layer. Next in line comes the full connection layer followed by the output layer.

CNN's basic building blocks are explained as follows:

**Input layer-** This layer has image's raw input having width 112, height 92, depth 3.

**Convolution Layer** – In CNN, a matrix called as the kernel is passed over the input real time face matrix with size of (112\*92)

to devise a feature map for subsequent layer. Mathematical operation termed as the convolution is executed via sliding Kernel size (3\*3) over input real time face matrix. On each of the locations, real time face matrix multiplication is carried out and adds result set onto final feature map. For example, let use consider a 2-Dimensional kernel filter (K=5, 3\*3), and a 2-Dimensional real time facial input image, I. This layer computes output volume via computing dot product between all filters and facial image. Output volume is computed using this layer via computing dot product between facial image and all filters. In this layer, filters are used to produce output volume with 112x 92 x 5 dimension.

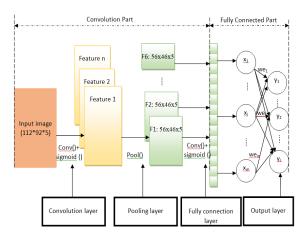


Figure 2: Convolutional Neural Networks Architecture

In layer l, assume In<sup>l</sup>as neurons input and as neurons output Op<sup>l</sup>. Every neuron's activation function and input are used for computing every neurons output. Layer number is represented as l, for instance, for first layer l=1 and for last layer, l=-1. Row number is expressed as i and column number is represented as j. Three-dimensional matrix is produced by CNN' every In<sup>l</sup> and Op<sup>l</sup> layers data structures, while one dimensional vector is produced by every layer In<sup>l</sup> and Op<sup>l</sup> in FC.

Assume layer l's weight as  $we_{ij}^l$  and bias as  $ba_j^l$ . FC last layer's weight is represented as  $we_{ij}^{-1}$  and bias is represented as  $ba_j^{-1}$ . If layer l is pooling or convolutional layer, pooling windows or convolutional kernel's size is represented as  $size^l \times size^l$ . If layer l is fully-connected layer, neurons count is given by  $size^l$ . In layer l, neurons every input value is represented as  $In_{mn}^l$ . For convolution computation, convolution  $(Op^{l-1}, we^l, m, n)$  function is used. Previous layer's output is given by  $Op^{l-1}$ . Between layer l ( $In^l$ )'s input and previous layer  $(Op^{l-1})$ 's output, weights matrix is given by  $we^l$ . Layer l's bias is given by  $ba^l$ . The convolutional layer ( $In^l$ )'s input is computed as,

$$In_{mn}^{l} = Convolution(Op^{l-1}, we^{l}, m, n) + ba^{l} = \sum_{i=0}^{size^{l-1}} \sum_{j=0}^{size^{l-1}} (Op_{m+i,n+j}^{l-1}, we_{i,j}^{l} + ba^{l})$$
 (1)

The convolutional layer  $l\left(Op_{mn}^{l}\right)$ 's output is calculated as equation (2), where, sigmoid () is activation function

$$Op_{mn}^{l} = F(net_{mn}^{l}) = sigmoid(net_{mn}^{l}) = \frac{1}{1 + e^{-lnl_{mn}^{l}}}(2)$$

Non-linear activation functions (ReLU) –Once the kernel filter is formed then the next step is to perform FR system. A node that comes next to the convolutional layer is called as activation function. The Rectified Linear Unit (ReLU) can be considered as piecewise linear function which is given as output, if it is positive, or else the output will be given as zero. Total 5 filters for this layer will get output volume 112x 92 x 5 dimension. The expression of ReLu function is  $R(z)=\max(0,z)$  the function and its derivative image are shown in Figure 3.

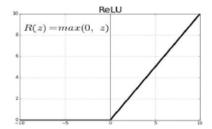


Figure 3: RELU Activation Function

**Pooling Layer**— In covnets, pooling layer is inserted periodically and its major objective are, minimization of volume size, making fast computation, reducing memory and prevention of overfitting. With stride 2 and 2\*2 filters, this work uses a max pool. For face images recognition, resultant volume will have 56x46x5 dimension. Face matrix's average pooling is represented as pool(x) function. Expression (3) gives formula used for computing pool(x). Pooling window size is represented as size<sup>l</sup>.

$$y_{ij} = pool(x, i, j) = \frac{\sum_{m=1}^{size^{l}} \sum_{n=1}^{size^{l}} x_{size^{l} \times (i-1) + m, size^{l} \times (j-1) + n}^{l-1}}{size^{l} \times size^{l}} (3)$$

As indicated in expression (3), previous layer  $(Op^{l-1})$ 's output forms base for pooling layer  $Op^l$ 's output. In other words, previous layer  $(Op^{l-1})$ 's output will be equal topooling layer l (net<sup>l</sup>)'s input. As mentioned in above definition, last FC layer's input is represented as  $t^{-1}$ , first FC layer's input is represented as  $net^{-2}$ , layer before FC's input (pooling layer's last layer) is represented as  $net^{-3}$ .

Fully Connected Layer (FC)- Fully Connected (FC) Layer indicates that every node in initial layer is connected with next layer's every node. It computes class scores of facial images and outputs 1-D array of size equal to classes count via softmax function .The CNN model that was proposed was trained with 5 epochs, batch size=32 and using Adam optimizer (adaptive moment estimation). Specify optimizer's learning rate is set at 0.001. The forward propagation's result is  $\hat{y}_n$ , which is formulated in equation (4) to equation (6).

$$In_{j}^{-1} = \sum_{m=1}^{size^{-2}} (Op_{i}^{-2}.we_{ij}^{-1} + ba^{-1}), j = 1, \dots size^{-1}$$
(4)
$$Op_{j}^{-1} = F(In_{j}^{-1}) = Sigmoid(In_{j}^{-1}) = \frac{1}{1+e^{-In_{j}^{-1}}}$$
(5)

$$\hat{\mathbf{y}}_n = Op^{-1} \tag{6}$$

The CNN's pseudocodeis listed in Algorithm 1.

## Algorithm 1: Training Algorithm of CNN

**Input:**  $tr_x$ ,  $tr_y$  is considered as the features and labels of training facial images set

 $te_x$ ,  $te_y$  is considered as the features and labels of testing facial images set.

**Output:** $we_{i,j}^l$ ,  $ba_j^l$  weights and bias of convolution and pooling layers respectively

 $we_{jk}$ ,  $ba_{jk}$  weights and bias of Fully Connected (FC) layer respectively

**Required parameters:** *Max*<sub>iter</sub> Maximum number of iterations to complete face recognition task,

**Error:** when the training error is less than error, the training is finished,  $\eta$ : learning rate of the classifier

#### **Initialization work:**

t: t is the current iteration which is initialized as t=1 before training loop, L(t): L(t) is the Mean Square Error (MSE) at iteration t, L(t) is initialized as  $L(1) = 1 \ge error$ 

#### Begin

Set the required parameters and complete the initialization work

While  $t < Max_{iter} \& L(t) > error$ 

For all  $tr_r$ 

 $tr_r$  (Recognition label of training set  $tr_x$  and compute calculation from equation (1-6)

End for

Lt is recalculated as  $L(t) = \frac{1}{2} \sum_{n=1}^{N} \left( tr_r(n) - tr_y(n) \right)^2$ , N is the total images count in dataset

Increment t=t+1

End

## 3.2. VGG-16 Deep Convolutional Neural Network (DCNN) with Transfer Learning

VGG16 is considered to be a CNN model that enhances the AlexNet by making replacements of the large kernel-sized filters [29] having various 3×3 kernel-sized filters sequentially. VGG-16 proposed method has four major building blocks namely Softmax classifier, FC-layer, convolution module and attention module.

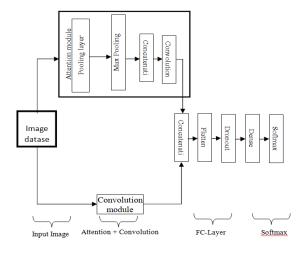


Figure 4: Block Diagram of the Proposed Attention-Based VGG-16 for Face Recognition

#### 3.2.1. Attention Module

In facial image's feature's relationship are captured using this module. On input tensor, average pooling and max pooling are performed and in this technique, VGG-16 technique's 4th pooling layer is formed using this. For performing  $7 \times 7$  filter size (f)'s convolution, max pooled 2D tensor is concatenated with every other layer via sigmoid function ( $\sigma$ ). Figure 4 shows attention module's high level diagram. Expression (7) gives concatenated resultant tensor ( $M_s(F)$ ).

$$M_s(F) = \sigma(f^{7\times7}[F^s{}_{max}]) \tag{7}$$

where  $F_{avg}^s \in \mathbb{R}^{1 \times H \times W}$  gives 2D tensors achieved using max pooling operation on input tensor F. Here tensor's height is represented as H and width is represented as W.

## 3.2.2. Convolutional Module

Convolution module is used which is VGG-16 model's 4<sup>th</sup> pooling layer. Facial image's features are captured using scale-invariant convolution module. From midlevel layer, extracted the features which are highly needed for real time facial images. For real time facial images, features from other layers like low or high are not appropriate as images are neither more specific nor more general. Thus, attention module is given with 4<sup>th</sup> pooling layer as first input. Then, that module's result is concatenated using 4<sup>th</sup> pooling layer.

## 3.3.3. Fully Connected (FC)-Layers

For representing concatenated features derived from convolution and attention block are converted as one-dimensional (1D) features using fully connected layers. It has three layers namely, dense, dropout and flatten as illustrated in Figure 4. Dropout is fixed as 0.5 and dense layer is limited to 24.

### 3.3.4. Softmax Classifier

From FC layer, features are extracted for classification and for facial image's final recognition, softmax layer is used. The unit number is defined by categories count in softmax layer, which is a last dense layer. According to classification, probability score's multinomial distribution is produced at softmax layer output. This distribution's output is given by,

$$P(a=c|b) = \frac{e^{b_k}}{\sum_j e^{b_j}} \tag{8}$$

where b probabilities that are retrieved from softmax layer and c represents facial image recognition dataset class used in proposed method. Table 1 gives proposed model's architecture details. Here, units in final dense layer (softmax layer) varies from one dataset to another based on categories count. ReLu activation function is applied in all layers except last one.

Table 1: VGG16 Proposed Model's Architecture

Layer (Type)	Output shape
VGG-16 model	90×110×5
conv2d_6 (Conv2D) layer	90×110×5
max_pooling2d_6(MaxPooling2) layer	45×55×5

conv2d_7 (Conv2D) layer	43×53×5		
max_pooling2d_7 (MaxPooling2 (None, 21, 26, 5)	21×26×5		
flatten_3 (Flatten)	2730		
dense_3 (Dense)	24		
Total params: 65,914 Trainable params: 65,914 Non-trainable params: 0			

## 4. Results and Discussion

This section evaluates facial recognitions method's performance. Real time database consists of 1056 images each of size 112\*92. Olivetti database [30], dataset has 400 images with grayscale 64×64 pixels. For every person, there are 10 images so there is 40 persons (target) which make it  $40\times100$  equals 400 rows of data. A confusion matrix needs to be computed for each class  $g_i \in G = \{1, ..., K\}$ , in such a way that the i<sup>th</sup> confusion matrix assumes class  $g_i$  as the positive class and the remaining classes  $g_j$  with  $j \neq i$  as negative class. As each confusion matrix pools together the entire observations labelled with a separate class apart from  $g_i$  as the negative class, this method increases the number of true negatives. This gives us:

- "True Positive (TN)" for event values that are correctly analyzed.
- "False Positive (FP)" for event values that are incorrectly analyzed.
- "True Negative (TN)" for no-event values that are correctly analyzed.

"False Negative (FN)" for no-event values that are incorrectly analyzed

Let us  $TP_i$ ,  $TN_i$ ,  $FP_i$  and  $FN_i$  to indicate the true positives respectively, false negatives, true negatives, false positives, in the confusion matrix associated with the i<sup>th</sup>class. Let their call here be indicated by R and precision by P.

Micro average pools the performance over the least possible unit (the overall facial images):

$$P_{micro} = \frac{\sum_{i=1}^{|G|} TP_i}{\sum_{i=1}^{|G|} TP_i + FP_i}$$
 (9)

$$R_{micro} = \frac{\sum_{i=1}^{|G|} TP_i}{\sum_{i=1}^{|G|} TP_i + FN_i}$$
 (10)

The micro-averaged precision,  $P_{micro}$ , and recall,  $R_{micro}$ , give rise to the micro F1-score:

$$F1_{micro} = 2.\frac{P_{micro}.R_{micro}}{P_{micro}+R_{micro}}$$
(11)

Given that a classifier gets a large  $F1_{micro}$ , it denotes that it performs exceedingly well. Here, micro-average may not be sensitive to the overall predictive performance. Due to this, the micro-average can be misleading when there is an imbalance in the class distribution.

Macro average averages over bigger groups and over the performance of individual classes than observations:

$$P_{macro} = \frac{1}{|G|} \sum_{i=1}^{|G|} TP_i / TP_i + FP_i$$
 (12)

$$R_{macro} = \frac{1}{|G|} \sum_{i=1}^{|G|} TP_i / TP_i + FN_i$$
 (13)

The recall and macro-averaged precision leads to the macro F1-score:

$$F1_{macro} = 2.\frac{P_{macro}R_{macro}}{P_{macro}+R_{macro}} \tag{14}$$

If  $F1_{macro}$  has a bigger value, it points out to the fact that a classifier is able to perform well for each of the individual class.

Multi-class accuracy is termed as the average of the correct predictions:

$$accuracy = \frac{1}{N} \sum_{k=1}^{|G|} \sum_{x:g(x)=k} I(g(x) = \hat{g}(x))$$
 (13)

where I is defined as the indicator function, which returns 1 when there is a match between the classes and 0 otherwise. For significance testing, cross-validation is a statistical method used for estimating skill of classifiers. k-fold cross validation is a procedure used for estimating skill of model on new data. The value for k is fixed as 10, value that is found using experimentation to generally result in model skill estimate with low bias modest variance.

Table 2: Benchmark Datasets Results Comparison of Metrics Vs. Classifiers

Metrics	Dataset		SV		VGG	VGG	VGG1
	S	kNN	M	CNN	3	7	6
Macro	Real						
Average-	Time	65.0	70.0	72.0			
Precision	face	0	0	0	78.00	97.00	99.00
(%)		72.0	76.0	79.0			
	Olivetti	0	0	0	83.00	85.00	90.00
Macro	Real						
Average-	Time	67.0	71.0	74.0			
Recall	face	0	0	0	80.00	97.00	99.00
(%)		75.0	78.0	82.0			
	Olivetti	0	0	0	87.00	88.00	92.00
Macro	Real						
Average-	Time	66.0	70.5	73.0			
F1-score	face	0	0	0	79.00	97.00	99.00
(%)		73.5	77.0	80.5			
	Olivetti	0	0	0	85.00	86.50	91.00
Accuracy	Real						
(%)	Time	64.0	67.0	69.0			
	face	0	0	9	75.71	96.53	99.37
		75.0	80.0	84.0			
	Olivetti	0	0	0	88.00	90.00	94.00
K-fold	Real						
cross	Time	65.2	67.8	70.4			
validatio	face	3	6	8	76.94	97.23	99.52
n							
Accuracy		76.1	81.2	84.9			
(%)	Olivetti	0	4	0	88.66	91.81	95.18

Figure 5 shows the macro average-precision results comparison of six different classifiers like kNN, SVM, CNN, VGG3, VGG7, and VGG16 with two datasets. The proposed VGG16 classifier gives higher macro-average precision results of 99%, the other methods such as kNN, SVM, CNN, VGG3, VGG7 gives 65%, 70%, 72%, 78%, and 97% in real time dataset. The proposed VGG16 classifier gives higher macro-average precision results of 34%, 29%, 27%, 21% and 2% for kNN, SVM, CNN,

VGG3, and VGG7 methods respectively in real time dataset (See Table 2). It can be concluded that VGG16 gives higher macro average-precision, since the proposed work 16 sequential layers are used for recognition.

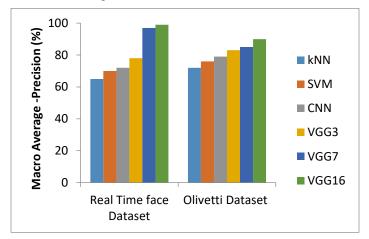


Figure 5: Macro Average-Precision Results Comparison vs. Classifiers

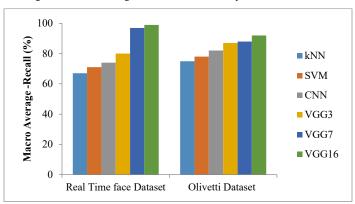


Figure 6: Macro Average-Recall Results Comparison vs. Classifiers

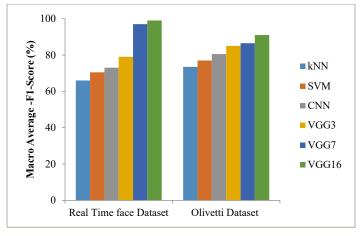


Figure 7: Macro Average-F1-Score Results Comparison vs. Classifiers

Figure 6 shows macro average-recall results comparison of six different classifiers like kNN, SVM, CNN, VGG3, VGG7, and VGG16 with two datasets. The proposed VGG16 classifier gives higher macro-average recall results of 99%, the other methods such as kNN, SVM, CNN, VGG3, VGG7 gives 67%, 71%, 74%, 80%, and 97% in real time dataset. The proposed VGG16 classifier gives higher macro-average recall results of 32%, 28%,

25%, 19% and 2% for kNN, SVM, CNN, VGG3, and VGG7 methods respectively in real time dataset (See Table 2).

Macro average-F1-score results comparison of four different classifiers such of six different classifiers such as kNN, SVM, CNN, VGG3, VGG7, and VGG16 with two datasets are shown in the figure 7. The proposed VGG16 classifier gives higher macro-average F1-score results of 99%, the other methods such as kNN, SVM, CNN, VGG3, VGG7 gives 66%, 70.5%, 73%, 79%, and 97% in real time dataset. The proposed VGG16 classifier gives higher macro-average F1-score results of 33%, 28.5%, 26%, 20% and 2% for kNN, SVM, CNN, VGG3, and VGG7 methods respectively in real time dataset (See Table 2). On VGG16 based transfer leaning, for getting better results, proposed model is applied with both datasets.

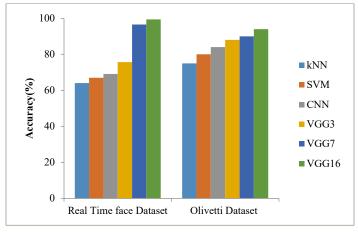


Figure 8: Accuracy Results Comparison VS. Classifiers

Figure 8 shows the accuracy results comparison of six different classifiers such as kNN, SVM, CNN, VGG3, VGG7, and VGG16 with two datasets. The proposed VGG16 classifier gives higher accuracy results of 99.37%, the other methods such as kNN, SVM, CNN, VGG3, VGG7 gives 64%, 67%, 69.09%, 75.71%, and 96.53% in real time dataset. The proposed VGG16 classifier gives higher accuracy results of 35.37%, 32.37%, 30.28%, 23.66% and 2.84% for kNN, SVM, CNN, VGG3, and VGG7 methods respectively in real time dataset (See Table 2). On VGG16 based transfer leaning, for getting better results, proposed model is applied with both datasets. The proposed classifier achieved a very high facial image's recognition rate which approaches human recognition rate.

#### 5. Conclusion and future work

The term Biometrics defines individual's DNA along with other aspects like their facial features, geometry of the hands etc. In addition to that, the behavioral aspects like hand signatures, tone of voice and keystrokes are also taken into consideration. In many circumstances, the recognition of face is becoming more accepted and acclaimed in bio-metric based technologies. This helps in measuring an individual's natural data. This work puts forth a real time face recognition using classification methods. The proposed system contains three major steps that include (1) collection of facial images (2) comparison of trained real time face images via two classifiers such as CNN and VGG16 with transfer learning (3) Results comparison with respect to the metrics like recall, accuracy, precision, F1-score, and precision. The CNN and

VGG16 classifiers recognize faces in real-time with higher accuracy. Both of the classifiers are performed in sequential manner. For VGG16 model is performed based on the transfer learning. Transfer learning intends to extract information from a number of sources tasks and applies it to target task. So VGG16 gives improved accuracy than the CNN classifier. Classifiers are implemented with 1056 face images of 24 different persons. The proposed system can successfully recognize 24 different person faces which are which could be useful in searching suspects as its accuracy is much higher than other methods. The proposed VGG16 classifier gives higher values of 99% of macro-average precision, 99% of macro-average recall, 99% of macro-average f1-score and 99.37% accuracy results for real time face images. The major limitation of this work is that it ignores illumination impact in human face recognition which is left as scope of the future work. In future, in various human face sections, this concept can be applied for detecting facial expression for more security.

#### **Conflict of Interest**

The authors confirm that there is no conflict of interest to declare for this publication.

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## Coronal Spinal Postural Alignment Screening Tool using Markerless Digital Photography

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## ABSTRACT

Early detection and proper management of adult degenerative scoliosis (ADS) are important for health promotion. This study aims to develop an ADS screening tool from markerless digital photography and verify its reliability. The study included 17 participants. Outer canthus—horizontal angle (OHA) and trapezius—horizontal angle (THA) were calculated from the image of the upper body of the subject in a coronal plane using ImageJ. The Cobb angle was measured to investigate the correlation between OHA and THA. The intraclass correlation coefficient was analyzed to verify the reliability using the values of skilled and unskilled physiotherapists. The study results demonstrated an excellent correlation between THA and Cobb angle. THA also had an almost perfect intra- and interrater reliability. Because scoliosis is characterized by shoulder imbalance and THA is an index that reflects shoulder imbalance, the correlation with Cobb angle was excellent. THA is a scoliosis screening tool that can be used not only in hospitals but also in various places because even unskilled physiotherapists can measure highly reliable values.

#### 1. Introduction

Human posture changes with age, illness, and disability. Postural changes are accompanied by joint deformities. Knee osteoarthritis and lumbar spondylosis rapidly increase after 40 years of age, causing pain and falls, leading to disability and the need for support for activities related to daily living [1, 2]. Abnormal alignment of the spinal column is classified into hyperkyphosis, which is an abnormality of the sagittal plane, and scoliosis, which is an abnormality of the coronal plane. Hyperkyphosis is common in the elderly, with a prevalence of 20%–40% [3-4], and it has a negative effect on gait, activities of daily living, and respiratory function [5-8]. Adult degenerative scoliosis (ADS) is another common posture abnormality of the

coronal plane in the elderly, with a reported prevalence of 20% or more [9]. It has been reported that ADS cause a difference in the cross-sectional area of the left and right erector spinae muscles, leads to fear and anxiety about walking, and has a negative effect on health-related quality of life [10-12].

Because the degree of spinal misalignment increases with age, early detection and preventative approaches are important [13, 14]. We believe that low-cost early detection and preventative approaches are needed to curb the enormous increase in costs required for medical and long-term care, especially in Japan. Measuring postural alignment using a digital photograph is useful for screening purposes because it does not require a visit to a medical institution, has no side effects, and is inexpensive. However, available ADS screening tools are few. Previous studies have used photographs and iPhones to screen for the degree of idiopathic scoliosis (IS), which requires the attachment of markers to bone indicators or undressing [15, 16]. In addition, although

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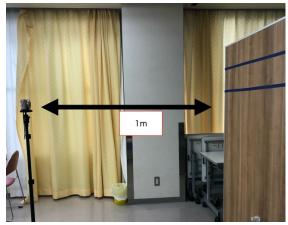
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these methods are inexpensive, they require specialists to obtain measurements; thus, performing repeated measurements at a location different from that of medical institutions is difficult. We have previously published a work regarding the development of a measurement method for the resolution of the abovementioned problems. In other words, we are developing a measurement method that does not require markers, participants to undress, and specialists for measurements. This method has the potential to become a tool that allows older people to measure their postural alignment at home in the future. Posture alignment screening tool using markerless digital photography was devised for the measurement of hyperkyphosis and reportedly has excellent reliability [17]. However, it has not yet been applied to the measurement of ADS.

Therefore, we have developed a markerless measurement method that does not require undressing for ADS screening using digital photographs. The purpose of this study is to verify the correlation and reliability of the ADS screening tool that has been developed using X-rays.



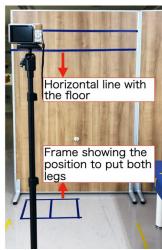


Figure 1: Filming Location

## 2. Methods

#### 2.1. Subjects

Subjects were 18 elderly people (5 men and 13 women; mean age,  $78.1 \pm 7.4$  years) who visited the outpatient rehabilitation facility. Exclusion criteria included patients with difficulty maintaining a standing position and those with severe dementia.

The examiners were two physiotherapists working at the hospital; examiner A had 2 years of experience as a physiotherapist, and examiner B had 18 years of experience. All participants provided informed consent, and the study was approved by our institutional ethics review board (approval number: OKRU19-A012). This study conforms to the principles of the Declaration of Helsinki.

#### 2.2. Measurements

# 2.2.1 Coronal Spinal Postural Alignment Measurement Using Digital Photography

The subjects were asked to be in a standing position. We instructed the subjects to "do not extend the trunk or raise the shoulders" and "keep an eye on the camera lens." They were also instructed to wear a shirt without a collar on the day of the measurement. The digital camera (PowerShot SX740 HS, Canon Inc., Tokyo, Japan) was installed at a position 1 m away from the subjects (Figure 1).

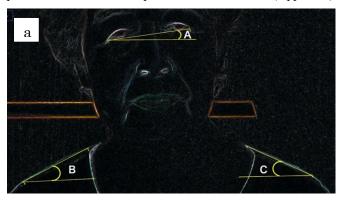
The line parallel to the floor was prepared in advance and affixed to the wall behind the subject. The resolution of the camera was  $1824 \times 1824$  pixels. The focus of the lens was on the subject's eyebrows (Figure 2).



Figure 2: Standing Image Taken to Screen for ADS. The rear line is the horizontal line with the floor.

The images were captured on a PC, and two angles were calculated for ADS screening using ImageJ (version 1.52, National Institutes of Health, Bethesda, MD, USA). According to previous studies, ImageJ has been used for posture assessment, wheelchair sitting posture, and brow position measurements [18-20]. Landmarks for ADS screening were placed on both the lateral canthus and trapezius muscles using the ImageJ point tool. The "find edges" tool was used to accurately point to the landmark (Figure 3). The outer canthus is a landmark used for postural measurement as an index to reflect head position [21]. Head position is related to scoliosis [22]. Because the left and right outer canthus position can change, we used the outer canthus as a landmark tool for screening ADS. In addition, patients with scoliosis are characterized by shoulder imbalance. Because the trapezius angle is one of the key determinants of shoulder imbalance, we chose the trapezius muscle, which reflects the inclination of the shoulder, as a landmark [23].

The angle formed by the horizontal line and the line connecting the left and right external canthus angles was called the outer canthus—horizontal angle (OHA). The angle between the trapezius muscle and the horizon for measuring shoulder tilt was called the trapezius—horizontal angle (THA). The right THA was subtracted from the left THA, and the absolute value was calculated (Figure 3a,3b). A manual was prepared for OHA and THA measurement, and the measurer confirmed it in advance. This manual included an explanation with illustrations for accurately marking the external canthus and trapezius muscles. In addition, ImageJ's operation manual was also published in the manual (Appendix).



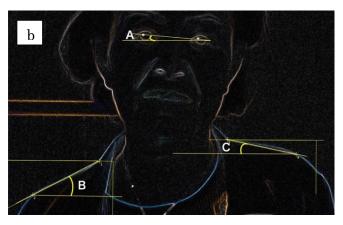


Figure 3: Measurement Using ImageJ's "Find Edges" Tool. A: Outer canthus—horizontal angle. B: Trapezius—horizontal angle (right). C: Trapezius—horizontal angle (left). a: normal subject. b: scoliosis subject

#### 2.2.2 Radiograph

The Cobb angle was measured from a radiograph taken from the subject's posterior. In American Scoliosis Study Group,

The measurement method was carried out according to the method of the American Scoliosis Study Group [24]. Intersecting perpendiculars were drawn from the superior surface of the proximal end vertebra and the inferior surface of the distal end vertebra of the curve. The angle formed by the perpendiculars was then described as the angle of the scoliotic curve.

## 2.2.3 Statistical Analysis

The relationship between OHA, THA, and Cobb angle was investigated using the Pearson product–moment correlation coefficient. We then calculated the standard error and 95% confidence interval for the significantly correlated indexes of OHA

and THA. The intraclass correlation coefficient (ICC) was used to analyze the interrater reliability (ICC1.1) and intrarater reliability (ICC2.1). The agreement was also tested by plotting the Bland–Altman plot. SPSS (version 26.0, IBM, New York, NY, USA) was used for statistical analyses, and the significance level was set to 5%.

#### 3. Results

In one subject, accurate measurements could not be made because of the standing posture with hyperextension of the trunk and elevation of the scapula; thus, this subject was excluded from the measurements. Therefore, we analyzed the data obtained from 17 subjects. Table 1 shows the results of each measurement. The overall Cobb angle was  $17.3^{\circ} \pm 2.9^{\circ}$ , OHA was  $2.5^{\circ} \pm 1.0^{\circ}$ , and absolute value of THA was  $6.9 \pm 5.1$ .

Table 1: Characteristics of the subjects

Age (y)	$78.1 \pm 7.4$
Cobb angle (°)	$17.3 \pm 2.9$
OHA (°)	$2.5 \pm 1.0$
THA of absolute value	$6.9 \pm 5.1$

Mean  $\pm\,$  SD. OHA: outer can thus-horizontal angle, THA: trapezius-horizontal angle

The correlation coefficient between the Cobb angle and OHA was 0.23, the correlation coefficient for THA was 0.74, and THA was significantly correlated with the Cobb angle (Table 2). Therefore, the reliability verification was performed only by THA.

Table 2: The relationship with the Cobb angle

	ОНА	THA
Cobb angle	0.23	0.74*

OHA: outer canthus-horizontal angle, THA: trapezius-horizontal angle. \*: p < 0.05

The interrater reliability (ICC1.1) of THA was 0.98, and the intrarater reliability (ICC2.1) of THA was 0.90 (Table 3). Bland–Altman analyses showed a 100% agreement, suggesting a perfect correlation between the first and second measurements (Figure 4A) and 94.1% agreement, suggesting a good correlation between the two examiners (Figure 4B).

Table 3: Intraclass correlation coefficient of THA

	Interrater Coefficient	Correlation (ICC1,1)	Interrater Correlation Coefficient (ICC2,1)		
	First	Second	Examiner A	Examiner B	
Mean ± SD	6.9 ± 5.1	6.9 ± 4.8	6.9 ± 5.1	7.0 ± 4.4	
ICC	0.9	98*	0.90*		
95% CI 0.96–		-0.99 0.76-0.96		-0.96	

\*: p < 0.05. CI: confidence interval

### 4. Discussion

The results of this study indicate that the absolute value of the THA for estimating scoliosis with the shoulder line highly

correlated with the Cobb angle. Previous studies have noted that scoliosis and shoulder line are related. IS patients had a large angle of shoulder inclination [25]. One of the goals of the surgical treatment of IS is the generation of horizontal shoulders [26].

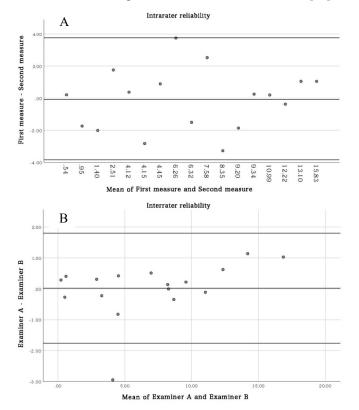


Figure 4: Bland–Altman plot comparing the mean of two measures (X-axis) to the difference between the two measures (Y-axis). The thick center line represents the mean of the difference between the two measures, and the thick top and bottom lines represent the limits of agreement (mean  $\pm$  2SD of difference). There was perfect agreement between the two measures and between the first and second measures

However, thus far, to the best of our knowledge, there has been no tool developed for screening ADS using the shoulder line. Considering the shoulder alignment mismatch in patients with IS reported in previous studies, we attempted to estimate scoliosis by selecting the shoulder inclination angle as a landmark. Defining the start and end points of the markerless shoulder slope was a challenge, but the manual for improving measurement discrepancies and ImageJ's "find edges" tool contributed to the excellent intra- and interrater reliability, while the Bland-Altman analysis showed perfect agreement. ImageJ's "find edges" tool can utilize the Sobel edge detector to emphasize sudden changes in the brightness of an image [27]. The "find edges" tool is one of the tools used to quantify images in the field of cell biology, but it may also be applied to postural analysis [28-29]. The images taken in this study included the participant and the wall, and it was concluded that the varying brightness between the shoulder line and the wall contributed to the accurate measurement. The intrarater and interrater reliability of THA were almost perfect in the Landis classification [30]. Our proposed ADS screening tool has the advantage of being markerless and not requiring undressing. In addition, the examiners in this study included one experienced physiotherapist and one inexperienced physiotherapist. THA will provide reliable measurements even for examiners with inadequate clinical skills.

On the other hand, we found that the external canthus used to screen for scoliosis from the subject's head position is an inappropriate landmark. We believe that this is because of the righting reflex. The human head tends to maintain a median position in relation to the position of the trunk and neck via the righting reflex. Because the righting reflex involuntarily changes the subject's head position, any facial area is considered unsuitable for screening for scoliosis.

Using digital images for measurement purposes is inexpensive, and when performed according to procedure, measurements can be made by a nonexpert and can be repeatedly made, unlike X-rays, which expose subjects to radiation. In other words, posture alignment measurement using digital images may be possible at various locations outside a medical institution and perhaps even at home. This measurement method may be effectively aligned with the attitudes of many countries that are taking measures against COVID-19 spread. In addition, the repeated measurable advantage is that, by confirming the regular posture alignment, increasing the subject's motivation to improve their posture may become possible. To measure postural alignment in various locations without the need to visit a medical institution, a markerless method to minimize undressing is required. Because the new scoliosis screening tool developed in this study meets these conditions, it has the advantage of reducing medical costs for measuring postural alignment abnormalities. In addition, this method of measurement may aid in early detection and will decrease the number of patients with ADS in the future.

This study is limited by the fact that the physiotherapist was an examiner. Physical therapists employ techniques to analyze the patient posture in detail [31]. To allow generalization of the results of the present study, different individuals need to serve as examiners, and we are currently conducting research for this generalization. We used the measurement manual for generalization but used ImageJ for angle screening. Although ImageJ is freeware, it has barriers to its use by nonexperts. Furthermore, the THA proposed in this study cannot be used for accurate diagnosis because it cannot identify the site of the curved spinal column. However, we are convinced that THA is a simpler method for screening ADS and a more compliant measurement for the subject, making it a suitable technique for early detection and regular postural observation. In the future, we will develop an application that measures hyperkyphosis and ADS using the digital camera of a smartphone.

#### 5. Conclusion

The present study aims to develop an ADS screening tool from markerless digital photography and verify its reliability. Our results indicate an excellent correlation between THA and Cobb angle. THA is a scoliosis screening tool that can be used not only in hospitals but also in various other venues, because even unskilled physiotherapists can obtain highly reliable measurements.

#### **Conflict of Interest**

The authors declared no potential conflicts of interest with respect to the research, authorship, and/or publication of this article.

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## Appendix

### Procedure of Scoliosis Measurement

## 1. Preparation for the measurement of scoliosis

- 1 Put a sticker on the wall to show the horizon.
- Create an index for standing with both legs shoulderwidth apart.
- 3 Place the digital camera 1 m away from the wall.

## 2. <u>Taking a photograph</u>

(Please be prepared to wear light clothes on the day of shooting [e.g., a T-shirt]).

- 1 Focus on the subject's eyebrows.
- 2 Instruct them to stand in their usual posture.
- 3 Instruct them to keep their eyes open.

## 3. <u>Trapezius-Horizontal Angle (THA) Measurement tool</u>

(Please install ImageJ on your PC in advance)

- 1 Draw a horizontal line.
- (2) Make points at both ends of the shoulder line, which represents the trapezius muscle.
- (3) Measure THA.
- 4 Calculate the absolute value of the difference between the left and right THAs.
- \* Ensure that the shoulder line does not mix with the neck and upper arm lines.

Horizontal line with the floor Frame showing the Points representing the trapezion Angle measurement procedure using ImageJ

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## Follow-up and Diagnose COVID-19 Using Deep Learning Technique

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## ABSTRACT

In recent days, the fast growth of populations leading to an increase in medically complicated cases, especially fast spread viral cases around the world. These phenomena increased demand on auto-diagnose systems to speed up the diagnosis process and reduce human contacts, especially for the COVID-19 pandemic using deep learning (DL). DL methods can successfully carry out these complicated works. A Deep Convolutional Neural Network (Deep CNN) is the most appropriate model for the medical image diagnosis process among DL techniques. This study focuses on follow-up and diagnosis of COVID-19 pneumonia cases. Deep CNN model can learn the chest computed tomography (CT) features properly synchronizing with the training options that involve the optimizer, number of epochs, and learning rate to get optimal accuracy with the lowest error rate. The auto diagnosis process aims to follow-up and diagnosis COVID-19 pneumonia and illuminate it from Streptococcus pneumonia and normal chest. Executed the present study on were 840 CT images of 24 patients from the Radiopedia database. Computed tomography (CT) is the best modality to visualize lung diseases, which own enough positions to interpret everything inside lung anatomy. Deep CNN model owns of enough layers and enable the model to extract and learn pneumonia features from the training set images. This process applied on MATLAB software. The model's result exhibits that the proposed deep CNN approach had an accuracy level of 99.37%.

## 1. Introduction

In 2019, new type of coronavirus found in china for first time which known as COVID-19 [1]. It is a type of corona virus family, which causes of pneumonia in severe situations [2]. With increasing the COVID-19 cases around the world, demand of advanced computer-aided lung CT diagnosis systems to follow-up and surveillance severe cases increased [1], [3]. Similar pulmonary syndrome shows same features between various Corona virus types, such as COVID-19, Severe Acute Respiratory Syndrome (SARS), and Middle East Respiratory Syndrome (MERS) [2]. The main benefit of DL is speeding up the diagnosis process compare to manually diagnosis. It is dominant field among all machine-learning techniques. It is too beneficial to reduce misdiagnosis and false positives (FP). Deep convolutional

neural network (deep CNN) or ConvNet in DL can learn such complex features to diagnosis process. In addition, it can differentiate in histologically similar tissues more accurate than manually diagnosis [4]. DL involves the processes of feature extraction and classification together for medical image diagnosis process [5]. It can detect ground glass opacity (GGO) and conjunction spot places as significance features [2]. In severe situations, this viral contagious varies to a type of pneumonia. Sometimes causes to multi-organ failure. CT modality is the best technique to follow-up the novel COVID-19 pneumonia (NCP) cases. It can exhibit significant features of COVID-19 pneumonia [6]. CT images of the types of corona virus family have similar features in pneumonia situations [3]. Chest CT features of COVID-19 are different from other types of viral pneumonia, such as; seasonal flu pneumonia or Streptococcus pneumonia [7]. Huge number of COVID-19 cases in everywhere made the medical scientists and researchers think about various ways to

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diagnose suspected cases. Chest CT scan is one way to diagnose COVID-19, which causes medication staffs, use it to follow-up severe cases [2], [8]. Collecting datasets is challenging processes that need a lot of time to solve of this problem is getting AI-driven tool, which invented to work parallel with real-time diagnosis in hospitals to speed up the COVID-19 diagnosis process [9]. Deep CNN compatible with scalability of datasets automatically, such as highly representative, layered hierarchical image features from sufficient training data [10]. In back-propagation process, deep learning enables methods to learn features which relies on the derivative of loss function as gradient descent [11]-[13]. Features of CT images for chest diagnosis, such as ground glass opacity (GGO) to detect COVID-19 pneumonia cases, made it useful in training process in improving computer-aided methods as a fast process. In addition, it aids the clinicians especially in the diagnosis of COVID-19 infection cases [1].

Usually this severe viral contagious confirms by reverse-transcription polymerase chain reaction (RT-PCR). Sensitivity of RT-PCR, which is not properly finding COVID-19 because it cannot activate the virus antigen in early stages of the disease. Because of this reason, CT modality use as an effective way to early screening and follow-up the virus impacts on patients' lungs [3]. Availability of fast and accurate method to diagnose COVID-19 pneumonia is cause to effective treatment properly. This approach implemented appropriate deep CNN method to recognize COVID-19 pneumonia among three classes of viral pneumonia, bacterial pneumonia and normal lung. The training method sat to optimum situation.

#### 2. Background

COVID-19 is the seventh member of corona virus family that infect human and animal. Similarity gene of the COVID-19 with SARS is above 70% and identically of the virus with corona virus of bats is 96% [14]. In 2020, Julian Liu exhibited how symptomatic and asymptomatic COVID-19 diagnosed for first time using chest CT via similar features with old versions of corona virus family types, such as; SARS and MERS. Generally, three clinical manifestations rely on to diagnose COVID-19, such as; symptoms, PCR nuclei test, and CT scan. However, for suspicious cases, at the first stage confirming by CT is effective, reliable, and accessibility aid of diagnosing the suspicious cases. He showed the importance of artificial intelligence (AI) device of Infer vision Inferred CT Pneumonia AI of software support improvements in radiology branch especially COVID-19 pneumonia diagnose process using AI. It is safe contact-free software to recognize COVID-19 pneumonia features using DL in short period of time [15].

Clinicians distributed COVID-19 patients into four groups, such as; mild, moderate, severe, and crucial types according to their lung CTs to follow-up the patients who classified accurately especially in severe conditions using deep learning [16]. In 2020, Dimpy Varshni determined an optimal CNN model for binary classification of pneumonia patients which known as Streptococcus pneumonia and normal cases based on their chest x-rays. This system is too beneficial especially in remote areas [17]. Also, Lin Li developed 3D DL framework to detect COVID-19. He used segmentation and detection for the classes of COVID-19, community acquired pneumonia (CAP), and non-pneumonia.

First process starts by pre-processing to extract lung regions, as regions of interest (ROI) using U-net segmentation method. Second step involve ResNet-50 architecture to extract 2D, and 3D representative features depend on CT slices to detect the classes [3].

In 2020, Song Ying proposed a useful developed computer aided method for clinicians to fast diagnoses of the COVID-19 infectious cases. The method is DRE-net as new DL technique. It can localize main lesion features like GGO in 30 seconds using Tianhe-2 super computer. This device can perform southern tasks simultaneously with the online available server with accuracy 94% [1].

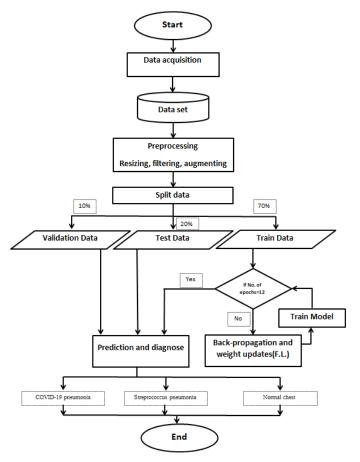


Figure 1: Basic Flow Chart

In addition, Xiaowei Xu proposed a DL system for early screening COVID-19 according to three classes of COVID-19 pneumonia, Influenza-A viral pneumonia, a normal chest via their CT images using DL. However, the problem of real-time RT-PCR to diagnose RNA of the virus in sputum and nasopharyngeal swap is too low rate of positive cases in early stages of COVID-19, but CT scan exhibits the features of COVID-19 pneumonia [7]. In spite of, Chuansheng Zheng proposed a pre-trained UNet for lung region segmentation and weakly supervised deep learning model. It is 3D deep neural network to predict the probability of COVID-19 infections using 499 CT volumes without need for annotating the lesions for training with accuracy 95.9% [18].

In 2020, Ali Narin proposed a quick automatic detection system rely on five pre-trained CNN models of ResNet50 with highest accuracy which is 96.1%, ResNet101, ResNet152,

InceptionV3 and Inception-ResNetV2 according to the classes of COVID-19, normal (healthy), viral pneumonia and bacterial pneumonia [19]. Furthermore, Mohamed Loey proposed a generative adversarial network (GAN) with deep transfer to detect COVID-19 in early stages that increase recovery possibilities. The study relied on 307 chest x-ray images according to four classes of COVID-19, normal chest, bacterial pneumonia, and viral pneumonia depend on the models of AlexNet, GoogleNet and ResNet18 [20].

The COVID-19 auto-diagnose system relies on two important factors which are materials and methodology. Materials compose of the dataset of chest CT raw data and hardware parts. Methodology involves the steps of the proposed system. The current study applied on the CT chest images dataset from Radiopedia in 2020 using deep CNN in order to follow-up and auto-diagnosis COVID-19 pneumonia cases. The proposed approach concentrated on using suitable deep CNN architecture, and the training process options properly with the dataset and necessary tools.

## 3. Materials and Methodology

It involves every imperative things to implement the system, such as; the labeled dataset to train, test and validate the deep CNN model, suitable platform to run the deep CNN codes on which uses MATLAB and hardware resource like; graphical processing unit (GPU). Preparing the necessary things is the most imperative processes to implement the auto-system via optimum way.

## 3.1. Methodology

It consists of the practice part of auto-diagnosis processes according to the task priorities. The auto-diagnose system involve some operations, as illustrated in Fig. 1. As indicated in the figure, the system involves the steps of; CT chest data acquisition, preprocessing, distributing the dataset, data augmentation, creating deep CNN, selecting training options, predict and diagnosis.

- CT chest data acquisition: It is an essential process to perform the process accurately because supervising learns models learn from the labeled dataset. It is the primary handle to form a good dataset in any case, which is challenging. Medical image modalities are the foremost imperative components to urge the fitting dataset. The examined depended on utilizing computed tomography (CT) picture methodology. It is the foremost prevailing one to display the lungs. The dataset composed of 840 CT images obtained from Radiopedia database of 24 patients for the classes of COVID-19 pneumonia, Streptococcus pneumonia and normal chest. (See Fig. 2).
- Pre-processing: It composed of three processes, which are; resizing, de-noising, and CT image data augmenting. CT chest images in situations of pneumonia diagnosis have some problems, which cause of lessening of diagnosis accuracy, such as; noise, missing values, and inhomogeneous region of interest (ROI). In this regard, pre-processing processes solve these processes of the collected dataset. First pre-processing process performs by standardizing the dataset image sizes into an appropriate size, which set to 512\*512\*1. Second pre-

processing process is filtering. This process performed using median filter for de-noising and preserves edges. It used to solve the problem of missing values. Data augmentation enables the system to interpret images from positions of rotation, scaling, reflection, translation, and cropping. In addition, it used instead of solving the lack of the dataset and increasing capacity to analyze maximum features.

- Distributing the dataset: It is partitioning process for each of the classes into 70% for training set, 20% for testing set, and 10% for validation sets. MATLAB tool has ready function to split each of labeled classes according to their rations.
- Creating Deep CNN: It is another imperative step in the process because it determines which architecture is suitable to solve the case. Deep CNN enables the auto-diagnosis system to extract GGO features properly with the deep CNN architecture and training process parameters, such as; number of epochs, optimizer, and learning rate. These two parts have the most influences on the process accuracy. Architecture of the deep CNN involves the feature extraction and classification layers. Feature extraction layers composed of image input layer, convolution 2D layer, rectified linear unit (ReLU) layer, batch normalization layer, max pooling 2D Layer. This process repeats until the final pooled feature maps produce. Classification layers composed of fully connected layer (FCN), SoftMax, classification layers. Some parameters have the most influences on accuracy of the proposed approach, such as; organizations of the deep CNN method, datasets, optimizers, learning rate, and the number of epochs.



COVID-19 pneumonia

Normal chest Figure 2: Used CT image

Streptococcus pneumonia

The proposed deep CNN model utilizes based on the mechanism of the CNN. The components of the deep CNN explained below:

Convolution layer: it is linear process between input images and impulse response. Impulse response knew as mask or filter. The processes performed using a 2-dimensional (2D) convolution, as shown in Equation 1. It performed by convolving both horizontal and vertical directions in 2D spatial domain.

$$Z_{x,y} = \sum_{l} \sum_{k} W_{l,k} a_{x-l,y-k} + b = W \otimes a_{x,y} + b$$
 (1)

where  $(a_{x,y})$  is 2d input image values, (w) is kernel or weight, (b) is bias, (x, y) extends the dimensions of the input, and l, k extends the dimensions of the kernel.

*ReLU layer:* it is a non-linear relationship of convolution result process. Its primary utilization is using for hidden layers of the neural network. This function only lets the maximum values pass during the front propagation. As shown in Equation 2.

$$W_{l,k} = h(Z_{x,y}) \tag{2}$$

Batch normalization layer: This layer is responsible for distributing each class of the CT images dataset into smaller batch sizes in order to run the program properly with the processing unit. It is a procedure for preparing as well profound neural systems and standardizing the inputs to a layer for each mini-batch. The algorithm distributed the classes by mini batch sizes of 32, which cause decline run-time.

Max pooling: It discounts includes sizes indeed, when zero cushioning increments include more extended interior the image. Pooling may be a way to require huge pictures and shrivel them down whereas protecting the foremost critical data in them, which declare to as highlights. After all these forms, the highlights arranged by means of the pooled highlight, maps. This process continues until the final max-pooling layer in the last epochs.

Include extraction in each directed learning strategy depends on datasets. In this respect, DL strategies are cleverly strategies to memorize highlights from the preparing set.

Fully connected (FCN) layer: it is the first layer of classification process. The image values arrange in this layer in the form of a vector. FCN is the advanced level of filtered images. The images values interpret vertically, and it translates to prediction and vote.

SoftMax layer: It is an activation function that typically applied on the output of the final layer.

Classification Layer: It is the last layer inside the deep CNN architecture, which is responsible for selecting the number of the classes.

After any forward propagation, a result produces which called actual result. In addition, every process has target result. These two results determine error total. As shown in Equation 3.

$$E_{total} = \sum \frac{1}{2} (Output_{target} - Output_{actual})^2$$
 (3)

After each of the forward propagation process, the backward propagation process comes to adjust the weight values to make the system train to learn the features to increase the accuracy, (See Equation 4).

$$\delta_{x,y}(l) = \frac{\partial E}{\partial Z_{x,y}(l)} = \sum_{u} \sum_{v} \frac{\partial E}{\partial Z_{u,v}(l+1)} \frac{\partial Z_{u,v}(l+1)}{\partial Z_{x,y}(l)}$$
(4)

The processes of forward and backward propagation continue from under-fitting to optimal means the accuracy arrives to the highest plateau, which is lowest error rate. As shown in Figure 3.



Figure 3: Optimum case in Gradient Descent

This study relied on multi-classification to classify three types of chest situations relate to COVID-19 pneumonia diagnosis. It arranged in three classes, including COVID-19 pneumonia, Streptococcus pneumonia and normal chest with accuracy of 99.37%.

Selecting training options: Training options are the most effective factors to increase the learning capacity. It controls the learning process appropriately. The learning process or training performed through back-propagation process. The training option of auto-diagnose the process involve such effective parameters as; stochastic gradient descent with momentum (SGDM), epoch numbers, and learning rate. Gradient descent method is responsible for adapting the parameters to decrease error rate gradually according to epoch numbers. SGDM optimizer is an important parameter for the training process. It is an adaptive learning rate method, which calculates the derivative of total error with output of each process via back-propagation and updates their weights. The optimizer determines next place where it goes on the curve. It calculates the individual learning rates to various parameters with the initial learn the rate of 0.001. These factors are important and effective to the training process because they enable the method to get maximum accuracy and the lowest error rate. It solves according to the equation 5.

$$M=a-N \Delta f(a)$$
 (5)

while M; is next value, a; is current value, N; is the learning rate which is a hyper-parameter,  $\Delta$  f (a) is the path of the steepest descent. This process determines the path of optimal weights the formula tells the next position where the optimal way goes, which is the direction of the steepest descent.

Diagnose and detection: This process indicates true positive and negative situations of the classes relate to the decision making about the pneumonia cases. The proposed method can recognize the new image features accurately based on the trained features.

In this study, the dataset labeled according to three classes, such as; COVID-19 pneumonia, Streptococcus pneumonia and normal chest. The chest CT image dataset collected from Radiopedia of 840 lung CT images of 24 cases with both axial and coronal states. The dataset included the images, which own of the most significance features. Then the images pass through preprocessing step using image resizing, filtration and augmentation to decrease noise and enhance the images quality and increase readability. The images resized to size of 512\*512\*1. Median filter used to remove noise problem of missing values and compensating missing values without removing original image pixels and the images augmented to increase feature extraction capacity.

After that, the images feed to the Deep CNN method to recognize and diagnose COVID-19 pneumonia and compared it to; Streptococcus pneumonia and Normal chest according to tested image features. DL is capable to learn complicated features, as; ground glass opacity (GGO) of COVID-19 pneumonia features which reveal them by CT images. Every methods of CNN model pass through the processes inside the deep CNN model for feature extraction and classification purposes.

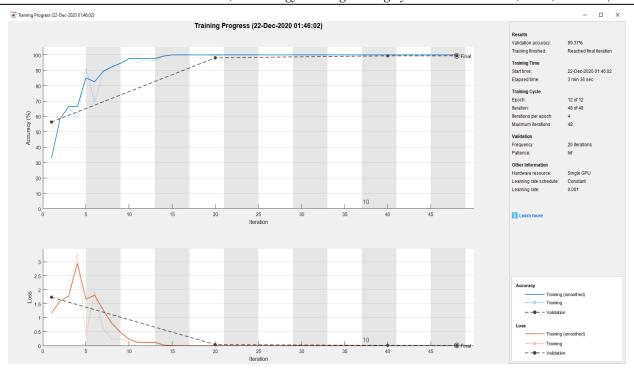


Figure 4: The process implemented on MATLAB

Organization of the Deep CNN is the most important factor in the diagnosis process. Because it determines which architecture, appropriate to solve the case. The architecture of the proposed model involves multi-hidden layers for feature extraction process. This process relies on multi-layer perceptron (MLP). While the digital image values pass through the deep CNN method. The transmission of image values in neural network depends on two processes according to how the adjacent nodes transmit image values to next layer node. The image values go through the convolution layer by convolving the image values and weights, and pooling and ReLU layers. These layers perform the process of feature learning. Weights represent filters. The input image passes through forward and backward propagation in an epoch, while the connections between adjacent layer nodes are weighted.

The weights essentially are highest similar feature values, which own of the most similarity. According to these similar features, the deep CNN method can select the most significant features. The model extracts the homogeneity of the images based on the training set labeled classes.

Goal of the back-propagation process is to update each of the weights of the nodes or neurons from the output layer to the input layer according to the number of epochs in the network in order to the actual output is closer to the target output. Feature learning or feature extraction learns in the backward process according to the number of epochs and iterations, Batch size, learning rate and optimizer. Number of epochs and iterations are the important factors to enhance the performance of the operation. One epoch means one time the process completes forward and backward propagation according to stochastic gradient descent method. As the number of epochs increases, a greater number of times the weights changed in the neural network and the curve go from under-fitting to optimal then to over-fitting according to the repeating number of epochs. Batch size determines how many iterations need in one epoch.

The role of training dataset in deep CNN is the source of features. It works as image library to track features based on it the model can decide and predict.

An imperative thing in back-propagation process is getting Global Loss Minimum which mean square error is equal to the lowest error rate. After setting the factors, which cause to get the best performance, the model can recognize the images according to the classes. Some factors increase performance of intelligent methods, such as; dataset, optimizer, number of epochs, batch size, learning rate, in addition to some other pre-processes operations as; resizing images dataset to a desired size which cause to accelerate the process, and data augmentation. In the processes of classification and detection, datasets can use as resource to deep learning methods especially for the proposed method. The proposed method capable to expand and manipulate many complex problems relate to computer vision, which can manipulate higher image quality compare with some of other methods. In addition, this method can involve many image types relating to COVID-19 pneumonia to diagnose and follow-up the COVID-19 pneumonia progression situations, also evaluate the stages. It can use as criterion to classify the patients, which aid the medication process. This process implemented on MATLAB with best accuracy, which is 99.37% according to the collected dataset, as shown in Figure 4 and it fixed to set on optimum situation.

## 4. Conclusions

The study reveals that auto-diagnoses of the COVID-19 are too necessary. CT images of the classes are too different from each other. Some factors have the most impacts to increase accuracy. The factors consist of the dataset, deep CNN method, training options. The dataset represents as the feature bank. Deep CNN method involves feature extraction and classification processes together and necessary layers until the most significant features arrive to the classification layers to vote. Training options,

which include the optimizer and number of epochs and learning rate. The performance of Deep CNN in terms of its feature learning accuracy is highly dependent on the number of utilized epochs, which set to 12 in the present study. The whole autodiagnoses system runtime did not subtend more than 2 minutes, representing real-time diagnosis. Accurate diagnosis of COVID-19 pneumonia CT images is highly useful in follow-up and diagnosis, in turn rising the patient's lifetime. In this regard, deep CNN is one of the most significant and effective models that in automated COVID-19 pneumonia diagnosis, with the classification capacity of hundreds of images per second.

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## Blockchain-Based Decentralized Digital Self-Sovereign Identity Wallet for Secure Transaction

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## ABSTRACT

Blockchain (BC) as the widespread innovations in the 21st century has recognized itself to be immutable, tamper-resistant, decentralize and secure. This emerging technology is used as a functional technology for refining present technology and forming new applications for its robustness and disintermediation. Decentralized Digital Self-Sovereign Identity (DDSSI) is an identity mapped with individual identity information along with the user's reputation in the transaction. User's information will be preserved in the decentralized cloud server which will be controlled and maintained by the user. In this research work, we suggest a Blockchain-centered DDSSI wallet to modernizes the existing identity management system that will be used to identify as well as access control to provide validation and endorsement of entities in a digital system. BC technology in this innovation ensures credible and safe information in a transaction besides. Here, we use Bitcoin cryptocurrencies to generate secure and unique DDSSI public key addresses by integrating the private key with the random number for transferring and accepting information and a token-based system to identify customer reputation.

#### 1. Introduction

The Internet of Things (IoT) targets linking the whole thing from human-being, households, organizations, and objects in the real world. About 13.5 billion devices will be connected which are equipped with actuating and sensing abilities [1]. This very fast-growing innovation in the digital ecosystem with the diversity of e-services, a variety of entities, billions of people, trillions of devices need to have their own digital identities to be easily identified and interrelate with each other in this virtual world safely and securely. In the early decades, credentials as username and password were commonly used for every individual to do registration, access and manage in the different online platform. Societal security address, National identification number, passport number, and other authentication numbers were used in the traditional approach. The systems have a centralized databank for storing individual records [2]. The national identity management systems experience security instabilities subject to

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system downtime, attacking hackers and software up-gradation as well as network traffic restrictions [3]. Identification. authorization and authentication process of individuals must have mechanisms to manage the information about individual trustworthily. In recent times, the internet security issue is very challenging and crucial. The secure access demand is a very significant assurance for the information technology workforce. As a result, individual information is often tampered with or leaked. Therefore, society demands secure identity management. With the benefits of BC technology, identity management offers a decentralization feature without using any centralized database or dedicated databank where information can be stored and verified your identity on the internet. Our DDSSI ensures secure. safe and authentic identity management with the integration of BC technology. DDSSI is a unique perfect in which somebody, organization, or entities completely preserves as well as panels their data that is not administered by the federal system which can never be unconcerned from the identity owner. The necessities of the SSI are designated below:

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The owners of the Identity have full control over the data. Data reliability, safety, and confidentiality are ensured by the system where central authority is not mandatory for reliance.

It arranges for full transportability of the information where owners can procedure their uniqueness documents in where they want for example accessing an online service.

Changes to the data are clear, and clearness is continued by the system [4]. BC proprietors are recognized by public-key cryptography based on unique elucidations to develop the conception of asymmetric cryptography to assign digital identity. Several features of BC mark the technology appropriate for well-organized and secure identity supervision: BC is a digital ledger system that is immutable and transparent (based on permissions or permission-less) where immutability and transparency are important for identity management. Single point of catastrophe and denial of service (DoS) attacks can be unaffected by BC technology. BC offers a proficient application of public-key cryptography and hashing which:

- can be persistent for digital identity control.
- provisions protect the integrity and validity of identitycentered records.
- can be developed for third-party attestation of proceedings.
- supports simplifying agreement-oriented record delivery with smart contracts, technology.

BC eradicates domination in identity management, as it is not controlled by a central power that permits identity and records amalgamation on a worldwide scale. BC chains inducements via crypto-currencies that can be applied for convinced responsibilities such as providing incentives to the participants for data sharing.

## 2. Background Work

This section represents the advancement of identity management systems: Centralized ID System, Integrated ID system, and Self-sovereign ID system.

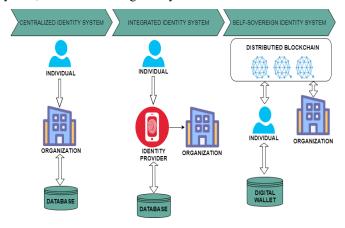


Figure 1: Advancement of the Identity Management System

#### 2.1. Centralized Identity System (CIS)

A centralized identity system is the SILOED and the simplest traditional identity system which was used in the early days of the

internet. Organization issues digital credentials that users can use to access the services of the organization [5]. In this system, the organization controls and stores the identity-related credential of the user. Besides, to obtain service, the user needs separate credentials for each system or organization. The trust association between user and organization is built on a mutual secret, in most circumstances, log-in username is typically linked with a password. Recently, with the advancement of the Internet of Things, every organization, and billions of people are now connected over online, problems such as fraud are rising fast.

## 2.2. Integrated Identity System (IIS)

This integrated identity system incorporates a third-party enterprise or confederation to act as a centrally controlled identity provider between an organization and user [6], [7]. In IIS, the identity provider issues digital credentials to the user to access the services of the organization integrated with the identity provider. IIS resolves two major issues, firstly, IIS provides seamless access to the services of the organization where the liability of handling identity as well as password confidentially by integrating an entity who provides identity, which is a supplementary duty besides the core commercial procedures and secondly, it eliminates the encumbrance from account holders to accomplish numerous identity-associated information for numerous entities by proposing a Single-Sign-On (SSO) benefits. IIS works as a user login to the identity provider portal, which then "federates" login to the facility using numerous protocols such as OAuth, SAML, or OpenID [8] Connect. Trust between the user and the identity provider is preserved similarly to CIS.

## 2.3. Self-Sovereign Identity System (SIS)

SIS is a two-parties relationship identity system which is the advancement of IIS, where no third entity coming between the user and the organization [7]. SIS directly connects user and organization as a peer. Users have full control over their confidential and personal data by using a digital wallet. SIS wallet stores all the trustworthy and private data on the system that is maintained by the user. SIS introduces three significant entities i.e. owners, issuers, and verifiers. Credentials are created and issued to the owners by an issuer who gets credentials from an issuer, stores it, and submits these credentials to the verifier to verify once required [9]. The verifier accepts and authenticates credentials claimed by owners.

#### 2.4. Blockchain and Bitcoin

To keep pace with the era, there is no alternative way to the development of technology. A trustworthy system is a key objective to deal with profound data such as commercial transactions with digital currencies even when it is very difficult where no authentication nor assessment apparatuses are delivered. This framework presented two essential thoughts[10]. The first one is Bitcoin which is a virtual value of cryptocurrency without depending on any centralized organization. Somewhat, the currency is held collectively and securely by a distributed network of the user that makes up an auditable and confirmable network. The other concept, whose reputation has away even further than the cryptocurrency itself, is BC. BC is the approach that consents communications to be tested by a group of untrustworthy users. It delivers a disseminated, immutable, apparent, confident and

auditable register [11]. The BC can be accessed willingly and entirely, permitting access to all contacts that have arisen since the first transaction of the approach, and can be certified and organized by any individual at any instance. The BC protocol organizes data in a chain of blocks, where a set of Bitcoin transaction details accomplished at certain instances are stored. Every block is associated with the prior block, for developing a chain. To support and operate with the BC, network peers have to provide, the functionalities of storage, transmitting, mining and wallet amenities [5] are delivered by network peers to control and provision with the BC. BC is a digital ledger where a paired node shares their data transacted between them. As it was earlier stated that this approach is deliberated as the key contribution of Bitcoin since it resolved a long-lifelong commercial issue known as the dual-spend problem. The explanation anticipated by Bitcoin comprised in looking for the consensus of the most mining nodes, who affix the effective transactions to the BC. Although the BC concept was initiated as a means for a cryptocurrency, it is not obligatory to improve a cryptocurrency to practice BC and construct the decentralized solicitations [12]. A BC is a chain of time-stamped blocks that are connected by hashing address of cryptocurrency and is the process by which data is distributed among all nodes [13].

Table 1: Comparison of different types of an identity management system

	PKI	Bitcoin Based	Ethere um Based	Reputa tion	Privacy	Year
Namecoin		•				2014
Certcoin	•	•				2014
Fromknecht	•	•				2014
Uport	•		•			2015
Soverin	•			•	•	2016
Jolocom	•		•			2016
Chainanchor	•				•	2016
NEXTLEAP	•		•		•	2017
Azouvi	•		•		•	2017
Axon	•	•			•	2017
Augot	•	•			•	2017
SCPKI	•		•		•	2017
DDSSI	•	•		•	•	2021

The Namecoin [14] used a Bitcoin-based BC system to provide domain naming systems along with the IP address identification. The next that has been modified by Namecoin, Certcoin [15] forms decentralized validation system PKI. A paper of decentralized PKI [16] proposed certcoin factors to certify the preservation of identities where entities could not register multiple times. Privacy-awareness in blockchain-based PKI [17] scrutinizes privacy desires when planning decentralized PKI methods and a blockchain-based PKI with concealment

consciousness has been signified here. According to a user system for verified identities [18] amend the Bitcoin stack to construct an identity management resolution and introduce a zero-knowledge proof. Secure identity registration on distributed ledgers [19] are other decentralized systems along with confidentiality preserving landscapes using blind signatures. Besides, several setups and researchers collaborating with technological experts are concentrating on the improvement of identity methods such as Evernym, Uport [8], [20], Shocard [21], Civic [22], Jolocom [23], Bitnation [24] and Sovrin [8] to solve the digital identity problem. We also propose PKI based DDSSI identity system where we use a Bitcoin system along with the combination of privacy [25] and reputation with the collaboration of BC [26].

#### 3. Proposed Method

In this research, we suggest a DDSSI structure using a Bitcoin cryptocurrency-based BC system. Unlike other identity systems, our proposed method contains three parts: i) identity address ii) user information and iii) reputation task of the user. Here, we use bitcoin cryptocurrency to generate secure addresses by Elliptic curve formula where a random number is integrated with a user private key. In general, a pseudo-random number generator generates a random number that is almost deterministic. Therefore, we have proposed to ingrate private keys with a random number to generate the secure address. The private key (pK) is very important in cryptography. Here, we integrate a user-defined private key and a random number to generate a digital identification address (dSI<sub>address</sub>) for transferring and accepting data by using SHA-256 hash function. In this system, the number of bits is reduced and the security is enhanced compare to RSA encryption [27]. User information (dSI<sub>info</sub>) is user-controlled data as biometric data, images and other attribute inherited from national identity (NID). User can set any other attribute belongs to them those are encrypted by pK and are hashed to create  $dSI_{info}$ which is controlled and maintained by the user. User can update their information at any time. uRtoken is used to detect user behavior. Therefore, a user is individually recognized by the amalgamation of their record, public key Bitcoin address, and uRtoken.

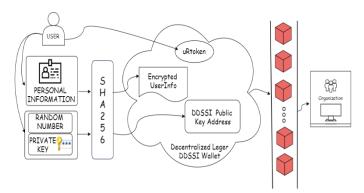


Figure 2: Block diagram of DDSSI Wallet

An entity user may change their information even the address  $dSI_{address}$  may be updated which will not impact the user behavior uRtoken. While updating the user information, a new hash value to be generated and uRtoken will not be impacted and migrated to the new one. Users may request to change their address. In this case, the user information and token will be transferred to the new

one. In both cases, the old information is stored in BC. Sidestepping the attackers conceal their credentials by altering their addresses. The amendment of the user's information must require their aforementioned address which was delivered to ensure the acceptability of the information alteration process. Reputation is the behavior in which the aspect of identity in the scheme is noted. uRtoken is one type of reputation system where no one can alter the manipulator's information to confirm the protection of the individuality connected information. As soon as manipulator comportment meets the execution situations, the convention is inevitably completed with the data precisely written or improved, confirming the safety of the associated information.

#### 3.1. Algorithm

Input: a  $\epsilon$  Private key, National Identification Number, Random Number, user information

output: a gateway to access enterprise platform, validation and mine transactions

- Generate Bitcoin address dSI<sub>address</sub> by using a random number of generator and Private key (pK) dSI<sub>address</sub> = SHA256(RANDOM\_NUMBER, pK)
- Create user digital identity information by hashing and encrypting user information and NID by the private key.
   dSI<sub>info</sub> = SHA256(NID<sub>info</sub>, entity information)
- Organize wallet to authenticate and authorization of access.  $dSI_{wallet} = (dSI_{info}, dSI_{address}, uRtoken)$  where  $uRtoken: \epsilon$  (Reputation of user)

Another way, uRtoken is cast-off to recognize the manipulator's character which is an object of the manipulator in a physical world to distinctively recognize. The feature of uRtoken is that the alteration of distinctiveness information will not distress the manipulator's character by avoiding the formation of various identities, the system accomplishes uRtoken alteration when a manipulator changes his uniqueness info.

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An alternative form of uniqueness amendment is the modification of manipulators' Bitcoin-based public identity. Once a manipulator desires to alter his Bitcoin-based public identity, the scheme will also create a new address, and the ancient identity will persist warehoused in the BC. Consequently, the individuality information and uRtoken are lifted from the ancient identity to the reorganized one, circumventing the invader's hide their uniqueness by changing their identity. It is well-known that the alteration of a manipulator's address entails the manipulator deliver his ancient address of the ID to confirm the lawfulness of the address amendment procedure. Once a manipulator always behaves honestly and energetically, the manipulator's reputation

should be high, and verse vice. As a result, the uRtoken score of a manipulator replicates the manipulator performance variation with time.

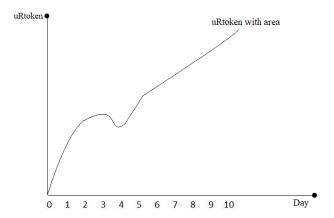


Figure 3: Identification of user behavior by reputation token.

The uRtoken is symbolic related to the repute parameters and inducement responsibilities. In this paper, we recommend a new perception uRtoken day that gathers the stricture apprehending the entire number of days a manipulator grasps uRtoken. For example, a manipulator has convinced figure of uRtoken at time t, at that time the manipulator's uRtoken day upsurge by uRtoken at time t+1. In other words, a manipulator's uRtokenday is a snowballing function of time, and it rises quicker when the manipulator has more uRtoken. When uRtoken of a manipulator is positive, the manipulator's uRtokenday resolve reliably rises gradually.

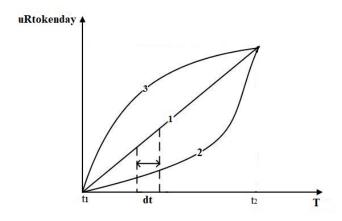


Figure 4: Changing the behavior of uRtoken concerning time.

Consequently, uRtokenday organizes not only replicate the number of tokens that manipulators holding, but also imitate the days that uRtoken holds the day. When the manipulator holds a static uRtoken, and the manipulator's uRtokenday will increase linearly. On the other hand, when the manipulator holds a smaller amount of uRtoken primarily and gains more and more uRtoken concerning time. As a result, the user's uRtokenday rises convexly. In the same way, if the manipulator holds a greater volume of uRtoken at first and loses it progressively. In this case, the manipulator's uRtokenday will be increased concavely.

- ΔuRtoken<sub>i</sub> = 0 which indicates that the amount of uRtoken held by the manipulator i with time T remnants unaffected.
- ΔuRtoken<sub>i</sub> < 0 which represents that the quantity of uRtoken held by the manipulator i with time T is diminished.
- ΔuRtoken<sub>i</sub> > 0 which represents that the quantity of uRtoken held by the manipulator i with time T is improved.

Let us consider m manipulators in a particular scheme. In the first stage, the manipulators are graded according to the rising sequence, and we signify the manipulator address of the manipulator with the minimum Si as S1, and so on. In the second phase, we bounce 1 to manipulator 1, and 2 to manipulator 2, and so on. Here, when the manipulators with a similar representative deviation, the score will remain similar. In other arguments, if Si = Si+1, then Rsi = Rsi+1 = i, which resultant the extreme value of the status score k is a reduced amount of or equal to m.

Table 2: Ranking Score of uRtoken

S <sub>i</sub> (ascending)	S <sub>1</sub>	S <sub>2</sub>	 S <sub>m-1</sub>	S <sub>m</sub>
Rsi	1	2	 k-1	k

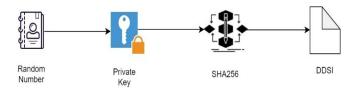


Figure 5: Bitcoin address generation

## 3.2. Bitcoin Address Generation

The random numeral is a procedure through which an expedient, produces an order of facts or signs that cannot be sensibly forecast restored than by a haphazard casual. Random number producers which is hardware random-number producers which produce haphazard records as an occupation of present charge of some physical environment quality. Produce haphazard information within a min and max series that describe and category the outcomes as well as to create a usual of one to ten thousand arbitrarily chosen information. By integrating a private key with a random number, we can generate a secure number. A sequestered key, also recognized as an undisclosed key, is adjustable in steganography that is cast-off with an algorithm to encrypt and decrypt code. Clandestine secrets are only communal with the key's producer, creating it extremely protected. Private keys play an important role in symmetric cryptography, asymmetric cryptography, and cryptocurrencies. The SHA is one of a numeral of cryptographic hash functions. A cryptographic botch is like a signature for a piece of information. If you would compare two cliques of raw data, it is always restored to hash it and equivalence of SHA256 principles. It is the fingerprints of the information. Even if only one sign is altered the algorithm will yield diverse hash value. SHA256 algorithm produces an almostunique, static size 256-bit hash. Hash is also known as a one-way occupation. This type is appropriate for scrutiny truthfulness of our data, contest hash verification, anti-tamper, digital autographs, BC. If we generate a random number and add it to a user-defined private key, then we pass it SHA256 hash-based algorithm to generate DDSI number.

### 3.3 Elliptic curve along with bitcoin address

We can generate secure random number by programming coding using java, C++ etc. Generating cryptographic pseudorandom numbers, total number of combinations have been found:

 $2^{(32*8)} = 2^{256} = 115,792,089,237,316,195,423,570,985,008,687,$  907,853,269,984,665,640,564,039,457,584, 007,913,129,639, 936 (78 digits or approximately  $10^{77}$ )

After generating the pseudorandom numbers, we have added the private key as a password. As a result, we will get.

Random number = SHA256(SHA256(password)))

Password: selimtareq@csekyau-12. The 32 bytes signature generating by cryptographic secure SHA256 algorithm that is almost impossible to guess and decryption to the original number in impossible. This omnidirectional algorithm generates HashA1 value that is always 256 bits in length.

By using elliptic curve cryptocurrency can be calculated:  $y^2 = x^3 + ax + b$ . Elliptic curve assets:

- If a line crosses twofold themes P and Q, it crosses the third point -R.
- If a line is a digression to the curve, an alternate point will be crossed
- The curve will be intersected by all vertical lines at an extent.

## 3.4. Calculation of BITCOIN Public Key

Elliptic curve (ECC) was developed by Neal Koblitz and Victor Miller in 198 and used in Bitcoin or Litecoin Cryptocurrencies. A 256-bits ECC key is more beneficial in terms of security compared to RSA public key encryption of 3072 bits. Therefore, processing power consumption is also very less for using ECC. Ellipses are designed by quadratic curves ( $x^2$ ) where the elliptic is cubic ( $x^3$ ).

Public Key Version Hash D =Version "00" || HashD2: Hash the Public Key Version Hash D value using the cryptographic hash function SHA256. This omnidirectional Secure SHA256 algorithm generates 256 bits signatures. The Public Address Compressed is the Public Key Checksum D value coded into a Base58 value. The Public Key Compressed value can be made public and can be transformed into QR cryptographs and can be written on paper wallets.

Koblitz curv	e using standard efficient cryptography tools				
Parameter	Value				
a, b	The ellipsc are is defined by the constant a and b, $y^2 = x^3 + ax + b$ , $a = 0$ , $y^2 = x^3 + ax + b$ , $b = 7$				
p	The finite number of elements is the prime number p. $F_p$ is called the prime field of order p along with class modulo where the p elements are denoted 0,, p - 1. This means prime number p should be used for all the finite field material operations (better known as modulo operation), for example: $y^2 \mod p = (x^3 + ax + b) \mod p$ . The output of the material operation should never be bigger than the p value. $p=2^{256}-2^{32}-2^9-2^8-2^7-2^6-24-1=2^{256}-2^{32}-977$				
	On the elliptic curve, the predetermined base spot (xG, yG).				
G	By the equation, $yG = (x_G^3 + 7)^{1/2}$ , we can obtain yG coordinate				
	Therefore, xG and yG are the first and last half of the coordinate as followings:				
	xG: 79BE667EF9DCBBAC55A06295CE870B07029BFCDB2DCE28D959F2815B16F81798				
	yG: 483ADA7726A3C4655DA4FBFC0E1108A8FD17B448A68554199C47D08FFB10D4B8				
n	n is the prime number of basepoint. 32 bytes number in the series [1, n - 1] is a endorsed private key.				
	Thus the range of any 32 bytes number from 0x1 to 0xFFFFFFF FFFFFFFFFFFFFFFFFFFFFFFFFFFF				
h	The cofactor: 01				

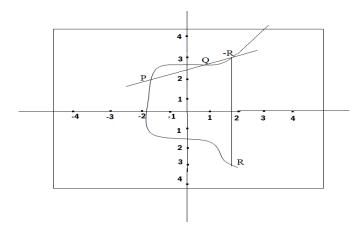


Figure 6: Generation of public key using elliptic curve approach.

## 4. Major Outcomes of DDSSI

There are lots of benefits to using this proposed identity management system that can make the system is desirable for every nation, organization and person to maintain secure and timely manner transaction.

Existence: Each user must have a unique self-governing digital existence in the DDSSI system.

*Control*: User acts as decisive experts who must have full control over the data as well as their identities.

Access: Users must be able to access their identities effortlessly without any overseer. They should be cognizant about any alterations at each time that have been amended to all claims correlated to their identities at each time.

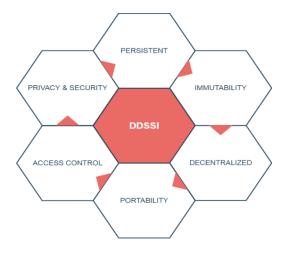


Figure 7: Fundamental characteristics of DDSSI

*Transparency*: All the algorithms and systems that are being used in the DDSSI wallet must be transparent. Therefore, each user can monitor how they are controlled, reorganized and worked accurately.

*Minimization*: Disclosure of information must be minimized and provide data as minimal as necessary.

*Persistence*: Data must be retained unchanged even the system is being upgraded or any changes made in the algorithm. User identities must be perdurable until the user's desire.

*Portability*: Each user can disseminate their identities and make them usable once they need it even, they can dispel third-party dependency. Similarly, the user can transmit the identity when they need it.

*Interoperability*: Identities must be adequate anyplace in the sphere as serviceable as possible, the system would drop flexibility without ensuring interoperability.

*Protection*: User rights acts as a key purpose and guideline principle of an owner. The boundary of user rights must be stated and protected.

*Consent*: Individual identity repositories may be stolen by the intruder. Users must have a prior agreement for using their identity.

Apart from those properties we propose one further requirement Non-repudiation to make any transaction trustworthy between DDSSI owners. Therefore, one entity can't throw away the validity of a claim or action taken earlier. Based on the above features we propose a typical architecture of DDSSI to provide a decentralized secure and safe platform to store user's identity information and every smart transaction that happened by itself. Compare to other approaches, it would be more beneficial as this approach used reputation-based transaction management as a digital signature of behavior by that users can define borders within which they make the decision and outside of which they negotiate with others as peers.

#### 5. Conclusion

In every single moment, an enormous digital revolution is experienced in the world. And now, the physical entity along with digital instances is merging to form a single reality. Therefore, we unquestionably need a new approach to manage all the digital entities. Specifically, the approach should have privacy and security in every circumstance. That's why DDSSI shows light in the way for this picture-perfect solution. In practice, the approach offers rights and full control of user identity along with makes the system manage it effortlessly. As we have used the immutable decentralized BC with Bitcoin technology to maintain the system safe, secure and fast. Therefore, in the coming days, we believe that the proposal would be the best approach to make the system decentralized.

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## A Rectification Circuit with Co-Planar Waveguide Antenna for 2.45 GHz Energy Harvesting System

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### ABSTRACT

A new approach for designing RF energy harvester with a single stage converter circuit is presented in this paper. The proposed converter configuration is integrated with an antenna that is based on the coplanar waveguide (CPW) transmission line with improved gain resonated at 2.45 frequency ISM band. The CPW patch antenna as a harvester antenna is designed in a rectangular shape that uses FR-4 substrate with a loss tangent and relative permittivity of 0.025 and 4.3 respectively. The output from the harvester antenna is connected to the converter circuit using only two Schottky diodes. The rectifier design achieves between 0.1% to 37% of RF-DC power conversion efficiency over the ambient RF input signal range from -20 dBm to 0 dBm and the antenna exhibits a directivity of 3.896 dBi as well as a return loss of -48.85 dB. For an input power of 0 dBm, the proposed circuit can rectify an AC signal up to 6.09 V. Moreover, the proposed CPW antenna that is integrated with a converter circuit agrees for the harvesting of ambient electromagnetic energy to power low power electronic devices.

#### 1. Introduction

Advancements in energy harvesting from the environment or ambient have grown a lot of attention in recent years as ambient energy harvesting delivers a green self-sustainable operation for powering low power electronics devices [1–3]. This technology exploits energy from several sources from the environment, for example solar light, heat, vibration, thermal energy and electromagnetic waves [4, 5]. It has become an alternative for powering low power electronic devices instead of using a conventional method which is battery plug in mainly used in wireless sensor networks of the Internet of Things (IoT), wearable electronic devices and implantable biomedical devices[6–9].

Today, batteries remain the vital source to power up these system devices. Nevertheless, the method has various inherent disadvantages. For instance, the battery size and weight are huge, limitation of battery lifespan and also requires more cost of battery replacement for these devices [8, 10–12]. To over come these drawbacks, engineers have exploited a new approach called energy harvesting, to extend the battery life and empower an autonomous manoeuvre of the IoT end nodes [13, 14]. The energy harvesting has rendered an attractive approach for energizing low power electronic devices [2, 15]. It empowers wireless charging, batteryless and a reasonable alternative for supplying the wireless nodes

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even in cold, dark, and static environments without requiring power cables or battery replacement [14, 16–18].

The past decade has seen an increase in the use of an ambient environment as the source of radio frequency (RF) energy harvesting. This harvesting system is the most prominent of its accessibility and easy scavenging system compared to other sources. Other sources are far from human control as thermal energy requires heat, vibration needs motion while solar requires light present [19, 20]. This alternative approach used the concept of capturing the ambient power, including the wasted power that hovering in the surrounding environment without any distraction to the environment [21–23]. In contrast, the naturally low ambient RF energy can be significantly challenging. Also, it is easily carried or wear, especially when the RF energy harvester is combined with completely autonomous systems due to its low input power and voltage necessities [24, 25]. To overcome this issue, the Schottky diode has been commonly used for RF energy harvesting as it has a minimum threshold voltage and fast switching diode speed [10, 13].

The RF energy harvesting system comprises an antenna that captures an RF incoming signal, a network that represents impedance matching for exploiting power transfer from the antenna and the rectifier or converter circuit. The rectifier circuit is a key component in the system block which determines the system efficiency. It converts the RF signal to DC voltage and stores the energy in holding load storage devices such as capacitor

and battery. Figure 1 illustrates the basic block diagram of energy harvesting structures. The following sections describe four main parts of this system.

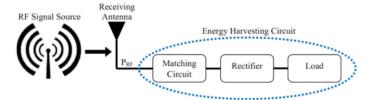


Figure 1: Block diagram of RF energy harvesting system [13]

The major challenge in designing an ambient RF energy harvesting system is the requirement to operate with low power RF signals. The works published in [13,26,27] have achieved the maximum power conversion efficiency (PCE) of the rectifier at relatively high input power levels, which is above 5 dBm while the available ambient RF signals are much lower levels in the environment which are lower than -15 dBm. In order to reach high maximum PCE, multistage rectifier is the most commonly used technique among previous reseachers [28,29]. Nevertheless, the high power efficiency results from high input RF signals that are applied to the multistage rectifier. The circuit designed in [30] needs four stages in rectifier configuration for their circuit optimization when -15 dBm input power signal is applied. They observed that the number of stages does not help to improve efficiency for low power RF input signal. As the number of stages increases, the peak of the efficiency curve decreases toward higher powers.

This paper is an expansion of work originally reported in Proceedings of the 2019 IEEE Asia-Pacific Conference on Applied Electromagnetics (APACE) [31]. In the previous work, a square patch antenna was designed and analysed with a matching converter circuit. In this proposed work, the antenna and the rectifier of the converter circuit have been enhanced for both parts. This work also highlights a single RF energy harvesting circuit that aims to convert the power within the 2.45 frequency band RF signal into usable DC supply. As compared with previous work [31], the gain of the enhancement antenna has been improved. Meanwhile, the ripple voltage of the output signal that occurred in previous work has been resolved with a new arrangement of components in converter circuit design. In the end, a novel RF energy harvesting system using only one stage converter circuit is presented which is able to harvest low input power signal.

## 2. Harvesting Antenna Design

An antenna is required in the receiving part for harvesting RF energy as it captures energy from ambient. The RF energy is then rectified and converted into DC voltage. The proposed harvesting antenna design as illustrated in Figure 2 is a rectangular patch antenna with co-planar waveguide feed. This arrangement is preferred due to its simple impedance matching and high circuit density on one layer. Besides, its active and passive elements are easy to integrate and it has low dispersion and low radiation loss. All these make the co-planar waveguide preferable for rectifying circuit design.

The low-cost FR-4 substrate with a dielectric constant  $\varepsilon_r$  = 4.3,  $\tan \delta$  = 0.025 and thickness of 1.6 mm are used for designing

the proposed CPW antenna. The area of  $30 \times 38 \text{ mm}^2$  where the width and length area calculated using equation (1) and (2) respectively. This antenna is excited by a feeding line of  $50~\Omega$  characteristic impedance with a width of 4.235 mm. Both gaps between the feeding line and the ground plane are g=0.5 mm. The detailed geometry structure of the proposed antenna design after optimization is shown in Table 1.

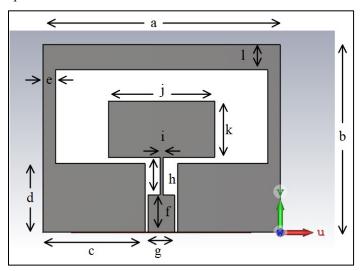


Figure 2: Geometry of the proposed antenna based on co-planar waveguide feed

$$W = \frac{c}{2f_r} \sqrt{\frac{2}{\varepsilon_r + 1}} \tag{1}$$

$$L = \frac{c}{2f_r\sqrt{\varepsilon_r}} \tag{2}$$

Table 1: The Proposed Antenna Parameters

Parameter	(mm)
a	38.0
b	30.0
c	16.4
d	11.0
e	2.0
f	6.0
g	4.4
h	6.0
i	0.5
j	17.0
k	9.0
1	4.0

## 3. Converter Circuit Design

In the RF energy harvesting system, a rectifier circuit is required for converting RF input energy into funtional DC energy. The rectifier that acts as a converter circuit converts the AC input signal from the RF source. AC to DC conversion is required for this system as the RF source is being received in the form of a sine wave signal. Hence, the RF source is represented by a sinusoidal voltage source Vs as depicted in Figure 3. The arrangement of

rectifier circuit contains three parts which are a matching network, a conversion circuit and a load. The converter circuit and the circuit components with parameters after optimization are shown in Figure 3 and Table 2 respectively. Two Schottky diodes of MBR0520L are used for the rectification process. The Schottky diode is preferred due to its attractive feature of low substrate losses and quick switching. Moreover, the Schottky diode has a high sensitivity to the very small ambient signal.

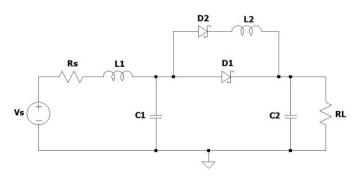


Figure 3: The proposed RF harvesting converter circuit using Schottky connected diodes

For simulation study, Vs is connected to the converter circuit in a sinusoidal source that represents an RF energy harvester from the receiving antenna. The antenna port impedance represented by internal resistance, Rs is set to 50  $\Omega$ . In this circuit topology, the matching circuit is simply constructed using capacitor C1 and inductor L1. This matching circuit is required to match their impedances between the receiving antenna and converter circuit where a good matching network will allow a maximum power transfer between them. The vital part in this harvesting circuit is the conversion where it rectifies RF input signal to DC signal. Both Schottky diodes and inductor L2 are needed for this circuit to convert AC to DC signal. In this circuit design, the capacitor C2 is important in order to eliminate ripple DC voltage that occurs at the output terminal. After the DC signal is passed through the DC bypass filter, then it appears as a useable voltage across the load, RL.

Table 2: Circuit Components and Parameters

Components	Value	Unit
$R_s$	50	Ω
L1	33	nН
L2	3	nН
C1	1	pF
C2	33	uF
RL	100	kΩ

The circuit analysis examines the constant input ac voltage with low amplitude sinusoidal voltage and it is separated into four operating modes for each cycle.

*Mode 1*: During the positive half input cycle, the inductor, L and capacitor,  $C_1$  are charged by the sinusoidal voltage source. Both  $D_1$  and  $D_2$  are in OFF state. The load,  $R_L$  is feed by the energy stored in the  $C_2$  that acts as a filter capacitor.

Mode 2: The mode starts when  $V_{C1} = V_{IN} - V_L > V_{OUT}$ , where Diode  $D_2$  is switched to ON state. The capacitor  $C_2$  is energized. All the energy stored in  $L_1$  and  $C_1$  during Mode 1 is fed to the load.

The saturated current of inductor,  $L_1$  and capacitor,  $C_1$  drops linearly. The changing state of  $D_2$  influence the loss during this mode

*Mode 3*: This mode happens as  $V_{IN} = V_{C1} + V_{L2} > V_{OUT}$ ,  $D_2$  is switched to ON state. As capacitor  $C_2$  is energizing, the energy stored in  $L_2$  and  $C_1$  during *Mode 3* is transferred to the load. The changing state of  $D_1$  influences the loss during this mode.

*Mode 4*: When  $V_{C1}$  and  $VL_1 + VC_1 > V_{OUT}$ , the diodes,  $D_1$  and  $D_2$  are switched to ON state. The load is driven by the energy stored in  $L_1$  and  $C_1$  as they transferred to the load through  $L_2$  and  $C_2$ .

#### 4. Results and Discussion

The simulation results are discussed in two parts; the receiving antenna and the converter circuit design.

## 4.1. Receiving Antenna

The receiving antenna design has been simulated using CST Microwave Studio Software. Before connecting to the converter circuit, the proposed CPW antenna is analysed separately by evaluating the S-parameters. This is to ensure the performance of the proposed antenna achieve a good return loss with perfect matching impedance ( $\approx 50~\Omega$ ) and better gain compared to previous work. Figure 4 indicates the simulation result for return loss, S11 is -48.85 dB at 2.4976 GHz resonating frequency. The operating bandwidth of 309 MHz in the range between 2.3618 to 2.707 GHz, covers the IEEE 802.11 standard in the 2.45 GHz wireless ISM band. Matching impedance is approximate to 50  $\Omega$  while VSWR is 1.007 as shown in Figure 5 and Figure 6 respectively. Since the value of VSWR is under 2, the proposed antenna is worth mentioning that it has a good match and is applicable for most antenna applications.

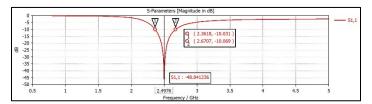


Figure 4: Return loss simulation result of proposed CPW antenna

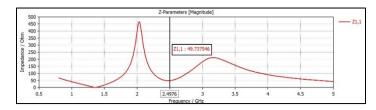


Figure 5: Line impedance at 2.4976 resonant frequency

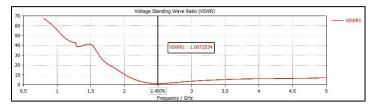


Figure 6: Voltage standing wave ratio (VSWR) for the CPW antenna

The good values of S<sub>11</sub> and VSWR are insufficient to prove an antenna has good radiation. Antenna gain is one of the key elements that needs to be considered in antenna design as it is an essential metric. The gain of an antenna highlights how much transmitted power in the direction of peak directivity to that of radiation energy. The simulated far-field radiation pattern can be observed in Figure 7 where it shows the gain and the 3-D forward directional pattern of the proposed CPW antenna. The gain of this antenna is 3.896 dBi and it is better compared to previous work [31] which is less than 1 dBi.

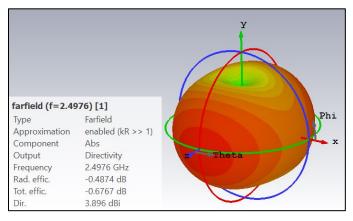


Figure 7: Simulated 3-D radiation pattern of CPW antenna

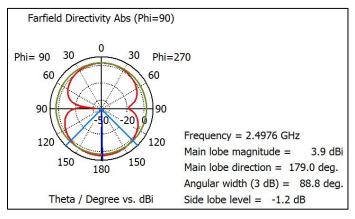


Figure 8: Simulated 2-D radiation pattern

Figure 8 indicates the main and side lobes of the proposed antenna. From this simulated 2-D radiation pattern figure, it indicates that the dipole antenna has an elevation plane beamwidth of 88.8 degrees. Since all metal patches of the substrate for this proposed CPW antenna are designed on one side, the antenna radiates in both front and back directions.

## 4.2. Converter Circuit

To determine the harvested voltage and current, LTSpice software is used to simulate the converter circuit. The output voltage and current for 0 dBm input power are depicted in Figure 9. From this output, it shows that both output current and voltage are simultaneously harvested to 6.09 V and 0.06 mA respectively. In this work, the ripple output voltage is successfully eliminated as compared to previous work that had large ripple voltage [31].

Equation (3) is the RF to DC power conversion efficiency (PCE) which is defined as the ratio of the DC power  $P_{DC}$  and the

RF power  $P_{RF}$ , where  $P_{DC}$  is the dc power produced at the load resistance while  $P_{RF}$  is the power received by the antenna.

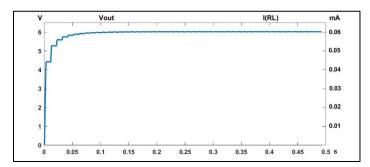


Figure 9: The output voltage and current obtained from the converter circuit for 0 dBm RF input power

$$\eta\% = \frac{P_{DC}}{P_{RF}} \times 100\% \tag{3}$$

Table 3 shows the output voltage and the PCE for every single input power level. Both the output voltage and efficiency of the circuit are increased as the input power varies from -20 dBm to 0 dBm. As seen in Figure 10, the DC output voltage exceeds 6.09 V with 37.0% efficiency when the input power is 0 dBm. Hence, the energy stored in capacitor C2 is  $100.5~\mu J$ .

Table 3: The output voltage and PCE with respect to five different input power levels

Input Power	Output Voltage	PCE
(dBm)	(V)	(%)
-20	0.02	0.1
-15	0.12	0.5
-10	0.52	2.7
-5	1.85	10.9
0	6.09	37.0

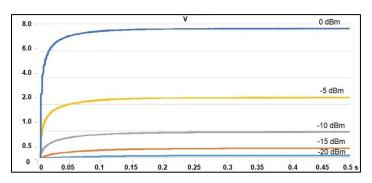


Figure 10: The output voltages with respect to different input power level

### 4.3. S-Parameter Analysis

The antenna and the converter circuit are matched to maximize the stored energy. Results from S-parameter are used to analyze the signal performance of the converter circuit regarding the difference in circuit component value. Figure 11 shows the connection between the CPW antenna and the converter circuit by using CST Microwave Studio integrated with CST Design Studio.

Reference	This work	[7]	[16]	[24]	[32]	[33]
Frequency [GHz]	2.45	0.90	2.40	0.90	0.90	1.81
Rectifier	Schottky	Schottky	CMOS (10 Cascoded)	CMOS (10 Stages)	CMOS	Schottky
Antenna Substrate	FR-4	Paper	NA	NA	FR-4	Rogers
Input Power (dBm)	-15	-20	-18	-16	-15	-20
Output Voltage (V)	0.12	1.02	1.50	2.32	3.20	0.42
Load Resistance (Ω)	100 k	3 k	88 k	0.5 M	1 M	8.2 k
Power Conversion Efficiency (PCE) %	0.5	57.0	23.9	42.8	32.0	40.8

Table 4: Performance summary and distinction with related works

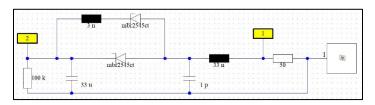


Figure 11: The integrated of the proposed CPW antenna and converter circuit

The result of the S-parameter for the proposed antenna integrated with the converter circuit is simulated by using CST Design Studio as illustrated in Figure 12. The results for both return loss,  $|S_{11}| = 0.197$  and transfer coefficient  $|S_{21}| = 0.4$  at 2.4659 GHz frequency are good since the magnitude value of  $|S_{11}|$  and  $|S_{21}|$  are ideal to be close to 0.1 and 1 respectively.

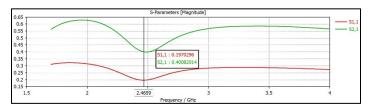


Figure 12: The circuit return loss  $|S_{11}|$  and transfer coefficient  $|S_{21}|$ 

## 4.4. Comparison with Previous Work

Table 4 summarizes a distinction between the proposed study and previous researchers' work based on rectifier used. Since the incident power can never be 0 dBm for 900 MHz and 2.45 GHz ISM band, the comparison is made up of input power between - 15 dBm to -20 dBm. As observed at the input power level of -15 dBm, this work provides a low cost antenna substract with lower PCE compared to [32]. However, the load resistance in [32] is 10 times greater than this work, which contributes large power efficiency. In terms of the PCE, this proposed work indicates the lowest performance as compared to the same type of rectifier used in [7] and [33]. Nevertheless, the output voltage in this work is

not much different compared to both of them. Meanwhile, reference [24] shows the second highest power conversion effiency among other work, but the load resistance used is also high, which is 5 times greater than this work. Besides, the proposed circuits in [16] and [24] are much more costly since they use 10 cascoded and 10 stages of CMOS respectively. The power efficiency in this proposed work needs to be optimized to give higher efficiency. This can be done by optimizing the impedance matching between the antenna and the rectifier circuit. Moreover, diode characteristics need to be considered since this work uses only non-zero bias diode which degrades the power efficiency. Besides, the influence of saturation current of schottky diode to output voltage needs to be investigated.

### 5. Conclusion

In this work, a coplanar waveguide antenna with a gain of 3.896 dBi at the resonated frequency of 2.4976 GHz is analyzed for RF energy harvesting applications. A setup has been employed here to study the behaviour of the co-planar waveguide antenna integrated with two Schottky diodes in converter circuit design. Our proposed design has returned very satisfactory results that are applicable for the 2.45 GHz ISM band. The proposed converter circuit specifies the input power can be rectified up to 6.09 V DC signal with power conversion efficiency of 37% and energy of 100.5 µJ for input power of 0 dBm. The findings indicated that a sinusoidal RF incoming signal can be converted to a smooth DC voltage using a proposed RF energy harvesting circuit for powering wireless sensor nodes. For future improvements, matching impedance, diode characteristics and saturation current are essential for improving power efficiency.

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# A New Video Based Emotions Analysis System (VEMOS): An Efficient Solution Compared to iMotions Affectiva Analysis Software

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## $A\ B\ S\ T\ R\ A\ C\ T$

The Micro-facial expression is the most effective way to display human emotional state. But it needs an expert coder to be decoded. Recently, new computer vision technologies have emerged to automatically extract facial expressions from human faces. In this study, a videobased emotion analysis system is implemented to detect human faces and recognize their emotions from recorded videos. Relevant information is presented on graphs and can be viewed on video to help understanding expressed emotions responses. The system recognizes and analyzes emotions frame by frame. The image-based facial expressions model used deep learning methods. It was tested with two pre-trained models on two different databases. To validate the video-based emotion analysis system, the aim of this study is to challenge it by comparing the performance of the initial implemented model to the iMotions Affectiva AFFDEX emotions analysis software on labeled sequences. These sequences were recorded and performed by a Tunisian actor and validated by an expert psychologist. Emotions to be recognized correspond to the six primary emotions defined by Paul Ekman: anger, disgust, fear, joy, sadness, surprise, and then their possible combinations according to Robert Plutchik's psycho-evolutionary theory of emotions. Results show a progressive increase of the system's performance, achieving a high correlation with Affectiva. Joy, surprise and disgust expressions can reliably be detected with an underprediction of anger from the two systems. The implemented system has shown more efficient results on recognizing sadness, fear and secondary emotions. Contrary to iMotions Affectiva analysis results, VEMOS system has recognized correctly sadness and contempt. It has also successfully recognized surprsie and fear and detect the alarm secondary emotion. iMotions Affectiva has confused surprise and fear. Finally, compared to iMotions the system was also able to detect peak of morbidness and remorse secondary emotions.

#### 1. Introduction

Humans communicate through the expression of their emotions, using various channels (physiological reactions, behaviors, voice, etc.). The emotion is the strong link between cognition and behavior, and between attention, representation and human performance [1]. Facial expression is the most direct and effective way to display human emotional states [2]. In addition, humans use involuntary micro-expressions to unveil their feelings [3]. Nevertheless, they are unable to recognize them accurately.

Indeed, only 47% of recognition accuracy is observed at trained adults [4].

Since the 1960's, several facial expressions and emotions classification models have been psychologically studied. Psychologists such as Paul Ekman and Friesen have studied microexpressions in their research, showing that these microexpressions are involuntary, incontrollable, and expressed by humans as a very short reaction to a lived situation. Usually, they last less than 1/25 second which makes it hard to find them in real-time [5, 6].

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The authors showed that micro-expressions can be a lie detection tool, In fact, micro-expressions allow recognizing the real emotions expressed by people being in critical situations as the case of criminal interrogation or job recruitment interview [7].

Thus, psychologists established a method to recognize micro expressions by defining criteria of the facial muscles' movements related to each specific micro-expression. Facial movements are defined into 46 action units and each unit presents a contraction or relaxation of a facial muscle. Thereafter, each micro-expression corresponds to the presence of several action units. This allows, for example, recognizing a true involuntary smile, characterized by the movement of the zygomaticus major and of the orbicularis of the eye muscles, [8], from a false smile activating with the movement of the zygomaticus muscle. The developed system is known as the Facial Action Coding System (FACS) and it has become the most used in scientific research [9].

However, intelligent automated recognition of emotional micro-expressions is still a quite new topic in computer vision. Recently, based on machine learning algorithms, and with the availability of facial expressions databases, emotion analysis systems have become able to automatically recognize micro-facial expressions and emotional states, and give an added value technological undertaking [10, 11].

As defined in [12], these systems operate in three steps: Face detection, feature extraction, facial expression and emotion classification.

In traditional methods, feature extraction and feature classification steps are independent. Compared to recent research [13], these machine learning techniques for facial expression recognition are considered as classical techniques.

Nowadays, researchers tend to highlight the advantage of applying deep learning techniques for facial expression recognition in different applications [14, 15]. They consider that applying deep learning reduces human intervention in the analysis process by automating the phase of extracting and learning features [16, 17]. Also, illumination, identity bias and head pose problems are avoided. The need of a large amount of data is also resolved, [18–20].

Several researchers as [21–24], have studied and developed emotion analysis systems for applications in different fields such as human resources, medical field, etc. Authors in [11], employed in his research a deep learning system based on face analysis for monitoring customer behavior specifically for detection of interest. Authors in [25], applied deep learning-based face analysis system in radiotherapy that monitors the patient's facial expressions and predicts patient's advanced movement during the treatment. Authors in [26], considered that facial expression analysis system can be applied on the field of marketing.

Systems such as EmotioNet, iMotions platform [27], using Affectiva Affdex algorithm, [28], Noldus [29], EmoVu [30], and Emotient employ facial expression recognition technologies to create commercial products using information related to their customers. These systems are able to recognize different metrics as head orientation, facial landmarks and basic emotions and most of them apply deep learning [31–33].

The first contribution of this study is to develop an emotion analysis system that recognizes human emotions from recorded videos.

The second contribution is to challenge the system's performance by comparing measures with iMotions Affectiva analysis software measures obtained by analyzing labeled recorded videos.

This study aims also to employ the deep learning-based image analysis model presented in our recent research [18, 20].

Since micro-facial expressions occur during a split second, the proposed system extracts images frame by frame, and every frame is analyzed by the implemented deep learning model. Recorded information is viewed either in an analyzed video and/or presented on the business analysis Power BI Desktop from Microsoft [34], by using visualization graphs to help understanding expressed emotional responses.

Emotions to be recognized correspond to the six facial expressions defined by authors: anger, disgust, fear, joy, sadness, surprise, and then their possible combinations according to Robert Plutchik's psycho-evolutionary theory of emotions.

We expected that the six basic facial expressions can be correctly recognized by the implemented system, with a relatively high accuracy, and can give as an output person's true emotions. As a criterion/external validity of the implemented system, we further expected its significant correlations with iMotions Affectiva measures. Also, secondary emotions identified by Plutchik were expected to be correctly recognized by the proposed new system.

The remainder of this paper is organized into four sections. Section 2 presents the implemented video-based emotion analysis system with an example of a tested scenario. Section 3 presents comparison and challenging results of the implemented system with iMotions Affectiva software. Finally, section 4 summarizes the conclusions

# 2. Video-based Emotion analysis system (VEMOS) implementation

## 2.1. Process analysis description

Micro-expressions cannot be controlled, difficult to hide and occur within a split of second. The proposed system extracts first frames from recording video every 1/25 second.

Then, it analyzes and recognizes automatically frame by frame the six basic emotions [32]. Extracted frames are affected as input in the image-based facial expression analysis system, which was implemented in our recent research [18].

This system used deep learning techniques to recognize facial expression images more accurately. It performed by training a deep convolutional neural network (CNN) on a set of face images. This network is composed of two parts:

 The convolutional part for feature extraction: it takes the image as input of the model and then convolution maps are flattened and concatenated into a features vector, called CNN code.

• The fully connected layer part: this part combines the characteristics of the CNN code to classify the image.

To explore the power of these CNN with accessible equipment and a reasonable amount of annotated data, it is possible to explore pre-trained neural networks available publicly [35].

This technique is called transfer learning, it uses knowledge and information acquired from a general classification task and applies it again to a particular new one.

In our recent research, we compared the use of the VGG-16 and the InceptionV3 pre-trained models on the ImageNet dataset, [36], by applying transfer learning technique using the Kaggle (Facial Expression Recognition Challenge) and Extended Cohn-Kanade CK+ facial expression datasets [37].

We used for our implementation Python libraries such OpenCV and TensorFlow on GPU NVIDIA version 391.25, processor type 16xi5-7300HQ. We trained the model on 100 epochs, with a learning rate of 0.0001 [20]. We leveraged the Keras implementation of VGG-16 and InceptionV3.

The data is split into 90% for training and 10% for testing. Experiments had accuracies of 45.83% and 43.22% using the two pre-trained models on the FER-2013. Then, an accuracy of 73.98% was observed by transferring information from the VGG-16, and by training the new architecture on the Extended Cohn-Kanade facial expression dataset using the top frame from every sequence.

Thus, our recent research approved the effect of the distribution and the quality of the data for an efficient training and application of the facial expression recognition task. So, every fraction of a second, this model assigns a score corresponding to each emotion. Output Information is recorded from every analyzed frame.

Based on the recorded facial expressions information, we proposed a new approach for the determination of other emotional states from video data. This approach is inspired from the Robert Plutchik's psycho-evolutionary theory of emotions [38–40].

According to Plutchik, basic emotions can be combined with each other to form different emotions. Table 1 presents the possible combinations.

Table 1: Plutchik's er	motions po	ssible com	binations.
------------------------	------------	------------	------------

Primary dyads	Results
Joy and Trust	Love
Trust and fear	Submission
Fear and surprise	Alarm
Surprise and sadness	Disappointment
Sadness and disgust	Remorse
Disgust and anger	Contempt
Anger and anticipation	Aggression
Joy and fear	Guilt
Trust and surprise	Curiosity
Fear and sadness	Despair
surprise and disgust	horror
sadness and anger	Envy
Disgust and anticipation	Cynism
Anger and joy	Pride
Anticipation and trust	Fatalism
Joy and surprise	Delight

Trust and sadness	Sentimentality	
Fear and disgust	Shame	
Surprise and anger	Outrage	
Sadness and anticipation	Pessimism	
Disgust and Joy	Morbidness	
Anger and trust	Dominance	
Anticipation and fear	Anxiety	

The Plutchik theory defines emotions as confidence and anticipation. In our case, we explore only combinations based on the six emotions below: anger, disgust, fear, joy, sadness and surprise. Emotions which Plutchik presents as conflict combinations are not considered in our approach.

This approach allows having more information about the emotional state of the person from the video data type. For example, according to Plutchik's theory, the emotion of delight would be a mixture of joy and surprise. Delight's score is defined as the mean of the two basic emotions.

At the end of the process, two types of output are provided. First, the following output information is extracted and visualized through graphs on the Power BI Desktop [41]:

- Dominant basic emotion occurrence: It gives dominant and non-dominant emotion occurrence.
- Maximum basic emotion peak: It gives maximum peak and the corresponding time.
- Emotions Variability: Its records frame by frame the six emotions score over the time.
- Dominant secondary emotion occurrence: It gives dominant and non-dominant secondary emotion occurrence.
- Maximum secondary emotion peak: It gives maximum peak and the corresponding time.

Then, an analyzed video is extracted where face traking and basic and secondary emotions scores over the time are displayed. We leveraged Pandas, and Csv librairies for recording pertinent information from extracted images. Opency, Mathplotlib and Dlib librairies were used for a better visualization of the resulting analyzed video.

#### 2.2. Tested scenario and results visualization

We chose Carlos Ghosn intervention as a tested video. Carlos Ghosn is the head of Nissan and the French automaker Renault. In November, 2018, Nissan announced that an internal investigation into Ghosn and another executive found Ghosn's compensation had been underreported. There was also evidence that Ghosn committed other misconduct, including personal use of company assets. Japanese authorities arrested Ghosn in Tokyo. He has already spent a hundred and eight days before his second arrestation. On April 9th, 2019, Ghosn posted a structured YouTube video, [42], that he recorded four days before, in which he presented three messages and where he publicly proclaimed that he was innocent of all the accusations that came around these charges that are all biased, taken out of context, twisted in a way to paint a personage of greed, and a personage of dictatorship. Carlos Ghosn spoke calmly, neutral and looked fixedly at the camera in the recorded video.

We analyzed the first message in the video with our implemented video-based emotion analysis system.

Output Extracted information is presented using visualization graphs on the Power BI desktop. Primary and secondary emotions occurrences are shown in Figure 1.

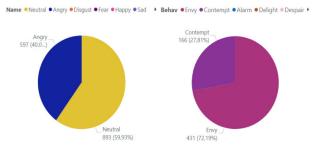


Figure 1: Emotions Occurrence.

Neutral and Anger categories dominated on the whole video with 59.9% and 33.56% respectively. Envy and contempt secondary emotions occurred with 72.1% and 27% respectively.

The variability of each basic emotion over the time is presented in Figure 2. Each color describes an emotion as it is presented on the legend.

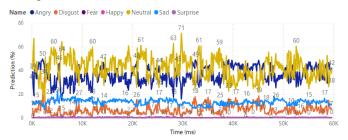
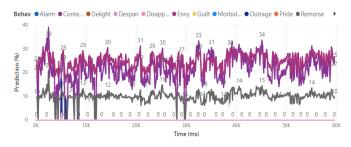


Figure 2: Basic emotions variability.

The figure shows that the two dominant emotions vary with important values. The maximal recorded peak value of the Anger micro-facial expression is 50%. Disgust and Sadness appear with smaller values and they do not exceed 30%.

Secondary emotions are also detected by the system and analysis results are presented in Figure 3.



We noticed the appearance of contempt and envy during the time. Peaks values are 30% and 39% respectively.

The authors tried to be calm and keep his emotions stables. The switch between Anger, Neutrality, on one hand, and contempt, envy, on the other hand, explains also how he maybe tried to manage his emotions.

Figure 4 presents a screenshot from the analyzed video. It shows Carlos while announcing his innocence and expressing envy combining anger and sadness emotions.



Figure 4: Screenshot of Carlos Ghosn's analyzed video.

Thanks to VEMOS, we unveiled the undetected basic and secondary emotions by a human.

Later, we correlate our results with the 22th April event where the Ex-CEO of Renault-Nissan Carlos Ghosn has been charged again, for breach of trust aggravated by the Tokyo court. This can maybe explain the presence of the detected negative emotions.

## 3. Comparison with iMotions Affectiva facial expressions analysis software

The performance of the implemented video-based emotions analysis system VEMOS had to be validated. So, we decided to challenge the system by comparing the performance with the iMotions Affectiva AFFDEX emotion analysis software.

## 3.1. iMotions Biometric Research Platform

iMotions [27, 43], is a software solution helping for data collection, analysis, and quantifying engagement and emotional responses. The iMotions Platform is an emotional recognition software that integrates multiple sensors including facial expression analysis, GSR, eye tracking, EEG, and ECG/EMG along with survey technologies for multimodal human behavior research.

Videos are imported and analyzed in iMotions Platform using the Affectiva Affdex facial expression recognition engine [27, 28].

The Affectiva's Affdex SDK toolkit (in collaboration with iMotions) [28, 44–46], is one of the most known and used emotions analysis tool. It uses the Facial Action Coding system (FACS). The tool detects facial landmark, classify facial action, and recognizes the seven basic emotions.

The system's algorithm uses first a histogram of oriented gradient (HOG) to extract pertinent images regions. Then, an SVM is used for the classification step. The training process is applied on 10000 images and determined a score of 0–100 for each class. The testing process is applied on 10000 images.

#### 3.2. Carlos Ghosn's video correlation results

The video of Carlos Ghosn is analyzed with iMotions Affectiva software. Extracted information are presented in the Table 2.

Table 2: iMotions Affectiva emotions occurence results.

Emotion	Occurrence	
Anger	184	
Disgust	22	
Fear	0	
Joy	0	
Sadness	29	
Surprise	321	
Neutral	1429	

Through the iMotions Affectiva system, the occurrence of emotions is detected when its corresponding score exceeds the threshold value of 50%.

Taking into account this characteristic, we noticed that results given by iMotions and VEMOS systems lead to the same psychological interpretaion of the emotional state of Carlos that we have concluded from the video. Then, we used the Bravais-Pearson correlation coefficient to compare analysis results obtained by the two systems.

Obtained values range between -1.0 and 1.0. A correlation of -1.0 shows a perfect negative correlation, while a correlation of 1.0 shows a perfect positive correlation. A correlation of 0.0 shows no linear relationship between the movement of the two variables. We considered that values less than 0.5 as low values and values greater than 0.5 as high values. Table 3 shows the correlation results.

Table 3: Correlation coefficient with iMotions software

Emotion	Correlation coefficient Initial model	р
	initial model	
Anger	0.051	<i>p</i> >.05
Disgust	0.38	<i>p</i> <.05
Fear	-0.19	<i>p</i> <.05
Joy	0.11	<i>p</i> <.05
Sadness	0.06	<i>p</i> >.05
Surprise	0.0015	<i>p</i> >.05

We obtained low values of correlation for the six basic emotions. As the video is not labeled and is not analyzed by non-verbal professional decoder, results remain open and they do not validate the performance of the system.

To ensure the reliability of our results we proposed to apply our analysis on labeled videos. So, we suggested to prepare two corpus of labeled sequences that were recorded and performed by a Tunisian actor and validated by a professional psychologist. The first corpus contains basic emotions sequences and the second one contains secondary emotions sequences.

## 3.3. Labeled recorded Sequences

We first collected labeled sequences from YouTube video. The psychologist confirms that emotions expressed in these sequences present muscles' mouvement that correspond to the needed emotions. Then, a Tunisian Actor was hired to perform videos under the monitoring and guidance of a professional psychological doctor.

Before recording the videos, the psychologist gives more details about the muscles to move specifying the facial action coding units per emotion. Then, video recording starts with the actor looking into the camera and showing successively the six facial expressions anger, disgust, fear, joy, sadness, and surprise, repeating the action several times. Thus, many sequences were recorded and only one per emotion was chosen and validated by the psychologist. Table 4 shows the details about the videos characteristics.

Table 4: Basic emotions Sequences characteristics

Attribute	Description
Length of sequences	5000 to 10000 milliseconds
Number of frames	25 fps
Expressions classes	Angry, disgust, fear, happy,
annotation	sad, surprise
Video format	mp4
Number of subjects	2

Similarly, the actor looked into the camera and expressed the expected secondary emotions. Sequences were recorded and validated by the psychologist. Table 5 below presents characteristics of the prepared sequences.

Table 5: Prepared secondary emotions Sequences characteristics.

Attribute	Description
Length of sequences	5000 to 10000 milliseconds
Number of frames	25 fps
Expressions classes	alarm, contempt, morbidness,
annotation	despair, remorse
Video format	mp4
Number of subjects	1

#### 3.4. Basic emotions correlation results

To explore the reliability of the Affectiva algorithm for basic emotions recognition, we proposed to take advantages of the constructed corpus of the labeled sequences. So, recorded primary emotion sequences were analyzed by the VEMOS implemented system. They were also analyzed by the iMotions Affectiva Affdex algorithm and temporal information was imported for the 6 sequences.

The analysis results should first correlate with the expected emotion. Then, for a better visualization, the extracted values are presented on graphs using the Power BI Desktop.

By plotting these graphs, facial expression measures are compared to iMotions stored facial expression measures.

Figure 5 shows emotions variability over the time obtained by the VEMOS system for every sequence. Analysis results show that the initial implemented system has difficulties on classifying some facial expressions. Compared to the expected emotions disgust, fear, joy and sadness categories are misclassified. Emotions as angry and surprise are correctly classified and reached maximum values of 87% and 99% respectively.

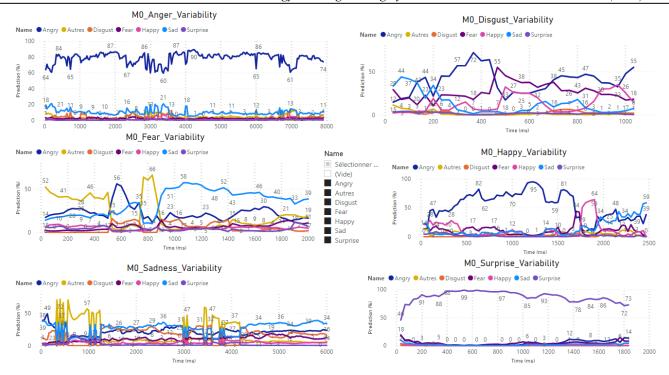


Figure 5: Analysis results with the initial implemented model.

In order to compare results to iMotions platform analysis results, we used the Bravais-Pearson correlation coefficient. Table 6 shows correlation coefficient of each emotion.

Table 6: Correlation coefficient with iMotions software

Emotion	Correlation coefficient Initial model	p
Anger	0.01	<i>p</i> >.05
Disgust	0.33	<i>p</i> <.05
Fear	-0.41	<i>p</i> <.05
Joy	0.19	<i>p</i> <.05
Sadness	0.03	<i>p</i> >.05
Surprise	0.15	<i>p</i> <.05

Obtained results show small values and low correlation between the implemented VEMOS system and iMotions Affectiva results.

Consequently, we proposed to challenge the system and improve its performance. The idea was to challenge the number of data and the distribution of emotions categories used for the training of the image-based facial expression system.

Our recent approach, [18], has shown the importance of the quality of the data in the performance of the implemented model. The Fer-2013 dataset presents images that were collected from google and not properly treated. Sometimes, we found images where there is text on the faces. So, compared to the Fer-2013, our best accuracy was obtained by training and testing the model on the CK+ dataset, which was implemented by exploring the top frame of each sequence from the data.

In this approach, we propose to increase the number of input frames from the CK+ dataset by taking in consideration the data distribution. Then, the model is trained by keeping the same

proposed architecture and its same characteristics. We propose to construct a new corpus based on the CK+ dataset by taking five frames per sequence and to integrate a new category called "others". Neutral faces and all other faces movements that are not recognized by the model as one of the basic emotions are put on the new class "others".

The model reached 93.98% test accuracy. Confusion matrix is shown in Figure 6.



Figure 6: Confusion matrix.

To test the reliability and the performance of the challenging system, we used the same labeled sequences. Sequences are already analyzed by the iMotions Affectiva software. So, they were only imported and analyzed by the VEMOS system. The following output information is used for comparison:

 Basic emotions variability of the VEMOS system over the time.

 Basic emotions variability of the iMotions software over the time.

Bravais-Pearson Correlation coefficient is then applied to these measures. Variability over the time of the class anger is presented on Figure 7.

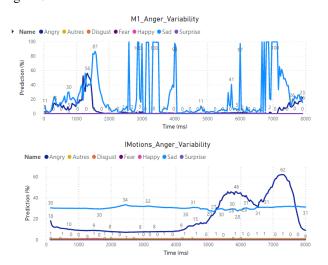


Figure 7: Anger sequence's analysis.

The two systems confirm the presence of the same emotions over the time and recorded correlation coefficient is 0.22 (p<.05). Compared to the initial model, correlation has increased with 0.12 (p<.05). But compared to the expected emotion, the two systems show confusion between anger and sadness emotions. It is noteworthy that AFFDEX often confused anger with sadness.

So, we can conclude that VEMOS has this same characteristic. It has an underprediction of anger and overprediction of sadness. Figure 8 presents the analysis results for sadness sequence.

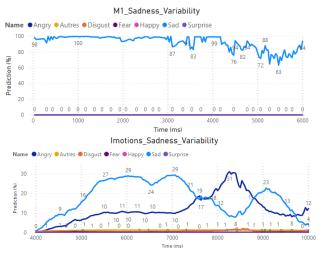


Figure .8: Sadness sequence's analysis.

Sadness is dominating in this sequence and correctly classified by the VEMOS system. Moreover, we recorded satisfying correlation coefficients with values of 0.32 (p<.05) with iMotions Affectiva results.

Although the dominance of sadness shown in the analysis results of iMotions Affectiva, we can see again the same confusion of recognizing anger and sadness. VEMOS recognizes sadness emotion with 100% of occurrence.

For disgust sequence, analysis results are presented in Figure 9.

Disgust is correctly recognized by the VEMOS system and reaches a maximum value of 98% over time. Correlation between the two measures is significant 0.21 (p<.05).

Happy and surprise sequences analysis are presented on Figures 10 and 11.

The corresponding graphs show that these emotions are correctly classified compared to the expected emotion and reach a maximum peak of 100%. We also recorded high significant correlations with 0.81 (p<.05) and 0.54 (p<.05).

Figure 12 shows the analysis results for fear sequence. It shows the dominance of the expected category, and measured correlation coefficient is 0.79 (p<.05).

Our analysis shows that the implemented VEMOS system recognizes correctly joy, fear, surprise, sadness and disgust. But we can notice a rarely confusion of the anger with sadness.

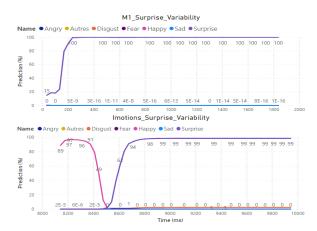


Figure.9: Disgust sequence's analysis.

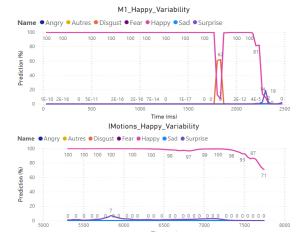


Figure.10: Surprise sequence's analysis

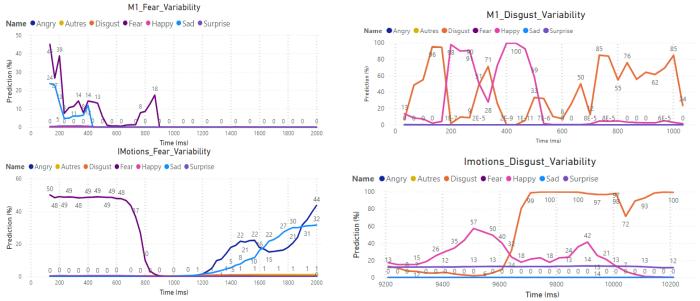


Figure 11: Happy sequence's analysis

Figure 12: Fear sequence's analysis



Figure 13: Secondary emotions occurrence

#### 3.5. Secondary Emotions correlation results

The authors defined 13 possible combinations based on the 6 primary emotions: anger, disgust, fear, joy, sadness, surprise. Our system was able to analyze the 13 possible combinations.

Tested emotions are: alarm, contempt, despair, morbidness and remorse. As we have mentioned in section 1, the recorded score for each secondary emotion presents the average of the defined combination. We proposed that at a given moment, if one of the basic emotions is zero, the secondary emotion is assigned to 0. In

this case, the detected emotion at this moment will be the primary detected emotion.

To validate and test the performance of the VEMOS system, secondary emotions sequences of the corpus 2 recorded by the actor, are analyzed.

For each sequence, the analysis results are presented on the Power BI Desktop based on the following information:

 Basic emotions variability from the challenging system (VEMOS).

- Basic emotions variability from the iMotions Affectiva software.
- Dominant Secondary emotions occurrence from the challenging system (VEMOS).

Similarly, these sequences were imported and analyzed by the iMotions Affectiva software. The first analysis and validation considered the comparison with the expected emotion.

The graphs describing the dominant secondary emotions for each sequence are presented in Figure 13.

These graphs allow us to compare the dominant emotion with the expected emotion expressed by the actor. Results show relevant information.

We notice that alarm is correctly recognized by the VEMOS system. 96.9% of the extracted frames expressed the expected emotion and only 3% show despair. Contempt is correctly recognized compared to the sequence's label. It dominates with 19.49%.

Figure 14 presents a screenshot of the analyzed video of the actor while expressing contempt emotion. The display of information to be visualized has also been modified and improved. The complete analyzed video of the actor is also available in, [47]<sup>1</sup>.



Figure 14: Screenshot of the Actor while expressing Contempt<sup>1</sup>.

Analyses of despair and morbidness sequences show that the two emotions are correctly recognized and occurred with 11.19% and 100% respectively.

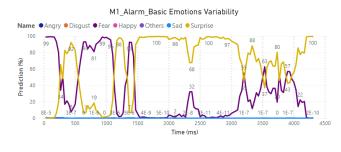
Figure 13 shows also that the remorse is not correctly recognized. Thus, compared to the expected emotion, alarm, contempt, despair and morbidness are correctly recognized by our system.

Then, second analysis and validation considers the comparison with iMotions Affectiva software results. Basically, this comparison concernes primary emotion defined in the combination of each secondary emotion. So, the variability of these primary emotions over the time was recorded for each

sequence by the two systems and compared by measuring the correlation coefficient.

Consequently, we can see how close the VEMOS results are to that of iMotions Affectiva Software and we can take advantages to confirm again the performance of our system on recognizing primary emotions.

Alarm emotion is a combination of the fear and surprise. Compared to the meaning of fear emotion, Alarm is unexpected and apprehended. It can concern a doubt or lack of self-confidence. Alarm basic emotions variability over the time is analyzed by the two systems. Graphs are presented in the Figure 15.



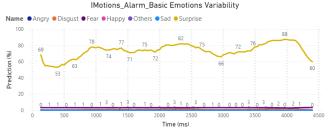
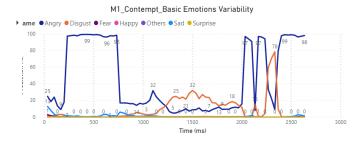


Figure 15: Alarm's sequence analysis.



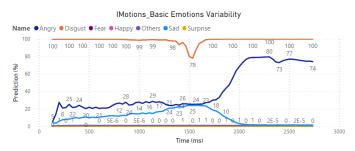


Figure 16: Contempt's correlation analysis.

Analysis present relevant results compared to iMotions Affectiva. The system shows an appearance of fear and surprise over the time. Obtained correlation coefficients of fear and

<sup>&</sup>lt;sup>1</sup>https://youtu.be/W 0-CuAwDFE

surprise are -0.03 and 0.14 respectively. But in this case, iMotions shows only surprise.

Another peculiarity to note is that Affectiva AFFDEX usually confused fear with surprise. This can probably explain the obtained results.

Contempt has the characteristics of anger and disgust. Analyses results are presented in Figure 16.

The two graphs show an appearance of anger and disgust over the time. iMotions analysis also shows the appearance of small variations of sadness. Obtained correlation coefficients of anger and disgust are 0.24 and -0.25 respectively.

Despair emotion combines sadness and fear. This emotion expresses a complete despondency and a loss of hope. We analyzed the sequence with the two systems. Basic emotions variability is recorded and presented on graphs in Figure 17.

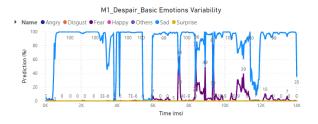




Figure 17: Despair's emotion analysis.



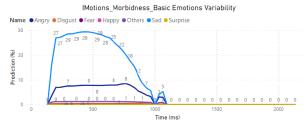


Figure 18: Morbidness's correlation analysis

Our system showed performing results. Sadness and fear appear over the time as it is defined on the Plutchik's emotion

combination. Obtained values of correlation coefficient for fear and sadness with iMotions Affectiva analysis results are 0.65 and 0.11, respectively. The second graph in Figure 17 shows iMotions Affectiva analysis. Results show dominance of sadness and fear. Graph also shows an appearance of the surprise with high values. This appearance can be explained by the fact that iMotions Affectiva confuses surprise and fear. Anger is shown with small variations at the recorded resulting variability of emotions. This can be explained by the fact that iMotions confuses between anger and sadness.

For morbidness, analyzes are presented in Figure 18. According to Plutchik, morbidness combines disgust and joy emotions.

The first graph shows that the two dominant emotions throughout the video are happiness and disgust. It shows that the secondary emotion appears as a peak between 500 and 1000 milliseconds.

iMotions Affectiva analysis shows that the person has expressed sadness and anger. Therefore, the iMotions Affectiva system did not show the expected result. Obtained values of correlation coefficient for disgust and happiness are -0.35 and -0.02 respectively. Figure 19 presents analysis results for remorse emotion.

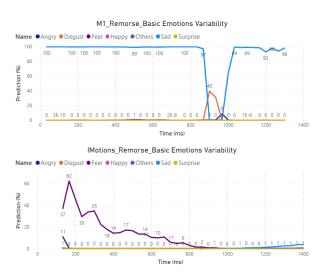


Figure 19: Remorse's correlation analysis.

In the case of the remorse sequence, only sadness has occurred with high scores. The second emotion is disgust, as it is defined in the remorse combination. But disgust appears with one peak all over the video and with low score of 39.53%. iMotions Affectiva system assigned the sequence to the fear category. The correlation values of the basic emotions for remorse combination are 0.05 for disgust and 0.016 for sadness.

We can conclude that our system has successfully recognized secondary emotions. First, results were validated by comparing them to the expected emotion expressed by the actor and validated by the psychologist. These results were also validated according to Plutchik's definition of the basic emotions combination.

Analysis results were also compared to those of iMotions Affectiva results. Joy, disgust and surprise were correctly recognized by the two systems.

More efficient performance was obtained by our implemented system VEMOS for the other emotions.

We notice that iMotions Affectiva confuses anger and sadness emotions. Analysis results of the primary emotions sequences have shown that the system has an underprediction of sadness and overprediction of anger. Because of this confusion, the system was not able to recognize correctly despair and contempt emotions that combine one on the confused primary emotion.

VEMOS system presents an underprediction of anger. But, the system recognizes correctly the sadness emotion. Then, results have shown that the implemented system recognizes correctly despair and contempt emotions.

In addition, VEMOS recognizes more efficiently fear and surprise emotions. Besides, Alarm was correctly recognized. But, we noticed that iMotions Affectiva system has an overprediction of surprise and underprediction of fear. This was shown in the analysis results of Alarm sequence that combine fear and surprise emotions. Only surprise was detected.

Finally, morbidness and remorse secondary emotions were not recognized by iMotions Affectiva system. But, VEMOS was able to detect a maximum peak of the corresponding combination.

#### 4. Conclusion

In this study, a video-based emotion analysis system, VEMOS, was implemented. It detected frame by frame images from video. Then, it employed deep learning techniques for basic emotions recognition. Information about emotions occurrence, emotions variability during the time and maximum peak of each emotions are detected and presented in Power BI Report. Also, an analyzed video showing the variation of pertinent information during the time is obtained.

Then, the system was validated and challenged by comparing correlation with the iMotions Affectiva software on labeled sequences. These sequences were recorded by an actor and validated by a psychologist.

Our validation studies reveal that the implemented system has the potential to recognize basic emotions expressed by individuals. Then, we obtained significant correlations between the implemented system and Affectiva measures. More efficiently than Affectiva, VEMOS system recognizes successfully 5 secondary emotions defined by Plutchik.

With this efficient performance, VEMOS can be exploited in different application. It can help customs officers, known as detection officer, to unveil travelers with illegal items or goods in the customs airport. It is also able to unveil wanted and terrorist people in airport. So, detection officer can stop them from entering and leaving the country. Furthermore, judge can resort to VEMOS

to reveal criminal people. Thus, it can assist to know the truth and change the verdict, from a criminal to an innocent.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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Special Issue on Multidisciplinary Sciences and Engineering

# Assessment of the Municipal Solid Waste Transfer Stations Suitability in Harare, Zimbabwe

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#### ABSTRACT

The suitability of incorporating waste transfer stations (WTS) in likely future Municipal Solid Waste Management (MSWM) systems for Harare city and neighbouring urban centres was assessed under this study. WTS will bring about location of landfills and other MSWM facilities further away from population centres, increasing recycling, reducing waste collection costs and burden on the overall MSWM budget, an increase in waste collection effectiveness and efficiency, reduction in waste collection derived greenhouse gases (GHG) emissions and other associated impacts. Life cycle Assessment (LCA) on contribution of waste collection to human health impact potential of 34 DALYs as well as acidification, global warming and eutrophication impact potentials of 0.012, 0.065 and 0.0002 species year respectively under all the six MSWM options were observed. Highest impacts in the species extinction impact categories was realised in the global warming impact category resultant of GHG emissions from fuel combustion during waste collection. The unavailability of land and the above factors support the incorporation of WTS in future MSWM options for Harare City and surrounding urban centres under a separation at source waste collection system to derive maximum benefits. Citizens drop off centres (CDOPs) and buy-back centres (BBCs) could also compliment the WTS leading to increased recycling. Though there is a relative sound supportive legislative, regulatory and policy framework that supports the need for waste recycling consequently supporting WTS, CDOPS and BBCs due to their recycling promotion capabilities, there is need for specific legislation, regulation and policies that supports the development and operation of such facilities that will bring interest amongst would be operators, effectiveness and efficiency resultantly reducing associated human health and environmental impacts. Further studies that determine the breakeven distance and LCA studies that specifically assess the associated environmental loads of incorporating WTS within the likely future MSWM systems are recommended.

## 1. Introduction

This paper is a revised and extended version of a paper entitled, "Suitability of municipal solid waste transfer stations in Harare, Zimbabwe", that was presented at the 7th International Renewable and Sustainable Energy Conference (IRSEC' 19), Sofitel Agadir Royal Bay, Agadir, Morocco, November 27-30, 2019.

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The continued population increases together with the prevailing rapid urbanization has resulted in astronomical increase in MSW generation rendering the management of municipal solid waste (MSW) a challenging and difficult task for urban local authorities (ULAs) especially in low income countries. In [1], the authors projected annual global MSW generation to increase from 1.3 x 10<sup>9</sup> tons (1.42kg/capita/day) in 2012 to 2.2 x 10<sup>9</sup> tons in 2025. This results in an evident mismatch between increased population and urbanisation rate with the necessary corresponding municipal solid waste management (MSWM) investment, infrastructure,

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equipment and expertise in the face of the MSW generation spike [2]. Significant increase in urbanization from general population increases coupled with rural to urban migration in pursuit of better life and jobs [3] has been a global phenomenon characterizing the recent past decades. In [4], the author reported global urbanization levels of 29.6% and 55.3% in 1950 and 2018 respectively, simultaneously projecting global urbanisation to increase to 68.4% by the middle of the 21st century. Increasing urbanisation rates were reported in the 1982, 1992, 2002 and 2012 Zimbabwe national census reports [5]. The increase in the urbanisation is also confirmed by [4] which reported urbanisation levels of 32.2% in 2018 and 45.9% in 2050 for Zimbabwe as well as 40.4% in 2018 and 58.1% in 2050 for Sub Saharan Africa (SSA) implying that by mid-21st century, urban population in SSA would have outstripped rural population constituting over 58% of the total population. Increased population densities together with the corresponding increases in MSW generation characterise these reported increasing urbanization rates [6, 7]. The increase in MSW generation is significantly not matched with the required corresponding expertise and infrastructural (equipment and technology) development with regards to MSW storage, collection and transportation, management, treatment and disposal.

Increased MSW generation associated challenges are realised or manifest first in the first stages of a MSWM system namely storage, collection and transportation. MSW collection figures of slightly above 40% were reported by [1] for developing nations as shown in Figure 1. MSW collection figures of below half of the MSW generated in the Zimbabwean ULAs have been reported with the collected waste disposed of at official open dumpsites whilst the over 50% non-collected MSW generated is subjected to any of the following illegal methods namely; burning, burying, dumping in undesignated areas like road sides, vacant spaces, alleys, storm water drains. All these MSW disposal methods including the dumping of the officially collected MSW at official dumpsites pose potential and imminent human health and environmental disasters already manifesting or in the making. MSW disposal thus becomes as equally vital stage as the first stages of a MSWM system. Figure 2 provides a comparative overview of the dominant MSW disposal methods in Harare (Zimbabwe) as reported by [8] and those reported by [1] for low income countries.

In Zimbabwe, ULAs including municipalities, city and town councils, rural district councils as well as local boards are authorised entities responsible for MSWM [9] largely under centralised and conventional models inherited from the colonial error which has no clear mechanisms for cooperation between the ULAs and other stakeholders especially residents to be served by such a MSWM system who have developed a 'we dumb they collect attitude' [10]. ULAs are authorised also to engage other players for the purposes of managing waste on their behalf. MSWM was singled out by [11] amongst the enormous challenges facing ULAs within the vicinity of Harare the Capital City of Zimbabwe including Chitungwiza municipality, Epworth, Ruwa and Norton local boards largely due to the astronomical increase in MSW generation presently estimated at above 400,000 tons [12] which has not been matched with corresponding increases in capacity development with regards to financial, infrastructure (equipment and technology) and technical expertise. The population increases together with the associated increased

population density and the ensuing MSWM challenges from the mismatch between the population dynamics and developments in MSWM with regards to infrastructure (technology and equipment), finance and investment and technical expertise to manage the ever-increasing amount of MSW being generated evidently manifest in the form of water pollution (both surface and groundwater) together with the perennial water borne diseases outbreaks namely Cholera, Typhoid and Dysentery [13-15].

MSW collection and transportation (MSW-CT) from its sources to final disposal dumpsites in Harare city, Chitungwiza, Ruwa, Epworth and Norton consume more than the expected reported proportion on MSWM budget of between 20 to 50% [16] and 50 to 70% [17]. Therefore, there is need to redesign future MSW-CT to possibly allow for significant cost reductions on MSW-CT cost which will result in savings on the MSWM budget with the savings possibly channeled towards other developments in other MSWM downstream processes, infrastructure and technical expertise. The incorporation of appropriately designed, sited and constructed WTS in MSWM systems is such a strategy towards bringing cost effective and savings in MSW-CT [18-21]. WTS apart from their costs abatement capabilities they could possibly bring about reduced environmental impacts of future MSWM systems that could be implemented in Harare city, Chitungwiza, Ruwa, Epworth and Norton. In [22], the authors observed that the recycling of atleast 20% of the recoverable materials contributes to significant reductions of environmental impacts (acidification, eutrophication, human health and global warming) of MSWM options that could be earmarked for future implementation in Harare city, Chitungwiza, Ruwa, Epworth and Norton. WTS have largely been reported that they can act as platforms for recycling and materials recovery hence their incorporation in future MSWM systems as platforms for recycling and materials recovery will result in reduced environmental impacts. This study therefore complements extensive literature review with LCA of the suitability of WTS for Harare city, Chitungwiza, Ruwa, Epworth and Norton considering the need to redesign and implement future sustainable MSWM systems along the integrated waste management model, the likely capacity exhaustion by 2020 of the only dumpsite for Harare (Pomona dumpsite), key national priorities and objectives under the Zimbabwe National Integrated Solid Waste Management Plan (ZNISWMP) that came into effect in July of 2014 and the Zimbabwean Government waste sector Low Emission Development Strategies (LEDS) for the Nationally Determined Contributions (NDCs) to its Paris Agreement differential obligations or responsibilities under the United Nations Framework Convention on Climate Change (UNFCCC).

#### 2. Waste Transfer Stations

WTS provide linkages between MSW generation, storage, collection and transportation and final disposal (landfill or MSW processing facility) for a specific spatial scale (locality or community over a given temporal scale [23]. WTS consolidate MSW from different primary small or low volume MSW collection vehicles from MSW sources into secondary large or high volume collection vehicles to effect low MSW transportation cost by using the secondary large or high volume collection vehicles to haul MSW to distantly located waste treatment (anaerobic digestion and or a composting, incineration, pyrolysis,

gasification, waste to energy facilities etc) and disposal sites mainly landfills. Material Recovery Facilities (MRFs) are specialised WTS where recyclables are segregated and consolidated prior to waste transportation to landfills or other MSW treatment and disposal facilities [19, 21]. Therefore WTS operating as MRFs diverts waste sent to landfills thereby bringing along with significant environmental benefits such as reduced land sizes for landfills and demand for land considering its competing interests amongst its uses.

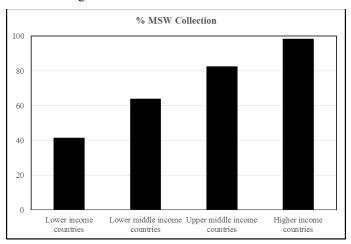
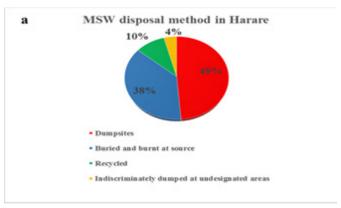


Figure 1: MSW collection according to country income levels [1]



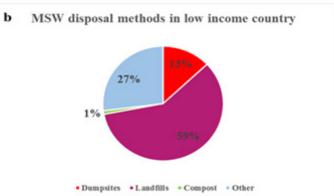


Figure 2: Dominant disposal methods in Harare (a) [8, 24] and low income countries (b) [1]

# 2.1. Reasons for Waste Transfer Stations

WTS bring about a number of benefits to a MSWM system including reduced transport costs, reduced pollution, easing of selecting new sites for MSW disposal or processing facilities,

enhanced timeous collection and improved MSW collection efficiency. The construction of MSW-WTS results from the need for remote and regional landfills which are large and require tracks of land and have to be located further away from urban population centres where there is no land for constructing such large landfills coupled with the human health concerns of having landfills near population centres emanating from flies, rodents, mosquitoes as well as stray animals [2, 18]. Low tipping fees can be charged at large regional landfills due to their economies of scale which enable them to handle high MSW volumes from different sources under wider spatial scales thereby attracting more clients. Where MSW disposal and processing plants are over 15km from MSW sources from which MSW is collected, there is a possibility of establishing WTS at strategic sites within an urban area to cut on MSW transportation costs. The general rule with regards to the siting of MSW disposal sites and processing facilities is that they have to be established distant away from the urban population centres due to their associated potential human health and environmental impacts. This makes the primary MSW collection vehicles to travel long distances from MSW sources to the disposal sites and processing facilities leading to increased duration of travelling to and from disposal and processing facilities, increased number of primary MSW collection vehicles and cost in the MSW collection system. The increased number of primary MSW collection vehicles emanates from increased MSW generation coupled with the increased duration the vehicles take to and from MSW disposal sites and processing facilities since primary waste collection vehicles are light weight carrying vehicles capable to navigate the streets collecting waste at sources a difficult undertaking using heavy vehicles. WTS therefore provide the necessary infrastructure or platform for the transfer of MSW from light weight carrying vehicles to heavy weight carrying vehicles commonly referred to as secondary waste carrying vehicles. This combination of low weight and heavy weight carrying vehicles in a MSW collection system brings about costs reduction compared to the use of primary waste collection vehicles alone.

Apart from waste transportation cost reduction, the consolidation of light waste weight or smaller waste volumes from light weight carrying vehicles into heavy weight carrying vehicles increases the effectiveness and efficiency of a waste collection system through the reduction of the time waste collection teams take transporting MSW between MSW sources and disposal and or processing facilities giving more time for waste collection [25]. Ultimately this reduces the number of light weight carrying vehicles subsequently reducing pollution, noise and traffic congestion within an urban centre. Considering the atleast 40% organic waste composition in MSW generated in Harare [12] and high temperatures for Harare which speeds up the decomposition of biodegradable waste, WTS provide mechanisms for frequent and timeous biodegradable MSW collection prior to its decomposition resultantly avoiding potential human health and environmental risks, odours etc as argued by [26]. The timeous or just in time MSW collection thus is enhanced by the increased collection frequency brought about by the WTS emanating from the reduced durations taken and distances travelled by primary waste collection vehicles collecting waste from sources to WTS.

MSW transportation is associated with the consumption of fuel by waste collection vehicles subsequently causing air pollution and other accompanying environmental and human health impacts. The Global Warming Potential (GWP) emanates from the

emission of greenhouse gas (GHG) from waste collection vehicles travelling to and from waste disposal and processing facilities as well as during waste collection at sources. Therefore, the associated reductions in times spent and distances travelled by primary waste collection vehicles or at source collection vehicles brought about by incorporating WTS in MSWM systems reduce the associated potential global warming impacts and other environmental impacts. This is so because WTS reduces the total distance MSW-CT vehicles travel resulting in reduced fuel consumption, GHG emissions and costs of maintaining MSW-CT vehicles.

The United Nations Environmental Program (UNEP) reported over ten thousand climate change induced disasters to have occurred and been witnessed, destroyed and killed property and millions respectively, affecting many more globally. MSW was cited by [27] amongst the primary contributors to the emissions of GHG that cause global warming or climate change that has led to these disasters. MSW derived GHG emissions significantly emanate from MSW-CT. Two hundred and fifty million tons of MSW were reported by [28] to have been processed in the United States of America, producing GHG emissions that accounted for over 8% of non-energy derived GHG emissions and 2% of total net GHG emissions. The projected increase in global MSW generation from 1.3 billion tons to 2.2 billion tons in 2011 and 2025 respectively [1, 28], has brought and anticipated to result in increased MSW-CT derived GHG emissions. Efforts towards reducing MSW derived GHG emissions require the design, development and implementation of technically feasible and sound, economically viable, environmentally sustainable and socially acceptable MSW-CT systems [29] that makes the reduction of carbon dioxide emission feasible [30]. In [31], the authors therefore, noted the appropriateness with regards to financial savings and environmental benefits include land use planning of incorporating WTS in the MSW-CT systems within developing nations.

WTS also ease the selection of new sites for waste disposal and processing by eliminating the overreliance on at source collection vehicles accessibility to the sites giving preferences and considerations to human health and environmental concerns. Therefore, WTS allows for waste disposal and processing facilities location further away from human settlements thereby reducing human health risks from disease causing vectors like mosquitoes, flies, stray animals, rodents and leachates. WTS further provide platforms for waste screening before final disposal, the needed flexibility to choose MSW treatment and disposal options as well as serving as citizen drop off station.

# 2.2. Siting WTS

The selection or identification of a suitable location of a WTS is a tedious and difficult process. Environmental and human health potential hazards need to be taken into consideration when assessing all potential WTS locations. Such factors include but not limited to potential nuisance, odours, noise from primary and secondary waste collection vehicles as well as WTS equipment, proximity and accessibility to sources with high waste throughput. A number of potential locations are identified first after which a comparative evaluation is undertaken to identify the best site that has minimum impacts with regards to some or all of the factors highlighted above. A number of studies have been conducted

during the past twenty years using different approaches and considering different factors to identify the best WTS locations in different countries. The need for waste management cost minimisation as a factor for best WTS location was observed in most of the studies namely; [32]-[40] etc. In [37], the authors further observed other economic, environmental and social benefits of WTS incorporation and its suitable location in a waste management system that results in the simultaneous reduction of GHG emissions and resultant visual pollution apart from the reduced overall waste management costs in Tehran, Iran. In [34] and [40], the authors also noted revenue generation from waste processing facilities associated with WTS. For Harare therefore, MSWM costs and pollution reduction as well as revenue generation from MSW processing should be considered when deciding for the establishment and location of WTS. Thus, sustainability indicators for WTS in Harare will be based on cost effectiveness, reduction in water, land and water pollution, ability to accommodate the already at source collection vehicles being used by the ULAs, local expertise capable of designing, constructing and operating the WTS and energy efficiency.

# 2.3. Economic viability of WTS

As previously highlighted that WTS reduces the duration at source waste collection vehicles take collecting MSW and hence the reduction of primary MSW collection costs as well as the number of involved vehicles, economic viability of WTS is based on the breakeven point. This involves the comparison of WTS costs, hauling costs of primary or at source waste collection vehicles and secondary waste collection vehicles. Hauling costs have variable and fixed costs. Variable costs include fuel consumption, tyre, maintenance, depreciation, engine oil, and grease and waste collection crew wages. WTS costs encompass construction, operation and maintenance costs, calculated based on capacity basis with the distances between MSW final disposal and processing facilities and MSW sources being the only key consideration in determining WTS need. The following derivation by [41] identified the dependency and is used for assessing economic viability.

By having the following;

- The hauling costs with primary or at source collection vehicles be a\$/ton/km
- ii. The hauling costs with secondary collection vehicles be c\$/ton/km
- iii. The WTS costs be b\$/ton
- iv. The distance between MSW sources and WTS be x km
- v. The distance between WTS and MSW disposal and or processing facility be ykm
- vi. Total hauling costs with WTS using primary or at source collection vehicles and secondary collection vehicles be TC<sub>1</sub> and without a WTS using only the primary or at source collection vehicles be TC<sub>2</sub> respectively

Therefore:

$$TC_1 = ax + b + cy \tag{1}$$

$$TC_2 = ax + ay (2)$$

For WTS to be economically viable;

$$TC_1 \le TC_2 \tag{3}$$

Thus,

$$ax + b + cy \le ax + ay$$

$$y \ge \frac{b}{a - c} \tag{4}$$

Therefore, the breakeven distance between WTS and MSW disposal or processing facilities is site specific and depends on a number of different input parameters.

## 2.4. LCA in MSWM

Developments in the management of MSW has brought about the advent of the Integrated Municipal Solid Waste Management (IMSWM) model that entails combining socially acceptable, technically sound, economically feasible and environmentally sustainable MSW storage, collection and transportation, treatment and final disposal systems to manage MSW [42]. Such MSWM systems are complex to design and implement due to the difficulties associated with the need to optimize more than one variable hence the need for tradeoffs. LCA has come in handy as a computer based tool that can be applied during the design. development and implementation of such complex MSWM systems within the framework of the IMSWM model. LCA was described by [43] as a computer aided tool or decision support system that holistically quantifies estimates of potential environmental loads and or impacts of the entire life cycles of products and or processes. In [44], the authors described LCA further as a science-based method of assessing the environmental impacts of a system and or product though not being an entire scientific tool.

Three LCA methodologies have been described by [45] namely Social LCA (S-LCA), Environmental LCA (E-LCA) and Life Cycle Costing (LCC) based on the 3Ps - three-pillar approach towards sustainable development namely People, Planet, and Profit respectively. Despite the reported development of more integrated Life Cycle Sustainability Assessment (LCSA) approaches by [46] and [47], in [45] the authors noted the difficulties of combining the three methodologies due to overlapping issues during results interpretation thus it is advisable to undertake E-LCA, LCC and S-LCA separately. In [45], the authors however, reported the possibility of applying S-LCA individually or combined with E-LCA and/or LCC.

LCA application in informing decision making and policy formulation in MSWM systems design, development and implementation has been used since 1995 [48]. Its application in MSWM strategy development including decision making and policy formulation has expanded significantly during the past few years as a sustainability assessment tool that assists in solving the complexities and interdependencies of modern IMSWM systems [49]. In [50], the authors reported its potential in helping the designing of MSWM systems that reduce local pressures and associated MSWM costs, simultaneously considering the wider trade-offs and impacts of a MSWM system felt in other areas across a specific spatial scale. Spatial scale differences together with those differences with regards to MSW generation rates,

composition and characteristics, sources of energy, available MSW treatment and disposal methods with their associated products and services renders LCA appropriate or suitable to aid MSWM strategy development, decision making and policy formulation [51, 52]. It has emerged therefore as an appropriate and suitable holistic method with increasing wider application in MSWM strategy development, decision making and policy formulation [52, 53]. Several MSWM based LCA studies have therefore been carried out in the past with [54] having reviewed one hundred and fifty three studies carried out and published globally from 2013 to 2018, [55] analysed 91 studies carried out from 2006 to 2017 in Asian nations, [56] and [57] reviewed two hundred and twenty two studies they accessed including two hundred and seventeen from peer reviewed journal articles and fifteen public reports.

MSWM based LCA studies assesses different MSW management processes usually referred to as life cycle stages of MSW individually or a combination of processes within a MSWM system with regards to storage, collection, transportation or transfer, treatment and final disposal. These MSW life cycle stages includes the collection and transportation or transfer of MSW including WTS operations. For example, in [52], the authors incorporated WTS in their MSWM based LCA in Greece assuming that all the MSW generated is collected and transported to WTS prior to being sent to the different MSWM, treatment and disposal facilities. Other studies do not incorporate WTS and MSW-CT under the different scenarios arguing that the impacts will be the same under the different scenarios considering same functional unit. However, by considering the reducing effect that WTS have on the impacts from MSW-CT, it is wise to estimate the impacts associated with MSW-CT as it is likely to give an indication of its contribution to the overall MSWM scenario impacts. Higher contributions of MSW-CT will entail the need to redesign the collection and transportation system with the incorporation of WTS being a worthwhile consideration. Likewise MSWM based LCA studies were undertaken to inform possible least impactful MSWM systems that could be considered by decision makers and policy formulators for future implementation in and around Harare City, in Zimbabwe [15, 22, 58]. There is therefore need to assess the contribution of MSW-CT to the impacts of the overall MSWM options that were developed and assessed for their Life Cycle Impacts (LCI) to evaluate any need thereof of WTS considering their reducing effect on MSW-CT derived impacts.

## 2.5. MSW-CT contribution to LCI of MSWM in Harare

WTS incorporation in a waste management system brings about reductions in environmental or life cycle impacts. In [59], the authors observed a possible 16.8% average reduction in environmental or life cycle impacts when WTS are incorporated in a waste management system. MSWM based LCA studies were carried out to assess impacts of six developed MSWM scenarios that could be put for future implementation considerations in Harare. One of the MSW life cycle stages within the MSWM scenarios that was assessed for its impacts was the MSW-CT considering its contribution to Human Health Potential (HHP), Acidification Potential (AP), GWP or climate change and Eutrophication Potential (EP) of six developed MSWM scenarios for Harare City, Chitungwiza, Ruwa, Epworth and Norton.

The 467,303 tons of MSW generated in Harare City, Chitungwiza, Ruwa, Epworth and Norton [12, 22, 24, 60] are indiscriminately collected and transported for their subsequent landfilling and incineration under MSWM options 1 and 2 respectively with the recovery of energy and landfill leachate, incineration bottom ash and flue gas treatment. Zimbabwe's road infrastructural needs will likely provide a ready market for incineration bottom ash use in road construction. 196,167 tons of source separated biodegradable MSW fraction is subjected to anaerobic digestion (AD) with the recovery of energy from produced biogas whilst the remainder amounting to 271,036 tons mixed bag non-biodegradable MSW fraction undergo incineration under MSWM option 3 with incinerator bottom ash and flue gas treatment. The only distinction under MSWM option 3 and 4 is the landfilling of the remaining 271,036 tons mixed bag nonbiodegradable MSW fraction associated with landfill leachate treatment and energy recovery. MSWM option 5 and 6 involve the same processes under MSWM options 3 and 4 respectively serve for the recovery of 20% of the 271,036 tons mixed bag nonbiodegradable MSW fraction that are recovered for recycling and reuse purposes being the sole difference.

Several LCA softwares exist in the market. SimaPro software and its embedded Ecoinvent database has been widely used for MSWM based LCA studies having been used by a significant majority of studies reviewed by [53]-[57] and [61]. SimaPro has been and is widely applied because it is generic in nature with universal application capabilities. It also possess a broad database with embedded features from environmental product declarations generation, carbon and water footprints provision as well as sustainability and multi-language interface reporting [55]. SimaPro is standardized which enables it to generate universal and reliable results. It is capable of analysing complex MSWM systems and is based on the Ecoinvent database that has a wide parametric coverage [62]. SimaPro gives MSWM scenarios with description of MSW streams rather than product terms [63] and can be used under spatial scales characterised by general lack of information on MSWM practices [52]. Therefore SimaPro 8.5.2 software and update852 together with the embedded Ecoinvent 3 database (2018) were used [64]. The reference flow of 467,300 tons of MSW generated per annum was used as the functional unit as having been applied in other studies [65-67]. Results are shown in Figure 3 and Tables 1 to 4.

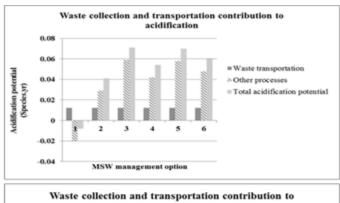
# 3. MSW Recycling Promotion

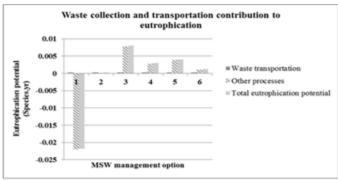
The MSW generated in Harare City, Chitungwiza, Ruwa, Epworth and Norton is reportedly suitable for recycling and reuse with [12] and [68] having observed respectively atleast 75% and 90% reusability and recyclability potentials. The potential reusability and recyclability of the MSW has remained an untapped low hanging fruit that could address some of the MSWM challenges considering the 10% recycling reported by [8] and [24] shown in Figure 2a. WTS have largely been reported to provide platforms towards materials recovery and recycling promotion hence their design, construction and operation could significantly increase the MSW recycling and reuse figures to levels that could reduce or result in net zero HHP, AP, EP, and GWP observed by [22] for the MSWM options that could be earmarked for future

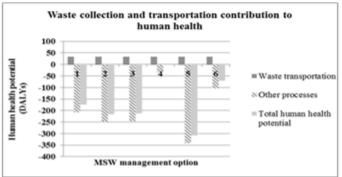
implementation in Harare City and its surrounding urban population centres of Chitungwiza, Epworth, Ruwa and Norton.

WTS could be operated under a mixed bag MSW collection system or a source separation MSW collection system. Incorporating source separation and WTS operation apart from easing and enhancing MSW recycling, was observed that it brings along with it environmental benefits due to the reduced environmental impacts. In [52], the authors identified that combining WTS with a separation at source MSW collection system and the recycling of plastics, metals, paper and glass MSW fractions as well as biological treatment of biodegradable MSW fraction yielded the overall optimum results with regards to GWP, Human Toxicity, AP, EP, Ozone Layer Depletion, and Photochemical Ozone Creation Potentials under the CML 2001 Method and HHP, Ecosystems and Resources Damage under Ecoindicator 99 method. Interestingly, the Zimbabwe National Integrated Solid Waste Management Plan provides for source separation of MSW thus providing a solid basis and foundation for having WTS under a separation at source MSW-CT systems whose opportunities and challenges are extensively discussed in [14].

Though they are not regarded WTS in the strictest terms, Citizens Drop Off Points (CDOPs) or Centres (CDOCs) sometimes referred to as Citizens Convenient Centres (CCCs) together with Buy Back Centres (BBCs) can also be considered to compliment WTS in aiding recycling and addressing some of the MSWM challenges associated with increased amounts of waste being sent to landfills. CDOPs are facilities were residents dispose of their recyclable MSW materials. CDOPs provides specific recyclable MSW receptacles where citizens or residents come and deposit or dispose of their recyclable MSW. CDOPs demands a great deal of citizens effort, willingness and time to transfer their recyclable MSW hence the need for them to be located within a radius easily accessible to residents. BBCs are facilities where individuals and or businesses sell recyclable MSW materials for BBCs to either process or sell to recycling companies. They provide the much needed linkage between MSW generators and recyclers. Unlike at WTS where those who come to drop waste are supposed to pay tipping fees, at BBCs only appropriate recycles are to be dropped off with those bringing in the recyclable materials paid. However waste pickers can also get paid for delivering recyclable MSW to the Materials Recovery Facilities based WTS. BBCs and MRFs therefore provide a source of livelihoods for both formal and informal waste pickers. BBCs however, must be appropriately located for ease access to waste pickers after ascertaining the availability of reasonable recyclable MSW quantities. The price of recyclable materials determines the sustainability of BBCs whereas tipping fees largely determines the sustainability of WTS. Therefore WTS, CDOPs and BBCs can be considered for incorporation within future MSWM strategies that seek to reduce the human health and environmental impacts currently being experienced in Harare city and its surrounding urban centres. Their consideration for development and operation will aid the diversion of MSW from landfills through materials recycling.







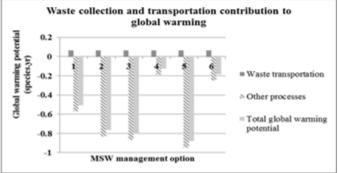


Figure 3: MSW-CT contribution to LCI

Table 1: MSW-CT contribution to AP (species.year)

Process	MSWM Option						
Troccss	1	2	3	4	5	6	
MSW-CT	0.012	0.012	0.012	0.012	0.012	0.012	
Other MSWM processes	-0.02	0.029	0.059	0.042	0.058	0.048	
Total AP	-0.008	0.041	0.071	0.054	0.070	0.060	

Table 2: MSW-CT contribution to EP (species.year)

Durane	MSWM Option						
Process	1	2	3	4	5	6	
MSW-CT	0.0002	0.0002	0.0002	0.0002	0.0002	0.0002	
Other MSWM processes	-0.0220	0.00001	0.0078	0.0028	0.0038	0.0010	
Total EP	-0.0218	0.00021	0.0080	0.0030	0.0040	0.0012	

## 4. Supporting Legislation and institutional framework

The Environmental Management Act [Chapter 20:27] Subsection 1b(ii) under Section 10 of the Act mandates or authorizes the Environmental Management Agency in Zimbabwe to regulate and monitor the recycling of waste among other MSWM including MSW-CT and disposal. The Director General, inspectors and other officers of the Agency are authorised to ensure through monitoring that waste is either recycled and or re-used whenever possible and disposed only in a responsible manner under Subsection (d) of Section 36 of the Act. Every waste generator is obliged to take appropriate measures essential for

waste minimisation through recycling amongst other actions under subsection 3 of Section 70 of the Act. Statutory Instrument (SI) 10 of 2007 which authorizes ULAs to manage MSW provides for MSW recycling amongst the MSWM functions and demand every waste generator including ULAS to prepare annual waste management plans that provides for waste recycling wherever practicable in an environmentally safe form and manner amongst the specific goals provided under Subsection 1b(iii) of Section 13. Environmental Impact Assessments (EIAs) are required prior to the establishment of MSW recovery/recycling plants under 11b of the First Schedule of the Act. This could bring challenges in

attracting private players in establishing WTS, CDOPs and BBCs considering the bottlenecks and associated bureaucratic challenges associated with EIA approvals.

The Zimbabwe Waste Sector Low Emission Development Strategy (LEDS) for the Nationally Determined Contributions to its Paris Agreement differential obligations or responsibilities under the UNFCCC does not include MSW recycling despite the need to increase the MSW recycling levels provided for in the ZNISWMP and the Zimbabwe National Climate Change Response Strategy (ZNCCRS). This is a clear policy inconsistence that brings about challenges towards policy implementation. Though the ZNISWMP did not specifically provides for the construction of WTS, CDOPs and BBCs, amongst its strategic objectives is the need to develop infrastructure for waste management including waste recycling centres. Therefore it could be argued that the plan do provides for the development and operation of WTS, CDOPs and BBCs under the recycling centres considering the role they play to promote recycling as facilities for recycling. Goal 4 of the plan seeks to optimize resource recovery through the creation of an enabling environment for recovery; expansion of markets for recyclable MSW and forging partnerships in the recyclable waste value addition chain. It is evidently clear that a relatively fair legislative and institutional framework is available for recycling promotion and the establishment of recycling facilities. However specific provisions with regards to the siting, construction and operation of WTS, CDOPs and BBCs are absent. The other ingredient which is stakeholder involvement is at an undesirably low to support the construction and operation of CDOPs and BBCs based on the prevailing "We Dumb They Collect" attitude and general lack of willingness to pay for MSWM services provided by the ULAs amongst the residents.

# 5. Results and Discussion

The factors that support the need for WTS incorporation in a MSWM system identified from literature justifies the need for WTS to contribute to addressing the significant MSWM challenges currently prevailing in Harare City and the surrounding urban centres of Chitungwiza, Ruwa, Epworth and Norton. The increased population densities and major infrastructural developments coupled with their demand for residential and commercial land bring about increased competition for land leading to the unavailability of land for MSWM facilities especially landfills which require large pieces of land. In [2] and [18], the authors reported that landfill facilities provides favorable environment and conditions for flies, mosquitoes, rodents and mosquitoes together with stray animals to thrive. Therefore, apart from their demand for land which has numerous competing interests, landfill facilities are not desirable in the vicinity of Harare city and the surrounding urban centres which are already experiencing perennial and annual outbreaks of water borne diseases (cholera, dysentery, typhoid etc). This is so because siting landfills near these population centres will further these current human health and environmental impacts, hence landfill facilities to manage MSW generated in Harare City and the surrounding urban centres of Chitungwiza, Ruwa, Epworth and Norton must be sited further away from these population centres due to the already prevailing human health and environmental impacts coupled with the unavailability of affordable land for landfill facilities and other

IMSWM operations such as MSW incineration, pyrolysis, gasification and anaerobic digestion.

The location of MSW landfills further from the population centres entails an increased MSW-CT costs and by considering the high MSW-CT costs being reported for Harare and its dormitory urban centres, the incorporation of WTS in future MSWM systems pose to be an ideal strategy with the potential to bring significant MSW-CT costs reduction overally reducing the burden on the MSWM budget. However, quantitative assessments need to be carried out to determine the possible MSW-CT costs reductions that WTS will bring about. This will also entail the determination of the breakeven distance between MSW sources and the WTS that bring about effectiveness in MSW-CT cost. It has been reported that WTS lead to increased effectiveness and efficiency in MSW-CT through the reduction of time spent by waste collection teams moving to and fro MSW disposal facilities availing more time to be spent on MSW collection [25]. This will likely reduce the likelihood of organic MSW fraction decomposition prior to its collection and associated diseases outbreaks. Reductions in fuel consumptions and accompanying GHG emissions as well as waste collection vehicles maintenance costs are anticipated from incorporating WTS in a MSWM system. The reduction in GHG emissions will contribute to the global and national efforts on GHG emission reduction targets hence these reductions will contribute to the Zimbabwe LEDs towards fulfilling its NDCs within the Paris Agreement on differential responsibilities framework. Certain waste fractions such as stumps, fuel tanks despite being empty or filled, furniture, explosives, hazardous waste, electrical appliances, explosives, dead animals, sludge, oils and liquids are not ideal for deposition or disposal at WTS. Fortunately MSW generated in Harare and its surrounding urban centres does not include such waste as defined in the SI of 2007 under the Environmental Management Act [Chapter 20:27]. This further supports and justifies the need to incorporate WTS in future MSWM systems for Harare City, Chitungwiza, Ruwa, Epworth and Norton.

Results from LCA study on the contribution of MSW-CT to the AP, GWP, HHP and EP of MSWM options for possible future implementation considerations are given in Tables 1 to 4 and Figure 3. Results show that MSW-CT bring significant contributions to the AP, GWP, HHP and EP under all the six MSWM options. MSW-CT contributes to increased AP, EP, GWP and HHP of 0.012 species.year, 0.0002 species.year, 0.065 species.year and 34 DALYs respectively under all the six MSWM options. It is interesting to note that GWP brought the highest impact with regards to species extinction rate (species.year), largely emanating from the GHG emissions that cause climate change derived from fuel combustion in MSW collection vehicles during MSW-CT. The positive contributions of MSW-CT to all the four impacts categories entails the need to redesign future MSW-CT systems that could bring reductions to these impacts with the incorporation of distantly located WTS from population centres in such future systems likely to be an economically viable, environmentally sustainable and socially acceptable option. However, incorporating WTS with the source separation of MSW was found to bring optimal environmental performance of a MSWM system hence the need to design future MSW-CT under a source separation system to ensure the derivation of maximum environmental benefits. Consequently, the ZNISWMP provides for the need for separation at source thus providing an enabling framework or background to operate WTS under a separation at source MSW-CT system.

Table 3: MSW-CT contribution to GWP (species.year)

Duo anggag	MSWM option						
Processes	1	2	3	4	5	6	
MSW-CT	0.065	0.065	0.065	0.065	0.065	0.065	
Other processes	-0.57	-0.83	-0.867	-0.187	-0.947	-0.247	
Total GWP	-0.505	-0.765	-0.802	-0.122	-0.882	-0.182	

Table 4: MSW-CT Contribution to HHP (DALYs)

Process	MSWM option					
1100033	1	2	3	4	5	6
MSW-CT	34	34	34	34	34	34
Other processes	-208	-250	-246	-34	-342	-104
Total HHP	-174	-216	-212	0	-308	-70

WTS, CDOPs and BBCs enhance recycling and divert a significant amount of waste from final disposal sites mainly landfills. The recycling of recyclable MSW fraction has been found to bring about significant environmental benefits from a review of LCA studies by [53]-[57] and [61]. In [22], the authors also noted significant environmental benefits that materials recovery and recycling bring about when it was considered under the study to determine least impactful MSWM option for possible future implementation in Harare City and surrounding urban centres. Incorporating WTS, CDOPs and BBCs in future MSWM systems in Harare City will likely to come with significant environmental benefits contributing to the addressing of the prevailing MSWM challenges and the low recycling figures of below 10% reported by [8] and [24]. Several legislations and policy documents provides for the need for MSW recycling namely the Environmental Management Act [Chapter 20:27], SI 10 of 2007, ZNCCRS and the ZNISWMP. Since WTS, CDOPs and BBCs facilitates the promotion and increase of recycling, it is therefore evident that they have a strong footing for their development and operation in Zimbabwean urban centres. However caution need to be noted in that there are no specific provisions for their construction within these pieces of legislative and policy documents serve for the ZNISWMP which generally provides for the need to develop infrastructure for waste management including waste recycling centres amongst its numerous objectives. Such lack of clarity on specific legislative, policy and institutional arrangements with regards to WTS, CDOPs and BBCs does not provide the needed confidence and certainty to would be operators of such facilities. The need for EIAs prior to the construction and operation of such facilities like WTS as provided for under the First Schedule of the Environmental Management Act [Chapter 20:27] will also bring its own challenges. Worryingly despite the reported provisions for the need for MSW recycling in a number of legislative and policy documents as well as WTS recycling promotion and GHG emission reductions, the National LEDs towards NDCs fulfillment

under the Paris Agreement did not incorporate recycling which could justify WTS operationalization. This policy inconsistence brings challenges for institutional prioritisation of key action plans as decision makers and policy formulators at ULA level will justify none recycling to such inconsistencies.

## 6. Conclusion and Recommendations

Study findings have largely shown the suitability of incorporating WTS in future MSWM systems for Harare City and its surrounding urban centres as they will contribute to reducing the current human health and environmental impacts currently characterizing these urban environments. WTS will bring about location of landfills and other MSWM facilities further away from population centers, increasing recycling, reducing MSW-CT costs and burden on the overall MSWM budget, increase in MSW-CT effectiveness and efficiency, reduction in MSW-CT derived GHG emissions and other environmental and human health impacts etc. Combining WTS with a source separation MSW-CT system brings about maximum environmental benefits of a MSWM system hence future MSWM systems for Harare City and surrounding urban centres must incorporate WTS under a separation at source MSW-CT system. A sound background that could be used to justify WTS as well as CDOPs ad BBCs based on their potential to increase recycling is available based on the need to promote recycling as provided in the Environmental Management Act [Chapter 20:27], SI 10 of 2007, NCCRS and the ZNISWMP. However, there is need to strengthen the legislation with regards to the development and operationalization of WTS as well as CDOPs and BBCs because specific legislative, policy and institutional framework are absent. Such specific legislative framework complimented with a corresponding regulatory and institutional framework for the design, proper siting and location as well as operation of WTS together with CDOPs and BBCs is needed. This will increase their effectiveness and efficiency simultaneously reducing their associated negative human health and environmental impacts. Unfortunately, the absence of such an enabling legislative,

regulatory and institutional framework could have contributed to the evident silence on WTS incorporation in the proposed MSWM interventions in the ZNISWMP. Source reduction of MSW, materials recovery and recycling must be encouraged to lower the amount (volume and weight) of MSW that is earmarked for collection and transportation to distantly located facilities which will lead to fewer and smaller WTS and preservation of land. WTS have the potential of acting as CDOPs or CCCs resulting in reduced amount of MSW that is illegally dumped. Despite the observed suitability of incorporating WTS in the MSWM systems for possible future implementation in Harare City and its surrounding urban centres, there is however, need for further studies that determine the breakeven distance and LCA studies that specifically assess the associated environmental loads of incorporating WTS within the likely future MSWM systems.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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## A Review of Plastic Waste Management Practices: What Can South Africa Learn?

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## ABSTRACT

Municipal Solid Waste (MSW) is composed of items that are discarded or disposed of daily including paper, plastics, glass, metals, used gadgets, paint and old furniture. The plastic waste stream has proven to be problematic to manage sustainably on a global scale. Various researchers are trying to come up with innovative ways of alleviating the detrimental effects of plastic on the environment. Examples include the production of liquid fuel and synthetic gas through pyrolysis and gasification of plastic waste, use of microbial strains that can break down polyethylene, manufacture of plastic-infused tar, use of plastic waste in cement and concrete as well as its use in the manufacture of bricks. Conducting public awareness and outreach programmes has also been found to be beneficial in reducing plastic littering. This paper reviews South Africa's strengths, weaknesses, and opportunities in plastic waste management as well as lessons from other jurisdictions that can be adopted in South Africa making it a role model for Africa with regards to plastic waste management. There exists an untapped opportunity for improvement of post-consumer plastic recycling rates to levels comparable to other recyclables in the country through compulsory separation of waste at source. Hence an enabling environment should be created to encourage this practice. Since this will require a fully functional waste management infrastructure, collection services should expand to cover rural areas and informal settlements while industries can assist municipalities to upgrade infrastructure through the extended producer responsibility (EPR) scheme. In addition, there is potential for more jobs to be created in the waste sector through recycling as compared to landfilling, thus urgent attention is needed to divert 100% waste from the landfill. Finally, the integration of informal waste pickers into the waste management chain should be prioritised.

#### 1. Introduction

This paper is an extension of work originally reported in *Proceedings of the 7th International Renewable and Sustainable Energy Conference* and assesses plastic waste management implemented in Belgium, Australia, South Korea and Canada against that implemented in South Africa. Belgium and South Korea could potentially become the gold standards for South Africa to follow while Australia and Canada have a wealth of information and a clearly laid out vision of the direction the countries intend to take in fighting plastic pollution. Mini descriptive reviews of studies highlighting current plastic waste management practices as well as EPR studies from various countries have also been conducted. The aim of the paper is to

determine the lessons that South Africa can learn as we navigate the path to zero waste in line with circular economy principles. MSW, loosely termed garbage is composed of items that are discarded or disposed of daily including paper, plastics, glass, metals, used gadgets, paint and old furniture [1-3]. Waste is defined as any item that has reached the end of its usefulness and needs to be discarded [4]. MSW is generated from households, institutions (e.g. schools), businesses and non-hazardous waste from industries [2, 3] evidencing a "resource-intensive" lifestyle by consumers [5]. The management of MSW is critical because unmanaged waste is an eyesore, can be a breeding ground for disease-causing organisms, can block water drains and sewer networks leading to flooding episodes as well as cause damage to the marine environment and animals [3, 4, 6, 7]. The characteristics or composition and quantity of MSW vary between communities

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and countries [3,8]. Consequently, waste management practices employed within the different communities and countries will also differ. Figure 1 shows the various fundamental stages involved in waste management.

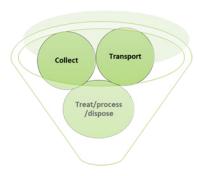


Figure 1: Stages in Waste Management [3, 9]

The plastic waste stream has proven to be problematic to manage sustainably on a global scale. In Sub Saharan Africa, plastic waste constitutes 13% of the total MSW [5, 7].

In an earlier study, [7] highlighted leakages of small plastic items unnoticeably into the environment post-consumer use in South Africa. This is rampant in areas where there are no systems in place to collect them [7]. Albeit small, their continuous accumulation in the environment poses danger to animals as well as humans [7] in the short to long term.

To put this into perspective using bread tags as an example, the annual bread consumption in South Africa with a population of 59.7 million [10] is reportedly 25.8 kgs per capita [11] implying that over a billion tags weighing 300 tonnes are used yearly. Dedicated collection points for bread tags will go a long way in preventing such leakages. The Bread Tags for Wheelchairs an initiative started in 2006 by Mary Honeybun in South Africa, collects bread tags and sells to recyclers in order to buy wheelchairs from the proceeds. Approximately 600,000 tags weighing 200 kgs are used to purchase one wheelchair [12]. Therefore, 300 tonnes worth of tags would result in approximately 1 500 wheelchairs annually, Figure 2.



Figure 2: Number of Wheelchairs Expected Annually from Sale of Bread Tags

Various researchers are trying to come up with innovative ways of alleviating the detrimental effects of plastic waste on the environment. Examples include the production of liquid fuel and synthetic gas through pyrolysis and gasification, respectively of plastic waste [13-16], use of microbial strains that can break down polyethylene [17], manufacture of plastic-infused tar [18], use of plastic waste in cement [19] and concrete [20] as well as its use in the manufacture of bricks [21].

Conducting public awareness and outreach programmes has also been found to be beneficial in reducing plastic waste littering [22]. In 2013, the authors in [23] advocated for plastic waste to be considered hazardous unlike the current status quo where plastic waste falls under solid waste. The authors argue that if this is undertaken, countries would be compelled to put more effort in finding ways to mitigate plastic waste leakage as well as finding replacements for single use plastics (SUPs).

#### 2. Data Sources

Data for this study was gathered from peer reviewed journals and grey literature. Authors' observations are also included. Some of the academic databases accessed include Google Scholar, Web of Science, Scopus, Science Direct and Springer Link with studies undertaken between 2010 and 2021 considered. Phrases and key words used to acquire relevant literature include plastic waste management practices, separation at source, waste collection, and extended producer responsibility which were either used singly or in combination. Quotation marks "" were also used to restrict the literature pool.

## 3. Review of Waste Management Practices

In 2015, the authors in [24] conducted a study to assess innovations in plastic waste management in Kenya. The author found out that; there were no incentives for innovators, recycling guidelines were lacking and working conditions were poor. With regards to plastic waste management practices, landfilling, illegal dumping and littering were prevalent in the country. The authors recommended the drafting of a plastic recycling framework by all stakeholders including those in the informal sector. This framework would include compulsory recycling targets, guidelines on quality of plastic products and training of informal sector workers.

In 2017, the authors in [25] assessed the management of plastic waste in Bangladesh with the aim of recommending the best way forward. The authors noted that hindrances to effective plastic waste management in the country included poor infrastructure, lack of recycling technologies and inadequate funds to advance waste management services. In addition, recycling and reuse were found to be minimal; with only 20% plastic waste collected while landfilling, open and indiscriminate dumping were the predominant disposal methods. They recommended the use of alternative plastic waste management technologies such as pyrolysis, bitumen production and use of plastic waste as solid refuse fuel in cement kilns in addition to recycling.

In the same year of 2017, the authors in [26] assessed current solid waste management practices and policies in Malaysia. Their findings were that there was limited separation of waste at source in the country hence poor recycling. In addition, the authors noted the lack of commitment by the public to participate in the initiative as well as the unavailability of accurate documented data. Open dumping and landfills were observed to be prevalent with 95% of waste being disposed of through these methods and the balance being recycled/treated or illegally dumped. In [26], the authors recommended; regularisation of informal waste pickers, updating of waste management policies and mandatory separation of waste at source to increase recycling rates and reduce illegal dumping incidences.

In 2018, the authors in [27] conducted a sustainability impact assessment of three scenarios for plastic waste management in Sweden. According to the authors, the country's dependence on incineration hampers recycling efforts. Plastic waste is also not prioritised in the different waste management policies of the country. The authors concluded that increasing recycling rates and phasing out incineration will be the most sustainable pathway to manage plastic waste in the country.

A study in Austria on plastic packaging waste management conducted in 2018, found that in the year 2013:

- 300,000 ± 3% tonnes of packaging waste was produced at 35 kg per capita,
- recycling rate was  $26\% \pm 7\%$ ,
- use of plastic packaging waste in the cement industry was  $32\% \pm 6\%$  and,
- waste to energy plants (WtE) used 40% ±3% packaging waste [28].

The authors recommended that recycling rates should be calculated using the output rate and not the recycling input rate to improve accuracy of results.

In 2019, the authors in [29] reviewed plastic waste management strategies in Nigeria and concluded that lack of funds and mismanagement of this limited resource and poor infrastructure hampered waste management in the country. Furthermore, over 50% of generated plastic wastes are either indiscriminately dumped or in drains and waterways. The authors recommended; educating the public on separation of waste at source; institution of fines for unsorted waste, setting up of collection centres, WtE plants, and establishing frameworks that enhance sufficient record keeping.

In the same year of 2019, a study in Singapore was conducted to determine the best environmentally performing plastic waste management scenario [30]. The author highlighted the dominance of WtE plants in the country due to shortage of space for landfilling. WtE plants result in a reduction in volume of waste by 90%. Approximately 634 kWh of energy is released from a tonne of mixed plastic waste. Residues (fly and bottom ash) from WtE plants are landfilled offshore. In addition, recycling is minimal in the country. In [30], the author recommended the use of pyrolysis in addition to WtE plants and mechanical recycling.

In [31], the author assessed plastic waste management practices in the United Kingdom (UK). According to the study's findings, of the 3.3 million tonnes of plastic waste produced in 2013, 2.26 million tonnes was packaging. The author also highlighted the need for attention to be directed to other plastics such as nurdles, synthetic fibres and microbeads and not only on plastic waste packaging. The commonly practiced waste management methods in UK are WtE plants followed by recycling and landfilling while some waste is also exported. Some of the recommendations given based on findings included enforcement of bans on fishing residues, enforcement of Operation Clean Sweep to prevent leakages of nurdles, extending ban of microbeads to all products and installation of sand filters in wastewater treatment facilities for the removal of plastic fibres.

In [32], the authors also conducted a 2020 study to assess plastic waste management practices in the Kingdom of Eswatini rural households. The amount of plastic waste generated per household was found to be 15.9 g/day. Common practices employed to manage waste were open burning, burying, indiscriminate dumping, use of pits at the backyard, reuse, upcycling, and recycling. The authors suggested the roll out of waste collection services in rural areas as well as educating consumers on plastic pollution effects and various ways of managing plastic waste sustainably.

In 2020, the authors in [33] assessed plastic packaging waste management in South Korea. Three million tonnes of plastic packaging waste were generated. The packaging waste was managed as follows; use as solid refuse fuel (39.3%), incineration without energy recovery (33.4%), recycling (13%) and the balance landfilled. The authors noted that only 22.3% of plastic packaging waste was under the EPR scheme and therefore they advocated for the list of plastic items covered by EPR to be expanded to reduce plastic pollution.

In 2021, the authors in [34] investigated SUP waste management in Hanoi, Vietnam and described the secondary use of plastic shopping bags as bin liners after single use. In addition, although plastic bags should be taxed, implementation is lacking. Landfilling was found to be prevalent while recycling is limited. According to the authors, there are gaps in drafted waste management policies which need to be addressed.

Waste management practices from five countries namely, Belgium (Europe), Australia, South Korea (Asia), Canada (North America) and South Africa (Africa) were also studied in this paper and these are highlighted in the ensuing sections.

# 3.1. Europe

Many countries in the European Union (EU) are trying to avoid landfilling, simultaneously improving their recycling rates of plastic waste. The EU must be admired for its unified approach as a region in trying to address waste challenges although countries like Malta, Greece, Romania and Cyprus still have a long way to go in reducing their rates of landfilled plastic waste from the current 70-80%. In Europe, a recycling fund is included on purchases which is subsequently reimbursed on returning bottles. This compels the public to recycle. Denmark, Germany, Austria, Sweden and Belgium have the lowest disposal rates; with less than 3% of MSW generated heading to landfills, Figure 3 [35-37].

Compared to the 50% target of recycled household waste by 2020, as outlined in the Waste Framework Directive of 2008, these 5 countries have indeed set the bar extremely high for other countries in the region. From the beginning of 2006 to 2016, the amount of plastic waste recycled in the region increased by 79%, an increase of 61% was observed for energy production while plastic waste landfilling decreased by 43%. During the same period, the recycling of plastic packaging increased by nearly 75% [36].

Extended Producer Responsibility, where manufacturers of products are responsible for their products throughout their entire life cycles [7, 38] is another scheme that is being advocated for within the European Union [35].

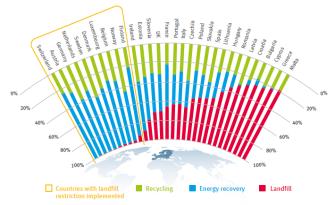


Figure 3: Recycling, Landfilling and Energy Recovery rates in Europe, 2016 [36, 37]

## 3.1.1 Belgium's Case

Belgium has a population of 11.6 million [39] and is comprised of three regions; namely Brussels Capital Region, Flanders and Wallonia. The enactment of Article 11(2), of the Waste Directive of 2008 has been instrumental in the way Belgium manages its waste. In the directive the various waste types such as glass, paper, plastic and garden waste are separated at source. The Pay as You Throw (PAYT) schemes have also been fundamental in compelling the public to adhere to the sorting of waste regulations. Residents are given about 4 bags to sort their waste in their homes. The bag of waste meant for disposal, costs more than the bags for recyclable waste. In 2013, Belgium was the leader in waste management across Europe [40] and profound lessons can be learnt by other governments by emulating Belgium. The amount of waste either disposed off or incinerated was a low 197 kgs per capita compared to its other counterparts in Europe as a result of reduced waste generation and increased rates of recycling [40].

According to the authors in [35], in 2015, US\$2.45 was charged per bag of waste to be disposed in Northern Belgium. This was approximately 5 times more than the rest of the bags and discourages waste dumping. In South Africa this would have been equivalent to R35.80 per bag versus R7.16 for recyclables. However, credit should also be given to the Belgians for playing their part in sorting waste and not resisting change in attitudes [35].

The company, Fost Plus, responsible for financing and handling the collection, sorting and recycling of waste has also been impeccable in its operations [41]. This has had an enormous positive impact on Belgium's waste statistics. Residents are also given a waste collection calendar yearly or they can download the Recycle mobile application since collections for different coloured bags maybe carried out on different days. Residents are also fined if they do not sort or leave an improperly sorted bag in the street. In a report written in 2013 by authors in [42], the region, Brussels-Capital was apparently penalising residents as much as 625. Training is also offered to the public including children in schools, emphasizing the importance of waste sorting and its benefits [41]. Belgium is also a signatory to the conventions outlined in Figure 4.



Figure 4: Conventions and Bodies Supported by Belgium

#### 3.2. Australia's case

Australia has a population of 25.6 million [43] and is made up of six states namely New South Wales, Queensland, South Australia, Tasmania, Victoria, and Western Australia as well as three internal territories and seven external territories each with its own government except the Jervis Bay Territory [44]. Australia set itself some ambitious targets in its 2018 National Waste Policy, among which was the ban after June 2020 on plastic, tyres, glass and paper exports. The country has realised that these materials often regarded as waste are a resource that can be used to; generate valuable products, create employment, boost the economy, protect the environment and health of its people. Approximately 9.2 jobs are created from 10 000 tonnes of recycled material in comparison to 2.8 jobs from landfilling [45]. The policy also reflects the banning of SUPs and the need for recording (and sharing) of accurate waste data including imports almost on a real time basis to assist with decision making coupled with unsophisticated online systems that are easy for everyone to understand. Other highlighted targets included a recovery rate of 80% for recyclables in MSW, purchasing of recycled materials by government and industries in order to increase the demand for these, and drive innovation by funding upcoming plastic recycling and waste prevention solutions. The underlying principle in Australia's Waste policy is the circular economy approach; a concept discussed in greater detail in an earlier study in [37].

The 2019 National Action Plan was then drafted to aid in the implementation of the National Waste Policy. Some of the documented strategies and targets given are shown in Table 1 [46]:

Table 1: 2019 National Action Plan Strategies

Strategy	Target
Drafting of legislation to avoid landfilling of recyclable material	2022
Sourcing new markets for recycled products	ongoing
Funding industries that make recycled products	2020
Increasing kerbside recycling rates through education and use of the Australasian Recycling Label (ARL)	ongoing
Launching a recycled products online market where buyers and sellers can connect	2021
Development of an application that helps the public to minimise contamination of recyclables in MSW	2020

Determining factors contributing to contamination of recyclables in kerbside collections and implement remedial actions	2020
Instituting an investment fund for Product Stewardship	(2020)
of oil containers made of plastic	
Development or adoption of standards that extend the life	2020
of a product including standards for use of recycled products	
in roads (Reconophalt) [42] and rail projects	
Develop national standards for collections	2022

Figure 5 shows the targets in relation to packaging and plastic as detailed in the 2019 action plan in [46].

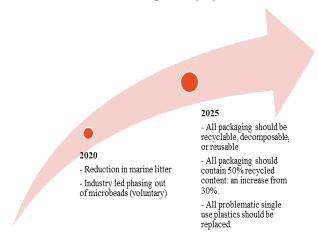


Figure 5: Targets in relation to packaging and plastic

In [47], the authors also mentioned programmes such as Do the Right Thing, Neat Streets, Don't be a Tosser and Bin your Butts which all help to make the public aware of the need to prevent littering. Another programme; Keep Australia Beautiful (KAB) outlined in [48] is also linked to initiatives such as Tidy Towns, Clean Beaches, Sustainable Cities, National Litter Index (NLI), Beverage Container Recycling Grants, Eco-Schools, Adopt a Patch, and KAB Week which occurs annually in August [48]. The NLI measures the degree of littering across the country annually.

Australia also formulated a framework known as the Threat Abatement Plan for the impact of marine debris on the vertebrate wildlife of Australia's coasts and oceans (2018), to protect marine animals from injury or death caused by marine debris. Australia also has two national plans namely, the Marine Turtle Recovery Plan (implemented in 2003 and reviewed in 2013) and the Grey Nurse Recovery Plan (initially adopted in 2002 and a new plan initiated in 2014) which are meant to boost the numbers of these species [49].

Australia is also actively involved in the United Nations General Assembly and the United Nations Environment Programme (UNEP) which seeks to protect the marine environment from land-based pollution. Australia, therefore, is in full support of the UN's Sustainable Development Goal 12 which encourages sustainable consumption and production. The country participates in regional initiatives such as the Coral Triangle Initiative, the Coordinating Body on the Seas of East Asia (COBSEA) and the Marine Resources Conservation Working Group of Asia Pacific Economic Cooperation (APEC) [49] and is launching in 2021, the Australia, New Zealand and Pacific Island nations (ANZPAC) Plastics Pact; a collaboration between Australia, New Zealand and other Pacific island countries which will be part of Ellen MacArthur's Plastics Pact. The pact is led by

APCO and The Waste and Resources Action Programme (WRAP), based in the United Kingdom (UK) is offering support. WRAP also manages the UK Plastics Pact [50].

In addition to this, the country is a member of other various international conventions and agreements on waste control, as shown in Figure 6. This ensures that the country is accountable, a trait that can only be of benefit to the country. Australia has managed to meet its international commitments by instituting regulations.

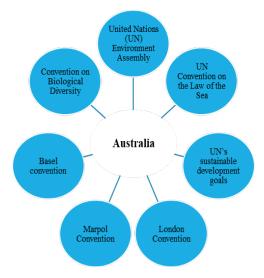


Figure 6: Conventions and Bodies Supported by Australia

#### 3.3. South Korea's case

South Korea has a population of about 51.3 million [51] and the country is divided into 9 provinces namely North Chungcheong, South Chungcheong, Gangwon, Gyeonggi, North Gyeongsang, South Gyeongsang, North Jeolla, South Jeolla, and Jeju Special Self-Governing Province [52]. The Ministry of Environment in South Korea oversees the waste disposal policy referred to as "jongnyangie". The policy emphasises mandatory separation of waste into various fractions namely, recyclables, organics, large waste and landfill wastes. Fines are instituted for failure to abide by the policy guidelines [53,54]. Rewards are also given as an incentive to people who report non-compliance [54]. This explains why South Korea placed second out of 37 countries in the Organisation for Economic Co-operation and Development (OECD) for achieving a recycling rate of 59% in 2013 [53,55] and placed fifth globally in 2018 with a recycling rate of 53.7% [56]. On produced plastic products, over 60% of these are recycled [57].

The collection of waste is done at municipal level where revenue for this service is generated from the sale of differently coloured garbage bags. The purchase of the bin bags is compulsory and colour codes also differ per district. While organic wastes should be dried before disposal, recyclables should be flattened, and large wastes such as televisions should bear large object disposal stickers that are purchased from district offices [58]. The government of South Korea has been lauded for financially supporting the 48 plastic recycling businesses in the country which were struggling as a result of the ban imposed by China on importation of recyclable wastes which had resulted in piles of plastic waste in the country [58].

Figure 7 shows the progression of waste management acts and schemes implemented in the country and these are described in more detail in Table 2.

1992: Recycling
Promotion Act enacted

1995: Volume Rate
Disposal System

2018: Resource
Circulation Framework
Act" (FARC) enforced.

Figure 7: Progression of Waste Management Acts/Schemes [58]

Table 2: Description of Waste Management Acts/Schemes in South Korea [58]

Act/Policy	About the Act/Scheme
Recycling Promotion Act enacted	The aim was to promote recycling through introducing once-off use product laws, waste deposit and fee schemes and establishment of recycling industries.
Volume Rate Disposal System	Established on the premise of the "Pay as you throw scheme" similar to Belgium's case. The aim was to discourage waste generation and increase recycling. This was a deviation from the fixed charges which were previously imposed regardless of the amount of waste a household would generate.
Resource Circulation Framework Act" (FARC)	The aim of this framework was to shift from the linear "take-make-waste" model to a circular economy approach. Hence the country is now working towards a "Zero Waste" policy. The country expects to yield socio-economic and environmental benefits from the framework as a result of reduced pollution and better managed resources.

Between 1994 and 2013, household waste per capita reduced from 1.3 kg to 0.94 kg (47,940 tonnes per day in total), buried waste decreased from 81.2% to 9.6%, burned waste decreased from 15.3% to 6.4% while recycled waste increased from 15.3% to 83.2%, Figure 8 [59]. These outstanding figures brought rapid economic growth into the country [55,60].



Figure 8: South Korea Waste Management Successes

The government of South Korea aims to reduce plastic waste by 50% as well as increase recycling rate from 34% to 70% by 2030. In 2020, coloured plastic bottles were also banned as they are difficult to recycle and polyvinyl chloride products may also

follow suit. A target has also been set to eliminate disposal cups and straws by 2027 while cafés can be fined as much as US\$1800 for using plastic cups for indoor sitting [60].

South Korea is also a signatory to the international conventions and agreements shown in Figure 9.

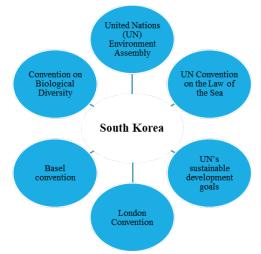


Figure 9: Conventions and Agreements Supported by South Korea

#### 3.4. Canada's case

Canada's population is around 38 million [61] and the country has ten provinces namely Alberta, British Columbia, Manitoba, New Brunswick, Newfoundland and Labrador, Nova Scotia, Ontario, Prince Edward Island, Quebec, and Saskatchewan and three territories namely, Northwest Territories, Nunavut, and Yukon [62]. The Environment and Climate Change Canada (ECCC) is the government entity mandated to coordinate environmental policies to protect the environment and the public [63]. In 2018, the Aspirational Canada-wide Waste Reduction Goal was approved with the aim of promoting waste reduction and assessing progress in the country. The goal is to reduce the annual waste generation rate per person from 706 kg (2014) to 490 kg per person in 9 years (2030) and eventually 350 kg per person in 19 years (2040) [64].

On the international stage, during the tenure of the country's G7 Presidency in 2018, Canada launched the Ocean Plastics Charter aimed at protecting the marine environment and was adopted by over 20 countries and more than 50 organisations around the globe [65-67]. The charter outlines:

- the prevention of plastic waste mismanagement
- redesign of plastic products to ensure ease of recovery and recyclability.
- recycling and recycled content targets
- commitment to reduce plastic usage and waste generation.
- importance of seeing plastic as a valuable and not trash [66].



Figure 10: Targets set by Canada

Figure 10 shows the targets set which require collaborations between governments and industry [67].

Canada also pledged \$100 million towards the improvement of waste management services in developing countries [65] and is a signatory to the conventions and agreements in Figure 11.

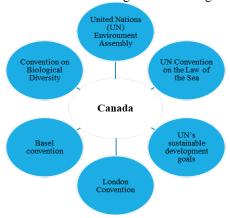


Figure 11: Conventions and Agreements Supported by Canada

Building on the Charter, Canada drafted its zero plastic waste strategy and its success hinges on enforcement of regulations, voluntary industry led initiatives, partnerships with various environment organisations and the community as well as EPR initiatives. In 2019, the Canadian Council of Ministers of the Environment (CCME) drafted an action plan to meet the goals of the zero-waste strategy [67]. The six broad action items outlined in the plan are outlined in Figure 12 below.



Figure 12: Action Areas of the Canada-Wide Action Plan on Zero Plastic Waste
Phase 1



Figure 13: Action Areas of the Canada-Wide Action Plan on Zero Plastic Waste
Phase 2

In 2020, the CCME launched Phase 2 of the Action Plan whose main focus areas are highlighted in Figure 13 [68].

Figure 14 shows plastic waste management practices in Canada in 2016 which reveal the linearity of the country's waste management techniques. According to the report by authors in [69] Canada lost around US\$6 billion through failure to recycle plastic waste and this will increase to US\$8.7 billion with a "business as usual" approach [69]. However, with the zero-waste strategy that has been commissioned in the country, this will avert the problems associated with a linear waste management model.

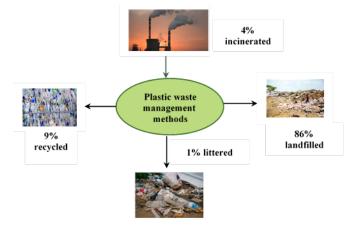


Figure 14: Plastic Waste Management Practices in Canada in 2016 [69]

Although Canada's track record in managing plastic waste still has a long way to go, it has begun to move on a positive trajectory with all the strategies that are being implemented. There are lessons that can be learnt from these and the wealth of research that has been conducted in the country. The success of the zero-waste strategy will result in the following benefits for the country:

- annual cost saving of about US\$400 million
- creation of 42,000 jobs
- Greenhouse gas savings of 1.8Mt of CO2e [69].



Figure 15: Map of South Africa [70]

#### 3.5. South Africa's case

South Africa has nine provinces, Figure 15 [70] and eight metropolitan municipalities [71], namely; Buffalo City (East London), City of Cape Town (Western Cape), Ekurhuleni Metropolitan Municipality (East Rand, Gauteng), City of

eThekwini (Durban, KwaZulu Natal), City of Johannesburg (Gauteng)), Mangaung Municipality (Free State), Nelson Mandela Metropolitan Municipality (Eastern Cape) and City of Tshwane (Gauteng).

The annual plastic consumption per capita in South Africa is 30-50kg [72] which gives a total consumption of approximately 1.8 to 3 million tonnes. Figure 16 shows a comparison of the daily generation of plastic waste per person for Australia, Belgium, South Korea, Canada and South Africa [73].

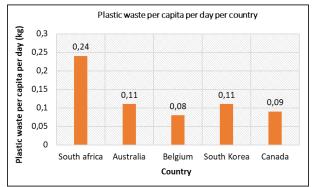


Figure 16: Comparison of the daily generation of plastic waste per person for South Africa and previously mentioned countries Data sourced from [73,74].

However, in [75] the authors argue that the data used in [74] was inaccurate and as a result they determined a significantly lower daily plastic waste generation rate of 0.053kgs/per capita. The authors in [75] used data from the Department of Environmental Affairs (DEA) in [76] in their calculations although the authors in [76] highlighted in their report that there was under-reporting for waste streams such as plastic, organic waste, glass and tyres due to lack of weigh bridges for example at landfill sites as well as the classification of these streams under MSW. The inconsistencies in literature on the waste management statistics reported for South Africa are also highlighted by various authors in [77-79]. Inaccurate data results in the understating of the environmental impact of plastic waste [78].

Furthermore, approximately 19.7 million people (34.1%) in South Africa do not have access to waste collection services and consequently resort to either burning or illegally dumping their waste, in which case valuable recyclable materials leak into the environment and are also not accounted for [7,80]. Availability of correct data ensures that costly problems of over-designing and under-designing equipment for example in an incineration plant, are avoided, as well as allow for effective and appropriate mitigation strategies to be employed. Lack of "buy in" from stakeholders on proposed projects citing exorbitant costs can be a negative consequence that arises from over-designing.

Figure 17 shows the disparity in waste collection services in South Africa's provinces [76]. Provinces with a higher urban population have higher collection rates compared to those with a higher rural population. As the population of informal settlements residents who do not pay rates in cities continues to increase due to rural-urban migration, problems associated with waste management in these cities will intensify [79].

In [81], the authors reported that Europe and other developed countries are 20 to 30 years ahead of South Africa when it comes to waste management. Unlike South Africa, these countries have

diverted from the use of landfills and adopted a culture of prevention, reuse, recycling, and recovery [81]. In 2018, Plastics South Africa, classified the country as a "mechanical recycling champion" for having recycled 46.3% of all the plastic waste generated taking into consideration locally manufactured products only [82] against 31.1% for Europe [80]. In the same year, 2018, the highest figure of US\$354.4 million was recorded for imports of Plastic & Rubber Articles in South Africa [83], while in 2019, the country imported plastics and plastic articles worth US\$2.5 billion, representing a proportion of 2.8% of the overall value of products imported [84]. It is very crucial for recycling statistics reported to consider all imported plastic products for a clearer picture on plastic waste management to be ascertained.

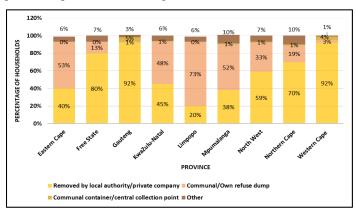


Figure 17: Waste Collection Services in South Africa Per Province (data sourced from [76])

In [85], the authors also argue that since countries employ various approaches when determining recycling rates, comparisons per country are difficult to undertake. In addition, it is also worthwhile to note that, in Europe, the balance of plastic waste remaining after recycling, was either used for energy generation in WtE plants (41.6%) or landfilled (27.3%) while in South Africa's case, the balance of 53.7% was landfilled.

In South Africa, plastic is the material which has the lowest recycling rate among other recyclables such as paper, glass, tyres and metals. In a State of Waste Report released in 2018, plastic had a recycling rate of 43.7% in 2017, while glass, metals (ferrous and non-ferrous) and tyres were at 78.4%, 75% and 100%, respectively, Figure 18.

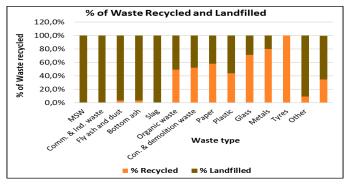


Figure 18: Percentage of Waste Recycled and Landfilled Per Waste Type (data sourced from [76])

The balance of 56.3% plastic was disposed off at landfills [76] an indication of significant plastic leakage.

Further accumulation of plastics in landfills, which are running low on landfill space as well and reaching maximum acceptable height should be prevented [86]. The lack of innovative ideas and research and development inadequacies have been cited as a limitation in South Africa's progression in the Plastics sector [87]. The recycling rate of 100% for tyres is disputable though, since it is common to see tyres indiscriminately dumped.

The World Wide Fund for Nature (WWF), however put the plastics recycling rate for South Africa at 16% with 84% being dumped in waste bins and ending up in landfills while some plastic wastes are transported by wind and end up in the marine environment through storm water drains [72]. It is not clearly defined in [72], whether the mentioned figures are from the input or output recycling rate.

Nonetheless, South Africa still needs to be complimented for the strides that it has made in managing plastic waste. Voluntary producer responsibility organisations (PROs) such as the PET Recycling Company (PETCO) for polyethylene terephthalate (PET) [7], Polystyrene Association of South Africa for all variants of polystyrene, Southern African Vinyls Association (SAVA) for plastics such as polyvinyl chloride and Polyco responsible for polypropylene, high and low density polyethylene and other types [88] have been formed to assist with the recycling of the various plastic waste streams thereby preventing the leakage of plastic into the environment as well as attaining value from post-consumer and landfilled plastics. These companies all fall under the umbrella body Plastics South Africa.



Figure 19: The recyclable waste

At the heart of South Africa's recycling industry are about 60 000 waste pickers [89]. However, according to the authors in [81], this figure may be conservative, and they estimated the number to be around 215 000 in 2017 [81]. Waste pickers rummage through bins or are based at landfills where they remove recyclables from MSW destined for the landfill such as plastics which they take to buy-back centres and get paid to earn a living. Approximately 80 to 90% of packaging is recovered by waste pickers [79]. The presence of waste pickers resulted in a landfill cost saving of around \$US21.3-US\$51.5 million (R309.2-R748.8 million) for municipalities in 2014 [89]. Buy back centres such as

Remade Recycling have also been key in South Africa's plastic waste management, receiving all types of plastic waste from waste pickers and collectors, sorting, and baling the recyclable waste before transporting it to convertors as feedstock (Figure 19a-d).

# 3.5.1 The Role of Government

The National Waste Management Strategy (NWMS) is a statutory requirement of the National Environmental Management Act: Waste Act, 2008 (Act No. 59 of 2008) referred to as the "Waste Act". This strategy aims to ensure that the objectives of the Waste Act are fulfilled [90]. The NWMS of 2011 stressed the importance of re-using, recycling, and recovering waste (3Rs), Figure 20. In [91], targets to have waste collection in 95% of households in urban areas and 75% in the rural areas by 2016 are given. To date, in urban areas and rural areas, 64.7% of households and 75.1% households respectively now have access to waste collection services.

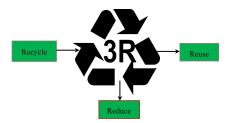


Figure 20: The 3 Rs

On separation of waste at source, the 2011 strategy failed to meet its target of ensuring that households in different municipalities would be separating their waste at source by 2016 [91]. Prior to the drafting of the NWMS, the Polokwane Declaration which envisioned zero waste to landfill for South Africa was signed in September 2001. In the declaration, South Africa set ambitious targets which are summarised in Figure 21.

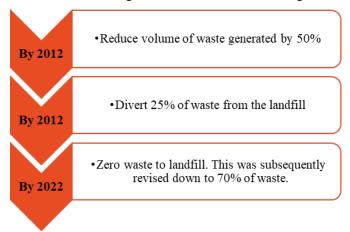


Figure 21: Polokwane Declaration Targets [92,93].

In 2020, the government released a new NWMS which now advocates not only for the 3Rs but also a circular economy approach coupled with EPR, which encourages waste prevention and product regeneration at the end of its lifecycle [37,86] whose waste reduction to landfill pathway is shown in Figure 22. The failure of the Polokwane Declaration to achieve zero waste to landfill has resulted in a new target being set in the 2020 NWMS which goes beyond 2035.

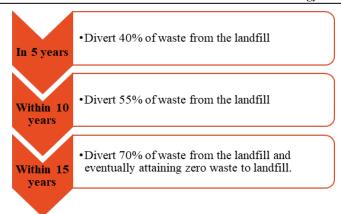


Figure 22: Reduction of waste to landfill pathway

The current NWMS of 2020 also reinforces the need for the continuation of awareness campaigns [86]; which was first outlined in the 2011 NWMS. The objective was to have 80% of municipalities and 80% of schools conducting such campaigns by 2016 [91] and to date 60% of municipalities are conducting these awareness programmes while all schools now teach about waste as part of the curriculum [86].

Minimisation of illegal dumping of waste, littering and the use of single use plastics such as disposable cups and straws is also outlined in the 2020 NWMS. One of the main drivers for this strategy is the need to prevent landfilling, as previously reflected in the 2011 strategy [91]. It remains to be seen whether the latest NWMS strategy will succeed in the areas where the 2011 NWMS strategy has not with the new target year for waste collection in 95% of households set for 2024.

The prevalence landfilling in South Africa has been attributed to the absence of alternatives as well as the belief that this method of waste management, despite being the least recommended in the waste hierarchy, is less costly to implement and yet its environmental impacts are not accounted for [86]. According to the authors in [94], recycling reduces the environmental impact of a product, therefore, increasing recycling rates in South Africa, can only benefit the country.

## 3.5.1.1. Introduction of other Policy Initiatives

In May 2003, South Africa instituted plastic bag regulations meant to stop the production and importation of sub-standard plastics that could neither be reused nor recycled. This meant that only bags with a minimum thickness of 30  $\mu m$  were permissible [7,95]. This regulation was accompanied by a plastic levy of 3 cents (R0.03) in 2004, which latter increased to 6 cents (R0.06) and 25 cents (R0.25) in 2017 and 2020, respectively. However, this policy intervention has not yielded the expected results of curtailing plastic bag consumption [96,97].

The Department of Environmental Affairs (DEA) has also begun discussions with businesses to ban microbeads in the cosmetic industry. It is not clear at what stage these consultations are now at [98]. Other initiatives launched by the government to change the public's attitudes and perceptions and lessen the impact of plastic waste while creating employment at the same time include Operation Phakisa (2014) [99], the Recycling Enterprise Support Programme (RESP) (2016) [100], and the Good Green Deeds programme (2019) [101].

On the international stage, South Africa has pledged to support several Conventions on the protection of the environment, Figure 23.

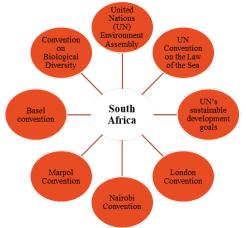


Figure 23: Conventions and Bodies supported by South Africa.

## 3.5.2 Waste Management Services: A Case Study of Pikitup

Pikitup, which provides waste management services to the City of Johannesburg in the Gauteng Province rolled out a voluntary separation of waste at source programme in some of its suburbs in 2009 [102]. This programme has been moving at a snail's pace because more than a decade later, it has not moved into the rest of Johannesburg. The amount of dry waste collected in the financial year 2016/17 was reportedly 4.5 kgs of dry recyclables per household per month out of an expected 13 kgs per household because not all households separated their waste. On 1 July 2018, Pikitup implemented mandatory waste separation in the communities where the programme had been rolled out, to increase the recycling rates [102]. Therefore, this mandatory call covered approximately 26% of all the households in Johannesburg [102]. Despite the mandatory call, there are no fines instituted for households that do not separate the waste, opting instead to incentivise residents whilst still collecting mixed waste. This creates a point of plastic waste leakage.

The company has mentioned that the roll out to all of Gauteng will happen around 2021 and they expect that this campaign will eventually be implemented not only in Johannesburg but the rest of South Africa. Households where this initiative has not been commenced are encouraged to separate their waste and drop off at nearby drop off centres. Pikitup also mention that dirty clamshell containers, sweet wrappers, detergent bags, potato crisps and sauce packaging are not recyclable [102].

This information and the motivation behind it, needs to be communicated to all households for the programme to be a success. We are now in 2021, so the complete rollout of the separation of waste at source programme appears not achievable. The positive however, is that it shows that the country is aware of what needs to be done but a shift in gears is required so that targets can be met within reasonable and set timeframes. It is undeniable that if this programme is to move like a well-oiled machine, its success hinges on the availability of financial resources as well as willingness by the public to separate their waste. The public also needs to be aware of the various plastic types and the recycling codes associated with them, as shown in Table 3.

Table 3: Plastic Recycling Codes [103]

Recycling Code	Plastic Type	Application
1	Polyethylene terephthalate (PETE)	Soft drink bottles, mineral water, fruit juice container, cooking oil
2	High density polyethylene (HDPE)	Milk jugs, detergents, shampoo bottles
3	Poly vinyl chloride (PVC)	Trays for sweets, fruit, plastic packaging (bubble foil), food wrapping foils
4	Low density polyethylene (LDPE)	Crushed bottles, shopping bags, wrappings
5	Polypropylene (PP)	Furniture, toys, car bumpers
6	Polystyrene	Hard packaging, cosmetic bags, CD cases
7	Other	Acrylic, polycarbonate, fibres, nylon

Figure 24 shows the household separation levels in South Africa's nine provinces, with the Western Cape Province having the highest level of 20% followed by Gauteng Province with 13%.

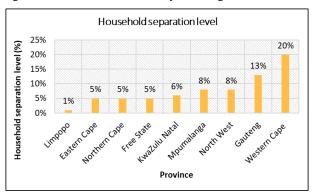


Figure 24: Household separation level per province in South Africa [104]

## 3.5.3 Other Waste Campaigns

There are also other campaigns that are happening in South Africa. However, it is not clear to what extent the public is aware about them and a national survey would need to be conducted to assess public awareness and knowledge levels. These include the annual Clean-up and Recycle SA Week, the International Coastal Clean-up Day (ICC) [105] and the weekly #KleenaJoburg campaign launched in December 2019 [106]. The Two Oceans Aquarium in Cape Town also runs a campaign called "Rethink the Bag", which educates people on the harm that SUP bags can cause in the marine environment. They have also launched a petition to urge the government to ban single use plastic bags [107]. In some municipalities, beach clean-up campaigns are also done.

#### 4. EPR Reviewed Studies

Various studies on EPR have been conducted across the globe; some of which have been reviewed in this study under this section. In [108] (2010), the author compared mandatory and voluntary EPR schemes in South Africa and found that the latter appeared more effective after comparing the Plastic bag regulations instituted by the government against the PETCO initiative for PET recycling. However, the study also highlights that the differences could also be attributed to the fact that unlike PET, plastic bags are not easily recyclable, are of lower value, recycled bags have limited areas of application and their use as plastic bag liners leads to leakages into the environment. The need to avoid government

regulations thought to be harsh may also have possibly fuelled voluntary EPR's success.

In [109], the authors conducted a study in Serbia which revealed several problems. First, the quantity of recyclables recovered from MSW is low due to lack of recycling infrastructure, programmes, and funding. Further to this, landfill taxes are not applied to all municipalities, consequently there is no motivation to remove recyclables from MSW. However, if landfill taxes are exorbitant, this can result in an increase in illegal dumping. In addition, the exclusion of waste pickers from projects involving municipalities and PROs was also observed to be an impediment in the collection of recyclables with waste pickers vandalising infrastructure put in place to take out the recyclables. Lack of expertise during policy formulation was also highlighted. For example, after providing colour coded bins to residents, a single truck would be used to collect the separated waste, which then demotivated the residents. Setting low recycling targets has also affected recovery of materials from MSW. For example, PROs can meet these targets by collecting waste from industrial and commercial wastes such that there is no motivation to collect from residential areas. PROs may also prioritise funding towards one type of recyclable and not others while some may not contribute to infrastructure development. In addition the authors in [109] also mention that there needs to be monitoring of operations of PROs, a minimum target that PROs should contribute towards recovery of recyclables from MSW and these organisations should submit reports to the government annually detailing expenditure for the sake of transparency.

In [110], the authors conducted a study in Colombia (2018), and recommended having multiple PROs for a product as well as delegating enforcement of laws to more than one organisation.

In [111], the authors conducted a study in Europe and found that strict enforcement of EPR related regulations was deficient. Further to this, the lack of incentives for companies that comply resulted in companies not participating in the programme. Despite these limitations, the study concluded that EPR programmes can boost recycling levels and this increase in plastic recyclate, will in turn require effective collection, sorting and treatment of the plastic waste. Therefore, regional and local authorities together with PROs should ensure that collection services are efficient as well as educate the public on how to properly sort waste. Revenue from EPR schemes can be used for these initiatives. The study also highlights the importance of EPR in achieving a circular economy and recommended implantation of Deposit Refund Schemes (DPR) across the European Union. In addition, the need for the opinions of manufacturers, packers, fillers and retailers to be considered when implementing DPR as well as the importance of the public advocating for the use of biodegradable plastics were highlighted. Success of EPR will depend on its confluence with other initiatives such as, labelling, procurement policies, pay-asyou-throw schemes, recycling goals, prohibitions, goods and waste taxes, non-mandatory agreements and public consciousness with no seclusion of any type of plastic.

In [112], the authors refer to the EU Waste Framework Directive, which has assisted waste management in Europe to remain financially viable and independent. The study recommend the roll out of a global EPR as well as ensuring that plastic product

designs are standardised at a global level such that products that do not meet the specifications are banned or taxed. However, the authors also highlight the possibility of resistance from industry regarding the Polluter Pays principle. Deposit return schemes as well as consumer pay-as-you-throw programmes which discourage unsustainable consumption patterns are recommended.

In [113], the authors revealed that EPR in China is hindered by low levels of recycling including lack of recycling technology and therefore, producers should be encouraged to develop sorting and recycling technologies. The study mentions the importance of citizenry involvement, in assisting the government to identify industries not complying with the EPR regulations.

In [33], the authors explained that the reliance of the EPR scheme in South Korea on money paid by producers is a drawback. The study found that some recycled products were of poor quality and therefore, investing in modern recycling equipment is crucial. In South Korea, producers are given an annual target of plastic waste to recycle and this can be done directly or through a PRO, which they pay a fee to. The PRO then pays a subsidy to the Korea Resource Circulation Service Agency (KORA) which is responsible for collection and recycling. Recycling subsidies and private investments have sustained the EPR scheme. Producers that fail to meet their recycling targets are fined a fee that is higher than the recycling fee. PRO and KORA submit reports on the performance of the producers under the EPR scheme to the Korea Environment Corporation. The authors recommended the inclusion of more plastic products under the EPR scheme to improve recycling rates. The study also highlights that since recycling plants operate on a small-scale basis, they are affected by domestic and global trends in the recycling market.

In [114], the authors revealed a number of hindrances to the successful implementation of EPR schemes in Brazil (São Paulo). First, lack of enforcement of the law for those not practicing in EPR schemes as well as absence of incentives could demotivate companies that are practicing. Incentives include offering tax rebates to companies in the scheme. In addition, consumers do not always return the waste, for example if drop off centres are far, while some would rather keep the waste, for example in the case of cell phones and resell. Discounts given on raw materials also do not promote the use of recycled products. Collection of waste may also be a problem if the distances to be covered are long and the waste is little. The authors recommended industry led EPR schemes and that retailers should also form part of the schemes as they are involved in waste collection from consumers. Integration of municipalities into the scheme although necessary, could pose a challenge when determining how much compensation they should get if they are part of the scheme. It was noted that many cases have gone to court because of these disputes and as a result binding agreement must be drafted to avoid such disputes. The importance of awareness campaigns which should be funded by retailers and producers was also noted. Other recommendations include;

- banning the sale of goods subject to EPR but without the scheme in place
- the need for collaborations between municipalities and businesses to also build infrastructure and to stamp out noncompliance

• that all new companies should have a proposed EPR scheme before they can be given permits to operate.

#### 5. Discussion and Conclusions

# 5.1. Setting of Targets

Reviewing findings from the authors in [74]; of the five countries studied in this paper, South Africa has the highest plastic waste generation rates per capita. There are vital lessons to learn from Belgium, Australia, South Korea and Canada. South Africa has many right elements in its policies to become a pace setter in the continent when it comes to plastic waste management. However, implementation seems to be lacking as set target dates continue to be shifted forward without tangible results being realised in some cases; an example being the "zero waste to landfill target" which was reduced from 100% to 70% waste diversion from landfill by 2022 [93]. Further to this, the target year of 2022 has now been moved to 2035 as highlighted in the 2020 NWMS [86]. Continuous resetting of goals will be detrimental to the country's success in managing its plastic waste as it does not yield benefits except shifting responsibility from one actor to another and this can persist for decades to come. Moreover, if 9.2 jobs are being created for every 10 000 tonnes of waste recycled compared to 2.8 jobs with landfilling [45], then South Africa is losing a significant number of jobs in the waste sector by not stamping out the practice of landfilling which is the main waste management method. Despite these challenges, South Africa has made some headways in trying to manage plastic pollution.

# 5.2. Waste Collection Services

Ensuring that the entire population of the country has access to waste collection services followed by compulsory separation of waste at source and dedicated collection points for small plastic items are key elements to successful waste management. Currently, with a single bin of mixed waste in most households, 34.1% of the population lacks waste management services [80] and at times refuse collections are not always on schedule as a result of backlogs caused by breakdowns. Therefore, unless there are other role players to assist with the collection of sorted recyclable bins or bags the separation of waste at source programme will be unsuccessful.

## 5.3. Data Accuracy

This study noted the problem of data inconsistencies in the country making it difficult to ascertain with confidence, the country's waste management record as has been highlighted by other authors in [76-79]. Perhaps, the accuracy of data can be improved by employing real time data logging at recycling centres that receive post-consumer plastic as highlighted in Australia's National Action Plan, installing and properly maintaining weigh bridges at landfills as well as stamping out illegal dumping and burning of plastic waste which both contribute to the load of unaccounted waste.

#### 5.4. Public's Attitudes

As the government and various stakeholders drive the agenda of zero waste to landfill, the consumers should not be left behind because they are also vital in achieving a future where plastic waste is not dumped but repurposed (circular economy). Behaviour

changes go hand in glove with knowledge and if the public is not made aware of the importance or need to separate waste, then the amount of waste sent to the landfills will not decrease to levels observed in Belgium. A change in the public's attitudes has been highlighted as one of the reasons why waste management in Belgium has been a success [35]. Investment in awareness campaigns is necessary and these must reach as far as informal settlements and rural areas. It was noted that rural households are less likely to recycle as compared to urban households [115] and this could be attributed to South Africa's National Domestic Waste Collection Standards which put more emphasis on waste separation in urban areas. Furthermore, young adults and families were also found less likely to recycle [115], and therefore, campaigns like Europe's Generation Awake, which encouraged sustainable living for young adults (25-40 years old) and children, can play a very important role in educating this group. This campaign involved the release of short films such as The Awakeners and Water Maniac Walter [116], which were comical, but got the message through [117]. The Generation Awake campaign was a success as more than 1 million people reportedly accessed their website, their videos were watched over 10 million times, they reached 140 000 followers on Facebook and over 2000 articles were written regarding the campaign [117]. Incentives such as the PAYT scheme practised in Belgium will also encourage reciprocation [118] as seen in Belgium; while enforcing this, will strengthen the regulation.

Moreover, the public should be educated on the different plastic recycling codes. However, a major challenge that is likely to be encountered is that some plastic products in the country do not have recycling codes. Therefore, regulations should be put in place to ensure that all plastic products including imports have these codes. In addition, some of the printed codes are quite small to detect and therefore, increasing their size on the product will also make it easier for the consumer to separate or recycle. A National Littering Index (NLI) similar to the one employed in Australia can be used as one of the tools to assess change in the attitudes and behaviours of people post anti-littering campaigns.

# 5.5. Lessons from the Covid-19 Pandemic

The Covid 19 phase exposed a major weakness in our waste management system. When the government declared a Level 5 lockdown of the country from the 27th of March 2020 to 30 April 2020 (35 days), where only people regarded as essential services were allowed to work, waste pickers were not on that list, but the municipalities still carried out their mandate of collecting MSW. With no one to remove recyclables such as plastic, this meant that plastic in the MSW was landfilled. It could be argued by some, that since over 70% of South Africa's plastic waste that is recycled is from landfills; the plastic that leaked into these landfills during the lockdown will eventually be reclaimed. However, plastic from landfills is contaminated and therefore not only does this restrict its uses but it also requires washing and is sometimes rejected by recyclers. South Africa, being a water scarce country, with several municipalities under water restrictions means diverting water towards washing of plastic from landfills will only strain this resource further [119]. Therefore, it is necessary to develop a framework to regularise and integrate informal waste pickers in the waste management value chain of all municipalities across the

country as they have an important role to play in the prevention of leakages of recyclables.

### 5.6. Alternatives to mechanical recycling

Other innovative projects such as the construction of a section of a road in Jeffreys Bay with plastic infused tar need to be expanded. About 1.8 million plastic bags can be used for a 1 km stretch of road [120]. Similarly, to Australia as highlighted in [46] South Africa should consider also developing its own standards for use of plastic waste and other recyclables in roads and rail projects.

In Ivory Coast, the country in partnership with the United Nations Children's Emergency Fund (UNICEF) has begun building schools using plastic bricks that are also resistant to fire and are waterproof. The bricks also do not require cement and sand and only require a hammer to lay them [121]. UNICEF has projected that a total of 500 schools; enough to accommodate 25 000 students, will be built by 2021. This project has also empowered women in the process as they are the ones collecting the plastic for recycling into bricks. UNICEF also built a plastic brick making factory in the country to enable all the manufacturing to be done in Ivory Coast. The bricks were initially made by Conceptos Plasticos, a Colombian company. Prior to this initiative, only 5% of Ivory Coast's waste was recycled, so this figure is set to rise as more people begin to realise the value of plastic that is in their own "backyard" [121]. There is a significant amount of plastic that can be reclaimed from South Africa's landfills and used in such projects where contamination may not be a problem.

## 5.7. Lessons for South Africa from the Reviewed EPR Studies

To ensure EPR's success in South Africa, Multi-National Companies should disclose how much plastic they are putting on the market as well as how they are managing it post-consumer use [6]. Furthermore, producers must meet the recycling targets set by the government otherwise they should be fined fees that are higher than the recycling fees [33]. As industries in South Africa work on producing integrated waste management plans as requested by the government, informal waste pickers, retailers, municipalities and consumers should not be left out. As evidenced in the Serbia study, the exclusion of waste pickers led them to damage infrastructure in order to access the collected recyclables [109].

The government should also be wary no to set low recycling targets, as this can result in depressed recoveries of recyclables [109]. Plastic producers must continue to pay their recycling fees to PROs, which is currently being done in SA for voluntary PROs and plastic importers should not be absolved from paying [110]. The government should also periodically review and ascertain if the fees that are being contributed by producers to PROs are enough to sustain the sector.

Where a producer decides to take the responsibility, and bypass the PRO, although the producer may submit performance reports, honesty and auditing are also required in this case. Furthermore, the quality of recyclables should also be of high standard so that the recycling industry remains viable up to a point where it can sustain itself without requiring external investments. A high quality will enable high value products to be made as well as increasing the product range that can be made. In that regard, the public should be aware [111,114] of how to sort waste, avoiding contamination of recyclables and to clean any

contaminated plastic waste preferably with used water (grey water).

On the other hand, retailers also play a crucial role in the collection of post-consumer plastic [111,114], for example through deposit refund schemes (DRS). Further to this, municipalities currently own the existing infrastructure for waste collection and therefore may only need assistance from industry to increase capacity [114]. The inclusion of consumers will also be critical as they need to ensure that waste is sorted correctly as well as be prepared to return the waste to the retailers for the DRS to work. In addition, consumers may also play a role by reporting industries flouting the EPR laws [111,113,114].

Enforcement of the law where compliance is lacking which has also been a concern in South Africa [77,79] should also be prioritised in order to avoid frustrating companies that are observing the law [111,114]. Other aspects to be considered are; whether it will be advantageous to have multiple PROs to make them competitive [110], whether it would be beneficial to ban products whose companies are not implementing their EPR schemes [114], and whether permits to operate should only be given to industries who have a proposed EPR scheme in place on registration [114]. There are many lessons on EPR implementation that South Africa can learn as it prepares its own blueprint on EPR and these should be enumerated and deliberated by the government and all concerned stakeholders.

# 6. Road Map for Future Actions in Plastic Waste Management in South Africa

Figure 25 shows a proposed road map that South Africa can implement moving forward.

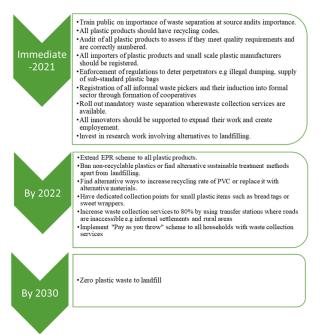


Figure 25: Road Map for South Africa

This paper has highlighted South Africa's strengths, weaknesses, and opportunities in waste management as well as lessons from Belgium, Australia, South Korea and Canada that can be adopted by the country in order to make it a role model for Africa in plastic waste management. There exists an untapped

opportunity for improvement of plastic recycling rates to levels comparable to other recyclables in the country through compulsory separation of waste at source. Hence an enabling environment should be created to encourage this practice. Since this will require a fully functional waste management infrastructure, collection services should expand to cover rural areas and informal settlements while industries can assist municipalities to upgrade infrastructure through the EPR scheme. In addition, there is potential for more jobs to be created in the waste sector through recycling than landfilling, thus urgent attention is needed to divert 100% waste from the landfill. Finally, the integration of informal waste pickers into the waste management should be prioritised. If the above-mentioned action points in the road map are succinctly applied, then zero plastic waste to landfill can be achieved earlier (2030) rather than aiming for a 70% reduction in plastic waste to landfill in the same year.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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# Framework for Decentralising Municipal Solid Waste Management in Harare, Zimbabwe

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#### ABSTRACT

Municipal Solid Waste Management (MSWM) decentralisation brings about reductions in the amount of municipal solid waste (MSW) earmarked for landfilling worse still under situations where MSW is being sent to dumpsites. It also reduces the distances MSW collection vehicles travel during MSW collection, maintenance and transport costs due to the establishment of local level decentralised MSWM and treatment facilities. Subsequently fuel use, greenhouse gas and other emissions together with MSWM associated environmental and human health risks are reduced. The Zimbabwe National Integrated Solid Waste Management Plan (ZNISWMP) provides for the need for decentralisation in MSWM. This study therefore assessed the framework along which MSWM decentralisation can be achieved in Harare. The study noted the presence of various opportunities for MSWM decentralisation in Harare namely household backyard composting, community level and industrial scale anaerobic digestion or composting of organic MSW fraction, anaerobic codigestion of organic MSW fraction and dewatered sewage sludge, MSW source separation for material recovery, establishment of waste transfer stations, citizens drop off centers, buy back centers and thermal treatment facilities associated with energy recovery. Though the NISWMP plan provides for concrete actions for MSWM decentralisation, the study observed that almost all of the proposed actions have not been implemented hence the need for urgent review and subsequent operationalization and implementation of the review findings. MSWM has also been hindered by the lack of legislative and institutional reforms with ULAs remaining reluctant to devolve and delegate some of the MSWM responsibilities and functions to other players prompting the need for such reforms to be implemented as provided in goal 10 of plan. The Presidential national cleanup day proclamation needs to be complemented with other initiatives that will increase residents' interest in participation, allow for different types of participation such as provision of resources and equipment and above all the development of sustainable MSW disposal facilities unlike dumpsites.

## 1. Introduction

This paper is a revised and extended version of a paper entitled, "Options for decentralised municipal solid waste management in Harare, Zimbabwe", that was presented at the 7th International Renewable and Sustainable Energy Conference (IRSEC' 19), Sofitel Agadir Royal Bay, Agadir, Morocco, November 27-30, 2019.

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In Zimbabwe, municipal solid waste management (MSWM) is a designated authority of urban local authorities (ULAs) including municipalities, town councils, local boards and rural district councils largely implemented under a conventional and centralised system [1-3]. Like most ULAs in Africa, the ULAs within and in the vicinity of the Harare metropolitan province in Zimbabwe are experiencing MSWM failures. These failures are largely due to increased municipal solid waste (MSW) generation emanating from increased urban population and improved lifestyles. The

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MSWM failures thus are a manifestation of mismatch between increased MSW generation and investment in MSWM and accompanying necessary infrastructural development. Other factors leading to MSWM failures are poor governance and inadequate capacity to fully adopt technology intensive MSWM and treatment methods being developed in the developed world.

The limited and or no external investment as well as the over reliance on rate payers characterizing the MSWM in the ULAs in and around Harare is largely unsustainable posing MSWM related human health and environmental hazards. Residents have developed general unwillingness to pay attitude and regard MSWM a sole responsibility of ULAs thus they resort to indiscriminate or irresponsible dumping of MSW in undesignated areas when over 50% of the MSW generated remain uncollected as reported by [4]. ULAs regard residents as MSWM rates or service payers who must only participate in MSWM through paying for MSWM services that would have been provided. The prevailing MSWM model thus lacks all the necessary partnership and cooperation ingredients amongst the stakeholders specifically between the residents served by MSWM systems and ULAs [2, 5]. The model does not provide adequate environment for residents as well as other stakeholders involvement in MSWM [6].

ULAs attributes the residents' inability and unwillingness to pay to the unsustainable, ineffective and inefficient MSWM systems currently prevailing within their jurisdictions. The residents on the other hand attribute their unwillingness and failure to pay for MSWM services to the poor MSWM services delivered, abuse of resources by the ULAs' executives and the general economic hardships emanating from the prevailing economic environment. Such contradictions shows the ineffectiveness, inefficiency and unsustainability of the conventional and centralised MSWM model inherited from the colonial era and being implemented in developing countries [7, 8]. Municipalities and or ULAs face financial constraints that hinder MSWM efficiency [9-11] leading to low or no collection of MSW generated [12-14]. The low or no MSW collection fuels illegal as well as indiscriminate open dumping, burying and burning of MSW in undesignated areas [4, 15, 16]. MSWM system failures, therefore, become inevitable and expected to worsen in Harare due to the residents' unwillingness and inability to pay as well as the absence of alternative financing sources. In addition MSWM system failures in developing countries has also been linked to the continued dependence on the linear MSW generation, collection, transportation and final disposal model or approach under the conventional and centralised system because of its rigidity that hinders the local level solutions acceptance and adoption of specific and unique local MSWM requirements [17]. Such MSWM approaches are not designed to bring solutions to MSWM associated complexity since one compartmentalized MSWM solution is likely to generate other MSWM problems [18]. Therefore, the linear (generation, collection, transportation and disposal), conventional and centralised model being implemented in developing countries and specifically in Harare is discredited for being a problem transfer (MSW transfer) from MSW sources to disposal sites especially land intensive dumpsites and landfills [19]. Zimbabwe thus realised and noted its lack of capacity to effectively provide MSWM services in its urban environments under the prevailing MSWM system or model and initiated the

process of developing a national integrated solid waste management plan (NISWMP) in 2010 [20].

The Zimbabwe NISWMP amongst eight of the issues it sought to address noted in another study [21] speak on the limitations of the conventional and centralised MSWM system specifically the continued reliance on MSW generation, storage, collection and transportation and then final disposal by ULAs in Zimbabwe with major challenges being experienced under collection, transportation and disposal resulting from failures to meet the increased waste generation; lack of effort towards avoiding or preventing, reducing and controlling the increasing waste generation; and non-involvement, lack of participation and consultation of stakeholders especially the residents who are served by MSWM systems as well as the private sector since MSWM is largely a preserve of ULAs and their hired agents. In attempting to address the mentioned shortcomings the Zimbabwe NISWMP provides for decentralised MSWM options and the promotion of stakeholders' participation in MSWM within Zimbabwean urban environments. The Zimbabwe NISWMP's goal 10 of strategy C under action 5 (A5) provides for MSWM authority to be decentralised to the lowest appropriate level and enhancing ULAs' capacities to fulfil their obligations. Zimbabwe does not have a national waste management policy and Goal 10 provides for the need to develop one and review and assess the current legislative and institutional arrangements for the purpose of improving implementation [20]. This study, therefore, reviews MSWM models together with the associated available options for MSWM decentralisation in ULAs within and surrounding Harare City considering the MSWM decentralisation proposals in the Zimbabwe NISWMP as well as from other literature sources.

## 2. Decentralisation in MSWM

MSWM decentralisation encompasses relevant stakeholders' involvement and participation especially the residents and those who use and are served by the MSWM system. Stakeholder participation is integral in both community based municipal solid waste management (CBMSWM) and integrated municipal solid waste management (IMSWM) considering that MSWM sustainability is attained only when local authorities accept its corresponding management system. Such a MSWM system must be realistic and appropriate in providing solutions to the available and specific MSWM circumstances and challenges of an urban area (city, town, local board, growth point etc) and its surroundings. It must also be able to engage and capacitate all its stakeholders and users namely households, private businesses together with their employees, government departments (local, regional and national), non-governmental organisations including donors and international financing simultaneously recognizing and considering their socio-economic, political, cultural and environmental status.

# 2.1. Community Based Municipal Solid Waste Management (CBMSWM)

Communities are considered active role players under CBMSWM when it comes to the cleaning of their environments which has the potential of providing them with livelihoods in as far as earning an income from MSW [22, 23] and by taking advantage of the belief and understanding that people are likely to change their behaviours and attitudes towards something if they are part

of problem identification and solution design. Strong relationships are therefore built amongst the various MSWM stakeholders namely ULAs, residents and private business. It is under such CBMSWM that communities and residents bear the responsibility of providing clean and sanitary environments in the vicinity of their households and residences by discarding MSW in designated receptacles. Communities and residents are also potential agents for materials recovery (recycling and reuse) from MSW, backyard compositing of organic MSW fraction, MSW separation at source including at households and or other MSW generation sources which will be collected by respective MSW fractions collectors. They can as well resultantly deliver their source separated MSW fractions to any of the following: citizens drop of centers (CDOPs) or citizens convenient centers (CCCs), buy back centers (BBCs), waste transfer stations (WTS), materials recovery facilities, specific MSW fraction treatment facilities (anaerobic digestion and or composting for organic MSW fractions, incinerators, pyrolysis and gasification plants and landfills). In addition, they can as well perform other administrative MSWM functions such as recording MSW collection services like the daily number of premises and households served, quantity of MSW collected etc. within their localities [9, 14, 24].

CBMSWM provides communities and residents with the opportunity to be involved and participate in MSWM meetings, elect their local representatives and leaders responsible for the management of MSW collection and providing residents feedback and complaints to the ULAs. In addition to the role played by communities and residents in MSWM, CBMSWM recognizes the vital role of community-based organisations (CBOs) and that of local private businesses. Authors in [25] and [26] reported that CBMSWM has brought some improvements in MSWM in household or residential areas regardless of the other social challenges reported to have been encountered in some developing countries during its implementation [3, 27] as well as the negative perception regarding MSWM being considered a sole responsibility of ULAs [3, 28].

### 2.2. Integrated Municipal Solid Waste Management (IMSWM)

IMSWM model has received global acceptance as a system that could address the current MSWM challenges with full scale operationalisation and implementation having been achieved in the developed nations whereas developing nations are also making strides towards its operationalisation implementation. IMSWM emerged from the need for MSWM shift from landfilling as the sole disposal method to a wider and holistic perspective that incorporated value extraction through materials and energy recovery from MSW that started in the 1990s. The need to shift from MSW landfilling as envisaged under the IMSWM model however is despite the continued reliance on dumpsites in some or majority of developing countries making the transition from dumpsites to landfilling inevitable, thus a transition that will not include landfilling which is to be avoided under the IMSWM for these developing countries will be too huge and difficult to implement. The IMSWM model is meant to bring about the necessary trade-offs regarding the effectiveness of the environmental sustainability, economic affordability and social acceptability dimensions of a MSWM system [29, 30]. The authors in [29] further pointed out that IMSWM focuses on integrating the numerous MSWM processes namely; MSW generation, storage,

collection and transportation, treatment or processing methods, recovery of materials and energy, final disposal and entities (MSW producers and users, managers and policy formulators, governments, financiers and funders) that form a MSWM system to bring about continuous improvement together with the MSWM associated environmental impacts and costs reduction. The design of IMSWM systems is meant to achieve specific local level MSWM goals taking into consideration the prevailing MSW generation and characteristic together with the available and appropriate MSW prevention, reduction, reuse and recycle and final disposal methods, political, socio-economic, cultural, environmental and institutional systems factoring in stakeholders' perspectives and needs [29, 31, 32] which guarantees the needed MSWM systems decentralisation and sustainability since ignoring these social aspects and other local level priorities have led to systems failures [33, 34].

Effectiveness in a MSWM system is attained when both ULAs and residents fully embrace it thus departing from the traditional system where experts design and outline MSWM solutions prior to the involvement of residents meant to be serviced by the MSWM system. This is largely so since MSWM system acceptance by residents is anchored on their involvement and participation during planning, design, development, implementation and operationalisation with the evolving value systems, consumer attitudes, perceptions and behaviours being equally important as the technical and economic aspects [33, 34].

The traditional meaning of waste which is subjective in that it attaches a negative value on MSW by regarding it an unwanted item or material to the disposer is regarded only true in the IMSWM system only when the MSW waste has been utilised to its full potential leaving no further processing potential to recover materials and energy [18, 32]. IMSWM thus brings together the waste hierarchy elements factoring in the associated MSWM direct impacts from MSW generation, storage, collection and transportation, treatment and processing and final disposal together with indirect impacts from the use of recovered materials and energy [10]. Various players therefore, can take different roles along the different IMSWM system stages instead of having ULAs being the sole players responsible for the entire MSWM system functions. This brings about the much-needed decentralisation as well as specialisation. For instance, collection and transportation, treatment and processing may be delegated to other players whilst the final disposal be the duty of other players.

# 3. Support Pillars for MSWM Decentralisation in the NIMSWMP

The NISWMP provides several key strategies and action points under its goals 1 to 10 that support decentralisation of MSWM within ULAs in Zimbabwe. Such key actions include but not limited to the need for reduction in waste, source separation of MSW, reuse of biodegradable MSW for gardening and livestock feed at household level, establishment of viable markets for biodegradable MSW, production of manure from biodegradable MSW composting or vermi-composting, establishment of community and industrial recycling centers, development of recycling projects at institutions such as schools, tertiary education institutions and hotels, construction of AD facilities at established recycling centers and institutions like schools, universities, prisons

as well as markets and hotels, establish combined Heat and Power (CHP) generation facilities from AD derived biogas, putting in place a kerbside collection system with citizens' drop off or citizens' convenient centers where households or institutions bring waste as provided in Table 1.

All these key actions provided in the NISWMP with regards to enhancing decentralisation speaks on the need for stakeholder participation in MSWM which is further affirmed under goal 8 which seeks to promote cleanliness in Zimbabwe by involving the public, industry and government in efforts towards reducing, reusing and recycling all solid waste materials to manage and mitigate the MSW associated public health and environmental impacts. In addition, Goal 7 of the NISWMP supports decentralisation as it seeks to educate and raise awareness amongst Zimbabwean citizens to better understand the importance of participating in source separation; materials and resources recovery and integrated and sustainable solid waste management thus the high literacy level in Zimbabwe is believed will enhance citizens participation easing the introduction and implementation of decentralised waste management systems. Interestingly the tenth goal of the plan seeks to review and assess current legislation and institutional arrangements to improve implementation of ISWM amongst its key actions under its strategy C is the need to decentralize MSWM authority to the lowest appropriate level as well as strengthening the capacities of ULAs to meet their obligations with regards to decentralizing MSWM authorities.

### 4. Proposals for MSWM Decentralisation in Harare

The ULAs that constitutes Harare metropolitan province include Harare the Capital City of Zimbabwe, Chitungwiza municipality and Epworth Local Board. Other two ULAs that borders Harare city namely Ruwa Local Board to the east and Norton Local Boards to the west are generally considered part of ULAs that constitutes what is loosely termed Harare. The waste generation figures in these ULAs are as given in Table 2. Currently each ULA is responsible for the management of the MSW generated within their jurisdictions. These ULAs are indiscriminately collecting less than 50% of the MSW generated and dump it at open non engineered or sanitary dumpsites serve for Norton which has an engineered sanitary landfill whose environmental soundness is under questioning. Several options for decentralised management and treatment of the MSW fractions generated within a specific jurisdiction as shown in Table 2 can be pursued. The options for treating these MSW fractions generated should be focused on AD of biodegradable MSW fraction, recycling of at least 20% and incineration of at most 80% of the non-biodegradable fractions. The focus on the mentioned MSW treatment is informed by study findings from [35] which identified the option incorporating AD of organic fraction of MSW, at least 20% and at most 80 percent recycling and incineration of the nonorganic MSW fraction generated in Harare respectively being the least environmentally impactful option. Composting of the biodegradable MSW fractions could also be considered after AD due to the better environmental performance and overall edge of AD over composting resulting from its renewable energy production capabilities and other associated benefits noted by [36].

### 4.1. Biological Treatment

The AD of the organic MSW fraction generated in Harare (136,612 tons), Chitungwiza (32, 822tons), Norton (6,21tons), Ruwa (5, 213tons) and Epworth (15,403tons) could be done at household, institutional, community or industrial scale. Households and institutions (schools, universities, hotels etc.) could source separate their biodegradable MSW they generate and feed it into purposely built small biogas digesters from which they can get biogas for their domestic cooking. Community level AD systems could therefore bring medium to large scale operation of up to 100,000 tons per annum where ULAs could partner with private sector, institutions and local residents. Further upgrading of biogas utilisation at institutional or community levels to install combined heat and power (CHP) generation units where the biogas produced from AD is burnt to generate renewable electricity and heat. The biodegradable MSW could also be composted at household and institutional level through backyard composting thereby reducing MSW amount transported for disposal at landfills in the face of heightened global concern against the landfilling of biodegradable MSW fractions. Other medium and large-scale composting facilities could also be established by the private sectors, ULAs and residents. The establishment of household and institutional AD and composting facilities as well as community or industrial scale AD and composting facilities within the neighborhood where the biodegradable MSW is generated brings about a reduction in MSW amount on a weight and volume basis to be transported to landfills. The number of trips and distance travelled by MSW collection vehicles are reduced subsequently reducing fuel consumption, MSW collection and transportation associated greenhouse gases (GHG) emissions, vehicles maintenance and overall costs. However, need for capacity building arises to avoid any unintended health and environmental impacts from the improper operation of household AD and backyard composting. Medium scale to large scale AD and composting facilities under decentralisation can be operated by the private operators with communities, institutions and ULAs facilitating source separation of organics to ensure the necessary AD and composting feedstock quality. ULAs will therefore collect and deposit their sorted organic waste to the composting and AD facilities at nominal agreed gate fees.

Alternatively, private players will be responsible for the collection of the source separated organics. The communities involved in source separation could benefit from the source separation associated incentives likely through MSWM fees reduction. Other benefits are largely the accompanying reduced environmental and human health risks from the AD and composting of biodegradable MSW compared to its open and indiscriminate dumping. Communities will also benefit from biogas which they could purchase and alternatively use for cooking. There is also envisaged increased availability of renewable electricity from the AD biogas associated CHP generation. The biogas potential production is as shown in Table 3.

Table 1: Goals, strategies and key actions in the Zimbabwe NISWMP promoting MSWM decentralisation

Goal	Strategies	Key Actions
Minimize SW generation.	Encourage the public to prevent SW generation.	i. Promote reduction of waste generation at household level.
Ensure source separation of solid waste.	Put in place appropriate source separation of SW systems at sources.	<ul> <li>i. Separate waste into biodegradable and non-biodegradable fractions.</li> <li>ii. Introduce incentives for source separation to bring in public and industry buy in.</li> </ul>
Promote the reuse of biodegradable SW to reduce its quantities earmarked for disposal sites.	Use biodegradable SW for gardening and livestock feed.	<ul> <li>i. Use of biodegradable SW for gardening and livestock feed at household level.</li> <li>ii. Establish viable markets for biodegradable SW.</li> <li>iii. Packaged manure production from biodegradable SW composting or vermi-composting.</li> </ul>
	Support the development of a recycling economy.	<ul> <li>i. Allocate land to enable informal waste traders/community groups to separate and sort recyclable SW.</li> <li>ii. Establish industrial sites or recycling centers where a multitude of recycling firms can rent space.</li> <li>iii. Establish waste recycling projects at institutions such as schools, tertiary education institutions and hotels.</li> <li>iv. Encourage the private sector, small and medium enterprises to develop and upgrade SW management facilities.</li> <li>v. Establish a supportive institutional framework for private recycling enterprises.</li> <li>vi. Establish research informed markets for recycled materials and resources.</li> </ul>
Maximize materials and resource recovery.	Promote SW value addition and innovation on recycled materials and resources.	<ul> <li>i. Invest in the development of technologies for SW value addition and innovation on recycled materials and resources.</li> <li>ii. Use of indigenous knowledge systems on SW value addition like basket weaving, local crafts etc.</li> </ul>
	Establish an enabling policy and legal framework for multi stakeholder participation in SW recycling.	<ul> <li>i. Institute legislative, regulatory and institutional review to support recycling markets and promote SW recycling.</li> <li>ii. Introduce licensing system for SW recycling, incentives and subsidies for investment in SW recycling promotion.</li> <li>iii. Establish a Green Fund where individuals, banks and private sector contribute to support SW recycling.</li> </ul>
	Explore and promote energy recovery from SW.	i. Construction of AD facilities at established recycling centers and institutions like schools, universities, prisons as well as markets and hotels.      ii. Establish combined Heat and Power generation facilities from AD derived biogas.
Restructure and introduce an	Establish strong diversified and appropriate SW collection systems for source separated biodegradable (wet waste) and non-biodegradable waste (dry waste) fractions.	<ol> <li>i. Introduce a collection system for recyclables where collection points include schools, office blocks and apartments.</li> <li>ii. Establish a kerbside collection system with citizens' drop off or citizens' convenient centers where households or institutions bring the recyclables.</li> <li>iii. Establish partnerships amongst stakeholders namely residents, ULAs, CBOs, individual waste collectors and private sector to optimize collection of sorted SW.</li> <li>iv. Integrate the residents, ULAs, private sector, informal collectors and CBOs into the IMSWM system within their local authorities.</li> </ol>
efficient source separated waste collection system.	Pilot various SW management and collection systems in different residential areas.	<ul> <li>i. Pilot ISWM systems in high density areas where individuals and CBOs collect, sort and recover, value add, compost and sell the products.</li> <li>ii. Pilot ISWM systems in high density areas characterised by a kerbside collection system with citizens' drop off or citizens' convenient centers where citizens bring in their source separated waste and subjected to a subsidy to reduce their individual household SW collection fee.</li> </ul>
	Enhance ULAs capacity to provide efficient SW management services.	<ol> <li>Review ULAs by laws to equip residents to provide appropriate SW receptacles at their households and have SW collection fees reduction incentive.</li> </ol>

Invest in and build environmentally sustainable SW management	Construct, upgrade and or rehabilitate SW collection, management, treatment and	i. Construct, upgrade and or rehabilitate SW incineration, composting, treatment/neutralization and energy recovery
infrastructure and systems.	disposal infrastructure.	facilities.

Table 2: Annual MSW and specific MSW fraction generation figures for Harare City and its surrounding ULAs [35]

	Estimated	Amount of MSW Fractions (ton)					
ULA	annual MSW generation (ton)	Organic	Plastic	Metals	Paper	Glass	
Harare	325,266	136,612	107,338	26,021	45,537	9,758	
Chitungwiza	78,148	32,822	25,789	6,252	10,941	2,344	
Norton	14,802	6,217	4,885	1,184	2,072	444	
Ruwa	12,412	5,213	4,096	993	1,738	372	
Epworth	36,674	15,403	12,102	2,934	5,134	1,100	
Total	467,303	196,267	154,210	37,384	65,422	14,019	

Table 3: Estimated biogas potential for Harare City and its surrounding ULAs [44]

ULA	Harare	Chitungwi za	Norton	Ruwa	Epwort h	Total
Organic MSW generated (tons)	136,612	32,822	6,217	5,213	15,403	196,267
Estimated annual biogas potential (m <sup>3</sup> )	1.59E+07	3.82E+06	7.24E+0 5	6.07E+0 5	1.79E+0 6	2.29E+07

### 4.2. Recycling

There is great emphasis on the need to increase the recycling levels in Zimbabwe. For example, in Harare only 9.6% of the MSW generated in Harare is recycled translating to only 23,000 tons of the over 467,000 tons generated. At least 20% of the nonbiodegradable MSW equivalent to at least 56,000 tons has to be recycled [35] thus double the current recycling level. To meet this target therefore, recycling could be done at household, institutional and community level. It will have to be enhanced by the source separation of MSW generated. Source separation of MSW promotes stakeholder and citizens participation in any waste management system thus enhancing decentralisation. Citizens drop off or convenient centers could also be established under a kerbside waste collection system where those in the recycling business will come and separate the materials, they want for their recycling business. Recycling provides economic and employment opportunities to communities who would be involved either in source separation through incentives or those collecting recyclable materials to recycling facilities. The model for operation under a decentralised model will be to have recycling companies either collecting the source separated recyclables or having ULAs depositing the recyclables at a mutually agreed gate fee with waste pickers depositing their recyclable materials at an agreed cost. Those involved in source separation will benefit from reduced waste management fees they pay to ULAs through incentives for their participation in source separation.

#### 4.3. Thermal Treatment

The incineration of MSW generated in Harare is likely to be done at institutional, community or industrial scale. In addition to the better environmental performance of incinerating MSW generated in Harare compared to its landfilling observed by [35], authors in [37] reported the suitability of MSW generated in Harare to be treated via incineration with a lower heating value of between 10100 kJ/kg and 9320 kJ/kg giving an estimated 3.8 ×106 GJ per annum. The lower heating value and incineration efficiency thus could be enhanced by the source separation of biodegradable MSW. The incineration of at most 80% of the non-biodegradable MSW generated translates to the incineration of at most 217,000 tons of non-biodegradable MSW estimated to give at most 1.96 ×106 GJ per annum. Like under AD and composting, ULAs could collect the source separated non-biodegradable MSW meant for incineration and deposit at incineration facilities at an agreed gate fee whereas incinerator operators can as well do the collection with residents benefiting in various forms from their participation in the decentralised MSWM system. Table 4 thus gives the estimates of potential energy generation from the incineration of the nonbiodegradable MSW under each jurisdiction within and surrounding Harare.

### 5. Discussion

MSWM decentralisation promotes the backyard composting of organic MSW fraction at households and or the industrial scale AD and composting of source separated or mechanically separated organic MSW fraction. The industrial scale AD and composting of source separated organic MSW fraction leads to the production of a biofertilizer from the AD digestate and compost from composting thereby providing the safe utilisation or disposal of the digestate and compost as a nutrient rich biofertilizer devoid of biological, chemical and physical pollutants. Source separated

organic MSW fraction provides the AD and composting feedstock quality necessary for the production of biofertilizer from high quality AD digestate and compost that will be used for agricultural application [38]. The AD and composting associated nuisance in the form of noise from heavy MSW collection vehicles and facility operations, odours, bio-aerosols, environmental and human health impacts has however raised concerns from residents despite the undisputed associated benefits [39-42]. Solutions to these concerns could incorporate the installation of smaller decentralised AD and composting facilities of low operational capacities distributed within the ULAs as proposed by [43] unlike the large centralised facilities. These distributed and decentralised smaller AD and composting facilities of low capacities results in the reduction of distances travelled by MSW collection vehicles subsequently yielding corresponding reductions in fuel consumed, transport costs, GHG and other emissions namely traffic and noise. The renewable electricity generated from the CHP generation through the combustion of AD derived biogas will serve the local communities to bring about increased residents' acceptance of the AD and composting facilities in their neighbourhoods.

Opportunities for the anaerobic co-digestion of source separated organic MSW fraction and dewatered sewage sludge in the smaller decentralised facilities of low capacities distributed across the ULAs in and around Harare also exist. This will entail composting of the co-digestion digestate regarded ideal for localized and small communities' setups. The co-digestion of organic MSW fraction and sewage sludge increases the AD biogas yield and improves AD process stability [45, 46]. Decentralisation potentially facilitates for the participation of residents in material recovery or recycling activities which is anticipated to increase materials recycling levels beyond the current 9.6% of MSW generated reported by [4]. Decentralisation promotes the development and construction of decentralised community level WTS, CDOPs or CCCs as well as BBCs. All the proposed decentralised MSWM systems can reduce the amount of MSW on a volumetric and weight basis to be sent to landfills subsequently reduce land demand for MSW landfilling purposes. Thermal waste treatment methods to recover energy through incineration, pyrolysis and gasification facilities can potentially be integrated into the proposed MSWM decentralisation models.

A life cycle assessment (LCA) study by [47] on future likely least impactful MSWM systems for ULAs in and around Harare showed that incorporating the AD of organic MSW fraction generated in ULAs in and around Harare for CHP generation with 20% recovery of materials from the inorganic MSW fraction and incineration of 80% of the remaining inorganic MSW fraction for CHP generation with flue gas treatment and incinerator bottom ash use as road construction material yields the least environmental impacts (acidification, eutrophication, global warming and human health) potentials. Authors in [37] observed that 75% on a weight basis of MSW generated in ULAs in and around Harare is suitable for treatment via incineration without the need for supplementary fuel due to its lower heating value of 10.1MJ per kg with a potential annual energy yield of 3.8 ×106 GJ (112 GWh per annum) which will increase the national annual electricity share from MSW and bio-fuels by over 0.9% to 2.2% from the prevailing minimum of 1.3%. The incineration of the MSW generated in ULAs in and around Harare will potentially reduce the amount of MSW earmarked for landfilling by 40% [37]. Therefore, source

separation of organic MSW fraction and subjecting it to either composting or AD is likely to increase the efficiency during the inorganic MSW incineration since organic biodegradable MSW fractions have been widely reported to compromise the incineration performance. Just like small scale distributed AD and composting facilities for managing and treating the organic MSW fraction generated in ULAs in and around Harare, small scale distributed incineration facilities can be deployed to manage and treat the inorganic and combustible MSW fractions.

MSWM decentralisation has largely failed to take off in Zimbabwe due to residents' attitudes and behaviors towards MSWM and MSW disposal. Authors in [3] noted that initiatives towards CBMSWM implementations in Bulawayo, Zimbabwe's second biggest City, failed since it failed to change the attitudes and behaviors of Bulawayo residents on MWSM and MSW disposal. The authors [3] further noted absence of different MSWM initiatives undertaken by CBOs that embraced and incorporated materials recycling. This is however different with Harare where the Zimbabwe Sunshine group has a MSWM system developed based on CBMSWM and IMSWM model in selected suburbs and at the Zimbabwe Exhibition Park. Interestingly the Zimbabwe Sunshine Group has already constructed CDOPs or CCCs where recyclable MSW fractions are brought and sorted having also started the collection of MSW fractions for their reuse and recycling from households and institutions. The success story of the Zimbabwe Sunshine Group should be used to scale up such initiatives across all the ULAs in and around Harare and possibly nationally.

The coming into effect of the NISWMP in July 2014 was viewed as a welcome development as it provided for decentralisation hence MSWM decentralisation initiatives were envisaged to emerge from its provisions. The plan provides several key strategies and action points that support the decentralisation of MSWM within ULAs in Zimbabwe. Key actions include education in waste reduction, source separation of MSW, reuse of biodegradable MSW for gardening and livestock feed at household level, establishment of viable markets for biodegradable SW, production of manure from biodegradable SW composting or vermi-composting, establishment of community and industrial recycling centers, development of recycling projects at institutions, construction of AD facilities at established recycling centers and institutions, establish combined Heat and Power (CHP) generation facilities for AD derived biogas, putting in place a MSW collection system with CDOPS or CCCS and BBCs where households or institutions bring in MSW etc. as provided in Table 1. Worryingly all of these key actions as provided in the plan have not taken off over six years since the plan came into effect hence the need for urgent review and subsequent operationalization implementation of the review findings.

The need for stakeholder inclusion and participation in all these key actions provided in the NISWMP is evidently clear. This is affirmed under goal 8 which seeks to promote cleanliness in Zimbabwe by involving the public, industry and government in efforts towards reducing, reusing and recycling all solid waste materials to manage and mitigate the SW associated public health and environmental impacts. Goal 7 further supports decentralisation as it provides for the need to educate and raise awareness amongst Zimbabwean citizens to better understand the

Table 4: Estimated Energy potential from the incineration of the non-biodegradable MSW Harare City and its surrounding ULAs

ULA	Harare	Chitungwiza	Norton	Ruwa	Epworth	Total
Non-biodegradable MSW generated (tons)	188,654.28	45,325.84	8,585.16	7,198.96	21,270.92	271,035.16
Estimated annual biogas potential (GJ per annum)	1.36E+06	3.28E+05	6.21E+04	5.21E+04	1.54E+05	1.96E+06

importance of participating in source separation, materials and resources recovery and integrated and sustainable solid waste management. There is need for the reform of the available national legislation and ULAs' bylaws to ease the flexibility for entry and inclusion of other players in MSWM as ULAs are somehow reluctant to devolve and delegate some of the MSWM functions and roles despite their glaring failures to manage the MSW. Interestingly the tenth goal of the plan seeks to review and assess current legislation and institutional arrangements to improve implementation of ISWM amongst its key actions. Under strategy C of the plan is the need to decentralize MSWM authority to the lowest appropriate level as well as strengthening the capacities of ULAs to meet their obligations with regards to decentralizing MSWM authorities.

The Presidency, the highest office in Zimbabwe, made a proclamation that declared the first Friday of each calendar month being a national cleanup day for communities and citizens to take part in cleaning their surroundings. This is a significant milestone towards changing the citizens mindsets, attitudes and behaviors on MSWM, MSW disposal and general environmental stewardship. The Presidential proclamation is a significant and welcome development; however, it has to be complimented with the construction of safe MSW disposal facilities for the MSW that would have been collected during the national clean up since it is currently being dumped at dumpsites which are already classified as human health and environmental hazards thus the national clean up become another unsustainable problem transfer from communities to dumpsites. There is need for urgent development and construction of recycling, AD and composting, incineration and landfill facilities with only the inert materials and those from which materials and energy could not be further derived from sent to landfills. Zimbabwean citizens have not yet fully embraced the national cleanup day hence the need for extensive awareness raising together with other initiatives that will attract citizens to participate with the participation not only limited to sweeping and cleaning but allowing those who could provide the needed resources and equipment given the opportunity to do so. Above all the high literacy level in Zimbabwe is believed will enhance citizens participation easing the introduction and implementation of decentralised waste management systems.

### 6. Conclusion and Recommendations

The study has attempted to show that numerous MSWM decentralisation opportunities in ULAs in and around Harare exist anchored on the quantities of MSW generated and its characteristics, suitability for biological and thermal treatment methods as well as the available recycling potential. This is despite the prevailing MSWM challenges which have become potential human health and environmental hazards. The NISWMP thus has

noted MSWM decentralisation potential and provides for the decentralisation of MSWM systems and functions. Another highlevel commitment for decentralisation is noted from the Presidential proclamation that declared the first Friday of every calendar month a national cleanup day which provide for every stakeholder's participation in MSWM in their local communities. However, reluctance to devolve MSWM functions by ULAs has been noted hence the need for legislative and institutional reforms as provided for under goal 10 of the plan. All the key actions regarding MSWM decentralisation in the plan have not been implemented with no waste management policy in sight as provided six years after the plan came into effect thus the need for urgent review and subsequent operationalization and implementation of the review findings. The lack of review on the available legislations and institutions has hindered MSWM decentralisation. Despite the available opportunities for MSWM decentralisation in Harare, there is need for environmental sustainability, economic feasibility, social acceptability and material and energy recovery potential assessment studies of the likely decentralised IMSWM and CBMSWM models. Further studies that quantify the associated environmental impacts, materials and energy recovery potentials as well as the economic feasibility of local level decentralised MSWM need to be undertaken.

### **Conflict of Interest**

The authors declare no conflict of interest.

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### **Closed Loop Capacitive Accelerometer Model using Simple Regression Test for Linearity**

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### ABSTRACT

This article extends novelty of modeling capacitive accelerometer with PID controller to provide PI controller for better tuning and statistical test to determine the linear validation characteristics of closed capacitive accelerometer. Capacitive accelerometer is a sensor which uses the dynamic law of physics model Position-Velocity-Accelerator (PVA) by the movement of an electrode coupled to mass proof sandwich between parallel plates to detect vehicle/object displacement. The modelling of closed loop system helps to mitigate steady state error accumulation of measurements in open loop model. The accelerometer gives linear time dependence on output displacement after an input step-like function of acceleration. The closed model can predict the desired output signal. The linearity of the model is tested statistically using simple regression of 120 dataset. This shows a p-value of 2e-16 indicating that at any time, the acceleration predicts the displacement/position of vehicle/object.

### 1. Introduction

Accelerometer is a microelectromechanical sensor (MEMS) which is generally used in the measurement of moving body's acceleration[1]. MEMS is widely used across the current settings of interconnected world in our daily lives [2]. The obtained acceleration is measured in gravity (g) [3]. The measurements of g can be transformed into velocity and position/displacement.

In the application of accelerometer, it provides a wide range of services in a lot of technologies aiding the prediction of most human and no-human activities. In [4], accelerometer is used on a bridge in Nottingham Wilford in the UK with the main purpose of determining the dynamic characteristics. This provided real-time information on suspended deck movement. It is applied using triaxial accelerometer and Real-time Kinematic Global position system (RTK-GPS). The inclusion of the RTK-GPS is applied to measure the low-frequency vibrations of medium span suspension bridge. The reason for this inclusion is to aid the accelerometer which measures based on high-frequency rate. Similar bridge technique is used but in this domain it is applied in bridge management system and land safety [5]. The only component which changed is the replacement of RTK-GPS with three Leica-GPS.

places an exceptional role as well. According to [6], the authors presented triaxial accelerometer with a specific value of CDXL04M3 is applied in the recognition of classification of problem during people activities. Also in [7], the article provides a description in the development real-time classification persons activities such as: walking, standing and running using wearable device. The only differentiation this application is the system composition where a two-accelerometer (ADXL202JE) layer model that integrates multiple component Gaussian mixture model with Markov models is applied. This is to accurately classify the zone of user state.

In the determination of human kinematics, accelerometer

Accelerometer application in human context [8, 9] applied triaxial accelerometer (ActiGraph GT3X+) to validate the process of determining everyday human physical activities. The device is placed at the thigh and hip to identify: cycling, walking, climbing of stairs, running, sitting, and no movements. In [10], authors worked on the determination and understanding of physical activities and key behavioral changes among children. This led to the implemented four different accelerometers namely: ActiGraph, Actical, Actiwatch, and RT3 Triaxial devices. This produces a regression model. According to [11] and [12], triaxial accelerometer and Wireless Wearable Multisensory Integrated Measurement System (WIMS) were implemented together to measure activities such as human heartbeats, hip motion, and other sensors. Additionally, in[13], the author developed a wearable

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wireless base displacement system which utilizes inertial measurement unit (IMU) having triaxial accelerometer onboard. This system monitors the daily indoor activities of humans in buildings such as health statuses and locations.

In other applications such as vehicular domain, the triaxial has received enormous integrated application. Especially, the use of tracking of vehicle velocity and position coupled with other MEMS sensors [14].

There is another form of accelerometer called uniaxial or single axial which used in predicting the behavior of person in motion [15]-[20]. In [19], the authors presented ideas of applying 2 to 3 uniaxial sensors mounted on human body for behavioral investigations. All uniaxial accelerometers were in 2-dimensions. According to [20], the author comparison between uniaxial and triaxial accelerometer application in human activities, showed no difference in the results obtained.

However, in this paper the research design looks at the implementation of the triaxial accelerometer since it is in a 3D form associated in measuring X, Y and Z of the acceleration of vehicle dynamics.

Velocity and position are computed mathematically from acceleration. The position represents the displacement from the mechanical model. This displacement measurement very small. To achieve a better measurement, and electronic readout unit is attached. There are various types of mechanical models. These include: capacitive [21]-[31], piezo-resistive [32], and thermal [33], [34].

The choice of capacitive accelerometer in vehicle tracking is mainly based on its advantages such as:

- Zero static biasing with high sensitivity ability, and better thermal stability. According to [35], these characteristics make capacitive accelerometer model preferred to others.
- It has the edge over other due to size, less expensive, and more flexible in interfacing with other circuitry [36].
- Low temperature and better linearity [37]

However, the capacitive accelerometer has the challenge of high capacitance variation sometimes due the type of mass proof, low damping factor, high sensitivity providing higher resolution that give higher frequencies [38].

A triaxial capacitive accelerometer IC module is integrated with GPS module used in determining vehicle position. The integrations provides a uniform sensitivity which is distributed in the 3D of the vehicle position in the x-y-z domain. [39], [40]. The accelerometer used is made up of glass-silicon which serves as a mass proof. This glass is suspended to the chassis of the vehicle with four locks [41]. This detects parallel motion in z-acceleration and measurements are made in X or Y axis acceleration during tilting of the proof mass. Displacement is detected when electrodes connected to the mass proof which is then sandwich between parallel plates. By this mechanism, the acceleration is measured in the X, Y, and Z axis  $(a_x, a_y, a_z)$  [9], [3].

It is based on this that the velocity and position cand be obtained using Position-Velocity-Acceleration (PVA) model which Obeys Newton's law of physical object in motion and that of Hooke's law [31]. the principle underlining PVA is the first and second integral of acceleration model to produce velocity and position respectively [42]. Therefore, for any measurements of acceleration should provide a proportional outputs of velocity and position of a body in motion with an accelerometer [40], [43], [44].

This article looks at modelling the linear characteristics of capacitive accelerometer using PI-controller to determine the linear dependence relationship between acceleration and position. It also verifies the model for statistical significance using simple regression model. The model is based on mathematical modelling simulations using MATLAB/Simulink.

### 2. Method of analysis

The method of design is by mathematical modelling of system dynamics of a moving mass proof using law of physics. Figure 1 shows an eight stage methodological view of analyzing and simulating of the capacitive accelerometer.

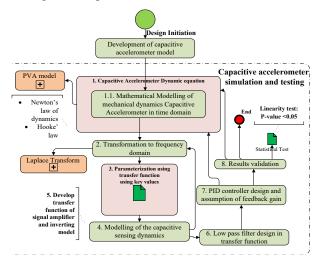


Figure 1: Methodological view of modelling a capacitive accelerometer

- Sensing dynamics: is the model for the change in capacitance during the movement of object (vehicle) [30].
- Model for capacitive sensing dynamics: is the model for the change in capacitance during the movement of object (vehicle) [30].
- Develop transfer function of signal amplifier-inverting model: the output from 4 is amplified using OpAmp and inverted to obtain the original signal. These are all handled in frequency domain for easy computation.
- Low pass filter transfer function: this filters high frequency measurements associated with acceleration measurements.
   LPF will allow only the low frequency for better measurements of position variables.
- PI controller design and assumption of feedback gain: this stage is done by developing a controller gain matrix and a feedback gain.

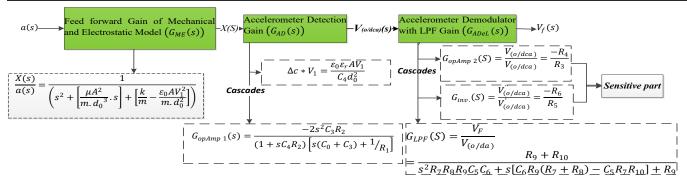


Figure 2: open loop accelerometer system with readout components[50].

 Results validation: to validate the results from the model, data collected is tested using simple regression model for input to output linear dependency using the P-value as a criteria of validity.

#### 3. Open loop accelerometer system

The linear time variant (LTV) model of the mechanical model consisting of mass, damper and spring is represented in (1) [45]-[48]:

$$\begin{array}{c} m \, \frac{d^2 x}{dt^2} \, = \, kx \, + \, b \, \frac{dx}{dt} \, + \, m \, \frac{dx^2}{dt^2} \\ b = \frac{1}{2} \mu A^2 \, \bigg[ \frac{1}{(d_0 - d_x)^3} + \frac{1}{(d_0 + d_x)^3} \bigg] \\ \frac{d^2 \, y}{dt^2} = \frac{d^2 y}{dt^2} - \, \bigg[ \frac{k}{m} \, x + \frac{1}{2} \, \mu A^2 \, \bigg[ \frac{1}{(d_0 - x)^3} + \frac{1}{(d_0 + x)^3} \bigg] \, . \frac{dx}{dt} \bigg] + \frac{\epsilon_0 A V_1^2}{4m} \, . \, x \\ a = \frac{d^2 y}{dt^2} \\ a = \frac{d^2 x}{dt^2} + \, \bigg[ \frac{\mu A^2}{dc^3} \, . \frac{dx}{dt} \bigg] + x . \, \bigg[ \frac{k}{m} - \frac{\epsilon_0 A V_1^2}{4m} \bigg] \end{array} \right)$$

where:

b: damping coefficient.

μ: Air gap displacement

A: Mobile plaque area

 $(d_0, d_x)$ : Distance of electrode displacement between parallel plates.

The Laplace transfer of (1) is provided in (2):

$$S^{2}.X(s) + \left[\frac{\mu A^{2}}{d_{0}^{3}}.s\right].X(s) + X(s).\left[k - \frac{\epsilon_{0}AV_{1}^{2}}{d_{0}^{2}}\right] = a(s).m$$

$$G_{ME}(s) = \frac{X(s)}{a(s)} = \frac{1}{\left(s^{2} + \left[\frac{\mu A^{2}}{m.d_{0}^{3}}.s\right] + \left[\frac{k}{m} - \frac{\epsilon_{0}AV_{1}^{2}}{m.d_{0}^{2}}\right]\right)}$$
(2)

G<sub>ME</sub>(s): Gain of Mechanical module

In figure 2, block diagrams of various units of the accelerometer and their models for open loop system is represented. the diagram has the mechanical unit, electronic readout circuit which consist of gain detection the demodulation unit with low pass filter (LPF) [19], [45]-[47], [49].

The following represent key nomenclature in Figure 2:

(G<sub>AD</sub>) : Gain Detection

 $G_{opAmp1}(s)$ : signal Detection unit

G<sub>ADeL</sub>(s): Demodulation and LPF Gain

GopAmp2 (S): Electronic Read-out Operational Amplifier Gain

Ginv. (S): Electronic Read-out inverter Gain

G<sub>LPF</sub>(S): Electronic Read-out Low Pass Filter Gain

 $V_F(s)$ : output displacement of x

Accelerometer detection block is the block which electronically detects the displacement of the mass proof with a rod to dangle between the parallel plate. This unit produces a gain,  $G_{AD}(s)$ . This gain consists of the electrostatic force of parallel plate and the operational amplifier. The operational amplifier helps boast the electrical signal detected from the mechanical displacement for processing [34].

 $V_{(o/dca)}$  in Figure 2 is passed through a Accelerometer Demodulation unit to produce  $V_f(s)$ .

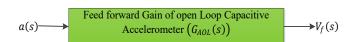


Figure 3: The open loop gain (GAOL(s)) block diagram

Figure 3 represents overall open loo transfer function,  $(G_{AOL}(s))$  which consists of the cascade of  $(G_{ME}(s))$ ,  $(G_{AD}(s))$  and  $(G_{ADeL}(s))$ .

$$G_{AOL}(s) = (G_{ME}(s)) * (G_{AD}(s)) * (G_{ADeL}(s))$$
(3)

The open loop function is represented in (4) using the models from Figure 2:

$$\Rightarrow G_{AOL}(s) = (V_f(s))/a(s); V_f(s) = G_{AOL}(s)a(s)$$
 (4)

By inputting all functions into (4), (5) is obtained:

$$V_{F}(s) \equiv V_{(o/dca)}(s)G_{ADeL}(s) = \left(V_{(o/dca)}(s)\right) *$$

$$\left(G_{inv.}(s)G_{opAmp2}(s)\right)(R_{9} + R_{10})$$

$$V_{(o/dca)} = \frac{1}{T} \left[\int_{0}^{\frac{T}{2}} (V_{1}(t))dt - \int_{\frac{T}{2}}^{T} (V_{1}(t))dt\right] \left[\Delta Cx\right]$$

$$V_{1}(t) = V_{1}\sin(\omega t)$$

$$= \frac{1}{T} \left[\int_{0}^{\frac{T}{2}} (V_{1}\sin(\omega t))dt - \int_{\frac{T}{2}}^{T} (V_{1}\sin(\omega t))dt\right] \left[\frac{\varepsilon_{0}\varepsilon_{T}A}{c_{4}d_{0}^{2}}x\right]$$

$$solving, V_{(o/dca)} \gg \frac{4V_{1}}{T\omega} \left[\frac{\varepsilon_{0}\varepsilon_{T}A}{c_{4}d_{0}^{2}}x\right]$$

$$\therefore V_{f}(s) = \frac{4V_{1}}{T\omega} \left[\frac{\varepsilon_{0}\varepsilon_{T}A}{c_{4}d_{0}^{2}}x\right] \left[\left(G_{inv.}(s)G_{opAmp2}(s)\right)\right]$$

$$Finally; V_{F}(s) = \frac{4V_{1}}{T\omega} \left[\frac{\varepsilon_{0}\varepsilon_{T}A}{c_{4}d_{0}^{2}}x\right] \left[\left(G_{inv.}(s)G_{opAmp2}(s)\right)(R_{9} + R_{10})\right]$$

The open loop of the capacitive accelerometer in (5) is now simplified into two main function blocks, thus the mechanical unit and the electronic readout unit in Figure 4.

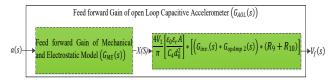


Figure 4: Mechanical and electronic readout of accelerometer

The modeling of the two blocks is represented in (6):

$$G_{AOL}(s) = \frac{G_{ocf}^{1}}{\left(s^{2} + \left[\frac{\mu A^{2}}{m. d_{0}^{3}}.s\right] + \left[\frac{k}{m} - \frac{\varepsilon_{0} A V_{1}^{2}}{m. d_{0}^{2}}\right]\right)}$$

$$G_{AOL}(s) = \frac{7.436e10}{s^{2} + 316.1 s + 1.016e0 4}$$
(6)

The modeling of (6) into a closed loop form is discussed in the next section using Proportional-Integral (PI) controller.

#### Closed loop accelerometer modeling

The design of a closed loop accelerometer is considered in this section by designing the feedback and control gain matrices of PI controller models.

### 4.1. Designing of feedback model

Feedback model is designed to help compare the acceleration (reference signal) to the position (output signal). Base on the feedback a suitable controller can be tuned to achieve a desirable output.

### 4.2. Choosing Feedback signal

According to [51], feedback model is based the type of sensor which provides a proportional signal to the dynamic model (mechanical unit). Therefore, in choosing the feedback signal, a balancing force is needed to check the inertial forces mechanical unit of the accelerometer. This balancing force is called the electrostatic force. It is chosen because it establishes the reading of small displacement from the proof mass between the two fixed electrodes in parallel plates[23]. The electrostatic force is used to provide restoration of sensing force to balance acceleration force. Figure 5 shows the representation of the accelerometer closed loop structure.

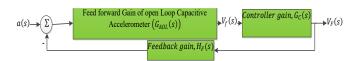


Figure 5: closed loop structure of accelerometer

A bias signal V<sub>b</sub> is introduced with excitation signal v<sub>1</sub> to obtain a feedback signal V<sub>F</sub> to the two electrodes. This generates

$$\begin{array}{c} V_{ne} = v_1 - V_b + V_F \\ V_{pe} = v_2 + V_b + V_F \\ \end{array} \} \& \begin{array}{c} v_1 = V_1 sin\omega t \\ v_2 = -V_1 sin\omega t \\ \end{array} \}$$
 (7) The resultant signal gives (8):

$$V_{\rm npe} = V_{\rm ne} - V_{\rm pe} \tag{8}$$

The application of the electrostatic force feedback gives (9):

$$F_{el_{F}} = F_{el_{ne}} + F_{el_{pe}} \} F_{el_{F}}$$

$$= \frac{\varepsilon_{0} \varepsilon_{r} A}{4} \cdot \left[ \frac{V_{ne}^{2}}{(d_{0} - d_{x})^{2}} - \frac{V_{pe}^{2}}{(d_{0} + d_{x})^{2}} \right]$$

$$F_{el_{F}} = \frac{\varepsilon_{0} \varepsilon_{r} A}{4} \cdot \left[ \frac{(V_{1} \sin \omega t - V_{b} + V_{F})^{2}}{(d_{0} - d_{x})^{2}} - \frac{(-V_{1} \sin \omega t + V_{b} + V_{F})^{2}}{(d_{0} + d_{x})^{2}} \right]$$
(9)

The accelerometer having high system frequency and considering the initial position of the proof mass, the electrostatic force feedback mean signal is represented mathematically in (10):

$$\begin{aligned} F_{el_{F}} &= \\ &\frac{1}{T} \int F_{el_{F}} dt = \frac{2\varepsilon_{0}\varepsilon_{r}A}{d_{0}^{3}} \cdot \int [x(V_{1}\sin\omega t - V_{b} + V_{F})^{2} \\ &- (-V_{1}\sin\omega t + V_{b} + V_{F})^{2}] dt \end{aligned}$$
(10)

Expanding and integrating all terms with respect to t gives (11):

$$\begin{split} F_{el_F} &= \frac{2\epsilon_0\epsilon_r A}{{d_0}^3} \bigg[ x \bigg( \frac{V_1^2}{2} + V_b^2 + V_F^2 \bigg) - V_b V_F d_0 \bigg]; \\ &\text{with inertial displacement of } x = 0 \\ & \therefore \text{ the feedback electrostatic force,} \\ &F_{el_F} = -\frac{2\epsilon_0\epsilon_r A V_b V_F}{{d_0}^2} \end{split} \end{split}$$

Rewriting the equations again for all the acting forces on the proof mass the feedback sensor gives (12):

$$\begin{aligned} \vec{F}_{i} &= \vec{F}_{e} + \vec{F}_{a} + \vec{a}_{x} - F_{el_{F}} \\ ma &= kx + \frac{1}{2}\mu A^{2} \left[ \frac{1}{d_{0}^{3}} + \frac{1}{d_{0}^{3}} \right] \frac{dx}{dt} + m \frac{d^{2}x}{dt^{2}} + \frac{2\epsilon_{0}\epsilon_{r}AV_{b}V_{F}}{d_{0}^{2}} \\ ma &= kx + \left[ \frac{\mu A^{2}}{d_{0}^{3}} \right] \frac{dx}{dt} + m \frac{d^{2}x}{dt^{2}} + \frac{2\epsilon_{0}\epsilon_{r}AV_{b}V_{F}}{d_{0}^{2}} \\ a &= \frac{k}{m}x + \frac{1}{m} \left[ \frac{\mu A^{2}}{d_{0}^{3}} \right] \frac{dx}{dt} + \frac{d^{2}x}{dt^{2}} + \frac{1}{m} \cdot \frac{2\epsilon_{0}\epsilon_{r}AV_{b}V_{F}}{d_{0}^{2}} \end{aligned}$$
(12)

The model for feedforward including the controller in figure 5 represented in (13):

$$V_F(s) = V_f(s) * G_C(s)$$

the V<sub>ne</sub> and V<sub>pe</sub> as negative electrode and positive electrode supplies respectively. This is represented in (7) as:

 $G_{ocf}$ : open loop cascade factor =  $\left[\frac{4V_1}{\pi} \left(\frac{\varepsilon_0 \varepsilon_r A}{C_c d_s^2}\right)\right] * \left[\left(G_{inv.}(s) * G_{opAmp2}(s)\right) * \right]$  $(R_9 + R_{10})$ 

$$\Rightarrow V_{F}(s) = (G_{AOL}(s)) * (G_{C}(s))$$
(13)

∴ the close Accelerometer Loop Transfer function  $(G_{ACL}(s))$  is in (14):

$$G_{ACL}(s) = \frac{V_F(s)}{a(s)}$$

$$= \frac{\left(G_{AOL}(s)\right) * \left(G_C(s)\right)}{1 + \left(G_{AOL}(s)\right) * \left(G_C(s)\right) * \left(H_F(s)\right)}$$

$$G_{ACL}(s) = \frac{\left[\frac{7.436e10}{s^2 + 316.1 \text{ s} + 1.016e0 \text{ 4}}\right]^2 * \left(G_C(s)\right)}{1 + \left[\frac{7.436e10}{s^2 + 316.1 \text{ s} + 1.016e0 \text{ 4}}\right] * \left(H_F(s)\right)}$$

$$G_{ACL}(s) = \underbrace{\left(7.436e10\right) * \left(G_C(s)\right)}_{denum^3}$$

#### 5. Closed loop accelerometer simulation and results

### 5.1. Open loop accelerometer model and characteristics

The open loop model of accelerometer is represented by the mechanical-charge detection model and the electronic demodulator model in Figure 6 and 7, respectively.

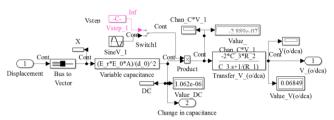


Figure 6: Acceleration Charge Detection unit

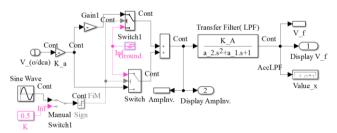


Figure 7: Demodulator Electronic processor

The mechanical, charge detection, and electronic demodulator transfer function is given in (15):

$$G_{opl}(s) = \frac{7.436e10}{7.29e8 \, s^4 + 5.13 \, s^3 + 11620s^2 + 3.213e6 \, s + 1.16e8}$$
(15)

The open loop characteristics are shown in Figure 8 is based on Figure 6 and 7. For an input acceleration of 1g the model

provides Mechanical displacement response of  $1.969 \times 10^{-04}$  and the respective charge detection unit and low pass filter output is displayed as well.

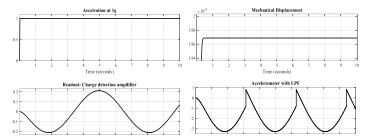


Figure 8: open loop characteristics of accelerometer model.

The overall transfer function of the open loop model in (15) produces an overshoot of about 641 with an input-output response rise time of 0.0528s as shown in Figure 9.

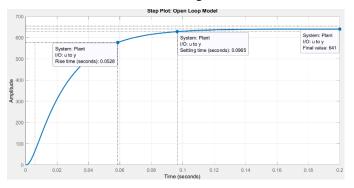


Figure 9: overall open loop transfer function characteristics of accelerometer model.

In Figure 10, the open loop bode plot shows system gain of 56.1 dB which was constant until it reached a frequency response is 791 rad/s ( $\omega = 791$ ).

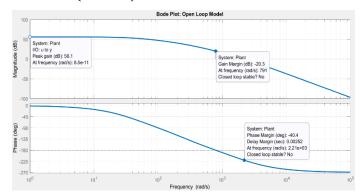


Figure 10: the magnitude and phase of the open loop accelerometer transfer function  $G_{opt}$  (s) against angular frequency.

The open loop gain gives the open loop minimum stability margins at Gain = -20.3 dB and frequency= 791rad/s.

$$^{3}denum = [s^{2} + 316.1 s + 1.016e0 4] + (7.436e10) *$$
  
$$(G_{C}(s)) * (H_{F}(s))$$

<sup>&</sup>lt;sup>2</sup> Feed forward Gain of open Loop Capacitive Accelerometer  $(G_{AOL}(s))$  with electronic readout circuit.

For the phase, at low frequency, the phase is  $0^{o}$  and at high frequency is  $-268^{o}$ . The minimum stability margins are  $-40.4^{o}$  against frequency of 2.21krad/s.

### 5.2. Accelerometer closed loop model and characteristics

This section looks at the modelling of the close system of the accelerometer. The system uses proportional integral (PI) controller to establish the stability of the open loop gain. The gain of the controller is represented in (16):

$$G_C(s) = \frac{K_p s + K_i}{s} \tag{16}$$

The control gain matrices are represented by:

Considering (15) and (116) with a feedback of 1 gives the closed loop gain in (18):

$$G_{CLp}(s) = \frac{K_1 s + K_{cLp}}{K_2 s^5 + K_3 s^4 + K_4 s^3 + K_5 s^2 + K_6 s + K_{cLp}}$$
(18)

where:

$$K_1 = 1.027 \times 10^8$$
,  $K_{cLp} = 2.87 \times 10^9$ ,  $K_2 = 7.29e \times 10^8$ ,  $K_3 = 5.13$ ,  $K_4 = 1.162 \times 10^4$ ,  $K_5 = 3.213 \times 10^6$ , and  $K_6 = 2.043 \times 10^8$ 

The overall closed loop transfer function gain in (18) is represented in Figure 11.

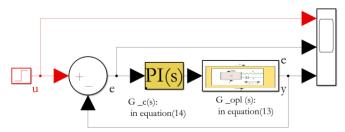


Figure 11: closed loop accelerometer model in MATLAB/SIMULINK.

In Figure 12, the response time is 0.0132s at amplitude of 0.9 with an overshoot of 10.4% at 0.04s and an amplitude of 1.1 the model shows a settling in at 0.0696s.

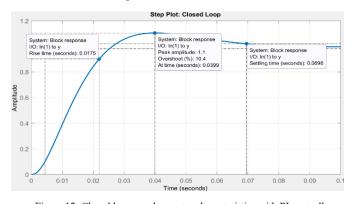


Figure 12: Closed loop accelerometer characteristics with PI controller.

Figure 13 represents the Bode plot for closed loop gain which gives a minimum stability margin at Gain = -29.5dB and frequency = 689rad/s.

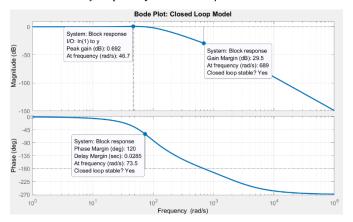


Figure 13: Bode plot for closed loop accelerometer.

The minimum stability margins are  $-120^{0}$  against frequency of 73.5rad/s having a delay margin of 0.0285s.

#### 6. Statistical Test on Accelerometer Linearity

In this section, a linearity test is applied on the acceleration model. The test uses simple regression and p-value to establish linearity of the model.

A simple regression model is developed for the accelerometer model using the algorithm in (19):

$$x = b + w * a \tag{19}$$

where:

Dependent variable: Displacement (x) Independent variable: Accelerometer (a)

b: Bias term w: Weight

By building a simple regression model using sample test run of 120 datasets, the model for the accelerometer is obtained statistically, (20) and the figure 14 shows the linear relationship.

$$x = 9.224e - 08 + 1.00 * a ag{20}$$

where: b = 9.224e - 08, and w = 1.00

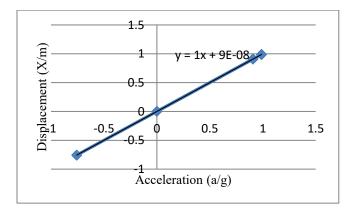


Figure 14: Linearity test of closed loop accelerometer.

In Figure 14, it is shown that the acceleration and the displacement are linearly dependent. The statistical test of p-value is below 0.05. The model's p-value is 641, which means the acceleration can predict the displacement.

#### 7. Conclusion

This paper looks at the modelling and simulation of closed loop capacitive accelerometer. The model applied is the Position-Velocity-Acceleration (PVA) which consist of mechanical unit, charge detection unit, and signal demodulator with filter unit.

The results from the open loop after applying acceleration of 1g shows an overshoot to an amplitude of 641. However, the by controlling the accelerometer in in a closed loop form with a Proportional-Integral (PI) control gain, the desirable output is obtained.

The linearity of the model is with simple regression which shows it is predictable with a statistical significance of 2e - 16 as its p-value. However, for better optimization, the accelerometer model must be modelled in a state space domain using Gaussian stochastic model where noise is factored as independent of system memory. This would also provide a better technique for better prediction of position. In another vein, future model can consider temperature as a component of damping coefficient (b).

### **Conflict of Interest**

The authors of this manuscript have seen and agree with the contents. We declare that this work is the original work submitted for publication and has undergone peer review process in no other journal other than this.

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### A Critical Analysis of the Integrated Industry Waste Tyre Management Plan of South Africa

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### ABSTRACT

Municipal general waste accumulation, including the general waste category of end-of-life tyres (EOLT), has become a universal predicament especially in the majority of first world as well as in the third world countries. South Africa is recognized for its economic growth and improved living standards of people which has led to the increased accumulation rates of waste tyres. Consequently, the South African government declared its intentions to divert all categories of end-of-life tyres away from municipal dumping grounds as they present acute health and ecological threats. The government gazetted the Recycling and Economic Development Initiative of South Africa (REDISA) Integrated Industry Waste Tyre Management Plan (IIWTMP) in 2015. The Plan seeks to manage and reprocess waste tyres, bringing about environmental sustainability and economic prosperity through the simultaneous creation of jobs. This work is a theoretical literature review study that highlights the achievements and failures of the Plan. Despite it being a comprehensively drafted and well-rationalized Plan, REDISA drew negative public scrutiny from various stakeholders and institutions such as the Organization Undoing Tax Abuse (OUTA), Retail Motor Industry Organization (RMI), and television programs like Carte Blanche. The findings show that REDISA did manage to make significant contributions to the different sectors governing the Plan such as the creation of jobs and small, medium, and micro-sized enterprises (SMMEs), the establishment of depots and waste tyre processing facilities, and the investment into several institutions of higher learning to further research and development in the waste tyre sector. The plan ultimately ceased operation citing several unsound practices such as corporate administrative issues, deviating from the National Environmental Management (NEM) Amendment Law Bill, failing to carry out the duties outlined in the original Plan, and REDISA did not comply with operational and performance goals.

### 1. Introduction

This article comes as a result of work previously presented on the REDISA Plan by [1, 2] and an extension of a paper originally presented in the Proceedings of the 7th International Renewable and Sustainable Energy Conference, IRSEC 2019 [3]. In this study, the capabilities of the REDISA Plan to deal with waste tyre

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management in South Africa are critically discussed. Consequently, this present paper serves to provide a follow-up and also reports on the successes and failures of the Plan.

The South African economy has in the past two decades experienced rapid growth, resulting in significant mass production of goods and services to realize the socio-economic demands of its rapidly increasing society [4]. This phenomenon has resulted in the increasing growth of municipal general waste earmarked for

landfilling despite the unavailability of land. In 2011, an approximated quantity of 60 million scrap tyres was estimated to have been illegally dumped in open fields across the country, moreover, roughly 11 million waste tyres are supplemented annually into the accumulation figures [5]. In response to the waste tyre predicament, the South African Government endorsed the IIWTMP for REDISA in accordance with the NEM: Waste Act, 2008 as specified in the Government Gazette 35147 of 17 April 2012. The REDISA Plan showed promising prospects as it satisfied and acted in response to the fundamental requirements of the IIWTMP, for instance; the incorporation of the waste hierarchy; the inclusion of previously underprivileged societies; employment creation prospects particularly the previously economically excluded and the poor and its impartiality from national and local government structures. The Plan came into existence in 2013 for the sole purposes of reprocessing waste tyres in order to grow the waste tyre industry and create marketplaces for re-purposed tyre end-products; the establishment of viable green jobs as well as advancing SMMEs. Affirmatively, in 2017 approximately 221,751 tonnes of waste were generated with 64,061 tonnes (29%) being recycled/recovered and the remaining 157,690 were disposed of at landfill sites [6]. In 2019, the Waste Management Bureau (WMB) reported the generation of 170,266 tonnes of waste tyres of which approximately 77% was collected while 24% of the collected tyres were processed [7]. Also, promising waste plastic recycling rates were reported by Plastics SA in June 2018, 46.3% [8] of plastic products were recycled which is significantly above the recorded European recycling rate of 41.9 % for 2017 [9].

The South African Government is known for drafting excellent policies and regulations with little movement with regards to execution and implementation. It is our view and suggestion that the South African government should start focusing on putting mechanisms that progress the execution and implementation of policies and regulations.

Numerous programmes that seek to address the management challenges associated with municipal general waste accumulation have been proposed and adopted by different countries, One such program is the "Extended Producer Responsibility" (EPR) policy which South Africa has also adopted [10]. Other waste management programs include the: Tax Program, Free Market Program, Product Stewardship Program and Hellenic Program which were adopted by other countries. They are comprehensively discussed in section 2. The adoption of the EPR in South Africa has led to the development of the IIWTMP, which is intended at satisfying the tyre producer's responsibilities for EOLT, through an obligatory EPR scheme [11].

### 2. Alternative Waste Tyre Management Programs

In July 2003, The European Union (EU) member states banned the landfill disposal of solid tyres [12] and subsequently; the landfilling of crushed tyres in July 2006 [12, 13]. This gave rise to the statutory framework to remedy the predicaments presented by waste tyres across EU member states. As a result , the EU developed several forms of waste tyre management models, namely the Tax Program; Free Market Program and the EPR Program that can be implemented to oversee the

management, directing, and reclaiming of waste tyres in a systematic and ecologically friendly manner. Two additional programs, namely, the Product Stewardship Program and the Hellenic Program have been employed by other developed and developing countries. The most common models are reviewed in this section.

#### 2.1. Tax Model

In this model, the state is responsible for the reclamation and reprocessing of waste tyres. This program is funded by a tariff imposed on the retail purchasing of new tyres by consumers. Denmark and the Slovak Republic are examples of states that have adopted this scheme [13, 14].

#### 2.2. Liberal Market Model

The policymakers put in place the aims and objectives that this scheme will operate under; conversely, they do not delegate any duties to any individual body. All stakeholders within the production chain function under free-market specifications, however, must conform to policy regulations. States operating in this program are Austria, Bulgaria, Croatia, Germany, Ireland, Switzerland, and the United Kingdom [13, 14].

### 2.3. Extended Producer Responsibility Model

This program requires tyre manufacturers and distributors to take accountability for handling waste tyres as they have initially positioned them in the market. These parties are responsible for the establishment and management of initiatives that will ensure the recycling/recovery of waste tyres. The program is funded through a fare levied against the acquisition of new tyres. Similarly, with South Africa, 75% of EU States have employed the EPR Program [15]. This model has yielded positive outcomes and is realized to be financially and ecologically sustainable. In 2010, EU countries operating under this scheme reprocessed 44% of EU waste tyres generated and in 2011, the figure rose to 57% [13]. Likewise, with the REDISA Plan, records from EU member states show that substantial funds have been provisioned for research and development where capacity development and technological improvements on waste tyre reprocessing are being advanced. Over the years, the scheme in numerous EU states has recorded decreases in the collection of revenues and increases in the various ELT recovery schemes [13]. Reprocessed waste tyres were employed in various sectors, for instance; governmentfunded construction projects and civil works or as fuel replacement in cement production and power plants [13]. EU states such as Belgium, Czech Republic, Finland, France, Greece, Hungary, Norway, Netherlands, Poland, Portugal, Romania, Spain, and Sweden operate under the EPR Programme and some have managed to obtain 100% waste tyre recovery rates [14].

### 2.4. Product Stewardship Model

In Canada, the Product Stewardship Program is used in conjunction with the EPR Program to manage end-of-life tyres. Conversely, this Program appoints the recovery duties of waste tyres to provincial or local governments utilizing the levy imposed on tyre producers. The Canadian Council of Ministers of the Environment (CCME), in 2017, pronounced its intentions to entirely adopt the EPR scheme [16]. The funds collected from

Canada's EPR Program aids in the gathering, shipping, and reprocessing of waste tyres [17]. Similarly, with EPR models of other states, a certain percentage of the finances is designated to research, the expansion of new products and to invest in further technological advancements [16]. Brazil and Korea have adopted the Product Stewardship Programme to oversee the management of their waste tyres. In Brazil, tyre distributors are obligated to manage 20% extra scrap tyres in addition to the quantities they import yearly, while in Korea manufacturers and distributors are reimbursed their funds subsequent to the collection of waste [15].

#### 2.5. Hellenic Model

In July 2004, this Program was introduced by Greece to manage their waste tyres. In a nutshell, the Hellenic system incorporates all the other conventional systems in a single scheme [18]. It is evident in literature that in 2018, under the Hellenic model, Greece successfully collected a total of 49,783 tonnes of waste tyres of which 75.6 % was recovered and 15.8% was applied in energy recovery initiatives [19].

In the United States (US), the following bodies: customers, producers, recyclers, traders, states, and end-users shoulder the obligation to contributes towards the subsidy required to manage waste tyres [20]. The funds are utilized in the reclaiming, recycling or the material and energy recovery from waste tyres. Furthermore, a portion of the resources may be utilized to offer financial support to local communities for the establishment of waste tyre market initiatives, create licensing/enforcement systems, and to organize tyre educational programmes. National or local governments may also use the funds to provide grants or advances to waste tyre reclaimers and end-users of tyre-derived products [21]. The U.S. Tire Manufacturers Association in 2017 reported that 4.20 million tonnes of waste tyres were generated of which 3.40 million (81%) tons were designated for the market [22]. Conversely, 96.9% of scrap tyres were handled in an ecologically sound approach, 43% was designated for tyrederived fuel in cement production and the paper industry; 25% was used as ground rubber; 8% was utilized for civil engineering purposes, and 3% was exported [22].

### 3. The Synopsis of The REDISA Plan

The minister of the Department of Environmental Affairs (DEA), in 2012 affirmed the South African Government's objectives to ban the land disposal of all waste tyres varieties [23]. REDISA proposed an all-encompassing plan whereby an array of waste tyres would be redirected away from landfills for recycling and reprocessing. Previously excluded communities such as waste pickers were incorporated into the Plan to provide sustainable jobs and to prevent EOLT from being burnt in open fields or repurposed to be utilized in motor vehicles presenting possible threats. The various types of tyres that were incorporated in the REDISA Plan are shown in Table 1. The waste pickers took responsibility for the collection of waste tyres where they would at a later stage deliver them at designated collections depots across the country. The tyres are subsequently trucked and transported to processing facilities. A greater share of the tyres is grounded for use in the formation of road works and playing fields [6]. Several South African based companies, namely; Portland Pozzolana Cement (PPC), Lafarge, Afrisam, and Natal Portland Cement have realized the benefit of

supplementing their cement kilns with waste tyres for their cement manufacturing processes, such as a 15% save in coal usage and fewer emissions of noxious gases [24]. Furthermore, Langkloof Brickworks, a brick manufacturing company based in Eastern Cape, is co-combusting coal and waste tyres, resulting in reduced CO<sub>2</sub> emissions and energy consumption [25].

Table 1: REDISA tyre classifications [26].

Tyre classifications	Туре		
1	Passenger		
2	Light- duty industrial tyres		
3	Heavy-duty industrial tyres		
4	Earthmoving		
5	Agricultural		
6	Motorcycle		
7	Industrial		
8	Aircraft		
9	Any other pneumatic		

The imposed levy of (South African Rand) R2.30 per kilogram (1United States Dollar = 14.97 South African Rand) of each tyre sold was perceived to be the revenue utilized to fund the REDISA Plan, this was founded on the notion of "the polluter pays" [26]. To recuperate the expenditure of the waste tyre management process, REDISA imposed a levy on contributors considering the initial costs apportionments, shown in Figure 1. REDISA had previously proclaimed there will be minimal manipulation of the Plan by influential individuals [26]. However, the approval and implementation thereafter of a single waste tyre management Plan might be recognised as the weakness of the REDISA Plan. The monopoly created by the REDISA Plan resulted in challenges in the systemic implementation of the approved Plan and failures in reaching pre-planned targets. This eventually led to its collapse and insolvency.

In 2015, when the REDISA Plan was legislated, the organization was granted the freedom to treasure the waste tyre fee, where preferably it could have been channelled to the general fiscus [27]. This flaw in the Plan received criticism from many organisations such as the South Africa Tyre Manufacturing Conference, the Retail Motor Industry Organisation, and the Tyre Dealers Association. Consequently, these organisations instigated court applications arguing against REDISA's dominance in the IIWTMP and the gathering of levies instead of assigning the responsibility to the South African Revenue Services (SARS) [27]. Despite the controversy associated with the acceptance of the REDISA Plan, the Plan was effected in 2015 using the half a billion Rands accumulated during its first year of inception. Presently, it is evident that the criticism argued by these organisations were justifiable and held merit. This led to REDISA experiencing lots of implementation challenges and ultimately its failure. In contrast to the REDISA Plan, the plastic bag waste management levy was launched in May 2003, where revenues of approximately R200 million were accumulated annually [28]. However, only 15%, equating to R30 million, of the collected funds were reserved for the DEA to directly contribute to the development of the plastics sector [28]. Likewise, the goals of the REDISA Plan and the plastic bag project were comparable in nature. The core objectives of the two initiatives were to further

develop the waste collection value chain, create viable jobs, establish SMMEs, capacity development and skills advancement. However, the set targets did not materialize in both instances. The successes and failures of the plastic bag levy initiative are comprehensively reviewed by [28].



Figure 1: REDISA initial costs allocations [26].

### 4. REDISA Accomplishments

Statistics show that the South African recycling industry currently provides jobs for 100,000 individuals [29] and the waste recycling industry is recognized for its significant contribution to the country's wealth, public health, welfare, and in environmental conservation [30]. Moreover, the waste recycling sector has the potency of making advancements in the waste to energy and material recovery fields. This denotes the capacity that the collection and utilization of waste may have in the creation of sustainable employment for the non-formal sector. This can be achieved through the collection of waste, the establishment of waste processing enterprises, the transportation of waste, the expansion of capacity within the waste sector, as well as research and development to advance the sector and its end products.

### 4.1. Micro collectors

Micro collectors play a pivotal role in the waste tyre management chain, as they are directly involved in the sourcing and collecting of waste tyres. The collection of waste tyres is perceived as a practice that has the potential to alleviate unemployment and poverty in disadvantaged communities. Micro collectors from, Soweto, Johannesburg have found a profitable opening from discarded tyres through the founding of a collaborative business enterprise [31]. Nevertheless, micro collectors still experience challenges like demeaned social value, substandard living, poor occupational conditions, and the scarcity of state funding.

### 4.2. Transporters

REDISA further saw an opportunity to create more sustainable jobs by contracting self-sufficient transporters for the shipping of waste tyres to storage depots and processing plants [31]. Waste collection and transportation, in this instance, provide livelihoods to many underprivileged communities and contributes to the establishment of micro-businesses.

#### 4.3. SMMEs

The establishment of SMMEs was one of the key objectives of the REDISA Plan, this was realized with the founding of Dinotshi Waste Into Worth Project (Pty) Ltd., a waste tyre preprocessing depot in Midrand, Gauteng [32]. This was perceived as a noble initiative for the empowerment of underprivileged societies and the youth.

### 4.4. Research and Development

The authors in [27] and [28], reported that REDISA during their tenure sponsored 19 student bursary beneficiaries. Considering the large sums of funds that REDISA collected, the company could have done better by providing financial aid to students from various institutions in multiple disciplines and educational echelons. Sponsoring students at advanced graduate level could have aided in the research informed development of the waste tyre sector, creation of local expertise and ultimately contribute towards the benefit of REDISA and the South African economy.

### 5. REDISA Failures

In November 2012, the REDISA IIWTMP was accepted and contracted to oversee the collection, management, and processing of waste tyres for a term of 5 years, till 30 November 2017. In 2013, the DEA and numerous interested parties began questioning the execution of the REDISA Plan [33]. Consequently, in 2015, the DEA commenced examining the plan and subsequently an intermediary assessment was conducted during 2016.

### 5.1. Operational non-conformities

In reaction to proposals presented by various participants, the DEA initiated countrywide compliance and administration campaign at all the depots registered under REDISA in the country from the 25th to the 27th of November 2015.

One of the depots that were investigated was the Midrand Depot. The review team, appointed by the DEA, was privy to the Environmental Management Inspector (EMI)'s Report which cited several areas of concerns at the depot, such as; noncompliances with the Waste Tyre Regulations (WTR) of 2009; daily running of business activities while lacking the necessary Fire Registration Certificates and Occupational Health and Safety Certification; the non-existence of site-detailed waste tyre stockpile area plans (drawings and site-specific plans pertaining the management of the stockpiles at the numerous sites), and the authorisations thereof. Moreover, the depot neglected to deliver documentation/records to the EMI to demonstrate conformity due to REDISA limiting the depot access to critical data, lastly, the depot manager lacked understanding of the REDISA IIWTMP

and the necessities of the WTR,2009 [6]. Furthermore, the investigative journalism television program, Carte Blanche, compiled an exposé which aired in late 2015, where numerous disparagements were made against REDISA and the inadequate execution of its Plan. Consequently, the DEA instigated criminal indictments against the Midrand Depot founded upon the EMI's findings on the substandard status of the depot [34]. Owing to the acute effect of fires posed by tyres, collectively with the effect they have on the environment, human health, and general safety concerns; the DEA has an obligation to act on non-conformities. Subsequently, the DEA released pre-compliance notices to the management of all depots operating under REDISA [34]. Table 2 shows the status of the reviewed depots as of 23 February 2017 and the improvements conducted by the WMB by May 2018.

In February 2016, a private consulting firm, iSolveit, was assigned by the DEA to carry out a performance review on REDISA. The findings of the review were later substantiated by Ernst and Young after REDISA refuted the outcomes of the report. The results and conclusions of the review report indicated the failure by REDISA to meet its implementation objectives, lack of proper management, nonconformities to the approved Plan, misuse of finances and non-compliance to the latest governing framework [34].

### 5.2. Organizational non-conformities

The major administrative issue presented was that three REDISA directors were found to also hold indirect shareholding in other businesses that are associates of REDISA, namely, Kusaga Taka Consulting (KTC) Proprietary Limited and the Product Testing Institute (PTI) [34-36]. This constituted opposing interests for all parties concerned, thus, presenting a digression from the initial Plan. This is an oversight in the part of REDISA; however, the overseeing government ministry should also shoulder the responsibility for its lack of monitoring and assessment. The DEA conceded in court documents that it became aware of this relationship in May 2016 and failed to act promptly [35]. After endorsing a single waste tyre management plan, constant monitoring, and administration of REDISA were required from the part of the DEA.

Furthermore, allegations of excessive remuneration packages were levelled against non-managing directors of REDISA that were discovered to earn over R1.92 million annually, apart from extra company benefits. The collective earnings of managing directors and staff of REDISA (roughly 7 individuals) were reported to be R20.40 million per annum in totality [34]. A parallel evaluation on non-profit organisations shows that a Chief Executive Officer (CEO) of a non-commercial entity earns typically a salary of R469,587.00 yearly [34], however, the REDISA CEO was found to earn an exorbitant remuneration of R4,164, 840.00 per annum [35]. This scenario at REDISA only perpetuated the inequalities that already exist in South Africa by increasing the income disproportion between the impoverished and the wealthy.

The Plan instructs for the employment of an external administrative company that will manage and implement the mandates of the REDISA Plan and the management body is to report annually to the DEA on all matters pertaining to the Plan

as stated in section 28 of the REDISA IIWTMP [26]. REDISA's memorandum of incorporation (MOI) also makes provision for this clause [35]. However, since the commencement of the Plan, all reports were presented by REDISA to the DEA [34]. This is a divergence from the governing framework detailed in the Plan. There seem to be evident associations between REDISA NPC and KTC (the administrative firm employed by REDISA). Consequently, this would directly influence on monitoring and assessment as well as performance management of the different organizations, in this lies the administrative error [34], [37]. REDISA was also found not to have a suitable recorddocumentation system [34]. There were also concerns regarding meeting resolutions and their legitimacy or lawfulness [37]. Additionally, REDISA's monetary books of the year ended 29 February 2016 indicate substantial capital financing into the PTI of R61,852,000.00 [34] [37]. Yet, the department could not categorically determine how the investment advances the benefits of REDISA and its mandate. Lastly, it was reported that some of the family members of REDISA directors were also the directors in a privately-owned company, namely Nine Years Investment (Pty) Ltd (NYI), that leased office space to REDISA, moreover, NYI possesses 75% shareholding in KTC [35], [37].

On the 24th of January 2019, the Supreme Court of Appeal acquitted REDISA of all liquidation charges brought against the company in 2017 at the request of the then environmental affairs minister. However, one of the proceeding judges strongly criticized her colleagues for completely discounting the proven exorbitant salaries of REDISA executives.

### 5.3. Performance nonconformities

Employment creation: One of the key objectives of REDISA was the creation of employment particularly for the destitute, previously disadvantaged, and small enterprises through the collection and distribution of tyres to the 150 REDISA depots situated countrywide [26]. As mandated in the REDISA Plan, the organization was liable for the identification of micro-collectors, providing the necessary training and development, the creation of business opportunities and the awarding of specific collection points. Ultimately, this will ensure that the operator will have the needed skills to own and successfully operate and manage the depots. Table 3 shows REDISA's records of achieved job targets; the organization only created 1435 jobs instead of the projected 2860 jobs at the close of year 4. As a result, REDISA accomplished 50 % of its job creation objective for the year ending 2016.

Skills training and development: Section 25 of the Plan, states that free training of individuals for basic skills and specialized proficiencies in the waste tyre industry value chain should be provided. This is inclusive of drivers, their crews as well as accounting and management staff [26] utilizing 1% of the received earnings earmarked for training and development. Thereafter, the attendance reports were to be documented in the National Centralised Computer Systems (NCCS) [26]. However, REDISA failed to provide records for this. For the financial year ending 29 February 2016, the organization collected R432,372,000.00 from the waste tyre levy and 1 % of this amount, equating to R4,323,720.00 was supposed to be spent on training and development [34]. However, their financial records show that

Table 2: REDISA tyre classifications [26].

No	REDISA depot	Non-compliance	Non-Compliance noted	Improvements conducted by WMB as of
110		notices	Outstanding registration with the Limpopo	May 2018 Registration forms submitted.
1	Polokwane Depot, Plot 10, Geluk, Dalmada, Limpopo	09/12/2016	Provincial Department, Fire and safety compliance certificate outstanding,	Storage layout plan submitted to the
2	Waltloo Depot, Pretoria East, Gauteng	07/11/2016	Storage layout plan not approved.  Fire and safety clearance certificates renewal, Records of compliance checklist outstanding, Storage layout plan not approved.	Municipality.  Fire certificate renewed, Inspections conducted by safety, health and environmental (SHE) representative, Storage layout plan endorsed by Fire Chief.
3	Silverton Depot, 309 Derdepoort Road, Silverton, Gauteng	18/12/2015	Site closed on 15/08/2016.	Site closed on 15/08/2016.
4	Midrand Depot, Boxer Road, Midrand, Gauteng	28/10/2016	No registration with Gauteng Department of Agriculture and Rural Development (GDARD) as a storage facility, Waste not removed from 2016.	Registration form submitted.  Waste not yet removed.
5	Thembisa Depot, Midrand, Gauteng	28/10/2016	No stormwater management onsite, No registration with GDARD as a storage facility.	Registration form submitted
6	Springs Bailing, Depot, Springs, Gauteng	24/10/2016	Site closed.	Site closed.
8	Westonaria Depot, Gauteng		Poor stormwater management.	Stormwater issue not addressed. WMB in the process of closing site
9	Witbank Depot, Emalahleni, Mpumalanga (MP)	02/12/2016	None	None
10	Nelspruit Depot, Industrial Park, MP	04/11/2016	Waste tyre storage not approved, Signage for operating hours and contact details not displayed at the main entrance, Site regulations not displayed at the entrance of the operational facility, Proof of fire prevention training outstanding for the security attendant, Waste tyre storage area haphazardly used with no demarcation lines, Storage area congested, No records availed to confirm stormwater management provision, Waste tyre storage not cleared of vegetation.	Approval of storage layout plan is in progress, Fire Chief scheduled to visit site on 11 May 2018, Signage has been installed, Training for security not undertaken yet, Tyres stored in compliance with WTR, 2009 with visible demarcation lines, Stormwater management not fixed yet, The vegetation is cleared regularly.
11	Tlabane Depot, Moraka, Rustenburg, North West	02/12/2016	No fire breaks maintained from the perimeter fence, Entrance signage does not display operating hours.	Site still congested and the fire breaks along the perimeter fence, Signage not updated
12	Bloemfontein Depot, Bloemfontein, Free State (FS)	28/10/2016	Poor stormwater management	Stormwater issue not addressed, WMB closed site in May 2018
13	Bloemfontein Depot, FS		Tyres not stored according to the WTR	Depot no longer operational
14	Ladysmith Depot, Ladysmith Pietermaritzburg Depot,	04/11/2016	No stormwater management on site	Stormwater management issue not addressed
15	KwaZulu Natal (KZN)	28/10/2016	Site closed	Site closed
16	Cato Ridge Depot, Durban, KZN		No stormwater management on site	Stormwater management issue not addressed
17	Clairwaste, Durban, KZN	24/10/2016	No stormwater management on-site, Site not registered with the KZN Department of Agriculture and Environmental Affairs (DAEA).	Stormwater management issue not addressed, Registration form submitted.
18	East London Depot, East London, Eastern Cape (EC)	04/11/2016	None noted – New site	None noted – New site
19	Arlington (Port Elizabeth) Depot, EC	24/10/2016	No stormwater management on-site, No Waste Tyre Storage Plan, No fire breaks in storage area.	Stormwater channels developed and maintained, Storage layout plan in place, Fire breaks established.
20	Atlantis Depot, Western Cape (WC)		No Fire and Safety certificate, REDISA approved storage plan does not correspond to the current storage plan, 14 tyre piles exceeded the height of 3m, and 3 piles exceeded the prescribed length, 4 firebreaks were less than the prescribed 5m in the WTRs, No stormwater management on-site, Edges of the piles were outside the prescribed 8 meters fence perimeter, Site not cleared of vegetation.	The plan has been submitted to the local authorities and the Fire Chief has responded with recommendations to be implemented, Depot capacity is continually monitored, and tyres being placed in designated area.
21	Mossel Bay Depot, Mossel Bay, WC	07/11/2016	Piles more than 3 meters in height, Piles also stacked outside the perimeter of the site.	Site is compliant with its storage plan.

Table 3.	Projected	rates of	employ	ment cre	ation [26].	

Department	Commen cement	First-y project		Second- project		Third-y project	,	Fourth- project	•	Fifth-y project		Fina project	-
		Magnifi cation	Sum	Magnifi cation	Sum	Magnifi cation	Sum	Magnifi cation	Sum	Magnifi cation	Sum	Magnifi cation	Sum
Head office	200	1	200									1	200
Depots	12	3	36	27	324	40	480	40	480	40	480	150	1800
Recycling	20	2	40	8	160	12	240	14	280	14	280	50	1000
Transportation	1.75	300	525	600	1050	800	1400	1200	2100	1100	1925	4000	7000
Total jobs			801				2120		2860		2685		10 000

only R779,000.00, 18% of the target, was utilized on training [34].

The advancement of SMMEs: REDISA outlined that managers of depots can in the long run after acquiring the necessary skills and competencies to become fully independent and occupy ownership of the depots, as stated in section 2.1 in the Plan [26]. REDISA failed to report on the statuses, and growth magnitude of all SMMEs contracted under REDISA. Furthermore, with the recent Covid-19 pandemic affecting global markets, including the South African economy, the SMME sector has also been severely affected. This is phenomenon is expected to further reduce the already diminished number of successful small businesses in South Africa.

Table 4: REDISA targets and actual performance figures [38].

Target	Estimated 5 Year Target	Actual performance figures as of year 4
Jobs	10 000	1435 employment opportunities created by REDISA – 50% of the projected target.
Depots	150	25 depots of the projected 110 – 23% of the target
Processors	50	21 processors of the estimated 36 – 58% of the target
Transporters	4000	121 transporters of the estimated 2900 – 4 % of the target
Training	1% of revenue	18% of the training budget was utilized.
Research and	2,5 of	0,26% of the research budget was
Development	revenue	utilized.

Research and development: Section 25 of the Plan makes provision for research and development and this was included in the organization's deliverables. The cost allocation for research and development was 2.5% of the earnings received. Also, this revenue stream was to be inclusive of funding research and development at institutions of higher learning. It is well documented that REDISA partnered with Stellenbosch University and gave attention to the advancement of technologies for the valorisation of scrap tyres, with the core focus of establishing novel commercial opportunities and ventures. On record, REDISA subsidized a mere 2 out of 26 tertiary institutions in the country [34], the organization could have supported more tertiary institutions and thus expanding on their waste tyre technology research. The monies spent on research and development as recorded in December 2015 in the company accounts was R1.14 million, suggesting that only 0.26% of the research funds we utilized which is far less than the 2.5% allocation as part of the Plan [34].

Table 4 assesses the goals set by REDISA ahead of the approval and execution of the Plan with the actual attained performance figures. It is evident from Table 4 that REDISA managed to make significant contributions to the different sectors under their Plan, but it did not attempt to meet any of its set objectives.

### 5.4. Deviances from the REDISA Plan

The exportation of tyres: In section 12 of the Plan, a provision for the exporting of tyre derived goods is made, however, the export of waste tyres is not catered for. Moreover, the Plan pronounces that modifications to the Plan can only be accepted by the DEA minister [26], [34], [36]. The report submitted by REDISA on 31 October 2016 details the percentage quantity of waste tyres that were exported. Roughly 30% of the monthly received tonnages were exported whilst the remaining tonnages featured minimally in the tyre recycling processes and rarely recorded in the monthly processing statistics [34].

Compensation of collectors: The findings from iSolveit Consulting in 2017 show that waste collectors were compensated a standard rate of R2.00 per tyre [34], [38], conflicting with the rand per kilogram rate stipulated in the Plan. The Plan suggests that the informalized economy (waste pickers) handles the greatest share of waste tyre projected to be roughly 75% [34]. In July 2016, REDISA provided a list of all the waste collectors captured in their database. A total of 965 pickers were enlisted, of which only 8.7% of the total were gathering tyres. Of the remaining 881 pickers, 53.1% were registered in the database but failed to gain position of their identification cards, whereas 39.2% had received their cards but did not manage to supply tyres [34]. On average, the yearly earnings of the 512 waste pickers varies between R463.14 to R14,935.55 during the 2016/2017 financial year. An additional 370 waste collectors had R1,681.55 distributed to them [34]. Consequently, REDISA retained monies for 881 waste pickers which were designated for salaries, registration, and training. A comparison study was conducted to assess the earnings of approximately 7 REDISA executive management against those of waste collector (965 individuals), generally, R20,40 million and R280,036.00 respectively were the averages remunerated to the different groups in the 2016/17 fiscal year. The earnings paid to the informal waste collectors only equates to 1.37% when compared to the remuneration of REDISA executives. This indicates that REDISA was unsuccessful in the creation of sustainable employment, consequently, did not meet the performance targets as stated in the Plan, and failed in lessening the income inequity between management and labourers.

Compensation of transporters: Section 25 of the Plan specifies that primary and secondary tyre transporters should be remunerated per kilometre travelled [26]. However, contracted transporters were reimbursed a standard rate per route not as initially stipulated in the Plan [34], [38].

Additional waste stream: In December 2015, the REDISA management accounts reflected an R11 million investment in the investigation of a new waste stream, however, this is not within the prescript of the Plan [34], [38]. This decision is perceived to be financially unsound as this venture does not institute additional revenues.

Table 5 summarizes all the non-conformity concerns established during the implementation of the REDISA IIWTMP.

Regardless of the criticism and shortcomings of the implementation of the REDISA Plan, in principle, the plan was sound and showed great potential if implemented in the approved manner. At current, the WMB has been assigned the responsibility to oversee the collection, storage, transportation, and processing of waste tyres in South Africa. Table 6 shows the statistics of active participants of the WMB as of June 2018. In May 2018, the then minister of the DEA gazetted the receipt of four new proposals for the Industry Waste Tyre Management Plans in South Africa, namely, Tyre Waste Abatement & Minimisation Initiative of South Africa, Evergreen Energy, JPC Energy Systems and South African Tyre Reuse Company [39]. However, the current Minister of Environment, Forestry and Fisheries, on 19 September 2019, issued a notice of rejection for all the previously submitted IIWMPs and found them unsuitable to address the waste tyre challenges in South Africa [40]. The Minister later issued a directive for the Council of Scientific and Industrial Research (CSIR) to draft an industry waste management plan for waste tyres [9].

Table 5: The abstract of REDISA's performance assessment [38].

Administrative errors	Performance	Deviations	Alignment
Contradictory interests (executives at KTC, NYI and linked companies associated with REDISA).	Job performance figures below estimated targets. Only 50% achieved by Year 4.	56% of waste tyres were exported, this was done against the approved Plan	
Board of Directors structure did not conform to the requirements in Plan.	NCCS was bought using REDISA funds, but KTC owned and managed the system and was also outdated.	Employment targets were revised.	REDISA was not affiliated with the new
Functions and duties between REDISA and KTC not distinctively outlined.	Training targets not achieved – only 18% of training budget used.	R 150 million investment was provided to the Product Testing Institute	governing framework.
Insufficient archiving of records (Board minutes, resolutions).	Employment targets for depots, processors and transporters not accomplished	Investments and investigations into an additional waste stream were embarked upon.	

	Excessively spent	Waste collectors	
Business did not	on marketing by	were	
conform to MOI-	0,96%.	remunerated a	
suitability of		standard rate of	
directors.		R2,00 per tyre.	
	Only 0,26% of	Transporters	
	research and	were	
	development	remunerated a	
	revenue was	standard rate per	
	spent.	route in a place	
		of a per kilogram	
		charge.	
		Yearly	
		performance	
		audits were	
		never presented	
		to the DEA	

Table 6: Waste Bureau Management performance figures as of June 2018 [41].

Target	Active participants		
Micro collectors	213		
Transporters	77	Primary = 67	
Transporters	/ /	Secondary = 10	
Micro depots	23		
Processors	21	Registered = 12	
Processors	21	Active = 9	

#### 6. Conclusion

The approval of the IIWTMP REDISA Plan was recognized as a progressive scheme from the South African Government that envisaged the integration of previously underprivileged societies, the establishment of tenable green jobs, a capacity-development project, and the commitment to deal with social and economic issues. The findings show that REDISA did manage to make significant contributions to the different sectors governing the Plan such as the creation of jobs and small, medium, and microsized enterprises (SMMEs), the establishment of depots and waste tyre processing facilities, and the investment into several institutions of higher learning to further research and development in the waste tyre sector. However, with REDISA not meeting its planned targets, non-conformities to functional and administrative commitments; monetary challenges as well the non-compliances of the initial Plan, REDISA saw its demise. The experiences realized with the REDISA Plan should give guidance to present and future policy and decision-making on waste tyre management and processing in South Africa.

#### **Conflict of Interest**

The authors declare no conflict of interest.

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### An Analysis of the Reliability of Reported COVID-19 Data in Western Balkan Countries

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### ABSTRACT

More than one year after the outbreak of the COVID-19 pandemic the behavior of figures published by official sources of the countries are skeptical for the public. Many probability tests are used to detect the reliability of information among which Benford's Law. This study focused on the Western Balkan countries, as one of the foremost regions of South East Europe, where the appearance of COVID-19 was delayed by almost two months compared to the rest of Europe. In our work, we have analyzed the reliability of new cases and deaths figures published daily by official sources. Two study periods are considered separating the two waves of infections in the region. We have used Benford Law as one of the probability laws which has shown effectiveness in detecting possible data incorrectness or lack of information. Statistical tests such as Chi-Square have been used to check the probability adequacy of real data with Benford distribution. The results show a significant fluctuation of the figures from the Benford Law, especially during the first observed period. The study may be used by the policy makers to detect incorrectness or delays in reported number of new cases and/or deaths that have occurred during the COVID-19 pandemic.

#### 1. Introduction

### 1.1. Evolution of COVID-19 in Western Balkan Countries

It all started in December 2019 in Wuhan, Hubei Province of China and in January this outbreak was attributed to SARS-CoV-2. On 30 January WHO declares a global public-health emergency March and 11 declares the outbreak a pandemic. Globally based on the reports WHO, up to 5 December 2020, there have been 65,007,974 confirmed COVID-19, cases of including 1,507,018 death [1].

In Western Balkan countries the first state which confirmed to been affected by the virus was North Macedonia. Its first case was reported on 26 February 2020, latter on 10 March, the Ministry of Health of North Macedonia implemented more reliable measures to prevent further spreading of the virus, including temporary two-week closure of all education institutes, the prohibition of travelling to the most infected countries and the ban of all public events. In North Macedonia up to 5 December, have been 65,231 confirmed cases of COVID-19 with 1,847 deaths [1]. Current population is 2,083,337 people.

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Latter on the last week of November, North Macedonia has experienced a sharp increase of new cases arriving at a confirmed number of 2,768 active cases per 100,000 inhabitants and 57,451 cases in total, almost the double from October reported figures. It reported 1,600 deaths [2].

The second country which reported the first case of COVID-19 was Bosnia and Herzegovina on 5 March 2020. On 17 March, a state of emergency in the entire country was declared and from 30 March 2020 all borders were closed for passengers. In Bosnia and Herzegovina, from January 3 to 5 December 2020, 91,539 confirmed cases of COVID-19 been with 2,812 deaths [1]. Current population is 3,272,109 people. By this date, 432,980 people were tested [3]. In mid-October the situation in Bosnia and Herzegovina significantly worsened displaying an exponential increase in the number of new cases. In mid-November, the number of new cases slowly started being rewarded by recoveries, showing an noticeable stabilization in the growth of active cases. At the end of November the number of confirmed cases was 2,402 cases per 100,000 inhabitants [2].

Serbia was the third country which reported the first case of COVID-19 on 6 March 2020. Latter on 15 March, closed its borders to all foreigners not living in Serbia and schools, faculties

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and kindergartens were also closed. On 17 March, the country introduced night curfew as a protection measure. As of 5 December 2020 there have been 199,158 confirmed cases of COVID-19 with 1,765 deaths [1]. By that time, 1,844,731 individuals had been tested [3]. Current population is 8,722,302 people which makes Serbia the largest country in Western Balkan. In early September the government declared the epidemiological situation stable and under control with a decreasing trend observed in new cases. This was a short period because at the end of September and start of October the situation began to worsen with reported number of a total 155,994 registered cases with 1,423 fatalities, and a rate of 123 active cases per 100,000 inhabitants at the end of November [2].

The fourth country, Albania has confirmed the first case of the on 8 March 2020. Imediately on 8 March, virus the country stopped all flights and ferries with quarantined areas of northern Italy until 3 April, halted all schools for two weeks, ordered cancellation of all large public gatherings, and asked sports federations to cancel scheduled matches. On 15 March, Albania closed all of its land borders until further notice, making all travel from Montenegro, Kosovo, North Macedonia, and Greece prohibited. In Albania, to 5 December have up been 41,302 confirmed cases of COVID-19 with 870 deaths. Total number of tests is 194,927 [4]. Current population in Albania is 2,876,446 people. After the summer touristic season the number of new cases in Albania has been steadily growing which forced the governmentto a re-introduction of restrictive measures. During the first part of November the daily rate of new cases surprisingly almost tripled from a minimum of 321 to 836 new cases per day

Only one week later on 13 March, the first two cases were confirmed in Kosovo and on 15 March, the Ministry of Health requested that the Government of Kosovo declare a state of public health emergency. In Kosovo, up to 5 December, have been 41,256 confirmed cases of COVID-19 with 1,052 deaths [1]. Current population in Kosovo is 1,811,377 people. During November the COVID-19 situation significantly aggravated showing a rapidly increase of the new cases reported per day. The same situation as in Albania, was observed also in Kosovo. After a decline through August and September, a rise from 300 up to 715 new cases per day was recorded in the country [2].

Table 1: Population, cases, deaths and tests by country

Country	Population	Total	Total	Tests
		cases	deaths	
Albania	2,876,446	41,302	870	194,927
Kosovo	1,811,377	41,256	1,052	Missing
Montenegro	628,100	37,015	516	Missing
North Macedonia	2,083,337	65,231	1,847	Missing
Serbia	8,722,302	199,158	1,765	1,844,731
Bosnia and	3,272,109	91,539	2,812	432,980
Herzegovina				

(Period: up to 5 December 2020)

The last country in Western Balkan and also the last European country to register the first case of COVID-19 was Montenegro on 17 March 2020. From 24 May until 14 June when the first imported case was reported, Montenegro had no active cases. However, by 14th June, Montenegro undergo to a second wave of infections

which this time was significantly observed in the evolution of the cases and deaths figures reported. In Montenegro, up to 5 December, have been 37,015 confirmed cases of COVID-19 with 516 deaths. Current population is 628,100 people. During September and October the situation aggravated in the country and on 23 November, the total number of cases reached 31,618 and 11,143 active cases. This figures make Montenegro the second state in Europe with the highest rate of cases about 5,034 total cases per 100 000 people [2].

### 1.2. Review of literature on COVID-19

Observing the development situation of COVID-19 in the Western Balkan countries with a very close resemblance to developments in economy, social life and demography, we consider that their response to this pandemic will be similar. Therefore, one of the purposes of this paper is to test whether this data reported by these countries leaves room for uncertainty in the rapid and accurate response to daily reporting.

One of the indicators of reliability we have studied is Benford Law (BL) applied in daily reported numbers of new cases and deaths.

It is has been shown in the study of [5, 6], that if random numbers are simulated from an exponential distribution with a parameter  $\lambda$  then they will follow Benford Law. As a result, if we start observing that the curve of epidemic growth in these countries does not seem to follow an exponential distribution than we can start suspect that they do not obey the Benford's Law.

Starting from March 2020, when the epidemic was confirmed as a pandemic a huge work has been done by many researchers in different countries to study the behavior of this virus through mathematical methods and up to the construction of models to predict the future. In their work [7], discuss on country-based mitigation measures that will influence the course of the COVID-19 epidemic. The reporting process was studied by [8], who observed the number of infections in China, USA and Italy and confirmed that the reported numbers match the distribution expected in Benford's Law. An epidemic growth model that could capture the intrussion efforts in different countries in order to obtain a better understanding ofthe growth rate for COVID-19 infections was proposed by [9]. In their work they showed that epidemic growths without intervention are likely to satisfy Benford Law. They reported that all countries they took into consideration, except Japan, satisfied this law and indicating the growth rates of COVID-19 were close to an exponential trend. This exponential trend was also observed by [10], in the number of infected patients in Italy. In another study by [11], a digital forensic analysis technique based on Benford's Law was used to analyze the COVID-19 data for 23 countries and conclude that results from some countries were suspicious of manipulated arranged data.

The reliability of COVID-19 was studied by [12], which also used Benford Law to the total number, new cases and deaths in Russia and found a high possibility of incorrecteness manipulation on reported numbers. In their report [13] found for European countries such as: France, Germany, Spain, UK, Switzerland and Italy that records of cumulative infections and deaths fitted well to the BL and show consistent reporting. Other work on modelling and analysis of COVID-19 has been done also by [14], who

provide a toolkit of statistical and mathematical models for analysing the early stages of an outbreak and assessing interventions. A further study [15], looked at an SEIR (susceptible, exposed, infected, and recovered) type of a mathematical model to describe the COVID-19 dynamic in Sri Lanka. A comparison of the COVID-19 events in the Asian countries and studied a new flexible extended Weibull distribution to describe the total death data in the Asian countries was presented by [16].

Another side of analysing COVID-19 was trying to make predictions about the impact of this virus. In their paper [17], lists some main reasons underlying forecasting failure in COVID-19 data. A pandemic time series is a sequence of regular observations observed over time (each day) and it is also an univariate time series, which is considered also as the simplest form of temporal data [18, 19].

Can we have reliable predictions if the data are not reported correctly? If so, what forecasting methodology can be justified for the given numbers? During this period there are enough scientific research articles which have used many forecasting models to predict the evolution of COVID-19 time series. The accuracy of classical, smoothing, advance, machine learning, hybrid and ensemble time series models by analyzing the accuracy of the forecasting models in: USA, Russia, Brazil, India and Peru was presented by [20]. They show that the predicted numbers for Russia are not quite good. Russia is one of the countries where other research authors also have found data incorrectness. The interest for the study of COVID-19 has expanded towards finding the key parameters responsible for outbreak [21, 22].

We are aware that, for many reasons, such as the lack of information on the signs of the virus, the logistics, the ability to provide medical care in the Western Balkans, the figures reported at the early phase of the pandemic may raise obvious doubts.

#### 2. Benford Law

This is an added value of COVID-19 study in many countries around the world. In this study we focused our interest on using Benford Law to investigate whether the epidemic growth model can be affected by errors in reported number of new cases and deaths in Western Balkan countries.

Tab	le 2: Benfo	rd's law di	stribution o	f first	and second	l digit.

Benford distribution	0	1	2	3	4
1st digit		0.301	0.176	0.125	0.097
2 <sup>nd</sup> digit	0.1018	0.1139	0.1088	0.1043	0.1003
Benford distribution	5	6	7	8	9
1st digit	0.079	0.067	0.058	0.051	0.046
2 <sup>nd</sup> digit	0.0967	0.0934	0.0904	0.0876	0.085

Benford Law (also known as Law of anomalous numbers) was presented in [23]. This law is the observation that in many collections of numbers from real-life data or mathematical tables, the significant digits are not uniformly distributed; they are heavily skewed toward the smaller digits. Specifically, the significant digits in many real data sets obey a very particular logarithmic distribution where the law for the first significant digit is:

$$P(D=d) = \log_{10}(1 + \frac{1}{d}) \tag{1}$$

d=1,2,...,9, where D denotes the first significant digit.

The probability that d (d = 0, 1, ..., 9) is encountered as the p-th (p > 1) digit is:

$$\sum_{j=10^{p-1}-1}^{10^{p-1}-1} \log(1 + \frac{1}{10j+d})$$
 (2)

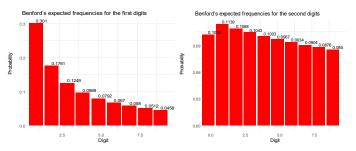


Figure 1: Benford's expected frequencies for the first and second digits. The values on the vertical axis are the distribution probabilities of digit d as shown on the horizontal axis, where d=1,2,...,9 in first digit graph (left) and d=0,1,2,...,9 in the second digit graph (right)

Among many statistical tests for comparing a random sample with a theoretical probability distribution to analyze the goodness of fit of the reported data we have used the **Chi-Square Goodness-of-Fit Test** [24]. The objective of the test is to conduct a hypothesis test of matching a theoretical distribution using histogram representation of the data. The null hypothesis is that the random variable corresponding to the sample variable follows the theoretical distribution (using the parameter estimates). The null

hypothesis is rejected if the test statistic:  $\chi_0^2 > \chi_{\alpha,k-s-1}^2$ .

In our situation the null hypothesis and the alternative hypothesis are as below:

 $H_0$ : Data follow Benford distribution

 $H_1$ : Data do NOT follow Benford distribution

Chi-Square statistics is used as a measure of the divergence between the observed data and theoretical Benford distribution. A value of the Chi-Square statistic greater than the critical value yields to hypothesis H<sub>1</sub>. A value of the Chi-Square statistics less than the critical value, yields to the null hypothesis and conclude that the data follow the Benford distribution. *Anderson-Darling* and *Kolmogorov-Smirnov* goodness-of-fit tests are an alternate of the chi-square test, but are restricted to continuous distributions. We choose to use *chi-square goodness-of-fit test* in our data because it can be applied to multinomial distributions. The conditions of expected frequency to be at least 5 for approximation by the chi-square test are valid.

In his paper [25], suggest that the probability distributions of the data fluctuate around Benford distributions but in the view of Blondeau there is an upper bound which enables to find a better adjusted law compared with Benford's one. We have used the BeyondBenford package in the R statistical environment which enables to compare the goodness of fit of Benford's and Blondeau

Da Silva's [24] digit distributions in a given dataset using as a measure of accuracy the Pearson Chi-Squared test. Through this package we first draw the histograms of digit frequencies and the prediction confidence intervals.

#### 3. Empirical analysis

### 3.1. Data

The confirmed COVID-19 data of new cases and deaths used in this analysis are publicly available from the European Center for Disease Prevention and Control [26]. The database contains information about the daily number of confirmed COVID-19 daily new cases and confirmed daily deaths in various countries worldwide. The reported data have different durations in time as different countries were affected by the pandemic in different periods. We must emphasize that the data after 14 December are made public only on weekly basis from this source.

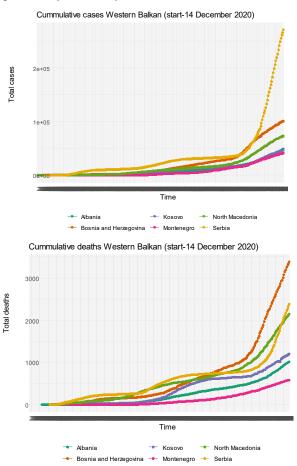


Figure 2: Cumulative new cases and deaths reported in Western Balkan countries (from start up to 14 December 2020)

As observed from Figure 2 above the epidemic growths in some of the countries naturally follow an exponential family distribution which may be a suspicious that the data may follow Benford Law [9]. The new cases time series for Serbia show a rapid increase in the figures especially after September 2020. The same is also observed for the deaths in Serbia and Bosnia and Herzegovina.

Below is the evolution of the new cases for each country from the first reported case (which differs from one country to another) up to 14 December 2020. Epidemic outbreaks of COVID-19 in many countries of the world show a rapid increase and a more smooth decrease in the daily number of new cases. A reason for this behavior may be the fact that most lockdowns are enforced promptly, whereas lockdown measures instructed by governments have been absorbed gradually by individuals.

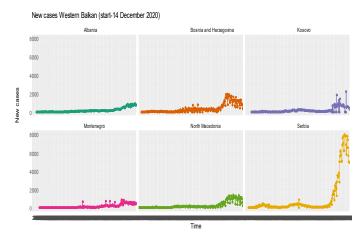


Figure 3: New cases reported in Western Balkan (start-14 December 2020)

In Albania the situation of COVID-19 was felt from the end of February, but the alarm was given in 9 March 2020 and was followed by a long quarantine till the beginning of June. The situation advanced until the middle of October where the situation moves up to 289 new reporter cases. The numbers are evolving rapidly for the country.

For Kosovo the beginning of the COVID-19 pandemic was similar to Albania. The situation changed for Kosovo in the start of the touristic season which enables a large number of Kosovo residents to visit Albania for their summer vacations. This period was a fluctuating period for the country and then it start to fall down until the middle of October.

In Bosnia and Herzegovina the number of new cases started to be public in the first part of March and the situation was under control for the government till the beginning of July when the authorities opened the border for the touristic season. The new cases reported by the authorities in Montenegro seem to have been "frozen" for some months giving reasons to doubt for with holding information on new cases.

North Macedonia was another Western Balkan country which has a delay in the first cases reported with COVID-19. The situation in the country was under control with a low declared number until the start of the touristic season. The tourists from North Macedonia focus their attention on Albania and Greece, increasing in this way the risk of spreading the virus. Greece was the country which closed the borders with the neighbor countries for the summer period trying to slow down the spread. The situation in Serbia was different than in other Western Balkan countries. It seems to have a 3 month seasonal pattern with peak in April and July.

The evolution of number of deaths per day reported by the authorities in the Western Balkan countries are shown in figure 4.

What is clearly observed is the fact that for Albania the figures are not changing, they are in the interval of 0 to 6 deaths per day.

Kosovo has a peak of number of deaths from COVID-19 in August and a drop in figures to October. Bosnia and Herzegovina have had the maximum number of deaths in August (23 deaths) and have shown a weekly seasonality from then. Montenegro number of deaths range in the interval 0 to 13 and are showing stability. The number of deaths in North Macedonia has a seasonal pattern which is also observed in Serbia. Even that the figures are low we may see a presence of an increased trend during the winter.

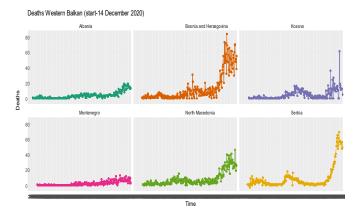


Figure 4: Deaths reported in Western Balkan (start-14 December 2020)

### 3.2. Time periods of study

Some studies on COVID-19 spread have tried to achieve at conclusions and presented attempts to model the reported numbers but most of these studies concentrate their attention on the initial phase of the COVID-19 which by the way do not offer enough data. In our analysis we choose to end the first period in 13 October where the new wave was still not clearly observed in Western Balkan countries. And then we enlarged the data up to 14 December which was almost 2 months after the second wave has begun to show in the region.

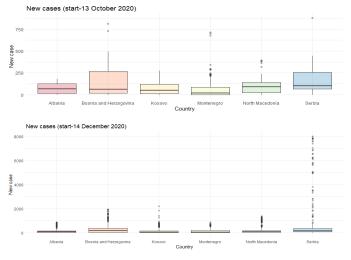


Figure 5: Boxplot of new cases for the two periods in Western Balkan countries

*Period 1:* 26 February up to 13 October 2020. The first wave of COVID-19 infections and the start (not included) of the second wave in Western Balkan countries.

*Period 2: 26* February up to 14 December 2020. It includes the two waves of COVID-19 infections in Western Balkan countries.

To achieve a better view of the situation and start analyzing the reported data we analyze first the box plot of every country on each period for new cases and deaths.

Observing carefully the two periods we notice that in the first period the distribution situation was mostly stable in all countries except Bosnia and Herzegovina, Montenegro and Serbia which have presence of some significant outliers. The situation in the second period seems to change significantly, now the extreme values presence situation is clearer in countries such as Serbia (the country with the highest population in Western Balkan countries). Presence of extreme values is also observed in Bosnia and Herzegovina, and Kosovo. (Figure 5 and Figure 6)

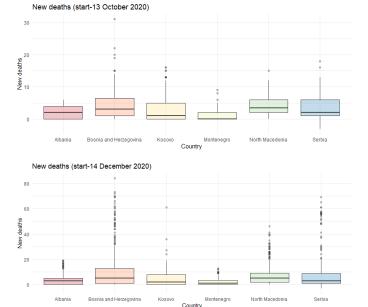


Figure 6: Boxplot of deaths for the two periods in Western Balkan countries

In the first period most of the countries experienced low numbers of deaths per day. Some days with high reported values are observed for Bosnia and Herzegovina Kosovo, Serbia, Montenegro. Albania seems to have a stable reported number of daily deaths which in this period was not higher than 7 deaths a day. When the second wave of the pandemic swept through the Western Balkans, there was an immediate increase in the number of reported daily deaths. Here, as in the reported cases, there was observed an increase in the number of reported deaths but also the presence of the extreme values displayed clearly as outliers. Among those states which show a considerable number of the outliers are Bosnia and Herzegovina, North Macedonia and Serbia.

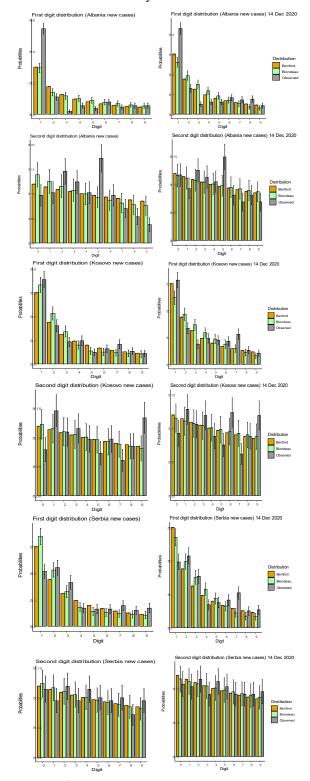
### 4. Results

For the data analysis procedure we have used the BeyondBenford package in R statistical environment. This enables to compare the goodness of fit of Benford's and Blondeau Da Silva's digit distributions in a given dataset using as a measure of accuracy the Pearson Chi-Squared test. Through this package we first draw the histograms of digit frequencies and the prediction confidence intervals for every country and variables taken into consideration: new cases and deaths per day.

In their work with the data (up to June 2020), [9] found that in countries where the precautions and interventions were made to

control the expansion of the COVID-19 pandemic the reported data satisfied Benford Law. Based on this result and considering the fact that all the Western Balkan countries took measures until quarantine (period that ended in early June) we studied the reported data if they should satisfied Benford Law.

Figure 7 (a) show the histograms of new cases for the two periods. Benford and Blondeau theoretical distribution histograms are plotted together with the empirical distribution of the variable new cases in each country.



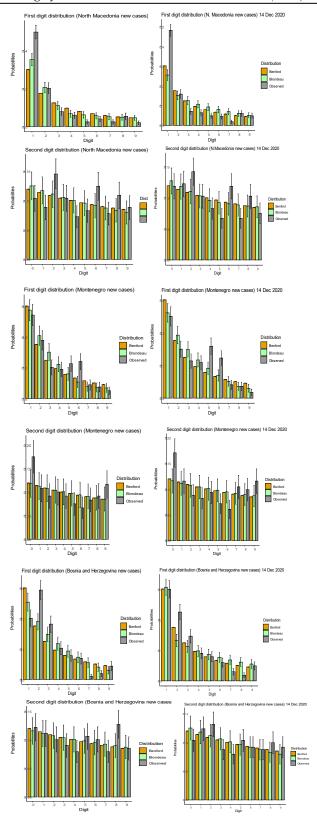
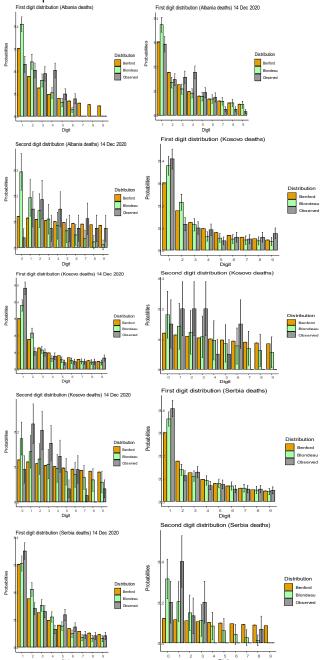


Figure 7: (a) Number of new COVID-19 cases (Histogram of the observed new cases; first digit and second digit of Benford and Blondeau law)

From Figure 7(a) we observe that Albanian and North Macedonia new cases numbers seems to not display an exponential family distribution and the situation of first digit distribution also does not display a Benford distribution, which is confirmed again for the second digit in the two periods. We may attribute this to the

delay on the publications of new cases for Albania. But it has also some numbers at the level of 140-160 new cases per day which seem to not obey the Benford distribution.

Kosovo and Serbia are the two countries which seem to naturally follow the Benford Law for the first digit in the two periods. Kosovo faced the situation of COVID-19 at the beginning of March. Forced measures and further quarantine delayed the spread of the pandemic in the country. It is observed that in the two periods of investigation the distribution for the first digit is not showing a good fitting with the theoretical distribution of Benford and Blondeau. For the second digit in both periods as well we observe some deviations from BL for Albania, Kosovo, North Macedonia and Montenegro. Serbia and Bosnia and Herzegovina seems to overcome with the additional information from the second period.



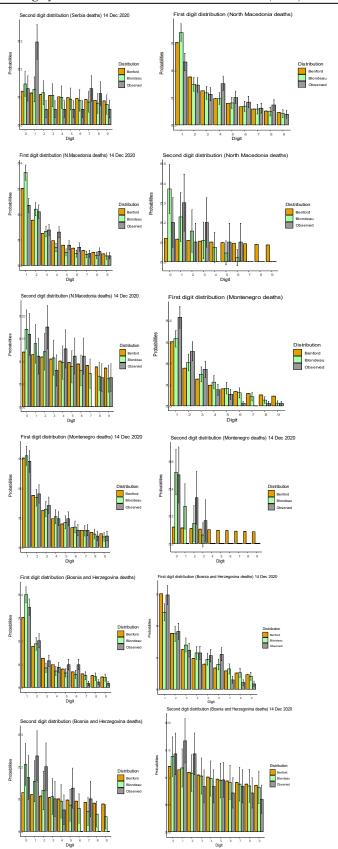


Figure 7 (b): Number of COVID-19 deaths (Histogram of the observed new cases; first digit and second digit of Benford and Blondeau law)

Regarding to the number of deaths per day during the first period, this number was not higher than 10 for all the countries, so

for those countries the second digit histogram and also Chi-Square test are not obtained. (Figure 7.b)

Kosovo and Serbia are the countries which seem to naturally follow the Benford Law for first digit of daily deaths for both periods but they don't show a significant fitting for the second digit in either the two periods. Albania seems to deviate significantly form BL especially with the addition of the information during the second period. Montenegro first digits of daily deaths obey to the Benford Law especially for the second period and a display a clear deviation for the second digit in the second period.

For Bosnia and Herzegovina the second period seems to have gained an adjustment for the first and second digit of daily deaths. North Macedonia histograms for the first digit in both periods seem to obey to BL but this is not observed in the second period. Special case was observed for the number of deaths is Montenegro for the second period where the number of deaths seem to be lower than 15 a day.

Table 3 shows the results obtained from the Chi-Square test for every country and separately for new cases and deaths reported daily. The output also shows the Chi-Square statistics and the p-value of the test. With a p-value < 0.05 we can reject the null hypothesis (H<sub>0</sub>: the data obey to Benford Law). The results are summarized in Table 3, 4, 5 and 6 for new cases and deaths for the two periods.

Table 3: Chi –square test- New cases (13 October 2020)

Country		Albania	Kosovo	Serbia
Benford	Chi2 value	78.9655	8.7085	18.5456
1st	p-value	7.89E-14	0.3674	0.0174
Blondau	Chi2 value	78.6334	13.503	22.5378
1st	p-value	9.20E-14	0.0956	0.004
Benford	Chi2 value	23.1188	11.1811	2.6017
2nd	p-value	0.0059	0.2634	0.978
Blondau	Chi2 value	22.9886	11.9459	3.0264
2nd	p-value	0.0062	0.2163	0.9632
Cou	ntry	Montenegro	North Macedonia	Bosnia and Herzegovina
Benford	Chi2 value	12.9277	50.1332	40.357
1st	p-value	0.1143	3.85E-08	2.75E-06
Blondau	Chi2 value	18.7915	25.7993	27.4978
1st	p-value	0.016	0.0011	0.0005
Benford	Chi2 value	6.5409	9.1211	5.2124
2nd	p-value	0.6847	0.4261	0.8154
Blondau	Chi2 value	6.7981	10.1442	4.8076
2nd	p-value	0.6581	0.3389	0.8507

Table 4: Chi -square test- Deaths (13 October 2020)

Country	Albania	Kosovo	Serbia
---------	---------	--------	--------

Benford	Chi2 value	47.1347	12.3892	13.3452
1st	p-value	1.45E-07	0.1346	0.1005
Blondau1st	Chi2 value	No appl	No appl	4.3461
Dionuauist	p-value			0.8246
Country		Montenegro	North Macedonia	Bosnia and Herzegovina
Benford	Chi2 value	* No appl	13.3542	16.0589
1st	p-value		0.1002	0.0415
Chi2 value		* No appl	15.382	21.0859
Blondau1st	p-value		0.0521	0.0069

Table 5: Chi –square test- New cases (14 December 2020)

Cou	ntry	Albania	Kosovo	Serbia
Benford	Chi2 value	41.2998	23.59759	28.309511
1st	p-value	1.83E-06	0.00267	0.00041
Blondau	Chi2 value	80.9053	34.15665	41.0727
1st	p-value	3.20E-14	3.80E-05	2.02E-06
Benford 2nd	Chi2 value	11.5468	11.0476	1.95418
	p-value	0.24	0.2724	0.99217
Blondau 2nd	Chi2 value	11.6199	10.4599	1.3307
	p-value	0.2355	0.3145	0.9982
Cou	intry	Montenegro	North Macedonia	Bosnia and Herzegovina
Cou Benford	Chi2 value	Montenegro 36.98586		
			Macedonia	Herzegovina
Benford	Chi2 value	36.98586	Macedonia 49.95038	Herzegovina 14.07918
Benford 1st	Chi2 value	36.98586 1.15E-05	Macedonia 49.95038 4.17E-08	Herzegovina  14.07918  0.0797
Benford 1st	Chi2 value p-value Chi2 value	36.98586 1.15E-05 25.6556	Macedonia 49.95038 4.17E-08 83.38514	Herzegovina  14.07918  0.0797  35.4388
Benford 1st Blondau 1st Benford	Chi2 value p-value Chi2 value p-value	36.98586 1.15E-05 25.6556 0.0012	Macedonia 49.95038 4.17E-08 83.38514 1.01E-14	Herzegovina  14.07918  0.0797  35.4388  2.22E-05
Benford 1st Blondau 1st Benford	Chi2 value p-value Chi2 value p-value Chi2 value	36.98586 1.15E-05 25.6556 0.0012 11.515	Macedonia 49.95038 4.17E-08 83.38514 1.01E-14 10.9355	Herzegovina  14.07918  0.0797  35.4388  2.22E-05  4.361

Table 6: Chi –square test- Deaths (14 December 2020)

Count	ry	Albania	Kosovo	Serbia
Benford	Chi2 value	27.564	33.84	12.587
1st	p- value	0.0005	4.34E-05	0.126
Blondau 1st	Chi2 value	36.16943	20.70284	23.083

	p- value	1.63E-05	0.0079	0.00325
Count	ry	Montenegro	North Macedonia	Bosnia and Herzegovina
	Chi2 value	1.861	9.05	21.227
Bedford1st	p- value	0.984	0.338	0.006
Blondau	Chi2 value	1.343	31.49404	18.8603
1st	p- value	0.995	0.00011	0.0156

Table 3 up to 6 shows the value of the Chi-Squared test and p-value for the countries. A p-value<0.05 indicate the observed values do not confirm the theoretical values of Benford Law. The p-values for new cases reported are lower than 0.05 which is an argument for rejecting the null hypothesis; the reported data do not follow the Benford Law probability distribution for the first and second digit.

The same situation is observed from the histogram of the first and second digit and the results of the Chi-squared test for the reported number of deaths. The chi-squared test gives a Chi-square value of approximately 47 and a *p-value* lower than 0.05 regarding the Benford Law but it does not give a result of the confidence interval proposed by Blondeau.

#### 5. Conclusions

The study presents an overview of the Benford probability distributions in the COVID-19 reported figures for Western Balkan countries (which are not part of the European Union). During the situation of quarantine (which for many countries of WB was the beginning of March to the end of May) and post quarantine, the authorities of each country were not able to do many tests per day. This and also the rules imposed by governments and the closure of a considerable part of public activities may have lead to low reported numbers during this period. Perhaps the onset of the pandemic frightened the Western Balkan, and they hid the timely reporting of new cases and deaths. They were faced with a lack of experience dealing with pandemic situations and unprepared for recording and reporting real-time figures.

Other factors that may have affected the reporting process during the first wave may also be the lack of a culture of the population to report cases and conduct tests. The middle-low economic level in these countries is another factor that affects the number of tests which directly affects the detection of the number of people diagnosed with COVID-19. Also, lack of the condition in hospitalization made that many COVID-19 patients were going to get medication at home. Advices of government representative to stay home and take precautions from their GP (family doctor) because even that hospital staff are doing their best, but hospitals will likely be overwhelmed by COVID-19 aggravated patients which need more professional services and medical equipment's. Events reported by COVID-19 hospitals of persons who have attempted suicide, may be another cause of persons who neglect to be diagnosed, by this way many of them have preferred to be cured at home and are not reported.

Summer touristic season was another factor that has affected the reported number of new cases and deaths in the first period. Especially for the coastal countries, the reported number may have been intervened to help the touristic season especially those businesses in the country which have been highly affected after quarantine.

For some of the states it is noticed that Benford Law is not applied. Here another reason may be the small number of daily reports in both periods under consideration (during the first period the number of deaths ranged from 0-6 and during the second period from 0 to 13).

Almost all Western Balkan countries have reported a high number of COVID-19 cases during November 2020, but they alter the speed of reported numbers.

The study may be used by the policy makers to detect incorrectness or delays in reported number of new cases and/or deaths that have occurred during the COVID-19 pandemic. Hence, in most cases the results of divergence with Benford's Law should not be interpreted as a reliable indicator of incorrectness in the pandemic declared figures. The histogram diagnosis and the statistical test results, show that the expansion of the study period in most cases did not affect the quality of the compliance with Benford Law. On the contrary, the increase of information in the second period has increased the level of unreliability to these data.

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## **Gripper Finger Design for Automatic Bottle Opener**

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### ABSTRACT

This paper presents a design of parallel gripper finger for robotic dual-arm working with an automatic push-down bottle crown cork cap opener on ABB's Yumi collaborative bartender robot. A safe gripper finger is made from ABS plastic by 3D printing for human-based interaction design for grasping and holding a glass bottle. Rack design and proposed automatic push-down bottle cap opener using pneumatics are presented to support a gripper finger. Experimental tests as bartender environment with 4-different types of carbonated soft drink with crown cork cap show that can be achieved effectively with average of 91.5% percentage of successful cap opener.

### 1 Introduction

In recent years, many types of safe collaborative robot with single arm and dual-arm intended for direct collaboration with humanbased workers in the industrial automation with incrementally superior capacities have been invented to handle bimanual tasks in the product assembly [1]- [4]. Robot can assist humans in many tasks [5], [6]. Performance of picking and placing objects using robotics technology is an important objective of industrial automation for picking and packing boxes [3], [4] with computer-based vision [7]. Robot Arm is being used the manipulation of static objects that are fast and proven to be reliable. There are many types of robotic arm used. A picking robot arm is scheduled to pick a task in the specific working space to enhance the stability and movement with a specific trajectory points [8]. In [9], the authors have presented a cable-driven underactuated robotic gripper, which is designed for adaptable picking objects in different shapes, weights, sizes, and textures. ABB's Yumi robot has been reported many successful efforts to improve dual-arm operations for synchronized programming in industrial tasks detailed in [3]. plan for conventional industrial robotic arms are capable of moving the static object manipulation. However, there is a trouble when moving object manipulation such as a smooth picking up a bottle and a grasping motion [10]. Our inspiration of this research came from the Japanese news that the Japanese owner of restaurants and shops are struggling to hire staff in an aging society. Then in 2020, the Japan's first robot bartender [11] has begun serving up drinks in a Tokyo pub with the industrial robot. In order to avoid jerking the object and figuring out the reasonable time in safety, we present a design of gripper for industrial ABB's Yumi robotic dual-arm.

To enhance the gripping performance, the grippers perform a pick-place process by using the force to compensate the gravitational force of objects in motion [12].

Moreover, the grippers have to be mated with objects to ensure that the objects do not either fall off or get damage from the grippers. The 2-finger parallel gripper was chose because it is the most flexible design and is able to carry out most percentage of applications. The ABB's YuMi is offered gripper options. The basic function of the option is to grasp parts using a parallel grip [13]. There are some inventions related to a crown cap bottle opener [14],[15]. A conventional bottle opener is a specialised lever inserted beneath the pleated metalwork pulling it off when upward force is applied to the handle end of the opener. Autonomous bottle opener robot [14] has presented with a simple bottle opener to assist the bartender. Without suffering from wrist motion disorder while opening, a push bottle opener [15] includes a mechanism configured to remove a

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bottle cap when the opener is introduced over a bottle and pushed downwardly.

To our best knowledge, a design of gripper finger on ABB's Yumi collaborative robot is presented for human-based tasks performing automatic manipulation collaboration with an automatic push-down glass bottle opener using pneumatics in order to operate on grasped objects.

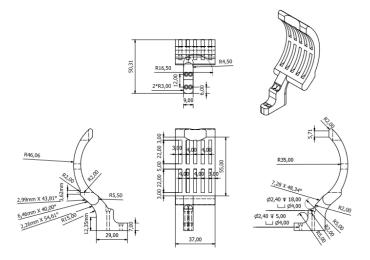


Figure 1: Gripper finger design for grasping a bottle.



Figure 2: Prototype of gripper on ABB's Yumi robot.

In this paper, a design of parallel gripper finger of dual arm robot working by holding safely a glass bottle is proposed for carbonated beverage and opening the crown cork cap opener with the automatic push-down bottle opener using the pneumatics.

The contribution of this research are listed as follows.

The learning human motion pattern on the left-hand and right-hand side gestures of ABB's Yumi collaborative bartender robot working with the automatic push-down bottle opener

will be proposed for gasping a glass, preparing a glass and pouring a beverage, which will be able to replace humans in the future.

- To design a safe gripper finger for holding a glass while movement based on the dual-arm industrial robot.
- To propose an automatic push-down crown cap bottle opener based on the dual-arm industrial robot.

# 2 Proposed Gripper Finger of Robotic Dual-Arm

In this section, the gripper finger of robotic dual-arm is proposed to apply with an automatic bottle opener. The design of automatic bottle opener controlled by the solenoid circuit are presented as follows.

### 2.1 Proposed Gripper Finger

In this paper, gripper finger design is to optimise the collaborative robot for picking and placing a bottle with a specific process. The robotic parts handler that physically interacts with the working environment. This leads to increase throughput, improve system reliability and compensate for robot inaccuracy.

The objective is to gasp and hold safely a glass bottle with a parallel gripper while using pneumatic for opening a bottle crown cork cap with an automatic push-down bottle opener. The dimension of carbonated soft drink in 250 ml glass bottle is of  $11 \times 20 \times 13$  cm with the 25mm crown cork bottle cap. The design of safe gripper finger is made by 3D-printing ABS (Acrylonitrile Butadiene Styrene) plastic for grasping and holding a glass bottle and human-friendly interaction is shown in Figure 1.

Depending on the material used, a stress limit of designed gripper finger is tested on the stress analysis by the Autodesk Inventor. Prototype of gripper on ABB's Yumi robot is shown in Figure 2.

### 2.2 Proposed Automatic Bottle opener

The concept of an automatic bottle cap opener mechanism is to effortlessly open and remove the bottle cap in one push-down by single handed robot. Rack design for proposed automatic bottle opener implementation using pneumatics is being worked reliably with the collaborative robot.

Mechanism of proposed automatic bottle opener consists of aluminium profile, bracket, a bottle stand, an automatic push-down bottle cap opener at the top of rack, a bottle opener stand, a pneumatic air cylinder, and a stroke adjustment sensor. Installation of an automatic bottle crown cap opener is shown in Figure 3. The dimension of rack design is  $15.1 \times 17.4 \times 42$  cm connected with the pneumatic systems.

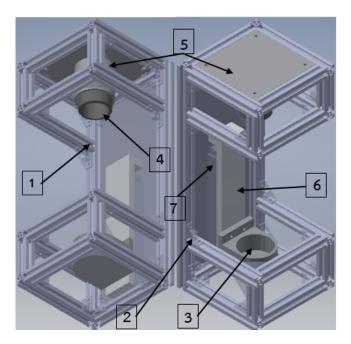


Figure 3: Mechanism of proposed automatic push-down bottle opener: 1) Aluminium profile; 2) Bracket; 3) Bottle stand; 4) Automatic push-down bottle cap opener; 5) Bottle opener stand; 6) Pneumatic cylinder; 7) Stroke adjustment sensor.

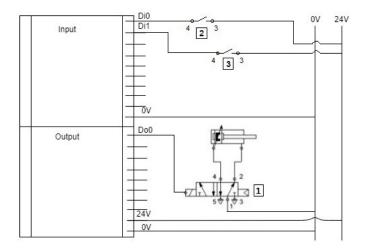


Figure 4: Diagram of solenoid circuit and I/O robot interface: 1) Solenoid circuit for automatic bottle opener; 2) Stroke adjustment sensor circuit at the upper of bottle opener; 3) Stroke adjustment sensor circuit at the lower of bottle opener.

The process of an automatic bottle cap opener starts with the right-hand side of robot arm released a bottle into a bottle stand after selecting and picking a beverage. Then an automatic bottle opener moves vertically by the pneumatic air cylinder in order to remove a crown cap by an automatic push-down bottle cap opener installed at the top of rack in one push down motion. A stroke adjust sensor is referred as a switch for controlling the outstroke of air cylinder while operation.

The relationship on outstroke between force, radius and pressure that can given from

$$F_r = A_e \cdot P \,, \tag{1}$$

where  $F_r$  is the resultant force, P is the pressure on the surface and  $A_e$  is the effective cross-sectional area of the piston surface.

Solenoid circuit is connected with I/O robot interface as shown in Figure 4. The output signal voltage of robot is used at 24 Vdc while operating. Prototype of automatic push-down bottle opener using pneumatics including with the rack for safety is shown in Figure 5.

# 3 Coordinate systems of collaborative robot

The mechanical arm of ABB's Yumi robot is divided into an arm, a wrist and an end-manipulator. All the manipulators have marked for four reference points used during process to posture the tool in the workspace with a given orientation. The robot orientation is described with three-dimensional rotation using an order set of four numbers named *quaternions*. The ABB collaborative robots are be able to control manually by using the flex pendant [16], which is a hand held controller connected to the robot.

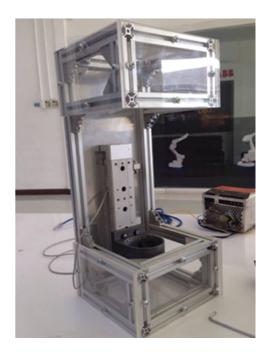


Figure 5: Prototype of automatic push-down bottle opener using pneumatics.

The robot movement is programmed by teach pedant, which are relative to the Tool Center Point (TCP). Normally, TCP is defined as the active point of the tool as one point for each tool at a given time. When the robot is programmed to move along a given path following by TCP expressed in relation to the coordinate system.

Let  $\mathbf{t}_{co}$  be the translation vector from the original coordinate system of tool flange to TCP as [17]

$$\mathbf{t}_{co} = [t_x \ t_y \ t_z]^T . \tag{2}$$

Consider M be the translation matrix from the tool flange to

TCP as

$$\mathbb{M} = \begin{bmatrix} \mathbf{I} & \mathbf{t}_{co} \\ \mathbf{0} & 1 \end{bmatrix}, \tag{3}$$

where **I** is the identity matrix and **0** is a zero vector.

TCP is assumed at the same coordinate independent of N robot positions that is determined by

$$\mathbb{P}_{1,i}\,\mathbb{M} = \mathbb{P}_{1,i}\,\mathbb{M}\,,\tag{4}$$

where  $i, j \in [1 ... N]$  and  $i \neq j$ . Consider that

$$\mathbb{P}_{1,i} \, \mathbb{M} = \begin{bmatrix}
a_{11} & a_{12} & a_{13} & a_{14} \\
a_{21} & a_{22} & a_{23} & a_{24} \\
a_{31} & a_{32} & a_{33} & a_{34} \\
a_{41} & a_{42} & a_{43} & a_{44}
\end{bmatrix} \begin{bmatrix}
1 & 0 & 0 & t_x \\
0 & 1 & 0 & t_y \\
0 & 0 & 1 & t_z \\
0 & 0 & 0 & 1
\end{bmatrix} \\
= \begin{bmatrix}
\mathbb{B}_a & \tilde{\mathbf{t}}_a \\
\mathbf{0} & 1
\end{bmatrix},$$

and

$$\mathbb{P}_{1,j} \, \mathbb{M} = \begin{bmatrix}
b_{11} & b_{12} & b_{13} & b_{14} \\
b_{21} & b_{22} & b_{23} & b_{24} \\
b_{31} & b_{32} & b_{33} & b_{34} \\
b_{41} & b_{42} & b_{43} & b_{44}
\end{bmatrix} \begin{bmatrix}
1 & 0 & 0 & t_x \\
0 & 1 & 0 & t_y \\
0 & 0 & 1 & t_z \\
0 & 0 & 0 & 1
\end{bmatrix} \\
= \begin{bmatrix}
\mathbb{B}_b & \tilde{\mathbf{t}}_b \\
\mathbf{0} & 1
\end{bmatrix} .$$
(6)

Therefore, the linear equation of system can be expressed as

$$\left[\mathbb{B}_{a} - \mathbb{B}_{b}\right] \begin{bmatrix} t_{x} \\ t_{y} \\ t_{z} \end{bmatrix} + \left[\tilde{\mathbf{t}}_{b} - \tilde{\mathbf{t}}_{b}\right] = \mathbf{0} . \tag{7}$$

It is seen that all information determining the coordinate of TCP is achieved following (7).

# 4 Experimental Setup

Simulation setup for ABB's Yumi bartender on specific environment is illustrated with the four different type of beverages. Experimental setup of ABB's Yumi collaborative robot bartender consists of TCP calibration and workobject using the ABB Teach Pedant controller on chessboard pattern [18] at the base frame, including with the proposed bartender algorithm.



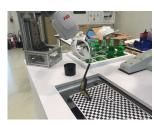
(a) 1st position of TCP.



(b)  $2^{nd}$  position of TCP.



(c)  $3^{rd}$  position of TCP.



(d) 4th position of TCP.

Figure 6: TCP calibration on chessboard pattern.

#### Algorithm 1 ABB's Yumi Bartender algorithm

- 1: INITIAL PARAMETERS: GUI, Status 1, 2, , ..., 4, Drink#1, 2, ..., 4, Sensor Top, Sensor Bottom;
- 2: Initial Functions:
- 3: PickupDrink() {
- 4: INPUT Position of Robot from CAMERA
- 5: INPUT Kinematic of Robot
- 6: Position and Kinematic Calculation()
- 7: **OUTPUT** Robot move to pick bottle
- 8: OUTPUT Robot move to open bottle cap and pick glass
- 9: SolenoidON ()
- 10: OUTPUT Robot move to pick bottle
- 11: **OUTPUT** Robot move to pour
- 2: **IF** (Drink# == Drink#1) {
   **O**UTPUT Pour Drink#1

Else

OUTPUT Pour Drink#2

- 13:
- 14: OUTPUT Keep bottle and serve
- 15: }
- 16: SolenoidON () {
- 7: **IF** (Sensor Top == ON) {
  SolenoidOFF() **ELSE** NO }
- 18: SolenoidOFF () {
- 19: IF (Sensor Bottom == ON) {
   YES
  - Else NO }
- 20: Main () {
- 21: **Switch** (GUI == Drink#?) {
- 22: Case Drink#1:

Status1 = PickupDrink ()

- 23: Case Drink#2: Status2 = PickupDrink ()
- 24: Case Drink#3:
- Status3 = PickupDrink ()
- 25: Case Drink#4:
- Status4 = PickupDrink () }



Figure 7: Demonstration of ABB's Yumi bartender robot with gripper finger dual-arm.

#### 4.1 TCP calibration

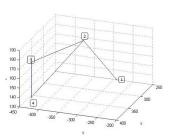
TCP calibration is modified on the chessboard pattern by determining the TCP 4-reference position with different type of grasping gesture object using ABB Teach Pendant as shown in Figure 6.

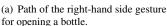
## 4.2 Workobject

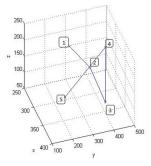
A workobject [19] is a coordinate system used to describe the position of a work piece. The workobject consists of two frames as a user frame and an object frame. All positions will be related to the object frame, which is related to the user frame and world coordinate system. Working movement is modified on the chessboard pattern by marking the 3-reference point on x-axis and y-axis using ABB Teach Pedant.

# 4.3 Bartender algorithm

The proposed ABB's Yumi bartender algorithm is as shown in Algorithm 1. The process is starting from taking order from user via GUI interface on web application, then select one beverage and open the cap with an automatic push-down cap opener using the right-hand side of robot. Finally, to pick a glass and then pour the selected beverage into a glass by the left-hand side of robot. Demonstration of ABB's Yumi bartender robot with gripper finger dual-arm working with the automatic push-down bottle opener is depicted in Figure 7.







(b) Path of the left-hand side gesture for preparing a glass.

Figure 8: Path of ABB robot gripper gesture for opening a bottle on the right-hand side and preparing a glass on the left-hand side of robot.

# 5 Experimental Results

Experimental results show that ABB dual-arm robot performing gesture-based robotic gripper capable of being human-based recognised consist of four paths as two paths for opening a bottle cap using an automatic push-down bottle cap opener by pneumatics and preparing a glass. Next two paths for pouring a selected drink by the right-hand side into a glass holding by the left-hand side of robot gripper as follows.



(a) Right gripper involved taking up a bottle.



(c) Left gripper involved rotating a glass right-side up, while cap was being opened.



(b) Right gripper involved moving a bottle to bottle opener stand.



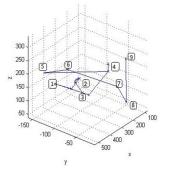
(d) Right gripper involved taking an uncapped bottle, while glass was prepared.

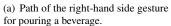
Figure 9: Grasping and movement of opening a bottle cap along Route 1 and Route 2.

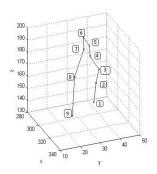
# 5.1 Path for opening a bottle and preparing a glass

Figure 8 shows the paths of gripper gesture controlled the right-hand side robot for opening a bottle and for preparing a glass on the left-hand side of robot. Experimental route for opening a bottle cap by a right-hand side gripper were the No. 1-4 shown in Figure8(a). Route 1 started at location No. 1, involved taking up a bottle from location No. 2 and moving it to replace on the bottle opener stand at location No. 3 and waiting for opening a bottle cap at location No. 4, then taking up a bottle to location No. 2 again waiting for pouring in the next route. Route for preparing a glass by a left-hand side gripper were the No. 1-5 shown in Figure8(b). Route 2 started at location No. 1, involved picking up a glass from location No. 2 and moving it to location No. 3 and then rotating a glass right-side up to location No. 4, then standby for the next route at the location No. 5.

Figure 9 demonstrates the step-by-step of gesture movement of ABB's Yumi bartender collaborative robot while using an automatic push-down bottle cap opener by pneumatics at the right-hand and holding a glass prepared by a left-hand side of robot gripper followed Route 1 and Route 2. Figure 9(a) shows the right gripper was taking a bottle to the rack of automatic push-down bottle opener, while the left gripper prepared to







(b) Path of the left-hand side gesture for gasping a glass.

Figure 10: Path of ABB robot gesture movement for pouring an uncapped beverage.

pick up a glass depicted in Figure 9(b). Meanwhile the bottle was being uncapped by automatic push-down opener using pneumatic, the right gripper was prepared into standby mode and left gripper was rotating a glass right-side up as shown in Figure 9(c). After that, the right gripper was taking out an uncapped bottle presented in Fig 9(d) and left gripper was waiting for pouring in the next route.



(a) Right gripper involved holding an uncapped bottle and left gripper prepared holding a glass.



(b) Right gripper involved pouring a beverage slowly into a glass, while left gripper tilted a glass at a 45 degree angle.



(c) Right gripper involved shaking a bottle softly, while left gripper straightened holding a glass.



(d) Right gripper involved taking an empty bottle into a bottle stand, while left gripper involved moving a full glass ready to serve.

Figure 11: Grasping and movement of pouring an uncapped beverage into a glass along Route 3 and Route 4.

# 5.2 Path for pouring a beverage into a glass

Figure 10 shows the paths of gripper gesture controlled the right-hand side robot for pouring a selected beverage without cap into a glass holded by the left-hand side of robot. Experimental route for pouring a uncapped bottle by a right-hand side gripper were the No. 1-9 shown in Figure 10(a). Route 3 started at location No. 1, involved holding an uncapped bottle to location No. 2 and moving it at the front of a glass holding by a left-hand side gripper to location No. 3, pouring slowly from location No. 5 to No. 6 and shaking softly from location No. 7 to No. 8, and then taking up an empty bottle to location No. 9 at the end route.

Now that a glass has been prepared by a left-hand side gripper and ready to pour. Route for pouring a beverage were the No. 1-9 shown in Figure 10(b). Route 4 started at location No. 1, moving a glass prepared from location No. 2 to No. 3, tilted a glass at a 45 degree angle from the location No. 4 to No. 5 and then poured a beverage slowly by a right-hand side gripper so that the liquid landed directly in the middle side of a glass holding by a left-hand side gripper of robot. Once a robot poured about half of beverage into a glass at the location No. 6, then straightened a glass and poured a rest of beverage directly into the center of glass from the location No. 7 to No. 8, and then moving a full glass with beverage to location No. 9 at the end route.

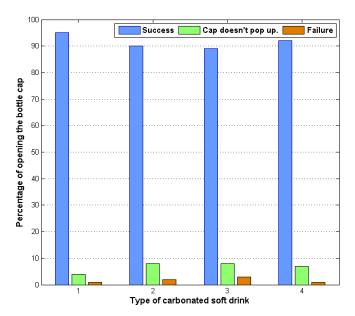


Figure 12: Percentage of opening the bottle cap by automatic push-down bottle opener using pneumatics.

Figure 11 demonstrates the step-by-step of gesture movement of ABB's Yumi bartender collaborative robot while pouring a beverage using a right-hand side gripper into a glass holding by a left-hand side of robot gripper followed Route 3 and Route 4. Figure 11(a) shows that the right gripper was holding an uncapped bottle and then pouring a beverage slowly into the middle side of glass, while the left gripper tilted a glass at a 45 degree angle depicted in Figure 11(b). Until the bottle was empty, the right gripper was shaking a bottle softly, while the left gripper was holding straighten a glass in Figure 11(c). After that, the right gripper was taking an empty bottle into a bottle stand and left gripper was ready to serve as shown in Figure 11(d).

The average percentage of the results from opening a bottle cap is as the success of opening bottle cap is given for 91.5 %, the bottle cap doesn't pop up the opener for 6.75 % and the failure for 1.75 % presented in Figure 12, which are achieved effectively.

## 6 Conclusion

In this paper, a design of gripper finger working with an automatic push-down bottle crown cork cap opener has been presented using pneumatics on ABB's Yumi collaborative robot for the bartender environments with the 4-different types of carbonated soft drink. The proposed semi-circular shaped gripper is appropriately designed for grasping and holding a bottle safely and working with the automatic bottle opener. The design of safe parallel gripper finger made by ABS plastic for grasping and holding a glass bottle and human-based interaction has been introduced. A gripper finger design with the industrial specification is tested on the stress analysis depending on the material used by the Autodesk Inventor. Rack design for an automatic push-down bottle cap opener using pneumatics supported a proposed gripper finger has been proposed.

All proposed paths are introduced for safely working on bartender responsibilities including with opening a bottle, pouring a beverage and serving a beverage. The paths of successful gesture for grasping a bottle and hold a glass by proposed gripper finger have been presented that they can apply effectively and safely to work as a bartender controlled through a web application. Experimental results shown that the average percentage of 91.5% of successful cap opener can be achieved effectively.

**Conflict of Interest** The authors declare no conflict of interest.

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# **Synthesis of CVs Using a Context-free Grammar**

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#### ABSTRACT

To get hired, an aspiring candidate needs a good CV/résumé. This is not an easy task as it must be readable, well structured, concise with no grammatical errors, and containing all relevant information needed by employers. In this paper, we present a newly designed context-free grammar for the dynamic synthesis of a CV. The grammar rules were implemented in a software tool called Flex-CV. Flex-CV makes use of user input and selected CV templates to produce many CV instances in LaTeX. Examples of CVs generated with Flex-CV can be found at https://tinyurl.com/cv-instances. We then evaluated this tool based on its perceived usefulness among job seekers. Evaluation results indicated that this tool will be useful to those aiming to improve their employment prospects through better CV presentation.

# 1 Introduction

Curriculum Vitaé, often abbreviated as "CV", roughly translates in Latin as "life's course" [1]. It is important to note that in some countries CV and résumé are not synonymous. In commonwealth countries, a CV is merely a short document — detailing professional and academic careers — serving as a summary of the job seekers personal information, employment, education, qualification, and other information relating to a job applicant [2]. While in other countries such as USA, Canada, Australia, India, etc; a CV is a comprehensive document mainly used in academic [3]–[5] and medical fields [6, 7]; such that, a résumé — meaning short summary — is used for industry, non-profit, and public sector job applications [8]. This paper refers to CV and résumé synonymously as a means towards job application.

A CV is usually provided to a potential employer when seeking employment; this serves as a means to screen applicants before the interview process is conducted [9]. In search for employment, CV presentation may greatly influence the likelihood of a job seeker being a potential job candidate [10]. Previous studies give an insight into how relevant information and personal characteristics from a CV are often omitted or incorrectly stated in such a way employers are not able to extract positive attributes [11].

With successful job search comes employment such that we can easily account for our most needed basic needs — including living expenses such basic housing, food, and water among other needs.

Apart from also providing much needed economic growth [12]. Employment also contributes to our mental health and physical health [13]–[15] — affecting confidence and self-efficacy [16]. As a result, endeavours undertaken to improve CV writing significantly increase the chances of obtaining employment [9].

In computing, string generation and manipulation has become important in many different fields [17]–[19]. In this paper, we focus on providing a theoretical and practical solution to the problem of CV presentation. This is achieved by designing a new context-free grammar (CFG) for the synthesis of a user's CV, which we implemented in a tool that aids with the job search process. The use of grammars is critical as we can specify input by the user, and get a pseudorandomly generated number of CVs, each having shuffled sections and subsections, with minor errors pre-checked. A CFG consists of several rules which are simply a model of a language. One rule which does not depend on context can be applied in order to generate a sentence [20].

Many tools exist as solutions to CV problems but many are lacking in features and fail to deliver on what makes a good CV, i.e. readable, well structured, concise with no grammatical errors, and containing all relevant information. However, there exist many job search intervention programs and they seek to further develop skills such as communication. It is known that a tool that helps with CV presentation can improve an applicant's CV for a better job search process. In order to address issues related to CVs a means

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for job applications, Figure 1 illustrates the process this research undertakes for the synthesis of a CV. This process requires that a user completes a form with the details that should go into their CV, then the CV synthesiser normalises, standardises and synthesises a CV based on existing templates underlined by CFG rules. The result is an instance of a CV (and in some cases, many instances of a CV for the candidate to choose from).

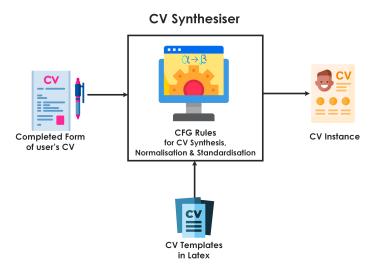


Figure 1: The Process of CV Synthesis

Recently there has been many works on the synthesis of things using CFGs [21]–[24]. This paper makes the following contributions to these trend of works:

- 1. designed a new CFG for the dynamic synthesis of a CV, and
- 2. presented an online tool that implements the newly designed CFG rules.

This paper is structured as follows. Section 2 present a background to this paper, Section 3 discussed related works. In Section 4, we presented the design of a new CFG for the synthesis of a CV. Section 5 showcases the implementation of a tool (named Flex-CV) that implements the CFG rules and sample results of synthesised CVs. In Section 7 the conclusion and future work is presented.

# 2 Background

In this section, we first give an in-depth analysis on the use of a CV as a means towards employment and as a self presentation tool. We consider factors during initial job fit valuations and common sections found in CVs.

### 2.1 A Means to Employment: Major Theories

In a study aimed at understanding how CVs are handled by recruiters, in [2], the author noted there exist defining factors influencing hiring managers decisions during the hiring process; such that, these factors need to be well understood. Although dependent on the communication channel, these factors help filter out candidates in the recruitment process. Some of these factors include and are not limited to: conducted interviews [25], CV presentation [26], related work experience and skills [27], personal or behavioural traits [28], any form of formal assessments [29], gender [12], social economic status [30], and the recruitment channel used [31]. For an individual, employment and its perceived benefits are important.

In [32], the author stated that employment offers benefits associated with our psychological well-being (latent benefits) and benefits associated with remuneration (manifest benefits). Individuals only realise manifest benefits when engaged in paid work, while employment then provides latent benefits such as time structure, social interaction, shared goals, status, and activity [33, 34]. However, unemployed individuals lack these benefits. When compared to their employed counterparts, they then experience lower psychological health [34]. In [35], the author note that psychological health our emotional and mental well-being — was significantly lower in studies with unemployed long-term workers. Further supported in [15] and [13], the study notes that for unemployed individuals, physical health greatly suffers as the transition to unemployment starts: as for mental health, the decline starts even before the result of unemployment. However, job search interventions can be set as a means to help with employment.

In an aim to better understand the effectiveness of job search interventions, in [9], the author identified four theoretical mechanisms which may be used as a guide for planning job search interventions. These four mechanisms are as follows [9]:

Behavioural learning theory: result of behaviour modification [36]. As opposed to learning from direct instruction, this learning theory suggests it may be more effective to change behaviours when the desired behaviour is constantly reinforced. As such, job searching consists of many sets of behaviours, some of which include networking and CV writing.

**Theory of planned behaviour:** result of predicting one's behaviours [37]. In job search, this theory aims to predict behavioural performance, as such, predicting the effort put in by the job seekers and the likelihood of success.

**Social cognitive theory:** result from the analysis of social behaviours associated with physical functioning [16]. This theory notes the importance of goal setting, specifically, the relationship that exists between a job seeker's present reality and their expected outcome.

**Coping theory:** results from managing stress over time [38]. In the context of job search, unemployment harms the psychological and physical well-being. This has serious outcomes when reconsidering employment.

Encompassing some of the major theories discussed, in [9], the author identified a self-regulated framework of critical components most seen in job search programs. The focus being on skills development and motivation enhancement. Skills development was identified as being made up of: (1) a self-presentation component, where training and helping an individual's skills (e.g. CV/resume writing, interview preparations, application forms) is important; and (2) a teaching job skills component; whereby job seekers are taught to find relevant jobs based on skills such as how to network in order

to obtain possible job leads over others. In the next subsection we discuss the use of a CV as a self-presentation component.

# 2.2 Curriculum Vitae: A Self Presentation Component

Self-presentation makes use of the following major theories: Behavioural learning and Social cognitive theory [9]. As previously stated, improving self-presentation provides assistance related to CV writing. In line with interview question conducted by recruiters, CV presentation is one of the main factors affecting the application success even before the screening process is conducted by recruiters [12]. In order to screen applicants, [2] acknowledge how recruiters use different tools, including CVs, as one of the more formal recruitment techniques towards employment. In [10], the author argue that the way job seekers present themselves on CVs, as well as during interviews, greatly influences their chance of employment. However, most job seekers are not aware of what makes an overall good CV.

Initial valuations of job fit are made by examining an applicant's CV, thereafter, comparing knowledge, skills, and abilities of the individuals with stated job requirements [10]. In [11], the author indicated how during the job search process, individuals ignore and dismiss information that enables an employer to discern important attributes and traits. As with job search interventions perceived success [9, 39], aiding job seekers by highlighting their skills through self-presentation strategies, such as CVs, greatly increases the chances of employment.

In [2], the author note of various changes in the Human Resources domain, one being of how there is a shift towards more autonomy resulting in less human oversight during the recruitment process. As it is common with the use of CV screening applications, missing key information (e.g. a key word) results in several applicants being left out. It is up to these applicants to have to be willing to adjust to these screening processes in hopes of employment. In an attempt to increase the likelihood of employment, [12] indicate that correctly highlighting knowledge, skills, and attributes in CVs is a step towards closer step to obtaining employment.

There are key problems in current literature. In [40], the author note of how in literature, more endeavours are undertaken to understand and further describe the realities of unemployment; as a result, work aimed at assisting individuals has attracted less interest. In an effort to better understand the success associated with job search interventions, the likelihood of obtaining employment is three times higher when job seekers are participants in job search intervention programs [40]. Contrary, there are many other claims of that show no inherent benefits associated with job search programs [9].

In [41], the author argue on the convergence of artificial intelligence (AI) and its perceived economic reasoning. One of the primary goals of AI is on the development of computational methods for natural language understanding [42]. Recently there has been rise on works in natural language processing (NLP). In NLP, it is important to look at a target's language grammatical structure; thereafter, through syntax we are then able to apply the rules of a certain language's grammar [43]. In [17], the author notes of how artefact generation has advanced in many notable different fields of work, some of which include the synthesis of things and procedural content generation.

# 3 Related Work and Gap

In this section, we discuss related works with regards to synthesis of things, procedural generation and similar tools which exists for CV synthesis. We compare these tool by discussing what they offer and what they lack. We also note the gap and motivation of this study.

# 3.1 Synthesis of Things

Several papers have been published on the synthesis of things in different environments. Some related work in this domain are as follows:

**Program Synthesis using Natural Language** In [44], the author presented a framework for taking natural language inputs and producing a domain specific language as a result.

**Synthesis of Integration Problems and Solutions:** In [17], the author presented grammar rules, along with a tool, for the synthesis of integration problems along with the solutions.

**Generation of Practice Programs in Python** Using CFGs, in [22] the author presented automatic generation of procedural python programs.

**SQLizer: Query Synthesis from Natural Language** In [23], the author presented an end-to-end system whereby from natural language, SQL queries can be synthesised.

Interactive Synthesis using Free-Form Queries In [24], the author present a tool for code assistance where the system uses free from queries as input and outputs Java code adhering to the syntactic rules of the language.

**Synthesis of Social Media Profiles** In [45], the author presented a Probabilistic CFG which was then implemented in a synthesiser tool for social media profiles.

# 3.2 Procedural Content Generation (PCG)

Widely used in game development, procedural generation makes use of human generated assets which are used to algorithmically produce computer content. In [46], the author noted that PCG is not random but based on a systematic approach to content generation, and that simple PCG may not be adaptive unless an adaptive approach is taken. Game content usually generated includes game structures, maps, levels, characters designs, and rules [47]. Some of the work related to PCG includes the following:

**The Level Generation Competitions:** competitors submit level generators based on the Mario Bros game series [46, 48].

**No Man's Sky:** a game where players are able to explore 18 quintillion unique planets and moons [49].

**SpeedTree:** a middleware used for vegetation generation in game development [50].

**Borderlands:** a game where the weapon system generation was done algorithmically [51].

Based on the input obtained through web forms, we can then use PCG, with CV templates as assets, to layout and present in LATEX the results of a synthesised CV.

# 3.3 Existing Tools for CV Synthesis

There exist many tools for the synthesis of a CV. However, these tools are limited in use leaving much to be desired for a better CV. Table 1 lists some examples of these tools, gives a description on the uses these tools, and compares with the tool (Flex-CV) we have developed.

## 3.4 Gap and Motivation

## 3.4.1 Gap

Prior to this work, there has not previously been a CFG for the synthesis of a CV. This work, in doing so, is a first to help with CV presentation problems with the use of CFGs. Current tools which exist make use of template based CV generation, whereas Flex-CV is dynamic in design, based on its use of grammar rules. As a result, Flex-CV can dynamically generate many CV instances compared to the static templates used by existing tools.

#### 3.4.2 Motivation

Many tools exist which can help with constructing a CV, however, there are limitations which affect the rules of what makes a good CV. Given our aim is to produce a tool that will help with the job search process. We consider CV normalisation and standardisation towards a comprehensive tool for CV generation. This allows us to address common errors, focusing on capitalisation mistakes. We can then address one of the main factors affecting job application success.

## 3.5 Why Use Context-free Grammars?

CFGs are used to specify context-free languages. We have used CFGs for the synthesis of a CV based on the following reasons:

Production of Pseudorandom CV Sections One reason why we have chosen to use a CFG for the synthesis of CVs is the ability to write rules that can be compiled into modules that generate pseudorandom (or shuffled) permutations of CV sections. This is shown in Section 4, where rules allow the generation of CV sections that have different orderings, i.e. Education may come before Work Experience in one derivation, or it may be ordered differently in another derivation sequence.

Not a "Machine Learning" Task Another reason why CFG is appropriate for this task is that statistical approaches have not performed "spectacularly enough" to *fool humans*, in the synthesis of natural language texts [59, 60]. This is because Machine Learning models perform well with estimated guesses and not exactness — whereas, in the composition of a text like CV, results have to be 100% exact. Hence, CFG becomes appropriate for this task, as it can be proven that correct rules, will always generate correct strings (or texts).

Sharing Grammar Rules Using CFGs allows others to easily expand on the grammar rules and to synthesis other patterns of CVs (or other forms of text) based on the re-use of substructures within the CFG rules. This lays a scientific foundation to assist those who undertake such research in the future.

Applications of FLAT Formal Languages and Automata Theory (FLAT) is a theoretical aspect of Computer Science; mostly not attributed to many real-life applications (few exceptions are in the design of compilers, and language recognisers). Using a CFG, an aspect of FLAT, demonstrates that FLAT can find applications in topics such as PCG and social sciences application.

# 4 Design: CFG For CV Sythensis

In this section, we present a newly designed CFG for the synthesis of a CV. A CFG consists of grammar rules, whereby, the rules are a finite set. We define a four tuple CFG,  $G = (N, \Sigma, P, S_{\text{start}})$  where N consists of non-terminal symbols as a placeholders, set  $\Sigma$  of terminal symbols, set P of production rules, and  $S_{\text{start}}$  as our start symbol. In this section, we describe a CFG for the synthesis of a CVs.

#### 4.1 Grammar Rules

Here we define a rule for the start symbol of this grammar, denoted as  $S_{\text{start}}$ . In Rule 1, we define  $S_{\text{start}}$  as consisting of compulsory and optional sections that appear in a CV.

$$S_{\text{start}} < \text{Comp\_Sec>}^+ < \text{Opt\_Sec>}^*$$
 (1)

In Rule 2, we proceed to define the compulsory sections as consisting of biographical information, work experience, and education/qualifications obtained. We ensure that the compulsory part of the synthesised CV always starts with the biographical information and contains either an educational section, experience section, or both sections ordered differently.

In Rule 3, we proceed to define the optional sections as consisting of either relevant skills, activities, awards, publications, or projects. We ensure that any optional section in the CV appears only once and any in order possible.

$$<$$
Opt\_Sec>  $\longrightarrow x \subseteq \{<$ Skills\_Sec>,  $<$ Projs\_Sec>,  $<$ Publ\_Sec>,  $<$ Awrds\_Sec>,  $<$ Acts\_Sec>}  $\ni: |x| \neq 0$  (3)

Table 1: Existing Tools for CV Synthesis

Tool	Description	Limitations	Comparison with Flex-CV
Microsoft Word's CV Assistant.	Powered by LinkedIn, this tool assists individuals to create a CV. The main use of this tool is showing professional CVs of notable individuals in specific industries or according to job specifications as examples [52].	Microsoft Word's CV Assistant helps by showing attributes based on related roles, and/or industry. How- ever, no emphasis is put on an indi- viduals own content.	Emphasises on an individuals content, giving a more comprehensive CV as a results.
LinkedIn Resume Builder	Leverages the details (experience, education, skills, etc.) a user has on the LinkedIn social platform and builds a CV based on that available information [53].	The rules of a good CV and a good LinkedIn profile are distinct and there exist a problem if a profile is incorrectly setup up as a CV based on a user profile.	Focuses on the rules of what makes a good CV rather than what makes a good LinkedIn profile.
Vmock	A resume reviewing platform that allows students to upload resume and then receive feed. This platform works by bench-marking and scoring the uploaded towards a specific targeted audience [54].	This tool is great at formatting content, however, limited at analysing content.	Focuses not only on analysing content through data normalisation and standardisation.
Ceev	A google chrome extension that transforms a LinkedIn profile page into a CV ready for print. In addition, this tool allows for the customisation of a template [55].	This tool relies on the use of LinkedIn and the same problems with LinkedIn résumé builder apply to this tool. A good LinkedIn profile does not necessary result in a good CV.	Focuses on the rules of what makes a good CV rather than what makes a good LinkedIn profile.
Resume.io	An online résumé builder that enable users to easily create a résumé. This online tool includes automatic spellchecker, summary generator, and a cover letter builder [56].	This tool is not freely available as pricing options are in place. This is not ideal for individuals looking for employment with no financial means to support themselves.	Does not limit usability in hopes for monetary gain but seeks to helps individuals better their livelihoods.
Resumonk	An online tool that by default, you can add contact information, summary, experience, education and skills. This tool also allows for the importing of a LinkedIn generated CV [57].	This tool is not freely available as pricing options are in place. This is not ideal for individuals looking for employment with no financial means to support themselves.	Does not limit usability in hopes for monetary gain but seeks to helps individuals better their livelihood.
Zety CV Builder	Allows individuals to re-create their CV in a better looking way. It allows a user to pick a template, fill in relevant details and customise the document for a unique look [58].	This tool is not freely available as pricing options are in place. This is not ideal for individuals looking for employment with no financial means to support themselves.	Does not limit usability in hopes for monetary gain but seeks to helps individuals better their livelihood.

In Rule 4, we define personal information as having an a name, and the other details (i.e. arrangements of id, email, contact number, and gender) related to the individual. In Rule 5,  ${}^4P_4$  is a k-permutation of x without repetitions. We ensure those arrangements are dynamic as the order may differ based on a chosen template or formatting.

$$\longrightarrow ( \mid \lambda)<Fst\_Nm>(<Mid\_Nm> \mid \lambda) \\ <Lst\_Nm>(<Other_Dtls> \mid \lambda) </math> (4)$$

<0ther\_Dtls> 
$$\longrightarrow x \in \{ < \text{Id>}, < \text{Email>}, < \text{Phone>},$$

$$< \text{Gender>} \}^4 \ni : x \in {}^4P_4$$
(5)

In Rule 6, we define the education section as having one or more instances of qualifications obtained. Each entry consisting of the following: qualification, date obtained, institution, location, and the description. Here  ${}^4P_4$  is a k-permutation of x (i.e. arrangements of qual, date, inst, and place without repetitions). We ensure those arrangements, with the excepting of the description, are dynamic as

the order may differ based on a chosen template or formatting.

In Rule 7, we define the experience section as having one or more instances of relevant experience. Each entry consisting of the following: the date, organisation, location, position, and description. Here  ${}^4P_4$  is a k-permutation of x (i.e. arrangements of date, org, place, and pos without repetitions). We ensure those arrangements, with the excepting of the description, are dynamic as the order may differ based on a chosen template or formatting.

$$\langle \texttt{Exp\_Sec} \rangle \longrightarrow \langle \texttt{Exp\_Ent} \rangle^+$$
  
 $\langle \texttt{Exp\_Ent} \rangle \longrightarrow \langle \texttt{Exp\_Field} \rangle \langle \texttt{Desc} \rangle$   
 $\langle \texttt{Exp\_Field} \rangle \longrightarrow x \in \{\langle \texttt{Date} \rangle, \langle \texttt{Org} \rangle, \langle \texttt{Place} \rangle, \langle \texttt{Pos} \rangle\}^4$   
 $\ni : x \in {}^4P_4$  (7)

In Rule 8, we define the skills sections as having transferable skills (i.e. soft skills) and technical skills (i.e. hard skills). We ensure that either hard skills, soft skills, or both or none can appear in this section.

In Rule 9, we define the projects section as having one or more instances of relevant projects. Each entry consisting of the following: the date, title, organisation, and description of the project. Here  ${}^{3}P_{3}$  is a k-permutation of x (i.e. arrangements of date, title, and org without repetitions). We ensure those arrangements, with the excepting of the description, are dynamic as the order may differ based on a chosen template or formatting.

$$<$$
Projs\_Sec>  $\longrightarrow$   $<$ Projs\_Ent><sup>+</sup>  
 $<$ Projs\_Ent>  $\longrightarrow$   $<$ Projs\_Field> $<$ Desc>  
 $<$ Projs\_Field>  $\longrightarrow$   $x \in {<$ Title>,  $<$ Date>,  $<$ Org>} $^3$   
 $\ni: x \in {}^3P_3$  (9)

In Rule 10, we define the publications section as having one or more instances of published works. Each entry consisting of the following: the year, title, publisher, and journal or conference name. Here  ${}^3P_3$  is a k-permutation of x (i.e. arrangements of year, title, publisher, and journal/conference without repetitions). We ensure those arrangements are dynamic as the order may differ based on a chosen template or formatting.

$$<$$
Publ\_Sec>  $\longrightarrow$   $<$ Publ\_Ent><sup>+</sup>  
 $<$ Publ\_Ent>  $\longrightarrow$   $x \in \{<$ Title>,  $<$ Year>,  $<$ Publisher>,  
 $<$ Journ\_Conf> $\}^4 \ni: x \in {}^4P_4$  (10)

In Rule 11, we define the awards section as one or more instances of awards received. Each entry consisting of the following: the year, and a description of the award.

$$<$$
Awrds $_Sec> \longrightarrow (<$ Year $><$ Desc $>)^+$  (11)

In Rule 12, we define the activities section as one or more instances of involved activities. Each entry consisting of the following: the year, and a description of the activity.

$$\longrightarrow ()^+$$
 (12)

# 4.2 CV Normalisation and Standardisation

In this section we present algorithms for CV normalisation and standardisation. Firstly, we present new definitions of standardisation and normalisation of CVs in our context. This is given in Definitions 1 and 2.

**Definition 1 (CV Normalisation)** We define the normalisation of a CV as a way to ensure no capitalisation errors and mistakes are present within the CV.

**Definition 2 (CV Standardisation)** We define the standardisation of a CV as the use of CFG rules to enforce the automatic organisation of CV sections and flow of CV contents.

# **Algorithm 1:** Normalisation

```
1 Function NormaliseText(text):
2
       isNewSentence \leftarrow true;
       new\_text \leftarrow null:
3
       foreach chr \in text do
 4
           new\_char \leftarrow null;
 5
           if isNewSentence = true then
 6
               new_char ← CapitaliseChar(char);
 8
               isNewSentence \leftarrow false;
           else if isEndingPunctation(chr) then
               new\_char \leftarrow char;
10
               isNewSentence \leftarrow true;
11
           new\_text \leftarrow new\_text + new\_chr;
12
       end
       return new_text;
14
15 End Function
```

Algorithm 1 shows that once submitted, a CV synthesiser then receives the data which is then normalised to ensure no capitalisation mistakes are found.

# Algorithm 2: Standardisation

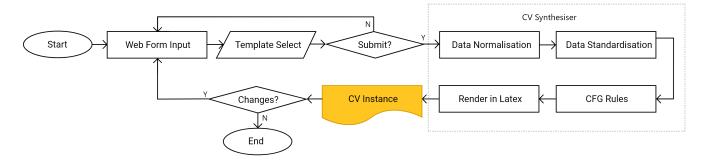


Figure 2: Flow diagram of Flex-CV Web Implementation

The synthesiser proceeds to standardise the data to a common format. Indicated in Algorithm 2, the synthesiser applies CFG rules on a section by section basis and prepares it be rendered as a PDF in LATEX based on the selected template.

# 5 Implementation and Results

The rules defined in Section 4.1 can be used to dynamically synthesis an instance of a CV, whereby an individual's information is provided. In this section, we present implementation details of the designed grammar rules and the results obtained.

# 5.1 Implementation Details

The CFG presented in Section 4.1 was implemented in a web application (Flex-CV) using the ASP.NET Framework. Web forms were used to collect user data regarding content of the CV. In order to carry out this study, the CV sections used were those outlined in our grammar rules. Figure 2 illustrates the implementation of Flex-CV as a flow diagram.

As opposed to mobile applications, web applications provide certain benefits to our research. Essentially, mobile applications live and run on a device itself while web applications can seamlessly be assessed through any web browser. Web applications need not be downloaded and can be used on any modern smart phone. Hence, web forms were used to collect user data regarding content of the CV, i.e. biographical information, education, experience, skills, projects, publications, activities, and awards. The front-end (user interaction side) of the application can be viewed at: https://cv-synthesis.web.app. This then communicates with a back-end (server side) which is responsible for receiving data, implementation of our algorithms on the data, and sending results back to the front-end.

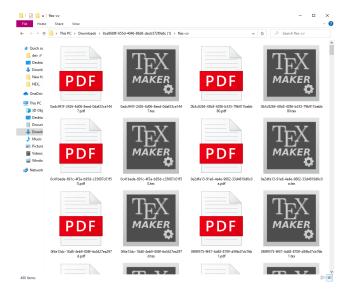


Figure 3: Output CVs from Flex-CV

#### 5.2 Results

Upon submission, the user may generate a single CV or permutation of possible instances (*see* Figure 3). As for the option to generate a single CV instance, a PDF is rendered in LaTeX and returned along with an editable TEX file for future reference. As for the option to generate multiple instances, all possible instances with regards to the section ordering are returned to the user. Rendering these CV documents in LaTeX then provides high quality and consistent output using the TEX typesetting. As for using and providing an editable TEX file a user can then seamlessly use that to make changes, or use Flex-CV again for the benefits it offers.

## 5.3 More Results

Using the designed grammar rules, more results of synthesised CVs and the TEX files can be found at: tinyurl.com/cv-instances.

## **6** Evaluation of Flex-CV

In this section, we present the results of the survey that evaluates the impact of Flex-CV. This survey was conducted with the aim of understanding Flex-CV and its usefulness. This survey was conducted

online and respondents were individuals looking to improve their CVs. The survey was distributed online in a manner that allowed random respondents to complete the survey.

Results in Figure 4 indicate that 55.6% of respondents often struggle with writing a good CV, while none indicated as having not struggled. As seen in Figure 5, only 5.6% indicated as never having discovered grammatical errors in their CV. These results are quite problematic, however with Flex-CV we are able to help with CV presentation as means towards potential employment for individual. With 83.3% having tried Flex-CV, majority agree (Figure 6) with Flex-CV potentially providing candidates with lesser or no errors. Job search intervention can be setup to assist in job search programs, this can be seen in Figure 7 as 61.1% had never used a CV/résumé assistant tool before, however as indicated in Figure 8, an overwhelming majority later then stated as likely to use a tool such a tool in the future.

Correctly highlighting knowledge, skills, and attributes is a step closer to obtaining employment. Considering whether individuals struggle with writing a rather good CV, we indicate this as a problematic issue given how a good CV/resume is a gateway to employment and benefits that come with it [33]. Considering whether respondents had ever discovered grammatical errors in their CVs, we note that a way to lessen error occurrences is needed as they are found. Considering all the results, we therefore state that job search intervention can assist in the job search process. As such, Rayman and Atanasoff [40] note that the likelihood of obtaining employment is three times higher when job seekers are participants in job search intervention programs. This further indicates how tools, such as Flex-CV, are essential as job search intervention assistants.

# 7 Conclusion and Future Work

## 7.1 Conclusion

In this paper, we presented a CFG for the dynamic synthesis of a CV. The use of formal grammars in synthesising things has recently had many works done and in this paper, grammar rules were implemented in a software tool that produces CV instances to help with CV presentation problems. We presented a survey to many individuals who found the tool to be useful as a means towards better employment prospects through better CV presentation. The impact of job search interventions, Flex-CV included, are beneficial as a way to help with employment in many communities.

## 7.2 Future Work

From here, we will expand the grammar rules to be more complex and include the following: more sections, usually those not common in many CVs; and more templates.

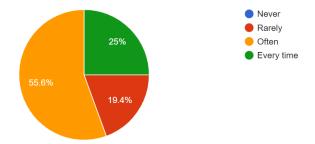


Figure 4: Struggle With Writing A Good CV

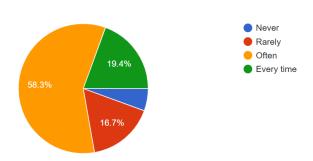


Figure 5: Discovered Grammatical Errors In CV

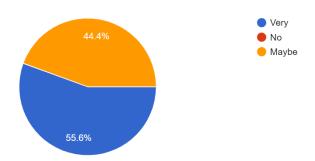


Figure 6: Flex-CV Can Give Candidates Good CVs With Lesser Or No Errors

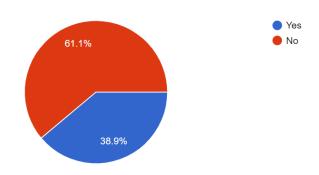


Figure 7: Used A CV Assistant Tool

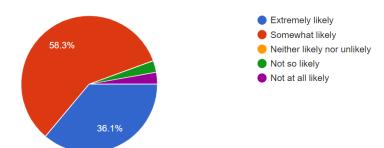


Figure 8: Likely To Use Such A Tool In The Future

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# Supporting the Management of Predictive Analytics Projects in a Decision-Making Center using Process Mining

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## $A\ B\ S\ T\ R\ A\ C\ T$

A Decision-Making Centers (DMCs) Environment facilitates stakeholders' decision-making processes using predictive models and diverse what-if scenarios. An essential element of this environment is the management of Decision Support Components (e.g., models or systems) that need to be created with mature methodologies and good delivery time. However, there has been a gap in the understanding of project management best practices in DMC environments and in the application of methodologies to ease project execution. In the following paper, we address that gap by analyzing six predictive analytics projects executed in a Mexican DMC using Process Mining techniques. We perform process discovery using a detailed activity event log, which has not been possible in previous studies. Additionally, we perform a compliance evaluation versus the de facto methodology to identify the current process alignment gaps, and finally, we analyze the social networks present in the process execution. The research reveals that (1) process mining models are helpful to address management issues of PA/DM projects (2) PA/DM projects require alignment to mature methodologies to improve process performance and avoid execution problems (3) PA/DM project execution should be revised at the activity level to identify issues and to propose specific strategies. This study's findings can help project managers to perform process analyses and to make informed decisions in PA/DM projects. The following paper is an extension of the article "Applying Process Mining to Support Management of Predictive Analytics/Data Mining Projects in a Decision-Making Center" presented in the 2019 International Conference on Systems and Informatics (ICSAI 2019).

#### 1. Introduction

Decision-Making Centers (DMCs) are immersive virtual environments used to understand complex problems, simplify decision-making, and visualize the results of predictive and scenario-based models [1]. These environments depend on the creation process of tools like: Predictive Analytics/Data Mining (PA/DM) models to operate [2]. Nevertheless, the authors have demonstrated in previous studies that DMC processes focus on high-level tasks and exclude detailed and standard PA/DM activities [2]. The absence of commonality in PA/DM project execution, generates issues, since (1) models are built using empiric methodologies and (2) managers cannot follow up specific technical activities since they are different in every project.

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In this research, we propose three approaches to overcome the mentioned issues and help managers and modelers make informed decisions about PA/DM projects. In the first, we apply process mining techniques to a set of PA/DM processes to discover the timing, flow, frequency, and performance of activities from diverse perspectives (e.g., process, organizational, and case). Second, we compare a real PA/DM project execution with an accepted PA/DM methodology, to identify how aligned are the real processes to the formal methodology (i.e., CRISP-DM) and what gaps need to be closed to achieve compliance. Third, we perform complementary human resources analyses to visualize the relationship between resources and communication channels during process execution.

We expect that managers in DMCs use the models presented in this study to evaluate their processes and to consider the implementation of specific management strategies. Finally, the organization of the paper is as follows: Section 2 and 3 presents the background and the literature review respectively. Section 4 describes the experimental design. Section 5 provides final results and discussion, and section 6 describes conclusions and future work.

#### 2. Background

# 2.1. Process Mining Techniques and Project Management applications

The Process Mining (PM) technique is a reverse engineering approach where process models are generated using event logs [2]. In [3], the author classifies the following PM techniques that we use for our analysis: discover, conformance, and enhancement.

The process discovery technique aims to mine process models using discovery algorithms, so the process helps managers answer specific questions [4]. Examples of discovery algorithms include alpha algorithm, heuristic miner, fuzzy miner, genetic miner, region miner, and integer linear programming (ILP). Differently, the process conformance technique aims to measure the process quality through metrics like: fitness, precision, generalization, and simplicity [4]. In this category, conformance checking is used to compare the expected model and the reality obtained from event logs. Likewise, it is possible to identify processes, commonalities, similarities, and deviations [3]. Finally, the process enhancement technique aims to extend the model with relevant information [4]. For instance, statistical metrics based on timestamps (e.g., throughput time, working time, and waiting time) or the use of replay analysis to visualize process execution. In this research, we use Disco and ProM 6 tools to implement the process mining techniques previously explained.

Finally, in [5], the authors explain that the project management field requires the process mining discipline to identify optimal workflows within project life cycles. In this regard, we consider that the following managerial issues identified in PA/DM projects can be analyzed using process mining techniques: establishing realistic goals, the creation of good teams, gaining knowledge of data, lack of infrastructure, poor project communication methodology, lack of risks management and change management [6], [7].

#### 2.2. CRISP-DM Framework

The Cross-Industry Standard Process for Data Mining (i.e., CRISP-DM) is the most accepted methodology in the field for executing data mining projects [8]-[10]. In the framework, the project life cycle includes the following key phases [11]: Business Understanding, Data Understanding, Data Preparation, Modelling, Evaluation, and Deployment. The methodology provides a universal process with generic tasks that can be executed for all data mining projects. The CRISP-DM reference model can be regarded in Figure 1, and the generic tasks to be performed in each phase are listed in Table 1. As can be noticed, the generic tasks are defined at the activity level, which facilitates its integration to high-level DMC process. In this study, we examine the data understanding, data preparation, modeling, and evaluation phases of CRISP-DM methodology, given information constraints.

## 2.3. PA/DM processes with CRISP-DM

We discussed in [2] the importance of integrating PA/DM processes with DMC processes, and we make an integration effort. However, PA/DM processes at the level of activity have not been studied separately. In this study, we focus just on PA/DM processes, as a part of DMC processes, since there is no work in the literature that performs such analysis using process mining techniques. Finally, we assume that the CRISP-DM methodology matches DMC's PA/DM processes.

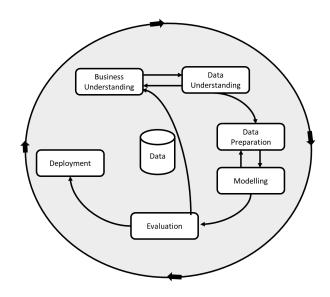


Figure 1: CRISP-DM phases and activity flow. Adapted from (Chapman, 2000)

Table 1: CRISP-DM phases and generic tasks

Phase	Generic Task
Business	Determine business objectives
understanding	Assess situation
	Determine Data Mining goals
	Produce Project Plan
Data	Collect Initial Data
Understanding	Describe Data
	Explore Data
	Verify Data Quality
Data Preparation	Select Data
	Clean Data
	Construct Data
	Integrate Data
	Format Data
Modeling	Select Modeling Technique
	Generate Test Design
	Build Model
	Assess Model
Evaluation	Evaluate Results
	Review Process
	Determine Next Steps
Deployment	Plan Deployment
	Plan Monitoring and
	Maintenance
	Produce Final Report
	Review Project

#### 3. Literature review

Limited research has focused on Project Management using Process Mining techniques. In the literature, studies concentrate on the analysis of project management processes using data mining [12]-[14] and predictive analytics [15]-[17] techniques, but not process mining techniques. Likewise, we identify that most analyses are focused on software life cycles [12]-[18], but not on DA/PM processes. For instance, in [18], the authors use conformance checking techniques to reveal aspects of processes and identify deviations in software project execution. Additionally, the author presented an application to optimize the software development life cycle of projects using process mining [5]. However, in both cases, research is not focused on PA/DM projects or DMC environments.

Finally, the authors developed a previous study to analyze PA/DM processes in a DMC [2]. Nevertheless, the paper is oriented to analyze project phases and not project activities. Thus, that limits the possibility to discover low-level issues and applying target strategies. Besides, the study uses only in its majority enhancement techniques and a limited number of discovery algorithms. In the present study, we address those limitations.

#### 4. Experimental Design

The DMC located at Tecnologico de Monterrey, Mexico City campus also referred as "Decision Laboratory", is a room with seven big format and high-definition screens that offers a space to make consensual decisions and to present solution proposals to a group of decision-makers [19]. This last with the goal of selecting the best possible solution. A picture of Tecnologico de Monterrey's DMC can be regarded in Figure 2.



Figure 2: Tecnologico de Monterrey's DMC

In the Mexican DMC, managers execute PA/DM projects to create models that support decision-making. The team organization is defined according to the knowledge of resources and their affinity to develop specific models. The project manager role is performed by one resource, and one or more product owners define the business requirements. After project execution, the modelers report that no formal methodology is applied to create the models.

Even though project managers try to deliver models with quality and on time, modelers and the supervisor report the following issues during project execution: (1) Wrong selection of modeling technique and (2) lack of standardization of data glossary among models.

With this in mind, we examine the possible causes behind the reported issues and perform a complete analysis of the PA/DM process execution in the Mexican center.

#### 4.1. Ouestion to be answered

For this experiment, we aim to answer the following questions about the execution of PA/DM projects in a DMC.

- 1) RQ1:What do the dependency, frequency, and performance statistics of the process model reveal?
- 2) RQ2: How compliant is the discovered model vs. the CRISP-DM reference model?
- 3) RQ3: How is the interaction among resources during process execution?
  - 4) RQ4: What are the possible causes for the reported issues?

#### 4.2. Information Gathering

We obtained qualitative and quantitative information from six real PA projects executed at Tecnologico de Monterrey DMC by interviewing modelers and managers. The format utilized for quantitative data gathering is available in Appendix A.

During this phase, five modelers and one manager were interviewed. The requested data include information from four CRISP-DM process stages (i.e., data understanding, data preparation, modeling, and evaluation), since we do not have access to data from the business understanding and deployment phases

Finally, the following data was obtained from stakeholders: start and finish dates of activities, the average number of hours per activity per day, and the number of resources involved in each activity. At the end of the interview, we request impressions about execution processes to identify specific issues.

#### 4.3. Event Log Generation

We create 4945 records with timestamps based on the provided information. The corresponding records per project can be regarded in Table 2. In this phase, no assumptions were considered since the modelers provide specific times and dates for each activity.

Table 2: Event Log record generation by the project.

Project	Records generated
P1	504
P2	1262
P3	1496
P4	463
P5	599
P6	621

#### 4.4. Event Log Analysis

We use Disco and ProM 6 applications to perform process mining. The first is a commercial tool that provides accurate process models [20]. While the second supports other types of functionalities like Petri nets and Social Networks [21]. Table 3 shows the modules used in each application.

Table 3: Models used in PM applications

Application	Models used
Disco	(1) Map (2) Statistic 3) Filter by case
ProM	(1) Social Network Miner

We use the Map view from the disco application to visualize the flow of activities, dependencies, frequencies, and performance. Likewise, the statistics view is used to identify the process event distribution, the activities, and the frequency of resources. Finally, we use the Filtering functionality to analyze the process model by specific cases. From ProM application, we use Social Network Miner to identify relationships among resources.

#### 5. Results and Discussion

During process analysis, we document the global statistics shown in Table 4. As can be noted, the number of events represents the total records in the event log, and the cases correspond to the number of processes. The activities represent 16 generic tasks of the following phases of the CRISP-DM methodology: data understanding, data preparation, modeling, and evaluation. Finally, we examine projects that were executed in the next time range (April 25<sup>th</sup>, 2016 to June 30<sup>th</sup>, 2019). The statistics reveal that, on average, the project duration is 30 weeks.

Table 4: Process global statistics

Metric	Value
Events	4945
Cases	6
Activities	16
Median Case Duration	27 weeks
Mean Case Duration	30 weeks
Start	4/25/2016 9:00:00
End	06/30/2019 18:00:00

On the other hand, the statistics per activity showed in Table 5 reveal the most, the average, and the least executed activities in the project.

Table 5: Statistics per activity

Activity	Relative Frequency
Build model	19.38%
Evaluate results	10.11%
Select modeling technique	8.15%
Verify data quality	7.28%
Construct data	6.23%
Assess model	6.15%
Explore data	6.09%
Integrate data	5.46%
Collect initial data	5.42%
Review process	5.04%
Determine next steps	4.99%
Generate test design	4.77%
Select data	3.94%
Describe data	3.28%
Clean data	2.93%
Format data	.79%

In the following subsections, we respond to the defined research questions.

*RQ1:* What do dependency, frequency, and performance statistics of the process model reveal?

Figure 3 shows the process map of the event log. As can be noticed, there are four thick arrows in the diagram that represents significant dependence among activities. For instance, the most substantial and unique bidirectional dependency is present between the review process and the determination of Next steps activities. Likewise, a significant reliance is visible between the process review and next steps activities, which means that those tasks execution order is the same in cases majority. Besides, managers should pay attention to the iteration that involves all data manipulation activities (i.e., collect, explore, verify, select, clean, construct, and integrate data) with the modeling selection technique. The evidence support that the team is having trouble with gaining knowledge of the data, which is a common problem in these kinds of models. We can assume that the lack of consistent execution of the description and selection of data could be the cause of the described problem.

Lastly, the diagram shows a dependency between the modeling technique selection and the initial data collection, which should be revised. Strangely, a change in data impacts the modeling technique and also the model construction. We recommend the inclusion of roles with expertise in modeling techniques to break that dependency.

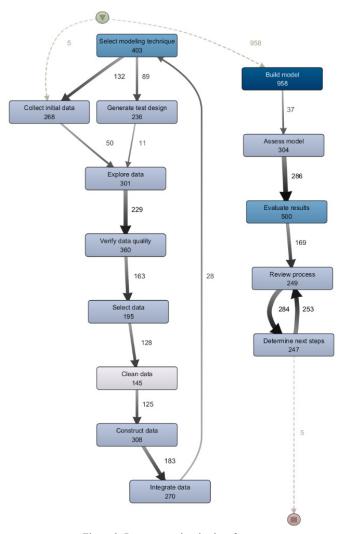


Figure 3: Process map by absolute frequency

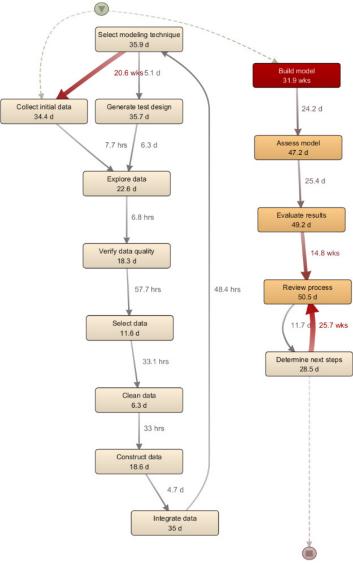


Figure 4: Process map by total duration

On the other hand, the absolute frequency of activities is represented with color. A high-frequency task is painted with intense blue, while one with low frequency is depicted with light blue. For this process model, the activity with the most significant frequency is the model's construction, followed by evaluating results and selecting the modeling technique. As we have mentioned, the model construction is affected by previous executed or non-executed activities. We can assume that previous activities improvement has a positive impact on the construction activity. In this case, we recommend using lean prototypes to facilitate the technique selection and diminish the time devoted to the model construction.

Finally, the performance of the model can be regarded in Figure 4. The model shows the total task duration and delays between activities. The model's construction is the most significant task with 31.9 wks. Likewise, a delay of 20.6 weeks is present between the select modeling technique and collect initial data activities. In this case, managers should focus on diminishing the time between those two activities, by involving more resources or/and experts to the project.

A second delay is exposed between the process review and the definition of the next steps; however, this case should be analyzed separately since all resources execute these activities simultaneously, and that variable could affect the metric and not represent the real delay.

RQ2: How compliant is the discovered model vs the CRISP-DM reference model?

Figure 5 shows the process map by case frequency that is useful to analyze compliance. For instance, we are examining six cases, and theoretically, all activities should be present in all cases; however, in reality, this is not the case. Specifically, for this DMC, we discovered that the activities with a lower presence in the execution are the data formatting and data description. This last represents an issue in subsequent tasks since modelers report that the lack of data description has delayed the model's development and integration processes. Likewise, data cleaning and construction activities have problems with compliance in one of the cases, so DMC managers need to review these deviations.

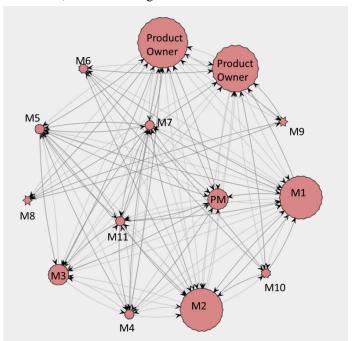


Figure 6: Social Networks of the process execution

Finally, the flow of activities has some compliance issues. In contrast to CRISP-DM, the actual execution is iterative in the data understanding and preparation phases. With this information, managers can create initiatives to align the model to CRISP-DM by stages and increase its performance.

RQ3: How is the interaction among resources during process execution?

To answer this question, we use the Social Network mining capability of ProM. As can be regarded in Figure 6, the two product owners are critical intermediaries in the project execution. In this case, the PM role is key in the process; however, the manager seems distant from individual modelers. On the other hand, M1 and M2 modelers seem to be more connected to the group. This last can have two explanations: (1) The existence of a functional dependency among parties (e.g., infrastructure,

software, etc.) or (2) the modeler has participated in several projects which allow him to collaborate with more people. Finally, managers must pay attention to isolated modelers M8 and M9 and understand why they are separated from the group.

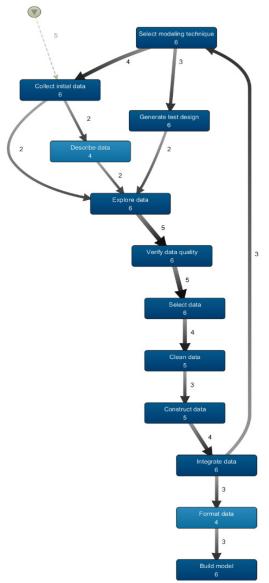


Figure 5: Process map by case frequency

RQ4: What are the possible causes for the reported issues?

We analyze the possible causes of the reported issues using previous process maps.

Wrong selection of modeling technique. It seems that the modeling technique selection is an exploratory process that takes too much time to define. As we have recommended before, inclusion of an expert and the implementation of prototypes can address this problem. Since the modeling technique can be evaluated with a prototype and with the expert support.

Lack of standardization of data glossary among models: This problem is caused by the lack of execution of the data documentation activity. We believe that an alignment to CRISP-DM methodology can solve this problem.

Finally, it is relevant to mention the limitations of the present study, which can be addressed in future research.

First, the presented model represents PA/DM execution processes of DMCs exclusively, so other PA/DM processes outside this environment are not represented in the research. Second, we don't include the business understanding and deployment phases in the modeling given data restrictions. So we represent part of the PA/DM process in this study. Lastly, the absence of previous research limits the possibility to compare and contrast our model with others and evaluate its completeness.

#### 6. Conclusions and Future Work

In this research, we reveal the value of process mining as a tool to support project management of PA/DM projects in DMCs. Likewise, we expose the need to implement mature PA/DM processes in DMCs that facilitate (1) project management and (2) process improvement.

In this study, we create a process model to identify project execution issues, gaps in compliance, and the interaction of resources. We perform interviews to obtain detailed data from the PA process execution from modelers and managers. An event log at the level of activities was created considering CRISP-DM generic tasks, timestamps, and resources. Disco application was used to apply process discovery and process enhancement techniques. ProM application was used to perform Social Network mining. The results of the study reveal that: (1) Process mining models are helpful to analyze and address common management issues of PA/DM projects (2) PA/DM projects require alignment to mature methodologies to improve process performance and avoid execution problems (3) PA/DM project execution should be revised at the activity level to identify issues and to propose specific strategies (4) PA/DM projects should be analyzed from different perspectives to obtain valuable information for the management team.

Although it has been proved that Process Mining techniques are useful tools to support the management of PA/DM projects, there is work that needs to be addressed in the future. For instance, we need to use ProM tool to obtain compliance metrics of process models. Likewise, we need to use additional social network algorithms to analyze other organizational relationships.

#### **Conflict of Interest**

The authors of this paper certify that they have NO affiliations with or involvement in any organization or entity with any financial interest (such as honoraria; educational grants; participation in speakers' bureaus; membership, employment, consultancies, stock ownership, or other equity interest; and expert testimony or patent-licensing arrangements), or non-financial interest (such as personal or professional relationships, affiliations, knowledge or beliefs) in the subject matter or materials discussed in this manuscript.

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Project Name					
Start date		End date			
Phase: Data Un	derstanding				
Activity	Start date	End date	Hours/day/rol	Resource	Order
Collect initial data					
Describe data					
Explore data					
Verify data quality					
Phase: Data Pro	eparation	•			
Activity	Start date	End date	Hours/day/rol	Resource	Order
Select data					
Clean data					
Construct data					
Integrate data					
Format data		İ			
Phase: Modelin	g		I.		
Activity	Start date	End date	Hours/day/rol	Resource	Order
Select modeling technique					
Generate test design					
Build model					
Assess model					
Phase: Evaluati	ion	•			
Activity	Start date	End date	Hours/day/rol	Resource	Order
Evaluate results					
Review Process					
Determine Next Steps					

Appendix A. Data gathering format



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# **Enhanced Data Transportation in Remote Locations Using UAV Aided Edge Computing**

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#### ABSTRACT

In recent years, the applications in the field of Unmanned Aerial Vehicle (UAV) systems has procured research interests among various communities. One of the primary factors being, thinking beyond the box of what could UAV system bring to the table other than military applications? Evidence to any answer for this question is the current day scenarios. We could see numerous applications of UAV starting from commercial applications of delivering consumer goods to life saving medical applications such as delievery of medical products. Using UAVs in for data transportation in remote locations or locations with no internet is a trivial challenge. In-order to perform the tasks and satisfy the requirement, the UAVs should be equipped with sensors and transmitters. Addition of hardware devices increases the number of connections in hardware design, leading to exposure during flight operation. This research proposes an advanced UAV system enabling wireless data transfer ability and secure data transmission with reduced wiring in comparison to a traditional design of UAV. The applications of this research idea targets using edge computing devices to acquire data in areas where internet connectivity is poor and regions where secured data transmission can be used along with UAV system for secure data transport.

#### Introduction 1

In current day scenarios, internet is playing a significant role in everyone's daily life. There has been a expeditious technological developments in various fields for betterment of human life. One of such developments is discovering various new modes of data exchange like heterogeneous communication between humans and things compared to a long standing traditional homogeneous communication. Wireless Sensor Networks (WSN) has amplified the applications of embedded systems and Internet of Things (IoT). WSN, a network of randomly dispersed nodes which can have communication with every other node in the network with help of radio signals.

WSN is made up of independent micro-sensor nodes which can sense and communicate the information further to other nodes. A single micro-sensor node can be embedded with a sensor, a microcontroller or a microprocessor, depending upon the target applications [1], [2]. The micro-sensor nodes comes with an advantage of inbuilt power source and a wireless transmitter to enable wireless data transfer facility both online and offline environments. A classic example of WSN is using them to sense atmospheric conditions like

temperature and humidity. The usefulness of WSN is tremendous in industrial sectors with hazardous nature where it is difficult to deploy humans for data acquirement.

If the WSN are enhanced with wireless technologies such as ble, thread and zigbee it would enable them to send the data without the need for internet or physical wired connections. These technologies can operate on coin cell battery for years which makes this WSN a low-power architecture. By deploying of edge devices, wireless mesh networks such as ble mesh, thread mesh network would enable a single node to transfer data for longer distance to avoid any failures and ensure no data is lost during transmission [3]. Owing to above factors, the WSN is used in industrial and non industrial applications. At the same time, there has been an increasing demand to use WSN at remote locations to acquire sensitive data but the problem arises how can the data be transmitted for longer distance when it exceeds the limitations of mesh technologies? On the other had, how can we secure the data when it is being transmitted and make it readily available around the globe at the same time? Is it possible to carry out the operation using IoT edge devices?

Edge computing devices helped us to understand and answer

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the questions. These unanswered questions triggered the motivation to use UAV to transport the acquired data from remote WSN when it is difficult for any human to enter the region. UAVs also has a significant quality of quicker transportation owing to less air traffic.

To ensure a secure data transmission, a ready to use solution, NXP's A71ch, a secure element which can store provision credentials and aid in connecting to private/public clouds [4] was utilized. This process would require new hardware installation in UAV design. The increment of hardware comes with a cost of increased wiring which is addressed by using light-weight protocol called Unmanned Aerial Vehicle Controller Area Network (UAVCAN).

# 2 Literature Review

In 1999, when term IoT was first coined, it was believed that in future every object would have a globally unique Radio Frequency Identification tag (RFID). IoT provides a new path to explore the data which has been gathered by the embedded systems using its sensors. IoT provides a guiding hand to devices which are resource constrained and would require additional computational and communication capabilities. They help in monitoring the devices at remote locations through the internet in event of any failures. Embedded system devices used in IoT applications are referred as smart objects because they act according to environment changes. But the question of storage arises. How much data can these devices store? Would it be efficient to store the data in the stand-alone device? Is there any alternative?

Cloud platform answers these questions. Cloud computing plays a vital role in enhancing IoT sector. The smart objects are resource-constrained and performing advanced computational would require re-designing the hardware which would result in increased production and operating costs. Also, it would increase the size of the component. Cloud provides alternate approach like data storage, handling and unlimited distributions. This brings up new features like scalability and flexibility for the researchers to deploy the products in various new applications. By uploading the data to cloud complex machine learning algorithms can be deployed to observe patterns in the data on real-time. This cloud infrastructure solves the problem of storage and real-time data visualization. But how secure is the data transmission to the cloud?

Crytographic solutions answers the above questions by offering end-to-end security to minimize data breach. The idea of choosing a right encryption technique in IoT field is widely debated. Because, the data generated by IoT devices are of vast magnitude ranging from a temperature sensor value to medical records which are exchanged with cloud platforms. A pressing need for security measures that should be compatible enough to be deployed in IoT devices is required.

Elliptic Curve Cryptography (ECC), a type of asymmetric cryptography is focused in this research. Asymmetric cryptography knows as public key cryptography algorithm involves a pair of keys: a public key which can be shared/exchanged and a private key, kept as a secret. This provides higher security level at Transport Layer Security (TLS) for devices which are resource constrained, as shown in this research. TLS handshake is for authentication and key exchange in order to establish a secured connection. TLS protocol

version and usage of asymmetric encryption algorithm is managed by TLS handshake protocol.

On the other hand, taking advantage of some of the above developments in the field of sensors and electronics, UAV system has evolved its reach into civilian and military applications [5]. They are currently used in surveillance of a location and even launch drone strike on enemy targets. One of the primary reasons for advancement in the field of UAV systems are

- 1. Environmental safety and protection.
- 2. Military drone strikes.
- 3. Drone surveillance during natural disasters.
- 4. Geological study.

A flight controller module, GPS for navigation purpose, a telemetry device to transmit and receive data from ground control station are used in design and construction of a traditional UAV. It is also equipped with 9 axis sensors to get real time flight dimensions in motion [6]. A lot of new physical interfaces have been introduced in the flight controller design. One such development is introduction of CAN port to reduce the wiring and reduce the noise. A thorough background study on UAVCAN principles was carried out with help of this research [7] where the author has experimented a proof of concept of establishing a one way CAN bus communication between flight controller with an arduino module.

The basic understanding of arduino was helpful but further questions arose like how would this interface work when flight controller is paired with a resource constrained microcontroller? What are the parameters needed to be considered when integrating various operating systems with different clock frequencies and operating speed? How much of the payload(data) can be transmitted for the usage? How many devices can be connected in a single UAVCAN bus? What are the applications it would bring on this successful completion? How to transmit data from a drone system securely to a data centre/cloud networks? The results of the question are discussed on this research.

# 3 Background Study

## 3.1 802.15.4 Standard

This standard defines an effective Medium Access Control (MAC) layer with numerous physical layers (PHY) which can be optional. IEEE 802.15.4 outlines Information elements (IEs) to help in better utilization of the standard. The header IE and payload IE. The header can be useful in authentication and payload can be encrypted. IE is advantageous such as providing backwards-compatibility for future versions of the standard.

# 3.2 6LowPAN

6LowPAN is abbreviated as IPv6 over Low Power Wireless Personal Networks. As a successor of IPv4, IPv6 has increased the address size of 128 bits as compared to 32 bits. 6LowPAN transmits and receives IPv6 packets over IEEE 802.15.4 link. Enabling the

maximum frame size to be sent transmitted. It is aimed at low power and low cost applications. In places of Ethernet, a packet of Maximum Transmission Unit (MTU) size can be transmitted in a single frame. Between 802.15.4 link layer and IPv6 networking layer, 6LowPAN exists as an intermediate layer. This aids in the process of fragmentation of sender's packet and re-fragmenting it on the receiver node. The transmission load is reduced when fewer bits of data is transmitted. Thread network inherits this feature to transmit data packets. Mesh header supports more efficient methods of compression of messages inside a thread network .

# 3.3 Constrained Application Protocol

Most of the resources deployed in the field of IoT are resource-constrained in nature. In order to support the data transmission, a specialized web transfer method/protocol called constrained application protocol (CoAP) is deployed. CoAP contains RESTful features to run on any resource constrained embedded devices. CoAP works on User Datagram Protocol (UDP) protocol than Transfer Control Protocol (TCP). A feature of getting response from destination nodes to parent node called Confirmable requests (CON) is also present.

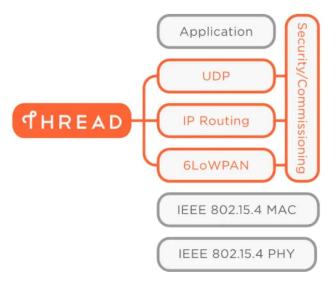


Figure 1: Thread network stack [8]

# 3.4 Thread Protocol

Thread is an Internet Protocol (IP) based on wireless networking protocol aimed at low powered applications in the field of embedded systems and IoT. Thread is developed based on many standards resulting in providing many advantages like reliability, cost-effective and low power consumption. Thread used UDP on Network layer and uses IEEE 802.15.4 PHY and MAC layers wireless specifications supporting up to 250 devices in a mesh network by operating at 2.4 GHz band as shown in Figure 1. With help of Wi-Fi on their Home Area Network (HAN), users can exchange and communicate with other thread devices within the thread network by using smartphones.

#### 3.4.1 Thread and Border Router

Thread router offer connectivity for the devices inside the network and offers security services to new devices trying to join the network. Border router carries out connectivity between one network and its adjacent. A thread network would consists of at least one border router and it can have many as well depending upon the application. A leader in the thread network would receive requests from end devices to become router. The leader also contains the registry of router IDs in the network. In any instance of the application, if the leader fails, another router is elected to be the leader immediately without any user intervention .

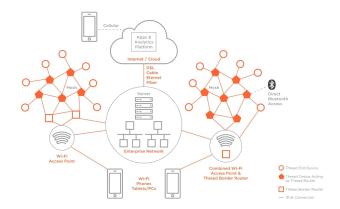


Figure 2: Commercial thread network topology

#### 3.4.2 Router Eligible End Devices (REEDS)

As the name suggest REEDs are devices which primarily acts as end devices. The REEDs are eligible to become active routers. This action is carried out by the network topology without any user intervention. The REEDs can also act as sleepy end devices which has the function to gather data and transmit the information further to the parent node. Sleepy end devices are highly efficient since they are helpful in extending the battery life .

#### 3.4.3 Ensuring No Failure

The thread system has the advantage of working to full efficiency despite network failure or nodes losing connectivity by autonomously re configuring itself in-case of any faults. For instance if a end devices requires a parent node to transmit and the parent node fails due to connectivity problems, then the end device would choose another parent to transmit the data. Thread network topology is shown in Figure 2. A similar procedure is applied in case of failure of border router as well without any user intervention .

# 3.5 Real-Time Operating Systems (RTOS)

RTOS can be visualized as a software component that allows the system to rapidly switch between various tasks simultaneously on a single processing core and it gives an impression to the user that the system is working on various operations at a same time. Because in reality, the system can run only a single thread and RTOS decides the priority of the task to be handled to execute an efficient operation [9].

#### 3.5.1 FreeRTOS

FreeRTOS is designed to run even on a small microcontroller applications. Microcontroller is an important component of a deeply embedded system and it would require a freeRTOS system to maximize the efficiency during critical applications. The critical features of RTOS are

- 1. Interrupt latency.
- 2. Resource-constrained processors.
- 3. Priority scheduling.
- 4. Improved efficiency.

# 3.6 Fight Controller and QGround Control

The flight controller acts like a heart to the drone system. The usage of fibre optics provide considerable advantages to the design. The flight movements are converted into electric signals and are transmitted to ground control station to monitor the flight activity. Pixhawk and Ardupilot are predominantly used flight controllers [10]. QGround control provides complete UI setup and configuration for PX4 software. Real-time screenshot of QGround system is shown Figure 3. Currently, PX4 is predominantly used in developing UAV applications. QGC provides flight map, way points and flight track which are essential to plan a flight mission.



Figure 3: QGroundControl - Ground control station

#### 3.7 Controller Area Network

CAN standard was introduced to harness complex wiring with two wires. It has more immunity to electrical noises and became a popular standard in automobile industries and other sectors. CAN bus works on the principle of multi-master and multi-slave system with message broadcast and maximum signalling rate of about 1 Mbps. The message/payload is Figure 4. ISO specification For CAN Bus broadcasted to all other nodes in the system. Types of CAN,

- 1. Standard CAN.
- 2. Extended CAN.

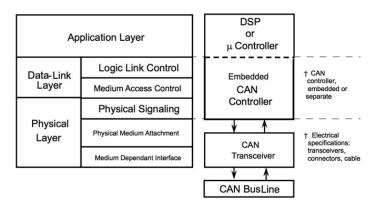


Figure 4: ISO specification for CAN Bus

#### 3.8 UAVCAN

Unmanned Aerial Vehicle Controller Area Network (UAVCAN) protocol was initially designed for robotic and aerospace communications over the robust networks such as CAN bus . The design goals of UAVCAN are

- 1. Democratic network.
- 2. Nodes can exchange payloads.
- 3. Support for redundant interfaces and redundant nodes.
- 4. High throughput, low latency communication.
- 5. Simple logic, low computational requirements.
- 6. Common high-level functions to be defined.

In UAVCAN, each node is equipped with unique numeric identifier known as node ID as shown in Figure 5. 8 bytes of data can be sent in a single frame. In the event of huge payload, payload is divided and transmitted in multi CAN frames. CAN payload structure is displayed in Figure 6.

											Ν	/les	sag	e fr	ame	В														
	Field name		Р	riori	ty								Mes	sage	typ	e ID				, ,				S			ot me	_		
[	CAN ID bits	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
	Allowed values																						0			- 1	12	7		
[	CAN ID bytes			3							2							1									0			

Figure 5: CAN frame format

Each published message would consists of an unique data type ID and each node in the network would consists of a node ID. This helps in preventing the redundancy in the network. Data Structure Description Language (DSDL) defines data structures format of data which has to be transmitted. Each DSDL file would consists of an unique identifier and a data type name. Few data types in the system are reserved for Vendor specific data types. DSDL helps in optimization which is predominant in deeply embedded systems where dynamic memory allocations may not be permitted. Two methods of data exchange are observed in UAVCAN. They are

- Message broadcasting.
- Service invocation.

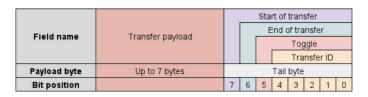


Figure 6: CAN payload

Message transfer and service transfer are popularly used modes of transfer. CAN 2.0A has 11 bit identifier and CAN 2.0B has 29 bit identifiers. The payload consists of 7 bytes followed by a single tail byte to indicate start of frame, end of frame, toggle and transfer ID.

# 3.9 Security Concepts

IoT devices should follow as secured design approach which would enable them for a safe storage of credentials, device authentication and secured data exchange with remote servers. Design criteria of IoT devices is crucial to aid in a safe storage of credentials, device authentication and secured data exchange with remote servers.

RSA (River, Shamir and Adleman) and ECC are recent developments in asymmetric encryption algorithms. ECC is based on algebraic structures of elliptic curves over a finite field which generate a certain public and a private key pair. A digital signature is used in guaranteeing the integrity and authenticity of the device. Digital certificates are like electronic documents which contain details like sender public key, identity of the owner and signature from a trusted entity, Certification Authority (CA). They are used in proving authenticity of the shared public keys.

Elliptic Curve Digital Signature Algorithm (ECDSA) algorithm utilizes ECC to authenticate the devices. The key pair (public and private key generated from ECC) is used in signing/verification a message between sender and receiver. A signed message using the private key and a digital certificate is transmitted from sender side. The receiver device retrieves sender public key from digital certificate to validate the signature of the received message.

# 4 Hardware And Software Used

- 1. NXPs rapid IoT prototyping kit.
- 2. NXP's kinetic platform kits.
- 3. Pixhawk/PX4.
- 4. UAV system.
- 5. NXPs A71ch Plug and trust for secure IoT applications.
- 6. Wireless sensor node.
- 7. IBM Bluemix IBM cloud platform.
- 8. MCUXpresso IDE.

# 4.1 Rapid IoT Prototyping Kit

It is a power optimized IoT solution for rapid prototyping of ideas into POC. It includes pre-programmed applications that enables users to have a quick understanding about hardware and software architectures. It uses FreeRTOS. Web based IDE and GUI tools help in prototyping without any help from programming languages. Figure 7 displays rapid IoT prototyping steps. Wireless protocols such as ble, thread are supported in which thread protocol was used in this application to create a mesh network to transmit data from a remote end to master/parent node. It also provides A1006 authentication which is offered as a turnkey solution for developers to integrate security solutions into the host platforms. The complete authentication time is lesser than 50 ms. It uses FlexCAN architecture [11].



Figure 7: Rapid IoT - Prototyping

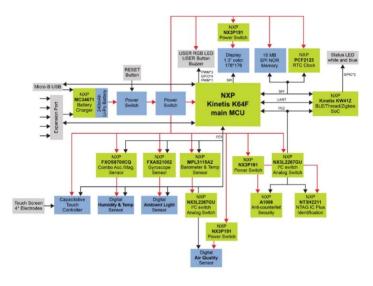


Figure 8: Rapid IoT architecture

The features of rapid IoT utilized in this research are

- 1. ARM Cortex M4-Core for application processing, Figure 8.
- 2. Thread connection establishment to a gateway inside the UAV system.
- 3. A1006 authentication for enhanced security features.

- 4. Software enablement including RTOS drivers, middleware and cloud platforms.
- System enablement with advanced sensors like temperature, humidity, light sensors and digital air quality. Temperature sensor was utilized to get real time temperature values to cloud.

Temperature sensors values generated from rapid IoT at predefined intervals are utilized in this research testing.

# 4.2 Pixhawk/PX4

Pixhawk works on light-weight and energy efficient real-time operating system called NuttX. In order to access Ground Control Station, a command line interface called NuttShell (nsh) is utilized. It also provides micro Object Request Broker (uORB). uORB is used for asynchronous mode of communication to switch between tasks. Data transfer is done by using a simple publish-subscribe pattern. The transmitted and received data is visualized using ground control station. There are multiple feature advancement in recent years and key features utilized in this research are

- 1. 32bit STM32F427 Cortex M7.
- 2. 2 MB of memory.
- 3. 512 KB RAM.
- 4. ST Micro L3GD20H 16 bit gyroscope, ST Micro LSM303D 14 bit accelerometer / magnetometer.
- 5. Interfaces such as CAN, SPI, UART, I2C, ADC, PWM.

# 4.3 A71CH - Plug and Trust for secure IoT applications

The data generated by IoT devices is increasing everyday and ways to secure the data is a popular question among research communities nowadays.



Figure 9: A71ch - Root Of trust

A71ch is a ready-to use solution since it contains necessary private and public keys for the device which enables the device to securely connect to private/public clouds. Figure 9 shows A71ch product features. This security IC can be easily interfaced with various hardware and operating systems. This security IC comes in two product variants:

1. Customer programmable Type.

2. Provisioned and programmable type.

The first type is delivered without any credentials and used in designing new products, to test and evaluate the designs. The second type is ready-to-use IC which is already provisioned by NXP trust provisioning support to ensure a secured TLS connection with IBM Bluemix. A71ch is interfaced to Micro-controller Unit (MCU) using Inter-Integrated Circuit (I2C) protocol. A71ch provides root of trust at the IC level. It delivers proven, chip to the cloud security so connection can be established with cloud platforms such as IBM, AWS and google cloud without the need to write security keys or exposing certificates/credentials. But when the data transmission occurs for the first time, proof of origin of the device and anti-counterfeit protection are required to protect server and device authenticity and avoiding un-trusted servers attacking the system. The complete authentication procedure is composed of below steps:

- 1. Server certificate verification.
- 2. Server authenticity verification.
- 1. IoT device certificate verification.
- 2. IoT device authenticity verification.

A71ch is used for anti-counterfeit protection of the device against many physical and logical attacks by operating autonomously based on integration of Javacard operating systems and applet firmware. Physical attacks on the system is narrowed down by allowing direct memory access only by fixed functionalities of applet. This isolates the content of memory from host system. The server stores a unique key pair and a digital certificate signed by trusted CA. On the other hand, the IoT device would also have a key pair and a signed digital certificate. The digital certificate's are issued by same trusted CA. These credentials are stored inside the A71ch chip. Server's certificate and authenticity is verified by IoT device using the CA certificate and a random challenge as a sequential process. The challenge involving generating and sending random message to validate the server. The same steps are followed to verify the IoT device's certificate and authenticity. It can be deployed across a broad range of systems to establish a secure connection. Since the communication between A71ch and the Host is based on I2C protocol, it can be carried out through a Secure Channel Protocol (SCP03). This would protect the channel against external attacks such as replay attacks. Also ensuring only the authenticated MCU can exchange information with our security IC by use of session keys. The features of A71ch include

- 1. Systematic enforced authentication.
- 2. ECDSA.
- 3. An unique chip ID.
- 4. Freezing of credentials.
- 5. Possibility to lock A71ch as transport lock mechanism.
- 6. HMAC SHA256 calculation in one shot.

The applications of A71ch include home gateways, home appliances, sensor networks gathering confidential data, connected industrial devices, Figure 10.

ePassport grade protection, through more than hundred HW & SW countermeasures On-chip Secure Secure **NV** memory Distribution (EEPROM) (destination for key storage control) & Management Key Pre-injection in certified facility for establishing Root of Trust

Figure 10: A71ch - Plug and trust for secure IoT [4]

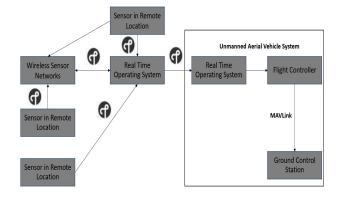


Figure 11: Data transfer using thread protocol from WSN to UAV system

# 5 Proposed Model and Implementation

This sections explains the initial design phase construction and the modifications in hardware platforms applied for this research work.

# 5.1 Design Phase

With the help of hardware and software information detailed in section 4, the design phase includes construction of an UAV system using Pixhawk board as flight controller. The interfaces in Pixhawk are helpful in connecting external peripherals like motor, telemetry and GPS module to the UAV system. In order to make the UAV system to adapt for this research, the system was modified by utilizing the CAN bus interface present in flight controller. Two new systems

such as Rapid IoT and A71ch are connected to flight controller module.

In order to facilitate the data exchange and visualization aspect, inside the PX4 firmware, two new UAVCAN messages were created each having unique .c and .h files structures. One message to receive data from external input sources and other message to send the information to external devices using a simple uORB pubsub methodology. In order to encrypt and decode the CAN frame, UAVCAN GUI tool was adopted in testing and result phases.

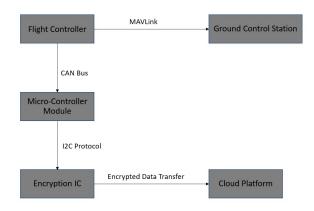


Figure 12: Data transfer to cloud platforms from UAV system

# 5.2 Integration of Rapid IoT with Pixhawk

Owing to advantages of rapid IoT system, documented in section 4.1, it is embedded with the UAV design using UAVCAN (CAN bus interface) and with help of a docking station. External CAN transreceivers are attached to the docking station. They convert CAN TX and RX signals into CAN High and Low signals which in-turn will be used for transmission. NXP's FRDM KW41Z is assigned to be remote wireless sensor node and it is placed at a distance of 70 - 100 metre. Both the Rapid IoT and remote node are pre-programmed with thread for this research. The remote node would gather atmospheric temperature value for every second. Any sensor data/ raw data can be used here. Once the UAV system is armed, the data from remote node is transmitted wirelessly using thread to rapid IoT in the UAV system, Figure 11.

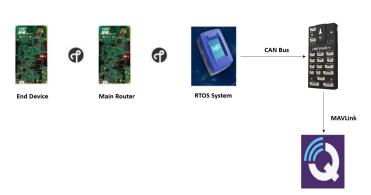


Figure 13: Integration of rapid IoT with pixhawk

The rapid IoT would in-turn send the data as CAN signals to the flight module/controller. The flight controller would re-transmit the data to ground Control station using telemetry and readings are visualized in QGroundControl. This testing phase was carried out at initial step. The design setup was increased by increasing the number of wireless sensor nodes and establishing a mesh network connectivity among them. This enabled UAV system to gather data from the nodes which are about 350 metres. Figure 13 shows the hardware design of UAV system with rapid IoT.

# 5.3 Establishing a secure data transmission

Using telemetry, the data from flight controller is sent to ground station as radio signals. In order to secure the data, A71ch is connected to Pixhawk using CAN bus protocol. Provisioned and programmable type of A71ch was used in this research. But A71ch is a security IC and it has to be used along with a base board like NXP's LPC54018 which has an inbuilt WiFi module. Establishing a secure connection between A71ch and IBM cloud require three steps. In the first step, A71ch is interfaced with host MCU using I2C protocol. Using the host MCU's debugger port, keys and certificates are inserted into A71ch. Device ID (Identification number - unique number) and generated CA certificate from the device will be utilized in next step. Later, a new user account was created in IBM Bluemix with an organization ID (name of your organization) and registration is completed by entering the device ID and uploading CA certificate from previous step. This portion of initial setup is important to establish a secured connection between cloud and security IC. The final step would be to acquire API key, authentication token from cloud and use it in our code base to initiate the connection from our IC. If the API key is lost or keys are refreshed, the connection setup will not succeed. The above process has to be repeated again in this case. Every provisioned A71ch has to carry-out this one step procedure to function without any failures. The generated data from flight controller is transmitted as CAN frames to LPC module, where security IC receives the data through I2C communication. It would encrypt the data and upload it to cloud as shown in Figure 12. This process would secure the data to prevent data leakage and restrict unwanted access to the data. Hardware design is shown in Figure 14.

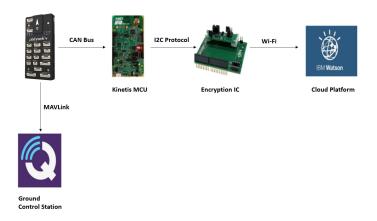


Figure 14: Integration of security IC with pixhawk

# 6 Testing Phase And Deployment Design

At first, the hardware connections were tested and telemetry was checked if a proper communication channel has been established with the UAV system from the ground control station. The CAN communication was tested between NXP's Kinetis boards using Tera term.



Figure 15: Deployment system of UAV to acquire data from WSN

Later, the interfaced connections were also tested. In various phases of testing, an oscilloscope was used to check for CAN frames. As a next step, UAVCAN functionality in Pixhawk was tested in the lab environment. To ensure whether the CAN frames are being transmitted from the hardware. A publish-subscribe pattern is tested initially to understand the uORB functionality. The status of UAVCAN frames transmitted is witnessed with the help of UAVCAN frame status command in nsh shell.

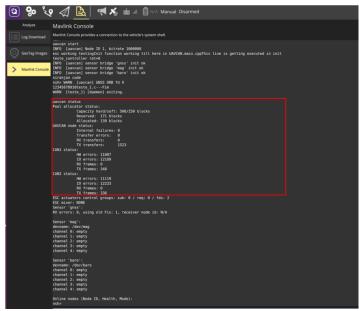


Figure 16: QGroundControl - UAVCAN frame status

An alternative way of testing and visualizing the CAN frames was UAVCAN GUI tool. It shows the sender ID of the CAN frame and the payload. The other alternative was to store the log data and understand the payload and its format during any transmission.

After the testing, two advanced design were implemented using above specified hardware designs.



Figure 17: Deployment design of UAV to transmit data to IBM Bluemix

The designs are shown separate for a better understanding, Figure 15, 17. They can be integrated together and deployed as a single design as well. It had also been tested in this research.

# 7 Results And Demonstration

Extending the range of data transmission using wireless technologies like thread and incorporating security IC to secure the data transport is tested with the help of NXPhlite,Pixhawk, NXPs rapid IoT and NXP's security IC in real-time environment is tested. Before performing an actual field testing, an initial testing was carried out in two steps. The first step is to ensure the connectivity of hardware to check if there are any wiring issues and second step ensuring all the network devices were working perfectly.

As a first step, Pixhawk module was interfaced with four devices using a CAN network. 8 bytes of data for each CAN frame was transmitted and it was received successfully by other devices as well. This data transmission rate of 8 bytes/second is significantly higher compared to traditional UART (Universal Asynchronous Receiver/Transmitter). The successful completion of this step ensured a fully functional CAN network was established between all the hardware with varied CAN protocols.

In the second step, thread network connectivity was tested between the network devices and connection establishment to IBM cloud was also verified. As mentioned in section 5.3, the unique device ID of A71ch IC is cross-checked with ID displayed in IBM cloud, Figure 19. After successful completion, field testing was carried out.

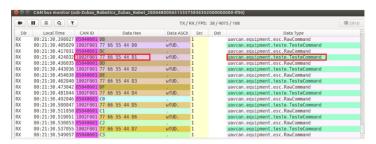


Figure 18: CAN frames - UAVCAN GUI tool

As proposed in section 5.2, with the help of QGround control, Figure 16 shows status of CAN frames both received/transmitted. Standard CAN of payload 8 bytes is tested in this practice. UAVCAN GUI tool displays the values displaying the CAN frames, 8 individual bytes which are being sent from rapid IoT system and which are received by the flight controller, Figure 18.

700280	34007653989053	NXP-A	71CH-D		Device	Feb 12,	2019 11:57 P
Identity	Device Information	Recent Events	State	Logs			
			_				
√ly Show	ring Raw Data   No Inter	aces Available		Type	Event	Last Received	

Figure 19: IBM Bluemix - Output data visualization

To establish a secure data transmission, as proposed in section 5.3, the generated values from the flight controller is transmitted to security module which then encrypts and shows the value in IBM Bluemix for each second/whenever the data is published. Figure 19, shows the device ID of the security IC and value column displays the actual value in a string datatype. This is give access across the globe to see the results instantly regarding the flight data. Figure 19 displays instant data transfer into the IBM cloud.

# 8 Design Challenges

Various design challenges were faced during the research. NuttX operating system had very little documentation with regards to UAVCAN. GitHub repository of PX4 is also being upgraded from time to time but the documentation did not reflect all the changes and new features. UAVCAN is a developing research area and it is difficult for developers to re-design/upgrade the existing design. Only few articles/documentations were available on how to interface flight controller with external hardware devices with UAVCAN [12]. Next challenge was, NXP's rapid IoT used FlexCAN and Pixhawk had UAVCAN. The CAN frame structures were different and without suitable debugging tool, it was difficult to proceed further. To facilitate communication in CAN network, external CAN transmitters were used.

Another challenge was to place the new hardware in UAV system. 3D printed models were very helpful in overcoming above issue. With regards to security IC, understanding the background of security concepts was mandatory. Initial setup and key exchange between IBM cloud and security IC had to be carried out in sequential steps. Any error in the steps will lead to failure and start the process all over again.

# 9 Conclusion

Technological development and growth in various sectors of life plays a crucial role in making human lives better each day. Internet, a recent trend acts as a stimuli to the process. But there are places in globe, where technological advancements are not fully available and such places remains isolated from the rest of the world. The ideal aim of the research is to provide connectivity/access to areas where

internet connectivity is not good and the places where it is difficult to reach because of terrain. Also, ensuring secure data transport in regions where limited internet connectivity is available.

To achieve that, the design system of an UAV system was proposed. The background knowledge of software technologies and hardware components were detailed in sections 3 and 4. The system was equipped with remote wireless devices which are connected with thread network, the interfacing of flight controller module with other MCUs were carried out using UAVCAN, security of data transmission during over the air transfer (OTA) was addressed with the help of security IC, A71ch. Using the proposed UAV system with wireless data transfer facility, would foster growth quick data gathering and transmission compared to traditional methods. By combining these two ideas, it would result in building an Ecofriendly and a safe environment all over the globe.

**Conflict of Interest** The authors declare no conflict of interest.

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